Introduction

This application note describes the information necessary to develop a flash memory programmer for the RL78 microcontrollers. If the usage does not conform with the descriptions in this document, correct operation is not guaranteed.

Target Device

RL78 Family

Please refer to the following site for target devices compatible with RL78 protocol B.

https://en-support.renesas.com/knowledgeBase/16979203
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1. Flash memory Programming
To rewrite the contents of the internal flash memory of the RL78 family a dedicated flash memory programmer (hereafter referred to as the "programmer") is usually used. This Application Note explains how to develop a dedicated programmer.

1.1 Overview
The RL78 Family incorporates the dedicated circuit that controls flash memory programming. The programming to the internal flash memory is performed by transmitting/receiving commands between the programmer and the RL78 Family via serial communication.

1.2 Communication Modes
As serial communications for writing the flash memory, single-line UART and dedicated UART communications can be used.

Note that some RL78 products do not support dedicated UART communication. Please check if the TOOLtxD and TOOLrxD pins are equipped with the microcontroller in the "User's Manual Hardware" of the target microcontroller.

1.2.1 Single-Line UART Communications

![Figure 1 System Outline of Flash Memory Programming (Single-Line UART Communications)](image)

Single-line UART communications use the TOOL0 pin. The following shows the specifications of communications.

<table>
<thead>
<tr>
<th>Item</th>
<th>Descriptions</th>
</tr>
</thead>
<tbody>
<tr>
<td>Baud rate</td>
<td>115,200 bps</td>
</tr>
<tr>
<td>Parity bit</td>
<td>Odd parity</td>
</tr>
<tr>
<td>Data length</td>
<td>8 bits (LSB first)</td>
</tr>
<tr>
<td>Start bit</td>
<td>1 bit</td>
</tr>
<tr>
<td>Stop bit</td>
<td>2 bits (programmer → RL78)</td>
</tr>
<tr>
<td></td>
<td>1 bit (RL78 → programmer)</td>
</tr>
</tbody>
</table>
### 1.2.2 Dedicated UART Communications

In dedicated UART communication, the RL78 receives mode setting 1-byte data command from the TOOL0 pin, and after sending ACK, the TOOLTxD and TOOLRxD pins are used.

**Remark:** The TOOL0 pin of the flash programmer can be omitted. By connecting the TxD pin of the flash programmer to the TOOLRxD pin and TOOL0 pin of the RL78 with a wired OR, it is possible to send mode setting 1-byte data to the TOOL0 pin of the RL78 and send data to the TOOLRxD pin of RL78.
### Table 3  Dedicated UART Communications Conditions

<table>
<thead>
<tr>
<th>Item</th>
<th>Descriptions</th>
</tr>
</thead>
<tbody>
<tr>
<td>Baud rate</td>
<td>115,200 bps</td>
</tr>
<tr>
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<td>2 bits (programmer → RL78)</td>
</tr>
<tr>
<td></td>
<td>1 bit (RL78 → programmer)</td>
</tr>
</tbody>
</table>

### Figure 4  Communication format (Dedicated UART Communications)

![Communication format diagram]

### Table 4  Communication characteristics (Dedicated UART Communications)

<table>
<thead>
<tr>
<th>Item</th>
<th>Descriptions</th>
<th>Min</th>
<th>Max</th>
</tr>
</thead>
<tbody>
<tr>
<td>tDR (1)</td>
<td>Data receive interval</td>
<td>104ns (3)</td>
<td>-</td>
</tr>
<tr>
<td>tDT (1)</td>
<td>Data transmit interval</td>
<td>104ns</td>
<td>1us (2)</td>
</tr>
<tr>
<td>tDRT (1)</td>
<td>Data transmit interval after data received</td>
<td>240ns (3)</td>
<td>1us (2)</td>
</tr>
<tr>
<td>tDTR (1)</td>
<td>Data receive interval after data transmitted</td>
<td>104ns (3)</td>
<td>-</td>
</tr>
</tbody>
</table>

Notes:
1. Receive/Transmit operation from the MCU.
2. This value does not include the time of Erase, Program, Internal verify and CRC process.
3. The programmer has to wait this time before transmitting a data.
1.3 Command and Status List

The flash memory in the RL78 has functions to rewrite flash memory. The programmer sends a command that controls these functions to the RL78 and operates the flash memory while checking the response status returned from the RL78.

