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# H8/38076R

# Transition to the Subactive Mode

# Introduction

In this example the power-down mode function of the H8/38076R is used to transition from the active (high-speed) mode to the subactive mode. After a reset is cleared, the SLEEP instruction is executed to directly enter the subactive mode from the active (high-speed) mode and one-second interrupts are generated from the RTC (realtime clock). The SLEEP instruction is then executed a second time to perform a direct transition to the active (high-speed) mode. P92 is connected to an LED, which illuminates when the device is in the subactive mode.

# Target Device

H8/38076R

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### 1. Specifications

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- The power-down mode function of the H8/38076R is used to transition from the active (high-speed) mode to the subactive mode.
- After a reset is cleared, the SLEEP instruction is executed to perform a direct transition from the active (high-speed) mode to the subactive mode.
- After entering the subactive mode, the RTC function generates one-second interrupts.
- The SLEEP instruction is executed a second time to perform a direct transition to the active (high-speed) mode.
- P92 is connected to an LED, which is off when the device is in the active (high-speed) mode and illuminates when the device is in the subactive mode.
- A block diagram of the transition to the subactive mode is shown in figure 1.

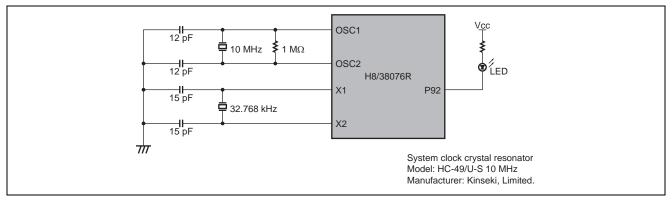


Figure 1 Block Diagram of Transition to the Subactive Mode



#### 2. Description of Functions

#### 2.1 Functions Used

#### 1. The Subactive Mode

In the subactive mode, the system clock oscillator (when the WDT (watchdog timer) disables internal oscillator operation) stops, but internal peripheral modules other than the A/D converter and PWM continue to function. As long as the required voltage is applied, the contents of some registers of the internal peripheral modules are retained. The subactive mode is cleared by the SLEEP instruction. When the subactive mode is cleared a transition to the subsleep mode, the active mode, or the watch mode is made, depending on the combination of the SSBY, LSON, and TMA3 bits in system control register 1 (SYSCR1) and the MSON and DTON bits in system control register 2 (SYSCR2). The subactive mode is not cleared if the I bit in the condition code register (CCR) is set to 1 or the requested interrupt is disabled by one of the interrupt enable registers.

When the  $\overline{\text{RES}}$  signal goes low in the subactive mode, the system clock pulse oscillator starts. The  $\overline{\text{RES}}$  signal must be kept low until the oscillator output stabilizes because system clock signals are supplied to the entire chip as soon as the system clock oscillator starts functioning. After the oscillation stabilization time has elapsed the CPU starts reset exception handling if the  $\overline{\text{RES}}$  signal is driven high.

The operating frequency of the subactive mode is selected from among 1/2, 1/4, and 1/8 of the watch clock ( $\phi_W$ ) by the SA1 and SA0 bits in SYSCR2. After the SLEEP instruction is executed the operating frequency changes to the frequency which was set before execution of the instruction.

#### 2. Direct Transition

The CPU can execute programs in the active mode or the subactive mode. A direct transition is a transition between these two modes without stopping program execution. A direct transition can be made by executing a SLEEP instruction while the DTON bit in SYSCR2 is set to 1. A direct transition can also be used to change the operating frequency in the active or the subactive mode. After the mode transition, direct transition interrupt handling starts. If direct transition interrupts are disabled by the interrupt enable register 2 (IENR2), a transition is made instead to the sleep mode or the watch mode. Note that if a direct transition is attempted while the I bit in the control code register (CCR) is set to 1, the sleep mode or the watch mode will be entered, and the resulting mode cannot be cleared by an interrupt. Figure 2 shows direct transition between the active (high-speed) and subactive modes.

