

User Manual

DA16200 SPI Host Interface

UM-WI-020

Abstract

This user manual describes the communication method between DA16200 SPI Slave and Host Processor

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1 Terms and Definitions

SPI Serial Peripheral Interface

2 References

- [1] DA16200, Datasheet, Renesas Electronics
- [2] DA16200, EVK User Manual, User Manual, Renesas Electronics
- [3] DA16200, SDK Programmer User Manual, User Manual, Renesas Electronics

DA16200 SPI Host Interface

3 Introduction

This application note describes how an external processor system, called “External Host” hereafter, communicates with a DA16200 via SPI physical interface protocol. This document also includes the AT Command Protocol to be used with the External Host.

3.1 PIN MUX Configuration

The SPI slave interface can be assigned to GPIOA[1:0], GPIOA[3:2], GPIOA[7:6], GPIOA[9:8] or GPIOA[11:10] in DA16200.

Ex) Assign GPIOA[3:2], GPIOA[9:8] as SPI slave interface.

- `_da16x_io_pinmux(PIN_BMUX, BMUX_SPIs);` // For GPIOA 2,3
- `_da16x_io_pinmux(PIN_EMUX, EMUX_SPIs);` // For GPIOA 8,9

Table 1: Pin MUX Configuration of SPI

GPIO	Signal Name
GPIOA[0]	MISO
GPIOA[1]	MOSI
GPIOA[2]	CS
GPIOA[3]	CLK
GPIOA[6]	CS
GPIOA[7]	CLK
GPIOA[8]	MISO
GPIOA[9]	MOSI
GPIOA[10]	MISO
GPIOA[11]	MOSI

4 SPI Protocol

4.1 Message Format

The format of the messages sent/received to/from the external processor is the DA16200 protocol format over SPI physical interface. The DA16200's message format and included parameters are outlined in [Figure 1](#).



Figure 1: Basic Format

4.1.1 Address

The address list used by External Host is outlined in [Table 2](#).

Table 2: Address List

Address Type	Address
General Command (Write Request)	0x50080254
AT Command	0x50080260
Response Command	0x50080258
Buffer Address	Received from slave in response message

4.1.2 CMD

The format of CMD field is outlined in [Table 3](#).

Table 3: CMD Format (Command)

Bit	Field	Description
7	Auto_Inc	1: Internal Address auto-increment, 0: Address Fixed (Not used)
6	Read/Write	1: Read, 0: Write
5:2		Not Used
1:0	CHIP_ID[1:0]	00: CHIP #0 (Default)

4.1.3 Length

Payload Length of the Data field.

4.2 Write Sequence

Host to Slave write operations are performed in three SPI transactions as shown in Figure 2.

