

HewTargetServer

User's Manual

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Abstract

HEW Target Server (COM) is provided for the purpose of extending the functions of the High-performance Embedded Workshop. Using Windows application development tools available on the market, you can customize the High-performance Embedded Workshop and operate in conjunction with other applications.

This user's manual shows the basic information necessary to use the HEW Target Server (COM). For details about the language specifications of and the method for using Windows application development tools, refer to the user's manual included with your product or online help.

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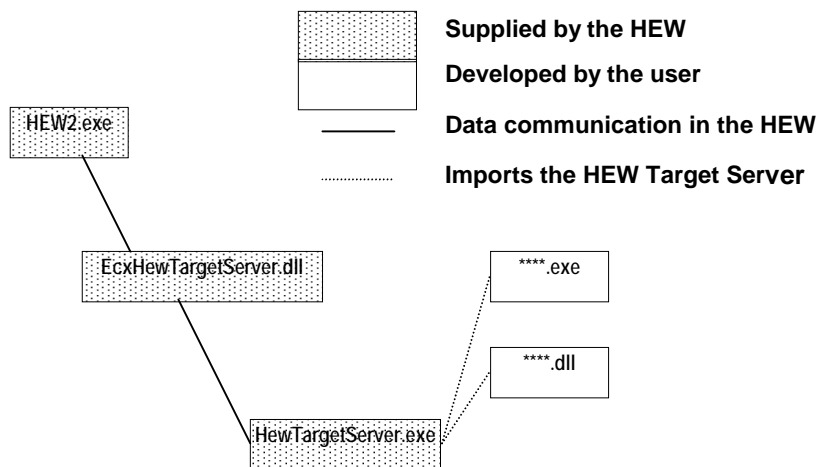
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1. Abstract

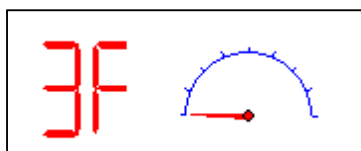
HEW Target Server (COM) provides the interface to extend the functions of the High-performance Embedded Workshop. Using this interface, you can create the customize window (application) for the High-performance Embedded Workshop, and operate in conjunction with other applications.



1.1 Development Tools Used

To create customize windows or operate in conjunction with other applications, you need to use Windows application development tools which support Microsoft's Visual Basic or Visual C++ or other COM.

- Many reference books are available on the market, as is the information necessary to create applications.
- The kit comes standard with abundant GUI components. These GUI components can be used as simulate components for the user system. Freeware and shareware control components (ActiveX control) can also be used. Or you can create your original components using Visual Basic or Visual C++.



1.2 Methods To Be Called

Various methods can be called through the HewTargetServer's COM interface, including those to control execution of the microcomputer, set/reference memory or register contents, and set software breakpoints.

2.Preparing for Use of the HEW Target Server (COM)

To use the HEW Target Server (COM) to work in cooperation with external applications, you must first enable it in the High-performance Embedded Workshop environment you are using.

This chapter explains how to register and enable the HEW Target Server (COM) functions.

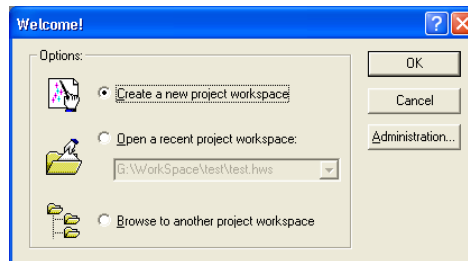
2.1 Registering the HEW Target Server (COM)

In the initial state of the High-performance Embedded Workshop or Renesas' integrated development environment, that is installed in your computer, the facilities necessary to use the HEW Target Server (COM) functions, i.e., HewTargetServer.exe and EcxHewTargetServer.dll, are not registered yet. Therefore, even when you launch an external application you've created by using the HEW Target Server (COM) you cannot control the High-performance Embedded Workshop with it.

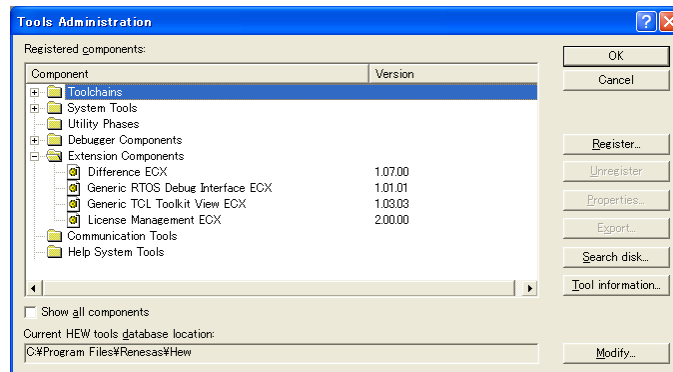
The following describes how to register HewTargetServer.exe in your Windows registry and how to register EcxHewTargetServer.dll.

2.1.1 Registering EcxHewTargetServer.dll

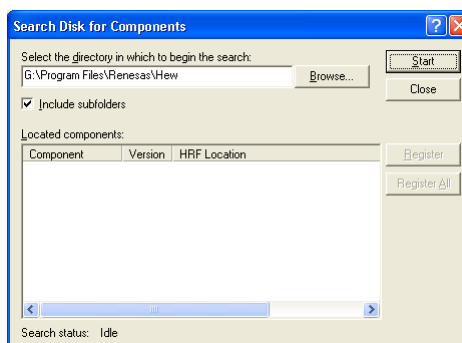
1. Launch the High-performance Embedded Workshop, and the "Welcome" dialog box shown below will appear. When this dialog box is displayed, click the Administration button in it.



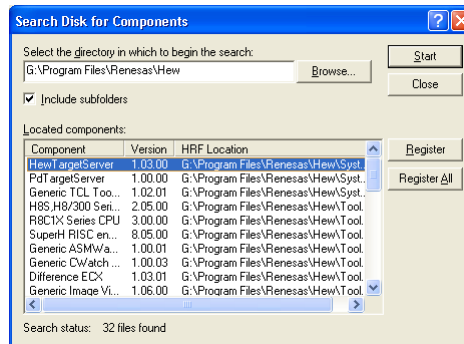
2. The Tool Administration dialog box shown below will appear. In its registered component list, select the Extension Components folder to open. In the initial state, you will see that HewTargetServer is not registered. Next, click the Search Disk button.



3. When the Search Component Disk dialog box shown below is displayed, select the folder in which the High-performance Embedded Workshop, or Renesas' integrated development environment, is installed and click the Start button. The components that are installed in your computer will be listed.



4. Select HewTargetServer from the listed components and click the Register button.



Registration of EcxHewTargetServer.dll is completed. Close the dialog boxes sequentially.

Note: If EcxHewTargetServer.dll becomes unnecessary after you registered it, be sure to unregister it.

2.1.2 Registering HewTargetServer.exe in Your Registry

From High-performance Embedded Workshop V.4.05, the installer automatically registers or removes HewTargetServer.exe. You do not need to register or remove HewTargetServer.exe manually. Install Manager Version 1.03 or later also automatically registers or removes HewTargetServer.exe as required in switching to another High-performance Embedded Workshop.

However, if you have installed multiple High-performance Embedded Workshop by Install Manager and intend to use Install Manager Version 1.02 or earlier to switch the active High-performance Embedded Workshop, you should remove and register HewTargetServer.exe manually.

To remove and register HewTargetServer.exe:

Double-click on the ALL_UNREGISTERSERVER.bat file stored in the folder where you have installed the currently active High-performance Embedded Workshop. HewTargetServer.exe will be removed from the registry.

Then find the ALL_REGISTERSERVER.bat file stored in the folder in which you have installed the High-performance Embedded Workshop that you wish to activate and double-click on it to execute. HewTargetServer.exe will be registered in your registry.

If you are running the High-performance Embedded Workshop under Windows Vista, invoke the command prompt as an administrator and enter the cd command to go to the folder where ALL_REGISTERSERVER.bat/ ALL_UNREGISTERSERVER.bat is stored. Then execute the batch file. (To invoke the command prompt as an administrator, select [All Programs -> Accessories] from the Start menu, right-click on [Command Prompt], and select [Run as administrator].)

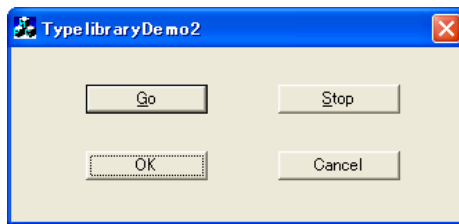
3.Using the HEW Target Server (COM)

This chapter describes how to use the HEW Target Server (COM) that is supplied for connection with external applications. For details about the methods of the HEW Target Server (COM), refer to Section 5.2, "Details of Methods. "

In this chapter specifically, you will learn how to create a customized window of the High-performance Embedded Workshop by using Visual C++6.0. The explanation here uses the simple sample window shown below as an example.

3.1 Sample Program

This sample program creates a window that when simulating the operation of a program created with the High-performance Embedded Workshop you can use to start or stop execution of simulation from an external window.

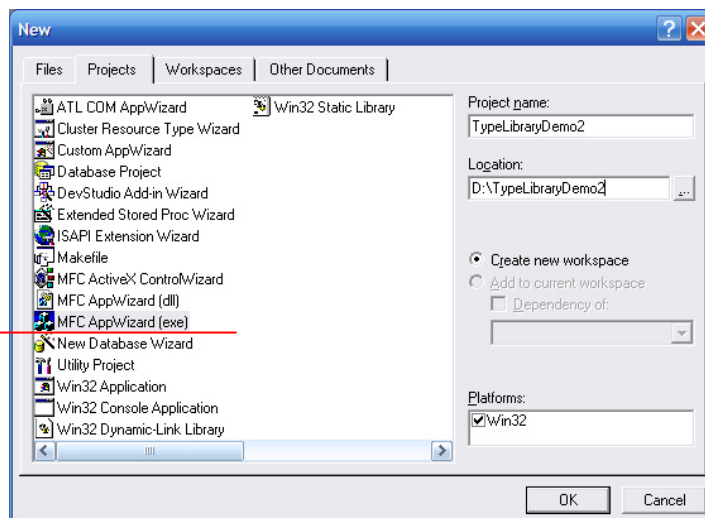


3.2 Creating a Program (Visual C++)

3.2.1 Generating a Project

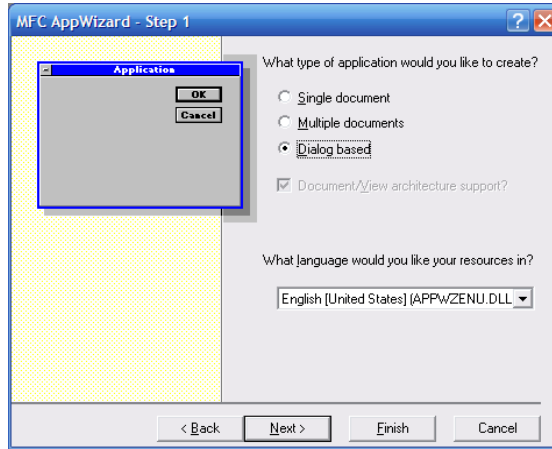
Generate a new project with Visual C++. Select New from the File menu of Visual C++. The New wizard will start. In this wizard, select MFC AppWizard (exe) and click the OK button.

Select MFC AppWizard (exe)

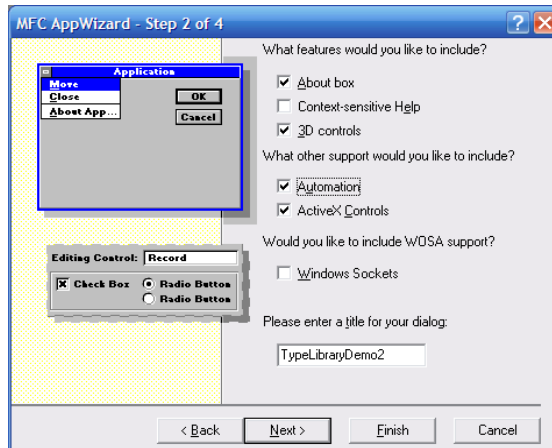


The project name in this example is TypeLibraryDemo2.

In Step 1 of MFC AppWizard, specify the type of application you want to create. In the example here we'll create a "Dialog based" application. So select it and click the Next button.



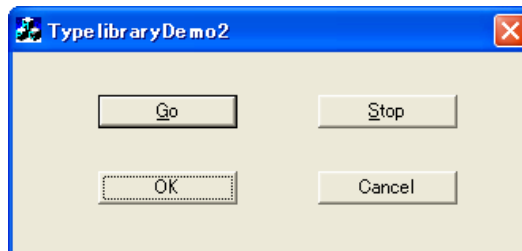
In Step 2, select the check box titled "Automation. " Leave other options as set by default.



In the steps that follow, you can proceed with default settings without causing any problem.

3.2.2 Creating Buttons

When you finished creating a project, create buttons in a dialog box. The IDs and captions set for each button you created are shown below.



ID	Caption	Notes
IDC_BUTTON_GO	&Go	-
IDC_BUTTON_STOP	&Stop	-
IDOK	OK	Default
IDCANCEL	Cancel	Default

3.2.3 Creating Source Code

Next, add statements to the source code that was generated when you created a project and use the HEW Target Server (COM).

(1) Import HewTargetServer.exe.

File to correct: TypelibraryDemo2Dlg.h

```
//import type library
#import "..\Hew2\HewTargetServer.exe" no_namespace
```

The path to HewTargetServer.exe specified here differs with each environment used. Specify the folder in which the compiler package is installed.

(2) Declare a smart pointer as a member variable.

File to correct: TypelibraryDemo2Dlg.h

```
class CTypelibraryDemo2Dlg : public CDialog
{
...
public:
    //declare smart pointer
    IHewServer1Ptr pHewServer1;
};
```

(3) Create and initialize the smart pointer by a constructor.

File to correct: TypelibraryDemo2Dlg.cpp

```
// TODO: Add to this place when special initialization is desired.
// TODO: Add extra initialization here
try{
    //create smart pointer
    IHewServer1Ptr ptr(_uuidof(HewServer1));
    pHewServer1 = ptr;
}
```

(4) To ensure that the smart pointer will be discarded when a client terminates, add the statement shown below.

File to correct: TypelibraryDemo2Dlg.cpp

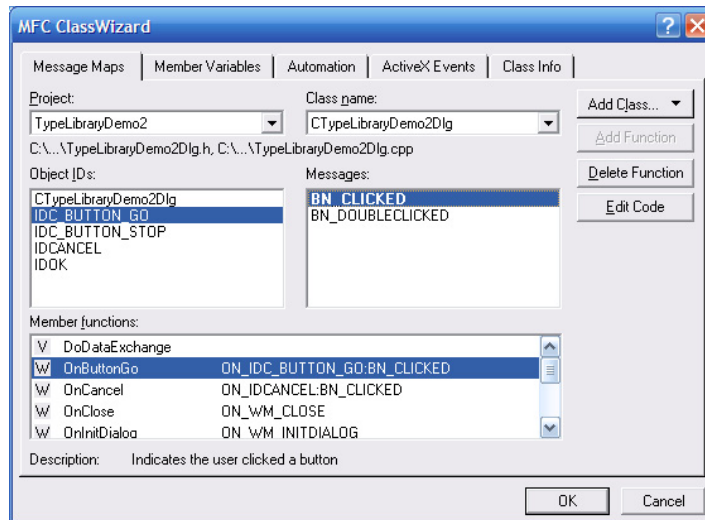
```
CTest1Dlg::~CTest1Dlg()
{
    // If there is an automation proxy for this dialog,
    // the pointer to this dialog is returned to NULL,
    // which indicates that the dialog has been deleted.
    if (m_pAutoProxy != NULL)
        m_pAutoProxy->m_pDialog = NULL;
    //destroy smart pointer
    pHewServer1 = NULL;
}
...
void CTypelibraryDemo2Dlg::OnClose()
{
    if (CanExit())
        CDialog::OnClose();

    //destroy smart pointer
    pHewServer1 = NULL;
}
...
void CTypelibraryDemo2Dlg::OnOK()
{
    if (CanExit())
        CDialog::OnOK();

    //destroy smart pointer
    pHewServer1 = NULL;
}
...
void CTypelibraryDemo2Dlg::OnCancel()
{
    if (CanExit())
        CDialog::OnCancel();

    //destroy smart pointer
    pHewServer1 = NULL;
}
```

(5) Next, add a function in ClassWizard that you want to be called when a button is clicked.



Select a button object and message and click the Add Function button. A null function like the one shown below will be inserted into TypelibraryDemo2Dlg.cpp.

```
void CTypelibraryDemo2Dlg::OnButtonGo()
{
    // TODO: Add code for the control notification handler at this position.
}

```

Precautions:

To call the functions published for the High-performance Embedded Workshop, you must always use try{} and/or catch{}. If an error occurs in an interface function call, you can use catch{} to get a COM error from the COM system. If a COM error is issued when not using catch{}, the client program will cause an application error to occur.

There are following three types of COM errors.

Custom error (errors issued by HewTargetServer.exe)

This error is included in the error returned by HewTargetServer.exe when it is invoked while the High-performance Embedded Workshop is inactive, no targets are connected, or no load modules are downloaded.

HEW error (errors issued by HEW2.exe)

If the High-performance Embedded Workshop returns an error, it is possible that some parameter of the called interface is invalid. When the High-performance Embedded Workshop returned an error you can call GetLastErrorString() to get the content of the error.

System error (errors issued by the COM system)

If an error is returned by the COM system, it means that the RPC (Remote Procedure Call) environment has a problem or the communication between the client and HewTargetServer.exe has a problem.

(6) Create the OnButtonGo() function

File to correct: TypelibraryDemo2Dlg.cpp

```
void CTypelibraryDemo2Dlg::OnButtonGo()
{
    HRESULT          hr = E_FAIL, hrErr = E_FAIL;
    CString          s1;

    //calling HewTargetServer function
    try
    {
        hr = pHewServer1->GoTargetExec(); // Write the method for executing a program.
    }
    catch(_com_error e1)
    {
        if(e1.Description().length(>0) //display custom COM error
            AfxMessageBox(e1.Description());
        else
        {
            BSTR      bstrErrStr;

            try
            {
                hrErr = pHewServer1->GetErrorString(e1.Error(), &bstrErrStr);
                // Write the method for getting the content of an error.
            }
            catch(_com_error e)
            {
            }
            if(SUCCEEDED(hrErr))
            {
                s1.Format("%s", CString(bstrErrStr));
                AfxMessageBox(s1);
            }
            else{ //display system error
                AfxMessageBox(e1.ErrorMessage());
            }
        }
    }
}
```

(7) Create the OnButtonStop() function

File to correct: TypelibraryDemo2Dlg.cpp

```
void CTypelibraryDemo2Dlg::OnButtonStop()
{
```

```
    HRESULT          hr = E_FAIL, hrErr = E_FAIL;
    CString          s1;

    //calling HewTargetServer function
    try
    {
        hr = pHewServer1->StopTargetExec(); // Add the method for stopping program
execution.
    }
    catch(_com_error e1)
    {
        if(e1.Description().length(>0) //display custom COM error
            AfxMessageBox(e1.Description());
        else
        {
            BSTR      bstrErrStr;

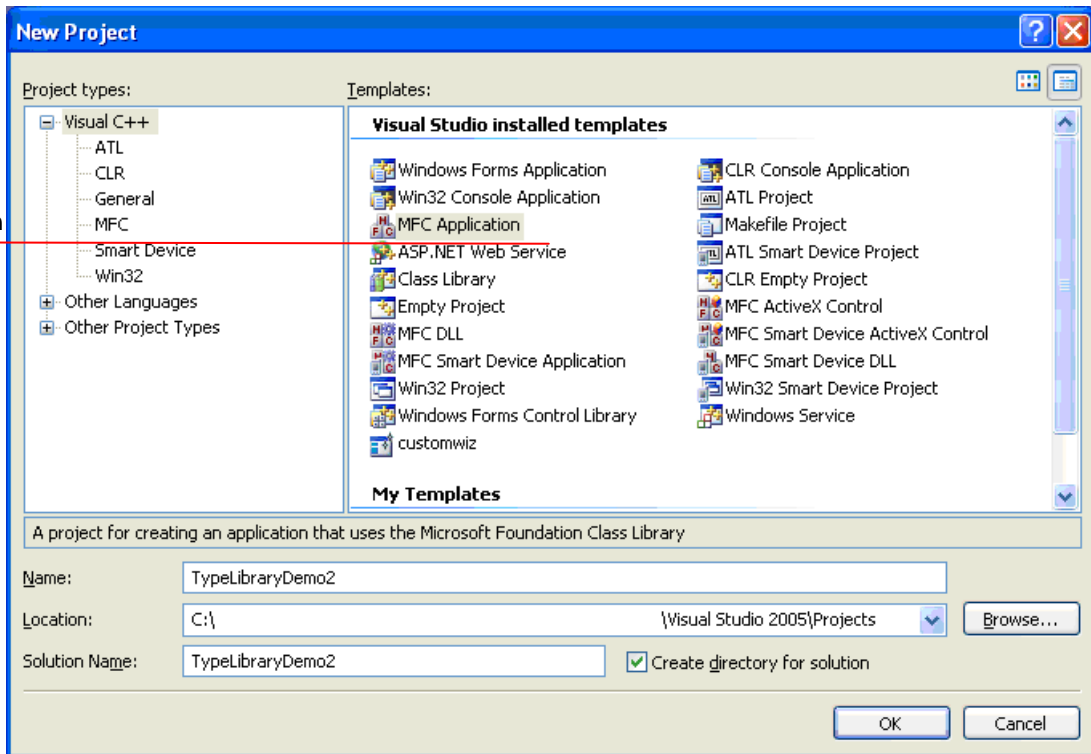
            try
            {
                hrErr = pHewServer1->GetErrorString(e1.Error(), &bstrErrStr);
                // Write the method for getting the content of an error.
            }
            catch(_com_error e)
            {
            }
            if(SUCCEEDED(hrErr))
            {
                s1.Format("%s", CString(bstrErrStr));
                AfxMessageBox(s1);
            }
            else
            {
                //display system error
                AfxMessageBox(e1.ErrorMessage());
            }
        }
    }
}
```

3.3 Creating a Program (Visual C++ 2005)

3.3.1 Generating a Project

Generate a new project with Visual C++. Select [New]->[Project...] from the File menu of Visual C++. The New Project wizard will start. In this wizard, select MFC Application and click the OK button.

