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## RL78/G11

R01AN3856EJ0100

Rev.1.00

Jun. 27, 2017

### CPU Clock Changing and Standby Settings (C Language) IAR

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#### Introduction

This application note describes how to change the RL78/G11's CPU clock and set it to standby (changing operation modes).

This application uses switch input to change the CPU clock and the operation mode, while controlling 5 LEDs to indicate the CPU clock status and the operation mode.

#### Target Device

RL78/G11

When applying the sample program covered in this application note to another microcomputer, modify the program according to the specifications for the target microcomputer and conduct an extensive evaluation of the modified program.

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## 1. Specifications

This application describes how to switch the CPU clock and operation mode using switch input, as shown in Figure 1.1 Operating Mode Status Transition Diagram.

In addition, the application controls five LEDs to indicate the status of the CPU clock and the operation mode.

The Peripheral Functions and Applications used in this application note, Operating Mode Status Transition Diagram, and Operation Modes and Corresponding LED Status are shown in Table 1.1, Figure 1.1, and Table 1.2, correspondingly.

**Table 1.1 Peripheral Functions and Applications**

Peripheral Function	Application
Port output	Controls LEDs (LED1-LED5) connected to pins P00, P01, P54, P55, P56.
External interrupt	Interrupt (INTP0) that detects a pin input edge according to switch input (SW1).
12-bit interval timer	Interrupt (INTIT) that detects an interval signal from the 12-bit interval timer
A/D converter	Converts analog signal input level of the P20/ANI0 pin.



Table 1.2 Operation Modes and Corresponding LED Status

CPU/Peripheral Hardware Clock ( $f_{CLK}$ )	Operation mode	LED Status				
		LED1	LED2	LED3	LED4	LED5
High-speed on-chip oscillator clock ( $f_{IH}$ )	Normal operation mode	ON	ON	OFF	OFF	ON
	HALT mode	OFF	ON	OFF	OFF	ON
	SNOOZE mode	ON	OFF	OFF	OFF	ON
	STOP mode	OFF	OFF	OFF	OFF	ON
Middle-speed on-chip oscillator clock ( $f_{IM}$ )	Normal operation mode	ON	ON	OFF	ON	OFF
	HALT mode	OFF	ON	OFF	ON	OFF
	SNOOZE mode	ON	OFF	OFF	ON	OFF
	STOP mode	OFF	OFF	OFF	ON	OFF
Low-speed on-chip oscillator clock ( $f_{IL}$ )	Normal operation mode	ON	ON	OFF	ON	ON
	HALT mode	OFF	OFF	OFF	ON	ON
High-speed system clock ( $f_{MX}$ )	Normal operation mode	ON	ON	ON	OFF	ON
	HALT mode	OFF	ON	ON	OFF	ON
	STOP mode	OFF	OFF	ON	OFF	ON

## 1.1 CPU Clock Changes

This section describes the special function register (SFR) settings required for changing the CPU clock.

- Changing from high-speed on-chip oscillator clock to middle-speed on-chip oscillator clock
- Changing from high-speed on-chip oscillator clock to low-speed on-chip oscillator clock
- Changing from high-speed on-chip oscillator clock to high-speed system clock
- Changing from middle-speed on-chip oscillator clock to high-speed on-chip oscillator clock
- Changing from middle-speed on-chip oscillator clock to low-speed on-chip oscillator clock
- Changing from middle-speed on-chip oscillator clock to high-speed system clock
- Changing from low-speed on-chip oscillator clock to high-speed on-chip oscillator clock
- Changing from low-speed on-chip oscillator clock to middle-speed on-chip oscillator clock
- Changing from low-speed on-chip oscillator clock to high-speed system clock
- Changing from high-speed system clock to high-speed on-chip oscillator clock
- Changing from high-speed system clock to middle-speed on-chip oscillator clock
- Changing from high-speed system clock to low-speed on-chip oscillator clock

## 1.1.1 Changing from high-speed on-chip oscillator clock to middle-speed on-chip oscillator clock

When changing the CPU clock from the high-speed on-chip oscillator clock to the middle-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the middle-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the main on-chip oscillator clock status has switched to the middle-speed on-chip oscillator clock, and then stop the high-speed on-chip oscillator.

- ① Set (1) the MIOEN bit of the CSC register, and then start oscillating the middle-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	x	1	0	0	0	0	<b>1</b>	0

- ② Use a software wait to wait for the oscillation of the middle-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 4 $\mu$ s) using the timer function or another function.

- ③ Set(1) the MCM1 bit of the CKC register to specify the middle-speed on-chip oscillator clock as the main on-chip oscillator clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	0	0	0	0	0	0	0	<b>1</b>

- ④ Confirm that the MCS1 bit of the CKC register has changed to 1, set (1) the HIOSTOP bit and stop the oscillating the high-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	x	1	0	0	0	0	1	<b>1</b>

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.2 Changing from high-speed on-chip oscillator clock to low-speed on-chip oscillator clock

When changing the CPU clock from the high-speed on-chip oscillator clock to the low-speed on-chip oscillator clock, start the oscillation using the subsystem clock select register (CKSEL), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the low-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock status has switched to the subsystem clock, and then stop the high-speed on-chip oscillator.

- ① Set (1) the SELLOSC bit of the CKSEL register, and then start oscillating the low-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CKSEL	0	0	0	0	0	0	0	SELLOSC
	0	0	0	0	0	0	0	<b>1</b>

- ② Use a software wait to wait for the oscillation of the low-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 210μs) using the timer function or another function. In this application note is always to operate the low-speed on-chip oscillator. For this reason, it does not perform oscillation stabilization wait of the low-speed on-chip oscillator.

- ③ Set(1) the CSS bit of the CKC register to specify the subsystem clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	0	<b>1</b>	0	0	0	0	0	0

- ④ Confirm that the CLS bit of the CKC register has changed to 1, set (1) the HIOSTOP bit and stop the oscillating the high-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	x	1	0	0	0	0	x	<b>1</b>

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.3 Changing from high-speed on-chip oscillator clock to high-speed system clock

When changing the CPU clock from the high-speed on-chip oscillator clock to the high-speed system clock, set the oscillator and start oscillation using the following registers: clock operation mode control register (CMC), oscillation stabilization time select register (OSTS), clock operation status control register (CSC). Next, wait for the oscillation to stabilize using the oscillation stabilization time counter status register (OSTC).

After the oscillation stabilizes, set the high-speed system clock to  $f_{CLK}$  using the system clock control register (CKC).

Confirm that the status of the main system clock has changed to the high-speed system clock, and then stop the high-speed on-chip oscillator.

- ① Set (1) the OSCSEL bit of the CMC register (when  $f_x > 10\text{MHz}$ , set (1) the AMPH bit) to operate the X1 oscillator. Set (1) the EXCLK bit and OSCSEL bit when using the external clock.

	7	6	5	4	3	2	1	0
CMC	EXCLK	OSCSEL	0	0	0	0	0	AMPH
	<b>0/1</b>	<b>1</b>	0	0	0	0	0	<b>0/1</b>

AMPH bit: clear to 0 when the X1 oscillation clock is 10 MHz or lower.

- ② Using the OSTS register, select the oscillation stabilization time of the X1 oscillation circuit. This setting does not have to exist at the time the external clock is used.

Example: Set the following values for a wait of at least 102 $\mu$ s based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTS	0	0	0	0	0	OSTS2	OSTS1	OSTS0
	0	0	0	0	0	<b>0</b>	<b>1</b>	<b>0</b>

- ③ Clear (0) the MSTOP bit of the CSC register to start oscillating the X1 oscillator. After the external clock is input to the external clock signal, to clear (0) the MSTOP bit.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	<b>0</b>	1	0	0	0	0	x	0

- ④ Use the OSTC register to wait for oscillation of the X1 oscillator to stabilize. External clock is not required oscillation stabilization wait.

Example: Wait until the bits reach the following values for a wait of at least 102 $\mu$ s based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTC	MOST8	MOST9	MOST10	MOST11	MOST13	MOST15	MOST17	MOST18
	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

- ⑤ Set(1) the MCM0 bit of the CKC register to specify the high-speed system clock as the main system clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	0	0	0	<b>1</b>	0	0	0	0

- ⑥ Confirm that the MCS bit of the CKC register has changed to 1, set (1) the HIOSTOP bit and stop the oscillating the high-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	0	1	0	0	0	0	x	<b>1</b>

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.4 Changing from middle-speed on-chip oscillator clock to high-speed on-chip oscillator clock

When changing the CPU clock from the middle-speed on-chip oscillator clock to the high-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the high-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the main on-chip oscillator clock status has switched to the high-speed on-chip oscillator clock, and then stop the middle-speed on-chip oscillator.

- ① Clear (0) the HIOSTOP bit of the CSC register, and then start oscillating the high-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	x	1	0	0	0	0	1	<b>0</b>

- ② Use a software wait to wait for the oscillation of the high-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 65 $\mu$ s) using the timer function or another function.

- ③ Clear(0) the MCM1 bit of the CKC register to specify the high-speed on-chip oscillator clock as the main on-chip oscillator clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	0	0	0	0	0	0	1	<b>0</b>

- ④ Confirm that the MCS1 bit of the CKC register has changed to 0, clear (0) the MIOEN bit and stop the oscillating the middle-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	x	1	0	0	0	0	<b>0</b>	0

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.5 Changing from middle-speed on-chip oscillator clock to low-speed on-chip oscillator clock

When changing the CPU clock from the middle-speed on-chip oscillator clock to the low-speed on-chip oscillator clock, start the oscillation using the subsystem clock select register (CKSEL), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the low-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock status has switched to the subsystem clock, and then stop the middle-speed on-chip oscillator.

- ① Set (1) the SELLOSC bit of the CKSEL register, and then start oscillating the low-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CKSEL	0	0	0	0	0	0	0	SELLOSC
	0	0	0	0	0	0	0	<b>1</b>

- ② Use a software wait to wait for the oscillation of the low-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 210 $\mu$ s) using the timer function or another function. In this application note is always to operate the low-speed on-chip oscillator. For this reason, it does not perform oscillation stabilization wait of the low-speed on-chip oscillator.

- ③ Set(1) the CSS bit of the CKC register to specify the subsystem clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	0	<b>1</b>	0	0	0	0	1	1

- ④ Confirm that the CLS bit of the CKC register has changed to 1, clear (0) the MIOEN bit and stop the oscillating the middle-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	x	1	0	0	0	0	<b>0</b>	x

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.6 Changing from middle-speed on-chip oscillator clock to high-speed system clock

When changing the CPU clock from the middle-speed on-chip oscillator clock to the high-speed system clock, set the oscillator and start oscillation using the following registers: clock operation mode control register (CMC), oscillation stabilization time select register (OSTS), clock operation status control register (CSC). Next, wait for the oscillation to stabilize using the oscillation stabilization time counter status register (OSTC).

After the oscillation stabilizes, set the high-speed system clock to  $f_{CLK}$  using the system clock control register (CKC).

Confirm that the status of the main system clock has changed to the high-speed system clock, and then stop the middle-speed on-chip oscillator.

- ① Set (1) the OSCSEL bit of the CMC register (when  $f_x > 10\text{MHz}$ , set (1) the AMPH bit) to operate the X1 oscillator. Set (1) the EXCLK bit and OSCSEL bit when using the external clock.

	7	6	5	4	3	2	1	0
CMC	EXCLK	OSCSEL	0	0	0	0	0	AMPH
	<b>0/1</b>	<b>1</b>	0	0	0	0	0	<b>0/1</b>

AMPH bit: clear to 0 when the X1 oscillation clock is 10 MHz or lower.

- ② Using the OSTS register, select the oscillation stabilization time of the X1 oscillation circuit. This setting does not have to exist at the time the external clock is used.

Example: Set the following values for a wait of at least 102 $\mu\text{s}$  based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTS	0	0	0	0	0	OSTS2	OSTS1	OSTS0
	0	0	0	0	0	<b>0</b>	<b>1</b>	<b>0</b>

- ③ Clear (0) the MSTOP bit of the CSC register to start oscillating the X1 oscillator. After the external clock is input to the external clock signal, to clear (0) the MSTOP bit.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	<b>0</b>	1	0	0	0	0	1	x

- ④ Use the OSTC register to wait for oscillation of the X1 oscillator to stabilize. External clock is not required oscillation stabilization wait.

Example: Wait until the bits reach the following values for a wait of at least 102 $\mu\text{s}$  based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTC	MOST8	MOST9	MOST10	MOST11	MOST13	MOST15	MOST17	MOST18
	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

- ⑤ Set(1) the MCM0 bit of the CKC register to specify the high-speed system clock as the main system clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCMI
	0	0	0	<b>1</b>	0	0	1	1

- ⑥ Confirm that the MCS bit of the CKC register has changed to 1, clear (0) the MIOEN bit and stop the oscillating the middle-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	0	1	0	0	0	0	<b>0</b>	x

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.7 Changing from low-speed on-chip oscillator clock to high-speed on-chip oscillator clock

When changing the CPU clock from the low-speed on-chip oscillator clock to the high-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the high-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock status has switched to the main system clock, and then stop the low-speed on-chip oscillator.

- ① Clear (0) the HIOSTOP bit of the CSC register, and then start oscillating the high-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	x	1	0	0	0	0	x	<b>0</b>

- ② Use a software wait to wait for the oscillation of the high-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 65 $\mu$ s) using the timer function or another function.

- ③ Clear(0) the CSS bit of the CKC register to specify the main system clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	1	<b>0</b>	0	0	0	0	0	0

- ④ Confirm that the CLS bit of the CKC register has changed to 0, clear (0) the SELLOSC bit of the subsystem clock select register(CKSEL) and stop the oscillating the low-speed on-chip oscillator. In this application note, for WUTMMCK0 bit of the subsystem clock supply mode control register(OSMC) is 1, does not stop the low-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CKSEL	0	0	0	0	0	0	0	SELLOSC
	0	0	0	0	0	0	0	<b>0</b>

Note: Changing the value of the MCM0 bit is prohibited while the CPU/peripheral hardware clock is operating with the subsystem clock

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.8 Changing from low-speed on-chip oscillator clock to middle-speed on-chip oscillator clock

When changing the CPU clock from the low-speed on-chip oscillator clock to the middle-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the middle-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock status has switched to the main system clock, and then stop the low-speed on-chip oscillator.

- ① Set (1) the MIOEN bit of the CSC register, and then start oscillating the middle-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	x	1	0	0	0	0	<b>1</b>	x

- ② Use a software wait to wait for the oscillation of the middle-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 4 $\mu$ s) using the timer function or another function.

- ③ Clear(0) the CSS bit of the CKC register to specify the main system clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	1	<b>0</b>	0	0	0	0	1	1

- ④ Confirm that the CLS bit of the CKC register has changed to 0, clear (0) the SELLOSC bit of the subsystem clock select register(CKSEL) and stop the oscillating the low-speed on-chip oscillator. In this application note, for WUTMMCK0 bit of the subsystem clock supply mode control register(OSMC) is 1, does not stop the low-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CKSEL	0	0	0	0	0	0	0	SELLOSC
	0	0	0	0	0	0	0	<b>0</b>

Note: Changing the value of the MCM0 bit is prohibited while the CPU/peripheral hardware clock is operating with the subsystem clock

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.9 Changing from low-speed on-chip oscillator clock to high-speed system clock

When changing the CPU clock from the low-speed on-chip oscillator clock to the high-speed system clock, set the oscillator and start oscillation using the following registers: clock operation mode control register (CMC), oscillation stabilization time select register (OSTS), clock operation status control register (CSC). Next, wait for the oscillation to stabilize using the oscillation stabilization time counter status register (OSTC).

After the oscillation stabilizes, set the high-speed system clock to  $f_{CLK}$  using the system clock control register (CKC).

Confirm that the status of the CPU/peripheral hardware clock has changed to the main system clock, and then stop the low-speed on-chip oscillator.

- ① Set (1) the OSCSEL bit of the CMC register (when  $f_x > 10\text{MHz}$ , set (1) the AMPH bit) to operate the X1 oscillator. Set (1) the EXCLK bit and OSCSEL bit when using the external clock.

	7	6	5	4	3	2	1	0
CMC	EXCLK	OSCSEL	0	0	0	0	0	AMPH
	<b>0/1</b>	<b>1</b>	0	0	0	0	0	<b>0/1</b>

AMPH bit: clear to 0 when the X1 oscillation clock is 10 MHz or lower.

- ② Using the OSTS register, select the oscillation stabilization time of the X1 oscillation circuit. This setting does not have to exist at the time the external clock is used.

Example: Set the following values for a wait of at least 102  $\mu\text{s}$  based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTS	0	0	0	0	0	OSTS2	OSTS1	OSTS0
	0	0	0	0	0	<b>0</b>	<b>1</b>	<b>0</b>

- ③ Clear (0) the MSTOP bit of the CSC register to start oscillating the X1 oscillator. After the external clock is input to the external clock signal, to clear (0) the MSTOP bit.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	<b>0</b>	1	0	0	0	0	x	x

- ④ Use the OSTC register to wait for oscillation of the X1 oscillator to stabilize. External clock is not required oscillation stabilization wait.

Example: Wait until the bits reach the following values for a wait of at least 102  $\mu\text{s}$  based on a 10 MHz resonator.

	7	6	5	4	3	2	1	0
OSTC	MOST8	MOST9	MOST10	MOST11	MOST13	MOST15	MOST17	MOST18
	<b>1</b>	<b>1</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

- ⑤ Clear(0) the CSS bit of the CKC register to specify the main system clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	1	<b>0</b>	1	1	0	0	0	0

- ⑥ Confirm that the CLS bit of the CKC register has changed to 0, clear (0) the SELLOSC bit of the subsystem clock select register(CKSEL) and stop the oscillating the low-speed on-chip oscillator. In this application note, for WUTMMCK0 bit of the subsystem clock supply mode control register(OSMC) is 1, does not stop the low-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CKSEL	0	0	0	0	0	0	0	SELLOSC
	0	0	0	0	0	0	0	<b>0</b>

Note: Changing the value of the MCM0 bit is prohibited while the CPU/peripheral hardware clock is operating with the subsystem clock

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 1.1.10 Changing from high-speed system clock to high-speed on-chip oscillator clock

When changing the CPU clock from the high-speed system clock to the high-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the high-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the main system clock status has switched to the main on-chip oscillator clock, and then stop the X1 oscillator.

- ① Clear (0) the HIOSTOP bit of the CSC register, and then start oscillating the high-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	0	1	0	0	0	0	x	<b>0</b>

- ② Use a software wait to wait for the oscillation of the high-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 65 $\mu$ s) using the timer function or another function.

- ③ Clear(0) the MCM0 bit of the CKC register to specify the main on-chip oscillator clock as the main system clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	0	0	1	<b>0</b>	0	0	0	0

- ④ Confirm that the MCS bit of the CKC register has changed to 0, set (1) the MSTOP bit and stop the oscillating the X1 oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	<b>1</b>	1	0	0	0	0	x	0

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.11 Changing from high-speed system clock to middle-speed on-chip oscillator clock

When changing the CPU clock from the high-speed system clock to the middle-speed on-chip oscillator clock, start the oscillation using the clock operation status control register (CSC), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the middle-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the main system clock status has switched to the main on-chip oscillator clock, and then stop the X1 oscillator.

- ① Set (1) the MIOEN bit of the CSC register, and then start oscillating the middle-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	0	1	0	0	0	0	<b>1</b>	x

- ② Use a software wait to wait for the oscillation of the middle-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 4 $\mu$ s) using the timer function or another function.

- ③ Clear(0) the MCM0 bit of the CKC register to specify the main on-chip oscillator clock as the main system clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	0	0	1	<b>0</b>	0	0	1	1

- ④ Confirm that the MCS bit of the CKC register has changed to 0, set (1) the MSTOP bit and stop the oscillating the X1 oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	<b>1</b>	1	0	0	0	0	1	x

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

1.1.12 Changing from high-speed system clock to low-speed on-chip oscillator clock

When changing the CPU clock from the high-speed system clock to the low-speed on-chip oscillator clock, start the oscillation using the subsystem clock select register (CKSEL), then wait for the oscillation to stabilize using the timer function or another function. After the oscillation stabilization time has elapsed, set the low-speed on-chip oscillator clock to  $f_{CLK}$  using the system clock control register (CKC). Confirm that the status of the CPU/peripheral hardware clock status has switched to the subsystem clock, and then stop the X1 oscillator.

- ① Set (1) the SELLOSC bit of the CKSEL register, and then start oscillating the low-speed on-chip oscillator.

	7	6	5	4	3	2	1	0
CKSEL	0	0	0	0	0	0	0	SELLOSC
	0	0	0	0	0	0	0	<b>1</b>

- ② Use a software wait to wait for the oscillation of the low-speed on-chip oscillator to stabilize. Count the wait time (oscillation stabilization time: 210 $\mu$ s) using the timer function or another function. In this application note is always to operate the low-speed on-chip oscillator. For this reason, it does not perform oscillation stabilization wait of the low-speed on-chip oscillator.

- ③ Set(1) the CSS bit of the CKC register to specify the subsystem clock as the CPU/peripheral hardware clock.

	7	6	5	4	3	2	1	0
CKC	CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
	0	<b>1</b>	1	1	0	0	0	0

- ④ Confirm that the CLS bit of the CKC register has changed to 1, set (1) the MSTOP bit and stop the oscillating the X1 oscillator.

	7	6	5	4	3	2	1	0
CSC	MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
	<b>1</b>	1	0	0	0	0	x	x

Register setting values:

x: unused bit; blank space; unchanged bit; -: reserved bits or unassigned bit

## 2. Operation Confirmation Conditions

The sample code accompanying this application note has been run and confirmed under the conditions below.

**Table 2.1 Operation Confirmation Conditions**

Item	Contents
MCU used	RL78/G11 (R5F1056A)
Operating frequencies	<ul style="list-style-type: none"> <li>● High-speed on-chip oscillator clock: 24MHz</li> <li>● Middle-speed on-chip oscillator clock: 4MHz</li> <li>● Low-speed on-chip oscillator clock: 15kHz</li> <li>● High-speed system clock: 20MHz</li> <li>● CPU/peripheral hardware clock: 24MHz/20MHz/4MHz/15kHz<sup>Note</sup></li> </ul>
Operating voltage	3.0V (operating range 2.9V to 5.5V) LVD operations ( $V_{LVD}$ ): reset mode 2.81V (2.76V to 2.87V)
Integrated development environment	IAR Embedded Workbench V2.21.5
C compiler	IAR C/C++ Compiler V2.21.1.18333

Note: CPU/peripheral hardware clock settings are changed in the application.

## 3. Related Application Notes

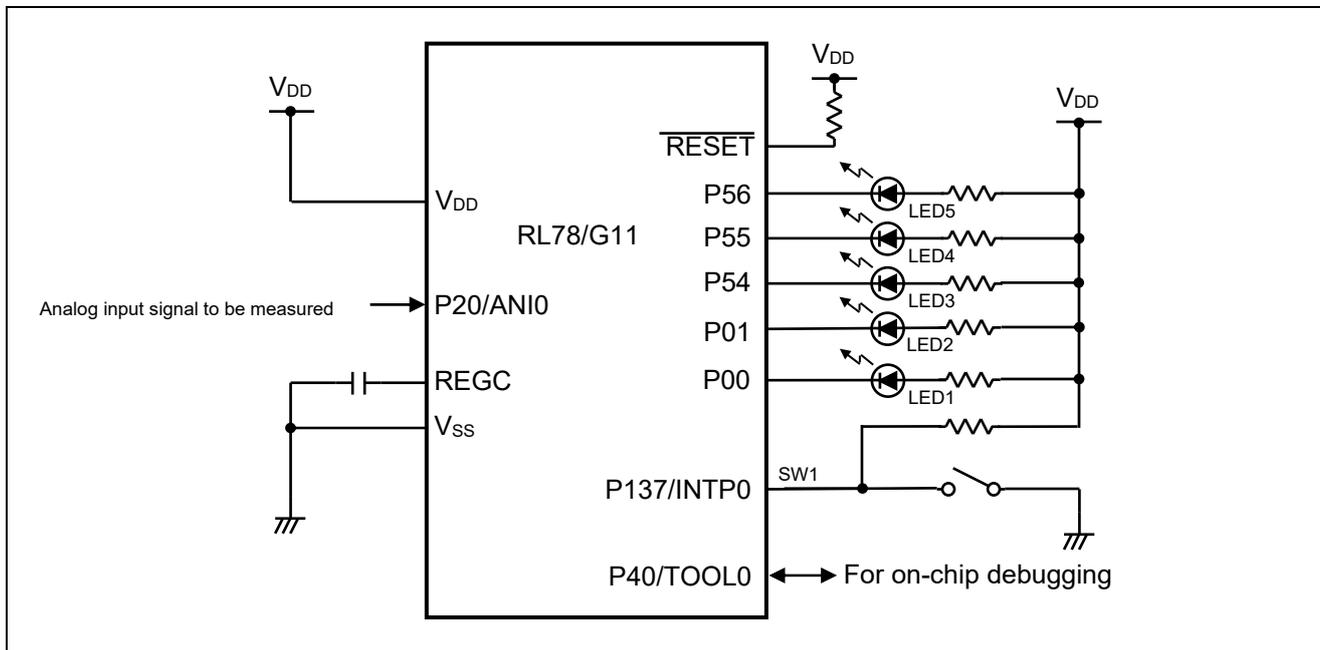
Application notes related to this document are shown below. Please refer to these as needed.

RL78/I1D Operation State Switching IAR (R01AN3597E) Application Note

## 4. Hardware Explanation

### 4.1 Hardware Configuration Example

Figure 4.1 shows an example of the hardware configuration used in this application note.



**Figure 4.1 Hardware Configuration**

Note: 1.This simplified circuit diagram was created to show an overview of connections only.

When actually designing your circuit, make sure the design includes sufficient pin processing and meets electrical characteristic requirements.

(Connect each input-only port to  $V_{DD}$  or  $V_{SS}$  through a resistor.)

2. If a pin name starts with  $EV_{SS}$ , connect the pin to  $V_{SS}$ , if it starts with  $EV_{DD}$ , connect it to  $V_{DD}$ .
3. Make  $V_{DD}$  higher than the RESET release voltage ( $V_{LVD}$ ) set in LVD.

### 4.2 Used Pin List

Table 4.1 provides List of Pins and Functions

**Table 4.1 List of Pins and Functions**

Pin Name	Input/Output	Function
P137/INTP0	Input	Switch (SW1) input port
P20/AIN0	Input	A/D converter analog input port
P00	Output	LED (LED1) control port
P01	Output	LED (LED2) control port
P54	Output	LED (LED3) control port
P55	Output	LED (LED4) control port
P56	Output	LED (LED5) control port

## 5. Software Explanation

### 5.1 Operation Outline

This application enables the user to change the CPU clock and the operation mode using switch input. The CPU clock and the operating mode is changed in the order of 1 to 31 of Figure 1.1 operation mode status transition diagram.

#### (1) Input/output port initialization

- P00-P01 and P54-P56 pins: set as output ports (use to control LEDs)
- P137/INTP0 pin: set as input port (use for switch input)
- P20/ANI0 pin: set as analog input port (use as A/D conversion analog input channel)

#### (2) Clock generator initialization

<Setting conditions>

- Set the flash operation mode to HS (high-speed main) mode using user option byte (000C2H/010C2H.)
- High-speed on-chip oscillator clock frequency: set to 24 MHz
- Set the operation mode of the high-speed system clock pin to X1 oscillation, and connect a crystal resonator to the X1/P121 and X2/EXCLK/P122 pins.
- Select the main system clock ( $f_{\text{MAIN}}$ ) as the CPU/peripheral hardware clock ( $f_{\text{CLK}}$ ).

#### (3) Interrupt processing initialization

- Set the INTP0 pin valid edge to falling edge and enable switch input.
- Use the 12-bit interval timer to confirm switch input. The voltage level of the pin is checked approximately every 5 ms. If the voltage level matches twice consecutively, the switch input is recognized as valid (prevents chattering).

- (4) The CPU clock and operation mode change as follows each time the falling edge of a signal (switch) input to the P137/INTP0 pin is detected. The following is the CPU clock and operation mode after the switch is pressed.

Table 5.1 LED status (after the switch is pressed) (1/2)

	CPU clock	Operation mode	LED1	LED2	LED3	LED4	LED5
(1)	High-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	OFF	ON
(2)	High-speed system clock	Normal operation mode	ON	ON	ON	OFF	ON
(3)	High-speed system clock	HALT mode	OFF	ON	ON	OFF	ON
(4)	High-speed system clock	Normal operation mode	ON	ON	ON	OFF	ON
(5)	High-speed system clock	STOP mode	OFF	OFF	ON	OFF	ON
(6)	High-speed system clock	Normal operation mode	ON	ON	ON	OFF	ON
(7)	High-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	OFF	ON
(8)	High-speed on-chip oscillator clock	HALT mode	OFF	ON	OFF	OFF	ON
(9)	High-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	OFF	ON
(10)	High-speed on-chip oscillator clock	STOP mode	OFF	OFF	OFF	OFF	ON
(11)	High-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	OFF	ON
(12)	High-speed on-chip oscillator clock	SNOOZE mode	ON	OFF	OFF	OFF	ON
(13)	High-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	OFF	ON
(14)	Middle-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	OFF
(15)	High-speed system clock	Normal operation mode	ON	ON	ON	OFF	ON
(16)	Low-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	ON
(17)	High-speed system clock	Normal operation mode	ON	ON	ON	OFF	ON
(18)	Middle-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	OFF

Table 5.2 LED Status (after the switch is pressed) (2/2)

	CPU clock	Operation mode	LED1	LED2	LED3	LED4	LED5
(19)	Middle-speed on-chip oscillator clock	HALT mode	OFF	ON	OFF	ON	OFF
(20)	Middle-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	OFF
(21)	Middle-speed on-chip oscillator clock	STOP mode	OFF	OFF	OFF	ON	OFF
(22)	Middle-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	OFF
(23)	Middle-speed on-chip oscillator clock	SNOOZE mode	ON	OFF	OFF	ON	OFF
(24)	Middle-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	OFF
(25)	Low-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	ON
(26)	Middle-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	OFF
(27)	High-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	OFF	ON
(28)	Low-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	ON
(29)	Low-speed on-chip oscillator clock	HALT mode	OFF	ON	OFF	ON	ON
(30)	Low-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	ON	ON
(31)	High-speed on-chip oscillator clock	Normal operation mode	ON	ON	OFF	OFF	ON

After the CPU clock and operation mode have been changed according to steps 1 to 31 above, the falling edge of a signal (switch) input to the P137/INTP0 pin is detected, all LEDs are turned OFF, and the CPU goes to HALT mode (only RESET input in standby recovery).

In addition, if the CPU clock can't be status transition to a certain period of time such as by oscillation failure of the crystal oscillator is all LEDs are turned OFF and end the status transition in error processing.

Note: Refer to the RL78/G11 User's Manual for usage notes concerning this device.

## 5.2 Option Byte Settings

Table5.1 lists the option byte settings.

**Table 5.1 Option Byte Settings**

Address	Setting Value	Contents
000C0H/010C0H	01101110B	Watchdog timer operation is stopped (count is stopped after reset)
000C1H/010C1H	01111111B	LVD operation ( $V_{LVD}$ ): reset mode Detection voltage: Rising edge 2.81 V/falling edge 2.75 V
000C2H/010C2H	11100000B	HS mode, HOCO: 24 MHz
000C3H/010C3H	1000100B	On-chip debugging enabled

## 5.3 Variables

Table5.2 lists the global variables.

**Table 5.2 Variables**

Type	Variable Name	Contents	Function Used
8-bit	g_int_cnt	Number of interval signal detection interrupts for 12-bit interval timer	R_MAIN_BtoD, R_MAIN_DtoB, R_MAIN_BtoC, R_MAIN_CtoD, R_MAIN_DtoE, R_MAIN_EtoD, R_MAIN_DtoC, R_MAIN_CtoE, R_MAIN_EtoC, R_MAIN_CtoB, R_MAIN_BtoE, R_MAIN_EtoB, r_it_interrupt
8-bit	g_int_flg	Confirm the external interrupt generation detection flag	R_MAIN_NOP_Loop, r_intc0_interrupt

## 5.4 Functions (subroutines)

Table 5.3 lists the functions (subroutines).

**Table 5.3 Functions**

Function Name	Outline	Number of operating mode status transition diagram
R_MAIN_AtoB	Status transition processing from (A) to (B)	(1)
R_MAIN_BtoD	Status transition processing from (B) to (D)	(2)
R_MAIN_DtoL	Status transition processing from (D) to (L)	(3)
R_MAIN_LtoD	Status transition processing from (L) to (D)	(4)
R_MAIN_DtoM	Status transition processing from (D) to (M)	(5)
R_MAIN_MtoC	Status transition processing from (M) to (D)	(6)
R_MAIN_DtoB	Status transition processing from (D) to (B)	(7)
R_MAIN_BtoF	Status transition processing from (B) to (F)	(8)
R_MAIN_FtoB	Status transition processing from (F) to (B)	(9)
R_MAIN_BtoG	Status transition processing from (B) to (G)	(10)
R_MAIN_GtoB	Status transition processing from (G) to (B)	(11)
R_MAIN_BtoH	Status transition processing from (B) to (H)	(12)
R_MAIN_HtoB	Status transition processing from (H) to (B)	(13)
R_MAIN_BtoC	Status transition processing from (B) to (C)	(14)
R_MAIN_CtoD	Status transition processing from (C) to (D)	(15)
R_MAIN_DtoE	Status transition processing from (D) to (E)	(16)
R_MAIN_EtoD	Status transition processing from (E) to (D)	(17)
R_MAIN_DtoC	Status transition processing from (D) to (C)	(18)
R_MAIN_CtoI	Status transition processing from (C) to (I)	(19)
R_MAIN_ItoC	Status transition processing from (I) to (C)	(20)
R_MAIN_CtoJ	Status transition processing from (C) to (J)	(21)
R_MAIN_JtoC	Status transition processing from (J) to (C)	(22)
R_MAIN_CtoK	Status transition processing from (C) to (K)	(23)
R_MAIN_KtoC	Status transition processing from (K) to (C)	(24)
R_MAIN_CtoE	Status transition processing from (C) to (E)	(25)
R_MAIN_EtoC	Status transition processing from (E) to (C)	(26)
R_MAIN_CtoB	Status transition processing from (C) to (B)	(27)
R_MAIN_BtoE	Status transition processing from (B) to (E)	(28)
R_MAIN_EtoN	Status transition processing from (E) to (N)	(29)
R_MAIN_NtoE	Status transition processing from (N) to (E)	(30)
R_MAIN_EtoB	Status transition processing from (E) to (B)	(31)
R_MAIN_NOP_Loop	Continuous NOP instruction execution processing	—
R_MAIN_END	A/D converter setting	—
R_MAIN_ERROR	End processing of status transition	—
R_MAIN_Set_SnoozeOn	Error processing of status transition	—
r_intc0_interrupt	Confirm the external interrupt generation detection flag update processing	—
r_it_interrupt	12-bit interval timer interval signal detection interrupt count processing	—
r_adc_interrupt	SNOOZE mode release processing	—

## 5.5 Function (subroutine) Specifications

The following are the sample code functions (subroutines) used in this application note.