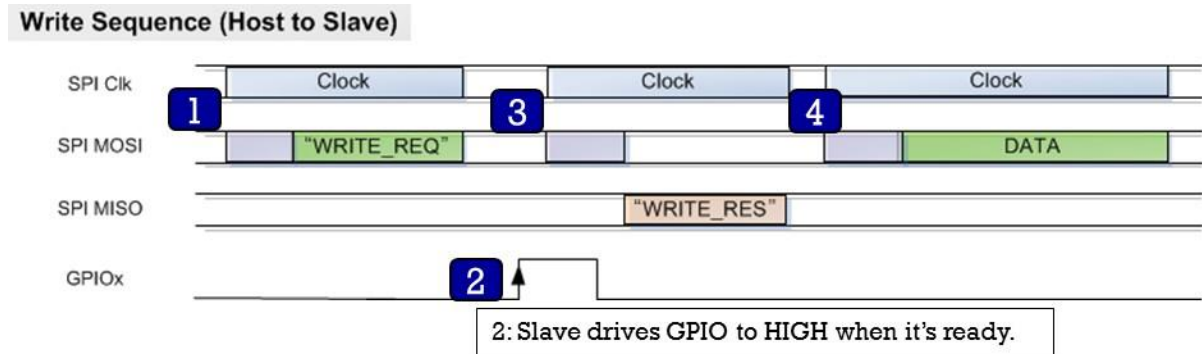


Figure 2: Write Sequence

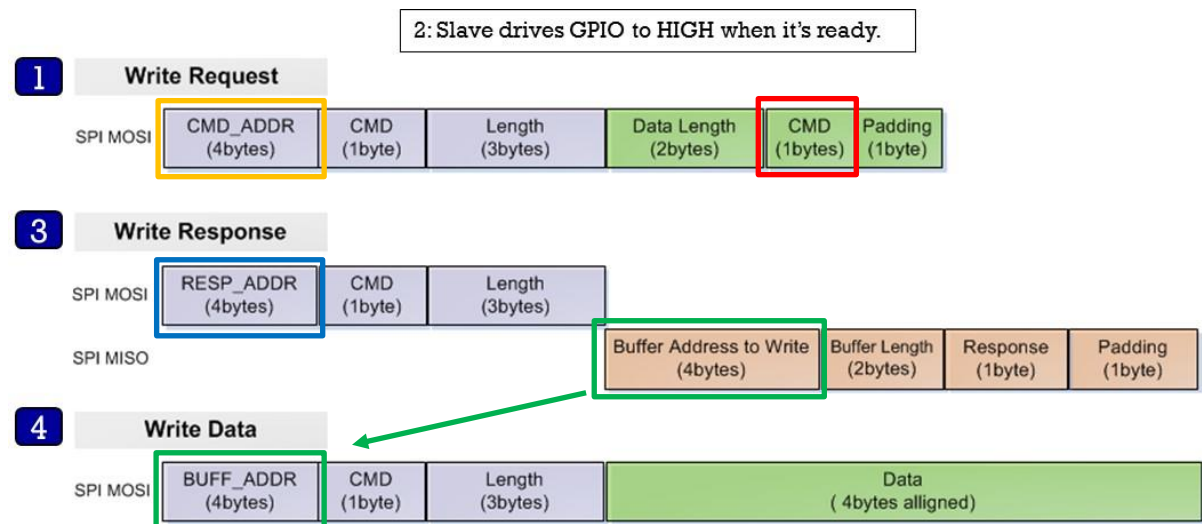


Figure 3: Structure for Write Operation

1. The Host sends a WRITE_REQ command (0x80, red rectangle in Figure 3) to the General Command address (0x50080254).(yellow rectangle in Figure 3).
2. The Host should wait for GPIO interrupt line is High from slave.
3. The Host reads the Write Response message by Response Command address (0x50080258, blue rectangle in Figure 3) and parse it using struct _st_host_response (see Table 4).
4. The Host sends data to address (BUFF_ADDR) which is received from the Slave in the Write Response message.(Green rectangle in Figure 3).

An interval of several hundred microseconds is required between the “3” and “4” stages. If the interval between the two stages is too short, there is a possibility that two Interrupt Events are recognized as one. The interval depends on the type of application or CPU load. Roughly, when the CPU clock is 120 MHz, an interval of around 300 μs is required.

Example

When the host wants to write eight bytes data (0x8877665544332211) to DA16200:

1. Host sends: (0x50-0x08-0x02-0x54)-(0x80)-(0x00-0x00-0x04)-(0x08-0x00-0x80-0x00)
2. Host waits until GPIO interrupt line is high from DA16200.
3. Host sends (0x50-0x08-0x02-0x58)-(0xC0)-(0x00-0x00-0x08), then read response from DA16200.
Let's assume the buffer address from Slave is 0x12345678 for easy description.
Then the read data should be 0x78-0x56-0x34-0x12-0x08-0x00-0x81-0x00.
4. Host sends
(0x12-0x34-0x56-0x78)-(0x80)-(0x00-0x00-0x08)-(0x11-0x22-0x33-0x44-0x55-0x66-0x77-0x88)

Note that the payload data is transmitted MSB first and little-big endian system. (see [Figure 8](#)).