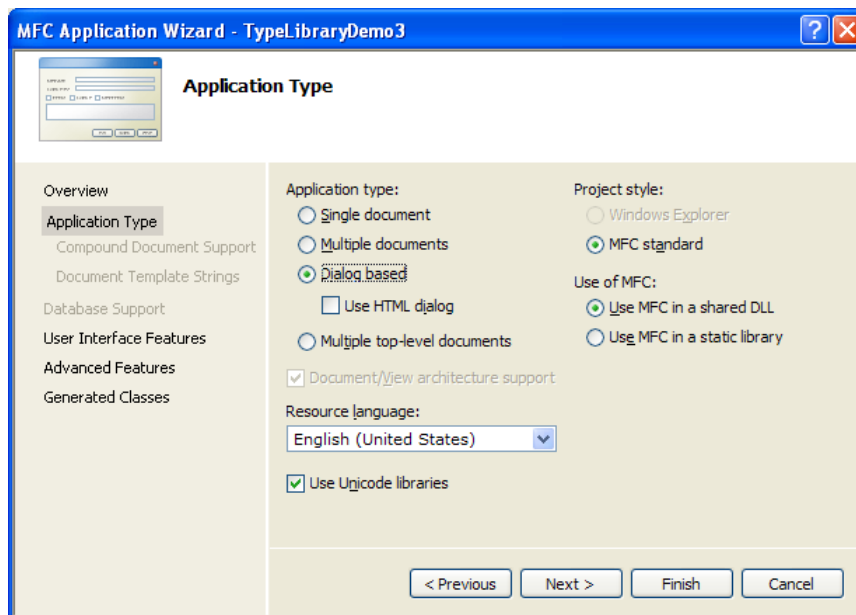
Select:
MFC Application



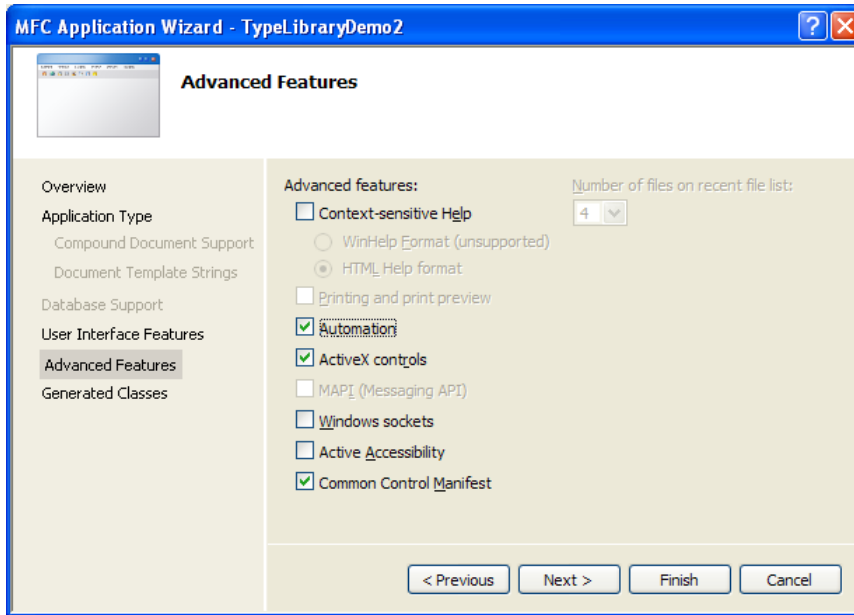
The project name in this example is TypeLibraryDemo2.

In the "Welcome to the MFC Application Wizard", click the Next button.

In the "Application Type", select "Dialog based" and click the Next button.



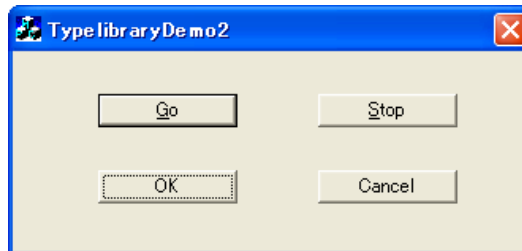
In the "Advanced Features", select the check box titled "Automation. " Leave other options as set by default.



In the steps that follow, you can proceed with default settings without causing any problem.

3.3.2 Creating Buttons

When you finished creating a project, create buttons in a dialog box. The IDs and captions set for each button you created are shown below.



ID	Caption	Notes
IDC_BUTTON_GO	&Go	-
IDC_BUTTON_STOP	&Stop	-
IDOK	OK	Default
IDCANCEL	Cancel	Default

3.3.3 Creating Source Code

Next, add statements to the source code that was generated when you created a project and use the HEW Target Server (COM).

(1) Import HewTargetServer.exe.

File to correct: TypelibraryDemo2Dlg.h

```
//import type library
#import "..\Hew2\HewTargetServer.exe" no_namespace
```

The path to HewTargetServer.exe specified here differs with each environment used. Specify the folder in which the compiler package is installed.

(2) Declare a smart pointer as a member variable.

File to correct: TypelibraryDemo2Dlg.h

```

class CTypelibraryDemo2Dlg : public CDialog
{
...
public:
    //declare smart pointer
    IHewServer1Ptr pHewServer1;

};

```

(3) Create and initialize the smart pointer by a constructor.

File to correct: TypelibraryDemo2Dlg.cpp

```

// TODO: Add to this place when special initialization is desired.
// TODO: Add extra initialization here
try{
    //create smart pointer
    IHewServer1Ptr ptr(_uuidof(HewServer1));
    pHewServer1 = ptr;
}

```

(4) To ensure that the smart pointer will be discarded when a client terminates, add the statement shown below.

File to correct: TypelibraryDemo2Dlg.cpp

```

CTest1Dlg::~CTest1Dlg()
{
    // If there is an automation proxy for this dialog,
    // the pointer to this dialog is returned to NULL,
    // which indicates that the dialog has been deleted.
    if (m_pAutoProxy != NULL)
        m_pAutoProxy->m_pDialog = NULL;
    //destroy smart pointer
    pHewServer1 = NULL;
}
...
void CTypelibraryDemo2Dlg::OnClose()
{
    if (CanExit())
        CDialog::OnClose();

    //destroy smart pointer
    pHewServer1 = NULL;
}
...
void CTypelibraryDemo2Dlg::OnOK()
{
    if (CanExit())
        CDialog::OnOK();

    //destroy smart pointer
    pHewServer1 = NULL;
}
...
void CTypelibraryDemo2Dlg::OnCancel()
{
    if (CanExit())
        CDialog::OnCancel();

    //destroy smart pointer
    pHewServer1 = NULL;
}

```

(5) Next, add a function that you want to be called when a button is clicked.

(5-1) Right-click on the [CTypeLibraryDemo2Dlg] class in the [Class] view and select [Properties] from the popup menu.

(5-2) Click on  in the [Properties] pane to view a list of events.

(5-3) Click on [+] to the left of IDC_BUTTON_GO and select BN_CLICKED.

(5-4) Select <Add>OnBnClickedButtonGo from the drop-down menu.

(5-5) Add IDC_BUTTON_STOP in the same way (as in steps 5-3 and 5-4).

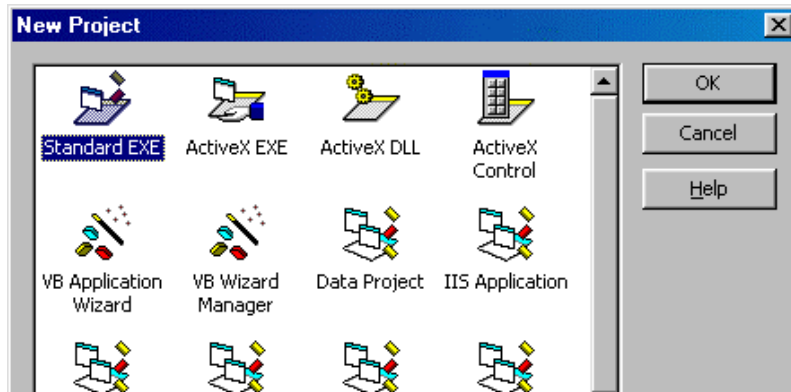
For Precautions, (6) Create the OnButtonGo() function, and subsequent procedures, see the descriptions about Visual C++ 6.0 (3.2.3, Creating Source Code). If you wish to use a Unicode library, use the _T() macro as a constant in the string.

Example: `s1.Format(_T("%s"), CString(bstrErrStr));`

3.4 Creating a Program (Visual Basic 6.0)

3.4.1 Generating project

Select Visual Basic Menu [File]->[New Project]. The "New Project" dialog box opens. Select "Standard EXE" and click the "OK" button.



3.4.2 Specification of Type Library

Select Visual Basic Menu [Project]->[References...] and check "HEWTargetServer 1.7 Type Library". Type library specification must be set for each project of Visual Basic.

3.4.3 Generating Object

Describe as follows on the VB code window. This code is the basic one for accessing the COM interface of HEWTargetServer.

```
1: Dim WithEvents hts As HEWTargetServerLib.HewServer1
2:
3: Private Sub Form_Load()
4:     Set hts = New HEWTargetServerLib.HewServer1
5: End Sub
6:
7: Private Sub Form_Unload(Cancel As Integer)
8:     Set hts = Nothing
9: End Sub
```

Explanation of Each Line

- 1st line: Here, it is declared that the type of variable hts is "HEWTargetServerLib.HewServer1". This is the COM interface name. Also, designate the description of "WithEvents" to obtain the event occurring on the High-performance Embedded Workshop side, such as Program execution start and program stop. It is possible to change the variable name hts to any character string. The variable name hts can be any name.
- 3rd to 5th lines: This procedure (function) is called at applications startup (form open). Here, the object of "HEWTargetServerLib.HewServer1" is substituted for variable hts. The method of HEWTargetServer is accessed via this variable hts.
- 7th to 9th lines: This procedure (function) is accessed at applications end (form closing). Here, the object of variable hts is cancelled. If the object is cancelled, it will become impossible to call the method of HEWTargetServer.

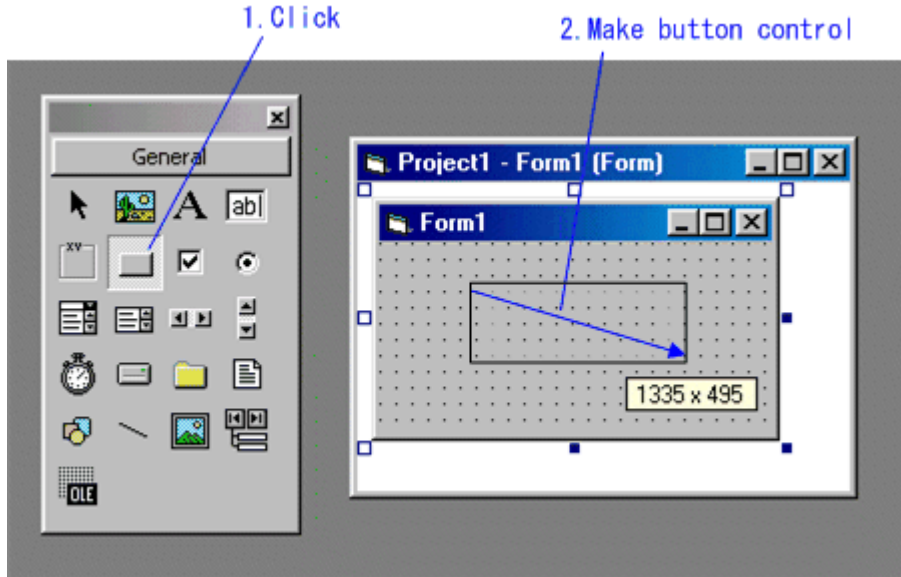
3.4.4 Method Access

Sample: Reset User Target

The following is the method of preparing the customized window for resetting the user target. In this application, a single button control is used.

(1) Adding Button Control

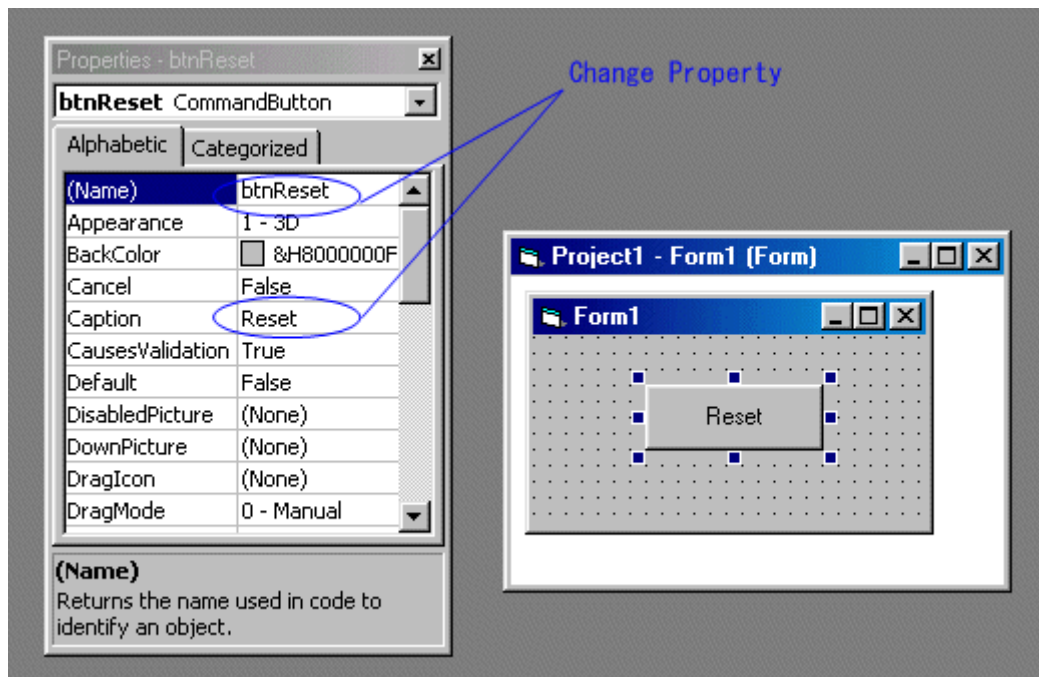
Click the Command button of the tool box to create one button control on the form.



(2) Button Property Change

In the property window, alter the properties for the button control you created.

Property	Contents
(Name)	btnReset
Caption	Reset



(3) Describe the button operation

Describe as follows in the code window. The bold-faced place indicates the additional part.

```
Dim WithEvents hts As HEWTARGETSERVERLib.HewServer1
Private Sub Form_Load()
    Set hts = New HEWTARGETSERVERLib.HewServer1
End Sub

Private Sub Form_Unload(Cancel As Integer)
    Set hts = Nothing
End Sub

Private Sub btnReset_Click()
    Dim rtn As Long
    On Error GoTo HTS_error
    rtn = HTS.GoTargetExec2
    Exit Sub
HTS_error:
    MsgBox Err.Description
End Sub
```

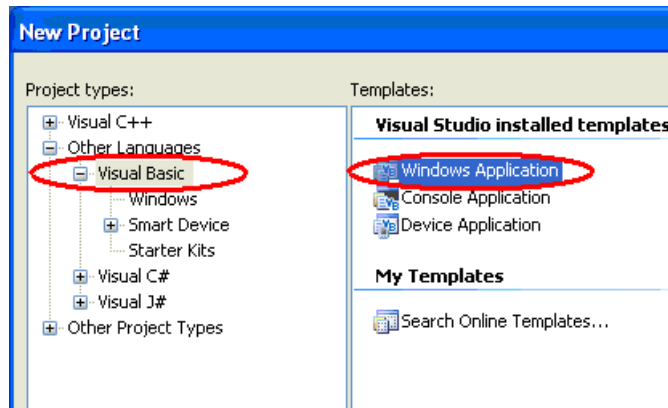
(4) Operation Check

Check for applications performance. First, startup High-performance Embedded Workshop. Next, select Visual Basic Menu [EXEC]->[START], and execute applications. By clicking the Reset button in the applications, the user target is reset.

3.5 Creating a Program (Visual Basic 2005)

3.5.1 Generating project

Select Visual Basic Menu [File]->[New Project]. The "New Project" dialog box opens. Select "Windows Application" and click the "OK" button.



3.5.2 Specification of Type Library

Select Visual Basic Menu [Project]->[Add References...] and open the [COM] tabbed page. Then select "HEWTargetServer 1.7 Type Library" and click the "OK" button. Type library specification must be set for each project of Visual Basic.

3.5.3 Generating Object

Describe as follows on the VB code window. This code is the basic one for accessing the COM interface of HEWTargetServer.

```
1: Public Class Form1
2:     Dim WithEvents hts As HEWTARGETSERVERLib.HewServer1
3:
4:     Private Sub Form1_Load(ByVal sender As Object, ByVal e As System.
EventArgs) Handles Me.Load
5:         hts = New HEWTARGETSERVERLib.HewServer1
6:     End Sub
7:
8:     Private Sub Form1_FormClosed(ByVal sender As Object, ByVal e As
System.Windows.Forms.FormClosedEventArgs) Handles Me.FormClosed
9:         HTS = Nothing
10:    End Sub
11: End Class
```

Explanation of Each Line

- 2nd line: Here, it is declared that the type of variable hts is "HEWTargetServerLib.HewServer1". This is the COM interface name.
Also, designate the description of "WithEvents" to obtain the event occurring on the High-performance Embedded Workshop side, such as Program execution start and program stop. It is possible to change the variable name hts to any character string. The variable name hts can be any name.
- 4th to 6th lines: This procedure (function) is called at applications startup (form open). Here, the object of "HEWTargetServerLib.HewServer1" is substituted for variable hts. The method of HEWTargetServer is accessed via this variable hts.
- 8th to 10th lines: This procedure (function) is accessed at applications end (form closing). Here, the object of variable hts is cancelled. If the object is cancelled, it will become impossible to call the method of HEWTargetServer.

3.5.4 Method Access

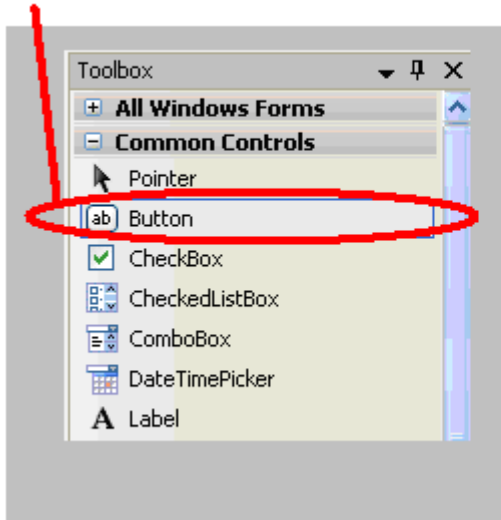
Sample: Reset User Target

The following is the method of preparing the customized window for resetting the user target. In this application, a single button control is used.

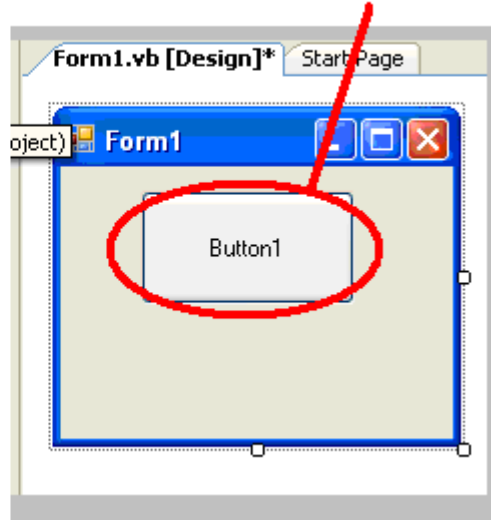
(1) Adding Button Control

Click the Command button of the tool box to create one button control on the form.

