

# RENESAS TECHNICAL UPDATE

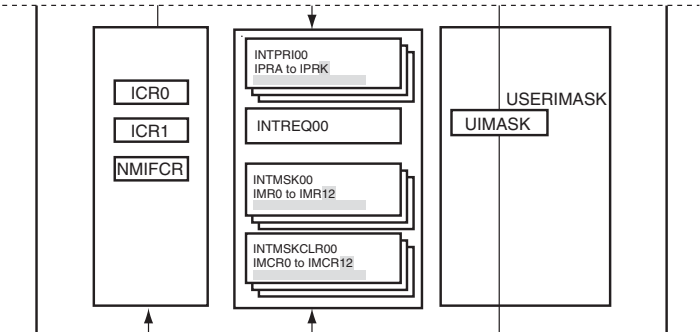
1753, Shimonumabe, Nakahara-ku, Kawasaki-shi, Kanagawa 211-8668 Japan  
Renesas Electronics Corporation

Product Category	MPU/MCU		Document No.	TN-SH7-A792B/E	Rev.	2.00
Title	SH7730 Hardware Manual revised		Information Category	Technical Notification		
Applicable Product	SH7730 Group	Lot No.	Reference Document	SH7730 Group Hardware Manual (REJ09B0359)		
		All				

SH7730 Hardware Manual is revised from Rev.2.00. to Rev.3.00

Please refer to main revisions and additions in Rev. 3.00 as shown in the following.

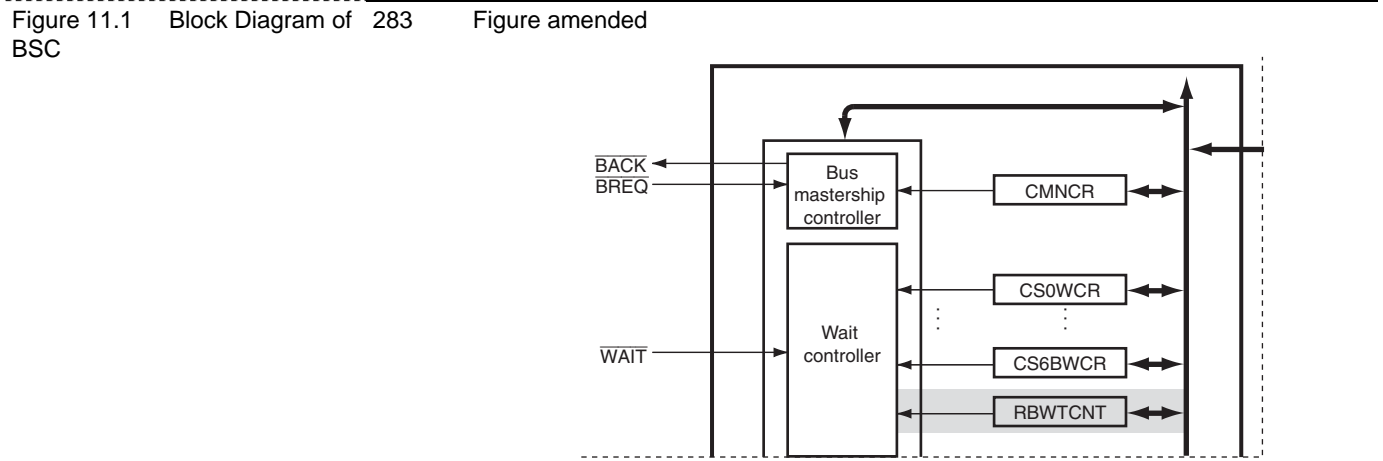
Item	Page	Revision (See Manual for Details)				
1.1 Features of This LSI	4	Table amended				
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7.8.2 Notes on the Unbuffered Write Setting	204	Newly added				
8.1 Features	209,	Figure title amended				
Figure 8.1 Configuration of Operand Cache	210					
Figure 8.2 Configuration of Instruction Cache						

