RX Family
BYTEQ Module Using Firmware Integration Technology

Introduction
This module provides functions for creating and maintaining byte-based circular buffers.

Target Device
The following is a list of devices that are currently supported by this API:

- All RX MCUs

When using this application note with other Renesas MCUs, careful evaluation is recommended after making modifications to comply with the alternate MCU.

Target Compilers

- Renesas Electronics C/C++ Compiler Package for RX Family
- GCC for Renesas RX
- IAR C/C++ Compiler for Renesas RX

For details of the confirmed operation contents of each compiler, refer to “5.1 Confirmed Operation Environment”.

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1. Overview

The Byte Queue (BYTEQ) module provides basic circular buffer services for buffers provided by the application.

The module allocates a Queue Control Block (QCB) for each buffer passed to the Open() function. A QCB maintains the buffer’s “in” and “out” indexes for adding and removing data from the queue. The Queue Control Blocks can be allocated statically at compile time or dynamically at run time (using malloc). An equate in config.h determines whether they are statically or dynamically created. If they are statically allocated, an additional equate is utilized which specifies the maximum number of buffers to be supported.

There is one control block per buffer. When an R_BYTEQ_Open() is performed, a pointer to the application’s buffer and its length are passed in, and a pointer to a QCB is provided. This pointer, which is called a Handle, is then passed to all of the other API functions. The functions then operate on the queue referenced by this Handle. Because there is no global or static data shared between the queues, the API functions are re-entrant for different queues.

This module does not make use of any interrupts. If a queue can be modified at both the interrupt and application level, it is up to the application to ensure that the appropriate related interrupt is disabled whenever the queue is being accessed. Similarly, if the queue is accessed by tasks of different priorities, it is up to the user to prevent task switching or to utilize a mutex or semaphore to reserve the queue.

1.1 Using the BYTEQ Module

The following illustrates a queue’s behavior with API calls:

```c
#define BUFSIZE 14
uint8_t my_buf[BUFSIZE];
byteq_hdl_t my_que;
byteq_err_t err;
uint8_t byte;
err = R_BYTEQ_Open(my_buf, BUFSIZE, &my_que);

// add 12 bytes to queue
R_BYTEQ_Put(my_que, 'h');
RBYTEQ_Put(my_que, 'e');
R_BYTEQ_Put(my_que, 'l');
R_BYTEQ_Put(my_que, 'l');
R_BYTEQ_Put(my_que, 'o');
R_BYTEQ_Put(my_que, ' '); 
R_BYTEQ_Put(my_que, 'w');
RBYTEQ_Put(my_que, 'o');
R_BYTEQ_Put(my_que, 'r');
R_BYTEQ_Put(my_que, 'l');
R_BYTEQ_Put(my_que, 'd');
R_BYTEQ_Put(my_que, '');
```

These API calls use the Handle to add the string “hello world” to the queue. The queue is now full. To retrieve the first character, the following calls are made:

```c
R_BYTEQ_Get(my_que, &byte);
```

The first character is retrieved and the queue now consists of “ollelrowld”. The only remaining character is retrieved:

```c
R_BYTEQ_Get(my_que, &byte);
```

The last character is retrieved and the queue is now empty.

```
Used = 12
Unused = 2
```

Index for Put()

```
h e l l o  w o r l d • •
```

Index for Get()
// remove 5 bytes from queue
R_BYTEQ_Get(my_que, &byte); // byte = 'h'
R_BYTEQ_Get(my_que, &byte); // byte = 'e'
R_BYTEQ_Get(my_que, &byte); // byte = 'l'
R_BYTEQ_Get(my_que, &byte); // byte = 'l'
R_BYTEQ_Get(my_que, &byte); // byte = 'o'

// add 5 bytes to queue
R_BYTEQ_Put(my_que, 'p');
R_BYTEQ_Put(my_que, 'e');
R_BYTEQ_Put(my_que, 'a');
R_BYTEQ_Put(my_que, 'c');
R_BYTEQ_Put(my_que, 'e');

// flush queue
R_BYTEQ_Flush(my_que);
2. API Information

This Driver API follows the Renesas API naming standards.

2.1 Hardware Requirements

No hardware requirements.

2.2 Software Requirements

This driver is dependent upon the following FIT packages:

- Renesas Board Support Package (r_bsp) v3.10 or higher

2.3 Limitations

No software limitations.

2.4 Supported Toolchain

This driver has been confirmed to work with the toolchain listed in 5.1 Confirmed Operation Environment.

2.5 Header Files

Compile time configurable options are located in r_byteq\ref\r_byteq_config_reference.h. This file should be copied into the r_config subdirectory of the project and renamed to r_byteq_config.h. It is this renamed file that should be modified if needed and the original kept as a reference.

All API calls and their supporting interface definitions are located in r_byteq\r_byteq_if.h. Both this file and r_byteq_config.h should be included by the User’s application.

2.6 Integer Types

If your toolchain supports C99 then stdint.h should be described as shown below. If not, then there should be typedefs.h file that is included with your project as defined by the Renesas Coding Standards document.

