Code Generator

User's Manual: RL78 API Reference

Target Device
RL78 Family

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How to Use This Manual

Readers
The target readers of this manual are the application system engineers who use the Code Generator and need to understand its function.

Purpose
The purpose of this manual is to explain the user for understanding and using the Code Generator functions.
We aim to help their system development including their hardware and software.

Organization
This manual can be broadly divided into the following units.
1. GENERAL
2. OUTPUT FILES
3. API FUNCTIONS

How to Read This Manual
It is assumed that the readers of this manual have general knowledge of electricity, logic circuits, and microcontrollers.

Conventions
Deata significance: Higher digits on the left and lower digits on the right
Active low representation: XXX (overscore over pin or signal name)
Note: Footnote for item marked with Note in the text
Caution: Information requiring particular attention
Remark: Supplementary information
Numeric representation: Decimal ... XXXX
Hexadecimal ... 0xXXXX

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TABLE OF CONTENTS

1. GENERAL ........................................................................................................................................... 6
   1.1 OverView ........................................................................................................................................ 6
   1.2 Feature .......................................................................................................................................... 6
   1.3 Compiler ....................................................................................................................................... 7
   1.4 Cautions ........................................................................................................................................ 7

2. OUTPUT FILES .................................................................................................................................... 8
   2.1 Description .................................................................................................................................... 8

3. API FUNCTIONS .................................................................................................................................. 22
   3.1 Overview ....................................................................................................................................... 22
   3.2 Initialization process ...................................................................................................................... 23
      3.2.1 For Renesas compiler ............................................................................................................. 23
      3.2.2 For GNU compiler ................................................................................................................. 24
      3.2.3 For IAR compiler .................................................................................................................. 25
   3.3 Function Reference ......................................................................................................................... 26
      3.3.1 Common ................................................................................................................................. 27
      3.3.2 Clock generator ..................................................................................................................... 32
      3.3.3 Port functions ....................................................................................................................... 48
      3.3.4 High-speed on-chip Oscillator clock Frequency Correction function ...................................... 51
      3.3.5 Timer array unit ..................................................................................................................... 57
      3.3.6 Timer RJ ............................................................................................................................... 80
      3.3.7 Timer RD .............................................................................................................................. 101
      3.3.8 Timer RG ............................................................................................................................. 125
      3.3.9 Timer RX ............................................................................................................................. 139
      3.3.10 16-bit timer KB ..................................................................................................................... 148
      3.3.11 16-bit timer KC0 .................................................................................................................... 163
      3.3.12 16-bit timer KB2 .................................................................................................................... 172
      3.3.13 Real-time clock ..................................................................................................................... 198
      3.3.14 Subsystem clock frequency measurement circuit ................................................................. 238
      3.3.15 12-bit interval timer .............................................................................................................. 245
      3.3.16 8-bit interval timer ............................................................................................................... 254
      3.3.17 16-bit wakeup timer .............................................................................................................. 263
      3.3.18 Clock output/buzzer output controller .................................................................................... 271
      3.3.19 Watchdog timer ................................................................................................................... 278
      3.3.20 24-bit DS A/D converter with programmable gain instrumentation amplifier ....................... 284
3.3.21 A/D converter ................................................................. 297
3.3.22 Configurable amplifier ..................................................... 315
3.3.23 Temperature sensor ......................................................... 321
3.3.24 24-bit DS A/D converter .................................................... 330
3.3.25 D/A converter ............................................................... 343
3.3.26 Programmable gain amplifier ............................................. 357
3.3.27 Comparator ................................................................. 364
3.3.28 Comparator/ProgrammableGainAmplifier ................................ 373
3.3.29 Serial array unit ........................................................... 384
3.3.30 Serial array unit 4 .......................................................... 426
3.3.31 Asynchronous serial interface LIN-UART .......................... 440
3.3.32 Serial interface IICA ....................................................... 460
3.3.33 LCD controller/driver ...................................................... 491
3.3.34 Sound generator ........................................................... 502
3.3.35 DMA controller ............................................................ 508
3.3.36 Data transfer controller ................................................... 520
3.3.37 Event link controller ....................................................... 530
3.3.38 Interrupt functions ........................................................ 536
3.3.39 Key interrupt function .................................................... 553
3.3.40 Voltage detector ............................................................ 560
3.3.41 Battery backup function .................................................. 582
3.3.42 Oscillation stop detector ................................................. 589
3.3.43 SPI interface ................................................................. 599
3.3.44 Operational amplifier ...................................................... 609
3.3.45 Data operation circuit ..................................................... 620
3.3.46 32-bit Multiply-accumulator ........................................... 632
3.3.47 12-bit A/D converter ....................................................... 644
3.3.48 12-bit D/A converter ....................................................... 659
3.3.49 Operational amplifier and Analog switch ........................... 668
3.3.50 Voltage reference ........................................................ 679
3.3.51 Sampling output timer detector ...................................... 686
3.3.52 External signal sampler .................................................. 695
3.3.53 Serial interface UARTMG ............................................... 702
3.3.54 Amplifier unit ............................................................... 717
3.3.55 Data flash libraries ........................................................ 726

Revision Record ........................................................................ 739
1. **GENERAL**

Code Generator is a software tool that automatically generates device drivers.
This manual explains about Code Generator. This manual gives Output files and API functions.

1.1 **OverView**

Code Generator enables you to output the pin assignment of the microcontroller (device pin list and device top view), and the source code (device driver programs, C source files and header files) necessary to control the peripheral functions (clock generator, port functions, etc.) provided by the microcontroller by configuring various information using the GUI.

1.2 **Feature**

Code Generator has the following features.

- **Code generating function**
  The Code Generator can output not only device driver programs in accordance with the information configured using the GUI, but also a build environment such as sample programs containing main functions and link directive files.

- **Reporting function**
  You can output configured information using the Pin Configurator/Code Generator as files in various formats for use as design documents.

- **Renaming function**
  The user can change default names assigned to the files output by the Code Generator and the API functions contained in the source code.

- **User code protective function**
  The user can add user's original source code to each API function. When user generated the device driver programs again by the Code Generator, user's source code within this comment is protected.

  [Comment for user source code descriptions]
  /* Start user code. Do not edit comment generated here */
  /* End user code. Do not edit comment generated here */
1.3 Compiler

The code generated by the Code Generator can be built with the following compilers.

- Renesas compiler (CC-RL, CA78K0R)
- GNU compiler
- IAR compiler

1.4 Cautions

Code Generator has the following cautions.

- OSS (Open Source Software)
  The code generation tool does not use OSS.

- Multiple interrupts
  For multiple interrupts, refer to your compilation manual.

- Global variable
  Even if a global variable is initialized by the Create() function of each peripheral, it is cleared by RAM initialization at startup, so the global variable is already cleared when the main() function is executed.
  (When generating code for Renesas compilers and IAR compilers)
2. OUTPUT FILES

This appendix describes the files output by the Code Generator.

2.1 Description

Below is a list of output file files by the Code Generator.

<table>
<thead>
<tr>
<th>Peripheral Function</th>
<th>File Name</th>
<th>API Function Name</th>
<th>output (*1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Common</td>
<td>r_main.c or r_cg_main.c</td>
<td>main R_MAIN_UsersInit</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_systeminit.c or r_cg_sysystemin_c</td>
<td>hdwinit R_Systeminit low_level_init (*3)</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_macrodriver.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_cg_userdefine.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_reset_program.asm or r_cg_reset_program.asm (*2)</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_hardwre_setup.c or r_cg_hardware_setup.c (*2)</td>
<td>R_Systeminit HardwareSetup</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_vector_table.c (*2)</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td></td>
<td>r_cg_interrupt_handlers.h (*2)</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Clock generator</td>
<td>r_cg_cg.c</td>
<td>R_CGC_Create R_CGC_Set_ClockMode R_CGC_RAM_ECC_Start R_CGC_RAM_ECC_Stop R_CGC_StackPointer_Start R_CGC_StackPointer_Stop R_CGC_ClockMonitor_Start R_CGC_ClockMonitor_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_cg_user.c</td>
<td>R_CGC_Create_UsersInit r_cg_ram_ecc_interrupt r_cg_stackpointer_interrupt r_cg_clockmonitor_interrupt R_CGC_Get_ResetSource</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_cg.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Port functions</td>
<td>r_cg_port.c</td>
<td>R_PORT_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_port_user.c</td>
<td>R_PORT_Create_UsersInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_port.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>High-speed on-chip Oscillator clock Frequency Correction function</td>
<td>r_cg_hofc.c</td>
<td>R_HOFC_Create R_HOFC_Start R_HOFC_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_hofc_user.c</td>
<td>R_HOFC_Create_UsersInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_hofc.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Timer array unit</td>
<td>r_cg_timer.c or r_cg_lau.c</td>
<td>R_TAUm_Create R_TAUm_Channeln_Start R_TAUm_Channeln_Higher8bits_Start R_TAUm_Channeln_Lower8bits_Start R_TAUm_Channeln_Stop R_TAUm_Channeln_Higher8bits_Stop R_TAUm_Channeln_Lower8bits_Stop R_TAUm_Reset R_TAUm_Set_PowerOff R_TAUm_Channeln_Get_PulseWidth R_TAUm_Channeln_Set_SoftwareTriggerOn</td>
<td>A</td>
</tr>
</tbody>
</table>
## Table 2.2 Output File List (2/14)

<table>
<thead>
<tr>
<th>Peripheral Function</th>
<th>File Name</th>
<th>API Function Name</th>
<th>output (*1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer array unit</td>
<td>r_cg_timer_user.c or r_cg_tau_user.c</td>
<td>R_TAUm_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_tauum_channeln_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_tauum_channeln_higher8bits_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h or r_cg_tau.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Timer RJ</td>
<td>r_cg_timer.c or r_cg_tmjr.c</td>
<td>R_TMRJn_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRJn_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRJn_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRJn_Set_PowerOff</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRJn_Get_PulseWidth</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c or r_cg_tmjr_user.c</td>
<td>R_TMRJn_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_tmrjn_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h or r_cg_tmjr.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>RTimer RD</td>
<td>r_cg_timer.c or r_cg_tmrd.c</td>
<td>R_TMRDn_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRDn_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRDn_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRDn_Set_PowerOff</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRDn_ForcedOutput_Start</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRDn_ForcedOutput_Stop</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRDn_Get_PulseWidth</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c or r_cg_tmrd_user.c</td>
<td>R_TMRDn_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_tmrdn_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h or r_cg_tmrd.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td>Timer RG</td>
<td>r_cg_timer.c</td>
<td>R_TMRG0_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRG0_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRG0_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRG0_Set_PowerOff</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRG0_Get_PulseWidth</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c</td>
<td>R_TMRG0_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_tmr_g0_interrupt</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer.h</td>
<td>-</td>
<td>-</td>
</tr>
</tbody>
</table>
## 2. OUTPUT FILES

### Table 2.3 Output File List (3/14)

<table>
<thead>
<tr>
<th>Peripheral Function</th>
<th>File Name</th>
<th>API Function Name</th>
<th>output (*1)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer RX</td>
<td>r_cg_tmrx.c</td>
<td>R_TMRX_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRX_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRX_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRX_Set_PowerOff</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMRX_Get_BufferValue</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_tmrx_user.c</td>
<td>R_TMRX_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_tmrx_interrupt</td>
<td>A</td>
</tr>
<tr>
<td>16-bit timer KB</td>
<td>r_cg_timer.c or r_cg_tmkb.c</td>
<td>R_TMR_KB_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBm_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBm_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBm_Set_PowerOff</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBmn_ForcedOutput_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBmn_ForcedOutput_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBm_BatchOverwriteRequestOn</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBm_ForcedOutput_mn_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBm_ForcedOutput_mn_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KBm_Reset</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c or r_cg_tmkb_user.c</td>
<td>R_TMR_KB_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_tmr_kbm_interrupt</td>
<td>A</td>
</tr>
<tr>
<td>16-bit timer KC0</td>
<td>r_cg_timer.c</td>
<td>R_TMR_KC0_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KC0_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KC0_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_TMR_KC0_Set_PowerOff</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_timer_user.c</td>
<td>R_TMR_KC0_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td></td>
<td>r_tmr_kc0_interrupt</td>
<td>A</td>
</tr>
<tr>
<td>16-bit timer KB2</td>
<td>r_cg_kb2.c</td>
<td>R_KB2m_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_KB2m_Start</td>
<td>A</td>
</tr>
<tr>
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(*1) A: Available, M: Available for module initialization.
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### Table 2.6 Output File List (6/14)

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## Table 2.10 Output File List (10/14)

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Table 2.11 Output File List (11/14)

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<td>Key interrupt function</td>
<td><code>r_cg_intc.c</code> or <code>r_cg_key.c</code></td>
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<td><code>R_KEY_Stop</code></td>
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<td><code>r_cg_key_user.c</code></td>
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<td><code>r_key_interrupt</code></td>
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<td><code>r_cg_opamp.h</code></td>
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<td>Voltage detector</td>
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<td><code>R_LVD_Create</code></td>
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<td><code>R_LVD_Start_VDD</code></td>
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<td><code>R_LVD_Start_VRTC</code></td>
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<td><code>R_LVD_Start_EXLVD</code></td>
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<td><code>r_lvd_exlvdinterrupt</code></td>
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<td><code>R_LVI_Create_UserInit</code></td>
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<td><code>r_cg_doc.h</code></td>
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<td>Battery backup function</td>
<td><code>r_cg_bup.c</code></td>
<td><code>R_BUP_Create</code></td>
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<td><code>r_cg_bupt_user.c</code></td>
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<td>Oscillation stop detector</td>
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<td><code>r_cg_osdc.h</code></td>
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<td>SPI interface</td>
<td><code>r_cg_saic.c</code> or <code>r_cg_spi.c</code></td>
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## Table 2.12 Output File List (12/14)

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<th>API Function Name</th>
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<td>R_OPAMP_Set_ReferenceCircuitOn</td>
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<td>R_OPAMPn_Start</td>
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<td>r_cg_opamp_user.c</td>
<td>R_OPAMP_Create_UserInit</td>
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<td>r_cg_opamp.h</td>
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<td><strong>Data operation circuit</strong></td>
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<td>R_DOC_ClearFlag</td>
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<td>r_cg_doc_user.c</td>
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<td>r_cg_doc.h</td>
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<td><strong>32-bit Multiply-accumulator</strong></td>
<td>r_cg_mac32bit.c</td>
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<td>R_MAC32Bit_MULUnsigned</td>
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<td><strong>12-bit A/D converter</strong></td>
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<td>R_12ADC_TemperatureSensorOutput_On</td>
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<td>r_cg_12adc_user.c</td>
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<td>r_cg_12dac.h</td>
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(*1) A: Available, M: Missing
## Table 2.13: Output File List (13/14)

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<td>R_OPAMPm_Set_ReferenceCircuitOn</td>
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<td>r_cg_ampsansw_user.c</td>
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<td>r_cg_ampsansw.h</td>
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<td>Voltage reference</td>
<td>r_cg_vr.c</td>
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<td>Sampling output timer detector</td>
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<td>r_cg_smotd_user.c</td>
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<td>r_smotd_counterA_interrupt</td>
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<td>External signal sampler</td>
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<td>r_cg_exsd_user.c</td>
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<td>Serial interface UARTMG</td>
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<td>R_UARTMGn_Start</td>
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### Table 2.14 Output File List (14/14)

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<th>API Function Name</th>
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<td>R_AMP_Set_PowerOn</td>
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<td></td>
<td></td>
<td>R_AMP_Set_PowerOff</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_PGA1_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_PGA1_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_AMPn_Start</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_AMPn_Stop</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_amp_user.c</td>
<td>R_AMP_Create_UserInit</td>
<td>M</td>
</tr>
<tr>
<td></td>
<td>r_cg_ampr.h</td>
<td>-</td>
<td>-</td>
</tr>
<tr>
<td><strong>Data flash libraries</strong></td>
<td>r_cg_fdl.c</td>
<td>R_FDL_Create</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Open</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Close</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Write</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Read</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td></td>
<td>R_FDL_Erase</td>
<td>A</td>
</tr>
<tr>
<td></td>
<td>r_cg_fdl.h</td>
<td>-</td>
<td>-</td>
</tr>
</tbody>
</table>

*1 In case of [API output control] setting are default ([Output all API functions according to the setting]).

A : Output by settings on each peripheral functions panel automatically.

M : Output by the file used setting in API property.

*2 When generating code for the GNU compiler

*3 When generating code for the IAR compiler
3. API FUNCTIONS
This appendix describes the API functions output by the Code Generator

3.1 Overview
Below are the naming conventions for API functions output by the Code Generator.

- Macro names are in ALL CAPS.
  The number in front of the macro name is a hexadecimal value; this is the same value as the macro value.

- Local variable names are in all lower case.

- Global variable names start with a "g" and use Camel Case.

- Names of pointers to global variables start with a "gp" and use Camel Case.

- Names of elements in enum statements are in ALL CAPS.

Note: The code generated by the code registrar includes functions that use the for statement, while statement, and do while statement (loop processing) to wait for register settings. If fail-safe processing for an infinite loop is required, check the generated code and add processing.
3.2 Initialization process

This section describes the initialization flow up to the main() function.

3.2.1 For Renesas compiler

Figure 3.1 Initial flow for Renesas compiler

- CPU reset
- [start] (Within startup)
- [hwinit() function]
- [R_Systeminit() function]
- [R_CGC_GetResource() function]
- Peripheral initialization function call (Call the peripheral initialization function (R_xxx_Create) to be used.)
- [R_xxx_Create() function]
- [main() function]
- [R_MAIN_UserInit() function]
- To the user's processing
3.2.2 For GNU compiler

Figure 3.2 Initial flow for GNU compiler

```
CPU reset

_[_PowerON_reset]_ (Within startup)

[hdwinit call]

[R_Systeminit call]

[R_CGC_Get_Resource call]

Peripheral initialization function call
(Call the peripheral initialization function (R_xxx_Create) to be used.)

[main() function]

[R_MAIN_UserInit() function]

[If R_xxx_Create_UserInit is output, call it here]

EI();

To the user's processing
```
3.2.3 For IAR compiler

Figure 3.3 Initial flow for IAR compiler

```
CPU reset

R_Systeminit call

hdwinit call

R_MAIN_UserInit call

__iar_program_start ()

([Within startup]

__low_level_init ()

[R_Systeminit() function]

[R_CGC_GetResource() function]

Peripheral initialization function call
(If R_xxx_Create_UseInit is output, call it here)

.....

[R_xxx_Create() function]

[R_MAIN_Userinit() function]

EI();

To the user's processing

main call

RAM initialization
```

```
```
3.3 Function Reference

This section describes the API functions output by the Code Generator, using the following notation format.

Figure 3.4 Notation Format of API Functions

(1) Name
   Indicates the name of the API function.

(2) Outline
   Outlines the functions of the API function.

(3) [Syntax]
   Indicates the format to be used when describing an API function to be called in C language.

(4) [Argument(s)]
   API function arguments are explained in the following format.

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>(a)</td>
<td>(b)</td>
<td>(c)</td>
</tr>
</tbody>
</table>

   (a) I/O
      Argument classification
      I  ... Input argument
      O  ... Output argument

   (b) Argument
      Argument data type

   (c) Description
      Description of argument

(5) [Return value]
   API function return value is explained in the following format.

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>(a)</td>
<td>(b)</td>
</tr>
</tbody>
</table>

   (a) Macro
      Macro of return value

   (b) Description
      Description of return value
### 3.3.1 Common

Below is a list of API functions output by the Code Generator for common use.

Table 3.1 API Functions: [Common]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>hdwinit</td>
<td>Performs initialization necessary to control the various hardwares. This API is automatically called from the startup routine of Renesas compiler.</td>
</tr>
<tr>
<td>_low_level_init</td>
<td>Performs initialization necessary to control the various hardwares. This API is automatically called from the startup routine of IAR compiler.</td>
</tr>
<tr>
<td>HardwareSetup</td>
<td>Performs initialization necessary to control the various hardwares. This API is automatically called from the startup routine (r_reset_program.asm) of Renesas compiler.</td>
</tr>
<tr>
<td>R_Systeminit</td>
<td>Performs initialization necessary to control the various peripheral functions.</td>
</tr>
<tr>
<td>main</td>
<td>This is a main function.</td>
</tr>
<tr>
<td>R_MAIN_UserserInit</td>
<td>Performs user-defined initialization.</td>
</tr>
</tbody>
</table>
hdwinit

__low_level_init

HardwareSetup

Performs initialization necessary to control the various hardwares.
Remark This API function is called from the startup routine.

[Syntax]
void hdwinit ( void );

int __low_level_init( void );

int HardwareSetup( void );

[Argument(s)]
None.

[Return value]
hdwint is none.

<table>
<thead>
<tr>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>1U</td>
<td>Normal completion</td>
</tr>
</tbody>
</table>
**R_Systeminit**

Performs initialization necessary to control the various peripheral functions.

**Remark**  This API function is called as the `hdwinit` callback routine.

**[Syntax]**

```c
void R_Systeminit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
This is a main function.

Remark Call this API function from the startup routine.

**[Syntax]**

```
void main ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_MAIN_UserInit

Performs user-defined initialization.

Remark This API function is called as the main callback routine.

[Syntax]
void R_MAIN_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
3.3.2 Clock generator

Below is a list of API functions output by the Code Generator for clock generator (include reset function, on-chip debug function, etc.) use.

Table 3.2 API Functions: [Clock Generator]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_CGC_Create</td>
<td>Performs initialization required to control the clock generator (include reset function, on-chip debug function, etc.).</td>
</tr>
<tr>
<td>R_CGC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the clock generator (include reset function, on-chip debug function, etc.).</td>
</tr>
<tr>
<td>r_cgc_ram_ecc_interrupt</td>
<td>Performs processing in response to the RAM 1-bit correction/2-bit error detection interrupt INTRAM.</td>
</tr>
<tr>
<td>r_cgc_stackpointer_interrupt</td>
<td>Performs processing in response to the stackpointer overflow/underflow interrupt INTSPM.</td>
</tr>
<tr>
<td>r_cgc_clockmonitor_interrupt</td>
<td>Performs processing in response to the clock monitor interrupt INTCLM.</td>
</tr>
<tr>
<td>R_CGC_Get_ResetSource</td>
<td>Performs processing in response to RESET signal.</td>
</tr>
<tr>
<td>R_CGC_Set_ClockMode</td>
<td>Changes the CPU clock/peripheral hardware clock.</td>
</tr>
<tr>
<td>R_CGC_RAMECC_Start</td>
<td>Starts the RAM-ECC function.</td>
</tr>
<tr>
<td>R_CGC_RAMECC_Stop</td>
<td>Ends the RAM-ECC function.</td>
</tr>
<tr>
<td>R_CGC_StackPointer_Start</td>
<td>Starts the CPU stack pointer monitor function.</td>
</tr>
<tr>
<td>R_CGC_StackPointer_Stop</td>
<td>Ends the CPU stack pointer monitor function.</td>
</tr>
<tr>
<td>R_CGC_ClockMonitor_Start</td>
<td>Starts the clock monitor.</td>
</tr>
<tr>
<td>R_CGC_ClockMonitor_Stop</td>
<td>Ends the clock monitor.</td>
</tr>
</tbody>
</table>
**R_CGC_Create**

Performs initialization required to control the clock generator (include reset function, on-chip debug function, etc.).

**Remark** This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_CGC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_CGC_Create_UserInit

Performs user-defined initialization relating to the clock generator (include reset function, on-chip debug function, etc.).

Remark  This API function is called as the R_CGC_Create callback routine.

[Syntax]

```c
void R_CGC_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
r_cgc_ram_ecc_interrupt

Performs processing in response to the RAM 1-bit correction/2-bit error detection interrupt INTRAM.

Remark  This API function is called as the interrupt process corresponding to the RAM 1-bit correction/2-bit error detection interrupt INTRAM.

[Syntax]
CA78K0R Compiler
__interrupt static void r_cgc_ram_ecc_interrupt ( void );

CC-RL Compiler
static void __near r_cgc_ram_eccInterrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_cgc_stackpointer_interrupt

Performs processing in response to the stack pointer overflow/underflow interrupt INTSPM.

Remark  This API function is called as the interrupt process corresponding to the stack pointer overflow/underflow interrupt INTSPM.

[Syntax]
CA78K0R Compiler
__interrupt static void    r_cgc_stackpointer_interrupt ( void );

CC-RL Compiler
static void    __near r_cgc_stackpointer_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_cgc_clockmonitor_interrupt

Performs processing in response to the clock monitor interrupt INTCLM.

Remark  This API function is called as the interrupt process corresponding to the clock monitor interrupt INTCLM.

[Syntax]
CA78K0R Compiler
    __interrupt static void   r_cgc_clockmonitor_interrupt ( void );

CC-RL Compiler
    static void             __near r_cgc_clockmonitor_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**R_CGC_Get_ResetSource**

Performs processing in response to RESET signal.

**[Syntax]**

```c
void R_CGC_Get_ResetSource ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_CGC_Set_ClockMode**

Changes the CPU clock/peripheral hardware clock.

**[Syntax]**

```
#include "r_cg_macrodriver.h"
#include "r_cg_cgc.h"
MD_STATUS R_CGC_Set_ClockMode (clock_mode_t mode);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>clock_mode_t mode;</td>
<td>Clock generator type</td>
</tr>
<tr>
<td></td>
<td></td>
<td>HIOMCLK : High-speed onchip oscillator</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SYSX1CLK : X1 clock</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SYSEXTCCLK : External main system clock</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SUBXT1CLK : XT1 clock</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SUBEXTCCLK : External subsystem clock</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR1</td>
<td>Exit with error (abend)</td>
</tr>
<tr>
<td>MD_ERROR2</td>
<td>Exit with error (abend)</td>
</tr>
<tr>
<td>MD_ERROR3</td>
<td>Exit with error (abend)</td>
</tr>
<tr>
<td>MD_ERROR4</td>
<td>Exit with error (abend)</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_CGC_RAMECC_Start

Starts the RAM-ECC function.

[Syntax]

```c
void R_CGC_RAMECC_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_CGC_RAMECC_Stop**

Ends the RAM-ECC function.

**[Syntax]**

```c
void R_CGC_RAMECC_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_CGC_StackPointer_Start

Starts the CPU stack pointer function.

[Syntax]

```c
void R_CGC_StackPointer_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_CGC_StackPointer_Stop

Ends the CPU stack pointer function.

[Syntax]

void R_CGC_StackPointer_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
R_CGC_ClockMonitor_Start

Starts the clock monitor.

[Syntax]

```c
void R_CGC_ClockMonitor_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_CGC_ClockMonitor_Stop**

Ends the clock monitor.

**[Syntax]**

```c
void R_CGC_ClockMonitor_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example
Switch clock by external input.

[GUI setting example]

<table>
<thead>
<tr>
<th>Clock Generator</th>
<th>Used</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>CGC</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>High speed min mode 4.0(V) ≤ VDD ≤ 5.5(V)</td>
<td></td>
</tr>
<tr>
<td>Main system clock (fMAIN) setting</td>
<td>High-speed OCO(fIH)</td>
<td></td>
</tr>
<tr>
<td>flH Operation</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>flH Frequency</td>
<td>64(MHz)</td>
<td></td>
</tr>
<tr>
<td>fMX Operation</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>High-speed system clock setting</td>
<td>X1 oscillation(fX)</td>
<td></td>
</tr>
<tr>
<td>fMX frequency</td>
<td>4(MHz)</td>
<td></td>
</tr>
<tr>
<td>Stable time</td>
<td>65536 (2^18/fX) (μs)</td>
<td></td>
</tr>
<tr>
<td>fPLL operation</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>Main/PLL select clock (fMP) setting</td>
<td>64 (fMAIN)(MHz)</td>
<td></td>
</tr>
<tr>
<td>fSUB operation</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Subsystem clock (fSUB) setting</td>
<td>XT1oscillation(fXT)</td>
<td></td>
</tr>
<tr>
<td>fSUB frequency</td>
<td>32.768(kHz)</td>
<td></td>
</tr>
<tr>
<td>XT1 oscillator oscillation mode setting</td>
<td>Low power consumption</td>
<td></td>
</tr>
<tr>
<td>STOP</td>
<td>Subsystem clock in STOP, HALT mode setting</td>
<td></td>
</tr>
<tr>
<td>Internal low-speed oscillation clock (fIL) setting</td>
<td>15(kHz)</td>
<td></td>
</tr>
<tr>
<td>Low speed on-chip oscillator clock (fSL) setting</td>
<td>32.768 (fSUB)(kHz)</td>
<td></td>
</tr>
<tr>
<td>WDT operation clock (fWDT) setting</td>
<td>15(kHz)</td>
<td></td>
</tr>
<tr>
<td>RT Operation clock setting</td>
<td>32.768 (fSUB)(kHz)</td>
<td></td>
</tr>
<tr>
<td>Timer RD operation clock</td>
<td>64000 (fIH)(kHz)</td>
<td></td>
</tr>
<tr>
<td>CPU and peripheral clock setting (fCLK)</td>
<td>32000 (fMP/2) (kHz)</td>
<td></td>
</tr>
<tr>
<td>Interrupt</td>
<td>Used</td>
<td>Used</td>
</tr>
<tr>
<td>INTP</td>
<td></td>
<td></td>
</tr>
<tr>
<td>INTP0</td>
<td>Valid edge</td>
<td>Falling</td>
</tr>
<tr>
<td></td>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]
r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Clear INTP0 interrupt flag and enable interrupt */
    R_INTC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_intc_user.c

```c
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_cgc.h"
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cgc_f = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_intc0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Change clock generator operation mode */
    if (0U == g_cgc_f)
    {
        if (MD_OK == R_CGC_Set_ClockMode(SUBXT1CLK))
        {
            g_cgc_f = 1U;
        }
    }
    else
    {
        if (MD_OK == R_CGC_Set_ClockMode(HIOCLK))
        {
            g_cgc_f = 0U;
        }
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.3 Port functions

Below is a list of API functions output by the Code Generator for port functions use.

Table 3.3 API Functions: [Port Functions]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_PORT_Create</td>
<td>Performs initialization necessary to control the port functions.</td>
</tr>
<tr>
<td>R_PORT_Create_UserInit</td>
<td>Performs user-defined initialization relating to the port functions.</td>
</tr>
</tbody>
</table>
**R_PORT_Create**

Performs initialization necessary to control the port functions.

**Remark**  This API function is called from R_Systeminit before main() is executed.

**[Syntax]**

```c
void R_PORT_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_PORT_Create_UserInit

Performs user-defined initialization relating to the port functions.

Remark This API function is called as the R_PORT_Create callback routine.

[Syntax]

```c
void R_PORT_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
### 3.3.4 High-speed on-chip Oscillator clock Frequency Correction function

Below is a list of API functions output by the Code Generator for the High-speed on-chip Oscillator clock Frequency Correction function use.

**Table 3.4 API Functions: [High-speed on-chip Oscillator clock Frequency Correction function]**

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_HOFC_Create</td>
<td>Performs initialization necessary to control the High-speed on-chip Oscillator clock Frequency Correction function.</td>
</tr>
<tr>
<td>R_HOFC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the High-speed on-chip Oscillator clock Frequency Correction function.</td>
</tr>
<tr>
<td>r_hofc_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_HOFC_Start</td>
<td>Starts the count for the High-speed on-chip Oscillator clock Frequency Correction function.</td>
</tr>
<tr>
<td>R_HOFC_Stop</td>
<td>Ends the count for the High-speed on-chip Oscillator clock Frequency Correction function.</td>
</tr>
</tbody>
</table>
**R_HOFC_Create**

Performs initialization necessary to control the High-speed on-chip Oscillator clock Frequency Correction function.

Remark This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_HOFC_Create ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
R_HOFC_Create_UserInit

Performs user-defined initialization relating to the High-speed on-chip Oscillator clock Frequency Correction function.

Remark  
This API function is called as the R_HOFC_Create callback routine.

[Syntax]

void R_HOFC_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
**r_hofc_interrupt**

Performs processing in response to the timer interrupt.

**Remark**  This API function is called as the interrupt process corresponding to the High-speed on-chip Oscillator clock Frequency Correction function interrupt INTCR.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_hofc_interrupt ( void );
```

**CC-RL Compiler**

```c
static void _near r_hofc_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_HOFC_Start

Starts the count for the High-speed on-chip Oscillator clock Frequency Correction function.

[Syntax]

```c
void R_HOFC_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_HOFC_Stop

Ends the count for the High-speed on-chip Oscillator clock Frequency Correction function.

[Syntax]
void R_HOFC_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
3.3.5 Timer array unit

Below is a list of API functions output by the Code Generator for timer array unit use.

Table 3.5 API Functions: [Timer Array Unit]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TAUm_Create</td>
<td>Performs initialization necessary to control the timer array unit.</td>
</tr>
<tr>
<td>R_TAUm_Create_UserInit</td>
<td>Performs user-defined initialization relating to the timer array unit.</td>
</tr>
<tr>
<td>r_taum_channeln_interrupt</td>
<td>Performs processing in response to the timer interrupt INTTM&lt;sub&gt;mn&lt;/sub&gt;.</td>
</tr>
<tr>
<td>r_taum_channeln_higher8bits_interrupt</td>
<td>Performs processing in response to the timer interrupt INTTM&lt;sub&gt;mnH&lt;/sub&gt;.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Start</td>
<td>Starts the count for channel &lt;i&gt;n&lt;/i&gt;.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Higher8bits_Start</td>
<td>Starts the count (higher 8-bit) for channel &lt;i&gt;n&lt;/i&gt;.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Lower8bits_Start</td>
<td>Starts the count (lower 8-bit) for channel &lt;i&gt;n&lt;/i&gt;.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Stop</td>
<td>Ends the count for channel &lt;i&gt;n&lt;/i&gt;.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Higher8bits_Stop</td>
<td>Ends the count (higher 8-bit) for channel &lt;i&gt;n&lt;/i&gt;.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Lower8bits_Stop</td>
<td>Ends the count (lower 8-bit) for channel &lt;i&gt;n&lt;/i&gt;.</td>
</tr>
<tr>
<td>R_TAUm_Reset</td>
<td>Reset the timer array unit.</td>
</tr>
<tr>
<td>R_TAUm_Set_PowerOff</td>
<td>Halts the clock supplied to the timer array unit.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Get_PulseWidth</td>
<td>Captures the high/low-level width measured between pulses of the signal (pulses) input to the T&lt;sub&gt;mn&lt;/sub&gt; pin.</td>
</tr>
<tr>
<td>R_TAUm_Channeln_Set_SoftwareTriggerOn</td>
<td>Generates the trigger (software trigger) for one-shot pulse output.</td>
</tr>
</tbody>
</table>
### R_TAUm_Create

Performs initialization necessary to control the timer array unit.

**Remark**  This API function is called from `R_SystemInit` before main() is executed.

#### Syntax

```c
void R_TAUm_Create( void );
```

**Remark**  \( m \) is the unit number.

#### Argument(s)

None.

#### Return value

None.
R_TAUm_Create_UserInit

Performs user-defined initialization relating to the timer array unit.
Remark This API function is called as the R_TAUm_Create callback routine.

[Syntax]
void R_TAUm_Create_UserInit ( void );
Remark m is the unit number.

[Argument(s)]
None.

[Return value]
None.
r_tau_m_channeln_interrupt

Performs processing in response to the timer interrupt INTTMmn.
Remark This API function is called as the interrupt process corresponding to the timer interrupt INTTMmn.

[Syntax]
CA78K0R Compiler
__interrupt static void r_tau_m_channeln_interrupt ( void );

CC-RL Compiler
static void _near r_tau_m_channeln_interrupt ( void );
Remark m is the unit number, and n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r tau\(m\) channel\(n\) higher8bits\_interrupt**

Performs processing in response to the timer interrupt INTTM\(mn\)H.

Remark This API function is called as the interrupt process corresponding to the timer interrupt INTTM\(mn\)H.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r tau\(m\) channel\(n\) higher8bits\_interrupt ( void );
```

CC-RL Compiler

```c
static void _near r tau\(m\) channel\(n\) higher8bits\_interrupt ( void );
```

Remark \(m\) is the unit number, and \(n\) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TAUm_Channeln_Start**

Starts the count for channel \( n \).

Remark 1. The time from the call to this API function to the start of counting depends on the type of the function in question (e.g. interval timer, square-wave output, or external event counter).

Remark 2. If the timer is stopped and restarted (again, R_TAUm_Channeln_Start), the counter value is reloaded from the TDR register to the TCR register. For that reason, the timer is set to the initial value.

**[Syntax]**

```c
void R_TAUm_Channeln_Start ( void );
```

Remark \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_TAUm_Channeln_Higher8bits_Start

Starts the count (higher 8-bit) for channel \( n \).

**Remark**  This API function can only be called when the timer array unit is used as an 8-bit timer.

**[Syntax]**

```c
void R_TAUm_Channeln_Higher8bits_Start ( void );
```

**Remark**  \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TAU\textit{m} Channel\textit{n} Lower8bits Start

Starts the count (lower 8-bit) for channel \textit{n}.

Remark 1. This API function can only be called when the timer array unit is used as an 8-bit timer.

Remark 2. The time from the call to this API function to the start of counting depends on the type of the function in question (e.g. interval timer, external event counter, or delay counter).

[Syntax]

\begin{verbatim}
void R_TAU\textit{m} Channel\textit{n} Lower8bits Start( void );
\end{verbatim}

Remark $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_TAUm_Channeln_Stop

Ends the count for channel n.

Remark  If the timer is stopped and restarted (again, R_TAUm_Channeln_Start), the counter value is reloaded from the TDR register to the TCR register. For that reason, the timer is set to the initial value.

[Syntax]

```c
void R_TAUm_Channeln_Stop ( void );
```

Remark  m is the unit number, and n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_TAU_m_Channel_n_Higher8bits_Stop

Ends the count (higher 8-bit) for channel \( n \).

Remark This API function can only be called when the timer array unit is used as a 8-bit timer.

[Syntax]

```
void R_TAU_m_Channel_n_Higher8bits_Stop ( void );
```

Remark \( m \) is the unit number, and \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
### R_TAU\textsubscript{m} Channel\textsubscript{n} Lower8bits Stop

Ends the count (lower 8-bit) for channel \textit{n}.

**Remark** This API function can only be called when the timer array unit is used as a 8-bit timer.

### Syntax

```c
void R_TAU\textsubscript{m} Channel\textsubscript{n} Lower8bits Stop ( void );
```

**Remark** \textit{m} is the unit number, and \textit{n} is the channel number.

### Argument(s)

None.

### Return value

None.
R_TAUm_Reset
Reset the timer array unit.

[Syntax]

\[
\text{void R_TAUm_Reset ( void );}
\]

Remark \( m \) is the unit number.

[Argument(s)]
None.

[Return value]
None.
R_TAUm_Set_PowerOff

Halts the clock supplied to the timer array unit.

Remark Calling this API function changes the timer array unit to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_TAUm_Set_PowerOff ( void );
```

Remark $m$ is the unit number.

[Argument(s)]
None.

[Return value]
None.
**R_TAU\textsubscript{m} Channel\textsubscript{n} Get PulseWidth**

Captures the high/low-level width measured between pulses of the signal (pulses) input to the TI\textsubscript{m}n pin.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"

void R_TAU\textsubscript{m} Channel\textsubscript{n} Get PulseWidth ( uint32_t * const width );
```

Remark: \textsubscript{m} is the unit number, and \textsubscript{n} is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>Unit32_t * const width;</td>
<td>Pointer to an area to store the measurement width (0x0 to 0x1FFFF)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
**R_TAU\textsubscript{m} Channel\textsubscript{n} Set SoftwareTriggerOn**

Generates the trigger (software trigger) for one-shot pulse output.

**Syntax**

```c
void R_TAU\textsubscript{m} Channel\textsubscript{n} Set SoftwareTriggerOn ( void );
```

Remark \( m \) is the unit number, and \( n \) is the channel number.

**Argument(s)**

None.

**Return value**

None.
Usage example (Interval timer)

Enter the interrupt function at fixed intervals and count the number of interrupt occurrence.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Channel0</th>
<th>Interval timer</th>
<th>Interval value (16 bits)</th>
<th>100μs (Actual value : 100)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Generates INTTM00 when counting is started</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td></td>
<td>End of timer channel0 count, generate an interrupt (INTTM00)</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Priority (INTTM00)</td>
<td>Low</td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void) {
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    while (1U) {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tau0_channel0_interrupt(void) {
    /* Start user code. Do not edit comment generated here */
    /* Count INTTM00 */
    g_cnt++;
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Square wave output)

Perform toggle operation at fixed intervals and output a square wave with a duty factor of 50%.

[Waveform example]

![Waveform diagram]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
<th>Channel0</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td></td>
<td>channel 0, Square width</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>100μs (Actual value: 100)</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
<td>Generates INTTM00 and inverts timer output when counting is started</td>
<td>Unused</td>
</tr>
<tr>
<td></td>
<td>0</td>
<td>End of timer channel0 count, generate an interrupt (INTTM00)</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Priority (INTTM00)</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    while (1U)
    {
    ;
    }
    /* End user code. Do not edit comment generated here */
}
```
Usage example (External event counter)

Count up to 100 falling edges.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td>Used</td>
</tr>
<tr>
<td>Channel0</td>
<td></td>
</tr>
<tr>
<td>External event counter</td>
<td></td>
</tr>
<tr>
<td>Ti00</td>
<td>maximum frequency</td>
</tr>
<tr>
<td>16000000 (Hz)</td>
<td></td>
</tr>
<tr>
<td>Enable using noise filter of Ti00 pin input signal</td>
<td>Unused</td>
</tr>
<tr>
<td>External event select</td>
<td>Ti00 falling edge</td>
</tr>
<tr>
<td>Count value</td>
<td>100</td>
</tr>
<tr>
<td>End of timer channel 0 count, generate an interrupt (INTTM00)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void) {
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    while (1U) {
    
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tau0_channel0_interrupt(void) {
    /* Start user code. Do not edit comment generated here */
    /* Count INTTM00 */
    g_cnt++;
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Input pulse interval measurement)

Measure the interval of the falling edges input to TImn pin.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
<td>Channel 0</td>
<td>Input pulse interval measurement</td>
</tr>
<tr>
<td>channel 0</td>
<td>Input source setting</td>
<td>TI00</td>
</tr>
<tr>
<td>TI00 interval range</td>
<td>0.125 (μs) &lt; TI00 &lt; 8.192 (ms)</td>
<td></td>
</tr>
<tr>
<td>Enable using noise filter of TI00 pin input signal</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>Generates</td>
<td>INTTM00 when counting is started.</td>
<td>Unused</td>
</tr>
<tr>
<td>Input edge setting</td>
<td>Falling edge</td>
<td></td>
</tr>
<tr>
<td>End of timer channel0 capture, generate an interrupt (INTTM00)</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
<td></td>
</tr>
</tbody>
</table>

Remark

The period of count clock is 1/2 of the minimum value in the edge selected ‘TI00 interval range’. At this GUI setting example, the period of count clock is 0.0625 usec.
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    while (1U)
    {
        ;
    } /* End user code. Do not edit comment generated here */
}

r_cg_timer_user.c

/* Start user code for global. Do not edit comment generated here */
volatile uint32_t g_width = 0UL;
/* End user code. Do not edit comment generated here */

static void __near r_tau0_channel0_interrupt(void)
{
    if ((TSR00 & _0001_TAU_OVERFLOW_OCCURS) == 1U) /* overflow occurs */
    {
        g_tau0_ch0_width = (uint32_t)(TDR00 + 1U) + 0x10000U;
    }
    else
    {
        g_tau0_ch0_width = (uint32_t)(TDR00 + 1U);
    }

    /* Start user code. Do not edit comment generated here */
    /* Get TAU0 channel 0 input pulse width. Pulse width(usec) = (Period of count clock(usec) * g_width) */
    R_TAU0_Channel0_Get_PulseWidth((uint32_t *)&g_width);
    /* End user code. Do not edit comment generated here */
}
```
3.3.6 Timer RJ

Below is a list of API functions output by the Code Generator for timer RJ use.

Table 3.6 API Functions: [Timer RJ]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_RJn_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMR_RJn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RJn.</td>
</tr>
<tr>
<td>_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_RJn_Start</td>
<td>Starts the count for 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMR_RJn_Stop</td>
<td>Ends the count for 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMR_RJn_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RJn.</td>
</tr>
<tr>
<td>R_TMR_RJn_Get_PulseWidth</td>
<td>Reads the pulse width of the 16-bit timer RJn.</td>
</tr>
<tr>
<td>_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RJn.</td>
</tr>
<tr>
<td>_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RJn.</td>
</tr>
<tr>
<td>_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>_Start</td>
<td>Starts the count for 16-bit timer RJn.</td>
</tr>
<tr>
<td>_Stop</td>
<td>Ends the count for 16-bit timer RJn.</td>
</tr>
<tr>
<td>_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RJn.</td>
</tr>
<tr>
<td>_Get_PulseWidth</td>
<td>Reads the pulse width of the 16-bit timer RJn.</td>
</tr>
</tbody>
</table>
**R_TMR_RJn_Create**

Performs initialization necessary to control the 16-bit timer RJn.

**Remark** This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_TMR_RJn_Create ( void );
```

**Remark**  
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_RJn_Create_UserInit

Performs user-defined initialization relating to the 16-bit timer RJn.

