
RL78 Smart Configurator

R20AN0580EC0103

Rev.1.03

User's Guide: CS+

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Introduction

This application note describes the basic usage of the RL78 Smart Configurator (hereafter called the Smart Configurator), and the procedure for adding its output files to CS+ projects.

References to the Smart Configurator and CS+ integrated development environment in this application note apply to the following versions.

- CS+ (CS+ for CC) V8.13.00 and later
- RL78 Smart Configurator V1.13.0 and later
- CS+ RL78 Smart Configurator Communication Plugins V1.00.11 and later

Target Devices

Refer to the following URL for the range of supported devices:

<https://www.renesas.com/rl78-smart-configurator>

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1. Overview

1.1 Purpose

This application note describes the basic usage of the Smart Configurator and CS+ integrated development environment, including the procedure for creating a project and adding Smart Configurator output to CS+ projects.

Refer to the User's Manual of CS+ for how to use CS+.

1.2 Features

The Smart Configurator is a utility for combining software to meet your needs. It handles the following three functions to support the embedding of drivers from Renesas in your systems: importing middleware in the form of SW integration feature, generating driver code, and making pin settings.

1.3 Software Components

The Smart Configurator supports three types of software components: Code Generator, Graphical Configurator, and RL78 Software Integration System:

- (1) Code Generator drivers (DTC, A/D Converter, Interrupt Controller, etc.)
The Code Generator drivers is a control program for peripheral functions of microcomputer such as DTC, A/D converter, Interrupt Controller, etc. It is convenient to embed a software component using code generation function.
- (2) Graphical Configurator (SMS, ELCL)
The Graphical Configurator module makes it easy to set up complex configurations by providing a graphical GUI compared to other drivers. It provides software components for SNOOZE mode sequencer (SMS) and logic and event link controller (ELCL).
- (3) RL78 Software Integration System (CAPACITIVE SENSING UNIT (CTSU2L), etc.)
The RL78 Software Integration System module is a software component of drivers, middleware SW that provides a simple GUI for generating code.

2. Before Using the Smart Configurator

2.1 Preparing the CS+ (CS+ for CC) Integrated Development Environment

To create or build a program in the CS+ integrated development environment with the use of source code generated by the Smart Configurator, you will need to install CS+ to handle building for the target device.

2.2 Installing the Smart Configurator

Download the RL78 Smart Configurator and CS+ RL78 Smart Configurator Communication plug-in from the URL below. The CS+ RL78 Smart Configurator communication plug-in is required for registering source code generated by the Smart Configurator with CS+.

<https://www.renesas.com/rl78-smart-configurator>

After activating the installer, install the Smart Configurator and the plug-in by following the procedure of the installer. You will require administrator privileges to do this.

2.3 Setting the CS+ Integrated Development Environment

Source files the Smart Configurator generates can be registered with CS+, and CS+ can be set to the configuration required to build the registered source files. This is set up automatically at the time the Smart Configurator is installed; however, you will need to check the settings against the following and modify them as required.

2.3.1 Checking the Plug-in Settings

Select [Plug-in Manager] from [Tool] of CS+ menu and confirm that there is a tick against “Smart Configurator for RL78 Communication Plug-in”. Tick it if it is not.

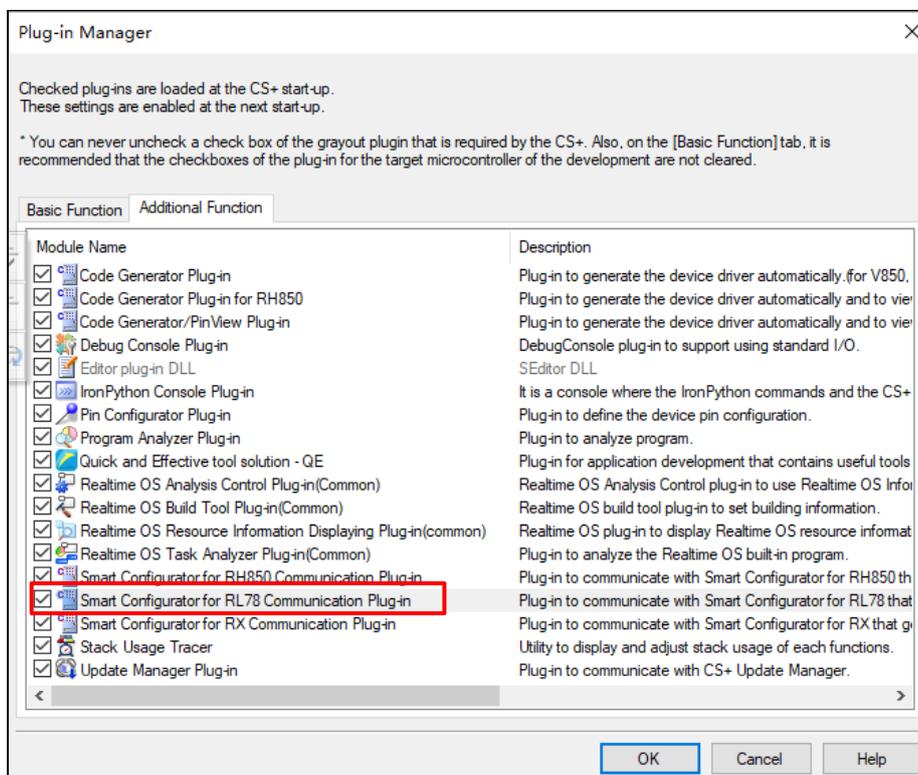


Figure 2-1 Plug-in Manager

2.3.2 Checking the Setting of the Execution Path

[Smart Configurator (Design Tool)] is displayed under [Project name (Project)] in the Project Tree when you open the CS+ project for the target device of the Smart Configurator.

Click on [Smart Configurator (Design Tool)], and the Smart Configurator Property panel is displayed.

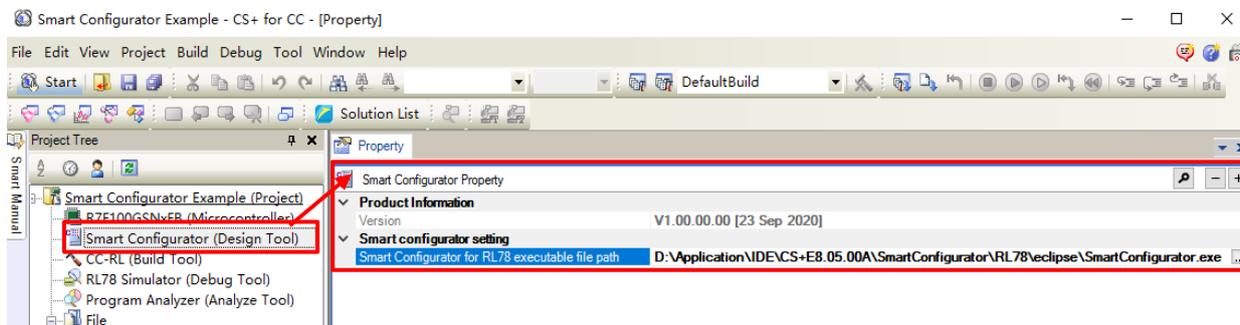


Figure 2-2 Displaying the Property

“Smart Configurator for RL78 executable file path” shows the executable file of the Smart Configurator. The following path is set when the Smart Configurator is installed with the default setting (where “CS+” and “SmartConfigurator” are in the same level).

➤ 64-bit environment:

“C:\Program Files (x86)\Renesas Electronics\SmartConfigurator\RL78\eclipse\SmartConfigurator.exe”

When manually specifying the path of the executable file, “Smart Configurator for RL78 executable file path” can be set as either a relative or an absolute path.

2.4 Uninstalling the Smart Configurator

If you wish to uninstall the Smart Configurator, select “Smart Configurator for RL78” and “CS+ Smart Configurator Communication Plugins for RL78” from [Apps & features] in your PC’s Windows Settings Apps control panel and uninstall them.

3. Operating the Smart Configurator

3.1 Procedure for Operations

Figure 3-1 shows the procedure for using the Smart Configurator to generate files for setting up peripheral modules, and to use them in building after registration with CS+. Refer to the related documents on CS+ for the operation of CS+.

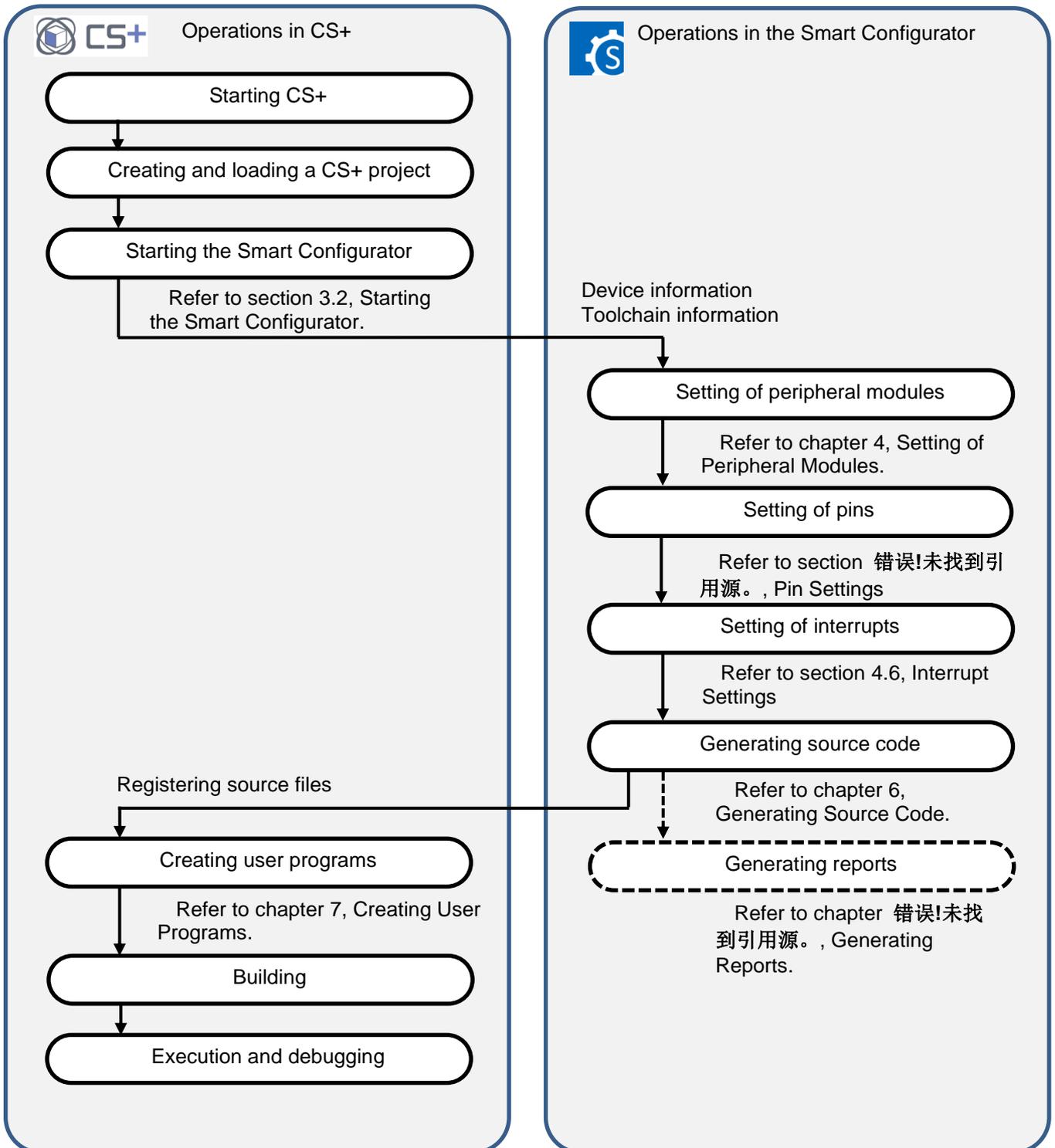


Figure 3-1 Procedure for Operations

3.2 Starting the Smart Configurator

Double-click on [Smart Configurator (Design Tool)] under [Project name (Project)] in the Project Tree of CS+ to start the Smart Configurator. You do not need to select a device or toolchain for the Smart Configurator, since the settings of the project for CS+ are passed over to the Smart Configurator.

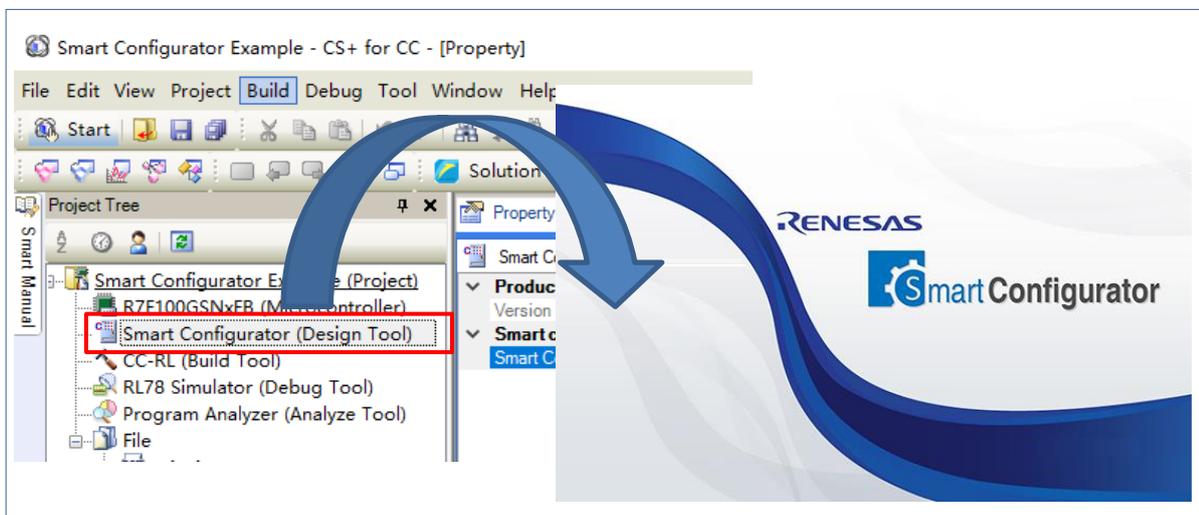


Figure 3-2 Activation of Smart Configurator

Note: The settings of CS+ are not passed over to the Smart Configurator in the following cases: when the Smart Configurator is activated from its executable file, when a new project is created from [File] menu of the Smart Configurator, or when an existing file from the Smart Configurator is opened.

3.3 File to be Saved as Project Information

The Smart Configurator saves the setting information such as the target MCU for the project, build tool, peripheral modules, and pin functions in a project file (*.scfg), and refers to this information.

When the Smart Configurator is activated from CS+, the project file from the Smart Configurator is saved in "project name.scfg", which is at the same level as the project file (*.mtpj) of CS+.

3.4 Window

The main window is displayed when the Smart Configurator is started. The configuration of the window is shown in Figure 3-3 Main Window.

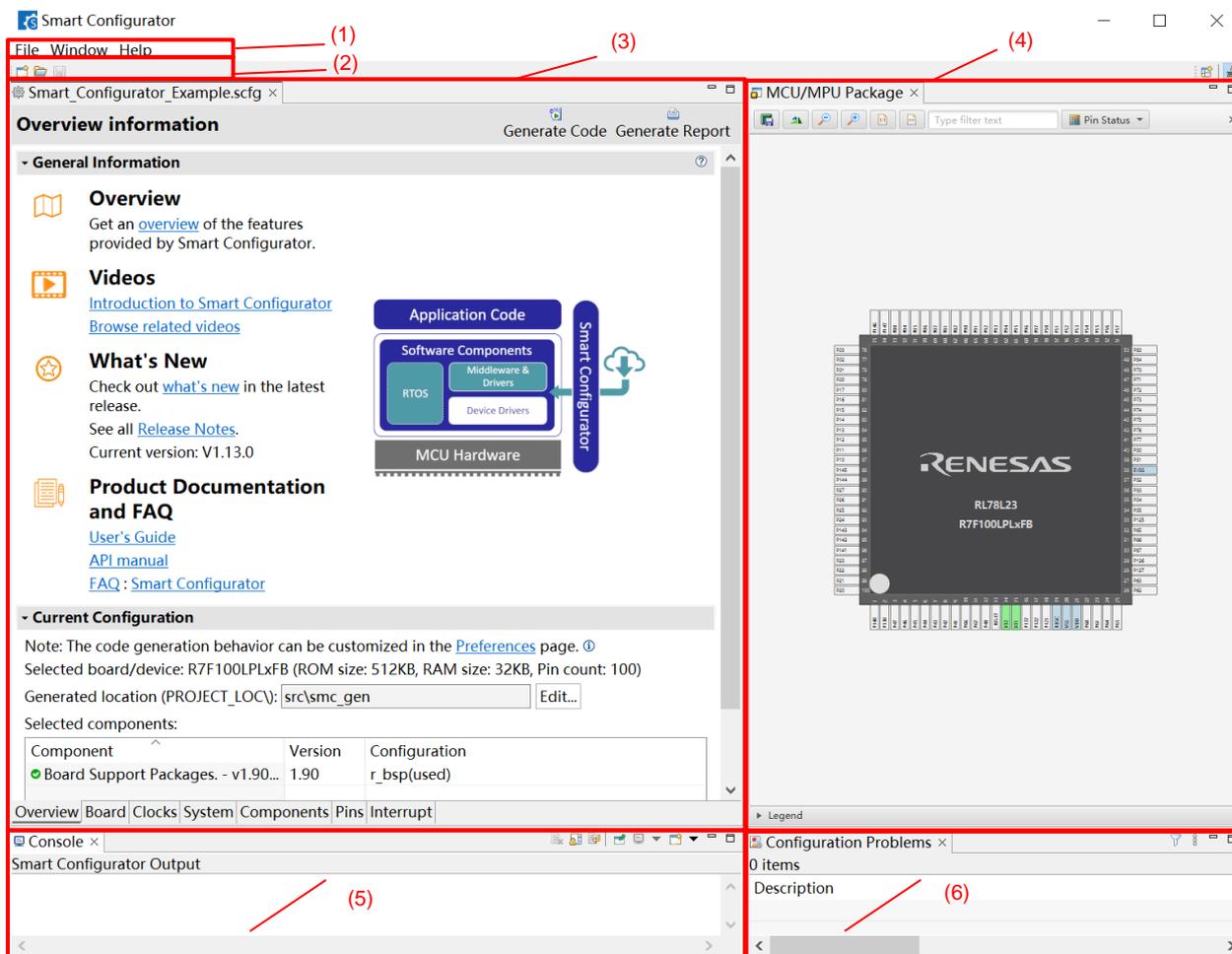


Figure 3-3 Main Window

- (1) Menu bar
- (2) Main toolbar
- (3) Smart Configurator view
- (4) MCU/MPU Package view
- (5) Console view
- (6) Configuration Problems view

3.4.1 Main Menu

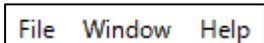


Table 3-1 Main Menu Items, lists the items of the main menu.

Table 3-1. Main Menu Items

Menu		Details
File	New	The dialog box [New Smart Configurator File], which is used to create a new project, is displayed.
	Open	The dialog box [Open], which opens an existing project, is displayed.
	Save	Saves a project with the same name.
	Restart	Smart Configurator is restarted. Do not use this menu item in general, as it leads to deletion of the project settings handed over from CS+.
	Exit	Execution of the Smart Configurator is terminated.
Window	Preference	The dialog box [Preference], which is used to specify the properties of the project, is displayed.
	Show View	The dialog box [Show view], which is used to set the view of the window, is displayed.
Help	Help Contents	The help menu is displayed.
	Home Page	Open the home page of Smart Configurator in Renesas website
	Release Notes	Search for release notes of Smart Configurator in Renesas website
	Tool News	Search for tool news of Smart Configurator in Renesas website
	API Manual	Search for the RL78 API Reference in Renesas website
	About	The version information is displayed.

3.4.2 Toolbar



Some functions of the main menu are allocated to the buttons on the toolbar. Table 3-2 Toolbar Buttons and Related Menu Items, shows the description of those tool buttons.

Table 3-2. Toolbar Buttons and Related Menu Items

Toolbar button	Related menu item
	[File] ® [New]
	[File] ® [Open]
	[File] ® [Save]

3.4.3 Smart Configurator View

The Smart Configurator view consists of seven pages: [Overview], [Board], [Clocks], [System], [Components], [Pins], and [Interrupts]. Select a page by clicking on a tab; the displayed page will be changed.

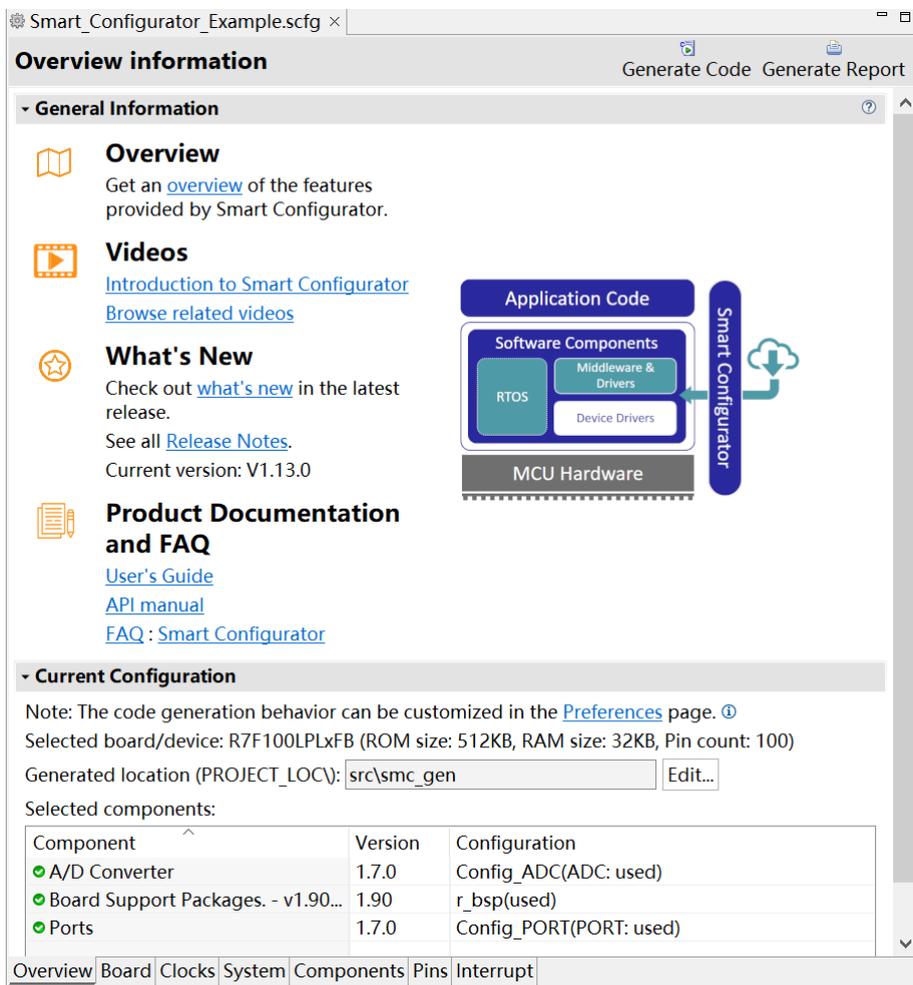


Figure 3-4 Smart Configurator View

3.4.4 MCU/MPU Package View

The states of pins are displayed on the figure of the MCU/MPU package. The settings of pins can be modified from here.

Three types of package view can be switched among [Assigned Function], [Board Function] and [Symbolic Name].

- [Assigned Function] displays the assignment status of the pin setting.
- [Board Function] displays the initial pin setting information of the board. The initial pin setting information of the board is the pin information of the board selected by [Board:] on the [Board] page (refer to "chapter 4.1 Board Settings" and "chapter 4.5.7 Pin Setting Using Board Pin Configuration Information").
- [Symbolic Name] displays the symbolic name defined by user for the pin. Macro definition for the symbolic name will be generated together with port read or write functions in Pin.h file.

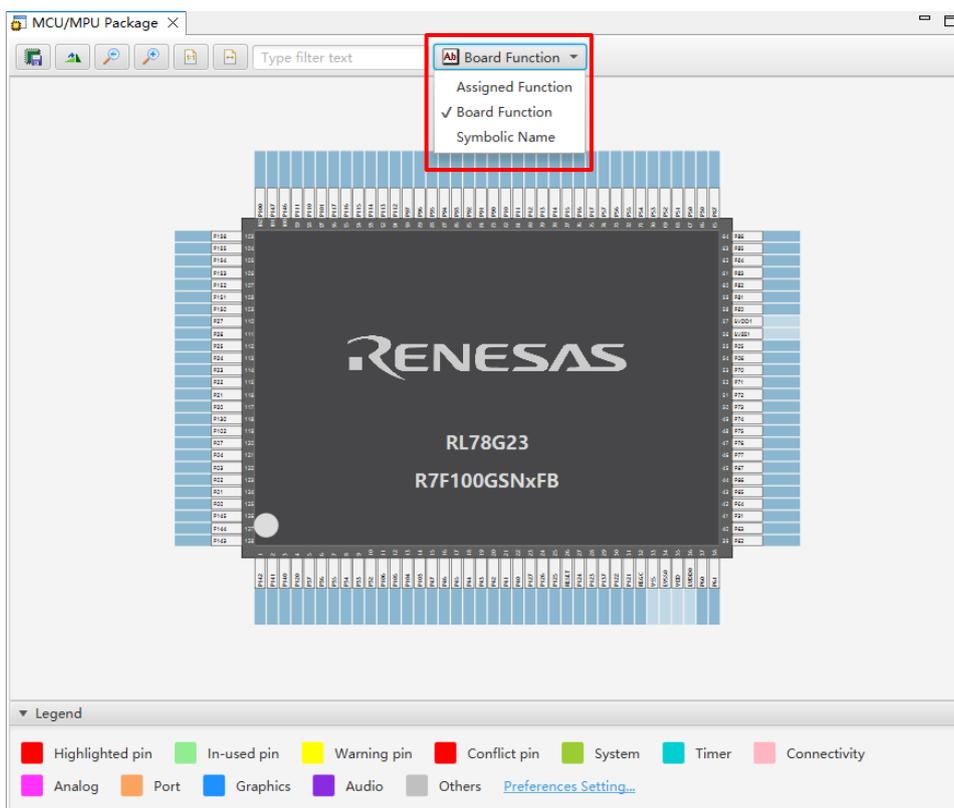


Figure 3-5 MCU/MPU Package View

3.4.5 Console View

The Console view displays details of changes to the configuration made in the Smart Configurator or MCU/MPU Package view.

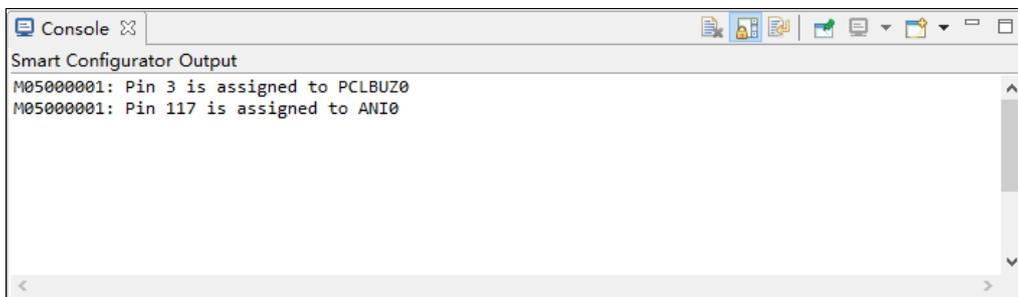


Figure 3-6 Console View

3.4.6 Configuration Problems View

The Configuration Problems view displays the details of conflicts between driver used interrupts, configured peripherals, used pins, used settings.

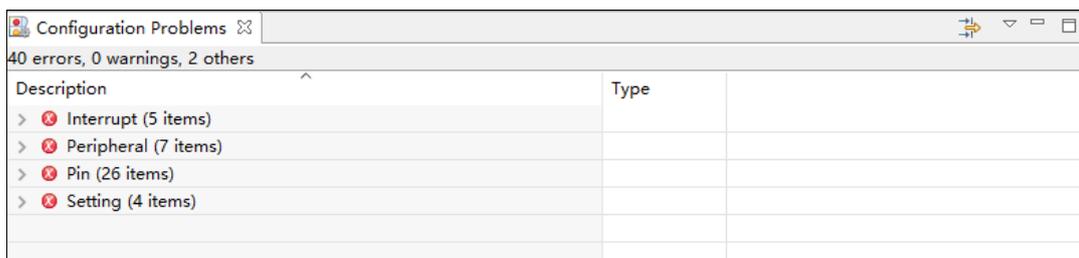


Figure 3-7 Configuration Problems View

4. Setting of Peripheral Modules

User can select peripheral modules from the Smart Configurator view.

4.1 Board Settings

User can change the board and device on the [Board] page. For information on changing the device of the project, refer to the CS+ User's Guide.

4.1.1 Selecting the Device

Click on the [...] button to select a device.