This project uses ANSI C99 “Exact width integer types” in order to make the code clearer and more portable. These types are defined in stdint.h.
## 2.7 Configuration Overview

All configurable options that can be set at build time are located in the file “r_byteq_config.h”. A summary of these settings are provided in the following table:

<table>
<thead>
<tr>
<th>Configuration options in r_byteq_config.h</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>#define BYTEQ_CFG_PARAM_CHECKING_ENABLE 1: Include parameter checking in the build. 0: Omit parameter checking from the build. = BSP_CFG_PARAM_CHECKING_ENABLE (default): Use the system default setting. Note: Code size can be reduced by excluding parameter checking from the build.</td>
<td></td>
</tr>
<tr>
<td>#define BYTEQ_CFG_USE_HEAP_FOR_CTRL_BLKS 0</td>
<td>A control block is needed for each queue to maintain in/out indexes. By default, these control blocks are allocated at compile time. To dynamically allocate memory at run time, set this equate to 1.</td>
</tr>
<tr>
<td>#define BYTEQ_CFG_MAX_CTRL_BLKS 32</td>
<td>Specifies how many control blocks to allocate at compile time. This constant is ignored if BYTEQ_CFG_USE_HEAP_FOR_CTRL_BLKS is 1.</td>
</tr>
<tr>
<td>#define BYTEQ_CFG_PROTECT_QUEUE 0</td>
<td>This #define is used to protect the queue so that it can be accessed from both application and interrupt level without being corrupted. 1: Use disable interrupt to protect queue. 0: The queue is not protected. Note 1: Set BSP_CFG_RUN_IN_USER_MODE = 0 when setting BYTEQ_CFG_PROTECT_QUEUE = 1. If not, build error would occur. Note 2: If BYTEQ_CFG_PROTECT_QUEUE = 1, not all part of the queue is protected, but the queue is sufficiently protected when used with SCI Asynchronous mode.</td>
</tr>
<tr>
<td>#define BYTEQ_CFG_CRITICAL_SECTION 0</td>
<td>This #define is used to protect critical section of APIs R_BYTEQ_Put(), R_BYTEQ_Get() so that it can be accessed from both application and interrupt level without being corrupted. 1: Use disable interrupt to protect critical section. 0: The critical section is not protected. Note 1: Set BSP_CFG_RUN_IN_USER_MODE = 0 when setting BYTEQ_CFG_CRITICAL_SECTION = 1. If not, build error would occur.</td>
</tr>
</tbody>
</table>
2.8 Code Size

The sizes of ROM and RAM of this module are listed below.

The ROM (code and constants) and RAM (global data) sizes are determined by the build-time configuration options described in 2.7 Configuration Overview.

The values in the table below are confirmed under the following conditions.

- Module Revision:  r_byteq rev2.00
- Compiler Version: Renesas Electronics C/C++ Compiler Package for RX Family V3.03.00
  - Compiler option: The following option is added to the default settings of the integrated development environment. -lang = c99
  - GCC for Renesas RX 8.3.0.202102
  - Compiler option: The following option is added to the default settings of the integrated development environment.-std=gnu99
  - Linker option: The following user defined option should be added to the default settings of the integrated development environment, if “Optimize size (-Os)” is used:
    - -Wl,--no-gc-sections
  - IAR C/C++ Compiler for Renesas RX version 4.20.3
  - Compiler option: The default settings of the integrated development environment.

Configuration Options: Default settings.

<table>
<thead>
<tr>
<th>Device</th>
<th>Category</th>
<th>Memory Used</th>
<th>Renesas Compiler</th>
<th>GCC</th>
<th>IAR Compiler</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>ROM and Stack Code Sizes</td>
<td>With Parameter Checking</td>
<td>Without Parameter Checking</td>
<td>With Parameter Checking</td>
</tr>
<tr>
<td>Using Heap for</td>
<td>ROM</td>
<td></td>
<td>254 bytes + 229 bytes (Note 1)</td>
<td>170 bytes + 249 bytes (Note 1)</td>
<td>2404 bytes + 408 bytes (Note 1)</td>
</tr>
<tr>
<td>Control Blocks</td>
<td>RAM</td>
<td>12 bytes for malloc() x Control Blocks</td>
<td></td>
<td>12 bytes for malloc() x Control Blocks</td>
<td></td>
</tr>
<tr>
<td>Using Allocated</td>
<td>ROM</td>
<td>298 bytes + 229 bytes (Note 1)</td>
<td>211 bytes + 249 bytes (Note 1)</td>
<td>648 bytes + 408 bytes (Note 1)</td>
<td>520 bytes + 400 bytes (Note 1)</td>
</tr>
<tr>
<td>Control Blocks</td>
<td>RAM</td>
<td>1 byte +12 bytes x BYTEQ_CFG_MAX_CTRL_BLK</td>
<td>12 bytes x BYTEQ_CFG_MAX_CTRL_BLK</td>
<td>12 bytes x BYTEQ_CFG_MAX_CTRL_BLK</td>
<td>12 bytes x BYTEQ_CFG_MAX_CTRL_BLK</td>
</tr>
</tbody>
</table>

Note 1: Only when BYTEQ_CFG_PROTECT_QUEUE and BYTEQ_CFG_CRITICAL_SECTION set 1.
2.9 Adding the Module to Your Project

This module must be added to each project in which it is used. Renesas recommends the method using the Smart Configurator described in (1) or (3) or (5) below. However, the Smart Configurator only supports some RX devices. Please use the methods of (2) or (4) for RX devices that are not supported by the Smart Configurator.

(1) Adding the FIT module to your project using the Smart Configurator in e² studio
   By using the Smart Configurator in e² studio, the FIT module is automatically added to your project. Refer to “RX Smart Configurator User’s Guide: e² studio (R20AN0451)” for details.

(2) Adding the FIT module to your project using the FIT Configurator in e² studio
   By using the FIT Configurator in e² studio, the FIT module is automatically added to your project. Refer to “RX Family Adding Firmware Integration Technology Modules to Projects (R01AN1723)” for details.

(3) Adding the FIT module to your project using the Smart Configurator in CS+
   By using the Smart Configurator Standalone version in CS+, the FIT module is automatically added to your project. Refer to “RX Smart Configurator User’s Guide: CS+ (R20AN0470)” for details.