1. Click



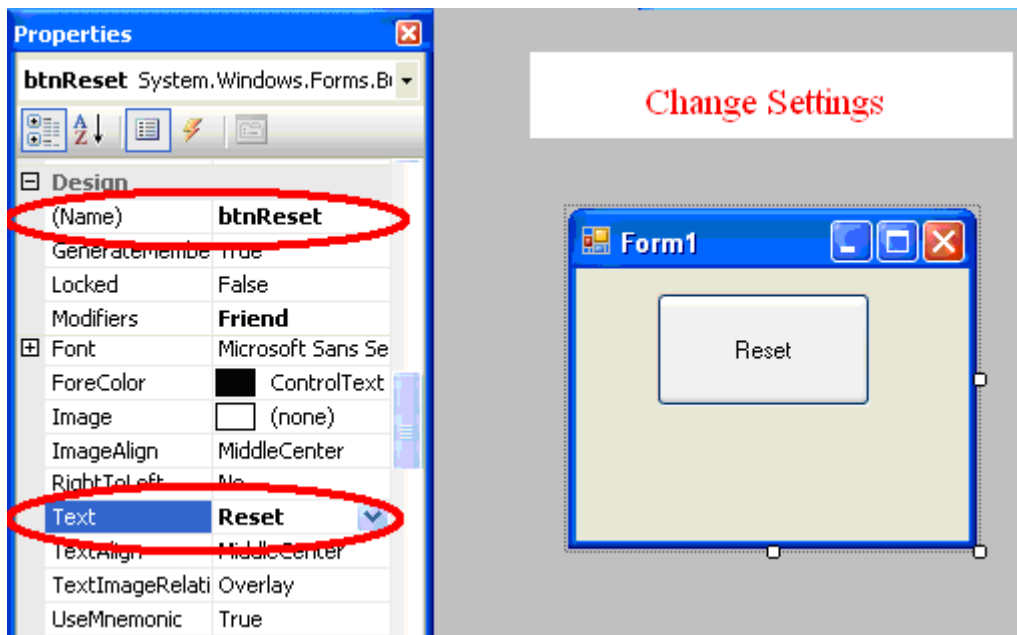
2. Make Button Control



(2) Button Property Change

In the property window, alter the properties for the button control you created.

Property	Contents
(Name)	btnReset
Text	Reset



(3) Describe the button operation

Add a function to be executed in response to clicking on the btnReset button (for details, see the help information on VisualBasic).

Describe as follows in the code window. The bold-faced place indicates the additional part.

```
Public Class Form1
    Dim WithEvents hts As HEWTARGETSERVERLib.HewServer1

    Private Sub Form1_Load(ByVal sender As Object, ByVal e As System.EventArgs)
Handles Me.Load
        hts = New HEWTARGETSERVERLib.HewServer1
    End Sub

    Private Sub Form1_FormClosed(ByVal sender As Object, ByVal e As System.Windows.
Forms.FormClosedEventArgs) Handles Me.FormClosed
        HTS = Nothing
    End Sub

    Private Sub btnReset_Click(ByVal sender As System.Object, ByVal e As System.
EventArgs) Handles btnReset.Click
        Dim rtn As Integer
        Try
            rtn = hts.ResetTargetExec2()

            Catch ex As System.Runtime.InteropServices.COMException
                If ex.ErrorCode = &H8004FFFF Then
                    MessageBox.Show("Hew Target is not linked up")
                ...
            Catch ex As Exception
                MessageBox.Show(ex.ToString())
            End Try
        End Sub
    End Class
```

(4) Operation Check

Check for applications performance. First, startup High-performance Embedded Workshop. Next, select Visual Basic Menu [Debug]->[Start with debugging], and execute applications. By clicking the Reset button in the applications, the user target is reset.

3.6 Note on a Shift from Visual Basic 6.0 to Visual Basic .NET

If you have shifted from Visual Basic 6.0 to Visual Basic .NET and wish to use unstructured exception handling (On Error) available in Visual Basic 6.0, modify the exception-handling section as follows.

(1) Unstructured Exception Handling in Visual Basic 6.0

```
HTS_error:
    HTSErrorMsgBox Err.Description
End Sub
```

(2) Unstructured Exception Handling in Visual Basic .NET

```
HTS_error:
    strErrorMessage = ""
    If Err.Number = &H8004FFFF Then
        strErrorMessage = "Hew Target is not linked up"
    ElseIf Err.Number = &H80050000 Then
        strErrorMessage = "No module is downloaded"
    ElseIf Err.Number = &H80050001 Then
        strErrorMessage = "Invalid Break point handle"
    ElseIf Err.Number = &H80050002 Then
        strErrorMessage = "Error in pass in parameters"
    ElseIf Err.Number = &H80050003 Then
        strErrorMessage = "Invalid Begin and End address"
    ElseIf Err.Number = &H80050004 Then
        strErrorMessage = "No Interface"
    ElseIf Err.Number = &H80050005 Then
        strErrorMessage = "HEW was not found."
    Else
        HTS.GetErrorString2(Err.Number, strErrorMessage)
    End If

    HTSErrorMsgBox(strErrorMessage)
End Sub
```

4. Event Acquisition from the High-performance Embedded Workshop

When you've created a dialog-based application, you can use the method described below to get an event (Event3_ToClient_Stop). The sample here displays a dialog box for the case where the target program has stopped in the High-performance Embedded Workshop.

Note on acquisition of generated events:

The HEW target server uses flags not to issue specific events that frequently occur during execution of the target program. The following events are not issued if the flag is active after the same event has already been detected.

Event1_ToClient_TargetReset/Event5_ToClient_RegisterReset/Event8_ToClient_PlatformInitialize

Calling GetHewStatus() clears the flags. To acquire all events, call GetHewStatus() after each of the events has been issued.

4.1 Visual C++ Event Acquisition

(1) Import HewTargetServer.exe.

File to correct: StdAfx.h

```
#import "HewTargetServer.exe"          no_namespace named_guids
```

(2) Add AfxOleInit().

File to correct: CclientApp.cpp

```
BOOL CclientApp::InitInstance()
{
    AfxOleInit();
    ...
}
```

(3) Create and initialize a smart pointer by a constructor.

File to correct: CclientDlg.cpp

```
#include "Afxctl.h"

...

CClientDlg::CClientDlg()
{
    ...
    try{
        //creating smart pointer from new i/f: IHewServer2
        IHewServer2Ptr ptr(_uuidof(HewServer1));
        pHewServer1 = ptr;
    }
    catch(_com_error e)
    {
    }
}
```

(4) Declare the smart pointer as a member variable.

File to correct: ClientDlg.h

```
#include "EventHandler.h"

...
public:
    IHewServer2Ptr  pHewServer1;          //using smart pointer from new interface: IHewServer2
protected:
    CEventHandler*  m_pHandler;
    DWORD           m_dwCookie;

...
}
```

(5) Creation of an event acquisition file 1

File to correct: EventHandler.cpp (Create a new file)

// EventHandler.cpp : implementation file

```
#include "stdafx.h"
```

```
#include "EventHandler.h"
```

```
#ifdef _DEBUG
```

```
#define new DEBUG_NEW
```

```
#undef THIS_FILE
```

```
static char THIS_FILE[] = __FILE__;
```

```
#endif
```

```
IMPLEMENT_DYNCREATE(CEventHandler, CCmdTarget)
```

```
CEventHandler::CEventHandler()
```

```
{
```

```
    EnableAutomation();
```

```
}
```

```
CEventHandler::~CEventHandler()
```

```
{
```

```
}
```

```
void CEventHandler::OnFinalRelease()
```

```
{
```

```
    CCmdTarget::OnFinalRelease();
```

```
}
```

```
BEGIN_MESSAGE_MAP(CEventHandler, CCmdTarget)
```

```
   //{{AFX_MSG_MAP(CEventHandler)
```

```
//}}AFX_MSG_MAP
```

```
END_MESSAGE_MAP()
```

```
BEGIN_DISPATCH_MAP(CEventHandler, CCmdTarget)
```

```
   //{{AFX_DISPATCH_MAP(CEventHandler)
```

```
    DISP_FUNCTION_ID(CEventHandler, "Event3_ToClient_Stop", 3, OnHewStatusStop, VT_EMPTY,
```

```
0)    //}}AFX_DISPATCH_MAP
```

```
END_DISPATCH_MAP()
```

```
BEGIN_INTERFACE_MAP(CEventHandler, CCmdTarget)
```

```
    INTERFACE_PART(CEventHandler, DIID_IHewServer2Events, Dispatch)
```

```
END_INTERFACE_MAP()
```

```
////////////////////////////////////
```

```
// CEventHandler message handlers
```

```
void CEventHandler::OnHewStatusStop()
```

```
{
```

```
    AfxMessageBox("Event3_ToClient_Stop");
```

```
}
```

(6) Creation of an event acquisition file 2

File to correct: EventHandler.h

(Create a new file)

```
#if !defined(AFX_EVENTHANDLER_H__0F96FDDD_7167_457D_8069_73D9AEFCDF49__INCLUDED_)
#define AFX_EVENTHANDLER_H__0F96FDDD_7167_457D_8069_73D9AEFCDF49__INCLUDED_

#if _MSC_VER > 1000
#pragma once
#endif // _MSC_VER > 1000
// EventHandler.h : header file

////////////////////////////////////
// CEventHandler command target

class CEventHandler : public CCmdTarget
{
    DECLARE_DYNCREATE(CEventHandler)
    CEventHandler();          // protected constructor used by dynamic creation
public:
// Overrides
    // ClassWizard generated virtual function overrides
   //{{AFX_VIRTUAL(CEventHandler)
    public:
    virtual void OnFinalRelease();
   //}}AFX_VIRTUAL

// Implementation
public:
    virtual ~CEventHandler();

    // Generated message map functions
   //{{AFX_MSG(CEventHandler)
    afx_msg void OnHewStatusStop();          //event call back function
   //}}AFX_MSG

    DECLARE_MESSAGE_MAP()
    // Generated OLE dispatch map functions
   //{{AFX_DISPATCH(CEventHandler)
    // NOTE - the ClassWizard will add and remove member functions here.
   //}}AFX_DISPATCH
    DECLARE_DISPATCH_MAP()
    DECLARE_INTERFACE_MAP()
};
////////////////////////////////////
//{{AFX_INSERT_LOCATION}}
// Microsoft Visual C++ will insert additional declarations immediately before the previous line.

#endif // !defined(AFX_EVENTHANDLER_H__0F96FDDD_7167_457D_8069_73D9AEFCDF49__INCLUDED_)
```


4.2 Visual Basic Event Acquisition

To obtain an event (program execution start, etc.) arising on the High-performance Embedded Workshop side, use procedure `hts_GotEventMessage`. This procedure is a subroutine called out when the event arising on the High-performance Embedded Workshop side was received. ("hts" at the head of the procedure name denotes the variable name of the object designated at the head of the program.)

Visual Basic 6.0

```
Private Sub hts_GotEventMessage(ByVal action As Long)
End Sub
```

Visual Basic 2005

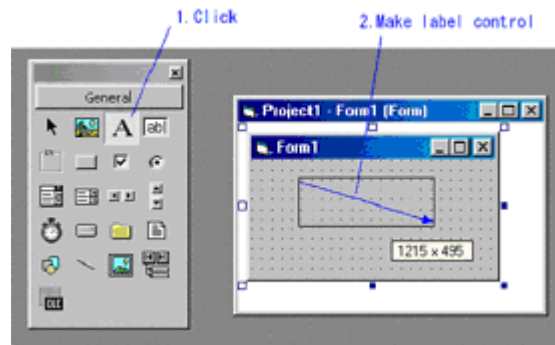
```
Private Sub hts_GotEventMessage(ByVal action As Integer)
End Sub
```

Event No. arising on the High-performance Embedded Workshop side is stored in parameter "action". With this procedure, describe the processing to be executed where the event was received from High-performance Embedded Workshop.

Sample: Get an event arising on High-performance Embedded Workshop side. The following is the method of creating the customized window for getting an event arising on the High-performance Embedded Workshop side and displaying its number (the figures below show examples of Visual Basic 6.0). For this application, one label control is used.

(1) Add label control

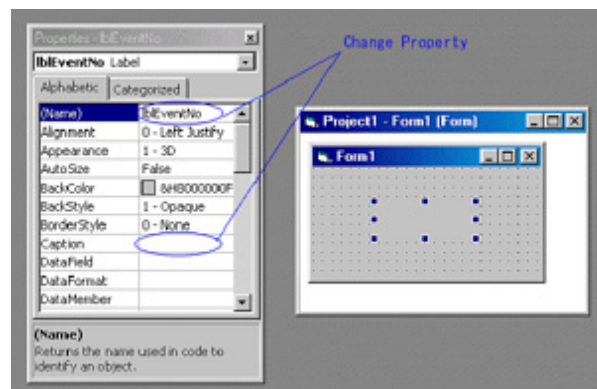
Click on "Label" of the tool box and create one label control on the form.



(2) Change the property

In the property window, change the properties for the label control you created.

Property	Contents
(Name)	lblEventNo
Caption	(nothing)



(3) Describe the operation when an event occurred

Describe as follows in the code window. The section in red indicates the addition part.

Visual Basic 6.0

```
Dim WithEvents hts As HEWTARGETSERVERLib.HewServer1
Private Sub Form_Load()
    Set hts = New HEWTARGETSERVERLib.HewServer1
End Sub
Private Sub Form_Unload(Cancel As Integer)
    Set hts = Nothing
End Sub
Private Sub hts_GotEventMessage(ByVal action As Long)
    lblEventNo.Caption = action
End Sub
```

Visual Basic 2005

```
Public Class Form1
    Dim WithEvents hts As HEWTARGETSERVERLib.HewServer1
    Private Sub Form1_Load(ByVal sender As Object, ByVal e As System.EventArgs) Handles Me.Load
        hts = New HEWTARGETSERVERLib.HewServer1
    End Sub
    Private Sub Form1_FormClosed(ByVal sender As Object, ByVal e As System.Windows.
Forms.FormClosedEventArgs) Handles Me.FormClosed
        hts = Nothing
    End Sub
    Private Sub hts_GotEventMessage(ByVal action As Integer)
        lblEventNo.Caption = action
    End Sub
End Class
```

(4) Check for action

Check the applications action. Startup High-performance Embedded Workshop, select Visual Basic Menu [EXEC]->[START], and execute applications. By manipulating High-performance Embedded Workshop (go/stop, etc.), the number of an event that occurred in its High-performance Embedded Workshop is displayed.

5.Method List

HEW Target Server (COM) is disclosing the following method (function).

Notes:

(1) Support for VisualBasic6.0

The HEW target server for High-performance Embedded Workshop V.4.02 and later versions supports VisualBasic6.0 (hereafter referred to as VB). Parameter types for existing methods have been changed so that they can be used from VB. Names of these methods with their parameter type changed include "2".

Example 1: Step(2, 1); // Existing VC++ method with DWORD-type parameters

Example 2: Step2(2, 1); // New VB/VC++ method with long-type parameters

Methods added from the High-performance Embedded Workshop can also be used from VB and VC++.

(2) Difference between GetMemory() and GetDirectMemory()

GetMemory() acquires data from the cache memory, while GetDirectMemory() acquires data from memory in the MCU. To acquire data during execution of the user program, use GetDirectMemory(). When the debugger in use does not support caching, the operation of GetMemory() and GetDirectMemory() is the same.

(3) Invoking multiple High-performance Embedded Workshop

When multiple High-performance Embedded Workshop are invoked, the HEW target server cannot distinguish them. These High-performance Embedded Workshop will thus perform the same operation.

(4) Path for HewTargetServer.exe

If the path for HewTargetServer.exe has changed (e.g., by re-installation of the High-performance Embedded Workshop), use the registration tool (ALL_REGISTERSERVER.bat) to register HewTargetServer.exe again.

(For details, refer to Section 2.1.2, " Registering HewTargetServer.exe in Your Registry".)

5.1 Method Outline (for only VC++)

5.1.1 CPU Control

Method Name	Parameter	Description	Page
GoTargetExec	(Nothing)	Executes a program.	P38
StopTargetExec	(Nothing)	Stops program execution.	P39
ResetTargetExec	(Nothing)	Resets the debugger environment.	P40
InitializeTarget	(Nothing)	Initializes the debugger environment.	P41
Step	[in] DWORD _eMode [in] DWORD _dwStep	Step executes the target program.	P42
StepRate	[in] DWORD _dwRate	Sets a speed at which the program is single-stepped.	P43
StepOver	[in] DWORD _eMode [in] DWORD _dwStep	Runs a program by stepping-over instructions or source lines.	P44
StepOut	[in] DWORD _eMode	Runs a program by stepping-out instructions or source lines.	P45
IsRunning	[out] long* p_bRunning	Determines whether or not the current user program is running.	P46

5.1.2 Register

Method Name	Parameter	Description	Page
GetPC	[out] DWORD *p_dwPC	Gets the current program counter value.	P47
SetPCAddress	[in] ADDR aPCAddr	Sets the program counter.	P48
SetPCSource	[in] BSTR bstrFileName [in] LINENO LineNum	Sets the program counter by specifying a source file and line.	P49
TestSetPC	[out] long* p_bSetPCState	Determines whether or not the PC (program counter) value can be set.	P50

5.1.3 Memory

Method Name	Parameter	Description	Page
GetMemory	[in] ADDR _aBegin [in] ADDR _aEnd [in] WORD _wDisplayWidth [out] SAGEARRAY(BYTE)* _ppbyBuff	Gets a memory data.	P51
SetMemory	[in] ADDR _aBegin [in] ADDR _aEnd [in] WORD _wDisplayWidth [in] SAGEARRAY(BYTE) _ppbyBuff	Sets a memory data.	P52
GetDirectMemory	[in] ADDR _aBegin [in] ADDR _aEnd [in] WORD _wDisplayWidth [out] SAGEARRAY(BYTE)* _ppbyBuff	Gets a direct memory data.	P53

5.1.4 Software Breaks

Method Name	Parameter	Description	Page
SetPCBreakPt	[in] ADDR _aPCBreakAddr [out] BHANDLE* p_Bhandle	Registers the software breakpoint.	P54
EnableBreakPt	[in] BHANDLE p_Bhandle [in] VARIANT_BOOL bEnable	Enable or disable the software breakpoint.	P55
DeleteBreakPt	[in] BHANDLE BHandle	Delete the software breakpoint.	P56
GetAllBreakPt	[out] long *p_index [out] VARIANT *p_vAllBreakPt	Gets the software breakpoints that have been set.	P57
DeleteAllBreakPt	(Nothing)	Deletes the software breakpoints that have been set.	P58

5.1.5 Variable Break

Method Name	Parameter	Description	Page
SetDataBreakpoint	[in] DWORD _aSymbol [in] DWORD _eSize [in] DWORD _eType [in] DWORD _dwData [out] DWORD *p_dwBreakDataNo	Registers the data breakpoint.	P59
EnableDataBreakpoint	[in] DWORD dwBreakDataNo [in] VARIANT_BOOL _bEnable	Enables or disables the data breakpoint.	P60
DeleteDataBreakpoint	[in] DWORD dwBreakDataNo	Delete the data breakpoint.	P61

5.1.6 Variable Trace

Method Name	Parameter	Description	Page
SetSymbolTrace	[in] ADDR _aSymbol [in] DWORD _eConditon [in] DWORD _eSize [in] DWORD _eType [in] DWORD _dwData [out] DWORD *p_dwTraceNo	Sets the variable trace conditions.	P62
ExecuteSymbolTrace	[in] VARIANT_BOOL _bEnable	Enables or disables the variable traces.	P63
DeleteSymbolTrace	[in] DWORD _dwTrace	Deletes the variable trace conditions.	P64
SaveSymbolTraceData	[in] BSTR _bstrFileName	Saves the variable trace result to a specified file.	P65

5.1.7 Interrupt Condition

Method Name	Parameter	Description	Page
SendTrigger	[in] DWORD _dwTriggerNo [in] DWORD _dwTriggerType1 [in] DWORD _dwTriggerType2 [in] DWORD _dwPriority	Sets interrupt conditions.	P66

5.1.8 Symbol

Method Name	Parameter	Description	Page
GetRealTimeWatch	[in] ADDR _aSymbol [in] DWORD _eSize [out] DWORD *p_dwValue	Gets the real-time watch.	P67
GetQuickWatch	[in] BSTR bstrVarName [out] DWORD* p_dwValueSize [out] BSTR* bstrByValue [out] EobjectTypeServer* p_eType [out] BSTR* bstrVariableAllocation	Gets the value that corresponds to a string character.	P68
SymbolToAddress	[in] BSTR bstrSymbolName [out] ADDR* p_aSymbolAddr	Converts from symbol to address.	P69
AddressToSymbol	[in] ADDR aSymbolAddr [out] BSTR* p_bstrSymbolName	Converts from address to symbol.	P70
GetLineFromAddr	[in] ADDR _aLineAddr [out] BSTR* p_bstrFileName [out] LINEO* p_LineNo	Gets the source file name and the line number corresponding to the specified address.	P71
GetAddrFromLine	[in] BSTR bstrFileName [in] LINENO LineNo [out] ADDR* p_aLineAddr	Gets the address of specified source line information.	P72

