Application Project Guide

Renesas SK-S7G2 with Clarinox Bluetooth Low Energy Central and Peripheral Applications

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1. Introduction

2. Prerequisites

This document describes building the application project on e2 Studio and running it on Renesas Synergy SK-S7G2. This process requires the following prerequisites.

- Installing Renesas e2 studio and SSP Distribution on PC
- Installing "nRF Connect" app on Android mobile device
- Installing Clarinox Debugger tool on PC (Optional)

Installation instructions and the user guide for Clarinox debugger tool can be found in the document "Clarinox Debugger User Manual".

Also, being familiar with running applications on e2 studio and having Synergy SK-S7G2 platform tested for basic functionality would be useful. Users can run some sample applications on the Synergy platform to check its functionality and to be familiar with the process.

3. Requirements

This application has the following hardware requirements.

- Renesas Synergy SK-S7G2 kit
- Clarinox Joeyduino Shield Wireless module
- Smart Phone or mobile device

In order to use Clarinox Debugger over UART interface, the following is required.

- 1 USB-UART adapter
- 1 Mini USB cable
- Jumper wires to setup the serial connection

Installing, building and running the application require the following tools and software to be pre-installed.

- e2 studio (tested with version 5_4_0_015)
- SSP Distribution (tested with version 1.2.0)
- "nRF Connect" Android Mobile App
- Clarinox Debugger (tested with version 3.2.219)

4. Installation and Importing for e2 Studio

This section includes step-by-step process of importing the project and running the application on Renesas Synergy SK-S7G2.

4.1. Setting up Hardware

The hardware setup for running the application is shown in Figure 01. The Clarinox Joeyduino Shield wireless module should be connected on Renesas Synergy SK-S7G2 via Arduino interface available through J24-J27.



Figure 01: Renesas Synergy SK-S7G2 with Clarinox Joeyduino Shield

In order to debug the application, user can use Clarinox Debugger tool which comes with a full detailed protocol analyzer when integrated with Wireshark allowing the users to analyze Bluetooth and Wi-Fi messages.

This application uses JLINK interface available on Synergy SK-S7G2 for debugging.

When the board is powered up by connecting to the PC via J19 DEBUG_USB, Clarinox Debugger can be configured for the J-Link debug connection via *Tools -> Configuration - SEGGER JLINK RTT Interface*. Configure the J-Link interface as shown in below screen capture.

neral Configuration	Parameter	Value	
a Command Line Pane	Host Interface	USB	
ssage Browser sic Message Handler	JLink Emulator Serial Number	0x0	
ssage Details Pane	JLink Emulator IP Address	127.0.0.1	
arinox Symbol File Manager P/IP Server	Target Interface	SWD	
RT COM Port	Target Device Name	R7FS7G27H	
P Server	Target Interface Speed	64000	
GGER JLink RTT Interface	RTT Control Block Address Range Start	0x1ffe0000	
	RTT Control Block Address Range End	0x2007ffff	
	Target RTT Channel	1	

Figure 02: SEGGER J-Link Interface Configuration on Clarinox Debugger

After setting the configurations if the board is powered on, user can start the J-Link debugger connection to the hardware via *Connection -> Start -> SEGGER JLINK RTT Interface*. User can interact with the application via debugger virtual console. More details on using Clarinox Debugger can be found in the document "Clarinox Debugger User Manual"

4.2. Importing/Creating the project

The structure of the project folder is shown in the following figure.



Figure 03: Project Folder Structure

Following table gives the details of the content of these folders.

Folder	Content
Арі	Clarinox APIs for Bluetooth, WLAN, Common and BSP
Demo	Project files and lib file for BleGattApp
Framework	Renesas Synergy project S7G2_SK framework
Lib	Clarinox Bluetooth and Softframe libraries
Source	Project source code with BSP (J-link and UART) etc

Table 01: Project Folder Structure

Following steps describe how to import BLE Central and Peripheral application project into e2 Studio workspace.

1. Click on File -> Import -> Existing Projects into Workspace

lect	
reate new projects from an archive file or directory.	
elect an import source:	
type filter text	
a 🗁 General	
Directive File	
GMSIS Pack	
😂 Existing Projects into Workspace	
😂 File System	
🙀 HEW Project	=
Preferences	11
😭 Rename & Import Existing C/C++ Project into Workspace	
🚘 Renesas CA78K0R Project	
🚘 Renesas Common Project File	
⊿ 🦾 C/C++	
C/C++ Executable	
C/C++ Project Settings	
Existing Code as Makefile Project	
N 🦰 Install	

Figure 04: Import Existing Project into Workspace

 Select the root directory of the project and then two projects will appear under "Projects". Select all of them and click Finish. Then two projects named "BleGattApp" and "S7G2_SK" will be loaded into the workspace.