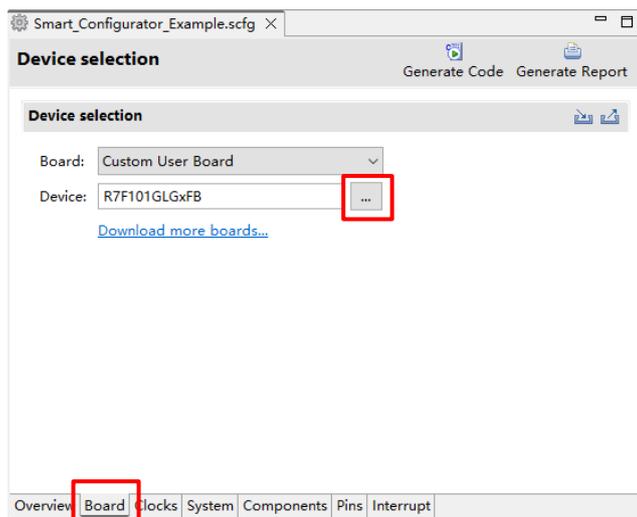


Figure 4-1 Selecting the Device

The following message is displayed when changing the device. For each button operation, refer to "Table 4-1 Device Change Confirmation Operation List".

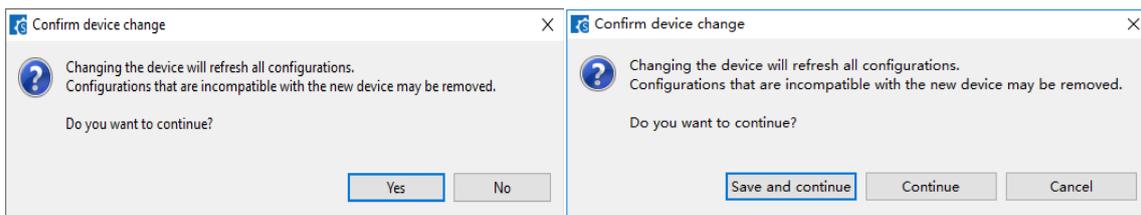


Figure 4-2 Confirm Device Change

Table 4-1. Device Change Confirmation Operation List

Button	Operation explanation
Yes	Change to the selected device.
No	It does not change the device.
Save and continue ^(Note*1)	After saving the current configuration contents to the configuration file, change to the selected device.
Continue ^(Note*1)	Changes to the selected device without saving the current configuration contents to the configuration file.
Cancel ^(Note*1)	It does not change the device.

Note *1: Smart Configurator view is marked with dirty *.

Note *2: Device change is not reflected to the device (micro controller) of CS+ project.

4.1.2 Selecting the Board

Click on the [] to select a board from the list. After board selection, the pins, clock and system setting will be automatically configured according to board connection.

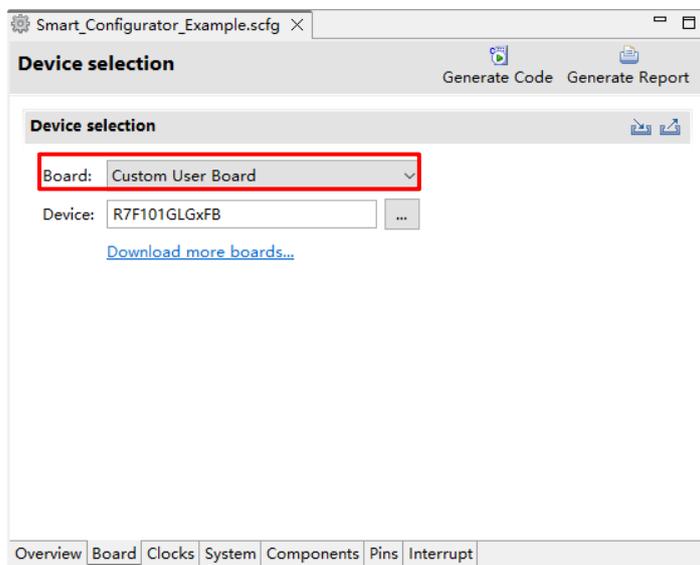


Figure 4-3 Selecting the Board

The following items are changed according to the configuration of the selected board.

- Pin assignment (Initial pin setting)
- Frequency of the main clock
- Frequency of the subsystem clock
- Target device
- On-chip debug operation setting and emulator setting

The board setting information is defined in the Board Description File (.bdf).

The .bdf file of Renesas made board (for e.g., Fast Prototyping Board) can be downloaded from website and imported.

In addition, by downloading the .bdf file provided by the alliance partner from website and importing it, it is possible to select alliance partner boards.

If user changes the board, the message will be displayed. For each button operation, refer to "Table 4-2, Board Change Confirmation Operation List".

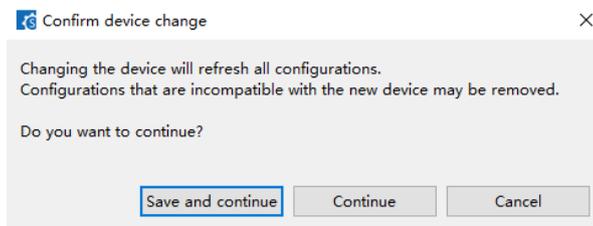


Figure 4-4 Confirm Board Change

Table 4-2. Board Change Confirmation Operation List

Button	Operation explanation
Save and continue	After saving the current configuration contents to the configuration file, change to the selected device.
Continue	Changes to the selected device without saving the current configuration contents to the configuration file.
Cancel	It does not change the device.

Note: Depending on the board selected, the device will change, Device change is not reflected to the target device of CS+ project.

4.1.3 Exporting Board Settings

The board settings can be exported for later reference. Follow the procedure below to export the board settings.

- (1) Click on the [ (Export board setting)] button on the [Board] page.
- (2) Select the output location and specify a name (Display Name) for the file to be exported.

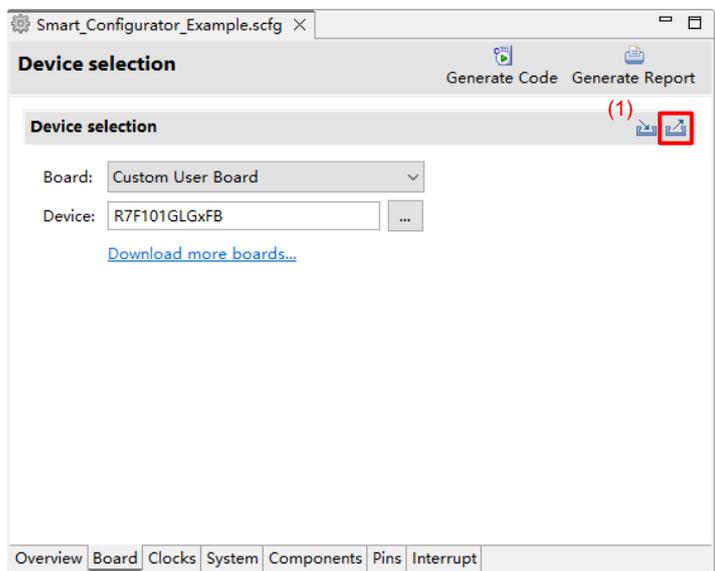


Figure 4-5 Exporting Board Settings (bdf Format)

4.1.4 Importing Board Settings

Follow the procedure below to import board settings.

- (1) Click on the [ (Import board setting)] button and select a desired bdf file.
- (2) The board of the imported settings is added to the board selection menu.

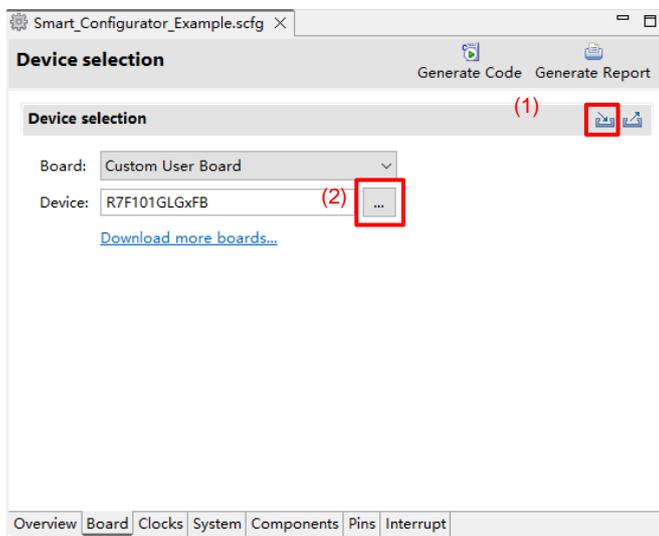


Figure 4-6 Importing Board Settings (bdf Format)

Once a board setting file is imported, the added board is also displayed in the board selection menu of other projects for the same device group.

4.2 Clock Settings

User can set the system clock on the [Clocks] page. The settings made on the [Clocks] page is used for all drivers.

Follow the procedure below to modify the clock settings.

- (1) Specify the operation mode and EVDD setting.
- (2) Select the clocks required for device operations on the board (the high-speed on-chip oscillator is selected by default).
- (3) Specify the frequency of each clock in accordance with the board specifications (note that the frequency is fixed for some internal clocks).
- (4) For the multiplexer symbol, select the clock source for the output clocks.

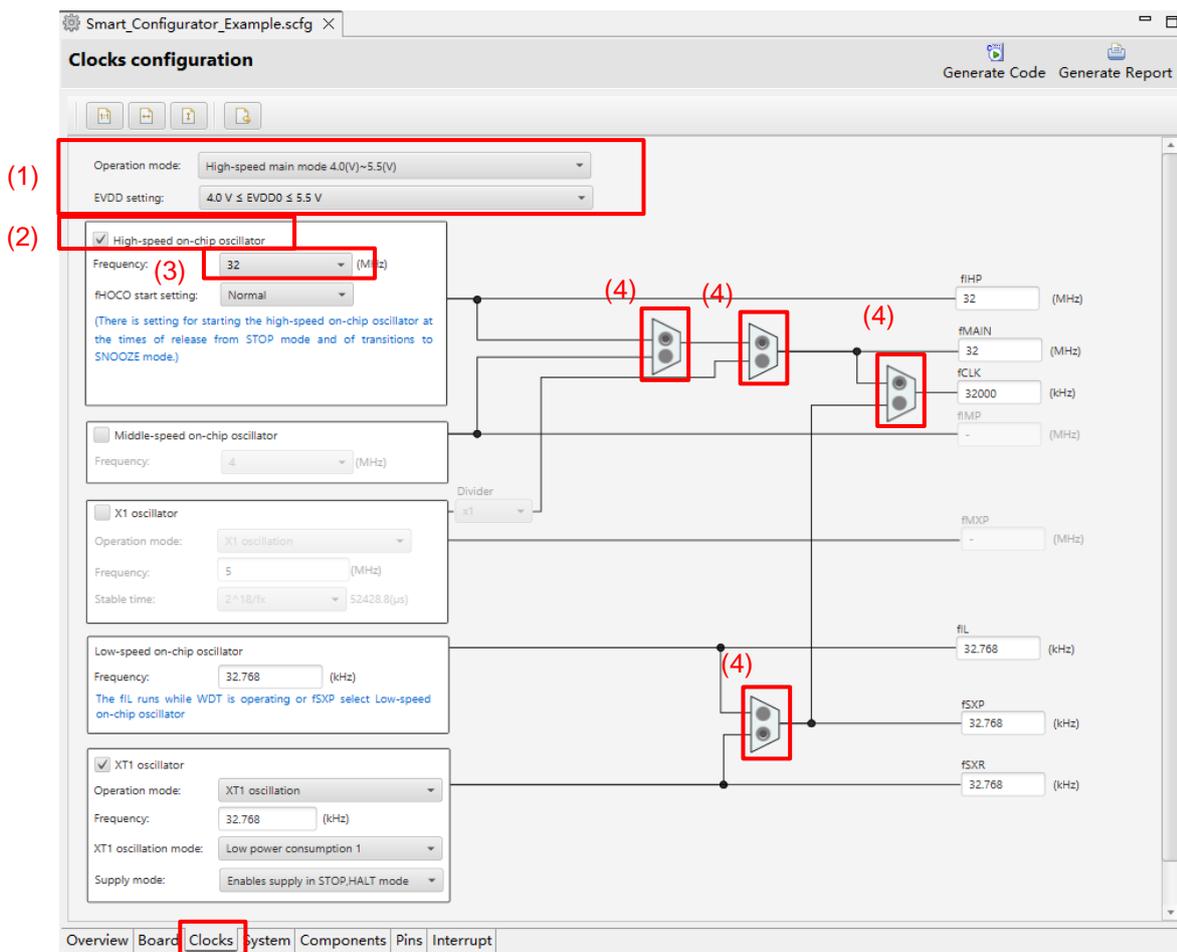


Figure 4-7 [Clocks] Page

4.3 System Settings

User can set the on-chip debug setting on the [System] page. This setting is reflected in the CS + build option settings via the communication plugin.

For example, below figure shows the default CS+ link option settings:

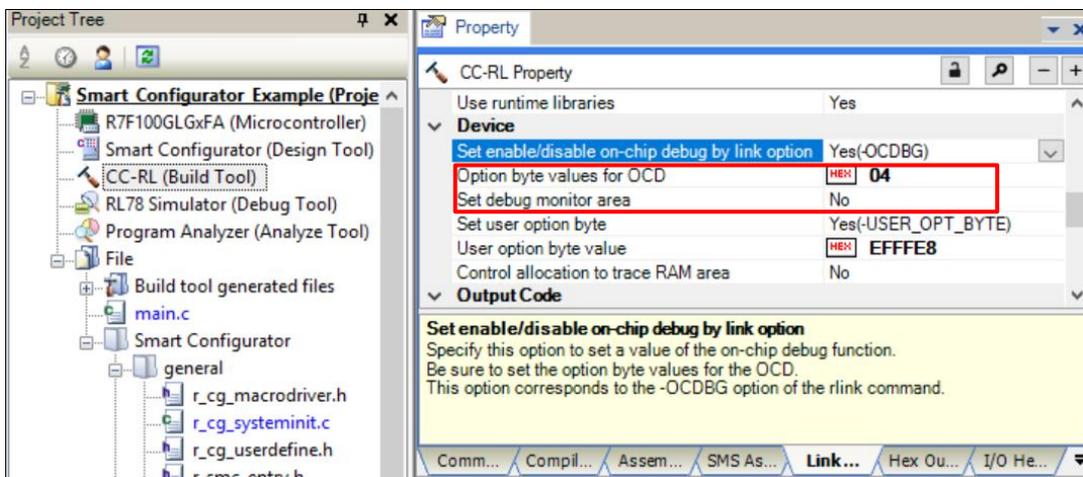


Figure 4-8 CS+ Default Link Options View

After user clicks on [System] page of Smart Configurator, make desired setting as in below figure for illustration:

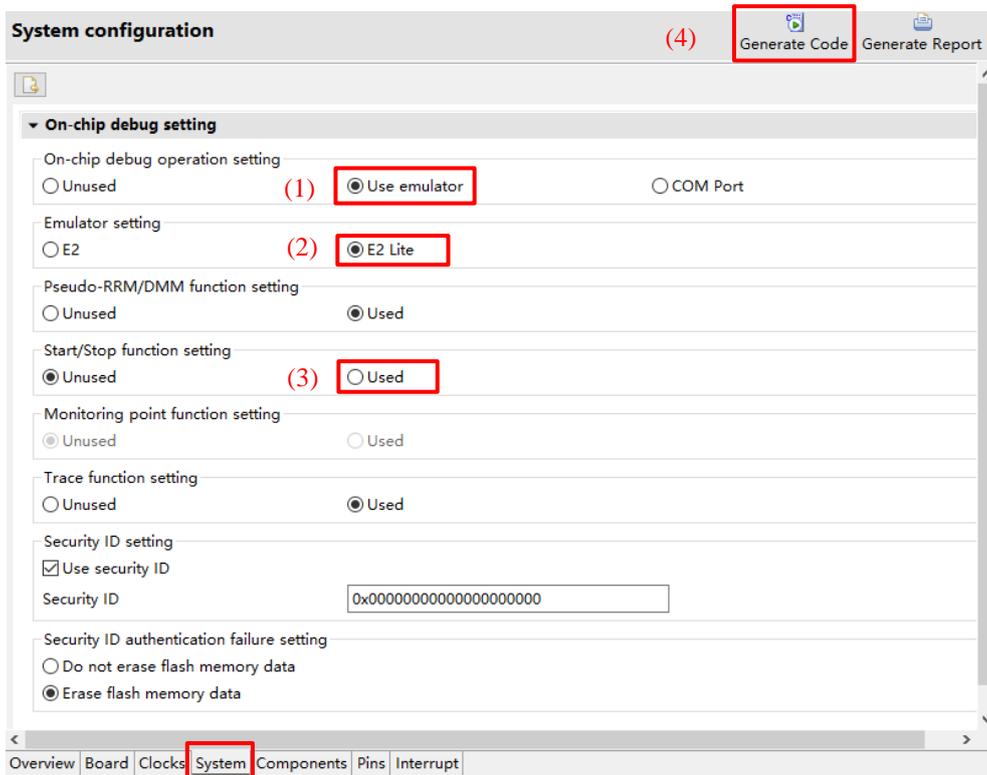


Figure 4-9 Smart Configurator [System] Page Setting

Please follow steps from (1) to (3) to make setting on [System] page, after that click on [Generate Code] button as in step (4), a dialog window will be prompted out as in below figure, to confirm with you for the linker option update in CS+ IDE:

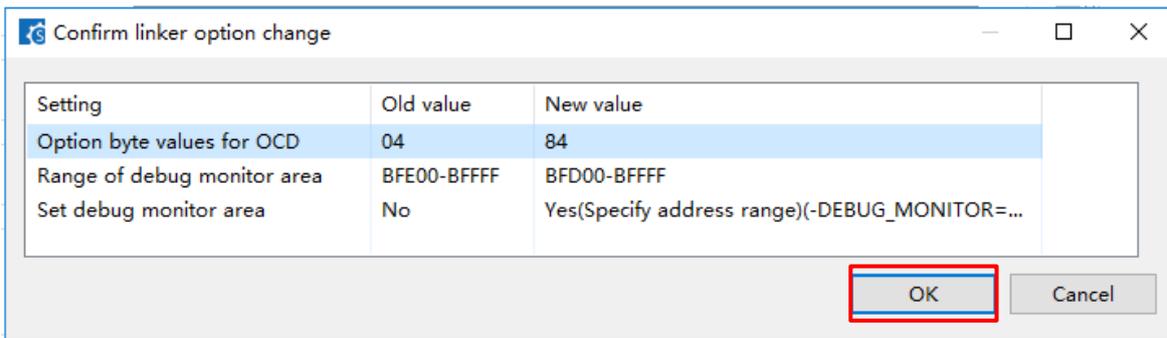


Figure 4-10 Confirm Linker Option Dialog

Please click [OK] button in the dialog, go back CS+ to check linker options updated as below:

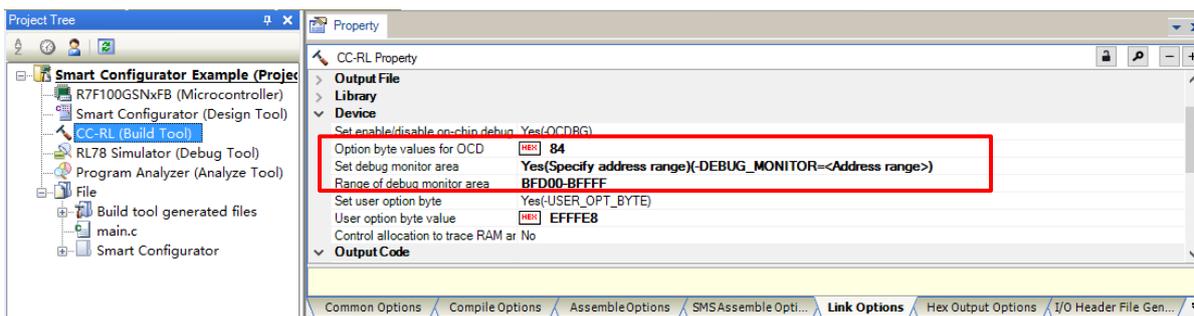


Figure 4-11 CS+ Updated Link Options View

Note:

1. Depending on the MCU type selection or chip part numbers, these setting values varies. Please refer to the latest device User's Manual Hardware for the detail setting configuration.
2. The security ID setting is reflected in the security ID of Build Tool Common Options.

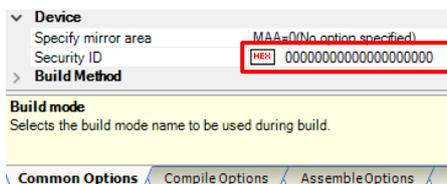


Figure 4-12 CS+ Default Common Options View

4.4 Component Settings

CG drivers, Graphical Configurator and RL78 Software Integration System module can be combined as software components on the [Components] page. Added components are displayed in the tree view at the left of the page.

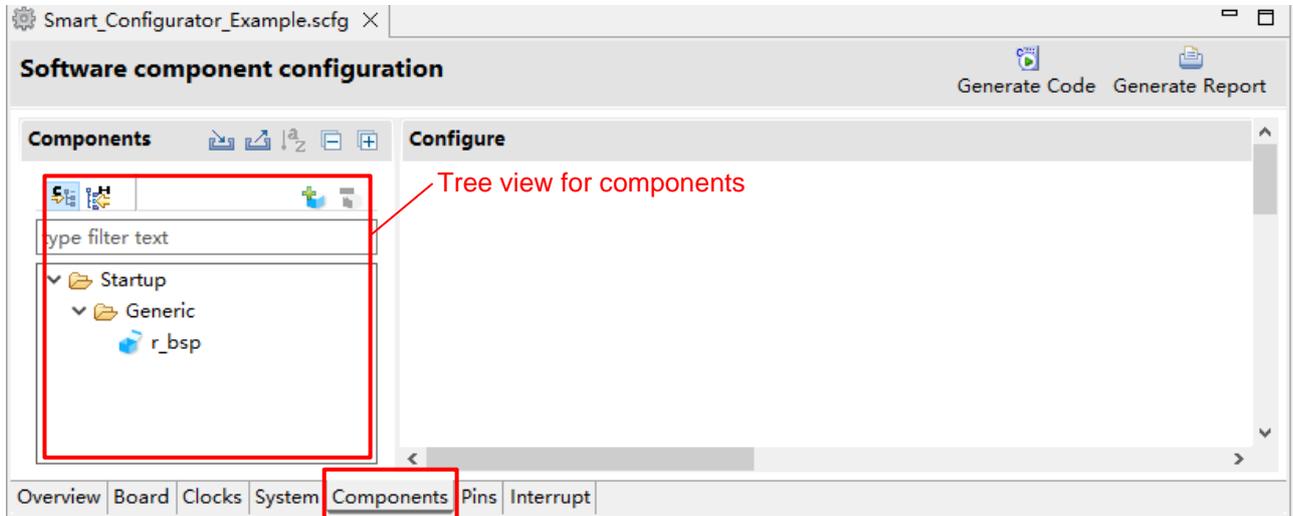


Figure 4-13 [Components] Page

4.4.1 Switching Between the Component View and Hardware View

The Smart Configurator provides two tree view: Component View and Hardware View. User can Switch two view by clicking the following icons:

- (1) Click on the [ (Component View)] icon. The tree view will display the components by component category.
- (2) Click on the [ (Hardware View)] icon. The tree view will display the components in a hardware resource hierarchy.

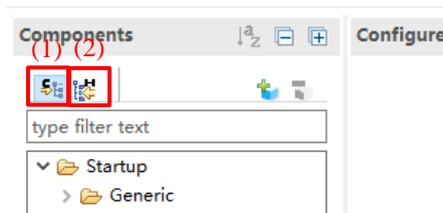


Figure 4-14 Switching to the Hardware View

4.4.2 Adding a Software Component

The Smart Configurator provides two methods for adding a new component:

- (a) Click on the [+] (Add component) icon.
- (b) On Hardware Tree, double-click on a hardware resource node.

The following describes the procedure for adding a component by clicking on the [+] (Add component) icon.

a-1. Click on the [+] (Add component) icon.

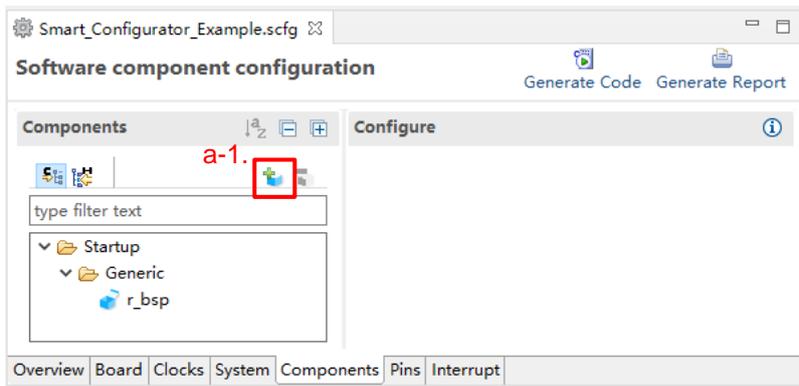


Figure 4-15 Adding a Component

a-2. Select a component from the list in the [Software Component Selection] page of the [New Component] dialog box (e.g. A/D Converter).

a-3. Check that [Type] for the selected component is [Code Generator].

a-4. Click on [Next].

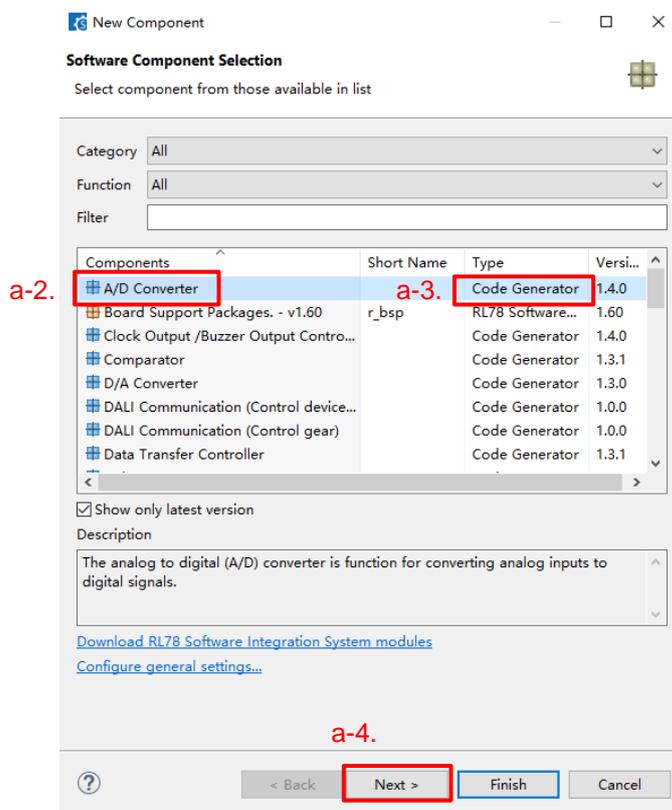


Figure 4-16 Adding a Code Generator Component

- a-5. Specify an appropriate configuration name in the [Add new configuration for selected component] page of the [New Component] dialog box or use the default name (e.g. Config_ADC).
- a-6. Select a hardware resource or use the default resource (e.g. ADC).
- a-7. Click on [Finish].

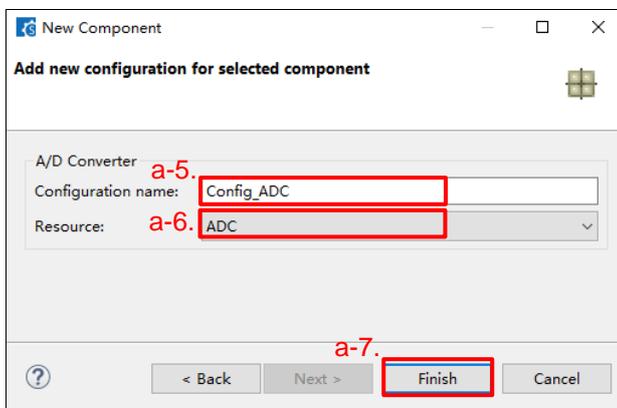


Figure 4-17 Adding a Component

To add a component on Hardware Tree directly, you can use the following procedure:

- b-1. Click on the [Hardware View Menu] icon. The tree will display in a hardware resource hierarchy.
- b-2. Double-click on a hardware resource node (e.g. A/D Converter) to open the [New Component] dialog box.
- b-3. Select a component from the list (e.g. A/D Converter) to add a new configuration.
- b-4. Follow the same procedure as above “adding a component by clicking adding icon” step a-3 to a-7.

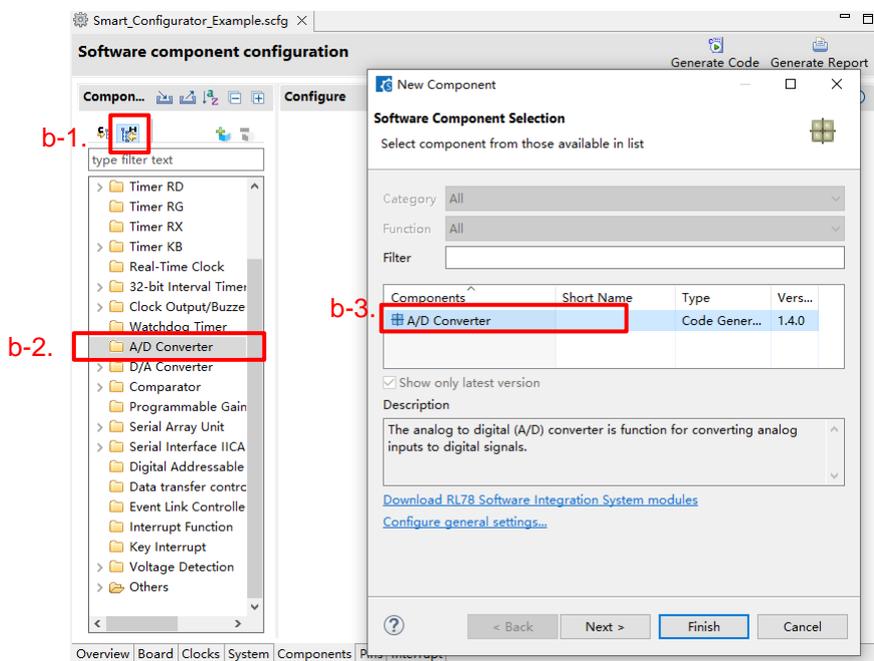


Figure 4-18 Adding a Code Generator Component to the Hardware View

4.4.3 Removing Software Component

Follow the procedure below to remove a software component or multiple components from a project.

