

RL78/G13

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CPU Clock Changing and Standby Settings (C Language) CC-RL

Introduction

This application note describes how to change the RL78/G13's CPU clock and set it to standby (changing operation modes).

This application uses switch input to change the CPU clock and the operation mode, while controlling 4 LEDs to indicate the CPU clock status and the operation mode.

Target Device

RL78/G13

When applying the sample program covered in this application note to another microcomputer, modify the program according to the specifications for the target microcomputer and conduct an extensive evaluation of the modified program.

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1. Specifications

This application describes how to switch the CPU clock and operation mode using switch input, as shown in Figure 1.1 Operating Mode Status Transition Diagram.

In addition, the application controls four LEDs to indicate the status of the CPU clock and the operation mode.

The Peripheral Functions and Applications used in this application note, Operating Mode Status Transition Diagram, and Operation Modes and Corresponding LED Status are show in Table 1.1, Figure 1.1, and Table 1.2, correspondingly.

Table 1.1 Peripheral Functions and Applications

| Peripheral Function | Application |
|-----------------------|--|
| Port output | Controls LEDs (LED0-LED3) connected to pins P52, P53, P62, and P63. |
| External interrupt | Interrupt (INTP1) that detects a pin input edge according to switch input (SW1). |
| 12-bit interval timer | Interrupt (INTIT) that detects an interval signal from the 12-bit interval timer |
| A/D converter | Converts analog signal input level of the P26/ANI6 pin. |

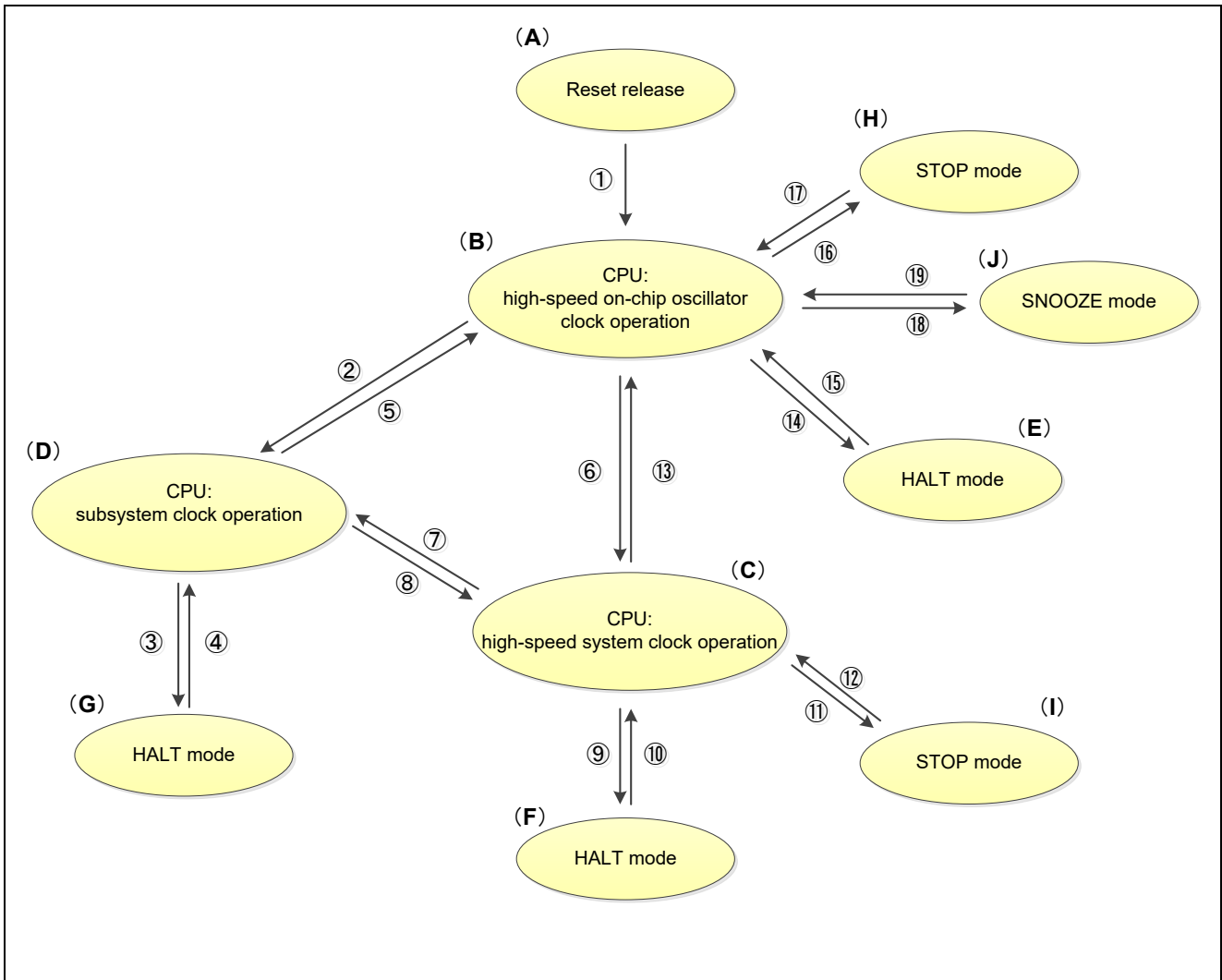


Figure 1.1 Operating Mode Status Transition Diagram

Table 1.2 Operation Modes and Corresponding LED Status

| CPU/Peripheral Hardware Clock (f_{CLK}) | Operation mode | LED Status | | | |
|--|-----------------------|------------|------|------|------|
| | | LED0 | LED1 | LED2 | LED3 |
| High-speed on-chip oscillator clock (f_{IH}) | Normal operation mode | ON | ON | ON | ON |
| | HALT mode | ON | ON | ON | OFF |
| | SNOOZE mode | ON | ON | OFF | ON |
| | STOP mode | ON | ON | OFF | OFF |
| High-speed system clock (f_{MX}) | Normal operation mode | ON | OFF | ON | ON |
| | HALT mode | ON | OFF | ON | OFF |
| | STOP mode | ON | OFF | OFF | OFF |
| Subsystem clock (f_{SUB}) | Normal operation mode | OFF | ON | ON | ON |
| | HALT mode | OFF | ON | ON | OFF |

1.1 CPU Clock Changes

This section describes the special function register (SFR) settings required for changing the CPU clock.

- Changing from high-speed on-chip oscillator clock to high-speed system clock
- Changing from high-speed on-chip oscillator clock to subsystem clock
- Changing from high-speed system clock to high-speed on-chip oscillator clock
- Changing from high-speed system clock to subsystem clock
- Changing from subsystem clock to high-speed on-chip oscillator clock
- Changing from subsystem clock to high-speed system clock

1.1.1 Changing from high-speed on-chip oscillator clock to high-speed system clock

When changing the CPU clock from the high-speed on-chip oscillator clock to the high-speed system clock, set the oscillator and start oscillation using the following registers: clock operation mode control register (CMC), oscillation stabilization time select register (OSTS), clock operation status control register (CSC). Next, wait for the oscillation to stabilize using the oscillation stabilization time counter status register (OSTC).

After the oscillation stabilizes, set the high-speed system clock to fCLK using the system clock control register (CKC).

Confirm that the status of the main system clock has changed to the high-speed system clock, and then stop the high-speed on-chip oscillator.

- ① Set (1) the OSCSEL bit of the CMC register (when $f_x > 10\text{MHz}$, set (1) the AMPH bit) to operate the X1 oscillator. Set (1) the EXCLK bit and OSCSEL bit when using the external clock.

| | | | | | | | | |
|-----|-------|--------|--------|---------|---|--------|--------|------|
| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| CMC | EXCLK | OSCSEL | EXCLKS | OSCSELS | 0 | AMPHS1 | AMPHS0 | AMPH |
| | 0 | 1 | x | x | 0 | x | x | 0/1 |

AMPH bit: clear to 0 when the X1 oscillation clock is 10 MHz or lower.

- ② Using the OSTS register, select the oscillation stabilization time of the X1 oscillation circuit. This setting does not have to exist at the time the external clock is used.

Example: Set the following values for a wait of at least 102 μs based on a 10 MHz resonator.

| | | | | | | | | |
|------|---|---|---|---|---|-------|-------|-------|
| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| OSTS | 0 | 0 | 0 | 0 | 0 | OSTS2 | OSTS1 | OSTS0 |
| | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |

- ③ Clear (0) the MSTOP bit of the CSC register to start oscillating the X1 oscillator. After the external clock is input to the external clock signal, to clear (0) the MSTOP bit.

| | | | | | | | | |
|-----|-------|--------|---|---|---|---|---|---------|
| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | 0 | x | 0 | 0 | 0 | 0 | 0 | 0 |

- ④ Use the OSTC register to wait for oscillation of the X1 oscillator to stabilize. External clock is not required oscillation stabilization wait.

Example: Wait until the bits reach the following values for a wait of at least 102 μs based on a 10 MHz resonator.

| | | | | | | | | |
|------|-------|-------|--------|--------|--------|--------|--------|--------|
| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| OSTC | MOST8 | MOST9 | MOST10 | MOST11 | MOST13 | MOST15 | MOST17 | MOST18 |
| | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |

- ⑤ Set the MCM0 bit of the CKC register to specify the X1 oscillation clock as the CPU/peripheral hardware clock.

| | | | | | | | | |
|-----|-----|-----|-----|------|---|---|---|---|
| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| CKC | CLS | CSS | MCS | MCM0 | 0 | 0 | 0 | 0 |
| | 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

- ⑥ Wait for the MCS bit of the CKC register to switch, then set (1) HIOSTOP and stop the high-speed on-chip oscillator clock.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|--------|---|---|---|---|---|----------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | 0 | x | 0 | 0 | 0 | 0 | 0 | 1 |

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.2 Changing from high-speed on-chip oscillator clock to subsystem clock

When changing the CPU clock from the high-speed on-chip oscillator clock to the subsystem clock, set the oscillator and start oscillation using the following registers: subsystem clock supply mode control register (OSMC), clock operation mode control register (CMC), clock operation status control register (CSC). Next, wait for the oscillation to stabilize using the timer or similar function. After the oscillation stabilizes, set the subsystem clock to f_{CLK} using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock has switched to the subsystem clock, and then stop the high-speed on-chip oscillator.

- ① In this application, a 12-bit interval timer is used to count the oscillation stabilization time for the subsystem clock resonator. Set the WUTMMCK0 to 1 to use the low-speed on-chip oscillator clock as the count clock for the 12-bit interval timer. To run only the real-time clock and 12-bit interval timer on the subsystem clock in the STOP mode or HALT mode (during CPU operation with the subsystem clock), set the RTCLPC bit to 1.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|--------|---|---|----------|---|---|---|---|
| OSMC | RTCLPC | 0 | 0 | WUTMMCK0 | 0 | 0 | 0 | 0 |
| | x | 0 | 0 | 1 | 0 | 0 | 0 | 0 |

- ② Select XT1 oscillation mode using the CMC register. Set (1) the EXCLKS bit and OSCSELS bit when using the external clock.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|--------|------------|----------|---|------------|------------|------|
| CMC | EXCLK | OSCSEL | EXCLKS | OSCSELS | 0 | AMPHS1 | AMPHS0 | AMPH |
| | x | x | 0/1 | 1 | 0 | 0/1 | 0/1 | x |

- ③ Clear (0) the XTSTOP bit of the CSC register to start oscillating the XT1 oscillator. After the external clock is input to the external clock signal, to clear (0) the XTSTOP bit.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|----------|---|---|---|---|---|---------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | x | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

- ④ Use the timer function or another function to wait for oscillation of the subsystem clock oscillator to stabilize using software. This application note is counted using a 12-bit interval timer. External clock is not required oscillation stabilization wait.

- ⑤ Set the CSS bit of the CKC register to specify the subsystem clock as the CPU/peripheral hardware clock.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-----|----------|-----|------|---|---|---|---|
| CKC | CLS | CSS | MCS | MCM0 | 0 | 0 | 0 | 0 |
| | 0 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

- ⑥ Confirm that the CLS bit of the CKC register has changed to 1, then set (1) HIOSTOP and stop the high-speed on-chip oscillator clock.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|--------|---|---|---|---|---|----------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | x | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.3 Changing from high-speed system clock to high-speed on-chip oscillator clock

When changing the CPU clock from the high-speed system clock to the high-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the high-speed on-chip oscillator clock to f_{CLK} using the system clock control register (CKC). Confirm that the status of the main system clock status has switched to the high-speed on-chip oscillator clock, and then stop the X1 oscillator.

- ① Clear (0) the HIOSTOP bit of the CSC register, and then start oscillating the high-speed on-chip oscillator.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|--------|---|---|---|---|---|----------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | 0 | x | 0 | 0 | 0 | 0 | 0 | 0 |

- ② Use a software wait to wait for the oscillation of the high-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 18 μ s to 65 μ s) using the timer function or another function. This application note is counted using a 12-bit interval timer.

- ③ Set the MCM0 bit of the CKC register to specify the high-speed on-chip oscillator clock as the CPU/peripheral hardware clock.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-----|-----|-----|----------|---|---|---|---|
| CKC | CLS | CSS | MCS | MCM0 | 0 | 0 | 0 | 0 |
| | 0 | 0 | 1 | 0 | 0 | 0 | 0 | 0 |

- ④ After confirming that the MCS bit of the CKC register has switched, set (1) the MSTOP bit and stop the oscillating the X1 oscillator.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|----------|--------|---|---|---|---|---|---------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | 1 | x | 0 | 0 | 0 | 0 | 0 | 0 |

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.4 Changing from high-speed system clock to subsystem clock

When changing the CPU clock from the high-speed system clock to the subsystem clock, start the oscillation using the subsystem clock supply mode control register (OSMC) and the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the subsystem clock to f_{CLK} using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock has switched to the subsystem clock, and then stop the X1 oscillator.

- ① To run only the real-time clock and 12-bit interval timer on the subsystem clock in the STOP mode or HALT mode (during CPU operation with the subsystem clock), set the RTCLPC bit to 1.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|--------|---|---|----------|---|---|---|---|
| OSMC | RTCLPC | 0 | 0 | WUTMMCK0 | 0 | 0 | 0 | 0 |
| | x | 0 | 0 | 1 | 0 | 0 | 0 | 0 |

- ② Clear (0) the XSTOP bit of the CSC register and start oscillating the XT1 oscillator. After the external clock is input to the external clock signal, to clear (0) the XTSTOP bit.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|----------|---|---|---|---|---|---------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

- ③ Use the timer function or another function to wait for oscillation of the subsystem clock oscillator to stabilize using software. This application note is counted using a 12-bit interval timer. External clock is not required oscillation stabilization wait.

- ④ Set the CSS bit of the CKC register to specify the subsystem clock as the CPU/peripheral hardware clock.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-----|----------|-----|------|---|---|---|---|
| CKC | CLS | CSS | MCS | MCM0 | 0 | 0 | 0 | 0 |
| | 0 | 1 | 1 | 1 | 0 | 0 | 0 | 0 |

- ⑤ After confirming that the CLS bit of the CKC register has switched, set (1) the MSTOP bit and stop the oscillation of the X1 oscillator.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|----------|--------|---|---|---|---|---|---------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 1 |

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.5 Changing from subsystem clock to high-speed on-chip oscillator clock

When changing the CPU clock from the subsystem clock to the high-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the high-speed on-chip oscillator clock to f_{CLK} using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock has switched to the high-speed on-chip oscillator clock, and then stop the XT1 oscillator.

- ① Clear (0) the HIOSTOP bit of the CSC register, and start oscillating the high-speed on-chip oscillator.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|--------|---|---|---|---|---|----------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | x | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

- ② Use a software wait to wait for the oscillation of the high-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 18 μ s to 65 μ s) using the timer function or another function. This application note is counted using a 12-bit interval timer.

- ③ Set the CSS bit of the CKC register to specify the high-speed on-chip oscillator clock as the CPU/peripheral hardware clock.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-----|----------|-----|----------------------|---|---|---|---|
| CKC | CLS | CSS | MCS | MCM0 ^{Note} | 0 | 0 | 0 | 0 |
| | 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

- ④ After confirming that the CLS bit of the CKC register has switched, clear (0) the XTSTOP bit and stop the oscillation of the XT1 oscillator.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|----------|---|---|---|---|---|---------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| | x | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

Note: Changing the value of the MCM0 bit is prohibited while the CPU/peripheral hardware clock is operating with the subsystem clock

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.6 Changing from subsystem clock to high-speed system clock

When changing the CPU clock from the subsystem clock to the high-speed system clock, start the oscillation using the clock operation mode control register (CMC) and the clock operation status control register (CSC), then use the oscillation stabilization timer count register (OSTC) to wait for the oscillation to stabilize. After the oscillation stabilization time has elapsed, set the high-speed system clock to f_{CLK} using the system clock control register (CKC). Confirm that the status of the main system clock has changed to the high-speed system clock, and then stop the XT1 oscillator.

- ① Using the OSTC register, select the oscillation stabilization time for the X1 oscillator. This setting does not have to exist at the time the external clock is used.

Example: Set the following values when a wait of at least 102 μ s is set based on a 10 MHz resonator.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|---|---|---|---|---|----------|----------|----------|
| OSTS | 0 | 0 | 0 | 0 | 0 | OSTS2 | OSTS1 | OSTS0 |
| | 0 | 0 | 0 | 0 | 0 | 0 | 1 | 0 |

- ② Clear (0) the MSTOP bit of the CSC register and start oscillating the X1 oscillator. After the external clock is input to the external clock signal, to clear (0) the MSTOP bit.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|----------|--------|---|---|---|---|---|--------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HISTOP |
| | 0 | 0 | 0 | 0 | 0 | 0 | 0 | x |

- ③ Use the OSTC register to wait for oscillation of the X1 oscillator to stabilize. External clock is not required oscillation stabilization wait.

Example: Wait until the bits reach the following values for a wait of at least 102 μ s based on a 10 MHz resonator.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|----------|----------|----------|----------|----------|----------|----------|----------|
| OSTC | MOST8 | MOST9 | MOST10 | MOST11 | MOST13 | MOST15 | MOST17 | MOST18 |
| | 1 | 1 | 1 | 0 | 0 | 0 | 0 | 0 |

- ④ Set the CSS bit of the CKC register to specify the high-speed system clock as the CPU/peripheral hardware clock.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-----|----------|-----|----------------------|---|---|---|---|
| CKC | CLS | CSS | MCS | MCM0 ^{Note} | 0 | 0 | 0 | 0 |
| | 1 | 0 | 1 | 1 | 0 | 0 | 0 | 0 |

- ⑤ After confirming that the CLS bit of the CKC register has switched, set (1) the XTSTOP bit and stop the oscillation of the XT1 oscillator.

| | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|-----|-------|----------|---|---|---|---|---|--------|
| CSC | MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HISTOP |
| | 0 | 1 | 0 | 0 | 0 | 0 | 0 | x |

Note: Changing the value of the MCM0 bit is prohibited while the CPU/peripheral hardware clock is operating with the subsystem clock

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

2. Operation Confirmation Conditions

The sample code accompanying this application note has been run and confirmed under the conditions below.

Table 2.1 Operation Confirmation Conditions

| Item | Contents |
|--|---|
| MCU used | RL78/G13 (R5F100LEA) |
| Operating frequencies | <ul style="list-style-type: none"> ● High-speed on-chip oscillator clock: 32MHz ● High-speed system clock: 20MHz ● Subsystem clock: 32.768kHz ● CPU/peripheral hardware clock: 32MHz/20MHz/32.768kHz^{Note} |
| Operating voltage | 5.0V (operating range 2.9V to 5.5V) LVD operations (V_{LVD}): reset mode 2.81V (2.76V to 2.87V) |
| Integrated development environment (CS+) | CS+ for CC V4.00.00 from Renesas Electronics Corp. |
| C compiler (CS+) | CC-RL V1.02.00 from Renesas Electronics Corp. |
| Integrated development environment (e ² studio) | e ² studio V4.3.0.008 from Renesas Electronics Corp. |
| C compiler (e ² studio) | CC-RL V1.02.00 from Renesas Electronics Corp. |
| Board used | Renesas Electronics Corp. RL78/G13 Starter Kit (R0K50100LS000BE/900BE) |

Note: CPU/peripheral hardware clock settings are changed in the application.

3. Related Application Notes

Application notes related to this document are shown below. Please refer to these as needed.

RL78/G13 Initialization (R01AN2575J) Application Note

4. Hardware Explanation

4.1 Hardware Configuration Example

Figure 4.1 shows an example of the hardware configuration used in this application note.

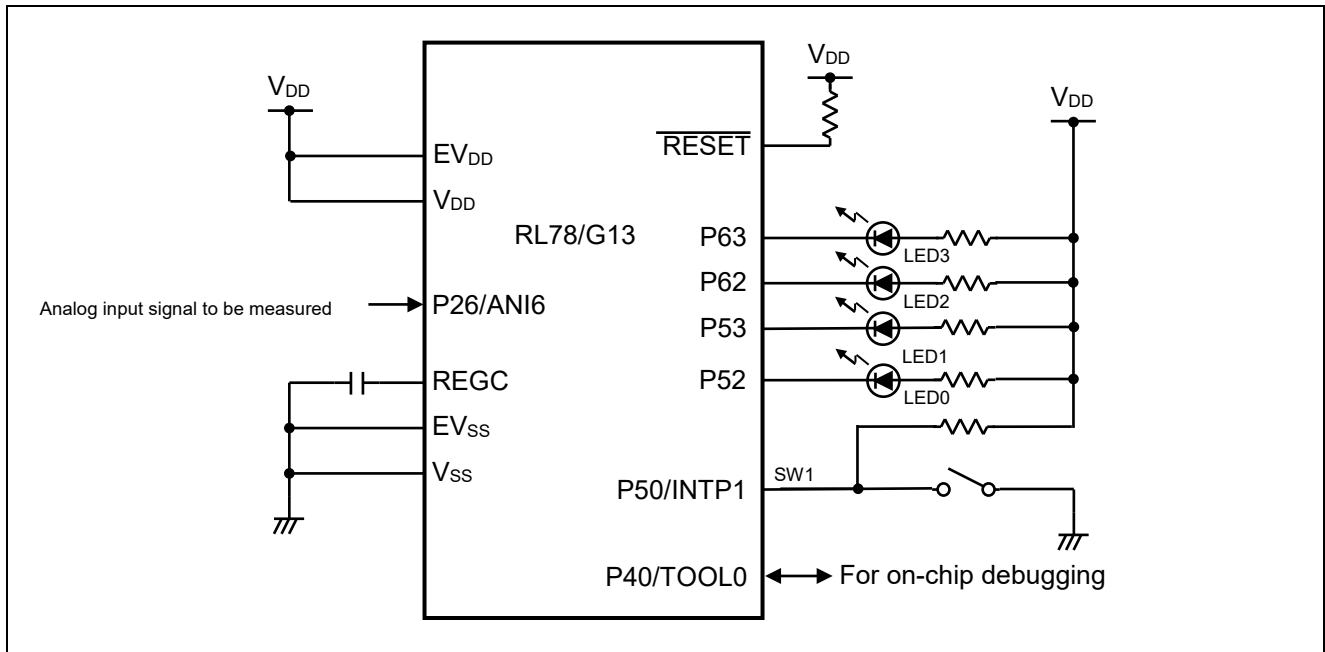


Figure 4.1 Hardware Configuration

Note: 1. This simplified circuit diagram was created to show an overview of connections only.

When actually designing your circuit, make sure the design includes sufficient pin processing and meets electrical characteristic requirements.

(Connect each input-only port to V_{DD} or V_{SS} through a resistor.)

2. If a pin name starts with EV_{SS}, connect the pin to V_{SS}, if it starts with EV_{DD}, connect it to V_{DD}.
3. Make V_{DD} higher than the RESET release voltage (V_{LVD}) set in LVD.