Select archive file: Projects: ♥ BleGattApp (D:\BleCentralAndPeripheralApplication\Demo) ♥ S7G2_SK (D:\BleCentralAndPeripheralApplication\FrameWork)	Browse Browse
S7G2_SK (D:\BleCentralAndPeripheralApplication\FrameWork)	
	Select All eselect All Refresh
Options Options Search for nested projects Copy projects into workspace Hide projects that already exist in the workspace	
Working sets Add project to working sets Working sets: Se	lect

Figure 05: Locating the Project Root Directory

4.3. Configuring the project In order to build the projects, the path for e2 Studio utilities should be set under project environment variables. Right click on BleGattApp project and select *properties*. Then edit "PATH" variable under Environment as shown in the following figure. Click on "Edit" button add or modify the existing path.

/pe filter text	Environment			(2 + c) + .
 Resource Builders C/C++ Build Build Variables Environment 	Configuration: Debug [/	Active]		 Manage Configurations
Logging Settings	Environment variables to s	et		Add
Tool Chain Editor	Variable	Value	Origin	
Tools Paths	AMS KEEP FILE	\${synergyKeepFile}	USER: PREFS	Select
C/C++ General	AMS_LICENSE_PATH	\${synergyLicenseFile}	USER: PREFS	Edit
Project References	CWD	D:\BleCentralAndPeriph	BUILD SYSTEM	
Run/Debug Settings	PATH	C:\Program Files (x86)\	USER: CONFIG	Delete
	PWD	D:\BleCentralAndPeriph	BUILD SYSTEM	Undefine
	Append variables to na	tive environment		
	 Replace native environ 			Restore Defaults Apply

Figure 06: Edit PATH Variable for BleGattApp

If the path for utilities folder is already added then check for the correct path, if not add the correct path, eg: "D:\Renesas\e2_studio\Utilities".

Name:		PATH	
Value:		ıs\e2_studio\eclipse;D:\Renesas\e2_studio\Utilities	Variables
ОК	Cancel]	

Figure 07: Add or Modify PATH Variable

The same should be added under PATH variable for S7G2_SK project as well.

The libraries and preprocessor definitions should already be included under BleGattApp project's build settings as shown below.



Figure 08: Included Libraries under BleGattApp Build Settings

4.4. Building the Project

The order of building two projects is as follows.

- 1. BleGattApp
- 2. S7G2_SK

In order to build the project, right click on BleGattApp project and select "Build Project".

This should generate BleGattApp.a library in the debug folder of the project.

For S7S2_GK Project, copy the BleGattApp.a library generated above to the Lib folder in the project which already contains Clarinox libraries for WLAN, Bluetooth, Softframe and WiLink. This Lib folder and the libraries should be included to the project as shown in Figure 09.

Right click on S7S2_GK Project and select "Build Project"

BleGattApp and S7G2_SK should build with few compiler warnings.



Figure 09: Included Libraries for S7G2_SK Project

4.5. Running the application

In order to run the application, the Synergy SK-S7G2 board should be assembled with Joeyduino Shield as shown in Figure 01. Power on the board via DEBUG_USB by connecting the micro-USB to PC.

To debug the application right click on S7G2_SK Synergy project and select *Debug As* - > 2 *Renesas GDB Hardware Debugging*. User can also click on the debug icon on e2 studio to debug the application.

If this project is run for the first time then it will ask for the debug hardware. Click on the J-Link ARM. Then select from the given list of devices as shown below. Then it will start downloading the application on the Synergy SK-S7G2.

R7FS12476	*
R7FS12477	
R7FS12878	E
R7FS3A37A	
R7FS3A7	
R7FS3A77C	
R7FS5D97C	
R7FS5D97E	
R7FS7G2	
R7FS7G27G	
R7FS7G27H	
R7S721000	
R7S721000_DualSPI	
R7S721001	-

Figure 10: Select the Device for Synergy SK-S7G2

If Clarinox Debugger is used for debugging the application make sure to start the J-Link debugging connection just after downloading the program on Synergy SK-S7G2. Start Clarinox Debugger connection via *Start -> Connection -> SEGGER JLink RTT Interface*.

When the application starts running on the hardware, a menu to choose between BLE Peripheral and BLE Central applications will be displayed on the debugger console. Following two sections describe how to run each of these sub-applications.

