

RL78 Family

DALI-2 Input Device Library

User's Manual: Push Button (301)

16-bit single chip microprocessor

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General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

How to Use This Manual

1.Purpose and Target Readers

This manual is intended for users who want to develop Input Device for DALI systems with RL78 microcontrollers.

Basic knowledge of electrical circuits, logic circuits, and microcomputers is required to use this manual.

This manual is broadly categorized and consists of product overview, specifications, and usage instructions.

Particular attention should be paid to the precautionary notes when using the manual. These notes occur within the body of the text, at the end of each section, and in the Usage Notes section.

The revision history summarizes the locations of revisions and additions. It does not list all revisions. Refer to the text of the manual for details.

The following documents apply to the DALI Library. Make sure to refer to the latest versions of these documents. The newest versions of the documents listed may be obtained from the Renesas Electronics Web site.

| Document Type | Description | Document Title | Document No. |
|----------------------------|---|--|-------------------|
| User's Manual: Hardware | Hardware specifications (pin layout, memory map, peripheral function specifications, electrical characteristics, timing) and operation description * Refer to the application note for the usage of peripheral functions. | RL78/G23 User's Manual: Hardware | R01UH0896EJ0100 |
| User's Manual: Software | Description of CPU instruction set | RL78 Family User's Manual: Software | R01US0015EJ0220 |
| Application note | How to use peripheral functions, application examples Reference programs How to create programs in C language | The information is availab Electronics website. | le on the Renesas |
| Renesas Technical Update | Breaking news on product specifications, documents, etc. | | |

2. Explanation of abbreviations

| Abbreviation | English name | Remarks |
|--------------|--|---|
| DALI | Digital Addressable Lighting Interface | International Standard for Lighting Control |
| NVM | Non-Volatile Memory | Non-volatile memory |
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1.DALI301 Library Overview

1.1 Overview of library features

This library is an extension library exclusively for the DALI103i library, which is provided as a library for Input Device in DALI communication.

Refer to the DALI103i Library User's Manual for the specifications of the DALI103i library.

This library implements the hardware-independent part of the specification defined in IEC62386-301ed1.0 (hereinafter referred to as DALI301). Please use it when you want to implement an Input Device with an Instance Type 1 (Push Button) Instance.

Table 1-1 Processing range

| User creation processing | Library processing | |
|---|--|--|
| Push Button Input control | Received 24-bit Forward Frame processing | |
| Push Button Abnormality detection | Transmitted Backward Frame issuance | |
| | Transmitted Event Message Frame issuance | |
| | Timing control | |
| | DALI variable manipulation | |

This library provides Instance Type 1 instances that can be registered to logical units defined using the DALI103i library.

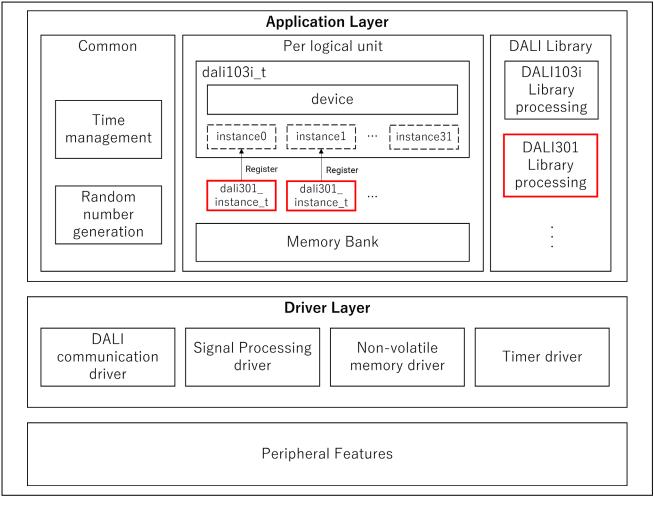


1.2 Software configuration

The software configuration of the Input Device when using this library is shown below.

The part surrounded by the red line is this library. This library is assumed to be extended to the DALI103i library.







1.3 Supported standard

The standards and compiler environments supported by this library are as follows.

| • • | | | | |
|--------------------------|-------------------------------------|------------------------------|--|--|
| Supported standard | Compiler | Library name | | |
| IEC62386-301 Edition 1.0 | Renesas CC-RL V1.11.00 | r_dali_301_cc_gen2_v1_00.lib | | |
| | IAR C/C++ Compiler for Renesas RL78 | r_dali_301_iar_gen2_v1_00.a | | |
| | V4.21.4 | | | |

Table 1-2 Supported standard and library name

1.4 File list

The list of files provided by this library is described below.

