Introduction
This application note describes code changes required to use the multiple sensor software combinations and runs on certain MCUs of the RA family, RX family, RL78 family and RZ family.

Target Devices
RA6M4 Group
RX65N Group
RL78/G23 Group
RL78/G14 Group
RZ/G2L Group

Reference Documents
HS300x Sample Software Manual (R01AN5897)
HS400x Sample Software Manual (R01AN6333)
FS2012 Sample Software Manual (R01AN6047)
FS3000 Sample Software Manual (R01AN5898)
FS1015 Sample Software Manual (R01AN6049)
ZMOD4xxx Sample Software Manual (R01AN5899)
OB1203 Sample Software Manual (R01AN6311)

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Contents
1. Overview .........................................................................................................................3
2. I2C Shared Bus ..................................................................................................................3
2.1 RA, RZ .........................................................................................................................4
2.2 RL78/G14 ......................................................................................................................6
2.3 RX, RL78/G2x ..............................................................................................................9
2.4 I2C bus setup (RA, RX, RZ Only) ..............................................................................12
2.4.1 NonOS ..................................................................................................................12
2.4.2 FreeRTOS/Azure .................................................................................................13
3. Code change procedure ........................................................................................................ 16
   3.1 NonOS........................................................................................................................... 17
   3.2 Copy and paste files....................................................................................................... 17
   3.2.1 Add initialization process and main process ............................................................... 17
   3.2.2 Timer module settings ............................................................................................... 18
   3.2.4 Add definition of including ....................................................................................... 20
   3.2.5 Enable sensor reset processing (RA, RZ, ZMOD4xxx sensor only) ......................... 26
   3.2.6 FreeRTOS.................................................................................................................. 27
   3.2.7 Overwrite files........................................................................................................... 27
   3.2.8 Common function (RA, RZ Only)............................................................................... 28
   3.2.9 Add initialization process and main process (RX Only) .............................................. 29
   3.2.10 Sampling period........................................................................................................ 29
   3.2.11 Enable sensor reset processing (RA, RZ, ZMOD4xxx sensor only) ......................... 29
   3.3 Azure ............................................................................................................................ 30
   3.3.1 Overwrite files........................................................................................................... 30
   3.3.2 Common function........................................................................................................ 31
   3.3.3 Sampling period.......................................................................................................... 31
   3.3.4 Enable sensor reset processing (ZMOD4xxx sensor only) ......................................... 32
   3.4 Project settings.............................................................................................................. 33
   3.4.1 RL78/G14............................................................................................................... 33
   3.4.2 RX (ZMOD4xxx sensor only).................................................................................... 37
   3.5 Appendix ...................................................................................................................... 39
   3.5.1 API processing period............................................................................................... 39

Revision History ..................................................................................................................... 40

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products..41

Notice ........................................................................................................................................ 42

Corporate Headquarters ......................................................................................................... 42

Contact information............................................................................................................... 42

Trademarks............................................................................................................................. 42
1. **Overview**

To use the combination of multiple sensor software sample projects, the following changes are required.
- I2C bus configuration changes
- File configuration and code changes according to RTOS

2. **I2C Shared Bus**

This chapter describes the processes required when multiple sensors share the same I2C bus and when different I2C buses are used. Configuration settings differ depending on the MCU used.

*The explanation is based on the example of using HS3001 in combination with ZMOD4410. The same method is used for the combination of other sensors.*
2.1 RA, RZ

With HS300X stack is added, ZMOD4xxx stack is added. “Add I2C Shared Bus” will be available as shown below.

- Select “Use” to share the same I2C bus between HS3001 and ZMOD4410
- Select “New” to use different I2C buses for HS3001 and ZMOD4410
When you select "New" in "Add I2C Shared Bus", "Add I2C Communications Peripheral" will be available as shown below.

If the different I2C buses are used, select the peripheral function to be used.

Set the channel to be used in the properties of the selected peripheral function.
2.2 RL78/G14

Before applying the changes in this chapter, perform 3.1.1 Copy and paste files.

