

ClockMatrix Pulse Width Modulation Overview

Introduction

ClockMatrix provides many tools to manage timing references. It has several different modes to align the output clocks, to control the skew, to measure clocks, select clock sources, and have independent timing paths for IEEE 1588 / Precision Time Protocol (PTP) and Synchronous Ethernet (SyncE) based clocks.

Typical large telecom systems consists of Line Cards (LCs), Routing/Switching Processors (RSPs), Timing Cards (TCs), Fan Trays, back/mid-planes, and/or switching matrixes. Some of these functions can be combined in the same cards (e.g., RSPs can have TC functionality as well). If such systems need to participate in network timing distribution, then it is expected that they support SyncE and IEEE 1588 standards. It is also expected that these system contribute very little constant Time Error (cTE) noise to the network clock.

This document addresses the usage of ClockMatrix's Pulse Width Modulation (PWM) encoders/decoders.

Contents

1. Pulse Width Modulation (PWM).....	2
1.1 Why PWM?	2
1.2 PWM Encoder.....	2
1.2.1. Signature Mode	4
1.2.2. Frame Mode	6
1.2.3. Data Frames.....	6
1.3 PWM Decoder	7
1.3.1. Signature Mode Example.....	9
1.3.2. Frame Mode Example	15
2. Revision History	19

1. Pulse Width Modulation (PWM)

A Pulse Width Modulation encoder circuit is used for modulating information on a carrier clock. Other regular TCs may need multiple clock traces to send the necessary timing information to their LCs. These supplementary clock traces may require modifications to back/mid-planes and/or switching matrixes of already existing and running networks. With PWM, a single clock trace can carry more than a single clock's information.

1.1 Why PWM?

PWM is used in applications where a signal clock trace exists between two devices (e.g., Timing Card to Line Card via a backplane), or where trace delay between signals may be difficult to manage (e.g., routing 1PPS with a high speed, differential clock).

ClockMatrix provides both PWM encoders and decoders for continuous modulation and demodulation of information onto a single carrier clock. By adjusting the duty cycle and shifting the falling edge location, data can be exchanged between ClockMatrix devices without the need for dedicated pins and without affecting frequency. Since the rising edge of the carrier clock is not affected by the PWM, unaware devices can still keep lock to the carrier clock. PWM eliminates the need to make any modifications to the backplane when wanting to update the timing capabilities of your system.

1.2 PWM Encoder

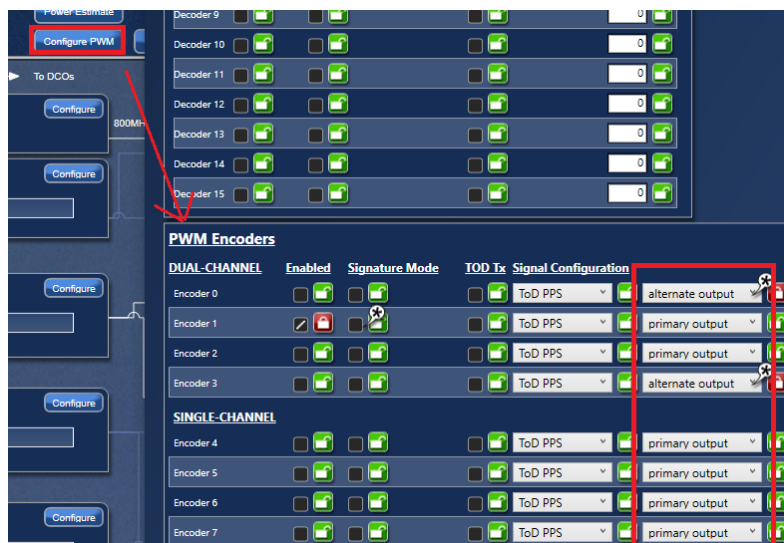
Any of the DPLL channels' Fractional Output Divider (FoD) can have a divided down output clock modulated. The carrier clock must be between 8kHz and 25MHz in frequency, with a higher frequency being recommended if multiple sources of information are to be modulated onto the clock (see "Frame Mode"). For the encoder, the source of the carrier clock can be from a DPLL or the System DPLL. The PWM encoder has two modes of operation: Signature or Frame. For more information about these modes, see the device datasheet.

By default, the PWM encoder is disabled, however, it can be enabled via PWM_ENCODER_CMD.ENABLE. There are eight PWM encoders, one for each output channel.



ClockMatrix Pulse Width Modulation Overview Application Note

For the dual-channel encoders [0:3], either of the two outputs can be selected as the PWM carrier output. Selecting primary output will enable the even Qn (Q0, Q2, Q4) to be set as the output of the PWM carrier. Selecting alternate output will enable the odd Qn (Q1, Q3, Q5) to be set as the output of the PWM carrier.



For the single-channel encoders [4:7], selecting *alternate output* will enable their Qn to be used as a PPS source. In this case, the encoder will need to be configured to select *alternate PPS*.



When enabled, the PWM encoder is in Frame mode of operation by default. Signature mode can be enabled by selecting the *Signature Mode* box.



The encoded carrier clock will contain up to three different modulations: SPACE (50/50, or a normal clock duty cycle), ZERO (25/75), ONE (75/25).

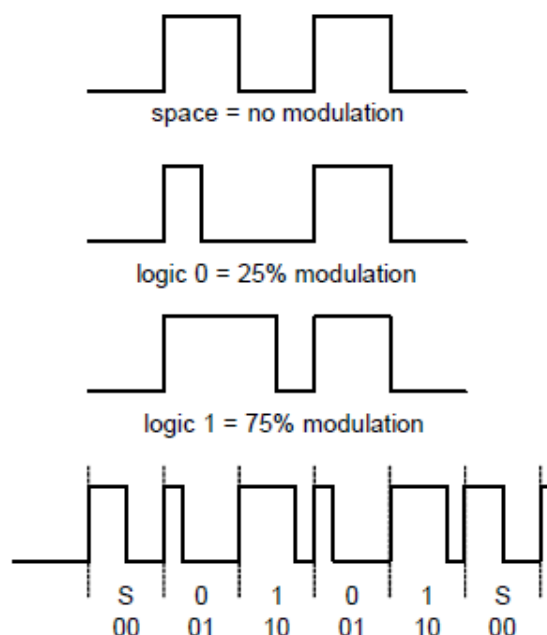


Figure 1. PWM

The encoder can be triggered one of two ways:

- Automatically via a PPS or Qn pulse
- Manually via SCSR (Standard Control/Status Register) access

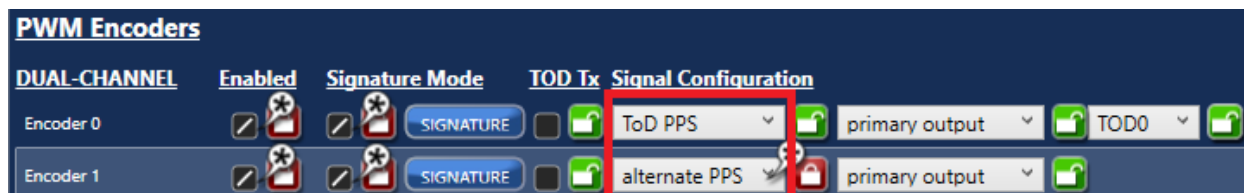
The PWM encoder takes data as programmed through the AHB interface and converts it to a stream of ONE, ZERO, and SPACE bits to be put on the output clock stream.

1.2.1. Signature Mode

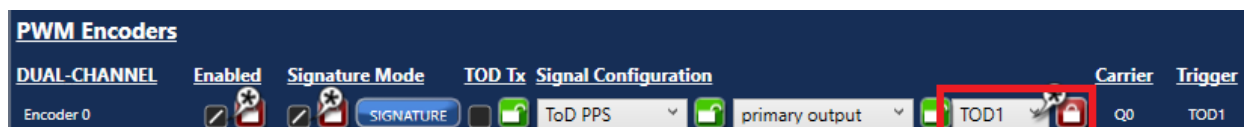
Signature Mode is meant to signal the internal PPS pulse. Therefore, in Signature Mode, no frames are being transmitted. Using a single clock trace, phase and frequency information are modulated using an already existing clock. This enables the user to send phase information coming from a low frequency source over a high-speed clock. Doing so allows for a wider bandwidth to be used in order to maintain the clock and keep lock to it. By using a wider bandwidth, less noise is transferred to the recovered clock.

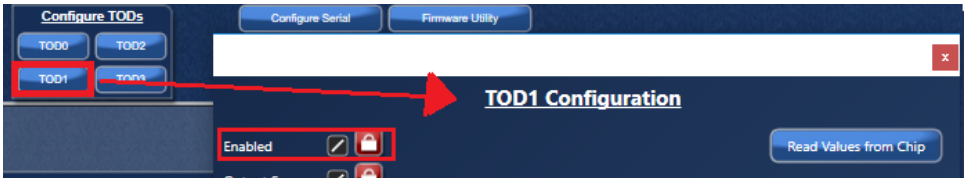
When the PWM encoder is set to Signature Mode, an 8-symbol PWM signature gets sent whenever a pulse is received.

The source of this pulse can come from the internal *ToD PPS*, by default, or an *alternate PPS*. Choosing *alternate PPS* means that the output not being used for PWM carrier will be used as a trigger source (in the case of a dual-output channel, Q5 in the case of a single-output channel).



If *ToD PPS* is chosen, one of the four ToD engines need to be selected and enabled.





When a ToD is selected as a trigger for the encoder, this is referred to as an **embedded Pulse Per Second (ePPS)**. When the alternate PPS is selected as a trigger for the encoder, this is referred to as an **embedded Synchronization pulse (eSYNC)**. The alternate output can be any standard pulse rate (i.e., from 0.5Hz to 8kHz), and the pulse width must be programmed in such a way that the high pulse width is wider than two 200MHz system clock cycles, but less than one carrier clock period.

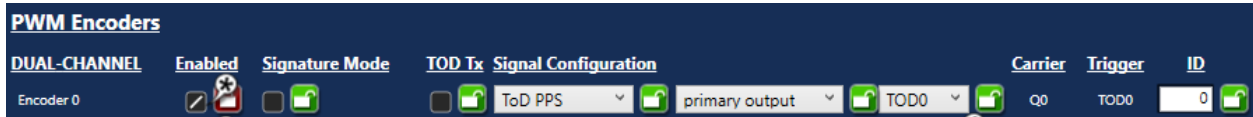
The 8-symbol PWM signature is programmable and includes any combination of ZERO, ONE, or SPACE symbols. The only restriction is that the first symbol transmitted must be either a ONE or a ZERO.



1.2.2. Frame Mode

When signature mode is disabled (default), ClockMatrix provides a data channel using a 112-bit PWM frame. This channel must be used if multiple data channels are required, if synchronous data must be transferred in addition to 1PPS (such as ToD), and or the carrier is asynchronous with the 1PPS source. As with Signature mode, Frame Mode will modulate phase and frequency information in addition to having the capability to send ToD and data over a single clock trace.

By default, Frame Mode is enabled once the encoder is enabled.



All frames are 14 bytes long (112 bits of zero or one) and consist of a 23-bit header followed by an 11-byte payload and 1 parity bit. The parity bit is used for error detection over the entire 14-byte frame.

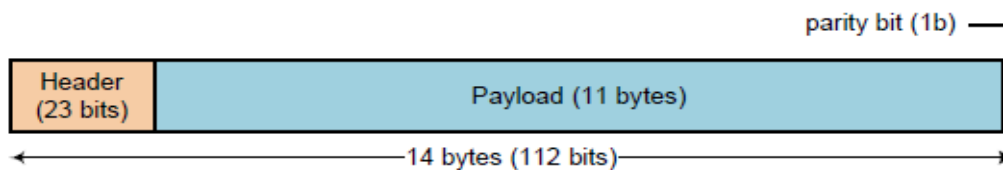
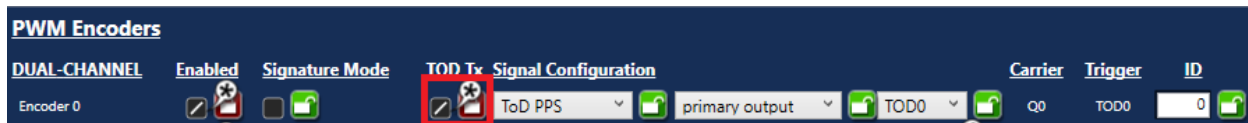
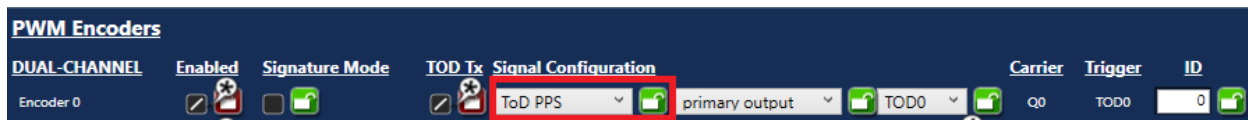


Figure 2. PWM Frame Size

When the encoder's TOD_TX bit is set, a 112-bit PWM frame gets encoded whenever a pulse is received (sync data channel).



