

# RZ/V2MA Linux Package Start-Up Guide

RZ/V2MA

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### 1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

### 2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

### 3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

### 4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

### 5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

### 6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.).

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Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

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# How to Use This Manual

## 1. Purpose and Target Readers

This document is designed to provide the user with an understanding of the software development environment for RZ/V2MA Group processors. It is intended for users developing software incorporating the processors. Basic knowledge of software development and Linux systems is necessary to use this document.

Particular attention should be paid to the precautionary notes when using the manual. These notes occur within the body of the text, at the end of each section, and in the Usage Notes section.

The revision history summarizes the locations of revisions and additions. It does not list all revisions. Refer to the text of the manual for details.

## 2. List of Abbreviations and Acronyms

Abbreviation	Full form
BSP	Board support package
CSI	Clock serial interface
DMA	Direct memory access
eMMC	Embedded multi-media card
GPIO	General purpose input/output interface
GPL	GNU General Public License
I2C	Inter-integrated circuit
LGPL	GNU Lesser General Public License
PCI	Peripheral component interconnect
PCIe	PCI Express
PFC	Pin function controller
PWM	Pulse width modulation
SDHC	SD high capacity
SDHI	SD card host interface H/W module
SDIO	SD input/output
SDXC	SD extended capacity
TSU	Thermal sensor unit
UART	Universal Asynchronous Receiver/Transmitter
USB	Universal Serial Bus

### 3. Conventions

Command line runs on Linux host PC will be shown as below:

```
$ echo "This is command line run on x86-64 Linux PC"
```

Command line run on target board will be shown as below:

```
# echo "This is command line run on ARM board"
```

File content will be shown as below:

```
<$WORK/a script>  
#!/bin/bash  
echo "This is content in a file"
```

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## 1. Introduction

This start-up guide describes how to use the RZ/V2MA Linux Package.

This guide provides the following information:

- Building procedure
- Preparation for use
- Boot loader and U-Boot
- How to run this Linux package on the target board (RZ/V2MA Evaluation Board Kit)
- How to create a software development kit (SDK)

This RZ/V2MA Yocto recipe is a basic package to operate built-in Linux and software on the RZ/V2MA Evaluation Board Kit. Contact your Renesas representatives if you have any questions about this package.

### 1.1 RZ/V2MA Linux BSP Package files

Refer to “RZ/V2MA Linux Package Release Note” (hereafter, release note) for the contents of files included in this package.

### 1.2 Environmental Requirement

Figure 1-1 shows the recommended environment for this package.

This environment uses the equipment and software listed in Table 1-1. Also, refer to Chapter 3 for the board, switch, cable, and SD setting.

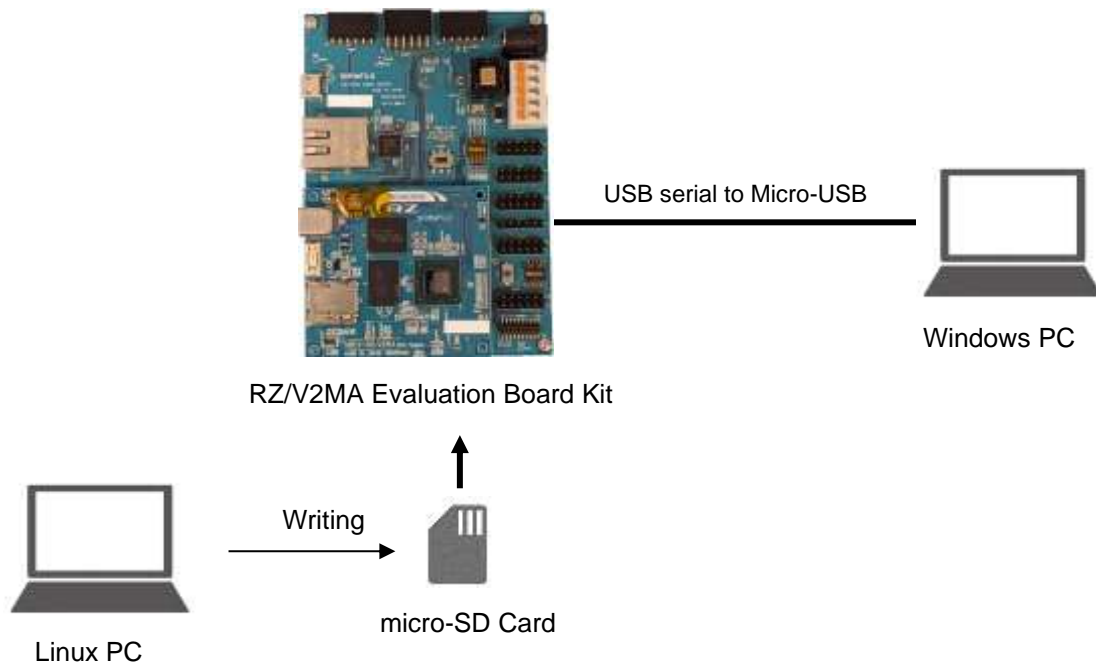


Figure 1-1. Recommend environment

**Table 1-1. Required equipment and software**

Equipment	Details
RZ/V2MA Evaluation Board Kit	The evaluation board kit for RZ/V2MA.
SBEV-RZ/V2MA CPU Module	Target board. The main functional components for RZ/V2MA are mounted on this board. Note that the boot loader and U-Boot images are pre-written to the eMMC (THGBMJG7C1LBAIL).
RZ/V2MA BASE BOARD	Board for the generation and supply of power.
Linux PC	Used as build/debug environment. 100GB of free space on HDD is necessary.
OS	Ubuntu 20.04 LTS. Use a 64bit OS.
Windows PC	Control the target board with terminal software.
OS	Windows 10 is recommended.
Terminal Software	Control the serial console of the target board. Tera Term is recommended and available at <a href="https://tssh2.osdn.jp/index.html.en">"https://tssh2.osdn.jp/index.html.en"</a> .
VCP Driver	Virtual COM Port driver to enable the communication between Windows PC and the target board via USB. This is virtually used as a serial port and available at <a href="https://www.silabs.com/developers/usb-to-uart-bridge-vcp-drivers">"https://www.silabs.com/developers/usb-to-uart-bridge-vcp-drivers"</a> . Install "CP210x Windows Drivers" at the above website.
USB serial to micro-USB Cable	Serial communication (UART) between the RZ/V2MA Evaluation Board Kit and Windows PC. The type of USB serial connector on the RZ/V2MA Evaluation Board Kit is Micro USB type B.
micro-SD Card	Use to boot the system, and store applications for the RZ/V2MA. <b>Note that use a micro-SDHC card for the flash writer.</b>



## 2. Building Instructions

This section describes the instructions to build the RZ/V2MA Board Support Package (BSP).

Before starting the build, run the commands below on the Linux Host PC and install essential host packages used for building the BSP.

```
$ sudo apt-get update
$ sudo apt-get install gawk wget git-core diffstat unzip texinfo gcc-multilib \
  build-essential chrpath socat cpio python3 python3-pip python3-pexpect \
  xz-utils debianutils iputils-ping python3-git python3-jinja2 libegl1-mesa \
  libssl1.2-dev pylint3 xterm python3-subunit mesa-common-dev
```

Refer to the URL below for detailed information.

- <https://docs.yoctoproject.org/3.1.14/brief-yoctoprojectqs/brief-yoctoprojectqs.html>

Run the commands below and set the username and email address before starting the build procedure.

**Without this setting, an error occurs when the building procedure runs git commands to apply patches.**

```
$ git config --global user.email "you@example.com"
$ git config --global user.name "Your Name"
```

**Copy all files obtained from Renesas into your home directory before the steps below.**

### Step 1. Create a working directory and decompress the Yocto recipe package

Create the working directory and decompress the RZ/V2MA Yocto recipe package.

In the following, create the working directory (here named "rzv2ma\_bsp" as an example) in the user's home directory. Also, store the Yocto recipe package in the user's home directory.

```
$ export WORK=/home/user/rzv2ma_bsp
$ cd $WORK
$ tar zxvf ~/rzv2ma_bsp_eva_<RZ/V2MA_LinuxPKG_version>.tar.gz
```

- Notes:
1. The build environment must have 100GB of free hard drive space to complete the minimum build. The Yocto BSP build environment is very large. Especially in case you are using a virtual machine, please check how much disk space you have allocated for your virtual environment.
  2. <RZ/V2MA\_LinuxPKG\_version> is the RZ/V2MA Linux package version number in the file name. Decompress the latest version of the RZ/V2MA Linux package. Refer to the release note for the appropriate file.

### Step 2. Setup a build environment

Run the commands below. The environment to build is set by the source command.

```
$ cd $WORK
$ source poky/oe-init-build-env
```

### Step 3. Prepare the default configuration files for the target board

Copy the configuration files(.conf) for the target board from the prepared configuration files in the directory meta-renesas.

```
$ cd $WORK/build
$ cp ../meta-renesas/docs/template/conf/rzv2ma/*.conf ./conf/
```

#### Step 4. Decompress OSS files to “build” directory (Optional)

When building the bsp online, go to the next step because this step is not mandatory.

Store the Open Source Package in your home directory and run the commands below. Decompressed all OSS packages with this 7z command.

```
$ cd $WORK/build
$ 7z x ~/r01tu0434ej0100-rzv2ma_oss_pkg_v100.7z
$ bitbake linux-renesas -c fetch
```

Note: If this step is omitted or BB\_NO\_NETWORK is set to “0” in the next step, all source codes will be downloaded from the repositories of each OSS via the internet when running the bitbake command. Note that if you use an “online” environment, a build may fail due to the implicit changes of the repositories of OSS.

