How to Use This Manual

Readers

The target readers of this manual are the application system engineers who use the Code Generator and need to understand its function.

Purpose

The purpose of this manual is to explain the user for understanding and using the Code Generator functions. We aim to help their system development including their hardware and software.

Organization

This manual can be broadly divided into the following units.

1. GENERAL
2. OUTPUT FILES
3. API FUNCTIONS

How to Read This Manual

It is assumed that the readers of this manual have general knowledge of electricity, logic circuits, and microcontrollers.

Conventions

- Deata significance: Higher digits on the left and lower digits on the right
- Active low representation: XXX (overscore over pin or signal name)
- Note: Footnote for item marked with Note in the text
- Caution: Information requiring particular attention
- Remark: Supplementary information
- Numeric representation: Decimal ... XXXX
  Hexadecimal ... 0xXXXX

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1. GENERAL

Code Generator is a software tool that automatically generates device drivers. This manual gives Output files and API functions.

1.1 Overview

Code Generator enables you to output the pin assignment of the microcontroller (device pin list and device top view), and the source code (device driver programs, C source files and header files) necessary to control the peripheral functions (clock generator, port functions, etc.) provided by the microcontroller by configuring various information using the GUI.

1.2 Feature

Code Generator has the following features.

- Code generating function
  The Code Generator can output not only device driver programs in accordance with the information configured using the GUI, but also a build environment such as sample programs containing main functions and link directive files.

- Reporting function
  You can output configured information using the Pin Configurator/Code Generator as files in various formats for use as design documents.

- Renaming function
  The user can change default names assigned to the files output by the Code Generator and the API functions contained in the source code.

- User code protective function
  The user can add user's original source code to each API function. When user generated the device driver programs again by the Code Generator, user's source code within this comment is protected.

[Comment for user source code descriptions]

/* Start user code. Do not edit comment generated here */
/* End user code. Do not edit comment generated here */
1.3 Compiler
The code generated by the Code Generator can be built with the following compilers.

- Renesas compiler (CC-RL, CA78K0R)
- GNU compiler
- IAR compiler

1.4 Cautions
Code Generator has the following cautions.

- OSS (Open Source Software)
  The code generation tool does not use OSS.

- Multiple interrupts
  For multiple interrupts, refer to your compilation manual.

- Global variable
  Even if a global variable is initialized by the Create() function of each peripheral, it is cleared by RAM initialization at startup, so the global variable is already cleared when the main() function is executed.
  (When generating code for Renesas compilers and IAR compilers)
2. OUTPUT FILES

This appendix describes the files output by the Code Generator.

2.1 Description

Below is a list of output file files by the Code Generator.

<table>
<thead>
<tr>
<th>Peripheral Function</th>
<th>File Name</th>
<th>API Function Name</th>
<th>output (*1)</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Common</strong></td>
<td>r_main.c or r_cg_main.c</td>
<td>main R_MAIN_UserserInit</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_systeminit.c or r_cg_systeminit.c</td>
<td>hdwinit R_Systeminit __low_level_init (*3)</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_macrodriver.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_cg_usedefine.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_reset_program.asm or r_cg_reset_program.asm (*2)</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_hardware_setup.c or r_cg_hardware_setup.c (*2)</td>
<td>R_Systeminit HardwareSetup</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_vector_table.c (*2)</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_cg_interrupt_handlers.h (*2)</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_cg_config.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_cg_cgc.c</td>
<td>R_CGC_Create R_CGC_Set_ClockMode R_CGC_RAMECC_Start R_CGC_RAMECC_Stop R_CGC_SrapoPointer_Start R_CGC_SrapoPointer_Stop R_CGC_ClockMonitor_Start R_CGC_ClockMonitor_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_cgc_user.c</td>
<td>R_CGC_Create_UserInit r_cg_ram_ecc_interrupt r_cg_stackpointer_interrupt r_cg_clockmonitor_interrupt R_CGC_Get_ResetSource</td>
<td>M A</td>
</tr>
<tr>
<td></td>
<td>r_cg_cgc.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td><strong>Port functions</strong></td>
<td>r_cg_port.c</td>
<td>R_PORT_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_port_user.c</td>
<td>R_PORT_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_port.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td><strong>High-speed on-chip Oscillator clock Frequency Correction function</strong></td>
<td>r_cg_hofc.c</td>
<td>R_HOFC_Create R_HOFC_Start R_HOFC_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_hofc_user.c</td>
<td>R_HOFC_Create_UserInit r_hofc_interrupt</td>
<td>M A</td>
</tr>
<tr>
<td></td>
<td>r_cg_hofc.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td><strong>Timer array unit</strong></td>
<td>r_cg_timer.c or r_cg_tau.c</td>
<td>R_TAUm_Create R_TAUm_Channeln_Start R_TAUm_Channeln_Higher8bits_Start R_TAUm_Channeln_Lower8bits_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TAUm_Channeln_Higher8bits_Stop R_TAUm_Channeln_Lower8bits_Stop R_TAUm_Reset R_TAUm_Set_PowerOff R_TAUm_Channeln_Get_PulseWidth R_TAUm_Channeln_Set_SoftwareTriggerOn</td>
<td>A A A A M A A A A A</td>
</tr>
<tr>
<td>Peripheral Function</td>
<td>File Name</td>
<td>API Function Name</td>
<td>output (*1)</td>
</tr>
<tr>
<td>----------------------</td>
<td>----------------------------</td>
<td>-----------------------------------</td>
<td>-------------</td>
</tr>
<tr>
<td>Timer array unit</td>
<td>r_cg_timer_user.c or r_cg_tau_user.c</td>
<td>R_TAUm_Create_UserInit, r_tauum_channeln_interrupt, r_tauum_higher8bits_interrupt</td>
<td>M A A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h or r_cg_tau.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Timer RJ</td>
<td>r_cg_timer.c or r_cg_trnj.c</td>
<td>R_TMR_RJn_Create, R_TMR_RJn_Start, R_TMR_RJn_Stop, R_TMR_RJn_Set_PowerOff, R_TMR_RJn_Get_PulseWidth, R_TMRJn_Create, R_TMRJn_Start, R_TMRJn_Stop, R_TMRJn_Set_PowerOff, R_TMRJn_Get_PulseWidth</td>
<td>A A A A A A M M</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c or r_cg_trnj_user.c</td>
<td>R_TMR_RJn_Create_UserInit, r_tmr_rjn_interrupt, R_TMRJn_Create_UserInit, r_tmjrj_interrupt</td>
<td>M A A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h or r_cg_trnj.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c or r_cg_tmrd_user.c</td>
<td>R_TMR_RDn_Create_UserInit, r_tmr_rdn_interrupt, R_TMRDn_Create_UserInit, r_tmrdn_interrupt</td>
<td>M A A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h or r_cg_tmrd.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Timer RG</td>
<td>r_cg_timer.c or r_cg_tmrg.c</td>
<td>R_TMR_RG0_Create, R_TMR_RG0_Start, R_TMR_RG0_Stop, R_TMR_RG0_Set_PowerOff, R_TMR_RG0_Get_PulseWidth</td>
<td>A A A M A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c or r_cg_tmrg_user.c</td>
<td>R_TMR_RG0_Create_UserInit, r_tmrg0_interrupt</td>
<td>M A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h or r_cg_tmrg.h</td>
<td>-</td>
<td>-</td>
</tr>
</tbody>
</table>
## Table 2.3   Output File List (3/14)

<table>
<thead>
<tr>
<th>Peripheral Function</th>
<th>File Name</th>
<th>API Function Name</th>
<th>output (*1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer RX</td>
<td>r_cg_tmrx.c</td>
<td>R_TMRX_Create, R_TMRX_Start, R_TMRX_Stop, R_TMRX_Set_PowerOff, R_TMRX_Get_BufferValue</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_tmrx_user.c</td>
<td>R_TMRX_Create_UserInit, r_tmrx_interrupt</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_tmrx.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>16-bit timer KB</td>
<td>r_cg_timer.c or r_cg_tmkb.c</td>
<td>R_TMR_KB_Create, R_TMR_KBm_Start, R_TMR_KBm_Stop, R_TMR_KBm_Set_PowerOff, R_TMR_KBmn_ForcedOutput_Start, R_TMR_KBmn_ForcedOutput_Stop, R_TMR_KBm_BatchOverwriteRequestOn, R_TMR_KBm_ForcedOutput_mn_Start, R_TMR_KBm_ForcedOutput_mn_Stop, R_TMR_KBm_Reset</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c or r_cg_tmkb_user.c</td>
<td>R_TMR_KB_Create_UserInit, r_tmr_kbm_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h or r_cg_tmkb.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>16-bit timer KC0</td>
<td>r_cg_timer.c</td>
<td>R_TMR_KC0_Create, R_TMR_KC0_Start, R_TMR_KC0_Stop, R_TMR_KC0_Set_PowerOff</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c</td>
<td>R_TMR_KC0_Create_UserInit, r_tmr_kc0_interrupt</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>16-bit timer KB2</td>
<td>r_cg_kb2.c</td>
<td>R_KB2m_Create, R_KB2m_Start, R_KB2m_Stop, R_KB2m_Set_PowerOff, R_KB2m_Simultaneous_Start, R_KB2m_Simultaneous_Stop, R_KB2m_Synchronous_Start, R_KB2m_Synchronous_Stop, R_KB2m_TKBOn0_Forced_Output_Stop_Function1_Start, R_KB2m_TKBOn0_Forced_Output_Stop_Function1_Stop, R_KB2m_TKBOn1_Forced_Output_Stop_Function1_Start, R_KB2m_TKBOn1_Forced_Output_Stop_Function1_Stop, R_KB2m_TKBOn0_DitheringFunction_Start, R_KB2m_TKBOn0_DitheringFunction_Stop, R_KB2m_TKBOn1_DitheringFunction_Start, R_KB2m_TKBOn1_DitheringFunction_Stop, R_KB2m_TKBOn0_SmoothStartFunction_Start, R_KB2m_TKBOn0_SmoothStartFunction_Stop, R_KB2m_TKBOn1_SmoothStartFunction_Start, R_KB2m_TKBOn1_SmoothStartFunction_Stop, R_KB2m_TKBOn0_BatchOverwriteRequestOn</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_kb2_user.c</td>
<td>R_KB2m_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_kb2.h</td>
<td>-</td>
<td>-</td>
</tr>
</tbody>
</table>
### Table 2.4 Output File List (4/14)

<table>
<thead>
<tr>
<th>Peripheral Function</th>
<th>File Name</th>
<th>API Function Name</th>
<th>output (*1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Real-time clock</td>
<td>r_cg_rtc.c</td>
<td>R_RTC_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_RTC_Start</td>
<td>A</td>
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<tr>
<td></td>
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<td>R_RTC_Stop</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_PowerOff</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_HourSystem</td>
<td>M</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_CountValue</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_CalendarCounterValue</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_BinaryCounterValue</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Get_CountValue</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Get_CalendarCounterValue</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Get_BinaryCounterValue</td>
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<td></td>
<td></td>
<td>R_RTC_Set_CalendarAlarmOn</td>
<td>A</td>
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<td></td>
<td>R_RTC_Set_CalendarAlarmValue</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_BinaryAlarmOn</td>
<td>A</td>
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<tr>
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<td></td>
<td>R_RTC_Set_BinaryAlarmOff</td>
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<td>R_RTC_Set_AlarmValue</td>
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<td>R_RTC_Set_ALarmValue</td>
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<td>R_RTC_Set_CalendarAlarmValue</td>
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<td>R_RTC_Set_BinaryAlarmValue</td>
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<td>R_RTC_Get_AlarmValue</td>
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<td></td>
<td></td>
<td>R_RTC_Get_CalendarAlarmValue</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Get_BinaryAlarmValue</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_RTC1HZOn</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_RTC1HZOff</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>R_RTC_Set_RTCOUTOn</td>
<td>A</td>
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<td>R_RTC_Set_RTCOUTOff</td>
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<td></td>
<td>R_RTC_Create_UserInit</td>
<td>M</td>
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<tr>
<td></td>
<td></td>
<td>r_RTC_interrupt</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>r_rtc_callback_constperiod</td>
<td>A</td>
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<td>r_rtc_callback_alarm</td>
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<td></td>
<td>r_RTC_alarminterrupt</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>r_RTC_periodinterrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_RTC_callback_periodic</td>
<td>A</td>
</tr>
<tr>
<td>Subsystem clock frequency measurement circuit</td>
<td>r_cg_rtc_user.c</td>
<td>R_RTC_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_rtc_user.c</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>r_fmc_user.c</td>
<td>M</td>
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<td>r_rtc_user.c</td>
<td>A</td>
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<tr>
<td></td>
<td></td>
<td>r_fmc_user.h</td>
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<td></td>
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<td>r_fmc_user.c</td>
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<tr>
<td></td>
<td></td>
<td>r_fmc_user.h</td>
<td>A</td>
</tr>
<tr>
<td>Peripheral Function</td>
<td>File Name</td>
<td>API Function Name</td>
<td>output (*1)</td>
</tr>
<tr>
<td>-----------------------------------------</td>
<td>-----------------</td>
<td>------------------------------------</td>
<td>-------------</td>
</tr>
<tr>
<td>12-bit interval timer</td>
<td>r_cg_it.c</td>
<td>R_IT_Create</td>
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### Table 2.6 Output File List (6/14)

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<td>Configurable amplifier</td>
<td>r_cg_camp.c</td>
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## 2. OUTPUT FILES

### Table 2.7 Output File List (7/14)

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### Table 2.8  Output File List (8/14)

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## Table 2.9 Output File List (9/14)

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### Table 2.12  Output File List (12/14)

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Table 2.13 Output File List (13/14)

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<tr>
<td>Operational amplifier and Analog switch</td>
<td>r_cg_ampansw.c</td>
<td>R_AMPANSW_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_OPAMPm_Set_ReferenceCircuitOn</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_OPAMPm_Set_ReferenceCircuitOff</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_OPAMPm_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_OPAMPm_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_ANSW_ChargePumpm_On</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_ANSW_ChargePumpm_Off</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_ampansw_user.c</td>
<td>R_AMPANSW_Create_userInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_ampansw.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Voltage reference</td>
<td>r_cg_vr.c</td>
<td>R_VR_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_VR_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_VR_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_vr_user.c</td>
<td>R_VR_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_vr.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Sampling output timer detector</td>
<td>r_cg_smotd.c</td>
<td>R_SMOTD_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_SMOTD_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_SMOTD_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_SMOTD_Set_PowerOff</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_smotd_user.c</td>
<td>R_SMOTD_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_smotd_counterA_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_smotd_counterB_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_smotd_smpn_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_smotd.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>External signal sampler</td>
<td>r_cg_exsd.c</td>
<td>R_EXSD_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_EXSD_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_EXSD_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_EXSD_Set_PowerOff</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_exsd_user.c</td>
<td>R_EXSD_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_exsd.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Serial interface UARTMG</td>
<td>r_cg_uartmg.c</td>
<td>R_UARTMGn_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_UARTMGn_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_UARTMGn_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_UARTMGn_Set_PowerOff</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_UARTMGn_Send</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_UARTMGn_Receive</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_uartmg_user.c</td>
<td>R_UARTMGn_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_uartmgn_interrupt_send</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_uartmgn_interrupt_receive</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_uartmgn_interrupt_error</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_uartmgn_callback_sendend</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_uartmgn_callback_receiveend</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_uartmgn_callback_error</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_uartmgn_callback_softwareoverrun</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_uartmg.h</td>
<td>-</td>
<td>-</td>
</tr>
</tbody>
</table>
## 2. OUTPUT FILES

### Table 2.14 Output File List (14/14)

<table>
<thead>
<tr>
<th>Peripheral Function</th>
<th>File Name</th>
<th>API Function Name</th>
<th>output (*1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Amplifier unit</td>
<td>r_cg_amp.c</td>
<td>R_AMP_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_AMP_Set_PowerOn</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_AMP_Set_PowerOff</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_PGA1_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_PGA1_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_AMPn_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_amp_user.c</td>
<td>R_AMP_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_ampr.h</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Data flash libraries</td>
<td>r_cg_fdl.c</td>
<td>R_FDL_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Open</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Close</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Write</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Read</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_fdl.h</td>
<td>R_FDL_Erase</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

*1 In case of [API output control] setting are default ([Output all API functions according to the setting]).

A : Output by settings on each peripheral functions panel automatically.

M : Output by the file used setting in API property.

*2 When generating code for the GNU compiler

*3 When generating code for the IAR compiler
3. API FUNCTIONS

This appendix describes the API functions output by the Code Generator

3.1 Overview

Below are the naming conventions for API functions output by the Code Generator.

- Macro names are in ALL CAPS.
  The number in front of the macro name is a hexadecimal value; this is the same value as the macro value.

- Local variable names are in all lower case.

- Global variable names start with a "g" and use Camel Case.

- Names of pointers to global variables start with a "gp" and use Camel Case.

- Names of elements in enum statements are in ALL CAPS.

Note: The code generated by the code registrar includes functions that use the for statement, while statement, and do while statement (loop processing) to wait for register settings. If fail-safe processing for an infinite loop is required, check the generated code and add processing.
3.2 Initialization process
This section describes the initialization flow up to the main() function.

3.2.1 For Renesas compiler

Figure 3.1 Initial flow for Renesas compiler

- CPU reset
- [start] (Within startup)
  - hdwin() function
  - R_Systeminit call
  - RAM initialization
  - main call
  - R_MAIN_UserInit call
  - EI();
  - To the user's processing

- R_CGC_Get_Resource() function
  - Peripheral initialization function call
    (Call the peripheral initialization function (R_xxx_Create) to be used.)

- [R_xxx_Create()] function
  - (If R_xxx_Create_UseInit is output, call it here)

- [R_CGC_GetResource()] function
  - [R_Systeminit()] function

- [hdwin()] function

- Main call
3.2.2 For GNU compiler

Figure 3.2 Initial flow for GNU compiler

- CPU reset
- R_Systeminit call
- HDWinit call
- RAM initialization
- main call
- R_MAIN_UserInit call
- [R_MAIN_UserInit() function]
- [R_Systeminit() function]
- [HardwareSetup() function]
- [_PowerON_reset] (Within startup)
- [R_CGC_GetResource() function]
- Peripheral initialization function call
  (Call the peripheral initialization function (R_xxx_Create) to be used.)
- [R_xxx_Create() function]
- (If R_xxx_Create_UseInit is output, call it here)
- [R_CGC_GetResource() function]
- [main() function]
- To the user's processing
3.2.3 For IAR compiler

Figure 3.3 Initial flow for IAR compiler
3.3 Function Reference

This section describes the API functions output by the Code Generator, using the following notation format.

Figure 3.4 Notation Format of API Functions

(1) Name
   Indicates the name of the API function.

(2) Outline
   Outlines the functions of the API function.

(3) [Syntax]
   Indicates the format to be used when describing an API function to be called in C language.

(4) [Argument(s)]
   API function arguments are explained in the following format

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>(a)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

   (a) I/O
       Argument classification
       I ... Input argument
       O ... Output argument

   (b) Argument
       Argument data type

   (c) Description
       Description of argument

(5) [Return value]
   API function return value is explained in the following format.

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>(a)</td>
<td></td>
</tr>
</tbody>
</table>

   (a) Macro
       Macro of return value

   (b) Description
       Description of return value
3.3.1 Common

Below is a list of API functions output by the Code Generator for common use.

Table 3.1 API Functions: [Common]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>hdwinit</td>
<td>Performs initialization necessary to control the various hardwares.</td>
</tr>
<tr>
<td></td>
<td>This API is automatically called from the startup routine of Renesas</td>
</tr>
<tr>
<td></td>
<td>compiler.</td>
</tr>
<tr>
<td>_low_level_init</td>
<td>Performs initialization necessary to control the various hardwares.</td>
</tr>
<tr>
<td></td>
<td>This API is automatically called from the startup routine of IAR compiler.</td>
</tr>
<tr>
<td>HardwareSetup</td>
<td>Performs initialization necessary to control the various hardwares.</td>
</tr>
<tr>
<td></td>
<td>This API is automatically called from the startup routine (r_reset_program.asm) of Renesas compiler.</td>
</tr>
<tr>
<td>R_Systeminit</td>
<td>Performs initialization necessary to control the various peripheral functions.</td>
</tr>
<tr>
<td>main</td>
<td>This is a main function.</td>
</tr>
<tr>
<td>R_MAIN_UserserInit</td>
<td>Performs user-defined initialization.</td>
</tr>
</tbody>
</table>
**Function:** hwinit

Performs initialization necessary to control the various hardwares.

**Remark**
This API function is called from the startup routine.

**Syntax**

```c
void hwinit ( void );
```

```c
int __low_level_init( void );
```

```c
int HardwareSetup( void );
```

**Argument(s)**

None.

**Return value**

- hwinit is none.

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1U</td>
<td>Normal completion</td>
</tr>
</tbody>
</table>
R_Systeminit

Performs initialization necessary to control the various peripheral functions.

Remark  This API function is called as the hdwinit callback routine.

[Syntax]

void R_Systeminit ( void );

[Argument(s)]
None.

[Return value]
None.
main

This is a main function.

Remark     Call this API function from the startup routine.

[Syntax]

void main ( void );

[Argument(s)]
None.

[Return value]
None.
**R_MAIN_UserInit**

Performs user-defined initialization.

**Remark** This API function is called as the main callback routine.

**[Syntax]**

```c
void R_MAIN_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
3.3.2 Clock generator

Below is a list of API functions output by the Code Generator for clock generator (include reset function, on-chip debug function, etc.) use.

Table 3.2 API Functions: [Clock Generator]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_CGC_Create</td>
<td>Performs initialization required to control the clock generator (include reset function, on-chip debug function, etc.).</td>
</tr>
<tr>
<td>R_CGC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the clock generator (include reset function, on-chip debug function, etc.).</td>
</tr>
<tr>
<td>r_cgc_ram_ecc_interrupt</td>
<td>Performs processing in response to the RAM 1-bit correction/2-bit error detection interrupt INTRAM.</td>
</tr>
<tr>
<td>r_cgc_stackpointer_interrupt</td>
<td>Performs processing in response to the stackpointer overflow/underflow interrupt INTSPM.</td>
</tr>
<tr>
<td>r_cgc_clockmonitor_interrupt</td>
<td>Performs processing in response to the clock monitor interrupt INTCLM.</td>
</tr>
<tr>
<td>R_CGC_Get_ResetSource</td>
<td>Performs processing in response to RESET signal.</td>
</tr>
<tr>
<td>R_CGC_Set_ClockMode</td>
<td>Changes the CPU clock/peripheral hardware clock.</td>
</tr>
<tr>
<td>R_CGC_RAMECC_Start</td>
<td>Starts the RAM-ECC function.</td>
</tr>
<tr>
<td>R_CGC_RAMECC_Stop</td>
<td>Ends the RAM-ECC function.</td>
</tr>
<tr>
<td>R_CGC_StackPointer_Start</td>
<td>Starts the CPU stack pointer monitor function.</td>
</tr>
<tr>
<td>R_CGC_StackPointer_Stop</td>
<td>Ends the CPU stack pointer monitor function.</td>
</tr>
<tr>
<td>R_CGC_ClockMonitor_Start</td>
<td>Starts the clock monitor.</td>
</tr>
<tr>
<td>R_CGC_ClockMonitor_Stop</td>
<td>Ends the clock monitor.</td>
</tr>
</tbody>
</table>
R_CGC_Create

Performs initialization required to control the clock generator (include reset function, on-chip debug function, etc.).

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_CGC_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_CGC_Create_UserInit

Performs user-defined initialization relating to the clock generator (include reset function, on-chip debug function, etc.).

Remark  This API function is called as the R_CGC_Create callback routine.

[Syntax]

```c
void R_CGC_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
r_cgc_ram_ecc_interrupt

Performs processing in response to the RAM 1-bit correction/2-bit error detection interrupt INTRAM.

Remark This API function is called as the interrupt process corresponding to the RAM 1-bit correction/2-bit error detection interrupt INTRAM.

[Syntax]

CA78K0R Compiler
__interrupt static void r_cgc_ram_ecc_interrupt ( void );

CC-RL Compiler
static void ___near r_cgc_ram_ecc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**r_cgc_stackpointer_interrupt**

Performs processing in response to the stack pointer overflow/underflow interrupt INTSPM.

**Remark**  
This API function is called as the interrupt process corresponding to the stack pointer overflow/underflow interrupt INTSPM.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_cgc_stackpointer_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_cgc_stackpointer_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_cgc_clockmonitor_interrupt**

Performs processing in response to the clock monitor interrupt INTCLM.

**Remark**  
This API function is called as the interrupt process corresponding to the clock monitor interrupt INTCLM.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_cgc_clockmonitor_interrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_cgc_clockmonitor_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_CGC_Get_ResetSource**

Performs processing in response to RESET signal.

**[Syntax]**

```c
void R_CGC_Get_ResetSource ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_CGC_Set_ClockMode**

Changes the CPU clock/peripheral hardware clock.

**[Syntax]**

```c
#include      "r_cg_macrodriver.h"
#include      "r_cg_cgc.h"
MD_STATUS  R_CGC_Set_ClockMode ( clock_mode_t mode );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>clock_mode_t mode;</td>
<td>Clock generator type</td>
</tr>
<tr>
<td></td>
<td></td>
<td>HIOCLK : High-speed onchip oscillator</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SYSX1CLK : X1 clock</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SYSEXTCLK : External main system clock</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SUBXT1CLK : XT1 clock</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SUBEXTCLK : External subsystem clock</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR1</td>
<td>Exit with error (abend)</td>
</tr>
<tr>
<td>MD_ERROR2</td>
<td>Exit with error (abend)</td>
</tr>
<tr>
<td>MD_ERROR3</td>
<td>Exit with error (abend)</td>
</tr>
<tr>
<td>MD_ERROR4</td>
<td>Exit with error (abend)</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_CGC_RAMECC_Start

Starts the RAM-ECC function.

[Syntax]

```c
void R_CGC_RAMECC_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_CGC_RAMECC_Stop

Ends the RAM-ECC function.

[Syntax]

```c
void R_CGC_RAMECC_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
## R_CGC_StackPointer_Start

Starts the CPU stack pointer function.

### Syntax

```c
void R_CGC_StackPointer_Start ( void );
```

### Argument(s)

None.

### Return value

None.
R_CGC_StackPointer_Stop

Ends the CPU stack pointer function.

**[Syntax]**

```c
void R_CGC_StackPointer_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_CGC_ClockMonitor_Start

Starts the clock monitor.

**[Syntax]**

```c
void R_CGC_ClockMonitor_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_CGC_ClockMonitor_Stop

Ends the clock monitor.

[Syntax]

void R_CGC_ClockMonitor_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
Usage example
Switch clock by external input.

**[GUI setting example]**

<table>
<thead>
<tr>
<th>Clock Generator</th>
<th>CGC</th>
<th>Used</th>
<th>CGC</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operation mode setting</td>
<td>High speed min mode $4.0(V) \leq VDD \leq 5.5(V)$</td>
<td>Used</td>
<td>High-speed OCO(fIH)</td>
<td>Used</td>
</tr>
<tr>
<td>Main system clock (fMAIN) setting</td>
<td>Used</td>
<td>64(MHz)</td>
<td>fIH Operation</td>
<td></td>
</tr>
<tr>
<td>fIH Frequency</td>
<td>64(MHz)</td>
<td>fMX Operation</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>fMX Operation</td>
<td>Used</td>
<td>High-speed system clock setting</td>
<td>XT1 oscillation(fX)</td>
<td></td>
</tr>
<tr>
<td>fMX Frequency</td>
<td>4(MHz)</td>
<td>Stable time</td>
<td>65536 (2^18/fX) (μs)</td>
<td></td>
</tr>
<tr>
<td>fPLL operation</td>
<td>Unused</td>
<td>Main/PLL select clock (fMP) setting</td>
<td>64 (fMAIN)(MHz)</td>
<td></td>
</tr>
<tr>
<td>fSUB operation</td>
<td>Used</td>
<td>fSUB operation</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Subsystem clock (fSUB) setting</td>
<td>XT1oscillation(fXT)</td>
<td>fSUB frequency</td>
<td>32.768(kHz)</td>
<td></td>
</tr>
<tr>
<td>XT1 oscillator setting</td>
<td>Low power consumption</td>
<td>STOP</td>
<td>Subsystem clock in STOP, HALT mode setting</td>
<td></td>
</tr>
<tr>
<td>Internal low-speed clock setting</td>
<td>15(kHz)</td>
<td>Internal low-speed oscillator clock (fIL) setting</td>
<td>15(kHz)</td>
<td></td>
</tr>
<tr>
<td>Low speed on-chip oscillator clock (fSL) setting</td>
<td>32.768 (fSUB)(kHz)</td>
<td>Low speed on-chip oscillator clock (fSL) setting</td>
<td>32.768 (fSUB)(kHz)</td>
<td></td>
</tr>
<tr>
<td>WDT operation clock (fWDT) setting</td>
<td>15(kHz)</td>
<td>WDT operation clock (fWDT) setting</td>
<td>15(kHz)</td>
<td></td>
</tr>
<tr>
<td>RTC operation clock setting</td>
<td>32.768 (fSUB)(kHz)</td>
<td>RTC operation clock setting</td>
<td>32.768 (fSUB)(kHz)</td>
<td></td>
</tr>
<tr>
<td>Timer RD operation clock</td>
<td>64000 (fIH)(kHz)</td>
<td>Timer RD operation clock</td>
<td>64000 (fIH)(kHz)</td>
<td></td>
</tr>
<tr>
<td>CPU and peripheral clock setting (fCLK)</td>
<td>32000 (fMP/2) (kHz)</td>
<td>CPU and peripheral clock setting (fCLK)</td>
<td>32000 (fMP/2) (kHz)</td>
<td></td>
</tr>
<tr>
<td>Interrupt</td>
<td>INT0</td>
<td>Used</td>
<td>Interrupt</td>
<td>INT0</td>
</tr>
<tr>
<td>INT0</td>
<td>Used</td>
<td>Valid edge</td>
<td>Falling</td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Clear INTP0 interrupt flag and enable interrupt */
    R_INTC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_intc_user.c

```c
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_cgc.h"
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cgc_f = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_intc0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Change clock generator operation mode */
    if (0U == g_cgc_f)
    {
        if (MD_OK == R_CGC_Set_ClockMode(SUBXT1CLK))
        {
            g_cgc_f = 1U;
        }
    }
    else
    {
        if (MD_OK == R_CGC_Set_ClockMode(HIOCLK))
        {
            g_cgc_f = 0U;
        }
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.3 Port functions

Below is a list of API functions output by the Code Generator for port functions use.

Table 3.3 API Functions: [Port Functions]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_PORT_Create</td>
<td>Performs initialization necessary to control the port functions.</td>
</tr>
<tr>
<td>R_PORT_Create_UserInit</td>
<td>Performs user-defined initialization relating to the port functions.</td>
</tr>
</tbody>
</table>
**R_PORT_Create**

Performs initialization necessary to control the port functions.

**Remark** This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**
```
void R_PORT_Create ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
**R_PORT_Create_UserInit**

Performs user-defined initialization relating to the port functions.

**Remark**  This API function is called as the **R_PORT_Create** callback routine.

**[Syntax]**

```c
void R_PORT_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
3.3.4 High-speed on-chip Oscillator clock Frequency Correction function

Below is a list of API functions output by the Code Generator for the High-speed on-chip Oscillator clock Frequency Correction function use.

Table 3.4 API Functions: [High-speed on-chip Oscillator clock Frequency Correction function]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_HOFC_Create</td>
<td>Performs initialization necessary to control the High-speed on-chip Oscillator clock Frequency Correction function.</td>
</tr>
<tr>
<td>R_HOFC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the High-speed on-chip Oscillator clock Frequency Correction function.</td>
</tr>
<tr>
<td>r_hofc_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_HOFC_Start</td>
<td>Starts the count for the High-speed on-chip Oscillator clock Frequency Correction function.</td>
</tr>
<tr>
<td>R_HOFC_Stop</td>
<td>Ends the count for the High-speed on-chip Oscillator clock Frequency Correction function.</td>
</tr>
</tbody>
</table>
R_HOFC_Create

Performs initialization necessary to control the High-speed on-chip Oscillator clock Frequency Correction function.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_HOFC_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_HOFC_Create_UserInit

Performs user-defined initialization relating to the High-speed on-chip Oscillator clock Frequency Correction function.

Remark: This API function is called as the R_HOFC_Create callback routine.

[Syntax]

```c
void R_HOFC_Create_UserInit ( void );
```

[Argument(s)]
None.

[Return value]
None.
**r_hofc_interrupt**

Performs processing in response to the timer interrupt.

**Remark**  This API function is called as the interrupt process corresponding to the High-speed on-chip Oscillator clock Frequency Correction function interrupt INTCR.

**[Syntax]**

CA7K0R Compiler

```
__interrupt static void r_hofc_interrupt ( void );
```

CC-RL Compiler

```
static void _near r_hofc_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_HOFC_Start

Starts the count for the High-speed on-chip Oscillator clock Frequency Correction function.

[Syntax]

```c
void R_HOFC_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_HOFC_Stop

Ends the count for the High-speed on-chip Oscillator clock Frequency Correction function.

[Syntax]

```c
void R_HOFC_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
### 3.3.5 Timer array unit

Below is a list of API functions output by the Code Generator for timer array unit use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TAUm_Create</td>
<td>Performs initialization necessary to control the timer array unit.</td>
</tr>
<tr>
<td>R_TAUm_Create_UserInit</td>
<td>Performs user-defined initialization relating to the timer array unit.</td>
</tr>
<tr>
<td>r_taum_channeln_interrupt</td>
<td>Performs processing in response to the timer interrupt INTTM_mn.</td>
</tr>
<tr>
<td>r_taum_channeln_higher8bits_interrupt</td>
<td>Performs processing in response to the timer interrupt INTTM_mnH.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Start</td>
<td>Starts the count for channel n.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Higher8bits_Start</td>
<td>Starts the count (higher 8-bit) for channel n.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Lower8bits_Start</td>
<td>Starts the count (lower 8-bit) for channel n.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Stop</td>
<td>Ends the count for channel n.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Higher8bits_Stop</td>
<td>Ends the count (higher 8-bit) for channel n.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Lower8bits_Stop</td>
<td>Ends the count (lower 8-bit) for channel n.</td>
</tr>
<tr>
<td>R_TAUm_Reset</td>
<td>Reset the timer array unit.</td>
</tr>
<tr>
<td>R_TAUm_Set_PowerOff</td>
<td>Halts the clock supplied to the timer array unit.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Get_PulseWidth</td>
<td>Captures the high/low-level width measured between pulses of the signal (pulses) input to the T1mn pin.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Set_SoftwareTriggerOn</td>
<td>Generates the trigger (software trigger) for one-shot pulse output.</td>
</tr>
</tbody>
</table>
R_TAUm_Create

Performs initialization necessary to control the timer array unit.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_TAUm_Create ( void );
```

Remark  $m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
**R_TAUm_Create_UserInit**

Performs user-defined initialization relating to the timer array unit.

Remark This API function is called as the `R_TAUm_Create` callback routine.

**[Syntax]**

```c
void R_TAUm_Create_UserInit ( void );
```

Remark  \( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r tau_m_channeln_interrupt**

Performs processing in response to the timer interrupt INTTMmn.

Remark This API function is called as the interrupt process corresponding to the timer interrupt INTTMmn.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_tau_m_channeln_interrupt ( void );
```

CC-RL Compiler

```c
static void _near r_tau_m_channeln_interrupt ( void );
```

Remark $m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_{taum\_channelm\_higher8bits\_interrupt}

Performs processing in response to the timer interrupt INTTM\_mnH.

Remark  This API function is called as the interrupt process corresponding to the timer interrupt INTTM\_mnH.

[Syntax]
CA7K0R Compiler
__interrupt static void r_{taum\_channelm\_higher8bits\_interrupt} ( void );

CC-RL Compiler
static void _near r_{taum\_channelm\_higher8bits\_interrupt} ( void );

Remark  \( m \) is the unit number, and \( n \) is the channel number.

[Argument(s)]
None.

[Return value]
None.
**R_TAUm_Channeln_Start**

Starts the count for channel \( n \).

**Remark 1.** The time from the call to this API function to the start of counting depends on the type of the function in question (e.g. interval timer, square-wave output, or external event counter).

**Remark 2.** If the timer is stopped and restarted (again, R_TAUm_Channeln_Start), the counter value is reloaded from the TDR register to the TCR register. For that reason, the timer is set to the initial value.

**[Syntax]**

```c
void R_TAUm_Channeln_Start ( void );
```

**Remark** \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TAUm_Channeln_Higher8bits_Start**

Starts the count (higher 8-bit) for channel \( n \).

**Remark**  This API function can only be called when the timer array unit is used as an 8-bit timer.

**[Syntax]**

```c
void R_TAUm_Channeln_Higher8bits_Start ( void );
```

**Remark**  \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_TAU\textit{m} Channel\textit{n} Lower8bits Start

Starts the count (lower 8-bit) for channel \textit{n}.

Remark 1. This API function can only be called when the timer array unit is used as an 8-bit timer.

Remark 2. The time from the call to this API function to the start of counting depends on the type of the function in question (e.g. interval timer, external event counter, or delay counter).

#### [Syntax]

```c
void R_TAU\textit{m} Channel\textit{n} Lower8bits Start ( void );
```

Remark: \textit{m} is the unit number, and \textit{n} is the channel number.

#### [Argument(s)]

None.

#### [Return value]

None.
R_TAU\textsubscript{m} Channel\textsubscript{n} Stop

Ends the count for channel \textit{n}.

Remark If the timer is stopped and restarted (again, R_TAUm_Channel\textsubscript{n} Start), the counter value is reloaded from the TDR register to the TCR register. For that reason, the timer is set to the initial value.

[Syntax]

\begin{verbatim}
void R_TAUm_Channeln_Stop ( void );
\end{verbatim}

Remark \textit{m} is the unit number, and \textit{n} is the channel number.

[Arguments]

None.

[Return value]

None.
R_TAUm_Channeln_Higher8bits_Stop

*Ends the count (higher 8-bit) for channel n.*

**Remark** This API function can only be called when the timer array unit is used as a 8-bit timer.

**[Syntax]**

```c
void R_TAUm_Channeln_Higher8bits_Stop ( void );
```

**Remark** \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TAU_n_Channel_n_Lower8bits_Stop**

Ends the count (lower 8-bit) for channel \( n \).

**Remark**  This API function can only be called when the timer array unit is used as a 8-bit timer.

**[Syntax]**

```c
void R_TAU_m_Channel_n_Lower8bits_Stop ( void );
```

**Remark**  \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TAU\textit{m} \_Reset**

Reset the timer array unit.

**[Syntax]**

```c
void R_TAU\textit{m} \_Reset ( void );
```

Remark \textit{m} is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TAU* Set_PowerOff

Halts the clock supplied to the timer array unit.

Remark Calling this API function changes the timer array unit to reset status.
          For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

    void R_TAU* Set_PowerOff ( void );

Remark $m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
R_TAU\textsubscript{m} Channel\textsubscript{n} Get_PulseWidth

Captures the high/low-level width measured between pulses of the signal (pulses) input to the T1\textit{mn} pin.

[Syntax]

```
#include  "r_cg_macrodriver.h"
void      R_TAU\textsubscript{m} Channel\textsubscript{n} Get_PulseWidth ( uint32_t * const width );
```

Remark  \textit{m} is the unit number, and \textit{n} is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>Unit32_t * const width;</td>
<td>Pointer to an area to store the measurement width (0x0 to 0x1FFFF)</td>
</tr>
</tbody>
</table>

[Return value]

None.
**R_TAU\_m\_Channeln\_Set\_SoftwareTriggerOn**

Generates the trigger (software trigger) for one-shot pulse output.

**[Syntax]**

```c
void R_TAU\_m\_Channeln\_Set\_SoftwareTriggerOn ( void );
```

**Remark**  \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example (Interval timer)

Enter the interrupt function at fixed intervals and count the number of interrupt occurrence.

[Waveform example]

![Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
<th></th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Channel0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Interval timer</td>
<td>100μs (Actual value : 100)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Generates INTTM00 when counting is started</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>End of timer channel0 count, generate an interrupt (INTTM00)</td>
<td>Used</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Priority (INTTM00)</td>
<td>Low</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tau0_channel0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Count INTTM00 */
    g_cnt++;
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Square wave output)

Perform toggle operation at fixed intervals and output a square wave with a duty factor of 50%.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>TA0</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>TAU0</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>Channel0</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>channel 0</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>Square width</td>
<td>100μs (Actual value: 100)</td>
</tr>
<tr>
<td></td>
<td>Generates INTTM00 and inverts timer output when counting is started</td>
<td>Unused</td>
</tr>
<tr>
<td></td>
<td>Initial output value</td>
<td>0</td>
</tr>
<tr>
<td></td>
<td>End of timer channel0 count, generate an interrupt (INTTM00)</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>Priority (INTTM00)</td>
<td>Low</td>
</tr>
</tbody>
</table>
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
Usage example (External event counter)
Count up to 100 falling edges.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>TAU0</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Channel0</td>
<td>channel 0</td>
<td>External event counter</td>
</tr>
<tr>
<td>T100 maximum frequency</td>
<td>16000000 (Hz)</td>
<td></td>
</tr>
<tr>
<td>Enable using noise filter of T100 pin input signal</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>External event select</td>
<td>T100 falling edge</td>
<td></td>
</tr>
<tr>
<td>Count value</td>
<td>100</td>
<td></td>
</tr>
<tr>
<td>End of timer channel 0 count, generate an interrupt (INTTM00)</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
<td></td>
</tr>
</tbody>
</table>
r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tau0_channel0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Count INTTM00 */
    g_cnt++;
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Input pulse interval measurement)

Measure the interval of the falling edges input to TImn pin.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
<th>Channel</th>
<th>Input source setting</th>
<th>TI00 interval range</th>
<th>Enable using noise filter of TI00 pin input signal</th>
<th>Generates INTTM00 when counting is started.</th>
<th>Input edge setting</th>
<th>End of timer channel 0 capture, generate an interrupt (INTTM00)</th>
<th>Priority</th>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td>Used</td>
<td>0</td>
<td>TI00</td>
<td>0.125 (μs) &lt; TI00 &lt; 8.192 (ms)</td>
<td>Unused</td>
<td>Unused</td>
<td>Falling edge</td>
<td>Unused</td>
<td>Low</td>
<td>The period of count clock is 1/2 of the minimum value in the edge selected ‘TI00 interval range’. At this GUI setting example, the period of count clock is 0.0625μsec.</td>
</tr>
</tbody>
</table>

channel 0: Input pulse interval measurement

Input edge setting: Falling edge

Priority: Low
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint32_t g_width = 0UL;
/* End user code. Do not edit comment generated here */

static void __near r_tau0_channel0_interrupt(void)
{
    if ((TSR00 & _0001_TAU_OVERFLOW_OCCURS) == 1U)    /* overflow occurs */
    {
        g_tau0_ch0_width = (uint32_t)(TDR00 + 1U) + 0x10000U;
    }
    else
    {
        g_tau0_ch0_width = (uint32_t)(TDR00 + 1U);
    }

    /* Start user code. Do not edit comment generated here */
    /* Get TAU0 channel 0 input pulse width. Pulse width(usec) = (Period of count clock(usec) * g_width) */
    R_TAU0_Channel0_Get_PulseWidth((uint32_t *)&g_width);
    /* End user code. Do not edit comment generated here */
}
```
3.3.6 Timer RJ

Below is a list of API functions output by the Code Generator for timer RJ use.

Table 3.6 API Functions: [Timer RJ]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_RJn_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMR_RJn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RJn.</td>
</tr>
<tr>
<td>r_tmr_rjn_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_RJn_Start</td>
<td>Starts the count for 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMR_RJn_Stop</td>
<td>Ends the count for 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMR_RJn_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMR_RJn_Get_PulseWidth</td>
<td>Reads the pulse width of the 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMRJn_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMRJn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RJn.</td>
</tr>
<tr>
<td>r_tmrjnjn_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMRJn_Start</td>
<td>Starts the count for 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMRJn_Stop</td>
<td>Ends the count for 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMRJn_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMRJn_Get_PulseWidth</td>
<td>Reads the pulse width of the 16-bit timer RJn.</td>
</tr>
</tbody>
</table>
R_TMR_RJn_Create

Performs initialization necessary to control the 16-bit timer RJn.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_TMR_RJn_Create ( void );
```

Remark $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMR_RJn_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer RJn.