- (1) Select a software component or multiple components (press and hold CTRL key while selecting the next component) on the Components tree.
- (2) Click on the [ (Remove component)] icon.

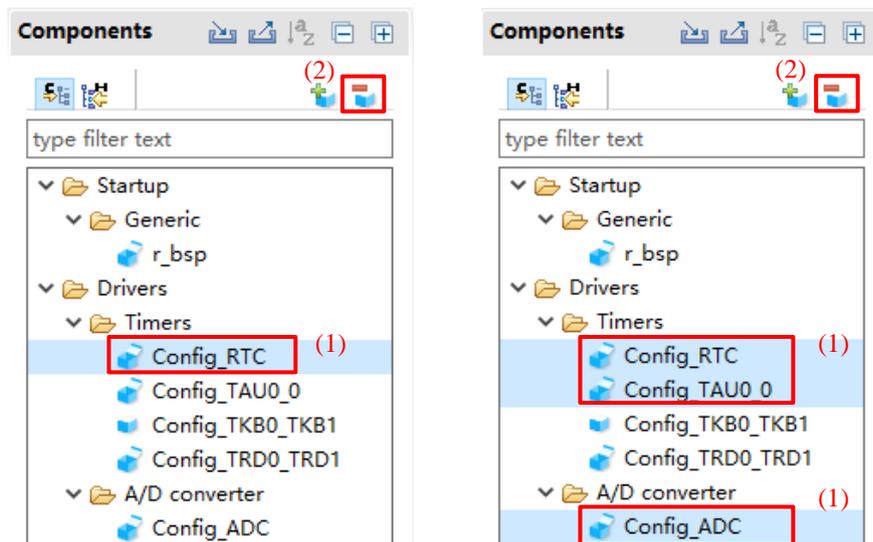


Figure 4-19 Removing a Software Component or Multiple Components

The selected software component will be removed from the Components tree.

To delete the source files previously generated for the removed components from the CS+ project tree, click [ (Generate Code)] icon.

4.4.4 Setting a Code Generator Component

Follow the procedure below to set up a Code Generator configuration.

- (1) Select a Code Generator configuration from the Components tree (e.g. A/D Converter).
- (2) Configure the driver in the [Configure] panel to the right of the Components tree. The following steps and figure show an example.
 - a. Select [10 bits] under [Resolution setting].
 - b. Select [Software trigger no wait mode] under [Trigger mode setting].
 - c. Select [ANI0] for [A/D channel selection].
 - d. Select [2112/fCLK] for [Conversion time].

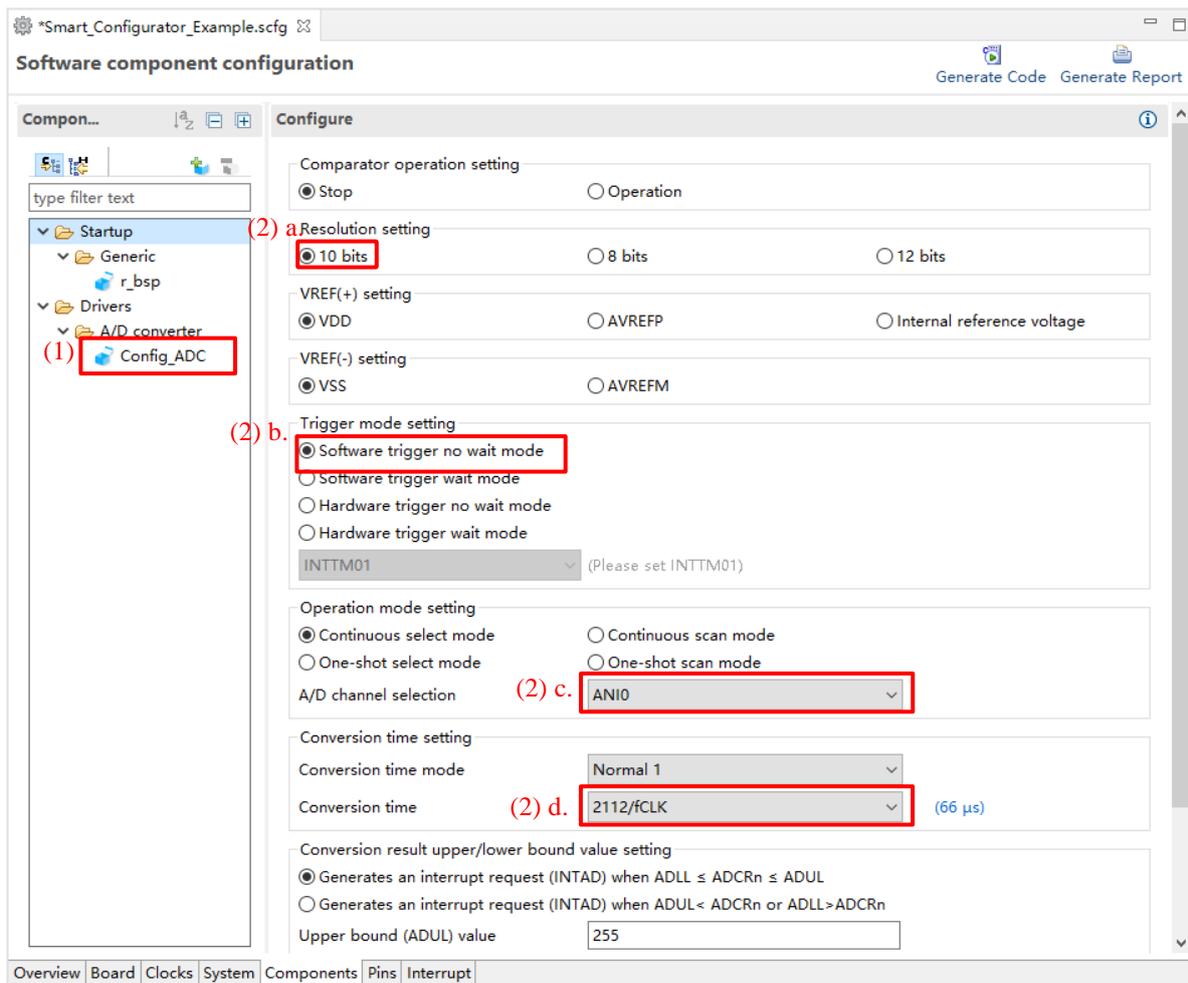


Figure 4-20 Setting of a Code Generator Driver

Generation of a code in accordance with each Code Generator configuration is enabled by default.

Right-clicking on a Code Generator configuration and then selecting the [Generate code] icon changes the icon to [Generate code] and disables code generation for the Code Generator configuration.

To enable code generation again, click on the [Generate code] icon and change it to [Generate code].

4.4.5 Changing the Resource for a Code Generator Configuration

The Smart Configurator enables you to change the resource for a Code Generator configuration (e.g. from TAU0_1 to TAU0_3). Compatible settings can be ported from the current resource to the new resource selected.

Follow the procedure below to change the resource for an existing software component.

- (1) Right-click on a Code Generator configuration (for e.g., Config_TAU0_1).
- (2) Select [Change resource] from the context menu.

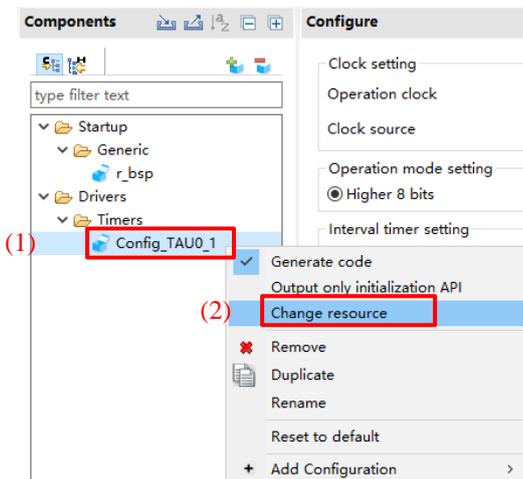


Figure 4-21 Changing the Resource

- (3) Select a new resource (for e.g., TAU0_3) in the [Resource Selection] dialog box.
- (4) The [Next] button will be active, click on it.

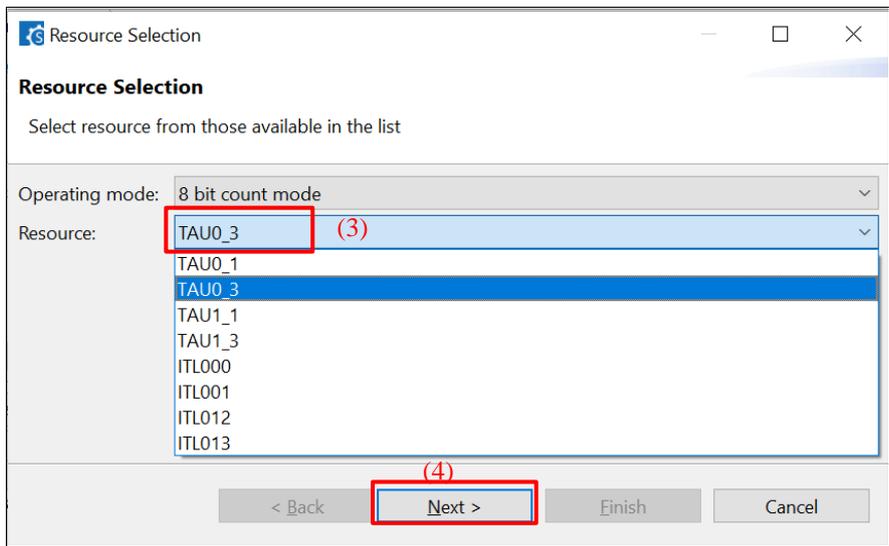


Figure 4-22 Components Page – Selecting a New Resource

- (5) Configuration settings will be listed in the [Configuration setting selection] dialog box.
- (6) Check the portability of the settings.
- (7) Select whether to use the listed below or default settings.
- (8) Click on [Finish].

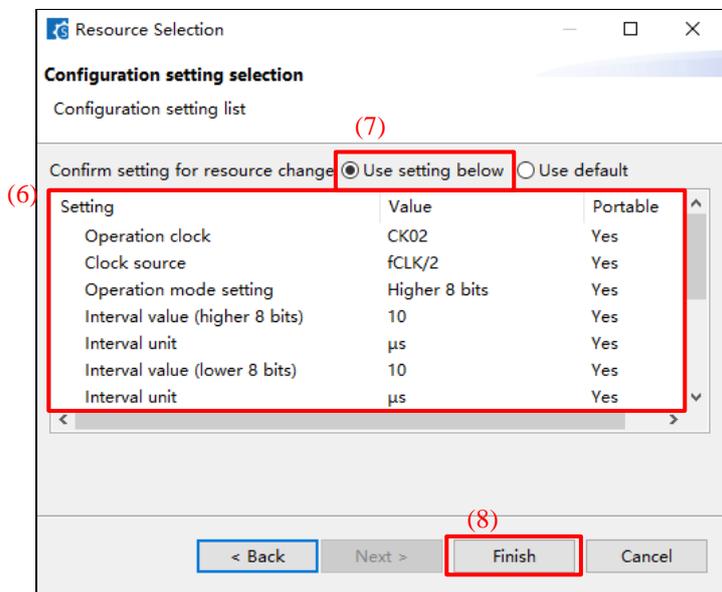


Figure 4-23 Checking the Settings of the New Resource

The resource is automatically changed (for e.g., changed from INTTM01 to INTTM03).

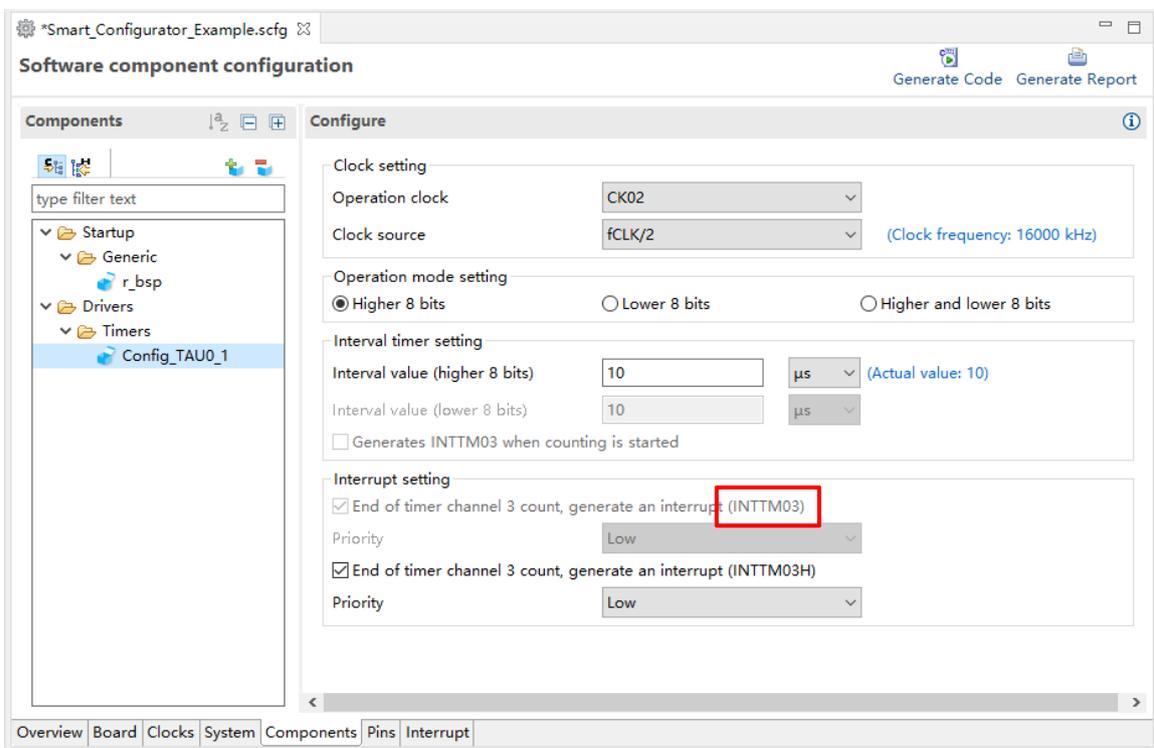


Figure 4-24 Resource Changed Automatically

To change the configuration name, follow the procedure below.

- (9) Right-click on the Code Generator configuration.
- (10) Select [Rename] to rename the configuration (for e.g., change Config_TAU0_1 to Config_TAU0_3).

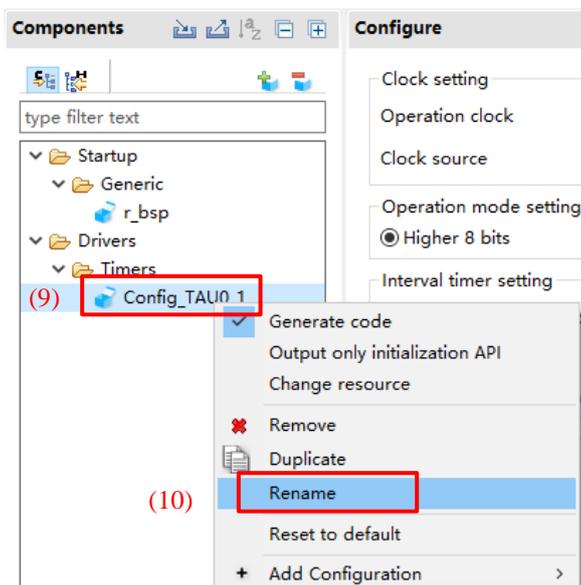


Figure 4-25 Renaming the Configuration

4.4.6 Setting SNOOZE Mode Sequencer (SMS) Component

SNOOZE Mode Sequencer (SMS) component is a new component type as “Graphical Configurator”, it is list and can be selected to use directly in default component list.

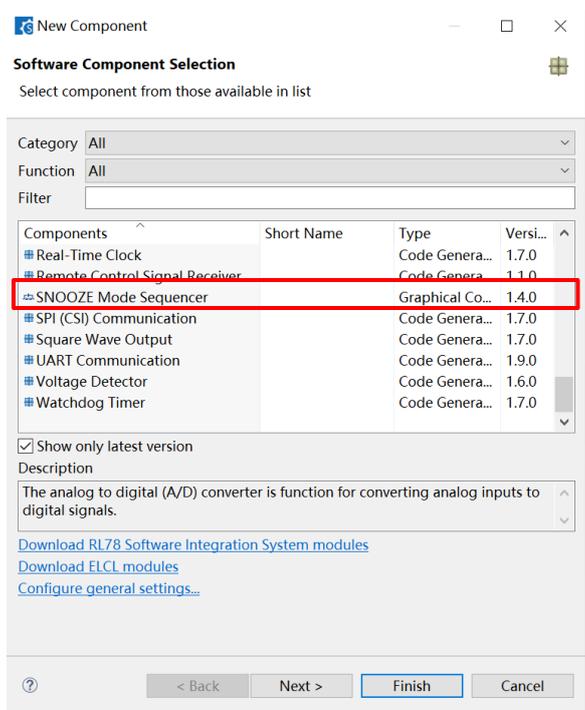


Figure 4-26 Add SNOOZE Mode Sequencer

A GUI of Graphical Configurator is displayed in below SMS figure, it is more graphically compared with Code Generator. User can Drag and Drop and configure the block which user wants to use.

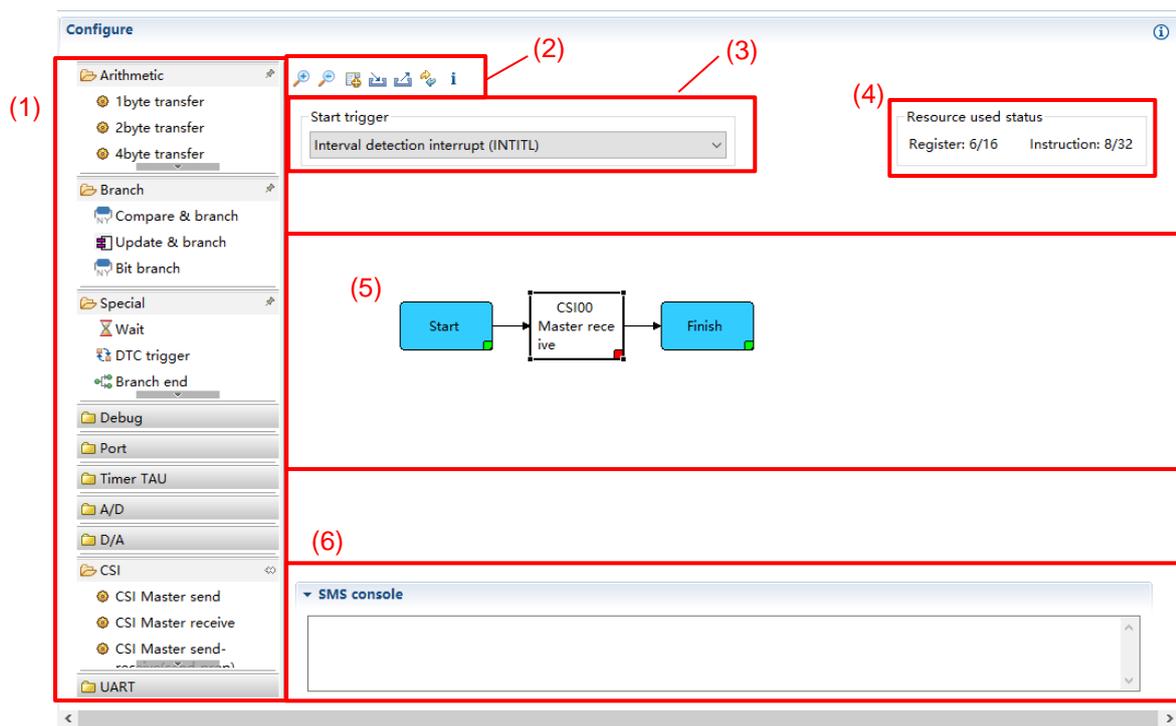


Figure 4-27 SNOOZE Mode Sequencer (SMS) GUI

Table 4-3. SMS GUI area description

Area	Description
(1) Block elements	View the available blocks for SMS. A block is a part for forming a sequence (function), and includes A/D voltage acquisition, comparison & branching and 1-byte transfer.
(2) Toolbar	 Zoom in.
	 Zoom out.
	 Display the SMS data management dialog and manage the variables to be used.
	 Import the SMS sequence. You can use some sample sequences by clicking this icon.
	 Export the SMS sequence.
	 Update the SMS data file.
	 Displays the information of the SMS data file.
(3) Start trigger selection	Select a startup trigger.
(4) Resource status	It shows registers and the number of instructions used.
(5) Canvas area	Place the SMS block and create the sequence.
(6) SMS console	Displays message for unavailable configurations.

Follow the procedure below to set up SMS block:

- (1) Select a block from Block elements list (for e.g., CSI Master receive).
- (2) Drag “CSI Master receive” block to SMS canvas between Start block and Finish block where the drop location doesn't show the indicator of .
- (3) User can configure the block by double click to pop the “CSI Master receive setting” property setting dialog.
- (4) User can specify the setting in the “CSI Master receive setting” property dialog.
- (5) Open “Data Management” setting, use can edit the receive data.
- (6) When you correctly configure the color of bottom right corner will change from red to green.
- (7) User can add some blocks, drag and drop to adjust the sequence.

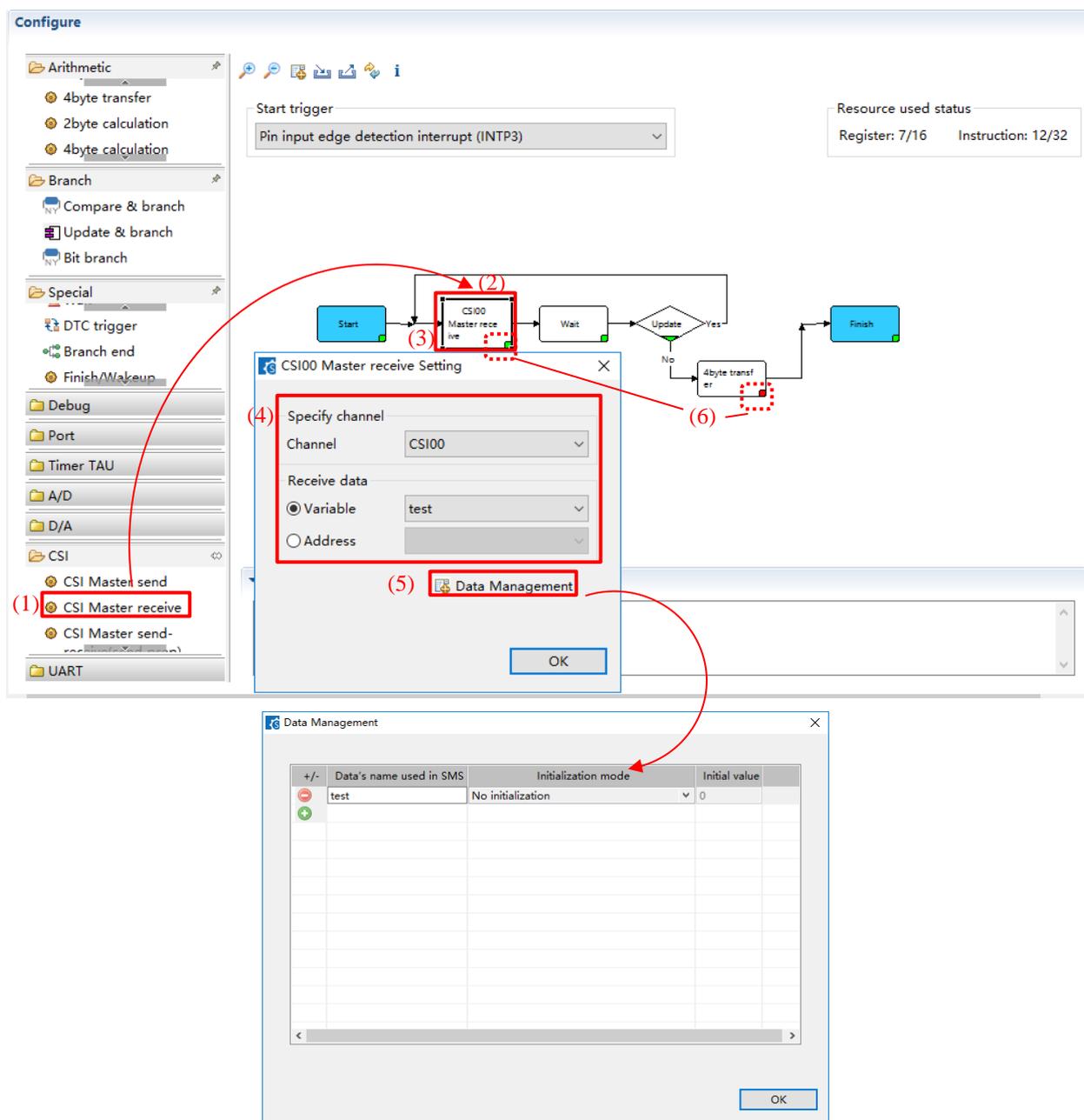


Figure 4-28 SMS Block Configure

4.4.7 Update SMS Data Files

Follow the procedure below to update SMS data file (Block, Sequence) to the latest version. User can use new blocks and sequences by updating.

- (1) Click on SMS GUI button [Update SMS data files] to check if SMS data file have the newer version and download automatically from the web.
- (2) Waiting for the operation finished.
- (3) Finished the latest version update.

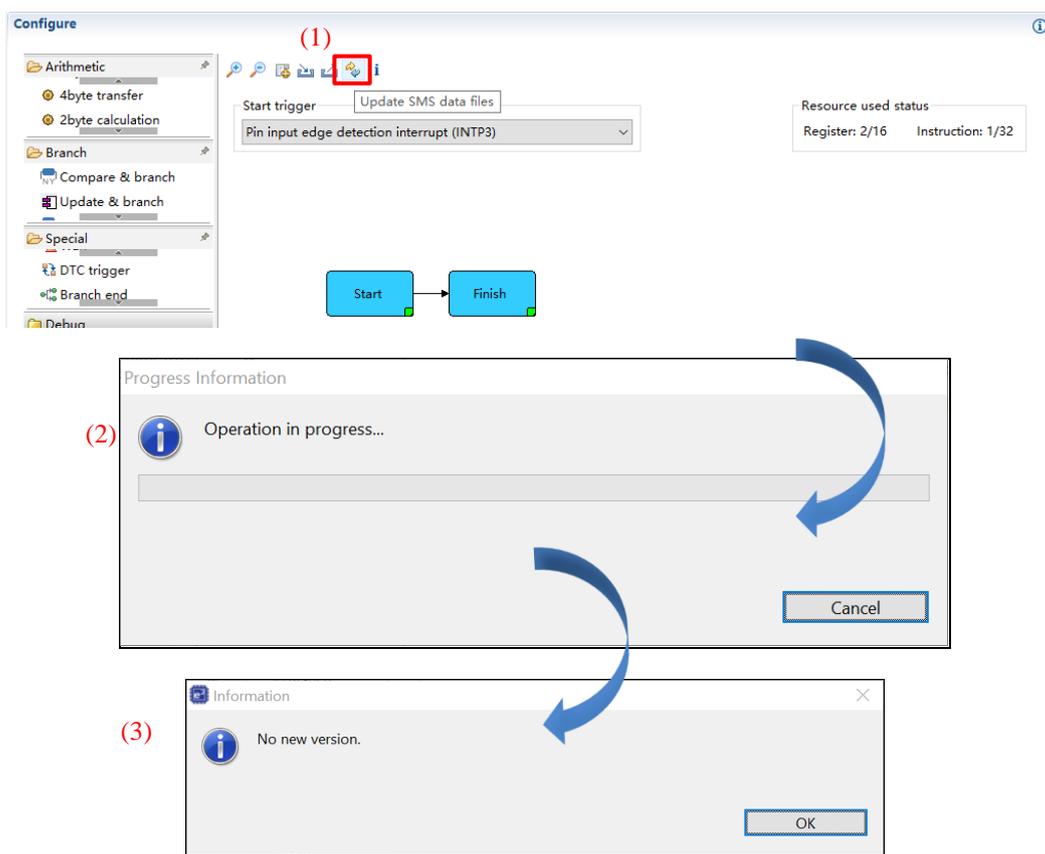


Figure 4-29 SMS Data File Download

4.4.8 ELCL Fixed Function Modules Download

The Software Component type for ELCL (Logic and Event Link Controller) is Graphical Configurator. ELCL component have 2 types, 1 type is fixed function ELCL component such as “Slave Select Pin Function”, “Chattering Prevention Function” and so on, the other one is ELCL flexible circuit, user can use it to create flexible ELCL circuit.