(4) Adding the FIT module to your project in CS+
   In CS+, please manually add the FIT module to your project. Refer to “RX Family Adding Firmware Integration Technology Modules to CS+ Projects (R01AN1826)” for details.

(5) Adding the FIT module to your project using the Smart Configurator in IAREW
   By using the Smart Configurator Standalone version, the FIT module is automatically added to your project. Refer to “RX Smart Configurator User’s Guide: IAREW (R20AN0535)” for details.
2.10 “for”, “while” and “do while” statements

In this module, "for", "while" and "do while" statements (loop processing) are used in processing to wait for register to be reflected and so on. For these loop processing, comments with "WAIT_LOOP" as a keyword are described. Therefore, if user incorporates fail-safe processing into loop processing, user can search the corresponding processing with "WAIT_LOOP".

The following shows example of description.

```c
while statement example:
/* WAIT_LOOP */
while(0 == SYSTEM.OSCOVFSR.BIT.PLOVF)
{
    /* The delay period needed is to make sure that the PLL has stabilized. */
}

for statement example:
/* Initialize reference counters to 0. */
/* WAIT_LOOP */
for (i = 0; i < BSP_REG_PROTECT_TOTAL_ITEMS; i++)
{
    g_protect_counters[i] = 0;
}

do while statement example:
/* Reset completion waiting */
do
{
    reg = phy_read(ether_channel, PHY_REG_CONTROL);
    count++;
} while ((reg & PHY_CONTROL_RESET) && (count < ETHER_CFG_PHY_DELAY_RESET)); /* WAIT_LOOP */
```
3. API Functions

3.1 Summary

The following functions are included in this design:

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_BYTEQ_Open()</td>
<td>Allocates and initializes a queue control block for a buffer provided by the user. Provides a queue handle for use with other API functions.</td>
</tr>
<tr>
<td>R_BYTEQ_Close()</td>
<td>Releases the queue control block associated with the handle.</td>
</tr>
<tr>
<td>R_BYTEQ_Put()</td>
<td>Adds a byte of data to the queue.</td>
</tr>
<tr>
<td>R_BYTEQ_Get()</td>
<td>Removes the oldest byte of data from the queue.</td>
</tr>
<tr>
<td>R_BYTEQ_Flush()</td>
<td>Resets the queue to an empty state.</td>
</tr>
<tr>
<td>R_BYTEQ_Used()</td>
<td>Provides the number of bytes used in the queue.</td>
</tr>
<tr>
<td>R_BYTEQ_Unused()</td>
<td>Provides the number of bytes unused in the queue.</td>
</tr>
<tr>
<td>R_BYTEQ_GetVersion()</td>
<td>Returns at runtime the module version number.</td>
</tr>
</tbody>
</table>

3.2 Return Values

These are the different error codes API functions can return. The enum is found in r_byteq_if.h along with the API function declarations.

typedef enum byteq_err  // BYTEQ API error codes
{
    BYTEQ_SUCCESS = 0,        // received null ptr; missing required arg
    BYTEQ_ERR_NULL_PTR,
    BYTEQ_ERR_INVALID_ARG,  // argument is not valid for parameter
    BYTEQ_ERR_MALLOC_FAIL,   // cannot allocate mem for ctrl block;
                            // increase heap
    BYTEQ_ERR_NO_MORE_CTRL_BLKS,   // no more ctrl blocks;
                                      // increase BYTEQ_MAX_CTRL_BLKS
    BYTEQ_ERR_QUEUE_FULL,      // queue full; cannot add another byte
    BYTEQ_ERR_QUEUE_EMPTY     // queue empty; no byte to fetch
} byteq_err_t;
### 3.3 R_BYTEQ_Open()

This function allocates and initializes a queue control block for a buffer provided by the user. A queue handle is provided for use with other API functions.

**Format**

```c
byteq_err_t R_BYTEQ_Open(uint8_t * const p_buf,
                         uint16_t const size,
                         byteq_hdl_t * const p_hdl)
```

**Parameters**

- `p_buf`  
  Pointer to byte buffer.
- `size`  
  Buffer size in bytes.
- `p_hdl`  
  Pointer to a handle for queue (value set here)

**Return Values**

- `BYTEQ_SUCCESS`: Successful; queue initialized
- `BYTEQ_ERR_NULL_PTR`: `p_buf` is NULL
- `BYTEQ_ERR_INVALID_ARG`: Size is less than or equal to 1.
- `BYTEQ_ERR_MALLOC_FAIL`: Cannot allocate control block. Increase heap size.
- `BYTEQ_ERR_NO_MORE_CTRL_BLKS`: Cannot assign control block. Increase `BYTEQ_MAX_CTRL_BLKS` in `config.h`.

**Properties**

Prototyped in file "r_byteq_if.h"

**Description**

This function allocates or assigns a queue control block for the buffer pointed to by `p_buf`. Initializes the queue to an empty state and provides a Handle to its control structure in `p_hdl` which is then used as a queue ID for the other API functions.

**Example**

```c
#define BUFSIZE 80

uint8_t tx_buf[BUFSIZE];
byteq_hdl_t tx_que;
byteq_err_t byteq_err;

byteq_err = R_BYTEQ_Open(tx_buf, BUFSIZE, &tx_que);
```

**Special Notes:**

None.
3.4  R_BYTEQ_Close()

This function releases the queue control block associated with a handle.

**Format**

byteq_err_t R_BYTEQ_Close(byteq_hdl_t const hdl)

**Parameters**

* hdl
  Handle for queue.

**Return Values**

- **BYTEQ_SUCCESS:**  Successful; control block released.
- **BYTEQ_ERR_NULL_PTR:**  hdl is NULL.

