## Old Company Name in Catalogs and Other Documents

On April 1<sup>st</sup>, 2010, NEC Electronics Corporation merged with Renesas Technology Corporation, and Renesas Electronics Corporation took over all the business of both companies. Therefore, although the old company name remains in this document, it is a valid Renesas Electronics document. We appreciate your understanding.

Renesas Electronics website: http://www.renesas.com

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## RENESAS TECHNICAL UPDATE

| Classification of Production | Development Environment  |                    | No   | TN-CSX-051A/E | Rev     | 1      |             |
|------------------------------|--|--------------------|--|---------------|---------|--------|-------------|
| THEME                        | SuperH RISC engine C/C++ Compiler<br>Ver.7 bug report (8) Classification of<br>Information |                    | <ol> <li>Spec change</li> <li>Supplement of Documents</li> <li>Limitation of Use</li> <li>Change of Mask</li> <li>Change of Production Line</li> </ol> |               |         |        |             |
| PRODUCT<br>NAME              | P0700CAS7-MWR<br>P0700CAS7-SLR<br>P0700CAS7-H7R  | Lot No.<br>Ver.7.x | Reference<br>Documents   |               | 02-246A | term d | of validity |

Attached is the description of the known bugs in Ver. 7 series of the SuperH RISC engine C/C++ compiler. Inform the customers who have the package version in the table below of the bugs.

|               | Package version | Compiler version |  |  |
|---------------|-----------------|------------------|--|--|
|               | 7.0B            | 7.0B             |  |  |
|               | 7.0.01          | 7.0.03           |  |  |
|               | 7.0.02          | 7.0.04           |  |  |
| P0700CAS7-MWR | 7.0.03          | 7.0.06           |  |  |
|               | 7.1.00          | 7.1.00           |  |  |
|               | 7.1.01          | 7.1.01           |  |  |
|               | 7.1.02          |                  |  |  |
|               | 7.0B            | 7.0B             |  |  |
|               | 7.0.02          | 7.0.03           |  |  |
|               | 7.0.03          | 7.0.04           |  |  |
| P0700CAS7-SLR | 7.0.04          | 7.0.06           |  |  |
|               | 7.1.00          | 7.1.00           |  |  |
|               | 7.1.01          | 7.1.01           |  |  |
|               | 7.1.02          | 7.1.01           |  |  |
|               | 7.0B            | 7.0B             |  |  |
|               | 7.0.02          | 7.0.03           |  |  |
|               | 7.0.03          | 7.0.04           |  |  |
| P0700CAS7-H7R | 7.0.04          | 7.0.06           |  |  |
|               | 7.1.00          | 7.1.00           |  |  |
|               | 7.1.01          | 7.1.01           |  |  |
|               | 7.1.02          |                  |  |  |

The check tool can be downloaded from the following URL. http://www.renesas.com/eng/products/mpumcu/tool/index.html

Attached: P0700CAS7-030422E

SuperH RISC engine C/C++ Compiler Ver. 7 Known Bugs Report(8)

## SuperH RISC engine C/C++ Compiler ver. 7 Known Bugs Report (8)

The failures found in the ver. 7 series of the SuperH RISC engine C/C++ compiler are listed below. The check tool can be downloaded from the following URL:

http://www.renesas.com/eng/products/mpumcu/tool/index.html

1. Illegal output of data

[Description]

When there are many variables with initial value of "symbol address + offset" in the source program, the internal error may occur or an illegal object may be generated.

[Conditions]

This problem may occur when all of the following conditions are satisfied.

Instances of this bug in the program can be found using the check tool.

(1) The code=asmcode option is specified. (This option is valid by default.)

(2) The listfile option is not specified, or both the listfile option and the show=noobject option are specified.

- (3) A variable with an initial value exists.
- (4) The initial value is described in the form of "symbol address + offset" or an address of a struct member which is not allocated at the top of the struct.

(5) In all of such variables, the variables and offsets of initial value satisfy with the following condition:

(number of such variables + sum of number of decimal-digits in offset) >= 33,000

```
<Example>
 extern char g;
                   (&g+2147483647)
 #define DATA1A
 #define DATA10A DATA1A, DATA1A, DATA1A, DATA1A, DATA1A, ¥
DATA1A, DATA1A, DATA1A, DATA1A, DATA1A, DATA1A
 #define DATA100A DATA10A, DATA10A, DATA10A, DATA10A, DATA10A,¥
                   DATA10A, DATA10A, DATA10A, DATA10A, DATA10A
 /* In this case,
 /* number of variables + the sum of decimal-digit number of offset ^{\prime\prime}
 /* = (3001+10*3001) = 33011 > 33000
 char *a1[1000] = {
        DATA100A, DATA100A, DATA100A, DATA100A, DATA100A,
        DATA100A, DATA100A, DATA100A, DATA100A, DATA100A
 };
 char *a2[1000] = {
        DATA100A, DATA100A, DATA100A, DATA100A, DATA100A,
        DATA100A, DATA100A, DATA100A, DATA100A, DATA100A
 };
 char *a3[1000] = {
        DATA100A, DATA100A, DATA100A, DATA100A, DATA100A,
        DATA100A, DATA100A, DATA100A, DATA100A, DATA100A
 };
 char *a = DATA1A;
```

[Solution]

If a relevant failure exists, prevent the problem by either of the following methods.

(1) Specify the listfile option without the show=noobject option to compile the file.

(2) Specify the code=asmcode option to compile the file.