ELCL fixed function modules can be added from component list in New Component dialog. If user wants to use other ELCL fixed function modules which are not included in Component list, the user can click on [Download ELCL modules] link in New Component dialog to check and download more ELCL fixed function modules:

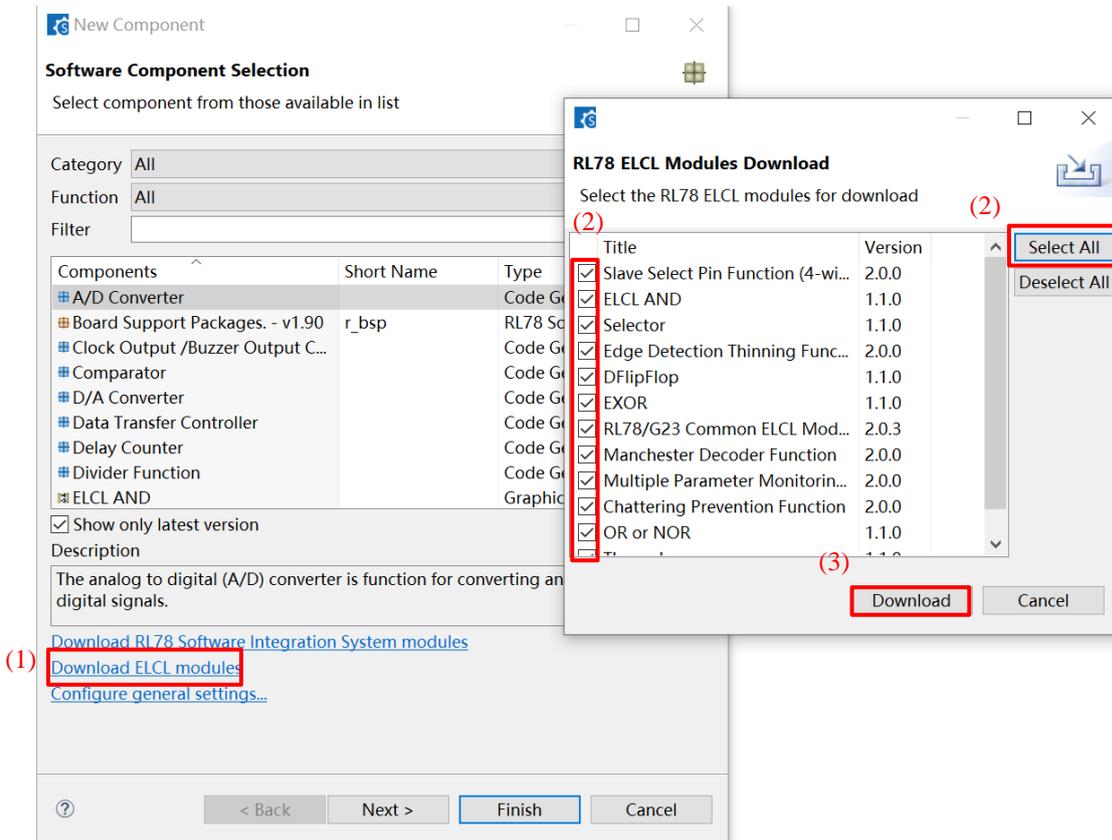


Figure 4-30 ELCL Fixed Function Modules Download

After downloading, all ELCL fixed function modules are auto added to component list:

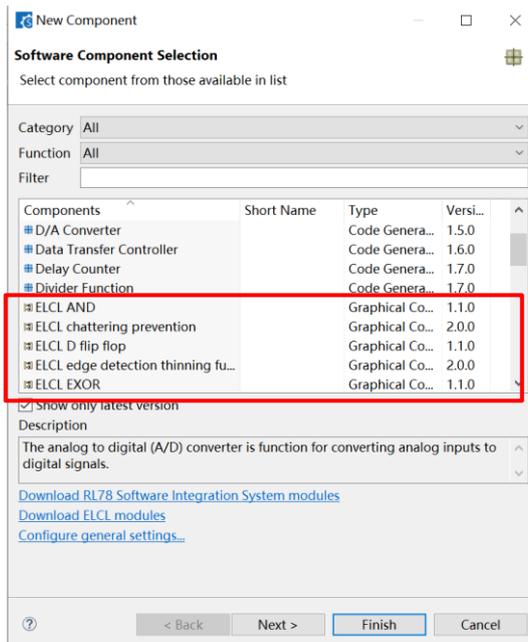


Figure 4-31 Add ELCL Fixed Function Modules

4.4.9 Setting a Fixed Function ELCL Component

Follow the procedure below to set up a fixed function ELCL component.

- (1) Select a fixed function ELCL component from Software Component Selection list (for e.g., ELCL slave select pin function).
- (2) Configure the driver in the [Configure] panel. The following steps and figure show an example.
 - a. Select the input signal under [Input signal selector] UI part.
 - b. Select the logic block under [Event controller (link processor)] UI part.
 - c. Select the output signal under [Output signal selector] UI part.
- (3) If the user wants more details about current fixed function ELCL component usage, the user can click the [ELCL_slave_select_pition.pdf] link to open the application notes for check.

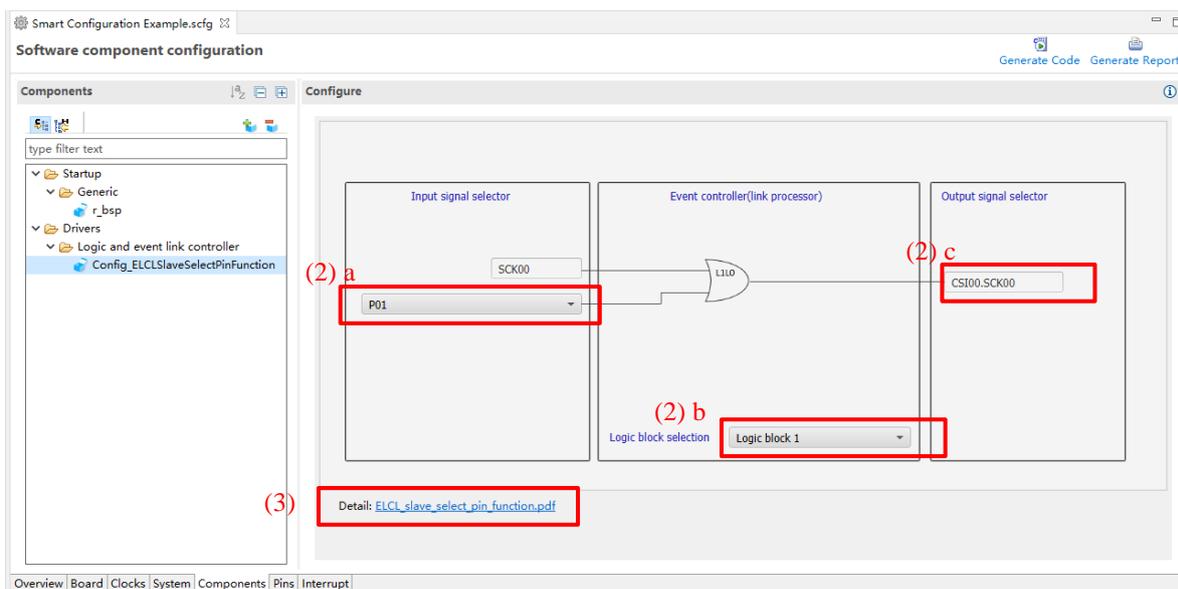


Figure 4-32 Configure a Fixed Function ELCL Component

4.4.10 Create and Edit ELCL Flexible Circuit

ELCL (Logic and Event Link Controller) flexible circuit component is a new component type as “Graphical Configurator”, it is list and can be selected to use directly in default component list.

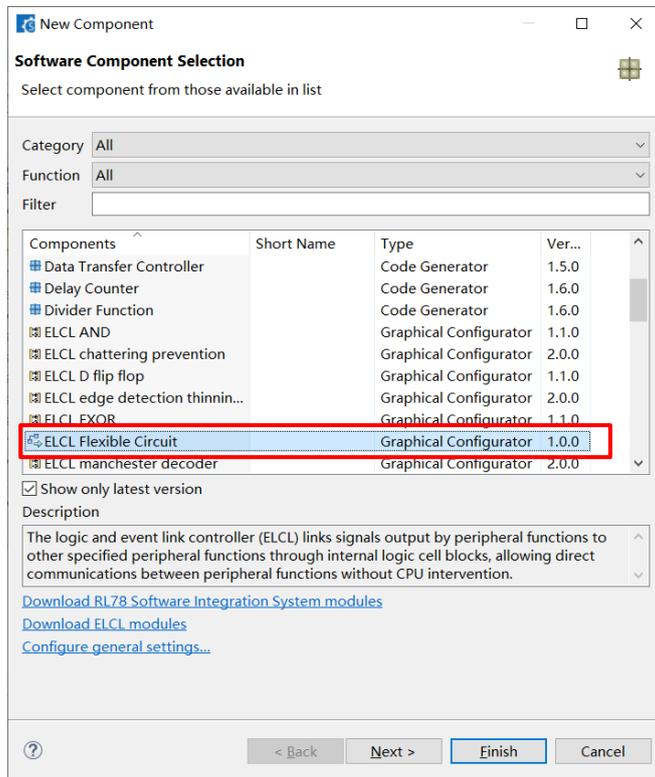


Figure 4-33 Add “ELCL Flexible Circuit” Component

ELCL flexible circuit component provides intuitive GUI supporting drag & drop operation for ELCL circuit creation and editing, after user finished circuit design, the ELCL registers setting can be generated automatically.

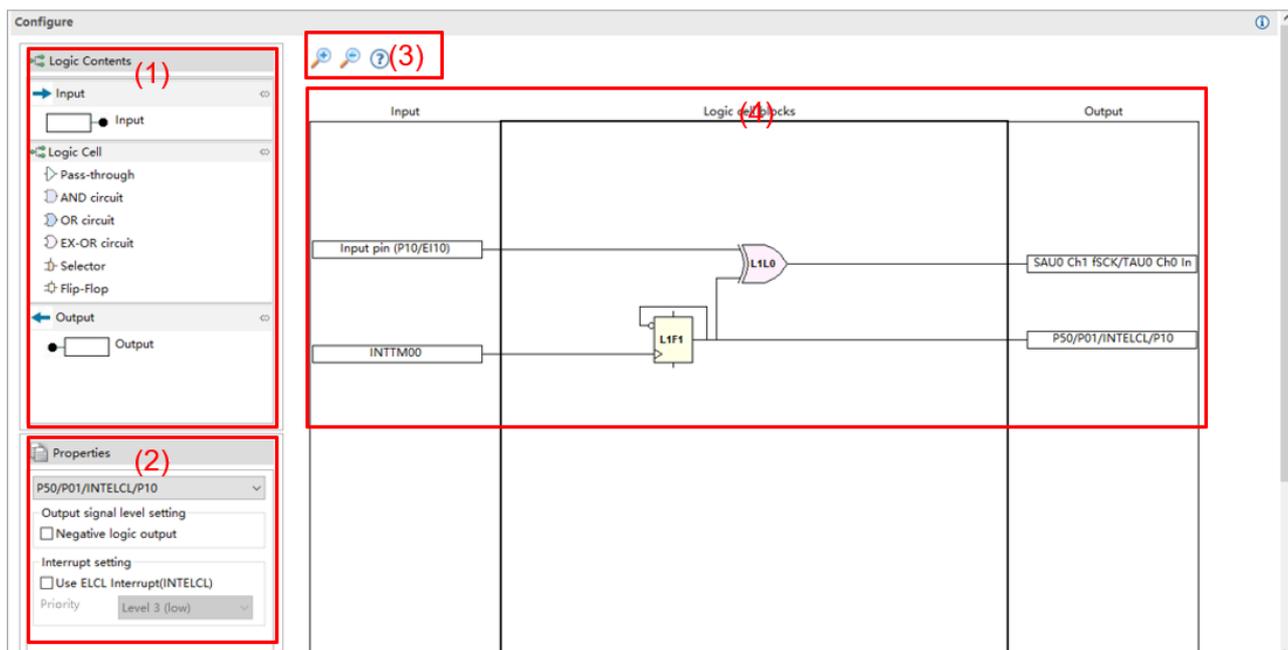


Figure 4-34 ELCL Flexible Circuit Component GUI

Table 4-4. ELCL flexible circuit GUI area description

Area	Description	
(1) ELCL elements	View the available elements for ELCL.	
(2) Property	Displays the setting of selected ELCL element.	
(3) Toolbar		Zoom in.
		Zoom out.
		Show help.
(4) Canvas area	Input	The area is ELCL input elements are placed.
	Logic cell blocks	The area is ELCL logic cell elements are placed.
	Output	The area is ELCL output elements are placed.

Follow the procedure below to create ELCL flexible circuit:

- (1) Drag and drop the ELCL elements to canvas. The elements include input, logic cell and output.
- (2) Select element and set the property for each dropped element.
- (3) Make line connection by drag & drop from start point to end point.
- (4) After ELCL circuit created, click “Generate Code” button will generate ELCL registers setting automatically.

Note: Procedure (1)(2)(3) is not fixed sequence steps, the user can freely do each step to create or edit ELCL circuit.

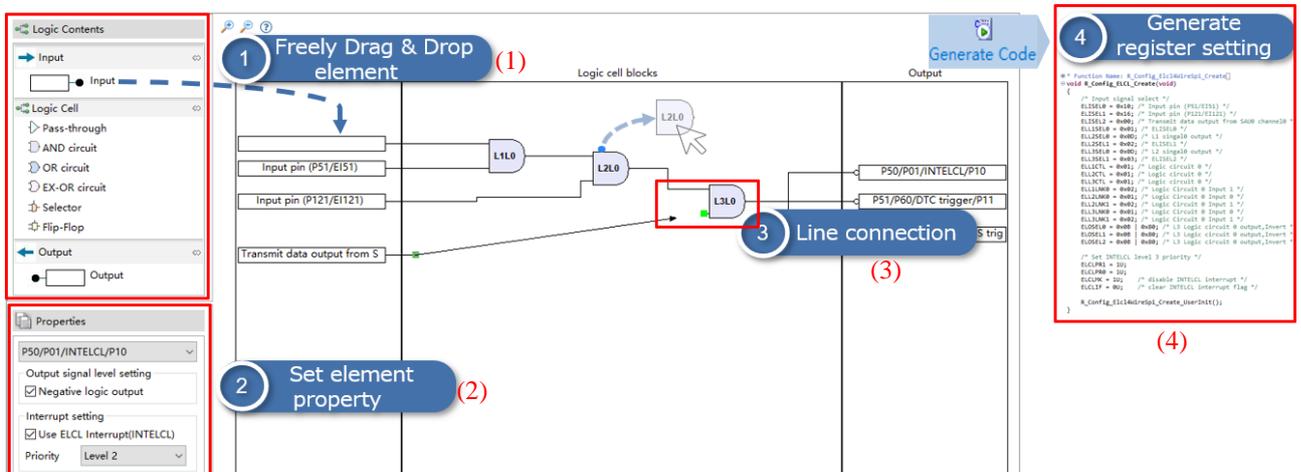


Figure 4-35 ELCL Flexible Circuit Creation Procedure

Below list some GUI operation details which help the user creates ELCL circuit with ease and guide the user towards correct designs.

(1) Connect the line through drag & drop the start point to end point.

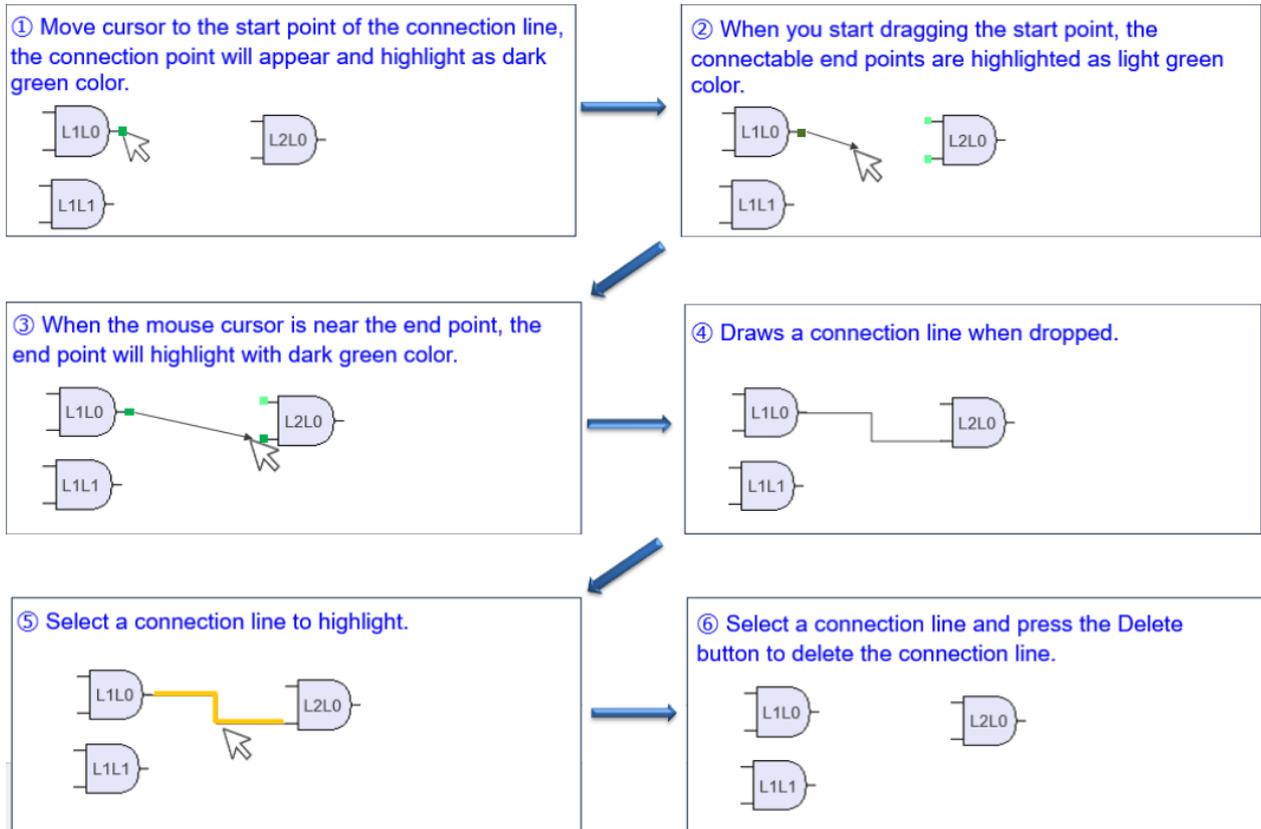


Figure 4-36 Line Connection Procedure

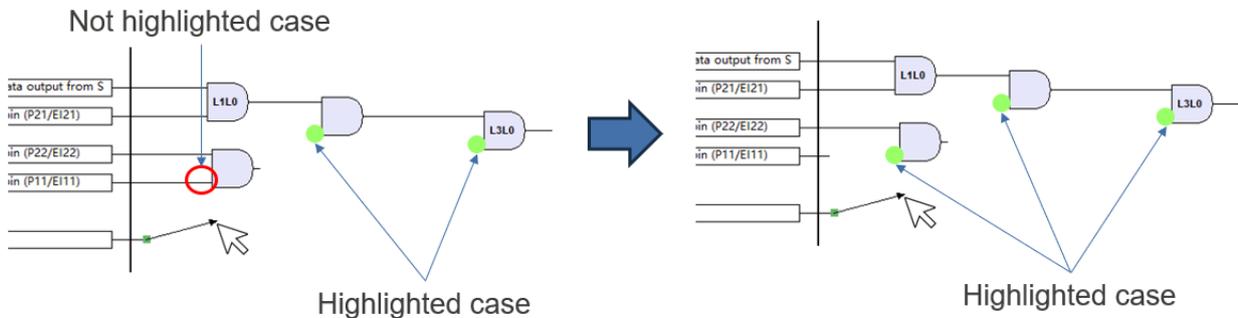


Figure 4-37 Highlight/Not Highlight Case When Making the Line Connection

Note: When the user drags the start point, the connectable end points are highlighted as light green.

- (2) When the user makes connections or settings out of hardware limitation, errors will be displayed in each parts. User can resolve the error base on the indicated message.

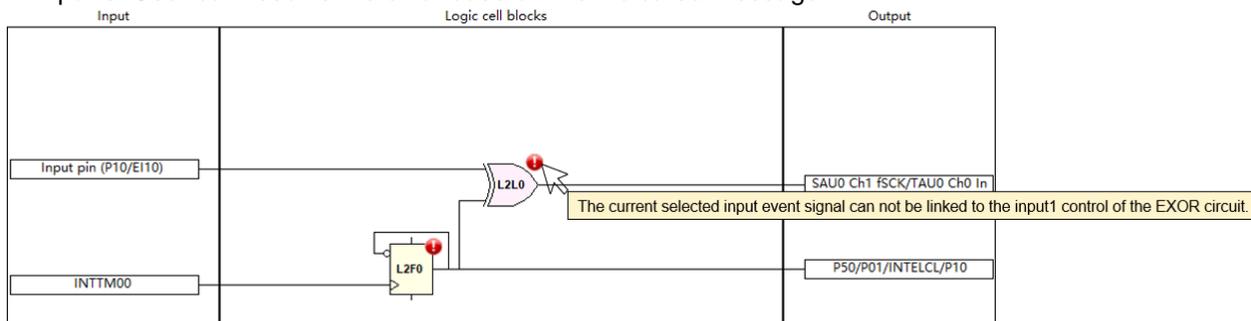


Figure 4-38 ELCL Flexible Circuit GUI Error Indication

Table 4-5. ELCL flexible circuit GUI error message list

No.	Error message
1	The current selected input event signal can not be linked to the inputx control of the pass-through/AND/OR/EX-OR circuit.
2	Signal select register xxx are all occupied, no resources available for allocation.
3	Both ELL1SEL4 and ELL1SEL5 are occupied, if the user wants to configure this setting, the user can use the same signal source as another Flip-Flop in same logic cell block.
4	The selected event signal for clock is not consistent with another flip-flop, the user can use same event signal with another flip-flop.
5	Set and Reset of flip-flop must select different event signal to be linked.
6	The ELCL circuit exists unallocated resources or not finished line connection, so some correspondence code will not be generated or incorrect.
7	When connecting an interrupt request signal to an input signal, the user can connect only hardware triggers for event-receiving peripheral functions. Please connect a hardware trigger to output signal.
8	Logic cell block Lx celly (flip-flop n) is already occupied, please select other available resources.

4.4.11 Downloading RL78 Software Integration System Modules

RL78 Software Integration System modules are another software component type which can provide simple view for user to make driver/middle/application SW configuration and generate the code. The available RL78 Software Integration System modules can be downloaded from Renesas web.

- (1) Click on [Add component] as in Figure 4-15 to open new component dialog.
- (2) Click the [Download RL78 Software Integration System module] link in the [New Component] dialog box to start the download.

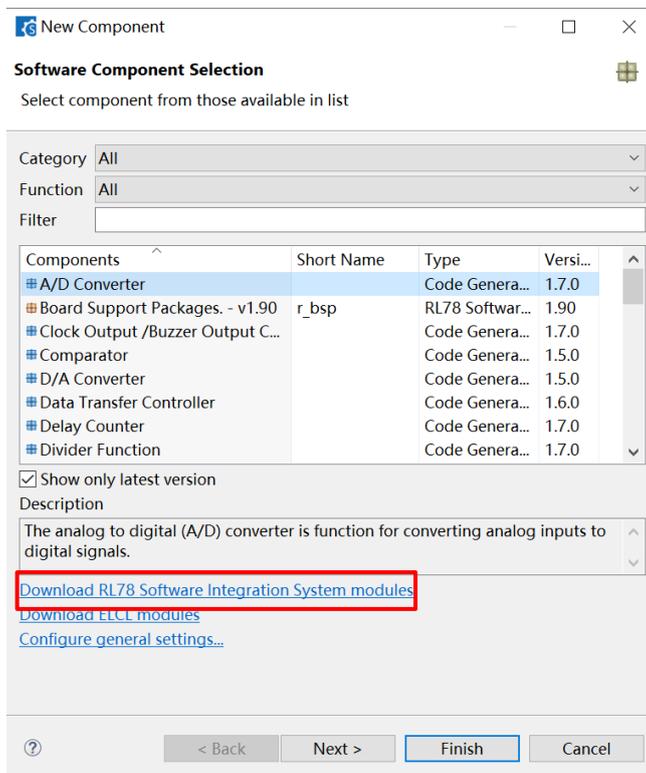


Figure 4-39 RL78 Software Integration System Download Link

Note: Downloading requires login to "My Renesas". If the user has not logged in, the following dialog box will prompt the user to log in.

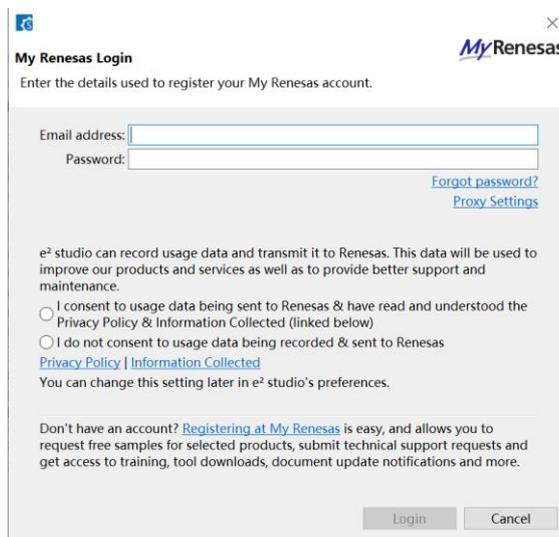


Figure 4-40 Login to My Renesas

- (3) Select the checkbox of the required module in the [RL78 Software Integration System Modules Download] dialog box.
- (4) Click on [Browse...] to select the location where the downloaded module is to be stored.
- (5) Click on [Download] to start downloading the selected RL78 Software Integration System Modules module.

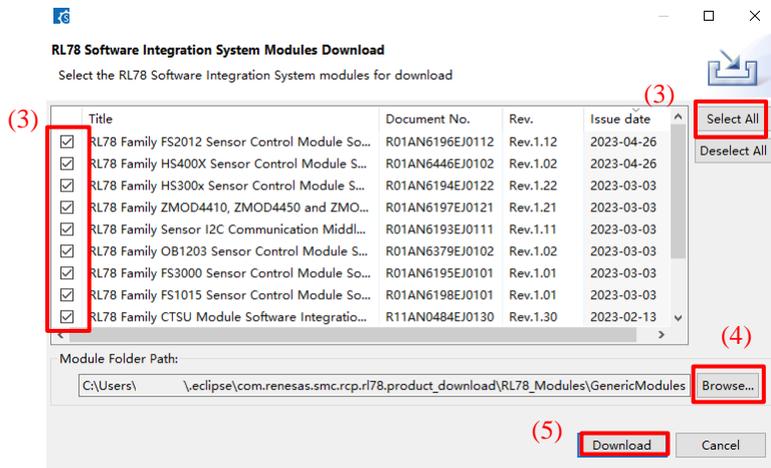


Figure 4-41 Downloading RL78 Software Integration System Modules

4.4.12 Adding a RL78 Software Integration System Module

The following describes the procedure for adding a RL78 Software Integration System Module.

- (1) Click on the [Add component] icon as Figure 4-15 Adding a Component.
- (2) Select components which [Type] is [RL78 Software Integration System] from the list in the [Software Component Selection] page of the [New Component] dialog box. Two or more components can be selected by clicking with the Ctrl key pressed.
- (3) Click on [Finish].

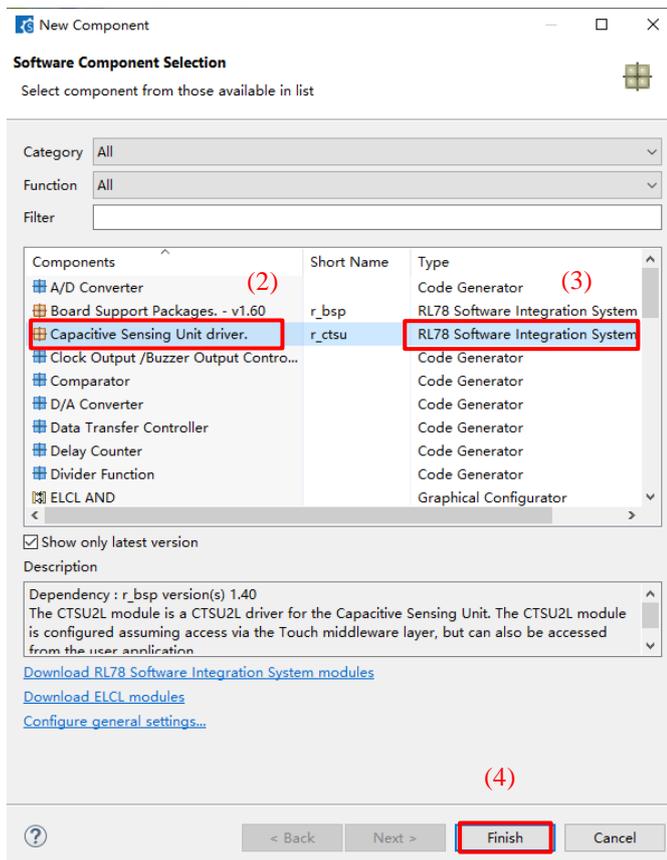


Figure 4-42 Adding RL78 Software Integration System Module

- (3) In the [Change Version] dialog box, select the version user wants to change. If user selects a version that the device does not support, [Selected version doesn't support current device or toolchain] will be displayed, so select the corresponding version.
- (4) Click [Next].

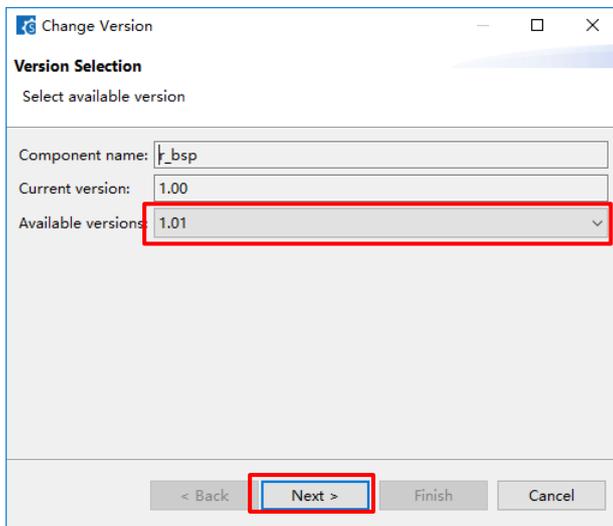


Figure 4-45 Select Version of BSP Component

- (5) By version change, a list of setting items to be changed is displayed. Confirm that there is no problem and click the [Finish].