Table 1-3 File list

| File name | Description |
|------------------------------|---|
| r_dali_301_cc_gen2_v1_00.lib | CC-RL version library file |
| r_dali_301_iar_gen2_v1_00.a | IAR version library file |
| r_dali301_api.h | Library header file |
| r_dali301_ivar.h | Definition header file for instance variable module |
| r_dali301_common.h | Definition header files used in multiple modules |



1.5 Resource

The library resources required by this library are listed below.

The resources that do not depend on the implementation of the Input Device are listed in Table 1-4 Library resource (Fixed), and the resources that depend on the implementation of the Input Device are listed in Table 1-5 Library resource (Variable).

Table 1-4 Library resource (Fixed)

| Compiler | Item | | Size |
|----------|---------------------------|----------|---|
| CC-RL | Library resource ROM size | | 2,423 [byte] |
| | RAM size | | 0 [byte] |
| | Maximum stack size | | 42 [byte] (R_DALI301_SetInputSignal function) |
| IAR | Library resource ROM size | | 2,696 [byte] |
| | | RAM size | 0 [byte] |
| | Maximum stack size | | 56 [byte] (R_DALI301_GetInputNotification function) |

Table 1-5 Library resource (Variable)

| Compiler | Item | RAM Size |
|----------|--------------------|-----------------------|
| CC-RL | dali301_instance_t | 122 [byte / instance] |
| IAR | dali301_instance_t | 122 [byte / instance] |

1.6 Development environment

The environment when developing this library is described below.

Table 1-6 Library development environment

| Compiler | Item | Description |
|----------|------------------------|---|
| CC-RL | Integrated development | e2studio V2022-04 |
| | environment | |
| | C compiler | Renesas CC-RL V1.11.00 |
| | CPU core | RL78-S2/S3 core |
| | Optimization level | Priority to size |
| | Language standard | GNU ISO C99 |
| IAR | Integrated development | IAR Embedded Workbench for Renesas RL78 V4.21.4 |
| | environment | |
| | C compiler | IAR C/C++ Compiler For Renesas RL78 V4.21.4 |
| | CPU core | RL78-S3 core |
| | Optimization level | Priority to size |
| | Language standard | GNU ISO C99 |



1.7 Notes

- 1. The API functions in this library are prohibited from being called by the interrupt handler in the user application.
- Ensure that the loop processing of the program containing this library can run for a maximum of less than 1 ms. Under an environment where loop processing runs for more than 1ms, it will not meet the DALI standard specifications.
- 3. The dali301_instance_t type structure is a reference-only structure.



2.Programming environment

This section describes the hardware and software environments required for users to perform Input Device operation using this library.

Note that only the requirements that are necessary in addition to those in the DALI103i library are described.

2.1 Hardware requirement

2.1.1 Push Button

The instance of instance type 1 must apply Push Button as a signal processor.

2.1.2 Failure detection mechanism

An instance of instance type 1 must detect operational failures, store the status in an internally stored variable, and respond to queries from the Application Controller. Therefore, a hardware mechanism to detect failures is required. The contents of failures are manufacturer-dependent, and up to four types of failures can be detected.

This feature is optional.



2.2 Software requirement

2.2.1 DALI301 Instance module definition

The DALI standard allows for the implementation of 1 to 32 instances (signal processors) per Input Device, depending on the number required. This library provides a structure (dali301_instance_t) that contains the parameters necessary to configure an instance of instance type 1. The variables of type dali301_instance_t are called DALI301 instance modules.

Define the required number of DALI301 instance modules and register them in the DALI103i module.

2.2.2 Push Button Driver

Please implement a driver that acquires the push status of the Push Button, which serves as a signal processor. In addition, bouncing (an unstable phenomenon that temporarily repeats ON/OFF when the contact state changes) may occur during the ON/OFF operation of the Push Button. If the hardware is not designed to suppress bouncing, implement anti-bouncing processing in the software.

2.2.3 Failure notification

When a failure occurs or is resolved by the failure detection mechanism described in the hardware requirements, call the following API function. This feature is optional.

 Occurred failure related to instance of instance type 1 R DALI301 AddInstanceByteError function

 Resolves failure related to instance of instance type 1 R_DALI301_RemoveInstanceByteError function



3.DALI301 library feature

The features of this library are described below.

3.1 Definition of data types and return values

The data types provided by this library are described below.