Please open r_(sensor_name)_rl_config.h file and set the "RM_HS300X_CFG_DEVICE0_COMMS_INSTANCE" to g_comms_i2c_device0, the "RM_ZMOD4XXX_CFG_DEVICE0_COMMS_INSTANCE" to g_comms_i2c_device1.(to use HS3001 and ZMOD4410 sensors)

```c
/* SPECIFY USING COMMUNICATION LINE INSTANCE FOR DEVICE0 */
#define RM_ZMOD4XXX_CFG_DEVICE0_COMMS_INSTANCE (g_comms_i2c_device1)
```

Please open r_comms_i2c_rl_config.h file and set the “COMMS_I2C_CFG_DEVICE_NUM_MAX” to 2 (to use HS3001 and ZMOD4410 sensors)

- If the I2C bus is shared, set the “COMMS_I2C_CFG_BUS_NUM_MAX” to 1
- If the different I2C buses are used, set the “COMMS_I2C_CFG_BUS_NUM_MAX” to 2

<table>
<thead>
<tr>
<th>The same I2C bus is shared</th>
<th>The different I2C bus is used</th>
</tr>
</thead>
<tbody>
<tr>
<td>/* SPECIFY NUMBER OF BUSES */</td>
<td></td>
</tr>
<tr>
<td>#define COMMS_I2C_CFG_BUS_NUM_MAX (1)</td>
<td></td>
</tr>
<tr>
<td>/* SPECIFY NUMBER OF DEVICES */</td>
<td></td>
</tr>
<tr>
<td>#define COMMS_I2C_CFG_DEVICE_NUM_MAX (2)</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>The same I2C bus is shared</th>
<th>The different I2C bus is used</th>
</tr>
</thead>
<tbody>
<tr>
<td>/* SPECIFY NUMBER OF BUSES */</td>
<td></td>
</tr>
<tr>
<td>#define COMMS_I2C_CFG_BUS_NUM_MAX (2)</td>
<td></td>
</tr>
<tr>
<td>/* SPECIFY NUMBER OF DEVICES */</td>
<td></td>
</tr>
<tr>
<td>#define COMMS_I2C_CFG_DEVICE_NUM_MAX (2)</td>
<td></td>
</tr>
</tbody>
</table>
Next, set the “COMMS_I2C_CFGDEVICE1_BUS_CH”
- If the I2C bus is shared, set “g_comms_i2c_bus0_extended_cfg” which is the same bus number
- If the different I2C buses are used, set “g_comms_i2c_bus1_extended_cfg” which is the different bus number

Also, set the “COMMS_I2C_CFGDEVICE1_SLAVE_ADDR” to 0x32, the “COMMS_I2C_CFGDEVICE1_CALLBACK” to rm_zmod4xxx_callback0.

```c
/* For Device No.0 */
#define COMMS_I2C_CFGDEVICE0_BUS_CH (g_comms_i2c_bus0_extended_cfg)
#define COMMS_I2C_CFGDEVICE0_SLAVE_ADDR (0x44) /* Slave address */
#define COMMS_I2C_CFGDEVICE0_CALLBACK (rm_hs300x_callback0) /* Callback function */

/* For Device No.1 */
#define COMMS_I2C_CFGDEVICE1_BUS_CH (g_comms_i2c_bus1_extended_cfg)
#define COMMS_I2C_CFGDEVICE1_SLAVE_ADDR (0x32) /* Slave address */
#define COMMS_I2C_CFGDEVICE1_CALLBACK (rm_zmod4xxx_callback0) /* Callback function */
```

Next, set the “COMMS_I2C_CFGBUS1_DRIVER_TYPE”, and “COMMS_I2C_CFGBUS1_DRIVER_CHAN”.
- If the I2C bus is shared, there is no change
- If the different I2C buses are used, set the Driver Type and channel number to be used

```c
/* For Bus No.0 */
#define COMMS_I2C_CFGBUS0_DRIVER_TYPE (COMMS_DRIVER_I2C) /* Driver type of I2C Bus */
#define COMMS_I2C_CFGBUS0_DRIVER_CHAN (0) /* Channel No. */

/* For Bus No.1 */
#define COMMS_I2C_CFGBUS1_DRIVER_TYPE (COMMS_DRIVER_I2C) /* Driver type of I2C Bus */
#define COMMS_I2C_CFGBUS1_DRIVER_CHAN (1) /* Channel No. */
```
If the different I2C buses are used, the callback function must be called.

Open the `r_cg_serial_user.c` and add the call of the `rm_comms_i2c_bus1_callback()` to the callback function of the channel to be used.

