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Renesas Electronics Corporation

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User's Manual

RX850V4 Ver. 4.22

Real-Time Operating System

Functionalities

Target Tool

RX850V4 Ver.4.22

Document No. U16643EJ5V0UM00 (5th edition)

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TRON is an abbreviation for “The Real-time Operating system Nucleus”.

ITRON is an abbreviation for “Industrial TRON”.

μITRON is an abbreviation for “Micro Industrial TRON”.

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INTRODUCTION

Readers This manual is intended for users who design and develop application systems using V850 microcontrollers products.

Purpose This manual is intended for users to understand the functions of RX850V4 described the organization listed below.

Organization This manual consists of the following major sections.

- Overview
- Installation
- System construction
- Task management functions
- Task dependent synchronization functions
- Task exception handling functions
- Synchronization and communication functions
- Extended synchronization and communication functions
- Memory pool management function
- Time management function
- System state management functions
- Interrupt management function
- Service call management functions
- System configuration management functions
- Scheduler
- System initialization routine
- Data macros
- Service calls
- Configurator CF850V4
- System configuration file
- Option settings in PM+
- Configuration editor RE850V4

How to read this manual It is assumed that the readers of this manual have general knowledge in the fields of electrical engineering, logic circuits, microcontrollers, C language, and assemblers.

To understand the hardware functions of the V850 microcontrollers

→ Refer to the **User's Manual Hardware** of each product.

To understand the instruction functions of the V850 microcontrollers

→ Refer to the **V850ES Architecture User's Manual (U15943E)** or **V850E1 Architecture User's Manual (U14559E)**.

Conventions

Data significance: Higher digits on the left and lower digits on the right

Note: Footnote for item marked with **Note** in the text

Caution: Information requiring particular attention

Remark: Supplementary information

Numerical representation: Binary...XXXX or XXXXB
 Decimal...XXXX
 Hexadecimal...0XXXX

Prefixes indicating power of 2 (address space and memory capacity):
 K (kilo) $2^{10} = 1024$
 M (mega) $2^{20} = 1024^2$

Related Documents

Refer to the documents listed below when using this manual.
 The related documents indicated in this publication may include preliminary versions.
 However, preliminary versions are not marked as such.

Documents related to development tools (User's Manuals)

Document Name		Document Number
CA850 Ver. 3.00 C Compiler Package	Operation	U17293E
	C Language	U17291E
	Assembly Language	U17292E
	Link Directives	U17294E
ID850 Ver. 3.00 Integrated Debugger	Operation	U17358E
ID850NW Ver. 3.00, 3.10 Integrated Debugger	Operation	U17369E
ID850NWC Ver. 2.51 Integrated Debugger	Operation	U16525E
ID850QB Ver. 3.20 Integrated Debugger	Operation	U17964E
SM+ System Simulator	Operation	U18010E
	User Open Interface	U18212E
SM850 Ver. 2.50 System Simulator	Operation	U16218E
SM850 Ver. 2.00 or later System Simulator	External Part User Open Interface Specifications	U14873E
RX850V4 Ver. 4.22 Real-Time OS	Functionalities	This manual
	Internal Structure	U16644E
	Task Debugger	U16811E
AZ850V4 Ver. 4.10 System Performance Analyzer		U17093E
PG-FP4 Flash Memory Programmer		U15260E
TW850 Ver. 2.00 Performance Analysis Tuning Tool		U17241E
PM+ Ver. 6.20 Project Manager		U17990E

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CHAPTER 1 OVERVIEW

1.1 Outline

The RX850V4 is a built-in real-time, multi-task OS that provides a highly efficient real-time, multi-task environment to increase the application range of processor control units.

The RX850V4 is a high-speed, compact OS capable of being stored in and run from the ROM of a target system.

1.1.1 Real-time OS

Control equipment demands systems that can rapidly respond to events occurring both internal and external to the equipment. Conventional systems have utilized simple interrupt handling as a means of satisfying this demand. As control equipment has become more powerful, however, it has proved difficult for systems to satisfy these requirements by means of simple interrupt handling alone.

In other words, the task of managing the order in which internal and external events are processed has become increasingly difficult as systems have increased in complexity and programs have become larger.

Real-time OS has been designed to overcome this problem.

The main purpose of a real-time OS is to respond to internal and external events rapidly and execute programs in the optimum order.

1.1.2 Multi-task OS

A "task" is the minimum unit in which a program can be executed by an OS. "Multi-task" is the name given to the mode of operation in which a single processor processes multiple tasks concurrently.

Actually, the processor can handle no more than one program (instruction) at a time. But, by switching the processor's attention to individual tasks on a regular basis (at a certain timing) it appears that the tasks are being processed simultaneously.

A multi-task OS enables the parallel processing of tasks by switching the tasks to be executed as determined by the system.

One important purpose of a multi-task OS is to improve the throughput of the overall system through the parallel processing of multiple tasks.

1.2 Features

The RX850V4 has the following features.

1) Conformity with uTRON4.0 specification

The RX850V4 is designed so as to conform to the uTRON4.0 specification, a typical built-in control OS architecture, and provides the overall functions prescribed as the standard profile, the extended synchronous communication (mutex) function prescribed as an extended function, and the memory pool (variable-size memory pool) management function.

2) High versatility

To support various execution environments, the RX850V4 extracts hardware-dependent processing that is required to execute processing as target-dependent modules and user-own coding modules, and provides them as sample source files. This enhances portability for various execution environments and facilitates customization as well.

3) Compact design

The RX850V4 is a real-time, multi-task OS that has been designed on the assumption that it will be incorporated into the target system; it has been made as compact as possible to enable it to be loaded into a system's ROM. Since it is possible to link only those service calls that are used by the user within the system among the service calls provided by the RX850V4 during system building, a real-time multitask OS that is ideally suited to the needs of the user while being compact can be built.

4) Memory saving

The memory capacity consumed by the system can be reduced by using RX850V4 functions such as restricted tasks and disable preempt.

5) Utility support

The RX850V4 provides utility tools that are useful during system building and system debugging.

- Configurator "CF850V4"

Loads highly writable and readable system configuration files as input files, and outputs information files (system information table file, system information header file, entry file) as information files.

- Configuration editor "RE850V4"

Outputs information files (system information table files, system information header files) through visual data input via the GUI (Graphical User Interface), and inputs or outputs system configuration files through affiliating with the CF850V4.

- Task debugger "RD850V4"

Provides functions for efficiently debugging the system (RTOS resource display function, etc.) by being linked with a debugger that supports inter-tool open interface specifications (TIP: Tool Interface Protocol).

Note The task debugger for RX850V4 is called the RD850V4.

- System performance analyzer "AZ850V4"

Provides time analysis functions (evaluation of processing timing problem, overall system performance, etc.) by being linked with a debugger that supports inter-tool open interface specifications (TIP: Tool Interface Protocol).

1.3 Configuration

The RX850V4 consists of the following three types of modules.

1) Kernel

The kernel, which is the processing block that forms the core of the RX850V4 and the main processing block for the service calls provided by the RX850V4, provides the following functions.

- TASK MANAGEMENT FUNCTIONS
- TASK DEPENDENT SYNCHRONIZATION FUNCTIONS
- TASK EXCEPTION HANDLING FUNCTIONS
- SYNCHRONIZATION AND COMMUNICATION FUNCTIONS (Semaphores, Eventflags, Data Queues, Mailboxes)
- EXTENDED SYNCHRONIZATION AND COMMUNICATION FUNCTIONS (Mutexes)
- MEMORY POOL MANAGEMENT FUNCTIONS (Fixed-Sized Memory Pools, Variable-Sized Memory Pools)
- TIME MANAGEMENT FUNCTIONS
- SYSTEM STATE MANAGEMENT FUNCTIONS
- INTERRUPT MANAGEMENT FUNCTIONS
- SERVICE CALL MANAGEMENT FUNCTIONS
- SYSTEM CONFIGURATION MANAGEMENT FUNCTIONS
- SCHEDULER
- SYSTEM INITIALIZATION ROUTINE (Kernel Initialization Module)

2) Target-dependent module

To support various execution environments, the RX850V4 extracts hardware-dependent processing that is required to execute processing as target-dependent modules, and provides them as sample source files. This enhances portability for various execution environments and facilitates customization as well.

The following lists the target-dependent modules extracted for each function.

- TASK MANAGEMENT FUNCTIONS (Post-overflow processing)
- INTERRUPT MANAGEMENT FUNCTIONS (Service call "dis_int", Service call "ena_int", Interrupt mask setting processing (overwrite setting), Interrupt mask setting processing (OR setting), Interrupt mask acquire processing)

3) User-own coding module

To support various execution environments, the RX850V4 extracts hardware-dependent processing that is required to execute processing as user-own coding modules, and provides it as sample source files. This enhances portability for various execution environments and facilitates customization as well.

The following lists the user-own coding modules extracted for each function.

- INTERRUPT MANAGEMENT FUNCTIONS (Interrupt entry processing)
- SYSTEM CONFIGURATION MANAGEMENT FUNCTIONS (CPU exception entry processing, Initialization routine)
- SCHEDULER (Idle Routine)
- SYSTEM INITIALIZATION ROUTINE (Boot processing)

1.4 Execution Environment

The following shows hardware required for the RX850V4 to perform processing.

1) CPU

The following shows CPU required for the RX850V4 to perform processing.

V850 microcontrollers

2) Peripheral controller

To support various execution environments, the RX850V4 extracts hardware-dependent processing as target-dependent modules and user-own coding modules, provides them as sample source files. Because the execution environment is supported just by rewriting the target-dependent modules and user-own coding module according to the environment, special peripheral controllers are not required.

Controllers such as a clock controller are required to use the [TIME MANAGEMENT FUNCTIONS](#) provided by the RX850V4, or controllers such as an interrupt controller are required to use the [INTERRUPT MANAGEMENT FUNCTIONS](#).

3) Memory capacity

The following shows the memory capacity required for the RX850V4 to perform processing.

Regarding the figures listed below, the required memory capacity can be minimized by setting limits on the total number of definitions of OS resource-related information defined during configuration and the types of service calls that are used by the system.

ROM area:	6 KB or more
RAM area:	1 KB or more

1.5 Development Environment

The following shows hardware and software required for developing the processing program using the RX850V4.

1) Hardware environment

- Host machine

The machine by which the target OS operates.

2) Software environment

- OS (any of the following)

Windows® 2000, XP

Note Regardless of which of the OS above is used, we recommend that the latest Service Pack is installed.

- C compiler package (any of the following)

CA850 Ver.3.00 or later: NEC Electronics Corporation

CCV850/CCV850E V4.0.7/Rel7.0.3 or later: Green Hills® Software, Inc.

CHAPTER 2 INSTALLATION

This chapter explains how to install the RX850V4.

2.1 Outline

Two types of RX850V4 supply medium are available according to the supply format (object file format and source file format).

The following shows the RX850V4 supply format.

Table 2-1 Supply Medium of RX850V4

Supply Format	Supply Medium
Object release version - CA850 version - GHS compiler version	CD-ROM
Source release version - CA850 version - GHS compiler version	CD-ROM

Note Each supply medium contains files corresponding to C compiler package types (CA850 version and GHS compiler version). When installing the files in the host machine, install the files corresponding to the C compiler package to be used.

2.2 Installing

The procedure for installing to the host machine the files provided in the RX850V4's supply media is described below.

1) Start Windows

Power on the host machine and peripherals and start Windows.

2) Set supply media

Set the RX850V4's supply media in the appropriate drive (CD-ROM drive) of the host machine. The setup programs will start automatically.

Perform the installation by following the messages displayed in the monitor screen.

Note If the setup program does not start automatically, execute INSTALL.EXE on the CD-ROM from Windows Explorer.

3) Confirmation of files

Using Windows Explorer, etc., check that the files contained in the RX850V4's supply media has been installed to the host machine.

Note For details about the folder configuration, refer to "2.3 Folder Configuration".

2.3 Folder Configuration

This section explains the folder configuration of the files read from the supply medium when RX850V4 has been installed. The RX850V4 is supplied in the form of an object release version or a source release version. Each version is available as a CA850 version and a GHS compiler version.

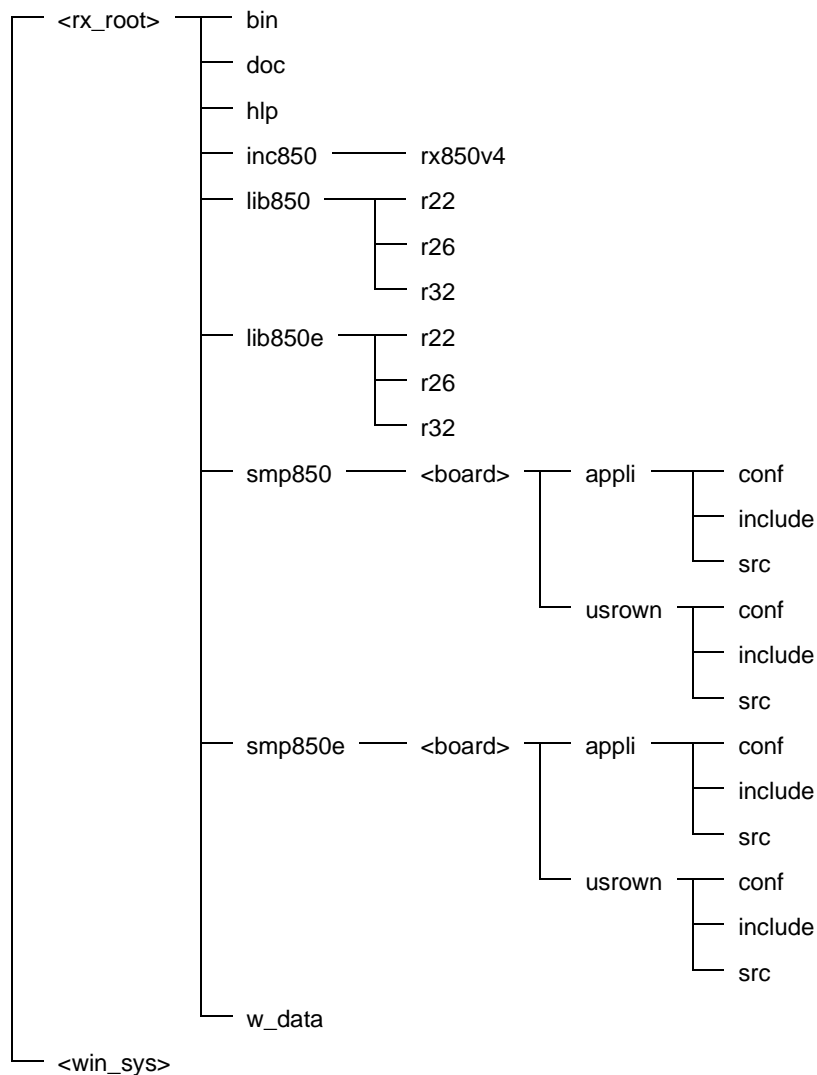
- [Object release version/CA850 version](#)
- [Object release version/GHS compiler version](#)
- [Source release version/CA850 version](#)
- [Source release version/GHS compiler version](#)

Note Refer to the RX850V4 Task Debugger User's Manual and AZ850V4 User's Manual for the folder configuration of utility tools (task debugger RD850V4 and system performance analyzer AZ850V4) provided by the RX850V4.

2.3.1 Object release version/CA850 version

The following shows the folder configuration when the files (object release version/CA850 version) stored in the RX850V4 distribution media have been installed.

Figure 2-1 Folder Configuration (Object Release Version/CA850 Version)



The details of each folder are shown below:

- 1) <rx_root>
This folder is the "installation folder of the RX850V4" specified at the time of installation.
- 2) <rx_root>\bin
This folder the stores the application utility tools for the RX850V4.

cf850v4.exe:	Configurator "CF850V4"
re850v4.exe:	Configuration editor "RE850V4"
re850v4.exe.manifest:	Manifesto file of RE850V4
rx703000v4p.dll:	DLL file for PM+
rim_rx850v4.dll:	Library file of RIM
rx_rim.dll:	Library file of RIM
- 3) <rx_root>\doc
This folder the stores the document files for the RX850V4.
- 4) <rx_root>\hlp
This folder the stores the online help file for the RX850V4.
- 5) <rx_root>\inc850
This folder the stores the standard header file and the ITRON general definitions header file.

kernel.h:	Standard header file
itron.h:	ITRON general definitions header file
- 6) <rx_root>\inc850\rx850v4
This folder the stores the header files for the RX850V4.
- 7) <rx_root>\lib850\r22
This folder the stores the library file (for V850 core, 22-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------
- 8) <rx_root>\lib850\r26
This folder the stores the library file (for V850 core, 26-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------
- 9) <rx_root>\lib850\r32
This folder the stores the library file (for V850 core, 32-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------
- 10) <rx_root>\lib850e\r22
This folder the stores the library file (for V850E1/V850E2/V850ES core, 22-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------
- 11) <rx_root>\lib850e\r26
This folder the stores the library file (for V850E1/V850E2/V850ES core, 26-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------
- 12) <rx_root>\lib850e\r32
This folder the stores the library file (for V850E1/V850E2/V850ES core, 32-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------
- 13) <rx_root>\smp850\<board>
This folder stores the sample program (for V850 core) for the RX850V4.
- 14) <rx_root>\smp850\<board>\appl\conf
This folder stores the command file that generates a load module of the RX850V4. The load module "sample.out" can be generated into this folder by using the command file in this folder.

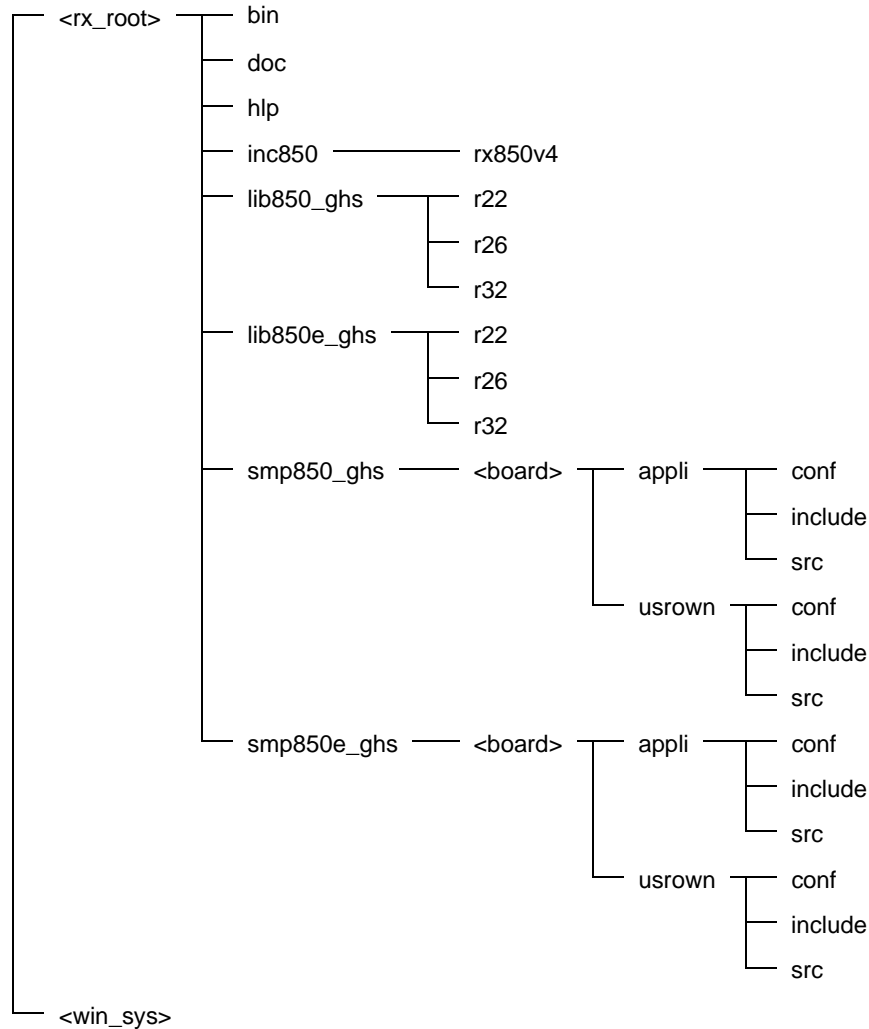
sample.prj:	Project file for load module
sample.prw:	Work space file for load module

- 15) <rx_root>\smp850\This folder stores the header files for sample program.
- 16) <rx_root>\smp850\This folder stores the source files and the directive file for sample program.
- 17) <rx_root>\smp850\This folder stores the command file for generating target-dependent module libraries. The target-dependent module library libusrc.a can be generated into this folder by using the command file in this folder.
- | | |
|-------------|--|
| usrown.prj: | Project file for target-dependent module libraries |
| usrown.prw: | Workspace file for target-dependent module libraries |
- 18) <rx_root>\smp850\This folder stores the header files for target-dependent module libraries.
- 19) <rx_root>\smp850\This folder stores the source files for target-dependent module libraries.
- 20) <rx_root>\smp850e\This folder stores the sample program (for V850E1/V850E2/V850ES core) for the RX850V4.
- 21) <rx_root>\smp850e\This folder stores the command file that generates a load module of the RX850V4. The load module "sample.out" can be generated into this folder by using the command file in this folder.
- | | |
|-------------|---------------------------------|
| sample.prj: | Project file for load module |
| sample.prw: | Work space file for load module |
- 22) <rx_root>\smp850e\This folder stores the header files for sample program.
- 23) <rx_root>\smp850e\This folder stores the source files and the directive file for sample program.
- 24) <rx_root>\smp850e\This folder stores the command file for generating target-dependent module libraries. The target-dependent module library libusrc.a can be generated into this folder by using the command file in this folder.
- | | |
|-------------|--|
| usrown.prj: | Project file for target-dependent module libraries |
| usrown.prw: | Workspace file for target-dependent module libraries |
- 25) <rx_root>\smp850e\This folder stores the header files for target-dependent module libraries.
- 26) <rx_root>\smp850e\This folder stores the source files for target-dependent module libraries.
- 27) <rx_root>\w_data
This folder stores the sample link directive files for the use of the RX850V4 on the integrated development environment platform PM+.
- 28) <win_sys>
This folder is the "system folder of the Windows".
- | | |
|---------------|----------------------------|
| mfc40.dll: | DLL file for utility tools |
| mfc40u.dll: | DLL file for utility tools |
| msvcrt40.dll: | DLL file for utility tools |
| tipdbg.dll: | DLL file for debugger |
| tipcmn.dll: | DLL file for utility tools |
| tipxdbg.dll: | DLL file for RD850V4 |

2.3.2 Object release version/GHS compiler version

The following shows the folder configuration when the files (object release version/GHS compiler version) stored in the RX850V4 distribution media have been installed.

Figure 2-2 Folder Configuration (Object Release Version/GHS Compiler Version)



The details of each folder are shown below:

- 1) <rx_root>
This folder is the "installation folder of the RX850V4" specified at the time of installation.
- 2) <rx_root>\bin
This folder the stores the application utility tools for the RX850V4.

cf850v4.exe:	Configurator "CF850V4"
re850v4.exe:	Configuration editor "RE850V4"
rx703000v4p.dll:	DLL file for PM+
rim_rx850v4.dll:	Library file of RIM
rx_rim.dll:	Library file of RIM
- 3) <rx_root>\doc
This folder the stores the document files for the RX850V4.
- 4) <rx_root>\hlp
This folder the stores the online help file for the RX850V4.

- 5) <rx_root>\inc850
This folder the stores the standard header file and the ITRON general definitions header file.

kernel.h:	Standard header file
itron.h:	ITRON general definitions header file

- 6) <rx_root>\inc850\rx850v4
This folder the stores the header files for the RX850V4.

- 7) <rx_root>\lib850_ghs\r22
This folder the stores the library file (for V850 core, 22-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------

- 8) <rx_root>\lib850_ghs\r26
This folder the stores the library file (for V850 core, 26-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------

- 9) <rx_root>\lib850_ghs\r32
This folder the stores the library file (for V850 core, 32-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------

- 10) <rx_root>\lib850e_ghs\r22
This folder the stores the library file (for V850E1/V850E2/V850ES core, 22-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------

- 11) <rx_root>\lib850e_ghs\r26
This folder the stores the library file (for V850E1/V850E2/V850ES core, 26-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------

- 12) <rx_root>\lib850e_ghs\r32
This folder the stores the library file (for V850E1/V850E2/V850ES core, 32-register model) for the RX850V4.

librxc.a:	Kernel library
-----------	----------------

- 13) <rx_root>\smp850_ghs\<board>
This folder stores the sample program (for V850 core) for the RX850V4.

- 14) <rx_root>\smp850_ghs\<board>\appli\conf
This folder stores the command file that generates a load module of the RX850V4. The load module "sample.out" can be generated into this folder by using the command file in this folder.

sample.bld:	Bild file for load module
-------------	---------------------------

- 15) <rx_root>\smp850_ghs\<board>\appli\include
This folder stores the header files file for sample program.

- 16) <rx_root>\smp850_ghs\<board>\appli\src
This folder stores the source files and the directive file for sample program.

- 17) <rx_root>\smp850_ghs\<board>\usrown\conf
This folder stores the command file for generating target-dependent module libraries. The target-dependent module library libusrc.a can be generated into this folder by using the command file in this folder.

usrown.bld:	Build file for target-dependent module libraries
-------------	--

- 18) <rx_root>\smp850_ghs\<board>\usrown\include
This folder stores the header files for target-dependent module libraries.

- 19) <rx_root>\smp850_ghs\<board>\usrown\src
This folder stores the source files for target-dependent module libraries.

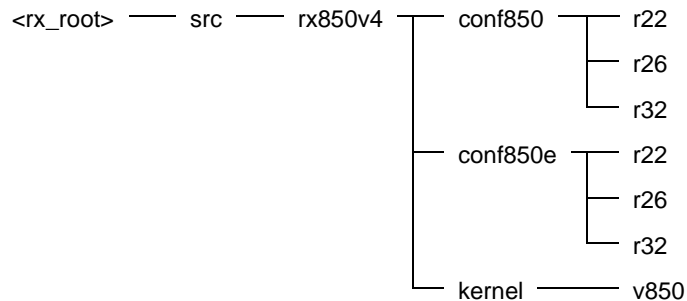
- 20) <rx_root>\smp850e_ghs\<board>
This folder stores the sample program (for V850E1/V850E2/V850ES core) for the RX850V4.

- 21) <rx_root>\smp850e_ghs\<>board>\appli\conf
This folder stores the command file that generates a load module of the RX850V4. The load module "sample.out" can be generated into this folder by using the command file in this folder.
sample.bld: Bild file for load module
- 22) <rx_root>\smp850e_ghs\<>board>\appli\include
This folder stores the header files for sample program.
- 23) <rx_root>\smp850e_ghs\<>board>\appli\src
This folder stores the source files and the directive file for sample program.
- 24) <rx_root>\smp850e_ghs\<>board>\usrown\conf
This folder stores the command file for generating target-dependent module libraries. The target-dependent module library libusrc.a can be generated into this folder by using the command file in this folder.
usrown.bld: Build file for target-dependent module libraries
- 25) <rx_root>\smp850e_ghs\<>board>\usrown\include
This folder stores the header files for target-dependent module libraries.
- 26) <rx_root>\smp850e_ghs\<>board>\usrown\src
This folder stores the source files for target-dependent module libraries.
- 27) <win_sys>
This folder is the "system folder of the Windows".
mfc40.dll: DLL file for utility tools
mfc40u.dll: DLL file for utility tools
msvcrt40.dll: DLL file for utility tools
tipdbg.dll: DLL file for debugger
tipcmn.dll: DLL file for utility tools
tipxdbg.dll: DLL file for RD850V4

2.3.3 Source release version/CA850 version

The following shows the folder configuration when the files (source release version/CA850 version) stored in the RX850V4 distribution media have been installed.

Figure 2-3 Folder Configuration (Source Release Version/CA850 Version)



The details of each folder are shown below:

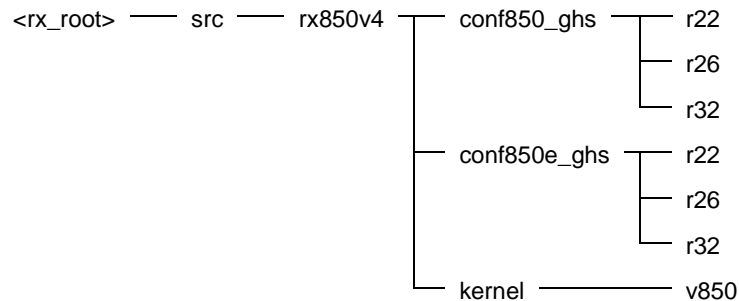
- 1) <rx_root>
This folder is the "installation folder of the RX850V4" specified at the time of installation.
- 2) <rx_root>\src\rx850v4\conf850\r22
This folder stores the command file that generates a kernel library (for V850 core, 22-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850\r22 folder.
makefile: Makefile for kernel library
- 3) <rx_root>\src\rx850v4\conf850\r26
This folder stores the command file that generates a kernel library (for V850 core, 26-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850\r26 folder.
makefile: Makefile for kernel library
- 4) <rx_root>\src\rx850v4\conf850\r32
This folder stores the command file that generates a kernel library (for V850 core, 32-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850\r32 folder.
makefile: Makefile for kernel library
- 5) <rx_root>\src\rx850v4\conf850e\r22
This folder stores the command file that generates a kernel library (for V850E1/V850E2/V850ES core, 22-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850e\r22 folder.
makefile: Makefile for kernel library
- 6) <rx_root>\src\rx850v4\conf850e\r26
This folder stores the command file that generates a kernel library (for V850E1/V850E2/V850ES core, 26-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850e\r26 folder.
makefile: Makefile for kernel library
- 7) <rx_root>\src\rx850v4\conf850e\r32
This folder stores the command file that generates a kernel library (for V850E1/V850E2/V850ES core, 36-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850e\r32 folder.
makefile: Makefile for kernel library
- 8) <rx_root>\src\rx850v4\kernel
This folder stores the source files for kernel library (for V850E1/V850E2/V850ES core).

- 9) <rx_root>\src\rx850v4\kernel\v850
This folder stores the source files for kernel library (for V850 core).

2.3.4 Source release version/GHS compiler version

The following shows the folder configuration when the files (source release version/GHS compiler version) stored in the RX850V4 distribution media have been installed.

Figure 2-4 Folder Configuration (Source Release Version/GHS Compiler Version)



The details of each folder are shown below:

- 1) <rx_root>
This folder is the "installation folder of the RX850V4" specified at the time of installation.
- 2) <rx_root>\src\rx850v4\conf850_ghs\r22
This folder stores the command file that generates a kernel library (for V850 core, 22-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850\r22 folder.
nucleus.bld: Bild file for kernel library
- 3) <rx_root>\src\rx850v4\conf850_ghs\r26
This folder stores the command file that generates a kernel library (for V850 core, 26-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850\r26 folder.
nucleus.bld: Bild file for kernel library
- 4) <rx_root>\src\rx850v4\conf850_ghs\r32
This folder stores the command file that generates a kernel library (for V850 core, 32-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850\r32 folder.
nucleus.bld: Bild file for kernel library
- 5) <rx_root>\src\rx850v4\conf850e_ghs\r22
This folder stores the command file that generates a kernel library (for V850E1/V850E2/V850ES core, 22-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850e_ghs\r22 folder.
nucleus.bld: Bild file for kernel library
- 6) <rx_root>\src\rx850v4\conf850e_ghs\r26
This folder stores the command file that generates a kernel library (for V850E1/V850E2/V850ES core, 26-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850e_ghs\r26 folder.
nucleus.bld: Bild file for kernel library
- 7) <rx_root>\src\rx850v4\conf850e_ghs\r32
This folder stores the command file that generates a kernel library (for V850E1/V850E2/V850ES core, 32-register model). The kernel library "librxc.a" can be generated into this folder by using the command file in <rx_root>\lib850e_ghs\r32 folder.
nucleus.bld: Bild file for kernel library
- 8) <rx_root>\src\rx850v4\kernel
This folder stores the source files for kernel library (for V850E1/V850E2/V850ES core).

- 9) <rx_root>\src\rx850v4\kernel\v850
This folder stores the source files for kernel library (for V850 core).

CHAPTER 3 SYSTEM CONSTRUCTION

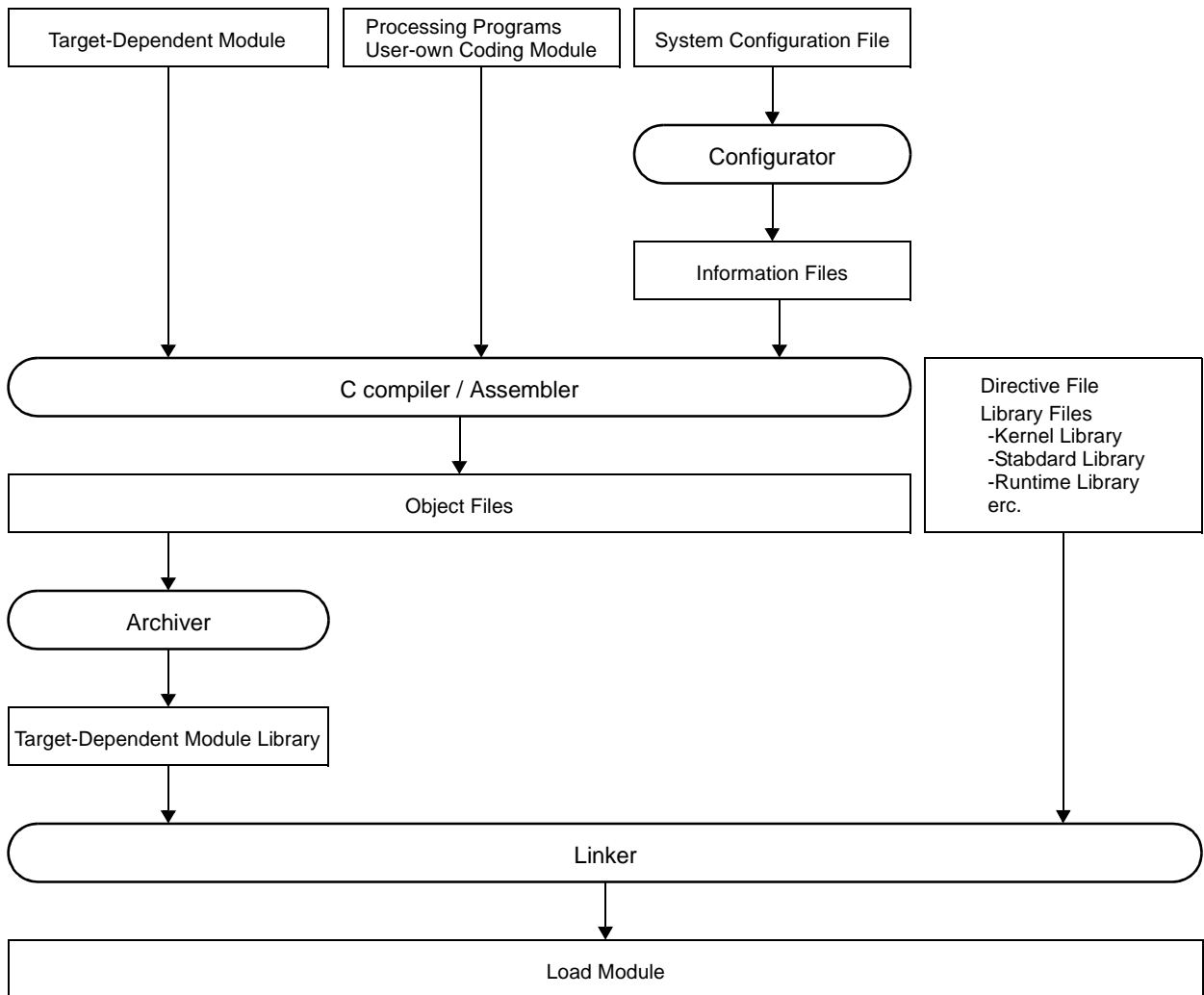
This chapter describes how to build a system (load module) that uses the functions provided by the RX850V4.

3.1 Outline

System building consists in the creation of a load module using the files (kernel library, etc.) installed on the user development environment (host machine) from the RX850V4's supply media.

The following shows the procedure for organizing the system.

Figure 3-1 Example of System Construction



3.2 Coding of Target-Dependent Module

To support various execution environments, the RX850V4 extracts hardware-dependent processing that is required to execute processing as target-dependent modules. This enhances portability for various execution environments and facilitates customization as well.

The following lists the target-dependent modules extracted for each function.

- TASK MANAGEMENT FUNCTIONS

- [Post-overflow processing](#)

A routine dedicated to post-overflow processing (function name: `_kernel_stk_overflow`), which is extracted as a target-dependent module, for executing post processing when a stack required by the RX850V4 or the processing program to perform execution overflows. It is called from the RX850V4 when a stack overflows.

- INTERRUPT MANAGEMENT FUNCTIONS

- [Service call "dis_int"](#)

A routine dedicated to maskable interrupt acknowledge processing (function name: `_kernel_usr_dis_int`), which is extracted as a target-dependent module, for disabling acknowledgment of maskable interrupt. It is called when service call `dis_int` is issued from the processing program.

- [Service call "ena_int"](#)

A routine dedicated to maskable interrupt acknowledge processing (function name: `_kernel_usr_ena_int`), which is extracted as a target-dependent module, for enabling acknowledgment of maskable interrupt. It is called when service call `ena_int` is issued from the processing program.

- [Interrupt mask setting processing \(overwrite setting\)](#)

A routine dedicated to interrupt mask pattern processing (function name: `_kernel_usr_set_intmsk`), which is extracted as a target-dependent module, for setting the interrupt mask pattern specified by the relevant user-own function parameter to the interrupt control register `xxlCn` or interrupt mask flag `xxMKn` of the interrupt mask register `IMRm`. It is called when service call `unl_cpu`, `iunl_cpu`, `chg_ims`, or `ichg_ims` is issued from the processing program.

- [Interrupt mask setting processing \(OR setting\)](#)

A routine dedicated to interrupt mask pattern processing (function name: `_kernel_usr_msk_intmsk`), which is extracted as a target-dependent module, for ORing the interrupt mask pattern specified by the relevant user-own function parameter and the CPU interrupt mask pattern (the values of interrupt control register `xxlCn` or interrupt mask flag `xxMKn` of the interrupt mask register `IMRm`) and storing the result to the interrupt mask flag `xxMKn` of the target register. It is called when service call `loc_cpu` or `iloc_cpu` is issued from the processing program.

- [Interrupt mask acquire processing](#)

A routine dedicated to interrupt mask pattern acquire processing (function name: `_kernel_usr_get_intmsk`), which is extracted as a target-dependent module, for storing the CPU interrupt mask pattern (the values of interrupt control register `xxlCn` or interrupt mask flag `xxMKn` of the interrupt mask register `IMRm`) into the area specified by the relevant user-own function parameter. It is called when service call `loc_cpu`, `iloc_cpu`, `get_ims`, or `iget_ims` is issued from the processing program.

Note For details on the target-dependent modules, refer to "[CHAPTER 4 TASK MANAGEMENT FUNCTIONS](#)" and "[CHAPTER 12 INTERRUPT MANAGEMENT FUNCTIONS](#)".

3.2.1 Creating target-dependent module library

Execute the C compiler, assembler and archiver for C source and assembler source files created in "[3.2 Coding of Target-Dependent Module](#)" to generate library files (target-dependent module libraries).

The following lists the files required for generating target-dependent module libraries.

- Post-overflow processing
- Service call "dis_int"
- Service call "ena_int"
- Interrupt mask setting processing (overwrite setting)
- Interrupt mask setting processing (OR setting)
- Interrupt mask acquire processing

Note For details on the C compiler, assembler and archiver, refer to the user's manual of the C compiler package used.

3.3 Coding Processing Programs

Code the processing that should be implemented in the system.

In the RX850V4, the processing program is classified into the following seven types, in accordance with the types and purposes of the processing that should be implemented.

- **Tasks**

A task is processing program that is not executed unless it is explicitly manipulated via service calls provided by the RX850V4, unlike other processing programs (cyclic handler, interrupt handler, etc.).

- **Task Exception Handling Routines**

The task exception handling routine is a routine dedicated to task exception handling, and is activated when a task exception handling request is issued.

The RX850V4 positions task exception handling routines as extensions of the task for which a task exception handling request is issued. A task exception handling routine is therefore activated when the task for which a task exception handling request is issued moves to the RUNNING state.

- **Cyclic handlers**

The cyclic handler is a routine dedicated to cycle processing that is activated periodically at a constant interval (activation cycle).

The RX850V4 handles the cyclic handler as a "non-task (module independent from tasks)". Therefore, even if a task with the highest priority in the system is being executed, the processing is suspended when a specified activation cycle has come, and the control is passed to the cyclic handler.

- **Interrupt Handlers**

The interrupt handler is a routine dedicated to interrupt servicing that is activated when an interrupt occurs.

The RX850V4 handles the interrupt handler as a "non-task (module independent from tasks)". Therefore, even if a task with the highest priority in the system is being executed, the processing is suspended when an interrupt occurs, and the control is passed to the interrupt handler.

When an interrupt occurs, unlike "**Directly Activated Interrupt Handlers**", an interrupt handler is executed via interrupt preprocessing (such as saving/restoring registers and switching stacks) provided by the RX850V4. This simplifies the processing compared to the processing of "**Directly Activated Interrupt Handlers**".

- **Directly Activated Interrupt Handlers**

The directly activated interrupt handler is a routine dedicated to interrupt servicing that is activated when an interrupt occurs.

The RX850V4 handles the directly activated interrupt handler as a "non-task (module independent from tasks)". Therefore, even if a task with the highest priority in the system is being executed, the processing is suspended when an interrupt occurs, and the control is passed to the directly activated interrupt handler.

When an interrupt occurs, unlike "**Interrupt Handlers**", a directly activated interrupt handler is called from the handler address to which the CPU forcibly passes the control, without RX850V4 intervention. This achieves a response which is almost the maximum level for the hardware.

- **Extended Service Call Routines**

This is a routine to which user-defined functions are registered in the RX850V4, and will never be executed unless it is called explicitly, using service calls provided by the RX850V4.

The RX850V4 positions extended service call routines as extensions of the processing program that called the extended service call routine.

- **CPU Exception Handlers**

The CPU exception handler is a routine dedicated to CPU exception servicing that is activated when a CPU exception occurs.

The RX850V4 handles the CPU exception handler as a "non-task (module independent from tasks)". Therefore, even if a task with the highest priority in the system is being executed, the processing is suspended when a CPU exception occurs, and the control is passed to the CPU exception handler.

Note For details about the processing programs, refer to "**CHAPTER 4 TASK MANAGEMENT FUNCTIONS**", "**CHAPTER 6 TASK EXCEPTION HANDLING FUNCTIONS**", "**CHAPTER 10 TIME MANAGEMENT FUNCTIONS**", "**CHAPTER 12 INTERRUPT MANAGEMENT FUNCTIONS**", "**CHAPTER 13 SERVICE CALL MANAGEMENT FUNCTIONS**", "**CHAPTER 14 SYSTEM CONFIGURATION MANAGEMENT FUNCTIONS**".

3.4 Coding System Configuration File

Code the [SYSTEM CONFIGURATION FILE](#) required for creating information files (system information table file, system information header file, entry file) that contain data to be provided for the RX850V4.

Note 1 For details about the system configuration file, refer to "[CHAPTER 20 SYSTEM CONFIGURATION FILE](#)".

Note 2 The RX850V4 provides the utility tool RE850V4, which inputs or outputs system configuration files through visual data input via the GUI (Graphical User Interface).

For details about the RE850V4, refer to "[CHAPTER 22 CONFIGURATION EDITOR RE850V4](#)".

3.4.1 Creating information file

Execute the CF850V4 for the system configuration file created in "[3.4 Coding System Configuration File](#)" to create information files (system information table file, system information header file, entry file).

The following is how to activate the CF850V4 from the command line.

Note that, in the examples below, "C>" indicates the command prompt, "D" indicates pressing of the space key, and "<Enter>" indicates pressing of the enter key.

The activation options enclosed in "["]" can be omitted.

[CA850 version]

```
C> cf850v4.exe Δ [@cmd_file] Δ [-cpu Δ name] Δ [-devpath=path] Δ [-regxx] Δ [-i Δ sitfile] Δ [-d Δ includefile] Δ [-e Δ entry] Δ [-ni] Δ [-nd] Δ [-ne] Δ [-t Δ tool] Δ [-T Δ compiler_path] Δ [-l Δ include_path] Δ [-np] Δ [-V] Δ [-help] Δ file <Enter>
```

[GHS compiler version]

```
C> cf850v4.exe Δ [@cmd_file] Δ [-regxx] Δ [-i Δ sitfile] Δ [-d Δ includefile] Δ [-e Δ entry] Δ [-ni] Δ [-nd] Δ [-ne] Δ [-t Δ tool] Δ [-T Δ compiler_path] Δ [-l Δ include_path] Δ [-np] Δ [-V] Δ [-help] Δ file <Enter>
```

Note 1 For details about the CF850V4, refer to "[CHAPTER 19 CONFIGURATOR CF850V4](#)".

Note 2 The RX850V4 provides DLL files that enable CF850V4 activation option setting and CF850V4 activation via the visual interface using the GUI, from the integrated development environment platform PM+.

For details about the DLL file, refer to "[CHAPTER 21 OPTION SETTINGS IN PM+](#)".

3.5 Coding User-Owned Coding Module

To support various execution environments, the RX850V4 extracts hardware-dependent processing that is required to execute processing as user-owned coding modules, and provides it as sample source files. This enhances portability for various execution environments and facilitates customization as well.

The following lists the user-owned coding modules extracted for each function.

- INTERRUPT MANAGEMENT FUNCTIONS

- Interrupt entry processing

A routine dedicated to entry processing that is extracted as a user-owned coding module to assign instructions to branch to relevant processing (such as interrupt preprocessing or [Directly Activated Interrupt Handlers](#)), to the handler address to which the CPU forcibly passes the control when an interrupt occurs.

Interrupt entry processing for interrupt handlers defined in [Interrupt handler information](#) during configuration is included in the entry file created by executing the configurator for the system configuration file created during configuration. If customization of interrupt entry processing is unnecessary, use of the relevant entry file therefore makes coding of interrupt entry processing unnecessary.

- SYSTEM CONFIGURATION MANAGEMENT FUNCTIONS

- CPU exception entry processing

A routine dedicated to entry processing that is extracted as a user-owned coding module to assign instructions to branch to relevant processing (such as CPU exception preprocessing or [Boot processing](#)), to the handler address to which the CPU forcibly passes the control when a CPU exception occurs.

- CPU exception handling for CPU exception handlers defined in [CPU exception handler information](#) during configuration is included in the entry file created by executing the configurator for the system configuration file created during configuration. If customization of CPU exception entry processing is unnecessary, use of the relevant entry file therefore makes coding of CPU exception entry processing unnecessary.

- Initialization routine

A routine dedicated to initialization processing that is extracted as a user-owned coding module to initialize the hardware dependent on the user execution environment (such as the peripheral controller), and is called from the [Kernel Initialization Module](#).

- SCHEDULER

- Idle Routine

A routine dedicated to idle processing that is extracted from the SCHEDULER as a user-owned coding module to utilize the standby function provided by the CPU (to achieve the low-power consumption system), and is called from the scheduler when there no longer remains a task subject to scheduling by the RX850V4 (task in the RUNNING or READY state) in the system.

- SYSTEM INITIALIZATION ROUTINE

- Boot processing

A routine dedicated to initialization processing that is extracted as a user-owned coding module to initialize the minimum required hardware for the RX850V4 to perform processing, and is called from [CPU exception entry processing](#).

Note For details about the user-owned coding module, refer to "[CHAPTER 12 INTERRUPT MANAGEMENT FUNCTIONS](#)", "[CHAPTER 14 SYSTEM CONFIGURATION MANAGEMENT FUNCTIONS](#)", "[CHAPTER 15 SCHEDULER](#)", "[CHAPTER 16 SYSTEM INITIALIZATION ROUTINE](#)".

3.6 Coding Directive File

Code the directive file used by the user to fix the address allocation done by the linker. In the RX850V4, the allocation destinations (section names) of management objects modularized for each function are specified.

Note 1 For details on link directive files, refer to the user's manual of the C compiler package used.

Note 2 The RX850V4 prescribes the destination (section names) to which objects modularized in function units are to be allocated. The prescribed section names must therefore be defined in link directive files. The following table lists the segment names prescribed in the RX850V4.

Section Name	Section Attribute	Section Type	ROM/RAM	Description
.rx_text	RX	PROGBITS	ROM/RAM	Area where the RX850V4's core processing part and main processing part of service calls provided by the RX850V4 are to be allocated.
.rx_info	R	PROGBITS	ROM/RAM	Area where initial information items related to OS resources that do not change dynamically are allocated as system information tables.
.rx_memory	RW	NOBITS	RAM	Area where the system stack, the task stack, data queue, fixed-sized memory pool and variable-sized memory pool are to be allocated.
.rx_control	RW	NOBITS	RAM	Area where the management objects (system control block, task control block, etc.) are to be allocated.

3.7 Creating Load Module

Execute the C compiler, assembler and linker for files created in sections from "3.2 Coding of Target-Dependent Module" to "3.6 Coding Directive File", and library files provided by the RX850V4, C compiler package, to create load modules.

The following lists the files required for creating load modules.

- Library files created in "3.2.1 Creating target-dependent module library"
Target-dependent module library
- C/assembly language source files created in "3.3 Coding Processing Programs".
Processing programs (tasks, task exception handling routines, cyclic handlers, interrupt handlers, directly activated interrupt handlers, extended service call routines, CPU exception handlers)
- Information files created in "3.4.1 Creating information file".
Information files (system information table file, entry file)
- C/assembly language source files created in "3.5 Coding User-Own Coding Module".
User-own coding module (initialization routine, idle routine, boot processing)
- Directive file created in "3.6 Coding Directive File"
Directive file
- Library files provided by the RX850V4
Kernel library
- Library files provided by the C compiler package
Standard library, runtime library, etc.

Note For details on the linker, refer to the user's manual of the C compiler package used.

CHAPTER 4 TASK MANAGEMENT FUNCTIONS

This chapter describes the task management functions performed by the RX850V4.

4.1 Outline

The task management functions provided by the RX850V4 include a function to reference task statuses such as priorities and detailed task information, in addition to a function to manipulate task statuses such as generation, activation and termination of tasks.

4.2 Tasks

A task is processing program that is not executed unless it is explicitly manipulated via service calls provided by the RX850V4, unlike other processing programs (cyclic handler and interrupt handler), and is called from the scheduler.

The RX850V4 manages the states in which each task may enter and tasks themselves, by using management objects (task management blocks) corresponding to tasks one-to-one.

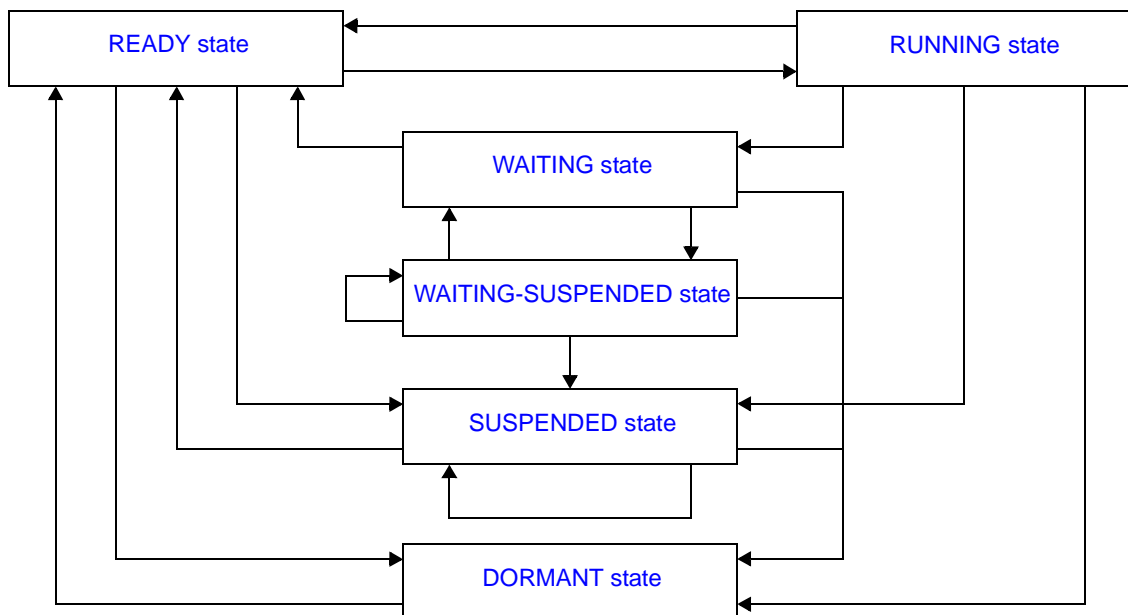
Note The execution environment information required for a task's execution is called "task context". During task execution switching, the task context of the task currently under execution by the RX850V4 is saved and the task context of the next task to be executed is loaded.

4.2.1 Task state

Tasks enter various states according to the acquisition status for the OS resources required for task execution and the occurrence/non-occurrence of various events. In this process, the current state of each task must be checked and managed by the RX850V4.

The RX850V4 classifies task states into the following six types.

Figure 4-1 Task State



1) DORMANT state

State of a task that is not active, or the state entered by a task whose processing has ended.
A task in the DORMANT state, while being under management of the RX850V4, is not subject to RX850V4 scheduling.

2) READY state

State of a task for which the preparations required for processing execution have been completed, but since another task with a higher priority level or a task with the same priority level is currently being processed, the task is waiting to be given the CPU's use right.

3) RUNNING state

State of a task that has acquired the CPU use right and is currently being processed.
Only one task can be in the running state at one time in the entire system.

4) WAITING state

State in which processing execution has been suspended because conditions required for execution are not satisfied.

Resumption of processing from the WAITING state starts from the point where the processing execution was suspended. The value of information required for resumption (such as task context) immediately before suspension is therefore restored.

In the RX850V4, the WAITING state is classified into the following ten types according to their required conditions and managed.

Table 4-1 WAITING states

Waiting States	Description
Sleeping state	A task enters this state if the counter for the task (registering the number of times the wakeup request has been issued) indicates 0x0 upon the issuance of a slp_tsk or tslp_tsk .
Delayed state	A task enters this state upon the issuance of a dly_tsk .
Waiting state for a semaphore resource	A task enters this state if it cannot acquire a resource from the relevant semaphore upon the issuance of a wai_sem or twai_sem .
Waiting state for an eventflag	A task enters this state if a relevant eventflag does not satisfy a predetermined condition upon the issuance of a wai_flg or twai_flg .
Sending waiting state for a data queue	A task enters this state if cannot send a data to the relevant data queue upon the issuance of a snd_dtq or tsnd_dtq .
Receiving waiting state for a data queue	A task enters this state if cannot receive a data from the relevant data queue upon the issuance of a rcv_dtq or trcv_dtq .
Receiving waiting state for a mailbox	A task enters this state if cannot receive a message from the relevant mailbox upon the issuance of a rcv_mbx or trcv_mbx .
Waiting state for a mutex	A task enters this state if cannot lock the relevant mutex upon the issuance of a loc_mtx or tloc_mtx .
Waiting state for a fixed-sized memory block	A task enters this state if it cannot acquire a fixed-sized memory block from the relevant fixed-sized memory pool upon the issuance of a get_mpf or tget_mpf .
Waiting state for a variable-sized memory block	A task enters this state if it cannot acquire a variable-sized memory block from the relevant variable-sized memory pool upon the issuance of a get_mpl or tget_mpl .

5) SUSPENDED state

State in which processing execution has been suspended forcibly.

Resumption of processing from the SUSPENDED state starts from the point where the processing execution was suspended. The value of information required for resumption (such as task context) immediately before suspension is therefore restored.

6) WAITING-SUSPENDED state

State in which the WAITING and SUSPENDED states are combined.

A task enters the SUSPENDED state when the WAITING state is cancelled, or enters the WAITING state when the SUSPENDED state is cancelled.

4.2.2 Task priority

A priority level that determines the order in which that task will be processed in relation to the other tasks is assigned to each task.

As a result, in the RX850V4, the task that has the highest priority level of all the tasks that have entered an executable state (RUNNING state or READY state) is selected and given the CPU use right.

In the RX850V4, the following two types of priorities are used for management purposes.

- Initial priority

Priority set when a task is created.

Therefore, the priority level of a task (priority level referenced by the scheduler) immediately after it moves from the DORMANT state to the READY state is the initial priority.

- Current priority

Priority referenced by the RX850V4 when it performs a manipulation (task scheduling, queuing tasks to a wait queue in the order of priority, or priority level inheritance) when a task is activated.

Note 1 In the RX850V4, a task having a smaller priority number is given a higher priority.

Note 2 The priority range that can be specified in a system can be defined in [Basic information](#) ([Maximum priority: maxpri](#)) when creating a system configuration file.

4.2.3 Basic form of tasks

When coding a task, use a void function with one `VP_INT` argument (any function name is fine).

The extended information specified with [Task information](#), or the start code specified when `sta_tsk` or `ista_tsk` is issued, is set for the `exinf` argument.

The following shows the basic form of tasks in C.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    /* ..... */

    ext_tsk (); /*Terminate invoking task*/
}
```

[GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

void task (VP_INT exinf)
{
    /* ..... */

    ext_tsk (); /*Terminate invoking task*/
}
```

Note 1 If a task moves from the DORMANT state to the READY state by issuing `sta_tsk` or `ista_tsk`, the start code specified when issuing `sta_tsk` or `ista_tsk` is set to the `exinf` argument.

Note 2 When the return instruction is issued in a task, the same processing as `ext_tsk` is performed.

Note 3 For details about the extended information, refer to "4.4 Activate Task".

4.2.4 Internal processing of task

In the RX850V4, original dispatch processing (task scheduling) is executed during task switching. Therefore, note the following points when coding tasks.

- Coding method
Code tasks using C or assembly language.
When coding in C, they can be coded in the same manner as ordinary functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
- Stack switching
When switching tasks, the RX850V4 performs switching to the task specified in [Task information](#).
- Service call issuance
Service calls that can be issued in tasks are limited to the service calls that can be issued from tasks.

Note For details on the valid issuance range of each service call, refer to [Table 18-1](#) to [Table 18-14](#).

4.3 Creat Task

In the RX850V4, the method of creating a task is limited to "static creation".

Tasks therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static task creation means defining of tasks using static API "CRE_TSK" in the system configuration file.

For details about the static API "CRE_TSK", refer to "20.5.1 Task information".

4.4 Activate Task

The RX850V4 provides two types of interfaces for task activation: queuing an activation request queuing and not queuing an activation request.

In the RX850V4, extended information specified in [Task information](#) during configuration and the value specified for the second parameter `stacd` when service call `sta_tsk` or `ista_tsk` is issued are called "extended information".

4.4.1 Queuing an activation request

A task (queuing an activation request) is activated by issuing the following service call from the processing program.

- [act_tsk](#), [iact_tsk](#)

These service calls move a task specified by parameter `tskid` from the DORMANT state to the READY state.

As a result, the target task is queued at the end on the ready queue corresponding to the initial priority and becomes subject to scheduling by the RX850V4.

If the target task has been moved to a state other than the DORMANT state when this service call is issued, this service call does not move the state but increments the activation request counter (by added 0x1 to the wakeup request counter).

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      tskid = 8;      /*Declares and initializes variable*/

    /* ..... */

    act_tsk (tskid);      /*Avtivate task (queues an activation request)*/

    /* ..... */
}
```

Note 1 The activation request counter managed by the RX850V4 is configured in 7-bit widths. If the number of activation requests exceeds the maximum count value 127 as a result of issuing this service call, the counter manipulation processing is therefore not performed but "E_QOVR" is returned.

Note 2 Extended information specified in [Task information](#) is passed to the task activated by issuing these service calls.

4.4.2 Not queuing an activation request

A task (not queuing an activation request) is activated by issuing the following service call from the processing program.

- `sta_tsk`, `ista_tsk`

These service calls move a task specified by parameter *tskid* from the DORMANT state to the READY state.

As a result, the target task is queued at the end on the ready queue corresponding to the initial priority and becomes subject to scheduling by the RX850V4.

This service call does not perform queuing of activation requests. If the target task is in a state other than the DORMANT state, the status manipulation processing for the target task is therefore not performed but "E_OBJ" is returned

Specify for parameter *stacd* the extended information transferred to the target task.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>          /*Standard header file definition*/

#pragma rtos_task    task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID        tskid = 8;          /*Declares and initializes variable*/
    VP_INT    stacd = 123;       /*Declares and initializes variable*/

    /* ..... */

    sta_tsk (tskid, stacd);  /*Activate task (does not queue an activation */
                                /*request)*/

    /* ..... */
}

```

4.5 Cancel Task Activation Requests

An activation request is cancelled by issuing the following service call from the processing program.

- `can_act`, `ican_act`

This service call cancels all of the activation requests queued to the task specified by parameter *tskid* (sets the activation request counter to 0x0).

When this service call is terminated normally, the number of cancelled activation requests is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER_UINT ercd;           /*Declares variable*/
    ID      tskid = 8;      /*Declares and initializes variable*/

    /* ..... */

    ercd = can_act (tskid); /*Cancel task activation requests*/

    if (ercd >= 0x0) {
        /* ..... */      /*Normal termination processing*/
    }

    /* ..... */
}
```

Note This service call does not perform status manipulation processing but performs the setting of activation request counter. Therefore, the task does not move from a state such as the READY state to the DORMANT state.

4.6 Terminate Task

4.6.1 Terminate invoking task

An invoking task is terminated by issuing the following service call from the processing program.

- `ext_tsk`

This service call moves an invoking task from the RUNNING state to the DORMANT state.

As a result, the invoking task is unlinked from the ready queue and excluded from the RX850V4 scheduling subject. If an activation request has been queued to the invoking task (the activation request counter is not set to 0x0) when this service call is issued, this service call moves the task from the RUNNING state to the DORMANT state, decrements the wakeup request counter (by subtracting 0x1 from the wakeup request counter), and then moves the task from the DORMANT state to the READY state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/
void task (VP_INT exinf)
{
    /* ..... */
    ext_tsk ();              /*Terminate invoking task*/
}
```

Note 1 When moving a task from the RUNNING state to the DORMANT state, this service call initializes the following information to values that are set during task creation.

- Priority (current priority)
- Wakeup request count
- Suspension count
- Interrupt status

If an invoking task has locked a mutex, the locked state is released at the same time (processing equivalent to `unl_mtx`).

Note 2 When the return instruction is issued in a task, the same processing as `ext_tsk` is performed.

4.6.2 Terminate task

Other tasks are forcibly terminated by issuing the following service call from the processing program.

- `ter_tsk`

This service call forcibly moves a task specified by parameter `tskid` to the DORMANT state.

As a result, the target task is excluded from the RX850V4 scheduling subject.

If an activation request has been queued to the target task (the activation request counter is not set to 0x0) when this service call is issued, this service call moves the task to the DORMANT state, decrements the wakeup request counter (by subtracting 0x1 from the wakeup request counter), and then moves the task from the DORMANT state to the READY state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>           /*Standard header file definition*/

#pragma rtos_task task       /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      tskid = 8;        /*Declares and initializes variable*/

    /* ..... */

    ter_tsk (tskid);         /*Terminate task*/

    /* ..... */
}
```

Note When moving a task to the DORMANT state, this service call initializes the following information to values that are set during task creation.

- Priority (current priority)
- Wakeup request count
- Suspension count
- Interrupt status

If the target task has locked a mutex, the locked state is released at the same time (processing equivalent to `unl_mtx`).

4.7 Change Task Priority

The priority is changed by issuing the following service call from the processing program.

- `chg_pri`, `ichg_pri`

These service calls change the priority of the task specified by parameter *tskid* (current priority) to a value specified by parameter *tskpri*.

If the target task is in the RUNNING or READY state after this service call is issued, this service call re-queues the task at the end of the ready queue corresponding to the priority specified by parameter *tskpri*, following priority change processing.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      tskid = 8;        /*Declares and initializes variable*/
    PRI     tskpri = 9;       /*Declares and initializes variable*/

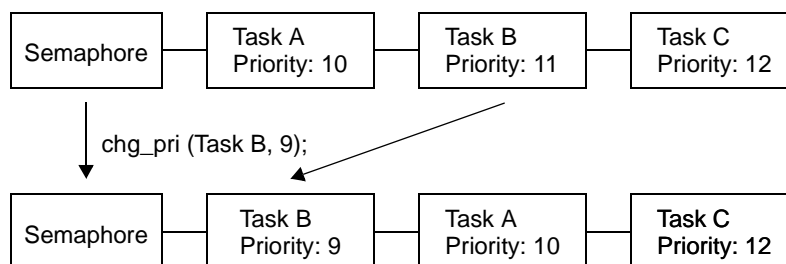
    /* ..... */

    chg_pri (tskid, tskpri); /*Change task priority*/

    /* ..... */
}
```

Note When the target task is queued to a wait queue in the order of priority, the wait order may change due to issuance of this service call.

Example When three tasks (task A: priority level 10, task B: priority level 11, task C: priority level 12) are queued to the semaphore wait queue in the order of priority, and the priority level of task B is changed from 11 to 9, the wait order will be changed as follows.



4.8 Reference Task Priority

A task priority is referenced by issuing the following service call from the processing program.

- `get_pri`, `iget_pri`

Stores current priority of the task specified by parameter *tskid* in the area specified by parameter *p_tskpri*. The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID        tskid = 8;                /*Declares and initializes variable*/
    PRI        p_tskpri;                /*Declares variable*/

    /* ..... */

    get_pri (tskid, &p_tskpri);        /*Reference task priority*/

    /* ..... */
}

```

4.9 Reference Task State

4.9.1 Reference task state

A task status is referenced by issuing the following service call from the processing program.

- [ref_tsk](#), [iref_tsk](#)

Stores task state packet (current state, current priority, etc.) of the task specified by parameter *tskid* in the area specified by parameter *pk_rtsk*.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      tskid = 8; /*Declares and initializes variable*/
    T_RTsk  pk_rtsk; /*Declares data structure*/
    STAT    tskstat; /*Declares variable*/
    PRI     tskpri; /*Declares variable*/
    STAT    tskwait; /*Declares variable*/
    ID      wobjid; /*Declares variable*/
    TMO     lefttmo; /*Declares variable*/
    UINT    actcnt; /*Declares variable*/
    UINT    wupcnt; /*Declares variable*/
    UINT    suscnt; /*Declares variable*/
    ATR     tskatr; /*Declares variable*/
    PRI     itskpri; /*Declares variable*/

    /* ..... */

    ref_tsk (tskid, &pk_rtsk); /*Reference task state*/

    tskstat = pk_rtsk.tskstat; /*Reference current state*/
    tskpri = pk_rtsk.tskpri; /*Reference current priority*/
    tskwait = pk_rtsk.tskwait; /*Reference reason for waiting*/
    wobjid = pk_rtsk.wobjid; /*Reference object ID number for which the */
    /*task is waiting*/

    lefttmo = pk_rtsk.lefttmo; /*Reference remaining time until timeout*/
    actcnt = pk_rtsk.actcnt; /*Reference activation request count*/
    wupcnt = pk_rtsk.wupcnt; /*Reference wakeup request count*/
    suscnt = pk_rtsk.suscnt; /*Reference suspension count*/
    tskatr = pk_rtsk.tskatr; /*Reference attribute*/
    itskpri = pk_rtsk.itskpri; /*Reference initial priority*/

    /* ..... */
}
```

Note For details about the task state packet, refer to "[17.2.1 Task state packet](#)".

4.9.2 Reference task state (simplified version)

A task status (simplified version) is referenced by issuing the following service call from the processing program.

- [ref_tst](#), [iref_tst](#)

Stores task state packet (current state, reason for waiting) of the task specified by parameter *tskid* in the area specified by parameter *pk_rtst*.

Used for referencing only the current state and reason for wait among task information.