Item	Page	Revision (See Manual for Details)
8.3.1 Read Operation	219	<p>Description amended</p> <p>4. Cache miss (no write-back)</p> <p>Data is read into the cache line on the way, which is selected to replace, from the physical address space corresponding to the virtual address. When reading data, the read data is returned to the CPU at the point in time when that data arrives in the cache.</p> <p>...</p> <p>5. Cache miss (with write-back)</p> <p>The tag and data field of the cache line on the way which is selected to replace are saved in the write-back buffer. Then data is read into the cache line on the way which is selected to replace from the physical address space corresponding to the virtual address. When reading data, the read data is returned to the CPU at the point in time when that data arrives in the cache.</p>
8.6.1 IC Address Array	230	Figure title amended
Figure 8.5 Memory-Mapped IC Address Array		
8.6.2 IC Data Array	231	Figure title amended
Figure 8.6 Memory-Mapped IC Data Array		
8.6.3 OC Address Array	233	Figure title amended
Figure 8.7 Memory-Mapped OC Address Array		
8.6.4 OC Data Array	234	Figure title amended
Figure 8.8 Memory-Mapped OC Data Array		
10.1 Features	246	Figure amended
Figure 10.1 Block Diagram of INTC		
 <p>The diagram shows the internal structure of the INTC. It is divided into three main sections. The left section contains registers ICR0, ICR1, and NMIFCR. The middle section contains a stack of registers: INTPRI00 (IPRA to IPRK), INTREQ00, INTMSK00 (IMR0 to IMR12), and INTMSKCLR00 (IMCR0 to IMCR12). The right section contains the USERIMASK (UIMASK) register. Arrows indicate data flow between these sections.</p>		
10.3.1 Interrupt Control Register 0 (ICR0)	251	<p>Description amended</p> <p>ICR0 sets the input signal detection mode for the external interrupt input pin NMI, IRQ, IRL, and PINT, and indicates the input signal level at the NMI pin.</p>

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10.3.5 Interrupt Request Register 00 (INTREQ00)	257	Table amended																																													
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10.3.5 Interrupt Request Register 00 (INTREQ00)	258	Description added																																													
		<p>The methods of clearing the bits in this register are as follows.</p> <ol style="list-style-type: none"> <li><b>Edge detection</b>  The interrupt source can be cleared by writing 0 to the corresponding bit after reading it as 1. In this case, write 1 to the bits you do not wish to clear to 0.</li> <li><b>Level detection (LSH in ICR0 set to 1)</b>  The corresponding bit is cleared to 0 automatically when the IRQ pin state changes and the interrupt request is negated. It is not necessary to clear the bit in software.</li> <li><b>Level detection (LSH in ICR0 cleared to 0)</b>  After the IRQ pin state changes and the interrupt request is negated, write 1 to the corresponding bit in the INTMSK00 register.</li> </ol>																																													
10.4.1 NMI Interrupt	266	Description amended																																													
		<p>The NMI signal is edge-detected. The NMIE bit in ICR0 is used to select either rising or falling edge detection. After the NMIE bit in ICR0 is modified, NMI interrupts are not detected for a maximum of six bus clock cycles.</p> <p>When the INTMU bit in CPUOPM is set to 1, the SR interrupt mask level (IMASK in SR) is set to 15 automatically when an NMI interrupt is accepted. The reception of an NMI interrupt has no effect on IMASK in SR when the INTMU bit in CPUOPM has been cleared to 0.</p>																																													

Item	Page	Revision (See Manual for Details)
10.4.2 IRQ Interrupts	267	Description amended IRQ interrupts are input on pins IRQ7 to IRQ0. Edge-sensing or level-sensing can be selected by setting the IRQnS bits (n = 0 to 7) in ICR1. When level-sensing is selected, operation differs according to the setting of the LSH bit in ICR0. The initial value of LSH in ICR0 is 0, but it is recommended that it be set to 1 before using the INTC. 1. LSH in ICR0 set to 1 Interrupt requests are not held internally by the INTC. Maintain the state of the IRQ pin until the interrupt is accepted by the CPU and interrupt handling starts. 2. LSH in ICR0 cleared to 0 When the INTC detects an interrupt request from the state of the IRQ pin, it holds the interrupt request in the INTREQ00 register. The value is held in INTREQ00 even if the interrupt request is negated at the IRQ pin before the interrupt is accepted by the CPU. After the request is negated at the IRQ pin, the value of INTREQ00 is cleared either when the CPU accepts an interrupt (which need not be an IRQ interrupt) or when the corresponding bit in the INTMSK00 register is set to 1. Clear the INTREQ00 flag before enabling interrupts by clearing the BL bit or executing the RTE instruction.

11.1 Features	282	Description amended 6. PCMCIA interface • Supports IC memory cards and I/O card interfaces defined in the JEIDA specifications Ver. 4.2 (PCMCIA2.1).
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11.1 Features	Legend added
Figure 11.1 Block Diagram of BSC	[Legend] RBWTCNT: Reset bus wait counter