Specify the "false" parameter for the transmission and reception end callback functions and the "true" parameter for the error callback function.

```c
static void r_iic00_callback_master_error(MD_STATUS flag)
{
    /* Start user code. Do not edit comment generated here */
    rm_comms_i2c_bus1_callback(true);
    /* End user code. Do not edit comment generated here */
}

static void r_iic00_callback_master_received(void)
{
    /* Start user code. Do not edit comment generated here */
    rm_comms_i2c_bus1_callback(false);
    /* End user code. Do not edit comment generated here */
}

static void r_iic00_callback_master_sendend(void)
{
    /* Start user code. Do not edit comment generated here */
    rm_comms_i2c_bus1_callback(false);
    /* End user code. Do not edit comment generated here */
}```
2.3 RX, RL78/G2x

Please select r_(sensor_name) module and set the "I2C communication device No. for HS300x sensor device0" to I2C Communication Device0, the "I2C communication device No. for ZMOD4XXX sensor device0" to I2C Communication Device1. (to use HS3001 and ZMOD4410 sensors)

<table>
<thead>
<tr>
<th># Operation mode of ZMOD4XXX Sensor0</th>
<th>IAQ 2nd Gen.</th>
</tr>
</thead>
<tbody>
<tr>
<td># I2C Communication device No. for ZMOD4XXX sensor device0</td>
<td>I2C Communication Device1</td>
</tr>
<tr>
<td># I2C callback function for ZMOD4XXX sensor device0</td>
<td>zmod4xxx_user_i2c_callback0</td>
</tr>
</tbody>
</table>

Please select r_comms_i2c module and set the “Number of I2C Communication Devices” to 2 (to use HS3001 and ZMOD4410 sensors)
- If the I2C bus is shared, set the “Number of I2C Shared Buses” to 1
- If the different I2C buses are used, set the “Number of I2C Shared Buses” to 2

<table>
<thead>
<tr>
<th>The same I2C bus is shared</th>
<th>The different I2C bus is used</th>
</tr>
</thead>
<tbody>
<tr>
<td><img src="image" alt="Configuration table" /></td>
<td><img src="image" alt="Configuration table" /></td>
</tr>
</tbody>
</table>

The same I2C bus is shared

- Parameter Checking
- Number of I2C Shared Buses: 1
- Number of I2C Communication Devices: 2

The different I2C bus is used

- Parameter Checking
- Number of I2C Shared Buses: 2
- Number of I2C Communication Devices: 2
Next, set the "I2C Shared Bus No. for I2C Communication Device1".

- If the I2C bus is shared, set "I2C Shared Bus0" which is the same I2C Shared Bus number
- If the different I2C buses are used, set "I2C Shared Bus1" which is the different I2C Shared Bus number

Also, set the "Slave address for I2C Communication Device1" to 0x32, the “Callback function for I2C Communication Device1” to rm_zmod4xxx_callback0.

<table>
<thead>
<tr>
<th>The same I2C bus is shared</th>
</tr>
</thead>
<tbody>
<tr>
<td># I2C Shared Bus No. for I2C Communication Device0</td>
</tr>
<tr>
<td># Slave address for I2C Communication Device0</td>
</tr>
<tr>
<td># Address mode for I2C Communication Device0</td>
</tr>
<tr>
<td># Callback function for I2C Communication Device0</td>
</tr>
<tr>
<td># Timeout for the blocking bus of I2C Communication Device</td>
</tr>
<tr>
<td># I2C Shared Bus No. for I2C Communication Device1</td>
</tr>
<tr>
<td># Slave address for I2C Communication Device1</td>
</tr>
<tr>
<td># Address mode for I2C Communication Device1</td>
</tr>
<tr>
<td># Callback function for I2C Communication Device1</td>
</tr>
<tr>
<td># Timeout for the blocking bus of I2C Communication Device</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>The different I2C bus is used</th>
</tr>
</thead>
<tbody>
<tr>
<td># I2C Shared Bus No. for I2C Communication Device0</td>
</tr>
<tr>
<td># Slave address for I2C Communication Device0</td>
</tr>
<tr>
<td># Address mode for I2C Communication Device0</td>
</tr>
<tr>
<td># Callback function for I2C Communication Device0</td>
</tr>
<tr>
<td># Timeout for the blocking bus of I2C Communication Device</td>
</tr>
<tr>
<td># I2C Shared Bus No. for I2C Communication Device1</td>
</tr>
<tr>
<td># Slave address for I2C Communication Device1</td>
</tr>
<tr>
<td># Address mode for I2C Communication Device1</td>
</tr>
<tr>
<td># Callback function for I2C Communication Device1</td>
</tr>
<tr>
<td># Timeout for the blocking bus of I2C Communication Device</td>
</tr>
</tbody>
</table>

Next, set the "I2C Driver Type for I2C Shared Bus1", and "Channel No. for I2C Shared Bus1".

- If the I2C bus is shared, there is no change.
- If the different I2C buses are used, set the Driver Type and channel number to be used.
If the different I2C buses are used, add components and change settings.

When using the RX project, select r_sci_iic_rx or r_ric_iic_rx and enable the channel according to the Driver Type and channel number that set to I2C Shared Bus1.

When using the RL78/G2x project, select the component according to the Driver Type and channel number set for I2C Shared Bus1 by “add component”.