4.2 Used Pin List

Table 4.1 provides List of Pins and Functions

Table 4.1 List of Pins and Functions

| Pin Name | Input/Output | Function |
|----------|--------------|---------------------------------|
| P50 | Input | Switch (SW1) input port |
| P26/AIN6 | Input | A/D converter analog input port |
| P52 | Output | LED (LED0) control port |
| P53 | Output | LED (LED1) control port |
| P62 | Output | LED (LED2) control port |
| P63 | Output | LED (LED3) control port |

5. Software Explanation

5.1 Operation Outline

This application enables the user to change the CPU clock and the operation mode using switch input. Steps 1 through 19 below describe how to change the clock and mode.

Sequence for changing CPU clock and operation mode:

1. High-speed on-chip oscillator clock: CPU operation (B)
2. High-speed on-chip oscillator clock: CPU operation (B) → subsystem clock: CPU operation (D)
3. Subsystem clock: CPU operation (D) → subsystem clock: HALT mode (G)
4. Subsystem clock: HALT mode (G) → subsystem clock: CPU operation (D)
5. Subsystem clock: CPU operation (D) → high-speed on-chip oscillator clock: CPU operation (B)
6. High-speed on-chip oscillator clock: CPU operation (B) → high-speed system clock: CPU operation (C)
7. High-speed system clock: CPU operation (C) → subsystem clock: CPU operation (D)
8. Subsystem clock: CPU operation (D) → high-speed system clock: CPU operation (C)
9. High-speed system clock: CPU operation (C) → High-speed system clock: HALT mode (F)
10. High-speed system clock: HALT mode (F) → high-speed system clock: CPU operation (C)
11. High-speed system clock: CPU operation (C) → STOP mode (I)
12. STOP mode (I) → High-speed system clock (C)
13. High-speed system clock: CPU operation (C) → high-speed on-chip oscillator clock: CPU operation (B)
14. High-speed on-chip oscillator clock: CPU operation (B) → high-speed on-chip oscillator clock: HALT mode (E)
15. High-speed on-chip oscillator clock: HALT mode (E) → high-speed on-chip oscillator clock: CPU operation (B)
16. High-speed on-chip oscillator clock: CPU operation (B) → STOP mode (H)
17. STOP mode (H) → high-speed on-chip oscillator clock: CPU operation (B)
18. High-speed on-chip oscillator clock: CPU operation (B) → SNOOZE mode (transition from STOP mode to SNOOZE mode) (J)
19. SNOOZE mode (J) → high-speed on-chip oscillator clock: CPU operation (B)

(1) Input/output port initialization

- P52-P53 and P62-P63 pins: set as output ports (use to control LEDs)
- P50/INTP1 pin: set as input port (use for switch input)
- P26/ANI6 pin: set as analog input port (use as A/D conversion analog input channel)

(2) Clock generator initialization

<Setting conditions>

- Set the flash operation mode to HS (high-speed main) mode using user option byte (000C2H/010C2H.)
- High-speed on-chip oscillator clock frequency: set to 32 MHz
- Set the operation mode of the subsystem clock pin to XT1 oscillation, and connect a crystal resonator to the XT1/123 and XT2/EXCLKS/P124 pins.
- Set the oscillation mode of the XT1 oscillator to ultra-low power consumption oscillation. (Select the optimal oscillation mode for the oscillator connected to the board.)
- Set the operation mode of the high-speed system clock pin to X1 oscillation, and connect a crystal resonator to the X1/P121 and X2/EXCLK/P122 pins.
- Select the main system clock (f_{MAIN}) as the CPU/peripheral hardware clock (f_{CLK}).

(3) Interrupt processing initialization

- Set the INTP1 pin valid edge to falling edge and enable switch input.
- Use the 12-bit interval timer to confirm switch input. The voltage level of the pin is checked approximately every 5 ms. If the voltage level matches twice consecutively, the switch input is recognized as valid (prevents chattering).

(4) The CPU clock and operation mode change as follows each time the falling edge of a signal (switch) input to the P50/INTP1 pin is detected.

- ① Wait for switch input after LED lighting control is complete (LED0: ON, LED1: ON, LED2: ON, LED3: ON)
- ② Change CPU clock from high-speed on-chip oscillator clock to subsystem clock, then implement LED lighting control (LED0: OFF, LED1: ON, LED2: ON, LED3: ON), and wait for switch input.
- ③ After LED lighting control is complete (LED0: OFF, LED1: ON, LED2: ON, LED3: OFF), transition to HALT mode, then wait for switch input.
- ④ Implement LED lighting control (LED0: OFF, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑤ Change CPU clock from subsystem clock to high-speed on-chip oscillator clock, implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑥ Change CPU clock from high-speed on-chip oscillator clock to high-speed system clock, implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: ON), then wait for switch input.
- ⑦ Change CPU clock from high-speed system clock to subsystem clock, implement LED lighting control (LED0: OFF, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑧ Change CPU clock from subsystem clock to high-speed system clock, implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: ON), then wait for switch input.
- ⑨ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: OFF), transition to HALT mode, then wait for switch input.
- ⑩ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: ON), then wait for switch input.
- ⑪ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: OFF, LED3: OFF), transition to STOP mode, then wait for switch input.
- ⑫ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: ON), then wait for switch input.

- ⑬ Change CPU clock from high-speed system clock to high-speed on-chip oscillator clock, implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑭ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: ON, LED3: OFF), transition to HALT mode, then wait for switch input.
- ⑮ Implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑯ Implement LED lighting control (LED0: ON, LED1: OFF, LED2: OFF, LED3: OFF), transition to STOP mode, then wait for switch input.
- ⑰ Implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.
- ⑱ Implement LED lighting control (LED0: ON, LED1: ON, LED2: OFF, LED3: ON), transition to SNOOZE mode, then wait for generation of A/D conversion interrupt.
- ⑲ Implement LED lighting control (LED0: ON, LED1: ON, LED2: ON, LED3: ON), then wait for switch input.

After the CPU clock and operation mode have been changed according to steps 1 to 19 above, the falling edge of a signal (switch) input to the P50/INTP1 pin is detected, all LEDs are turned OFF, and the CPU goes to HALT mode (only RESET input in standby recovery).

In addition, if the CPU clock can't be status transition to a certain period of time such as by oscillation failure of the crystal oscillator is all LEDs are turned OFF and end the status transition in error processing.

Note: Refer to the RL78/G13 User's Manual for usage notes concerning this device.

5.2 Option Byte Settings

Table5.1 lists the option byte settings.

Table 5.1 Option Byte Settings

| Address | Setting Value | Contents |
|---------------|---------------|--|
| 000C0H/010C0H | 01101110B | Watchdog timer operation is stopped (count is stopped after reset) |
| 000C1H/010C1H | 01111111B | LVD operation (V_{LVD}): reset mode Detection voltage: Rising edge 2.81 V/falling edge 2.75 V |
| 000C2H/010C2H | 11101000B | HS mode, HOCO: 32 MHz |
| 000C3H/010C3H | 1000100B | On-chip debugging enabled |

5.3 Variables

Table5.2 lists the global variables.

Table 5.2 Variables

| Type | Variable Name | Contents | Function Used |
|-------|---------------|--|---|
| 8-bit | g_int_cnt | Number of interval signal detection interrupts for 12-bit interval timer | R_MAIN_NOP_Loop, r_intit_interrupt |
| 8-bit | g_int_flg | Confirm the external interrupt generation detection flag | R_MAIN_BtoD, R_MAIN_DtoB, R_MAIN_BtoC, R_MAIN_CtoD, R_MAIN_DtoC, R_MAIN_CtoB, r_intc1_interrupt |

5.4 Functions (subroutines)

Table 5.3 lists the functions (subroutines).

Table 5.3 Functions

| Function Name | Outline | Numbers of operating mode status transition diagram |
|---------------------|--|---|
| R_MAIN_AtoB | Status transition processing from (A) to (B) | ① |
| R_MAIN_BtoD | Status transition processing from (B) to (D) | ② |
| R_MAIN_DtoG | Status transition processing from (D) to (G) | ③ |
| R_MAIN_GtoD | Status transition processing from (G) to (D) | ④ |
| R_MAIN_DtoB | Status transition processing from (D) to (B) | ⑤ |
| R_MAIN_BtoC | Status transition processing from (B) to (C) | ⑥ |
| R_MAIN_CtoD | Status transition processing from (C) to (D) | ⑦ |
| R_MAIN_DtoC | Status transition processing from (D) to (C) | ⑧ |
| R_MAIN_CtoF | Status transition processing from (C) to (F) | ⑨ |
| R_MAIN_FtoC | Status transition processing from (F) to (C) | ⑩ |
| R_MAIN_CtoI | Status transition processing from (C) to (I) | ⑪ |
| R_MAIN_ItoC | Status transition processing from (I) to (C) | ⑫ |
| R_MAIN_CtoB | Status transition processing from (C) to (B) | ⑬ |
| R_MAIN_BtoE | Status transition processing from (B) to (E) | ⑭ |
| R_MAIN_EtoB | Status transition processing from (E) to (B) | ⑮ |
| R_MAIN_BtoH | Status transition processing from (B) to (H) | ⑯ |
| R_MAIN_HtoB | Status transition processing from (H) to (B) | ⑰ |
| R_MAIN_BtoJ | Status transition processing from (B) to (J) | ⑱ |
| R_MAIN_JtoB | Status transition processing from (J) to (B) | ⑲ |
| R_MAIN_NOP_Loop | Continuous NOP instruction execution processing | - |
| R_MAIN_END | End processing of status transition | - |
| R_MAIN_ERROR | Error processing of status transition | - |
| R_MAIN_Set_SnoozeOn | A/D converter setting | - |
| r_intc1_interrupt | Confirm the external interrupt generation detection flag update processing | - |
| r_intit_interrupt | 12-bit interval timer interval signal detection interrupt count processing | - |
| r_adc_interrupt | SNOOZE mode release processing | - |

5.5 Function (subroutine) Specifications

The following are the sample code functions (subroutines) used in this application note.

[Function Name] R_MAIN_AtoB

| | |
|--------------|---|
| Outline | Status transition processing from (A) to (B) |
| Declaration | void R_MAIN_AtoB(void) |
| Description | Control LED lighting. (CPU clock: high-speed on-chip oscillator clock) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_BtoD

| | |
|--------------|---|
| Outline | Status transition processing from (B) to (D) |
| Declaration | void R_MAIN_BtoD(void) |
| Description | Change the CPU clock from high-speed on-chip oscillator clock to subsystem clock. After the clock is switched, control LED lighting. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_DtoG

| | |
|--------------|--|
| Outline | Status transition processing from (D) to (G) |
| Declaration | void R_MAIN_DtoG(void) |
| Description | Control LED lighting, transition to HALT mode. (CPU clock stopped (when using subsystem clock)) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_GtoD

| | |
|--------------|--|
| Outline | Status transition processing from (G) to (D) |
| Declaration | void R_MAIN_GtoD(void) |
| Description | Control LED lighting (CPU clock: subsystem clock) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_DtoB

| | |
|--------------|--|
| Outline | Status transition processing from (D) to (B) |
| Declaration | void R_MAIN_DtoB(void) |
| Description | Change the CPU clock from subsystem to high-speed on-chip oscillator clock. After the clock is switched, control LED lighting. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_BtoC

| | |
|--------------|--|
| Outline | Status transition processing from (B) to (C) |
| Declaration | void R_MAIN_BtoC(void) |
| Description | Change the CPU clock from high-speed on-chip oscillator clock to high-speed system clock. After the clock is switched, control LED lighting. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_CtoD

| | |
|--------------|--|
| Outline | Status transition processing from (C) to (D) |
| Declaration | void R_MAIN_CtoD(void) |
| Description | Change the CPU clock from high-speed system clock to subsystem clock. After the clock is switched, control LED lighting. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_DtoC

| | |
|--------------|--|
| Outline | Status transition processing from (D) to (C) |
| Declaration | void R_MAIN_DtoC(void) |
| Description | Change the CPU clock from subsystem clock to high-speed system clock. After the clock is switched, control LED lighting. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_CtoF

| | |
|--------------|---|
| Outline | Status transition processing from (C) to (F) |
| Declaration | void R_MAIN_CtoF(void) |
| Description | Control LED lighting, then transition to HALT mode. (CPU clock stopped (when using high-speed system clock)) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_FtoC

| | |
|--------------|---|
| Outline | Status transition processing from (F) to (C) |
| Declaration | void R_MAIN_FtoC(void) |
| Description | Control LED lighting. (CPU clock: high-speed system clock) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_CtoI

| | |
|--------------|--|
| Outline | Status transition processing from (C) to (I) |
| Declaration | void R_MAIN_CtoI(void) |
| Description | Control LED lighting, then transition to STOP mode. (Stop CPU clock (when using high-speed system clock)) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_ItoC

| | |
|--------------|---|
| Outline | Status transition processing from (I) to (C) |
| Declaration | void R_MAIN_ItoC(void) |
| Description | Control LED lighting. (CPU clock: high-speed system clock) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_CtoB

| | |
|--------------|--|
| Outline | Status transition processing from (C) to (B) |
| Declaration | void R_MAIN_CtoB(void) |
| Description | Change the CPU clock from high-speed system clock to high-speed on-chip oscillator clock. After the clock is switched, control LED lighting. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_BtoE

| | |
|--------------|---|
| Outline | Status transition processing from (B) to (E) |
| Declaration | void R_MAIN_BtoE(void) |
| Description | Control LED lighting, then transition to HALT mode. (CPU clock stopped (when using high-speed on-chip oscillator clock)) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_EtoB

| | |
|--------------|---|
| Outline | Status transition processing from (E) to (B) |
| Declaration | void R_MAIN_EtoB(void) |
| Description | Control LED lighting. (CPU clock: high-speed on-chip oscillator clock) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_BtoH

| | |
|--------------|---|
| Outline | Status transition processing from (B) to (H) |
| Declaration | void R_MAIN_BtoH(void) |
| Description | Control LED lighting, then transition to STOP mode. (CPU clock stopped (when using high-speed on-chip oscillator clock)) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_HtoB

| | |
|--------------|---|
| Outline | Status transition processing from (H) to (B) |
| Declaration | void R_MAIN_HtoB(void) |
| Description | Control LED lighting. (CPU clock: high-speed on-chip oscillator clock) |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_BtoJ

| | |
|--------------|---|
| Outline | Status transition processing from (B) to (J) |
| Declaration | void R_MAIN_BtoJ(void) |
| Description | Set A/D converter and control LED lighting. Then, transition to SNOOZE mode. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_JtoB

| | |
|--------------|--|
| Outline | Status transition processing from (J) to (B) |
| Declaration | void R_MAIN_JtoB(void) |
| Description | Set SNOOZE release and stop A/D converter. Then control LED lighting. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_NOP_Loop

| | |
|--------------|--|
| Outline | Continuous NOP instruction execution processing |
| Declaration | void R_MAIN_NOP_Loop(void) |
| Description | Execute NOP instruction continuously. End processing when external interrupt generation detection flag is confirmed. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_END

| | |
|--------------|---|
| Outline | End processing of status transition |
| Declaration | void R_MAIN_END(void) |
| Description | Disable interrupts. Control LED lighting (all off). |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_ERROR

| | |
|--------------|---|
| Outline | Error processing of status transition |
| Declaration | void R_MAIN_ERROR(void) |
| Description | Disable interrupts. Control LED lighting (all off). Loop processing with in the function(Return is only reset input). |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] R_MAIN_AD_SnoozeOn

| | |
|--------------|---|
| Outline | A/D converter setting |
| Declaration | void R_MAIN_AD_SnoozeOn(void) |
| Description | Set A/D converter to hardware trigger wait mode with 12-bit interval timer interrupt signal. Enable SNOOZE mode and transition to A/D conversion wait status. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] r_intc1_interrupt

| | |
|--------------|--|
| Outline | External interrupt generation detection flag confirmation processing |
| Declaration | static void __near r_intc1_interrupt(void) |
| Description | Confirm external interrupt generation detection flag with generation of external interrupt. End processing when switch input level changes to high. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] r_intit_interrupt

| | |
|--------------|---|
| Outline | 12-bit interval timer interval signal detection interrupt count processing |
| Declaration | static void __near r_intit_interrupt(void) |
| Description | Increment the RITCOUNT each time the 12-bit interval timer interrupt signal detection interrupt is generated. |
| Argument | None |
| Return Value | None |
| Notes | None |

[Function Name] r_adc_interrupt

| | |
|--------------|---|
| Outline | SNOOZE mode release processing |
| Declaration | static void __near r_adc_interrupt(void) |
| Description | Clear the AWC bit of the ADM2 register and release the SNOOZE mode. |
| Argument | None |
| Return Value | None |
| Notes | None |

5.6 Flowcharts

Figure 5.1 shows the entire flow for this application note.

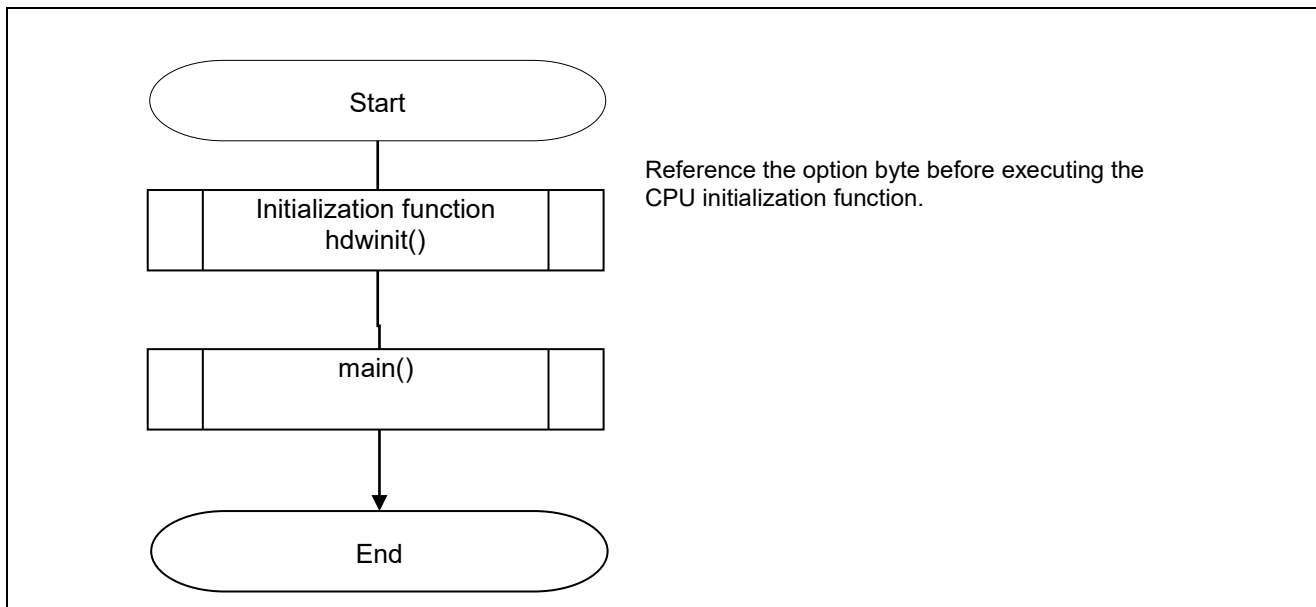


Figure 5.1 Overall Flowchart

5.6.1 Initialization Function

Figure 5.2 shows the flowchart for the initialization function.

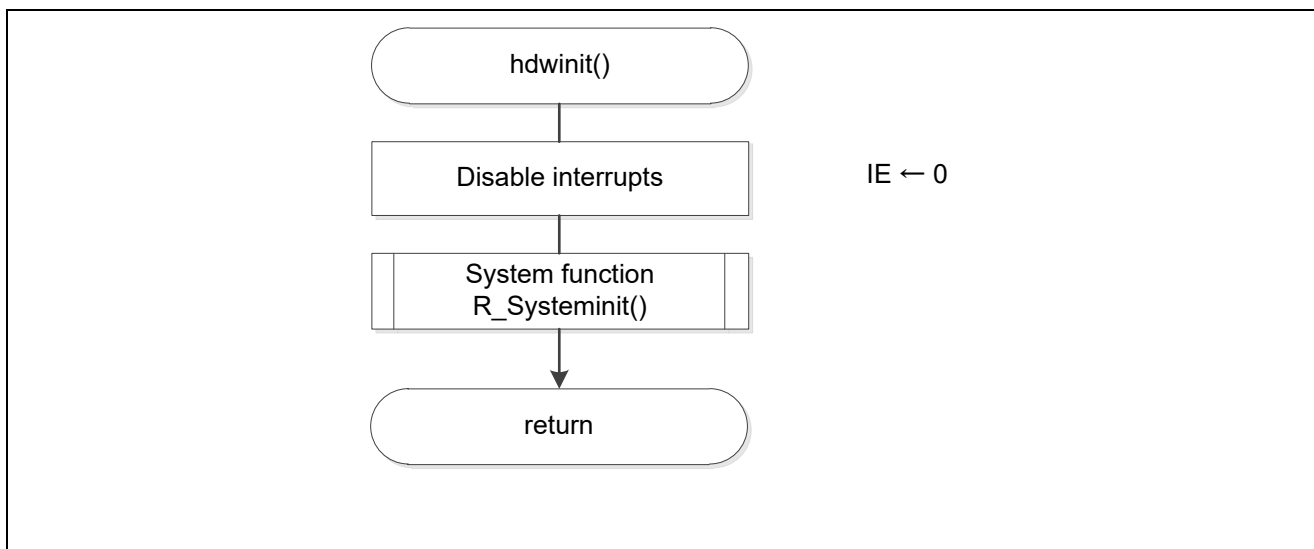


Figure 5.2 Initialization Function

5.6.2 System Function

Figure 5.3 shows the flowchart for system function.

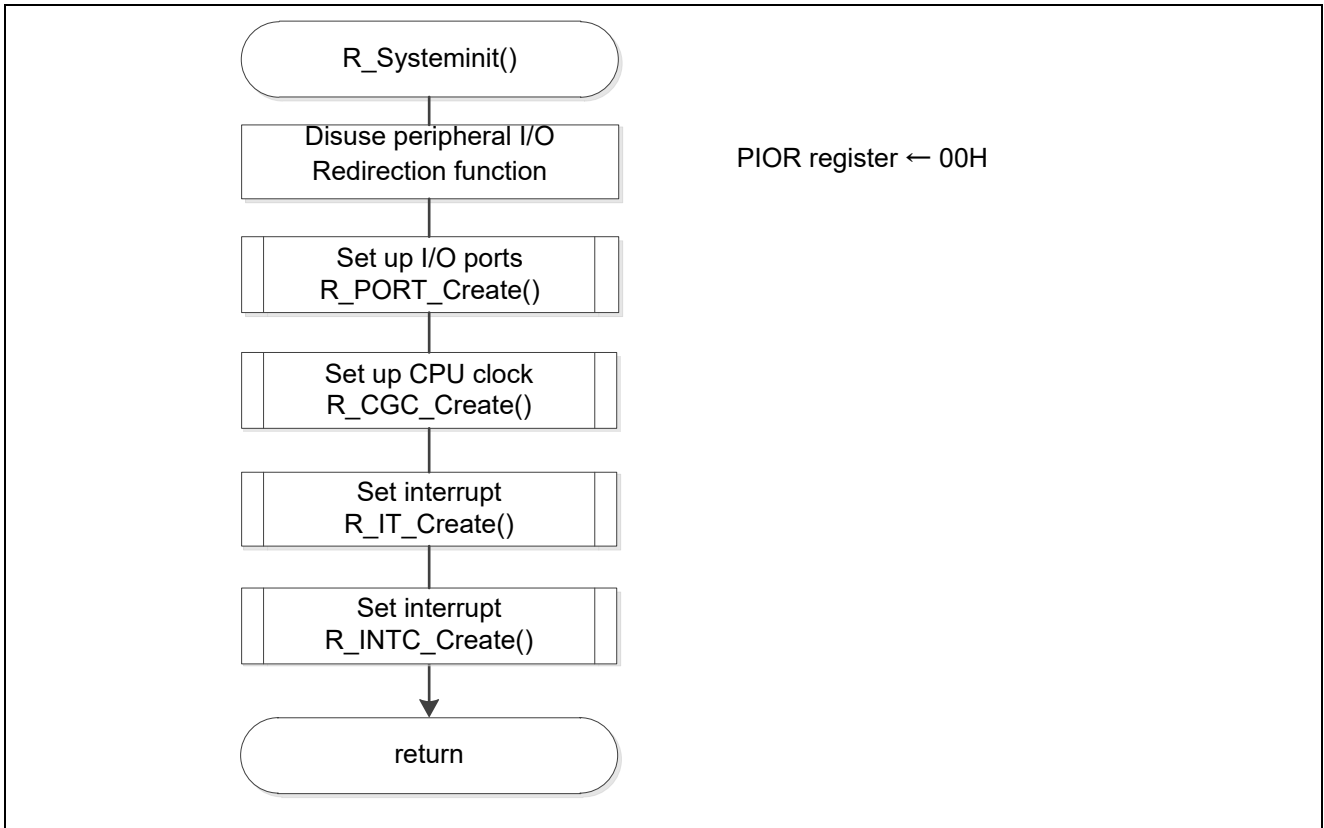


Figure 5.3 System Function

5.6.3 Input/Output Port Settings

Figure 5.4 shows the flowchart for the input/output port settings.