1.3.1 Command List

The commands used by the programmer and their functions are listed below.

<table>
<thead>
<tr>
<th>Command Number</th>
<th>Command Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>3AH</td>
<td>Mode setting 1-byte data (Single-line UART)</td>
<td>Enters the flash memory programming mode in single-line UART communications.</td>
</tr>
<tr>
<td>00H</td>
<td>Mode setting 1-byte data (Dedicated UART)</td>
<td>Enters the flash memory programming mode in dedicated UART communications.</td>
</tr>
<tr>
<td>53H</td>
<td>CRC check (Code flash memory)</td>
<td>Calculates the CRC checksums of the code flash memory.</td>
</tr>
<tr>
<td>54H</td>
<td>CRC check (Data flash memory)</td>
<td>Calculates the CRC checksums of the data flash memory.</td>
</tr>
<tr>
<td>60H</td>
<td>Write after erase (Code flash memory)</td>
<td>Erases the entire flash memory and writes the target data to the flash memory.</td>
</tr>
<tr>
<td>63H</td>
<td>Write after erase (Data flash memory)</td>
<td>Erases the entire flash memory and writes the target data to the flash memory.</td>
</tr>
</tbody>
</table>

Note: Not supported except RL78/G10, RL78/G1M, and RL78/G1N

1.3.2 Status List

The following table lists the status codes the programmer receives from the RL78 MCU.

<table>
<thead>
<tr>
<th>Status Code</th>
<th>Status</th>
<th>Descriptions</th>
</tr>
</thead>
<tbody>
<tr>
<td>04H</td>
<td>Command number error</td>
<td>An unsupported command was received</td>
</tr>
<tr>
<td>06H</td>
<td>ACK</td>
<td>Normal reply</td>
</tr>
<tr>
<td>36H</td>
<td>ACK</td>
<td>Normal reply.  When data flash-mounted products set to flash memory programming mode, only the first ACK returns 36H</td>
</tr>
<tr>
<td>15H</td>
<td>NACK</td>
<td>Negative acknowledgment</td>
</tr>
<tr>
<td>1AH</td>
<td>Erase error</td>
<td>Erase error</td>
</tr>
<tr>
<td>1BH</td>
<td>Blank error / Verify error</td>
<td>Blank error / Internal verify error</td>
</tr>
<tr>
<td>1CH</td>
<td>Write error</td>
<td>Write error</td>
</tr>
</tbody>
</table>

Note: Not supported except RL78/G10, RL78/G1M, and RL78/G1N
1.4 Power-on Target Power Supply and Setting Flash Memory Programming Mode

To rewrite the contents of the flash memory with the programmer, the RL78 MCU must first be set to the flash memory programming mode (serial programming mode). The command number of “Mode setting one-byte data” is described in Table 5 List of Command”.

For the detail of the Flash Memory Programming mode, refer to “Flash memory programming mode” in the chapter “FLASH MEMORY” of “User's Manual: Hardware” for the target MCU.

<1> The low level is input to the TOOL0 pin.
<2> The external reset ends (SPOR reset must end before the external reset ends.).
<3> The TOOL0 pin is set to the high level.
<4> Setting of entry to the flash memory programming mode by UART reception.