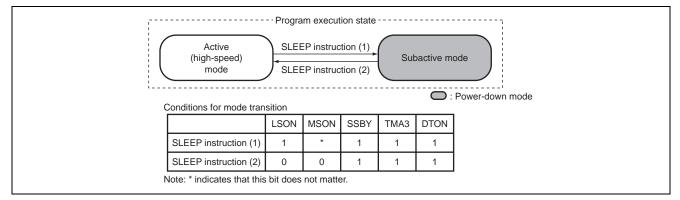


Figure 2 Mode Transition Diagram for the Active (High-Speed) Mode and the Subactive Mode

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- Description of Power-Down Mode Registers The registers related to the power-down modes are described below.
- System control register 1 (SYSCR1) Together with SYSCR2, SYSCR1 controls the power-down modes.
- System control register 2 (SYSCR2) Together with SYSCR1, SYSCR2 controls the power-down modes.
- Interrupt enable register 2 (IENR2) IENR2 enables direct transition interrupt requests.
- Interrupt request register 2 (IRR2) IRR2 is a status register that indicates direct transition interrupt requests.
- 4. Duration of Direct Transition from the Subactive Mode to the Active (High-Speed) Mode The time from the start of SLEEP instruction execution to the end of interrupt exception handling (the direct transition time) is calculated by the following equation.

Direct transition time = { (Number of SLEEP instruction execution states)

- + (Number of internal processing states) }  $\times$  (t\_{subcyc} before transition)
- + (Wait time specified by STS2 to STS0)
- + (Number of interrupt exception handling execution states)
- $\times$  (t<sub>cvc</sub> after transition)

Legend

 $t_{cyc}$ : System clock ( $\phi$ ) cycle time  $t_{subcyc}$ : Subclock ( $\phi_{SUB}$ ) cycle time



5. Oscillation Stabilization Wait Time

Figure 3 shows the oscillation waveform (OSC2), system clock ( $\phi$ ), and H8/38076R operating mode when a transition is made from the subactive mode to the active (high-speed or medium-speed) mode, with a resonator connected to the system clock oscillator.

As shown in figure 3, a transition to the active (high-speed) mode requires the sum of the following two times (oscillation stabilization time and wait time) because the system clock oscillator is halted in the subactive mode.

• Oscillation stabilization time (t<sub>rc</sub>)

The duration from the point at which the oscillation waveform from the system clock oscillator starts to change when an interrupt is generated, until the amplitude of the oscillation waveform increases and the oscillation frequency stabilizes.

• Wait time

The time required for the CPU and peripheral function modules to start operating after the oscillation waveform frequency and system clock have stabilized. The wait time is selected by bits STS2 to STS0 in SYSCR1.

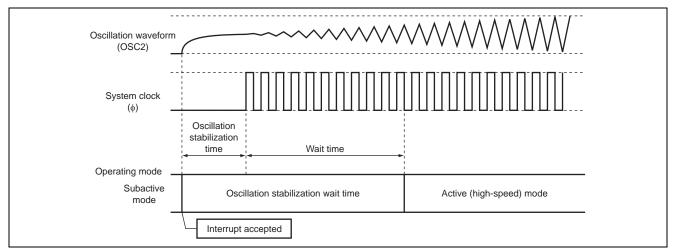


Figure 3 Oscillation Stabilization Wait Time

When the subactive mode is cleared by an interrupt or a reset, and a transition is made to the active mode, the oscillation waveform begins to change at the point at which the interrupt is accepted. Therefore, when a resonator is connected in the subactive mode, the oscillation stabilization time is necessary because the system clock oscillator is halted.

The oscillation stabilization time for this state transition is the same as the oscillation stabilization time at power-on (the duration from the point at which the power supply voltage reaches the prescribed level until oscillation stabilizes) specified as "oscillation stabilization time  $t_{rc}$ " in the AC characteristics.

Once the system clock has halted, a wait time of at least 8 states is necessary for the CPU and peripheral function modules to operate normally.

Thus, the time required from interrupt generation until operation of the CPU and peripheral function modules is the sum of the oscillation stabilization time and wait time described above. This total time is called the oscillation stabilization wait time and is expressed the following equation.

Oscillation stabilization wait time = oscillation stabilization time + wait time =  $t_{rc}$  + (8 to 16,384 states)

Therefore, when a transition is made from the subactive mode to the active (high-speed) mode, with an resonator connected to the system clock oscillator, the mounted circuit components must be evaluated carefully before deciding the oscillation stabilization wait time. Specifically, a suitable value should be determined in consultation with the resonator manufacturer, since the oscillation stabilization time may differ depending on the mounted circuit component constants, stray capacitance, and so on. Confirm that the oscillation amplitude is approximately 1 V or greater during the wait time.



#### 6. Operating Frequency and Wait Time

Table 1 shows the relationship between the settings of bits STS2 to STS0 in SYSCR1, the operating frequency, and the wait time.

