

# QE for USB: A Dedicated Tool for USB

## Usage Guide

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### Introduction

By using QE for USB V1.2.1 (the technical preview edition), one of the application-specific QE (Quick and Effective tool solution) products from the Renesas solutions toolkit, you can easily debug USB systems, shorten development periods, and reduce costs.

This guide illustrates how to use this tool and is based on actual examples. For details on individual functions, also refer to the QE for USB help system.

### Target Device

RX family: RX111, RX231, RX62N, RX621, RX63N, RX631, RX64M, RX65N, RX651 and RX71M

RL78 family: RL78/G1C and RL78/L1C

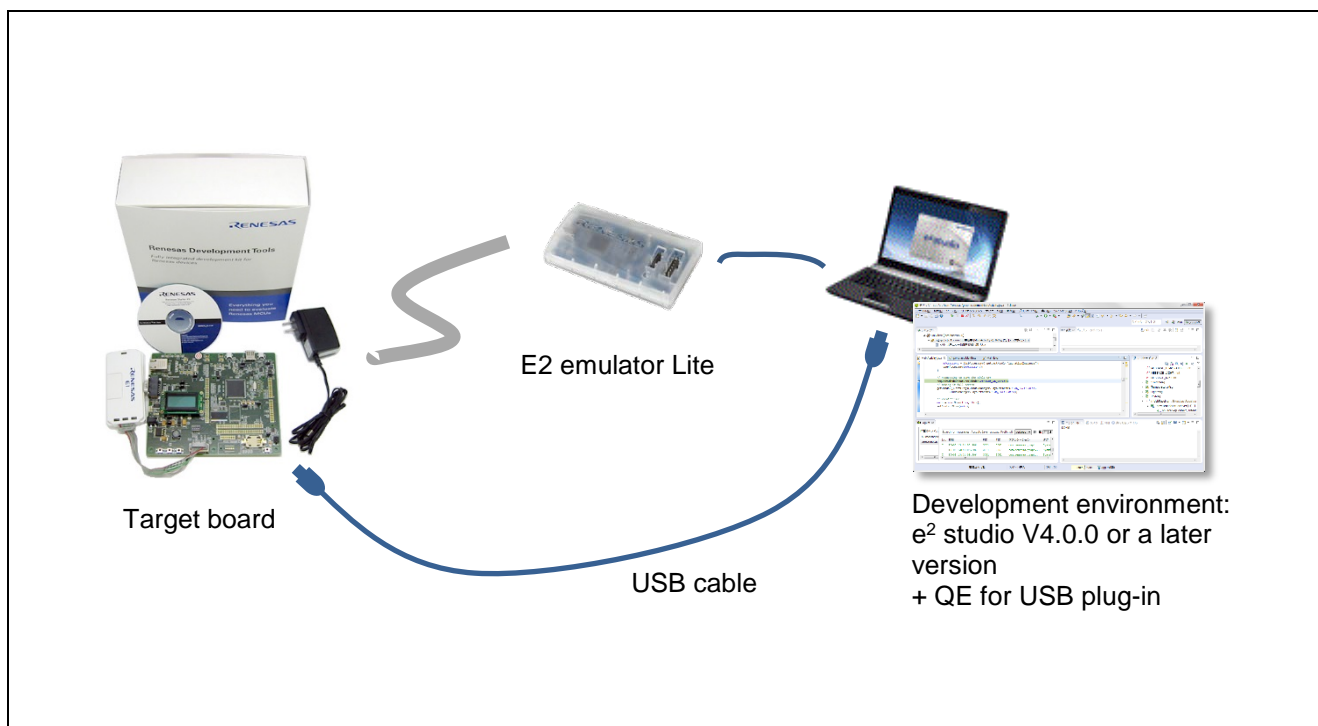
\*This usage guide uses actual examples on an RX65N-2MB.

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## 1. Configuration of a System

The configuration of a system where QE for USB is in use is shown below.



**Figure 1-1 Configuration of a System**

The combination of an RX65N-2MB RSK and the USB firmware are used as the example of a system in this usage guide.

### Operating Environment

- Host OS  
Windows 7, 8.1, or 10 (Japanese or English edition)
- Emulator  
E1 emulator, E20 emulator, E2 emulator and E2 emulator Lite
- Development environment  
e<sup>2</sup> studio V4.0.0 or later
- Target board  
The RSK for the target device (MCU), the HMI solution kit, and the target device are mounted on the target board.

\*The user must provide support in the form of the e<sup>2</sup> studio, the emulator, and the target board.

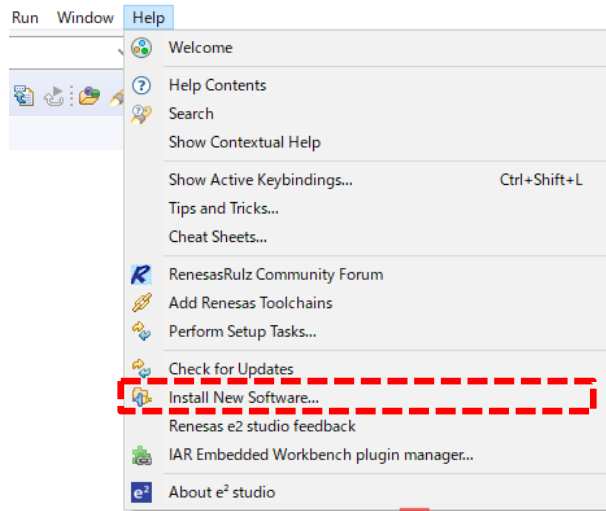
## 2. Installing QE for USB

You can obtain QE for USB from the URL below.