**Properties**

Prototyped in file “r_byteq_if.h”

**Description**

If the control block associated with this Handle was allocated dynamically at run time (BYTEQ_USE_HEAP_FOR_CTRL_BLKS set to 1 in config.h), then that memory is freed by this function. If the control block was statically allocated at compile time (BYTEQ_USE_HEAP_FOR_CTRL_BLKS set to 0 in config.h), then this function marks the control block as available for use by another buffer. Nothing is done to the contents of the buffer referenced by this Handle.

**Example**

```c
byteq_hdl_t   tx_que;
byteq_err_t   byteq_err;

byteq_err = R_BYTEQ_Open(tx_buf, BUFSIZE, &tx_que);
byteq_err = R_BYTEQ_Close(tx_que);
```

**Special Notes:**

None.
3.5 R_BYTEQ_Put()

This function adds a byte of data to the queue.

**Format**

```c
byteq_err_t R_BYTEQ_Put(byteq_hdl_t const hdl,
                        uint8_t const byte)
```

**Parameters**

- **hdl**
  - Handle for queue.
- **byte**
  - Byte to add to queue.

**Return Values**

<table>
<thead>
<tr>
<th>Code</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>BYTEQ_SUCCESS</td>
<td>Successful; byte added to queue</td>
</tr>
<tr>
<td>BYTEQ_ERR_NULL_PTR</td>
<td>hdl is NULL.</td>
</tr>
<tr>
<td>BYTEQ_ERR_QUEUE_FULL</td>
<td>Queue full; cannot add byte to queue.</td>
</tr>
</tbody>
</table>

**Properties**

Prototyped in file "r_byteq_if.h"

**Description**

This function adds the contents of `byte` to the queue associated with `hdl`.

**Example**

```c
byteq_hdl_t tx_que;
byteq_err_t byteq_err;
uint8_t byte = 'A';

byteq_err = R_BYTEQ_Open(tx_buf, BUFSIZE, &tx_que);
byteq_err = R_BYTEQ_Put(tx_que, byte);
```

**Special Notes:**

None.
3.6 R_BYTEQ_Get()

This function removes a byte of data from the queue.

**Format**

```c
byteq_err_t R_BYTEQ_Get(byteq_hdl_t const hdl,
                          uint8_t * const p_byte)
```

**Parameters**

- **hdl**
  - Handle for queue.
- **p_byte**
  - Pointer to load byte to.

**Return Values**

- **BYTEQ_SUCCESS**: Successful; byte removed from queue
- **BYTEQ_ERR_NULL_PTR**: hdl is NULL.
- **BYTEQ_ERR_INVALID_ARG**: p_byte is NULL.
- **BYTEQ_ERR_QUEUE_EMPTY**: Queue empty; no data available to fetch

**Properties**

Prototyped in file "r_byteq_if.h"

**Description**

This function removes the oldest byte of data in the queue associated with `hdl` and loads it into the location pointed to by `p_byte`.

**Example**

```c
byteq_hdl_t rx_que;
byteq_err_t byteq_err;
uint8_t byte;

byteq_err = R_BYTEQ_Open(rx_buf, BUFSIZE, &rx_que);
/* queue filled with data by R_BYTEQ_Put() elsewhere */
byteq_err = R_BYTEQ_Get(rx_que, &byte);
```

**Special Notes:**

None.
3.7 R_BYTEQ_Flush()

This function resets a queue to an empty state.

Format
byteq_err_t R_BYTEQ_Flush(byteq_hdl_t const hdl)

Parameters
hdl
  Handle for queue.

Return Values
BYTEQ_SUCCESS:    Successful; queue reset
BYTEQ_ERR_NULL_PTR:  hdl is NULL.

Properties
Prototyped in file “r_byteq_if.h”

Description
This function resets the queue identified by hdl to an empty state.

Example
byteq_hdl_t rx_que;
byteq_err_t byteq_err;

byteq_err = R_BYTEQ_Open(rx_buf, BUFSIZE, &rx_que);
/* queue filled with data by R_BYTEQ_Put() elsewhere */
byteq_err = R_BYTEQ_Flush(rx_que);

Special Notes:
None.
3.8  R_BYTEQ_Used()

This function provides the number of data bytes in the queue.

Format
byteq_err_t R_BYTEQ_Used(byteq_hdl_t const hdl,
        uint16_t * const p_cnt)

Parameter
hdl
   Handle for queue.

p_cnt
   Pointer to load queue data count to.

Return Values
BYTEQ_SUCCESS:   Successful; *p_cnt loaded with the number of bytes in the queue
BYTEQ_ERR_NULL_PTR:  hdl is NULL.
BYTEQ_ERR_INVALID_ARG: p_cnt is NULL.

Properties
Prototyped in file "r_byteq_if.h"

Description
This function loads the number of bytes in the queue associated with hdl and into the location pointed to by
p_cnt.

Example
byteq_hdl_t rx_que;
byteq_err_t byteq_err;
uint16_t    count;

byteq_err = R_BYTEQ_Open(rx_buf, BUFSIZE, &rx_que);
/* queue filled with data by R_BYTEQ_Put() elsewhere */
byteq_err = R_BYTEQ_Used(rx_que, &count);

Special Notes:
None.
3.9 R_BYTEQ_Unused()

This function provides the number of data bytes available for storage in the queue.

**Format**

```c
byteq_err_t R_BYTEQ_Unused(byteq_hdl_t const hdl,
                           uint16_t * const p_cnt)
```

**Parameters**

- `hdl` Handle for queue.
- `p_cnt` Pointer to load queue unused byte count to.