				Wait Time		
	Bit		_	Operating Frequency:	Operating Frequency:	Operating Frequency:
STS2	STS1	STS0	Number of Wait States	10 MHz	5 MHz	2 MHz
0	0	0	8,192 states	0.819 ms	1.638 ms	4.1 ms
0	0	1	16,384 states	1.638 ms	3.277 ms	8.2 ms
0	1	0	1,024 states	0.102 ms	0.205 ms	0.512 ms
0	1	1	2,048 states	0.205 ms	0.410 ms	1.024 ms
1	0	0	4,096 states	0.410 ms	0.819 ms	2.048 ms
1	0	1	2 states (external clock input)	0.0002 ms	0.0004 ms	0.001 ms
1	1	0	8 states	0.0008 ms	0.002 ms	0.004 ms
1	1	1	16 states	0.002 ms	0.003 ms	0.008 ms

#### Table 1 Settings of Bits STS2 to STS0, Operating Frequency, and Wait Time

In this sample task a crystal resonator (Kinseki, Limited HC-49/U-S 10 MHz) is connected to the system clock oscillator. Therefore, to accommodate the oscillation stabilization time  $t_{rc}$  of 0.8 ms (typ.) (Vcc = 2.7 to 3.3 V) specified in the AC characteristics, bits STS2 to STS0 in SYSCR1 are set to 000 to produce a wait time of approximately 0.819 ms.



#### 7. State of Device in the Subactive Mode

Table 2 shows the state of the H8/38076R in the subactive mode.

#### Table 2 State of the H8/38076R in the Subactive Mode

Function		Status
System clock oscillator		Halted
Subclock oscillator		Functioning
CPU	Instructions	Functioning
	RAM	Functioning
	Registers	Functioning
	I/O	Functioning
External interrupts	IRQ0	Functioning
	IRQ1	Functioning
	IRQ3	Functioning
	IRQ4	Functioning
	IRQAEC	Functioning
	WKP0 to WKP7	Functioning
Peripheral modules	Timer F	Functioning/retained <sup>*1</sup>
	AEC (Asynchronous event counter)	Functioning
	RTC (realtime clock)	Functioning/retained <sup>*2</sup>
	TPU (timer pulse unit)	Retained
	Watchdog timer (WDT)	Functioning <sup>*3</sup> /retained <sup>*4</sup>
	SCI3/IrDA module	Functioning/retained <sup>*5</sup>
	I <sup>2</sup> C2 module	Retained
	PWM module	Retained
	A/D converter	Retained
	LCD controller/driver	Functioning/retained <sup>*6</sup>

Notes: 1. Functioning if  $\phi_W/4$  is selected as an internal clock. Halted and retained otherwise.

2. Functioning if the RTC function is selected. Retained if the free running counter function is selected.

- 3. Functioning only if the internal oscillator is selected.
- 4. Functioning if  $\phi_W/32$  is selected as an internal clock. Halted and retained otherwise.
- 5. Functioning if  $\phi_W/2$  is selected as an internal clock. Halted and retained otherwise.

6. Functioning if  $\phi_W$ ,  $\phi_W/2$ , or  $\phi_W/4$  is selected as the clock to be used. Halted and retained otherwise.



# 2.2 RTC Function

In this sample task the RTC function is used to generate interrupts at 1-second intervals. The RTC function is described below.

- 1. Registers for RTC Function The registers related to the RTC function are described below.
- Second data register/free running counter data register (RSECDR) RSECDR counts seconds. It indicates BCD codes and counts from 0 to 59. It is an 8-bit read register used as a counter when it operates as a free running counter.
- Minute data register (RMINDR) RMINDR counts minutes on the carry generated by RSECDR. It indicates BCD codes and counts from 0 to 59.
- Hour data register (RHRDR) RHRDR counts hours on the carry generated by RMINDR. It indicates BCD codes and counts from 0 to 11 or from 0 to 23, depending on the setting of the 12/24 bit in RTCCR1.
- Day-of-week data register (RWKDR) RWKDR counts the days of the week on the carry generated by RHRDR. It indicates the day of the week as a binary code from 0 to 6 using bits WK2 to WK0.
- RTC control register 1 (RTCCR1) RTCCR1 controls start, stop and reset of the clock timer.
- RTC control register 2 (RTCCR2)

RTCCR2 controls RTC periodic interrupts of week, day, hour, minute, one second, 0.5 seconds, and 0.25 seconds. Enabling interrupts of week, day, hour, minute, one second, 0.5 seconds, and 0.25 seconds sets the corresponding flag to 1 in the RTC interrupt flag register (RTCFLG) when an interrupt occurs. It also controls overflow interrupts of a free running counter when RTC operates as a free running counter.