### [Function Name] R\_MAIN\_AtoB

---

Outline	Status transition processing from (A) to (B)
Declaration	void R_MAIN_AtoB(void)
Description	Control LED lighting. (CPU clock: high-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

### [Function Name] R\_MAIN\_BtoD

---

Outline	Status transition processing from (B) to (D)
Declaration	void R_MAIN_BtoD(void)
Description	Change the CPU clock from high-speed on-chip oscillator clock to high-speed system clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

### [Function Name] R\_MAIN\_DtoL

---

Outline	Status transition processing from (D) to (L)
Declaration	void R_MAIN_DtoL(void)
Description	Control LED lighting, then transition to HALT mode. (CPU clock stopped (when using high-speed system clock))
Argument	None
Return Value	None
Notes	None

### [Function Name] R\_MAIN\_LtoD

---

Outline	Status transition processing from (L) to (D)
Declaration	void R_MAIN_LtoD(void)
Description	Control LED lighting. (CPU clock: high-speed system clock)
Argument	None
Return Value	None
Notes	None

### [Function Name] R\_MAIN\_DtoM

---

Outline	Status transition processing from (D) to (M)
Declaration	void R_MAIN_DtoM(void)
Description	Control LED lighting, then transition to STOP mode. (Stop CPU clock (when using high-speed system clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_MtoD

---

Outline	Status transition processing from (M) to (D)
Declaration	void R_MAIN_MtoD(void)
Description	Control LED lighting. (CPU clock: high-speed system clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_DtoB

---

Outline	Status transition processing from (D) to (B)
Declaration	void R_MAIN_DtoB(void)
Description	Change the CPU clock from high-speed system clock to high-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoF

---

Outline	Status transition processing from (B) to (F)
Declaration	void R_MAIN_BtoF(void)
Description	Control LED lighting, then transition to HALT mode. (CPU clock stopped (when using high-speed on-chip oscillator clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_FtoB

---

Outline	Status transition processing from (F) to (B)
Declaration	void R_MAIN_FtoB(void)
Description	Control LED lighting. (CPU clock: high-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoG

---

Outline	Status transition processing from (B) to (G)
Declaration	void R_MAIN_BtoG(void)
Description	Control LED lighting, then transition to STOP mode. (CPU clock stopped (when using high-speed on-chip oscillator clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_GtoB

---

Outline	Status transition processing from (G) to (B)
Declaration	void R_MAIN_GtoB(void)
Description	Control LED lighting. (CPU clock: high-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoH

---

Outline	Status transition processing from (B) to (H)
Declaration	void R_MAIN_BtoH(void)
Description	Set A/D converter and control LED lighting. Then, transition to SNOOZE mode.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_HtoB

---

Outline	Status transition processing from (H) to (B)
Declaration	void R_MAIN_HtoB(void)
Description	Set SNOOZE release and stop A/D converter. Then control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoC

---

Outline	Status transition processing from (B) to (C)
Declaration	void R_MAIN_BtoC(void)
Description	Change the CPU clock from high-speed on-chip oscillator clock to middle-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoD

---

Outline	Status transition processing from (C) to (D)
Declaration	void R_MAIN_CtoD(void)
Description	Change the CPU clock from middle-speed on-chip oscillator clock to high-speed system clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_DtoE

---

Outline	Status transition processing from (D) to (E)
Declaration	void R_MAIN_DtoE(void)
Description	Change the CPU clock from high-speed system clock to low-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_EtoD

---

Outline	Status transition processing from (E) to (D)
Declaration	void R_MAIN_EtoD(void)
Description	Change the CPU clock from low-speed on-chip oscillator clock to high-speed system clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_DtoC

---

Outline	Status transition processing from (D) to (C)
Declaration	void R_MAIN_DtoC(void)
Description	Change the CPU clock from high-speed system clock to middle-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoI

---

Outline	Status transition processing from (C) to (I)
Declaration	void R_MAIN_CtoI(void)
Description	Control LED lighting, then transition to HALT mode. (CPU clock stopped (when using middle-speed on-chip oscillator clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_ItoC

---

Outline	Status transition processing from (I) to (C)
Declaration	void R_MAIN_ItoC(void)
Description	Control LED lighting. (CPU clock: middle-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoJ

---

Outline	Status transition processing from (C) to (J)
Declaration	void R_MAIN_CtoJ(void)
Description	Control LED lighting, then transition to STOP mode. (CPU clock stopped (when using middle-speed on-chip oscillator clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_JtoC

---

Outline	Status transition processing from (J) to (C)
Declaration	void R_MAIN_JtoC(void)
Description	Control LED lighting. (CPU clock: middle-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoK

---

Outline	Status transition processing from (C) to (K)
Declaration	void R_MAIN_CtoK(void)
Description	Set A/D converter and control LED lighting. Then, transition to SNOOZE mode.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_KtoC

---

Outline	Status transition processing from (K) to (C)
Declaration	void R_MAIN_KtoC(void)
Description	Set SNOOZE release and stop A/D converter. Then control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoE

---

Outline	Status transition processing from (C) to (E)
Declaration	void R_MAIN_CtoE(void)
Description	Change the CPU clock from middle-speed on-chip oscillator clock to low-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_EtoC

---

Outline	Status transition processing from (E) to (C)
Declaration	void R_MAIN_EtoC(void)
Description	Change the CPU clock from low-speed on-chip oscillator clock to middle-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_CtoB

---

Outline	Status transition processing from (C) to (B)
Declaration	void R_MAIN_CtoB(void)
Description	Change the CPU clock from middle-speed on-chip oscillator clock to high-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_BtoE

---

Outline	Status transition processing from (B) to (E)
Declaration	void R_MAIN_BtoE(void)
Description	Change the CPU clock from high-speed on-chip oscillator clock to low-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_EtoN

---

Outline	Status transition processing from (E) to (N)
Declaration	void R_MAIN_EtoN(void)
Description	Control LED lighting, then transition to HALT mode. (CPU clock stopped (when using low-speed on-chip oscillator clock))
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_NtoE

---

Outline	Status transition processing from (N) to (E)
Declaration	void R_MAIN_NtoE(void)
Description	Control LED lighting. (CPU clock: low-speed on-chip oscillator clock)
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_EtoB

---

Outline	Status transition processing from (E) to (B)
Declaration	void R_MAIN_EtoB(void)
Description	Change the CPU clock from low-speed on-chip oscillator clock to high-speed on-chip oscillator clock. After the clock is switched, control LED lighting.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_NOP\_Loop

---

Outline	Continuous NOP instruction execution processing
Declaration	void R_MAIN_NOP_Loop(void)
Description	Execute NOP instruction continuously. End processing when external interrupt generation detection flag is confirmed.
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_END

---

Outline	End processing of status transition
Declaration	void R_MAIN_END(void)
Description	Disable interrupts. Control LED lighting (all off).
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_ERROR

---

Outline	Error processing of status transition
Declaration	void R_MAIN_ERROR(void)
Description	Disable interrupts. Control LED lighting (all off). Loop processing with in the function(Return is only reset input).
Argument	None
Return Value	None
Notes	None

## [Function Name] R\_MAIN\_AD\_SnoozeOn

---

Outline	A/D converter setting
Declaration	void R_MAIN_AD_SnoozeOn(void)
Description	Set A/D converter to hardware trigger wait mode with 12-bit interval timer interrupt signal. Enable SNOOZE mode and transition to A/D conversion wait status.
Argument	None
Return Value	None
Notes	None

## [Function Name] r\_intc0\_interrupt

---

Outline	External interrupt generation detection flag confirmation processing
Declaration	__interrupt void r_intc0_interrupt(void)
Description	Confirm external interrupt generation detection flag with generation of external interrupt. End processing when switch input level changes to high.
Argument	None
Return Value	None
Notes	None

## [Function Name] r\_it\_interrupt

---

Outline	12-bit interval timer interval signal detection interrupt count processing
Declaration	__interrupt void r_it_interrupt(void)
Description	Increment the RITCOUNT each time the 12-bit interval timer interrupt signal detection interrupt is generated.
Argument	None
Return Value	None
Notes	None

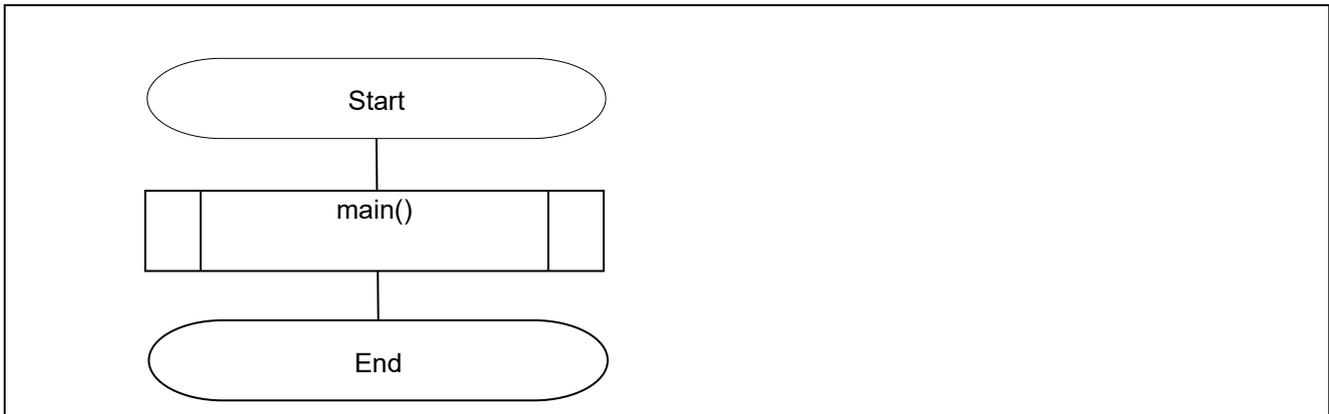
## [Function Name] r\_adc\_interrupt

---

Outline	SNOOZE mode release processing
Declaration	__interrupt void r_adc_interrupt(void)
Description	Clear the AWC bit of the ADM2 register and release the SNOOZE mode.
Argument	None
Return Value	None
Notes	None

## 5.6 Flowcharts

Figure 5.1 shows the entire flow for this application note.



**Figure 5.1 Overall Flowchart**

5.6.1 Main Processing

Figure 5.2, Figure 5.3, Figure 5.4, Figure 5.5 shows the flowchart for the main processing.

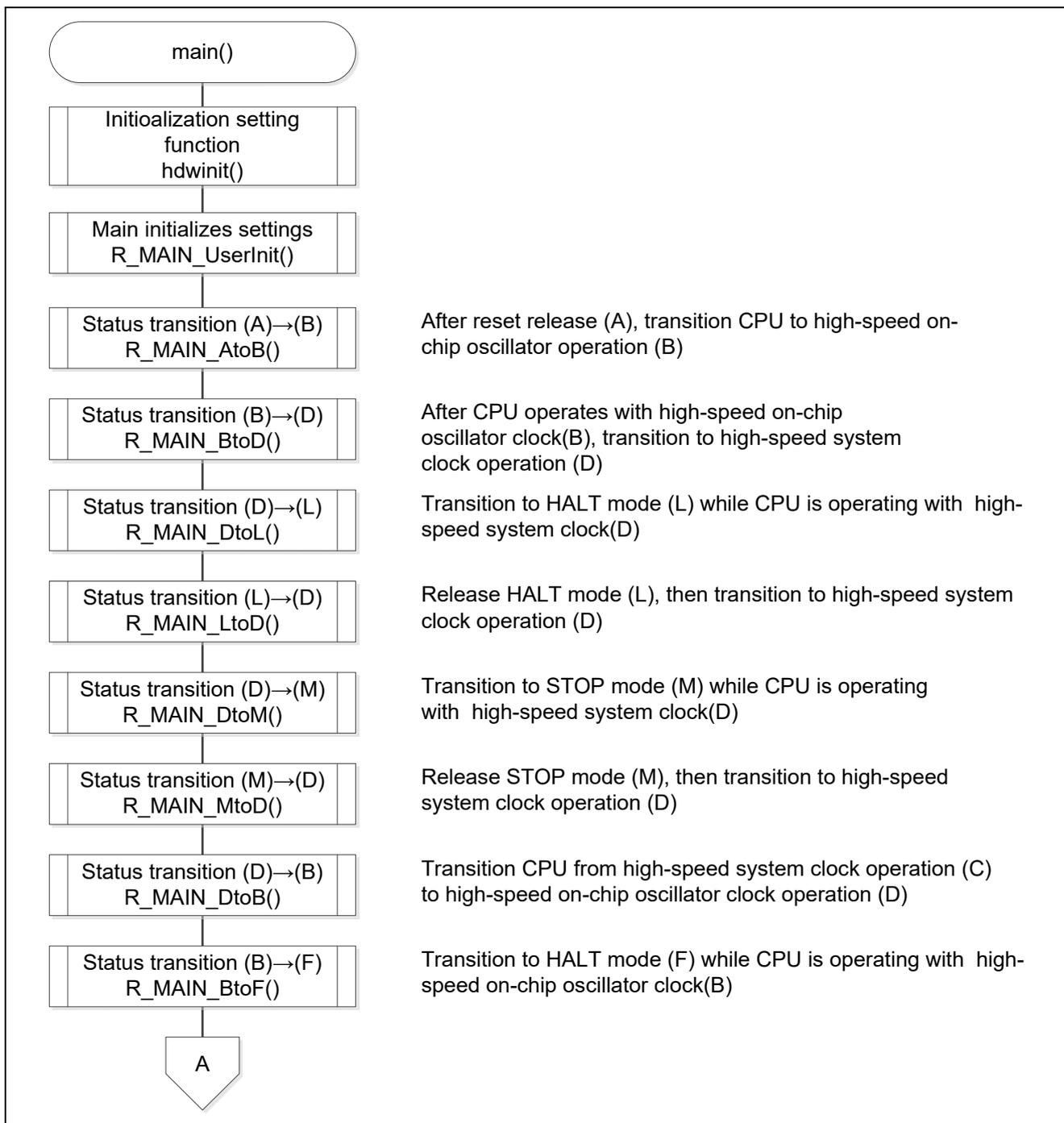


Figure 5.2 Main Processing (1/4)

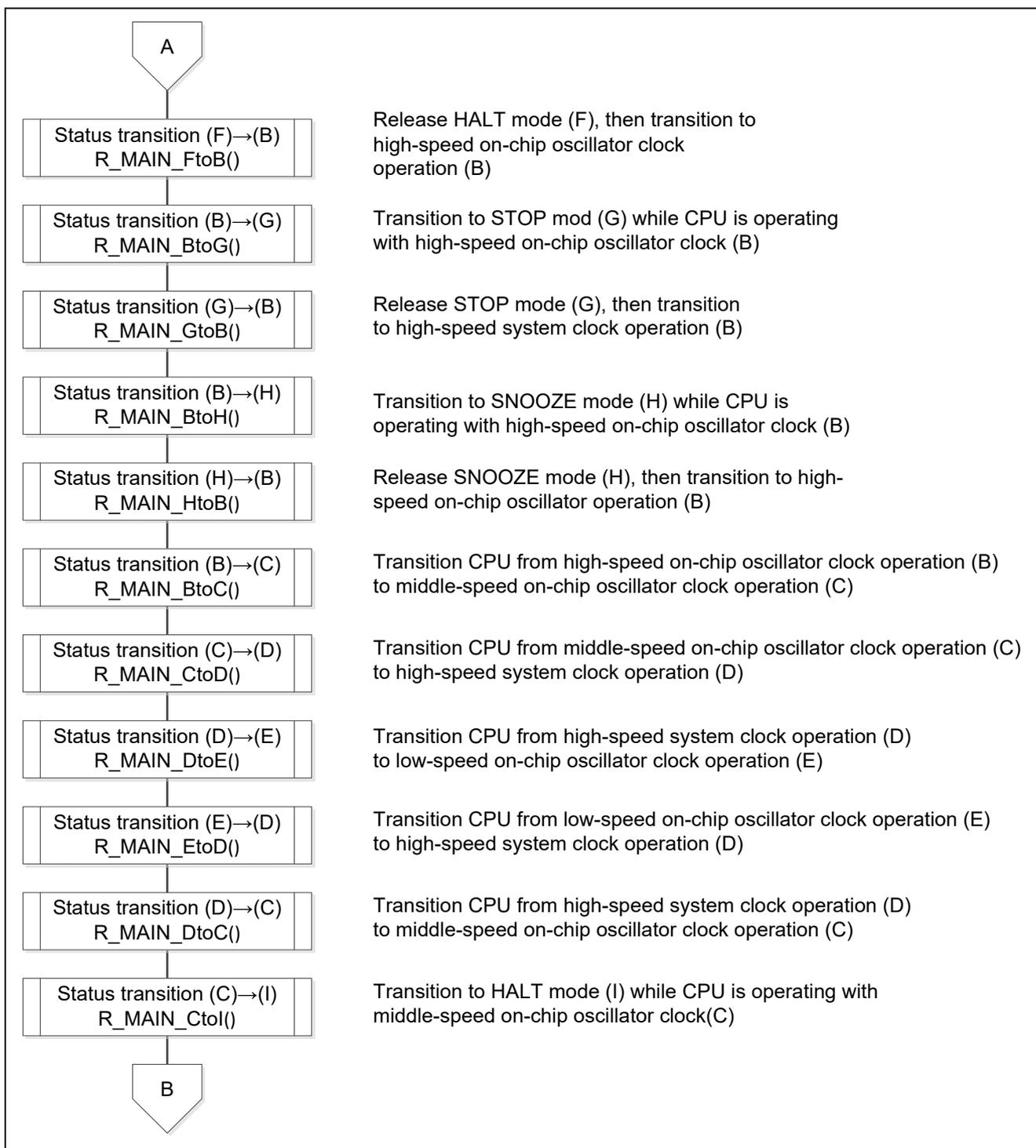


Figure 5.3 Main Processing (2/4)

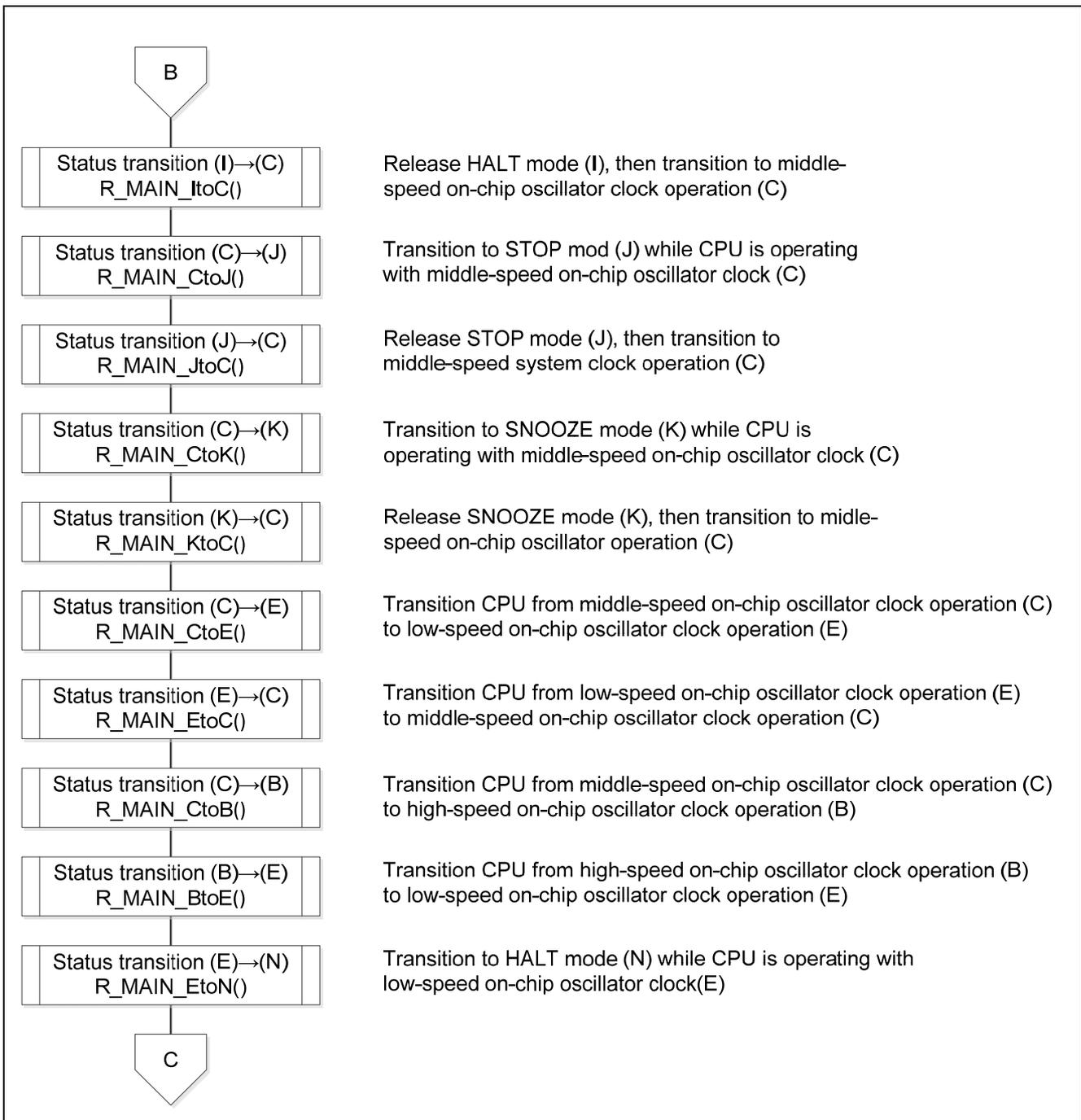


Figure 5.4 Main Processing (3/4)

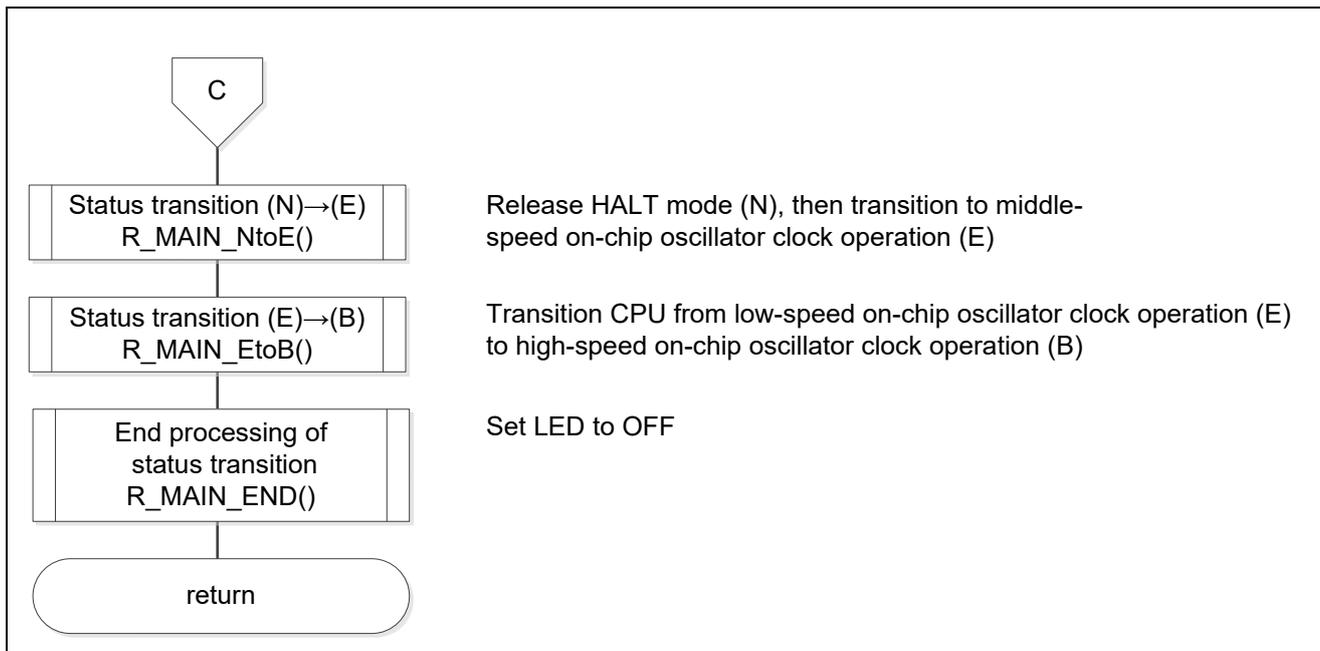


Figure 5.5 Main Processing (4/4)

5.6.2 Initialization Function

Figure 5.6 shows the flowchart for the initialization function.

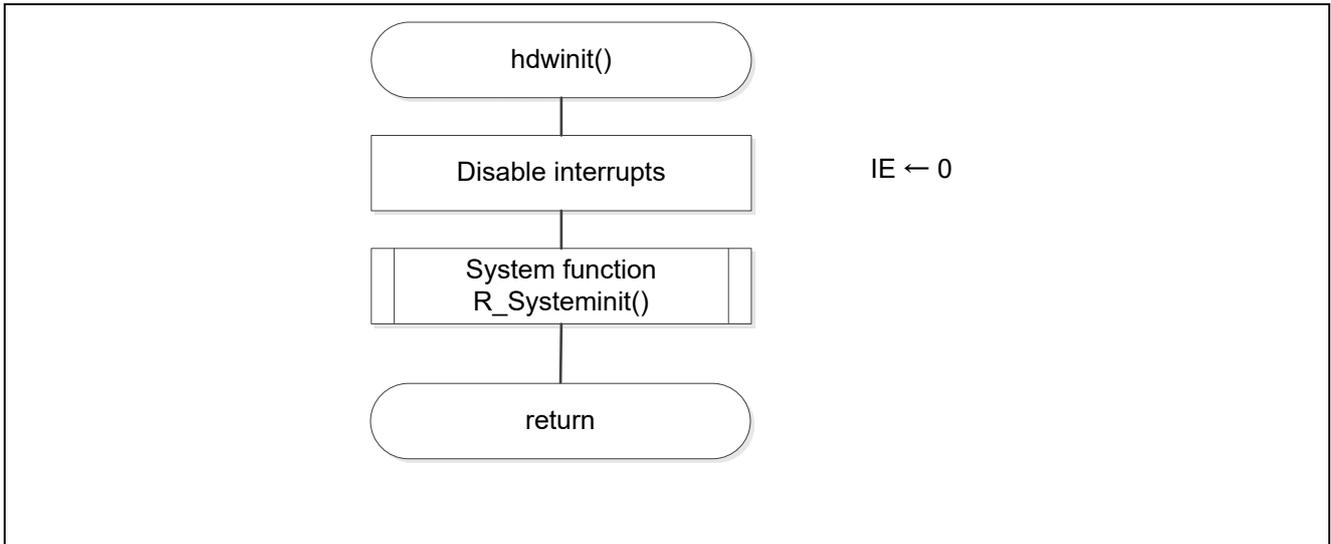


Figure 5.6 Initialization Function

5.6.3 System Function

Figure 5.7 shows the flowchart for system function.

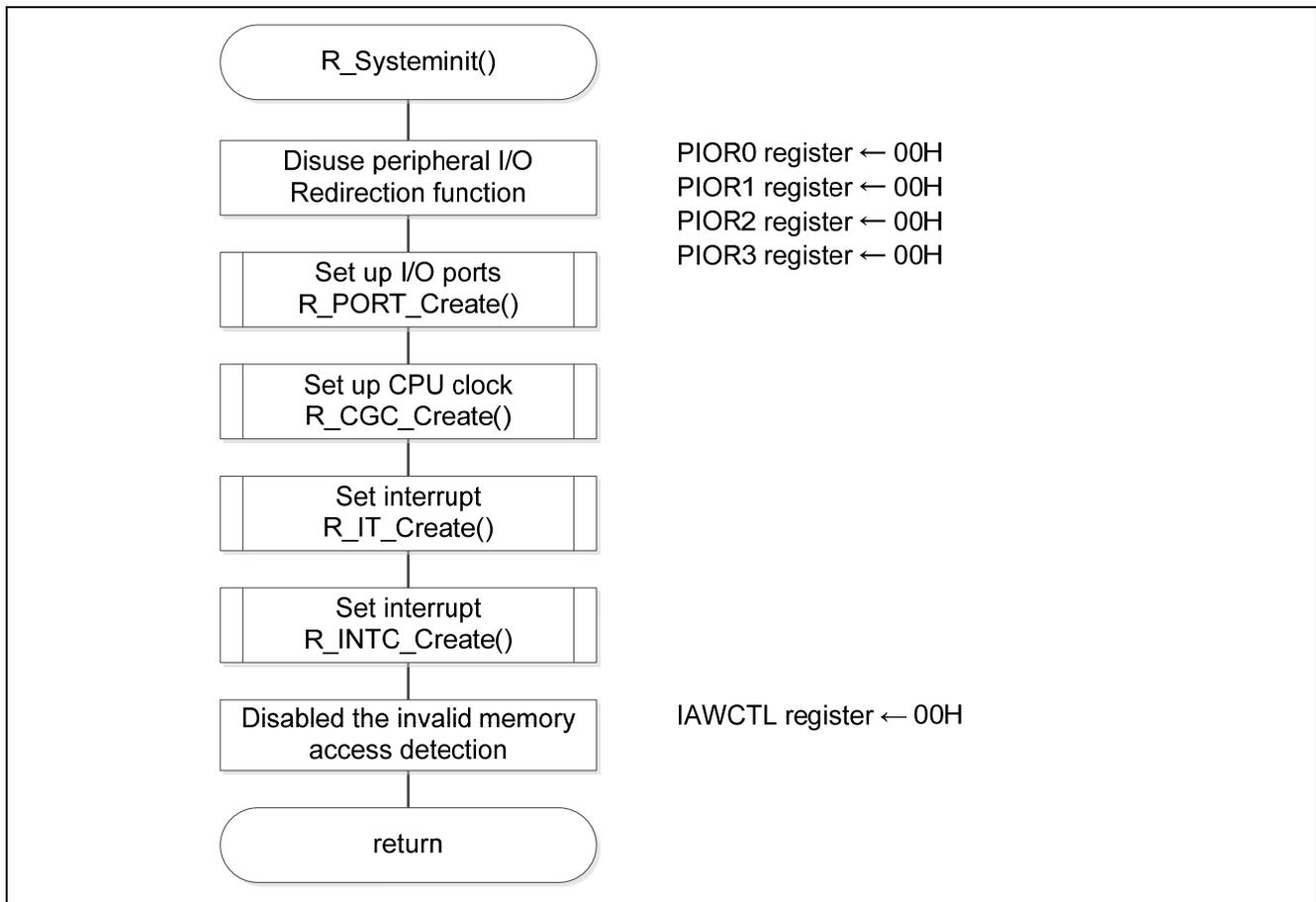
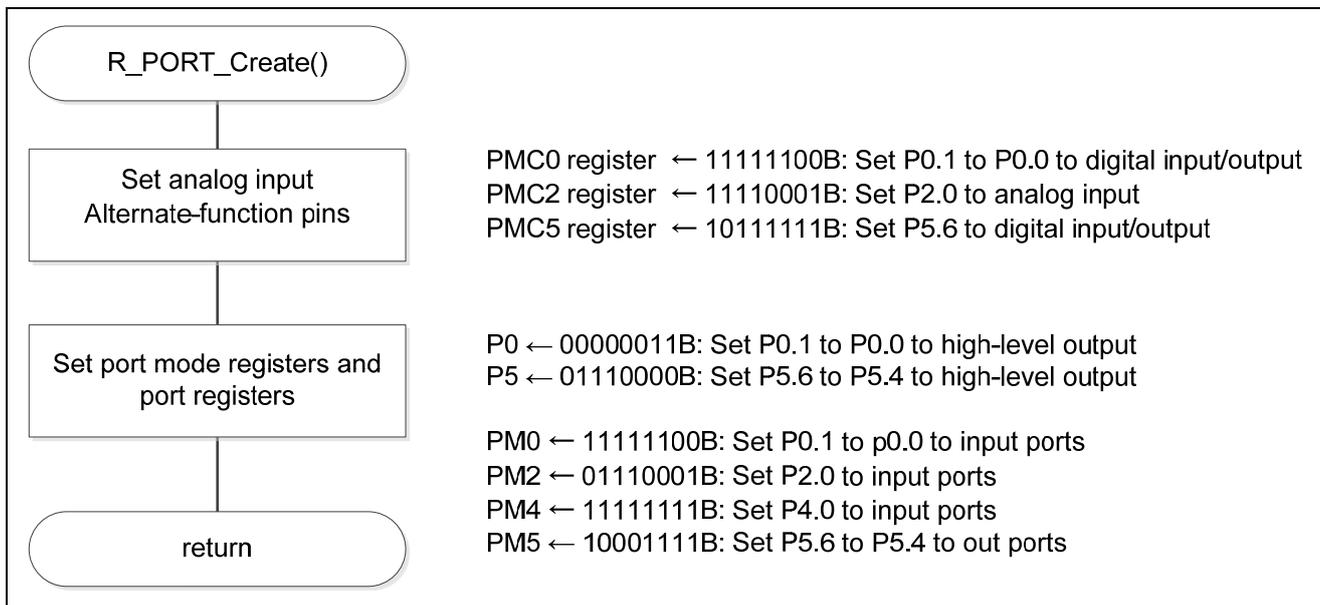


Figure 5.7 System Function

5.6.4 Input/Output Port Settings

Figure 5.8 shows the flowchart for the input/output port settings.



**Figure 5.8 Input/Output Port Settings**

**Note:** Refer to the initialization flowchart in the RL78/G13 Initialization (R01AN2575E) Application Note for details on how to set unused ports.

**Caution:** When designing circuits, always make sure unused ports are properly processed and all electrical characteristics are met. Also make sure each unused input-only port is connected to V<sub>DD</sub> or V<sub>SS</sub> through a resistor.

5.6.5 Clock Generator Setting

Figure 5.9 shows the flowchart for setting the clock generator.