```
<table>
<thead>
<tr>
<th>Property</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Set parameter checking enable</td>
<td>Include</td>
</tr>
<tr>
<td>MCU supported channels for CH0</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH1</td>
<td>Supported</td>
</tr>
<tr>
<td>MCU supported channels for CH2</td>
<td>Supported</td>
</tr>
<tr>
<td>MCU supported channels for CH3</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH4</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH5</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH6</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH7</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH8</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH9</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH10</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH11</td>
<td>Not supported</td>
</tr>
<tr>
<td>MCU supported channels for CH12</td>
<td>Not supported</td>
</tr>
</tbody>
</table>
2.4 I2C bus setup (RA, RX, RZ Only)

If the different I2C buses are used, it is necessary to initialize the I2C driver.

Note: The code example in the text box from the sensor software sample projects for RA. The same method is used for the combination of other sensors.

When using the RL78 MCU, there is no need to initialize the I2C driver, because Code Generator and Smart Configurator generate initialization processing for the I2C driver.

2.4.1 NonOS

Copy and paste `g_comms_i2c_bus0_quick_setup()` in the C file where `main()` or `hal_entry()` is declared.

Change the name of this function to `g_comms_i2c_bus1_quick_setup()` and the I2C instance referenced in this function to `g_comms_i2c_bus1_extended_cfg`.

```c
/* Quick setup for g_comms_i2c_bus1. */
void g_comms_i2c_bus1_quick_setup(void)
{
    fsp_err_t err;
    i2c_master_instance_t * p_driver_instance = (i2c_master_instance_t *)
                           g_comms_i2c_bus1_extended_cfg.p_driver_instance;

    /* Open I2C driver, this must be done before calling any COMMS API */
    err = p_driver_instance->p_api->open(p_driver_instance->p_ctrl,
                                          p_driver_instance->p_cfg);
    if (FSP_SUCCESS != err)
    {
        demo_err();
    }
}
```

Call `g_comms_i2c_bus1_quick_setup()` in `main()` or `hal_entry()`.

Call `g_comms_i2c_bus1_quick_setup()` in `main()` or `hal_entry()`.
2.4.2 FreeRTOS/Azure

Note: When using the RX FreeRTOS project, refer to 2.4.1 NonOS.

Examples of function definitions are described separately for FreeRTOS and Azure.