11.4 Register Descriptions	292	Table amended															
Table 11.7 Register Configuration		<table border="1"> <thead> <tr> <th>Name</th> <th>Abbreviation</th> <th>R/W</th> <th>Address</th> <th>Access Size</th> </tr> </thead> <tbody> <tr> <td>SDRAM mode register</td> <td>SDMR3</td> <td>W</td> <td>H'FEC1 5xxx</td> <td>—</td> </tr> <tr> <td>Reset bus wait counter</td> <td>RBWTCNT</td> <td>—</td> <td>—</td> <td>—</td> </tr> </tbody> </table>	Name	Abbreviation	R/W	Address	Access Size	SDRAM mode register	SDMR3	W	H'FEC1 5xxx	—	Reset bus wait counter	RBWTCNT	—	—	—
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Table 11.8 Register States in Each Operating Mode	293	Table amended																		
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11.4.2 CSn Space Bus Control Register (CSnBCR)	298	Table amended																																																																																																						
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11.4.6 Refresh Timer Control/Status Register (RTC SR)	330	Table amended																																																																																																						
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11.4.7 Refresh Timer Counter (RTCNT)	332	Table amended																																																																																																						
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11.4.8 Refresh Time Constant Register (RTCOR)	333	Table amended																																																																																																						
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Item	Page	Revision (See Manual for Details)										
11.5.5 SDRAM Interface (12) Low-Power SDRAM	—	Deleted										
11.5.6 Burst ROM (Clock Asynchronous) Interface	385	Note added Note: When using the CS0 space as burst ROM, set CS0BCR and CS0WCR by using a program in a space other than CS0 (on-chip RAM, for example) before accessing the burst ROM.										
11.5.8 PCMCIA Interface	392	Description amended With this LSI, if address map (2) is selected using the MAP bit in CMNCR, the PCMCIA interface can be specified in areas 5 and 6. Areas 5 and 6 in the physical space can be used for the IC memory card and I/O card interface defined in the JEIDA specifications version 4.2 (PCMCIA2.1 ) by specifying the TYPE[3:0] bits of CSnBCR (n = 5B, 6B) to B'0101.										
11.6 Usage Notes (1) Reset	403	Description amended Some flash memories may specify a minimum time from reset release to the first access. To ensure this minimum time, the bus state controller supports a 7-bit counter (RBWTCNT). The counter is cleared to 0 by a power-on reset and it maintains the 0 state during the reset period. After power-on reset, RBWTCNT is counted up synchronously together with CKO and an external access will not be generated until RBWTCNT is counted up to H'007F. At manual reset, RBWTCNT is not cleared.										
12.3.7 DMA Channel Control Registers (CHCR_0 to CHCR_5)	418	Table amended										
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12.3.7 DMA Channel Control Registers (CHCR_0 to CHCR_5)	423	Table amended										
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	424	Table amended										
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12.4.3 DMA Transfer Types	438	Table amended																																									
Table 12.8 Supported DMA Transfers		<table border="1"> <thead> <tr> <th rowspan="2">Source</th> <th colspan="5">Destination</th> </tr> <tr> <th>External Device with DACK</th> <th>External Memory</th> <th>Memory-Mapped External Device</th> <th>On-Chip Peripheral Module</th> <th>IL Memory</th> </tr> </thead> <tbody> <tr> <td>External device with DACK</td> <td>Not available</td> <td>Y</td> <td>Y</td> <td>Not available</td> <td>Not available</td> </tr> <tr> <td>External memory</td> <td>Y</td> <td>Y</td> <td>Y</td> <td>Y</td> <td>Y</td> </tr> <tr> <td>Memory-mapped external device</td> <td>Y</td> <td>Y</td> <td>Y</td> <td>Y</td> <td>Y</td> </tr> <tr> <td>On-chip peripheral module</td> <td>Not available</td> <td>Y</td> <td>Y</td> <td>Y</td> <td>Y</td> </tr> <tr> <td>IL memory</td> <td>Not available</td> <td>Y</td> <td>Y</td> <td>Y</td> <td>Y</td> </tr> </tbody> </table> <p>Legend added                      [Legend]                      Y: Transfer is enabled</p>	Source	Destination					External Device with DACK	External Memory	Memory-Mapped External Device	On-Chip Peripheral Module	IL Memory	External device with DACK	Not available	Y	Y	Not available	Not available	External memory	Y	Y	Y	Y	Y	Memory-mapped external device	Y	Y	Y	Y	Y	On-chip peripheral module	Not available	Y	Y	Y	Y	IL memory	Not available	Y	Y	Y	Y
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Memory-mapped external device	Y	Y	Y	Y	Y																																						
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12.4.3 DMA Transfer Types		Note amended
Table 12.8 Supported DMA Transfers		Note: For on-chip peripheral modules, 16-byte transfer is available only by registers which can be accessed in longword units.

(2) Bus Modes	441	Description amended
(a) Cycle-Steal Mode		<ul style="list-style-type: none"> <li>Intermittent mode 16, intermittent mode 64, and intermittent mode 256</li> </ul> In intermittent mode of cycle steal, the DMAC returns the bus mastership to other bus master whenever a unit of transfer (byte, word, longword, 8-byte, 16-byte, or 32-byte unit) is complete. If the next transfer request occurs after that, the DMAC gets the bus mastership from other bus master after waiting for 16, 64, or 256 clocks in B $\phi$ count.