<https://www.renesas.com/qe-usb>

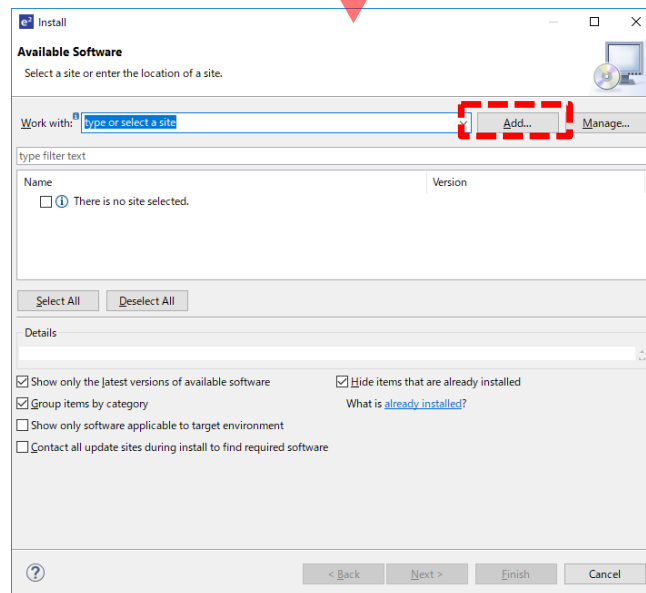
Install QE for USB through the following steps.

Step 1



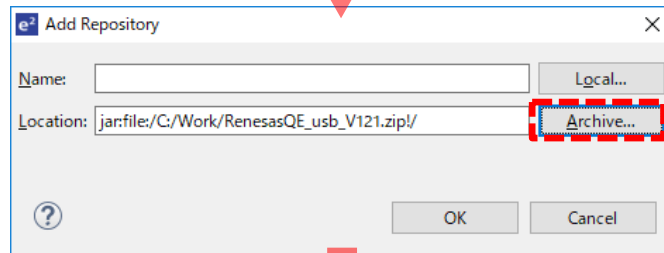
[Install New Software...] in the [Help] menu of the e<sup>2</sup> studio

Step 2



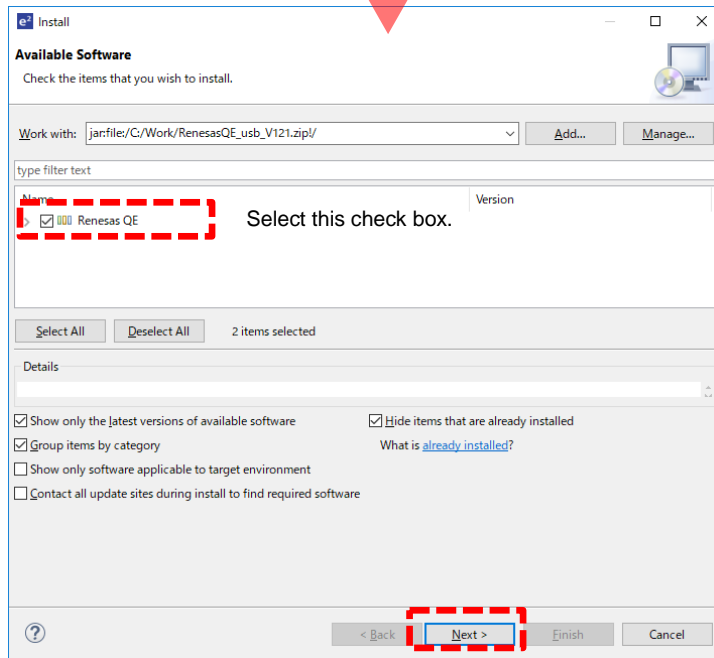
[Add] button

Step 3



Specify the zip file for QE for USB that has been downloaded.

Step 4



Click on the [Next] button. Although a security warning message appears, select the certificate and restart the e<sup>2</sup> studio to complete installation.

Figure 2-1 Installing QE for USB (in Outline)

**< How to Install This Product (Detail)>**

1. Start e<sup>2</sup> studio.
2. From the [Help] menu, select [Install New Software...] to open the [Install] dialog box.
3. Click the [Add...] button to open the [Add Repository] dialog box.
4. Click the [Archive] button, select the zip file for installation in the opened dialog box, and click the [Open] button.
5. Click the [OK] button in the [Add Repository] dialog box.
6. Select the [Renesas QE for USB] and [Renesas QE common] check boxes displayed in the [Install] dialog box and click the [Next] button.
7. Check that [Renesas QE for USB] and [Renesas QE common] are selected as the target of installation and click the [Next] button.
8. After confirming the license agreements, select the [I accept the terms of the license agreements] radio button, and click the [Finish] button.
9. A security warning message will appear; click the [OK] button to continue installation.
10. If the dialog of the trust certificate is displayed, check that certificate and click the [OK] button to continue installation.
11. When prompted to restart e<sup>2</sup> studio, restart it.

### 3. Importing the Sample Project

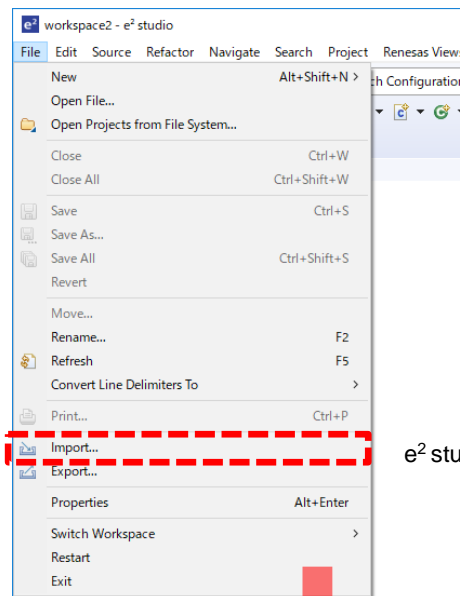
You can obtain a sample project for the USB (PHID) firmware for the RX65N-2MB from the URL below.

<https://www.renesas.com/search/keyword-search.html?q=r01an2664>

Alternatively, you can directly import the sample project by right-clicking on the application note (R01AN2664EJ\*\*\*\*) for the above firmware in the smart browser of the e<sup>2</sup> studio and selecting the menu item [Sample Code (import projects)].