4.5.1 Running BLE Central

When the BLE Central Application is run on Synergy SK-S7G2, it first initializes the Bluetooth stack. The stack initiates connection to the Controller via UART (or USB or any other method specified) at this point. Then presents a menu to the user in the debugger console. The selections will provide the user with options to use the central application for termination Bluetooth stack, searching for Bluetooth devices, connecting to Bluetooth devices and using the provided profiles (GAP/GATT). Below shows a typical screen printed when the central application is executed.

```
Virtual Console
```

```
Please select how to proceed:
    1. Ble Central
    2. Ble Peripheral
Select [1..2] : 1
ClarinoxBlue initialization completed
ClarinoxSoftFrame version: 4.4.2.0
ClarinoxBlue version:
                          6.1.0.0
Local Device Address:
                          0000000000000
Local Device HCI Version: 07
Local Device HCI Revision: 00
Local Device Manufacturer: 00
There are 1 GATT Clients available
The active client is the client 0
Enter your selection:
    1. Start Scanning
    2. Stop Scanning
    3. Connect to a discovered device
    4. Bond to the active GATT client
    5. Start Encryption
    6. Disconnect from the device
    7. Discover Primary Services
    8. Discover All Characteristics of a Service
    9. Discover All Descriptors of a Characteristic
    10. Enable Notifications for a Characteristic
    11. Enable Indications for a Characteristic
    12. Read Attribute Value
    13. Write Attribute Value
    14. Get active connection Details
    15. Delete paired device Info
    16. Delete All paired devices
    17. Terminate Bluetooth stack
Select [1..17] :
```

Figure 11: Menu for BLE Central

Below steps show running of an example scenario with BLE central application.

Since Bluetooth stack has been initialized already, the user can start scanning for available devices by pressing 1. This will allow searching for Bluetooth low energy devices and listing the devices found in the vicinity. All advertised peripheral devices will be listed. The signal strength is given in dBm for Bluetooth enabled devices. The signal strength will be provided to the user of the discovered Bluetooth enabled devices. A typical screen capture is provided below.

• 4 X

Select (Device F			(Advertising	Type = 00)	(Address Type = 00)	(Address = 52B793F8E6A0)	(RSSI = -113)
Device H	Found :	<null></null>	(Advertising	Type = 00)	(Address Type = 01)	(Address = E5898C98D2E1)	(RSSI = -97)
Device H	Found :	<null></null>	(Advertising	Type = 00)	(Address Type = 00)	(Address = 87CCC1F8E6A0)	(RSSI = -63)

Figure 12: Scanning and Listing nearby BLE Devices

In order to connect to a listed device user should stop scanning by pressing 2. Then the general menu will appear and user can enter 3 to connect to a discovered device. This will result in displaying all the discovered devices with a number so that user can choose the device need to be connected as shown in the below image.



Figure 13: Scanned Devices List

This allows a connection established between the local BLE Central and the selected BLE peripheral device. Once a device is selected from the above list, connection with the selected remote device will be established.

Then the user can discover all the primary services from the remote device by pressing 7. A typical screen capture is shown below.

Select [1..17] : 7
The number of services found: 5
0: First Handle: 0x1 Last Handle: 0x7 Uuid: 0x1800
1: First Handle: 0x8 Last Handle: 0xb Uuid: 0x1801
2: First Handle: 0xc Last Handle: 0x1e Uuid: 0x180a
3: First Handle: 0x1f Last Handle: 0x26 Uuid: 0xf000aa00 (16 byte)
4: First Handle: 0x27 Last Handle: 0x2e Uuid: 0xf000aa20 (16 byte)

Figure 14: Primary Services

User can find all the characteristics of a service discovered above by pressing 8 which then prompt the user to enter the service index as show in above image. As an example, the characteristics of the service with index 0 listed in above image are listed as shown in the below picture.

```
Select [1..17] : 8
Enter the index of the service (First service has index 0): 3
The number of characteristics found: 3
0: Declaration Handle: 0x20 Properties: 18 Value Handle: 0x21 Uuid: 0xf000aa01
1: Declaration Handle: 0x23 Properties: 10 Value Handle: 0x24 Uuid: 0xf000aa02
2: Declaration Handle: 0x25 Properties: 10 Value Handle: 0x26 Uuid: 0xf000aa03
```

Figure 15: Characteristics of a Primary Service

Next the user can find all the descriptors for a characteristic. When executing this option 9, the console prompts the user to provide the characteristic index as input. The characteristic indexes are already discovered using the option 8 above (Discover All Characteristics of a Service). A typical screen capture resulting the descriptors is shown below.



