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## Note on Using CubeSuite+ CX Compiler

When using CubeSuite+ CX Compiler, take note of the following problems:

- With the consecutive bit manipulation processing (No. 13)
- With the comparison involving type conversion and typedef (No. 14)

NOTE: The number at the end of the above items is for indexing the problems in this compiler.

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### 1. Problem with the Consecutive Bit Manipulation Processing (No. 13)

#### 1.1 Versions Concerned

CubeSuite+ CX Compiler V1.20 through V1.30

#### 1.2 Description

The processing for a member of a structure or union variable or an element of an integer array is accessed to an incorrect member or an incorrect element.

#### 1.3 Conditions

This problem arises if the following conditions are all met:

- (1) 1-bit manipulation processing is done four to eight consecutive times.
- (2) The location of at least one target bit of the consecutive bit manipulations is eight or more bits away from the head of the variable.
- (3) The values obtained by "target bit location % 8" for the target bits of the consecutive bit manipulations become sequential numbers. This condition is also met when the values become sequential after they are sorted.
- (4) The consecutive bit manipulations are all set1 instructions or all clr1 instructions.

#### 1.4 Workarounds

To avoid this problem, use either of the following methods described below:

- (1) Insert "`__asm("¥n");`" so that bit manipulations are not done

four or more consecutive times.

(2) Use "volatile" for the variables that meet the conditions.

## **1.5 Schedule for Fixing the Problem**

This problem will be fixed in CubeSuite+ CX Compiler V1.31.

## **2. Problem with the Comparison Involving Type Conversion and Typedef (No. 14)**

### **2.1 Versions Concerned**

CubeSuite+ CX Compiler V1.00 through V1.30

### **2.2 Description**

When using an operand of a relational operator (>, >=, <, <=, =, !=), type conversion is not done and the operation result is incorrect in some cases.

### **2.3 Conditions**

This problem arises if the following conditions are all met:

- (1) The type of the left-hand operand has been converted to a 4-byte integer type and the type before conversion is an integer type declared using typedef.
- (2) The right-hand operand meets either condition (a) or (b) below.
  - (a) The operand has been converted to the same 4-byte integer type as that described in condition (1), and the type before conversion is the same integer type declared using typedef as that described in condition (1).
  - (b) The operand is an integer constant that is not greater than the maximum value of the integer type declared using the typedef described in condition (1).

### **2.4 Workarounds**

To avoid this problem, use either of the following methods described below:

- (1) Assign the values to temporary variables for the left-hand operand before comparison.
- (2) Remove "typedef" from the variables of the left-hand or the right-hand operand.

### **2.5 Schedule for Fixing the Problem**

This problem will be fixed in CubeSuite+ CX Compiler V1.31.

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