Response becomes faster than using [ref_tsk](#) or [iref_tsk](#) because only a few information items are acquired.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      tskid = 8; /*Declares and initializes variable*/
    T_RTST  pk_rtst; /*Declares data structure*/
    STAT    tskstat; /*Declares variable*/
    STAT    tskwait; /*Declares variable*/

    /* ..... */

    ref_tst (tskid, &pk_rtst); /*Reference task state (simplified version)*/

    tskstat = pk_rtst.tskstat; /*Reference current state*/
    tskwait = pk_rtst.tskwait; /*Reference reason for waiting*/

    /* ..... */
}
```

Note For details about the task state packet (simplified version), refer to "[17.2.2 Task state packet \(simplified version\)](#)".

4.10 Target-Dependent Module

To support various execution environments, the RX850V4 extracts processing performed when a stack required by the RX850V4 or the processing program to perform execution overflows, from the memory pool management function, as a target-dependent module. This prevents inadvertent program loops in the system caused by a stack overflow.

Note The RX850V4 checks the stack overflow only when TA_ON (overflow is checked) is defined in [Basic information](#) during configuration.

4.10.1 Post-overflow processing

This is a routine dedicated to post-overflow processing, which is extracted as a target-dependent module, for executing post processing when a stack required by the RX850V4 or the processing program to perform execution overflows. It is called from the RX850V4 when a stack overflows.

- Basic form of post-overflow processing

Code post-overflow processing by using the void type function (function name: `_kernel_stk_overflow`) that has two INT type arguments.

The "value of stack pointer `sp` when a stack overflow is detected" is set to argument `r6`, and the "value of program counter `pc` when a stack overflow is detected" is set to argument `r7`.

The following shows the basic form of coding post-overflow processing in assembly language.

[CA850 version/GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

.text
.align 0x4
.globl __kernel_stk_overflow
__kernel_stk_overflow :

/* ..... */

.halt_loop :
jbr .halt_loop
```

- Processing performed during post-overflow processing

Post-overflow processing is a routine dedicated to post processing, which is extracted as a target-dependent module, for executing post processing when a stack required by the RX850V4 or the processing program to perform execution overflows. Therefore, note the following points when coding post-overflow processing.

- Coding method

Code post-overflow processing using C or assembly language.

When coding in C, they can be coded in the same manner as ordinary functions coded.

When coding in assembly language, code them according to the calling rules prescribed in the compiler used.

- Stack switching

The RX850V4 does not perform the processing related to stack switching when passing control to post-overflow processing.

When using the system stack specified in [Basic information](#), the code regarding stack switching must therefore be written in post-overflow processing.

- Service call issuance

Issuance of service calls is prohibited during post-overflow processing because the normal operation cannot be guaranteed.

The following lists processing that should be executed in post-overflow processing.

- Post-processing that handles stack overflows

Note The detailed operations (such as reset) that should be coded as post-overflow processing depends on the user system.

4.11 Memory Saving

The RX850V4 provides two kinds of methods ([Restricted task](#) and [Disable preempt](#)) for reducing the task stack size required by tasks to perform processing.

4.11.1 Restricted task

When estimating a task stack size, usually the maximum consumption size is estimated as the size for securing the memory. When the maximum size is not consumed in actuality, however, there are unused areas in the secured spaces. The restricted task can be used to utilize such unused areas.

With tasks for which attribute TA_RSTR is defined in [Task information](#) in the created system configuration file, the total size of the unused task stack area can be reduced dynamically.

4.11.2 Disable preempt

In the RX850V4, preempt acknowledge status attribute TA_DISPREEMPT can be defined in [Task information](#) when creating a system configuration file.

The task for which this attribute is defined performs the operation that continues processing by ignoring the scheduling request issued from a non-task, so a management area of 24 to 44 bytes can be reduced per task.

CHAPTER 5 TASK DEPENDENT SYNCHRONIZATION FUNCTIONS

This chapter describes the task dependent synchronization functions performed by the RX850V4.

5.1 Outline

The RX850V4 provides several task-dependent synchronization functions.

5.2 Put Task to Sleep

5.2.1 Waiting forever

A task is moved to the sleeping state (waiting forever) by issuing the following service call from the processing program.

- [slp_tsk](#)

As a result, the invoking task is unlinked from the ready queue and excluded from the RX850V4 scheduling subject. If a wakeup request has been queued to the target task (the wakeup request counter is not set to 0x0) when this service call is issued, this service call does not move the state but decrements the wakeup request counter (by subtracting 0x1 from the wakeup request counter).

The sleeping state is cancelled in the following cases, and then moved to the READY state.

Sleeping State Cancel Operation	Return Value
A wakeup request was issued as a result of issuing wup_tsk .	E_OK
A wakeup request was issued as a result of issuing iwup_tsk .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER ercd; /*Declares variable*/

    /* ..... */

    ercd = slp_tsk (); /*Put task to sleep (waiting forever)*/

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

5.2.2 with timeout

A task is moved to the sleeping state (with timeout) by issuing the following service call from the processing program.

- `tslp_tsk`

This service call moves an invoking task from the RUNNING state to the WAITING state (sleeping state).

As a result, the invoking task is unlinked from the ready queue and excluded from the RX850V4 scheduling subject.

If a wakeup request has been queued to the target task (the wakeup request counter is not set to 0x0) when this service call is issued, this service call does not move the state but decrements the wakeup request counter (by subtracting 0x1 from the wakeup request counter).

The sleeping state is cancelled in the following cases, and then moved to the READY state.

Sleeping State Cancel Operation	Return Value
A wakeup request was issued as a result of issuing <code>wup_tsk</code> .	E_OK
A wakeup request was issued as a result of issuing <code>iwup_tsk</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd;              /*Declares variable*/
    TMO    tmout = 3600;     /*Declares and initializes variable*/

    /* ..... */

    ercd = tslp_tsk (tmout); /*Put task to sleep (with timeout)*/

    if (ercd == E_OK) {
        /* ..... */      /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */      /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */      /*Timeout processing*/
    }

    /* ..... */
}
```

Note When TMO_FEVR is specified for wait time `tmout`, processing equivalent to `slp_tsk` will be executed.

5.3 Wakeup Task

A task is woken up by issuing the following service call from the processing program.

- `wup_tsk`, `iwup_tsk`

These service calls cancel the WAITING state (sleeping state) of the task specified by parameter *tskid*.

As a result, the target task is moved from the sleeping state to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

If the target task is in a state other than the sleeping state when this service call is issued, this service call does not move the state but increments the wakeup request counter (by added 0x1 to the wakeup request counter).

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      tskid = 8;      /*Declares and initializes variable*/

    /* ..... */

    wup_tsk (tskid);      /*Wakeup task*/

    /* ..... */
}
```

Note The wakeup request counter managed by the RX850V4 is configured in 7-bit widths. If the number of wakeup requests exceeds the maximum count value 127 as a result of issuing this service call, the counter manipulation processing is therefore not performed but "E_QOVR" is returned.

5.4 Cancel Task Wakeup Requests

A wakeup request is cancelled by issuing the following service call from the processing program.

- `can_wup`, `ican_wup`

These service calls cancel all of the wakeup requests queued to the task specified by parameter *tskid* (the wakeup request counter is set to 0x0).

When this service call is terminated normally, the number of cancelled wakeup requests is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER_UINT ercd;           /*Declares variable*/
    ID      tskid = 8;      /*Declares and initializes variable*/

    /* ..... */

    ercd = can_wup (tskid); /*Cancel task wakeup requests*/

    if (ercd >= 0x0) {
        /* ..... */      /*Normal termination processing*/
    }

    /* ..... */
}
```

5.5 Release Task from Waiting

The WAITING state is forcibly cancelled by issuing the following service call from the processing program.

- `rel_wai`, `irel_wai`

These service calls forcibly cancel the WAITING state of the task specified by parameter *tskid*.

As a result, the target task unlinked from the wait queue and is moved from the WAITING state to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

"E_RLWAI" is returned from the service call that triggered the move to the WAITING state (`slp_tsk`, `wai_sem`, or the like) to the task whose WAITING state is cancelled by this service call.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      tskid = 8;      /*Declares and initializes variable*/

    /* ..... */

    rel_wai (tskid);      /*Release task from waiting*/

    /* ..... */
}
```

Note 1 This service call does not perform queuing of forced cancellation requests. If the target task is in a state other than the WAITING or WAITING-SUSPENDED state, "E_OBJ" is returned.

Note 2 The SUSPENDED state is not cancelled by these service calls.

5.6 Suspend Task

A task is moved to the SUSPENDED state by issuing the following service call from the processing program.

- `sus_tsk`, `isus_tsk`

These service calls add 0x1 to the suspend request counter for the task specified by parameter *tskid*, and then move the target task from the RUNNING state to the SUSPENDED state, from the READY state to the SUSPENDED state, or from the WAITING state to the WAITING-SUSPENDED state.

If the target task has moved to the SUSPENDED or WAITING-SUSPENDED state when this service call is issued, the counter manipulation processing is not performed but only the suspend request counter increment processing is executed.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/
void task (VP_INT exinf)
{
    ID      tskid = 8; /*Declares and initializes variable*/
    /* ..... */
    sus_tsk (tskid); /*Suspend task*/
    /* ..... */
}
```

Note The suspend request counter managed by the RX850V4 is configured in 7-bit widths. If the number of suspend requests exceeds the maximum count value 127 as a result of issuing this service call, the counter manipulation processing is therefore not performed but "E_QOVR" is returned.

5.7 Resume Suspended Task

5.7.1 Resume suspended task

The SUSPENDED state is cancelled by issuing the following service call from the processing program.

- `rsm_tsk`, `irms_tsk`

This service call subtracts 0x1 from the suspend request counter for the task specified by parameter `tskid`, and then cancels the SUSPENDED state of the target task.

As a result, the target task is moved from the SUSPENDED state to the READY state, or from the WAITING-SUSPENDED state to the WAITING state.

If a suspend request is queued (subtraction result is other than 0x0) when this service call is issued, the counter manipulation processing is not performed but only the suspend request counter decrement processing is executed. The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      tskid = 8;                /*Declares and initializes variable*/

    /* ..... */

    rsm_tsk (tskid);                /*Resume suspended task*/

    /* ..... */
}

```

Note This service call does not perform queuing of cancellation requests. If the target task is in a state other than the SUSPENDED or WAITING-SUSPENDED state, "E_OBJ" is therefore returned.

5.7.2 Forcibly resume suspended task

The SUSPENDED state is forcibly cancelled by issuing the following service calls from the processing program.

- `frsm_tsk`, `ifrm_tsk`

These service calls cancel all of the suspend requests issued for the task specified by parameter *tskid* (by setting the suspend request counter to 0x0). As a result, the target task moves from the SUSPENDED state to the READY state, or from the WAITING-SUSPENDED state to the WAITING state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/
void task (VP_INT exinf)
{
    ID      tskid = 8;        /*Declares and initializes variable*/
    /* ..... */
    frsm_tsk (tskid);        /*Forcibly resume suspended task*/
    /* ..... */
}
```

Note This service call does not perform queuing of cancellation requests. If the target task is in a state other than the SUSPENDED or WAITING-SUSPENDED state, "E_OBJ" is therefore returned.

5.8 Delay Task

A task is moved to the delayed state by issuing the following service call from the processing program.

- `dly_tsk`

This service call moves the invoking task from the RUNNING state to the WAITING state (delayed state).

As a result, the invoking task is unlinked from the ready queue and excluded from the RX850V4 scheduling subject. The delayed state is cancelled in the following cases, and then moved to the READY state.

Delayed State Cancel Operation	Return Value
Delay time specified by parameter <i>dlytim</i> has elapsed.	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rto_s_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER        ercd;                    /*Declares variable*/
    RELTIM    dlytim = 3600;           /*Declares and initializes variable*/

    /* ..... */

    ercd = dly_tsk (dlytim);          /*Delay task*/

    if (ercd == E_OK) {
        /* ..... */                /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */                /*Forced termination processing*/
    }

    /* ..... */
}

```

5.9 Differences Between Wakeup Wait with Timeout and Time Elapse Wait

Wakeup waits with timeout and time elapse waits differ on the following points.

Table 5-1 Differences Between Wakeup Wait with Timeout and Time Elapse Wait

	Wakeup Wait with Timeout	Time Elapse Wait
Service call that causes status change	<code>tslp_tsk</code>	<code>dly_tsk</code>
Return value when timed out	E_TMOUT	E_OK
Operation when <code>wup_tsk</code> or <code>iwup_tsk</code> is issued	Wakeup	Queues the wakeup request (time elapse wait is not cancelled).

CHAPTER 6 TASK EXCEPTION HANDLING FUNCTIONS

This chapter describes the task exception handling functions performed by the RX850V4.

6.1 Outline

The task exception handling functions of the RX850V4 include a function related to the task exception handling routine that is activated when a task exception handling request is issued (function for manipulating or referencing the task exception handling routine status).

6.2 Task Exception Handling Routines

The task exception handling routine is a routine dedicated to task exception handling, and is activated when a task exception handling request is issued.

The RX850V4 positions task exception handling routines as extensions of the task for which a task exception handling request is issued. A task exception handling routine is therefore activated when the task for which a task exception handling request is issued moves to the RUNNING state.

The RX850V4 manages the states in which each task exception handling routine may enter and task exception handling routines themselves, by using management objects (task exception handling routines contained in task management blocks) corresponding to task exception handling routines one-to-one.

Note Task exception handling is enabled when a task exception handling routine is activated.

6.2.1 Basic form of task exception handling routines

Code task exception handling routines by using the void type function that has one TEXPTN type argument and one VP_INT type argument.

The "task exception code specified when a task exception handling request ([ras_tex](#) or [iras_tex](#)) is issued" is set to argument *rasptn*, and "extended information specified in [Task information](#)" is set to argument *exinf*.

The following shows the basic form of task exception handling routines in C.

[CA850 version/GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

void texrtn (TEXPTN rasptn, VP_INT exinf)
{
    /* ..... */

    return; /*Terminate task exception handling routine*/
}
```

Note A task exception handling routine is activated when the task for which a task exception handling request was issued moves to the RUNNING state. Due to this, the task exception handling request may be issued multiple times from when the first task exception handling request is issued until the task exception handling routine is activated.

To handle such a case, the RX850V4 sets "OR of all the task exception codes" issued from when the first task exception handling request is issued until the task exception handling routine is activated, to argument *rasptn* of the task exception handling routine.

6.2.2 Internal processing of task exception handling routine

The RX850V4 executes the original task exception pre-processing when passing control from the task for which a task exception handling request was issued to a task exception handling routine, as well as the original task exception post-processing when returning control from the task exception handling routine to the task.

Therefore, note the following points when coding task exception handling routines.

- Coding method
Code task exception handling routines using C or assembly language.
When coding in C, they can be coded in the same manner as ordinary functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
- Stack switching
The RX850V4 positions task exception handling routines as extensions of the task for which a task exception handling request is issued. When passing control to a task exception handling routine, stack switching processing is therefore not performed.
- Service call issuance
The RX850V4 positions task exception handling routines as extensions of the task for which a task exception handling request is issued. In task exception handling routines, therefore, only "service calls that can be issued in the task" can be issued.

Note For details on the valid issuance range of each service call, refer to [Table 18-1](#) to [Table 18-14](#).

6.3 Define Task Exception Handling Routine

The RX850V4 supports the static registration of task exception handling routines only. They cannot be registered dynamically by issuing a service call from the processing program.

Static task exception handling routine registration means defining of task exception handling routines using static API "DEF_TEX" in the system configuration file.

For details about the static API "DEF_TEX", refer to "[20.5.2 Task exception handling routine information](#)".

Note Task exception handling routines cannot be registered as restricted tasks.

6.4 Raise Task Exception Handling Routine

A task exception handling routine is activated by issuing the following service call from the processing program.

- [ras_tex](#), [iras_tex](#)

These service calls issue a task exception handling request for the task specified by parameter *tskid*. As a result, the task exception handling routine registered to the target task is activated when the target task moves to the RUNNING state.

For parameter *rasptn*, specify the task exception code to be passed to the target task exception handling routine. The target task exception handling routine can then be manipulatable by handling the task exception code as a function parameter.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rto_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID        tskid = 8;                /*Declares and initializes variable*/
    TEXPTN    rasptn = 123;            /*Declares and initializes variable*/

    /* ..... */

    ras_tex (tskid, rasptn);           /*Raise task exception handling routine*/

    /* ..... */
}

```

Note These service calls do not perform queuing of task exception handling requests. If a task exception handling request is issued multiple times before a task exception handling routine is activated (from when a task exception handling request is issued until the target task moves to the RUNNING state), the task exception handling request will not be issued after the second and later issuance of these service calls, but the task exception code is just held pending (OR of task exception codes).

6.5 Disabling and Enabling Activation of Task Exception Handling Routines

Activation of task exception handling routines is disabled or enabled by issuing the following service call from the processing program.

- `dis_tex`

This service call moves a task exception handling routine, which is registered to an invoking task, from the enabled state to disabled state. As a result, the target task exception handling routine is excluded from the activation targets of the RX850V4 from when this service call is issued until `ena_tex` is issued.

If a task exception handling request (`ras_tex` or `iras_tex`) is issued from when this service call is issued until `ena_tex` is issued, the RX850V4 only performs processing such as acknowledgment of task exception handling requests and the actual activation processing is delayed until the target task exception handling routine moves to the task exception handling enabled state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/
void task (VP_INT exinf)
{
    /* ..... */
    dis_tex ();              /*Disable task exceptions*/
    /* ..... */           /*Task exception disable state*/
    ena_tex ();              /*Enable task exceptions*/
    /* ..... */           /*Task exception enable state*/
}
```

Note 1 This service call does not perform queuing of disable requests. If the target task exception handling routine has been moved to the task exception handling disabled state, therefore, no processing is performed but it is not handled as an error.

Note 2 In the RX850V4, task exception handling is disabled when a task is activated.

- `ena_tex`

This service call moves a task exception handling routine, which is registered to an invoking task, from the disabled state to enabled state. As a result, the target task exception handling routine becomes the activation target of the RX850V4.

If a task exception handling request (`ras_tex` or `iras_tex`) is issued from when `dis_tex` is issued until this service call is issued, the RX850V4 only performs processing such as acknowledgment of task exception handling requests and the actual activation processing is delayed until the target task exception handling routine moves to the task exception handling enabled state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/
void task (VP_INT exinf)
{
    /* ..... */
    dis_tex ();              /*Disable task exceptions*/
    /* ..... */           /*Task exception disable state*/
    ena_tex ();              /*Enable task exceptions*/
    /* ..... */           /*Task exception enable state*/
}
```

Note This service call does not perform queuing of activation requests. If the target task exception handling routine has been moved to the task exception handling enabled state, therefore, no processing is performed but it is not handled as an error.

6.6 Reference Task Exception Handling State

The task exception handling disable/enable state can be referenced by issuing the following service call from the processing program.

- [sns_tex](#)

This service call acquires the state (task exception handling disabled/enabled state) of the task exception handling routine registered to the task that is in the RUNNING state when this service call is issued.

The state of the task exception handling routine is returned.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    BOOL    ercd;                        /*Declares variable*/

    /* ..... */

    ercd = sns_tex ();                    /*Reference task exception handling state*/

    if (ercd == TRUE) {
        /* ..... */                    /*Task exception disable state*/
    } else if (ercd == FALSE) {
        /* ..... */                    /*Task exception enable state*/
    }

    /* ..... */
}

```

6.7 Reference Task Exception Handling State

A task exception handling status is referenced by issuing the following service call from the processing program.

- [ref_tex](#), [iref_tex](#)

These service calls store the detailed information (current status, pending exception code, etc.) of the task exception handling routine registered to the task specified by parameter *tskid* into the area specified by parameter *pk_rtex*. E_OBJ is returned if no task exception handling routines are registered to the specified task. The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rto_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID        tskid = 8;                /*Declares and initializes variable*/
    T_RTEX    pk_rtex;                  /*Declares data structure*/
    STAT      texstat;                  /*Declares variable*/
    TEXPTN    pndptn;                  /*Declares variable*/
    ATR       texatr;                  /*Declares variable*/

    /* ..... */

    ref_tex (tskid, &pk_rtex);          /*Reference task exception handling state*/

    texstat = pk_rtex.texstat;          /*Reference current state*/
    pndptn = pk_rtex.pndptn;            /*Reference pending exception code*/
    texatr = pk_rtex.texatr;            /*Reference attribute*/

    /* ..... */
}

```

Note For details about the task exception handling routine state packet, refer to "[17.2.3 Task exception handling routine state packet](#)".

CHAPTER 7 SYNCHRONIZATION AND COMMUNICATION FUNCTIONS

This chapter describes the synchronization and communication functions performed by the RX850V4.

7.1 Outline

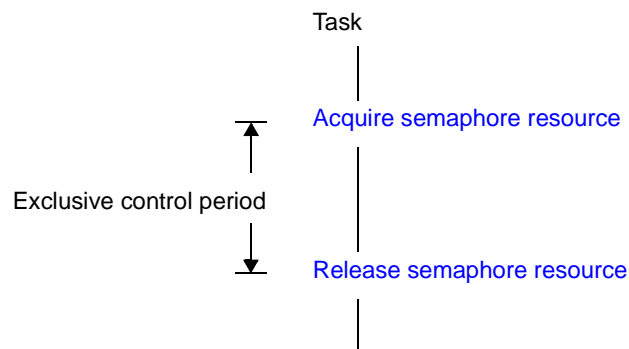
The synchronization and communication functions of the RX850V4 consist of [Semaphores](#), [Eventflags](#), [Data Queues](#), and [Mailboxes](#) that are provided as means for realizing exclusive control, queuing, and communication among tasks.

7.2 Semaphores

In the RX850V4, non-negative number counting semaphores are provided as a means (exclusive control function) for preventing contention for limited resources (hardware devices, library function, etc.) arising from the required conditions of simultaneously running tasks.

The following shows a processing flow when using a semaphore.

Figure 7-1 Processing Flow (semaphore)



7.2.1 Create semaphore

In the RX850V4, the method of creating a semaphore is limited to "static creation".

Semaphores therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static semaphore creation means defining of semaphores using static API "CRE_SEM" in the system configuration file. For details about the static API "CRE_SEM", refer to "[20.5.3 Semaphore information](#)".

7.2.2 Acquire semaphore resource

A resource is acquired (waiting forever, polling, or with timeout) by issuing the following service call from the processing program.

- `wai_sem`

This service call acquires a resource from the semaphore specified by parameter `semid` (subtracts 0x1 from the semaphore counter).

If no resources are acquired from the target semaphore when this service call is issued (no available resources exist), this service call does not acquire resources but queues the invoking task to the target semaphore wait queue and moves it from the RUNNING state to the WAITING state (resource acquisition wait state).

The waiting state for a semaphore resource is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Semaphore Resource Cancel Operation	Return Value
The resource was returned to the target semaphore as a result of issuing <code>sig_sem</code> .	E_OK
The resource was returned to the target semaphore as a result of issuing <code>isig_sem</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd;              /*Declares variable*/
    ID    semid = 1;         /*Declares and initializes variable*/

    /* ..... */

    ercd = wai_sem (semid);  /*Acquire semaphore resource (waiting forever)*/

    if (ercd == E_OK) {
        /* ..... */      /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */      /*Forced termination processing*/
    }

    /* ..... */
}
```

Note Invoking tasks are queued to the target semaphore wait queue in the order defined during configuration (FIFO order or priority order).

- [pol_sem](#), [ipol_sem](#)

This service call acquires a resource from the semaphore specified by parameter *semid* (subtracts 0x1 from the semaphore counter).

If a resource could not be acquired from the target semaphore (semaphore counter is set to 0x0) when this service call is issued, the counter manipulation processing is not performed but "E_TMOU" is returned.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER      ercd;                    /*Declares variable*/
    ID      semid = 1;               /*Declares and initializes variable*/

    /* ..... */

    ercd = pol_sem (semid);          /*Acquire semaphore resource (polling)*/

    if (ercd == E_OK) {
        /* ..... */                /*Polling success processing*/
    } else if (ercd == E_TMOU) {
        /* ..... */                /*Polling failure processing*/
    }

    /* ..... */
}

```

- [twai_sem](#)

This service call acquires a resource from the semaphore specified by parameter *semid* (subtracts 0x1 from the semaphore counter).

If no resources are acquired from the target semaphore when service call is issued this (no available resources exist), this service call does not acquire resources but queues the invoking task to the target semaphore wait queue and moves it from the RUNNING state to the WAITING state with timeout (resource acquisition wait state).

The waiting state for a semaphore resource is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Semaphore Resource Cancel Operation	Return Value
The resource was returned to the target semaphore as a result of issuing sig_sem .	E_OK
The resource was returned to the target semaphore as a result of issuing isig_sem .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    semid = 1; /*Declares and initializes variable*/
    TMO    tmout = 3600; /*Declares and initializes variable*/

    /* ..... */

    ercd = twai_sem (semid, tmout); /*Acquire semaphore resource (with timeout)*/

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Timeout processing*/
    }

    /* ..... */
}
```

Note 1 Invoking tasks are queued to the target semaphore wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [wai_sem](#) will be executed. When TMO_POL is specified, processing equivalent to [pol_sem](#) / [ipol_sem](#) will be executed.

7.2.3 Release semaphore resource

A resource is returned by issuing the following service call from the processing program.

- `sig_sem`, `isig_sem`

These service calls return the resource to the semaphore specified by parameter *semid* (adds 0x1 to the semaphore counter).

If a task is queued in the wait queue of the target semaphore when this service call is issued, the counter manipulation processing is not performed but the resource is passed to the relevant task (first task of wait queue).

As a result, the relevant task is unlinked from the wait queue and is moved from the WAITING state (waiting state for a semaphore resource) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      semid = 1;      /*Declares and initializes variable*/

    /* ..... */

    sig_sem (semid);      /*Release semaphore resource*/

    /* ..... */
}
```

Note With the RX850V4, the maximum possible number of semaphore resources (maximum resource count) is defined during configuration. If the number of resources exceeds the specified maximum resource count, this service call therefore does not return the acquired resources (addition to the semaphore counter value) but returns E_QOVR.

7.2.4 Reference semaphore state

A semaphore status is referenced by issuing the following service call from the processing program.

- [ref_sem](#), [iref_sem](#)

Stores semaphore state packet (ID number of the task at the head of the wait queue, current resource count, etc.) of the semaphore specified by parameter *semid* in the area specified by parameter *pk_rsem*.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rto5_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID        semid = 1;                /*Declares and initializes variable*/
    T_RSEM    pk_rsem;                /*Declares data structure*/
    ID        wtskid;                /*Declares variable*/
    UINT      semcnt;                /*Declares variable*/
    ATR      sematr;                /*Declares variable*/
    UINT      maxsem;                /*Declares variable*/

    /* ..... */

    ref_sem (semid, &pk_rsem);        /*Reference semaphore state*/

    wtskid = pk_rsem.wtskid;        /*Reference ID number of the task at the */
                                    /*head of the wait queue*/
    semcnt = pk_rsem.semcnt;        /*Reference current resource count*/
    sematr = pk_rsem.sematr;        /*Reference attribute*/
    maxsem = pk_rsem.maxsem;        /*Reference maximum resource count*/

    /* ..... */
}

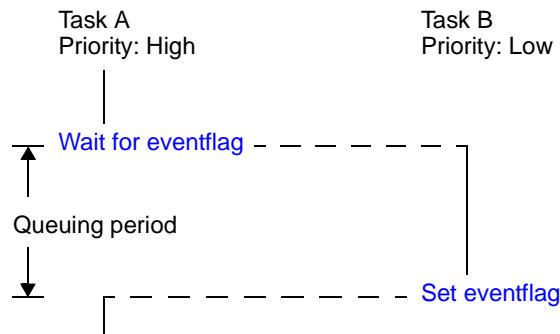
```

Note For details about the semaphore state packet, refer to "[17.2.4 Semaphore state packet](#)".

7.3 Eventflags

The RX850V4 provides 32-bit eventflags as a queuing function for tasks, such as keeping the tasks waiting for execution, until the results of the execution of a given processing program are output. The following shows a processing flow when using an eventflag.

Figure 7-2 Processing Flow (Eventflag)



7.3.1 Create eventflag

In the RX850V4, the method of creating an eventflag is limited to "static creation".

Eventflags therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static event flag creation means defining of event flags using static API "CRE_FLG" in the system configuration file. For details about the static API "CRE_FLG", refer to "[20.5.4 Eventflag information](#)".

7.3.2 Set eventflag

bit pattern is set by issuing the following service call from the processing program.

- `set_flg`, `iset_flg`

These service calls set the result of ORing the bit pattern of the eventflag specified by parameter *flgid* and the bit pattern specified by parameter *setptn* as the bit pattern of the target eventflag.

If the required condition of the task queued to the target eventflag wait queue is satisfied when this service call is issued, the relevant task is unlinked from the wait queue at the same time as bit pattern setting processing.

As a result, the relevant task is moved from the WAITING state (waiting state for an eventflag) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/
void task (VP_INT exinf)
{
    ID      flgid = 1;        /*Declares and initializes variable*/
    FLGPTRN setptn = 10;     /*Declares and initializes variable*/

    /* ..... */

    set_flg (flgid, setptn); /*Set eventflag*/

    /* ..... */
}
```

Note If the bit pattern set to the target eventflag is B'1100 and the bit pattern specified by parameter *setptn* is B'1010 when this service call is issued, the bit pattern of the target eventflag is set to B'1110.

7.3.3 Clear eventflag

A bit pattern is cleared by issuing the following service call from the processing program.

- `clr_flg`, `iclr_flg`

This service call sets the result of ANDing the bit pattern set to the eventflag specified by parameter *flgid* and the bit pattern specified by parameter *clrptn* as the bit pattern of the target eventflag.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task    task    /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      flgid = 1;        /*Declares and initializes variable*/
    FLGPTN  clrptn = 10;     /*Declares and initializes variable*/

    /* ..... */

    clr_flg (flgid, clrptn); /*Clear eventflag*/

    /* ..... */
}
```

Note If the bit pattern set to the target eventflag is B'1100 and the bit pattern specified by parameter *clrptn* is B'1010 when this service call is issued, the bit pattern of the target eventflag is set to B'1110.

7.3.4 Wait for eventflag

A bit pattern is checked (waiting forever, polling, or with timeout) by issuing the following service call from the processing program.

- `wai_flg`

This service call checks whether the bit pattern specified by parameter `waiptn` and the bit pattern that satisfies the required condition specified by parameter `wfmode` are set to the eventflag specified by parameter `flgid`.

If a bit pattern that satisfies the required condition has been set for the target eventflag, the bit pattern of the target eventflag is stored in the area specified by parameter `p_flgptn`.

If the bit pattern of the target eventflag does not satisfy the required condition when this service call is issued, the invoking task is queued to the target eventflag wait queue.

As a result, the invoking task is unlinked from the ready queue and is moved from the RUNNING state to the WAITING state (waiting state for an eventflag).

The waiting state for an eventflag is cancelled in the following cases, and then moved to the READY state.

Waiting State for an Eventflag Cancel Operation	Return Value
A bit pattern that satisfies the required condition was set to the target eventflag as a result of issuing <code>set_flg</code> .	E_OK
A bit pattern that satisfies the required condition was set to the target eventflag as a result of issuing <code>iset_flg</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI

The following shows the specification format of required condition `wfmode`.

- `wfmode = TWF_ANDW`
Checks whether all of the bits to which 1 is set by parameter `waiptn` are set as the target eventflag.
- `wfmode = TWF_ORW`
Checks which bit, among bits to which 1 is set by parameter `waiptn`, is set as the target eventflag.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER ercd; /*Declares variable*/
    ID flgid = 1; /*Declares and initializes variable*/
    FLGPTN waiptn = 14; /*Declares and initializes variable*/
    MODE wfmode = TWF_ANDW; /*Declares and initializes variable*/
    FLGPTN p_flgptn; /*Declares variable*/

    /* ..... */

    /*Wait for eventflag (waiting forever)*/
    ercd = wai_flg (flgid, waiptn, wfmode, &p_flgptn);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

- Note 1 With the RX850V4, whether to enable queuing of multiple tasks to the event flag wait queue is defined during configuration. If this service call is issued for the event flag (TW_WSGL attribute) to which a wait task is queued, therefore, "E_ILUSE" is returned regardless of whether the required condition is immediately satisfied.
- TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.
TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.
- Note 2 Invoking tasks are queued to the target event flag (TA_WMUL attribute) wait queue in the order defined during configuration (FIFO order or priority order).
- Note 3 The RX850V4 performs bit pattern clear processing (0x0 setting) when the required condition of the target eventflag (TA_CLR attribute) is satisfied.
- Note 4 If the waiting state for an eventflag is forcibly released by issuing [rel_wai](#) or [irel_wai](#), the contents of the area specified by parameter *p_flgptrn* will be undefined.

- `pol_flg`, `ipol_flg`

This service call checks whether the bit pattern specified by parameter *waitpn* and the bit pattern that satisfies the required condition specified by parameter *wfmode* are set to the eventflag specified by parameter *flgid*.

If the bit pattern that satisfies the required condition has been set to the target eventflag, the bit pattern of the target eventflag is stored in the area specified by parameter *p_flgptn*.

If the bit pattern of the target eventflag does not satisfy the required condition when this service call is issued, "E_TMOU" is returned.

The following shows the specification format of required condition *wfmode*.

- *wfmode* = TWF_ANDW
Checks whether all of the bits to which 1 is set by parameter *waitpn* are set as the target eventflag.
- *wfmode* = TWF_ORW
Checks which bit, among bits to which 1 is set by parameter *waitpn*, is set as the target eventflag.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    flgid = 1; /*Declares and initializes variable*/
    FLGPTN waitpn = 14; /*Declares and initializes variable*/
    MODE    wfmode = TWF_ANDW; /*Declares and initializes variable*/
    FLGPTN p_flgptn; /*Declares variable*/

    /* ..... */

    ercd = pol_flg (flgid, waitpn, wfmode, &p_flgptn);

    if (ercd == E_OK) {
        /* ..... */ /*Polling success processing*/
    } else if (ercd == E_TMOU) {
        /* ..... */ /*Polling failure processing*/
    }

    /* ..... */
}
```

Note 1 With the RX850V4, whether to enable queuing of multiple tasks to the event flag wait queue is defined during configuration. If this service call is issued for the event flag (TW_WSGL attribute) to which a wait task is queued, therefore, "E_ILUSE" is returned regardless of whether the required condition is immediately satisfied.

TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.
TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.

Note 2 The RX850V4 performs bit pattern clear processing (0x0 setting) when the required condition of the target eventflag (TA_CLR attribute) is satisfied.

Note 3 If the bit pattern of the target event flag does not satisfy the required condition when this service call is issued, the contents in the area specified by parameter *p_flgptn* become undefined.

- `twai_flg`

This service call checks whether the bit pattern specified by parameter `waiptn` and the bit pattern that satisfies the required condition specified by parameter `wfmode` are set to the eventflag specified by parameter `flgid`.

If a bit pattern that satisfies the required condition has been set for the target eventflag, the bit pattern of the target eventflag is stored in the area specified by parameter `p_flgptn`.

If the bit pattern of the target eventflag does not satisfy the required condition when this service call is issued, the invoking task is queued to the target eventflag wait queue.

As a result, the invoking task is unlinked from the ready queue and is moved from the RUNNING state to the WAITING state (waiting state for an eventflag).

The waiting state for an eventflag is cancelled in the following cases, and then moved to the READY state.

Waiting State for an Eventflag Cancel Operation	Return Value
A bit pattern that satisfies the required condition was set to the target eventflag as a result of issuing <code>set_flg</code> .	E_OK
A bit pattern that satisfies the required condition was set to the target eventflag as a result of issuing <code>iset_flg</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following shows the specification format of required condition `wfmode`.

- `wfmode = TWF_ANDW`
Checks whether all of the bits to which 1 is set by parameter `waiptn` are set as the target eventflag.
- `wfmode = TWF_ORW`
Checks which bit, among bits to which 1 is set by parameter `waiptn`, is set as the target eventflag.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    flgid = 1; /*Declares and initializes variable*/
    FLGPTN waiptn = 14; /*Declares and initializes variable*/
    MODE  wfmode = TWF_ANDW; /*Declares and initializes variable*/
    FLGPTN p_flgptn; /*Declares variable*/
    TMO   tmout = 3600; /*Declares and initializes variable*/

    /* ..... */

    ercd = twai_flg (flgid, waiptn, wfmode, &p_flgptn, tmout);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Timeout processing*/
    }

    /* ..... */
}
```

- Note 1 With the RX850V4, whether to enable queuing of multiple tasks to the event flag wait queue is defined during configuration. If this service call is issued for the event flag (TW_WSGL attribute) to which a wait task is queued, therefore, "E_ILUSE" is returned regardless of whether the required condition is immediately satisfied.
- TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.
TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.
- Note 2 Invoking tasks are queued to the target event flag (TA_WMUL attribute) wait queue in the order defined during configuration (FIFO order or priority order).
- Note 3 The RX850V4 performs bit pattern clear processing (0x0 setting) when the required condition of the target eventflag (TA_CLR attribute) is satisfied.
- Note 4 If the event flag wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *p_flgptn* become undefined.
- Note 5 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [wai_flg](#) will be executed. When TMO_POL is specified, processing equivalent to [pol_flg](#) / [ipol_flg](#) will be executed.

7.3.5 Reference eventflag state

An eventflag status is referenced by issuing the following service call from the processing program.

- [ref_flg](#), [iref_flg](#)

Stores eventflag state packet (ID number of the task at the head of the wait queue, current bit pattern, etc.) of the eventflag specified by parameter *flgid* in the area specified by parameter *pk_rflg*.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      flgid = 1;        /*Declares and initializes variable*/
    T_RFLG  pk_rflg;        /*Declares data structure*/
    ID      wtskid;         /*Declares variable*/
    FLGPTRN flgptra;        /*Declares variable*/
    ATR     flgatr;         /*Declares variable*/

    /* ..... */

    ref_flg (flgid, &pk_rflg); /*Reference eventflag state*/

    wtskid = pk_rflg.wtskid;  /*Reference ID number of the task at the */
                             /*head of the wait queue*/
    flgptra = pk_rflg.flgptra; /*Reference current bit pattern*/
    flgatr = pk_rflg.flgatr;  /*Reference attribute*/

    /* ..... */
}
```

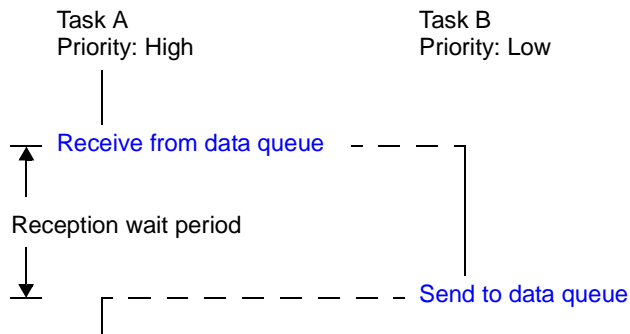
Note For details about the eventflag state packet, refer to "[17.2.5 Eventflag state packet](#)".

7.4 Data Queues

Multitask processing requires the inter-task communication function (data transfer function) that reports the processing result of a task to another task. The RX850V4 therefore provides the data queues that have the data queue area in which data read/write is enabled for transferring the prescribed size of data.

The following shows a processing flow when using a data queue.

Figure 7-3 Processing Flow (Data Queue)



Note Data units of 4 bytes are transmitted or received at a time.

7.4.1 Create data queue

In the RX850V4, the method of creating a data queue is limited to "static creation".

Data queues therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static data queue creation means defining of data queues using static API "CRE_DTQ" in the system configuration file. For details about the static API "CRE_DTQ", refer to ["20.5.5 Data queue information"](#).

7.4.2 Send to data queue

A data is transmitted by issuing the following service call from the processing program.

- `snd_dtq`

This service call writes data specified by parameter *data* to the data queue area of the data queue specified by parameter *dtqid*.

If there is no available space for writing data in the data queue area of the target data queue when this service call is issued, this service call does not write data but queues the invoking task to the transmission wait queue of the target data queue and moves it from the RUNNING state to the WAITING state (data transmission wait state).

The sending waiting state for a data queue is cancelled in the following cases, and then moved to the READY state.

Sending Waiting State for a Data Queue Cancel Operation	Return Value
Available space was secured in the data queue area of the target data queue as a result of issuing <code>rcv_dtq</code> .	E_OK
Available space was secured in the data queue area of the target data queue as a result of issuing <code>prcv_dtq</code> .	E_OK
Available space was secured in the data queue area of the target data queue as a result of issuing <code>iprcv_dtq</code> .	E_OK
Available space was secured in the data queue area of the target data queue as a result of issuing <code>trcv_dtq</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI

If a task has been queued to the reception wait queue of the target data queue when this service call is issued, this service call does not write data but transfers the data to the task. As a result, the task is unlinked from the reception wait queue and moves from the WAITING state (data reception wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER ercd; /*Declares variable*/
    ID dtqid = 1; /*Declares and initializes variable*/
    VP_INT data = 123; /*Declares and initializes variable*/

    /* ..... */

    ercd = snd_dtq (dtqid, data); /*Send to data queue (waiting forever)*/

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

Note 1 Data is written to the data queue area of the target data queue in the order of the data transmission request.

Note 2 Invoking tasks are queued to the transmission wait queue of the target data queue in the order defined during configuration (FIFO order or priority order).

- `psnd_dtq`, `ipsnd_dtq`

These service calls write data specified by parameter *data* to the data queue area of the data queue specified by parameter *dtqid*.

If there is no available space for writing data in the data queue area of the target data queue when either of these service calls is issued, data is not written but `E_TMOU`T is returned.

If a task has been queued to the reception wait queue of the target data queue when this service call is issued, this service call does not write data but transfers the data to the task. As a result, the task is unlinked from the reception wait queue and moves from the `WAITING` state (data reception wait state) to the `READY` state, or from the `WAITING-SUSPENDED` state to the `SUSPENDED` state.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rto_s_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd;                        /*Declares variable*/
    ID    dtqid = 1;                  /*Declares and initializes variable*/
    VP_INT    data = 123;            /*Declares and initializes variable*/

    /* ..... */

    ercd = psnd_dtq (dtqid, data);    /*Send to data queue (polling)*/

    if (ercd == E_OK) {
        /* ..... */                /*Polling success processing*/
    } else if (ercd == E_TMOU) {
        /* ..... */                /*Polling failure processing*/
    }

    /* ..... */
}

```

Note Data is written to the data queue area of the target data queue in the order of the data transmission request.

- `tsnd_dtq`

This service call writes data specified by parameter *data* to the data queue area of the data queue specified by parameter *dtqid*.

If there is no available space for writing data in the data queue area of the target data queue when this service call is issued, the service call does not write data but queues the invoking task to the transmission wait queue of the target data queue and moves it from the RUNNING state to the WAITING state with time (data transmission wait state).

The sending waiting state for a data queue is cancelled in the following cases, and then moved to the READY state.

Sending Waiting State for a Data Queue Cancel Operation	Return Value
An available space was secured in the data queue area of the target data queue as a result of issuing <code>rcv_dtq</code> .	E_OK
An available space was secured in the data queue area of the target data queue as a result of issuing <code>prcv_dtq</code> .	E_OK
An available space was secured in the data queue area of the target data queue as a result of issuing <code>iprcv_dtq</code> .	E_OK
An available space was secured in the data queue area of the target data queue as a result of issuing <code>trcv_dtq</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

If a task has been queued to the reception wait queue of the target data queue when this service call is issued, this service call does not write data but transfers the data to the task. As a result, the task is unlinked from the reception wait queue and moves from the WAITING state (data reception wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    dtqid = 1; /*Declares and initializes variable*/
    VP_INT data = 123; /*Declares and initializes variable*/
    TMO    tmout = 3600; /*Declares and initializes variable*/

    /* ..... */

    /*Send to data queue (with timeout)*/
    ercd = tsnd_dtq (dtqid, data, tmout);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Timeout processing*/
    }

    /* ..... */
}
```

Note 1 Data is written to the data queue area of the target data queue in the order of the data transmission request.

- Note 2 Invoking tasks are queued to the transmission wait queue of the target data queue in the order defined during configuration (FIFO order or priority order).
- Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [snd_dtq](#) will be executed. When TMO_POL is specified, processing equivalent to [psnd_dtq](#) / [ipsnd_dtq](#) will be executed.

7.4.3 Forced send to data queue

Data is forcibly transmitted by issuing the following service call from the processing program.

- `fsnd_dtq`, `ifsnd_dtq`

These service calls write data specified by parameter *data* to the data queue area of the data queue specified by parameter *dtqid*.

If there is no available space for writing data in the data queue area of the target data queue when either of these service calls is issued, the service call overwrites data to the area with the oldest data that was written.

If a task has been queued to the reception wait queue of the target data queue when this service call is issued, this service call does not write data but transfers the data to the task. As a result, the task is unlinked from the reception wait queue and moves from the WAITING state (data reception wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      dtqid = 1;          /*Declares and initializes variable*/
    VP_INT  data = 123;        /*Declares and initializes variable*/

    /* ..... */

    fsnd_dtq (dtqid, data);    /*Forced send to data queue*/

    /* ..... */
}
```

7.4.4 Receive from data queue

A data is received (waiting forever, polling, or with timeout) by issuing the following service call from the processing program.

- `rcv_dtq`

This service call reads data in the data queue area of the data queue specified by parameter `dtqid` and stores it to the area specified by parameter `p_data`.

If no data could be read from the data queue area of the target data queue (no data has been written to the data queue area) when this service call is issued, the service call does not read data but queues the invoking task to the reception wait queue of the target data queue and moves it from the RUNNING state to the WAITING state (data reception wait state).

The receiving waiting state for a data queue is cancelled in the following cases, and then moved to the READY state.

Receiving Waiting State for a Data Queue Cancel Operation	Return Value
Data was written to the data queue area of the target data queue as a result of issuing <code>snd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>psnd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>ipsnd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>tsnd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>fsnd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>ifsnd_dtq</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER ercd; /*Declares variable*/
    ID dtqid = 1; /*Declares and initializes variable*/
    VP_INT p_data; /*Declares variable*/

    /* ..... */

    /*Receive from data queue (waiting forever)*/
    ercd = rcv_dtq (dtqid, &p_data);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

- Note 1 Invoking tasks are queued to the reception wait queue of the target data queue in the order of the data reception request.
- Note 2 If the receiving waiting state for a data queue is forcibly released by issuing `rel_wai` or `irel_wai`, the contents of the area specified by parameter `p_data` will be undefined.

- `prcv_dtq`, `iprcv_dtq`

These service calls read data in the data queue area of the data queue specified by parameter `dtqid` and stores it to the area specified by parameter `p_data`.

If no data could be read from the data queue area of the target data queue (no data has been written to the data queue area) when either of these service calls is issued, the service call does not read data but `E_TMOUT` is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER ercd; /*Declares variable*/
    ID dtqid = 1; /*Declares and initializes variable*/
    VP_INT p_data; /*Declares variable*/

    /* ..... */

    /*Receive from data queue (polling)*/
    ercd = prcv_dtq (dtqid, &p_data);

    if (ercd == E_OK) {
        /* ..... */ /*Polling success processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Polling failure processing*/
    }

    /* ..... */
}
```

Note If no data could be read from the data queue area of the target data queue (no data has been written to the data queue area) when either of these service calls is issued, the contents in the area specified by parameter `p_data` become undefined.

- `trcv_dtq`

This service call reads data in the data queue area of the data queue specified by parameter `dtqid` and stores it to the area specified by parameter `p_data`.

If no data could be read from the data queue area of the target data queue (no data has been written to the data queue area) when this service call is issued, the service call does not read data but queues the invoking task to the reception wait queue of the target data queue and moves it from the RUNNING state to the WAITING state with time out (data reception wait state).

The receiving waiting state for a data queue is cancelled in the following cases, and then moved to the READY state.

Receiving Waiting State for a Data Queue Cancel Operation	Return Value
Data was written to the data queue area of the target data queue as a result of issuing <code>snd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>psnd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>ipsnd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>tsnd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>fsnd_dtq</code> .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing <code>ifsnd_dtq</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    dtqid = 1; /*Declares and initializes variable*/
    VP_INT p_data; /*Declares variable*/
    TMO    tmout = 3600; /*Declares and initializes variable*/

    /* ..... */

    /*Receive from data queue (with timeout)*/
    ercd = trcv_dtq (dtqid, &p_data, tmout);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Timeout processing*/
    }

    /* ..... */
}
```

- Note 1 Invoking tasks are queued to the reception wait queue of the target data queue in the order of the data reception request.
- Note 2 If the data reception wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *p_data* become undefined.
- Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [rcv_dtq](#) will be executed. When TMO_POL is specified, processing equivalent to [prcv_dtq](#) / [iprcv_dtq](#) will be executed.

7.4.5 Reference data queue state

A data queue status is referenced by issuing the following service call from the processing program.

- [ref_dtq](#), [iref_dtq](#)

These service calls store the detailed information of the data queue (existence of waiting tasks, number of data elements in the data queue, etc.) specified by parameter *dtqid* into the area specified by parameter *pk_rdtq*. The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID dtqid = 1; /*Declares and initializes variable*/
    T_RDTQ pk_rdtq; /*Declares data structure*/
    ID stskid; /*Declares variable*/
    ID rtskid; /*Declares variable*/
    UINT sdtqcnt; /*Declares variable*/
    ATR dtqatr; /*Declares variable*/
    UINT dtqcnt; /*Declares variable*/

    /* ..... */

    ref_dtq (dtqid, &pk_rdtq); /*Reference data queue state*/

    stskid = pk_rdtq.stskid; /*Acquires existence of tasks waiting for */
    /*data transmission*/
    rtskid = pk_rdtq.rtskid; /*Acquires existence of tasks waiting for */
    /*data reception*/
    sdtqcnt = pk_rdtq.sdtqcnt; /*Reference the number of data elements in */
    /*data queue*/
    dtqatr = pk_rdtq.dtqatr; /*Reference attribute*/
    dtqcnt = pk_rdtq.dtqcnt; /*Referene data count*/

    /* ..... */
}
```

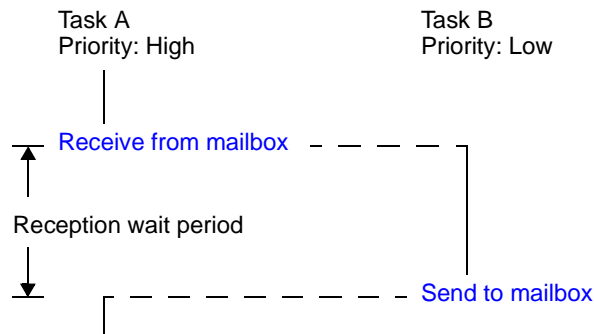
Note For details about the data queue state packet, refer to "[17.2.6 Data queue state packet](#)".

7.5 Mailboxes

The RX850V4 provides a mailbox, as a communication function between tasks, that hands over the execution result of a given processing program to another processing program.

The following shows a processing flow when using a mailbox

Figure 7-4 Processing Flow (Mailbox)



7.5.1 Messages

The information exchanged among processing programs via the mailbox is called "messages".

Messages can be transmitted to any processing program via the mailbox, but it should be noted that, in the case of the synchronization and communication functions of the RX850V4, only the start address of the message is handed over to the receiving processing program, but the message contents are not copied to a separate area.

- Securement of memory area

In the case of the RX850V4, it is recommended to use the memory area secured by issuing service calls such as `get_mpf` and `get_mpl` for messages.

Note The RX850V4 uses the message start area as a link area during queuing to the wait queue for mailbox messages. Therefore, if the memory area for messages is secured from other than the memory area controlled by the RX850V4, it must be secured from 4-byte aligned addresses.

- Basic form of messages

In the RX850V4, the message contents and length are prescribed as follows, according to the attributes of the mailbox to be used.

- When using a mailbox with the TA_MFIFO attribute

The contents and length past the first 4 bytes of a message (system reserved area `msgnext`) are not restricted in particular in the RX850V4.

Therefore, the contents and length past the first 4 bytes are prescribed among the processing programs that exchange data using the mailbox with the TA_MFIFO attribute.

The following shows the basic form of coding TA_MFIFO attribute messages in C.

[Message packet for TA_MFIFO attribute]

```
typedef struct t_msg {
    struct t_msg *msgnext;      /*Reserved for future use*/
} T_MSG;
```


- When using a mailbox with the TA_MPRI attribute
The contents and length past the first 8 bytes of a message (system reserved area msgque, priority level msgpri) are not restricted in particular in the RX850V4.
Therefore, the contents and length past the first 8 bytes are prescribed among the processing programs that exchange data using the mailbox with the TA_MPRI attribute.
The following shows the basic form of coding TA_MPRI attribute messages in C.

[Message packet for TA_MPRI attribute]

```
typedef struct t_msg_pri {  
    struct t_msg  msgque;           /*Reserved for future use*/  
    PRI          msgpri;           /*Message priority*/  
} T_MSG_PRI;
```

Note 1 In the RX850V4, a message having a smaller priority number is given a higher priority.

Note 2 Values that can be specified as the message priority level are limited to the range defined in [Mailbox information \(Maximum message priority: maxmpri\)](#) when the system configuration file is created.

Note 3 For details about the message packet, refer to "[17.2.7 Message packet](#)".

7.5.2 Create mailbox

In the RX850V4, the method of creating a mailbox is limited to "static creation".

Mailboxes therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static mailbox creation means defining of mailboxes using static API "CRE_MBX" in the system configuration file.

For details about the static API "CRE_MBX", refer to "[20.5.5 Data queue information](#)".

7.5.3 Send to mailbox

A message is transmitted by issuing the following service call from the processing program.

- [snd_mbx](#), [isnd_mbx](#)

This service call transmits the message specified by parameter *pk_msg* to the mailbox specified by parameter *mbxid* (queues the message in the wait queue).

If a task is queued to the target mailbox wait queue when this service call is issued, the message is not queued but handed over to the relevant task (first task of the wait queue).

As a result, the relevant task is unlinked from the wait queue and is moved from the WAITING state (receiving waiting state for a mailbox) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      mbxid = 1; /*Declares and initializes variable*/
    T_MSG_PRI *pk_msg; /*Declares data structure*/

    /* ..... */

    /* ..... */ /*Secures memory area (for message)*/

    /* ..... */ /*Creates message (contents)*/

    pk_msg->msgpri = 8; /*Initializes data structure*/

    /*Send to mailbox*/
    snd_mbx (mbxid, (T_MSG *) pk_msg);

    /* ..... */
}
```

Note 1 Messages are queued to the target mailbox wait queue in the order defined by queuing method during configuration (FIFO order or priority order).

Note 2 With the RX850V4 mailbox, only the start address of the message is handed over to the receiving processing program, but the message contents are not copied to a separate area. The message contents can therefore be rewritten even after this service call is issued.

Note 3 For details about the message packet, refer to "[17.2.7 Message packet](#)".

7.5.4 Receive from mailbox

A message is received (infinite wait, polling, or with timeout) by issuing the following service call from the processing program.

- `rcv_mbx`

This service call receives a message from the mailbox specified by parameter `mbxid`, and stores its start address in the area specified by parameter `ppk_msg`.

If no message could be received from the target mailbox (no messages were queued to the wait queue) when this service call is issued, this service call does not receive messages but queues the invoking task to the target mailbox wait queue and moves it from the RUNNING state to the WAITING state (message reception wait state).

The receiving waiting state for a mailbox is cancelled in the following cases, and then moved to the READY state.

Receiving Waiting State for a Mailbox Cancel Operation	Return Value
A message was transmitted to the target mailbox as a result of issuing <code>snd_mbx</code> .	E_OK
A message was transmitted to the target mailbox as a result of issuing <code>isnd_mbx</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    mbxid = 1; /*Declares and initializes variable*/
    T_MSG *ppk_msg; /*Declares data structure*/

    /* ..... */

    /*Receive from mailbox*/
    ercd = rcv_mbx (mbxid, &ppk_msg);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

Note 1 Invoking tasks are queued to the target mailbox wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 If the receiving waiting state for a mailbox is forcibly released by issuing `rel_wai` or `irel_wai`, the contents of the area specified by parameter `ppk_msg` will be undefined.

Note 3 For details about the message packet, refer to "17.2.7 Message packet".

- [prcv_mbx](#), [iprcv_mbx](#)

This service call receives a message from the mailbox specified by parameter *mbxid*, and stores its start address in the area specified by parameter *ppk_msg*.

If the message could not be received from the target mailbox (no messages were queued in the wait queue) when this service call is issued, message reception processing is not executed but "E_TMOU" is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER      ercd;           /*Declares variable*/
    ID      mbxid = 1;      /*Declares and initializes variable*/
    T_MSG   *ppk_msg;       /*Declares data structure*/

    /* ..... */

                                /*Receive from mailbox (polling)*/
    ercd = prcv_mbx (mbxid, &ppk_msg);

    if (ercd == E_OK) {
        /* ..... */           /*Polling success processing*/
    } else if (ercd == E_TMOU) {
        /* ..... */           /*Polling failure processing*/
    }

    /* ..... */
}
```

Note 1 If no message could be received from the target mailbox (no messages were queued to the wait queue) when this service call is issued, the contents in the area specified by parameter *ppk_msg* become undefined.

Note 2 For details about the message packet, refer to "[17.2.7 Message packet](#)".

- [trcv_mbx](#)

This service call receives a message from the mailbox specified by parameter *mbxid*, and stores its start address in the area specified by parameter *ppk_msg*.

If no message could be received from the target mailbox (no messages were queued to the wait queue) when this service call is issued, this service call does not receive messages but queues the invoking task to the target mailbox wait queue and moves it from the RUNNING state to the WAITING state with timeout (message reception wait state). The receiving waiting state for a mailbox is cancelled in the following cases, and then moved to the READY state.

Receiving Waiting State for a Mailbox Cancel Operation	Return Value
A message was transmitted to the target mailbox as a result of issuing snd_mbx .	E_OK
A message was transmitted to the target mailbox as a result of issuing isnd_mbx .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    mbxid = 1; /*Declares and initializes variable*/
    T_MSG *ppk_msg; /*Declares data structure*/
    TMO    tmout = 3600; /*Declares and initializes variable*/

    /* ..... */

    /*Receive from mailbox (with timeout)*/
    ercd = trcv_mbx (mbxid, &ppk_msg, tmout);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Timeout processing*/
    }

    /* ..... */
}
```

Note 1 Invoking tasks are queued to the target mailbox wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 If the message reception wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *ppk_msg* become undefined.

Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [rcv_mbx](#) will be executed. When TMO_POL is specified, processing equivalent to [prcv_mbx](#) /[iprcv_mbx](#) will be executed.

Note 4 For details about the message packet, refer to "[17.2.7 Message packet](#)".

7.5.5 Reference mailbox state

A mailbox status is referenced by issuing the following service call from the processing program.

- [ref_mbx](#), [iref_mbx](#)

Stores mailbox state packet (ID number of the task at the head of the wait queue, start address of the message packet at the head of the wait queue) of the mailbox specified by parameter *mbxid* in the area specified by parameter *pk_rmbx*.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task    task    /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      mbxid = 1;        /*Declares and initializes variable*/
    T_RMBX  pk_rmbx;        /*Declares data structure*/
    ID      wtskid;         /*Declares variable*/
    T_MSG   *pk_msg;        /*Declares data structure*/
    ATR     mbxatr;         /*Declares variable*/

    /* ..... */

    ref_mbx (mbxid, &pk_rmbx); /*Reference mailbox state*/

    wtskid = pk_rmbx.wtskid; /*Reference ID number of the task at the */
                             /*head of the wait queue*/
    pk_msg = pk_rmbx.pk_msg; /*Reference start address of the message */
                             /*packet at the head of the wait queue*/
    mbxatr = pk_rmbx.mbxatr; /*Reference attribute*/

    /* ..... */
}
```

Note For details about the mailbox state packet, refer to "[17.2.8 Mailbox state packet](#)".

CHAPTER 8 EXTENDED SYNCHRONIZATION AND COMMUNICATION FUNCTIONS

This chapter describes the extended synchronization and communication functions performed by the RX850V4.

8.1 Outline

The RX850V4 provides **Mutexes** as the extended synchronization and communication function for implementing exclusive control between tasks.

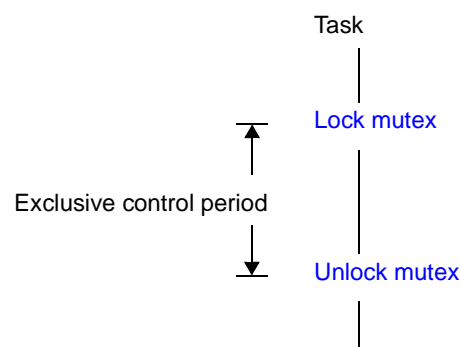
8.2 Mutexes

Multitask processing requires the function to prevent contentions on using the limited number of resources (A/D converter, coprocessor, files, or the like) simultaneously by tasks operating in parallel (exclusive control function). To resolve such problems, the RX850V4 therefore provides "mutexes".

The following shows a processing flow when using a mutex.

The mutexes provided in the RX850V4 do not support the priority inheritance protocol and priority ceiling protocol but only support the FIFO order and priority order.

Figure 8-1 Processing Flow (Mutex)



8.2.1 Differences from semaphores

Since the mutexes of the RX850V4 do not support the priority inheritance protocol and priority ceiling protocol, so it operates similarly to semaphores (binary semaphore) whose the maximum resource count is 1, but they differ in the following points.

- A locked mutex can be unlocked (equivalent to returning of resources) only by the task that locked the mutex
--> Semaphores can return resources via any task and handler.
- Unlocking is automatically performed when a task that locked the mutex is terminated (`ext_tsk` or `ter_tsk`)
--> Semaphores do not return resources automatically, so they end with resources acquired
- Semaphores can manage multiple resources (the maximum resource count can be assigned), but the maximum number of resources assigned to a mutex is fixed to 1.

8.2.2 Create mutex

In the RX850V4, the method of creating a mutex is limited to "static creation".

Mutexes therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static mutex creation means defining of mutexes using static API "CRE_MTX" in the system configuration file.

For details about the static API "CRE_MTX", refer to "[20.5.7 Mutex information](#)".

8.2.3 Lock mutex

Mutexes can be locked by issuing the following service call from the processing program.

- [loc_mtx](#)

This service call locks the mutex specified by parameter *mtxid*.

If the target mutex could not be locked (another task has been locked) when this service call is issued, this service call queues the invoking task to the target mutex wait queue and moves it from the RUNNING state to the WAITING state (mutex wait state).

The waiting state for a mutex is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Mutex Cancel Operation	Return Value
The locked state of the target mutex was cancelled as a result of issuing unl_mtx .	E_OK
The locked state of the target mutex was cancelled as a result of issuing ext_tsk .	E_OK
The locked state of the target mutex was cancelled as a result of issuing ter_tsk .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/
void task (VP_INT exinf)
{
    ER ercd; /*Declares variable*/
    ID mtxid = 8; /*Declares and initializes variable*/

    /* ..... */

    ercd = loc_mtx (mtxid); /*Lock mutex (waiting forever)*/

    if (ercd == E_OK) {
        /* ..... */ /*Locked state*/

        unl_mtx (mtxid); /*Unlock mutex*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

Note 1 Invoking tasks are queued to the target mutex wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 In the RX850V4, E_ILUSE is returned if this service call is re-issued for the mutex that has been locked by the invoking task (multiple-locking of mutex).

- `ploc_mtx`

This service call locks the mutex specified by parameter `mtxid`.

If the target mutex could not be locked (another task has been locked) when this service call is issued but `E_TMOUT` is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd;              /*Declares variable*/
    ID    mtxid = 8;        /*Declares and initializes variable*/

    /* ..... */

    ercd = ploc_mtx (mtxid); /*Lock mutex (polling)*/

    if (ercd == E_OK) {
        /* ..... */      /*Polling success processing*/

        unl_mtx (mtxid);   /*Unlock mutex*/
    } else if (ercd == E_TMOUT) {
        /* ..... */      /*Polling failure processing*/
    }

    /* ..... */
}
```

Note In the RX850V4, `E_ILUSE` is returned if this service call is re-issued for the mutex that has been locked by the invoking task (multiple-locking of mutex).

- `tloc_mtx`

This service call locks the mutex specified by parameter `mtxid`.

If the target mutex could not be locked (another task has been locked) when this service call is issued, this service call queues the invoking task to the target mutex wait queue and moves it from the RUNNING state to the WAITING state with timeout (mutex wait state).

The waiting state for a mutex is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Mutex Cancel Operation	Return Value
The locked state of the target mutex was cancelled as a result of issuing <code>unl_mtx</code> .	E_OK
The locked state of the target mutex was cancelled as a result of issuing <code>ext_tsk</code> .	E_OK
The locked state of the target mutex was cancelled as a result of issuing <code>ter_tsk</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    mtxid = 8; /*Declares and initializes variable*/
    TMO    tmout = 3600; /*Declares and initializes variable*/

    /* ..... */

    ercd = tloc_mtx (mtxid, tmout); /*Lock mutex (with timeout)*/

    if (ercd == E_OK) {
        /* ..... */ /*Locked state*/

        unl_mtx (mtxid); /*Unlock mutex*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Timeout processing*/
    }

    /* ..... */
}
```

Note 1 Invoking tasks are queued to the target mutex wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 In the RX850V4, E_ILUSE is returned if this service call is re-issued for the mutex that has been locked by the invoking task (multiple-locking of mutex).

Note 3 TMO_FEVR is specified for wait time `tmout`, processing equivalent to `loc_mtx` will be executed. When TMO_POL is specified, processing equivalent to `ploc_mtx` will be executed.

8.2.4 Unlock mutex

The mutex locked state can be cancelled by issuing the following service call from the processing program.

- `unl_mtx`

This service call unlocks the locked mutex specified by parameter *mtxid*.

If a task has been queued to the target mutex wait queue when this service call is issued, mutex lock processing is performed by the task (the first task in the wait queue) immediately after mutex unlock processing.

As a result, the task is unlinked from the wait queue and moves from the WAITING state (mutex wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER ercd; /*Declares variable*/
    ID mtxid = 8; /*Declares and initializes variable*/

    /* ..... */

    ercd = loc_mtx (mtxid); /*Lock mutex*/

    if (ercd == E_OK) {
        /* ..... */ /*Locked state*/

        unl_mtx (mtxid); /*Unlock mutex*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

Note A locked mutex can be unlocked only by the task that locked the mutex.
If this service call is issued for a mutex that was not locked by an invoking task, no processing is performed but `E_ILUSE` is returned.

8.2.5 Reference mutex state

A mutex status is referenced by issuing the following service call from the processing program.

- [ref_mtx](#), [iref_mtx](#)

The service calls store the detailed information of the mutex specified by parameter *mtxid* (existence of locked mutexes, waiting tasks, etc.) into the area specified by parameter *pk_rmtx*.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rto_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID        mtxid = 1;                /*Declares and initializes variable*/
    T_RMTX    pk_rmtx;                 /*Declares data structure*/
    ID        htskid;                  /*Declares variable*/
    ID        wtskid;                  /*Declares variable*/
    ATR        mtxatr;                 /*Declares variable*/

    /* ..... */

    ref_mtx (mtxid, &pk_rmtx);         /*Reference mutex state*/

    htskid = pk_rmtx.htskid;           /*Acquires existence of locked mutexes*/
    wtskid = pk_rmtx.wtskid;           /*Reference ID number of the task at the */
                                        /*head of the wait queue*/
    mtxatr = pk_rmtx.mtxatr;           /*Reference attribute*/

    /* ..... */
}

```

Note For details about the mutex state packet, refer to "[17.2.9 Mutex state packet](#)".

CHAPTER 9 MEMORY POOL MANAGEMENT FUNCTIONS

This chapter describes the memory pool management functions performed by the RX850V4.

9.1 Outline

The statically secured memory areas in the [Kernel Initialization Module](#) are subject to management by the memory pool management functions of the RX850V4.

The RX850V4 provides a function to reference the memory area status, including the detailed information of fixed/variable-size memory pools, as well as a function to dynamically manipulate the memory area, including acquisition/release of fixed/variable-size memory blocks, by releasing a part of the memory area statically secured/initialized as "[Fixed-Sized Memory Pools](#)", or "[Variable-Sized Memory Pools](#)".

9.2 Fixed-Sized Memory Pools

When a dynamic memory manipulation request is issued from a processing program in the RX850V4, the fixed-sized memory pool is provided as a usable memory area.

Dynamic memory manipulation of the fixed-size memory pool is executed in fixed size memory block units.

9.2.1 Create fixed-sized memory pool

In the RX850V4, the method of creating a fixed-sized memory pool is limited to "static creation".

Fixed-sized memory pools therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static fixed-size memory pool creation means defining of fixed-size memory pools using static API "CRE_MPF" in the system configuration file.

For details about the static API "CRE_MPF", refer to "[20.5.8 Fixed-sized memory pool information](#)".

9.2.2 Acquire fixed-sized memory block

A fixed-sized memory block is acquired (waiting forever, polling, or with timeout) by issuing the following service call from the processing program.

- `get_mpf`

This service call acquires the fixed-sized memory block from the fixed-sized memory pool specified by parameter `mpfid` and stores the start address in the area specified by parameter `p_blk`.

If no fixed-size memory blocks could be acquired from the target fixed-size memory pool (no available fixed-size memory blocks exist) when this service call is issued, this service call does not acquire the fixed-size memory block but queues the invoking task to the target fixed-size memory pool wait queue and moves it from the RUNNING state to the WAITING state (fixed-size memory block acquisition wait state).

The waiting state for a fixed-sized memory block is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Fixed-sized Memory Block Cancel Operation	Return Value
A fixed-sized memory block was returned to the target fixed-sized memory pool as a result of issuing <code>rel_mpf</code> .	E_OK
A fixed-sized memory block was returned to the target fixed-sized memory pool as a result of issuing <code>irel_mpf</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    mpfid = 1; /*Declares and initializes variable*/
    VP    p_blk; /*Declares variable*/

    /* ..... */

    ercd = get_mpf (mpfid, &p_blk); /*Acquire fixed-sized memory block */
    /*(waiting forever)*/

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/

        rel_mpf (mpfid, p_blk); /*Release fixed-sized memory block*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

Note 1 Invoking tasks are queued to the target fixed-size memory pool wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 If the fixed-size memory block acquisition wait state is cancelled because `rel_wai` or `irel_wai` was issued, the contents in the area specified by parameter `p_blk` become undefined.

- [pget_mpf](#), [ipget_mpf](#)

This service call acquires the fixed-sized memory block from the fixed-sized memory pool specified by parameter *mpfid* and stores the start address in the area specified by parameter *p_blk*.

If a fixed-sized memory block could not be acquired from the target fixed-sized memory pool (no available fixed-sized memory blocks exist) when this service call is issued, fixed-sized memory block acquisition processing is not performed but "E_TMOU" is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd;              /*Declares variable*/
    ID    mpfid = 1;         /*Declares and initializes variable*/
    VP    p_blk;            /*Declares variable*/

    /* ..... */

                                /*Acquire fixed-sized memory block (polling)*/
    ercd = pget_mpf (mpfid, &p_blk);

    if (ercd == E_OK) {
        /* ..... */          /*Polling success processing*/

        rel_mpf (mpfid, p_blk); /*Release fixed-sized memory block*/
    } else if (ercd == E_TMOU) {
        /* ..... */          /*Polling failure processing*/
    }

    /* ..... */
}
```

Note If no fixed-size memory blocks could be acquired from the target fixed-size memory pool (no available fixed-size memory blocks exist) when this service call is issued, the contents in the area specified by parameter *p_blk* become undefined.