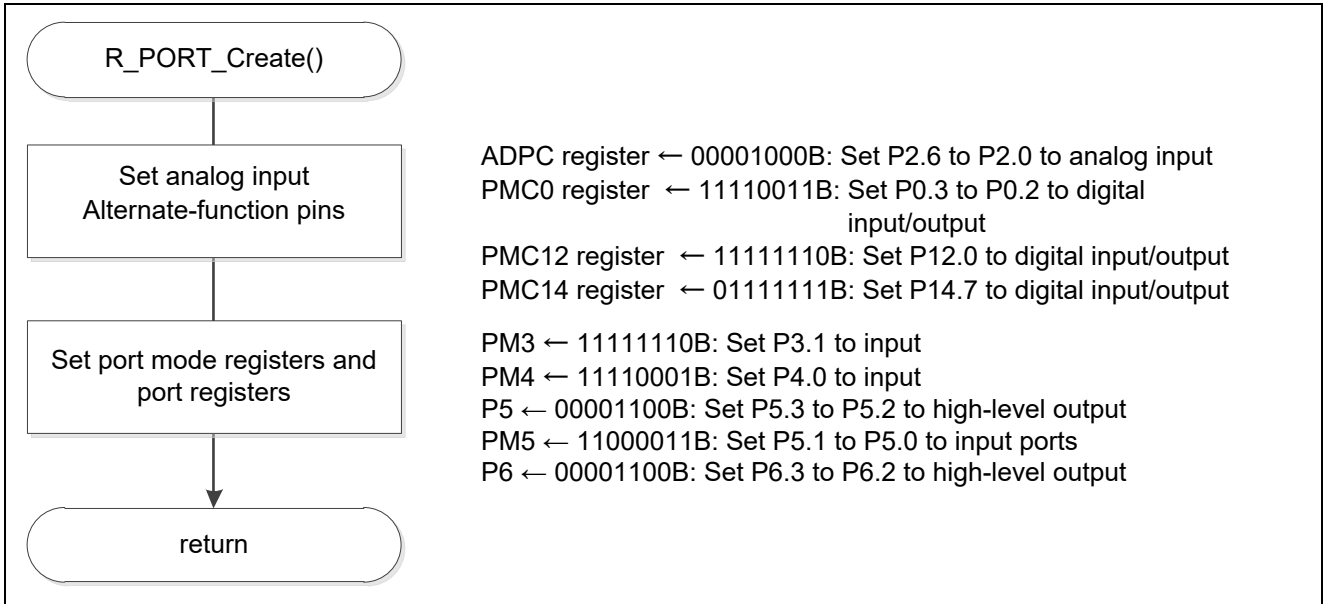


Figure 5.4 Input/Output Port Settings

Note: Refer to the initialization flowchart in the RL78/G13 Initialization (R01AN2575J) Application Note for details on how to set unused ports.

Caution: When designing circuits, always make sure unused ports are properly processed and all electrical characteristics are met. Also make sure each unused input-only port is connected to V_{DD} or V_{SS} through a resistor.

5.6.4 Clock Generator Setting

Figure 5.5 shows the flowchart for setting the clock generator.

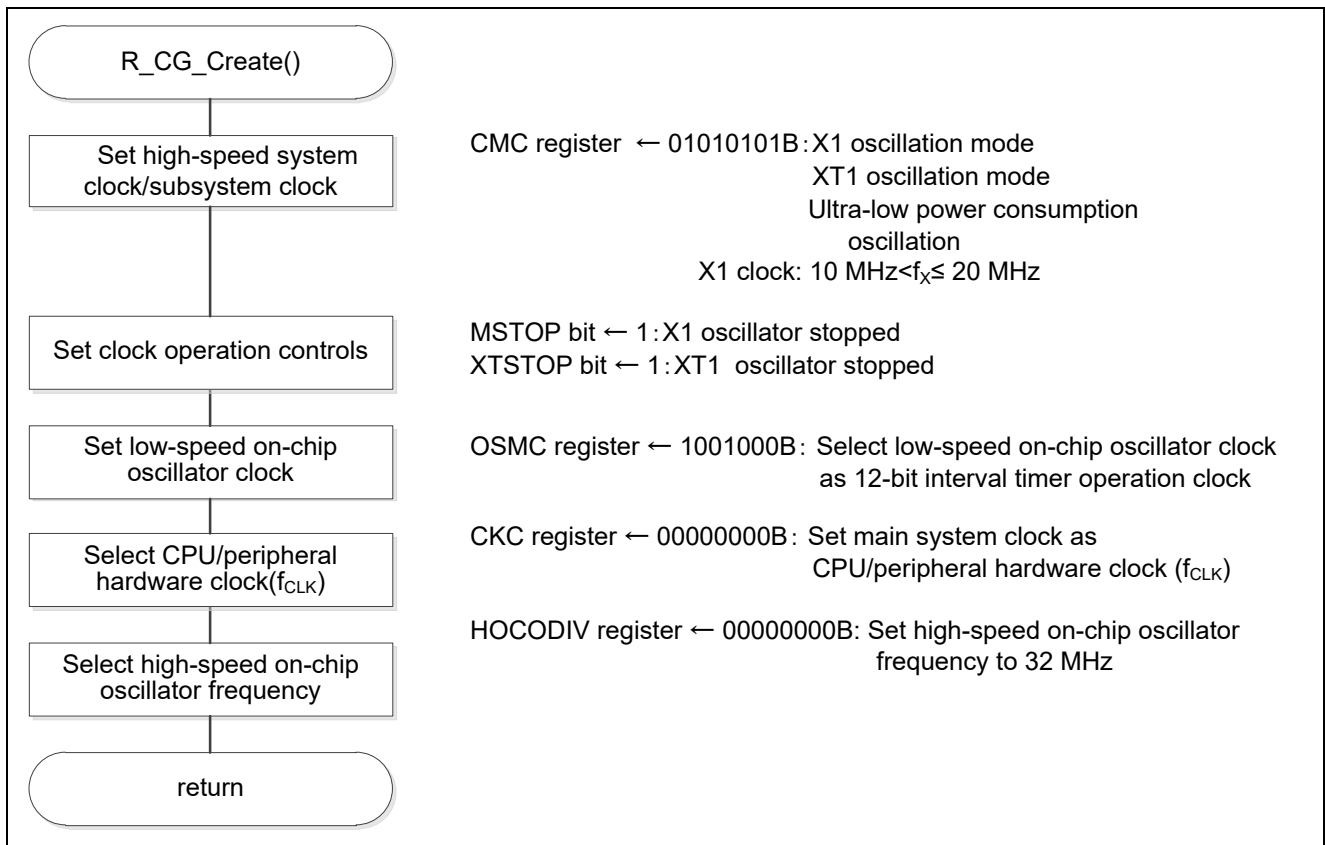


Figure 5.5 Clock Generator Setting

Clock operation mode setting

- Clock operation mode control register (CMC)
 High-speed system clock pin operation mode: input port mode
 Subsystem clock pin operation mode: input port mode
 XT1 oscillator oscillation mode: ultra-low power consumption oscillation
 X1 clock oscillation frequency control: $1\text{MHz} \leq f_{MX} \leq 10\text{MHz}$

Symbol: CMC

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|----------|----------|----------|---|----------|----------|----------|
| EXCLK | OSCSEL | EXCLKS | OSCSELS | 0 | AMPHS1 | AMPHS0 | AMPH |
| 0 | 1 | 0 | 1 | 0 | 1 | 0 | 1 |

Bits 7-6

| EXCLK | OSCSEL | High-speed oscillation clock pin operation mode | X1/P121 Port | X2/EXCLK/P122 Port |
|----------|----------|---|---|----------------------|
| 0 | 0 | Input port mode | Input port | |
| 0 | 1 | X1 oscillation mode | Crystal/ceramic resonator connection | |
| 1 | 0 | Input port mode | Input port | |
| 1 | 1 | External clock input mode | Input port | External clock input |

Bits 5-4

| EXCLKS | OSCSELS | Subsystem clock pin operation mode | XT1/P123 Port | XT2/EXCLKS/P124 Port |
|----------|----------|------------------------------------|-------------------------------------|----------------------|
| 0 | 0 | Input port mode | Input port | |
| 0 | 1 | XT1 oscillation mode | Crystal resonator connection | |
| 1 | 0 | Input port mode | Input port | |
| 1 | 1 | External clock input mode | Input port | External clock input |

Bits 2-1

| AMPHS1 | AMPHS0 | XT1 oscillator oscillation mode selection |
|----------|----------|--|
| 0 | 0 | Low-power consumption oscillation (default) |
| 0 | 1 | Normal oscillation |
| 1 | 0 | Ultra-low power consumption oscillation |
| 1 | 1 | Setting prohibited |

Bit 0

| AMPH | Control of X1 clock oscillation frequency |
|----------|---|
| 0 | $1\text{MHz} \leq f_x \leq 10\text{MHz}$ |
| 1 | $10\text{MHz} < f_x \leq 20\text{MHz}$ |

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

Operation control of clocks

- Clock operation status control register (CSC)
 - High-speed system clock operation control: X1 oscillator stopped
 - Subsystem clock operation control: XT1 oscillator stopped
 - HOCO clock operation control: HOCO operating

Symbol: CSC

| | | | | | | | |
|----------|----------|---|---|---|---|---|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

Bit 7

| MSTOP | High-speed system clock operation control | | |
|----------|---|---|-----------------|
| | X1 oscillation mode | External clock input mode | Input port mode |
| 0 | X1 oscillator operating | External clock from EXCLK pin is valid | Input port |
| 1 | X1 oscillator stopped | External clock from EXCLK pin is invalid | |

Bit 6

| XTSTOP | Subsystem clock operation control | | |
|----------|-----------------------------------|--|-----------------|
| | XT1 oscillation mode | External clock input mode | Input port mode |
| 0 | XT1 oscillator operating | External clock from EXCLKS pin is valid | Input port |
| 1 | XT1 oscillator stopped | External clock from EXCLKS pin is invalid | |

Bit 0

| HIOSTOP | High-speed on-chip oscillator clock operation control |
|----------|---|
| 0 | High-speed on-chip oscillator operating |
| 1 | High-speed on-chip oscillator stopped |

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

CPU/peripheral hardware clock (f_{CLK}) setting

- System clock control register (CKC)
 - Status of f_{CLK} : main system clock
 - Selection of f_{CLK} : high-speed on-chip oscillator clock (f_{IH})

Symbol: CKC

| | | | | | | | |
|-----|-----|-----|------|---|---|---|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| CLS | CSS | MCS | MCM0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Bit 7

| | |
|-----|---|
| CLS | Status of CPU/peripheral hardware clock (f_{CLK}) |
| 0 | Main system clock (f_{MAIN}) |
| 1 | Subsystem clock (f_{SUB}) |

Bit 6

| | |
|-----|--|
| CSS | Selection of CPU/peripheral hardware clock (f_{CLK}) |
| 0 | Main system clock (f_{MAIN}) |
| 1 | Subsystem clock (f_{SUB}) |

Bit 5

| | |
|-----|--|
| MCS | Status of main system clock (f_{MAIN}) |
| 0 | High-speed on-chip oscillator clock (f_{IH}) |
| 1 | High-speed system clock (f_{MX}) |

Bit 4

| | |
|------|---|
| MCM0 | Main system clock (f_{MAIN}) operation control |
| 0 | Selects HOCO clock (f_{IH}) as main system clock (f_{MAIN}) |
| 1 | Selects high-speed system clock (f_{MX}) as main system clock (f_{MAIN}). |

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

Subsystem clock supply mode control

- Subsystem clock supply mode control register (OSMC)

Setting in STOP mode or in HALT mode while subsystem clock is selected as CPU clock:

enable subsystem clock supply to peripheral functions

Selection of count clock for real-time clock and 12-bit interval timer: subsystem clock

Symbol: OSMC

| | | | | | | | |
|----------|---|---|----------|---|---|---|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RTCLPC | 0 | 0 | WUTMMCK0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 1 | 0 | 0 | 0 | 0 |

Bit 7

| | |
|----------|---|
| RTCLPC | Setting in STOP mode or in HALT mode while subsystem clock is selected as CPU clock |
| 0 | Enables supply of subsystem clock to peripheral functions |
| 1 | Stops supply of subsystem clock to peripheral functions other than real-time clock and 12-bit interval timer. |

Bit 4

| | |
|----------|--|
| WUTMMCK0 | Selection of count clock for real-time clock and 12-bit interval timer |
| 0 | Subsystem clock (fsub) |
| 1 | Low-speed internal oscillator (LOCO) clock |

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

5.6.5 External Interrupt Setting

Figure 5.6 shows the flowchart for setting the external interrupt.

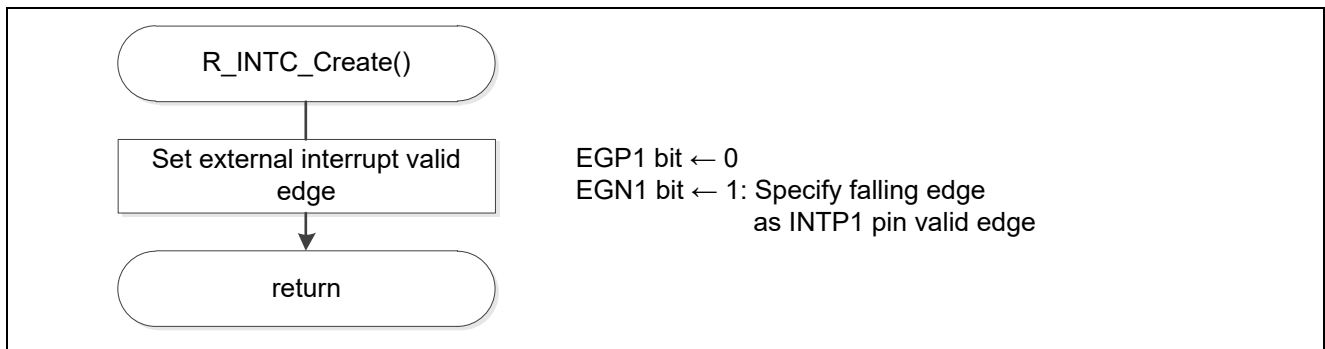


Figure 5.6 External Interrupt Setting

Control of external interrupt valid edge

- External interrupt rising edge enable register (EGP0)
Select valid edge for INTP1 pin: falling edge

Symbol: EGP0

| | | | | | | | |
|------|------|------|------|------|------|----------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| EGP7 | EGP6 | EGP5 | EGP4 | EGP3 | EGP2 | EGP1 | EGP0 |
| x | x | x | x | x | x | 0 | x |

Symbol: EGN0

| | | | | | | | |
|------|------|------|------|------|------|----------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| EGN7 | EGN6 | EGN5 | EGN4 | EGN3 | EGN2 | EGN1 | EGN0 |
| x | x | x | x | x | x | 1 | x |

Bit 1

| EGP1 | EGN1 | INTP1 pin valid edge selection |
|----------|----------|--------------------------------|
| 0 | 0 | Edge detection disabled |
| 0 | 1 | Falling edge |
| 1 | 0 | Rising edge |
| 1 | 1 | Both rising and falling edges |

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

5.6.6 12-bit Interval Timer Setting

Figure 5.7 shows the flowchart for setting the 12-bit interval timer.

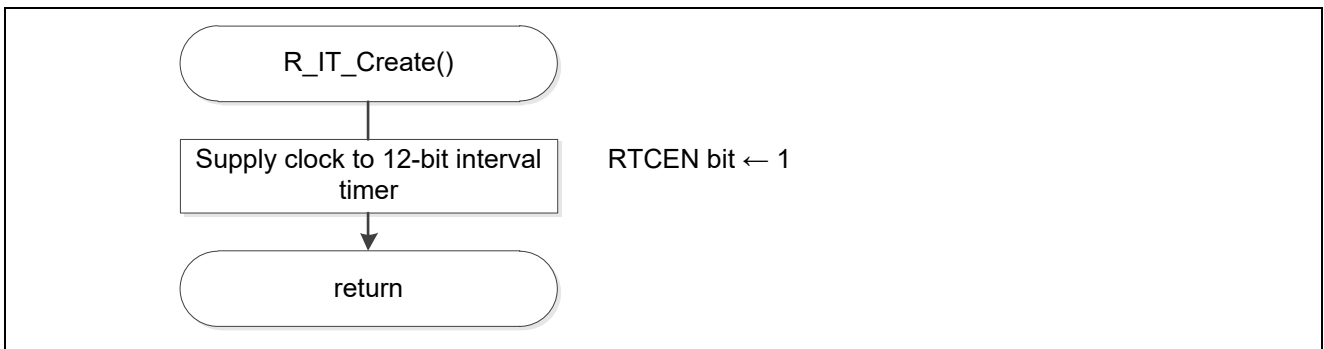


Figure 5.7 12-bit Interval Timer Setting

12-bit interval timer clock supply setting

- Peripheral enable register 0 (PER0)
Enable clock supply to 12-bit interval timer.

Symbol: PER0

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|----------|---------|-------|---------|--------|--------|--------|--------|
| RTCEN | IICA1EN | ADCEN | IICA0EN | SAU1EN | SAU0EN | TAU1EN | TAU0EN |
| 1 | x | x | x | x | x | x | x |

Bit 7

| | |
|----------|---|
| RTCEN | Control of 12-bit interval timer input clock supply |
| 0 | Stops input clock supply. |
| 1 | Enables input clock supply. |

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

5.6.7 Main Processing

Figure 5.8 and Figure 5.9 shows the flowchart for the main processing.

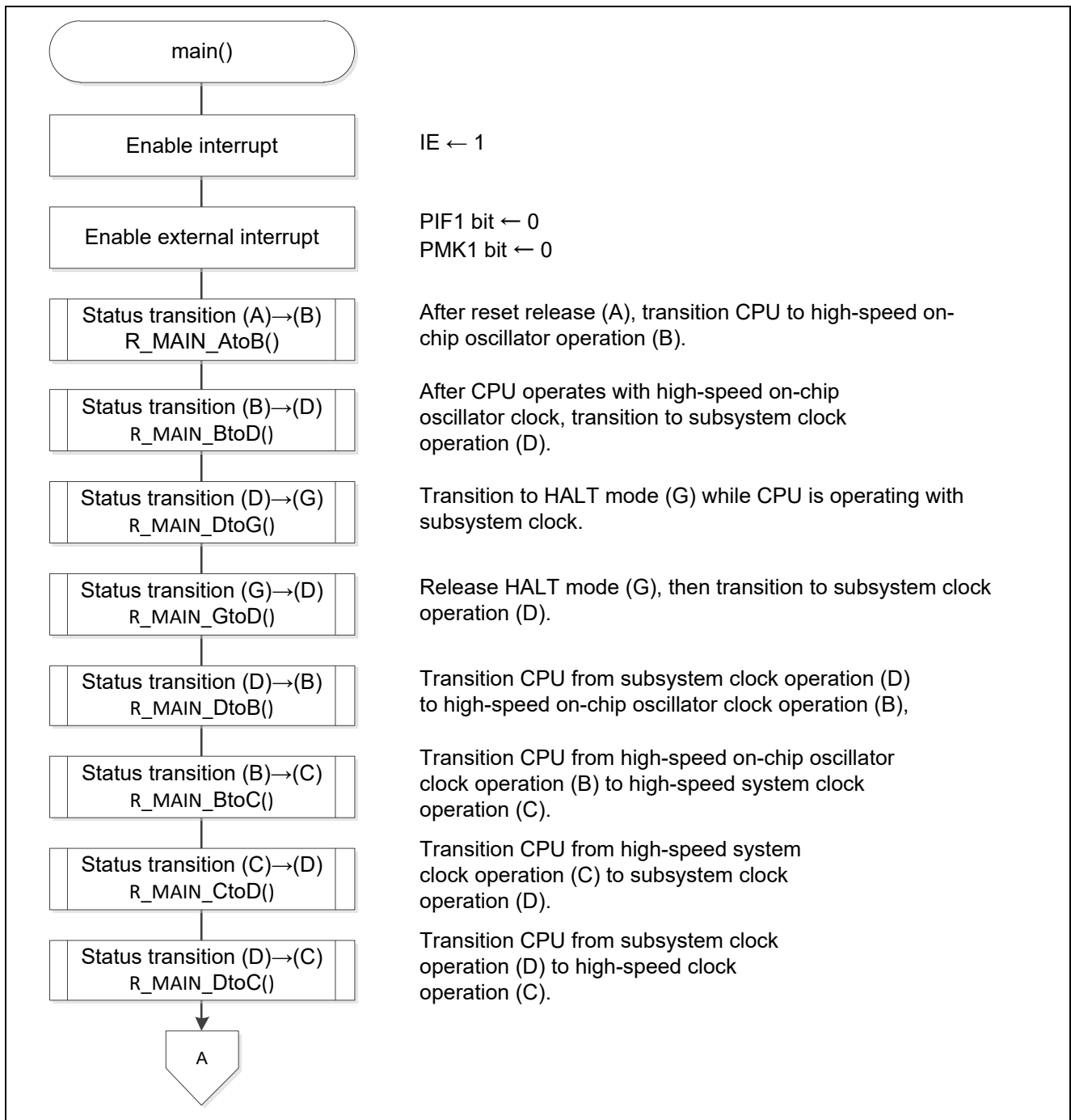


Figure 5.8 Main Processing (1/2)

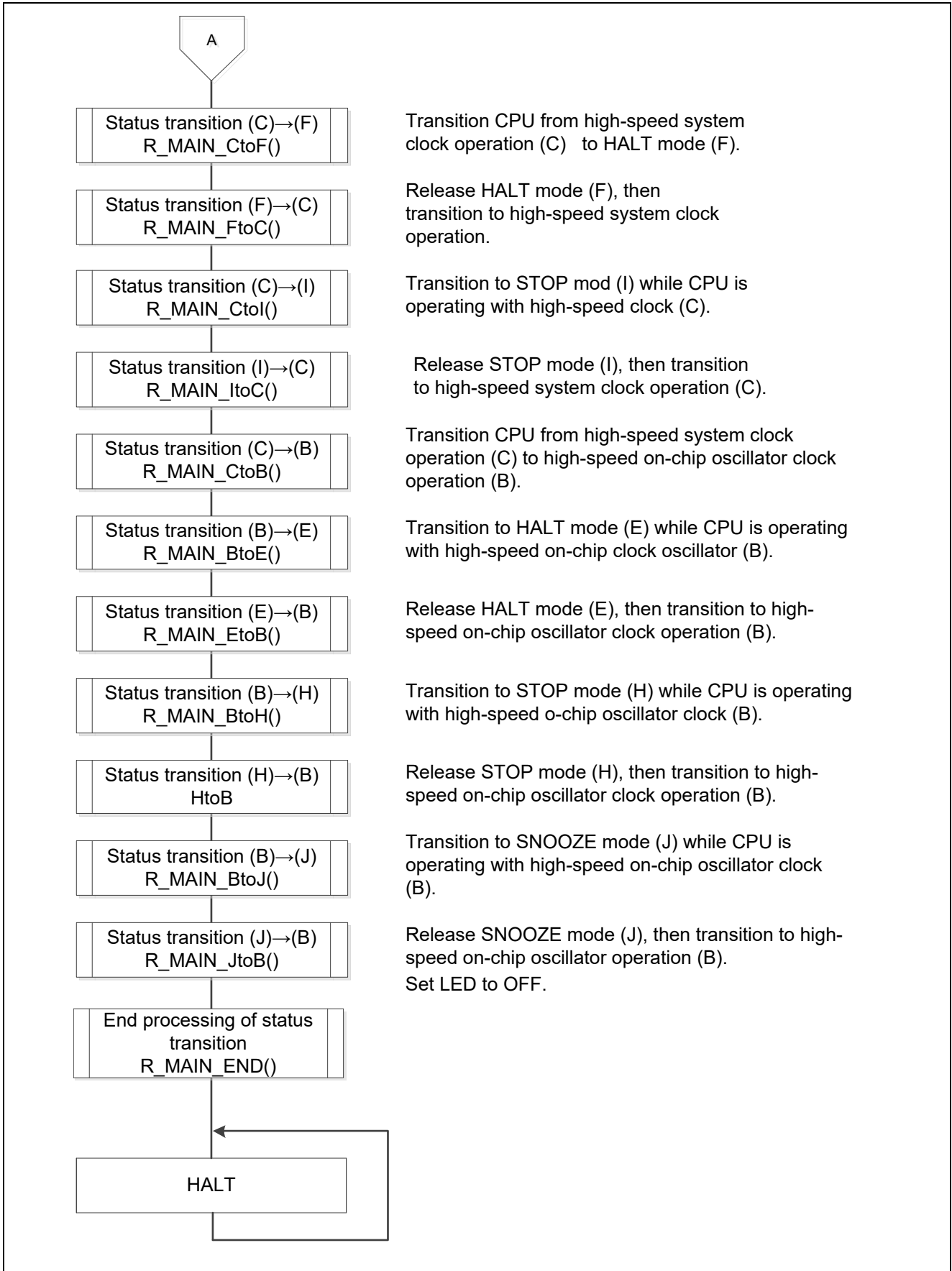


Figure 5.9 Main Processing (2/2)

Pin input edge detection interrupt (INTP1) setting

- Interrupt request flag register (IF0L)
Clear the PIF1 interrupt source flag.
- Interrupt mask flag register (MK0L)
Set PMK1 interrupt mask.