After the above procedure, the “offline” environment is ready. When preventing network access, add the following definitions in the “\$WORK/build/conf/local.conf”.

```
# Generate compressed "git2_" gz of all git packages in DL_DIR
BB_GENERATE_MIRROR_TARBALLS = "1"

# Generate compressed "gitshallow_" gz of all git packages in DL_DIR
BB_GENERATE_SHALLOW_TARBALLS = "1"

# Use "gitshallow_" instead of normal git files in DL_DIR
BB_GIT_SHALLOW = "1"
BB_GIT_SHALLOW_DEPTH = "1"

DL_DIR = "${TOPDIR}/downloads"
BB_NO_NETWORK = "1"
```

#### Step 5. Start the build

Run the bitbake command to start a build. Building an image can take up to a few hours depending on the user’s host system performance.

```
$ bitbake <core-image-target>
```

This Linux package can build a few types of the image listed in Table 2-1. Please refer to the “Component list” for the details about the components included in each image.

Note: For a user of the DRP-AI Support Package, apply all necessary recipes required for the build environments for these packages before executing bitbake commands. Refer to the DRP-AI Support Package for information on how to apply the patches and build.

**Table 2-1. Supported images of RZ/V2MA**

core-image-target	Detail
core-image-bsp	Basic BSP support.
core-image-minimal	Minimum sets of components.

After completing the build, a similar output as below will appear, and the command prompt will return.

NOTE: Tasks Summary: Attempted 4071 tasks of which 8 didn't need to be rerun and all succeeded.

All necessary files listed in Table 2-2 will be generated by the bitbake command and will be in the build/tmp/deploy/images/rzv2ma directory.

**Table 2-2. Image files for RZ/V2MA**

Files	File name	File stored path
Device tree file	r9a09g055ma3gbg-evaluation-board.dtb	\$WORK/build/tmp/deploy/images/rzv2ma
Linux kernel image	Image-rzv2ma.bin	
Root file system	<image-name> <sup>*1</sup> -rzv2ma.tar.bz2	
1st loader binary <sup>*2</sup>	loader_1st_128kb.bin	
Boot parameter for 2nd loader <sup>*2</sup>	loader_2nd.bin	
2nd loader binary <sup>*2</sup>	loader_2nd_param.bin	
U-Boot binary <sup>*2</sup>	u-boot.bin	
Boot parameter for u-boot <sup>*2</sup>	u-boot_param.bin	

Notes: 1. <image-name> is the name used in Step5.

2. Store these loader binaries in the appropriate partition on the SD card when writing loader binaries.

## 3. Preparations

This chapter describes the preparation required before running the software on the RZ/V2MA Evaluation Board Kit. In the following procedure, the booting is from an SD card. For eMMC booting, refer to 7.2 eMMC Boot.

### 3.1 SD Card Setting

Here explains how to prepare the micro-SD card for booting the Linux or using the flash writer on the RZ/V2MA Evaluation Board.

#### 3.1.1 SD card setting for using the flash writer

If you have already written this version of boot loader/U-Boot binaries on the eMMC, skip this procedure and go to 3.1.2.

##### 3.1.1.1 Files for SD card booting

The file for the flash writer is as follows. Create a partition with the specified file system format on your micro-SD card and store the flash writer binary file.

**Note: For the flash writer, use a micro-SDHC card.**

**Table 3-1. SD card boot files and partitions**

Partition No.	Size	File system format	File name	Description
1	-	FAT32	B2_intSW.bin	Flash writer binary.

##### 3.1.1.2 Prepare for the flash writer

###### Step 1. Create partitions on SD card

Create one partition on Linux PC. Run the following commands in red to create SD card partitions.

```
$ sudo fdisk /dev/sdb

welcome to fdisk (util-linux 2.34).
Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.

Command (m for help): o
Created a new DOS disklabel with disk identifier 0xe68d03a6.

Command (m for help): n
Partition type
   p   primary (0 primary, 0 extended, 4 free)
   e   extended (container for logical partitions)
Select (default p): <Press Enter>

Using default response p.
Partition number (1-4, default 1): <Press Enter>
```

```
First sector (2048-30425087, default 2048): <Press Enter>
Last sector, +/-sectors or +/-size{K,M,G,T,P} (2048-30425087, default 30425087): <Press
Enter>

Created a new partition 1 of type 'Linux' and of size 14.5 GiB.

Command (m for help): w
The partition table has been altered.
Calling ioctl() to re-read partition table.
Syncing disks.

$ partprobe
$ sudo mkfs.vfat -v -c -F 32 /dev/sdb1
mkfs.fat 4.1 (2017-01-24)
/dev/sdb1 has 64 heads and 32 sectors per track,
hidden sectors 0x0800;
logical sector size is 512,
using 0xf8 media descriptor, with 262144 sectors;
drive number 0x80;
filesystem has 2 32-bit FATs and 1 sector per cluster.
FAT size is 2017 sectors, and provides 258078 clusters.
There are 32 reserved sectors.
Volume ID is fb3f17b5, no volume label.
Searching for bad blocks
$
```

## Step 2. Store the flash writer binary file on the micro-SD Card

Store the flash writer binary file (B2\_intSW.bin) under FAT partition on the micro-SD card.

```
$ sudo mount /dev/sdb1 /media/
$ sudo cp <File_path_of_the_flash_writer_bin>/B2_intSW.bin /media/
$ sudo umount /media/
```

### 3.1.2 SD card setting for booting Linux

#### 3.1.3 Files for SD card booting

The required files for the SD card booting are as follows. Create partitions with the specified file system format, and store files in each area.

**Table 3-2. SD card boot files and partitions**

Partition No.	Size	File system format	File name	Description
1	128MB or more	FAT	Image-rzv2ma.bin*	Linux kernel image.
			r9a09g055ma3gbg-evaluation-board.dtb*	Device tree binary.
2	The rest	ext4	core-image-bsp-rzv2ma.tar.bz2*	Root file system image.

Note: The above files will be generated after building (bitbake). The rootfs here using is core-image-bsp. Refer to Table 2-2 about the directory the files are stored.

#### 3.1.4 Prepare for booting from SD card

##### Step 1. Create partitions on SD card

Create two partitions for the SD card on Linux PC. The FAT area should be 128MB or more, and the ext4 area is the rest of the SD card capacity. Run the following commands in red to create SD card partitions.

Note: This description of creating partitions on the SD card is based on the following assumptions. Read them in conjunction with your environment.

- The storage that Linux uses is only "/dev/sdb".
- SD card supports "/dev/sdb".

Note that this operation may cause destroy your Linux environment.

```
$ sudo fdisk /dev/sdb

Welcome to fdisk (util-linux 2.34).
Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.

Command (m for help): o
Created a new DOS disklabel with disk identifier 0x2c299b89.

Command (m for help): n
Partition type
   p   primary (0 primary, 0 extended, 4 free)
   e   extended (container for logical partitions)
Select (default p): <Press Enter>

Using default response p.
Partition number (1-4, default 1): <Press Enter>
First sector (2048- 30199807, default 2048): <Press Enter>
Last sector, +sectors or +size{K,M,G,T,P} (2048- 30199807, default 30199807): +128M
```

Created a new partition 1 of type 'Linux' and of size 128 MiB.

Command (m for help): **n**

Partition type

- p** primary (1 primary, 0 extended, 3 free)
- e** extended (container for logical partitions)

Select (default p): **<Press Enter>**

Using default response p.

Partition number (2-4, default 2): **<Press Enter>**

First sector (264192- 30199807, default 264192): **<Press Enter>**

Last sector, +sectors or +size{K,M,G,T,P} (264192- 30199807, default 30199807): **<Press Enter>**

Created a new partition 2 of type 'Linux' and of size 14.3 GiB.

Command (m for help): **w**

The partition table has been altered.

Calling ioctl() to re-read partition table.

Syncing disks.

**\$ partprobe**

**\$ sudo fdisk -l /dev/sdb**

Disk /dev/sdb: 14.41 GiB, 15462301696 bytes, 30199808 sectors

Disk model: Multi-Card

Units: sectors of 1 \* 512 = 512 bytes

Sector size (logical/physical): 512 bytes / 512 bytes

I/O size (minimum/optimal): 512 bytes / 512 bytes

Disklabel type: dos

Disk identifier: 0x2c299b89

Device	Boot	Start	End	Sectors	Size	Id	Type
/dev/sdb1		2048	264191	262144	128M	83	Linux
/dev/sdb2		264192	30199807	29935616	14.3G	83	Linux

**\$ sudo mkfs.vfat -v -c -F 32 /dev/sdb1**

mkfs.fat 4.1 (2017-01-24)

/dev/sdb1 has 64 heads and 32 sectors per track,

hidden sectors 0x0800;

logical sector size is 512,

using 0xf8 media descriptor, with 262144 sectors;

drive number 0x80;

filesystem has 2 32-bit FATs and 1 sector per cluster.

FAT size is 2017 sectors, and provides 258078 clusters.

There are 32 reserved sectors.

Volume ID is fb3f17b5, no volume label.