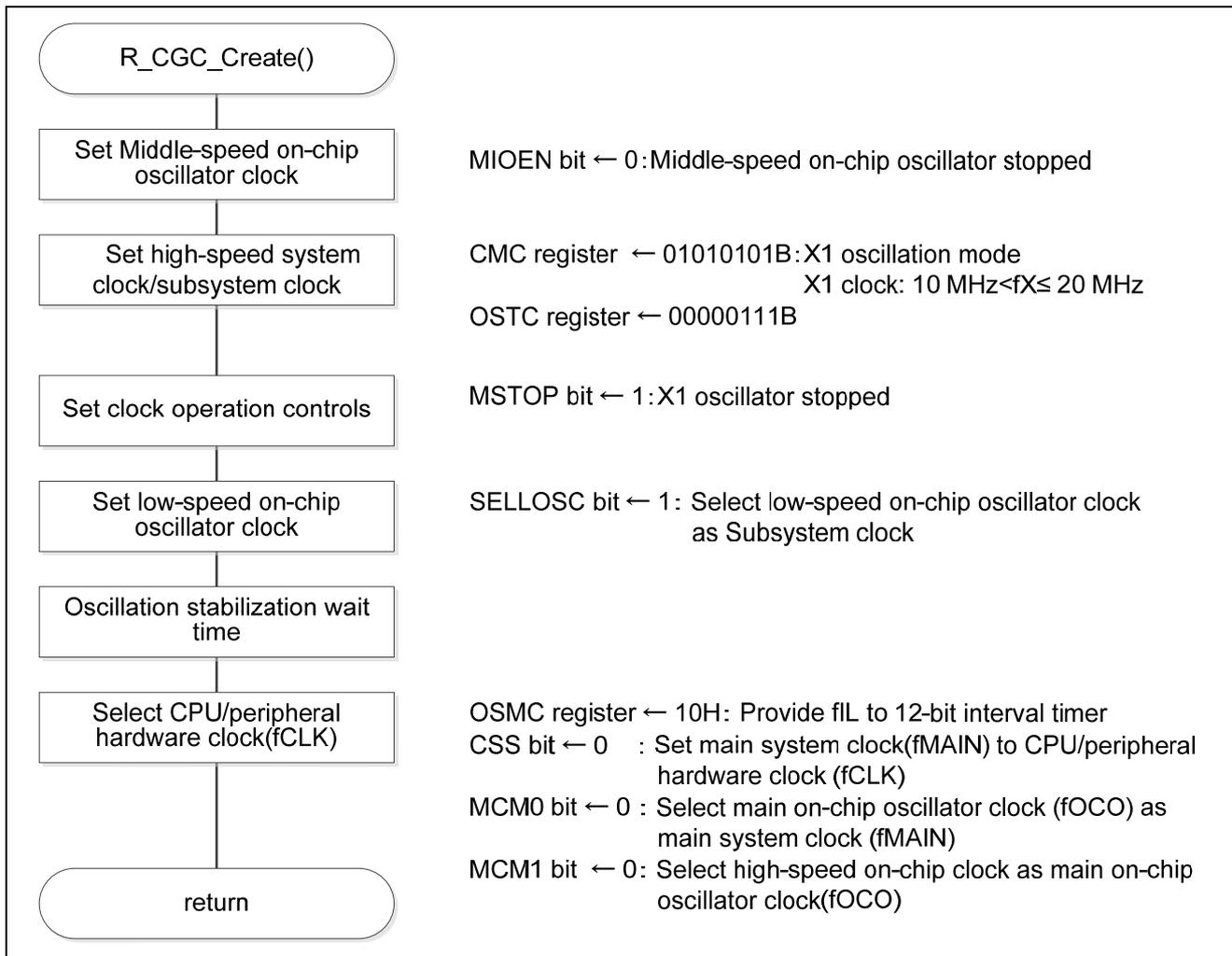


Figure 5.9 Clock Generator Setting

## Clock operation mode setting

- Clock operation mode control register (CMC)  
High-speed system clock pin operation mode: X1 oscillation mode  
X1 clock oscillation frequency control:  $10\text{MHz} < f_{MX} \leq 20\text{MHz}$

Symbol: CMC

7	6	5	4	3	2	1	0
EXCLK	OSCSEL	0	0	0	0	0	AMPH
<b>0</b>	<b>1</b>	0	0	0	0	0	<b>1</b>

Bits 7-6

EXCLK	OSCSEL	High-speed oscillation clock pin operation mode	X1/P121 Port	X2/EXCLK/P122 Port
0	0	Input port mode	Input port	
<b>0</b>	<b>1</b>	<b>X1 oscillation mode</b>	<b>Crystal/ceramic resonator connection</b>	
1	0	Input port mode	Input port	
1	1	External clock input mode	Input port	External clock input

Bit 0

AMPH	Control of X1 clock oscillation frequency
0	$1\text{MHz} \leq f_x \leq 10\text{MHz}$
<b>1</b>	<b><math>10\text{MHz} &lt; f_x \leq 20\text{MHz}</math></b>

Note: Refer to the RL78/G11 User's Manual (Hardware) for details on how to set registers.

Operation control of clocks

- Clock operation status control register (CSC)

High-speed system clock operation control: X1 oscillator stopped

Middle-speed on-chip oscillator clock operation control: Middle-speed on-chip oscillator stopped

High-speed on-chip oscillator clock operation control: High-speed on-chip oscillator operating

Symbol: CSC

7	6	5	4	3	2	1	0
MSTOP	1	0	0	0	0	MIOEN	HIOSTOP
<b>1</b>	1	0	0	0	0	0	<b>0</b>

Bit 7

MSTOP	High-speed system clock operation control		
	X1 oscillation mode	External clock input mode	Input port mode
0	X1 oscillator operating	External clock from EXCLK pin is valid	Input port
<b>1</b>	<b>X1 oscillator stopped</b>	<b>External clock from EXCLK pin is invalid</b>	

Bit 1

MIOEN	Middle-speed on-chip oscillator clock operation control
<b>0</b>	<b>Middle-speed on-chip oscillator stopped</b>
1	Middle-speed on-chip oscillator operating

Bit 0

HIOSTOP	High-speed on-chip oscillator clock operation control
<b>0</b>	<b>High-speed on-chip oscillator operating</b>
1	High-speed on-chip oscillator stopped

Note: Refer to the RL78/G11 User’s Manual (Hardware) for details on how to set registers.

CPU/peripheral hardware clock ( $f_{CLK}$ ) setting

- System clock control register (CKC)  
 Status of  $f_{CLK}$ : main system clock  
 Selection of  $f_{CLK}$ : high-speed on-chip oscillator clock ( $f_{IH}$ )

Symbol: CKC

7	6	5	4	3	2	1	0
CLS	CSS	MCS	MCM0	0	0	MCS1	MCM1
0	0	0	0	0	0	0	0

Bit 7

CLS	Status of CPU/peripheral hardware clock ( $f_{CLK}$ )
0	Main system clock ( $f_{MAIN}$ )
1	Subsystem clock ( $f_{SUB}$ )

Bit 6

CSS	Selection of CPU/peripheral hardware clock ( $f_{CLK}$ )
0	Main system clock ( $f_{MAIN}$ )
1	Subsystem clock ( $f_{SUB}$ )

Bit 5

MCS	Status of main system clock ( $f_{MAIN}$ )
0	High-speed on-chip oscillator clock ( $f_{IH}$ )
1	High-speed system clock ( $f_{MX}$ )

Bit 4

MCM0	Main system clock ( $f_{MAIN}$ ) operation control
0	Selects high-speed on-chip oscillator clock ( $f_{IH}$ ) as main system clock ( $f_{MAIN}$ )
1	Selects high-speed system clock ( $f_{MX}$ ) as main system clock ( $f_{MAIN}$ ).

Bit 1

MCS1	Status of main on-chip oscillator clock ( $f_{OCO}$ )
0	High-speed on-chip oscillator clock ( $f_{IH}$ )
1	Middle-speed on-chip oscillator clock ( $f_{IM}$ )

Bit 0

MCS1	Main on-chip oscillator clock ( $f_{OCO}$ ) operation control
0	High-speed on-chip oscillator clock ( $f_{IH}$ )
1	Middle-speed on-chip oscillator clock ( $f_{IM}$ )

Note: Refer to the RL78/G11 User’s Manual (Hardware) for details on how to set registers.

## Operation speed mode control

- Operation speed mode control register (OSMC)  
Selection of operation clock for 12-bit interval timer: low-speed on-chip oscillator clock

Symbol: OSMC

7	6	5	4	3	2	1	0
0	0	0	WUTMMCK0	0	0	0	0
0	0	0	<b>1</b>	0	0	0	0

Bit 4

WUTMMCK0	Selection of operation clock for 12-bit interval timer
0	Do not select low-speed on-chip oscillator clock
<b>1</b>	<b>Select low-speed on-chip oscillator clock</b>

## Subsystem clock select

- Subsystem clock select register(CKSEL)  
Subsystem clock select :Select low-speed on-chip oscillator clock

Symbol: CKSEL

7	6	5	4	3	2	1	0
0	0	0	0	0	0	0	SELLOSC
0	0	0	0	0	0	0	<b>1</b>

Bit 0

SELLOSC	Selection of low-speed on-chip oscillator clock
0	Do not select low-speed on-chip oscillator clock
<b>1</b>	<b>Select low-speed on-chip oscillator clock</b>

Note: Refer to the RL78/G11 User's Manual (Hardware) for details on how to set registers.

5.6.6 External Interrupt Setting

Figure 5.10 shows the flowchart for setting the external interrupt.

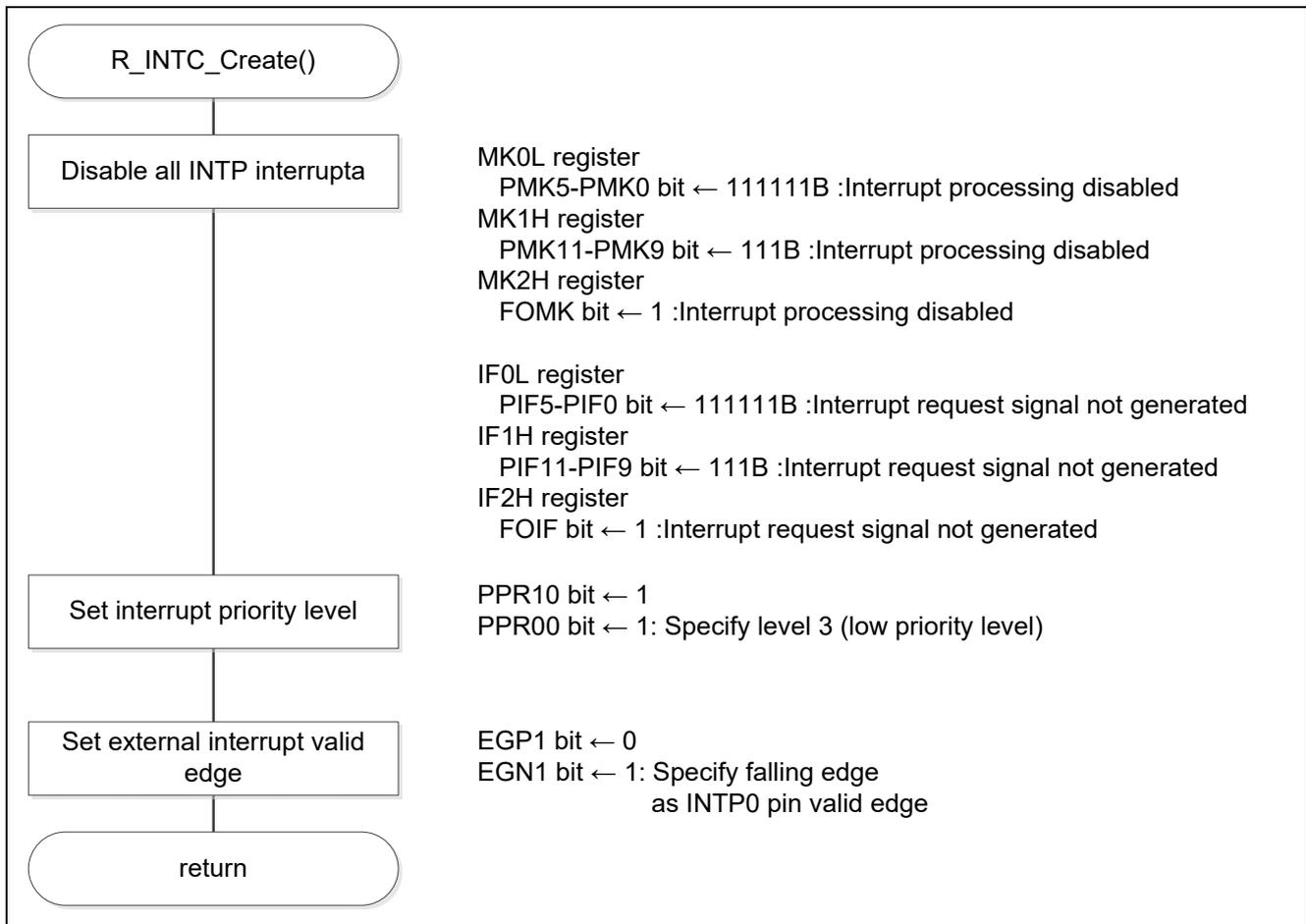


Figure 5.10 External Interrupt Setting

Control of external interrupt valid edge

- External interrupt rising edge enable register (EGP0)  
Select valid edge for INTP0 pin: falling edge

Symbol: EGP0

7	6	5	4	3	2	1	0
EGP7	EGP6	EGP5	EGP4	EGP3	EGP2	EGP1	EGP0
x	x	x	x	x	x	x	<b>0</b>

Symbol: EGN0

7	6	5	4	3	2	1	0
EGN7	EGN6	EGN5	EGN4	EGN3	EGN2	EGN1	EGN0
x	x	x	x	x	x	x	<b>1</b>

Bit 0

EGP1	EGN1	INTP0 pin valid edge selection
0	0	Edge detection disabled
<b>0</b>	<b>1</b>	<b>Falling edge</b>
1	0	Rising edge
1	1	Both rising and falling edges

Note: Refer to the RL78/G11 User’s Manual (Hardware) for details on how to set registers.

5.6.7 12-bit Interval Timer Setting

Figure 5.11 shows the flowchart for setting the 12-bit interval timer.

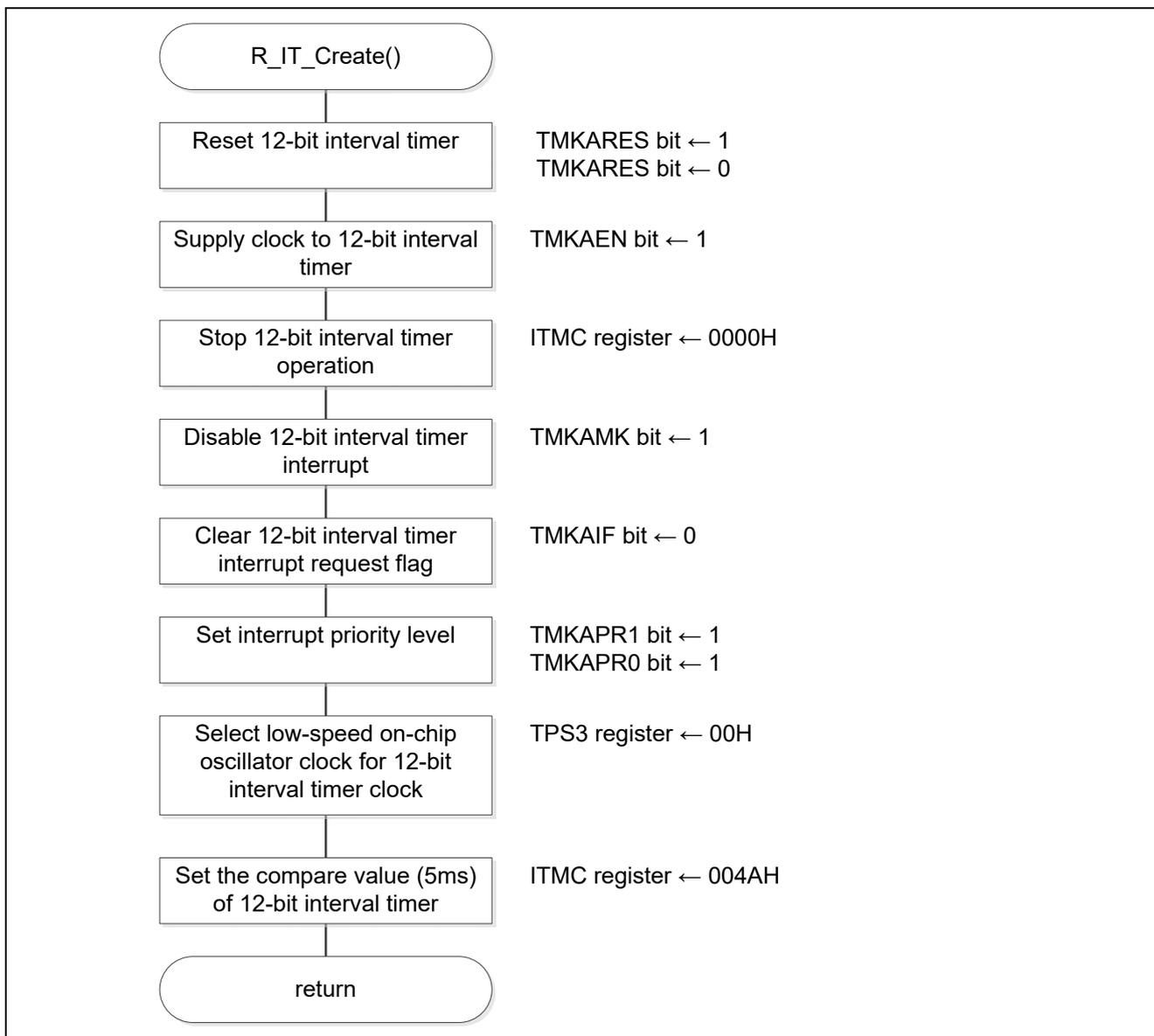


Figure 5.11 12-bit Interval Timer Setting

## 12-bit interval timer clock supply setting

- Peripheral enable register 2 (PER2)  
Enable clock supply to 12-bit interval timer.

Symbol: PER2

7	6	5	4	3	2	1	0
TMKAEN	0	DOCEN	0	0	0	0	TKB0EN
<b>1</b>	0	x	0	0	0	0	x

## Bit 7

TMKAEN	Control of 12-bit interval timer input clock supply
0	Stops input clock supply.
<b>1</b>	<b>Enables input clock supply.</b>

## 12-bit interval timer interval signal detection interrupt (INTIT) setting

- Interrupt request flag register (IF1H)  
Clear TMKAIF interrupt source flag.
- Interrupt mask flag register (MK1H)  
Set TMKAMK interrupt mask.

Symbol: IF1H

7	6	5	4	3	2	1	0
PIF11	PIF10	PIF9	PIF8	PIF7	KRIF	TMKAIF	ADIF
x	x	x	x	x	x	<b>0</b>	x

## Bit 1

TMKAIF	Interrupt request flag
<b>0</b>	<b>No interrupt request signal is generated</b>
1	Interrupt request signal is generated, interrupt request status

Symbol: MK1H

7	6	5	4	3	2	1	0
PMK11	PMK10	PMK9	PMK8	PMK7	KRMK	TMKAMK	ADMK
x	x	x	x	x	x	<b>0</b>	x

## Bit 1

TMKAMK	Interrupt servicing control
0	Interrupt servicing enabled
<b>1</b>	<b>Interrupt servicing disabled</b>

Note: Refer to the RL78/G11 User's Manual (Hardware) for details on how to set registers.

12-bit interval timer interval signal detection interrupt (INTIT) setting

- Interval timer control register (ITMC)  
Start 12-bit interval timer count operation.

Symbol: ITMC

15	14	13	2	11-0
RINTE	0	0	0	ITCMP11-ITCMP0
<b>1</b>	0	0	0	<b>04AH</b>

Bit 15

RINTE	12-bit interval timer operation control
0	Count operation stopped (count clear)
<b>1</b>	<b>Count operation started</b>

Bits 11-0

ITCMP11-ITCMP0	Specification of 12-bit interval timer compare value
<b>04AH</b>	<b>These bits generate an interrupt at the fixed cycle (count clock cycles x (ITCMP setting value 04AH + 1)).</b>
000H	Setting prohibited

Note: Refer to the RL78/G11 User’s Manual (Hardware) for details on how to set registers.

5.6.8 Main initializes settings

Figure 5.12 shows the flowchart for the main initializes settings.

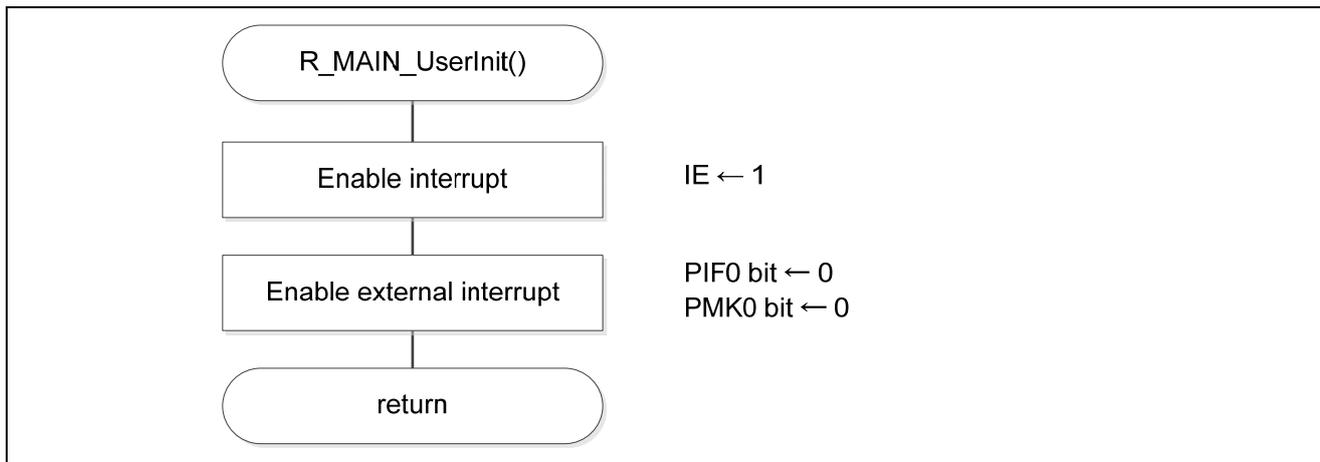


Figure 5.12 Main initializes settings

Pin input edge detection interrupt (INTP0) setting

- Interrupt request flag register (IF0L)  
Clear the PIF0 interrupt source flag.
- Interrupt mask flag register (MK0L)  
Set PMK0 interrupt mask.

Symbol: IF0L

7	6	5	4	3	2	1	0
PIF5	PIF4	PIF3	PIF2	PIF1	PIF0	LVIF	WDTIF
x	x	x	x	x	0	x	x

Bit 2

PIF0	Interrupt request flag
0	No interrupt request signal is generated
1	Interrupt request signal is generated, interrupt request status

Symbol: MK0L

7	6	5	4	3	2	1	0
PMK5	PMK4	PMK3	PMK2	PMK1	PMK0	LVIMK	WDTMK
x	x	x	x	x	0	x	x

Bit 2

PMK0	Interrupt servicing control
0	Interrupt servicing enabled
1	Interrupt servicing disabled

Note: Refer to the RL78/G11 User’s Manual (Hardware) for details on how to set registers.

5.6.9 Status Transition AtoB

Figure5.13 shows the flowchart for status transition AtoB.

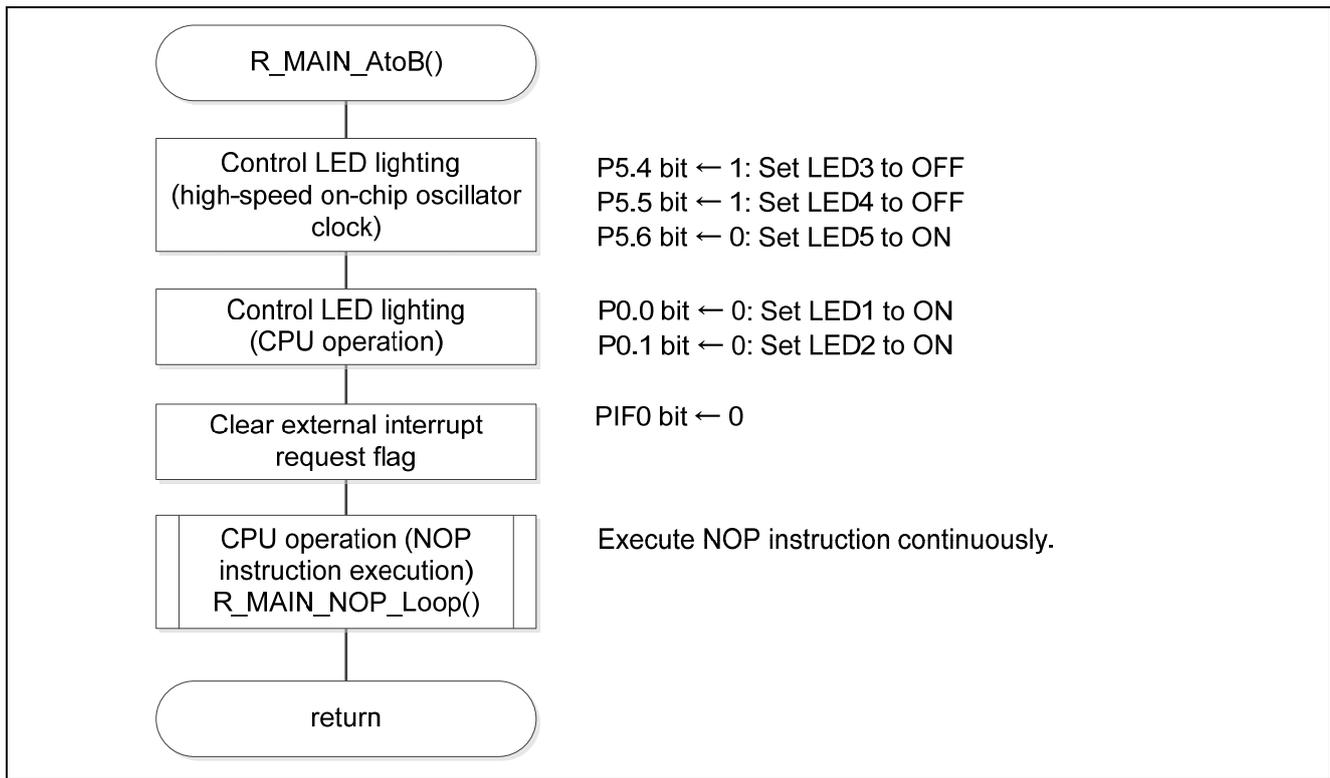


Figure 5.13 Status Transition AtoB

5.6.10 CPU operation (NOP instruction execution)

Figure5.14 shows the flowchart for the CPU operation (NOP instruction execution)

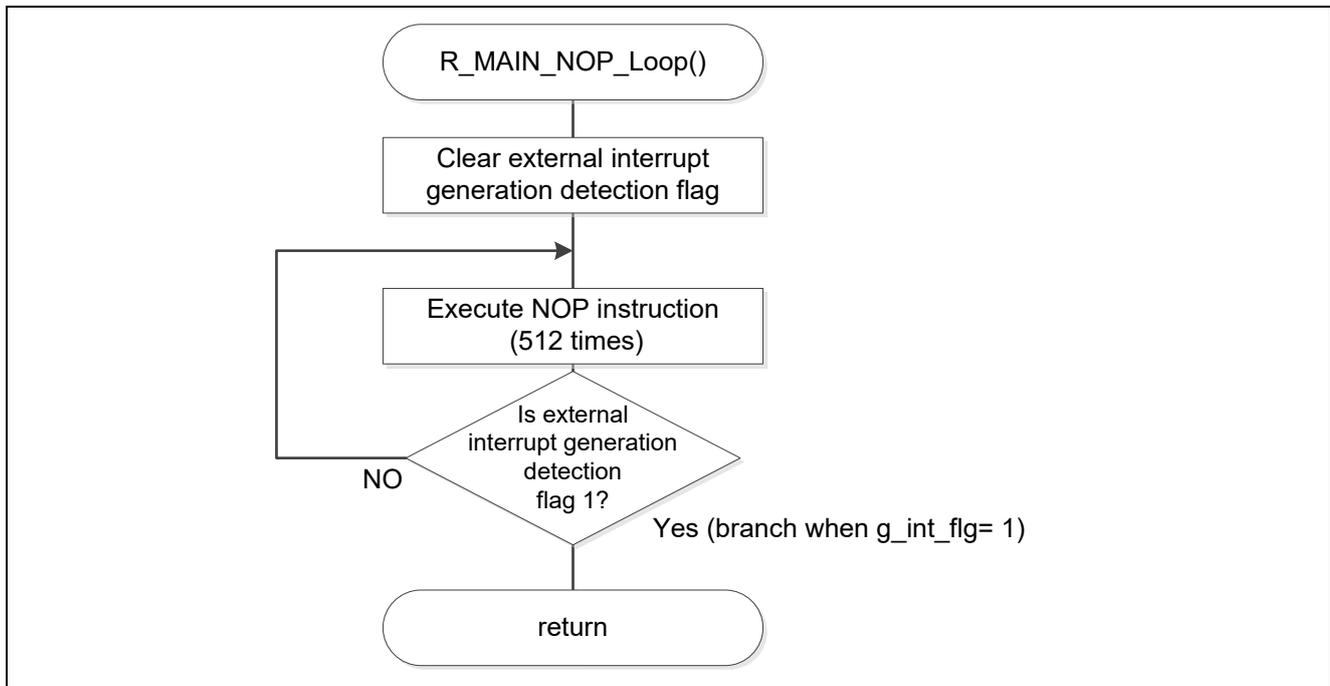


Figure 5.14 CPU Operation (NOP instruction execution)

5.6.11 Status Transition BtoD

Figure5.15 and Figure5.16 shows the flowchart for status transition BtoD.