Remark This API function is called as the R_TMR_RJn_Create callback routine.

[Syntax]

    void R_TMR_RJn_Create_UserInit ( void );

Remark  \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**r_tmr_rjn_interrupt**

Performs processing in response to the timer interrupt.

**Remark**  This API function is called as the interrupt process corresponding to the timer interrupt.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_tmr_rjn_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_tmr_rjn_interrupt ( void );
```

**Remark**  $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_TMR_RJn_Start

Starts the count for 16-bit timer RJn.

**[Syntax]**

```c
void R_TMR_RJn_Start(void);
```

**Remark**

`n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_RJn_Stop

Ends the count for 16-bit timer RJn.

[Syntax]

```c
void R_TMR_RJn_Stop ( void );
```

Remark  
$n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_TMR_RJn_Set_PowerOff

Halts the clock supplied to the 16-bit timer RJn.

Remark  Calling this API function changes the 16-bit timer RJn to reset status. For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_TMR_RJn_Set_PowerOff ( void );
```

Remark  n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMR_RJn_Get_PulseWidth**

Reads the pulse width of the 16-bit timer RJn.

**Remark 1.** This API function can only be called when the 16-bit timer RJn is being used for pulse width measurement mode / pulse period measurement mode.

**Remark 2.** If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

**Remark 3.** The data obtained at the first interrupt is invalid because it returns the difference from the initial value.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"

void R_TMR_RJn_Get_PulseWidth ( uint32_t * const active_width );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const active_width</td>
<td>Pointer to an area storing the active level width that was read from the TRJnIO pin</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
R_TMRJn_Create

Performs initialization necessary to control the 16-bit timer RJn.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_TMRJn_Create ( void );
```

Remark  n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMRJn_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer RJn.

Remark This API function is called as the `R_TMRJn_Create` callback routine.

**[Syntax]**

```c
void R_TMRJn_Create_UserInit ( void );
```

Remark `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_tmrjn_interrupt

Performs processing in response to the timer interrupt.

Remark  This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void  r_tmrjn_interrupt ( void );
```

CC-RL Compiler

```c
static void __near  r_tmrjn_interrupt ( void );
```

Remark  \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_TMRJn_Start

Starts the count for 16-bit timer RJn.

[Syntax]

```c
void R_TMRJn_Start ( void );
```

Remark  \( n \) is the channel number.

[Argument(s)]
None.

[Return value]
None.
**R_TMRJn_Stop**

Ends the count for 16-bit timer RJn.

**[Syntax]**

```c
void R_TMRJn_Stop ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRJn_Set_PowerOff

Halts the clock supplied to the 16-bit timer RJn.

Remark  Calling this API function changes the 16-bit timer RJn to reset status.
          For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_TMRJn_Set_PowerOff ( void );
```

Remark  n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_TMRJn_Get_PulseWidth

Reads the pulse width of the 16-bit timer RJn.

Remark 1. This API function can only be called when the 16-bit timer RJn is being used for pulse width measurement mode / pulse period measurement mode.

Remark 2. If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

Remark 3. The data obtained at the first interrupt is invalid because it returns the difference from the initial value.

[Syntax]

```c
#include "r_cg_macrodriver.h"
void R_TMRJn_Get_PulseWidth ( uint32_t * const active_width );
```

Remark  $n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read from the TRJnIO pin</td>
</tr>
</tbody>
</table>

[Return value]

None.
Usage example (Timer mode)
Enter the interrupt function at fixed intervals and count the number of interrupt occurrence.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMRJ0</td>
<td>Used</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Functions</th>
<th>Timer mode</th>
</tr>
</thead>
<tbody>
<tr>
<td>Count source setting</td>
<td>Auto</td>
</tr>
<tr>
<td>Timer value</td>
<td>100μs (Actual value: 100)</td>
</tr>
</tbody>
</table>

When the counter underflows, generate an interrupt (INTTRJ0)

<table>
<thead>
<tr>
<th>Priority</th>
<th>Low</th>
</tr>
</thead>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRJ0 counter */
    R_TMR_RJ0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tmr_rj0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Count INTTRJ0 */
    g_cnt++;
    /* End user code. Do not edit comment generated here */
```
Usage example (Pulse output mode)

Perform toggle operation at fixed intervals and output a square wave with a duty factor of 50%.

[Waveform example]

![Waveform diagram]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMRJ0</td>
<td>Used</td>
</tr>
<tr>
<td>Functions</td>
<td>Pulse output mode</td>
</tr>
<tr>
<td>Count source setting</td>
<td>Auto</td>
</tr>
<tr>
<td>Timer value</td>
<td>100μs (Actual value: 100)</td>
</tr>
<tr>
<td>Output (TRJ00)</td>
<td>Starts as “H”</td>
</tr>
<tr>
<td>Enable output (TRJ00)</td>
<td>Unused</td>
</tr>
<tr>
<td>When the counter underflows, generate an interrupt (INTTRJ0)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRJ0 counter */
    R_TMR_RJ0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
Usage example (Event counter mode)

Count up to 100 falling edges.

[Waveform example]

![Waveform diagram]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>Functions</th>
<th>Count value</th>
<th>TRJIO0 input filter used</th>
<th>TRJIO0 event input</th>
<th>TRJIO0 input polarity setting</th>
<th>TRJIO polarity switch setting</th>
<th>Enable output (TRJ0)</th>
<th>When the counter underflows, generate an interrupt(INTTRJ0)</th>
<th>Priority</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMRJ0</td>
<td>Used</td>
<td>Event counter mode</td>
<td>Unused</td>
<td>Always enable</td>
<td>One edge</td>
<td>Starts counting at falling edge of the TRJIO0 input and TRJ00 starts output at “H”.</td>
<td>Unused</td>
<td>Used</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRJ0 counter */
    R_TMR_RJ0_Start();
    
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tmr_rj0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Count INTTRJ0 */
    g_cnt++;
    /* End user code. Do not edit comment generated here */
}
```
### 3.3.7 Timer RD

Below is a list of API functions output by the Code Generator for timer RD use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_RDn_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMR_RDn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RDn.</td>
</tr>
<tr>
<td>_r_tmrdn_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_RDn_Start</td>
<td>Starts the count for 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMR_RDn_Stop</td>
<td>Ends the count for 16-bit RDn.</td>
</tr>
<tr>
<td>R_TMR_RDn_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMR_RDn_ForcedOutput_Start</td>
<td>Starts the pulse output forced cutoff for 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMR_RDn_ForcedOutput_Stop</td>
<td>Ends the pulse output forced cutoff for 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMR_RDn_Get_PulseWidth</td>
<td>Reads the pulse width of the 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMRDn_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMRDn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RDn.</td>
</tr>
<tr>
<td>_r_tmrdn_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMRDn_Start</td>
<td>Starts the count for 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMRDn_Stop</td>
<td>Ends the count for 16-bit RDn.</td>
</tr>
<tr>
<td>R_TMRDn_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMRDn_ForcedOutput_Start</td>
<td>Starts the pulse output forced cutoff for 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMRDn_ForcedOutput_Stop</td>
<td>Ends the pulse output forced cutoff for 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMRDn_Get_PulseWidth</td>
<td>Reads the pulse width of the 16-bit timer RDn.</td>
</tr>
<tr>
<td>R_TMRD_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RD.</td>
</tr>
</tbody>
</table>
**R_TMR_RDn_Create**

Performs initialization necessary to control the 16-bit timer RDn.

Remark  This API function is called from R_Systeminit before main() is executed.

**[Syntax]**

```c
void R_TMR_RDn_Create ( void );
```

Remark  \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMR_RDn_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer RD\textsubscript{n}.

Remark This API function is called as the \texttt{R_TMR_RDn_Create} callback routine.

**[Syntax]**

```c
void R_TMR_RDn_Create_UserInit ( void );
```

Remark \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_tmr_rdnninterrupt

Performs processing in response to the timer interrupt.

Remark This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]

CA78K0R Compiler
__interrupt static void r_tmr_rdnninterrupt ( void );

CC-RL Compiler
static void __near r_tmr_rdnninterrupt ( void );

Remark \textit{n} is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_TMR_RDn_Start

Starts the count for 16-bit timer RDn.

[Syntax]

void R_TMR_RDn_Start ( void );

Remark n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_TMR_RDn_Stop

Ends the count for 16-bit timer RDn.

[Syntax]

```c
void R_TMR_RDn_Stop ( void );
```

Remark  
$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
Halts the clock supplied to the 16-bit timer RDn.

**Remark**
Calling this API function changes the 16-bit timer RDn to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_TMR_RDn_Set_PowerOff ( void );
```

**Remark**

- `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_TMR_RDn_ForcedOutput_Start

Starts the pulse output forced cutoff for 16-bit timer RDn.

#### [Syntax]

```c
void R_TMR_RDn_ForcedOutput_Start ( void );
```

Remark  
$n$ is the channel number.

#### [Argument(s)]

None.

#### [Return value]

None.
R_TMR_RDn_ForcedOutput_Stop

Ends the pulse output forced cutoff for 16-bit timer RDn.

Remark This API function can only be called when the 16-bit timer RDn is the count to stopped (the TSTART bit in the timer RD start register (TRDSTR) is 0).

[Syntax]

```c
void R_TMR_RDn_ForcedOutput_Stop ( void );
```

Remark n is the channel number.

[Argument(s)]

None.

[Return value]

None.
### R_TMR_RDn_Get_PulseWidth

Reads the pulse width of the 16-bit timer RDn.

**Remark 1.** This API function can only be called when the 16-bit timer RDn is being used for input capture function.

**Remark 2.** If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

#### Syntax

```c
#include "r_cg_macrodriver.h"
#include "r_cg_timer.h"

MD_STATUS R_TMR_RDn_Get_PulseWidth ( uint32_t * const active_width, uint32_t * const inactive_width, timer_channel_t channel);
```

Remark $n$ is the channel number.

#### Argument(s)

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>unit32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read</td>
</tr>
<tr>
<td>O</td>
<td>unit32_t * const inactive_width;</td>
<td>Pointer to an area storing the inactive level width that was read</td>
</tr>
<tr>
<td>I</td>
<td>timer_channel_t channel;</td>
<td>Pin to read</td>
</tr>
</tbody>
</table>

- TMCHANNELA : TRDIOAn pin
- TMCHANNELB : TRDIOBn pin
- TMCHANNELC : TRDIOCn pin
- TMCHANNELD : TRDIODn pin

#### Return value

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
</tbody>
</table>
**R_TMRDn_Create**

Performs initialization necessary to control the 16-bit timer RDn.

Remark  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_TMRDn_Create ( void );
```

Remark  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMRDn_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer RDn.

**Remark** This API function is called as the **R_TMRDn_Create** callback routine.

**[Syntax]**

```c
void R_TMRDn_Create_UserInit ( void );
```

**Remark** $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_tmrdn_interrupt**

Performs processing in response to the timer interrupt.

**Remark**  This API function is called as the interrupt process corresponding to the timer interrupt.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void   r_tmrdn_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_tmrdn_interrupt ( void );
```

**Remark**  $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRDn_Start

Starts the count for 16-bit timer RDn.

[Syntax]

```c
void R_TMRDn_Start ( void );
```

[Remark]

`n` is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMRDn_Stop**

Ends the count for 16-bit timer RD\textsubscript{n}.

**[Syntax]**

```c
void R_TMRDn_Stop ( void );
```

Remark  \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRDn_Set_PowerOff

Halts the clock supplied to the 16-bit timer RDn.

Remark  Calling this API function changes the 16-bit timer RDn to reset status. For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_TMRDn_Set_PowerOff ( void );
```

Remark  n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_TMRDn_ForcedOutput_Start

Starts the pulse output forced cutoff for 16-bit timer RDn.

[Syntax]

```c
void R_TMRDn_ForcedOutput_Start(void);
```

Remark  

\( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_TMRDn_ForcedOutput_Stop**

Ends the pulse output forced cutoff for 16-bit timer RDn.

**Remark** This API function can only be called when the 16-bit timer RDn is the count to stopped (the TSTART bit in the timer RD start register (TRDSTR) is 0).

**[Syntax]**

```c
void R_TMRDn_ForcedOutput_Stop ( void );
```

**Remark** $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMRDn_Get_PulseWidth**

Reads the pulse width of the 16-bit timer RDn.

**Remark 1.** This API function can only be called when the 16-bit timer RDn is being used for input capture function.

**Remark 2.** If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_timer.h"
MD_STATUS R_TMRDn_Get_PulseWidth ( uint32_t * const active_width, uint32_t * const inactive_width, timer_channel_t channel );
```

Remark  

\( n \) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>unit32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read</td>
</tr>
<tr>
<td>O</td>
<td>unit32_t * const inactive_width;</td>
<td>Pointer to an area storing the inactive level width that was read</td>
</tr>
<tr>
<td>I</td>
<td>timer_channel_t channel;</td>
<td>in to read</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
</tbody>
</table>
R_TMRD_Set_PowerOff

Halts the clock supplied to the 16-bit timer RD.

Remark  Calling this API function changes the 16-bit timer RDn to reset status.
          For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

    void   R_TMRD_Set_PowerOff ( void );

[Argument(s)]

    None.

[Return value]

    None.
Usage example (Output compare function)

Perform toggle operation at fixed intervals and output a square wave with a duty factor of 50%.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>TMRD0</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Output compare function</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Internal clock setting</td>
<td>fIH</td>
<td></td>
</tr>
<tr>
<td>Count operation</td>
<td>Count continues at TRDGRA0 compare match</td>
<td></td>
</tr>
<tr>
<td>Counter clear</td>
<td>Clear by TRDGRA0 compare match</td>
<td></td>
</tr>
<tr>
<td>Register function setting(TRDGRC0)</td>
<td>General register</td>
<td></td>
</tr>
<tr>
<td>Register function setting (TRDGRD0)</td>
<td>General register</td>
<td></td>
</tr>
<tr>
<td>Compare value setting TRDGRA0</td>
<td>100(μs)(Actual value : 100)</td>
<td></td>
</tr>
<tr>
<td>Output setting TRDIOA0 pin</td>
<td>Initial output “L” Compare match Toggle output</td>
<td></td>
</tr>
<tr>
<td>Enable compare match interrupt TRDGRA0</td>
<td>Used</td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRD0 counter */
    R_TMR_RD0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
Usage example (PWM mode (up to 3 PWM outputs))

Output PWM function with specified cycle and duty.

[Waveform example]

```
[GUI setting example]
```

<table>
<thead>
<tr>
<th>Timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TMRD0</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>PWM mode (up to 3 PWM outputs)</td>
</tr>
<tr>
<td></td>
<td>Internal clock setting</td>
</tr>
<tr>
<td></td>
<td>Count operation</td>
</tr>
<tr>
<td></td>
<td>Register function setting (TRDGRC0)</td>
</tr>
<tr>
<td></td>
<td>Register function setting (TRDGRD0)</td>
</tr>
<tr>
<td>PWM period</td>
<td>100 (μs) (Actual value : 100)</td>
</tr>
<tr>
<td>Duty (TRDGRB0)</td>
<td>50(%) (Actual value : 50)</td>
</tr>
<tr>
<td>Output delay time (TRDGRB0)</td>
<td>No delay</td>
</tr>
<tr>
<td>Initial output (TRDIOB0pin)</td>
<td>Non-active level</td>
</tr>
<tr>
<td>Output level (TRDIOB0 pin)</td>
<td>“L” active</td>
</tr>
<tr>
<td>Enable forced cutoff by ELC event input</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable forced cutoff by INTP0 low-level-input</td>
<td>Unused</td>
</tr>
<tr>
<td>TRDIOB0 pin output</td>
<td>Forced cutoff disabled</td>
</tr>
<tr>
<td>TRDIOC0 pin output</td>
<td>Forced cutoff disabled</td>
</tr>
<tr>
<td>TRDID0 pin output</td>
<td>Forced cutoff disabled</td>
</tr>
<tr>
<td>Enable TRDGRA0 compare match interrupt</td>
<td>Used</td>
</tr>
<tr>
<td>Enable TRDGRB0 compare match interrupt</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable TRDGRC0 compare match interrupt</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable TRDGRD0 compare match interrupt</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable TRD0 overflow interrupt</td>
<td>Unused</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[String setting example]

```c
r_main.c

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRD0 counter */
    R_TMR_RD0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.8 Timer RG

Below is a list of API functions output by the Code Generator for timer RG use.

Table 3.8 API Functions: [Timer RG]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_RG0_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RG0.</td>
</tr>
<tr>
<td>R_TMR_RG0_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RG0.</td>
</tr>
<tr>
<td>r_tmr_rg0_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_RG0_Start</td>
<td>Starts the count for 16-bit timer RG0.</td>
</tr>
<tr>
<td>R_TMR_RG0_Stop</td>
<td>Ends the count for 16-bit timer RG0.</td>
</tr>
<tr>
<td>R_TMR_RG0_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RG0.</td>
</tr>
<tr>
<td>R_TMR_RG0_Get_PulseWidth</td>
<td>Reads the pulse width of the 16-bit timer RG0.</td>
</tr>
</tbody>
</table>
**R_TMR_RG0_Create**

Performs initialization necessary to control the 16-bit timer RG0.

**Remark**  This API function is called from *R_Systeminit* before main() is executed.

**[Syntax]**

```c
void R_TMR_RG0_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMR_RG0_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer RG0.

**Remark**  
This API function is called as the `R_TMR_RG0_Create` callback routine.

**[Syntax]**

```c
void R_TMR_RG0_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_tmr_rg0_interrupt

Performs processing in response to the timer interrupt.

Remark  This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]
CA78K0R Compiler
__interrupt static void r_tmr_rg0_interrupt ( void );

CC-RL Compiler
static void __near r_tmr_rg0_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_TMR_RG0_Start

Starts the count for 16-bit timer RG0.

[Syntax]
void R_TMR_RG0_Start ( void );

[Argument(s)]
None.

[Return value]
None.
R_TMR_RG0_Stop

Ends the count for 16-bit timer RG0.

[Syntax]

```c
void R_TMR_RG0_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_TMR_RG0_Set_PowerOff

Halts the clock supplied to the 16-bit timer RG0.

Remark  Calling this API function changes the 16-bit timer RG0 to reset status.
                For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_TMR_RG0_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_TMR_RG0_Get_PulseWidth**

Reads the pulse width of the 16-bit timer RG0.

**Remark 1.** This API function can only be called when the 16-bit timer RG0 is being used for input capture function.

**Remark 2.** If there is an overflow (2 pulses or more) during pulse-width measurement, then the pulse width will not be read correctly.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_timer.h"
MD_STATUS R_TMR_RG0_Get_PulseWidth ( uint32_t * const active_width,
                                      uint32_t * const inactive_width, timer_channel_t channel );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const active_width;</td>
<td>Pointer to an area storing the active level width that was read from the TRGIOA pin</td>
</tr>
<tr>
<td>O</td>
<td>uint32_t * const inactive_width;</td>
<td>Pointer to an area storing the inactive level width that was read from the TRGIOA pin</td>
</tr>
<tr>
<td>I</td>
<td>timer_channel_t channel;</td>
<td>Pin to read</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TMCHANNELA : TRGIOA0 pin</td>
</tr>
<tr>
<td></td>
<td></td>
<td>TMCHANNELB : TRGIOB0 pin</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
</tbody>
</table>
Usage example (Output compare mode)

Perform toggle operation at fixed intervals and output a square wave with a duty factor of 50%.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>TimerRG</th>
<th>TMRG</th>
<th>Functions</th>
<th>Count source setting</th>
<th>Internal clock setting</th>
<th>TRG counter setting (Counter clear)</th>
<th>Register function setting (TRGGRD)</th>
<th>Compare value setting (TRGGRA)</th>
<th>Output setting (TRGIOA pin)</th>
<th>Enable TRGIOA compare match interrupt</th>
<th>Enable TRG overflow interrupt</th>
<th>INTTRG priority</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Used</td>
<td>Used</td>
<td>Internal clock</td>
<td>Clear by TRGGRA compare match</td>
<td>General register</td>
<td>100μs (Actual value : 100)</td>
<td>Toggle output</td>
<td>Used</td>
<td>Unused</td>
<td>Low level3 (low priority level)</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the TMRG module operation */
    R_TMRG0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
Usage example (PWM mode)

Output PWM function with specified cycle and duty.

[Waveform example]

[GUI setting example]

<table>
<thead>
<tr>
<th>TimerRG</th>
<th>TMRG</th>
<th>Count source setting</th>
<th>Internal clock setting</th>
<th>Counter clear</th>
<th>Register function setting (TRGGRC)</th>
<th>Register function setting (TRGGRD)</th>
<th>Cycle</th>
<th>Duty</th>
<th>Enable TRGGRA compare match</th>
<th>Enable TRGGRB compare match</th>
<th>Enable TRG overflow interrupt</th>
<th>INTTRG priority</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Internal clock</td>
<td>Auto</td>
<td>Clear by TRGGRA compare match</td>
<td>General register</td>
<td>General register</td>
<td>100μs (Actual value : 100)</td>
<td>50(%) (Actual value : 50)</td>
<td>Used</td>
<td>Unused</td>
<td>Unused</td>
<td>Low/ level3 (low priority level)</td>
</tr>
</tbody>
</table>
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the TMRG module operation */
    R_TMRG0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
Usage example (Phase counting mode)

A phase difference between external input signals from two pins TRGCLKA and TRGCLKB is detected and the TRG register is incremented/decremented. Count the number of TRG register overflow and underflow.

[Waveform example]

[GUI setting example]
### r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the TMRG module operation */
    R_TMRG0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

### r_cg_tmrg_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t inttrg_over_cnt = 0U;
volatile uint8_t inttrg_under_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_tmrg0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    uint8_t temp_trg = 0U;

    /* === Count number of overflow or underflow === */
    /* Mask TRGSR register to check overflow or underflow occurred */
    temp_trg = TRGSR & 0x0CU;

    if (temp_trg == 0x08U)
    {
        /* --- Count up number of overflow --- */
        inttrg_over_cnt++;

        /* --- Clear overflow Flag --- */
        TRGSR &= 0x07U;
    }
    else
    {
        /* --- Count up number of underflow --- */
        inttrg_under_cnt++;

        /* --- Clear under flow Flag --- */
        TRGSR &= 0x0BU;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.9 Timer RX

Below is a list of API functions output by the Code Generator for timer RX use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMRX_Create</td>
<td>Performs initialization necessary to control the 16-bit timer RX.</td>
</tr>
<tr>
<td>R_TMRX_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer RX.</td>
</tr>
<tr>
<td>r_tmrx_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMRX_Start</td>
<td>Starts the count for 16-bit timer RX.</td>
</tr>
<tr>
<td>R_TMRX_Stop</td>
<td>Ends the count for 16-bit timer RX.</td>
</tr>
<tr>
<td>R_TMRX_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer RX.</td>
</tr>
<tr>
<td>R_TMRX_Get_BufferValue</td>
<td>Reads the buffer value of TRX register(16-bit timer RX).</td>
</tr>
</tbody>
</table>
**R_TMRX_Create**

Performs initialization necessary to control the 16-bit timer RX.

**Remark**   This API function is called from R_Systeminit before main() is executed.

**Syntax**

```c
void R_TMRX_Create ( void );
```

**Argument(s)**

None.

**Return value**

None.
**R_TMRX_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer RX.

**Remark**  This API function is called as the R_TMRX_Create callback routine.

**[Syntax]**

```c
void R_TMRX_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_tmrx_interrupt

Performs processing in response to the timer interrupt.

Remark This API function is called as the interrupt process corresponding to the timer interrupt.

[Syntax]
CA78K0R Compiler
__interrupt static void r_tmrx_interrupt ( void );

CC-RL Compiler
static void __near r_tmrx_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_TMRX_Start

Starts the count for 16-bit timer RX.

[Syntax]

    void R_TMRX_Start ( void );

[Argument(s)]

    None.

[Return value]

    None.
R_TMRX_Stop

Ends the count for 16-bit timer RX.

[Syntax]

void R_TMRX_Stop ( void );

[Argument(s)]

None.

[Return value]

None.
**R_TMRX_Set_PowerOff**

Halts the clock supplied to the 16-bit timer RX.

**Remark**
Calling this API function changes the 16-bit timer RX to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_TMR_RX_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMRX_Get_BufferValue

Reads the buffer value of TRX register (16-bit timer RX).

[Syntax]
```
#include  "r_cg_macrodriver.h"
void R_TMRX_Get_BufferValue ( uint32_t * const value);
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const value;</td>
<td>Pointer to an area storing the buffer register value of TRX register</td>
</tr>
</tbody>
</table>

[Return value]
None.
Usage example

Stop the timer when TRX register overflows.

[GUI setting example]

<table>
<thead>
<tr>
<th>TimerRX</th>
<th>TMRX</th>
<th>Used</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Timer RX operation setting</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Clock setting</td>
<td>fCLK</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Count start source setting</td>
<td>Software</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Software reset enable signal setting</td>
<td>Enables software to reset counting</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Comparator 1 trigger setting</td>
<td>Transfer timer RX counter value to timer RX count buffer register. Set 0000H to timer RX count value, and continue counting</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Enable TRX overflow interrupt (INTTRX)</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Priority</td>
<td>Low/ level3 (low priority level)</td>
</tr>
</tbody>
</table>

[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMRX counter */
    R_TMRX_Start();
    
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_tmrx_user.c

```c
static void __near r_tmrx_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop TMRX counter */
    R_TMRX_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.10 16-bit timer KB

Below is a list of API functions output by the Code Generator for 16-bit timer KB use.

Table 3.10 API Functions: [16-bit Timers KB]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_KB_Create</td>
<td>Performs initialization necessary to control the 16-bit timer KB.</td>
</tr>
<tr>
<td>R_TMR_KB_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer KB.</td>
</tr>
<tr>
<td>r_tmr_kb_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_KBm_Start</td>
<td>Starts the count for 16-bit timer KB.</td>
</tr>
<tr>
<td>R_TMR_KBm_Stop</td>
<td>Ends the count for 16-bit timer KB.</td>
</tr>
<tr>
<td>R_TMR_KBm_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer KB.</td>
</tr>
<tr>
<td>R_TMR_KBm_ForcedOutput_Start</td>
<td>Enables input of the trigger signal used for the forced output stop function.</td>
</tr>
<tr>
<td>R_TMR_KBm_ForcedOutput_Stop</td>
<td>Disables input of the trigger signal used for the forced output stop function.</td>
</tr>
<tr>
<td>R_TMR_KBm_BatchOverwriteRequestOn</td>
<td>Enables batch overwriting of the compare register.</td>
</tr>
<tr>
<td>R_TMR_KBm_ForcedOutput_mn_Start</td>
<td>Enables input of the trigger signal used for the forced output stop function.</td>
</tr>
<tr>
<td>R_TMR_KBm_ForcedOutput_mn_Stop</td>
<td>Disables input of the trigger signal used for the forced output stop function.</td>
</tr>
<tr>
<td>R_TMR_KBm_Reset</td>
<td>Reset the 16-bit timer KB.</td>
</tr>
</tbody>
</table>
**R_TMR_KB_Create**

Performs initialization necessary to control the 16-bit timers KB.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_TMR_KB_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_KB_Create_UserInit

Performs user-defined initialization relating to the 16-bit timer KB.

Remark       This API function is called as the R_TMR_KB_Create callback routine.

[Syntax]
void R_TMR_KB_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
**r_tmr_kbm_interrupt**

Performs processing in response to the timer interrupt.

**Remark** This API function is called as the interrupt process corresponding to the timer interrupt.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_tmr_kbm_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_tmr_kbm_interrupt ( void );
```

**Remark** \( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_KBm_Start

Starts the count for 16-bit timer KB.

[Syntax]

```c
void R_TMR_KBm_Start ( void );
```

Remark  

$m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
R_TMR_KBm_Stop

Ends the count for 16-bit timer KB.

[Syntax]

```c
void R_TMR_KBm_Stop ( void );
```

Remark  \( m \) is the unit number.

[Argument(s)]

None.

[Return value]

None.
R_TMR_KBm_Set_PowerOff

Halts the clock supplied to the 16-bit timer KB.

Remark  Calling this API function changes the 16-bit timer KB to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_TMR_KBm_Set_PowerOff ( void );
```

Remark  m is the unit number.

[Argument(s)]

None.

[Return value]

None.
R_TMR_KBmn_ForcedOutput_Start

Enables input of the trigger signal used for the forced output stop function.

[Syntax]

```c
void R_TMR_KBmn_ForcedOutput_Start ( void );
```

Remark  
$m$ is the unit number, and $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_TMR_KBmn_ForcedOutput_Stop

Disables input of the trigger signal used for the forced output stop function.

**[Syntax]**

```
void R_TMR_KBmn_ForcedOutput_Stop ( void );
```

**Remark**

$m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_KBm_BatchOverwriteRequestOn

Enables batch overwriting of the compare register.

Remark  The timing for batch-overwriting the content of the compare register is when a count value and a value set in the compare register are matched or an external trigger is generated after calling this API function.

[Syntax]

void R_TMR_KBm_BatchOverwriteRequestOn ( void );

Remark  \( m \) is the unit number.

[Argument(s)]

None.

[Return value]

None.
R_TMR_KBm_ForcedOutput_mn_Start

Enables input of the trigger signal used for the forced output stop function.

[Syntax]

```c
void R_TMR_KBm_ForcedOutput_mn_Start ( void );
```

Remark  

\( m \) is the unit number, and \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
### R_TMR_KB\(m\) ForcedOutput \(mn\) Stop

Disables input of the trigger signal used for the forced output stop function.

**[Syntax]**

```c
void R_TMR_KBm_ForcedOutput_mn_Stop ( void );
```

**Remark**  
\(m\) is the unit number, and \(n\) is the channel number.

**[Argument(s)]**  
None.

**[Return value]**  
None.
R_TMR_KBm_Reset

Reset the 16-bit timers KB.

[Syntax]
```c
void R_TMR_KBm_Reset ( void );
```

Remark  
$m$ is the unit number.

[Argument(s)]
None.

[Return value]
None.
Usage example

Use timer as One-shot timer.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer</td>
<td></td>
</tr>
<tr>
<td>TMKB</td>
<td>Used</td>
</tr>
<tr>
<td>A/D trigger setting</td>
<td>Timer KB0 trigger source</td>
</tr>
<tr>
<td>TMKB0</td>
<td></td>
</tr>
<tr>
<td>TMKB0</td>
<td>Standalone mode</td>
</tr>
<tr>
<td>TMKB STANDALONE 0</td>
<td></td>
</tr>
<tr>
<td>TKBO00</td>
<td>Unused</td>
</tr>
<tr>
<td>TKBO01</td>
<td>Unused</td>
</tr>
<tr>
<td>Cycle value</td>
<td>50ms (Actual value : 50)</td>
</tr>
<tr>
<td>TKBO00 duty</td>
<td>0(%) (Actual value : 0%)</td>
</tr>
<tr>
<td>TKBO01 duty</td>
<td>0(%) (Actual value : 0%)</td>
</tr>
<tr>
<td>TKBO01 delay</td>
<td>0μs (Actual value : 0)</td>
</tr>
<tr>
<td>Use trigger input</td>
<td>Unused</td>
</tr>
<tr>
<td>Use output gate function by TKC00</td>
<td>Unused</td>
</tr>
<tr>
<td>Use output gate function by TKC01</td>
<td>Unused</td>
</tr>
<tr>
<td>A/D conversion starttiming setting</td>
<td>0μs (Actual value : 0)</td>
</tr>
<tr>
<td>End of timer channel 0 count, generate an interrupt (INTTMKB0)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority (INTTMKB0)</td>
<td>Low</td>
</tr>
<tr>
<td>Smooth start function setting TKBO00</td>
<td>Unused</td>
</tr>
<tr>
<td>Smooth start function setting TKBO01</td>
<td>Unused</td>
</tr>
<tr>
<td>Dithering function setting TKBO00</td>
<td>Unused</td>
</tr>
<tr>
<td>Dithering function setting TKBO01</td>
<td>Unused</td>
</tr>
<tr>
<td>Forced output stop function setting TKBO00</td>
<td>Unused</td>
</tr>
<tr>
<td>Forced output stop function setting TKBO01</td>
<td>Unused</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMKB0 counter */
    R_TMR_KB0_Start();

    while (1U)
    {
        ;
        /* End user code. Do not edit comment generated here */
    }
}
```

r_cg_timer_user.c

```c
static void __near r_tmr_kb0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop TMKB0 counter */
    R_TMR_KB0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.11 16-bit timer KC0

Below is a list of API functions output by the Code Generator for 16-bit timer KC0 use.

Table 3.11 API Functions: [16-bit Timer KC0]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMR_KC0_Create</td>
<td>Performs initialization necessary to control the 16-bit timer KC0.</td>
</tr>
<tr>
<td>R_TMR_KC0_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer KC0.</td>
</tr>
<tr>
<td>r_tmr_kc0_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_TMR_KC0_Start</td>
<td>Starts the count for 16-bit timer KC0.</td>
</tr>
<tr>
<td>R_TMR_KC0_Stop</td>
<td>Ends the count for 16-bit timer KC0.</td>
</tr>
<tr>
<td>R_TMR_KC0_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer KC0.</td>
</tr>
</tbody>
</table>
R_TMR_KC0_Create

Performs initialization necessary to control the 16-bit timer KC0.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

void R_TMR_KC0_Create ( void );

[Argument(s)]

None.

[Return value]

None.
**R_TMR_KC0_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer KC0.

**Remark**  
This API function is called as the `R_TMR_KC0_Create` callback routine.

**[Syntax]**

```c
void R_TMR_KC0_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_tmr_kc0_interrupt**

Performs processing in response to the timer interrupt.

**Remark**
This API function is called as the interrupt process corresponding to the timer interrupt.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_tmr_kc0_interrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_tmr_kc0_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMR_KC0_Start
Starts the count for 16-bit timer KC0.

**[Syntax]**

```c
void R_TMR_KC0_Start ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
R_TMR_KC0_Stop

Ends the count for 16-bit timer KC0.

[Syntax]

void R_TMR_KC0_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
R_TMR_KC0_Set_PowerOff

Halts the clock supplied to the 16-bit timer KC0.

Remark Calling this API function changes the 16-bit timer KC0 to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

void R_TMR_KC0_Set_PowerOff ( void );

[Argument(s)]
None.

[Return value]
None.
Usage example

Use timer as One-shot timer.

<table>
<thead>
<tr>
<th>GUI setting example</th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Timer</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TMKC</td>
<td>Used</td>
<td>Used</td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Operation mode</td>
<td></td>
<td></td>
<td>Standalone mode</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TMKC0</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO00</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO01</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO02</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO03</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO04</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO05</td>
<td>Unused</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Cycle value</td>
<td>50(Actual value : 50)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO00 duty</td>
<td>0%(Actual value : 0%)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO01 duty</td>
<td>0%(Actual value : 0%)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO02 duty</td>
<td>0%(Actual value : 0%)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO03 duty</td>
<td>0%(Actual value : 0%)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO04 duty</td>
<td>0%(Actual value : 0%)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>TKCO05 duty</td>
<td>0%(Actual value : 0%)</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>End of timer channel 0 count, generate an interrupt (INTTMKC0)</td>
<td>Used</td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Priority (INTTMKC0)</td>
<td></td>
<td></td>
<td>Low</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

void main(void)
{
  R_MAIN_UserInit();
  /* Start user code. Do not edit comment generated here */
  /* Start TMKC channel 0 counter */
  R_TMR_KC0_Start();

  while (1U)
  {
    ;
    /* End user code. Do not edit comment generated here */
  }
}

r_cg_timer_user.c

static void __near r_tmr_kc0_interrupt(void)
{
  /* Start user code. Do not edit comment generated here */
  /* Stop TMKC channel 0 counter */
  R_TMR_KC0_Stop();
  /* End user code. Do not edit comment generated here */
}
3.3.12 16-bit timer KB2

Below is a list of API functions output by the Code Generator for 16-bit timer KB2 use.

Table 3.12 API Functions: [16-bit Timer KB2]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_KB2m_Create</td>
<td>Performs initialization necessary to control the 16-bit timer KB2.</td>
</tr>
<tr>
<td>R_KB2m_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit timer KB2.</td>
</tr>
<tr>
<td>r_kb2m_interrupt</td>
<td>Performs processing in response to the timer interrupt INTTKB2m.</td>
</tr>
<tr>
<td>R_KB2m_Start</td>
<td>Starts the count for 16-bit timer KB2.</td>
</tr>
<tr>
<td>R_KB2m_Stop</td>
<td>Ends the count for 16-bit timer KB2.</td>
</tr>
<tr>
<td>R_KB2m_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit timer KB2.</td>
</tr>
<tr>
<td>R_KB2m_Simultaneous_Start</td>
<td>Starts the simultaneous start/stop mode.</td>
</tr>
<tr>
<td>R_KB2m_Simultaneous_Stop</td>
<td>Ends the simultaneous start/stop mode.</td>
</tr>
<tr>
<td>R_KB2m_Synchronous_Start</td>
<td>Starts the timer start/clear mode.</td>
</tr>
<tr>
<td>R_KB2m_Synchronous_Stop</td>
<td>Ends the timer start/clear mode.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_Forced_Output_Stop_Function_1_Start</td>
<td>Starts forced output stop function 1 for timer output TKBO\text{On0}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_Forced_Output_Stop_Function_1_Stop</td>
<td>Ends forced output stop function 1 for timer output TKBO\text{On0}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_Forced_Output_Stop_Function_1_Start</td>
<td>Starts forced output stop function 2 for timer output TKBO\text{On1}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_Forced_Output_Stop_Function_1_Stop</td>
<td>Starts forced output stop function 2 for timer output TKBO\text{On1}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_DitheringFunction_Start</td>
<td>Starts dithering function for timer output TKBO\text{On0}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_DitheringFunction_Stop</td>
<td>Ends dithering function for timer output TKBO\text{On0}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_DitheringFunction_Start</td>
<td>Starts dithering function for timer output TKBO\text{On1}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_DitheringFunction_Stop</td>
<td>Ends dithering function for timer output TKBO\text{On1}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_SmoothStartFunction_Start</td>
<td>Starts smooth start function for timer output TKBO\text{On0}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn0_SmoothStartFunction_Stop</td>
<td>Ends smooth start function for timer output TKBO\text{On0}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_SmoothStartFunction_Start</td>
<td>Starts smooth start function for timer output TKBO\text{On1}.</td>
</tr>
<tr>
<td>R_KB2m_TKBOn1_SmoothStartFunction_Stop</td>
<td>Ends smooth start function for timer output TKBO\text{On1}.</td>
</tr>
<tr>
<td>R_KB2m_BatchOverwriteRequestOn</td>
<td>Enables batch overwriting of the compare register.</td>
</tr>
</tbody>
</table>
**R_KB2m_Create**

Performs initialization necessary to control the 16-bit timer KB2.

