

## RL78/G14, H8/36109 Migration Guide from H8 to RL78: Timer B1

#### Introduction

This application note describes how to migrate the timer B1 of the H8/36109 to the timer array unit (TAU) of the RL78/G14 (100-pin package).

#### **Target Device**

RL78/G14, H8/36109

When using this application note with other Renesas MCUs, careful evaluation is recommended after making modifications to comply with the alternate MCU.



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### 1. Functions of Timer B1 of H8/36109 and Timer Array Unit of RL78/G14

Table 1.1 shows the functions of the timer B1 of H8/36109, and Table 1.2 shows the functions of the timer array unit (TAU) of RL78/G14.

Table 1.1 Functions of timer B1		
Function	Explanation	
Interval timer operation	Timer B1 functions as an 8-bit interval timer. Upon reset, TCB1 is cleared to H'00 and bit TMB17 is cleared to 0, so up-counting and interval timing resume immediately.	
Auto-reload timer operation	Timer B1 functions as an 8-bit auto-reload timer. After the count value in TCB1 reaches H'FF, the next clock signal input causes timer B1 to overflow. The TLB1 value is then loaded into TCB1, and the count continues from that value.	
Event counter operation	Timer B1 can operate as an event counter in which TMIB1 is set to an event input pin. External event counting is selected by setting bits TMB12 to TMB10 in TMB1 to 1.	

	Table 1.2 Functions of Timer Array Unit	
Function	Explanation	
Interval timer	Each timer of a unit can be used as a reference timer that generates an interrupt (INTTMmn) at fixed intervals.	
Square wave output	A toggle operation is performed each time INTTMmn interrupt is generated and a square wave with a duty factor of 50% is output from a timer output pin (TOmn).	
External event counter	Each timer of a unit can be used as an event counter that generates an interrupt when the number of the valid edges of a signal input to the timer input pin (TImn) has reached a specific value.	
Divider	A clock input from a timer input pin (TI00) is divided and output from an output pin (TO00).	
Input pulse interval measurement	Counting is started by the valid edge of a pulse signal input to a timer input pin (TImn). The count value of the timer is captured at the valid edge of the next pulse. In this way, the interval of the input pulse can be measured.	
Measurement of high-/low-level width of input signal	Counting is started by a single edge of the signal input to the timer input pin (TImn), and the count value is captured at the other edge. In this way, the high-level or low-level width of the input signal can be measured.	
Delay counter	Counting is started at the valid edge of the signal input to the timer input pin (TImn), and an interrupt is generated after any delay period.	
One-shot pulse output	Two channels are used as a set to generate a one-shot pulse with a specified output timing and a specified pulse width.	
PWM output	Two channels are used as a set to generate a pulse with a specified period and a specified duty factor.	
Multiple PWM output	By extending the PWM function and using one master channel and two or more slave channels, up to seven types of PWM signals that have a specific period and a specified duty factor can be generated.	

Timer B1 of the H8 / 36109 is an 8-bit timer. This timer has interval timer operation, auto-reload timer operation, and event counter operation. This timer can select seven internal clock sources or an external clock. An interrupt is generated when the counter overflows.

Figure 1.1 shows a block diagram of the timer B1.

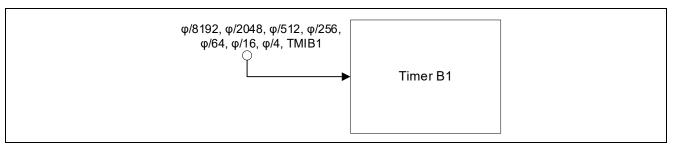


Figure 1.1 Block diagram of the timer B1

The timer array unit (TAU) incorporated in the RL78/G14 has four 16-bit timers. Each 16-bit timer is called a channel and can be used as an independent timer. In addition, two or more channels can be combined to serve as a higher-accuracy timer.

Each channel has one timer counter register, one timer data register, one input pin, and one output pin.

Figure 1.2 shows a block diagram of the timer array unit (TAU).

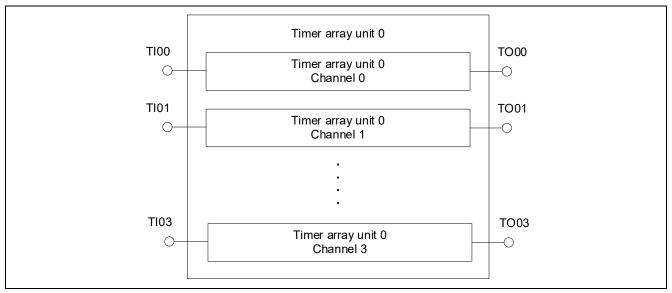


Figure 1.2 Block Diagram of Timer Array Unit

Table 1.3 shows the TAU functions corresponding to the timer B1.