- [tget_mpf](#)

This service call acquires the fixed-sized memory block from the fixed-sized memory pool specified by parameter *mpfid* and stores the start address in the area specified by parameter *p_blk*.

If no fixed-size memory blocks could be acquired from the target fixed-size memory pool (no available fixed-size memory blocks exist) when this service call is issued, this service call does not acquire the fixed-size memory block but queues the invoking task to the target fixed-size memory pool wait queue and moves it from the RUNNING state to the WAITING state with timeout (fixed-size memory block acquisition wait state).

The waiting state for a fixed-sized memory block is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Fixed-sized Memory Block Cancel Operation	Return Value
A fixed-sized memory block was returned to the target fixed-sized memory pool as a result of issuing rel_mpf .	E_OK
A fixed-sized memory block was returned to the target fixed-sized memory pool as a result of issuing irel_mpf .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    mpfid = 1; /*Declares and initializes variable*/
    VP    p_blk; /*Declares variable*/
    TMO    tmout = 3600; /*Declares and initializes variable*/

    /* ..... */

    /*Acquire fixed-sized memory block*/
    /*(with timeout)*/
    ercd = tget_mpf (mpfid, &p_blk, tmout);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/

        rel_mpf (mpfid, p_blk); /*Release fixed-sized memory block*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Timeout processing*/
    }

    /* ..... */
}
```

Note 1 Invoking tasks are queued to the target fixed-size memory pool wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 If the fixed-size memory block acquisition wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *p_blk* become undefined.

Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [get_mpf](#) will be executed. When TMO_POL is specified, processing equivalent to [pget_mpf](#) / [ipget_mpf](#) will be executed.

9.2.3 Release fixed-sized memory block

A fixed-sized memory block is returned by issuing the following service call from the processing program.

- [rel_mpf](#), [irel_mpf](#)

This service call returns the fixed-sized memory block specified by parameter *blk* to the fixed-sized memory pool specified by parameter *mpfid*.

If a task is queued to the target fixed-sized memory pool wait queue when this service call is issued, fixed-sized memory block return processing is not performed but fixed-sized memory blocks are returned to the relevant task (first task of wait queue).

As a result, the relevant task is unlinked from the wait queue and is moved from the WAITING state (waiting state for a fixed-sized memory block) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER        ercd;                    /*Declares variable*/
    ID        mpfid = 1;                /*Declares and initializes variable*/
    VP        blk;                      /*Declares variable*/

    /* ..... */

    ercd = get_mpf (mpfid, &blk);      /*Acquire fixed-sized memory block */
                                        /*(waiting forever)*/

    if (ercd == E_OK) {
        /* ..... */                    /*Normal termination processing*/

        rel_mpf (mpfid, blk);          /*Release fixed-sized memory block*/
    } else if (ercd == E_RLWAI) {
        /* ..... */                    /*Forced termination processing*/
    }

    /* ..... */
}

```

Note 1 The RX850V4 does not perform memory clear processing when returning the acquired fixed-size memory block. The contents of the returned fixed-size memory block are therefore undefined.

Note 2 When returning fixed-size memory blocks, be sure to issue either of these service calls for the acquired fixed-size memory pools. If the service call is issued for another fixed-size memory pool, no error results but the operation is not guaranteed after that.

9.2.4 Reference fixed-sized memory pool state

A fixed-sized memory pool status is referenced by issuing the following service call from the processing program.

- [ref_mpf](#), [iref_mpf](#)

Stores fixed-sized memory pool state packet (ID number of the task at the head of the wait queue, number of free memory blocks, etc.) of the fixed-sized memory pool specified by parameter *mpfid* in the area specified by parameter *pk_rmpf*.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task    task    /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      mpfid = 1;        /*Declares and initializes variable*/
    T_RMPF  pk_rmpf;         /*Declares data structure*/
    ID      wtskid;          /*Declares variable*/
    UINT    fblkcnt;         /*Declares variable*/
    ATR     mpfatr;          /*Declares variable*/

    /* ..... */

    ref_mpf (mpfid, &pk_rmpf); /*Reference fixed-sized memory pool state*/

    wtskid = pk_rmpf.wtskid;   /*Reference ID number of the task at the */
                               /*head of the wait queue*/
    fblkcnt = pk_rmpf.fblkcnt; /*Reference number of free memory blocks*/
    mpfatr = pk_rmpf.mpfatr;   /*Reference attribute*/

    /* ..... */
}
```

Note For details about the fixed-sized memory pool state packet, refer to "[17.2.10 Fixed-sized memory pool state packet](#)".

9.3 Variable-Sized Memory Pools

When a dynamic memory manipulation request is issued from a processing program in the RX850V4, the variable-sized memory pool is provided as a usable memory area.

Dynamic memory manipulation for variable-size memory pools is performed in the units of the specified variable-size memory block size.

9.3.1 Create variable-sized memory pool

In the RX850V4, the method of creating a variable-sized memory pool is limited to "static creation".

Variable-sized memory pools therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static variable-size memory pool creation means defining of variable-size memory pools using static API "CRE_MPL" in the system configuration file.

For details about the static API "CRE_MPL", refer to "[20.5.9 Variable-sized memory pool information](#)".

9.3.2 Acquire variable-sized memory block

A variable-sized memory block is acquired (waiting forever, polling, or with timeout) by issuing the following service call from the processing program.

- [get_mpl](#)

This service call acquires a variable-size memory block of the size specified by parameter *blksz* from the variable-size memory pool specified by parameter *mplid*, and stores its start address into the area specified by parameter *p_blk*. If no variable-size memory blocks could be acquired from the target variable-size memory pool (no successive areas equivalent to the requested size were available) when this service call is issued, this service call does not acquire variable-size memory blocks but queues the invoking task to the target variable-size memory pool wait queue and moves it from the RUNNING state to the WAITING state (variable-size memory block acquisition wait state). The waiting state for a variable-sized memory block is cancelled in the following cases, and then moved to the READY state

Waiting State for a Variable-sized Memory Block Cancel Operation	Return Value
The variable-size memory block that satisfies the requested size was returned to the target variable-size memory pool as a result of issuing rel_mpl .	E_OK
The variable-size memory block that satisfies the requested size was returned to the target variable-size memory pool as a result of issuing irel_mpl .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    mplid = 1; /*Declares and initializes variable*/
    UINT  blksz = 256; /*Declares and initializes variable*/
    VP    p_blk; /*Declares variable*/

    /* ..... */

    /*Acquire variable-sized memory block */
    /*(waiting forever)*/
    ercd = get_mpl (mplid, blksz, &p_blk);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/

        rel_mpl (mplid, p_blk); /*Release variable-sized memory block*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

Note 1 The RX850V4 acquires variable-size memory blocks in the unit of "integral multiple of 4". If a value other than an integral multiple of 4 is specified for parameter *blksz*, it is rounded up to be an integral multiple of 4.

Note 2 Invoking tasks are queued to the target variable-size memory pool wait queue in the order defined during configuration (FIFO order or priority order).

Note 3 If the variable-size memory block acquisition wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued, the contents in the area specified by parameter *p_blk* become undefined.

- `pget_mpl`, `ipget_mpl`

This service call acquires a variable-size memory block of the size specified by parameter `blksz` from the variable-size memory pool specified by parameter `mplid`, and stores its start address into the area specified by parameter `p_blk`.

If no variable-size memory blocks could be acquired from the target variable-size memory pool (no successive areas equivalent to the requested size were available) when this service call is issued, this service call does not acquire variable-size memory block but returns `E_TMOU`.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    mplid = 1; /*Declares and initializes variable*/
    UINT  blksz = 256; /*Declares and initializes variable*/
    VP    p_blk; /*Declares variable*/

    /* ..... */

    /*Acquire variable-sized memory block*/
    /*(polling)*/
    ercd = pget_mpl (mplid, blksz, &p_blk);

    if (ercd == E_OK) {
        /* ..... */ /*Polling success processing*/

        rel_mpl (mplid, p_blk); /*Release variable-sized memory block*/
    } else if (ercd == E_TMOU) {
        /* ..... */ /*Polling failure processing*/
    }

    /* ..... */
}
```

Note 1 The RX850V4 acquires variable-size memory blocks in the unit of "integral multiple of 4". If a value other than an integral multiple of 4 is specified for parameter `blksz`, it is rounded up to be an integral multiple of 4.

Note 2 If no variable-size memory blocks could be acquired from the target variable-size memory pool (no successive areas equivalent to the requested size were available) when this service call is issued, the contents in the area specified by parameter `p_blk` become undefined.

- `tget_mpl`

This service call acquires a variable-size memory block of the size specified by parameter *blksz* from the variable-size memory pool specified by parameter *mplid*, and stores its start address into the area specified by parameter *p_blk*. If no variable-size memory blocks could be acquired from the target variable-size memory pool (no successive areas equivalent to the requested size were available) when this service call is issued, this service call does not acquire variable-size memory blocks but queues the invoking task to the target variable-size memory pool wait queue and moves it from the RUNNING state to the WAITING state with timeout (variable-size memory block acquisition wait state).

The waiting state for a variable-sized memory block is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Variable-sized Memory Block Cancel Operation	Return Value
The variable-size memory block that satisfies the requested size was returned to the target variable-size memory pool as a result of issuing <code>rel_mpl</code> .	E_OK
The variable-size memory block that satisfies the requested size was returned to the target variable-size memory pool as a result of issuing <code>irel_mpl</code> .	E_OK
Forced release from waiting (accept <code>rel_wai</code> while waiting).	E_RLWAI
Forced release from waiting (accept <code>irel_wai</code> while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void
task (VP_INT exinf)
{
    ER    ercd; /*Declares variable*/
    ID    mplid = 1; /*Declares and initializes variable*/
    UINT  blksz = 256; /*Declares and initializes variable*/
    VP    p_blk; /*Declares variable*/
    TMO   tmout = 3600; /*Declares and initializes variable*/

    /* ..... */

    /*Acquire variable-sized memory block*/
    /*(with timeout)*/
    ercd = tget_mpl (mplid, blksz, &p_blk, tmout);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/

        rel_mpl (mplid, p_blk ; /*Release variable-sized memory block*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    } else if (ercd == E_TMOUT) {
        /* ..... */ /*Timeout processing*/
    }

    /* ..... */
}
```

Note 1 The RX850V4 acquires variable-size memory blocks in the unit of "integral multiple of 4". If a value other than an integral multiple of 4 is specified for parameter *blksz*, it is rounded up to be an integral multiple of 4.

- Note 2 Invoking tasks are queued to the target variable-size memory pool wait queue in the order defined during configuration (FIFO order or priority order).
- Note 3 If the variable-size memory block acquisition wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *p_blk* become undefined.
- Note 4 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [get_mpl](#) will be executed. When TMO_POL is specified, processing equivalent to [pget_mpl](#) / [ipget_mpl](#) will be executed.

9.3.3 Release variable-sized memory block

A variable-sized memory block is returned by issuing the following service call from the processing program.

- [rel_mpl](#), [irel_mpl](#)

This service call returns the variable-sized memory block specified by parameter *blk* to the variable-sized memory pool specified by parameter *mplid*.

After returning the variable-size memory blocks, these service calls check the tasks queued to the target variable-size memory pool wait queue from the top, and assigns the memory if the size of memory requested by the wait queue is available. This operation continues until no tasks queued to the wait queue remain or no memory space is available. As a result, the task that acquired the memory is unlinked from the queue and moved from the WAITING state (variable-size memory block acquisition wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER ercd; /*Declares variable*/
    ID mplid = 1; /*Declares and initializes variable*/
    UINT blkksz = 256; /*Declares and initializes variable*/
    VP blk; /*Declares variable*/

    /* ..... */

    /*Acquire variable-sized memory block*/
    ercd = get_mpl (mplid, blkksz, &blk);

    if (ercd == E_OK) {
        /* ..... */ /*Normal termination processing*/

        rel_mpl (mplid, blk); /*Release variable-sized memory block*/
    } else if (ercd == E_RLWAI) {
        /* ..... */ /*Forced termination processing*/
    }

    /* ..... */
}
```

Note 1 The RX850V4 does not perform memory clear processing when returning the acquired variable-size memory block. The contents of the returned variable-size memory block are therefore undefined.

Note 2 When returning variable-size memory blocks, be sure to issue either of these service calls for the acquired variable-size memory pools. If the service call is issued for another variable-size memory pool, no error results but the operation is not guaranteed after that.

9.3.4 Reference variable-sized memory pool state

A variable-sized memory pool status is referenced by issuing the following service call from the processing program.

- [ref_mpl](#), [iref_mpl](#)

These service calls store the detailed information (ID number of the task at the head of the wait queue, total size of free memory blocks, etc.) of the variable-size memory pool specified by parameter *mplid* into the area specified by parameter *pk_rmpl*.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      mplid = 1; /*Declares and initializes variable*/
    T_RMPL  pk_rmpl; /*Declares data structure*/
    ID      wtskid; /*Declares variable*/
    SIZE    fmplsz; /*Declares variable*/
    UINT    fblksz; /*Declares variable*/
    ATR     mplatr; /*Declares variable*/

    /* ..... */

    ref_mpl (mplid, &pk_rmpl); /*Reference variable-sized memory pool state*/

    wtskid = pk_rmpl.wtskid; /*Reference ID number of the task at the */
                             /*head of the wait queue*/
    fmplsz = pk_rmpl.fmplsz; /*Reference total size of free memory blocks*/
    fblksz = pk_rmpl.fblksz; /*Reference maximum memory block size*/
    mplatr = pk_rmpl.mplatr; /*Reference attribute*/

    /* ..... */
}
```

Note For details about the variable-sized memory pool state packet, refer to "[17.2.11 Variable-sized memory pool state packet](#)".

CHAPTER 10 TIME MANAGEMENT FUNCTIONS

This chapter describes the time management functions performed by the RX850V4.

10.1 Outline

The RX850V4's time management function provides methods to implement time-related processing ([Timer Operations: Delayed task wakeup](#), [Timeout](#), [Cyclic handlers](#)) by using base clock timer interrupts that occur at constant intervals, as well as a function to manipulate and reference the system time.

10.2 System Time

The system time is a time used by the RX850V4 for performing time management (unit: msec).

After initialization by the [Kernel Initialization Module](#), the system time is updated based on the base clock cycle defined in [Basic information](#) ([Base clock interval: clkcy](#)) when creating a system configuration file.

10.2.1 Base clock timer interrupt

To realize the time management function, the RX850V4 uses interrupts that occur at constant intervals (base clock timer interrupts).

When a base clock timer interrupt occurs, processing related to the RX850V4 time (system time update, task timeout/delay, cyclic handler activation, etc.) is executed.

The sources for base clock timer interrupts can be specified in [Basic information](#) CLK_INTNO in the system configuration file.

For details about the basic information "CLK_INTNO", refer to "[20.4.2 Basic information](#)".

The RX850V4 does not initialize hardware to generate base clock timer interrupts, so it must be coded by the user.

Initialize the hardware used by [Boot processing](#) or [Initialization routine](#) and cancel the interrupt masking.

10.2.2 Base clock interval

In the RX850V4, service call parameters for time specification are specified in msec units.

If is desirable to set 1 msec for the occurrence interval of base clock timer interrupts, but it may be difficult depending on the target system performance (processing capability, required time resolution, or the like).

In such a case, the occurrence interval of base clock timer interrupt can be specified in [Basic information](#) DEF_TIM in the system configuration file.

For details about the basic information "DEF_TIM", refer to "[20.4.2 Basic information](#)".

By specifying the base clock cycle, processing regards that the time equivalent to the base clock cycle elapses during a base clock timer interrupt.

An integer value larger than 1 can be specified for the base clock cycle. Floating-point values such as 2.5 cannot be specified.

10.3 Timer Operations

The RX850V4's timer operation function provides [Delayed task wakeup](#), [Timeout](#) and [Cyclic handlers](#), as the method for realizing time-dependent processing.

10.3.1 Delayed task wakeup

Delayed wakeup the operation that makes the invoking task transit from the RUNNING state to the WAITING state during the interval until a given length of time has elapsed, and makes that task move from the WAITING state to the READY state once the given length of time has elapsed.

Delayed wakeup is implemented by issuing the following service call from the processing program.

[dly_tsk](#)

10.3.2 Timeout

Timeout is the operation that makes the target task move from the RUNNING state to the WAITING state during the interval until a given length of time has elapsed if the required condition issued from a task is not immediately satisfied, and makes that task move from the WAITING state to the READY state regardless of whether the required condition is satisfied once the given length of time has elapsed.

A timeout is implemented by issuing the following service call from the processing program.

[tslp_tsk](#), [twai_sem](#), [twai_flg](#), [tsnd_dtq](#), [trcv_dtq](#), [trcv_mbx](#), [tloc_mtx](#), [tget_mpf](#), [tget_mpl](#)

10.3.3 Cyclic handlers

The cyclic handler is a routine dedicated to cycle processing that is activated periodically at a constant interval (activation cycle).

The RX850V4 handles the cyclic handler as a "non-task (module independent from tasks)". Therefore, even if a task with the highest priority in the system is being executed, the processing is suspended when a specified activation cycle has come, and the control is passed to the cyclic handler.

The RX850V4 manages the states in which each cyclic handler may enter and cyclic handlers themselves, by using management objects (cyclic handler control blocks) corresponding to cyclic handlers one-to-one.

- Basic form of cyclic handlers

When coding a cyclic handler, use a void function with one VP_INT argument (any function name is fine).

The extended information specified with [Cyclic handler information](#) is set for the *exinf* argument.

The following shows the basic form of cyclic handlers in C.

[CA850 version/GHS compiler version]

```
#include    <kernel.h>                /*Standard header file definition*/

void cychdr (VP_INT exinf)
{
    /* ..... */

    return;                            /*Terminate cyclic handler*/
}
```

Note Cyclic handler processing starts when acknowledgment of maskable interrupts is disabled. Service call [ena_int](#) must therefore be issued to enable acknowledgment of maskable interrupts in the cyclic handler processing.

- Coding method
Code cyclic handlers using C or assembly language.
When coding in C, they can be coded in the same manner as void type functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
- Stack switching
The RX850V4 switches to the system stack specified in [Basic information](#) when passing control to a cyclic handler, and switches to the relevant stack when returning control to the processing program for which a base clock timer interrupt occurred. Therefore, the system stack is used during cyclic handler processing.
- Service call issuance
The RX850V4 handles the cyclic handler as a "non-task".
Service calls that can be issued in cyclic handlers are limited to the service calls that can be issued from non-tasks.

Note 1 If a service call ([isig_sem](#), [iset_flg](#), etc.) accompanying dispatch processing (task scheduling processing) is issued in order to quickly complete the processing in the cyclic handler during the interval until the processing in the cyclic handler ends, the RX850V4 executes only processing such as queue manipulation, counter manipulation, etc., and the actual dispatch processing is delayed until a return instruction is issued by the cyclic handler, upon which the actual dispatch processing is performed in batch.

Note 2 For details on the valid issuance range of each service call, refer to [Table 18-1](#) to [Table 18-14](#).

10.3.4 Create cyclic handler

In the RX850V4, the method of creating a cyclic handler is limited to "static creation".

Cyclic handlers therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static cyclic handler creation means defining of cyclic handlers using static API "CRE_CYC" in the system configuration file.

For details about the static API "CRE_CYC", refer to "[20.5.10 Cyclic handler information](#)".

10.4 Set System Time

The system time can be set by issuing the following service call from the processing program.

- [set_tim](#), [iset_tim](#)

These service calls change the RX850V4 system time (unit: msec) to the time specified by parameter *p_systim*. The following describes an example for coding this service call.

[CA850 version]

```
#include    <kernel.h>                /*Standard header file definition*/
#pragma rtos_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    SYSTIM    p_systim;                /*Declares data structure*/

    p_systim.ltime = 3600;                /*Initializes data structure*/
    p_systim.utime = 0;                /*Initializes data structure*/

    /* ..... */

    set_tim (&p_systim);                /*Set system time*/

    /* ..... */
}
```

Note For details about the system time packet, refer to "[17.2.12 System time packet](#)".

10.5 Reference System Time

The system time can be referenced by issuing the following service call from the processing program.

- [get_tim](#), [iget_tim](#)

These service calls store the RX850V4 system time (unit: msec) into the area specified by parameter *p_sysstim*. The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    SYSTIM    p_sysstim;                /*Declares data structure*/
    UW        ltime;                    /*Declares variable*/
    UH        utime;                    /*Declares variable*/

    /* ..... */

    get_tim (&p_sysstim);                /*Reference System Time*/

    ltime = p_sysstim.ltime;            /*Acquirer system time (lower 32 bits)*/
    utime = p_sysstim.utime;            /*Acquirer system time (higher 16 bits)*/

    /* ..... */
}

```

Note 1 The RX850V4 ignores the numeric values that cannot be expressed as the system time (values overflowed from the 48-bit width).

Note 2 For details about the system time packet, refer to "[17.2.12 System time packet](#)".

10.6 Start Cyclic Handler Operation

Moving to the operational state (STA state) is implemented by issuing the following service call from the processing program.

- `sta_cyc`, `ista_cyc`

This service call moves the cyclic handler specified by parameter `cycid` from the non-operational state (STP state) to operational state (STA state).

As a result, the target cyclic handler is handled as an activation target of the RX850V4.

The relative interval from when either of this service call is issued until the first activation request is issued varies depending on whether the `TA_PHS` attribute is specified for the target cyclic handler during configuration.

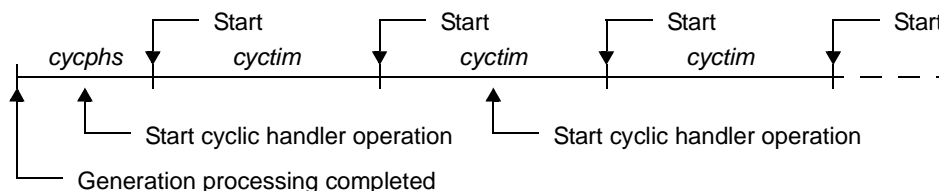
- If the `TA_PHS` attribute is specified

The target cyclic handler activation timing is set based on the activation phases (initial activation phase `cycphs` and activation cycle `cyctim`) defined during configuration.

If the target cyclic handler has already been started, however, no processing is performed even if this service call is issued, but it is not handled as an error.

The following shows a cyclic handler activation timing image.

Figure 10-1 `TA_PHS` Attribute: Specified



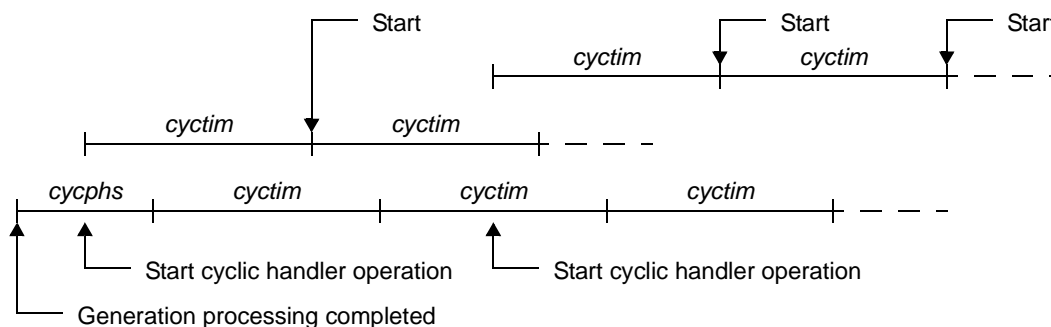
- If the `TA_PHS` attribute is not specified

The target cyclic handler activation timing is set based on the activation phase (activation cycle `cyctim`) when this service call is issued.

This setting is performed regardless of the operating status of the target cyclic handler.

The following shows a cyclic handler activation timing image.

Figure 10-2 `TA_PHS` Attribute: Not Specified



The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/
void task (VP_INT exinf)
{
    ID cycid = 1; /*Declares and initializes variable*/
}
```

```
/* ..... */  
sta_cyc (cycid);           /*Start cyclic handler operation*/  
/* ..... */  
}
```

10.7 Stop Cyclic Handler Operation

Moving to the non-operational state (STP state) is implemented by issuing the following service call from the processing program.

- [stp_cyc](#), [istp_cyc](#)

This service call moves the cyclic handler specified by parameter *cycid* from the operational state (STA state) to non-operational state (STP state).

As a result, the target cyclic handler is excluded from activation targets of the RX850V4 until issuance of [sta_cyc](#) or [ista_cyc](#).

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task       /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID      cycid = 1;        /*Declares and initializes variable*/

    /* ..... */

    stp_cyc (cycid);         /*Stop cyclic handler operation*/

    /* ..... */
}
```

Note This service call does not perform queuing of stop requests. If the target cyclic handler has been moved to the non-operational state (STP state), therefore, no processing is performed but it is not handled as an error.

10.8 Reference Cyclic Handler State

A cyclic handler status by issuing the following service call from the processing program.

- [ref_cyc](#), [iref_cyc](#)

Stores cyclic handler state packet (current state, time left before the next activation, etc.) of the cyclic handler specified by parameter *cycid* in the area specified by parameter *pk_rcyc*. The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rto5_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ID        cycid = 1;                /*Declares and initializes variable*/
    T_RCYC    pk_rcyc;                /*Declares data structure*/
    STAT      cycstat;                /*Declares variable*/
    RELTIM    lefttim;                /*Declares variable*/
    ATR       cycatr;                /*Declares variable*/
    RELTIM    cyctim;                /*Declares variable*/
    RELTIM    cycphs;                /*Declares variable*/

    /* ..... */

    ref_cyc (cycid, &pk_rcyc);        /*Reference cyclic handler state*/

    cycstat = pk_rcyc.cycstat;        /*Reference current state*/
    lefttim = pk_rcyc.lefttim;        /*Reference time left before the next */
                                        /*activation*/
    cycatr = pk_rcyc.cycatr;          /*Reference attribute*/
    cyctim = pk_rcyc.cyctim;          /*Reference activation cycle*/
    cycphs = pk_rcyc.cycphs;          /*Reference activation phase*/

    /* ..... */
}

```

Note For details about the cyclic handler state packet, refer to "[17.2.13 Cyclic handler state packet](#)".

CHAPTER 11 SYSTEM STATE MANAGEMENT FUNCTIONS

This chapter describes the system management functions performed by the RX850V4.

11.1 Outline

The RX850V4's system status management function provides functions for referencing the system status such as the context type and CPU lock status, as well as functions for manipulating the system status such as ready queue rotation, scheduler activation, or the like.

11.2 Rotate Task Precedence

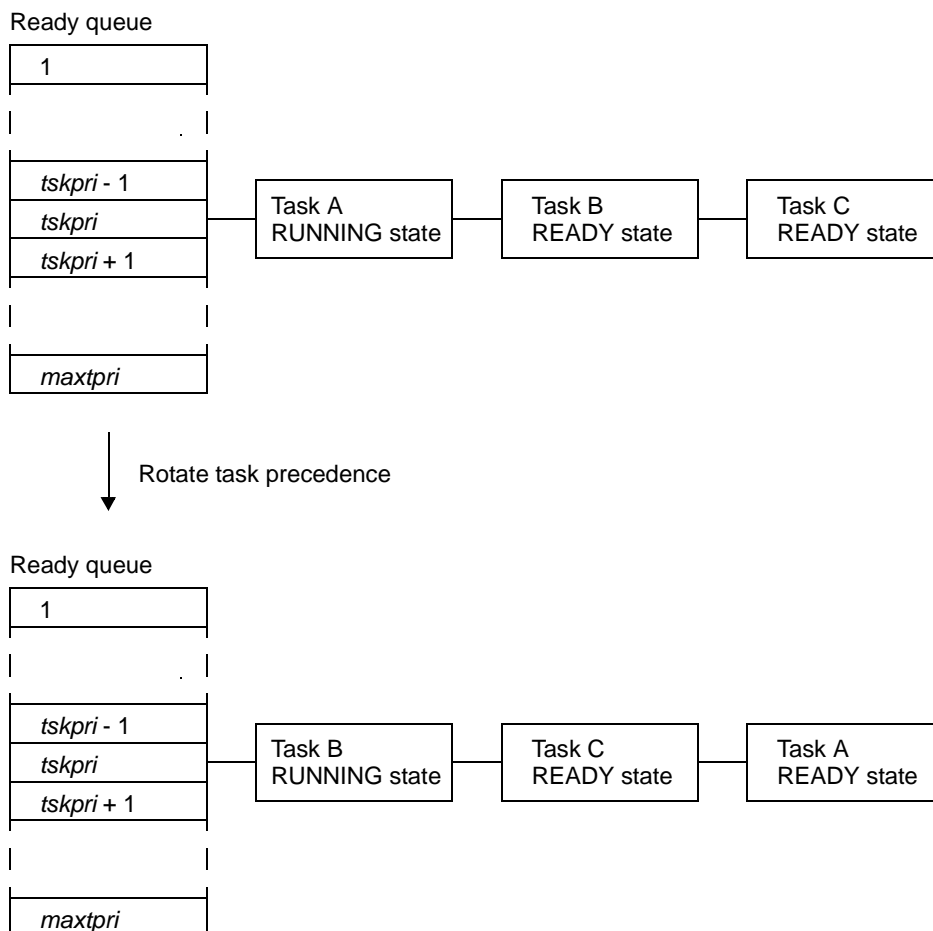
A ready queue is rotated by issuing the following service call from the processing program.

- [rot_rdq](#), [irot_rdq](#)

This service call re-queues the first task of the ready queue corresponding to the priority specified by parameter *tskpri* to the end of the queue to change the task execution order explicitly.

The following shows the status transition when this service call is used.

Figure 11-1 Rotate Task Precedence



The following describes an example for coding this service call.

[CA850 version/GHS compiler version]

```
#include <kernel.h>          /*Standard header file definition*/

void cychdr (VP_INT exinf)
{
    PRI    tskpri = 8;        /*Declares and initializes variable*/

    /* ..... */

    irot_rdq (tskpri);       /*Rotate task precedence*/

    /* ..... */

    return;                  /*Terminate cyclic handler*/
}
```

- Note 1 This service call does not perform queuing of rotation requests. If no task is queued to the ready queue corresponding to the relevant priority, therefore, no processing is performed but it is not handled as an error.
- Note 2 Round-robin scheduling can be implemented by issuing this service call via a cyclic handler in a constant cycle.
- Note 3 The ready queue is a hash table that uses priority as the key, and tasks that have entered an executable state (READY state or RUNNING state) are queued in FIFO order. Therefore, the scheduler realizes the RX850V4's scheduling system by executing task detection processing from the highest priority level of the ready queue upon activation, and upon detection of queued tasks, giving the CPU use right to the first task of the proper priority level.

11.3 Forced Scheduler Activation

The scheduler can be forcibly activated by issuing the following service call from the processing program.

- [vsta_sch](#)

This service call explicitly forces the RX850V4 scheduler to activate. If a scheduling request has been kept pending, task switching may therefore occur.

The following describes an example for coding this service call.

[CA850 version]

```
#include    <kernel.h>                /*Standard header file definition*/
#pragma rtos_task    task                /*#pragma directive definition*/
void task (VP_INT exinf)
{
    /* ..... */
    vsta_sch ();                        /*Forced scheduler*/
    /* ..... */
}
```

Note The RX850V4 provides this service call as a function to activate a scheduler from a task for which preempt acknowledge status disable is defined during configuration.

11.4 Reference Task ID in the RUNNING state

A RUNNING-state task is referenced by issuing the following service call from the processing program.

- [get_tid](#), [iget_tid](#)

These service calls store the ID of a task in the RUNNING state in the area specified by parameter *p_tskid*. The following describes an example for coding this service call.

[CA850 version/GHS compiler version]

```

#include    <kernel.h>                /*Standard header file definition*/

void inthdr (void)
{
    ID      p_tskid;                  /*Declares variable*/

    /* ..... */

    iget_tid (&p_tskid);             /*Reference task ID in the RUNNING state*/

    /* ..... */

    return;                           /*Terminate interrupt handler*/
}

```

Note This service call stores TSK_NONE in the area specified by parameter *p_tskid* if no tasks that have entered the RUNNING state exist (all tasks in the IDLE state).

11.5 Lock the CPU

A task is moved to the CPU locked state by issuing the following service call from the processing program.

- `loc_cpu`, `iloc_cpu`

These service calls change the system status type to the CPU locked state.

As a result, maskable interrupt acknowledgment processing is prohibited during the interval from this service call is issued until `unl_cpu` or `iunl_cpu` is issued, and service call issuance is also restricted.

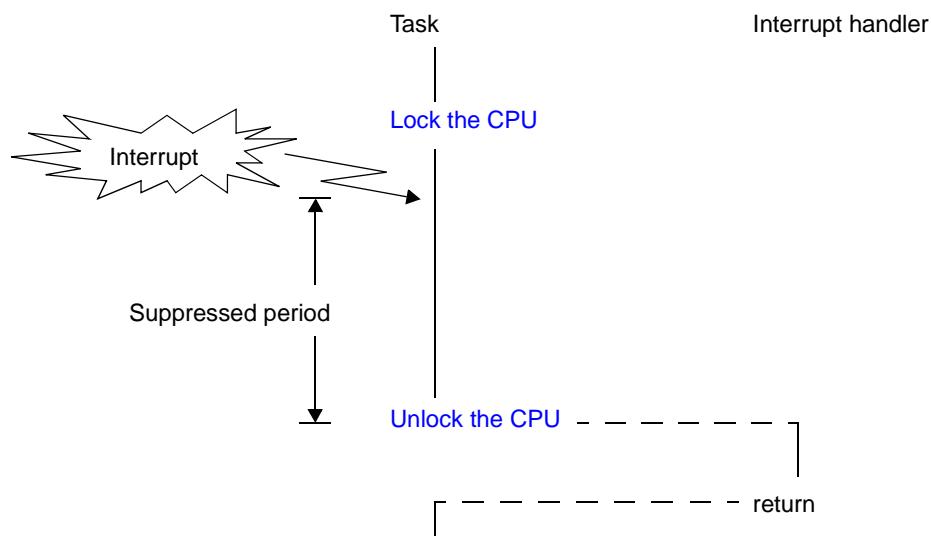
The service calls that can be issued in the CPU locked state are limited to the one listed below.

Service Call	Function
<code>sns_tex</code>	Reference task exception handling state.
<code>loc_cpu</code> , <code>iloc_cpu</code>	Lock the CPU.
<code>unl_cpu</code> , <code>iunl_cpu</code>	Unlock the CPU.
<code>sns_loc</code>	Reference CPU state.
<code>sns_dsp</code>	Reference dispatching state.
<code>sns_ctx</code>	Reference contexts.
<code>sns_dpn</code>	Reference dispatch pending state.

If a maskable interrupt is created during this period, the RX850V4 delays transition to the relevant interrupt processing (interrupt handler) until either `unl_cpu` or `iunl_cpu` is issued.

The following shows a processing flow when using this service call.

Figure 11-2 Lock the CPU



The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/
#pragma rtos_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    /* ..... */

    loc_cpu ();                        /*Lock the CPU*/

    /* ..... */                        /*CPU locked state*/

    unl_cpu ();                        /*Unlock the CPU*/

    /* ..... */
}

```

- Note 1 The internal processing (interrupt mask setting processing and interrupt mask acquire processing) performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.
In sample source files, manipulation for the interrupt control register `xxICn` and the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm` is coded as interrupt mask setting processing or interrupt mask acquire processing.

[CA850 version]

```

<rx_root>\smp850\<board>\usrown\src\usr_getmsk.c,  usr_intmsk.c
<rx_root>\smp850e\<board>\usrown\src\usr_getmsk.c,  usr_intmsk.c

```

[GHS compiler version]

```

<rx_root>\smp850_ghs\<board>\usrown\src\usr_getmsk.c,  usr_intmsk.c
<rx_root>\smp850e_ghs\<board>\usrown\src\usr_getmsk.c,  usr_intmsk.c

```

- Note 2 The CPU locked state changed by issuing this service call must be cancelled before the processing program that issued this service call ends.
- Note 3 This service call does not perform queuing of lock requests. If the system is in the CPU locked state, therefore, no processing is performed but it is not handled as an error.
- Note 4 The RX850V4 realizes the [TIME MANAGEMENT FUNCTIONS](#) by using base clock timer interrupts that occur at constant intervals. If acknowledgment of the relevant base clock timer interrupt is disabled by issuing this service call, the [TIME MANAGEMENT FUNCTIONS](#) may no longer operate normally.
- Note 5 If this service call or a service call other than `sns_xxx` is issued from when this service call is issued until `unl_cpu` or `iunl_cpu` is issued, the RX850V4 returns `E_CTX`.

11.6 Unlock the CPU

The CPU locked state is cancelled by issuing the following service call from the processing program.

- `unl_cpu`, `iunl_cpu`

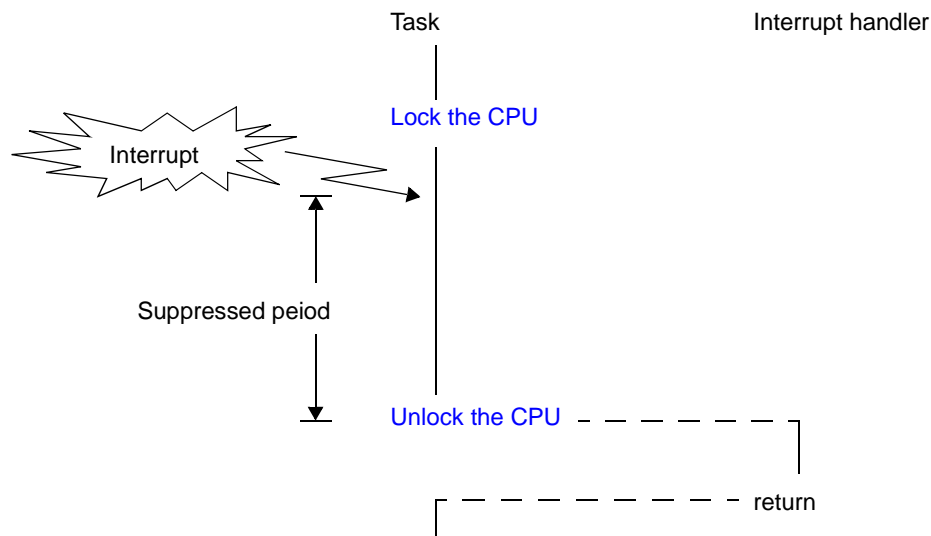
These service calls change the system status to the CPU unlocked state.

As a result, acknowledge processing of maskable interrupts prohibited through issuance of either `loc_cpu` or `iloc_cpu` is enabled, and the restriction on service call issuance is released.

If a maskable interrupt is created during the interval from when either `loc_cpu` or `iloc_cpu` is issued until this service call is issued, the RX850V4 delays transition to the relevant interrupt processing (interrupt handler) until this service call is issued.

The following shows a processing flow when using this service call.

Figure 11-3 Unlock the CPU



The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/
void task (VP_INT exinf)
{
    /* ..... */
    loc_cpu (); /*Lock the CPU*/
    /* ..... */ /*CPU locked state*/
    unl_cpu (); /*Unlock the CPU*/
    /* ..... */
}
```

Note 1 The internal processing (interrupt mask setting processing) performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.

In sample source files, manipulation for the interrupt control register `xxlCn` and the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm` is coded as interrupt mask setting processing.

[CA850 version]

```
<rx_root>\smp850\<board>\usrown\src\usr_setmsk.c  
<rx_root>\smp850e\<board>\usrown\src\usr_setmsk.c
```

[GHS compiler version]

```
<rx_root>\smp850_ghs\<board>\usrown\src\usr_setmsk.c  
<rx_root>\smp850e_ghs\<board>\usrown\src\usr_setmsk.c
```

- Note 2 This service call does not perform queuing of cancellation requests. If the system is in the CPU unlocked state, therefore, no processing is performed but it is not handled as an error.
- Note 3 This service call does not cancel the dispatch disabled state that was set by issuing [dis_dsp](#). If the system status before the CPU locked state is entered was the dispatch disabled state, the system status becomes the dispatch disabled state after this service call is issued.
- Note 4 This service call does not enable acknowledgment of the maskable interrupts that has been disabled by issuing [dis_int](#). If the system status before the CPU locked state is entered was the maskable interrupt acknowledgment enabled state, acknowledgment of maskable interrupts is disabled after this service call is issued.
- Note 5 If a service call other than [loc_cpu](#), [iloc_cpu](#) and [sns_xxx](#) is issued from when [loc_cpu](#) or [iloc_cpu](#) is issued until this service call is issued, the RX850V4 returns E_CTX.

11.7 Reference CPU State

The CPU locked state is referenced by issuing the following service call from the processing program.

- [sns_loc](#)

This service call acquires the system status type when this service call is issued (CPU locked state or CPU unlocked state).

When this service call is terminated normally, the acquired system state type (TRUE: CPU locked state, FALSE: CPU unlocked state) is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/

#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    BOOL ercd;              /*Declares variable*/

    /* ..... */

    ercd = sns_loc ();      /*Reference CPU state*/

    if (ercd == TRUE) {
        /* ..... */      /*CPU locked state*/
    } else if (ercd == FALSE) {
        /* ..... */      /*CPU unlocked state*/
    }

    /* ..... */
}
```

11.8 Disable dispatching

A task is moved to the dispatch disabled state by issuing the following service call from the processing program.

- `dis_dsp`

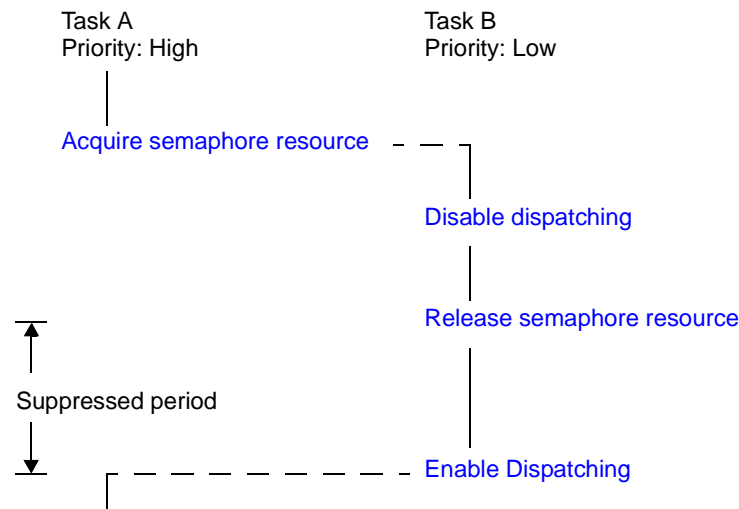
This service call changes the system status to the dispatch disabled state.

As a result, dispatch processing (task scheduling) is disabled from when this service call is issued until `ena_dsp` is issued.

If a service call (`chg_pri`, `sig_sem`, etc.) accompanying dispatch processing is issued during the interval from when this service call is issued until `ena_dsp` is issued, the RX850V4 executes only processing such as queue manipulation, counter manipulation, etc., and the actual dispatch processing is delayed until `eena_dsp` is issued, upon which the actual dispatch processing is performed in batch.

The following shows a processing flow when using this service call.

Figure 11-4 Disable Dispatching



The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/

void task (VP_INT exinf)
{
    /* ..... */

    dis_dsp ();              /*Disable dispatching*/

    /* ..... */            /*Dispatching disabled state*/

    ena_dsp ();              /*Enable dispatching*/

    /* ..... */
}
```

Note 1 The dispatch disabled state changed by issuing this service call must be cancelled before the task that issued this service call moves to the DORMANT state.

Note 2 This service call does not perform queuing of disable requests. If the system is in the dispatch disabled state, therefore, no processing is performed but it is not handled as an error.

- Note 3 If a service call (such as [wai_sem](#), [wai_flg](#)) that may move the status of an invoking task is issued from when this service call is issued until [ena_dsp](#) is issued, the RX850V4 returns E_CTX regardless of whether the required condition is immediately satisfied.

11.9 Enable Dispatching

The dispatch disabled state is cancelled by issuing the following service call from the processing program.

- `ena_dsp`

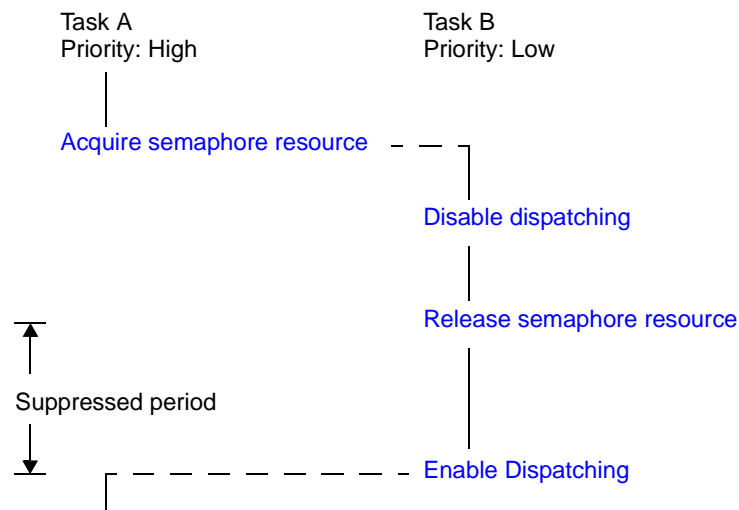
This service call changes the system status to the dispatch enabled state.

As a result, dispatch processing (task scheduling) that has been disabled by issuing `dis_dsp` is enabled.

If a service call (`chg_pri`, `sig_sem`, etc.) accompanying dispatch processing is issued during the interval from when `dis_dsp` is issued until this service call is issued, the RX850V4 executes only processing such as queue manipulation, counter manipulation, etc., and the actual dispatch processing is delayed until this service call is issued, upon which the actual dispatch processing is performed in batch.

The following shows a processing flow when using this service call.

Figure 11-5 Enable Dispatching



The following describes an example for coding this service call.

[CA850 version]

```

#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    /* ..... */

    dis_dsp (); /*Disable dispatching*/

    /* ..... */ /*Dispatching disabled state*/

    ena_dsp (); /*Enable dispatching*/

    /* ..... */
}
  
```

Note 1 This service call does not perform queuing of enable requests. If the system is in the dispatch enabled state, therefore, no processing is performed but it is not handled as an error.

Note 2 If a service call (such as `wai_sem`, `wai_flg`) that may move the status of an invoking task is issued from when `dis_dsp` is issued until this service call is issued, the RX850V4 returns `E_CTX` regardless of whether the required condition is immediately satisfied.

11.10 Reference Dispatching State

The dispatch disabled state is referenced by issuing the following service call from the processing program.

- [sns_dsp](#)

This service call acquires the system status type when this service call is issued (dispatch disabled state or dispatch enabled state).

When this service call is terminated normally, the acquired system state type (TRUE: dispatch disabled state, FALSE: dispatch enabled state) is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    BOOL ercd;                          /*Declares variable*/

    /* ..... */

    ercd = sns_dsp ();                  /*Reference dispatching state*/

    if (ercd == TRUE) {
        /* ..... */                  /*Dispatching disabled state*/
    } else if (ercd == FALSE) {
        /* ..... */                  /*Dispatching enabled state*/
    }

    /* ..... */
}
```

11.11 Reference Contexts

The context type is referenced by issuing the following service call from the processing program.

- `sns_ctx`

This service call acquires the context type of the processing program that issued this service call (non-task context or task context).

When this service call is terminated normally, the acquired context type (TRUE: non-task context, FALSE: task context) is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    BOOL ercd;                          /*Declares variable*/

    /* ..... */

    ercd = sns_ctx ();                  /*Reference contexts*/

    if (ercd == TRUE) {
        /* ..... */                  /*Non-task contexts*/
    } else if (ercd == FALSE) {
        /* ..... */                  /*Task contexts*/
    }

    /* ..... */
}
```

11.12 Reference Dispatch Pending State

The dispatch pending state is referenced by issuing the following service call from the processing program.

- `sns_dpn`

This service call acquires the system status type when this service call is issued (whether in dispatch pending state or not).

When this service call is terminated normally, the acquired system state type (TRUE: dispatch pending state, FALSE: dispatch not-pending state) is returned.

The following describes an example for coding this service call.

[CA850 version]

```
#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task                /*#pragma directive definition*/

void task (VP_INT exinf)
{
    BOOL ercd;                          /*Declares variable*/

    /* ..... */

    ercd = sns_dpn ();                  /*Reference dispatch pending state*/

    if (ercd == TRUE) {
        /* ..... */                  /*Dispatch pending state*/
    } else if (ercd == FALSE) {
        /* ..... */                  /*Other state*/
    }

    /* ..... */
}
```

CHAPTER 12 INTERRUPT MANAGEMENT FUNCTIONS

This chapter describes the interrupt management functions performed by the RX850V4.

12.1 Outline

The RX850V4 provides as interrupt management functions related to the interrupt handlers activated when an interrupt (maskable interrupt, software interrupt, reset interrupt) is occurred.

12.2 Target-Dependent Module

To support various execution environments, the RX850V4 extracts from the interrupt management functions the hardware-dependent processing ([Service call "dis_int"](#), [Service call "ena_int"](#), [Interrupt mask setting processing \(overwrite setting\)](#), [Interrupt mask setting processing \(OR setting\)](#), [Interrupt mask acquire processing](#)) that is required to execute processing, as a target-dependent module. This enhances portability for various execution environments and facilitates customization as well.

12.2.1 Service call "dis_int"

This is a routine dedicated to maskable interrupt acknowledge processing, which is extracted as a target-dependent module, for disabling acknowledgment of maskable interrupt. It is called when service call [dis_int](#) is issued from the processing program.

- Basic form of service call "dis_int"

Code service call `dis_int` by using the void type function (function name: `_kernel_usr_dis_int`) that has one `INTNO` type argument.

The "exception code corresponding to the maskable interrupt for which acknowledgment is to be disabled" is set to argument `intno`.

The following shows the basic form of service call "dis_int" in C.

[CA850 version/GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

void _kernel_usr_dis_int (INTNO intno)
{
    /* ..... */

    return; /*Terminate service call "dis_int"*/
}
```

- Internal processing of service call "dis_int"

Service call `dis_int` is a routine dedicated to maskable interrupt acknowledge processing, which is extracted as a target-dependent module, for disabling acknowledgment of maskable interrupt.

Therefore, note the following points when coding service call "dis_int".

- Coding method

Code service call "dis_int" using C or assembly language.

When coding in C, they can be coded in the same manner as ordinary functions coded.

When coding in assembly language, code them according to the calling rules prescribed in the compiler used.

- Stack switching

The RX850V4 does not perform the processing related to stack switching when passing control to service call `dis_int`. When using the system stack specified in [Basic information](#), the code regarding stack switching must therefore be written in service call `dis_int`.

- Service call issuance
To quickly complete processing for manipulating the maskable interrupt acknowledgment status, issuance of service calls is prohibited during processing of service call `dis_int`.

The following lists processing that should be executed in service call "dis_int".

- Manipulation of the interrupt control register `xxICn` or the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm` to disable acknowledgment of a maskable interrupt corresponding to the exception code
- Returning control to the processing program that issued service call `dis_int`

12.2.2 Service call "ena_int"

This is a routine dedicated to maskable interrupt acknowledge processing, which is extracted as a target-dependent module, for enabling acknowledgment of maskable interrupt. It is called when service call [ena_int](#) is issued from the processing program.

- Basic form of service call "ena_int"

Code service call [ena_int](#) by using the void type function (function name: `_kernel_usr_ena_int`) that has one INTNO type argument.

The "exception code corresponding to the maskable interrupt for which acknowledgment is to be enabled" is set to argument *intno*.

The following shows the basic form of service call "ena_int" in C.

[CA850 version/GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

void _kernel_usr_ena_int (INTNO intno)
{
    /* ..... */

    return; /*Terminate service call "ena_int"*/
}
```

- Internal processing of service call "ena_int"

Service call [ena_int](#) is a routine dedicated to maskable interrupt acknowledge processing, which is extracted as a target-dependent module, for enabling acknowledgment of maskable interrupt.

Therefore, note the following points when coding service call "ena_int".

- Coding method
 - Code service call "ena_int" using C or assembly language.
 - When coding in C, they can be coded in the same manner as ordinary functions coded.
 - When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
- Stack switching
 - The RX850V4 does not perform the processing related to stack switching when passing control to service call [ena_int](#). When using the system stack specified in [Basic information](#), the code regarding stack switching must therefore be written in service call [ena_int](#).
- Service call issuance
 - To quickly complete processing for manipulating the maskable interrupt acknowledgment status, issuance of service calls is prohibited during processing of service call [ena_int](#).

The following lists processing that should be executed in service call "ena_int".

- Manipulation of the interrupt control register `xxICn` or the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm` to enable acknowledgment of a maskable interrupt corresponding to the exception code
- Returning control to the processing program that issued service call [ena_int](#).

12.2.3 Interrupt mask setting processing (overwrite setting)

This is a routine dedicated to interrupt mask pattern processing, which is extracted as a target-dependent module, for setting the interrupt mask pattern specified by the relevant user-own function parameter to the interrupt control register `xxlCn` or interrupt mask flag `xxMKn` of the interrupt mask register `IMRm`. It is called when service call `unl_cpu`, `iunl_cpu`, `chg_ims`, or `ichg_ims` is issued from the processing program.

- Basic form of interrupt mask setting processing (overwrite setting)
Code interrupt mask setting processing (overwrite setting) by using the void type function (function name: `_kernel_usr_set_intmsk`) that has one VP type argument.
The pointer that indicates the area where the interrupt mask pattern to be set is stored is set to argument `p_intms`.
The following shows the basic form of coding interrupt mask setting processing (overwrite setting) in C.

[CA850 version/GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

void _kernel_usr_set_intmsk (VP p_intms)
{
    /* ..... */ /*Interrupt mask setting processing */
    /*(overwrite setting)*/

    return;
}
```

- Processing performed during interrupt mask setting processing (overwrite setting)
This is routine dedicated to interrupt mask pattern processing, which is extracted as a target-dependent module, for setting the interrupt mask pattern specified by a parameter to the interrupt control register `xxlCn` or interrupt mask flag `xxMKn` of the interrupt mask register `IMRm`. It is called when service call `unl_cpu`, `iunl_cpu`, `chg_ims`, or `ichg_ims` is issued from the processing program. Therefore, note the following points when coding interrupt mask setting processing (overwrite setting).
 - Coding method
Code interrupt mask setting processing (overwrite setting) using C or assembly language.
When coding in C, they can be coded in the same manner as ordinary functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
 - Stack switching
The RX850V4 does not perform the processing related to stack switching when passing control to interrupt mask setting processing (overwrite setting). When using the system stack specified in [Basic information](#), the code regarding stack switching must therefore be written in interrupt mask setting processing (overwrite setting).
 - Service call issuance
To quickly complete processing for setting the interrupt mask pattern, issuance of service calls is prohibited during interrupt mask setting processing (overwrite setting).

The following lists processing that should be executed in interrupt mask setting processing (overwrite setting).

- Interrupt mask pattern setting extracted as a target-dependent module to set the interrupt mask pattern specified by the parameter to the interrupt control register `xxlCn` or the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm`
- Returning control to the processing program that called interrupt mask setting processing (overwrite setting)

12.2.4 Interrupt mask setting processing (OR setting)

This is routine dedicated to interrupt mask pattern processing, which is extracted as a target-dependent module, for ORing the interrupt mask pattern specified by the relevant user-own function parameter and the CPU interrupt mask pattern (the values of interrupt control register $xxICn$ or interrupt mask flag $xxMKn$ of the interrupt mask register $IMRm$) and storing the result to the interrupt mask flag $xxMKn$ of the target register. It is called when service call `loc_cpu` or `iloc_cpu` is issued from the processing program.

- Basic form of interrupt mask setting processing (OR setting)
Code interrupt mask setting processing (OR setting) by using the void type function (function name: `_kernel_usr_msk_intmsk`) that has one VP type argument.
The pointer that indicates the area where the interrupt mask pattern to be set is stored is set to argument `p_intms`.
The following shows the basic form of coding interrupt mask setting processing (overwrite setting) in C.

[CA850 version/GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

void _kernel_usr_msk_intmsk (VP p_intms)
{
    /* ..... */ /*Interrupt mask setting processing */
    /*(OR setting)*/

    return;
}
```

- Processing performed during interrupt mask setting processing (OR setting)
This is routine dedicated to interrupt mask pattern processing, which is extracted as a target-dependent module, for ORing the interrupt mask pattern specified by the relevant user-own function parameter and the CPU interrupt mask pattern (the values of interrupt control register $xxICn$ or interrupt mask flag $xxMKn$ of the interrupt mask register $IMRm$) and storing the result to the interrupt mask flag $xxMKn$ of the target register. It is called when service call `loc_cpu` or `iloc_cpu` is issued from the processing program. Therefore, note the following points when coding interrupt mask setting processing (OR setting).
 - Coding method
Code interrupt mask setting processing (OR setting) using C or assembly language.
When coding in C, they can be coded in the same manner as ordinary functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
 - Stack switching
The RX850V4 does not perform the processing related to stack switching when passing control to interrupt mask setting processing (OR setting). When using the system stack specified in [Basic information](#), the code regarding stack switching must therefore be written in interrupt mask setting processing (OR setting).
 - Service call issuance
To quickly complete processing for setting the interrupt mask pattern, issuance of service calls is prohibited during interrupt mask setting processing (OR setting).

The following lists processing that should be executed in interrupt mask setting processing (OR setting).

- ORing of the interrupt mask pattern specified by the parameter and the CPU interrupt mask pattern (value of interrupt control register $xxICn$ or interrupt mask flag $xxMKn$ of interrupt mask register $IMRm$) and storing the result to the interrupt mask flag $xxMKn$ of the target register
- Returning control to the processing program that called interrupt mask setting processing (OR setting)

12.2.5 Interrupt mask acquire processing

This is a routine dedicated to interrupt mask pattern acquire processing, which is extracted as a target-dependent module, for storing the CPU interrupt mask pattern (the values of interrupt control register `xxICn` or interrupt mask flag `xxMKn` of the interrupt mask register `IMRm`) into the area specified by the relevant user-own function parameter. It is called when service call `loc_cpu`, `iloc_cpu`, `get_ims`, or `iget_ims` is issued from the processing program.

- Basic form of interrupt mask acquire processing

Code interrupt mask acquire processing by using the void type function (function name: `_kernel_usr_get_intmsk`) that has one VP type argument.

The pointer that indicates the area where the acquired interrupt mask pattern is stored is set to argument `p_intms`.

The following shows the basic form of coding interrupt mask acquire processing in C.

[CA850 version/GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

void _kernel_usr_get_intmsk (VP p_intms)
{
    /* ..... */ /*Interrupt mask acquire processing*/

    return;
}
```

- Processing performed during interrupt mask acquire processing

This is a routine dedicated to interrupt mask pattern acquire processing, which is extracted as a target-dependent module, for storing the CPU interrupt mask pattern (the values of interrupt control register `xxICn` or interrupt mask flag `xxMKn` of the interrupt mask register `IMRm`) into the area specified by the relevant user-own function parameter. It is called when service call `loc_cpu`, `iloc_cpu`, `get_ims`, or `iget_ims` is issued from the processing program. Therefore, note the following points when coding interrupt mask acquire processing.

- Coding method

Code interrupt mask acquire processing using C or assembly language.

When coding in C, they can be coded in the same manner as ordinary functions coded.

When coding in assembly language, code them according to the calling rules prescribed in the compiler used.

- Stack switching

The RX850V4 does not perform the processing related to stack switching when passing control to interrupt mask acquire processing. When using the system stack specified in [Basic information](#), the code regarding stack switching must therefore be written in interrupt mask acquire processing.

- Service call issuance

To quickly complete processing for acquiring the interrupt mask pattern, issuance of service calls is prohibited during interrupt mask acquire processing.

The following lists processing that should be executed in interrupt mask acquire processing.

- Storing the CPU interrupt mask pattern (value of interrupt control register `xxICn` or interrupt mask flag `xxMKn` of interrupt mask register `IMRm`) into the area specified by the parameter
- Returning control to the processing program that called interrupt mask acquire processing

12.3 User-own Coding Module

To support various execution environments, the RX850V4 extracts from the interrupt management functions the hardware-dependent processing ([Interrupt entry processing](#)) that is required to execute processing, as a user-own coding module. This enhances portability for various execution environments and facilitates customization as well.

12.3.1 Interrupt entry processing

Interrupt entry processing is a routine dedicated to entry processing that is extracted as a user-own coding module to assign instructions to branch to relevant processing (such as interrupt preprocessing or [Directly Activated Interrupt Handlers](#)), to the handler address to which the CPU forcibly passes the control when an interrupt occurs.

Interrupt entry processing for interrupt handlers defined in [Interrupt handler information](#) during configuration is included in the entry file created by executing the configurator for the system configuration file created during configuration. If customization of interrupt entry processing is unnecessary, use of the relevant entry file therefore makes coding of interrupt entry processing unnecessary.

- Basic form of interrupt entry processing

When coding an interrupt entry processing, assign processing to branch to the relevant processing (interrupt preprocessing, [Directly Activated Interrupt Handlers](#), etc.) to the handler address.

The following shows the basic form of interrupt entry processing in assembly.

[CA850 version]

```
--Processing to branch to interrupt preprocessing
.section      "sec_nam"          --Handler address setting
jr          __kernel_int_entry  --Branch to interrupt preprocessing

--Processing to branch to directly activated interrupt handler
.section      "sec_nam"          --Handler address setting
jr          _inthdr             --Jump to directly activated interrupt handler
```

[GHS compiler version]

```
--Processing to branch to interrupt preprocessing
.org      hdr_adr              --Handler address setting
jr          __kernel_int_entry  --Branch to interrupt preprocessing

--Processing to branch to directly activated interrupt handler
.org      hdr_adr              --Handler address setting
jr          _inthdr             --Jump to directly activated interrupt handler
```

- Internal processing of interrupt entry processing

Interrupt entry processing is a routine dedicated to entry processing that is called without RX850V4 intervention when an interrupt occurs.

Therefore, note the following points when coding interrupt entry processing.

- Coding method
Code it in assembly language according to the calling rules prescribed in the compiler used.
- Stack switching
There is no stack that requires switching before executing interrupt entry processing. Coding regarding stack switching is therefore not required in interrupt entry processing.
- Service call issuance
To achieve faster response for the processing corresponding to an interrupt occurred ([Interrupt Handlers](#), [Directly Activated Interrupt Handlers](#), etc.), issuance of service calls is prohibited during interrupt entry processing.

The following lists processing that should be executed in interrupt entry processing.

- Setting of handler address
- Passing control to the relevant processing (interrupt preprocessing, [Directly Activated Interrupt Handlers](#), etc.)

12.4 Interrupt Handlers

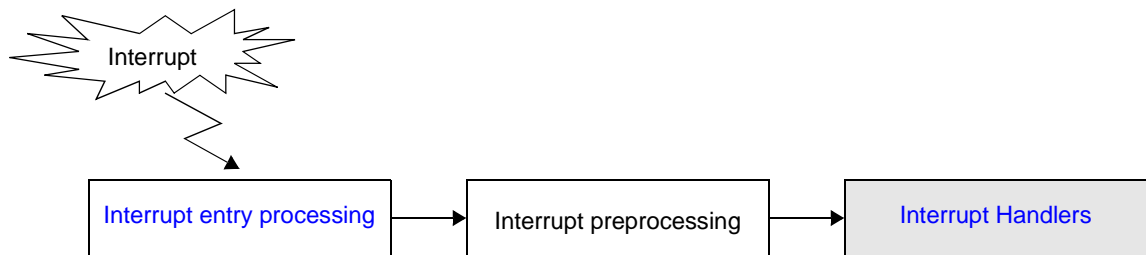
The interrupt handler is a routine dedicated to interrupt servicing that is activated when an interrupt occurs.

The RX850V4 handles the interrupt handler as a non-task (module independent from tasks). Therefore, even if a task with the highest priority in the system is being executed, the processing is suspended when an interrupt occurs, and the control is passed to the interrupt handler.

The RX850V4 manages the states in which each interrupt handler may enter and interrupt handlers themselves, by using management objects (interrupt handler control blocks) corresponding to interrupt handlers one-to-one.

The following shows a processing flow from when an interrupt occurs until the control is passed to the interrupt handler.

Figure 12-1 Processing Flow (Interrupt Handler)



12.4.1 Basic form of interrupt handlers

Code interrupt handlers by using the void type function that has no arguments.

The following shows the basic form of interrupt handlers in C.

[CA850 version/GHS compiler version]

```

#include <kernel.h> /*Standard header file definition*/

void inthdr (void)
{
    /* ..... */

    return; /*Terminate interrupt handler*/
}
  
```

12.4.2 Internal processing of interrupt handler

The RX850V4 executes "original pre-processing" when passing control to the interrupt handler, as well as "original post-processing" when regaining control from the interrupt handler.

Therefore, note the following points when coding interrupt handlers.

- Coding method
Code interrupt handlers using C or assembly language.
When coding in C, they can be coded in the same manner as ordinary functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
- Stack switching
The RX850V4 switches to the system stack specified in [Basic information](#) when passing control to an interrupt handler, and switches to the relevant stack when returning control to the processing program for which a base clock timer interrupt occurred. Coding regarding stack switching is therefore not required in interrupt handler processing.
- Service call issuance
The RX850V4 handles the interrupt handler as a "non-task".
Service calls that can be issued in interrupt handlers are limited to the service calls that can be issued from non-tasks.

Note 1 If a service call ([isig_sem](#), [iset_flg](#), etc.) accompanying dispatch processing (task scheduling processing) is issued in order to quickly complete the processing in the interrupt handler during the interval until the processing in the interrupt handler ends, the RX850V4 executes only processing such as queue manipulation, counter manipulation, etc., and the actual dispatch processing is delayed until a return instruction is issued by the interrupt handler, upon which the actual dispatch processing is performed in batch.

Note 2 For details on the valid issuance range of each service call, refer to [Table 18-1](#) to [Table 18-14](#).

12.4.3 Define interrupt handler

The RX850V4 supports the static registration of interrupt handlers only. They cannot be registered dynamically by issuing a service call from the processing program.

Static interrupt handler registration means defining of interrupt handlers using static API "DEF_INH" in the system configuration file.

For details about the static API "DEF_INH", refer to "[20.5.11 Interrupt handler information](#)".

12.5 Directly Activated Interrupt Handlers

The RX850V4 does not affect the operation of directly activated interrupt handlers.

The usage of directly activated interrupt handlers is the same as that of interrupts when no real-time OS, such as the RX850V4, is used.

No service calls can be issued from directly activated interrupt handlers.

The stack is not switched when a directly activated interrupt handler is activated, so the stack that has been used since an interrupt occurred is used as is.

To determine the size of all the task stacks and system stacks, allowances for the size used by directly activated interrupt handlers must therefore be made.

12.6 Disable Interrupt

Acknowledgment of maskable interrupts is disabled by issuing the following service call from the processing program.