(3) Relationship between Request Modes and Bus Modes by DMA Transfer Category	443	Table amended																		
Table 12.9 Relationship between Request Modes and Bus Modes by DMA Transfer Category		<table border="1"> <thead> <tr> <th>Address Mode</th> <th>Transfer Category</th> <th>Request Mode</th> <th>Bus Mode</th> <th>Transfer Size (Bits)</th> <th>Usable Channels</th> </tr> </thead> <tbody> <tr> <td>Dual</td> <td>External device with DACK and external memory</td> <td>External</td> <td>B/C</td> <td>1/2/4/8/16/32</td> <td>0, 1</td> </tr> <tr> <td></td> <td>External device with DACK and memory-mapped external device</td> <td>External</td> <td>B/C</td> <td>1/2/4/8/16/32</td> <td>0, 1</td> </tr> </tbody> </table>	Address Mode	Transfer Category	Request Mode	Bus Mode	Transfer Size (Bits)	Usable Channels	Dual	External device with DACK and external memory	External	B/C	1/2/4/8/16/32	0, 1		External device with DACK and memory-mapped external device	External	B/C	1/2/4/8/16/32	0, 1
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	External device with DACK and memory-mapped external device	External	B/C	1/2/4/8/16/32	0, 1															

12.4.7 DREQ Pin Sampling Timing	449	Description added
		Figures 12.12 to 12.15 show the sample timing of the DREQ input in each bus mode, respectively. DREQ detection (edge or level detection) sampling takes place at the rising edge of CKO for both assertion and negation. This means that assertion and negation are possible once every clock cycle, provided the necessary DREQ setup/hold time is guaranteed. However, there is a non-sensitive period in the case of assertion, and requests are not accepted during this period.

Item	Page	Revision (See Manual for Details)															
Figure 12.12 Example of DREQ Input Detection in Cycle Steal Mode Edge Detection		Figure amended															
12.4.7 DREQ Pin Sampling Timing	450	Figure amended															
Figure 12.14 Example of DREQ Input Detection in Burst Mode Edge Detection																	
12.5.5 Notes on Setting of DMA Extended Resource Selectors	453	Newly added															
13.1 Features	457	Title and description amended															
(5) Control Circuit		The control circuit controls the clock frequency and sets the power-down modes according to the settings of the MD0 and MD1 pins and the frequency control registers.															
(6) Standby Control Circuit	—	Deleted															
(7) Frequency Control Register (FRQCR)																	
(8) Standby Control Register (STBCR)																	
(9) PLL Control Register (PLLCR)																	
(10) IrDA Clock Control Register (IrDACLKCR)																	
(11) Oscillation Settling Time Watch Timer Control Register (OSCWTCR)																	
13.4.1 Frequency Control Register (FRQCR)	460	Table amended															
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7 to 4	—	Undefined*1	R	Reserved													
13.5.2 Changing the Division Ratio	467	Description amended															
		<p>The division ratio can be changed by overwriting each set of bits for setting the division ratio in FRQCR.</p> <p>The clock changes to the new setting immediately when the contents of FRQCR are changed.</p>															



**Item**                      **Page**      **Revision (See Manual for Details)**

14.4.3    Software Standby Mode      487      Description amended

(2) Exit from Software Standby Mode

(a) Exit Driven by an Interrupt

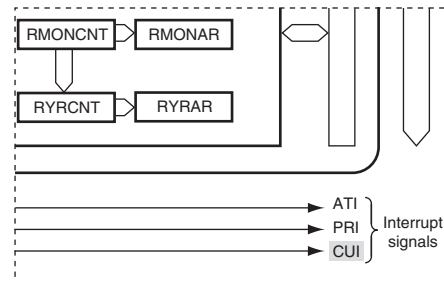
When using an externally input clock as the clock source, or when using the crystal resonator as the clock source and the crystal resonator does not stop oscillating in software standby, the occurrence of an NMI, IRQ (edge-detection), PINT, or RTC interrupt causes software standby mode to be canceled and the STATUS0 pin to go low. Note that in order to cancel software standby mode by means of an IRQ (level-detection) interrupt, it is necessary to supply the clock by connecting EXTAL\_RTC and XTAL\_RTC to the crystal resonator.