Symbol: IF0L

| | | | | | | | |
|------|------|------|------|----------|------|--------|-------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| PIF5 | PIF4 | PIF3 | PIF2 | PIF1 | PIF0 | LVIIIF | WDTIF |
| x | x | x | x | 0 | x | x | x |

Bit 3

| | |
|----------|---|
| PIF1 | Interrupt request flag |
| 0 | No interrupt request signal is generated |
| 1 | Interrupt request signal is generated, interrupt request status |

Symbol: MK0L

| | | | | | | | |
|------|------|------|------|----------|------|-------|-------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| PMK5 | PMK4 | PMK3 | PMK2 | PMK1 | PMK0 | LVIMK | WDTMK |
| x | x | x | x | 0 | x | x | x |

Bit 3

| | |
|----------|------------------------------------|
| RTCMK | Interrupt servicing control |
| 0 | Interrupt servicing enabled |
| 1 | Interrupt servicing disabled |

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

5.6.8 Status Transition AtoB

Figure5.10 shows the flowchart for status transition AtoB.

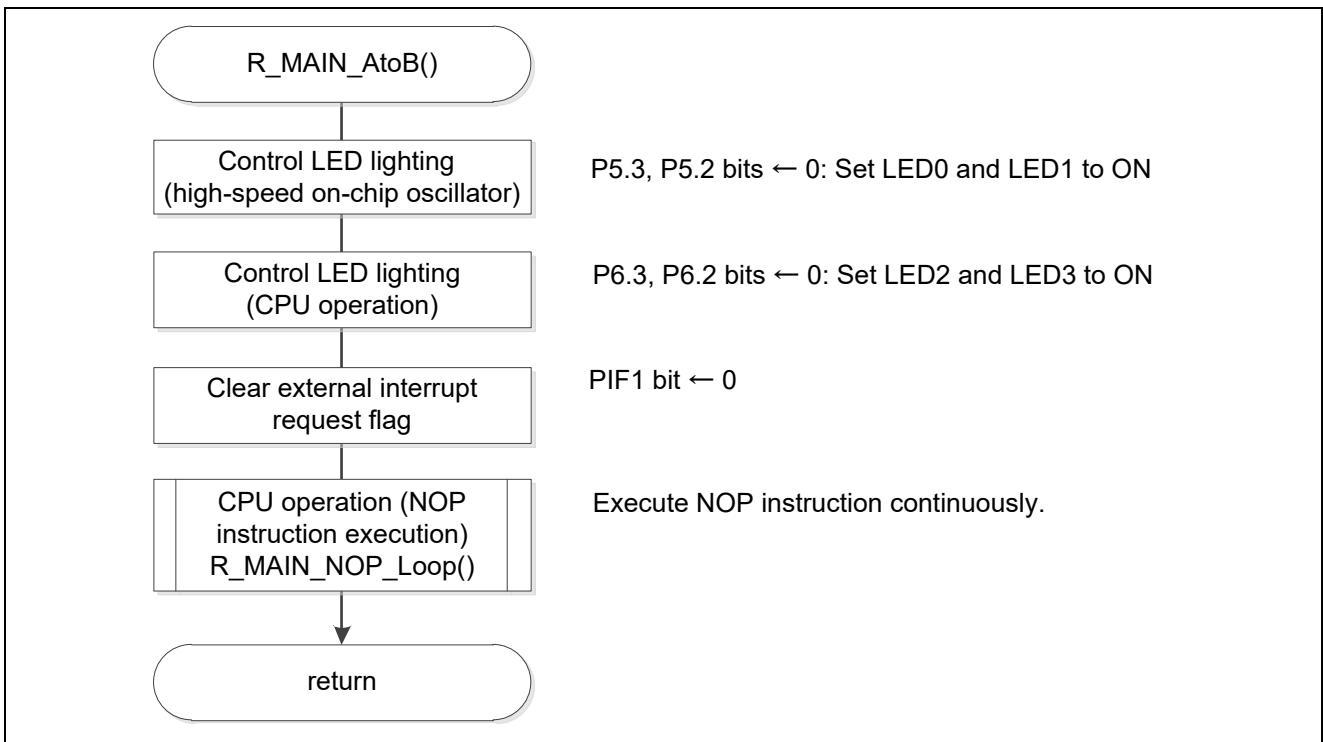


Figure 5.10 Status Transition AtoB

5.6.9 CPU operation (NOP instruction execution)

Figure5.11 shows the flowchart for the CPU operation (NOP instruction execution)

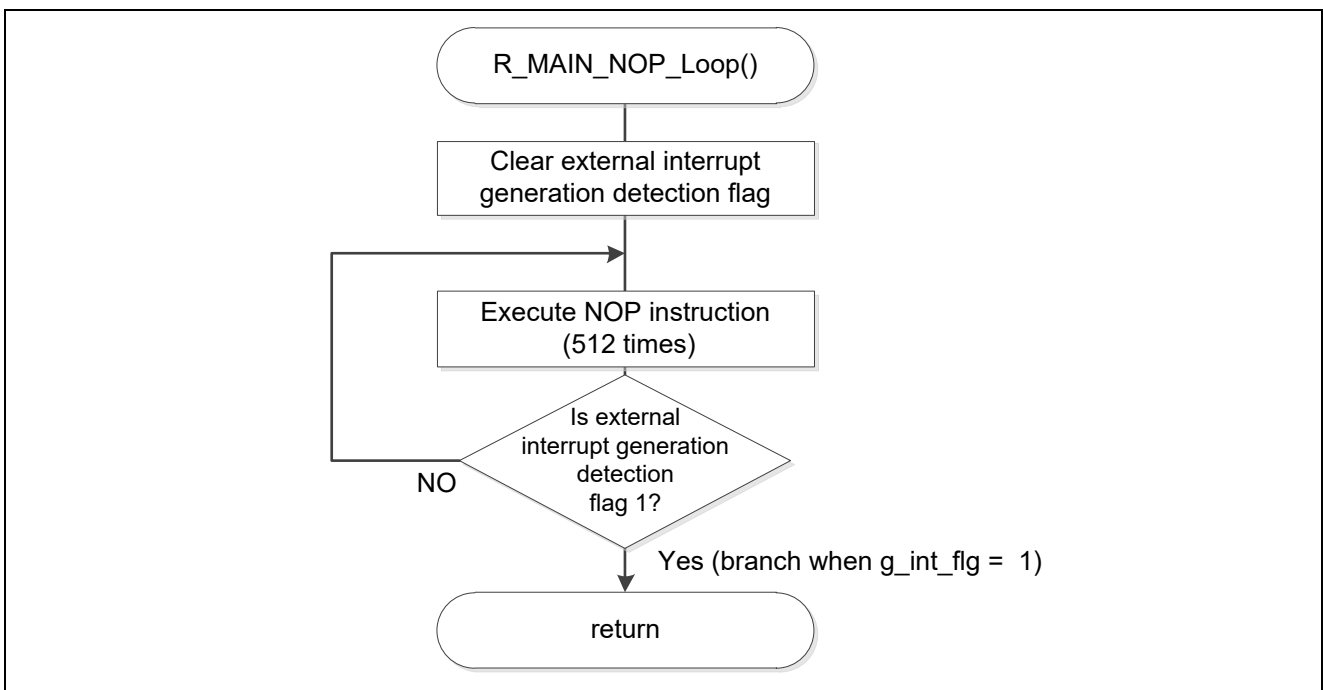


Figure 5.11 CPU Operation (NOP instruction execution)

5.6.10 Status Transition BtoD

Figure5.12 and Figure5.13 shows the flowchart for status transition BtoD.

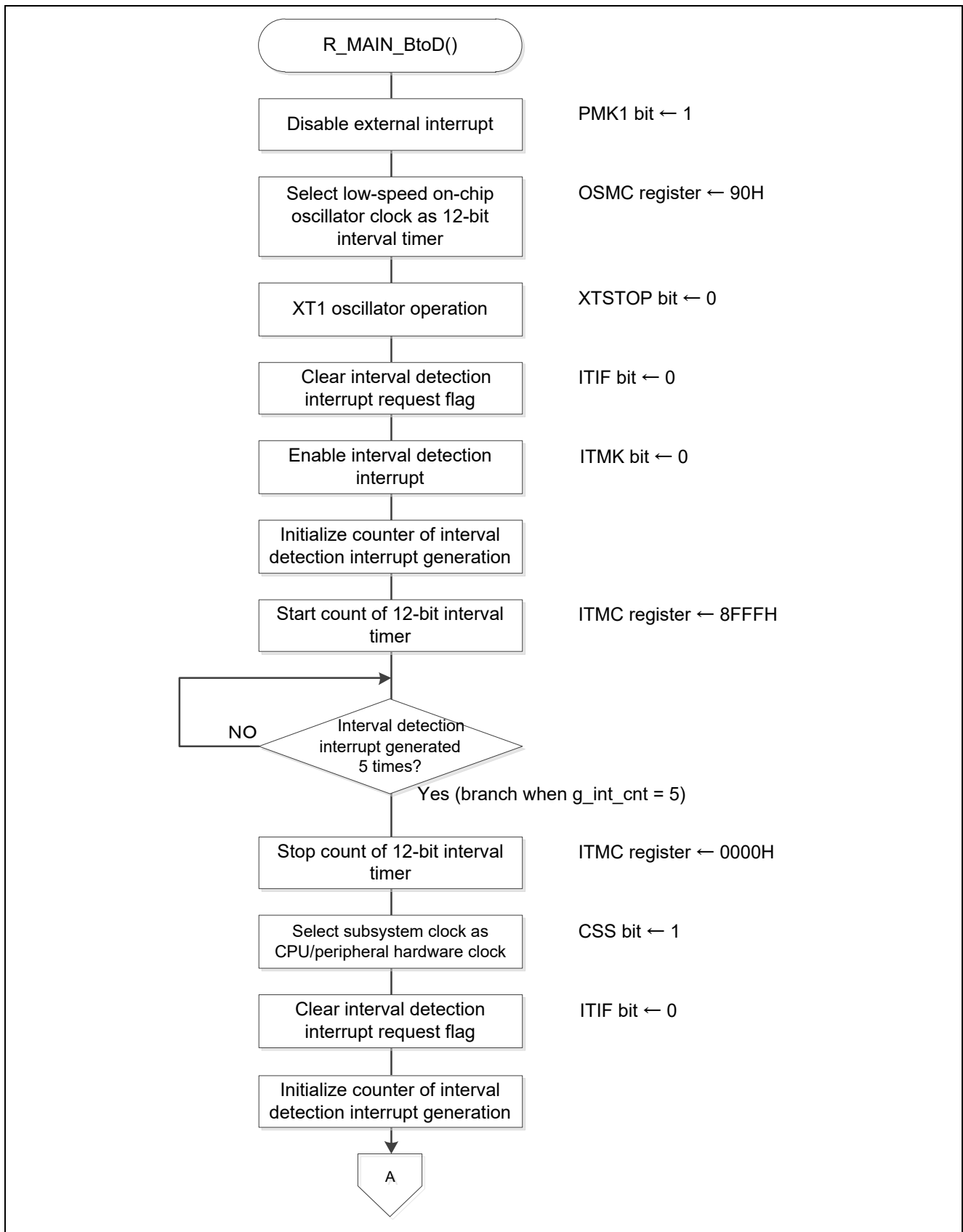


Figure 5.12 Status Transition BtoD (1/2)

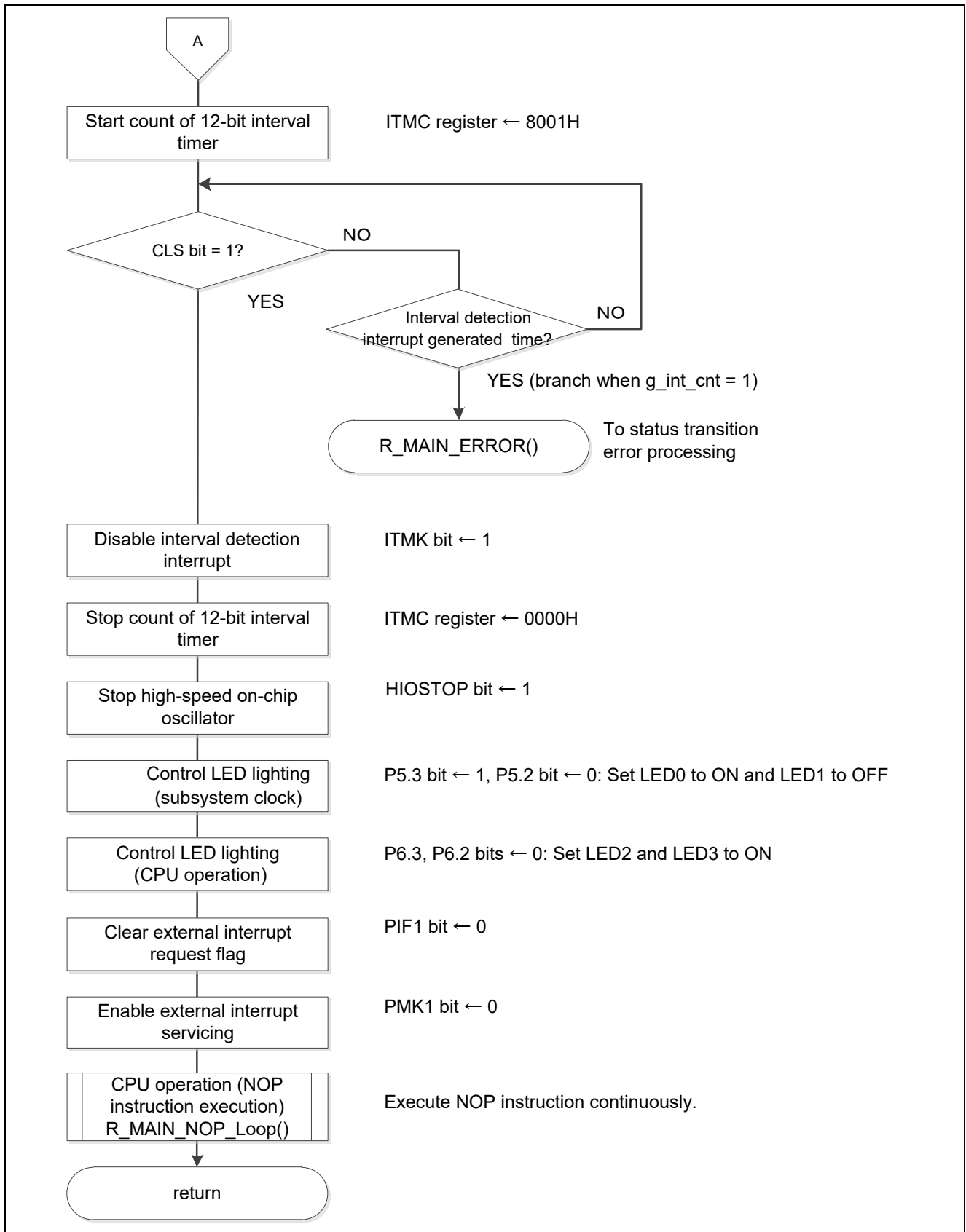


Figure 5.13 Status Transition BtoD (2/2)

12-bit interval timer interval signal detection interrupt (INTIT) setting

- Interrupt request flag register (IF1H)
Clear ITIF interrupt source flag.
- Interrupt mask flag register (MK1H)
Set ITMK interrupt mask.

Symbol: IF1H

| | | | | | | | |
|--------|--------|----------------------------|----------------------------|------|----------|-------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| TMIF04 | TMIF13 | SRIF3 CSIF31 IICIF31 | STIF3 CSIF30 IICIF30 | KRIF | ITIF | RTCIF | ADIF |
| x | x | x | X | X | 0 | x | x |

Bit 2

| | |
|----------|---|
| ITIF | Interrupt request flag |
| 0 | No interrupt request signal is generated |
| 1 | Interrupt request signal is generated, interrupt request status |

Symbol: MK1H

| | | | | | | | |
|--------|--------|-----------------------------|-----------------------------|------|----------|-------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| TMMK04 | TMMK13 | SRMK3 CSIMK31 IICMK31 | STMK3 CSIMK30 IICMK30 | KRMK | ITMK | RTCMK | ADMK |
| x | x | x | x | X | 0 | x | x |

Bit 2

| | |
|----------|------------------------------------|
| ITMK | Interrupt servicing control |
| 0 | Interrupt servicing enabled |
| 1 | Interrupt servicing disabled |

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

12-bit interval timer interval signal detection interrupt (INTIT) setting

- Interval timer control register (ITMC)
Start 12-bit interval timer count operation.

Symbol: ITMC

| | | | | |
|----------|----|----|---|----------------|
| 15 | 14 | 13 | 2 | 11-0 |
| RINTE | 0 | 0 | 0 | ITCMP11-ITCMP0 |
| 1 | 0 | 0 | 0 | FFFH |

Bit 15

| | |
|----------|---|
| RINTE | 12-bit interval timer operation control |
| 0 | Count operation stopped (count clear) |
| 1 | Count operation started |

Bits 11-0

| | |
|----------------|---|
| ITCMP11-ITCMP0 | Specification of 12-bit interval timer compare value |
| FFFH | These bits generate an interrupt at the fixed cycle (count clock cycles x (ITCMP setting value FFFH + 1)). |
| 000H | Setting prohibited |

Note: Refer to the RL78/G13 User’s Manual (Hardware version) for details on how to set registers.

5.6.11 Error Processing of Status Transition

Figure5.14 shows the flowchart for error processing of status transition

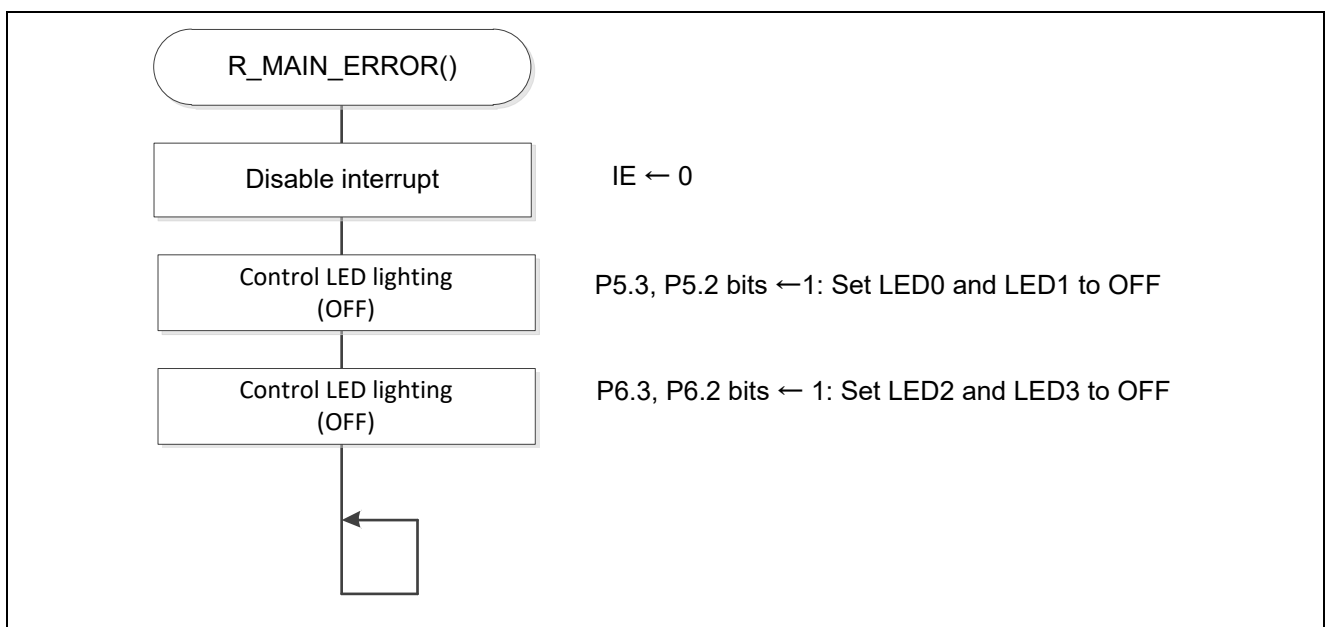


Figure 5.14 Error Processing of Status Transition

5.6.12 Status Transition DtoG

Figure 5.15 shows the flowchart for status transition DtoG.

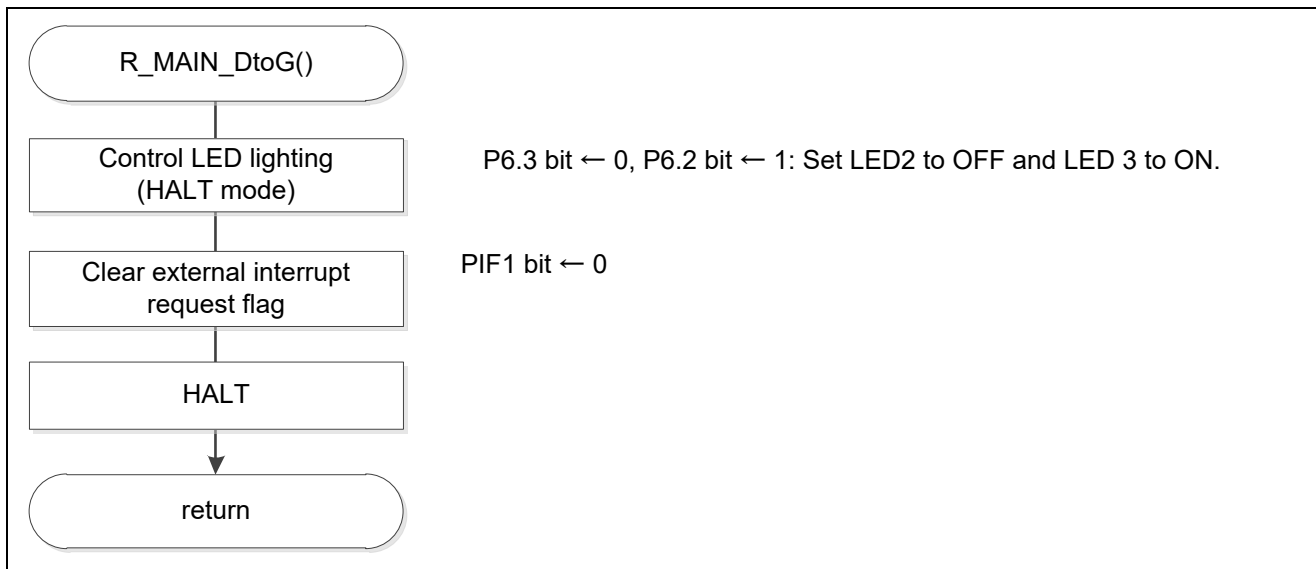


Figure 5.15 Status Transition DtoG

5.6.13 Status Transition GtoD

Figure 5.16 shows the flowchart for status transition GtoD.