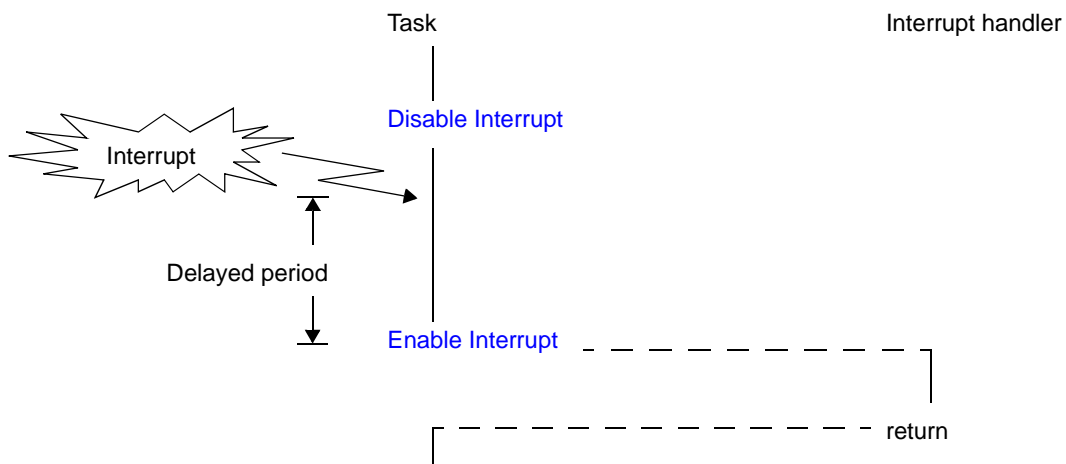
- `dis_int`

This service call disables acknowledgment of maskable interrupts corresponding to the exception code specified by parameter *intno*.

If a maskable interrupt corresponding to the exception code specified by parameter *intno* occurs from when this service call is issued until `ena_int` is issued, the RX850V4 delays branching to the relevant interrupt servicing (interrupt handler) until `ena_int` is issued.

The following shows a processing flow when acknowledgment of maskable interrupts is disabled.

Figure 12-2 Disabling Acknowledgment of Maskable Interrupt



The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/
void task (VP_INT exinf)
{
    INTNO intno = 0x80; /*Declares and initializes variable*/
    /* ..... */
    dis_int (intno); /*Disable interrupt*/
    /* ..... */ /*Acknowledgment disabled*/
    ena_int (intno); /*Enable interrupt*/
    /* ..... */ /*Acknowledgment enabled*/
}
```

Note 1 The processing performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.

In sample source files, manipulation for the interrupt control register `xxICn` and the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm` is coded as processing to disable acknowledgment of maskable interrupt.

[CA850 version]

<rx_root>\smp850\<board>\usr\src\usr_disint.c
<rx_root>\smp850e\<board>\usr\src\usr_disint.c

[GHS compiler version]

<rx_root>\smp850_ghs\<board>\usr\src\usr_disint.c
<rx_root>\smp850e_ghs\<board>\usr\src\usr_disint.c

- Note 2 This service call does not perform queuing of disable requests. If this service call has already been issued and acknowledgment of the corresponding maskable interrupt has been disabled, therefore, no processing is performed but it is not handled as an error.
- Note 3 The RX850V4 realizes the [TIME MANAGEMENT FUNCTIONS](#) by using base clock timer interrupts that occur at constant intervals. If acknowledgment of the relevant base clock timer interrupt is disabled by issuing this service call, the [TIME MANAGEMENT FUNCTIONS](#) may no longer operate normally.

12.7 Enable Interrupt

Acknowledgment of maskable interrupts is enabled by issuing the following service call from the processing program.

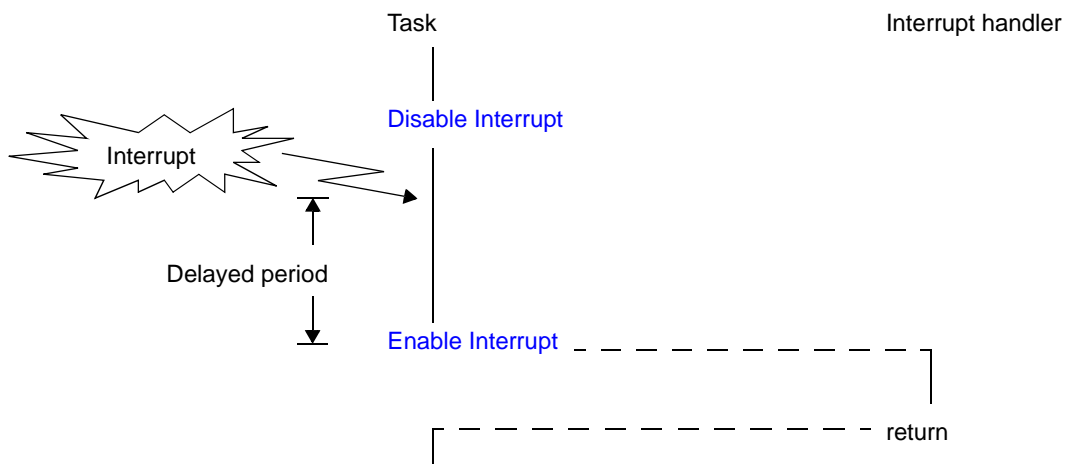
- `ena_int`

This service call enables acknowledgment of maskable interrupts corresponding to the exception code specified by parameter *intno*.

If a maskable interrupt corresponding to the exception code specified by parameter *intno* occurs from when `dis_int` is issued until this service call is issued, the RX850V4 delays branching to the relevant interrupt servicing (interrupt handler) until this service call is issued.

The following shows a processing flow when acknowledgment of maskable interrupts is enabled.

Figure 12-3 Enabling Acknowledgment of Maskable Interrupt



The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/
#pragma rtos_task task /*#pragma directive definition*/
void task (VP_INT exinf)
{
    INTNO intno = 0x80; /*Declares and initializes variable*/
    /* ..... */
    dis_int (intno); /*Disable interrupt*/
    /* ..... */ /*Acknowledgment disabled*/
    ena_int (intno); /*Enable interrupt*/
    /* ..... */ /*Acknowledgment enabled*/
}
```

Note 1 The processing performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.

In sample source files, manipulation for the interrupt control register `xxICn` and the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm` is coded as processing to enable acknowledgment of maskable interrupt.

[CA850 version]

<rx_root>\smp850\<board>\usr\src\usr_enaint.c
<rx_root>\smp850e\<board>\usr\src\usr_enaint.c

[GHS compiler version]

<rx_root>\smp850_ghs\<board>\usr\src\usr_enaint.c
<rx_root>\smp850e_ghs\<board>\usr\src\usr_enaint.c

- Note 2 This service call does not perform queuing of enable requests. If this service call has already been issued and acknowledgment of the corresponding maskable interrupt has been enabled, therefore, no processing is performed but it is not handled as an error.

12.8 Change Interrupt Mask

The interrupt mask pattern can be changed by issuing the following service call from the processing program.

- `chg_ims`, `ichg_ims`

These service calls change the CPU interrupt mask pattern (value of interrupt control register `xxICn` or interrupt mask flag `xxMKn` of interrupt mask register `IMRm`) to the state specified by parameter `p_intms`.

The following shows the meaning of values to be set (interrupt mask flag) to the area specified by `p_intms`.

- 0: Acknowledgment of maskable interrupts is enabled
- 1: Acknowledgment of maskable interrupts is disabled

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h> /*Standard header file definition*/

#pragma rtos_task task /*#pragma directive definition*/

void task (VP_INT exinf)
{
    UH intms[0x3]; /*Declares variable*/
    UH *p_intms; /*Declares variable*/

    intms[0x0] = 0x0000; /*Initializes variable*/
    intms[0x1] = 0x1014; /*Initializes variable*/
    intms[0x2] = 0x0021; /*Initializes variable*/
    p_intms = intms; /*Initializes variable*/

    /* ..... */

    chg_ims (p_intms); /*Change interrupt mask*/

    /* ..... */
}
```

Note 1 The internal processing (interrupt mask setting processing) performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.

[CA850 version]

<rx_root>\smp850\<board>\usrown\src\usr_setmsk.c
 <rx_root>\smp850e\<board>\usrown\src\usr_setmsk.c

[GHS compiler version]

<rx_root>\smp850_ghs\<board>\usrown\src\usr_setmsk.c
 <rx_root>\smp850e_ghs\<board>\usrown\src\usr_setmsk.c

Note 2 The RX850V4 realizes the [TIME MANAGEMENT FUNCTIONS](#) by using base clock timer interrupts that occur at constant intervals. If acknowledgment of the relevant base clock timer interrupt is disabled by issuing this service call, the [TIME MANAGEMENT FUNCTIONS](#) may no longer operate normally.

12.9 Reference Interrupt Mask

The interrupt mask pattern can be referenced by issuing the following service call from the processing program.

- `get_ims`, `iget_ims`

These service calls store the CPU interrupt mask pattern (value of interrupt control register `xxICn` or interrupt mask flag `xxMKn` of interrupt mask register `IMRm`) into the area specified by parameter `p_intms`.

The following shows the meaning of values to be stored (interrupt mask flag) into the area specified by `p_intms`.

- 0: Acknowledgment of maskable interrupts is enabled
- 1: Acknowledgment of maskable interrupts is disabled

The following describes an example for coding this service call.

[CA850 version]

```
#include <kernel.h>          /*Standard header file definition*/
#pragma rtos_task task      /*#pragma directive definition*/
void task (VP_INT exinf)
{
    UH    p_intms[0x3];      /*Declares variable*/
    /* ..... */
    get_ims (p_intms);      /*Reference interrupt mask*/
    /* ..... */
}
```

Note The internal processing (interrupt mask acquire processing) performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.

[CA850 version]

<rx_root>\smp850\<board>\usr\src\usr_getmsk.c
 <rx_root>\smp850e\<board>\usr\src\usr_getmsk.c

[GHS compiler version]

<rx_root>\smp850_ghs\<board>\usr\src\usr_getmsk.c
 <rx_root>\smp850e_ghs\<board>\usr\src\usr_getmsk.c

12.10 Non-Maskable Interrupts

Non-maskable interrupts are not subject to interrupt priority orders, so they are acknowledged prior to all kinds of identifiable interrupts. In addition, they are acknowledged even when the interrupts are disabled (by setting the ID flag of the program status word PSW to 1) in the CPU. That is, non-maskable interrupts are acknowledged even if the RX850V4 status is moved to the CPU locked state or maskable interrupt disabled state.

Note Interrupt handlers for non-maskable interrupts are excluded from the management targets of the RX850V4. Issuance of service calls is therefore prohibited in interrupt handlers for non-maskable interrupts.

12.11 Base Clock Timer Interrupts

The RX850V4 realizes the [TIME MANAGEMENT FUNCTIONS](#) by using base clock timer interrupts that occur at constant intervals.

If a base clock timer interrupt occurs, the RX850V4's time management interrupt handler is activated and executes time-related processing (system time update, delayed wakeup/timeout of task, cyclic handler activation, etc.).

Note If acknowledgment of the relevant base clock timer interrupt is disabled by issuing [loc_cpu](#), [iloc_cpu](#) or [dis_int](#), the [TIME MANAGEMENT FUNCTIONS](#) may no longer operate normally.

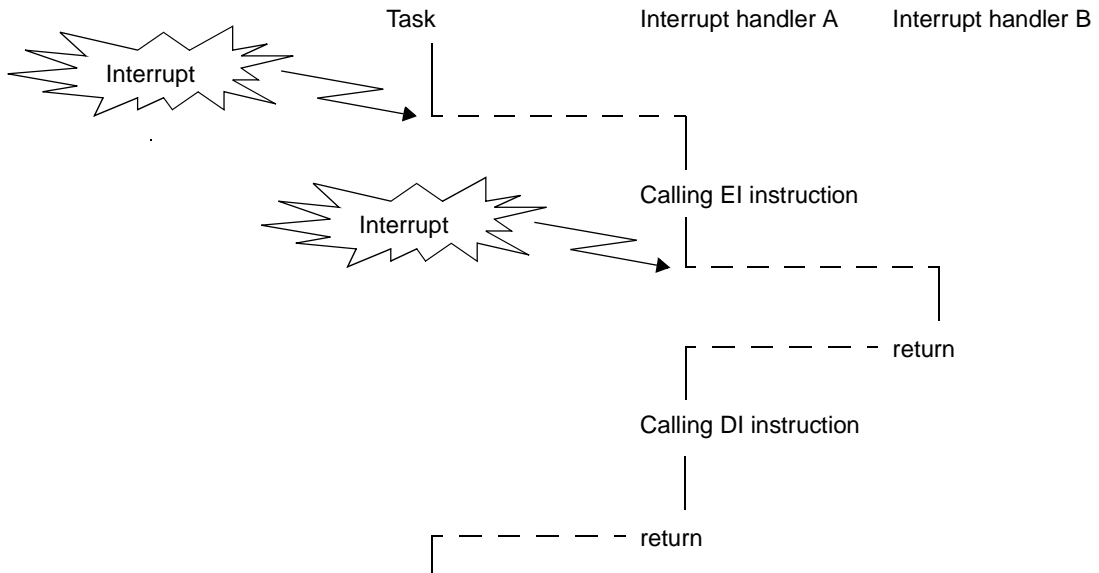
12.12 Multiple Interrupts

In the RX850V4, occurrence of an interrupt in an interrupt handler is called "multiple interrupts".

Execution of interrupt handler is started in the interrupt disabled state (the ID flag of the program status word PSW is set to 1). To generate multiple interrupts, processing to cancel the interrupt disabled state (such as issuing of EI instruction) must therefore be coded in the interrupt handler explicitly.

The following shows a processing flow when multiple interrupts occur.

Figure 12-4 Multiple Interrupts



CHAPTER 13 SERVICE CALL MANAGEMENT FUNCTIONS

This chapter describes the service call management functions performed by the RX850V4.

13.1 Outline

The RX850V4's service call management function provides the function for manipulating the extended service call routine status, such as registering and calling of extended service call routines.

13.2 Extended Service Call Routines

This is a routine to which user-defined functions are registered in the RX850V4, and will never be executed unless it is called explicitly, using service calls provided by the RX850V4.

The RX850V4 positions extended service call routines as extensions of the processing program that called the extended service call routine.

The RX850V4 manages interrupt handlers themselves, by using management objects (extended service call routine control blocks) corresponding to extended service call routines one-to-one.

13.2.1 Basic form extended service call routines

Code extended service call routines by using the ER_UINT type argument that has three VP_INT type arguments. Transferred data specified when a call request ([cal_svc](#) or [ical_svc](#)) is issued is set to arguments *par1*, *par2*, and *par3*. The following shows the basic form of extended service call routines in C.

[CA850 version/GHS compiler version]

```
#include <kernel.h> /*Standard header file definition*/

ER_UINT svcrtn (VP_INT par1, VP_INT par2, VP_INT par3)
{
    /* ..... */

    return (ER_UINT ercd); /*Terminate extended service call routine*/
}
```

13.2.2 Internal processing of extended service call routine

The RX850V4 executes the original extended service call routine pre-processing when passing control from the processing program that issued a call request to an extended service call routine, as well as the original extended service call routine post-processing when returning control from the extended service call routine to the processing program.

Therefore, note the following points when coding extended service call routines.

- Coding method

Code extended service call routines using C or assembly language.

When coding in C, they can be coded in the same manner as ordinary functions coded.

When coding in assembly language, code them according to the calling rules prescribed in the compiler used.

- Stack switching

The RX850V4 positions extended service call routines as extensions of the processing program that called the extended service call routine. When passing control to an extended service call routine, stack switching processing is therefore not performed.

- Service call issuance

The RX850V4 positions extended service call routines as extensions of the processing program that called the extended service call routine. Service calls that can be issued in extended service call routines depend on the type (task or non-task) of the processing program that called the extended service call routine.

Note For details on the valid issuance range of each service call, refer to [Table 18-1](#) to [Table 18-14](#).

13.3 Define Extended Service Call Routine

The RX850V4 supports the static registration of extended service call routines only. They cannot be registered dynamically by issuing a service call from the processing program.

Static extended service call routine registration means defining of extended service call routines using static API "CRE_SVC" in the system configuration file.

For details about the static API "DEF_SVC", refer to "[20.5.13 Extended service call routine information](#)".

13.4 Invoke Extended Service Call Routine

Extended service call routines can be called by issuing the following service call from the processing program.

- [cal_svc](#), [ical_svc](#)

These service calls call the extended service call routine specified by parameter *fncd*.

The following describes an example for coding this service call.

[CA850 version]

```

#include    <kernel.h>                /*Standard header file definition*/

#pragma rtos_task    task            /*#pragma directive definition*/

void task (VP_INT exinf)
{
    ER_UINT ercd;                    /*Declares variable*/
    FN      fncd = 1;                /*Declares and initializes variable*/
    VP_INT  par1 = 123;              /*Declares and initializes variable*/
    VP_INT  par2 = 456;              /*Declares and initializes variable*/
    VP_INT  par3 = 789;              /*Declares and initializes variable*/

    /* ..... */

                                /*Invoke extended service call routine*/
    ercd = cal_svc (fncd, par1, par2, par3);

    if (ercd != E_RSFN) {
        /* ..... */                /*Normal termination processing*/
    }

    /* ..... */
}

```

Note Extended service call routines that can be called using this service call are the routines whose transferred data total is less than four.

CHAPTER 14 SYSTEM CONFIGURATION MANAGEMENT FUNCTIONS

This chapter describes the system configuration management functions performed by the RX850V4.

14.1 Outline

The RX850V4 provides as system configuration management functions related to the CPU exception handlers activated when a CPU exception is occurred.

14.2 User-own Coding Module

To support various execution environments, the RX850V4 extracts from the system management functions the hardware-dependent processing ([CPU exception entry processing](#), [Initialization routine](#)) that is required to execute processing, as a user-own coding module. This enhances portability for various execution environments and facilitates customization as well.

14.2.1 CPU exception entry processing

A routine dedicated to entry processing that is extracted as a user-own coding module to assign instructions to branch to relevant processing (such as CPU exception preprocessing or [Boot processing](#)), to the handler address to which the CPU forcibly passes the control when a CPU exception occurs.

CPU exception handling for CPU exception handlers defined in [CPU exception handler information](#) during configuration is included in the entry file created by executing the configurator for the system configuration file created during configuration. If customization of CPU exception entry processing is unnecessary, use of the relevant entry file therefore makes coding of CPU exception entry processing unnecessary.

- Basic form of CPU exception entry processing

When coding a CPU exception entry processing, assign processing to branch to the relevant processing (CPU exception preprocessing, [Boot processing](#), etc.) to the handler address.

The following shows the basic form of CPU exception entry processing in assembly.

[CA850 version]

```
-- Processing braches to CPU exception preprocessing
.section      "sec_nam"          --Handler address setting
jr          __kernel_exc_entry  --Branch to CPU exception preprocessing

--Processing branches to Boot processing
.section      "sec_nam"          --Handler address setting
jr          __boot              --Branch to Boot processing
```

[GHS compiler version]

```
-- Processing braches to CPU exception preprocessing
.org      hdr_adr              --Handler address setting
jr          __kernel_exc_entry  --Branch to CPU exception preprocessing

--Processing branches to Boot processing
.org      hdr_adr              --Handler address setting
jr          __boot              --Branch to Boot processing
```


- Internal processing of CPU exception entry processing

CPU exception entry processing is a routine dedicated to entry processing that is called without RX850V4 intervention when a CPU exception occurs.

Therefore, note the following points when coding CPU exception entry processing.

- Coding method

Code it in assembly language according to the calling rules prescribed in the compiler used.

- Stack switching

There is no stack that requires switching before executing CPU exception entry processing. Coding regarding stack switching is therefore not required in CPU exception entry processing.

- Service call issuance

To achieve faster response for the processing corresponding to a CPU exception occurred ([Boot processing](#), [CPU Exception Handlers](#), etc.), issuance of service calls is prohibited during CPU exception entry processing.

The following lists processing that should be executed in CPU exception entry processing.

- Setting of handler address

- External label declaration

- Passing control to the relevant processing ([Boot processing](#), [CPU Exception Handlers](#), etc.)

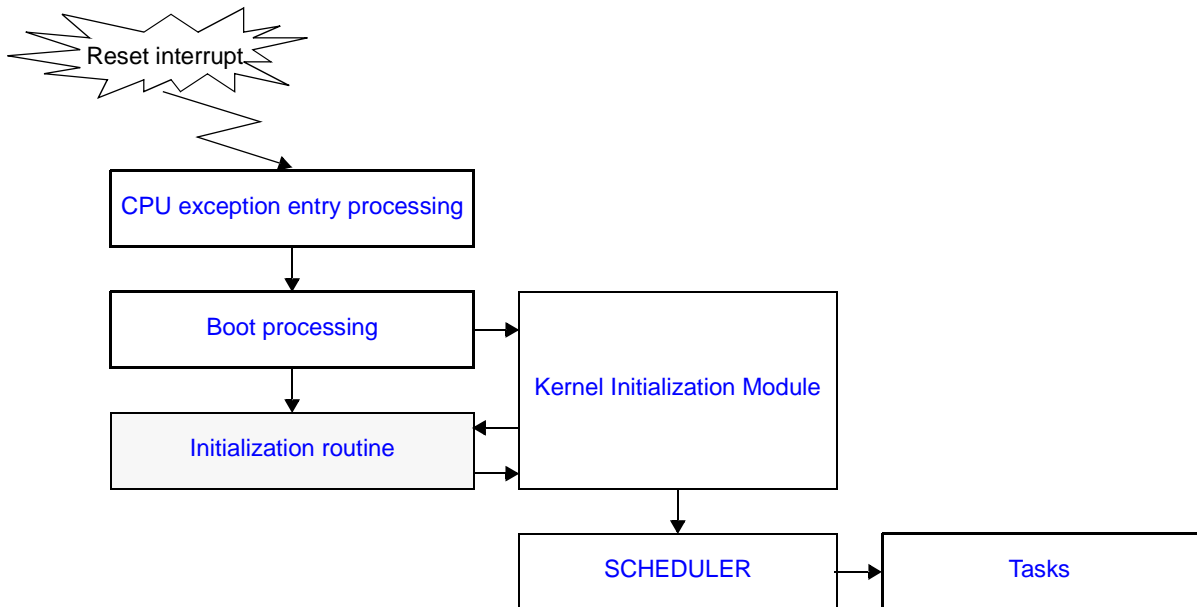
14.2.2 Initialization routine

The initialization routine is a routine dedicated to initialization processing that is extracted as a user-own coding module to initialize the hardware dependent on the user execution environment (such as the peripheral controller), and is called from the [Kernel Initialization Module](#).

The RX850V4 manages the states in which each initialization routine may enter and initialization routines themselves, by using management objects (initialization routine control blocks) corresponding to initialization routines one-to-one.

The following shows a processing flow from when a reset interrupt occurs until the control is passed to the task.

Figure 14-1 Processing Flow (Initialization Routine)



- Basic form of initialization routines

Code initialization routines by using the void type function that has one `VP_INT` type argument.

Extended information specified in [Initialization routine information](#) is set to argument `exinf`.

The following shows the basic form of initialization routine in C.

[CA850 version/GHS compiler version]

```

#include <kernel.h> /*Standard header file definition*/

void inirtn (VP_INT exinf)
{
    /* ..... */

    return; /*Terminate initialization routine*/
}
  
```

- Internal processing of initialization routine

The RX850V4 executes the original initialization routine pre-processing when passing control from the [Kernel Initialization Module](#) to an initialization routine, as well as the original initialization routine post-processing when returning control from the initialization routine to the [Kernel Initialization Module](#).

Therefore, note the following points when coding initialization routines.

- Coding method

Code initialization routines using C or assembly language.

When coding in C, they can be coded in the same manner as ordinary functions coded.

When coding in assembly language, code them according to the calling rules prescribed in the compiler used.

- Stack switching

The RX850V4 switches to the system stack specified in [Basic information](#) when passing control to an initialization routine, and switches to the relevant stack when returning control to the [Kernel Initialization Module](#).

Coding regarding stack switching is therefore not required in initialization routines.

- Service call issuance

The RX850V4 positions initialization routines as tasks. In initialization routines, therefore, only "service calls that can be issued in the task, except for service calls that may cause status change" can be issued.

Note For details on the valid issuance range of each service call, refer to [Table 18-1](#) to [Table 18-14](#).

The following lists processing that should be executed in initialization routine.

- Initialization of internal units
- Initialization of peripheral controllers
- Copying of ROM area data to RAM area
- Returning of control to [Kernel Initialization Module](#)

Note To initialize hardware used by the RX850V4 for time management (such as timers and controllers), the setting must be made so as to generate base clock timer interrupts at the interval of [Base clock interval: clkcy](#), defined in [Basic information](#) when creating a system configuration file.

14.2.3 Define initialization routine

The RX850V4 supports the static registration of initialization routines only. They cannot be registered dynamically by issuing a service call from the processing program.

Static initialization routine registration means defining of initialization routines using static API "ATT_INI" in the system configuration file.

For details about the static API "ATT_INI", refer to "[20.5.14 Initialization routine information](#)".

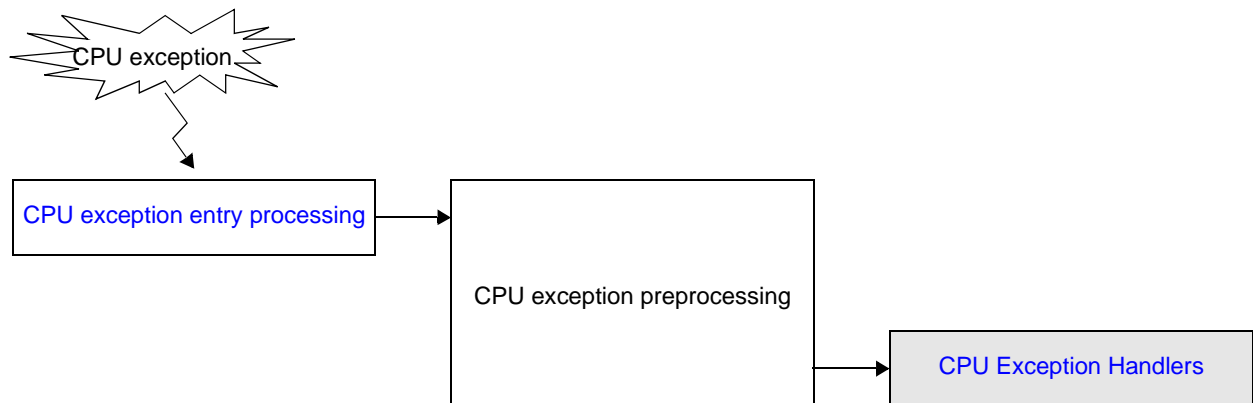
14.3 CPU Exception Handlers

The RX850V4 handles the CPU exception handler as a non-task (module independent from tasks). Therefore, even if a task with the highest priority in the system is being executed, the processing is suspended when a CPU exception occurs, and the control is passed to the CPU exception handler.

The RX850V4 manages the states in which each CPU exception handler may enter and CPU exception handlers themselves, by using management objects (CPU exception handler control blocks) corresponding to CPU exception handlers one-to-one.

The following shows a processing from when a CPU exception occurs until the control is passed to a CPU exception handler.

Figure 14-2 Processing Flow (CPU Exception Handler)



14.3.1 Basic form of CPU exception handlers

Code CPU exception handlers by using the void type function that has no arguments. The following shows the basic form of CPU exception handlers in C.

[CA850 version/GHS compiler version]

```

#include <kernel.h> /*Standard header file definition*/

void exchr (void)
{
    /* ..... */
    return; /*Terminate CPU exception handler*/
}
  
```

14.3.2 Internal processing of CPU exception handler

The RX850V4 executes "original pre-processing" when passing control to the CPU exception handler, as well as "original post-processing" when regaining control from the CPU exception handler.

Therefore, note the following points when coding CPU exception handlers.

- Coding method
Code CPU exception handlers using C or assembly language.
When coding in C, they can be coded in the same manner as ordinary functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
- Stack switching
The RX850V4 switches to the system stack specified in [Basic information](#) when passing control to a CPU exception handler, and switches to the relevant stack when returning control to the processing program for which a CPU exception occurred. Coding regarding stack switching is therefore not required in CPU exception handler processing.
- Service call issuance
The RX850V4 handles the CPU exception handler as a "non-task".
Service calls that can be issued in CPU exception handlers are limited to the service calls that can be issued from non-tasks

Note 1 If a service call ([isig_sem](#), [iset_flg](#), etc.) accompanying dispatch processing (task scheduling processing) is issued in order to quickly complete the processing in the CPU exception handler during the interval until the processing in the CPU exception handler ends, the RX850V4 executes only processing such as queue manipulation and the actual dispatch processing is delayed until a return instruction is issued, upon which the actual dispatch processing is performed in batch.

The RX850V4 supports the static registration of CPU exception handlers only. They cannot be registered dynamically by issuing a service call from the processing program.

Static CPU exception handler registration means defining of CPU exception handlers using static API "DEF_EXC" in the system configuration file.

Note 2 For details on the valid issuance range of each service call, refer to [Table 18-1](#) to [Table 18-14](#).

14.4 Define CPU Exception Handler

Static ready queue creation means defining of ready queues using static API "CRE_PRI" in the system configuration file.

For details about the static API "DEF_EXC", refer to "[20.5.12 CPU exception handler information](#)".

CHAPTER 15 SCHEDULER

This chapter describes the scheduler of the RX850V4.

15.1 Outline

The scheduling functions provided by the RX850V4 consist of functions manage/decide the order in which tasks are executed by monitoring the transition states of dynamically changing tasks, so that the CPU use right is given to the optimum task.

15.2 Drive Method

The RX850V4 employs the [Event-driven system](#) in which the scheduler is activated when an event (trigger) occurs.

- Event-driven system

Under the event-driven system of the RX850V4, the scheduler is activated upon occurrence of the events listed below and dispatch processing (task scheduling processing) is executed.

- Issuance of service call that may cause task state transition.
- Issuance of instruction for returning from non-task (cyclic handler, interrupt handler, etc.).
- Occurrence of clock interrupt used when achieving [TIME MANAGEMENT FUNCTIONS](#).
- [vsta_sch](#) issuance

15.3 Scheduling Method

As task scheduling methods, the RX850V4 employs the [Priority level method](#), which uses the priority level defined for each task, and the [FCFS method](#), which uses the time elapsed from the point when a task becomes subject to RX850V4 scheduling.

- Priority level method

A task with the highest priority level is selected from among all the tasks that have entered an executable state (RUNNING state or READY state), and given the CPU use right.

- FCFS method

The same priority level can be defined for multiple tasks in the RX850V4. Therefore, multiple tasks with the highest priority level, which is used as the criterion for task selection under the [Priority level method](#), may exist simultaneously.

To remedy this, dispatch processing (task scheduling processing) is executed on a first come first served (FCFS) basis, and the task for which the longest interval of time has elapsed since it entered an executable state (READY state) is selected as the task to which the CPU use right is granted.

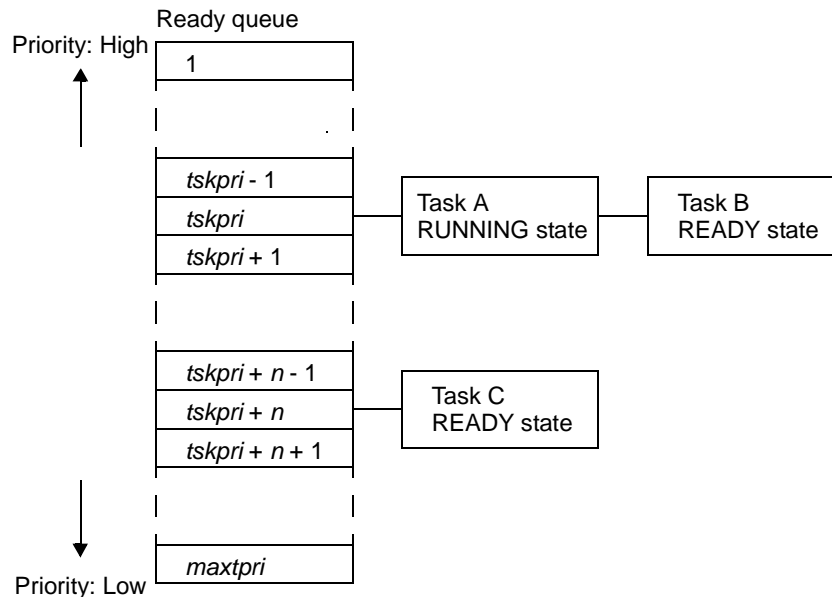
15.3.1 Ready queue

The RX850V4 uses a "ready queue" to implement task scheduling.

The ready queue is a hash table that uses priority as the key, and tasks that have entered an executable state (READY state or RUNNING state) are queued in FIFO order. Therefore, the scheduler realizes the RX850V4's scheduling method (priority level or FCFS) by executing task detection processing from the highest priority level of the ready queue upon activation, and upon detection of queued tasks, giving the CPU use right to the first task of the proper priority level.

The following shows the case where multiple tasks are queued to a ready queue.

Figure 15-1 Implementation of Scheduling Method (Priority Level Method or FCFS Method)



- Create ready queue

In the RX850V4, the method of creating a ready queue is limited to "static creation".

Ready queues therefore cannot be created dynamically using a method such as issuing a service call from a processing program.

Static ready queue creation means defining of maximum priority using static API "MAX_PRI" in the system configuration file.

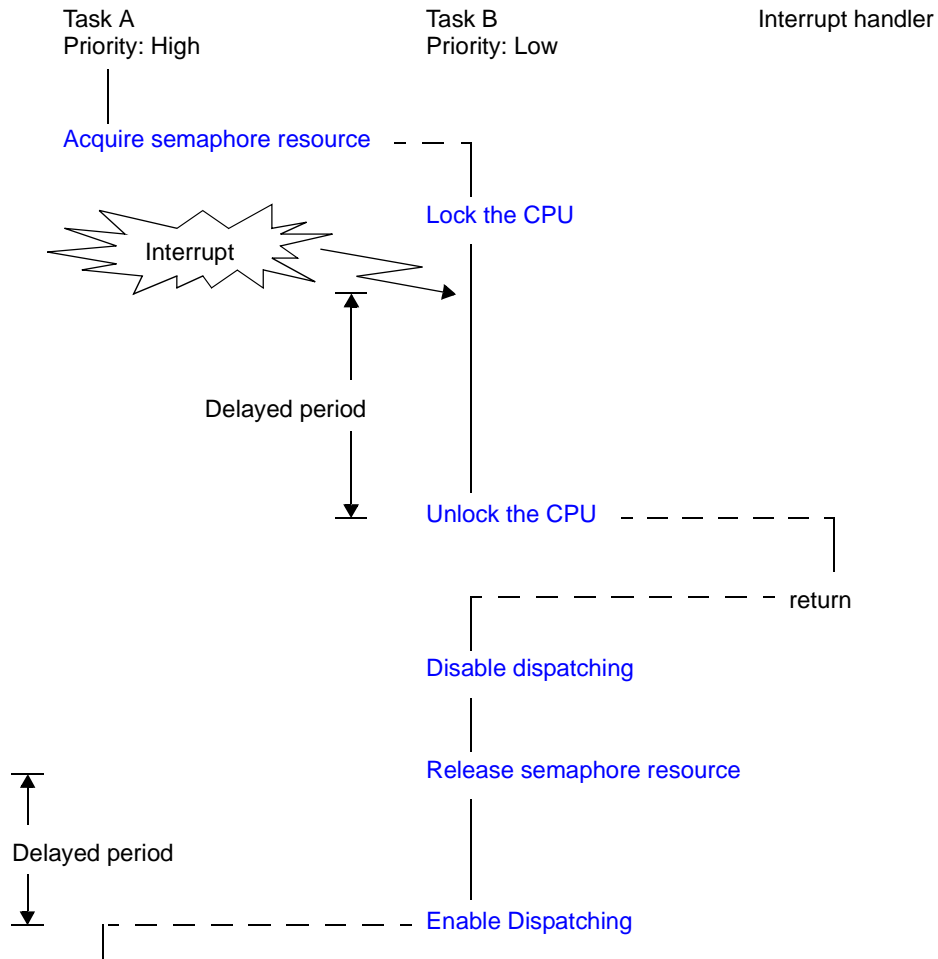
For details about the basic information "MAX_PRI", refer to "20.4.2 Basic information".

15.4 Scheduling Lock Function

The RX850V4 provides the scheduling lock function for manipulating the scheduler status explicitly from the processing program and disabling/enabling dispatch processing.

The following shows a processing flow when using the scheduling lock function.

Figure 15-2 Scheduling Lock Function



The scheduling lock function can be implemented by issuing the following service call from the processing program.

`loc_cpu`, `iloc_cpu`, `unl_cpu`, `iunl_cpu`, `dis_dsp`, `ena_dsp`

15.5 Idle Routine

The idle routine is a routine dedicated to idle processing that is extracted as a user-own coding module to utilize the standby function provided by the CPU (to achieve the low-power consumption system), and is called from the scheduler when there no longer remains a task subject to scheduling by the RX850V4 (task in the RUNNING or READY state) in the system.

The RX850V4 manages the states in which each idle routine may enter and idle routines themselves, by using management objects (idle routine control blocks) corresponding to idle routines one-to-one.

15.5.1 Basic form of idle routine

Code idle routines by using the void type function that has no arguments.
The following shows the basic form of idle routine in C.

[CA850 version/GHS compiler version]

```
#include <kernel.h>          /*Standard header file definition*/

void idlrtn (void)
{
    /* ..... */

    return;                  /*Terminate idle routine*/
}
```

15.5.2 Internal processing of idle routine

The RX850V4 executes "original pre-processing" when passing control to the idle routine, as well as "original post-processing" when regaining control from the idle routine.

Therefore, note the following points when coding idle routines.

- Coding method
Code idle routines using C or assembly language.
When coding in C, they can be coded in the same manner as ordinary functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
- Stack switching
The RX850V4 switches to the system stack specified in [Basic information](#) when passing control to an idle routine.
Coding regarding stack switching is therefore not required in idle routines.
- Service call issuance
The RX850V4 prohibits issuance of service calls in idle routines.

The following lists processing that should be executed in idle routines.

- Effective use of standby function provided by the CPU

15.6 Define Idle Routine

The RX850V4 supports the static registration of idle routines only. They cannot be registered dynamically by issuing a service call from the processing program.

Static idle routine registration means defining of idle routines using static API "VATT_IDL" in the system configuration file.

For details about the static API "VATT_IDL", refer to "20.5.15 Idle routine information".

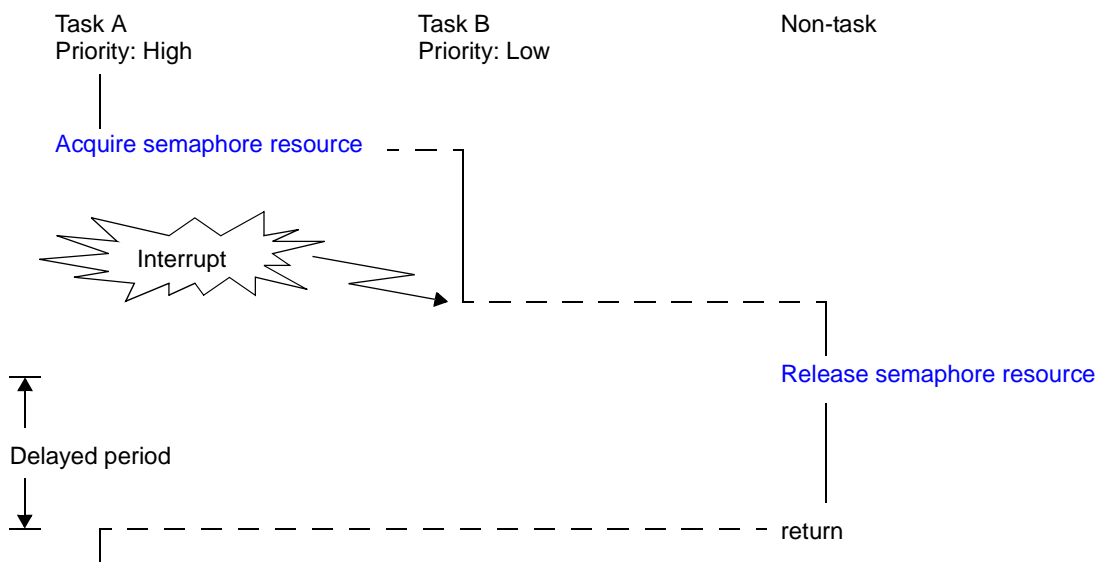
Note If [Idle routine information](#) is not defined, the default idle routine (function name: default_idlrtn) is registered during configuration.

15.7 Scheduling in Non-Tasks

If a service call ([isig_sem](#), [iset_flg](#), etc.) accompanying dispatch processing (task scheduling processing) is issued in order to quickly complete the processing in the non-task (cyclic handler, interrupt handler, etc.) during the interval until the processing in the non-task ends, the RX850V4 executes only processing such as queue manipulation and the actual dispatch processing is delayed until a return instruction is issued, upon which the actual dispatch processing is performed in batch.

The following shows a processing flow when a service call accompanying dispatch processing is issued in a non-task.

Figure 15-3 Scheduling in Non-Tasks



CHAPTER 16 SYSTEM INITIALIZATION ROUTINE

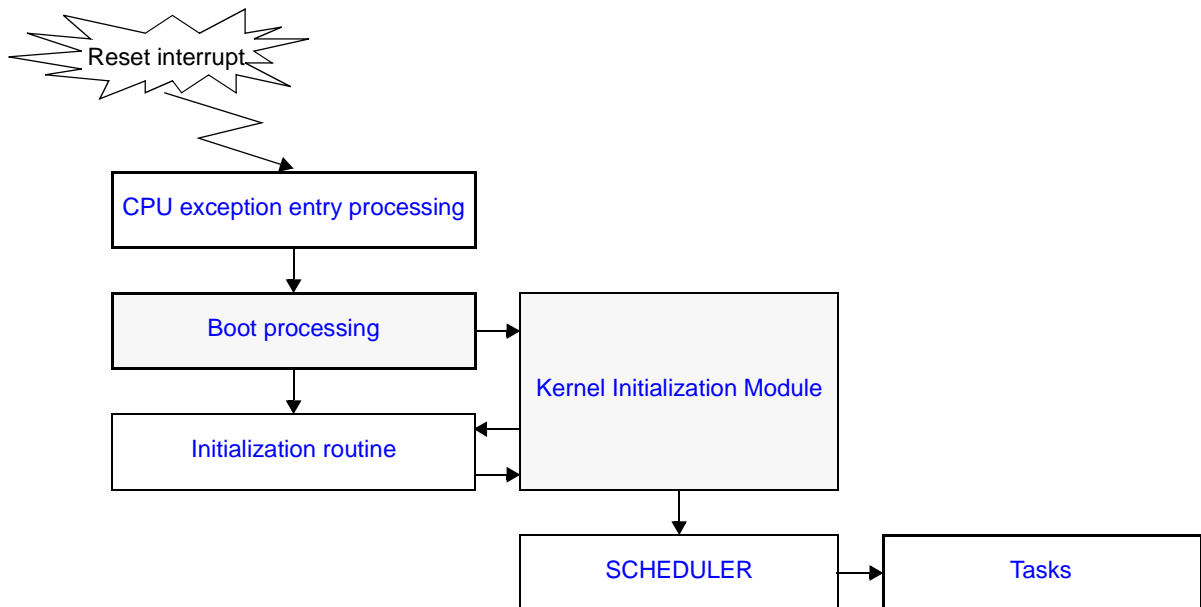
This chapter describes the system initialization routine performed by the RX850V4.

16.1 Outline

The system initialization routine of the RX850V4 provides system initialization processing, which is required from the reset interrupt output until control is passed to the task.

The following shows a processing flow from when a reset interrupt occurs until the control is passed to the task.

Figure 16-1 Processing Flow (System Initialization)



16.2 User-own Coding Module

To support various execution environments, the RX850V4 extracts from the system initialization processing the hardware-dependent processing ([Boot processing](#)) that is required to execute processing, as a user-own coding module. This enhances portability for various execution environments and facilitates customization as well.

16.2.1 Boot processing

This is a routine dedicated to initialization processing that is extracted as a user-own coding module to initialize the minimum required hardware for the RX850V4 to perform processing, and is called from [CPU exception entry processing](#).

- Basic form of boot processing
Code boot processing by using the void type function that has no arguments.
The following shows the basic form of boot processing in assembly.

[CA850 version]

```
#include    <kernel.h>                /*Standard header file definition*/

    .text
    .align  0x4
    .globl  __boot
__boot :
    .extern __kernel_sit

    /* ..... */

    mov     #__kernel_sit, r6          /*SIT start address setting*/
    jarl    __kernel_start, lp        /*Jump to Kernel Initialization Module*/
```

[GHS compiler version]

```
#include    <kernel.h>                /*Standard header file definition*/

    .text
    .align  0x4
    .globl  __boot
__boot :
    .extern __kernel_sit

    /* ..... */

    mov     __kernel_sit, r6          /*SIT start address setting*/
    jarl    __kernel_start, lp        /*Jump to Kernel Initialization Module*/
```

- Internal processing of boot processing
Boot processing is a routine dedicated to initialization processing that is called from [CPU exception entry processing](#), without RX850V4 intervention.
Therefore, note the following points when coding boot processing.
 - Coding method
Code boot processing using C or assembly language.
When coding in C, they can be coded in the same manner as ordinary functions coded.
When coding in assembly language, code them according to the calling rules prescribed in the compiler used.
 - Stack switching
Setting of stack pointer SP is not executed at the point when control is passed to boot processing.
To use a boot processing dedicated stack, setting of stack pointer SP must therefore be coded at the beginning of the boot processing.

- Service call issuance
Execution of the [Kernel Initialization Module](#) is not performed when boot processing is started. Issuance of service calls is therefore prohibited during boot processing.

The following lists processing that should be executed in boot processing.

- Setting of global pointer GP and text pointer TP
- Setting of element pointer EP
- Setting stack pointer SP
- Initialization of internal units and peripheral controllers
- Initialization of memory area without initial value
- Setting the start address of the system information table (SIT) to r6
- Passing of control to [Kernel Initialization Module](#)

Note 1 Global pointer gp, text pointer tp and element pointer ep must be set at the beginning of boot processing. Setting of stack pointer sp is required only when it uses the boot processing stack during boot processing.

Note 2 When using a CA850 version, set the data section base address to element pointer ep.
When using a Single TDA model with a GHS compiler, set the TDA base address to element pointer ep.

16.3 Kernel Initialization Module

The kernel initialization module is a dedicated initialization processing routine provided for initializing the minimum required software for the RX850V4 to perform processing, and is called from [Boot processing](#).

The following processing is executed in the kernel initialization module.

- Securement and initialization of management areas
 - Management objects
 - System information table
 - System base table
 - Ready queue
 - Interrupt mask information table
 - Interrupt mask control table
 - Kernel initialization routine information table
 - Kernel common routine information block
 - version information block
 - task information block
 - Basic task control block
 - Extended task control block
 - Task exception handling routine control block
 - Semaphore information block
 - Semaphore control block
 - Eventflag information block
 - Eventflag control block
 - Data queue information block
 - Data queue control block
 - Mailbox information block
 - Mailbox control block
 - Mutex information block
 - Mutex control block
 - Fixed-sized memory pool information block
 - Fixed-sized memory pool control block
 - Variable-sized memory pool information block
 - Variable-sized memory pool control block
 - Cyclic handler information block
 - Cyclic handler control block
 - Exztended service call routine information block
 - Interrupt handler information block
 - Interrupt handler ID table
 - Initialization routine information block
 - Idle routine information block
 - Stack
 - System stack
 - Task stack
 - Buffer
 - Data queue
 - Memory pool
 - Fixed-sized memory pool
 - Variable-sized memory pool
- Initializing system time
- Registering timer handler
- Registering initialization routine
- Registering idle routine
- Calling of initialization routine
- Passing of control to scheduler

Note The kernel initialization module is included in system initialization processing provided by the RX850V4. The user is therefore not required to code the kernel initialization module.
If the kernel initialization module is terminated abnormally, the values shown below will be set to register LP.

Macro	Value	Meaning
E_CFG_VER	1	version number is invalid.
E_CFG_CPU	2	processor type is invalid.
E_CFG_CC	3	The C compiler package type is invalid.
E_CFG_REG	4	register mode is invalid.
E_CFG_NOMEM	5	Insufficient memory

CHAPTER 17 DATA MACROS

This chapter describes the data types, data structures and macros, which are used when issuing service calls provided by the RX850V4.

17.1 Data types

The Following lists the data types of parameters specified when issuing a service call.

Macro definition of the data type is performed by header file <rx_root>\inc850\rx850v4\types.h, which is called from ITRON general definitions header file <rx_root>\inc850\itron.h.

Table 17-1 Data Types

Macro	Data Type	Description
B	signed char	Signed 8-bit integer
H	signed short	Signed 16-bit integer
W	signed long	Signed 32-bit integer
UB	unsigned char	Unsigned 8-bit integer
UH	unsigned short	Unsigned 16-bit integer
UW	unsigned long	Unsigned 32-bit integer
VB	signed char	8-bit value with unknown data type
VH	signed short	16-bit value with unknown data type
VW	signed long	32-bit value with unknown data type
VP	void *	Pointer to unknown data type
FP	void (*)	Processing unit start address (pointer to a function)
INT	signed int	Signed 32-bit integer
UINT	unsigned int	Unsigned 32-bit integer
BOOL	signed long	Boolean value (TRUE or FALSE)
FN	signed short	Function code
ER	signed long	Error code
ID	signed short	Object ID number
ATR	unsigned short	Object attribute
STAT	unsigned short	Object state
MODE	unsigned short	Service call operational mode
PRI	signed short	Priority
SIZE	unsigned long	Memory area size (in bytes)
TMO	signed long	Timeout (in millisecond)
RELTIM	unsigned long	Relative time (in millisecond)
VP_INT	signed int	Pointer to unknown data type, or signed 32-bit integer
ER_BOOL	signed long	Error code, or boolean value (TRUE or FALSE)
ER_ID	signed long	Error code, or object ID number
ER_UINT	signed int	Error code, or signed 32-bit integer
TEXPTN	unsigned int	Task exception code, or pending exception code
FLGPTN	unsigned int	Bit pattern

Macro	Data Type	Description
INTNO	unsigned short	Exception code
EXCNO	unsigned short	Exception code

17.2 Packet Formats

This section explains the data structures (task state packet, semaphore state packet, or the like) used when issuing a service call provided by the RX850V4.

17.2.1 Task state packet

The following shows task state packet T_RTsk used when issuing [ref_tsk](#) or [iref_tsk](#).

Definition of task state packet T_RTsk is performed by header file <rx_root>\inc850\rx850v4\packet.h, which is called from standard header file <rx_root>\inc850\kernel.h.

```
typedef struct t_rtsk {
    STAT    tskstat;           /*Current state*/
    PRI     tskpri;           /*Current priority*/
    PRI     tsbpri;           /*Reserved for future use*/
    STAT    tskswait;        /*Reason for waiting*/
    ID      wobjid;           /*Object ID number for which the task waiting*/
    TMO     lefttmo;         /*Remaining time until timeout*/
    UINT    actcnt;          /*Activation request count*/
    UINT    wupcnt;          /*Wakeup request count*/
    UINT    suscnt;          /*Suspension count*/
    ATR     tskatr;          /*Attribute*/
    PRI     itskpri;         /*Initial priority*/
    ID      memid;           /*Reserved for future use*/
} T_RTsk;
```

The following shows details on task state packet T_RTsk.

- tskstat
Stores the current state.

TTS_RUN:	RUNNING state
TTS_RDY:	READY state
TTS_WAI:	WAITING state
TTS_SUS:	SUSPENDED state
TTS_WAS:	WAITING-SUSPENDED state
TTS_DMT:	DORMANT state
- tskpri
Stores the current priority.
- tsbpri
System-reserved area.
- tskswait
Stores the reason for waiting.

TTW_SLP:	Sleeping state
TTW_DLY:	Delayed state
TTW_SEM:	Waiting state for a semaphore resource
TTW_FLG:	Waiting state for an eventflag
TTW_SDTQ:	Sending waiting state for a data queue
TTW_RDTQ:	Receiving waiting state for a data queue
TTW_MBX:	Receiving waiting state for a mailbox
TTW_MTX:	Waiting state for a mutex
TTW_MPF:	Waiting state for a fixed-sized memory block
TTW_MPL:	Waiting state for a variable-sized memory block
- wobjid
Stores the object ID number for which the task waiting.

- lefttmo
Stores the remaining time until timeout (in millisecond).
- actcnt
Stores the activation request count.
- wupcnt
Stores the wakeup request count.
- suscnt
Stores the suspension count.

- tskatr
Stores the attribute (coding languag, initial activation state, etc.).

Coding languag (bit 0)

TA_HLNG: Start a task through a C language interface.

TA_ASM: Start a task through an assembly language interface.

Initial activation state (bit 1)

TA_ACT: Task is activated after the creation.

Task type (bit 2)

TA_RSTR: Restricted task

Initial preemption state (bit 14)

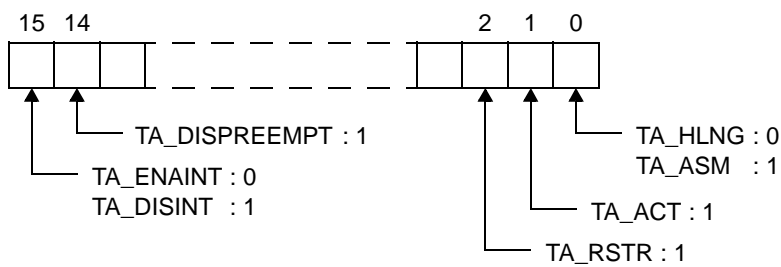
TA_DISPREEMPT: Preemption is disabled at task activation.

Initial interrupt state (bit 15)

TA_ENAINT: All interrupts are enabled at task activation.

TA_DISINT: All interrupts are disabled at task activation.

[Structure of tskatr]



- itskpri
Stores the initial priority.
- memid
System-reserved area.

17.2.2 Task state packet (simplified version)

The following shows task state packet (simplified version) T_RTST used when issuing `ref_tst` or `iref_tst`. Definition of task state packet (simplified version) T_RTST is performed by header file `<rx_root>\inc850\rx850v4\packet.h`, which is called from standard header file `<rx_root>\inc850\kernel.h`.

```
typedef struct t_rtst {
    STAT    tskstat;        /*Current state*/
    STAT    tskwait;       /*Reason for waiting*/
} T_RTST;
```

The following shows details on task state packet (simplified version) T_RTST.

- tskstat

Stores the current state.

TTS_RUN:	RUNNING state
TTS_RDY:	READY state
TTS_WAI:	WAITING state
TTS_SUS:	SUSPENDED state
TTS_WAS:	WAITING-SUSPENDED state
TTS_DMT:	DORMANT state

- tskwait

Stores the reason for waiting.

TTW_SLP:	Sleeping state
TTW_DLY:	Delayed state
TTW_SEM:	Waiting state for a semaphore resource
TTW_FLG:	Waiting state for an eventflag
TTW_SDTQ:	Sending waiting state for a data queue
TTW_RDTQ:	Receiving waiting state for a data queue
TTW_MBX:	Receiving waiting state for a mailbox
TTW_MTX:	Waiting state for a mutex
TTW_MPF:	Waiting state for a fixed-sized memory block
TTW_MPL:	Waiting state for a variable-sized memory block

17.2.5 Eventflag state packet

The following shows eventflag state packet T_RFLG used when issuing `ref_flg` or `iref_flg`.

Definition of eventflag state packet T_RFLG is performed by header file `<rx_root>\inc850\rx850v4\packet.h`, which is called from standard header file `<rx_root>\inc850\kernel.h`.

```
typedef struct t_rflg {
    ID      wtskid;          /*Existence of waiting task*/
    FLGPTN  flgptn;        /*Current bit pattern*/
    ATR     flgatr;        /*Attribute*/
} T_RFLG;
```

The following shows details on eventflag state packet T_RFLG.

- wtskid

Stores whether a task is queued to the event flag wait queue.

TSK_NONE: No applicable task

Value: ID number of the task at the head of the wait queue

- flgptn

Stores the Current bit pattern.

- flgatr

Stores the attribute (queuing method, queuing count, etc.).

Task queuing method (bit 0)

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

Queuing count (bit 1)

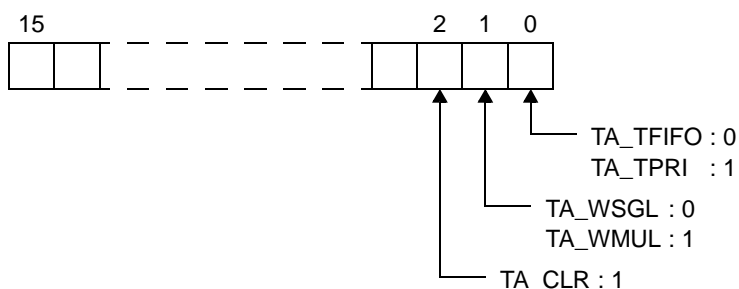
TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.

TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.

Bit pattern clear (bit 2)

TA_CLR: Bit pattern is cleared when a task is released from the WAITING state for eventflag.

[Structure of flgatr]



17.2.7 Message packet

The following shows message packet T_MSG/T_MSG_PRI used when issuing [snd_mbx](#), [isnd_mbx](#), [rcv_mbx](#), [prcv_mbx](#), [iprcv_mbx](#) or [trcv_mbx](#).

Definition of message packet T_MSG/T_MSG_PRI is performed by header file <rx_root>\inc850\rx850v4\packet.h, which is called from standard header file <rx_root>\inc850\kernel.h.

[Message packet for TA_MFIFO attribute]

```
typedef struct t_msg {
    struct t_msg *msgnext;    /*Reserved for future use*/
} T_MSG;
```

[Message packet for TA_MPRI attribute]

```
typedef struct t_msg_pri {
    struct t_msg msgque;      /*Reserved for future use*/
    PRI msgpri;              /*Message priority*/
} T_MSG_PRI;
```

The following shows details on message packet T_RTSP/T_MSG_PRI.

- msgnext, msgque
System-reserved area.
- msgpri
Stores the message priority.

Note 1 In the RX850V4, a message having a smaller priority number is given a higher priority.

Note 2 Values that can be specified as the message priority level are limited to the range defined in [Mailbox information](#) (Maximum message priority: maxmpri) when the system configuration file is created.

17.2.8 Mailbox state packet

The following shows mailbox state packet T_RMBX used when issuing `ref_mbx` or `iref_mbx`.

Definition of mailbox state packet T_RMBX is performed by header file `<rx_root>\inc850\rx850v4\packet.h`, which is called from standard header file `<rx_root>\inc850\kernel.h`.

```
typedef struct t_rmbx {
    ID      wtskid;          /*Existence of waiting task*/
    T_MSG   *pk_msg;        /*Existence of waiting message*/
    ATR     mbxatr;         /*Attribute*/
} T_RMBX;
```

The following shows details on mailbox state packet T_RMBX.

- wtskid

Stores whether a task is queued to the mailbox wait queue.

TSK_NONE: No applicable task
Value: ID number of the task at the head of the wait queue

- pk_msg

Stores whether a message is queued to the mailbox wait queue.

NULL: No applicable message
Value: Start address of the message packet at the head of the wait queue

- mbxatr

Stores the attribute (queuing method).

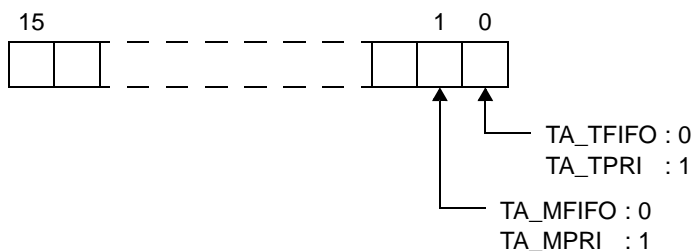
Task queuing method (bit 0)

TA_TFIFO: Task wait queue is in FIFO order.
TA_TPRI: Task wait queue is in task priority order.

Message queuing method (bit 1)

TA_MFIFO: Message wait queue is in FIFO order.
TA_MPRI: Message wait queue is in message priority order.

[Structure of mbxatr]



17.2.9 Mutex state packet

The following shows mutex state packet T_RMTX used when issuing `ref_mtx` or `iref_mtx`.

Definition of mutex state packet T_RMTX is performed by header file `<rx_root>\inc850\rx850v4\packet.h`, which is called from standard header file `<rx_root>\inc850\kernel.h`.

```
typedef struct t_rmtx {
    ID    htskid;          /*Existence of locked mutex*/
    ID    wtskid;          /*Existence of waiting task*/
    ATR    mtxatr;         /*Attribute*/
    PRI    ceilpri;        /*Reserved for future use*/
} T_RMTX;
```

The following shows details on mutex state packet T_RMTX.

- htskid

Stores whether a task that is locking a mutex exists.

TSK_NONE: No applicable task
Value: ID number of the task locking the mutex

- wtskid

Stores whether a task is queued to the mutex wait queue.

TSK_NONE: No applicable task
Value: ID number of the task at the head of the wait queue

- mtxatr

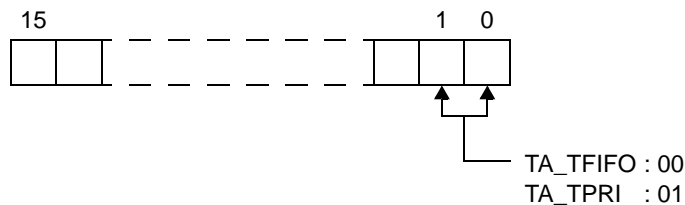
Stores the attribute (queuing method).

Task queuing method (bit 0 to 1)

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

[Structure of mtxatr]



- ceilpri

System-reserved area.

17.2.10 Fixed-sized memory pool state packet

The following shows fixed-sized memory pool state packet T_RMPF used when issuing [ref_mpf](#) or [iref_mpf](#). Definition of fixed-sized memory pool state packet T_RMPF is performed by header file `<rx_root>\inc850\rx850v4\packet.h`, which is called from standard header file `<rx_root>\inc850\kernel.h`.

```
typedef struct t_rmpf {
    ID      wtskid;          /*Existence of waiting task*/
    UINT    fblkcnt;        /*Number of free memory blocks*/
    ATR     mpfatr;         /*Attribute*/
    ID      memid;          /*Reserved for future use*/
} T_RMPF;
```

The following shows details on fixed-sized memory pool state packet T_RMPF.

- wtskid

Stores whether a task is queued to the fixed-size memory pool.

TSK_NONE: No applicable task
Value: ID number of the task at the head of the wait queue

- fblkcnt

Stores the number of free memory blocks.

- mpfatr

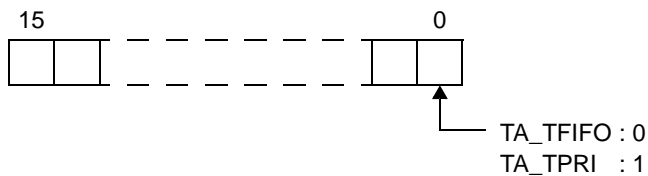
Stores the attribute (queuing method).

Task queuing method (bit 0)

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

[Structure of mpfatr]



- memid

System-reserved area.

17.2.12 System time packet

The following shows system time packet SYSTIM used when issuing [set_tim](#), [iset_tim](#), [get_tim](#) or [iget_tim](#).

Definition of system time packet SYSTIM is performed by header file `<rx_root>\inc850\rx850v4\packet.h`, which is called from standard header file `<rx_root>\inc850\kernel.h`.

```
typedef struct t_sysstim {
    UW    ltime;          /*System time (lower 32 bits)*/
    UH    utime;         /*System time (higher 16 bits)*/
} SYSTIM;
```

The following shows details on system time packet SYSTIM.

- ltime
Stores the system time (lower 32 bits).
- utime
Stores the system time (higher 16 bits).

17.2.13 Cyclic handler state packet

The following shows cyclic handler state packet T_RCYC used when issuing `ref_cyc` or `iref_cyc`.

Definition of cyclic handler state packet T_RCYC is performed by header file `<rx_root>\inc850\rx850v4\packet.h`, which is called from standard header file `<rx_root>\inc850\kernel.h`.