5.1.9 Downloads

Method Name	Parameter	Description	Page
Download	[in] BSTR _bstrFileName	Downloads the target program.	P73
Unload	[in] BSTR _bstrFileName	Unloads the target program.	P74

5.1.10 Start/Stop

Method Name	Parameter	Description	Page
InvokeHew	(Nothing)	Starts a High-performance Embedded Workshop application.	P75
QuitHew	(Nothing)	Closes a High-performance Embedded Workshop application.	P76

5.1.11 Workspace

Method Name	Parameter	Description	Page
OpenWorkspace	[in] BSTR _bstrFileName	Opens a workspace.	P77
CloseWorkspace	[in] DWORD _dwIgnoreChanges	Closes the workspace.	P78
SaveWorkspace	(Nothing)	Saves the workspace.	P79

5.1.12 Configuration and session

Method Name	Parameter	Description	Page
SaveSession	(Nothing)	Saves the session file.	P80
GetCurrentConfiguration	[out] BSTR *p_bstrCurrentConfigurationName	Gets the current build configuration.	P81
SetCurrentConfiguration	[in] BSTR _bstrConfiguration	Sets a build configuration.	P82
GetConfigurations	[out] BSTR *p_strConfigurations	Gets registered build configurations.	P83
GetCurrentSession	[out] BSTR *p_bstrCurrentSessionName	Gets the current debug session.	P84
SetCurrentSession	[in] BSTR _bstrSession	Sets a debug session.	P85
GetSessions	[out] BSTR *p_bstrSessions	Gets registered debug sessions.	P86
GetCurrentProject	[out] BSTR *p_bstrCurrentProjectName	Gets the current project.	P87
GetProjects	[out] BSTR *p_bstrProjectNames	Gets all project names.	P89
SetCurrentProject	[in] BSTR _bstrProjectName	Sets the active project.	P88

5.1.13 Project

Method Name	Parameter	Description	Page
AddFile	[in] BSTR _bstrFileName	Adds a file to the project.	P90
AddFiles	[in] BSTR _bstrFileName	Adds multiple files to the project.	P91
DeleteFile	[in] BSTR _bstrFileName	Deletes a file from the project.	P92
DeleteFiles	[in] BSTR _bstrFileName	Deletes multiple files from the project.	P93

5.1.14 Build

Method Name	Parameter	Description	Page
BuildProject	(Nothing)	Builds a project.	P94
RebuildProject	(Nothing)	Rebuilds a project.	P95
UpDateAllDependency	(Nothing)	Updates all dependency relations.	P96
AddFileWithCompilerOption	[in] BSTR _bstrFileName [in] BSTR _bstrIncludeDirectories [in] BSTR _bstrDefines	Adds a file after setting compiler options for the project.	P97

5.1.15 Files

Method Name	Parameter	Description	Page
OpenFileAtLine	[in] BSTR _bstrOpenFileName [in] int _iLine	Opens a file by specifying the file name and line number.	P98
GetSourceFiles	[out] BSTR *p_bstrSourceFiles	Gets source file names.	P99
GetDownloadModules	[out] BSTR *p_bstrDownloadModules	Gets module file names.	P100
GetDependentFiles	[out] BSTR *p_bstrDependentFiles	Gets dependent file names.	P101

5.1.16 Coverage

Method Name	Parameter	Description	Page
SetCoverageRange	[in] DWORD dwStartAddress [in] DWORD dwEndAddress	Sets a coverage range.	P102
GetCoverageRange	[out] DWORD *p_dwStartAddress [out] DWORD *p_dwEndAddress	Gets data from a coverage range.	P103
SetCoverageDisable	(Nothing)	Disables the coverage function.	P104
SetCoverageEnable	(Nothing)	Enables the coverage function.	P105
ClearCoverage	(Nothing)	Clears the coverage information.	P106
GetCoverageStatus	[out] int *p_iStatus	Gets the coverage status information.	P107
LoadCoverage	[in] BSTR _bstrLoadFileName	Loads the coverage information.	P108
SaveCoverage	[in] BSTR _bstrSaveFileName	Saves the coverage information.	P109

5.1.17 Others

Method Name	Parameter	Description	Page
GetErrorString	[in] HRESULT _IError [out] BSTR* _pbstrError	Gets an error string occurred in a method call.	P110
GetHewStatus	[out] int* p_iTargetReset [out] int* p_iTaStatus [out] int* p_iMemoryReset [out] int* p_iRegisterReset [out] int* iPlatformInitialize [out] int* p_iLoadingStatus	Gets status.	P111
GetHewStatusEx	[out] int *p_iInvokeHew [out] int *p_iOpenWorkspace [out] int *p_iBuildProject	Gets the status information (on initiation, opening a workspace, and build).	P112
GetTargetName	[out] BSTR* p_bstrName	Gets a target name.	P113

5.2 Method Outline (for VB, VC++)

5.2.1 CPU Control

Method Name	Parameter	Description	Page
GoTargetExec2	(Nothing)	Executes a program.	P114
StopTargetExec2	(Nothing)	Stops program execution.	P115
ResetTargetExec2	(Nothing)	Resets the debugger environment.	P116
InitializeTarget2	(Nothing)	Initializes the debugger environment.	P117
Step2	[in] long _IMode [in] long _IStep	Step executes the target program.	P118
StepRate2	[in] long _IRate	Sets a speed at which the program is single-stepped.	P119
StepOver2	[in] long _IMode [in] long _IStep	Runs a program by stepping-over instructions or source lines.	P120
StepOut2	[in] long _IMode	Runs a program by stepping-out instructions or source lines.	P121
IsRunning2	[out] long * p_IRunning	Determines whether or not the current user program is running.	P122

5.2.2 Register

Method Name	Parameter	Description	Page
GetPC2	[out] long *p_IPC	Gets the current program counter value.	P123
SetPCAddress2	[in] long IPCAddr	Sets the program counter.	P124
SetPCSource2	[in] BSTR bstrFileName [in] long ILineNum	Sets the program counter by specifying a source file and line.	P125
TestSetPC2	[out] long* p_ISetPCState	Determines whether or not the PC (program counter) value can be set.	P126

5.2.3 Memory

Method Name	Parameter	Description	Page
GetMemory2	[in] long IBegin [in] long IEnd [in] long IDisplayWidth [out] VARIANT *p_vMemData	Gets a memory data.	P127
SetMemory2	[in] long IBegin [in] long IEnd [in] long IDisplayWidth [in] VARIANT vMemData	Sets a memory data.	P128
GetDirectMemory2	[in] long IBegin [in] long IEnd [in] long IDisplayWidth [out] VARIANT *p_vMemData	Gets a direct memory data.	P130

5.2.4 Software Breaks

Method Name	Parameter	Description	Page
SetPCBreakPt2	[in] long IPCBreakAddr [out] long *p_IHandle	Registers the software breakpoint.	P131
EnableBreakPt2	[in] long IHandle [in] long IEnable	Enable or disable the software breakpoint.	P132
DeleteBreakPt2	[in] long IHandle	Delete the software breakpoint.	P133
GetAllBreakPt2	[out] long *p_index [out] VARIANT *p_vAllBreakPt	Gets the software breakpoints that have been set.	P134
DeleteAllBreakPt2	(Nothing)	Deletes the software breakpoints that have been set.	P135

5.2.5 Variable Break

Method Name	Parameter	Description	Page
SetDataBreakpoint2	[in] long _ISymbol [in] long _ISize [in] long _IType [in] long _IData [out] long *p_IBreakDataNo	Registers the data breakpoint.	P136
EnableDataBreakpoint2	[in] long IDataBreakNo [in] long IEnable	Enables or disables the data breakpoint.	P137
DeleteDataBreakpoint2	[in] long IDataBreakNo	Delete the data breakpoint.	P138

5.2.6 Variable Trace

Method Name	Parameter	Description	Page
SetSymbolTrace2	[in] long _ISymbol [in] long _IConditon [in] long _ISize [in] long _IType [in] long _IData [out] long *p_ITraceNo	Sets the variable trace conditions.	P139
ExecuteSymbolTrace2	[in] long IEnable	Enables or disables the variable traces.	P140
DeleteSymbolTrace2	[in] long _ITraceNo	Deletes the variable trace conditions.	P141
SaveSymbolTraceDeta2	[in] BSTR _bstrFileName	Saves the variable trace result to a specified file.	P142

5.2.7 Interrupt Condition

Method Name	Parameter	Description	Page
SendTrigger2	[in] long _ITriggerNo [in] long _ITriggerType1 [in] long _ITriggerType2 [in] long_IPriority	Sets interrupt conditions.	P143

5.2.8 Symbol

Method Name	Parameter	Description	Page
GetRealTimeWatch2	[in] long _ISymbol [in] long _ISize [out] long *p_IValue	Gets the real-time watch.	P144
GetQuickWatch2	[in] BSTR bstrVarName [out] long *p_IValueSize [out] BSTR *bstrByValue [out] long *p_IType [out] BSTR *bstrTypeName [out] BSTR *bstrVarAllocation	Gets the value that corresponds to a string character.	P145
SymbolToAddress2	[in] BSTR bstrSymbolName [out] long *p_ISymbolAddr	Converts from symbol to address.	P146
AddressToSymbol2	[in] long ISymbolAddr [out] BSTR *p_bstrSymbolName	Converts from address to symbol.	P147
GetLineFromAddr2	[in] long ILineAddr [out] BSTR *p_bstrFileName [out] long *p_ILineNo	Gets the source file name and the line number corresponding to the specified address.	P148
GetAddrFromLine2	[in] BSTR bstrFileName [in] long ILineNo [out] long *p_ILineAddr	Gets the address of specified source line information.	P149

5.2.9 Downloads

Method Name	Parameter	Description	Page
Download2	[in] BSTR _bstrFileName	Downloads the target program.	P150
Unload2	[in] BSTR _bstrFileName	Unloads the target program.	P151

5.2.10 Start/Stop

Method Name	Parameter	Description	Page
InvokeHew2	(Nothing)	Starts a High-performance Embedded Workshop application.	P152
QuitHew2	(Nothing)	Closes a High-performance Embedded Workshop application.	P153
InvokeHewWithNoDialog	(Nothing)	Invokes the High-performance Embedded Workshop application without opening the [Welcome!] dialog box.	P154

5.2.11 Workspace

Method Name	Parameter	Description	Page
OpenWorkspace2	[in] BSTR _bstrFileName	Opens a workspace.	P155
CloseWorkspace2	[in] long _IIgnoreChanges	Closes the workspace.	P156
SaveWorkspace2	(Nothing)	Saves the workspace.	P157
GetWorkSpaceDirectory	[out] BSTR *_pbstrCurrentWorkspaceDirectory	Gets the absolute path of the current workspace.	P158

5.2.12 Configuration and session

Method Name	Parameter	Description	Page
SaveSession2	(Nothing)	Saves the session file.	P159
GetCurrentConfiguration2	[out] BSTR *p_bstrCurrentConfigurationName	Gets the current build configuration.	P160
SetCurrentConfiguration2	[in] BSTR _bstrConfiguration	Sets a build configuration.	P161
GetConfigurations2	[out] BSTR *p_strConfigurations	Gets registered build configurations.	P162
GetCurrentSession2	[out] BSTR *p_bstrCurrentSessionName	Gets the current debug session.	P163
SetCurrentSession2	[in] BSTR _bstrSession	Sets a debug session.	P164
GetSessions2	[out] BSTR *p_bstrSessions	Gets registered debug sessions.	P165
GetCurrentProject2	[out] BSTR *p_bstrCurrentProjectName	Gets the current project.	P166
GetProjects2	[out] BSTR *p_bstrProjectNames	Gets all project names.	P168
SetCurrentProject2	[in] BSTR _bstrProjectName	Sets the active project.	P167

5.2.13 Project

Method Name	Parameter	Description	Page
AddFile2	[in] BSTR _bstrFileName	Adds a file to the project.	P169
AddFiles2	[in] BSTR _bstrFileName	Adds multiple files to the project.	P170
DeleteFile2	[in] BSTR _bstrFileName	Deletes a file from the project.	P171
DeleteFiles2	[in] BSTR _bstrFileName	Deletes multiple files from the project.	P172
AddProjectFileFolder	[in] BSTR _bstrFolderName	Adds a folder to the Projects tree.	P173
RemoveProjectFileFolder	[in] BSTR _bstrFolderName	Deletes a folder from the Projects tree.	P174
AddFileToFolder	[in] BSTR _bstrFileName [in] BSTR _bstrFolderName	Adds a file to a specific folder under the Projects tree.	P175

5.2.14 Build

Method Name	Parameter	Description	Page
BuildProject2	(Nothing)	Builds a project.	P176
RebuildProject2	(Nothing)	Rebuilds a project.	P177
UpdateAllDependency2	(Nothing)	Updates all dependency relations.	P178
AddFileWithCompilerOption2	[in] BSTR _bstrAddFileName [in] BSTR _bstrIncludeDirectories [in] BSTR _bstrDefines	Adds a file after setting compiler options for the project.	P179
GetLibraryOptions	[out] BSTR *p_bstrLibraryOption	Acquires the library options for the linker in the current project.	P180
SetLibraryOptions	[in] BSTR _bstrLibraryOption	Sets library options for the linker in the current project.	P181
GetLibraryFilesForConfiguration	[in] BSTR _bstrProjectName [in] BSTR _bstrConfiguration [out] BSTR *_pbstrLibraryFiles	Gets library options from a specific configuration in a specific project.	P182
SetLibraryFilesForConfiguration	[in] BSTR _bstrProjectName [in] BSTR _bstrConfiguration [in] BSTR _bstrLibraryFiles	Sets library options for a specific configuration in a specific project.	P183
GetIncludeFileDirectories	[in] BSTR _bstrProjectName [in] BSTR _bstrConfiguration [in] BSTR _bstrFileName [out] VARIANT *_pvtlIncludeDirectories	Gets include file options from a file of a specific configuration in a specific project.	P184
SetIncludeFileDirectories	[in] BSTR _bstrProjectName [in] BSTR _bstrConfiguration [in] BSTR _bstrFileName [in] VARIANT _vtlIncludeDirectories [in] long _lSettingMode	Sets include file options for a file of a specific configuration in a specific project.	P185
GetCpuAndToolChainData	[in] BSTR _bstrProjectName [out] BSTR *_pbstrCPUFamily [out] BSTR *_pbstrCPUSeries [out] BSTR *_pbstrCPUType [out] BSTR *_pbstrToolChainFamily [out] BSTR *_pbstrToolChainName [out] BSTR *_pbstrToolChainVersion	Gets the family name, series name, and type name of the CPU, and the family name, name, and version number of the compiler in a specific project.	P186
SetBuildExcludeFiles	[in] BSTR _bstrFileNames	Excludes the specified file from building.	P188
SetBuildIncludeFiles	[in] BSTR _bstrFileNames	Includes the specified file in building.	P189

5.2.15 Files

Method Name	Parameter	Description	Page
OpenFileAtLine2	[in] BSTR _bstrOpenFileName [in] long _lLine	Opens a file by specifying the file name and line number.	P190
GetSourceFiles2	[out] BSTR *p_bstrSourceFiles	Gets source file names.	P191
GetDownloadModules2	[out] BSTR *p_bstrDownloadModules	Gets module file names.	P192
GetDependentFiles2	[out] BSTR *p_bstrDependentFiles	Gets dependent file names.	P193

5.2.16 Coverage

Method Name	Parameter	Description	Page
SetCoverageRange2	[in] long _lStartAddress [in] long _lEndAddress	Sets a coverage range.	P194
GetCoverageRange2	[out] long *p_lStartAddress [out] long *p_lEndAddress	Gets data from a coverage range.	P195
SetCoverageDisable2	(Nothing)	Disables the coverage function.	P196
SetCoverageEnable2	(Nothing)	Enables the coverage function.	P197
ClearCoverage2	(Nothing)	Clears the coverage information.	P198
GetCoverageStatus2	[out] long *p_lStatus	Gets the coverage status information.	P199
LoadCoverage2	[in] BSTR _bstrLoadFileName	Loads the coverage information.	P200
SaveCoverage2	[in] BSTR _bstrSaveFileName	Saves the coverage information.	P201

5.2.17 Others

Method Name	Parameter	Description	Page
GetErrorString2	[in] long lError [out] BSTR *p_bstrError	Gets an error string occurred in a method call.	P202
GetHewStatus2	[out] long *p_lTargetReset [out] long *p_lTargetExecStatus [out] long *p_lMemoryReset [out] long *p_lRegisterReset [out] long *p_lLinkStatus [out] long *p_lPlatformInitialize [out] long *p_lLoadingStatus	Gets status.	P203
GetHewStatusEx2	[out] long *p_lInvokeHew [out] long *p_lOpenWorkspace [out] long *p_lBuildProject	Gets the status information (on initiation, opening a workspace, and build).	P205
GetTargetName2	[out] BSTR *p_bstrName	Gets a target name.	P206
GetHewVersion	[out] BSTR *p_bstrHewVersion	Gets the version number of the High-performance Embedded Workshop.	P207
Command	[in] BSTR _bstrCommandLine [out] BSTR *p_bCommandMessage	Executes a High-performance Embedded Workshop command.	P208

5.3 Method Details (for only VC++)

5.3.1 CPU Control

GoTargetExec

Description

Executes a program from the current program position.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULThr = E_FAIL;  
  
try  
{  
    hr = pHewServer1->GoTargetExec();  
}
```

StopTargetExec

Description

Stops program execution.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULThr = E_FAIL;

try
{
    hr = pHewServer1->StopTargetExec();
}
```

ResetTargetExec

Description

Resets the debugger environment that is run as the target.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULThr = E_FAIL;

try
{
    hr = pHewServer1->ResetTargetExec();
}
```

InitializeTarget

Description

Initializes the debugger environment that is run as the target.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULThr = E_FAIL;

try
{
    hr = pHewServer1->InitializeTarget();
}
```

Step

Description

Step executes the target program.

Parameters

Attribute	Type	Content
[in]	DWORD _eMode	Description 0x00000001 Steps through assembler instructions 0x00000002 Steps through source code lines
[in]	DWORD _dwStep	Number of steps executed

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD _eMode = 1;           //assembler:1, source:2
DWORD _dwStep;

try
{
    hr = pHewServer1->Step(_eMode, _dwStep);
}
```

StepRate

Description

Sets a speed at which the program is single-stepped.

Parameters

Attribute	Type	Content
[in]	DWORD _dwRate	Set a stepping rate in the range 0-6. 0 : 3 seconds 1 : 2.5 seconds 2 : 2 seconds 3 : 1.5 seconds 4 : 1 seconds 5 : 0.5 seconds 6 : 0 seconds

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT          hr = E_FAIL;
DWORD _dwRate;

try
{
    hr = pHewServer1->StepRate(_dwRate);
}
}
```

StepOver

Description

Runs a program by stepping-over instructions or source lines.

Parameters

Attribute	Type	Content
[in]	DWORD _eMode	Description 0x00000001 Steps through assembler instructions 0x00000002 Steps through source code lines
[in]	DWORD _dwStep	Number of steps executed

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD _eMode = 1;           //assembler:1, source:2
DWORD _dwStep;

try
{
    hr = pHewServer1->StepOver(_eMode, _dwStep);
}
```

StepOut

Description

Runs a program by stepping-out instructions or source lines.

Parameters

Attribute	Type	Content
[in]	DWORD_eMode	Description 0x00000001 Steps through assembler instructions 0x00000002 Steps through source code lines

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD_eMode = 1;           //assembler:1, source:2

try
{
    hr = pHewServer1->StepOut(_eMode);
}
```

IsRunning

Description

Determines whether or not the user program is running.

Parameters

Attribute	Type	Content
[out]	long* p_bRunning	1 when the user program is running or 0 otherwise

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
long _bRunning;

try
{
    hr = pHewServer1->IsRunning(&_bRunning);
}
}
```

5.3.2 Register

GetPC

Description

Gets the program counter value.

Parameters

Attribute	Type	Content
[out]	DWORD *p_dwPC	PC (program counter) value

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD _dwPC = 0x0;

try
{
    hr = pHewServer1->GetPC(&_dwPC);
}
}
```

SetPCAddress

Description

Sets the program counter.

Parameters

Attribute	Type	Content
[in]	ADDR aPCAddr	PC (program counter) value to be set

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
ADDR aPCAddr;

try
{
    hr = pHewServer1->SetPCAddress(aPCAddr);
}
}
```

SetPCSource

Description

Sets the program counter by specifying a source file and line.

Parameters

Attribute	Type	Content
[in]	BSTR bstrFileName	File name
[in]	LINENO LineNum	Line number

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrSetPCSourceFile;
LINENO LineNum;

try
{
    hr = pHewServer1->SetPCSource(bstrSetPCSourceFile, LineNum);
}
}
```

TestSetPC

Description

Determines whether or not the program counter value can be set.