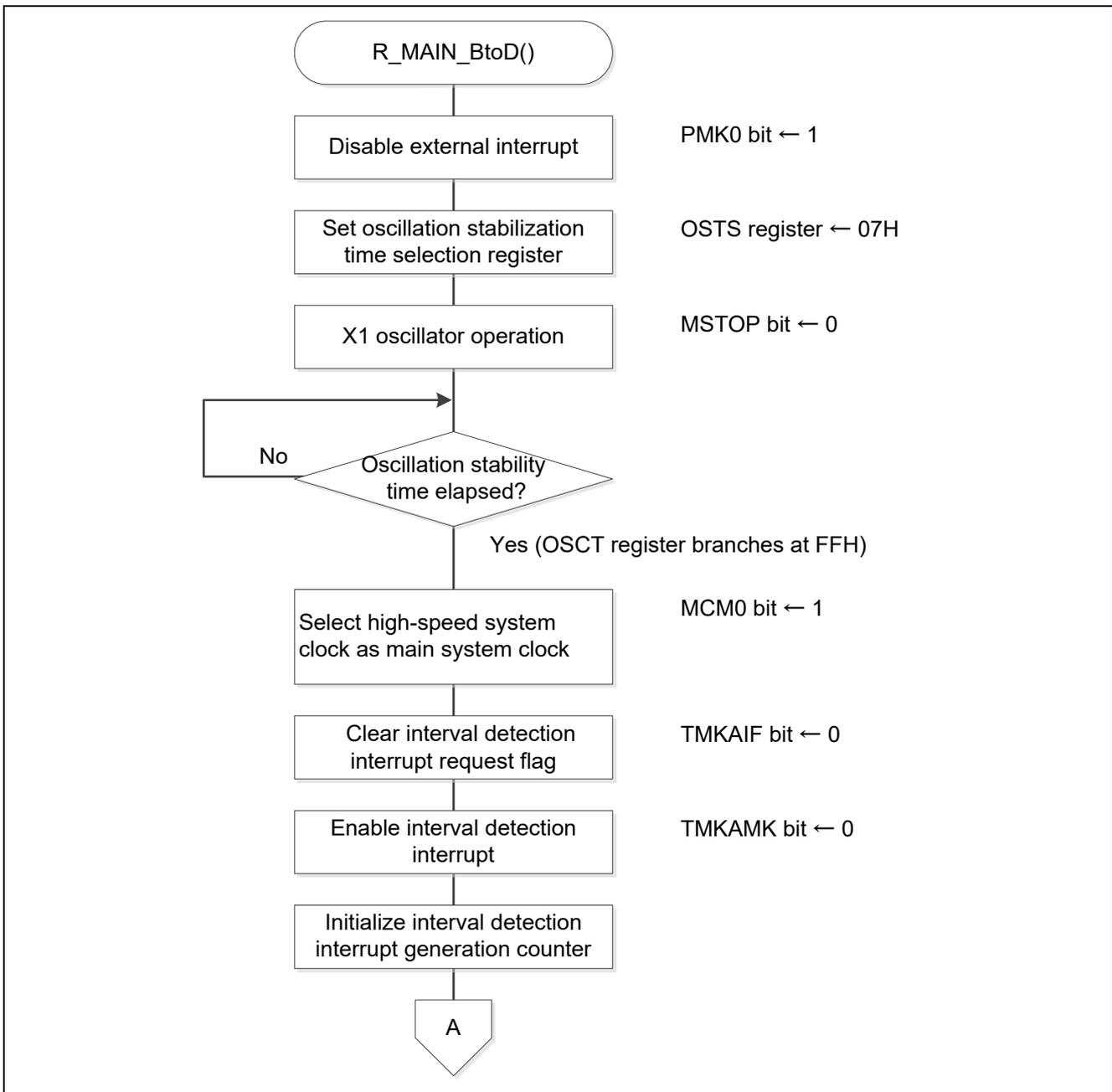


Figure 5.15 Status Transition BtoD (1/2)

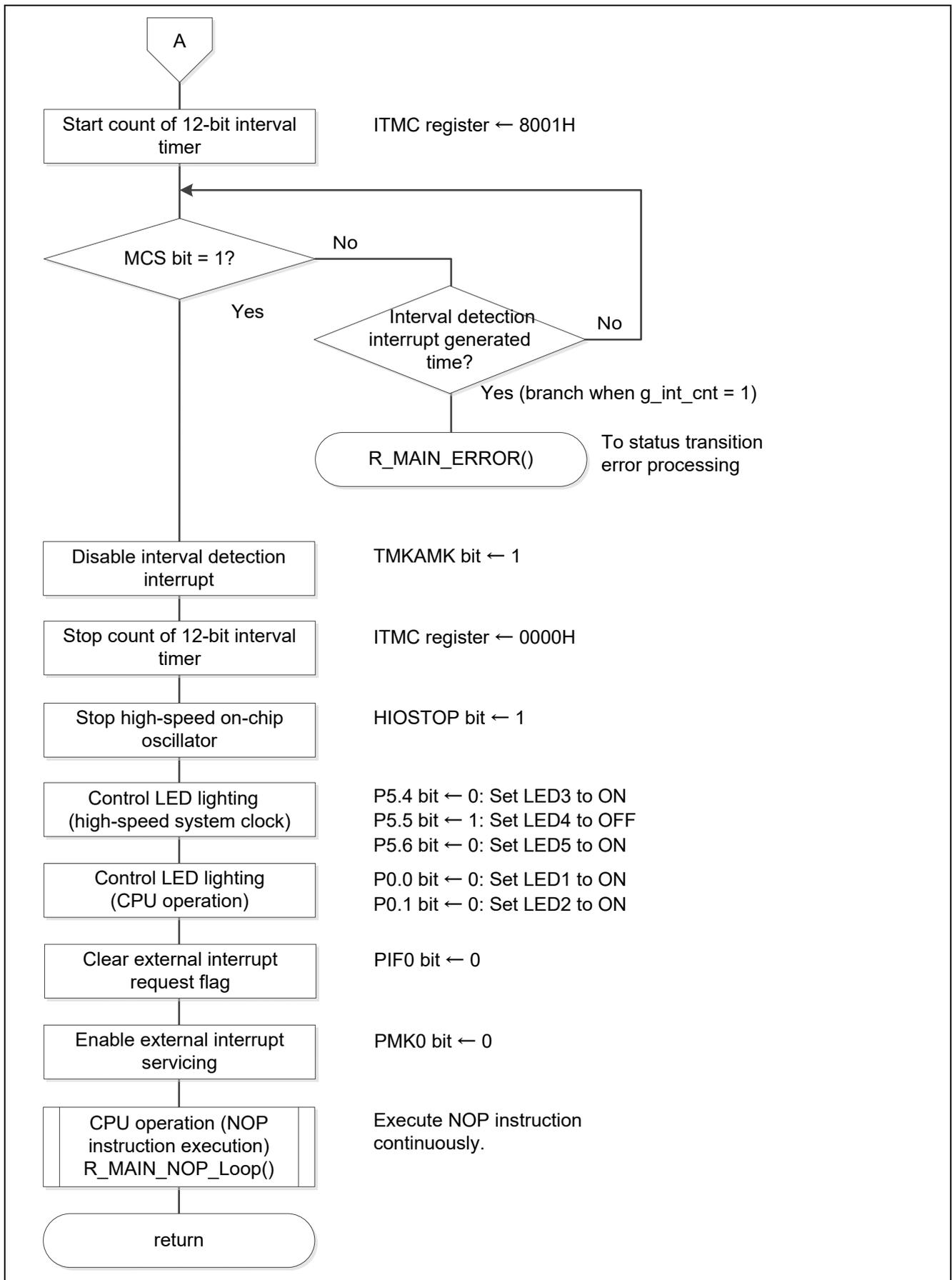


Figure 5.16 Status Transition BtoD (2/2)

5.6.12 Error Processing of Status Transition

Figure5.17 shows the flowchart for error processing of status transition

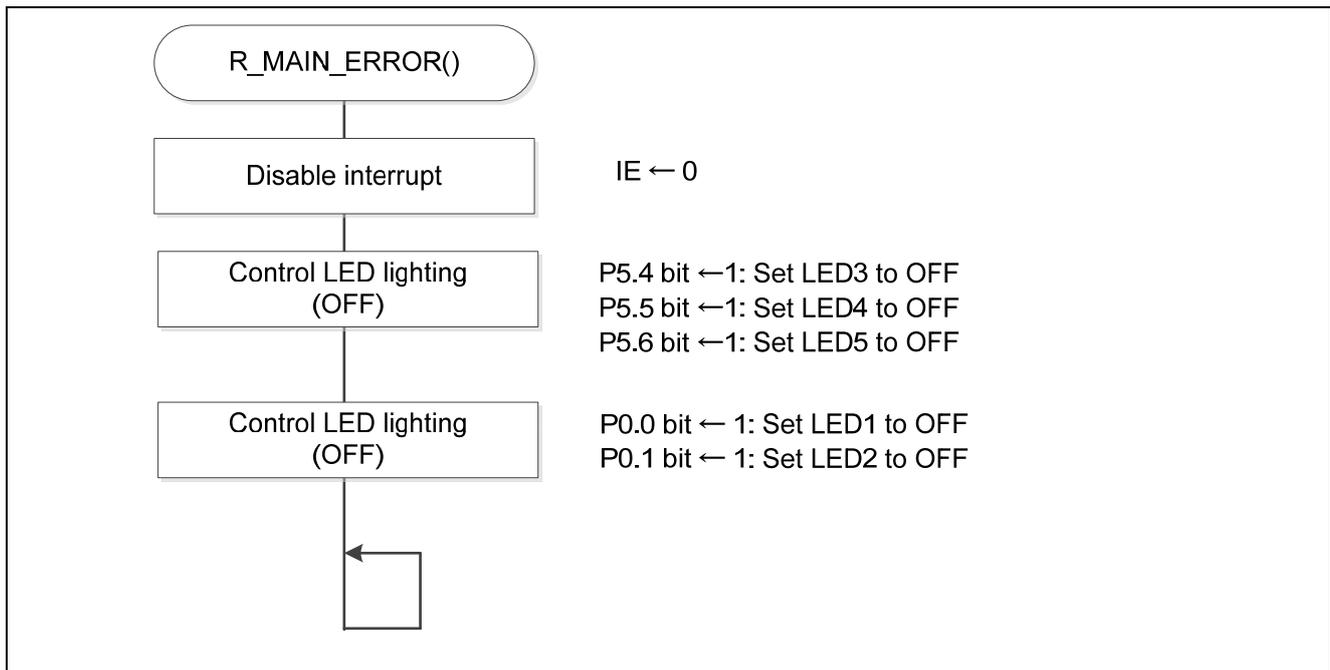


Figure 5.17 Error Processing of Status Transition

5.6.13 Status Transition DtoL

Figure5.18 shows the flowchart for status transition DtoL.

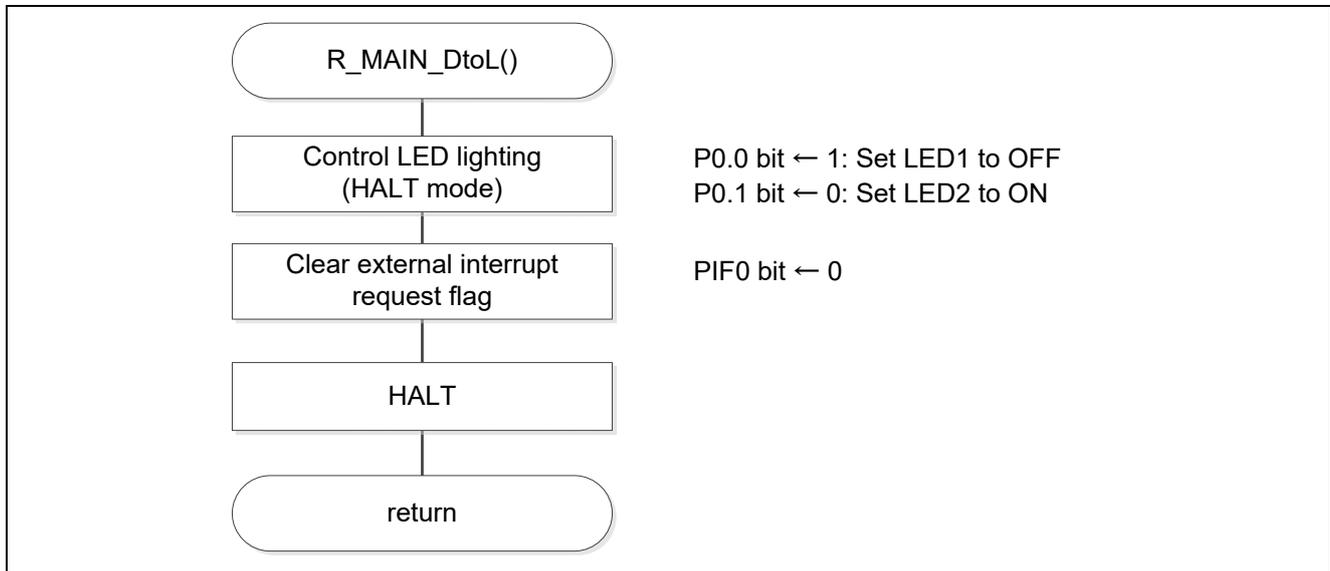


Figure 5.18 Status Transition DtoL

5.6.14 Status Transition LtoD

Figure5.19 shows the flowchart for status transition LtoD.

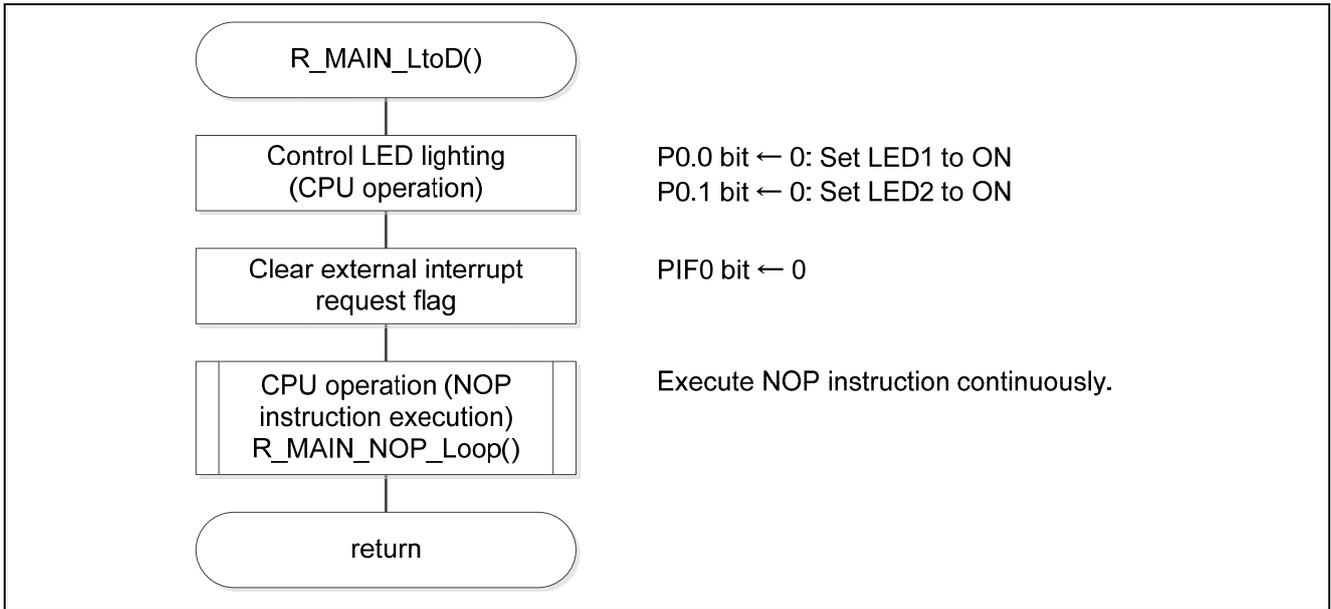


Figure 5.19 Status Transition LtoD

5.6.15 Status Transition DtoM

Figure5.20 shows the flowchart for status transition DtoM.

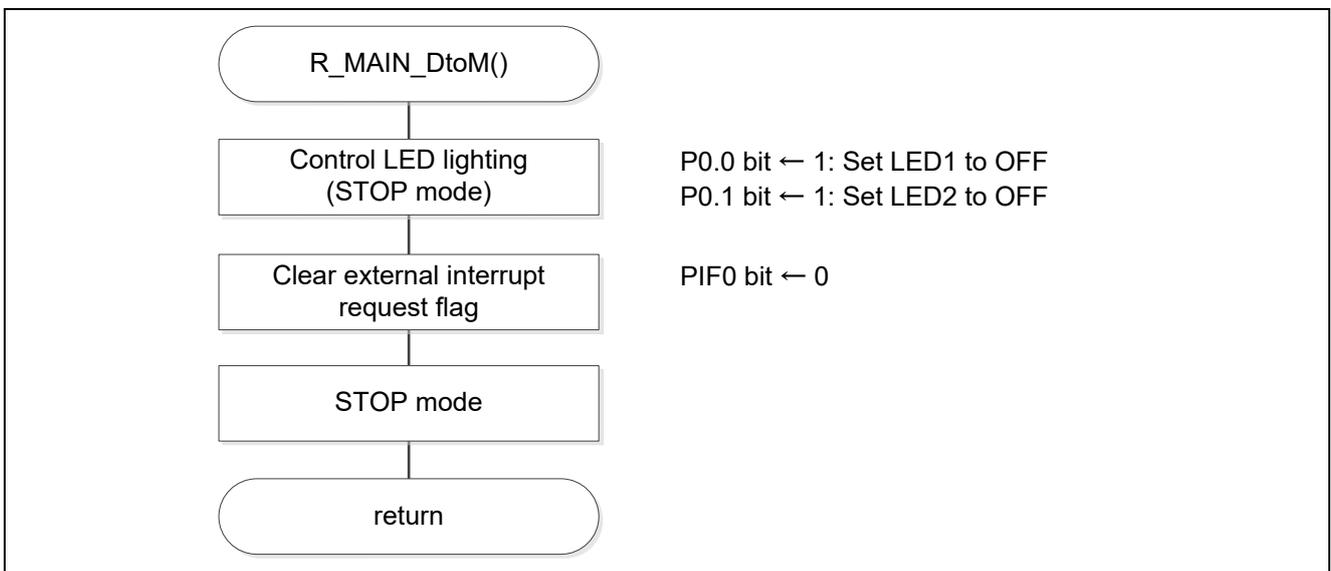


Figure 5.20 Status Transition DtoM

5.6.16 Status Transition MtoD

Figure5.21 shows the flowchart for status transition MtoD.

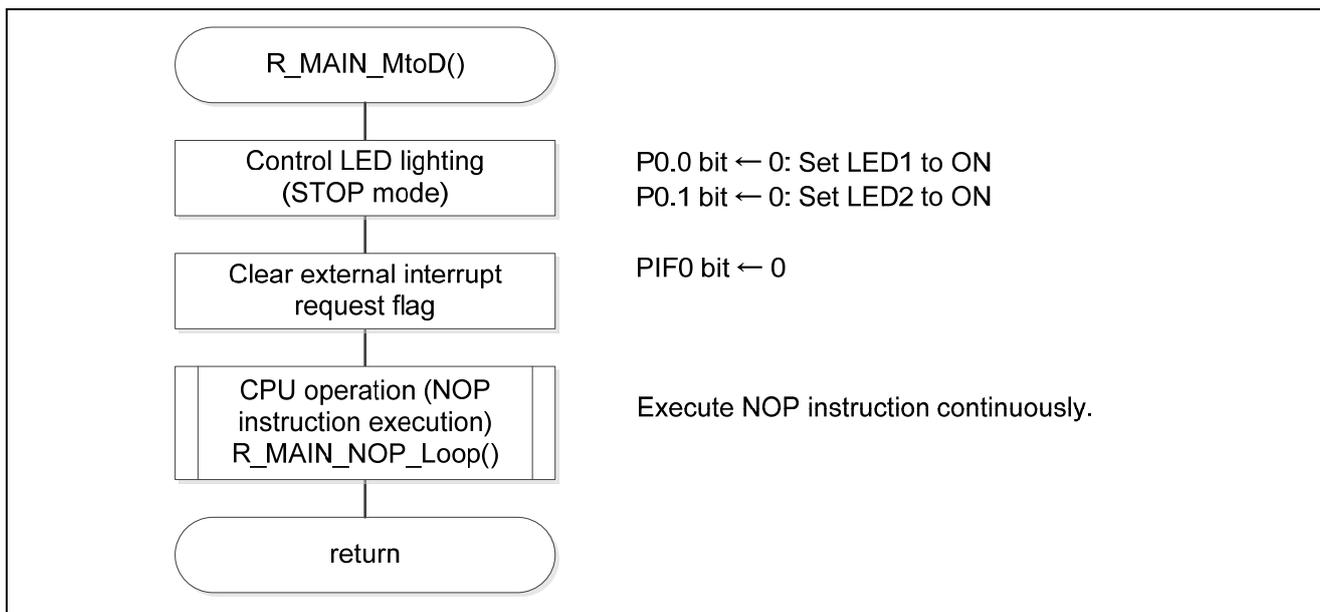


Figure 5.21 Status Transition MtoD

5.6.17 Status Transition DtoB

Figure 5.22 and Figure 5.23 shows the flowchart for status transition DtoB.

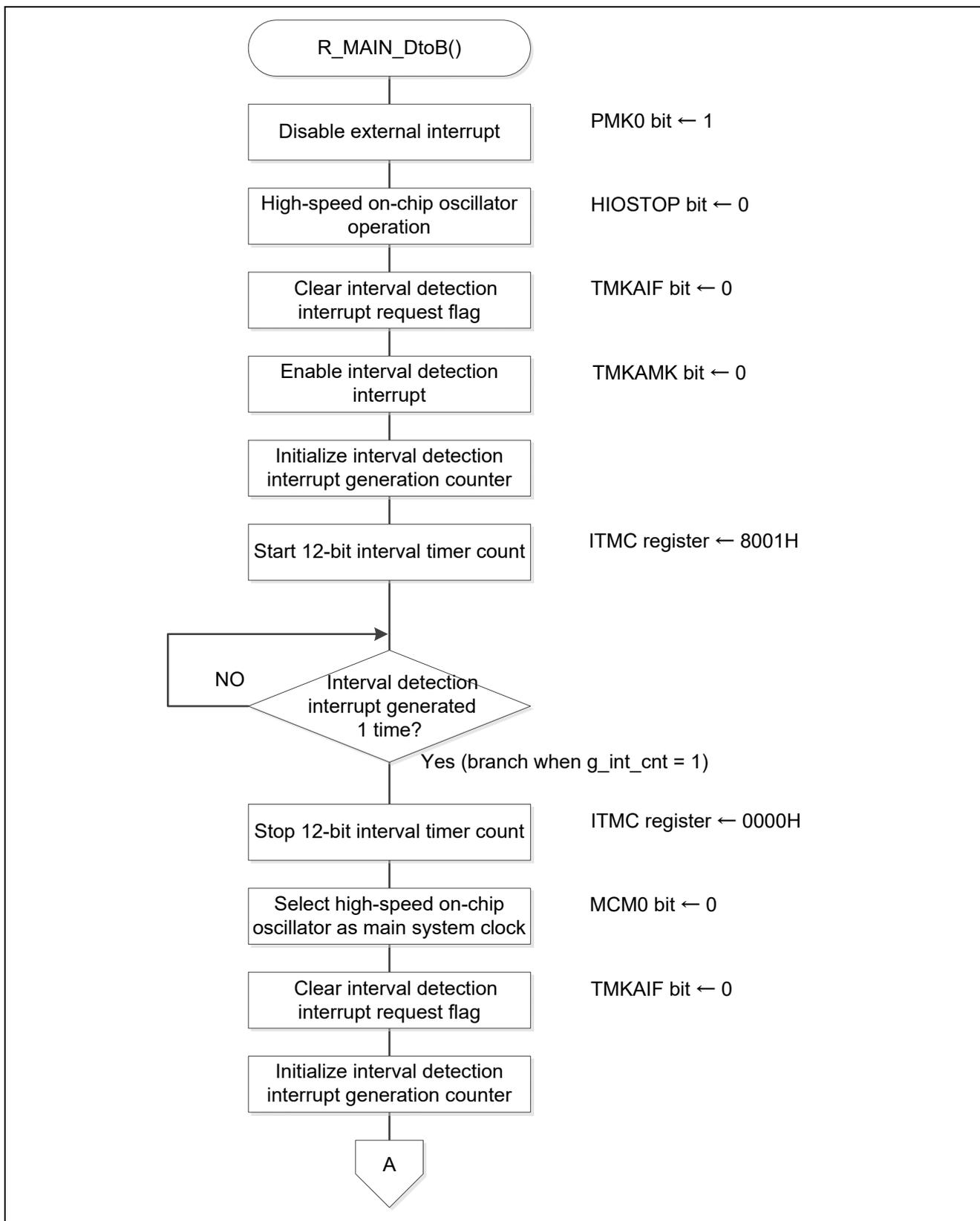


Figure 5.22 Status Transition DtoB (1/2)

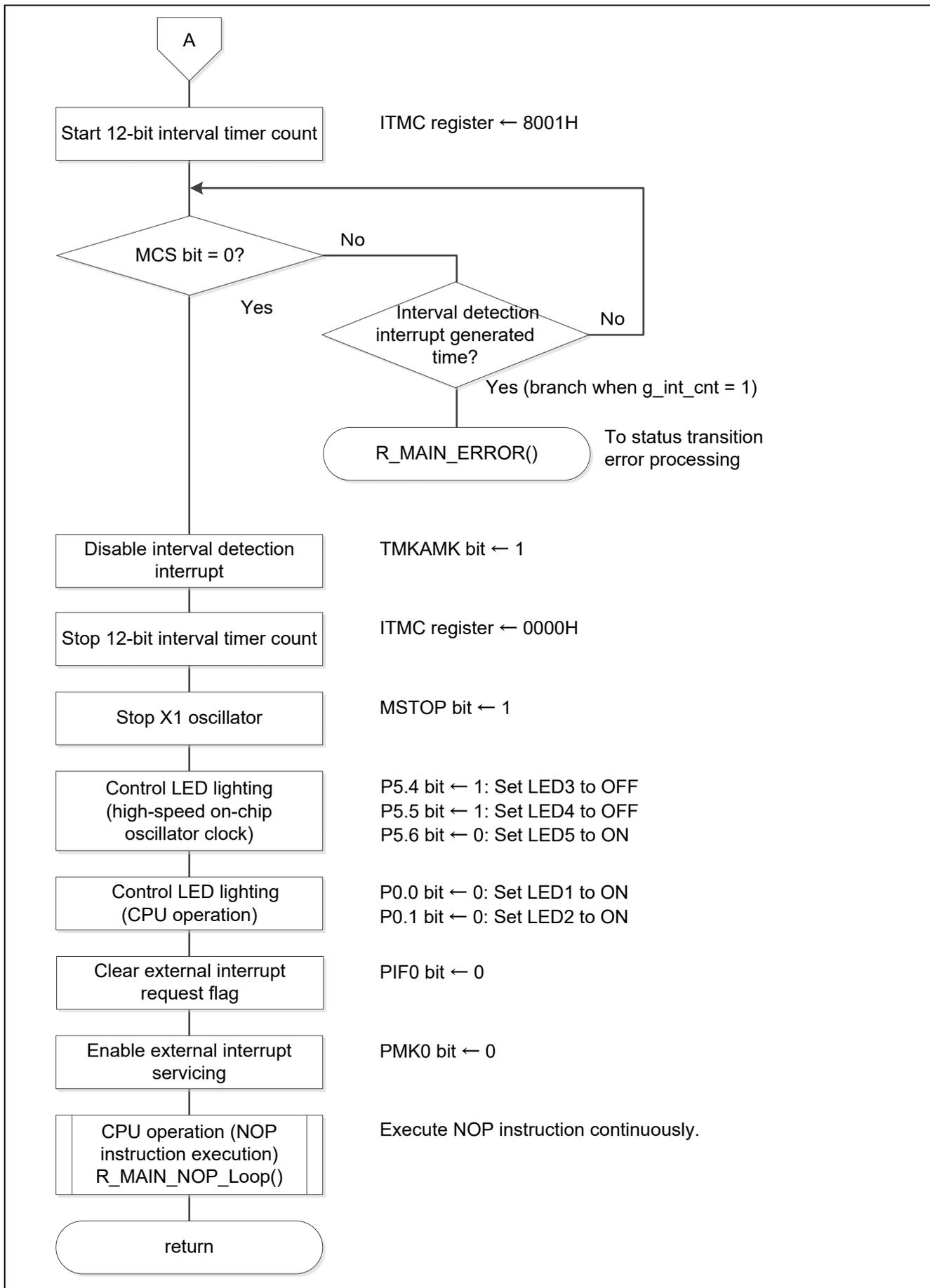


Figure 5.23 Status Transition DtoB(2/2)

5.6.18 Status Transition BtoF

Figure 5.24 shows the flowchart for status transition BtoF.

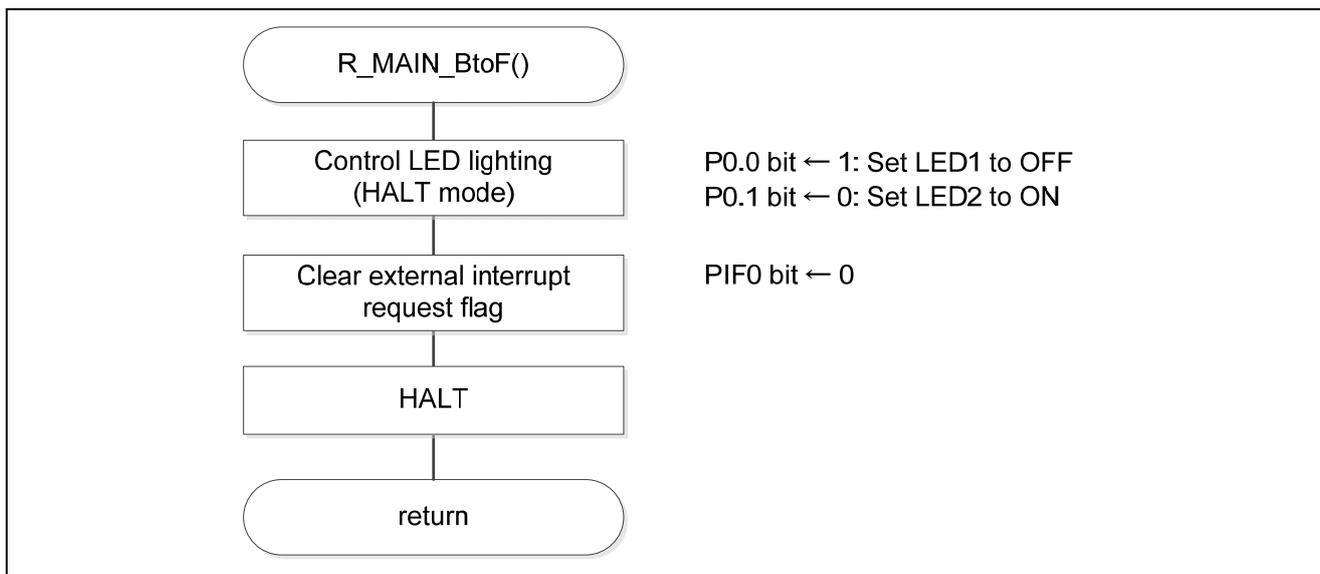


Figure 5.24 Status Transition BtoF

5.6.19 Status Transition FtoB

Figure 5.25 shows the flowchart for status transition FtoB.

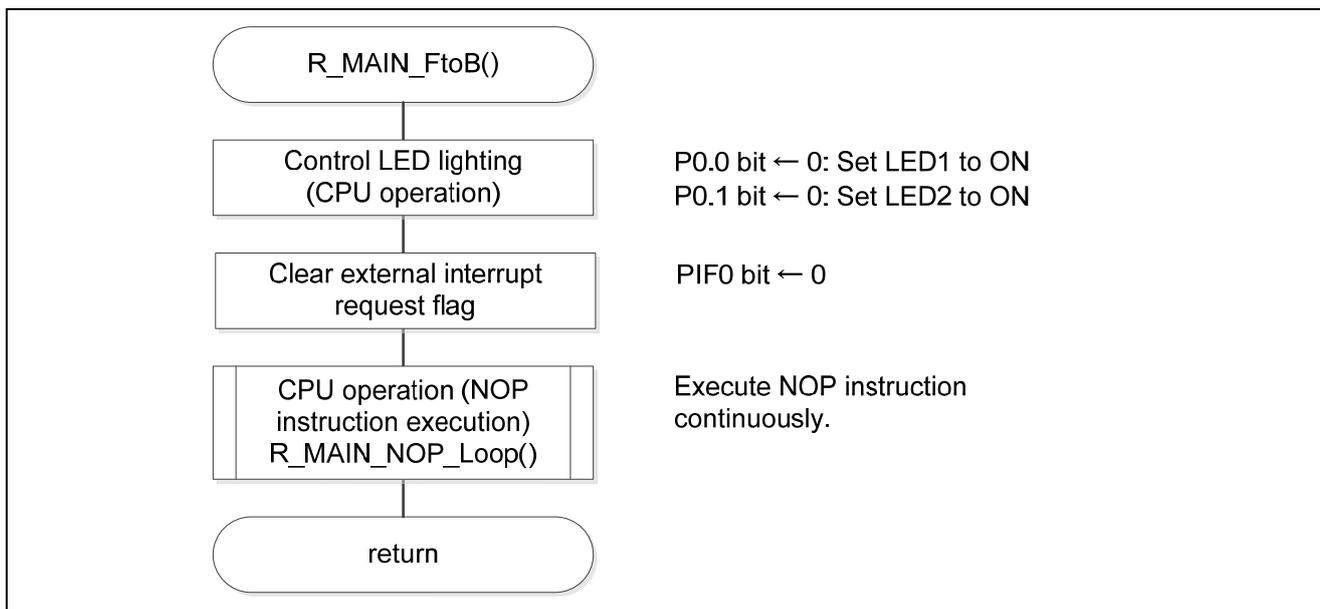


Figure 5.25 Status Transition FtoB

5.6.20 Status Transition BtoG

Figure 5.26 shows the flowchart for status transition BtoG.

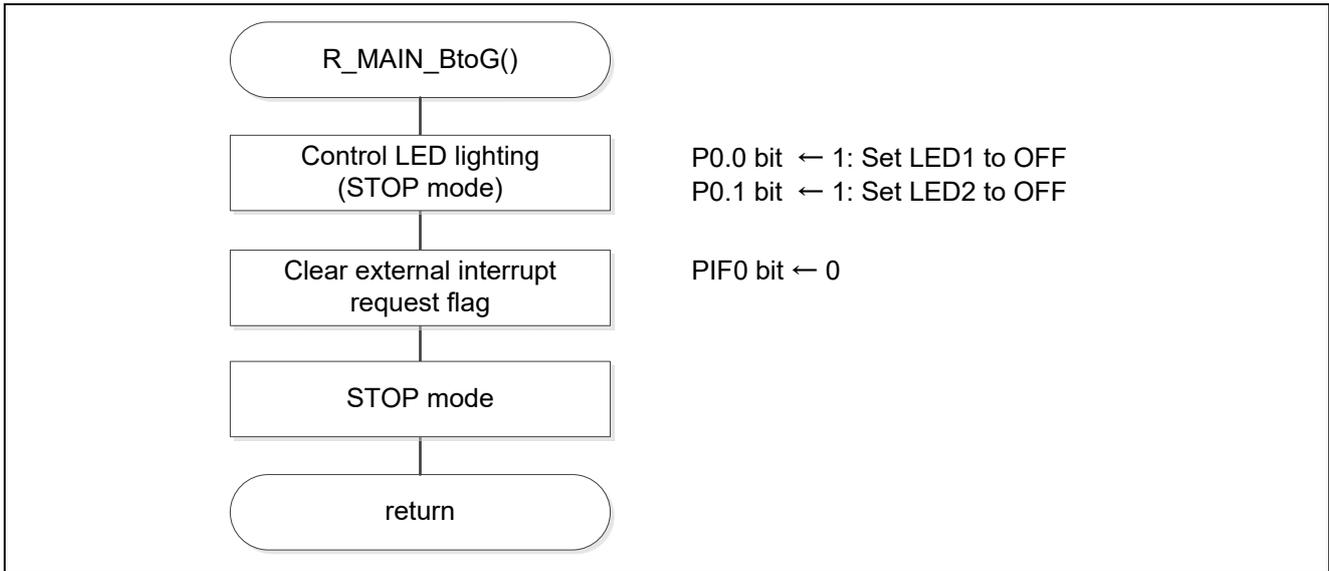


Figure 5.26 Status Transition BtoG

5.6.21 Status Transition GtoB

Figure 5.27 shows the flowchart for status transition GtoB.

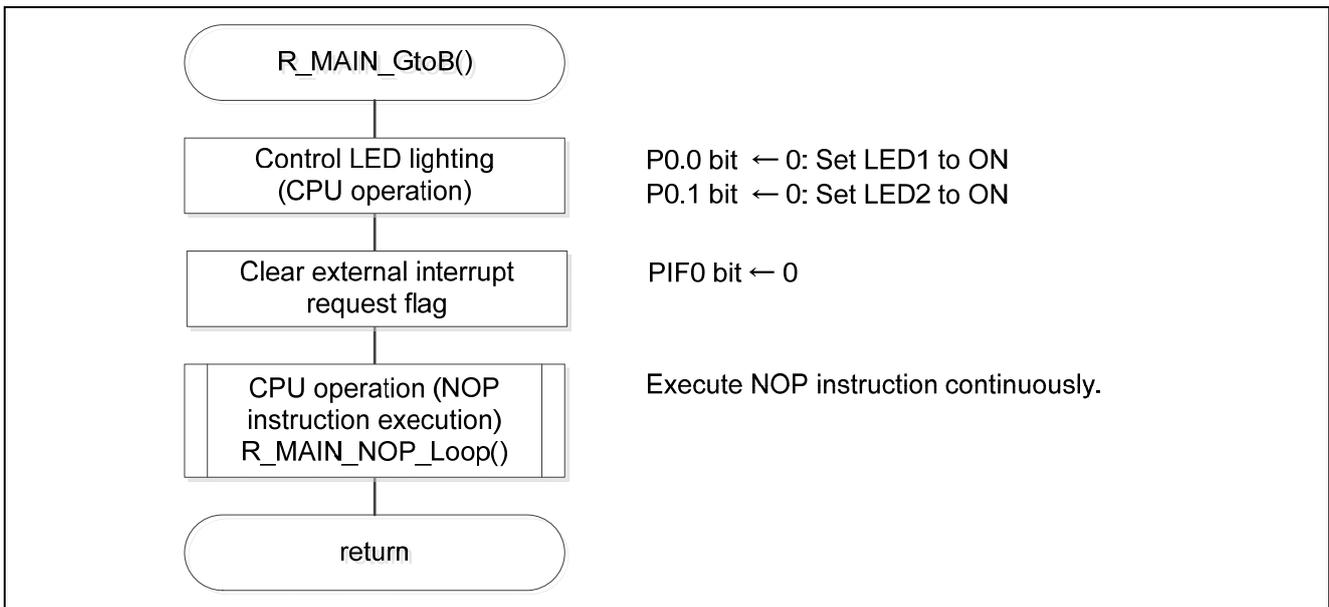


Figure 5.27 Status Transition GtoB

5.6.22 Status Transition BtoH

Figure 5.28 shows the flowchart for status transition BtoH.

