

RL78/G13

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Basic Initialisation for GNURL78 v13.01 Toolchain

Introduction

This application note describes the basic setting items that are necessary for initializing the RL78/G13.

The sample program discussed in this application note initializes the RL78/G13 and provides on/off control of three LEDs according to the combination of two switch input states.

Target Device

RL78/G13

When applying the sample program covered in this application note to another microcomputer, modify the program according to the specifications for the target microcomputer and conduct an extensive evaluation of the modified program.

This application note has been updated for the RSKRL78/G13 hardware platform.

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1. Installation

This application note and associated code has been written to work with GNURL78 v13.01 toolchain.

Create a new folder and name it as 'RSKRL78G13_Workspace'. Copy the zipped file Application.zip, available in the Application Note package downloaded from the website, to this folder. Extract the Application.zip file to the RSKRL78G13_Workspace folder.

2. Specifications

The sample program described in this application note performs basic initialization steps such as the setup of the clock frequency and input/output ports. After the initialization, the program controls, in its main processing routine, the on/off of three LEDs according to the combination of two switch input states.

Table 2.1 lists the Peripheral Functions to be Used and their Uses and Figure 2.1 shows the outline of the initialization processing.

Table 2.1 Peripheral Functions to be used and their uses

| Peripheral Function | Use |
|---------------------|---|
| Port input/output | Switch input (SW1 and SW2) LED on/off control (LED1 to LED3) |

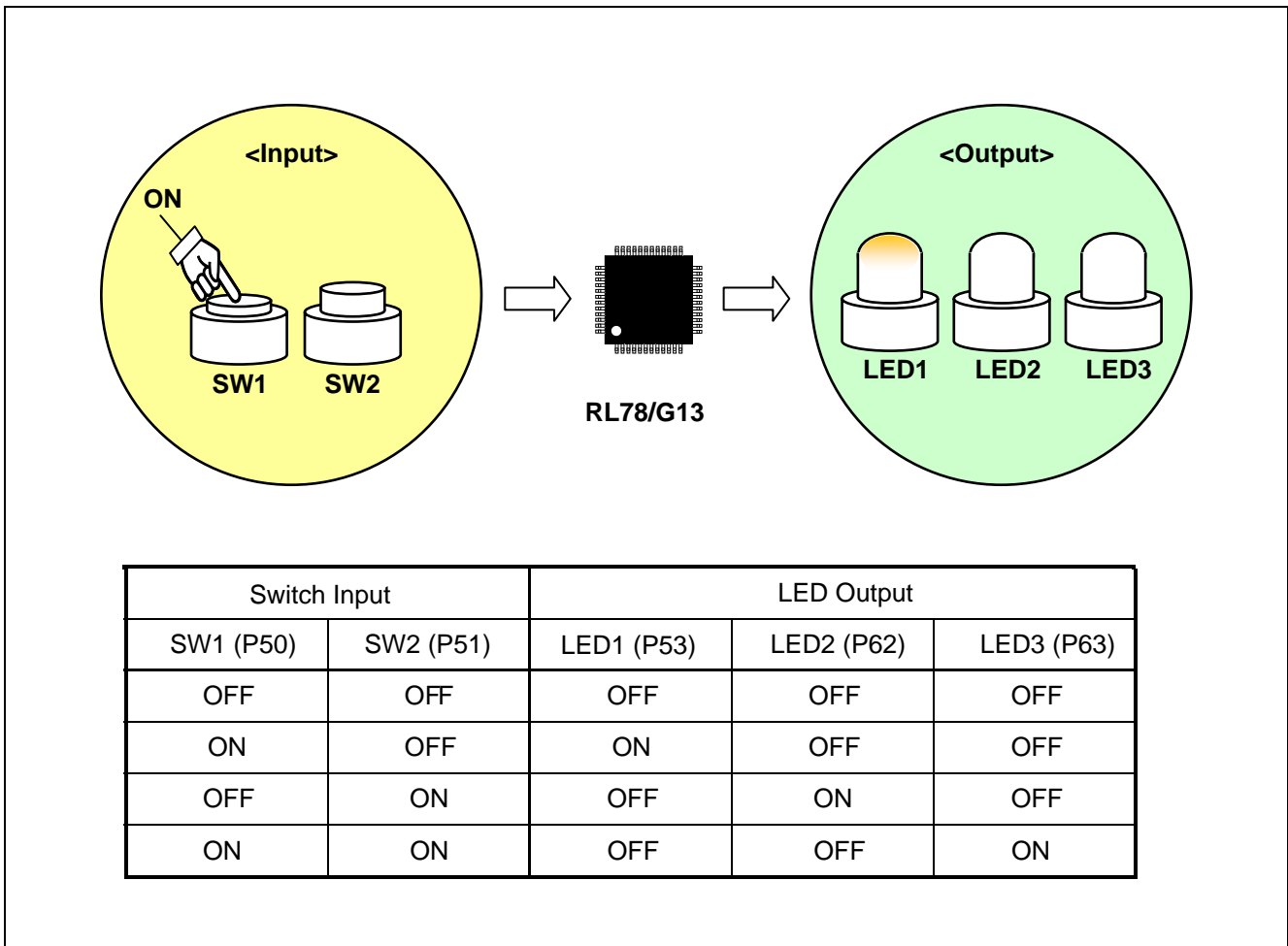


Figure 2.1 Overview of Sample Code Operation

3. Operation Check Conditions

The sample code contained in this application note has been checked under the conditions listed in the table below.

Table 3.1 Operation Check Conditions

| Item | Description |
|-------------------------------------|---|
| Microcontroller used | RL78/G13 (R5F100LEA) |
| Operating frequency | <ul style="list-style-type: none">High-speed on-chip oscillator (HOCO) clock: 32 MHzCPU/peripheral hardware clock: 32 MHz |
| Operating voltage | 5.0 V (can run on a voltage range of 2.9 V to 5.5 V.) <ul style="list-style-type: none">LVD operation (V_{LV1H}): Reset mode 2.81 V (2.76 V to 2.87 V) |
| Integrated development environments | Renesas Electronics e ² studio 1.1.1.7 |
| C compiler | GNURL78 v13.01 |

4. Description of the Hardware

4.1 Hardware Configuration Example

Figure 4.1 shows an example of the hardware configuration used for this application note.

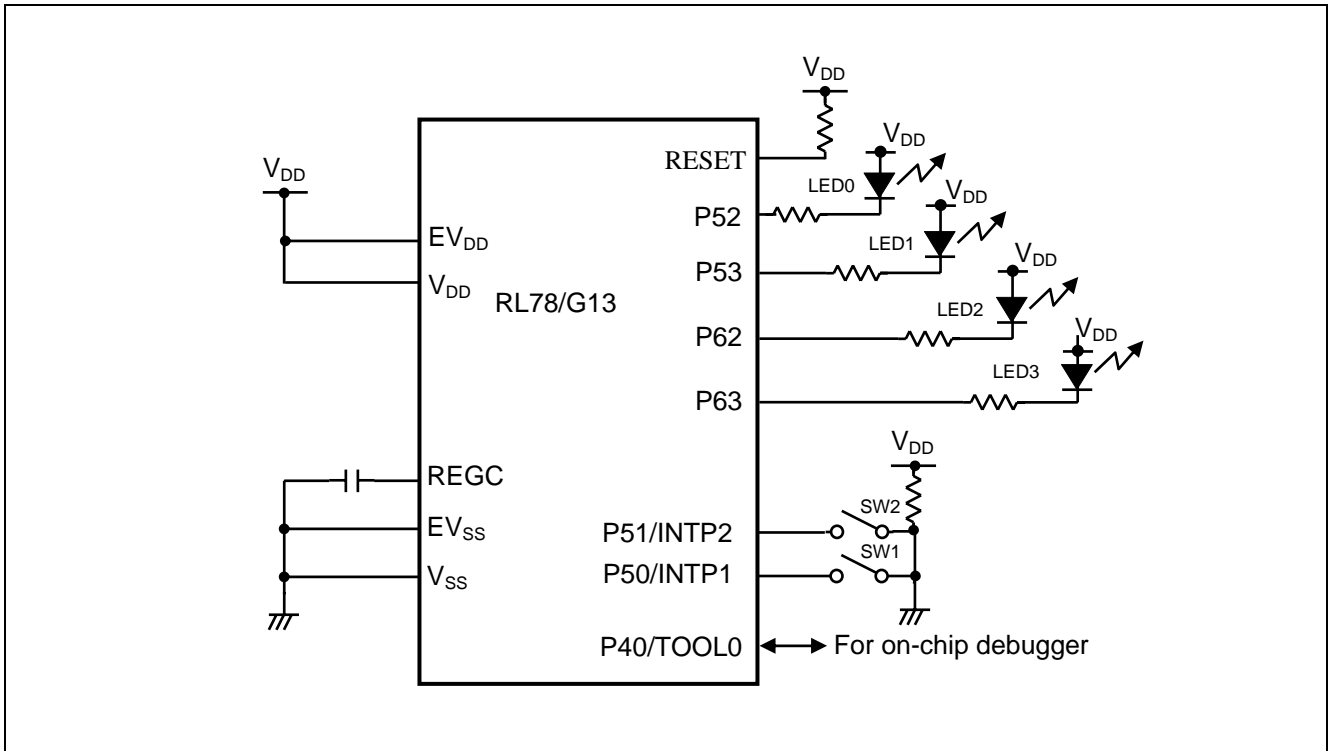


Figure 4.1 Hardware Configuration

- Notes
- 1: The purpose of this circuit is only to provide the connection outline and the circuit is simplified accordingly. When designing and implementing an actual circuit, provide proper pin treatment and make sure that the hardware's electrical characteristics conditions are met (connect the input-dedicated ports separately to V_{DD} or V_{SS} via a resistor).
 - 2: Connect any pins whose name begins with EV_{SS} to V_{SS} and any pins whose name begins with EV_{DD} to V_{DD} , respectively.
 - 3: V_{DD} must be held at not lower than the reset release voltage (V_{LVI}) that is specified as LVD.