```
typedef struct t_rcyc {
    STAT    cycstat;           /*Current state*/
    RELTIM  lefttim;         /*Time left before the next activation*/
    ATR     cycatr;          /*Attribute*/
    RELTIM  cyctim;          /*Activation cycle*/
    RELTIM  cycphs;          /*Activation phase*/
} T_RCYC;
```

The following shows details on cyclic handler state packet T_RCYC.

- `cycstat`
Store the current state.
- `lefttim`
Stores the time left before the next activation (in millisecond).
- `cycatr`
Stores the attribute (coding languag, initial activation state, etc.).

Coding languag (bit 0)

TA_HLNG: Start a cyclic handler through a C language interface.

TA_ASM: Start a cyclic handler through an assembly language interface.

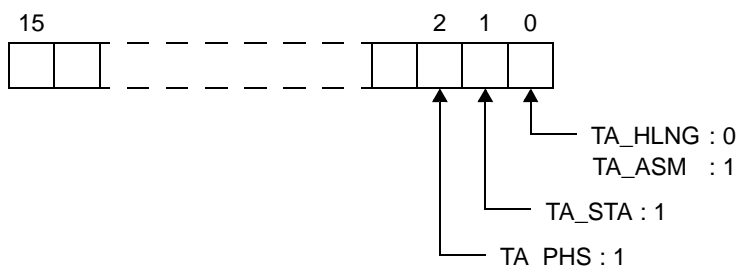
Initial activation state (bit 1)

TA_STA: Cyclic handlers is in an operational state after the creation.

Existence of saved activation phases (bit 2)

TA_PHS: Cyclic handler is activated preserving the activation phase.

[Structure of `cycatr`]



- `cyctim`
Stores the activation cycle (in millisecond).
- `cycphs`
Stores the activation phase (in millisecond).
In the RX850V4, the initial activation phase means the relative interval from when generation of s cyclic handler is completed until the first activation request is issued.

17.3 Data Macros

This section explains the data macros (for current state, processing program attributes, or the like) used when issuing a service call provided by the RX850V4.

17.3.1 Current state

The following lists the management object current states acquired by issuing service calls ([ref_tsk](#), [ref_sem](#), or the like). Macro definition of the current state is performed by header file `<rx_root>\inc850\rx850v4\option.h`, which is called from ITRON general definitions header file `<rx_root>\inc850\itron.h`.

Table 17-2 Current State

Macro	Value	Description
TTS_RUN	0x01	RUNNING state
TTS_RDY	0x02	READY state
TTS_WAI	0x04	WAITING state
TTS_SUS	0x08	SUSPENDED state
TTS_WAS	0x0c	WAITING-SUSPENDED state
TTS_DMT	0x10	DORMANT state
TTEX_ENA	0x00	Task exception enable state
TTEX_DIS	0x01	Task exception disable state
TCYC_STP	0x00	Non-operational state
TCYC_STA	0x01	Operational state
TTW_SLP	0x0001	Sleeping state
TTW_DLY	0x0002	Delayed state
TTW_SEM	0x0004	Waiting state for a semaphore resource
TTW_FLG	0x0008	Waiting state for an eventflag
TTW_SDTQ	0x0010	Sending waiting state for a data queue
TTW_RDTQ	0x0020	Receiving waiting state for a data queue
TTW_MBX	0x0040	Receiving waiting state for a mailbox
TTW_MTX	0x0080	Waiting state for a mutex
TTW_MPF	0x2000	Waiting state for a fixed-sized memory pool
TTW_MPL	0x4000	Waiting state for a variable-sized memory pool
TSK_NONE	0	No applicable task

17.3.2 Processing program attributes

The following lists the processing program attributes acquired by issuing service calls ([ref_tsk](#), [ref_cyc](#), or the like). Macro definition of attributes is performed by header file `<rx_root>\inc850\rx850v4\option.h`, which is called from ITRON general definitions header file `<rx_root>\inc850\itron.h`.

Table 17-3 Processing Program Attributes

Macro	Value	Description
TA_HLNG	0x0000	Start a processing unit through a C language interface.
TA_ASM	0x0001	Start a processing unit through an assembly language interface.
TA_ACT	0x0002	Task is activated after the creation.
TA_RSTR	0x0004	Restricted task.
TA_DISPREEMPT	0x4000	Preemption is disabled at task activation.
TA_ENAINT	0x0000	All interrupts are enabled at task activation.
TA_DISINT	0x8000	All interrupts are disabled at task activation.
TA_STA	0x0002	Cyclic handlers is in an operational state after the creation.
TA_PHS	0x0004	Cyclic handler is activated preserving the activation phase.

17.3.3 Management object attributes

The following lists the management object attributes acquired by issuing service calls ([ref_sem](#), [ref_flg](#), or the like). Macro definition of attributes is performed by header file `<rx_root>\inc850\rx850v4\option.h`, which is called from ITRON general definitions header file `<rx_root>\inc850\itron.h`.

Table 17-4 Management Object Attributes

Macro	Value	Description
TA_TFIFO	0x0000	Task wait queue is in FIFO order.
TA_TPRI	0x0001	Task wait queue is in task priority order.
TA_WSGL	0x0000	Only one task is allowed to be in the WAITING state for the eventflag.
TA_WMUL	0x0002	Multiple tasks are allowed to be in the WAITING state for the eventflag.
TA_CLR	0x0004	Bit pattern is cleared when a task is released from the WAITING state for eventflag.
TA_MFIFO	0x0000	Message wait queue is in FIFO order.
TA_MPRI	0x0002	Message wait queue is in message priority order.

17.3.4 Service call operating modes

The following lists the service call operating modes used when issuing service calls (`act_tsk`, `wup_tsk`, or the like). Macro definition of operating modes is performed by header file `<rx_root>\inc850\rx850v4\option.h`, which is called from ITRON general definitions header file `<rx_root>\inc850\itron.h`.

Table 17-5 Service Call Operating Modes

Macro	Value	Description
TSK_SELF	0	Invoking task.
TPRI_INI	0	Initial priority.
TMO_FEVR	-1	Waiting forever.
TMO_POL	0	Polling.
TWF_ANDW	0x00	AND waiting condition.
TWF_ORW	0x01	OR waiting condition.
TPRI_SELF	0	Current priority of the Invoking task

17.3.5 Return value

The following lists the values returned from service calls. Macro definition of the return value is performed by header file `<rx_root>\inc850\rx850v4\errcd.h,option.h`, which is called from standard header file `<rx_root>\inc850\kernel.h`.

Table 17-6 Return Value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function.
E_RSFN	-10	Invalid function code.
E_RSATR	-11	Invalid attribute.
E_PAR	-17	Parameter error.
E_ID	-18	Invalid ID number.
E_CTX	-25	Context error.
E_ILUSE	-28	Illegal service call use.
E_NOMEM	-33	Insufficient memory.
E_OBJ	-41	Object state error.
E_NOEXS	-42	Non-existent object.
E_QOVR	-43	Queue overflow.
E_RLWAI	-49	Forced release from the WAITING state.
E_TMOUT	-50	Polling failure or timeout.
FALSE	0	False
TRUE	1	True

17.4 Conditional Compile Macro

The header file of the RX850V4 is conditionally compiled by the following macros. Define macros (compiler's activation option -D, or the like) according to the use environment.

Table 17-7 Conditional Compile Macro

Classification	Macro	Description
C compiler package	__nec__	The CA850 is used.
	__ghs__	The GHS compiler is used.
CPU type	__v850__	V850 core
	__v850e__	V850E1/V850E2/V850ES core
Register mode	__r22__	22-register mode
	__r26__	26-register mode
	__r32__	32-register mode

CHAPTER 18 SERVICE CALLS

This chapter describes the service calls supported by the RX850V4.

18.1 Outline

The service calls provided by the RX850V4 are service routines provided for indirectly manipulating the resources (tasks, semaphores, etc.) managed by the RX850V4 from a processing program.

The service calls provided by the RX850V4 are listed below by management module.

- Task management functions

act_tsk, iact_tsk, can_act, ican_act, sta_tsk, ista_tsk, ext_tsk, ter_tsk, chg_pri, ichg_pri, get_pri, iget_pri, ref_tsk, iref_tsk, ref_tst, iref_tst

- Task dependent synchronization functions

slp_tsk, tslp_tsk, wup_tsk, iwup_tsk, can_wup, ican_wup, rel_wai, irel_wai, sus_tsk, isus_tsk, rsm_tsk, irsm_tsk, frsm_tsk, ifrsm_tsk, dly_tsk

- Task exception handling functions

ras_tex, iras_tex, dis_tex, ena_tex, sns_tex, ref_tex, iref_tex

- Synchronization and communication functions (semaphores)

wai_sem, pol_sem, ipol_sem, twai_sem, sig_sem, isig_sem, ref_sem, iref_sem

- Synchronization and communication functions (eventflags)

set_flg, iset_flg, clr_flg, iclr_flg, wai_flg, pol_flg, ipol_flg, twai_flg, ref_flg, iref_flg

- Synchronization and communication functions (data queues)

snd_dtq, psnd_dtq, ipsnd_dtq, tsnd_dtq, fsnd_dtq, ifsnd_dtq, rcv_dtq, prcv_dtq, iprcv_dtq, trcv_dtq, ref_dtq, iref_dtq

- Synchronization and communication functions (mailboxes)

snd_mbx, isnd_mbx, rcv_mbx, prcv_mbx, iprcv_mbx, trcv_mbx, ref_mbx, iref_mbx

- Extended synchronization and communication functions (mutexes)

loc_mtx, ploc_mtx, tloc_mtx, unl_mtx, ref_mtx, iref_mtx

- Memory pool management functions (fixed-sized memory pools)

get_mpf, pget_mpf, ipget_mpf, tget_mpf, rel_mpf, irel_mpf, ref_mpf, iref_mpf

- Memory pool management functions (variable-sized memory pools)

get_mpl, pget_mpl, ipget_mpl, tget_mpl, rel_mpl, irel_mpl, ref_mpl, iref_mpl

- Time management functions

set_tim, iset_tim, get_tim, iget_tim, sta_cyc, ista_cyc, stp_cyc, istp_cyc, ref_cyc, iref_cyc

- System state management functions

rot_rdq, irot_rdq, vsta_sch, get_tid, iget_tid, loc_cpu, iloc_cpu, unl_cpu, iunl_cpu, sns_loc, dis_dsp, ena_dsp, sns_dsp, sns_ctx, sns_dpn

- Interrupt management functions

dis_int, ena_int, chg_ims, ichg_ims, get_ims, iget_ims

- [Service call management functions](#)
[cal_svc](#), [ical_svc](#)

18.1.1 Call service call

The method for calling service calls from processing programs coded either in C or assembly language is described below.

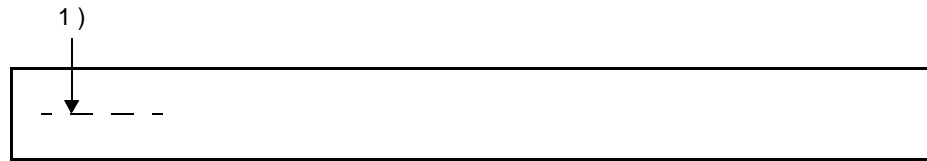
- C language
By calling using the same method as for normal C functions, service call parameters are handed over to the RX850V4 as arguments and the relevant processing is executed.
- Assembly language
When issuing a service call from a processing program coded in assembly language, set parameters and the return address according to the calling rules prescribed in the C compiler used as the development environment and call the function using the `jarl` instruction; the service call parameters are then transferred to the RX850V4 as arguments and the relevant processing will be executed.

Note To call the service calls provided by the RX850V4 from a processing program, the header files listed below must be coded (include processing).

kernel.h: Standard header file

18.2 Explanation of Service Call

The following explains the service calls supported by the RX850V4, in the format shown below.



2) —→ **Outline**

3) —→ **C format**

4) —→ **Parameter(s)**

I/O	Parameter	Description

5) —→ **Explanation**

6) —→ **Return value**

Macro	Value	Description

- 1) Name
Indicates the name of the service call.
- 2) Outline
Outlines the functions of the service call.
- 3) C format
Indicates the format to be used when describing a service call to be issued in C language.
- 4) Parameter(s)
Service call parameters are explained in the following format.

I/O	Parameter	Description
A	B	C

- A) Parameter classification
 - I: Parameter input to RX850V4.
 - O: Parameter output from RX850V4.
 - B) Parameter data type
 - C) Description of parameter
- 5) Explanation
Explains the function of a service call.
 - 6) Return value
Indicates a service call's return value using a macro and value.

Macro	Value	Description
A	B	C

- A) Macro of return value
- B) Value of return value
- C) Description of return value

18.2.1 Task management functions

The following shows the service calls provided by the RX850V4 as the task management functions.

Table 18-1 Task Management Functions

Service Call	Function	Origin of Service Call
act_tsk	Activate task (queues an activation request).	Task, Restricted task, Non-task, Initialization routine
iact_tsk	Activate task (queues an activation request).	Task, Restricted task, Non-task, Initialization routine
can_act	Cancel task activation requests.	Task, Restricted task, Non-task, Initialization routine
ican_act	Cancel task activation requests.	Task, Restricted task, Non-task, Initialization routine
sta_tsk	Activate task (does not queue an activation request).	Task, Restricted task, Non-task, Initialization routine
ista_tsk	Activate task (does not queue an activation request).	Task, Restricted task, Non-task, Initialization routine
ext_tsk	Terminate invoking task.	Task, Restricted task
ter_tsk	Terminate task.	Task, Restricted task, Initialization routine
chg_pri	Change task priority.	Task, Restricted task, Non-task, Initialization routine
ichg_pri	Change task priority.	Task, Restricted task, Non-task, Initialization routine
get_pri	Reference task priority.	Task, Restricted task, Non-task, Initialization routine
iget_pri	Reference task priority.	Task, Restricted task, Non-task, Initialization routine
ref_tsk	Reference task state.	Task, Restricted task, Non-task, Initialization routine
iref_tsk	Reference task state.	Task, Restricted task, Non-task, Initialization routine
ref_tst	Reference task state (simplified version).	Task, Restricted task, Non-task, Initialization routine
iref_tst	Reference task state (simplified version).	Task, Restricted task, Non-task, Initialization routine

act_tsk
iact_tsk

Outline

Activate task (queues an activation request).

C format

```
ER    act_tsk (ID tskid);
ER    iact_tsk (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be activated. TSK_SELF: Invoking task. Value: ID number of the task to be activated.

Explanation

These service calls move a task specified by parameter *tskid* from the DORMANT state to the READY state.

As a result, the target task is queued at the end on the ready queue corresponding to the initial priority and becomes subject to scheduling by the RX850V4.

If the target task has been moved to a state other than the DORMANT state when this service call is issued, this service call does not move the state but increments the activation request counter (by added 0x1 to the wakeup request counter).

Note 1 The activation request counter managed by the RX850V4 is configured in 7-bit widths. If the number of activation requests exceeds the maximum count value 127 as a result of issuing this service call, the counter manipulation processing is therefore not performed but "E_QOVR" is returned.

Note 2 Extended information specified in [Task information](#) is passed to the task activated by issuing these service calls.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>tskid</i> < 0x0 - <i>tskid</i> > Maximum ID number - When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i> .
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

Macro	Value	Description
E_QOVR	-43	Queue overflow. - Activation request count exceeded 127.

can_act
ican_act

Outline

Cancel task activation requests.

C format

```
ER_UINT can_act (ID tskid);
ER_UINT ican_act (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task for cancelling activation requests. TSK_SELF: Invoking task. Value: ID number of the task for cancelling activation requests.

Explanation

This service call cancels all of the activation requests queued to the task specified by parameter *tskid* (sets the activation request counter to 0x0).

When this service call is terminated normally, the number of cancelled activation requests is returned.

Note This service call does not perform status manipulation processing but performs the setting of activation request counter. Therefore, the task does not move from a state such as the READY state to the DORMANT state.

Return value

Macro	Value	Description
E_ID	-18	Invalid ID number. - <i>tskid</i> < 0x0 - <i>tskid</i> > Maximum ID number - When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i> .
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Specified task is in the DORMANT state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.
-	-	Normal completion (activation request count).

sta_tsk
ista_tsk

Outline

Activate task (does not queue an activation request).

C format

```
ER    sta_tsk (ID tskid, VP_INT stacd);
ER    ista_tsk (ID tskid, VP_INT stacd);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be activated.
I	VP_INT <i>stacd</i> ;	Start code (extended information) of the task.

Explanation

These service calls move a task specified by parameter *tskid* from the DORMANT state to the READY state.

As a result, the target task is queued at the end on the ready queue corresponding to the initial priority and becomes subject to scheduling by the RX850V4.

This service call does not perform queuing of activation requests. If the target task is in a state other than the DORMANT state, the status manipulation processing for the target task is therefore not performed but "E_OBJ" is returned

Specify for parameter *stacd* the extended information transferred to the target task.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>tskid</i> ≤ 0x0 - <i>tskid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error - Specified task is not in the DORMANT state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

ext_tsk

Outline

Terminate invoking task.

C format

```
void ext_tsk (void);
```

Parameter(s)

None.

Explanation

This service call moves an invoking task from the RUNNING state to the DORMANT state.

As a result, the invoking task is unlinked from the ready queue and excluded from the RX850V4 scheduling subject.

If an activation request has been queued to the invoking task (the activation request counter is not set to 0x0) when this service call is issued, this service call moves the task from the RUNNING state to the DORMANT state, decrements the wakeup request counter (by subtracting 0x1 from the wakeup request counter), and then moves the task from the DORMANT state to the READY state.

Note 1 When moving a task from the RUNNING state to the DORMANT state, this service call initializes the following information to values that are set during task creation.

- Current priority
- Wakeup request count
- Suspension count
- interrupt state

If an invoking task has locked a mutex, the locked state is released at the same time (processing equivalent to [unl_mtx](#)).

Note 2 When the return instruction is issued in a task, the same processing as `ext_tsk` is performed.

Return value

None.

ter_tsk

Outline

Terminate task.

C format

```
ER      ter_tsk (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be terminated.

Explanation

This service call forcibly moves a task specified by parameter *tskid* to the DORMANT state.

As a result, the target task is excluded from the RX850V4 scheduling subject.

If an activation request has been queued to the target task (the activation request counter is not set to 0x0) when this service call is issued, this service call moves the task to the DORMANT state, decrements the wakeup request counter (by subtracting 0x1 from the wakeup request counter), and then moves the task from the DORMANT state to the READY state.

Note When moving a task to the DORMANT state, this service call initializes the following information to values that are set during task creation.

- Current priority
- Wakeup request count
- Suspension count
- Interrupt state

If the target task has locked a mutex, the locked state is released at the same time (processing equivalent to [unl_mtx](#)).

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - $tskid \leq 0x0$ - $tskid >$ Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state.

Macro	Value	Description
E_ILUSE	-28	Illegal service call use. - Specified task is an invoking task.
E_OBJ	-41	Object state error. - Specified task is in the DORMANT state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

chg_pri ichg_pri

Outline

Change task priority.

C format

```
ER      chg_pri (ID tskid, PRI tskpri);
ER      ichg_pri (ID tskid, PRI tskpri);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task whose priority is to be changed. TSK_SELF: Invoking task. Value: ID number of the task whose priority is to be changed.
I	PRI <i>tskpri</i> ;	New base priority of the task. TPRI_INI: Initial priority. Value: New base priority.

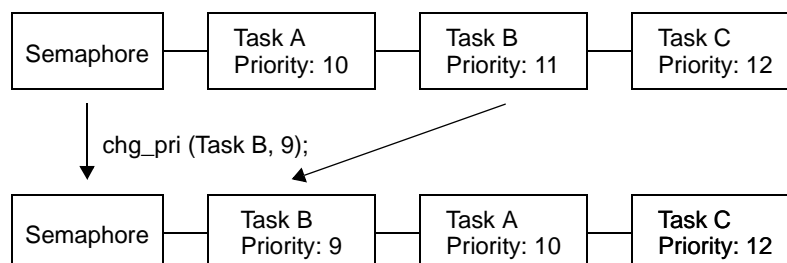
Explanation

These service calls change the priority of the task specified by parameter *tskid* (current priority) to a value specified by parameter *tskpri*.

If the target task is in the RUNNING or READY state after this service call is issued, this service call re-queues the task at the end of the ready queue corresponding to the priority specified by parameter *tskpri*, following priority change processing.

Note When the target task is queued to a wait queue in the order of priority, the wait order may change due to issuance of this service call.

Example When three tasks (task A: priority level 10, task B: priority level 11, task C: priority level 12) are queued to the semaphore wait queue in the order of priority, and the priority level of task B is changed from 11 to 9, the wait order will be changed as follows.



Return value

Macro	Value	Description
E_OK	0	Normal completion.

Macro	Value	Description
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>tskpri</i> < 0x0 - <i>tskpri</i> > Maximum priority
E_ID	-18	Invalid ID number. - <i>tskid</i> < 0x0 - <i>tskid</i> > Maximum ID number - When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i> .
E_CTX	-25	Context error. - This service call was issued int the CPU locked state.
E_OBJ	-41	Object state error. - Specified task is in the DORMANT state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

get_pri iget_pri

Outline

Reference task priority.

C format

```
ER    get_pri (ID tskid, PRI *p_tskpri);
ER    iget_pri (ID tskid, PRI *p_tskpri);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to reference. TSK_SELF: Invoking task. Value: ID number of the task to reference.
O	PRI <i>*p_tskpri</i> ;	Current priority of specified task.

Explanation

Stores current priority of the task specified by parameter *tskid* in the area specified by parameter *p_tskpri*.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>tskid</i> < 0x0 - <i>tskid</i> > Maximum ID number - When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i> .
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Specified task is in the DORMANT state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

ref_tsk iref_tsk

Outline

Reference task state.

C format

```
ER      ref_tsk (ID tskid, T_RTsk *pk_rtsk);
ER      iref_tsk (ID tskid, T_RTsk *pk_rtsk);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to referenced. TSK_SELF: Invoking task. Value: ID number of the task to referenced.
O	T_RTsk * <i>pk_rtsk</i> ;	Pointer to the packet returning the task state.

[Task state packet: T_RTsk]

```
typedef struct t_rtsk {
    STAT   tskstat;           /*Current state*/
    PRI     tskpri;           /*Current priority*/
    PRI     tskbpri;         /*Reserved for future use*/
    STAT   tskwait;         /*Reason for waiting*/
    ID     wobjid;           /*Object ID number for which the task is waiting*/
    TMO    lefttmo;         /*Remaining time until timeout*/
    UINT   actcnt;          /*Activation request count*/
    UINT   wupcnt;          /*Wakeup request count*/
    UINT   suscnt;          /*Suspension count*/
    ATR    tskatr;          /*Attribute*/
    PRI    itskpri;         /*Initial priority*/
    ID     memid;           /*Reserved for future use*/
} T_RTsk;
```

Explanation

Stores task state packet (current state, current priority, etc.) of the task specified by parameter *tskid* in the area specified by parameter *pk_rtsk*.

Note For details about the task state packet, refer to "[17.2.1 Task state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.

Macro	Value	Description
E_ID	-18	Invalid ID number. <ul style="list-style-type: none">- <i>tskid</i> < 0x0- <i>tskid</i> > Maximum ID number- When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i>.
E_CTX	-25	Context error. <ul style="list-style-type: none">- This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-Existent object. <ul style="list-style-type: none">- Specified task is not registered.

ref_tst
iref_tst

Outline

Reference task state (simplified version).

C format

```
ER      ref_tst (ID tskid, T_RTST *pk_rtst);
ER      iref_tst (ID tskid, T_RTST *pk_rtst);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be referenced. TSK_SELF: Invoking task. Value: ID number of the task to be referenced.
O	T_RTST * <i>pk_rtst</i> ;	Pointer to the packet returning the task state.

[Task state packet (simplified version): T_RTST]

```
typedef struct t_rtst {
    STAT   tskstat;           /*Current state*/
    STAT   tskwait;          /*Reason for waiting*/
} T_RTST;
```

Explanation

Stores task state packet (current state, reason for waiting) of the task specified by parameter *tskid* in the area specified by parameter *pk_rtst*.

Used for referencing only the current state and reason for wait among task information.

Response becomes faster than using [ref_tsk](#) or [iref_tsk](#) because only a few information items are acquired.

Note For details about the task state packet (simplified version), refer to "[17.2.2 Task state packet \(simplified version\)](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>tskid</i> < 0x0 - <i>tskid</i> > Maximum ID number - When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i> .

Macro	Value	Description
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

18.2.2 Task dependent synchronization functions

The following shows the service calls provided by the RX850V4 as the task dependent synchronization functions.

Table 18-2 Task Dependent Synchronization Functions

Service Call	Function	Origin of Service Call
slp_tsk	Put task to sleep (waiting forever)	Task
tslp_tsk	Put task to sleep (with timeout)	Task
wup_tsk	Wakeup task.	Task, Restricted task, Non-task, Initialization routine
iwup_tsk	Wakeup task.	Task, Restricted task, Non-task, Initialization routine
can_wup	Cancel task wakeup requests.	Task, Restricted task, Non-task, Initialization routine
ican_wup	Cancel task wakeup requests.	Task, Restricted task, Non-task, Initialization routine
rel_wai	Release task from waiting.	Task, Restricted task, Non-task, Initialization routine
irel_wai	Release task from waiting.	Task, Restricted task, Non-task, Initialization routine
sus_tsk	Suspend task.	Task, Restricted task, Non-task, Initialization routine
isus_tsk	Suspend task.	Task, Restricted task, Non-task, Initialization routine
rsm_tsk	Resume suspended task.	Task, Restricted task, Non-task, Initialization routine
irms_tsk	Resume suspended task.	Task, Restricted task, Non-task, Initialization routine
frsm_tsk	Forcibly resume suspended task.	Task, Restricted task, Non-task, Initialization routine
ifrs_tsk	Forcibly resume suspended task.	Task, Restricted task, Non-task, Initialization routine
dly_tsk	Delay task.	Task

slp_tsk

Outline

Put task to sleep (waiting forever).

C format

```
ER      slp_tsk (void);
```

Parameter(s)

None.

Explanation

As a result, the invoking task is unlinked from the ready queue and excluded from the RX850V4 scheduling subject.

If a wakeup request has been queued to the target task (the wakeup request counter is not set to 0x0) when this service call is issued, this service call does not move the state but decrements the wakeup request counter (by subtracting 0x1 from the wakeup request counter).

The sleeping state is cancelled in the following cases, and then moved to the READY state.

Sleeping State Cancel Operation	Return Value
A wakeup request was issued as a result of issuing wup_tsk .	E_OK
A wakeup request was issued as a result of issuing iwup_tsk .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.

tslp_tsk

Outline

Put task to sleep (with timeout).

C format

```
ER      tslp_tsk (TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

Explanation

This service call moves an invoking task from the RUNNING state to the WAITING state (sleeping state).

As a result, the invoking task is unlinked from the ready queue and excluded from the RX850V4 scheduling subject.

If a wakeup request has been queued to the target task (the wakeup request counter is not set to 0x0) when this service call is issued, this service call does not move the state but decrements the wakeup request counter (by subtracting 0x1 from the wakeup request counter).

The sleeping state is cancelled in the following cases, and then moved to the READY state.

Sleeping State Cancel Operation	Return Value
A wakeup request was issued as a result of issuing wup_tsk .	E_OK
A wakeup request was issued as a result of issuing iwup_tsk .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

Note When TMO_FEVR is specified for wait time *tmout*, processing equivalent to [slp_tsk](#) will be executed.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>tmout</i> < TMO_FEVR

Macro	Value	Description
E_CTX	-25	Context error. <ul style="list-style-type: none">- This service call was issued from a non-task.- This service call was issued in the CPU locked state.- This service call was issued in the dispatching disabled state.
E_RLWAI	-49	Forced release from the WAITING state. <ul style="list-style-type: none">- Accept rel_wai/irel_wai while waiting.
E_TMOU	-50	Timeout. <ul style="list-style-type: none">- Polling failure or timeout.

wup_tsk
iwup_tsk

Outline

Wakeup task.

C format

```
ER      wup_tsk (ID tskid);
ER      iwup_tsk (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be woken up. TSK_SELF: Invoking task. Value: ID number of the task to be woken up.

Explanation

These service calls cancel the WAITING state (sleeping state) of the task specified by parameter *tskid*.

As a result, the target task is moved from the sleeping state to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

If the target task is in a state other than the sleeping state when this service call is issued, this service call does not move the state but increments the wakeup request counter (by added 0x1 to the wakeup request counter).

Note The wakeup request counter managed by the RX850V4 is configured in 7-bit widths. If the number of wakeup requests exceeds the maximum count value 127 as a result of issuing this service call, the counter manipulation processing is therefore not performed but "E_QOVR" is returned.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - <i>tskid</i> < 0x0 - <i>tskid</i> > Maximum ID number - When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i> .
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Specified task is in the DORMANT state.

Macro	Value	Description
E_NOEXS	-42	Non-existent object. - Specified task is not registered.
E_QOVR	-43	Queue overflow. - Wakeup request count exceeded 127.

can_wup ican_wup

Outline

Cancel task wakeup requests.

C format

```
ER_UINT can_wup (ID tskid);
ER_UINT ican_wup (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task for cancelling wakeup requests. TSK_SELF: Invoking task. Value: ID number of the task for cancelling wakeup requests.

Explanation

These service calls cancel all of the wakeup requests queued to the task specified by parameter *tskid* (the wakeup request counter is set to 0x0).

When this service call is terminated normally, the number of cancelled wakeup requests is returned.

Return value

Macro	Value	Description
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - <i>tskid</i> < 0x0 - <i>tskid</i> > Maximum ID number - When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i> .
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Specified task is in the DORMANT state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.
-	-	Normal completion (wakeup request count).

rel_wai
irel_wai

Outline

Release task from waiting.

C format

```
ER    rel_wai (ID tskid);
ER    irel_wai (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be released from waiting.

Explanation

These service calls forcibly cancel the WAITING state of the task specified by parameter *tskid*.

As a result, the target task unlinked from the wait queue and is moved from the WAITING state to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

"E_RLWAI" is returned from the service call that triggered the move to the WAITING state ([slp_tsk](#), [wai_sem](#), or the like) to the task whose WAITING state is cancelled by this service call.

Note 1 This service call does not perform queuing of forced cancellation requests. If the target task is in a state other than the WAITING or WAITING-SUSPENDED state, "E_OBJ" is returned.

Note 2 The SUSPENDED state is not cancelled by these service calls.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - $tskid \leq 0x0$ - $tskid >$ Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Specified task is neither in the WAITING state nor WAITING-SUSPENDED state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

sus_tsk
isus_tsk

Outline

Suspend task.

C format

```
ER      sus_tsk (ID tskid);
ER      isus_tsk (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be suspended. TSK_SELF: Invoking task. Value: ID number of the task to be suspended.

Explanation

These service calls add 0x1 to the suspend request counter for the task specified by parameter *tskid*, and then move the target task from the RUNNING state to the SUSPENDED state, from the READY state to the SUSPENDED state, or from the WAITING state to the WAITING-SUSPENDED state.

If the target task has moved to the SUSPENDED or WAITING-SUSPENDED state when this service call is issued, the counter manipulation processing is not performed but only the suspend request counter increment processing is executed.

Note The suspend request counter managed by the RX850V4 is configured in 7-bit widths. If the number of suspend requests exceeds the maximum count value 127 as a result of issuing this service call, the counter manipulation processing is therefore not performed but "E_QOVR" is returned.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - <i>tskid</i> < 0x0 - <i>tskid</i> > Maximum ID number - When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i> .
E_CTX	-25	Context error. - This service call was issued in the CPU locked state. - When this service call was issued in the dispatching disabled state, invoking task was specified <i>tskid</i> .

Macro	Value	Description
E_OBJ	-41	Object state error. - Specified task is in the DORMANT state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.
E_QOVR	-43	Queue overflow. - Suspension count exceeded 127.

rsm_tsk irmsm_tsk

Outline

Resume suspended task.

C format

```
ER    rsm_tsk (ID tskid);
ER    irsm_tsk (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be resumed.

Explanation

This service call subtracts 0x1 from the suspend request counter for the task specified by parameter *tskid*, and then cancels the SUSPENDED state of the target task.

As a result, the target task is moved from the SUSPENDED state to the READY state, or from the WAITING-SUSPENDED state to the WAITING state.

If a suspend request is queued (subtraction result is other than 0x0) when this service call is issued, the counter manipulation processing is not performed but only the suspend request counter decrement processing is executed.

Note This service call does not perform queuing of cancellation requests. If the target task is in a state other than the SUSPENDED or WAITING-SUSPENDED state, "E_OBJ" is therefore returned.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - <i>tskid</i> ≤ 0x0 - <i>tskid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Specified task is neither in the SUSPENDED state nor WAITING-SUSPENDED state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

frsm_tsk ifrsn_tsk

Outline

Forcibly resume suspended task.

C format

```
ER    frsm_tsk (ID tskid);
ER    ifrsn_tsk (ID tskid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be resumed.

Explanation

These service calls cancel all of the suspend requests issued for the task specified by parameter *tskid* (by setting the suspend request counter to 0x0). As a result, the target task moves from the SUSPENDED state to the READY state, or from the WAITING-SUSPENDED state to the WAITING state.

Note This service call does not perform queuing of cancellation requests. If the target task is in a state other than the SUSPENDED or WAITING-SUSPENDED state, "E_OBJ" is therefore returned.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - $tskid \leq 0x0$ - $tskid >$ Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Specified task is neither in the SUSPENDED state nor WAITING-SUSPENDED state.
E_NOEXS	-42	Non-existent object. - Specified task is not registered.

dly_tsk

Outline

Delay task.

C format

```
ER      dly_tsk (RELTIM dlytim);
```

Parameter(s)

I/O	Parameter	Description
I	RELTIM <i>dlytim</i> ;	Amount of time to delay the invoking task (in millisecond).

Explanation

This service call moves the invoking task from the RUNNING state to the WAITING state (delayed state). As a result, the invoking task is unlinked from the ready queue and excluded from the RX850V4 scheduling subject. The delayed state is cancelled in the following cases, and then moved to the READY state.

Delayed State Cancel Operation	Return Value
Delay time specified by parameter <i>dlytim</i> has elapsed.	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.

18.2.3 Task exception handling functions

The following shows the service calls provided by the RX850V4 as the task exception handling functions.

Table 18-3 Task Exception Handling Functions

Service Call	Function	Origin of Service Call
ras_tex	Raise task exception handling.	Task, Restricted task, Non-task, Initialization routine
iras_tex	Raise task exception handling.	Task, Restricted task, Non-task, Initialization routine
dis_tex	Disable task exceptions.	Task
ena_tex	Enable task exceptions.	Task
sns_tex	Reference task exception handling state.	Task, Restricted task, Non-task, Initialization routine
ref_tex	Reference task exception handling state.	Task, Restricted task, Non-task, Initialization routine
iref_tex	Reference task exception handling state.	Task, Restricted task, Non-task, Initialization routine

ras_tex
iras_tex

Outline

Raise task exception handling.

C format

```
ER      ras_tex (ID tskid, TEXPTN rasptn);
ER      iras_tex (ID tskid, TEXPTN rasptn);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task requested. TSK_SELF: Invoking task. Value: ID number of the task requested.
I	TEXPTN <i>rasptn</i> ;	Task exception code to be requested.

Explanation

These service calls issue a task exception handling request for the task specified by parameter *tskid*. As a result, the task exception handling routine registered to the target task is activated when the target task moves to the RUNNING state.

For parameter *rasptn*, specify the task exception code to be passed to the target task exception handling routine. The target task exception handling routine can then be manipulatable by handling the task exception code as a function parameter.

Note These service calls do not perform queuing of task exception handling requests. If a task exception handling request is issued multiple times before a task exception handling routine is activated (from when a task exception handling request is issued until the target task moves to the RUNNING state), the task exception handling request will not be issued after the second and later issuance of these service calls, but the task exception code is just held pending (OR of task exception codes).

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>rasptn</i> = 0x0

Macro	Value	Description
E_ID	-18	Invalid ID number. <ul style="list-style-type: none">- <i>tskid</i> < 0x0- <i>tskid</i> > Maximum ID number- When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i>.
E_CTX	-25	Context error. <ul style="list-style-type: none">- This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. <ul style="list-style-type: none">- Specified task is in the DORMANT state.- Task exception handling routine is not defined.
E_NOEXS	-42	Non-existent object. <ul style="list-style-type: none">- Specified task is not registered.

dis_tex

Outline

Disable task exceptions.

C format

```
ER      dis_tex (void);
```

Parameter(s)

None.

Explanation

This service call moves a task exception handling routine, which is registered to an invoking task, from the enabled state to disabled state. As a result, the target task exception handling routine is excluded from the activation targets of the RX850V4 from when this service call is issued until [ena_tex](#) is issued.

If a task exception handling request ([ras_tex](#) or [iras_tex](#)) is issued from when this service call is issued until [ena_tex](#) is issued, the RX850V4 only performs processing such as acknowledgment of task exception handling requests and the actual activation processing is delayed until the target task exception handling routine moves to the task exception handling enabled state.

Note 1 This service call does not perform queuing of disable requests. If the target task exception handling routine has been moved to the task exception handling disabled state, therefore, no processing is performed but it is not handled as an error.

Note 2 In the RX850V4, task exception handling is disabled when a task is activated.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Task exception handling routine is not defined.

ena_tex

Outline

Enable task exceptions.

C format

```
ER      ena_tex (void);
```

Parameter(s)

None.

Explanation

This service call moves a task exception handling routine, which is registered to an invoking task, from the disabled state to enabled state. As a result, the target task exception handling routine becomes the activation target of the RX850V4.

If a task exception handling request ([ras_tex](#) or [iras_tex](#)) is issued from when [dis_tex](#) is issued until this service call is issued, the RX850V4 only performs processing such as acknowledgment of task exception handling requests and the actual activation processing is delayed until the target task exception handling routine moves to the task exception handling enabled state.

Note This service call does not perform queuing of activation requests. If the target task exception handling routine has been moved to the task exception handling enabled state, therefore, no processing is performed but it is not handled as an error.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. - Task exception handling routine is not defined.

sns_tex

Outline

Reference task exception handling state.

C format

```
BOOL    sns_tex (void);
```

Parameter(s)

None.

Explanation

This service call acquires the state (task exception handling disabled/enabled state) of the task exception handling routine registered to the task that is in the RUNNING state when this service call is issued.

The state of the task exception handling routine is returned.

Return value

Macro	Value	Description
TRUE	1	Normal completion. <ul style="list-style-type: none"> - Task exception disable state - No tasks in the RUNNING state exist. - No task exception handling routines are registered to a task in the RUNNING state.
FALSE	0	Normal completion. <ul style="list-style-type: none"> - Task exception enable state

ref_tex
iref_tex

Outline

Reference task exception handling state.

C format

```
ER    ref_tex (ID tskid, T_RTEX *pk_rtex);
ER    iref_tex (ID tskid, T_RTEX *pk_rtex);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>tskid</i> ;	ID number of the task to be referenced. TSK_SELF: Invoking task. Value: ID number of the task to be referenced.
O	T_RTEX <i>*pk_rtex</i> ;	Pointer to the packet returning the task exception handling state.

[Task exception handling routine state packet: T_RTEX]

```
typedef struct t_rtex {
    STAT    texstat;          /*Current state*/
    TEXPTN  pndptn;          /*Pending exception code*/
    ATR     texatr;          /*Attribute*/
} T_RTEX;
```

Explanation

These service calls store the detailed information (current status, pending exception code, etc.) of the task exception handling routine registered to the task specified by parameter *tskid* into the area specified by parameter *pk_rtex*.

E_OBJ is returned if no task exception handling routines are registered to the specified task.

Note For details about the task exception handling routine state packet, refer to "[17.2.3 Task exception handling routine state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.

Macro	Value	Description
E_ID	-18	Invalid ID number. <ul style="list-style-type: none">- <i>tskid</i> < 0x0- <i>tskid</i> > Maximum ID number- When this service call was issued from a non-task, TSK_SELF was specified <i>tskid</i>.
E_CTX	-25	Context error. <ul style="list-style-type: none">- This service call was issued in the CPU locked state.
E_OBJ	-41	Object state error. <ul style="list-style-type: none">- Specified task is in the DORMANT state.- Task exception handling routine is not defined.
E_NOEXS	-42	Non-existent object. <ul style="list-style-type: none">- Specified task is not registered.

18.2.4 Synchronization and communication functions (semaphores)

The following shows the service calls provided by the RX850V4 as the synchronization and communication functions (semaphores).

Table 18-4 Synchronization and Communication Functions (Semaphores)

Service Call	Function	Origin of Service Call
wai_sem	Acquire semaphore resource (waiting forever).	Task
pol_sem	Acquire semaphore resource (polling).	Task, Restricted task, Non-task, Initialization routine
ipol_sem	Acquire semaphore resource (polling).	Task, Restricted task, Non-task, Initialization routine
twai_sem	Acquire semaphore resource (with timeout).	Task
sig_sem	Release semaphore resource.	Task, Restricted task, Non-task, Initialization routine
isig_sem	Release semaphore resource.	Task, Restricted task, Non-task, Initialization routine
ref_sem	Reference semaphore state.	Task, Restricted task, Non-task, Initialization routine
iref_sem	Reference semaphore state.	Task, Restricted task, Non-task, Initialization routine

wai_sem

Outline

Acquire semaphore resource (waiting forever).

C format

```
ER      wai_sem (ID semid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>semid</i> ;	ID number of the semaphore from which resource is acquired.

Explanation

This service call acquires a resource from the semaphore specified by parameter *semid* (subtracts 0x1 from the semaphore counter).

If no resources are acquired from the target semaphore when this service call is issued (no available resources exist), this service call does not acquire resources but queues the invoking task to the target semaphore wait queue and moves it from the RUNNING state to the WAITING state (resource acquisition wait state).

The waiting state for a semaphore resource is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Semaphore Resource Cancel Operation	Return Value
The resource was returned to the target semaphore as a result of issuing sig_sem .	E_OK
The resource was returned to the target semaphore as a result of issuing isig_sem .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

Note Invoking tasks are queued to the target semaphore wait queue in the order defined during configuration (FIFO order or priority order).

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - <i>semid</i> ≤ 0x0 - <i>semid</i> > Maximum ID number

Macro	Value	Description
E_CTX	-25	Context error. <ul style="list-style-type: none">- This service call was issued from a non-task.- This service call was issued in the CPU locked state.- This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. <ul style="list-style-type: none">- Specified semaphore is not registered.
E_RLWAI	-49	Forced release from the WAITING state. <ul style="list-style-type: none">- Accept rel_wai/irel_wai while waiting.

pol_sem ipol_sem

Outline

Acquire semaphore resource (polling).

C format

```
ER    pol_sem (ID semid);
ER    isem_sem (ID semid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>semid</i> ;	ID number of the semaphore from which resource is acquired.

Explanation

This service call acquires a resource from the semaphore specified by parameter *semid* (subtracts 0x1 from the semaphore counter).

If a resource could not be acquired from the target semaphore (semaphore counter is set to 0x0) when this service call is issued, the counter manipulation processing is not performed but "E_TMOUT" is returned.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>semid</i> ≤ 0x0 - <i>semid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified semaphore is not registered.
E_TMOUT	-50	Polling failure. - The resource counter of the target semaphore is 0x0.

twai_sem

Outline

Acquire semaphore resource (with timeout).

C format

```
ER      twai_sem (ID semid, TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>semid</i> ;	ID number of the semaphore from which resource is acquired.
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

Explanation

This service call acquires a resource from the semaphore specified by parameter *semid* (subtracts 0x1 from the semaphore counter).

If no resources are acquired from the target semaphore when service call is issued this (no available resources exist), this service call does not acquire resources but queues the invoking task to the target semaphore wait queue and moves it from the RUNNING state to the WAITING state with timeout (resource acquisition wait state).

The waiting state for a semaphore resource is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Semaphore Resource Cancel Operation	Return Value
The resource was returned to the target semaphore as a result of issuing sig_sem .	E_OK
The resource was returned to the target semaphore as a result of issuing isig_sem .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

Note 1 Invoking tasks are queued to the target semaphore wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [wai_sem](#) will be executed. When TMO_POL is specified, processing equivalent to [pol_sem](#) / [ipol_sem](#) will be executed.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.

Macro	Value	Description
E_PAR	-17	Parameter error. - <i>tmout</i> < TMO_FEVR
E_ID	-18	Invalid ID number. - <i>semid</i> ≤ 0x0 - <i>semid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified semaphore is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai/irel_wai while waiting.
E_TMOUT	-50	Timeout. - Polling failure or timeout.

sig_sem

isig_sem

Outline

Release semaphore resource.

C format

```
ER    sig_sem (ID semid);
ER    isig_sem (ID semid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>semid</i> ;	ID number of the semaphore to which resource is released.

Explanation

These service calls return the resource to the semaphore specified by parameter *semid* (adds 0x1 to the semaphore counter).

If a task is queued in the wait queue of the target semaphore when this service call is issued, the counter manipulation processing is not performed but the resource is passed to the relevant task (first task of wait queue).

As a result, the relevant task is unlinked from the wait queue and is moved from the WAITING state (waiting state for a semaphore resource) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

Note With the RX850V4, the maximum possible number of semaphore resources (maximum resource count) is defined during configuration. If the number of resources exceeds the specified maximum resource count, this service call therefore does not return the acquired resources (addition to the semaphore counter value) but returns E_QOVR.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>semid</i> ≤ 0x0 - <i>semid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified semaphore is not registered.
E_QOVR	-43	Queue overflow. - Resource count exceeded maximum resource count.

ref_sem iref_sem

Outline

Reference semaphore state.

C format

```
ER      ref_sem (ID semid, T_RSEM *pk_rsem);
ER      iref_sem (ID semid, T_RSEM *pk_rsem);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>semid</i> ;	ID number of the semaphore to be referenced.
O	T_RSEM <i>*pk_rsem</i> ;	Pointer to the packet returning the semaphore state.

[Semaphore state packet: T_RSEM]

```
typedef struct t_rsem {
    ID      wtskid;           /*Existence of waiting task*/
    UINT    semcnt;         /*Current resource count*/
    ATR     sematr;         /*Attribute*/
    UINT    maxsem;        /*Maximum resource count*/
} T_RSEM;
```

Explanation

Stores semaphore state packet (ID number of the task at the head of the wait queue, current resource count, etc.) of the semaphore specified by parameter *semid* in the area specified by parameter *pk_rsem*.

Note For details about the semaphore state packet, refer to "[17.2.4 Semaphore state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>semid</i> ≤ 0x0 - <i>semid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified semaphore is not registered.

18.2.5 Synchronization and communication functions (eventflags)

The following shows the service calls provided by the RX850V4 as the synchronization and communication functions (eventflags).

Table 18-5 Synchronization and Communication Functions (Eventflags)

Service Call	Function	Origin of Service Call
set_flg	Set eventflag.	Task, Restricted task, Non-task, Initialization routine
iset_flg	Set eventflag.	Task, Restricted task, Non-task, Initialization routine
clr_flg	Clear eventflag.	Task, Restricted task, Non-task, Initialization routine
iclr_flg	Clear eventflag.	Task, Restricted task, Non-task, Initialization routine
wai_flg	Wait for eventflag (waiting forever).	Task
pol_flg	Wait for eventflag (polling).	Task, Restricted task, Non-task, Initialization routine
ipol_flg	Wait for eventflag (polling).	Task, Restricted task, Non-task, Initialization routine
twai_flg	Wait for eventflag (with timeout).	Task
ref_flg	Reference eventflag state.	Task, Restricted task, Non-task, Initialization routine
iref_flg	Reference eventflag state.	Task, Restricted task, Non-task, Initialization routine

set_flg iset_flg

Outline

Set eventflag.

C format

```
ER      set_flg (ID flgid, FLGPTN setptn);
ER      iset_flg (ID flgid, FLGPTN setptn);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>flgid</i> ;	ID number of the eventflag to be set.
I	FLGPTN <i>setptn</i> ;	Bit pattern to set.

Explanation

These service calls set the result of ORing the bit pattern of the eventflag specified by parameter *flgid* and the bit pattern specified by parameter *setptn* as the bit pattern of the target eventflag.

If the required condition of the task queued to the target eventflag wait queue is satisfied when this service call is issued, the relevant task is unlinked from the wait queue at the same time as bit pattern setting processing.

As a result, the relevant task is moved from the WAITING state (waiting state for an eventflag) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

Note If the bit pattern set to the target eventflag is B'1100 and the bit pattern specified by parameter *setptn* is B'1010 when this service call is issued, the bit pattern of the target eventflag is set to B'1110.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>flgid</i> ≤ 0x0 - <i>flgid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified eventflag is not registered.

clr_flg
iclr_flg

Outline

Clear eventflag.

C fomrat

```
ER      clr_flg (ID flgid, FLGPTN clrptn);
ER      iclr_flg (ID flgid, FLGPTN clrptn);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>flgid</i> ;	ID number of the eventflag to be cleared.
I	FLGPTN <i>clrptn</i> ;	Bit pattern to clear.

Explanation

This service call sets the result of ANDing the bit pattern set to the eventflag specified by parameter *flgid* and the bit pattern specified by parameter *clrptn* as the bit pattern of the target eventflag.

Note If the bit pattern set to the target eventflag is B'1100 and the bit pattern specified by parameter *clrptn* is B'1010 when this service call is issued, the bit pattern of the target eventflag is set to B'1110.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>flgid</i> ≤ 0x0 - <i>flgid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified eventflag is not registered.

wai_flg

Outline

Wait for eventflag (waiting forever).

C format

```
ER      wai_flg (ID flgid, FLGPTN waiptn, MODE wfmode, FLGPTN *p_flgptn);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>flgid</i> ;	ID number of the eventflag to wait for.
I	FLGPTN <i>waiptn</i> ;	Wait bit pattern.
I	MODE <i>wfmode</i> ;	Wait mode. TWF_ANDW: AND waiting condition. TWF_ORW: OR waiting condition.
O	FLGPTN <i>*p_flgptn</i> ;	Bit pattern causing a task to be released from waiting.

Explanation

This service call checks whether the bit pattern specified by parameter *waiptn* and the bit pattern that satisfies the required condition specified by parameter *wfmode* are set to the eventflag specified by parameter *flgid*.

If a bit pattern that satisfies the required condition has been set for the target eventflag, the bit pattern of the target eventflag is stored in the area specified by parameter *p_flgptn*.

If the bit pattern of the target eventflag does not satisfy the required condition when this service call is issued, the invoking task is queued to the target eventflag wait queue.

As a result, the invoking task is unlinked from the ready queue and is moved from the RUNNING state to the WAITING state (waiting state for an eventflag).

The waiting state for an eventflag is cancelled in the following cases, and then moved to the READY state.

Waiting State for an Eventflag Cancel Operation	Return Value
A bit pattern that satisfies the required condition was set to the target eventflag as a result of issuing set_flg .	E_OK
A bit pattern that satisfies the required condition was set to the target eventflag as a result of issuing iset_flg .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

The following shows the specification format of required condition *wfmode*.

- *wfmode* = TWF_ANDW
Checks whether all of the bits to which 1 is set by parameter *waiptn* are set as the target eventflag.
- *wfmode* = TWF_ORW
Checks which bit, among bits to which 1 is set by parameter *waiptn*, is set as the target eventflag.

Note 1 With the RX850V4, whether to enable queuing of multiple tasks to the event flag wait queue is defined during configuration. If this service call is issued for the event flag (TW_WSGL attribute) to which a wait task is queued, therefore, "E_ILUSE" is returned regardless of whether the required condition is immediately satisfied.

TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.

TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.

Note 2 Invoking tasks are queued to the target event flag (TA_WMUL attribute) wait queue in the order defined during configuration (FIFO order or priority order).

Note 3 The RX850V4 performs bit pattern clear processing (0x0 setting) when the required condition of the target eventflag (TA_CLR attribute) is satisfied.

Note 4 If the waiting state for an eventflag is forcibly released by issuing [rel_wai](#) or [irel_wai](#), the contents of the area specified by parameter *p_flgptn* will be undefined.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>waiptn</i> = 0x0 - <i>wfmode</i> is invalid.
E_ID	-18	Invalid ID number. - <i>flgid</i> ≤ 0x0 - <i>flgid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_ILUSE	-28	Illegal service call use. - There is already a task waiting for an eventflag with the TA_WSGL attribute.
E_NOEXS	-42	Non-existent object. - Specified eventflag is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai/irel_wai while waiting.

pol_flg ipol_flg

Outline

Wait for eventflag (polling).

C format

```
ER    pol_flg (ID flgid, FLGPTN waitpn, MODE wfmode, FLGPTN *p_flgptn);
ER    ipol_flg (ID flgid, FLGPTN waitpn, MODE wfmode, FLGPTN *p_flgptn);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>flgid</i> ;	ID number of the eventflag to wait for.
I	FLGPTN <i>waitpn</i> ;	Wait bit pattern.
I	MODE <i>wfmode</i> ;	Wait mode. TWF_ANDW: AND waiting condition. TWF_ORW: OR waiting condition.
O	FLGPTN <i>*p_flgptn</i> ;	Bit pattern causing a task to be released from waiting.

Explanation

This service call checks whether the bit pattern specified by parameter *waitpn* and the bit pattern that satisfies the required condition specified by parameter *wfmode* are set to the eventflag specified by parameter *flgid*.

If the bit pattern that satisfies the required condition has been set to the target eventflag, the bit pattern of the target eventflag is stored in the area specified by parameter *p_flgptn*.

If the bit pattern of the target eventflag does not satisfy the required condition when this service call is issued, "E_TMOUT" is returned.

The following shows the specification format of required condition *wfmode*.

- *wfmode* = TWF_ANDW
Checks whether all of the bits to which 1 is set by parameter *waitpn* are set as the target eventflag.
- *wfmode* = TWF_ORW
Checks which bit, among bits to which 1 is set by parameter *waitpn*, is set as the target eventflag.

Note 1 With the RX850V4, whether to enable queuing of multiple tasks to the event flag wait queue is defined during configuration. If this service call is issued for the event flag (TW_WSGL attribute) to which a wait task is queued, therefore, "E_ILUSE" is returned regardless of whether the required condition is immediately satisfied.

TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.

TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.

Note 2 The RX850V4 performs bit pattern clear processing (0x0 setting) when the required condition of the target eventflag (TA_CLR attribute) is satisfied.

Note 3 If the bit pattern of the target event flag does not satisfy the required condition when this service call is issued, the contents in the area specified by parameter *p_flgptn* become undefined.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_PAR	-17	Parameter error. - <i>waitpn</i> = 0x0 - <i>wfmode</i> is invalid.
E_ID	-18	Invalid ID number. - <i>flgid</i> ≤ 0x0 - <i>flgid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_ILUSE	-28	Illegal service call use. - There is already a task waiting for an eventflag with the TA_WSGL attribute.
E_NOEXS	-42	Non-existent object. - Specified eventflag is not registered.
E_TMOUT	-50	Polling failure. - The bit pattern of the target eventflag does not satisfy the wait condition.

twai_flg

Outline

Wait for eventflag (with timeout).

C format

```
ER      twai_flg (ID flgid, FLGPTN waiptn, MODE wfmode, FLGPTN *p_flgptn, TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>flgid</i> ;	ID number of the eventflag to wait for.
I	FLGPTN <i>waiptn</i> ;	Wait bit pattern.
I	MODE <i>wfmode</i> ;	Wait mode. TWF_ANDW: AND waiting condition. TWF_ORW: OR waiting condition.
O	FLGPTN <i>*p_flgptn</i> ;	Bit pattern causing a task to be released from waiting.
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

Explanation

This service call checks whether the bit pattern specified by parameter *waiptn* and the bit pattern that satisfies the required condition specified by parameter *wfmode* are set to the eventflag specified by parameter *flgid*.

If a bit pattern that satisfies the required condition has been set for the target eventflag, the bit pattern of the target eventflag is stored in the area specified by parameter *p_flgptn*.

If the bit pattern of the target eventflag does not satisfy the required condition when this service call is issued, the invoking task is queued to the target eventflag wait queue.

As a result, the invoking task is unlinked from the ready queue and is moved from the RUNNING state to the WAITING state (waiting state for an eventflag).

The waiting state for an eventflag is cancelled in the following cases, and then moved to the READY state.

Waiting State for an Eventflag Cancel Operation	Return Value
A bit pattern that satisfies the required condition was set to the target eventflag as a result of issuing set_flg .	E_OK
A bit pattern that satisfies the required condition was set to the target eventflag as a result of issuing iset_flg .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

The following shows the specification format of required condition *wfmode*.

- *wfmode* = TWF_ANDW
Checks whether all of the bits to which 1 is set by parameter *waiptn* are set as the target eventflag.
- *wfmode* = TWF_ORW
Checks which bit, among bits to which 1 is set by parameter *waiptn*, is set as the target eventflag.

Note 1 With the RX850V4, whether to enable queuing of multiple tasks to the event flag wait queue is defined during configuration. If this service call is issued for the event flag (TW_WSGL attribute) to which a wait task is queued, therefore, "E_ILUSE" is returned regardless of whether the required condition is immediately satisfied.

TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.

TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.

Note 2 Invoking tasks are queued to the target event flag (TA_WMUL attribute) wait queue in the order defined during configuration (FIFO order or priority order).

Note 3 The RX850V4 performs bit pattern clear processing (0x0 setting) when the required condition of the target eventflag (TA_CLR attribute) is satisfied.

Note 4 If the event flag wait state is cancelled because *rel_wai* or *irel_wai* was issued or the wait time elapsed, the contents in the area specified by parameter *p_flgptn* become undefined.

Note 5 TMO_FEVR is specified for wait time *tmout*, processing equivalent to *wai_flg* will be executed. When TMO_POL is specified, processing equivalent to *pol_flg* / *ipol_flg* will be executed.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>waiptn</i> = 0x0 - <i>wfmode</i> is invalid. - <i>tmout</i> < TMO_FEVR
E_ID	-18	Invalid ID number. - <i>flgid</i> ≤ 0x0 - <i>flgid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_ILUSE	-28	Illegal service call use. - There is already a task waiting for an eventflag with the TA_WSGL attribute.
E_NOEXS	-42	Non-existent object. - Specified eventflag is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept <i>rel_wai</i> / <i>irel_wai</i> while waiting.
E_TMOUT	-50	Timeout. - Polling failure or timeout.

ref_flg
iref_flg

Outline

Reference eventflag state.

C format

```
ER      ref_flg (ID flgid, T_RFLG *pk_rflg);
ER      iref_flg (ID flgid, T_RFLG *pk_rflg);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>flgid</i> ;	ID number of the eventflag to be referenced.
O	T_RFLG <i>*pk_rflg</i> ;	Pointer to the packet returning the eventflag state.

[Eventflag state packet: T_RFLG]

```
typedef struct t_rflg {
    ID      wtskid;          /*Existence of waiting task*/
    FLGPTN  flgptn;        /*Current bit pattern*/
    ATR     flgatr;        /*Attribute*/
} T_RFLG;
```

Explanation

Stores eventflag state packet (ID number of the task at the head of the wait queue, current bit pattern, etc.) of the eventflag specified by parameter *flgid* in the area specified by parameter *pk_rflg*.

Note For details about the eventflag state packet, refer to "[17.2.5 Eventflag state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>flgid</i> ≤ 0x0 - <i>flgid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified eventflag is not registered.

18.2.6 Synchronization and communication functions (data queues)

The following shows the service calls provided by the RX850V4 as the synchronization and communication functions (data queues).

Table 18-6 Synchronization and Communication Functions (Data Queues)

Service Call	Function	Origin of Service Call
snd_dtq	Send to data queue (waiting forever).	Task
psnd_dtq	Send to data queue (polling).	Task, Restricted task, Non-task, Initialization routine
ipsnd_dtq	Send to data queue (polling).	Task, Restricted task, Non-task, Initialization routine
tsnd_dtq	Send to data queue (with timeout).	Task
fsnd_dtq	Forced send to data queue.	Task, Restricted task, Non-task, Initialization routine
ifsnd_dtq	Forced send to data queue.	Task, Restricted task, Non-task, Initialization routine
rcv_dtq	Receive from data queue (waiting forever).	Task
prcv_dtq	Receive from data queue (polling).	Task, Restricted task, Non-task, Initialization routine
iprcv_dtq	Receive from data queue (polling).	Task, Restricted task, Non-task, Initialization routine
trcv_dtq	Receive from data queue (with timeout).	Task
ref_dtq	Reference data queue state.	Task, Restricted task, Non-task, Initialization routine
iref_dtq	Reference data queue state.	Task, Restricted task, Non-task, Initialization routine

snd_dtq

Outline

Send to data queue (waiting forever).

C format

```
ER      snd_dtq (ID dtqid, VP_INT data);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>dtqid</i> ;	ID number of the data queue to which the data element is sent.
I	VP_INT <i>data</i> ;	Data element to be sent to the data queue.

Explanation

This service call writes data specified by parameter *data* to the data queue area of the data queue specified by parameter *dtqid*.

If there is no available space for writing data in the data queue area of the target data queue when this service call is issued, this service call does not write data but queues the invoking task to the transmission wait queue of the target data queue and moves it from the RUNNING state to the WAITING state (data transmission wait state).

The sending waiting state for a data queue is cancelled in the following cases, and then moved to the READY state.

Sending Waiting State for a Data Queue Cancel Operation	Return Value
Available space was secured in the data queue area of the target data queue as a result of issuing rcv_dtq .	E_OK
Available space was secured in the data queue area of the target data queue as a result of issuing prcv_dtq .	E_OK
Available space was secured in the data queue area of the target data queue as a result of issuing iprcv_dtq .	E_OK
Available space was secured in the data queue area of the target data queue as a result of issuing trcv_dtq .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

If a task has been queued to the reception wait queue of the target data queue when this service call is issued, this service call does not write data but transfers the data to the task. As a result, the task is unlinked from the reception wait queue and moves from the WAITING state (data reception wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

Note 1 Data is written to the data queue area of the target data queue in the order of the data transmission request.

Note 2 Invoking tasks are queued to the transmission wait queue of the target data queue in the order defined during configuration (FIFO order or priority order).

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - <i>dtqid</i> ≤ 0x0 - <i>dtqid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified data queue is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.

psnd_dtq
ipsnd_dtq

Outline

Send to data queue (polling).

C format

```
ER    psnd_dtq (ID dtqid, VP_INT data);
ER    ipsnd_dtq (ID dtqid, VP_INT data);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>dtqid</i> ;	ID number of the data queue to which the data element is sent.
I	VP_INT <i>data</i> ;	Data element to be sent to the data queue.

Explanation

These service calls write data specified by parameter *data* to the data queue area of the data queue specified by parameter *dtqid*.

If there is no available space for writing data in the data queue area of the target data queue when either of these service calls is issued, data is not written but `E_TMOUT` is returned.

If a task has been queued to the reception wait queue of the target data queue when this service call is issued, this service call does not write data but transfers the data to the task. As a result, the task is unlinked from the reception wait queue and moves from the WAITING state (data reception wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

Note Data is written to the data queue area of the target data queue in the order of the data transmission request.

Return value

Macro	Value	Description
<code>E_OK</code>	0	Normal completion.
<code>E_ID</code>	-18	Invalid ID number. - <i>dtqid</i> ≤ 0x0 - <i>dtqid</i> > Maximum ID number
<code>E_CTX</code>	-25	Context error. - This service call was issued in the CPU locked state.
<code>E_NOEXS</code>	-42	Non-existent object. - Specified data queue is not registered.
<code>E_TMOUT</code>	-50	Polling failure. - There is no space in the target data queue.

tsnd_dtq

Outline

Send to data queue (with timeout).

C format

```
ER      tsnd_dtq (ID dtqid, VP_INT data, TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>dtqid</i> ;	ID number of the data queue to which the data element is sent.
I	VP_INT <i>data</i> ;	Data element to be sent to the data queue.
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

Explanation

This service call writes data specified by parameter *data* to the data queue area of the data queue specified by parameter *dtqid*.

If there is no available space for writing data in the data queue area of the target data queue when this service call is issued, the service call does not write data but queues the invoking task to the transmission wait queue of the target data queue and moves it from the RUNNING state to the WAITING state with time (data transmission wait state).

The sending waiting state for a data queue is cancelled in the following cases, and then moved to the READY state.

Sending Waiting State for a Data Queue Cancel Operation	Return Value
An available space was secured in the data queue area of the target data queue as a result of issuing rcv_dtq .	E_OK
An available space was secured in the data queue area of the target data queue as a result of issuing prcv_dtq .	E_OK
An available space was secured in the data queue area of the target data queue as a result of issuing iprcv_dtq .	E_OK
An available space was secured in the data queue area of the target data queue as a result of issuing trcv_dtq .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

If a task has been queued to the reception wait queue of the target data queue when this service call is issued, this service call does not write data but transfers the data to the task. As a result, the task is unlinked from the reception wait queue and moves from the WAITING state (data reception wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

Note 1 Data is written to the data queue area of the target data queue in the order of the data transmission request.

Note 2 Invoking tasks are queued to the transmission wait queue of the target data queue in the order defined during configuration (FIFO order or priority order).

Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [snd_dtq](#) will be executed. When TMO_POL is specified, processing equivalent to [psnd_dtq](#) / [ipsnd_dtq](#) will be executed.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>tmout</i> < TMO_FEVR
E_ID	-18	Invalid ID number. - <i>dtqid</i> ≤ 0x0 - <i>dtqid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified data queue is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.
E_TMOUT	-50	Timeout. - Polling failure or timeout.

fsnd_dtq
ifsnd_dtq

Outline

Forced send to data queue.

C format

```
ER    fsnd_dtq (ID dtqid, VP_INT data);
ER    ifsnd_dtq (ID dtqid, VP_INT data);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>dtqid</i> ;	ID number of the data queue to which the data element is sent.
I	VP_INT <i>data</i> ;	Data element to be sent to the data queue.

Explanation

These service calls write data specified by parameter *data* to the data queue area of the data queue specified by parameter *dtqid*.

If there is no available space for writing data in the data queue area of the target data queue when either of these service calls is issued, the service call overwrites data to the area with the oldest data that was written.

If a task has been queued to the reception wait queue of the target data queue when this service call is issued, this service call does not write data but transfers the data to the task. As a result, the task is unlinked from the reception wait queue and moves from the WAITING state (data reception wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>dtqid</i> ≤ 0x0 - <i>dtqid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_ILUSE	-28	Illegal service call use. - The capacity of the data queue area is 0.
E_NOEXS	-42	Non-existent object. - Specified data queue is not registered.

rcv_dtq**Outline**

Receive from data queue (waiting forever).

C format

```
ER      rcv_dtq (ID dtqid, VP_INT *p_data);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>dtqid</i> ;	ID number of the data queue from which a data element is received.
O	VP_INT <i>*p_data</i> ;	Data element received from the data queue.

Explanation

This service call reads data in the data queue area of the data queue specified by parameter *dtqid* and stores it to the area specified by parameter *p_data*.

If no data could be read from the data queue area of the target data queue (no data has been written to the data queue area) when this service call is issued, the service call does not read data but queues the invoking task to the reception wait queue of the target data queue and moves it from the RUNNING state to the WAITING state (data reception wait state).

The receiving waiting state for a data queue is cancelled in the following cases, and then moved to the READY state.

Receiving Waiting State for a Data Queue Cancel Operation	Return Value
Data was written to the data queue area of the target data queue as a result of issuing snd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing psnd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing ipsnd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing tsnd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing fsnd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing ifsnd_dtq .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

Note 1 Invoking tasks are queued to the reception wait queue of the target data queue in the order of the data reception request.

Note 2 If the receiving waiting state for a data queue is forcibly released by issuing [rel_wai](#) or [irel_wai](#), the contents of the area specified by parameter *p_data* will be undefined.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - $dtqid \leq 0x0$ - $dtqid >$ Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified data queue is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.

```
prcv_dtq
iprcv_dtq
```

Outline

Receive from data queue (polling).

C format

```
ER    prcv_dtq (ID dtqid, VP_INT *p_data);
ER    iprcv_dtq (ID dtqid, VP_INT *p_data);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>dtqid</i> ;	ID number of the data queue from which a data element is received.
O	VP_INT <i>*p_data</i> ;	Data element received from the data queue.

Explanation(s)

These service calls read data in the data queue area of the data queue specified by parameter *dtqid* and stores it to the area specified by parameter *p_data*.

If no data could be read from the data queue area of the target data queue (no data has been written to the data queue area) when either of these service calls is issued, the service call does not read data but E_TMOU is returned.

Note If no data could be read from the data queue area of the target data queue (no data has been written to the data queue area) when either of these service calls is issued, the contents in the area specified by parameter *p_data* become undefined.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>dtqid</i> ≤ 0x0 - <i>dtqid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified data queue is not registered.
E_TMOU	-50	Polling failure. - No data exists in the target data queue.

trcv_dtq

Outline

Receive from data queue (with timeout).

C format

```
ER      trcv_dtq (ID dtqid, VP_INT *p_data, TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>dtqid</i> ;	ID number of the data queue from which a data element is received.
O	VP_INT <i>*p_data</i> ;	Data element received from the data queue.
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

Explanation

This service call reads data in the data queue area of the data queue specified by parameter *dtqid* and stores it to the area specified by parameter *p_data*.

If no data could be read from the data queue area of the target data queue (no data has been written to the data queue area) when this service call is issued, the service call does not read data but queues the invoking task to the reception wait queue of the target data queue and moves it from the RUNNING state to the WAITING state with time out (data reception wait state).

The receiving waiting state for a data queue is cancelled in the following cases, and then moved to the READY state.

Receiving Waiting State for a Data Queue Cancel Operation	Return Value
Data was written to the data queue area of the target data queue as a result of issuing snd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing psnd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing ipsnd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing tsnd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing fsnd_dtq .	E_OK
Data was written to the data queue area of the target data queue as a result of issuing ifsnd_dtq .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

Note 1 Invoking tasks are queued to the reception wait queue of the target data queue in the order of the data reception request.

Note 2 If the data reception wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *p_data* become undefined.

Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [rcv_dtq](#) will be executed. When TMO_POL is specified, processing equivalent to [prcv_dtq](#) / [iprcv_dtq](#) will be executed.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>tmout</i> < TMO_FEVR
E_ID	-18	Invalid ID number. - <i>dtqid</i> ≤ 0x0 - <i>dtqid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified data queue is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.
E_TMOUT	-50	Timeout. - Polling failure or timeout.

ref_dtq
iref_dtq

Outline

Reference data queue state.

C format

```
ER      ref_dtq (ID dtqid, T_RDTQ *pk_rdtq);
ER      iref_dtq (ID dtqid, T_RDTQ *pk_rdtq);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>dtqid</i> ;	ID number of the data queue to be referenced.
O	T_RDTQ <i>*pk_rdtq</i> ;	Pointer to the packet returning the data queue state.

[Data queue state packet: T_RDTQ]

```
typedef struct t_rdtq {
    ID      stskid;          /*Existence of tasks waiting for data transmission*/
    ID      rtskid;          /*Existence of tasks waiting for data reception*/
    UINT    sdtqcnt;        /*Number of data elements in data queue*/
    ATR     dtqatr;         /*Attribute*/
    UINT    dtqcnt;         /*Data count*/
    ID      memid;         /*Reserved for future use*/
} T_RDTQ;
```

Explanation

These service calls store the detailed information of the data queue (existence of waiting tasks, number of data elements in the data queue, etc.) specified by parameter *dtqid* into the area specified by parameter *pk_rdtq*.

Note For details about the data queue state packet, refer to "[17.2.6 Data queue state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>dtqid</i> ≤ 0x0 - <i>dtqid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified data queue is not registered.

18.2.7 Synchronization and communication functions (mailboxes)

The following shows the service calls provided by the RX850V4 as the synchronization and communication functions (mailboxes).

Table 18-7 Synchronization and Communication Functions (Mailboxes)

Service Call	Function	Origin of Service Call
snd_mbx	Send to mailbox.	Task, Restricted task, Non-task, Initialization routine
isnd_mbx	Send to mailbox.	Task, Restricted task, Non-task, Initialization routine
rcv_mbx	Receive from mailbox (waiting forever).	Task
prcv_mbx	Receive from mailbox (polling).	Task, Restricted task, Non-task, Initialization routine
iprcv_mbx	Receive from mailbox (polling).	Task, Restricted task, Non-task, Initialization routine
trcv_mbx	Receive from mailbox (with timeout).	Task
ref_mbx	Reference mailbox state.	Task, Restricted task, Non-task, Initialization routine
iref_mbx	Reference mailbox state.	Task, Restricted task, Non-task, Initialization routine

snd_mbx isnd_mbx

Outline

Send to mailbox.

C format

```
ER      snd_mbx (ID mbxid, T_MSG *pk_msg);
ER      isnd_mbx (ID mbxid, T_MSG *pk_msg);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mbxid</i> ;	ID number of the mailbox to which the message is sent.
I	T_MSG <i>*pk_msg</i> ;	Start address of the message packet to be sent to the mailbox.

[Message packet: T_MSG]

```
typedef struct t_msg {
    struct t_msg *msgnext; /*Reserved for future use*/
} T_MSG;
```

[Message packet: T_MSG_PRI]

```
typedef struct t_msg_pri {
    struct t_msg msgque; /*Reserved for future use*/
    PRI msgpri; /*Message priority*/
} T_MSG_PRI;
```

Explanation

This service call transmits the message specified by parameter *pk_msg* to the mailbox specified by parameter *mbxid* (queues the message in the wait queue).

If a task is queued to the target mailbox wait queue when this service call is issued, the message is not queued but handed over to the relevant task (first task of the wait queue).

As a result, the relevant task is unlinked from the wait queue and is moved from the WAITING state (receiving waiting state for a mailbox) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

- Note 1 Messages are queued to the target mailbox wait queue in the order defined by queuing method during configuration (FIFO order or priority order).
- Note 2 With the RX850V4 mailbox, only the start address of the message is handed over to the receiving processing program, but the message contents are not copied to a separate area. The message contents can therefore be rewritten even after this service call is issued.
- Note 3 For details about the message packet, refer to "[17.2.7 Message packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_PAR	-17	Parameter error. - $msgpri \leq 0x0$ - $msgpri >$ Maximum message priority
E_ID	-18	Invalid ID number. - $mbxid \leq 0x0$ - $mbxid >$ Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified mailbox is not registered.

rcv_mbx

Outline

Receive from mailbox (waiting forever).