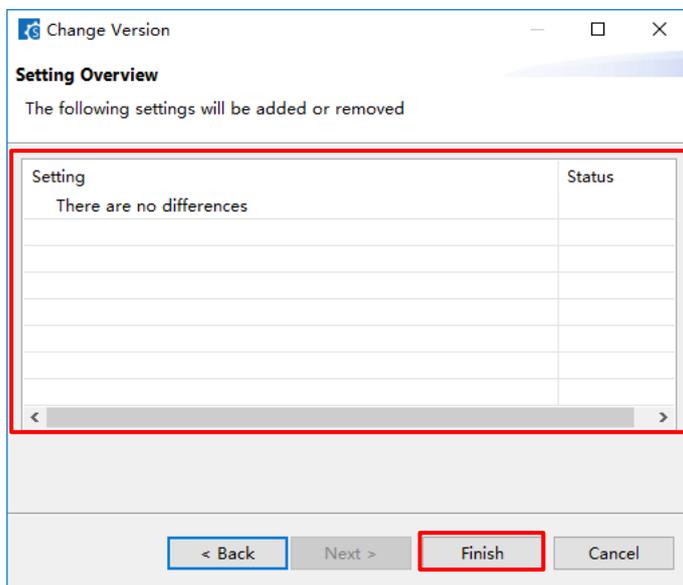


Figure 4-46 Confirm Setting Change Item

- (6) As [Confirm to change version and proceed to generate code] is displayed, if user does not have any problem, click [Yes].

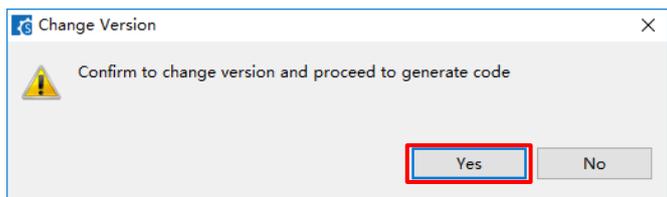


Figure 4-47 Confirm Version Change

(7) The BSP component version is change and code generation is executed automatically.

4.4.15 Export Component Configuration

The current configuration can be exported as *.xml file by clicking on the  (Export Configuration) button on the [Components] tabbed page.

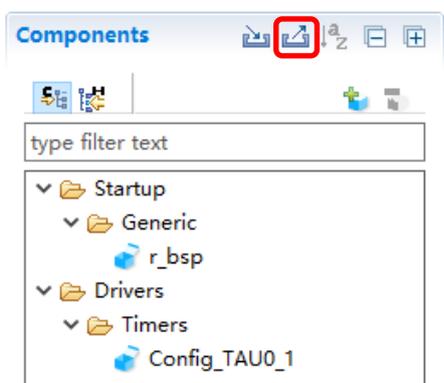


Figure 4-48 Export Configuration (xml format)

4.4.16 Import Component Configuration

Click on the  (Import Configuration) button and select an exported xml file will import component configuration.

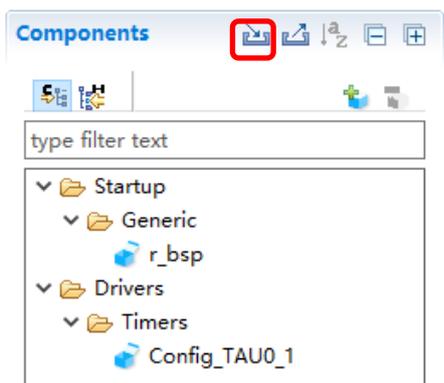


Figure 4-49 Import Configuration (xml format)

4.4.17 Configure General Setting of the Component

The user can change the general setting of the component such as location and dependency. If user wants to change it, click the [Configure general settings...] link on the [Software Component Selection] page displayed in the [New Component] dialog (Figure 4-16 Adding a Code Generator Component), and display the [Preferences] dialog.

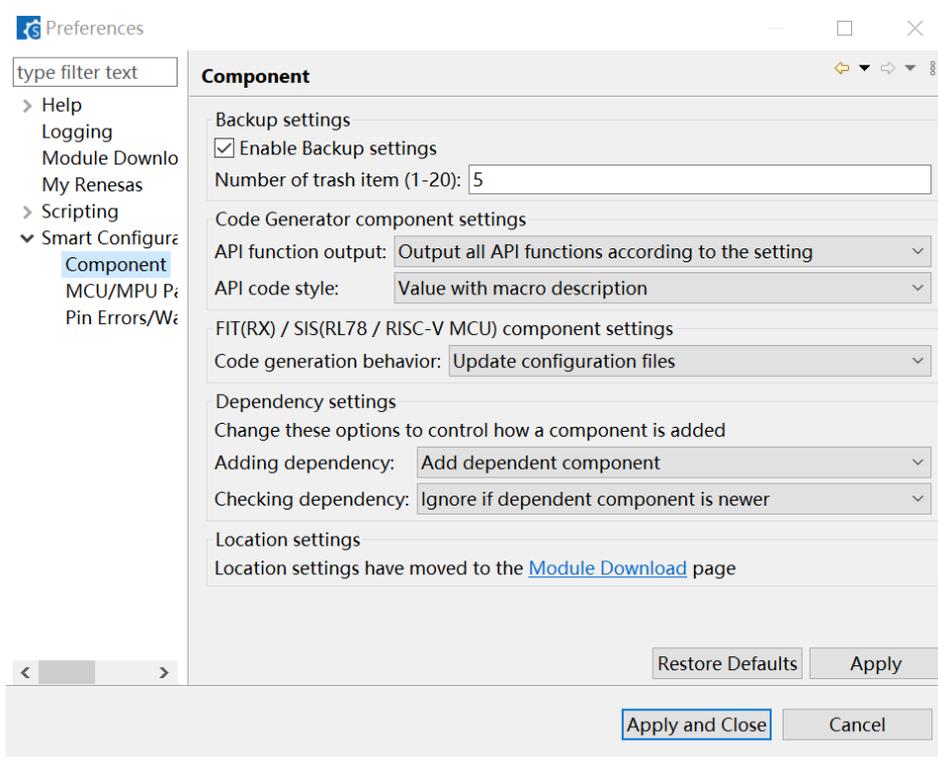


Figure 4-50 Configure General Setting of Component

Notes:

- 1. The user can limit the number of folders created in the trash folder for backup purposes by setting the [Number of trash item (1-20)] option in the figure below. Once it exceeds the limit, a folder with the newer timestamp will replace the oldest folder.

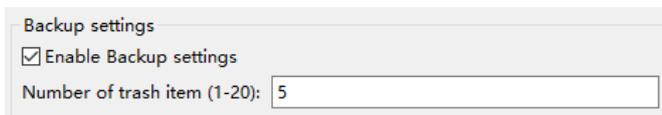


Figure 4-51 Trash Number Setting

- 2. The code generation behavior has two options: [Update configuration files] and [Re-generate all component files]. [Update configuration files] is the default selection. If "Update configuration files" is being selected and generate code, Smart Configurator will check whether the files are existing inside the user project. If the file exists, the file will not be overwritten. However, configuration files (e.g., xxx_config.h) will still be refreshed when code is generated. If "Re-generate all component files" being selected and generate code, Smart Configurator does not check the existence of the file and the file will always be overwritten.

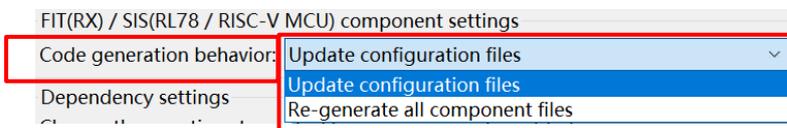


Figure 4-52 [Code generation behavior] Change

3. If user wants to only generate initialization API function, user can change to [Output only initialization API function] option in below figure. So that only void R_{ConfigurationName}_Create (void), void R_{ConfigurationName}_Create_UserInit (void) in *.h *, *.c * are generated. If you change back to default option setting: [Output all API functions according to the setting], then all API functions will be generated again.

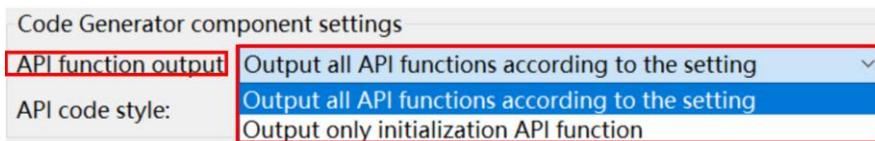


Figure 4-53 [RL78 API function output] Change

From Smart Configurator for RL78 V1.4.0, output only initialization API feature can be applied for individual configuration (Code Generator component). Please right-click the selected component and select the "Output only initialization API" from the context menu.

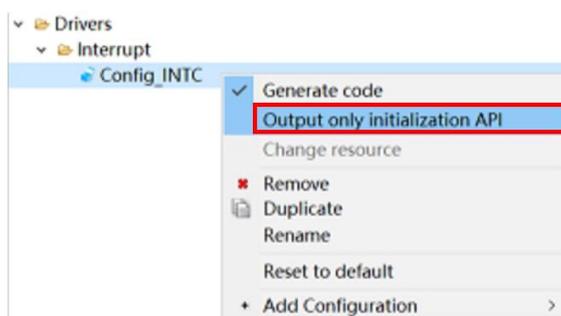


Figure 4-54 Context Menu "Output only initialization API" for Each Configuration

4. To generate code with HEX value, please change to [Value without macro description (raw HEX)] option in below figure. If the user changes back to default option setting: [Value with macro description], then all API with macro description will be generated again.

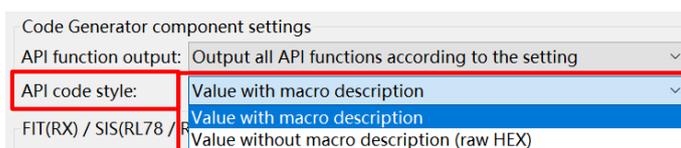


Figure 4-55 [API code style] Change

5. If the version of the module and its dependency do not match, a warning message W04020011 is displayed. If user checks the revision history of the module and its dependencies and you do not need to change the module you are using, you can ignore this warning. To clear this warning, select [Do not check for dependent component] in the [Checking dependency] list box in component preferences, then click [OK].

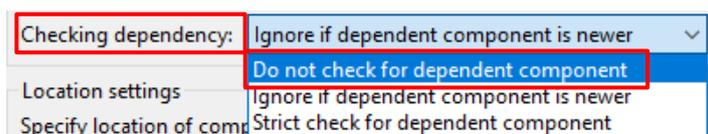


Figure 4-56 [Checking dependency] Change

4.5 Pin Settings

The [Pins] page is used for assigning pin functions. User can switch the view by clicking on the [Pin Function] and [Pin Number] pages. The [Pin Function] list shows the pin functions for each of the peripheral functions, and the [Pin Number] list shows all pins in order of pin number.

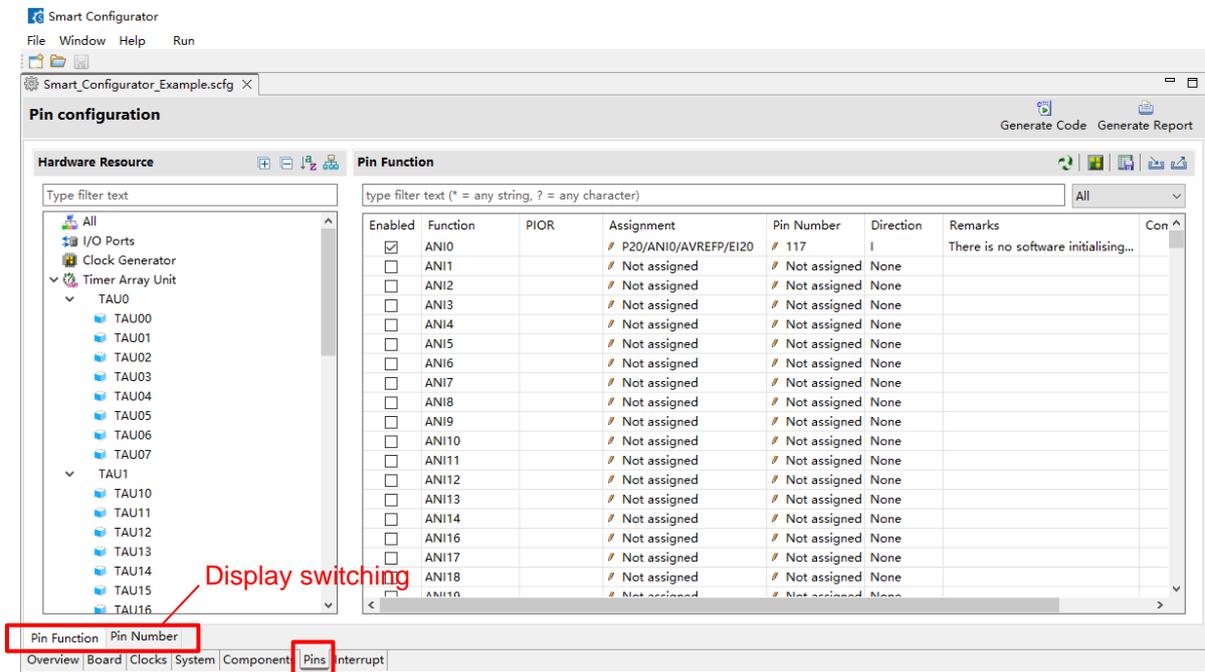


Figure 4-57 [Pins] Page ([Pin Function])

When user selects a board on the [Board] page, the initial pin setting information of the board is displayed in [Board Function]. In addition, the [] icon displayed in the [Function] selection list indicates the initial pin function of the board.

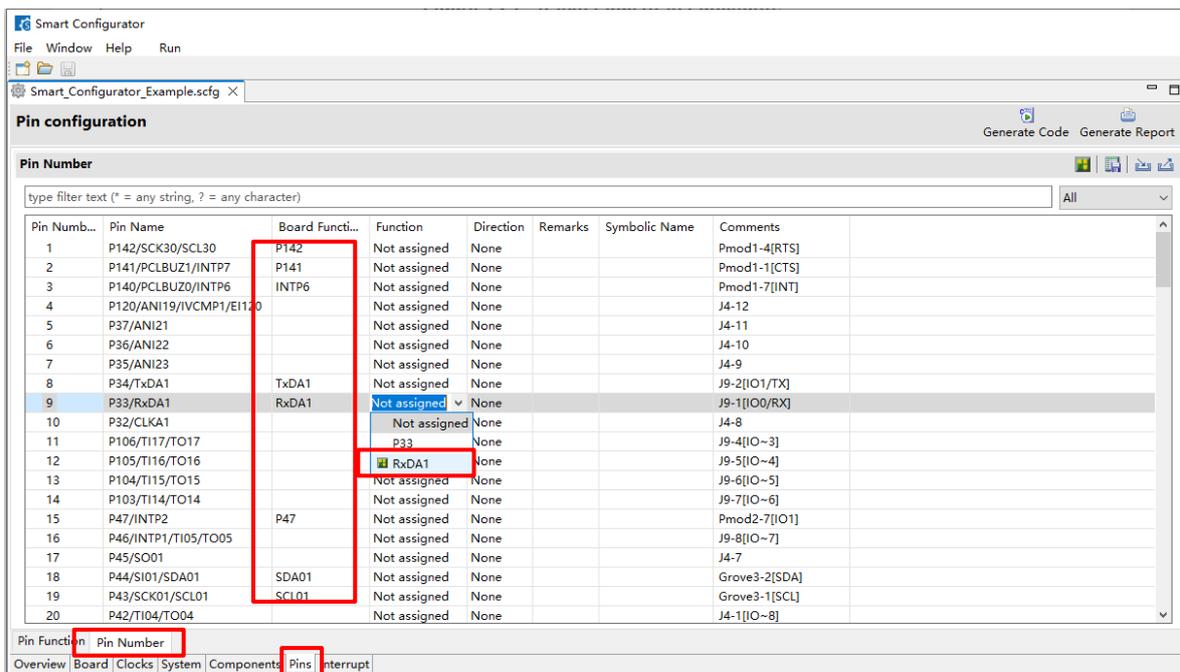


Figure 4-58 [Pins] Page ([Pin Number])

4.5.1 Changing the Pin Assignment by PIOR Function

PIOR “Filter Function” is a powerful feature to help user manage pin function settings, re-configure pin function settings or check pin function conflicts.

Follow the procedure below to change the assignment by PIOR function.

- (1) Type “pior1” in the tool text input box, all pin functions which related to PIOR1 will be listed out.
- (2) If the user changes one of pin assignment, all pin function assignments which related to PIOR1 will be re-assigned automatically.
- (3) The pin error messages may display in [Remark] column and [Configuration Problems view].
- (4) The user need to re-configure pin assignment.

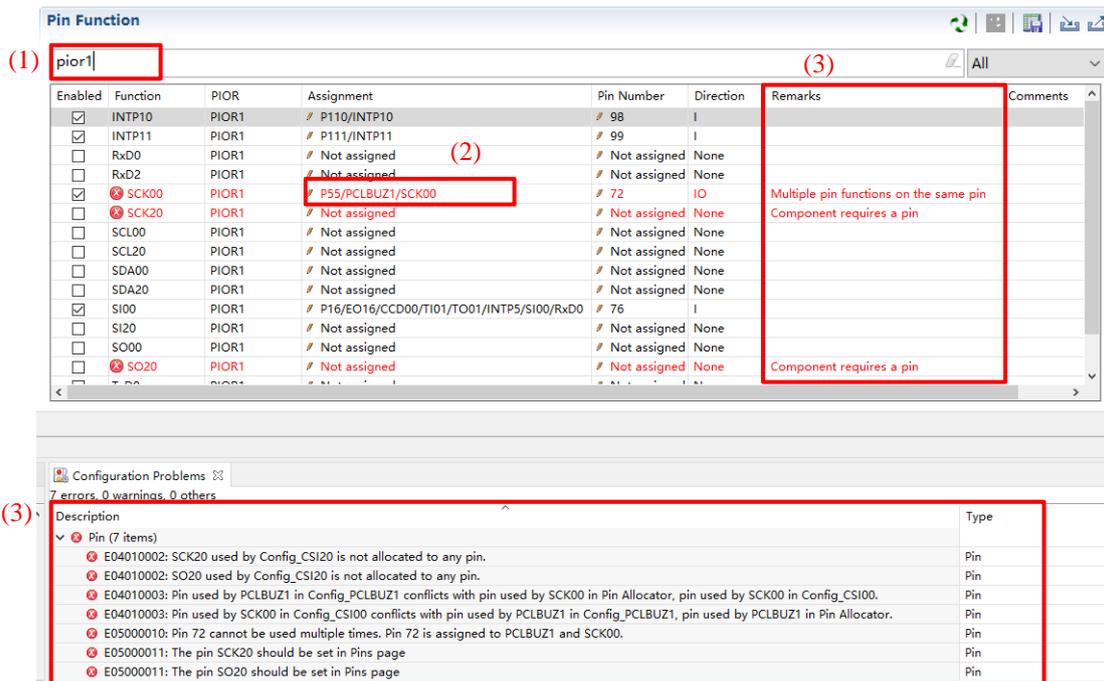


Figure 4-59 PIOR Filter Function

The PIOR setting can be reflected into r_bsp file in: \<ProjectDir>\src\smc_gen\r_bsp\r_config\r_bsp_config.h file. If user wants to change the PIOR setting code value, change the assignment of related pin and generate code again.

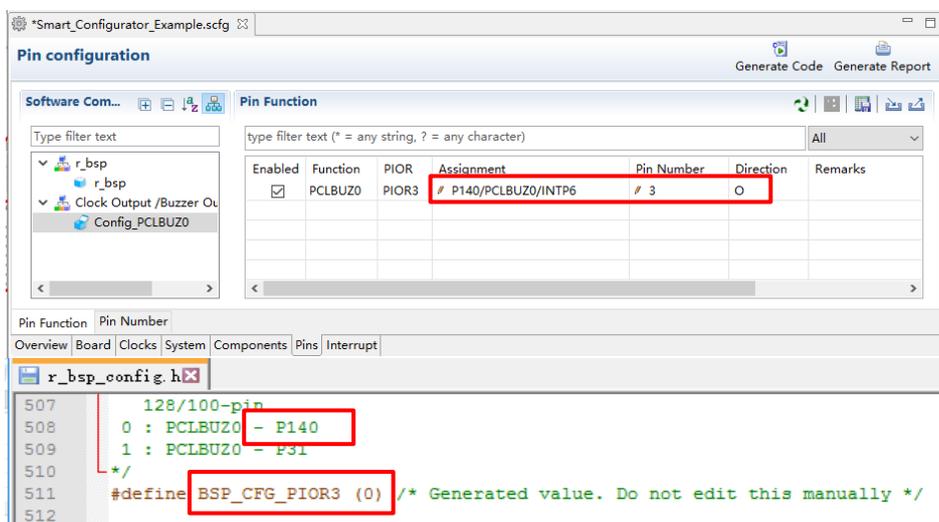


Figure 4-60 PIOR Code Generation

4.5.2 Changing the Pin Assignment of a Software Component

The Smart Configurator assigns pins to the software components added to the project. Assignment of the pins can be changed on the [Pins] page.

This page provides two lists: Pin Function and Pin Number.

Follow the procedure below to change the assignment of pins to a software component in the Pin Function list.

- (1) Click on  (Show by Hardware Resource or Software Components)] to switch to the component view.
- (2) Select the target software component (for e.g., Config_INTC).
- (3) Click the [Enabled] header to sort by pins used.
- (4) In the [Assignment] column or [Pin Number] column on the [Pin Function] list, change the pin assignment (for e.g., change from P12 to P16).
- (5) In addition, assignment of a pin can be changed by clicking on the  (Next group of pins for the selected resource)] button. Pin that has peripheral function is displayed each time the button is clicked.

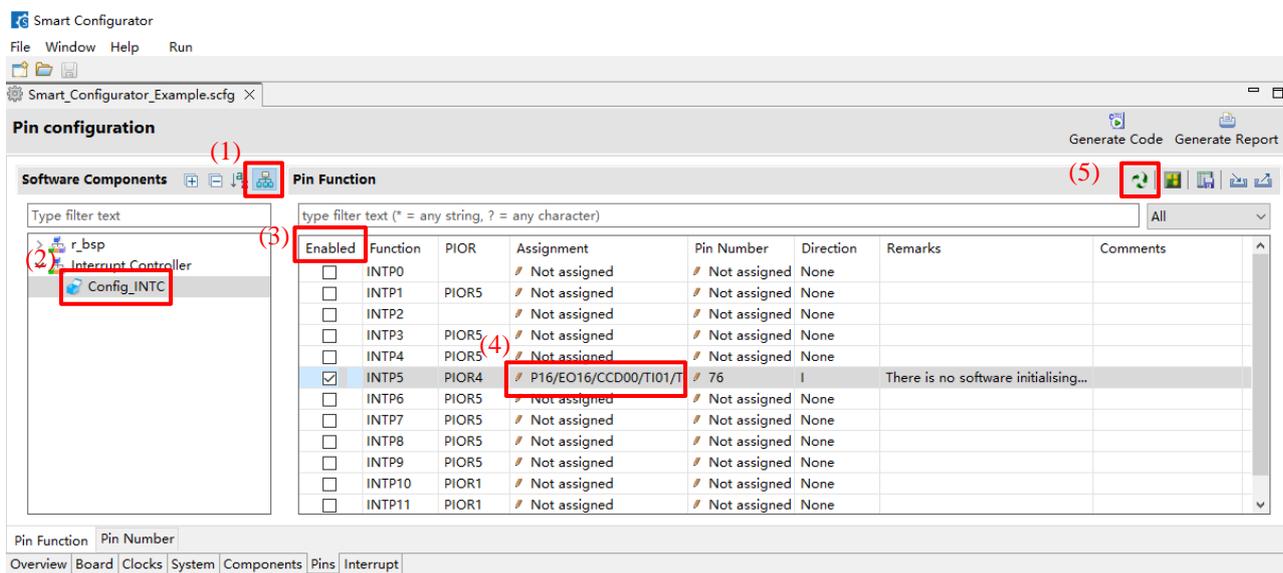


Figure 4-61 Pin Settings – Assigning Pins on the [Pin Function] List

The Smart Configurator allows the user to enable pin functions on the [Pins] page without linking the current software component to another. To distinguish these pins from other pins that are used by another software component, there will be a remark "There is no software initializing this pin" on the list. In this case, no initialization code will be generated, so add the component.

4.5.3 Assigning Pins Using the MCU/MPU Package View

The Smart Configurator visualizes the pin assignment in the MCU/MPU Package view. User can save the MCU/MPU Package view as an image file, rotate it, and zoom in to and out from it.

Follow the procedure below to assign pins in the MCU/MPU Package view.

- (1) Zoom in to the view by clicking the [🔍] (Zoom in) button or scrolling the view with the mouse wheel.
- (2) Right-click on the target pin.
- (3) Select the signal to be assigned to the pin.
- (4) The color of the pins can be customized through [Preference Setting...].

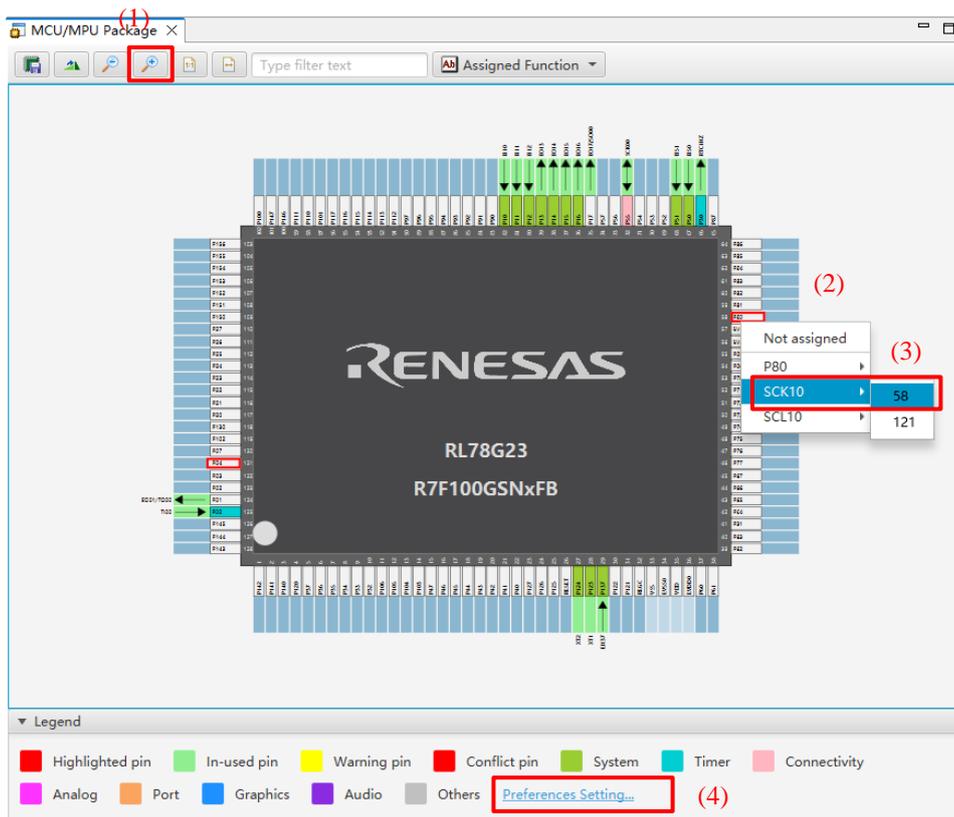


Figure 4-62 Assigning Pins Using the MCU/MPU Package View

4.5.4 Show Pin Number from Pin Functions

User can go to the pin number associated with a pin function.

Follow the procedure below to jump to pin number from a pin function.

- (1) In the [Pin Function] tab, right click on a Pin Function to open the pop-up menu.
- (2) Select “Jump to Pin Number”.
- (3) The [Pin Number] tab is opened with a Pin Number being selected. This is the pin number of the pin function.