4.2 List of Pins to be Used

Table 4.1 lists the pins to be used and their functions.

Table 4.1 Pins to be Used and Their Functions

| Pin Name | I/O | Description |
|-----------|--------|----------------------------|
| P52 | Output | LED on (LED0) control port |
| P53 | Output | LED on (LED1) control port |
| P62 | Output | LED on (LED2) control port |
| P63 | Output | LED on (LED3) control port |
| P50/INTP1 | Input | Switch input (SW1) port |
| P51/INTP2 | Input | Switch input (SW2) port |

5. Description of the Software

5.1 Operation Outline

The sample program described in this application note initializes the CPU (e.g., selecting the CPU clock frequency) and sets up its I/O ports.

After completing the hardware setup, the sample program controls the on/off of three LEDs (LED1 to LED3) according to the combination of states of two switch inputs (SW1 and SW2).

(1) CPU initialization *

- Sets up the peripheral I/O redirection function.
- Sets up the I/O ports.
- Sets up the CPU clock.

Note: The option bytes are referenced before the CPU is initialized.

<Setup conditions>

- Sets the reset value because the CPU does not use the peripheral I/O redirection function (PIOR register).
- Makes the following configurations for the I/O ports:
 - (1) Configures the ports that are configured for analog input after the release of the reset state for digital I/O (ADPC register and port mode control register).
 - (2) Configures P50 and P51 which are to be used as switch inputs (SW1 and SW2) for input and the other ports for output (port mode register).
 - (3) Connects on-chip pull-up resistors to P50 and P51 which are to be used as switch inputs (SW1 and SW2) (pull-up resistor option register).
 - (4) Sets P53, P62, P63 which are to be used for on/off control of LEDs (LED1 to LED3) to 1 and the other unused pins to 0 (port register).
- Sets up the CPU clock.
 - (1) Sets the reset value because the high-speed system clock and subsystem clock are not to be in use (clock operation mode control (CMC) register and clock operation status control (CSC) register).
 - (2) Selects the main system clock (f_{MAIN}) as the CPU/peripheral hardware clock (f_{CLK}) and HOCO (f_{H}) as the main system clock (f_{MAIN}) (system clock control (CKC) register).

(2) Executes the main processing.

- Performs the LED output control as summarized in Table 5.1 according to the state of the switch inputs (SW1 and SW2).

Table 5.1 Main Processing

| Switch Input | | LED Output | | |
|--------------|-----------|------------|------------|------------|
| SW1 (P50) | SW2 (P51) | LED1 (P53) | LED2 (P62) | LED3 (P63) |
| OFF | OFF | OFF | OFF | OFF |
| ON | OFF | ON | OFF | OFF |
| OFF | ON | OFF | ON | OFF |
| ON | ON | OFF | OFF | ON |

Note: Refer to RL78/G13 User's Manual for notes on device use.

5.2 List of Option Byte Settings

Table 5.2 summarizes the settings of the option bytes.

Table 5.2 Option Byte Settings

| Address | Value | Description |
|---------------|-----------|---|
| 000C0H/010C0H | 01101110B | Stops the watchdog timer operation. (Stops counting after the release of the reset state.) |
| 000C1H/010C1H | 01111111B | LVD reset mode 2.81 V (2.76 V to 2.87 V) |
| 000C2H/010C2H | 11101000B | HS mode HOCO: 32 MHz |
| 000C3H/010C3H | 10000100B | Enables the on-chip debugging function. |

Option byte configuration outline

The option bytes of the RL78/G13 are made up of user option bytes (000C0H-000C2H/010C0H-010C2H^{*1 *2 *3}) and on-chip debugging option bytes (000C3H/010C3H^{*4}).

The option bytes are automatically referenced and the pre-specified functions are set up when power is first supplied or after the release of the reset state. The option bytes cannot be set up by any user program.

The option bytes can exercise the controls listed below. They must be set up without fail before the microcomputer is to be used.

User option bytes

- Makes settings related to the watchdog timer (000C0H/010C0H^{*1}).
- Makes LVD-related settings (000C1H/010C1H^{*2}).
- Sets up the HOCO and flash memory (000C2H/010C2H^{*3}).

On-chip debugging option bytes (000C3H/010C3H^{*4})

- Notes:
1. 010C0H must also set to be the same value as 000C0H because the contents of 000C0H and 010C0H are swapped at boot swap time.
 2. 010C1H must also set to be the same value as 000C1H because the contents of 000C1H and 010C1H are swapped at boot swap time.
 3. 010C2H must also set to be the same value as 000C2H because the contents of 000C2H and 010C2H are swapped at boot swap time.
 4. 010C3H must also set to be the same value as 000C3H because the contents of 000C3H and 010C3H are swapped at boot swap time.

The option bytes can be specified in vector_table.c.

5.2.1 000C0H / 010C0H* (watchdog timer related settings)

| | | | | | | | |
|--------|---------|---------|-------|-------|-------|-------|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| WDTINT | WINDOW1 | WINDOW0 | WDTON | WDCS2 | WDCS1 | WDCS0 | WDSTBYON |
| 0 | 1 | 1 | 0 | 1 | 1 | 1 | 0 |

Bit 0

| | |
|-----------------|--|
| WDSTBYON | Control of watchdog timer counter |
| 0 | Disables counter operation in HALT/STOP mode. |
| 1 | Enables counter operation in HALT/STOP mode. |

Bits 3 to 1

| | |
|----------------|-------------------------------------|
| WDCS2-0 | Watchdog timer overflow time |
| 000 | $2^6/f_{IL}$ |
| 001 | $2^7/f_{IL}$ |
| 010 | $2^8/f_{IL}$ |
| 011 | $2^9/f_{IL}$ |
| 100 | $2^{11}/f_{IL}$ |
| 101 | $2^{13}/f_{IL}$ |
| 110 | $2^{14}/f_{IL}$ |
| 111 | $2^{16}/f_{IL}$ |

Bit 4

| | |
|--------------|---|
| WDTON | Control of watchdog timer counter |
| 0 | Disables counter operation. (Stops counter after the release of reset sequence.) |
| 1 | Enables counter operation. (Starts counter after the release of reset sequence.) |

Bits 6 to 5

| | |
|----------------------------|--|
| WINDOW1 WINDOW0 | Watchdog timer window open period |
| 00 | Setting prohibited |
| 01 | 50% |
| 10 | 75% |
| 11 | 100% |

Bit 7

| | |
|---------------|---|
| WDTINT | Use of interval interrupts |
| 0 | Interval interrupt is not used. |
| 1 | An interval interrupt is generated when 75% is reached. |

Note: 010C0H must also set to be the same value as 000C0H because the contents of 000C0H and 010C0H are swapped at boot swap time.

5.2.2 000C1H / 010C1H* (LVD-related settings)

| | | | | | | | |
|-------|-------|-------|---|-------|-------|---------|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| VPOC2 | VPOC1 | VPOC0 | 1 | LVIS1 | LVIS0 | LVIMDS1 | LVIMDS0 |
| 0 | 1 | 1 | 1 | 1 | 1 | 1 | 1 |

When use as interrupt & reset mode

| Detection Voltage | | | Option Byte Setting Value | | | | | | | | | | | | |
|-------------------|-------------------|--------------|---------------------------|---------|-------|-------|-------|-------|-------|---|---|---|---|---|---|
| V _{LVIH} | V _{LVIL} | | LVIMDS1 | LVIMDS0 | VPOC2 | VPOC1 | VPOC0 | LVIS1 | LVIS0 | | | | | | |
| Rising edge | Falling edge | Falling edge | | | | | | | | | | | | | |
| 1.77 V | 1.73 V | 1.63 V | 1 | 0 | 0 | 0 | 0 | 1 | 0 | | | | | | |
| 1.88 V | 1.84 V | | | | | | | 0 | 1 | | | | | | |
| 2.92 V | 2.86 V | | | | | | | 0 | 0 | | | | | | |
| 1.98 V | 1.94 V | 1.84 V | | | 1 | 0 | 0 | 0 | 1 | 1 | 0 | | | | |
| 2.09 V | 2.04 V | | | | | | | | | 0 | 1 | | | | |
| 3.13 V | 3.06 V | | | | | | | | | 0 | 0 | | | | |
| 2.61 V | 2.55 V | 2.45 V | | | | | 0 | 1 | 0 | 1 | 0 | 1 | 0 | | |
| 2.71 V | 2.65 V | | | | | | | | | | | 0 | 1 | | |
| 3.75 V | 3.67 V | | | | | | | | | | | 0 | 0 | | |
| 2.92 V | 2.86 V | 2.75 V | | | | | | | 0 | 1 | 0 | 1 | 1 | 1 | 0 |
| 3.02 V | 2.96 V | | | | | | | | | | | | | 0 | 1 |
| 4.06 V | 3.98 V | | | | | | | | | | | | | 0 | 0 |
| Other than above | | | Setting prohibited | | | | | | | | | | | | |