**Return Values**

- `BYTEQ_SUCCESS`: Successful; *p_cnt loaded with the number of bytes not used in the queue
- `BYTEQ_ERR_NULL_PTR`: `hdl` is NULL.
- `BYTEQ_ERR_INVALID_ARG`: `p_cnt` is NULL.

**Properties**

Prototyped in file "r_byteq_if.h"

**Description**

This function loads the number of unused bytes in the queue associated with `hdl` and into the location pointed to by `p_cnt`.

**Example**

```c
byteq_hdl_t tx_que;
byteq_err_t byteq_err;
uint16_t count;

byteq_err = R_BYTEQ_Open(tx_buf, BUFSIZE, &tx_que);
/* queue filled with data by R_BYTEQ_Put() elsewhere */
byteq_err = R_BYTEQ_Unused(tx_que, &count);
```

**Special Notes:**

None.
3.10 R_BYTEQ_GetVersion()

This function returns the driver version number at runtime.

**Format**

```c
uint32_t  R_BYTEQ_GetVersion(void)
```

**Parameters**

*None*

**Return Values**

*Version number.*

**Properties**

Prototyped in file “r_byteq_if.h”

**Description**

Returns the version of this module. The version number is encoded such that the top 2 bytes are the major version number and the bottom 2 bytes are the minor version number.

**Example**

```c
uint32_t   version;

version = R_BYTEQ_GetVersion();
```

**Special Notes:**

*None.*
4. Demo Projects

Demo projects are complete stand-alone programs. They include function main() that utilizes the module and its dependent modules (e.g. r_bsp). This FIT module has the following demo projects.

4.1 byteq_demo_rskrx231, byteq_demo_rskrx231_gcc

The byteq_demo_rskrx231, byteq_demo_rskrx231_gcc project demonstrates how to use some of the BYTEQ API calls. The demo project opens and initializes a queue, puts characters into the queue, queries the number of characters in the queue, gets the characters from the queue and prints them to the virtual console. The demo project also prints out the version number of the BYTEQ module. Virtual console can be enabled by selecting Open Console > Renesas Debug Virtual Console.

4.2 byteq_demo_rskrx71m, byteq_demo_rskrx71m_gcc

The byteq_demo_rskrx71m, byteq_demo_rskrx71m_gcc project demonstrates how to use some of the BYTEQ API calls. The demo project opens and initializes a queue, puts characters into the queue, queries the number of characters in the queue, gets the characters from the queue and prints them to the virtual console. The demo project also prints out the version number of the BYTEQ module. Virtual console can be enabled by selecting Open Console > Renesas Debug Virtual Console.

4.3 Adding a Demo to a Workspace

Demo projects are found in the FITDemos subdirectory of the distribution file for this application note. To add a demo project to a workspace, select File > Import > General > Existing Projects into Workspace, then click “Next”. From the Import Projects dialog, choose the “Select archive file” radio button. “Browse” to the FITDemos subdirectory, select the desired demo zip file, then click “Finish”.

4.4 Downloading Demo Projects

Demo projects are not included in the RX Driver Package. When using the demo project, the FIT module needs to be downloaded. To download the FIT module, right click on this application note and select “Sample Code (download)” from the context menu in the Smart Browser >> Application Notes tab.
5. Appendix

5.1 Confirmed Operation Environment
This section describes confirmed operation environment for the r_byteq FIT module.

Table 5.1 Confirmed Operation Environment (Rev. 1.60)

<table>
<thead>
<tr>
<th>Item</th>
<th>Contents</th>
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<tbody>
<tr>
<td>Integrated development environment</td>
<td>Renesas Electronics e² studio Version 4.2.0</td>
</tr>
<tr>
<td>C compiler</td>
<td>Renesas Electronics C/C++ Compiler Package for RX Family V2.04.01</td>
</tr>
<tr>
<td></td>
<td>Compiler option: The following option is added to the default settings of the integrated development environment. -lang = c99</td>
</tr>
<tr>
<td>Endian</td>
<td>Big endian/little endian</td>
</tr>
<tr>
<td>Revision of the module</td>
<td>Rev.1.60</td>
</tr>
<tr>
<td>Board used</td>
<td>Renesas Starter Kit+ for RX65N (product No.: RTK500565NSxxxxBE)</td>
</tr>
</tbody>
</table>

Table 5.2 Confirmed Operation Environment (Rev. 1.70)

<table>
<thead>
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<tbody>
<tr>
<td>Integrated development environment</td>
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</tr>
<tr>
<td>C compiler</td>
<td>Renesas Electronics C/C++ Compiler Package for RX Family V2.08.00</td>
</tr>
<tr>
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</tr>
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<td>Big endian/little endian</td>
</tr>
<tr>
<td>Revision of the module</td>
<td>Rev.1.70</td>
</tr>
<tr>
<td>Board used</td>
<td>Renesas Starter Kit for RX231 (product No.: R0K505231SxxxBE)</td>
</tr>
<tr>
<td></td>
<td>Renesas Starter Kit+ for RX71M (product No.: R0K50571MSxxxBE)</td>
</tr>
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</table>

Table 5.3 Confirmed Operation Environment (Rev. 1.71)

<table>
<thead>
<tr>
<th>Item</th>
<th>Contents</th>
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<tbody>
<tr>
<td>Integrated development environment</td>
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</tr>
<tr>
<td>C compiler</td>
<td>Renesas Electronics C/C++ Compiler Package for RX Family V3.00.00</td>
</tr>
<tr>
<td></td>
<td>Compiler option: The following option is added to the default settings of the integrated development environment. -lang = c99</td>
</tr>
<tr>
<td>Endian</td>
<td>Big endian/little endian</td>
</tr>
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<td>Revision of the module</td>
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### Table 5.4 Confirmed Operation Environment (Rev. 1.80)