Figure 16: Descriptors of a Characteristic

User can also read and write to the connected BEL device. The example shown here has got a TI Sensor tag connected as a device. So, when write "01" to the sensor it will start the sensor and measurements. This can achieve with menu item 13, "Write attribute value". Following picture shows the result after writing "01" to the sensor.



Figure 17: Result After Writing a value to a Connected Device

Then the sensor will start giving the measured values. Using menu option 12 "Read Attribute Value" the temperature value can be read as shown below.





4.5.2 Running BLE Peripheral

When the BLE Peripheral Application is run on Synergy SK-S7G2, it first initializes the Bluetooth stack. The stack initiates connection to the Controller via UART (or USB or any other method specified) at this point. Then presents a menu to the user in the debugger console. The selections will provide the user with options to use the application including initialization and termination of Bluetooth stack, advertising, accepting the incoming connections from Bluetooth devices, initiating the security request and using the provided profiles (GAP and GATT).

Below shows a typical screen printed when the peripheral application is executed.

```
• ¤ ×
Virtual Console
 Please select how to proceed:
     1. Ble Central
     2. Ble Peripheral
 Select [1..2] : 2
 ClarinoxBlue initialization completed
 ClarinoxSoftFrame version: 4.4.2.0
 ClarinoxBlue version: 6.1.0.0
Local Device Address: 00000000000
 Local Device HCI Version: 07
 Local Device HCI Revision: 00
 Local Device Manufacturer: 00
 GATT Server created successfully
 0 The local service "GATT Custom Service" Created Successfully...
 1 The local service "Battery Service" Created Successfully...
 2 The local service "Device Information" Created Successfully ...
 Please select how to proceed:
     1. Start Advertising
     2. Stop Advertising
     3. Write Local Characteristics
     4. Read Local Characteristics
     5. Initiate Security Request
     6. Disconnect from paired device
     7. Get current connection Details
     8. Delete the oldest pairing information
     9. Delete all paired devices
     10. Terminate Bluetooth stack
 Select [1..10] :
```

Figure 19: Menu for BLE Peripheral

Below steps show running of an example scenario with BLE peripheral application.

Similar to BLE central application since Bluetooth stack has been initialized already, the user can start advertising the device by pressing 1 which allows the application to advertise the device name "ClxBleCustomServicePeripheral", so that any device which searches for the discoverable devices, will be able to discover this device.

Any BLE Central, such as smart phones running nRF Connect (on Android phones) or LightBlue (on iPhone/iPad) software can be used for connecting to this device.

This example uses nRF Connect app to scan, connect and browse Synergy SK-S7G2 running as a BLE peripheral.

User can find the peripheral device (Synergy SK-S7G2) by scanning. Once the device "ClxBleCustomServicePeripheral" is found then press on the down arrow next to the Connect button and tap on the "Connect with autoConnect" as shown in the below image.



Figure 20: Connecting to Mobile Device via nRF Connect

Upon a connection, the connected remote device address will be printed on the console.



Figure 21: Connection Established with Mobile Device

On nRF Connect, the services will be listed as;

- 1. Generic Access
- 2. Generic Attribute
- 3. Unknown Service
- 4. Battery Service
- 5. Device Information

The characteristics values can be read from or written to the device. The Unknown Service provides two characteristics.

Handle no:2 - read only

Handle no:4 - read and write

User can write values to BLE peripheral dvice (Synergy SK-S7G2) by tapping on up arrow on handle 2 on nRF Connect as show in below Figure 22.

These received values by BLE peripheral will be shown on the debugger console as shown in Figure 23.

	0	¥ :%: \$.\	💼 11:15 AM	Ŷ.		* ***	2 🖬 ال 🖁
=	Devices	DISC	ONNECT				
ED	ADVERTISER	CLXBLEPER 00:1B:DC:06:5	IPHERAL X	ADVERT		ECUSTOMSER	
CONNE NOT BO		CLIENT SE	erver :		NECTED BONDED	CLIENT	SERVER
	RY SERVICE			C .	Write value	NEW	LOAD
UUID: (ric Attribute 0x1801 RY SERVICE			P C	ab	BYTE	AR 🔻
UUID: 6	own Service 55f2c164-89ab-52 RY SERVICE	38-65f2-c1648	39ab5238	P	ADD VALUE Save as		
UUIE	cnown Charac 0: 65f2c164-89ab- 189ab5239		+	P	Advanced		~
	erties: NOTIFY, RE				SAVE	CANCE	SEND
UUIE c164	xnown Charac 65f2c164-89ab- 89ab5237	5237-65f2-	± ±	Ur	nknown Cha		<u>+</u>
	erties: READ, WRI	TE		c16	6489ab5237 operties: READ,		
Prop							
	ry Service				lue: (0x) FF		

Figure 22: nRF Connect write characteristics



Figure 23: Received values by BLE Peripheral

User can also write values from BLE peripheral to the mobile device. This can be achieved by the menu option 3 "Write Local Characteristics". Following screen captures show the debugger console and nRF Connect results of writing the value "ff" and receiving this value on the mobile device.