As with Signature mode, the source of this pulse is selected with PPS_SEL.



When the encoder is in PWM Frame mode, then the ToD is also automatically encoded onto the carrier clock. This is referred to as **embedded Time of Day (eToD)**, and allows for full Time synchronization between the two devices.

1.2.3. Data Frames

To send a normal frame (i.e., not a signature or a PPS frame), such as a synchronization or write command, the M3 must perform the following sequence:

1. Write the payload data to register PWM_WDATA. A single frame can transport up to eight bytes of data.
A special case is the TOD frame, in which case the frame data must be written to the PWM_TOD fields and consists of 11 bytes.
2. Write the destination address and destination index to register PWM_ADDR.
Although the address field had no meaning for the PWM_SYNC frame, it should still get loaded and will get shifted out when such frames are selected).
3. Write command control data to register PWM_CMD_CTRL.

The write data and the frame control data are placed in separate small local FIFOs located in the CSR module. These small FIFOs can contain up to four frames, meaning the processor can preload four frames and do something else while the PWM encoder is sending the data.

The PWM encoder is ready to send a frame as soon as the frame control FIFO is not empty (i.e., when a 32-byte value has been written to the PWM_CMD_CTRL CSR). The user must ensure that the address and data have previously been written to the FIFO when the encoder begins the frame transmission. That is because the encoder does not check the empty or full status of these FIFOs. When a frame is available for transmission, it gets sent right away, assuming the PWM encoder is not already busy sending another frame.

Table 1 describes the mapping between the defined PWM frame header, address and status fields, and the corresponding CSR fields.

Table 1. PWM Frame Header and their CSR Fields

Header Field	Corresponding CSR Field
Command Code (3 bits)	PWM_CMD_CTRL_1.opcode
Byte Count (4 bits)	PWM_CMD_CTRL_1.byte_count
Command Index (6 bits)	PWM_CMD_CTRL_0.cindex
Broadcast (1 bit)	PWM_CMD_CTRL_0.broadcast
Request Reply (1 bit)	PWM_CMD_CTRL_0.reply
Destination Index (8 bits)	PWM_ADDR__2.index
Address (16 bits)	PWM_ADDR__0.address and PWM_ADDR__1.address
Status (8 bits)	PWM_CMD_CTRL_2.status

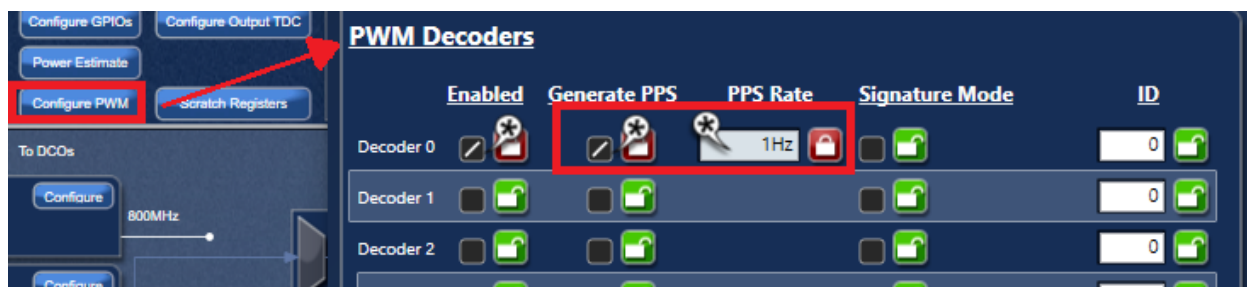
1.3 PWM Decoder

Any of the DPLL inputs (CLKn) can demodulate information from the carrier clock. The carrier clock must be between 8kHz and 25MHz in frequency for it to be decoded. A higher frequency is recommended if multiple sources of information are being modulated onto the clock. The PWM decoder has two modes of operation: Signature and Frame. For more information about these modes, see the device datasheet.

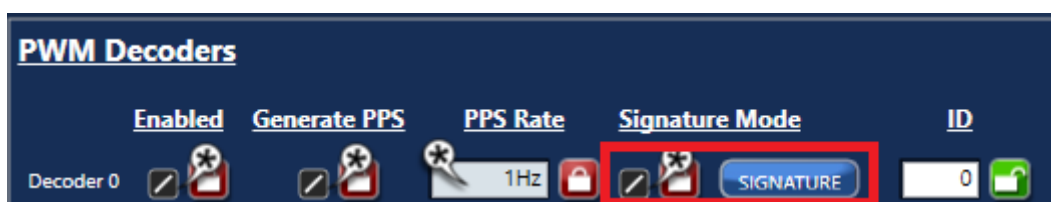
By default, the PWM decoder is disabled. It can be enabled via Configure PWM. There are 16 PWM decoders, one for each input channel.