**Remark** This API function is called as the `R_TMR_RJn_Create` callback routine.

**[Syntax]**

```c
void R_TMR_RJn_Create_UserInit ( void );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Performs processing in response to the timer interrupt.

Remark This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]
CA78K0R Compiler
    __interrupt static void   r_tmr_rjn_interrupt ( void );

CC-RL Compiler
    static void   __near r_tmr_rjn_interrupt ( void );

Remark n is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_TMR_RJn_Start

Starts the count for 16-bit timer RJn.

**[Syntax]**

```c
void R_TMR_RJn_Start ( void );
```

Remark  
  
  n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_TMR_RJn_Stop

Ends the count for 16-bit timer RJn.

**[Syntax]**

```c
void R_TMR_RJn_Stop ( void );
```

**Remark**

n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_RJn_Set_PowerOff

Halts the clock supplied to the 16-bit timer RJn.

Remark
Calling this API function changes the 16-bit timer RJn to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]
void R_TMR_RJn_Set_PowerOff ( void );

Remark
$n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_TMR_RJn_Get_PulseWidth

Reads the pulse width of the 16-bit timer RJn.

Remark 1. This API function can only be called when the 16-bit timer RJn is being used for pulse width measurement mode / pulse period measurement mode.

Remark 2. If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

Remark 3. The data obtained at the first interrupt is invalid because it returns the difference from the initial value.

[Syntax]

```c
#include "r_cg_macr_detector.h"

void R_TMR_RJn_Get_PulseWidth ( uint32_t * const active_width );
```

Remark  n is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>unit32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read from the TRJnIO pin</td>
</tr>
</tbody>
</table>

[Return value]

None.
### R_TMRJn_Create

Performs initialization necessary to control the 16-bit timer RJn.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

#### [Syntax]

```c
void R_TMRJn_Create ( void );
```

**Remark**  `n` is the channel number.

#### [Argument(s)]

None.

#### [Return value]

None.
### R_TMRJn_Create_UserInit

Performs user-defined initialization relating to the 16-bit timer RJn.

**Remark**  This API function is called as the `R_TMRJn_Create` callback routine.

**[Syntax]**

```c
void R_TMRJn_Create_UserInit ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_tmrjn_interrupt**

Performs processing in response to the timer interrupt.

**Remark**  
This API function is called as the interrupt process corresponding to the timer interrupt.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_tmrjn_interrupt ( void );
```

**CC-RL Compiler**

```c
static void   __near r_tmrjn_interrupt ( void );
```

**Remark**  
*n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_TMRJn_Start

Starts the count for 16-bit timer RJn.

**[Syntax]**

```c
void R_TMRJn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMRJn_Stop**

Ends the count for 16-bit timer RJn.

**[Syntax]**

```c
void R_TMRJn_Stop ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRJn_Set_PowerOff

Halts the clock supplied to the 16-bit timer RJn.

Remark Calling this API function changes the 16-bit timer RJn to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_TMRJn_Set_PowerOff ( void );
```

Remark $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_TMRJn_Get_PulseWidth

Reads the pulse width of the 16-bit timer RJn.

Remark 1. This API function can only be called when the 16-bit timer RJn is being used for pulse width measurement mode / pulse period measurement mode.

Remark 2. If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

Remark 3. The data obtained at the first interrupt is invalid because it returns the difference from the initial value.

[Syntax]
```
#include "r_cg_macrodriver.h"

void R_TMRJn_Get_PulseWidth ( uint32_t * const active_width);
```

Remark $n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read from the TRJnIO pin</td>
</tr>
</tbody>
</table>

[Return value]
None.
Usage example (Timer mode)

Enter the interrupt function at fixed intervals and count the number of interrupt occurrence.

[Waveform example]

![Waveform Image]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMRJ0</td>
<td>Used</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Functions</th>
<th>Timer mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Count source setting</td>
<td>Auto</td>
</tr>
<tr>
<td>Timer value</td>
<td>100μs (Actual value : 100)</td>
</tr>
<tr>
<td>When the counter underflows, generate an interrupt (INTTRJ0)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRJ0 counter */
    R_TMR_RJ0_Start();

    while (1U)
    {
        ;
        /* End user code. Do not edit comment generated here */
    }
}
```

r_cg_timer_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tmr_rj0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Count INTTRJ0 */
    g_cnt++;
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Pulse output mode)

Perform toggle operation at fixed intervals and output a square wave with a duty factor of 50%.

[Waveform example]

![Waveform Diagram]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMRJ0</td>
<td>Used</td>
</tr>
<tr>
<td>Functions</td>
<td>Pulse output mode</td>
</tr>
<tr>
<td>Count source setting</td>
<td>Auto</td>
</tr>
<tr>
<td>Timer value</td>
<td>100μs (Actual value: 100)</td>
</tr>
<tr>
<td>Output (TRJ00)</td>
<td>Starts as ‘H’</td>
</tr>
<tr>
<td>Enable output (TRJ00)</td>
<td>Unused</td>
</tr>
<tr>
<td>When the counter underflows, generate an interrupt (INTTRJ0)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRJ0 counter */
    R_TMR_RJ0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Event counter mode)
Count up to 100 falling edges.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Functions</th>
<th>Count value</th>
<th>TRJIO0 input filter used</th>
<th>TRJIO0 event input</th>
<th>TRJIO0 input polarity setting</th>
<th>TRJIO polarity switch setting</th>
<th>Enable output (TRJ00)</th>
<th>When the counter underflows, generate an interrupt(INTTRJ0)</th>
<th>Priority</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMRJ0</td>
<td>Used</td>
<td>Event counter mode</td>
<td>Unused</td>
<td>Always enable</td>
<td>One edge</td>
<td>Starts counting at falling edge of the TRJIO0 input and TRJ00 starts output at “H”.</td>
<td>Unused</td>
<td>Used</td>
<td>Low</td>
</tr>
</tbody>
</table>
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRJ0 counter */
    R_TMR_RJ0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tmr_rj0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Count INTTRJ0 */
    g_cnt++;
    /* End user code. Do not edit comment generated here */
}
3.3.7 Timer RD

Below is a list of API functions output by the Code Generator for timer RD use.

<table>
<thead>
<tr>
<th>Table 3.7 API Functions: [Timer RD]</th>
</tr>
</thead>
<tbody>
<tr>
<td>API Function Name</td>
</tr>
<tr>
<td>R_TMR_RDn_Create</td>
</tr>
<tr>
<td>R_TMR_RDn_Create_UserInit</td>
</tr>
<tr>
<td>r_tmrdn_interrupt</td>
</tr>
<tr>
<td>R_TMR_RDn_Start</td>
</tr>
<tr>
<td>R_TMR_RDn_Stop</td>
</tr>
<tr>
<td>R_TMR_RDn_Set_PowerOff</td>
</tr>
<tr>
<td>R_TMR_RDn_ForcedOutput_Start</td>
</tr>
<tr>
<td>R_TMR_RDn_ForcedOutput_Stop</td>
</tr>
<tr>
<td>R_TMR_RDn_Get_PulseWidth</td>
</tr>
<tr>
<td>R_TMRDn_Create</td>
</tr>
<tr>
<td>R_TMRDn_Create_UserInit</td>
</tr>
<tr>
<td>r_tmrdn_interrupt</td>
</tr>
<tr>
<td>R_TMRDn_Start</td>
</tr>
<tr>
<td>R_TMRDn_Stop</td>
</tr>
<tr>
<td>R_TMRDn_Set_PowerOff</td>
</tr>
<tr>
<td>R_TMRDn_ForcedOutput_Start</td>
</tr>
<tr>
<td>R_TMRDn_ForcedOutput_Stop</td>
</tr>
<tr>
<td>R_TMRDn_Get_PulseWidth</td>
</tr>
<tr>
<td>R_TMRD_Set_PowerOff</td>
</tr>
<tr>
<td>R_TMRD_PWMOP_ForcedOutput_Stop</td>
</tr>
<tr>
<td>R_TMRD_PWMOP_Set_PowerOff</td>
</tr>
</tbody>
</table>
**R_TMR_RDn_Create**

Performs initialization necessary to control the 16-bit timer RDn.

Remark   This API function is called from `R_Systeminit` before main() is executed.

[Syntax]

```c
void R_TMR_RDn_Create ( void );
```

Remark   `n` is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMR_RDn_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer RDn.

**Remark**  
This API function is called as the **R_TMR_RDn_Create** callback routine.

**[Syntax]**

```
void R_TMR_RDn_Create_UserInit ( void );
```

**Remark**  
n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_tmr_rdn_interrupt

Performs processing in response to the timer interrupt.
Remark: This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]
CA78K0R Compiler
__interrupt static void r_tmr_rdn_interrupt ( void );

CC-RL Compiler
static void __near r_tmr_rdn_interrupt ( void );
Remark: \( n \) is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_TMR_RDn_Start

Starts the count for 16-bit timer RDn.

[Syntax]

```
void R_TMR_RDn_Start ( void );
```

Remark  

n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMR_RDn_Stop**

Ends the count for 16-bit timer RDn.

**[Syntax]**

```c
void R_TMR_RDn_Stop ( void );
```

Remark  

\( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMR_RD\(n\)_Set_PowerOff**

Halts the clock supplied to the 16-bit timer RD\(n\).

**Remark**
Calling this API function changes the 16-bit timer RD\(n\) to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_TMR_RDn_Set_PowerOff ( void );
```

**Remark**
\(n\) is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
R_TMR_RDn_ForcedOutput_Start

Starts the pulse output forced cutoff for 16-bit timer RDn.

[Syntax]

```c
void R_TMR_RDn_ForcedOutput_Start ( void );
```

[Remark]  

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMR_RDn_ForcedOutput_Stop**

Ends the pulse output forced cutoff for 16-bit timer RDn.

**Remark**
This API function can only be called when the 16-bit timer RDn is the count to stopped (the TSTART bit in the timer RD start register (TRDSTR) is 0).

**[Syntax]**

```c
void R_TMR_RDn_ForcedOutput_Stop ( void );
```

**Remark**

n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_TMR_RDn_Get_PulseWidth

Reads the pulse width of the 16-bit timer RDn.

**Remark 1.** This API function can only be called when the 16-bit timer RDn is being used for input capture function.

**Remark 2.** If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

#### [Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_timer.h"

MD_STATUS R_TMR_RDn_Get_PulseWidth ( uint32_t * const active_width,
                                      uint32_t * const inactive_width, timer_channel_t channel );
```

**Remark**  
$n$ is the channel number.

#### [Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>unit32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read</td>
</tr>
<tr>
<td>O</td>
<td>unit32_t * const inactive_width;</td>
<td>Pointer to an area storing the inactive level width that was read</td>
</tr>
<tr>
<td>I</td>
<td>timer_channel_t channel;</td>
<td>Pin to read</td>
</tr>
</tbody>
</table>

- **TMCHANNELA**: TRDIOA$n$ pin
- **TMCHANNELB**: TRDIOB$n$ pin
- **TMCHANNELC**: TRDIOC$n$ pin
- **TMCHANNELD**: TRDIOD$n$ pin

#### [Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
</tbody>
</table>
**R_TMRDn_Create**

Performs initialization necessary to control the 16-bit timer RDn.

Remark This API function is called from R_Systeminit before main() is executed.

**[Syntax]**

```c
void R_TMRDn_Create ( void );
```

Remark $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMRDn_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer RDn.

**Remark**  This API function is called as the **R_TMRDn_Create** callback routine.

**[Syntax]**

```c
void R_TMRDn_Create_UserInit ( void );
```

**Remark**  $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_tmrdn_interrupt

Performs processing in response to the timer interrupt.

Remark   This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_tmrdn_interrupt ( void );

CC-RL Compiler
static void   __near r_tmrdn_interrupt ( void );

Remark   n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**R_TMRDn_Start**

Starts the count for 16-bit timer RDn.

**[Syntax]**

```c
void R_TMRDn_Start ( void );
```

**Remark**

n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRDn_Stop

Ends the count for 16-bit timer RDn.

[Syntax]

```c
void R_TMRDn_Stop ( void );
```

Remark  

n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMRDn_Set_PowerOff**

Halts the clock supplied to the 16-bit timer RDn.

Remark: Calling this API function changes the 16-bit timer RDn to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_TMRDn_Set_PowerOff ( void );
```

Remark: \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRD\textsubscript{n} ForcedOutput_Start

Starts the pulse output forced cutoff for 16-bit timer RD\textsubscript{n}.

[Syntax]

\texttt{void R_TMRD\textsubscript{n} ForcedOutput_Start ( void );}

Remark \textit{n} is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_TMRDn_ForcedOutput_Stop

Ends the pulse output forced cutoff for 16-bit timer RDn.

Remark  This API function can only be called when the 16-bit timer RDn is the count to stopped (the TSTART bit in the timer RD start register (TRDSTR) is 0).

[Syntax]

```c
void R_TMRDn_ForcedOutput_Stop ( void );
```

Remark  n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMRDn_Get_PulseWidth**

Reads the pulse width of the 16-bit timer RDn.

**Remark 1.** This API function can only be called when the 16-bit timer RDn is being used for input capture function.

**Remark 2.** If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_timer.h"

MD_STATUS R_TMRDn_Get_PulseWidth ( uint32_t * const active_width, uint32_t * const inactive_width, timer_channel_t channel );
```

**Remark**  

\( n \) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>unit32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read</td>
</tr>
<tr>
<td>O</td>
<td>unit32_t * const inactive_width;</td>
<td>Pointer to an area storing the inactive level width that was read</td>
</tr>
<tr>
<td>I</td>
<td>timer_channel_t channel;</td>
<td>in to read</td>
</tr>
<tr>
<td></td>
<td>TMCHANNELA : TRDIOAn pin</td>
<td></td>
</tr>
<tr>
<td></td>
<td>TMCHANNELB : TRDIOBn pin</td>
<td></td>
</tr>
<tr>
<td></td>
<td>TMCHANNELC : TRDIOCn pin</td>
<td></td>
</tr>
<tr>
<td></td>
<td>TMCHANNELD : TRDIODn pin</td>
<td></td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
</tbody>
</table>
### R_TMRD_Set_PowerOff

Halts the clock supplied to the 16-bit timer RD.

**Remark**
Calling this API function changes the 16-bit timer RDn to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

#### [Syntax]

```
void R_TMRD_Set_PowerOff ( void );
```

#### [Argument(s)]

None.

#### [Return value]

None.
### R_TMRD_PWMOP_ForcedOutput_Stop

Releases the PWM output forced cutoff for 16-bit timer RD.

**[Syntax]**

```c
void R_TMRD_PWMOP_ForcedOutput_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRD_PWMOP_Set_PowerOff

Halts the clock supplied to the PWM option unit 16-bit timer RD.

[Syntax]

```
void R_TMRD_PWMOP_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example (Output compare function)
Perform toggle operation at fixed intervals and output a square wave with a duty factor of 50%.

[Waveform example]

![Waveform Diagram]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMRD0</td>
<td>Used</td>
</tr>
</tbody>
</table>

- Output compare function: Used
- Count source setting: Internal clock
- Internal clock setting: fIH
- Counter operation: Count continues at TRDGRA0 compare match
- Counter clear: Clear by TRDGRA0 compare match
- Register function setting (TRDGRC0): General register
- Register function setting (TRDGRD0): General register
- Compare value setting TRDGRA0: 100(μs) (Actual value: 100)
- Output setting TRDIOA0 pin: Initial output “L” Compare match Toggle output
- Enable compare match interrupt: Used
[API setting example]

```c
r_main.c

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRD0 counter */
    R_TMR_RD0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
Usage example (PWM mode (up to 3 PWM outputs))

Output PWM function with specified cycle and duty.

[Waveform example]

[GUI setting example]
### 3. API FUNCTIONS

<table>
<thead>
<tr>
<th>Enable</th>
<th>TRDGRA0</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>compare</td>
<td>match</td>
<td></td>
</tr>
<tr>
<td>interrupt</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Enable</th>
<th>TRDGRC0</th>
<th>Unused</th>
</tr>
</thead>
<tbody>
<tr>
<td>compare</td>
<td>match</td>
<td></td>
</tr>
<tr>
<td>interrupt</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Enable</th>
<th>TRDGRD0</th>
<th>Unused</th>
</tr>
</thead>
<tbody>
<tr>
<td>compare</td>
<td>match</td>
<td></td>
</tr>
<tr>
<td>interrupt</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Enable</th>
<th>TRD0 overflow</th>
<th>Unused</th>
</tr>
</thead>
<tbody>
<tr>
<td>priority</td>
<td></td>
<td>Low</td>
</tr>
</tbody>
</table>

**[API setting example]**

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRD0 counter */
    R_TMR_RD0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.8 Timer RG

Below is a list of API functions output by the Code Generator for timer RG use.

Table 3.8 API Functions: [Timer RG]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_RG0_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RG0.</td>
</tr>
<tr>
<td>R_TMR_RG0_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RG0.</td>
</tr>
<tr>
<td>r_tmr_rg0_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_RG0_Start</td>
<td>Starts the count for 16-bit timer RG0.</td>
</tr>
<tr>
<td>R_TMR_RG0_Stop</td>
<td>Ends the count for 16-bit timer RG0.</td>
</tr>
<tr>
<td>R_TMR_RG0_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RG0.</td>
</tr>
<tr>
<td>R_TMR_RG0_Get_PulseWidth</td>
<td>Reads the pulse width of the 16-bit timer RG0.</td>
</tr>
</tbody>
</table>
R_TMR_RG0_Create

Performs initialization necessary to control the 16-bit timer RG0.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_TMR_RG0_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_TMR_RG0_Create_UserInit

Performs user-defined initialization relating to the 16-bit timer RG0.

Remark This API function is called as the R_TMR_RG0_Create callback routine.

[Syntax]

```c
void R_TMR_RG0_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
**r_tmr_rg0_interrupt**

Performs processing in response to the timer interrupt.

**Remark**
This API function is called as the interrupt process corresponding to the timer interrupt.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_tmr_rg0_interrupt ( void );
```

**CC-RL Compiler**

```c
static void   __near r_tmr_rg0_interrupt ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
**R_TMR_RG0_Start**

Starts the count for 16-bit timer RG0.

**[Syntax]**

```c
void R_TMR_RG0_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMR_RG0_Stop**

Ends the count for 16-bit timer RG0.

**[Syntax]**

```c
void R_TMR_RG0_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_RG0_Set_PowerOff

Halts the clock supplied to the 16-bit timer RG0.

Remark: Calling this API function changes the 16-bit timer RG0 to reset status. For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_TMR_RG0_Set_PowerOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_TMR_RG0_Get_PulseWidth**

Reads the pulse width of the 16-bit timer RG0.

**Remark 1.** This API function can only be called when the 16-bit timer RG0 is being used for input capture function.

**Remark 2.** If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_timer.h"

MD_STATUS R_TMR_RJ0_Get_PulseWidth ( uint32_t * const active_width,
                                  uint32_t * const inactive_width,
                                  timer_channel_t channel );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>unit32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read from the TRGIOA pin</td>
</tr>
<tr>
<td>O</td>
<td>uint32_t * const inactive_width;</td>
<td>Pointer to an area storing the inactive level width that was read from the TRGIOA pin</td>
</tr>
<tr>
<td>I</td>
<td>timer_channel_t channel;</td>
<td>Pin to read</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TMCHANNELA : TRGIOA0 pin</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TMCHANNEL B : TRGIOB0 pin</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
</tbody>
</table>
Usage example (Output compare mode)
Perform toggle operation at fixed intervals and output a square wave with a duty factor of 50%.

[Waveform example]

[GUI setting example]
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the TMRG module operation */
    R_TMRG0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
Usage example (PWM mode)

Output PWM function with specified cycle and duty.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>TimerRG</th>
<th>TMRG</th>
</tr>
</thead>
<tbody>
<tr>
<td>Functions</td>
<td>PWM mode</td>
</tr>
<tr>
<td>Count source setting</td>
<td>Internal clock</td>
</tr>
<tr>
<td>Internal clock setting</td>
<td>Auto</td>
</tr>
<tr>
<td>Counter clear</td>
<td>Clear by TRGGRA compare match</td>
</tr>
<tr>
<td>Register function setting (TRGGRC)</td>
<td>General register</td>
</tr>
<tr>
<td>Register function setting (TRGGRD)</td>
<td>General register</td>
</tr>
<tr>
<td>Cycle</td>
<td>100us (Actual value: 100)</td>
</tr>
<tr>
<td>Duty</td>
<td>50(%) (Actual value: 50)</td>
</tr>
<tr>
<td>Enable TRGGRA compare match interrupt</td>
<td>Used</td>
</tr>
<tr>
<td>Enable TRGGRB compare match interrupt</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable TRG overflow interrupt</td>
<td>Unused</td>
</tr>
<tr>
<td>INTTRG priority</td>
<td>Low/level3 (low priority level)</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the TMRG module operation */
    R_TMRG0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Phase counting mode)

A phase difference between external input signals from two pins TRGCLKA and TRGCLKB is detected and the TRG register is incremented/decremented. Count the number of TRG register overflow and underflow.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>TimerRG</th>
<th>TMRG</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Functions</td>
<td>Phase counting mode</td>
<td>Used</td>
</tr>
<tr>
<td>Initial count</td>
<td>0</td>
<td>Used</td>
</tr>
<tr>
<td>Counter clear</td>
<td>Clear disabled</td>
<td>Used</td>
</tr>
<tr>
<td>CNTEN0</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>CNTEN1</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>CNTEN2</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>CNTEN3</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>CNTEN4</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>CNTEN5</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>CNTEN6</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>CNTEN7</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Enable TRG overflow interrupt</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Enable TRG underflow interrupt</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>INTTRG priority</td>
<td>Low/level3 (low priority level)</td>
<td>Used</td>
</tr>
</tbody>
</table>
### 3. API FUNCTIONS

#### [API setting example]

**r_cg_main.c**

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the TMRG module operation */
    R_TMRG0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

**r_cg_tmrg_user.c**

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t inttrg_over_cnt = 0U;
volatile uint8_t inttrg_under_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tmrg0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    uint8_t temp_trg = 0U;

    /* === Count number of overflow or under flow === */
    /* Mask TRGSR register to check overflow or underflow occurred */
    temp_trg = TRGSR & 0x0CU;

    if (temp_trg == 0x08U)
    {
        /* --- Count up number of overflow --- */
        inttrg_over_cnt++;

        /* --- Clear overflow Flag --- */
        TRGSR &= 0x07U;
    }
    else
    {
        /* --- Count up number of underflow --- */
        inttrg_under_cnt++;

        /* --- Clear underflow Flag --- */
        TRGSR &= 0x0BU;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.9 Timer RX

Below is a list of API functions output by the Code Generator for timer RX use.

Table 3.9 API Functions: [Timer RX]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMRX_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RX.</td>
</tr>
<tr>
<td>R_TMRX_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RX.</td>
</tr>
<tr>
<td>r_tmrx_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMRX_Start</td>
<td>Starts the count for 16-bit timer RX.</td>
</tr>
<tr>
<td>R_TMRX_Stop</td>
<td>Ends the count for 16-bit timer RX.</td>
</tr>
<tr>
<td>R_TMRX_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RX.</td>
</tr>
<tr>
<td>R_TMRX_Get_BufferValue</td>
<td>Reads the buffer value of TRX resister (16-bit timer RX).</td>
</tr>
</tbody>
</table>
R_TMRX_Create

Performs initialization necessary to control the 16-bit timer RX.

Remark    This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_TMRX_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_TMRX_Create_UserInit**

Perform user-defined initialization relating to the 16-bit timer RX.

Remark  This API function is called as the R_TMRX_Create callback routine.

**[Syntax]**

```c
void R_TMRX_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_tmrx_interrupt

Performs processing in response to the timer interrupt.

Remark   This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]

CA78K0R Compiler

```c
__interrupt static void   r_tmrx_interrupt ( void );
```

CC-RL Compiler

```c
static void   __near r_tmrx_interrupt ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_TMRX_Start**

Starts the count for 16-bit timer RX.

**[Syntax]**

```c
void R_TMRX_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRX_Stop

Ends the count for 16-bit timer RX.

[Syntax]
void R_TMRX_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
R_TMRX_Set_PowerOff

Halts the clock supplied to the 16-bit timer RX.

Remark   Calling this API function changes the 16-bit timer RX to reset status.
          For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

    void   R_TMR_RX_Set_PowerOff ( void );

[Argument(s)]

None.

[Return value]

None.
**R_TMRX_Get_BufferValue**

Reads the buffer value of TRX register (16-bit timer RX).

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_TMRX_Get_BufferValue ( uint32_t * const value );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const value;</td>
<td>Pointer to an area storing the buffer register value of TRX</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
Usage example

Stop the timer when TRX register overflows.

[GUI setting example]

<table>
<thead>
<tr>
<th>TimerRX</th>
<th>TMRX</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Used</td>
</tr>
</tbody>
</table>

- Timer RX operation setting: Used
- Clock setting: fCLK
- Count start source setting: Software
- Software reset enable signal setting: Enables software to reset counting
- Comparator 1 trigger setting: Transfer timer RX counter value to timer RX count buffer register. Set 0000H to timer RX count value, and continue counting
- Enable TRX overflow interrupt (INTTRX): Used
- Priority: Low/ level3 (low priority level)

[API setting example]

`r_cg_main.c`

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRX counter */
    R_TMRX_Start();
    while (1U)
    {
    
    } /* End user code. Do not edit comment generated here */
}
```

`r_cg_tmrx_user.c`

```c
static void __near r_tmrx_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop TMRX counter */
    R_TMRX_Stop();
    /* End user code. Do not edit comment generated here */
}
```
### 16-bit timer KB

Below is a list of API functions output by the Code Generator for 16-bit timer KB use.

Table 3.10 API Functions: [16-bit Timers KB]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_KB_Create</td>
<td>Performs initialization necessary to control the 16-bit timer KB.</td>
</tr>
<tr>
<td>R_TMR_KB_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer KB.</td>
</tr>
<tr>
<td>r_tmr_kbm_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_KBm_Start</td>
<td>Starts the count for 16-bit timer KB.</td>
</tr>
<tr>
<td>R_TMR_KBm_Stop</td>
<td>Ends the count for 16-bit timer KB.</td>
</tr>
<tr>
<td>R_TMR_KBm_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer KB.</td>
</tr>
<tr>
<td>R_TMR_KBmn_ForcedOutput_Start</td>
<td>Enables input of the trigger signal used for the forced output stop function.</td>
</tr>
<tr>
<td>R_TMR_KBmn_ForcedOutput_Stop</td>
<td>Disables input of the trigger signal used for the forced output stop function.</td>
</tr>
<tr>
<td>R_TMR_KBm_BatchOverwriteRequestOn</td>
<td>Enables batch overwriting of the compare register.</td>
</tr>
<tr>
<td>R_TMR_KBm_ForcedOutput_mn_Start</td>
<td>Enables input of the trigger signal used for the forced output stop function.</td>
</tr>
<tr>
<td>R_TMR_KBm_ForcedOutput_mn_Stop</td>
<td>Disables input of the trigger signal used for the forced output stop function.</td>
</tr>
<tr>
<td>R_TMR_KBm_Reset</td>
<td>Reset the 16-bit timer KB.</td>
</tr>
</tbody>
</table>
**R_TMR_KB_Create**

Performs initialization necessary to control the 16-bit timers KB.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_TMR_KB_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMR_KB_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer KB.

**Remark**  This API function is called as the `R_TMR_KB_Create` callback routine.

**[Syntax]**

```
void R_TMR_KB_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_tmr_kbm_interrupt

Performs processing in response to the timer interrupt.
Remark  This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_tmr_kbm_interrupt ( void );

CC-RL Compiler
static void   __near r_tmr_kbm_interrupt ( void );
Remark        m is the unit number.

[Argument(s)]
None.

[Return value]
None.
### R_TMR_KBm_Start

Starts the count for 16-bit timer KB.

**[Syntax]**

```c
void R_TMR_KBm_Start ( void );
```

**Remark**

\( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_KBm_Stop

Ends the count for 16-bit timer KB.

[Syntax]

```c
void R_TMR_KBm_Stop ( void );
```

Remark  \( m \) is the unit number.

[Argument(s)]

None.

[Return value]

None.
3. API FUNCTIONS

R_TMR_KBm_Set_PowerOff

Halts the clock supplied to the 16-bit timer KB.

Remark Calling this API function changes the 16-bit timer KB to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]
void R_TMR_KBm_Set_PowerOff ( void );

Remark \( m \) is the unit number.

[Argument(s)]
None.

[Return value]
None.
R_TMR_KBmn_ForcedOutput_Start

Enables input of the trigger signal used for the forced output stop function.

**[Syntax]**

```
void R_TMR_KBmn_ForcedOutput_Start ( void );
```

**Remark**  
$m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_KBmn_ForcedOutput_Stop

Disables input of the trigger signal used for the forced output stop function.

[Syntax]

```c
void R_TMR_KBmn_ForcedOutput_Stop ( void );
```

Remark  
$m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMR_KBm_BatchOverwriteRequestOn**

Enables batch overwriting of the compare register.

Remark: The timing for batch-overwriting the content of the compare register is when a count value and a value set in the compare register are matched or an external trigger is generated after calling this API function.

**Syntax**

```c
void R_TMR_KBm_BatchOverwriteRequestOn ( void );
```

Remark: $m$ is the unit number.

**Argument(s)**

None.

**Return value**

None.
R_TMR_KBm_ForcedOutput_mn_Start

Enables input of the trigger signal used for the forced output stop function.

[Syntax]

```c
void R_TMR_KBm_ForcedOutput_mn_Start ( void );
```

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
Disables input of the trigger signal used for the forced output stop function.

[R_TMR_KBm_ForcedOutput_mn_Stop]

Disables input of the trigger signal used for the forced output stop function.

[Syntax]

```c
void R_TMR_KBm_ForcedOutput_mn_Stop ( void );
```

Remark  

\( m \) is the unit number, and \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
### R_TMR_KBm_Reset

Reset the 16-bit timers KB.

**[Syntax]**

```c
void R_TMR_KBm_Reset ( void );
```

**Remark**  
$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Use timer as One-shot timer.

**[GUI setting example]**

<table>
<thead>
<tr>
<th>Timer</th>
<th>A/D trigger setting</th>
<th>TMKB0</th>
<th>TMKB STANDALONE 0</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>TMKB</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TMKB0</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>A/D trigger setting</td>
<td>Timer KB0 trigger source</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>TMKB0</td>
<td>Standalone mode</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TMKB STANDALONE 0</td>
<td>Used</td>
</tr>
<tr>
<td>TKBO00</td>
<td>Cycle value</td>
<td>50ms</td>
<td></td>
</tr>
<tr>
<td>TKBO00</td>
<td>0(%) (Actual value : 0%)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKBO01</td>
<td>0(%) (Actual value : 0%)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKBO01 delay</td>
<td>0μs (Actual value : 0)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Use trigger input</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Use output gate function by TKC00</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Use output gate function by TKC01</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>A/D conversion start timing setting</td>
<td>0μs (Actual value : 0)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>End of timer channel 0 count, generate an interrupt (INTTMKB0)</td>
<td>Used</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Priority (INTTMKB0)</td>
<td>Low</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Smooth start function setting TKBO00</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Smooth start function setting TKBO01</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Dithering function setting TKBO00</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Dithering function setting TKBO01</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Forced output stop function setting TKBO00</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Forced output stop function setting TKBO01</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMKB0 counter */
    R_TMR_KB0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
static void __near r_tmr_kb0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop TMKB0 counter */
    R_TMR_KB0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.11 16-bit timer KC0

Below is a list of API functions output by the Code Generator for 16-bit timer KC0 use.

Table 3.11 API Functions: [16-bit Timer KC0]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_KC0_Create</td>
<td>Performs initialization necessary to control the 16-bit timer KC0.</td>
</tr>
<tr>
<td>R_TMR_KC0_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer KC0.</td>
</tr>
<tr>
<td>r_tmr_kc0_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_KC0_Start</td>
<td>Starts the count for 16-bit timer KC0.</td>
</tr>
<tr>
<td>R_TMR_KC0_Stop</td>
<td>Ends the count for 16-bit timer KC0.</td>
</tr>
<tr>
<td>R_TMR_KC0_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer KC0.</td>
</tr>
</tbody>
</table>
R_TMR_KC0_Create

Performs initialization necessary to control the 16-bit timer KC0.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]
void R_TMR_KC0_Create ( void );

[Argument(s)]
None.

[Return value]
None.
R_TMR_KC0_Create_UserInit

Performs user-defined initialization relating to the 16-bit timer KC0.

Remark This API function is called as the R_TMR_KC0_Create callback routine.

[Syntax]

```c
void R_TMR_KC0_Create_UserInit ( void );
```

[Argument(s)]
None.

[Return value]
None.
r_tmr_kc0_interrupt

Performs processing in response to the timer interrupt.

Remark  This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]
CA78K0R Compiler
__interrupt static void  r_tmr_kc0_interrupt ( void );

CC-RL Compiler
static void  __near r_tmr_kc0_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
### R_TMR_KC0_Start

Starts the count for 16-bit timer KC0.

**[Syntax]**

```c
void R_TMR_KC0_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMR_KC0_Stop**

Ends the count for 16-bit timer KC0.

**[Syntax]**

```c
void R_TMR_KC0_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_TMR_KC0_Set_PowerOff

Halts the clock supplied to the 16-bit timer KC0.

**Remark** Calling this API function changes the 16-bit timer KC0 to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_TMR_KC0_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Use timer as One-shot timer.

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>TMKC0</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Mode</td>
<td>Standalone mode</td>
</tr>
<tr>
<td>TKCO00</td>
<td>Unused</td>
</tr>
<tr>
<td>TKCO01</td>
<td>Unused</td>
</tr>
<tr>
<td>TKCO02</td>
<td>Unused</td>
</tr>
<tr>
<td>TKCO03</td>
<td>Unused</td>
</tr>
<tr>
<td>TKCO04</td>
<td>Unused</td>
</tr>
<tr>
<td>TKCO05</td>
<td>Unused</td>
</tr>
<tr>
<td>Cycle value</td>
<td>50 (Actual value: 50)</td>
</tr>
<tr>
<td>TKCO00 duty</td>
<td>0% (Actual value: 0%)</td>
</tr>
<tr>
<td>TKCO01 duty</td>
<td>0% (Actual value: 0%)</td>
</tr>
<tr>
<td>TKCO02 duty</td>
<td>0% (Actual value: 0%)</td>
</tr>
<tr>
<td>TKCO03 duty</td>
<td>0% (Actual value: 0%)</td>
</tr>
<tr>
<td>TKCO04 duty</td>
<td>0% (Actual value: 0%)</td>
</tr>
<tr>
<td>TKCO05 duty</td>
<td>0% (Actual value: 0%)</td>
</tr>
<tr>
<td>End of timer channel 0 count, generate an interrupt (INTTMKC0)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority (INTTMKC0)</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMKC channel 0 counter */
    R_TMR_KC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
static void __near r_tmr_kc0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop TMKC channel 0 counter */
    R_TMR_KC0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.12 16-bit timer KB2

Below is a list of API functions output by the Code Generator for 16-bit timer KB2 use.

Table 3.12 API Functions: [16-bit Timer KB2]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_KB2m_Create</td>
<td>Performs initialization necessary to control the 16-bit timer KB2.</td>
</tr>
<tr>
<td>R_KB2m_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer KB2.</td>
</tr>
<tr>
<td>r_kb2m_interrupt</td>
<td>Performs processing in response to the timer interrupt INTTKB2m.</td>
</tr>
<tr>
<td>R_KB2m_Start</td>
<td>Starts the count for 16-bit timer KB2.</td>
</tr>
<tr>
<td>R_KB2m_Stop</td>
<td>Ends the count for 16-bit timer KB2.</td>
</tr>
<tr>
<td>R_KB2m_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer KB2.</td>
</tr>
<tr>
<td>R_KB2m_Simultaneous_Start</td>
<td>Starts the simultaneous start/stop mode.</td>
</tr>
<tr>
<td>R_KB2m_Simultaneous_Stop</td>
<td>Ends the simultaneous start/stop mode.</td>
</tr>
<tr>
<td>R_KB2m_Synchronous_Start</td>
<td>Starts the timer start/clear mode.</td>
</tr>
<tr>
<td>R_KB2m_Synchronous_Stop</td>
<td>Ends the timer start/clear mode.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_Forced_Output_Stop_Function_1_Start</td>
<td>Starts forced output stop function 1 for timer output TKBOon0.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_Forced_Output_Stop_Function_1_Stop</td>
<td>Ends forced output stop function 1 for timer output TKBOon0.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_Forced_Output_Stop_Function_1_Start</td>
<td>Starts forced output stop function 2 for timer output TKBOon1.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_Forced_Output_Stop_Function_1_Stop</td>
<td>Ends forced output stop function 2 for timer output TKBOon1.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_DitheringFunction_Start</td>
<td>Starts dithering function for timer output TKBOon0.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_DitheringFunction_Stop</td>
<td>Ends dithering function for timer output TKBOon0.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_DitheringFunction_Start</td>
<td>Starts dithering function for timer output TKBOon1.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_DitheringFunction_Stop</td>
<td>Ends dithering function for timer output TKBOon1.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_SmoothStartFunction_Start</td>
<td>Starts smooth start function for timer output TKBOon0.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_SmoothStartFunction_Stop</td>
<td>Ends smooth start function for timer output TKBOon0.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_SmoothStartFunction_Start</td>
<td>Starts smooth start function for timer output TKBOon1.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_SmoothStartFunction_Stop</td>
<td>Ends smooth start function for timer output TKBOon1.</td>
</tr>
<tr>
<td>R_KB2m_BatchOverwriteRequestOn</td>
<td>Enables batch overwriting of the compare register.</td>
</tr>
</tbody>
</table>
R_KB2\textsubscript{m} Create

Performs initialization necessary to control the 16-bit timer KB2.

Remark This API function is called from \texttt{R\_Systeminit} before main() is executed.

[Syntax]

\begin{verbatim}
void R_KB2m_Create ( void );
\end{verbatim}

Remark \texttt{m} is the unit number.

[Argument(s)]

None.

[Return value]

None.
R_KB2m_Create_UserInit

Performs user-defined initialization relating to the 16-bit timer KB2.

Remark  This API function is called as the R_KB2m_Create callback routine.

[Syntax]

void R_KB2m_Create_UserInit ( void );

Remark  $m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
r_kb2m_interrupt

Performs processing in response to the timer interrupt INTTKB2m.