16.5.4    PWM Modes                      523      Description amended

- 0% duty: When periodic register (TPUn\_TGRB) is set to the value equal to duty register TGRB + 1

17.1    Features                              528      Figure amended

Figure 17.1    RTC Block Diagram



17.3.16    RTC Control Register 1 (RCR1)      546      Table amended

Bit	Bit Name	Initial Value	R/W	Description
7	CF	Undefined	R/W	<b>Carry Flag (CUI)</b> Status flag that indicates that a carry has occurred. CF is set to 1 when a count-up to 64-Hz occurs at the second counter carry or 64-Hz counter read. A count register value read at this time cannot be guaranteed; another read is required. 0: No carry of 64-Hz counter by second counter or 64-Hz counter [Clearing condition] When 0 is written to CF 1: Carry of 64-Hz counter by second counter or 64 Hz counter [Setting condition] When the second counter or 64-Hz counter is read during a carry occurrence by the 64-Hz counter, or 1 is written to CF.
4	CIE	0	R/W	<b>Carry Interrupt Enable Flag (CUI)</b> When the carry flag (CF) is set to 1, the CIE bit enables interrupts. 0: A carry interrupt is not generated when the CF flag is set to 1 1: A carry interrupt is generated when the CF flag is set to 1
3	AIE	0	R/W	<b>Alarm Interrupt Enable Flag (ATI)</b> When the alarm flag (AF) is set to 1, the AIE bit allows interrupts. 0: An alarm interrupt is not generated when the AF flag is set to 1 1: An alarm interrupt is generated when the AF flag is set to 1

547      Table amended

Bit	Bit Name	Initial Value	R/W	Description
0	AF	0	R/W	<b>Alarm Flag (ATI)</b> The AF flag is set when the alarm time, which is set by an alarm register (ENB bit in RSECAR, RMINAR, RHRAR, RWKAR, RDAYAR, RMONAR, or RYRAR is set to 1), and counter match. 0: Alarm register and counter not match [Clearing condition] When 0 is written to AF. 1: Alarm register and counter match* [Setting condition] When alarm register (only a register with ENB bit set to 1) and counter match Note: * Writing 1 holds previous value.

Item	Page	Revision (See Manual for Details)																				
17.3.17 RTC Control Register 2 (RCR2)	548	Table amended																				
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3	—	1	—	<b>Reserved</b> This bit is always read as 1. The write value should always be 1.																		
20.3.2 I <sup>2</sup> C Bus Control Register 2 (ICCR2)	589	Table amended																				
		<table border="1"> <thead> <tr> <th>Bit</th> <th>Bit Name</th> <th>Initial Value</th> <th>R/W</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>IICRST</td> <td>0</td> <td>R/W</td> <td> <b>IIC Control Part Reset</b>                      Resets the control part except for I<sup>2</sup>C registers. If the device hangs because of a problem such as a communication failure during I<sup>2</sup>C bus operation, bits BC2 to BC0 in the ICMR register of the IIC and the internal circuits of the IIC can be reset by setting the IICRST bit to 1.                 </td> </tr> </tbody> </table>	Bit	Bit Name	Initial Value	R/W	Description	1	IICRST	0	R/W	<b>IIC Control Part Reset</b> Resets the control part except for I <sup>2</sup> C registers. If the device hangs because of a problem such as a communication failure during I <sup>2</sup> C bus operation, bits BC2 to BC0 in the ICMR register of the IIC and the internal circuits of the IIC can be reset by setting the IICRST bit to 1.										
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20.3.5 I <sup>2</sup> C Bus Status Register (ICSR)	595	Table amended																				
		<table border="1"> <thead> <tr> <th>Bit</th> <th>Bit Name</th> <th>Initial Value</th> <th>R/W</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>3</td> <td>STOP</td> <td>0</td> <td>R/W</td> <td> <b>Stop Condition Detection Flag</b>                      [Clearing condition]                     <ul style="list-style-type: none"> <li>When 0 is written in STOP after reading STOP = 1</li> </ul>                     [Setting conditions]                     <ul style="list-style-type: none"> <li>In master mode, when a stop condition is detected after frame transfer</li> <li>In slave mode, when STOP condition is detected after the first byte slave address, next to detection of start condition, accords with the address set in SAR.</li> </ul> </td> </tr> </tbody> </table>	Bit	Bit Name	Initial Value	R/W	Description	3	STOP	0	R/W	<b>Stop Condition Detection Flag</b> [Clearing condition] <ul style="list-style-type: none"> <li>When 0 is written in STOP after reading STOP = 1</li> </ul> [Setting conditions] <ul style="list-style-type: none"> <li>In master mode, when a stop condition is detected after frame transfer</li> <li>In slave mode, when STOP condition is detected after the first byte slave address, next to detection of start condition, accords with the address set in SAR.</li> </ul>										
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20.6 Bit Synchronous Circuit	616	Figure replaced																				
Figure 20.18 Bit Synchronous Circuit Timing																						
Table 20.6 Time for Monitoring SCL	617	Table amended																				
		<table border="1"> <thead> <tr> <th>CKS3</th> <th>CKS2</th> <th>Time for Monitoring SCL*1</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>0</td> <td>39 tpcyc*2</td> </tr> <tr> <td></td> <td>1</td> <td>87 tpcyc*2</td> </tr> </tbody> </table>	CKS3	CKS2	Time for Monitoring SCL*1	1	0	39 tpcyc*2		1	87 tpcyc*2											
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	1	87 tpcyc*2																				
20.7.3 Notes on master receive mode	618	Newly added																				
20.7.4 Note on Setting ACKBT in Master Receive Mode	618	Newly added																				
20.7.5 Issuance of Stop Condition and Repeated Start Condition	618	Newly added																				
21.5.2 Note on Interrupting Transfers	671	Newly added																				