Remark This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```
void R_KB2m_Create ( void );
```

Remark `m` is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_Create_UserInit**

Performs user-defined initialization relating to the 16-bit timer KB2.

**Remark**  This API function is called as the `R_KB2m_Create` callback routine.

**[Syntax]**

```c
void R_KB2m_Create_UserInit ( void );
```

**Remark**  \( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_kb2m_interrupt**

Performs processing in response to the timer interrupt INTTKB2m.

**Remark** This API function is called as the interrupt process corresponding to the timer interrupt INTTKB2m.

**[Syntax]**

CA78K0R Compiler

\[
\_\_interrupt\ static\ void\ \ r\_kb2m\_interrupt\ (\ void\ );
\]

CC-RL Compiler

\[
\text{static\ void\ }\ _\_near\ \ r\_kb2m\_interrupt\ (\ void\ );
\]

**Remark** \(m\) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_Start**

Starts the count for 16-bit timer KB2.

**[Syntax]**

```c
void R_KB2m_Start ( void );
```

**Remark**  
$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_Stop**

Ends the count for 16-bit timer KB2.

**[Syntax]**

```c
void R_KB2m_Stop();
```

Remark  

$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2\textsubscript{m} Set PowerOff

Halts the clock supplied to the 16-bit timer KB2.

[Syntax]

\texttt{void \textit{R\_KB2\textsubscript{m} Set\_PowerOff ( void );}}

Remark \( m \) is the unit number.

[Argument(s)]
None.

[Return value]
None.
R_KB2m_Simultaneous_Start

Starts the simultaneous start/stop mode.

[Syntax]

```c
void R_KB2m_Simultaneous_Start ( void );
```

Remark  
m is the unit number.

[Argument(s)]

None.

[Return value]

None.
**R_KB2m_Simultaneous_Stop**

Ends the simultaneous start/stop mode.

**[Syntax]**

```c
void R_KB2m_Simultaneous_Stop ( void );
```

**Remark**  
$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_Synchronous_Start**

Starts the timer start/clear mode.

**[Syntax]**

```c
void R_KB2m_Synchronous_Start ( void );
```

**Remark**

$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_Synchronous_Stop

Ends the timer start/clear mode.

[Syntax]

```c
void R_KB2m_Synchronous_Stop ( void );
```

Remark $m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
**R_KB2m_TKBO\(n\)0_Forced_Output_Stop_Function1_Start**

Starts forced output stop function 1 for timer output TKBO\(n\)0.

**[Syntax]**

```c
void R_KB2m_TKBO\(n\)0_Forced_Output_Stop_Function1_Start ( void );
```

Remark \(m\) is the unit number, and \(n\) is the channel number.

**[Argument(s)]**

- None.

**[Return value]**

- None.
Ends forced output stop function 1 for timer output TKBO\textsubscript{n0}.

**Syntax**

\begin{verbatim}
void R_KB2m_TKBO\textsubscript{n0} Forced_Output_Stop_Function1_Stop ( void );
\end{verbatim}

**Remark**

$m$ is the unit number, and $n$ is the channel number.

**Argument(s)**

None.

**Return value**

None.
**R_KB2m_TKBO\textsubscript{n1}_Forced_Output_Stop_FUNCTION1_Start**

Starts forced output stop function 2 for timer output TKBO\textsubscript{n1}.

**[Syntax]**

\[
\text{void R_KB2m_TKBO\textsubscript{n1}_Forced_Output_Stop_FUNCTION1_Start ( void );}
\]

**Remark**

\(m\) is the unit number, and \(n\) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Ends forced output stop function 2 for timer output TKBO\textsubscript{n1}.

**[Syntax]**

```c
void R_KB2m_TKBO\textsubscript{n1}_Forced_Output_Stop_Function1_Stop ( void );
```

Remark: \textit{m} is the unit number, and \textit{n} is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_KB2m_TKBO\(n\)0_DitheringFunction_Start

Starts dithering function for timer output TKBO\(n\)0.

#### Syntax

```c
void R_KB2m_TKBO\(n\)0_DitheringFunction_Start ( void );
```

#### Remark

\(m\) is the unit number, and \(n\) is the channel number.

#### Argument(s)

None.

#### Return value

None.
R_KB2m_TKBO\textsubscript{n}0_DitheringFunction\_Stop

Ends dithering function for timer output TKBO\textsubscript{n}0.

**[Syntax]**

```c
void R_KB2m_TKBO\textsubscript{n}0_DitheringFunction\_Stop ( void );
```

**Remark**  
\( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_TKBO\text{\textit{n}}1\_DitheringFunction\_Start**

Starts dithering function for timer output TKBO\text{\textit{n}}1.

**[Syntax]**

```c
void R_KB2m_TKBO\text{\textit{n}}1\_DitheringFunction\_Start ( void );
```

Remark  \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_TKBO\textsubscript{n}1_DitheringFunction_Stop**

Ends dithering function for timer output TKBO\textsubscript{n}1.

**[Syntax]**

```c
void   R_KB2m_TKBO\textsubscript{n}1_DitheringFunction_Stop ( void );
```

**Remark**  
\( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_TKBO\textsubscript{n0} SmoothStartFunction_Start

Starts smooth start function for timer output TKBO\textsubscript{n0}.

**[Syntax]**

```c
void R_KB2m_TKBO\textsubscript{n0} SmoothStartFunction_Start ( void );
```

Remark \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_TKBO\textsubscript{n0} SmoothStartFunction_Stop

Ends smooth start function for timer output TKBO\textsubscript{n0}.

[Syntax]

```c
void R_KB2m_TKBO\textsubscript{n0} SmoothStartFunction_Stop ( void );
```

Remark $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_KB2m_TKBO\textsubscript{n}1_SmoothStartFunction\_Start**

Starts smooth start function for timer output TKBO\textsubscript{n}1.

**[Syntax]**

```
void R_KB2m_TKBO\textsubscript{n}1_SmoothStartFunction\_Start ( void );
```

**Remark**  
\( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_KB2m_TKBO\textsubscript{n}1_SmoothStartFunction\_Stop**

Ends smooth start function for timer output TKBO\textsubscript{n}1.

**[Syntax]**

```c
void R_KB2m_TKBO\textsubscript{n}1_SmoothStartFunction\_Stop ( void );
```

**Remark**   
\( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_KB2m_BatchOverwriteRequestOn

Enables batch overwriting of the compare register.

Remark  The timing for batch-overwriting the content of the compare register is when a count value and a value set in the compare register are matched or an external trigger is generated after calling this API function.

[Syntax]

```c
void R_KB2m_BatchOverwriteRequestOn ( void );
```

Remark  \( m \) is the unit number.

[Argument(s)]

None.

[Return value]

None.
Usage example

Use timer as One-shot timer.

<table>
<thead>
<tr>
<th>GUI setting example</th>
</tr>
</thead>
<tbody>
<tr>
<td>TimerKB2</td>
</tr>
<tr>
<td>KB2</td>
</tr>
<tr>
<td>TKB20</td>
</tr>
<tr>
<td>TKB20</td>
</tr>
<tr>
<td>Standalone mode (period controlled by TKB20)</td>
</tr>
<tr>
<td>Clock setting</td>
</tr>
<tr>
<td>Operation clock setting</td>
</tr>
<tr>
<td>Pulse period</td>
</tr>
<tr>
<td>Duty (TKBO00 output)</td>
</tr>
<tr>
<td>Duty (TKBO01 output)</td>
</tr>
<tr>
<td>Delay (TKBO01 output)</td>
</tr>
<tr>
<td>PWM output smooth start function of TKBO00 setting</td>
</tr>
<tr>
<td>PWM output smooth start function of TKBO01 setting</td>
</tr>
<tr>
<td>PWM output dithering function of TKBO00 setting</td>
</tr>
<tr>
<td>PWM output dithering function of TKBO01 setting</td>
</tr>
<tr>
<td>TKBTGCR0 value</td>
</tr>
<tr>
<td>TKBO00 output setting</td>
</tr>
<tr>
<td>TKBO01 output setting</td>
</tr>
<tr>
<td>End of timer KB20 count interrupt (INTTKB20)</td>
</tr>
<tr>
<td>Priority</td>
</tr>
<tr>
<td>Forced output stop function setting (TKBO00)</td>
</tr>
<tr>
<td>Forced output stop function setting (TKBO01)</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start KB20 module operation */
    R_KB20_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_kb2_user.c

```c
static void __near r_kb20_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop KB20 module operation */
    R_KB20_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.13 Real-time clock

Below is a list of API functions output by the Code Generator for real-time clock use.

### Table 3.13 API Functions: [Real-time Clock] (1)

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_RTC_Create</td>
<td>Performs initialization necessary to control the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the real-time clock.</td>
</tr>
<tr>
<td>r rtc_interrupt</td>
<td>Performs processing in response to the real-time clock interrupt INTRTC.</td>
</tr>
<tr>
<td>R_RTC_Start</td>
<td>Starts the count of the real-time clock (year, month, weekday, day, hour, minute, second).</td>
</tr>
<tr>
<td>R_RTC_Stop</td>
<td>Ends the count of the real-time clock (year, month, weekday, day, hour, minute, second).</td>
</tr>
<tr>
<td>R_RTC_Set_PowerOff</td>
<td>Halts the clock supplied to the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Set_HourSystem</td>
<td>Sets the clock type (12-hour or 24-hour clock) of the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Set_CounterValue</td>
<td>Sets the counter value of the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Set_CalendarCounterValue</td>
<td>Sets the counter value of the real-time clock.(in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_BinaryCounterValue</td>
<td>Sets the counter value of the real-time clock.(in the case of the binary mode setting)</td>
</tr>
<tr>
<td>R_RTC_Get_CounterValue</td>
<td>Reads the counter value of the real-time clock.</td>
</tr>
<tr>
<td>R_RTC_Get_CalendarCounterValue</td>
<td>Reads the counter value of the real-time clock.(in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Get_BinaryCounterValue</td>
<td>Reads the counter value of the real-time clock.(in the case of the binary mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_CalendarAlarmOn</td>
<td>Starts the alarm interrupt function.(in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_BinaryAlarmOn</td>
<td>Starts the alarm interrupt function.(in the case of the binary mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_AlarmOn</td>
<td>Starts the alarm interrupt function.</td>
</tr>
<tr>
<td>R_RTC_Set_AlarmValue</td>
<td>Sets the alarm conditions (weekday, hour, minute).</td>
</tr>
<tr>
<td>R_RTC_Set_CalendarAlarmValue</td>
<td>Sets the alarm conditions (year, month, weekday, day, hour, minute, second).(in the case of the calendar mode setting)</td>
</tr>
<tr>
<td>R_RTC_Set_BinaryAlarmValue</td>
<td>Sets the alarm conditions.(in the case of the binary mode setting)</td>
</tr>
<tr>
<td>R_RTC_Get_AlarmValue</td>
<td>Reads the alarm conditions (weekday, hour, minute).</td>
</tr>
</tbody>
</table>
Table 3.14 API Functions: [Real-time Clock] (2)

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_RTC_Get_CalendarAlarmValue</td>
<td>Reads the alarm conditions (year, month, weekday, day, hour, minute, second), in the case of the calendar mode setting</td>
</tr>
<tr>
<td>R_RTC_Get_BinaryAlarmValue</td>
<td>Reads the alarm conditions, in the case of the binary mode setting</td>
</tr>
<tr>
<td>r_rtc_callback_alarm</td>
<td>Performs processing in response to the alarm interrupt INTRTC.</td>
</tr>
<tr>
<td>R_RTC_Set_RTC1HZOn</td>
<td>Enables output of the correction clock (1 Hz) to the RTC1HZ pin.</td>
</tr>
<tr>
<td>R_RTC_Set_RTC1HZOff</td>
<td>Disables output of the correction clock (1 Hz) to the RTC1HZ pin.</td>
</tr>
<tr>
<td>R_RTC_Set_RTCOUTOn</td>
<td>Enables output of the RTCOUT.</td>
</tr>
<tr>
<td>R_RTC_Set_RTCOUTOff</td>
<td>Disables output of the RTCOUT.</td>
</tr>
<tr>
<td>r_rtc_alarminterrupt</td>
<td>Performs processing in response to the alarm interrupt INTRTCALM.</td>
</tr>
<tr>
<td>r_rtc_periodinterrupt</td>
<td>Performs processing in response to the periodic interrupt INTRTCPRD.</td>
</tr>
<tr>
<td>r_rtc_callback_periodic</td>
<td>Performs processing in response to the cyclic interrupt INTRTC.</td>
</tr>
</tbody>
</table>
**R_RTC_Create**

Performs initialization necessary to control the real-time clock.

**Remark**  This API function is called from **R_Systeminit** before main() is executed.

**[Syntax]**

```c
void R_RTC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_RTC_Create_UserInit

Performs user-defined initialization relating to the real-time clock.

Remark This API function is called as the R_RTC_Create callback routine.

[Syntax]
void R_RTC_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
r_rtc_interrupt

Performs processing in response to the real-time clock interrupt INTRTC.

Remark       This API function is called as the interrupt process corresponding to the real-time clock interrupt INTRTC.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_rtc_interrupt ( void );

CC-RL Compiler
Static void   ___near r_rtc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**R_RTC_Start**

Starts the count of the real-time clock (year, month, weekday, day, hour, minute, second).

**[Syntax]**

```c
void R_RTC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_RTC_Stop

Ends the count of the real-time clock (year, month, weekday, day, hour, minute, second).

[Syntax]

```c
void R_RTC_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_RTC_Set_PowerOff**

Halts the clock supplied to the real-time clock.

**Remark 1.** Calling this API function changes the real-time clock to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**Remark 2.** This API function stops the clock supply to the real-time clock, by operating the RTCEN bit of peripheral enable register \( n \). For this reason, this API function also stops the clock supply to other peripheral devices sharing the RTCEN bit (e.g. interval timer).

**[Syntax]**

```c
void R_RTC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_RTC_Set_HourSystem**

Sets the clock type (12-hour or 24-hour clock) of the real-time clock.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Set_HourSystem ( rtc_hour_system_t hour_system );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_hour_system_t hour_system;</td>
<td>Clock type</td>
</tr>
<tr>
<td></td>
<td></td>
<td>HOUR12 : 12-hour clock</td>
</tr>
<tr>
<td></td>
<td></td>
<td>HOUR24 : 24-hour clock</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before change to setting)</td>
</tr>
<tr>
<td>MD_BUSY2</td>
<td>Stopping count process (after change to setting)</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>

**Remark**

If MD_BUSY1 or MD_BUSY2 is returned, it may be because the counter-operation is stopped, or the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
R_RTC_Set_CounterValue

Sets the counter value (year, month, weekday, day, hour, minute, second) of the real-time clock.

Remark To rewrite the SEC, MIN, HOUR, WEEK, DAY, MONTH, and YEAR registers with this function while the counter is operating (RTCE = 1), disable the interrupt processing of INTRTC with the interrupt mask flag register and then call.

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Set_CounterValue ( rtc_counter_value_t counter_write_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_counter_value_t</td>
<td>Counter value</td>
</tr>
</tbody>
</table>

Remark Below is an example of the structure rtc_counter_value_t (counter value) for the real-time clock.

```c
typedef struct {
    uint8_t sec;    /* Second */
    uint8_t min;    /* Minute */
    uint8_t hour;   /* Hour */
    uint8_t day;    /* Day */
    uint8_t week;   /* Weekday (0: Sunday, 6: Saturday) */
    uint8_t month;  /* Month */
    uint16_t year;  /* Year */
} rtc_counter_value_t;
```

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before change to setting)</td>
</tr>
<tr>
<td>MD_BUSY2</td>
<td>Stopping count process (after change to setting)</td>
</tr>
</tbody>
</table>

Remark If MD_BUSY1 or MD_BUSY2 is returned, it may be because the counter-operation is stopped, or the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
**R_RTC_Set_CalendarCounterValue**

Sets the counter value of the real-time clock. (in the case of the calendar mode setting)

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"

MD_STATUS R_RTC_Set_CalendarCounterValue ( rtc_counter_value_t counter_write_val);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_counter_value_t</td>
<td>Counter value</td>
</tr>
<tr>
<td></td>
<td>counter_write_val;</td>
<td></td>
</tr>
</tbody>
</table>

Remark: See **R_RTC_Set_CounterValue** for details about the rtc_counter_value_t counter value.

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before change to setting)</td>
</tr>
</tbody>
</table>

Remark: If MD_BUSY1 is returned, it may be because the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
**R_RTC_Set_BinaryCounterValue**

Sets the counter value of the real-time clock. (in the case of the binary mode setting)

**Syntax**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"

MD_STATUS R_RTC_Set_BinaryCounterValue ( uint32_t counter_write_val );
```

**Argument(s)**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t counter_write_val;</td>
<td>Counter value</td>
</tr>
</tbody>
</table>

**Return value**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before change to setting)</td>
</tr>
</tbody>
</table>

**Remark**

If MD_BUSY1 is returned, it may be because the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
**R_RTC_Get_CounterValue**

Reads the counter value (year, month, weekday, day, hour, minute, second) of the real-time clock.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Get_CounterValue ( rtc_counter_value_t * const counter_read_val);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>rtc_counter_value_t * const counter_read_val;</td>
<td>Pointer to structure in which to store the counter value being read</td>
</tr>
</tbody>
</table>

Remark: See **R_RTC_Set_CounterValue** for details about the rtc_counter_value_t counter value.

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_BUSY1</td>
<td>Executing count process (before reading)</td>
</tr>
<tr>
<td>MD_BUSY2</td>
<td>Stopping count process (after reading)</td>
</tr>
</tbody>
</table>

Remark: If MD_BUSY1 or MD_BUSY2 is returned, it may be because the counter-operation is stopped, or the counter operation start wait time is too short, so make the value of the RTC_WAITTIME macro defined in the header file "r_cg_rtc.h" larger.
**R_RTC_Get_CalendarCounterValue**

Reads the counter value of the real-time clock.

**(in the case of the calendar mode setting)**

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Get_CalendarCounterValue ( rtc_counter_value_t * const counter_read_val);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>rtc_counter_value_t * const counter_read_val;</td>
<td>Pointer to structure in which to store the counter value being read</td>
</tr>
</tbody>
</table>

**Remark**

See `R_RTC_Set_CounterValue` for details about the rtc_counter_value_t counter value.

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR</td>
<td>Read failure</td>
</tr>
</tbody>
</table>
R_RTC_Get_BinaryCounterValue

Reads the counter value of the real-time clock (in the case of the calendar mode setting)

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Get_BinaryCounterValue ( uint32_t * const counter_read_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const counter_read_val;</td>
<td>Pointer to structure in which to store the counter value being read</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR</td>
<td>Read failure</td>
</tr>
</tbody>
</table>
**R_RTC_Set_ConstPeriodInterruptOn**

Sets the cycle of the interrupts INTRTC, then starts the cyclic interrupt function.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
MD_STATUS R_RTC_Set_ConstPeriodInterruptOn ( rtc_int_period_t period );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_int_period_t</td>
<td>Interrupt INTRTC cycle</td>
</tr>
<tr>
<td></td>
<td>period;</td>
<td>HALFSEC : 0.5 seconds</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ONESEC : 1 second</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ONEMIN : 1 minute</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ONEHOUR : 1 hour</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ONEDAY : 1 day</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ONEMONTH : 1 month</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_RTC_Set_ConstPeriodInterruptOff

Ends the cyclic interrupt function.

[Syntax]
```c
void R_RTC_Set_ConstPeriodInterruptOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
**r_rtc_callback_constperiod**

Performs processing in response to the cyclic interrupt INTRTC.

Remark This API function is called as the callback routine of interrupt process `r_rtc_interrupt` corresponding to the cyclic interrupt INTRTC.

**[Syntax]**

```
static void r_rtc_callback_constperiod ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_RTC_Set_AlarmOn**

Starts the alarm interrupt function.

**[Syntax]**

```c
void R_RTC_Set_AlarmOn ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_RTC_Set_CalendarAlarmOn**

Starts the alarm interrupt function. (in the case of the calendar mode setting)

**[Syntax]**
```
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
void R_RTC_Set_CalendarAlarmOn ( uint8_t enb_set );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t enb_set;</td>
<td>Alarm enable</td>
</tr>
</tbody>
</table>

**Remark**
Below is shown the structure enb_set.

[Diagram]

```
  7  6  5  4  3  2  1  0
1: Second
1: Minute
1: Hour
1: Weekend
1: Day
1: Month
1: Year
0: Fixed
```

**[Return value]**

None.
R_RTC_Set_BinaryAlarmOn

Starts the alarm interrupt function.(in the case of the binary mode setting)

[Syntax]
void R_RTC_Set_BinaryAlarm ( void );

[Argument(s)]
None.

[Return value]
None.
R_RTC_Set_AlarmOff

Ends the alarm interrupt function.

[Syntax]

```c
void R_RTC_Set_AlarmOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_RTC_Set_AlarmValue

Sets the alarm conditions (weekday, hour, minute).

[Syntax]
```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
void R_RTC_Set_AlarmValue ( rtc_alarm_value_t alarm_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_alarm_value_t alarm_val;</td>
<td>Alarm conditions (weekday, hour, minute)</td>
</tr>
</tbody>
</table>

Remark Below is shown the structure rtc_alarm_value_t (alarm conditions). (The structure is different according to the device.)

```c
typedef struct {
    uint8_t sec;    /* Second */
    uint8_t min;    /* Minute */
    uint8_t hour;   /* Hour */
    uint8_t week;   /* Weekday (0: Sunday, 6: Saturday) */
    uint8_t day;    /* Day */
    uint8_t month;  /* Month */
    uint16_t year;  /* Year */
} rtc_alarm_value_t;
```

- alarmws (Second)
  Below are shown the meanings of each bit of the structure member alarmws.

- alarmwm (Minute)
  Below are shown the meanings of each bit of the structure member alarmwm.
- **alarmwh (Hour)**
  Below are shown the meanings of each bit of the structure member alarmwh. If the real-time clock is set to the 12-hour clock, then bit 5 has the following meaning.
  
  0: AM  
  1: PM  

- **alarmww (Weekday)**
  Below are shown the meanings of each bit of the structure member alarmww.

- **alarmwd (Day)**
  Below are shown the meanings of each bit of the structure member alarmwd.

- **alarmwmn (Month)**
  Below are shown the meanings of each bit of the structure member alarmwmn.
- alarmwy (Year)

Below are shown the meanings of each bit of the structure member alarmwmn.

[Return value]
None.
**R_RTC_Set_CalendarAlarmValue**

Sets the alarm conditions (year, month, weekday, day, hour, minute, second).(in the case of the calendar mode setting)

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"

void R_RTC_Set_CalendarAlarmValue ( rtc_alarm_value_t alarm_val);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>rtc_alarm_value_t alarm_val;</td>
<td>Alarm conditions (second, minute, hour, weekday, day, month, year)</td>
</tr>
</tbody>
</table>

Remark   See **R_RTC_Set_AlarmValue** for details about rtc_alarm_value_t (alarm conditions).

**[Return value]**

None.
**R_RTC_Set_BinaryAlarmValue**

Sets the alarm conditions. (in the case of the binary mode setting)

**[Syntax]**
```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"

void R_RTC_Set_BinaryAlarmValue ( uint32_t alarm_enable, uint32_t alarm_val );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t alarm_enable;</td>
<td>Alarm enable (Set the value to the Binary Counter Alarm Enable Register)</td>
</tr>
<tr>
<td>I</td>
<td>uint32_t alarm_val;</td>
<td>Alarm conditions (count value)  (Set the value to the Binary Counter Alarm Register)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
R_RTC_Get_AlarmValue

Reads the alarm conditions (weekday, hour, minute).

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_RTC.h"

void R_RTC_Get_AlarmValue ( rtc_alarm_value_t * const alarm_val);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>rtc_alarm_value_t * const alarm_val;</td>
<td>Pointer to structure in which to store the conditions being read</td>
</tr>
</tbody>
</table>

**Remark**

See R_RTC_Set_AlarmValue for details about rtc_alarm_value_t (alarm conditions).

**[Return value]**

None.
R_RTC_Get_CalendarAlarmValue

Reads the alarm conditions (year, month, weekday, day, hour, minute, second).(in the case of the calendar mode setting)

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_rtc.h"
void R_RTC_Get_CalendarAlarmValue ( rtc_alarm_value_t * const alarm_val);
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>rtc_alarm_value_t * const</td>
<td>Pointer to structure in which to store the conditions being read alarm_val;</td>
</tr>
</tbody>
</table>

Remark  
See R_RTC_Set_AlarmValue for details about rtc_alarm_value_t (alarm conditions).

[Return value]

None.
R_RTC_Get_BinaryAlarmValue

Reads the alarm conditions (weekday, hour, minute). (in the case of the binary mode setting)

[Syntax]
```c
#include "r_cg_macrodriver.h"
#include "r_cg rtc.h"
void R_RTC_Get_BinaryAlarmValue ( uint32_t * const alarm_enable,
                                 uint32_t * const alarm_val );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const alarm_enable;</td>
<td>Pointer to structure in which to store the alarm enable value being read</td>
</tr>
<tr>
<td>O</td>
<td>uint32_t * const alarm_val;</td>
<td>Pointer to structure in which to store the conditions being read</td>
</tr>
</tbody>
</table>

[Return value]

None.
**r rtc_callback_alarm**

Performs processing in response to the alarm interrupt INTRTC.

**Remark**  This API function is called as the callback routine of interrupt process **r rtc_interrupt** corresponding to the alarm interrupt INTRTC.

**[Syntax]**

```c
void r rtc_callback_alarm ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_RTC_Set_RTC1HZOn

Enables output of the correction clock (1 Hz) to the RTC1HZ pin.

[Syntax]

```c
void R_RTC_Set_RTC1HZOn ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_RTC_Set_RTC1HZOff

Disables output of the correction clock (1 Hz) to the RTC1HZ pin.

[Syntax]

```c
void R_RTC_Set_RTC1HZOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_RTC_Set_RTCOUTOn

Enables output of the RTCOUT.

[Syntax]

```c
void R_RTC_Set_RTCOUTOn ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_RTC_Set_RTCOUTOff

Disables output of the RTCOUT.

[Syntax]

```
void R_RTC_Set_RTCOUTOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
r_rtc_alarminterrupt

Performs processing in response to the alarm interrupt INTRTCALM.

Remark This API function is called as the interrupt process corresponding to the alarm interrupt INTRTCALM.

[Syntax]
CA78K0R Compiler
__interrupt static void r_rtc_alarminterrupt ( void );

CC-RL Compiler
static void __near r_rtc_alarminterrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_rtc_periodinterrupt

Performs processing in response to the periodic interrupt INTRTCPRD.

Remark    This API function is called as the interrupt process corresponding to the periodic interrupt INTRTCPRD.

[Syntax]
CA78K0R Compiler
__interrupt static void r_rtc_periodinterrupt ( void );

CC-RL Compiler
static void __near r_rtc_periodinterrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**r_rtc_callback_periodic**

Performs processing in response to the cyclic interrupt INTRTC.

**Remark**  This API function is called as the callback routine of interrupt process `r_rtc_interrupt` corresponding to the cyclic interrupt INTRTC.

**[Syntax]**

```
static void r_rtc_callback_periodic ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Generate an alarm interrupt every 10 minutes between AM7:00 and AM7:59.

[GUI setting example]

<table>
<thead>
<tr>
<th>Real-time clock</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>RTC</td>
<td></td>
</tr>
<tr>
<td>Real-time clock operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Hour-system selection</td>
<td>24-hour</td>
</tr>
<tr>
<td>Set real-time clock initial value</td>
<td>Used 04/01/2018 00:00:00</td>
</tr>
<tr>
<td>Enable output of RTC1HZ pin (1 Hz)</td>
<td>Unused</td>
</tr>
<tr>
<td>Use alarm detection function</td>
<td>Used</td>
</tr>
<tr>
<td>Set alarm initial value</td>
<td>Used</td>
</tr>
<tr>
<td>Week day</td>
<td>Sunday Monday Tuesday Wednesday Thursday Friday Saturday</td>
</tr>
<tr>
<td>Hour: Minute</td>
<td>AM 07:00</td>
</tr>
<tr>
<td>Used as alarm interrupt function (INTRTC)</td>
<td>Used</td>
</tr>
<tr>
<td>Used as condant-period interrupt function (INTRTC)</td>
<td>Unused</td>
</tr>
<tr>
<td>Priority(INTRTC)</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable the real-time clock */
    R_RTC_Start();
    
    /* Start the alarm operation */
    R_RTC_Set_AlarmOn();
    
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_rtc_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile rtc_alarm_value_t alarm_val;
/* End user code. Do not edit comment generated here */

static void r_rtc_callback_alarm(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Get alarm value */
    R_RTC_Get_AlarmValue((rtc_alarm_value_t *)&alarm_val);
    
    if (alarm_val.alarmwm + 0x10U <= 0x59U)
    {
        alarm_val.alarmwm += 0x10U;
        /* Set alarm value */
        R_RTC_Set_AlarmValue(alarm_val);
    }
    else
    {
        /* Stop the alarm operation */
        R_RTC_Set_AlarmOff();
    }
    /* End user code. Do not edit comment generated here */
```
3.3.14 Subsystem clock frequency measurement circuit

Below is a list of API functions output by the Code Generator for subsystem clock frequency measurement circuit use.

Table 3.15 API Functions: [Subsystem Clock Frequency Measurement Circuit]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_FMC_Create</td>
<td>Performs initialization necessary to control the subsystem clock frequency measurement circuit.</td>
</tr>
<tr>
<td>R_FMC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the subsystem clock frequency measurement circuit.</td>
</tr>
<tr>
<td>r_fmc_interrupt</td>
<td>Performs processing in response to the end of frequency measurement interrupt INTFM.</td>
</tr>
<tr>
<td>R_FMC_Start</td>
<td>Starts measurement of the frequency that uses the subsystem clock frequency measurement circuit.</td>
</tr>
<tr>
<td>R_FMC_Stop</td>
<td>Ends measurement of the frequency that uses the subsystem clock frequency measurement circuit.</td>
</tr>
<tr>
<td>R_FMC_Set_PowerOff</td>
<td>Halts the clock supplied to the subsystem clock frequency measurement circuit.</td>
</tr>
</tbody>
</table>
### R_FMC_Create

**Performs initialization necessary to control the subsystem clock frequency measurement circuit.**

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_FMC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_FMC.Create_UserInit**

Performs user-defined initialization relating to the subsystem clock frequency measurement circuit.

**Remark**
This API function is called as the R_FMC_Create callback routine.

**[Syntax]**

```c
void R_FMC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_fmc_interrupt**

Performs processing in response to the end of frequency measurement interrupt INTFM.

**Remark**  This API function is called as the interrupt process corresponding to the end of frequency measurement interrupt INTFM.

**Syntax**

CA78K0R Compiler

```c
__interrupt static void r_fmc_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_fmc_interrupt ( void );
```

**Argument(s)**

None.

**Return value**

None.
**R_FMC_Start**

Starts measurement of the frequency that uses the subsystem clock frequency measurement circuit.

**[Syntax]**

```c
void R_FMC_Start(void);
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_FMC_Stop**

Ends measurement of the frequency that uses the subsystem clock frequency measurement circuit.

**[Syntax]**

```cpp
void R_FMC_stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Halts the clock supplied to the subsystem clock frequency measurement circuit.

**Remark**
Calling this API function changes the subsystem clock frequency measurement circuit to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_FMC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
3.3.15  12-bit interval timer

Below is a list of API functions output by the Code Generator for 12-bit interval timer use.

Table 3.16 API Functions: [12-Bit Interval Timer]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_IT_Create</td>
<td>Performs initialization necessary to control the 12-bit interval timer.</td>
</tr>
<tr>
<td>R_IT_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 12-bit interval timer.</td>
</tr>
<tr>
<td>r_it_interrupt</td>
<td>Performs processing in response to the 12-bit interval timer interrupt INTIT.</td>
</tr>
<tr>
<td>R_IT_Start</td>
<td>Starts the count of the 12-bit interval timer.</td>
</tr>
<tr>
<td>R_IT_Stop</td>
<td>Ends the count of the 12-bit interval timer.</td>
</tr>
<tr>
<td>R_IT_Reset</td>
<td>Reset the 12-bit interval timer.</td>
</tr>
<tr>
<td>R_IT_Set_PowerOff</td>
<td>Halts the clock supplied to the 12-bit interval timer.</td>
</tr>
</tbody>
</table>
R_IT_Create

Performs initialization necessary to control the 12-bit interval timer.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```
void R_IT_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_IT_Create_UserInit

Performs user-defined initialization relating to the 12-bit interval timer.

Remark This API function is called as the R_IT_Create callback routine.

[Syntax]

void R_IT_Create_UserInit ( void );

[Argument(s)]

None.

[Return value]

None.
r_it_interrupt

Performs processing in response to the 12-bit interval timer interrupt INTIT.

Remark  This API function is called as the interrupt process corresponding to the 12-bit interval timer interrupt INTIT.

[Syntax]

CA78K0R Compiler

interrupt static void r_it_interrupt ( void );

CC-RL Compiler

static void __near r_it_interrupt ( void );

[Argument(s)]

None.

[Return value]

None.
**R_IT_Start**

Starts the count of the 12-bit interval timer.

**Remark**   The timer is cleared when the count operation stops.

**[Syntax]**

```c
void R_IT_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_IT_Stop

Ends the count of the 12-bit interval timer.

Remark  The timer is cleared when the count operation stops.

[Syntax]

void R_IT_Stop ( void );

[Argument(s)]

None.

[Return value]

None.
Reset the 12-bit interval timer.

[Syntax]

```c
void R_IT_Reset ( void );
```

[Argument(s)]

None.

[Return value]

None.
Halts the clock supplied to the 12-bit interval timer.

Remark 1. Calling this API function changes the 12-bit interval timer to reset status. For this reason, writes to the control registers after this API function is called are ignored.

Remark 2. This API function stops the clock supply to the 12-bit interval timer, by operating the RTCEN bit of peripheral enable register $n$. For this reason, this API function also stops the clock supply to other peripheral devices sharing the RTCEN bit (e.g. real-timer clock).

**Syntax**

```c
void R_IT_Set_PowerOff ( void );
```

**Argument(s)**

None.

**Return value**

None.
Usage example

Use timer as One-shot timer.

[GUI setting example]

<table>
<thead>
<tr>
<th>12 bit interval timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>IT</td>
<td>Used</td>
</tr>
<tr>
<td>Interval timer</td>
<td>Used</td>
</tr>
<tr>
<td>Operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Interval value</td>
<td>100ms (Actual value: 100)</td>
</tr>
<tr>
<td>Detection of interval signal (INTIT)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start IT module operation */
    R_IT_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_it_user.c

```c
static void __near r_it_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop IT module operation */
    R_IT_Stop();
    /* End user code. Do not edit comment generated here */
}
```
### 3.3.16 8-bit interval timer

Below is a list of API functions output by the Code Generator for 8-bit interval timer use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_IT8bitm_Channeln_Create</td>
<td>Performs initialization necessary to control the 8-bit interval timer.</td>
</tr>
<tr>
<td>R_IT8bitm_Channeln_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 8-bit interval timer.</td>
</tr>
<tr>
<td>r_it8bitm_channeln_interrupt</td>
<td>Performs processing in response to the 8-bit interval timer interrupt INTITn0 or INTITn1.</td>
</tr>
<tr>
<td>R_IT8bitm_Channeln_Start</td>
<td>Starts the count of the 8-bit interval timer.</td>
</tr>
<tr>
<td>R_IT8bitm_Channeln_Stop</td>
<td>Ends the count of the 8-bit interval timer.</td>
</tr>
<tr>
<td>R_IT8bitm_Channeln_Set_PowerOff</td>
<td>Halts the clock supplied to the 8-bit interval timer.</td>
</tr>
<tr>
<td>R_IT8bitm_Set_Poweroff</td>
<td>Halts the clock supplied to the 8-bit interval timer.</td>
</tr>
</tbody>
</table>
R_IT8bitm_Channeln_Create

Performs initialization necessary to control the 8-bit interval timer.

Remark   This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_IT8bitm_Channeln_Create ( void );
```

Remark   $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IT8bitm_Channeln_Create_UserInit

Performs user-defined initialization relating to the 8-bit interval timer.

Remark This API function is called as the R_IT8bitm_Channeln_Create callback routine.

[Syntax]

void R_IT8bitm_Channeln_Create_UserInit ( void );

Remark m is the unit number, and n is the channel number.

[Argument(s)]

None.

[Return value]

None.
**r_it8bitm_channeln_interrupt**

Performs processing in response to the 8-bit interval timer interrupt INTITn0 or INTITn1.

**Remark** This API function is called as the interrupt process corresponding to the 8-bit interval timer interrupt INTITn0 or INTITn1.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_it8bitm_channeln_interrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_it8bitm_channeln_interrupt ( void );
```

**Remark** m is the unit number, and n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_IT8bitm_Channeln_Start**

Starts the count of the 8-bit interval timer.

**[Syntax]**

```c
void R_IT8bitm_Channeln_Start ( void );
```

**Remark**  
$m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IT8bitm_Channeln_Stop

Ends the count of the 8-bit interval timer.

**[Syntax]**

```c
void R_IT8bitm_Channeln_Stop ( void );
```

Remark  $m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_IT8bitm_Channeln_Set_PowerOff**

Halts the clock supplied to the 8-bit interval timer.

**Remark**
Calling this API function changes the 8-bit interval timer to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_IT8bitm_Channeln_Set_PowerOff ( void );
```

**Remark**
$m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_IT8bitm_Set_PowerOff**

Halts the clock supplied to the 8-bit interval timer.

**Remark**  
Calling this API function changes the 8-bit interval timer to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_IT8bitm_Set_PowerOff ( void );
```

**Remark**  
$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Use timer as One-shot timer.

[GUI setting example]

<table>
<thead>
<tr>
<th>8bit interval timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>IT8bit0 Channel 0</td>
<td>Used</td>
</tr>
</tbody>
</table>

Channel 0

8 bit

Interval timer operation setting

Auto

Interval value

100ms (Actual value: 7.8125)

Detection of compare match (INTIT00)

Used

Priority

Low

[API setting example]

r_cg_main.c

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start 8 bit interval timer unit0 Channel0 operation */
    R_IT8Bit0_Channel0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

r_cg_it8bit_user.c

static void __near r_it8bit0_channel0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop 8 bit interval timer unit0 Channel0 operation */
    R_IT8Bit0_Channel0_Stop();
    /* End user code. Do not edit comment generated here */
}
3.3.17 16-bit wakeup timer

Below is a list of API functions output by the Code Generator for 16-bit wakeup timer (WUTM) use.

Table 3.18 API Functions: [16-bit Wakeup Timer]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_WUTM_Create</td>
<td>Performs initialization necessary to control the 16-bit wakeup timer.</td>
</tr>
<tr>
<td>R_WUTM_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 16-bit wakeup timer.</td>
</tr>
<tr>
<td>r_wutm_interrupt</td>
<td>Performs processing in response to the timer interrupt.</td>
</tr>
<tr>
<td>R_WUTM_Start</td>
<td>Starts the count for 16-bit wakeup timer.</td>
</tr>
<tr>
<td>R_WUTM_Stop</td>
<td>Ends the count for 16-bit wakeup timer.</td>
</tr>
<tr>
<td>R_WUTM_Set_PowerOff</td>
<td>Halts the clock supplied to the 16-bit wakeup timer.</td>
</tr>
</tbody>
</table>
R_WUTM_Create

Performs initialization necessary to control the 16-bit wakeup timer.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

void R_WUTM_Create ( void );

[Argument(s)]

None.

[Return value]

None.
**R_WUTM_Create_UserInit**

Performs user-defined initialization relating to the 16-bit wakeup timer.

**Remark**  
This API function is called as the `R_WUTM_Create` callback routine.

**[Syntax]**

```c
void R_WUTM_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_wutm_interrupt**

Performs processing in response to the timer interrupt.

**Remark**  This API function is called as the interrupt process corresponding to the timer interrupt.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_wutm_interrupt ( void );
```

**CC-RL Compiler**

```c
static void   __near r_wutm_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_WUTM_Start

Starts the count for 16-bit wakeup timer.

[Syntax]

```c
void R_WUTM_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_WUTM_Stop**

Ends the count for 16-bit wakeup timer.

**[Syntax]**

```c
void R_WUTM_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_WUTM_Set_PowerOff

Halts the clock supplied to the 16-bit wakeup timer.

Remark Calling this API function changes the 16-bit wakeup timer to reset status. For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_WUTM_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example
Use timer as One-shot timer.

[GUI setting example]

<table>
<thead>
<tr>
<th>Timer</th>
<th>TAU0</th>
<th>Used</th>
<th>TAU0</th>
<th>Unused</th>
</tr>
</thead>
<tbody>
<tr>
<td>WUTM</td>
<td>Used</td>
<td></td>
<td>WUTM</td>
<td></td>
</tr>
<tr>
<td>16-bit wake-up timer</td>
<td>Used</td>
<td></td>
<td>16-bit wake-up timer</td>
<td>Used</td>
</tr>
<tr>
<td>operation setting</td>
<td>Used</td>
<td></td>
<td>operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Count clock setting</td>
<td>Auto</td>
<td></td>
<td>WUTM and WUTMCCMP match, generate an interrupt (INTWUTM)</td>
<td>Used</td>
</tr>
<tr>
<td>Interval value</td>
<td>100ms (Actual value: 100)</td>
<td></td>
<td>Priority(INTWUTM)</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start WUTM counter */
    R_WUTM_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_timer_user.c

```c
static void __near r_wutm_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop WUTM counter */
    R_WUTM_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.18 Clock output/buzzer output controller

Below is a list of API functions output by the Code Generator for clock output/buzzer output controller use.

Table 3.19 API Functions: [Clock Output/Buzzer Output Controller]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_PCLBUZn_Create</td>
<td>Performs initialization necessary to control the clock/buzzer output controller.</td>
</tr>
<tr>
<td>R_PCLBUZn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the clock/buzzer output controller.</td>
</tr>
<tr>
<td>R_PCLBUZn_Start</td>
<td>Starts clock/buzzer output.</td>
</tr>
<tr>
<td>R_PCLBUZn_Stop</td>
<td>Ends clock/buzzer output.</td>
</tr>
<tr>
<td>R_PCLBUZn_Set_PowerOff</td>
<td>Halts the clock supplied to the clock/buzzer output controller.</td>
</tr>
</tbody>
</table>
**R_PCLBUZ\_Create**

Performs initialization necessary to control the clock/buzzer output controller.

**Remark**  This API function is called from \texttt{R\_Systeminit} before \texttt{main()} is executed.

**[Syntax]**

\begin{verbatim}
void R_PCLBUZ\_Create ( void );
\end{verbatim}

**Remark**  \(n\) is the output pin.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_PCLBUZn_Create_UserInit**

Performs user-defined initialization relating to the clock/buzzer output controller.

**Remark**  
This API function is called as the `R_PCLBUZn_Create` callback routine.

**[Syntax]**

```c
void R_PCLBUZn_Create_UserInit ( void );
```

**Remark**  
`n` is the output pin.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_PCLBUZn_Start**

Starts clock/buzzer output.

<table>
<thead>
<tr>
<th>Syntax</th>
</tr>
</thead>
<tbody>
<tr>
<td>void R_PCLBUZn_Start ( void );</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Remark</th>
</tr>
</thead>
<tbody>
<tr>
<td>n is the output pin.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Argument(s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>None.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Return value</th>
</tr>
</thead>
<tbody>
<tr>
<td>None.</td>
</tr>
</tbody>
</table>
**R_PCLBUZ\_n\_Stop**

Ends clock/buzzer output.

**[Syntax]**

```c
void R_PCLBUZ\_n\_Stop ( void );
```

Remark  \( n \) is the output pin.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_PCLBUZn_Set_PowerOff**

Halts the clock supplied to the clock/buzzer output controller.

**Remark 1.** Calling this API function changes the clock/buzzer output controller to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**Remark 2.** This API function stops the clock supply to the clock/buzzer output controller, by operating the RTCEN bit of peripheral enable register \( n \).
For this reason, this API function also stops the clock supply to other peripheral devices sharing the RTCEN bit (e.g. real-time clock).