Table 3-1 List of data types

| Туре | Description |
|--------------------|------------------------------|
| dali301_instance_t | DALI301 instance module type |

The definition macros provided by this library are described below.

Table 3-2 List of event information

| Macro name | Macro value | Description |
|---------------------------------|-------------|-------------------------|
| DALI301_EVENT_BUTTON_RELEASED | 0x0000000 | button released event |
| DALI301_EVENT_BUTTON_PRESSED | 0x0000001 | button pressed event |
| DALI301_EVENT_SHORT_PRESS | 0x0000002 | short press event |
| DALI301_EVENT_DOUBLE_PRESS | 0x0000005 | double press event |
| DALI301_EVENT_LONG_PRESS_START | 0x0000009 | long press start event |
| DALI301_EVENT_LONG_PRESS_REPEAT | 0x000000B | long press repeat event |
| DALI301_EVENT_LONG_PRESS_STOP | 0x000000C | long press stop event |
| DALI301_EVENT_BUTTON_FREE | 0x0000000E | button free event |
| DALI301_EVENT_BUTTON_STUCK | 0x0000000F | button stuck event |

Table 3-3 List of instance error

| Macro name | Macro value | Description |
|--------------------------------|-------------|-----------------------------------|
| DALI301_ERRBYTE | 0x10 | manufacturer specific error 1 bit |
| MANUFACTURER_SPECIFIC_ERROR_1 | | |
| DALI301_ERRBYTE | 0x20 | manufacturer specific error 2 bit |
| _MANUFACTURER_SPECIFIC_ERROR_2 | | |
| DALI301_ERRBYTE | 0x40 | manufacturer specific error 3 bit |
| MANUFACTURER_SPECIFIC_ERROR_3 | | |
| DALI301_ERRBYTE | 0x80 | manufacturer specific error 4 bit |
| _MANUFACTURER_SPECIFIC_ERROR_4 | | |

| Macro name | Macro value | Description |
|-------------------------------|-------------|--|
| DALI301_INPUT_SIGNAL_PRESSED | 0 | Input signal value when Push button is |
| | | pressed |
| DALI301_INPUT_SIGNAL_RELEASED | 1 | Input signal value when Push button is not |
| | | pressed |

Table 3-4 List of input signal (dali301_input_signal_t)

The return values provided by this library are described below.

Table 3-5 List of return value(dali301_return_t)

| Definition | Return value | Description |
|--------------------|--------------|-------------|
| DALI301_RETURN_OK | 0 | Normal end |
| DALI301_RETURN_ERR | -1 | Error end |



3.2 List of structures

The structures provided by this library are described below.

Definition of instance NVM type structure (dali301_instance_nvm_t)

typedef struct
{
 dali103i_instance_nvm_t base;
 dali301_ivar_nvm_t add;
} dali301_instance_nvm_t;

| Definition of instance default type | structure (dali301_instance_default_t) | |
|-------------------------------------|--|--|
| | | |

typedef struct
{
 dali301_input_signal_t signal;
 uint8_t t_short_min;
 uint8_t t_double_min;
} dali301_instance_default_t;



3.3 List of API Functions

The API functions of this library are described below.