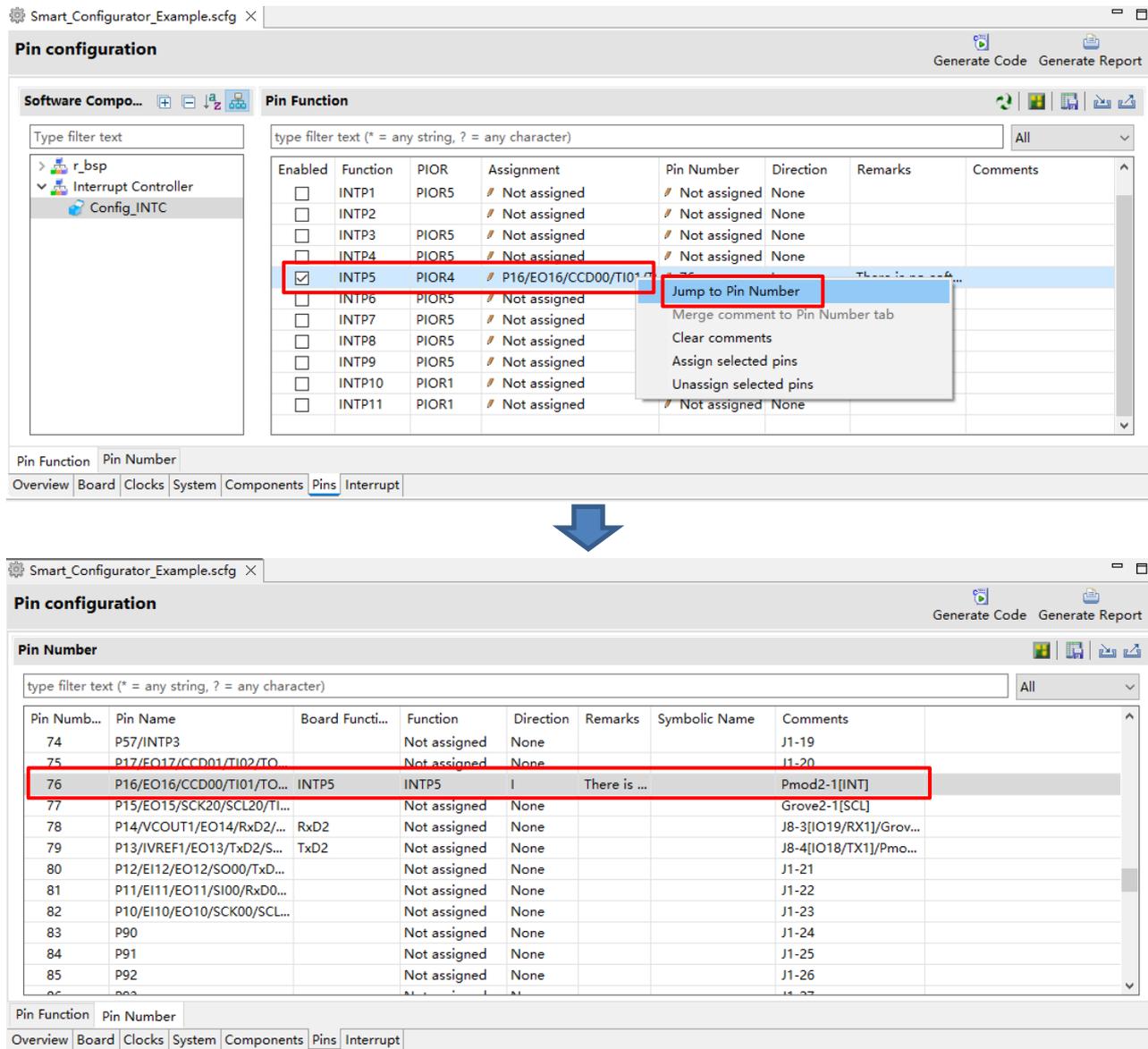


Figure 4-63 Jump to Pin Number

4.5.5 Exporting Pin Settings

The pin settings can be exported for later reference. Follow the procedure below to export the pin settings.

- (1) Click on the  (Export board setting) button on the [Pins] page.
- (2) Select the output location and specify a name for the file to be exported.

The exported XML file can be imported to another project having the same device part number.

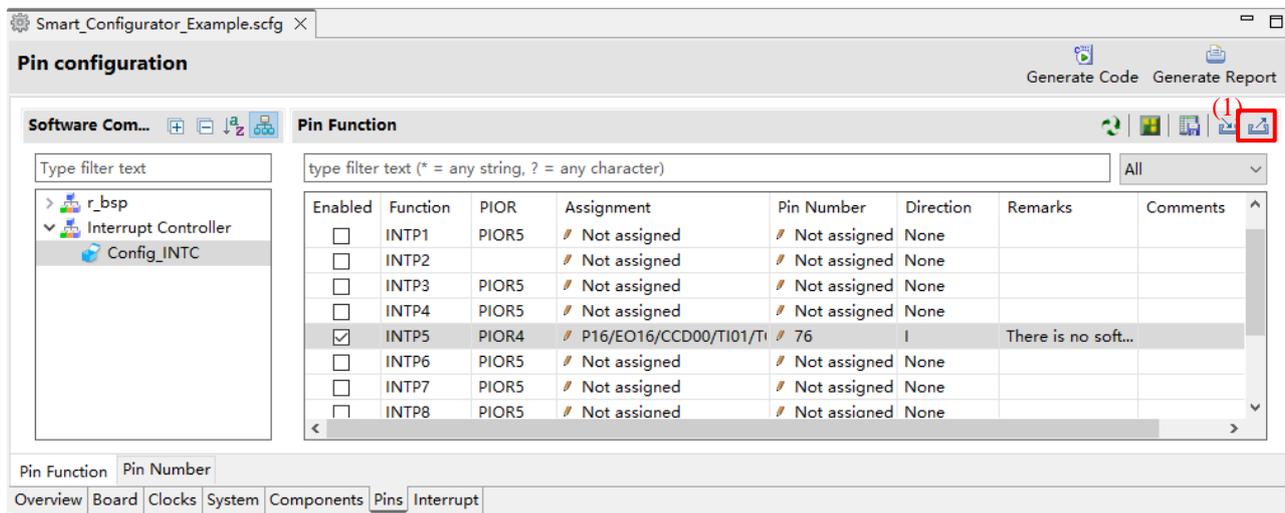


Figure 4-64 Exporting Pin Settings to an XML File

The Smart Configurator can also export the pin settings to a CSV file. Click on the  (Save the list to .csv file) button on the [Pins] page.

4.5.6 Importing Pin Settings

To import pin settings into the current project, click on the  (Import board setting) button and select the XML file that contains the desired pin settings. After the settings specified in this file are imported to the project, the settings will be reflected in the [Pin configuration] page.

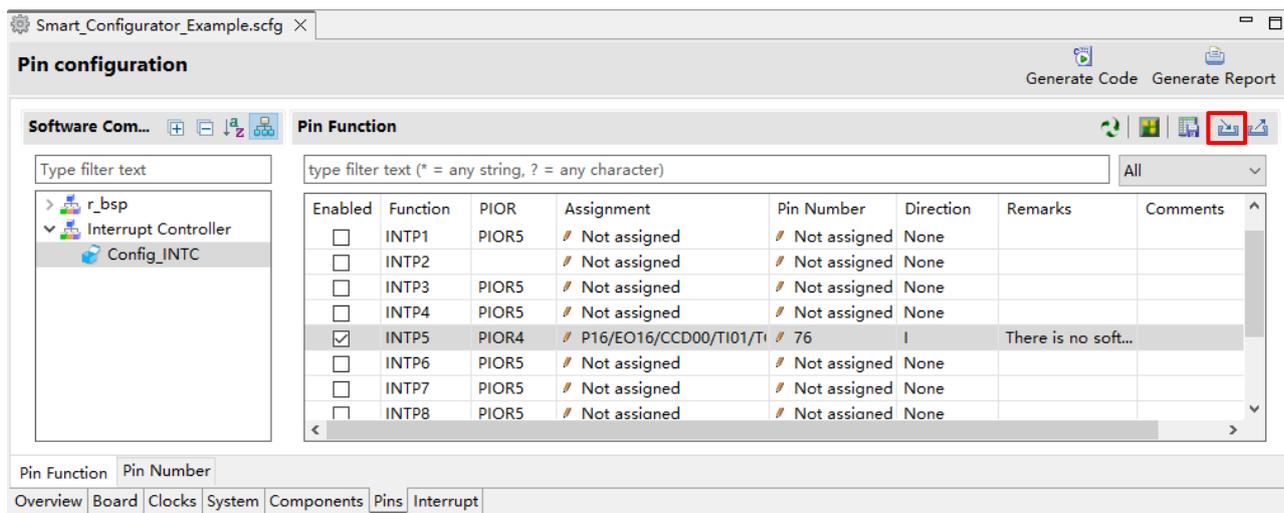


Figure 4-65 Importing Pin Settings from an XML File

Note: The pin setting is reflected, but it is not reflected in the component setting.

4.5.7 Pin Setting Using Board Pin Configuration Information

User can set the initial pin configuration according to the Renesas board that you selected to use. User can check the board that selected to use in [Board] tabbed page.

The following describes the procedure for collective setting of pins.

- (1) Select a board setting information except [Custom User Board] in [Board] page. User can refer to 4.1.2 Selecting the Board.
- (2) Select [Board Function] in the MCU/MPU Package. (The initial pin configuration of the board can be referred.)
- (3) Open the [Pin Configuration] page and click the [Assign default board pins] button.
- (4) When [Assign default board pins] dialog opens, click [Select all].
- (5) Click [OK].

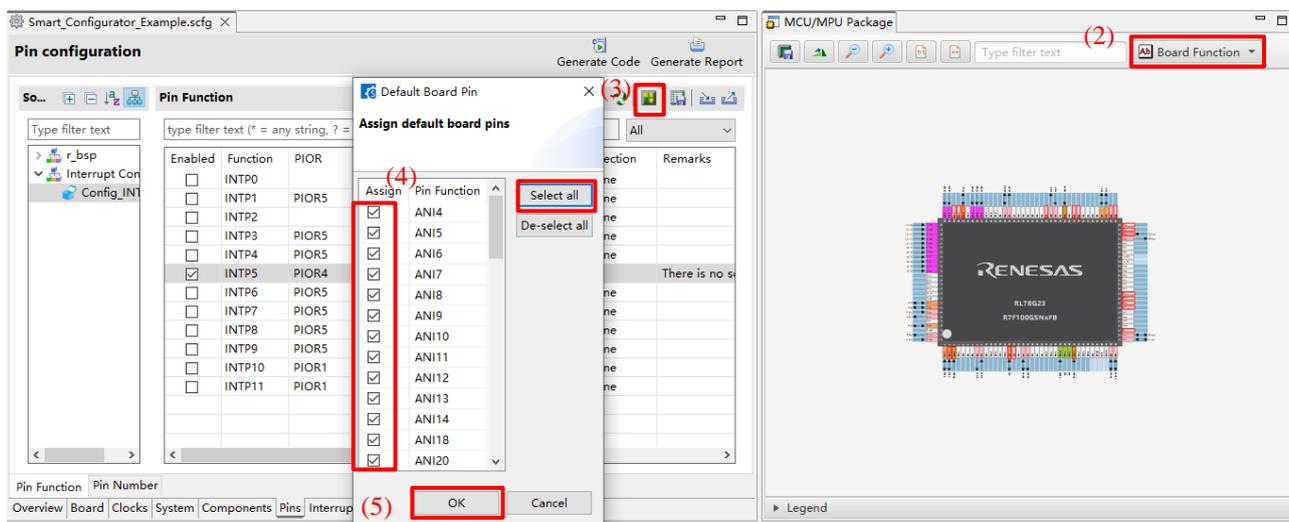


Figure 4-66 Setting for Initial Pin Configuration

If the user does not set pin settings all at once, specify them individually in procedure (4).

4.5.8 Pin Filter Feature

By specifying the filter range on the [Pin Function] page and [Pin Number] page on the [Pins] page, user can refer to it more easily.

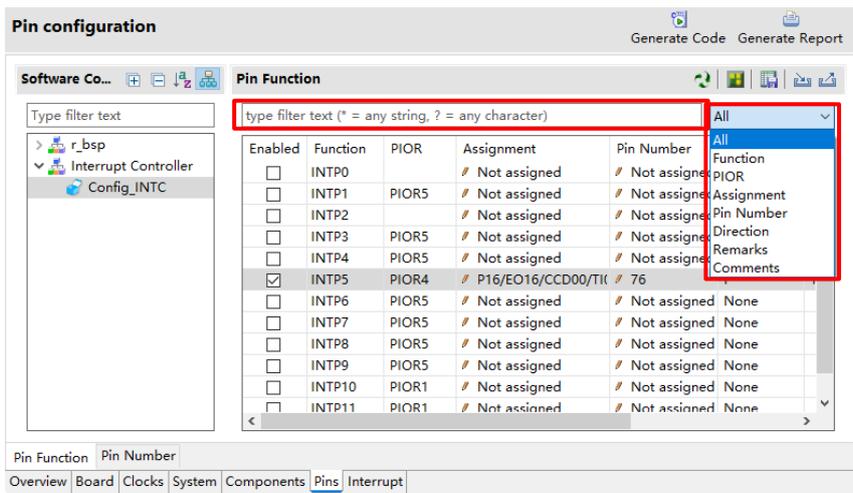


Figure 4-67 Filter for [Pin Function] Page

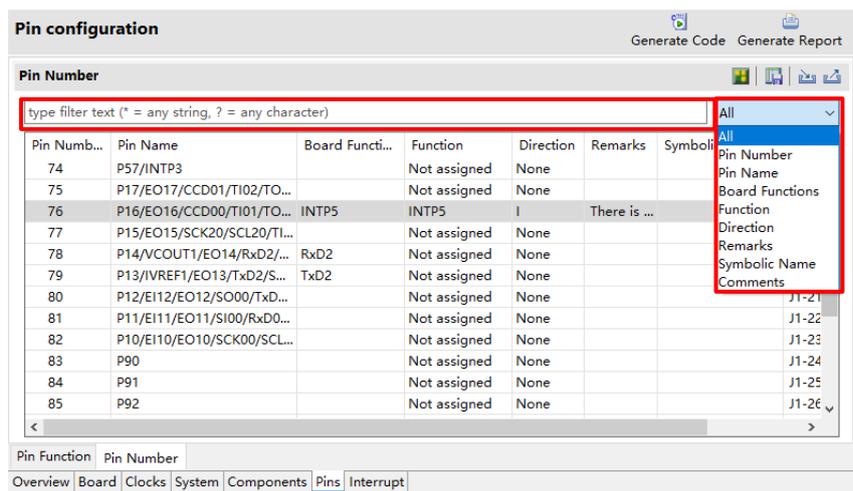


Figure 4-68 Filter for [Pin Number] Page

4.5.9 Pin Errors/Warnings setting

User can control how pin problem is displayed on Configuration Problems view by using the Pin Errors/Warnings setting. If user wants to control it, on the [New Component] dialog, click the [Configure general settings...] link to display the [Preferences] dialog. Then select [Smart Configurator] > [Pin Errors/Warnings] and use the combo boxes to change the errors/warning setting.

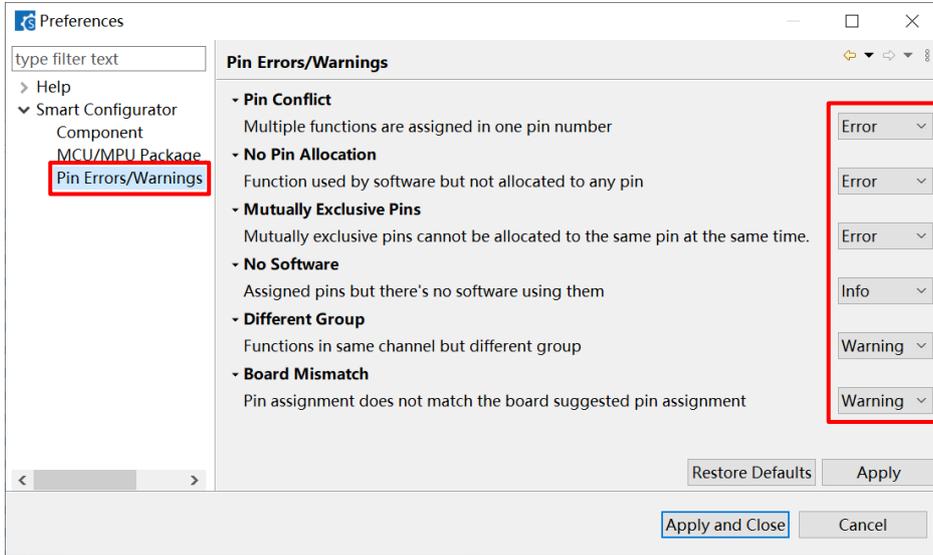


Figure 4-69 Pin Errors/Warnings settings at Preferences

Example: Change “No Software” setting from “Info” to “Error”

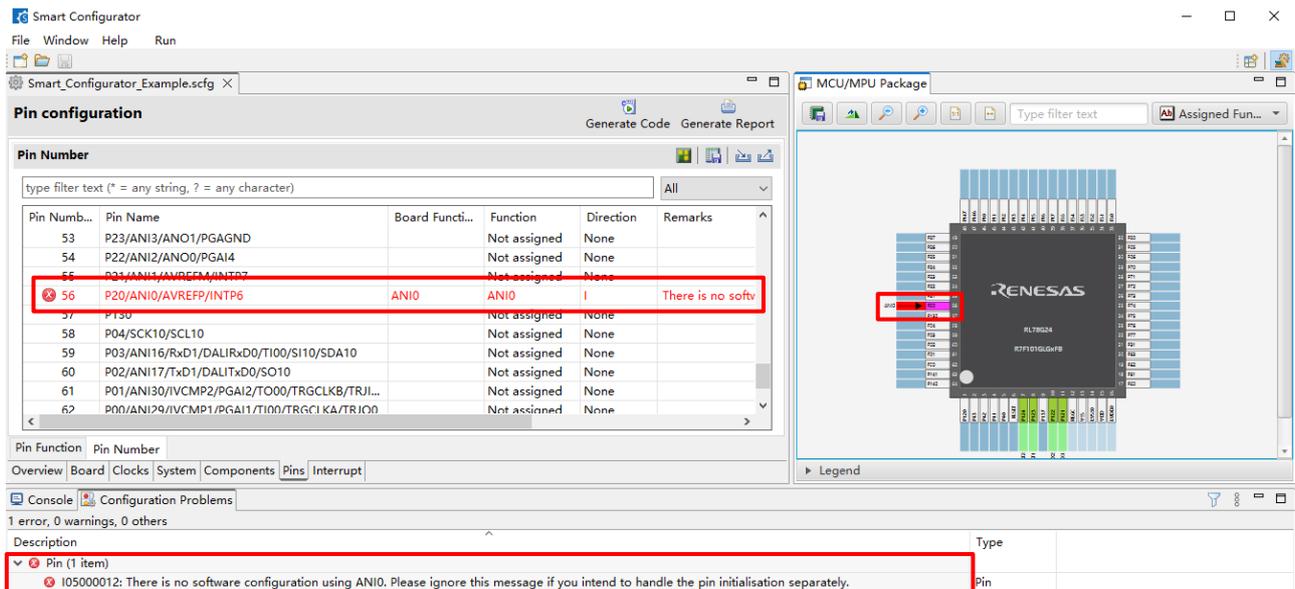
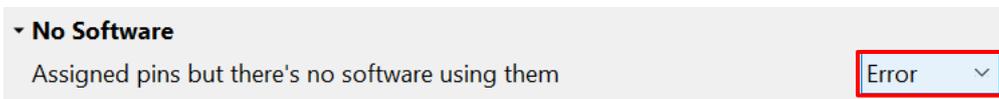


Figure 4-70 Change “No Software” Setting from “Info” to “Error”

4.6 Interrupt Settings

The [Interrupt] page displays all interrupt by each of the vector numbers. User can check and set the interrupts of the peripheral modules that have been selected on the [Components] page. When an interrupt is used in a Code Generator configuration on the [Components] page, the status of the interrupt will be changed to "Used".

- (1) To display the used interrupts only, click on the  (Show used interrupts) button.
- (2) Group interrupts are collapsed in the interrupt table. Click on the  (Open) button to expand the view and see the interrupts in the group interrupt list.

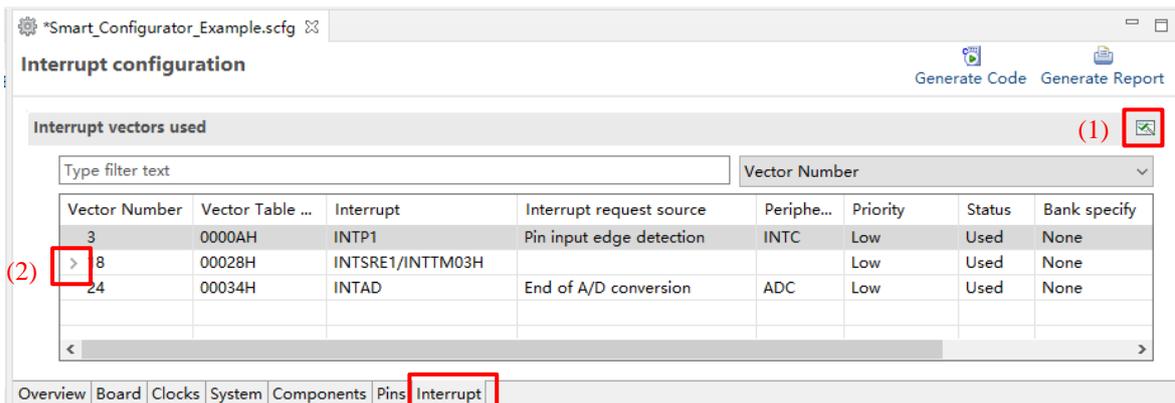


Figure 4-71 [Interrupts] Page

4.6.1 Changing Interrupt Priority Setting

User can change the interrupt priority level on the [Interrupts] page using the following procedure:

- (1) Find the interrupt which you want to change priority setting on this page.
- (2) Click the priority cell and select an interrupt priority level from the drop-down list.

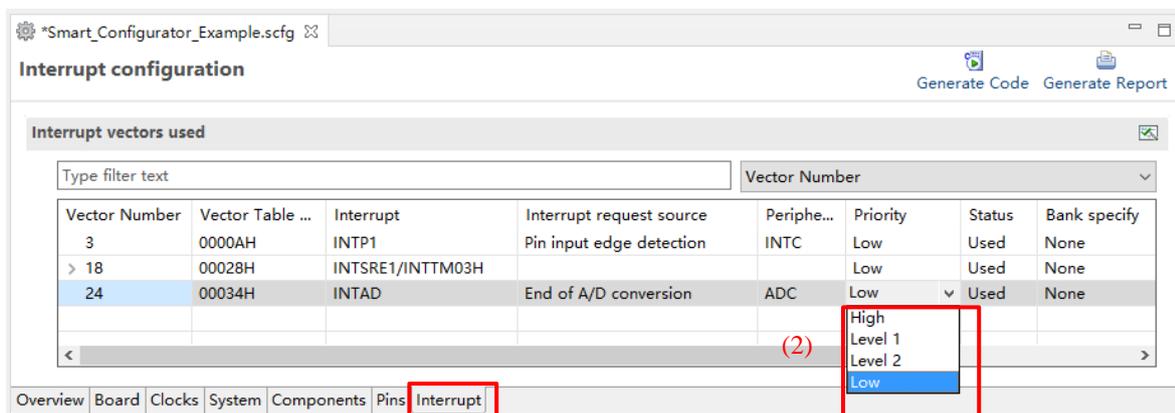


Figure 4-72 Interrupt Settings

4.6.2 Changing Interrupt Bank Setting

User can change the interrupt bank level on the [Interrupts] page using the following procedure:

- (1) Find the interrupt which you want to change bank setting on this page.
- (2) Click the [Bank specify] cell and select a bank setting from the drop-down list (There are four levels [None / 1 / 2 / 3])
- (3) If the same bank levels are selected for different interrupt priorities, a warning mark will be displayed, and warning message is displayed in [Remarks]. User should check and re-set the bank setting.

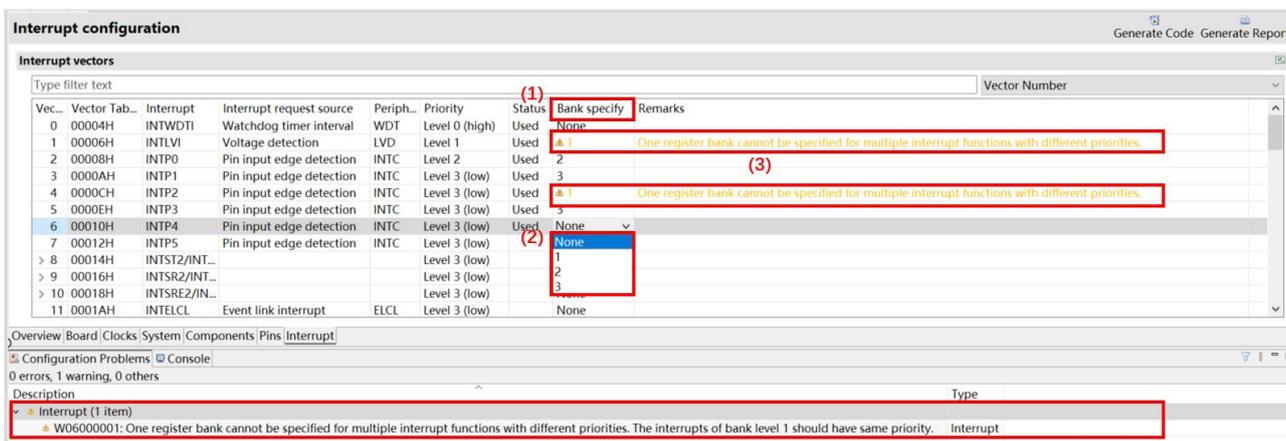


Figure 4-73 Change Interrupt Bank Setting Example

The interrupt bank setting can be reflected into generated code in component's {ConfigurationName}_user.c file.

```

/*****
Pragma directive
*****/
#pragma interrupt r_Config_INTC_intp0_interrupt(vect=INTP0)
#pragma interrupt r_Config_INTC_intp1_interrupt(vect=INTP1, bank=RB1)
#pragma interrupt r_Config_INTC_intp2_interrupt(vect=INTP2, bank=RB2)
#pragma interrupt r_Config_INTC_intp3_interrupt(vect=INTP3, bank=RB3)
    
```

Figure 4-74 Interrupt Bank Setting Example (CS+ Project)

The concrete generated code specification is different for different compilers. User can get more information in corresponding IDE user guide.

5. Managing Conflicts

When user adds a component or configuring a pin or interrupt may cause problems in terms of resource conflict and missing dependency modules. This information will be displayed in the Configuration Problems view. User can refer to the displayed information to fix the conflict issues. User can generate code even if there are conflicts.

5.1 Resource Conflicts

When two software components are configured to use the same resource (for e.g., ADC), an error mark (❌) will be displayed in the Components tree.

The Configuration Problems view will display messages on peripheral conflicts to inform user in which software configurations peripheral conflicts have been detected.

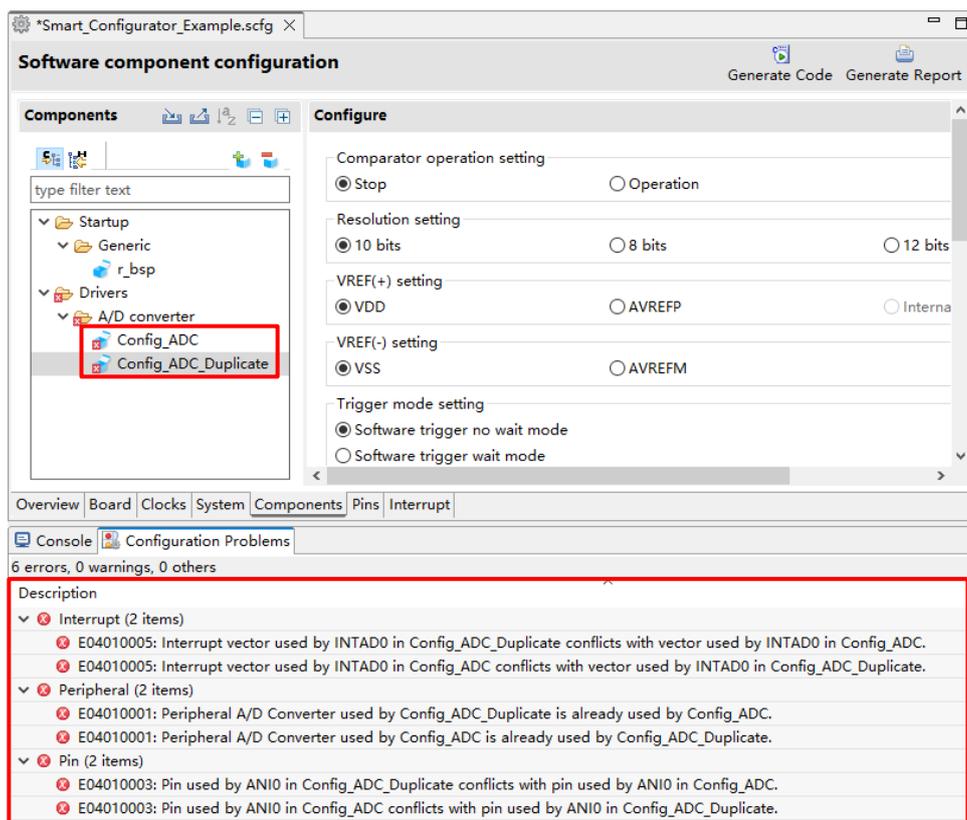


Figure 5-1 Resource Conflicts

5.2 Resolving Pin Conflicts

If there is a pin conflict, an error mark  will appear on the tree and [Pin Function] list.

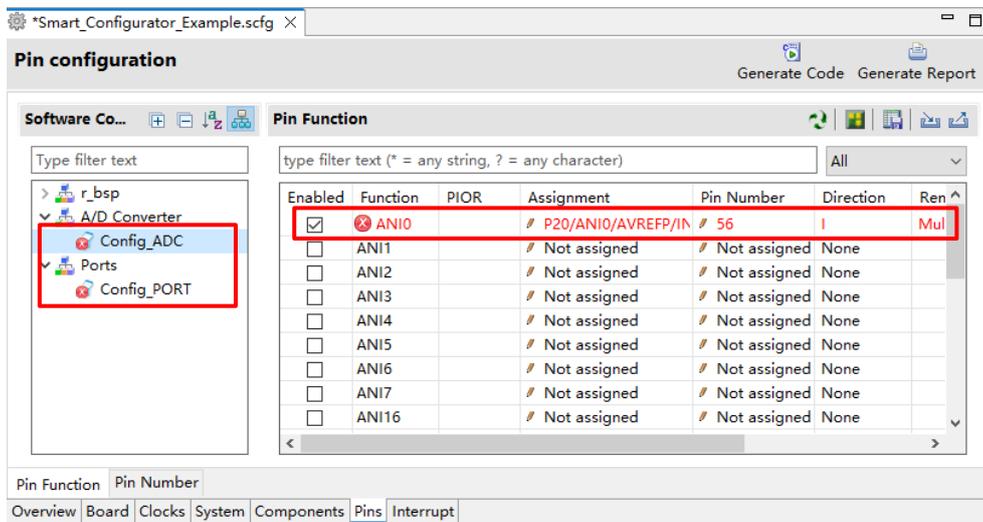


Figure 5-2 Pin Conflicts

Detailed information regarding conflicts is displayed in the Configuration Problems view.