**[Syntax]**

```c
void R_PCLBUZn_Set_PowerOff ( void );
```

Remark \( n \) is the output pin.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example
Start clock and buzzer output

[GUI setting example]

<table>
<thead>
<tr>
<th>Clock output/Buzzer output</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>PCLBUZ0</td>
<td>Used</td>
</tr>
</tbody>
</table>

| Clock output/buzzer output operation setting | Used |

| PCLBUZ0 output clock selection | 1.875 (fSL/2^3)(kHz) |
| Slow mode                     | Unused |

[API setting example]

```c
r_main.c

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the PCLBUZ0 module */
    R_PCLBUZ0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.19 Watchdog timer

Below is a list of API functions output by the Code Generator for watchdog timer use.

Table 3.20 API Functions: [Watchdog Timer]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_WDT_Create</td>
<td>Performs initialization necessary to control the watchdog timer.</td>
</tr>
<tr>
<td>R_WDT_Create_UserInit</td>
<td>Performs user-defined initialization relating to the watchdog timer.</td>
</tr>
<tr>
<td>r_wdt_wuni_interrupt</td>
<td>Performs processing in response to the interval interrupt INTWDTI.</td>
</tr>
<tr>
<td>R_WDT_Restart</td>
<td>Clears the watchdog timer counter and resumes counting.</td>
</tr>
</tbody>
</table>
**R_WDT_Create**

Performs initialization necessary to control the watchdog timer.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_WDT_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_WDT_Create_UserInit**

Performs user-defined initialization relating to the watchdog timer.

**Remark**  
This API function is called as the **R_WDT_Create** callback routine.

**[Syntax]**

```c
void R_WDT_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
<table>
<thead>
<tr>
<th><code>r_wdt_interrupt</code></th>
</tr>
</thead>
<tbody>
<tr>
<td>Performs processing in response to the interval interrupt INTWDTI.</td>
</tr>
<tr>
<td><strong>Remark</strong> This API function is called as the interrupt process corresponding to the interval interrupt INTWDTI.</td>
</tr>
</tbody>
</table>

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_wdt_interrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_wdt_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_WDT_Restart

Clears the watchdog timer counter and resumes counting.

[Syntax]

```c
void R_WDT_Restart ( void );
```

[Argument(s)]
None.

[Return value]
None.
Usage example

Clear the flag in the interval interrupt of Watchdog timer when the flag is ‘1’.

[GUI setting example]

<table>
<thead>
<tr>
<th>Watchdog timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>WDT</td>
<td>Used</td>
</tr>
<tr>
<td>Watchdog timer operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Operation in HALT/STOP/SNOOZE mode setting</td>
<td>Enabled</td>
</tr>
<tr>
<td>Overflow time</td>
<td>136.53 (2^11/fWDT)(ms)</td>
</tr>
<tr>
<td>Window open period</td>
<td>100(%)</td>
</tr>
<tr>
<td>Enable interval interrupt when 75% + 1/2fIL of overflow time (INTWDTI)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        /* Restart the watchdog timer */
        R_WDT_Restart();
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_wdt_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_wdt_f;
/* End user code. Do not edit comment generated here */

static void __near r_wdt_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    if(g_wdt_f == 1U)
    {
        /* Restart the watchdog timer */
        R_WDT_Restart();
    }
    /* End user code. Do not edit comment generated here */
```
3.3.20 24-bit DS A/D converter with programmable gain instrumentation amplifier

Below is a list of API functions output by the Code Generator for 24-bit $\Delta\Sigma$ A/D converter with programmable gain instrumentation amplifier use.

Table 3.21 API Functions: [24-bit $\Delta\Sigma$ A/D converter with programmable gain instrumentation amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_PGA_DSAD_Create</td>
<td>Performs initialization necessary to control the 24-bit $\Delta\Sigma$ A/D converter with programmable gain instrumentation amplifier.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 24-bit $\Delta\Sigma$ A/D converter with programmable gain instrumentation amplifier.</td>
</tr>
<tr>
<td>r_pga_dsad_interrupt_conversion</td>
<td>Performs processing in response to the 24-bit $\Delta\Sigma$ A/D conversion end interrupt INTDSAD.</td>
</tr>
<tr>
<td>r_pga_dsad_interrupt_scan</td>
<td>Performs processing in response to the 24-bit $\Delta\Sigma$ A/D scan end interrupt INTDSADS.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Start</td>
<td>Starts A/D conversion.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Stop</td>
<td>Ends A/D conversion.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Set_PowerOff</td>
<td>Halts the clock supplied to the 24-bit $\Delta\Sigma$ A/D converter with programmable gain instrumentation amplifier.</td>
</tr>
<tr>
<td>R_PGA_DSAD_Get_AverageResult</td>
<td>Reads the results of A/D conversion.(mean value)</td>
</tr>
<tr>
<td>R_PGA_DSAD_Get_Result</td>
<td>Reads the results of A/D conversion.</td>
</tr>
<tr>
<td>R_PGA_DSAD_CAMP_OffsetTrimming</td>
<td>Connects the configurable amplifier to the 24-bit $\Delta\Sigma$ A/D converter and trims the offset.</td>
</tr>
<tr>
<td>r_pga_dsad_conversion_interrupt</td>
<td>Performs processing in response to the 24-bit $\Delta\Sigma$ A/D conversion end interrupt INTDSAD.</td>
</tr>
<tr>
<td>r_pga_dsad_scan_interrupt</td>
<td>Performs processing in response to the 24-bit $\Delta\Sigma$ A/D scan end interrupt INTDSADS.</td>
</tr>
</tbody>
</table>
R_PGA_DSAD_Create

Performs initialization necessary to control the 24-bit ΔΣ A/D converter with programmable gain instrumentation amplifier.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_PGA_DSAD_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_PGA_DSAD_Create_UserInit

Performs user-defined initialization relating to the 24-bit ΔΣ A/D converter with programmable gain instrumentation amplifier.

Remark This API function is called as the R_PGA_DSAD_Create callback routine.

[Syntax]

```c
void R_PGA_DSAD_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
r_pga_dsad_interrupt_conversion

Performs processing in response to the 24-bit ΔΣ A/D conversion end interrupt INTDSAD.

Remark: This API function is called as the interrupt process corresponding to the 24-bit ΔΣ A/D conversion end interrupt INTDSAD.

[Syntax]
CA78K0R Compiler
__interrupt static void r_pga_dsad_interrupt_conversion ( void );

CC-RL Compiler
static void __near r_pga_dsad_interrupt_conversion ( void );

[Argument(s)]
None.

[Return value]
None.
**r_pga_dsad_interrupt_scan**

Performs processing in response to the 24-bit ΔΣ A/D scan end interrupt INTDSADS.

**Remark**  This API function is called as the interrupt process corresponding to the 24-bit ΔΣ A/D scan end interrupt INTDSADS.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_pga_dsad_interrupt_scan ( void );
```

**CC-RL Compiler**

```c
static void __near r_pga_dsad_interrupt_scan ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_PGA_DSAD_Start**

Starts A/D conversion.

**[Syntax]**

```c
void R_PGA_DSAD_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_PGA_DSAD_Stop**

Ends A/D conversion.

**[Syntax]**

```c
void R_PGA_DSAD_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_PGA_DSAD_Set_PowerOff**

Halts the clock supplied to the 24-bit ΔΣ A/D converter with programmable gain instrumentation amplifier.

**[Syntax]**

```c
void R_PGA_DSAD_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_PGA_DSAD_Get_AverageResult**

Reads the average results of A/D conversion.(mean value)

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_PGA_DSAD_Get_AverageResult ( uint16_t * const bufferH, uint16_t * const bufferL );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t * const bufferH;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(DSADMVM resister and DSADMVH resister)</td>
</tr>
<tr>
<td>O</td>
<td>uint16_t * const bufferL;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(DSADMVC resister and DSADMVL resister)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
R_PGA_DSAD_Get_Result

Reads the results of A/D conversion.

[Syntax]
```
#include "r_cg_macrodriver.h"
void R_PGA_DSAD_Get_Result ( uint16_t * const bufferH, uint16_t * const bufferL );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t * const bufferH;</td>
<td>Pointer to area in which to store the results of A/D conversion</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(DSADCRM register and DSADCRH register)</td>
</tr>
<tr>
<td>O</td>
<td>uint16_t * const bufferL;</td>
<td>Pointer to area in which to store the results of A/D conversion</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(DSADCRC register and DSADCRL register)</td>
</tr>
</tbody>
</table>

[Return value]

None.
**R_PGA_DSAD_CAMP_OffsetTrimming**

Connects the configurable amplifier to the 24-bit ΔΣ A/D converter and trims the offset.

**[Syntax]**

```c
void R_PGA_DSAD_CAMP_OffsetTrimming ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_pga_dsad_conversion_interrupt**

Performs processing in response to the 24-bit ΔΣ A/D conversion end interrupt INTDSAD.

**Remark**  
This API function is called as the interrupt process corresponding to the 24-bit ΔΣ A/D conversion end interrupt INTDSAD.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_pga_dsad_conversion_interrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_pga_dsad_conversion_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_pga_dsad_scan_interrupt

Performs processing in response to the 24-bit ΔΣ A/D scan end interrupt INTDSADS.

Remark This API function is called as the interrupt process corresponding to the 24-bit ΔΣ A/D scan end interrupt INTDSADS.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void r_pga_dsad_scan_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_pga_dsad_scan_interrupt ( void );
```

[Argument(s)]
None.

[Return value]
None.
3.3.21 A/D converter

Below is a list of API functions output by the Code Generator for A/D converter use.

Table 3.22 API Functions: [A/D Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_ADC_Create</td>
<td>Performs initialization necessary to control the A/D converter.</td>
</tr>
<tr>
<td>R_ADC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the A/D converter.</td>
</tr>
<tr>
<td>r_adc_interrupt</td>
<td>Performs processing in response to the A/D conversion end interrupt INTAD.</td>
</tr>
<tr>
<td>R_ADC_Set_OperationOn</td>
<td>Enables operation of voltage converter.</td>
</tr>
<tr>
<td>R_ADC_Set_OperationOff</td>
<td>Disables operation of voltage converter.</td>
</tr>
<tr>
<td>R_ADC_Start</td>
<td>Starts A/D conversion.</td>
</tr>
<tr>
<td>R_ADC_Stop</td>
<td>Ends A/D conversion.</td>
</tr>
<tr>
<td>R_ADC_Reset</td>
<td>Reset A/D conversion.</td>
</tr>
<tr>
<td>R_ADC_Set_PowerOff</td>
<td>Halts the clock supplied to the A/D converter.</td>
</tr>
<tr>
<td>R_ADC_Set_ADChannel</td>
<td>Configures the analog voltage input pin for A/D conversion.</td>
</tr>
<tr>
<td>R_ADC_Set_SnoozeOn</td>
<td>Enables the switch from STOP mode to SNOOZE mode.</td>
</tr>
<tr>
<td>R_ADC_Set_SnoozeOff</td>
<td>Disables the switch from STOP mode to SNOOZE mode.</td>
</tr>
<tr>
<td>R_ADC_Set_TestChannel</td>
<td>Sets the operation mode of A/D converter.</td>
</tr>
<tr>
<td>R_ADC_Get_Result</td>
<td>Reads the results of A/D conversion (10 bits).</td>
</tr>
<tr>
<td>R_ADC_Get_Result_8bit</td>
<td>Reads the results of A/D conversion (10 bits).</td>
</tr>
</tbody>
</table>
R_ADC_Create

Performs initialization necessary to control the A/D converter.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_ADC_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_ADC_Create_UserInit**

Performs user-defined initialization relating to the A/D converter.

**Remark**  This API function is called as the **R_ADC_Create** callback routine.

**[Syntax]**

```c
void R_ADC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_adc_interrupt

Performs processing in response to the A/D conversion end interrupt INTAD.

Remark This API function is called as the interrupt process corresponding to the A/D conversion end interrupt INTAD.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_adc_interrupt ( void );

CC-RL Compiler
static void   __near r_adc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_ADC_Set_OperationOn

Enables operation of voltage converter.

Remark 1. About 1 microsecond of stabilization time is required when changing the voltage converter from operation stopped to operation enabled status. Consequently, about 1 micro second must be left free between the call to this API function and the call to R_ADC_Start.

Remark 2. On the [A/D Converter], in the [Comparator operation setting] area, if “Operation” is selected, then the voltage converter will be switched to "always on". There is thus no need to call this API function in this case.

[Syntax]

```c
void R_ADC_Set_OperationOn ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_ADC_Set_OperationOff**

Disables operation of voltage converter.

**[Syntax]**

```c
void R_ADC_Set_OperationOff ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
R_ADC_Start

Starts A/D conversion.

Remark  About 1 micro second of stabilization time is required when changing the voltage converter from operation stopped to operation enabled status. Consequently, about 1 micro second must be left free between the call to R_ADC_Set_OperationOn and the call to this API function.

[Syntax]

```c
void R_ADC_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_ADC_Stop

Ends A/D conversion.

Remark  The voltage converter continues to operate after the process of this API function completes.
Consequently, to stop the operation of the voltage converter, you must call 
R_ADC_Set_OperationOff after the process of this API function completes.

[Syntax]

```c
void R_ADC_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_ADC_Reset

Reset A/D conversion.

[Syntax]

```c
void R_ADC_Reset ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_ADC_Set_PowerOff

Halts the clock supplied to the A/D converter.

Remark  Calling this API function changes the A/D converter to reset status. For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_ADC_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_ADC_Set_ADChannel

Configures the analog voltage input pin for A/D conversion.

Remark   The value specified in argument channel is set to analog input *channel* specification register (ADS).

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_adc.h"

MD_STATUS R_ADC_Set_ADChannel ( ad_channel_t channel );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>ad_channel_t channel;</td>
<td>Analog voltage input pin</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADCHANNELn : Input pin</td>
</tr>
</tbody>
</table>

Remark   See the header file r_cg_adc.h for details about the analog voltage input pin ADCHANNELn.

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_ADC_Set_SnoozeOn

Enables the switch from STOP mode to SNOOZE mode.

[Syntax]

```c
void R_ADC_Set_SnoozeOn ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_ADC_Set_SnoozeOff**

Disables the switch from STOP mode to SNOOZE mode.

**[Syntax]**

```c
void R_ADC_Set_SnoozeOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_ADC_Set_TestChannel

Sets the operation mode of A/D converter.

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_adc.h"
MD_STATUS R_ADC_Set_TestChannel ( test_channel_t channel );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>test_channel_t channel;</td>
<td>Operation mode of A/D converter</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADNORMALINPUT : Normal mode (Normal A/D conversion)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADNORMALINPUT : Test mode (AVREFM input)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADNORMALINPUT : Test mode (AVREFP input)</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_ADC_Get_Result

Reads the results of A/D conversion (10 bits).

[Syntax]
#include "r_cg_macrodriver.h"
void R_ADC_Get_Result ( uint16_t * const buffer );

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t * const buffer;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
</tbody>
</table>

[Return value]
None.
### R_ADC_Get_Result_8bit

Reads the results of A/D conversion (8 bits; most significant 8 bits of 10-bit resolution).

#### [Syntax]

```c
#include "r_cg_macrodriver.h"
void R_ADC_Get_Result (uint8_t * const buffer);
```

#### [Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>Uint8_t * const buffer</td>
<td>Pointer to area in which to store the results of A/D conversion</td>
</tr>
</tbody>
</table>

**Remark**

Below is an example of the results of A/D conversion to be stored in `buffer`.

![Diagram of A/D conversion results](image_url)

#### [Return value]

None.
Usage example

Get the A/D conversion result of 2 pins alternately.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>A/D converor</td>
<td>Used</td>
</tr>
<tr>
<td>ADC</td>
<td>Used</td>
</tr>
<tr>
<td>A/D converor operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator operation setting</td>
<td>Operation</td>
</tr>
<tr>
<td>Resolution</td>
<td>8 bits</td>
</tr>
<tr>
<td>VREF(+) setting</td>
<td>VDD</td>
</tr>
<tr>
<td>VREF(-) setting</td>
<td>VSS</td>
</tr>
<tr>
<td>Trigger setting mode</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>One-shot select mode</td>
</tr>
<tr>
<td>ANI0 - ANI23 analog input selection</td>
<td>ANI0 - ANI1</td>
</tr>
<tr>
<td>A/D channel selection</td>
<td>ANI0</td>
</tr>
<tr>
<td>Conversion time mode</td>
<td>Normal 1</td>
</tr>
<tr>
<td>Conversion time</td>
<td>34 (1088/fCLK)(μs)</td>
</tr>
<tr>
<td>Conversion result upper/lower bound value setting</td>
<td>Generates an interrupt request (INTAD) when ADLL ≤ ADRCH ≤ ADUL</td>
</tr>
<tr>
<td>Upper bound (ADUL) value</td>
<td>255</td>
</tr>
<tr>
<td>Lower bound (ADLL) value</td>
<td>0</td>
</tr>
<tr>
<td>Use A/D interrupt (INTAD)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void) {
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
    ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_adc_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_adc_ch000_value;
volatile uint8_t g_adc_ch001_value;
/* End user code. Do not edit comment generated here */

static void __near r_adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the AD converter */
    R_ADC_Stop();

    if(ADS == (uint8_t)ADCHANNEL0)
    {
        /* Return the higher 8 bits conversion result */
        R_ADC_Get_Result_8bit((uint8_t *)&g_adc_ch000_value);

        /* Start the AD converter */
        R_ADC_Set_ADChannel(ADCHANNEL1);
        R_ADC_Start();
    }
    else
    {
        /* Return the higher 8 bits conversion result */
        R_ADC_Get_Result_8bit((uint8_t *)&g_adc_ch001_value);
    }
    /* End user code. Do not edit comment generated here */
}
3.3.22 Configurable amplifier

Below is a list of API functions output by the Code Generator for configurable amplifier use.

Table 3.23 API Functions: [Configurable amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_CAMP_Create</td>
<td>Performs initialization necessary to control the configurable amplifier.</td>
</tr>
<tr>
<td>R_CAMP_Create_UserInit</td>
<td>Performs user-defined initialization relating to the configurable amplifier.</td>
</tr>
<tr>
<td>R_CAMPn_Start</td>
<td>Turns on the power of the configurable amplifier(AMPn).</td>
</tr>
<tr>
<td>R_CAMPn_Stop</td>
<td>Turns off the power of the configurable amplifier(AMPn).</td>
</tr>
<tr>
<td>R_CAMP_Set_PowerOff</td>
<td>Halts the clock supplied to the configurable amplifier.</td>
</tr>
</tbody>
</table>
R_CAMP_Create

Performs initialization necessary to control the configurable amplifier.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_CAMP_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_CAMP_Create_UserInit**

Performs user-defined initialization relating to the configurable amplifier.

**Remark**  This API function is called as the R_CAMP_Create callback routine.

**[Syntax]**

```c
void R_CAMP_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_CAMPn_Start

Turns on the power of the configurable amplifier(AMPn).

[Syntax]

```c
void R_CAMPn_Start ( void );
```

Remark  

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_CAMPn_Stop**

Turns off the power of the configurable amplifier(AMPn).

**[Syntax]**

```c
void R_CAMPn_Stop ( void );
```

Remark  

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_CAMP_Set_PowerOff

Halts the clock supplied to the configurable amplifier.

[Syntax]

```c
void R_CAMP_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
3.3.23 Temperature sensor

Below is a list of API functions output by the Code Generator for temperature sensor use.

Table 3.24 API Functions: [Temperature Sensor]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_TMPS_Create</td>
<td>Performs initialization necessary to control the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Create_UserInit</td>
<td>Performs user-defined initialization relating to the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Start</td>
<td>Starts measurement of the temperature that uses the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Stop</td>
<td>Ends measurement of the temperature that uses the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Reset</td>
<td>Reset the temperature sensor.</td>
</tr>
<tr>
<td>R_TMPS_Set_PowerOff</td>
<td>Halts the clock supplied to the temperature sensor.</td>
</tr>
</tbody>
</table>
R_TMPS_Create

Performs initialization necessary to control the temperature sensor.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_TMPS_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_TMPS_Create_UserInit**

Performs user-defined initialization relating to the temperature sensor.

**Remark**  This API function is called as the `R_TMPS_Create` callback routine.

**[Syntax]**

```c
void R_TMPS_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_TMPS_Start

Starts measurement of the temperature that uses the temperature sensor.

[Syntax]

```c
void R_TMPS_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_TMPS_Stop

Ends measurement of the temperature that uses the temperature sensor.

[Syntax]

```c
void R_TMPS_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_TMPS_Reset**

Reset the temperature sensor.

**[Syntax]**

```c
void R_TMPS_Reset ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_TMPS_Set_PowerOff**

Halts the clock supplied to the temperature sensor.

**Remark**
Calling this API function changes the temperature sensor to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_TMPS_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Measure temperature by measuring the output voltage from the temperature sensor using the A/D converter.

[GUI setting example]

<table>
<thead>
<tr>
<th>Temperature sensor</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>TS</td>
<td>Used</td>
</tr>
<tr>
<td>Temperature sensor operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Normal-temperature range (mode 2)</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>A/D converter</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>ADC</td>
<td>Used</td>
</tr>
<tr>
<td>A/D converter operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Comparator operation setting</td>
<td>Stop</td>
</tr>
<tr>
<td>Resolution setting</td>
<td>8 bits</td>
</tr>
<tr>
<td>VREF(+) setting</td>
<td>Internal reference voltage</td>
</tr>
<tr>
<td>VREF(-) setting</td>
<td>VSS</td>
</tr>
<tr>
<td>Trigger mode setting</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>On-shot select mode</td>
</tr>
<tr>
<td>ANI0 - ANI5 Analog input selection</td>
<td>All digital</td>
</tr>
<tr>
<td>A/D channel selection</td>
<td>Temperature sensor output voltage</td>
</tr>
<tr>
<td>Conversion time mode</td>
<td>Normal 1</td>
</tr>
<tr>
<td>Conversion time</td>
<td>544/fCLK 22.6667(μs)</td>
</tr>
<tr>
<td>Conversion result upper/lower bound value setting</td>
<td>Generates an interrupt request (INTAD) when ADLL ≤ ADRH ≤ ADUL</td>
</tr>
<tr>
<td>Upper bound (ADUL) value</td>
<td>255</td>
</tr>
<tr>
<td>Lower bound (ADLL) value</td>
<td>0</td>
</tr>
<tr>
<td>Use A/D interrupt (INTAD)</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the temperature sensor operation */
    R_TMPS_Start();

    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

r_cg_adc_user.c

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_adc_value;
/* End user code. Do not edit comment generated here */

static void __near r_adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the AD converter */
    R_ADC_Stop();

    /* Return the higher 8 bits conversion result */
    R_ADC_Get_Result_8bit((uint8_t *)&g_adc_value);
    /* End user code. Do not edit comment generated here */
}
3.3.24 24-bit DS A/D converter

Below is a list of API functions output by the Code Generator for 24-bit ΔΣ A/D converter use.

Table 3.25 API Functions: [224-bit ΔΣ A/D Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DSADC_Create</td>
<td>Performs initialization necessary to control the 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>r_dsadc_interrupt</td>
<td>Performs processing in response to the ΔΣ A/D conversion end interrupt INTDSAD.</td>
</tr>
<tr>
<td>r_dsadzcn_interrupt</td>
<td>Performs processing in response to the zero-cross detection interrupt INTDSADZCn.</td>
</tr>
<tr>
<td>R_DSADC_Set_OperationOn</td>
<td>Enables operation of 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Set_OperationOff</td>
<td>Disables operation of 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Start</td>
<td>Starts A/D conversion.</td>
</tr>
<tr>
<td>R_DSADC_Stop</td>
<td>Ends A/D conversion.</td>
</tr>
<tr>
<td>R_DSADC_Reset</td>
<td>Reset the 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Set_PowerOff</td>
<td>Performs electric charge reset for the 24-bit ΔΣ A/D converter.</td>
</tr>
<tr>
<td>R_DSADC_Channeln_Get_Result</td>
<td>Reads the results of A/D conversion (24 bits).</td>
</tr>
<tr>
<td>R_DSADC_Channeln_Get_Result_16bit</td>
<td>Reads the results of A/D conversion (16 bits; most significant 16 bits of 24-bit resolution).</td>
</tr>
</tbody>
</table>
**R_DSADC_Create**

Performs initialization necessary to control the 24-bit ΔΣ A/D converter.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_DSADC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_DSADC_Create_UserInit

Performs user-defined initialization relating to the 24-bit ΔΣ A/D converter.

Remark    This API function is called as the R_DSADC_Create callback routine.

[Syntax]

void R_DSADC_Create_UserInit ( void );

[Argument(s)]

None.

[Return value]

None.
**r_dsadc_interrupt**

Performs processing in response to the ΔΣ A/D conversion end interrupt INTDSAD.

**Remark** This API function is called as the interrupt process corresponding to the ΔΣ A/D conversion end interrupt INTDSAD.

**[Syntax]**

CA78K0R Compiler

```
__interrupt static void r_dsadc_interrupt ( void );
```

CC-RL Compiler

```
static void __near r_dsadc_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_dsadzcn_interrupt

Performs processing in response to the zero-cross detection interrupt INTDSADZCn.

Remark  This API function is called as the interrupt process corresponding to the zero-cross detection interrupt INTDSADZCn.

[Syntax]
CA78K0R Compiler
__interrupt static void r_dsadzcn_interrupt ( void );

CC-RL Compiler
static void __near r_dsadzcn_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**R_DSADC_Set_OperationOn**

Enables operation of 24-bit ΔΣ A/D converter.

**[Syntax]**

```c
void R_DSADC_Set_OperationOn ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DSADC_Set_OperationOff**

Disables operation of 24-bit ΔΣ A/D converter.

**[Syntax]**

```c
void R_DSADC_Set_OperationOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DSADC_Start**

Starts A/D conversion.

**[Syntax]**

```c
void R_DSADC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_DSADC_Stop

Ends A/D conversion.

**[Syntax]**

```c
void R_DSADC_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_DSADC_Reset

Reset the 24-bit ΔΣ A/D converter.

[Syntax]

```c
void R_DSADC_Reset ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_DSADC_Set_PowerOff**

Performs electric charge reset for the 24-bit ΔΣ A/D converter.

**Remark**  About 1.4 microseconds of stabilization time is required when electric charge reset is performed for the 24-bit ΔΣ A/D converter.

**[Syntax]**

```c
void R_DSADC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_DSADC_Channeln_Get_Result

Reads the results of A/D conversion (24 bits).

**Remark**  The result of A/D conversion (24 bits) by this API function must be read within the maximum pending time of the ΔΣ A/D conversion result register $n$ after ΔΣ A/D conversion end interrupt INTDSAD is generated.

**Syntax**

```c
#include "r_cg_macrodriver.h"
void R_DSADC_Channeln_Get_Result ( uint32_t * const buffer );
```

**Remark**  $n$ is the channel number.

**Argument(s)**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint32_t * const buffer;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
</tbody>
</table>

**Return value**

None.
**R_DSADC_Channeln_Get_Result_16bit**

Reads the results of A/D conversion (16 bits; most significant 16 bits of 24-bit resolution).

**Remark**  
The result of A/D conversion by this API function must be read within the maximum pending time of the ΔΣ A/D conversion result register n after ΔΣ A/D conversion end interrupt INTDSAD is generated.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_DSADC_Channeln_Get_Result_16bit ( uint16_t * const buffer );
```

**Remark**  
\( n \) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>Uint16_t * const buffer;</td>
<td>Pointer to area in which to store the results of A/D conversion</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
3.3.25 D/A converter

Below is a list of API functions output by the Code Generator for D/A converter use.

Table 3.26 API Functions: [D/A Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DAC_Create</td>
<td>Performs initialization necessary to control the D/A converter.</td>
</tr>
<tr>
<td>R_DAC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the D/A converter.</td>
</tr>
<tr>
<td>R_DACn_Start</td>
<td>Starts D/A conversion.</td>
</tr>
<tr>
<td>R_DACn_Stop</td>
<td>Ends D/A conversion.</td>
</tr>
<tr>
<td>R_DAC_Set_PowerOff</td>
<td>Halts the clock supplied to the D/A converter.</td>
</tr>
<tr>
<td>R_DACn_Set_ConversionValue</td>
<td>Sets the analog voltage output to the ANOn pin.</td>
</tr>
<tr>
<td>R_DACn_Change_OutputVoltage_8bit</td>
<td>Changes the output voltage of D/A converter.(8bit mode)</td>
</tr>
<tr>
<td>R_DACn_Change_OutputVoltage</td>
<td>Changes the output voltage of D/A converter.(12bit mode)</td>
</tr>
<tr>
<td>R_DACn_Create</td>
<td>Performs initialization necessary to control the D/A converter.</td>
</tr>
<tr>
<td>R_DAC_Reset</td>
<td>Reset the D/A converter.</td>
</tr>
<tr>
<td>R_DACn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the D/A converter.</td>
</tr>
</tbody>
</table>
R_DAC_Create

Performs initialization necessary to control the D/A converter.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_DAC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DAC_Create_UserInit**

Performs user-defined initialization relating to the D/A converter.

**Remark**  This API function is called as the `R_DAC_Create` callback routine.

**[Syntax]**

```c
void R_DAC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DACn_Start**

Starts D/A conversion.

**[Syntax]**

```c
void R_DACn_Start ( void );
```

**Remark**

*n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DACn_Stop**

Ends D/A conversion.

**[Syntax]**

```c
void R_DACn_Stop ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DAC_Set_PowerOff**

Halts the clock supplied to the D/A converter.

**Remark**  
Calling this API function changes the D/A converter to reset status.  
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_DAC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_DACn_Set_ConversionValue

Sets the analog voltage output to the ANOn pin.

[Syntax]

```c
#include "r_cg_macroadriver.h"
void R_DACn_Set_ConversionValue ( uint8_t reg_value );
```

Remark  

\( n \) is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>Uint8_t reg_value;</td>
<td>D/A conversion value (0x0 to 0xFF)</td>
</tr>
</tbody>
</table>

[Return value]

None.
### R_DACn_Change_OutputVoltage_8bit

Changes the output voltage of D/A converter (8bit mode)

#### Syntax

```c
#include "r_cg_macrodriver.h"
void R_DACn_Change_OutputVoltage_8bit ( uint8_t outputVoltage );
```

Remark

$n$ is the channel number.

#### Argument(s)

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t outputVoltage;</td>
<td>output Voltage (Low 8bit)</td>
</tr>
</tbody>
</table>

#### Return value

None.
**R_DACn_Change_OutputVoltage**

Changes the output voltage of D/A converter.(12bit mode)

**[Syntax]**

```c
#include "r_cg_mcadriver.h"
void R_DACn_Change_OutputVoltage ( uint16_t outputVoltage );
```

Remark  \( n \) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint16_t outputVoltage;</td>
<td>output Voltage (Low 12bit)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
R_DACn_Create

Performs initialization necessary to control the D/A converter.

Remark: This API function is called from R_Systeminit before main() is executed.

[Syntax]

```
#include "r_cg_macrodriver.h"

void R_DACn_Create ( void );
```

Remark: \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_DAC_Reset

Reset the D/A converter.

[Syntax]

void R_DAC_Reset ( void );

[Argument(s)]

None.

[Return value]

None.
**R_DACn_Create_UserInit**

Performs user-defined initialization relating to the D/A converter.

**Remark** This API function is called as the `R_DACn_Create` callback routine.

**[Syntax]**

```c
void R_DACn_Create_UserInit ( void );
```

**Remark** 

`n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Start conversion digital input to analog signal from 0x00. Add 0x10 to digital input at fixed interval. Stop conversion when digital input becomes 0xFF.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
</tr>
</thead>
<tbody>
<tr>
<td>D/A convertor</td>
</tr>
<tr>
<td>DAC</td>
</tr>
<tr>
<td>DAC0</td>
</tr>
<tr>
<td>D/A convertor operation setting</td>
</tr>
<tr>
<td>D/A convertor operation setting</td>
</tr>
<tr>
<td>Analog output (ANO0)</td>
</tr>
<tr>
<td>Conversion value</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Timer</th>
</tr>
</thead>
<tbody>
<tr>
<td>TAU0</td>
</tr>
<tr>
<td>Channel 0</td>
</tr>
<tr>
<td>channel 0</td>
</tr>
<tr>
<td>Interval value (16 bits)</td>
</tr>
<tr>
<td>Generates INTTM00 when counting is started</td>
</tr>
<tr>
<td>End of timer channel 0 count, generate an interrupt (INTTM00)</td>
</tr>
<tr>
<td>Priority (INTTM00)</td>
</tr>
</tbody>
</table>
**[API setting example]**

**r_main.c**

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    /* Enable the DA converter channel 0 */
    R_DAC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

**r_cg_timer_user.c**

```c
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_dac.h"
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_dac0_value = 00_DA0_CONVERSION_VALUE;
/* End user code. Do not edit comment generated here */

static void __near r_tau0_channel0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    g_dac0_value += 0010U;
    if (g_dac0_value <= 00FFU)
    {
        /* Set the DA converter channel 0 value */
        R_DAC0_Set_ConversionValue((uint8_t)g_dac0_value);
    }
    else
    {
        /* Stop the DA converter channel 0 */
        R_DAC0_Stop();
        /* Stop TAU0 channel 0 counter */
        R_TAU0_Channel0_Stop();
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.26  Programmable gain amplifier

Below is a list of API functions output by the Code Generator for programmable gain amplifier use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_PGA_Create</td>
<td>Performs initialization necessary to control the programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Create_UserInit</td>
<td>Performs user-defined initialization relating to the programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Start</td>
<td>Starts the operation of programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Stop</td>
<td>Ends the operation of programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Reset</td>
<td>Reset the programmable gain amplifier.</td>
</tr>
<tr>
<td>R_PGA_Set_PowerOff</td>
<td>Halts the clock supplied to the programmable gain amplifier.</td>
</tr>
</tbody>
</table>
**R_PGA_Create**

Performs initialization necessary to control the programmable gain amplifier.

Remark This API function is called from `R:Systeminit` before main() is executed.

**[Syntax]**

```
void R_PGA_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_PGA_Create_UserInit**

Performs user-defined initialization relating to the programmable gain amplifier.

**Remark**  This API function is called as the **R_PGA_Create** callback routine.

**[Syntax]**

```c
void R_PGA_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
### R_PGA_Start

Starts the operation of programmable gain amplifier.

**[Syntax]**

```c
void R_PGA_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_PGA_Stop

Ends the operation of programmable gain amplifier.

[Syntax]

```c
void R_PGA_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_PGA_Reset

Reset the operation of programmable gain amplifier.

[Syntax]

```c
void R_PGA_Reset ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_PGA_Set_PowerOff**

Halts the clock supplied to the programmable gain amplifier.

**Remark**
Calling this API function changes the comparator to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_PGA_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
3.3.27 Comparator

Below is a list of API functions output by the Code Generator for comparator use.

Table 3.28 API Functions: [Comparator]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_COMP_Create</td>
<td>Performs initialization necessary to control the comparator.</td>
</tr>
<tr>
<td>R_COMP_Create_UserInit</td>
<td>Performs user-defined initialization relating to the comparator.</td>
</tr>
<tr>
<td>r_compn_interrupt</td>
<td>Performs processing in response to the comparator interrupt INTCMPn.</td>
</tr>
<tr>
<td>R_COMPn_Start</td>
<td>Begins comparison of reference input voltage and analog input voltage.</td>
</tr>
<tr>
<td>R_COMPn_Stop</td>
<td>Stops comparison of reference input voltage and analog input voltage.</td>
</tr>
<tr>
<td>R_COMP_Reset</td>
<td>Reset the comparator.</td>
</tr>
<tr>
<td>R_COMP_Set_PowerOff</td>
<td>Halts the clock supplied to the comparator.</td>
</tr>
</tbody>
</table>
**R_Comp_Create**

Performs initialization necessary to control the comparator.

**Remark**  
This API function is called from **R_Systeminit** before main() is executed.

**[Syntax]**

```c
void R_Comp_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_COMP_Create_UserInit**

Performs user-defined initialization relating to the comparator.

Remark  This API function is called as the `R_COMP_Create` callback routine.

**[Syntax]**

```c
void R_COMP_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_compn_interrupt**

Performs processing in response to the comparator interrupt INTCMPn.

**Remark**  This API function is called as the interrupt process corresponding to the comparator interrupt INTCMPn.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_compn_interrupt ( void );
```

**CC-RL Compiler**

```c
static void   __near r_compn_interrupt ( void );
```

**Remark**  \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_COMPn_Start**

Begins comparison of reference input voltage and analog input voltage.

**[Syntax]**

```c
void R_COMPn_Start ( void );
```

**Remark**  
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_COMPn_Stop

Stops comparison of reference input voltage and analog input voltage.

[Syntax]

```c
void R_COMPn_Stop ( void );
```

[Remark]

\( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_COMP_Reset

Reset the comparator.

[Syntax]

```c
void R_COMP_Reset ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_COMP_Set_PowerOff**

Halts the clock supplied to the comparator.

**Remark**  
Calling this API function changes the comparator to reset status.  
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_COMP_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Stop the comparator after the valid edge of comparison result.

[GUI setting example]

<table>
<thead>
<tr>
<th>Comparator</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Comparator input</td>
<td>IVCMP0</td>
</tr>
<tr>
<td>Reference voltage</td>
<td>IVREF0</td>
</tr>
<tr>
<td>Enable digital filter</td>
<td>Unused</td>
</tr>
<tr>
<td>Output setting (VCOU0)</td>
<td>Used</td>
</tr>
<tr>
<td>Internal output polarity setting</td>
<td>Normal</td>
</tr>
<tr>
<td>STOP mode release setting</td>
<td>Used</td>
</tr>
<tr>
<td>When detecting the valid edge of the comparator output, generate an interrupt (INTCMP0)</td>
<td>Used</td>
</tr>
<tr>
<td>Valid edge detection</td>
<td>Both edges</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the comparator 0 */
    R_COMP0_Start();
    while (1U)
    {
        ;
    } /* End user code. Do not edit comment generated here */
}
```

r_cg_comp_user.c

```c
static void __near r_comp0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the comparator 0 */
    R_COMP0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.28 Comparator/ProgrammableGainAmplifier

Below is a list of API functions output by the Code Generator for comparator/programmable gain amplifier use.

Table 3.29 API Functions: [Comparator/ProgrammableGainAmplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>_R_COMPPGA_Create</td>
<td>Performs initialization necessary to control the comparator/programmable gain amplifier.</td>
</tr>
<tr>
<td>_R_COMPPGA_Set_PowerOff</td>
<td>Halts the clock supplied to the comparator/programmable gain amplifier.</td>
</tr>
<tr>
<td>_R_COMPPGA_Create_UserInit</td>
<td>Performs user-defined initialization relating to the comparator/programmable gain amplifier.</td>
</tr>
<tr>
<td>_r_compn_interrupt</td>
<td>Performs processing in response to the comparator interrupt ITCMPn.</td>
</tr>
<tr>
<td>_R_COMPn_Start</td>
<td>Begins comparison of reference input voltage and analog input voltage.</td>
</tr>
<tr>
<td>_R_COMPn_Stop</td>
<td>Stops comparison of reference input voltage and analog input voltage.</td>
</tr>
<tr>
<td>_R_PGA_Start</td>
<td>Starts the operation of programmable gain amplifier.</td>
</tr>
<tr>
<td>_R_PGA_Stop</td>
<td>Ends the operation of programmable gain amplifier.</td>
</tr>
<tr>
<td>_R_PWMOPT_Start</td>
<td>Supplies the clock to the 6-phase PWM option.</td>
</tr>
<tr>
<td></td>
<td>In addition, sets the operation mode of the 6-phase PWM option.</td>
</tr>
<tr>
<td>_R_PWMOPT_Stop</td>
<td>Halts the clock supplied to the 6-phase PWM option.</td>
</tr>
</tbody>
</table>
**R_COMPPGA_Create**

Performs initialization necessary to control the comparator/programmable gain amplifier.

**Remark**  
This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_COMPPGA_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_COMPPGA_Set_PowerOff**

Halts the clock supplied to the comparator/programmable gain amplifier.

**Remark**
Calling this API function changes the comparator/programmable gain amplifier to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_COMPPGA_Set_PowerOff ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
**R_COMPPGA_Create_UserInit**

Performs user-defined initialization relating to the comparator/programmable gain amplifier.

*Remark*  This API function is called as the `R_COMPPGA_Create` callback routine.

**[Syntax]**

```c
void R_COMPPGA_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_compn_interrupt

Performs processing in response to the comparator interrupt INTCMPn.

Remark  This API function is called as the interrupt process corresponding to the comparator interrupt INTCMPn.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_compn_interrupt ( void );

CC-RL Compiler
static void __near r_compn_interrupt ( void );

Remark  $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_COMPn_Start

Begins comparison of reference input voltage and analog input voltage.

[Syntax]

```c
void R_COMPn_Start ( void );
```

Remark  

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_COMPn_Stop

Stops comparison of reference input voltage and analog input voltage.

[Syntax]
void R_COMPn_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
R_PGA_Start

Starts the operation of programmable gain amplifier.

[Syntax]

```c
void R_PGA_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_PGA_Stop

Ends the operation of programmable gain amplifier.

[Syntax]

```c
void R_PGA_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_PWMOPT_Start

Supplies the clock to the 6-phase PWM option.
In addition, sets the operation mode of the 6-phase PWM option.

[Syntax]

```c
void R_PWMOPT_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_PWMOPT_Stop

Halts the clock supplied to the 6-phase PWM option.

[Syntax]
```c
void R_PWMOPT_Stop ( void );
```

[Argument(s)]
None.

[Return value]
None.
3.3.29 Serial array unit

Below is a list of API functions output by the Code Generator for serial array unit use.