Remark This API function is called as the interrupt process corresponding to the timer interrupt INTTKB2m.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void   r_kb2m_interrupt ( void );
```

CC-RL Compiler

```c
static void   __near r_kb2m_interrupt ( void );
```

Remark  $m$ is the unit number.

[Argument(s)]
None.

[Return value]
None.
R_KB2m_Start

Starts the count for 16-bit timer KB2.

[Syntax]
void R_KB2m_Start ( void );

Remark \( m \) is the unit number.

[Argument(s)]
None.

[Return value]
None.
R_KB2m_Stop

Ends the count for 16-bit timer KB2.

[Syntax]

```c
void R_KB2m_Stop ( void );
```

Remark  
$m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
R_KB2\textit{m} \texttt{Set\_PowerOff}

Halts the clock supplied to the 16-bit timer KB2.

[Syntax]

\texttt{void R\_KB2\textit{m} \texttt{Set\_PowerOff} ( void );}

Remark \( m \) is the unit number.

[Argument(s)]

None.

[Return value]

None.
### R_KB2m_Simultaneous_Start

Starts the simultaneous start/stop mode.

**[Syntax]**

```c
void R_KB2m_Simultaneous_Start ( void );
```

**Remark**

`m` is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_Simultaneous_Stop

Ends the simultaneous start/stop mode.

**[Syntax]**

```
void R_KB2m_Simultaneous_Stop ( void );
```

**Remark**  
$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_Synchronous_Start**

Starts the timer start/clear mode.

**[Syntax]**

```c
void R_KB2m_Synchronous_Start ( void );
```

Remark   
\( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_Synchronous_Stop

Ends the timer start/clear mode.

Syntax

```c
void R_KB2m_Synchronous_Stop ( void );
```

Remark

$m$ is the unit number.

Argument(s)

None.

Return value

None.
R_KB2m_TKBO\textsuperscript{n}0\_Forced\_Output\_Stop\_Function1\_Start

Starts forced output stop function 1 for timer output TKBO\textsuperscript{n}0.

[Syntax]

\begin{verbatim}
void   R_KB2m_TKBO\textsuperscript{n}0\_Forced\_Output\_Stop\_Function1\_Start ( void );
\end{verbatim}

Remark \( m \) is the unit number, and \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_KB2m_TKBO\textsubscript{n}0\_Forced\_Output\_Stop\_Function1\_Stop

Ends forced output stop function 1 for timer output TKBO\textsubscript{n}0.

**[Syntax]**

```c
void R_KB2m_TKBO_n0_Forced_Output_Stop_Function1_Stop ( void );
```

Remark \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
**R_KB2m_TKBO\textsubscript{n1} Forced_Output_Stop_Function1_Start**

Starts forced output stop function 2 for timer output TKBO\textsubscript{n1}.

**[Syntax]**

```c
void R_KB2m_TKBO\textsubscript{n1} Forced_Output_Stop_Function1_Start ( void );
```

**Remark**  
\( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**
- None.

**[Return value]**
- None.
### R_KB2m_TKBO\(n\)1_Foreced_Output_Stop_Func\(t\)1_Stop

Ends forced output stop function 2 for timer output TKBO\(n\)1.

**[Syntax]**

```c
void R_KB2m_TKBO\(n\)1_Foreced_Output_Stop_Func\(t\)1_Stop ( void );
```

Remark: \(m\) is the unit number, and \(n\) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_TKBO\(n\)0_DitheringFunction_Start**

Starts dithering function for timer output TKBO\(n\)0.

**[Syntax]**

```c
void R_KB2m_TKBO\(n\)0_DitheringFunction_Start ( void );
```

**Remark**  
\(m\) is the unit number, and \(n\) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_TKBO
0_DitheringFunction_Stop

Ends dithering function for timer output TKBO
0.

[Syntax]

```c
void R_KB2m_TKBO
0_DitheringFunction_Stop ( void );
```

Remark  \( m \) is the unit number, and \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_KB2m_TKBO\textsubscript{n}1_DitheringFunction_Start**

Starts dithering function for timer output TKBO\textsubscript{n}1.

**[Syntax]**

```c
void R_KB2m_TKBO\textsubscript{n}1_DitheringFunction_Start ( void );
```

Remark \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_TKBO_n1_DitheringFunction_Stop

Ends dithering function for timer output TKBO_n1.

[Syntax]

```c
void   R_KB2m_TKBO_n1_DitheringFunction_Stop ( void );
```

Remark       \( m \) is the unit number, and \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_KB2m_TKBO\textsubscript{n0} _SmoothStartFunction\_Start

Starts smooth start function for timer output TKBO\textsubscript{n0}.

[Syntax]

\begin{verbatim}
void R_KB2m_TKBO\textsubscript{n0} _SmoothStartFunction\_Start ( void );
\end{verbatim}

Remark \( m \) is the unit number, and \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_KB2m_TKBO\textit{n}0\_SmoothStartFunction\_Stop**

Ends smooth start function for timer output TKBO\textit{n}0.

**[Syntax]**

```c
void R_KB2m_TKBO\textit{n}0\_SmoothStartFunction\_Stop ( void );
```

**Remark**

\( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_TKBO\[n\]1_SmoothStartFunction_Start

Starts smooth start function for timer output TKBO\[n\]1.

**[Syntax]**

```c
void R_KB2m_TKBO\[n\]1_SmoothStartFunction_Start ( void );
```

Remark  \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_TKBO\textsubscript{n}1\_SmoothStartFunction\_Stop

Ends smooth start function for timer output TKBO\textsubscript{n}1.

**[Syntax]**

```c
void R_KB2m_TKBO\textsubscript{n}1\_SmoothStartFunction\_Stop ( void );
```

**Remark**  
\( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_BatchOverwriteRequestOn**

Enables batch overwriting of the compare register.

**Remark**  The timing for batch-overwriting the content of the compare register is when a count value and a value set in the compare register are matched or an external trigger is generated after calling this API function.

**[Syntax]**

```c
void R_KB2m_BatchOverwriteRequestOn ( void );
```

**Remark**  \( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Use timer as One-shot timer.

[GUI setting example]

<table>
<thead>
<tr>
<th>TimerKB2</th>
<th>KB2</th>
<th>Used</th>
<th>TKB20</th>
<th>Used</th>
<th>TKB20</th>
<th>Used</th>
<th>Standalone mode (period controlled by TKBCR00)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Clock setting</td>
<td>TKBTCK0 selected</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Operation clock setting</td>
<td>fCLK</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Pulse period</td>
<td>1ms (Actual value: 1)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Duty (TKBO00 output)</td>
<td>0% (Actual value: 0)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Duty (TKBO01 output)</td>
<td>0% (Actual value: 0)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Delay (TKBO01 output)</td>
<td>0% (Actual value: 0)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>PWM output smooth start function of TKBO00 setting</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>PWM output smooth start function of TKBO01 setting</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>PWM output dithering function of TKBO00 setting</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>PWM output dithering function of TKBO01 setting</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKBTGCR0 value</td>
<td>0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKBO00 output setting</td>
<td>Disabled</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKBO01 output setting</td>
<td>Disabled</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>End of timer KB20 count interrupt (INTTKB20)</td>
<td>Used</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Forced output stop function setting (TKBO00)</td>
<td>Disabled</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Forced output stop function setting (TKBO01)</td>
<td>Disabled</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start KB20 module operation */
    R_KB20_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_kb2_user.c

```c
static void __near r_kb20_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop KB20 module operation */
    R_KB20_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.13 Real-time clock

Below is a list of API functions output by the Code Generator for real-time clock use.

Table 3.13 API Functions: [Real-time Clock] (1)

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_RTC_Create</td>
<td>Performs initialization necessary to control the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the real-time clock.</td>
</tr>
<tr>
<td>r_rtc_interrupt</td>
<td>Performs processing in response to the real-time clock interrupt INTRTC.</td>
</tr>
<tr>
<td>R_RTC_Start</td>
<td>Starts the count of the real-time clock (year, month, weekday, day, hour, minute, second).</td>
</tr>
<tr>
<td>R_RTC_Stop</td>
<td>Ends the count of the real-time clock (year, month, weekday, day, hour, minute, second).</td>
</tr>
<tr>
<td>R_RTC_Set_PowerOff</td>
<td>Halts the clock supplied to the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Set_HourSystem</td>
<td>Sets the clock type (12-hour or 24-hour clock) of the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Set_CounterValue</td>
<td>Sets the counter value of the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Set_CalendarCounterValue</td>
<td>Sets the counter value of the real-time clock,(in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_BinaryCounterValue</td>
<td>Sets the counter value of the real-time clock,(in the case of the binary mode setting)</td>
</tr>
<tr>
<td>R_RTC_Get_CounterValue</td>
<td>Reads the counter value of the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Get_CalendarCounterValue</td>
<td>Reads the counter value of the real-time clock,(in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Get_BinaryCounterValue</td>
<td>Reads the counter value of the real-time clock,(in the case of the binary mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_ConstPeriodInterruptOn</td>
<td>Sets the cycle of the interrupts INTRTC, then starts the cyclic interrupt function.</td>
</tr>
<tr>
<td>R_RTC_Set_ConstPeriodInterruptOff</td>
<td>Ends the cyclic interrupt function.</td>
</tr>
<tr>
<td>r_rtc_callback_constperiod</td>
<td>Performs processing in response to the cyclic interrupt INTRTC.</td>
</tr>
<tr>
<td>R_RTC_Set_AlarmOn</td>
<td>Starts the alarm interrupt function.</td>
</tr>
<tr>
<td>R_RTC_Set_CalendarAlarmOn</td>
<td>Starts the alarm interrupt function,(in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_BinaryAlarmOn</td>
<td>Starts the alarm interrupt function,(in the case of the binary mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_AlarmOff</td>
<td>Ends the alarm interrupt function.</td>
</tr>
<tr>
<td>R_RTC_Set_AlarmValue</td>
<td>Sets the alarm conditions (weekday, hour, minute).</td>
</tr>
<tr>
<td>R_RTC_Get_CalendarAlarmValue</td>
<td>Sets the alarm conditions (year, month, weekday, day, hour, minute, second).(in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_BinaryAlarmValue</td>
<td>Sets the alarm conditions.(in the case of the binary mode setting)</td>
</tr>
<tr>
<td>R_RTC_Get_AlarmValue</td>
<td>Reads the alarm conditions (weekday, hour, minute).</td>
</tr>
</tbody>
</table>
### Table 3.14 API Functions: [Real-time Clock] (2)

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_RTC_Get_CalendarAlarmValue</td>
<td>Reads the alarm conditions (year, month, weekday, day, hour, minute, second), (in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Get_BinaryAlarmValue</td>
<td>Reads the alarm conditions, (in the case of the binary mode setting)</td>
</tr>
<tr>
<td>r_rtc_callback_alarm</td>
<td>Performs processing in response to the alarm interrupt INTRTC.</td>
</tr>
<tr>
<td>R_RTC_Set_RTC1HZOn</td>
<td>Enables output of the correction clock (1 Hz) to the RTC1HZ pin.</td>
</tr>
<tr>
<td>R_RTC_Set_RTC1HZOff</td>
<td>Disables output of the correction clock (1 Hz) to the RTC1HZ pin.</td>
</tr>
<tr>
<td>R_RTC_Set_RTCOUTOn</td>
<td>Enables output of the RTCOUT.</td>
</tr>
<tr>
<td>R_RTC_Set_RTCOUTOff</td>
<td>Disables output of the RTCOUT.</td>
</tr>
<tr>
<td>r_rtc_alarminterrupt</td>
<td>Performs processing in response to the alarm interrupt INTRTCALM.</td>
</tr>
<tr>
<td>r_rtc_periodinterrupt</td>
<td>Performs processing in response to the periodic interrupt INTRTCPRD.</td>
</tr>
<tr>
<td>r_rtc_callback_periodic</td>
<td>Performs processing in response to the cyclic interrupt INTRTC.</td>
</tr>
</tbody>
</table>
**R_RTC_Create**

Performs initialization necessary to control the real-time clock.

**Remark**  This API function is called from `R_SystemInit` before main() is executed.

**[Syntax]**

```c
void R_RTC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_RTC_Create_UserInit

Performs user-defined initialization relating to the real-time clock.

Remark    This API function is called as the R_RTC_Create callback routine.

[Syntax]
void R_RTC_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
r_rtc_interrupt

Performs processing in response to the real-time clock interrupt INTRTC.

Remark  This API function is called as the interrupt process corresponding to the real-time clock interrupt INTRTC.

[Syntax]
CA78K0R Compiler

```c
interrupt static void r_rtc_interrupt ( void );
```

CC-RL Compiler

```c
Static void ___near r_rtc_interrupt ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_RTC_Start

Starts the count of the real-time clock (year, month, weekday, day, hour, minute, second).

[Syntax]

```c
void R_RTC_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_RTC_Stop

Ends the count of the real-time clock (year, month, weekday, day, hour, minute, second).

[Syntax]

```c
void R_RTC_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
Halts the clock supplied to the real-time clock.

Remark 1. Calling this API function changes the real-time clock to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

Remark 2. This API function stops the clock supply to the real-time clock, by operating the RTCEN bit of peripheral enable register \( n \).
For this reason, this API function also stops the clock supply to other peripheral devices sharing the RTCEN bit (e.g. interval timer).

**[Syntax]**

```c
void R_RTC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_RTC_Set_HourSystem**

Sets the clock type (12-hour or 24-hour clock) of the real-time clock.

**Syntax**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"

MD_STATUS R_RTC_Set_HourSystem ( rtc_hour_system_t hour_system );
```

**Argument(s)**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_hour_system_t hour_system;</td>
<td>Clock type</td>
</tr>
<tr>
<td></td>
<td>HOUR12</td>
<td>: 12-hour clock</td>
</tr>
<tr>
<td></td>
<td>HOUR24</td>
<td>: 24-hour clock</td>
</tr>
</tbody>
</table>

**Return value**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before change to setting)</td>
</tr>
<tr>
<td>MD_BUSY2</td>
<td>Stopping count process (after change to setting)</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>

**Remark**

If MD_BUSY1 or MD_BUSY2 is returned, it may be because the counter-operation is stopped, or the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
### R_RTC_Set.CounterValue

Sets the counter value (year, month, weekday, day, hour, minute, second) of the real-time clock.

**Remark** To rewrite the SEC, MIN, HOUR, WEEK, DAY, MONTH, and YEAR registers with this function while the counter is operating (RTCE = 1), disable the interrupt processing of INTRTC with the interrupt mask flag register and then call.

#### [Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"

MD_STATUS R_RTC_Set.CounterValue ( rtc_counter_value_t counter_write_val );
```

#### [Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_counter_value_t</td>
<td>Counter value</td>
</tr>
<tr>
<td></td>
<td>counter_write_val</td>
<td></td>
</tr>
</tbody>
</table>

**Remark** Below is an example of the structure rtc_counter_value_t (counter value) for the real-time clock.

```c
typedef struct{
    uint8_t sec;    /* Second */
    uint8_t min;    /* Minute */
    uint8_t hour;   /* Hour */
    uint8_t day;    /* Day */
    uint8_t week;   /* Weekday (0: Sunday, 6: Saturday) */
    uint8_t month;  /* Month */
    uint16_t year;  /* Year */
} rtc_counter_value_t;
```

#### [Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before change to setting)</td>
</tr>
<tr>
<td>MD_BUSY2</td>
<td>Stopping count process (after change to setting)</td>
</tr>
</tbody>
</table>

**Remark** If MD_BUSY1 or MD_BUSY2 is returned, it may be because the counter-operation is stopped, or the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
R_RTC_Set_CalendarCounterValue

Sets the counter value of the real-time clock. (in the case of the calendar mode setting)

[Syntax]

```
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Set_CalendarCounterValue( rtc_counter_value_t counter_write_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_counter_value_t</td>
<td>Counter value</td>
</tr>
<tr>
<td></td>
<td>counter_write_val;</td>
<td></td>
</tr>
</tbody>
</table>

Remark See R_RTC_Set_CounterValue for details about the rtc_counter_value_t counter value.

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before change to setting)</td>
</tr>
</tbody>
</table>

Remark If MD_BUSY1 is returned, it may be because the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
R_RTC_Set_BinaryCounterValue

Sets the counter value of the real-time clock. (in the case of the binary mode setting)

[Syntax]
```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Set_BinaryCounterValue ( uint32_t counter_write_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t counter_write_val;</td>
<td>Counter value</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before change to setting)</td>
</tr>
</tbody>
</table>

Remark
If MD_BUSY1 is returned, it may be because the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
**R_RTC_Get_CounterValue**

Reads the counter value (year, month, weekday, day, hour, minute, second) of the real-time clock.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Get_CounterValue ( rtc_counter_value_t * const counter_read_val);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>rtc_counter_value_t * const counter_read_val</td>
<td>Pointer to structure in which to store the counter value being read</td>
</tr>
</tbody>
</table>

Remark: See **R_RTC_Set_CounterValue** for details about the rtc_counter_value_t counter value.

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before reading)</td>
</tr>
<tr>
<td>MD_BUSY2</td>
<td>Stopping count process (after reading)</td>
</tr>
</tbody>
</table>

Remark: If MD_BUSY1 or MD_BUSY2 is returned, it may be because the counter-operation is stopped, or the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
R_RTC_Get_CalendarCounterValue

Reads the counter value of the real-time clock.(in the case of the calendar mode setting)

**[Syntax]**

```c
#include "r_cg_macodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Get_CalendarCounterValue ( rtc_counter_value_t * const counter_read_val);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>rtc_counter_value_t * const counter_read_val;</td>
<td>Pointer to structure in which to store the counter value being read</td>
</tr>
</tbody>
</table>

**Remark** See R_RTC_Set_CounterValue for details about the rtc_counter_value_t counter value.

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR</td>
<td>Read failure</td>
</tr>
</tbody>
</table>
R_RTC_Get_BinaryCounterValue

Reads the counter value of the real-time clock.(in the case of the calendar mode setting)

[Syntax]
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Get_BinaryCounterValue ( uint32_t * const counter_read_val);

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const counter_read_val;</td>
<td>Pointer to structure in which to store the counter value being read</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR</td>
<td>Read failure</td>
</tr>
</tbody>
</table>
R_RTC_Set_ConstPeriodInterruptOn

Sets the cycle of the interrupts INTRTC, then starts the cyclic interrupt function.

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Set_ConstPeriodInterruptOn ( rtc_int_period_t period );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| I   | rtc_int_period_t period; | Interrupt INTRTC cycle
     |          |           |
     |          |   HALFSEC : 0.5 seconds |
     |          |   ONESEC : 1 second   |
     |          |   ONEMIN : 1 minute   |
     |          |   ONEHOUR : 1 hour    |
     |          |   ONEDAY : 1 day      |
     |          |   ONEMONTH : 1 month  |

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_RTC_Set_ConstPeriodInterruptOff

Ends the cyclic interrupt function.

[Syntax]

```c
void R_RTC_Set_ConstPeriodInterruptOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
r_rtc_callback_constperiod

Performs processing in response to the cyclic interrupt INTRTC.

Remark This API function is called as the callback routine of interrupt process r_rtc_interrupt corresponding to the cyclic interrupt INTRTC.

[Syntax]
static void r_rtc_callback_constperiod ( void );

[Argument(s)]
None.

[Return value]
None.
R_RTC_Set_AlarmOn

Starts the alarm interrupt function.

[Syntax]

```c
void R_RTC_Set_AlarmOn ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_RTC_Set_CalendarAlarmOn**

Starts the alarm interrupt function.(in the case of the calendar mode setting)

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
void R_RTC_Set_CalendarAlarmOn ( uint8_t enb_set );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t enb_set;</td>
<td>Alarm enable</td>
</tr>
</tbody>
</table>

Remark

Below is shown the structure enb_set.

![Diagram showing the structure of enb_set](diagram.png)

[Return value]

None.
**R_RTC_Set_BinaryAlarmOn**

Starts the alarm interrupt function. (in the case of the binary mode setting)

**[Syntax]**

```c
void R_RTC_Set_BinaryAlarm ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_RTC_Set_AlarmOff

Ends the alarm interrupt function.

[Syntax]

```c
void R_RTC_Set_AlarmOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_RTC_Set_AlarmValue

Sets the alarm conditions (weekday, hour, minute).

[Syntax]
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"

void R_RTC_Set_AlarmValue ( rtc_alarm_value_t alarm_val );

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_alarm_value_t alarm_val;</td>
<td>Alarm conditions (weekday, hour, minute)</td>
</tr>
</tbody>
</table>

Remark
Below is shown the structure rtc_alarm_value_t (alarm conditions). (The structure is different according to the device.)

typedef struct {
    uint8_t sec;    /* Second */
    uint8_t min;    /* Minute */
    uint8_t hour;   /* Hour */
    uint8_t wee     /* Weekday (0: Sunday, 6: Saturday) */
    uint8_t day;    /* Day */
    uint8_t month;  /* Month */
    uint16_t year;  /* Year */
} rtc_alarm_value_t;

- alarmws (Second)

Below are shown the meanings of each bit of the structure member alarmws.

- alarmwm (Minute)

Below are shown the meanings of each bit of the structure member alarmwm.
- **alarmwh (Hour)**
  
  Below are shown the meanings of each bit of the structure member alarmwh.

  If the real-time clock is set to the 12-hour clock, then bit 5 has the following meaning.

  0: AM
  1: PM

- **alarmww (Weekday)**

  Below are shown the meanings of each bit of the structure member alarmww.

- **alarmwd (Day)**

  Below are shown the meanings of each bit of the structure member alarmwd.

- **alarmwmn (Month)**

  Below are shown the meanings of each bit of the structure member alarmwmn.
- **alarmwy (Year)**

Below are shown the meanings of each bit of the structure member alarmwmn.

![Diagram showing bit meanings of alarmwmn with BCD codes and flags](image)

[Return value]
None.
R_RTC_Set_CalendarAlarmValue

Sets the alarm conditions (year, month, weekday, day, hour, minute, second).(in the case of the calendar mode setting)

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
void R_RTC_Set_CalendarAlarmValue ( rtc_alarm_value_t alarm_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_alarm_value_t</td>
<td>Alarm conditions (second, minute, hour, weekday, day, month, year)</td>
</tr>
</tbody>
</table>

Remark See R_RTC_Set_AlarmValue for details about rtc_alarm_value_t (alarm conditions).

[Return value]

None.
R_RTC_Set_BinaryAlarmValue

Sets the alarm conditions (in the case of the binary mode setting)

[Syntax]
```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
void R_RTC_Set_BinaryAlarmValue ( uint32_t alarm_enable, uint32_t alarm_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t alarm_enable;</td>
<td>Alarm enable (Set the value to the Binary Counter Alarm Enable Register)</td>
</tr>
<tr>
<td>I</td>
<td>uint32_t alarm_val;</td>
<td>Alarm conditions (count value)</td>
</tr>
</tbody>
</table>

[Return value]

None.
R_RTC_Get_AlarmValue

Reads the alarm conditions (weekday, hour, minute).

[Syntax]
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
void R_RTC_Get_AlarmValue ( rtc_alarm_value_t * const alarm_val );

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>rtc_alarm_value_t * const alarm_val;</td>
<td>Pointer to structure in which to store the conditions being read</td>
</tr>
</tbody>
</table>

Remark   See R_RTC_Set_AlarmValue for details about rtc_alarm_value_t (alarm conditions).

[Return value]
None.
**R_RTC_Get_CalenderAlarmValue**

Reads the alarm conditions (year, month, weekday, day, hour, minute, second).(in the case of the calendar mode setting)

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
void R_RTC_Get_CalenderAlarmValue ( rtc_alarm_value_t * const alarm_val );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>rtc_alarm_value_t * const alarm_val</td>
<td>Pointer to structure in which to store the conditions being read</td>
</tr>
</tbody>
</table>

Remark See **R_RTC_Set_AlarmValue** for details about rtc_alarm_value_t (alarm conditions).

**[Return value]**

None.
R_RTC_Get_BinaryAlarmValue

Reads the alarm conditions (weekday, hour, minute). (in the case of the binary mode setting)

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_RTC.h"

void R_RTC_Get_BinaryAlarmValue ( uint32_t * const alarm_enable,
                                 uint32_t * const alarm_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const alarm_enable;</td>
<td>Pointer to structure in which to store the alarm enable value being read</td>
</tr>
<tr>
<td>O</td>
<td>uint32_t * const alarm_val;</td>
<td>Pointer to structure in which to store the conditions being read</td>
</tr>
</tbody>
</table>

[Return value]

None.
r_rtc_callback_alarm

Performs processing in response to the alarm interrupt INTRTC.

Remark This API function is called as the callback routine of interrupt process r_rtc_interrupt corresponding to the alarm interrupt INTRTC.

[Syntax]

```c
void r_rtc_callback_alarm ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_RTC_Set_RTC1HZOn

Enables output of the correction clock (1 Hz) to the RTC1HZ pin.

[Syntax]

```c
void R_RTC_Set_RTC1HZOn ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_RTC_Set_RTC1HZOff

Disables output of the correction clock (1 Hz) to the RTC1HZ pin.

[Syntax]

```c
void R_RTC_Set_RTC1HZOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_RTC_Set_RTCOUTOn

Enables output of the RTCOUT.

[Syntax]

\[
\text{void R_RTC_Set_RTCOUTOn ( void );}
\]

[Argument(s)]

None.

[Return value]

None.
**R_RTC_Set_RTCOUTOff**

Disables output of the RTCOUT.

**[Syntax]**

```c
void R_RTC_Set_RTCOUTOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_rtc_alarminterrupt**

Performs processing in response to the alarm interrupt INTRTCALM.

**Remark**  This API function is called as the interrupt process corresponding to the alarm interrupt INTRTCALM.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_rtc_alarminterrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_rtc_alarminterrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_rtc_periodinterrupt

Performs processing in response to the periodic interrupt INTRTCPRD.

Remark This API function is called as the interrupt process corresponding to the periodic interrupt INTRTCPRD.

### [Syntax]

**CA78K0R Compiler**

```c
__interrupt static void r_rtc_periodinterrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_rtc_periodinterrupt ( void );
```

### [Argument(s)]

None.

### [Return value]

None.
**r_rtc_callback_periodic**

Performs processing in response to the cyclic interrupt INTRTC.

**Remark**  This API function is called as the callback routine of interrupt process `r_rtc_interrupt` corresponding to the cyclic interrupt INTRTC.

**[Syntax]**

```
static void r_rtc_callback_periodic ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
Usage example

Generate an alarm interrupt every 10 minutes between AM7:00 and AM7:59.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th>Used</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Real-time clock</td>
<td></td>
<td></td>
</tr>
<tr>
<td>RTC</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Real-time clock operation setting</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Hour-system selection</td>
<td>24-hour</td>
<td></td>
</tr>
<tr>
<td>Set real-time clock initial value</td>
<td>Used 04/01/2018 00:00:00</td>
<td></td>
</tr>
<tr>
<td>Enable output of RTC1HZ pin (1 Hz)</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>Use alarm detection function</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Set alarm initial value</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Week day</td>
<td>Sunday Monday Tuesday Wednesday Thursday Friday Saturday</td>
<td></td>
</tr>
<tr>
<td>Hour: Minute</td>
<td>AM 07:00</td>
<td></td>
</tr>
<tr>
<td>Used as alarm interrupt function (INTRTC)</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Used as constant-period interrupt function (INTRTC)</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>Priority(INTRTC)</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable the real-time clock */
    R_RTC_Start();

    /* Start the alarm operation */
    R_RTC_Set_AlarmOn();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_RTC_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile rtc_alarm_value_t alarm_val;
/* End user code. Do not edit comment generated here */

static void r_RTC_callback_alarm(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Get alarm value */
    R_RTC_Get_AlarmValue((rtc_alarm_value_t *)&alarm_val);

    if ((alarm_val.alarmwm + 0x10U) <= 0x59U)
    {
        alarm_val.alarmwm += 0x10U;
        /* Set alarm value */
        R_RTC_Set_AlarmValue(alarm_val);
    }
    else
    {
        /* Stop the alarm operation */
        R_RTC_Set_AlarmOff();
    }
    /* End user code. Do not edit comment generated here */
```
3.3.14 Subsystem clock frequency measurement circuit

Below is a list of API functions output by the Code Generator for subsystem clock frequency measurement circuit use.

Table 3.15 API Functions: [Subsystem Clock Frequency Measurement Circuit]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_FMC_Create</td>
<td>Performs initialization necessary to control the subsystem clock frequency measurement circuit.</td>
</tr>
<tr>
<td>R_FMC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the subsystem clock frequency measurement circuit.</td>
</tr>
<tr>
<td>r_fmc_interrupt</td>
<td>Performs processing in response to the end of frequency measurement interrupt INTFM.</td>
</tr>
<tr>
<td>R_FMC_Start</td>
<td>Starts measurement of the frequency that uses the subsystem clock frequency measurement circuit.</td>
</tr>
<tr>
<td>R_FMC_Stop</td>
<td>Ends measurement of the frequency that uses the subsystem clock frequency measurement circuit.</td>
</tr>
<tr>
<td>R_FMC_Set_PowerOff</td>
<td>Halts the clock supplied to the subsystem clock frequency measurement circuit.</td>
</tr>
</tbody>
</table>
**R_FMC_Create**

Performs initialization necessary to control the subsystem clock frequency measurement circuit.

Remark  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_FMC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_FMC_Create_UserInit

Performs user-defined initialization relating to the subsystem clock frequency measurement circuit.

Remark  This API function is called as the R_FMC_Create callback routine.

[Syntax]
void R_FMC_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
r_fmc_interrupt

Performs processing in response to the end of frequency measurement interrupt INTFM.

Remark  This API function is called as the interrupt process corresponding to the end of frequency measurement interrupt INTFM.

[Syntax]
CA78K0R Compiler

__interrupt static void  r_fmc_interrupt ( void );

CC-RL Compiler

static void  __near r_fmc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_FMC_Start

Starts measurement of the frequency that uses the subsystem clock frequency measurement circuit.

[Syntax]
void R_FMC_Start ( void );

[Argument(s)]
None.

[Return value]
None.
R_FMC_Stop

Ends measurement of the frequency that uses the subsystem clock frequency measurement circuit.

[Syntax]

```
void R_FMC_stop ( void);
```

[Argument(s)]
None.

[Return value]
None.
### R_FMC_Set_PowerOff

Halts the clock supplied to the subsystem clock frequency measurement circuit.

**Remark**
Calling this API function changes the subsystem clock frequency measurement circuit to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

#### Syntax

```c
void R_FMC_Set_PowerOff ( void );
```

#### Argument(s)

None.

#### Return value

None.
### 12-bit interval timer

Below is a list of API functions output by the Code Generator for 12-bit interval timer use.

#### Table 3.16 API Functions: [12-Bit Interval Timer]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_IT_Create</td>
<td>Performs initialization necessary to control the 12-bit interval timer.</td>
</tr>
<tr>
<td>R_IT_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 12-bit interval timer.</td>
</tr>
<tr>
<td>r_it_interrupt</td>
<td>Performs processing in response to the 12-bit interval timer interrupt INTIT.</td>
</tr>
<tr>
<td>R_IT_Start</td>
<td>Starts the count of the 12-bit interval timer.</td>
</tr>
<tr>
<td>R_IT_Stop</td>
<td>Ends the count of the 12-bit interval timer.</td>
</tr>
<tr>
<td>R_IT_Reset</td>
<td>Reset the 12-bit interval timer.</td>
</tr>
<tr>
<td>R_IT_Set_PowerOff</td>
<td>Halts the clock supplied to the 12-bit interval timer.</td>
</tr>
</tbody>
</table>
**R_IT_Create**

Performs initialization necessary to control the 12-bit interval timer.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_IT_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_IT_Create_UserInit

**Performs user-defined initialization relating to the 12-bit interval timer.**

**Remark** This API function is called as the `R_IT_Create` callback routine.

**[Syntax]**

```c
void R_IT_Create_UserInit ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
r_it_interrupt

Performs processing in response to the 12-bit interval timer interrupt INTIT.

Remark This API function is called as the interrupt process corresponding to the 12-bit interval timer interrupt INTIT.

[Syntax]
CA78K0R Compiler

__interrupt static void r_it_interrupt ( void );

CC-RL Compiler

static void __near r_it_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_IT_Start

Starts the count of the 12-bit interval timer.

Remark   The timer is cleared when the count operation stops.

[Syntax]

void   R_IT_Start ( void );

[Argument(s)]

None.

[Return value]

None.
**R_IT_Stop**

Ends the count of the 12-bit interval timer.

**Remark**  The timer is cleared when the count operation stops.

**[Syntax]**

```c
void R_IT_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_IT_Reset**

Reset the 12-bit interval timer.

**[Syntax]**

```c
void R_IT_Reset ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_IT_Set_PowerOff**

Halts the clock supplied to the 12-bit interval timer.

Remark 1. Calling this API function changes the 12-bit interval timer to reset status. For this reason, writes to the control registers after this API function is called are ignored.

Remark 2. This API function stops the clock supply to the 12-bit interval timer, by operating the RTCEN bit of peripheral enable register \( n \).
For this reason, this API function also stops the clock supply to other peripheral devices sharing the RTCEN bit (e.g. real-timer clock).

**[Syntax]**

```c
void R_IT_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Use timer as One-shot timer.

[GUI setting example]

<table>
<thead>
<tr>
<th>12 bit interval timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>IT</td>
<td>Used</td>
</tr>
<tr>
<td>Interval timer operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Interval value</td>
<td>100ms (Actual value : 100)</td>
</tr>
<tr>
<td>Detection of interval signal (INTIT)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start IT module operation */
    R_IT_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_it_user.c

```c
static void __near r_it_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop IT module operation */
    R_IT_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.16 8-bit interval timer

Below is a list of API functions output by the Code Generator for 8-bit interval timer use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_IT8Bitm_Channeln_Create</td>
<td>Performs initialization necessary to control the 8-bit interval timer.</td>
</tr>
<tr>
<td>R_IT8Bitm_Channeln_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 8-bit interval timer.</td>
</tr>
<tr>
<td>r_it8bitm_channeln_interrupt</td>
<td>Performs processing in response to the 8-bit interval timer interrupt INTITn0 or INTITn1.</td>
</tr>
<tr>
<td>R_IT8Bitm_Channeln_Start</td>
<td>Starts the count of the 8-bit interval timer.</td>
</tr>
<tr>
<td>R_IT8Bitm_Channeln_Stop</td>
<td>Ends the count of the 8-bit interval timer.</td>
</tr>
<tr>
<td>R_IT8Bitm_Channeln_Set_PowerOff</td>
<td>Halts the clock supplied to the 8-bit interval timer.</td>
</tr>
<tr>
<td>R_IT8Bitm_Set_PowerOff</td>
<td>Halts the clock supplied to the 8-bit interval timer.</td>
</tr>
</tbody>
</table>
R_IT8Bitm_Channeln_Create

Performs initialization necessary to control the 8-bit interval timer.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_IT8Bitm_Channeln_Create ( void );
```

Remark $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_IT8Bitm_Channeln_Create_UserInit**

Performs user-defined initialization relating to the 8-bit interval timer.

Remark  This API function is called as the `R_IT8bitm_Channeln_Create` callback routine.

**[Syntax]**

```c
void R_IT8Bitm_Channeln_Create_UserInit ( void );
```

Remark  `m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_it8bitm_channeln_interrupt**

Performs processing in response to the 8-bit interval timer interrupt INTITn0 or INTITn1.

**Remark** This API function is called as the interrupt process corresponding to the 8-bit interval timer interrupt INTITn0 or INTITn1.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void  r_it8bitm_channeln_interrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_it8bitm_channeln_interrupt ( void );
```

**Remark** \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IT8Bitm_Channeln_Start

Starts the count of the 8-bit interval timer.

[Syntax]

```c
void R_IT8Bitm_Channeln_Start ( void );
```

**Remark**  
$m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IT8Bitm_Channeln_Stop

Ends the count of the 8-bit interval timer.

[Syntax]

```
void R_IT8Bitm_Channeln_Stop ( void );
```

[Remark]
m is the unit number, and n is the channel number.

[Argument(s)]
None.

[Return value]
None.
### R_IT8Bitm_Channeln_Set_PowerOff

Halts the clock supplied to the 8-bit interval timer.

**Remark**
Calling this API function changes the 8-bit interval timer to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_IT8Bitm_Channeln_Set_PowerOff ( void );
```

**Remark**
$m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
R_IT8Bitm_Set_PowerOff

Halts the clock supplied to the 8-bit interval timer.

Remark  Calling this API function changes the 8-bit interval timer to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

void R_IT8Bitm_Set_PowerOff ( void );

Remark  $m$ is the unit number.

[Argument(s)]
None.

[Return value]
None.
Usage example

Use timer as One-shot timer.

[GUI setting example]

<table>
<thead>
<tr>
<th>8bit interval timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>IT8bit0</td>
<td>Used</td>
</tr>
<tr>
<td>Channel 0</td>
<td>Used</td>
</tr>
<tr>
<td>Channel 0</td>
<td>8 bit</td>
</tr>
<tr>
<td>Interval timer</td>
<td>Auto</td>
</tr>
<tr>
<td>Operation setting</td>
<td></td>
</tr>
<tr>
<td>Interval value</td>
<td>100ms (Actual value: 7.8125)</td>
</tr>
<tr>
<td>Detection of compare match (INTIT00)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start 8 bit interval timer unit0 Channel0 operation */
    R_IT8Bit0_Channel0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_it8bit_user.c

```c
static void __near r_it8bit0_channel0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop 8 bit interval timer unit0 Channel0 operation */
    R_IT8Bit0_Channel0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.17 16-bit wakeup timer

Below is a list of API functions output by the Code Generator for 16-bit wakeup timer (WUTM) use.

Table 3.18 API Functions: [16-bit Wakeup Timer]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_WUTM_Create</td>
<td>Performs initialization necessary to control the 16-bit wakeup timer.</td>
</tr>
<tr>
<td>R_WUTM_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit wakeup timer.</td>
</tr>
<tr>
<td>r_wutm_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_WUTM_Start</td>
<td>Starts the count for 16-bit wakeup timer.</td>
</tr>
<tr>
<td>R_WUTM_Stop</td>
<td>Ends the count for 16-bit wakeup timer.</td>
</tr>
<tr>
<td>R_WUTM_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit wakeup timer.</td>
</tr>
</tbody>
</table>
**R_WUTM_Create**

Performs initialization necessary to control the 16-bit wakeup timer.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_WUTM_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_WUTM_Create_UserInit

Performs user-defined initialization relating to the 16-bit wakeup timer.

Remark  This API function is called as the R_WUTM_Create callback routine.

[Syntax]

void R_WUTM_Create_UserInit ( void );

[Argument(s)]

None.

[Return value]

None.
r_wutm_interrupt

Performs processing in response to the timer interrupt.

Remark  This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]

CA78K0R Compiler
__interrupt static void r_wutm_interrupt ( void );

CC-RL Compiler
static void __near r_wutm_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_WUTM_Start

Starts the count for 16-bit wakeup timer.

[Syntax]

```c
void R_WUTM_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
### R_WUTM_Stop

Ends the count for 16-bit wakeup timer.

**[Syntax]**

```c
void R_WUTM_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Halts the clock supplied to the 16-bit wakeup timer.

Remark Calling this API function changes the 16-bit wakeup timer to reset status. For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_WUTM_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example

Use timer as One-shot timer.

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
<th>Unused</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>WUTM</td>
<td>Used</td>
<td></td>
</tr>
</tbody>
</table>

16-bit wake-up timer operation setting

<table>
<thead>
<tr>
<th>Count clock setting</th>
<th>Auto</th>
</tr>
</thead>
<tbody>
<tr>
<td>Interval value</td>
<td>100ms (Actual value : 100)</td>
</tr>
</tbody>
</table>

WUTM and WUTMCMP match, generate an interrupt (INTWUTM),

Priority(INTWUTM) Low

[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start WUTM counter */
    R_WUTM_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
static void __near r_wutm_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop WUTM counter */
    R_WUTM_Stop();
    /* End user code. Do not edit comment generated here */
}
```
### Clock output/buzzer output controller

Below is a list of API functions output by the Code Generator for clock output/buzzer output controller use.

**Table 3.19 API Functions: [Clock Output/Buzzer Output Controller]**

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_PCLBUZn_Create</td>
<td>Performs initialization necessary to control the clock/buzzer output controller.</td>
</tr>
<tr>
<td>R_PCLBUZn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the clock/buzzer output controller.</td>
</tr>
<tr>
<td>R_PCLBUZn_Start</td>
<td>Starts clock/buzzer output.</td>
</tr>
<tr>
<td>R_PCLBUZn_Stop</td>
<td>Ends clock/buzzer output.</td>
</tr>
<tr>
<td>R_PCLBUZn_Set_PowerOff</td>
<td>Halts the clock supplied to the clock/buzzer output controller.</td>
</tr>
</tbody>
</table>
**R_PCLBUZn_Create**

Performs initialization necessary to control the clock/buzzer output controller.

Remark This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_PCLBUZn_Create ( void );
```

Remark `n` is the output pin.

**[Argument(s)]**

None.

**[Return value]**

None.
R_PCLBUZn_Create_UserInit

Performs user-defined initialization relating to the clock/buzzer output controller.

Remark  This API function is called as the R_PCLBUZn_Create callback routine.

[Syntax]

```c
void R_PCLBUZn_Create_UserInit ( void );
```

Remark  $n$ is the output pin.

[Argument(s)]

None.

[Return value]

None.
R_PCLBUZn_Start

Starts clock/buzzer output.

**[Syntax]**

```c
void R_PCLBUZn_Start ( void );
```

**Remark**  
$n$ is the output pin.

**[Argument(s)]**

None.

**[Return value]**

None.
R_PCLBUZn_Stop

Ends clock/buzzer output.

[Syntax]

```c
void R_PCLBUZn_Stop ( void );
```

Remark

$n$ is the output pin.

[Argument(s)]

None.

[Return value]

None.
R_PCLBUZn_Set_PowerOff

Halts the clock supplied to the clock/buzzer output controller.

Remark 1. Calling this API function changes the clock/buzzer output controller to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

Remark 2. This API function stops the clock supply to the clock/buzzer output controller, by operating
the RTCEN bit of peripheral enable register n.
For this reason, this API function also stops the clock supply to other peripheral devices
sharing the RTCEN bit (e.g. real-time clock).

[Syntax]

```c
void R_PCLBUZn_Set_PowerOff ( void );
```

Remark  n is the output pin.

[Argument(s)]

None.

[Return value]

None.
Usage example

Start clock and buzzer output

[GUI setting example]

<table>
<thead>
<tr>
<th>Clock output/Buzzer output</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>PCLBUZ0</td>
<td></td>
</tr>
<tr>
<td>Clock output/buzzer output operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>PCLBUZ0 output clock selection</td>
<td>1.875 (fSL/2^3)(kHz)</td>
</tr>
<tr>
<td>Slow mode</td>
<td>Unused</td>
</tr>
</tbody>
</table>

[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the PCLBUZ0 module */
    R_PCLBUZ0_Start();

    while (1U)
    {
        ;
    /* End user code. Do not edit comment generated here */
}
```

3.3.19 Watchdog timer

Below is a list of API functions output by the Code Generator for watchdog timer use.

Table 3.20 API Functions: [Watchdog Timer]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_WDT_Create</td>
<td>Performs initialization necessary to control the watchdog timer.</td>
</tr>
<tr>
<td>R_WDT_Create_UserInit</td>
<td>Performs user-defined initialization relating to the watchdog timer.</td>
</tr>
<tr>
<td>r_wdt_wuni_interrupt</td>
<td>Performs processing in response to the interval interrupt INTWDTI.</td>
</tr>
<tr>
<td>R_WDT_Restart</td>
<td>Clears the watchdog timer counter and resumes counting.</td>
</tr>
</tbody>
</table>
### R_WDT_Create

Performs initialization necessary to control the watchdog timer.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

#### [Syntax]

```c
void R_WDT_Create ( void );
```

#### [Argument(s)]

None.

#### [Return value]

None.
**R_WDT_Create_UserInit**

Performs user-defined initialization relating to the watchdog timer.

**Remark**  This API function is called as the `R_WDT_Create` callback routine.

**[Syntax]**

```c
void R_WDT_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_wdt_interrupt**

Performs processing in response to the interval interrupt INTWDTI.