Searching for bad blocks

**\$ sudo mkfs.ext4 -L rootfs /dev/sdb2**

mke2fs 1.45.5 (07-Jan-2020)

Creating filesystem with 3741952 4k blocks and 936560 inodes

Filesystem UUID: 53f29de4-1140-4917-b094-42d00b75308c

```

Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632, 2654208

Allocating group tables:   0/115      done
writing inode tables:     0/115      done
Creating journal (16384 blocks): done
writing superblocks and filesystem accounting information: 0/115      done
$

```

## Step 2. Store system files to the SD Card

- **FAT partition**

Store Linux image and device tree binary listed in Table 3-2 under FAT partition on SD card. Linux image and device tree binary are in \$WORK/build/tmp/deploy/images/rzv2ma.

— Linux kernel image (Image-rzv2ma.bin) and Device tree binary (r9a09g055ma3gbg-evaluation-board.dtb)

```

$ sudo mount /dev/sdb1 /media/
$ cd /media/
$ sudo cp $WORK/build/tmp/deploy/images/rzv2ma/Image-rzv2ma.bin .
$ sudo cp $WORK/build/tmp/deploy/images/rzv2ma/r9a09g055ma3gbg-evaluation-board.dtb .
$ cd $WORK
$ sudo umount /media/

```

Note: "sdb1" (above in red) may depend on the user system.

- **ext4 partition**

Store the root file system image listed in Table 3-2 under the ext4 partition of the SD card. Refer to Table 2-2 about the directories stored in this file.

— Root file system image (core-image-bsp-rzv2ma.tar.bz2)

```

$ sudo mount /dev/sdb2 /media/
$ cd /media/
$ sudo tar jxvf $WORK/build/tmp/deploy/images/rzv2ma/core-image-bsp-rzv2ma.tar.bz2
$ cd $WORK
$ sudo umount /media/

```

Note: "sdb2" (above in red) may depend on the user system.

### 3.1.5 Set U-Boot environment variables

Connect between the RZ/V2MA Evaluation Board Kit and Windows PC with a USB serial to micro-USB cable. And start the terminal software (Tera Term) on Windows PC. Refer to 3.2.2 Terminal software setting and set up the terminal software.

After this setting, power on the RZ/V2MA Evaluation Board Kit and U-Boot start. When the countdown begins on the console, press Enter key to move to the U-Boot command mode. Enter "env default -a" to set the environment variables of U-Boot to boot from the SD card. After this setting, save the environment with the command "saveenv" and start the kernel.



```
=> env default -a  
=> saveenv  
=> run bootsd
```

### 3.2 Board Setting

#### 3.2.1 Switch

Confirm the switch setting shown in the red frame shown below.

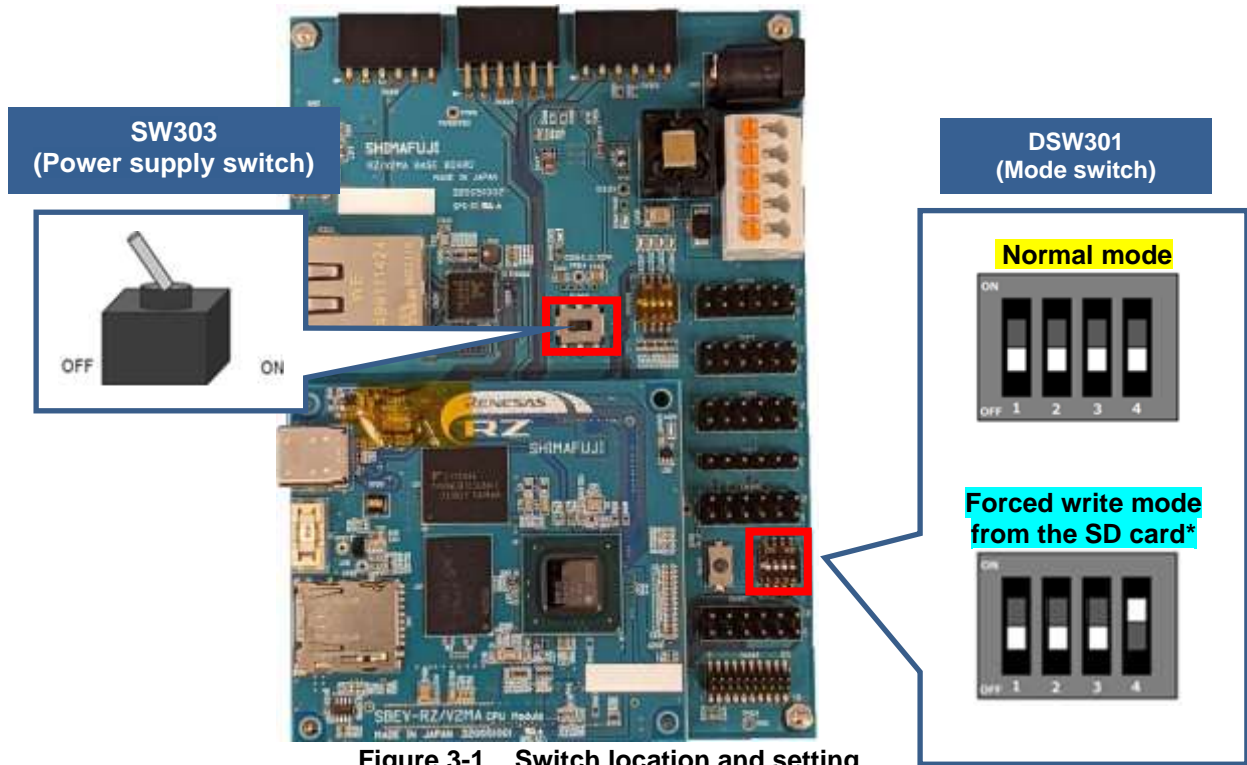


Figure 3-1. Switch location and setting

Table 3-3. DSW301(Mode switch) setting

Mode	Switch 1	Switch 2	Switch 3	Switch 4
Normal	OFF	OFF	OFF	OFF
Forced write mode from the SD card*	OFF	OFF	OFF	ON

Note: For the switch setting of debug mode, refer to the board manual for RZ/V2MA Evaluation Board Kit.

### 3.2.2 Terminal software setting

Connect a USB serial to micro-USB cable to Windows PC shown below.

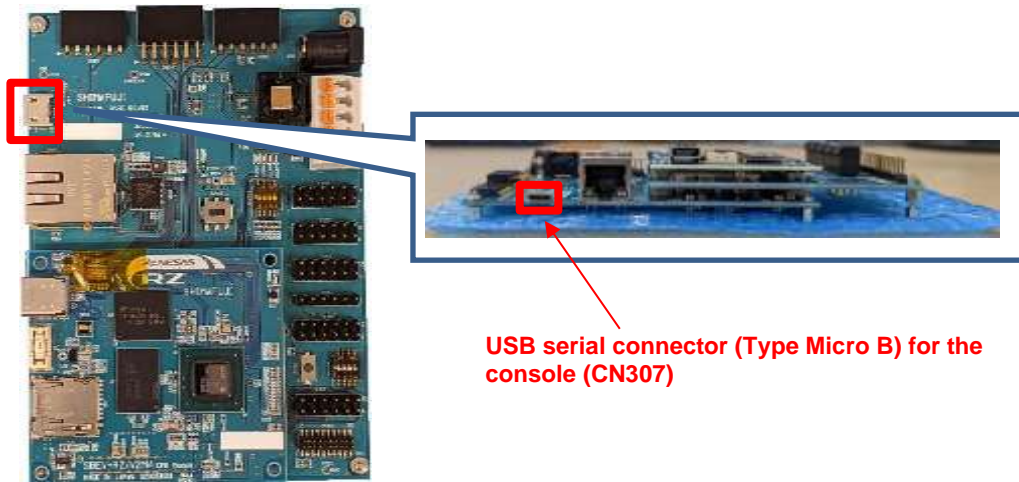


Figure 3-2. Serial to micro-USB cable connection

A serial port is detected on the PC after injecting the cable and choose “USB Serial Port”.

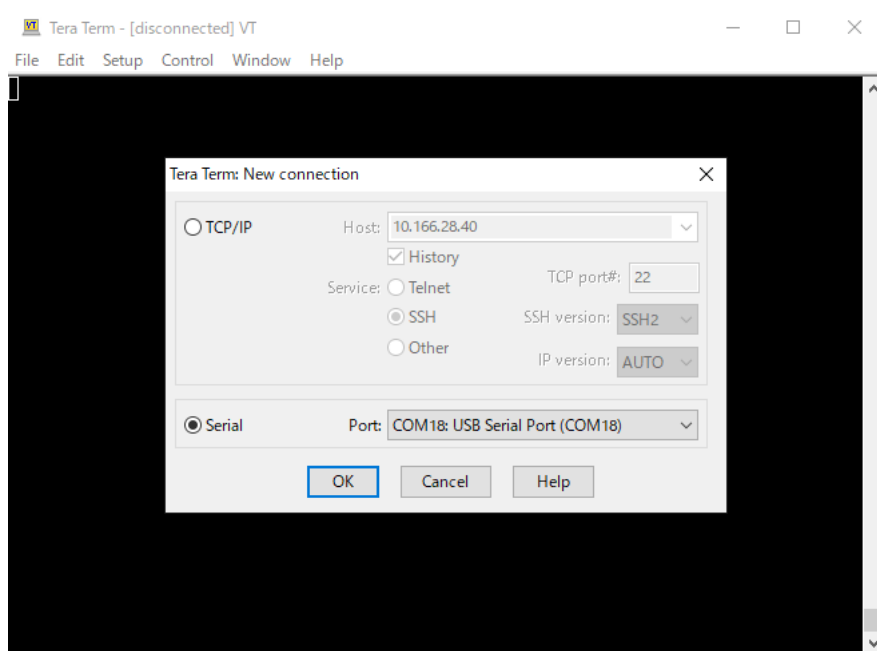


Figure 3-3. Terminal software connection setting

The terminal software should set the serial connection setting as follows.