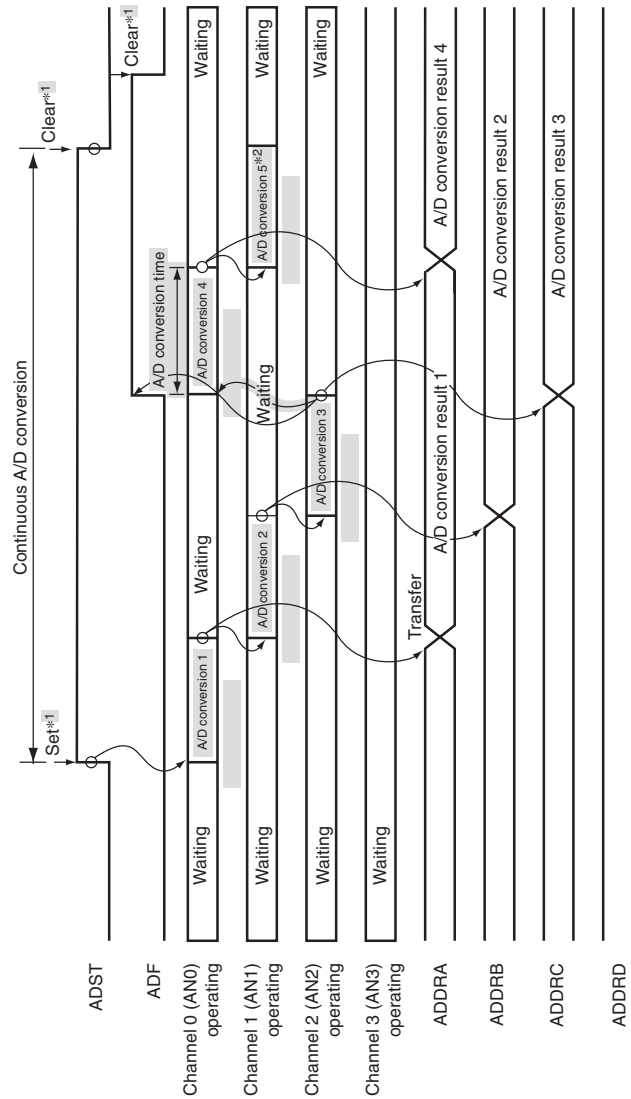
Item	Page	Revision (See Manual for Details)										
22.4.3 Operation in Clock Synchronous Mode Figure 22.12 Sample Flowchart for SCIF Initialization	716	Figure amended										
Figure 22.14 Example of SCIF Transmit Operation	718	Figure amended										
22.5 SCIF Interrupt Sources and DMAC	722	Description amended										
<p>Clearing the RIE bit to 0 and setting the REIE bit to 1 in SCSCR generates only an ERI and BRI interrupt request without generating an RXI interrupt request.</p>												
23.1 Features	727	Description amended										
<ul style="list-style-type: none"> <li>The direct memory access controller (DMAC) can be activated to transfer data in the event of transmit-FIFO-data-empty and receive-FIFO-data-full.</li> </ul>												
23.3.6 Serial Control Register (SCASCR)	741	Table amended										
<table border="1"> <thead> <tr> <th>Bit</th> <th>Bit Name</th> <th>Initial Value</th> <th>R/W</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>1, 0</td> <td>CKE[1:0]</td> <td>00</td> <td>R/W</td> <td> <p>Clock Enable</p> <p>These bits select the SCIFA clock source and should be set before selecting the SCIFA operating mode by SCASMR.</p> <ul style="list-style-type: none"> <li>Asynchronous mode                             <ul style="list-style-type: none"> <li>00: Internal clock; SCK pin used as input pin (input signal is ignored)*1</li> <li>01: Setting prohibited</li> <li>10: External clock, SCK pin used for clock input*3</li> <li>11: Setting prohibited</li> </ul> </li> <li>Synchronous mode                             <ul style="list-style-type: none"> <li>00: Setting prohibited</li> <li>01: Internal clock, SCK pin used for synchronous clock output*2</li> <li>10: External clock, SCK pin used for clock input</li> <li>11: Setting prohibited</li> </ul> </li> </ul> <p>Notes: 1. When the data sampling is done using on-chip baud rate generator, CKE[1:0] should be set to 00.                      2. The output clock frequency is the same as the bit rate.                      3. Input a clock with a frequency 8 times the bit rate. The sampling rate is fixed at 1/16. When the external clock is not input, CKE[1:0] should be set to 00.</p> </td> </tr> </tbody> </table>			Bit	Bit Name	Initial Value	R/W	Description	1, 0	CKE[1:0]	00	R/W	<p>Clock Enable</p> <p>These bits select the SCIFA clock source and should be set before selecting the SCIFA operating mode by SCASMR.</p> <ul style="list-style-type: none"> <li>Asynchronous mode                             <ul style="list-style-type: none"> <li>00: Internal clock; SCK pin used as input pin (input signal is ignored)*1</li> <li>01: Setting prohibited</li> <li>10: External clock, SCK pin used for clock input*3</li> <li>11: Setting prohibited</li> </ul> </li> <li>Synchronous mode                             <ul style="list-style-type: none"> <li>00: Setting prohibited</li> <li>01: Internal clock, SCK pin used for synchronous clock output*2</li> <li>10: External clock, SCK pin used for clock input</li> <li>11: Setting prohibited</li> </ul> </li> </ul> <p>Notes: 1. When the data sampling is done using on-chip baud rate generator, CKE[1:0] should be set to 00.                      2. The output clock frequency is the same as the bit rate.                      3. Input a clock with a frequency 8 times the bit rate. The sampling rate is fixed at 1/16. When the external clock is not input, CKE[1:0] should be set to 00.</p>
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23.4.2 Asynchronous Mode	758	Description amended										
<ul style="list-style-type: none"> <li>Clock source: Internal clock/external clock                             <ul style="list-style-type: none"> <li>Internal clock: SCIFA operates using the on-chip baud rate generator</li> <li>External clock: The sampling rate is fixed at 1/16, so a clock with a frequency 8 times the bit rate is required. (The internal baud rate generator should not be used.)</li> </ul> </li> </ul>												
23.4.3 Serial Operation (2) Clock	760	Description amended										
<p>Either an internal clock generated by the on-chip baud rate generator or an external clock input at the SCK pin can be selected as the SCIFA's serial clock, according to the setting of the CKE bit in SCASCR.</p> <p>The sampling rate is fixed at 1/16 when an external clock is input on the SCK pin, so input a clock with a frequency 8 times the bit rate.</p>												