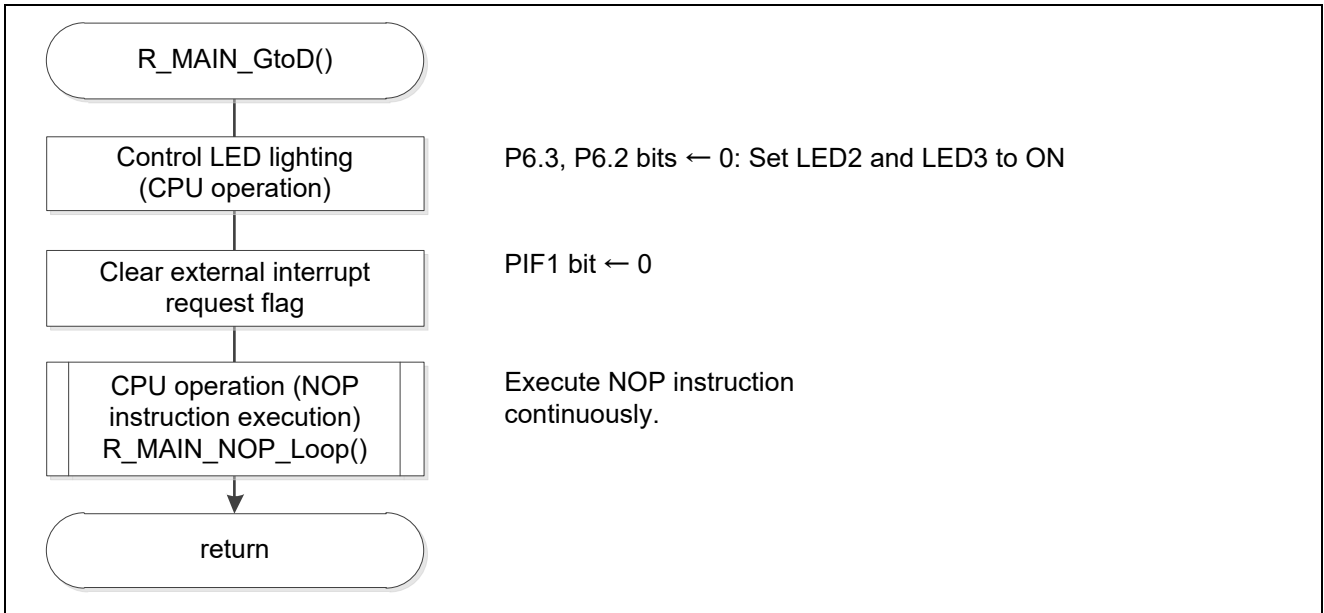


Figure 5.16 Status Transition GtoD

5.6.14 Status Transition DtoB

Figure5.17 and Figure5.18 shows the flowchart for status transition DtoB.

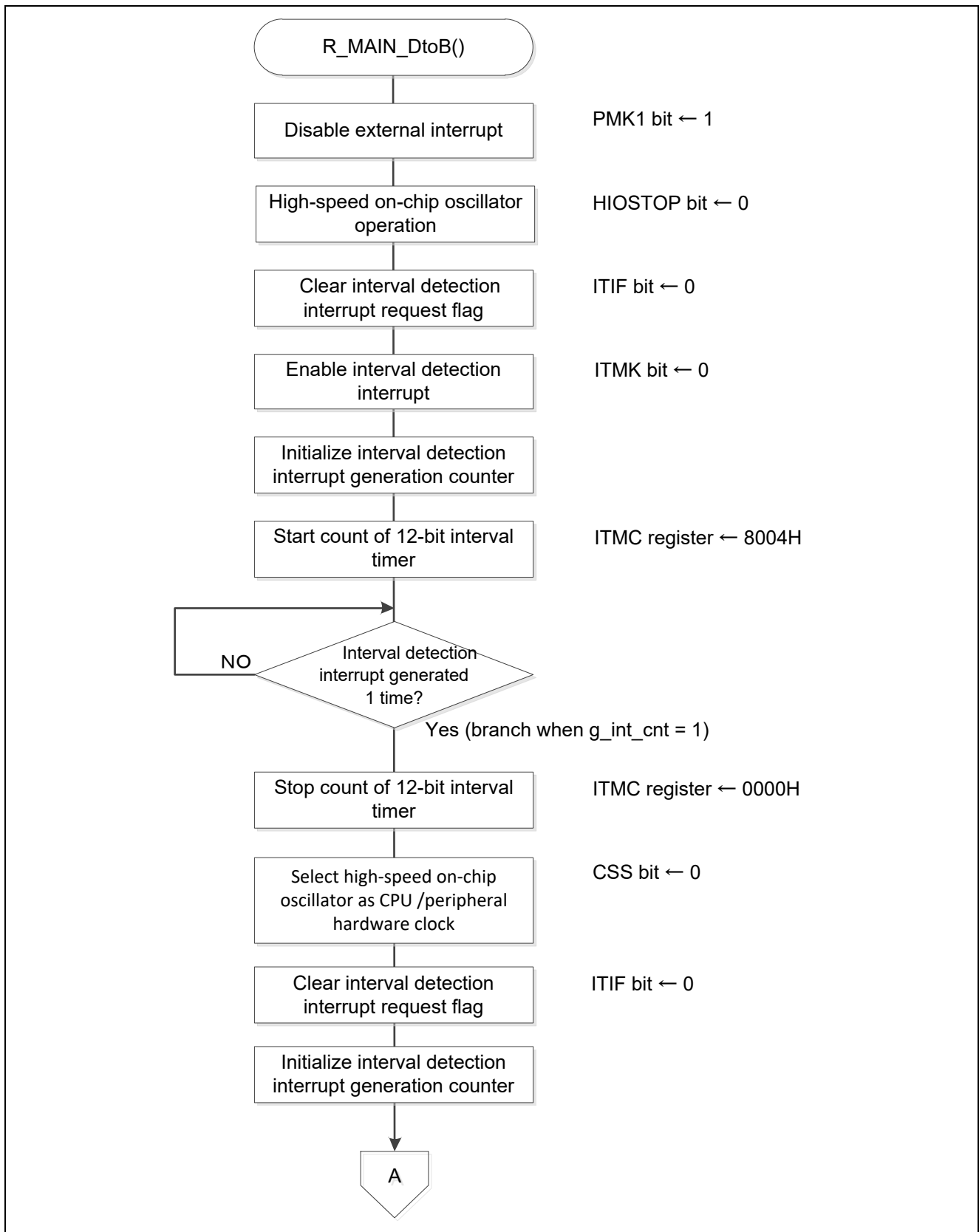


Figure 5.17 Status Transition DtoB (1/2)

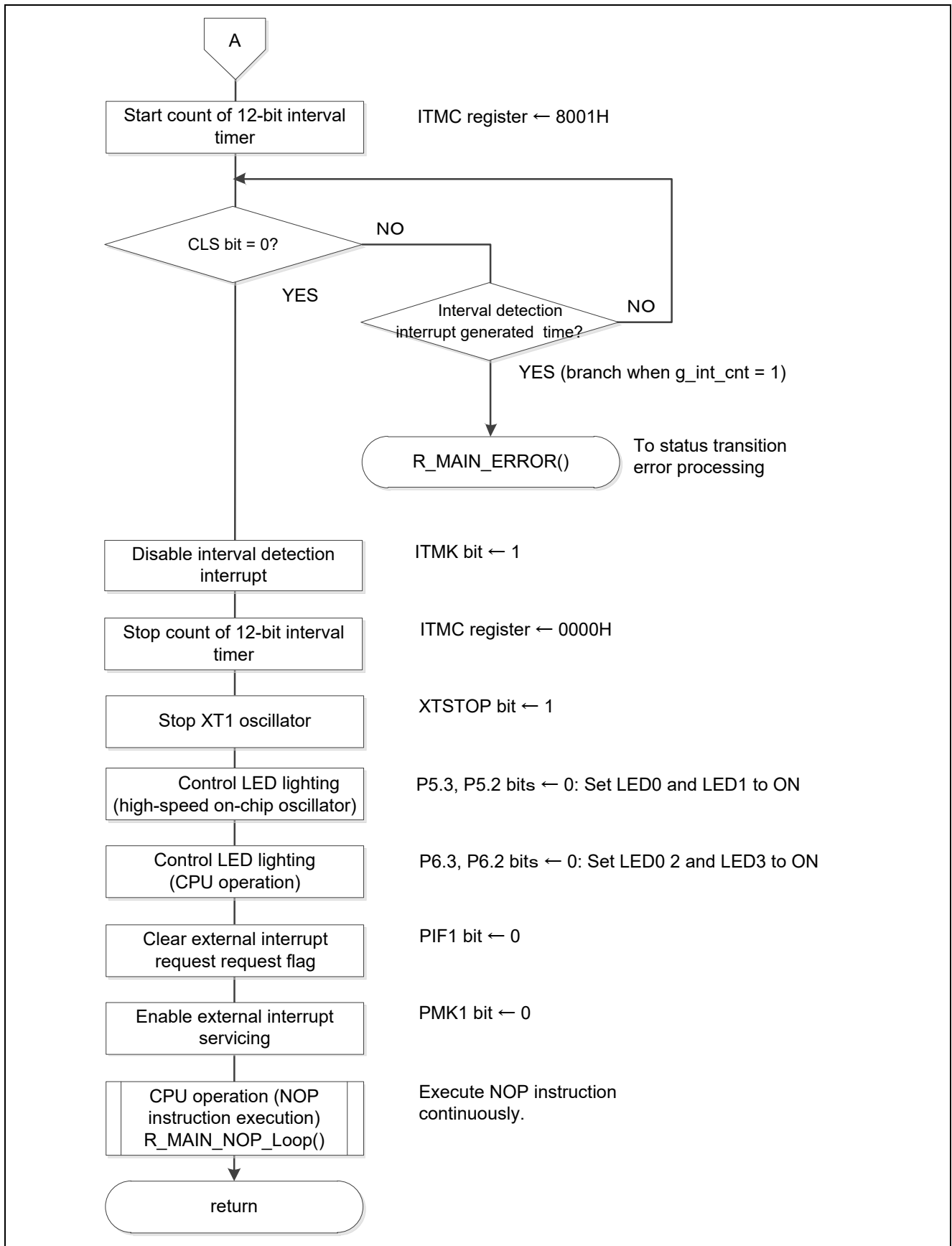


Figure 5.18 Status Transition DtoB (2/2)

5.6.15 Status Transition BtoC

Figure5.19 and Figure5.20 shows the flowchart for status transition BtoC.

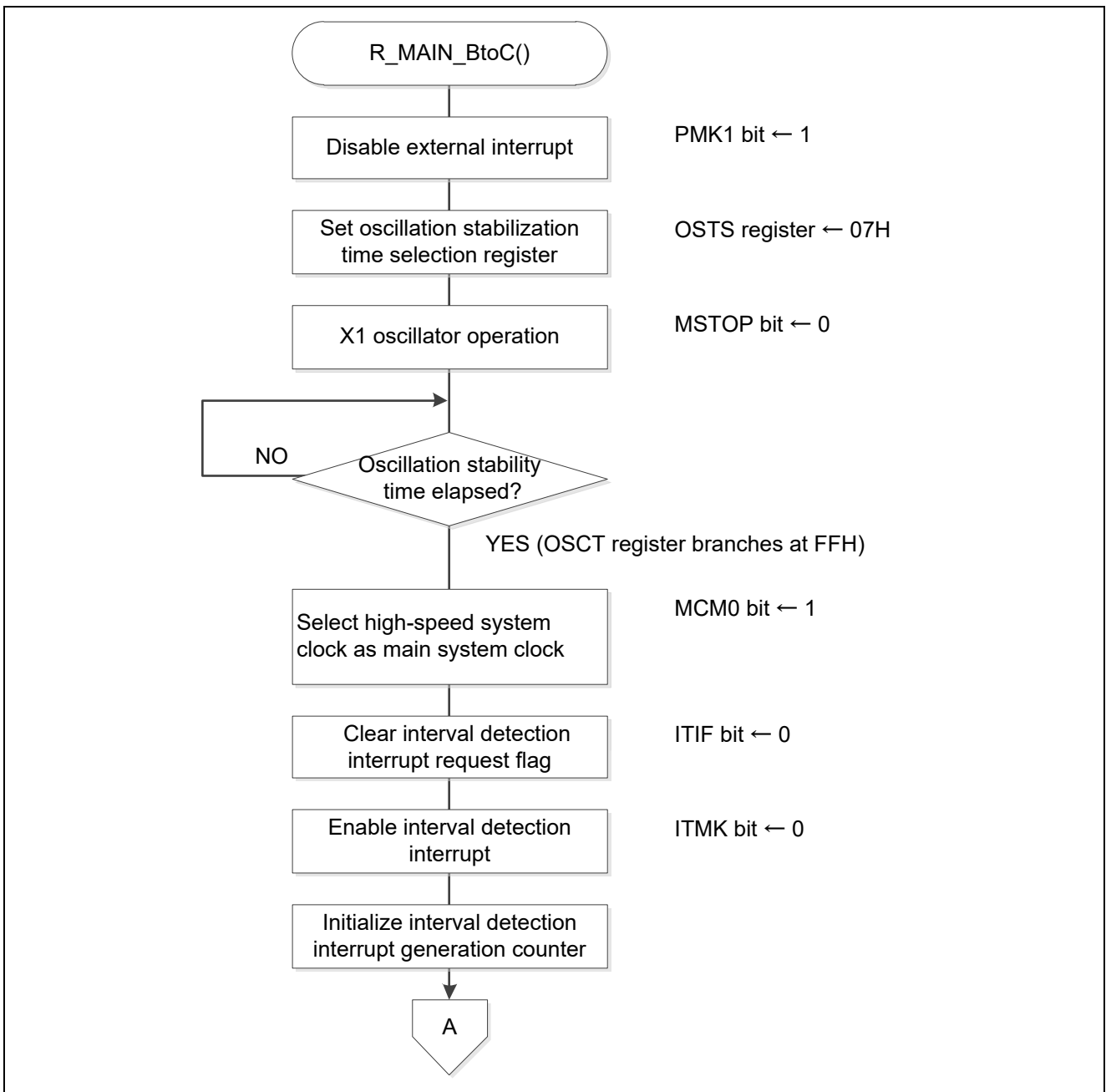


Figure 5.19 Status Transition BtoC (1/2)

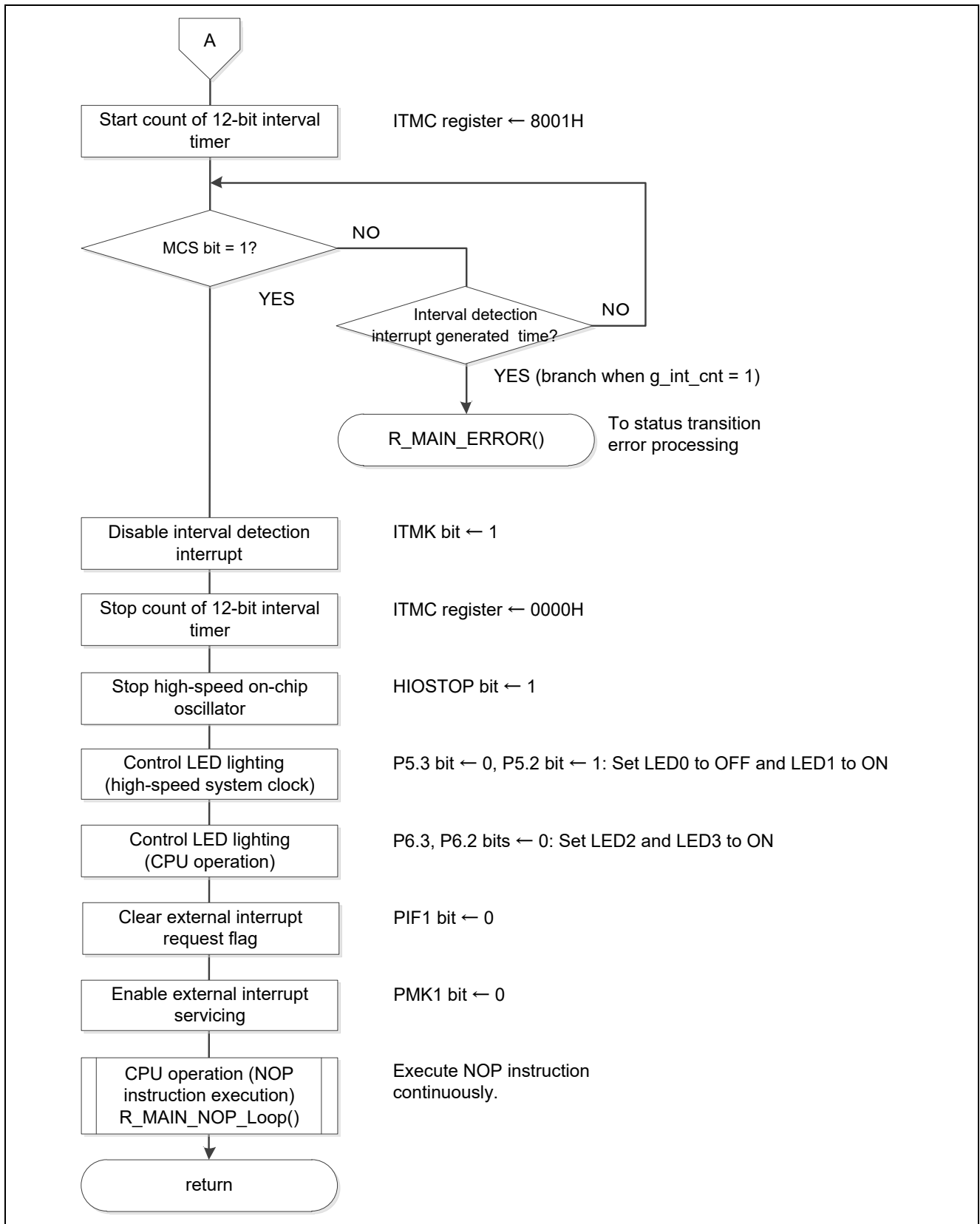


Figure 5.20 Status Transition BtoC (2/2)

5.6.16 Status Transition CtoD

Figure 5.21 and Figure 5.22 shows the flowchart for status transition CtoD.

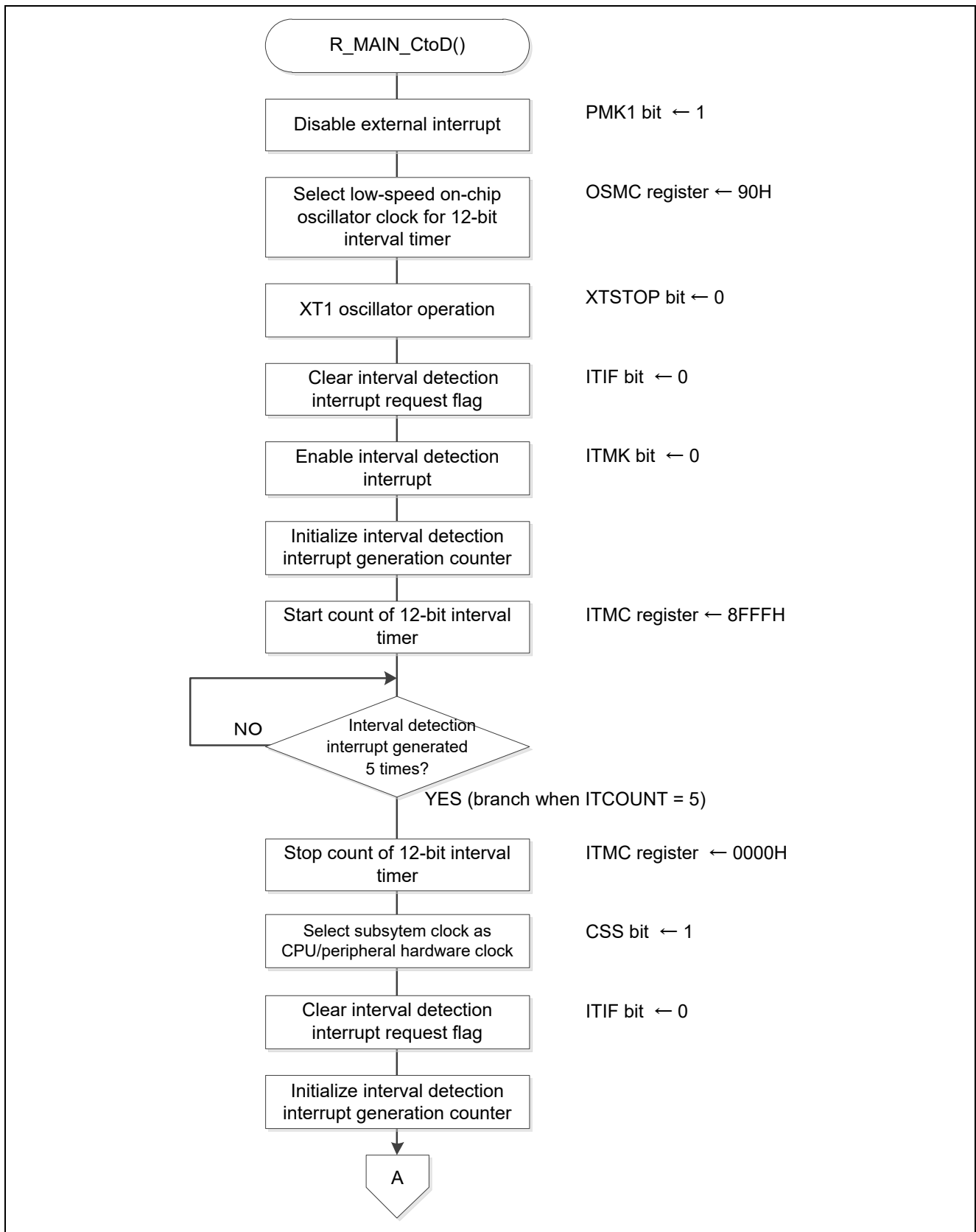


Figure 5.21 Status Transition CtoD (1/2)

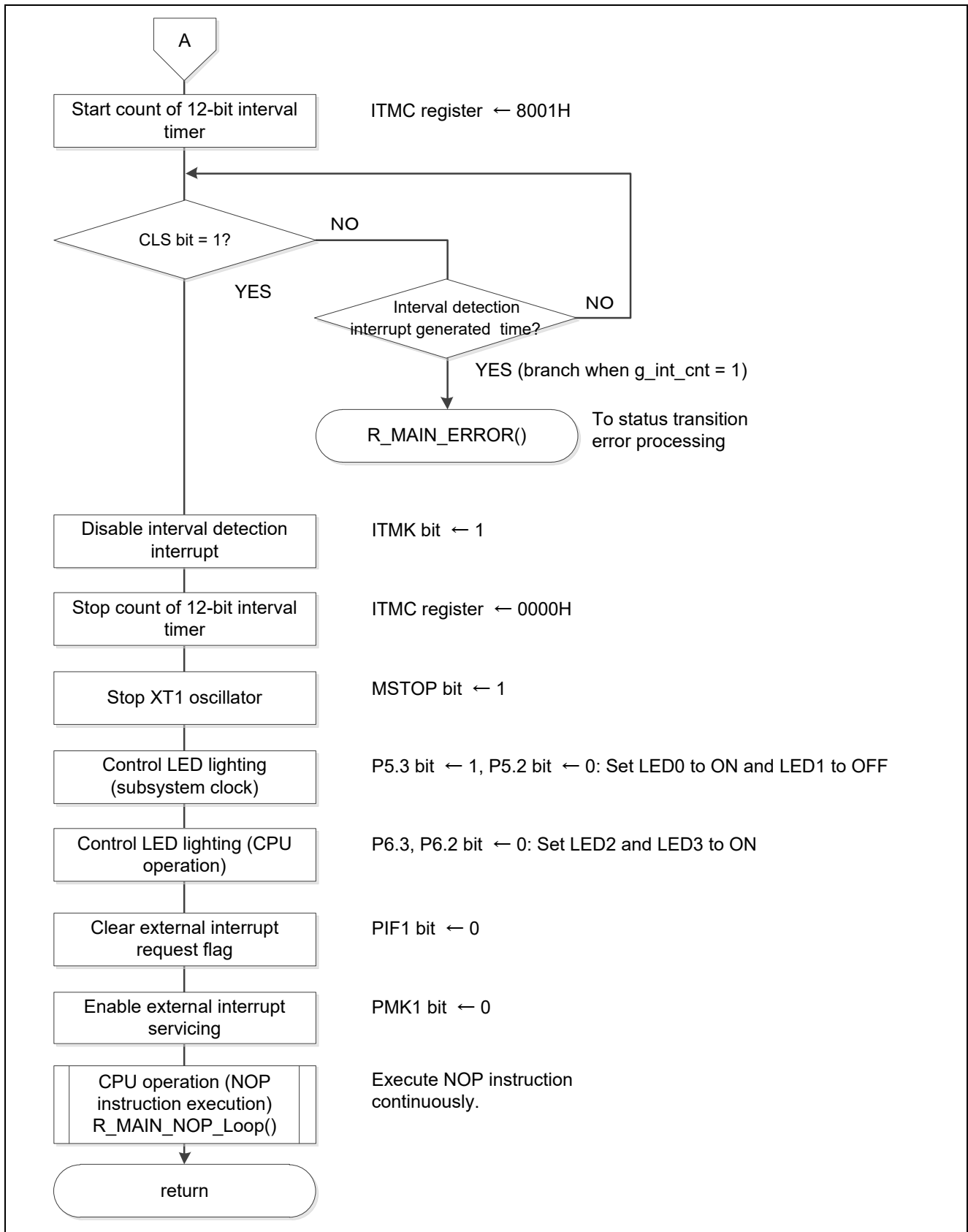


Figure 5.22 Status Transition CtoD (2/2)

5.6.17 Status Transition DtoC

Figure 5.23 and Figure 5.24 shows the flowchart for status transition DtoC.

