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April 1st, 2010
Renesas Electronics Corporation

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H8/38076F

An Example of a Simple Clock

Introduction

The Renesas H8/38076F is a new microcontroller of the Super Low Power family, introducing the 16-bit core H8/300H in a series of devices up to now distinguished to have 8-bit core and low power consumption for battery powered application.

This application note provides example C code to initialise and configure the RTC and the LCD Controller found on the H8/38076F. The code is written for the Renesas MCS C compiler and was developed using the High-Performance Embedded Workshop (HEW). The code was debugged using the E7 emulator with the debugger integrated in the HEW.

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Preface

The H8/38076F is suitable for a wide range of applications where performance and low power consumption are the key requirements. Based around the 16-Bit H8/300H CPU core, the H8/38076F features 32 Kbytes of single supply FLASH memory, a host of integrated peripherals and can be clocked at a maximum of 10MHz. In the picture 1 is shown the block diagram.

This microcontroller, like all the SLP devices, supports power down modes such as Subactive mode, Sleep mode, Subsleep and watch mode, that are used in the application here described.

The E7 used for debugging is a low-cost emulation tool for the SLP and H8/300H Tiny families, and the HEW used is the version 3.

The objective of this application note is to produce example C code, which can be used to demonstrate how to initialise and manage the RTC, the LCD Controller and a couple of low power modalities.

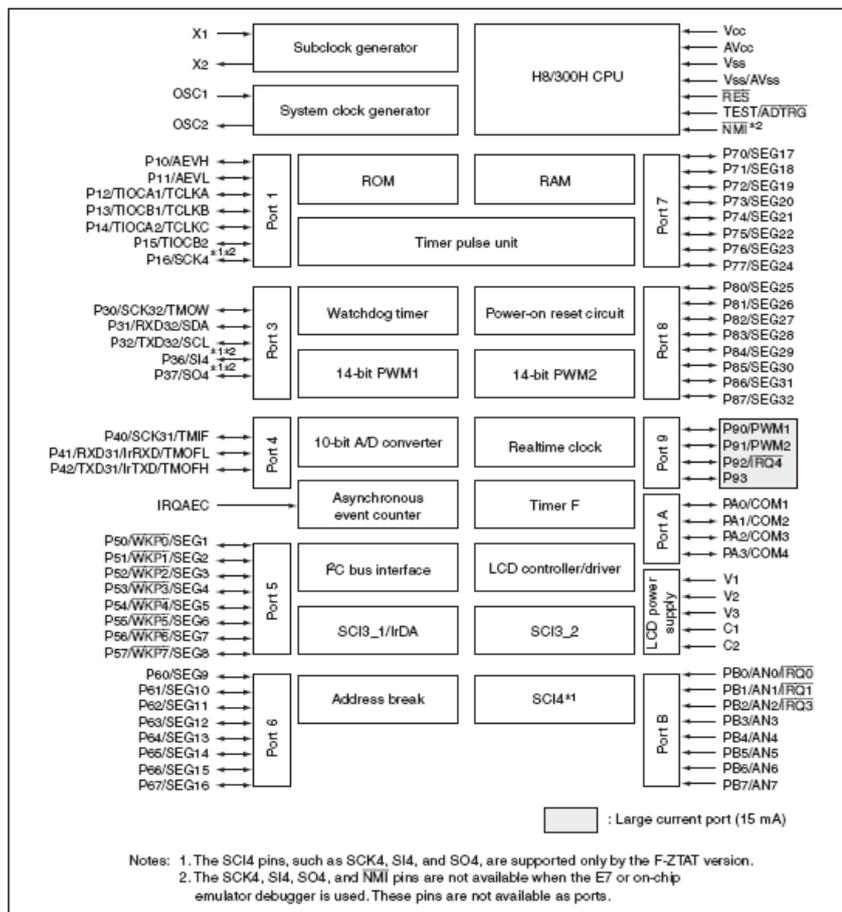


Figure 1 – H8/38076F block diagram

Description of Hardware

1. Description of RTC

The realtime clock (RTC) is a timer used to count time ranging from a second to a week. It is possible to program it to be used as free running counter or as clock.

The main features are:

- counts seconds, minutes, hours, and day-of-week, with start/stop and reset function
- possibility to read/write the counters with BCD codes
- Interrupts can be generated ranging from 0.25 seconds to a week

The RTC has the following registers.

- Second data register/free running counter data register (RSECDR)
- Minute data register (RMINDR)
- Hour data register (RHRDR)
- Day-of-week data register (RWKDR)
- RTC control register 1 (RTCCR1)
- RTC control register 2 (RTCCR2)
- Clock source select register (RTCCSR)
- RTC Interrupt flag register (RTCFLG)

Figure 2 shows the procedure for the initial setting of the RTC. To change the setting of the RTC also follow this procedure.

When the second, minute, hour, or day-of-week data is set, check the BSY bit. When the BSY bit is cleared to 0, clear the RUN bit in RTCCR1 to 0 to stop the RTC operation.