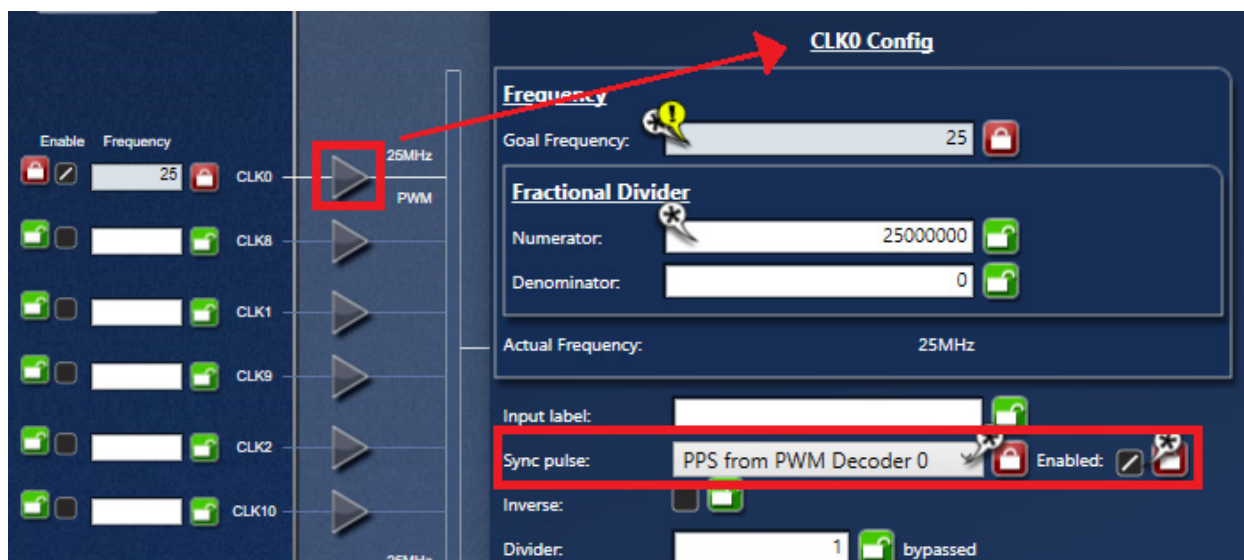
On reception of an encoded PWM signal, the decoder can optionally generate an internal 1PPS signal that can be selected by any of the DPLLs. Each PWM decoder can be configured to set the rate of the PWM PPS frames.



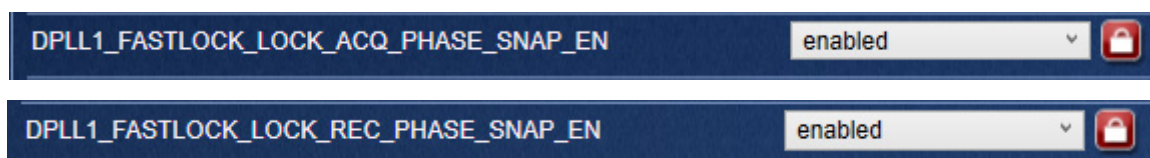
When enabled, the PWM decoder is in Frame mode. Signature mode can be selected using Configure PWM. The signature needs to be programmed to match the signature of the encoder.



In order for the decoder to know that it is receiving a PWM input signal, the sync pulse option must be enabled using the appropriate input of the decoder. The source of the sync pulse must be selected. To decode a PPS signal from PWM, select the appropriate “PPS from PWM Decoder” option.



For 1PPS sync pulses, fastlock for phase snap must be enabled on the decoder side in order for the 1PPS signal to be generated after the PWM decoding. Because the sync pulse is at such a low frequency, phase snap will allow the recovered clock to snap to the appropriate clock edge once PWM is decoded. These bits must be enabled using the Bit Sets.



1.3.1. Signature Mode Example

In the following example, an 8kHz clock is used as a sync pulse and a 25MHz high-speed clock is used as a carrier for PWM. The 8kHz sync pulse is configured as an “alternate PPS” coming from a dual-channel output. The signature is programmed as 11000000. The PWM signature is encoded onto the 25MHz clock and an 8kHz sync pulse is triggered after the decoding of PWM. There is a 15 cycle delay between the input sync pulse and the output sync pulse.

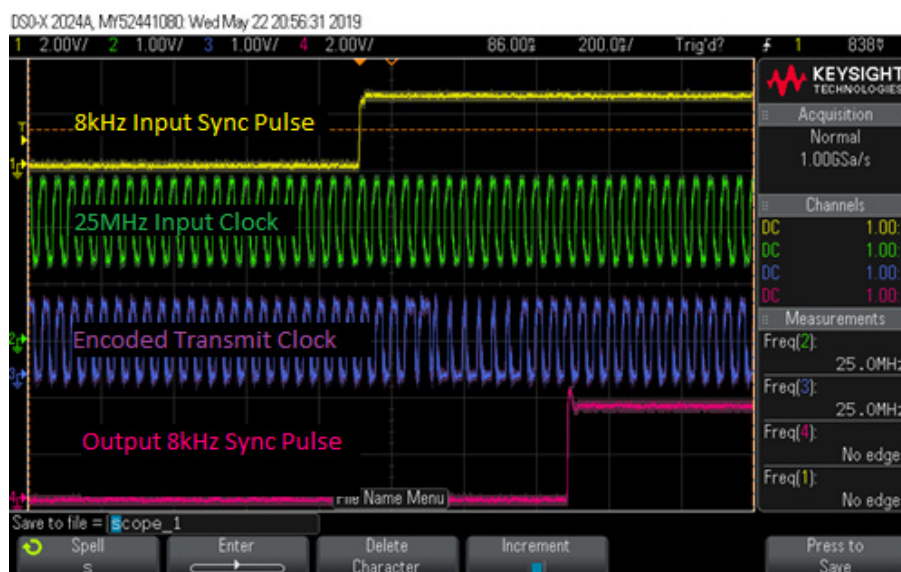


Figure 3. Signature Mode Example

1.3.1.1. Timing Commander Setup

1. Inputs.

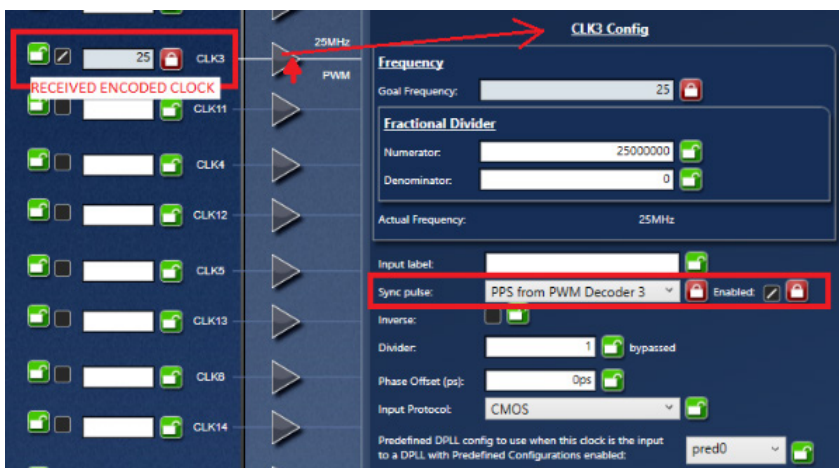
Transmitter

Set two clocks, one as an input clock and one as a sync pulse; enable the input clock to **sync pulse to the second clock**.