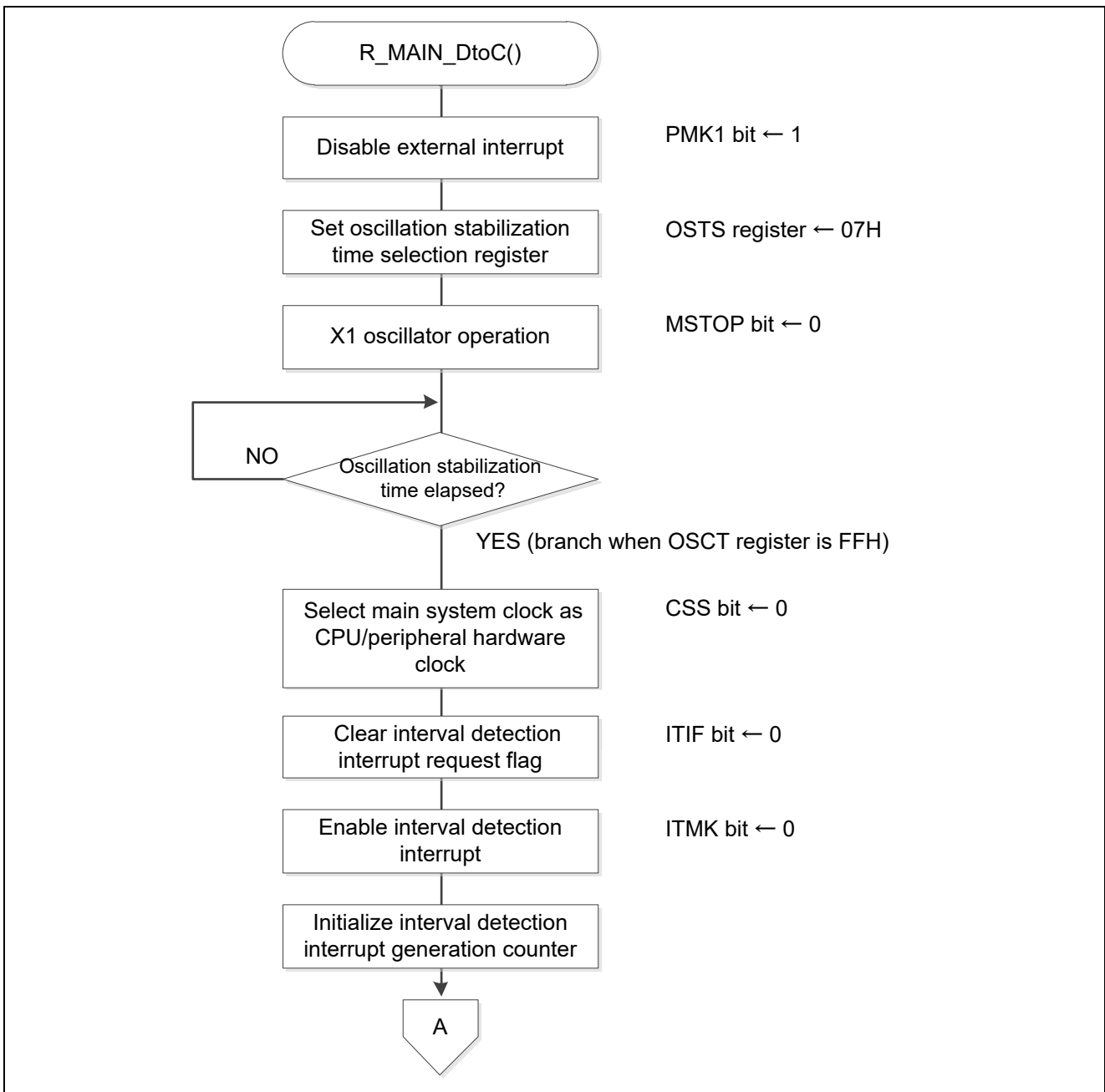


Figure 5.23 Status Transition DtoC (1/2)

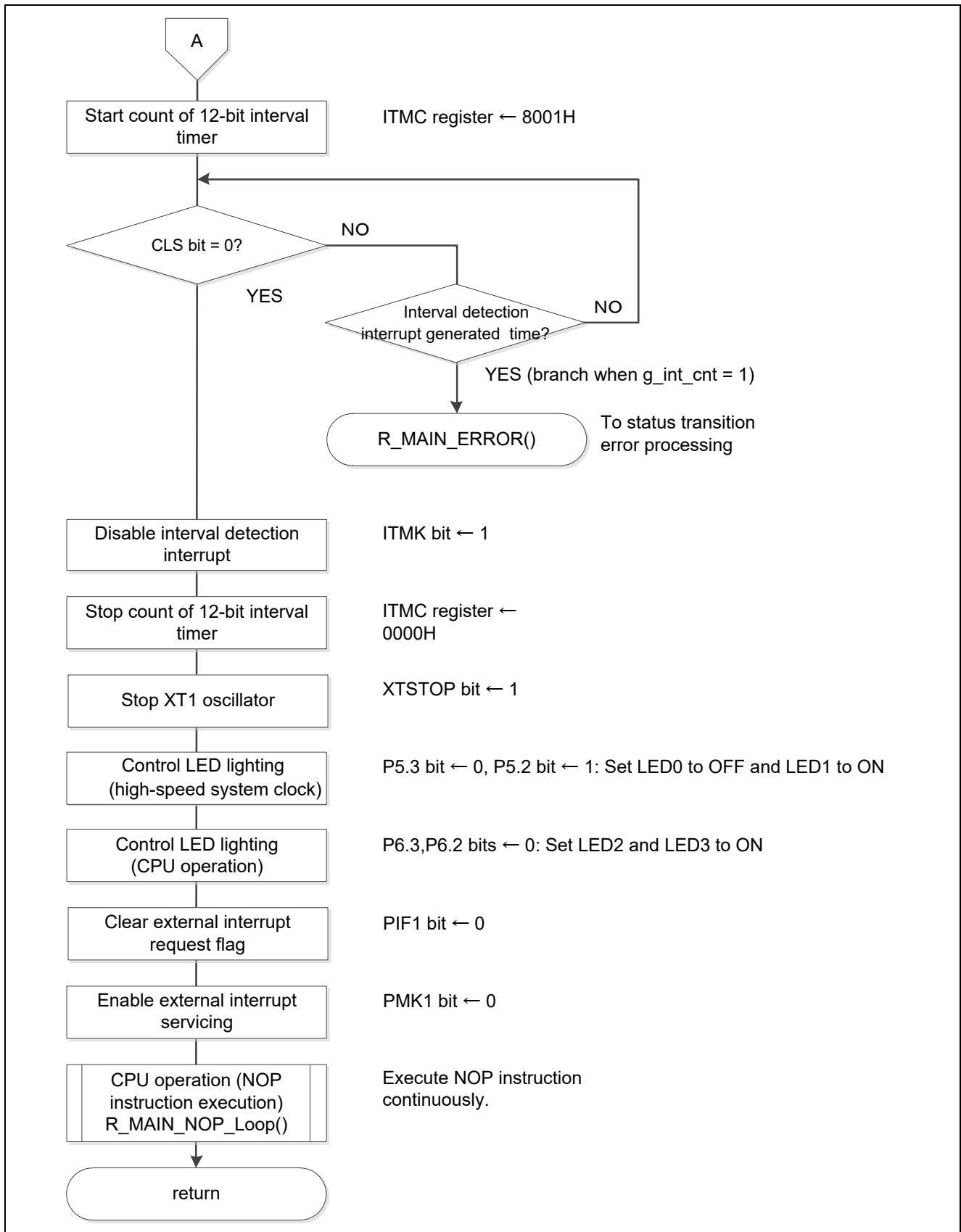


Figure 5.24 Status Transition DtoC (2/2)

5.6.18 Status Transition CtoF

Figure 5.25 shows the flowchart for status transition CtoF.

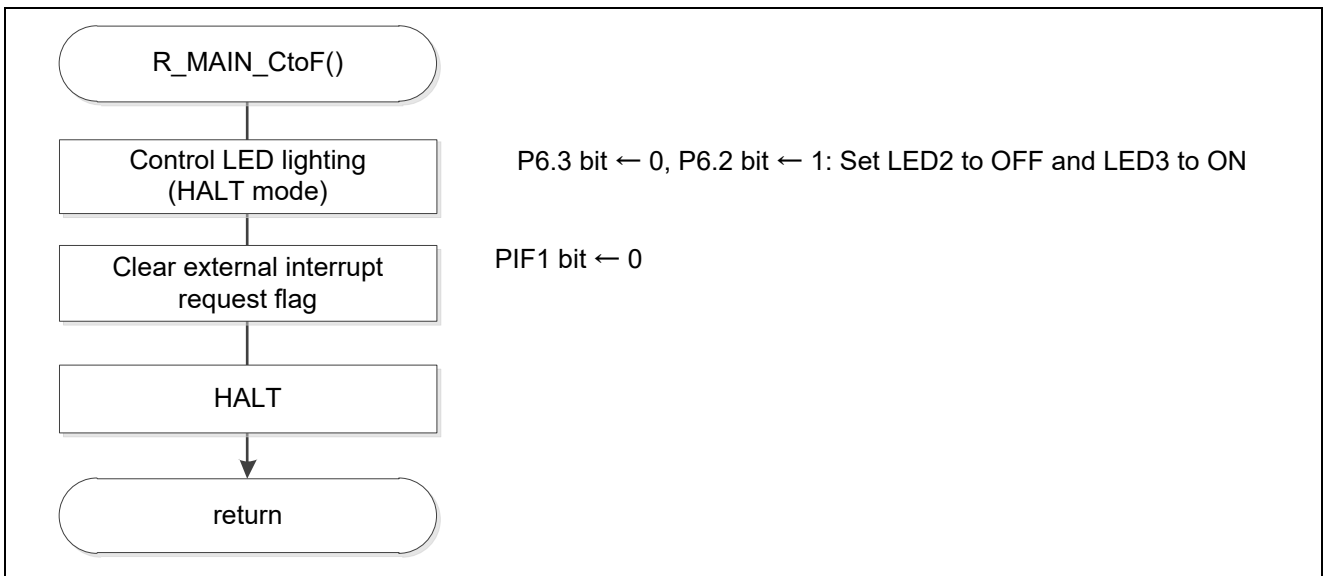


Figure 5.25 Status Transition CtoF

5.6.19 Status Transition FtoC

Figure 5.26 shows the flowchart for status transition FtoC.

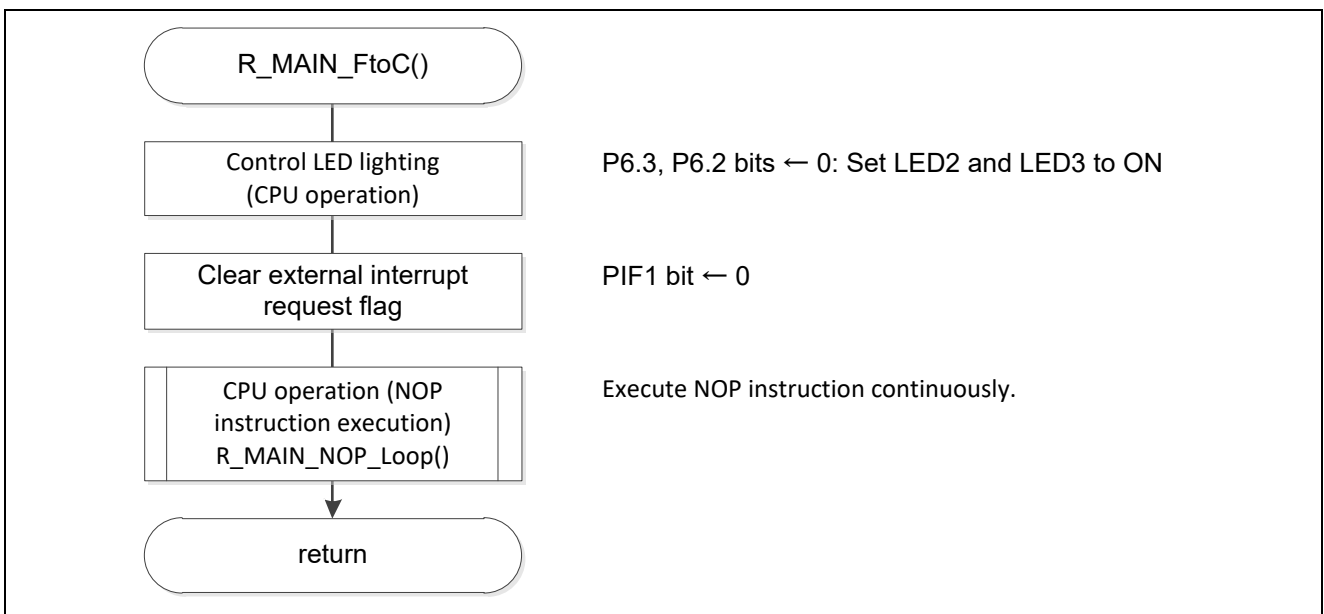


Figure 5.26 Status Transition FtoC

5.6.20 Status Transition CtoI

Figure 5.27 shows the flowchart for status transition CtoI.

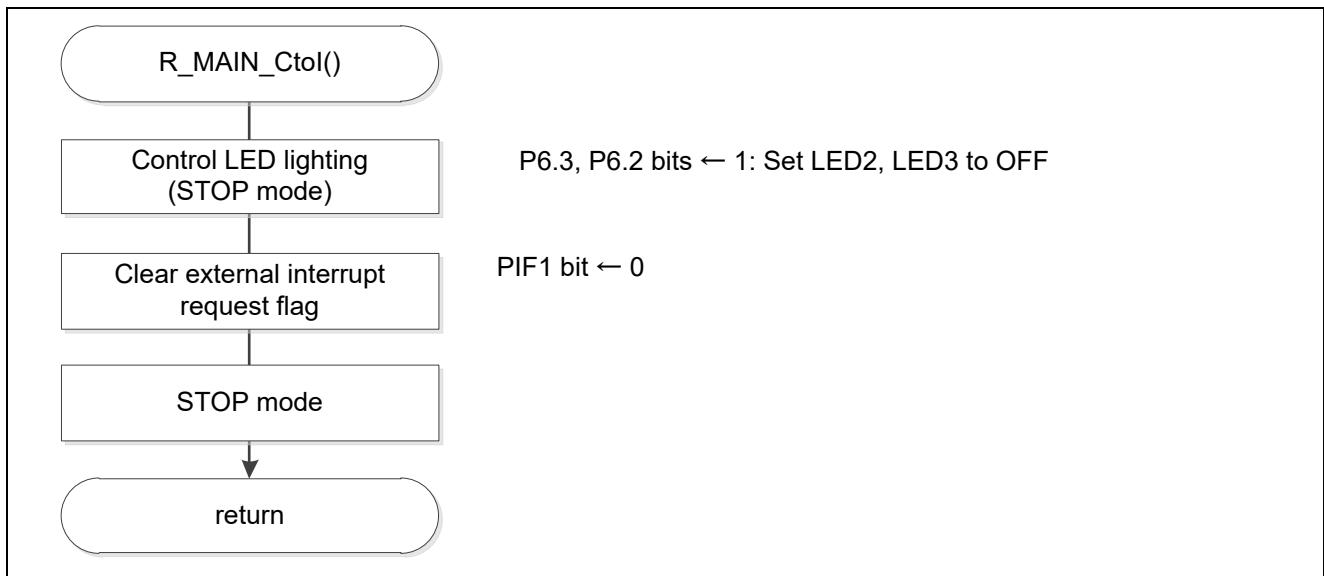


Figure 5.27 Status Transition CtoI

5.6.21 Status Transition ItoC

Figure 5.28 shows the flowchart for status transition ItoC.

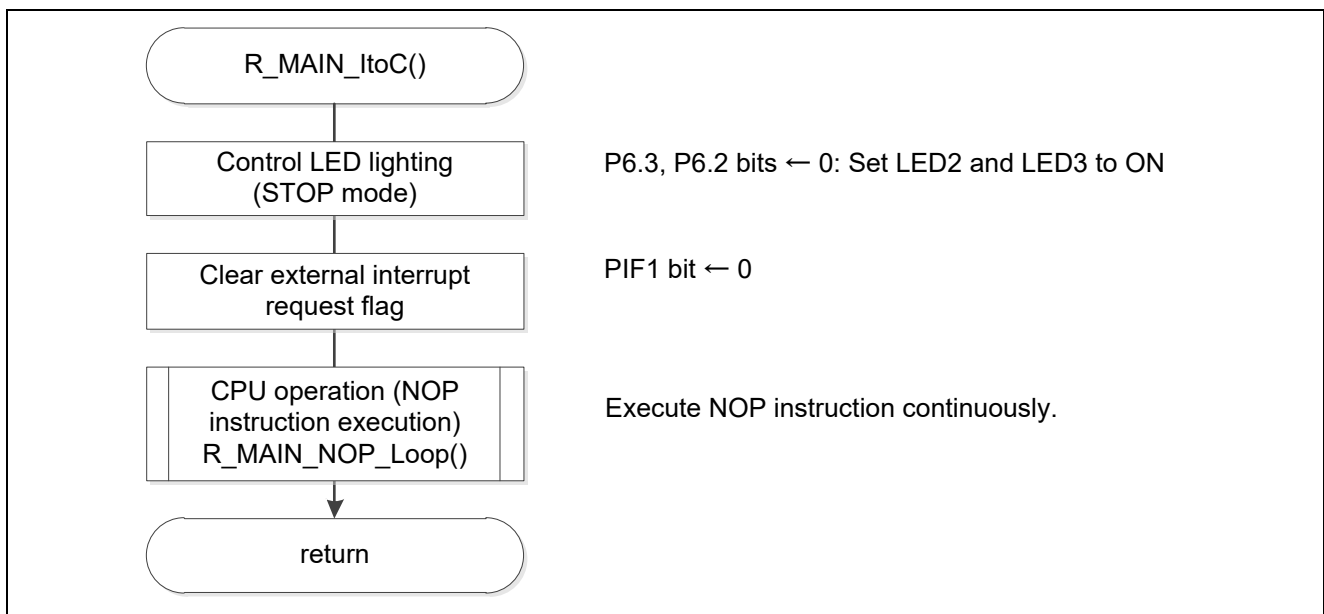


Figure 5.28 Status Transition ItoC

5.6.22 Status Transition CtoB

Figure 5.29 and Figure 5.30 shows the flowchart for status transition CtoB.