![Figure 5 Setting Flash Memory Programming Mode](image)

Table 7 Timing to enter the flash memory programming mode

<table>
<thead>
<tr>
<th>記号</th>
<th>Description</th>
<th>Min</th>
<th>Max</th>
</tr>
</thead>
<tbody>
<tr>
<td>tSUINIT</td>
<td>The amount of time to elapse after the external reset is released until the initial communication settings are complete</td>
<td>—</td>
<td>100 [ms]</td>
</tr>
<tr>
<td>tSU</td>
<td>The amount of time to elapse after the TOOL0 pin is placed at the low level until the external reset is released</td>
<td>10 [us]</td>
<td>—</td>
</tr>
<tr>
<td>tHD</td>
<td>The amount of time to retain the TOOL0 pin at the low level after the external reset is released</td>
<td>1 [ms]</td>
<td>—</td>
</tr>
</tbody>
</table>
1.5 Shutting Down Target Power Supply

After each command execution is completed, shut down the power supply to the target after setting the RESET pin to low level, as shown below. Set other pins to Hi-Z when shutting down the power supply to the target.

Note: Shutting down the power supply and inputting a reset during command processing are prohibited.

![Figure 6 Timing for Terminating Flash Memory Programming Mode](image-url)
2. Command Execution Flow

2.1 Mode setting 1-byte data command

![Mode setting 1-byte data command flowchart]

- **Mode setting 1-byte data command**
- **Time to hold the TOOL0 pin at the low level after the external reset is released**: tHD (Min)
- **Send a mode setting 1-byte data command**
  - Mode setting 1-byte data command (single-line UART) “3AH”
  - Mode setting 1-byte data command (dedicated UART) “00H”
- **Receive data**
  - **NO**
  - **Time-out**: tDRT (Max)
    - **YES**: Time-out error
    - **NO**: **Data = ACK ?**
      - **NO**: **Abnormal termination**
      - **YES**: **Normal termination**

*Figure 7 Mode setting 1-byte data command*
2.2 Write after erase command

Figure 8 Write after erase command (1 of 2)
Figure 9   Write after erase command (2 of 2)
2.3 CRC check command

Figure 10  CRC check command (1 of 2)
Figure 11  CRC check command (2 of 2)
The generator polynomial used for this table is: */
/* x^16+x^12+x^5+x^0 according to CCITT-16 standard. */
/* Binary: 0x1021 */

const uint16_t CRC16_Tab [256]= {
    0x0000,0x1021,0x2042,0x3063,0x4084,0x50A5,0x60C6,0x70E7,
    0x8108,0x9129,0xA14A,0xB16B,0xC18C,0xD1AD,0xE1CE,0xF1EF,
    0x0210,0x1231,0x2252,0x3273,0x4294,0x52B5,0x62D6,0x72F7,
    0x8318,0x9339,0xA35A,0xB37B,0xC39C,0xD3BC,0xE3DE,0xF3FF,
    0x0420,0x1441,0x2462,0x3483,0x44A4,0x54C5,0x64E6,0x74F7,
    0x8518,0x9539,0xA55A,0xB57B,0xC59C,0xD5BC,0xE5DE,0xF5FF,
    0x0626,0x1647,0x2668,0x3689,0x46A0,0x56C1,0x66E2,0x76F3,
    0x8714,0x9735,0xA756,0xB777,0xC798,0xD7BC,0xE7DE,0xF7FF,
    0x0828,0x1849,0x286A,0x388B,0x48AB,0x58C2,0x68E3,0x78F4,
    0x8915,0x9936,0xA957,0xB978,0xC999,0xD9BC,0xE9DE,0xF9FF,
    0x0A2A,0x1A4B,0x2A6C,0x3A8D,0x4AB4,0x5AC5,0x6AD6,0x7AE7,
    0x8B18,0x9B39,0xAB5A,0xBB7B,0xCB9C,0xDBBC,0xEBDD,0xFBFE,
    0x0C2C,0x1C4D,0x2C6E,0x3C8F,0x4CAD,0x5CCE,0x6CCD,0x7CEE,
    0x8D1F,0x9DFE,0xADE0,0xBD89,0xCBD8,0xDDF7,0xED16,0xFD35,
    0x0E2E,0x1E4F,0x2E6G,0x3E8H,0x4EB0,0x5ED1,0x6EF2,0x7F03,
    0x8F14,0x9F35,0xAF56,0xBF77,0xCF98,0xDFBC,0xEFDE,0xFFFF,
};