Receiver

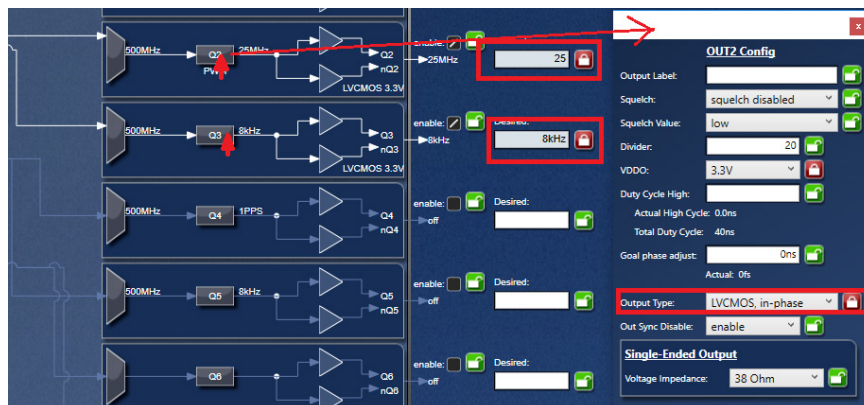
Set one clock as the received encoded clock; enable this clock to sync pulse **PPS from PWM Decoder** of the appropriate input.



2. Outputs.

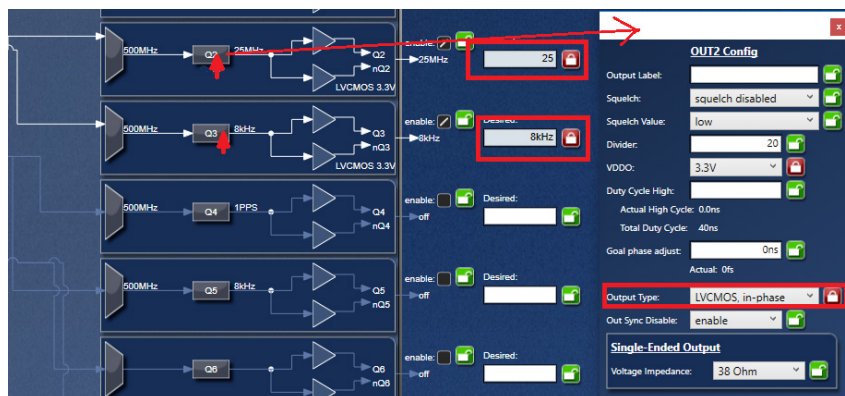
Transmitter

Set **two outputs**, one at the same frequency as the input clock and one at the same frequency as the sync pulse; configure output type to **LVC MOS, in-phase** for both outputs.



Receiver

Set **two outputs**, one at the same frequency as the input clock and one at the same frequency as the sync pulse; configure output type to **LVC MOS, in-phase**.



3. Configure PWM.

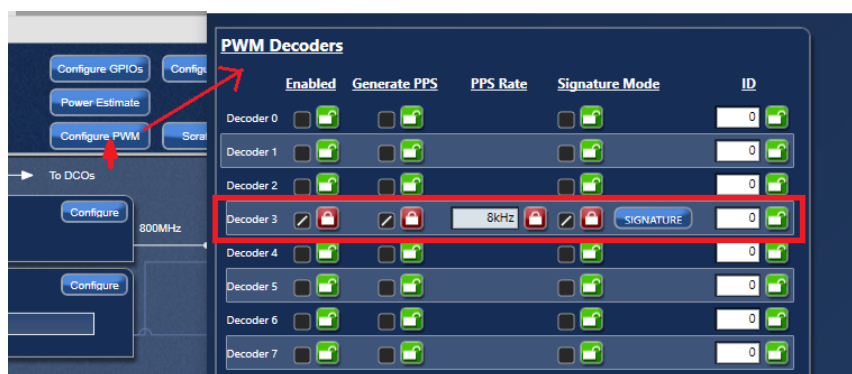
For the Encoder

Enable the specific **encoder** (e.g., Encoder 1) and **Signature Mode**; set the signal configuration to **alternate PPS** with **primary output**, the appropriate carrier and trigger output will be set.



For the Decoder

Enable the specific **decoder** (e.g., Decoder 2), **Generate PPS** and **Signature Mode**; set an appropriate **PPS Rate**.



4. Signature Mode.

For the Encoder

Select the specific **PWM Encoder signature bit** (e.g. one, zero, space) for all 8 signature bits (e.g., PWM1_ENCODER_SIGNATURE_FIRST_SYMBOL)

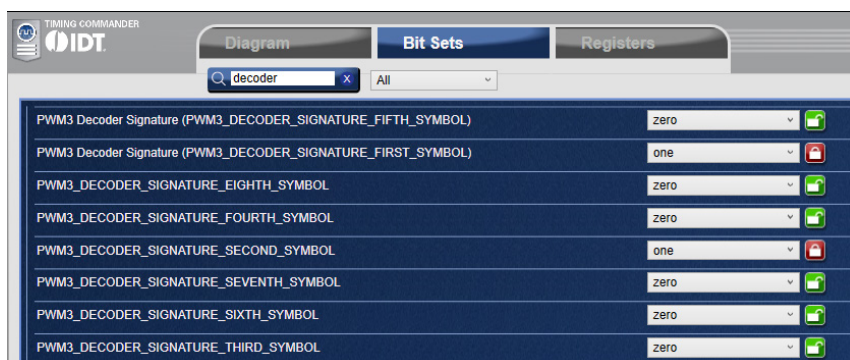
- There are 8 PWM encoders, one for each output channel
- The first symbol transmitted must be either a ONE or a ZERO



For the Decoder

Input the **same signature** as the encoder in the specific **PWM Decoder signature bits** (e.g., PWM3_DECODER_SIGNATURE_FIRST_SYMBOL).