When used as reset mode

| Detection Voltage | | Option Byte Setting Value | | | | | | | | | | | | | |
|-------------------|-------------------|---------------------------|---------|-------|-------|-------|-------|-------|--------------------|----------|--|--|--|--|--|
| V _{LVIH} | V _{LVIL} | LVIMDS1 | LVIMDS0 | VPOC2 | VPOC1 | VPOC0 | LVIS1 | LVIS0 | | | | | | | |
| Rising edge | Falling edge | | | | | | | | | | | | | | |
| 1.67 V | 1.63 V | 1 | 1 | 0 | 0 | 0 | 1 | 1 | | | | | | | |
| 1.77 V | 1.73 V | | | | | | | | 0 | 0 | | | | | |
| 1.88 V | 1.84 V | | | | | | | | 0 | 1 | | | | | |
| 1.98 V | 1.94 V | | | | | | | | 0 | 1 | | | | | |
| 2.09 V | 2.04 V | | | | | | | | 0 | 1 | | | | | |
| 2.50 V | 2.45 V | | | | | | | | 0 | 1 | | | | | |
| 2.61 V | 2.55 V | | | | | | | | 0 | 1 | | | | | |
| 2.71 V | 2.65 V | | | | | | | | 0 | 1 | | | | | |
| 2.81 V | 2.75 V | | | | | | | | 0 | 1 | | | | | |
| 2.92 V | 2.86 V | | | | | | | | 0 | 1 | | | | | |
| 3.02 V | 2.96 V | | | | | | | | 0 | 1 | | | | | |
| 3.13 V | 3.06 V | | | | | | | | 0 | 1 | | | | | |
| 3.75 V | 3.67 V | | | | | | | | 0 | 0 | | | | | |
| 4.06 V | 3.98 V | | | | | | | | 0 | 0 | | | | | |
| Other than above | | | | | | | | | Setting prohibited | | | | | | |

Note: 010C1H must also set to be the same value as 000C1H because the contents of 000C1H and 010C1H are swapped at boot swap time.

When used as interrupt mode

| Detection Voltage | | Option Byte Setting Value | | | | | | |
|-------------------|-------------------|---------------------------|---------|--------------------|-------|-------|-------|-------|
| V _{LVIH} | V _{LVIL} | LVIMDS1 | LVIMDS0 | VPOC2 | VPOC1 | VPOC0 | LVIS1 | LVIS0 |
| Rising edge | Falling edge | | | | | | | |
| 1.67 V | 1.63 V | 1 | 1 | 0 | 0 | 0 | 1 | 1 |
| 1.77 V | 1.73 V | | | 0 | 0 | 0 | 1 | 0 |
| 1.88 V | 1.84 V | | | 0 | 0 | 1 | 1 | 1 |
| 1.98 V | 1.94 V | | | 0 | 0 | 1 | 1 | 0 |
| 2.09 V | 2.04 V | | | 0 | 0 | 1 | 0 | 1 |
| 2.50 V | 2.45 V | | | 0 | 1 | 0 | 1 | 1 |
| 2.61 V | 2.55 V | | | 0 | 1 | 0 | 1 | 0 |
| 2.71 V | 2.65 V | | | 0 | 1 | 0 | 0 | 1 |
| 2.81 V | 2.75 V | | | 0 | 1 | 1 | 1 | 1 |
| 2.92 V | 2.86 V | | | 0 | 1 | 1 | 1 | 0 |
| 3.02 V | 2.96 V | | | 0 | 1 | 1 | 0 | 1 |
| 3.13 V | 3.06 V | | | 0 | 0 | 1 | 0 | 0 |
| 3.75 V | 3.67 V | | | 0 | 1 | 0 | 0 | 0 |
| 4.06 V | 3.98 V | | | 0 | 1 | 1 | 0 | 0 |
| Other than above | | | | Setting prohibited | | | | |

When LVD is off

| Detection Voltage | | Option Byte Setting Value | | | | | | |
|-------------------|-------------------|---------------------------|---------|-------|-------|-------|-------|-------|
| V _{LVIH} | V _{LVIL} | LVIMDS1 | LVIMDS0 | VPOC2 | VPOC1 | VPOC0 | LVIS1 | LVIS0 |
| Rising edge | Falling edge | | | | | | | |
| — | — | 0/1 | 1 | 1 | x | x | x | x |
| Other than above | | Setting prohibited | | | | | | |

Remarks: x = don't care

5.2.3 000C2H / 010C2H* (HOCO and flash memory operation settings)

| | | | | | | | |
|--------|--------|---|---|---------|---------|---------|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| CMODE1 | CMODE0 | 1 | 0 | FRQSEL3 | FRQSEL2 | FRQSEL1 | FRQSEL0 |
| 1 | 1 | 1 | 0 | 1 | 0 | 0 | 0 |

Bits 7 and 6

| CMODE1 | CMODE0 | Setting of Flash Memory Operating Mode | | |
|------------------|--------|--|---------------------------|-------------------------|
| | | | Operating Frequency Range | Operating Voltage Range |
| 0 | 0 | LV (low voltage main) mode | 1 MHz to 4 MHz | 1.6 V to 5.5 V |
| 1 | 0 | LS (low speed main) mode | 1 MHz to 8 MHz | 1.8 V to 5.5 V |
| 1 | 1 | HS (high speed main) mode | 1 MHz to 16 MHz | 2.4 V to 5.5 V |
| | | | 1 MHz to 32 MHz | 2.7 V to 5.5 V |
| Other than above | | Setting prohibited | | |

Bits 3 to 0

| FRQSEL3 | FRQSEL2 | FRQSEL1 | FRQSEL0 | HOCO Frequency |
|------------------|---------|---------|---------|--------------------|
| 1 | 0 | 0 | 0 | 32 MHz |
| 0 | 0 | 0 | 0 | 24 MHz |
| 1 | 0 | 0 | 1 | 16 MHz |
| 0 | 0 | 0 | 1 | 12 MHz |
| 1 | 0 | 1 | 0 | 8 MHz |
| 1 | 0 | 1 | 1 | 4 MHz |
| 1 | 1 | 0 | 1 | 1 MHz |
| Other than above | | | | Setting prohibited |

Note: 010C2H must also set to be the same value as 000C2H because the contents of 000C2H and 010C2H are swapped at boot swap time.

5.2.4 000C3H / 010C3H* (On-chip debugging option bytes)

| | | | | | | | |
|--------------|---|---|---|---|---|---|---------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| OCDENSE T | 0 | 0 | 0 | 0 | 1 | 0 | OCDERSD |
| 1 | 0 | 0 | 0 | 0 | 1 | 0 | 1 |

Bits 7 and 0

| OCDENSET | OCDERSD | Control of On-chip Debugging Operation |
|----------|---------|---|
| 0 | 0 | Disables on-chip debugging. |
| 0 | 1 | Setting prohibited |
| 1 | 0 | Enables operation and erases flash memory data when authentication of security ID fails. |
| 1 | 1 | Enables operation but does not erase flash memory data when authentication of security ID fails. |

Note: 010C3H must also set to be the same value as 000C3H because the contents of 000C3H and 010C3H are swapped at boot swap time.

5.3 List of Functions

Table 5.3 lists the functions that are used by this sample program.

Table 5.3 Functions

| Function Name | Outline |
|--------------------|--|
| __low_level_init() | Initializes the hardware settings. |
| R_Systeminit | Calls the hardware initialization functions. |
| R_PORT_Create | Initializes the I/O ports. |
| R_CGC_Create | Initializes the clock generator. |
| main | Main function |

5.4 Function Specifications

This section describes the specifications for the functions that are used in the sample code.

[Function Name] `__low_level_init`

| | |
|---------------------|---|
| Synopsis | Initialize hardware settings. |
| Header | r_cg_macrodriver.h r_cg_cgic.h r_cg_port.h r_cg_userdefine.h |
| Declaration | int __low_level_init (void) |
| Explanation | Performs the following operations: (1) Executes the DI instruction. (2) Executes the function R_Systeminit(). (3) Executes the EI instruction. |
| Arguments | None |
| Return value | 1 |
| Remarks | This function is called by the startup routine. |

[Function Name] `R_Systeminit`

| | |
|---------------------|--|
| Synopsis | Call hardware initialization functions. |
| Header | r_cg_macrodriver.h r_cg_cgic.h r_cg_port.h r_cg_userdefine.h |
| Declaration | void R_Systeminit(void) |
| Explanation | Performs the following operations: (1) Sets the initial value of the peripheral I/O redirection register (PIOR). (2) Executes the function R_PORT_Create(). (3) Executes the function R_CGC_Create(). (4) Sets the initial value of the flash memory CRC control register (CRCOCTL). (5) Sets the initial value of the invalid memory access detection control register (IAWCTL). |
| Arguments | None |
| Return value | None |
| Remarks | |

[Function Name] `R_PORT_Create`

| | |
|---------------------|---|
| Synopsis | Initialize I/O ports. |
| Header | r_cg_macrodriver.h r_cg_port.h r_cg_userdefine.h |
| Declaration | void R_PORT_Create(void) |
| Explanation | Configures P50 and P51 for input (enabling the on-chip pull-up resistor) and P53, P62, and P63 for output (high-level output). Configures the other ports except pin P40 for output (low-level output). |
| Arguments | None |
| Return value | None |
| Remarks | |