<table>
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<th>Item</th>
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<tbody>
<tr>
<td>Integrated development</td>
<td>Renesas Electronics e² studio Version 7.3.0</td>
</tr>
<tr>
<td>environment</td>
<td>IAR Embedded Workbench for Renesas RX 4.10.1</td>
</tr>
<tr>
<td>C compiler</td>
<td>Renesas Electronics C/C++ Compiler Package for RX Family V3.01.0</td>
</tr>
<tr>
<td></td>
<td>Compiler option: The following option is added to the default settings of the integrated development environment.</td>
</tr>
<tr>
<td></td>
<td>-lang = c99</td>
</tr>
<tr>
<td>GCC for Renesas RX 4.8.4.201801</td>
<td>Compiler option: The following option is added to the default settings of the integrated development environment.</td>
</tr>
<tr>
<td></td>
<td>-lang = c99</td>
</tr>
<tr>
<td>IAR C/C++ Compiler for</td>
<td>Compiler option: The default settings of the integrated development environment.</td>
</tr>
<tr>
<td>Renesas RX version</td>
<td>Rennesas Starter Kit for RX231 (product No.: R0K505231xxxxxx)</td>
</tr>
<tr>
<td>4.10.1</td>
<td></td>
</tr>
<tr>
<td>Endian</td>
<td>Big endian/little endian</td>
</tr>
<tr>
<td>Revision of the module</td>
<td>Rev.1.80</td>
</tr>
<tr>
<td>Board used</td>
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</tr>
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### Table 5.5 Confirmed Operation Environment (Rev. 1.82)

<table>
<thead>
<tr>
<th>Item</th>
<th>Contents</th>
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</thead>
<tbody>
<tr>
<td>Integrated development</td>
<td>Renesas Electronics e² studio Version 2020-10 (20.10.0)</td>
</tr>
<tr>
<td>environment</td>
<td></td>
</tr>
<tr>
<td>C compiler</td>
<td>Renesas Electronics C/C++ Compiler Package for RX Family V3.02.0</td>
</tr>
<tr>
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<td>Compiler option: The following option is added to the default settings of the integrated development environment.</td>
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<td>-lang = c99</td>
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<td>Revision of the module</td>
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<tr>
<td>Board used</td>
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<tr>
<td></td>
<td>Renesas Starter Kit+ for RX71M (product No.: R0K50571MSxxxBE)</td>
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</table>
### Table 5.6 Confirmed Operation Environment (Rev. 1.90)

<table>
<thead>
<tr>
<th>Item</th>
<th>Contents</th>
</tr>
</thead>
</table>
| Integrated development environment | Renesas Electronics e2 studio Version 2021-07  
                               | IAR C/C++ Compiler for Renesas RX version 4.20.1                                                                                   |
| C compiler                | Renesas Electronics C/C++ Compiler Package for RX Family V3.03.00  
                               | Compiler option: The following option is added to the default settings of the integrated development environment.  
                               | -lang = c99                                                                                                                        |
| GCC for Renesas RX 8.3.0.202004  
                               | Compiler option: The following option is added to the default settings of the integrated development environment.  
                               | -std=gnu99                                                                                                                        |
| Linker option: The following user defined option should be added to the default settings of the integrated development environment, if “Optimize size (-Os)” is used:  
                               | -Wl,--no-gc-sections  
                               | This is to work around a GCC linker issue whereby the linker erroneously discard interrupt functions declared in FIT peripheral module |
| IAR C/C++ Compiler for Renesas RX version 4.20.1  
                               | Compiler option: The default settings of the integrated development environment.                                                       |
| Endian                    | Little endian/Big endian                                                                                                                |
| Revision of the module    | Rev.1.90                                                                                                                             |
| Board used                | Renesas Starter Kit+ for RX671 (product No.: RTK55671xxxxxxxxxx)                                                                      |

### Table 5.7 Confirmed Operation Environment (Rev. 2.00)

<table>
<thead>
<tr>
<th>Item</th>
<th>Contents</th>
</tr>
</thead>
</table>
| Integrated development environment | Renesas Electronics e2 studio Version 2021-07  
                               | IAR C/C++ Compiler for Renesas RX version 4.20.3                                                                                   |
| C compiler                | Renesas Electronics C/C++ Compiler Package for RX Family V3.03.00  
                               | Compiler option: The following option is added to the default settings of the integrated development environment.  
                               | -lang = c99                                                                                                                        |
| GCC for Renesas RX 8.3.0. 202102  
                               | Compiler option: The following option is added to the default settings of the integrated development environment.  
                               | -std=gnu99                                                                                                                        |
| Linker option: The following user defined option should be added to the default settings of the integrated development environment, if “Optimize size (-Os)” is used:  
                               | -Wl,--no-gc-sections  
                               | This is to work around a GCC linker issue whereby the linker erroneously discard interrupt functions declared in FIT peripheral module |
| IAR C/C++ Compiler for Renesas RX version 4.20.3  
                               | Compiler option: The default settings of the integrated development environment.                                                       |
| Endian                    | Little endian/Big endian                                                                                                                |
| Revision of the module    | Rev.2.00                                                                                                                             |
| Board used                | Renesas Starter Kit+ for RX671 (product No.: RTK55671xxxxxxxxxx)                                                                      |
Table 5.8  Confirmed Operation Environment (Rev. 2.10)

