

7-segment Display using PmodSSD

SLG47910

## Abstract

This application shows how to display a 2-digit counter on the 7-segment display using a PmodSSD. This application note comes complete with design files which can be found in the References section.

## Contents

1.	Terms and Definitions	1
2.	References	1
3.	Introduction	2
4.	PmodSSD	3
5.	Components	4
6.	Verilog Code	4
7.	Floorplan: CLB Utilization	6
8.	File Structure & Resources	6
9.	Design Steps	7
10.	Conclusion	9
11.	Revision History	0

### 1. Terms and Definitions

FPGA	Field Programmable Gate Array
FPGA Editor	Main FPGA design and simulation window
Go Configure Software Hub	Main window for device selection
ForgeFPGA Window	Main FPGA project window for debug and IO programming

### 2. References

For related documents and software, please visit: <u>https://www.renesas.com/</u>. Download our free ForgeFPGA™ Workshop software [1] to open the .ffpga design file [2] and view the proposed circuit design.

[1] ForgeFPGA Workshop Software, Software Download and User Guide

- [2] AN-FG-010 7-Segment Display using PMODSSD.ffpga, ForgeFPGA Design File
- [3] SLG47910, Datasheet, Renesas Electronics
- [4] <u>PmodSSD Reference Guide</u>, Digilent

### 3. Introduction

In this Application note we intend to create a counter that counts from 0 to 99 in 100 seconds. Each count is displayed for one second. The design consists of three Verilog modules. The counter outputs are displayed on the seven-segment PmodSSD utilizing the in-built IP block. Let us discuss each module in detail and understand how they are all connected to each other.

We have three sub-modules called counter\_1s, dynamic\_indication and timer\_FSM. Each block has been created for a specific purpose and all these three sub-modules are connected to each other to form the top module. In Figure 1, the connections between the three Verilog block are shown. The user can cross check the mentioned signal and wire names with the Verilog Code.



Figure 1: Sub-module connections

- 1. **Counter\_1s**: This sub-module has two inputs- clk & rst and one output tick. This tick goes HIGH when the counter counts and goes LOW when the count = 0. This tick triggers the loading of the data from timer\_FSM submodule to the 7-Segment display module.
- 2. **Dynamic\_Indications**: This sub-module has 2 inputs clk and rst and one output ref\_tick. This submodule controls the dynamic indication of the 7-segment display by controlling the refresh clock of the 7segment module.
- 3. **Timer\_FSM**: This sub-module has three inputs clk, rst and tick(from the counter\_1s) and one output timer\_count. The tick input controls the state of the timer\_FSM and this in turn controls that data entering the 7-segment display module
- 4. 7-Segment: The 7-segment display controller is used for displaying numbers and symbols on seven segment display. In this application note, we are displaying the 7-segment numbers on a PmodSSD connected externally on the Evaluation Board. The data on this 7-segment is loaded by connecting the 7segment IP block with the above-mentioned sub-modules. The seven output signals of this module connect to the PmodSSD to display the active numbers.
- 5. Seven\_seg\_counter (top): The top module connects all the sub-modules together and runs as a single Verilog Code. It uses the onboard oscillator as the clock. It has two inputs clk & rst and it has 8 output signals out\_a to out\_g and active digit.

### 4. PmodSSD

For this application note, we are using the PmodSSD. PmodSSD is a peripheral module that can extend the capabilities of the boards. Users can toggle through GPIO signals which digit is currently on at a rate of 50Hz or greater to achieve persistence-of-vision to give the effect of both digits being lit up simultaneously.

Features:

- Two-digit high brightness seven-segment display
- Easily view a counter or timer
- Common Cathode configuration
- Small PCB size for flexible designs 1.0"× 1.7" (2.5 cm × 4.3 cm)
- Two 6-pin Pmod connectors with GPIO interfaces



The PmodSSD utilizes a common cathode configuration to display a variety of LED segment combinations. The ten segment combinations corresponding to digits 0 - 9 are generally the most useful, although other custom combinations can also be created (see Figure 2).

The PmodSSD communicates with the host board via the GPIO protocol. A logic level high signal on a particular anode will light up that respective segment on whichever digit is currently enabled. Users can select a particular digit by driving the Digit Selection pin (C) to a logic high or low voltage. Because only one digit can be lit at a particular time, users that want to use both digits to display a particular value will need to alternately light up the two digits at least every 20 milliseconds (50 Hz). This will correlate to each digit being lit up for 10 milliseconds each before the other segment needs to be "turned on". Higher refresh rates can be achieved by alternating which digit is currently powered at shorter time intervals.