• Clock source select register (RTCCSR)

RTCCSR selects the clock source. A free running counter controls start/stop of counter operation by the RUN bit setting in RTCCR1. When a clock other than 32.768 kHz is selected, the RTC is disabled and operates as an 8-bit free running counter. When the RTC operates as an 8-bit free running counter, RSECDR enables reading of counter values. An interrupt can be generated by setting the FOIE bit in RTCCR2 to 1 and enabling overflow interrupts of the free running counter. A clock whose frequency is the system clock divided by 32, 16, 8, or 4 is output in the active and sleep modes.

- RTC interrupt flag register (RTCFLG) RTCFLG sets the corresponding flag when an interrupt occurs. Each flag is not cleared automatically even if the interrupt is accepted. Flags can are cleared by writing 0 to them.
- Interrupt enable register 1 (IENR1) IENR1 enables RTC interrupts.



#### 2.3 I/O Port Functions

In this sample task the P92 pin is connected to an LED, which is turned on and off by the port output. The functions of port 9 are described below.

- Port 9 registers
   The registers related to port 9 are described below.
- Port control register 9 (PCR9) PCR9 selects the input/output state of the pins of port 9 in bit units.
- Port data register 9 (PDR9) PDR9 is a register that stores data for pins of port 9.

#### 2.4 Assignment of Functions

Table 3 shows the assignment of functions in this sample task.

Elements	Description
SYSCR1	Together with SYSCR2, controls transitions between the active (high-speed) mode and subactive modes
SYSCR2	Together with SYSCR1, controls transitions between the active (high-speed) mode and subactive modes
IENR2	Set to enable direct transition interrupts
IRR2	Direct transition interrupt request flag
RSECDR	Counts seconds
RMINDR	Counts minutes
RHRDR	Counts hours
RWKDR	Counts days of the week
RTCCR1	Controls operation start/stop of the clock timer, controls resets
RTCCR2	Set to enable one-second periodic interrupts
RTCCSR	Selects RTC operation by setting the clock source to 32.768 kHz
RTCFLG	One-second periodic interrupt request flag
IENR1	Set to enable RTC interrupt requests
PCR9	Sets P92 as output pin
PDR9	Stores output data of P92 output pin

#### Table 3 Assignment of Functions



#### 3. Principles of Operation

The principles of operation of this sample task are illustrated in figure 4.

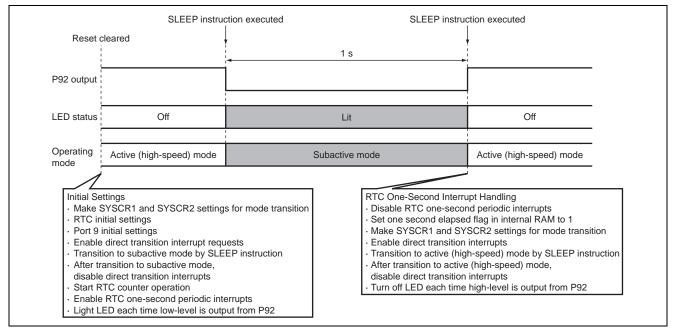


Figure 4 Principles of Operation



#### 4. Description of Software

### 4.1 Modules

Table 4 shows the modules used in this sample task.

#### Table 4 Modules

Function Name	Description
main	Makes initial settings for mode transition, makes initial settings for RTC, makes initial settings for pin P92, enables direct transition interrupt requests, transitions to the subactive mode, starts RTC count operation, enables RTC one-second periodic interrupt requests, lights LED by outputting low level from output pin P92, makes SYSCR1 and SYSCR2 settings for mode transition, enters the active (high-speed) mode, disables direct transition interrupt requests, turns off LED by outputting high level from output pin P92
int_sleep	Clears direct transition interrupt flag as part of direct transition interrupt handling
int_rtc	Clears RTC one-second periodic interrupt flag as part of RTC one-second periodic interrupt handling, disables RTC one-second periodic interrupt requests, halts RTC operation, sets one second elapsed flag



# 4.2 Internal Registers Used

The internal registers used in this sample task are shown below.