4.3 Read Sequence and Structure

[Figure 4](#) shows a Slave device transmitting data to the Host when payload is available. This sequence is performed in a *two* SPI transaction.

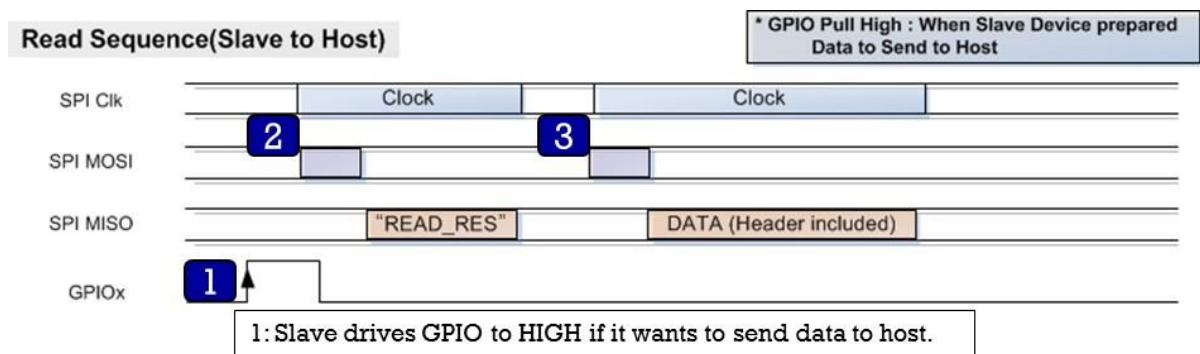


Figure 4: Read Sequence

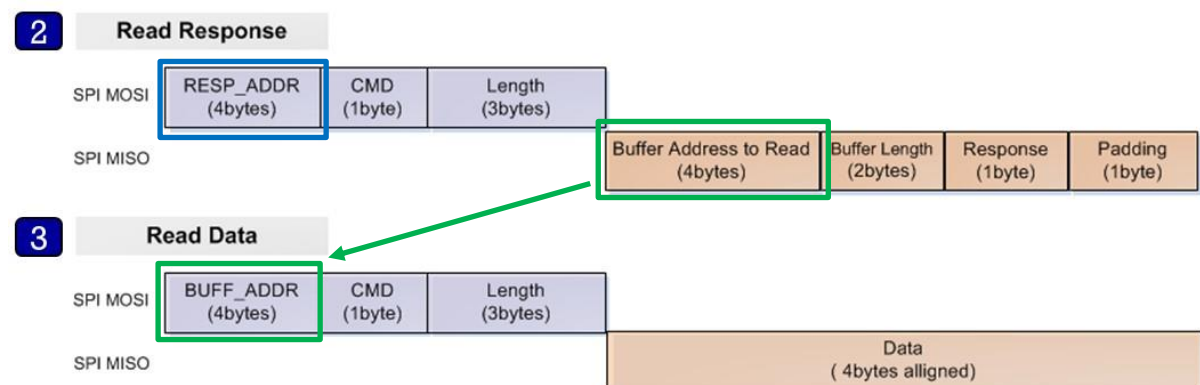


Figure 5: Structure for Read Operation

1. The slave toggles the interrupt line high to inform the Host when data is available.
2. The Host reads the response message from Response Command address (0x50080258, blue rectangle in [Figure 5](#)) and parses it uses `struct _st_host_response`. (see [Table 4](#)).
3. The Host reads data from address (BUFF_ADDR) which is received from Slave in the response message. (Green rectangle in [Figure 5](#))

An interval of several hundred microseconds is required between the “2” and “3” stages. If the interval between the two stages is too short, there is a possibility that two Interrupt Events are recognized as one. The interval differs depending on the type of application or CPU load. Roughly, when the CPU clock is 120 MHz, an interval of around 300 μ s is required.