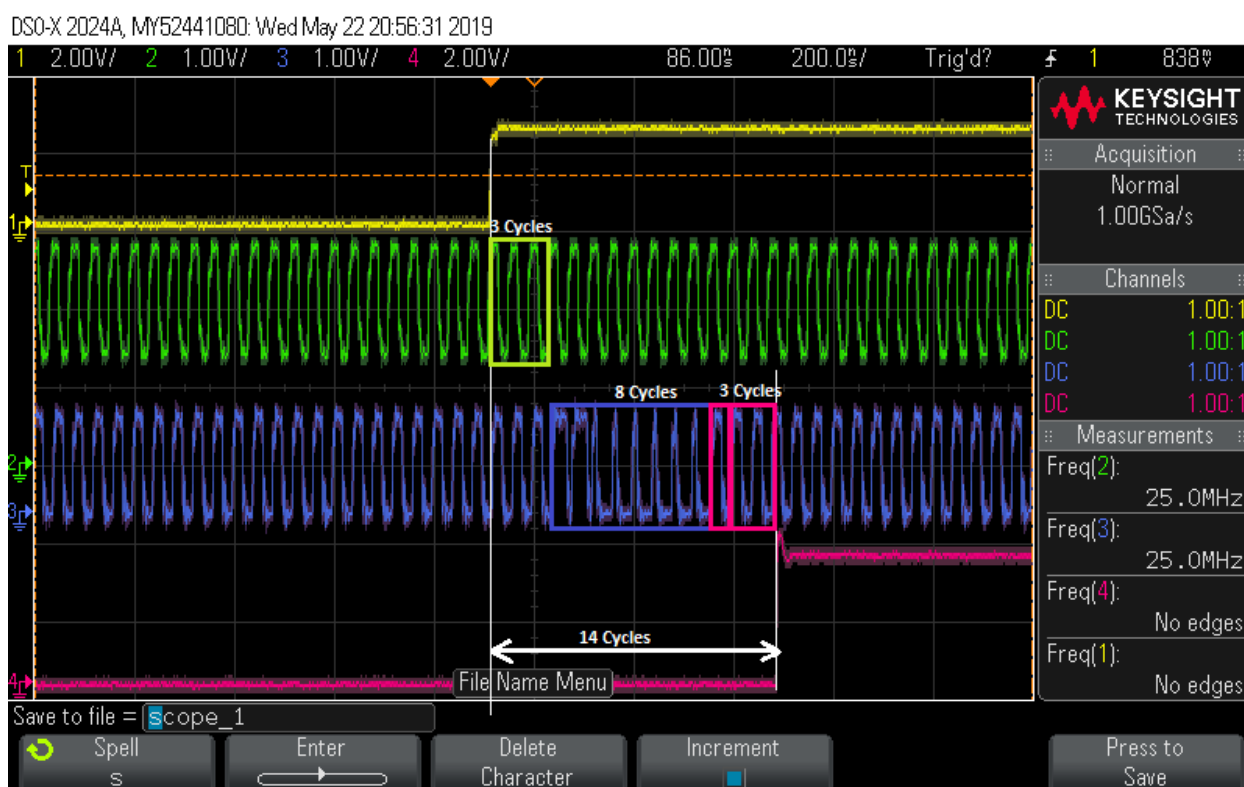
- There are 16 PWM decoders, one for each input



1.3.1.2. Input/Output Delay

The known delays are as follows:

- Encoder input to output delay = 3 cycles
- Frame pulse sampling delay = 1 cycles
- Decoder input to output delay = 2 cycles
- PWM frame length = 8 cycles
- Total delay = 14 cycles



1.3.2. Frame Mode Example

In the following example, an 8kHz clock is used as a sync pulse and a 25MHz high-speed clock is used as a carrier for PWM. The 8kHz sync pulse is configured as an “alternate PPS” coming from a dual-channel output. The PWM 112-byte frame is encoded onto the 25MHz clock and an 8kHz sync pulse is triggered after the decoding of PWM. There is a 117 cycle delay between the input sync pulse and the output sync pulse.

1. Inputs

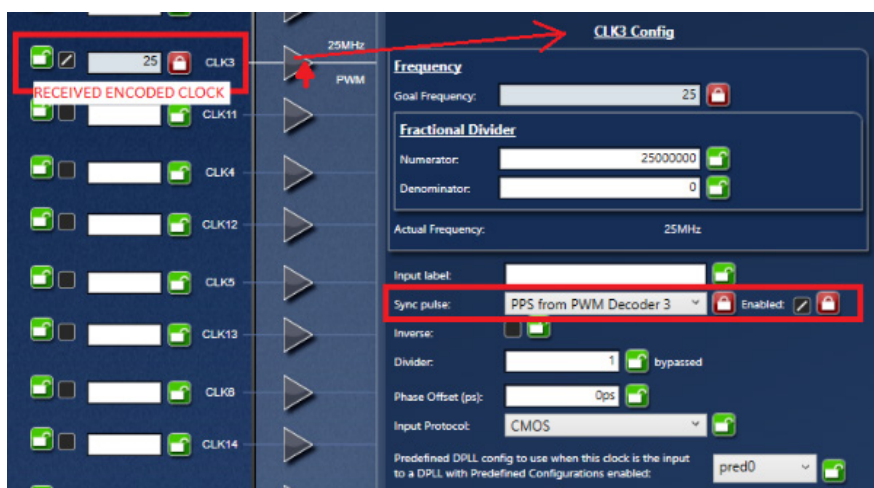
Transmitter

Set two clocks, one as an input clock and one as a sync pulse; enable the input clock to **sync pulse to the second clock**.



Receiver

Set one clock as the received encoded clock; enable this clock to sync pulse **PPS from PWM Decoder** of the appropriate input.