Figure 5-3 Pin Conflict Messages

To resolve a conflict, right-click on the node with an error mark on the tree and select [Resolve conflict].

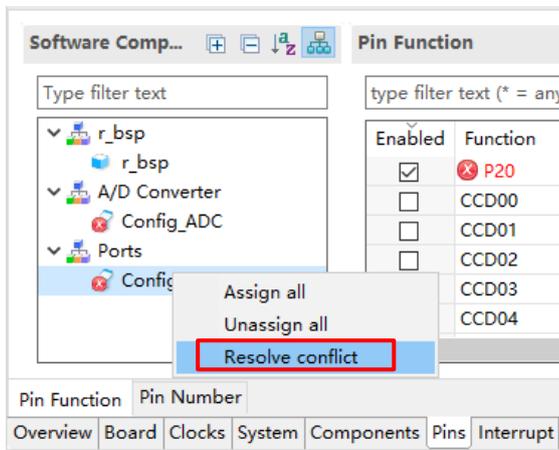


Figure 5-4 Resolving Pin Conflicts

The pins of the selected node will be re-assigned to other pins.

6. Generating Source Code

Source generation can be generated even if there is a conflict in the Configuration Problems view.

6.1 Registering Generated Source Code with CS+

Output a source file for the configured details by clicking on the [ (Generate Code)] button in the Smart Configurator view.

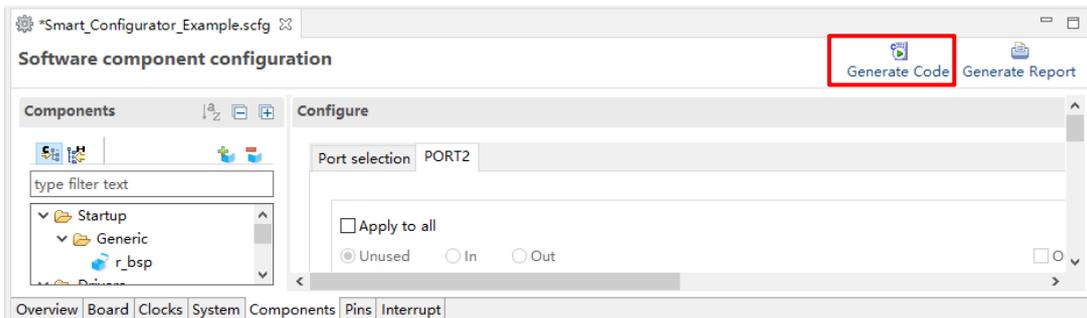


Figure 6-1 Generating a Source File

The Smart Configurator generates a source file in <ProjectDir>\src\smc_gen, and the file is registered with the given project of CS+. If the Smart Configurator has already generated a file, a backup copy of that file is also generated (refer to chapter 8 Backing up Generated Source Code).

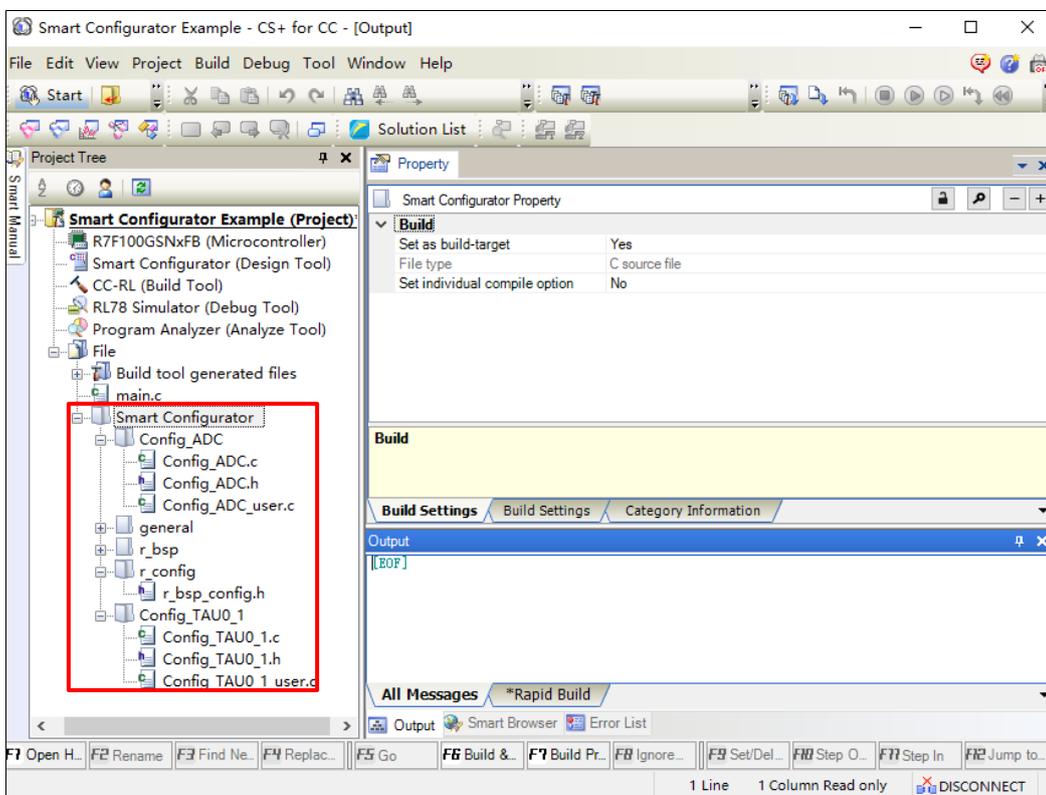


Figure 6-2 Registering a Source File with the CS+ Project

6.2 Configuration of Generated Files and File Names

Figure 6-3 Configuration of Generated Files and File Names, shows the folders and files output by the Smart Configurator. Function *main ()* is included in *{Project name}.c*, which is generated when the project is created by CS+.

r_XXX indicates the names of Software Integration System Modules, “*ConfigName*” indicates the name of the configuration formed by the component settings, and “*Project name*” indicates a project name set in CS+.

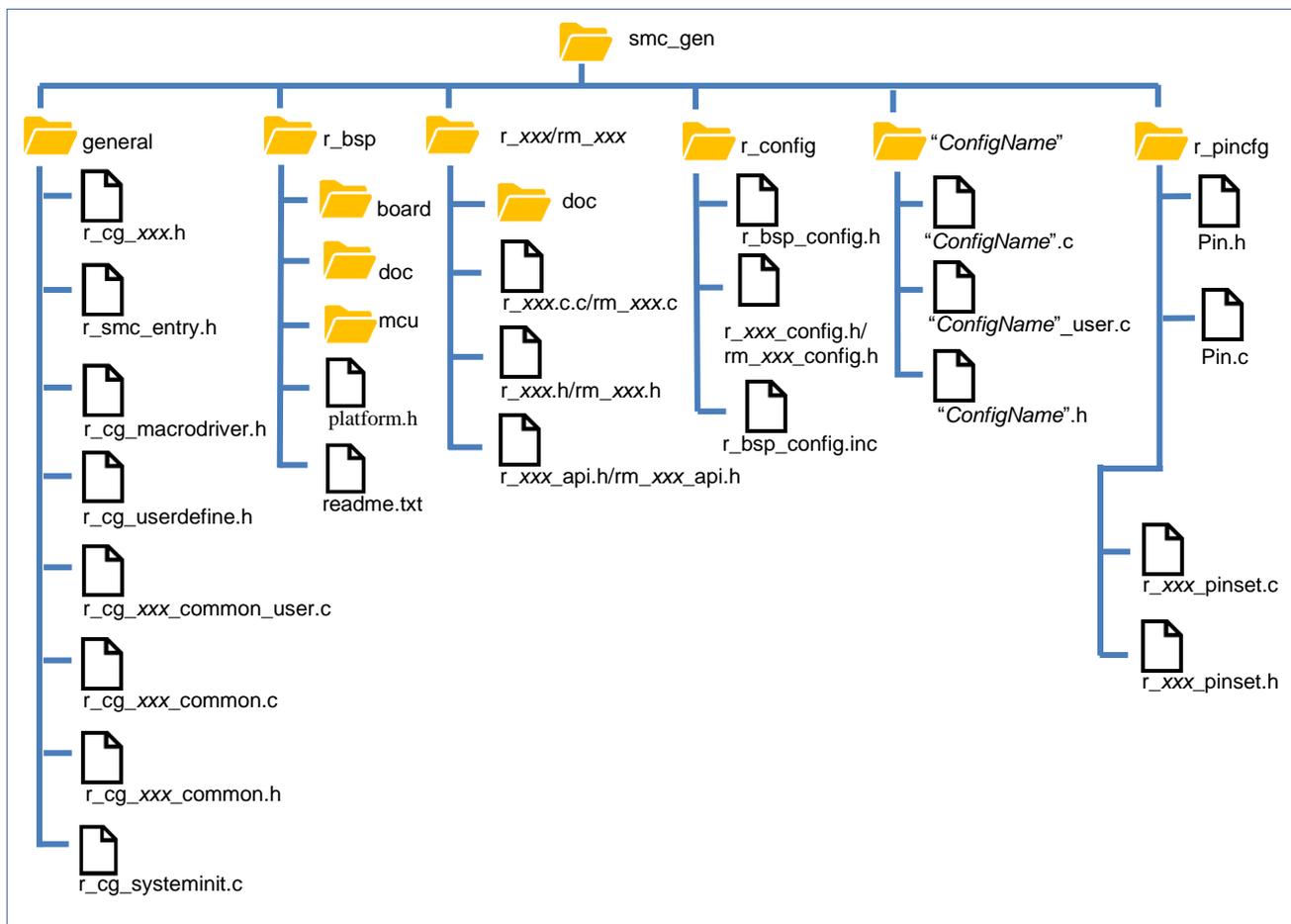


Figure 6-3 Configuration of Generated Files and File Names

Folder	File	Description
general		This folder is always generated. It contains header files and source files commonly used by Code Generator drivers of the same peripheral function.
	r_cg_xxx.h ^(Note*1)	The files contain macro definitions for setting SFR registers.
	r_smc_entry.h	This file is always generated. This file includes the header files of Code Generator drivers that are added to the project. When using functions of Code Generator drivers in source files added by user, including this file is necessary.
	r_cg_macrodriver.h	This file is always generated. This header file contains common macro definitions used in drivers.
	r_cg_userdefine.h	This file is always generated. User can add macro definitions in the dedicated user code areas.
	r_cg_systeminit.c	This file is always generated. This file contains all component's Create () function, it is used for peripheral modules initialization.
	r_cg_xxx_common_user.c ^(Note*1)	The files contain common interrupt API of used peripherals.
	r_cg_xxx_common.c ^(Note*1)	This file is generated when related peripherals are used.
	r_cg_xxx_common.h ^(Note*1)	This file is generated when related peripherals are used.
r_bsp		This folder is always generated. It consists of multiple subfolders (board, doc, mcu) with: Initialization codes to start up the MCU before entering main () (e.g. setup stack, initialize memory) Definitions of all SFR registers in iodef.h (mcu folder) Application note of r_bsp (doc folder) It also contains platform.h that will include r_bsp.h of the device used in the project.
r_xxx/ rm_xxx ^(Note*1)		This folder is generated for the RL78 Software Integration System module that is added to the project. It consists of: - doc folder: Application note of this RL78 Software Integration System module - r_xxx.c/rm_xxx.c ^(Note*1) : RL78 Software Integration System module source file - r_xxx.c/rm_xxx.h ^(Note*1) : RL78 Software Integration System header file - r_xxx_api.h/rm_xxx_api.h ^(Note*1) : List of all API calls and interface definitions of this RL78 Software Integration System module
r_config		This folder is always generated. It contains configuration header files for the MCU package, clocks, interrupts, and RL78 Software Integration System drivers/middleware.
	r_bsp_config.h	This file is always generated. It contains configurations of r_bsp for clock initialization and other MCU related settings. Some MCU related settings are generated by Smart Configurator (e.g. package type) and other settings (e.g. stack size) are configured by user manually.
	r_bsp_config.inc	This file is always generated. It generates configuration header file.
	r_xxx_config.h/rm_xxx_config.h ^(Note*1)	These are configuration header files for all RL78 Software Integration drivers/middleware that are added to the project.

Folder	File	Description
r_pincfg	Pin.h	This file is always generated. It is generated for supporting pin symbol and included in smc_entry.h.
	Pin.c	This file is always generated. It is generated pin setting enabled in [Pins] page. It only generate pin setting which no need to set PIOR.
	r_xxx_pinset.c	This file is RL78 Software Integration System module pin setting source file.
	r_xxx_pinset.h	This file is RL78 Software Integration System module pin setting header file.
{ConfigName}		This folder is generated for the Code Generator drivers that are added to the project. API functions in this folder are named after the <i>ConfigName</i> (configuration name).
	{ConfigName}.c	This file contains functions to initialize driver (R_ <i>ConfigName</i> _Create) and perform operations that are driver-specific, e.g. start (R_ <i>ConfigName</i> _Start) and stop (R_ <i>ConfigName</i> _Stop).
	{ConfigName}_user.c	This file contains interrupt service routines and functions for user to add code after the driver initialization (R_ <i>ConfigName</i> _Create). User can add codes and functions in the dedicated user code areas.
	{ConfigName}.h	This is header file for {ConfigName}.c and {ConfigName}_user.c.

Note *1: xxx is the name of a peripheral function.

6.3 Initializing Clocks

Configurations of the clock source selected in the [Clocks] page are generated to the macros in the `r_bsp_config.h` file located in `\src\smc_gen\r_config` folder. Clock initialization codes will be handled by `r_bsp` before entering `main ()`.

The `r_bsp_config.h` file also contains other MCU related settings (for e.g., package, stack size).

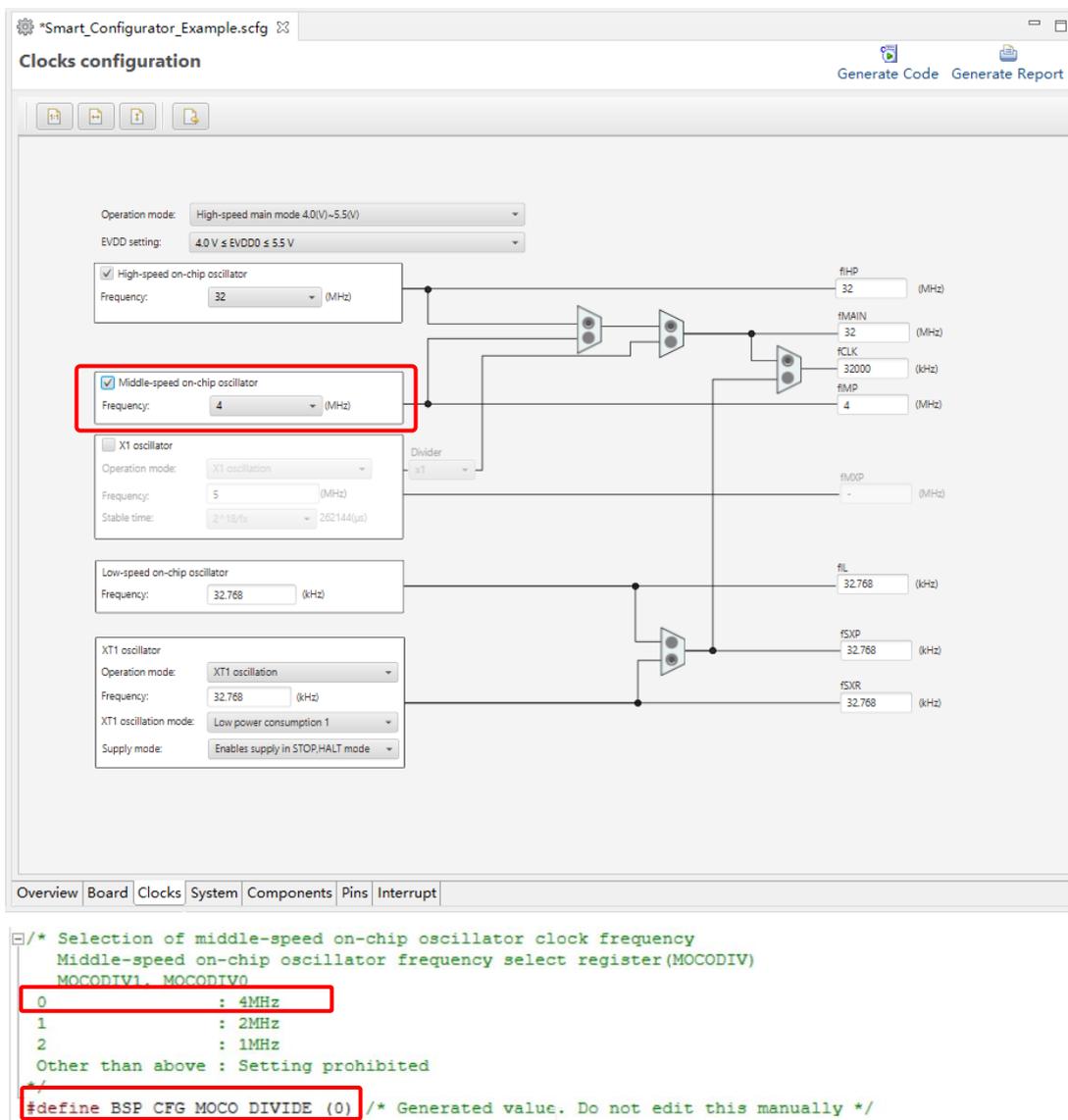


Figure 6-4 Clocks Configuration and Generated Code in `r_bsp_config.h`

Folder	File	Macros/Functions	Description
r_config	r_bsp_config.h	Macros related to clocks	These settings are generated by Smart Configurator based on user's selection in the [Clocks] page for the clock source. <code>r_bsp</code> will handle the clock initialization before entering <code>main ()</code> .
		Macros related to MCU settings	Some MCU related settings are generated by Smart Configurator (e.g. package type) macros. For the detail macro information, user can refer to the application note in <code>r_bsp</code> folder: <code>\src\smc_gen\r_bsp\doc</code>

Note: `r_bsp_config.h` will be backed up to trash folder before each code generation (refer to chapter 8 Backing up Generated Source Code).

6.4 Initializing Pins

Configurations in the [Pins] page are generated in some source files depending on driver's requirements and hardware specifications.

(1) Pin initialization for drivers with {ConfigName}

Pin functions are initialized in R_{ConfigName}_Create of the file \src\smc_gen\{ConfigName}\{ConfigName}.c.

Pin initialization codes will be handled before entering main ().

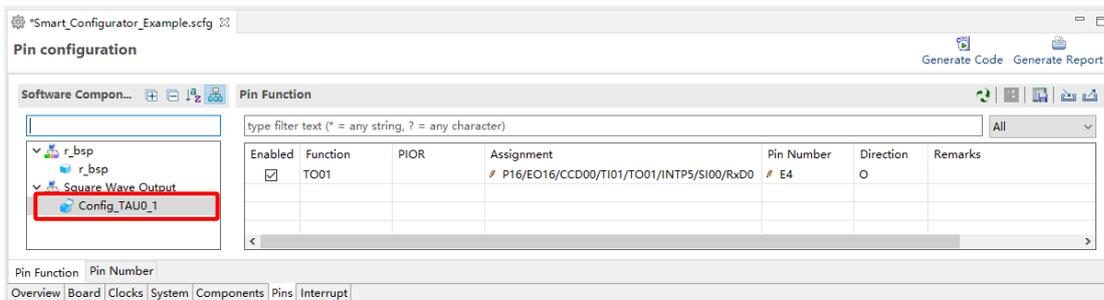


Figure 6-5 Config_TAU0_1 in Software Components View

Folder	File	Function	Component type	Description
{ConfigName}	{ConfigName}.c	R_{ConfigName}_Create	Code Generator	This API function initializes the pins used by this driver. r_cg_systeminit will call this function before entering main () function.

(2) Pin initialization for RL78 Software Integration System component

Pin functions are initialized in R_{PeripheralName}_PinSetInit of the file \src\smc_gen\r_pincfg\{ConfigName}_pinset.c.

User will call the pin initialization codes in main ().

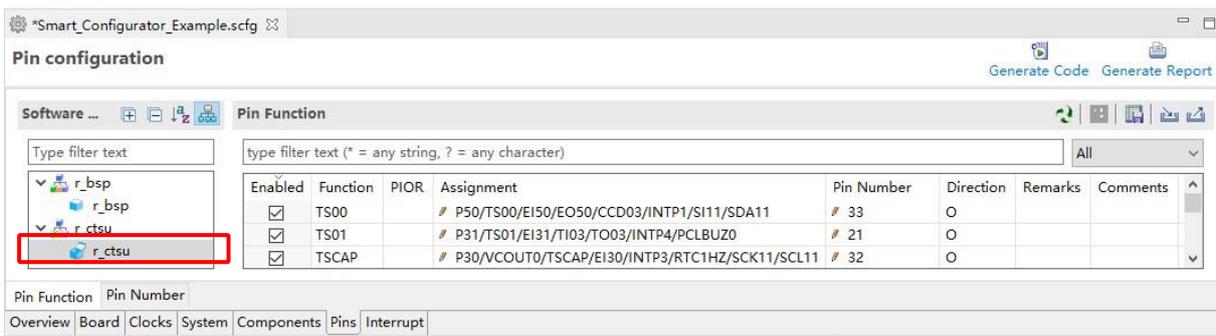


Figure 6-6 r_ctsu in Software Components View

Folder	File	Function	Component type	Description
r_pincfg	{ConfigName}_pinset.c	R_{PeripheralName}_PinSetInit	RL78 Software Integration System	This API function initializes the pins used by this driver. User need call this function in main () function.

6.5 Initializing Interrupts

Configurations in the [Interrupts] page are generated in some source files. Interrupt functions are initialized in *R_ConfigName_Create* of the file *\src\smc_gen\{ConfigName}\{ConfigName}.c*.

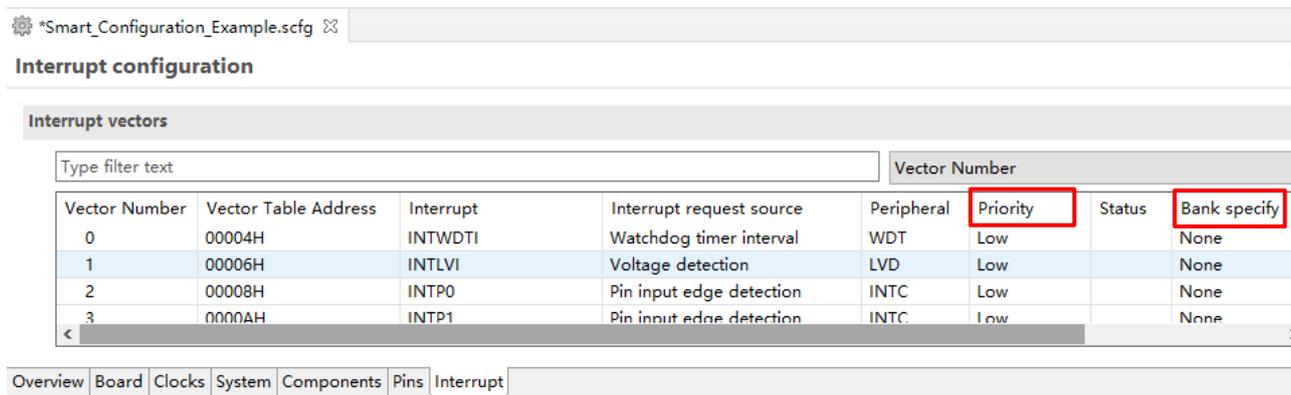


Figure 6-7 Interrupts Configuration in Interrupts View

Item	Folder	File	Component type	Description
Priority	{ConfigName}	{ConfigName}.c	Code Generator	It is initialized in <i>R_ConfigName_Create</i> of this file. <i>r_cg_systeminit</i> will call this function before entering <i>main ()</i> function.
Bank	{ConfigName}	{ConfigName}_user.c	Code Generator	Declaration of interrupt as: <code>#pragma interrupt "Interrupt API Name"(vect="Interrupt Name", bank=RBbankNumber)</code> , please see example in Figure 4-74

7. Creating User Programs

The Smart Configurator can add custom code to the output source files. This chapter describes how to add custom code to the source files generated by the Smart Configurator.

7.1 Adding Custom Code

When [Code Generator] or [Graphical Configurator] is selected as the component type, if files which have the same name already exist, new code will be merged only with the existing code that is between the comments below.

```
/* Start user code for xxxx. Do not edit comment generated here */

/* End user code. Do not edit comment generated here */
```

In the case of [Code Generator], three files are generated for each of the specified peripheral functions. The file names are "Config_xxx.h", "Config_xxx.c", and "Config_xxx_user.c" as the default, with "xxx" representing the name of the peripheral module. For example, "xxx" will be "ADC" for the A/D Converter (resource ADC). The comments to indicate where to add custom code are at the start and end of *.c files, and at the end of *.h file. Comments to indicate where to add user code are also added to the interrupt function for the peripheral module corresponding to Config. xxx_user.c. The following example is for ADC (Config_ADC_user.c).

```

/*****
Includes
*****/
#include "r_cg_macrodriver.h"
#include "r_cg_userdefine.h"
#include "Config_ADC.h"
/* Start user code for include. Do not edit comment generated here */
/* End user code. Do not edit comment generated here */

/*****
Pragma directive
*****/
#pragma interrupt r_Config_ADC_interrupt(vect=INTAD)
/* Start user code for pragma. Do not edit comment generated here */
/* End user code. Do not edit comment generated here */

/*****
Global variables and functions
*****/
/* Start user code for global. Do not edit comment generated here */
/* End user code. Do not edit comment generated here */

```

```

/*****
 * Function Name: R_Config_ADC_Create_UserInit
 * Description: This function adds user code after initializing the AD converter.
 * Arguments: None
 * Return Value: None
 *****/
void R_Config_ADC_Create_UserInit(void)
{
    /* Start user code for user init. Do not edit comment generated here */
    /* End user code. Do not edit comment generated here */
}

/*****
 * Function Name: r_Config_ADC_interrupt
 * Description: This function is INTAD interrupt service routine.
 * Arguments: None
 * Return Value: None
 *****/
static void __near r_Config_ADC_interrupt(void)
{
    /* Start user code for r_Config_ADC_interrupt. Do not edit comment generated here */
    /* End user code. Do not edit comment generated here */
}

/* Start user code for adding. Do not edit comment generated here */
/* End user code. Do not edit comment generated here */

```

7.2 Using Generated Code in User Application

To use the generated code of RL78 Software Integration System Modules and Code Generator, follow the below steps:

- 1) Open the *{Project name}.c* file, add code to include the header files of the modules user wants to use.

In case of RL78 Software Integration System Modules, it is `r_XXX.h`.

In case of Code Generator, it is `r_smc_entry.h`”.

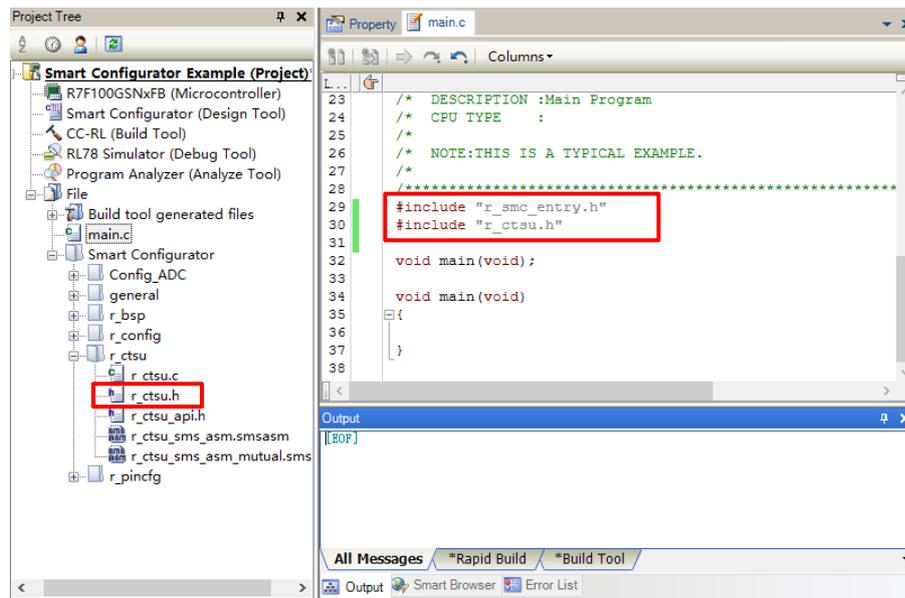


Figure 7-1 Add Header Files

- 2) In the main function, call the functions generated and add application codes.

In case of Code Generator, driver initialization functions (R_ConfigName_Create) including initialization of pins have been called in R_Systeminit function of r_cg_systeminit.c by default. User just need to add application codes to perform operations that are driver-specific, for e.g., start (R_ConfigName_Start) and stop (R_ConfigName_Stop).