Item	Page	Revision (See Manual for Details)										
(3) Transmitting and Receiving Data (b) Serial Data Transmission	764	Description amended — Transmit data stop function When the value of the SCATDSR register and the number of transmit data bytes match, transmit operation stops. Setting the TSIE bit (interrupt enable bit) allows the generation of an interrupt.										
23.5 Interrupt Sources and DMAC	781	Description amended Activating the DMAC and transferring data can be performed by the transmit-FIFO-data-empty interrupt request <input type="checkbox"/> . The DMAC transfer request is automatically cleared when the number of data bytes written to SCAFTDR by the DMAC is increased more than that of setting transmit triggers. ... The activation of DMAC and generation of an interrupt are not executed at the same time by the same source. To activate the DMAC, set the interrupt enable bit (TIE or RIE) corresponding to the generated interrupt source and the appropriate transfer enable bit (TDRQE or RDRQE) to 1.										
Table 23.7 SCIFA Interrupt Sources	782	Table amended <table border="1"> <thead> <tr> <th>Interrupt Source</th> <th>DMAC Activation</th> </tr> </thead> <tbody> <tr> <td>Interrupt initiated by receive error (ER), break (BRK), data ready (DR), or transmit data stop (TSF)</td> <td>Not possible</td> </tr> <tr> <td>Interrupt initiated by receive FIFO data full flag (RDF) or transmit FIFO data empty (TDFE)</td> <td>Possible <input type="checkbox"/></td> </tr> </tbody> </table> <p>Notes deleted</p>	Interrupt Source	DMAC Activation	Interrupt initiated by receive error (ER), break (BRK), data ready (DR), or transmit data stop (TSF)	Not possible	Interrupt initiated by receive FIFO data full flag (RDF) or transmit FIFO data empty (TDFE)	Possible <input type="checkbox"/>				
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Interrupt initiated by receive FIFO data full flag (RDF) or transmit FIFO data empty (TDFE)	Possible <input type="checkbox"/>											
23.6 Usage Notes (5) Limitation on Simultaneous Transmission and Reception in Clock-Synchronous Mode	784	Newly added										
26.3.2 A/D Control/Status Registers (ADCSR)	873	Table amended <table border="1"> <thead> <tr> <th>Bit</th> <th>Bit Name</th> <th>Initial Value</th> <th>R/W</th> <th>Description</th> </tr> </thead> <tbody> <tr> <td>11, 10</td> <td>TRGE[1:0]</td> <td>00</td> <td>R/W</td> <td>Trigger Enable Enables or disables A/D conversion by external trigger input. 00: Disables A/D conversion by external trigger input 01: Reserved (setting prohibited) 10: Reserved (setting prohibited) 11: A/D conversion is started at the falling edge of A/D conversion trigger pin (ADTRG)</td> </tr> </tbody> </table>	Bit	Bit Name	Initial Value	R/W	Description	11, 10	TRGE[1:0]	00	R/W	Trigger Enable Enables or disables A/D conversion by external trigger input. 00: Disables A/D conversion by external trigger input 01: Reserved (setting prohibited) 10: Reserved (setting prohibited) 11: A/D conversion is started at the falling edge of A/D conversion trigger pin (ADTRG)
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26.4.3 Scan Mode 880 Figure amended