Parameters

Attribute	Type	Content
[out]	long* p_bSetPCState	1 when the PC value can be set or 0 otherwise

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
long    ISetPC = NULL;
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->TestSetPC(&ISetPC);
}
```

5.3.3 Memory

GetMemory

Description

Gets memory content according to specified start and end addresses and access size. If the memory content of this specified area is held in the High-performance Embedded Workshop, the memory content which is added in the High-performance Embedded Workshop is returned directly without accessing the target memory.

Parameters

Attribute	Type	Content
[in]	ADDR _aBegin	Start address of the area from which memory contents will be acquired
[in]	ADDR _aEnd	End address of the area from which memory contents will be acquired
[in]	WORD _wDisplayWidth	Size in which memory is accessed (1, 2, 4, or 8 specifiable)
[out]	SAFEARRAY(BYTE)* _ppbyBuff	Memory content

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD dwAddrBegin = (DWORD)strtol(m_GetMemoryStartAddress, NULL, 16);
DWORD dwAddrEnd = (DWORD)strtol(m_GetMemoryEndAddress, NULL, 16);
WORD wDisplayWidth = (WORD)m_GetMemorySize.GetCurSel();

if (wDisplayWidth == 0) wDisplayWidth = 1;
else if(wDisplayWidth == 1) wDisplayWidth = 2;
else if(wDisplayWidth == 2) wDisplayWidth = 4;
else if(wDisplayWidth == 3) wDisplayWidth = 8;
else wDisplayWidth = 1;

BYTE bTemp;

//array for storing data obtained from HewTargetServer
...
SAFEARRAY FAR* pHewArray = NULL;

try
{
    hr = pHewServer1->GetMemory(dwAddrBegin, dwAddrEnd, wDisplayWidth,
&pHewArray);
}
```

SetMemory

Description

Sets memory content according to specified start and end addresses and access size.

Parameters

Attribute	Type	Content
[in]	ADDR_aBegin	Start address of the area from which memory contents will be acquired
[in]	ADDR_aEnd	End address of the area from which memory contents will be acquired
[in]	WORD_wDisplayWidth	Size in which memory is accessed (1, 2, 4, or 8 specifiable)
[in]	SAFEARRAY(BYTE)*_ppbyBuff	Memory content

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT          hr = E_FAIL;

dwAddrBegin = (DWORD)strtol(m_SetMemoryStartAddress, NULL, 16);
dwAddrEnd = (DWORD)strtol(m_SetMemoryEndAddress, NULL, 16);

...

try
{
    hr = pHewServer1->SetMemory(dwAddrBegin, dwAddrEnd, wDisplayWidth,
pHewArray);
}
```

GetDirectMemory

Description

Gets memory content according to specified start and end addresses and access size. Regardless of whether the memory content of this specified area is held in the High-performance Embedded Workshop, the target memory is accessed to get the memory content to be returned.

Parameters

Attribute	Type	Content
[in]	ADDR_aBegin	Start address of the area from which memory contents will be acquired
[in]	ADDR_aEnd	End address of the area from which memory contents will be acquired
[in]	WORD_wDisplayWidth	Size in which memory is accessed (1, 2, 4, or 8 specifiable)
[out]	SAFEARRAY(BYTE)* _ppbyBuff	Memory content

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
SAFEARRAY FAR* pHewArray = NULL;

...

try
{
    hr = pHewServer1->GetDirectMemory(dwAddrBegin, dwAddrEnd, wDisplayWidth,
&pHewArray);
}
```

5.3.4 Software Breaks

SetPCBreakPt

Description

Sets a breakpoint at a specified address and returns its handle value.

Parameters

Attribute	Type	Content
[in]	ADDR_aPCBreakAddr	Address value
[out]	BHANDLE* p_BHandle	Breakpoint handle value

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
ADDR_aPCBreakAddr;
BHANDLE Bhandle;

try
{
    hr = pHewServer1->SetPCBreakPt(dwAddr, &BHandle);
}
}
```

EnableBreakPt

Description

Enables or disables a breakpoint according to the handle value of the breakpoint.

Parameters

Attribute	Type	Content
[in]	BHANDLE BHandle	Breakpoint handle value
[in]	VARIANT_BOOL bEnable	Enables or disables a breakpoint according to the handle value of the breakpoint.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT          hr = E_FAIL;
BHANDLE BHandle;
VARIANT_BOOL     bEnable;

try
{
    hr = pHewServer1->EnableBreakPt(BHandle, bEnable);
}
}
```

DeleteBreakPt

Description

Deletes the breakpoint that has a specified breakpoint handle value.

Parameters

Attribute	Type	Content
[in]	BHANDLE BHandle	Breakpoint handle value

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT          hr = E_FAIL;
BHANDLE BHandle;

try
{
    hr = pHewServer1->DeleteBreakPt(BHandle);
}
}
```

GetAllBreakPt

Description

Gets the software breakpoints that have been set.

Parameters

Attribute	Type	Content
[out]	long *p_index	Number of software breakpoints
[out]	VARIANT *p_vAllBreakPt	Array of software breakpoints

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
long index;
VARIANT vAllBreakPt;
VariantInit( &vAllBreakPt );

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetAllBreakPt(&index, &vAllBreakPt);
}
```

DeleteAllBreakPt

Description

Deletes the software breakpoints that have been set.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->DeleteAllBreakPt();
}
}
```

5.3.5 Variable Break

SetDataBreakpoint

Description

Sets a data breakpoint.

Parameters

Attribute	Type	Content
[in]	DWORD _aSymbol	Symbol address
[in]	DWORD _eSize	Symbol size (1/2/4) 0x00000001 - 1 0x00000002 - 2 0x00000004 - 4
[in]	DWORD _eType	Type of break (Equal/Not Equal) 0x00000001 - Equal 0x00000002 - Not Equal
[in]	DWORD _dwData	Symbol value
[out]	DWORD *p_dwBreakDataNo	Variable break No.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD _aSymbol;
DWORD _eSize;
DWORD _eType;
DWORD _dwData;
DWORD _dwBreakDataNo;

...

try
{
    hr = pHewServer1->SetDataBreakpoint(_aSymbol, _eSize, _eType, _dwData,
    &_dwBreakDataNo);
}
```

EnableDataBreakpoint

Description

Enables or disables a data breakpoint.

Parameters

Attribute	Type	Content
[in]	DWORD dwBreakDataNo	Variable break No.
[in]	VARIANT_BOOL bEnable	Enabled (True)/ Disabled (False)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD dwBreakDataNo;
VARIANT_BOOL bEnable;

try
{
    hr = pHewServer1->EnableDataBreakpoint(dwBreakDataNo, bEnable);
}
}
```

DeleteDataBreakpoint

Description

Deletes the data breakpoint.

Parameters

Attribute	Type	Content
[in]	DWORD dwBreakDataNo	Variable break No.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD dwBreakDataNo;

try
{
    hr = pHewServer1->DeleteDataBreakpoint(dwBreakDataNo);
}
}
```

5.3.6 Variable Trace

SetSymbolTrace

Description

Sets variable trace conditions.

Parameters

Attribute	Type	Content
[in]	ADDR _aSymbol	Symbol address
[in]	DWORD _eCondition	Trace condition (Read/Write) 0x00000001 - Read 0x00000002 - Write 0x00000003 - Read_Write
[in]	DWORD _eSize	Symbol size (1/2/4) 0x00000001 - 1 0x00000002 - 2 0x00000004 - 4
[in]	DWORD _eType	Type of trace (Equal/Not Equal/No Specific) 0x00000001 - Equal 0x00000002 - Not Equal 0x00000003 - Not Specified
[in]	DWORD _dwData	Symbol value
[out]	DWORD * p_dwTraceNo	Variable trace No.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
ADDR _aSymbol;
DWORD _eSize;
DWORD _eType;
DWORD _dwData;
DWORD _dwTraceNo;

...

try
{
    hr = pHewServer1->SetSymbolTrace(_aSymbol, 0x00000001, _eSize, _eType, _dwData,
    &_dwTraceNo);
}
}
```

ExecuteSymbolTrace

Description

Enables or disables variable trace.

Parameters

Attribute	Type	Content
[in]	VARIANT_BOOL _bEnable	Enabled (True)/ Disabled (False)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
VARIANT_BOOL _bEnable;

try
{
    hr = pHewServer1->ExecuteSymbolTrace(_bEnable);
}
}
```

DeleteSymbolTrace

Description

Deletes variable trace conditions.

Parameters

Attribute	Type	Content
[in]	DWORD _dwTraceNo	Variable trace No. to be deleted

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD _dwTraceNo;

try
{
    hr = pHewServer1->DeleteSymbolTrace(_dwTraceNo);
}
}
```

SaveSymbolTraceData

Description

Saves the result of variable trace to a specified file.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File in which variable trace data is saved

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT          hr = E_FAIL;
BSTR bstrSaveSymbolTraceData;

try
{
    hr = pHewServer1->SaveSymbolTraceData(bstrSaveSymbolTraceData);
}
}
```

Example of an output format

The trace result consists of the following contents which are separated by a space when output.

- Accessed time (in cycles for simulator)
- Accessed address
- Access attribute (Read/Write/Read_Write)
- Access value
- Access size

Sample

```
1287539 0XFFFE5DC Write 0XEA 1
1287553 0XFFFE5DC Write 0X30 1
1288170 0XFFFE5DC Write 0XEA 1
1445327 0XFFFE5DC Write 0XE0 1
1445341 0XFFFE5DC Write 0X30 1
1445958 0XFFFE5DC Write 0XE0 1
1605377 0XFFFE5DC Write 0X4C 1
1605391 0XFFFE5DC Write 0X30 1
1606008 0XFFFE5DC Write 0X4C 1
1760876 0XFFFE5DC Write 0XF6 1
```

5.3.7 Interrupt Condition

SendTrigger

Description

Sets trigger conditions.

Parameters

Attribute	Type	Content
[in]	DWORD _dwTriggerNo	Trigger No.
[in]	DWORD _dwTriggerType1	Trigger interrupt condition 1
[in]	DWORD _dwTriggerType2	Trigger interrupt condition 2
[in]	DWORD _dwPriority	Interrupt priority (0-17)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

DWORD _dwTriggerNo;
DWORD _dwTriggerType1;
DWORD _dwTriggerType2;
DWORD _dwPriority

try
{
    hr = pHewServer1->SendTrigger(
        _dwTriggerNo,
        _dwTriggerType1,
        _dwTriggerType2,
        _dwPriority
    );
}
```

5.3.8 Symbol

GetRealTimeWatch

Description

Gets the specified data value.

Parameters

Attribute	Type	Content
[in]	ADDR_aSymbol	Symbol address
[in]	DWORD_eSize	Symbol size (1/2/4) 0x00000001 - 1 0x00000002 - 2 0x00000004 - 4
[out]	DWORD *p_dwValue	Symbol value

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
ADDR_aSymbol;
DWORD_eSize;
DWORD p_dwValue;

try
{
    hr = GetRealTimeWatch( aSymbol, eSize, &p_dwValue);
}
}
```

GetQuickWatch

Description

Gets the variable size, variable value, type, and allocated area from the variable name.

Parameters

Attribute	Type	Content
[in]	BSTR bstrVarName	Variable name
[out]	DWORD* p_dwValueSize	Variable size
[out]	BSTR* bstrByValue	String of variable value
[out]	EObjectTypeServer* p_eType	Variable type
[out]	BSTR* bstrTypeName	String of variable type
[out]	BSTR* bstrVariableAllocation	String of allocated variable area

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrVarName;
DWORD _dwValueSize;
BSTR bstrByValue;
EObjectTypeServer _eType;
BSTR bstrTypeName;
BSTR bstrVariableAllocation;

try
{
    hr = pHewServer1->GetQuickWatch(bstrVarName,
        &_dwValueSize,
        &bstrByValue,
        &_eType,
        &bstrTypeName,
        &bstrVariableAllocation
    );
}
```

SymbolToAddress

Description

Converts label/symbol from a symbol name to its corresponding address value.

Parameters

Attribute	Type	Content
[in]	BSTR bstrSymbolName	Symbol name
[out]	ADDR* p_aSymbolAddr	Symbol address

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrSymbolName;
ADDR _aSymbolAddr;

try
{
    hr = pHewServer1->SymbolToAddress(bstrSymbolName, &_aSymbolAddr);
}
}
```

AddressToSymbol

Description

Converts label/symbol from an address value to its corresponding symbol name.

Parameters

Attribute	Type	Content
[in]	ADDR aSymbolAddr	Address value
[out]	BSTR* p_bstrSymbolName	Symbol name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
ADDR aSymbolAddr;
BSTR bstrSymbolName;

try
{
    hr = pHewServer1->AddressToSymbol(aSymbolAddr, &bstrSymbolName);
}
}
```

GetLineFromAddr

Description

Converts label/symbol from an address value to its corresponding file and line.

Parameters

Attribute	Type	Content
[in]	ADDR _aLineAddr	Line address
[out]	BSTR* p_bstrFileName	File name
[out]	LINENO* p_LineNo	Line number

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
ADDR _aLineAddr;
BSTR bstrFileName;
LINENO _LineNo;

try
{
    hr = pHewServer1->GetLineFromAddr(_aLineAddr, &bstrFileName, &_LineNo);
}
}
```

GetAddrFromLine

Description

Converts a label/symbol from file and line to its corresponding address value.

Parameters

Attribute	Type	Content
[in]	BSTR bstrFileName	File name
[in]	LINENO LineNo	Line number
[out]	ADDR* p_aLineAddr	Line address

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;
LINENO LineNo;
ADDR _aLineAddr;

try
{
    hr = pHewServer1->GetAddrFromLine(bstrFileName,LineNo,&_aLineAddr);
}
}
```


5.3.9 Downloads

Download

Description

Downloads a load module.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	Load module (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR    bstrDownloadFile;

try
{
    hr = pHewServer1->Download(bstrDownloadFile);
}
}
```

Unload

Description

Unloads a load module.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	Unload module (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrUnloadFile;

try
{
    hr = pHewServer1->Unload(bstrUnloadFile);
}
}
```

5.3.10 Start/Stop

InvokeHew

Description

Starts a High-performance Embedded Workshop application. (Workspace is not opened.)

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->InvokeHew();
}
}
```

QuitHew

Description

Terminates a High-performance Embedded Workshop application.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->QuitHew();
}
}
```

5.3.11 Workspace

OpenWorkspace

Description

Opens a workspace.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrOpenWorkspace;

try
{
    hr = pHewServer1->OpenWorkspace(bstrOpenWorkspace);
}
}
```

CloseWorkspace

Description

Closes a workspace.

Parameters

Attribute	Type	Content
[in]	DWORD _dwIgnoreChanges	0x00000000:Workspace is not closed when changed 0x00000001:Workspace is closed without saving changes

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL
DWORD _dwIgnoreChanges;

try
{
    hr = pHewServer1->CloseWorkspace(_dwIgnoreChanges);
}
}
```

SaveWorkspace

Description

Saves a workspace.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->SaveWorkspace();
}
}
```

SaveSession

Description

Saves a session file.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL

try
{
    hr = pHewServer1->SaveSession();
}
```

GetCurrentConfiguration

Description

Gets the current build configuration.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrCurrentConfigurationName	Name of the build configuration

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strCurrentConfigurationName = _T("");
BSTR bstrCurrentConfigurationName = strCurrentConfigurationName.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCurrentConfiguration(&bstrCurrentConfigurationName);
    strCurrentConfigurationName = bstrCurrentConfigurationName;
}
```

SetCurrentConfiguration

Description

Sets a currently active build configuration.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrConfiguration	Build configuration name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrSetCurrentConfiguration;

try
{
    hr = pHewServer1->SetCurrentConfiguration(bstrSetCurrentConfiguration);
}
}
```

GetConfigurations

Description

Gets all build configurations that have a project in each.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrConfigurations	Build configuration name (multiple names, if any, are separated by a comma) (Example) "DefaultSession, SimSessionSH-4"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strTmp = _T("");
BSTR o1 = strTmp.AllocSysString(); //CString -> BSTR converted

//calling HewTargetServer function
CString so1;
try
{
    hr = pHewServer1->GetConfigurations(&o1);
    so1 = o1;
}
}
```

GetCurrentSession

Description

Gets the current debug session.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrCurrentSessionName	Name of the debug session

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strCurrentSessionName = _T("");
BSTR bstrCurrentSessionName = strCurrentSessionName.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCurrentSession(&bstrCurrentSessionName);
    strCurrentSessionName = bstrCurrentSessionName;
}
}
```

SetCurrentSession

Description

Sets a currently active debug session.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrSession	Debug session name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
BSTR bstrSetCurrentSession = m_SetCurrentSession.AllocSysString(); //CString -> BSTR
converted
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCurrentSession(bstrSetCurrentSession);
}
}
```

GetSessions

Description

Gets all debug sessions that are included in a project.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrSessions	Debug session name (multiple names, if any, are separated by a comma) (Example) "DefaultSession, SimSessionSH-4"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
CString strTmp = _T("");
BSTR o2 = strTmp.AllocSysString(); //CString -> BSTR converted

CString so2;
try
{
    hr = pHewServer1->GetSessions(&o2);
    so2 = o2;
}
}
```

GetCurrentProject

Description

Gets the current project.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrCurrentProjectName	Name of the project

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strCurrentProjectName = _T("");
BSTR bstrCurrentProjectName = strCurrentProjectName.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCurrentProject(&bstrCurrentProjectName);
    strCurrentProjectName = bstrCurrentProjectName;
}
}
```

SetCurrentProject

Description

Enables a specified project to make it active.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrProjectName	Project name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

BSTR bstrSetCurrentProject = m_SetCurrentProject.AllocSysString();
//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCurrentProject(bstrSetCurrentProject);
}
}
```

GetProjects

Description

Gets all project names.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrProjectNames	Project name. If there are two or more project names, they should be delimited by a comma. Example: "Project1, Project2"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strProjectNames = _T("");
BSTR bstrProjectNames = strProjectNames.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetProjects(&bstrProjectNames);
    strProjectNames = bstrProjectNames;
}
}
```

5.3.13 Project

AddFile

Description

Adds a file to the currently active project.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrFileName	File name (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrAddFiles;

try
{
    hr = pHewServer1->AddFile(bstrAddFiles);
}
}
```

AddFiles

Description

Adds multiple files to the currently active project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (multiple names, if any, are separated by a comma) (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrAddFile;

try
{
    hr = pHewServer1->AddFiles(bstrAddFile);
}
}
```

DeleteFile

Description

Deletes a file from the currently active project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT          hr = E_FAIL

BSTR bstrDeleteFile = m_DeleteFile.AllocSysString();
//calling HewTargetServer function
try
{
    hr = pHewServer1->DeleteFile(bstrDeleteFile);
}
}
```

DeleteFiles

Description

Deletes multiple files from the currently active project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (multiple names, if any, are separated by a comma) (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT          hr = E_FAIL

BSTR bstrDeleteFiles = m_DeleteFiles.AllocSysString();
//calling HewTargetServer function
try
{
    hr = pHewServer1->DeleteFiles(bstrDeleteFiles);
}
}
```

5.3.14 Build

BuildProject

Description

Builds a project.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->BuildProject();
}
```

RebuildProject

Description

Rebuilds a project.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->RebuildProject();
}
```

UpDateAllDependency

Description

Updates all dependency relations.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
//calling HewTargetServer function
try
{
    hr = pHewServer1->UpDateAllDependency();
}
```

AddFileWithCompilerOption

Description

Adds a file after setting compiler options for the project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (including path name)
[in]	BSTR_bstrIncludeDirectories	Include directory name. If there are two or more directories, they should be delimited by a comma. Example: "C:\tmp, D:\work"
[in]	BSTR_bstrDefines	Definition. If there are two or more definitions, they should be delimited by a comma. Example: "TMP1=C:\tmp, TMP2=D:\work"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;
BSTR bstrIncludeDirectories;
BSTR bstrDefines;

//calling HewTargetServer function
try
{
    hr = pHewServer1->AddFileWithCompilerOption(bstrFileName, bstrIncludeDirectories,
bstrDefines);
}
```

5.3.15 Files

OpenFileAtLine

Description

Opens a file by specifying the file name and line number.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrOpenFileName	File name (including path name)
[in]	int _iLine	Line number

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strOpenFileName = _T("");
BSTR bstrOpenFileName = strOpenFileName.AllocSysString();
int iLine = 1;

//calling HewTargetServer function
try
{
    hr = pHewServer1->OpenFileAtLine(bstrOpenFileName, iLine);
}
```

GetSourceFiles

Description

Gets all source file names (such as *.cpp or *.src) in a project.
The file name is output as an absolute path.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrSourceFiles	Source file names (if there are two or more file names, they should be delimited by a comma). Example: "c:\sample1.cpp, c:\sample2.cpp"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strSourceFiles = _T("");
BSTR bstrSourceFiles = strSourceFiles.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetSourceFiles(&bstrSourceFiles);
    strSourceFiles = bstrSourceFiles;
}
}
```

GetDownloadModules

Description

Gets all module file names (such as *.abs) in a project.
The file name is output as an absolute path.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrDownloadModules	Module file names (if there are two or more file names, they should be delimited by a comma). Example: "c:\sample1.abs, c:\sample2.abs"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strDownloadModules = _T("");
BSTR bstrDownloadModules = strDownloadModules.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetDownloadModules(&bstrDownloadModules);
    strDownloadModules = bstrDownloadModules;
}
}
```

GetDependentFiles

Description

Gets all dependent file names (such as *.h or *.inc) in a project.
The file name is output as an absolute path.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrDependentFiles	Dependent file names (if there are two or more file names, they should be delimited by a comma). Example: "c:\sample1.h, c:\sample2.h"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
CString strDependentFiles = _T("");
BSTR bstrDependentFiles = strDependentFiles.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetDependentFiles(&bstrDependentFiles);
    strDependentFiles = bstrDependentFiles;
}
}
```

5.3.16 Coverage

SetCoverageRange

Description

Sets a coverage range.