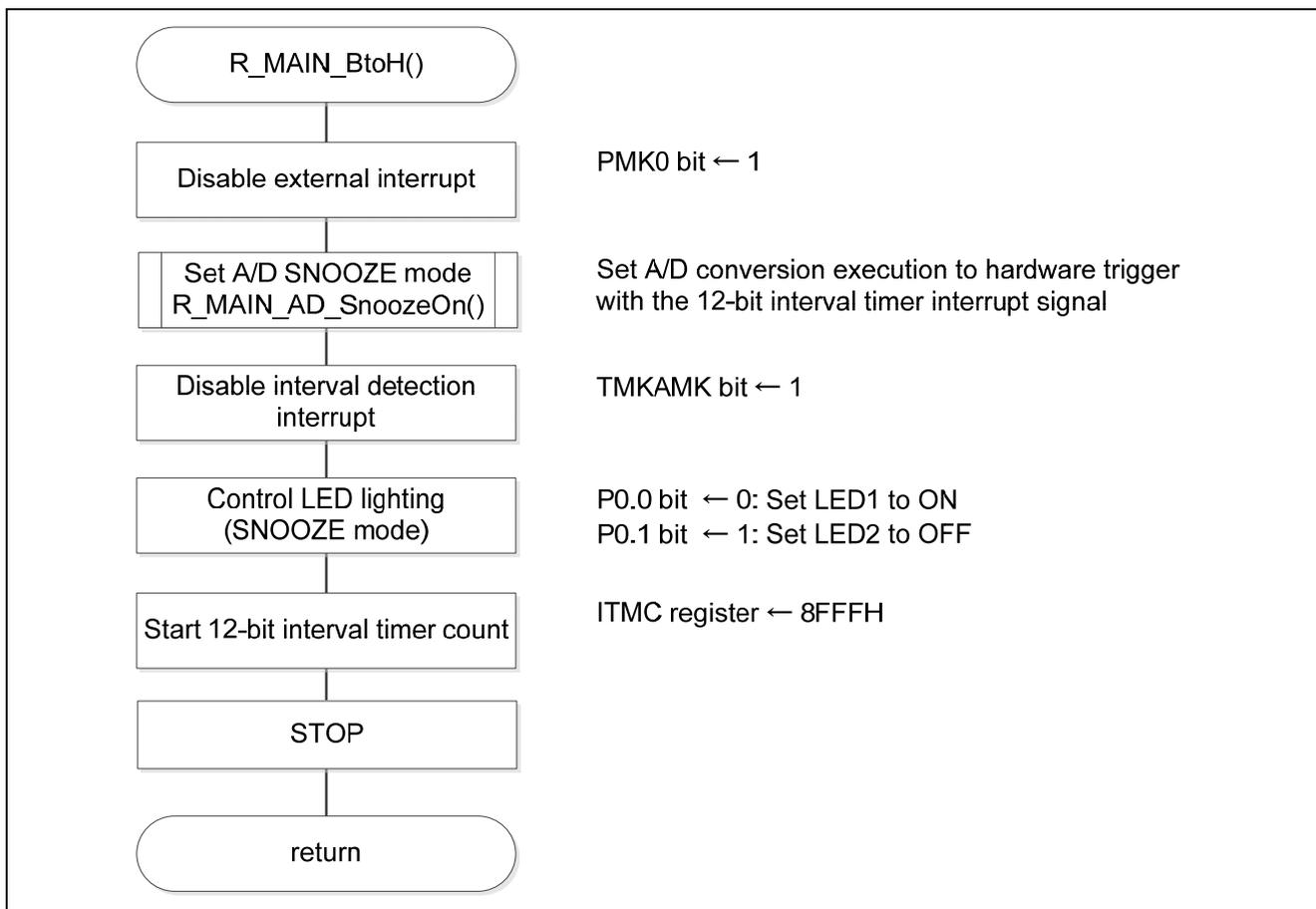


Figure 5.28 Status Transition BtoH

5.6.23 A/D Converter Setting

Figure 5.29 shows the flowchart for setting the A/D converter.

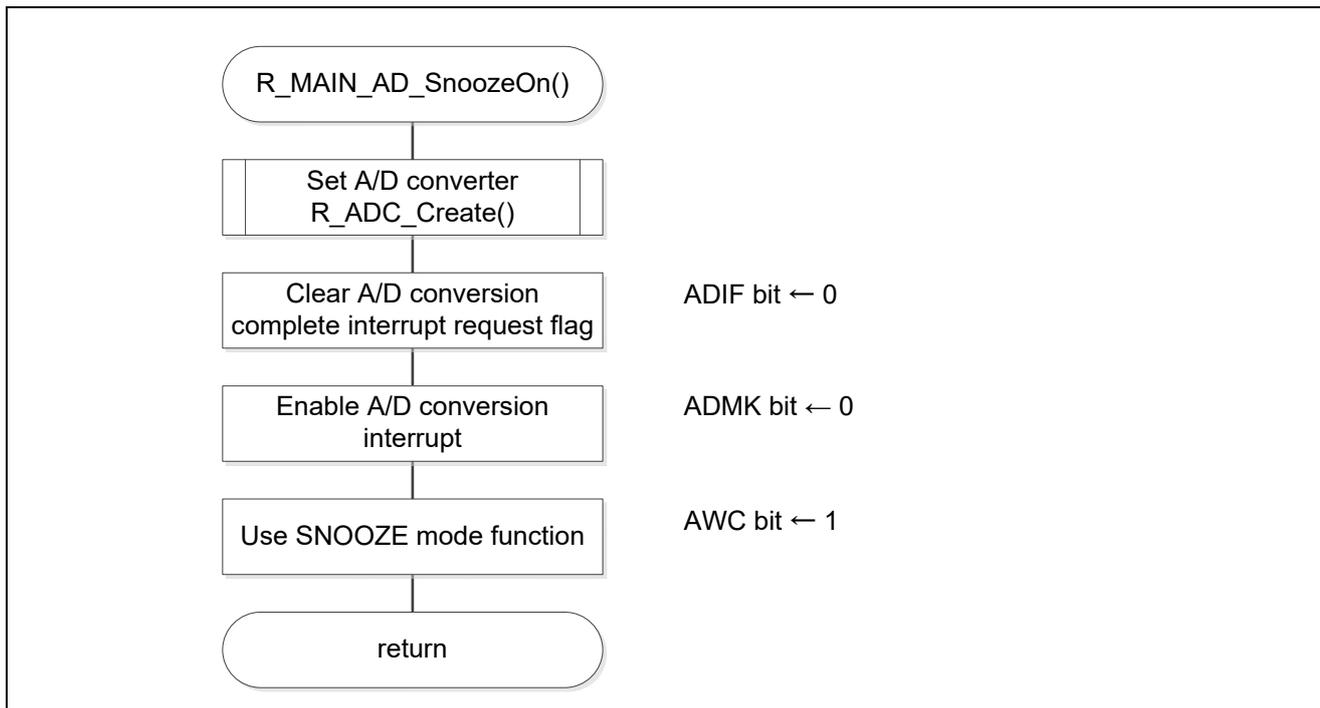


Figure 5.29 A/D Converter Setting

SNOOZE mode setting

- A/D converter mode register 2 (ADM2)  
Set SNOOZE mode.

Symbol: ADM2

7	6	5	4	3	2	1	0
ADREFP1	ADREFP0	ADREFM	0	ADCRK	AWC	0	ADTYP
x	x	x	0	x	<b>1</b>	0	x

Bit 2

AWC	Specification of SNOOZE mode
0	Do not use the SNOOZE mode function
<b>1</b>	<b>Use the SNOOZE mode function</b>

Note: Refer to the RL78/G11 User’s Manual (hardware) for detailed explanations on how to set registers.

5.6.24 A/D Converter Initial Setting

Figure 5.30 shows the flowchart for setting the A/D converter.

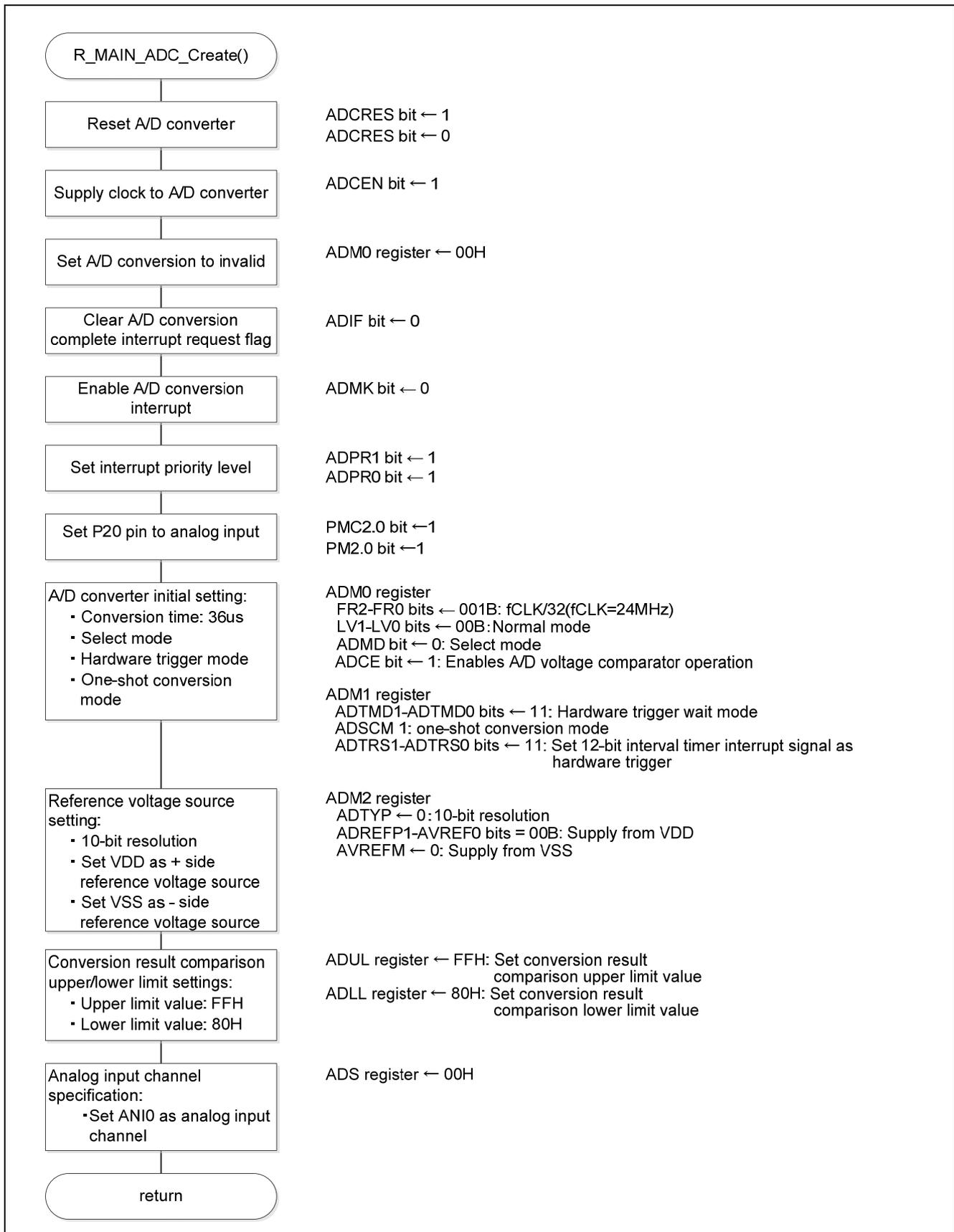


Figure 5.30 A/D Converter Initial Setting

## A/D conversion time and operation mode settings

- A/D converter mode register 0 (ADM0)  
Control the A/D conversion operation.  
Specify the A/D conversion channel selection mode.

Symbol: ADM0

7	6	5	4	3	2	1	0
ADCS	ADMD	FR2	FR1	FR0	LV1	LV0	ADCE
x	<b>0</b>	<b>0</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>1</b>

## Bit 6

ADMD	Specification of A/D channel selection mode
<b>0</b>	<b>Select mode</b>
1	Scan mode

## Bits 5-1

ADM0					Mode	Conversion Time					Conversion clock (f <sub>AD</sub> )			
FR2	FR1	FR0	LV1	LV0		f <sub>CLK</sub> = 1MHz	f <sub>CLK</sub> = 4MHz	f <sub>CLK</sub> = 8MHz	f <sub>CLK</sub> = 16MHz	f <sub>CLK</sub> = 24MHz				
0	0	0	<b>0</b>	<b>0</b>	<b>Normal 1</b>	Setting prohibited	Setting prohibited	Setting prohibited	108 μs	72 μs	f <sub>CLK</sub> /64			
<b>0</b>	<b>0</b>	<b>1</b>							108 μs	54 μs	<b>36 μs</b>	f <sub>CLK</sub> /32		
0	1	0							108 μs	54 μs	27 μs	18 μs	f <sub>CLK</sub> /16	
0	1	1							54 μs	27 μs	13.5 μs	9 μs	f <sub>CLK</sub> /8	
1	0	0							40.5 μs	20.25 μs	10.125 μs	6.75 μs	f <sub>CLK</sub> /6	
1	0	1							135 μs	33.75 μs	16.875 μs	8.4375 μs	5.625 μs	f <sub>CLK</sub> /5
1	1	0							108 μs	27 μs	13.5 μs	6.75 μs	4.5 μs	f <sub>CLK</sub> /4
1	1	1							54 μs	13.5 μs	6.75 μs	3.375 μs	2.25 μs	f <sub>CLK</sub> /2

## Bit 0

ADCE	A/D voltage comparator operation control
0	Stops A/D enables comparator operation
<b>1</b>	<b>Enables A/D voltage comparator operation</b>

Note: Refer to the RL78/G11 User's Manual (hardware) for detailed explanations on how to set registers.

## A/D conversion trigger mode setting

- A/D converter mode register 1 (ADM1)  
Select the A/D conversion trigger mode.  
Specify the A/D conversion operation mode.

Symbol: ADM1

7	6	5	4	3	2	1	0
ADTMD1	ADTMD0	ADSCM	0	0	0	ADTRS1	ADTRS0
<b>1</b>	<b>1</b>	<b>1</b>	0	0	0	<b>1</b>	<b>1</b>

Bits 7-6

ADTMD1	ADTMD0	Selection of the A/D conversion trigger mode
0	—	Software trigger mode
1	0	Hardware trigger no-wait mode
<b>1</b>	<b>1</b>	<b>Hardware trigger wait mode</b>

Bit 5

ADSCM	Specification of the A/D conversion mode
0	Sequential conversion mode
<b>1</b>	<b>One-shot conversion mode</b>

Bits 1-0

ADTRS1	ADTRS0	Selection of the hardware trigger signal
0	0	End of timer channel 01 count or capture interrupt signal (INTTM01)
0	1	Event signal selected by ELC
1	0	Setting prohibited
<b>1</b>	<b>1</b>	<b>12-bit interval timer interrupt signal (INTIT)</b>

Note: Refer to the RL78/G11 User's Manual (hardware) for detailed explanations on how to set registers.

## Reference voltage source setting

- A/D converter mode register 2 (ADM2)

Set the reference voltage source.

Symbol: ADM2

7	6	5	4	3	2	1	0
ADREFP1	ADREFP0	ADREFM	0	ADCRK	AWC	0	ADTYP
0	0	0	0	0	0	0	0

## Bits 7-6

ADREFP1	ADREFP0	Selection of the + side reference voltage source of the A/D converter
0	0	Supplied from V <sub>DD</sub>
0	1	Supplied from P20/AV <sub>REFP</sub> /ANI0
1	0	Supplied from the internal reference voltage (1.45 V)
1	1	Setting prohibited

## Bit 5

ADREFM	Selection of the - side reference voltage source of the A/D converter
0	Supplied from V <sub>SS</sub>
1	Supplied from P21/AV <sub>REFM</sub> /ANI1

## Bit 3

ADCRK	Checking the upper and lower limit conversion result values
0	The interrupt signal (INTAD) is output when ADLL register $\leq$ ADCR register $\leq$ ADUL.
1	The interrupt signal (INTAD) is output when ADCR register $<$ ADLL register, and ADUL register $<$ ADCR register.

## Bit 2

AWC	Specification of the SNOOZE mode
0	Do not use the SNOOZE mode function.
1	Use the SNOOZE mode function.

## Bit 0

ADTYP	Selection of the A/D conversion resolution
0	10-bit resolution
1	8-bit resolution

Note: Refer to the RL78/G11 User's Manual (hardware) for detailed explanations on how to set registers.

## Conversion result comparison upper/lower limit settings

- Conversion result comparison upper limit setting register (ADUL)
  - Conversion result comparison lower limit setting register (ADLL)
- Set conversion result comparison upper/lower limit values.

Symbol: ADUL

7	6	5	4	3	2	1	0
ADUL7	ADUL6	ADUL5	ADUL4	ADUL3	ADUL2	ADUL1	ADUL0
<b>1</b>							

Symbol: ADLL

7	6	5	4	3	2	1	0
ADLL7	ADLL6	ADLL5	ADLL4	ADLL3	ADLL2	ADLL1	ADLL0
<b>1</b>	<b>0</b>						

## Input channel specification

- Analog input channel specification register (ADS)
- Specify the input channel of the analog voltage to be A/D converted.

Symbol: ADS

7	6	5	4	3	2	1	0
ADISS	0	0	ADS4	ADS3	ADS2	ADS1	ADS0
<b>0</b>	0	0	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>

Bits 7, 4-0

ADISS	ADS4	ADS3	ADS2	ADS1	ADS0	Analog input channel	Input source
<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>ANI0</b>	<b>P20/ANI0 /AV<sub>REFP</sub> pin</b>
0	0	0	0	0	1	ANI1	P21/ANI1 /AV <sub>REFM</sub> pin
0	0	0	0	1	0	ANI2	P22/ANI2 pin
0	0	0	0	1	1	ANI3	P23/ANI3 pin
0	1	0	0	0	0	ANI16	P01/ANI16 pin
0	1	0	0	0	1	ANI17	P00/ANI17 pin
0	1	0	0	1	0	ANI18	P33/ANI18 pin
0	1	0	0	1	1	ANI19	P32/ANI19 pin
0	1	0	1	0	0	ANI20	P31/ANI20 pin
0	1	0	1	0	1	ANI21	P30/ANI21 pin
0	1	0	1	1	0	ANI22	P56/ANI22 pin
0	1	0	1	1	1	—	PGAOUT(PGA output)
1	0	0	0	0	0	—	Temperature sensor 0 output
1	0	0	0	0	1	—	Internal reference voltage output (1.45 V)
Other than the above						Setting prohibited	

Note: Refer to the RL78/G11 User's Manual (hardware) for detailed explanations on how to set registers.

5.6.25 Status Transition HtoB

Figure 5.31 shows the status transition HtoB.

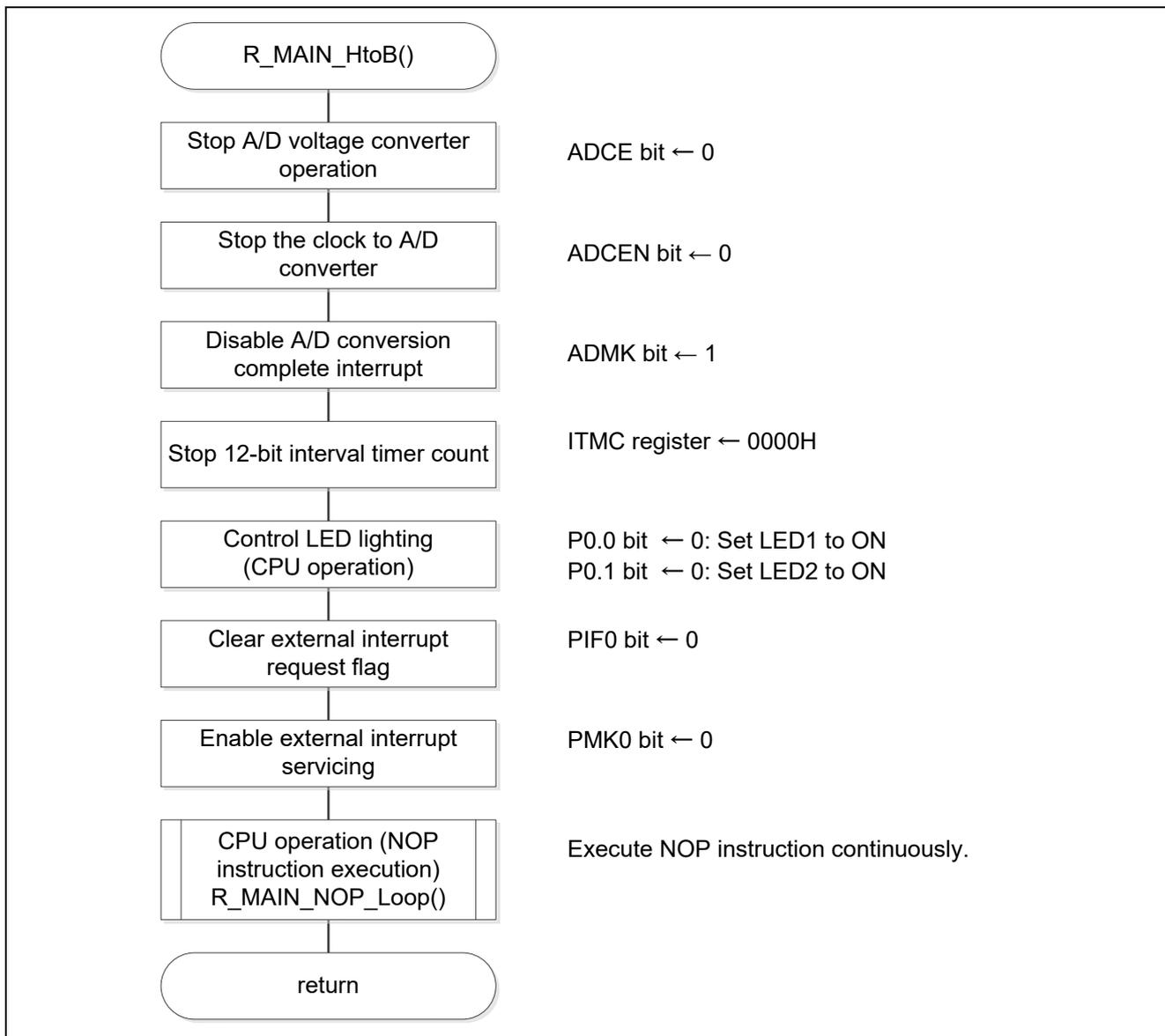


Figure 5.31 Status Transition HtoB

5.6.26 Status Transition BtoC

Figure 5.32 and Figure 5.33 shows the status transition BtoC.

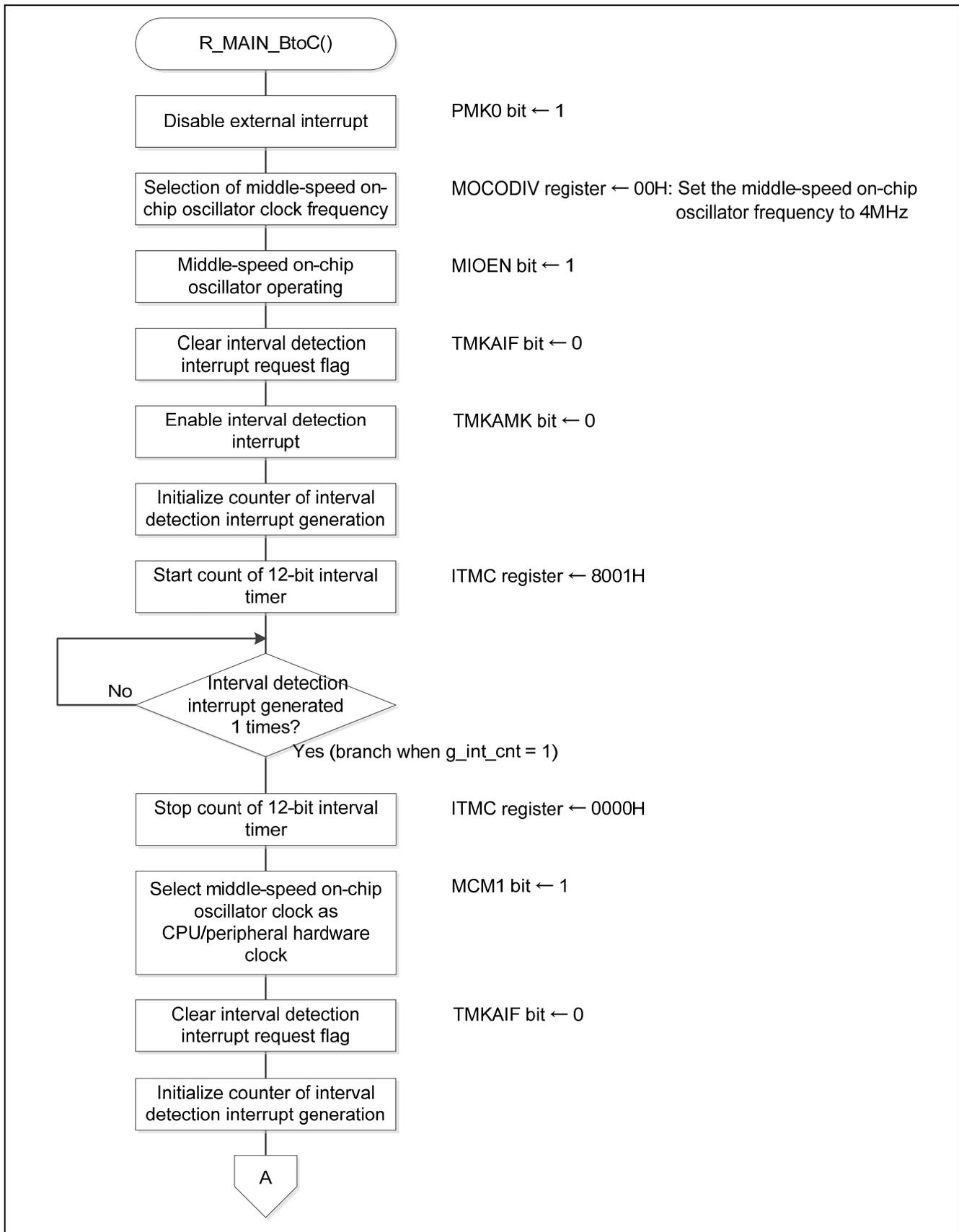


Figure 5.32 Status Transition BtoC(1/2)

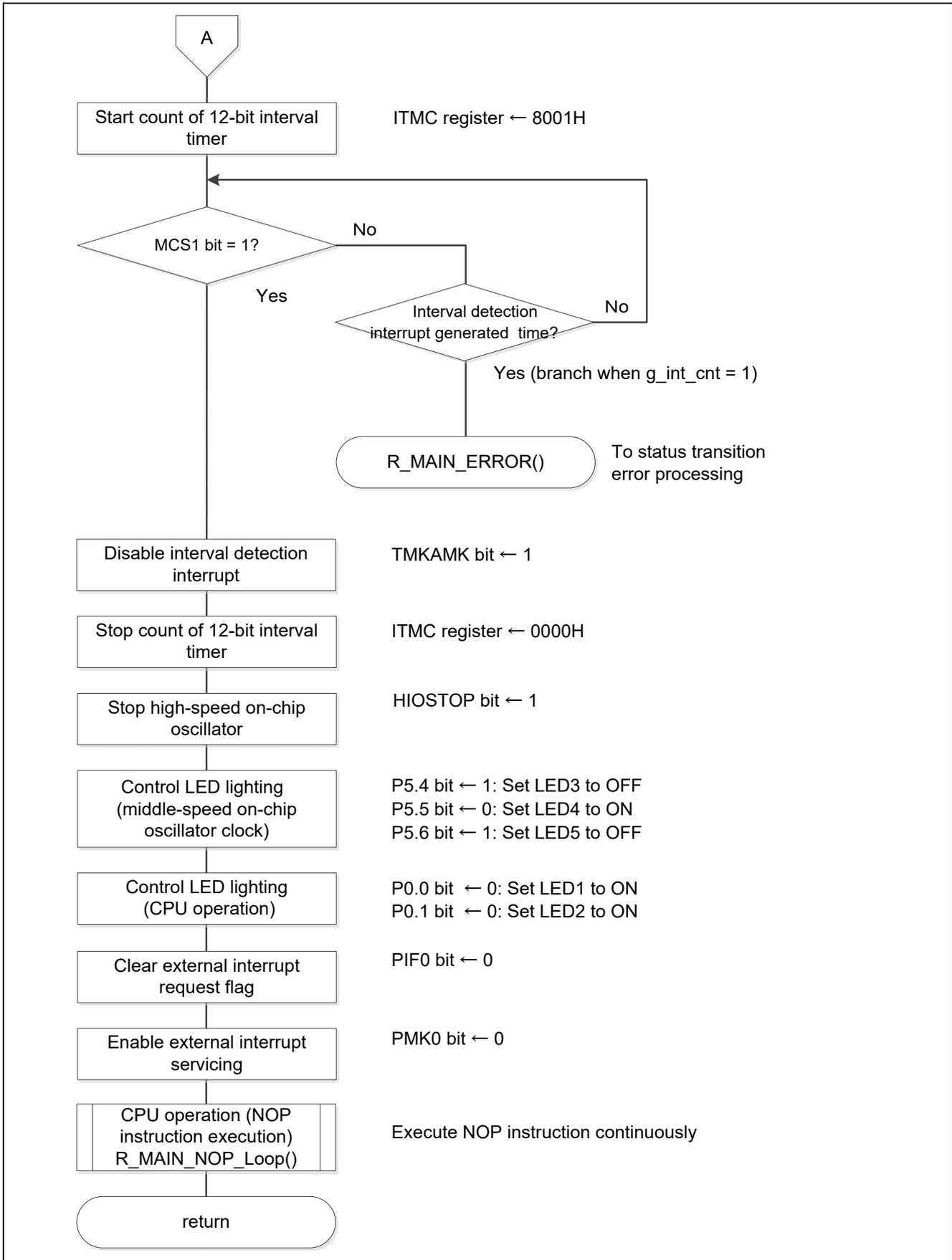


Figure 5.33 Status Transition BtoC(2/2)

5.6.27 Status Transition CtoD

Figure 5.34 and Figure 5.35 shows the status transition CtoD.

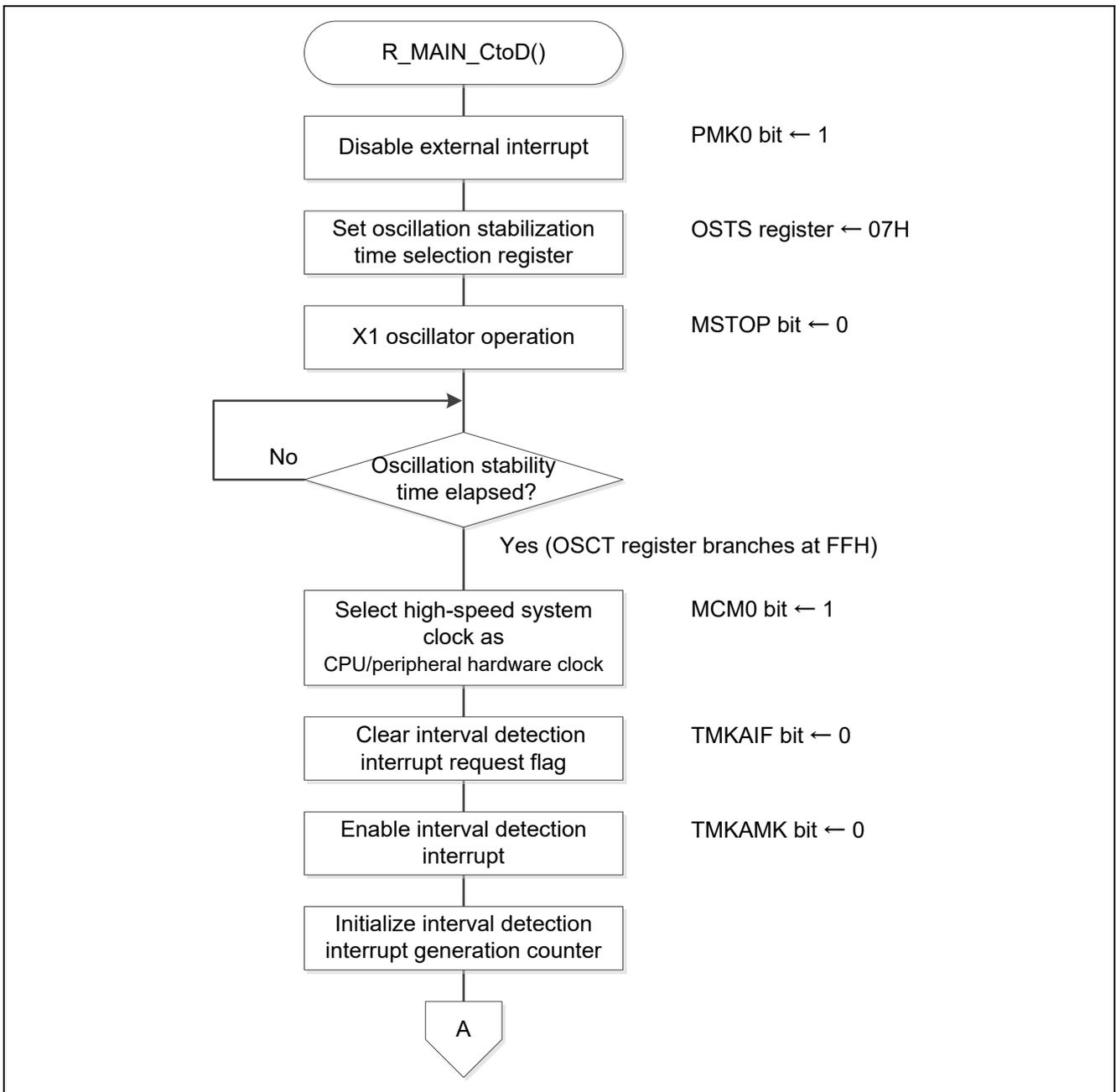


Figure 5.34 Status Transition CtoD(1/2)

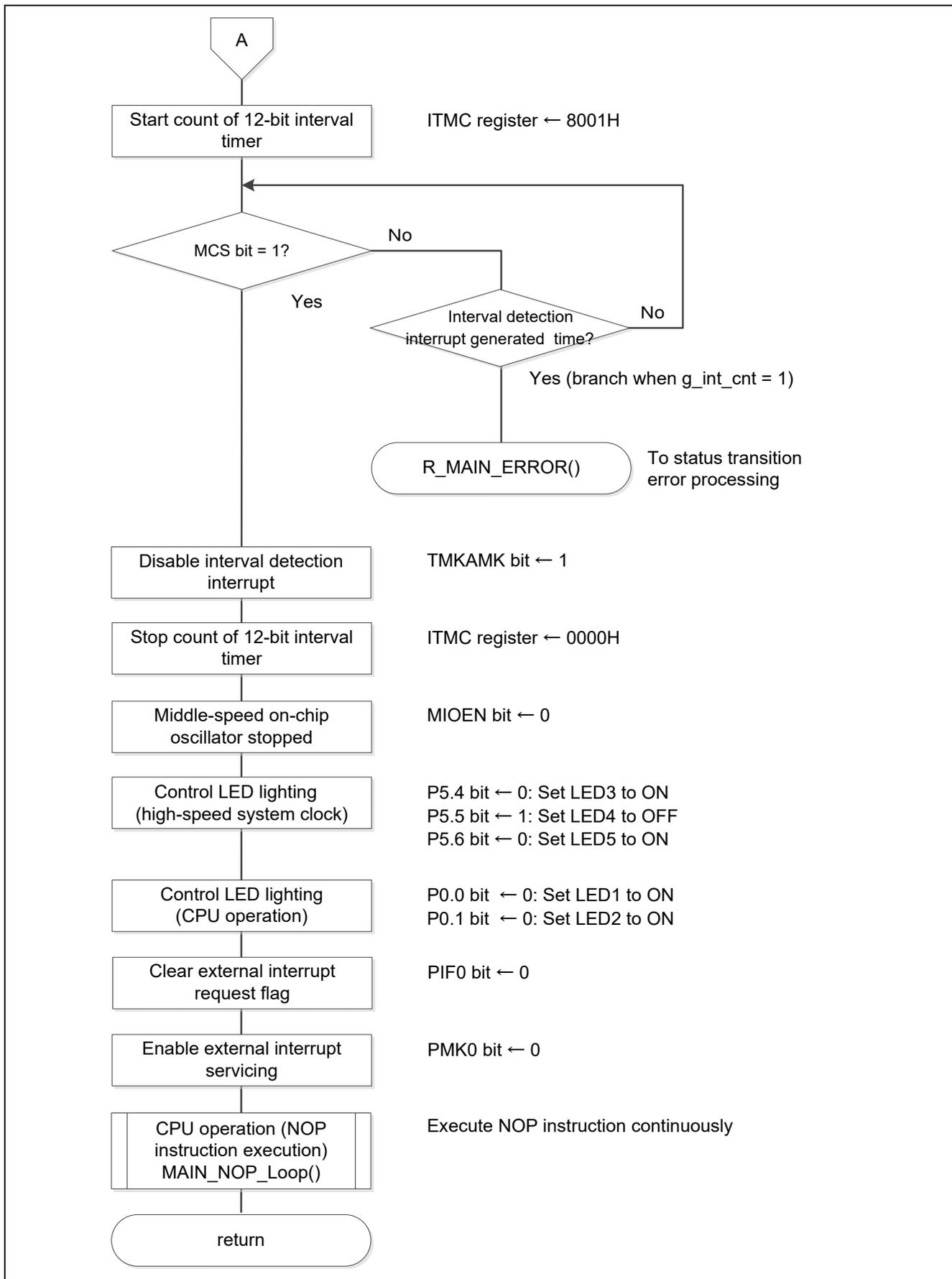


Figure 5.35 Status Transition CtoD(2/2)

5.6.28 Status Transition DtoE

Figure 5.36 and Figure 5.37 shows the status transition DtoE.