Copy and paste `g_comms_i2c_bus0_quick_setup()` in `sensor_thread_common.c`. Change the name of this function to `g_comms_i2c_bus1_quick_setup()` and the I2C instance referenced in this function to `g_comms_i2c_bus1_extended_cfg`. Also, change the setup flag that set in the function to `g_comms_i2c_bus1_setup`.

```
/* Quick setup for g_comms_i2c_bus1. */
void g_comms_i2c_bus1_quick_setup(TaskHandle_t task)
{
    fsp_err_t err;
    i2c_master_instance_t * p_driver_instance = (i2c_master_instance_t *)(
        g_comms_i2c_bus1_extended_cfg.p_driver_instance);

    /* Open I2C driver, this must be done before calling any COMMS API */
    err = p_driver_instance->p_api->open(p_driver_instance->p_ctrl,
                                            p_driver_instance->p_cfg);
    if (FSP_SUCCESS != err)
    {
        vTaskDelete(task);
    }

    /* Create a semaphore for blocking if a semaphore is not NULL */
    if (NULL != g_comms_i2c_bus1_extended_cfg.p_blocking_semaphore)
    {
        *(g_comms_i2c_bus1_extended_cfg.p_blocking_semaphore->p_semaphore_handle)
            = xSemaphoreCreateCountingStatic((UBaseType_t) 1, (UBaseType_t) 0,
                                               g_comms_i2c_bus1_extended_cfg.p_blocking_semaphore->p_semaphore_memory);
    }

    /* Create a recursive mutex for bus lock if a recursive mutex is not NULL */
    if (NULL != g_comms_i2c_bus1_extended_cfg.p_bus_recursive_mutex)
    {
        *(g_comms_i2c_bus1_extended_cfg.p_bus_recursive_mutex->p_mutex_handle)
            = xSemaphoreCreateRecursiveMutexStatic
                (g_comms_i2c_bus1_extended_cfg.p_bus_recursive_mutex->p_mutex_memory);
    }

    /* Set setup flag */
    g_comms_i2c_bus1_setup = true;
}
```
```c
/* Quick setup for g_comms_i2c_bus1. */
void g_comms_i2c_bus1_quick_setup(TX_THREAD* thread_ptr)
{
    fsp_err_t err;
    i2c_master_instance_t * p_driver_instance = (i2c_master_instance_t *)
        g_comms_i2c_bus1_extended_cfg.p_driver_instance;

    /* Open I2C driver, this must be done before calling any COMMS API */
    err = p_driver_instance->p_api->open(p_driver_instance->p_ctrl,
        p_driver_instance->p_cfg);
    if (FSP_SUCCESS != err)
    {
        tx_thread_delete(thread_ptr);
    }

    /* Create a semaphore for blocking if a semaphore is not NULL */
    if (NULL != g_comms_i2c_bus1_extended_cfg.p_blocking_semaphore)
    {
        tx_semaphore_create(g_comms_i2c_bus1_extended_cfg.p_blocking_semaphore->
            p_semaphore_handle,
            g_comms_i2c_bus1_extended_cfg.p_blocking_semaphore->p_semaphore_name,
            (ULONG) 0);
    }

    /* Create a recursive mutex for bus lock if a recursive mutex is not NULL */
    if (NULL != g_comms_i2c_bus1_extended_cfg.p_bus_recursive_mutex)
    {
        tx_mutex_create(g_comms_i2c_bus1_extended_cfg.p_bus_recursive_mutex->
            p_mutex_handle,
            g_comms_i2c_bus1_extended_cfg.p_bus_recursive_mutex->p_mutex_name,
            TX_INHERIT);
    }

    /* Set setup flag */
    g_comms_i2c_bus1_setup = true;
}
```
Next, define the setup flag.

```c
bool g_comms_i2c_bus1_setup = false;
```

Add the prototype declaration and the extern declaration in sensor_thread_common.h as follows.

```c
void g_comms_i2c_bus1_quick_setup(TX_THREAD* thread_ptr);
extern bool g_comms_i2c_bus1_setup;
```

In the (sensor_name)_sensor_thread_entry() in the sensor task or thread that uses I2C Shared Bus1, change the calling process of g_comms_i2c_bus0_quick_setup() as follow.

```c
if(!g_comms_i2c_bus1_setup)
{
    /* Open the Bus */
    g_comms_i2c_bus1_quick_setup(&zmod4410_sensor_thread);
}
```
3. Code change procedure

This chapter describes how to change the code to operate while switching sensors when I2C communication is completed and when waiting for an IRQ signal.

Before changing codes, it is necessary to configure the settings on Smart Configurator or Code Generator with reference to each sample project. (In case of RL78, RX MCU, functions such as callbacks need to be added to the generated driver code.)

*The explanation is based on an example using RA as the MCU and HS3001 and ZMOD4410 as the sensors. If different changes are required depending on the type of MCU or sensor, explanations are added.

When using BSPv1.30 or earlier on RL78/G2x, the following changes are required to prevent multiple definitions.
Change the variable bsp_delay_time defined in rm_(sensor name)_common.c in each sensor module as follows. After the change, delete the rm_(sensor name)_common_(compiler name).asm in each sensor module.

| Before | const unsigned long long bsp_delay_time[] = { 1, 1000, 1000000 }; |
| After | extern const unsigned long long bsp_delay_time[]; |

The code change procedures are explained separately for NonOS, FreeRTOS, and Azure.
3.1 NonOS

Note: If the version of the NonOS project for ZMOD4410 that is used in combination with other sensor software sample projects is v1.52 to v1.53, switch to the latest version.

3.1.1 Copy and paste files

Copy and paste c file in which the application is described from each sample project.

For OB1203 sensor, ob1203_bio folder must also be copied and pasted.

For RL78G14 MCU, copy and paste application, general, r_bsp, r_comms_i2c_rl, r_config, r_(sensor_name) folder from each sensor software projects.

If the folder or file that the same name exists, overwrite the folder or file.
3.1.2 Add initialization process and main process
Overwrite the C file where main() or hal_entry() is declared from the sample project.
Also, copy and paste the sensor initialization process, main process, and the prototype declaration from The C file that main() or hal_entry() is declared.