Table 3-6 List of API functions

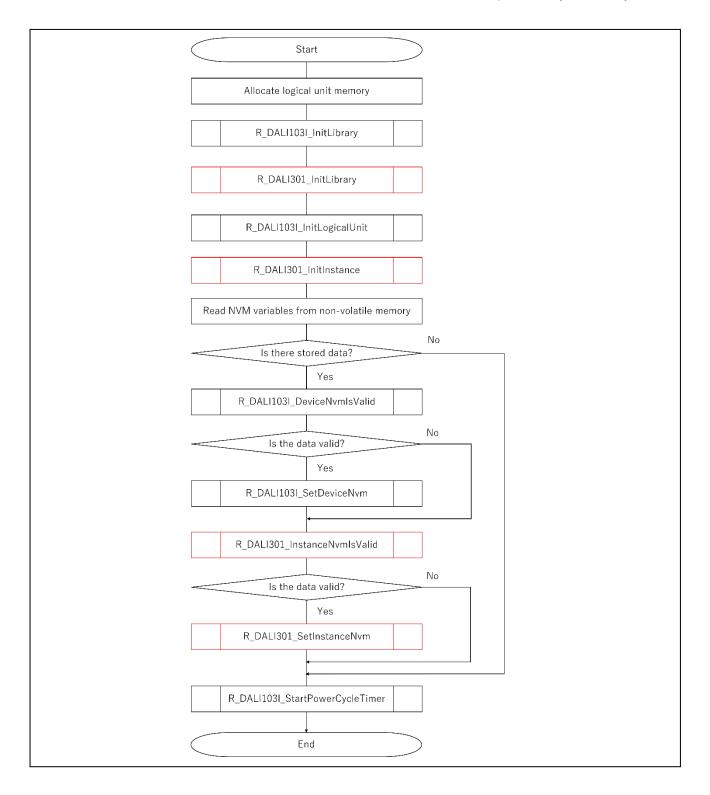
| Function name | Description |
|-----------------------------------|--|
| R_DALI301_InitLibrary | Initialize the DALI301 library |
| R_DALI301_InitInstance | initialize instance |
| R_DALI301_InstanceNvmIsValid | Check within the valid range of instance NVM |
| | variable values |
| R_DALI301_SetInstanceNvm | Set the instance NVM variable value |
| R_DALI301_GetInstanceNvm | Get instance NVM Variable Value |
| R_DALI301_InstanceNvmIsChanged | Check for instance NVM variable value change |
| R_DALI301_InstanceIsActive | Check the status of instanceActive |
| R_DALI301_SetInputSignal | Set input signal |
| R_DALI301_GetInputNotification | Get input notification events |
| R_DALI301_AddInstanceErrorByte | Add instance error |
| R_DALI301_RemoveInstanceErrorByte | Remove instance error |
| R_DALI301_GetInstanceErrorByte | Get instanceErrorByte variable value |
| R_DALI301_GetLibraryVersion | Get library version |



3.4 Schematic flowchart

3.4.1 Initialization

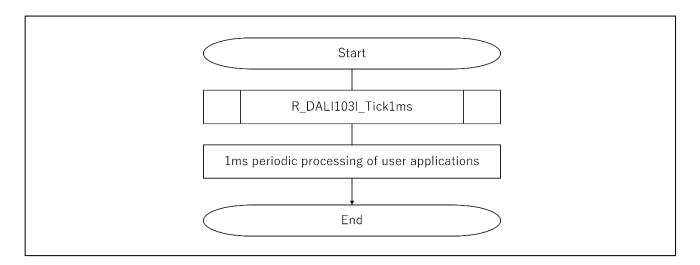
The initialization flow is described below. The functions circled in red are those provided by this library.





3.4.2 1ms periodic processing

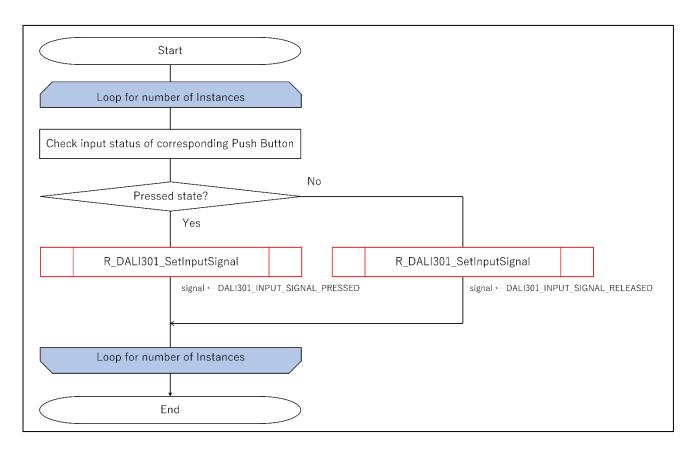
This section describes the flow of 1ms periodic processing. This process should be processed at 1ms intervals.