**Remark** This API function is called as the interrupt process corresponding to the interval interrupt INTWDTI.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_wdt_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_wdt_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_WDT_Restart

Clears the watchdog timer counter and resumes counting.

[Syntax]

```c
void R_WDT_Restart ( void );
```

[Argument(s)]
None.

[Return value]
None.
Usage example

Clear the flag in the interval interrupt of Watchdog timer when the flag is ‘1’.

[GUI setting example]

<table>
<thead>
<tr>
<th>Watchdog timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>WDT</td>
<td></td>
</tr>
</tbody>
</table>

Watchdog timer operation setting Used

Operation in HALT/STOP/SNOOZE mode setting Enabled

Overflow time 136.53 (2^11/fWDT)(ms)

Window open period 100(%)

Enable interval interrupt when 75% + 1/2fIL of overflow time (INTWDTI) Used

Priority Low

[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        /* Restart the watchdog timer */
        R_WDT_Restart();
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_wdt_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_wdt_f;
/* End user code. Do not edit comment generated here */

static void __near r_wdt_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    if(g_wdt_f == 1U)
    {
        /* Restart the watchdog timer */
        R_WDT_Restart();
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.20 24-bit DS A/D converter with programmable gain instrumentation amplifier

Below is a list of API functions output by the Code Generator for 24-bit ∆Σ A/D converter with programmable gain instrumentation amplifier use.

Table 3.21 API Functions: [24-bit ∆Σ A/D converter with programmable gain instrumentation amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_PGA_DSAD_Create</td>
<td>Performs initialization necessary to control the 24-bit ∆Σ A/D converter with programmable gain instrumentation amplifier.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 24-bit ∆Σ A/D converter with programmable gain instrumentation amplifier.</td>
</tr>
<tr>
<td>r_pga_dsad_interrupt_conversion</td>
<td>Performs processing in response to the 24-bit ∆Σ A/D conversion end interrupt INTDSAD.</td>
</tr>
<tr>
<td>r_pga_dsad_interrupt_scan</td>
<td>Performs processing in response to the 24-bit ∆Σ A/D scan end interrupt INTDSADS.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Start</td>
<td>Starts A/D conversion.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Stop</td>
<td>Ends A/D conversion.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Set_PowerOff</td>
<td>Halts the clock supplied to the 24-bit ∆Σ A/D converter with programmable gain instrumentation amplifier.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Get_AverageResult</td>
<td>Reads the results of A/D conversion.(mean value)</td>
</tr>
<tr>
<td>R_PGA_DSAD_Get_Result</td>
<td>Reads the results of A/D conversion.</td>
</tr>
<tr>
<td>R_PGA_DSAD_CAMP_OffsetTrimming</td>
<td>Connects the configurable amplifier to the 24-bit ∆Σ A/D converter and trims the offset.</td>
</tr>
<tr>
<td>r_pga_dsad_conversion_interrupt</td>
<td>Performs processing in response to the 24-bit ∆Σ A/D conversion end interrupt INTDSAD.</td>
</tr>
<tr>
<td>r_pga_dsad_scan_interrupt</td>
<td>Performs processing in response to the 24-bit ∆Σ A/D scan end interrupt INTDSADS.</td>
</tr>
</tbody>
</table>
R_PGA_DSAD_Create

Performs initialization necessary to control the 24-bit ∆Σ A/D converter with programmable gain instrumentation amplifier.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_PGA_DSAD_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_PGA_DSAD_Create_UserInit**

Performs user-defined initialization relating to the 24-bit ΔΣ A/D converter with programmable gain instrumentation amplifier.

**Remark** This API function is called as the **R_PGA_DSAD_Create** callback routine.

**[Syntax]**

```c
void R_PGA_DSAD_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_pga_dsad_interrupt_conversion

Performs processing in response to the 24-bit ΔΣ A/D conversion end interrupt INTDSAD.

Remark  This API function is called as the interrupt process corresponding to the 24-bit ΔΣ A/D conversion end interrupt INTDSAD.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_pga_dsad_interrupt_conversion ( void );

CC-RL Compiler
static void   __near r_pga_dsad_interrupt_conversion ( void );

[Argument(s)]
None.

[Return value]
None.
r_pga_dsad_interrupt_scan

Performs processing in response to the 24-bit ΔΣ A/D scan end interrupt INTDSADS.

Remark  This API function is called as the interrupt process corresponding to the 24-bit ΔΣ A/D scan end interrupt INTDSADS.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_pga_dsad_interrupt_scan ( void );

CC-RL Compiler
static void   __near r_pga_dsad_interrupt_scan ( void );

[Argument(s)]
None.

[Return value]
None.
R_PGA_DSAD_Start

Starts A/D conversion.

[Syntax]

```c
void R_PGA_DSAD_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_PGA_DSAD_Stop

Ends A/D conversion.

[Syntax]

```
void R_PGA_DSAD_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_PGA_DSAD_Set_PowerOff

Halts the clock supplied to the 24-bit ΔΣ A/D converter with programmable gain instrumentation amplifier.

[Syntax]

```c
void R_PGA_DSAD_Set_PowerOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_PGA_DSAD_Get_AverageResult

Reads the average results of A/D conversion. (mean value)

[Syntax]
```
#include "r_cg_macrodriver.h"
void R_PGA_DSAD_Get_AverageResult ( uint16_t * const bufferH, uint16_t * const bufferL );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t * const bufferH;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(DSADMVM resister and DSADMVH resister)</td>
</tr>
<tr>
<td>O</td>
<td>uint16_t * const bufferL;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(DSADMVC resister and DSADMVL resister)</td>
</tr>
</tbody>
</table>

[Return value]
None.
R_PGA_DSAD_Get_Result

Reads the results of A/D conversion.

[Syntax]
```
#include "r_cg_macrodriver.h"
void R_PGA_DSAD_Get_Result ( uint16_t * const bufferH, uint16_t * const bufferL );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t * const bufferH;</td>
<td>Pointer to area in which to store the results of A/D conversion (DSADCRM register and DSADCRH register)</td>
</tr>
<tr>
<td>O</td>
<td>uint16_t * const bufferL;</td>
<td>Pointer to area in which to store the results of A/D conversion (DSADCRC register and DSADCRL register)</td>
</tr>
</tbody>
</table>

[Return value]

None.
R_PGA_DSAD_CAMP_OffsetTrimming

Connects the configurable amplifier to the 24-bit ΔΣ A/D converter and trims the offset.

**[Syntax]**

```c
void R_PGA_DSAD_CAMP_OffsetTrimming ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_pga_dsad_conversion_interrupt

Performs processing in response to the 24-bit ΔΣ A/D conversion end interrupt INTDSAD.

Remark  This API function is called as the interrupt process corresponding to the 24-bit ΔΣ A/D conversion end interrupt INTDSAD.

[Syntax]
CA78K0R Compiler
____interrupt static void r_pga_dsad_conversion_interrupt ( void );

CC-RL Compiler
static void __near r_pga_dsad_conversion_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_pga_dsad_scan_interrupt

Performs processing in response to the 24-bit ΔΣ A/D scan end interrupt INTDSADS.

Remark  This API function is called as the interrupt process corresponding to the 24-bit ΔΣ A/D scan end interrupt INTDSADS.

[Syntax]
CA78K0R Compiler

__interrupt static void   r_pga_dsad_scan_interrupt ( void );

CC-RL Compiler

static void   __near r_pga_dsad_scan_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
3.3.21 A/D converter

Below is a list of API functions output by the Code Generator for A/D converter use.

Table 3.22 API Functions: [A/D Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_ADC_Create</td>
<td>Performs initialization necessary to control the A/D converter.</td>
</tr>
<tr>
<td>R_ADC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the A/D converter.</td>
</tr>
<tr>
<td>r_adc_interrupt</td>
<td>Performs processing in response to the A/D conversion end interrupt INTAD.</td>
</tr>
<tr>
<td>R_ADC_Set_OperationOn</td>
<td>Enables operation of voltage converter.</td>
</tr>
<tr>
<td>R_ADC_Set_OperationOff</td>
<td>Disables operation of voltage converter.</td>
</tr>
<tr>
<td>R_ADC_Start</td>
<td>Starts A/D conversion.</td>
</tr>
<tr>
<td>R_ADC_Stop</td>
<td>Ends A/D conversion.</td>
</tr>
<tr>
<td>R_ADC_Reset</td>
<td>Reset A/D conversion.</td>
</tr>
<tr>
<td>R_ADC_Set_PowerOff</td>
<td>Halts the clock supplied to the A/D converter.</td>
</tr>
<tr>
<td>R_ADC_Set_ADCChannel</td>
<td>Configures the analog voltage input pin for A/D conversion.</td>
</tr>
<tr>
<td>R_ADC_Set_SnoozeOn</td>
<td>Enables the switch from STOP mode to SNOOZE mode.</td>
</tr>
<tr>
<td>R_ADC_Set_SnoozeOff</td>
<td>Disables the switch from STOP mode to SNOOZE mode.</td>
</tr>
<tr>
<td>R_ADC_Set_TestChannel</td>
<td>Sets the operation mode of A/D converter.</td>
</tr>
<tr>
<td>R_ADC_Get_Result</td>
<td>Reads the results of A/D conversion (10 bits).</td>
</tr>
<tr>
<td>R_ADC_Get_Result_8bit</td>
<td>Reads the results of A/D conversion (10 bits).</td>
</tr>
</tbody>
</table>
### R_ADC_Create

**Performs initialization necessary to control the A/D converter.**

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_ADC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_ADC_Create_UserInit**

Performs user-defined initialization relating to the A/D converter.

Remark  This API function is called as the `R_ADC_Create` callback routine.

**[Syntax]**

```c
void R_ADC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_adc_interrupt

Performs processing in response to the A/D conversion end interrupt INTAD.

Remark This API function is called as the interrupt process corresponding to the A/D conversion end interrupt INTAD.

[Syntax]
CA78K0R Compiler
__interrupt static void r_adc_interrupt ( void );

CC-RL Compiler
static void __near r_adc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**R_ADC_Set_OperationOn**

Enables operation of voltage converter.

**Remark 1.** About 1 microsecond of stabilization time is required when changing the voltage converter from operation stopped to operation enabled status. Consequently, about 1 micro second must be left free between the call to this API function and the call to `R_ADC_Start`.

**Remark 2.** On the [A/D Converter], in the [Comparator operation setting] area, if "Operation" is selected, then the voltage converter will be switched to "always on". There is thus no need to call this API function in this case.

**[Syntax]**

```c
void R_ADC_Set_OperationOn ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_ADC_Set_OperationOff

Disables operation of voltage converter.

[Syntax]

```c
void R_ADC_Set_OperationOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_ADC_Start

Starts A/D conversion.

Remark
About 1 micro second of stabilization time is required when changing the voltage converter from operation stopped to operation enabled status.
Consequently, about 1 micro second must be left free between the call to R_ADC_Set_OperationOn and the call to this API function.

[Syntax]

```c
void R_ADC_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_ADC_Stop**

Ends A/D conversion.

**Remark** The voltage converter continues to operate after the process of this API function completes. Consequently, to stop the operation of the voltage converter, you must call **R_ADC_Set_OperationOff** after the process of this API function completes.

**[Syntax]**

```c
void R_ADC_Stop ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
**R_ADC_Reset**

Reset A/D conversion.

**[Syntax]**

```c
void R_ADC_Reset ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_ADC_Set_PowerOff

Halts the clock supplied to the A/D converter.

**Remark**  
Calling this API function changes the A/D converter to reset status.  
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_ADC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_ADC_Set_ADChannel

Configures the analog voltage input pin for A/D conversion.

Remark      The value specified in argument channel is set to analog input channel specification register (ADS).

[Syntax]

```c
#include "r_cg_MACROdriver.h"
#include "r_cg_adc.h"
MD_STATUS R_ADC_Set_ADChannel ( ad_channel_t channel );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>ad_channel_t channel;</td>
<td>Analog voltage input pin ADCHANNELn : Input pin</td>
</tr>
</tbody>
</table>

Remark      See the header file r_cg_adc.h for details about the analog voltage input pin ADCHANNELn.

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>

R_ADC_Set_SnoozeOn

Enables the switch from STOP mode to SNOOZE mode.

[Syntax]
void R_ADC_Set_SnoozeOn ( void );

[Argument(s)]
None.

[Return value]
None.
R_ADC_Set_SnoozeOff

Disables the switch from STOP mode to SNOOZE mode.

[Syntax]

```c
void R_ADC_Set_SnoozeOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_ADC_Set_TestChannel

Sets the operation mode of A/D converter.

[Syntax]
```
#include "r_cg_macrodriver.h"
#include "r_cg_adc.h"
MD_STATUS R_ADC_Set_TestChannel ( test_channel_t channel );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>test_channel_t channel;</td>
<td>Operation mode of A/D converter</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADNORMALINPUT : Normal mode (Normal A/D conversion)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADNORMALINPUT : Test mode (AVREFM input)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADNORMALINPUT : Test mode (AVREFP input)</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_ADC_Get_Result**

Reads the results of A/D conversion (10 bits).

[Syntax]

```c
#include "r_cg_macrodriver.h"
void R_ADC_Get_Result ( uint16_t * const buffer);
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t * const</td>
<td>buffer; Pointer to area in which to store read results of A/D conversion</td>
</tr>
</tbody>
</table>

[Return value]

None.
R_ADC_Get_Result_8bit

Reads the results of A/D conversion (8 bits; most significant 8 bits of 10-bit resolution).

[Syntax]

```c
#include "r_cg_mcdriver.h"
void R_ADC_Get_Result ( uint8_t * const buffer);
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>Uint8_t * const buffer</td>
<td>Pointer to area in which to store the results of A/D conversion</td>
</tr>
</tbody>
</table>

Remark  Below is an example of the results of A/D conversion to be stored in buffer.

![Diagram of A/D conversion results]

[Return value]  None.
Usage example

Get the A/D conversion result of 2 pins alternately.

[GUI setting example]

<table>
<thead>
<tr>
<th>A/D convertor</th>
<th>Used</th>
<th>ADC</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>A/D convertor operation setting</td>
<td>Used</td>
<td>A/D convertor operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator operation setting</td>
<td>Operation</td>
<td>Comparator operation setting</td>
<td>Operation</td>
</tr>
<tr>
<td>Resolution</td>
<td>8 bits</td>
<td>VREF(+) setting</td>
<td>VDD</td>
</tr>
<tr>
<td>VREF(-) setting</td>
<td>VSS</td>
<td>Trigger setting mode</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>One-shot select mode</td>
<td>Operation mode setting</td>
<td>One-shot select mode</td>
</tr>
<tr>
<td>ANI0 - ANI23 analog input selection</td>
<td>ANI0 - ANI1</td>
<td>ANI0 - ANI1</td>
<td>ANI0 - ANI1</td>
</tr>
<tr>
<td>A/D channel selection</td>
<td>ANI0</td>
<td>A/D channel selection</td>
<td>ANI0</td>
</tr>
<tr>
<td>Conversion time mode</td>
<td>Normal 1</td>
<td>Conversion time mode</td>
<td>Normal 1</td>
</tr>
<tr>
<td>Conversion time</td>
<td>34 (1088/fCLK)(μs)</td>
<td>Conversion time</td>
<td>34 (1088/fCLK)(μs)</td>
</tr>
<tr>
<td>Conversion result upper/lower bound value setting</td>
<td>Generates an interrupt request (INTAD) when ADLL ≤ ADCRH ≤ ADUL</td>
<td>Conversion result upper/lower bound value setting</td>
<td>Generates an interrupt request (INTAD) when ADLL ≤ ADCRH ≤ ADUL</td>
</tr>
<tr>
<td>Upper bound (ADUL) value</td>
<td>255</td>
<td>Upper bound (ADUL) value</td>
<td>255</td>
</tr>
<tr>
<td>Lower bound (ADLL) value</td>
<td>0</td>
<td>Lower bound (ADLL) value</td>
<td>0</td>
</tr>
<tr>
<td>Use A/D interrupt (INTAD)</td>
<td>Used</td>
<td>Use A/D interrupt (INTAD)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_adc_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_adc_ch000_value;
volatile uint8_t g_adc_ch001_value;
/* End user code. Do not edit comment generated here */

static void __near r_adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the AD converter */
    R_ADC_Stop();

    if(ADS == (uint8_t)ADCHANNEL0)
    {
        /* Return the higher 8 bits conversion result */
        R_ADC_Get_Result_8bit((uint8_t *)&g_adc_ch000_value);

        /* Start the AD converter */
        R_ADC_Set_ADChannel(ADCHANNEL1);
        R_ADC_Start();
    }
    else
    {
        /* Return the higher 8 bits conversion result */
        R_ADC_Get_Result_8bit((uint8_t *)&g_adc_ch001_value);
    }
    /* End user code. Do not edit comment generated here */
}
3.3.22 Configurable amplifier

Below is a list of API functions output by the Code Generator for configurable amplifier use.

Table 3.23 API Functions: [Configurable amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_CAMP_Create</td>
<td>Performs initialization necessary to control the configurable amplifier.</td>
</tr>
<tr>
<td>R_CAMP_Create_UserInit</td>
<td>Performs user-defined initialization relating to the configurable amplifier.</td>
</tr>
<tr>
<td>R_CAMPn_Start</td>
<td>Turns on the power of the configurable amplifier(AMPn).</td>
</tr>
<tr>
<td>R_CAMPn_Stop</td>
<td>Turns off the power of the configurable amplifier(AMPn).</td>
</tr>
<tr>
<td>R_CAMP_Set_PowerOff</td>
<td>Halts the clock supplied to the configurable amplifier.</td>
</tr>
</tbody>
</table>
**R_CAMP_Create**

Performs initialization necessary to control the configurable amplifier.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**Syntax**

```c
void R_CAMP_Create ( void );
```

**Argument(s)**

None.

**Return value**

None.
### R_CAMP_Create_UserInit

Performs user-defined initialization relating to the configurable amplifier.

**Remark**  This API function is called as the `R_CAMP_Create` callback routine.

**[Syntax]**

```c
void R_CAMP_Create_UserInit( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_CAMPn_Start

Turns on the power of the configurable amplifier(AMPn).

[Syntax]

```c
void R_CAMPn_Start ( void );
```

[Remark]  

n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_CAMPn_Stop**

Turns off the power of the configurable amplifier(AMPn).

**[Syntax]**

```c
void R_CAMPn_Stop ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_CAMP_Set_PowerOff

Halts the clock supplied to the configurable amplifier.

[Syntax]

```
void R_CAMP_Set_PowerOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
3.3.23 Temperature sensor

Below is a list of API functions output by the Code Generator for temperature sensor use.

Table 3.24 API Functions: [Temperature Sensor]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMPS_Create</td>
<td>Performs initialization necessary to control the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Create_UserInit</td>
<td>Performs user-defined initialization relating to the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Start</td>
<td>Starts measurement of the temperature that uses the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Stop</td>
<td>Ends measurement of the temperature that uses the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Reset</td>
<td>Reset the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Set_PowerOff</td>
<td>Halts the clock supplied to the temperature sensor.</td>
</tr>
</tbody>
</table>
**R_TMPS_Create**

Performs initialization necessary to control the temperature sensor.

**Remark**  
This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_TMPS_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMPS_Create_UserInit**

Performs user-defined initialization relating to the temperature sensor.

**Remark**  This API function is called as the `R_TMPS_Create` callback routine.

**[Syntax]**

```c
void R_TMPS_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMPS_Start**

Starts measurement of the temperature that uses the temperature sensor.

**[Syntax]**

```c
void R_TMPS_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMPS_Stop**

Ends measurement of the temperature that uses the temperature sensor.

**[Syntax]**

```c
void R_TMPS_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMPS_Reset

Reset the temperature sensor.

[Syntax]

```c
void R_TMPS_Reset ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_TMPS_Set_PowerOff**

Halts the clock supplied to the temperature sensor.

**Remark**
Calling this API function changes the temperature sensor to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_TMPS_Set_PowerOff ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
Usage example

Measure temperature by measuring the output voltage from the temperature sensor using the A/D converter.

**[GUI setting example]**

<table>
<thead>
<tr>
<th>Temperature sensor operation setting</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Operation mode setting</td>
<td>Normal-temperature range (mode 2)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>A/D converter</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>ADC</td>
<td>Used</td>
</tr>
<tr>
<td>A/D converter operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator operation setting</td>
<td>Stop</td>
</tr>
<tr>
<td>Resolution setting</td>
<td>8 bits</td>
</tr>
<tr>
<td>VREF(+) setting</td>
<td>Internal reference voltage</td>
</tr>
<tr>
<td>VREF(-) setting</td>
<td>VSS</td>
</tr>
<tr>
<td>Trigger mode setting</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>On-shot select mode</td>
</tr>
<tr>
<td>ANI0 - ANI5 Analog input selection</td>
<td>All digital</td>
</tr>
<tr>
<td>A/D channel selection</td>
<td>Temperature sensor output voltage</td>
</tr>
<tr>
<td>Conversion time mode</td>
<td>Normal 1</td>
</tr>
<tr>
<td>Conversion time</td>
<td>544/CLK 22.6667(μs)</td>
</tr>
<tr>
<td>Conversion result upper/lower bound value setting</td>
<td>Generates an interrupt request (INTAD) when ADLL ≤ ADCRH ≤ ADUL</td>
</tr>
<tr>
<td>Upper bound (ADUL) value</td>
<td>255</td>
</tr>
<tr>
<td>Lower bound (ADLL) value</td>
<td>0</td>
</tr>
<tr>
<td>Use A/D interrupt (INTAD)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the temperature sensor operation */
    R_TMPS_Start();

    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_adc_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_adc_value;
/* End user code. Do not edit comment generated here */

static void __near r_adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the AD converter */
    R_ADC_Stop();

    /* Return the higher 8 bits conversion result */
    R_ADC_Get_Result_8bit((uint8_t *)&g_adc_value);
    /* End user code. Do not edit comment generated here */
}
```
3.3.24 24-bit DS A/D converter

Below is a list of API functions output by the Code Generator for 24-bit ΔΣ A/D converter use.

Table 3.25 API Functions: [224-bit ΔΣ A/D Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DSADC_Create</td>
<td>Performs initialization necessary to control the 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>r_dsadc_interrupt</td>
<td>Performs processing in response to the ΔΣ A/D conversion end interrupt INTDSAD.</td>
</tr>
<tr>
<td>r_dsadzcn_interrupt</td>
<td>Performs processing in response to the zero-cross detection interrupt INTDSADZCn.</td>
</tr>
<tr>
<td>R_DSADC_Set_OperationOn</td>
<td>Enables operation of 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Set_OperationOff</td>
<td>Disables operation of 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Start</td>
<td>Starts A/D conversion.</td>
</tr>
<tr>
<td>R_DSADC_Stop</td>
<td>Ends A/D conversion.</td>
</tr>
<tr>
<td>R_DSADC_Reset</td>
<td>Reset the 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Set_PowerOff</td>
<td>Performs electric charge reset for the 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Channeln_Get_Result</td>
<td>Reads the results of A/D conversion (24 bits).</td>
</tr>
<tr>
<td>R_DSADC_Channeln_Get_Result_16bit</td>
<td>Reads the results of A/D conversion (16 bits; most significant 16 bits of 24-bit resolution).</td>
</tr>
</tbody>
</table>
R_DSADC_Create

Performs initialization necessary to control the 24-bit ΔΣ A/D converter.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

void R_DSADC_Create ( void );

[Argument(s)]

None.

[Return value]

None.
**R_DSADC_Create_UserInit**

Performs user-defined initialization relating to the 24-bit ΔΣ A/D converter.

**Remark**  This API function is called as the `R_DSADC_Create` callback routine.

**[Syntax]**

```c
void R_DSADC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Performs processing in response to the $\Delta\Sigma$ A/D conversion end interrupt INTDSAD.

Remark  This API function is called as the interrupt process corresponding to the $\Delta\Sigma$ A/D conversion end interrupt INTDSAD.

[Syntax]

CA78K0R Compiler

__interrupt static void   r_dsadc_interrupt ( void );

CC-RL Compiler

static void      __near r_dsadc_interrupt ( void );

[Argument(s)]

None.

[Return value]

None.
**r_dsadzcn_interrupt**

Performs processing in response to the zero-cross detection interrupt INTDSADZCn.

**Remark**  This API function is called as the interrupt process corresponding to the zero-cross detection interrupt INTDSADZCn.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_dsadzcn_interrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_dsadzcn_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_DSADC_Set_OperationOn

Enables operation of 24-bit ΔΣ A/D converter.

[Syntax]

```c
void R_DSADC_Set_OperationOn ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_DSADC_Set_OperationOff

Disables operation of 24-bit ΔΣ A/D converter.

[Syntax]

```c
void R_DSADC_Set_OperationOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_DSADC_Start**

Starts A/D conversion.

**[Syntax]**

```c
void R_DSADC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_DSADC_Stop

Ends A/D conversion.

[Syntax]

```c
void R_DSADC_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_DSADC_Reset**

Reset the 24-bit ΔΣ A/D converter.

**[Syntax]**

```c
void R_DSADC_Set_Reset ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_DSADC_Set_PowerOff

Performs electric charge reset for the 24-bit ΔΣ A/D converter.

Remark   About 1.4 microseconds of stabilization time is required when electric charge reset is performed for the 24-bit ΔΣ A/D converter.

[Syntax]

```c
void R_DSADC_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
### R_DSADC_Channel\(n\)\_Get\_Result

Reads the results of A/D conversion (24 bits).

**Remark**  The result of A/D conversion (24 bits) by this API function must be read within the maximum pending time of the \(\Delta\Sigma\) A/D conversion result register \(n\) after \(\Delta\Sigma\) A/D conversion end interrupt INTDSAD is generated.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"

void R_DSADC_Channel\(n\)\_Get\_Result ( uint32\_t * const buffer );
```

**Remark**  \(n\) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const buffer;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
**R_DSADC_Channeln_Get_Result_16bit**

Reads the results of A/D conversion (16 bits; most significant 16 bits of 24-bit resolution).

**Remark**  
The result of A/D conversion by this API function must be read within the maximum pending time of the ΔΣ A/D conversion result register n after ΔΣ A/D conversion end interrupt INTDSAD is generated.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"

void R_DSADC_Channeln_Get_Result_16bit ( uint16_t * const buffer );
```

**Remark**  
`n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>Uint16_t * const buffer;</td>
<td>Pointer to area in which to store the results of A/D conversion</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
3.3.25 D/A converter

Below is a list of API functions output by the Code Generator for D/A converter use.

Table 3.26 API Functions: [D/A Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DAC_Create</td>
<td>Performs initialization necessary to control the D/A converter.</td>
</tr>
<tr>
<td>R_DAC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the D/A converter.</td>
</tr>
<tr>
<td>R_DACn_Start</td>
<td>Starts D/A conversion.</td>
</tr>
<tr>
<td>R_DACn_Stop</td>
<td>Ends D/A conversion.</td>
</tr>
<tr>
<td>R_DAC_Set_PowerOff</td>
<td>Halts the clock supplied to the D/A converter.</td>
</tr>
<tr>
<td>R_DACn_Set_ConversionValue</td>
<td>Sets the analog voltage output to the ANO&lt;n&gt; pin.</td>
</tr>
<tr>
<td>R_DACn_Change_OutputVoltage_8bit</td>
<td>Changes the output voltage of D/A converter.(8bit mode)</td>
</tr>
<tr>
<td>R_DACn_Change_OutputVoltage</td>
<td>Changes the output voltage of D/A converter.(12bit mode)</td>
</tr>
<tr>
<td>R_DACn_Create</td>
<td>Performs initialization necessary to control the D/A converter.</td>
</tr>
<tr>
<td>R_DAC_Reset</td>
<td>Reset the D/A converter.</td>
</tr>
<tr>
<td>R_DACn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the D/A converter.</td>
</tr>
</tbody>
</table>
**R_DAC_Create**

Performs initialization necessary to control the D/A converter.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_DAC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_DAC_Create_UserInit

Performs user-defined initialization relating to the D/A converter.

Remark   This API function is called as the R_DAC_Create callback routine.

[Syntax]

```c
void R_DAC_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_DACn_Start**

Starts D/A conversion.

**[Syntax]**

```
void R_DACn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DACn_Stop**

Ends D/A conversion.

**[Syntax]**

```c
void R_DACn_Stop ( void );
```

**Remark**  

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_DAC_Set_PowerOff

Halts the clock supplied to the D/A converter.

Remark Calling this API function changes the D/A converter to reset status. For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_DAC_Set_PowerOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_DACn_Set_ConversionValue

Sets the analog voltage output to the ANOn pin.

[Syntax]

```c
#include "r_cg_macrodriver.h"
void R_DACn_Set_ConversionValue ( uint8_t reg_value );
```

Remark  

\( n \) is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>Uint8_t <code>reg_value</code>;</td>
<td>D/A conversion value (0x0 to 0xFF)</td>
</tr>
</tbody>
</table>

[Return value]

None.
**R_DACn_Change_OutputVoltage_8bit**

Changes the output voltage of D/A converter (8bit mode)

**[Syntax]**
```c
#include "r_cg_macrodriver.h"
void R_DACn_Change_OutputVoltage_8bit ( uint8_t outputVoltage );
```

Remark  
*n* is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t outputVoltage;</td>
<td>output Voltage (Low 8bit)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
R_DACn_Change_OutputVoltage

Changes the output voltage of D/A converter.(12bit mode)

[Syntax]
```c
#include "r_cg_macrodriver.h"
void R_DACn_Change_OutputVoltage ( uint16_t outputVoltage );
```

Remark  $n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint16_t outputVoltage;</td>
<td>output Voltage (Low 12bit)</td>
</tr>
</tbody>
</table>

[Return value]
None.
R_DACn_Create

Performs initialization necessary to control the D/A converter.

Remark This API function is called from R_Systeminit before main() is executed.

**[Syntax]**

```c
#include "r_cg_mcedriver.h"
void R_DACn_Create ( void );
```

Remark \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_DAC_Reset
Reset the D/A converter.

[Syntax]

```c
void R_DAC_Reset ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_DACn_Create_UserInit**

Performs user-defined initialization relating to the D/A converter.

**Remark**  This API function is called as the `R_DACn_Create` callback routine.

**[Syntax]**

```c
void R_DACn_Create_UserInit ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example
Start conversion digital input to analog signal from 0x00. Add 0x10 to digital input at fixed interval. Stop conversion when digital input becomes 0xFF.

[GUI setting example]

<table>
<thead>
<tr>
<th>D/A convertor</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>DAC</td>
<td></td>
</tr>
<tr>
<td>DAC0</td>
<td></td>
</tr>
<tr>
<td>D/A convertor operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>D/A convertor operation setting</td>
<td>Normal mode</td>
</tr>
<tr>
<td>Analog output (ANO0)</td>
<td>Used</td>
</tr>
<tr>
<td>Conversion value</td>
<td>0x00</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td></td>
</tr>
<tr>
<td>Channel 0</td>
<td>Used</td>
</tr>
<tr>
<td>Interval timer</td>
<td></td>
</tr>
<tr>
<td>Interval value (16 bits)</td>
<td>100ms (Actual value : 100)</td>
</tr>
<tr>
<td>Generates INTTM00 when counting is started</td>
<td>Unused</td>
</tr>
<tr>
<td>End of timer channel 0 count, generate an interrupt (INTTM00)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority (INTTM00)</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();
    /* Enable the DA converter channel 0 */
    R_DAC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_dac.h"
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_dac0_value = _00_DA0_CONVERSION_VALUE;
/* End user code. Do not edit comment generated here */

static void __near r_tau0_channel0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    g_dac0_value += 0x0010U;
    if (g_dac0_value <= 0x00FFU)
    {
        /* Set the DA converter channel 0 value */
        R_DAC0_Set_ConversionValue((uint8_t)g_dac0_value);
    }
    else
    {
        /* Stop the DA converter channel 0 */
        R_DAC0_Stop();
        /* Stop TAU0 channel 0 counter */
        R_TAU0_Channel0_Stop();
    }
    /* End user code. Do not edit comment generated here */
}
3.3.26 Programmable gain amplifier

Below is a list of API functions output by the Code Generator for programmable gain amplifier use.

Table 3.27 API Functions: [Programmable Gain Amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_PGA_Create</td>
<td>Performs initialization necessary to control the programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Create_UserInit</td>
<td>Performs user-defined initialization relating to the programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Start</td>
<td>Starts the operation of programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Stop</td>
<td>Ends the operation of programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Reset</td>
<td>Reset the programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Set_PowerOff</td>
<td>Halts the clock supplied to the programmable gain amplifier.</td>
</tr>
</tbody>
</table>
**R_PGA_Create**

Performs initialization necessary to control the programmable gain amplifier.

**Remark**
This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_PGA_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_PGA_Create_UserInit

Performs user-defined initialization relating to the programmable gain amplifier.

Remark  This API function is called as the R_PGA_Create callback routine.

[Syntax]

```c
void R_PGA_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_PGA_Start

Starts the operation of programmable gain amplifier.

[Syntax]

```c
void R_PGA_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_PGA_Stop

Ends the operation of programmable gain amplifier.

[Syntax]

```c
void R_PGA_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
Reset the operation of programmable gain amplifier.

**R_PGA_Reset**

Syntax:

```c
void R_PGA_Reset ( void );
```

Argument(s):

None.

Return value:

None.
### R_PGA_Set_PowerOff

Halts the clock supplied to the programmable gain amplifier.

**Remark**
Calling this API function changes the comparator to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**Syntax**

```c
void R_PGA_Set_PowerOff ( void );
```

**Argument(s)**

None.

**Return value**

None.
3.3.27 Comparator

Below is a list of API functions output by the Code Generator for comparator use.

Table 3.28 API Functions: [Comparator]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_COMP_Create</td>
<td>Performs initialization necessary to control the comparator.</td>
</tr>
<tr>
<td>R_COMP_Create_UserInit</td>
<td>Performs user-defined initialization relating to the comparator.</td>
</tr>
<tr>
<td>r_cmpn_interrupt</td>
<td>Performs processing in response to the comparator interrupt INTCMPn.</td>
</tr>
<tr>
<td>R_COMPn_Start</td>
<td>Begins comparison of reference input voltage and analog input voltage.</td>
</tr>
<tr>
<td>R_COMPn_Stop</td>
<td>Stops comparison of reference input voltage and analog input voltage.</td>
</tr>
<tr>
<td>R_COMP_Reset</td>
<td>Reset the comparator.</td>
</tr>
<tr>
<td>R_COMP_Set_PowerOff</td>
<td>Halts the clock supplied to the comparator.</td>
</tr>
</tbody>
</table>
**R_Comp_Create**

Performs initialization necessary to control the comparator.

Remark  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_Comp_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_COMP_Create_UserInit**

Performs user-defined initialization relating to the comparator.

**Remark**
This API function is called as the **R_COMP_Create** callback routine.

**[Syntax]**

```c
void R_COMP_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_compn_interrupt

Performs processing in response to the comparator interrupt INTCMPn.

Remark This API function is called as the interrupt process corresponding to the comparator interrupt INTCMPn.

[Syntax]
CA78K0R Compiler
__interrupt static void r_compn_interrupt ( void );

CC-RL Compiler
static void __near r_compn_interrupt ( void );

Remark n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**R_COMPn_Start**

Begins comparison of reference input voltage and analog input voltage.

**[Syntax]**

```c
void R_COMPn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_COMPn_Stop**

Stops comparison of reference input voltage and analog input voltage.

**[Syntax]**

```c
void R_COMPn_Stop ( void );
```

**Remark**

\( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_COMP_Reset
Reset the comparator.

[Syntax]
```c
void R_COMP_Reset ( void );
```

[Argument(s)]
None.

[Return value]
None.
Code Generator

3. API FUNCTIONS

R_COMP_Set_PowerOff

Halts the clock supplied to the comparator.

Remark  Calling this API function changes the comparator to reset status.
        For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

void  R_COMP_Set_PowerOff ( void );

[Argument(s)]

None.

[Return value]

None.
Usage example

Stop the comparator after the valid edge of comparison result.

[GUI setting example]

<table>
<thead>
<tr>
<th>Comparator</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Comparator</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator input</td>
<td>IVCMP0</td>
</tr>
<tr>
<td>Reference voltage</td>
<td>IVREF0</td>
</tr>
<tr>
<td>Enable digital filter</td>
<td>Unused</td>
</tr>
<tr>
<td>Output setting (VOUT0)</td>
<td>Used</td>
</tr>
<tr>
<td>Internal output polarity setting</td>
<td>Normal</td>
</tr>
<tr>
<td>STOP mode release setting</td>
<td>Used</td>
</tr>
<tr>
<td>When detecting the valid edge of the comparator output, generate an interrupt (INTCMP0)</td>
<td>Used</td>
</tr>
<tr>
<td>Valid edge detection</td>
<td>Both edges</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

r_main.c

```c
void main(void)
{
   R_MAIN_UserInit();
   /* Start user code. Do not edit comment generated here */
   /* Start the comparator 0 */
   R_COMP0_Start();

   while (1U)
   {
      ;
   }
   /* End user code. Do not edit comment generated here */
}
```

r_cg_comp_user.c

```c
static void __near r_comp0_interrupt(void)
{
   /* Start user code. Do not edit comment generated here */
   /* Stop the comparator 0 */
   R_COMP0_Stop();
   /* End user code. Do not edit comment generated here */
}
```
3.3.28 Comparator/ProgrammableGainAmplifier

Below is a list of API functions output by the Code Generator for comparator/programmable gain amplifier use.

Table 3.29 API Functions: [Comparator/ProgrammableGainAmplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_COMPPGA_Create</td>
<td>Performs initialization necessary to control the comparator/programmable gain amplifier.</td>
</tr>
<tr>
<td>R_COMPPGA_Set_PowerOff</td>
<td>Halts the clock supplied to the comparator/programmable gain amplifier.</td>
</tr>
<tr>
<td>R_COMPPGA_Create_UserInit</td>
<td>Performs user-defined initialization relating to the comparator/programmable gain amplifier.</td>
</tr>
<tr>
<td>rCompnInterrupt</td>
<td>Performs processing in response to the comparator interrupt INTCMP.n.</td>
</tr>
<tr>
<td>R_COMPn_Start</td>
<td>Begins comparison of reference input voltage and analog input voltage.</td>
</tr>
<tr>
<td>R_COMPn_Stop</td>
<td>Stops comparison of reference input voltage and analog input voltage.</td>
</tr>
<tr>
<td>R_PGA_Start</td>
<td>Starts the operation of programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Stop</td>
<td>Ends the operation of programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PWMOPT_Start</td>
<td>Supplies the clock to the 6-phase PWM option.</td>
</tr>
<tr>
<td></td>
<td>In addition, sets the operation mode of the 6-phase PWM option.</td>
</tr>
<tr>
<td>R_PWMOPT_Stop</td>
<td>Halts the clock supplied to the 6-phase PWM option.</td>
</tr>
</tbody>
</table>
### R_COMPPGA_Create

Performs initialization necessary to control the comparator/programmable gain amplifier.

**Remark**  This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_COMPPGA_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_COMPPGA_Set_PowerOff

Halts the clock supplied to the comparator/programmable gain amplifier.

Remark    Calling this API function changes the comparator/programmable gain amplifier to reset status.
           For this reason, writes to the control registers after this API function is called are ignored.

Syntax

```c
void R_COMPPGA_Set_PowerOff ( void );
```

Argument(s)

None.

Return value

None.
**R_COMPPGA_Create_UserInit**

Performs user-defined initialization relating to the comparator/programmable gain amplifier.

**Remark**  This API function is called as the `R_COMPPGA_Create` callback routine.

**[Syntax]**

```
void R_COMPPGA_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_comp_n_interrupt

Performs processing in response to the comparator interrupt INTCMPn.

Remark  This API function is called as the interrupt process corresponding to the comparator interrupt INTCMPn.

[Syntax]

CA78K0R Compiler

__interrupt static void r_comp_n_interrupt ( void );

CC-RL Compiler

static void __near r_comp_n_interrupt ( void );

Remark  n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_COMPn_Start**

Begins comparison of reference input voltage and analog input voltage.

**[Syntax]**

```c
void R_COMPn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_COMPn_Stop

Stops comparison of reference input voltage and analog input voltage.

[Syntax]

```c
void R_COMPn_Stop ( void );
```

[Remark] $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_PGA_Start**

Starts the operation of programmable gain amplifier.

**[Syntax]**

```c
void R_PGA_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_PGA_Stop

Ends the operation of programmable gain amplifier.

[Syntax]
void R_PGA_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
R_PWMOPT_Start

Supplies the clock to the 6-phase PWM option.
In addition, sets the operation mode of the 6-phase PWM option.

[Syntax]

```c
void R_PWMOPT_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
### R_PWMOPT_Stop

Halts the clock supplied to the 6-phase PWM option.