When using the RX project for ZMOD4xxx, add definition of including r_gpio_rx_if.h.
3.1.3 Timer module settings
The timer module used by each application code sets a different channel.

3.1.3.1 RA, RZ
Set as follows in FPS Configurator.

3.1.3.2 RL78G14
Set timers for different channels in the peripheral functions of Code Generator.

3.1.3.3 RX, RL78/G2X
Add timer components for different channels by “add component” in Smart Configurator.

3.1.4 Timer module API (RX, RL78/G14, RL78/G2X Only)
Change the timer module API in the application code to correspond to the set channel.
3.1.4.1 RX

Before

```c
static void zmod4410_delay_start(uint32_t delay, zmod4410_delay_units_t units)
{
    /* Convert to units of ZMOD4410_DELAY_PERIOD */
    gs_zmod4410_delay_count = (delay * gs_zmod4410_delay_time[units]) / ZMOD4410_DELAY_PERIOD;

    /* Stop timer */
    R_Config_CMT0_Stop();

    /* Reset counter */
    R_Config_CMT0_Reset();

    /* Start timer */
    R_Config_CMT0_Start();
}

static bool zmod4410_delay_wait(void)
{
    bool wait;
    if (gs_zmod4410_delay_count > 0)
    {
        wait = true;
    }
    else
    {
        /* Stop timer */
        R_Config_CMT0_Stop();
        wait = false;
    }
    return wait;
}
```

After

```c
static void zmod4410_delay_start(uint32_t delay, zmod4410_delay_units_t units)
{
    /* Convert to units of ZMOD4410_DELAY_PERIOD */
    gs_zmod4410_delay_count = (delay * gs_zmod4410_delay_time[units]) / ZMOD4410_DELAY_PERIOD;

    /* Stop timer */
    R_Config_CMT1_Stop();

    /* Reset counter */
    R_Config_CMT1_Reset();

    /* Start timer */
    R_Config_CMT1_Start();
}

static bool zmod4410_delay_wait(void)
{
    bool wait;
    if (gs_zmod4410_delay_count > 0)
    {
        wait = true;
    }
    else
    {
        /* Stop timer */
        R_Config_CMT1_Stop();
        wait = false;
    }
    return wait;
}
Since R_Config_CMT0_Reset() used in the sample project for RX is a user-defined function, it must be newly defined in the c file of the timer module when combining.

Define the function as follows in the user code description part of the c file.

```c
void R_Config_CMT1_Reset(void)
{
    /* Reset counter */
    CMT1.CMCNT = 0x0000;
}
```

Add the prototype declaration of R_Config_CMT0_Reset() to the user code description part in h file of the timer module.
3.1.4.2 RL78/G14

static void zmod4410_delay_start(uint32_t delay, zmod4410_delay_units_t units)
{
    /* Convert to units of ZMOD4410_DELAY_PERIOD */
    gs_zmod4410_delay_count = (delay * gs_zmod4410_delay_time[units]) / ZMOD4410_DELAY_PERIOD;

    /* Stop timer */
    R_TAU0_Channel0_Stop();

    /* Reset counter */
    R_TAU0_Channel0_Reset();

    /* Start timer */
    R_TAU0_Channel0_Start();
}

Before

static bool zmod4410_delay_wait(void)
{
    bool wait;

    if (gs_zmod4410_delay_count > 0)
    {
        wait = true;
    }
    else
    {
        /* Stop timer */
        R_TAU0_Channel0_Stop();
        wait = false;
    }

    return wait;
}

After

static void zmod4410_delay_start(uint32_t delay, zmod4410_delay_units_t units)
{
    /* Convert to units of ZMOD4410_DELAY_PERIOD */
    gs_zmod4410_delay_count = (delay * gs_zmod4410_delay_time[units]) / ZMOD4410_DELAY_PERIOD;

    /* Stop timer */
    R_TAU0_Channel1_Stop();

    /* Reset counter */
    R_TAU0_Channel1_Reset();

    /* Start timer */
    R_TAU0_Channel1_Start();
}

static bool zmod4410_delay_wait(void)
{
    bool wait;

    if (gs_zmod4410_delay_count > 0)
    {
        wait = true;
    }
    else
    {
        /* Stop timer */
        R_TAU0_Channel1_Stop();
        wait = false;
    }

    return wait;
Since R_TAU0_Channel0_Reset() used in the sample project for RL78G14 is a user-defined function, it must be newly defined in the c file of the timer module when combining.

Define the function as follows in the user code description part of the c file.