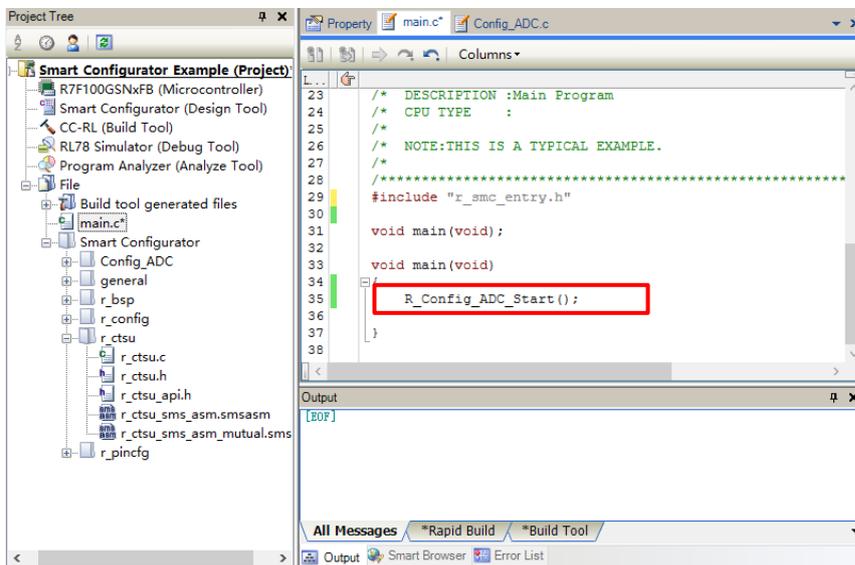


Figure 7-2 Call Code Generator Functions

In case of Software Integration System Modules, refer to the examples provided in the “API Functions” chapter of corresponding Application Note.

For more reference, refer to “Smart Configurator Application Examples” in “chapter 12 Documents for Reference”.

8. Backing up Generated Source Code

The Smart Configurator has a function for backing up the source code at:

<ProjectDir>\trash\<>Date-and-Time<>

The Smart Configurator generates a backup folder for the previously generated source code when new code is generated by clicking on the [ Generate Code] (Generate Code) button. <Date-and-Time> indicates the date and time when the backup folder is created after code generation.

9. Generating Reports

The Smart Configurator generates a report on the configurations that the user works on. Follow the procedure below to generate a report.

9.1 Report on All Configurations (PDF or Text File)

A report is output in response to clicking on the [ (Generate Report)] button in the Smart Configurator view.

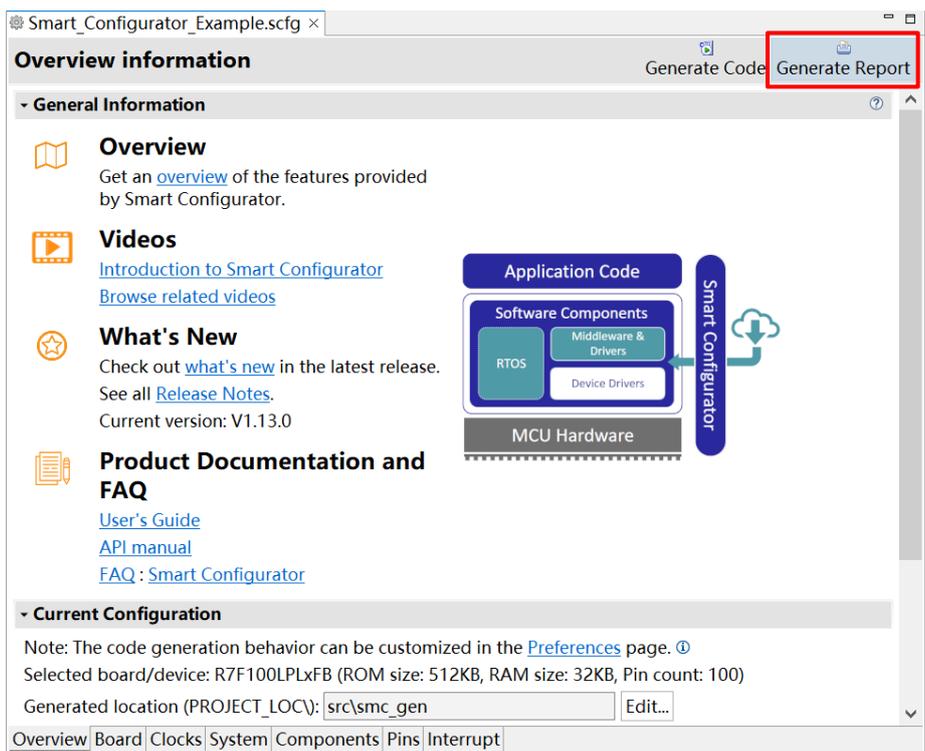


Figure 9-1 Output of a Report on the Configuration (as a PDF/Text File)

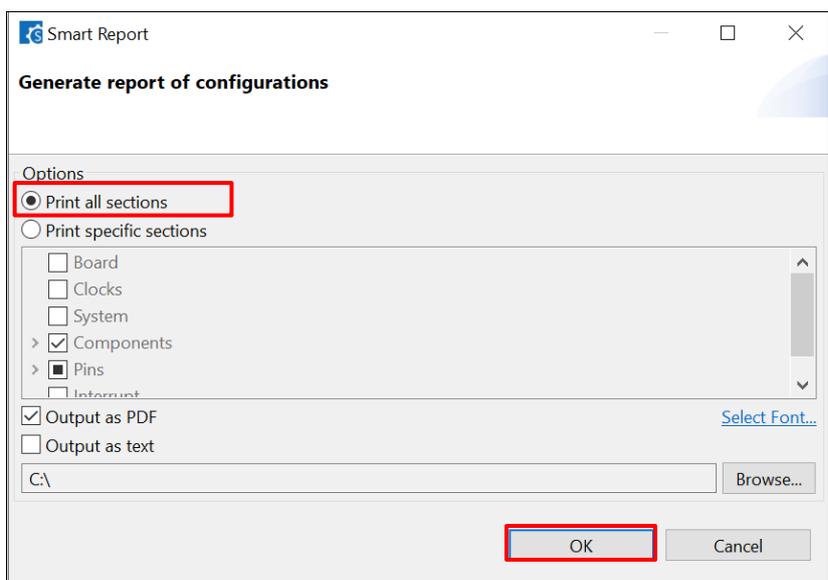


Figure 9-2 Dialog Box for Output of a Report (Example is selecting “Output as PDF”)

9.2 Configuration of Pin Function List and Pin Number List (in csv Format)

A list of the configuration of pin functions and pin numbers (whichever is selected at the time) is output in response to clicking on the [ (Save the list to .csv file)] button on the [Pins] page of the Smart Configurator view.

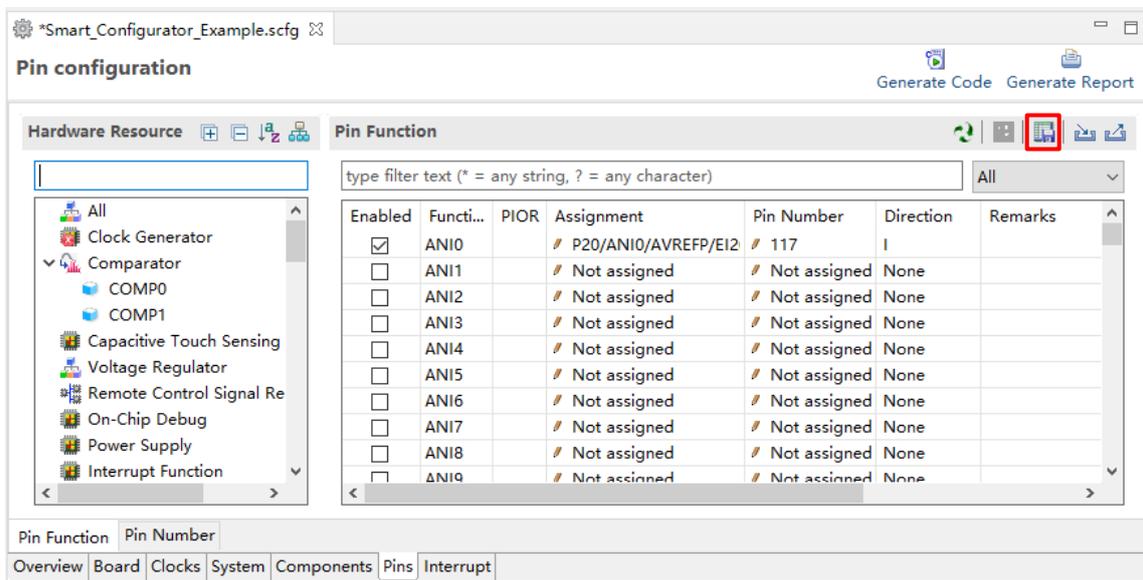


Figure 9-3 Output of a List of Pin Functions or Numbers (in csv Format)

9.3 Image of MCU/MPU Package (in png Format)

An image of the MCU/MPU package is output in response to clicking on the [ (Save Package View to external image file)] button of the [MCU/MPU Package] view.

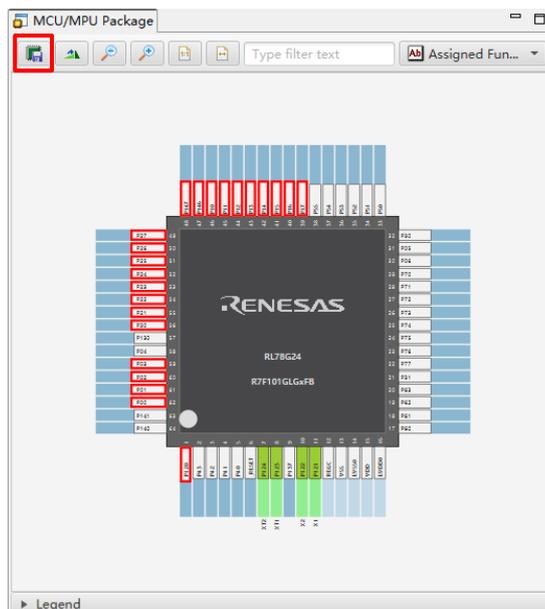


Figure 9-4 Outputting a Figure of MCU/MPU Package (in png Format)

10. User Code Protection Feature for Smart Configurator Code Generation Component

The Smart Configurator for RL78 V1.5.0 and the later version now incorporates an enhanced user code protection feature. This feature empowers users to insert codes to any location in the generated codes by utilizing the specific tags, as shown in Figure 10-1. After the next code generation, the inserted user codes will be protected and automatically merged into the generated files.

The user code protection feature will only be supported on the files that are generated by the “Code Generation component”.

10.1 Specific Tags for the User Code Protection Feature

When using the user code protection feature, please insert `/* Start user code */` and `/* End user code */` as shown in Figure 10-1 and add the user codes between these tags. If the specific tags do not match exactly, the inserted user code will not be protected after the code generation.

```

/* Start user code */

User code can be added between the specific tags

/* End user code */
    
```

Figure 10-1 Specific Tags for User Code Protection Feature

10.2 Examples of Using User Code Protection Feature to Add New User Code

Figure 10-2 shows an example of adding new user code into the Create API of A/D Converter module by using the specific tags shown in Figure 10-1. After updating the configuration in the A/D Converter GUI and re-generating the codes, the inserted user codes will be automatically merged into the newly generated file.

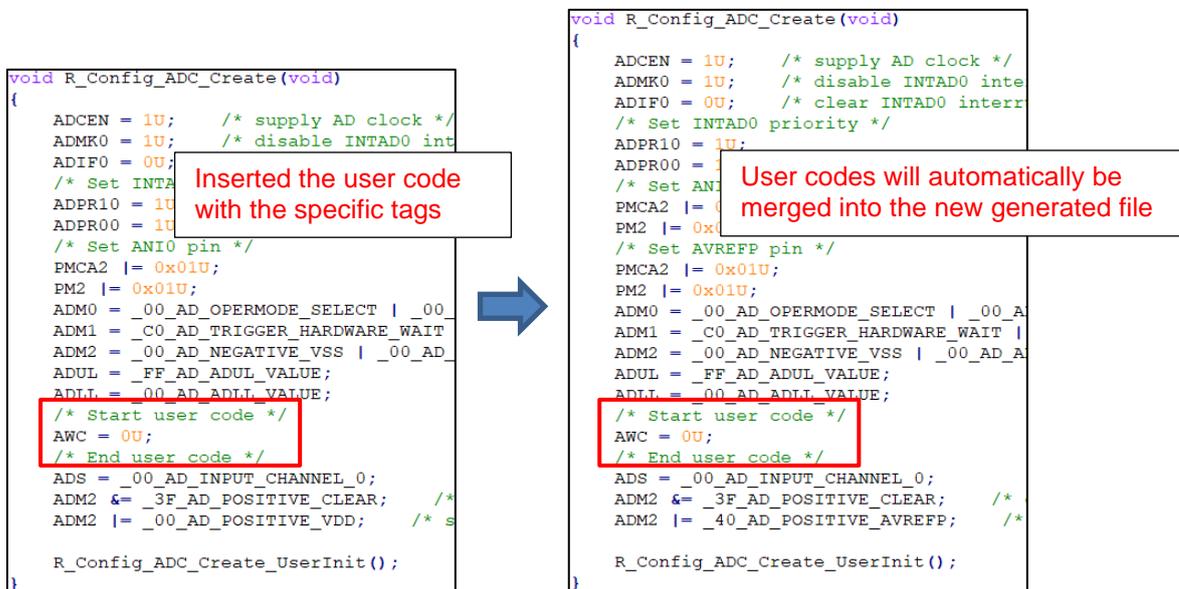


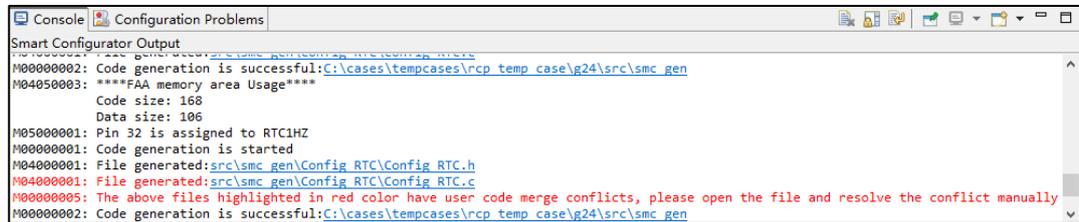
Figure 10-2 User Code Protection with Auto Merge

10.3 What to Do When Merge Conflict Occurs

10.3.1 What is Merge Conflict

When the lines of generated codes before and after the inserted user codes are updated due to changes in GUI configuration or the version update of Smart Configurator, merge conflict codes will be generated out.

If the merge conflict occurs, conflict message in red will be displayed in the Smart Configurator console, as shown in Figure 10-3 The Merge Conflict Message Outputted in the Smart Configurator Console.



```
Smart Configurator Output
M0000002: Code generation is successful:C:\cases\tempcases\rcp temp case\g24\src\smc_gen
M04050003: ****FAA memory area Usage****
Code size: 168
Data size: 106
M05000001: Pin 32 is assigned to RTC1HZ
M00000001: Code generation is started
M04000001: File generated:src\smc_gen\Config_RTC\Config_RTC.h
M04000001: File generated:src\smc_gen\Config_RTC\Config_RTC.c
M00000005: The above files highlighted in red color have user code merge conflicts, please open the file and resolve the conflict manually
M00000002: Code generation is successful:C:\cases\tempcases\rcp temp case\g24\src\smc_gen
```

Figure 10-3 The Merge Conflict Message Outputted in the Smart Configurator Console

User can click the conflicted file in the console message to open the File Compare view and then can resolve the conflict as next chapter 10.3.2 Steps for Resolving the Merge Conflict described.

10.3.2 Steps for Resolving the Merge Conflict

User can follow the steps below to solve the merge conflicts.

- (1) Click on the conflicting file in the console to open the “File Compare” view (Figure 10-4 Code before Resolving Conflict).
- (2) Click on “Copy Current Change from Left to Right” (Figure 10-4 Code before Resolving Conflict).

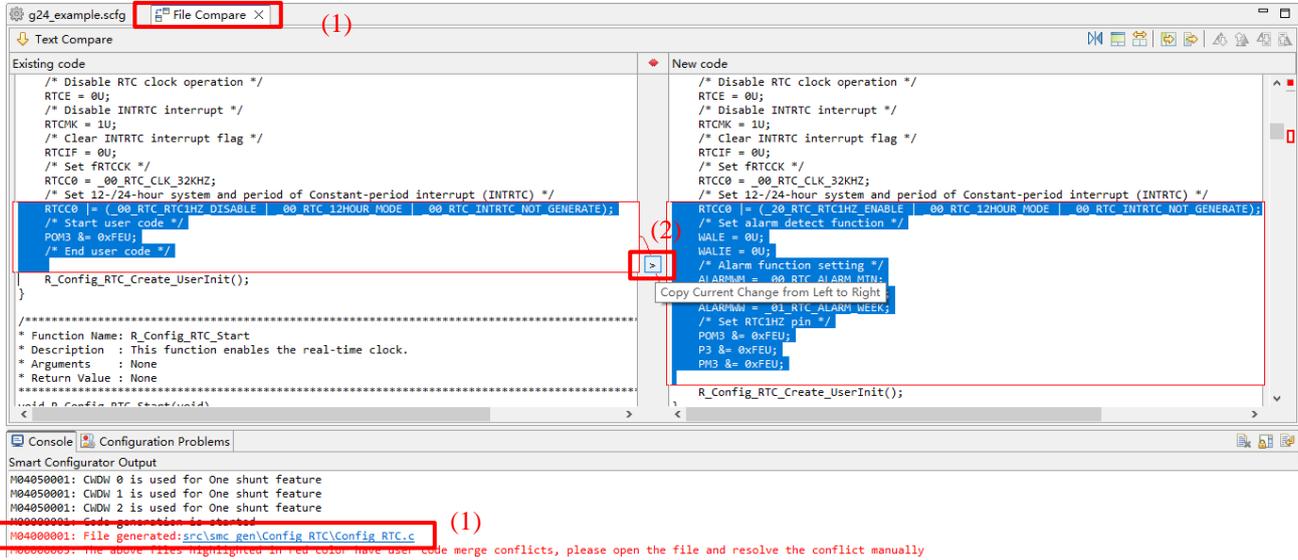


Figure 10-4 Code before Resolving Conflict

- (3) Delete the codes that user does not want to use (Figure 10-5 Code after Applying “Copy Current Change from Left to Right”).

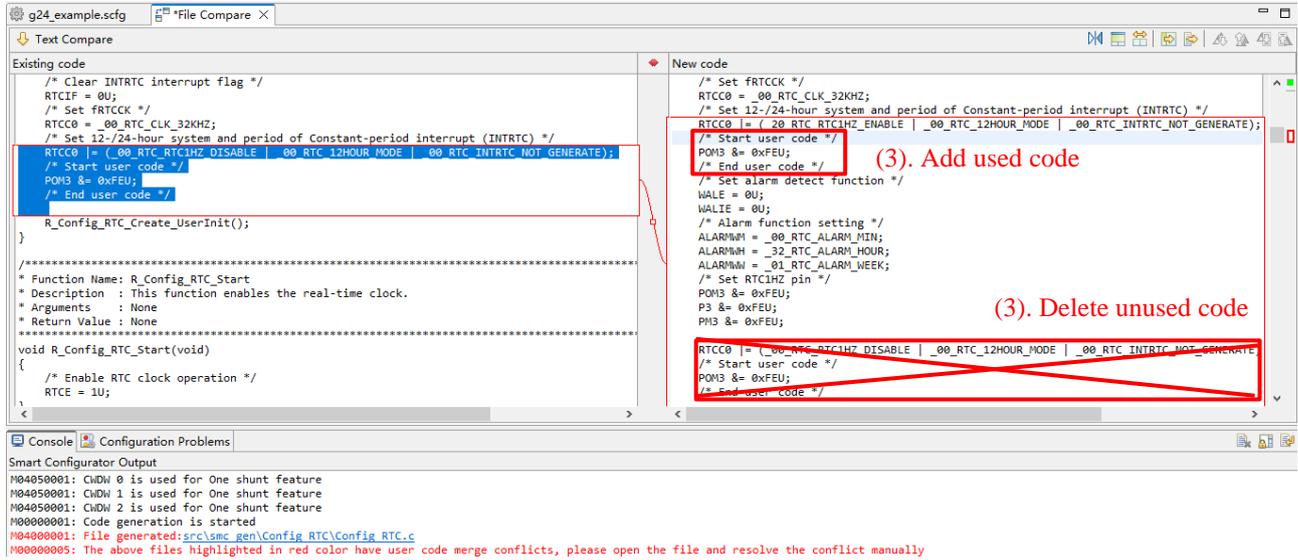


Figure 10-5 Code after Applying “Copy Current Change from Left to Right”

(4) Save the modified code (Figure 10-6 Code after Deleting and Saving).

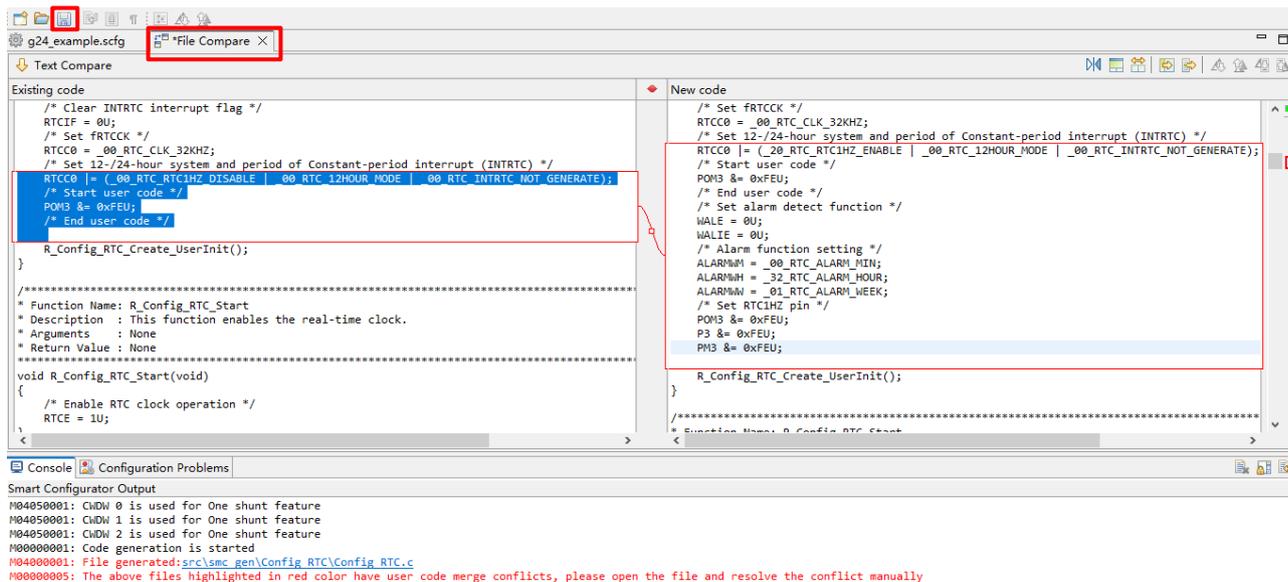


Figure 10-6 Code after Deleting and Saving

User can also resolve the confliction by editing the code in the right panel directly.

Note: After confliction resolved, if click the confliction message, it still can open "File Compare" view.

11. Help

Refer to the help system for detailed information on the Smart Configurator by clicking the [Help Contents] menu.

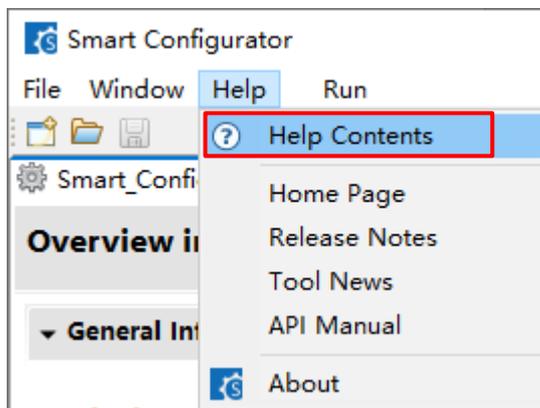


Figure 11-1 Help Menu

The help system can also be activated from the [Overview information] page by clicking  button.

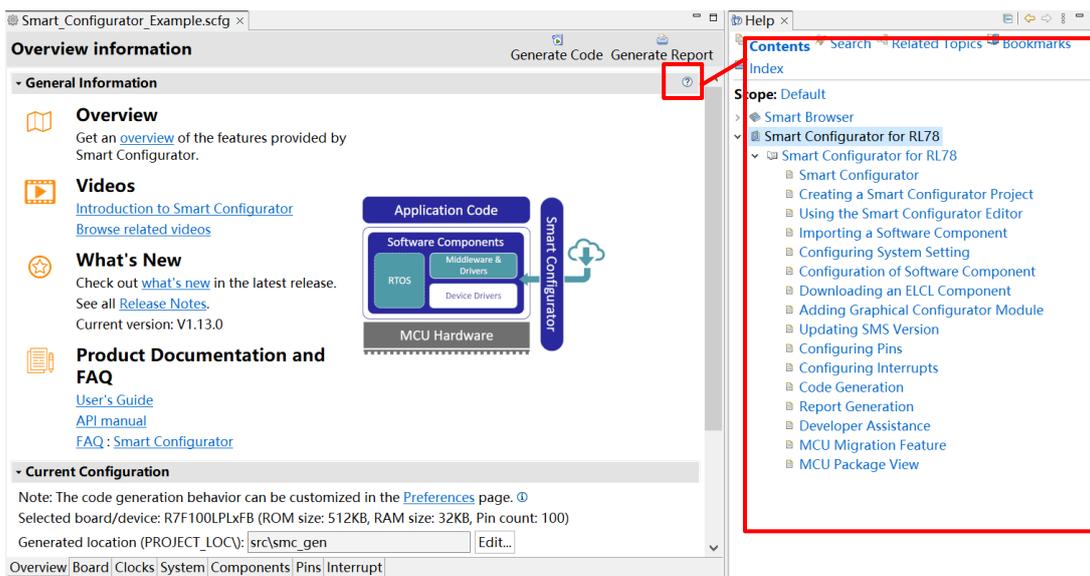


Figure 11-2 Quick Start

In both ways to check Help information, the whole Help contents are the same.

12. Documents for Reference

User's Manual: Hardware

Obtain the latest version of the manual from the Renesas Electronics website.

Technical Update/Technical News

Obtain the latest information from the Renesas Electronics website.

User's Manual: Development Environment

CS+ Integrated Development Environment User's Manual: Project Operation (R20UT4691)

CS+ Integrated Development Environment User's Manual: RL78 Debug Tool (R20UT4692)

CS+ Integrated Development Environment User's Manual: Message (R20UT4690)

CC-RL Compiler User's Manual (R20UT3284)

Smart Configurator User's Manual: RL78 API Reference (R20UT4852)

(Obtain the latest version from the Renesas Electronics website.)

SMS & ELCL Application Notes:

Obtain the latest information from the website of Renesas Electronics.

Revision History

Rev.	Section	Description
1.00	–	First edition issued
1.01	Section Introduction	URL was updated.
	Section 2 Before Using the Smart Configurator	2.2 Installing the Smart Configurator: URL was updated.
	Section 4 Setting of Peripheral Modules	4.4.12 Changing Version of BSP Configuration: Note was deleted.
		4.4.13 Configure General Setting of Component: Figure 4-38 Configure General Setting of Component was updated.
		4.4.13 Configure General Setting of Component: Note 1 was updated.
		4.4.13 Configure General Setting of Component: Note 2 was updated.
		4.4.13 Configure General Setting of Component: Note 3 was added.
		4.6.2 Changing Interrupt Bank Setting: The description of step (3) was updated.
4.6.2 Changing Interrupt Bank Setting: Figure 4-55. Change Interrupt Bank Setting Example was modified.		
Section 11 Documents for Reference	SMS & ELCL Application Notes: SMS and ELCL reference was deleted.	
1.02	Section 3 Operating the Smart Configurator	3.4.4 MCU/MPU Package View: Update description and Figure 3-5. MCU/MPU Package View.
	Section 4 Setting of Peripheral Modules	4.1.2 Selecting the Board: modify description
		4.3 System Settings: Update description
		4.4.3 Removing Software Component: Add description about removing multiple components from a project.
		4.4.10 Downloading RL78 Software Integration System Modules: Update description
		Add 4.4.11 Adding a RL78 Software Integration System Module
		4.4.12 Setting a RL78 Software Integration System Module: Update description
		4.5 Pin Settings: Update description and Figure 4-50 and 4-51.
		4.5.3 Assigning Pins Using the MCU/MPU Package View: Update description and Figure 4-54.
		Add 4.5.4 Show pin number from pin functions.
	Add 4.5.9 Pin Errors/Warnings setting.	
	Section 6 Generating Source Code	6.2 Configuration of Generated Files and File Names: Update the description and Figure 6-3 Configuration of Generated Files and File Names for supporting pin symbol.
	Section 7 Creating User Programs	Add 7.2 Using Generated Code in User Application
Section 10 User code protection feature for Smart Configurator Code Generation component	Add Section 10 User code protection feature for Smart Configurator Code Generation component.	
1.03	Section 4 Setting of Peripheral Modules	Update 4.4.8 ELCL Fixed Function Modules Download and 4.4.9 Setting a Fixed Function ELCL Component
		Add 4.4.10 Create and Edit ELCL Flexible Circuit
	Section 6 Generating Source Code	Update 6.2 Configuration of Generated Files and File Names

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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