Figure 2: Seven-segment Display Connection Diagram

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Header J1			Header J2			
Pin	Signal	Description	Pin	Pin Signal Description		
1	AA	Segment A	1	AE	Segment E	
2	AB	Segment B	2	AF	Segment F	
3	AC	Segment C	3	AG	Segment G	
4	AD	Segment D	4	С	Digit Selection Pin	
5	GND	Power Supply Ground	5	GND	Power Supply Ground	
6	VCC	Positive Power Supply	6	VCC	Positive Power Supply	

#### Table 4. Discut Description Table

### 5. Components

- ForgeFPGA SLG47910 •
- Latest Revision of ForgeFPGA Workshop software •
- SLG47910 Evaluation Board
- PmodSSD

#### 6. Verilog Code

Shown below is the (\*top\*) module called seven\_seg\_counter. It is available for download AN-FG-010 7-Segment Display using PMODSSD.ffpga

```
(*top*) module sevenseg (
  (* iopad external pin *) input nreset,
  (* iopad external pin, clkbuf inhibit *) input clk,
 (* iopad external pin *) output osc en,
 (* iopad external pin *) output out a,
  (* iopad external pin *) output out b,
  (* iopad external pin *) output out c,
  (* iopad external pin *) output out d,
  (* iopad external pin *) output out e,
  (* iopad external pin *) output out f,
  (* iopad external pin *) output out g,
  (* iopad external pin *) output active digit,
  (* iopad external pin *) output out a oe,
  (* iopad external pin *) output out b oe,
  (* iopad external pin *) output out c oe,
  (* iopad external pin *) output out d oe,
  (* iopad external pin *) output out e oe,
  (* iopad external_pin *) output out_f_oe,
  (* iopad external_pin *) output out_g_oe,
 (* iopad external pin *) output active_digit_oe
 );
 wire [7:0] w timer count;
 wire w ref tick;
 wire w_tick;
```

```
wire rst;
  assign rst = !nreset;
  assign osc en = 1'b1;
//oe
      assign out a oe = 1; assign out b oe = 1;
      assign out_c_oe = 1; assign out_d_oe = 1;
      assign out e oe = 1; assign out f oe = 1;
      assign out g oe = 1; assign active digit oe = 1;
  counter_1s counter_1s_wrapp(
   .clk (clk),
   .rst (rst),
   .tick (w tick)
  );
  dynamic indication dyn ind wrapp (
  .rst (rst),
  .clk (clk),
   .ref_tick (w_ref_tick)
  );
  timer_FSM timer_FSM_wrapp (
  .clk (clk),
  .rst (rst),
   .tick (w tick),
   .timer count (w timer count)
  );
 seven segment disp #(
  .SEL CA (1)
 ) seven segment disp wrapp (
  .clk (clk),
  .load (w tick),
  .en (1'b1),
  .rst(rst),
  .refresh clock (w ref tick),
  .data ({2'b00,w timer count}),
  .active_digit(active_digit),
  .out a (out a),
  .out b(out b),
  .out c (out c),
  .out d(out d),
  .out e (out e),
  .out f(out f),
  .out g(out g)
  );
```

```
endmodule
```

### 7. Floorplan: CLB Utilization

Resources Report		
CLBs total: 27/140 CLB LUTs: 122/1120 CLB FFs: 60/1120 Input pins: 1/368 Output pins: 17/368 Output FFs: 8/368	Sevenseg	
Sources		
🝷 🛅 Project		
<ul> <li>Source Code</li> </ul>		
🔻 🗖 Custom Code		
v sevenseg		
∞ timer_FSM		
ynamic_indication		
<pre>v counter_1s</pre>		, , , , , , , , , , , , , , , , , , ,
🔻 🛅 Ip Blocks		
🗷 seven_segment_disp		
<ul> <li>Testbenches</li> </ul>		
<pre>seven_segment_disp_</pre>		

Figure 3: Floorplan & CLB Utilization

The resources that are utilized when designing the 7-segment display can be seen under the Floorplan and the Resources Tab in the Toolbar on the top of the window. The Floorplan highlights the CLB's that are been utilized in this design and when the user clicks the any CLB box, the software shows the wires(blue/yellow) connecting multiple CLB blocks.

### 8. File Structure & Resources

With the latest updated software revision v6.41, user can see the structure of the multiple Verilog files in the project and understand the resources that are used.