(Menu > Setup > Serial port)

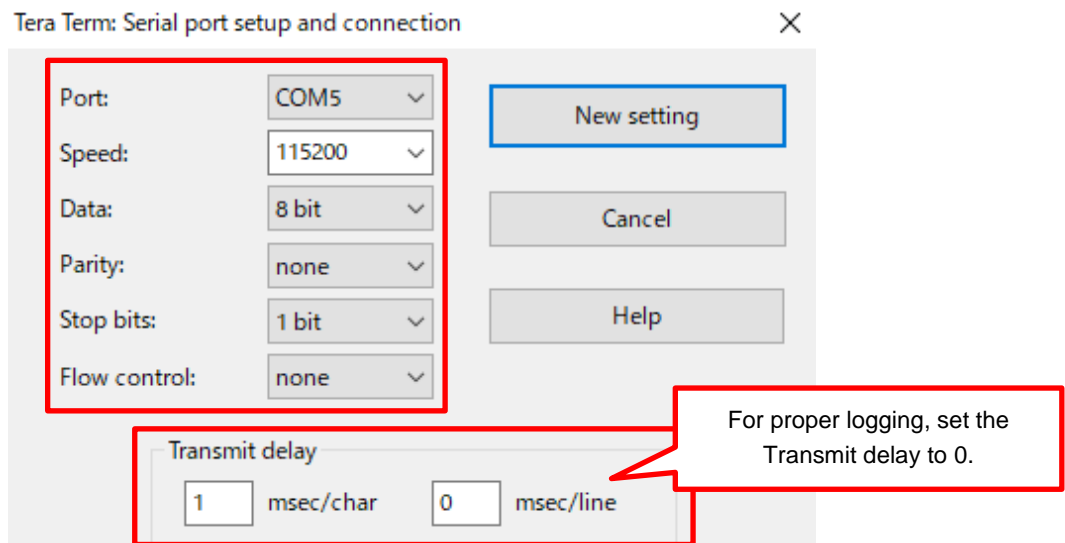


Figure 3-4. Terminal software setting

(Menu > Setup > Terminal)

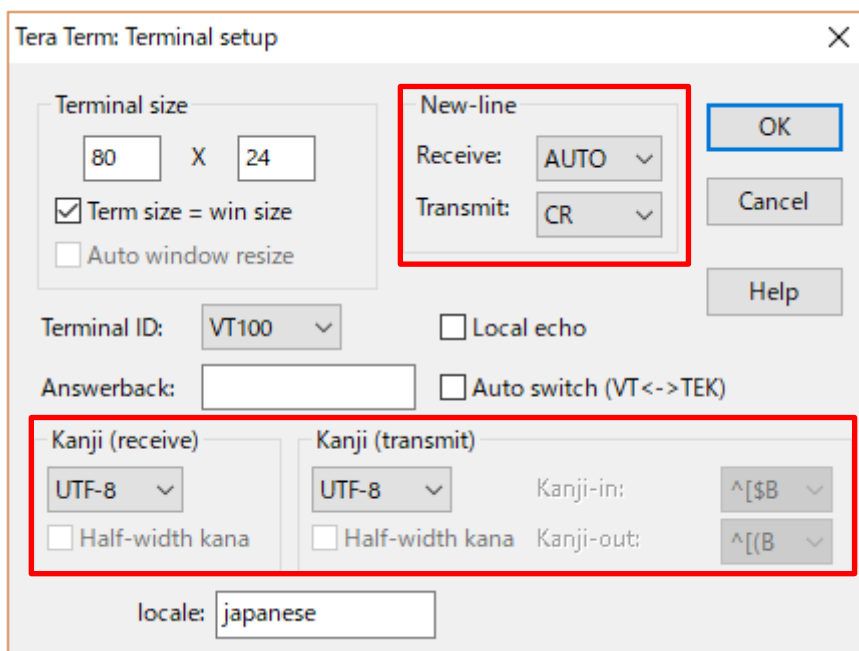


Figure 3-5. Terminal software setting

### 3.2.3 Insert a micro-SD

Set up a micro-SD card as described in 3.1 SD Card Setting and insert a micro-SD card into the connector shown in the following figure.

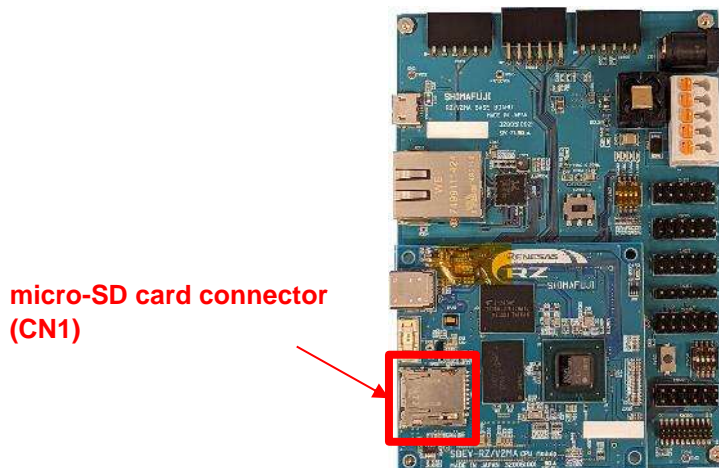


Figure 3-6. micro-SD card connector

**Note:** The booting data should be written to the SD card beforehand to run the SD card booting on the RZ/V2MA EVK.

### 3.2.4 LEDs

In this package, LEDs shown in the following figure are used to know the status of Linux (power on or shutdown).

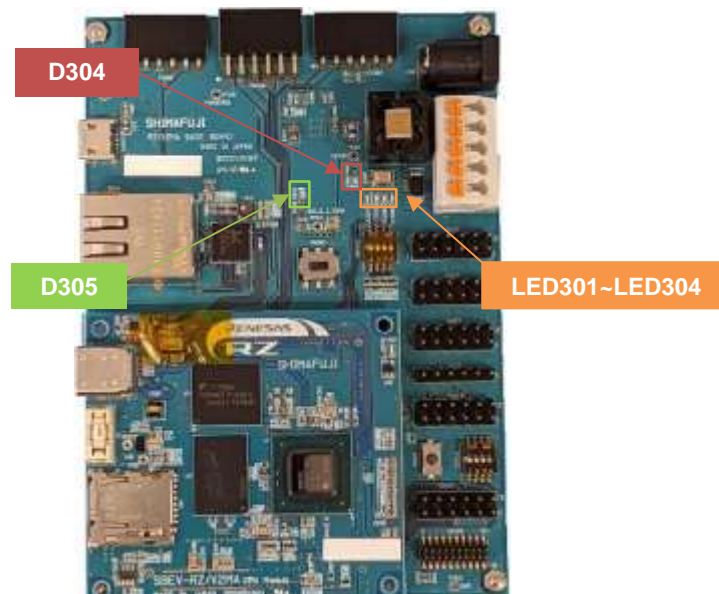


Figure 3-7. LEDs

## 4. Boot Loader, U-Boot (Loader Binaries)

This chapter explains the boot loader and U-Boot in this package.

For the procedure on how to build the source code of boot loader and U-Boot, refer to 7.1.1.

### 4.1 Boot loader and U-Boot Images

The boot loader and U-Boot binaries are stored in the eMMC on RZ/V2MA in advance. The boot loader and U-Boot will boot after powering on the RZ/V2MA Evaluation Board Kit.

The following table lists the address information stored in the eMMC on RZ/V2MA. These binary files of the boot loader/U-Boot are generated by the build described in 2.Building Instructions.

**Table 4-1. Boot loader data stored in the eMMC**

File name	Program top address	eMMC save partition	eMMC save sectors <sup>*1</sup>	File size(byte) <sup>*2</sup>	Description
loader_1st_128kb.bin	H'80100000	Boot partition 1	H'000000	H'20000	1 <sup>st</sup> loader binary
loader_2nd_param.bin	On RAMA area <sup>*3</sup>	Boot partition 1	H'000100	H'8	Boot parameter for 2nd loader
loader_2nd.bin	H'B6000000	Boot partition 1	H'000101	Variable <sup>*2</sup>	2 <sup>nd</sup> loader binary <sup>*5</sup>
u-boot_param.bin	On RAMB area <sup>*3</sup>	Boot partition 1	H'000901	H'8	Boot parameter for U-Boot
u-boot.bin	H'57F00000	Boot partition 1	H'000902	Variable <sup>*2</sup>	U-Boot binary

Notes: 1. The sector size is 512bytes.

2. These file sizes are variable from the loader binary files generated by bitbake. Check the size of each file on your PC.
3. These RAM areas are not fixed because these binaries are stored in the local memory. After U-Boot boots, the boot loader and U-Boot will not use RAMA and RAMB.
4. The environment variables of U-Boot are stored in boot partition 2.
5. The maximum data size of 2<sup>nd</sup> loader is 1MB and fixed by the partition.

### 4.2 Flash Writer

Flash writer is the software for writing loader binaries to the eMMC on the RZ/V2MA Evaluation Board Kit via a PC. For building the flash writer from the source codes, refer to 7.1.2.