Parameters

Attribute	Type	Content
[in]	DWORD dwStartAddress	Start address
[in]	DWORD dwEndAddress	End address

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD   dwStartAddress;
DWORD   dwEndAddress;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCoverageRange(dwStartAddress, dwEndAddress);
}
```

Precautions

The coverage facility is enabled as soon as a coverage range is set.

GetCoverageRange

Description

Gets data from a coverage range.

Parameters

Attribute	Type	Content
[out]	DWORD *p_dwStartAddress	Start address
[out]	DWORD *p_dwEndAddress	End address

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
DWORD    dwStartAddress;
DWORD    dwEndAddress;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCoverageRange(&dwStartAddress, &dwEndAddress);
}
```

SetCoverageDisable

Description

Disables the coverage function.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCoverageDisable();
}
}
```

SetCoverageEnable

Description

Enables the coverage function.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCoverageEnable();
}
```

ClearCoverage

Description

Clears the coverage information.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->ClearCoverage();
}
}
```

GetCoverageStatus

Description

Gets the coverage status information.

Parameters

Attribute	Type	Content
[out]	int *p_iStatus	Coverage status (1: Enabled or 0: Disabled)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
int iStatus;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCoverageStatus(&iStatus);
}
```

LoadCoverage

Description

Loads the coverage information.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrLoadFileName	File name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrLoadFileName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->LoadCoverage(bstrLoadFileName);
}
}
```

SaveCoverage

Description

Saves the coverage information.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrSaveFileName	File name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bstrSaveFileName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SaveCoverage(bstrSaveFileName);
}
```

5.3.17 Others

GetErrorString

Description

Gets an error message corresponding to a specified error number.

Parameters

Attribute	Type	Content
[in]	HRESULT _IError	Error number
[out]	BSTR* _pbstrError	Error message

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hrErr = E_FAIL;
HRESULT _IError;
BSTR bstrErrStr;

try
{
    hrErr = pHewServer1->GetErrorString(_IError, &bstrErrStr);
}
}
```

GetHewStatus

Description

Gets the current High-performance Embedded Workshop status.

Parameters

Attribute	Type	Content
[out]	int* p_iTargetReset	Returns 1 when the target is reset or 0 otherwise*
[out]	int* p_iTargetExecStatus	Returns 1 when the user program is under execution or 0 otherwise
[out]	int* p_iMemoryReset	Returns 1 when memory contents are updated or 0 otherwise*
[out]	int* p_iRegisterReset	Returns 1 when register values are updated or 0 otherwise*
[out]	int* p_iLinkStatus	Returns 1 when the target is connected or 0 otherwise
[out]	int* p_iPlatformInitialize	Returns 1 after the target is initialized or 0 otherwise*
[out]	int* p_iLoadingStatus	Returns 1 after a program is loaded or 0 otherwise

*: These flags are reset to 0 when this function is called.

Returned value

The returned value is 1 when the method was terminated successfully or 0 when there is error.

Description example

```
int      iTargetReset;
int      iTargetExecStatus;
int      iMemoryReset;
int      iRegisterReset;
int      iLinkStatus;
int      iPlatformInitialize;
int      iLoadingStatus;
HRESULT  hr;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetHewStatus(&iTargetReset, &iTargetExecStatus,
                                   &iMemoryReset,
                                   &iRegisterReset,
                                   &iLinkStatus,
                                   &iPlatformInitialize,
                                   &iLoadingStatus
    );
}
}
```

GetHewStatusEx

Description

Gets the High-performance Embedded Workshop status information (on initiation, opening a workspace, and build).

Parameters

Attribute	Type	Content
[out]	int *p_iInvokeHew	Initiation of the High-performance Embedded Workshop (0: Not initiated or 1: Initiated)
[out]	int *p_iOpenWorkspace	Opening of a workspace (0: Not open or 1: Open) Note: The acquired value can be 1 only when the HEW is connected to the target. To check whether a workspace is open, call <code>GetWorkspaceDirectory</code> instead.
[out]	int *p_iBuildProject	Build (0: Build stopped or 1: Build being performed)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., `E_FAIL (0x80004005L)`) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
int iInvokeHew;
int iOpenWorkspace;
int iBuildProject;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetHewStatusEx(&iInvokeHew, &iOpenWorkspace, &iBuildProject);
}
}
```

GetTargetName

Description

Gets the target name that is currently connected.

Parameters

Attribute	Type	Content
[out]	BSTR* p_bstrName	Target name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example

```
HRESULT hr = E_FAIL;
BSTR bStrTargetName;

//calling HewTargetServer function
try
{
    //get target name
    hr = pHewServer1->GetTargetName(&bStrTargetName);
}
}
```

5.4 Method Details (for VB, VC++)

5.4.1 CPU Control

GoTargetExec2

Description

Executes a program from the current program position.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->GoTargetExec2();
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.GoTargetExec2
```

StopTargetExec2

Description

Stops program execution.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->StopTargetExec2();
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.StopTargetExec2
```

ResetTargetExec2

Description

Resets the debugger environment that is run as the target.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->ResetTargetExec2();
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.ResetTargetExec2
```

InitializeTarget2

Description

Initializes the debugger environment that is run as the target.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->InitializeTarget2();
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.InitializeTarget2
```

Step2

Description

Step executes the target program.

Parameters

Attribute	Type	Content
[in]	long _IMode	Description 0x00000001 Steps through assembler instructions 0x00000002 Steps through source code lines
[in]	long _IStep	Number of steps executed

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
DWORD _IMode = 1;           //assembler:1, source:2
DWORD _IStep = 1;

try
{
    hr = pHewServer1->Step2(_IMode, _IStep);
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IMode As Long
Dim IStep As Long
IMode = 1
IStep = 1

ret = hts.Step2(IMode, IStep)
```

StepRate2

Description

Sets a speed at which the program is single-stepped.

Parameters

Attribute	Type	Content
[in]	long _IRate	Set a stepping rate in the range 0-6.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT          hr = E_FAIL;
int _IRate;

try
{
    hr = pHewServer1->StepRate2(_IRate);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IRate As Long
IRate = 0

ret = hts.StepRate2(IRate)
```

StepOver2

Description

Runs a program by stepping-over instructions or source lines.

Parameters

Attribute	Type	Content
[in]	long _IMode	Description 0x00000001 Steps through assembler instructions 0x00000002 Steps through source code lines
[in]	long _IStep	Number of steps executed

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _IMode = 1;           //assembler:1, source:2
long _IStep = 1;

try
{
    hr = pHewServer1->StepOver2(_IMode, _IStep);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IMode As Long
Dim IStep As Long
IMode = 1
IStep = 1

ret = hts.StepOver2(IMode, IStep)
```

StepOut2

Description

Runs a program by stepping-out instructions or source lines.

Parameters

Attribute	Type	Content
[in]	long _IMode	Description 0x00000001 Steps through assembler instructions 0x00000002 Steps through source code lines

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _IMode = 1;           //assembler:1, source:2

try
{
    hr = pHewServer1->StepOut2(_IMode);
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IMode As Long
IMode = 1

ret = hts.StepOut2(IMode)
```

IsRunning2

Description

Determines whether or not the user program is running.

Parameters

Attribute	Type	Content
[out]	long* p_IRunning	1 when the user program is running or 0 otherwise

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _IRunning;

try
{
    hr = pHewServer1->IsRunning2(&_IRunning);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_IRunning As Long    'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

ret = hts.IsRunning2(p_IRunning)
```

5.4.2 Register

GetPC2

Description

Gets the program counter value.

Parameters

Attribute	Type	Content
[out]	long *p_IPC	PC (program counter) value

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _IPC = 0x0;

try
{
    hr = pHewServer1->GetPC2(&_IPC);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_IPC As Long
p_IPC = 0

ret = hts.GetPC2(p_IPC)
```

'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

SetPCAddress2

Description

Sets the program counter.

Parameters

Attribute	Type	Content
[in]	long IPCAddr	PC (program counter) value to be set

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IPCAddr = 0x800;

try
{
    hr = pHewServer1->SetPCAddress2(IPCAddr);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IPCAddr As Long
IPCAddr = &H800

ret = hts.SetPCAddress2(IPCAddr)
```

SetPCSource2

Description

Sets the program counter by specifying a source file and line.

Parameters

Attribute	Type	Content
[in]	BSTR bstrFileName	File name
[in]	long ILineNum	Line number

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;
long ILineNum = 100;

try
{
    hr = pHewServer1->SetPCSource2(bstrFileName, ILineNum);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String
Dim ILineNum As Long
ILineNum = 100

ret = hts. SetPCSource2(bstrFileName, ILineNum)
```

TestSetPC2

Description

Determines whether or not the program counter value can be set.

Parameters

Attribute	Type	Content
[out]	long *p_ISetPCState	1 when the PC value can be set or 0 otherwise

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long     ISetPCState = 0;

try
{
    hr = pHewServer1->TestSetPC2(&ISetPCState);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_ISetPCState As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".
p_ISetPCState = 100

ret = hts.TestSetPC2(p_ISetPCState)
```

5.4.3 Memory

GetMemory2

Description

Gets memory content according to specified start and end addresses and access size. If the memory content of this specified area is held in the High-performance Embedded Workshop, the memory content which is added in the High-performance Embedded Workshop is returned directly without accessing the target memory.

Parameters

Attribute	Type	Content
[in]	long IBegin	Start address of the area from which memory contents will be acquired
[in]	long IEnd	End address of the area from which memory contents will be acquired
[in]	long IDisplayWidth	Size in which memory is accessed (1, 2, 4, or 8 specifiable)
[out]	VARIANT vMemData	Memory content

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IBegin = strtol(m_GetMemoryStartAddress, NULL, 16);
long IEnd = strtol(m_GetMemoryEndAddress, NULL, 16);
long IDisplayWidth = m_GetMemorySize.GetCurSel();

//array for string data obtained from HewTargetServer
...

try
{
    hr = pHewServer1->GetMemory2(IBegin, IEnd, IDisplayWidth, &vMemData);
}
}
```

Description example (Visual Basic 6.0)

```
Dim ret As Long
Dim IBegin As Long
Dim IEnd As Long
Dim IDisplayWidth As Long
Dim vMemData As Variant

...

ret = hts.GetMemory2(IBegin, IEnd, IDisplayWidth, vMemData)
```

Description example (Visual Basic 2005)

```
Dim ret As Integer
Dim iBegin As Integer
Dim iEnd As Integer
Dim iDisplayWidth As Integer
Dim vMemData As Object

...

ret = hts.GetMemory2(iBegin, iEnd, iDisplayWidth, vMemData)
```

SetMemory2

Description

Sets memory content according to specified start and end addresses and access size.

Parameters

Attribute	Type	Content
[in]	long IBegin	Start address of the area from which memory contents will be acquired
[in]	long IEnd	End address of the area from which memory contents will be acquired
[in]	long IDisplayWidth	Size in which memory is accessed (1, 2, 4, or 8 specifiable)
[in]	VARIANT vMemData	Memory content

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT          hr = E_FAIL;

IBegin = strtol(m_SetMemoryStartAddress, NULL, 16);
IEnd = strtol(m_SetMemoryEndAddress, NULL, 16);

...

long length = IEnd - IBegin + 1;
long *pDataArray;
SAFEARRAY* psaData;
VARIANT vMemData;
VARIANT *p_vMemData = &vMemData;

SAFEARRAYBOUND bounds = {length, 0};
VariantInit(p_vMemData);
p_vMemData->vt = VT_ARRAY | VT_I4;
psaData = SafeArrayCreate(VT_I4, 1, &bounds);
SafeArrayAccessData(psaData, (void**)&pDataArray);

for (long j = 0 ; j < length ; j++) {
    CString strWork;
    // e.g. Set 0x00, 0x01, 0x02, 0x03, 0x00, 0x01, ...
    pDataArray[j] = j % 4;
}
SafeArrayUnaccessData(psaData);
p_vMemData->parray = psaData;

try
{
    hr = pHewServer1->SetMemory2(IBegin, IEnd, IDisplayWidth, vMemData);
}
...
SafeArrayDestroy(psaData);
```


Description example (Visual Basic 6.0)

```
Dim ret As Long
Dim IBegin As Long
Dim IEnd As Long
Dim IDisplayWidth As Long
Dim i As Long
Dim length As Long
Dim vMemData As Variant
Dim memData(65535) As Long
...

length = IEnd - IBegin + 1
For i = 0 To length - 1
    ' e.g. Set 0x00, 0x01, 0x02, 0x03, 0x00, 0x01, ...
    memData(i) = i Mod 4
Next i
vMemData = memData
...

ret = hts.SetMemory2(IBegin, IEnd, IDisplayWidth, vMemData)
```

Description example (Visual Basic 2005)

```
Dim ret As Integer
Dim iBegin As Integer
Dim iEnd As Integer
Dim iDisplayWidth As Integer
Dim i As Integer
Dim length As Integer
Dim vMemData As Object
Dim memData(65535) As Integer
...

length = iEnd - iBegin + 1
For i = 0 To length - 1
    ' e.g. Set 0x00, 0x01, 0x02, 0x03, 0x00, 0x01, ...
    memData(i) = i Mod 4
Next i
vMemData = memData
...

ret = hts.SetMemory2(iBegin, iEnd, iDisplayWidth, vMemData)
```

GetDirectMemory2

Description

Gets memory content according to specified start and end addresses and access size. Regardless of whether the memory content of this specified area is held in the High-performance Embedded Workshop, the target memory is accessed to get the memory content to be returned.

Parameters

Attribute	Type	Content
[in]	long IBegin	Start address of the area from which memory contents will be acquired
[in]	long IEnd	End address of the area from which memory contents will be acquired
[in]	long IDisplayWidth	Size in which memory is accessed (1, 2, 4, or 8 specifiable)
[out]	VARIANT *p_vMemData	Memory content

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IBegin = strtol(m_GetMemoryStartAddress, NULL, 16);
long IEnd = strtol(m_GetMemoryEndAddress, NULL, 16);
long IDisplayWidth = m_GetMemorySize.GetCurSel();

//array for string data obtained from HewTargetServer
...

try
{
    hr = pHewServer1->GetDirectMemory2(IBegin, IEnd, IDisplayWidth, &vMemData);
}
}
```

Description example (Visual Basic 6.0)

```
Dim ret As Long
Dim IBegin As Long
Dim IEnd As Long
Dim IDisplayWidth As Long
Dim vMemData As Variant

...

ret = hts.GetDirectMemory2(IBegin, IEnd, IDisplayWidth, vMemData)
```

Description example (Visual Basic 2005)

```
Dim ret As Integer
Dim iBegin As Integer
Dim iEnd As Integer
Dim iDisplayWidth As Integer
Dim vMemData As Object

...

ret = hts.GetDirectMemory2(iBegin, iEnd, iDisplayWidth, vMemData)
```

5.4.4 Software Breaks

SetPCBreakPt2

Description

Sets a breakpoint at a specified address and returns its handle value.

Parameters

Attribute	Type	Content
[in]	long IPCBreakAddr	Address value
[out]	long *p_IHandle	Breakpoint handle value

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long     IPCBreakAddr;
long     IHandle;

try
{
    hr = pHewServer1->SetPCBreakPt2(IPCBreakAddr, &IHandle);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IPCBreakAddr As Long
Dim p_IHandle As Long      'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

ret = hts.SetPCBreakPt2(IPCBreakAddr, p_IHandle)
```

EnableBreakPt2

Description

Enables or disables a breakpoint according to the handle value of the breakpoint.

Parameters

Attribute	Type	Content
[in]	long IHandle	Breakpoint handle value
[out]	long IEnable	Enables or disables a breakpoint according to the handle value of the breakpoint.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT          hr = E_FAIL;
long IHandle;
long IEnable = 1;

try
{
    hr = pHewServer1->EnableBreakPt2(IHandle, IEnable);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IHandle As Long
Dim IEnable As Long
IEnable = 1

ret = hts.EnableBreakPt2(IHandle, IEnable)
```

DeleteBreakPt2

Description

Deletes the breakpoint that has a specified breakpoint handle value.

Parameters

Attribute	Type	Content
[in]	long IHandle	Breakpoint handle value

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT          hr = E_FAIL;
long            IHandle;

try
{
    hr = pHewServer1->DeleteBreakPt2(IHandle);
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IHandle As Long

ret = hts.DeleteBreakPt2(IHandle)
```

GetAllBreakPt2

Description

Gets the software breakpoints that have been set.

Parameters

Attribute	Type	Content
[out]	long *p_index	Number of software breakpoints
[out]	VARIANT *p_vAllBreakPt	Array of software breakpoints

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long index;
VARIANT vAllBreakPt;
VariantInit( &vAllBreakPt );

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetAllBreakPt2(&index, &vAllBreakPt);
}
}
```

Description example (Visual Basic 6.0)

```
Dim ret As Long
Dim p_index As Long
Dim p_vAllBreakPt As Variant

ret = hts.GetAllBreakPt2(p_index, p_vAllBreakPt)
```

Description example (Visual Basic 2005)

```
Dim ret As Integer
Dim p_index As Integer
Dim p_vAllBreakPt As Variant

ret = hts.GetAllBreakPt2(p_index, p_vAllBreakPt)
```

DeleteAllBreakPt2

Description

Deletes the software breakpoints that have been set.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULThr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->DeleteAllBreakPt2();
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.DeleteAllBreakPt2
```

5.4.5 Variable Break

SetDataBreakpoint2

Description

Sets a data breakpoint.

Parameters

Attribute	Type	Content
[in]	long _ISymbol	Symbol address
[in]	long _ISize	Symbol size (1/2/4) 0x00000001 - 1 0x00000002 - 2 0x00000004 - 4
[in]	long _IType	Type of break (Equal/Not Equal) 0x00000001 - Equal 0x00000002 - Not Equal
[in]	long _IData	Symbol value
[out]	long *p_IBreakDataNo	Variable break No.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long    _ISymbol;
long    _ISize;
long    _IType;
long    _IData;
long    _IBreakDataNo;

...

try
{
    hr = pHewServer1->SetDataBreakpoint2(_ISymbol, _ISize, _IType, _IData,
    &_IBreakDataNo);
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim ISymbol As Long
Dim ISize As Long
Dim IType As Long
Dim IData As Long
Dim p_IBreakDataNo As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

...

ret = hts.SetDataBreakpoint2(ISymbol, ISize, IType, IData, p_IBreakDataNo)
```

EnableDataBreakpoint2

Description

Enables or disables a data breakpoint.

Parameters

Attribute	Type	Content
[in]	long IBreakDataNo	Variable break No.
[in]	long _IEnable	Enabled (True)/ Disabled (False)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IDataBreakNo;
long _IEnable = 1;

try
{
    hr = pHewServer1->EnableDataBreakpoint2(IDataBreakNo, _IEnable);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IDataBreakNo As Long
Dim IEnable As Long
IEnable = 1

ret = hts.EnableDataBreakpoint2(IDataBreakNo, IEnable)
```

DeleteDataBreakpoint2

Description

Deletes the data breakpoint.

Parameters

Attribute	Type	Content
[in]	long IDataBreakNo	Variable break No.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IDataBreakNo;

try
{
    hr = pHewServer1->DeleteDataBreakpoint2(IDataBreakNo);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IDataBreakNo As Long

ret = hts.DeleteDataBreakpoint2(IDataBreakNo)
```

5.4.6 Variable Trace

SetSymbolTrace2

Description

Sets variable trace conditions.