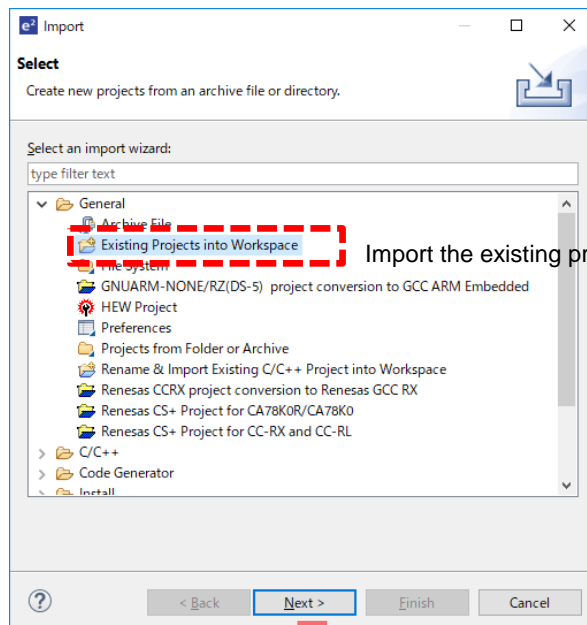
The downloaded project is imported to the e<sup>2</sup> studio through the following steps.

Step 1



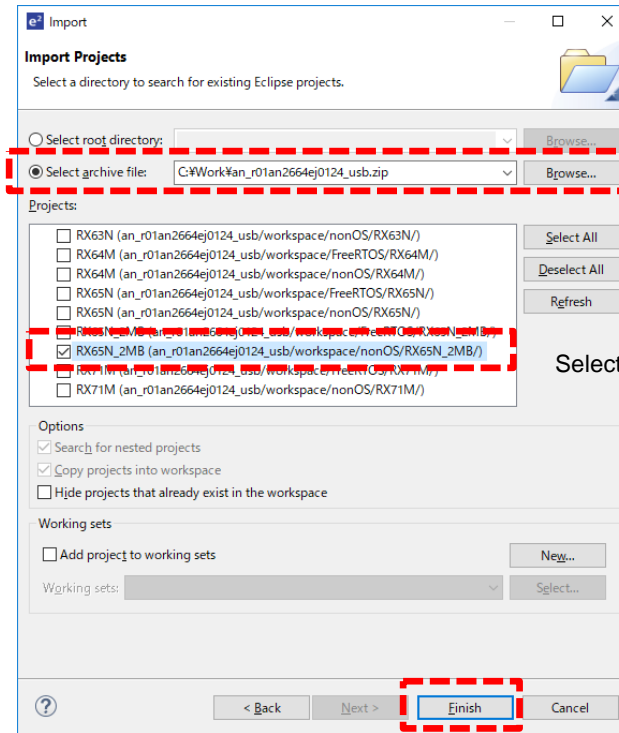
e<sup>2</sup> studio [File] -> [Import] menu

Step 2



Import the existing project into the workspace.

Step 3



Specify the downloaded sample project.

Select the RX65N\_2MB(nonOS)

Click on [Finish]. This completes importing of the sample project.

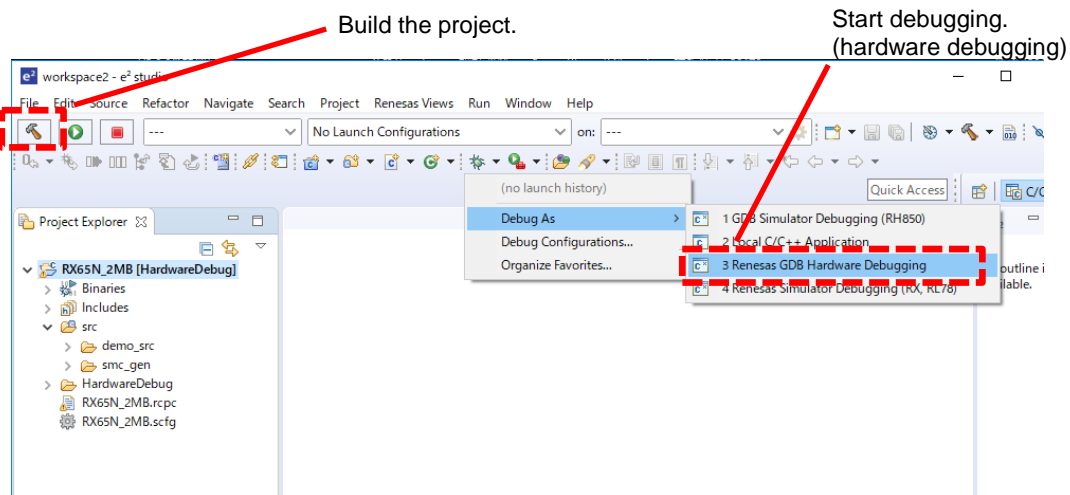
Figure 3-1 Importing the Sample Project

### 4. Using QE for USB to Check a USB Connection

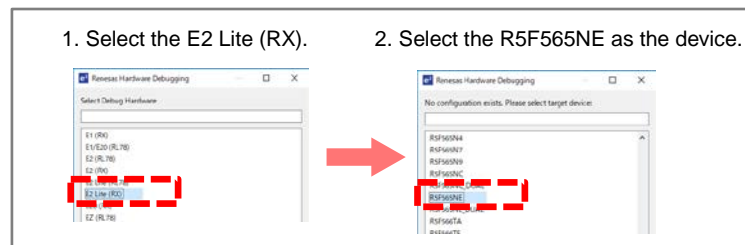
Build and execute the sample project to check the state of a USB connection by using the QE for USB tool. Prepare a USB cable for connecting the target board to the USB host (PC).

#### 4.1 Showing the USB State on the State Chart View

Step 1: Start building and debugging.