3.4.3 Input Signal update processing

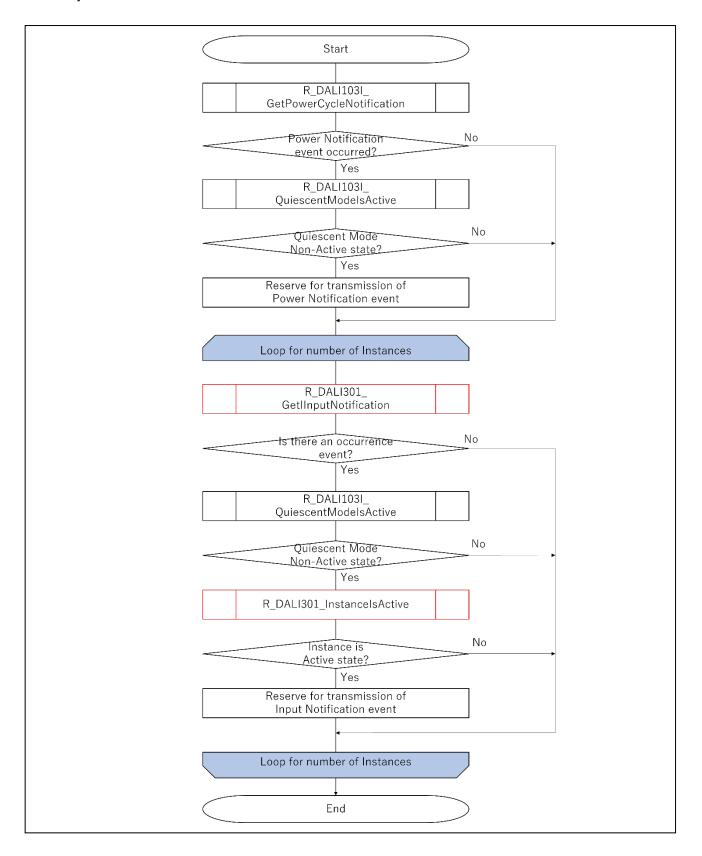
The flow of Input Signal update is described below. The functions circled in red are those provided by this library.





3.4.4 Event Message processing

The flow of Event Message processing is described below. The functions circled in red are those provided by this library.



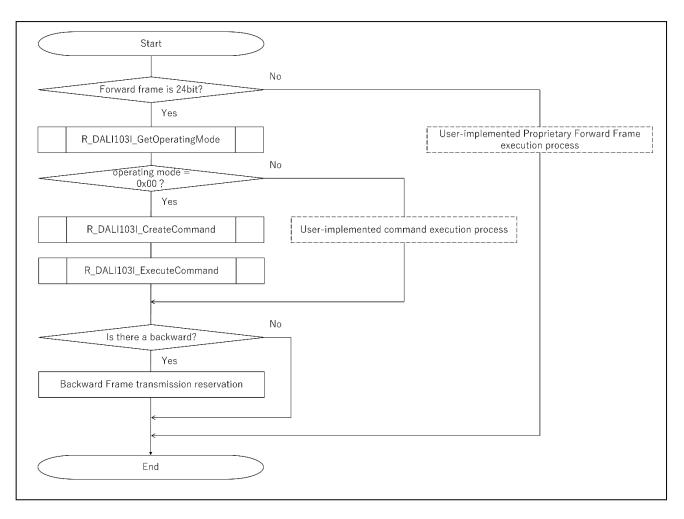
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3.4.5 Receiving Forward Frame

The following describes the flow of processing when a Forward Frame is received. The processing should be performed when a forward frame is received by the DALI communication bus.

The processing for Proprietary Forward Frames (more than 16 bits and other than 20-bit, 24-bit, and 32-bit Forward Frames) is an optional feature and should be implemented if the DALI communication driver and the application support it.

The operating mode other than 0 is also an optional feature. Register the mode number with the R_DALI103I_InitLogicalUnit function after implementation if an original mode is required.

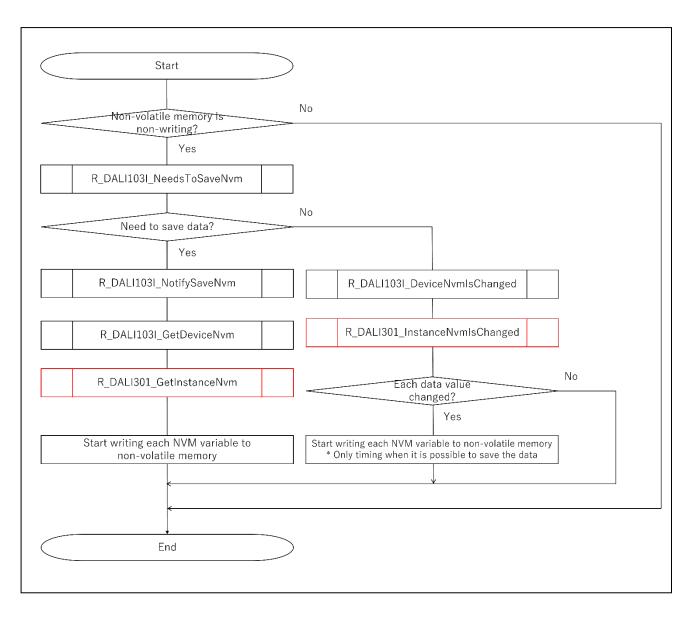




3.4.6 Non-volatile data processing

This section describes the flow of non-volatile data processing.