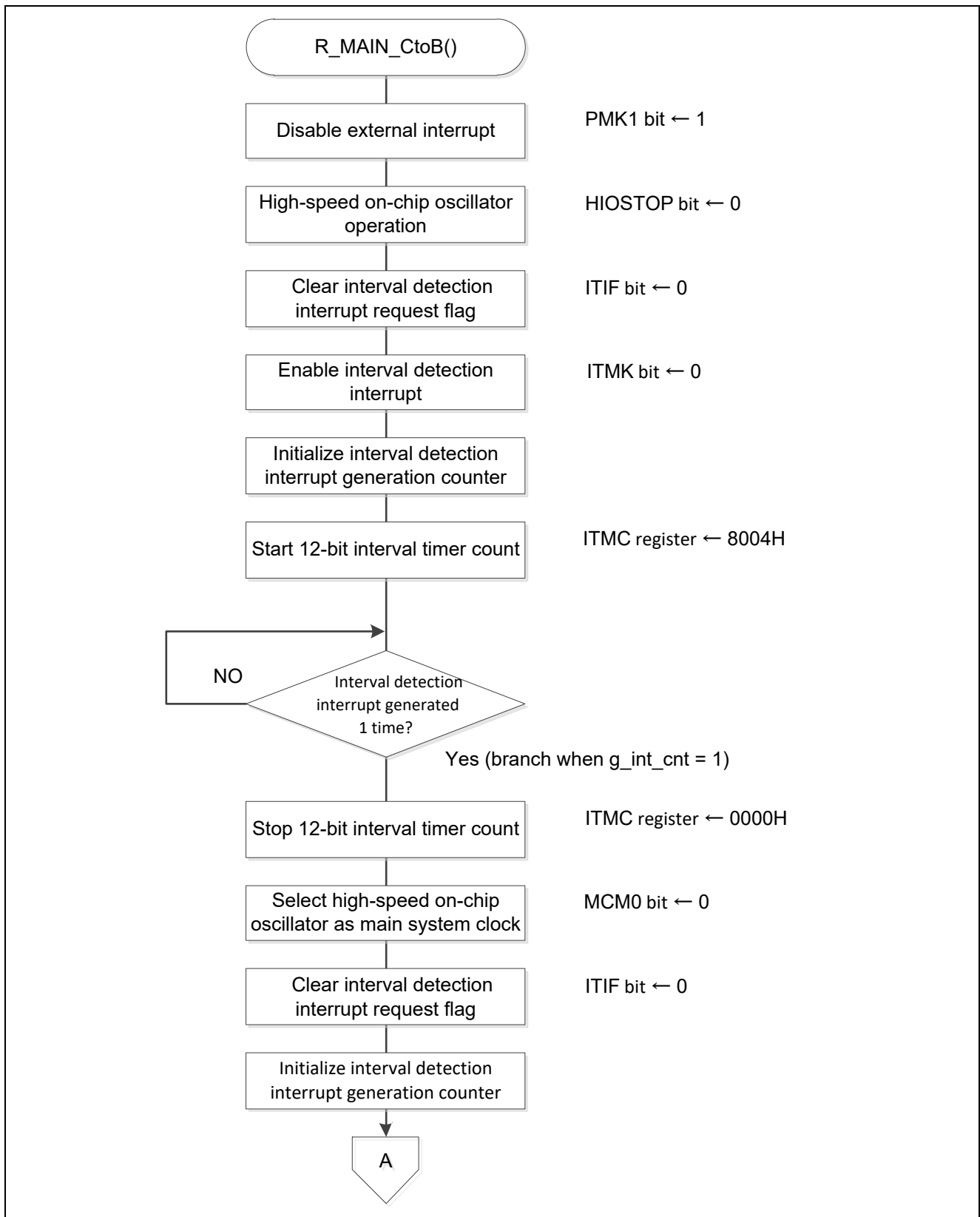


Figure 5.29 Status Transition CtoB (1/2)

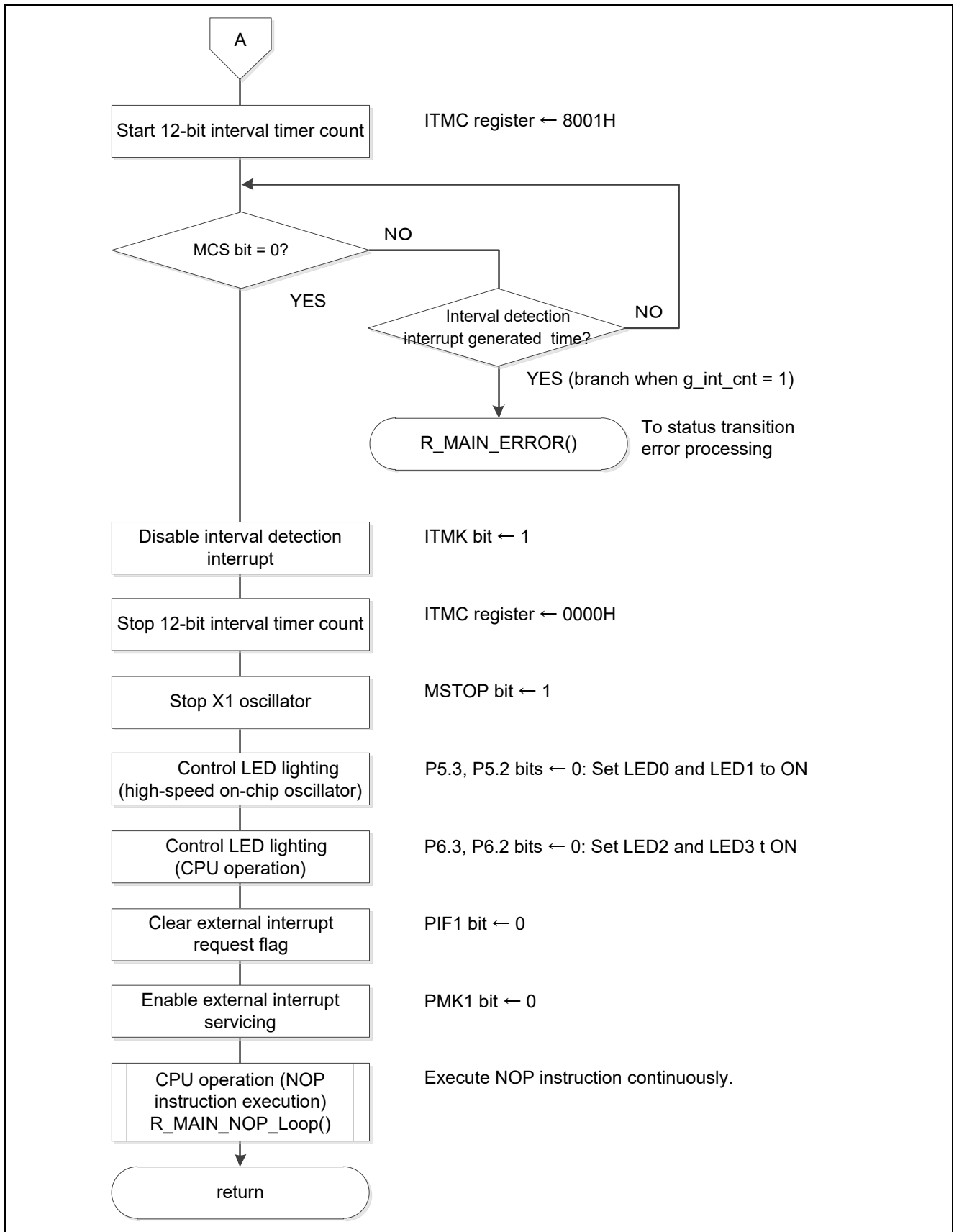


Figure 5.30 Status Transition CtoB(2/2)

5.6.23 Status Transition BtoE

Figure 5.31 shows the flowchart for status transition BtoE.

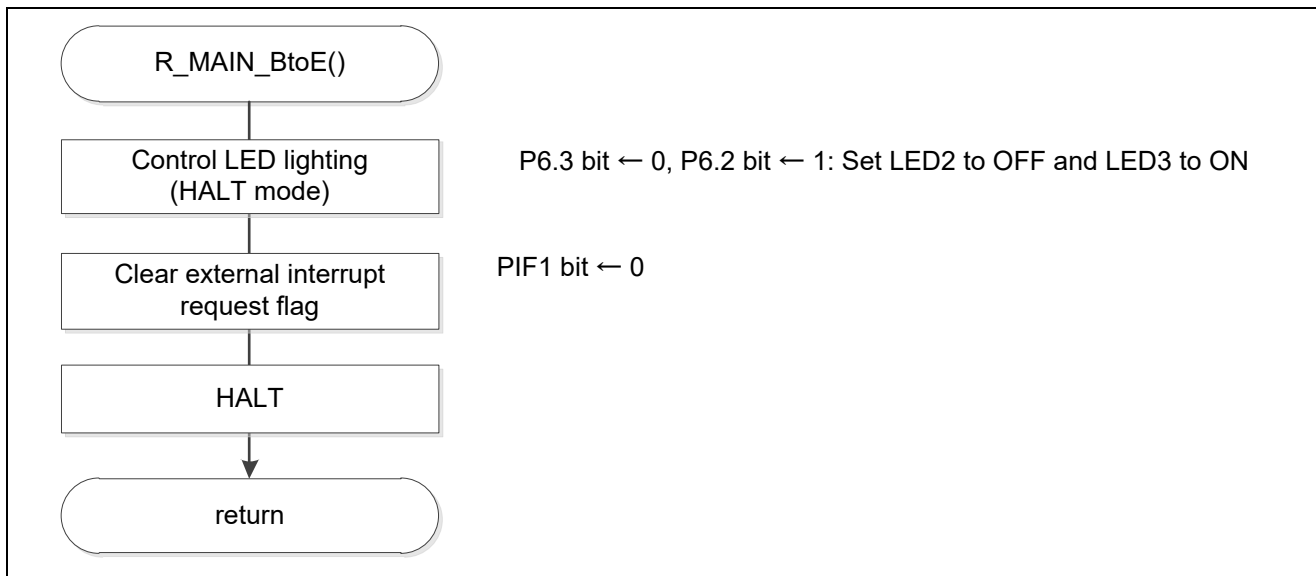


Figure 5.31 Status Transition BtoE

5.6.24 Status Transition EtoB

Figure 5.32 shows the flowchart for status transition EtoB.

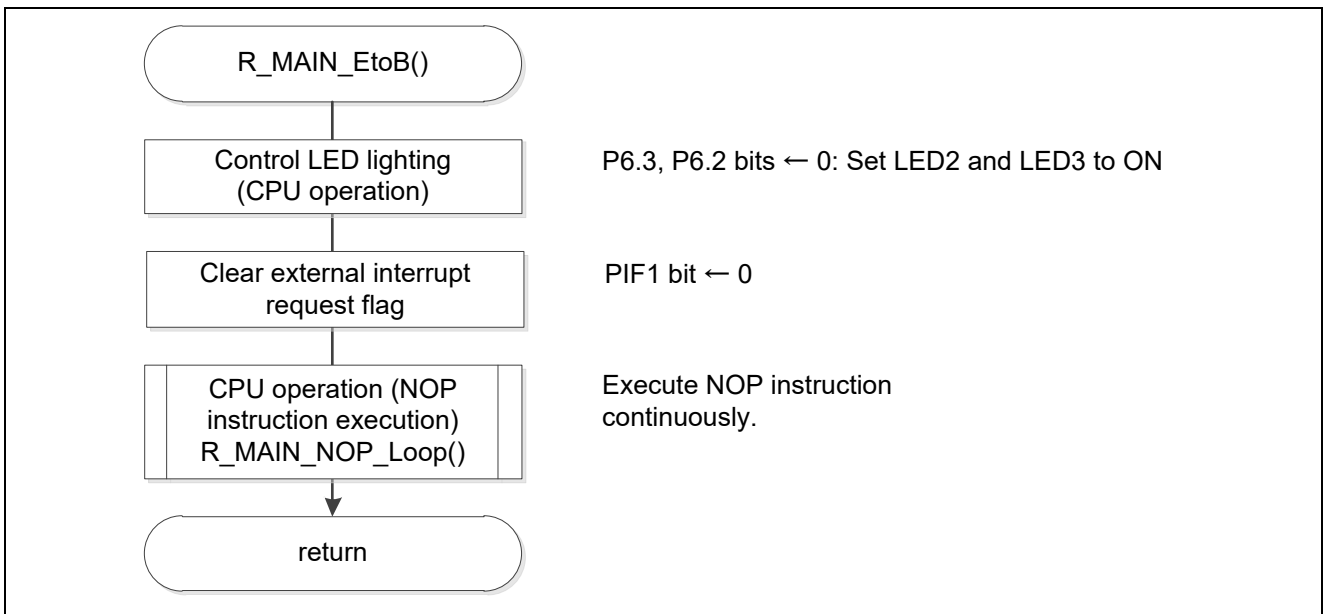


Figure 5.32 Status Transition EtoB

5.6.25 Status Transition BtoH

Figure 5.33 shows the flowchart for status transition BtoH.

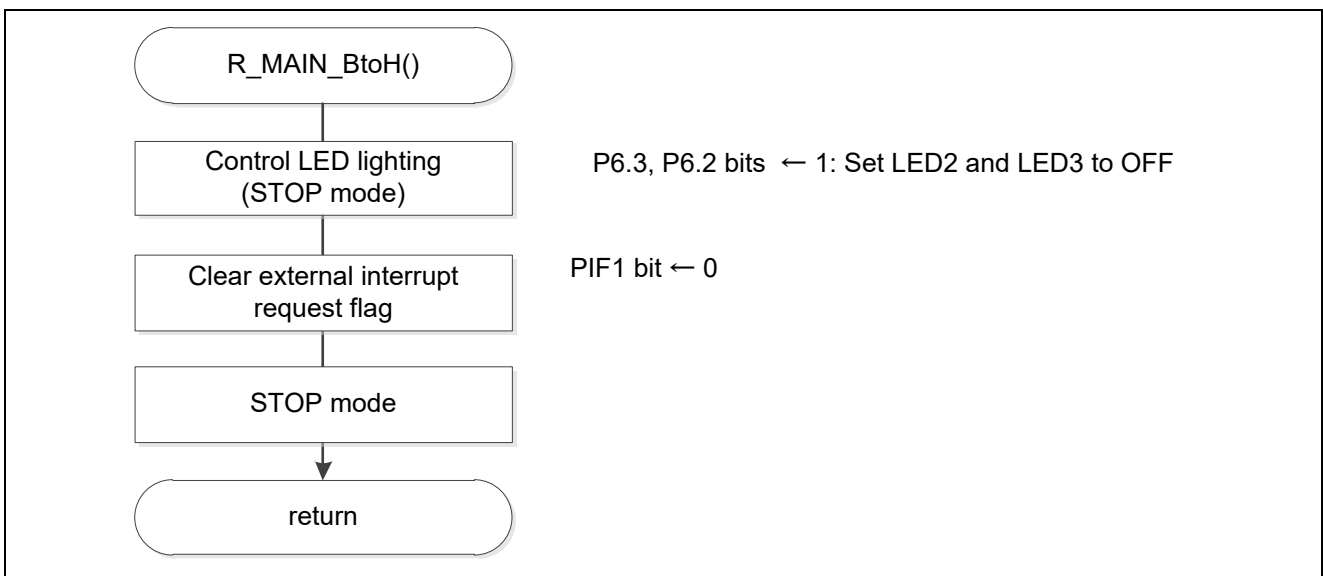


Figure 5.33 Status Transition BtoH

5.6.26 Status Transition HtoB

Figure 5.34 shows the flowchart for status transition HtoB.

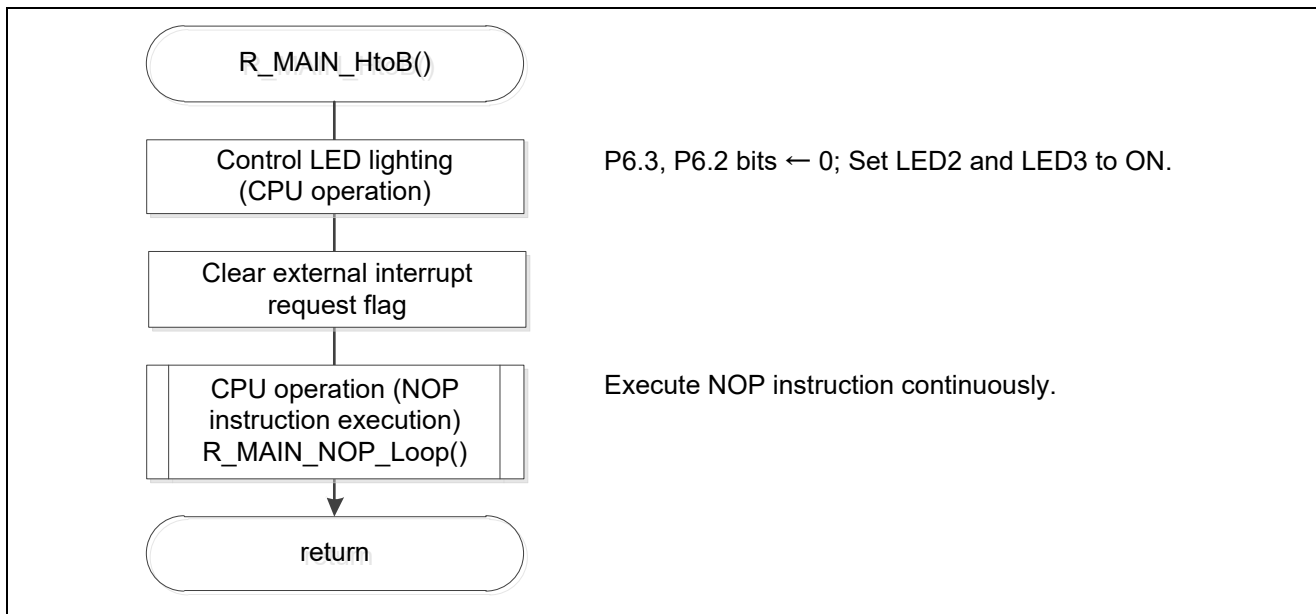


Figure 5.34 Status Transition HtoB

5.6.27 Status Transition BtoJ

Figure 5.35 shows the flowchart for status transition BtoJ.

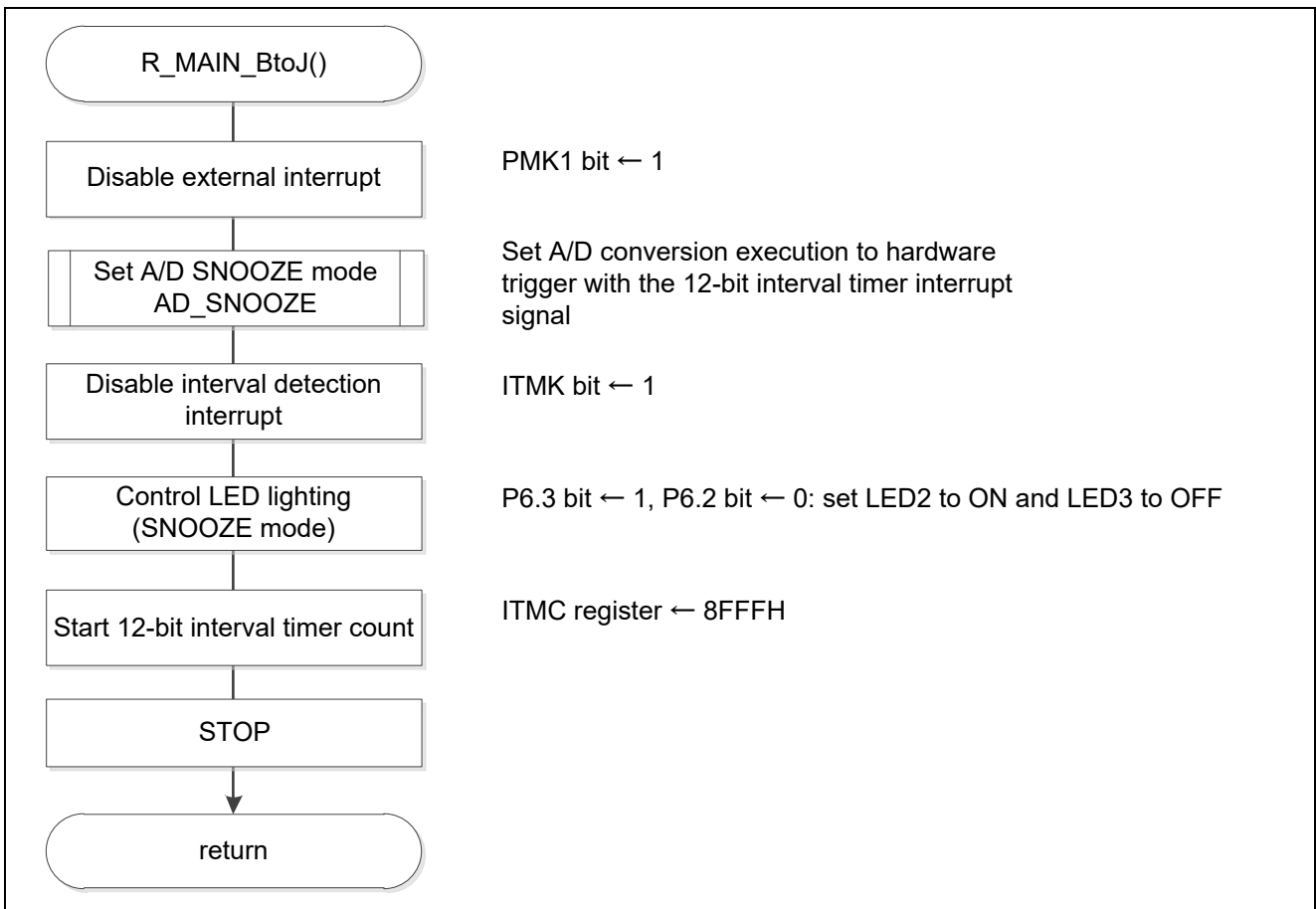


Figure 5.35 Status Transition BtoJ

5.6.28 A/D Converter Setting

Figure5.36 shows the flowchart for setting the A/D converter.

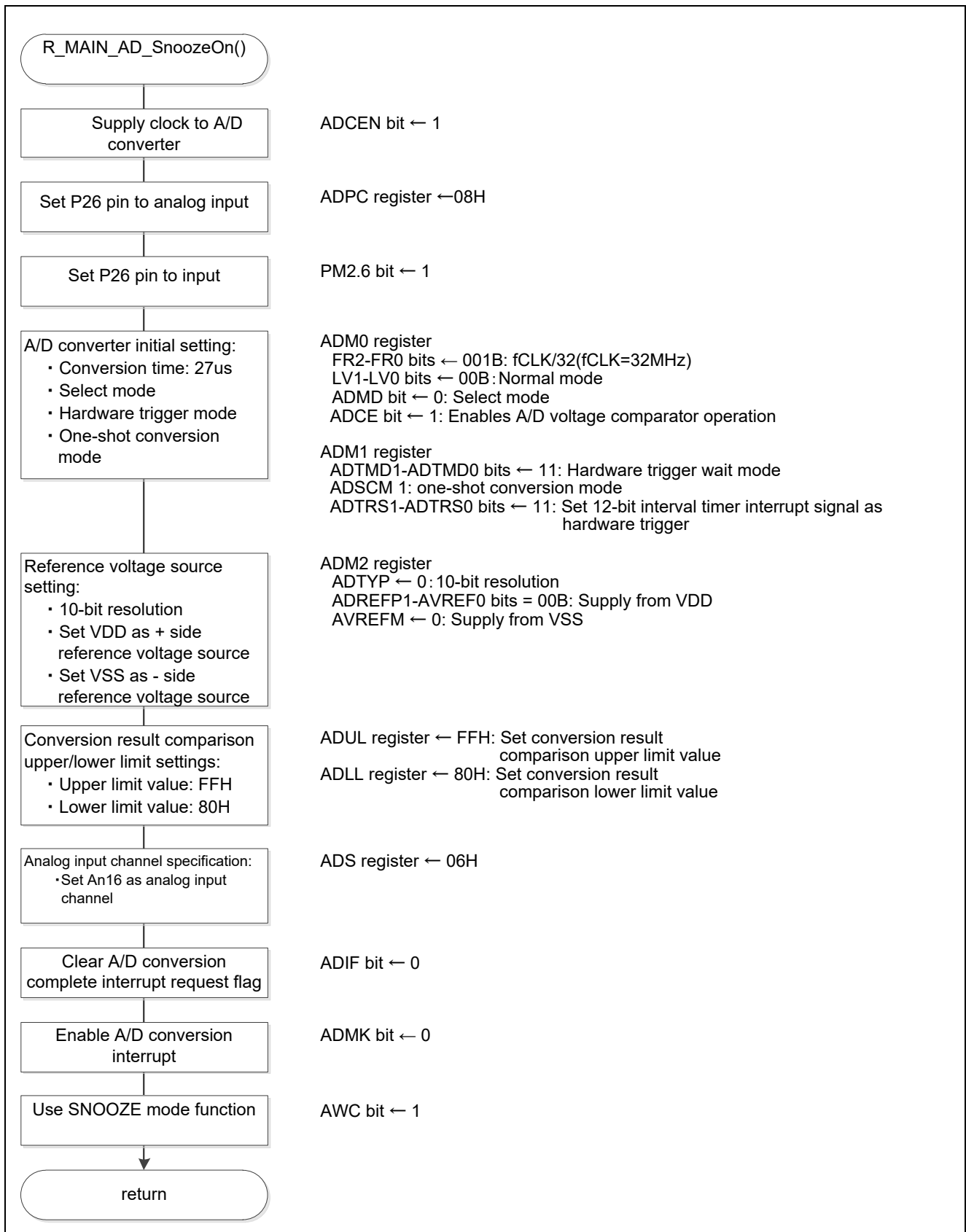


Figure 5.36 A/D Converter Setting

A/D conversion time and operation mode settings

- A/D converter mode register 0 (ADM0)
Control the A/D conversion operation.
Specify the A/D conversion channel selection mode.