**[Syntax]**

```c
void R_PWMOPT_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
3.3.29 Serial array unit

Below is a list of API functions output by the Code Generator for serial array unit use.

Table 3.30 API Functions: [Serial Array Unit] (1)

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_SAUm_Create</td>
<td>Performs initialization necessary to control the serial array unit.</td>
</tr>
<tr>
<td>R_SAUm_Create_UserInit</td>
<td>Performs user-defined initialization related to the serial array unit.</td>
</tr>
<tr>
<td>R_SAUm_Reset</td>
<td>Reset the serial array unit.</td>
</tr>
<tr>
<td>R_SAUm_Set_PowerOff</td>
<td>Halts the clock supplied to the serial array unit.</td>
</tr>
<tr>
<td>R_SAUm_Set_SnoozeOn</td>
<td>Enables the switch from STOP mode to SNOOZE mode.</td>
</tr>
<tr>
<td>R_SAUm_Set_SnoozeOff</td>
<td>Disables the switch from STOP mode to SNOOZE mode.</td>
</tr>
<tr>
<td>R_UARTn_Create</td>
<td>Performs initialization necessary to perform the UART communication.</td>
</tr>
<tr>
<td>r_uartn_interrupt_send</td>
<td>Performs processing in response to the UART transmission end interrupt INTSTn.</td>
</tr>
<tr>
<td>r_uartn_interrupt_receive</td>
<td>Performs processing in response to the UART reception end interrupt INTSRn.</td>
</tr>
<tr>
<td>r_uartn_callback_error</td>
<td>Performs processing in response to the reception error interrupt INTSREn.</td>
</tr>
<tr>
<td>R_UARTn_Start</td>
<td>Sets UART communication to standby mode.</td>
</tr>
<tr>
<td>R_UARTn_Stop</td>
<td>Ends UART communication.</td>
</tr>
<tr>
<td>R_UARTn_Send</td>
<td>Starts UART data transmission.</td>
</tr>
<tr>
<td>R_UARTn_Receive</td>
<td>Starts UART data reception.</td>
</tr>
<tr>
<td>r_uartn_callback_sendend</td>
<td>Performs processing in response to the UART transmission end interrupt INTSTn.</td>
</tr>
<tr>
<td>r_uartn_callback_receiveend</td>
<td>Performs processing in response to the UART reception end interrupt INTSRn.</td>
</tr>
<tr>
<td>r_uartn_callback_error</td>
<td>Performs processing in response to the UART reception error interrupt INTSREn.</td>
</tr>
<tr>
<td>r_uartn_callback_softwareoverrun</td>
<td>Performs processing in response to detection of overrun error.</td>
</tr>
<tr>
<td>R_CSImn_Create</td>
<td>Performs initialization necessary to perform the 3-wire serial I/O communication.</td>
</tr>
<tr>
<td>r_csimn_interrupt</td>
<td>Performs processing in response to the CSI communication end interrupt INTCSImn.</td>
</tr>
<tr>
<td>R_CSImn_Start</td>
<td>Sets 3-wire serial I/O communication to standby mode.</td>
</tr>
<tr>
<td>R_CSImn_Stop</td>
<td>Ends 3-wire serial I/O communication.</td>
</tr>
<tr>
<td>R_CSImn_Send</td>
<td>Starts CSI data transmission.</td>
</tr>
<tr>
<td>R_CSImn_Receive</td>
<td>Starts CSI data reception.</td>
</tr>
<tr>
<td>R_CSImn_Send_Receive</td>
<td>Starts CSI data transmission/reception.</td>
</tr>
<tr>
<td>r_csimn_callback_sendend</td>
<td>Performs processing in response to the CSI transmission end interrupt INTCSImn.</td>
</tr>
</tbody>
</table>
### Table 3.31 API Functions: [Serial Array Unit] (2)

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>r_csimn_callback_receiveend</td>
<td>Performs processing in response to the CSI reception end interrupt INTCSImn.</td>
</tr>
<tr>
<td>r_csimn_callback_error</td>
<td>Performs processing in response to the CSI reception error interrupt INTSREn.</td>
</tr>
<tr>
<td>R_IICmn_Create</td>
<td>Performs initialization necessary to perform the simplified IIC communication.</td>
</tr>
<tr>
<td>r_iicmn_interrupt</td>
<td>Performs processing in response to the simple IIC communication end interrupt INTIICmn.</td>
</tr>
<tr>
<td>R_IICmn_StartCondition</td>
<td>Generates start conditions.</td>
</tr>
<tr>
<td>R_IICmn_StopCondition</td>
<td>Generates stop conditions.</td>
</tr>
<tr>
<td>R_IICmn_Stop</td>
<td>Ends simplified IIC communication.</td>
</tr>
<tr>
<td>R_IICmn_Master_Send</td>
<td>Starts simple IIC master transmission.</td>
</tr>
<tr>
<td>R_IICmn_Master_Receive</td>
<td>Starts simple IIC master reception.</td>
</tr>
<tr>
<td>r_iicmn_callback_master_sendend</td>
<td>Performs processing in response to the simple IICmn master transmission end interrupt INTIICmn.</td>
</tr>
<tr>
<td>r_iicmn_callback_master_receiveend</td>
<td>Performs processing in response to the simple IICmn master reception end interrupt INTIICmn.</td>
</tr>
<tr>
<td>r_iicmn_callback_master_error</td>
<td>Performs processing in response to detection of parity error (ACK error).</td>
</tr>
</tbody>
</table>
**R_SAUm_Create**

Performs initialization necessary to control the serial array unit.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_SAUm_Create ( void );
```

**Remark**  \( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_SAUm_Create_UserInit

Performs user-defined initialization related to the serial array unit.

Remark    This API function is called as the R_SAUm_Create callback routine.

[Syntax]

void R_SAUm_Create_UserInit ( void );

Remark    \( m \) is the unit number.

[Argument(s)]

None.

[Return value]

None.
Reset the serial array unit.

**[Syntax]**

```c
void R_SAUm_Reset ( void );
```

*Remark*  
\( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_SAU\textsubscript{m} Set_PowerOff**

Halts the clock supplied to the serial array unit.

**Remark**
Calling this API function changes the serial array unit to reset status.
For this reason, writes to the control registers (e.g. serial clock select register \( n \): SPS\( n \))
after this API function is called are ignored.

**[Syntax]**

\[
\text{void}\ R_{SAUm}\text{ Set_PowerOff ( void );}
\]

**Remark**
\( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_SAUnm_Set_SnoozeOn

Enables the switch from STOP mode to SNOOZE mode.

[Syntax]
void R_SAUnm_Set_SnoozeOn ( void );

Remark   \( m \) is the unit number.

[Argument(s)]
None.

[Return value]
None.
**R_SAU\_m\_Set\_SnoozeOff**

Disables the switch from STOP mode to SNOOZE mode.

**Syntax**

```c
void R_SAU\_m\_Set\_SnoozeOff ( void );
```

**Remark**

\(m\) is the unit number.

**Argument(s)**

None.

**Return value**

None.
### R_UARTn_Create

Performs initialization necessary to perform the UART communication.

**Remark**
This API function is used as an internal function of R_SAUm_Create.
For this reason, there is normally no need to call it from a user program.

**[Syntax]**

```
void R_UARTn_Create ( void );
```

**Remark**
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartn_interrupt_send**

Performs processing in response to the UART transmission end interrupt INTSTn.

**Remark**  This API function is called as the interrupt process corresponding to the UART transmission end interrupt INTSTn.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_uartn_interrupt_send ( void );
```

**CC-RL Compiler**

```c
static void __near r_uartn_interrupt_send ( void );
```

**Remark**  n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_uartn_interrupt_receive

Performs processing in response to the UART reception end interrupt INTSRn.
Remark This API function is called as the interrupt process corresponding to the UART reception end interrupt INTSRn.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void r_uartn_interrupt_receive ( void );
```

CC-RL Compiler

```c
static void __near r_uartn_interrupt_receive ( void );
```
Remark n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r_uartn_interrupt_error**

Performs processing in response to the reception error interrupt INTSREn.

**Remark**  
This API function is called as the interrupt process corresponding to the reception error interrupt INTSREn.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_uartn_interrupt_error ( void );
```

**CC-RL Compiler**

```c
static void __near r_uartn_interrupt_error ( void );
```

**Remark**  
*n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_UARTn_Start**

Sets UART communication to standby mode.

**[Syntax]**

```c
void R_UARTn_Start ( void );
```

**Remark**  
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_UARTn_Stop

Ends UART communication.

[Syntax]

```c
void R_UARTn_Stop ( void );
```

Remark  $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_UARTn_Send

Starts UART data transmission.

Remark 1. This API function repeats the byte-level UART transmission from the buffer specified in argument \textit{tx_buf} the number of times specified in argument \textit{tx_num}.

Remark 2. When performing a UART transmission, \texttt{R_UARTn_Start} must be called before this API function is called.

[Syntax]

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTn_Send ( uint8_t * const \textit{tx_buf}, uint16_t \textit{tx_num} );
```

Remark \textit{n} is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const \textit{tx_buf};</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t \textit{tx_num};</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_UARTn_Receive**

Starts UART data reception.

Remark 1. This API function performs byte-level UART reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

Remark 2. Actual UART reception starts after this API function is called, and `R_UARTn_Start` is then called.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"

MD_STATUS R_UARTn_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark  `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**r_uartn_callback_sendend**

Performs processing in response to the UART transmission end interrupt INTSTn.

Remark  This API function is called as the callback routine of interrupt process `r_uartn_interrupt_send` corresponding to the UART transmission end interrupt INTSTn (performed when number of transmission data specified by `R_UARTn_Send` argument `tx_num` has been completed).

[Syntax]
```
static void r_uartn_callback_sendend ( void );
```

Remark  `n` is the channel number.

[Argument(s)]
None.

[Return value]
None.
r_uartn_callback_receiveend

Performs processing in response to the UART reception end interrupt INTSRn.

Remark   This API function is called as the callback routine of interrupt process 
r_uartn_interrupt_receive corresponding to the UART transmission end interrupt INTSRn 
(performed when number of received data specified by R_UARTn_Receive argument 
rx_num has been completed).

[Syntax]
static void r_uartn_callback_receiveend ( void );

Remark   n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r_UARTn_callback_error**

Performs processing in response to the UART reception error interrupt INTSREn.

Remark This API function is called as the callback routine of interrupt process r_UARTn_interrupt_error corresponding to the UART reception error interrupt INTSREn.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_UARTn_callback_error ( uint8_t err_type);
```

Remark $n$ is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t err_type;</td>
<td>Trigger for UART reception error interrupt</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000xx1B: Overrun error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000x1xB: Parity error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>000001xxB: Framing error</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
r_uartn_callback_softwareoverrun

Performs processing in response to detection of overrun error.

Remark This API function is called as the callback routine of interrupt process r_uartn_interrupt_receive corresponding to the UART reception end interrupt INTSRn (process performed when the amount of data received is greater than the argument rx_num specified for R_UARTn_Receive).

[Syntax]

```c
#include     "r_cg_macrodriver.h"
static void   r_uartn_callback_softwareoverrun ( uint16_t rx_data );
```

Remark n is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t rx_data;</td>
<td>Receive data (greater than the argument rx_num specified for R_UARTn_Receive)</td>
</tr>
</tbody>
</table>

[Return value]

None.
R_CSI\textit{mn}.\textit{Create}

Performs initialization necessary to perform the 3-wire serial I/O communication.

Remark  This API function is used as an internal function of \textit{R_SAUm\_Create}. For this reason, there is normally no need to call it from a user program.

[Syntax]

\begin{verbatim}
void R_CSI\textit{mn}.Create ( void );
\end{verbatim}

Remark  \textit{m} is the unit number, and \textit{n} is the channel number.

[Argument(s)]

None.

[Return value]

None.
r_csimn_interrupt

Performs processing in response to the CSI communication end interrupt INTCSI

Remark  This API function is called as the interrupt process corresponding to the CSI
communication end interrupt INTCSI

[Syntax]
CA78K0R Compiler
__interrupt static void r_csimn_interrupt ( void );

CC-RL Compiler
static void __near r_csimn_interrupt ( void );

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_CSI\textit{mn}.\textit{Start} \hfill \\
Sets 3-wire serial I/O communication to standby mode.

**[Syntax]**

```
void R_CSI\textit{mn}.\textit{Start} ( void );
```

**Remark**  \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_CSI\textit{mn}.Stop

Ends 3-wire serial I/O communication.

**[Syntax]**

\begin{verbatim}
void R_CSI\textit{mn}.Stop ( void );
\end{verbatim}

Remark \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_CSI\textsubscript{mn}_Send**

Starts CSI data transmission.

Remark 1. This API function repeats the byte-level CSI transmission from the buffer specified in argument \textit{tx\_buf} the number of times specified in argument \textit{tx\_num}.

Remark 2. When performing a CSI transmission, \textbf{R\_CSI\textsubscript{mn}_Start} must be called before this API function is called.

[Syntax]

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_CSI\textsubscript{mn}_Send ( uint8_t * const tx\_buf, uint16_t tx\_num );
```

Remark \textit{m} is the unit number, and \textit{n} is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_CSImn_Receive

Starts CSI data reception.

Remark 1. This API function performs byte-level CSI reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

Remark 2. When performing a CSI reception, `R_CSImn_Start` must be called before this API function is called.

[Syntax]
```
#include "r_cg_macrodriver.h"
MD_STATUS R_CSImn_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_CSImn_Send_Receive

Starts CSI data transmission/reception.

Remark 1. This API function repeats the byte-level CSI transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

Remark 2. This API function performs byte-level CSI reception the number of times specified by the argument `tx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

Remark 3. When performing a CSI reception, `R_CSImn_Start` must be called before this API function is called.

[Syntax]

```c
#include "r_cg_macrodriver.h"

MD_STATUS R_CSImn_Send_Receive ( uint8_t * const tx_buf, uint16_t tx_num, uint8_t * const rx_buf );
```

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send/receive</td>
</tr>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
### r_csimn_callback_sendend

Performs processing in response to the CSI transmission end interrupt INTCSI\(mn\).

**Remark 1.** This API function is called as the callback routine of interrupt process \(r\_csimn\_interrupt\) corresponding to the CSI transmission end interrupt INTCSI\(mn\) (performed when number of transmission data specified by \(R\_CSImn\_Send\) or \(R\_CSImn\_Send\_Receive\) argument \(tx\_num\) has been completed).

**Remark 2.** If you repeat sending or receiving in countinous mode, add the following to the callback function in order to reset to countinous mode.

- \(r\_csimn\_callback\_sendend():: ":\ 0\_0001\_SAU\_BUFFER\_EMPTY;\"

### Syntax

```c
static void r_csimn_callback_sendend ( void );
```

**Remark** \(m\) is the unit number, and \(n\) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_csimn_callback_receiveend**

Performs processing in response to the CSI reception end interrupt INTCSI\(mn\).

**Remark 1.** This API function is called as the callback routine of interrupt process **r_csimn_interrupt** corresponding to the CSI reception end interrupt INTCSI\(mn\) (performed when number of received data specified by **R_CSImn_Receive** or **R_CSImn_Send_Receive** argument \(rx\_num\) has been completed).

**Remark 2.** If you repeat sending or receiving in countinuous mode, add the following to the callback function in order to reset to countinous mode.

- **r_csimn_callback_receiveend()**: “SMRmn |= _0001_SAU_BUFFER_EMPTY;”

**[Syntax]**

```c
static void r_csimn_callback_receiveend ( void );
```

**Remark** \(m\) is the unit number, and \(n\) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_csimn_callback_error

Performs processing in response to the CSI reception error interrupt INTSREn.

Remark This API function is called as the callback routine of interrupt process r_uartn_interrupt_error corresponding to the CSI reception error interrupt INTSREn.

[Syntax]
```
#include "r_cg_macrodriver.h"
static void   r_csimn_callback_error ( uint8_t err_type);
```

Remark $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t  err_type;</td>
<td>Trigger for CSI reception error interrupt 00000xx1B: Overrun error</td>
</tr>
</tbody>
</table>

[Return value]

None.
**R_IICmn_Create**

Performs initialization necessary to perform the simplified IIC communication.

**Remark**  This API function is used as an internal function of R_SAUm_Create. For this reason, there is normally no need to call it from a user program.

**[Syntax]**

```c
void R_IICmn_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Perform processing in response to the simple IIC transfer end interrupt INTIIC\textsubscript{mn}.

Remark 1. This API function is called as the interrupt process corresponding to the simple IIC transfer end interrupt INTIIC\textsubscript{mn}.

Remark 2. Stop condition is not generated in this API.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_iicmn_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_iicmn_interrupt ( void );
```

Remark \textit{m} is the unit number, and \textit{n} is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_IICmn_StartCondition**

Generates start conditions.

**Remark**

This API function is used as an internal function of `R_IICmn_Master_Send` and `R_IICmn_Master_Receive`. For this reason, there is normally no need to call it from a user program.

**[Syntax]**

```c
void R_IICmn_StartCondition ( void );
```

**Remark**

$m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
<th>Remarks</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_IICmn_StopCondition</td>
<td>Generates stop conditions. User should manually check slave process completion and set stop condition in main() function.</td>
<td>Remark 1. User should manually check slave process completion and set stop condition in main() function. Remark 2. Please avoid to set stop condition in r_iicmn_interrupt, r_iicmn_callback_master_sendend, r_iicmn_callback_master_receiveend and r_iicmn_callback_master_error.</td>
</tr>
</tbody>
</table>

**[Syntax]**

```c
void R_IICmn_StopCondition ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICmn_Stop

Ends simple IIC communication.

**[Syntax]**

```c
void R_IICmn_Stop ( void );
```

**Remark**  
$m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_IICmn_Master_Send**

Starts simple IIC master transmission.

**Remark 1.** This API function repeats the byte-level simple IIC master transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

**Remark 2.** Before calling this API, please check that communication is stopped/suspended and SDA/SCL are High level.

**[Syntax]**

```c
#include "r_cg_macroidriver.h"
void R_IICmn_Master_Send ( uint8_t adr, uint8_t * const tx_buf, uint16_t tx_num );
```

Remark  
$m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td><code>uint8_t adr;</code></td>
<td>Device address</td>
</tr>
<tr>
<td>I</td>
<td><code>uint8_t * const tx_buf;</code></td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td><code>uint16_t tx_num;</code></td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

Remark  
Below is shown the format for specifying device address `adr`.

![Diagram](image)

**[Return value]**

None.
**R_IICmn_Master_Receive**

Starts simple IIC master reception.

**Remark 1.** This API function performs byte-level simple IIC master reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

**Remark 2.** Before calling this API, please check that communication is stopped/suspended and SDA/SCL are High level.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_IICmn_Master_Receive ( uint8_t adr, uint8_t * const rx_buf, uint16_t rx_num );
```

Remark  
`m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
<tr>
<td>I</td>
<td>uint8_t adr;</td>
<td>Device address</td>
</tr>
</tbody>
</table>

Remark  
Below is shown the format for specifying device address `adr`.

```
  7  B7  B6  B5  B4  B3  B2  B1  B0
```

**[Return value]**

None.
**r_iicmn_callback_master_sendend**

Performs processing in response to the simple IICmn transfer end (master transmission end) interrupt INTIICmn.

**Remark** This API function is called as the callback routine of interrupt process `r_iicmn_interrupt` corresponding to the simple IICmn transfer end (master transmission end) interrupt INTIICmn (performed when number of transmission data specified by `R_IICmn_Master_Send` argument `tx_num` has been completed).

**[Syntax]**

```c
static void r_iicmn_callback_master_sendend ( void );
```

**Remark** `m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Performs processing in response to the simple IICmn transfer end (master reception end) interrupt INTIICmn.

**Remark** This API function is called as the callback routine of interrupt process `r_iicmn_interrupt` corresponding to the simple IICmn transfer end (master reception end) interrupt INTIICmn (performed when number of received data specified by `R_IICmn_Master_Receive` argument `rx_num` has been completed).

**[Syntax]**

```c
static void r_iicmn_callback_master_receiveend ( void );
```

**Remark** `m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_iicmn_callback_master_error**

Performs processing in response to detection of ACK error or Overrun error.

**Remark**
This API function is called as the callback routine of interrupt process `r_iicmn_interrupt` corresponding to the simple IIC transfer end interrupt `INTIICmn`.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_iicmn_callback_master_error ( MD_STATUS flag );
```

**Remark**
`m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>MD_STATUS flag;</td>
<td>Cause of communication error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>MD_NACK: Acknowledge not detected</td>
</tr>
<tr>
<td></td>
<td></td>
<td>MD_OVERRUN: Overrun detected</td>
</tr>
</tbody>
</table>

**[Argument(s)]**
None.

**[Return value]**
None.
Usage example

Receive 4 bytes data by UART and transmit the received data as they are. Stop UART after transmission is finished.

[GUI setting example]

<table>
<thead>
<tr>
<th>Serial</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>SAU0</td>
<td>Used</td>
</tr>
<tr>
<td>Channel0</td>
<td></td>
</tr>
<tr>
<td>Channel 0</td>
<td>UART0 (Transmission/Receive)</td>
</tr>
<tr>
<td>Data length setting (Receive)</td>
<td>8 bits</td>
</tr>
<tr>
<td>Transfer direction setting (Receive)</td>
<td>LSB</td>
</tr>
<tr>
<td>Parity setting (Receive)</td>
<td>None</td>
</tr>
<tr>
<td>Stop bit length setting (Receive)</td>
<td>1 bit fixed</td>
</tr>
<tr>
<td>Receive data level setting</td>
<td>Normal</td>
</tr>
<tr>
<td>Transfer rate setting (Receive)</td>
<td>9600(bps) (error: +0.16% Minimum permissible value: -5.17% Maximum permissible value: +5.16%)</td>
</tr>
<tr>
<td>Reception end interrupt priority (INTSR0)</td>
<td>Low</td>
</tr>
<tr>
<td>Reception end (Callback function setting)</td>
<td>Used</td>
</tr>
<tr>
<td>Reception error (Callback function setting)</td>
<td>Used</td>
</tr>
<tr>
<td>Transfer mode setting</td>
<td>Single transfer mode</td>
</tr>
<tr>
<td>Data length setting (Transmit)</td>
<td>8 bits</td>
</tr>
<tr>
<td>Transfer direction setting (Transmit)</td>
<td>LSB</td>
</tr>
<tr>
<td>Parity setting (Transmit)</td>
<td>None</td>
</tr>
<tr>
<td>Stop bit length setting (Transmit)</td>
<td>1 bit</td>
</tr>
<tr>
<td>Transmit data level setting</td>
<td>Normal</td>
</tr>
<tr>
<td>Transfer rate setting (Transmit)</td>
<td>9600(bps) (error: +0.16%)</td>
</tr>
<tr>
<td>Transmit end interrupt priority (INTST0)</td>
<td>Low</td>
</tr>
<tr>
<td>Transmission end (Callback function setting)</td>
<td>Used</td>
</tr>
</tbody>
</table>
r_main.c

/* Start user code for global. Do not edit comment generated here */
extern volatile uint8_t g_uart0_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the UART0 module operation */
    R_UART0_Start();

    /* Receive UART0 data */
    R_UART0_Receive((uint8_t *)g_uart0_buf, 4U);

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

r_cg_serial_user.c

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_uart0_buf[4];
/* End user code. Do not edit comment generated here */

static void r_uart0_callback_receiveend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Send UART0 data */
    R_UART0_Send((uint8_t *)g_uart0_buf, 4U);
    /* End user code. Do not edit comment generated here */
}

static void r_uart0_callback_sendend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the UART0 module operation */
    R_UART0_Stop();
    /* End user code. Do not edit comment generated here */
}
3.3.30 Serial array unit 4

Below is a list of API functions output by the Code Generator for serial array unit 4 (DALI/UART4) use.

Table 3.32 API Functions: [Serial Array Unit 4]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DALIn_Create</td>
<td>Performs initialization necessary to control the serial array unit 4</td>
</tr>
<tr>
<td></td>
<td>(DALI/ UART4).</td>
</tr>
<tr>
<td>r_dalin_interrupt_send</td>
<td>Performs processing in response to the DALI transmission end</td>
</tr>
<tr>
<td></td>
<td>interrupt INTSTDLn.</td>
</tr>
<tr>
<td>r_dalin_interrupt_receive</td>
<td>Performs processing in response to the DALI reception end interrupt</td>
</tr>
<tr>
<td></td>
<td>INTSRDLn.</td>
</tr>
<tr>
<td>r_dalin_interrupt_error</td>
<td>Performs processing in response to the DALI reception error interrupt</td>
</tr>
<tr>
<td></td>
<td>INTSREDLn.</td>
</tr>
<tr>
<td>R_DALIn_Start</td>
<td>Sets DALI communication to standby mode.</td>
</tr>
<tr>
<td>R_DALIn_Stop</td>
<td>Ends DALI communication.</td>
</tr>
<tr>
<td>R_DALIn_Send</td>
<td>Starts DALI data transmission.</td>
</tr>
<tr>
<td>R_DALIn_Receive</td>
<td>Starts DALI data reception.</td>
</tr>
<tr>
<td>r_dalin_callback_sendend</td>
<td>Performs processing in response to the DALI transmission end interrupt</td>
</tr>
<tr>
<td></td>
<td>INTSTDLn.</td>
</tr>
<tr>
<td>r_dalin_callback_receiveend</td>
<td>Performs processing in response to the DALI reception end interrupt</td>
</tr>
<tr>
<td></td>
<td>INTSRDLn.</td>
</tr>
<tr>
<td>r_dalin_callback_error</td>
<td>Performs processing in response to the DALI reception error interrupt</td>
</tr>
<tr>
<td></td>
<td>INTSREDLn.</td>
</tr>
<tr>
<td>r_dalin_callback_softwareoverrun</td>
<td>Performs processing in response to detection of overrun error.</td>
</tr>
</tbody>
</table>
R_DALIn_Create

Performs initialization necessary to control the serial array unit 4 (DALI/UART4).

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_DALIn_Create ( void );
```

Remark  \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
r_dalin_interrupt_send

Performs processing in response to the DALI transmission end interrupt INTSTDLn.

Remark This API function is called as the interrupt process corresponding to the DALI transmission end interrupt INTSTDLn.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_dalin_interrupt_send ( void );

CC-RL Compiler
static void   __near r_dalin_interrupt_send ( void );

Remark n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r_dalin_interrupt_receive**

Performs processing in response to the DALI reception end interrupt INTSRDLn.

**Remark**  
This API function is called as the interrupt process corresponding to the DALI reception end interrupt INTSRDLn.

**[Syntax]**

**CA78K0R Compiler**

```c
interrupt static void   r_dalin_interrupt_receive ( void );
```

**CC-RL Compiler**

```c
static void   __near r_dalin_interrupt_receive ( void );
```

**Remark**  
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_dalin_interrupt_error

Performs processing in response to the DALI reception error interrupt INTSREDLn.

Remark  This API function is called as the interrupt process corresponding to the DALI reception error interrupt INTSREDLn.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void r_dalin_interrupt_error ( void );
```

CC-RL Compiler

```c
static void __near r_dalin_interrupt_error ( void );
```

Remark  n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**R_DALIn_Start**

Sets DALI communication to standby mode.

**[Syntax]**

```c
void R_DALIn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_DALIn_Stop

Ends DALI communication.

[Syntax]

```c
void R_DALIn_Stop ( void );
```

Remark  

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_DALIn_Send**

Starts DALI data transmission.

Remark 1. This API function repeats the byte-level DALI transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

Remark 2. When performing a DALI transmission, `R_DALIn_Start` must be called before this API function is called.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_DALIn_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark  
`n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_DALIn_Receive

Starts DALI data reception.

Remark 1. This API function performs byte-level DALI reception the number of times specified by the argument \textit{rx\_num}, and stores the data in the buffer specified by the argument \textit{rx\_buf}.

Remark 2. Actual DALI reception starts after this API function is called, and \textit{R\_DALIn\_Start} is then called.

[Syntax]

```c
#include "r_cg_macrodriver.h"

MD_STATUS R_DALIn_Receive ( uint8_t * const \textit{rx\_buf}; uint16_t \textit{rx\_num} );
```

Remark $n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const \textit{rx_buf};</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t \textit{rx_num};</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**r_dalin_callback_sendend**

Performs processing in response to the DALI transmission end interrupt INTSTDLn.

Remark  This API function is called as the callback routine of interrupt process
*r_dalin_interrupt_send* corresponding to the DALI transmission end interrupt INTSTDLn
(performed when number of transmission data specified by *R_DALIn_Send* argument
*tx_num* has been completed).

**[Syntax]**

```
static void r_dalin_callback_sendend ( void );
```

Remark  *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_dalin_callback_receiveend**

Performs processing in response to the DALI reception end interrupt INTSRDLn.

**Remark**  This API function is called as the callback routine of interrupt process `r_dalinInterruptReceive` corresponding to the DALI reception end interrupt INTSRDLn (performed when number of received data specified by `R_DALIn_Receive` argument `rx_num` has been completed).

**[Syntax]**

```c
static void r_dalin_callback_receiveend ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_dalin_callback_error**

Performs processing in response to the DALI reception error interrupt INTSREDLn.

Remark This API function is called as the callback routine of interrupt process `r_dalin_interrupt_error` corresponding to the DALI reception error interrupt INTSREDLn.

**Syntax**

```c
#include "r_cg_macrodriver.h"
static void r_dalin_callback_error ( uint8_t err_type );
```

Remark `n` is the channel number.

**Argument(s)**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t err_type;</td>
<td>Trigger for DALI reception error interrupt</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000xx1B: Overrun error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000x1xB: Parity error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>000001xxB: Framing error</td>
</tr>
</tbody>
</table>

**Return value**

None.
**r_dalin_callback_softwareoverrun**

Performs processing in response to detection of overrun error.

**Remark**  This API function is called as the callback routine of interrupt process `r_dalin_interrupt_receive` corresponding to the DALI reception end interrupt INTSRDLn (process performed when the amount of data received is greater than the argument `rx_num` specified for `R_DALIn_Receive`).

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_dalin_callback_softwareoverrun ( uint16_t rx_data);
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t rx_data;</td>
<td>Receive data (greater than the argument <code>rx_num</code> specified for <code>R_DALIn_Receive</code>)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
Usage example

Please refer to ‘Usage example in 3.2.30 Serial Array Unit’ when using this module as UART.
3.3.31 Asynchronous serial interface LIN-UART

Below is a list of API functions output by the Code Generator for asynchronous serial interface LIN-UART (UARTF) use.

Table 3.33 API Functions: [Asynchronous Serial Interface LIN-UART]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_UARTFn_Create</td>
<td>Performs initialization necessary to control the asynchronous serial interface LIN-UART (UARTF).</td>
</tr>
<tr>
<td>R_UARTFn_Create_UserInit</td>
<td>Performs user-defined initialization related to the asynchronous serial interface LIN-UART (UARTF).</td>
</tr>
<tr>
<td>r_uartfn_interrupt_send</td>
<td>Performs processing in response to the LIN-UART transmission end interrupt INTLT.</td>
</tr>
<tr>
<td>r_uartfn_interrupt_receive</td>
<td>Performs processing in response to the LIN-UART reception end interrupt INTLR.</td>
</tr>
<tr>
<td>r_uartfn_interrupt_error</td>
<td>Performs processing in response to the LIN-UART reception status interrupt INTLS.</td>
</tr>
<tr>
<td>R_UARTFn_Start</td>
<td>Sets LIN communication to standby mode.</td>
</tr>
<tr>
<td>R_UARTFn_Stop</td>
<td>Ends LIN communication.</td>
</tr>
<tr>
<td>R_UARTFn_Set_PowerOff</td>
<td>Halts the clock supplied to the asynchronous serial interface LIN-UART (UARTF).</td>
</tr>
<tr>
<td>R_UARTFn_Send</td>
<td>Starts UARTF data transmission.</td>
</tr>
<tr>
<td>R_UARTFn_Receive</td>
<td>Starts UARTF data reception.</td>
</tr>
<tr>
<td>R_UARTFn_Set_DataComparisonOn</td>
<td>Starts the data comparison.</td>
</tr>
<tr>
<td>R_UARTFn_Set_DataComparisonOff</td>
<td>Ends the data comparison.</td>
</tr>
<tr>
<td>r_uartfn_callback_sendend</td>
<td>Performs processing in response to the LIN-UART transmission end interrupt INTLT.</td>
</tr>
<tr>
<td>r_uartfn_callback_receiveend</td>
<td>Performs processing in response to the LIN-UART reception end interrupt INTLR.</td>
</tr>
<tr>
<td>r_uartfn_callback_error</td>
<td>Performs processing in response to the LIN-UART reception status interrupt INTLS.</td>
</tr>
<tr>
<td>r_uartfn_callback_softwareoverrun</td>
<td>Performs processing in response to detection of overrun error.</td>
</tr>
<tr>
<td>r_uartfn_callback_expbitdetect</td>
<td>Performs processing in response to detection of expansion bit.</td>
</tr>
<tr>
<td>r_uartfn_callback_idmatch</td>
<td>Performs processing in response to match of ID parity.</td>
</tr>
</tbody>
</table>
### R_UARTFn_Create

Performs initialization necessary to control the asynchronous serial interface LIN-UART (UARTF).

**Remark**
This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_UARTFn_Create ( void );
```

**Remark**
`n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_UARTFn_Create_UserInit**

Performs user-defined initialization related to the asynchronous serial interface LIN-UART (UARTF).

**Remark**  This API function is called as the `R_UARTFn_Create` callback routine.

**[Syntax]**

```c
void R_UARTFn_Create_UserInit ( void );
```

**Remark**  $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_uartfn_interrupt_send

Performs processing in response to the LIN-UART transmission end interrupt INTLT.
Remark This API function is called as the interrupt process corresponding to the LIN-UART transmission end interrupt INTLT.

[Syntax]
CA7K0R Compiler
__interrupt static void   r_uartfn_interrupt_send ( void );

CC-RL Compiler
static void __near r_uartfn_interrupt_send ( void );
Remark  n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r_uartfn_interrupt_receive**

Performs processing in response to the LIN-UART reception end interrupt INTLR.

**Remark**  This API function is called as the interrupt process corresponding to the LIN-UART reception end interrupt INTLR.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_uartfn_interrupt_receive ( void );
```

CC-RL Compiler

```c
static void __near r_uartfn_interrupt_receive ( void );
```

**Remark**  n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartfn_interrupt_error**

Performs processing in response to the LIN-UART reception status interrupt INTLS.

**Remark**  This API function is called as the interrupt process corresponding to the LIN-UART reception status interrupt INTLS.

**[Syntax]**

- **CA78K0R Compiler**
  ```c
  __interrupt static void   r_uartfn_interrupt_error ( void );
  ```

- **CC-RL Compiler**
  ```c
  static void   __near r_uartfn_interrupt_error ( void );
  ```

**Remark**  $n$ is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
**R_UARTFn_Start**

Sets LIN communication to standby mode.

**[Syntax]**

```c
void R_UARTFn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_UARTFn_Stop

Ends LIN communication.

[Syntax]

```
void R_UARTFn_Stop ( void );
```

Remark  

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
3. API FUNCTIONS

R_UARTFn_Set_PowerOff

Halts the clock supplied to the asynchronous serial interface LIN-UART (UARTF).

**Remark**
Calling this API function changes the asynchronous serial interface LIN-UART (UARTF) to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_UARTFn_Set_PowerOff ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
3. API FUNCTIONS

**R_UARTFn_Send**

Starts UARTF data transmission.

Remark 1. This API function repeats the byte-level UARTF transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

Remark 2. When performing a UARTF transmission, `R_UARTFn_Start` must be called before this API function is called.

Remark 2. If the asynchronous serial interface LIN-UART (UARTF) is used in expansion bit mode, then store the data to send in the buffer specified by argument `tx_buf`, in the following format.

"8-bit data", "Expansion bit", "8-bit data", "Expansion bit", ...

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTFn_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark  

`n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
<tr>
<td>MD_DATAEXISTS</td>
<td>Executing transmission process</td>
</tr>
</tbody>
</table>
**R_UARTFn_Receive**

Starts UARTF data reception.

Remark 1. This API function performs byte-level UARTF reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

Remark 2. Actual UARTF reception starts after this API function is called, and `R_UARTFn_Start` is then called.

Remark 3. If the asynchronous serial interface LIN-UART (UARTF) is used in expansion bit mode, then the received data is stored in the buffer specified by argument `rx_buf`, in the following format.

"8-bit data", "Expansion bit", "8-bit data", "Expansion bit", ...

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS   R_UARTF_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark  

\( n \) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_UARTFn_Set_DataComparisonOn**

Starts the data comparison.

**Remark**
Calling this API function switches the asynchronous serial interface LIN-UART (UARTF) to expansion bit mode (with data comparison).

**[Syntax]**

```c
void R_UARTFn_Set_DataComparisonOn ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_UARTFn_Set_DataComparisonOff**

Ends the data comparison.

**Remark**
Calling this API function switches the asynchronous serial interface LIN-UART (UARTF) to expansion bit mode (with no data comparison).

**[Syntax]**

```c
void R_UARTFn_Set_DataComparisonOff ( void);
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
r_uartfn_callback_sendend

Performs processing in response to the LIN-UART transmission end interrupt INTLT.

Remark  This API function is called as the callback routine of interrupt process r_uartfn_interrupt_send corresponding to the LIN-UART transmission end interrupt INTLT (performed when number of transmission data specified by R_UARTFn_Send argument tx_num has been completed).

[Syntax]

static void r_uartfn_callback_sendend ( void );

Remark  n is the channel number.

[Argument(s)]
None.

[Return value]
None.
Performs processing in response to the LIN-UART reception end interrupt INTLR.

Remark  This API function is called as the callback routine of interrupt process r_uartfn_interrupt_receive corresponding to the LIN-UART reception end interrupt INTLR (performed when number of received data specified by R_UARTFn_Receive argument rx_num has been completed).

**[Syntax]**

```
static void r_uartfn_callback_receiveend ( void );
```

Remark  $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Performing processing in response to the LIN-UART reception status interrupt INTLS.

Remarks This API function is called as the callback routine of interrupt process

**Syntax**

```c
static void r_uartfn_callback_error ( uint8_t err_type );
```

Remark  

\( n \) is the channel number.

**Argument(s)**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| O   | uint8_t err_type; | Trigger for LIN-UART reception status interrupt  
|     |           | 00000xx1B: Overrun error  
|     |           | 000001xB: Parity error  
|     |           | 000001xxB: Framing error |

**Return value**

None.
**r_uartfn_callback_softwareoverrun**

Performs processing in response to detection of overrun error.

**Remark** This API function is called as the callback routine of interrupt process `r_uartfn_interrupt_receive` corresponding to the LIN-UART reception end interrupt INTLR (performed when number of received data specified by `R_UARTFn_Receive` argument `rx_num` has been completed).

**Syntax**

```c
static void r_uartfn_callback_softwareoverrun ( void );
```

**Remark** `n` is the channel number.

**Argument(s)**

None.

**Return value**

None.
r_uartfn_callback_expbitdetect

Performs processing in response to detection of expansion bit.

Remark This API function is called as the callback routine of interrupt process r_uartfn_interrupt_error corresponding to the LIN-UART reception status interrupt INTLS (performed when expansion bit has been detected).

[Syntax]

static void r_uartfn_callback_expbitdetect ( void );

Remark n is the channel number.

[Argument(s)]

None.

[Return value]

None.
r_uartfn_callback_idmatch

Performs processing in response to match ID parity.

Remark This API function is called as the callback routine of interrupt process r_uartfn_interrupt_error corresponding to the LIN-UART reception status interrupt INTLS (performed when ID parity has been matched).

[Syntax]

static void r_uartfn_callback_idmatch ( void );

Remark $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
Usage example

Please refer to 'Usage example in 3.2.30 Serial Array Unit' when using this module as UART.
### 3.3.32 Serial interface IICA

Below is a list of API functions output by the Code Generator for serial interface IICA use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_IICAn_Create</td>
<td>Performs initialization necessary to control the serial interface IICA.</td>
</tr>
<tr>
<td>R_IICAn_Create_UserInit</td>
<td>Performs user-defined initialization related to the serial interface IICA.</td>
</tr>
<tr>
<td>r_iican_interrupt</td>
<td>Performs processing in response to the IICA communication end interrupt INTIICA.</td>
</tr>
<tr>
<td>R_IICAn_StopCondition</td>
<td>Generates stop conditions.</td>
</tr>
<tr>
<td>R_IICAn_Stop</td>
<td>Ends IICA communication.</td>
</tr>
<tr>
<td>R_IICAn_Reset</td>
<td>Reset the serial interface IICA.</td>
</tr>
<tr>
<td>R_IICAn_Set_PowerOff</td>
<td>Halts the clock supplied to the serial interface IICA.</td>
</tr>
<tr>
<td>R_IICAn_Master_Send</td>
<td>Starts IICA master transmission.</td>
</tr>
<tr>
<td>R_IICAn_Master_Receive</td>
<td>Starts IICA master reception.</td>
</tr>
<tr>
<td>r_iican_callback_master_sendend</td>
<td>Performs processing in response to the IICA master transmission end interrupt INTIICA.</td>
</tr>
<tr>
<td>r_iican_callback_master_receiveend</td>
<td>Performs processing in response to the IICA master reception end interrupt INTIICA.</td>
</tr>
<tr>
<td>r_iican_callback_master_error</td>
<td>Performs processing in response to detection of IICA master communication error.</td>
</tr>
<tr>
<td>R_IICAn_Slave_Send</td>
<td>Starts IICA slave transmission.</td>
</tr>
<tr>
<td>R_IICAn_Slave_Receive</td>
<td>Starts IICA slave reception.</td>
</tr>
<tr>
<td>r_iican_callback_slave_sendend</td>
<td>Performs processing in response to the IICA slave transmission end interrupt INTIICA.</td>
</tr>
<tr>
<td>r_iican_callback_slave_receiveend</td>
<td>Performs processing in response to the IICA slave reception end interrupt INTIICA.</td>
</tr>
<tr>
<td>r_iican_callback_slave_error</td>
<td>Performs processing in response to detection of IICA slave communication error.</td>
</tr>
<tr>
<td>r_iican_callback_getstopcondition</td>
<td>Performs processing in response to detection of stop condition.</td>
</tr>
<tr>
<td>R_IICAn_Set_SnoozeOn</td>
<td>Enables operation of the address match wakeup function in STOP mode.</td>
</tr>
<tr>
<td>R_IICAn_Set_SnoozeOff</td>
<td>Disables operation of the address match wakeup function in STOP mode.</td>
</tr>
<tr>
<td>R_IICAn_Set_WakeupOn</td>
<td>Enables operation of the address match wakeup function in STOP mode.</td>
</tr>
<tr>
<td>R_IICAn_Set_WakeupOff</td>
<td>Disables operation of the address match wakeup function in STOP mode.</td>
</tr>
</tbody>
</table>
R_IICAn_Create

Performs initialization necessary to control the serial interface IICA.
Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

| void R_IICAn_Create ( void ); |

Remark  $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IICAn_Create_UserInit

Performs user-defined initialization related to the serial interface IICA.

Remark This API function is called as the R_IICAn_Create callback routine.

[Syntax]

```c
void R_IICAn_Create_UserInit ( void );
```

Remark $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
r_iicn_interrupt

Performs processing in response to the IICA communication end interrupt INTIICAn.

Remark  This API function is called as the interrupt process corresponding to the IICA communication end interrupt INTIICAn.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_iicn_interrupt ( void );

CC-RL Compiler
static void   __near r_iicn_interrupt ( void );

Remark  \( n \) is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_IICAn_StopCondition

Generates stop conditions.

Remark After calling this API function, please confirm a detection of stop condition by SPD0 bit before stopping IICA.

[Syntax]

```c
void R_IICAn_StopCondition ( void );
```

Remark \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_IICAn_Stop**

Ends IICA communication.

**[Syntax]**

```c
void R_IICAn_Stop ( void );
```

**Remark**  
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICAn_Reset

Reset the serial interface IICA.

[Syntax]

```c
void R_IICAn_Reset ( void );
```

Remark  
$n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_IICA\_n\_Set\_PowerOff

Halts the clock supplied to the serial interface IICA.

**Remark**
Calling this API function changes the serial interface IICA to reset status.
For this reason, writes to the control registers (e.g. IICA control register n: IICCTLn) after this API function is called are ignored.

**[Syntax]**

```c
void R_IICA\_n\_Set\_PowerOff ( void );
```

Remark
\( n \) is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
R_IICA_Master_Send

Starts IICA master transmission.

Remark   This API function repeats the byte-level IICA master transmission from the buffer specified in argument tx_buf the number of times specified in argument tx_num.

[Syntax]

```c
#include       "r_cg_macr
odriver.h"
MD_STATUS   R_IICA_Master_Send ( uint8_t adr, uint8_t * const tx_buf,
                                  uint16_t tx_num, uint8_t wait );
```

Remark   n is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t</td>
<td>Slave address</td>
</tr>
<tr>
<td>I</td>
<td>uint8_t *</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t</td>
<td>Total amount of data to send</td>
</tr>
<tr>
<td>I</td>
<td>uint8_t</td>
<td>Setup time of start conditions</td>
</tr>
</tbody>
</table>

Remark   Syntax of slave address adr is as below.

Specify the slave address in the upper 7 bits. Set the least significant bit to 0 in this API function.