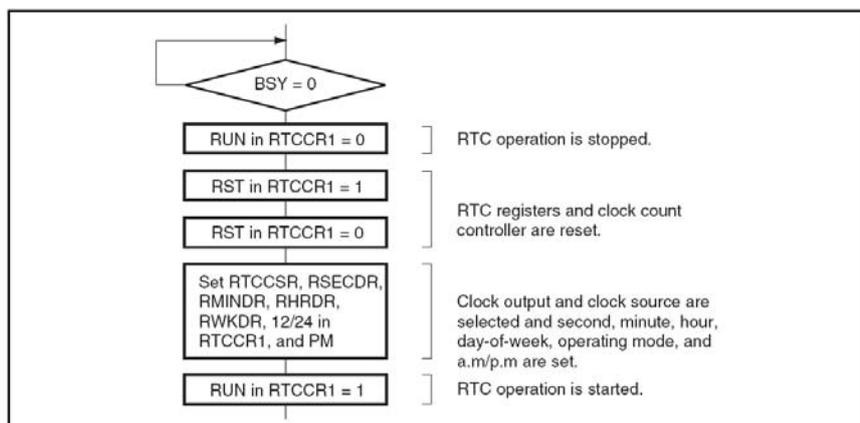


Figure 2 – Initial setting procedure

All the registers containing the time datum have a bit named BSY that is asserted during the update of the register and is reset after the completion of the update. For reading procedure is necessary to check the BSY bit before read in order to have the right data.

The routine `read_time_from_rtc()` detailed later shows an example.

2. Description of LCD Controller

This LSI has an on-chip peripheral able to directly drive an LCD panel. In this circuit are present the segment-type LCD control circuit, the LCD driver and the power supply circuit.

The RAM used for LCD is on chip and is 16 bytes long. All the segments not used for the display can be selected as I/O port, grouped by 4. The refresh frequency is selectable in a range of 11 available.

For this application has been used a 32x4 display, described in the next paragraph, but only 24x4 segments are connected and driven since in the EDK38076 the first 8 of these segments are connected to LEDs (non used for the application but in any case available). The initialisation sequence of the peripheral is the following:

```
SYSTEM.CKSTPR2.BIT.LDCKSTP = 1;           // accendo periferica
LCD.LPCR.BYTE = 0xea;
LCD.LCR.BYTE = 0xf2;
LCD.LCR2.BIT.LCDAB = 0;                   / waveform A
LCD.LCR2.BIT.CHG = 1;
```

where:

- LDCKSTP switch on the peripheral.
- LPCR selects the duty cycle (DTS + CMX -> ¼ duty) and the pin functions (SEG1 to SEG8 used as I/O ports, SEG9 to SEG32 as segments driver).

DTS1	DTS0	CMX	-	SGS3	SGS2	SGS1	SGS0
1	1	1	0	1	0	1	0

- LCR controls LCD drive power supply (PSW 1 -> LCD drive power supply is turned on and ACT 1 -> LCD controller/driver operates) and display data, and selects the frame frequency (based on subclock/4).

-	PSW	ACT	DISP	CKS3	CKS2	CKS1	CKS0
1	1	1	1	0	0	1	0

- LCR2 controls switching between the A (selected) and B waveform, selection of the step-up clock for the 3-V constant-voltage circuit, connection with the LCD power-supply split resistor (selected), and turning on or off 3-V constant-voltage power supply.

3. Description of display

To realise this application has been used the 3DK38076 connected to an external LCD, detailed in figure 3. The LCD is a Varitronix VIM-828-DP (documentation can be downloaded from www.varitronix.com) with 8 character (14 Segment Starburst) where only six are used.