Example

1. When the host becomes *high* on GPIO interrupt line from DA16200, the host sends: (0x50-0x08-0x02-0x58)-(0xC0)-(0x00-0x00-0x08), then read response from DA16200.
Let's assume the buffer address from Slave is 0x12345678 for easy description and the data length to be sent from DA16200 is eight bytes.
2. The read data should be 0x78-0x56-0x34-0x12-0x08-0x00-0x83-0x00.
3. Host sends: (0x12-0x34-0x56-0x78)-(0xC0)-(0x00-0x00-0x08), then read data from DA16200.

Note that the read data is transmitted MSB first and little-big endian system. (see [Figure 9](#)).

5 AT Command – Sequences and Structures

AT commands are instructions used to control a modem. AT is the abbreviation of ATtention. Every command line starts with "AT" or "at". Start "AT" is the prefix that informs the modem about the start of a command line. It is not part of the AT command name.

Figure 6 shows how to use the AT Command via SPI on DA16200. This is because AT Command uses a predetermined address and the maximum size of data is defined.

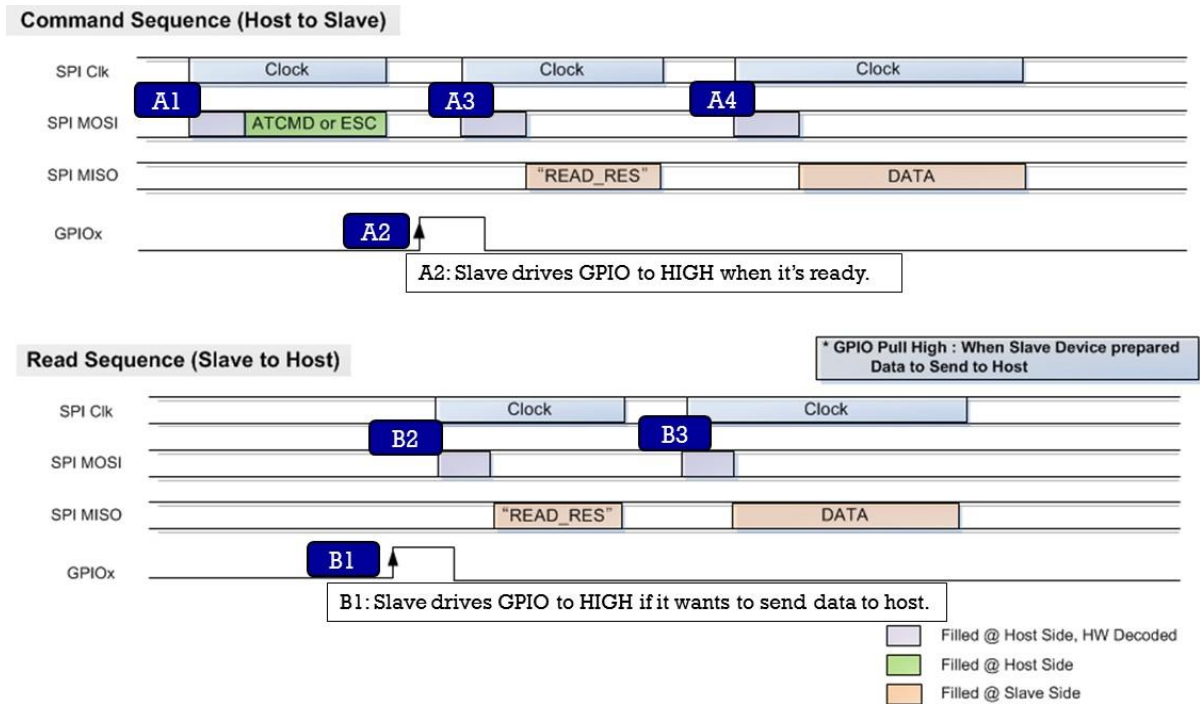


Figure 6: AT Command Sequence

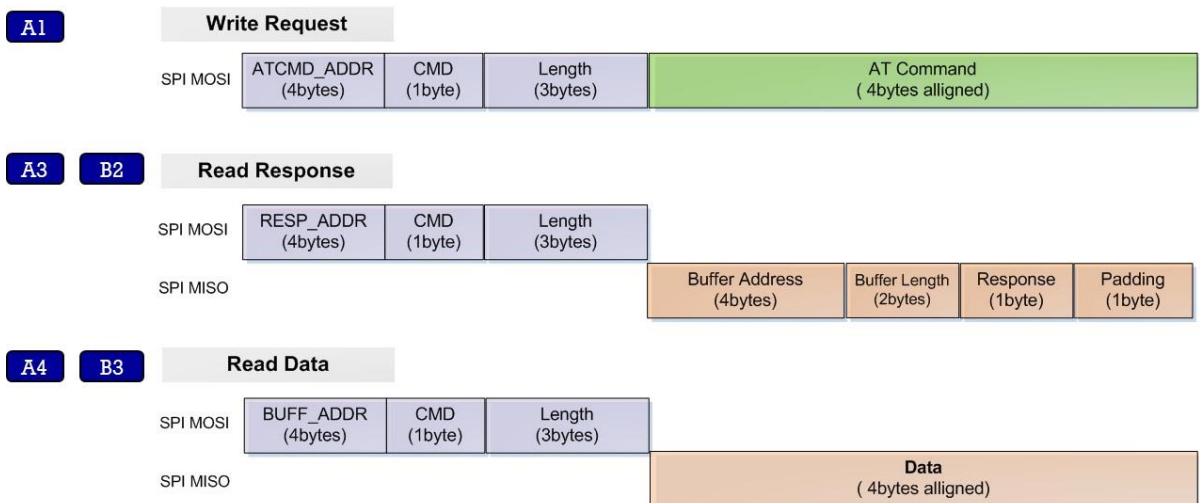


Figure 7: Structure of AT CMD

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A1: The Host sends an "AT" or "ESC" command to AT Command address.

A2: The Host waits for GPIO interrupt line to go *high*.

A3: The Host reads the response message from address and parses it using "struct _st_host_response".

A4: The Host reads "OK", "Error", or data from address (BUF_ADDR), depending on the command type. The result for "esc" command is sent to the host as the "response" field of "struct _st_host_response". The "response" field is a 1 byte decimal value. A value of 0x20 is a result of "OK". All other values are "ERROR".