Table 3.30 API Functions: [Serial Array Unit] (1)

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_SAUm_Create</td>
<td>Performs initialization necessary to control the serial array unit.</td>
</tr>
<tr>
<td>R_SAUm_Create_UserInit</td>
<td>Performs user-defined initialization related to the serial array unit.</td>
</tr>
<tr>
<td>R_SAUm_Reset</td>
<td>Reset the serial array unit.</td>
</tr>
<tr>
<td>R_SAUm_Set_PowerOff</td>
<td>Halts the clock supplied to the serial array unit.</td>
</tr>
<tr>
<td>R_SAUm_Set_SnoozeOn</td>
<td>Enables the switch from STOP mode to SNOOZE mode.</td>
</tr>
<tr>
<td>R_SAUm_Set_SnoozeOff</td>
<td>Disables the switch from STOP mode to SNOOZE mode.</td>
</tr>
<tr>
<td>R_UARTn_Create</td>
<td>Performs initialization necessary to perform the UART communication.</td>
</tr>
<tr>
<td>r_uartn_interrupt_send</td>
<td>Performs processing in response to the UART transmission end interrupt</td>
</tr>
<tr>
<td>r_uartn_interrupt_receive</td>
<td>Performs processing in response to the UART reception end interrupt</td>
</tr>
<tr>
<td>r_uartn_callback_error</td>
<td>Performs processing in response to the reception error interrupt</td>
</tr>
<tr>
<td>R_UARTn_Start</td>
<td>Sets UART communication to standby mode.</td>
</tr>
<tr>
<td>R_UARTn_Stop</td>
<td>Ends UART communication.</td>
</tr>
<tr>
<td>R_UARTn_Send</td>
<td>Starts UART data transmission.</td>
</tr>
<tr>
<td>R_UARTn_Receive</td>
<td>Starts UART data reception.</td>
</tr>
<tr>
<td>r_uartn_callback_sendend</td>
<td>Performs processing in response to the UART transmission end interrupt</td>
</tr>
<tr>
<td>r_uartn_callback_receiveend</td>
<td>Performs processing in response to the UART reception end interrupt</td>
</tr>
<tr>
<td>r_uartn_callback_error</td>
<td>Performs processing in response to the UART reception error interrupt</td>
</tr>
<tr>
<td>r_uartn_callback_softwareoverrun</td>
<td>Performs processing in response to detection of overrun error.</td>
</tr>
<tr>
<td>R_CSImn_Create</td>
<td>Performs initialization necessary to perform the 3-wire serial I/O</td>
</tr>
<tr>
<td>r_csimn_interrupt</td>
<td>Performs processing in response to the CSI communication end interrupt</td>
</tr>
<tr>
<td>R_CSImn_Start</td>
<td>Sets 3-wire serial I/O communication to standby mode.</td>
</tr>
<tr>
<td>R_CSImn_Stop</td>
<td>Ends 3-wire serial I/O communication.</td>
</tr>
<tr>
<td>R_CSImn_Send</td>
<td>Starts CSI data transmission.</td>
</tr>
<tr>
<td>R_CSImn_Receive</td>
<td>Starts CSI data reception.</td>
</tr>
<tr>
<td>R_CSImn_Send_Receive</td>
<td>Starts CSI data transmission/reception.</td>
</tr>
<tr>
<td>r_csimn_callback_sendend</td>
<td>Performs processing in response to the CSI transmission end interrupt</td>
</tr>
</tbody>
</table>
Table 3.31 API Functions: [Serial Array Unit] (2)

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>r_csimn_callback_receiveend</td>
<td>Performs processing in response to the CSI reception end interrupt INTCSI.nn.</td>
</tr>
<tr>
<td>r_csimn_callback_error</td>
<td>Performs processing in response to the CSI reception error interrupt INTSRE.n.</td>
</tr>
<tr>
<td>R_IICmn_Create</td>
<td>Performs initialization necessary to perform the simplified IIC communication.</td>
</tr>
<tr>
<td>r_iicmn_interrupt</td>
<td>Performs processing in response to the simple IIC communication end interrupt INTIICmn.</td>
</tr>
<tr>
<td>R_IICmn_StartCondition</td>
<td>Generates start conditions.</td>
</tr>
<tr>
<td>R_IICmn_StopCondition</td>
<td>Generates stop conditions.</td>
</tr>
<tr>
<td>R_IICmn_Stop</td>
<td>Ends simplified IIC communication.</td>
</tr>
<tr>
<td>R_IICmn_Master_Send</td>
<td>Starts simple IIC master transmission.</td>
</tr>
<tr>
<td>R_IICmn_Master_Receive</td>
<td>Starts simple IIC master reception.</td>
</tr>
<tr>
<td>r_iicmn_callback_master_sendend</td>
<td>Performs processing in response to the simple IICmn master transmission end interrupt INTIICmn.</td>
</tr>
<tr>
<td>r_iicmn_callback_master_receiveend</td>
<td>Performs processing in response to the simple IICmn master reception end interrupt INTIICmn.</td>
</tr>
<tr>
<td>r_iicmn_callback_master_error</td>
<td>Performs processing in response to detection of parity error (ACK error).</td>
</tr>
</tbody>
</table>
### R_SAUm_Create

Performs initialization necessary to control the serial array unit.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_SAUm_Create ( void );
```

**Remark**  `m` is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_SAUm_Create_UserInit**

Performs user-defined initialization related to the serial array unit.

**Remark**  
This API function is called as the `R_SAUm_Create` callback routine.

**Syntax**

```c
void R_SAUm_Create_UserInit ( void );
```

**Remark**  
`m` is the unit number.

**Argument(s)**

None.

**Return value**

None.
R_SAUm_Reset
Reset the serial array unit.

[Syntax]
void R_SAUm_Reset ( void );

Remark  \( m \) is the unit number.

[Argument(s)]
None.

[Return value]
None.
**R_SAU\_m\_Set\_PowerOff**

Halts the clock supplied to the serial array unit.

**Remark**
Calling this API function changes the serial array unit to reset status. For this reason, writes to the control registers (e.g. serial clock select register \( n \): SPS\( n \)) after this API function is called are ignored.

**[Syntax]**

```c
void R_SAU\_m\_Set\_PowerOff ( void );
```

**Remark**  
\( m \) is the unit number.

**[Argument(s)]**
None.

**[Return value]**
None.
R_SAUm_Set_SnoozeOn

Enables the switch from STOP mode to SNOOZE mode.

[Syntax]

```c
void R_SAUm_Set_SnoozeOn ( void );
```

Remark  $m$ is the unit number.

[Argument(s)]

None.

[Return value]

None.
**R_SAUm_Set_SnoozeOff**

Disables the switch from STOP mode to SNOOZE mode.

**[Syntax]**

```c
void R_SAUm_Set_SnoozeOff ( void );
```

**[Remark]**

$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_UARTn_Create**

Performs initialization necessary to perform the UART communication.

Remark This API function is used as an internal function of `R_SAUm_Create`. For this reason, there is normally no need to call it from a user program.

**[Syntax]**

```c
void R_UARTn_Create ( void );
```

Remark `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_uartn_interrupt_send

Performs processing in response to the UART transmission end interrupt INTSTn.
RemarK This API function is called as the interrupt process corresponding to the UART transmission end interrupt INTSTn.

[Syntax]
CA78K0R Compiler
__interrupt static void r_uartn_interrupt_send ( void );

CC-RL Compiler
static void __near r_uartn_interrupt_send ( void );
Remark n is the channel number.

[Argument(s)]
None.

[Return value]
None.
r_uartn_interrupt_receive

Performs processing in response to the UART reception end interrupt INTSRn.

Remark  This API function is called as the interrupt process corresponding to the UART reception end interrupt INTSRn.

[Syntax]
CA78K0R Compiler

__interrupt static void  r_uartn_interrupt_receive ( void );

CC-RL Compiler

static void  __near r_uartn_interrupt_receive ( void );

Remark  n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r_uart\_interrupt\_error**

Performs processing in response to the reception error interrupt INTSRE\_n.

**Remark**  This API function is called as the interrupt process corresponding to the reception error interrupt INTSRE\_n.

[Syntax]

CA78K0R Compiler

```
__interrupt static void r_uart\_interrupt\_error ( void );
```

CC-RL Compiler

```
static void __near r_uart\_interrupt\_error ( void );
```

**Remark**  \_n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_UARTn_Start

Sets UART communication to standby mode.

[Syntax]

\[
\text{void R_UARTn_Start ( void );}
\]

Remark \( n \) is the channel number.

[Argument(s)]
None.

[Return value]
None.
**R_UARTn_Stop**

Ends UART communication.

**[Syntax]**

```c
void R_UARTn_Stop ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_UARTn_Send**

Starts UART data transmission.

**Remark 1.** This API function repeats the byte-level UART transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

**Remark 2.** When performing a UART transmission, `R_UARTn_Start` must be called before this API function is called.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTn_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

*Remark*  
`n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
### R_UARTn_Receive

Starts UART data reception.

**Remark 1.** This API function performs byte-level UART reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

**Remark 2.** Actual UART reception starts after this API function is called, and `R_UARTn_Start` is then called.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTn_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark  
`n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
### r_uartn_callback_sendend

Performs processing in response to the UART transmission end interrupt INTSTn.

**Remark** This API function is called as the callback routine of interrupt process `r_uartn_interrupt_send` corresponding to the UART transmission end interrupt INTSTn (performed when number of transmission data specified by `R_UARTn_Send` argument `tx_num` has been completed).

**[Syntax]**

```
static void r_uartn_callback_sendend ( void );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartn_callback_receiveend**

Performs processing in response to the UART reception end interrupt INTSRn.

**Remark**  This API function is called as the callback routine of interrupt process `r_uartn_interrupt_receive` corresponding to the UART transmission end interrupt INTSRn (performed when number of received data specified by `R_UARTn_Receive` argument `rx_num` has been completed).

**[Syntax]**

```
static void r_uartn_callback_receiveend ( void );
```

Remark  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uart\textsubscript{n} callback\_error**

Performs processing in response to the UART reception error interrupt INTSRE\textsubscript{n}.

Remark  This API function is called as the callback routine of interrupt process \texttt{r_uart\textsubscript{n} interrupt\_error} corresponding to the UART reception error interrupt INTSRE\textsubscript{n}.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_uart\textsubscript{n} callback\_error ( uint8\_t err\_type );
```

Remark  \texttt{n} is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| O   | uint8\_t err\_type; | Trigger for UART reception error interrupt  
|     |          | 00000xx1B: Overrun error  
|     |          | 00000x1xB: Parity error  
|     |          | 000001xxB: Framing error |

**[Return value]**

None.
**r_uartn_callback_softwareoverrun**

Performs processing in response to detection of overrun error.

**Remark**  This API function is called as the callback routine of interrupt process `r_uartn_interrupt_receive` corresponding to the UART reception end interrupt `INTSRn` (process performed when the amount of data received is greater than the argument `rx_num` specified for `R_UARTn_Receive`).

**[Syntax]**
```
#include    "r_cg_macrodriver.h"
static void   r_uartn_callback_softwareoverrun( uint16_t rx_data);
```

Remark  `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td><code>uint16_t rx_data;</code></td>
<td>Receive data (greater than the argument <code>rx_num</code> specified for <code>R_UARTn_Receive</code>)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
R_CSImn_Create

Performs initialization necessary to perform the 3-wire serial I/O communication.

Remark  This API function is used as an internal function of R_SAUm_Create.
        For this reason, there is normally no need to call it from a user program.

[Syntax]

    void R_CSImn_Create ( void );

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

    None.

[Return value]

    None.
**r_csimn_interrupt**

Performs processing in response to the CSI communication end interrupt INTCSI\textit{nm}.

**Remark** This API function is called as the interrupt process corresponding to the CSI communication end interrupt INTCSI\textit{nm}.

**[Syntax]**

CA78K0R Compiler

```
__interrupt static void   r_csimn_interrupt ( void );
```

CC-RL Compiler

```
static void   __near r_csimn_interrupt ( void );
```

**Remark** \textit{m} is the unit number, and \textit{n} is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_CSlmn_Start

Sets 3-wire serial I/O communication to standby mode.

[Syntax]

```c
void R_CSlmn_Start ( void );
```

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_CSImn_Stop

Ends 3-wire serial I/O communication.

[Syntax]

```c
void R_CSImn_Stop ( void );
```

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
### R_CSImn_Send

Starts CSI data transmission.

**Remark 1.** This API function repeats the byte-level CSI transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

**Remark 2.** When performing a CSI transmission, `R_CSImn_Start` must be called before this API function is called.

#### Syntax

```c
#include "r_cg_macrodriver.h"

MD_STATUS R_CSImn_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

**Remark**  
`m` is the unit number, and `n` is the channel number.

#### Argument(s)

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

#### Return value

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_CSImn_Receive**

Starts CSI data reception.

Remark 1. This API function performs byte-level CSI reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

Remark 2. When performing a CSI reception, `R_CSImn_Start` must be called before this API function is called.

**Syntax**

```c
#include "r_cg_macrodriver.h"

MD_STATUS R_CSImn_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark: `m` is the unit number, and `n` is the channel number.

**Argument(s)**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**Return value**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
### R_CSImn_Send_Receive

Starts CSI data transmission/reception.

**Remark 1.** This API function repeats the byte-level CSI transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

**Remark 2.** This API function performs byte-level CSI reception the number of times specified by the argument `tx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

**Remark 3.** When performing a CSI reception, `R_CSImn_Start` must be called before this API function is called.

### Syntax

```c
#include "r_cg_microdriver.h"
MD_STATUS R_CSImn_Send_Receive ( uint8_t * const tx_buf, uint16_t tx_num,
                                  uint8_t * const rx_buf );
```

Remark: `m` is the unit number, and `n` is the channel number.

### Argument(s)

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send/receive</td>
</tr>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
</tbody>
</table>

### Return value

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**r_csimn_callback_sendend**

Performs processing in response to the CSI transmission end interrupt INTCSImn.

**Remark 1.** This API function is called as the callback routine of interrupt process `r_csimn_interrupt` corresponding to the CSI transmission end interrupt INTCSImn (performed when number of transmission data specified by `R_CSImn_Send` or `R_CSImn_Send_Receive` argument `tx_num` has been completed).

**Remark 2.** If you repeat sending or receiving in continuous mode, add the following to the callback function in order to reset to continuous mode.

- `r_csimn_callback_sendend (): "| = _0001_SAU_BUFFER_EMPTY;`  

**[Syntax]**

```c
static void r_csimn_callback_sendend ( void );
```

**Remark**  
`m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_csimn_callback_receiveend**

Performs processing in response to the CSI reception end interrupt INTCSI\textsubscript{mn}.

**Remark 1.** This API function is called as the callback routine of interrupt process \texttt{r_csimn_interrupt} corresponding to the CSI reception end interrupt INTCSI\textsubscript{mn} (performed when number of received data specified by \texttt{R_CSImn_Receive} or \texttt{R_CSImn_Send_Receive} argument \texttt{rx_num} has been completed).

**Remark 2.** If you repeat sending or receiving in continuous mode, add the following to the callback function in order to reset to continuous mode.

- \texttt{r_csimn_callback_receiveend}(): “SMRmn |= _0001_SAU_BUFFER_EMPTY;”

**[Syntax]**

```c
static void   r_csi\_callback\_receiveend ( void );
```

**Remark** \( m \) is the unit number, and \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_csimn_callback_error**

Performs processing in response to the CSI reception error interrupt INTSREN.

Remark This API function is called as the callback routine of interrupt process `r_uartn_interrupt_error` corresponding to the CSI reception error interrupt INTSREN.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_csimn_callback_error ( uint8_t err_type );
```

Remark `m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t <code>err_type</code>;</td>
<td>Trigger for CSI reception error interrupt</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000xx1B: Overrun error</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
### R_IICmn_Create

Performs initialization necessary to perform the simplified IIC communication.

**Remark**  
This API function is used as an internal function of `R_SAUm_Create`.

For this reason, there is normally no need to call it from a user program.

#### [Syntax]

```c
void R_IICm_Create ( void );
```

**Remark**  
$m$ is the unit number, and $n$ is the channel number.

#### [Argument(s)]

None.

#### [Return value]

None.
**r_iicmn_interrupt**

Performs processing in response to the simple IIC communication end interrupt INTIICmn.

**Remark**  This API function is called as the interrupt process corresponding to the simple IIC communication end interrupt INTIICmn.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_iicmn_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_iicmn_interrupt ( void );
```

**Remark**  $m$ is the unit number, and $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICmn_StartCondition

Generates start conditions.

Remark This API function is used as an internal function of R_IICmn_Master_Send and R_IICmn_Master_Receive. For this reason, there is normally no need to call it from a user program.

[Syntax]

```c
void R_IICmn_StartCondition ( void );
```

Remark $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_IICmn_StopCondition

Generates stop conditions.

[Syntax]

```c
void R_SCI[n]_IIC_StopCondition ( void );
```

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_IICmn_Stop

Ends simple IIC communication.

[Syntax]

```c
void R_IICmn_Stop ( void );
```

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IICmn_Master_Send

Starts simple IIC master transmission.

Remark  This API function repeats the byte-level simple IIC master transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

[Syntax]

```c
#include "r_cg_macrodriver.h"
void R_IICmn_Master_Send ( uint8_t adr, uint8_t * const tx_buf, uint16_t tx_num );
```

Remark  `m` is the unit number, and `n` is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t <code>adr</code>;</td>
<td>Device address</td>
</tr>
<tr>
<td>I</td>
<td>uint8_t * const <code>tx_buf</code>;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t <code>tx_num</code>;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

Remark  Below is shown the format for specifying device address `adr`.

[Return value]

None.
**R_IICmn_Master_Receive**

Starts simple IIC master reception.

**Remark**  This API function performs byte-level simple IIC master reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_IICmn_Master_Receive ( uint8_t adr, uint8_t * const rx_buf, uint16_t rx_num);
```

**Remark**  `m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t <code>adr</code></td>
<td>Device address</td>
</tr>
<tr>
<td>O</td>
<td>uint8_t * const <code>rx_buf</code></td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t <code>rx_num</code></td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**Remark**  Below is shown the format for specifying device address `adr`.

![Diagram](image)

**[Return value]**

None.
**r_iicmn_callback_master_sendend**

Performs processing in response to the simple IICmn master transmission end interrupt INTIICmn.

**Remark**
This API function is called as the callback routine of interrupt process `r_iicmn_interrupt` corresponding to the simple IICmn master transmission end interrupt INTIICmn (performed when number of transmission data specified by `R_IICmn_Master_Send` argument `tx_num` has been completed).

**[Syntax]**
```c
static void r_iicmn_callback_master_sendend ( void );
```

**Remark**
`m` is the unit number, and `n` is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
**r_iicmn_callback_master_receiveend**

Performs processing in response to the simple IICmn master reception end interrupt INTIICmn.

**Remark**  This API function is called as the callback routine of interrupt process `r_iicmn_interrupt` corresponding to the simple IICmn master reception end interrupt INTIICmn (performed when number of received data specified by `R_IICmn_Master_Receive` argument `rx_num` has been completed).

**[Syntax]**

```c
static void r_iicn_callback_master_receiveend ( void );
```

**Remark**  `m` is the unit number, and `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_iicmn_callback_master_error

Performs processing in response to detection of parity error (ACK error).

[Syntax]
```c
#include "r_cg_macrodriver.h"
static void r_iicmn_callback_master_error ( MD_STATUS flag );
```

Remark  $m$ is the unit number, and $n$ is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>MD_STATUS flag;</td>
<td>Cause of communication error</td>
</tr>
</tbody>
</table>

|       |               | MD_NACK: Acknowledge not detected |

[Argument(s)]
None.

[Return value]
None.
Usage example

Receive 4 bytes data by UART and transmit the received data as they are. Stop UART after transmission is finished.

<table>
<thead>
<tr>
<th>Serial</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>SAU0</td>
<td>Used</td>
</tr>
<tr>
<td>Channel0</td>
<td></td>
</tr>
</tbody>
</table>

- **Channel 0**
  - UART0 (Transmission/Receive)
  - **Data length setting (Receive)**: 8 bits
  - **Transfer direction setting (Receive)**: LSB
  - **Parity setting (Receive)**: None
  - **Stop bit length setting (Receive)**: 1 bit fixed
  - **Receive data level setting**: Normal
  - **Transfer rate setting (Receive)**: 9600(bps) (error:+0.16% Minimum permissible value:-5.17% Maximum permissible value:+5.16%)
  - **Reception end interrupt priority (INTSR0)**: Low
  - **Reception end (Callback function setting)**: Used
  - **Reception error (Callback function setting)**: Used
  - **Transfer mode setting**: Single transfer mode
  - **Data length setting (Transmit)**: 8 bits
  - **Transfer direction setting (Transmit)**: LSB
  - **Parity setting (Transmit)**: None
  - **Stop bit length setting (Transmit)**: 1 bit
  - **Transmit data level setting**: Normal
  - **Transfer rate setting (Transmit)**: 9600(bps) (error: +0.16%)
  - **Transmit end interrupt priority (INTST0)**: Low
  - **Transmission end (Callback function setting)**: Used
/* Start user code for global. Do not edit comment generated here */
extern volatile uint8_t g_uart0_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the UART0 module operation */
    R_UART0_Start();

    /* Receive UART0 data */
    R_UART0_Receive((uint8_t *)g_uart0_buf, 4U);

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

static void r_uart0_callback_receiveend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Send UART0 data */
    R_UART0_Send((uint8_t *)g_uart0_buf, 4U);
    /* End user code. Do not edit comment generated here */
}

static void r_uart0_callback_sendend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the UART0 module operation */
    R_UART0_Stop();
    /* End user code. Do not edit comment generated here */
}
3.3.30 Serial array unit 4

Below is a list of API functions output by the Code Generator for serial array unit 4 (DALI/UART4) use.

Table 3.32 API Functions: [Serial Array Unit 4]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DALIn_Create</td>
<td>Performs initialization necessary to control the serial array unit 4 (DALI/UART4).</td>
</tr>
<tr>
<td>r_dalin_interrupt_send</td>
<td>Performs processing in response to the DALI transmission end interrupt INTSTDLn.</td>
</tr>
<tr>
<td>r_dalin_interrupt_receive</td>
<td>Performs processing in response to the DALI reception end interrupt INTSRDLn.</td>
</tr>
<tr>
<td>r_dalin_interrupt_error</td>
<td>Performs processing in response to the DALI reception error interrupt INTSREDLn.</td>
</tr>
<tr>
<td>R_DALIn_Start</td>
<td>Sets DALI communication to standby mode.</td>
</tr>
<tr>
<td>R_DALIn_Stop</td>
<td>Ends DALI communication.</td>
</tr>
<tr>
<td>R_DALIn_Send</td>
<td>Starts DALI data transmission.</td>
</tr>
<tr>
<td>R_DALIn_Receive</td>
<td>Starts DALI data reception.</td>
</tr>
<tr>
<td>r_dalin_callback_sendend</td>
<td>Performs processing in response to the DALI transmission end interrupt INTSTDLn.</td>
</tr>
<tr>
<td>r_dalin_callback_receiveend</td>
<td>Performs processing in response to the DALI reception end interrupt INTSRDLn.</td>
</tr>
<tr>
<td>r_dalin_callback_error</td>
<td>Performs processing in response to the DALI reception error interrupt INTSREDLn.</td>
</tr>
<tr>
<td>r_dalin_callback_softwareoverrun</td>
<td>Performs processing in response to detection of overrun error.</td>
</tr>
</tbody>
</table>
**R_DALIn_Create**

Performs initialization necessary to control the serial array unit 4 (DALI/UART4).

*Remark*  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_DALIn_Create ( void );
```

*Remark*  $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_dalin_interrupt_send**

Performs processing in response to the DALI transmission end interrupt INTSTDLn.

*Remark*  This API function is called as the interrupt process corresponding to the DALI transmission end interrupt INTSTDLn.

**Syntax**

CA78K0R Compiler

```c
__interrupt static void   r_dalin_interrupt_send ( void );
```

CC-RL Compiler

```c
static void   __nearly r_dalin_interrupt_send ( void );
```

*Remark*  n is the channel number.

**Argument(s)**

None.

**Return value**

None.
r_dalin_interrupt_receive

Performs processing in response to the DALI reception end interrupt INTSRDLn.

Remark This API function is called as the interrupt process corresponding to the DALI reception end interrupt INTSRDLn.

[Syntax]

CA78K0R Compiler

__interrupt static void r_dalin_interrupt_receive ( void );

CC-RL Compiler

static void __near r_dalin_interrupt_receive ( void );

Remark n is the channel number.

[Argument(s)]
None.

[Return value]
None.
r_dalin_interrupt_error

Performs processing in response to the DALI reception error interrupt INTSREDL\textsubscript{n}.

Remark This API function is called as the interrupt process corresponding to the DALI reception error interrupt INTSREDL\textsubscript{n}.

[Syntax]

CA78K0R Compiler

\texttt{\_\_interrupt static void \quad r\_dalin\_interrupt\_error ( void );}

CC-RL Compiler

\texttt{static void \_\_near r\_dalin\_interrupt\_error ( void );}

Remark \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_DALIn_Start**

Sets DALI communication to standby mode.

**[Syntax]**

```c
void R_DALIn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DALIn_Stop**

Ends DALI communication.

**[Syntax]**

```c
void R_DALIn_Stop ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DALIn_Send**

Starts DALI data transmission.

**Remark 1.** This API function repeats the byte-level DALI transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

**Remark 2.** When performing a DALI transmission, `R_DALIn_Start` must be called before this API function is called.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_DALIn_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark  $n$ is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_DALIn_Receive

Starts DALI data reception.

Remark 1. This API function performs byte-level DALI reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

Remark 2. Actual DALI reception starts after this API function is called, and `R_DALIn_Start` is then called.

[Syntax]

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_DALIn_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark  `n` is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**r_dalin_callback_sendend**

Performs processing in response to the DALI transmission end interrupt INTSTDLn.

**Remark**  This API function is called as the callback routine of interrupt process `r_dalin_interrupt_send` corresponding to the DALI transmission end interrupt INTSTDLn (performed when number of transmission data specified by `R_DALIn_Send` argument `tx_num` has been completed).

**[Syntax]**

```
static void r_dalin_callback_sendend ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_dalin_callback_receiveend

Performs processing in response to the DALI reception end interrupt INTSRDLn.

Remark This API function is called as the callback routine of interrupt process r_dalin_interrupt_receive corresponding to the DALI reception end interrupt INTSRDLn (performed when number of received data specified by R_DALIn_Receive argument rx_num has been completed).

[Syntax]
static void r_dalin_callback_receiveend ( void );

Remark n is the channel number.

[Argument(s)]
None.

[Return value]
None.
**r_dalin_callback_error**

Performs processing in response to the DALI reception error interrupt INTSREDLn.

**Remark**  This API function is called as the callback routine of interrupt process `r_dalin_interrupt_error` corresponding to the DALI reception error interrupt INTSREDLn.

**[Syntax]**

```c
#include    "r_cg_macrodriver.h"
static void   r_dalin_callback_error ( uint8_t err_type);
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t err_type;</td>
<td>Trigger for DALI reception error interrupt</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000xx1B: Overrun error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000x1xB: Parity error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>000001xxB: Framing error</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
### r_dalin_callback_softwareoverrun

Performs processing in response to detection of overrun error.

**Remark** This API function is called as the callback routine of interrupt process `r_dalin_interrupt_receive` corresponding to the DALI reception end interrupt INTSRDLn (process performed when the amount of data received is greater than the argument `rx_num` specified for `R_DALIn_Receive`).

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_dalin_callback_softwareoverrun ( uint16_t rx_data);
```

**Remark** `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint16_t rx_data;</td>
<td>Receive data (greater than the argument <code>rx_num</code> specified for <code>R_DALIn_Receive</code>)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
Usage example

Please refer to ‘Usage example in 3.2.30 Serial Array Unit’ when using this module as UART.
### 3.3.31 Asynchronous serial interface LIN-UART

Below is a list of API functions output by the Code Generator for asynchronous serial interface LIN-UART (UARTF) use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_UARTFn_Create</td>
<td>Performs initialization necessary to control the asynchronous serial interface LIN-UART (UARTF).</td>
</tr>
<tr>
<td>R_UARTFn_Create_UserInit</td>
<td>Performs user-defined initialization related to the asynchronous serial interface LIN-UART (UARTF).</td>
</tr>
<tr>
<td>r_uartfn_interrupt_send</td>
<td>Performs processing in response to the LIN-UART transmission end interrupt INTLT.</td>
</tr>
<tr>
<td>r_uartfn_interrupt_receive</td>
<td>Performs processing in response to the LIN-UART reception end interrupt INTLR.</td>
</tr>
<tr>
<td>r_uartfn_interrupt_error</td>
<td>Performs processing in response to the LIN-UART reception status interrupt INTLS.</td>
</tr>
<tr>
<td>R_UARTFn_Start</td>
<td>Sets LIN communication to standby mode.</td>
</tr>
<tr>
<td>R_UARTFn_Stop</td>
<td>Ends LIN communication.</td>
</tr>
<tr>
<td>R_UARTFn_Set_PowerOff</td>
<td>Halts the clock supplied to the asynchronous serial interface LIN-UART (UARTF).</td>
</tr>
<tr>
<td>R_UARTFn_Send</td>
<td>Starts UARTF data transmission.</td>
</tr>
<tr>
<td>R_UARTFn_Receive</td>
<td>Starts UARTF data reception.</td>
</tr>
<tr>
<td>R_UARTFn_Set_DataComparisonOn</td>
<td>Starts the data comparison.</td>
</tr>
<tr>
<td>R_UARTFn_Set_DataComparisonOff</td>
<td>Ends the data comparison.</td>
</tr>
<tr>
<td>r_uartfn_callback_sendend</td>
<td>Performs processing in response to the LIN-UART transmission end interrupt INTLT.</td>
</tr>
<tr>
<td>r_uartfn_callback_receiveend</td>
<td>Performs processing in response to the LIN-UART reception end interrupt INTLR.</td>
</tr>
<tr>
<td>r_uartfn_callback_error</td>
<td>Performs processing in response to the LIN-UART reception status interrupt INTLS.</td>
</tr>
<tr>
<td>r_uartfn_callback_softwareoverrun</td>
<td>Performs processing in response to detection of overrun error.</td>
</tr>
<tr>
<td>r_uartfn_callback_expbitdetect</td>
<td>Performs processing in response to detection of expansion bit.</td>
</tr>
<tr>
<td>r_uartfn_callback_idmatch</td>
<td>Performs processing in response to match of ID parity.</td>
</tr>
</tbody>
</table>
**R_UARTFn_Create**

Performs initialization necessary to control the asynchronous serial interface LIN-UART (UARTF).

**Remark**    This API function is called from **R_Systeminit** before main() is executed.

**[Syntax]**

```c
void R_UARTFn_Create ( void );
```

**Remark**    *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_UARTFn_Create_UserInit

Performs user-defined initialization related to the asynchronous serial interface LIN-UART (UARTF).

Remark   This API function is called as the R_UARTFn_Create callback routine.

(Syntax)

void R_UARTFn_Create_UserInit ( void );

Remark   \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**r_uartfn_interrupt_send**

Performs processing in response to the LIN-UART transmission end interrupt INTLT.

**Remark**  This API function is called as the interrupt process corresponding to the LIN-UART transmission end interrupt INTLT.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_uartfn_interrupt_send ( void );
```

**CC-RL Compiler**

```c
static void __near r_uartfn_interrupt_send ( void );
```

**Remark**  \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartfn_interrupt_receive**

Performs processing in response to the LIN-UART reception end interrupt INTLR.

**Remark**  
This API function is called as the interrupt process corresponding to the LIN-UART reception end interrupt INTLR.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_uartfn_interrupt_receive ( void );
```

**CC-RL Compiler**

```c
static void   __near r_uartfn_interrupt_receive ( void );
```

**Remark**  
`n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Name: r_uartfn_interrupt_error

Performs processing in response to the LIN-UART reception status interrupt INTLS.

Remark This API function is called as the interrupt process corresponding to the LIN-UART reception status interrupt INTLS.

[Syntax]
CA78K0R Compiler
__interrupt static void r_uartfn_interrupt_error ( void );

CC-RL Compiler
static void __near r_uartfn_interrupt_error ( void );

Remark $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
Sets LIN communication to standby mode.

[Syntax]

```c
void R_UARTFn_Start ( void );
```

Remark  

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_UARTFn_Stop

Ends LIN communication.

[Syntax]
void R_UARTFn_Stop ( void );

Remark  $n$ is the channel number.

[Argument(s)]
None.

[Return value]
None.
**R_UARTFn_Set_PowerOff**

Halts the clock supplied to the asynchronous serial interface LIN-UART (UARTF).

**Remark**
Calling this API function changes the asynchronous serial interface LIN-UART (UARTF) to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_UARTFn_Set_PowerOff ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
R_UARTFn_Send

Starts UARTF data transmission.

Remark 1. This API function repeats the byte-level UARTF transmission from the buffer specified in argument *tx_buf* the number of times specified in argument *tx_num*.

Remark 2. When performing a UARTF transmission, *R_UARTFn_Start* must be called before this API function is called.

Remark 2. If the asynchronous serial interface LIN-UART (UARTF) is used in expansion bit mode, then store the data to send in the buffer specified by argument *tx_buf*, in the following format.

"8-bit data", "Expansion bit", "8-bit data", "Expansion bit", ...

[Syntax]

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTFn_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark n is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
<tr>
<td>MD_DATAEXISTS</td>
<td>Executing transmission process</td>
</tr>
</tbody>
</table>
### R_UARTFn_Receive

Starts UARTF data reception.

**Remark 1.** This API function performs byte-level UARTF reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

**Remark 2.** Actual UARTF reception starts after this API function is called, and `R_UARTFn_Start` is then called.

**Remark 3.** If the asynchronous serial interface LIN-UART (UARTF) is used in expansion bit mode, then the received data is stored in the buffer specified by argument `rx_buf`, in the following format.

"8-bit data", "Expansion bit", "8-bit data", "Expansion bit", ...

### Syntax

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTF_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark: `n` is the channel number.

### Argument(s)

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

### Return value

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_UARTFn_Set_DataComparisonOn

Starts the data comparison.

Remark Calling this API function switches the asynchronous serial interface LIN-UART (UARTF) to expansion bit mode (with data comparison).

[Syntax]

void R_UARTFn_Set_DataComparisonOn ( void );

Remark n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_UARTFn_Set_DataComparisonOff

Ends the data comparison.

Remark  Calling this API function switches the asynchronous serial interface LIN-UART (UARTF) to expansion bit mode (with no data comparison).

[Syntax]

```c
void R_UARTFn_Set_DataComparisonOff ( void );
```

Remark  \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**r_uartfn_callback_sendend**

Performs processing in response to the LIN-UART transmission end interrupt INTLT.

**Remark**  
This API function is called as the callback routine of interrupt process `r_uartfn_interrupt_send` corresponding to the LIN-UART transmission end interrupt INTLT (performed when number of transmission data specified by `R_UARTFn_Send` argument `tx_num` has been completed).

**[Syntax]**

```c
static void r_uartfn_callback_sendend ( void );
```

**Remark**  
`n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_uartfn_callback_receiveend

Performs processing in response to the LIN-UART reception end interrupt INTLR.

Remark This API function is called as the callback routine of interrupt process r_uartfn_interrupt_receive corresponding to the LIN-UART reception end interrupt INTLR (performed when number of received data specified by R_UARTFn_Receive argument rx_num has been completed).

[Syntax]
static void r_uartfn_callback_receiveend ( void );

Remark n is the channel number.

[Argument(s)]
None.

[Return value]
None.


**r_uartfn_callback_error**

Performs processing in response to the LIN-UART reception status interrupt INTLS.

**Remark**  This API function is called as the callback routine of interrupt process *r_uartfn_interrupt_error* corresponding to the LIN-UART reception status interrupt INTLS.

**[Syntax]**

```c
static void r_uartfn_callback_error ( uint8_t err_type );
```

**Remark**  *n* is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t *err_type;</td>
<td>Trigger for LIN-UART reception status interrupt</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000xx1B: Overrun error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000x1xB: Parity error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>000001xxB: Framing error</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
**r_uartfn_callback_softwareoverrun**

Performs processing in response to detection of overrun error.

**Remark**  This API function is called as the callback routine of interrupt process `r_uartfn_interrupt_receive` corresponding to the LIN-UART reception end interrupt INTLR (performed when number of received data specified by `R_UARTFn_Receive` argument `rx_num` has been completed).

**[Syntax]**

```c
static void r_uartfn_callback_softwareoverrun ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartfn_callback_expbitdetect**

Performs processing in response to detection of expansion bit.

**Remark**  This API function is called as the callback routine of interrupt process `r_uartfn_interrupt_error` corresponding to the LIN-UART reception status interrupt INTLS (performed when expansion bit has been detected).

**[Syntax]**

```
static void   r_uartfn_callback_expbitdetect ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartfn_callback_idmatch**

Performs processing in response to match ID parity.

**Remark**  This API function is called as the callback routine of interrupt process `r_uartfn_interrupt_error` corresponding to the LIN-UART reception status interrupt INTLS (performed when ID parity has been matched).

**[Syntax]**

```
static void   r_uartfn_callback_idmatch ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Please refer to 'Usage example in 3.2.30 Serial Array Unit' when using this module as UART.
3.3.32 Serial interface IICA

Below is a list of API functions output by the Code Generator for serial interface IICA use.

Table 3.34 API Functions: [Serial Interface IICA]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_IICAn_Create</td>
<td>Performs initialization necessary to control the serial interface IICA.</td>
</tr>
<tr>
<td>R_IICAn_Create_UserInit</td>
<td>Performs user-defined initialization related to the serial interface IICA.</td>
</tr>
<tr>
<td>r_iican_interrupt</td>
<td>Performs processing in response to the IICA communication end interrupt INTIICA_n.</td>
</tr>
<tr>
<td>R_IICAn_StopCondition</td>
<td>Generates stop conditions.</td>
</tr>
<tr>
<td>R_IICAn_Stop</td>
<td>Ends IICA communication.</td>
</tr>
<tr>
<td>R_IICAn_Reset</td>
<td>Reset the serial interface IICA.</td>
</tr>
<tr>
<td>R_IICAn_Set_PowerOff</td>
<td>Halts the clock supplied to the serial interface IICA.</td>
</tr>
<tr>
<td>R_IICAn_Master_Send</td>
<td>Starts IICA master transmission.</td>
</tr>
<tr>
<td>R_IICAn_Master_Receive</td>
<td>Starts IICA master reception.</td>
</tr>
<tr>
<td>r_iican_callback_master_sendend</td>
<td>Performs processing in response to the IICA master transmission end interrupt INTIICA_n.</td>
</tr>
<tr>
<td>r_iican_callback_master_receiveend</td>
<td>Performs processing in response to the IICA master reception end interrupt INTIICA_n.</td>
</tr>
<tr>
<td>r_iican_callback_master_error</td>
<td>Performs processing in response to detection of IICA master communication error.</td>
</tr>
<tr>
<td>R_IICAn_Slave_Send</td>
<td>Starts IICA slave transmission.</td>
</tr>
<tr>
<td>R_IICAn_Slave_Receive</td>
<td>Starts IICA slave reception.</td>
</tr>
<tr>
<td>r_iican_callback_slave_sendend</td>
<td>Performs processing in response to the IICA slave transmission end interrupt INTIICA_n.</td>
</tr>
<tr>
<td>r_iican_callback_slave_receiveend</td>
<td>Performs processing in response to the IICA slave reception end interrupt INTIICA_n.</td>
</tr>
<tr>
<td>r_iican_callback_slave_error</td>
<td>Performs processing in response to detection of IICA slave communication error.</td>
</tr>
<tr>
<td>r_iican_callback_getstopcondition</td>
<td>Performs processing in response to detection of stop condition.</td>
</tr>
<tr>
<td>R_IICAn_Set_SnoozeOn</td>
<td>Enables operation of the address match wakeup function in STOP mode.</td>
</tr>
<tr>
<td>R_IICAn_Set_SnoozeOff</td>
<td>Disables operation of the address match wakeup function in STOP mode.</td>
</tr>
<tr>
<td>R_IICAn_Set_WakeupOn</td>
<td>Enables operation of the address match wakeup function in STOP mode.</td>
</tr>
<tr>
<td>R_IICAn_Set_WakeupOff</td>
<td>Disables operation of the address match wakeup function in STOP mode.</td>
</tr>
</tbody>
</table>
**R_IICAn_Create**

Performs initialization necessary to control the serial interface IICA.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_IICAn_Create ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICAn_Create_UserInit

Performs user-defined initialization related to the serial interface IICA.

Remark   This API function is called as the R_IICAn_Create callback routine.

[Syntax]

```c
void R_IICAn_Create_UserInit ( void );
```

Remark   \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
**r_iica_interrupt**

I Performs processing in response to the IICA communication end interrupt INTIICAn.

Remark This API function is called as the interrupt process corresponding to the IICA communication end interrupt INTIICAn.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_iica_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_iica_interrupt ( void );
```

Remark $n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICAn_StopCondition

Generates stop conditions.

Remark After calling this API function, please confirm a detection of stop condition by SPD0 bit before stopping IICA.

[Syntax]

```c
void R_IICAn_StopCondition ( void );
```

Remark n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IICAn_Stop

Ends IICA communication.

**[Syntax]**

```
void R_IICAn_Stop ( void );
```

**Remark**  
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICAn_Reset

Reset the serial interface IICA.

[Syntax]

```c
void R_IICAn_Reset ( void );
```

[Remark]  
n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_IICA\_n\_Set\_PowerOff

Halts the clock supplied to the serial interface IICA.

**Remark**
Calling this API function changes the serial interface IICA to reset status.
For this reason, writes to the control registers (e.g. IICA control register n: IICCTLn) after this API function is called are ignored.

**[Syntax]**

```c
void R_IICA_n_Set_PowerOff ( void );
```

**Remark**
n is the channel number.

**[Argument(s)]**
None.

**[Return value]**
None.
R_IICA_Master_Send

Starts IICA master transmission.

Remark This API function repeats the byte-level IICA master transmission from the buffer specified in argument tx_buf the number of times specified in argument tx_num.

[Syntax]

```c
#include       "r_cg_macrodriver.h"
MD_STATUS   R_IICA_Master_Send ( uint8_t  adr, uint8_t * const tx_buf,
                                  uint16_t tx_num, uint8_t wait );
```

Remark n is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t  adr;</td>
<td>Slave address</td>
</tr>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
<tr>
<td>I</td>
<td>uint8_t  wait;</td>
<td>Setup time of start conditions</td>
</tr>
</tbody>
</table>

Remark Syntax of slave address adr is as below.
Specify the slave address in the upper 7 bits. Set the least significant bit to 0 in this API function.

![Slave address diagram]

[Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR1</td>
<td>Bus communication status</td>
</tr>
<tr>
<td>MD_ERROR2</td>
<td>Bus not released status</td>
</tr>
</tbody>
</table>
### R_IICAn_Master_Receive

Starts I2C master reception.

**Remark**  This API function performs byte-level I2C master reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rx_buf`.

#### [Syntax]

```c
#include "r_cg_macrodriver.h"
MD_STATUD   R_IICAn_Master_Receive ( uint8_t adr, uint8_t * const rx_buf,
                               uint16_t rx_num, uint8_t wait);
```

**Remark**  `n` is the channel number.

#### [Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t adr;</td>
<td>Slave address</td>
</tr>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
<tr>
<td>I</td>
<td>uint8_t wait</td>
<td>Setup time of start conditions</td>
</tr>
</tbody>
</table>

**Remark**  Syntax of slave address `adr` is as below. Specify the slave address in the upper 7 bits. Set the least significant bit to 1 in this API function.

```
+---+---+---+---+---+---+---+---+
<table>
<thead>
<tr>
<th>7</th>
<th>6</th>
<th>5</th>
<th>4</th>
<th>3</th>
<th>2</th>
<th>1</th>
<th>0</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td>1</td>
</tr>
</tbody>
</table>
+---+---+---+---+---+---+---+---+
    | Slave address               |
```

#### [Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ERROR1</td>
<td>Bus communication status</td>
</tr>
<tr>
<td>MD_ERROR2</td>
<td>Bus not released status</td>
</tr>
</tbody>
</table>
**r_iican_callback_master_sendend**

Performs processing in response to the IICA master transmission end interrupt INTIICAn.

**Remark**  
This API function is called as the callback routine of interrupt process `r_iican_interrupt` corresponding to the IICA master transmission end interrupt INTIICAn.

**[Syntax]**

```c
static void r_iican_callback_master_sendend ( void );
```

**Remark**  
`n` is the channel number.

**[Argument(s)]**  
None.

**[Return value]**  
None.
**r_iican_callback_master_receiveend**

Performs processing in response to the IICA master reception end interrupt INTIICAn.

**Remark**  This API function is called as the callback routine of interrupt process `r_iican_interrupt` corresponding to the IICA master reception end interrupt INTIICAn.

**[Syntax]**

```c
static void   r_iican_callback_master_receiveend ( void );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_iican_callback_master_error

Performs processing in response to detection of IICA master communication error.

[Syntax]

```c
#include    "r_cg_macrodriver.h"
static void   r_iican_callback_master_error ( MD_STATUS flag );
```

Remark  
\( n \) is the channel number.