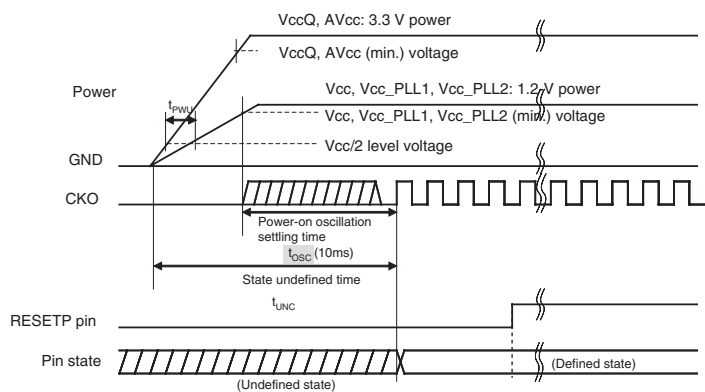
Figure 26.4 Example of A/D Converter Operation (Scan Mode, Channels AN0 to AN2 Selected)



Notes: 1. Vertical arrows (↓) indicate instruction execution by software.  
2. Data currently being converted is ignored.

33.2 Power-On and Power-Off Order 1068 Figure amended

(1) Order of turning on 1.2 V power ( $V_{CC}$ ,  $V_{CC\_PLL1}$ , and  $V_{CC\_PLL2}$ ) and 3.3 V power ( $V_{CCQ}$ ,  $AV_{CC}$ )



33.4 AC Characteristics 1074 Table amended

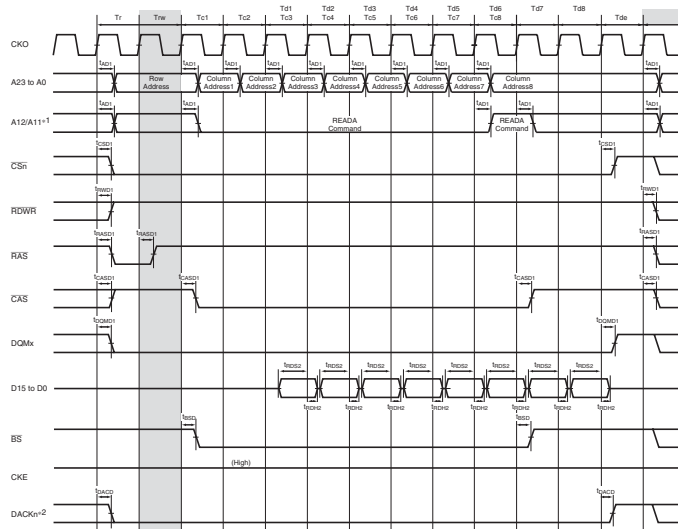
Table 33.6 Maximum Operating Frequencies

Item	Symbol	Min.	Typ.	Max.	Unit	Remarks
Operating frequency	CPU clock ( $f_{\phi}$ )	24	—	266.7	MHz	266 MHz version
		24	—	200		200 MHz version
	SH clock ( $S_{\phi}$ )	24	—	133.4		
	Bus clock ( $B_{\phi}$ )	24	—	66.7		
Peripheral clock ( $P_{\phi}$ )	8	—	33.4			
PLL circuit output clock		75	—	266.7		266 MHz version
		75	—	200		200 MHz version

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33.4.6    SDRAM Timing              1092      Figure amended

Figure 33.19    Burst Read Bus Cycle of SDRAM (Single Read × 8) (Auto Precharge Mode, CAS Latency 2, TRCD = 2 Cycles, TRP = 1 Cycle)



Notes: 1. Address pin that is connected to A10 of SDRAM.  
 2. Waveform when active low is specified for DACKn.