```
    7  6  5  4  3  2  1  0
   87 86 85 84 83 82 81 80
    |   |   |   |   |   |
    Slave address
```

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR1</td>
<td>Bus communication status</td>
</tr>
<tr>
<td>MD_ERROR2</td>
<td>Start condition is not detected</td>
</tr>
</tbody>
</table>
**R_IICA\_Master\_Receive**

Starts IICA master reception.

**Remark** This API function performs byte-level IICA master reception the number of times specified by the argument \( \text{rx\_num} \), and stores the data in the buffer specified by the argument \( \text{rx\_buf} \).

**[Syntax]**

```c
#include "r_cg_macrodriver.h"

MD_STATUD   R_IICA\_Master\_Receive ( uint8_t adr, uint8_t * const rx\_buf,
                                          uint16_t rx\_num, uint8_t wait );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t adr;</td>
<td>Slave address</td>
</tr>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
<tr>
<td>I</td>
<td>uint8_t wait</td>
<td>Setup time of start conditions</td>
</tr>
</tbody>
</table>

**Remark** Syntax of slave address \( \text{adr} \) is as below.
Specify the slave address in the upper 7 bits. Set the least significant bit to 1 in this API function.

![Slave address diagram](image)

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR1</td>
<td>Bus communication status</td>
</tr>
<tr>
<td>MD_ERROR2</td>
<td>Start condition is not detected</td>
</tr>
</tbody>
</table>
**r_iica_callback_master_sendend**

Performs processing in response to the IICA master transmission end interrupt INTIICA<sub>n</sub>.

**Remark 1.** This API function is called as the callback routine of interrupt process `r_iican_interrupt` corresponding to the IICA master transmission end interrupt INTIICA<sub>n</sub>.

**Remark 2.** Whether or not R_IICAn_StopCondition is generated into this API function depends on the IICA GUI settings.

---

### Callback function enhanced feature setting

- Generated stop condition in master transmission/reception end callback function

Checked: R_IICAn_StopCondition is generated in this API

Unchecked: R_IICAn_StopCondition is not generated in this API

**[Syntax]**

```c
static void r_iican_callback_master_sendend ( void );
```

**Remark**

`n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_iican_callback_master_receiveend

Performs processing in response to the IICA master reception end interrupt INTIICAn.

Remark 1. This API function is called as the callback routine of interrupt process r_iican_interrupt corresponding to the IICA master reception end interrupt INTIICAn.

Remark 2. Whether or not R_IICAn_StopCondition is generated into this API function depends on the IICA GUI settings.

<table>
<thead>
<tr>
<th>Callback function enhanced feature setting</th>
</tr>
</thead>
<tbody>
<tr>
<td>☑ Generated stop condition in master transmission/reception end callback function</td>
</tr>
</tbody>
</table>

Checked: R_IICAn_StopCondition is generated in this API
Unchecked: R_IICAn_StopCondition is not generated in this API

[Syntax]

static void r_iican_callback_master_receiveend ( void );

Remark  n is the channel number.

[Argument(s)]

None.

[Return value]

None.
r_iican_callback_master_error

Performs processing in response to detection of IICA master communication error.

[Syntax]

```c
#include "r_cg_macrodriver.h"
static void r_iican_callback_master_error ( MD_STATUS flag );
```

Remark  
$n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| I   | MD_STATUS flag; | Cause of communication error  
|     |               | MD_SPT: Stop condition detected  
|     |               | MD_NACK: Acknowledge not detected  
|     |               | (No slave that matches the address/A slave can receive no more data or does not require the next data) |

[Return value]

None.
**R_IICAn_Slave_Send**

Starts I2CA slave transmission.

**Remark**  This API function repeats the byte-level I2CA slave transmission from the buffer specified in argument *tx_buf* the number of times specified in argument *tx_num*.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"

void R_IICAn_Slave_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

**Remark**  *n* is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
### R_IICAn_Slave_Receive

Starts IICA slave reception.

**Remark**  This API function performs byte-level IICA slave reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"

void R_IICAn_Slave_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
**r_iican_callback_slave_sendend**

Performs processing in response to the IICA slave transmission end interrupt INTIICAn.

**Remark**  
This API function is called as the callback routine of interrupt process **r_iican_interrupt** corresponding to the IICA slave transmission end interrupt INTIICAn.

**[Syntax]**

```c
static void r_iican_callback_slave_sendend ( void );
```

**Remark**  
n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_iican_callback_slave_receiveend

Performs processing in response to the IICA slave reception end interrupt INTIICAn.

Remark  This API function is called as the callback routine of interrupt process r_iican_interrupt corresponding to the IICA slave reception end interrupt INTIICAn.

[Syntax]
static void r_iican_callback_slave_receiveend ( void );

Remark  \( n \) is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r_iican_callback_slave_error**

Performs processing in response to detection of IICA slave communication error.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_iican_callback_slave_error ( MDSTATUS flag );
```

Remark  
$n$ is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>MDSTATUS flag;</td>
<td>Cause of communication error</td>
</tr>
<tr>
<td></td>
<td>MD_ERROR:</td>
<td>Address mismatch detected</td>
</tr>
<tr>
<td></td>
<td>MD_NACK:</td>
<td>Acknowledge not detected (Master receiving end)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
r_iican_callback_getstopcondition

Performs processing in response to detection of stop condition.

[Syntax]

```c
static void r_iican_callback_getstopcondition ( void );
```

Remark  
$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IICAn_Set_SnoozeOn

Enables operation of the address match wakeup function in STOP mode.

[Syntax]

```
void R_IICAn_Set_SnoozeOn ( void );
```

Remark  
$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IICAn_Set_SnoozeOff

Disables operation of the address match wakeup function in STOP mode.

[Syntax]

```c
void R_IICAn_Set_SnoozeOff ( void );
```

Remark  

R is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IICA\textsubscript{n}_Set_WakeupOn

Enables operation of the address match wakeup function in STOP mode.

**[Syntax]**

```c
void R_IICA\textsubscript{n}_Set_WakeupOn ( void );
```

**[Remark]**

\( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICA\textsubscript{n} _Set_WakeupOff

Disables operation of the address match wakeup function in STOP mode.

[Syntax]

\begin{verbatim}
void R_IICA\textsubscript{n} _Set_WakeupOff ( void );
\end{verbatim}

Remark \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
Usage example (Master, Transmit)

Transmit 4Bytes data by Master.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Serial</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>IICA0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Transfer mode</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Master0</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Clock mode setting</td>
<td>fCLK/2</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Local address setting</td>
<td>16</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Normal</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Transfer clock (fSCL)</td>
<td>100000(bps)/(Actual value : 99378.882)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Communication endinterrupt priority (INTIICA0)</td>
<td>High</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Master transmission end (Callback function setting)</td>
<td>Used</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Master reception end (Callback function setting)</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Master error (Callback function setting)</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Generates stop condition in master transmission/reception end callback function (Callback function enhanced feature setting)</td>
<td>Used</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

ingen.c

```c
/* Start user code for pragma. Do not edit comment generated here */
#define SLAVE_ADDR (0xA0) /* slave address */
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_iica0_tx_buf[4] = {'A', 'B', 'C', 'D'};
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start to send data as master mode */
    R_IICA0_Master_Send(SLAVE_ADDR, (uint8_t *)g_iica0_tx_buf, 4U, 128U);
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

gen_serial_user.c

```c
static void r_iica0_callback_master_sendend(void)
{
    SPT0 = 1U;
    /* Start user code. Do not edit comment generated here */
    /* Stop IICA0 module operation */
    R_IICA0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Slave, Reception)

Receive 4Bytes data by Slave.

[GUI setting example]

<table>
<thead>
<tr>
<th>Serial</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>SAU0</td>
<td>Used</td>
</tr>
<tr>
<td>SAU1</td>
<td>Unused</td>
</tr>
<tr>
<td>IICA0</td>
<td>Used</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Transfer mode</th>
<th>Slave</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slave0</td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Clock mode setting</th>
<th>fCLK/2</th>
</tr>
</thead>
<tbody>
<tr>
<td>Local address setting</td>
<td>0xA0</td>
</tr>
</tbody>
</table>

| Operation mode setting | Normal       |
| Communication endinterrupt priority (INTIICA0) | Low          |

| Slave transmission end (Callback function setting) | Unused       |
| Slave reception end (Callback function setting)  | Used         |
| Slave error (Callback function setting)          | Unused       |
[API setting example]

r_main.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_iica0_rx_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Receive data as slave mode */
    R_IICA0_Slave_Receive((uint8_t *)g_iica0_rx_buf, 4U);

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_serial_user.c

```c
static void r_iica0_callback_slave_receiveend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop IICA0 module operation */
    R_IICA0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Master, Reception)

Receive 4Bytes data by Master.

**[GUI setting example]**

<table>
<thead>
<tr>
<th>Serial</th>
<th>IICAO</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Master0</td>
<td>Transfer mode</td>
<td>Single master</td>
</tr>
<tr>
<td>Master0</td>
<td>Clock mode setting</td>
<td>fCLK/2</td>
</tr>
<tr>
<td>Master0</td>
<td>Local address setting</td>
<td>16</td>
</tr>
<tr>
<td>Master0</td>
<td>Operation mode setting</td>
<td>Normal</td>
</tr>
<tr>
<td>Transfer clock (fSCL)</td>
<td>100000(bps)</td>
<td>(Actual value: 99378.882)</td>
</tr>
<tr>
<td>Communication end interrupt priority (INTIICA0)</td>
<td>Low</td>
<td></td>
</tr>
<tr>
<td>Master transmission end (Callback function setting)</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>Master reception end (Callback function setting)</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Master error (Callback function setting)</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>Generates stop condition in master transmission/reception end callback function (Callback function enhanced feature setting)</td>
<td>Used</td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c
/* Start user code for pragma. Do not edit comment generated here */
#define SLAVE_ADDR (0xA0) /* slave address */
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_iica0_rx_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start to receive IICA0 data as master mode */
    R_IICA0_Master_Receive(SLAVE_ADDR, (uint8_t *)g_iica0_rx_buf, 4U, 128U);

    while (1U)
    {
    }
    /* End user code. Do not edit comment generated here */
}

r_cg_serial_user.c

static void r_iica0_callback_master_receiveend(void)
{
    SPT0 = 1U;
    /* Start user code. Do not edit comment generated here */
    /* Stop IICA0 module operation */
    R_IICA0_Stop();
    /* End user code. Do not edit comment generated here */
}

Usage example (Slave, Transmit)
Transmit 4Bytes data by Slave.

[GUI setting example]

<table>
<thead>
<tr>
<th>Serial</th>
<th>IIC0</th>
<th>Used</th>
<th>Transfer mode</th>
<th>Slave</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slave0</td>
<td></td>
<td></td>
<td>Clock mode setting</td>
<td>fCLK/2</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Local address setting</td>
<td>0xA0</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Operation mode setting</td>
<td>Normal</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Wakeup function setting</td>
<td>Off</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Communication end interrupt priority (INTIIC0)</td>
<td>Low</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Slave transmission end (Callback function setting)</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>Slave reception end (Callback function setting)</td>
<td>Unused</td>
</tr>
</tbody>
</table>
### 3. API FUNCTIONS

#### r_main.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_iica0_tx_buf[4] = {'A', 'B', 'C', 'D'};
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Send data as slave mode */
    R_IICA0_Slave_Send((uint8_t *)g_iica0_tx_buf, 4U);
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

#### r_cg_serial_user.c

```c
static void r_iica0_callback_slave_sendend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop IICA0 module operation */
    R_IICA0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.33 LCD controller/driver

Below is a list of API functions output by the Code Generator for LCD controller/driver use.

Table 3.35 API Functions: [LCD Controller/Driver]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_LCD_Create</td>
<td>Performs initialization necessary to control the LCD controller/driver.</td>
</tr>
<tr>
<td>R_LCD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the LCD controller/driver.</td>
</tr>
<tr>
<td>r_lcd_interrupt</td>
<td>Performs processing in response to the LCD frame interrupt INTLCD.</td>
</tr>
<tr>
<td>R_LCD_Start</td>
<td>Sets the LCD controller/driver to display on status.</td>
</tr>
<tr>
<td>R_LCD_Stop</td>
<td>Sets the LCD controller/driver to display off status.</td>
</tr>
<tr>
<td>R_LCD_Set_VoltageOn</td>
<td>Enables operation of internal voltage boost circuit and capacitor split circuit.</td>
</tr>
<tr>
<td>R_LCD_Set_VoltageOff</td>
<td>Disables operation of internal voltage boost circuit and capacitor split circuit.</td>
</tr>
<tr>
<td>R_LCD_Set_PowerOff</td>
<td>Halts the clock supplied to the LCD controller/driver.</td>
</tr>
<tr>
<td>R_LCD_VoltageOn</td>
<td>Enables operation of internal voltage boost circuit and capacitor split circuit.</td>
</tr>
<tr>
<td>R_LCD_VoltageOff</td>
<td>Disables operation of internal voltage boost circuit and capacitor split circuit.</td>
</tr>
</tbody>
</table>
R_LCD_Create

Performs initialization necessary to control the LCD controller/driver.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_LCD_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_LCD_Create_UserInit**

Performs user-defined initialization relating to the LCD controller/driver.

**Remark**  This API function is called as the `R_LCD_Create` callback routine.

**[Syntax]**

```c
void R_LCD_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_lcd_interrupt

Performs processing in response to the LCD frame interrupt INTLCD.

Remark  This API function is called as the interrupt process corresponding to the LCD frame interrupt INTLCD.

[Syntax]
CA78K0R Compiler
__interrupt static void  r_lcd_interrupt ( void );

CC-RL Compiler
static void __near r_lcd_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_LCD_Start

Sets the LCD controller/driver to display on status.

[Syntax]

void R_LCD_Start ( void );

[Argument(s)]
None.

[Return value]
None.
R_LCD_Stop

Sets the LCD controller/driver to display off status.

[Syntax]

```c
void R_LCD_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_LCD_Set_VoltageOn

Enables operation of internal voltage boost circuit and capacitor split circuit.

[Syntax]
void R_LCD_Set_VoltageOn ( void );

[Argument(s)]
None.

[Return value]
None.
**R_LCD_Set_VoltageOff**

Disables operation of internal voltage boost circuit and capacitor split circuit.

**[Syntax]**

```
void R_LCD_Set_VoltageOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_LCD_Set_PowerOff

Halts the clock supplied to the LCD controller/driver.

Remark 1. Calling this API function changes the LCD controller/driver to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

Remark 2. This API function stops the clock supply to the LCD controller/driver, by operating the
RTCEN bit of peripheral enable register n.
For this reason, this API function also stops the clock supply to other peripheral devices
sharing the RTCEN bit (e.g. real-time clock).

[Syntax]

```c
void R_LCD_Set_PowerOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_LCD_VoltageOn

Enables operation of internal voltage boost circuit and capacitor split circuit.

[Syntax]

void R_LCD_Set_VoltageOn ( void );

[Argument(s)]

None.

[Return value]

None.
R_LCD_VoltageOff

Disables operation of internal voltage boost circuit and capacitor split circuit.

[Syntax]

```c
void R_LCD_Set_VoltageOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
3.3.34  Sound generator

Below is a list of API functions output by the Code Generator for sound generator use.

Table 3.36 API Functions: [Sound Generator]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_SG_Create</td>
<td>Performs initialization necessary to control the sound generator.</td>
</tr>
<tr>
<td>R_SG_Create_UserInit</td>
<td>Performs user-defined initialization relating to the sound generator.</td>
</tr>
<tr>
<td>r_sg_interrupt</td>
<td>Performs processing in response to the threshold value detection of the logarithmic decrement interrupt INTSG.</td>
</tr>
<tr>
<td>R_SG_Start</td>
<td>Enables operation of sound generator.</td>
</tr>
<tr>
<td>R_SG_Stop</td>
<td>Disables operation of sound generator.</td>
</tr>
</tbody>
</table>
R_SG_Create

Performs initialization necessary to control the sound generator.

Remark  This API function is called from R_SystemInit before main() is executed.

[Syntax]

```c
void R_SG_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_SG_Create_UserInit**

Performs user-defined initialization relating to the sound generator.

**Remark**    This API function is called as the `R_SG_Create` callback routine.

**[Syntax]**

```c
void R_SG_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_sg_interrupt**

Performs processing in response to the threshold value detection of the logarithmic decrement interrupt INTSG.

**Remark**
This API function is called as the interrupt process corresponding to the threshold value detection of the logarithmic decrement interrupt INTSG.

**[Syntax]**

**CA78K0R Compiler**

```
__interrupt static void   r_sg_interrupt ( void );
```

**CC-RL Compiler**

```
static void   __near r_sg_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_SG_Start

Enables operation of sound generator.

[Syntax]
void R_SG_Start ( void );

[Argument(s)]
None.

[Return value]
None.
R_SG_Stop

Disables operation of sound generator.

[Syntax]
void R_SG_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
3.3.35 DMA controller

Below is a list of API functions output by the Code Generator for DMA controller use.

Table 3.37 API Functions: [DMA Controller]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DMACn_Create</td>
<td>Performs initialization necessary to control the DMA controller.</td>
</tr>
<tr>
<td>R_DMACn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the DMA controller.</td>
</tr>
<tr>
<td>R_DMAC_Create</td>
<td>Performs initialization necessary to control the DMA controller.</td>
</tr>
<tr>
<td>R_DMAC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the DMA controller.</td>
</tr>
<tr>
<td>r_dmacn_interrupt</td>
<td>Performs processing in response to the DMA transfer end interrupt INTDMA_n.</td>
</tr>
<tr>
<td>R_DMACn_Start</td>
<td>Enables operation of channel n.</td>
</tr>
<tr>
<td>R_DMACn_Stop</td>
<td>Disables operation of channel n.</td>
</tr>
<tr>
<td>R_DMACn_Set_SoftwareTriggerOn</td>
<td>Starts DMA transfer.</td>
</tr>
</tbody>
</table>
### R_DMACn_Create

Performs initialization necessary to control the DMA controller.

**Remark**  This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_DMACn_Create ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DMACn_Create_UserInit**

Performs user-defined initialization relating to the DMA controller.

**Remark** This API function is called as the `R_DMACn_Create` callback routine.

**[Syntax]**

```c
void R_DMACn_Create_UserInit ( void );
```

**Remark** `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DMAC_Create**

Performs initialization necessary to control the DMA controller.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_DMAC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DMAC_Create_UserInit**

Performs user-defined initialization relating to the DMA controller.

**Remark** This API function is called as the `R_DMAC_Create` callback routine.

**[Syntax]**

```c
void R_DMAC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_dmacn_interrupt

Performs processing in response to the DMA transfer end interrupt INTDMA\(n\).

Remark This API function is called as the interrupt process corresponding to the DMA transfer end interrupt INTDMA\(n\).

[Syntax]
CA78K0R Compiler
__interrupt static void r_dmacn_interrupt ( void );

CC-RL Compiler
static void ___near r_dmacn_interrupt ( void );

Remark \(n\) is the channel number.

[Argument(s)]
None.

[Return value]
None.
**R_DMACn_Start**

Enables operation of channel n.

**[Syntax]**

```c
void R_DMACn_Start ( void );
```

**Remark**  

n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_DMACn_Stop

Disables operation of channel $n$.

Remark 1. This API function does not forcibly terminate DMA transfer.
Remark 2. Before using this API function, you must confirm that transmission has ended.

[Syntax]

```c
void R_DMACn_Stop ( void );
```

Remark $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_DMACn_Set_SoftwareTriggerOn**

Starts DMA transfer.

**[Syntax]**

```c
void R_DMACn_Set_SoftwareTriggerOn ( void );
```

**Remark**  
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Start data transfer by the end of A/D conversion.
(Get A/D conversion results of 4 pins and copy them to RAM. Then, calculate the average of the results.)

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>DMA controller</strong></td>
<td></td>
</tr>
<tr>
<td>DMA0</td>
<td>Used</td>
</tr>
<tr>
<td>DMA operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Transfer direction setting</td>
<td>SFR to internal RAM</td>
</tr>
<tr>
<td>Transfer data size setting</td>
<td>8 bits</td>
</tr>
<tr>
<td>SFR address</td>
<td>ADCR - 0x000fff1e</td>
</tr>
<tr>
<td>RAM address</td>
<td>0xffe00</td>
</tr>
<tr>
<td>Transfer byte count</td>
<td>4</td>
</tr>
<tr>
<td>Trigger signal</td>
<td>INTAD (Please set INTAD)</td>
</tr>
<tr>
<td>DMA0 transfer end interrupt (INTDMA0)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

| **A/D convertor**     |  |
| ADC                   | Used |
| A/D convertor operation setting | Used |
| Comparator operation setting | Operation |
| Resolution setting    | 8 bits |
| VREF(+) setting       | VDD |
| VREF(-) setting       | VSS |
| Trigger mode setting  | Software trigger mode |
| Operation mode setting | Countinuous select mode |
| ANI0 - ANI7 analog input selection | ANI0 - ANI3 |
| A/D channel selection | ANI0 - ANI3 |
| Conversion time mode  | Normal 1 |
| Conversion time       | 34 (1088/fCLK)(μs) |
| Conversion result upper/lower bound value setting | Generates an interrupt request (INTAD) when ADLL ≤ ADCRH ≤ ADUL |
| Upper bound (ADUL) value | 255 |
| Lower bound (ADLL) value | 0 |
| Use A/D interrupt (INTAD) | Used |
[API setting example]

r_main.c

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable DMA0 transfer */
    R_DMAC0_Start();

    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        NOP();
    }
    /* End user code. Do not edit comment generated here */
}
r_cg_dmac_user.c
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_adc.h"
/* End user code. Do not edit comment generated here */

/* Start user code for pragma. Do not edit comment generated here */
#pragma address (g_adc_buf = 0x0ffe00)
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_adc_buf[5][4];
volatile uint8_t g_adc_buf_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_dmac0_interrupt(void) {
    /* Start user code. Do not edit comment generated here */
    uint8_t i;
    uint8_t j;
    uint16_t temp;

    /* Stop the AD converter */
    R_ADC_Stop();

    /* Disable DMA0 transfer */
    R_DMAC0_Stop();

    /* Change DMA0_RAM address */
    if ( (++g_adc_buf_cnt) < 4U )
    {
        DRA0 += 4U;
    }
    else
    {
        DRA0 = _FE00_DMA0_RAM_ADDRESS;
        g_adc_buf_cnt = 0U;

        /* Calculate the average */
        for (i = 0; i < 4U; i++)
        {
            temp = 0U;
            for (j = 0; j < 4U; j++)
            {
                temp += g_adc_buf[j][i];
            }
            g_adc_buf[4][i] = temp / 4U;
        }
    }

    /* Enable DMA0 transfer */
    R_DMAC0_Start();

    /* Start the AD converter */
    R_ADC_Start();
    /* End user code. Do not edit comment generated here */
}
3.3.36 Data transfer controller

Below is a list of API functions output by the Code Generator for Data transfer controller use.

Table 3.38 API Functions: [Data transfer controller]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DTC_Create</td>
<td>Performs initialization necessary to control the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTCn_Start</td>
<td>Enables operation of the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTCn_Stop</td>
<td>Disables operation of the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTC_Set_PowerOff</td>
<td>Halts the clock supplied to the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTCDn_Start</td>
<td>Enables operation of the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTCDn_Stop</td>
<td>Disables operation of the Data transfer controller.</td>
</tr>
</tbody>
</table>
R_DTC_Create

Performs initialization necessary to control the DTC.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_DTC_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_DTC_Create_UserInit

Performs user-defined initialization relating to the DTC.

Remark This API function is called as the R_DTC_Create callback routine.

[Syntax]
void R_DTC_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
R_DTCn_Start

Enables operation of the DTC.

**[Syntax]**

```
void R_DTCn_Start ( void);
```

*Remark*  
\( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_DTCn_Stop

Disables operation of the DTC.

[Syntax]

void R_DTCn_Stop ( void );

Remark  \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
### R_DTC_Set_PowerOff

Halts the clock supplied to the DTC.

**Remark**
Calling this API function changes the DTC to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_DTC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_DTCDn_Start

Enables operation of the DTC.

**[Syntax]**

```c
void R_DTCDn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_DTCDn_Stop

Disables operation of the DTC.

[Syntax]

```c
void R_DTCDn_Stop ( void );
```

Remark  $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
Usage example

Start DTC data transfer by UART0 reception. (Repeat reception of 4Bytes data and copying them to the RAM array.)

[GUI setting example]

<table>
<thead>
<tr>
<th>Data transfer controller</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>DTC</td>
<td>Used</td>
</tr>
<tr>
<td>DTCBA</td>
<td></td>
</tr>
<tr>
<td>DTC base address</td>
<td>0xffd00</td>
</tr>
<tr>
<td>Control data0 (DTCD0)</td>
<td>Used (Chain transfer: Unused; Activation sources: UART0 reception/CSI01/IIC01 transfer end or CSI01 buffer empty)</td>
</tr>
<tr>
<td>DTCD0</td>
<td></td>
</tr>
<tr>
<td>Transfer mode setting</td>
<td>Repeat mode</td>
</tr>
<tr>
<td>Repeat mode interrupt setting</td>
<td>Disable</td>
</tr>
<tr>
<td>Repeat area setting</td>
<td>Transfer destination</td>
</tr>
<tr>
<td>Source address</td>
<td>0xff12 Address fixed</td>
</tr>
<tr>
<td>Destination address</td>
<td>0xfb00</td>
</tr>
<tr>
<td>Count</td>
<td>4</td>
</tr>
<tr>
<td>Block size</td>
<td>1</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Serial</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>SAU0</td>
<td>Used</td>
</tr>
<tr>
<td>Channel0</td>
<td></td>
</tr>
<tr>
<td>Channel 0</td>
<td>UART0 (Receive)</td>
</tr>
<tr>
<td>Data length setting (Receive)</td>
<td>8 bits</td>
</tr>
<tr>
<td>Transfer direction setting (Receive)</td>
<td>LSB</td>
</tr>
<tr>
<td>Parity setting (Receive)</td>
<td>None</td>
</tr>
<tr>
<td>Stop bit length setting (Receive)</td>
<td>1 bit fixed</td>
</tr>
<tr>
<td>Receive data level setting</td>
<td>Normal</td>
</tr>
<tr>
<td>Transfer rate setting (Receive)</td>
<td>9600(bps) (error:+0.16% Minimum permissible value:-5.17% Maximum permissible value:+5.16%)</td>
</tr>
<tr>
<td>Reception end interrupt priority (INTSR0)</td>
<td>Low</td>
</tr>
<tr>
<td>Reception end (Callback function setting)</td>
<td>Used</td>
</tr>
<tr>
<td>Reception error (Callback function setting)</td>
<td>Used</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
/* Start user code for pragma. Do not edit comment generated here */
#pragma address (g_uart0_buf = 0x0ffb00)
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_uart0_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable DTCD0 module operation */
    R_DTCD0_Start();

    /* Start the UART0 module operation */
    R_UART0_Start();

    while (1U)
    {
        NOP();
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.37 Event link controller

Below is a list of API functions output by the Code Generator for event link controller (ELC) use.

Table 3.39 API Functions: [Event Link Controller]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_ELC_Create</td>
<td>Performs initialization necessary to control the event link controller (ELC).</td>
</tr>
<tr>
<td>R_ELC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the event link controller (ELC).</td>
</tr>
<tr>
<td>R_ELC_Stop</td>
<td>Disables operation of the event link controller (ELC).</td>
</tr>
</tbody>
</table>
**R_ELC_Create**

Performs initialization necessary to control the event link controller (ELC).

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_ELC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_ELC_Create_UserInit**

Performs user-defined initialization relating to the event link controller (ELC).

**Remark**   This API function is called as the **R_ELC_Create** callback routine.

**[Syntax]**

```c
void R_ELC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_ELC_Stop

Disables operation of the event link controller (ELC).

**[Syntax]**

```c
void R_ELC_Stop ( uint32_t event);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t event;</td>
<td>Disabled event source</td>
</tr>
</tbody>
</table>

**Remark**

Below is shown the format for specifying disabled event source `event`.

In case of setting the `event` to `0x01010101`, the event link operations of event source 00, 08, 16, 24 are prohibited.

![Diagram](image-url)

**[Return value]**

None.
Usage example

Start A/D conversion by ‘External interrupt edge detection 0’ of ELC event. Store A/D conversion result to RAM, then stop ELC.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Event link controller</td>
<td>Used</td>
</tr>
<tr>
<td>ELC</td>
<td></td>
</tr>
<tr>
<td>A/D conversion starts</td>
<td>Used</td>
</tr>
<tr>
<td>Event generation source</td>
<td>'External interrupt edge detection 0'</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Interrupt</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTP</td>
<td></td>
</tr>
<tr>
<td>INTP0</td>
<td></td>
</tr>
<tr>
<td>Valid edge</td>
<td>Falling</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>A/D convertor</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>ADC</td>
<td></td>
</tr>
<tr>
<td>A/D converter operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator operation setting</td>
<td>Operation</td>
</tr>
<tr>
<td>Resolution setting</td>
<td>10 bits</td>
</tr>
<tr>
<td>VREF(+) setting</td>
<td>VDD</td>
</tr>
<tr>
<td>VREF(-) setting</td>
<td>VSS</td>
</tr>
<tr>
<td>Trigger setting mode</td>
<td>Hardware trigger no wait mode</td>
</tr>
<tr>
<td>Hardware trigger no wait mode</td>
<td>ELC</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>One-shot select mode</td>
</tr>
<tr>
<td>ANI0 - ANI23 analog input selection</td>
<td>ANI0</td>
</tr>
<tr>
<td>A/D channel selection</td>
<td>ANI0</td>
</tr>
<tr>
<td>Conversion time mode</td>
<td>Normal 1</td>
</tr>
<tr>
<td>Conversion time</td>
<td>38 ((1216/fCLK)) (μs)</td>
</tr>
<tr>
<td>Conversion result upper/lower bound value setting</td>
<td>Generates an interrupt request (INTAD) when (\text{ADLL} \leq \text{ADCRH} \leq \text{ADUL})</td>
</tr>
<tr>
<td>Upper bound (ADUL)</td>
<td>255</td>
</tr>
<tr>
<td>Lower bound (ADLL)</td>
<td>0</td>
</tr>
<tr>
<td>Use A/D interrupt (INTAD)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
### API FUNCTIONS

#### r_main.c
```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        
        /* End user code. Do not edit comment generated here */
    }
}
```

#### r_cg_adc_user.c
```c
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_elc.h"
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_adc_value;
/* End user code. Do not edit comment generated here */

static void __near r_adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the AD converter */
    R_ADC_Stop();

    /* Return the conversion result in the buffer */
    R_ADC_Get_Result((uint16_t *)&g_adc_value);

    /* Stop the ELC event resources */
    R_ELC_Stop(0x00000001U);
    /* End user code. Do not edit comment generated here */
}
```
### 3.3.38 Interrupt functions

Below is a list of API functions output by the Code Generator for interrupt functions use.

Table 3.40 API Functions: [Interrupt Functions]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_INTC_Create</td>
<td>Performs initialization necessary to control the interrupt functions.</td>
</tr>
<tr>
<td>R_INTC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the interrupt functions.</td>
</tr>
<tr>
<td>r_intcn_interrupt</td>
<td>Performs processing in response to the external maskable interrupt INTPn.</td>
</tr>
<tr>
<td>R_INTCn_Start</td>
<td>Enables the acceptance of the external maskable interrupts INTPn.</td>
</tr>
<tr>
<td>R_INTCn_Stop</td>
<td>Disables the acceptance of the external maskable interrupts INTPn.</td>
</tr>
<tr>
<td>r_intclrn_interrupt</td>
<td>Performs processing in response to the external maskable interrupt INTPLRn.</td>
</tr>
<tr>
<td>R_INTCLRn_Start</td>
<td>Enables the acceptance of the external maskable interrupts INTPLRn.</td>
</tr>
<tr>
<td>R_INTCLRn_Stop</td>
<td>Disables the acceptance of the external maskable interrupts INTPLRn.</td>
</tr>
<tr>
<td>r_intrtcicn_interrupt</td>
<td>Performs processing in response to the external maskable interrupt INTRTCICn.</td>
</tr>
<tr>
<td>R_INTRTCICn_Start</td>
<td>Enables the acceptance of the external maskable interrupts INTRTCICn.</td>
</tr>
<tr>
<td>R_INTRTCICn_Stop</td>
<td>Disables the acceptance of the external maskable interrupts INTRTCICn.</td>
</tr>
<tr>
<td>R_INTFO_Start</td>
<td>Enables the acceptance of the external maskable interrupts INTFO.</td>
</tr>
<tr>
<td>R_INTFO_Stop</td>
<td>Disables the acceptance of the external maskable interrupts INTFO.</td>
</tr>
<tr>
<td>R_INTFO_ClearFlag</td>
<td>Clears INTFCLR flag of Interrupt flag output control register 1 (INTFOCTL1).</td>
</tr>
<tr>
<td>r_intfo_interrupt</td>
<td>Performs processing in response to the external maskable interrupt INTFO.</td>
</tr>
</tbody>
</table>
R_INTC_Create

Performs initialization necessary to control the interrupt functions.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_INTC_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_INTC_Create_UserInit

Performs user-defined initialization relating to the interrupt functions.

Remark This API function is called as the R_INTC_Create callback routine.

**[Syntax]**

```c
void R_INTC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_intcn_interrup

Performs processing in response to the external maskable interrupt INTPn.
Remark This API function is called as the interrupt process corresponding to the external maskable interrupt INTPn.

[Syntax]
CA78K0R Compiler
__interrupt static void r_intcn_interrup ( void );

CC-RL Compiler
static void __near r_intcn_interrup ( void );
Remark n is the interrupt factor number.

[Argument(s)]
None.

[Return value]
None.
**R_INTCn_Start**

Enables the acceptance of the external maskable interrupts INTPn.

**[Syntax]**

```c
void R_INTCn_Start ( void );
```

**Remark**  

$n$ is the interrupt factor number.

**[Argument(s)]**

None.

**[Return value]**

None.
Disables the acceptance of the external maskable interrupts INTPn.

**[Syntax]**

```c
void R_INTCn_Stop ( void );
```

**Remark**  

$n$ is the interrupt factor number.

**[Argument(s)]**  

None.

**[Return value]**  

None.
**r_intclr

**

Performs processing in response to the external maskable interrupt INTPLRn.

**Remark** This API function is called as the interrupt process corresponding to the external maskable interrupt INTPLRn.

[Syntax]

**CA78K0R Compiler**

```c
__interrupt static void r_intclr

```

**CC-RL Compiler**

```c
static void __near r_intclr

```

**Remark** $n$ is the interrupt factor number.

[Argument(s)]

None.

[Return value]

None.
### R_INTCLRn_Start

Enables the acceptance of the external maskable interrupts INTPLRn.

#### Syntax

```c
void R_INTCLRn_Start ( void );
```

Remark: $n$ is the interrupt factor number.

#### Argument(s)

None.

#### Return value

None.
### R_INTCLRn_Stop

Disables the acceptance of the external maskable interrupts INTPLRn.

**[Syntax]**

```c
void R_INTCLRn_Stop ( void );
```

Remark  

\( n \) is the interrupt factor number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_intrtcincn_interrupt

Performs processing in response to the external maskable interrupt INTRTCICn.

Remark   This API function is called as the interrupt process corresponding to the external maskable interrupt INTRTCICn.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_intrtcincn_interrupt ( void );

CC-RL Compiler
static void   __near r_intrtcincn_interrupt ( void );

Remark   n is the interrupt factor number.

[Argument(s)]
None.

[Return value]
None.
R_INTRTCICn_Start

Enables the acceptance of the external maskable interrupts INTRTCICn.

[Syntax]

```c
void R_INTRTCICn_Start ( void );
```

Remark  

\( n \) is the interrupt factor number.

[Argument(s)]

None.

[Return value]

None.
Disables the acceptance of the external maskable interrupts INTRTCICn.

**[Syntax]**

```c
void R_INTRTCICn_Stop ( void );
```

**Remark**  
$n$ is the interrupt factor number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_INTFO_Start

Enables the acceptance of the external maskable interrupts INTFO.

[Syntax]

```
void R_INTFO_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_INTFO_Stop**

Disables the acceptance of the external maskable interrupts INTFO.

**[Syntax]**

```c
void R_INTFO_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_INTFO_ClearFlag

Clears INTFCLR flag of Interrupt flag output control register 1 (INTFOCTL1).

**[Syntax]**

```c
void R_INTFO_ClearFlag ( void );
```

**[Argument(s)]**
- None.

**[Return value]**
- None.
Performs processing in response to the external maskable interrupt INTFO.

Remark  This API function is called as the interrupt process corresponding to the external maskable interrupt INTFO.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_intfo_interrupt ( void );
```

**CC-RL Compiler**

```c
static void   __near r_intfo_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Count the number of falling edge.

**[GUI setting example]**

<table>
<thead>
<tr>
<th>Interrupt</th>
<th>INTP</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>INTP0</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>Valid edge</td>
<td>Falling</td>
</tr>
<tr>
<td></td>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

**[API setting example]**

```c
r_main.c

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Clear INTP0 interrupt flag and enable interrupt */
    R_INTC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

r_cg_intc_user.c

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_intc0_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_intc0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Count INTP0 */
    g_intc0_cnt++;
    /* End user code. Do not edit comment generated here */
} 
```
3.3.39 Key interrupt function

Below is a list of API functions output by the Code Generator for key interrupt function use.

Table 3.41 API Functions: [Key Interrupt Function]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_KEY_Create</td>
<td>Performs initialization necessary to control the key interrupt function.</td>
</tr>
<tr>
<td>R_KEY_Create_UserInit</td>
<td>Performs user-defined initialization relating to the key interrupt function.</td>
</tr>
<tr>
<td>r_key_interrupt</td>
<td>Performs processing in response to the key interrupt INTKR.</td>
</tr>
<tr>
<td>R_KEY_Start</td>
<td>Enables the acceptance of the key interrupt INTKR.</td>
</tr>
<tr>
<td>R_KEY_Stop</td>
<td>Disables the acceptance of the key interrupt INTKR.</td>
</tr>
</tbody>
</table>
**R_KEY_Create**

Perform initialization necessary to control the key interrupt function.

**Remark**
This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_KEY_Create ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
**R_KEY_Create_UserInit**

Performs user-defined initialization relating to the key interrupt function.

**Remark**  This API function is called as the **R_KEY_Create** callback routine.

**[Syntax]**

```c
void R_KEY_Create_UserInit ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
**r_key_interrupt**

Performs processing in response to the key interrupt INTKR.

Remark This API function is called as the interrupt process corresponding to the key interrupt INTKR.

[Syntax]

<table>
<thead>
<tr>
<th>Compiler</th>
<th>Syntax</th>
</tr>
</thead>
<tbody>
<tr>
<td>CA78K0R Compiler</td>
<td><code>__interrupt static void r_key_interrupt ( void );</code></td>
</tr>
<tr>
<td>CC-RL Compiler</td>
<td><code>static void __near r_key_interrupt ( void );</code></td>
</tr>
</tbody>
</table>

[Argument(s)]

None.

[Return value]

None.
R_KEY_Start

Enables the acceptance of the key interrupt INTKR.

[Syntax]

```c
void R_KEY_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_KEY_Stop

Disables the acceptance of the key interrupt INTKR.

[Syntax]
void R_KEY_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
Usage example

Set the flag for 8 keys which the falling edge is detected.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Interrupt</td>
<td>KEY</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR0</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR1</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR2</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR3</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR4</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR5</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR6</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR7</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>High</td>
<td></td>
</tr>
</tbody>
</table>

[API setting example]

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Clear INTKR interrupt flag and enable interrupt */
    R_KEY_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

```
r_cg_intc_user.c

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_key_fix = 0x00U;
/* End user code. Do not edit comment generated here */

static void __near r_key_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    g_key_fix = ~P7;
    /* End user code. Do not edit comment generated here */
}
```
3.3.40 Voltage detector

Below is a list of API functions output by the Code Generator for voltage detector use.