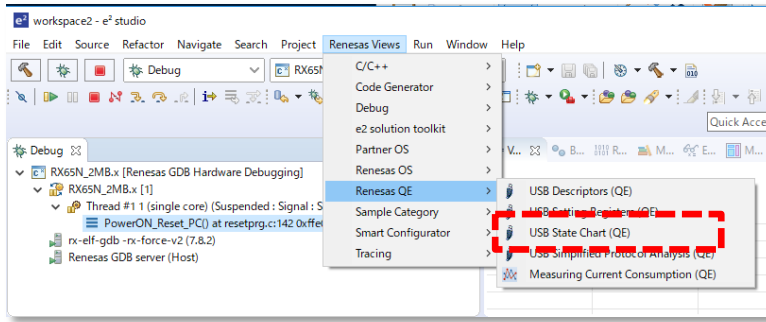


When you start debugging for the first time, you must make the required initial settings shown below in the dialog boxes that are displayed.





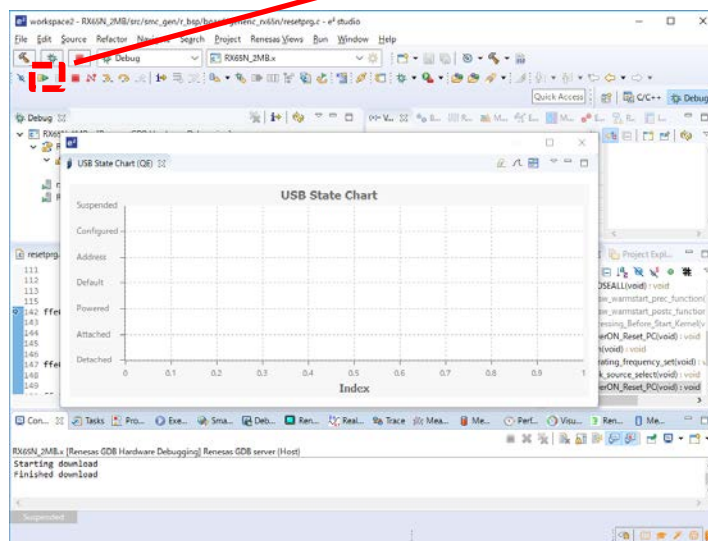
Step 2: Open [USB State Chart (QE)].



Show the [USB State Chart (QE)] view.

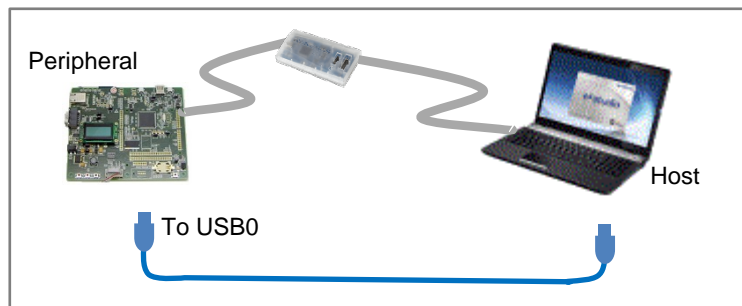
Step 3: Run the system.

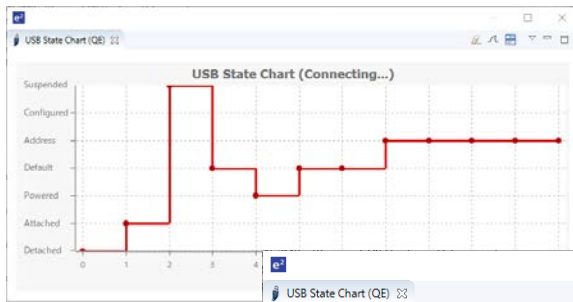
Button for running the system



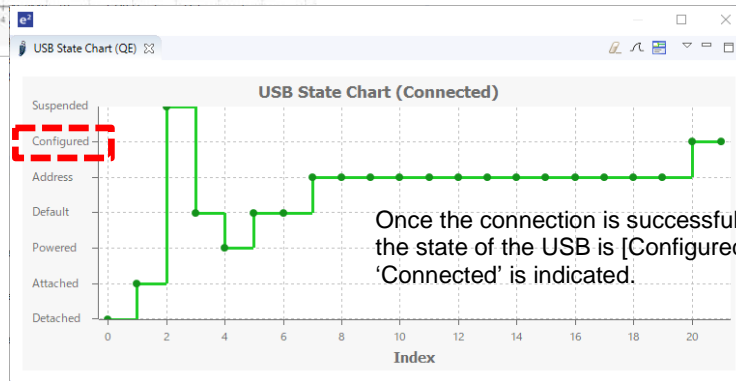
Step 4: Connect the USB cable.

In this state, with the system running, connect the target board to the PC (host) via the USB cable.





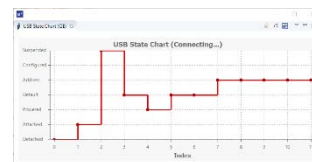
You can watch the state of the processing to make the USB connection (enumeration) in the state chart. In the figure at left, the state of the USB is [Address], and 'Connecting...' is indicated.



Once the connection is successfully made, the state of the USB is [Configured], and 'Connected' is indicated.

**Note 1:**

If the state of the USB does not become [Configured], you may not have installed the USB driver. Install the USB driver that suits your system.