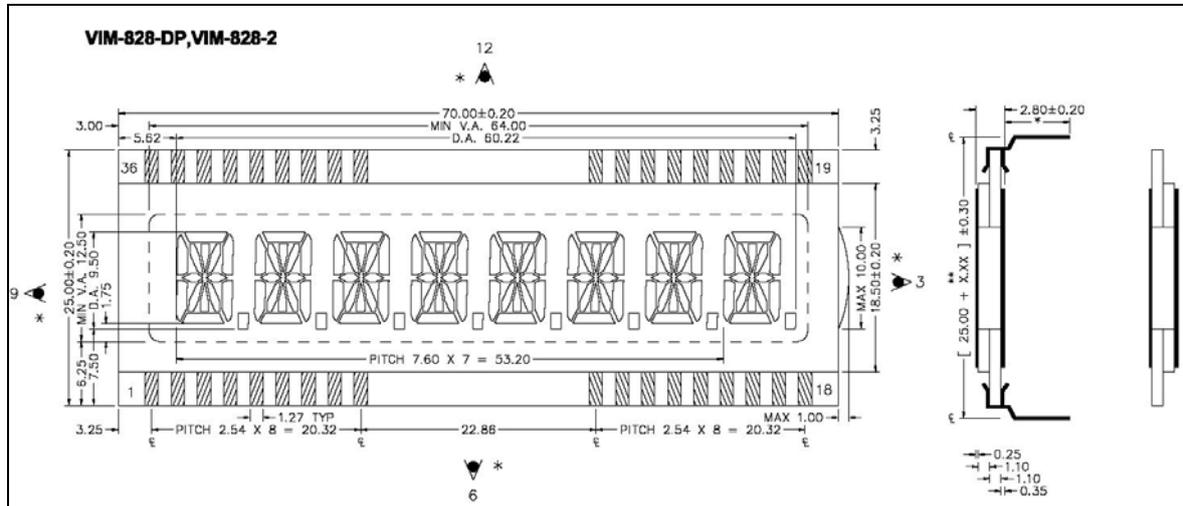


Fig.3 - LCD

The LCD is directly connected to the microcontroller, in particular the segments from SEG8 to SEG32 were used. This choice was due to the 3DK connections (on the first 8 segments are connected LEDs). Since the LCD used is a 32 segments x 4 commons, the first two characters are not connected. In any case, only six numbers are necessary, because the time is expressed in the notation:

hh.mm.ss

The LCD RAM is mapped as shown in the following table, and the figure 4 shows as the segments of single character are internally connected.

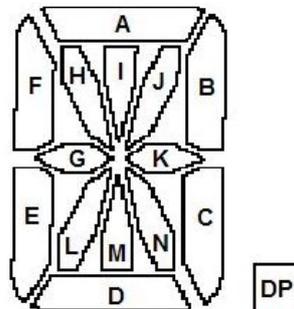


Figure 4 – digit configuration

LCD RAM address	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
F740	N.U.							
F741	N.U.							
F742	N.U.							
F743	N.U.							
F744	1M	1L	1G	1H	1DP	1C	1B	1A
F745	1N	1K	1J	1I	1D	1E	1F	-
F746	2M	2L	2G	2H	2DP	2C	2B	2A
F747	2N	2K	2J	2I	2D	2E	2F	-
F748	3M	3L	3G	3H	3DP	3C	3B	3A
F749	3N	3K	3J	3I	3D	3E	3F	-
F74A	4M	4L	4G	4H	4DP	4C	4B	4A
F74B	4N	4K	4J	4I	4D	4E	4F	-
F74C	5M	5L	5G	5H	5DP	5C	5B	5A
F74D	5N	5K	5J	5I	5D	5E	5F	-
F74E	6M	6L	6G	6H	6DP	6C	6B	6A
F74F	6N	6K	6J	6I	6D	6E	6F	-
	COM4	COM3	COM2	COM1	COM4	COM3	COM2	COM1

Description of the application

The schematics of the application are shown in figure 6.

After the initialisation of the internal registers and internal peripherals, the microcontroller is driven in watch mode in order to have very low power consumption.

The RTC is running linked with the subclock, as the LCD Controller.

Two different interrupt sources are enabled: the RTC (half second and second alternatively) and the IRQ4.

The interrupt of RTC is used to refresh the value of time on the display: during the initialization phase is enabled the 0.5 second interrupt. The ISR blinks the points between hours, minutes and seconds, disables this interrupt and enables the 1 second interrupt. This interrupt set a flag used by the main to read the time from RTC and update the display. After this the micon is driven in watch mode another time.

So the application is for most of the time in watch mode, and the power consumption (measured with a multimeter) is varying from 1.8 to 2.2 microamps without display and from 2.9 up to 5 microamps with display segments driven (the figure is strictly dependent by number of segments ON).

Occurrence of interrupts drive the microcontroller from watch to subactive mode, and the power consumption rises dramatically, up to 17 microamps.

The timing of the application is reported in figure 5:

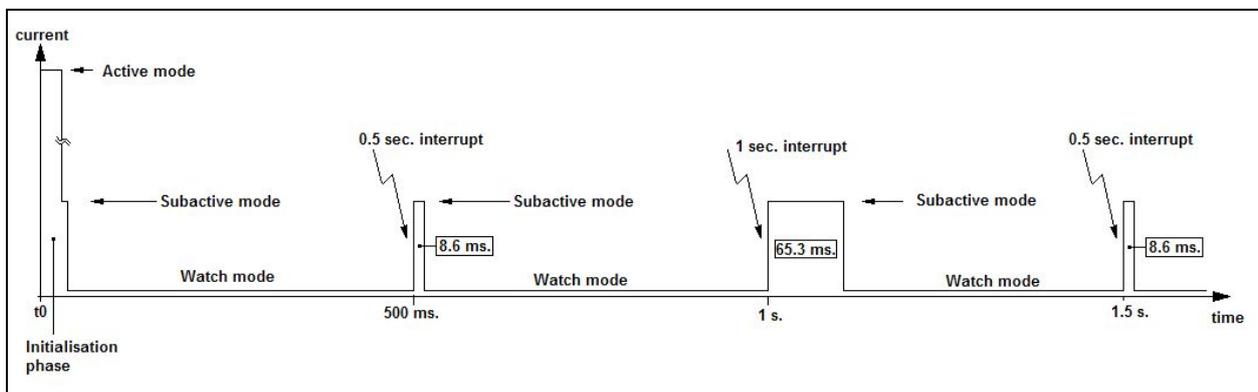


Figure 5 - Timing

As said above, there is another interrupt enabled that is able to switch the micon in subactive mode. In order to permit the programming of time, a switch connected to IRQ4 pin is available to select this working phase.