Table 3.42 API Functions: [Voltage Detector]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_LVD_Create</td>
<td>Performs initialization necessary to control the voltage detector.</td>
</tr>
<tr>
<td>R_LVD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the voltage detector.</td>
</tr>
<tr>
<td>r_lvd_interrupt</td>
<td>Performs processing in response to the voltage detection interrupt INTLVI.</td>
</tr>
<tr>
<td>r_lvd_vddinterrupt</td>
<td>Performs processing in response to the voltage detection of VDD pin interrupt INTLVDVDD.</td>
</tr>
<tr>
<td>r_lvd_vbatinterrupt</td>
<td>Performs processing in response to the voltage detection of VBAT pin interrupt INTLVDVBAT.</td>
</tr>
<tr>
<td>r_lvd_vrtcinterrupt</td>
<td>Performs processing in response to the voltage detection of VRTC pin interrupt INTLVDVRRTC.</td>
</tr>
<tr>
<td>r_lvd_exlvdinterrupt</td>
<td>Performs processing in response to the voltage detection of EXLVD pin interrupt INTLVDEXLVD.</td>
</tr>
<tr>
<td>R_LVD_InterruptMode_Start</td>
<td>Starts voltage detection (when in interrupt mode, and interrupt &amp; reset mode).</td>
</tr>
<tr>
<td>R_LVD_Start_VDD</td>
<td>Enables operation of VDD pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Start_VBAT</td>
<td>Enables operation of VBAT pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Start_VRTC</td>
<td>Enables operation of VRTC pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Start_EXLVD</td>
<td>Enables operation of EXLVD pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Stop_VDD</td>
<td>Disables operation of VDD pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Stop_VBAT</td>
<td>Disables operation of VBAT pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Stop_VRTC</td>
<td>Disables operation of VRTC pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Stop_EXLVD</td>
<td>Disables operation of EXLVD pin voltage detection.</td>
</tr>
<tr>
<td>R_LVI_Create</td>
<td>Performs initialization necessary to control the voltage detector.</td>
</tr>
<tr>
<td>R_LVI_Create_UserInit</td>
<td>Performs user-defined initialization relating to the voltage detector.</td>
</tr>
<tr>
<td>r_lvi_interrupt</td>
<td>Performs processing in response to the voltage detection interrupt INTLVI.</td>
</tr>
<tr>
<td>R_LVI_InterruptMode_Start</td>
<td>Starts voltage detection (when in interrupt mode, and interrupt &amp; reset mode).</td>
</tr>
</tbody>
</table>
R_LVD_Create

Performs initialization necessary to control the voltage detector.

Remark    This API function is called from R_Systeminit before main() is executed.

[Syntax]

void R_LVD_Create ( void );

[Argument(s)]

None.

[Return value]

None.
### R_LVD_Create_UserInit

Performs user-defined initialization relating to the voltage detector.

**Remark**  This API function is called as the **R_LVD_Create** callback routine.

**[Syntax]**

```c
void R_LVD_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Performs processing in response to the voltage detection interrupt INTLVI.

Remark This API function is called as the interrupt process corresponding to the voltage detection interrupt INTLVI.

[Syntax]
CA78K0R Compiler
__interrupt static void r_lvd_interrupt ( void );

CC-RL Compiler
static void __near r_lvd_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_lvd_vddinterrupt

Performs processing in response to the voltage detection of VDD pin interrupt INTLVDVDD.

Remark This API function is called as the interrupt process corresponding to the voltage detection of VDD pin interrupt INTLVDVDD.

[Syntax]
CA78K0R Compiler
__interrupt static void r_lvd_vddinterrupt ( void );

CC-RL Compiler
static void __near r_lvd_vddinterrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_lvd_vbatinterrupt

Performs processing in response to the voltage detection of VBAT pin interrupt INTLVDVBAT.

Remark  This API function is called as the interrupt process corresponding to the voltage detection of VBAT pin interrupt INTLVDVBAT.

[Syntax]
CA78K0R Compiler

__interrupt static void r_lvd_vbatinterrupt ( void );

CC-RL Compiler

static void __near r_lvd_vbatinterrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**r_lvd_vrtcinterrupt**

Performs processing in response to the voltage detection of VRTC pin interrupt INTLVDVRRTC.

**Remark**   This API function is called as the interrupt process corresponding to the voltage detection of VRTC pin interrupt INTLVDVRRTC.

**[Syntax]**

CA78K0R Compiler

```
__interrupt static void r_lvd_vrtcinterrupt ( void );
```

CC-RL Compiler

```
static void __near r_lvd_vrtcinterrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_lvd_exlvdinterrupt**

Performs processing in response to the voltage detection of EXLVD pin interrupt INTLVDEXLVD.

**Remark** This API function is called as the interrupt process corresponding to the voltage detection of EXLVD pin interrupt INTLVDEXLVD.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_lvd_exlvdinterrupt ( void );
```

CC-RL Compiler

```c
static void __near r_lvd_exlvdinterrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_LVD INTERRUPTMODE START**

Starts voltage detection (when in interrupt mode, and interrupt & reset mode).

**[Syntax]**

```c
void R_LVD_INTERRUPTMODE_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_LVD_Start_VDD**

Enables operation of VDD pin voltage detection.

**[Syntax]**

```c
void R_LVD_Start_VDD ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_LVD_Start_VBAT**

Enables operation of VBAT pin voltage detection.

**[Syntax]**

```c
void R_LVD_Start_VBAT ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_LVD_Start_VRTC**

Enables operation of VRTC pin voltage detection.

**[Syntax]**

```
void R_LVD_Start_VRTC ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_LVD_Start_EXLVD**

Enables operation of EXLVD pin voltage detection.

**[Syntax]**

```c
void R_LVD_Start_EXLVD ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_LVD_Stop_VDD**

Disables operation of VDD pin voltage detection.

**Syntax**

```c
void R_LVD_Stop_VDD ( void );
```

**Argument(s)**

None.

**Return value**

None.
R_LVD_Stop_VBAT

Disables operation of VBAT pin voltage detection.

[Syntax]

```c
void R_LVD_Stop_VBAT ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_LVD_Stop_VRTC

Disables operation of VRTC pin voltage detection.

[Syntax]

```c
void R_LVD_Stop_VRTC ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_LVD_Stop_EXLVD

Disables operation of EXLVD pin voltage detection.

[Syntax]

```c
void R_LVD_Stop_EXLVD ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_LVI_Create

Performs initialization necessary to control the voltage detector.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

void R_LVI_Create ( void );

[Argument(s)]
None.

[Return value]
None.
R_LVI_Create_UserInit

Performs user-defined initialization relating to the voltage detector.

Remark   This API function is called as the R_LVI_Create callback routine.

[Syntax]
void R_LVI_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
r_lvi_interrupt

Performs processing in response to the voltage detection interrupt INTLVI.

RemarK This API function is called as the interrupt process corresponding to the voltage detection interrupt INTLVI.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void r_lvi_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_lvi_interrupt ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_LVI_InterruptMode_Start

Starts voltage detection (when in interrupt mode, and interrupt & reset mode).

[Syntax]

```c
void R_LVI_InterruptMode_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example

Detect the falling of the supply voltage by Interrupt & reset mode, and perform arbitrary processing in interrupt function.

[GUI setting example]

<table>
<thead>
<tr>
<th>Voltage detector</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>LVD</td>
<td>Used</td>
</tr>
<tr>
<td>Low voltage detector</td>
<td>Interrupt &amp; reset mode</td>
</tr>
<tr>
<td>operation setting</td>
<td></td>
</tr>
<tr>
<td>Operation mode setting</td>
<td></td>
</tr>
<tr>
<td>INTLVI Priority</td>
<td>Low</td>
</tr>
<tr>
<td>Reset generation level (VLVDL)</td>
<td>2.75(V)</td>
</tr>
<tr>
<td>Interrupt generation level (VLVDH)</td>
<td>3.15(V)</td>
</tr>
</tbody>
</table>

[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable the voltage detector interrupt */
    R_LVD_InterruptMode_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_lvd_user.c

```c
static void __near r_lvd_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Processing to be performed before the reset */
    /* End user code. Do not edit comment generated here */
}
```
3.3.41 Battery backup function

Below is a list of API functions output by the Code Generator for battery backup function use.

Table 3.43 API Functions: [Battery Backup Function]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_BUP_Create</td>
<td>Performs initialization necessary to control the battery backup function.</td>
</tr>
<tr>
<td>R_BUP_Create_UserInit</td>
<td>Performs user-defined initialization relating to the battery backup function.</td>
</tr>
<tr>
<td>r_bup_interrupt</td>
<td>Performs processing in response to the power switching detection interrupt INTVBAT.</td>
</tr>
<tr>
<td>R_BUP_Start</td>
<td>Enables operation of battery backup function.</td>
</tr>
<tr>
<td>R_BUP_Stop</td>
<td>Disables operation of battery backup function.</td>
</tr>
</tbody>
</table>
**R_BUP_Create**

Performs initialization necessary to control the battery backup function.

**Remark**  This API function is called from *R_Systeminit* before main() is executed.

**[Syntax]**

```c
void R_BUP_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_BUP_Create_UserInit**

Performs user-defined initialization relating to the battery backup function.

**Remark**  This API function is called as the `R_BUP_Create` callback routine.

**[Syntax]**

```c
void R_BUP_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_bup_interrupt

Performs processing in response to the power switching detection interrupt INTVBAT.

Remark This API function is called as the interrupt process corresponding to the power switching detection interrupt INTVBAT.

[Syntax]
CA78K0R Compiler
__interrupt static void r_bup_interrupt ( void );

CC-RL Compiler
static void __near r_bup_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
### R_BUP_Start

Enables operation of battery backup function.

**[Syntax]**

```c
void R_BUP_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_BUP_Stop**

Disables operation of battery backup function.

**[Syntax]**

```c
void R_BUP_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Set the flag to notify switching to battery backup mode.

[GUI setting example]

<table>
<thead>
<tr>
<th>Battery backup function</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>KEYBATTERYBACKUP</td>
<td></td>
</tr>
<tr>
<td>Power switching operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Generate an interrupt when power is switched (INTVBAT)</td>
<td>Used</td>
</tr>
<tr>
<td>Power switching interrupt selection</td>
<td>Interrupt generated when VDD is switched to VBAT</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start battery backup module operation */
    R_BUP_Start();
    
    while (1U)
    {
        
        /* End user code. Do not edit comment generated here */
    }
}
```

r_cg_bup_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_bup_f = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_bup_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* When entering the battery backup mode, a flag is set */
    if (VBATCMPM == 0U) {
        g_bup_f = 0U;
    }
    else {
        g_bup_f = 1U;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.42 Oscillation stop detector

Below is a list of API functions output by the Code Generator for oscillation stop detector use.

Table 3.44 API Functions: [Oscillation Stop Detector]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_OSDC_Create</td>
<td>Performs initialization necessary to control the oscillation stop detector.</td>
</tr>
<tr>
<td>R_OSDC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the oscillation stop detector.</td>
</tr>
<tr>
<td>r_osdc_interrupt</td>
<td>Performs processing in response to the oscillation stop detection interrupt INTOSDC.</td>
</tr>
<tr>
<td>R_OSDC_Start</td>
<td>Enables operation of oscillation stop detector.</td>
</tr>
<tr>
<td>R_OSDC_Stop</td>
<td>Disables operation of oscillation stop detector.</td>
</tr>
<tr>
<td>R_OSDC_Set_PowerOff</td>
<td>Halts the clock supplied to the oscillation stop detector.</td>
</tr>
<tr>
<td>R_OSDC_Reset</td>
<td>Reset the oscillation stop detector.</td>
</tr>
</tbody>
</table>
**R_OSDC_Create**

Performs initialization necessary to control the oscillation stop detector.

**Remark**
This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_OSDC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_OSDC_Create_UserInit

Performs user-defined initialization relating to the oscillation stop detector.

**Remark**  This API function is called as the **R_OSDC_Create** callback routine.

#### [Syntax]

```c
void R_OSDC_Create_UserInit ( void );
```

#### [Argument(s)]

None.

#### [Return value]

None.
r_osdc_interrupt

Performs processing in response to the oscillation stop detection interrupt INTOSDC.

Remark This API function is called as the interrupt process corresponding to the oscillation stop detection interrupt INTOSDC.

[Syntax]
CA78K0R Compiler
__interrupt static void r_osdc_interrupt ( void );

CC-RL Compiler
static void __near r_osdc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_OSDC_Start</td>
<td>Enables operation of oscillation stop detector.</td>
</tr>
</tbody>
</table>

**[Syntax]**

```c
void R_OSDC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_OSDC_Stop

Disables operation of oscillation stop detector.

[Syntax]
void R_OSDC_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
R_OSDC_Set_PowerOff

Halts the clock supplied to the oscillation stop detector.

Remarks
Calling this API function changes the oscillation stop detector to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_OSDC_Set_PowerOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_OSDC_Reset**

Reset the oscillation stop detector.

**[Syntax]**

```c
void R_OSDC_Reset ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Reset by Oscillation stop detection interrup.

[GUI setting example]

<table>
<thead>
<tr>
<th>Oscillation stop detector</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>OSCSTOPDETECTOR</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Oscillation stop detector operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Oscillation stop judgement time</td>
<td>100(ms) (TYP.) (Actual value : 100)</td>
</tr>
<tr>
<td>Generate an interrupt when oscillation stop is detected (INTOSDC)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Watchdog timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>WDT</td>
<td></td>
</tr>
<tr>
<td>Watchdog timer operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Operation in HALT/STOP/SNOOZE mode setting</td>
<td>Enabled</td>
</tr>
<tr>
<td>Overflow time</td>
<td>2^16/fIL 4369.07(ms)</td>
</tr>
<tr>
<td>Window open period</td>
<td>100(%)</td>
</tr>
<tr>
<td>Enable interval interrupt when 75% + 1/2fIL of overflow time (INTWDTI)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void) {
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start OSDC module operation */
    R_OSDC_Start();

    while (1U) {
        /* Restart the watchdog timer */
        R_WDT_Restart();
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_osdc_user.c

```c
static void __near r_osdc_interrupt(void) {
    /* Start user code. Do not edit comment generated here */
    /* Stop OSDC module operation */
    R_OSDC_Stop();

    /* End user code. Do not edit comment generated here */
}
```
3.3.43 SPI interface

Below is a list of API functions output by the Code Generator for SPI interface use.

Table 3.45 API Functions: [SPI Interface]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_SAIC_Create</td>
<td>Performs initialization necessary to control the SPI interface.</td>
</tr>
<tr>
<td>R_SAIC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the SPI interface.</td>
</tr>
<tr>
<td>R_SAIC_Write</td>
<td>Starts SPI data transmission.</td>
</tr>
<tr>
<td>R_SAIC_Read</td>
<td>Starts SPI data reception.</td>
</tr>
<tr>
<td>R_SPI_Create</td>
<td>Performs initialization necessary to control the SPI interface.</td>
</tr>
<tr>
<td>R_SPI_Create_UserInit</td>
<td>Performs user-defined initialization relating to the SPI interface.</td>
</tr>
<tr>
<td>R_SPI_Write</td>
<td>Starts SPI data transmission.</td>
</tr>
<tr>
<td>R_SPI_Read</td>
<td>Starts SPI data reception.</td>
</tr>
</tbody>
</table>
R_SAIC_Create

Performs initialization necessary to control the SPI interface.

Remark   This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_SAIC_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_SAIC_Create_UserInit

Performs user-defined initialization relating to the SPI interface.

Remark    This API function is called as the R_SAIC_Create callback routine.

[Syntax]

```c
void R_SAIC_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_SAIC_Write

Starts SPI data transmission.

[Syntax]

```c
void R_SAIC_Write ( const smartanalog_t * p_saic_data );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>const smartanalog_t * p_saic_data;</td>
<td>Pointer to area storing the transmission data</td>
</tr>
</tbody>
</table>

[Return value]

None.
R_SAIC_Read

Starts SPI data reception.

[Syntax]
void R_SAIC_Read ( const smartanalog_t * p_saic_data, smartanalog_t * p_saic_read_buf );

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>const smartanalog_t * p_saic_data;</td>
<td>Pointer to area to store the received data</td>
</tr>
<tr>
<td>O</td>
<td>smartanalog_t * p_saic_read_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
</tbody>
</table>

[Return value]
None.
R_SPI_Create

Performs initialization necessary to control the SPI interface.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]
void R_SPI_Create ( void );

[Argument(s)]
None.

[Return value]
None.
R_SPI_Create_UserInit

Performs user-defined initialization relating to the SPI interface.

Remark  This API function is called as the R_SPI_Create callback routine.

[Syntax]

```c
void R_SPI_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_SPI_Write**

Starts SPI data transmission.

**[Syntax]**

```c
void R_SPI_Write ( const smartanalog_t * p_saic_data );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>const smartanalog_t * p_saic_data;</td>
<td>Pointer to area storing the transmission data</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
**R_SPI_Read**

Starts SPI data reception.

**[Syntax]**

```c
void R_SPI_Read ( const smartanalog_t * p_saic_data, smartanalog_t * p_saic_read_buf );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>const smartanalog_t * p_saic_data;</td>
<td>Pointer to area to store the received data</td>
</tr>
<tr>
<td>O</td>
<td>smartanalog_t * p_saic_read_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
Usage example

Transfer and write data to external device by SPI transmission. After that, read the data for verify check.
※Please use SA-Designer together.

[GUI setting example]

<table>
<thead>
<tr>
<th>SPI interface</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>SPI</td>
<td></td>
</tr>
<tr>
<td>Analog IC operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Baudrate</td>
<td>300(bps) (Actual value: 300.481)</td>
</tr>
</tbody>
</table>

[API setting example]

```c
/* Start user code for global. Do not edit comment generated here */
uint8_t g_flag;
smartanalog_t gp_sa_read_buf[];
extern const smartanalog_t gp_smartanalog_data[];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        if (1U == g_flag)
        {
            /* Write SAIC register */
            R_SAIC_Write(gp_smartanalog_data);

            /* Read SAIC register */
            R_SAIC_Read(gp_smartanalog_data, gp_sa_read_buf);

            /** read after write verify **/
        }
    }
    /* End user code. Do not edit comment generated here */
}```
3.3.44 Operational amplifier

Below is a list of API functions output by the Code Generator for Operational Amplifier use.

Table 3.46 API Functions: [Operational amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_OPAMP_Create</td>
<td>Performs initialization necessary to control the operational amplifier.</td>
</tr>
<tr>
<td>R_OPAMP_Create_UserInit</td>
<td>Performs user-defined initialization related to the operational amplifier.</td>
</tr>
<tr>
<td>R_OPAMP_Set_ReferenceCircuitOn</td>
<td>Enables operational amplifier reference current circuit.</td>
</tr>
<tr>
<td>R_OPAMP_Set_ReferenceCircuitOff</td>
<td>Disables operational amplifier reference current circuit.</td>
</tr>
<tr>
<td>R_OPAMPn_Start</td>
<td>Starts operational amplifier of unit n.</td>
</tr>
<tr>
<td>R_OPAMPn_Stop</td>
<td>Stops operational amplifier of unit n.</td>
</tr>
<tr>
<td>R_OPAMPn_Set_PrechargeOn</td>
<td>Starts precharging of the external capacitor of the operational amplifier n.</td>
</tr>
</tbody>
</table>
| R_OPAMPn_Set_PrechargeOff         | Performs user-defined initialization related to the operational amplifier n.}
**R_OPAMP_Create**

Performs initialization necessary to control the operational amplifier.

**Remark**  
This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_OPAMP_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMP_Create_UserInit**

Performs user-defined initialization relating to the operational amplifier.

**Remark**  This API function is called as the `R_OPAMP_Create` callback routine.

**[Syntax]**

```
void R_OPAMP_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_OPAMP_Set_ReferenceCircuitOn

Enables operational amplifier reference current circuit.

[Syntax]
void R_OPAMP_Set_ReferenceCircuitOn ( void );

[Argument(s)]
None.

[Return value]
None.
**R_OPAMP_Set_ReferenceCircuitOff**

Disables operational amplifier reference current circuit.

**[Syntax]**

```c
void R_OPAMP_Set_ReferenceCircuitOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMPn_Start**

Starts operational amplifier of unit $n$.

**[Syntax]**

```c
void R_OPAMPn_Start ( void );
```

Remark $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_OPAMPn_Stop

Stops operational amplifier of unit $n$.

[Syntax]

```c
void R_OPAMPn_Stop ( void );
```

Remark $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
## R_OPAMPn_Set_PrechargeOn

Starts precharging of the external capacitor of the operational amplifier \( n \).

### [Syntax]

```c
void R_OPAMPn_Set_PrechargeOn ( void );
```

**Remark**

\( n \) is the channel number.

### [Argument(s)]

None.

### [Return value]

None.
**R_OPAMPn_Set_PrechargeOff**

Stops precharging of the external capacitor of the operational amplifier *n*.

**[Syntax]**

```c
void R_OPAMPn_Set_PrechargeOff ( void );
```

Remark  
*n* is the channel number.

**[Argument(s)]**  
None.

**[Return value]**  
None.
Usage example

Use Operational amplifier for Comparator as + side input.

### [GUI setting example]

<table>
<thead>
<tr>
<th>Operational amplifier</th>
<th>OPAMP</th>
</tr>
</thead>
<tbody>
<tr>
<td>OPAMP</td>
<td></td>
</tr>
<tr>
<td>Operational amplifier</td>
<td></td>
</tr>
<tr>
<td>operation setting</td>
<td></td>
</tr>
<tr>
<td>Use operational amplifier</td>
<td>Used</td>
</tr>
<tr>
<td>0</td>
<td></td>
</tr>
<tr>
<td>Use operational amplifier</td>
<td>Unused</td>
</tr>
<tr>
<td>1</td>
<td></td>
</tr>
<tr>
<td>Use operational amplifier</td>
<td>Unused</td>
</tr>
<tr>
<td>2</td>
<td></td>
</tr>
<tr>
<td>Use operational amplifier</td>
<td>Unused</td>
</tr>
<tr>
<td>3</td>
<td></td>
</tr>
<tr>
<td>Reference current circuit setting</td>
<td>Stop</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Low-power mode</td>
</tr>
<tr>
<td>ELC trigger setting</td>
<td>Operational amplifier 0: Operational amplifier ELC trigger 0</td>
</tr>
<tr>
<td>Operational amplifier</td>
<td></td>
</tr>
<tr>
<td>0</td>
<td>Used</td>
</tr>
<tr>
<td>Activation/stop trigger control setting</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>Comparator</td>
<td>COMP</td>
</tr>
<tr>
<td>COMP</td>
<td></td>
</tr>
<tr>
<td>Speed setting</td>
<td>Low speed</td>
</tr>
<tr>
<td>Comparator 0</td>
<td></td>
</tr>
<tr>
<td>Comparator 0 Mode setting</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator 0 Edge setting</td>
<td>Normal</td>
</tr>
<tr>
<td>Comparator 0 Digital filter setting</td>
<td>Rising edge</td>
</tr>
<tr>
<td>Comparator 0 Enable output (VOUT0)</td>
<td>Unused</td>
</tr>
<tr>
<td>Comparator 0 Use comparator 0 interrupt (INTCMP0)</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator 0 Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

`r_cg_main.c`

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the operational amplifier 0 */
    R_OPAMP0_Start();
    /* Start the comparator 0 */
    R_COMP0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.45 Data operation circuit

Below is a list of API functions output by the Code Generator for Operational Amplifier use.

Table 3.47 API Functions: [Operational amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DOC_Create</td>
<td>Performs initialization necessary to control the data operation circuit.</td>
</tr>
<tr>
<td>R_DOC_Create_UserInit</td>
<td>Performs user-defined initialization related to the data operation circuit.</td>
</tr>
<tr>
<td>r_doc_interrupt</td>
<td>Performs processing in response to the DOC operation result detection interrupt INTDOC.</td>
</tr>
<tr>
<td>R_DOC_SetMode</td>
<td>Configures the operation mode of data operation circuit.</td>
</tr>
<tr>
<td>R_DOC_WriteData</td>
<td>Writes new data to compare, add or subtract.</td>
</tr>
<tr>
<td>R_DOC_GetResult</td>
<td>Gets result of addition or subtraction.</td>
</tr>
<tr>
<td>R_DOC_ClearFlag</td>
<td>Clears DOPCF flag of DOC control register (DOCR).</td>
</tr>
<tr>
<td>R_DOC_Set_PowerOff</td>
<td>Stops the clock supplied for data operation circuit.</td>
</tr>
<tr>
<td>R_DOC_Reset</td>
<td>Resets Data operation circuit module.</td>
</tr>
</tbody>
</table>
### R_DOC_Create

Performs initialization necessary to control the data operation circuit.

**Remark**  
This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_DOC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DOC_Create_UserInit**

Performs user-defined initialization relating to the data operation circuit.

**Remark** This API function is called as the **R_DOC_Create** callback routine.

**[Syntax]**

```c
void R_DOC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_doc_interrupt

Performs processing in response to the data operation circuit interrupt INTDOC.

Remark  This API function is called as the interrupt process corresponding to the data operation circuit interrupt INTDOC.

(Syntax)
CA78K0R Compiler
__interrupt static void r_doc_interrupt ( void );

CC-RL Compiler
static void __near r_doc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**R_DOC_SetMode**

Configures the operation mode of data operation circuit.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_doc.h"

MD_STATUS R_DOC_SetMode ( doc_mode_t mode, unit16_t value );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| I   | `doc_mode_t mode;` | Operation mode of data operation circuit  
|     |              | **ADDITION**: Data addition mode  
|     |              | **SUBTRACTION**: Data subtraction mode  
|     |              | **COMPARE_MATCH**: Data comparison mode  
|     |              | *(Detection Condition: Data match is detected)*  
|     |              | **COMPARE_MISMATCH**: Data subtraction mode  
|     |              | *(Detection Condition: Data mismatch is detected)*  |
| I   | `uint16_t value;` | Data addition and data subtraction: Results of operations  
|     |              | Data comparison: 16-bit data for use as a reference |

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_DOC_WriteData**

Writes new data to compare, add or subtract.

Remark Write data to DODIR register.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_DOC_WriteData ( unit16_t data );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>unit16_t data;</td>
<td>data to compare, add or subtract</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
R_DOC_GetResult

Gets result of addition or subtraction.

[Syntax]

```c
#include     "r_cg_macrodriver.h"
void       R_DOC_GetResult ( unit16_t*const data );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>unit16_t*const data;</td>
<td>pointer to where result will be stored</td>
</tr>
</tbody>
</table>

[Return value]

None.
R_DOC_ClearFlag

Clears DOPCF flag of DOC control register (DOCR).

[Syntax]

```c
void R_DOC_ClearFlag ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_DOC_Set_PowerOff

Stops the clock supplied for data operation circuit.

[Syntax]

```c
void R_DOC_Set_PowerOff (void);
```

[Argument(s)]

None.

[Return value]

None.
R_DOC_Reset

Resets Data operation circuit module.

[Syntax]

```c
void R_DOC_Reset ( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example

Add array data by Data addition mode and get the result when the result is larger than "FFFFh". After that, change the mode to Data comparision mode and generate interrupt when detecting the data other than "0000h".

[GUI setting example]

<table>
<thead>
<tr>
<th>Data operation circuit</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>DOC</td>
<td>Used</td>
</tr>
<tr>
<td>DOC setting</td>
<td>Used</td>
</tr>
<tr>
<td>Data operation setting</td>
<td>Data addition mode</td>
</tr>
<tr>
<td>Comparison reference/Initial value of addition or subtraction result</td>
<td>0xFFFF</td>
</tr>
<tr>
<td>Enable data operation circuit interrupt (INTDOC)</td>
<td>Used</td>
</tr>
<tr>
<td>INTDOC Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

/* Start user code for global. Do not edit comment generated here */
extern volatile uint16_t data[16];
volatile uint8_t cnt;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        for (cnt = 0; cnt < 16U; cnt++)
        {
            /* Write new data to compare */
            R_DOC_WriteData(data[cnt]);
        }
    }
    /* End user code. Do not edit comment generated here */
}

r_cg_doc_user.c

/* Start user code for global. Do not edit comment generated here */
volatile uint16_t data[16];
volatile uint16_t result;
/* End user code. Do not edit comment generated here */

static void __near r_doc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Get result */
    R_DOC_GetResult((uint16_t *)&result);

    /* Configure the operation mode of DOC */
    R_DOC_SetMode(COMPARE_MISMATCH, 0x0000);

    /* Clear DOPCF flag */
    R_DOC_ClearFlag();
    /* End user code. Do not edit comment generated here */
}
3.3.46 32-bit Multiply-accumulator

Below is a list of API functions output by the Code Generator for 32-bit Multiply-accumulator use.

Table 3.48 API Functions: [32-bit Multiply-accumulator]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_MAC32Bit_Create</td>
<td>Performs initialization necessary to control the 32-bit Multiply-accumulator.</td>
</tr>
<tr>
<td>R_MAC32Bit_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 32-bit Multiply-accumulator.</td>
</tr>
<tr>
<td>r_mac32bit_interrupt_flow</td>
<td>Performs processing in response to the 32-bit Multiply-accumulator interrupt INTMACLOF.</td>
</tr>
<tr>
<td>R_MAC32Bit_Reset</td>
<td>Resets the 32-bit Multiply-accumulator.</td>
</tr>
<tr>
<td>R_MAC32Bit_Set_PowerOff</td>
<td>Stops the clock supplied for the 32-bit Multiply-accumulator.</td>
</tr>
<tr>
<td>R_MAC32Bit_MULUnsigned</td>
<td>Operates the unsigned multiply.</td>
</tr>
<tr>
<td>R_MAC32Bit_MULSigned</td>
<td>Operates the signed multiply.</td>
</tr>
<tr>
<td>R_MAC32Bit_MACUnsigned</td>
<td>Operates the unsigned multiply-accumulate.</td>
</tr>
<tr>
<td>R_MAC32Bit_MACSigned</td>
<td>Operates the signed multiply-accumulate.</td>
</tr>
</tbody>
</table>
**R_MAC32Bit_Create**

Performs initialization necessary to control the 32-bit Multiply-accumulator.

Remark This API function is called from **R_Systeminit** before main() is executed.

[Syntax]

```c
void R_MAC32Bit_Create ( void );
```

[Argument(s)]
- None.

[Return value]
- None.
R_MAC32Bit_Create_UserInit

Performs user-defined initialization relating to the 32-bit Multiply-accumulator.

Remark  This API function is called as the R_MAC32Bit_Create callback routine.

[Syntax]

```
void R_MAC32Bit_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
r_mac32bit_interrupt_flow

Performs processing in response to the 32-bit Multiply-accumulator interrupt INTMACLOF.

Remark This API function is called as the interrupt process corresponding to the 32-bit Multiply-accumulator interrupt INTMACLOF.

[Syntax]
CA78K0R Compiler
__interrupt static void r_mac32bit_interrupt_flow ( void );

CC-RL Compiler
static void __near r_mac32bit_interrupt_flow ( void );

[Argument(s)]
None.

[Return value]
None.
R_MAC32Bit_Reset

Resets the 32-bit Multiply-accumulator.

[Syntax]

```c
void R_MAC32Bit_Reset ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_MAC32Bit_Set_PowerOff

Stops the clock supplied for the 32-bit Multiply-accumulator.

Remark 32-bit Multiply-accumulator enters the reset state by calling this API. Therefore, writing to the registers which control 32-bit Multiply-accumulator is ignored after calling this API.

[Syntax]

```c
void R_MAC32Bit_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_MAC32Bit_MULUnsigned

Operates the unsigned multiply.

[Syntax]
```c
#include "r_cg_mac32bit.h"
void R_MAC32Bit_MULUnsigned ( uint32_t data_a, uint32_t data_b, mac32bit_uint64_t * buffer_64bit );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t data_a;</td>
<td>Multiplicand</td>
</tr>
<tr>
<td>I</td>
<td>uint32_t data_b;</td>
<td>Multiplier</td>
</tr>
<tr>
<td>O</td>
<td>mac32bit_uint64_t * buffer_64bit;</td>
<td>Multiplier result</td>
</tr>
</tbody>
</table>

Remark  Below is an example of the structure mac32bit_uint64_t for the multiplier result.

```c
typedef struct
{
    uint16_t low_low;
    uint16_t low_high;
    uint16_t high_low;
    uint16_t high_high;
} mac32bit_uint64_t;
```

[Return value]
None.
**R_MAC32Bit_MULSigned**

Operates the signed multiply.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_mac32bit.h"
void R_MAC32Bit_MULSigned ( int32_t data_a, int32_t data_b, mac32bit_int64_t * buffer_64bit );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>int32_t data_a;</td>
<td>Multiplicand</td>
</tr>
<tr>
<td>I</td>
<td>int32_t data_b;</td>
<td>Multiplier</td>
</tr>
<tr>
<td>O</td>
<td>mac32bit_int64_t *</td>
<td>Multiplier result</td>
</tr>
</tbody>
</table>

**Remark**

Below is an example of the structure `mac32bit_int64_t` for the multiplier result.

```c
typedef struct
{
    int16_t low_low;
    int16_t low_high;
    int16_t high_low;
    int16_t high_high;
} mac32bit_int64_t;
```

**[Return value]**

None.
R_MAC32Bit_MACUnsigned

Operates the unsigned multiply-accumulate.

[Syntax]

```
#include     "r_cg_macrodriver.h"
#include     "r_cg_mac32bit.h"
void       R_MAC32Bit_MACUnsigned ( uint32_t data_a, uint32_t data_b, mac32bit_uint64_t * buffer_64bit );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t data_a;</td>
<td>Multiplicand</td>
</tr>
<tr>
<td>I</td>
<td>uint32_t data_b;</td>
<td>Multiplier</td>
</tr>
<tr>
<td>O</td>
<td>mac32bit_uint64_t * buffer_64bit;</td>
<td>Accumulation initial value / Multiplier result</td>
</tr>
</tbody>
</table>

Remark       See R_MAC32Bit_MULUnsigned for details about the mac32bit_uint64_t.

[Return value]

None.
**R_MAC32Bit_MACSigned**

Operates the signed multiply-accumulate.

**Syntax**

```c
#include     "r_cg_macrodriver.h"
#include     "r_cg_mac32bit.h"
void       R_MAC32Bit_MACSigned ( int32_t data_a, int32_t data_b, mac32bit_int64_t * buffer_64bit );
```

**Argument(s)**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>int32_t data_a;</td>
<td>Multiplicand</td>
</tr>
<tr>
<td>I</td>
<td>int32_t data_b;</td>
<td>Multiplier</td>
</tr>
<tr>
<td>O</td>
<td>mac32bit_int64_t * buffer_64bit;</td>
<td>Accumulation initial value / Multiplier result</td>
</tr>
</tbody>
</table>

**Remark**

See **R_MAC32Bit_MULSigned** for details about the mac32bit_int64_t.

**Return value**

None.
Usage example

Get A/D conversion results of 1 pin 4 times. Then, calculate the average of the results.

### [GUI setting example]

<table>
<thead>
<tr>
<th>32-bit multiply-accumulator</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>MAC32bit</td>
<td>Used</td>
</tr>
<tr>
<td>32-bit multiply-accumulator operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Fixed point mode setting</td>
<td>Disable</td>
</tr>
<tr>
<td>Enable multiply-accumulation overflow/underflow (INTMACLOF)</td>
<td>Unused</td>
</tr>
</tbody>
</table>

### A/D converter

<table>
<thead>
<tr>
<th>ADC</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>A/D converter operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator operation setting</td>
<td>Stop</td>
</tr>
<tr>
<td>Resolution</td>
<td>10 bits</td>
</tr>
<tr>
<td>VREF(+) setting</td>
<td>VDD</td>
</tr>
<tr>
<td>VREF(-) setting</td>
<td>VSS</td>
</tr>
<tr>
<td>Trigger setting mode</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>One-shot select mode</td>
</tr>
<tr>
<td>ANI0 – ANI5 analog input selection</td>
<td>ANI0</td>
</tr>
<tr>
<td>A/D channel selection</td>
<td>ANI0</td>
</tr>
<tr>
<td>Conversion time mode</td>
<td>Normal 1</td>
</tr>
<tr>
<td>Conversion time</td>
<td>608/fCLK 25.3333(μs)</td>
</tr>
<tr>
<td>Conversion result upper/lower bound value setting</td>
<td>Generates an interrupt request (INTAD) when ADLL ≤ ADCRH ≤ ADUL</td>
</tr>
<tr>
<td>Upper bound (ADUL) value</td>
<td>255</td>
</tr>
<tr>
<td>Lower bound (ADLL) value</td>
<td>0</td>
</tr>
<tr>
<td>Use A/D interrupt (INTAD)</td>
<td>Unused</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile mac32bit_uint64_t g_mac32bit_buf;
volatile uint16_t g_adc_fix;
volatile uint16_t g_buffer;
volatile uint8_t g_cnt;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        while (0U == ADIF)
        {
            ;
        }
        ADIF = 0U;

        /* Return the conversion result in the buffer */
        R_ADC_Get_Result((uint16_t *)&g_buffer);

        /* Calculate unsigned values in multiply-accumulation mode */
        R_MAC32Bit_MACUnsigned(1U, g_buffer, (mac32bit_uint64_t *)&g_mac32bit_buf);

        if (((++g_cnt) >= 4U))
        {
            g_cnt = 0U;
            g_adc_fix = (g_mac32bit_buf.low_low >> 4U);
            g_mac32bit_buf.low_low   = 0U;
            g_mac32bit_buf.low_high  = 0U;
            g_mac32bit_buf.high_low  = 0U;
            g_mac32bit_buf.high_high = 0U;
        }
    }/* End user code. Do not edit comment generated here */
}
```
### 3.47 12-bit A/D converter

Below is a list of API functions output by the Code Generator for 12-bit A/D converter use.

Table 3.49 API Functions: [12-bit A/D Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_12ADC_Create</td>
<td>Performs initialization necessary to control the 12-bit A/D converter.</td>
</tr>
<tr>
<td>R_12ADC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 12-bit A/D converter.</td>
</tr>
<tr>
<td>r_12adc_interrupt</td>
<td>Performs processing in response to the A/D conversion end interrupt INTAD.</td>
</tr>
<tr>
<td>R_12ADC_Start</td>
<td>Starts A/D conversion.</td>
</tr>
<tr>
<td>R_12ADC_Stop</td>
<td>Ends A/D conversion.</td>
</tr>
<tr>
<td>R_12ADC_Get_ValueResult</td>
<td>Reads the results of A/D conversion (12 bits).</td>
</tr>
<tr>
<td>R_12ADC_Set_ADCChannel</td>
<td>Configures the analog voltage input pin for A/D conversion.</td>
</tr>
<tr>
<td>R_12ADC_Set_PowerOff</td>
<td>Halts the clock supplied to the 12-bit A/D converter.</td>
</tr>
</tbody>
</table>
**R_12ADC_Create**

Performs initialization necessary to control the 12-bit A/D converter.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_12ADC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_12ADC_Create_UserInit

Performs user-defined initialization relating to the 12-bit A/D converter.

Remark This API function is called as the R_12ADC_Create callback routine.

[Syntax]
void R_12ADC_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
r_12adc_interrupt

Performs processing in response to the A/D conversion end interrupt INTAD.

Remark    This API function is called as the interrupt process corresponding to the A/D conversion end interrupt INTAD.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void r_12adc_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_12adc_interrupt ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_12ADC_Start

Starts A/D conversion.

Remark
About 1 micro second of stabilization time is required when changing the voltage converter from operation stopped to operation enabled status. Consequently, about 1 micro second must be left free between the call to R_12ADC_Create and the call to this API function.

[Syntax]
void R_12ADC_Start ( void );

[Argument(s)]
None.

[Return value]
None.
R_12ADC_Stop

Ends A/D conversion.

Remark  The voltage converter continues to operate after the process of this API function completes. Consequently, to stop the operation of the voltage converter, you must call R_12ADC_Set_PowerOff after the process of this API function completes.

[Syntax]

```c
void R_12ADC_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_12ADC_Get_ValueResult

Reads the results of A/D conversion (12 bits).

[Syntax]

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_12ADC_Get_ValueResult ( ad_channel_t channel, uint16_t * const buffer );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>ad_channel_t channel;</td>
<td>Analog voltage input pin</td>
</tr>
<tr>
<td>O</td>
<td>uint16_t * const buffer;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_12ADC_Set_ADChannel**

Configures the analog voltage input pin for A/D conversion.

**Remark**  
The value specified in argument channel is set to A/D channel select register A0 (ADANSA0) or A/D conversion extended input control register (ADEXICR).

**[Syntax]**

```c
#include "r_cg_macroadriver.h"
#include "r_cg_12adc.h"
MD_STATUS R_12ADC_Set_ADChannel ( ad_sel_regester_t regester, uint16_t data );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| I   | ad_sel_regester_t regester; | Set to selected register  
|     |                         | SEL_ADANSA0 : A/D channel select register A0 (ADANSA0)                      |
|     |                         | SEL_ADEXICR : A/D conversion extended input control register (ADEXICR)     |
| I   | uint16_t data;          | Set to selected register value                                              |

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_12ADC_TemperatureSensorOutput_On**

Enables 12-bit A/D converter temperature sensor output circuit.

**[Syntax]**

```c
void R_12ADC_TemperatureSensorOutput_On ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_12ADC_TemperatureSensorOutput_Off**

Disables 12-bit A/D converter temperature sensor output circuit.

**[Syntax]**

```c
void R_12ADC_TemperatureSensorOutput_Off ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_12ADC_InternalReferenceVoltage_On

Enables 12-bit A/D converter reference voltage circuit.

**[Syntax]**

```c
void R_12ADC_InternalReferenceVoltage_On ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_12ADC_InternalReferenceVoltage_Off**

Disables 12-bit A/D converter reference voltage circuit.

**[Syntax]**

```c
void R_12ADC_InternalReferenceVoltage_Off ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_12ADC_Set_PowerOff**

Halt the clock supplied to the 12-bit A/D converter.

**Remark**
Calling this API function changes the A/D converter to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_12ADC_Set_PowerOff ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
### Usage example

Get the A/D conversion result of 2 pins.