Table 1.3	Correspondence between Functions	

H8/36109	RL78/G14	
Timer B1	Timer Array Unit (TAU)	
Interval timer operation	Interval timer	
Auto-reload timer operation		
Event counter operation	External event counter	

The timer array unit (TAU) can implement the functions equivalent to those provided in the timer B1 by using each channel independently or a combination of multiple channels simultaneously.

The interval timer operation and auto-reload timer operation of the timer B1 correspond to the interval timer function of the TAU.

The event counter operation of the timer B1 correspond to the external event counter function of the TAU.



## 2. Summary of Differences between Functions

Table 2.1 summarizes the differences between the functions of timer B1 and TAU.

Item	H8/36109	RL78/G14	
	Timer B1	Timer Array Unit (TAU)	
Count clock	φ/4, φ/16, φ/64, φ/256, φ/512, φ/2048, φ/8192, TMIB1 <sup>(Note1)</sup>	$f_{TCLK}$ (f_{CLK}, to f_{CLK}/2^{15}), f_{SUB}^{(Note \ 2)}, f_{IL}^{(Note \ 2)}	
Operation Mode	- Interval Timer Operation	- Interval timer	
	- Auto-Reload Timer Operation	- Square wave output	
	- Event Counter Operation	- External event counter	
		- Frequency divider	
		- Input pulse interval measurement	
		<ul> <li>Input signal high-/low-level width measurement</li> </ul>	
		- Delay counter	
		- One-shot pulse output function	
		- PWM output	
		- Multiple PWM output	
Operation after reset release	Interval timer operation and counting up	Stop	
Input pin of count clock	P15 / TMIB1	Unit 0:	
		P00 / TI00, P16 / TI01 / TO01	
		P17 / TI02 / TO02, P31 / TI03 / TO03	
		Unit 1:	
		TI10 / TO10 / P64, TI11 / TO11 / P65	
		TI12 / TO12 / P66, TI13 / TO13 / P67	
Interrupt source	Overflow	Compare match / Input capture, Overflow, Underflow	

 Table 2.1
 Summary of Differences between Functions

Note1. External event (TMIB1): rising or falling edge

Note2. Channel 1 only



#### 2.1 Differences between Interval timer operation and Auto-reload timer operation

The interval timer operation and auto-reload timer operation of timer B1 of the H8/36109 correspond to the interval timer of the TAU of the RL78/G14. Table 2.2 shows the differences between the interval timer operation and auto-reload timer operation

	erences between the interval timer operatio	
Item	H8/36109	RL78/G14
	Timer B1	Timer Array Unit (TAU)
	Interval timer operation	Interval timer
	Auto-reload timer operation	
Control of timer B1	Setting the MSTTB1 bit in the MSTCR2	Setting the TAU1EN <sup>(Note1)</sup> bit or TAU0EN bit
input clock supply	register to 0 (Initial value)	in the PER0 register to 1
Count clock	φ/4, φ/16, φ/64, φ/256, φ/512, φ/2048, φ/8192, TMIB1 <sup>(Note2)</sup>	ftclk (fclk, ~ fclk/2 <sup>15</sup> ), fsub (Note3), fil (Note3)
Count mode	- Count up	- Count down
	- TMB17 bit in TMB1	The TCRmn register is loaded with the
	setting to 0:	TDRmn register value at the next count
	Repeats counting from H'00 to H'FF.	clock after TCRmn = 0000H.
	setting to 1:	
	Repeats counting from the TLB1 register	
	setting value to H'FF.	
Count start condition	- Reset release	Setting the TSmn bit in the TSm register to
	- Setting a value to the TLB1 register	1
	- Setting the TMB17 bit in the TMB1 register	
	to 1 (Auto-reload timer operation)	
Count stop condition	None	Setting the TTmn bit in the TTm register to 1
Interrupt request	TCB1 register overflow	- When TCRmn reaches 0000H and then
generation timing		the next count clock pulse is generated
		- When count operation starts (only if
		MDmn0 bit in the TMRmn register is set to
		1)
Acquire timer counter	Reading the TCB1 register	Reading the TCRmn register
value		
Write timer counter value	None (Writing the TLB1 register)	None (Writing the TDRmn register)
Counter reload	- TCB1 register overflow	- When TCRmn reaches 0000H and then
	- Writing the TLB1 register	the next count clock pulse is generated

Table 2.2	Differences between	the interval timer exerction	and auto-reload timer operation
	Diliciences between	the interval timer operation	i anu auto-reioau timer operation

Note1. 80 and 100-pin products only.

Note2. External event (TMIB1): rising or falling edge

Note3. Channel 1 only



#### 2.2 Differences between event counter operation

The event counter operation of timer B1 of the H8/36109 correspond to the external event counter of the TAU of the RL78/G14. Table 2.3 shows the differences between the event counter operation.