• SY	SCR1 Sy	stem control regis	ster 1	Address: H'FFF0	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	SSBY	0	R/W	<ul> <li>Software standby</li> <li>Selects the mode to transition to after execution of the SLEEP instruction.</li> <li>0: A transition is made to the sleep mode or the subsleep mode</li> <li>1: A transition is made to the standby mode or the watch mode</li> </ul>	1
6	STS2	0	R/W	Standby timer selection 2 to 0	0
5	STS1	0	R/W	Specifies the number of wait states that must	0
4	STS0	0	R/W	elapse after the system clock oscillator begins functioning until the clock is supplied when transitioning from the standby mode, the subactive mode, the subsleep mode, or the watch mode to the active mode or the sleep mode. 000: 8,192 wait states 001: 16,384 wait states 010: 1,024 wait states 011: 2,048 wait states 100: 4,096 wait states 101: 2 wait states 111: 2 wait states	0
3	LSON	0	R/W	<ul> <li>Low speed on flag</li> <li>Selects the system clock (φ) or subclock (φ<sub>SUB</sub>) as the CPU operating clock when the watch mode is cleared.</li> <li>0: CPU operates on system clock (φ)</li> <li>1: CPU operates on subclock (φ<sub>SUB</sub>)</li> </ul>	1
2	ТМАЗ	0	R/W	In combination with the SSBY and LSON bits in SYSCR1 and the DTON and MSON bits in SYSCR2, selects the mode to which transition is made after the SLEEP instruction is executed.	1
1	MA1	1	R/W	Active mode clock selection 1 and 0	1
0	MAO	1	R/W	Selects the operating clock frequency in the active (medium-speed) mode and the sleep (medium-speed) mode. 00: $\phi_{OSC}/8$ 01: $\phi_{OSC}/16$ 10: $\phi_{OSC}/32$ 11: $\phi_{OSC}/64$	1



• S	YSCR2 Sy	stem control regis	ster 2	Address: H'FFF1	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7		1		Reserved	1
6	—	1	_	These bits are always read as 1 and cannot be	1
5	—	1	_	modified.	1
4	NESEL	1	R/W	Noise elimination sampling frequency selection The subclock oscillator generates the watch clock $(\phi_W)$ and the system clock oscillator generates the oscillator clock $(\phi_{OSC})$ . This bit selects the sampling frequency of $\phi_{OSC}$ when $\phi_W$ is sampled. 0: Sampling rate is $\phi_{OSC}/16$ 1: Sampling rate is $\phi_{OSC}/4$	0
3	DTON	0	R/W	Direct transfer on flag In combination with the SSBY, TMA3, and LSON bits in SYSCR1 and the MSON bit in SYSCR2, this bit selects the mode to which transition is made after the SLEEP instruction is executed.	1
2	MSON	0	R/W	Middle speed on flag This bit selects whether operation continues in the active (high-speed) mode or the active (medium- speed) mode after the standby mode, the watch mode, or the sleep mode is cleared. 0: Active (high-speed) mode 1: Active (medium-speed) mode	0
1	SA1	0	R/W	Subactive mode clock selection 1 and 0	0
0	SA0	0	R/W	Selects the operating clock frequency in the subactive and subsleep modes. The operating clock frequency changes to the set frequency after the SLEEP instruction is executed. $00: \varphi_W/8$ $01: \varphi_W/4$ $1X: \varphi_W/2$	0
	: x: Don't care				
• IE	ENR2 Int	errupt enable regi	ister 2	Address: H'FFF4	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	IENDT	0	R/W	Direct transition interrupt request enable 0: Direct transition interrupt requests disabled 1: Direct transition interrupt requests enabled	1



• IF	RR2 Int	terrupt request reg	gister 2	Address: H'FFF7	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	IRRDT	0	R/W	Direct transition interrupt request flag	0
				[Setting condition]	
				When the SLEEP instruction is executed and	
				direct transition is made while the DTON bit in	
				SYSCR2 is set to 1	
				[Clearing condition]	
				When 0 is written to this bit	
• Ri Bit	SECDR Se Bit Name	cond data register Initial Value	/free run <b>R/W</b>	ning counter data register Address: H'F068 Description	Set Value
7	BSY	_	R	RTC busy	0
				This bit is set to 1 when the RTC is updating (operating) the values of the second, minute, hour,	,

				and day-of-week data registers. The values of the second, minute, hour, and day-of-week data registers may be used when this bit is 0.	
6	SC12		R/W	Seconds ten's position count	0
5	SC11	—	R/W	Counts the tens position value from 0 to 5 for 60-	0
4	SC10		R/W	second counting.	0
3	SC03		R/W	Seconds one's position count	0
2	SC02		R/W	Counts the ones position value from 0 to 9,	0
1	SC01	—	R/W	incrementing once per second. When a carry is	0
0	SC00	—	R/W	generated, 1 is added to the tens position value.	0