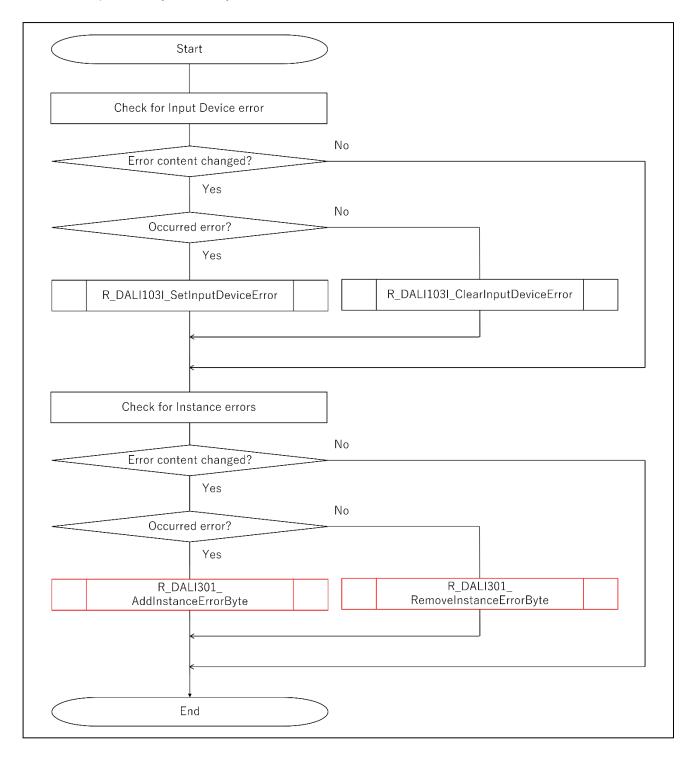
It is specified that saving to non-volatile memory is to be completed within 300 ms after the SAVE PERSISTENT VARIABLES command is received. It is also specified that even if the SAVE PERSISTANT VARIABLES command is not received, if there is a change in the NVM variable value, it must be saved within 30 seconds. Please check periodically and perform processing to ensure that the saving is completed within the specified time. The functions circled in red are those provided by this library.



3.4.7 Error handling

This section describes the flow of the error handling process. Call this function when the error status is updated.

Detailed specifications for Input Device error and Instance error depend on the hardware and software. Please define the specifications and implement them according to the environment. The functions circled in red are the functions provided by this library.



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3.5 API Function Specifications

The API function specifications for this library are listed below.

3.5.1 R_DALI301_InitLibrary

[Overview]

It Initializes the DALI301 library.

[Format]

dali301_return_t R_DALI301_InitLibrary(void)

[Prerequisite]

1. R_DALI103I_InitLibrary must have ended normally.

[Arguments]

None

| Value | Description |
|--------------------|-----------------|
| DALI301_RETURN_OK | Normal end |
| DALI301_RETURN_ERR | Parameter error |



3.5.2 R_DALI301_InitInstance

[Overview]

It Initializes the DALI301 instance module and register the instance in the DALI103i module (type dali103i_t). Type dali301_instance_t provides an instance of InstanceType 1.

[Format]

| dali301_return_t R_DALI301_InitInstance(dali103i_t * p_this, | |
|--|--|
| dali301_instance_t * p_instance, | |
| const dali301_instance_default_t * p_default_value) | |

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.

[Arguments]

| Argument | Description |
|--|------------------------------------|
| dali103i_t * p_this | Pointer to DALI103i module |
| dali301_instance_t * p_instance | Pointer to DALI301 instance module |
| const dali301_instance_default_t * p_default_value | fuctory burn-in default value |
| | Valid range: |
| | - signal: |
| | DALI301_INPUT_SIGNAL_PRESSED, |
| | DALI301_INPUT_SIGNAL_RELEASED |
| | - t_short_min: 10 to 255 |
| | - t_double_min: 10 to 100 |

| Value | Description |
|--------------------|---------------------------------|
| DALI301_RETURN_OK | Normal end |
| DALI301_RETURN_ERR | Parameter error |
| | - Review the argument settings. |



3.5.3 R_DALI301_InstanceNvmIsValid

[Overview]

It returns whether all the values set to the members of the dali301_instance_nvm_t type variable are within the valid range.

Be sure to call and check the R_DALI301_SetInstanceNvm function described below before setting values.

[Format]

bool R_DALI301_InstanceNvmIsValid(const dali301_instance_t * p_this, const dali301_instance_nvm_t * p_nvm)

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.