In this phase the microcontroller runs in subactive mode and on the display is shown the present time (without seconds) and the letter „M“ or „H“ indicating if the figure modifiable (pressing the button connected to IRQAEC) is minutes or hours.

The first one is used to refresh the value of time on the display, and the second one is used to select the programming mode, in order to set up the new time for the RTC.

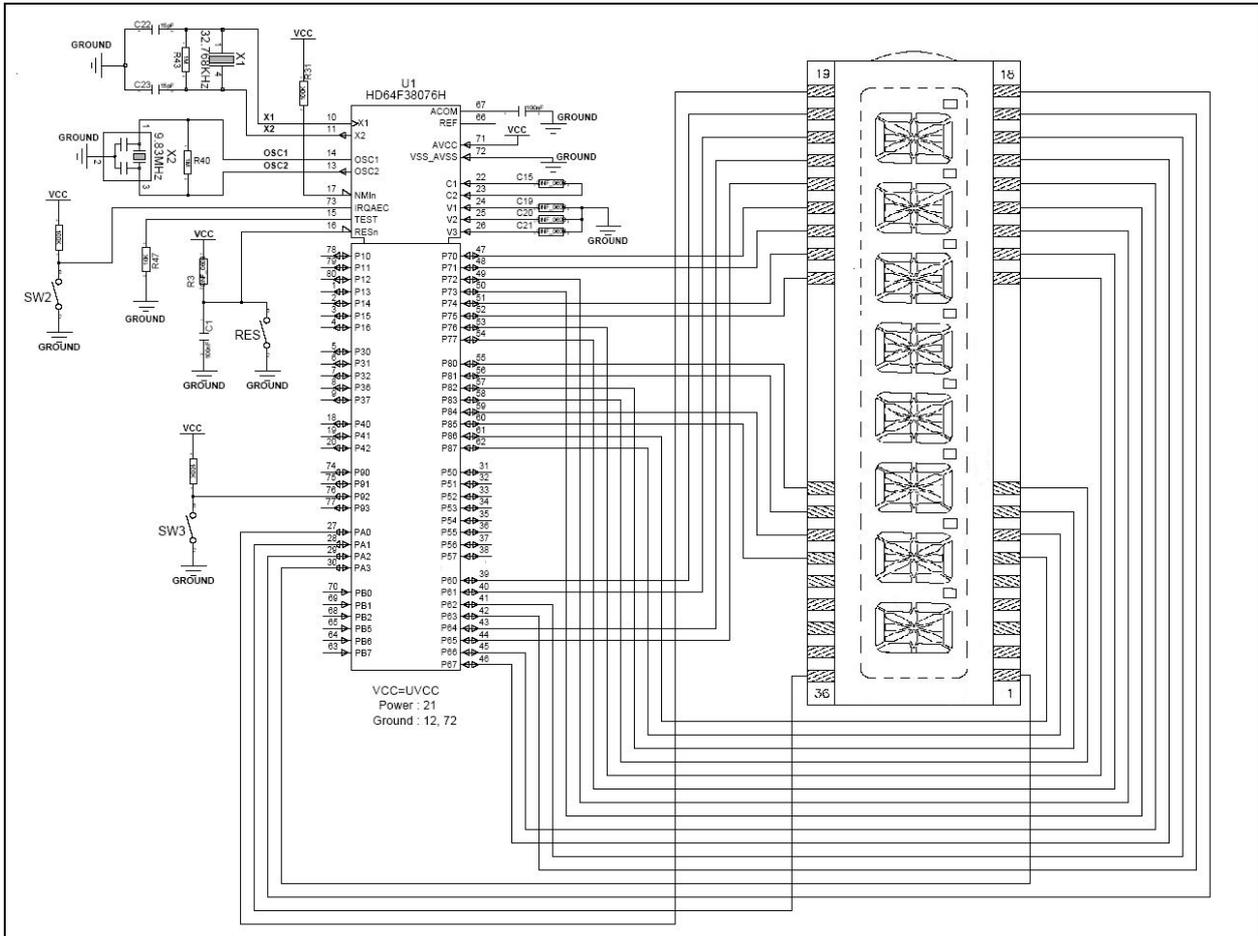


Fig.6 - Schematics

Appendix A: Application Code

File RTC_38076.c

```

/*****
/*
/* FILE      :RTC_38076.c
/* DATE      :Tue, Nov 02, 2004
/* DESCRIPTION :Main Program
/* CPU TYPE  :H8/Other
/*
/* This file is generated by Renesas Project Generator (Ver.3.1).
/*
*****/

#include <machine.h>
#include <string.h>
#include <stdio.h>
#include "iodefine.h"
#include "dati.h"

unsigned char figures[11][2] =
{
{0x07, 0x0e},{0x06, 0x00},{0x23, 0x4c},{0x07, 0x48},{0x26, 0x42},
{0x25, 0x4a},{0x25, 0x4e},{0x07, 0x00},{0x27, 0x4e},{0x27, 0x4a},{0x0, 0x0}
};

unsigned int count_s, count_m, count_h, count_d;
unsigned char seconds;
unsigned char minute;
unsigned char hours;
unsigned char current_day;
unsigned char program_flag,plus_flag;
unsigned char flag_second,prog_minute,prog_hours;

unsigned char ram_lcd[12];

/*****
Function Name:  watch_mode
Description:  change the operating mode of CPU from the running one to
              watch setting register and then transition by means of
              sleep instruction
Parameters:   N/A
Return value: N/A
*****/
void watch_mode (void)
{
    SYSTEM.SYSCR1.BIT.LSON = 1;
    SYSTEM.SYSCR2.BIT.MSON = 1;
    SYSTEM.SYSCR1.BIT.SSBY = 1;
    SYSTEM.SYSCR2.BIT.DTON = 0;
    SYSTEM.SYSCR1.BIT.TMA3 = 1;
    sleep();
}

/*****

```

```

Function Name:  subactive_mode
Description:  change the operating mode of CPU from the running one to
              subactive setting register for direct transition and
              then transition by means of sleep instruction
Parameters:   N/A
Return value: N/A
*****/
void subactive_mode (void)
{
    SYSTEM.SYSCR1.BIT.LSON = 1;
    SYSTEM.SYSCR1.BIT.SSBY = 1;
    SYSTEM.SYSCR2.BIT.DTON = 1;
    SYSTEM.SYSCR1.BIT.TMA3 = 1;
    sleep();
}

/*****
Function Name:  active_mode
Description:  change the operating mode of CPU from the running one to
              full speed setting register for direct transition and
              then transition by means of sleep instruction
Parameters:   N/A
Return value: N/A
*****/
void active_mode (void)
{
    SYSTEM.SYSCR1.BIT.LSON = 0;