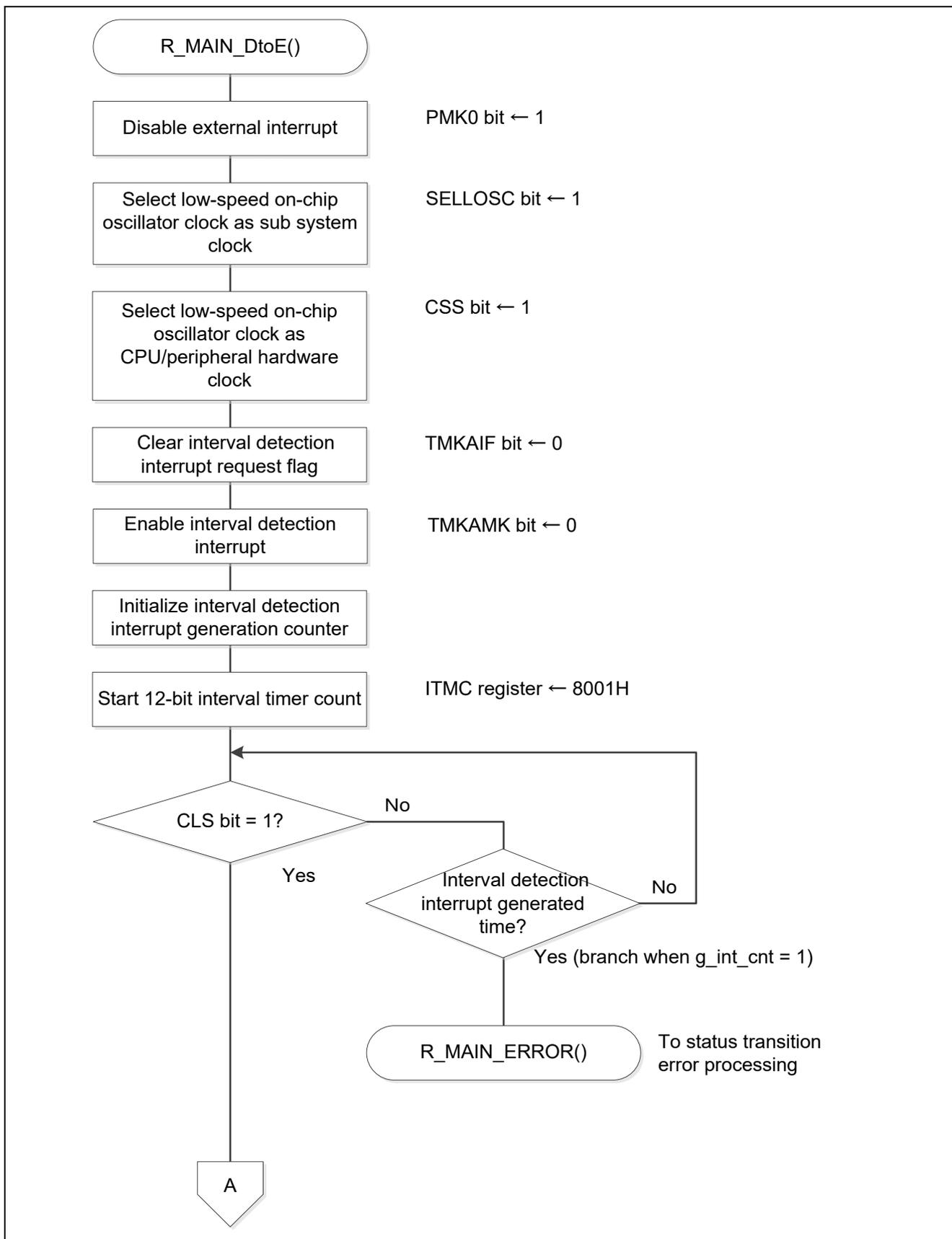


Figure 5.36 Status Transition DtoE(1/2)

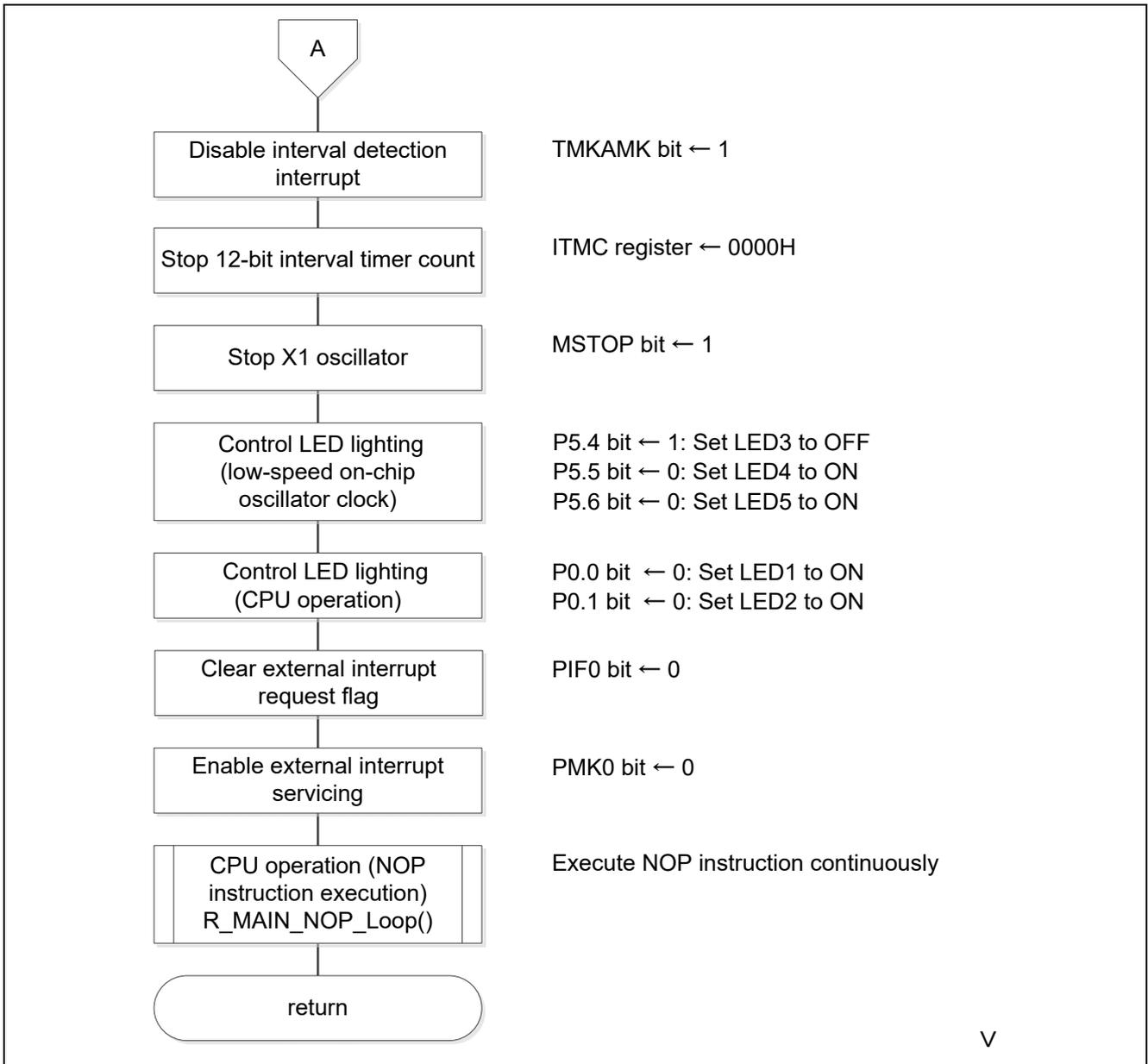


Figure 5.37 Status Transition DtoE(2/2)

5.6.29 Status Transition EtoD

Figure 5.38 and Figure 5.39 shows the status transition EtoD.

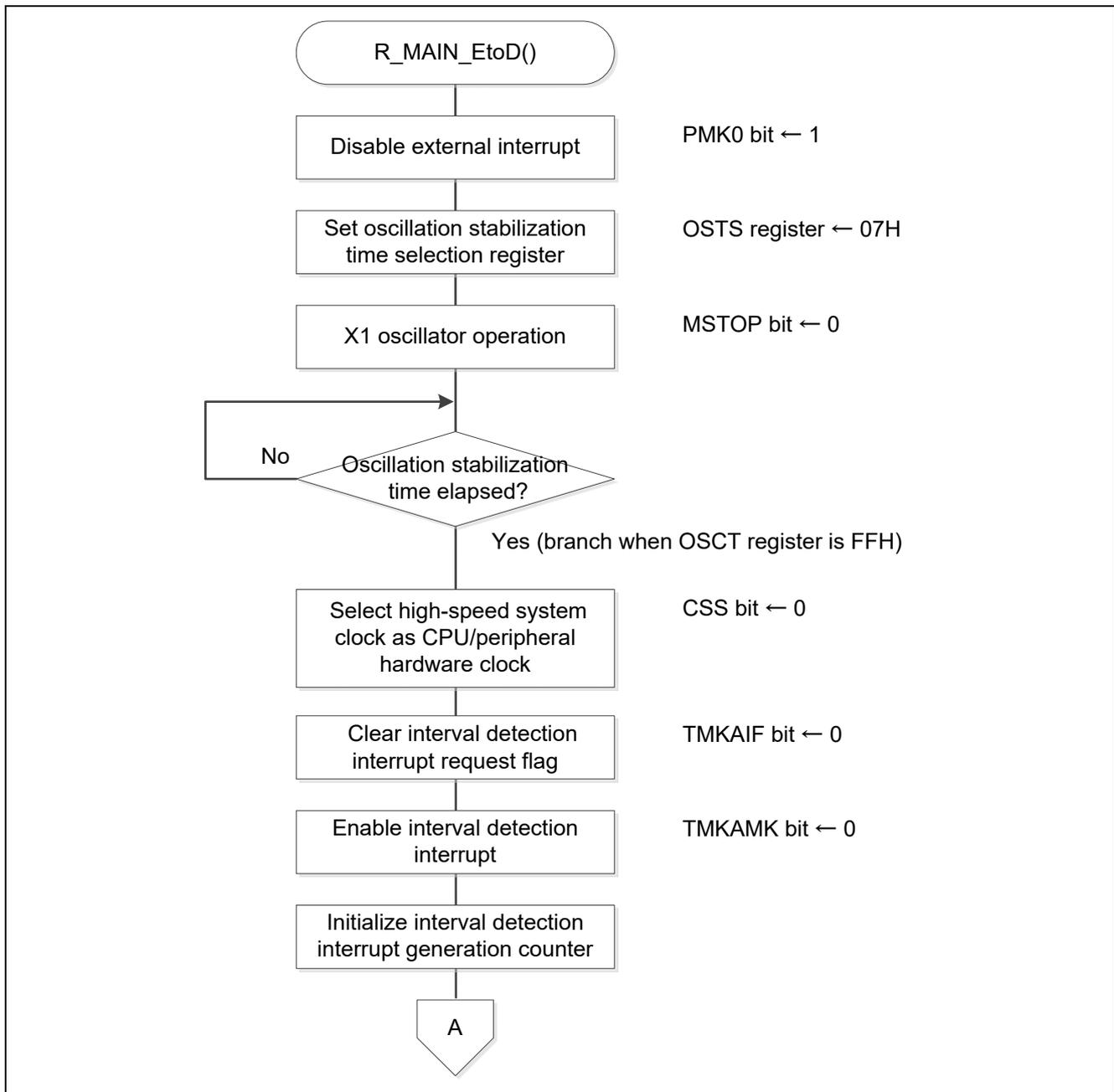


Figure 5.38 Status Transition EtoD(1/2)

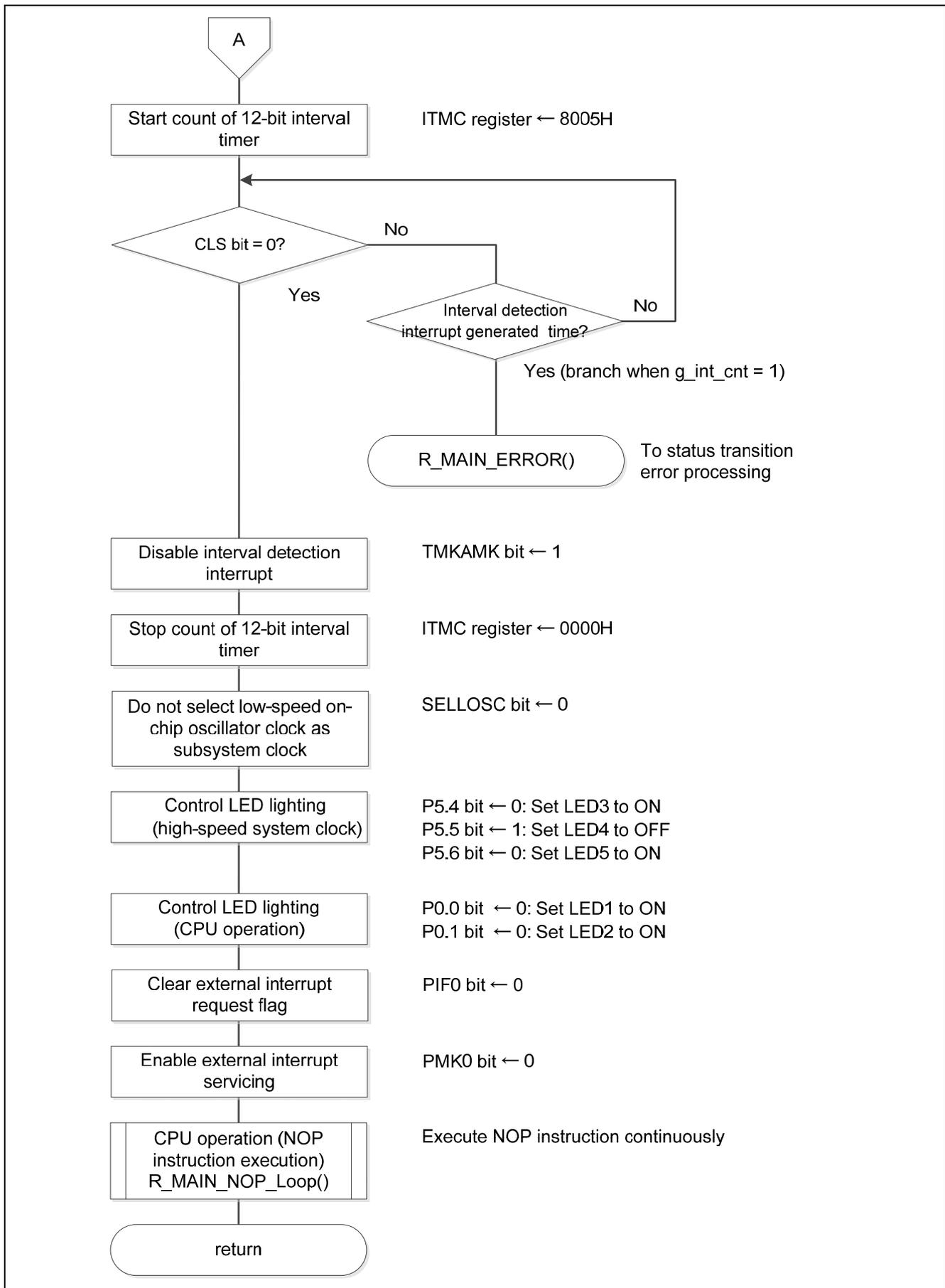


Figure 5.39 Status Transition EtoD(2/2)

5.6.30 Status Transition DtoC

Figure 5.40 and Figure 5.41 shows the status transition DtoC.

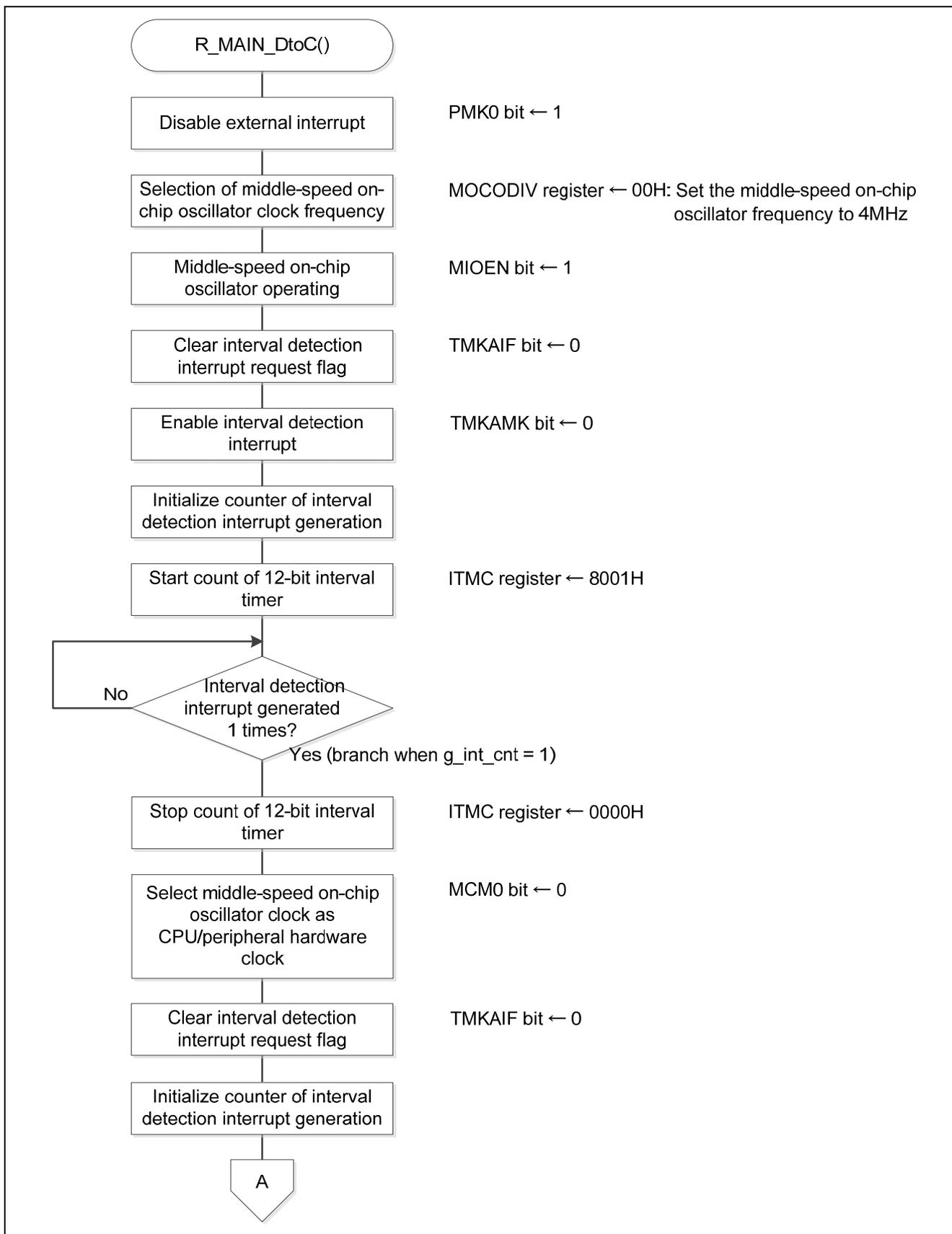


Figure 5.40 Status Transition DtoC(1/2)

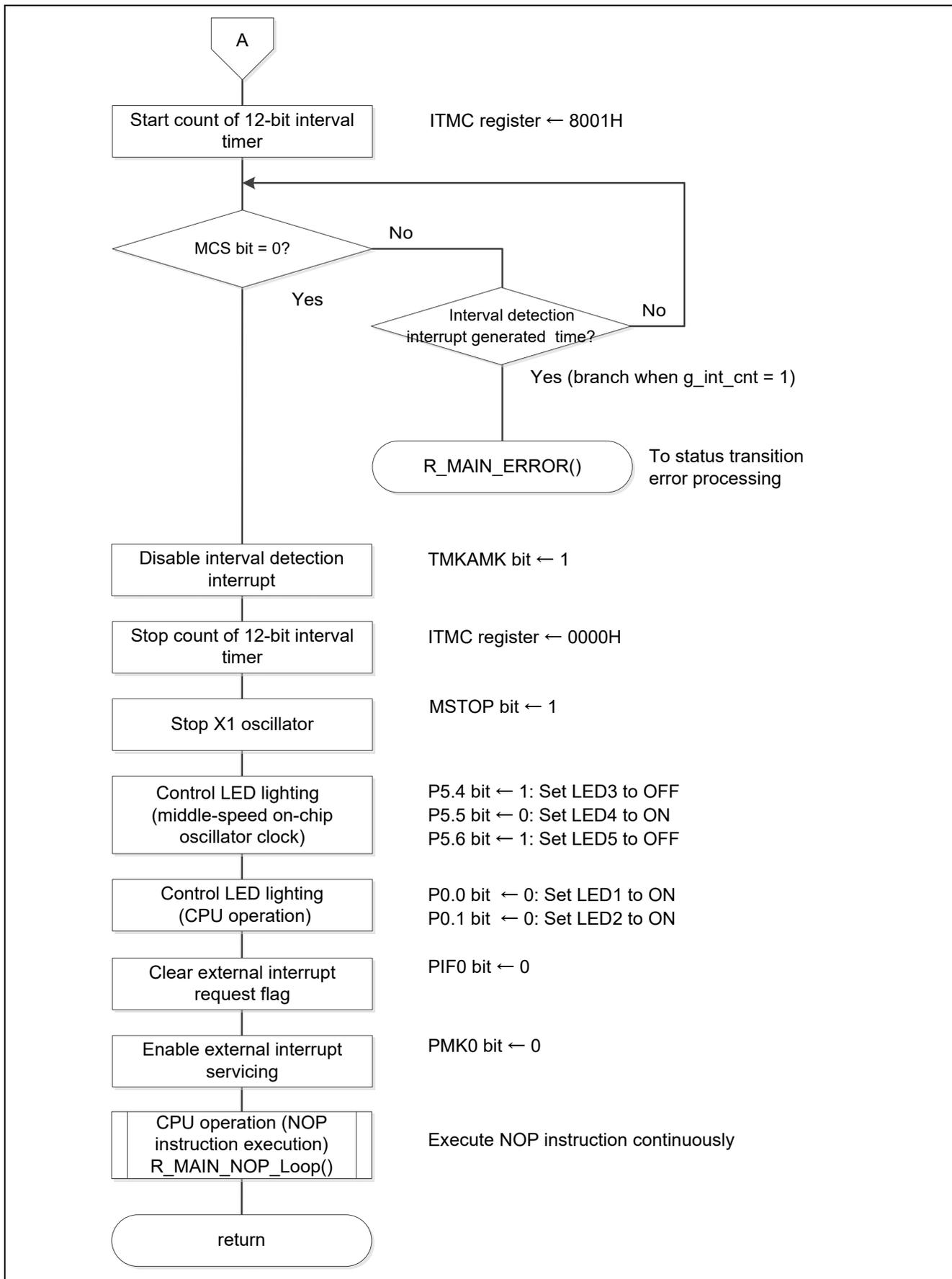


Figure 5.41 Status Transition DtoC(2/2)

5.6.31 Status Transition CtoI

Figure 5.42 shows the status transition CtoI.

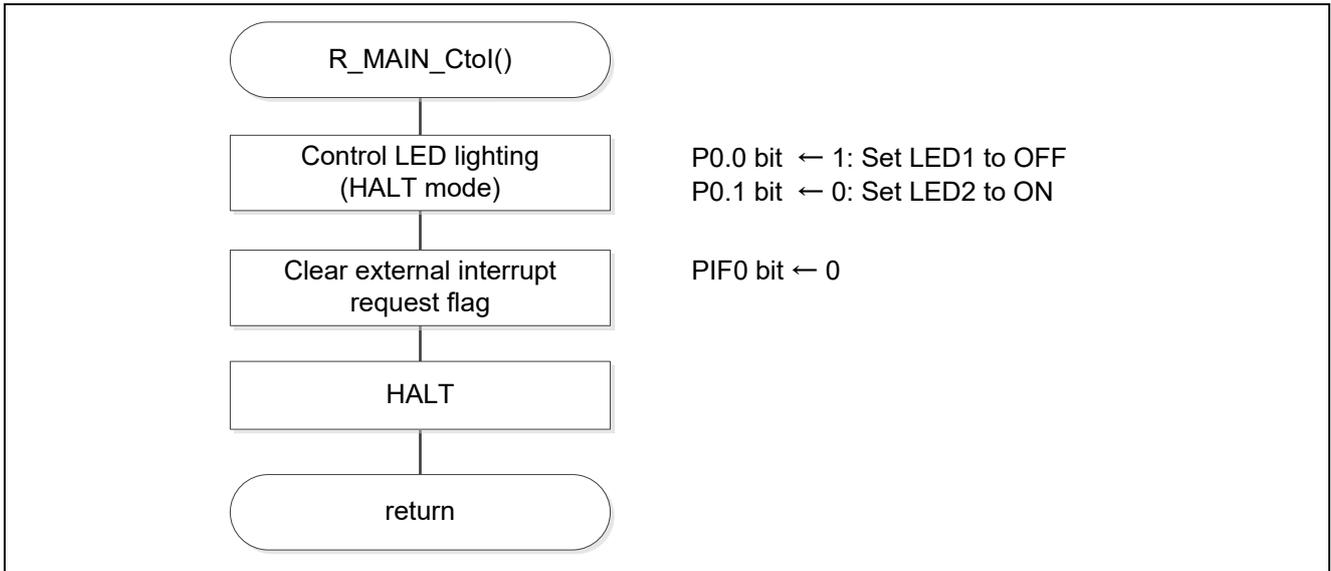


Figure 5.42 Status Transition CtoI

5.6.32 Status Transition ItoC

Figure 5.43 shows the status transition ItoC.

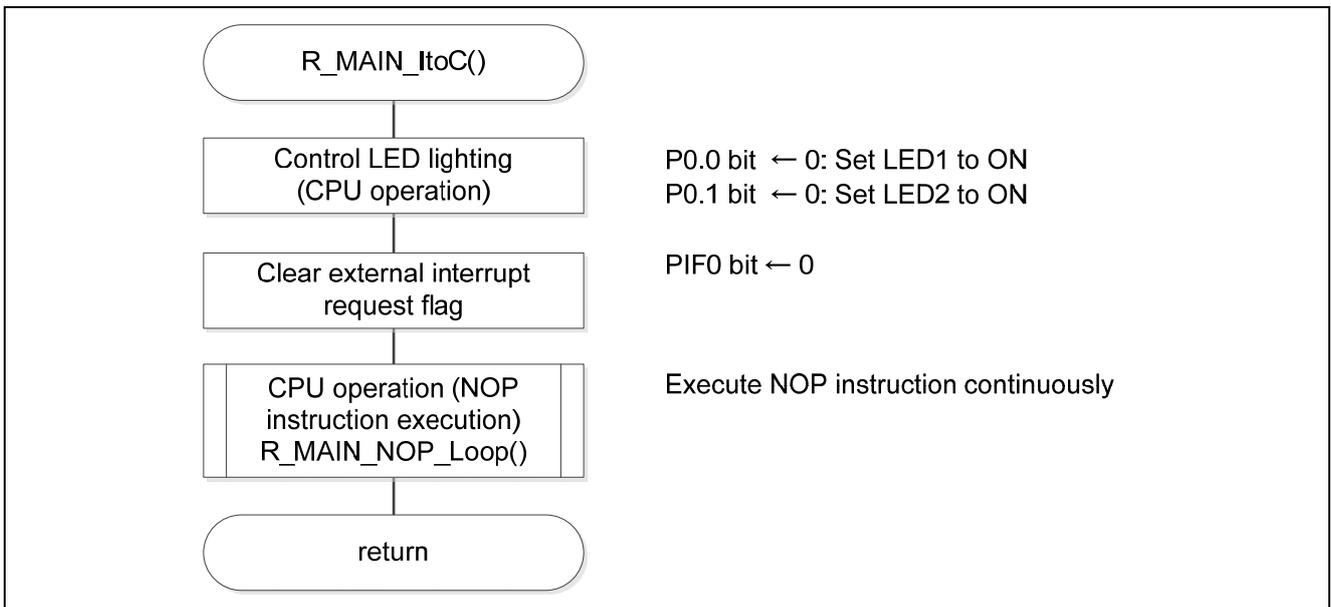


Figure 5.43 Status Transition ItoC

5.6.33 Status Transition CtoJ

Figure 5.44 shows the status transition CtoJ.

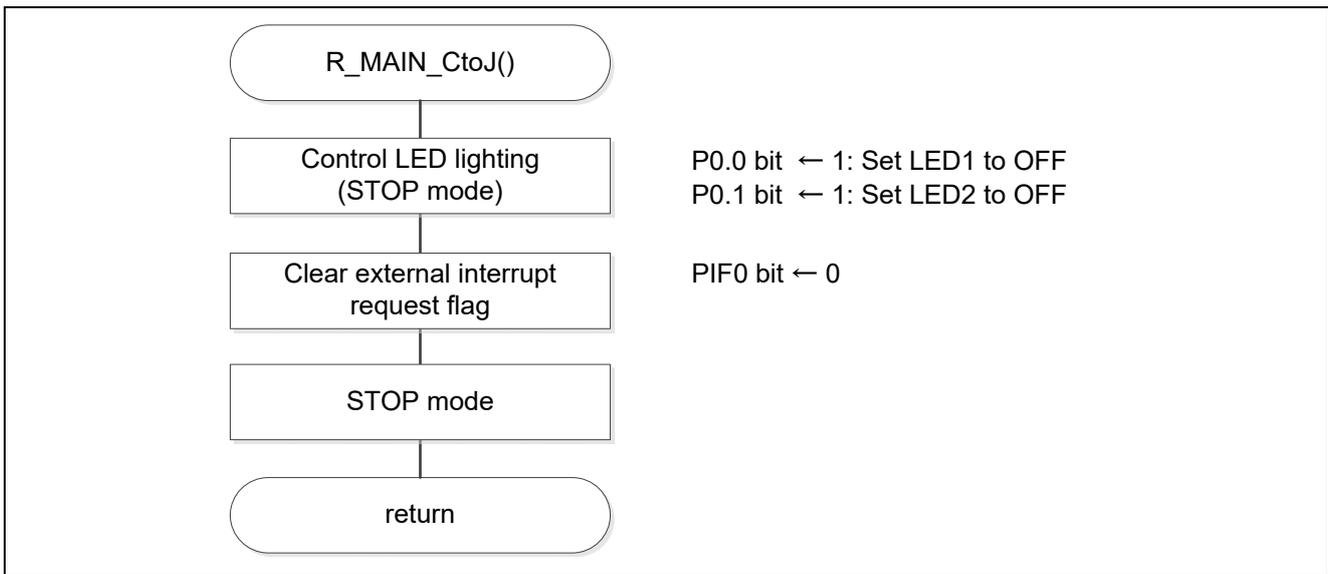


Figure 5.44 Status Transition CtoJ

5.6.34 Status Transition JtoC

Figure 5.45 shows the status transition JtoC.