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>MD_STATUS flag;</td>
<td>Cause of communication error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>MD_SPT: Stop condition detected</td>
</tr>
<tr>
<td></td>
<td></td>
<td>MD_NACK: Acknowledge not detected</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(No slave that matches the address/A slave can receive no more data or does not require the next data)</td>
</tr>
</tbody>
</table>

[Return value]

None.
**R_IICAn_Slave_Send**

Starts IICA slave transmission.

**Remark**  This API function repeats the byte-level IICA slave transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_IICAn_Slave_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td><code>uint8_t * const tx_buf;</code></td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td><code>uint16_t tx_num;</code></td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
**R_IICAn_Slave_Receive**

Starts IICA slave reception.

**Remark**  This API function performs byte-level IICA slave reception the number of times specified by the argument `rx_num`, and stores the data in the buffer specified by the argument `rxBuf`.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_IICAn_Slave_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

**Remark**  `n` is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td><code>uint8_t * const rx_buf;</code></td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td><code>uint16_t rx_num;</code></td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
### r_iican_callback_slave_sendend

Performs processing in response to the IICA slave transmission end interrupt INTIICA\(n\).

**Remark**
This API function is called as the callback routine of interrupt process `r_iican_interrupt` corresponding to the IICA slave transmission end interrupt INTIICA\(n\).

#### Syntax

```c
static void r_iican_callback_slave_sendend ( void );
```

**Remark**
\(n\) is the channel number.

#### Argument(s)

None.

#### Return value

None.
**r_iican_callback_slave_receiveend**

Performs processing in response to the IICA slave reception end interrupt INTIICAn.

**Remark** This API function is called as the callback routine of interrupt process r_iican_interrupt corresponding to the IICA slave reception end interrupt INTIICAn.

**[Syntax]**

```c
static void r_iican_callback_slave_receiveend ( void );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_iican_callback_slave_error**

Performs processing in response to detection of IICA slave communication error.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_iican_callback_slave_error ( MD_STATUS flag );
```

*Remark*  
$n$ is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>MD_STATUS flag;</td>
<td>Cause of communication error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>MD_ERROR: Address mismatch detected</td>
</tr>
<tr>
<td></td>
<td></td>
<td>MD_NACK: Acknowledge not detected</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(Master receiving end)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
r_iican_callback_getstopcondition

Performs processing in response to detection of stop condition.

[Syntax]

```c
static void r_iican_callback_getstopcondition ( void );
```

Remark   

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_IICAn_Set_SnoozeOn**

Enables operation of the address match wakeup function in STOP mode.

**[Syntax]**

```c
void R_IICAn_Set_SnoozeOn ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_IICAn_Set_SnoozeOff**

Disables operation of the address match wakeup function in STOP mode.

**[Syntax]**

```c
void R_IICAn_Set_SnoozeOff ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICAn_Set_WakeupOn

Enables operation of the address match wakeup function in STOP mode.

**[Syntax]**

```
void R_IICAn_Set_WakeupOn ( void );
```

Remark  

*n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_IICAn_Set_WakeupOff

Disables operation of the address match wakeup function in STOP mode.

[Syntax]

```c
void R_IICAn_Set_WakeupOff ( void );
```

[Remark]

$n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
Usage example (Master, Transmit)
Transmit 4Bytes data by Master.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>Serial</td>
<td></td>
</tr>
<tr>
<td>IICA0</td>
<td></td>
</tr>
<tr>
<td>Transfer mode</td>
<td>Single master</td>
</tr>
<tr>
<td>Master0</td>
<td></td>
</tr>
<tr>
<td>Clock mode setting</td>
<td>fCLK/2</td>
</tr>
<tr>
<td>Local address setting</td>
<td>16</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Normal</td>
</tr>
<tr>
<td>Transfer clock (fSCL)</td>
<td>100000(bps)(Actual value : 99378.882)</td>
</tr>
<tr>
<td>Communication end interrupt priority (INTIICA0)</td>
<td>High</td>
</tr>
<tr>
<td>Master transmission end (Callback function setting)</td>
<td>Used</td>
</tr>
<tr>
<td>Master reception end (Callback function setting)</td>
<td>Unused</td>
</tr>
<tr>
<td>Master error (Callback function setting)</td>
<td>Unused</td>
</tr>
<tr>
<td>Generates stop condition in master transmission/reception end callback function (Callback function enhanced feature setting)</td>
<td>Used</td>
</tr>
</tbody>
</table>
r_main.c

/* Start user code for pragma. Do not edit comment generated here */
#define SLAVE_ADDR (0xA0)    /* slave address */
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_iica0_tx_buf[4] = {'A', 'B', 'C', 'D'};
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start to send data as master mode */
    R_IICA0_Master_Send(SLAVE_ADDR, (uint8_t *)g_iica0_tx_buf, 4U, 128U);

    while (1U)
    {
    
    /* End user code. Do not edit comment generated here */
}

r_cg_serial_user.c

static void r_iica0_callback_master_sendend(void)
{
    SPT0 = 1U;
    /* Start user code. Do not edit comment generated here */
    /* Stop IICA0 module operation */
    R_IICA0_Stop();
    /* End user code. Do not edit comment generated here */
}
Usage example (Slave, Reception)

Receive 4Bytes data by Slave.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Serial</strong></td>
<td><strong>Used</strong></td>
</tr>
<tr>
<td>SAU0</td>
<td>Unused</td>
</tr>
<tr>
<td>SAU1</td>
<td>Unused</td>
</tr>
<tr>
<td>IICA0</td>
<td>Used</td>
</tr>
<tr>
<td><strong>Transfer mode</strong></td>
<td>Slave</td>
</tr>
<tr>
<td><strong>Slave0</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Clock mode setting</strong></td>
<td>fCLK/2</td>
</tr>
<tr>
<td><strong>Local address setting</strong></td>
<td>0xA0</td>
</tr>
<tr>
<td><strong>Operation mode setting</strong></td>
<td>Normal</td>
</tr>
<tr>
<td><strong>Wakeup function setting</strong></td>
<td>Off</td>
</tr>
<tr>
<td><strong>Communication endinterrupt priority (INTIICA0)</strong></td>
<td>Low</td>
</tr>
<tr>
<td><strong>Slave transmission end (Callback function setting)</strong></td>
<td>Unused</td>
</tr>
<tr>
<td><strong>Slave reception end (Callback function setting)</strong></td>
<td>Used</td>
</tr>
<tr>
<td><strong>Slave error (Callback function setting)</strong></td>
<td>Unused</td>
</tr>
</tbody>
</table>
[API setting example]

codegen
er_main.c

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_iica0_rx_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Receive data as slave mode */
    R_IICA0_Slave_Receive((uint8_t *)g_iica0_rx_buf, 4U);
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

codegen
er_cg_serial_user.c

static void r_iica0_callback_slave_receiveend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop IICA0 module operation */
    R_IICA0_Stop();
    /* End user code. Do not edit comment generated here */
}
Usage example (Master, Reception)

Receive 4Bytes data by Master.

[GUI setting example]

<table>
<thead>
<tr>
<th>Serial</th>
<th>IIC/A0</th>
<th>Transfer mode</th>
<th>Master0</th>
<th>Clock mode setting</th>
<th>Local address setting</th>
<th>Operation mode setting</th>
<th>Transfer clock (fSCL)</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Single master</td>
<td></td>
<td>fCLK/2</td>
<td>16</td>
<td>Normal</td>
<td>100000(bps) (Actual value: 99378.882)</td>
</tr>
</tbody>
</table>

- Communication endinterrupt priority (INTIIC/A0): Low
- Master transmission end (Callback function setting): Unused
- Master reception end (Callback function setting): Used
- Master error (Callback function setting): Unused
- Generates stop condition in master transmission/reception end callback function (Callback function enhanced feature setting): Used
[API setting example]

r_main.c

```c
/* Start user code for pragma. Do not edit comment generated here */
#define SLAVE_ADDR (0xA0)    /* slave address */
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_iica0_rx_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start to receive IICA0 data as master mode */
    R_IICA0_Master_Receive(SLAVE_ADDR, (uint8_t *)g_iica0_rx_buf, 4U, 128U);
    while (1U)
    {
    ...
    /* End user code. Do not edit comment generated here */
}
```

r_cg_serial_user.c

```c
static void r_iica0_callback_master_receiveend(void)
{
    SPT0 = 1U;
    /* Start user code. Do not edit comment generated here */
    /* Stop IICA0 module operation */
    R_IICA0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
Usage example (Slave, Transmit)
Transmit 4Bytes data by Slave.

[GUI setting example]

<table>
<thead>
<tr>
<th>Serial IICAO</th>
<th>Transfer mode</th>
<th>Used</th>
<th>Slave</th>
</tr>
</thead>
<tbody>
<tr>
<td>Slave0</td>
<td>Clock mode setting</td>
<td>fCLK/2</td>
<td></td>
</tr>
<tr>
<td>Local address setting</td>
<td>0xA0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Normal</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Wakeup function setting</td>
<td>Off</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Communication endinterrupt priority (INTIICAO)</td>
<td>Low</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Slave transmission end (Callback function setting)</td>
<td>Used</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Slave reception end (Callback function setting)</td>
<td>Unused</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_iica0_tx_buf[4] = { 'A', 'B', 'C', 'D' };
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Send data as slave mode */
    R_IICA0_Slave_Send((uint8_t *)g_iica0_tx_buf, 4U);
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_serial_user.c

```c
static void r_iica0_callback_slave_sendend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop IICA0 module operation */
    R_IICA0_Stop();
    /* End user code. Do not edit comment generated here */
}
```
3.3.33 LCD controller/driver

Below is a list of API functions output by the Code Generator for LCD controller/driver use.

Table 3.35 API Functions: [LCD Controller/Driver]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_LCD_Create</td>
<td>Performs initialization necessary to control the LCD controller/driver.</td>
</tr>
<tr>
<td>R_LCD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the LCD controller/driver.</td>
</tr>
<tr>
<td>r_lcd_interrupt</td>
<td>Performs processing in response to the LCD frame interrupt INTLCD.</td>
</tr>
<tr>
<td>R_LCD_Start</td>
<td>Sets the LCD controller/driver to display on status.</td>
</tr>
<tr>
<td>R_LCD_Stop</td>
<td>Sets the LCD controller/driver to display off status.</td>
</tr>
<tr>
<td>R_LCD_Set_VoltageOn</td>
<td>Enables operation of internal voltage boost circuit and capacitor split circuit.</td>
</tr>
<tr>
<td>R_LCD_Set_VoltageOff</td>
<td>Disables operation of internal voltage boost circuit and capacitor split circuit.</td>
</tr>
<tr>
<td>R_LCD_Set_PowerOff</td>
<td>Halts the clock supplied to the LCD controller/driver.</td>
</tr>
<tr>
<td>R_LCD_VoltageOn</td>
<td>Enables operation of internal voltage boost circuit and capacitor split circuit.</td>
</tr>
<tr>
<td>R_LCD_VoltageOff</td>
<td>Disables operation of internal voltage boost circuit and capacitor split circuit.</td>
</tr>
</tbody>
</table>
## R_LCD_Create

Performs initialization necessary to control the LCD controller/driver.

**Remark**  
This API function is called from `R_Systeminit` before `main()` is executed.

### Syntax

```c
void R_LCD_Create ( void );
```

### Argument(s)

None.

### Return value

None.
**R_LCD_Create_UserInit**

Performs user-defined initialization relating to the LCD controller/driver.

**Remark** This API function is called as the **R_LCD_Create** callback routine.

**[Syntax]**
```
void R_LCD_Create_UserInit ( void );
```

**[Argument(s)]**
- None.

**[Return value]**
- None.
r_lcd_interrupt

Performs processing in response to the LCD frame interrupt INTLCD.

Remark This API function is called as the interrupt process corresponding to the LCD frame interrupt INTLCD.

[Syntax]

CA78K0R Compiler

__interrupt static void r_lcd_interrupt ( void );

CC-RL Compiler

static void __near r_lcd_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_LCD_Start

Sets the LCD controller/driver to display on status.

[Syntax]

void R_LCD_Start ( void );

[Argument(s)]

None.

[Return value]

None.
**R_LCD_Stop**

Sets the LCD controller/driver to display off status.

**[Syntax]**

```c
void R_LCD_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_LCD_Set_VoltageOn

Enables operation of internal voltage boost circuit and capacitor split circuit.

[Syntax]

```c
void R_LCD_Set_VoltageOn ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_LCD_Set_VoltageOff**

Disables operation of internal voltage boost circuit and capacitor split circuit.

**[Syntax]**

```c
void R_LCD_Set_VoltageOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_LCD_Set_PowerOff

Halts the clock supplied to the LCD controller/driver.

Remark 1. Calling this API function changes the LCD controller/driver to reset status. For this reason, writes to the control registers after this API function is called are ignored.

Remark 2. This API function stops the clock supply to the LCD controller/driver, by operating the RTCEN bit of peripheral enable register n. For this reason, this API function also stops the clock supply to other peripheral devices sharing the RTCEN bit (e.g. real-time clock).

[Syntax]

```c
void R_LCD_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_LCD_VoltageOn

Enables operation of internal voltage boost circuit and capacitor split circuit.

[Syntax]
void R_LCD_Set_VoltageOn ( void );

[Argument(s)]
None.

[Return value]
None.
R_LCD_VoltageOff

Disables operation of internal voltage boost circuit and capacitor split circuit.

[Syntax]

```c
void R_LCD_Set_VoltageOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
3.3.34 Sound generator

Below is a list of API functions output by the Code Generator for sound generator use.

Table 3.36 API Functions: [Sound Generator]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_SG_Create</td>
<td>Performs initialization necessary to control the sound generator.</td>
</tr>
<tr>
<td>R_SG_Create_UserInit</td>
<td>Performs user-defined initialization relating to the sound generator.</td>
</tr>
<tr>
<td>r_sg_interrupt</td>
<td>Performs processing in response to the threshold value detection of the logarithmic decrement interrupt INTSG.</td>
</tr>
<tr>
<td>R_SG_Start</td>
<td>Enables operation of sound generator.</td>
</tr>
<tr>
<td>R_SG_Stop</td>
<td>Disables operation of sound generator.</td>
</tr>
</tbody>
</table>
**R_SG_Create**

Performs initialization necessary to control the sound generator.

**Remark** This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_SG_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_SG_Create_UserInit**

Performs user-defined initialization relating to the sound generator.

**Remark**  This API function is called as the `R_SG_Create` callback routine.

**[Syntax]**

```c
void R_SG_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_sg_interrupt

Performs processing in response to the threshold value detection of the logarithmic decrement interrupt INTSG.

Remark This API function is called as the interrupt process corresponding to the threshold value detection of the logarithmic decrement interrupt INTSG.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void r_sg_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_sg_interrupt ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_SG_Start

Enables operation of sound generator.

[Syntax]

```c
void R_SG_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_SG_Stop

Disables operation of sound generator.

[Syntax]

```c
void R_SG_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
3.3.35 DMA controller

Below is a list of API functions output by the Code Generator for DMA controller use.

Table 3.37 API Functions: [DMA Controller]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DMACn_Create</td>
<td>Performs initialization necessary to control the DMA controller.</td>
</tr>
<tr>
<td>R_DMACn_Create_UserInit</td>
<td>Performs user-defined initialization relating to the DMA controller.</td>
</tr>
<tr>
<td>R_DMAC_Create</td>
<td>Performs initialization necessary to control the DMA controller.</td>
</tr>
<tr>
<td>R_DMAC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the DMA controller.</td>
</tr>
<tr>
<td>r_dmacn_interrupt</td>
<td>Performs processing in response to the DMA transfer end interrupt INTDMA.n.</td>
</tr>
<tr>
<td>R_DMACn_Start</td>
<td>Enables operation of channel n.</td>
</tr>
<tr>
<td>R_DMACn_Stop</td>
<td>Disables operation of channel n.</td>
</tr>
<tr>
<td>R_DMACn_Set_SoftwareTriggerOn</td>
<td>Starts DMA transfer.</td>
</tr>
</tbody>
</table>
**R_DMACn_Create**

Performs initialization necessary to control the DMA controller.

Remark  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_DMACn_Create ( void );
```

Remark  `n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_DMACn_Create_UserInit

Performs user-defined initialization relating to the DMA controller.

Remark This API function is called as the R_DMACn_Create callback routine.

[Syntax]

```c
void R_DMACn_Create_UserInit ( void );
```

Remark $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_DMAC_Create

Performs initialization necessary to control the DMA controller.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_DMAC_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_DMAC_Create_UserInit**

Performs user-defined initialization relating to the DMA controller.

**Remark**  This API function is called as the `R_DMAC_Create` callback routine.

**[Syntax]**

```c
void R_DMAC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_dmacn_interrupt

Performs processing in response to the DMA transfer end interrupt INTDMA\textsubscript{n}.

Remark  This API function is called as the interrupt process corresponding to the DMA transfer end interrupt INTDMA\textsubscript{n}.

[Syntax]
CA78K0R Compiler

\[\text{\_\_\_interrupt static void } \text{r_dmacn\_interrupt } ( \text{void} )\];

CC-RL Compiler

\[\text{static void } \text{\_\_near r_dmacn\_interrupt } ( \text{void} )\];

Remark  \(n\) is the channel number.

[Argument(s)]
None.

[Return value]
None.
R_DMACn_Start

Enables operation of channel n.

[Syntax]

```c
void R_DMACn_Start ( void );
```

Remark

n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_DMACn_Stop

Disables operation of channel \( n \).

Remark 1. This API function does not forcibly terminate DMA transfer.
Remark 2. Before using this API function, you must confirm that transmission has ended.

[Syntax]

```c
void R_DMACn_Stop ( void );
```

Remark \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_DMACn_Set_SoftwareTriggerOn

Starts DMA transfer.

[Syntax]

```c
void R_DMACn_Set_SoftwareTriggerOn ( void );
```

[Remark] 
n is the channel number.

[Argument(s)]

None.

[Return value]

None.
Usage example

Start data transfer by the end of A/D conversion.
(Get A/D conversion results of 4 pins and copy them to RAM. Then, calculate the average of the results.)

[GUI setting example]

<table>
<thead>
<tr>
<th>DMA controller</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>DMA0</td>
<td>Used</td>
</tr>
<tr>
<td>DMA operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Transfer direction</td>
<td>SFR to internal RAM</td>
</tr>
<tr>
<td>setting</td>
<td></td>
</tr>
<tr>
<td>Transfer data size</td>
<td>8 bits</td>
</tr>
<tr>
<td>setting</td>
<td></td>
</tr>
<tr>
<td>SFR address</td>
<td>ADCR - 0x000fff1e</td>
</tr>
<tr>
<td>RAM address</td>
<td>0xffe00</td>
</tr>
<tr>
<td>Transfer byte count</td>
<td>4</td>
</tr>
<tr>
<td>Trigger signal</td>
<td>INTAD (Please set INTAD)</td>
</tr>
<tr>
<td>DMA0 transfer end</td>
<td>Used</td>
</tr>
<tr>
<td>interrupt (INTDMA0)</td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>A/D convertor</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>ADC</td>
<td>Used</td>
</tr>
<tr>
<td>A/D convertor</td>
<td>Used</td>
</tr>
<tr>
<td>operation setting</td>
<td></td>
</tr>
<tr>
<td>Comparator operation</td>
<td>Operation</td>
</tr>
<tr>
<td>setting</td>
<td></td>
</tr>
<tr>
<td>Resolution setting</td>
<td>8 bits</td>
</tr>
<tr>
<td>VREF(+) setting</td>
<td>VDD</td>
</tr>
<tr>
<td>VREF(-) setting</td>
<td>VSS</td>
</tr>
<tr>
<td>Trigger mode setting</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Countinuous select mode</td>
</tr>
<tr>
<td>ANI0 - ANI7 analog</td>
<td>ANIO - ANI3</td>
</tr>
<tr>
<td>input selection</td>
<td></td>
</tr>
<tr>
<td>A/D channel selection</td>
<td>ANIO - ANI3</td>
</tr>
<tr>
<td>Conversion time mode</td>
<td>Normal 1</td>
</tr>
<tr>
<td>Conversion time</td>
<td>34 (1088/fCLK)(μs)</td>
</tr>
<tr>
<td>Conversion result</td>
<td>Generates an interrupt request (INTAD) when ADLL≤ADCRH≤ADUL</td>
</tr>
<tr>
<td>upper/lower bound</td>
<td></td>
</tr>
<tr>
<td>value setting</td>
<td></td>
</tr>
<tr>
<td>Upper bound (ADUL)</td>
<td>255</td>
</tr>
<tr>
<td>value</td>
<td></td>
</tr>
<tr>
<td>Lower bound (ADLL)</td>
<td>0</td>
</tr>
<tr>
<td>value</td>
<td></td>
</tr>
<tr>
<td>Use A/D interrupt</td>
<td>Used</td>
</tr>
<tr>
<td>(INTAD)</td>
<td></td>
</tr>
</tbody>
</table>
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable DMA0 transfer */
    R_DMAC0_Start();

    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        NOP();
    }
    /* End user code. Do not edit comment generated here */
}
r_cg_dma_user.c

/* Start user code for include. Do not edit comment generated here */
#include "r_cg_adc.h"
/* End user code. Do not edit comment generated here */

/* Start user code for pragma. Do not edit comment generated here */
#pragma address (g_adc_buf = 0x0ffe00)
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_adc_buf[5][4];
volatile uint8_t g_adc_buf_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void ___near r_dma0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    uint8_t i;
    uint8_t j;
    uint16_t temp;

    /* Stop the AD converter */
    R_ADC_Stop();

    /* Disable DMA0 transfer */
    R_DMAC0_Stop();

    /* Change DMA0_RAM address */
    if ((++g_adc_buf_cnt) < 4U)
    {
        DRA0 += 4U;
    }
    else
    {
        DRA0 = _FE00_DMA0_RAM_ADDRESS;
        g_adc_buf_cnt = 0U;

        /* Calculate the average */
        for (i = 0; i < 4U; i++)
        {
            temp = 0U;
            for (j = 0; j < 4U; j++)
            {
                temp += g_adc_buf[j][i];
            }
            g_adc_buf[4][i] = temp / 4U;
        }
    }

    /* Enable DMA0 transfer */
    R_DMAC0_Start();

    /* Start the AD converter */
    R_ADC_Start();

    /* End user code. Do not edit comment generated here */
}

### 3.3.36 Data transfer controller

Below is a list of API functions output by the Code Generator for Data transfer controller use.

Table 3.38 API Functions: [Data transfer controller]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DTC_Create</td>
<td>Performs initialization necessary to control the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTCn_Start</td>
<td>Enables operation of the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTCn_Stop</td>
<td>Disables operation of the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTC_Set_PowerOff</td>
<td>Halts the clock supplied to the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTCDn_Start</td>
<td>Enables operation of the Data transfer controller.</td>
</tr>
<tr>
<td>R_DTCDn_Stop</td>
<td>Disables operation of the Data transfer controller.</td>
</tr>
</tbody>
</table>
R_DTC_Create

Performs initialization necessary to control the DTC.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_DTC_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_DTC_Create_UserInit**

Performs user-defined initialization relating to the DTC.

**Remark**  This API function is called as the R_DTC_Create callback routine.

**[Syntax]**

```c
void R_DTC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Enables operation of the DTC.

**[Syntax]**

```c
void R_DTCn_Start ( void );
```

**Remark**

$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_DTCn_Stop

Disables operation of the DTC.

**[Syntax]**

```c
void R_DTCn_Stop ( void );
```

**Remark**

\( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_DTC_Set_PowerOff

Halts the clock supplied to the DTC.

Remark   Calling this API function changes the DTC to reset status.
          For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_DTC_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_DTC

Enables operation of the DTC.

**[Syntax]**

```c
void R_DTCn_Start ( void );
```

**Remark**  
$n$ is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DTCDn_Stop**

Disables operation of the DTC.

**[Syntax]**

```c
void R_DTCDn_Stop ( void );
```

**Remark**  
`n` is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Start DTC data transfer by UART0 reception. (Repeat reception of 4Bytes data and copying them to the RAM array.)

[GUI setting example]

<table>
<thead>
<tr>
<th>Data transfer controller</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>DTC</td>
<td>Used</td>
</tr>
<tr>
<td>DTCBA</td>
<td></td>
</tr>
<tr>
<td>DTC base address</td>
<td>0xffd00</td>
</tr>
<tr>
<td>Control data0 (DTCD0)</td>
<td>Used (Chain transfer: Unused; Activation sources: UART0 reception/CSI01/IIC01 transfer end or CSI01 buffer empty)</td>
</tr>
<tr>
<td>DTCD0</td>
<td></td>
</tr>
<tr>
<td>Transfer mode setting</td>
<td>Repeat mode</td>
</tr>
<tr>
<td>Repeat mode interrupt setting</td>
<td>Disable</td>
</tr>
<tr>
<td>Repeat area setting</td>
<td>Transfer destination</td>
</tr>
<tr>
<td>Source address</td>
<td>0xff12 Address fixed</td>
</tr>
<tr>
<td>Destination address</td>
<td>0xfb00</td>
</tr>
<tr>
<td>Count</td>
<td>4</td>
</tr>
<tr>
<td>Block size</td>
<td>1</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Serial</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>SAU0</td>
<td>Used</td>
</tr>
<tr>
<td>Channel0</td>
<td></td>
</tr>
<tr>
<td>Channel 0</td>
<td>UART0 (Receive)</td>
</tr>
<tr>
<td>Data length setting (Receive)</td>
<td>8 bits</td>
</tr>
<tr>
<td>Transfer direction setting (Receive)</td>
<td>LSB</td>
</tr>
<tr>
<td>Parity setting (Receive)</td>
<td>None</td>
</tr>
<tr>
<td>Stop bit length setting (Receive)</td>
<td>1 bit fixed</td>
</tr>
<tr>
<td>Receive data level setting</td>
<td>Normal</td>
</tr>
<tr>
<td>Transfer rate setting (Receive)</td>
<td>9600(bps) (error:+0.16% Minimum permissible value:-5.17% Maximum permissible value:+5.16%)</td>
</tr>
<tr>
<td>Reception end interrupt priority (INTSR0)</td>
<td>Low</td>
</tr>
<tr>
<td>Reception end (Callback function setting)</td>
<td>Used</td>
</tr>
<tr>
<td>Reception error (Callback function setting)</td>
<td>Used</td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

/* Start user code for pragma. Do not edit comment generated here */
#pragma address (g_uart0_buf = 0x0ffb00)
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_uart0_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable DTCD0 module operation */
    R_DTCD0_Start();

    /* Start the UART0 module operation */
    R_UART0_Start();

    while (1U)
    {
        NOP();
    }
    /* End user code. Do not edit comment generated here */
}
3.3.37 Event link controller

Below is a list of API functions output by the Code Generator for event link controller (ELC) use.

Table 3.39 API Functions: [Event Link Controller]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_ELC_Create</td>
<td>Performs initialization necessary to control the event link controller (ELC).</td>
</tr>
<tr>
<td>R_ELC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the event link controller (ELC).</td>
</tr>
<tr>
<td>R_ELC_Stop</td>
<td>Disables operation of the event link controller (ELC).</td>
</tr>
</tbody>
</table>
**R_ELC_Create**

Performs initialization necessary to control the event link controller (ELC).

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_ELC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_ELC_Create_UserInit**

Performs user-defined initialization relating to the event link controller (ELC).

Remark  This API function is called as the R_ELC_Create callback routine.

**[Syntax]**

```c
void R_ELC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_ELC_Stop**

Disables operation of the event link controller (ELC).

**[Syntax]**

```c
void R_ELC_Stop ( uint32_t event);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t</td>
<td>event;</td>
</tr>
</tbody>
</table>

**Remark**

Below is shown the format for specifying disabled event source `event`.
In case of setting the `event` to 0x01010101, the event link operations of event source 00, 08, 16, 24 are prohibited.

![Diagram](image)

**[Return value]**

None.
Usage example

Start A/D conversion by ‘External interrupt edge detection 0’ of ELC event. Store A/D conversion result to RAM, then stop ELC.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Event link controller</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>ELC</td>
<td></td>
<td>Used</td>
</tr>
<tr>
<td>A/D conversion starts</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>Event generation source</td>
<td>‘External interrupt edge detection 0’</td>
<td></td>
</tr>
<tr>
<td><strong>Interrupt</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>INTP</td>
<td></td>
<td>Used</td>
</tr>
<tr>
<td>INTP0</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Valid edge</td>
<td>Falling</td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
<td></td>
</tr>
<tr>
<td><strong>A/D convertor</strong></td>
<td></td>
<td></td>
</tr>
<tr>
<td>ADC</td>
<td></td>
<td>Used</td>
</tr>
<tr>
<td>A/D convertor operation setting</td>
<td></td>
<td>Used</td>
</tr>
<tr>
<td>Comparator operation setting</td>
<td></td>
<td>Operation</td>
</tr>
<tr>
<td>Resolution setting</td>
<td>10 bits</td>
<td></td>
</tr>
<tr>
<td>VREF(+) setting</td>
<td>VDD</td>
<td></td>
</tr>
<tr>
<td>VREF(-) setting</td>
<td>VSS</td>
<td></td>
</tr>
<tr>
<td>Trigger setting mode</td>
<td>Hardware trigger no wait mode</td>
<td></td>
</tr>
<tr>
<td>Hardware trigger no wait mode</td>
<td>ELC</td>
<td></td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>One-shot select mode</td>
<td></td>
</tr>
<tr>
<td>ANI0 - ANI23 analog input selection</td>
<td>ANI0</td>
<td></td>
</tr>
<tr>
<td>A/D channel selection</td>
<td>ANI0</td>
<td></td>
</tr>
<tr>
<td>Conversion time mode</td>
<td>Normal 1</td>
<td></td>
</tr>
<tr>
<td>Conversion time</td>
<td>38 (1216/fCLK)(μs)</td>
<td></td>
</tr>
<tr>
<td>Conversion result upper/lower bound value setting</td>
<td>Generates an interrupt request (INTAD) when ADLL≤ADCRH≤ADUL</td>
<td></td>
</tr>
<tr>
<td>Upper bound (ADUL) value</td>
<td>255</td>
<td></td>
</tr>
<tr>
<td>Lower bound (ADLL) value</td>
<td>0</td>
<td></td>
</tr>
<tr>
<td>Use A/D interrupt (INTAD)</td>
<td></td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_adc_user.c

```c
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_elc.h"
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_adc_value;
/* End user code. Do not edit comment generated here */

static void __near r_adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the AD converter */
    R_ADC_Stop();

    /* Return the conversion result in the buffer */
    R_ADC_Get_Result((uint16_t *)&g_adc_value);

    /* Stop the ELC event resources */
    R_ELC_Stop(0x00000001U);
    /* End user code. Do not edit comment generated here */
}
```
### 3.3.38 Interrupt functions

Below is a list of API functions output by the Code Generator for interrupt functions use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_INTC_Create</td>
<td>Performs initialization necessary to control the interrupt functions.</td>
</tr>
<tr>
<td>R_INTC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the interrupt functions.</td>
</tr>
<tr>
<td>r_intcn_interrupt</td>
<td>Performs processing in response to the external maskable interrupt INTPn.</td>
</tr>
<tr>
<td>R_INTClrn_Start</td>
<td>Enables the acceptance of the external maskable interrupts INTPn.</td>
</tr>
<tr>
<td>R_INTClrn_Stop</td>
<td>Disables the acceptance of the external maskable interrupts INTPn.</td>
</tr>
<tr>
<td>r_intclrn_interrupt</td>
<td>Performs processing in response to the external maskable interrupt INTPLRn.</td>
</tr>
<tr>
<td>R_INTCLRn_Start</td>
<td>Enables the acceptance of the external maskable interrupts INTPLRn.</td>
</tr>
<tr>
<td>R_INTCLRn_Stop</td>
<td>Disables the acceptance of the external maskable interrupts INTPLRn.</td>
</tr>
<tr>
<td>r_intrtcicn_interrupt</td>
<td>Performs processing in response to the external maskable interrupt INTRTCICn.</td>
</tr>
<tr>
<td>R_INTRTCICn_Start</td>
<td>Enables the acceptance of the external maskable interrupts INTRTCICn.</td>
</tr>
<tr>
<td>R_INTRTCICn_Stop</td>
<td>Disables the acceptance of the external maskable interrupts INTRTCICn.</td>
</tr>
<tr>
<td>R_INTFO_Start</td>
<td>Enables the acceptance of the external maskable interrupts INTFO.</td>
</tr>
<tr>
<td>R_INTFO_Stop</td>
<td>Disables the acceptance of the external maskable interrupts INTFO.</td>
</tr>
<tr>
<td>R_INTFO_ClearFlag</td>
<td>Clears INTFCLR flag of Interrupt flag output control register 1 (INTFOCTL1).</td>
</tr>
<tr>
<td>rinfo_interrupt</td>
<td>Performs processing in response to the external maskable interrupt INTFO.</td>
</tr>
</tbody>
</table>
**R_INTC_Create**

Performs initialization necessary to control the interrupt functions.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```
void R_INTC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_INTC_Create_UserInit

Performs user-defined initialization relating to the interrupt functions.

Remark   This API function is called as the R_INTC_Create callback routine.

[Syntax]

```c
void R_INTC_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
**r_intcn_interrupt**

Performs processing in response to the external maskable interrupt INTPn.

**Remark**  This API function is called as the interrupt process corresponding to the external maskable interrupt INTPn.

**[Syntax]**

**CA78K0R Compiler**

```
__interrupt static void   r_intcn_interrupt ( void );
```

**CC-RL Compiler**

```
static void   __near r_intcn_interrupt ( void );
```

**Remark**  \( n \) is the interrupt factor number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_INTCn_Start

Enables the acceptance of the external maskable interrupts INTPn.

[Syntax]
```c
void R_INTCn_Start ( void );
```

Remark

n is the interrupt factor number.

[Argument(s)]

None.

[Return value]

None.
R_INTCn_Stop

Disables the acceptance of the external maskable interrupts INTPn.

[Syntax]
```c
void R_INTCn_Stop ( void );
```

Remark  
\( n \) is the interrupt factor number.

[Argument(s)]
None.

[Return value]
None.
r_intclln_interrupt

Performs processing in response to the external maskable interrupt INTPLRn.

Remark This API function is called as the interrupt process corresponding to the external maskable interrupt INTPLRn.

[Syntax]
CA78K0R Compiler
__interrupt static void r_intclln_interrupt ( void );

CC-RL Compiler
static void __near r_intclln_interrupt ( void );

Remark n is the interrupt factor number.

[Argument(s)]
None.

[Return value]
None.
**R_INTCLRn_Start**

Enables the acceptance of the external maskable interrupts INTPLRn.

**[Syntax]**

```c
void R_INTCLRn_Start ( void );
```

**Remark**

*n* is the interrupt factor number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_INTCLRn_Stop**

Disables the acceptance of the external maskable interrupts INTPLRn.

**[Syntax]**

```c
void R_INTCLRn_Stop ( void );
```

Remark   
$n$ is the interrupt factor number.

**[Argument(s)]**

None.

**[Return value]**

None.
r_intrtcicn_interrupt

Performs processing in response to the external maskable interrupt INTRTICIn.

Remark  This API function is called as the interrupt process corresponding to the external maskable interrupt INTRTICIn.

[Syntax]
CA78K0R Compiler
  __interrupt static void r_intrtcicn_interrupt ( void );

CC-RL Compiler
  static void __near r_intrtcicn_interrupt ( void );

Remark  n is the interrupt factor number.

[Argument(s)]
  None.

[Return value]
  None.
**R_INTRTCICn_Start**

Enables the acceptance of the external maskable interrupts INTRTCICn.

**[Syntax]**

```c
void R_INTRTCICn_Start ( void );
```

Remark  $n$ is the interrupt factor number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_INTRTCICn_Stop**

Disables the acceptance of the external maskable interrupts INTRTCICn.

**[Syntax]**

```
void R_INTRTCICn_Stop ( void );
```

**Remark**

\( n \) is the interrupt factor number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_INTFO_Start

Enables the acceptance of the external maskable interrupts INTFO.

#### Syntax

```c
void R_INTFO_Start ( void );
```

#### Argument(s)

None.

#### Return value

None.
**R_INTFO_Stop**

Disables the acceptance of the external maskable interrupts INTFO.

**[Syntax]**

```c
void R_INTFO_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_INTFO_ClearFlag

Clears INTFCLR flag of Interrupt flag output control register 1 (INTFOCTL1).

[Syntax]
void R_INTFO_ClearFlag ( void );

[Argument(s)]
None.

[Return value]
None.
**r_intfo_interrupt**

Performs processing in response to the external maskable interrupt INTFO.

**Remark**

This API function is called as the interrupt process corresponding to the external maskable interrupt INTFO.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_intfo_interrupt ( void );
```

**CC-RL Compiler**

```c
static void   __near r_intfo_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example
Count the number of falling edge.

[GUI setting example]

<table>
<thead>
<tr>
<th>Interrupt</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>INTP</td>
<td>Used</td>
</tr>
<tr>
<td>INTP0</td>
<td>Valid edge</td>
</tr>
<tr>
<td></td>
<td>Priority</td>
</tr>
</tbody>
</table>

[API setting example]

```c
r_main.c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Clear INTP0 interrupt flag and enable interrupt */
    R_INTC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

```c
r_cg_intc_user.c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_intc0_cnt = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_intc0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Count INTP0 */
    g_intc0_cnt++;
    /* End user code. Do not edit comment generated here */
}
```
3.3.39 **Key interrupt function**

Below is a list of API functions output by the Code Generator for key interrupt function use.

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_KEY_Create</td>
<td>Performs initialization necessary to control the key interrupt function.</td>
</tr>
<tr>
<td>R_KEY_Create_UserInit</td>
<td>Performs user-defined initialization relating to the key interrupt function.</td>
</tr>
<tr>
<td>r_key_interrupt</td>
<td>Performs processing in response to the key interrupt INTKR.</td>
</tr>
<tr>
<td>R_KEY_Start</td>
<td>Enables the acceptance of the key interrupt INTKR.</td>
</tr>
<tr>
<td>R_KEY_Stop</td>
<td>Disables the acceptance of the key interrupt INTKR.</td>
</tr>
</tbody>
</table>
R_KEY_Create

Performs initialization necessary to control the key interrupt function.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]
void R_KEY_Create ( void );

[Argument(s)]
None.

[Return value]
None.
R_KEY_Create_UserInit

Performs user-defined initialization relating to the key interrupt function.

Remark  This API function is called as the R_KEY_Create callback routine.

[Syntax]

void R_KEY_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
r_key_interrupt

Performs processing in response to the key interrupt INTKR.

Remark  This API function is called as the interrupt process corresponding to the key interrupt INTKR.

[Syntax]
CA78K0R Compiler
__interrupt static void r_key_interrupt ( void );

CC-RL Compiler
static void __near r_key_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**R_KEY_Start**

Enables the acceptance of the key interrupt INTKR.

**[Syntax]**

```
void R_KEY_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_KEY_Stop

Disables the acceptance of the key interrupt INTKR.

[Syntax]

```c
void R_KEY_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example

Set the flag for 8 keys which the falling edge is detected.

**[GUI setting example]**

<table>
<thead>
<tr>
<th>Interrupt</th>
<th>KEY</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>KR0</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR1</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR2</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR3</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR4</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR5</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR6</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>KR7</td>
<td>Used</td>
</tr>
<tr>
<td>Priority</td>
<td></td>
<td>High</td>
</tr>
</tbody>
</table>

**[API setting example]**

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Clear INTKR interrupt flag and enable interrupt */
    R_KEY_Start();
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_key_fix = 0x00U;
/* End user code. Do not edit comment generated here */

static void __near r_key_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    g_key_fix = ~P7;
    /* End user code. Do not edit comment generated here */
}
```
### 3.3.40 Voltage detector

Below is a list of API functions output by the Code Generator for voltage detector use.

#### Table 3.42 API Functions: [Voltage Detector]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_LVD_Create</td>
<td>Performs initialization necessary to control the voltage detector.</td>
</tr>
<tr>
<td>R_LVD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the voltage detector.</td>
</tr>
<tr>
<td>r_lvd_interrupt</td>
<td>Performs processing in response to the voltage detection interrupt INTLVI.</td>
</tr>
<tr>
<td>r_lvd_vddinterrupt</td>
<td>Performs processing in response to the voltage detection of VDD pin interrupt INTLVDVDD.</td>
</tr>
<tr>
<td>r_lvd_vbatinterrupt</td>
<td>Performs processing in response to the voltage detection of VBAT pin interrupt INTLVDVBAT.</td>
</tr>
<tr>
<td>r_lvd_vrtcinterrupt</td>
<td>Performs processing in response to the voltage detection of VRTC pin interrupt INTLVDVRTC.</td>
</tr>
<tr>
<td>r_lvd_exlvdinterrupt</td>
<td>Performs processing in response to the voltage detection of EXLVD pin interrupt INTLVDEXLVD.</td>
</tr>
<tr>
<td>R_LVD_InterruptMode_Start</td>
<td>Starts voltage detection (when in interrupt mode, and interrupt &amp; reset mode).</td>
</tr>
<tr>
<td>R_LVD_Start_VDD</td>
<td>Enables operation of VDD pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Start_VBAT</td>
<td>Enables operation of VBAT pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Start_VRTC</td>
<td>Enables operation of VRTC pin voltage detection.</td>
</tr>
<tr>
<td>R_LVD_Stop_VEXLVD</td>
<td>Enables operation of EXLVD pin voltage detection.</td>
</tr>
<tr>
<td>R_LVI_Create</td>
<td>Performs initialization necessary to control the voltage detector.</td>
</tr>
<tr>
<td>R_LVI_Create_UserInit</td>
<td>Performs user-defined initialization relating to the voltage detector.</td>
</tr>
<tr>
<td>r_lvi_interrupt</td>
<td>Performs processing in response to the voltage detection interrupt INTLVI.</td>
</tr>
<tr>
<td>R_LVI_InterruptMode_Start</td>
<td>Starts voltage detection (when in interrupt mode, and interrupt &amp; reset mode).</td>
</tr>
</tbody>
</table>
R_LVD_Create

Performs initialization necessary to control the voltage detector.

Remark    This API function is called from R_Systeminit before main() is executed.

[Syntax]

```
void R_LVD_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_LVD_Create_UserInit**

Performs user-defined initialization relating to the voltage detector.

**Remark**
This API function is called as the `R_LVD_Create` callback routine.

**[Syntax]**

```c
void R_LVD_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_lvd_interrupt**

Performs processing in response to the voltage detection interrupt INTLVI.