**Note: If you used the previous version or have not written the loader/U-Boot binaries to the eMMC, update them by following this section. Otherwise, the Linux booting may cause failure. This tool only supports writing loader binaries.**

#### 4.2.1 Functions

The functions provided by this tool in this package are as follows.

- Write the binary image to the eMMC.
- Erase data of eMMC on a partition-by-partition basis.

**Note: The transferable data size of the flash writer is up to 1 MB.**

### 4.2.2 Write loader binaries to eMMC

This section describes how to write loader binaries to eMMC.

#### Step 1. Equipment settings

Run the following commands and install essential host packages on your build machine.

- (1) Connect your Windows PC and RZ/V2MA Evaluation Board Kit with a USB serial to micro-USB cable as shown in Figure 4-1.
- (2) Start the terminal software on your PC. Figure 4-2 shows the setting of the terminal software.
- (3) Start the new connection. Choose "USB Serial Port".

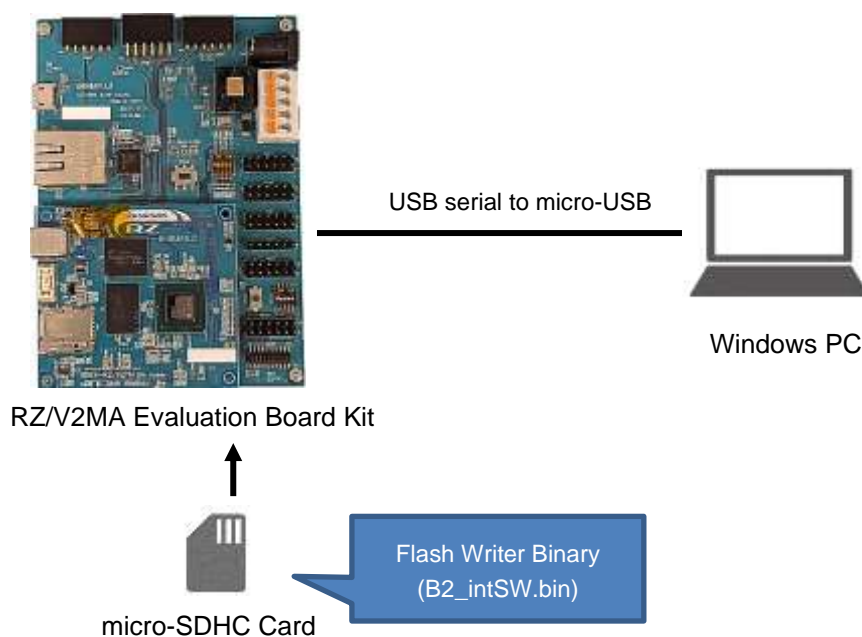


Figure 4-1. Equipment setting

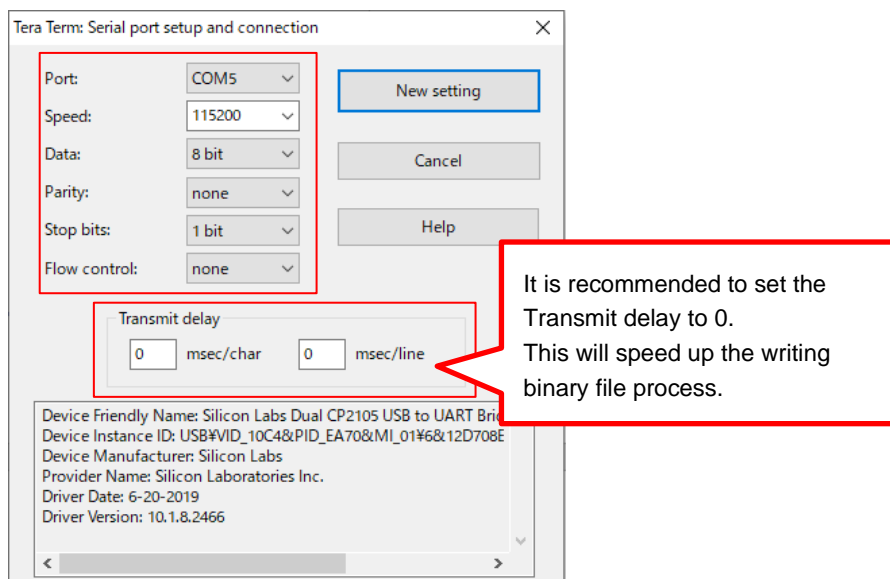


Figure 4-2. Terminal software setting

## Step 2. Write the flash writer to eMMC

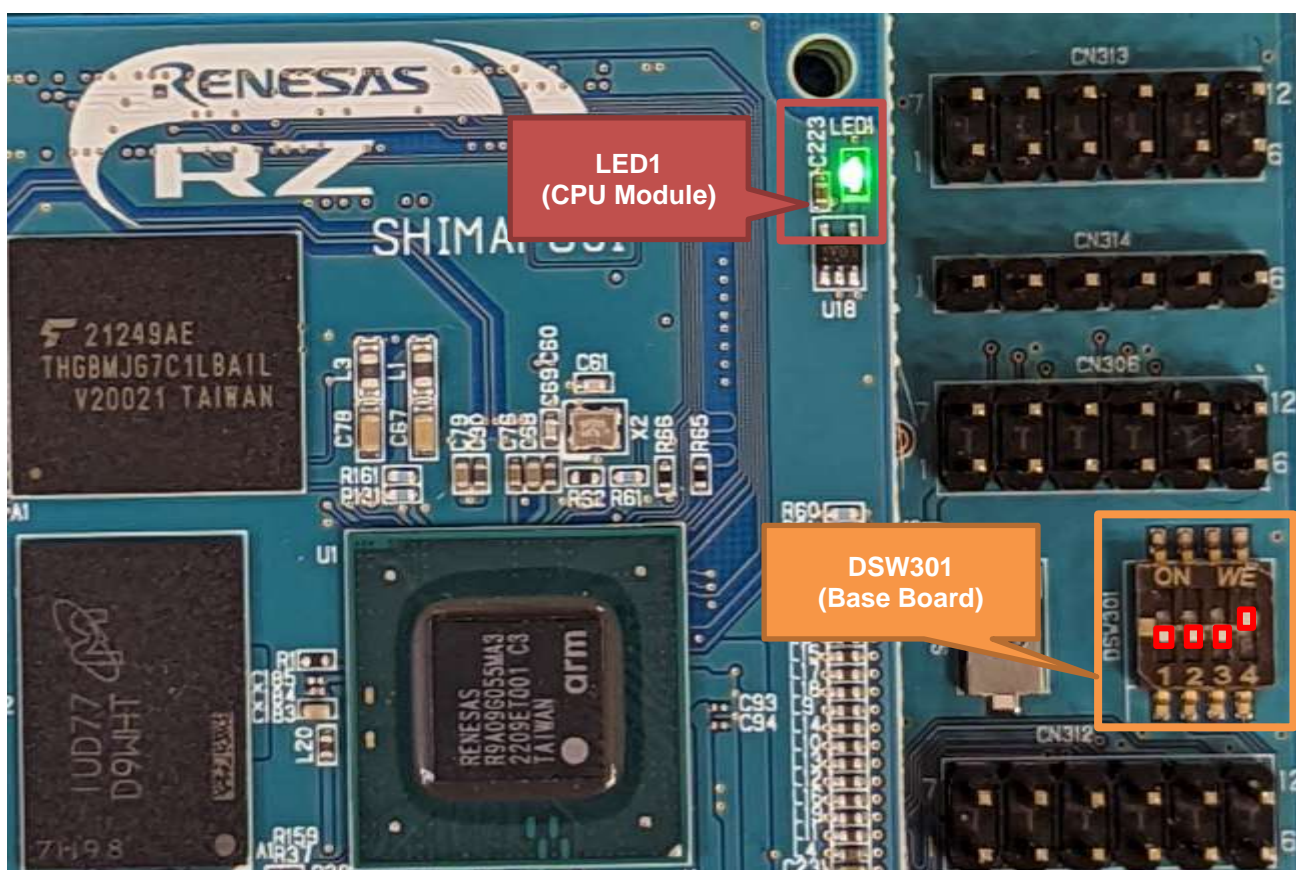
Start RZ/V2MA with the forced write mode from the SD card and write the Flash writer binary to the eMMC in the following steps.

**Note that refer to "RZ/V2MA User's Manual: Hardware" about the forced write mode for details.**

- (1) Store the Flash writer binary (B2\_intSW.bin) in a micro-SD Card. Note that the micro-SD card should have only one partition formatted with FAT32.
- (2) Insert the micro-SDHC card into the micro-SD card connector (CN1) on the RZ/V2MA Evaluation Board Kit.
- (3) Set the DSW301 on the RZ/V2MA Base Board as shown in Table 4-2 and Figure 4-3 to change the board operation mode to the "forced write mode".

**Table 4-2. DSW301 setting for the forced write mode**

Switch 1	Switch 2	Switch 3	Switch 4
OFF	OFF	OFF	ON



**Figure 4-3. LED lights in the forced write mode (RZ/V2MA Board)**

- (4) Power on the RZ/V2MA Evaluation Board Kit. Start RZ/V2MA in forced write mode and write the Flash writer binary from the micro-SD card to eMMC.
- (5) Check the lighting of LED1 on the CPU Module Board. If the LED1 lights up as shown in the above figure, writing to the eMMC has been completed successfully. On the other hand, if the LED1 is blinking, writing the Flash writer binary fails.
- (6) Power off the RZ/V2MA Evaluation Board Kit.