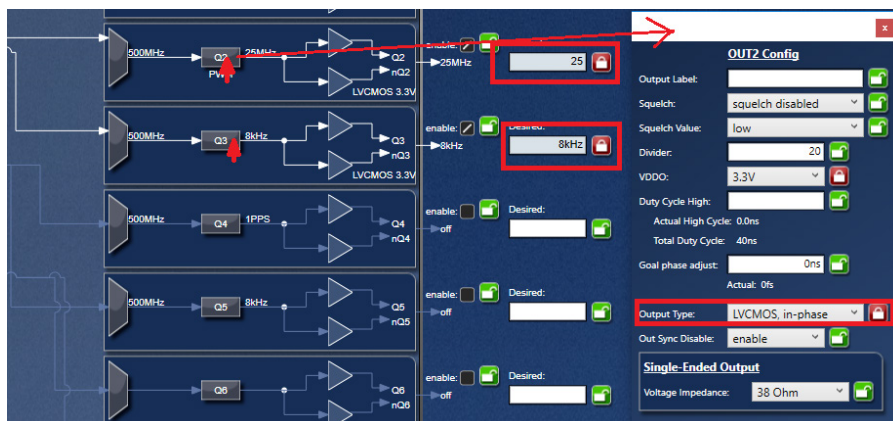


2. Outputs

Transmitter

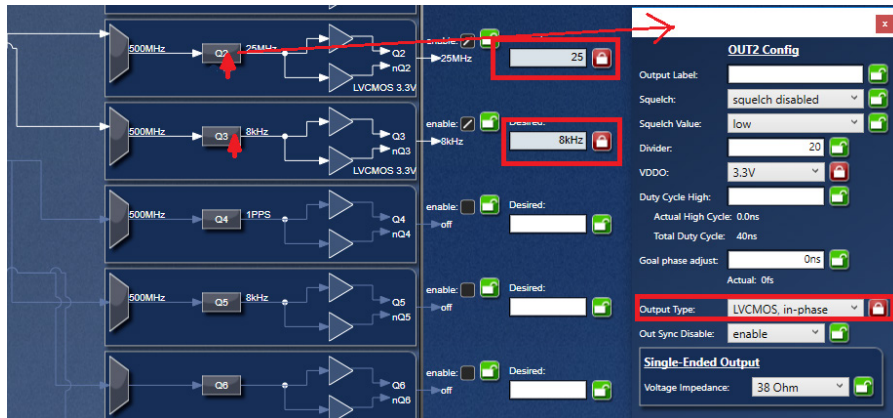
Set **two outputs**, one at the same frequency as the input clock and one at the same frequency as the sync pulse; configure output type to **LVC MOS**, **in-phase** for both outputs

- You may need to set the **Duty Cycle High** to 40ns for the output sync pulse to properly sync to the input.



Receiver

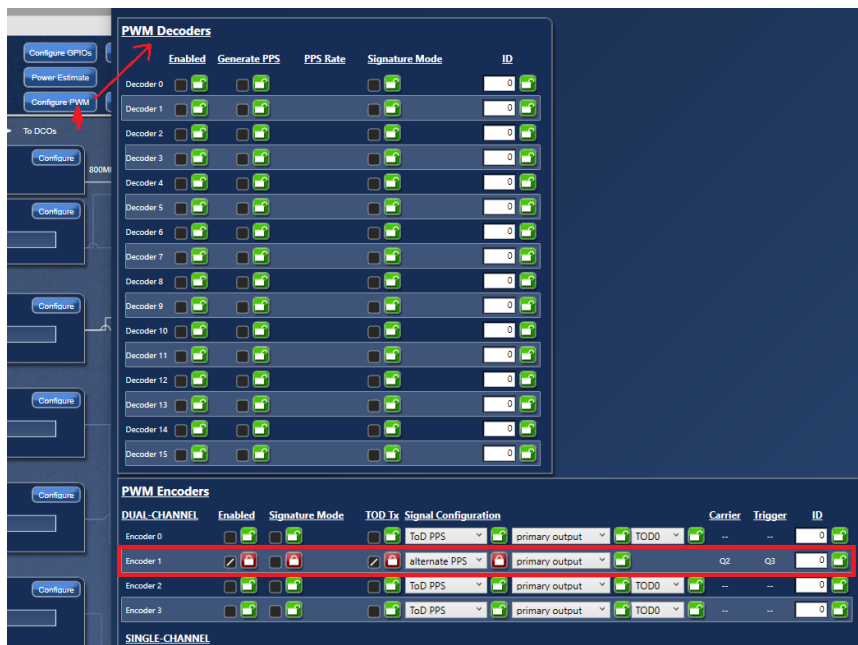
Set **two outputs**, one at the same frequency as the input clock and one at the same frequency as the sync pulse; configure output type to **LVC MOS**, **in-phase**.



3. Configure PWM

For the Encoder

Enable the specific **encoder** (e.g., Encoder 1) and **TOD Tx**; set the signal configuration to **alternate PPS** with **primary output**, the appropriate carrier and trigger output will be set.



For the Decoder

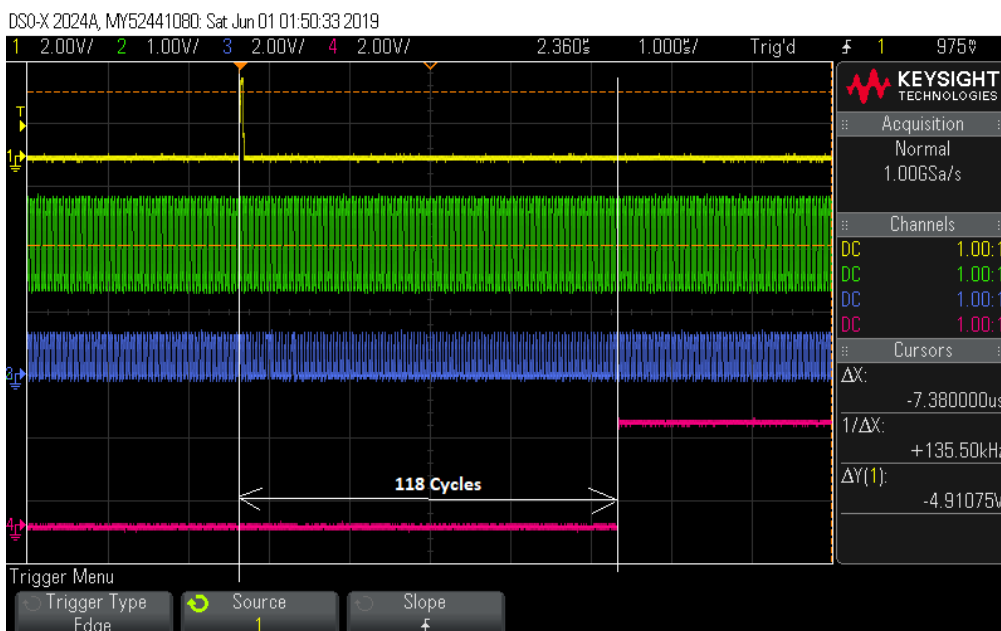
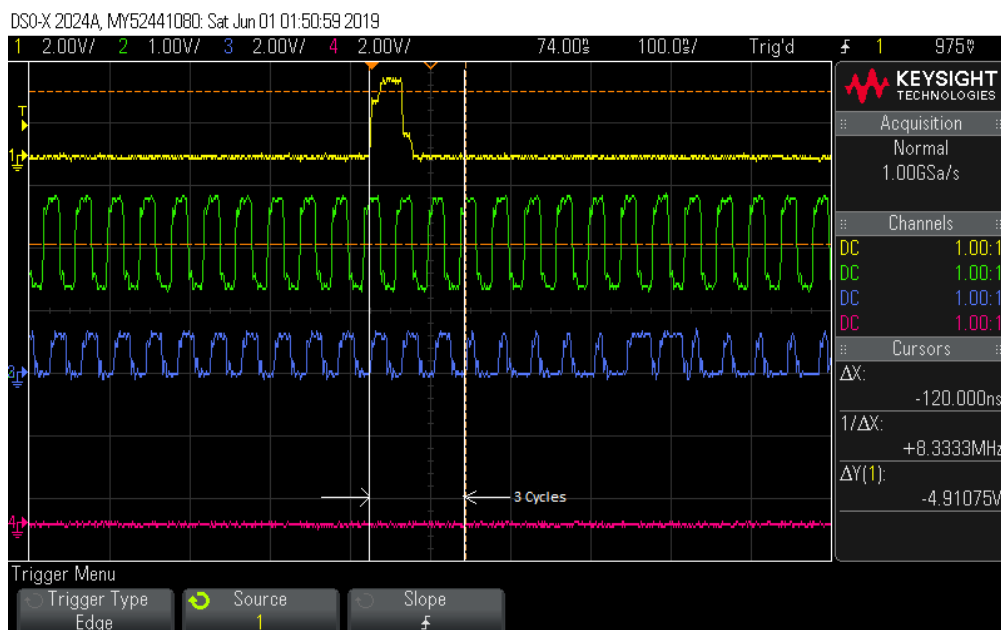
Enable the specific **decoder** (e.g., Decoder 2), **Generate PPS** and **Signature Mode**; set an appropriate **PPS Rate**.