Table 2.3 Differences between the event counter operation		counter operation
Item	H8/36109	RL78/G14
	Timer B1	Timer Array Unit (TAU)
	event counter operation	External event counter
Control of timer B1	Setting the MSTTB1 bit in the MSTCR2	Setting the TAU1EN <sup>(Note1)</sup> bit or TAU0EN bit
input clock supply	register to 0 (Initial value)	in the PER0 register to 1
Count clock	TMIB1 (Note2)	TImn pin input valid edge
Count mode	Count up	Count down
Count start condition	TMB1 register Setting the TMB12 to TMB10 bits to B'111 and then inputting the rising or falling edge of the TMB1 input pin.	Setting the TSmn bit in the TSm register to 1
Count stop condition	None	Setting the TTmn bit in the TTm register to 1
Interrupt request generation timing	TCB1 register overflow	When the valid edge on the TImn pin is detected for the times indicated by (set value of TDRmn register + 1)
Acquire timer counter value	Reading the TCB1 register	Reading the TCRmn register
Write timer counter value	None (Writing the TLB1 register)	None

Table 2.3	Differences between the event counter operation
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Note1. 80 and 100-pin products only.

Note2. External event (TMIB1): rising or falling edge



#### 3. Comparison between Registers

Table 3.1 and Table 3.2 compares the registers for the H8/36109 Timer B1 and the registers for the RL78/G14 Timer Array Unit.

Item	ble 3.1 Comparison between Registe H8/36109	RL78/G14
lion	Timer B1	Timer Array Unit (TAU)
Control of timer B1 input clock supply	MSTCR2 register MSTTB1 bit	None
Control of timer array unit input clock	None	PER0 register TAU1EN bit <sup>(Note)</sup> , TAU0EN bit
Auto-reload function select	TMB1 register TMB17 bit	None
Clock select	TMB1 register TMB12 - TMB10 bit	TPSm register TMRmn register CKSmn1 bit, CKSmn0 bit
Timer counter	TCB1 register	TCRmn register
Timer load register	TLB1 register	TDRmn register
Selection of count clock ( $f_{TCLK}$ ) of channel n	None	TMRmn register CCSmn bit
Selection between using channel n independently or simultaneously with another channel (as a slave or master)	None	TMRmn register MASTERmn bit
Selection of 8 or 16-bit timer operation for channels 1 and 3	None	TMRmn register SPLITmn bit
Setting of start trigger or capture trigger of channel n	None	TMRmn register STSmn2 - STSmn0 bit
Selection of TImn pin input valid edge	None	TMRmn register CISmn1 bit, CISmn0 bit
Operation mode of channel n	None	TMRmn register MDmn3 - MDmn1 bit
Setting of starting counting and interrupt	None	TMRmn register MDmn0 bit
Counter overflow status of channel n	None	TSRmn register OVF bit
Indication of operation enable/stop status of channel n	None	TEm register TEmn bit
Operation enable (start) trigger of channel n	None	TSm register TSmn bit
Operation stop trigger of channel n	None	TTm register TTmn bit

Table 2.1	Comparison botwoon Pagist	$r_{0}(1/2)$
Table 5.1	Comparison between Registe	31S(1/Z)

Note. 80 and 100-pin products only.



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Table 3.2    Comparison between Registers (2/2)			
Selection of timer input used with channel 0	None		S0 register TS04 bit
Selection of timer input used with channel 1	None		S0 register TS02 - TIS00 bit
Timer output enable/disable of channel n	None		DEm register <sup>-</sup> OEm3 - TOEm0 bit
Timer output of channel n	None		Om register <sup>-</sup> Omn bit
Control of timer output level of channel n	None		DLm register OLmn bit
Control of timer output mode of channel n	None		DMm register <sup>-</sup> Omn bit
Input switch control register	None	S	C register SSIE00 bit SC1 bit, ISC0 bit
Noise filter enable register	None	NF	FEN1 register, NFEN2 register



#### 4. Sample Code for Timer Array Unit

The sample code for the timer Array Unit is explained in the following application notes.

• RL78/G13 Timer Array Unit (Interval Timer) CC-RL (R01AN2576)

#### 5. Documents for Reference

User's Manual:

- RL78/G14 User's Manual: Hardware (R01UH0186)
- H8/36109 Group User's Manual: Hardware (R01UH0294)

The latest versions can be downloaded from the Renesas Electronics website.

Technical Update/Technical News:

The latest information can be downloaded from the Renesas Electronics website.



## **Revision History**

		Description	
Rev.	Date	Page	Summary
1.00	Feb. 25, 2020	-	First edition issued



# General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

#### 1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

#### 2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

#### 6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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