Parameters

Attribute	Type	Content
[in]	long _ISymbol	Symbol address
[in]	long _ICondition	Trace condition (Read/Write) 0x00000001 - Read 0x00000002 - Write 0x00000003 - Read_Write
[in]	long _ISize	Symbol size (1/2/4) 0x00000001 - 1 0x00000002 - 2 0x00000004 - 4
[in]	long _IType	Type of trace (Equal/Not Equal/No Specific) 0x00000001 - Equal 0x00000002 - Not Equal 0x00000003 - Not Specified
[in]	long _IData	Symbol value
[out]	long *p_ITraceNo	Variable trace No.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _ISymbol;
long _ICondition;
long _ISize;
long _IType;
long _IData;
long _ITraceNo;

...

try
{
    hr = pHewServer1->SetSymbolTrace2(_ISymbol, _ICondition, _ISize, _IType, _IData, &
    _ITraceNo);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim ISymbol As Long
Dim ICondition As Long
Dim ISize As Long
Dim IType As Long
Dim IData As Long
Dim p_ITraceNo As Long      'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

...

ret = hts.SetSymbolTrace2(ISymbol, ICondition, ISize, IType, IData, p_ITraceNo)
```

ExecuteSymbolTrace2

Description

Enables or disables variable trace.

Parameters

Attribute	Type	Content
[in]	long _IEnable	Enabled (True)/ Disabled (False)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _IEnable = 1;

try
{
    hr = pHewServer1->ExecuteSymbolTrace2(_IEnable);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IEnable As Long
IEnable = 1

ret = hts.ExecuteSymbolTrace2(IEnable)
```

DeleteSymbolTrace2

Description

Deletes variable trace conditions.

Parameters

Attribute	Type	Content
[in]	long _ITraceNo	Variable trace No. to be deleted

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _ITraceNo;

try
{
    hr = pHewServer1->DeleteSymbolTrace2(_ITraceNo);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim ITraceNo As Long

ret = hts.DeleteSymbolTrace2(ITraceNo)
```

SaveSymbolTraceData2

Description

Saves the result of variable trace to a specified file.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File in which variable trace data is saved

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT          hr = E_FAIL;
BSTR bstrFileName;

try
{
    hr = pHewServer1->SaveSymbolTraceData2(bstrFileName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String

ret = hts.SaveSymbolTraceData2(bstrFileName)
```

Example of an output format

The trace result consists of the following contents which are separated by a space when output.

- Accessed time (in cycles for simulator)
- Accessed address
- Access attribute (Read/Write/Read_Write)
- Access value
- Access size

Sample

```
1287539 0XFFFE5DC Write 0XEA 1
1287553 0XFFFE5DC Write 0X30 1
1288170 0XFFFE5DC Write 0XEA 1
1445327 0XFFFE5DC Write 0XE0 1
1445341 0XFFFE5DC Write 0X30 1
1445958 0XFFFE5DC Write 0XE0 1
1605377 0XFFFE5DC Write 0X4C 1
1605391 0XFFFE5DC Write 0X30 1
1606008 0XFFFE5DC Write 0X4C 1
1760876 0XFFFE5DC Write 0XF6 1
```

5.4.7 Interrupt Condition

SendTrigger2

Description

Sets trigger conditions.

Parameters

Attribute	Type	Content
[in]	long _ITriggerNo	Trigger No.
[in]	long _ITriggerType1	Trigger interrupt condition 1
[in]	long _ITriggerType2	Trigger interrupt condition 2
[in]	long _IPriority	Interrupt priority (0-17)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _ITriggerNo;
long _ITriggerType1;
long _ITriggerType2;
long _IPriority;

try
{
    hr = pHewServer1->SendTrigger2(
        _ITriggerNo,
        _ITriggerType1,
        _ITriggerType2,
        _IPriority
    );
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim ITriggerNo As Long
Dim ITriggerType1 As Long
Dim ITriggerType2 As Long
Dim IPriority As Long

ret = hts.SendTrigger2(ITriggerNo, ITriggerType1, ITriggerType2, IPriority)
```

5.4.8 Symbol

GetRealTimeWatch2

Description

Gets the specified data value.

Parameters

Attribute	Type	Content
[in]	long _ISymbol	Symbol address
[in]	long _ISize	Symbol size (1/2/4) 0x00000001 - 1 0x00000002 - 2 0x00000004 - 4
[out]	long *p_IValue	Symbol value

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _ISymbol;
long _ISize;
long _IValue;

try
{
    hr = pHewServer1->GetRealTimeWatch2(_ISymbol, _ISize, &_IValue);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim ISymbol As Long
Dim ISize As Long
Dim p_IValue As Long      'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

ret = hts.GetRealTimeWatch2(ISymbol, ISize, p_IValue)
```

GetQuickWatch2

Description

Gets the variable size, variable value, type, and allocated area from the variable name.

Parameters

Attribute	Type	Content
[in]	BSTR bstrVarName	Variable name
[out]	long *p_IValueSize	Variable size
[out]	BSTR *bstrByValue	String of variable value
[out]	long *p_IType	Variable type
[out]	BSTR *bstrTypeName	String of variable type
[out]	BSTR *bstrVarAllocation	String of allocated variable area

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrVarName;
long IValueSize;
BSTR bstrByValue;
long IType;
BSTR bstrTypeName;
BSTR bstrVarAllocation;

try
{
    hr = pHewServer1->GetQuickWatch2(bstrVarName,
        &IValueSize,
        &bstrByValue,
        &IType,
        &bstrTypeName,
        &bstrVarAllocation
    );
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrVarName As String
Dim p_IValueSize As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".
Dim p_bstrByValue As String
Dim p_IType As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".
Dim p_bstrTypeName As String
Dim p_bstrVarAllocation As String

ret = hts.GetQuickWatch2(bstrVarName, p_IValueSize, p_bstrByValue, p_IType, _
    p_bstrTypeName, p_bstrVarAllocation)
```

SymbolToAddress2

Description

Converts label/symbol from a symbol name to its corresponding address value.

Parameters

Attribute	Type	Content
[in]	BSTR bstrSymbolName	Symbol name
[out]	long *p_ISymbolAddr	Symbol address

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrSymbolName;
long ISymbolAddr;

try
{
    hr = pHewServer1->SymbolToAddress2(bstrSymbolName, &ISymbolAddr);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrSymbolName As String
Dim p_ISymbolAddr As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

ret = hts.SymbolToAddress2(bstrSymbolName, p_ISymbolAddr)
```

AddressToSymbol2

Description

Converts label/symbol from an address value to its corresponding symbol name.

Parameters

Attribute	Type	Content
[in]	long ISymbolAddr	Address value
[out]	BSTR *p_bstrSymbolName	Symbol name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long ISymbolAddr;
BSTR bstrSymbolName;

try
{
    hr = pHewServer1->AddressToSymbol2(ISymbolAddr, &bstrSymbolName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim ISymbolAddr As Long
Dim p_bstrSymbolName As String

ret = hts.AddressToSymbol2(ISymbolAddr, p_bstrSymbolName)
```

GetLineFromAddr2

Description

Converts label/symbol from an address value to its corresponding file and line.

Parameters

Attribute	Type	Content
[in]	long ILineAddr	Line address
[out]	BSTR *p_bstrFileName	File name
[out]	long *p_ILineNo	Line number

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long ILineAddr;
BSTR bstrFileName;
long ILineNo;

try
{
    hr = pHewServer1->GetLineFromAddr2(ILineAddr, &bstrFileName, &ILineNo);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim ILineAddr As Long
Dim p_bstrFileName As String
Dim p_ILineNo As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

ret = hts.GetLineFromAddr2(ILineAddr, p_bstrFileName, p_ILineNo)
```

GetAddrFromLine2

Description

Converts a label/symbol from file and line to its corresponding address value.

Parameters

Attribute	Type	Content
[in]	BSTR bstrFileName	File name
[in]	long ILineNo	Line number
[out]	long *p_ILineAddr	Line address

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;
long ILineNo;
long ILineAddr;

try
{
    hr = pHewServer1->GetAddrFromLine2(
        bstrFileName,
        ILineNo,
        &ILineAddr
    );
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String
Dim ILineNo As Long
Dim p_ILineAddr As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

ret = hts.GetAddrFromLine2(bstrFileName, ILineNo, p_ILineAddr)
```

5.4.9 Downloads

Download2

Description

Downloads a load module.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	Load module (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrDownloadFile;

try
{
    hr = pHewServer1->Download2(bstrDownloadFile);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrDownloadFile As String

ret = hts.Download2(bstrDownloadFile)
```

Unload2

Description

Unloads a load module.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	Unload module (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrUnloadFile;

try
{
    hr = pHewServer1->Unload2(bstrUnloadFile);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrUnloadFile As String

ret = hts.Unload2(bstrUnloadFile)
```

5.4.10 Start/Stop

InvokeHew2

Description

Starts a High-performance Embedded Workshop application. (Workspace is not opened.)

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->InvokeHew2();
}
}
```

Description example (Visual Basic)

```
Dim ret As Long

ret = hts.InvokeHew2
```

QuitHew2

Description

Terminates a High-performance Embedded Workshop application.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->QuitHew2();
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.QuitHew2
```

InvokeHewWithNoDialog

Description

Invokes the High-performance Embedded Workshop application without opening the [Welcome!] dialog box (no workspace is opened).

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->InvokeHewWithNoDialog();
}
}
```

Description example (Visual Basic)

```
Dim ret As Long

ret = hts.InvokeHewWithNoDialog
```

5.4.11 Workspace

OpenWorkspace2

Description

Opens a workspace.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;

try
{
    hr = pHewServer1->OpenWorkspace2(bstrFileName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String

ret = hts.OpenWorkspace2(bstrFileName)
```

CloseWorkspace2

Description

Closes a workspace.

Parameters

Attribute	Type	Content
[in]	long _IgnoreChanges	0x00000000:Workspace is not closed when changed 0x00000001:Workspace is closed without saving changes

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL
long _IgnoreChanges = 1;

try
{
    hr = pHewServer1->CloseWorkspace2(_IgnoreChanges);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IgnoreChanges As Long
IgnoreChanges = 1

ret = hts.CloseWorkspace2(IgnoreChanges)
```

SaveWorkspace2

Description

Saves a workspace.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

try
{
    hr = pHewServer1->SaveWorkspace2();
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.SaveWorkspace2
```

GetWorkspaceDirectory

Description

Gets the absolute path of the current workspace.

Parameters

Attribute	Type	Content
[out]	BSTR *_pbstrCurrentWorkspaceDirectory	Absolute path of the current workspace

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strTmp = _T("");
BSTR bstrCurrentWorkspaceDirectory = strTmp.AllocSysString();
//Call HewTargetServer function
CString strCurrentWorkspaceDirectory;
try
{
    hr = pHewServer1->GetWorkspaceDirectory(&bstrCurrentWorkspaceDirectory);
    strCurrentWorkspaceDirectory = bstrCurrentWorkspaceDirectory;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrCurrentWorkspaceDirectory As String

ret = hts.GetWorkspaceDirectory(bstrCurrentWorkspaceDirectory)
```

SaveSession2

Description

Saves a session file.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL

try
{
    hr = pHewServer1->SaveSession2();
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.SaveSession2
```

GetCurrentConfiguration2

Description

Gets the current build configuration.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrCurrentConfigurationName	Name of the build configuration

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strCurrentConfigurationName = _T("");
BSTR bstrCurrentConfigurationName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCurrentConfiguration2(&bstrCurrentConfigurationName);
    strCurrentConfigurationName = bstrCurrentConfigurationName;
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrCurrentConfigurationName As String

ret = hts.GetCurrentConfiguration2(p_bstrCurrentConfigurationName)
```

SetCurrentConfiguration2

Description

Sets a currently active build configuration.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrConfiguration	Build configuration name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrSetCurrentConfiguration;

try
{
    hr = pHewServer1->SetCurrentConfiguration2(bstrSetCurrentConfiguration);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrSetCurrentConfiguration As String

ret = hts.SetCurrentConfiguration2(bstrSetCurrentConfiguration)
```

GetConfigurations2

Description

Gets all build configurations that have a project in each.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrConfigurations	Build configuration name (multiple names, if any, are separated by a comma) (Example) "DefaultSession, SimSessionSH-4"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strTmp = _T("");
BSTR o1 = strTmp.AllocSysString(); //CString -> BSTR converted

//calling HewTargetServer function
CString so1;
try
{
    hr = pHewServer1->GetConfigurations2(&o1);
    so1 = o1;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrConfigurations As String

ret = hts.GetConfigurations2(p_bstrConfigurations)
```

GetCurrentSession2

Description

Gets the current debug session.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrCurrentSessionName	Name of the debug session

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strCurrentSessionName = _T("");
BSTR bstrCurrentSessionName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCurrentSession2(&bstrCurrentSessionName);
    strCurrentSessionName = bstrCurrentSessionName;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrCurrentSessionName As String

ret = hts.GetCurrentSession2(p_bstrCurrentSessionName)
```

SetCurrentSession2

Description

Sets a currently active debug session.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrSession	Debug session name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrSession;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCurrentSession2(bstrSession);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrSession As String

ret = hts.SetCurrentSession2(bstrSession)
```

GetSessions2

Description

Gets all debug sessions that are included in a project.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrSessions	Debug session name (multiple names, if any, are separated by a comma) (Example) "DefaultSession, SimSessionSH-4"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
CString strTmp = _T("");
BSTR o2 = strTmp.AllocSysString(); //CString -> BSTR converted

CString so2;
try
{
    hr = pHewServer1->GetSessions2(&o2);
    so2 = o2;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrSessions As String

ret = hts.GetSessions2(p_bstrSessions)
```

GetCurrentProject2

Description

Gets the current project.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrCurrentProjectName	Name of the project

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strCurrentProjectName = _T("");
BSTR bstrCurrentProjectName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCurrentProject2(&bstrCurrentProjectName);
    strCurrentProjectName = bstrCurrentProjectName;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrCurrentProjectName As String

ret = hts.GetCurrentProject2(p_bstrCurrentProjectName)
```

SetCurrentProject2

Description

Enables a specified project to make it active.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrProjectName	Project name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrProjectName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCurrentProject2(bstrProjectName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrProjectName As String

ret = hts.SetCurrentProject2(bstrProjectName)
```

GetProjects2

Description

Gets all project names.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrProjectNames	Project name. If there are two or more project names, they should be delimited by a comma. Example: "Project1, Project2"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strProjectNames = _T("");
BSTR bstrProjectNames;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetProjects2(&bstrProjectNames);
    strProjectNames = bstrProjectNames;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrProjectNames As String

ret = hts.GetProjects2(p_bstrProjectNames)
```


5.4.13 Project

AddFile2

Description

Adds a file to the currently active project.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrFileName	File name (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;

try
{
    hr = pHewServer1->AddFile2(bstrFileName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String

ret = hts.AddFile2(bstrFileName)
```

AddFiles2

Description

Adds multiple files to the currently active project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (multiple names, if any, are separated by a comma) (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;

try
{
    hr = pHewServer1->AddFiles2(bstrFileName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String

ret = hts.AddFiles2(bstrFileName)
```

DeleteFile2

Description

Deletes a file from the currently active project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->DeleteFile2(bstrFileName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String

ret = hts.DeleteFile2(bstrFileName)
```

DeleteFiles2

Description

Deletes multiple files from the currently active project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (multiple names, if any, are separated by a comma) (including path name)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrFileName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->DeleteFiles2(bstrFileName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String

ret = hts.DeleteFiles2(bstrFileName)
```

AddProjectFileFolder

Description

Adds a folder to the Projects tree in the current project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFolderName	Folder name (a folder and its subfolder should be separated by a backslash, e.g. Folder1\Subfolder)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrAddFolder = m_AddFolder.AllocSysString();
//Call HewTargetServer function
try
{
    hr = pHewServer1->AddProjectFileFolder(bstrAddFolder);
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFolderName As String

ret = hts.AddProjectFileFolder(bstrFolderName)
```

RemoveProjectFileFolder

Description

Deletes a folder from the Projects tree in the current project.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrFolderName	Folder name (a folder and its subfolder should be separated by a backslash, e.g. Folder1\Subfolder)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Precautions

You cannot delete any folders containing a file or subfolder.

When a folder and its subfolder are specified, only the subfolder is deleted.

If the specified folder name is Folder1\Subfolder, for example, Subfolder will be deleted.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrRemoveFolder = m_RemoveFolder.AllocSysString();
//Call HewTargetServer function
try
{
    hr = pHewServer1->RemoveProjectFileFolder(bstrRemoveFolder);
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFolderName As String

ret = hts.RemoveProjectFileFolder(bstrFolderName)
```

AddFileToFolder

Description

Adds a file to a specific folder under the Projects tree in the current project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (including path name)
[in]	BSTR_bstrFolderName	Folder name (a folder and its subfolder should be separated by a backslash, e.g. Folder1\Subfolder)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrFileName = m_AddFile.AllocSysString();
BSTR bstrFolderName = m_AddFolder.AllocSysString();
//Call HewTargetServer function
try
{
    hr = pHewServer1->AddFileToFolder(bstrFileName, bstrFolderName);
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrFileName As String
Dim bstrFolderName As String

ret = hts.AddFileToFolder(bstrFileName, bstrFolderName)
```

5.4.14 Build

BuildProject2

Description

Builds a project.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->BuildProject2();
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.BuildProject2
```

RebuildProject2

Description

Rebuilds a project.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->RebuildProject2();
}
```

Description example (Visual Basic)

```
Dim ret As Long

ret = hts.RebuildProject2
```

UpDateAllDependency2

Description

Updates all dependency relations.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
//calling HewTargetServer function
try
{
    hr = pHewServer1->UpDateAllDependency2();
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.UpDateAllDependency2
```

AddFileWithCompilerOption2

Description

Adds a file after setting compiler options for the project.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileName	File name (including path name)
[in]	BSTR_bstrIncludeDirectories	Include directory name. If there are two or more directories, they should be delimited by a comma. Example: "C:\tmp, D:\work"
[in]	BSTR_bstrDefines	Definition. If there are two or more definitions, they should be delimited by a comma. Example: "TMP1=C:\tmp, TMP2=D:\work"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR _bstrAddFileName;
BSTR _bstrIncludeDirectories;
BSTR _bstrDefines;

//calling HewTargetServer function
try
{
    hr=pHewServer1->AddFileWithCompilerOption2(_bstrAddFileName,_bstrIncludeDirectories,_bstr
Defines);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrAddFileName As String
Dim bstrIncludeDirectories As String
Dim bstrDefines As String

ret = hts.AddFileWithCompilerOption2(bstrAddFileName, bstrIncludeDirectories, _
bstrDefines)
```

GetLibraryOptions

Description

Acquires the library options for the linker in the current project.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrLibraryOption	Library options for the linker in the current project Examples SHC: "LIB=c:\test\test1.lib, c:\temp\test2.lib" M16C: "-LD "D:\V540" -L "nc30lib""

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strTmp = _T("");
BSTR o1 = strTmp.AllocSysString(); //CString -> BSTR Conversion

//Call HewTargetServer function
CString so1;
try
{
    hr = pHewServer1->GetLibraryOptions(&o1);
    so1 = o1;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrLibraryOption As String

ret = hts.GetLibraryOptions(p_bstrLibraryOption)
```

SetLibraryOptions

Description

Sets library options for the linker in the current project. Existing library options that have been set will be deleted.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrLibraryOption	Library options for the linker set in the current project

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
BSTR bstrSetLibraryOption;  
HRESULT hr = E_FAIL;  
  
//Call HewTargetServer function  
try  
{  
    hr = pHewServer1->SetLibraryOptions(bstrSetLibraryOption);  
}
```

Description example (Visual Basic)

```
Dim ret As Long  
Dim bstrLibraryOption As String  
  
ret = hts.SetLibraryOptions(bstrLibraryOption)
```

GetLibraryFilesForConfiguration

Description

Gets library options from a specific configuration in a specific project.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrProjectName	Project Name (the current project name when an empty string is entered)
[in]	BSTR _bstrConfiguration	Configuration Name (the current configuration name when an empty string is entered)
[out]	BSTR * _pbstrLibraryFiles	Library Option of Linker

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrProject = m_GetLibraryFilesForConfiguration_Project.AllocSysString();
BSTR bstrConfiguration = m_GetLibraryFilesForConfiguration_Configuration.AllocSysString();
CString strTmp = _T("");
BSTR bstrLibraryFiles = strTmp.AllocSysString();
CString strLibraryFiles;

//Call HewTargetServer function
try
{
    hr = pHewServer1->GetLibraryFilesForConfiguration(bstrProject, bstrConfiguration,
                                                    &bstrLibraryFiles);

    strLibraryFiles = bstrLibraryFiles;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrProject As String
Dim bstrConfiguration As String
Dim p_bstrLibraryFiles As String

ret = hts.GetLibraryFilesForConfiguration(bstrProject, bstrConfiguration, bstrLibraryFiles)
```

SetLibraryFilesForConfiguration

Description

Sets library options for a specific configuration in a specific project. If the selected library option has already been set, the older option is overwritten.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrProjectName	Project Name (the current project name when an empty string is entered)
[in]	BSTR_bstrConfiguration	Configuration Name (the current configuration name when an empty string is entered)
[in]	BSTR_bstrLibraryFiles	Library Option of Linker