Symbol: ADM0

| | | | | | | | |
|------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADCS | ADMD | FR2 | FR1 | FR0 | LV1 | LV0 | ADCE |
| x | 0 | 0 | 0 | 1 | 0 | 0 | 1 |

Bit 6

| | |
|----------|---|
| ADMD | Specification of A/D channel selection mode |
| 0 | Select mode |
| 1 | Scan mode |

Bits 5-1

| ADM0 | | | | | Mode | Conversion Time | | | | | Conversion clock (f _{AD}) |
|----------|----------|----------|----------|----------|-----------------|-------------------------|-------------------------|-------------------------|--------------------------|--------------------------|-------------------------------------|
| FR2 | FR1 | FR0 | LV1 | LV0 | | f _{CLK} = 1MHz | f _{CLK} = 4MHz | f _{CLK} = 8MHz | f _{CLK} = 16MHz | f _{CLK} = 32MHz | |
| 0 | 0 | 0 | 0 | 0 | Normal 1 | Setting prohibited | Setting prohibited | Setting prohibited | 108 μs | 54 μs | f _{CLK} /64 |
| 0 | 0 | 1 | | | | | | 108 μs | 54 μs | 27 μs | f _{CLK} /32 |
| 0 | 1 | 0 | | | | | | 108 μs | 54 μs | 27 μs | f _{CLK} /16 |
| 0 | 1 | 1 | | | | | | 54 μs | 27 μs | 13.5 μs | f _{CLK} /8 |
| 1 | 0 | 0 | | | | | | 40.5 μs | 20.25 μs | 10.125 μs | f _{CLK} /6 |
| 1 | 0 | 1 | | | | | | 135 μs | 33.75 μs | 16.875 μs | f _{CLK} /5 |
| 1 | 1 | 0 | | | | | | 108 μs | 27 μs | 13.5 μs | f _{CLK} /4 |
| 1 | 1 | 1 | | | | | | 54 μs | 13.5 μs | 6.75 μs | f _{CLK} /2 |
| | | | | | | | | | | 3.375 μs | Setting prohibited |
| 0 | 0 | 0 | 0 | 1 | Normal 2 | Setting prohibited | Setting prohibited | Setting prohibited | 100 μs | 50 μs | f _{CLK} /64 |
| 0 | 0 | 1 | | | | | | 100 μs | 50 μs | 25 μs | f _{CLK} /32 |
| 0 | 1 | 0 | | | | | | 100 μs | 50 μs | 25 μs | f _{CLK} /16 |
| 0 | 1 | 1 | | | | | | 50 μs | 25 μs | 12.5 μs | f _{CLK} /8 |
| 1 | 0 | 0 | | | | | | 37.5 μs | 18.75 μs | 9.375 μs | f _{CLK} /6 |
| 1 | 0 | 1 | | | | | | 125 μs | 31.25 μs | 15.625 μs | f _{CLK} /5 |
| 1 | 1 | 0 | | | | | | 100 μs | 25 μs | 12.5 μs | f _{CLK} /4 |
| 1 | 1 | 1 | | | | | | 50 μs | 12.5 μs | 6.25 μs | f _{CLK} /2 |
| | | | | | | | | | | 3.125 μs | Setting prohibited |

Bit 0

| | |
|----------|---|
| ADCE | A/D voltage comparator operation control |
| 0 | Stops A/D enables comparator operation |
| 1 | Enables A/D voltage comparator operation |

Note: Refer to the RL78/G13 User’s Manual (hardware version) for detailed explanations on how to set registers.

A/D conversion trigger mode setting

- A/D converter mode register 1 (ADM1)
Select the A/D conversion trigger mode.
Specify the A/D conversion operation mode.

Symbol: ADM1

| | | | | | | | |
|----------|----------|----------|---|---|---|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADTMD1 | ADTMD0 | ADSCM | 0 | 0 | 0 | ADTRS1 | ADTRS0 |
| 1 | 1 | 1 | 0 | 0 | 0 | 1 | 1 |

Bits 7-6

| ADTMD1 | ADTMD0 | Selection of the A/D conversion trigger mode |
|----------|----------|--|
| 0 | — | Software trigger mode |
| 1 | 0 | Hardware trigger no-wait mode |
| 1 | 1 | Hardware trigger wait mode |

Bit 5

| ADSCM | Specification of the A/D conversion mode |
|----------|--|
| 0 | Sequential conversion mode |
| 1 | One-shot conversion mode |

Bits 1-0

| ADTRS1 | ADTRS0 | Selection of the hardware trigger signal |
|----------|----------|---|
| 0 | 0 | End of timer channel 01 count or capture interrupt signal (INTTM01) |
| 0 | 1 | Setting prohibited |
| 1 | 0 | Real-time clock interrupt signal (INTRTC) |
| 1 | 1 | 12-bit interval timer interrupt signal (INTIT) |

Note: Refer to the RL78/G13 User's Manual (hardware version) for detailed explanations on how to set registers.

Reference voltage source setting

- A/D converter mode register 2 (ADM2)
Set the reference voltage source.

Symbol: ADM2

| | | | | | | | |
|---------|---------|--------|---|-------|-----|---|-------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADREFP1 | ADREFP0 | ADREFM | 0 | ADCRK | AWC | 0 | ADTYP |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Bits 7-6

| | | |
|---------|---------|---|
| ADREFP1 | ADREFP0 | Selection of the + side reference voltage source of the A/D converter |
| 0 | 0 | Supplied from V _{DD} |
| 0 | 1 | Supplied from P20/AV _{REFP} /ANI0 |
| 1 | 0 | Supplied from the internal reference voltage (1.45 V) |
| 1 | 1 | Setting prohibited |

Bit 5

| | |
|--------|---|
| ADREFM | Selection of the - side reference voltage source of the A/D converter |
| 0 | Supplied from V _{SS} |
| 1 | Supplied from P21/AV _{REFM} /ANI1 |

Bit 3

| | |
|-------|---|
| ADCRK | Checking the upper and lower limit conversion result values |
| 0 | The interrupt signal (INTAD) is output when ADLL register \leq ADCR register \leq register ADUL. |
| 1 | The interrupt signal (INTAD) is output when ADCR register $<$ ADLL register, and ADUL register $<$ ADCR register. |

Bit 2

| | |
|-----|--------------------------------------|
| AWC | Specification of the SNOOZE mode |
| 0 | Do not use the SNOOZE mode function. |
| 1 | Use the SNOOZE mode function. |

Bit 0

| | |
|-------|--|
| ADTYP | Selection of the A/D conversion resolution |
| 0 | 10-bit resolution |
| 1 | 8-bit resolution |

Conversion result comparison upper/lower limit settings

- Conversion result comparison upper limit setting register (ADUL)
 - Conversion result comparison lower limit setting register (ADLL)
- Set conversion result comparison upper/lower limit values.

Symbol: ADUL

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADUL7 | ADUL6 | ADUL5 | ADUL4 | ADUL3 | ADUL2 | ADUL1 | ADUL0 |
| 1 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

Symbol: ADLL

| | | | | | | | |
|----------|----------|----------|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADLL7 | ADLL6 | ADLL5 | ADLL4 | ADLL3 | ADLL2 | ADLL1 | ADLL0 |
| 1 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Input channel specification

- Analog input channel specification register (ADS)
- Specify the input channel of the analog voltage to be A/D converted.

Symbol: ADS

| | | | | | | | |
|----------|---|---|----------|----------|----------|----------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADISS | 0 | 0 | ADS4 | ADS3 | ADS2 | ADS1 | ADS0 |
| 0 | 0 | 0 | 0 | 0 | 1 | 1 | 0 |

Bits 7, 4-0

| ADISS | ADS4 | ADS3 | ADS2 | ADS1 | ADS0 | Analog input channel | Input source |
|----------|----------|----------|----------|----------|----------|----------------------|--|
| 0 | 0 | 0 | 0 | 0 | 0 | ANI0 | P20/ANI0 pin/AV _{REFP} pin |
| 0 | 0 | 0 | 0 | 0 | 1 | ANI1 | P21/ANI1 pin /AV _{REFM} pin |
| 0 | 0 | 0 | 0 | 1 | 0 | ANI2 | P22/ANI2 pin |
| 0 | 0 | 0 | 0 | 1 | 1 | ANI3 | P23/ANI3 pin |
| 0 | 0 | 0 | 1 | 0 | 0 | ANI4 | P24/ANI4 pin |
| 0 | 0 | 0 | 1 | 0 | 1 | ANI5 | P25/ANI5 pin |
| 0 | 0 | 0 | 1 | 1 | 0 | ANI6 | P26/ANI6 pin |
| 0 | 0 | 0 | 1 | 1 | 1 | ANI7 | P27/ANI7 pin |
| 0 | 1 | 0 | 0 | 0 | 0 | ANI16 | P03/ANI16 pin |
| 0 | 1 | 0 | 0 | 0 | 1 | ANI17 | P02/ANI17 pin |
| 0 | 1 | 0 | 0 | 1 | 0 | ANI18 | P147/ANI18 pin |
| 0 | 1 | 0 | 0 | 1 | 1 | ANI19 | P120/ANI19 pin |
| 1 | 0 | 0 | 0 | 0 | 0 | — | Temperature sensor 0 output |
| 1 | 0 | 0 | 0 | 0 | 1 | — | Internal reference voltage output (1.45 V) |
| 上記以外 | | | | | | Setting prohibited | |

Note: Refer to the RL78/G13 User's Manual (hardware version) for detailed explanations on how to set registers.

SNOOZE mode setting

- A/D converter mode register 2 (ADM2)

Set SNOOZE mode.

Symbol: ADM2

| | | | | | | | |
|---------|---------|--------|---|-------|----------|---|-------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ADREFP1 | ADREFP0 | ADREFM | 0 | ADCRK | AWC | 0 | ADTYP |
| x | x | x | 0 | x | 1 | 0 | x |

Bit 2

| | |
|----------|-------------------------------------|
| AWC | Specification of SNOOZE mode |
| 0 | Do not use the SNOOZE mode function |
| 1 | Use the SNOOZE mode function |

Note: Refer to the RL78/G13 User's Manual (hardware version) for detailed explanations on how to set registers.

5.6.29 Status Transition JtoB

Figure 5.37 shows the status transition JtoB.

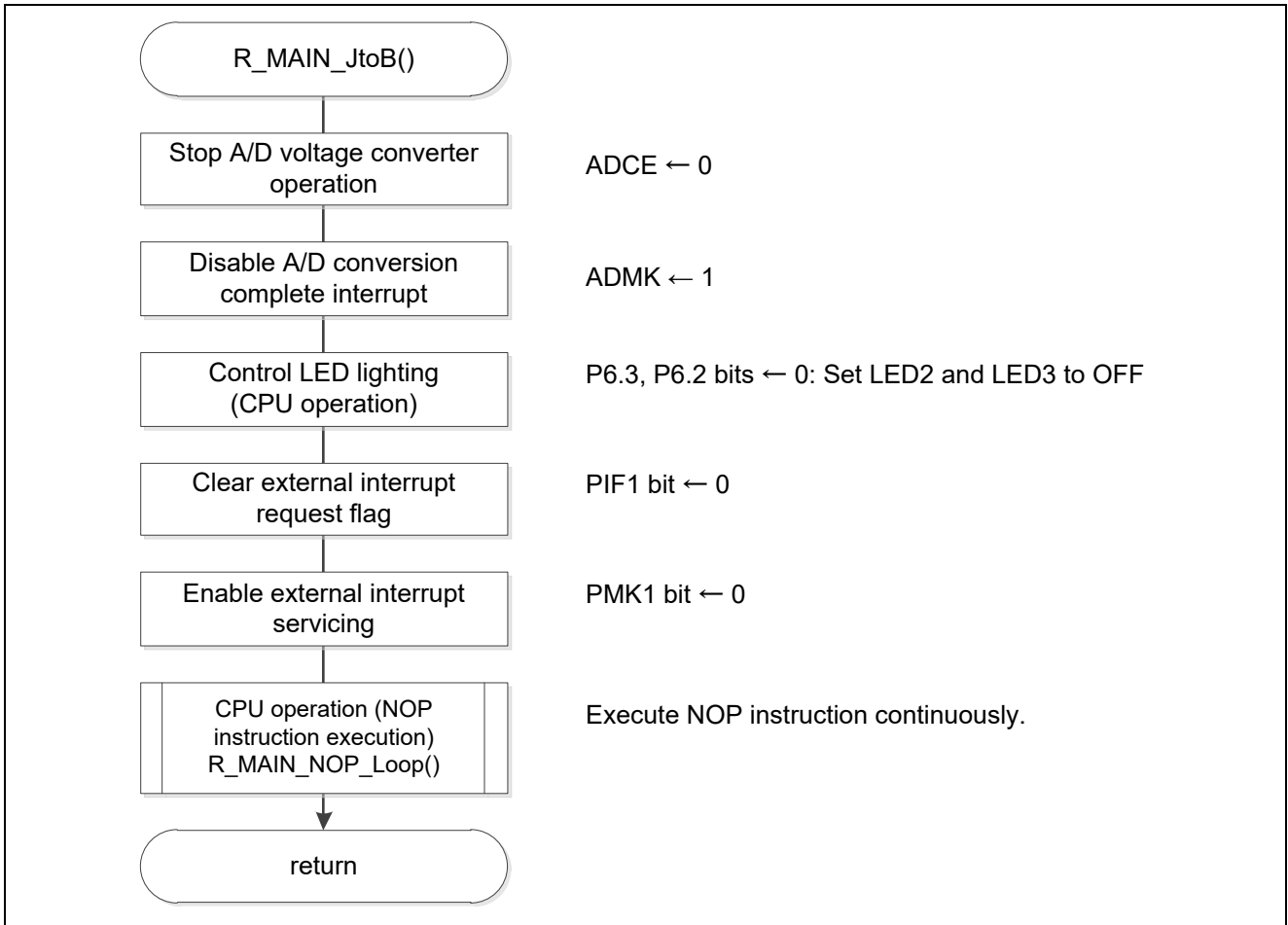


Figure 5.37 Status Transition JtoB

5.6.30 Status Transition End Processing

Figure 5.38 shows the flowchart for status transition end processing.

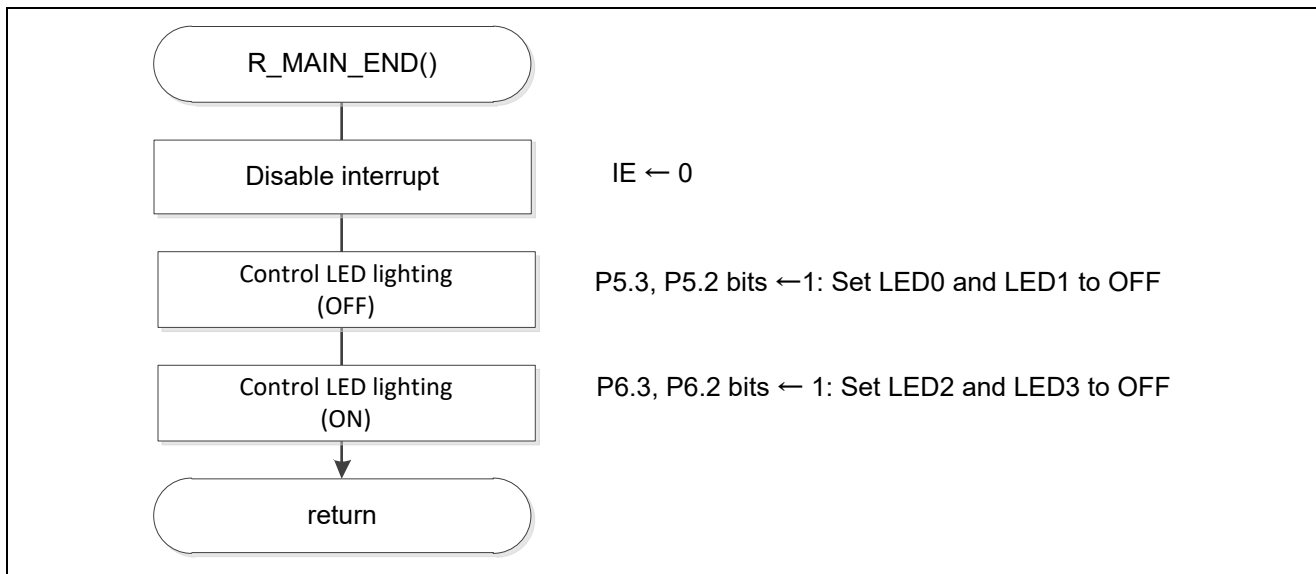


Figure 5.38 Status Transition End Processing

5.6.31 External Interrupt Servicing

Figure 5.39 shows the flowchart for external interrupt servicing.

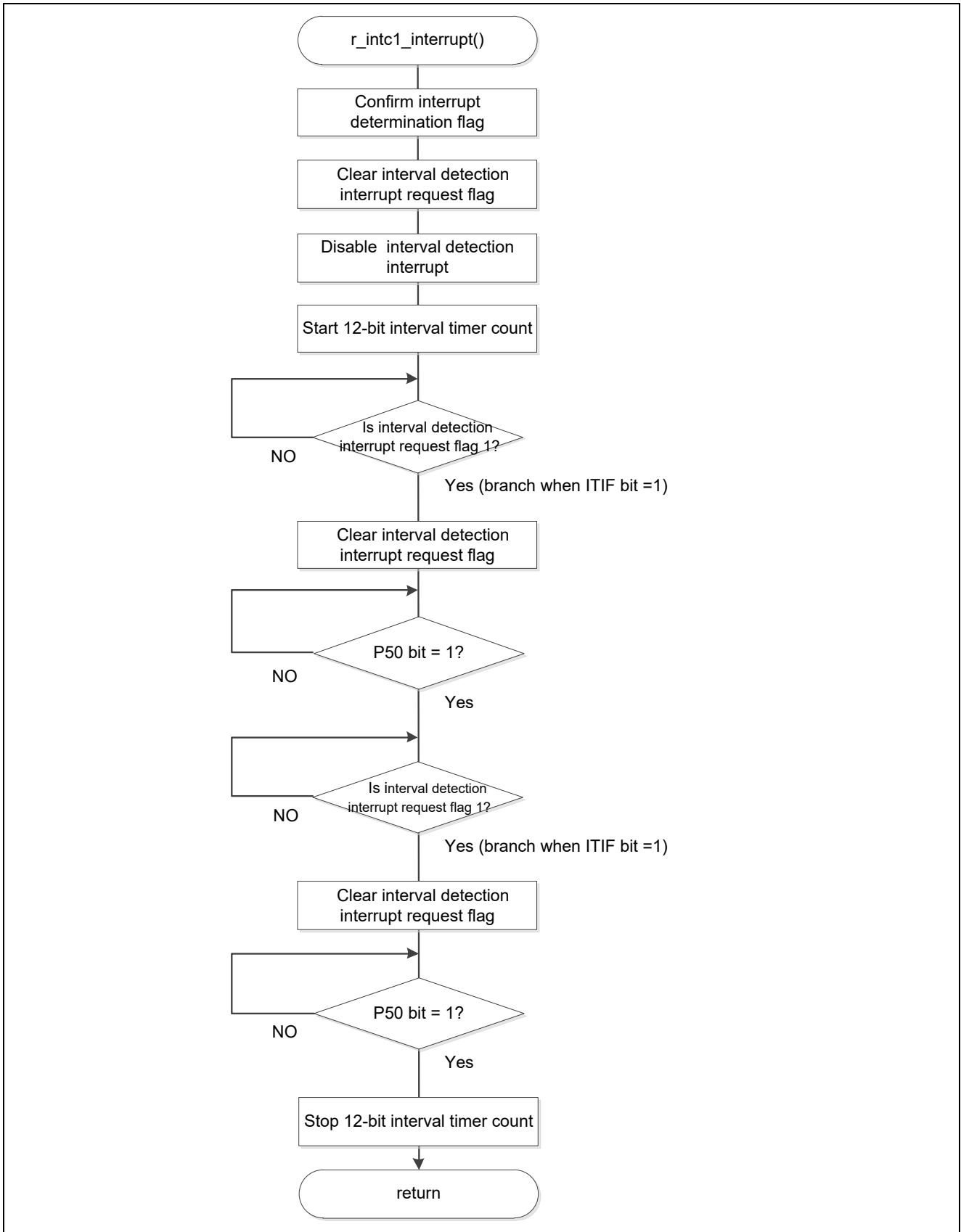


Figure 5.39 External Interrupt Servicing

5.6.32 12-bit Interval Timer Interrupt Servicing

Figure 5.40 shows the flowchart for 12-bit interval timer interrupt servicing.

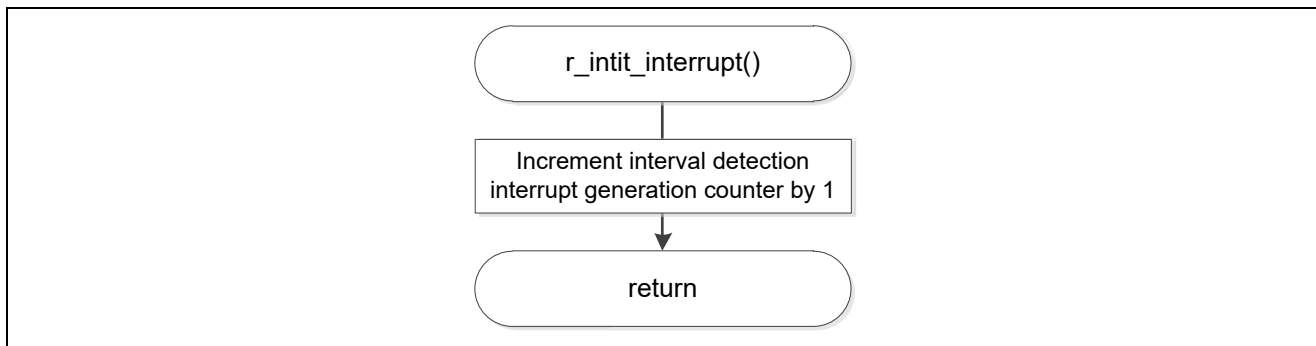


Figure 5.40 12-bit Interval Timer Interrupt Servicing

5.6.33 A/D Conversion Completion Interrupt Servicing

Figure 5.41 shows the flowchart for A/D conversion completion interrupt servicing.

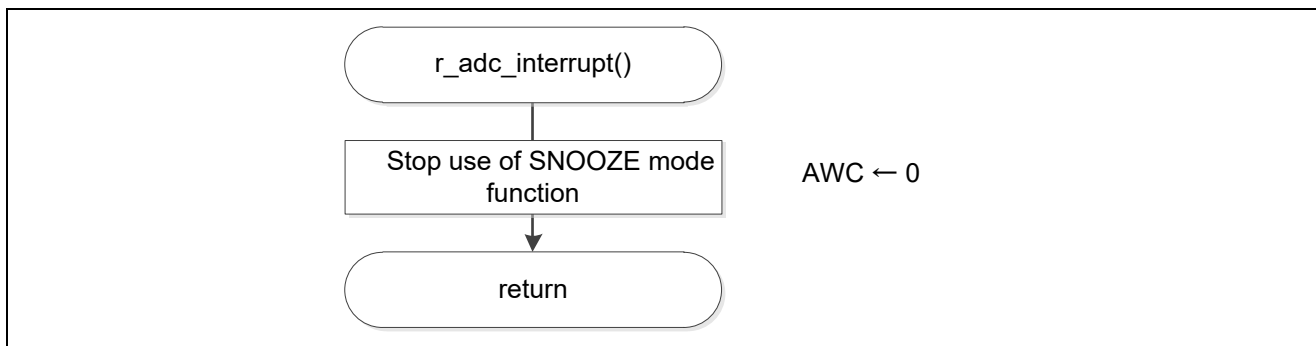


Figure 5.41 A/D Conversion Completion Interrupt Servicing

6. Sample Code

Sample code can be downloaded from the Renesas Electronics website.

7. Reference Documents

RL78/G13 User's Manual: Hardware (R01UH0146J)

RL78 Family User's Manual: Software (R01US0015J)

The latest versions can be downloaded from the Renesas Electronics website.

Technical Update/Technical News

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| | |
|-------------------------|--|
| REVISION HISTORY | RL78/G13 CPU Clock Changing and Standby Settings (C Language) CC-RL |
|-------------------------|--|

| Rev. | Date | Description | |
|------|---------------|--------------------------|--|
| | | Page | Summary |
| 1.00 | Apr. 01, 2016 | — | First edition issued |
| 1.10 | Aug. 26, 2016 | 5 | Modify the Figure 1.1 |
| | | 7,9,11,13 | Add a description of the external clock |
| | | 12,13 | Add a Note |
| | | 14 | Change the version information of the CS+ and e ² studio |
| | | 18,20,25 | Add a description about the status transition error processing |
| | | 43,45,49,51, 53,55,59 | Modify the flow chart for the status transition error processing added |
| | | 46,56,57, 60,61 | Add the process to clear the PIF1 bit |
| 1.11 | May. 20, 2019 | 5 | Modify the Figure 1.1 |

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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