**Remark** This API function is called as the interrupt process corresponding to the voltage detection interrupt INTLVI.

**[Syntax]**

CA78K0R Compiler

```
__interrupt static void r_lvd_interrupt ( void );
```

CC-RL Compiler

```
static void __near r_lvd_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_lvd_vddinterrupt

Performs processing in response to the voltage detection of VDD pin interrupt INTLVDVDD.

Remark  This API function is called as the interrupt process corresponding to the voltage detection of VDD pin interrupt INTLVDVDD.

[Syntax]
CA78K0R Compiler
__interrupt static void r_lvd_vddinterrupt ( void );

CC-RL Compiler
static void __near r_lvd_vddinterrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_lvd_vbatinterrupt

Performs processing in response to the voltage detection of VBAT pin interrupt INTLVDVBAT.

Remark   This API function is called as the interrupt process corresponding to the voltage detection of VBAT pin interrupt INTLVDVBAT.

[Syntax]
CA78K0R Compiler
__interrupt static void   r_lvd_vbatinterrupt ( void );

CC-RL Compiler
static void   __near r_lvd_vbatinterrupt ( void );

[Argument(s)]
None.

[Return value]
None.
r_lvd_vrtcinterrupt

Performs processing in response to the voltage detection of VRTC pin interrupt INTLVDVRTC.

Remark  This API function is called as the interrupt process corresponding to the voltage detection of VRTC pin interrupt INTLVDVRTC.

**[Syntax]**

CA78K0R Compiler  
```c
__interrupt static void r_lvd_vrtcinterrupt ( void );
```

CC-RL Compiler  
```c
static void __near r_lvd_vrtcinterrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_lvd_exlvdinterrupt

Performs processing in response to the voltage detection of EXLVD pin interrupt INTLVDEXLVD.

Remark   This API function is called as the interrupt process corresponding to the voltage detection of EXLVD pin interrupt INTLVDEXLVD.

[Syntax]
CA78K0R Compiler
__interrupt static void r_lvd_exlvdinterrupt ( void );

CC-RL Compiler
static void __near r_lvd_exlvdinterrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_LVD_InterruptMode_Start

Starts voltage detection (when in interrupt mode, and interrupt & reset mode).

[Syntax]

| void   | R_LVD_InterruptMode_Start ( void ); |

[Argument(s)]

None.

[Return value]

None.
R_LVD_Start_VDD

Enables operation of VDD pin voltage detection.

[Syntax]
```c
void R_LVD_Start_VDD ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_LVD_Start_VBAT**

Enables operation of VBAT pin voltage detection.

**Syntax**

```c
void R_LVD_Start_VBAT ( void );
```

**Argument(s)**

None.

**Return value**

None.
**R_LVD_Start_VRTC**

Enables operation of VRTC pin voltage detection.

**[Syntax]**

```c
void R_LVD_Start_VRTC ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_LVD_Start_EXLVD**

Enables operation of EXLVD pin voltage detection.

**[Syntax]**

```c
void R_LVD_Start_EXLVD ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_LVD_Stop_VDD

Disables operation of VDD pin voltage detection.

[Syntax]

```c
void R_LVD_Stop_VDD ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_LVD_Stop_VBAT**

Disables operation of VBAT pin voltage detection.

**[Syntax]**

```
void R_LVD_Stop_VBAT ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_LVD_Stop_VRTC**

Disables operation of VRTC pin voltage detection.

**[Syntax]**

```c
void R_LVD_Stop_VRTC ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_LVD_Stop_EXLVD

Disables operation of EXLVD pin voltage detection.

[Syntax]
void R_LVD_Stop_EXLVD ( void );

[Argument(s)]
None.

[Return value]
None.
R_LVI_Create

Performs initialization necessary to control the voltage detector.

Remark     This API function is called from R_Systeminit before main() is executed.

[Syntax]

```
void R_LVI_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_LVI_Create_UserInit

Performs user-defined initialization relating to the voltage detector.

Remark This API function is called as the R_LVI_Create callback routine.

[Syntax]

```c
void R_LVI_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
**r_lvi_interrupt**

Performs processing in response to the voltage detection interrupt INTLVI.

**Remark**  This API function is called as the interrupt process corresponding to the voltage detection interrupt INTLVI.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_lvi_interrupt ( void );
```

**CC-RL Compiler**

```c
static void _near r_lvi_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_LVI_InterruptMode_Start

Starts voltage detection (when in interrupt mode, and interrupt & reset mode).

[Syntax]

```c
void R_LVI_InterruptMode_Start ( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example

Detect the falling of the supply voltage by Interrupt & reset mode, and perform arbitrary processing in interrupt function.

**[GUI setting example]**

<table>
<thead>
<tr>
<th>Voltage detector</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>LVD</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Low voltage detector operation setting</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Interrupt &amp; reset mode</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>INTLVI Priority</td>
<td>Low</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Reset generation level (VLVDL)</td>
<td>2.75(V)</td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>Interrupt generation level (VLVDH)</td>
<td>3.15(V)</td>
</tr>
</tbody>
</table>

**[API setting example]**

r_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable the voltage detector interrupt */
    R_LVD_InterruptMode_Start();

    while (1U)
    {
        ;
    }  
    /* End user code. Do not edit comment generated here */
}
```

r_cg_lvd_user.c

```c
static void __near r_lvd_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Processing to be performed before the reset */
    /* End user code. Do not edit comment generated here */
}
```
### 3.3.41 Battery backup function

Below is a list of API functions output by the Code Generator for battery backup function use.

**Table 3.43 API Functions: [Battery Backup Function]**

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_BUP_Create</td>
<td>Performs initialization necessary to control the battery backup function.</td>
</tr>
<tr>
<td>R_BUP_Create_UserInit</td>
<td>Performs user-defined initialization relating to the battery backup function.</td>
</tr>
<tr>
<td>r_bup_interrupt</td>
<td>Performs processing in response to the power switching detection interrupt INTVBAT.</td>
</tr>
<tr>
<td>R_BUP_Start</td>
<td>Enables operation of battery backup function.</td>
</tr>
<tr>
<td>R_BUP_Stop</td>
<td>Disables operation of battery backup function.</td>
</tr>
</tbody>
</table>
**R_BUP_Create**

Performs initialization necessary to control the battery backup function.

**Remark**
This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_BUP_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_BUP_Create_UserInit**

Performs user-defined initialization relating to the battery backup function.

Remark This API function is called as the `R_BUP_Create` callback routine.

### [Syntax]

```c
void R_BUP_Create_UserInit ( void );
```

### [Argument(s)]
None.

### [Return value]
None.
r_bup_interrupt

Performs processing in response to the power switching detection interrupt INTVBAT.

Remark     This API function is called as the interrupt process corresponding to the power switching detection interrupt INTVBAT.

[Syntax]
CA78K0R Compiler
__interrupt static void    r_bup_interrupt ( void );

CC-RL Compiler
static void    __near r_bup_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
Enables operation of battery backup function.

**Syntax**

```c
void R_BUP_Start ( void );
```

**Argument(s)**

None.

**Return value**

None.
**R_BUP_Stop**

Disables operation of battery backup function.

**[Syntax]**

```c
void R_BUP_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Set the flag to notify switching to battery backup mode.

[GUI setting example]

<table>
<thead>
<tr>
<th>Battery backup function</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>KEYBATTERYBACKUP</td>
<td></td>
</tr>
<tr>
<td>Power switching operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Generate an interrupt when power is switched (INTVBAT)</td>
<td>Used</td>
</tr>
<tr>
<td>Power switching interrupt selection</td>
<td>Interrupt generated when VDD is switched to VBAT</td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

[API setting example]

```c
r_cg_main.c

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start battery backup module operation */
    R_BUP_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

```c
r_cg_bup_user.c

/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_bup_f = 0U;
/* End user code. Do not edit comment generated here */

static void __near r_bup_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* When entering the battery backup mode, a flag is set */
    if (VBATCMPM == 0U) {
        g_bup_f = 0U;
    } else {
        g_bup_f = 1U;
    }
    /* End user code. Do not edit comment generated here */
}  ```
3.3.42 Oscillation stop detector

Below is a list of API functions output by the Code Generator for oscillation stop detector use.

Table 3.44 API Functions: [Oscillation Stop Detector]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_OSDC_Create</td>
<td>Performs initialization necessary to control the oscillation stop detector.</td>
</tr>
<tr>
<td>R_OSDC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the oscillation stop detector.</td>
</tr>
<tr>
<td>r_osdc_interrupt</td>
<td>Performs processing in response to the oscillation stop detection interrupt INTOSDC.</td>
</tr>
<tr>
<td>R_OSDC_Start</td>
<td>Enables operation of oscillation stop detector.</td>
</tr>
<tr>
<td>R_OSDC_Stop</td>
<td>Disables operation of oscillation stop detector.</td>
</tr>
<tr>
<td>R_OSDC_Set_PowerOff</td>
<td>Halts the clock supplied to the oscillation stop detector.</td>
</tr>
<tr>
<td>R_OSDC_Reset</td>
<td>Reset the oscillation stop detector.</td>
</tr>
</tbody>
</table>
**R_OSDC_Create**

Performs initialization necessary to control the oscillation stop detector.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_OSDC_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_OSDC_Create_UserInit**

Performs user-defined initialization relating to the oscillation stop detector.

Remark  
This API function is called as the R_OSDC_Create callback routine.

**Syntax**

```c
void R_OSDC_Create_UserInit ( void );
```

**Argument(s)**

None.

**Return value**

None.
r_osdc_interrupt

Performs processing in response to the oscillation stop detection interrupt INTOSDC.

Remark  This API function is called as the interrupt process corresponding to the oscillation stop detection interrupt INTOSDC.

[Syntax]
CA78K0R Compiler
__interrupt static void    r_osdc_interrupt ( void );

CC-RL Compiler
static void    __near r_osdc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
R_OSDC_Start

Enables operation of oscillation stop detector.

**[Syntax]**

```c
void R_OSDC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_OSDC_Stop

Disables operation of oscillation stop detector.

[Syntax]

```c
void R_OSDC_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_OSDC_Set_PowerOff**

Halts the clock supplied to the oscillation stop detector.

**Remark**

Calling this API function changes the oscillation stop detector to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_OSDC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_OSDC_Reset

Reset the oscillation stop detector.

[Syntax]

```c
void R_OSDC_Reset ( void );
```

[Argument(s)]

None.

[Return value]

None.
Usage example
Reset by Oscillation stop detection interrupt.

[GUI setting example]

<table>
<thead>
<tr>
<th>Oscillation stop detector</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>OSCSTOPDETECTOR</td>
<td></td>
</tr>
<tr>
<td>Oscillation stop</td>
<td>Used</td>
</tr>
<tr>
<td>operation setting</td>
<td></td>
</tr>
<tr>
<td>Oscillation stop</td>
<td></td>
</tr>
<tr>
<td>judgement time</td>
<td>100(ms) (TYP.) (Actual value : 100)</td>
</tr>
<tr>
<td>Generate an interrupt</td>
<td>Used</td>
</tr>
<tr>
<td>when oscillation stop is</td>
<td></td>
</tr>
<tr>
<td>detected (INTOSDC)</td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Watchdog timer</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>WDT</td>
<td></td>
</tr>
<tr>
<td>Watchdog timer</td>
<td>Used</td>
</tr>
<tr>
<td>operation setting</td>
<td></td>
</tr>
<tr>
<td>Operation in</td>
<td></td>
</tr>
<tr>
<td>HALT/STOP/SNOOZE</td>
<td></td>
</tr>
<tr>
<td>mode setting</td>
<td></td>
</tr>
<tr>
<td>Overflow time</td>
<td>2^16/fIL 4369.07(ms)</td>
</tr>
<tr>
<td>Window open period</td>
<td>100(%)</td>
</tr>
<tr>
<td>Enable interval</td>
<td></td>
</tr>
<tr>
<td>interrupt when 75% +</td>
<td></td>
</tr>
<tr>
<td>1/2fIL of overflow time</td>
<td></td>
</tr>
<tr>
<td>(INTWDTI)</td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

```
/* Start user code. Do not edit comment generated here */
R_MAIN_UserInit();
/* Start OSDC module operation */
R_OSDC_Start();
while (1U)
{
    /* Restart the watchdog timer */
    R_WDT_Restart();
    /* End user code. Do not edit comment generated here */
}
```

```
/* Start user code. Do not edit comment generated here */
R_OSDC_Stop();
/* End user code. Do not edit comment generated here */
```

```
/* Start user code. Do not edit comment generated here */
R_OSDC_Start();
/* Stop OSDC module operation */
R_OSDC_Stop();
/* End user code. Do not edit comment generated here */
```
3.3.43 SPI interface

Below is a list of API functions output by the Code Generator for SPI interface use.

Table 3.45 API Functions: [SPI Interface]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_SAIC_Create</td>
<td>Performs initialization necessary to control the SPI interface.</td>
</tr>
<tr>
<td>R_SAIC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the SPI interface.</td>
</tr>
<tr>
<td>R_SAIC_Write</td>
<td>Starts SPI data transmission.</td>
</tr>
<tr>
<td>R_SAIC_Read</td>
<td>Starts SPI data reception.</td>
</tr>
<tr>
<td>R_SPI_Create</td>
<td>Performs initialization necessary to control the SPI interface.</td>
</tr>
<tr>
<td>R_SPI_Create_UserInit</td>
<td>Performs user-defined initialization relating to the SPI interface.</td>
</tr>
<tr>
<td>R_SPI_Write</td>
<td>Starts SPI data transmission.</td>
</tr>
<tr>
<td>R_SPI_Read</td>
<td>Starts SPI data reception.</td>
</tr>
</tbody>
</table>
**R_SAIC_Create**

Performs initialization necessary to control the SPI interface.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_SAIC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_SAIC_Create_UserInit**

Performs user-defined initialization relating to the SPI interface.

Remark  This API function is called as the **R_SAIC_Create** callback routine.

**[Syntax]**

```c
void R_SAIC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_SAIC_Write

Starts SPI data transmission.

[Syntax]

```c
void R_SAIC_Write ( const smartanalog_t * p_saic_data );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>const smartanalog_t * p_saic_data;</td>
<td>Pointer to area storing the transmission data</td>
</tr>
</tbody>
</table>

[Return value]

None.
R_SAIC_Read

Starts SPI data reception.

**[Syntax]**

```c
void R_SAIC_Read ( const smartanalog_t * p_saic_data, smartanalog_t * p_saic_read_buf );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>const smartanalog_t * p_saic_data;</td>
<td>Pointer to area to store the received data</td>
</tr>
<tr>
<td>O</td>
<td>smartanalog_t * p_saic_read_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
**R_SPI_Create**

Performs initialization necessary to control the SPI interface.

**Remark**  This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_SPI_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_SPI_Create_UserInit

Performs user-defined initialization relating to the SPI interface.

Remark  This API function is called as the R_SPI_Create callback routine.

[Syntax]

```c
void R_SPI_Create_UserInit ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_SPI_Write

Starts SPI data transmission.

[Syntax]

```c
void R_SPI_Write ( const smartanalog_t * p_saic_data );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>const smartanalog_t * p_saic_data;</td>
<td>Pointer to area storing the transmission data</td>
</tr>
</tbody>
</table>

[Return value]

None.
R_SPI_Read

Starts SPI data reception.

[Syntax]

```c
void R_SPI_Read ( const smartanalog_t * p_saic_data, smartanalog_t * p_saic_read_buf );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>const smartanalog_t * p_saic_data;</td>
<td>Pointer to area to store the received data</td>
</tr>
<tr>
<td>O</td>
<td>smartanalog_t * p_saic_read_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
</tbody>
</table>

[Return value]

None.
Usage example
Transfer and write data of external device by SPI transmission. After that, read the data for verify check.
※Please use SA-Designer together.

[GUI setting example]

<table>
<thead>
<tr>
<th>SPI interface</th>
<th>Setting</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>SPI</td>
<td>Analog IC operation</td>
<td>Used</td>
</tr>
<tr>
<td></td>
<td>setting</td>
<td></td>
</tr>
<tr>
<td>Baudrate</td>
<td>300(bps) (Actual value: 300.481)</td>
<td></td>
</tr>
</tbody>
</table>

[API setting example]

```c
/* Start user code for global. Do not edit comment generated here */
uint8_t g_flag;
smartanalog_t gp_sa_read_buf[];
extern const smartanalog_t gp_smartanalog_data[];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        if (1U == g_flag)
        {
            /* Write SAIC register */
            R_SAIC_Write(gp_smartanalog_data);

            /* Read SAIC register */
            R_SAIC_Read(gp_smartanalog_data, gp_sa_read_buf);

            /** read after write verify **/
        }
    }
    /* End user code. Do not edit comment generated here */
}```
3.3.44 Operational amplifier

Below is a list of API functions output by the Code Generator for Operational Amplifier use.

Table 3.46 API Functions: [Operational amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_OPAMP_Create</td>
<td>Performs initialization necessary to control the operational amplifier.</td>
</tr>
<tr>
<td>R_OPAMP_Create_UserInit</td>
<td>Performs user-defined initialization related to the operational amplifier.</td>
</tr>
<tr>
<td>R_OPAMP_Set_ReferenceCircuitOn</td>
<td>Enables operational amplifier reference current circuit.</td>
</tr>
<tr>
<td>R_OPAMP_Set_ReferenceCircuitOff</td>
<td>Disables operational amplifier reference current circuit.</td>
</tr>
<tr>
<td>R_OPAMPn_Start</td>
<td>Starts operational amplifier of unit n.</td>
</tr>
<tr>
<td>R_OPAMPn_Stop</td>
<td>Stops operational amplifier of unit n.</td>
</tr>
<tr>
<td>R_OPAMPn_Set_PrechargeOn</td>
<td>Starts precharging of the external capacitor of the operational amplifier n.</td>
</tr>
<tr>
<td>R_OPAMPn_Set_PrechargeOff</td>
<td>Performs user-defined initialization related to the operational amplifier n.</td>
</tr>
</tbody>
</table>
R_OPAMP_Create

Performs initialization necessary to control the operational amplifier.

**Remark**  This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_OPAMP_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMP_Create_UserInit**

Performs user-defined initialization relating to the operational amplifier.

**Remark**
This API function is called as the `R_OPAMP_Create` callback routine.

**[Syntax]**

```c
void R_OPAMP_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMP_Set_ReferenceCircuitOn**

Enables operational amplifier reference current circuit.

**[Syntax]**

```c
void R_OPAMP_Set_ReferenceCircuitOn ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMP_Set_ReferenceCircuitOff**

Disables operational amplifier reference current circuit.

**[Syntax]**

```c
void R_OPAMP_Set_ReferenceCircuitOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMP\_n\_Start**

Starts operational amplifier of unit \( n \).

**[Syntax]**

```c
void R_OPAMPn_Start ( void );
```

**Remark**

\( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMPn_Stop**

Stops operational amplifier of unit \( n \).

**[Syntax]**

```c
void R_OPAMPn_Stop ( void );
```

Remark \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_OPAMPn_Set_PrechargeOn

Starts precharging of the external capacitor of the operational amplifier n.

[Syntax]

```
void R_OPAMPn_Set_PrechargeOn ( void );
```

Remark  

n is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_OPAMPn_Set_PrechargeOff

Stops precharging of the external capacitor of the operational amplifier \( n \).

[Syntax]

```c
void R_OPAMPn_Set_PrechargeOff ( void );
```

Remark

\( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
Usage example

Use Operational amplifier for Comparator as + side input.

<table>
<thead>
<tr>
<th>[GUI setting example]</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Operational amplifier</strong></td>
<td></td>
</tr>
<tr>
<td>OPAMP</td>
<td></td>
</tr>
<tr>
<td>Operational amplifier operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Use operational amplifier 0</td>
<td>Used</td>
</tr>
<tr>
<td>Use operational amplifier 1</td>
<td>Unused</td>
</tr>
<tr>
<td>Use operational amplifier 2</td>
<td>Unused</td>
</tr>
<tr>
<td>Use operational amplifier 3</td>
<td>Unused</td>
</tr>
<tr>
<td>Reference current circuit setting</td>
<td>Stop</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Low-power mode</td>
</tr>
<tr>
<td>ELC trigger setting</td>
<td>Operational amplifier 0: Operational amplifier ELC trigger 0</td>
</tr>
<tr>
<td></td>
<td>Operational amplifier 1: Operational amplifier ELC trigger 1</td>
</tr>
<tr>
<td></td>
<td>Operational amplifier 2: Operational amplifier ELC trigger 2</td>
</tr>
<tr>
<td></td>
<td>Operational amplifier 3: Operational amplifier ELC trigger 3</td>
</tr>
<tr>
<td><strong>Operational Amplifier 0</strong></td>
<td></td>
</tr>
<tr>
<td>Activation/stop trigger control setting</td>
<td>Software trigger mode</td>
</tr>
</tbody>
</table>

| **Comparator** |          |
| COMP           |          |
| Speed setting  | Low speed |
| Comparator 0   |          |
| Comparator0 Mode setting | Normal |
| Comparator0 Edge setting | Rising edge |
| Comparator0 Digital filter setting | Unused |
| Comparator0 Enable output (VOUT0) | Unused |
| Comparator0 Use comparator 0 interrupt (INTCMP0) | Used |
| Comparator0 Priority | Low |
[API setting example]

r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the operational amplifier 0 */
    R_OPAMP0_Start();

    /* Start the comparator 0 */
    R_COMP0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.45 Data operation circuit

Below is a list of API functions output by the Code Generator for Operational Amplifier use.

Table 3.47 API Functions: [Operational amplifier]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_DOC_Create</td>
<td>Performs initialization necessary to control the data operation circuit.</td>
</tr>
<tr>
<td>R_DOC_Create_UserInit</td>
<td>Performs user-defined initialization related to the data operation circuit.</td>
</tr>
<tr>
<td>r_doc_interrupt</td>
<td>Performs processing in response to the DOC operation result detection interrupt INTDOC.</td>
</tr>
<tr>
<td>R_DOC_SetMode</td>
<td>Configures the operation mode of data operation circuit.</td>
</tr>
<tr>
<td>R_DOC_WriteData</td>
<td>Writes new data to compare, add or subtract.</td>
</tr>
<tr>
<td>R_DOC_GetResult</td>
<td>Gets result of addition or subtraction.</td>
</tr>
<tr>
<td>R_DOC_ClearFlag</td>
<td>Clears DOPCF flag of DOC control register (DOCR).</td>
</tr>
<tr>
<td>R_DOC_Set_PowerOff</td>
<td>Stops the clock supplied for data operation circuit.</td>
</tr>
<tr>
<td>R_DOC_Reset</td>
<td>Resets Data operation circuit module.</td>
</tr>
</tbody>
</table>
**R_DOC_Create**

Performs initialization necessary to control the data operation circuit.

**Remark**  
This API function is called from `R_Systeminit` before `main()` is executed.

**[Syntax]**

```c
void R_DOC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_DOC_Create_UserInit**

Performs user-defined initialization relating to the data operation circuit.

**Remark** This API function is called as the **R_DOC_Create** callback routine.

**[Syntax]**

```c
void R_DOC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
r_doc_interrupt

Performs processing in response to the data operation circuit interrupt INTDOC.
Remark This API function is called as the interrupt process corresponding to the data operation circuit interrupt INTDOC.

[Syntax]
CA78K0R Compiler
__interrupt static void r_doc_interrupt ( void );

CC-RL Compiler
static void __near r_doc_interrupt ( void );

[Argument(s)]
None.

[Return value]
None.
**R_DOC_SetMode**

Configures the operation mode of data operation circuit.

### [Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_doc.h"
MD_STATUS  R_DOC_SetMode ( doc_mode_t mode, unit16_t value );
```

### [Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>doc_mode_t mode</td>
<td>Operation mode of data operation circuit</td>
</tr>
<tr>
<td></td>
<td></td>
<td>ADDITION: Data addition mode</td>
</tr>
<tr>
<td></td>
<td></td>
<td>SUBTRACTION: Data subtraction mode</td>
</tr>
<tr>
<td></td>
<td></td>
<td>COMPARE_MATCH: Data comparison mode</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(Detection Condition: Data match is detected)</td>
</tr>
<tr>
<td></td>
<td></td>
<td>COMPARE_MISMATCH: Data subtraction mode</td>
</tr>
<tr>
<td></td>
<td></td>
<td>(Detection Condition: Data mismatch is detected)</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t value</td>
<td>Data addition and data subtraction : Results of operations</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Data comparison : 16-bit data for use as a reference</td>
</tr>
</tbody>
</table>

### [Return value]

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_DOC_WriteData

Writes new data to compare, add or subtract.

Remark     Write data to DODIR register.

[Syntax]
#include "r_cg_macrodriver.h"
void R_DOC_WriteData ( unit16_t data );

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>unit16_t data;</td>
<td>data to compare, add or subtract</td>
</tr>
</tbody>
</table>

[Return value]
None.
R_DOC_GetResult

Gets result of addition or subtraction.

[Syntax]

```
#include     "r_cg_macrodriver.h"
void         R_DOC_GetResult ( unit16_t*const data );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>unit16_t*const data;</td>
<td>pointer to where result will be stored</td>
</tr>
</tbody>
</table>

[Return value]

None.
**R_DOC_ClearFlag**

Clears DOPCF flag of DOC control register (DOCR).

**[Syntax]**

```c
void R_DOC_ClearFlag ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_DOC_Set_PowerOff

Stops the clock supplied for data operation circuit.

[Syntax]

```c
void R_DOC_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_DOC_Reset

Resets Data operation circuit module.

Syntax

```c
void R_DOC_Reset ( void );
```

Argument(s)

None.

Return value

None.
Usage example

Add array data by Data addition mode and get the result when the result is larger than "FFFFh". After that, change the mode to Data comparision mode and generate interrupt when detecting the data other than "0000h".

[GUI setting example]

<table>
<thead>
<tr>
<th>Data operation circuit</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>DOC</td>
<td>Used</td>
</tr>
<tr>
<td>DOC setting</td>
<td>Used</td>
</tr>
<tr>
<td>Data operation setting</td>
<td>Data addition mode</td>
</tr>
<tr>
<td>Comparison reference/Initial value of addition or subtraction result</td>
<td>0xFFFF</td>
</tr>
<tr>
<td>Enable data operation circuit interrupt (INTDOC)</td>
<td>Used</td>
</tr>
<tr>
<td>INTDOC Priority</td>
<td>Low</td>
</tr>
</tbody>
</table>
[API setting example]

r_cg_main.c

```c
/* Start user code for global. Do not edit comment generated here */
extern volatile uint16_t data[16];
volatile uint8_t cnt;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        for (cnt = 0; cnt < 16U; cnt++)
        {
            /* Write new data to compare */
            R_DOC_WriteData(data[cnt]);
        }
    }
    /* End user code. Do not edit comment generated here */
}
```

r_cg_doc_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint16_t data[16];
volatile uint16_t result;
/* End user code. Do not edit comment generated here */

static void __near r_doc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Get result */
    R_DOC_GetResult((uint16_t *)&result);
    /* Configure the operation mode of DOC */
    R_DOC_SetMode(COMPARE_MISMATCH, 0x0000);
    /* Clear DOPCF flag */
    R_DOC_ClearFlag();
    /* End user code. Do not edit comment generated here */
}
3.3.46 32-bit Multiply-accumulator

Below is a list of API functions output by the Code Generator for 32-bit Multiply-accumulator use.

Table 3.48 API Functions: [32-bit Multiply-accumulator]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_MAC32Bit_Create</td>
<td>Performs initialization necessary to control the 32-bit Multiply-accumulator.</td>
</tr>
<tr>
<td>R_MAC32Bit_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 32-bit Multiply-accumulator.</td>
</tr>
<tr>
<td>r_mac32bit_interrupt_flow</td>
<td>Performs processing in response to the 32-bit Multiply-accumulator interrupt INTMACLOF.</td>
</tr>
<tr>
<td>R_MAC32Bit_Reset</td>
<td>Resets the 32-bit Multiply-accumulator.</td>
</tr>
<tr>
<td>R_MAC32Bit_Set_PowerOff</td>
<td>Stops the clock supplied for the 32-bit Multiply-accumulator.</td>
</tr>
<tr>
<td>R_MAC32Bit_MULUnsigned</td>
<td>Operates the unsigned multiply.</td>
</tr>
<tr>
<td>R_MAC32Bit_MULSigned</td>
<td>Operates the signed multiply.</td>
</tr>
<tr>
<td>R_MAC32Bit_MACUnsigned</td>
<td>Operates the unsigned multiply-accumulate.</td>
</tr>
<tr>
<td>R_MAC32Bit_MACSigned</td>
<td>Operates the signed multiply-accumulate.</td>
</tr>
</tbody>
</table>
R_MAC32Bit_Create

Performs initialization necessary to control the 32-bit Multiply-accumulator.

Remark   This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_MAC32Bit_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_MAC32Bit_Create_UserInit

Performs user-defined initialization relating to the 32-bit Multiply-accumulator.

Remark  This API function is called as the R_MAC32Bit_Create callback routine.

[Syntax]

```c
void R_MAC32Bit_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
**r_mac32bit_interrupt_flow**

Performs processing in response to the 32-bit Multiply-accumulator interrupt INTMACLOF.

**Remark** This API function is called as the interrupt process corresponding to the 32-bit Multiply-accumulator interrupt INTMACLOF.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void    r_mac32bit_interrupt_flow ( void );
```

CC-RL Compiler

```c
static void    __near r_mac32bit_interrupt_flow ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_MAC32Bit_Reset

Resets the 32-bit Multiply-accumulator.

[Syntax]
void R_MAC32Bit_Reset ( void );

[Argument(s)]
None.

[Return value]
None.
R_MAC32Bit_Set_PowerOff

Stops the clock supplied for the 32-bit Multiply-accumulator.

Remark 32-bit Multiply-accumulator enters the reset state by calling this API. Therefore, writing to the registers which control 32-bit Multiply-accumulator is ignored after calling this API.

[Syntax]

```c
void R_MAC32Bit_Set_PowerOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_MAC32Bit_MULUnsigned

Operates the unsigned multiply.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_mac32bit.h"
void R_MAC32Bit_MULUnsigned ( uint32_t data_a, uint32_t data_b, mac32bit_uint64_t * buffer_64bit );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t data_a;</td>
<td>Multiplicand</td>
</tr>
<tr>
<td>I</td>
<td>uint32_t data_b;</td>
<td>Multiplier</td>
</tr>
<tr>
<td>O</td>
<td>mac32bit_uint64_t * buffer_64bit;</td>
<td>Multiplier result</td>
</tr>
</tbody>
</table>

**Remark**
Below is an example of the structure `mac32bit_uint64_t` for the multiplier result.

```c
typedef struct
{
    uint16_t low_low;
    uint16_t low_high;
    uint16_t high_low;
    uint16_t high_high;
} mac32bit_uint64_t;
```

**[Return value]**
None.
R_MAC32Bit_MULSigned

Operates the signed multiply.

[Syntax]

```c
#include "r_cg_macrodriver.h"
#include "r_cg_mac32bit.h"
void R_MAC32Bit_MULSigned ( int32_t data_a, int32_t data_b, mac32bit_int64_t * buffer_64bit );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>int32_t data_a;</td>
<td>Multiplicand</td>
</tr>
<tr>
<td>I</td>
<td>int32_t data_b;</td>
<td>Multiplier</td>
</tr>
<tr>
<td>O</td>
<td>mac32bit_int64_t * buffer_64bit;</td>
<td>Multiplier result</td>
</tr>
</tbody>
</table>

Remark

Below is an example of the structure mac32bit_int64_t for the multiplier result.

```c
typedef struct
{
    int16_t low_low;
    int16_t low_high;
    int16_t high_low;
    int16_t high_high;
} mac32bit_int64_t;
```

[Return value]

None.
### R_MAC32Bit_MACUnsigned

Operates the unsigned multiply-accumulate.

#### Syntax

```c
#include     "r_cg_macrodriver.h"
#include     "r_cg_mac32bit.h"
void       R_MAC32Bit_MACUnsigned ( uint32_t data_a, uint32_t data_b, mac32bit_uint64_t * buffer_64bit );
```

#### Argument(s)

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint32_t data_a;</td>
<td>Multiplicand</td>
</tr>
<tr>
<td>I</td>
<td>uint32_t data_b;</td>
<td>Multiplier</td>
</tr>
<tr>
<td>O</td>
<td>mac32bit_uint64_t* buffer_64bit;</td>
<td>Accumulation initial value / Multiplier result</td>
</tr>
</tbody>
</table>

Remark: See R_MAC32Bit_MULUnsigned for details about the mac32bit_uint64_t.

#### Return value

None.
**R_MAC32Bit_MACSigned**

Operates the signed multiply-accumulate.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
#include "r_cg_mac32bit.h"
void R_MAC32Bit_MACSigned ( int32_t data_a, int32_t data_b, mac32bit_int64_t * buffer_64bit );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>int32_t data_a;</td>
<td>Multiplicand</td>
</tr>
<tr>
<td>I</td>
<td>int32_t data_b;</td>
<td>Multiplier</td>
</tr>
<tr>
<td>O</td>
<td>mac32bit_int64_t * buffer_64bit;</td>
<td>Accumulation initial value / Multiplier result</td>
</tr>
</tbody>
</table>

**Remark**

See **R_MAC32Bit_MULSigned** for details about the mac32bit_int64_t.

**[Return value]**

None.
Usage example

Get A/D conversion results of 1 pin 4 times. Then, calculate the average of the results.

[GUI setting example]

<table>
<thead>
<tr>
<th>MAC32bit</th>
<th>32-bit multiply-accumulator operation setting</th>
<th>Fixed point mode setting</th>
<th>Enable multiply-accumulation overflow/underflow (INTMACLOF)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Used</td>
<td>Used</td>
<td>Disable</td>
<td>Unused</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>A/D convertor</th>
<th>ADC</th>
<th>A/D convertor operation setting</th>
<th>Comparator operation setting</th>
<th>Resolution</th>
<th>VREF(+) setting</th>
<th>VREF(-) setting</th>
<th>Trigger setting mode</th>
<th>Operation mode setting</th>
<th>ANI0 – ANI5 analog input selection</th>
<th>A/D channel selection</th>
<th>Conversion time mode</th>
<th>Conversion result upper/lower bound value setting</th>
<th>Use A/D interrupt (INTAD)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Used</td>
<td></td>
<td>Used</td>
<td>Stop</td>
<td>10 bits</td>
<td>VDD</td>
<td>VSS</td>
<td>Software trigger mode</td>
<td>One-shot select mode</td>
<td>ANI0</td>
<td>ANI0</td>
<td>Normal 1</td>
<td>Generates an interrupt request (INTAD) when ADLL $\leq$ ADCRH $\leq$ ADUL</td>
<td>Unused</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
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</tr>
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<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Conversion time mode: 608/fCLK 25.3333(μs)

Upper bound (ADUL) value: 255
Lower bound (ADLL) value: 0

Use A/D interrupt (INTAD): Unused
[API setting example]

r_cg_main.c

/* Start user code for global. Do not edit comment generated here */
volatile mac32bit_uint64_t g_mac32bit_buf;
volatile uint16_t g_adc_fix;
volatile uint16_t g_buffer;
volatile uint8_t g_cnt;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the AD converter */
    R_ADC_Start();

    while (1U)
    {
        while (0U == ADIF)
        {
            ;
        }
        ADIF = 0U;

        /* Return the conversion result in the buffer */
        R_ADC_Get_Result((uint16_t *)&g_buffer);

        /* Calculate unsigned values in multiply-accumulation mode */
        R_MAC32Bit_MACUnsigned(1U, g_buffer, (mac32bit_uint64_t *)&g_mac32bit_buf);

        if ((++g_cnt) >= 4U)
        {
            g_cnt = 0U;
            g_adc_fix = (g_mac32bit_buf.low_low >> 4U);
            g_mac32bit_buf.low_low = 0U;
            g_mac32bit_buf.low_high = 0U;
            g_mac32bit_buf.high_low = 0U;
            g_mac32bit_buf.high_high = 0U;
        }
    }
    /* End user code. Do not edit comment generated here */
### 3.3.47 12-bit A/D converter

Below is a list of API functions output by the Code Generator for 12-bit A/D converter use.

Table 3.49 API Functions: [12-bit A/D Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_12ADC_Create</td>
<td>Performs initialization necessary to control the 12-bit A/D converter.</td>
</tr>
<tr>
<td>R_12ADC_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 12-bit A/D converter.</td>
</tr>
<tr>
<td>r_12adc_interrupt</td>
<td>Performs processing in response to the A/D conversion end interrupt INTAD.</td>
</tr>
<tr>
<td>R_12ADC_Start</td>
<td>Starts A/D conversion.</td>
</tr>
<tr>
<td>R_12ADC_Stop</td>
<td>Ends A/D conversion.</td>
</tr>
<tr>
<td>R_12ADC_Get_ValueResult</td>
<td>Reads the results of A/D conversion (12 bits).</td>
</tr>
<tr>
<td>R_12ADC_Set_ADCChannel</td>
<td>Configures the analog voltage input pin for A/D conversion.</td>
</tr>
<tr>
<td>R_12ADC_Set_PowerOff</td>
<td>Halts the clock supplied to the 12-bit A/D converter.</td>
</tr>
</tbody>
</table>
**R_12ADC_Create**

Performs initialization necessary to control the 12-bit A/D converter.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_12ADC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_12ADC_Create_UserInit

Performs user-defined initialization relating to the 12-bit A/D converter.

Remark  This API function is called as the R_12ADC_Create callback routine.

[Syntax]
void R_12ADC_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
r_12adc_interrupt

Performs processing in response to the A/D conversion end interrupt INTAD.

Remark  This API function is called as the interrupt process corresponding to the A/D conversion end interrupt INTAD.

[Syntax]
CA78K0R Compiler
```c
__interrupt static void r_12adc_interrupt ( void );
```

CC-RL Compiler
```c
static void __near r_12adc_interrupt ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_12ADC_Start**

Starts A/D conversion.

**Remark**  
About 1 micro second of stabilization time is required when changing the voltage converter from operation stopped to operation enabled status.  
Consequently, about 1 micro second must be left free between the call to **R_12ADC_Create** and the call to this API function.

**[Syntax]**

```c
void R_12ADC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_12ADC_Stop

Ends A/D conversion.

Remark  The voltage converter continues to operate after the process of this API function completes.
Consequently, to stop the operation of the voltage converter, you must call R_12ADC_Set_PowerOff after the process of this API function completes.

[Syntax]

void R_12ADC_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
**R_12ADC_Get_ValueResult**

Reads the results of A/D conversion (12 bits).

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_12ADC_Get_ValueResult ( ad_channel_t channel, uint16_t * const buffer );
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>ad_channel_t channel;</td>
<td>Analog voltage input pin</td>
</tr>
<tr>
<td>O</td>
<td>uint16_t * const buffer;</td>
<td>Pointer to area in which to store read results of A/D conversion</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_12ADC_Set_ADChannel**

Configures the analog voltage input pin for A/D conversion.

**Remark**  The value specified in argument channel is set to A/D channel select register A0 (ADANSA0) or A/D conversion extended input control register (ADEXICR).

**[Syntax]**

```
#include "r_cg_macrodriver.h"
#include "r_cg_12adc.h"
MD_STATUS R_12ADC_Set_ADChannel ( ad_sel_regester_t regester, uint16_t data);
```

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
</table>
| I   | ad_sel_regester_t regester; | Set to selected register  
|     | SEL_ADANSA0 : A/D channel select register A0  
|     | SEL_ADEXICR : A/D conversion extended input control register (ADEXICR) |     |
| I   | uint16_t data;            | Set to selected register value                                              |

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
R_12ADC_TemperatureSensorOutput_On

Enables 12-bit A/D converter temperature sensor output circuit.

[Syntax]

```c
void R_12ADC_TemperatureSensorOutput_On ( void );
```

[Argument(s)]

None.

[Return value]

None.
# R_12ADC_TemperatureSensorOutput_Off

Disables 12-bit A/D converter temperature sensor output circuit.

**[Syntax]**

```c
void R_12ADC_TemperatureSensorOutput_Off ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_12ADC_InternalReferenceVoltage_On

Enables 12-bit A/D converter reference voltage circuit.

[Syntax]

```c
void R_12ADC_InternalReferenceVoltage_On ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_12ADC_InternalReferenceVoltage_Off**

Disables 12-bit A/D converter reference voltage circuit.

**[Syntax]**

```c
void R_12ADC_InternalReferenceVoltage_Off ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_12ADC_Set_PowerOff**

Halts the clock supplied to the 12-bit A/D converter.

**Remark**  
Calling this API function changes the A/D converter to reset status.  
For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_12ADC_Set_PowerOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Get the A/D conversion result of 2 pins.

**[GUI setting example]**

<table>
<thead>
<tr>
<th>12-Bit A/D convertor</th>
<th>ADC</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>A/D converter operation setting</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>A/D conversion clock setting</td>
<td>PCLK</td>
<td></td>
</tr>
<tr>
<td>A/D conversion mode setting</td>
<td>High-speed conversion</td>
<td></td>
</tr>
<tr>
<td>VREF (+) setting</td>
<td>AVDD</td>
<td></td>
</tr>
<tr>
<td>VREF (-) setting</td>
<td>AVSS</td>
<td></td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Single scan mode</td>
<td></td>
</tr>
<tr>
<td>Conversion start trigger setting</td>
<td>Software trigger</td>
<td></td>
</tr>
<tr>
<td>Analog input channel setting</td>
<td></td>
<td></td>
</tr>
<tr>
<td>ANI00</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>ANI00 addition/Average function</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>ANI01</td>
<td>Used</td>
<td></td>
</tr>
<tr>
<td>ANI01 addition/Average function</td>
<td>Unused</td>
<td></td>
</tr>
<tr>
<td>Data registers setting</td>
<td></td>
<td></td>
</tr>
<tr>
<td>AD conversion value addition count</td>
<td>1-time conversion</td>
<td></td>
</tr>
<tr>
<td>Data placement</td>
<td>Right-alignment</td>
<td></td>
</tr>
<tr>
<td>Automatic clearing</td>
<td>Disable automatic clearing</td>
<td></td>
</tr>
<tr>
<td>ANI00 input sampling time</td>
<td>3.667(μs) (Actual value: 3.667)</td>
<td></td>
</tr>
<tr>
<td>ANI01 input sampling time</td>
<td>3.667(μs) (Actual value: 3.667)</td>
<td></td>
</tr>
<tr>
<td>A/D converted value count setting</td>
<td>Addition mode</td>
<td></td>
</tr>
<tr>
<td>Interrupt setting</td>
<td>Enable AD conversion end interrupt (INTAD)</td>
<td></td>
</tr>
<tr>
<td>Priority</td>
<td>Level 3 (Low Priority)</td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

** r_cg_main.c

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start AD converter */
    R_12ADC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

** r_cg_12adc_user.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_12adc_ch000_value;
volatile uint16_t g_12adc_ch001_value;
/* End user code. Do not edit comment generated here */

static void __near r_12adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop AD converter */
    R_12ADC_Stop();

    /* Get AD converter result */
    R_12ADC_Get_ValueResult(ADCHANNEL0, (uint16_t *)&g_12adc_ch000_value);
    R_12ADC_Get_ValueResult(ADCHANNEL1, (uint16_t *)&g_12adc_ch001_value);
    /* End user code. Do not edit comment generated here */
}
```
3.3.48 12-bit D/A converter

Below is a list of API functions output by the Code Generator for 12-bit D/A converter use.