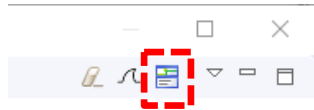


**Note 2:**

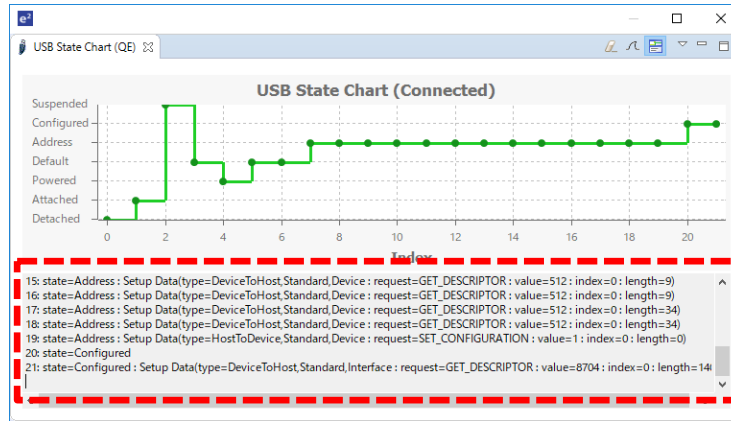
If the message "The function that this view uses is not found. Please refer to help for this view." is displayed and no chart is drawn, a function required for drawing the chart may not have been found due to compiler options for optimization.

Refer to [Troubleshooting] in the help display for the [USB State Chart (QE)] view.

**How to check the setup data:**



Click on [Show the Setup Data] in the upper-right corner of the view to check the setup data corresponding to each plot of the chart.



The horizontal axis of the chart does not indicate time but an index (up to 50) for state transitions which corresponds to the indices at the start of each line of the setup data.

**Setup data:**

Setup data are sent from the host PC to the target device (peripheral) for acquiring or setting information during processing for the USB connection. If there is a problem while the USB connected is being made, you will need to check the setup data.

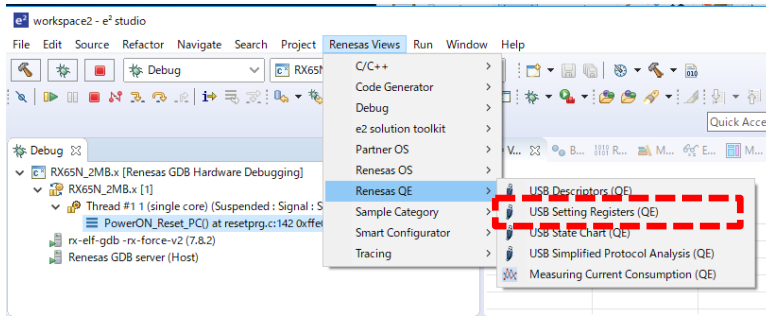
**Figure 4-1 Checking the USB Connection**

### 5. Using QE for USB to Check the Settings of Registers of the USB Controller

Next, we use QE for USB to check the setting of registers of the USB controller. In this view, you can check the values and meanings of the values of registers that are required for the use of the USB controller. If there is a problem with a setting, the “NG” mark will be shown.

#### 5.1 Showing Registers that Have been Set

Step 1: Show the [USB Setting Registers (QE)] view.



Select [USB Setting Registers (QE)] during debugging (while the program is stopped).



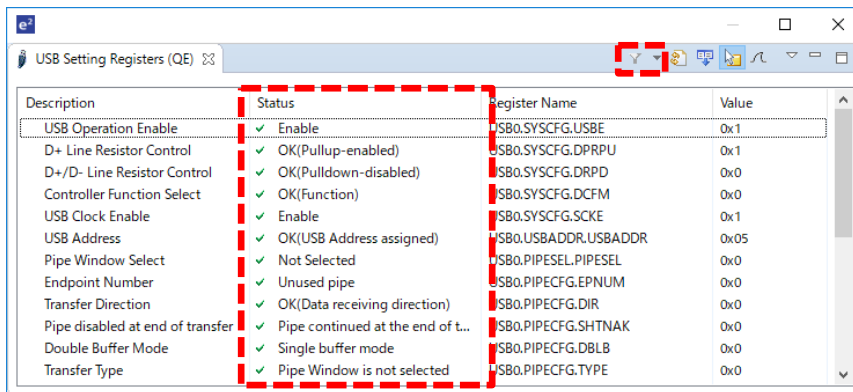
Step 2:

Check the values of registers that have been set.

Note:

Some devices have two USB channels. USB0 is operating by default.

The filtering function is useful for showing only the registers of USB0.



Green check marks indicate values that are OK. NG values are indicated as shown below.



Figure 5-1 Checking Register Settings

## 5.2 Debugging Register Settings

If USB connection fails due to defective settings of registers, you may be able to solve the problem by checking the [USB Setting Registers (QE)] view. The following shows an example when the setting of the [Transfer Type] bits in the given register is incorrect.

Step 1: Open the [USB Setting Registers (QE)] view while the program being debugged is stopped.

Description	Status	Register Name	Value
Endpoint Number	✓ Unused pipe	USB0.PIPECFG.EPNUM	0x0
Transfer Direction	✓ OK(Data receiving direction)	USB0.PIPECFG.DIR	0x0
Pipe disabled at end of transfer	✓ Pipe continued at the end of t...	USB0.PIPECFG.SHTNAK	0x0
Double Buffer Mode	✓ Single buffer mode	USB0.PIPECFG.DBLB	0x0
Transfer Type	✗ NG(Setting prohibited)	USB0.PIPECFG.TYPE	0x2

The setting is wrong.  
This problem can be solved by using QE for USB.

Step 2: Check the meaning and correct value of the bits of the register in the popup help.

Bit	Symbol	Bit Name	Description	R/W
b15, b14	TYPE[1:0]	Transfer Type*1	PIPE1 and PIPE2 b15 b14 0 0: Pipe not used 0 1: Bulk transfer 1 0: Setting prohibited 1 1: Isochronous transfer PIPE1 and PIPE2 b15 b14 0 0: Pipe not used 0 1: Bulk transfer 1 0: Setting prohibited 1 1: Setting prohibited	R/W

Check the popup help.  
This shows that the setting 10 (0x2) for the [Transfer Type] bits is **prohibited** for pipe 1, so another value must be set.

Step 3: Set a breakpoint for the instruction that writes to the register with the incorrect setting.