C format

```
ER      rcv_mbx (ID mbxid, T_MSG **ppk_msg);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mbxid</i> ;	ID number of the mailbox from which a message is received.
O	T_MSG <i>**ppk_msg</i> ;	Start address of the message packet received from the mailbox.

[Message packet: T_MSG]

```
typedef struct t_msg {
    struct t_msg *msgnext; /*Reserved for future use*/
} T_MSG;
```

[Message packet: T_MSG_PRI]

```
typedef struct t_msg_pri {
    struct t_msg msgque; /*Reserved for future use*/
    PRI msgpri; /*Message priority*/
} T_MSG_PRI;
```

Explanation

This service call receives a message from the mailbox specified by parameter *mbxid*, and stores its start address in the area specified by parameter *ppk_msg*.

If no message could be received from the target mailbox (no messages were queued to the wait queue) when this service call is issued, this service call does not receive messages but queues the invoking task to the target mailbox wait queue and moves it from the RUNNING state to the WAITING state (message reception wait state).

The receiving waiting state for a mailbox is cancelled in the following cases, and then moved to the READY state.

Receiving Waiting State for a Mailbox Cancel Operation	Return Value
A message was transmitted to the target mailbox as a result of issuing snd_mbx .	E_OK
A message was transmitted to the target mailbox as a result of issuing isnd_mbx .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

Note 1 Invoking tasks are queued to the target mailbox wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 If the receiving waiting state for a mailbox is forcibly released by issuing [rel_wai](#) or [irel_wai](#), the contents of the area specified by parameter *ppk_msg* will be undefined.

Note 3 For details about the message packet, refer to "[17.2.7 Message packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - $mbxid \leq 0x0$ - $mbxid >$ Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified mailbox is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai/irel_wai while waiting.

prcv_mbx iprcv_mbx

Outline

Receive from mailbox (polling).

C format

```
ER    prcv_mbx (ID mbxid, T_MSG **ppk_msg);
ER    iprcv_mbx (ID mbxid, T_MSG **ppk_msg);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mbxid</i> ;	ID number of the mailbox from which a message is received.
O	T_MSG **ppk_msg ;	Start address of the message packet received from the mailbox.

[Message packet: T_MSG]

```
typedef struct t_msg {
    struct t_msg  *msgnext;    /*Reserved for future use*/
} T_MSG;
```

[Message packet: T_MSG_PRI]

```
typedef struct t_msg_pri {
    struct t_msg  msgque;      /*Reserved for future use*/
    PRI          msgpri;      /*Message priority*/
} T_MSG_PRI;
```

Explanation

This service call receives a message from the mailbox specified by parameter *mbxid*, and stores its start address in the area specified by parameter *ppk_msg*.

If the message could not be received from the target mailbox (no messages were queued in the wait queue) when this service call is issued, message reception processing is not executed but "E_TMOU" is returned.

Note 1 If no message could be received from the target mailbox (no messages were queued to the wait queue) when this service call is issued, the contents in the area specified by parameter *ppk_msg* become undefined.

Note 2 For details about the message packet, refer to "[17.2.7 Message packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.

Macro	Value	Description
E_ID	-18	Invalid ID number. <ul style="list-style-type: none">- $mbxid \leq 0x0$- $mbxid >$ Maximum ID number
E_CTX	-25	Context error. <ul style="list-style-type: none">- This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. <ul style="list-style-type: none">- Specified mailbox is not registered.
E_TMOUT	-50	Polling failure. <ul style="list-style-type: none">- No message exists in the target mailbox.

trcv_mbx

Outline

Receive from mailbox (with timeout).

C format

```
ER      trcv_mbx (ID mbxid, T_MSG **ppk_msg, TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mbxid</i> ;	ID number of the mailbox from which a message is received.
O	T_MSG <i>**ppk_msg</i> ;	Start address of the message packet received from the mailbox.
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

[Message packet: T_MSG]

```
typedef struct t_msg {
    struct t_msg *msgnext; /*Reserved for future use*/
} T_MSG;
```

[Message packet: T_MSG_PRI]

```
typedef struct t_msg_pri {
    struct t_msg msgque; /*Reserved for future use*/
    PRI msgpri; /*Message priority*/
} T_MSG_PRI;
```

Explanation

This service call receives a message from the mailbox specified by parameter *mbxid*, and stores its start address in the area specified by parameter *ppk_msg*.

If no message could be received from the target mailbox (no messages were queued to the wait queue) when this service call is issued, this service call does not receive messages but queues the invoking task to the target mailbox wait queue and moves it from the RUNNING state to the WAITING state with timeout (message reception wait state).

The receiving waiting state for a mailbox is cancelled in the following cases, and then moved to the READY state.

Receiving Waiting State for a Mailbox Cancel Operation	Return Value
A message was transmitted to the target mailbox as a result of issuing snd_mbx .	E_OK
A message was transmitted to the target mailbox as a result of issuing isnd_mbx .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

- Note 1 Invoking tasks are queued to the target mailbox wait queue in the order defined during configuration (FIFO order or priority order).
- Note 2 If the message reception wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *ppk_msg* become undefined.
- Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [rcv_mbx](#) will be executed. When TMO_POL is specified, processing equivalent to [prcv_mbx](#) / [iprcv_mbx](#) will be executed.
- Note 4 For details about the message packet, refer to "[17.2.7 Message packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>tmout</i> < TMO_FEVR
E_ID	-18	Invalid ID number. - <i>mbxid</i> ≤ 0x0 - <i>mbxid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified mailbox is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.
E_TMOUT	-50	Timeout. - Polling failure or timeout.

ref_mbx
iref_mbx

Outline

Reference mailbox state.

C format

```
ER      ref_mbx (ID mbxid, T_RMBX *pk_rmbx);
ER      iref_mbx (ID mbxid, T_RMBX *pk_rmbx);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mbxid</i> ;	ID number of the mailbox to be referenced.
O	T_RMBX <i>*pk_rmbx</i> ;	Pointer to the packet returning the mailbox state.

[Mailbox state packet: T_RMBX]

```
typedef struct t_rmbx {
    ID      wtskid;           /*Existence of waiting task*/
    T_MSG   *pk_msg;         /*Existence of waiting message*/
    ATR     mbxatr;         /*Attribute*/
} T_RMBX;
```

Explanation

Stores mailbox state packet (ID number of the task at the head of the wait queue, start address of the message packet at the head of the wait queue) of the mailbox specified by parameter *mbxid* in the area specified by parameter *pk_rmbx*.

Note For details about the mailbox state packet, refer to "[17.2.8 Mailbox state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mbxid</i> ≤ 0x0 - <i>mbxid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified mailbox is not registered.

18.2.8 Extended synchronization and communication functions (mutexes)

The following shows the service calls provided by the RX850V4 as the extended synchronization and communication functions (mutexes).

Table 18-8 Extended Synchronization and Communication Functions (Mutexes)

Service Call	Function	Origin of Service Call
loc_mtx	Lock mutex (waiting forever).	Task
ploc_mtx	Lock mutex (polling).	Task, Restricted task
tloc_mtx	Lock mutex (with timeout).	Task
unl_mtx	Unlock mutex.	Task, Restricted task
ref_mtx	Reference mutex state.	Task, Restricted task, Non-task, Initialization routine
iref_mtx	Reference mutex state.	Task, Restricted task, Non-task, Initialization routine

loc_mtx

Outline

Lock mutex (waiting forever).

C format

```
ER      loc_mtx (ID mtxid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mtxid</i> ;	ID number of the mutex to be locked.

Explanation

This service call locks the mutex specified by parameter *mtxid*.

If the target mutex could not be locked (another task has been locked) when this service call is issued, this service call queues the invoking task to the target mutex wait queue and moves it from the RUNNING state to the WAITING state (mutex wait state).

The waiting state for a mutex is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Mutex Cancel Operation	Return Value
The locked state of the target mutex was cancelled as a result of issuing unl_mtx .	E_OK
The locked state of the target mutex was cancelled as a result of issuing ext_tsk .	E_OK
The locked state of the target mutex was cancelled as a result of issuing ter_tsk .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

Note 1 Invoking tasks are queued to the target mutex wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 In the RX850V4, E_ILUSE is returned if this service call is re-issued for the mutex that has been locked by the invoking task (multiple-locking of mutex).

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_ID	-18	Invalid ID number. - <i>mtxid</i> ≤ 0x0 - <i>mtxid</i> > Maximum ID number

Macro	Value	Description
E_CTX	-25	Context error. <ul style="list-style-type: none">- This service call was issued from a non-task.- This service call was issued in the CPU locked state.- This service call was issued in the dispatching disabled state.
E_ILUSE	-28	Illegal service call use. <ul style="list-style-type: none">- Multiple locking of a mutex.
E_NOEXS	-42	Non-existent object. <ul style="list-style-type: none">- Specified mutex is not registered.
E_RLWAI	-49	Forced release from the WAITING state. <ul style="list-style-type: none">- Accept rel_wai/irel_wai while waiting.

ploc_mtx

Outline

Lock mutex (polling).

C format

```
ER      ploc_mtx (ID mtxid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mtxid</i> ;	ID number of the mutex to be locked.

Explanation

This service call locks the mutex specified by parameter *mtxid*.

If the target mutex could not be locked (another task has been locked) when this service call is issued but E_TMOUT is returned.

Note In the RX850V4, E_ILUSE is returned if this service call is re-issued for the mutex that has been locked by the invoking task (multiple-locking of mutex).

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mtxid</i> ≤ 0x0 - <i>mtxid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state.
E_ILUSE	-28	Illegal service call use. - Multiple locking of a mutex.
E_NOEXS	-42	Non-existent object. - Specified mutex is not registered.
E_TMOUT	-50	Polling failure. - The target mutex has been locked by another task.

tloc_mtx

Outline

Lock mutex (with timeout).

C format

```
ER      tloc_mtx (ID mtxid, TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mtxid</i> ;	ID number of the mutex to be locked.
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

Explanation

This service call locks the mutex specified by parameter *mtxid*.

If the target mutex could not be locked (another task has been locked) when this service call is issued, this service call queues the invoking task to the target mutex wait queue and moves it from the RUNNING state to the WAITING state with timeout (mutex wait state).

The waiting state for a mutex is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Mutex Cancel Operation	Return Value
The locked state of the target mutex was cancelled as a result of issuing unl_mtx .	E_OK
The locked state of the target mutex was cancelled as a result of issuing ext_tsk .	E_OK
The locked state of the target mutex was cancelled as a result of issuing ter_tsk .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

Note 1 Invoking tasks are queued to the target mutex wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 In the RX850V4, E_ILUSE is returned if this service call is re-issued for the mutex that has been locked by the invoking task (multiple-locking of mutex).

Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [loc_mtx](#) will be executed. When TMO_POL is specified, processing equivalent to [ploc_mtx](#) will be executed.

Return value

Macro	Value	Description
E_OK	0	Normal completion.

Macro	Value	Description
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>tmout</i> < TMO_FEVR
E_ID	-18	Invalid ID number. - <i>mtxid</i> ≤ 0x0 - <i>mtxid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_ILUSE	-28	Illegal service call use. - Multiple locking of a mutex.
E_NOEXS	-42	Non-existent object. - Specified mutex is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.
E_TMOUT	-50	Timeout. - Polling failure or timeout.

unl_mtx

Outline

Unlock mutex.

C format

```
ER      unl_mtx (ID mtxid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mtxid</i> ;	ID number of the mutex to be unlocked.

Explanation

This service call unlocks the locked mutex specified by parameter *mtxid*.

If a task has been queued to the target mutex wait queue when this service call is issued, mutex lock processing is performed by the task (the first task in the wait queue) immediately after mutex unlock processing.

As a result, the task is unlinked from the wait queue and moves from the WAITING state (mutex wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

Note A locked mutex can be unlocked only by the task that locked the mutex. If this service call is issued for a mutex that was not locked by an invoking task, no processing is performed but E_ILUSE is returned.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mtxid</i> ≤ 0x0 - <i>mtxid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state.
E_ILUSE	-28	Illegal service call use. - Multiple unlocking of a mutex. - The invoking task does not have the specified mutex locked.
E_NOEXS	-42	Non-existent object. - Specified mutex is not registered.

ref_mtx
iref_mtx

Outline

Reference mutex state.

C format

```
ER      ref_mtx (ID mtxid, T_RMTX *pk_rmtx);
ER      iref_mtx (ID mtxid, T_RMTX *pk_rmtx);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mtxid</i> ;	ID number of the mutex to be referenced.
O	T_RMTX <i>*pk_rmtx</i> ;	Pointer to the packet returning the mutex state.

[Mutex state packet: T_RMTX]

```
typedef struct t_rmtx {
    ID      htsskid;      /*Existence of locked mutex*/
    ID      wtsskid;      /*Existence of waiting task*/
    ATR     mtxatr;       /*Attribute*/
    PRI     ceilpri;      /*Reserved for future use*/
} T_RMTX;
```

Explanation

The service calls store the detailed information of the mutex specified by parameter *mtxid* (existence of locked mutexes, waiting tasks, etc.) into the area specified by parameter *pk_rmtx*.

Note For details about the mutex state packet, refer to "[17.2.9 Mutex state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mtxid</i> ≤ 0x0 - <i>mtxid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified mutex is not registered.

18.2.9 Memory pool management functions (fixed-sized memory pools)

The following shows the service calls provided by the RX850V4 as the memory pool management functions (fixed-sized memory pools).

Table 18-9 Memory Pool Management Functions (Fixed-Sized Memory Pools)

Service Call	Function	Origin of Service Call
get_mpf	Acquire fixed-sized memory block (waiting forever).	Task
pget_mpf	Acquire fixed-sized memory block (polling).	Task, Restricted task, Non-task, Initialization routine
ipget_mpf	Acquire fixed-sized memory block (polling).	Task, Restricted task, Non-task, Initialization routine
tget_mpf	Acquire fixed-sized memory block (with timeout).	Task
rel_mpf	Release fixed-sized memory block.	Task, Restricted task, Non-task, Initialization routine
irel_mpf	Release fixed-sized memory block.	Task, Restricted task, Non-task, Initialization routine
ref_mpf	Reference fixed-sized memory pool state.	Task, Restricted task, Non-task, Initialization routine
iref_mpf	Reference fixed-sized memory pool state.	Task, Restricted task, Non-task, Initialization routine

get_mpf

Outline

Acquire fixed-sized memory block (waiting forever).

C format

```
ER      get_mpf (ID mpfid, VP *p_blk);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mpfid</i> ;	ID number of the fixed-sized memory pool from which a memory block is acquired.
O	VP <i>*p_blk</i> ;	Start address of the acquired memory block.

Explanation

This service call acquires the fixed-sized memory block from the fixed-sized memory pool specified by parameter *mpfid* and stores the start address in the area specified by parameter *p_blk*.

If no fixed-size memory blocks could be acquired from the target fixed-size memory pool (no available fixed-size memory blocks exist) when this service call is issued, this service call does not acquire the fixed-size memory block but queues the invoking task to the target fixed-size memory pool wait queue and moves it from the RUNNING state to the WAITING state (fixed-size memory block acquisition wait state).

The waiting state for a fixed-sized memory block is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Fixed-sized Memory Block Cancel Operation	Return Value
A fixed-sized memory block was returned to the target fixed-sized memory pool as a result of issuing rel_mpf .	E_OK
A fixed-sized memory block was returned to the target fixed-sized memory pool as a result of issuing irel_mpf .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

Note 1 Invoking tasks are queued to the target fixed-size memory pool wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 If the fixed-size memory block acquisition wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued, the contents in the area specified by parameter *p_blk* become undefined.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.

Macro	Value	Description
E_ID	-18	Invalid ID number. <ul style="list-style-type: none">- <i>mpfid</i> ≤ 0x0- <i>mpfid</i> > Maximum ID number
E_CTX	-25	Context error. <ul style="list-style-type: none">- This service call was issued from a task.- This service call was issued in the CPU locked state.- This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. <ul style="list-style-type: none">- Specified fixed-sized memory pool is not registered.
E_RLWAI	-49	Forced release from the WAITING state. <ul style="list-style-type: none">- Accept rel_wai/irel_wai while waiting.

pget_mpf ipget_mpf

Outline

Acquire fixed-sized memory block (polling).

C format

```
ER    pget_mpf (ID mpfid, VP *p_blk);
ER    ipget_mpf (ID mpfid, VP *p_blk);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mpfid</i> ;	ID number of the fixed-sized memory pool from which a memory block is acquired.
O	VP <i>*p_blk</i> ;	Start address of the acquired memory block.

Explanation

This service call acquires the fixed-sized memory block from the fixed-sized memory pool specified by parameter *mpfid* and stores the start address in the area specified by parameter *p_blk*.

If a fixed-sized memory block could not be acquired from the target fixed-sized memory pool (no available fixed-sized memory blocks exist) when this service call is issued, fixed-sized memory block acquisition processing is not performed but "E_TMOUT" is returned.

Note If no fixed-size memory blocks could be acquired from the target fixed-size memory pool (no available fixed-size memory blocks exist) when this service call is issued, the contents in the area specified by parameter *p_blk* become undefined.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mpfid</i> ≤ 0x0 - <i>mpfid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified fixed-sized memory pool is not registered.
E_TMOUT	-50	Polling failure. - There is no free memory block in the target fixed-sized memory pool.

tget_mpf

Outline

Acquire fixed-sized memory block (with timeout).

C format

```
ER      tget_mpf (ID mpfid, VP *p_blk, TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mpfid</i> ;	ID number of the fixed-sized memory pool from which a memory block is acquired.
O	VP <i>*p_blk</i> ;	Start address of the acquired memory block.
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

Explanation

This service call acquires the fixed-sized memory block from the fixed-sized memory pool specified by parameter *mpfid* and stores the start address in the area specified by parameter *p_blk*.

If no fixed-size memory blocks could be acquired from the target fixed-size memory pool (no available fixed-size memory blocks exist) when this service call is issued, this service call does not acquire the fixed-size memory block but queues the invoking task to the target fixed-size memory pool wait queue and moves it from the RUNNING state to the WAITING state with timeout (fixed-size memory block acquisition wait state).

The waiting state for a fixed-sized memory block is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Fixed-sized Memory Block Cancel Operation	Return Value
A fixed-sized memory block was returned to the target fixed-sized memory pool as a result of issuing rel_mpf .	E_OK
A fixed-sized memory block was returned to the target fixed-sized memory pool as a result of issuing irel_mpf .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

Note 1 Invoking tasks are queued to the target fixed-size memory pool wait queue in the order defined during configuration (FIFO order or priority order).

Note 2 If the fixed-size memory block acquisition wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *p_blk* become undefined.

Note 3 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [get_mpf](#) will be executed. When TMO_POL is specified, processing equivalent to [pget_mpf](#) / [ipget_mpf](#) will be executed.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>tmout</i> < TMO_FEVR
E_ID	-18	Invalid ID number. - <i>mpfid</i> ≤ 0x0 - <i>mpfid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified fixed-sized memory pool is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai/irel_wai while waiting.
E_TMOUT	-50	Timeout. - Polling failure or timeout.

rel_mpf irel_mpf

Outline

Release fixed-sized memory block.

C format

```
ER    rel_mpf (ID mpfid, VP blk);
ER    irel_mpf (ID mpfid, VP blk);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mpfid</i> ;	ID number of the fixed-sized memory pool to which the memory block is released.
I	VP <i>blk</i> ;	Start address of the memory block to be released.

Explanation

This service call returns the fixed-sized memory block specified by parameter *blk* to the fixed-sized memory pool specified by parameter *mpfid*.

If a task is queued to the target fixed-sized memory pool wait queue when this service call is issued, fixed-sized memory block return processing is not performed but fixed-sized memory blocks are returned to the relevant task (first task of wait queue).

As a result, the relevant task is unlinked from the wait queue and is moved from the WAITING state (waiting state for a fixed-sized memory block) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

- Note 1 The RX850V4 does not perform memory clear processing when returning the acquired fixed-size memory block. The contents of the returned fixed-size memory block are therefore undefined.
- Note 2 When returning fixed-size memory blocks, be sure to issue either of these service calls for the acquired fixed-size memory pools. If the service call is issued for another fixed-size memory pool, no error results but the operation is not guaranteed after that.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mpfid</i> ≤ 0x0 - <i>mpfid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified fixed-sized memory pool is not registered.

ref_mpf
iref_mpf

Outline

Reference fixed-sized memory pool state.

C format

```
ER      ref_mpf (ID mpfid, T_RMPF *pk_rmpf);
ER      iref_mpf (ID mpfid, T_RMPF *pk_rmpf);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mpfid</i> ;	ID number of the fixed-sized memory pool to be referenced.
O	T_RMPF <i>*pk_rmpf</i> ;	Pointer to the packet returning the fixed-sized memory pool state.

[Fixed-sized memory pool state packet: T_RMPF]

```
typedef struct t_rmpf {
    ID      wtskid;          /*Existence of waiting task*/
    UINT    fblkcnt;        /*Number of free memory blocks*/
    ATR     mpfatr;         /*Attribute*/
    ID      memid;          /*Reserved for future use*/
} T_RMPF;
```

Explanation

Stores fixed-sized memory pool state packet (ID number of the task at the head of the wait queue, number of free memory blocks, etc.) of the fixed-sized memory pool specified by parameter *mpfid* in the area specified by parameter *pk_rmpf*.

Note For details about the fixed-sized memory pool state packet, refer to "[17.2.10 Fixed-sized memory pool state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mpfid</i> ≤ 0x0 - <i>mpfid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified fixed-sized memory pool is not registered.

18.2.10 Memory pool management functions (variable-sized memory pools)

The following shows the service calls provided by the RX850V4 as the memory pool management functions (variable-sized memory pools).

Table 18-10 Memory Pool Management Functions (Variable-Sized Memory Pools)

Service Call	Function	Origin of Service Call
get_mpl	Acquire variable-sized memory block (waiting forever).	Task
pget_mpl	Acquire variable-sized memory block (polling).	Task, Restricted task, Non-task, Initialization routine
ipget_mpl	Acquire variable-sized memory block (polling).	Task, Restricted task, Non-task, Initialization routine
tget_mpl	Acquire variable-sized memory block (with timeout).	Task
rel_mpl	Release variable-sized memory block.	Task, Restricted task, Non-task, Initialization routine
irel_mpl	Release variable-sized memory block.	Task, Restricted task, Non-task, Initialization routine
ref_mpl	Reference variable-sized memory pool state.	Task, Restricted task, Non-task, Initialization routine
iref_mpl	Reference variable-sized memory pool state.	Task, Restricted task, Non-task, Initialization routine

get_mpl

Outline

Acquire variable-sized memory block (waiting forever).

C format

```
ER      get_mpl (ID mplid, UINT blksz, VP *p_blk);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mplid</i> ;	ID number of the variable-sized memory pool from which a memory block is acquired.
I	UINT <i>blksz</i> ;	Memory block size to be acquired (in bytes).
O	VP <i>*p_blk</i> ;	Start address of the acquired memory block.

Explanation

This service call acquires a variable-size memory block of the size specified by parameter *blksz* from the variable-size memory pool specified by parameter *mplid*, and stores its start address into the area specified by parameter *p_blk*.

If no variable-size memory blocks could be acquired from the target variable-size memory pool (no successive areas equivalent to the requested size were available) when this service call is issued, this service call does not acquire variable-size memory blocks but queues the invoking task to the target variable-size memory pool wait queue and moves it from the RUNNING state to the WAITING state (variable-size memory block acquisition wait state).

The waiting state for a variable-sized memory block is cancelled in the following cases, and then moved to the READY state

Waiting State for a Variable-sized Memory Block Cancel Operation	Return Value
The variable-size memory block that satisfies the requested size was returned to the target variable-size memory pool as a result of issuing rel_mpl .	E_OK
The variable-size memory block that satisfies the requested size was returned to the target variable-size memory pool as a result of issuing irel_mpl .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI

Note 1 The RX850V4 acquires variable-size memory blocks in the unit of "integral multiple of 4". If a value other than an integral multiple of 4 is specified for parameter *blksz*, it is rounded up to be an integral multiple of 4.

Note 2 Invoking tasks are queued to the target variable-size memory pool wait queue in the order defined during configuration (FIFO order or priority order).

Note 3 If the variable-size memory block acquisition wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued, the contents in the area specified by parameter *p_blk* become undefined.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>blksz</i> = 0x0 - <i>blksz</i> > 0x7ffffff
E_ID	-18	Invalid ID number. - <i>mplid</i> ≤ 0x0 - <i>mplid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified variable-sized memory pool is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai/irel_wai while waiting.

pget_mpl ipget_mpl

Outline

Acquire variable-sized memory block (polling).

C format

```
ER    pget_mpl (ID mplid, UINT blksz, VP *p_blk);
ER    ipget_mpl (ID mplid, UINT blksz, VP *p_blk);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mplid</i> ;	ID number of the variable-sized memory pool from which a memory block is acquired.
I	UINT <i>blksz</i> ;	Memory block size to be acquired (in bytes).
O	VP <i>*p_blk</i> ;	Start address of the acquired memory block.

Explanation

This service call acquires a variable-size memory block of the size specified by parameter *blksz* from the variable-size memory pool specified by parameter *mplid*, and stores its start address into the area specified by parameter *p_blk*.

If no variable-size memory blocks could be acquired from the target variable-size memory pool (no successive areas equivalent to the requested size were available) when this service call is issued, this service call does not acquire variable-size memory block but returns E_TMOU.

- Note 1 The RX850V4 acquires variable-size memory blocks in the unit of "integral multiple of 4". If a value other than an integral multiple of 4 is specified for parameter *blksz*, it is rounded up to be an integral multiple of 4.
- Note 2 If no variable-size memory blocks could be acquired from the target variable-size memory pool (no successive areas equivalent to the requested size were available) when this service call is issued, the contents in the area specified by parameter *p_blk* become undefined.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_PAR	-17	Parameter error. - <i>blksz</i> = 0x0 - <i>blksz</i> > 0x7ffffff
E_ID	-18	Invalid ID number. - <i>mplid</i> ≤ 0x0 - <i>mplid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

Macro	Value	Description
E_NOEXS	-42	Non-existent object. - Specified variable-sized memory pool is not registered.
E_TMOU	-50	Polling failure. - No successive areas equivalent to the requested size were available in the target variable-size memory pool.

tget_mpl

Outline

Acquire variable-sized memory block (with timeout).

C format

```
ER      tget_mpl (ID mplid, UINT blksz, VP *p_blk, TMO tmout);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mplid</i> ;	ID number of the variable-sized memory pool from which a memory block is acquired.
I	UINT <i>blksz</i> ;	Memory block size to be acquired (in bytes).
O	VP <i>*p_blk</i> ;	Start address of the acquired memory block.
I	TMO <i>tmout</i> ;	Specified timeout (in millisecond). TMO_FEVR: Waiting forever. TMO_POL: Polling. Value: Specified timeout.

Explanation

This service call acquires a variable-size memory block of the size specified by parameter *blksz* from the variable-size memory pool specified by parameter *mplid*, and stores its start address into the area specified by parameter *p_blk*.

If no variable-size memory blocks could be acquired from the target variable-size memory pool (no successive areas equivalent to the requested size were available) when this service call is issued, this service call does not acquire variable-size memory blocks but queues the invoking task to the target variable-size memory pool wait queue and moves it from the RUNNING state to the WAITING state with timeout (variable-size memory block acquisition wait state).

The waiting state for a variable-sized memory block is cancelled in the following cases, and then moved to the READY state.

Waiting State for a Variable-sized Memory Block Cancel Operation	Return Value
The variable-size memory block that satisfies the requested size was returned to the target variable-size memory pool as a result of issuing rel_mpl .	E_OK
The variable-size memory block that satisfies the requested size was returned to the target variable-size memory pool as a result of issuing irel_mpl .	E_OK
Forced release from waiting (accept rel_wai while waiting).	E_RLWAI
Forced release from waiting (accept irel_wai while waiting).	E_RLWAI
Polling failure or timeout.	E_TMOUT

Note 1 The RX850V4 acquires variable-size memory blocks in the unit of "integral multiple of 4". If a value other than an integral multiple of 4 is specified for parameter *blksz*, it is rounded up to be an integral multiple of 4.

Note 2 Invoking tasks are queued to the target variable-size memory pool wait queue in the order defined during configuration (FIFO order or priority order).

Note 3 If the variable-size memory block acquisition wait state is cancelled because [rel_wai](#) or [irel_wai](#) was issued or the wait time elapsed, the contents in the area specified by parameter *p_blk* become undefined.

Note 4 TMO_FEVR is specified for wait time *tmout*, processing equivalent to [get_mpl](#) will be executed. When TMO_POL is specified, processing equivalent to [pget_mpl](#) / [ipget_mpl](#) will be executed.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_NOSPT	-9	Unsupported function. - Specified task is a restricted task.
E_PAR	-17	Parameter error. - <i>blksz</i> = 0x0 - <i>blksz</i> > 0x7ffffff - <i>tmout</i> < TMO_FEVR
E_ID	-18	Invalid ID number. - <i>mplid</i> ≤ 0x0 - <i>mplid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.
E_NOEXS	-42	Non-existent object. - Specified variable-sized memory pool is not registered.
E_RLWAI	-49	Forced release from the WAITING state. - Accept rel_wai / irel_wai while waiting.
E_TMOUT	-50	Timeout. - Polling failure or timeout.

rel_mpl irel_mpl

Outline

Release variable-sized memory block.

C format

```
ER    rel_mpl (ID mplid, VP blk);
ER    irel_mpl (ID mplid, VP blk);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mplid</i> ;	ID number of the variable-sized memory pool to which the memory block is released.
I	VP <i>blk</i> ;	Start address of memory block to be released.

Explanation

This service call returns the variable-sized memory block specified by parameter *blk* to the variable-sized memory pool specified by parameter *mplid*.

After returning the variable-size memory blocks, these service calls check the tasks queued to the target variable-size memory pool wait queue from the top, and assigns the memory if the size of memory requested by the wait queue is available. This operation continues until no tasks queued to the wait queue remain or no memory space is available. As a result, the task that acquired the memory is unlinked from the queue and moved from the WAITING state (variable-size memory block acquisition wait state) to the READY state, or from the WAITING-SUSPENDED state to the SUSPENDED state.

- Note 1 The RX850V4 does not perform memory clear processing when returning the acquired variable-size memory block. The contents of the returned variable-size memory block are therefore undefined.
- Note 2 When returning variable-size memory blocks, be sure to issue either of these service calls for the acquired variable-size memory pools. If the service call is issued for another variable-size memory pool, no error results but the operation is not guaranteed after that.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mplid</i> ≤ 0x0 - <i>mplid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified variable-sized memory pool is not registered.

ref_mpl iref_mpl

Outline

Reference variable-sized memory pool state.

C format

```
ER      ref_mpl (ID mplid, T_RMPL *pk_rmpl);
ER      iref_mpl (ID mplid, T_RMPL *pk_rmpl);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>mplid</i> ;	ID number of the variable-sized memory pool to be referenced.
O	T_RMPL * <i>pk_rmpl</i> ;	Pointer to the packet returning the variable-sized memory pool state.

[Variable-sized memory pool state packet: T_RMPL]

```
typedef struct t_rmpl {
    ID      wtskid;          /*Existence of waiting task*/
    SIZE    fmplsz;         /*Total size of free memory blocks*/
    UINT    fblksz;         /*Maximum memory block size available*/
    ATR     mplatr;         /*Attribute*/
    ID      memid;          /*Reserved for future use*/
} T_RMPL;
```

Explanation

These service calls store the detailed information (ID number of the task at the head of the wait queue, total size of free memory blocks, etc.) of the variable-size memory pool specified by parameter *mplid* into the area specified by parameter *pk_rmpl*.

Note For details about the variable-sized memory pool state packet, refer to "[17.2.11 Variable-sized memory pool state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>mplid</i> ≤ 0x0 - <i>mplid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

Macro	Value	Description
E_NOEXS	-42	Non-existent object. - Specified variable-sized memory pool is not registered.

18.2.11 Time management functions

The following shows the service calls provided by the RX850V4 as the time management functions.

Table 18-11 Time Management Functions

Service Call	Function	Origin of Service Call
set_tim	Set system time.	Task, Restricted task, Non-task, Initialization routine
iset_tim	Set system time.	Task, Restricted task, Non-task, Initialization routine
get_tim	Reference system time.	Task, Restricted task, Non-task, Initialization routine
iget_tim	Reference system time.	Task, Restricted task, Non-task, Initialization routine
sta_cyc	Start cyclic handler operation.	Task, Restricted task, Non-task, Initialization routine
ista_cyc	Start cyclic handler operation.	Task, Restricted task, Non-task, Initialization routine
stp_cyc	Stop cyclic handler operation.	Task, Restricted task, Non-task, Initialization routine
istp_cyc	Stop cyclic handler operation.	Task, Restricted task, Non-task, Initialization routine
ref_cyc	Reference cyclic handler state.	Task, Restricted task, Non-task, Initialization routine
iref_cyc	Reference cyclic handler state.	Task, Restricted task, Non-task, Initialization routine

set_tim iset_tim

Outline

Set system time.

C format

```
ER      set_tim (SYSTIM *p_system);
ER      iset_tim (SYSTIM *p_system);
```

Parameter(s)

I/O	Parameter	Description
I	SYSTIM *p_system;	Time to set as system time.

[System time packet: SYSTIM]

```
typedef struct t_system {
    UW      ltime;          /*System time (lower 32 bits)*/
    UH      utime;         /*System time (higher 16 bits)*/
} SYSTIM;
```

Explanation

These service calls change the RX850V4 system time (unit: msec) to the time specified by parameter *p_system*.

Note For details about the system time packet, refer to "[17.2.12 System time packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

get_tim iget_tim

Outline

Reference system time.

C format

```
ER    get_tim (SYSTIM *p_system);
ER    iget_tim (SYSTIM *p_system);
```

Parameter(s)

I/O	Parameter	Description
O	SYSTIM *p_system;	Current system time.

[System time packet: SYSTIM]

```
typedef struct t_system {
    UW    ltime;           /*System time (lower 32 bits)*/
    UH    utime;          /*System time (higher 16 bits)*/
} SYSTIM;
```

Explanation

These service calls store the RX850V4 system time (unit: msec) into the area specified by parameter *p_system*.

Note 1 The RX850V4 ignores the numeric values that cannot be expressed as the system time (values overflowed from the 48-bit width).

Note 2 For details about the system time packet, refer to "[17.2.12 System time packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

sta_cyc
ista_cyc

Outline

Start cyclic handler operation.

C format

```
ER      sta_cyc (ID cycid);
ER      ista_cyc (ID cycid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>cycid</i> ;	ID number of the cyclic handler operation to be started.

Explanation

This service call moves the cyclic handler specified by parameter *cycid* from the non-operational state (STP state) to operational state (STA state).

As a result, the target cyclic handler is handled as an activation target of the RX850V4.

The relative interval from when either of this service call is issued until the first activation request is issued varies depending on whether the TA_PHS attribute is specified for the target cyclic handler during configuration.

- If the TA_PHS attribute is specified
The target cyclic handler activation timing is set based on the activation phases (initial activation phase *cycphs* and activation cycle *cyctim*) defined during configuration.
If the target cyclic handler has already been started, however, no processing is performed even if this service call is issued, but it is not handled as an error.
- If the TA_PHS attribute is not specified
The target cyclic handler activation timing is set based on the activation phase (activation cycle *cyctim*) when this service call is issued.
This setting is performed regardless of the operating status of the target cyclic handler.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>cycid</i> ≤ 0x0 - <i>cycid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified cyclic handler is not registered.

stp_cyc istp_cyc

Outline

Stop cyclic handler operation.

C format

```
ER      stp_cyc (ID cycid);
ER      istp_cyc (ID cycid);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>cycid</i> ;	ID number of the cyclic handler operation to be stopped.

Explanation

This service call moves the cyclic handler specified by parameter *cycid* from the operational state (STA state) to non-operational state (STP state).

As a result, the target cyclic handler is excluded from activation targets of the RX850V4 until issuance of [sta_cyc](#) or [ista_cyc](#).

Note This service call does not perform queuing of stop requests. If the target cyclic handler has been moved to the non-operational state (STP state), therefore, no processing is performed but it is not handled as an error.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>cycid</i> ≤ 0x0 - <i>cycid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified cyclic handler is not registered.

ref_cyc
iref_cyc

Outline

Reference cyclic handler state.

C format

```
ER      ref_cyc (ID cycid, T_RCYC *pk_rcyc);
ER      iref_cyc (ID cycid, T_RCYC *pk_rcyc);
```

Parameter(s)

I/O	Parameter	Description
I	ID <i>cycid</i> ;	ID number of the cyclic handler to be referenced.
O	T_RCYC * <i>pk_rcyc</i> ;	Pointer to the packet returning the cyclic handler state.

[Cyclic handler state packet: T_RCYC]

```
typedef struct t_rcyc {
    STAT    cycstat;          /*Current state*/
    RELTIM  lefttim;         /*Time left before the next activation*/
    ATR     cycatr;          /*Attribute*/
    RELTIM  cyctim;          /*Activation cycle*/
    RELTIM  cycphs;         /*Activation phase*/
} T_RCYC;
```

Explanation

Stores cyclic handler state packet (current state, time left before the next activation, etc.) of the cyclic handler specified by parameter *cycid* in the area specified by parameter *pk_rcyc*.

Note For details about the cyclic handler state packet, refer to "[17.2.13 Cyclic handler state packet](#)".

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_ID	-18	Invalid ID number. - <i>cycid</i> ≤ 0x0 - <i>cycid</i> > Maximum ID number
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.
E_NOEXS	-42	Non-existent object. - Specified cyclic handler is not registered.

18.2.12 System state management functions

The following shows the service calls provided by the RX850V4 as the system state management functions.

Table 18-12 System State Management Functions

Service Call	Function	Origin of Service Call
rot_rdq	Rotate task precedence.	Task, Restricted task, Non-task, Initialization routine
irot_rdq	Rotate task precedence.	Task, Restricted task, Non-task, Initialization routine
vsta_sch	Forced scheduler activation.	Task, Restricted task
get_tid	Reference task ID in the RUNNING state.	Task, Restricted task, Non-task, Initialization routine
iget_tid	Reference task ID in the RUNNING state.	Task, Restricted task, Non-task, Initialization routine
loc_cpu	Lock the CPU.	Task, Restricted task, Non-task
iloc_cpu	Lock the CPU.	Task, Restricted task, Non-task
unl_cpu	Unlock the CPU.	Task, Restricted task, Non-task
iunl_cpu	Unlock the CPU.	Task, Restricted task, Non-task
sns_loc	Reference CPU state.	Task, Restricted task, Non-task, Initialization routine
dis_dsp	Disable dispatching.	Task, Restricted task
ena_dsp	Enable dispatching.	Task, Restricted task
sns_dsp	Reference dispatching state.	Task, Restricted task, Non-task, Initialization routine
sns_ctx	Reference contexts.	Task, Restricted task, Non-task, Initialization routine
sns_dpn	Reference dispatching pending state.	Task, Restricted task, Non-task, Initialization routine

rot_rdq irot_rdq

Outline

Rotate task precedence.

C fomrat

```
ER    rot_rdq (PRI tskpri);
ER    irot_rdq (PRI tskpri);
```

Parameter(s)

I/O	Parameter	Description
I	PRI <i>tskpri</i> ;	Priority of the tasks whose precedence is rotated. TPRI_SELF: Current priority of the invoking task. Value: Priority of the tasks whose precedence is rotated.

Explanation

This service call re-queues the first task of the ready queue corresponding to the priority specified by parameter *tskpri* to the end of the queue to change the task execution order explicitly.

- Note 1 This service call does not perform queuing of rotation requests. If no task is queued to the ready queue corresponding to the relevant priority, therefore, no processing is performed but it is not handled as an error.
- Note 2 Round-robin scheduling can be implemented by issuing this service call via a cyclic handler in a constant cycle.
- Note 3 The ready queue is a hash table that uses priority as the key, and tasks that have entered an executable state (READY state or RUNNING state) are queued in FIFO order. Therefore, the scheduler realizes the RX850V4's scheduling system by executing task detection processing from the highest priority level of the ready queue upon activation, and upon detection of queued tasks, giving the CPU use right to the first task of the proper priority level.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_PAR	-17	Parameter error. - <i>tskpri</i> < 0x0 - <i>tskpri</i> > Maximum priority - When this service call was issued from a non-task, TPRI_SELF was specified <i>tskpri</i> .
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

vsta_sch

Outline

Forced scheduler activation.

C format

```
ER      vsta_sch (void);
```

Parameter(s)

None.

Explanation

This service call explicitly forces the RX850V4 scheduler to activate. If a scheduling request has been kept pending, task switching may therefore occur.

Note The RX850V4 provides this service call as a function to activate a scheduler from a task for which preempt acknowledge status disable is defined during configuration.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_CTX	-25	Context error. <ul style="list-style-type: none"> - This service call was issued from a non-task. - This service call was issued in the CPU locked state. - This service call was issued in the dispatching disabled state.

get_tid iget_tid

Outline

Reference task ID in the RUNNING state.

C format

```
ER    get_tid (ID *p_tskid);
ER    iget_tid (ID *p_tskid);
```

Parameter(s)

I/O	Parameter	Description
O	ID *p_tskid;	ID number of the task in the RUNNING state.

Explanation

These service calls store the ID of a task in the RUNNING state in the area specified by parameter *p_tskid*.

Note This service call stores TSK_NONE in the area specified by parameter *p_tskid* if no tasks that have entered the RUNNING state exist (all tasks in the IDLE state).

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

loc_cpu iloc_cpu

Outline

Lock the CPU.

C format

```
ER    loc_cpu (void);
ER    iloc_cpu (void);
```

Parameter(s)

None.

Explanation

These service calls change the system status type to the CPU locked state.

As a result, maskable interrupt acknowledgment processing is prohibited during the interval from this service call is issued until `unl_cpu` or `iunl_cpu` is issued, and service call issuance is also restricted.

The service calls that can be issued in the CPU locked state are limited to the one listed below.

Service Call	Function
<code>sns_tex</code>	Reference task exception handling state.
<code>loc_cpu</code> , <code>iloc_cpu</code>	Lock the CPU.
<code>unl_cpu</code> , <code>iunl_cpu</code>	Unlock the CPU.
<code>sns_loc</code>	Reference CPU state.
<code>sns_dsp</code>	Reference dispatching state.
<code>sns_ctx</code>	Reference contexts.
<code>sns_dpn</code>	Reference dispatch pending state.

If a maskable interrupt is created during this period, the RX850V4 delays transition to the relevant interrupt processing (interrupt handler) until either `unl_cpu` or `iunl_cpu` is issued.

Note 1 The internal processing (interrupt mask setting processing and interrupt mask acquire processing) performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.

In sample source files, manipulation for the interrupt control register `xxICn` and the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm` is coded as interrupt mask setting processing or interrupt mask acquire processing.

[CA850 version]

```
<rx_root>\smp850\<board>\usrown\src\usr_getmsk.c,  usr_intmsk.c
<rx_root>\smp850e\<board>\usrown\src\usr_getmsk.c,  usr_intmsk.c
```

[GHS compiler version]

```
<rx_root>\smp850_ghs\<board>\usrown\src\usr_getmsk.c,  usr_intmsk.c
<rx_root>\smp850e_ghs\<board>\usrown\src\usr_getmsk.c,  usr_intmsk.c
```

Note 2 The CPU locked state changed by issuing this service call must be cancelled before the processing program that issued this service call ends.

- Note 3 This service call does not perform queuing of lock requests. If the system is in the CPU locked state, therefore, no processing is performed but it is not handled as an error.
- Note 4 The RX850V4 realizes the [TIME MANAGEMENT FUNCTIONS](#) by using base clock timer interrupts that occur at constant intervals. If acknowledgment of the relevant base clock timer interrupt is disabled by issuing this service call, the [TIME MANAGEMENT FUNCTIONS](#) may no longer operate normally.
- Note 5 If this service call or a service call other than `sns_xxx` is issued from when this service call is issued until `unl_cpu` or `iunl_cpu` is issued, the RX850V4 returns `E_CTX`.

Return value

Macro	Value	Description
<code>E_OK</code>	0	Normal completion.

unl_cpu

iunl_cpu

Outline

Unlock the CPU.

C format

```
ER    unl_cpu (void);
ER    iunl_cpu (void);
```

Parameter(s)

None.

Explanation

These service calls change the system status to the CPU unlocked state.

As a result, acknowledge processing of maskable interrupts prohibited through issuance of either [loc_cpu](#) or [iloc_cpu](#) is enabled, and the restriction on service call issuance is released.

If a maskable interrupt is created during the interval from when either [loc_cpu](#) or [iloc_cpu](#) is issued until this service call is issued, the RX850V4 delays transition to the relevant interrupt processing (interrupt handler) until this service call is issued.

Note 1 The internal processing (interrupt mask setting processing) performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files. In sample source files, manipulation for the interrupt control register `xxICn` and the interrupt mask flag `xxMKn` of the interrupt mask register `IMRm` is coded as interrupt mask setting processing.

[CA850 version]

<rx_root>\smp850\<board>\usr\src\usr_setmsk.c

<rx_root>\smp850e\<board>\usr\src\usr_setmsk.c

[GHS compiler version]

<rx_root>\smp850_ghs\<board>\usr\src\usr_setmsk.c

<rx_root>\smp850e_ghs\<board>\usr\src\usr_setmsk.c

Note 2 This service call does not perform queuing of cancellation requests. If the system is in the CPU unlocked state, therefore, no processing is performed but it is not handled as an error.

Note 3 This service call does not cancel the dispatch disabled state that was set by issuing [dis_dsp](#). If the system status before the CPU locked state is entered was the dispatch disabled state, the system status becomes the dispatch disabled state after this service call is issued.

Note 4 This service call does not enable acknowledgment of the maskable interrupts that has been disabled by issuing [dis_int](#). If the system status before the CPU locked state is entered was the maskable interrupt acknowledgment enabled state, acknowledgment of maskable interrupts is disabled after this service call is issued.

Note 5 If a service call other than [loc_cpu](#), [iloc_cpu](#) and [sns_xxx](#) is issued from when [loc_cpu](#) or [iloc_cpu](#) is issued until this service call is issued, the RX850V4 returns `E_CTX`.

Return value

Macro	Value	Description
<code>E_OK</code>	0	Normal completion.

sns_loc

Outline

Reference CPU state.

C format

```
BOOL    sns_loc (void);
```

Parameter(s)

None.

Explanation

This service call acquires the system status type when this service call is issued (CPU locked state or CPU unlocked state).

When this service call is terminated normally, the acquired system state type (TRUE: CPU locked state, FALSE: CPU unlocked state) is returned.

Return value

Macro	Value	Description
TRUE	1	Normal completion (CPU locked state).
FALSE	0	Normal completion (CPU unlocked state).

dis_dsp

Outline

Disable dispatching.

C format

```
ER      dis_dsp (void);
```

Parameter(s)

None.

Explanation

This service call changes the system status to the dispatch disabled state.

As a result, dispatch processing (task scheduling) is disabled from when this service call is issued until [ena_dsp](#) is issued.

If a service call ([chg_pri](#), [sig_sem](#), etc.) accompanying dispatch processing is issued during the interval from when this service call is issued until [ena_dsp](#) is issued, the RX850V4 executes only processing such as queue manipulation, counter manipulation, etc., and the actual dispatch processing is delayed until [ena_dsp](#) is issued, upon which the actual dispatch processing is performed in batch.

- Note 1 The dispatch disabled state changed by issuing this service call must be cancelled before the task that issued this service call moves to the DORMANT state.
- Note 2 This service call does not perform queuing of disable requests. If the system is in the dispatch disabled state, therefore, no processing is performed but it is not handled as an error.
- Note 3 If a service call (such as [wai_sem](#), [wai_flg](#)) that may move the status of an invoking task is issued from when this service call is issued until [ena_dsp](#) is issued, the RX850V4 returns E_CTX regardless of whether the required condition is immediately satisfied.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_CTX	-25	Context error. <ul style="list-style-type: none"> - This service call was issued from a non-task. - This service call was issued in the CPU locked state.

ena_dsp

Outline

Enable dispatching.

C format

```
ER      ena_dsp (void);
```

Parameter(s)

None.

Explanation

This service call changes the system status to the dispatch enabled state.

As a result, dispatch processing (task scheduling) that has been disabled by issuing [dis_dsp](#) is enabled.

If a service call ([chg_pri](#), [sig_sem](#), etc.) accompanying dispatch processing is issued during the interval from when [dis_dsp](#) is issued until this service call is issued, the RX850V4 executes only processing such as queue manipulation, counter manipulation, etc., and the actual dispatch processing is delayed until this service call is issued, upon which the actual dispatch processing is performed in batch.

Note 1 This service call does not perform queuing of enable requests. If the system is in the dispatch enabled state, therefore, no processing is performed but it is not handled as an error.

Note 2 If a service call (such as [wai_sem](#), [wai_flg](#)) that may move the status of an invoking task is issued from when [dis_dsp](#) is issued until this service call is issued, the RX850V4 returns E_CTX regardless of whether the required condition is immediately satisfied.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_CTX	-25	Context error. <ul style="list-style-type: none"> - This service call was issued from a non-task. - This service call was issued in the CPU locked state.

sns_dsp

Outline

Reference dispatching state.

C format

```
BOOL      sns_dsp (void);
```

Parameter(s)

None.

Explanation

This service call acquires the system status type when this service call is issued (dispatch disabled state or dispatch enabled state).

When this service call is terminated normally, the acquired system state type (TRUE: dispatch disabled state, FALSE: dispatch enabled state) is returned.

Return value

Macro	Value	Description
TRUE	1	Normal completion (dispatching disabled state).
FALSE	0	Normal completion (dispatching enabled state).

sns_ctx**Outline**

Reference contexts.

C format

```
BOOL    sns_ctx (void);
```

Parameter(s)

None.

Explanation

This service call acquires the context type of the processing program that issued this service call (non-task context or task context).

When this service call is terminated normally, the acquired context type (TRUE: non-task context, FALSE: task context) is returned.

Return value

Macro	Value	Description
TRUE	1	Normal completion (non-task contexts).
FALSE	0	Normal completion (task contexts).

sns_dpn

Outline

Reference dispatch pending state.

C format

```
BOOL    sns_dpn (void);
```

Parameter(s)

None.

Explanation

This service call acquires the system status type when this service call is issued (whether in dispatch pending state or not).

When this service call is terminated normally, the acquired system state type (TRUE: dispatch pending state, FALSE: dispatch not-pending state) is returned.

Return value

Macro	Value	Description
TRUE	1	Normal completion. (dispatch pending state)
FALSE	0	Normal completion. (any other states)

18.2.13 Interrupt management functions

The following shows the service calls provided by the RX850V4 as the interrupt management functions.

Table 18-13 Interrupt Management Functions

Service Call	Function	Origin of Service Call
dis_int	Disable interrupt.	Task, Restricted task, Non-task, Initialization routine
ena_int	Enable interrupt.	Task, Restricted task, Non-task, Initialization routine
chg_ims	Change interrupt mask.	Task, Restricted task, Non-task, Initialization routine
ichg_ims	Change interrupt mask.	Task, Restricted task, Non-task, Initialization routine
get_ims	Reference interrupt mask.	Task, Restricted task, Non-task, Initialization routine
iget_ims	Reference interrupt mask.	Task, Restricted task, Non-task, Initialization routine

dis_int

Outline

Disable interrupt.

C format

```
ER      dis_int (INTNO intno);
```

Parameter(s)

I/O	Parameter	Description
I	INTNO <i>intno</i> ;	Exception code to be disabled.

Explanation

This service call disables acknowledgment of maskable interrupts corresponding to the exception code specified by parameter *intno*.

If a maskable interrupt corresponding to the exception code specified by parameter *intno* occurs from when this service call is issued until [ena_intt](#) is issued, the RX850V4 delays branching to the relevant interrupt servicing (interrupt handler) until [ena_int](#) is issued.

Note 1 The processing performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.
In sample source files, manipulation for the interrupt control register *xxICn* and the interrupt mask flag *xxMKn* of the interrupt mask register *IMRm* is coded as processing to disable acknowledgment of maskable interrupt.

[CA850 version]

```
<rx_root>\smp850\<board>\usrown\src\usr_disint.c
```

```
<rx_root>\smp850e\<board>\usrown\src\usr_disint.c
```

[GHS compiler version]

```
<rx_root>\smp850_ghs\<board>\usrown\src\usr_disint.c
```

```
<rx_root>\smp850e_ghs\<board>\usrown\src\usr_disint.c
```

Note 2 This service call does not perform queuing of disable requests. If this service call has already been issued and acknowledgment of the corresponding maskable interrupt has been disabled, therefore, no processing is performed but it is not handled as an error.

Note 3 The RX850V4 realizes the [TIME MANAGEMENT FUNCTIONS](#) by using base clock timer interrupts that occur at constant intervals. If acknowledgment of the relevant base clock timer interrupt is disabled by issuing this service call, the [TIME MANAGEMENT FUNCTIONS](#) may no longer operate normally.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_PAR	-17	Parameter error. - <i>intno</i> is invalid.
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

ena_int

Outline

Enable interrupt.

C format

```
ER      ena_int (INTNO intno);
```

Parameter(s)

I/O	Parameter	Description
I	INTNO <i>intno</i> ;	Exception code to be enabled.

Explanation

This service call enables acknowledgment of maskable interrupts corresponding to the exception code specified by parameter *intno*.

If a maskable interrupt corresponding to the exception code specified by parameter *intno* occurs from when [dis_int](#) is issued until this service call is issued, the RX850V4 delays branching to the relevant interrupt servicing (interrupt handler) until this service call is issued.

Note 1 The processing performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.
In sample source files, manipulation for the interrupt control register *xxICn* and the interrupt mask flag *xxMKn* of the interrupt mask register *IMRm* is coded as processing to enable acknowledgment of maskable interrupt.

[CA850 version]

```
<rx_root>\smp850\<board>\usrown\src\usr_enaint.c
```

```
<rx_root>\smp850e\<board>\usrown\src\usr_enaint.c
```

[GHS compiler version]

```
<rx_root>\smp850_ghs\<board>\usrown\src\usr_enaint.c
```

```
<rx_root>\smp850e_ghs\<board>\usrown\src\usr_enaint.c
```

Note 2 This service call does not perform queuing of enable requests. If this service call has already been issued and acknowledgment of the corresponding maskable interrupt has been enabled, therefore, no processing is performed but it is not handled as an error.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_PAR	-17	Parameter error. - <i>intno</i> is invalid.
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

chg_ims ichg_ims

Outline

Change interrupt mask.

C format

```
ER      chg_ims (UH *p_intms);
ER      ichg_ims (UH *p_intms);
```

Parameter(s)

I/O	Parameter	Description
I	UH *p_intms;	Interrupt mask desired.

Explanation

These service calls change the CPU interrupt mask pattern (value of interrupt control register xxICn or interrupt mask flag xxMKn of interrupt mask register IMRm) to the state specified by parameter *p_intms*.

The following shows the meaning of values to be set (interrupt mask flag) to the area specified by *p_intms*.

- 0: Acknowledgment of maskable interrupts is enabled
- 1: Acknowledgment of maskable interrupts is disabled

Note 1 The internal processing (interrupt mask setting processing) performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.

[CA850 version]

<rx_root>\smp850\<board>\usr\src\usr_setmsk.c

<rx_root>\smp850e\<board>\usr\src\usr_setmsk.c

[GHS compiler version]

<rx_root>\smp850_ghs\<board>\usr\src\usr_setmsk.c

<rx_root>\smp850e_ghs\<board>\usr\src\usr_setmsk.c

Note 2 The RX850V4 realizes the [TIME MANAGEMENT FUNCTIONS](#) by using base clock timer interrupts that occur at constant intervals. If acknowledgment of the relevant base clock timer interrupt is disabled by issuing this service call, the [TIME MANAGEMENT FUNCTIONS](#) may no longer operate normally.

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

get_ims iget_ims

Outline

Reference interrupt mask.

C format

```
ER    get_ims (UH *p_intms);
ER    iget_ims (UH *p_intms);
```

Parameter(s)

I/O	Parameter	Description
O	UH *p_intms;	Current interrupt mask.

Explanation

These service calls store the CPU interrupt mask pattern (value of interrupt control register `xxICn` or interrupt mask flag `xxMKn` of interrupt mask register `IMRm`) into the area specified by parameter `p_intms`.

The following shows the meaning of values to be stored (interrupt mask flag) into the area specified by `p_intms`.

- 0: Acknowledgment of maskable interrupts is enabled
- 1: Acknowledgment of maskable interrupts is disabled

Note The internal processing (interrupt mask acquire processing) performed by this service call depends on the user execution environment, so it is extracted as a target-dependent module and provided as sample source files.

[CA850 version]

<rx_root>\smp850\<board>\usr\src\usr_getmsk.c

<rx_root>\smp850e\<board>\usr\src\usr_getmsk.c

[GHS compiler version]

<rx_root>\smp850_ghs\<board>\usr\src\usr_getmsk.c

<rx_root>\smp850e_ghs\<board>\usr\src\usr_getmsk.c

Return value

Macro	Value	Description
E_OK	0	Normal completion.
E_CTX	-25	Context error. - This service call was issued in the CPU locked state.

18.2.14 Service call management functions

The following shows the service calls provided by the RX850V4 as the service call management functions.

Table 18-14 Service Call Management Functions

Service Call	Function	Origin of Service Call
cal_svc	Invoke extended service call routine.	Task, Restricted task, Non-task, Initialization routine
ical_svc	Invoke extended service call routine.	Task, Restricted task, Non-task, Initialization routine

cal_svc
ical_svc

Outline

Invoke extended service call routine.

C format

```
ER_UINT cal_svc (FN fncd, VP_INT par1, VP_INT par2, VP_INT par3);
ER_UINT ical_svc (FN fncd, VP_INT par1, VP_INT par2, VP_INT par3);
```

Parameter(s)

I/O	Parameter	Description
I	FN <i>fncd</i> ;	Function code of the extended service call routine to be invoked.
I	VP_INT <i>par1</i> ;	The first parameter of the extended service call routine.
I	VP_INT <i>par2</i> ;	The second parameter of the extended service call routine.
I	VP_INT <i>par3</i> ;	The third parameter of the extended service call routine.

Explanation

These service calls call the extended service call routine specified by parameter *fncd*.

Note Extended service call routines that can be called using this service call are the routines whose transferred data total is less than four.

Return value

Macro	Value	Description
E_RSFN	-10	Invalid function code. - $fncd \leq 0x0$ - $fncd > 0xff$ - Specified extended service call routine is not registered.
-	-	Normal completion (the extended service call routine's return value).

CHAPTER 19 CONFIGURATOR CF850V4

This chapter explains configurator CF850V4, which is provided by the RX850V4 as a utility tool useful for system construction.

19.1 Outline

To build systems (load module) that use functions provided by the RX850V4, the information storing data to be provided for the RX850V4 is required.

Since information files are basically enumerations of data, it is possible to describe them with various editors.

Information files, however, do not excel in descriptiveness and readability; therefore substantial time and effort are required when they are described.

To solve this problem, the RX850V4 provides a utility tool (configurator "CF850V4") that converts a system configuration file which excels in descriptiveness and readability into information files.

The CF850V4 reads the system configuration file as a input file, and then outputs information files.

The information files output from the CF850V4 are explained below.

- System information table file

An information file that contains data related to OS resources (base clock interval, maximum priority, management object, or the like) required by the RX850V4 to operate.

- System information header file

An information file that contains the correspondence between object names (task names, semaphore names, or the like) described in the system configuration file and IDs.

- Entry file

A routine ([Interrupt entry processing](#), [CPU exception entry processing](#)) dedicated to entry processing that holds processing to branch to relevant processing (such as interrupt preprocessing or CPU exception preprocessing), for the handler address to which the CPU forcibly passes the control when an interrupt or CPU exception occurs.

The following shows the operating environment for the CF850V4.

Table 19-1 Operating Environment for CF850V4

Host Machine	Operating System
Windows based - The machine by which the target OS operates	Any of following. - Windows 2000 - Windows XP Note Regardless of which OS is used, higher and the latest Service Pack must be installed.

19.2 Activation Method

19.2.1 Activating from command line

The following is how to activate the CF850V4 from the command line.

Note that, in the examples below, "C>" indicates the command prompt, "D" indicates pressing of the space key, and "<Enter>" indicates pressing of the enter key.

The activation options enclosed in "[]" can be omitted.

[CA850 version]

```
C> cf850v4.exe Δ [@cmd_file] Δ [-cpu Δ name] Δ [-devpath=path] Δ [-regxx] Δ [-i Δ sitfile] Δ [-d Δ includefile] Δ [-e Δ entry] Δ [-ni] Δ [-nd] Δ [-ne] Δ [-t Δ tool] Δ [-T Δ compiler_path] Δ [-I Δ include_path] Δ [-np] Δ [-V] Δ [-help] Δ file <Enter>
```

[GHS compiler version]

```
C> cf850v4.exe Δ [@cmd_file] Δ [-regxx] Δ [-i Δ sitfile] Δ [-d Δ includefile] Δ [-e Δ entry] Δ [-ni] Δ [-nd] Δ [-ne] Δ [-t Δ tool] Δ [-T Δ compiler_path] Δ [-I Δ include_path] Δ [-np] Δ [-V] Δ [-help] Δ file <Enter>
```

The details of each activation option are explained below:

- @cmd_file

Specifies the command file name to be input.

If omitted The activation options specified on the command line is valid.

Note For details about the command file, refer to "[19.2.3 Command file](#)".

- -cpu Δ name

Specifies type specification names of target device.

If omitted The processor type specified with [Basic information](#) is valid.

If this activation option is not specified, the CF850V4 does not load the device file. As a result, definitions using interrupt source names defined in the device file can no longer be used in the system configuration file.

Note This activation option can be specified only for the CA850 version.

- -devpath=path

Retrieves the device file corresponding to the target device specified with -cpu Δ name from the path folder.

If omitted The device file is retrieved in the order of the current folder, ..\..\dev.

Note This activation option can be specified only for the CA850 version.

- -regxx

Specifies the output file format (register mode).

The keyword that can be specified for xx is 22, 26 or 32.

22:	22-register mode
26:	26-register mode
32:	32-register mode

If omitted The register mode specified with [RX series information](#) is valid.

If either this activation option or the register mode specification in [RX series information](#) is not specified, The CF850V4 assumes "-reg32" to be specified as the register mode.

-i Δ *sitfile*

Specify the output file name (system information table file name) while the CF850V4 is activated.

If omitted The CF850V4 assumes that the following activation option is specified, and performs processing.

CA850 version:	-i Δ sit.s
GHS compiler version:	-i Δ sit.850

Note 1 Specify the output file name *sitfile* within 255 characters including the path name.

Note 2 If this activation option is specified together with -ni, the CF850V4 handles -ni as the valid option.

-d Δ *includefile*

Specify the output file name (system information header file name) while the CF850V4 is activated.

If omitted If omitted The CF850V4 assumes that -d Δ kernel_id.h is specified and performs processing.

Note 1 Specify the output file name *includefile* within 255 characters including the path name.

Note 2 If this activation option is specified together with -nd, the CF850V4 handles -nd as the valid option.

-e Δ *entry*

Specify the output file name (entry file name) while the CF850V4 is activated.

If omitted The CF850V4 assumes that the following activation option is specified, and performs processing.

CA850 version:	-e Δ entry.s
GHS compiler version:	-e Δ entry.850

Note 1 Specify the output file name *entry* within 255 characters including the path name.

Note 2 If this activation option is specified together with -ne, the CF850V4 handles -ne as the valid option.

-ni

Disables output of the system information table file.

If omitted The CF850V4 assumes that the following activation option is specified, and performs processing.

CA850 version:	-i Δ sit.s
GHS compiler version:	-i Δ sit.850

Note If this activation option is specified together with -i Δ sitfile, the CF850V4 handles this activation option as the valid option.

-nd

Disables output of the system information header file.

If omitted If omitted The CF850V4 assumes that -d Δ kernel_id is specified and performs processing.

Note If this activation option is specified together with -d Δ includefile, the CF850V4 handles this activation option as the valid option.

-ne

Disables output of the entry file.

If omitted The CF850V4 assumes that the following activation option is specified, and performs processing.

CA850 version:	-e Δ entry.s
GHS compiler version:	-e Δ entry.850

Note If this activation option is specified together with -e Δ entry, the CF850V4 handles this activation option as the valid option.

-t Δ *tool*

Specifies the type of the C compiler package used.

Only NECEL and GHS can be specified for *tool* as the keyword.

NECEL:	CA850
GHS:	GHS compiler

If omitted The CF850V4 assumes that -t Δ NECEL is specified and performs processing.

- `-T Δ compiler_path`

Specifies the command search path for the C preprocessor of the C compiler package specified by `-t Δ tool`.

If omitted The CF850V4 searches commands from a folder specified by environment variable (such as PATH).

Note Specify the command search path name *compiler_path* within 255 characters.

- `-I Δ include_path`

Specifies the folder name for searching [Header file declaration](#) described in input file *file*.

If omitted The CF850V4 starts searching from a folder where the input file specified by *file* is stored, the current folder, default search target folder of the C compiler package specified by `-t Δ tool` in that order.

Note Specify the include path name *include_path* within 255 characters.

- `-np`

Disables C preprocessor activation when the CF850V4 finished the analysis for syntax included in the system configuration file.

If omitted The CF850V4 activates the C preprocessor of the C compiler package specified by `-t Δ tool`.

- `-V`

Outputs version information for the CF850V4 to the standard output.

Note If this activation option is specified, the CF850V4 handles other activation options as invalid options and suppresses outputting of information files.

- `-help`

Outputs the usage of the activation options for the CF850V4 to the standard output.

Note If this activation option is specified, the CF850V4 handles other activation options as invalid options and suppresses outputting of information files.

- *file*

Specifies the system configuration file name to be input.

Note 1 Specify the input file name *file* within 255 characters including the path name.

Note 2 This input file name can be omitted only when `-V` or `-help` is specified.

19.2.2 Activating from PM+

The following explains the method to set CF850V4 activation options via integrated development environment platform PM+.

In addition, this example below is the setting method for an existing project file.

- 1) Starting PM+
Start the PM+ by clicking the shortcut (default: Windows start menu -> [Program] -> [NEC Electronics Tools] -> [PM+] -> [Vx.xx] -> [PM+ Vx.xx]), or double-clicking the executable format file (default: C:\Program Files\NEC Electronics Tools\PM+\Vx.xx\bin\PMplus.exe).
- 2) Opening the [Open Workspace] dialog box
Open the [Open Workspace] dialog box by selecting [File] menu -> [Open Workspace...].

Note For details about the [Open Workspace] dialog box , refer to "PM+ Project Manager User's Manual".
- 3) Specifying a workspace file
Set [Look in :] area, [File name:] area and [Files of type :] area, and click <OK> button to specify the workspace file (or project file) that sets the activation options for the CF850V4.
- 4) Opening the [Select RTOS] dialog box
Open the [Select RTOS] dialog box by selecting [Tool] menu -> [Select RTOS...].

Note For details about the [Select RTOS] dialog box, refer to "[CHAPTER 21 OPTION SETTINGS IN PM+](#)".
- 5) Opening the [RX850V4 Settings] dialog box
Open the [RX850V4 Settings] dialog box by clicking <OK> button after selecting "RX850V4 V4.xx" from the list box in [Select RTOS :] area.

Note For details about the [RX850V4 Settings] dialog box, refer to "[CHAPTER 21 OPTION SETTINGS IN PM+](#)".
- 6) Specifying a system configuration file
Specify the input file name (system configuration file name) with [System Configuration File] area.
- 7) Specifying a system information table file
After checking [Generate System Information Table [-i/-ni]] check box, specify the output file name (system information table file name) with [File name] area
- 8) Specifying a system information header file
After checking [Generate System Information Header [-d/-nd]] check box, specify the output file name (system information header file name) with [File name] area.
- 9) Specifying whether to activate C preprocessor
Specify whether to activate the C preprocessor when the CF850V4 finished the analysis for syntax included in the system configuration file, using the [Run C Preprocessor before Kernel Configuration [/-np]] check box.
- 10) Specifying an include path
Specify the folder name (relative path or absolute path) for searching [Header file declaration](#) described in the system configuration file specified in 6), using the [Include Path] area.
- 11) Specifying an entry file
After checking [Generate Entry file [-e/-ne]] check box, specify the output file name (entry file name) with [File name] area
- 12) Checking the activation option
The [Command Line Options] area displays the CF850V4 activation option format that is specified in processes 6) to 11), which enables explicit checking for whether the results specified in the above processes correspond with the results that are intended.
- 13) Reflecting the operation results in the project file
Click the <OK> button to cause the above operation results to be reflected in the project file.

19.2.3 Command file

The CF850V4 performs command file support from the objectives that eliminate specified probable activation option character count restrictions in the command lines.

Description formats of the command file are described below.

- 1) Comment lines
Lines that start with # are treated as comment lines.
- 2) Activation options
When specifying -cpu, -i, -d, -t, -T or -l, use one line for -xxx and one line for parameters; two lines in total.
When specifying -devpath or -reg, -ni, -nd, -np, or file that has no parameters, use one line.
- 3) Maximum number of characters
Up to 4,096 characters per line can be coded in a command file.

A command file description example for the CA850 is shown below.

In this example, the following activation options are included.

Target processor name:	μ PD703003
Device file search folder:	C:\Program Files\NEC Electronics Tools\DEV
Register mode:	r26
System information table file name:	sit.s
System information header file name:	kernel_id.h
C compiler package type:	NECEL
Command search path for C compiler package:	C:\Program Files\NEC Electronics Tools\bin
Header file declaration search folder:	C:\Program Files\NEC Electronics Tools\inc850, C:\Program Files\NEC Electronics Tools\smp850\V853- ICE\appli\include
Activation of C preprocessor:	Activate
System configuration file name:	sys.cfg

Figure 19-1 Example of Command File Description (CA850 version)

```
# Command File
-cpu 3003 -devpath="C:\Program Files\NEC Electronics Tools\DEV" -reg26
-i sit.s -d kernel_id.h
-t NECEL -T "C:\Program Files\NEC Electronics Tools\bin"
-I "C:\Program Files\NEC Electronics Tools\inc850"
-I "C:\Program Files\NEC Electronics Tools\smp850\V853-ICE\appli\include"
sys.cfg
```

19.2.4 Command input examples

The following shows CF850V4 command input examples for the CA850.

In these examples, "C>" indicates the command prompt, "Δ" indicates the space key input, and "<Enter>" indicates the ENTER key input.

- 1) System configuration file *sys.cfg* is loaded from the current folder, the device file corresponding to the device specification name 3003 is loaded from C:\Program Files\NEC Electronics Tools\DEV folder as an input file, and system information table file *sit.s*, system information header file *kernel_id.h* and entry file *entry.s* are then output in the 26-register mode format.

Command search processing for the C preprocessor of the C compiler package specified by -t is performed in the following order, and the relevant C preprocessor is activated when the CF850V4 finished the analysis for syntax included in the system configuration file.

1. C:\Program Files\NEC Electronics Tools\bin folder specified by -T
2. Folder specified by environment variables (such as PATH)

Include file search processing for the folder specified by -I is performed in the following order.

1. C:\Program Files\NEC Electronics Tools\inc850 folder specified by -I
2. C:\Program Files\NEC Electronics Tools\sm850\V853-ICE\appl\include folder specified by -I

```
C> cf850v4.exe Δ -cpu Δ 3003 Δ -devpath="C:\Program Files\NEC Electronics Tools\DEV" Δ-reg26 Δ -i Δ
sit.s Δ -d Δ kernel_id.h Δ -e Δ entry.s Δ -t Δ NECEL Δ -T Δ "C:\Program Files\NEC Electronics Tools\bin"
Δ -I Δ "C:\Program Files\NEC Electronics Tools\inc850" Δ -I Δ "C:\Program Files\NEC Electronics
Tools\sm850\V853-ICE\appl\include" Δ sys.cfg <Enter>
```

- 2) CF850V4 version information is output to the standard output.