[Function Name] R_CGC_Create

| | |
|---------------------|---|
| Synopsis | Initialize the clock generator. |
| Header | r_cg_macrodriver.h r_cg_cg.c.h r_cg_userdefine.h |
| Declaration | void R_CGC_Create(void) |
| Explanation | Initializes the registers related to the clock generator. |
| Arguments | None |
| Return value | None |
| Remarks | |

[Function Name] main

| | | | | | | | | | | | |
|---------------------|---|---------|--------------------|-----|--------------|-----|--------------|-----|--------------|-----|--------------|
| Synopsis | Main function | | | | | | | | | | |
| Header | r_cg_macrodriver.h r_cg_cg.c.h r_cg_port.h r_cg_userdefine.h | | | | | | | | | | |
| Declaration | void main(void) | | | | | | | | | | |
| Explanation | main function of the C language Places the following outputs on the LEDs according to the values of SW1 (P50) and SW2 (P51): <table> <tr> <td>SW2:SW1</td> <td>: LED Binary Value</td> </tr> <tr> <td>0:0</td> <td>: 0b00000011</td> </tr> <tr> <td>0:1</td> <td>: 0b00000101</td> </tr> <tr> <td>1:0</td> <td>: 0b00000110</td> </tr> <tr> <td>1:1</td> <td>: 0b00000111</td> </tr> </table> | SW2:SW1 | : LED Binary Value | 0:0 | : 0b00000011 | 0:1 | : 0b00000101 | 1:0 | : 0b00000110 | 1:1 | : 0b00000111 |
| SW2:SW1 | : LED Binary Value | | | | | | | | | | |
| 0:0 | : 0b00000011 | | | | | | | | | | |
| 0:1 | : 0b00000101 | | | | | | | | | | |
| 1:0 | : 0b00000110 | | | | | | | | | | |
| 1:1 | : 0b00000111 | | | | | | | | | | |
| Arguments | None | | | | | | | | | | |
| Return value | None | | | | | | | | | | |
| Remarks | | | | | | | | | | | |

5.5 Flowcharts

Shown below is the overall flow of the sample program described in this application note.