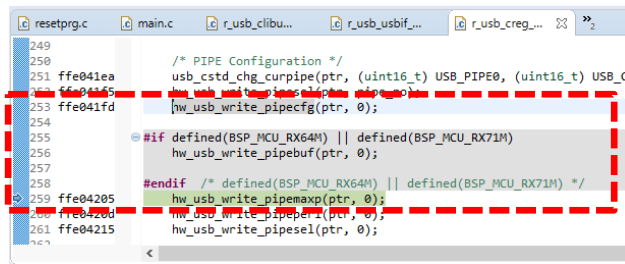
Right-click on the row for the register and select the [Set Write Access Break] menu item. A write-access break is set for the register and a break is generated in the program at the point of writing to the register.



Step 4: The source code is specified. Correct the value.



After you have reset the CPU, repeat execution by clicking on the [Resume] button. Check the code at the point where the break occurred and find the source code that led to the incorrect value being written.



When you have found the problem in the source code, consider how to correct the setting to a value other than 0x02, which is a prohibited setting.

You can remove the write-access break in the [Breakpoints] view, which is opened from [Window] -> [Show View] -> [Breakpoint] of the e<sup>2</sup> studio.

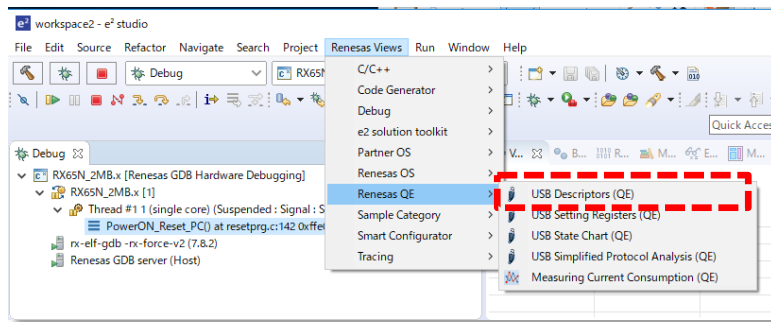
Figure 5-2 Debugging Register Settings

## 6. Using QE for USB to Check the Values of USB Descriptors

Here, we use QE for USB to check the settings of USB descriptors. In the [USB Descriptors (QE)] view, you can check the values and meanings of USB descriptors required for the operation of the USB and find NG values if there are any.

### 6.1 Showing the Values of USB Descriptors

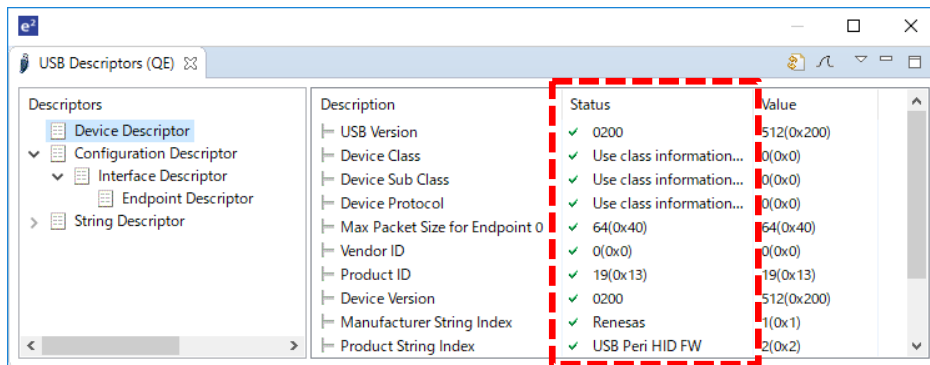
Step 1: Show the [USB Descriptors (QE)] view.



Select [USB Descriptors (QE)] during debugging (while a program is being stopped).



Step 2: Check the descriptors.



Green check marks indicate values that are OK. NG values are indicated as shown below.



**Note:**

If the message “The variable that this view uses is not found. Please refer to help for this view.” is displayed and no information is displayed, a required variable may not have been found due to compiler options for optimization.

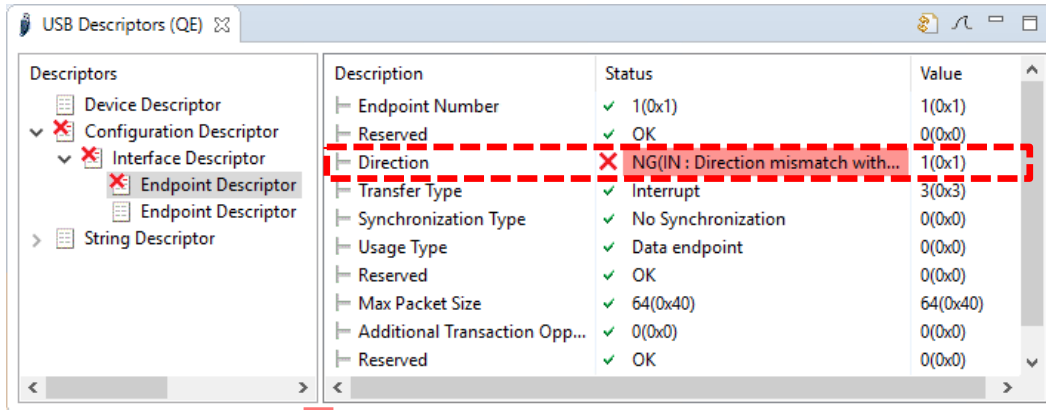
Refer to [Troubleshooting] in the help display for the [USB Descriptors (QE)] view.

Figure 6-1 Checking the Descriptors

### 6.2 Debugging Descriptors

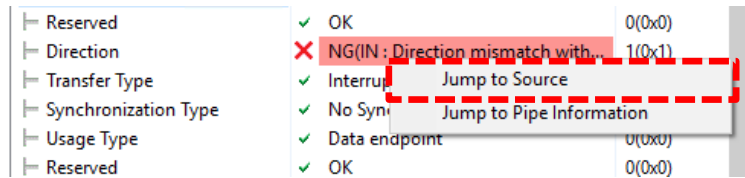
If the USB connection fails or transfer fails after the USB connection, the setting of a descriptor may be wrong. You can use the facility for debugging descriptors to check for the point of failure and correct the problem. The following shows an example where a failure has occurred in the [Direction] setting of the endpoint descriptor.