<table>
<thead>
<tr>
<th>Item</th>
<th>Contents</th>
</tr>
</thead>
<tbody>
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<td>Integrated development</td>
<td>Renesas Electronics e2 studio Version 2022-10</td>
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<tr>
<td>environment</td>
<td>IAR C/C++ Compiler for Renesas RX version 4.20.3</td>
</tr>
<tr>
<td>C compiler</td>
<td>Renesas Electronics C/C++ Compiler Package for RX Family V3.04.00</td>
</tr>
<tr>
<td></td>
<td>Compiler option: The following option is added to the default settings of the integrated development environment.</td>
</tr>
<tr>
<td></td>
<td>-lang = c99</td>
</tr>
<tr>
<td></td>
<td>GCC for Renesas RX 8.3.0.20202</td>
</tr>
<tr>
<td></td>
<td>Compiler option: The following option is added to the default settings of the integrated development environment.</td>
</tr>
<tr>
<td></td>
<td>-std=gnu99</td>
</tr>
<tr>
<td></td>
<td>Linker option: The following user defined option should be added to the default settings of the integrated development environment, if “Optimize size (-Os)” is used:</td>
</tr>
<tr>
<td></td>
<td>-Wl,--no-gc-sections</td>
</tr>
<tr>
<td></td>
<td>This is to work around a GCC linker issue whereby the linker erroneously discard interrupt functions declared in FIT peripheral module</td>
</tr>
<tr>
<td></td>
<td>IAR C/C++ Compiler for Renesas RX version 4.20.3</td>
</tr>
<tr>
<td></td>
<td>Compiler option: The default settings of the integrated development environment.</td>
</tr>
<tr>
<td>Endian</td>
<td>Little endian/Big endian</td>
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<tr>
<td>Revision of the module</td>
<td>Rev.2.10</td>
</tr>
<tr>
<td>Board used</td>
<td>Renesas Starter Kit for RX71M (product No.: R0K50571MC000BE)</td>
</tr>
<tr>
<td></td>
<td>Renesas Starter Kit for RX231 (product No.: R0K505231S000BE)</td>
</tr>
</tbody>
</table>
5.2 Troubleshooting

(1) Q: I have added the FIT module to the project and built it. Then I got the error: Could not open source file “platform.h”.

A: The FIT module may not be added to the project properly. Check if the method for adding FIT modules is correct with the following documents:

- Using CS+:
  
  Application note “Adding Firmware Integration Technology Modules to CS+ Projects (R01AN1826)”

- Using e² studio:
  
  Application note “Adding Firmware Integration Technology Modules to Projects (R01AN1723)”

When using this FIT module, the board support package FIT module (BSP module) must also be added to the project. Refer to the application note “Board Support Package Module Using Firmware Integration Technology (R01AN1685)”.

6. Reference Documents

User’s Manual: Hardware
The latest versions can be downloaded from the Renesas Electronics website.

Technical Update/Technical News
The latest information can be downloaded from the Renesas Electronics website.

User’s Manual: Development Tools
RX Family C/C++ Compiler CC-RX User’s Manual (R20UT3248)
The latest version can be downloaded from the Renesas Electronics website.

Related Technical Updates
This module reflects the content of the following technical updates.