    SYSTEM.SYSCR2.BIT.MSON = 0;
    SYSTEM.SYSCR1.BIT.SSBY = 1;
    SYSTEM.SYSCR2.BIT.DTON = 1;
    SYSTEM.SYSCR1.BIT.TMA3 = 1;
    sleep();
}

/*****
Function Name:  main
Description:  main program. After initialization the micon is driven in
              subactive, then there is sequentially a check if the RTC
              interrupt related to „second“ is arrived (in this case the
              LCD is refreshed), a check if a programming phase is
              Requested and at the end the micon is driven in watch mode.
Parameters:   N/A
Return value: N/A
*****/
void main(void)
{
    unsigned char i,y;

    initialize();
    flag_second = 0;
    subactive_mode();

    while(1)
    {
        if (flag_second == 1)
        {

```

```

write_lcd();
LCD_RAM.MEM.BYTE.DIG5 |= 0x08;
LCD_RAM.MEM.BYTE.DIG9 |= 0x08;

flag_second = 0;
}
if (program_flag == TRUE)
{
    RTC.RTCCR1.BIT.RUN = 0;           // stop rtc
    INT.IENR1.BIT.IENEC2 = 1;       // enable interrupt aec
    program_time();
    write_time_to_rtc();
    program_flag = FALSE;           // disable interrupt aec
    INT.IENR1.BIT.IENEC2 = 0;
    RTC.RTCCR1.BIT.RUN = 1;         // restart rtc
}
else
    watch_mode();
}
}

```

File init_peripherals.c

```

/*****
/*
/* FILE      :init_peripherals.c
/* DATE      :Tue, Nov 02, 2004
/* DESCRIPTION:Peripherals setup
/* CPU TYPE  :H8/Other
/*
/* This file is generated by Renesas Project Generator (Ver.3.1).
/*
/*****

#include "iodefine.h"
#include <machine.h>
#include "dati.h"

/*****
Function Name:  PowerDown_Init
Description:  initialisation of system registers in order to use various
              operating mode and switch off of all the peripherals
Parameters:   N/A
Return value: N/A
*****/
void PowerDown_Init(void)
{
    SYSTEM.CKSTPR1.BYTE = 0x8a;
    SYSTEM.CKSTPR2.BYTE = 0x88;

    INT.IENR2.BIT.IENDT = 1; //enable direct transition interrupts

    SYSTEM.SYSCR2.BIT.NESEL = 0; //noise elimination bit
    SYSTEM.SYSCR1.BIT.STS = 1;
    SYSTEM.SYSCR1.BIT.MA = 2;
    SYSTEM.SYSCR2.BIT.SA = 2;

    SYSTEM.SYSCR1.BIT.SSBY = 0;
    SYSTEM.SYSCR1.BIT.LSON = 0;
    SYSTEM.SYSCR2.BIT.DTON = 1; // enable direct transition
    SYSTEM.SYSCR2.BIT.MSON = 0;
}

/*****
Function Name:  lcd_init
Description:  initialisation of LCD controller on-chip
Parameters:   N/A
Return value: N/A
*****/
void lcd_init (void)
{
    unsigned char i,y;

    SYSTEM.CKSTPR2.BIT.LDCKSTP = 1; // switch on peripheral
    LCD.LPCR.BYTE = 0xea; // 1/4 duty, SEG9 to SEG32 enabled
    LCD.LCR.BYTE = 0xf2; // LCD supply on, fiw/8