Virtual Console

```
Select [1..10] : 3
                                                                              à.
Select the service:
    1. GATT Custom Service
    2. Battery Service
   3. Device Information
Select [1..3] : 1
Enter the characteristic handle index: 4
Enter the Hex value for the characteristic - beware: NO SIZE CHECK:ff
clxGattWriteLocal: status - CLX_SUCCESS
Please select how to proceed:
    1. Start Advertising
    2. Stop Advertising
    3. Write Local Characteristics
    4. Read Local Characteristics
    5. Initiate Security Request
    6. Disconnect from paired device
    7. Get current connection Details
    8. Delete the oldest pairing information
                                                                              E
    9. Delete all paired devices
    10. Terminate Bluetooth stack
Select [1..10] :
```

▼ ₽ X

Figure 24: Writing Local Characteristics

₽	***	🗊 📶 💆 2:5	1 PM
	C	DISCONNECT	:
ADVERTISER L	ECUSTOMSE	RVICEPERIPH	IERA
CONNECTED NOT BONDED	CLIENT	SERVER	* *
Generic Access UUID: 0x1800 PRIMARY SERVICE			
Generic Attribut	e		
Unknown Servic UUID: 65f2c164-89ab PRIMARY SERVICE	-	16489ab523	8
Unknown Char UUID: 65f2c164-89 c16489ab5239 Properties: NOTIFY	ab-5239-65f2		+
Unknown Char UUID: 65f2c164-89 c16489ab5237 Properties: READ, V Value: (0x) FF	ab-5237-65f2	<u>.</u> –	<u>+</u>
Battery Service			



5. Customizing the Application Project

This section guides the user to exploit the complete functionality of the system.

5.1. Application Source Files and Purpose

Clarinox IoT Application source files in "source" folder are provided under three categories;

- 1. Clarinox wireless application source files
- Renesas Synergy platform support files
 Third party interface files

5.1.1. Clarinox wireless application source files

Main.cpp file provides the Bluetooth low energy stack configuration and initialization functionality. In addition, a console based simple menu allows basic advertisement, scan and connection functionalities.

PeripheralMenu.cpp file provides the creation, deletion of the BLE custom GATT profile in addition to a simple BLE menu to start/stop advertising.

CentralMenu.cpp file provides the functionality and a menu to scan, connect, bond and discover profiles and read/write from/to characteristics of the remote peripheral devices.

Gatt.cpp file provides, a callback function for both central and peripheral to handle events delivered by Clarinox middleware.

5.1.2. Renesas Synergy platform support files

BspOs.cpp file provides the Renesas platform ThreadX RTOS interface functionality.

Bsp.cpp file provides memory pool setup for Clarinox wireless components. In addition, terminal input and console print functionalities can be configured in this file. Platform specific setup of the Bluetooth configuration parameters are also set as part of the Board Support Package (BSP) initialization. Other Renesas Synergy Starter Kit or HMI board specific hardware settings can be found in this file.

5.1.3. Third party interface files

Segger JLink/RTT files are used to provide a back channel for connecting the Renesas Synergy platforms to PC based Clarinox debugger. An alternative mechanism is to use of UART interface.

5.2. Callback functions

In Gatt.cpp file "stackMessageHandler" callback function is provided to handle Bluetooth related events delivered by Clarinox middleware. Any events raised by GAP profile for Bluetooth Low Energy or Bluetooth Classic causes this call-back function executed with the associated event and parameters.

Users can customize this callback function to perform a task based on the type of indication. For an example, when bonding to a remote device there is user confirmation request Indication happens during which the user can confirm the passkey by pressing "y" or"n" and send the response back using "clxGapBleUserConfirmationRequestReply" API.

5.3. Threads

Threads are dynamically created as required, e.g. if the Bluetooth stack is started, then a thread is created and the associated scheduler is run on this thread. Thread priorities and Thread stack sizes are provided as part of the board support package (in Bsp.cpp file).

Configurable items are set by using "clxConfigInitIntegerParam" function call, an example is shown as follows;

clxConfigInitIntegerParam(&linkRequestTimeout, "LinkRequestTimeout", 16000, configList); /* Link request timeout is set to 16 * 1.25 seconds */