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrProject = m_SetLibraryFilesForConfiguration_Project.AllocSysString();
BSTR bstrConfiguration = m_SetLibraryFilesForConfiguration_Configuration.AllocSysString();
BSTR bstrLibraryFiles = m_SetLibraryFilesForConfiguration_LibraryFiles.AllocSysString();

//Call HewTargetServer function
try
{
    hr = pHewServer1->SetLibraryFilesForConfiguration(bstrProject, bstrConfiguration,
                                                    bstrLibraryFiles);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrProject As String
Dim bstrConfiguration As String
Dim bstrLibraryFiles As String

ret = hts. SetLibraryFilesForConfiguration(bstrProject, bstrConfiguration, bstrLibraryFiles)
```

GetIncludeFileDirectories

Description

Gets include file options from a file of a specific configuration in a specific project.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrProjectName	Project Name (the current project name when an empty string is entered)
[in]	BSTR _bstrConfiguration	Configuration Name (the current configuration name when an empty string is entered)
[in]	BSTR _bstrFileName	File Name (including path name)
[out]	VARIANT *_pvtlIncludeDirectories	Include Option of Compiler which is VT_ARRAY VT_VARIANT. Each element of the array is VARIANT of the VT_BSTR type.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrProject = m_GetIncludeFileDirectories_Project.AllocSysString();
BSTR bstrConfiguration = m_GetIncludeFileDirectories_Configuration.AllocSysString();
BSTR bstrFile = m_GetIncludeFileDirectories_File.AllocSysString();
CString strTmp = _T("");
VARIANT variantIncludeDirectories;

//Call HewTargetServer function
try
{
    hr =
        pHewServer1->GetIncludeFileDirectories(bstrProject,bstrConfiguration,bstrFile,
        & variantIncludeDirectories);
}
}
```

Description example (Visual Basic 6.0)

```
Dim ret As Long
Dim bstrProject As String
Dim bstrConfiguration As String
Dim bstrFile As String
Dim vtIncludeDirectories As Variant
ret =
    hts.GetIncludeFileDirectoriesGetIncludeFileDirectories(bstrProject,bstrConfiguration,bstrFile,
    vtIncludeDirectories)
```

Description example (Visual Basic 2005)

```
Dim ret As Integer
Dim bstrProject As String
Dim bstrConfiguration As String
Dim bstrFile As String
Dim vtIncludeDirectories As Object
ret =
    hts.GetIncludeFileDirectoriesGetIncludeFileDirectories(bstrProject,bstrConfiguration,bstrFile,
    vtIncludeDirectories)
```

SetIncludeFileDirectories

Description

Sets include file options for a file of a specific configuration in a specific project.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrProjectName	Project Name (the current project name when an empty string is entered)
[in]	BSTR _bstrConfiguration	Configuration Name (the current configuration name when an empty string is entered)
[in]	BSTR _bstrFileName	File Name (including path name)
[in]	VARIANT _vtIncludeDirectories	Include Option of Compiler (VT_ARRAY VT_BSTR)
[in]	long _ISettingMode	0: Append to the existing option(s) 1: Replace the existing option(s)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IMode;
BSTR bstrProject = m_SetIncludeFileDirectories_Project.AllocSysString();
BSTR bstrConfiguration = m_SetIncludeFileDirectories_Configuration.AllocSysString();
BSTR bstrFile = m_SetIncludeFileDirectories_File.AllocSysString();
VARIANT vtIncludeDirectories;

//Call HewTargetServer function
try
{
    hr = pHewServer1->SetIncludeFileDirectories(bstrProject, bstrConfiguration, bstrFile,
vtIncludeDirectories, IMode);
}
}
```

Description example (Visual Basic 6.0)

```
Dim ret As Long
Dim IMode As Long
Dim bstrProject As String
Dim bstrConfiguration As String
Dim bstrFile As String
Dim vtIncludeDirectories As Variant

ret = hts.SetIncludeFileDirectories(bstrProject, bstrConfiguration, bstrFile, vtIncludeDirectories,
IMode)
```

Description example (Visual Basic 2005)

```
Dim ret As Integer
Dim iMode As Integer
Dim bstrProject As String
Dim bstrConfiguration As String
Dim bstrFile As String
Dim vtIncludeDirectories As Variant

ret = hts.SetIncludeFileDirectories(bstrProject, bstrConfiguration, bstrFile, vtIncludeDirectories,
iMode)
```

GetCpuAndToolChainData

Description

Gets the family name, series name, and type name of the CPU, and the family name, name, and version number of the compiler in a specific project.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrProjectName	Project Name
[out]	BSTR *_pbstrCPUFamily	CPU Family Name
[out]	BSTR *_pbstrCPUSeries	CPU Series Name
[out]	BSTR *_pbstrCPUType	CPU Type Name
[out]	BSTR *_pbstrToolChainFamily	Compiler Family Name
[out]	BSTR *_pbstrToolChainName	Compiler Name
[out]	BSTR *_pbstrToolChainVersion	Compiler Version

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrProjectName = m_GetCpuAndToolChainData_Project.AllocSysString();
CString strTmp = _T("");
BSTR bstrCPUFamily = strTmp.AllocSysString();
BSTR bstrCPUSeries = strTmp.AllocSysString();
BSTR bstrCPUType = strTmp.AllocSysString();
BSTR bstrToolChainFamily = strTmp.AllocSysString();
BSTR bstrToolChainName = strTmp.AllocSysString();
BSTR bstrToolChainVersion = strTmp.AllocSysString();

//Call HewTargetServer function
CString strCPUFamily;
CString strCPUSeries;
CString strCPUType;
CString strToolChainFamily;
CString strToolChainName;
CString strToolChainVersion;

try
{
    hr = pHewServer1->GetCpuAndToolChainData(bstrProjectName, &bstrCPUFamily,
&bstrCPUSeries, &bstrCPUType, &bstrToolChainFamily, &bstrToolChainName, &bstrToolChainVersion);
    strCPUFamily = bstrCPUFamily;
    strCPUSeries = bstrCPUSeries;
    strCPUType = bstrCPUType;
    strToolChainFamily = bstrToolChainFamily;
    strToolChainName = bstrToolChainName;
    strToolChainVersion = bstrToolChainVersion;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrProjectName As String
Dim bstrCPUFamily As String
Dim bstrCPUSeries As String
Dim bstrCPUType As String
Dim bstrToolChainFamily As String
Dim bstrToolChainName As String
Dim bstrToolChainVersion As String

ret = hts.GetCpuAndToolChainData(bstrProjectName, bstrCPUFamily, bstrCPUSeries,
bstrCPUType, bstrToolChainFamily, bstrToolChainName, bstrToolChainVersion)
```

SetBuildExcludeFiles

Description

Excludes the specified file from building.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrFileNames	File name (multiple names, if any, are separated by a comma)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrBuildExcludeFiles;

//Call HewTargetServer function
try
{
    hr = pHewServer1->SetBuildExcludeFiles(bstrBuildExcludeFiles);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrBuildExcludeFiles As String

ret = hts.SetBuildExcludeFiles(bstrBuildExcludeFiles)
```

SetBuildIncludeFiles

Description

Includes the specified file in building.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrFileNames	File name (multiple names, if any, are separated by a comma)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrBuildIncludeFiles;

//Call HewTargetServer function
try
{
    hr = pHewServer1->SetBuildIncludeFiles(bstrBuildIncludeFiles);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrBuildIncludeFiles As String

ret = hts.SetBuildIncludeFiles(bstrBuildIncludeFiles)
```

5.4.15 Files

OpenFileAtLine2

Description

Opens a file by specifying the file name and line number.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrOpenFileName	File name (including path name)
[in]	long _lLine	Line number

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrOpenFileName;
long _lLine = 1;

//calling HewTargetServer function
try
{
    hr = pHewServer1->OpenFileAtLine2(bstrOpenFileName, _lLine);
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrOpenFileName As String
Dim lLine As Long
lLine = 1

ret = hts.OpenFileAtLine2(bstrOpenFileName, lLine)
```

GetSourceFiles2

Description

Gets all source file names (such as *.cpp or *.src) in a project.
The file name is output as an absolute path.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrSourceFiles	Source file names (if there are two or more file names, they should be delimited by a comma). Example: "c:\sample1.cpp, c:\sample2.cpp"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strSourceFiles = _T("");
BSTR bstrSourceFiles = strSourceFiles.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetSourceFiles2(&bstrSourceFiles);
    strSourceFiles = bstrSourceFiles;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrSourceFiles As String

ret = hts.GetSourceFiles2(p_bstrSourceFiles)
```

GetDownloadModules2

Description

Gets all module file names (such as *.abs) in a project.
The file name is output as an absolute path.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrDownloadModules	Module file names (if there are two or more file names, they should be delimited by a comma). Example: "c:\sample1.abs, c:\sample2.abs"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strDownloadModules = _T("");
BSTR bstrDownloadModules = strDownloadModules.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetDownloadModules2(&bstrDownloadModules);
    strDownloadModules = bstrDownloadModules;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrDownloadModules As String

ret = hts.GetDownloadModules2(p_bstrDownloadModules)
```

GetDependentFiles2

Description

Gets all dependent file names (such as *.h or *.inc) in a project.
The file name is output as an absolute path.

Parameters

Attribute	Type	Content
[out]	BSTR *p_bstrDependentFiles	Dependent file names (if there are two or more file names, they should be delimited by a comma). Example: "c:\sample1.h, c:\sample2.h"

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strDependentFiles = _T("");
BSTR bstrDependentFiles = strDependentFiles.AllocSysString();

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetDependentFiles2(&bstrDependentFiles);
    strDependentFiles = bstrDependentFiles;
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrDependentFiles As String

ret = hts.GetDependentFiles2(p_bstrDependentFiles)
```

5.4.16 Coverage

SetCoverageRange2

Description

Sets a coverage range.

Parameters

Attribute	Type	Content
[in]	long _IStartAddress	Start address
[in]	long _IEndAddress	End address

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long _IStartAddress;
long _IEndAddress;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCoverageRange2(_IStartAddress, _IEndAddress);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IStartAddress As Long
Dim IEndAddress As Long

ret = hts.SetCoverageRange2(IStartAddress, IEndAddress)
```

Precautions

The coverage facility is enabled as soon as a coverage range is set.

GetCoverageRange2

Description

Gets data from a coverage range.

Parameters

Attribute	Type	Content
[out]	long *p_IStartAddress	Start address
[out]	long *p_IEndAddress	End address

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IStartAddress;
long IEndAddress;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCoverageRange2(&IStartAddress, &IEndAddress);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_IStartAddress As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".
Dim p_IEndAddress As Long 'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

ret = hts.GetCoverageRange2(p_IStartAddress, p_IEndAddress)
```

SetCoverageDisable2

Description

Disables the coverage function.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCoverageDisable2();
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.SetCoverageDisable2
```

SetCoverageEnable2

Description

Enables the coverage function.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SetCoverageEnable2();
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.SetCoverageEnable2
```

ClearCoverage2

Description

Clears the coverage information.

Parameters

There is no parameter.

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;

//calling HewTargetServer function
try
{
    hr = pHewServer1->ClearCoverage2();
}
```

Description example (Visual Basic)

```
Dim ret As Long
ret = hts.ClearCoverage2
```

GetCoverageStatus2

Description

Gets the coverage status information.

Parameters

Attribute	Type	Content
[out]	long *p_IStatus	Coverage status (1: Enabled or 0: Disabled)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IStatus;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetCoverageStatus2(&IStatus);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_IStatus As Long      'In Visual Basic 2005, "As Long" will be replaced with "As Integer".

ret = hts.GetCoverageStatus2(p_IStatus)
```

LoadCoverage2

Description

Loads the coverage information.

Parameters

Attribute	Type	Content
[in]	BSTR_bstrLoadFileName	File name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrLoadFileName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->LoadCoverage2(bstrLoadFileName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrLoadFileName As String

ret = hts.LoadCoverage2(bstrLoadFileName)
```

SaveCoverage2

Description

Saves the coverage information.

Parameters

Attribute	Type	Content
[in]	BSTR _bstrSaveFileName	File name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrSaveFileName;

//calling HewTargetServer function
try
{
    hr = pHewServer1->SaveCoverage2(bstrSaveFileName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrSaveFileName As String

ret = hts.SaveCoverage2(bstrSaveFileName)
```

5.4.17 Others

GetErrorString2

Description

Gets an error message corresponding to a specified error number.

Parameters

Attribute	Type	Content
[in]	long IError	Error number
[out]	BSTR *p_bstrError	Error message

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IError;
BSTR bstrErr;

try
{
    hr = pHewServer1->GetErrorString2(IError, &bstrErr);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim IError As Long
Dim p_bstrErr As String

ret = hts.GetErrorString2(IError, p_bstrErr)
```

GetHewStatus2

Description

Gets the current High-performance Embedded Workshop status.

Parameters

Attribute	Type	Content
[out]	long *p_ITargetReset	Returns 1 when the target is reset or 0 otherwise*
[out]	long *p_ITargetExecStatus	Returns 1 when the user program is under execution or 0 otherwise
[out]	long *p_IMemoryReset	Returns 1 when memory contents are updated or 0 otherwise*
[out]	long *p_IRegisterReset	Returns 1 when register values are updated or 0 otherwise*
[out]	long *p_ILinkStatus	Returns 1 when the target is connected or 0 otherwise
[out]	long *p_IPlatformInitialize	Returns 1 after the target is initialized or 0 otherwise*
[out]	long *p_ILoadingStatus	Returns 1 after a program is loaded or 0 otherwise

*: These flags are reset to 0 when this function is called.

Returned value

The returned value is 1 when the method was terminated successfully or 0 when there is error.

Description example (Visual C++)

```
HRESULT hr;
long ITargetReset;
long ITargetExecStatus;
long IMemoryReset;
long IRegisterReset;
long ILinkStatus;
long IPlatformInitialize;
long ILoadingStatus;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetHewStatus2(&ITargetReset, &ITargetExecStatus,
        &IMemoryReset,
        &IRegisterReset,
        &ILinkStatus,
        &IPlatformInitialize,
        &ILoadingStatus
    );
}
}
```

Description example (Visual Basic 6.0)

```
Dim ret As Long
Dim p_IReset As Long
Dim p_IExecStatus As Long
Dim p_IMemoryReset As Long
Dim p_IRegisterReset As Long
Dim p_ILinkStatus As Long
Dim p_IPlatformInitialize As Long
Dim p_ILoadingStatus As Long

ret = hts.GetHewStatus2(p_IReset, p_IExecStatus, p_IMemoryReset, _
    p_IRegisterReset, p_ILinkStatus, p_IPlatformInitialize, p_ILoadingStatus)
```

Description example (Visual Basic 2005)

```
Dim ret As Integer
Dim p_iReset As Integer
Dim p_iExecStatus As Integer
Dim p_iMemoryReset As Integer
Dim p_iRegisterReset As Integer
Dim p_iLinkStatus As Integer
Dim p_iPlatformInitialize As Integer
Dim p_iLoadingStatus As Integer

ret = hts.GetHewStatus2(p_iReset, p_iExecStatus, p_iMemoryReset, _
    p_iRegisterReset, p_iLinkStatus, p_iPlatformInitialize, p_iLoadingStatus)
```

GetHewStatusEx2

Description

Gets the High-performance Embedded Workshop status information (on initiation, opening a workspace, and build).

Parameters

Attribute	Type	Content
[out]	long *p_IInvokeHew	Initiation of the High-performance Embedded Workshop (0: Not initiated or 1: Initiated)
[out]	long *p_IOpenWorkspace	Opening of a workspace (0: Not open or 1: Open) Note: The acquired value can be 1 only when the HEW is connected to the target. To check whether a workspace is open, call GetWorkspaceDirectory instead.
[out]	long *p_IBuildProject	Build (0: Build stopped or 1: Build being performed)

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
long IInvokeHew;
long IOpenWorkspace;
long IBuildProject;

//calling HewTargetServer function
try
{
    hr = pHewServer1->GetHewStatusEx2(&IInvokeHew, &IOpenWorkspace, &IBuildProject);
}
}
```

Description example (Visual Basic 6.0)

```
Dim ret As Long
Dim p_IInvokeHew As Long
Dim p_IOpenWorkspace As Long
Dim p_IBuildProject As Long

ret = hts.GetHewStatusEx2(p_IInvokeHew, p_IOpenWorkspace, p_IBuildProject)
```

Description example (Visual Basic 2005)

```
Dim ret As Integer
Dim p_iInvokeHew As Integer
Dim p_iOpenWorkspace As Integer
Dim p_iBuildProject As Integer

ret = hts.GetHewStatusEx2(p_iInvokeHew, p_iOpenWorkspace, p_iBuildProject)
```

GetTargetName2

Description

Gets the target name that is currently connected.

Parameters

Attribute	Type	Content
[out]	BSTR* p_bstrName	Target name

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrName;

//calling HewTargetServer function
try
{
    //get target name
    hr = pHewServer1->GetTargetName2(&bstrName);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrName As String

ret = hts.GetTargetName2(p_bstrName)
```

GetHewVersion

Description

Gets the version number of the High-performance Embedded Workshop.

Parameters

Attribute	Type	Content
[out]	BSTR*p_bstrHewVersion	Version

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
CString strTmp = _T("");
BSTR bstrHewVersion = strTmp.AllocSysString(); //CString -> BSTR Conversion
//Call HewTargetServer function
try
{
    hr = pHewServer1->GetHewVersion(&bstrHewVersion);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim p_bstrHewVersion As String

ret = hts.GetHewVersion(p_bstrHewVersion)
```

Command

Description

Executes a High-performance Embedded Workshop command.

Parameters

Attribute	Type	Content
[out]	BSTR _bstrCommandLine	Command
[out]	BSTR *p_bstrCommandMessage	Message output by the command

Returned value

A value is returned in HRESULT type. The returned value is 0 when the function was successfully executed or other than 0 (e.g., E_FAIL (0x80004005L)) when an error occurred.

Description example (Visual C++)

```
HRESULT hr = E_FAIL;
BSTR bstrCommandLine= m_Command.AllocSysString();
CString strTmp = _T("");
BSTR bstrCommandMessage = strTmp.AllocSysString();
//Call HewTargetServer function
try
{
hr = pHewServer1->Command(bstrCommandLine, &bstrCommandMessage);
}
}
```

Description example (Visual Basic)

```
Dim ret As Long
Dim bstrCommandLine As String
Dim p_bstrCommandMessage As String

ret = hts.Command(bstrCommandLine, p_bstrCommandMessage)
```

Precautions

- (1) The Log command is not specifiable.
- (2) In the edit mode of the Assemble command*, the High-performance Embedded Workshop does not automatically show the address of memory data to be assembled.
*Note: Support for this command depends on the debugger.
- (3) The response in command execution using this feature will be slower than that in the Command Line window of the High-performance Embedded Workshop.

5.5 Events Acquirable in the High-performance Embedded Workshop

Type of event	Event issuance timing
Event1_ToClient_TargetReset	Issued when the target is reset
Event2_ToClient_Go	Issued when the target program is run
Event3_ToClient_Stop	Issued when the target program is halted
Event4_ToClient_MemoryReset	Issued when memory contents are updated through the HEW (e.g. by the SetMemory2 method, command line, or via the [Memory] window)
Event5_ToClient_RegisterReset	Issued when registers are updated through the HEW (e.g. by the SetPCAddress2 method, command line, or via the [Register] window)
Event6_ToClient_LinkUp	Issued when the target is up-linked
Event7_ToClient_LinkDown	Issued when the target is down-linked
Event8_ToClient_PlatformInitialize	Issued when the platform is initialized
Event9_ToClient_Download	Issued when a program is downloaded
Event10_ToClient_Unload	Issued when a program is unloaded
Event11_ToClient_HewInvoke	Issued at initiation of the High-performance Embedded Workshop
Event12_ToClient_WorkspaceOpen	Issued when a workspace is opened Note: This event is actually issued when the HEW is connected to the target. Make a workspace setting that allows the HEW to be connected to the target as soon as the workspace is opened.
Event13_ToClient_ProjectBuild	Issued at the build of a project

Note:

Events are not issued every time. For details, see "Note on acquisition of generated events" in section 4

Revision Record

Rev.	Date	Description	
		Page	Summary
1.00	Jun. 20, 2006	-	First Edition issued
2.00	Jul. 21, 2006	-	Added descriptions of the new methods
3.00	Oct. 20, 2006	20, 24	Modified the description of GetMemory() and GetDirectMemory()
4.00	Oct. 19, 2007	- 13	Added descriptions of the new methods and a note on a shift to Visual Basic .NET
5.00	Nov. 05, 2008	-	Added descriptions of Visual C++/Visual Basic 2005 and the new methods
6.00	Apr. 20, 2009	-	Updated the description example of SetMemory2() Updated the description of parameter FileName Removed the precautions on InvokeHew(WithNoDialog)
7.00	Jul. 01, 2010	-	Inserted a note on old company names and revised "Notice"
8.00	Nov. 01, 2010	-	Added notes on GetHewStatusEx2() and event WorkspaceOpen

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