uint16_t CalcMemoryCRC16 (uint32_t address, uint32_t length)
{
    uint32_t i, rd_ptr;
    uint16_t crc_accum;
    uint8_t byte, data [4];
    crc_accum= 0x0000; /* Init Pattern */
    for (i= 0, rd_ptr= 0; i < length; i++)
    {
        /* Check flash read buffer and fill if needed */
        if (rd_ptr == 0)
        {
            Memory_Read (address, 4, data);
            rd_ptr= 4;
            address+= 4;
        }
        byte= (crc_accum >> 8) ^ data [–rd_ptr];
        crc_accum= (crc_accum << 8) ^ CRC16_Tab [byte];
    }
    return crc_accum;
}

Figure 12   16 bits CRC calculation algorithm
2.4 Command characteristics

<table>
<thead>
<tr>
<th>Item</th>
<th>Descriptions</th>
<th>Min</th>
<th>Max</th>
</tr>
</thead>
<tbody>
<tr>
<td>tERA</td>
<td>Erase time</td>
<td>-</td>
<td>$208 + 6 \times N$ [ms]</td>
</tr>
<tr>
<td>tPRO</td>
<td>Programming time</td>
<td>-</td>
<td>1 [ms]</td>
</tr>
<tr>
<td>tVER</td>
<td>Verify time</td>
<td>-</td>
<td>$1.1 \times N$ [ms]</td>
</tr>
<tr>
<td>tCRC</td>
<td>CRC calculation time</td>
<td>-</td>
<td>$14 \times N$ [us]</td>
</tr>
</tbody>
</table>

Notes: “N” is memory size [KB].
## Revision History

<table>
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<th>Rev.</th>
<th>Date</th>
<th>Page</th>
<th>Summary</th>
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<td>1.00</td>
<td>Jun. 30, 2022</td>
<td>-</td>
<td>First edition issued</td>
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<tr>
<td>2.00</td>
<td>Aug. 10, 2022</td>
<td>1</td>
<td>Corrected description of introduction</td>
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<td></td>
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<td>1</td>
<td>Add Target Device description</td>
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<tr>
<td></td>
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<td>3</td>
<td>Add explanation of Communication Modes</td>
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<tr>
<td></td>
<td></td>
<td>4</td>
<td>Corrected description of dedicated UART communication and added Remarks</td>
</tr>
<tr>
<td></td>
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<td>6</td>
<td>Corrected explanation of status code 36H</td>
</tr>
<tr>
<td></td>
<td></td>
<td>9</td>
<td>Integrated Command Execution Flow for single-line UART communication and dedicated UART communication</td>
</tr>
<tr>
<td></td>
<td></td>
<td>9</td>
<td>Added mode setting 1-byte data command in Command Execution Flow</td>
</tr>
<tr>
<td></td>
<td></td>
<td>10</td>
<td>Corrected the ACK value in the first byte of the write after erase command</td>
</tr>
<tr>
<td></td>
<td></td>
<td>12</td>
<td>Corrected the ACK value in the first byte of CRC check command</td>
</tr>
</tbody>
</table>
General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

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1. Precaution against Electrostatic Discharge (ESD)
   A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on
   The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state
   Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins
   Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals
   After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin
   Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between $V_{IL} (\text{Max.})$ and $V_{IH} (\text{Min.})$ due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between $V_{IL} (\text{Max.})$ and $V_{IH} (\text{Min.})$.

7. Prohibition of access to reserved addresses
   Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products
   Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.
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