```

```

LCD.LCR2.BIT.LCDAB = 0;          // waveform A
LCD.LCR2.BIT.CHG = 1;

// clear lcd ram and segments of display
for (i=0;i<12;i++)
{
    ram_lcd[i] = 0;
    LCD_RAM.MEM.DIGIT[i] = 0;
}

// write 00.00.00 on display
y = 0;
for (i=0; i<6; i++)
{
    LCD_RAM.MEM.DIGIT[y++] = figures[ram_lcd[i]][0];
    LCD_RAM.MEM.DIGIT[y++] = figures[ram_lcd[i]][1];
}
LCD_RAM.MEM.BYTE.DIG5 |= 0x08;
LCD_RAM.MEM.BYTE.DIG9 |= 0x08;
}

/*****
Function Name:    init_rtc
Description:    initialisation of real time clock on-chip
Parameters:    N/A
Return value:    N/A
*****/
void init_rtc (void)
{
    SYSTEM.CKSTPR1.BIT.RTCKSTP = 1;
    while ((RTC.RSECDR.BYTE | 0x80) == 0);
    RTC.RTCCR1.BIT.RUN = 0;
    RTC.RTCCR1.BIT.RST = 1;
    RTC.RTCCR1.BIT.RST = 0;
    RTC.RTCCR1.BIT.B12_24 = 1;
    RTC.RTCCSR.BIT.SUB32K = 1;
    RTC.RTCCSR.BIT.RCS3 = 1;
    RTC.RTCCR2.BYTE = 0;
    PORT.PMR3.BYTE = 0xff;
    INT.IENR1.BIT.IENRTC = 1;          // interrupt enabled
    RTC.RTCCR2.BIT.B05SEIE = 1;
    RTC.RTCCR1.BIT.RUN = 1;          // start rtc
}

/*****
Function Name:    init_io
Description:    all the I/O pins are initialised
Parameters:    N/A
Return value:    N/A
*****/
void init_io (void)
{
    PORT.PMR1.BYTE = 0xfc;          // double function pins selected as I/O
    PORT.PCR1.BYTE = 0xfd;          // output pins selected pin11 in input
}

```

```

PORT.PUCR1.BYTE = 0x80;    // pull-up disabled
PORT.PDR1.BYTE = 0xfd;    // high level set

PORT.PMR3.BYTE = 0xfe;    // double function pins selected as I/O
PORT.PCR3.BYTE = 0xff;    // output pins selected
PORT.PUCR3.BYTE = 0x3e;   // pull-up disabled
PORT.PDR3.BYTE = 0xff;    // high level set

PORT.PMR4.BYTE = 0xf8;    // double function pins selected as I/O
PORT.PCR4.BYTE = 0xff;    // output pins selected
PORT.PDR4.BYTE = 0xff;    // high level set

PORT.PMR5.BYTE = 0x00;    // double function pins selected as I/O
PORT.PCR5.BYTE = 0xff     // output pins selected
PORT.PUCR5.BYTE = 0;      // pull-up disabled
PORT.PDR5.BYTE = 0xff;    // high level set

PORT.PMR9.BYTE = 0xf4;    // p92 selected as IRQ4
PORT.PCR9.BYTE = 0xfb;    // output pins selected
PORT.PDR9.BYTE = 0xff;    // high level set

INT.IENR1.BIT.IEN4 = 1;   // enable irq4 interrupt
INT.IEGR.BIT.IEG4 = 0;   // falling edge selected

PORT.PMRB.BYTE = 0xe8;    // all pin selected as input pin
}

/*****
Function Name:   init_variable
Description:    initialization of the system registers, of the global
               variable and call of routine for initialize peripherals
Parameters:     N/A
Return value:   N/A
*****/
void initialize(void)
{
    PowerDown_Init();
    lcd_init();
    init_io();
    init_rtc();
}