```c
void R_TAU0_Channel0_Reset(void)
{
   /* function not supported by this module */
}
```

Add the prototype declaration of R_TAU0_Channel0_Reset() to the user code description part in h file of the timer module.
3.1.4.3 RL78/G23

```c
static void zmod4410_delay_start(uint32_t delay, zmod4410_delay_units_t units)
{
    /* Convert to units of ZMOD4410_DELAY_PERIOD */
    gs_zmod4410_delay_count = (delay * gs_zmod4410_delay_time[units]) / ZMOD4410_DELAY_PERIOD;

    /* Stop timer */
    R_Config_TAU0_0_Stop();

    /* Reset counter */
    R_Config_TAU0_0_Reset();

    /* Start timer */
    R_Config_TAU0_0_Start();
}

static bool zmod4410_delay_wait(void)
{
    bool wait;

    if (gs_zmod4410_delay_count > 0)
    {
        wait = true;
    }
    else
    {
        /* Stop timer */
        R_Config_TAU0_0_Stop();
        wait = false;
    }

    return wait;
}
```

After

```c
static void zmod4410_delay_start(uint32_t delay, zmod4410_delay_units_t units)
{
    /* Convert to units of ZMOD4410_DELAY_PERIOD */
    gs_zmod4410_delay_count = (delay * gs_zmod4410_delay_time[units]) / ZMOD4410_DELAY_PERIOD;

    /* Stop timer */
    R_Config_TAU0_1_Stop();

    /* Reset counter */
    R_Config_TAU0_1_Reset();

    /* Start timer */
    R_Config_TAU0_1_Start();
}

static bool zmod4410_delay_wait(void)
{
    bool wait;

    if (gs_zmod4410_delay_count > 0)
    {
        wait = true;
    }
    else
    {
        /* Stop timer */
        R_Config_TAU0_1_Stop();
        wait = false;
    }

    return wait;
}
```
Since R_Config_TAU0_0_Reset() used in the sample project for RL78G23 is a user-defined function, it must be newly defined in the c file of the timer module when combining. Define the function as follows in the user code description part of the c file.

```c
void R_Config_TAU0_0_Reset(void) {
    /* function not supported by this module */
}
```

Add the prototype declaration of R_Config_TAU0_0_Reset() to the user code description part in h file of the timer module.

### 3.1.5 Add definition of including

When using ZMOD4xxx sensors and using IRQ, add definition of including in platform.h as follow.

```c
#include "r_cg_intc.h"
```

When using OB1203 sensor, add definition of including in r_smc_entry.h as follow.