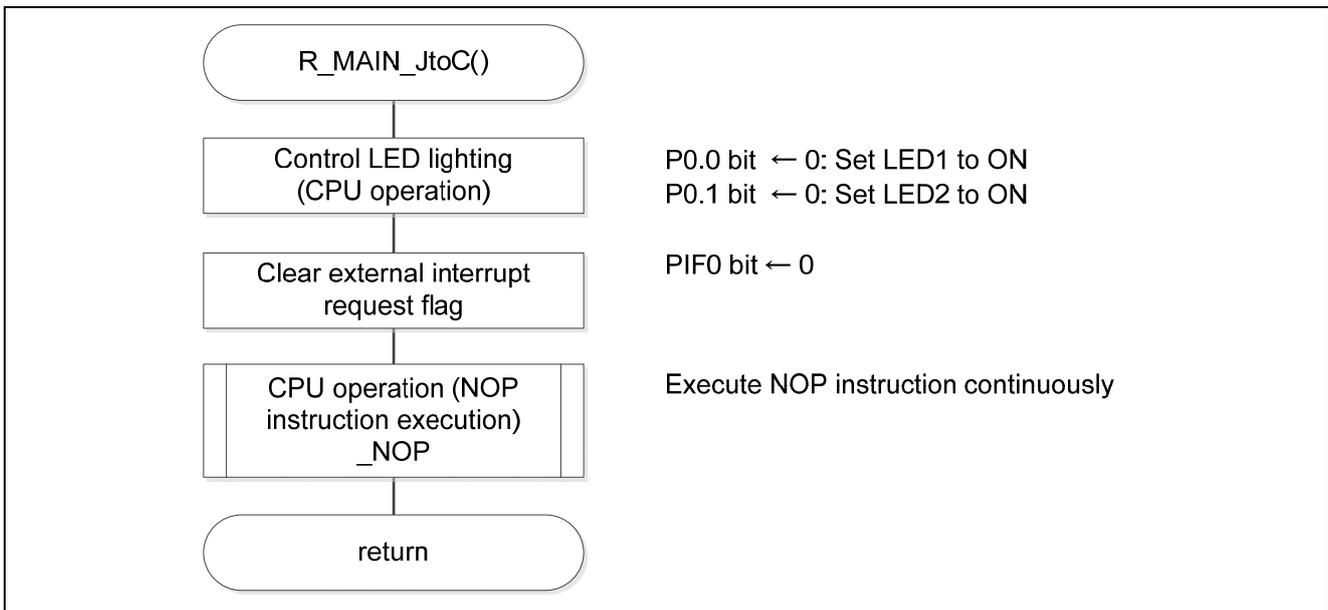


Figure 5.45 Status Transition JtoC

5.6.35 Status Transition CtoK

Figure 5.46 shows the status transition CtoK.

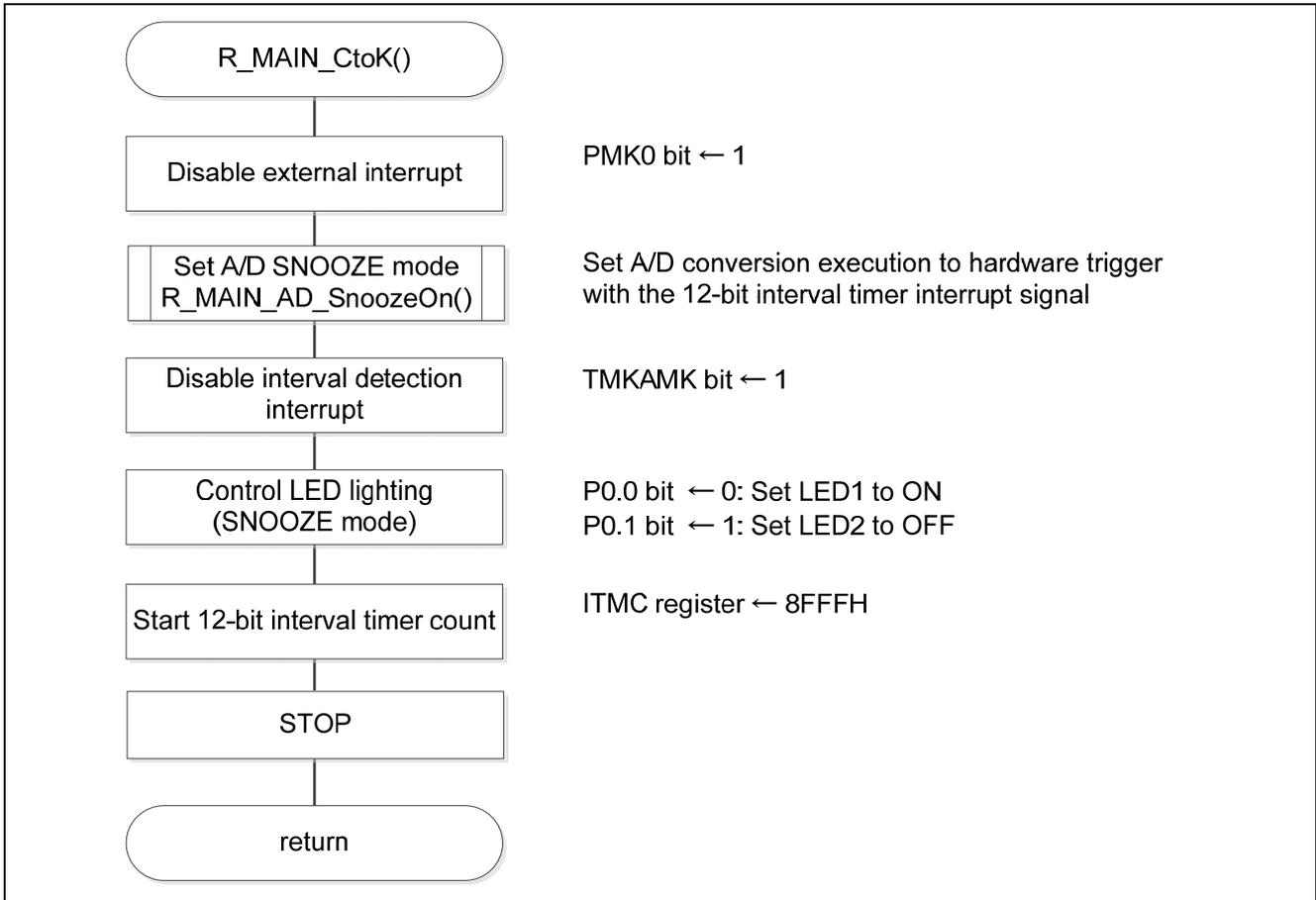


Figure 5.46 Status Transition CtoK

5.6.36 Status Transition KtoC

Figure 5.47 shows the status transition KtoC.

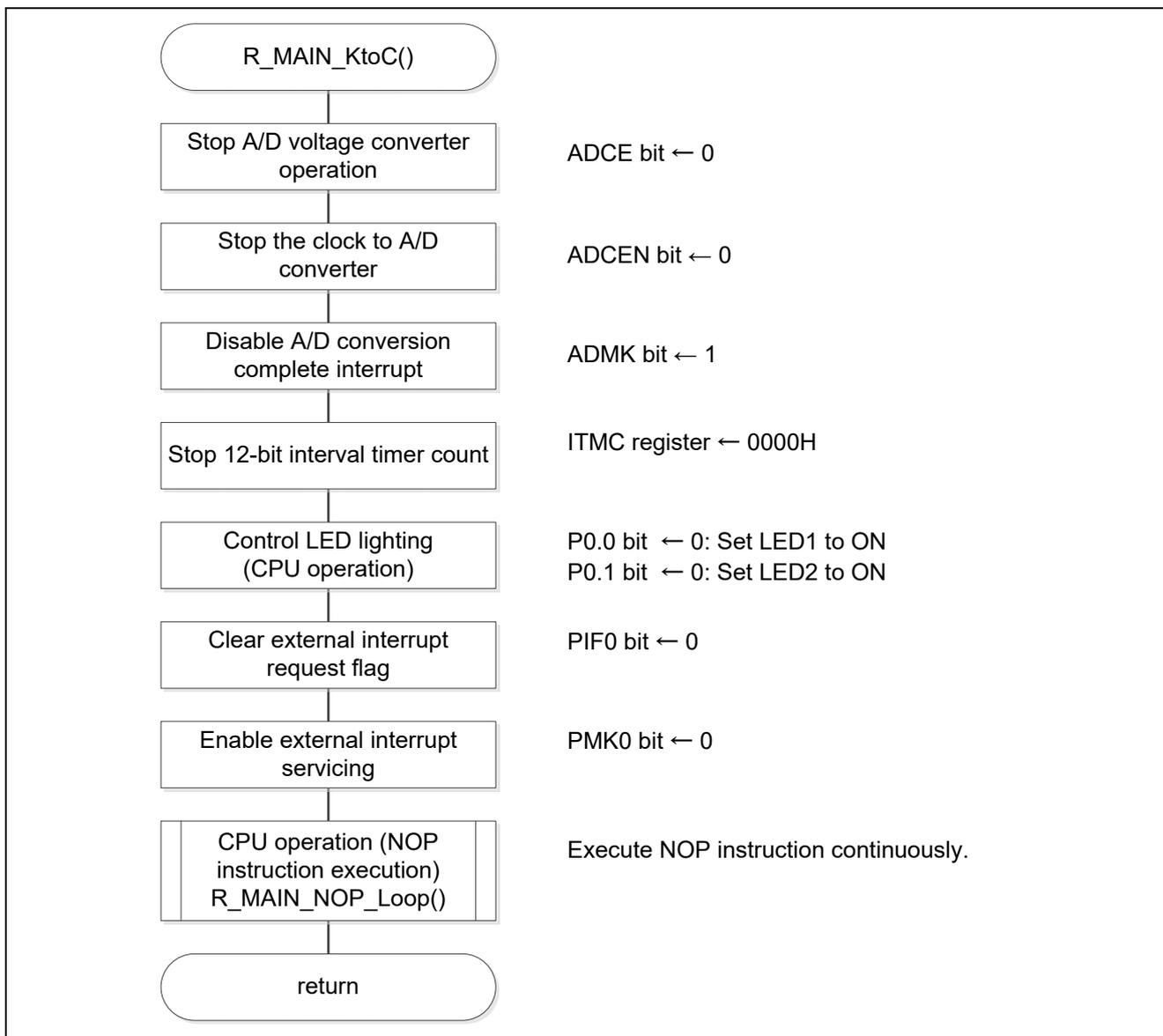


Figure 5.47 Status Transition KtoC

5.6.37 Status Transition CtoE

Figure 5.48 and Figure 5.49 shows the status transition CtoE.

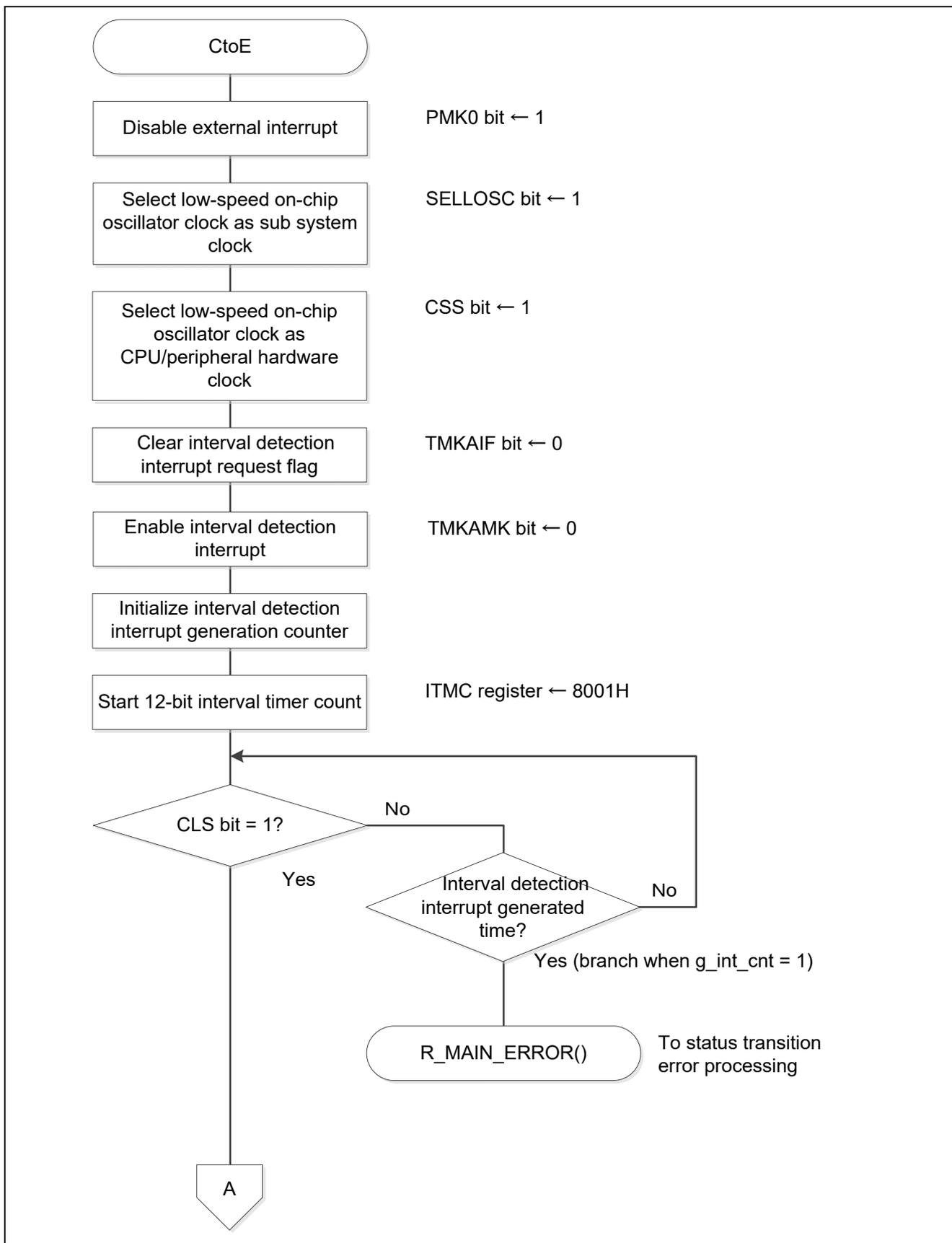


Figure 5.48 Status Transition CtoE(1/2)

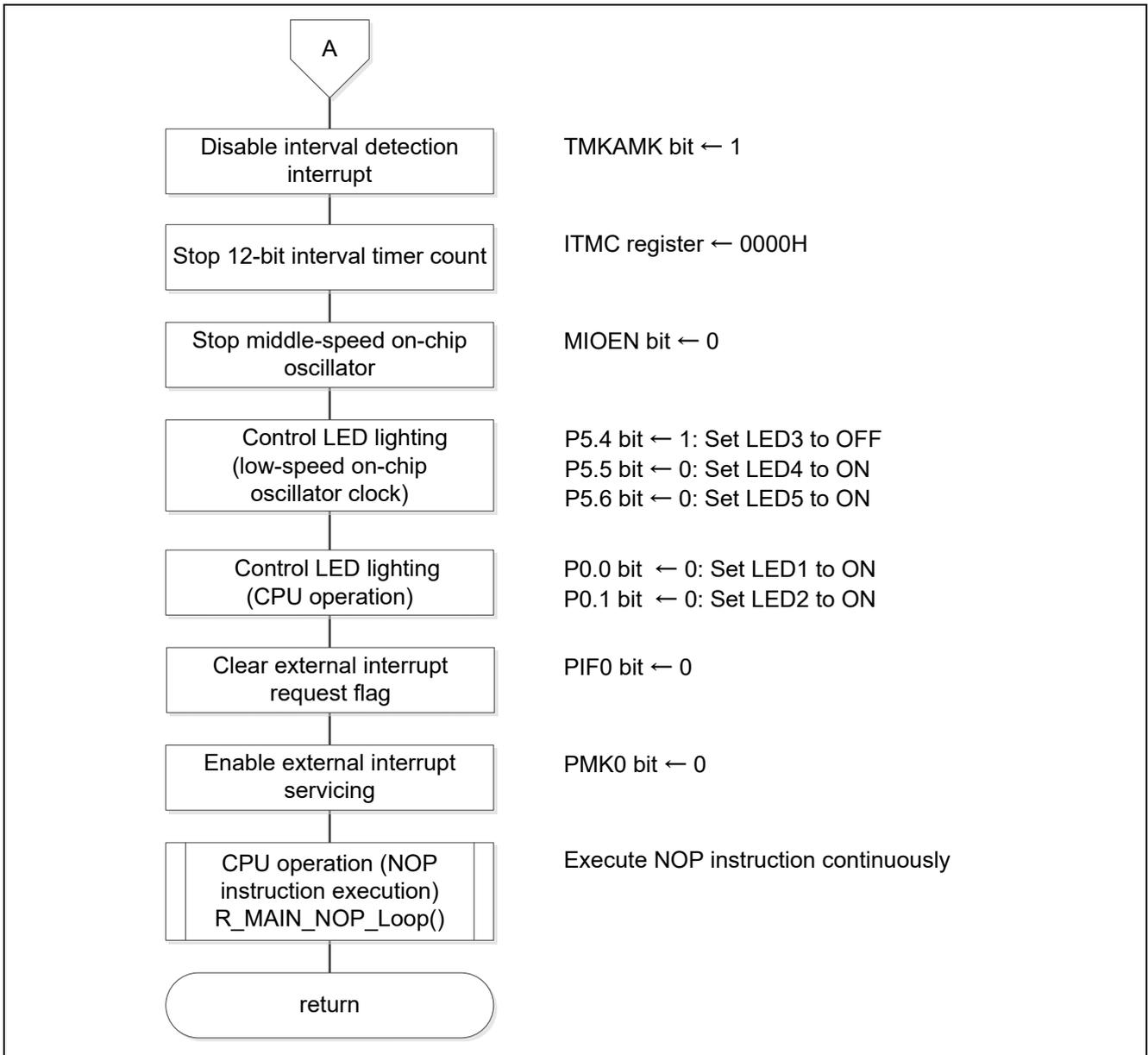


Figure 5.49 Status Transition CtoE(2/2)

5.6.38 Status Transition EtoC

Figure 5.50 and Figure 5.51 shows the status transition EtoC.

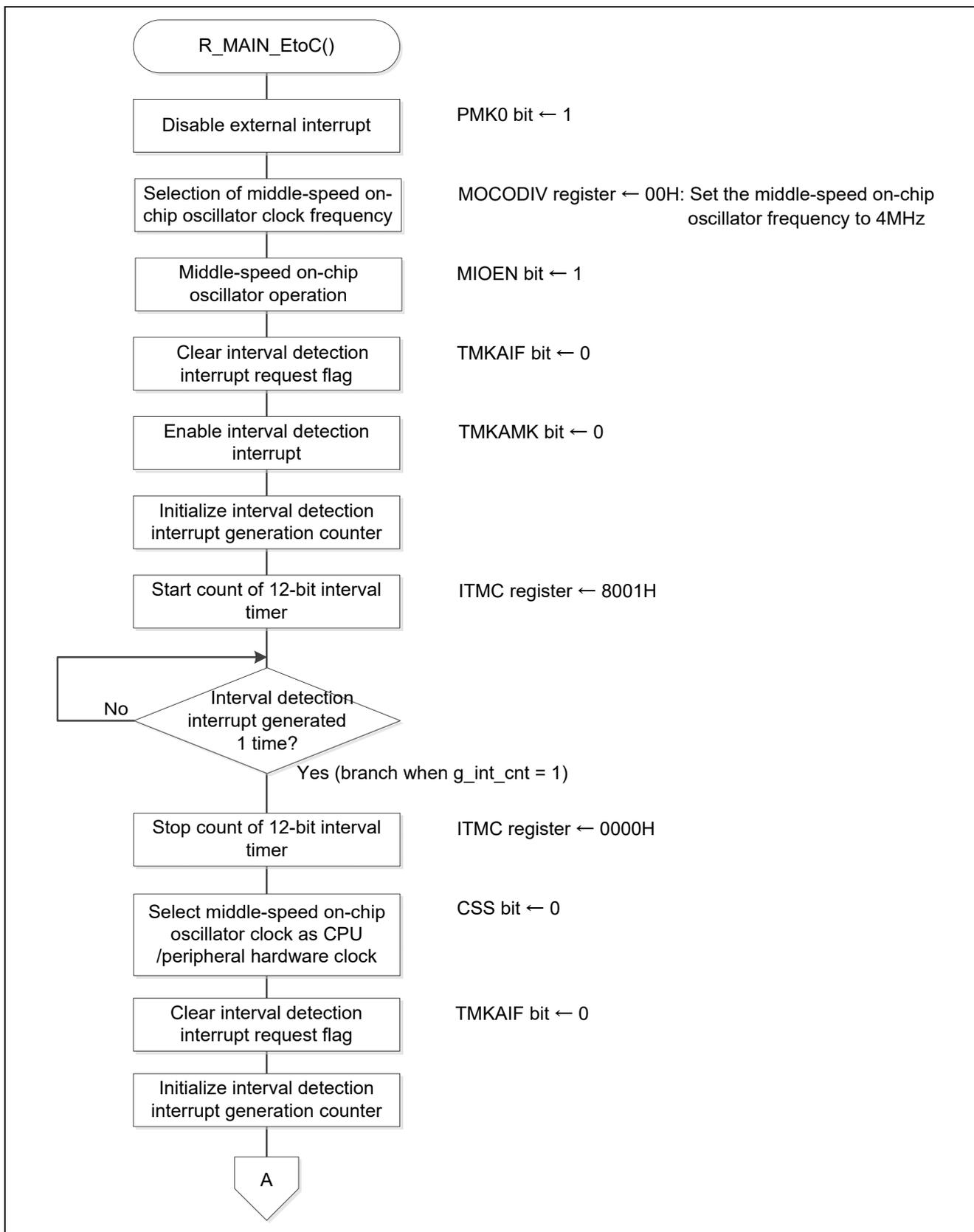


Figure 5.50 Status Transition EtoC(1/2)

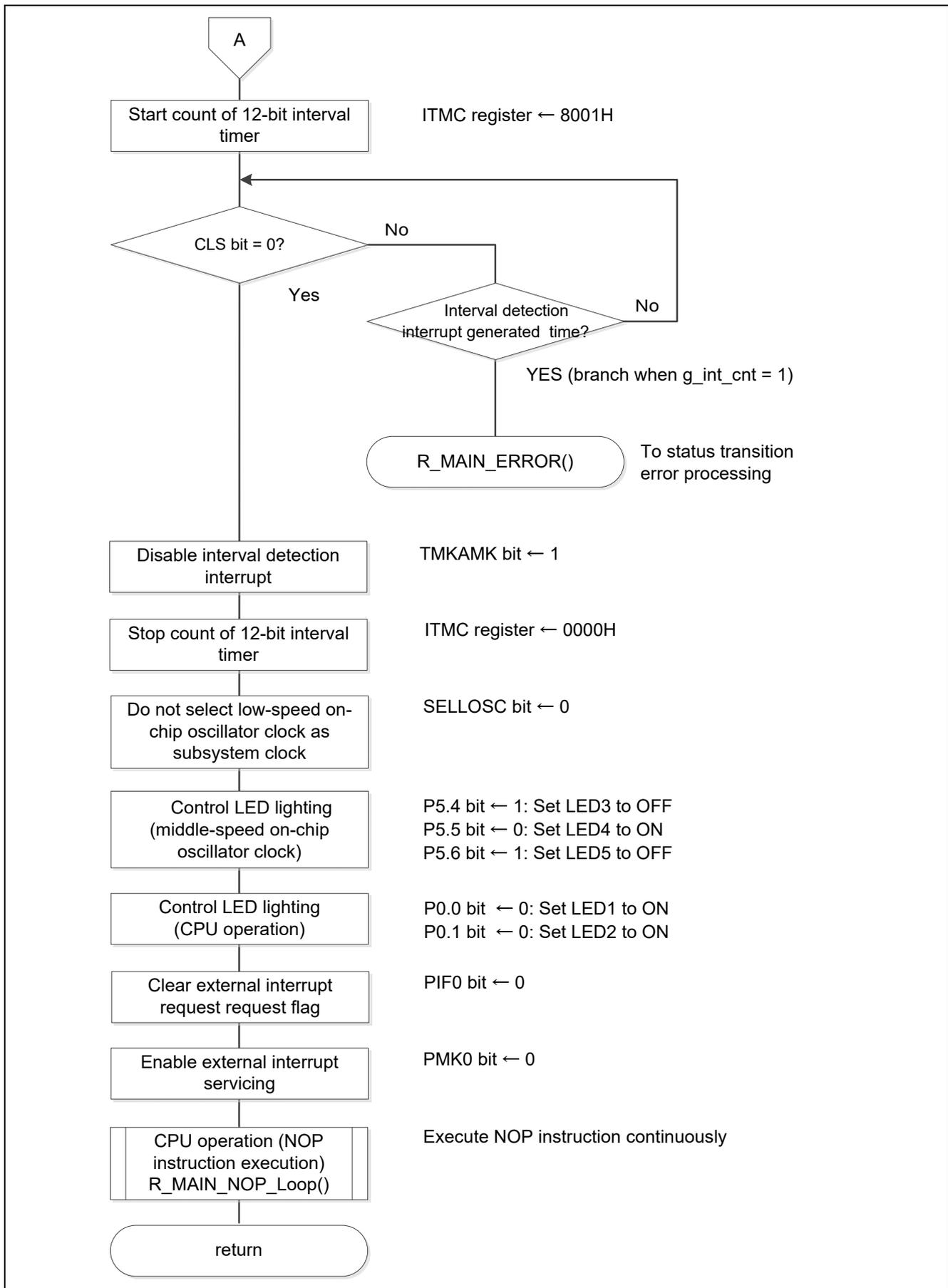


Figure 5.51 Status Transition EtoC(2/2)

5.6.39 Status Transition CtoB

Figure 5.52 and Figure 5.53 shows the status transition CtoB.

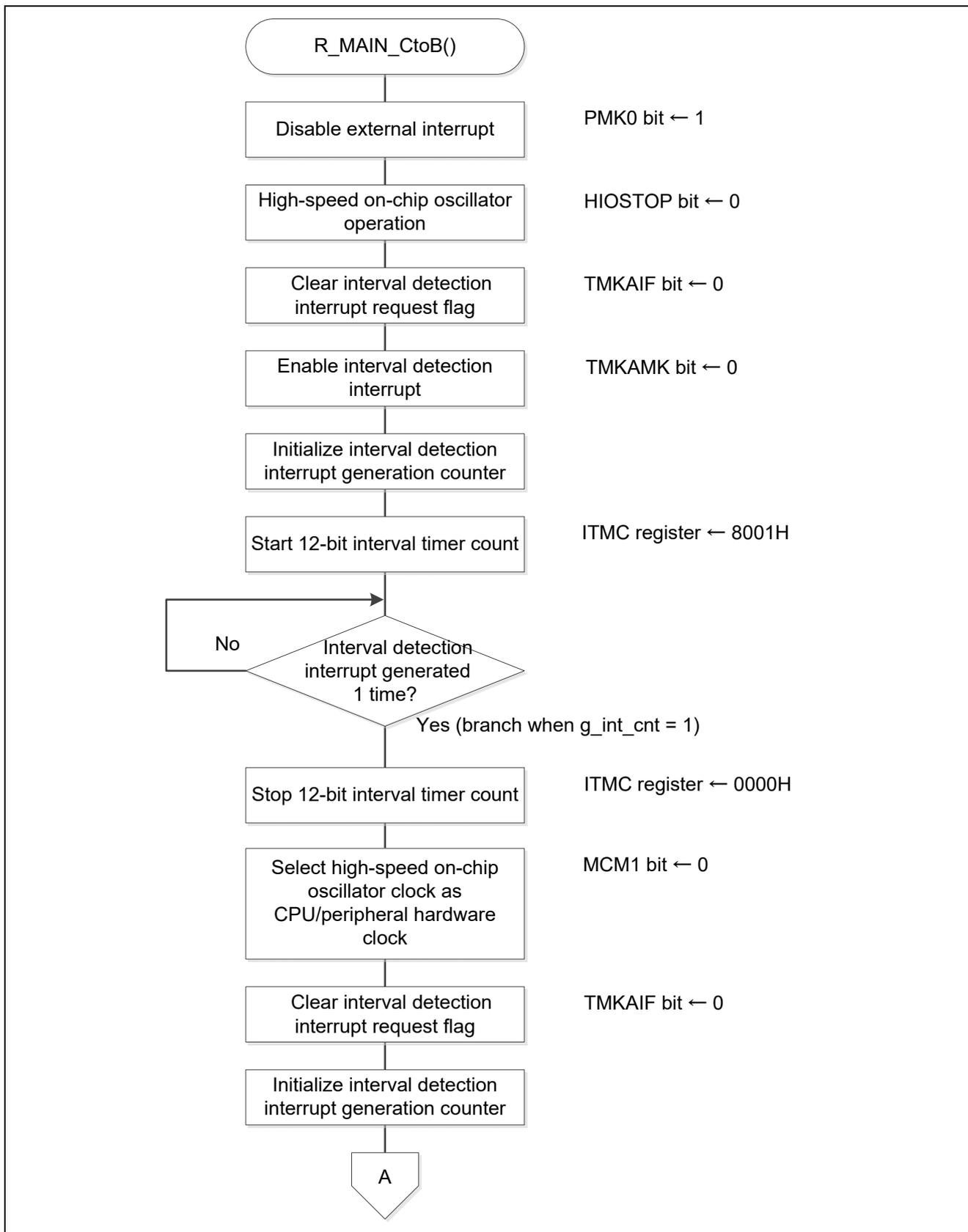


Figure 5.52 Status Transition CtoB(1/2)

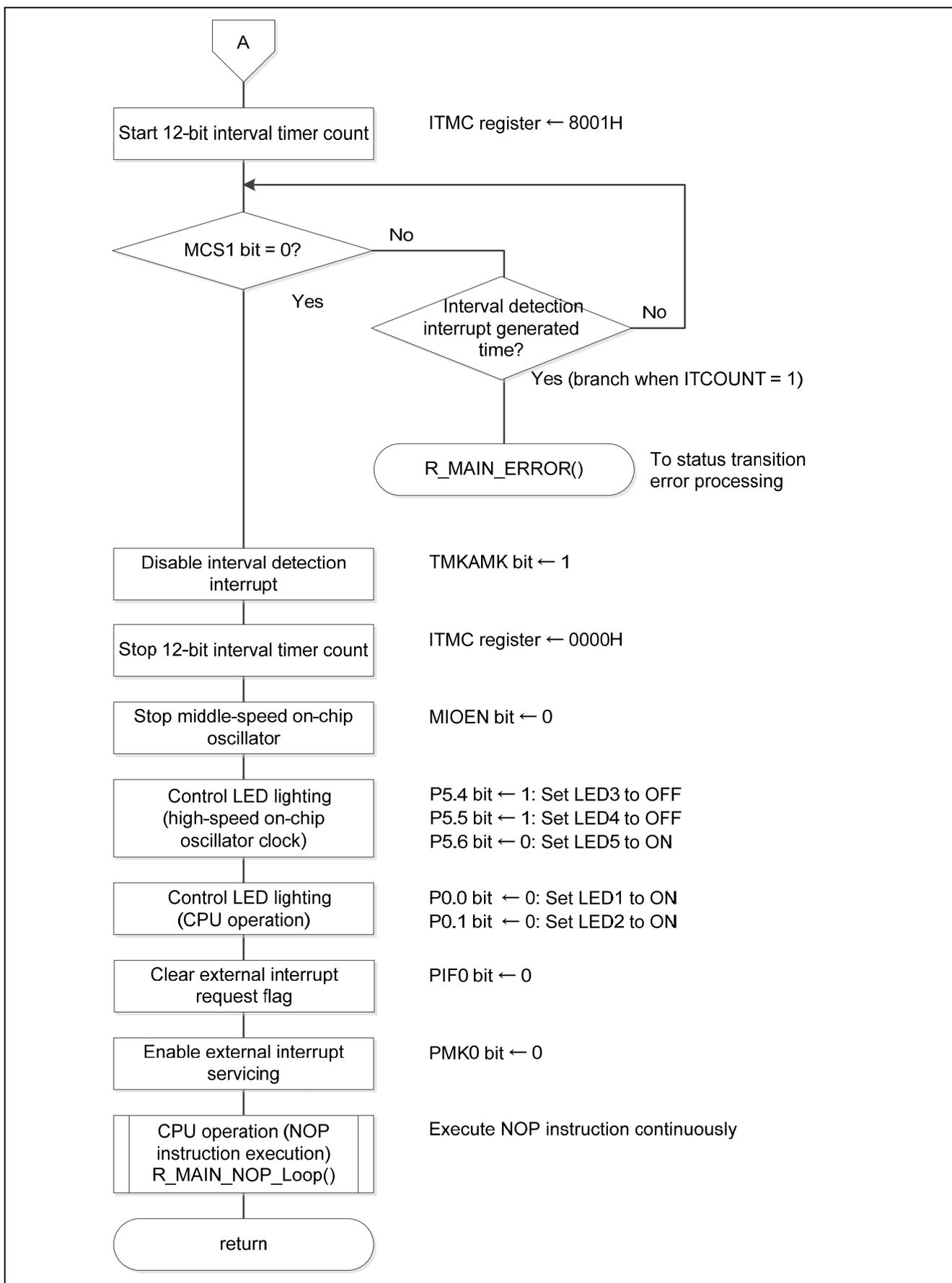


Figure 5.53 Status Transition CtoB(2/2)

5.6.40 Status Transition BtoE

Figure 5.54 and Figure 5.55 shows the status transition BtoE.