```
C> cf850v4.exe Δ -V <Enter>
```

- 3) Information related to the CF850V4 activation option (type, usage, or the like) is output to the standard output.

```
C> cf850v4.exe Δ -help <Enter>
```

19.3 Error Messages

Error messages are created when the CF850V4 detects information that should be reported to the user and output to the standard output.

The CF850V4 error messages are classified into three types according to their level (F: abort error, E: expression error, W: warning), and the operation when such information is detected varies depending on the level.

- F: [Abort error](#)

When an abort error is detected, the CF850V4 outputs the relevant error message to the standard output and aborts processing.

As a result, no information file will be output.

- E: [Expression error](#)

When an expression error is detected, the CF850V4 outputs the relevant error message to the standard output and continues processing.

As a result, no information file will be output.

- W: [Warning](#)

When a warning is detected, the CF850V4 outputs the relevant error message to the standard output and continues processing.

As a result, no information file will be output.

The following shows the error message output formats.

File name (Line number): Level + ID number: Message

Note The "file name (line number)" may not be displayed depending on the information type.

19.3.1 Abort error

The following shows the error messages output when the CF850V4 detects an abort error during processing.

Note that %s and %d in error messages are determined when a fatal error is detected.

Table 19-2 Abort Error

Error Number	Error Message	
F1000 :	Message	CF file is not specified.
	Cause	The system configuration file is not specified.
F1001 :	Message	CF file is not exist (%s).
	Cause	System configuration file (%s) does not exist.
F1002 :	Message	Can't open device file.
	Cause	The device file cannot be opened.
F1003 :	Message	Can't read device file.
	Cause	The device file cannot be read.
F1004 :	Message	Unknown device file format.
	Cause	A device file that is not supported has been specified.
F1005 :	Message	Can't open command file.
	Cause	The command file specified by the activation option does not exist. Reading of the command file is rejected. The absolute path converted from a relative path exceeds the upper limit of the specifiable number of characters (259 characters).
F1006 :	Message	Can't read command file.
	Cause	The command file cannot be read.

Error Number	Error Message	
F1007 :	Message	Output file names are the same. (%s)
	Cause	Output file name %s specified by the activation option has already been used.
F1008 :	Message	Not enough memory.
	Cause	The memory is in shortage.
F3001 :	Message	Not enough memory.
	Cause	Insufficient memory.
F3002 :	Message	Line too long.
	Cause	The number of characters for one line exceeds the maximum number of characters (16,384 characters).
F3004 :	Message	Syntax too complicated.
	Cause	The sentence structure is illegal.
F3005 :	Message	Can not open file (%s).
	Cause	System configuration file %s specified by the activation option does not exist. Reading of system configuration file %s is rejected. The absolute path converted from a relative path exceeds the upper limit of the specifiable number of characters (255 characters).
F3007 :	Message	Illegal access to NULL list.
	Cause	An internal error in the CF850V4 has occurred.
F3008 :	Message	Illegal access to NULL enumeration.
	Cause	An internal error in the CF850V4 has occurred.
F3009 :	Message	Illegal hash table size.
	Cause	An internal error in the CF850V4 has occurred.
F3010 :	Message	Illegal access to NULL node.
	Cause	An internal error in the CF850V4 has occurred.
F3011 :	Message	Illegal token number (%d).
	Cause	An internal error in the CF850V4 has occurred.
F3012 :	Message	Token (%d) already defined.
	Cause	An internal error in the CF850V4 has occurred.
F3013 :	Message	Illegal error message ID (%d).
	Cause	An internal error in the CF850V4 has occurred.
F3014 :	Message	Abnormal string buffer address.
	Cause	An internal error in the CF850V4 has occurred.
F3017 :	Message	Hash key is already used (%s).
	Cause	An internal error in the CF850V4 has occurred.
F3019 :	Message	Resource name (%s) already defined.
	Cause	An internal error in the CF850V4 has occurred.
F3032 :	Message	Illegal task (%s).
	Cause	An internal error in the CF850V4 has occurred.
F3034 :	Message	Undefined resource (%s).
	Cause	An internal error in the CF850V4 has occurred.
F3042 :	Message	Illegal kind of file name (%d).
	Cause	An internal error in the CF850V4 has occurred.

Error Number	Error Message	
F3043 :	Message	Can not make unique temporary file name (%s).
	Cause	An internal error in the CF850V4 has occurred.
F3044 :	Message	Illegal error level during file operation (%d, %s).
	Cause	An internal error in the CF850V4 has occurred.
F3045 :	Message	YACC error occured (%s).
	Cause	An internal error in the CF850V4 has occurred.
F3047 :	Message	File write error (%s).
	Cause	File %s cannot be output due to memory shortage.
F3048 :	Message	File read error (%s).
	Cause	The file %s cannot be read.
F3051 :	Message	Delegate name already defined (%s).
	Cause	An internal error in the CF850V4 has occurred.
F3054 :	Message	Too many (%d) include path (max %d).
	Cause	Too many include paths specified.
F3055 :	Message	CPP error occured.
	Cause	Error occurred when C preprocessor executed processing.
F7001 :	Message	Can not open file (%s).
	Cause	Writing to output file %s is rejected. The absolute path converted from a relative path exceeds the upper limit of the specifiable number of characters (255 characters). File %s cannot be output due to memory shortage.
F7002 :	Message	File write error (%s).
	Cause	File %s cannot be output due to memory shortage.
F7003 :	Message	File read error (%s).
	Cause	The file %s cannot be read.
F7004 :	Message	Can not execute CPP (%s).
	Cause	C preprocessor cannot be started.

19.3.2 Expression error

The following is a list of error messages output when a non-critical error is detected while the CF850V4 is executing a process.

Note that %s, %d, %x, %u, %ld, and %lx in error messages are determined when a non-critical error is detected.

Table 19-3 Expression Error

Error Number	Error Message	
E1001 :	Message	Illegal option (%s).
	Cause	Activation option %s specification is invalid for the CF850V4.
E1002 :	Message	Option (%s) needs parameters.
	Cause	Parameter corresponding to activation option %s has not been specified.
E1004 :	Message	Option (%s) multiply defined.
	Cause	Activation option %s is redundant.
E1005 :	Message	File name %s already used.
	Cause	File name %s is redundant.
E1007 :	Message	Illegal parameters (%s).
	Cause	Specification of parameter %s is illegal.
E1009 :	Message	Option (%s) is not in this version.
	Cause	Activation option %s specification is invalid for the CF850V4.
E1010 :	Message	Option (%s) cannot use in MULTI version (-t GHS option).
	Cause	Activation option %s specification is invalid for the CF850V4.
E1011 :	Message	Illegal format in command file.
	Cause	Command file syntax is illegal.
E1012 :	Message	When entry file is output (CA850), device file is necessary.
	Cause	Device file has not been specified.
E3001 :	Message	Illegal keyword or syntax error.
	Cause	The specified keyword is illegal or the statement structure is illegal.
E3002 :	Message	Name too long (max 255).
	Cause	Specification of input file name or output file name exceeds the maximum number of characters (255 characters).
E3004 :	Message	Name (%s) is already used.
	Cause	Object name %s has already been used.
E3005 :	Message	Keyword (%s) is already defined.
	Cause	Keyword %s is overloaded.
E3006 :	Message	Integer overflow (%s).
	Cause	Numerical value %s exceeds the 32-bit width.
E3007 :	Message	Exception code (0x%x) is already used.
	Cause	Exception code 0x%x has been defined twice.
E3008 :	Message	Function code (%d) is already used.
	Cause	Function code %d has been defined twice.
E3009 :	Message	Undefined (%s).
	Cause	Non-omittable information %s (such as RX series information , and Clock timer exception code: intno in Basic information) has not been defined.

Error Number	Error Message	
E3010 :	Message	Start address (%s) is not 2bytes alignment.
	Cause	Startup address %s is illegal.
E3100 :	Message	Illegal maximum value (%d).
	Cause	Specification of maximum value %d is illegal.
E3102 :	Message	Illegal base clock interval (%d).
	Cause	Specification of base clock period %d is illegal.
E3103 :	Message	Illegal system stack size (%u).
	Cause	Specification of system stack size %u is illegal.
E3104 :	Message	Illegal maximum task priority (%d).
	Cause	Specification of task's maximum priority %d is illegal.
E3106 :	Message	Resource number (%d) is bigger than maximum (%d).
	Cause	Number of defined management objects %d exceeds the maximum definable number %d.
E3107 :	Message	Task's maximum priority (%d) is bigger than maximum priority (%d).
	Cause	Initial priority %d is higher than the maximum task priority %d defined in Basic information .
E3109 :	Message	Number (%s) is assumed.
	Cause	Specification of task's maximum priority or interrupt handler's maximum number of registrations is illegal.
E3111 :	Message	Illegal exception code (0x%x).
	Cause	Specification of exception code 0x%x is illegal.
E3112 :	Message	Basic cyclic time is out of range (%d).
	Cause	Specification of base clock period %d is illegal.
E3113 :	Message	Clock timer exception code (0x%x) is out of range.
	Cause	Specification of base clock timer interrupts is illegal.
E3114 :	Message	Eexception code (0x%x) is out of range.
	Cause	Specification of exception code 0x%x for base clock timer interrupts is illegal.
E3115 :	Message	Number of maximum handler is out of range (%d).
	Cause	Specification of exception code 0x%x is illegal.
E3116 :	Message	Number of maximum interrupt factor is out of range (%d).
	Cause	Specification of maximum number of interrupt handlers %d is illegal.
E3117 :	Message	Number of handler (%d) is bigger than number of interrupt factor (%d).
	Cause	Specification of maximum exception code %d is illegal.
E3118 :	Message	Service call function code (%d) is bigger than maximum (%d).
	Cause	Function code %d exceeds the maximum value %d.
E3119 :	Message	Memory area for system stack cannot select.
	Cause	Memory area is specified by SYS_STK.
E3121 :	Message	Memory area (%s) is already defined.
	Cause	Memory area %s is defined twice.
E3122 :	Message	Undefined Memory area (%s).
	Cause	Memory area %s is not set.

Error Number	Error Message	
E3130 :	Message	Illegal Stack check flag.
	Cause	Parameter for STK_CHK is illegal.
E3140 :	Message	Number of tasks is out of range (%s).
	Cause	Number of definitions %s in Task information exceeds the maximum number of definitions.
E3141 :	Message	ID of task is out of range (%s).
	Cause	Number of definitions in Task information exceeds the maximum number of definitions %s.
E3143 :	Message	Restricted task can not have task exception routine (%s)
	Cause	The task exception handling routine is defined for task %s (attribute: TA_RSTR).
E3144 :	Message	Task priority (%d) is higher than max priority (%d).
	Cause	Initial priority %d is higher than the maximum task priority %d defined in Basic information .
E3145 :	Message	Task priority (%d) is higher than the highest system priority.
	Cause	Initial priority %d is higher than the maximum value.
E3146 :	Message	Task priority (%d) is lower than the lowest system priority.
	Cause	Specification of initial priority %d is illegal (0x0 or below).
E3147 :	Message	Illegal task ID (%s).
	Cause	Specification of ID %s is illegal.
E3160 :	Message	Number of semaphores is out of range (%s).
	Cause	Number of definitions %s in Semaphore information exceeds the maximum definable number.
E3161 :	Message	ID of semaphore is out of range (%s).
	Cause	Number of definitions in Semaphore information exceeds the maximum definable number %s.
E3162 :	Message	Initial semaphore number is out of range (%s).
	Cause	Specification of initial resource count %s is illegal.
E3163 :	Message	Maximum semaphore number is out of range (%s).
	Cause	Specification of maximum resource count %s is illegal.
E3164 :	Message	Initial semaphore number is bigger than maximum semaphore number (%s).
	Cause	Initial resource count %s exceeds the maximum resource count.
E3165 :	Message	Illegal semaphore ID (%s).
	Cause	ISpecification of ID %s is illegal.
E3180 :	Message	Number of eventflags is out of range (%s).
	Cause	Number of definitions %s in Eventflag information exceeds the maximum definable number.
E3181 :	Message	ID of eventflag is out of range (%s).
	Cause	Number of definitions in Eventflag information exceeds the maximum definable number %s.
E3182 :	Message	Illegal eventflag ID (%s).
	Cause	ISpecification of ID %s is illegal.

Error Number	Error Message	
E3200 :	Message	Number of mailboxes is out of range (%s).
	Cause	Number of definitions %s in Mailbox information exceeds the maximum definable number.
E3201 :	Message	ID of mailbox is out of range (%s).
	Cause	Number of definitions in Mailbox information exceeds the maximum definable number %s.
E3202 :	Message	Maximum message priority (%d) is out of range.
	Cause	Specification of maximum message priority %d is illegal.
E3203 :	Message	Illegal mailbox ID (%s).
	Cause	Specification of ID %s is illegal.
E3220 :	Message	Number of data queues is out of range (%s).
	Cause	Number of definitions %s in Data queue information exceeds the maximum definable number.
E3221 :	Message	ID of data queue is out of range (%s).
	Cause	Number of definitions in Data queue information exceeds the maximum definable number %s.
E3222 :	Message	Data queue count (%d) is out of range.
	Cause	Specification of data number %d is illegal.
E3223 :	Message	Illegal data queue ID (%s).
	Cause	Specification of ID %s is illegal.
E3240 :	Message	Number of fixed-sized memory pools is out of range (%s).
	Cause	Number of definitions %s in Fixed-sized memory pool information exceeds the maximum definable number.
E3241 :	Message	ID of fixed-sized memory pool is out of range (%s).
	Cause	Number of definitions in Fixed-sized memory pool information exceeds the maximum definable number %s.
E3242 :	Message	Block size (%u) of fixed-sized memory pool is out of range.
	Cause	Specification of block unit size %u is illegal.
E3243 :	Message	Block count (%d) of fixed-sized memory pool is out of range.
	Cause	Specification of total number of memory blocks %d is illegal.
E3244 :	Message	Illegal fixed-sized memory pool ID (%s).
	Cause	Specification of ID %s is illegal.
E3245 :	Message	Memory area of fixed-sized memory pool is out of range (%u).
	Cause	Pool size exceeds the size of relevant memory area.
E3260 :	Message	Number of variable-sized memory pools is out of range (%s).
	Cause	Number of definitions %s in Variable-sized memory pool information exceeds the maximum definable number.
E3261 :	Message	ID of variable-sized memory pool is out of range (%s).
	Cause	Number of definitions in Variable-sized memory pool information exceeds the maximum definable number %s.
E3262 :	Message	Pool size (%u) of variable-sized memory pool is out of range.
	Cause	Specification of pool size %u is illegal.
E3263 :	Message	Illegal variable-sized memory pool ID (%s).
	Cause	Specification of ID %s is illegal.

Error Number	Error Message	
E3280 :	Message	Number of mutexes is out of range (%s).
	Cause	Number of definitions %s in Mutex information exceeds the maximum definable number.
E3281 :	Message	ID of mutex is out of range (%s).
	Cause	Number of definitions in Mutex information exceeds the maximum definable number %s.
E3282 :	Message	Ceiling priority is out of range (%s).
	Cause	Specification of system-reserved area %s is illegal.
E3283 :	Message	Mutex attribute is multiple defined (%s).
	Cause	Specification of attribute %s (queuing method) is redundant.
E3284 :	Message	Mutex attribute is not defined (%s).
	Cause	Attribute %s (queuing method) have not been defined.
E3285 :	Message	Illegal mutex ID (%s).
	Cause	Specification of ID %s is illegal.
E3300 :	Message	Number of interrupt handlers is out of range.
	Cause	Number of definitions in Interrupt handler information exceeds the maximum number of registered interrupt handlers defined in Basic information .
E3301 :	Message	The interrupt source name (%s) is not specified in the device file.
	Cause	Specification of interrupt source name %s is illegal.
E3302 :	Message	The interrupt source name (%s) cannot be used when not specifying the device file (not set -cpu option).
	Cause	Device file has not been specified.
E3311 :	Message	Out of range of exception code is already defined.
	Cause	Specification of exception code is illegal.
E3320 :	Message	Number of cyclic handlers is out of range (%s).
	Cause	Number of definitions %s in Cyclic handler information exceeds the maximum definable number.
E3321 :	Message	ID of cyclic handler is out of range (%s).
	Cause	Number of definitions in Cyclic handler information exceeds the maximum definable number %s.
E3322 :	Message	Cyclic time (%u) of cyclic handler is out of range.
	Cause	Specification of activation cycle %u is illegal.
E3323 :	Message	Phase of cyclic time (%u) is out of range.
	Cause	Specification of initial activation phase %u is illegal.
E3324 :	Message	Illegal I cyclic handler ID (%s).
	Cause	Specification of ID %s is illegal.
E3341 :	Message	Exception ID with no exception routine / task (%s) defined.
	Cause	Task information corresponding to ID %s defined in Task exception handling routine information is not defined.
E3342 :	Message	Task exception routine is multiple defined (%s).
	Cause	Multiple task exception handling routines is defined in a single task %s.
E3360 :	Message	Number of extended service call routines is out of range (%d).
	Cause	Number of definitions %d in Extended service call routine information exceeds the maximum definable number.

Error Number	Error Message	
E3361 :	Message	ID of extended service call routines is out of range (%d).
	Cause	Number of definitions in Extended service call routine information exceeds the maximum definable number %d.
E3362 :	Message	Illegal extended service call routine ID (%d).
	Cause	Specification of ID %s is illegal.
E3380 :	Message	Number of memory area is out of range (%d).
	Cause	Number of definitions in Memory area information exceeds the maximum definable number %d.
E3381 :	Message	Memory size is out of range (%s).
	Cause	Memory area size exceeds the maximum value %s.
E3400 :	Message	Idle routine is multiple defined.
	Cause	Multiple idle routines are defined.
E3460 :	Message	Number of initialize routines is out of range (%s).
	Cause	Number of definitions in Initialization routine information exceeds the maximum definable number (0x1).
E3501 :	Message	One of TA_HLNG or TA_ASM must be defined (%s).
	Cause	Specification of attribute %s (coding language) is illegal.
E3502 :	Message	The opposite attribute (%s and %s) was defined together.
	Cause	Specification of attribute %s, %s (initial interrupt state) is illegal.
E3504 :	Message	One of TA_TFIFO or TA_TPRI must be defined (%s).
	Cause	Specification of attribute %s (queuing method) is illegal.
E3508 :	Message	One of TA_MFIFO or TA_MPRI must be defined (%s).
	Cause	Specification of real-time OS name %s is illegal.
E3509 :	Message	Neither TA_INHERIT or TA_CEILING may not be specified in this version (%s).
	Cause	Specification of attribute %s (queuing method) is illegal.
E3800 :	Message	Illegal OS name (%s).
	Cause	Specification of real-time OS name %s is illegal.
E3801 :	Message	Illegal OS version (%s).
	Cause	Specification of version number %s is illegal.
E3821 :	Message	Too many lines.
	Cause	Number of system configuration file statement lines exceeds the maximum number of statement lines (1,000,000 lines).
E4003 :	Message	Cyclic time (%u) of cyclic handler is out of range. (After round up)
	Cause	Specification of activation cycle %u is illegal.
E4004 :	Message	Phase of cyclic time (%u) is out of range. (After round up)
	Cause	Specification of initial activation phase %u is illegal.
E4005 :	Message	Memory area overflow (0x%x, %s).
	Cause	Total size %x of management objects allocated in relevant memory area %s exceeds the maximum value 0x7ffffc.
E4006 :	Message	Memory area overflow (0x%x, 0x%x,%s).
	Cause	Total size %x of management objects allocated in applicable memory area %s exceeds the maximum size %x.

Error Number	Error Message	
E4007 :	Message	Illegal calculation.
	Cause	Illegal computation expression has been specified.

19.3.3 Warning

The following is a list of error messages output when a warning is detected when the CF850V4 is executing a process. Note that %s in an error message is determined when a warning is detected.

Table 19-4 Warning

Error Number	Error Message	
W1001 :	Message	CPU type is multiple defined. (%s assumed)
	Cause	The device specification name specified by activation option -cpu Δ name is inconsistent with the processor type defined in Basic information . The CF850V4 assumes %s as valid information and continues processing.
W1002 :	Message	register mode is multiple defined. (%s assumed)
	Cause	The register mode specified by activation option -regxx is inconsistent with the register mode defined in Basic information . The CF850V4 assumes %s as valid information and continues processing.
W3001 :	Message	Reserved ID must be 0 in this version (%s). (0 assumed)
	Cause	An internal error in the CF850V4 has occurred. The CF850V4 assumes that 0 was defined as the ID protection range and continues processing.
W3002 :	Message	GP is ignored in this version.
	Cause	A value other than 0 or NULL is defined in the system-reserved area. The CF850V4 assumes that 0 or NULL was defined in the system-reserved area and continues processing.
W3003 :	Message	TP is ignored in this version.
	Cause	A value other than 0 or NULL is defined in the system-reserved area. The CF850V4 assumes that 0 or NULL was defined in the system-reserved area and continues processing.
W3004 :	Message	Reserved area is ignored.
	Cause	A value other than 0 or NULL is defined in the system-reserved area. The CF850V4 assumes that 0 or NULL was defined in the system-reserved area and continues processing.
W3005 :	Message	Memory area is ignored in restricted task (%s).
	Cause	Stack size and memory area name are defined for TA_RSTR attribute tasks. The CF850V4 ignores the defined value and continues processing.
W3007 :	Message	After 4bytes alignment (result : 0x%x).
	Cause	A value other than a 4-byte boundary value has been defined. The CF850V4 assumes that 0x%x was defined and continues processing.
W3009 :	Message	nested command file.
	Cause	Illegal activation option @cmd_file is defined in the command file. The CF850V4 ignores the defined @cmd_file and continues processing.
W3010 :	Message	maxint differs from the value of the device file (the value of the device file assumed).
	Cause	Specification of exception code is illegal. The CF850V4 assumes that the maximum value of exception codes defined in the device file was specified and continues processing.
W3012 :	Message	The interval time of a cyclic handler was round up (result : 0x%x).
	Cause	Specification of activation cycle is illegal. The CF850V4 assumes that integral multiple 0x%x of base clock cycle defined in Basic information was specified and continues processing.

Error Number	Error Message	
W3013 :	Message	The initial interval time of a cyclic handler was rounded up (result : 0x%/x).
	Cause	Specification of initial activation phase is illegal. The CF850V4 assumes that integral multiple 0x%/x of base clock cycle defined in Basic information was specified and continues processing.
W3500 :	Message	Set TA_WMUL to attribute, because TA_WSGL or TA_WMUL is not defined.
	Cause	Attribute (queuing count) are not defined in Eventflag information . The CF850V4 assumes that TA_WMUL was defined and continues processing.
W7001 :	Message	Memory area (%s) not use, so no definition emitted.
	Cause	Memory area information not used in configuration information (Task information , Data queue information , etc.) is defined. The CF850V4 ignores the defined Memory area information and continues processing.

CHAPTER 20 SYSTEM CONFIGURATION FILE

This chapter explains the coding method of the system configuration file required to output information files (system information table file, system information header file and entry file) that contain data to be provided for the RX850V4.

20.1 Outline

The following shows the notation method of system configuration files.

- Character code

Create the system configuration file using ASCII code.

The CF850V4 distinguishes lower cases "a to z" and upper cases "A to Z".

Note For japanese language coding, Shift-JIS codes can be used only for comments.

- Comment

In a system configuration file, parts between `/*` and `*/` and parts from two successive slashes `//` to the line end are regarded as comments.

- Numeric

In a system configuration file, words starting with a numeric value (0 to 9) are regarded as numeric values.

The CF850V4 distinguishes numeric values as follows.

Octal: Words starting with 0
Decimal: Words starting with a value other than 0
Hexadecimal: Words starting with 0x or 0X

Note Unless specified otherwise, the range of values that can be specified as numeric values are limited from 0x0 to 0xffffffff.

- Symbol name

In a system configuration file, words starting with an alphabetic character, "a to z, A to Z", or underscore "_" are regarded as symbol names.

Describing a symbol name in the format "symbol name + offset" is also possible, but the offset must be a constant expression.

The following shows examples of describing symbol names.

The CF850V4 distinguishes between symbol names and other names based on the context in the system configuration file.

[Correct]

```
func + 0x80000 // func name
symbol + 0x90 * 80 // symbol name
symbol + BASE // data macro
```

[Incorrect]

```
(func + 0x8000) // The start character is illegal.
0x8000 + func // The start character is illegal.
BASE + func // Data macro BASE is handled as a symbol name.
func * 0x8000 // It is not the format of offset.
```

Note Up to 4,095 characters can be specified for symbol names, including offset and spaces.

- Name

In a system configuration file, words starting with an alphabetic character, "a to z, A to Z", or underscore "_" are regarded as names.

The CF850V4 distinguishes between symbol names and other names based on the context in the system configuration file.

Note Up to 255 characters can be specified for names.

- Preprocessing directives

The following preprocessing directives can be coded in a system configuration file.

`#define`, `#elif`, `#else`, `#endif`, `#if`, `#ifdef`, `#ifndef`, `#include`, `#undef`

- Keywords

The words shown below are reserved by the CFV850V4 as keywords.

Using these words for any other purpose specified is therefore prohibited.

ATT_INI, CLK_INTNO, CPU_TYPE, CRE_CYC, CRE_DTQ, CRE_FLG, CRE_MBX, CRE_MPF, CRE_MPL, CRE_MTX, CRE_SEM, CRE_TSK, DEF_EXC, DEF_INH, DEF_SVC, DEF_TEX, DEF_TIM, INCLUDE, INT_STK, MAX_CYC, MAX_DTQ, MAX_FLG, MAX_INT, MAX_MBX, MAX_MPF, MAX_MPL, MAX_MTX, MAX_PRI, MAX_SEM, MAX_SVC, MAX_TSK, MEM_AREA, NULL, r22, r26, r32, REG_MODE, RX_SERIES, SERVICE-CALL, SIZE_AUTO, STK_CHK, SYS_STK, TA_ACT, TA_ASM, TA_CLR, TA_DISINT, TA_DISPREEMPT, TA_ENAINT, TA_HLNG, TA_MFIFO, TA_MPRI, TA_OFF, TA_ON, TA_PHS, TA_RSTR, TA_STA, TA_TFIFO, TA_TPRI, TA_WMUL, TA_WSGL, TBIT_FLGPTN, TBIT_TEXPTN, TIC_DENO, TIC_NUME, TKERNEL_MAKER, TKERNEL_PRID, TKERNEL_PRVER, TKERNEL_SPVER, TMAX_ACTCNT, TMAX_MPRI, TMAX_SEMCNT, TMAX_SUSCNT, TMAX_TPRI, TMAX_WUPCNT, TMIN_MPRI, TMIN_TPRI, TSZ_DTQ, TSZ_MBF, TSZ_MPF, TSZ_MPL, TSZ_MPROHD, V850, V850E1, V850E2, V850ES, VATT_IDL, VDEF_RTN

Note In addition to the above words, service call names (such as act_tsk, slp_tsk, ras_tex) and words starting with _kernel_ are reserved as keywords in the CF850V4.

20.2 Configuration Information

The configuration information that is described in a system configuration file is divided into the following three main types.

- [Declarative Information](#)

Data related to a header file (header file name) in which data macro entities used in the system configuration file are defined.

- [Header file declaration](#)

- [System Information](#)

Data related to OS resources (such as real-time OS name, processor type) required for the RX850V4 to operate.

- [RX series information](#)
- [Basic information](#)
- [Memory area information](#)

- [Static API Information](#)

Data related to management objects (such as task and task exception handling routine) used in the system.

- [Task information](#)
- [Task exception handling routine information](#)
- [Semaphore information](#)
- [Eventflag information](#)
- [Data queue information](#)
- [Mailbox information](#)
- [Mutex information](#)
- [Fixed-sized memory pool information](#)
- [Variable-sized memory pool information](#)
- [Cyclic handler information](#)
- [Interrupt handler information](#)
- [CPU exception handler information](#)
- [Extended service call routine information](#)
- [Initialization routine information](#)
- [Idle routine information](#)

20.2.1 Cautions

In the system configuration file, describe the system configuration information ([Declarative Information](#), [System Information](#), [Static API Information](#)) in the following order.

- 1) [Declarative Information](#) description
- 2) [System Information](#) description
- 3) [Static API Information](#) description

[System Information](#) and [Static API Information](#) can be coded in any order.
The following illustrates how the system configuration file is described.

Figure 20-1 System Configuration File Description Format

```
-- Declarative Information (Header file declaration) description
/* ..... */

-- System Information (RX series information, etc.) description
/* ..... */

-- Static API Information (Task information, etc.) description
/* ..... */
```

20.3 Declarative Information

The following describes the format that must be observed when describing the declarative information in the system configuration file.

The GOTHIC-FONT characters in following descriptions are the reserved words, and italic face characters are the portion that the user must write the relevant numeric value, symbol name, or keyword.

20.3.1 Header file declaration

The header file declaration defines **file name: filename**.

The number of definable header file declaration items is not restricted.

The following shows the header file declaration format.

```
INCLUDE ("filename");
```

The items constituting the header file declaration are as follows.

1) file name: filename

Reflects the header file declaration specified in *h_file* into the system information header file output by the CF850V4.

As a result, macro definitions in *filename* can be referenced from a file in which the system information header file output by the CF850V4 is included.

Note If <sample.h> is specified in *h_file*, the header file definition (include processing) is output as:

```
#include <sample.h>
```

If \"sample.h\" is specified in *h_file*, the header file definition (include processing) is output as:

```
#include "sample.h"
```

to the system information header file.

20.4 System Information

The following describes the format that must be observed when describing the system information in the system configuration file.

The GOTHIC-FONT characters in following descriptions are the reserved words, and italic face characters are the portion that the user must write the relevant numeric value, symbol name, or keyword.

Items enclosed by square brackets "[]" can be omitted.

20.4.1 RX series information

The RX series information defines **Real-time OS name: *rtos_name***, **Version number: *rtos_ver***.

Only one information item can be defined as RX series information.

The following shows the RX series information format.

```
RX_SERIES (rtos_name, rtos_ver);
```

The items constituting the RX series information are as follows.

- 1) Real-time OS name: *rtos_name*
Specifies the real-time OS name.
The keyword that can be specified for *rtos_name* is RX850V4.
- 2) Version number: *rtos_ver*
Specifies the version number for RX850V4.
A value from V420 to V499 can be specified for *rtos_ver*.

20.4.2 Basic information

The basic information defines **Processor type: *cpu***, **Register mode: *register***, **Base clock interval: *clkcyc***, **Clock timer exception code: *intno***, **System stack size: *stksz***, **Whether to check stack: *flg***, **Maximum priority: *maxpri***, **Maximum number of interrupt handlers: *maxinh***, **Maximum value of exception code: *maxint***.

Only one information item can be defined as basic information.

The following shows the basic information format.

```
[CPU_TYPE (cpu);]
[REG_MODE (register);]
[DEF_TIM (clkcyc);]
CLK_INTNO (intno);
SYS_STK (stksz);
[STK_CHK (flg);]
[MAX_PRI (maxpri);]
MAX_INT (maxinh, maxint);
```

The items constituting the basic information are as follows.

1) Processor type: *cpu*

Specifies the type for a CPU.

The keyword that can be specified for *cpu* is V850, V850E1, V850ES or V850E2.

```
V850:      V850 core
V850E1:    V850E1 core
V850E2:    V850E2 core
V850ES:    V850ES core
```

If omitted "V850E1" is specified as the target device processor type.

2) Register mode: *register*

Specifies the register mode.

The keyword that can be specified for *register* is r22, r26 or r32.

```
r22:      22-register mode
r26:      26-register mode
r32:      32-register mode
```

If omitted "r32" is specified as the register mode type of kernel library *librc.a* that is linked during system configuration.

Note If *-regxx* is specified as the CF850V4 activation option, definition of *reg_mode* is ignored and the CF850V4 activation option is handled as valid information.

3) Base clock interval: *clkcyc*

Specifies the base clock interval (in millisecond) of the timer to be used.

A value from 0x1 to 0xffff can be specified for *clkcyc*.

If omitted "0x1msec" is specified as the base clock cycle of the RX850V4.

Note The base clock cycle means the occurrence interval of base clock timer interrupt *tim_intno*, which is required for implementing the **TIME MANAGEMENT FUNCTIONS** provided by the RX850V4. To initialize hardware used by the RX850V4 for time management (such as timers and controllers), the setting must therefore be made so as to generate base clock timer interrupts at the interval defined with *tim_base*.

4) Clock timer exception code: *intno*

Specifies the exception code for a clock timer.

A value from 0x80 to the maximum value of an exception code (aligned to 0x10 multiple values), or an interrupt source name, can be specified for *intno*.

[CA850 version]

Only interrupt source names prescribed in the device file and 16-byte boundary values can be specified.

If an interrupt source name is specified for *tim_intno*, the CF850V4 activation option *-cpu Δ name* must be specified.

[GHS compiler version]

Only 16-byte boundary values can be specified.

5) System stack size: *stksz*

Specifies the system stack size (in bytes).

A value from 0x0 to 0x7fffffc (aligned to a 4-byte boundary) can be specified for *stksz*.

Note 1 For expressions to calculate the system stack size, refer to "[20.6 Memory Capacity Estimation](#)".

Note 2 The memory area for system stack is secured from the ".rx_memory section".

6) Whether to check stack: *flg*

Specifies whether to check the stack overflows before the RX850V4 starts processing.

The keyword that can be specified for *flg* is TA_ON or TA_OFF.

TA_ON: Overflow is checked

TA_OFF: Overflow not checked

Note Overflow is not checked by default.

7) Maximum priority: *maxpri*

Specifies the maximum priority of the task.

A value from 0x1 to 0x20 can be specified for *maxpri*.

If omitted "0x20" is specified as the maximum task priority.

8) Maximum number of interrupt handlers: *maxinh*, Maximum value of exception code: *maxint*

Specifies the maximum number of interrupt handlers to be registered and the maximum number of exception codes possessed by the target CPU.

Only values from 0x0 to 0xff can be specified for *maxinh*, and values from 0x80 to 0x1060 can be specified for *maxint*.

Note Specify for *maxinh* the total number of interrupt handlers defined in [Interrupt handler information](#).

20.4.3 Memory area information

The memory area information defines [Memory area name:mem_area](#), [Memory area size:memsz](#) for a memory area. Only values from 0x0 to 0xff can be defined as the number of memory area information items (one for each section). The following shows the memory area information format.

```
MEM_AREA (mem_area, memsz);
```

The items constituting the memory area information are as follows.

1) Memory area name:mem_area

Specifies the name of the memory area used for management objects.

Only the section-name (defined in link directive file) *.mem_area* from which a dot is excluded can be specified for *mem_area*.

Note For details on link directive files, refer to the user's manual of the C compiler package used.

2) Memory area size:memsz

Specifies the size of the memory area used for management objects (unit: bytes).

Only 4-byte boundary values from 0x0 to 0x7fffffc, or "SIZE_AUTO" can be specified for *memsz*.

SIZE_AUTO: Total size of management objects defined in [Basic information](#), [Task information](#), etc.

Note For expressions to calculate the memory area size, refer to "[20.6 Memory Capacity Estimation](#)".

20.5 Static API Information

The following describes the format that must be observed when describing the static API information in the system configuration file.

The GOTHIC-FONT characters in following descriptions are the reserved words, and italic face characters are the portion that the user must write the relevant numeric value, symbol name, or keyword.

Items enclosed by square brackets "[]" can be omitted.

20.5.1 Task information

The task information defines **ID number**: *tskid*, **Attribute**: *tskatr*, **Extended information**: *exinf*, **Start address**: *task*, **Initial priority**: *itskpri*, **Task stack size**: *stksz*, **memory area name**: *mem_area*, **Reserved for future use**: *stk* for a task.

The number of items that can be defined as task information is limited to one for each ID number.

The following shows the task information format.

```
CRE_TSK (tskid, { tskatr, exinf, task, itskpri, stksz[:mem_area], stk });
```

The items constituting the task information are as follows.

1) ID number: *tskid*

Specifies the ID number for a task.

A value from 0x1 to 0xff, or a name, can be specified for *tskid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define tskid value
```

2) Attribute: *tskatr*

Specifies the attribute for a task.

The keyword that can be specified for *tskatr* is TA_HLNG, TA_ASM, TA_ACT, TA_RSTR, TA_DISPREEMPT, TA_ENAINT and TA_DISINT.

[Coding language]

TA_HLNG: Start a task through a C language interface.

TA_ASM: Start a task through an assembly language interface.

[Initial activation state]

TA_ACT: Task is activated after the creation.

[Task type]

TA_RSTR: Restricted task

[Initial preemption state]

TA_DISPREEMPT: Preemption is disabled at task activation.

[Initial interrupt state]

TA_ENAINT: All interrupts are enabled at task activation.

TA_DISINT: All interrupts are disabled at task activation.

Note 1 If specification of TA_ACT is omitted, the DORMANT state is specified as the initial activation state.

Note 2 If specification of TA_RSTR is omitted, the normal task is specified as the task type.

Note 3 If specification of TA_DISPREEMPT is omitted, the preempt acknowledge is enabled when a task moves from the DORMANT state to the READY state.

Note 4 If specification of TA_ENAINT and TA_DISINT is omitted, interrupts are enabled in the initial state when a task moves from the DORMANT state to the READY state.

3) Extended information: *exinf*

Specifies the extended information for a task.

A value from 0x0 to 0xffffffff, or a symbol name, can be specified for *exinf*.

Note The target task can be manipulated by handling the extended information as if it were a function parameter.

- 4) Start address: *task*
Specifies the start address for a task.
A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for *task*.
- 5) Initial priority: *itskpri*
Specifies the initial priority for a task.
A value from 0x1 to 0x20 (not greater than *maxpri*) can be specified for *itskpri*.
- 6) Task stack size: *stksz*, memory area name: *mem_area*
Specifies the task stack size (unit: bytes) and the name of the memory area secured for the task stack.
Only 4-byte boundary values from 0x0 to 0x7fffffc can be specified for *stksz*, and only memory area name *mem_area* defined in [Memory area information](#) can be specified for *mem_area*.
- Note 1 For expressions to calculate the stack size, refer to "[20.6 Memory Capacity Estimation](#)".
- Note 2 If specification of *mem_area* is omitted, the task stack is allocated to the *.rx_memory* section.
- 7) Reserved for future use: *stk*
System-reserved area.
Values that can be specified for *stk* are limited to NULL characters.

20.5.2 Task exception handling routine information

The task exception handling routine information defines **ID number:** *tskid*, **Attribute:** *texatr*, **Start address:** *texrtn* for a task exception handling routine.

The number of items that can be defined as task exception handling routine information is limited to one for each ID number.

The following shows the task exception handling routine information format.

```
DEF_TEX (tskid, { texatr, texrtn });
```

The items constituting the task exception handling routine information are as follows.

1) ID number: *tskid*

Specifies the ID number for a target task.

A value from 0x1 to 0xff, or a task name, can be specified for *tskid*.

2) Attribute: *texatr*

Specifies the language used to describe a task exception handling routine.

The keyword that can be specified for *texatr* is TA_HLNG or TA_ASM.

TA_HLNG: Start a task exception handling routine through a C language interface.

TA_ASM: Start a task exception handling routine through an assembly language interface.

3) Start address: *texrtn*

Specifies the start address for a task exception handling routine.

A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for *texrtn*.

20.5.3 Semaphore information

The semaphore information defines **ID number: *semid***, **Attribute: *sematr***, **Initial resource count: *isemcnt***, **Maximum resource count: *maxsem*** for a semaphore.

The number of items that can be defined as semaphore information is limited to one for each ID number.

The following shows the semaphore information format.

```
CRE_SEM (semid, { sematr, isemcnt, maxsem });
```

The items constituting the semaphore information are as follows.

1) ID number: *semid*

Specifies the ID number for a semaphore.

A value from 0x1 to 0xff, or a name, can be specified for *semid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define semid value
```

2) Attribute: *sematr*

Specifies the task queuing method for a semaphore.

The keyword that can be specified for *sematr* is TA_TFIFO or TA_TPRI.

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

3) Initial resource count: *isemcnt*

Specifies the initial resource count for a semaphore.

A value from 0x0 to 0xffff (not greater than *maxsem*) can be specified for *isemcnt*.

4) Maximum resource count: *maxsem*

Specifies the maximum resource count for a semaphore.

A value from 0x1 to 0xffff can be specified for *maxsem*.

20.5.4 Eventflag information

The eventflag information defines **ID number: flgid**, **Attribute: flgatr**, **Initial bit pattern: iflgptn** for an eventflag. The number of items that can be defined as eventflag information is limited to one for each ID number. The following shows the eventflag information format.

```
CRE_FLG (flgid, { flgatr, iflgptn });
```

The items constituting the eventflag information are as follows.

1) ID number: flgid

Specifies the ID number for an eventflag.

A value from 0x1 to 0xff, or a name, can be specified for *flgid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define flgid value
```

2) Attribute: flgatr

Specifies the attribute for an eventflag.

The keyword that can be specified for *flgatr* is TA_TFIFO, TA_TPRI, TA_WSGL, TA_WMUL and TA_CLR.

[Task queuing method]

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

[Queuing count]

TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.

TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.

[Bit pattern clear]

TA_CLR: Bit pattern is cleared when a task is released from the WAITING state for eventflag.

Note 1 If specification of TA_TFIFO and TA_TPRI is omitted, tasks are queued in the order of bit pattern checking.

Note 2 If specification of TA_CLR is omitted, "not clear bit patterns if the required condition is satisfied" is set.

3) Initial bit pattern: iflgptn

Specifies the initial bit pattern for an eventflag.

A value from 0x0 to 0xffffffff can be specified for *iflgptn*.

20.5.5 Data queue information

The data queue information defines **ID number: dtqid**, **Attribute: dtqatr**, **Data count: dtqcnt**, **memory area name: mem_area**, **Reserved for future use: dtq** for a data queue.

The number of items that can be defined as data queue information is limited to one for each ID number.

The following shows the data queue information format.

```
CRE_DTQ (dtqid, { dtqatr, dtqcnt[:mem_area], dtq });
```

The items constituting the data queue information are as follows.

1) ID number: dtqid

Specifies the ID number for a data queue.

A value from 0x1 to 0xff, or a name, can be specified for *dtqid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define dtqid value
```

2) Attribute: dtqatr

Specifies the task queuing method for a data queue.

The keyword that can be specified for *dtqatr* is TA_TFIFO or TA_TPRI.

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

3) Data count: dtqcnt, memory area name: mem_area

Specifies the maximum number of data units that can be queued to the data queue area of a data queue, and the name of the memory area secured for the data queue area.

Only values from 0x0 to 0xff can be specified for *dtqcnt*, and only memory area name *mem_area* defined in [Memory area information](#) can be specified for *mem_area*.

Note If specification of *mem_area* is omitted, the data queue is allocated to the .rx_memory section.

4) Reserved for future use: dtq

System-reserved area.

Values that can be specified for *dtq* are limited to NULL characters.

20.5.6 Mailbox information

The mailbox information defines **ID number: *mbxid***, **Attribute: *mbxatr***, **Maximum message priority: *maxmpri***, **Reserved for future use: *mprihd*** for a mailbox.

The number of items that can be defined as mailbox information is limited to one for each ID number.

The following shows the mailbox information format.

```
CRE_MBX (mbxid, { mbxatr, maxmpri, mprihd });
```

The items constituting the mailbox information are as follows.

1) ID number: *mbxid*

Specifies the ID number for a mailbox.

A value from 0x1 to 0xff, or a name, can be specified for *mbxid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define mbxid value
```

2) Attribute: *mbxatr*

Specifies the attribute for a mailbox.

The keyword that can be specified for *mbxatr* is TA_TFIFO, TA_TPRI, TA_MFIFO and TA_MPRI.

[Task queuing method]

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

[Message queuing method]

TA_MFIFO: Message wait queue is in FIFO order.

TA_MPRI: Message wait queue is in message priority order.

3) Maximum message priority: *maxmpri*

Specifies the maximum message priority for a mailbox.

A value from 0x1 to 0x7fff can be specified for *maxmpri*.

Note *maxmpri* is valid only when TA_MPRI is specified for mqueue.

It is invalid when TA_MFIFO is specified for mqueue.

4) Reserved for future use: *mprihd*

System-reserved area.

Values that can be specified for *mprihd* are limited to NULL characters.

20.5.7 Mutex information

The mutex information defines **ID number: *mtxid***, **Attribute: *mtxatr***, **Reserved for future use: *ceilpri*** for a mutex. The number of items that can be defined as mutex information is limited to one for each ID number. The following shows the mutex information format.

```
CRE_MTX (mtxid, { mtxatr, ceilpri });
```

The items constituting the mutex information are as follows.

1) ID number: *mtxid*

Specifies the ID number for a mutex.

A value from 0x1 to 0xff, or a name, can be specified for *mtxid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define mtxid value
```

2) Attribute: *mtxatr*

Specifies the task queuing method for a mutex.

The keyword that can be specified for *mtxatr* is TA_TFIFO or TA_TPRI.

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

3) Reserved for future use: *ceilpri*

System-reserved area.

Only values from "0x1 to maximum task priority *maxtpri* defined in [Basic information](#)" can be specified for *ceilpri*.

20.5.8 Fixed-sized memory pool information

The fixed-sized memory pool information defines **ID number: *mpfid***, **Attribute: *mpfatr***, **Block count: *blkcnt***, **Basic block size: *blksz***, **memory area name: *mem_area***, **Reserved for future use: *mpf*** for a fixed-sized memory pool.

The number of items that can be defined as fixed-sized memory pool information is limited to one for each ID number. The following shows the fixed-sized memory pool information format.

```
CRE_MPF (mpfid, { mpfatr, blkcnt, blksz[:mem_area], mpf });
```

The items constituting the fixed-sized memory pool information are as follows.

1) ID number: *mpfid*

Specifies the ID number for a fixed-sized memory pool.

A value from 0x1 to 0xff, or a name, can be specified for *mpfid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define mpfid value
```

2) Attribute: *mpfatr*

Specifies the task queuing method for a fixed-sized memory pool.

The keyword that can be specified for *mpfatr* is TA_TFIFO or TA_TPRI.

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

3) Block count: *blkcnt*

Specifies the block count for a fixed-sized memory pool.

A value from 0x1 to 0x7fff can be specified for *blkcnt*.

4) Basic block size: *blksz*, memory area name: *mem_area*

Specifies the size per block (unit: bytes) and the name of the memory area secured for the fixed-size memory pool.

Only 4-byte boundary values from 0x1 to 0x7fffffc can be specified for *blksz*, and only memory area name *sec_area* defined in [Memory area information](#) can be specified for *mem_area*.

Note If specification of *mem_area* is omitted, the fixed-sized memory pool is allocated to the .rx_memory section.

5) Reserved for future use: *mpf*

System-reserved area.

Values that can be specified for *mpf* are limited to NULL characters.

20.5.9 Variable-sized memory pool information

The variable-sized memory pool information defines **ID number: *mplid***, **Attribute: *mplatr***, **Pool size: *mplsz***, **memory area name: *mem_area***, **Reserved for future use: *mpl*** for a variable-sized memory pool.

The number of items that can be defined as variable-sized memory pool information is limited to one for each ID number.

The following shows the variable-sized memory pool information format.

```
CRE_MPL (mplid, { mplatr, mplsz[:mem_area], mpl } );
```

The items constituting the variable-sized memory pool information are as follows.

1) ID number: *mplid*

Specifies the ID number for a variable-sized memory pool.

A value from 0x1 to 0xff, or a name, can be specified for *mplid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define mplid value
```

2) Attribute: *mplatr*

Specifies the task queuing method for a variable-sized memory pool.

The keyword that can be specified for *mplatr* is TA_TFIFO or TA_TPRI.

TA_TFIFO: Task wait queue is in FIFO order.

TA_TPRI: Task wait queue is in task priority order.

3) Pool size: *mplsz*, memory area name: *mem_area*

Specifies the variable-size memory pool size (unit: bytes) and the name of the memory area secured for the variable-size memory pool.

Only 4-byte boundary values from 0x1 to 0x7fffffc can be specified for *mplsz*, and only memory area name *sec_area* defined in [Memory area information](#) can be specified for *mem_area*.

Note If specification of *mem_area* is omitted, the variable-sized memory pool is allocated to the *.rx_memory* section.

4) Reserved for future use: *mpl*

System-reserved area.

Values that can be specified for *mpl* are limited to NULL characters.

20.5.10 Cyclic handler information

The cyclic handler information defines **ID number: *cycid***, **Attribute: *cycatr***, **Extended information: *exinf***, **Start address: *cychdr***, **Activation cycle: *cyctim***, **Activation phase: *cycphs*** for a cyclic handler.

The number of items that can be defined as cyclic handler information is limited to one for each ID number.

The following shows the cyclic handler information format.

```
CRE_CYC (cycid, { cycatr, exinf, cychdr, cyctim, cycphs });
```

The items constituting the cyclic handler information are as follows.

1) ID number: *cycid*

Specifies the ID number for a cyclic handler.

A value from 0x1 to 0xff, or a name, can be specified for *cycid*.

Note When a name is specified, the CF850V4 automatically assigns an ID number.

The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:

```
#define cycid value
```

2) Attribute: *cycatr*

Specifies the attribute for a cyclic handler.

The keywords that can be specified for *cycatr* are TA_HLNG, TA_ASM, TA_STA and TA_PHS.

[Coding language]

TA_HLNG: Start a cyclic handler through a C language interface.

TA_ASM: Start a cyclic handler through an assembly language interface.

[Initial activation state]

TA_STA: Cyclic handlers is in an operational state after the creation.

[Activation phase]

TA_PHS: Cyclic handler is activated preserving the activation phase.

Note 1 If specification of TA_STA is omitted, the initial activation state is set to "non-operational state".

Note 2 If specification of TA_PHS is omitted, no activation phase items are saved.

3) Extended information: *exinf*

Specifies the extended information for a cyclic handler.

A value from 0x0 to 0xffffffff, or a symbol name, can be specified for *exinf*.

Note The target cyclic handler can be manipulated by handling the extended information as if it were a function parameter.

4) Start address: *cychdr*

Specifies the start address for a cyclic handler.

A value from 0x0 to 0xffffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for *cychdr*.

5) Activation cycle: *cyctim*

Specifies the activation cycle (in millisecond) for a cyclic handler.

A value from 0x1 to 0x7ffffff (aligned to 'clkcy' multiple values) can be specified for *cyctim*.

Note If a value other than an integral multiple of the base clock cycle defined in [Basic information](#) is specified for *cyctim*, the CF850V4 assumes that an integral multiple is specified and performs processing.

6) Activation phase: *cycphs*

Specifies the activation phase (in millisecond) for a cyclic handler.

A value from 0x1 to 0x7ffffff (aligned to 'clkcy' multiple values) can be specified for *cycphs*.

Note 1 In the RX850V4, the initial activation phase means the relative interval from when generation of s cyclic handler is completed until the first activation request is issued.

Note 2 If a value other than an integral multiple of the base clock cycle defined in [Basic information](#) is specified for *cycphs*, the CF850V4 assumes that an integral multiple is specified and performs processing.

20.5.11 Interrupt handler information

The interrupt handler information defines **Exception code: *inhno***, **Attribute: *inhatr***, **Start address: *inthdr*** for an interrupt handler information.

The number of items that can be defined as interrupt handler information is limited to one for each exception code. The following shows the interrupt handler information format.

```
DEF_INH (inhno, { inhatr, inthdr });
```

The items constituting the interrupt handler information are as follows.

1) Exception code: *inhno*

Specifies the exception code for an interrupt handler.

A value from 0x80 to the maximum value of an exception code (aligned to 0x10 multiple values), or an interrupt source name, can be specified for *inhno*.

2) Attribute: *inhatr*

Specifies the language used to describe an interrupt handler.

The keyword that can be specified for *inhatr* is TA_HLNG or TA_ASM.

TA_HLNG: Start an interrupt handler through a C language interface.

TA_ASM: Start an interrupt handler through an assembly language interface.

3) Start address: *inthdr*

Specifies the start address for an interrupt handler.

A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for *inthdr*.

20.5.12 CPU exception handler information

The CPU exception handler information defines **Exception code: *excno***, **Attribute: *excatr***, **Start address: *exchdr*** for a CPU exception handler.

The number of items that can be defined as CPU exception handler information is limited to one for each exception code.

The following shows the CPU exception handler information format.

```
DEF_EXC (excno, { excatr, exchdr });
```

The items constituting the CPU exception handler information are as follows.

1) Exception code: *excno*

Specifies the exception code for a CPU exception handler.

A value from 0x0 to 0x70 (aligned to 0x10 multiple values), or an interrupt source name, can be specified for *excno*.

Note Even when registering a CPU exception handler for exception codes that are not a 16-byte boundary value like software exceptions (TRAP0n:0x4n, TRAP1n:0x5n), be sure to set a 16-byte boundary value, as shown below.

```
TRAP0n --> 0x40
TRAP1n --> 0x50
```

2) Attribute: *excatr*

Specifies the language used to describe a CPU exception handler.

The keyword that can be specified for *excatr* is TA_HLNG or TA_ASM.

```
TA_HLNG:   Start a CPU exception handler through a C language interface.
TA_ASM:    Start a CPU exception handler through an assembly language interface.
```

3) Start address: *exchdr*

Specifies the start address for a CPU exception handler.

A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for *exchdr*.

20.5.13 Extended service call routine information

The extended service call routine information defines **Function code: *fncd***, **Attribute: *svcatr***, **Start address: *svcrtn*** for an extended service call routine.

The number of items that can be defined as extended service call routine information is limited to one for each function code.

The following shows the extended service call routine information format.

```
DEF_SVC (fncd, { svcatr, svcrtn } );
```

The items constituting the extended service call routine information are as follows.

1) Function code: *fncd*

Specifies the function code for an extended service call routine.
A value from 0x1 to 0xff can be specified for *fncd*.

2) Attribute: *svcatr*

Specifies the language used to describe an extended service call routine.
The keyword that can be specified for *svcatr* is TA_HLNG or TA_ASM.

TA_HLNG: Start an extended service call routine through a C language interface.

TA_ASM: Start an extended service call routine through an assembly language interface.

3) Start address: *svcrtn*

Specifies the start address for an extended service call routine.

A value from 0x0 to 0xfffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for *svcrtn*.

20.5.14 Initialization routine information

The initialization routine information defines **Attribute:** *iniatr*, **Extended information:** *exinf*, **Start address:** *inirtn* for an initialization routine.

The number of initialization routine information items that can be specified is defined as being within the range of 0 to 254.

The following shows the idle initialization routine information format.

```
ATT_INI ( { iniatr, exinf, inirtn } );
```

The items constituting the initialization routine information are as follows.

1) **Attribute:** *iniatr*

Specifies the language used to describe an initialization routine.

The keyword that can be specified for *iniatr* is TA_HLNG or TA_ASM.

TA_HLNG: Start an initialization routine through a C language interface.

TA_ASM: Start an initialization routine through an assembly language interface.

2) **Extended information:** *exinf*

Specifies the extended information for an initialization routine.

A value from 0x0 to 0xffffffff, or a symbol name, can be specified for *exinf*.

Note The target initialization routine can be manipulated by handling the extended information as if it were a function parameter.

3) **Start address:** *inirtn*

Specifies the start address for an initialization routine.

A value from 0x0 to 0xffffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for *inirtn*.

20.5.15 Idle routine information

The idle routine information defines **Attribute: idlatr**, **Start address: idlrtn** for an idle routine.

The number of idle routine information items that can be specified is defined as being within the range of 0 to 1.

The following shows the idle routine information format.

```
VATT_IDL ( { idlatr, idlrtn } );
```

The items constituting the idle routine information are as follows.

1) Attribute: *idlatr*

Specifies the language used to describe an idle routine.

The keyword that can be specified for *idlatr* is TA_HLNG or TA_ASM.

TA_HLNG: Start an idle routine through a C language interface.

TA_ASM: Start an idle routine through an assembly language interface.

2) Start address: *idlrtn*

Specifies the start address for an idle routine.

A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for *idlrtn*.

20.6 Memory Capacity Estimation

Memory areas used and managed by the RX850V4 are broadly classified into five types of sections.

20.6.1 .rx_control section

This is the area to which management objects (such as a system management table and basic task management blocks) required for the RX850V4 operation and for realizing functions provided by the RX850V4 are allocated.

The following shows the size calculation method for the data to be assigned to the .rx_control section (unit: bytes).

Table 20-1 .rx_control Section Size Calculation Method

Object Name	Size Calculation Method (in bytes)
System base table	CA850: 72 GHS compiler: 76
Ready queue	align4 (<i>maxtpri</i>)
Interrupt mask control table	align4 (align16 ((<i>maxintno</i> / 16) - 7) / 8)
Basic task control block	8 * <i>maxbtsk</i>
Extended task control block	24 * <i>maxetask</i>
Task exception handling routine control block	8 * <i>maxtex</i>
Semaphore control block	8 * <i>maxsem</i>
Eventflag control block	8 * <i>maxflg</i>
Data Queue control block	8 * <i>maxdtq</i>
Mailbox control block	12 * <i>maxmbx</i>
Mutex control block	8 * <i>maxmtx</i>
Fixed-sized memory pool control block	8 * <i>maxmpf</i>
Variable-sized memory pool control block	8 * <i>maxmpl</i>
Cyclic handler control block	8 * <i>maxcyc</i>

Note Each keyword in the size calculation methods has the following meaning.

<i>maxtpri</i> :	Priority range specified in Basic information
<i>maxintno</i> :	Exception code range specified in Basic information This also means the maximum exception code possessed by the target device if the used device is specified via PM+ or by using the -cpu option with the CF850V4 executed from the command line.
<i>maxbtsk</i> :	Total number of Task information
<i>maxttsk</i> :	Total amount of defined Task information (task type: non TA_RSTTR)
<i>maxtex</i> :	Total number of Task exception handling routine information
<i>maxsem</i> :	Total number of Semaphore information
<i>maxflg</i> :	Total number of Eventflag information
<i>maxdtq</i> :	Total number of Data queue information
<i>maxmbx</i> :	Total number of Mailbox information
<i>maxmtx</i> :	Total number of Mutex information
<i>maxmpf</i> :	Total number of Fixed-sized memory pool information
<i>maxmpl</i> :	Total number of Variable-sized memory pool information
<i>maxcyc</i> :	Total number of Cyclic handler information

20.6.2 .rx_info section

This is the area to which data related to OS resources (such as base clock cycle and maximum task priority) required for the RX850V4 operation and for realizing functions provided by the RX850V4 are allocated.

The following shows the size calculation method for the management objects to be assigned to the .rx_info section (unit: bytes).

Table 20-2 .rx_info Section Size Calculation Method

Object Name	Size Calculation Method (in bytes)
System information table	208
Activation task ID table	align4 (<i>maxact</i>)
Activation cyclic handler ID table	align4 (<i>maxsta</i>)
Interrupt mask information table	align4 (align16 ((<i>maxintno</i> / 16) - 7) / 8)
Task information block	24 * <i>maxtsk</i>
Semaphore information block	8 * <i>maxsem</i>
Eventflag information block	8 * <i>maxflg</i>
Data queue information block	8 * <i>maxdtq</i>
Mailbox information block	4 * <i>maxmbx</i>
Mutex information block	align4 (2 * <i>maxmtx</i>)
Fixed-sized memory pool information block	12 * <i>maxmpf</i>
Variable-sized memory pool information block	12 * <i>maxmpl</i>
Cyclic handler information block	20 * <i>maxcyc</i>
Extended service call routine information block	8 * <i>maxsvc</i>
Interrupt handler information block	8 * <i>maxint</i>
Interrupt handler ID table	align4 ((<i>maxintno</i> / 16) + 1)
Initialization routine information block	12 * <i>maxini</i>
Idle routine information block	8
Memory area information block	8 * <i>maxmem</i>

Note Each keyword in the size calculation methods has the following meaning.

<i>maxact</i> :	Total amount of defined Task information (initial activation state: TA_ACT)
<i>maxsta</i> :	Total amount of defined Cyclic handler information (initial activation state: TA_STA)
<i>maxintno</i> :	Exception code range specified in Basic information This also means the maximum exception code possessed by the target device if the used device is specified via PM+ or by using the -cpu option with the CF850V4 executed from the command line.
<i>maxtsk</i> :	Total number of Task information
<i>maxsem</i> :	Total number of Semaphore information
<i>maxflg</i> :	Total number of Eventflag information
<i>maxdtq</i> :	Total number of Data queue information
<i>maxmbx</i> :	Total number of Mailbox information
<i>maxmtx</i> :	Total number of Mutex information
<i>maxmpf</i> :	Total number of Fixed-sized memory pool information
<i>maxmpl</i> :	Total number of Variable-sized memory pool information
<i>maxcyc</i> :	Total number of Cyclic handler information
<i>maxsvc</i> :	Total number of Extended service call routine information
<i>maxint</i> :	Total number of Initialization routine information
<i>maxini</i> :	Total number of Initialization routine information
<i>maxmem</i> :	Total number of Memory area information

20.6.3 .rx_memory section/user-defined section

Memory areas managed by the RX850V4, which can be used via processing programs are allocated to these areas. The system stack, task stack, data queue area, fixed-size memory pool, variable-size memory pool or the like are allocated to the .rx_memory section, and the task stack, data queue area, fixed-size memory pool, variable-size memory pool or the like are allocated to the user-defined section.

The user-defined section is the memory area defined in [Memory area information](#) during configuration.

The following lists the memory areas to be allocated to the .rx_memory section or user-defined section.

- System stack

The following shows the size calculation method SYSSTK_SZ for the memory area required as the system stack (unit: bytes).

$$\text{SYSSTK_SZ} = \text{RSTR_SZ} + \text{CYC_SZ} + \text{INT_SZ} + \text{INI_SZ} + \text{align4}(\text{idlsz}) + \text{RX_SZ}$$

Each keyword in the above size calculation method has the following meaning.

RSTR_SZ: Total stack size (including memory area for automatic variables referenced by the relevant task) consumed when tasks defined in [Task information](#) (task type: TA_RSTR) are presumed to be C functions.

The following shows the size calculation method RSTR_SZ1 for the stack required for a task (unit: bytes).

$$\text{RSTR_SZ1} = \text{align4}(\text{stksz}) + \text{ctxtsz}$$

Each keyword in the above size calculation method has the following meaning.

stksz: Total stack size (including memory area for automatic variables referenced by the relevant task) consumed when tasks defined in [Task information](#) (task type: TA_RSTR) are presumed to be C functions.

ctxtsz: Context area where task execution information is stored.

The value of *ctxtsz* varies depending on the attribute, processor type, and register mode.

Table 20-3 Context Area of a Task (preempt acknowledge status: non TA_DISPREENPT)

	V850 Core		V850E1/V850E2/V850ES Core	
	CA850	GHS Compiler	CA850	GHS Compiler
22-register mode	80	84	88	92
26-register mode	96	100	104	108
32-register mode	120	124	128	132

Table 20-4 Context Area of a Task (preempt acknowledge status: TA_DISPREENPT)

	V850 Core		V850E1/V850E2/V850ES Core	
	CA850	GHS Compiler	CA850	GHS Compiler
22-register mode	36	40	44	48
26-register mode	44	48	52	56
32-register mode	56	60	64	68

CYC_SZ: Total stack size (including memory area for automatic variables referenced by the relevant cyclic handler) consumed when cyclic handlers defined in [Cyclic handler information](#) are presumed to be C functions.

The following shows the size calculation method CYC_SZ1 for the stack required for a cyclic handler (unit: bytes).

$$\text{CYC_SZ1} = \text{align4}(\text{cycsz})$$

Each keyword in the above size calculation method has the following meaning.

- cyksz*: Total stack size (including memory area for automatic variables referenced by the relevant cyclic handler) consumed when cyclic handlers defined in [Cyclic handler information](#) are presumed to be C functions.
- INT_SZ**: Total stack size (including memory area for automatic variables referenced by the relevant interrupt handler) consumed when interrupt handlers defined in [Interrupt handler information](#) are presumed to be C functions.
The following shows the size calculation method INT_SZ1 for the stack required for an interrupt handler (unit: bytes).

$$\text{INT_SZ1} = \text{align4}(\text{intsz}) + \text{frmsz}$$

Each keyword in the above size calculation method has the following meaning.

- intsz*: Total stack size (including memory area for automatic variables referenced by the relevant interrupt handler) consumed when interrupt handlers defined in [Interrupt handler information](#) are presumed to be C functions.
- frmsz*: Context area where interrupt handler execution information is stored.

The value of *frmsz* varies depending on the processor type and register mode.

Table 20-5 Context Area of an Interrupt Handler

	V850 Core		V850E1/V850E2/V850ES Core	
	CA850	GHS Compiler	CA850	GHS Compiler
22-register mode	52	56	60	64
26-register mode	60	64	68	72
32-register mode	72	76	80	84

- INI_SZ**: Total stack size (including memory area for automatic variables referenced by the relevant initialization routine) consumed when initialization routines defined in [Initialization routine information](#) are presumed to be C functions.
The following shows the size calculation method INI_SZ1 for the stack required for an initialization routine (unit: bytes).

$$\text{INI_SZ1} = \text{align4}(\text{inisz})$$

Each keyword in the above size calculation method has the following meaning.

- inisz*: Total stack size (including memory area for automatic variables referenced by the relevant initialization routine) consumed when initialization routines defined in [Initialization routine information](#) are presumed to be C functions.
- idlsz*: Total stack size (including memory area for automatic variables referenced by the relevant idle routine) consumed when idle routines defined in [Idle routine information](#) are presumed to be C functions.
- RX_SZ**: Total stack size (including memory area for automatic variables referenced by the RX850V4) consumed when the RX850V4 is presumed to be C functions.
The following shows the size calculation method RX_SZ (unit: bytes) for the stack required for the RX850V4.

$$\text{RX_SZ} = 20 + \text{frmsz}$$

Each keyword in the above size calculation method has the following meaning.

- frmsz*: Context area where RX850V4 execution information is stored.

The value of *frmsz* varies depending on the processor type and register mode.

Table 20-6 Context Area of RX850V4

	V850 Core		V850E1/V850E2/V850ES Core	
	CA850	GHS Compiler	CA850	GHS Compiler
22-register mode	52	56	60	64
26-register mode	60	64	68	72
32-register mode	72	76	80	84

- Task stack

The following shows the size calculation method STK_SZ1 for the stack required for a task (task type: non TA_RSTR) (unit: bytes).

$$\text{STK_SZ1} = \text{align4}(\text{stksz}) + \text{ctxtsz}$$

Each keyword in the above size calculation method has the following meaning.

stksz: Total stack size (including memory area for automatic variables referenced by the relevant task) consumed when tasks defined in [Task information](#) (task type: non TA_RSTR) are presumed to be C functions.

ctxtsz: Context area where task (task type: non TA_RSTR) execution information is stored.

The value of *ctxtsz* varies depending on the processor type and register mode.

Table 20-7 Context Area of a Task (Preempt Acknowledge Status: Non TA_DISPREENPT)

	V850 Core		V850E1/V850E2/V850ES Core	
	CA850	GHS Compiler	CA850	GHS Compiler
22-register mode	80	84	88	92
26-register mode	96	100	104	108
32-register mode	120	124	128	132

Table 20-8 Context Area of a Task (Preempt Acknowledge Status: TA_DISPREENPT)

	V850 Core		V850E1/V850E2/V850ES Core	
	CA850	GHS Compiler	CA850	GHS Compiler
22-register mode	52	56	60	64
26-register mode	60	64	68	72
32-register mode	72	76	80	84

- Data queue

The following shows the size calculation method BUF_SZ1 for the data queue memory area required for a data queue (unit: bytes).

$$\text{BUF_SZ1} = 4 * \text{dtqcnt}$$

Each keyword in the above size calculation method has the following meaning.

dtqcnt: Amount of data defined in [Data queue information](#).

- Fixed-sized memory pool

The following shows the memory size calculation method MPF_SZ1 required for a fixed-size memory pool (unit: bytes).

$$\text{MPF_SZ1} = \text{align4}(\text{blksz}) * \text{blkcnt} + 4$$

Each keyword in the above size calculation method has the following meaning.

blksz: Block unit size defined in [Fixed-sized memory pool information](#).

blkcnt: Total number of memory blocks defined in [Fixed-sized memory pool information](#).

- Variable-sized memory pool

The following shows the memory size calculation method MPL_SZ1 required for a variable-size memory pool (unit: bytes).

$$\text{MPL_SZ1} = \text{align4}(\text{mplsz}) + 4$$

Each keyword in the above size calculation method has the following meaning.

mplsz: Total size of pools defined in [Variable-sized memory pool information](#).

20.6.4 .rx_text section

This is the area to which the RX850V4 main processing (kernel common module, kernel module) is allocated. The following lists the memory areas to be allocated to the .rx_text section.

- Kernel common module

A core processing module of RX850V4, which provides the following functions.

- SCHEDULER
- SYSTEM INITIALIZATION ROUTINE (Kernel Initialization Module)

The kernel common module occupies a memory area of approximately 4 KB.

- Kernel module

A processing module of service calls provided by the RX850V4, which provides the following functions.

- TASK MANAGEMENT FUNCTIONS
- TASK DEPENDENT SYNCHRONIZATION FUNCTIONS
- TASK EXCEPTION HANDLING FUNCTIONS
- SYNCHRONIZATION AND COMMUNICATION FUNCTIONS (Semaphores, Eventflags, Data Queues, Mailboxes)
- EXTENDED SYNCHRONIZATION AND COMMUNICATION FUNCTIONS (Mutexes)
- MEMORY POOL MANAGEMENT FUNCTIONS (Fixed-Sized Memory Pools, Variable-Sized Memory Pools)
- TIME MANAGEMENT FUNCTIONS
- SYSTEM STATE MANAGEMENT FUNCTIONS
- INTERRUPT MANAGEMENT FUNCTIONS
- SERVICE CALL MANAGEMENT FUNCTIONS
- SYSTEM CONFIGURATION MANAGEMENT FUNCTIONS

The kernel module occupies a memory area of approximately 1 KB to 21 KB, but the required memory capacity can be reduced by setting restrictions on the type of service calls used in the system.

20.7 Description Examples

The following describes an example for coding the system configuration file.

Figure 20-2 Example of System Configuration File