Figure 4: File Structure and Resources Used

### 9. Design Steps

- 1. Launch the latest version of the Go Configure Software Hub. Select the SLG47910V device and the ForgeFPGA Workshop software will load.
- 2. Download the design example 7-Segment display using PmodSSD.ffpga. If you are not familiar with the ForgeFPGA Workshop software, review the Four-Bit Counter application notes that covers the basic design steps.
- 3. Open the 7-Segment display using PmodSSD.ffpga file after downloading
- 4. Open the FPGA editor and review the Verilog code. There is a main code with the module name seven\_seg\_counter, which is the top module defining the whole design. There are 3 sub-modules designed in this example along with an IP Block. All these sub-modules are integrated together to form the top module as function as intended (see Figure 4 for structure).
- 5. Open the IO planner tab on the FPGA editor and review the pin assignment (Figure 5).

POSITION	FUNCTION	PORT
<pre>IOB tile[0, 0] coord[ 0, 9] Output0</pre>	[PIN 16] GPI03_OUT	active_digit
<pre>IOB tile[0, 0] coord[ 0, 9] Output1</pre>	[PIN 16] GPI03_0E	active_digit_oe
CLK tile[0, 0] clk_side=W Input0	OSC_CLK	clk
IOB tile[0, 0] coord[31, 11] Input0	FPGA_CORE_READY	nreset
<pre>IOB tile[0, 0] coord[ 0, 25] Output0</pre>	OSC_EN	osc_en
<pre>IOB tile[0, 0] coord[31, 27] Output0</pre>	[PIN 23] GPI08_OUT	out_a
<pre>IOB tile[0, 0] coord[31, 27] Output1</pre>	[PIN 23] GPI08_0E	out_a_oe
<pre>IOB tile[0, 0] coord[31, 26] Output0</pre>	[PIN 24] GPI09_OUT	out_b
<pre>IOB tile[0, 0] coord[31, 26] Output1</pre>	[PIN 24] GPI09_0E	out_b_oe
<pre>IOB tile[0, 0] coord[31, 25] Output0</pre>	[PIN 1] GPI010_OUT	out_c
<pre>IOB tile[0, 0] coord[31, 25] Output1</pre>	[PIN 1] GPI010_OE	out_c_oe
<pre>IOB tile[0, 0] coord[31, 24] Output0</pre>	[PIN 2] GPI011_OUT	out_d
<pre>IOB tile[0, 0] coord[31, 24] Output1</pre>	[PIN 2] GPI011_OE	out_d_oe
<pre>IOB tile[0, 0] coord[ 0, 6] Output0</pre>	[PIN 13] GPIO0_OUT	out_e
<pre>IOB tile[0, 0] coord[ 0, 6] Output1</pre>	[PIN 13] GPI00_0E	out_e_oe
<pre>IOB tile[0, 0] coord[ 0, 7] Output0</pre>	[PIN 14] GPI01_OUT	out_f

#### Figure 5: IO Planner

- 6. Next select the Synthesize button on the lower left side of the FPGA editor. Select the Generate Bitstream button on the lower left side of the FPGA editor. Check the Logger and Issues tabs to make sure that the bit stream was generated correctly.
- 7. Now click on the Floorplan tab and see the CLB utilization (Figure 3). Press the Ctrl and the mouse wheel to zoom-in. Confirm that the IOs selected in the IO Planner are shown in the floorplan.
- Connect the Evaluation Board to your system and now connect PmodSSD to the GPIOs on the board. Once the connection has been established, click on the Debug button on the ForgeFPGA Workshop studio, select platform as ForgeFPGA Evaluation Board and select Emulation. Make sure the VDD = 1.2V and VDDIO = 2.3V (Figure 6)

	Debuggi	ng Controls	
1	ForgeFPGA Evaluation	Change platform	
Board		Import configuratio	
	Em	ulation	
VDD 🕮		1.20 V	*
		2.30 V	Ŧ

Figure 6: Evaluation Board Settings

9. Once the user clicks the emulation button on the software, the bitstream gets loaded on the SLG47910 part. You can now observe the countdown being reflected in the 2-digits of the PmodSSD 7-segment display (see Figure 7).



Figure 7: PmodSSD Countdown

### 10. Conclusion

This application note shows how to connect a PMOD externally to the PMOD slots of the ForgeFPGA Evaluation board and the Verilog code configuration for it. This application note focuses on using a PmodSSD and configuring it to display the countdown from 0-99 in 100 seconds. This testcase is available for download AN-FG-010 7-Segment Display using PMODSSD.ffpga.



# **11. Revision History**

Revision	Date	Description
1.00	Jan 03,2023	Initial release.
2.00	Feb 20,2024	Updated according to BB revision
2.01	Aug 06,2024	Updated as per ForgeFPGA Workshop v6.43

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