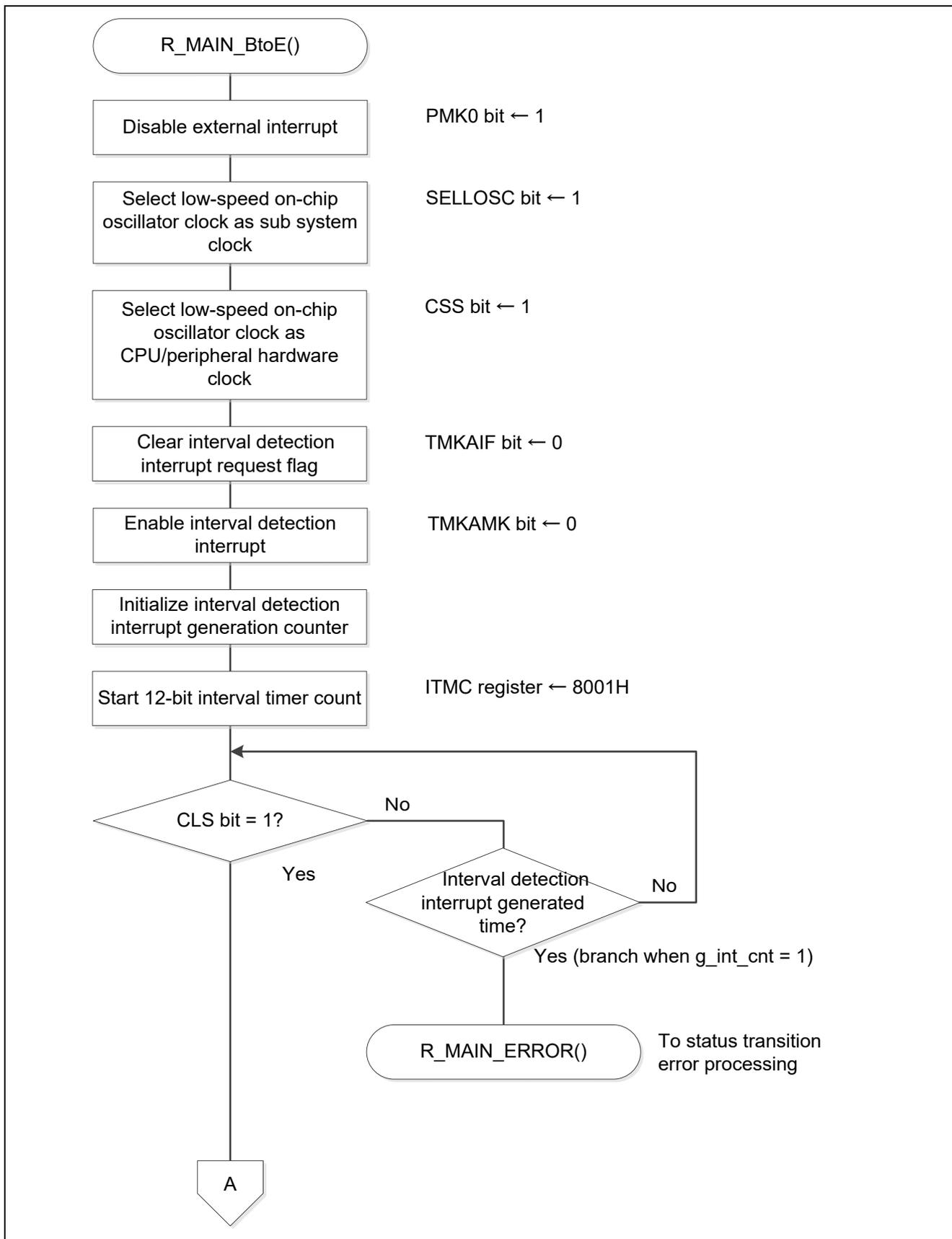


Figure 5.54 Status Transition BtoE(1/2)

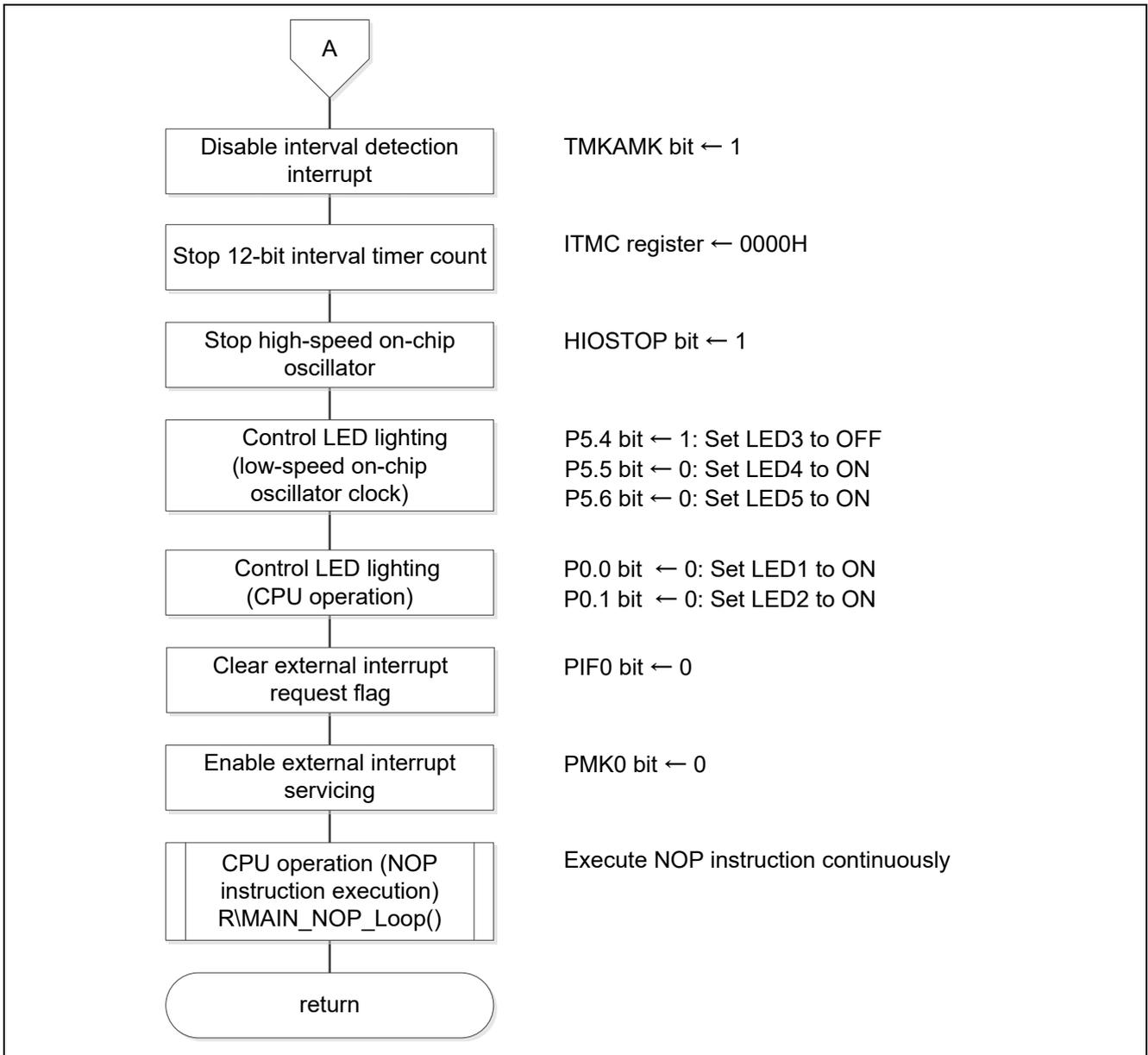


Figure 5.55 Status Transition BtoE(2/2)

5.6.41 Status Transition EtoN

Figure 5.56 shows the status transition EtoN.

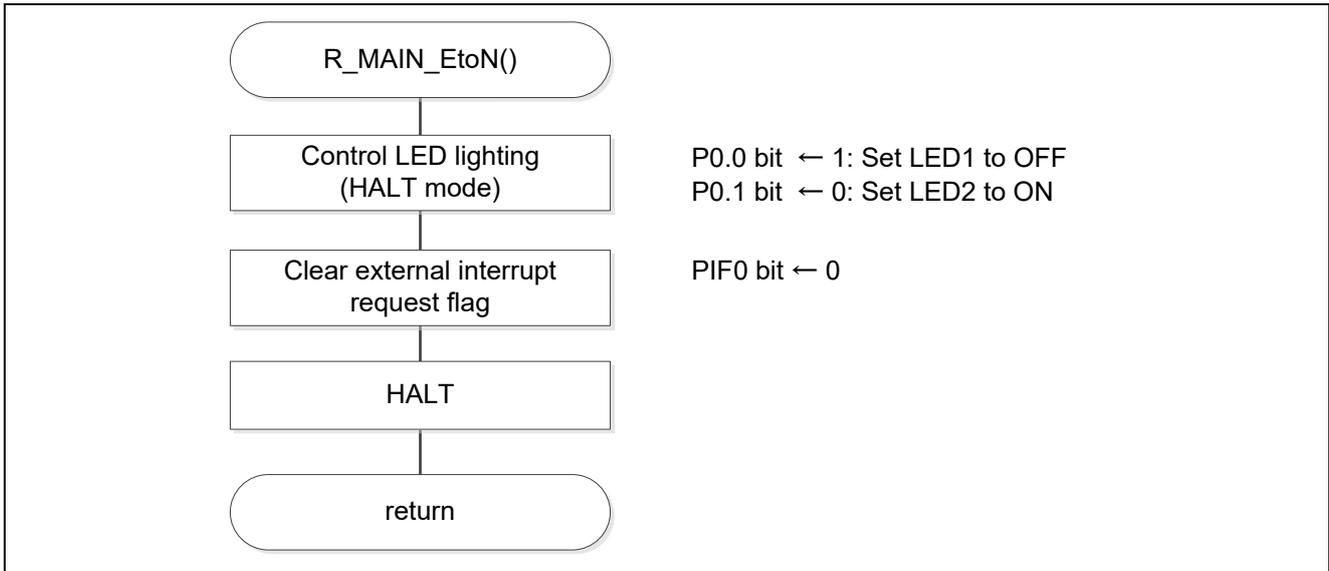


Figure 5.56 Status Transition EtoN

5.6.42 Status Transition NtoE

Figure 5.57 shows the status transition NtoE.

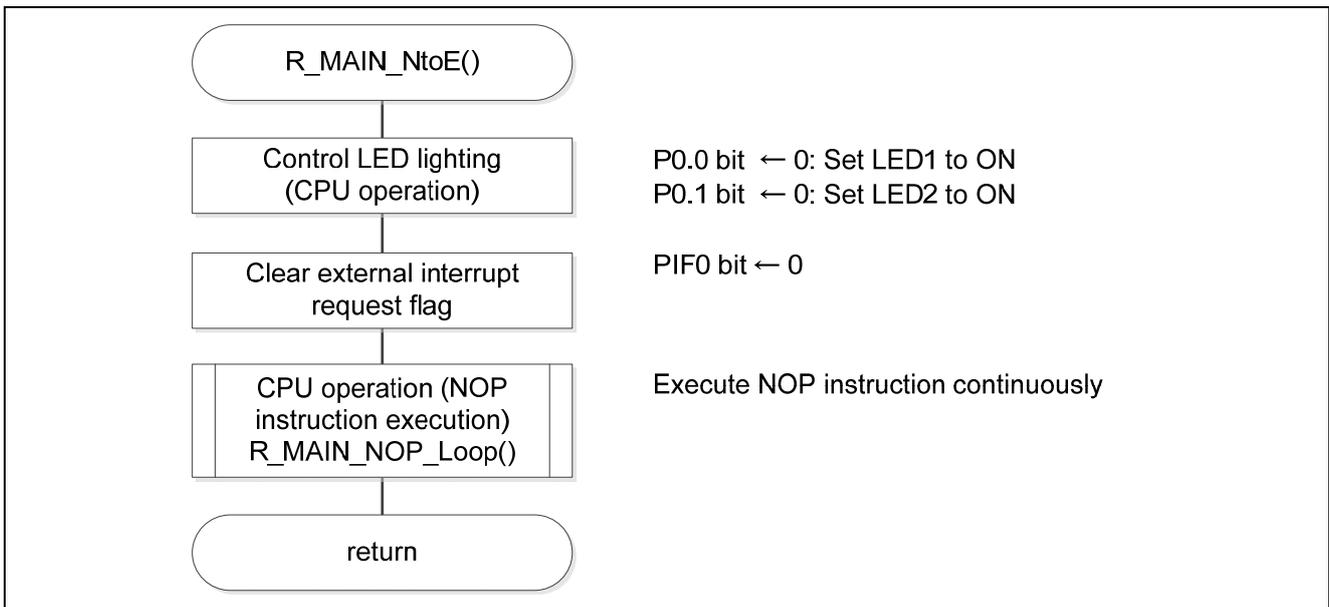


Figure 5.57 Status Transition NtoE

5.6.43 Status Transition EtoB

Figure 5.58 and Figure 5.59 shows the status transition EtoB.

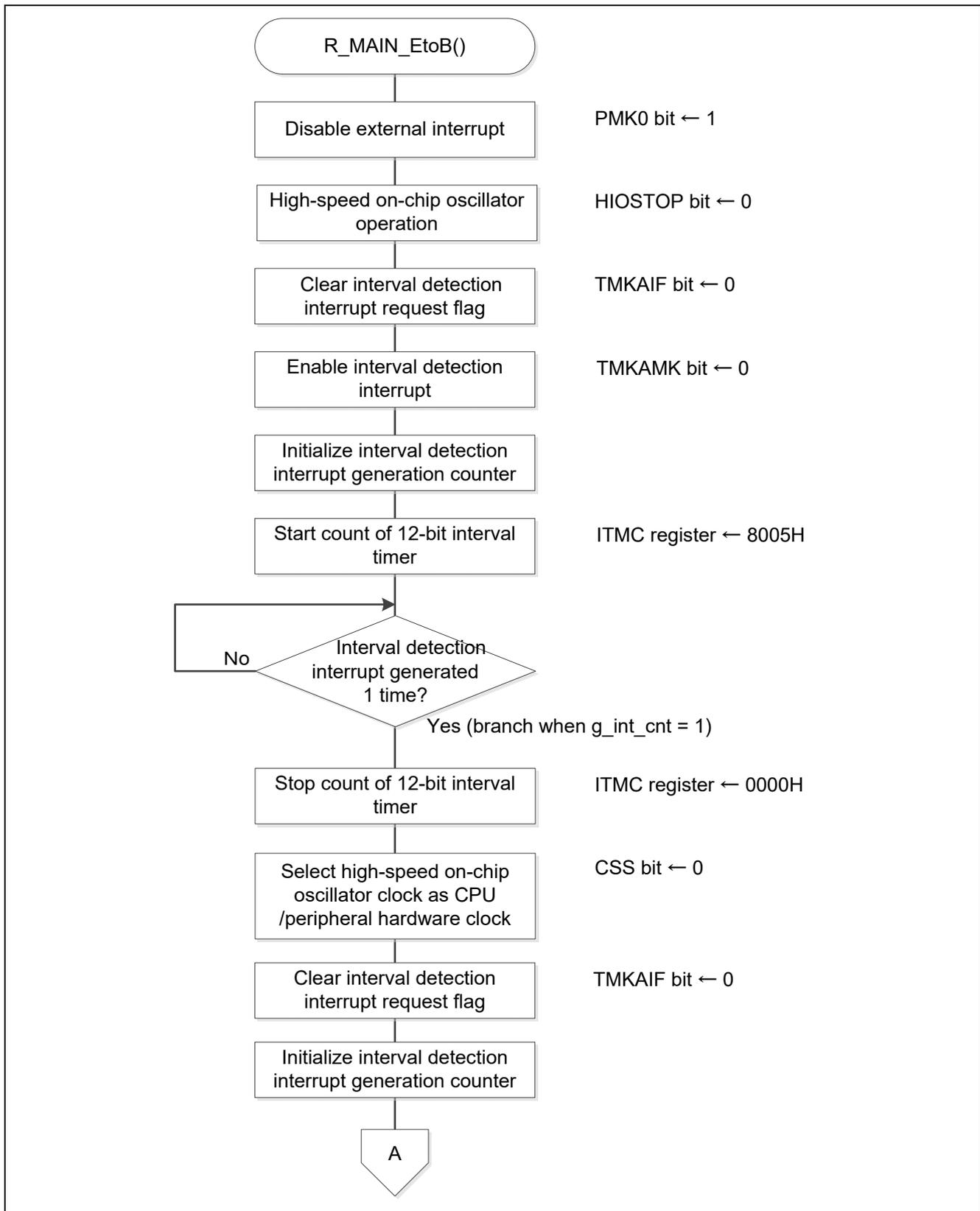


Figure 5.58 Status Transition EtoB(1/2)

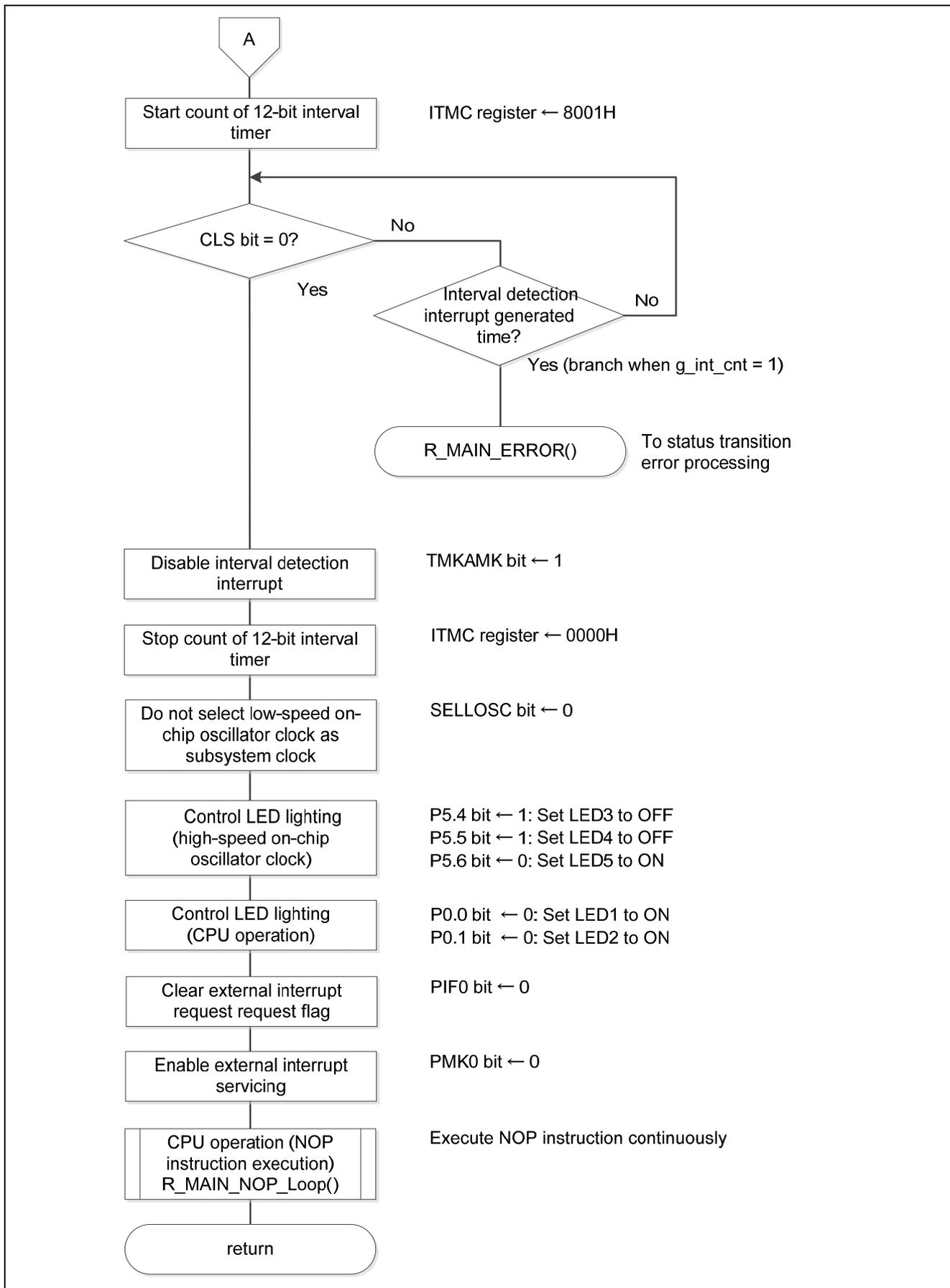


Figure 5.59 Status Transition EtoB(2/2)

5.6.44 Status Transition End Processing

Figure 5.60 shows the flowchart for status transition end processing.

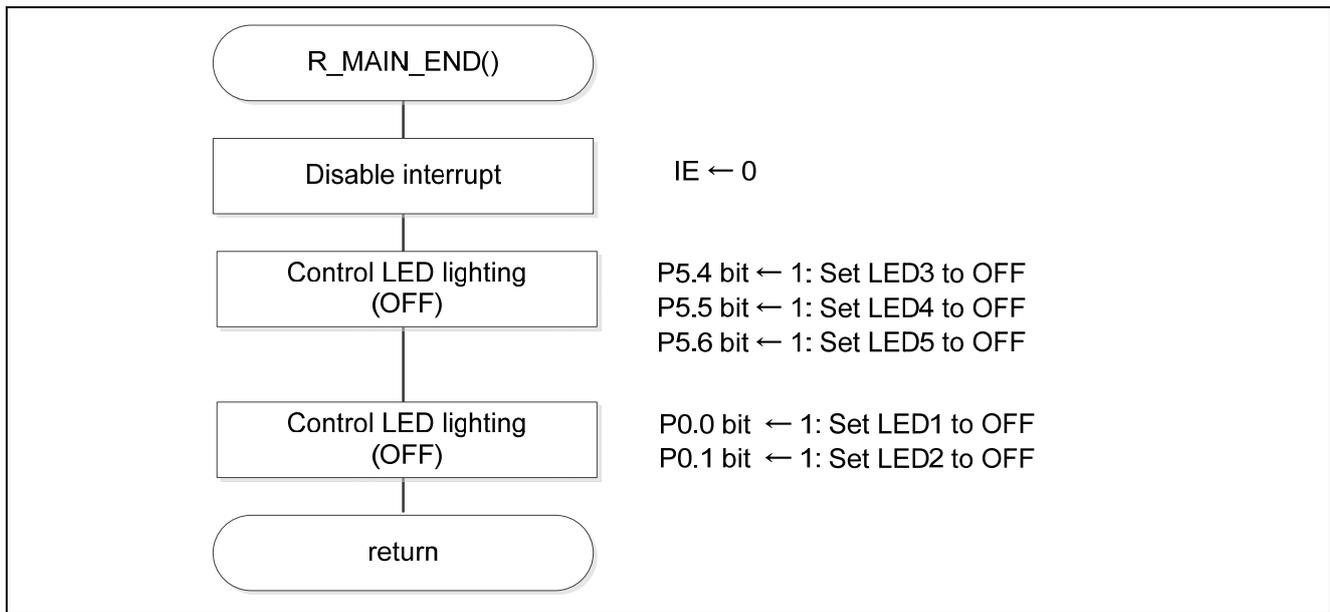


Figure 5.60 Status Transition End Processing

5.6.45 External Interrupt Servicing

Figure 5.61 shows the flowchart for external interrupt servicing.

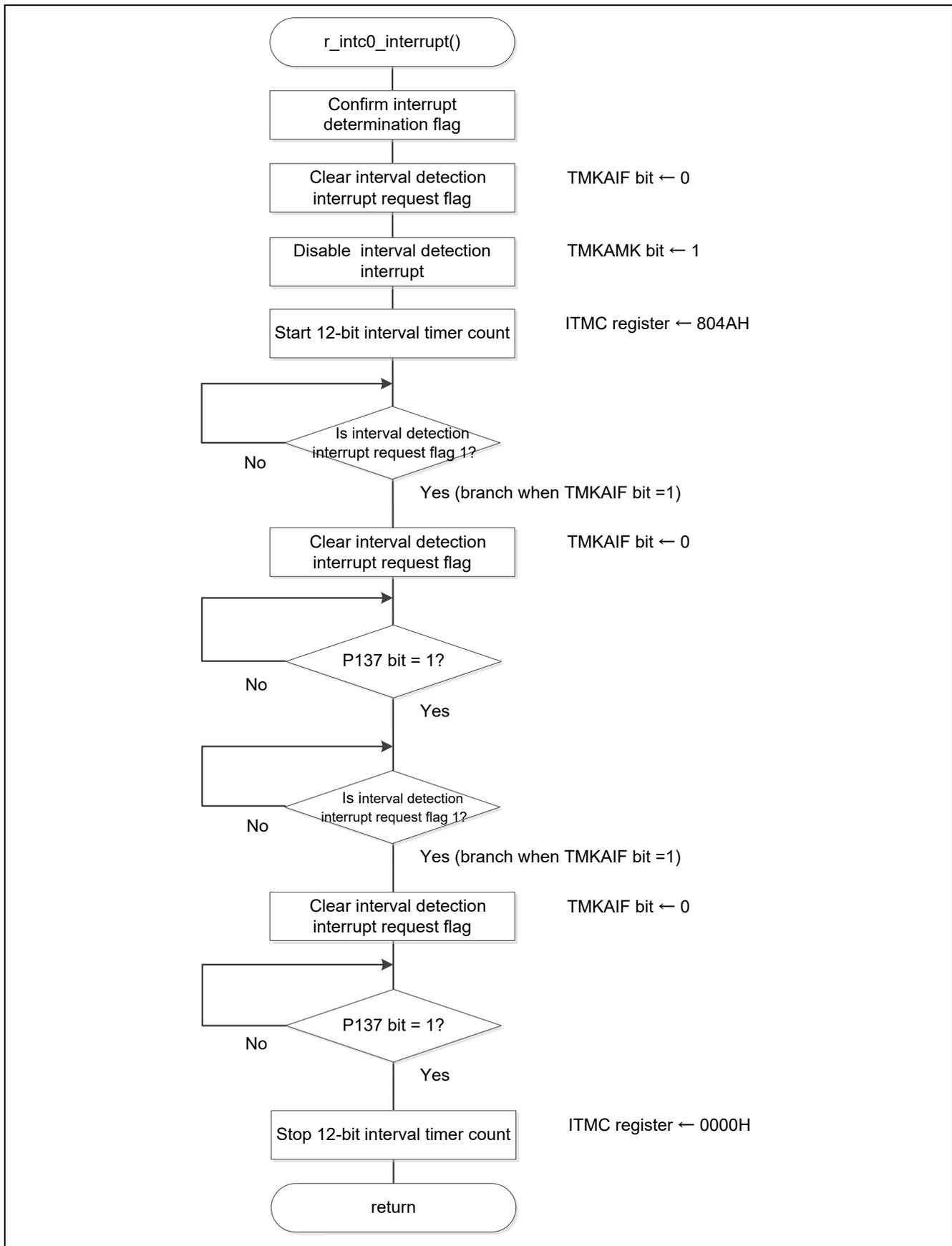


Figure 5.61 External Interrupt Servicing

5.6.46 12-bit Interval Timer Interrupt Servicing

Figure 5.62 shows the flowchart for 12-bit interval timer interrupt servicing.

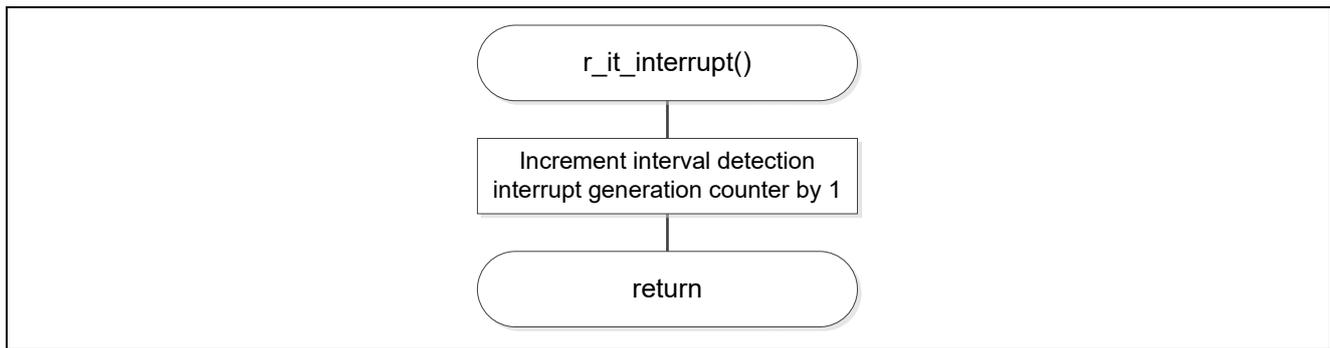


Figure 5.62 12-bit Interval Timer Interrupt Servicing

5.6.47 A/D Conversion Completion Interrupt Servicing

Figure 5.63 shows the flowchart for A/D conversion completion interrupt servicing.

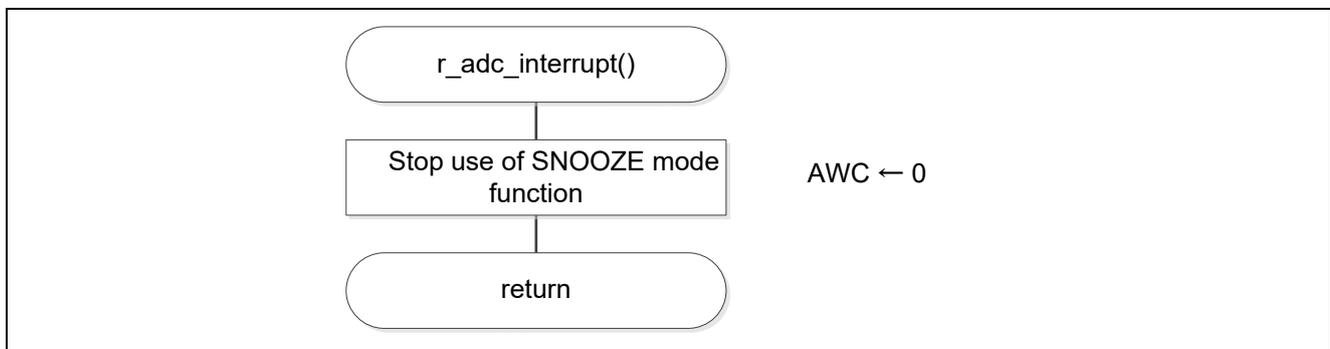


Figure 5.63 A/D Conversion Completion Interrupt Servicing

## 6. Sample Code

Sample code can be downloaded from the Renesas Electronics website.

## 7. Reference Documents

RL78/G11 User's Manual: Hardware (R01UH0637E)

RL78 Family User's Manual: Software (R01US0015E)

The latest versions can be downloaded from the Renesas Electronics website.

Technical Update/Technical News

The latest information can be downloaded from the Renesas Electronics website.

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## Revision History

Rev.	Date	Description	
		Page	Summary
1.00	Jun. 27, 2017	—	First edition issued

## General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Product

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

### 1. Handling of Unused Pins

Handle unused pins in accordance with the directions given under Handling of Unused Pins in the manual.

- The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.

### 2. Processing at Power-on

The state of the product is undefined at the moment when power is supplied.

- The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.  
In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed.  
In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

### 3. Prohibition of Access to Reserved Addresses

Access to reserved addresses is prohibited.

- The reserved addresses are provided for the possible future expansion of functions. Do not access these addresses; the correct operation of LSI is not guaranteed if they are accessed.

### 4. Clock Signals

After applying a reset, only release the reset line after the operating clock signal has become stable.

When switching the clock signal during program execution, wait until the target clock signal has stabilized.

- When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.

### 5. Differences between Products

Before changing from one product to another, i.e. to a product with a different part number, confirm that the change will not lead to problems.

- The characteristics of Microprocessing unit or Microcontroller unit products in the same group but having a different part number may differ in terms of the internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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2801 Scott Boulevard Santa Clara, CA 95050-2549, U.S.A.  
Tel: +1-408-588-6000, Fax: +1-408-588-6130

#### **Renesas Electronics Canada Limited**

9251 Yonge Street, Suite 8309 Richmond Hill, Ontario Canada L4C 9T3  
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Dukes Meadow, Millboard Road, Bourne End, Buckinghamshire, SL8 5FH, U.K.  
Tel: +44-1628-585-100, Fax: +44-1628-585-900

#### **Renesas Electronics Europe GmbH**

Arcadiastrasse 10, 40472 Düsseldorf, Germany  
Tel: +49-211-6503-0, Fax: +49-211-6503-1327

#### **Renesas Electronics (China) Co., Ltd.**

Room 1709, Quantum Plaza, No.27 ZhichunLu Haidian District, Beijing 100191, P.R.China  
Tel: +86-10-8235-1155, Fax: +86-10-8235-7679

#### **Renesas Electronics (Shanghai) Co., Ltd.**

Unit 301, Tower A, Central Towers, 555 Langao Road, Putuo District, Shanghai, P. R. China 200333  
Tel: +86-21-2226-0888, Fax: +86-21-2226-0999

#### **Renesas Electronics Hong Kong Limited**

Unit 1601-1611, 16/F., Tower 2, Grand Century Place, 193 Prince Edward Road West, Mongkok, Kowloon, Hong Kong  
Tel: +852-2265-6688, Fax: +852 2886-9022

#### **Renesas Electronics Taiwan Co., Ltd.**

13F, No. 363, Fu Shing North Road, Taipei 10543, Taiwan  
Tel: +886-2-8175-9600, Fax: +886 2-8175-9670

#### **Renesas Electronics Singapore Pte. Ltd.**

80 Bendemeer Road, Unit #06-02 Hyflux Innovation Centre, Singapore 339949  
Tel: +65-6213-0200, Fax: +65-6213-0300

#### **Renesas Electronics Malaysia Sdn.Bhd.**

Unit 1207, Block B, Menara Amcorp, Amcorp Trade Centre, No. 18, Jln Persiaran Barat, 46050 Petaling Jaya, Selangor Darul Ehsan, Malaysia  
Tel: +60-3-7955-9390, Fax: +60-3-7955-9510

#### **Renesas Electronics India Pvt. Ltd.**

No.777C, 100 Feet Road, HALII Stage, Indiranagar, Bangalore, India  
Tel: +91-80-67208700, Fax: +91-80-67208777

#### **Renesas Electronics Korea Co., Ltd.**

12F., 234 Teheran-ro, Gangnam-Gu, Seoul, 135-080, Korea  
Tel: +82-2-558-3737, Fax: +82-2-558-5141

## General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

### 1. Handling of Unused Pins

Handle unused pins in accordance with the directions given under Handling of Unused Pins in the manual.

¾ The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.

### 2. Processing at Power-on

The state of the product is undefined at the moment when power is supplied.

¾ The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.

In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

### 3. Prohibition of Access to Reserved Addresses

Access to reserved addresses is prohibited.

¾ The reserved addresses are provided for the possible future expansion of functions. Do not access these addresses; the correct operation of LSI is not guaranteed if they are accessed.

### 4. Clock Signals

After applying a reset, only release the reset line after the operating clock signal has become stable. When switching the clock signal during program execution, wait until the target clock signal has stabilized.

¾ When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.

### 5. Differences between Products

Before changing from one product to another, i.e. to a product with a different part number, confirm that the change will not lead to problems.

¾ The characteristics of Microprocessing unit or Microcontroller unit products in the same group but having a different part number may differ in terms of the internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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(Rev.3.0-1 November 2016)



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4590 Patrick Henry Drive, Santa Clara, California 95054-1817, U.S.A.  
Tel: +1-408-919-2500, Fax: +1-408-988-0279

#### Renesas Electronics Europe Limited

Dukes Meadow, Millboard Road, Bourne End, Buckinghamshire, SL8 5FH, U.K.  
Tel: +44-1628-585-100, Fax: +44-1628-585-900

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Arcadiastrasse 10, 40472 Düsseldorf, Germany  
Tel: +49-211-6503-0, Fax: +49-211-6503-1327

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