Example

- To write "AT+VER" command to the DA16200, the host sends:
(0x50-0x08-0x02-0x60)-(0x80)-(0x00-0x00-0x08)-('A'-'T'-'+'-'V'-'E'-'R'-0x00-0x00)
- To write "<ESC>S010,192.168.0.18,43310,abcde12345" command to the DA16200, the host sends:
(0x50-0x08-0x02-0x60)-(0x80)-(0x00-0x00-0x24)-(<ESC>-'S'-'0'-'1'-'0'-' ','-'1'-'9'-'2'-' ','-'1'-'6'-'8'-' ','-'0'-' ','-'1'-'8'-' ','-'4'-'3'-'3'-'1'-'0'-' ','-'a'-'b'-'c'-'d'-'e'-'1'-'2'-'3'-'4'-'5'-0x00)

Note that the payload data is transmitted MSB first and little-big endian system. (see [Figure 8](#)).

B1: The Slave toggles high the interrupt line to inform Host when data is available.

B2: The Host reads the response message from Response Command address, and parses it using "struct _st_host_response".

B3: The Host reads data from address (BUF_ADDR) parsed from the response message.

An interval of several hundred microseconds is required between the "A3" and "A4" stages, "B2" and "B3" stages. If the interval between the two stages is too short, there is a possibility that two Interrupt Events are recognized as one. The interval differs depending on the type of application or CPU load. Roughly, when the CPU clock is 120 MHz, an interval of around 300 μs is required.

Example

- When the host becomes *high* on GPIO interrupt line from DA16200, the host sends:
(0x50-0x08-0x02-0x58)-(0xC0)-(0x00-0x00-0x08), then read response from DA16200.
Let's assume the buffer address from Slave is 0x12345678 for easy description and the data length to be sent from DA16200 is eight bytes.
- The read data should be 0x78-0x56-0x34-0x12-0x08-0x00-0x83-0x00.
- Host sends: (0x12-0x34-0x56-0x78)-(0xC0)-(0x00-0x00-0x08), then read data from DA16200.