```

File utility.c

```

/*****
/*
/* FILE      :utility.c
/* DATE      :Tue, Nov 02, 2004
/* DESCRIPTION :utility routines
/* CPU TYPE  :H8/Other
/*
/* This file is generated by Renesas Project Generator (Ver.3.1).
/*
/*****

#include "iodef.h"
#include <machine.h>
#include "dati.h"

/*****
Function Name:  hextobcd
Description:  routine to convert hexadecimal data in BCD format as
              requested by RTC registers
Parameters:  datum hexadecimal to be converted in BCD
Return value:  datum converted in BCD format
*****/
unsigned char hextobcd(unsigned char datohe)
{
    unsigned char datobcd,dummy;

    datobcd = datohe % 10;
    dummy = datohe / 10;
    dummy = dummy % 10;
    datobcd |= (dummy << 4);
    return datobcd;
}

/*****
Function Name:  bcdtohex
Description:  routine to convert BCD data in hexadecimal format used
              for computation and visualisation on LCD
Parameters:  datum BCD to be converted in hexadecimal
Return value:  datum converted in hexadecimal format
*****/
unsigned char bcdtohex(unsigned char datobcd)
{
    unsigned char datohe,dummy;

    datohe = datobcd & 0xf0;
    datohe >>= 4;
    datohe *= 10;
    dummy = datobcd & 0x0f;
    datohe += dummy;
    return datohe;
}

/*****
Function Name:  read_time_from_rtc
Description:  routine used to read time from RTC.

```

```

Parameters:  N/A
Return value:  N/A
*****/
void read_time_from_rtc(void)
{
    while (RTC.RSECDR.BIT.BSY == 1);
    seconds = bcdtohex(RTC.RSECDR.BYTE & 0x7f);
    while (RTC.RMINDR.BIT.BSY == 1);
    minute = bcdtohex(RTC.RMINDR.BYTE & 0x7f);
    while (RTC.RHRDR.BIT.BSY == 1);
    hours = bcdtohex(RTC.RHRDR.BYTE & 0x3f);
    while (RTC.RWKDR.BIT.BSY == 1);
    current_day = (RTC.RWKDR.BYTE & 0x7);
}

/*****
Function Name:  write_time_to_rtc
Description:  routine used to modify time in RTC.
Parameters:  N/A
Return value:  N/A
*****/
void write_time_to_rtc(void)
{
    unsigned char prova;

    RTC.RTCCR1.BIT.RUN = 0;          // stop RTC operation
    RTC.RSECDR.BYTE = 0;
    RTC.RMINDR.BYTE = hextobcd(minute);
    RTC.RHRDR.BYTE = hextobcd(hours);
    RTC.RWKDR.BYTE = current_day;
    RTC.RTCCR1.BIT.RUN = 1;          // start RTC operation
}

/*****
Function Name:  write_lcd
Description:  read data from RTC and update time on the LCD
Parameters:  N/A
Return value:  N/A
*****/
void write_lcd(void)
{
    unsigned char i,y;

    read_time_from_rtc();

    ram_lcd[1] = seconds/10;
    ram_lcd[0] = seconds - (ram_lcd[1] * 10);
    ram_lcd[3] = minute/10;
    ram_lcd[2] = minute - (ram_lcd[3] * 10);
    ram_lcd[5] = hours/10;
    ram_lcd[4] = hours - (ram_lcd[5]*10);

    y = 0;
    for (i=0; i<6; i++)
    {
        LCD_RAM.MEM.DIGIT[y++] = figures[ram_lcd[i]][0];
    }
}

```

```

        LCD_RAM.MEM.DIGIT[y++] = figures[ram_lcd[i]][1];
    }
}

/*****
Function Name:   write_program
Description:    called during the programming phase, refresh the LCD with
                the increasing value of minutes or hours
Parameters:     N/A
Return value:   N/A
*****/
void write_program(void)
{
    unsigned char i,y;

    ram_lcd[1] = minute/10;
    ram_lcd[0] = minute - (ram_lcd[1] * 10);
    ram_lcd[3] = hours/10;
    ram_lcd[2] = hours - (ram_lcd[3]*10);

    y = 0;
    for (i=0; i<4; i++)
    {
        LCD_RAM.MEM.DIGIT[y++] = figures[ram_lcd[i]][0];
        LCD_RAM.MEM.DIGIT[y++] = figures[ram_lcd[i]][1];
    }

    if (prog_minute == FALSE)
    {
        LCD_RAM.MEM.DIGIT[y++] = 0x00;
        LCD_RAM.MEM.DIGIT[y++] = 0x00;
        LCD_RAM.MEM.DIGIT[y++] = 0x16;
        LCD_RAM.MEM.DIGIT[y++] = 0x26;
    }
    else
    {
        LCD_RAM.MEM.DIGIT[y++] = 0x00;
        LCD_RAM.MEM.DIGIT[y++] = 0x00;
        LCD_RAM.MEM.DIGIT[y++] = 0x26;
        LCD_RAM.MEM.DIGIT[y++] = 0x46;
    }
}

/*****
Function Name:   program_time
Description:    handle of the programming phase, read the present time
                from the RTC and update the minutes or the hours if the
                flag associated to the increment is true.
Parameters:     N/A
Return value:   N/A
*****/
void program_time(void)
{
    read_time_from_rtc();
}