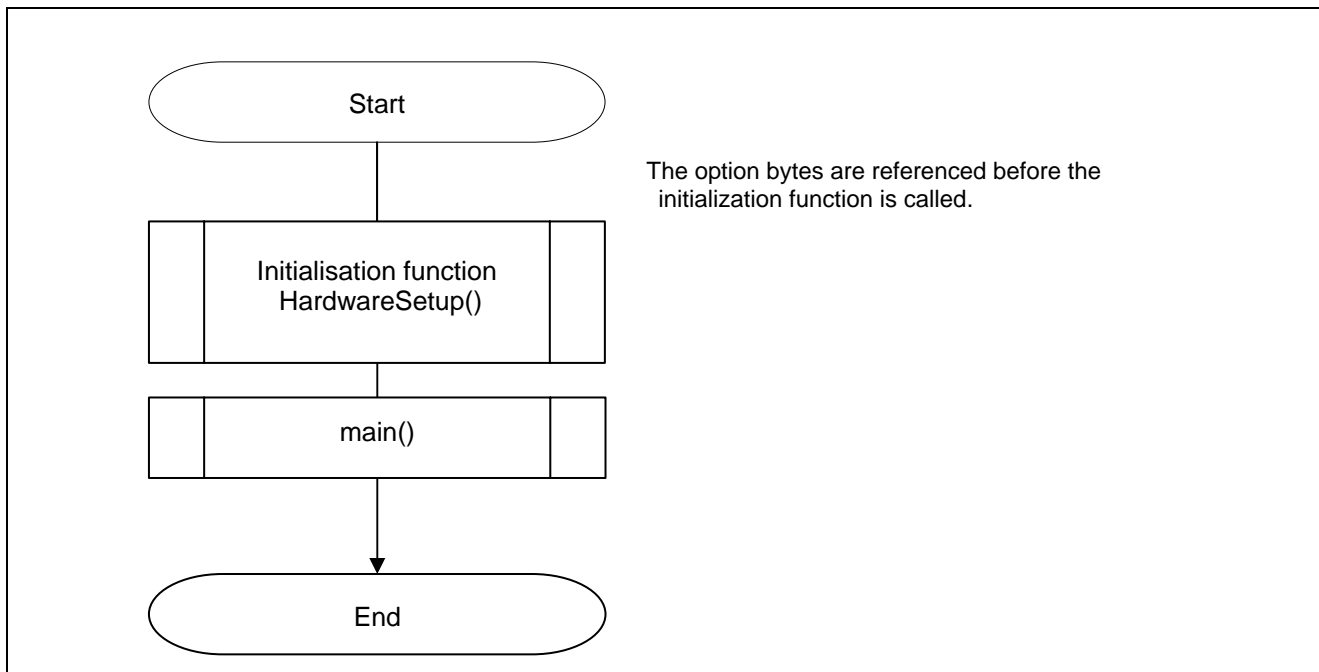


Figure 5.1 Overall Flow

5.5.1 Initialization Function

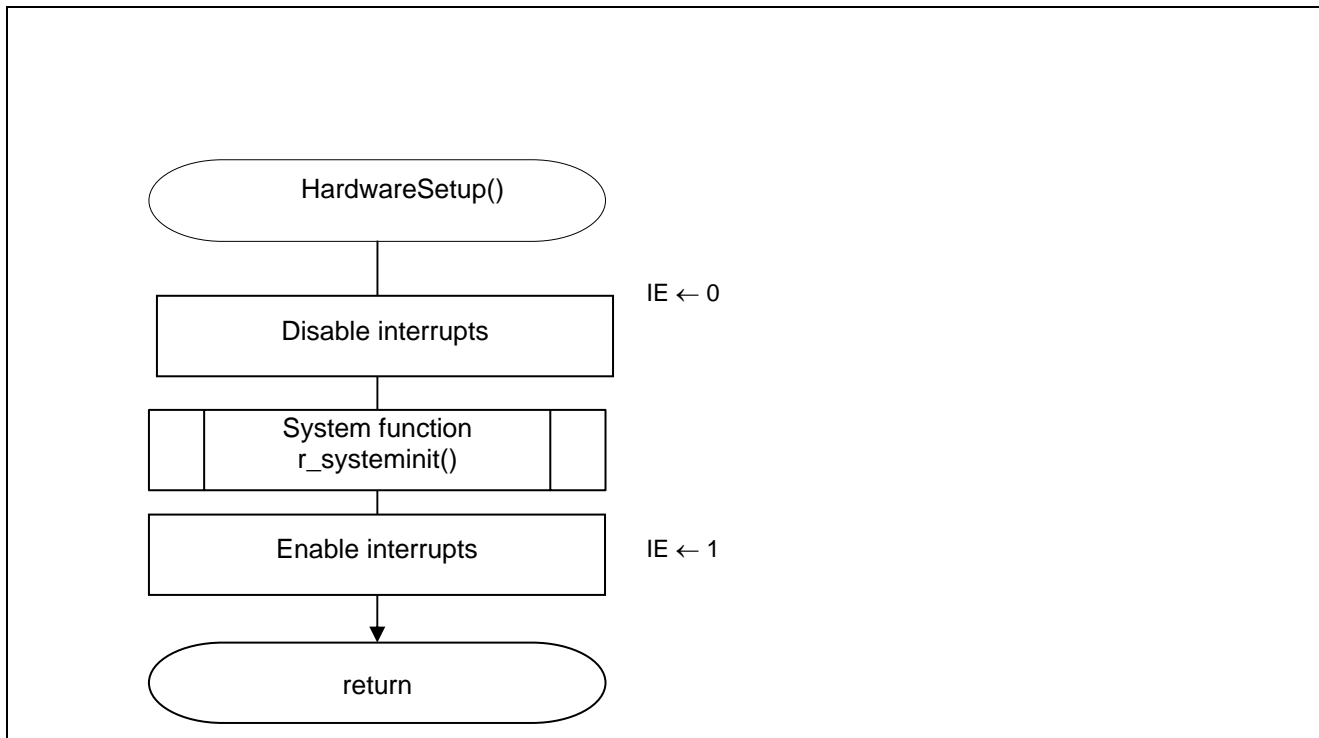


Figure 5.2 Initialization Function

5.5.2 System function

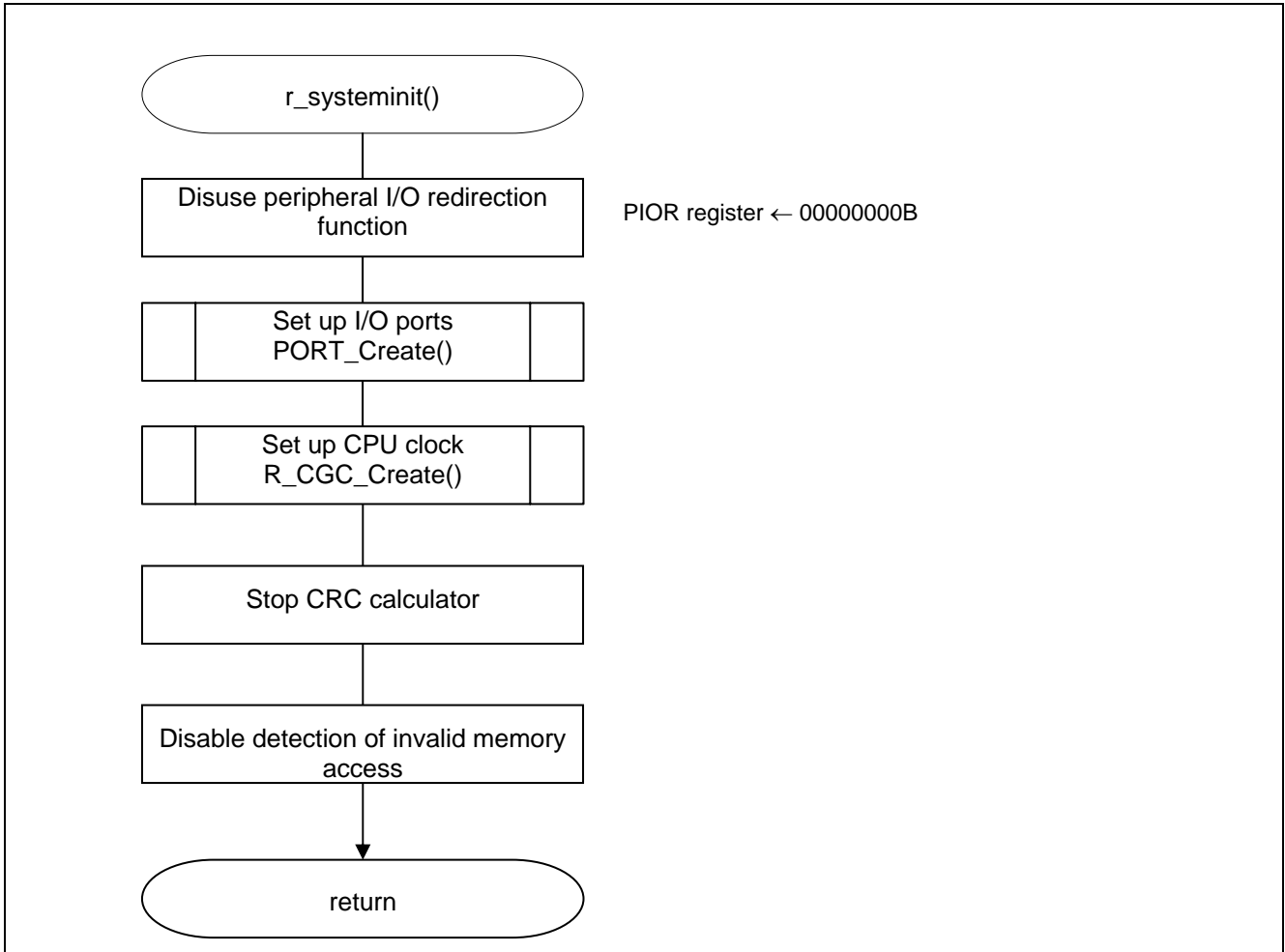


Figure 5.3 System Function

5.5.3 Setting up the I/O Ports

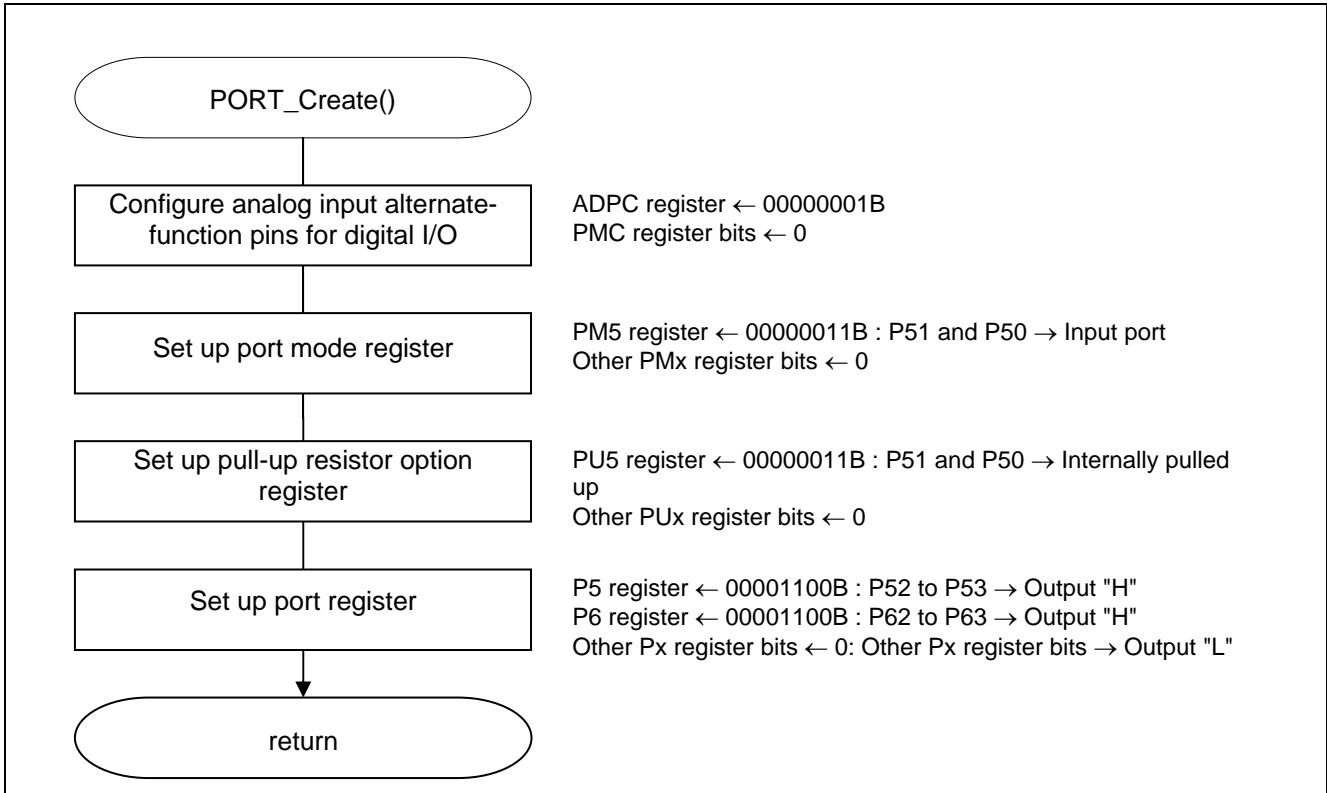


Figure 5.4 I/O Port Setup

Outline of I/O port setup

The RL78/G13 is equipped with digital I/O ports so that it can provide a variety of controls.

The I/O ports serve multiple pin functions in addition to serving as digital I/O ports.

The I/O ports are controlled by the registers listed below. They must be set up during the system initialization routine that is executed when power is first supplied or after the release of the reset state.

Registers that are used to manipulate ports:

- Port mode register (PMxx)
- Port register (Pxx)
- Pull-up resistor option register (PUxx)
- Port input mode register (PIMx)
- Port output mode register (POMx)
- Port mode control register (PMCxx)*
- A/D port configuration register (ADPC)*
- Peripheral I/O redirection register (PIOR)
- Global digital input disable register (GDIDIS)

Note: A register used to place port pins in digital I/O or analog input mode. Since the port pins are configured for analog input when a reset signal occurs, the pins that are to be used for digital I/O must always be set up with this register after the release of the reset state. For the sample program described in this application note, all port pins are configured for digital I/O.

- Notes**
1. Refer to RL78/G13 User's Manual: Hardware for the procedure to set up registers to configure ports as alternate-function pins for peripheral functions.
 2. Provide proper treatment for unused pins so that their electrical specifications are observed. Connect each of any unused input-only ports to V_{DD} or V_{SS} via a resistor.
 3. Connect any pins whose name begins with EV_{SS} to V_{SS} and any pins whose name begins with EV_{DD} to V_{DD} , respectively.

Given below is an example of manipulating ports that are used in this sample code.

Setting up ports for LEDs

- Port mode register 5 (PM5), Port mode register 6 (PM6)
P52: LED0
P53: LED1
P62: LED2
P63: LED3

Symbol: PM5

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|------|------|------|------|------|----------------|----------------|
| PM57 | PM56 | PM55 | PM54 | PM53 | PM52 | PM51 | PM50 |
| 0 | 0 | 0 | 0 | 0 | 0 | 1 (See SW2) | 1 (See SW1) |

| PM5n | PM5n pin I/O mode selection. |
|------|--------------------------------|
| 0 | Output mode (output buffer on) |
| 1 | Input mode (output buffer off) |

Symbol: PM6

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|------|------|------|------|------|------|------|
| PM67 | PM66 | PM65 | PM64 | PM63 | PM62 | PM61 | PM60 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

| PM6n | PM6n pin I/O mode selection. |
|------|--------------------------------|
| 0 | Output mode (output buffer on) |
| 1 | Input mode (output buffer off) |

- Notes
1. This sample code configures any unused ports for output to minimize the adverse influence of through current.
 2. For details on the procedure for setting up the registers, refer to RL78/G13 User's Manual: Hardware.