Table 3.50 API Functions: [12-bit D/A Converter]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_12DA_Create</td>
<td>Performs initialization necessary to control the 12-bit D/A converter.</td>
</tr>
<tr>
<td>R_12DA_Create_UserInit</td>
<td>Performs user-defined initialization relating to the 12-bit D/A converter.</td>
</tr>
<tr>
<td>R_12DAn_Start</td>
<td>Starts D/A conversion.</td>
</tr>
<tr>
<td>R_12DAn_Stop</td>
<td>Ends D/A conversion.</td>
</tr>
<tr>
<td>R_12DAn_Set_ConversionValue</td>
<td>Sets the analog voltage output to the ANOn pin.</td>
</tr>
<tr>
<td>R_12DA_Set_PowerOff</td>
<td>Halts the clock supplied to the 12-bit D/A converter.</td>
</tr>
</tbody>
</table>
R_12DA_Create

Performs initialization necessary to control the 12-bit D/A converter.

Remark  This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_12DA_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_12DA_Create_UserInit**

Performs user-defined initialization relating to the 12-bit D/A converter.

**Remark**  
This API function is called as the **R_12DA_Create** callback routine.

**[Syntax]**

```c
void R_12DA_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_12DAn_Start

Starts D/A conversion.

[Syntax]

void R_12DAn_Start ( void );

Remark \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_12DA\_n\_Stop

Ends D/A conversion.

**[Syntax]**

```c
void R_12DA\_n\_Stop ( void );
```

**Remark**

\( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
### R_12DA_Set_PowerOff

Halts the clock supplied to the 12-bit D/A converter.

**Remark**
Calling this API function changes the 12-bit D/A converter to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```
void R_12DA_Set_PowerOff ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
R_12DA$n\_Set\_ConversionValue

Sets the analog voltage output to the ANOn pin.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
void R_12DA$n\_Set\_ConversionValue ( uint16_t reg_value );
```

Remark  
$n$ is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint16_t reg_value;</td>
<td>D/A conversion value.</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
Usage example

Start conversion digital input to analog signal from 0x00. Add 0x10 to digital input at fixed interval. Stop conversion when digital input becomes 0xFFF.

[GUI setting example]

<table>
<thead>
<tr>
<th>12-Bit D/A converter</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>DA</td>
<td></td>
</tr>
<tr>
<td></td>
<td></td>
</tr>
<tr>
<td>D/A converter operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>D/A reference voltage setting</td>
<td>AVDD/AVSS</td>
</tr>
<tr>
<td>Data format</td>
<td>Right-alignment</td>
</tr>
<tr>
<td>Use DA0</td>
<td>Used</td>
</tr>
<tr>
<td>Use DA1</td>
<td>Unused</td>
</tr>
<tr>
<td>D/A A/D synchronous setting</td>
<td>Unused</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Timer array unit</th>
<th>TAU0</th>
</tr>
</thead>
<tbody>
<tr>
<td>Channel 0</td>
<td></td>
</tr>
</tbody>
</table>


[API setting example]

r_cg_main.c

```c
/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_12da0_value;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TAU0 channel 0 counter */
    R_TAU0_Channel0_Start();

    /* Set the DA0 converter value */
    g_12da0_value = 0x0000U;
    R_12DA0_Set_ConversionValue((uint8_t)g_12da0_value);

    /* Enable the DA0 converter */
    R_12DA0_Start();

    while (1U)
    {
        while (TMIF00 == 0U){
        }
        TMIF00 = 0U;

        g_12da0_value += 0x0010U;
        if (g_12da0_value <= 0x0FFFU)
        {
            /* Set the DA0 converter value */
            R_12DA0_Set_ConversionValue((uint8_t)g_12da0_value);
        }
        else
        {
            /* Stop the DA0 converter */
            R_12DA0_Stop();
        }
    }
    /* End user code. Do not edit comment generated here */
}
```
3.3.49 Operational amplifier and Analog switch

Below is a list of API functions output by the Code Generator for Operational Amplifier and Analog switch use.

Table 3.51 API Functions: [Operational amplifier and Analog switch]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_AMPANSW_Create</td>
<td>Performs initialization necessary to control the Operational amplifier and Analog switch.</td>
</tr>
<tr>
<td>R_AMPANSW_Create_UserInit</td>
<td>Performs user-defined initialization relating to the Operational amplifier and Analog switch.</td>
</tr>
<tr>
<td>R_OPAMPm_Set_ReferenceCircuitOn</td>
<td>Enables operational amplifier reference current circuit.</td>
</tr>
<tr>
<td>R_OPAMPm_Set_ReferenceCircuitOff</td>
<td>Disables operational amplifier reference current circuit.</td>
</tr>
<tr>
<td>R_OPAMPm_Start</td>
<td>Starts operational amplifier of unit $m$.</td>
</tr>
<tr>
<td>R_OPAMPm_Stop</td>
<td>Stops operational amplifier of unit $m$.</td>
</tr>
<tr>
<td>R_ANSW_ChargePumpm_On</td>
<td>Enables analog switch of unit $m$.</td>
</tr>
<tr>
<td>R_ANSW_ChargePumpm_Off</td>
<td>Disables analog switch of unit $m$.</td>
</tr>
</tbody>
</table>
**R_AMPANSW_Create**

Performs initialization necessary to control the Operational amplifier and Analog switch.

Remark This API function is called from \texttt{R\_Systeminit} before main() is executed.

**[Syntax]**

```c
void R_AMPANSW_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_AMPANSW_Create_UserInit

Performs user-defined initialization relating to the Operational amplifier and Analog switch.

Remark This API function is called as the R_AMPANSW_Create callback routine.

[Syntax]

```c
void R_AMPANSW_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_OPAMPm_Set_ReferenceCircuitOn**

Enables operational amplifier reference current circuit.

**[Syntax]**

```c
void R_OPAMPm_Set_ReferenceCircuitOn ( void );
```

Remark  
$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_OPAMPm_Set_ReferenceCircuitOff**

Disables operational amplifier reference current circuit.

**[Syntax]**

```c
void R_OPAMPm_Set_ReferenceCircuitOff ( void );
```

Remark  
$m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_OPAMPm_Start

Starts operational amplifier of unit \( m \).

[Syntax]

\[
\text{void R_OPAMPm_Start ( void );}
\]

Remark \( m \) is the unit number.

[Argument(s)]

None.

[Return value]

None.
R_OPAMPm_Stop

Stops operational amplifier of unit \( m \).

**[Syntax]**

```c
void R_OPAMPm_Stop ( void );
```

Remark \( m \) is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_ANSW_ChargePump\textit{m} \_On

Enables analog switch of unit \textit{m}.

**[Syntax]**

\begin{verbatim}
void R_ANSW_ChargePump\textit{m} \_On ( void );
\end{verbatim}

Remark \textit{m} is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_ANSW_ChargePumpm_Off

Disables analog switch of unit $m$.

**[Syntax]**

```c
void R_ANSW_ChargePumpm_Off ( void );
```

**Remark**  $m$ is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Perform Operational amplifier output by using analog switch.

[GUI setting example]

<table>
<thead>
<tr>
<th>operational amplifier &amp; Analog switch</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>AMPAN SW</td>
<td></td>
</tr>
<tr>
<td>OPAMP</td>
<td>Used</td>
</tr>
<tr>
<td>Operational amplifier operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Use operational amplifier</td>
<td>Used</td>
</tr>
<tr>
<td>Use operational amplifier</td>
<td>Used</td>
</tr>
<tr>
<td>Use operational amplifier</td>
<td>Used</td>
</tr>
<tr>
<td>OPAMP0/OPAMP1 reference current circuit setting</td>
<td>Stop</td>
</tr>
<tr>
<td>OPAMP0/OPAMP1 operation mode setting</td>
<td>Low-power mode</td>
</tr>
<tr>
<td>OPAMP2 operation mode setting</td>
<td>Low-power mode</td>
</tr>
<tr>
<td>ELC trigger setting</td>
<td>Operational amplifier 0: operational amplifier ELC trigger 0</td>
</tr>
<tr>
<td></td>
<td>Operational amplifier 1: operational amplifier ELC trigger 1</td>
</tr>
<tr>
<td></td>
<td>Operational amplifier 2: operational amplifier ELC trigger 2</td>
</tr>
<tr>
<td>Activation/stop trigger control setting</td>
<td>Software trigger mode</td>
</tr>
<tr>
<td>ANSW</td>
<td>Used</td>
</tr>
<tr>
<td>Analog switch operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX00</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX01</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX02</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX03</td>
<td>Used</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX10</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX11</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX12</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable analog multiplexer MUX13</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable low-resistance switch 0</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable low-resistance switch 1</td>
<td>Unused</td>
</tr>
<tr>
<td>Enable low-resistance switch 2</td>
<td>Unused</td>
</tr>
</tbody>
</table>
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start charge pump 0 */
    R_ANSW_ChargePump0_On();
    /* Start the operational amplifier 0 */
    R_OPAMP0_Start();
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
3.3.50 Voltage reference

Below is a list of API functions output by the Code Generator for voltage Reference use.

Table 3.52 API Functions: [Voltage Reference]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_VR_Create</td>
<td>Performs initialization necessary to control the Voltage reference.</td>
</tr>
<tr>
<td>R_VR_Create_UserInit</td>
<td>Performs user-defined initialization relating to the Voltage reference.</td>
</tr>
<tr>
<td>R_VR_Start</td>
<td>Enables operation of Voltage reference.</td>
</tr>
<tr>
<td>R_VR_Stop</td>
<td>Disables operation of Voltage reference.</td>
</tr>
</tbody>
</table>
**R_VR_Create**

Performs initialization necessary to control the Voltage reference.

**Remark** This API function is called from **R_Systeminit** before main() is executed.

**[Syntax]**

```c
void R_VR_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_VR_Create_UserInit

Performs user-defined initialization relating to the Voltage referdetector.

Remark  This API function is called as the R_VR_Create callback routine.

[Syntax]

void R_VR_Create_UserInit ( void );

[Argument(s)]
None.

[Return value]
None.
R_VR_Start

Enables operation of Voltage reference.

[Syntax]

```c
void R_VR_Start ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_VR_Stop**

Disables operation of Voltage reference.

**[Syntax]**

```c
void R_VR_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
Usage example

Supply the generated reference voltage to A/D convertor.

[GUI setting example]

<table>
<thead>
<tr>
<th>Voltage reference</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>VR</td>
<td></td>
</tr>
<tr>
<td>Voltage reference operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>1/2 AVDD voltage output operation setting</td>
<td>Enable</td>
</tr>
<tr>
<td>VREFOUT pin output level setting</td>
<td>1.8V</td>
</tr>
</tbody>
</table>

12-Bit A/D converter

<table>
<thead>
<tr>
<th>ADC</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>A/D convertor operation setting</td>
<td>Used</td>
</tr>
<tr>
<td>A/D conversion clock setting</td>
<td>PCLK</td>
</tr>
<tr>
<td>A/D conversion mode setting</td>
<td>High-speed conversion</td>
</tr>
<tr>
<td>VREF (+) setting</td>
<td>AVREFP/VREFOUT</td>
</tr>
<tr>
<td>VREF (-) setting</td>
<td>AVSS</td>
</tr>
<tr>
<td>Operation mode setting</td>
<td>Single scan mode</td>
</tr>
<tr>
<td>Conversion start trigger setting</td>
<td>Software trigger</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>ANI00</th>
<th>Used</th>
</tr>
</thead>
<tbody>
<tr>
<td>ANI00 addition/Average function</td>
<td>Unused</td>
</tr>
<tr>
<td>Data registers setting</td>
<td></td>
</tr>
<tr>
<td>A/D conversion value addition count</td>
<td>1-time conversion</td>
</tr>
<tr>
<td>Data placement</td>
<td>Right-alignment</td>
</tr>
<tr>
<td>Automatic clearing</td>
<td>Disable automatic clearing</td>
</tr>
<tr>
<td>ANI00 input sampling time</td>
<td>3.667(μs) (Actual value : 3.667)</td>
</tr>
<tr>
<td>A/D converted value count setting</td>
<td>Addition mode</td>
</tr>
<tr>
<td>Interrupt setting</td>
<td>Enable AD conversion end interrupt (INTAD)</td>
</tr>
<tr>
<td>Data registers setting</td>
<td></td>
</tr>
</tbody>
</table>
[API setting example]

**r_cg_main.c**

```c
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start VR module operation */
    R_VR_Start();
    /* Start AD converter */
    R_12ADC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

**r_cg_12adc_user.c**

```c
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_vr.h"
/* End user code. Do not edit comment generated here */

/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_12adc_ch000_value;
/* End user code. Do not edit comment generated here */

static void __near r_12adc_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop VR module operation */
    R_VR_Stop();
    /* Stop AD converter */
    R_12ADC_Stop();

    /* Get AD converter result */
    R_12ADC_Get_ValueResult(ADCHANNEL0, (uint16_t *)&g_12adc_ch000_value);
    /* End user code. Do not edit comment generated here */
}
```
### 3.3.5.1 Sampling output timer detector

Below is a list of API functions output by the Code Generator for Sampling output timer detector use.

**Table 3.53 API Functions: [Sampling output timer detector]**

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td><code>R_SMOTD_Create</code></td>
<td>Performs initialization necessary to control the Sampling output timer detector.</td>
</tr>
<tr>
<td><code>R_SMOTD_Create_UserInit</code></td>
<td>Performs user-defined initialization relating to the Sampling output timer detector.</td>
</tr>
<tr>
<td><code>r_smotd_counterA_interrupt</code></td>
<td>Performs processing in response to the Sampling output timer interval interrupt INTSMOTA.</td>
</tr>
<tr>
<td><code>r_smotd_counterB_interrupt</code></td>
<td>Performs processing in response to the Sampling output timer compare match interrupt INTSMOTB.</td>
</tr>
<tr>
<td><code>r_smotd_smpn_interrupt</code></td>
<td>Performs processing in response to the Sampling detector detection interrupt INTSMPn.</td>
</tr>
<tr>
<td><code>R_SMOTD_Start</code></td>
<td>Start Starts Sampling output timer detector.</td>
</tr>
<tr>
<td><code>R_SMOTD_Stop</code></td>
<td>Ends Sampling output timer detector.</td>
</tr>
<tr>
<td><code>R_SMOTD_Set_PowerOff</code></td>
<td>Halts the clock supplied to the Sampling output timer detector.</td>
</tr>
</tbody>
</table>
R_SMOTD_Create

Performs initialization necessary to control the Sampling output timer detector.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_SMOTD_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_SMOTD_Create_UserInit**

Performs user-defined initialization relating to the Sampling output timer detector.

Remark This API function is called as the `R_SMOTD_Create` callback routine.

**[Syntax]**

```c
void R_SMOTD_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_smotd_counterA_interrupt**

Performs processing in response to the Sampling output timer interval interrupt INTSMOTA.

**Remark**
This API function is called as the interrupt process corresponding to the Sampling output timer interval interrupt INTSMOTA.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void r_smotd_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_smotd_interrupt ( void );
```

**[Argument(s)]**
None.

**[Return value]**
None.
**r_smotd_counterB_interrupt**

Performs processing in response to the Sampling output timer compare match interrupt INTSMOTB.

**Remark**   This API function is called as the interrupt process corresponding to the Sampling output timer compare match INTSMOTB.

**[Syntax]**

**CA78K0R Compiler**

```c
interrupt static void r_smotd_counterB_interrupt ( void );
```

**CC-RL Compiler**

```c
static void __near r_smotd_counterB_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**r_smotd_smpn_interrupt**

Performs processing in response to the Sampling detector detection interrupt INTSMPn.

**Remark**  This API function is called as the interrupt process corresponding to the Sampling detector detection interrupt INTSMPn.

**[Syntax]**

CA78K0R Compiler

```c
__interrupt static void    r_smotd_smpn_interrupt ( void );
```

CC-RL Compiler

```c
static void    __near r_smotd_smpn_interrupt ( void );
```

**Remark**  $n$ is the sampling input number.

**[Argument(s)]**  
None.

**[Return value]**  
None.
R_SMOTD_Start

Starts Sampling output timer detector.

[Syntax]

void R_SMOTD_Start ( void );

[Argument(s)]
None.

[Return value]
None.
R_SMOTD_Stop

Ends Sampling output timer detector.

[Syntax]
void R_SMOTD_Stop ( void );

[Argument(s)]
None.

[Return value]
None.
R_SMOTD_Set_PowerOff

Halts the clock supplied to the Sampling output timer detector.

[Syntax]

```c
void R_SMOTD_Set_PowerOff ( void );
```

[Argument(s)]

None.

[Return value]

None.
3.3.52 External signal sampler

Below is a list of API functions output by the Code Generator for External signal sampler use.

Table 3.54 API Functions: [External signal sampler]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_EXSD_Create</td>
<td>Performs initialization necessary to control the External signal sampler.</td>
</tr>
<tr>
<td>R_EXSD_Create_UserInit</td>
<td>Performs user-defined initialization relating to the External signal sampler.</td>
</tr>
<tr>
<td>r_exsd_interrupt</td>
<td>Performs processing in response to the External signal sampler edge detection interrupt INTEXSD.</td>
</tr>
<tr>
<td>R_EXSD_Start</td>
<td>Starts External signal sampling.</td>
</tr>
<tr>
<td>R_EXSD_Stop</td>
<td>Ends External signal sampling.</td>
</tr>
<tr>
<td>R_EXSD_Set_PowerOff</td>
<td>Halts the clock supplied to the External signal sampler.</td>
</tr>
</tbody>
</table>
R_EXSD_Create

Performs initialization necessary to control the External signal sampler.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_EXSD_Create ( void );
```

[Argument(s)]
None.

[Return value]
None.
R_EXSD_Create_UserInit

Performs user-defined initialization relating to the External signal sampler.

Remark  This API function is called as the R_EXSD_Create callback routine.

[Syntax]

```c
void R_EXSD_Create_UserInit ( void );
```

[Argument(s)]

None.

[Return value]

None.
r_exsd_interrupt

Performs processing in response to the External signal sampler edge detection interrupt INTEXSD.

Remark  This API function is called as the interrupt process corresponding to the External signal sampler edge detection interrupt INTEXSD.

[Syntax]
CA78K0R Compiler

```c
__interrupt static void r_exsd_interrupt ( void );
```

CC-RL Compiler

```c
static void __near r_exsd_interrupt ( void );
```

[Argument(s)]
None.

[Return value]
None.
**R_EXSD_Start**

Starts A/D External signal sampling.

**[Syntax]**

```c
void R_EXSD_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_EXSD_Stop

Ends External signal sampling.

[Syntax]

```c
void R_EXSD_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_EXSD_Set_PowerOff

Halts the clock supplied to the External signal sampler.

Remark  Calling this API function changes the External signal sampler to reset status.
For this reason, writes to the control registers after this API function is called are ignored.

[Syntax]

```c
void R_EXSD_Set_PowerOff ( void );
```

[Argument(s)]
None.

[Return value]
None.
### 3.3.53 Serial interface UARTMG

Below is a list of API functions output by the Code Generator for serial interface UARTMG use.

Figure 3.55 API Functions: [Serial interface UARTMG]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_UARTMGn_Create</td>
<td>Performs initialization necessary to control the serial interface UARTMG.</td>
</tr>
<tr>
<td>R_UARTMGn_Create_UserInit</td>
<td>Performs user-defined initialization related to the serial interface UARTMG.</td>
</tr>
<tr>
<td>r_uartmgn_interrupt_send</td>
<td>Performs processing in response to the UARTMG transmission completion interrupt INTSTMGn.</td>
</tr>
<tr>
<td>r_uartmgn_interrupt_receive</td>
<td>Performs processing in response to the UARTMG reception completion interrupt INTSRMGn.</td>
</tr>
<tr>
<td>r_uartmgn_interrupt_error</td>
<td>Performs processing in response to the UARTMG reception error interrupt INTSREMGn.</td>
</tr>
<tr>
<td>R_UARTMGn_Start</td>
<td>Sets UARTMG communication to standby mode.</td>
</tr>
<tr>
<td>R_UARTMGn_Stop</td>
<td>Ends UARTMG communication.</td>
</tr>
<tr>
<td>R_UARTFn_Set_PowerOff</td>
<td>Halts the clock supplied to the serial interface UARTMG.</td>
</tr>
<tr>
<td>R_UARTMGn_Send</td>
<td>Starts UARTMG data transmission.</td>
</tr>
<tr>
<td>R_UARTMGn_Receive</td>
<td>Starts UARTMG data reception.</td>
</tr>
<tr>
<td>r_uartmgn_callback_sendend</td>
<td>Performs processing in response to the UARTMG transmission completion interrupt INTSTMGn.</td>
</tr>
<tr>
<td>r uartmgn_callback_receiveend</td>
<td>Performs processing in response to the UARTMG reception completion interrupt INTSRMGn.</td>
</tr>
<tr>
<td>r uartmgn_callback_error</td>
<td>Performs processing in response to the UARTMG reception error interrupt INTSREMGn.</td>
</tr>
<tr>
<td>r uartmgn_callback_softwareoverrun</td>
<td>Performs processing in response to detection of overrun error.</td>
</tr>
</tbody>
</table>
**R_UARTMG\_n\_Create**

Performs initialization necessary to control the serial interface UARTMG.

**Remark**  This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_UARTMGn_Create ( void );
```

**Remark**  \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_UARTMGn_Create_UserInit

Performs user-defined initialization related to the serial interface UARTMG.

Remark  This API function is called as the R_UARTMGn_Create callback routine.

[Syntax]

```c
void R_UARTMGn_Create_UserInit ( void );
```

Remark  $n$ is the channel number.

[Argument(s)]

None.

[Return value]

None.
**r_uartmgn_interrupt_send**

Performs processing in response to the UARTMG transmission completion interrupt INTSTMGn.

**Remark**  This API function is called as the interrupt process corresponding to the UARTMG transmission completion interrupt INTSTMGn.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void r_uartmgn_interrupt_send ( void );
```

**CC-RL Compiler**

```c
static void __near r_uartmgn_interrupt_send ( void );
```

**Remark**  \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartmg\_interrupt\_receive**

Performs processing in response to the UARTMG reception completion interrupt INTSRMGr.  
**Remark** This API function is called as the interrupt process corresponding to the UARMG reception completion interrupt INTSRMGr.

**[Syntax]**

**CA78K0R Compiler**

```
__interrupt static void   r_uartmg\_interrupt\_receive ( void );
```

**CC-RL Compiler**

```
static void   __near r_uartmg\_interrupt\_receive ( void );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartmgn_interrupt_error**

Performs processing in response to the UARTMG reception error interrupt INTSREMn.

**Remark**  This API function is called as the interrupt process corresponding to the UARTMG reception error interrupt INTSREMn.

**[Syntax]**

**CA78K0R Compiler**

```c
__interrupt static void   r_uartmgn_interrupt_error ( void );
```

**CC-RL Compiler**

```c
static void   __near r_uartmgn_interrupt_error ( void );
```

**Remark**  n is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
R_UARTMG\_n\_Start

Sets UARTMG communication to standby mode.

[Syntax]

```c
void R_UARTMG\_n\_Start ( void );
```

Remark  \( n \) is the channel number.

[Argument(s)]

None.

[Return value]

None.
R_UARTMG\text{n} \_Stop

Ends UARTMG communication.

[Syntax]

\begin{verbatim}
void R_UARTMG\text{n} \_Stop ( void ) ;
\end{verbatim}

Remark \text{n} is the channel number.

[Argument(s)]

None.

[Return value]

None.
**R_UARTMGn_Set_PowerOff**

Halts the clock supplied to the serial interface UARTMG.

**Remark** Calling this API function changes the serial interface UARTMG to reset status. For this reason, writes to the control registers after this API function is called are ignored.

**[Syntax]**

```c
void R_UARTMGn_Set_PowerOff ( void );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**R_UARTMGn_Send**

Starts UARTMG data transmission.

Remarks 1. This API function repeats the byte-level UART transmission from the buffer specified in argument `tx_buf` the number of times specified in argument `tx_num`.

Remarks 2. When performing a UART transmission, `R_UARTMGn_Start` must be called before this API function is called.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTMGn_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark  
$n$ is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>uint8_t * const tx_buf;</td>
<td>Pointer to a buffer storing the transmission data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t tx_num;</td>
<td>Total amount of data to send</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>Macro</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**R_UARTMG\textsubscript{n} _Receive**

Starts UARTMG data reception.

Remarks 1. This API function performs byte-level UART reception the number of times specified by the argument \textit{rx\_num}, and stores the data in the buffer specified by the argument \textit{rx\_buf}.

Remarks 2. Actual UART reception starts after this API function is called, and \textbf{R_UARTMG\textsubscript{n} _Start} is then called.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
MD_STATUS R_UARTMG\textsubscript{n} _Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark \textit{n} is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>O</td>
<td>uint8_t * const rx_buf;</td>
<td>Pointer to a buffer to store the received data</td>
</tr>
<tr>
<td>I</td>
<td>uint16_t rx_num;</td>
<td>Total amount of data to receive</td>
</tr>
</tbody>
</table>

**[Return value]**

<table>
<thead>
<tr>
<th>マクロ</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MD_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>MD_ARGERROR</td>
<td>Invalid argument specification</td>
</tr>
</tbody>
</table>
**r_uartmg\_n\_callback\_sendend**

Perform processing in response to the UARTMG transmission completion interrupt INTSTMG\_n\_.

**Remark** This API function is called as the callback routine of interrupt process r_uartmg\_n\_interrupt\_send corresponding to the UARTMG transmission completion interrupt INTSTMG\_n (performed when number of transmission data specified by R_UARTMG\_n\_Send argument tx\_num has been completed).

**[Syntax]**

```c
static void r_uartmg\_n\_callback\_sendend ( void );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartmg\_callback\_receiveend**

Performs processing in response to the UARTMG reception completion interrupt INTSRMG\_n.

**Remark** This API function is called as the callback routine of interrupt process *r_uartmg\_interrupt\_receive* corresponding to the UARTMG reception completion interrupt INTSRMG\_n (performed when number of received data specified by R_UARTMG\_Receive argument *rx\_num* has been completed).

**[Syntax]**

```
static void r_uartmg\_callback\_receiveend ( void );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.
**r_uartmg_callback_error**

Performs processing in response to the UARTMG reception error interrupt INTSREM Gn.

Remark This API function is called as the callback routine of interrupt process r_uartmgn_interrupt_error corresponding to the UARTMG reception error interrupt INTSREM Gn.

**[Syntax]**

```c
#include "r_cg_macrodriver.h"
static void r_uartmg_callback_error ( uint8_t err_type );
```

Remark  

n is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>uint8_t err_type;</td>
<td>Trigger for UART reception error interrupt</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000xx1B: Overrn error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>00000x1xB: Framing error</td>
</tr>
<tr>
<td></td>
<td></td>
<td>000001xxB: Parity error</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
**r_uartmgn_callback_softwareoverrun**

Performs processing in response to detection of overrun error.

**Remark** This API function is called as the callback routine of interrupt process `r_uartmgn_interrupt_receive` corresponding to the UARTMG reception end interrupt INTSRMGn (process performed when the amount of data received is greater than the argument `rx_num` specified for `R_UARTMGN_Receive`).

**[Syntax]**
```
#include    "r_cg_macrodriver.h"
static void   r_uartmgn_callback_softwareoverrun ( uint16_t rx_data );
```

**Remark** \( n \) is the channel number.

**[Argument(s)]**

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td><code>uint16_t rx_data;</code></td>
<td>Receive data (greater than the argument <code>rx_num</code> specified for <code>R_UARTMGN_Receive</code>)</td>
</tr>
</tbody>
</table>

**[Return value]**

None.
3.3.54 Amplifier unit

Below is a list of API functions output by the Code Generator for Amplifier unit use.

Table 3.56 API Functions: [Amplifier unit]

<table>
<thead>
<tr>
<th>API</th>
<th>機能概要</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_AMP_Create</td>
<td>Performs initialization necessary to control the amplifier unit.</td>
</tr>
<tr>
<td>R_AMP_Create_UserInit</td>
<td>Performs user-defined initialization related to the amplifier unit.</td>
</tr>
<tr>
<td>R_AMP_Set_PowerOn</td>
<td>Enables amplifier unit power supply.</td>
</tr>
<tr>
<td>R_AMP_Set_PowerOff</td>
<td>Disables amplifier unit power supply.</td>
</tr>
<tr>
<td>R_PGA1_Start</td>
<td>Starts instrumentation amplifier 1.</td>
</tr>
<tr>
<td>R_PGA1_Stop</td>
<td>Stops instrumentation amplifier 1.</td>
</tr>
<tr>
<td>R_AMPn_Start</td>
<td>Starts operational amplifier n.</td>
</tr>
<tr>
<td>R_AMPn_Stop</td>
<td>Starts operational amplifier n. Stops operational amplifier n.</td>
</tr>
</tbody>
</table>
**R_AMP_Create**

Performs initialization necessary to control the amplifier unit.

**Remark**  
This API function is called from `R_Systeminit` before main() is executed.

**[Syntax]**

```c
void R_AMP_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_AMP_Create_UserInit**

Performs user-defined initialization relating to the amplifier unit.

Remark  
This API function is called as the **R_AMP_Create** callback routine.

**[Syntax]**

```c
void R_AMP_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
**R_AMP_Set_PowerOn**

Enables amplifier unit power supply.

**[Syntax]**

```c
void R_AMP_Set_PowerOn ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_AMP_Set_PowerOff

Disables amplifier unit power supply.

[Syntax]
void R_AMP_Set_PowerOff ( void );

[Argument(s)]
None.

[Return value]
None.
R_PGA1_Start

Starts instrumentation amplifier 1.

[Syntax]

void R_PGA1_Start ( void );

[Argument(s)]

None.

[Return value]

None.
R_PGA1_Stop

Stops instrumentation amplifier 1.

[Syntax]

```c
void R_PGA1_Stop ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_AMPn_Start

Starts operational amplifier n.

[Syntax]

```c
void R_AMPn_Start ( void );
```

Remark n is the operational amplifier unit number.

[Argument(s)]

None.

[Return value]

None.
R_AMPn_Stop

Stops operational amplifier $n$.

**[Syntax]**

```c
void R_AMPn_Stop ( void );
```

Remark $n$ is the operational amplifier unit number.

**[Argument(s)]**

None.

**[Return value]**

None.
3.3.55 Data flash libraries

Below is a list of API functions output by the Code Generator for data flash libraries use.

Table 3.57 API Functions: [Data Flash Libraries]

<table>
<thead>
<tr>
<th>API Function Name</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_FDL_Create</td>
<td>Performs initialization necessary to control the Data Flash Libraries.</td>
</tr>
<tr>
<td>R_FDL_Open</td>
<td>Starts the Data Flash Libraries.</td>
</tr>
<tr>
<td>R_FDL_Close</td>
<td>Stop the Data Flash Libraries.</td>
</tr>
<tr>
<td>R_FDL_Write</td>
<td>Writes the data to Data Flash Memories.</td>
</tr>
<tr>
<td>R_FDL_Read</td>
<td>Reads the data from Data Flash Memories.</td>
</tr>
<tr>
<td>R_FDL_Erase</td>
<td>Erases data for Data Flash Memories.</td>
</tr>
</tbody>
</table>

Any of the following Data Flash Libraries needs to be installed.

- Data Flash Library Type04 for the CC-RL Compiler for RL78 Family, Japan Release
- Data Flash Library Type04 for the CA78K0R Compiler for RL78 Family, Japan Release


Be sure to read the data flash library release notes before use.

Note: The code generator does not support the function that executes the following command of the data flash library. When using the following command, add a code referring to (4) and (5) of "3.3.55.1 Data flash library usage sample (CC-RL)".

- R_FDL_BLANKCHECK (Blank check command)
- R_FDL_IVERIFY (Internal verify command)
R_FDL_Create

Performs initialization necessary to control the Data Flash Libraries Type04.

Remark This API function is called from R_Systeminit before main() is executed.

[Syntax]

```c
void R_FDL_Create ( void );
```

[Argument(s)]

None.

[Return value]

None.
**R_FDL_Open**

Starts the Data Flash Libraries.

**[Syntax]**

```c
void R_FDL_Open ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.
R_FDL_Close

Stops the Data Flash Libraries.

[Syntax]

```c
void R_FDL_Close ( void );
```

[Argument(s)]

None.

[Return value]

None.
R_FDL_Write

Writes the data to Data Flash Memories.

[Syntax]
```
pfdl_status_t   R_FDL_Write ( pfdl_u16 index, __near pfdl_u08 * buffer, pfdl_u16 bytcount );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>pfdl_u16 index;</td>
<td>Writing start address of Data Flash Memories</td>
</tr>
<tr>
<td>I</td>
<td>pfdl_u08 * buffer;</td>
<td>Pointer to a buffer to store the write data</td>
</tr>
<tr>
<td>I</td>
<td>pfdl_u16 bytcount;</td>
<td>Total amount of data to wire</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>マクロ</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PFDL_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>PFDL_BUSY</td>
<td>During execution of the other commands</td>
</tr>
<tr>
<td>PFDL_ERR_WRITE</td>
<td>Error of the writing</td>
</tr>
<tr>
<td>PFDL_ERR_PARAMETER</td>
<td>Error of the parameters</td>
</tr>
</tbody>
</table>
R_FDL_Read

Reads the data from Data Flash Memories.

[Syntax]
```
pfdl_status_t R_FDL_Read ( pfdl_u16 index, __near pfdl_u08 * buffer, pfdl_u16 bytecount );
```

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>pfdl_u16 index;</td>
<td>Reading start address of the Data Flash Memories</td>
</tr>
<tr>
<td>I</td>
<td>pfdl_u08 * buffer;</td>
<td>Pointer to a buffer to store the read data</td>
</tr>
<tr>
<td>I</td>
<td>pfdl_u16 bytecount;</td>
<td>Total amount of data to read</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>マクロ</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PFDL_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>PFDL_BUSY</td>
<td>During execution of the other commands.</td>
</tr>
<tr>
<td>PFDL_ERR_PARAMETER</td>
<td>Error of the parameters</td>
</tr>
</tbody>
</table>
R_FDL_Erase

Erases the block of Data Flash Memories.

[Syntax]
pfdl_status_t R_FDL_Erase (pfdl_u16 blockno);

[Argument(s)]

<table>
<thead>
<tr>
<th>I/O</th>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>I</td>
<td>pfdl_u16 blockno;</td>
<td>Erase no block for Data Flash Memories</td>
</tr>
</tbody>
</table>

[Return value]

<table>
<thead>
<tr>
<th>マクロ</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>PFDL_OK</td>
<td>Normal completion</td>
</tr>
<tr>
<td>PFDL_ERR_ERASE</td>
<td>Error of the erasing</td>
</tr>
<tr>
<td>PFDL_ERR_PARAMETER</td>
<td>Error of the parameters</td>
</tr>
</tbody>
</table>
3.3.55.1 Data flash library usage sample (CC-RL)

(1) Install data flash library into project

Figure 3.5 Install of flash library

(2) The Data Flash Library is registered with build tool

Figure 3.6 Register to build tool
(3) Edit r_main.c (Red is additional code)

Figure 3.7 r_main.c

```c
/* Start user code for pragma. Do not edit comment generated here */
#pragma directive

/* Start user code. Do not edit comment generated here */
void main(void)
{
    /* Function Name: R_MAIN_UserInit */
    /* Description : This function adds user code before implementing main function. */
    /* Arguments : None */
    /* Return Value : None */

    EI();
    R_FDL_Create();
    R_FDL_Open();
    /* Blank check of Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        result = R_FDL_BLANKCHECK( loop * 8, gtBuffer, 8 );
        if ( result == PFDL_ERR_MARGIN )
        {
            result = R_FDL_Erase( 0 );
        }
    }
    /* Write to Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        gtBuffer[ 7 ] = loop;
        result = R_FDL_Write( loop * 8, gtBuffer, 8 );
        if ( result != PFDL_OK )
        {
            break;
        }
    }
    /* Internal verification of Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        result = R_FDL_IVERIFY( loop * 8, gtBuffer, 8 );
        if ( result == PFDL_ERR_MARGIN )
        {
            break;
        } else {
            /* Read Data Flash */
            result = R_FDL_Read( loop * 8, &gtReadBuffer[ loop * 8 ], 8 );
            if ( result != PFDL_OK )
            {
                break;
            }
        }
    }
}
```

Abbreviation

void R_MAIN_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    EI();
    R_FDL_Create();
    R_FDL_Open();
    /* Blank check of Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        result = R_FDL_BLANKCHECK( loop * 8, gtBuffer, 8 );
        if ( result == PFDL_ERR_MARGIN )
        {
            result = R_FDL_Erase( 0 );
        }
    }
    /* Write to Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        gtBuffer[ 7 ] = loop;
        result = R_FDL_Write( loop * 8, gtBuffer, 8 );
        if ( result != PFDL_OK )
        {
            break;
        }
    }
    /* Internal verification of Data Flash */
    for ( loop=0; loop<10; loop++ )
    {
        result = R_FDL_IVERIFY( loop * 8, gtBuffer, 8 );
        if ( result == PFDL_ERR_MARGIN )
        {
            break;
        } else {
            /* Read Data Flash */
            result = R_FDL_Read( loop * 8, &gtReadBuffer[ loop * 8 ], 8 );
            if ( result != PFDL_OK )
            {
                break;
            }
        }
    }
}
/** Erase Data Flash **/  
result = R_FDL_Erase( 0 );  
R_FDL_Close();  
/** End user code. Do not edit comment generated here */
}

(4) Edit r_pfdl.h (Red is additional code)

Figure 3.8 r_cg_pfdl.h

/*----------------------------------------------------------------------------------------*/  
Global functions  
void R_FDL_Create(void);  
pfdl_status_t R_FDL_Write(pfdl_u16 index, __near pfdl_u08* buffer, pfdl_u16 bytecount);  
pfdl_status_t R_FDL_Read(pfdl_u16 index, __near pfdl_u08* buffer, pfdl_u16 bytecount);  
pfdl_status_t R_FDL_Erase(pfdl_u16 blockno);  
pfdl_status_t R_FDL_BLANKCHECK (pfdl_u16 index, pfdl_u16 bytecount);  
pfdl_status_t R_FDL_IVERIFY (pfdl_u16 index, pfdl_u16 bytecount);  
void R_FDL_Open(void);  
void R_FDL_Close(void);  
/*----------------------------------------------------------------------------------------*/  

(5) Edit r_pfdl.c (Red is additional code)

Figure 3.9 r_cg_pfdl.c

/* Function Name: R_FDL_Close  
* Description : This function closes the RL78 data flash library.  
* Arguments : None  
* Return Value : None  

void R_FDL_Close(void)
{
    PFDL_Close();
    gFdlStatus = 0;
}

/* Start user code for adding. Do not edit comment generated here */

/* Function Name: R_FDL_BLANKCHECK  
* Description : This function blank check a data to the RL78 data flash memory.  
* Arguments : index - It is destination address of Flash memory for blank check. The address range is from 0x0000 to 0x0FFF  
* buffer - The top address of data to blank check  
* bytecount - The size of data to blank check (Unit is byte)  
* Return Value : pfdl_status_t - status of blank check command  

pfdl_status_t R_FDL_BLANKCHECK(pfdl_u16 index, pfdl_u16 bytecount)
{
    if (gFdlStatus == 1)
    {
        gFdlReq.index_u16 = index;  
        gFdlReq.bytecount_u16 = bytecount;  
        gFdlReq.command_enu = PFDL_CMD_BLANKCHECK_BYTES;  
        gFdlResult = PFDL_Execute(&gFdlReq);  
        /* Wait for completing command */  
        while(gFdlResult == PFDL_BUSY)
```c
{  
    NOP();
    NOP();
    gFdlResult = PFDL_Handler();    /* The process for confirming end */
}

else
{
    gFdlResult = PFDL_ERR_PROTECTION;
}
return gFdlResult;
}

/* Function Name: R_FDL_IVERIFY */
/* Description : This function performs internal verification on the execution range area. */
/* Arguments   : index - It is destination address of Flash memory for iverify a data. The address range is from 0x0000 to 0xFFFF  
               * buffer - The top address of data to iverify  
               * bytecount - The size of data to iverify (Unit is byte) */
/* Return Value : pfdl_status_t - status of iverify command */
pfdl_status_t R_FDL_IVERIFY(pfdl_u16 index, pfdl_u16 bytecount)
{
    if (gFdlStatus == 1)
    {
        gFdlReq.index_u16     = index;
        gFdlReq.bytecount_u16 = bytecount;
        gFdlReq.command_enu   = PFDL_CMD_IVERIFY_BYTES;
        gFdlResult = PFDL_Execute(&gFdlReq);
        /* Wait for completing command */
        while(gFdlResult == PFDL_BUSY)
        {
            NOP();
            NOP();
            gFdlResult = PFDL_Handler();    /* The process for confirming end */
        }
    }
    else
    {
        gFdlResult = PFDL_ERR_PROTECTION;
    }
    return gFdlResult;
}

/* End user code. Do not edit comment generated here */
```
(6) Function check on the QB-R5F100LE-TB (Write)

Figure 3.10 Data flash write confirmation

Goes into break mode right after the Data Flash write processing

Can check the write to the Data Flash (0xF1000) with memory display
(7) Function check on the QB-R5F100LE-TB (Read)

Figure 3.11 Data flash read confirmation

Can check the assignment to the Read buffer variable (gtReadBuffer) with watch panel.

Goes into break mode right after the Data Flash read processing.

(8) Function check on the QB-R5F100LE-TB (Erase)

Figure 3.12 Data flash erase confirmation

Can check that the data flash is erased with memory display.

Goes into break state right after the Data Flash erase processing.
### Revision Record

<table>
<thead>
<tr>
<th>Rev.</th>
<th>Date</th>
<th>Description</th>
</tr>
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<tr>
<td>1.00</td>
<td>July 01, 2018</td>
<td>First Edition issued</td>
</tr>
<tr>
<td>1.01</td>
<td>Oct 01, 2019</td>
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<td>7 Added “1.3 Complier”</td>
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<td>7 Added “1.4 Cautions”</td>
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<td>8 Added file name and API function to common of Table 2.1</td>
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<td>23 Added “3.2 Initialization process”</td>
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<td>27, 28 Added _low_level_init, HardwareSetup</td>
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<td>62 Added remark to the functional outline of R_TAUm_Channeln_Start</td>
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<td>65 Added remark to the functional outline of R_TAUm_Channeln_Stop</td>
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<td>87 Added remark 3 to the functional outline of R_TMR_Jn_Get_PulseWidth</td>
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<td>204 Added remark to the function outline of R_RTC_Set.CounterValue</td>
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<td>249 Added remark to the function outline of R_IT_Start</td>
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<td>411 Added remark 2 to the functional outline of r_csimn_callback_sendend</td>
</tr>
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<td></td>
<td></td>
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</tr>
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<td></td>
<td></td>
<td>468 Added adr explanation (figure) to the argument remarks of R_IICAn_Master_Send</td>
</tr>
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<td></td>
<td></td>
<td>469 Added adr explanation (figure) to the argument remarks of R_IICAn_Master_Receive</td>
</tr>
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<td></td>
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<td>726 Added precautions before using data flash library</td>
</tr>
<tr>
<td></td>
<td></td>
<td>733 Added “3.2.55.1 Data flash library usage sample”</td>
</tr>
</tbody>
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