[Arguments]

| Argument | Description |
|--------------------------------------|---|
| const dali301_instance_t * p_this | Pointer to DALI301 instance module |
| const dali301_instance_nvm_t * p_nvm | Pointer to DALI301 instance NVM variable |
| | Valid range: |
| | - base.instance_group0:0x00 - 0x1F, 0xFF |
| | - base.instance_group1:0x00 - 0x1F, 0xFF |
| | - base.instance_group2:0x00 - 0x1F, 0xFF |
| | - base.instance_active : true, false |
| | - base.event_filter : 0x00000000 - 0x000000FF |
| | - base.event_scheme:0x00 - 0x04 |
| | - base.event_priority:0x02 - 0x05 |
| | - add.t_short:t_short_min - 0xFF |
| | - add.t_double : 0x00, t_double_min - 0x64 |
| | - add.t_repeat:0x05 - 0x64 |
| | - add.t_stuck : 0x05 - 0xFF |

| Description |
|--|
| All variables are in the valid range |
| At least one variable is outside the valid range |
| |



3.5.4 R_DALI301_SetInstanceNvm

[Overview]

It sets the instance NVM variable value in the DALI301 instance module.

Use to set the read data when the data of the instance NVM variable is saved in non-volatile memory at power-on.

[Format]

void R_DALI301_SetInstanceNvm(dali301_instance_t * p_this, const dali301_instance_nvm_t * p_nvm)

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. Be sure that the instance NVM variable is within the valid range with the R_DALI301_InstanceNvmIsValid function.

[Arguments]

| Argument | Description |
|--------------------------------------|--|
| dali301_instance_t * p_this | Pointer to DALI301 instance module |
| const dali301_instance_nvm_t * p_nvm | Pointer to DALI301 instance NVM variable |

[Return values]

None



3.5.5 R_DALI301_GetInstanceNvm

[Overview]

It gets the instance NVM variable setting values from the DALI301 instance module. Use to save the latest instance NVM variable values to non-volatile memory.

[Format]

| void R_DALI301_GetInstanceNvm(const dali301_instance_t * p_this, | |
|--|--|
| dali301_instance_nvm_t * p_nvm) | |

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. The power cycle notification timer must have been started at R_DALI103I_StartPowerCycleTimer function.

[Arguments]

| Argument | Description |
|-----------------------------------|--|
| const dali301_instance_t * p_this | Pointer to DALI301 instance module |
| dali301_instance_nvm_t * p_nvm | Pointer to DALI301 instance NVM variable |

[Return values] None



3.5.6 R_DALI301_InstanceNvmIsChanged

[Overview]

Get whether at least one instance NVM variable value has changed.

If the return value of this function is true, the instance NVM variable should be saved in non-volatile memory according to the hardware status.

The status that can be obtained by this function is the status from the last time this function was called (at startup for the first call). Note that consecutive calls will return false.

[Format]

bool R_DALI301_InstanceNvmIsChanged(dali301_instance_t * p_this)

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. The power cycle notification timer must have been started at R_DALI103I_StartPowerCycleTimer function.

[Arguments]

| Argument | Description |
|-----------------------------|------------------------------------|
| dali301_instance_t * p_this | Pointer to DALI301 instance module |

| Value | Description |
|-------|-------------------|
| true | Value changed |
| false | Value not changed |



3.5.7 R_DALI301_InstanceIsActive

[Overview]

It gets whether the specified DALI301 instance module is "Active" or not.

If the return value of this function is false, the input notification event cannot be sent.

[Format]

bool R_DALI301_InstanceIsActive(const dali301_instance_t * p_this)

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. The power cycle notification timer must have been started at R_DALI103I_StartPowerCycleTimer function.

[Arguments]

| Argument | Description |
|--------------------------|------------------------------------|
| const dali301_instance_t | Pointer to DALI301 instance module |

| Value | Description |
|-------|--------------------------|
| true | instance is "Active" |
| false | instance is not "Active" |



3.5.8 R_DALI301_SetInputSignal

[Overview]

It sets the input signal to the specified DALI301 instance module.

Set the push status of the Push Button corresponding to the instance as needed.

[Format]

| void R_DALI301_SetInputSignal(dali301_instance_t * p_this, | |
|--|--|
| dali301_input_signal_t signal) | |

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. The power cycle notification timer must have been started at R_DALI103I_StartPowerCycleTimer function.

[Arguments]

| Argument | Description |
|-------------------------------|---------------------------|
| dali301_instance_t * p_this | Pointer to DALI301 module |
| dali301_input_signal_t signal | Set value of input signal |

[Return values] None



3.5.9 R_DALI301_GetInputNotification

[Overview]

It gets the input notification event for the specified DALI301 instance module. Send the input notification event acquired by this function in the time according to the priority setting.