#### [GUI setting example]

<table>
<thead>
<tr>
<th>12-Bit A/D converter</th>
<th>ADC</th>
<th>A/D convertor operation setting</th>
<th>A/D conversion clock setting</th>
<th>A/D conversion mode setting</th>
<th>VREF (+) setting</th>
<th>VREF (-) setting</th>
<th>Operation mode setting</th>
<th>Conversion start trigger setting</th>
<th>Analog input channel setting</th>
<th>ANI00</th>
<th>ANI00 add/Average function</th>
<th>ANI01</th>
<th>ANI01 add/Average function</th>
<th>Data registers setting</th>
<th>AD conversion value addition count</th>
<th>Data placement</th>
<th>Automatic clearing</th>
<th>ANI00 input sampling time</th>
<th>ANI01 input sampling time</th>
<th>A/D converted value count setting</th>
<th>Interrupt setting</th>
<th>Priority</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>A/D convertor operation setting</td>
<td></td>
<td></td>
<td>VREF (+) setting</td>
<td>VREF (-) setting</td>
<td>Operation mode setting</td>
<td>Conversion start trigger setting</td>
<td>Analog input channel setting</td>
<td>ANI00</td>
<td>ANI00 add/Average function</td>
<td>ANI01</td>
<td>ANI01 add/Average function</td>
<td>Data registers setting</td>
<td>AD conversion value addition count</td>
<td>Data placement</td>
<td>Automatic clearing</td>
<td>ANI00 input sampling time</td>
<td>ANI01 input sampling time</td>
<td>A/D converted value count setting</td>
<td>Interrupt setting</td>
<td>Priority</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Used</td>
<td></td>
<td></td>
<td>AVDD</td>
<td>AVSS</td>
<td>Single scan mode</td>
<td>Software trigger</td>
<td></td>
<td>Used</td>
<td>Unused</td>
<td>Used</td>
<td>Unused</td>
<td></td>
<td>1-time conversion</td>
<td>Right-alignment</td>
<td>Disable automatic clearing</td>
<td>3.667(μs) (Actual value : 3.667)</td>
<td>3.667(μs) (Actual value : 3.667)</td>
<td>Addition mode</td>
<td>Enable AD conversion end interrupt (INTAD)</td>
<td>Level 3 (Low Priority)</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start AD converter */
    R_12ADC_Start();
    
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_12adc_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_12adc_ch000_value;
volatile uint16_t g_12adc_ch001_value;
/* End user code. Do not edit comment generated here */

static void __near r_12adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop AD converter */
    R_12ADC_Stop();
    
    /* Get AD converter result */
    R_12ADC_Get_ValueResult(ADCHANNEL0, (uint16_t *)&g_12adc_ch000_value);
    R_12ADC_Get_ValueResult(ADCHANNEL1, (uint16_t *)&g_12adc_ch001_value);
    /* End user code. Do not edit comment generated here */
}
```
3.3.48 12-bit D/A converter

Below is a list of API functions output by the Code Generator for 12-bit D/A converter use.

Table 3.50 API Functions: [12-bit D/A Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_12DA_Create</td>
<td>Performs initialization necessary to control the 12-bit D/A converter.</td>
</tr>
<tr>
<td>R_12DA_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 12-bit D/A converter.</td>
</tr>
<tr>
<td>R_12DAn_Start</td>
<td>Starts D/A conversion.</td>
</tr>
<tr>
<td>R_12DAn_Stop</td>
<td>Ends D/A conversion.</td>
</tr>
<tr>
<td>R_12DAn_Set_ConversionValue</td>
<td>Sets the analog voltage output to the ANOn pin.</td>
</tr>
<tr>
<td>R_12DA_Set_PowerOff</td>
<td>Halts the clock supplied to the 12-bit D/A converter.</td>
</tr>
</tbody>
</table>
**R_12DA_Create**

Performs initialization necessary to control the 12-bit D/A converter.

**Remark**  This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_12DA_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_12DA_Create_UserInit

Performs user-defined initialization relating to the 12-bit D/A converter.

Remark  This API function is called as the R_12DA_Create callback routine.

[Syntax]

```c
void R_12DA_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_12DA\textsubscript{n} Start

Starts D/A conversion.

**[Syntax]**

```c
void R_12DA\textsubscript{n} Start ( void );
```

Remark \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_12DAn_Stop

Ends D/A conversion.

[Syntax]

```c
void R_12DAn_Stop ( void );
```

Remark  

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_12DA_Set_PowerOff

Halts the clock supplied to the 12-bit D/A converter.

Remark  Calling this API function changes the 12-bit D/A converter to reset status.
         For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

  void  R_12DA_Set_PowerOff ( void );

[Argument(s)]

  None.

[Return value]

  None.
**R_12DAn_Set_ConversionValue**

Sets the analog voltage output to the ANOn pin.

**Syntax**

```c
#include "r_cg_macrodriver.h"
void R_12DAn_Set_ConversionValue ( uint16_t reg_value);
```

Remark  
$n$ is the channel number.

**Argument(s)**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint16_t</td>
<td>$reg_value$; D/A conversion value.</td>
</tr>
</tbody>
</table>

**Return value**

None.
Usage example

Start conversion digital input to analog signal from 0x00. Add 0x10 to digital input at fixed interval. Stop conversion when digital input becomes 0xFFF.

[GUI setting example]

<table>
<thead>
<tr>
<th>12-Bit D/A convertor</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>DA</td>
<td>Used</td>
</tr>
<tr>
<td>D/A convertor operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>D/A reference voltage setting</td>
<td>AVDD/AVSS</td>
</tr>
<tr>
<td>Data format</td>
<td>Right-alignment</td>
</tr>
<tr>
<td>Use DA0</td>
<td>Used</td>
</tr>
<tr>
<td>Use DA1</td>
<td>Unused</td>
</tr>
<tr>
<td>D/A A/D synchronous setting</td>
<td>Unused</td>
</tr>
</tbody>
</table>

Timer array unit

<table>
<thead>
<tr>
<th>TAU0</th>
<th>Channel 0</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_12da0_value;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    /* Set the DA0 converter value */
    g_12da0_value = 0x0000U;
    R_12DA0_Set_ConversionValue((uint8_t)g_12da0_value);

    /* Enable the DA0 converter */
    R_12DA0_Start();

    while (1U)
    {
        while (TMIF00 == 0U){
            
        }  
        TMIF00 = 0U;

        g_12da0_value += 0x0010U;
        if (g_12da0_value <= 0x0FFFU)
        {
            /* Set the DA0 converter value */
            R_12DA0_Set_ConversionValue((uint8_t)g_12da0_value);
        }
        else
        {
            /* Stop the DA0 converter */
            R_12DA0_Stop();
        }
    } /* End user code. Do not edit comment generated here */
}
3.3.49 Operational amplifier and Analog switch

Below is a list of API functions output by the Code Generator for Operational Amplifier and Analog switch use.

Table 3.51 API Functions: [Operational amplifier and Analog switch]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_AMPANSW_Create</td>
<td>Performs initialization necessary to control the Operational amplifier and Analog switch.</td>
</tr>
<tr>
<td>R_AMPANSW_Create_UserInit</td>
<td>Performs user-defined initialization relating to the Operational amplifier and Analog switch.</td>
</tr>
<tr>
<td>R_OPAMPm_Set_ReferenceCircuitOn</td>
<td>Enables operational amplifier reference current circuit.</td>
</tr>
<tr>
<td>R_OPAMPm_Set_ReferenceCircuitOff</td>
<td>Disables operational amplifier reference current circuit.</td>
</tr>
<tr>
<td>R_OPAMPm_Start</td>
<td>Starts operational amplifier of unit $m$.</td>
</tr>
<tr>
<td>R_OPAMPm_Stop</td>
<td>Stops operational amplifier of unit $m$.</td>
</tr>
<tr>
<td>R_ANSW_ChargePumpm_On</td>
<td>Enables analog switch of unit $m$.</td>
</tr>
<tr>
<td>R_ANSW_ChargePumpm_Off</td>
<td>Disables analog switch of unit $m$.</td>
</tr>
</tbody>
</table>
R_AMPANSW_Create

Performs initialization necessary to control the Operational amplifier and Analog switch.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_AMPANSW_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_AMPANSW_Create_UserInit**

Performs user-defined initialization relating to the Operational amplifier and Analog switch.

**Remark** This API function is called as the `R_AMPANSW_Create` callback routine.

**[Syntax]**

```c
void R_AMPANSW_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_OPAMPm_Set_ReferenceCircuitOn

Enables operational amplifier reference current circuit.

[Syntax]

```c
void R_OPAMPm_Set_ReferenceCircuitOn ( void );
```

Remark  
$m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
**R_OPAMP\_m\_Set\_ReferenceCircuitOff**

Disables operational amplifier reference current circuit.

**[Syntax]**

```c
void R_OPAMP\_m\_Set\_ReferenceCircuitOff ( void );
```

*Remark*  
$m$ is the unit number.

**[Argument(s)]**  
None.

**[Return value]**  
None.
R_OPAMPm_Start

Starts operational amplifier of unit \( m \).

**[Syntax]**

```c
void R_OPAMPm_Start ( void );
```

**Remark**

\( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMPm_Stop**

Stops operational amplifier of unit $m$.

**[Syntax]**

```c
void R_OPAMPm_Stop ( void );
```

Remark  $m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_ANSW_ChargePumpm_On

Enables analog switch of unit $m$.

[Syntax]

```c
void R_ANSW_ChargePumpm_On ( void );
```

Remark $m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
### R_ANSW_ChargePump$\textit{m}$ Off

Disables analog switch of unit $m$.

**[Syntax]**

```c
void R_ANSW_ChargePump$m$ Off ( void );
```

**Remark**  
$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
## Usage example

Perform Operational amplifier output by using analog switch.

### [GUI setting example]

<table>
<thead>
<tr>
<th>operational amplifier &amp; Analog switch</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>AMPAN SW</td>
<td>Used</td>
</tr>
<tr>
<td>OPAMP</td>
<td>Used</td>
</tr>
<tr>
<td>Operational amplifier operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Use operational amplifier 0</td>
<td>Used</td>
</tr>
<tr>
<td>Use operational amplifier 1</td>
<td>Used</td>
</tr>
<tr>
<td>Use operational amplifier 2</td>
<td>Used</td>
</tr>
<tr>
<td>OPAMP0/OPAMP1 reference current circuit setting</td>
<td>Stop</td>
</tr>
<tr>
<td>OPAMP0/OPAMP1 operation mode setting</td>
<td>Low-power mode</td>
</tr>
<tr>
<td>OPAMP2 operation mode setting</td>
<td>Low-power mode</td>
</tr>
<tr>
<td>ELC trigger setting</td>
<td>Operational amplifier 0: operational amplifier ELC trigger 0</td>
</tr>
<tr>
<td></td>
<td>Operational amplifier 1: operational amplifier ELC trigger 1</td>
</tr>
<tr>
<td></td>
<td>Operational amplifier 2: operational amplifier ELC trigger 2</td>
</tr>
<tr>
<td>Activation/stop trigger control setting</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>ANSW</td>
<td>Used</td>
</tr>
<tr>
<td>Analog switch operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX00</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX01</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX02</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX03</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX10</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX11</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX12</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX13</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable low-resistance switch 0</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable low-resistance switch 1</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable low-resistance switch 2</td>
<td>Unused</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start charge pump 0 */
    R_ANSW_ChargePump0_On();

    /* Start the operational amplifier 0 */
    R_OPAMP0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.50 Voltage reference

Below is a list of API functions output by the Code Generator for voltage Reference use.

Table 3.52 API Functions: [Voltage Reference]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_VR_Create</td>
<td>Performs initialization necessary to control the Voltage reference.</td>
</tr>
<tr>
<td>R_VR_Create_UserInit</td>
<td>Performs user-defined initialization relating to the Voltage reference.</td>
</tr>
<tr>
<td>R_VR_Start</td>
<td>Enables operation of Voltage reference.</td>
</tr>
<tr>
<td>R_VR_Stop</td>
<td>Disables operation of Voltage reference.</td>
</tr>
</tbody>
</table>
### R_VR_Create

Performs initialization necessary to control the Voltage reference.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_VR_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_VR_Create_UserInit

Performs user-defined initialization relating to the Voltage referdetector.

Remark This API function is called as the R_VR_Create callback routine.

[Syntax]
void R_VR_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
**R_VR_Start**

Enables operation of Voltage reference.

**[Syntax]**

```c
void R_VR_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_VR_Stop

Disables operation of Voltage reference.

[Syntax]

```c
void R_VR_Stop( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example

Supply the generated reference voltage to A/D convertor.

[GUI setting example]

<table>
<thead>
<tr>
<th>Voltage reference operation setting</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>1/2 AVDD voltage output operation setting</td>
<td>Enable</td>
</tr>
<tr>
<td>VREFOUT pin output level setting</td>
<td>1.8V</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>12-Bit A/D converter</th>
<th>ADC</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>A/D converter operation setting</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>A/D conversion clock setting</td>
<td>PCLK</td>
<td></td>
</tr>
<tr>
<td>A/D conversion mode setting</td>
<td>High-speed conversion</td>
<td></td>
</tr>
<tr>
<td>VREF (+) setting</td>
<td>AVREFP/VREFOUT</td>
<td></td>
</tr>
<tr>
<td>VREF (-) setting</td>
<td>AVSS</td>
<td></td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Single scan mode</td>
<td></td>
</tr>
<tr>
<td>Conversion start trigger setting</td>
<td>Software trigger</td>
<td></td>
</tr>
<tr>
<td>Analog input channel setting</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ANI00</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>ANI00 addition/Average function</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>Data registers setting</td>
<td></td>
<td></td>
</tr>
<tr>
<td>A/D conversion value addition count</td>
<td>1-time conversion</td>
<td></td>
</tr>
<tr>
<td>Data placement</td>
<td>Right-alignment</td>
<td></td>
</tr>
<tr>
<td>Automatic clearing</td>
<td>Disable automatic clearing</td>
<td></td>
</tr>
<tr>
<td>ANI00 input sampling time</td>
<td>3.667(μs) (Actual value : 3.667)</td>
<td></td>
</tr>
<tr>
<td>A/D converted value count setting</td>
<td>Addition mode</td>
<td></td>
</tr>
<tr>
<td>Interrupt setting</td>
<td>Enable AD conversion end interrupt (INTAD)</td>
<td></td>
</tr>
<tr>
<td>Data registers setting</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start VR module operation */
    R_VR_Start();
    /* Start AD converter */
    R_12ADC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

```c
#include "r_cg_vr.h"
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_vr.h"
/* End user code. Do not edit comment generated here */

#include "r_cg_vr.h"
/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_12adc_ch000_value;
/* End user code. Do not edit comment generated here */

static void __near r_12adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop VR module operation */
    R_VR_Stop();
    /* Stop AD converter */
    R_12ADC_Stop();
    /* Get AD converter result */
    R_12ADC_Get_ValueResult(ADCHANNEL0, (uint16_t *)&g_12adc_ch000_value);
    /* End user code. Do not edit comment generated here */
}
```
3.3.51 Sampling output timer detector

Below is a list of API functions output by the Code Generator for Sampling output timer detector use.

Table 3.53 API Functions: [Sampling output timer detector]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_SMOTD_Create</td>
<td>Performs initialization necessary to control the Sampling output timer detector.</td>
</tr>
<tr>
<td>R_SMOTD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the Sampling output timer detector.</td>
</tr>
<tr>
<td>r_smotd_counterA_interrupt</td>
<td>Performs processing in response to the Sampling output timer interval interrupt INTSMOTA.</td>
</tr>
<tr>
<td>r_smotd_counterB_interrupt</td>
<td>Performs processing in response to the Sampling output timer compare match interrupt INTSMOTB.</td>
</tr>
<tr>
<td>r_smotd_smpn_interrupt</td>
<td>Performs processing int response to the Sampling detector detection interrupt INTSMPn.</td>
</tr>
<tr>
<td>R_SMOTD_Start</td>
<td>Start Starts Sampling output timer detector.</td>
</tr>
<tr>
<td>R_SMOTD_Stop</td>
<td>Ends Sampling output timer detector.</td>
</tr>
<tr>
<td>R_SMOTD_Set_PowerOff</td>
<td>Halts the clock supplied to the Sampling output timer detector.</td>
</tr>
</tbody>
</table>
R_SMOTD_Create

Performs initialization necessary to control the Sampling output timer detector.

Remark    This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_SMOTD_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_SMOTD_Create_UserInit

Performs user-defined initialization relating to the Sampling output timer detector.

Remark  This API function is called as the R_SMOTD_Create callback routine.

[Syntax]

```c
void R_SMOTD_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
r_smotd_counterA_interrupt

Performs processing in response to the Sampling output timer interval interrupt INTSMOTA.

Remark This API function is called as the interrupt process corresponding to the Sampling output timer interval interrupt INTSMOTA.

[Syntax]
CA78K0R Compiler
__interrupt static void r_smotd_interrupt ( void );

CC-RL Compiler
static void __near r_smotd_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_smotd_counterB_interrupt

Performs processing in response to the Sampling output timer compare match interrupt INTSMOTB.

Remark This API function is called as the interrupt process corresponding to the Sampling output timer compare match INTSMOTB.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void  r_smotd_counterB_interrupt ( void );
```

CC-RL Compiler

```c
static void  __near r_smotd_counterB_interrupt ( void );
```

[Argument(s)]
None.

[Return value]
None.
r_smotd_smpn_interrupt

Performs processing in response to the Sampling detector detection interrupt INTSMPn.

Remark  This API function is called as the interrupt process corresponding to the Sampling detector detection interrupt INTSMPn.

[Syntax]
CA78K0R Compiler

__interrupt static void    r_smotd_smpn_interrupt ( void );

CC-RL Compiler

static void    __near r_smotd_smpn_interrupt ( void );

Remark  \(n\) is the sampling input number.

[Argument(s)]
None.

[Return value]
None.
**R_SMOTD_Start**

Starts Sampling output timer detector.

**[Syntax]**

```c
void R_SMOTD_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_SMOTD_Stop

Ends Sampling output timer detector.

**[Syntax]**

```c
void R_SMOTD_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_SMOTD_Set_PowerOff

Halts the clock supplied to the Sampling output timer detector.

[Syntax]
void R_SMOTD_Set_PowerOff ( void );

[Argument(s)]
None.

[Return value]
None.
3.3.52 External signal sampler

Below is a list of API functions output by the Code Generator for External signal sampler use.

Table 3.54 API Functions: [External signal sampler]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_EXSD_Create</td>
<td>Performs initialization necessary to control the External signal sampler.</td>
</tr>
<tr>
<td>R_EXSD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the External signal sampler.</td>
</tr>
<tr>
<td>r_exsd_interrupt</td>
<td>Performs processing in response to the External signal sampler edge detection interrupt INTEXSD.</td>
</tr>
<tr>
<td>R_EXSD_Start</td>
<td>Starts External signal sampling.</td>
</tr>
<tr>
<td>R_EXSD_Stop</td>
<td>Ends External signal sampling.</td>
</tr>
<tr>
<td>R_EXSD_Set_PowerOff</td>
<td>Halts the clock supplied to the External signal sampler.</td>
</tr>
</tbody>
</table>
**R_EXSD_Create**

Performs initialization necessary to control the External signal sampler.

*Remark*  This API function is called from *R_Systeminit* before main() is executed.

**[Syntax]**

```c
void R_EXSD_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_EXSD_Create_UserInit

Performs user-defined initialization relating to the External signal sampler.

Remark   This API function is called as the R_EXSD_Create callback routine.

[Syntax]

void R_EXSD_Create_UserInit ( void );

[Argument(s)]

None.

[Return value]

None.
**r_exsd_interrupt**

Performs processing in response to the External signal sampler edge detection interrupt INTEXSD.

**Remark**
This API function is called as the interrupt process corresponding to the External signal sampler edge detection interrupt INTEXSD.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_exsd_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_exsd_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_EXSD_Start

Starts A/D External signal sampling.

**[Syntax]**

```c
void R_EXSD_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_EXSD_Stop

Ends External signal sampling.

[Syntax]

void R_EXSD_Stop ( void );

[Argument(s)]

None.

[Return value]

None.
R_EXSD_Set_PowerOff

Halts the clock supplied to the External signal sampler.

Remark   Calling this API function changes the External signal sampler to reset status.
          For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

    void      R_EXSD_Set_PowerOff ( void );

[Argument(s)]

    None.

[Return value]

    None.
3.3.53 Serial interface UARTMG

Below is a list of API functions output by the Code Generator for serial interface UARTMG use.

Figure 3.55 API Functions: [Serial interface UARTMG]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_UARTMGn_Create</td>
<td>Performs initialization necessary to control the serial interface UARTMG.</td>
</tr>
<tr>
<td>R_UARTMGn_Create_UserInit</td>
<td>Performs user-defined initialization related to the serial interface UARTMG.</td>
</tr>
<tr>
<td>r_uartmgn_interrupt_send</td>
<td>Performs processing in response to the UARTMG transmission completion interrupt INTSTMGn.</td>
</tr>
<tr>
<td>r_uartmgn_interrupt_receive</td>
<td>Performs processing in response to the UARTMG reception completion interrupt INTSRMGn.</td>
</tr>
<tr>
<td>r_uartmgn_interrupt_error</td>
<td>Performs processing in response to the UARTMG reception error interrupt INTSREMGn.</td>
</tr>
<tr>
<td>R_UARTMGn_Start</td>
<td>Sets UARTMG communication to standby mode.</td>
</tr>
<tr>
<td>R_UARTMGn_Stop</td>
<td>Ends UARTMG communication.</td>
</tr>
<tr>
<td>R_UARTFn_Set_PowerOff</td>
<td>Halts the clock supplied to the serial interface UARTMG.</td>
</tr>
<tr>
<td>R_UARTMGn_Send</td>
<td>Starts UARTMG data transmission.</td>
</tr>
<tr>
<td>R_UARTMGn_Receive</td>
<td>Starts UARTMG data reception.</td>
</tr>
<tr>
<td>r_uartmgn_callback_sendend</td>
<td>Performs processing in response to the UARTMG transmission completion interrupt INTSTMGn.</td>
</tr>
<tr>
<td>r_uartmgn_callback_receiveend</td>
<td>Performs processing in response to the UARTMG reception completion interrupt INTSRMGn.</td>
</tr>
<tr>
<td>r_uartmgn_callback_error</td>
<td>Performs processing in response to the UARTMG reception error interrupt INTSREMGn.</td>
</tr>
<tr>
<td>r_uartmgn_callback_softwareoverrun</td>
<td>Performs processing in response to detection of overrun error.</td>
</tr>
</tbody>
</table>
R_UARTMGn_Create

Performs initialization necessary to control the serial interface UARTMG.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_UARTMGn_Create ( void );
```

Remark n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_UARTMGn_Create_UserInit**

Performs user-defined initialization related to the serial interface UARTMG.

**Remark** This API function is called as the `R_UARTMGn_Create` callback routine.

**[Syntax]**

```c
void R_UARTMGn_Create_UserInit ( void );
```

**Remark** $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_uartmg\_interrupt\_send

Performs processing in response to the UARTMG transmission completion interrupt INTSTMG\(n\).

Remark   This API function is called as the interrupt process corresponding to the UARTMG transmission completion interrupt INTSTMG\(n\).

[Syntax]
CA78K0R Compiler

\[
\text{\_\_\_interrupt \ static \ void \ \ r\_uartmg\_n\_interrupt\_send \ ( \ void \ );}
\]

CC-RL Compiler

\[
\text{\ static \ void \ \ __\_\_\_near \ r\_uartmgf\_n\_interrupt\_send \ ( \ void \ );}
\]

Remark   \(n\) is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r_uartmg\_interrupt\_receive**

Performs processing in response to the UARTMG reception completion interrupt INTSRM\(n\).

**Remark**  This API function is called as the interrupt process corresponding to the UARTMG reception completion interrupt INTSRM\(n\).

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_uartmg\_interrupt\_receive ( void );
```

**CC-RL Compiler**

```c
static void __near r_uartmg\_interrupt\_receive ( void );
```

**Remark**  \(n\) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.


r_uartmgn_interrupt_error

Performs processing in response to the UARTMG reception error interrupt INTSREM Gn.

Remark This API function is called as the interrupt process corresponding to the UARTMG reception error interrupt INTSREM Gn.

[Syntax]

CA78K0R Compiler

__interrupt static void r_uartmgn_interrupt_error ( void );

CC-RL Compiler

static void __near r_uartmgn_interrupt_error ( void );

Remark n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_UARTMGn_Start**

Sets UARTMG communication to standby mode.

**[Syntax]**

```c
void R_UARTMGn_Start ( void );
```

Remark \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_UARTMGn_Stop**

Ends UARTMG communication.

**[Syntax]**

```c
void R_UARTMGn_Stop ( void );
```

Remark  

n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Halts the clock supplied to the serial interface UARTMG.

Remark  Calling this API function changes the serial interface UARTMG to reset status. For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_UARTMGn_Set_PowerOff ( void );
```

Remark  \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
### R_UARTMG\_\_Send

Starts UARTMG data transmission.

Remarks 1. This API function repeats the byte-level UART transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

Remarks 2. When performing a UART transmission, `R_UARTMG\_\_Start` must be called before this API function is called.

#### Syntax

```c
#include "r_cg_macrodriver.h"

MD_STATUS R_UARTMG\_\_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark  $n$ is the channel number.

#### Argument(s)

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

#### Return value

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
### R_UARTMG\textsubscript{n} _Receive

Starts UARTMG data reception.

Remarks 1. This API function performs byte-level UART reception the number of times specified by the argument \textit{rx\_num}, and stores the data in the buffer specified by the argument \textit{rx\_buf}.

Remarks 2. Actual UART reception starts after this API function is called, and \texttt{R_UARTMG\textsubscript{n} \_Start} is then called.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTMG\textsubscript{n} _Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark \textit{n} is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rxbuf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>マクロ</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
r_uartmgn_callback_sendend

Performs processing in response to the UARTMG transmission completion interrupt INTSTMGn.

Remark This API function is called as the callback routine of interrupt process r_uartmgn_interrupt_send corresponding to the UARTMG transmission completion interrupt INTSTMGn (performed when number of transmission data specified by R_UARTMGN_Send argument tx_num has been completed).

[Syntax]

static void r_uartmgn_callback_sendend ( void );

Remark n is the channel number.

[Argument(s)]

None.

[Return value]

None.
r_uartmg_n_callback_receiveend

Performs processing in response to the UARTMG reception completion interrupt INTSRMGN.

Remark This API function is called as the callback routine of interrupt process
r_uartmg_n_interrupt_receive corresponding to the UARTMG reception completion
interrupt INTSRMGN (performed when number of received data specified by
R_UARTMGN_Receive argument rx_num has been completed).

[Syntax]

static void r_uartmg_n_callback_receiveend ( void );

Remark  n is the channel number.

[Argument(s)]

None.

[Return value]

None.
r_uartmgn_callback_error

Performs processing in response to the UARTMG reception error interrupt INTSREMGn.

Remark This API function is called as the callback routine of interrupt process r_uartmgn_interrupt_error corresponding to the UARTMG reception error interrupt INTSREMGn.

[Syntax]

```
#include "r_cg_macrdriver.h"
static void r_uartmgn_callback_error ( uint8_t err_type );
```

Remark  \( n \) is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t err_type;</td>
<td>Trigger for UART reception error interrupt</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000xx1B: Overrun error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000x1xB: Framing error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>000001xxB: Parity error</td>
</tr>
</tbody>
</table>

[Return value]
None.
r_uartmg\_n\_callback\_softwareoverrun

Performs processing in response to detection of overrun error.

**Remark** This API function is called as the callback routine of interrupt process r_uartmg\_interrupt\_receive corresponding to the UARTMG reception end interrupt INTSRMGn (process performed when the amount of data received is greater than the argument rx\_num specified for R_UARTMGn\_Receive).

**[Syntax]**

```c
#include    "r_cg_macrodriver.h"
static void   r_uartmg\_n\_callback\_softwareoverrun ( uint16\_t rx\_data);
```

Remark \(n\) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint16_t rx_data;</td>
<td>Receive data (greater than the argument rx_num specified for R_UARTMGn_Receive)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
3.3.54 Amplifier unit

Below is a list of API functions output by the Code Generator for Amplifier unit use.

Table 3.56 API Functions: [Amplifier unit]

<table>
<thead>
<tr>
<th>API</th>
<th>機能概要</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_AMP_Create</td>
<td>Performs initialization necessary to control the amplifier unit.</td>
</tr>
<tr>
<td>R_AMP_Create_UserInit</td>
<td>Performs user-defined initialization related to the amplifier unit.</td>
</tr>
<tr>
<td>R_AMP_Set_PowerOn</td>
<td>Enables amplifier unit power supply.</td>
</tr>
<tr>
<td>R_AMP_Set_PowerOff</td>
<td>Disables amplifier unit power supply.</td>
</tr>
<tr>
<td>R_PGA1_Start</td>
<td>Starts instrumentation amplifier 1.</td>
</tr>
<tr>
<td>R_PGA1_Stop</td>
<td>Stops instrumentation amplifier 1.</td>
</tr>
<tr>
<td>R_AMPn_Start</td>
<td>Starts operational amplifier n.</td>
</tr>
<tr>
<td>R_AMPn_Stop</td>
<td>Starts operational amplifier n. Stops operational amplifier n.</td>
</tr>
</tbody>
</table>
R_AMP_Create

Performs initialization necessary to control the amplifier unit.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]
void R_AMP_Create ( void );

[Argument(s)]
None.

[Return value]
None.
R_AMP_Create_UserInit

Performs user-defined initialization relating to the amplifier unit.

Remark This API function is called as the R_AMP_Create callback routine.

[Syntax]

```c
void R_AMP_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_AMP_Set_PowerOn

Enables amplifier unit power supply.

[Syntax]

\[
\text{void R_AMP_Set_PowerOn ( void ); }
\]

[Argument(s)]
None.

[Return value]
None.
**R_AMP_Set_PowerOff**

Disables amplifier unit power supply.

**[Syntax]**

```c
void R_AMP_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_PGA1_Start

Starts instrumentation amplifier 1.

[Syntax]

```c
void R_PGA1_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_PGA1_Stop

Stops instrumentation amplifier 1.

[Syntax]

```c
void R_PGA1_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_AMPn_Start

Starts operational amplifier $n$.

[Syntax]

```c
void R_AMPn_Start ( void );
```

Remark $n$ is the operational amplifier unit number.

[Argument(s)]

None.

[Return value]

None.
R_AMPn_Stop

Stops operational amplifier $n$.

[Syntax]

```c
void R_AMPn_Stop ( void );
```

Remark $n$ is the operational amplifier unit number.

[Argument(s)]
None.

[Return value]
None.
3.3.55 Data flash libraries

Below is a list of API functions output by the Code Generator for data flash libraries use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_FDL_Create</td>
<td>Performs initialization necessary to control the Data Flash Libraries.</td>
</tr>
<tr>
<td>R_FDL_Open</td>
<td>Starts the Data Flash Libraries.</td>
</tr>
<tr>
<td>R_FDL_Close</td>
<td>Stop the Data Flash Libraries.</td>
</tr>
<tr>
<td>R_FDL_Write</td>
<td>Writes the data to Data Flash Memories.</td>
</tr>
<tr>
<td>R_FDL_Read</td>
<td>Reads the data from Data Flash Memories.</td>
</tr>
<tr>
<td>R_FDL_Erase</td>
<td>Erases data for Data Flash Memories.</td>
</tr>
</tbody>
</table>

Any of the following Data Flash Libraries needs to be installed.

- Data Flash Library Type04 for the CC-RL Compiler for RL78 Family, Japan Release
- Data Flash Library Type04 for the CA78K0R Compiler for RL78 Family, Japan Release

Data Flash Library page:

Be sure to read the data flash library release notes before use.

Note: The code generator does not support the function that executes the following command of the data flash library. When using the following command, add a code referring to (4) and (5) of "3.3.55.1 Data flash library usage sample (CC-RL)".

- R_FDL_BLANKCHECK (Blank check command)
- R_FDL_IVERIFY (Internal verify command)
R_FDL_Create

Performs initialization necessary to control the Data Flash Libraries Type04.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

    void R_FDL_Create ( void );

[Argument(s)]

    None.

[Return value]

    None.
### R_FDL_Open

Starts the Data Flash Libraries.

**[Syntax]**

```c
void R_FDL_Open ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_FDL_Close

Stops the Data Flash Libraries.

**[Syntax]**

```c
void R_FDL_Close ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_FDL_Write

 Writes the data to Data Flash Memories.

**[Syntax]**

```c
pfdl_status_t R_FDL_Write ( pfdl_u16 index, __near pfdl_u08 * buffer, pfdl_u16 bytecount );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>pfdl_u16 <code>index</code>;</td>
<td>Writing start address of Data Flash Memories</td>
</tr>
<tr>
<td>I</td>
<td>pfdl_u08 * <code>buffer</code>;</td>
<td>Pointer to a buffer to store the write data</td>
</tr>
<tr>
<td>I</td>
<td>pfdl_u16 <code>bytecount</code>;</td>
<td>Total amount of data to wire</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>マクロ</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PFDL_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>PFDL_BUSY</td>
<td>During execution of the other commands</td>
</tr>
<tr>
<td>PFDL_ERR_WRITE</td>
<td>Error of the writing</td>
</tr>
<tr>
<td>PFDL_ERR_PARAMETER</td>
<td>Error of the parameters</td>
</tr>
</tbody>
</table>
R_FDL_Read

Reads the data from Data Flash Memories.

[Syntax]
```c
pfdl_status_t   R_FDL_Read ( pfdl_u16 index, __near pfdl_u08 * buffer, pfdl_u16 bytecount );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>pfdl_u16 index;</td>
<td>Reading start address of the Data Flash Memories</td>
</tr>
<tr>
<td>I</td>
<td>pfdl_u08 * buffer;</td>
<td>Pointer to a buffer to store the read data</td>
</tr>
<tr>
<td>I</td>
<td>pfdl_u16 bytecount;</td>
<td>Total amount of data to read</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>マクロ</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PFDL_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>PFDL_BUSY</td>
<td>During execution of the other commands.</td>
</tr>
<tr>
<td>PFDL_ERR_PARAMETER</td>
<td>Error of the parameters</td>
</tr>
</tbody>
</table>
R_FDL_Erase

Erases the block of Data Flash Memories.

[Syntax]

```c
pfdf_status_t   R_FDL_Erase ( pfdl_u16 blockno );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>pfdl_u16 blockno;</td>
<td>Erase no block for Data Flash Memories</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>マクロ</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PFDL_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>PFDL_ERR_ERASE</td>
<td>Error of the erasing</td>
</tr>
<tr>
<td>PFDL_ERR_PARAMETER</td>
<td>Error of the parameters</td>
</tr>
</tbody>
</table>
3.3.55.1 Data flash library usage sample (CC-RL)

(1) Install data flash library into project

Figure 3.5 Install of flash library

(2) The Data Flash Library is registered with build tool

Figure 3.6 Register to build tool
(3) Edit r_main.c (Red is additional code)

Figure 3.7 r_main.c

```c
/* Start user code for pragma. Do not edit comment generated here */
pfdl_status_t result;
uint8_t loop;
static pfdl_u08 gtBuffer[] = { 0x11, 0x12, 0x13, 0x14, 0x55, 0xAA, 0xFF, 0x00 };
static pfdl_u08 gtReadBuffer[ 128 ];
/* End user code. Do not edit comment generated here */

void main(void)
{
    /* Start user code. Do not edit comment generated here */
    EI();
    R_FDL_Create();
    R_FDL_Open();
    /* Blank check of Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        result = R_FDL_BLANKCHECK( loop * 8, gtBuffer, 8 );
        if ( result == PFDL_ERR_MARGIN )
        {
            result = R_FDL_Erase( 0 );
        }
    }
    /* Write to Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        gtBuffer[ 7 ] = loop;
        result = R_FDL_Write( loop * 8, gtBuffer, 8 );
        if ( result != PFDL_OK )
        {
            break;
        }
    }
    /* Internal verification of Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        result = R_FDL_IVERIFY( loop * 8, gtBuffer, 8 );
        if ( result == PFDL_ERR_MARGIN )
        {
            break;
        } else {
            /* Read Data Flash */
            result = R_FDL_Read( loop * 8, &gtReadBuffer[ loop * 8 ], 8 );
            if ( result != PFDL_OK )
            {
                break;
            }
        }
    }
    /* End user code. Do not edit comment generated here */
}

/* Function Name: R_MAIN_UserInit
* Description  : This function adds user code before implementing main function.
* Arguments    : None
* Return Value : None
********************************************************************************************************************/

void R_MAIN_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    EI();
    R_FDL_Create();
    R_FDL_Open();
    /* Blank check of Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        result = R_FDL_BLANKCHECK( loop * 8, gtBuffer, 8 );
        if ( result == PFDL_ERR_MARGIN )
        {
            result = R_FDL_Erase( 0 );
        }
    }
    /* Write to Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        gtBuffer[ 7 ] = loop;
        result = R_FDL_Write( loop * 8, gtBuffer, 8 );
        if ( result != PFDL_OK )
        {
            break;
        }
    }
    /* Internal verification of Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        result = R_FDL_IVERIFY( loop * 8, gtBuffer, 8 );
        if ( result == PFDL_ERR_MARGIN )
        {
            break;
        } else {
            /* Read Data Flash */
            result = R_FDL_Read( loop * 8, &gtReadBuffer[ loop * 8 ], 8 );
            if ( result != PFDL_OK )
            {
                break;
            }
        }
    }
    /* End user code. Do not edit comment generated here */
}
```

3. API FUNCTIONS

/* Erase Data Flash */
result = R_FDL_Erase( 0 );
R_FDL_Close();
/* End user code. Do not edit comment generated here */

(4) Edit r_pfdl.h (Red is additional code)

Figure 3.8 r_cg_pfdl.h

/*------------------Global functions------------------*/

void R_FDL_Create(void);
pfdl_status_t R_FDL_Write(pfdl_u16 index, __near pfdl_u08 *buffer, pfdl_u16 bytecount);
pfdl_status_t R_FDL_Read(pfdl_u16 index, __near pfdl_u08 *buffer, pfdl_u16 bytecount);
pfdl_status_t R_FDL_Erase(pfdl_u16 blockno);
pfdl_status_t R_FDL_BLANKCHECK (pfdl_u16 index, pfdl_u16 bytecount);
pfdl_status_t R_FDL_IVERIFY (pfdl_u16 index, pfdl_u16 bytecount);
void R_FDL_Open(void);
void R_FDL_Close(void);

(5) Edit r_pfdl.c (Red is additional code)

Figure 3.9 r_cg_pfdl.c

/*-------------------------------*/
void R_FDL_Close(void)
{
    PFDL_Close();
gFdlStatus = 0;
}

/* Start user code for adding. Do not edit comment generated here */

/* Function Name: R_FDL_BlankCHECK
 * Description : This function blank check a data to the RL78 data flash memory.
 * Arguments :
 *              index - It is destination address of Flash memory for blank check. The address range is from
 *                      0x000 to 0x0FFF
 *              buffer - The top address of data to blank check
 *              bytecount - The size of data to blank check (Unit is byte)
 * Return Value : pfdl_status_t - status of blank check command
*/
pfdl_status_t R_FDL_BLANKCHECK(pfdl_u16 index, pfdl_u16 bytecount)
{
    if (gFdlStatus == 1)
    {
        gFdlReq.index_u16 = index;
        gFdlReq.bytecount_u16 = bytecount;
        gFdlReq.command_enu = PFDL_CMD_BLANKCHECK_BYTES;
        gFdlResult = PFDL_Execute(&gFdlReq);
        /* Wait for completing command */
        while(gFdlResult == PFDL_BUSY)
{ NOP();
  NOP();
  gFdlResult = PFDL_Handler();    /* The process for confirming end */
}

else
{
  gFdlResult = PFDL_ERR_PROTECTION;
}
return gFdlResult;

******************************************************************************
* Function Name: R_FDLIVERIFY
* Description: This function performs internal verification on the execution range area.
* Arguments:
  * index - It is destination address of Flash memory for iverify a data. The address range is from
  * 0x0000 to 0xFFFF
  * buffer - The top address of data to iverify
  * bytecount - The size of data to iverify (Unit is byte)
* Return Value: pfdl_status_t - status of iverify command
******************************************************************************
pfdl_status_t R_FDLIVERIFY(pfdl_u16 index, pfdl_u16 bytecount)
{
  if (gFdlStatus == 1)
  {
    gFdlReq.index_u16 = index;
    gFdlReq.bytecount_u16 = bytecount;
    gFdlReq.command_enu   = PFDL_CMD_IVERIFY_BYTES;
    gFdlResult = PFDL_Execute(&gFdlReq);
    /* Wait for completing command */
    while(gFdlResult == PFDL_BUSY)
    {
      NOP();
      NOP();
      gFdlResult = PFDL_Handler();    /* The process for confirming end */
    }
  }
  else
  {
    gFdlResult = PFDL_ERR_PROTECTION;
  }
  return gFdlResult;
}

/* End user code. Do not edit comment generated here */
(6) Function check on the QB-R5F100LE-TB (Write)

Figure 3.10 Data flash write confirmation

Goes into break mode right after the Data Flash write processing

Can check the write to the Data Flash (0xF1000) with memory display.
(7) Function check on the QB-R5F100LE-TB (Read)

Figure 3.11 Data flash read confirmation

Goes into break state right after the Data Flash read processing

Can check that the data flash is erased with memory display

(8) Function check on the QB-R5F100LE-TB (Erase)

Figure 3.12 Data flash erase confirmation

Goes into break state right after the Data Flash erase processing

Can check the assignment to the Read buffer variable (gtReadBuffer) with watch panel
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<tr>
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<th>Date</th>
<th>Description</th>
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<td>Oct 01, 2019</td>
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<td>8 Added file name and API function to common of Table 2.1</td>
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<td>23 Added “3.2 Initialization process”</td>
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<td>27, 28 Added _low_level_init, HardwareSetup</td>
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<td>62 Added remark to the functional outline of R_TAUm_Channeln_Start</td>
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<td>65 Added remark to the functional outline of R_TAUm_Channeln_Stop</td>
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<td>94 Added remark 3 to the functional outline of R_TMRJn_Get_PulseWidth</td>
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<td>204 Added remark to the functional outline of R_RTC_Set_Countervalue</td>
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<td>249 Added remark to the function outline of R_IT_Start</td>
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<td>411 Added remark 2 to the functional outline of r_csimm_callback_sendend</td>
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<td>468 Added adr explanation (figure) to the argument remarks of R_IICAn_Master_Send</td>
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<td>726 Added precautions before using data flash library</td>
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<td>733 Added “3.2.55.1 Data flash library usage sample”</td>
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<td>Dec 20, 2020</td>
<td>11, 255-262 Correction of the function names of ‘8-bit interval timer’</td>
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<td>8, 100, 120, 121 Added following functions.</td>
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<td>R_TMRD_PWMOP_ForcedOutput_Stop</td>
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<td>R_TMRD_PWMOP_Set_PowerOff</td>
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<td>416 Added remark 2 to the functional outline of r_iicmn_interrupt</td>
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<td>424 Added argument description of r_iicmn_callback_master_error</td>
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<td>469 Corrected return value description of R_IICAn_Master_Send</td>
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<td>470 Corrected return value description of R_IICAn_Master_Receive</td>
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<td>1.04</td>
<td>Oct 15, 2021</td>
<td>418 Added remark to the functional outline of R_IICmn_StopCondition</td>
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