Setting up ports for switches

- Port mode register 5 (PM5)
- Pull-up resistor option register 0 (PU0)
P50: SW1 P51: SW2
- Port mode control register 0 (PMC0)
Digital input

Symbol: PM5

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|------|------|------|------|-----------------|-----------------|------|------|
| PM57 | PM56 | PM55 | PM54 | PM53 | PM52 | PM51 | PM50 |
| 0 | 0 | 0 | 0 | 0 (See LED1) | 0 (See LED0) | 1 | 1 |

| PM5n | PM5n pin I/O mode selection. |
|------|--------------------------------|
| 0 | Output mode (output buffer on) |
| 1 | Input mode (output buffer off) |

Symbol: PU5

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|------|------|------|------|------|------|------|
| 0 | PU56 | PU55 | PU54 | PU53 | PU52 | PU51 | PU50 |
| 0 | 0 | 0 | 0 | 0 | 0 | 1 | 1 |

| PU0n | Selection of on-chip pull-up resistor for P0n pin. |
|------|--|
| 0 | On-chip pull-up resistor not connected. |
| 1 | On-chip pull-up resistor connected. |

- Notes
1. This sample code configures any unused ports for output to minimize the adverse influence of through current.
 2. For details on the procedure for setting up the registers, refer to RL78/G13 User's Manual: Hardware.

5.5.4 CPU Clock Setup

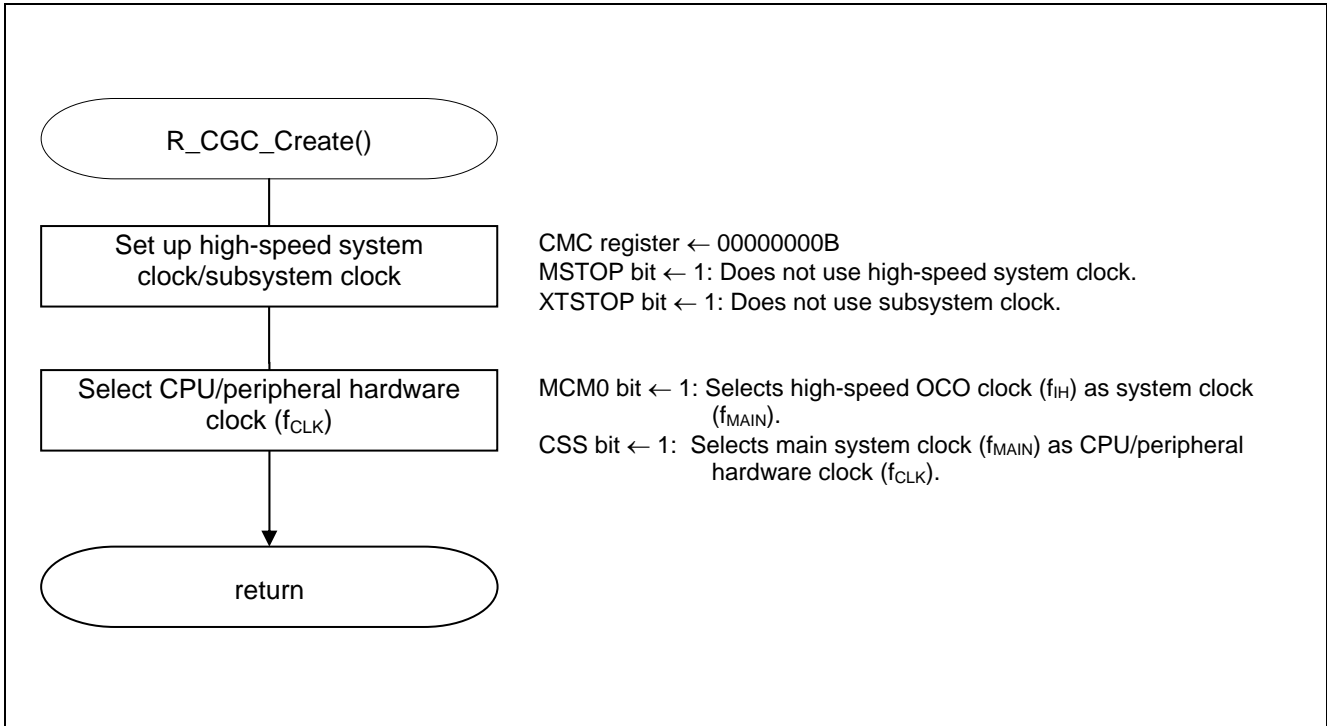


Figure 5.5 CPU Clock Setup

Outline of CPU clock setup

The RL78/G13 allows the user to select the system clock source from the high-speed on-chip oscillator (HOCO), main system clock oscillator/external clock input, and subsystem clock oscillator/external clock input^{*1}.

The system clock is controlled by the registers listed below.

The CPU clock must be initialized during the system initialization routine that is executed when power is first supplied or after the release of the reset state.

Registers that are used to initialize the CPU clock:

- Clock operation mode control register (CMC)
- Clock operation status control register (CSC)
- System clock control register (CKC)
- Peripheral enable register 0 (PER0)
- Operation speed mode control register (OSMC)

Note: Selectable only for 40-, 44-, 48-, 52-, 64-, 80-, 100-, and 128-pin products.

Given below is an example of setting up the CPU clock for this sample code.

Setting up the clock operating mode

- Clock operation mode control register (CMC)
 - High-speed system clock pin's operating mode: Input port mode
 - Subsystem clock pin's operating mode: Input port mode
 - XT1 oscillator oscillation mode: Low power consumption oscillation
 - X1 clock oscillation frequency control: $1\text{ MHz} \leq f_{MX} \leq 10\text{ MHz}$

Symbol: CMC

| | | | | | | | |
|-------|--------|--------|---------|---|--------|--------|------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| EXCLK | OSCSEL | EXCLKS | OSCSELS | 0 | AMPHS1 | AMPHS0 | AMPH |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Bit 0

| AMPH | Control of X1 clock oscillation frequency |
|------|---|
| 0 | $1\text{ MHz} \leq f_{MX} \leq 10\text{ MHz}$ |
| 1 | $10\text{ MHz} < f_{MX} \leq 20\text{ MHz}$ |

Bits 2 and 1

| AMPHS1 | AMPHS0 | Selection of oscillation mode for XT1 oscillator |
|--------|--------|--|
| 0 | 0 | Low power consumption oscillation (default) |
| 0 | 1 | Normal oscillation |
| 1 | x | Ultra-low power consumption oscillation |

Bits 5 and 4

| EXCLKS | OSCSELS | Subsystem Clock Pin Operating Mode | XT1/P123 Pin | XT2/EXCLKS/P124 Pin |
|--------|---------|------------------------------------|---------------------------------|----------------------|
| 0 | 0 | Input port mode | Input port | |
| 0 | 1 | XT1 oscillation mode | Connected to crystal oscillator | |
| 1 | 0 | Input port mode | Input port | |
| 1 | 1 | External clock input mode | Input port | External clock input |

Bits 7 and 6

| EXCLK | OSCSEL | High-speed System Clock Pin Operating Mode | X1/P121 Pin | X2/EXCLK/P122 Pin |
|-------|--------|--|---|----------------------|
| 0 | 0 | Input port mode | Input port | |
| 0 | 1 | X1 oscillation mode | Connected to crystal/ceramic oscillator | |
| 1 | 0 | Input port mode | Input port | |
| 1 | 1 | External clock input mode | Input port | External clock input |

Note: For details on the procedure for setting up the registers, refer to RL78/G13 User's Manual: Hardware.

Controlling clock operations

- Clock operation status control register (CSC)
 - High-speed system clock operation control: Stop X1 oscillator.
 - Subsystem clock operation control: Stop XT1 oscillator.
 - HOCO clock operation control: HOCO operation

Symbol: CSC

| | | | | | | | |
|----------|----------|---|---|---|---|---|----------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| MSTOP | XTSTOP | 0 | 0 | 0 | 0 | 0 | HIOSTOP |
| 1 | 1 | 0 | 0 | 0 | 0 | 0 | 0 |

Bit 0

| | |
|----------------|--|
| HIOSTOP | Control of HOCO clock operation |
| 0 | Runs HOCO. |
| 1 | Stops HOCO. |

Bit 6

| | | | |
|---------------|---|--|------------------------|
| XTSTOP | Control of Subsystem Clock Operation | | |
| | XT1 Oscillation Mode | External Clock Input Mode | Input Port Mode |
| 0 | Runs XT1 oscillator. | Enables external clock from the EXCLKS pin. | Input port |
| 1 | Stops XT1 oscillator. | Disables external clock from the EXCLK pin. | |

Bit 7

| | | | |
|--------------|---|--|------------------------|
| MSTOP | Control of High-speed System Clock Operation | | |
| | X1 Oscillation Mode | External Clock Input Mode | Input Port Mode |
| 0 | Runs X1 oscillator. | Enables external clock from the EXCLKS pin. | Input port |
| 1 | Stops X1 oscillator. | Disables external clock from the EXCLK pin. | |

Note: For details on the procedure for setting up the registers, refer to RL78/G13 User's Manual: Hardware.