### Step 3. Start Flash writer

Start RZ/V2MA in normal mode and run Flash writer.

- (1) Set DSW301 to the normal mode [1:OFF, 2:OFF, 3:OFF, 4:OFF].
- (2) Power on the RZ/V2MA Evaluation Board Kit. The following log will appear if the RZ/V2MA starts in normal mode and run Flash writer successfully.

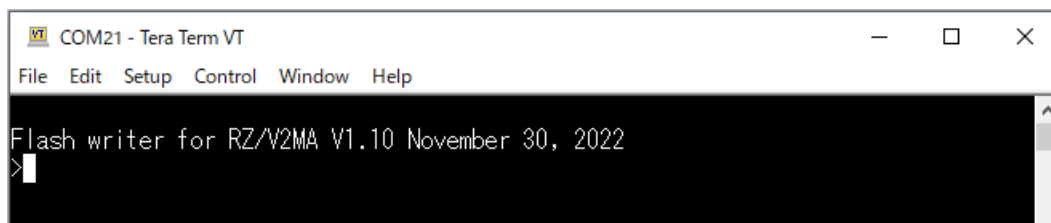


Figure 4-4. Start Flash writer

### Step 4. Write loader binaries to eMMC with Flash writer

Enter each command in red for Flash writer on the terminal software (Tera Term) on Windows PC.

- (1) Erase the data of boot partition 1. Run the command EM\_E as follows.

```
>EM_E
EM_E Start -----
-----
Please select,eMMC Partition Area.
0:User Partition Area   : 15388672 KBytes
  eMMC Sector Cnt : H'0 - H'01D59FFF
1:Boot Partition 1     : 4096 KBytes
  eMMC Sector Cnt : H'0 - H'00001FFF
2:Boot Partition 2     : 4096 KBytes
  eMMC Sector Cnt : H'0 - H'00001FFF
-----
Select area(0-2)>1
-- Boot Partition 1 Program -----
EM_E Complete!
>
```

- (2) Write loader binaries to the boot partition 1. Run the command EM\_WB, enter the eMMC partition area, file size, and send binary files shown in Table 4-1. In this procedure, the binary files are sent by Tera Term.

```
>EM_WB
EM_WB Start -----
-----
Please select,eMMC Partition Area.
0:User Partition Area   : 15388672 KBytes
  eMMC Sector Cnt : H'0 - H'01D59FFF
1:Boot Partition 1     : 4096 KBytes
  eMMC Sector Cnt : H'0 - H'00001FFF
2:Boot Partition 2     : 4096 KBytes
```

```

emmc Sector Cnt : H'0 - H'00001FFF
-----
Select area(0-2)>1

-- Boot Partition 1 Program -----
Please Input Start Address in sector : 000 *Input in hexadecimal

Work RAM(H'B6000000-H'B60FFFFFF) Clear....
Please Input File size(byte) : 20000 *Input in hexadecimal

please send binary file! <Send "loader_1st_128kb.bin">
SAVE -FLASH.....
EM_WB Complete!

>EM_WB
EM_WB Start -----
-----
Please select,eMMC Partition Area.
0:User Partition Area   : 15388672 KBytes
  emmc Sector Cnt : H'0 - H'01D59FFF
1:Boot Partition 1     : 4096 KBytes
  emmc Sector Cnt : H'0 - H'00001FFF
2:Boot Partition 2     : 4096 KBytes
  emmc Sector Cnt : H'0 - H'00001FFF
-----
Select area(0-2)>1

-- Boot Partition 1 Program -----
Please Input Start Address in sector : 100 *Input in hexadecimal

Work RAM(H'B6000000-H'B60FFFFFF) Clear....
Please Input File size(byte) : 8 *Input in hexadecimal

please send binary file! <Send "loader_2nd_param.bin">
SAVE -FLASH.....
EM_WB Complete!

>EM_WB
EM_WB Start -----
-----
Please select,eMMC Partition Area.
0:User Partition Area   : 15388672 KBytes
  emmc Sector Cnt : H'0 - H'01D59FFF
1:Boot Partition 1     : 4096 KBytes
  emmc Sector Cnt : H'0 - H'00001FFF
2:Boot Partition 2     : 4096 KBytes
  emmc Sector Cnt : H'0 - H'00001FFF
-----
Select area(0-2)>1

-- Boot Partition 1 Program -----
Please Input Start Address in sector :101 *Input in hexadecimal

Work RAM(H'B6000000-H'B60FFFFFF) Clear....

```

Appear this message when the writing process is successful.

The method of sending files will be described after the following log.

```
Please Input File size(byte) : <Enter the file size of "loader_2nd.bin"> *Input in hexadecimal

please send binary file! <Send "loader_2nd.bin">
SAVE -FLASH.....
EM_WB Complete!

>EM_WB
EM_WB Start -----
-----
Please select,eMMC Partition Area.
0:User Partition Area   : 15388672 KBytes
  eMMC Sector Cnt : H'0 - H'01D59FFF
1:Boot Partition 1     : 4096 KBytes
  eMMC Sector Cnt : H'0 - H'00001FFF
2:Boot Partition 2     : 4096 KBytes
  eMMC Sector Cnt : H'0 - H'00001FFF
-----

select area(0-2)>1

-- Boot Partition 1 Program -----
Please Input Start Address in sector :901

Work RAM(H'B6000000-H'B60FFFFFF) Clear....
Please Input File size(byte) : 8

please send binary file! <Send "u-boot_param.bin">
SAVE -FLASH.....
EM_WB Complete!

>EM_WB
EM_WB Start -----
-----
Please select,eMMC Partition Area.
0:User Partition Area   : 15388672 KBytes
  eMMC Sector Cnt : H'0 - H'01D59FFF
1:Boot Partition 1     : 4096 KBytes
  eMMC Sector Cnt : H'0 - H'00001FFF
2:Boot Partition 2     : 4096 KBytes
  eMMC Sector Cnt : H'0 - H'00001FFF
-----

select area(0-2)>1

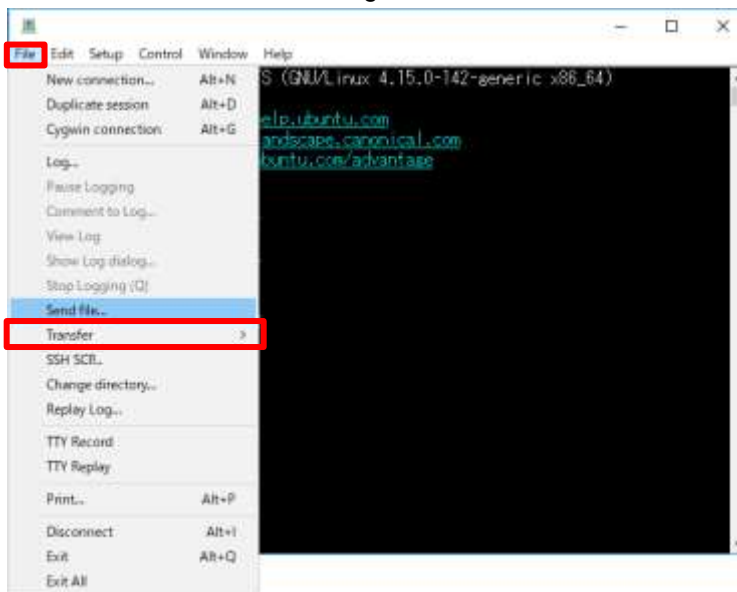
-- Boot Partition 1 Program -----
Please Input Start Address in sector :902

Work RAM(H'B6000000-H'B60FFFFFF) Clear....
Please Input File size(byte) : <Enter the file size of "u-boot.bin"> *Input in hexadecimal

please send binary file! <Send "u-boot.bin">
SAVE -FLASH.....
EM_WB Complete!
```

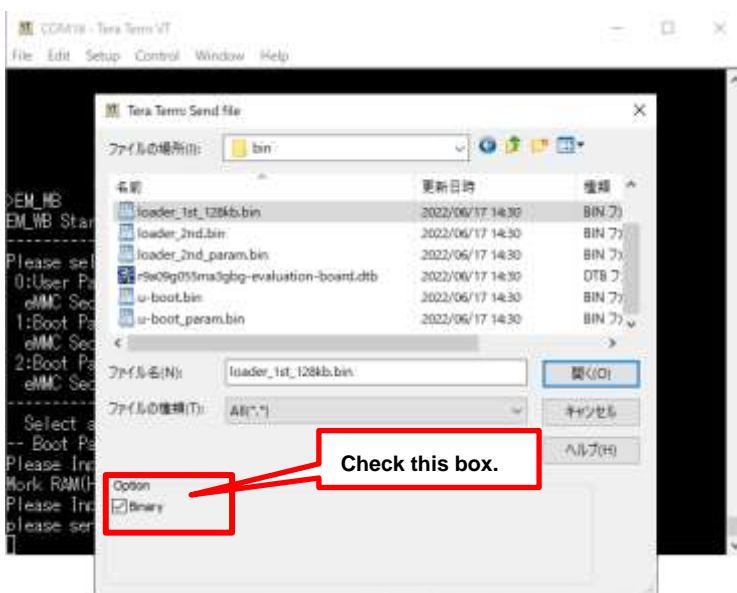
**[How to send files by Tera term]**

1. Select "File" -> "Send File" as shown in the figure below.



**Figure 4-5. Send files by Tera Term**

2. Select the file to send. Note that check "Binary" in the option.



**Figure 4-6. Send files by Tera Term**

(3) Power off the RZ/V2MA Evaluation Board Kit.