Note that the read data is transmitted MSB first and little-big endian system. (see [Figure 9](#)).

6 Header Format

Write Request (Host to Slave)

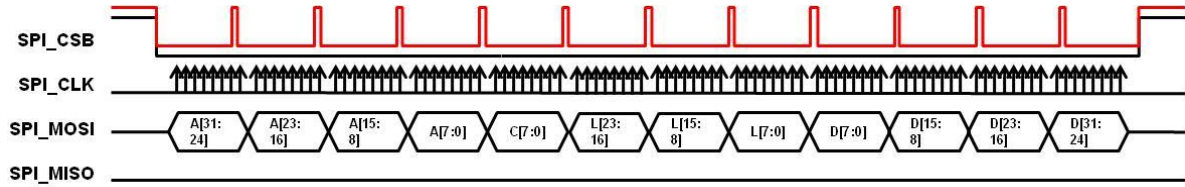
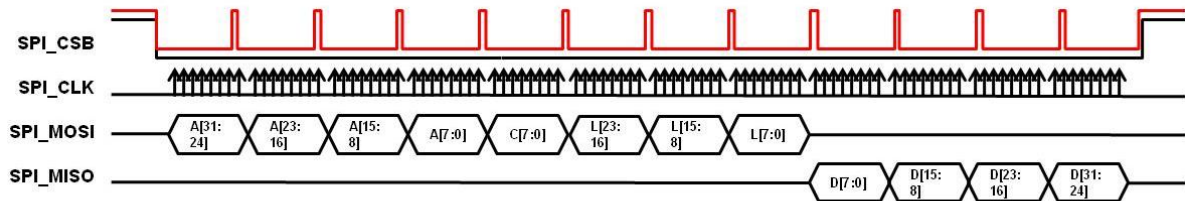


Figure 8: SPI Signals for Write Request

Read Response (Slave to Host)



CMD Bit field	Abr.	Description
7	Auto_Inc	1 = internal Address auto-increment 0 = address fixed (not used)
6	Read/Write	1 = Read 0 = Write
5:2		Not used
1:0	CHIP_ID[1:0]	00 = Chip #0 (default)

Figure 9: SPI Signals for Read Response

7 Definition and Structures for Implementation

Table 4: Definition

#define	HOST_MEM_WRITE_REQ	(0x80)	
#define	HOST_MEM_WRITE_RES	(0x81)	
#define	HOST_MEM_READ_REQ	(0x82)	
#define	HOST_MEM_READ_RES	(0x83)	
#define	FC9K_GEN_CMD_ADDR	(0x50080254)	// Address to Write Command
#define	FC9K_RESP_ADDR	(0x50080258)	// Address to Read Response
#define	FC9K_ATCMD_ADDR	(0x50080260)	// Address to Send AT Command

Table 5: Response Structure

```
typedef struct _st_host_response
{
    u32 buf_address;
    u16 host_length;
    u8  resp;
    u8  dummy;
} st_host_response;
```

Table 6: Request Structure

```
typedef struct _st_host_request
{
    u16 host_write_length;
    u8  host_cmd;
    u8  dummy;
} st_host_request;
```

Revision History

Revision	Date	Description
1.5	30-Aug-2022	Fixed examples of AT command sequence.
1.4	28-Jul-2022	Added response for "esc" command. Added examples of AT command sequence.
1.3	28-Mar-2022	Update logo, disclaimer, copyright.
1.2	23-Nov-2021	Delay between two SDIO access
1.1	23-Aug-2021	Changed API from _fc9k_io_pinmux() to _da16x_io_pinmux().
1.0	7-Apr-2020	First Release.

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Status Definitions

Status	Definition
DRAFT	The content of this document is under review and subject to formal approval, which may result in modifications or additions.
APPROVED or unmarked	The content of this document has been approved for publication.

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