Step 1: Show the [USB Descriptors (QE)] view.



The setting is wrong so we start debugging. In this case, an NG message "IN: Direction mismatch with the pipe information table" indicates that we can consider the setting "IN" to differ from that in the pipe information table.

Step 2: Check the source code related to the incorrect descriptor setting.



Right-click on the NG row and select [Jump to Source].

```

USB_SMPLEPRLEN, /* 7:wItemLength
0x00, /* 8:wItemLength
/* Endpoint Descriptor 0 */
7, /* 0:bLength */
(uint8_t)(USB_EP_IN | USB_EP1), /* 1:bDescriptor
/* 2:bEndpoint
USB_EP_INT, /* 3:bmAttribute
USB_INTEPMAXP, /* 4:wMaxPacketS
0, /* 5:wMaxPacketS
0x0A, /* 6:bInterval */
#ifdef USB_PHID_MODE != USB_PHID_MOUSE_MODE
/* Endpoint Descriptor 1 */
7, /* 0:bLength */
USB_DT_ENDPOINT, /* 1:bDescriptor
(uint8_t)(USB_EP_OUT | USB_EP2), /* 2:bEndpc
USB_EP_INT, /* 3:bmAttribute
USB_INTEPMAXP, /* 4:wMaxPacketS
0, /* 5:wMaxPacketS

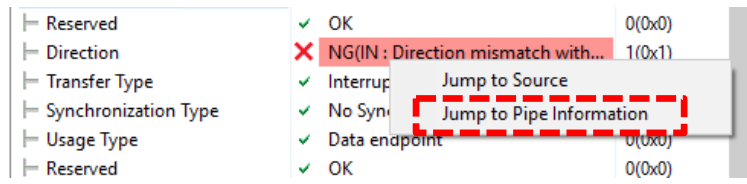
```

The source code where the descriptor is set is automatically selected.

The direction is set as 'IN' and the value of the descriptor is 'USB\_EP\_IN', indicating that the setting is correct.

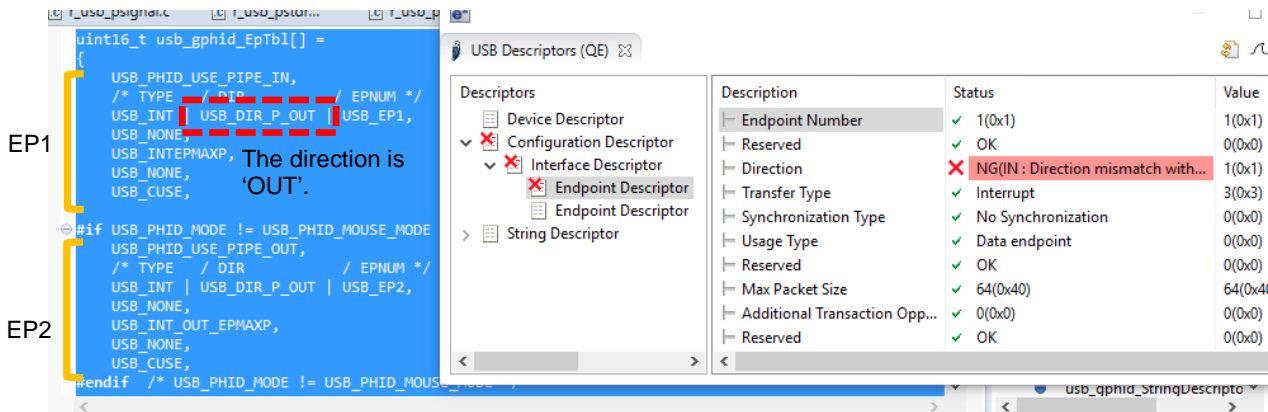


Step 3: Check the source code where the pipe information table is set.



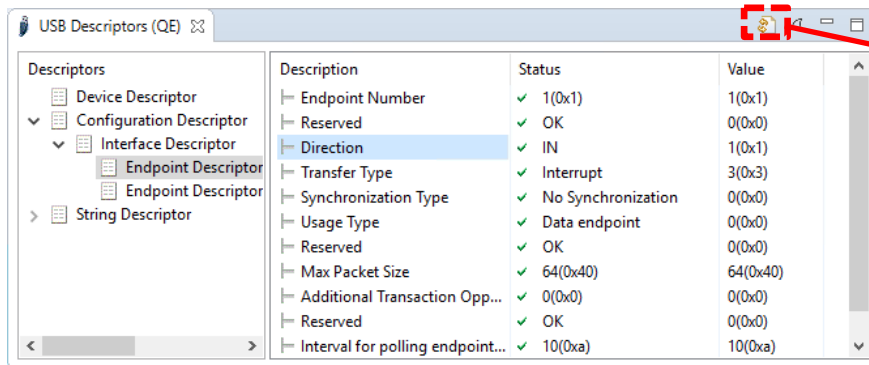
Right-click on the 'NG' row and select [Jump to Pipe Information].

The source code is automatically selected. Check the Endpoint 1 (EP1) side.



Step 4: Correct the source code for the pipe information table.

Correct the code that was found in step 4 above to "USB\_DIR\_P\_IN", then rebuild and run the program.



Update after running the program.

You can confirm that the discrepancy between the settings has been corrected and the state is no longer "NG".

**Note:**

The latest USB driver has no pipe information table.

Therefore, the error of the direction mismatch with the pipe information table cannot be confirmed with the latest USB driver.