Setting up the CPU/peripheral hardware clock (f_{CLK})

- System clock control register (CKC)
 - f_{CLK} status: Main system clock
 - f_{CLK} selection: HOCO clock (f_{IH})

Symbol: CKC

| | | | | | | | |
|-----|-----|-----|------|---|---|---|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| CLS | CSS | MCS | MCM0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Bit 4

| | |
|-------------|---|
| MCM0 | Control of main system clock (f_{MAIN}) operation |
| 0 | Selects HOCO clock (f_{IH}) as the main system clock (f_{MAIN}). |
| 1 | Selects high-speed system clock (f_{MX}) as the main system clock (f_{MAIN}). |

Bit 5

| | |
|------------|--|
| MCS | Main system clock (f_{MAIN}) state |
| 0 | HOCO clock (f_{IH}) |
| 1 | High-speed system clock (f_{MX}) |

Bit 6

| | |
|------------|--|
| CSS | Selection of CPU/peripheral hardware clock (f_{CLK}) |
| 0 | Main system clock (f_{MAIN}) |
| 1 | Subsystem clock (f_{SUB}) |

Bit 7

| | |
|------------|---|
| CLS | CPU/peripheral hardware clock (f_{CLK}) state |
| 0 | Main system clock (f_{MAIN}) |
| 1 | Subsystem clock (f_{SUB}) |

Note: For details on the procedure for setting up the registers, refer to RL78/G13 User's Manual: Hardware.

Setting use/disuse of peripheral hardware macros

• Peripheral enable register 0 (PER0)

Hardware input clock control: Stop input clocks.

Symbol: PER0

| | | | | | | | |
|-------|------------|-------|------------|-----------|--------|-----------|--------|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RTCEN | IICA1EN *1 | ADCEN | IICA0EN *2 | SAU1EN *3 | SAU0EN | TAU1EN *1 | TAU0EN |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Bits 1 and 0

| | |
|--------|--|
| TAUmEN | Control of timer array unit m input clock |
| 0 | Stops supply of input clock. <ul style="list-style-type: none"> • SFR for timer array unit m cannot be written. • Timer array unit m is in the reset state. |
| 1 | Supplies input clock. SFR for timer array unit m can be read and written. |

Bits 3 and 2

| | |
|--------|--|
| SAUmEN | Control of serial array unit m input clock |
| 0 | Stops supply of input clock. <ul style="list-style-type: none"> • SFR for serial array unit m cannot be written. • Serial array unit m is in the reset state. |
| 1 | Supplies input clock. SFR for serial array unit m can be read and written. |

Bits 6 and 4

| | |
|---------|--|
| IICAmEN | Control of serial interface IICAm input clock |
| 0 | Stops supply of input clock. <ul style="list-style-type: none"> • SFR for IICAm cannot be written. • IICAm is in the reset state. |
| 1 | Supplies input clock. SFR for IICAm can be read and written. |

Bit 5

| | |
|-------|--|
| ADCEN | Control of A/D converter input clock |
| 0 | Stops supply of input clock. <ul style="list-style-type: none"> • SFR for A/D converter cannot be written. • A/D converter is in the reset state. |
| 1 | Supplies input clock. SFR for A/D converter can be read and written. |

Bit 7

| | |
|-------|---|
| RTCEN | Control of realtime clock (RTC) input clock |
| 0 | Stops supply of input clock. <ul style="list-style-type: none"> • SFR for RT cannot be written. • RTC is in the reset state. |
| 1 | Supplies input clock. SFR for RTC can be read and written. |

- Notes:
1. For 80-, 100-, and 128-pin products only.
 2. Not installed in 20-pin products.
 3. Not installed in 20-, 24-, and 25-pin products.

Note: Power saving and noise reduction are achieved by stopping the supply of clocks to any unused hardware macros.

Controlling the operation speed mode

- Operation speed mode control register (OSMC)
 - Setting in STOP mode or HALT mode while subsystem clock is selected as CPU clock
 - : Enables supply of subsystem clock to peripheral functions.
 - Selection of operation clock for realtime clock and interval timer
 - : Subsystem clock

Symbol: OSMC

| | | | | | | | |
|----------|---|---|----------|---|---|---|---|
| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| RTCLPC | 0 | 0 | WUTMMCK0 | 0 | 0 | 0 | 0 |
| 0 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

Bit 4

| | |
|----------|--|
| WUTMMCK0 | Selection of operation clock for realtime clock and interval timer |
| 0 | Subsystem clock (f_{SUB}) |
| 1 | Internal low-speed oscillator (LOCO) clock |

Bit 7

| | |
|----------|---|
| RTCLPC | Setting in STOP Mode or HALT Mode while subsystem clock is selected as CPU clock |
| 0 | Enables supply of subsystem clock to peripheral functions |
| 1 | Stops supply of subsystem clock to peripheral functions except the realtime clock and interval timer. |

Note: The OSMC register is designed to reduce the operating current, for low power operation, in STOP mode and in HALT mode in which the CPU is running on the subsystem clock. For details on its configuration procedure, refer to RL78/G13 User's Manual: Hardware.

5.5.5 Main Processing

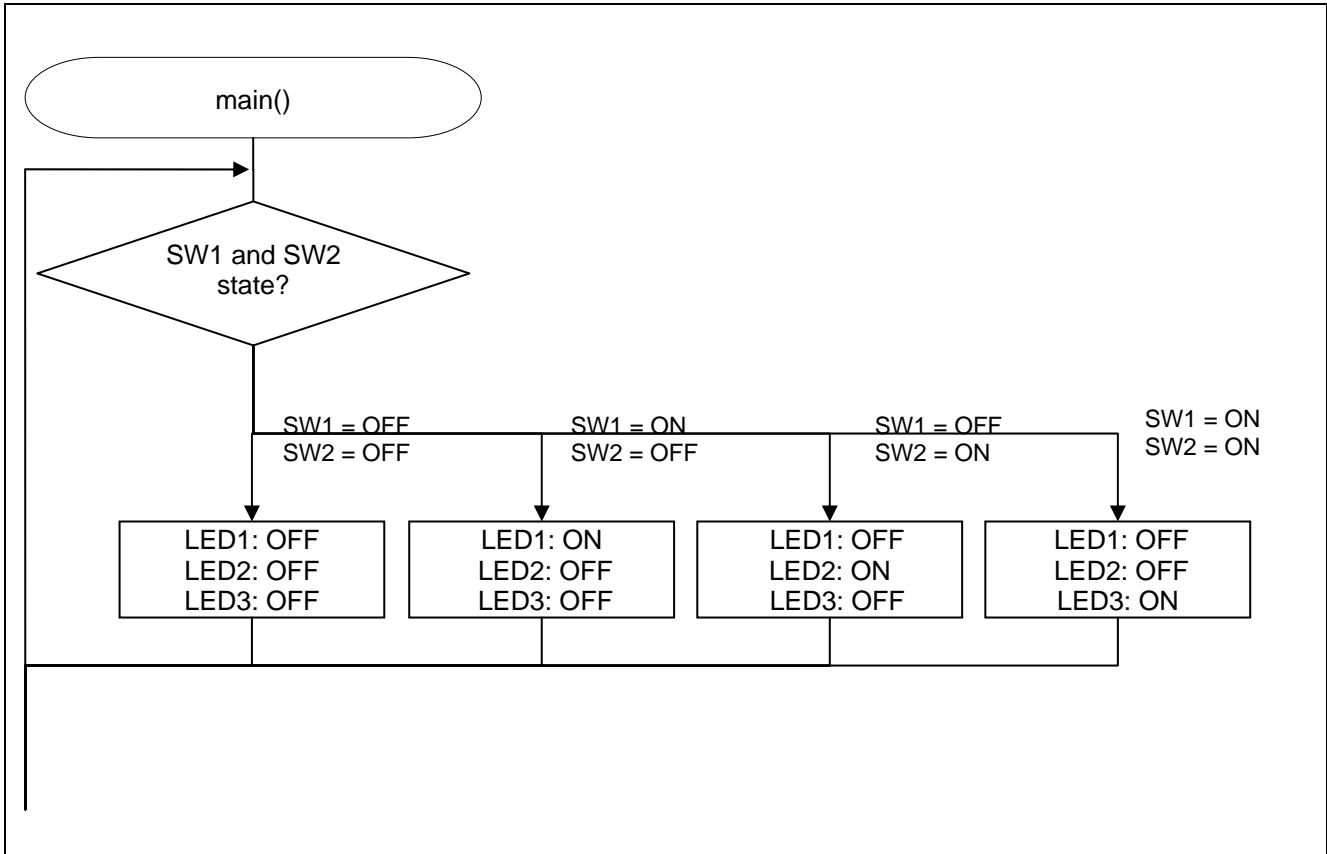
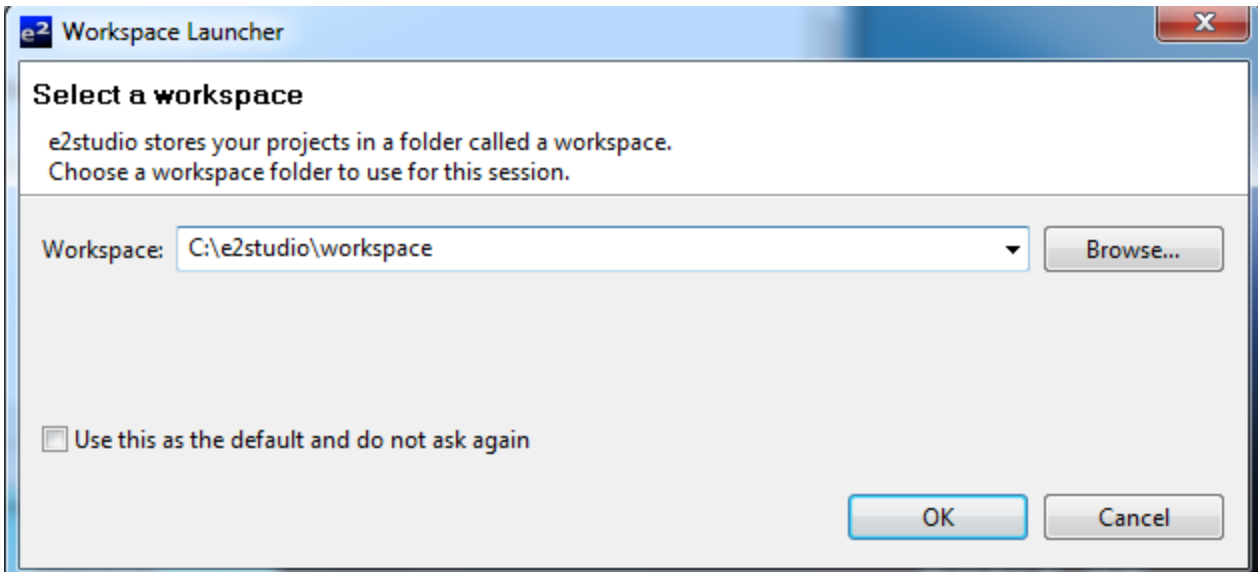