• RI	MINDR Mi	inute data register		Address: H'F069	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	BSY	_	R	RTC busy This bit is set to 1 when the RTC is updating (operating) the values of the second, minute, hour, and day-of-week data registers. The values of the second, minute, hour, and day-of-week data registers may be used when this bit is 0.	0
6	MN12	—	R/W	Minutes tens position count	0
5	MN11	—	R/W	Counts the ten's position value from 0 to 5 for 60-	0
4	MN10	_	R/W	minute counting.	0
3	MN03	_	R/W	Minutes ones position count	0
2	MN02	_	R/W	Counts the one's position value from 0 to 9,	0
1	MN01	_	R/W	incrementing once per minute. When a carry is	0
0	MN00	_	R/W	generated, 1 is added to the tens position value.	0

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• R	HRDR Ho	our data register		Address: H'F06A	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	BSY	_	R	RTC busy This bit is set to 1 when the RTC is updating (operating) the values of the second, minute, hour, and day-of-week data registers. The values of the second, minute, hour, and day-of-week data registers may be used when this bit is 0.	0
6	_	0	—	Reserved This bit is always read as 0.	0
5	HR11		R/W	Hours tens position count	0
4	HR10	—	R/W	Counts the ten's position value for hours from 0 to 2.	0
3	HR03	_	R/W	Hours ones position count	0
2	HR02	_	R/W	Counts the one's position value from 0 to 9,	0
1	HR01	_	R/W	incrementing once per hour. When a carry is	0
0	HR00	_	R/W	generated, 1 is added to the tens position value.	0
Bit	Bit Name	iy-of-week data re	R/W	Address: H'F06B Description	Set Value
7	BSY	_	R	RTC busy This bit is set to 1 when the RTC is updating (operating) the values of the second, minute, hour, and day-of-week data registers. The values of the second, minute, hour, and day-of-week data registers may be used when this bit is 0.	0
6	_	0	_	Reserved	0
5	_	0	_	These bits are always read as 0.	0
4	—	0	—		0
3	—	0	—		0
2	WK2	—	R/W	Day-of-week count	0
1	WK1	—	R/W	Day-of-week is indicated with in binary.	0
0	WK0	_	R/W	000: Sunday 001: Monday 010: Tuesday 011: Wednesday 100: Thursday 101: Friday	0
				110: Saturday 111: Setting disabled	



• R'	FCCR1 R7	C control register	r 1	Address: H'F06C	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	RUN	_	R/W	RTC operation start 0: Stops RTC operation 1: Starts RTC operation	1
6	12/24	_	R/W	<ul> <li>Operating mode</li> <li>0: RTC operates in 12-hour mode. RHRDR is used to count from 0 to 11</li> <li>1: RTC operates in 24-hour mode. RHRDR is used to count from 0 to 23</li> </ul>	0
5	PM	_	R/W	<ul> <li>A.m./p.m.</li> <li>0: Indicates a.m. when RTC is in the 12-hour mode</li> <li>1: Indicates p.m. when RTC is in the 12-hour mode</li> </ul>	0
4	RST	0	R/W	Reset 0: Normal operation 1: Resets all registers and control circuits except RTCCSR and this bit. Always clear this bit to 0 after setting it to 1	0
3	_	0	_	Reserved	0
2	—	0		These bits are always read as 0.	0
1	_	0	—		0
0	—	0	_		0



• RTCCR2 RTC control register 2		r 2	Address: H'F06D		
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	FOIE	_	R/W	<ul> <li>Free running counter overflow interrupt enable</li> <li>0: Free running counter overflow interrupts disabled</li> <li>1: Free running counter overflow interrupts enabled</li> </ul>	0
6	WKIE	—	R/W	Week periodic interrupt enable 0: Week periodic interrupts disabled 1: Week periodic interrupts enabled	0
5	DYIE	_	R/W	Day periodic interrupt enable 0: Day periodic interrupts disabled 1: Day periodic interrupts enabled	0
4	HRIE	—	R/W	Hour periodic interrupt enable 0: Hour periodic interrupts disabled 1: Hour periodic interrupts enabled	0
3	MNIE	—	R/W	Minute periodic interrupt enable 0: Minute periodic interrupts disabled 1: Minute periodic interrupts enabled	0
2	1SEIE	—	R/W	One-second periodic interrupt enable 0: One-second periodic interrupts disabled 1: One-second periodic interrupts enabled	1
1	05SEIE	_	R/W	0.5-second periodic interrupt enable 0: 0.5-second periodic interrupts disabled 1: 0.5-second periodic interrupts enabled	0
0	025SEIE	_	R/W	<ul><li>0.25-second periodic interrupt enable</li><li>0: 0.25-second periodic interrupts disabled</li><li>1: 0.25-second periodic interrupts enabled</li></ul>	0