Note: When getting an error message listed in the following table, retry the writing process.

**Table 4-3. Error messages (Flash writer)**

Error message	Error content
Time out! Unable to receive data for the specified size!	Timeout error.
Received a break signal	Received a break signal from the host.
Framing Error! Failed to receive data!	Framing error.
Parity Error! Failed to receive data!	Parity error.
Overrun Error! Failed to receive data!	Overrun error.
FIFO Error! Failed to receive data!	FIFO error.
System Error! Failed to receive data!	System error.

**Step 5. Confirm booting by the boot loader and U-Boot**

Confirm that the loader binaries are written to eMMC normally by checking the operation of the boot loader and U-Boot.

- (1) Set DSW301 to the normal mode [1:OFF, 2:OFF, 3:OFF, 4:OFF].  
Confirm that the startup operation mode is "normal mode".
- (2) Power on the RZ/V2MA Evaluation Board Kit.
- (3) Confirm that the boot loader and U-Boot boots successfully.
- (4) When starting the countdown, press Enter to move to the U-Boot command mode.

**Step 6. Load the U-Boot environment variables**

Execute the following commands to load the u-boot environment variables for this version to their default values.

```
=> env default -a
=> saveenv
```

After the above, boot the Linux kernel and confirm the Linux kernel booting successfully.

**Note:** The shutdown command is different when running from the Linux kernel or U-Boot command mode. On U-Boot mode, run the "evk\_shutdown" as follows.

```
=> evk_shutdown
```

## 5. Run on the Board

This chapter explains how to set up the RZ/V2MA Evaluation Board Kit and run the system.

### 5.1 Power on the board

Notice: Before connecting the AC adapter (J301) to an electrical outlet, make sure that the SW303 on the RZ/V2MA Base Board for the power supply is turned off.

When the AC adapter is connected, the D304 light up. After turning on SW303, LED302, LED304, and D305 light up, and RZ/V2MA boots.

### 5.2 Startup Linux

Turn on the power switch, and the U-Boot and Linux start. After booting, check the serial console on Windows PC.

After the initialization of the Linux kernel, the root file system starts. The red line in the following figure appears after the initialization of the root file system. Enter "root" on the login screen.

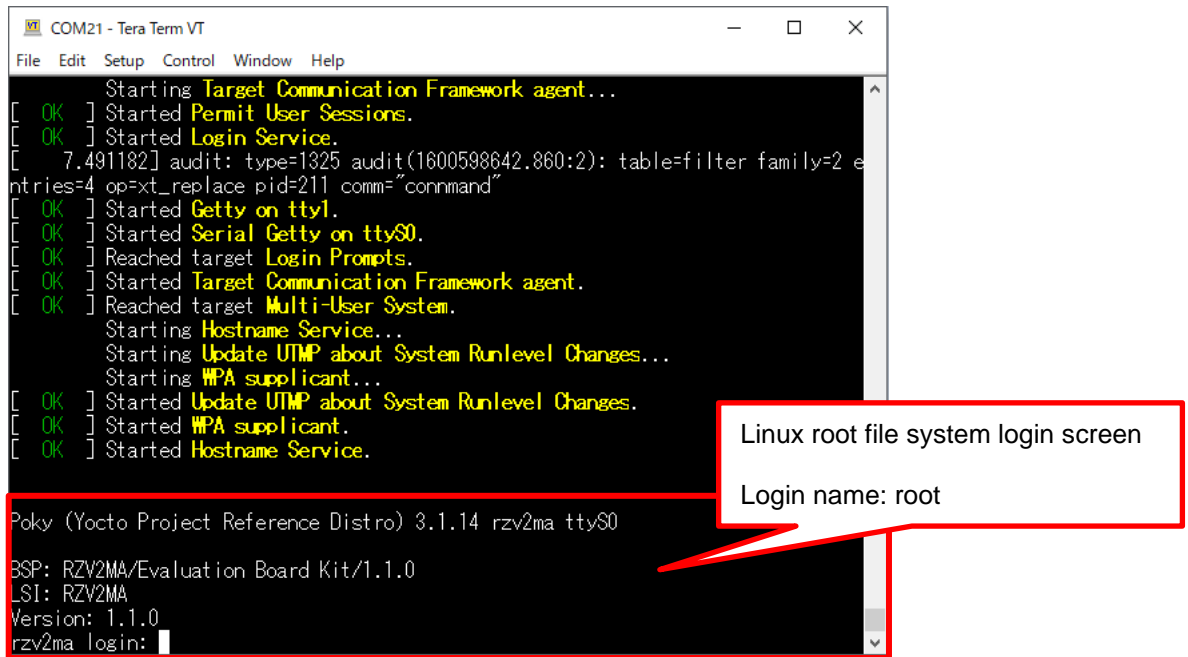


Figure 5-1. Root file system login screen

### 5.3 Shutdown the Board

**Note:** The shutdown command is different when running from the Linux kernel or U-Boot command mode. On the Linux kernel, run the “shutdown” as follows.

To power down the system, follow the step below.

#### Step 1. Run shutdown command

Run shutdown command on the console as below. After that, the shutdown sequence will start.

```
root@rzv2ma:~# shutdown -h now
```

Note: Run this command during the power-off sequence on rootfs.

#### Step 2. Confirm the power-off

After executing the shutdown command, confirm that LED302, LED304, and D305 are off.

#### Step 3. Turn off the power switch on the board

After checking the above LEDs, turn SW303 off.

**Note:** Be sure to follow the steps correctly when shutting down the system in the kernel.

[1] run shutdown command.

[2] Turn SW303 off after the LED302, LED304, and D305 are off.

[3] Remove the AC adapter from the outlet. \*When finished using the system completely.

If the shutdown process does not follow the above steps, it may lead to the cause of destroying the device.

## 6. Building SDK

This section describes how to build the Software Development Kit (SDK). To build the SDK, run the commands below after the steps described in 2. Building Instructions

The SDK allows you to build custom applications outside of the Yocto environment, even on a completely different PC. The results of the commands below are 'installer' that you will use to install the SDK on the same PC or a completely different PC.

Note: If you use RZ/V2MA DRP-AI Support Package, deploy them before building the SDK. Refer to each package's document for the detail to apply each application to the SDK.

For building the SDK, run the following commands.

```
$ cd $WORK/build
$ bitbake core-image-bsp -c populate_sdk
```

The resulting SDK installer will be stored in \$WORK/build/tmp/deploy/sdk/.

The SDK installer will have the extension .sh. To run the installer, execute the following command:

```
$ cd $WORK/build/tmp/deploy/sdk/
$ sudo sh poky-glibc-x86_64-core-image-bsp-aarch64-rzv2ma-toolchain-3.1.14.sh
```

Set up environment variables as follows.

```
$ source /opt/poky/3.1.14/environment-setup-aarch64-poky-linux
```

Note: The SDK build may fail depending on the building environment. At that time, build again after a while. Or rebuild it from scratch with the below commands.

```
$ cd $WORK/build
$ bitbake core-image-bsp -c cleanall
$ bitbake core-image-bsp
$ bitbake core-image-bsp -c populate_sdk
```



## 7. Appendix

### 7.1 Building Instructions

#### 7.1.1 Boot loader and U-Boot

Before building loader binaries, follow the steps from Step 1 to Step 5 described in 2. Building Instructions. After that, run the following commands to build boot loader and U-Boot.

- Boot loader

```
$ bitbake bootloader
```

- U-Boot

```
$ bitbake u-boot
```

After running the above commands, the following files will be generated.

**Table 7-1. Generated files (Boot loader and U-Boot)**

Generated files	File name	File stored path
1st loader binary	loader_1st_128kb.bin	\$WORK/build/tmp/deploy/images/rzv2ma
Boot parameter for 2nd loader	loader_2nd.bin	
2nd loader binary	loader_2nd_param.bin	
U-Boot binary	u-boot.bin	
Boot parameter for u-boot	u-boot_param.bin	
Boot loader source codes	*Omitted	\$WORK/build/tmp/work/rzv2ma-poky-linux/bootloader/<version>/source
U-Boot source codes	*Omitted	\$WORK/build/tmp/work/rzv2ma-poky-linux/u-boot/<version>/git/board/renesas/rzv2ma-dev

#### 7.1.2 Flash writer

The flash writer for RZ/V2MA is published at GitHub of Renesas RZ Software "<https://github.com/renesas-rz>".

The information for this repository is as follows.

**Table 7-2. Git repository and branch information (Flash writer)**

Item	Repository	Branch
Flash writer	rzg2_flash_writer	rz_v2ma

#### Step 1. Prepare the compiler

Prepare a working directory \$WORK.

Run the following commands on your Linux PC to get the required compiler for building the flash writer.

```
$ cd $WORK
$ wget https://releases.linaro.org/components/toolchain/binaries/7.3-2018.05/aarch64-elf/gcc-linaro-7.3.1-2018.05-x86_64_aarch64-elf.tar.xz
$ tar xvf gcc-linaro-7.3.1-2018.05-x86_64_aarch64-elf.tar.xz
```

### Step 2. Extract flash writer files

Extract the flash writer files with the following commands.

```
$ cd $WORK
$ git clone -b rz_v2ma https://github.com/renesas-rz/rzg2_flash_writer.git
rzv2ma_flash_writer
```

Note: <flash writer stored path> is an optional directory name to store flash writer files.