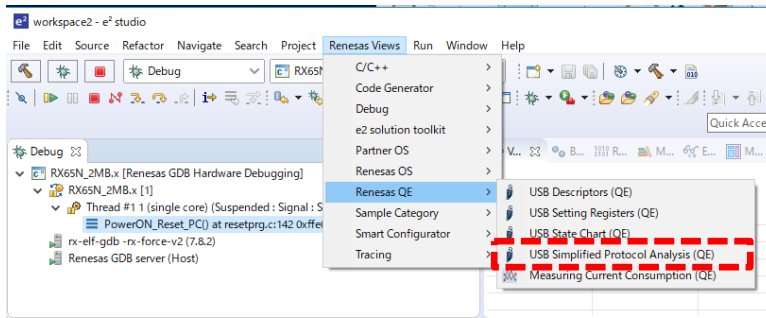
And the 'Jump to Pipe Information' feature does not work with the latest USB driver.

Figure 6-2 Debugging Descriptors

## 7. Starting Wireshark from within QE for USB and Debugging the Contents of USB Communications

Using the functions described in the previous chapters leads to the USB connection being established. The free Wireshark tool is useful if you need to check and debug the contents of actual USB communications. There is a function for starting Wireshark in the settings for checking communications of the target board being debugged by using QE for USB.

Step 1: Show the [USB Simplified Protocol Analysis (QE)] view.



Select [USB Simplified Protocol Analysis (QE)] during debugging (while a program is being executed).



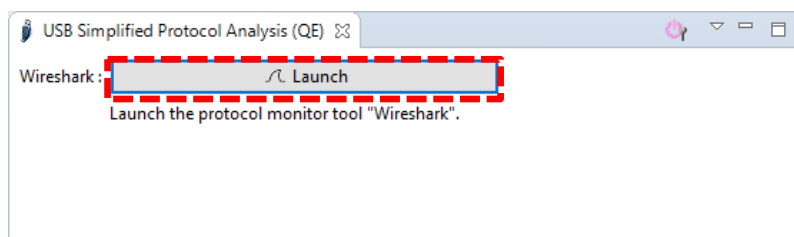
Step 2: Install the free tools that are required.

If the required tools (USBPcap and Wireshark) have not been installed, a message is shown in the view of QE for USB. Install the tools in response to this message.

\*Versions for which operation has been checked: USBPcap 1.0.0.7 and Wireshark 1.12.10



Step 3: Start Wireshark.



Wireshark is started with this button during debugging (while a program is being executed) when the target being debugged is selected.

\*For how to use Wireshark, refer to its help display.

**Note:**

This function does not work with the latest Wireshark.

The latest Wireshark can acquire the contents of USB communications without using QE.

**Figure 7-1 Starting the Simple Protocol Analyzer**

## 8. USB Firmware Supported by QE for USB V1.2.1

QE for USB supports the peripheral functions of the USB firmware listed below.

MCU	Firmware	Rev.
RX231, RX111	USB Basic Mini Host and Peripheral Driver (USB Mini Firmware) Firmware Integration Technology	1.01-1.02, 1.10
	USB Peripheral Mass Storage Class Driver for USB Mini Firmware Firmware Integration Technology	
	USB Peripheral Communications Device Class Driver for USB Mini Firmware Firmware Integration Technology	
	USB Peripheral Human Interface Device Class Driver for USB Mini Firmware Firmware Integration Technology	
	USB Peripheral Mass Storage Class Driver for USB Mini Firmware Using Firmware Integration Technology Modules	
	USB Peripheral Communications Devices Class Driver for USB Mini Firmware Using Firmware Integration Technology Modules	
	USB Peripheral Human Interface Devices Class Driver for USB Mini Firmware Using Firmware Integration Technology Modules	
RX63N, RX631, RX64M, RX65N, RX651, RX71M	USB Basic Host and Peripheral Driver Firmware Integration Technology	1.11-1.20
	USB Peripheral Mass Storage Class Driver (PMSC) Firmware Integration Technology	
	USB Peripheral Communications Device Class Driver (PCDC) Firmware Integration Technology	
	USB Peripheral Human Interface Device Class Driver Firmware Integration Technology	
	USB Peripheral Mass Storage Class Driver(PMSC) Using Firmware Integration Technology Modules	
	USB Peripheral Communications Device Class Driver(PCDC) Using Firmware Integration Technology Modules	
	USB Peripheral Human Interface Devices Class Driver Using Firmware Integration Technology Modules	
RX63N, RX631, RX62N, RX621	Renesas USB MCU and USB ASSP USB Basic Host and Peripheral firmware	2.10
	Renesas USB MCU and USB ASSP USB Peripheral Mass Storage Class Driver(PMSC)	2.10-2.30
Renesas USB MCU and USB ASSP USB Peripheral Communications Device Class Driver(PCDC)		
Renesas USB MCU and USB ASSP Peripheral Human Interface Devices Class Driver(PHID)		
RL78/G1C, RL78/L1C	USB Host and Peripheral Basic Mini Firmware	2.15
	USB Peripheral Mass Storage Class Driver (PMSC) using Basic Mini Firmware	2.15
	USB Peripheral Communications Device Class Driver (PCDC) using USB Basic Mini Firmware	2.15
	USB Peripheral Human Interface Devices Class Driver (PHID) using Basic Mini Firmware	2.15

Only the revision numbers of the following firmware listed below are supported.

MCU	Firmware	Rev.
RX63N, RX631	Renesas USB MCU and USB ASSP USB Peripheral Mass Storage Class Driver(PMSC)	2.10
	Renesas USB MCU and USB ASSP USB Peripheral Communications Device Class Driver(PCDC)	2.10
	Renesas USB MCU and USB ASSP Peripheral Human Interface Devices Class Driver(PHID)	2.10

**Revision History**

Rev.	Date	Description	
		Page	Summary
1.00	Jun 14, 2016	All	First edition issued
1.01	Mar 22, 2019	—	<ol style="list-style-type: none"><li>1. Updating QE for USB to V1.2.1</li><li>2. Change example target device to RX65N</li></ol>

## General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

### 1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

### 2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

### 3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

### 4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

### 5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

### 6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.).

### 7. Prohibition of access to reserved addresses

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### 8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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(Rev.4.0-1 November 2017)

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