# [Notes]

# C Compiler Package for RL78 Family

R20TS0058EJ0100 Rev.1.00 July 16, 2016

# Outline

When using the CC-RL C Compiler Package for the RL78 Family, take note of the problem described in this note regarding the following point.

- 1. Scope of optimization (CCRL#010)
  - Note: The number which follows the description of the precautionary note is an identifying number for the precaution.

#### 1. Scope of Optimization (CCRL#010)

#### 1.1 Applicable Product

CC-RL V1.00.00 to V1.02.00

#### 1.2 Details

The scope of optimization might vary due to the environment\* where the CC-RL compiler is operating with an option other than -Onothing specified so that processing for optimization is selected.

This may lead to differences in generated code even when the source code is unchanged. Even in cases where this effect is seen, the generated code will still operate in accord with the statements in the C source file. However, the differences in the generated code might affect the timing of execution by the program.

\*: Here, "environment" refers to dependences on file names, folder names, options, environmental variables of PC, and other factors.



# 1.3 Example

[C source]

```
int
       XXX = 0;
void
       funcion01( void );
       funcion01( void )
void
{
 int i = 0;
 DIT di = { 0, 0 };
 while( i < XXX ){</pre>
   di = func_01(i);
   if((ary[i] != 0xc0)&&(ary[i] != 0xc1)){
     if( ((lgflg[di.int_01] & (lUL<<di.int_02)) != 0UL ) || ((lgflg_sb[di.int_01] &
(1UL<<di.int_02)) != OUL) ){
       long_001[di.int_01] &= ~(1UL<<di.int_02);</pre>
       long_sub001[di.int_01] &= ~(1UL<<di.int_02);</pre>
       if( ((lgflg[di.int_01] & (lUL<<di.int_02)) != 0UL ) && ((lgflg_sb[di.int_01] &
(1UL<<di.int_02)) != OUL) ){
         long_001[di.int_01] |= (1UL<<di.int_02);
         long_sub001[di.int_01] |= (1UL<<di.int_02);</pre>
       }else if((lgflg[di.int_01] & (1UL<<di.int_02)) != 0UL ){</pre>
         long_001[di.int_01] |= (1UL<<di.int_02);
       }else if((lgflg_sb[di.int_01] & (luL<<di.int_02)) != 0UL){</pre>
         long_sub001[di.int_01] |= (1UL<<di.int_02);</pre>
       }else{
       lgflg[di.int_01] &= ~(1UL<<di.int_02);</pre>
       lgflg_sb[di.int_01] &= ~(1UL<<di.int_02);</pre>
     }
   }
   ++i;
 }
}
```

Extracts showing differences in the generated code

Pattern 1

```
...
movw ax, [sp+0x08]
movw hl, ax
movw ax, bc
or a, [hl+0x03]
xch a, x
or a, [hl+0x02]
xch a, x
movw [hl+0x02], ax
movw ax, de
br $.BB@LABEL@2_26
...
```



```
...
movw ax, [sp+0x08]
movw hl, ax
movw ax, bc
or a, [hl+0x03]
xch a, x
or a, [hl+0x02]
xch a, x
movw [hl+0x02], ax
movw ax, de
or a, [hl+0x01]
xch a, x
or a, [hl]
xch a, x
movw [hl], ax
mov a, [sp+0x01]
mov x, a
mov a, [sp+0x00]
movw [sp+0x0C], ax
br $.BB@LABEL@2_26
```

Compared to pattern 1, redundant instructions have been generated in pattern 2 since the scope was narrowed, so optimization did not work to some extent. However, there are no problems with operation of the generated code.



# 1.4 Workaround

Compare results with the last results of generation when rebuilding is needed. In cases where a difference appears, re-evaluate the code or use the last result of generation.

# 1.5 Schedule for Fixing the Problem

This problem will be fixed in the next revision.



## **Revision History**

		Description	
Rev.	Date	Page	Summary
1.00	July 16, 2016	-	First edition issued

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