None
## Revision History

<table>
<thead>
<tr>
<th>Rev.</th>
<th>Date</th>
<th>Description</th>
<th>Page</th>
<th>Summary</th>
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</thead>
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<tr>
<td>1.00</td>
<td>Jul.24.13</td>
<td>— First edition issued</td>
<td>—</td>
<td>—</td>
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<tr>
<td>1.10</td>
<td>Jul.21.14</td>
<td>— Updated XML file for new supported MCUs.</td>
<td>—</td>
<td>—</td>
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<tr>
<td>1.20</td>
<td>Nov.21.14</td>
<td>— Removed dependency to BSP. Updated XML file for new supported MCUs.</td>
<td>—</td>
<td>—</td>
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<tr>
<td>1.30</td>
<td>Jan.22.15</td>
<td>— Updated XML file for new supported MCUs.</td>
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<td>—</td>
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<td>1.40</td>
<td>Jun.30.15</td>
<td>— Added support for the RX231 Group.</td>
<td>—</td>
<td>—</td>
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<td>1.50</td>
<td>Sep.30.15</td>
<td>— Added support for the RX23T Group.</td>
<td>5</td>
<td>Added r_bsp in Section 2.2 Software Requirements.</td>
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<td></td>
<td></td>
<td></td>
<td>6</td>
<td>Updated code sizes in 2.8 Code Size.</td>
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<tr>
<td>1.60</td>
<td>Jan.29.16</td>
<td>— Updated code sizes in 2.8 Code Size.</td>
<td>6</td>
<td>Added the section of 4. Demo Projects.</td>
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<tr>
<td></td>
<td></td>
<td>program Changed the XML in order not to depend on the series / group /</td>
<td></td>
<td>Updated Demo projects.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>board of the RX Family.</td>
<td></td>
<td>—</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Fixed the initial setting procedure in the R_BYTEQ_Open function.</td>
<td></td>
<td>Changed toolchain in 2.4 Supported Toolchain.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Fixed a program according to the Renesas coding rules.</td>
<td></td>
<td>—</td>
</tr>
<tr>
<td>1.70</td>
<td>Jun.01.18</td>
<td>— Added support setting function of configuration option Using GUI on</td>
<td>—</td>
<td>—</td>
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<tr>
<td></td>
<td></td>
<td>Smart Configurator.</td>
<td>5</td>
<td>Updated the section of 2.8 Code Size.</td>
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<tr>
<td></td>
<td></td>
<td>— Updated Demo projects.</td>
<td>6</td>
<td>Added the section of 2.9 Adding the Module to Your Project.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>program Changed the default value of BYTEQ_CFG_MAX_CTRL_BLKS in 2.7</td>
<td></td>
<td>Added the section of 2.10 “for”, “while” and “do while” statements.</td>
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<tr>
<td></td>
<td></td>
<td>Configuration Overview.</td>
<td>7</td>
<td>Added the section of 5. Appendices.</td>
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<td></td>
<td>Updated code sizes in 2.8 Code Size.</td>
<td>8</td>
<td>Added the section of 5.1 Confirmed Operation Environment.</td>
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<tr>
<td></td>
<td></td>
<td>— Added the section of 4. Demo Projects.</td>
<td>18</td>
<td>Added the section of 5.2 Troubleshooting.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>— Added the section of 5. Appendices.</td>
<td>19</td>
<td>Added the section of 6. Reference Documents.</td>
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<tr>
<td></td>
<td></td>
<td>— Added the section of 6. Reference Documents.</td>
<td>20</td>
<td>program Changed the default value of the following macro definition:</td>
</tr>
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<td></td>
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<td>21</td>
<td>- BYTEQ_CFG_MAX_CTRL_BLKS:</td>
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<td></td>
<td></td>
<td>— Added the section of 5. Appendices.</td>
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<td>Value: (4) -&gt; (32)</td>
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<tr>
<td></td>
<td></td>
<td>— Added the section of 2.8 Code Size.</td>
<td></td>
<td>—</td>
</tr>
<tr>
<td>1.71</td>
<td>Dec.03.18</td>
<td>5.1 Operation Confirmation Environment: Added Table 5.3 Confirmed Operation Environment (Rev. 1.71).</td>
<td>19</td>
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<tr>
<td></td>
<td></td>
<td>program Added document number of the application note accompanying the</td>
<td></td>
<td>—</td>
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<tr>
<td></td>
<td></td>
<td>sample program of the FIT module to xml file.</td>
<td></td>
<td>—</td>
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<tr>
<td>1.80</td>
<td>Feb.07.19</td>
<td>— Supported the following compilers:</td>
<td>—</td>
<td>—</td>
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<td></td>
<td></td>
<td>- GCC for Renesas RX</td>
<td>1</td>
<td>Added the section of Target compiler.</td>
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<tr>
<td></td>
<td></td>
<td>- IAR C/C++ Compiler for Renesas RX</td>
<td></td>
<td>Deleted related documents.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>— Added the section of 2.8 Code Size.</td>
<td>7</td>
<td>—</td>
</tr>
<tr>
<td></td>
<td></td>
<td>— Updated the section of 3.10 R_BYTEQ_GetVersion().</td>
<td>18</td>
<td>Updated the section of 5.1 Confirmed Operation Environment.</td>
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<tr>
<td></td>
<td></td>
<td>— Deleted the section of Website and Support.</td>
<td>21</td>
<td>Deleted the section of Website and Support.</td>
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<tr>
<td></td>
<td></td>
<td>— Deleted the inline expansion of the R_BYTEQ_GetVersion function.</td>
<td>23</td>
<td>—</td>
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<tr>
<td></td>
<td></td>
<td>— Deleted the inline expansion of the R_BYTEQ_GetVersion function.</td>
<td></td>
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**Revision History Notes:**
- Revised Date: Nov.30.22
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<table>
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<th>Version</th>
<th>Date</th>
<th>Action</th>
<th>Description</th>
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<tr>
<td>1.81</td>
<td>Jun.10.20</td>
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<td>Modified comment of API function to Doxygen style.</td>
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<td></td>
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<td>8</td>
<td>Changed Section 2.9 Adding the Module to Your Project.</td>
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<td></td>
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<td>11.18</td>
<td>Deleted the Reentrant for each API in 3. API Functions.</td>
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<tr>
<td>1.82</td>
<td>Nov.30.20</td>
<td>—</td>
<td>Updated the sample code project due to the upgrade of the development environment.</td>
</tr>
<tr>
<td>1.90</td>
<td>Mar.31.21</td>
<td>6</td>
<td>Updated the section 2.7 Configuration Overview Added new macro definition BYTEQ_CFG_PROTECT_QUEUE to protect the queue so that it can be accessed from both application and interrupt level without being corrupted.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>7</td>
<td>Updated the section of 2.8 Code Size.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>13.17</td>
<td>3. API Functions Deleted “Special Notes” for 5 APIs: R_BYTEQ_Put, R_BYTEQ_Get, R_BYTEQ_Flush, R_BYTEQ_Used, R_BYTEQ_Unused.</td>
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<tr>
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<tr>
<td>2.00</td>
<td>Oct.29.21</td>
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<td>Updated the section 2.7 Configuration Overview Added new macro definition BYTEQ_CFG_CRITICAL_SECTION</td>
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<tr>
<td></td>
<td></td>
<td>7</td>
<td>Updated the section of 2.8 Code Size.</td>
</tr>
<tr>
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<td></td>
<td>22</td>
<td>5.1 Confirmed Operation Environment Added Table 5.7 Confirmed Operation Environment (Rev. 2.00).</td>
</tr>
<tr>
<td></td>
<td></td>
<td>program</td>
<td>Updated for critical section in R_BYTEQ_Put, R_BYTEQ_Get functions.</td>
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<tr>
<td>2.10</td>
<td>Nov.30.22</td>
<td>19</td>
<td>Updated and added new demo project 5.1 Confirmed Operation Environment Added Table 5.8 Confirmed Operation Environment (Rev. 2.10).</td>
</tr>
<tr>
<td></td>
<td></td>
<td>23</td>
<td>updated and added new demo project 5.1 Confirmed Operation Environment Added Table 5.8 Confirmed Operation Environment (Rev. 2.10).</td>
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</tbody>
</table>
General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

   A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

   The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

   Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

   Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

   After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

   Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between $V_{IL}$ (Max.) and $V_{IH}$ (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between $V_{IL}$ (Max.) and $V_{IH}$ (Min.).

7. Prohibition of access to reserved addresses

   Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

   Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.
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