```c
#include "r_cg_timer.h"
```
3.2 FreeRTOS

3.2.1 Overwrite files
Overwrite c file in which the application is described from each sample project.

For OB1203 sensor, ob1203_bio folder must also be copied and pasted.
3.2.2 Common function (RA, RZ Only)

Copy and paste the `sensor_thread_common.c` file and `sensor_thread_common.h` file that describe common functions from the sample project.
3.2.3  Add initialization process and main process (RX Only)
When using the RX FreeRTOS project, refer to 3.2.1 Add initialization process and main process.

3.2.4  Sampling period
Depending on the sensor, it may be necessary to read from the sensor at a specific sampling period. In such cases, add vTaskDelay() for switching to another thread or changing the priority of threads in order to comply with the sampling period.

3.2.5  Enable sensor reset processing (RA, RZ, ZMOD4xxx sensor only)
Set the value of “G_ZMOD4XXX_SENSOR_RESET_ENABLE” to 1 when using ZMOD4xxx sensors in combination.

However, when using multiple ZMOD4xxx sensors in combination, set the value of “G_ZMOD4XXX_SENSOR_RESET_ENABLE” defined in the first sensor thread to 1, and set it to 0 in other threads. Basically, the first created thread is called first.
3.3 Azure

3.3.1 Overwrite files
Overwrite c file in which the application is described from each sample project.

For OB1203 sensor, ob1203_bio folder must also be copied and pasted.
3.3.2 Common function

Copy and paste the `sensor_thread_common.c` file and `sensor_thread_common.h` file that describe common functions from the sample project.
3.3.3 Sampling period
Depending on the sensor, it may be necessary to read from the sensor at a specific sampling period. In such cases, add `tx_thread_sleep()` for switching to another thread or changing the priority of threads in order to comply with the sampling period.

3.3.4 Enable sensor reset processing (ZMOD4xxx sensor only)
Set the value of “G_ZMOD4XXX_SENSOR_RESET_ENABLE” to 1 when using ZMOD4xxx sensors in combination.

However, when using multiple ZMOD4xxx sensors in combination, set the value of “G_ZMOD4XXX_SENSOR_RESET_ENABLE” defined in the first sensor thread to 1, and set it to 0 in other threads. Basically, the first created thread is called first.
4. Project settings

4.1 RL78/G14

Open the "Properties" window for the project.

Select [C/C++ Build] → [Settings] in the "Properties" window to open the "Settings" panel.
Select [Compiler] → [Source] in the "Tool Settings" tabbed page and press the [Add] icon.
Press the [Workspace] button in the [Add directory path] dialog box and a list of projects will appear. Select the "src" folder for the newly created project in the list and press the [OK] button.
Select the checkbox for "Add subdirectories" and press the [OK] button.
Select [Compiler] → [Source] → [Language] in the "Tool Settings" tabbed page and change the setting of "Language standard of C language" to "C99 language standard".

Press the [Apply and Close] button to close the "Properties" window.
When using ZMOD4xxx sensors, [Linker] setting must be modified as follow.


Select the "src" folder for the newly created project in the list and select the lib file that according to MCU architecture, measurement mode, and compiler to be used from the "r_zmod4xxx/lib" folder.
4.2 RX (ZMOD4xxx sensor only)

Open the "Properties" window for the project.

Select [C/C++ Build] → [Settings] in the "Properties" window to open the "Settings" panel.
Select [Library Generator] → [Standard Library] in the "Tool Settings" tabbed page and enable "math.h (C89/99)".
### 5. Appendix

#### 5.1 API processing period

Processing periods of APIs are explained using ZMOD4410 IAQ 2nd Gen as an example.

<table>
<thead>
<tr>
<th>Item</th>
<th>content</th>
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<tbody>
<tr>
<td>Board</td>
<td>RTK7EKA6M4S00001BE (EK-RA6M4)</td>
</tr>
<tr>
<td>MCU</td>
<td>RA6M4 (R7FA6M4AF3CFB :144pin)</td>
</tr>
<tr>
<td>Clock</td>
<td>200MHz</td>
</tr>
<tr>
<td>Voltage</td>
<td>5V</td>
</tr>
<tr>
<td>Environment</td>
<td>e² Studio 2022-07</td>
</tr>
<tr>
<td>C compiler</td>
<td>GCC 10.3.1.20210824</td>
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<tr>
<td>FSP</td>
<td>V.4.0.0</td>
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<table>
<thead>
<tr>
<th>API</th>
<th>Period</th>
</tr>
</thead>
<tbody>
<tr>
<td>RM_ZMOD4XXX_Open</td>
<td>233ms</td>
</tr>
<tr>
<td>RM_ZMOD4XXX_MeasurementStart</td>
<td>2.5us</td>
</tr>
<tr>
<td>RM_ZMOD4XXX_Read</td>
<td>2.5us</td>
</tr>
<tr>
<td>RM_ZMOD4XXX_Iaq2ndGenDataCalculate</td>
<td>3.2us (in stabilization) 637us (after stabilization is complete)</td>
</tr>
<tr>
<td>RM_ZMOD4XXX_StatusCheck</td>
<td>3us</td>
</tr>
<tr>
<td>RM_ZMOD4XXX_DeviceErrorCheck</td>
<td>2.5us</td>
</tr>
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</table>
## Revision History

<table>
<thead>
<tr>
<th>Rev.</th>
<th>Date</th>
<th>Description Page</th>
<th>Summary</th>
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<tr>
<td>1.00</td>
<td>Sep 30, 2022</td>
<td>-</td>
<td>First Release</td>
</tr>
<tr>
<td>1.10</td>
<td>Dec 27, 2022</td>
<td>p5</td>
<td>add description of RL78/G14</td>
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<tr>
<td>1.20</td>
<td>Sep 7, 2023</td>
<td>-</td>
<td>Added description of I2C Shared Bus</td>
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<tr>
<td></td>
<td></td>
<td></td>
<td>Removed, added and updated description of Code change procedure</td>
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</table>
General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between $V_{IL}(\text{Max.})$ and $V_{IH}(\text{Min.})$ due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between $V_{IL}(\text{Max.})$ and $V_{IH}(\text{Min.})$.

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.
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