• RTCCSR Clock source select register		register	Address: H'F06F		
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	—	0	_	Reserved	0
				This bit is always read as 0.	
6	RCS6	0	R/W	Clock output selection	0
5	RCS5	0	R/W	Selects the clock output from the TMOW pin when	0
4	SUB32K	0	R/W	the TMOW bit in port mode register 3 (PMR3) has	0
				been set to 1.	
				000: φ/4	
				001: φ/8	
				010: φ/16	
				011: φ/32	
				xx1:	
3	RCS3	1	R/W	Clock source selection	1
2	RCS2	0	R/W	0000: φ/8 Free running counter operation	0
1	RCS1	0	R/W	0001: φ/32 Free running counter operation	0
0	RCS0	0	R/W	0010: $\phi/128$ Free running counter operation	0
				0011: φ/256 Free running counter operation	
				0100: $\phi/512$ Free running counter operation	
				0101: $\phi/2,048$ Free running counter operation	
				0110: $\phi/4,096$ Free running counter operation	
				0111:	
				1xxx: 32.768 kHz RTC operation	

Note: x: Don't care



• RTCFLG RTC interrupt flag register			egister	Address: H'F067	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	FOIFG	0	R/W <sup>*</sup>	Free running counter overflow interrupt request	0
				flag	
				[Setting condition]	
				When a free running counter overflows	
				[Clearing condition]	
				When 0 is written to FOIFG when FOIFG = 1	
6	WKIFG	0	R/W <sup>*</sup>	Week periodic interrupt request flag	0
				[Setting condition]	
				When a week periodic interrupt occurs	
				[Clearing condition]	
			*	When 0 is written to WKIFG when WKIFG = 1	
5	DYIFG	0	R/W <sup>°</sup>	Day periodic interrupt request flag	0
				[Setting condition]	
				When a day periodic interrupt occurs	
				[Clearing condition]	
			*	When 0 is written to DYIFG when DYIFG = 1	
4	HRIFG	0	R/W	Hour periodic interrupt request flag	0
				[Setting condition]	
				When an hour periodic interrupt occurs	
				[Clearing condition]	
			*	When 0 is written to HRIFG when HRIFG = 1	
3	MNIFG	0	R/W <sup>ˆ</sup>	Minute periodic interrupt request flag	0
				[Setting condition]	
				When a minute periodic interrupt occurs	
				[Clearing condition]	
			*	When 0 is written to MNIFG when MNIFG = 1	
2	SEIFG	0	R/W	One-second periodic interrupt request flag	0
				[Setting condition]	
				When a one-second periodic interrupt occurs	
				[Clearing condition]	
			*	When 0 is written to SEIFG when SEIFG = 1	
1	05SEIFG	0	R/W	0.5-second periodic interrupt request flag	0
				[Setting condition]	
				When a 0.5-second periodic interrupt occurs	
				[Clearing condition]	
			*	When 0 is written to 05SEIFG when 05SEIFG = 1	
0	025SEIFG	0	R/W <sup>°</sup>	0.25-second periodic interrupt request flag	0
				[Setting condition]	
				When a 0.25-second periodic interrupt occurs	
				[Clearing condition]	
				When 0 is written to 025SEIFG when 025SEIFG =	
				1	

Note: \* Only 0 can be written to clear the flag.



• IENR1 Inte		errupt enable regi	ster 1	Address: H'FFF3	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
7	IENRTC	0	R/W	RTC interrupt request enable	1
				0: RTC interrupt requests disabled	
				1: RTC interrupt requests enabled	
• PCR9 Port control register 9			9	Address: H'FFEC	
Bit	Bit Name	Initial Value	R/W	Description	Set Value
2	PCR92	0	W	Setting a PCR9 bit to 1 makes the corresponding pin an output pin, while clearing the bit to 0 makes the pin an input pin. The settings in PCR9 and in PDR9 are valid when the corresponding pin is designated as a general I/O pin. PCR9 is a write- only register. This bit is always read as 1.	1
• PDR9 Port data register 9			Address: H'FFDC		
Bit	Bit Name	Initial Value	R/W	Description	Set Value
2	P92	1	R/W	If port 9 is read while this bit is set to 1, the corresponding value stored in PDR9 is read directly, regardless of the actual pin state. If port 9 is read while this bit is cleared to 0, the state of the corresponding pin is read.	1