[Format]

| dali103i_event_t R_DALI301_GetInputNotification(dali103i_t * p_this, |
|--|
| dali301_instance_t * p_instance) |

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. The power cycle notification timer must have been started at R_DALI103I_StartPowerCycleTimer function.

[Arguments]

| Argument | Description |
|---------------------------------|------------------------------------|
| dali103i_t * p_this | Pointer to DALI301 module |
| dali301_instance_t * p_instance | Pointer to DALI301 instance module |

| メンバ | Description |
|--------------------------------|---|
| bool is_exist | Whether or not an event exists |
| dali103i_forward_frame_t frame | Stores input notification events when is_exist=true |



3.5.10 R_DALI301_AddInstanceErrorByte

[Overview]

It sets the specified error for the specified DALI301 instance module additionally to the instanceErrorByte. When a specific error occurs, call it using the corresponding macro.

[Format]

| void R_DALI301_AddInstanceErrorByte(dali301_instance_t * p_this, | |
|--|--|
| uint8_t error) | |

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. The power cycle notification timer must have been started by the R_DALI103I_StartPowerCycleTimer function.

[Arguments]

| Argument | Description |
|-----------------------------|---|
| dali301_instance_t * p_this | Pointer to DALI301 instance module |
| uint8_t error | Additional setting values for instance error |
| | Valid range |
| | - DALI301_ERRBYTE_MANUFACTURER_SPECIFIC_ERROR_1 |
| | - DALI301_ERRBYTE_MANUFACTURER_SPECIFIC_ERROR_2 |
| | - DALI301_ERRBYTE_MANUFACTURER_SPECIFIC_ERROR_3 |
| | - DALI301_ERRBYTE_MANUFACTURER_SPECIFIC_ERROR_4 |
| | * Multiple specifications are possible by specifying OR for the above |
| | macros |

[Return values] None



3.5.11 R_DALI301_RemoveInstanceErrorByte

[Overview]

It sets the specified error for the specified DALI301 instance module to be removed from the instanceErrorByte.

When the specified error is resolved, call this function using the corresponding macro.

[Format]

void R_DALI301_RemoveInstanceErrorByte(dali301_instance_t * p_this, uint8_t error)

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. The power cycle notification timer must have been started by the R_DALI103I_StartPowerCycleTimer function.

[Arguments]

| Argument | Description |
|-----------------------------|---|
| dali301_instance_t * p_this | Pointer to DALI301 instance module |
| uint8_t error | Setting value for removal of instance error |
| | Valid range |
| | - DALI301_ERRBYTE_MANUFACTURER_SPECIFIC_ERROR_1 |
| | - DALI301_ERRBYTE_MANUFACTURER_SPECIFIC_ERROR_2 |
| | - DALI301_ERRBYTE_MANUFACTURER_SPECIFIC_ERROR_3 |
| | - DALI301_ERRBYTE_MANUFACTURER_SPECIFIC_ERROR_4 |
| | * Multiple specifications are possible by specifying OR for the |
| | above macros |

[Return values] None



3.5.12 R_DALI301_GetInstanceErrorByte

[Overview]

It gets the instanceErrorByte setting value.

[Format]

uint8_t R_DALI301_GetInstanceErrorByte(const dali301_instance_t * p_this)

[Prerequisite]

- 1. R_DALI103I_InitLibrary function must have ended normally.
- 2. R_DALI301_InitLibrary function must have ended normally.
- 3. R_DALI103I_InitLogicalUnit function must have ended normally.
- 4. R_DALI301_InitInstance function must have ended normally.
- 5. The power cycle notification timer must have been started by the R_DALI103I_StartPowerCycleTimer function.

[Arguments]

| Argument | | Description |
|----------------|---------------------|---------------------------|
| const dali301_ | instance_t * p_this | Pointer to DALI301 module |

| L | | |
|---|---------|---------------------------------|
| | Value | Description |
| | uint8_t | instanceErrorByte setting value |



3.5.13 R_DALI301_GetLibraryVersion

[Overview]

It get the version number of this library.

[Format]

uint16_t R_DALI301_GetLibraryVersion(void)

[Prerequisite]

None

[Arguments]

None

| Value | Description |
|----------|---------------------------------|
| uint16_t | Version number (format: 0xXXYY) |
| | XX: Major version |
| | YY: Minor version |



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