### Step 3. Start the build

Run the bitbake command to build a core image for the target. Generated files after building are listed in Table 7-3.

```
$ cd $WORK/rzv2ma_flash_writer
$ make -f makefile.linaro clean
$ CROSS_COMPILE=../gcc-linaro-7.3.1-2018.05-x86_64_aarch64-elf/bin/aarch64-elf- make -f
makefile.linaro
```

**Table 7-3. Generated file (Flash writer)**

Generated file	File name	File stored path
Flash writer	B2_intSW.bin	\$WORK/rzv2ma_flash_writer/AArch64_output

## 7.2 eMMC Boot

Here explains how to change the boot procedure from SD boot to eMMC boot.

### 7.2.1 Environmental requirement

The following table shows the required equipment and software to configure the environment for eMMC boot.

**Table 7-4. Required equipment and software**

Equipment	Details
RZ/V2MA Evaluation Board Kit	Evaluation board kit for RZ/V2MA.
SBEV-RZ/V2MA CPU Module	Target board. The main functional components for RZ/V2MA are mounted on this board. Note that the boot loader and U-Boot images are pre-written to the eMMC (THGBMJG7C1LBAIL).
RZ/V2MA BASE BOARD	Board for the generation and supply of power.
Linux PC	Build environment. Max 100GB of free space on HDD is necessary.
OS	Ubuntu 20.04 LTS. Use a 64bit OS.
Windows PC	Control the target board with terminal software.
OS	Windows 10 is recommended.
Terminal Software	Control the serial console of the target board. Tera Term is recommended and available at <a href="https://tssh2.osdn.jp/index.html.en">"https://tssh2.osdn.jp/index.html.en"</a> .
VCP Driver	Virtual COM Port driver to enable the communication between Windows PC and the target board via USB. This is virtually used as a serial port and available at <a href="https://www.silabs.com/developers/usb-to-uart-bridge-vcp-drivers">"https://www.silabs.com/developers/usb-to-uart-bridge-vcp-drivers"</a> . Install "CP210x Windows Drivers" at the above website.
USB serial to micro-USB Cable	Serial communication (UART) between the RZ/V2MA Evaluation Board Kit and Windows PC. The type of USB serial connector on the RZ/V2MA Evaluation Board Kit is Micro USB type B.
micro-SDHC Card	Use to boot the system and store applications for the RZ/V2MA.

### 7.2.2 eMMC booting procedure

#### Step 1. Run bitbake

Run bitbake following the description in 2. Building Instructions.

#### Step 2. Store required files for eMMC boot to an SD card.

- (1) Prepare an SD card for SD card boot. \*Refer to 3.1 SD Card Setting for this procedure.
- (2) Make an "eMMC\_Image" directory in /home/root of rootfs extracted to the ext4 area in the made SD card.
- (3) Store the following files in the "eMMC\_Image" directory.
  - Image-rzv2ma.bin
  - r9a09g055ma3gbg-evaluation-board.dtb
  - core-image-bsp-rzv2ma.tar.gz \*Use .gz file generated by bitbake

#### Step 3. Making a partition in eMMC

- (1) Boot Linux from an SD card.
- (2) After booting, make eMMC partitions by the following commands in red.

```
root@rzv2ma:~# fdisk /dev/mmcblk1
Welcome to fdisk (util-linux 2.35.1).
Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.

Command (m for help): o
Created a new DOS disklabel with disk identifier 0xce03fc10.

Command (m for help): n
Partition type
  p   primary (0 primary, 0 extended, 4 free)
  e   extended (container for logical partitions)
Select (default p): <Press Enter>

Using default response p.
Partition number (1-4, default 1): <Press Enter>
First sector (2048-30375935, default 2048): <Press Enter>
Last sector, +sectors or +size{K,M,G,T,P} (2048-30777343, default 30777343): +128M

Created a new partition 1 of type 'Linux' and of size 128 MiB.

Command (m for help): n
Partition type
  p   primary (1 primary, 0 extended, 3 free)
  e   extended (container for logical partitions)
Select (default p): <Press Enter>

Using default response p.
Partition number (2-4, default 2): <Press Enter>
First sector (264192-30777343, default 264192): <Press Enter>
Last sector, +sectors or +size{K,M,G,T,P} (264192-30777343, default 30777343): <Press
Enter>
Created a new partition 2 of type 'Linux' and of size 14.6 GiB.

Command (m for help): w

The partition table has been altered.
Calling ioctl() to re-read partition table.
Syncing disks.
```

**Step 4. Confirm eMMC partitions**

Confirm eMMC partition information by the following commands. Check each size partition is the value set by the above step.

```

root@rzv2ma:~# fdisk -l /dev/mmcblk1
Disk /dev/mmcblk1: 14.69 GiB, 15758000128 bytes, 30777344 sectors
Units: sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disklabel type: dos
Disk identifier: 0xce03fc10

Device          Boot  Start      End  Sectors  Size Id Type
/dev/mmcblk1p1          2048   264191   262144  128M 83 Linux
/dev/mmcblk1p2        264192 30777343 30513152  14.6G 83 Linux

```

**Step 5. Format eMMC partitions**

Format each eMMC partition by the following commands.

```

root@rzv2ma:~# mkfs.vfat -F 32 /dev/mmcblk1p1
mkfs.vfat 2.11 (12 Mar 2005)
root@rzv2ma:~# mkfs.ext4 -L rootfs /dev/mmcblk1p2
mke2fs 1.45.7 (28-Jan-2021)
Discarding device blocks:      4096/3814144          done
Creating filesystem with 3814144 4k blocks and 954720 inodes
Filesystem UUID: 64973183-cf3f-4032-9a5f-518415b9b6fd
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632, 2654208

Allocating group tables:    0/117          done
writing inode tables:      0/117          done
Creating journal (16384 blocks): done
writing superblocks and filesystem accounting information:    0/117          done

```

**Step 6. Write required files to each eMMC partition**

(1) Mount the 1st partition (FAT32 area) of eMMC as follows.

```

root@rzv2ma:~# mkdir /mnt/image
root@rzv2ma:~# mount -t vfat /dev/mmcblk1p1 /mnt/image/

```

(2) Write the kernel image, and device tree to the 1st partition of eMMC as follows.

```
root@rzv2ma:~# dd if=eMMC_Image/Image-rzv2ma.bin of=/mnt/image/Image-rzv2ma.bin
36785+0 records in
36785+0 records out
18833920 bytes (19 MB) copied, 0.876929 s, 21.5 MB/s
root@rzv2ma:~# dd if=eMMC_Image/r9a09g055ma3gbg-evaluation-board.dtb
of=/mnt/image/r9a09g055ma3gbg-evaluation-board.dtb
```

(3) Mount the 2nd partition (ext4 area) of eMMC as follows.

```
root@rzv2ma:~# mkdir /mnt/rootfs
root@rzv2ma:~# mount -t ext4 /dev/mmcblk1p2 /mnt/rootfs/
[ 438.161754] EXT4-fs (mmcblk1p2): mounted filesystem with ordered data mode.
root@rzv2ma:~# dd if=eMMC_Image/core-image-bsp-rzv2ma.tar.gz of=/mnt/rootfs/core-image-
bsp-rzv2ma.tar.gz
```

(4) Write the rootfs to the 2nd partition of eMMC as follows.

```
root@rzv2ma:~# cd /mnt/rootfs/
root@rzv2ma:/mnt/rootfs# tar -zxvf ./core-image-bsp-rzv2ma.tar.gz
```

(5) Run the shutdown command as follows.

```
root@rzv2ma:/mnt/rootfs/# shutdown -h now
```

(6) Turn off the target board.

### Step 7. Configure U-Boot environmental variables

Power on the target board and press Enter to move to the U-Boot command mode. Configure the following environmental variables on U-Boot command mode.

```
=> env default -a
## Resetting to default environment
=> setenv bootargs_emm 'setenv bootargs root=/dev/mmcblk1p2 rootwait rootfstype=ext4 rw'
=> setenv bootemmm 'run bootargs_emm;fatload mmc 1:1 ${loadaddr} ${kernel};fatload mmc 1:1
${fdt_addr} ${fdt_file};booti ${loadaddr} - ${fdt_addr}'
=> setenv bootcmd 'run bootemmm'
=> saveenv
Saving Environment to MMC... Writing to MMC(1)... OK
```

### Step 8. Boot by eMMC

Run the following command on U-Boot command mode to boot by eMMC.

```
=> boot
```

Revision History	RZ/V2MA Linux Package Start-Up Guide
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Rev.	Date	Description	
		Page	Summary
1.00	Sep.16.2022	—	First edition issued.
1.10	Jan.13.2022	5	2. Building Instructions Deleted the notice for the RZ/V2MA Linux PKG V0.9.0 users.
		6-7	3.1.1 SD card setting for using the flash writer Added the explanation on how to format an SD card for the flash writer.
		8	Table 3-2. SD card boot files and partitions Deleted the notice for the RZ/V2MA Linux PKG V0.9.0 users.
		16	Table 4-1. Boot loader data stored in the eMMC Added the note *5.
		16	4.2.1 Functions Added the notice for the maximum transfer size the flash writer support.
		19	Figure 4-4. Start Flash writer Updated the image to V1.1.0.
		23	Step 2. Load the U-Boot environment variables Added the explanation on how to shut down in the U-Boot mode.
		24	Figure 5-1. Root file system login screen Updated the image to V1.1.0.

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