```

```
while (prog_minute == FALSE)
{
  if (plus_flag == TRUE)
  {
    minute++;
    if (minute > 59)
      minute = 0;
    plus_flag = FALSE;
  }
  write_program();
}
while (prog_hours == FALSE)
{
  if (plus_flag == TRUE)
  {
    hours++;
    if (hours > 23)
      hours = 0;
    plus_flag = FALSE;
  }
  write_program();
}
prog_minute = FALSE;
prog_hours = FALSE;
}
```

File intprg.c

```

/*****
/*
/* FILE      :intprg.c
/* DATE      :Tue, Nov 02, 2004
/* DESCRIPTION :Interrupt Program file
/* CPU TYPE   :H8/Other
/*
/* This file is generated by Renesas Project Generator (Ver.3.1).
/*
/*****

#include <machine.h>
#include "iodefine.h"
#include "dati.h"

#pragma section IntPRG

// vector 8 IRQAEC
/*****
Function Name:   INT_IRQAEC
Description:    connected to the switch PLUS (activated only during the
                program phase) set a flag handled by routine program_time.
Parameters:     N/A
Return value:   N/A
*****/
__interrupt(vect=8) void INT_IRQAEC(void)
{
    INT.IRR1.BIT.IRREC2 &= 0;
    plus_flag = TRUE;
}

// vector 10 IRQ4
/*****
Function Name:   INT_IRQ4
Description:    connected to the switch PROGRAMMING (request in sequence
                the program phase for minutes, for hours and then the exit
                from the procedure).
Parameters:     N/A
Return value:   N/A
*****/
__interrupt(vect=10) void INT_IRQ4(void)
{
    INT.IRR1.BIT.IRRI4 &= 0;
    if (program_flag == FALSE)
        program_flag = TRUE;
    else
    {
        if (prog_minute == FALSE)
            prog_minute = TRUE;
        else
            prog_hours = TRUE;
    }
}

// vector 20 RTC 0.5 sec

```

```

/*****
Function Name:   INT_RTC_HALF_SECOND
Description:   interrupt activated each half second that modifies the LCD
              dots (and enables the „second“ interrupt
Parameters:    N/A
Return value:   N/A
*****/
__interrupt(vect=20) void INT_RTC_HALF_SECOND(void)
{
    RTC.RTCFLG.BIT.B05SEIFG &= 0;
    RTC.RTCCR2.BIT.B05SEIE = 0;
    RTC.RTCCR2.BIT.B1SEIE = 1;

    LCD_RAM.MEM.BYTE.DIG5 &= 0xf7;
    LCD_RAM.MEM.BYTE.DIG9 &= 0xf7;
}
// vector 21 RTC 1 sec
/*****
Function Name:   INT_RTC_SECOND
Description:   interrupt activated each second that modifies the LCD dots
              and set a flag used by main routine.
Parameters:    N/A
Return value:   N/A
*****/
__interrupt(vect=21) void INT_RTC_SECOND(void)
{
    RTC.RTCFLG.BIT.SEIFG &= 0;
    RTC.RTCCR2.BIT.B05SEIE = 1;
    RTC.RTCCR2.BIT.B1SEIE = 0;
    flag_second = 1;
}

// vector 43 Direct Transition
/*****
Function Name:   INT_Direct_Transition
Description:   Interrupt for direct transition.
Parameters:    N/A
Return value:   N/A
*****/
__interrupt(vect=43) void INT_Direct_Transition(void)
{
    INT.IRR2.BIT.IRRDT &= 0;
}

```

File dati.h

```

/*****
/*
/* FILE      :dati.h
/* DATE      :Tue, Nov 02, 2004
/* DESCRIPTION :Main Program
/* CPU TYPE  :H8/Other
/*
/* This file is generated by Renesas Project Generator (Ver.3.1).
/*
/*****/

void lcd_init (void);
void init_peripherals (void);

void subactive_mode(void);
void change_speed(unsigned char next_mode);

extern unsigned char  figures[11][2];

extern unsigned char  program_flag,plus_flag,select_uart;
extern unsigned char  flag_second,prog_minute,prog_hours;
extern unsigned char  seconds;
extern unsigned char  minute;
extern unsigned char  hours;
extern unsigned char  current_day;
extern unsigned char  receive_byte;

extern unsigned char  ram_lcd[12];

extern unsigned int count_s, count_m, count_h, count_d;

struct mem_lcd {
    union {
        unsigned char DIGIT[12];
        struct {
            unsigned char DIG1:8;
            unsigned char DIG2:8;
            unsigned char DIG3:8;
            unsigned char DIG4:8;
            unsigned char DIG5:8;
            unsigned char DIG6:8;
            unsigned char DIG7:8;
            unsigned char DIG8:8;
            unsigned char DIG9:8;
            unsigned char DIG10:8;
            unsigned char DIG11:8;
            unsigned char DIG12:8;
        }
    }BYTE;
}MEM;
};

#define LCD_RAM  (* (volatile struct mem_lcd *) (0xF374))

#define FALSE 0
#define TRUE  !FALSE

```

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