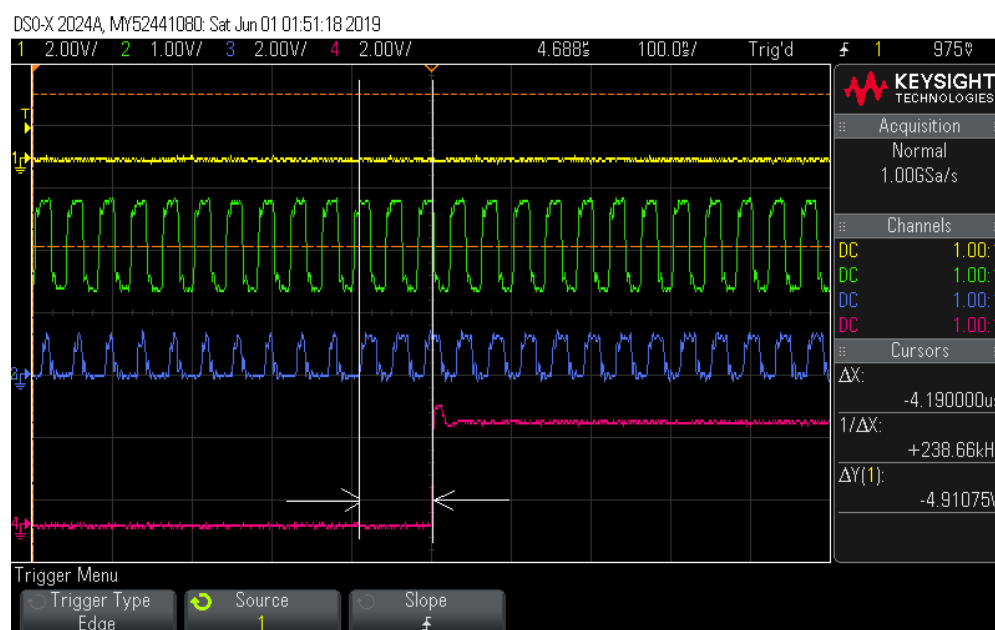


1.3.2.1. Input/Output Delay

The known delays are as follows:

- Encoder input to output delay = 3 cycles
- Frame pulse sampling delay = 1 cycles
- Decoder input to output delay = 2 cycles
- PWM frame length = 112 cycles
- Total Delay = 118 cycles





For questions related to device configurations, please contact Applications Engineering using [Renesas support](#).

2. Revision History

Revision	Date	Description
1.0	Jun 25, 2021	Initial release.

IMPORTANT NOTICE AND DISCLAIMER

RENESAS ELECTRONICS CORPORATION AND ITS SUBSIDIARIES ("RENESAS") PROVIDES TECHNICAL SPECIFICATIONS AND RELIABILITY DATA (INCLUDING DATASHEETS), DESIGN RESOURCES (INCLUDING REFERENCE DESIGNS), APPLICATION OR OTHER DESIGN ADVICE, WEB TOOLS, SAFETY INFORMATION, AND OTHER RESOURCES "AS IS" AND WITH ALL FAULTS, AND DISCLAIMS ALL WARRANTIES, EXPRESS OR IMPLIED, INCLUDING, WITHOUT LIMITATION, ANY IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, OR NON-INFRINGEMENT OF THIRD-PARTY INTELLECTUAL PROPERTY RIGHTS.

These resources are intended for developers who are designing with Renesas products. You are solely responsible for (1) selecting the appropriate products for your application, (2) designing, validating, and testing your application, and (3) ensuring your application meets applicable standards, and any other safety, security, or other requirements. These resources are subject to change without notice. Renesas grants you permission to use these resources only to develop an application that uses Renesas products. Other reproduction or use of these resources is strictly prohibited. No license is granted to any other Renesas intellectual property or to any third-party intellectual property. Renesas disclaims responsibility for, and you will fully indemnify Renesas and its representatives against, any claims, damages, costs, losses, or liabilities arising from your use of these resources. Renesas' products are provided only subject to Renesas' Terms and Conditions of Sale or other applicable terms agreed to in writing. No use of any Renesas resources expands or otherwise alters any applicable warranties or warranty disclaimers for these products.

(Disclaimer Rev.1.01)

Corporate Headquarters

TOYOSU FORESIA, 3-2-24 Toyosu,
Koto-ku, Tokyo 135-0061, Japan
www.renesas.com

Contact Information

For further information on a product, technology, the most up-to-date version of a document, or your nearest sales office, please visit www.renesas.com/contact-us/.

Trademarks

Renesas and the Renesas logo are trademarks of Renesas Electronics Corporation. All trademarks and registered trademarks are the property of their respective owners.