# 4.3 RAM Usage

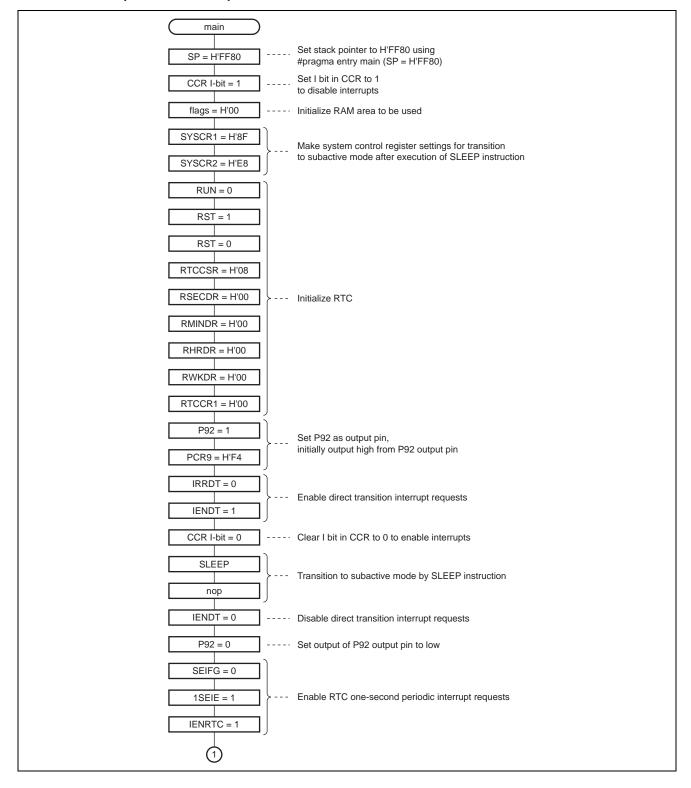
The RAM used in this sample task is shown below.

<ul> <li>flags</li> </ul>	User flag area		Address: H'FB80		
Bit	Bit Name	Initial Value	Description	Used in	
7	seconf	0	Flag showing that the RTC has generated a one- second interrupt following a transition to the subactive mode	main int_rtc	

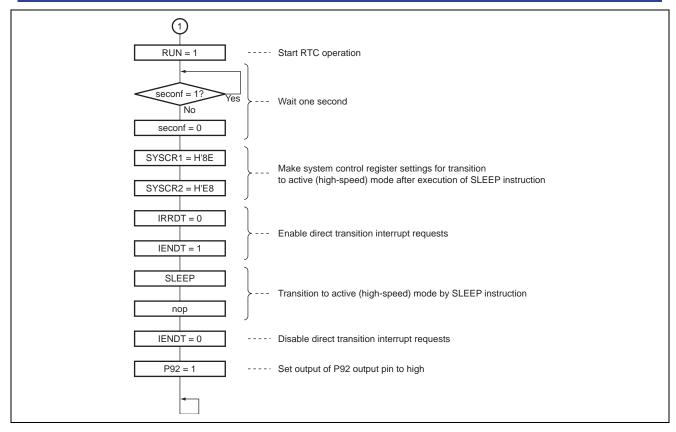


#### 5. Flowcharts

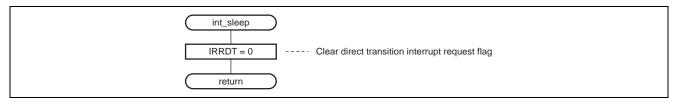
#### 5.1 main (Main Routine)



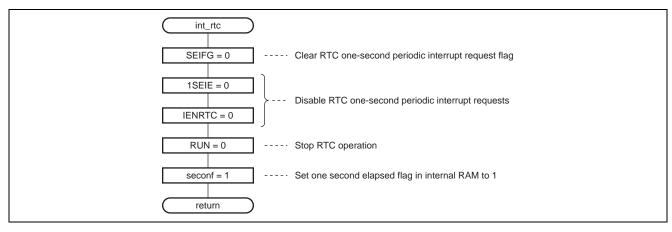




# 5.2 int\_sleep (Direct Transition Interrupt Handling Routine)



# 5.3 int\_rtc (RTC Interrupt Handling Routine)





# 5.4 Link Address Specifications

Section Name	Address
CVECT	H'0000
Р	H'0100
В	H'FB80



# **Revision Record**

		Description			
Rev.	Date	Page	Summary		
1.00	Mar.18.05	_	First edition issued		



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