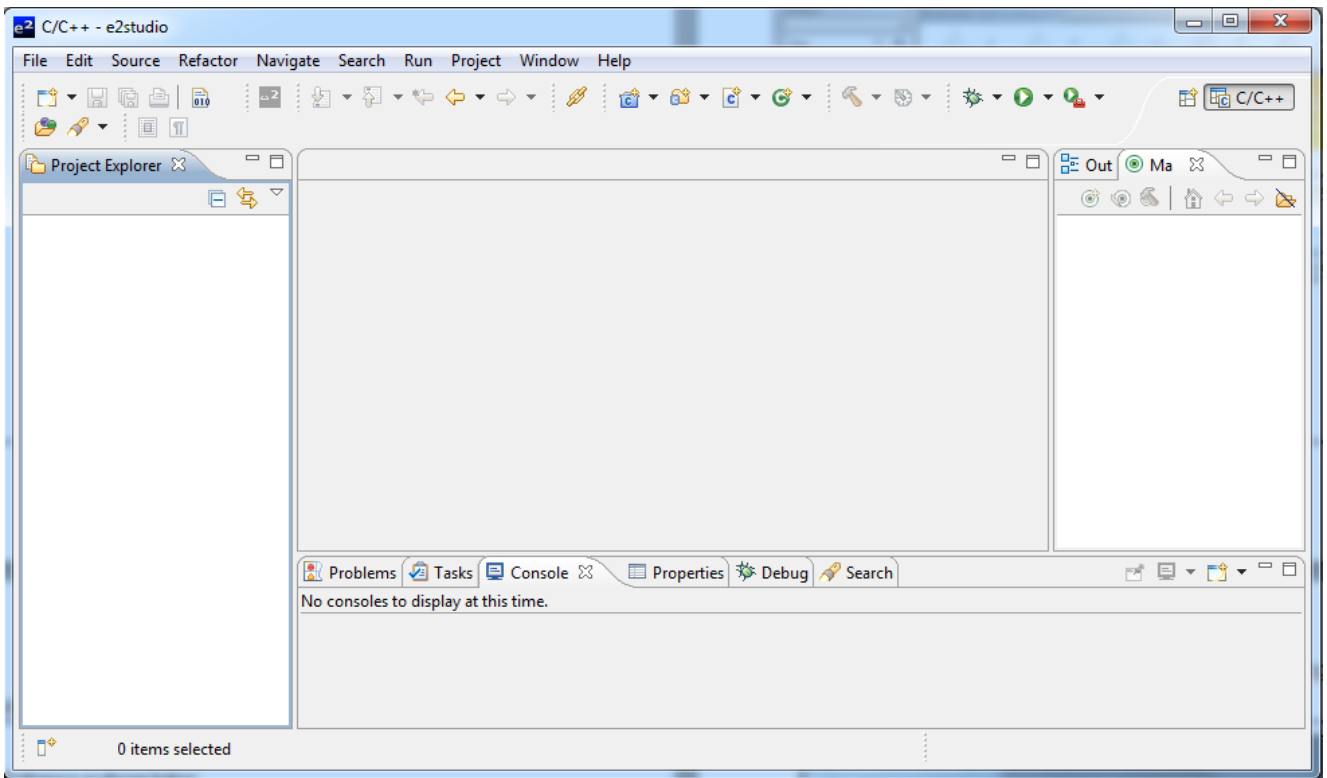
Figure 5.6 Main Processing

6. Creating the Project Workspace

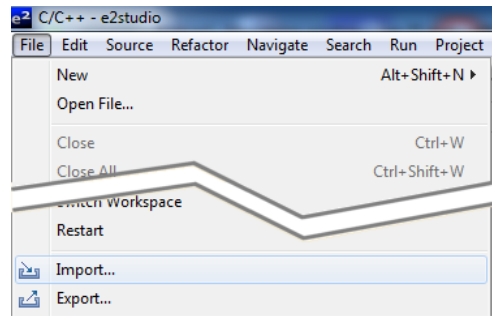
Run e²studio by clicking the Windows Start button, select All Programs > Renesas Electronics e2studio > Renesas e2studio. Choose a workspace folder.



This will automatically open e²studio IDE with an empty workspace.



To add the sample code select from the menu bar File > Import as shown:



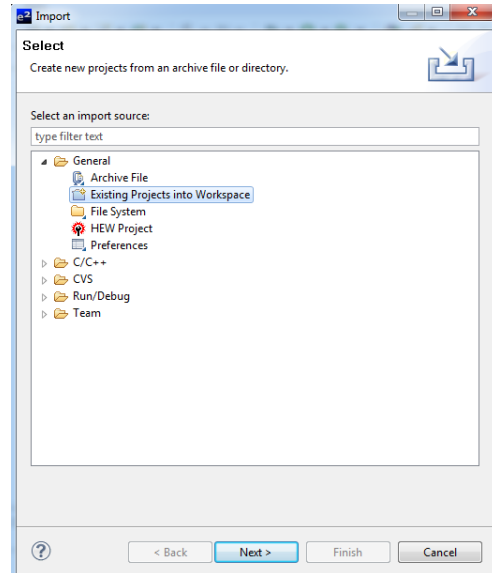
Choose 'Existing Projects into Workspace' as shown:

Click Next >, a new window will appear. Navigate to the RSKRL78G13_Workspace folder and select the Application folder.

Make sure that 'Copy projects into workspace' is checked.

Single-click the project file to select it.

Click < Finish > to add the project to the workspace.



7. Opening Sample Code and Source Files

Once the project has been added, the source code and all dependant files can be opened in the editor by expanding the folders in the Project Explorer window and double clicking the files in the folders. Each source file listed in Workspace window in e²studio can be expanded to reveal its dependant files; as well as the output files.

In the Project Explorer sidebar, right-click on the project's name and select Build Configurations > Set Active > HardwareDebug. This ensures that the best debug experience will be made available when trying this sample.

8. Sample Code

The source code project is specifically written to run on the appropriate RSK. However this source code can be useful as an example even without the RSK.

The project was written using source files containing API functions generated using Applilet. The project will contain a C source file 'r_main.c'. This source file will include the C function main(). All source files and dependant files whose filenames are prefixed with 'r_' were generated using Applilet.

9. Code Execution

1. Compile and download the Application code. From the debugging perspective, click the 'Resume' button to start the software.
2. Hold down combinations of SW1 and SW2 to view the LEDs illuminate as listed in Figure 2.1 Overview of Sample Code Operation

10. Documents for Reference

RL78/G13 User's Manual: Hardware Rev.1.00 (R01UH0146EJ0100)

RL78 Family User's Manual: Software Rev.1.00 (R01US0015EJ0100)

RL78/G13 Renesas Starter Kit Users's Manual Rev.1.00 (R20UT0459EG0100)

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Revision Record

| Rev. | Date | Description | |
|------|-------------|-------------|--|
| | | Page | Summary |
| 1.00 | Jun 7, 2013 | | Original document updated for e ² studio IDE and GNURL78 v13.01 toolchain |

General Precautions in the Handling of MPU/MCU Products

The following usage notes are applicable to all MPU/MCU products from Renesas. For detailed usage notes on the products covered by this manual, refer to the relevant sections of the manual. If the descriptions under General Precautions in the Handling of MPU/MCU Products and in the body of the manual differ from each other, the description in the body of the manual takes precedence.

1. Handling of Unused Pins

- Handle unused pins in accord with the directions given under Handling of Unused Pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual. The following usage notes are applicable to all MPU/MCU products from Renesas. For detailed usage notes on the products covered by this manual, refer to the relevant sections of the manual. If the descriptions under General Precautions in the Handling of MPU/MCU Products and in the body of the manual differ from each other, the description in the body of the manual takes precedence.

2. Processing at Power-on

- The state of the product is undefined at the moment when power is supplied.
 - The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.
 - In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed.
 - In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

3. Prohibition of Access to Reserved Addresses

- Access to reserved addresses is prohibited.
 - The reserved addresses are provided for the possible future expansion of functions. Do not access these addresses; the correct operation of LSI is not guaranteed if they are accessed.

4. Clock Signals

- After applying a reset, only release the reset line after the operating clock signal has become stable. When switching the clock signal during program execution, wait until the target clock signal has stabilized.
 - When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.

5. Differences between Products

- Before changing from one product to another, i.e. to one with a different type number, confirm that

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