```
-- Declarative Information description
INCLUDE (" \"kernel.h\" ");

-- System Information description
RX_SERIES (RX850V4, V420);

CPU_TYPE (V850E1);
REG_MODE (r32);
DEF_TIM (0x1);
CLK_INTNO (0x80);
SYS_STK (0x1000);
STK_CHK (TA_OFF);
MAX_PRI (0x20);
MAX_INT (0x2, 0x1e);

MEM_AREA (usrmem, SIZE_AUTO);

-- Static API Information description
CRE_TSK (taskA, { TA_HLNG|TA_ACT|TA_DISINT, 0x1, taskA, 0x1, 0x800:usrmem, NULL });
CRE_TSK (taskB, { TA_HLNG|TA_ACT, 0x2, taskB, 0x1, 0x800:usrmem, NULL });

DEF_TEX (taskA, { TA_HLNG, texrtnA });
DEF_TEX (taskB, { TA_HLNG, texrtnB });

CRE_SEM (sem, { TA_TFIFO, 0x0, 0x1 });

CRE_FLG (flg, { TA_TFIFO|TA_WSGL|TA_CLR, 0x0 });

CRE_DTQ (dtq, { TA_TFIFO, 0xff:usrmem, NULL });

CRE_MBX (mbx, { TA_TFIFO|TA_MPRI, 0x7fff, NULL });

CRE_MPF (mpf, { TA_TFIFO, 0x7fff, 0x1:usrmem, NULL });

CRE_MPL (mpl, { TA_TFIFO, 0x8000:usrmem, NULL });

CRE_CYC (cyc, { TA_HLNG|TA_STA|TA_PHS, 0x1, cycHdr, 0x100, 0x1000 });

DEF_INH (0x1c0, { TA_ASM, inthdr });

DEF_EXC (0x60, { TA_HLNG, exchdr });

ATT_INI ({ TA_ASM, 0x1, inirtn });

VATT_IDL ({ TA_HLNG, idlrtn });
```

Note The RX850V4 provides sample source files for the system configuration file.

[CA850 version]

<rx_root>\smp850\<board>\appli\src\sys.cfg

<rx_root>\smp850e\<board>\appli\src\sys.cfg

[GHS compiler version]

<rx_root>\smp850_ghs\<board>\appli\src\sys.cfg

<rx_root>\smp850e_ghs\<board>\appli\src\sys.cfg

CHAPTER 21 OPTION SETTINGS IN PM+

This chapter explains the dialog boxes that are used when the activation option for the CF850V4 is specified from the integrated development environment platform PM+ provided by the CA850.

21.1 Outline

The following shows the list of dialog boxes.

Table 21-1 List of Dialog Boxes

Dialog Box	Function
[Select RTOS] dialog box	This dialog box is used to specify the following information. <ul style="list-style-type: none">- Real-time OS name
[RX850V4 Settings] dialog box	This dialog box is used to specify the following information. <ul style="list-style-type: none">- System configuration file name- System information table file name- System information header file name- Whether to run C preprocessor- Include path name (folder name subject to search for Header file declaration: relative or absolute path)- Entry file name
[Select System Configuration File] dialog box	This dialog box is used to load an existing system configuration file.
[RX850V4 ERROR] dialog box	This dialog box is used to display error information.

[Select RTOS] dialog box

Outline

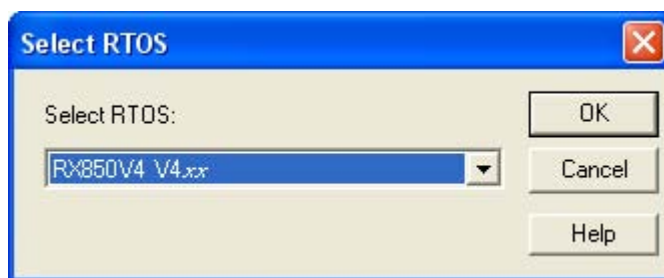
This dialog box is used to specify the following information:

- Real-time OS name

This dialog box can be opened as follows:

- Select [Tool menu] -> [Select OS...] on the main window of PM+.

Displat image



Explanation of each area

1) [Select RTOS] area

- List box
Select the name of the real-time OS.
The only menu that can be specified for the name is "RX850V4 V4.xx".

2) Function buttons

- <OK> button
Opens the [\[RX850V4 Settings\] dialog box](#).
- <Cancel> button
Closes this dialog box.
- <Help> button
Opens the help for this dialog box.

[RX850V4 Settings] dialog box

Outline

This dialog box is used to specify the following information:

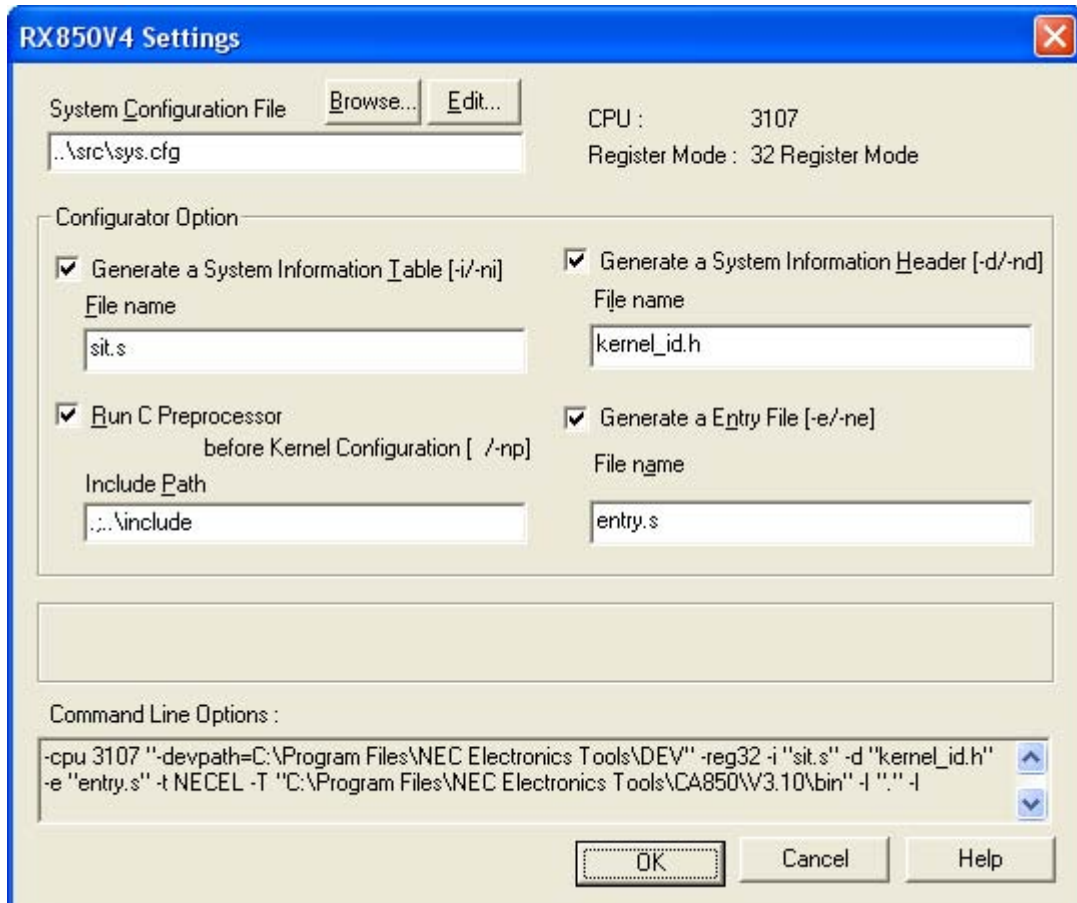
- System configuration file name
- System information table file name
- System information header file name
- Whether to run C preprocessor
- Include path name (folder name subject to search for [Header file declaration](#): relative or absolute path)
- Entry file name

This dialog box can be opened as follows:

- After selecting "RX850V4 V4.xx" in the [Select RTOS] area of the [\[Select RTOS\] dialog box](#) click the < OK > button.

Note It is not necessary to set the target device specification name, device file search target folder name, register mode type, C compiler package type, C preprocessor command search path in this dialog box, because the settings made for these items in the [Project Settings] and [Tool Version Settings] dialog boxes of PM+ provided in the CA850 are reflected.
For details about the [Project Settings] dialog box and the [Tool Version Settings] dialog box, refer to "PM+ Project Manager User's Manual".

Displat image



Explanation of each area

1) [System Configuration File] area

- Text box
Specifies the system configuration file name to be input.

Note Specify the input file name within 255 characters including the path name.
- <Browse...> button
Opens the [\[Select System Configuration File\] dialog box](#).
- <Edit...> button
Opens the [Main window](#) of RE850V4 or the Edit window of PM+.

Note For details about the Edit window, refer to "PM+ Project Manager User's Manual".

2) [Configurator Option] area

- [Generate System Information Table [-i/-ni]] check box
Specify whether the system information table file is output or not while the CF850V4 is activated.

Checked: Outputs the system information table file with the file name specified in [File name] area.
Cleared: Disables output of the system information table file.
- [File name] area
Specify the output file name (system information table file name) while the CF850V4 is activated.

Note Specify the output file name within 255 characters including the path name.
- [Generate System Information Header [-d/-nd]] check box
Specify whether the system information header file is output or not while the CF850V4 is activated.

Checked: Outputs the system information header file with the file name specified in [File name] area.
Cleared: Disables output of the system information header file.
- [File name] area
Specify the output file name (system information header file name) while the CF850V4 is activated.

Note Specify the output file name within 255 characters including the path name.
- [Run C Preprocessor before Kernel Configuration [/-np]] check box
Specify whether to run the C preprocessor when syntax analysis for the system configuration file is completed by the CF850V4.

Checked: Runs the C preprocessor.
Cleared: Does not run C preprocessor.
- [Include Path] area
Specifies the folder name for searching [Header file declaration](#) described in the input file (system configuration file).

If omitted The CF850V4 starts searching from a folder where the input file is stored, the current folder, default search target folder of the C compiler package specified in that order.

Note Specify the include path name within 255 characters.
- [Generate Entry file [-e/-ne]] check box
Specify whether the entry file is output or not while the CF850V4 is activated.

Checked: Outputs the system information header file with the file name specified in [File name] area.
Cleared: Disables output of the entry table file.
- [File name] area
Specify the output file name (entry file name) while the CF850V4 is activated.

Note Specify the output file name within 255 characters including the path name.

3) [Command Line Options] area

Displays the information specified in the [System Configuration File] area and [Configurator Option] area (including information specified in the [Project Settings] dialog box of PM+) in the command input format for the CF850V4.

4) Function buttons

- <OK> button
Determines the information specified in the [System Configuration File] and [Configurator Option] areas (including settings specified in the [Project Settings] dialog box of PM+) as the activation option for the CF850V4, reflect it in PM+, and then closes this dialog box.
- <Cancel> button
Does not enable the settings, and closes this dialog box.
- <Help> button
Opens the help for this dialog box.

[Select System Configuration File] dialog box

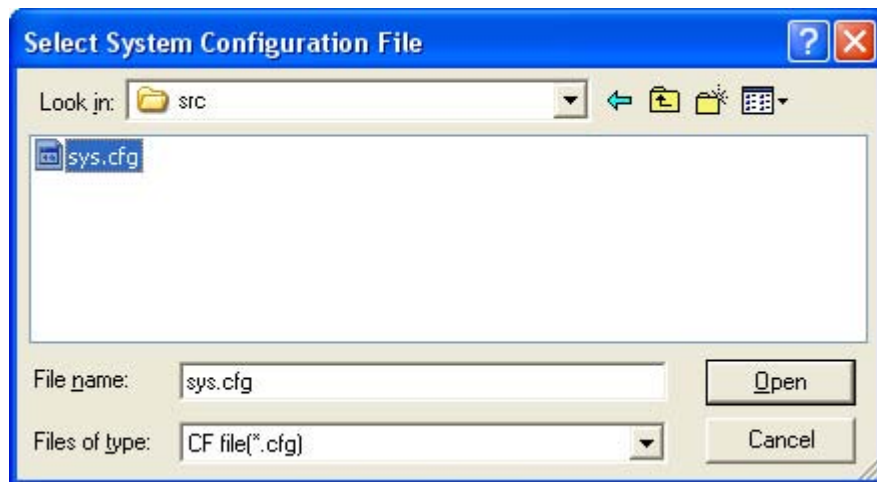
Outline

This dialog box is used to load an existing system configuration file.

This dialog box can be opened as follows:

- Click the <Browse...> button on the [\[RX850V4 Settings\] dialog box](#).

Displat image



Explanation of each area

- 1) [Look in] area
Select the folder in which the system configuration file is stored.
- 2) File name display area
This area displays the list of display files.
- 3) [File name] area
Specify the name of the file to be opened.
- 4) [File of type] area
Select the type of the file to be opened.
- 5) Function buttons
 - <Open> button
Loads the system configuration file specified with [Look in] area and [File name] area.
 - <Cancel> button
Does not enable the settings, and closes this dialog box.

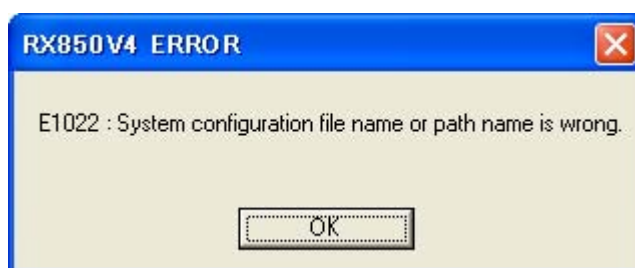
[RX850V4 ERROR] dialog box

Outline

This dialog box is used to display error information.

This dialog box is automatically opened when the incorrect information has been set in the [\[RX850V4 Settings\] dialog box](#), and so on.

Display image



Explanation of each area

- 1) Error messages display area
Displays a message corresponding to the detected error.
The messages displayed in this area are listed below.

Error Number	Error Message
E1006 :	File name too long.
E1009 :	This file name already exists. Specify another file name.
E1011 :	System information table file name and entry file name is same. Specify another file name.
E1022 :	System configuration file name or path name is wrong.
E1023 :	System information table file name or path name is wrong.
E1024 :	System information header file name or path name is wrong.
E1026 :	Entry file name or path name is wrong.
E1030 :	Include path name is wrong.
E2011 :	System configuration file name is not exist.
E2012 :	System information table file name is not exist.
E2014 :	System information header file name is not exist.
E2015 :	Entry file name is not exist.
E2040 :	Online help file is not exist.

- 2) Function buttons
 - <OK> button
Closes this dialog box.

CHAPTER 22 CONFIGURATION EDITOR RE850V4

This chapter explains the configuration editor RE850V4, provided by the RX850V4 as a utility tool for effective system configuration.

22.1 Outline

The configuration editor RE850V4 is a utility tool that outputs information files (system information table files, system information header files) through visual data input via the GUI (Graphical User Interface), and inputs or outputs system configuration files through affiliating with the CF850V4.

The major functions provided by the RE850V4 are as follows.

- System configuration file I/O function
- Function to add/modify/delete configuration information
- Affiliating function with configurator CF850V4
- Affiliating function with integrated development environment platform PM+

The following shows the operating environment for the RE850V4.

Table 22-1 Operating Environment for RE850V4

Host Machine	Operating System
Windows based - The machine by which the target OS operates	Any of following. - Windows 2000 - Windows XP Note Regardless of which OS is used, higher and the latest Service Pack must be installed.

Note The RE850V4 is an application for .NET Framework. Microsoft .NET Framework must therefore be installed in the operating system before operating the RE850V4.

22.2 Starting and Exiting

22.2.1 Starting

The following methods are available for starting the RE850V4.

- 1) Select [Tool] -> [Start RE850V4] in the main window of the integrated development environment platform PM+.
- 2) Click the <Edit... > button in the [\[RX850V4 Settings\] dialog box](#).
- 3) Select the shortcut menu registered in the Start menu of Windows.
- 4) Click the shortcut icon placed on the Windows desktop.

22.2.2 Exiting

The following methods are available for terminating the RE850V4.

- 1) Select [File] -> [Exit] in the [Main window](#).
- 2) Click the close button on the [Main window](#) title bar.

22.3 Window Reference

The RE850V4 is an MDI (Multi Document Interface) type utility tool among GUI tools, so one main window includes several sub-windows (such as frames and tabs).

Table 22-2 Window Reference

Constituent Element	Functional Outline
Main window	<p>Main window</p> <p>This window is displayed on the monitor screen until configuration processing ends, and is used for manipulating each frame and tab.</p>
Tree view frame	<p>Sub-window</p> <p>This is a frame in which registered configuration information items are displayed in tree form.</p>
List view frame	<p>Sub-window</p> <p>This is a frame for displaying values set to the configuration information items specified in the Tree view frame, separately for each information type.</p> <p>In the RE850V4, configuration information is classified into the following types.</p> <ul style="list-style-type: none"> - Declarative Information <ul style="list-style-type: none"> Header File Declaration - System Information <ul style="list-style-type: none"> Version Information Device Information Base Clock Information Stack Information Maximum Value Information Memory Area Information - Statically Generated Resource (Object) Information <ul style="list-style-type: none"> Task Information Task Exception Handling Routine Information Semaphore Information Eventflag Information Data Queue Information Mailbox Information Mutex Information Fixed-sized Memory Pool Information Variable-sized Memory Pool Information Cyclic handler Information Interrupt Handler Information CPU EXception Handler Information Extended Service Call Routine Information Initialization Routine Information Idle Routine Information
[Property View] tab	<p>Sub-window</p> <p>This is the tab for inputting or changing the value set for the element specified in the List view frame.</p>
[Message View] tab	<p>Sub-window</p> <p>This is the tab for displaying inquiry information and error information.</p>
[Configuration settings] dialog box	<p>This is a dialog box for setting CF850V4 activation options transferred when the CF850V4 is activated from the RE850V4.</p>

Constituent Element	Functional Outline
[Option settings] dialog box	<p>This is the dialog box for setting RE850V4 operation attributes. In the RE850V4, operation attributes is classified into the following categories.</p> <ul style="list-style-type: none">- General settings- Start-up settings- Color settings- Tab settings- Tree settings- List settings- Property settings

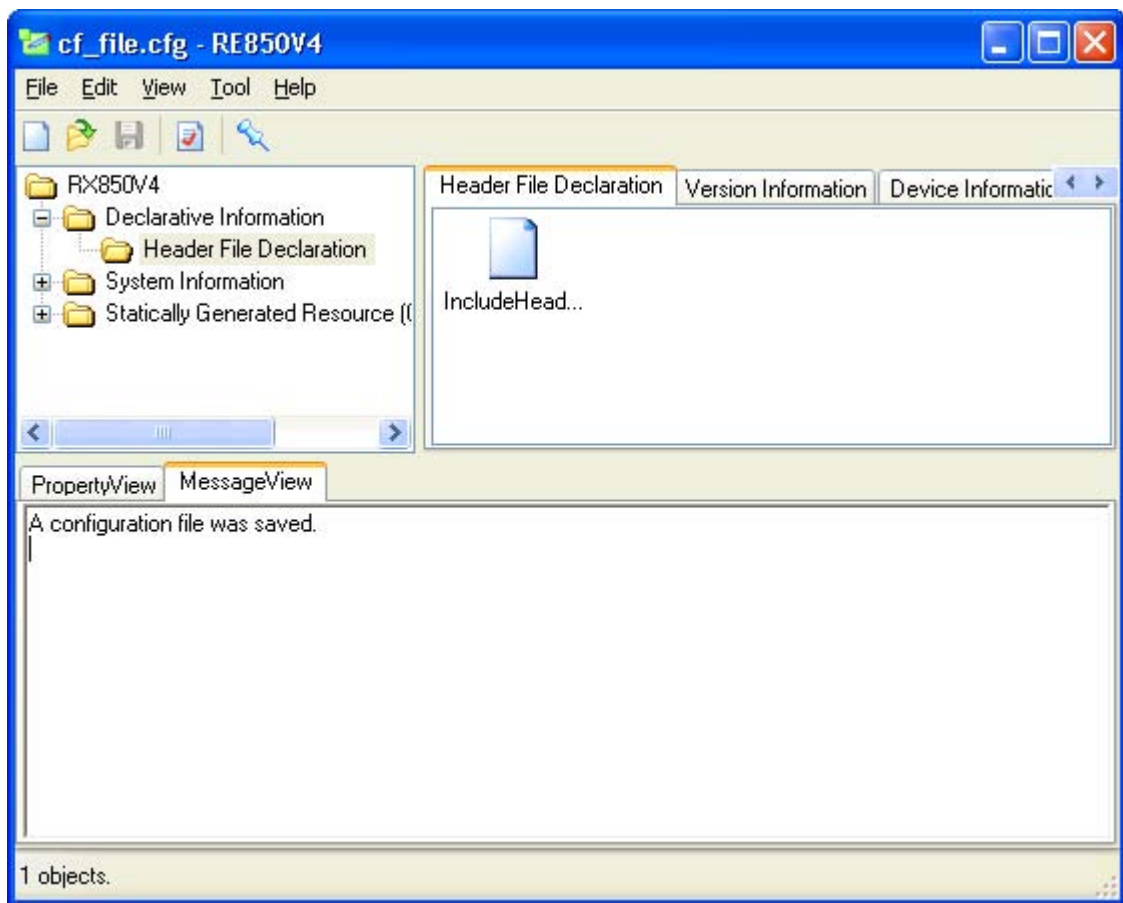
Main window

Outline

This window is displayed on the monitor screen until configuration processing ends, and is used for manipulating each frame and tab.

This window opens automatically after the RE850V4 is started up.

Displat image



Explanation of each area

1) Titlebar

- <Minimize> button



Minimizes the main window (iconized), which is then shown as a button on the taskbar.

- <Maximize> button



Maximizes the main window.

- <Close> button



Terminates the RE850V4.

2) Menubar

- [File] menu
 - This menu consists of the following sub-menus.
 - [New]
Creates a new system configuration file.
 - [Open...]
Opens the [Open] dialog box.
 - [Save]
Saves the input configuration information as the system configuration file.
 - [Save as...]
Opens the [Save As] dialog box.
 - [Exit]
Terminates the RE850V4.
- [Edit] menu
 - [Add]
Creates a new element corresponding to configuration information selected in the [Tree view frame](#).
 - [Copy]
Copies the element selected in the [List view frame](#).
 - [Rename]
Changes the ID or name of the element selected in the [List view frame](#).
 - [Delete]
Deletes the element selected in the [List view frame](#).
- [View] menu
 - [Toolbar]
Switches displaying/hiding of the toolbar.
 - [Status Bar]
Switches displaying/hiding of the status bar.
 - [Icons]
Displays the items in the [List view frame](#) as icons.
 - [List]
Lists the items in the [List view frame](#).
 - [Details]
Displays the items in the [List view frame](#) in Details format.
- [Tool] menu
 - [Configuration]
Starts the CF850V4 based on the startup option set in the [\[Configuration settings\] dialog box](#).
 - [Configuration Setup...]
Opens the [\[Configuration settings\] dialog box](#).
 - [Option...]
Opens the [\[Option settings\] dialog box](#).
- [Help] menu
 - [Help Contents]
Displays the "Contents" of the online help.
 - [Help Topics]
Displays "Search" of the online help.
 - [About RE850V4...]
Opens the [RE850V4] dialog box.

3) Toolbar

- <Create a new file.> button



Same operation as [File] -> [New].

- <Open an existing file.> button



Same operation as [File] ->[Open...].

- <Save the file.> button



Same operation as [File] -> [Save].

- <Configure the file.> button



Same operation as [Tool] -> [Configuration].

- <Keep this window always top.> button



Switches whether to display the main window in the front.

4) Tree view frame

Frame in which registered configuration information items are displayed in tree form.

For details about this frame, refer to "[Tree view frame](#)".

5) List view frame

Frame for displaying values set to the configuration information items specified in the [Tree view frame](#), separately for each information type.

For details about this frame, refer to "[List view frame](#)".

6) [Property View] tab

Tab for inputting the values set for elements specified in the [List view frame](#).

For details about this tab, refer to "[\[Property View\] tab](#)".

7) [Message View] tab

Tab for displaying inquiry information and error information.

For details about this tab, refer to "[\[Message View\] tab](#)".

8) Status bar

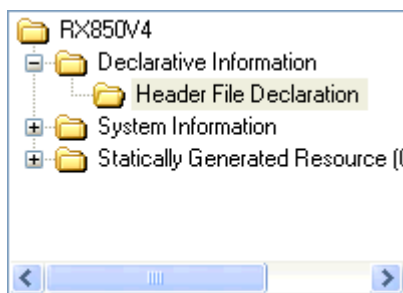
Displays the RE850V4 status information.

Tree view frame

Outline

This is a frame in which registered configuration information items are displayed in tree form.
This is a frame placed in the [Main window](#).

Displat image



Explanation of each area

- 1) [RX850V4] area
This area consists of the following elements.
 - Declarative Information
Displays a list of declaration items.
 - System Information
Displays a list of system information items.
 - Statically Generated Resource (Object) Information
Displays a list of statically generated resource (object) information items.
- 2) Contexts menu
Right-clicking in this frame displays the following context menus.
 - [Expand]
Expands the elements selected in this frame (declaration item, system information, etc.) into tree form.
 - [Collapse]
Collapses the expanded elements selected in this frame (declaration item, system information, etc.).
 - [Add]
Creates a new element corresponding to the configuration information selected in this frame.

List view frame

Outline

This is a frame for displaying values set to the configuration information items specified in the [Tree view frame](#), separately for each information type.

This is a frame placed in the [Main window](#).

Displat image



Explanation of each area

- 1) [Header File Declaration] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (sign)
 - ID / Name (filename)
- 2) [Version Information] tab
Displays the values set to the registered configuration information items shown below.
 - ID / Name (rtos_name)
 - Information (rtos_ver)
- 3) [Device Information] tab
Displays the values set to the registered configuration information item shown below.
 - Attributes (cpu, register)
- 4) [Base Clock Information] tab
Displays the values set to the registered configuration information item shown below.
 - Information (clkcy, intno)
- 5) [Stack Information] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (flg)
 - Information (stksz)
- 6) [Maximum Value Information] tab
Displays the values set to the registered configuration information item shown below.
 - Information (maxpri, maxinh, maxint)

- 7) [Memory Area Information] tab
Displays the values set to the registered configuration information items shown below.
 - ID / Name (mem_area)
 - Information (memsz)
- 8) [Task Information] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (act, intr, lang, preempt, rstr)
 - ID / Name (tskid)
 - Information (exinf, itskpri, mem_area, stksz, task)
 - Others (comment, reserved)
- 9) [Task Exception Handling Routine Information] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (texatr)
 - Information (texrtn, tskid)
 - Others (comment)
- 10) [Semaphore Information] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (sematr)
 - ID / Name (semid)
 - Information (isemcnt, maxsem)
 - Others (comment)
- 11) [Eventflag Information] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (clr, queue, twai_opt)
 - ID / Name (flgid)
 - Information (iflgptn)
 - Others (comment)
- 12) [Data Queue Information] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (dtqatr)
 - ID / Name (dtqid)
 - Information (dtqcnt, mem_area)
 - Others (comment, reserved)
- 13) [Mailbox Information] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (mqueue, tqueue)
 - ID / Name (mabid)
 - Information (maxmpri)
 - Others (comment, reserved)
- 14) [Mutex Information] tab
Displays the values set to the registered configuration information items shown below.
 - Attributes (mtxatr)
 - ID / Name (mtxid)
 - Others (ceilpri, comment)

- 15) [Fixed-sized Memory Pool Information] tab
Displays the values set to the registered configuration information items shown below.
- Attributes (mpfatr)
 - ID / Name (mpfid)
 - Information (blkcnt, blkksz, mem_are)
 - Others (comment, reserved)
- 16) [Variable-sized Memory Pool Information] tab
Displays the values set to the registered configuration information items shown below.
- Attributes (mplatr)
 - ID / Name (mplid)
 - Information (blkksz, mem_area)
 - Others (comment, reserved)
- 17) [Cyclic Handler Information] tab
Displays the values set to the registered configuration information items shown below.
- Attributes (lang, phs, sta)
 - ID / Name (cycid)
 - Information (cychdr, cycphs, cyctim, exinf)
 - Others (comment)
- 18) [Interrupt Handler Information] tab
Displays the values set to the registered configuration information items shown below.
- Attributes (intatr)
 - ID / Name (inhno)
 - Information (inthdr)
 - Others (comment)
- 19) [Directly Activated Interrupt Handler Information] tab
Not supported in this version.
- 20) [CPU Exception Handler Information] tab
Displays the values set to the registered configuration information items shown below.
- Attributes (excatr)
 - ID / Name (excno)
 - Information (exchr)
 - Others (comment)
- 21) [Extended Service Call Routine Information] tab
Displays the values set to the registered configuration information items shown below.
- Attributes (svcatr)
 - ID / Name (fncd)
 - Information (svcrtn)
 - Others (comment)
- 22) [Initialization Routine Information] tab
Displays the values set to the registered configuration information items shown below.
- Attributes (iniatr)
 - Information (exinf, inirtn)
 - Others (comment)

23) [Idle Routine Information] tab

Displays the values set to the registered configuration information items shown below.

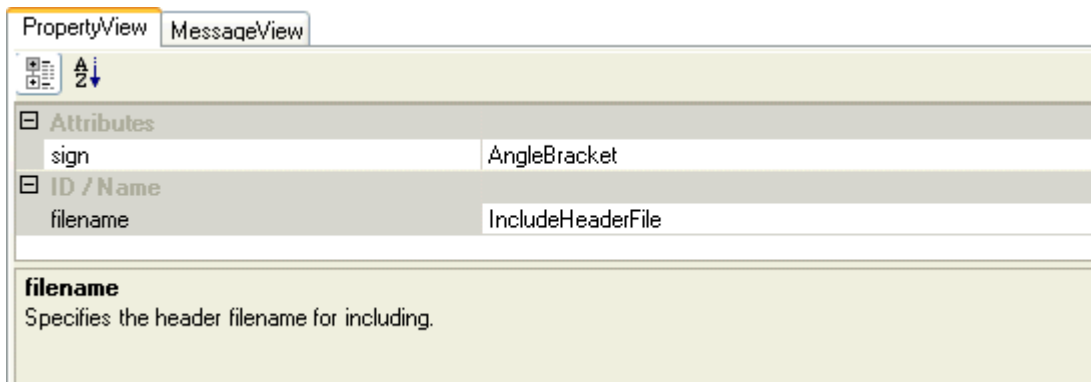
- Attributes (idlatr)
- Information (idlrtn)
- Others (comment)

[Property View] tab

Outline

This is the tab for inputting or changing the value set for the element specified in the [List view frame](#).
This is a frame placed in the [Main window](#).

Displat image



Explanation of each area

The contents displayed in this tab vary depending on the type of the element selected in the [List view frame](#).

- 1) [Header File Declaration](#)
- 2) [Version Information](#)
- 3) [Device Information](#)
- 4) [Base Clock Information](#)
- 5) [Stack Information](#)
- 6) [Maximum Value Information](#)
- 7) [Memory Area Information](#)
- 8) [Task Information](#)
- 9) [Task Exception Handling Routine Information](#)
- 10) [Semaphore Information](#)
- 11) [Eventflag Information](#)
- 12) [Data Queue Information](#)
- 13) [Mailbox Information](#)
- 14) [Mutex Information](#)
- 15) [Fixed-sized Memory Pool Information](#)
- 16) [Variable-sized Memory Pool Information](#)
- 17) [Cyclic Handler Information](#)
- 18) [Interrupt Handler Information](#)
- 19) [CPU Exception Handler Information](#)
- 20) [Extended Service Call Routine Information](#)
- 21) [Initialization Routine Information](#)
- 22) [Idle Routine Information](#)

1) Header File Declaration

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	sign	<p>Specifies the including sign. The keyword that can be specified for sign is <AngleBracket> or "DoubleQuote".</p> <p>AngleBracket: The set value is output to the system information header file in the following format.</p> <pre>#include <sample.h></pre> <p>DoubleQuote: The set value is output to the system information header file in the following format.</p> <pre>#include "sample.h"</pre>
ID / Name	filename	Specifies the header file name for including.

2) Version Information

Input or change the values set for the following configuration information items.

Category	Item	Description
ID / Name	rtos_name	This item is reserved.
Information	rtos_ver	Specifies the version for RX850V4. A value from V420 to V499 can be specified for rtos_ver.

3) Device Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	cpu	<p>Specifies the processor type. The keyword that can be specified for cpu is V850, V850E1, V850ES or V850E2.</p> <p>V850: V850 core V850E1: V850E1 core V850ES: V850ES core V850E2: V850E2 core</p>
	register	<p>Specifies the register mode. The keyword that can be specified for register is r22, r26 or r32.</p> <p>r22: 22-register mode r26: 26-register mode r32: 32-register mode</p> <p>If -regxx is specified as the CF850V4 activation option, definitions made by this element are ignored and the CF850V4 activation option is valid information.</p>

4) Base Clock Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Information	clkcyc	<p>Specifies the base clock interval (in millisecond) of the timer to be used. A value from 0x1 to 0xffff can be specified for clkcyc.</p> <p>The base clock cycle means the occurrence interval of base clock timer interrupt <code>tim_intno</code>, which is required for implementing the TIME MANAGEMENT FUNCTIONS provided by the RX850V4. To initialize hardware used by the RX850V4 for time management (such as timers and controllers), the setting must therefore be made so as to generate base clock timer interrupts at the interval defined with this item.</p>
	intno	<p>Specifies the exception code for a clock timer.</p> <p>A value from 0x80 to the maximum value of an exception code (aligned to 0x10 multiple values), or an interrupt source name, can be specified for intno.</p>

5) Stack Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	flg	<p>Specifies the flag whether stack overflow is checked. The keyword task can be specified for flg is TA_ON or TA_OFF.</p> <p>TA_ON: Overflow is checked. TA_OFF: Overflow not checked.</p>
Information	stksz	<p>Specifies the system stack size (in bytes). A value from 0x0 to 0x7fffffc (aligned to a 4-byte boundary) can be specified for stksz.</p> <p>For the expression to calculate the system stack size, refer to "20.6 Memory Capacity Estimation".</p> <p>The system stack is allocated to the .rx_memory section.</p>

6) Maximum Value Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Information	maxpri	Specifies the maximum priority of the task. A value from 0x1 to 0x20 can be specified for maxpri.
	maxinh	Specifies the maximum number of an interrupt handlers. A value from 0x0 to 0xff can be specified for maxinh. Specify the "total number of interrupt handlers defined in Interrupt Handler Information " as the maximum number of interrupt handlers.
	maxint	Specifies the maximum value of an exception code. A value from 0x80 to 0x1060 (aligned to 0x10 multiple values) can be specified for maxinh.

7) Memory Area Information

Input or change the values set for the following configuration information items.

Category	Item	Description
ID / Name	mem_area	Specifies the name of memory area. A section name can be specified for mem_area.
Information	memsz	Specifies the size of memory area (in bytes). A value from 0x0 to 7ffffffc (aligned to a 4-byte boundary), or SIZE_AUTO, can be specified for memsz. SIZE_AUTO: Total size of management objects defined in SStack Information , Task Information , etc. For the expression to calculate the memory area size, refer to " 20.6 Memory Capacity Estimation ".

8) Task Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	act	Specifies the initial activation state for a task. The keyword that can be specified for act is unspecifying or TA_ACT. unspecifying: Task is not activated after the creation. TA_ACT: Task is activated after the creation.
	intr	Specifies the initial interrupt state at task activation. The keyword that can be specified for intr is TA_ENAINT or TA_DISINT. TA_ENAINT: All interrupts are enabled at task activation. TA_DISINT: All interrupts are disabled at task activation.
	lang	Specifies the language used to describe a task. The keyword that can be specified for lang is TA_HLNG or TA_ASM. TA_HLNG: Start a task through a C language interface. TA_ASM: Start a task through an assembly language interface.
	preempt	Specifies the initial preemption state at task activation. The keyword that can be specified for preempt is unspecifying or TA_DISPREEMPT. unspecifying: Preemption is enabled at task activation. TA_DISPREEMPT: Preemption is disabled at task activation.
	rstr	Specifies the task type. The keyword that can be specified for rstr is unspecifying or TA_RSTR. unspecifying: Normal task TA_RSTR: Restricted task
ID / Name	tskid	Specifies the ID number for a task. A value from 0x1 to 0xff, or a name, can be specified for tskid. When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format: <code>#define tskid value</code>
Information	exinf	Specifies the extended information for a task. A value from 0x0 to 0xffffffff, or a symbol name, can be specified for exinf. The target task can be manipulated by handling the extended information as if it were a function parameter.
	itskpri	Specifies the initial priority for a task. A value from 0x1 to 0x20 (not greater than maxpri) can be specified for itskpri.
	mem_area	Specifies the memory area to be allocated to task stack. The keyword rx_memory, or a memory area name, can be specified for mem_area. This item is omissible.
	stksz	Specifies the task stack size (in bytes) to be used by a task. A value from 0x0 to 0x7ffffffc (aligned to a 4-byte boundary) can be specified for stksz. For the expression to calculate the stack size, refer to " 20.6 Memory Capacity Estimation ".
	task	Specifies the start address for a task. A value from 0x0 to 0xffffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for task.
Others	comment	Specifies the comment for a task. This item is omissible.
	reserved	This item is reserved.

9) Task Exception Handling Routine Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	texatr	Specifies the language used to describe a task exception handling routine. The keyword that can be specified for texatr is TA_HLNG or TA_ASM. TA_HLNG: Start a task exception handling routine through a C language interface. TA_ASM: Start a task exception handling routine through an assembly language interface.
Information	texrtn	Specifies the start address for a task exception handling routine. A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for texrtn.
	tskid	Specifies the ID number for a target task. A value from 0x1 to 0xff, or a task name, can be specified for tskid.
Others	comment	Specifies the comment for a task exception handling routine. This item is omissible.

10) Semaphore Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	sematr	Specifies the task queuing method for a semaphore. The keyword that can be specified for sematr is TA_TFIFO or TA_TPRI. TA_TFIFO: Task wait queue is in FIFO order. TA_TPRI: Task wait queue is in task priority order.
ID / Name	semid	Specifies the ID number for a semaphore. A value from 0x1 to 0xff, or a name, can be specified for semid. When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format: <code>#define semid value</code>
Information	isemcnt	Specifies the initial resource count for a semaphore. A value from 0x0 to 0xffff (not greater than maxsem) can be specified for isemcnt.
	maxsem	Specifies the maximum resource count for a semaphore. A value from 0x1 to 0xffff can be specified for maxsem.
Others	comment	Specifies the comment for a semaphore. This item is omissible.

11) Eventflag Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	clr	<p>Specifies whether flag pattern is cleared at the matching. The keyword that can be specified for clr is unspecifying or TA_CLR.</p> <p>unspecifying: Bit pattern is not cleared when a task is released from the WAITING state for eventflag.</p> <p>TA_CLR: Bit pattern is cleared when a task is released from the WAITING state for eventflag.</p>
	queue	<p>Specifies the task queuing method for an eventflag. The keyword that can be specified for queue is TA_TFIFO or TA_TPRI.</p> <p>TA_TFIFO: Task wait queue is in FIFO order.</p> <p>TA_TPRI: Task wait queue is in task priority order.</p>
	twai_opt	<p>Specifies whether wait for multiple tasks is enabled/disabled. The keyword that can be specified for twai_opt is TA_WSGL or TA_WMUL.</p> <p>TA_WSGL: Only one task is allowed to be in the WAITING state for the eventflag.</p> <p>TA_WMUL: Multiple tasks are allowed to be in the WAITING state for the eventflag.</p>
ID / Name	flgid	<p>Specifies the ID number for an eventflag. A value from 0x1 to 0xff, or a name, can be specified for flgid.</p> <p>When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format:</p> <pre>#define flgid value</pre>
Information	iflgptn	<p>Specifies the initial bit pattern for an eventflag. A value from 0x0 to 0xffffffff can be specified for iflgptn.</p>
Others	comment	<p>Specifies the comment for an eventflag. This item is omissible.</p>

12) Data Queue Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	dtqatr	Specifies the task queuing method for a data queue. The keyword that can be specified for dtqatr is TA_TFIFO or TA_TPRI. TA_TFIFO: Task wait queue is in FIFO order. TA_TPRI: Task wait queue is in task priority order.
ID / Name	dtqid	Specifies the ID number for a data queue. A value from 0x1 to 0xff, or a name, can be specified for dtqid. When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format: <code>#define dtqid value</code>
Information	dtqcnt	Specifies the data count for a data queue. A value from 0x0 to 0xff can be specified for dtqcnt.
	mem_area	Specifies the memory area to be allocated to data. The keyword rx_memory, or a memory area name, can be specified for mem_area. This item is omissible.
Others	comment	Specifies the comment for a data queue. This item is omissible.
	reserved	This item is reserved.

13) Mailbox Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	mqueue	Specifies the message queuing method for a mailbox. The keyword that can be specified for mqueue is TA_MFIFO or TA_MPRI. TA_MFIFO: Message wait queue is in FIFO order. TA_MPRI: Message wait queue is in message priority order.
	tqueue	Specifies the task queuing method for a mailbox. The keyword that can be specified for tqueue is TA_TFIFO or TA_TPRI. TA_TFIFO: Task wait queue is in FIFO order. TA_TPRI: Task wait queue is in task priority order.
ID / Name	mbxid	Specifies the ID number for a mailbox. A value from 0x1 to 0xff, or a name, can be specified for mbxid. When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format: <code>#define mbxid value</code>
Information	maxmpri	Specifies the maximum message priority for a mailbox. A value from 0x1 to 0x7fff can be specified for maxmpri. maxmpri is valid only when TA_MPRI is specified for mqueue. It is invalid when TA_MFIFO is specified for mqueue.
Others	comment	Specifies the comment for a mailbox. This item is omissible.
	reserved	This item is reserved.

14) Mutex Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	mtxatr	Specifies the task queuing method for a mutex. The keyword that can be specified for mtxatr is TA_TFIFO or TA_TPRI. TA_TFIFO: Task wait queue is in FIFO order. TA_TPRI: Task wait queue is in task priority order.
ID / Name	mtxid	Specifies the ID number for a mutex. A value from 0x1 to 0xff, or a name, can be specified for mtxid. When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format: <code>#define <i>mtxid</i> value</code>
Others	ceilpri	This item is reserved.
	comment	Specifies the comment for a mutex. This item is omissible.

15) Fixed-sized Memory Pool Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	mpfatr	Specifies the task queuing method for a fixed-sized memory pool. The keyword that can be specified for mpfatr is TA_TFIFO or TA_TPRI. TA_TFIFO: Task wait queue is in FIFO order. TA_TPRI: Task wait queue is in task priority order.
ID / Name	mpfid	Specifies the ID number for a fixed-sized memory pool. A value from 0x1 to 0xff, or a name, can be specified for mpfid. When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format: <code>#define mpfid value</code>
Information	blkcnt	Specifies the block count for a fixed-sized memory pool. A value from 0x1 to 0x7fff can be specified for blkcnt.
	blksz	Specifies the basic block size (in bytes) for a fixed-sized memory pool. A value from 0x4 to 0x7ffffffc (aligned to a 4-byte boundary) can be specified for blksz.
	mem_area	Specifies the memory area to be allocated to fixed-sized memory pool. The keyword rx_memory, or a memory area name, can be specified for mem_area. This item is omissible.
Others	comment	Specifies the comment for a fixed-sized memory pool. This item is omissible.
	reserved	This item is reserved.

16) Variable-sized Memory Pool Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	mplatr	Specifies the task queuing method for a variable-sized memory pool. The keyword that can be specified for mplatr is TA_TFIFO or TA_TPRI. TA_TFIFO: Task wait queue is in FIFO order. TA_TPRI: Task wait queue is in task priority order.
ID / Name	mplid	Specifies the ID number for a variable-sized memory pool. A value from 0x1 to 0xff, or a name, can be specified for mplid. When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format: <code>#define <i>mplid</i> value</code>
Information	blksz	Specifies the size (in bytes) for a variable-sized memory pool. A value from 0x4 to 0x7ffffffc (aligned to a 4-byte boundary) can be specified for blksz.
	mem_area	Specifies the memory area to be allocated to variable-sized memory pool. The keyword rx_memory, or a memory area name, can be specified for mem_area. This item is omissible.
Others	comment	Specifies the comment for a variable-sized memory pool. This item is omissible.
	reserved	This item is reserved.

17) Cyclic Handler Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	lang	Specifies the language used to describe a cyclic handler. The keyword that can be specified for lang is TA_HLNG or TA_ASM. TA_HLNG: Start a cyclic handler through a C language interface. TA_ASM: Start a cyclic handler through an assembly language interface.
	phs	Specifies whether activation phase is preserved. The keyword that can be specified for phs is unspecifying or TA_PHS. unspecifying: Cyclic handler is not activated preserving the activation phase. TA_PHS: Cyclic handler is activated preserving the activation phase.
	sta	Specifies the initial activation state for a cyclic handler. The keyword that can be specified for sta is unspecifying or TA_STA. unspecifying: Cyclic handlers is not in an operational state after the creation. TA_STA: Cyclic handlers is in an operational state after the creation.
ID / Name	cycid	Specifies the ID number for a cyclic handler. A value from 0x1 to 0xff, or a name, can be specified for cycid. When a name is specified, the CF850V4 automatically assigns an ID number. The CF850V4 outputs the relationship between a name and an ID number to the system information header file in the following format: <code>#define cycid value</code>
Information	cychdr	Specifies the start address for a cyclic handler. A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for cychdr.
	cycphs	Specifies the activation phase (in millisecond) for a cyclic handler. A value from 0x1 to 0x7ffffff (aligned to 'clkcyc' multiple values) can be specified for cycphs. In the RX850V4, the initial activation phase means the relative interval from when generation of s cyclic handler is completed until the first activation request is issued.
	cyctim	Specifies the activation cycle (in millisecond) for a cyclic handler. A value from 0x1 to 0x7ffffff (aligned to 'clkcyc' multiple values) can be specified for cyctim.
	exinf	Specifies the extended information for a cyclic handler. A value from 0x0 to 0xfffffff, or a symbol name, can be specified for exinf. The target cyclic handler can be manipulated by handling the extended information as if it were a function parameter.
Others	comment	Specifies the comment for a cyclic handler. This item is omissible.

18) Interrupt Handler Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	inhatr	Specifies the language used to describe an interrupt handler. The keyword that can be specified for inhatr is TA_HLNG or TA_ASM. TA_HLNG: Start an interrupt handler through a C language interface. TA_ASM: Start an interrupt handler through an assembly language interface.
ID / Name	inhno	Specifies the exception code for an interrupt handler. A value from 0x80 to the maximum value of an exception code (aligned to 0x10 multiple values), or an interrupt source name, can be specified for inhno.
Information	inthdr	Specifies the start address for an interrupt handler. A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for inthdr.
Others	comment	Specifies the comment for an interrupt handler. This item is omissible.

19) CPU Exception Handler Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	excatr	Specifies the language used to describe a CPU exception handler. The keyword that can be specified for excatr is TA_HLNG or TA_ASM. TA_HLNG: Start a CPU exception handler through a C language interface. TA_ASM: Start a CPU exception handler through an assembly language interface.
ID / Name	excno	Specifies the exception code for a CPU exception handler. A value from 0x0 to 0x70 (aligned to 0x10 multiple values), or an interrupt source name, can be specified for excno. Even when registering a CPU exception handler for exception codes that are not a 16-byte boundary value like software exceptions (TRAP0n:0x4n, TRAP1n:0x5n), be sure to set a 16-byte boundary value, as shown below. TRAP0n -> 0x40 TRAP1n -> 0x50
Information	exchr	Specifies the start address for a CPU exception handler. A value from 0x0 to 0xffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for exchr.
Others	comment	Specifies the comment for a CPU exception handler. This item is omissible.

20) Extended Service Call Routine Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	svcatr	Specifies the language used to describe an extended service call routine. The keyword that can be specified for svcatr is TA_HLNG or TA_ASM. TA_HLNG: Start an extended service call routine through a C language interface. TA_ASM: Start an extended service call routine through an assembly language interface.
ID / Name	fncd	Specifies the function code for an extended service call routine. A value from 0x1 to 0xff can be specified for fncd.
Information	svcrtn	Specifies the start address for an extended service call routine. A value from 0x0 to 0xffffffff (aligned to a 2-byte boundary), or a symbol name, can be specified for svcrtn.
Others	comment	Specifies the comment for an extended service call routine. This item is omissible.

21) Initialization Routine Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	iniatr	Specifies the language used to describe an initialization routine. The keyword that can be specified for iniatr is TA_HLNG or TA_ASM. TA_HLNG: Start an initialization routine through a C language interface. TA_ASM: Start an initialization routine through an assembly language interface.
Information	exinf	Specifies the extended information for an initialization routine. A value from 0x0 to 0xffffffff, or a symbol name, can be specified for exinf. The target initialization routine can be manipulated by handling the extended information as if it were a function parameter.
	inirtn	Specifies the start address for an initialization routine. A value from 0x0 to 0xffffffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for inirtn.
Others	comment	Specifies the comment for an initialization routine. This item is omissible.

22) Idle Routine Information

Input or change the values set for the following configuration information items.

Category	Item	Description
Attributes	idlatr	Specifies the language used to describe an idle routine. The keyword that can be specified for idlatr is TA_HLNG or TA_ASM. TA_HLNG: Start an idle routine through a C language interface. TA_ASM: Start an idle routine through an assembly language interface.
Information	idlrtm	Specifies the start address for an idle routine. A value from 0x0 to 0xfffffe (aligned to a 2-byte boundary), or a symbol name, can be specified for idlrtm.
Others	comment	Specifies the comment for an idle routine. This item is omissible.

[Message View] tab

Outline

This is the tab for displaying inquiry information and error information.
This is a frame placed in the [Main window](#).

Displat image



Explanation of each area

- 1) Messages display area
Displays information for inquiring about errors detected in the RE850V4 and error information corresponding to critical errors, non-critical errors and warnings detected in the CF850V4.

[Configuration settings] dialog box

Outline

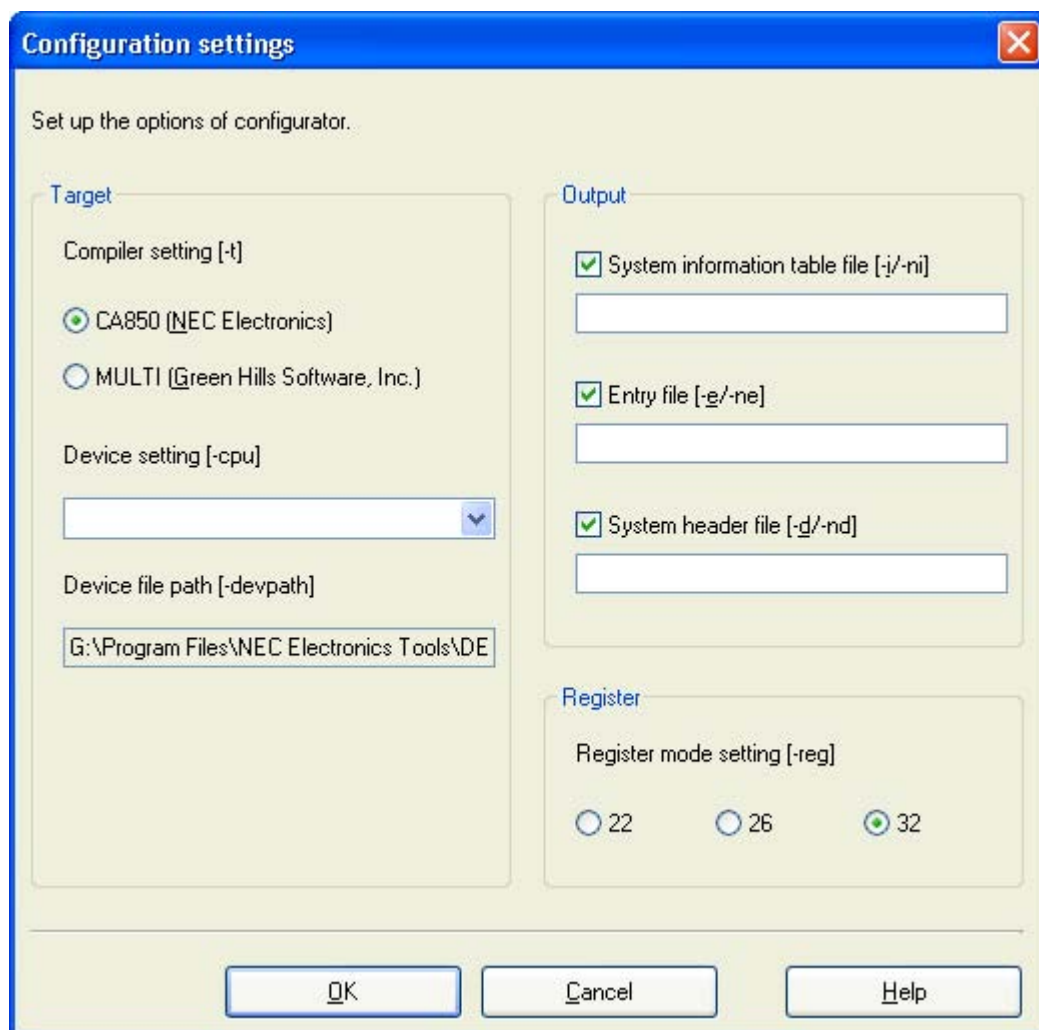
This dialog box is used to specify the following information:

- C compiler package type
- Target device specification name
- System information table file name
- Entry file name
- System information header file name
- Register mode

This dialog box can be opened as follows:

- Select [Tool] -> [Configuration Setup...] on the [Main window](#).

Displat image



Explanation of each area

1) Titlebar

- <Close> button



Closes this dialog box.

2) [Target] area

- [Compiler setting [-t]] area
Specifies the format of files output from the CF850V4 (C compiler package type).
 - CA850 (NEC Electronics)
CA850-compatible files will be output.
 - MULTI (Green Hills Software, Inc.)
GHS compiler-compatible files will be output.
- [Device setting [-cpu]] list box
Selects the target device specification name.
Only the names defined in the installed device file (device file registered in the Windows registry) can be selected in this list box.

If omitted Device name specified in [Device Information](#) is selected.
If nothing is specified here, the CF850V4 does not load the device file. As a result, definitions using interrupt source names defined in the device file can no longer be used in the system configuration file.

Note This menu is available only when "CA850 (NEC Electronics)" is selected in the [Compiler setting [-t]] area.
- [Device file path [-devpath]] text box
This text box is a system-reserved area, so inputting to this box is not available.

3) [Output] area

- [System information table file [-i/-ni]] check box
Specify whether the system information table file is output or not while the CF850V4 is activated.
 - Checked: Outputs the system information table file with the file name specified in text box.
 - Cleared: Disables output of the system information table file.
- Text box
Specify the output file name (system information table file name) while the CF850V4 is activated.

Note Specify the output file name (system information table file name) while the CF850V4 is activated.
- [Entry file [-e/-ne]] check box
Specify whether the entry file is output or not while the CF850V4 is activated.
 - Checked: Outputs the entry file with the file name specified in text box.
 - Cleared: Disables output of the entry file.
- Text box
Specify the output file name (entry file name) while the CF850V4 is activated.

Note Specify the output file name within 255 characters including the path name.
- [System header file [-d/-nd]] check box
Specify whether the system information header file is output or not while the CF850V4 is activated.
 - Checked: Outputs the system information header file with the file name specified in text box.
 - Cleared: Disables output of the system information header file.
- Text box
Specify the output file name (system information header file name) while the CF850V4 is activated.

Note Specify the output file name within 255 characters including the path name.

4) [Register] area

- [Register mode setting [-reg]] area
Specifies the output file format (register mode).
 - 22
Files will be output in 22-register mode format.
 - 26
Files will be output in 26-register mode format.
 - 32
Files will be output in 32-register mode format.

5) Function buttons

- <OK> button
Outputs the settings made in this dialog box to the system configuration file as the CF850V4 activation options, in the form of comments and closes this dialog box.
- <Cancel> button
Closes this dialog box.
- <Help> button
Opens the help for this dialog box.

[Option settings] dialog box

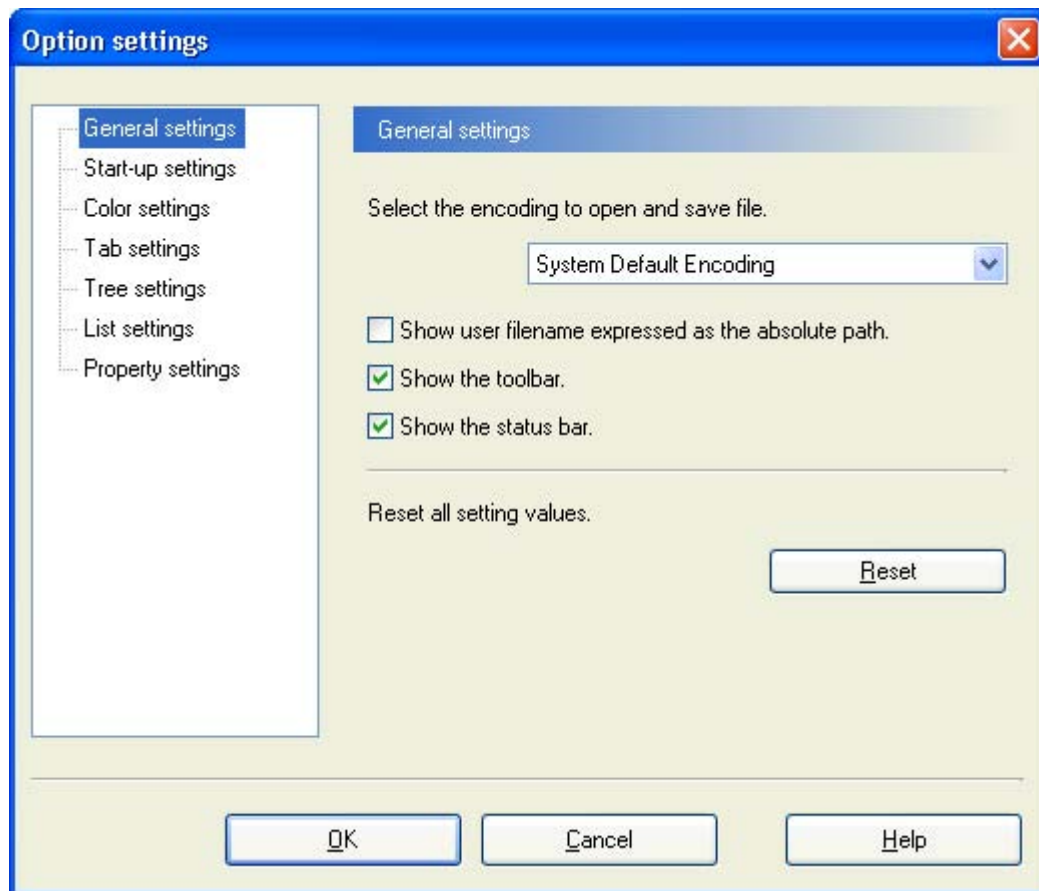
Outline

This is the dialog box for setting RE850V4 operation attributes.

This dialog box can be opened as follows:

- Select [Tool] -> [Option...] on the [Main window](#).

Displat image



Explanation of each area

1) Titlebar

- <Close> button



Closes this dialog box.

2) Function buttons

- <OK> button

Reflects the settings made in this dialog box in the Windows registry as the RE850V4 operation attributes and closes this dialog box.

- <Cancel> button

Closes this dialog box.

- <Help> button

Opens the help for this dialog box.

3) List view frame

Frame for selecting the category to be set as the RE850V4 operation attribute.

4) Property view frame

The contents displayed in this frame vary depending on the category selected in the [List view frame](#).

a) [General settings](#)

b) [Start-up settings](#)

c) [Color settings](#)

d) [Tab settings](#)

e) [Tree settings](#)

f) [List settings](#)

g) [Property settings](#)

a) General settings

Input or change the values set for the following operation attributes.

- [Select the encoding to open and save file.] list box
Specifies the encoding format for loading and saving the system configuration file.

System Default Encoding:	System-defined code (default)
Japanese (Shift-JIS) (932, shift_jis):	Shift JIS code
Japanese (EUC) (51932, euc-jp):	EUC code

- [Show user filename expressed as the absolute path.] check box
Specifies whether to display file name (system configuration file name) with an absolute path in the [Main window](#) title bar.

Checked:	File name is displayed with absolute path.
Cleared:	Only file name is displayed (default).

- [Show the toolbar.] check box
Specifies whether to display the [Main window](#) toolbar.

Checked:	Toolbar is displayed (default).
Cleared:	Toolbar is not displayed.

- [Show the status bar.] check box
Specifies whether to display the [Main window](#) status bar.

Checked:	Status bar is displayed (default).
Cleared:	Status bar is not displayed.

- [Reset all setting values.] area
This area consists of the following buttons.
 - <Reset> button
Restores the initial operation attributes of the RE850V4 (default).

b) Start-up settings

- [Restore a window position.] check box
Specifies whether to restore the **Main window** position when the RE850V4 is activated next time.
 - Checked: **Main window** position is restored.
The position when the <Save> button is clicked with the operation attribute selected will be restored.
 - Cleared: **Main window** position is not restored (default).
- [Restore a window size.] check box
Specifies whether to restore the **Main window** size when the RE850V4 is activated next time.
 - Checked: **Main window** size is restored.
The size when the <Save> button is clicked with the operation attribute selected will be restored.
 - Cleared: **Main window** size is not restored (default).
- [Save the current window position and size.] area
This area consists of the following buttons.
 - <Save> button
Saves the **Main window** display attributes (position and size) currently displayed.

c) Color settings

- [Change a display color for normal objects.] area
 - <Text color> button
Opens the [Color] dialog box. (default: black)
 - <Background color> button
Opens the [Color] dialog box. (default: white)
- [Change a display color for error objects.] area
 - <Text color> button
Opens the [Color] dialog box. (default: red)
 - <Background color> button
Open the [Color] dialog box. (default: gray)
- [Display example] area
Shows the display example with the color selected in the [Change a display color for normal objects.] and [Change a display color for error objects.] areas.

d) Tab settings

- [Display only one row of tabs.] check box
Specifies scrolling mode in the tabs in the [List view frame](#).
 - Checked: Enables scrolling (one line) (default).
 - Cleared: Enables scrolling in multiple-line units.

- [Change in appearance of the tabs, when the mouse passes over them.] check box
Specifies whether to change the character color in a tab in the [List view frame](#) when the tab is pointed to by the pointer.
 - Checked: Character strings in the tab pointed to are displayed in blue (default).
If "Windows XP" is selected "Theme:" in the [Themes] tab in the [Display Properties] dialog box of Windows, the character color does not change but the tab appearance will change.
 - Cleared: The color of character strings in the tab pointed to does not change.

e) Tree settings

- [Draw lines between tree nodes.] check box
Specifies whether to display dotted lines that connect each element in the [Tree view frame](#).
 - Checked: Dotted lines are displayed (default).
 - Cleared: Dotted lines are not displayed.

- [Display plus-sign and minus-sign buttons next to tree nodes that contain child tree nodes.] check box
Specifies whether to display the plus/minus sign indicating expanded/collapsed structure in the [Tree view frame](#).
 - Checked: The plus/minus sign is displayed (default).
 - Cleared: The plus/minus sign is not displayed.

- [Change in appearance of the tree nodes, when the mouse passes over them.] check box
Specifies whether to change the character color in the [Tree view frame](#) when its element is pointed to by the pointer.
 - Checked: Element pointed to is displayed in blue (default).
If "Windows XP" is selected "Theme:" in the [Themes] tab in the [Display Properties] dialog box of Windows, the character color does not change but the tab appearance will change.
 - Cleared: The color of the element pointed to does not change.

f) List settings

- [Change the way in which items are displayed.] list box
Specifies the format of the [List view frame](#) display.
 - Icons
Iconizes the items in the [List view frame](#) (default).
 - List
Lists the items in the [List view frame](#).
 - Details
Displays the items in the [List view frame](#) in Details format.
- [Draw grid lines around items and subitems.] check box
Specifies whether to display the grid lines in the [List view frame](#).
 - Checked: Grid lines are displayed in the [List view frame](#).
 - Cleared: Grid lines are not displayed in the [List view frame](#) (default).

g) Property settings

- [Show the toolbar.] check box
Specify whether to display the toolbar of the [\[Property View\] tab](#).
 - Checked: Toolbar of the [\[Property View\] tab](#) is displayed (default).
 - Cleared: Toolbar of the [\[Property View\] tab](#) is not displayed.

- [Indicate the help text.] check box
Specify whether to display the explanation field in the [\[Property View\] tab](#).
 - Checked: Explanation field is displayed (default).
 - Cleared: Explanation field is not displayed.

- [Change the type of sorting the PropertyGrid uses to display properties.] list box
Specifies the format of [\[Property View\] tab](#) display.
 - Categorized
Categorizes and displays the items in the [\[Property View\] tab](#) (default).

 - Alphabetical
Displays the items in the [\[Property View\] tab](#) in alphabetic order.

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