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# R8C/33T Group

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Touch API Reference (R8C/33T Group)

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## Summary

Touch panel microcomputer R8C/3xT group builds hardware (SCU: sensor control unit) that perceives the contact of the human body by measuring the stray capacity generated between the touch electrode and the human body into.

This specifications described the external specification concerning API(Application Program Interface) for the touch processing.

## Target device

R8C/33T group

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## 1. Summary

### 1.1 Touch API Overview

Touch API is comprised of "Base API" and "User API". "Base API" controls SCU measurement and Judgement process for touch in R8C/33T Group. "User API" supports the acquisition of information and the settings by user.

### 1.2 Touch API function

Touch API functions are as follows.

- SCU interrupt process
- Moving addition value of count from SCU measurement calculation
- SCU measurement startup
- Judgement process for touch or not
- Drift correction
- Automatic calibration
- Multi Touch Cancellor
- Wheel position detection
- Slider position detection
- Getting touch position on touch key
- Getting touch position on slider/wheel
- Start/Stop of SCU measurement
- Drift correction setting

## 2. Source & Header Files

The source files and the header files constituting Touch API are as follows.

**Table 2-1 Source & Header Files List**

No	File name	Remarks
1	touch_control.c	This file defines Base API for Touch key.
2	touch_user_API.c	This source file defines User API.
3	touch_interrupt.c	This file defines SCU interrupt process.
4	slider_control.c	This file defines Base API for Slider position detection.
5	wheel_control.c	This file defines Base API for Wheel position detection.
6	touch_control.h	This file is a header file for touch_control.c.
7	touch_user_API.h	This file is a header file for touch_user_API.c.
8	touch_interrupt.h	This file is a header file for touch_interrupt.c.
9	slider_control.h	This file is a header file for slider_control.c.
10	wheel_control.h	This file is a header file for wheel_control.c.

### 3. Touch API List

Table 3-1 Macro definition List

Chapt er.	Macro name	Remarks
4.1	SCU_INV_NOISE	Conditional compilation to switch the countermeasure against the inverter noise for SCU
4.2	MULTI_CANCEL	Conditional compilation to build Multi Touch Canceller
4.3	MULTI_START_CH	Start channel of Multi Touch Canceller
4.4	MULTI_END_CH	End channel of Multi Touch Canceller
4.5	SLIDER_USE	Conditional compilation to build a Slider module
4.6	WHEEL_USE	Conditional compilation to build a Wheel module
4.7	MAX_CH	Maximum channel number
4.8	DF_TSIERn *1	Initial value for SCU Input Enable Registers
4.9	DF_CHxx_REF *2	Initial value of Reference count value
4.10	DF_CHxx_THR *2	Initial value of Threshold count value for judgement of touch or not
4.11	DF_CHxx_HYS *2	Initial value of Hysteresis value of the threshold count
4.12	DF_MSA_DATA	Initial value of Maximum successive ON count
4.13	DF_ACCUMULATION	Initial value of Accumulated judgement count
4.14	DF_DCI_DRIFT	Initial value of Drift correction interval
4.15	WORKBENCH_HEWSVR_ENABLE	Conditional compilation to build a control module for communication with Workbench using HewTargetServer
4.16	SUPPORT_UART	Conditional compilation to build a control module for communication with Workbench using UART

\*1. Certainly set all DF\_TSIERn. (n = 0, 1, 2)

\*2. xx = "00" - the biggest numerical value of Touch CH.

Table 3-2 Base API List

Chapter	API name	Remarks
5.1	void <a href="#">TouchDtclInitialSet</a> ( void );	Initialization of DTC registers
5.2	void <a href="#">TouchDataInitial</a> ( void );	Initialization of RAM related to touch operation
5.3	uint8_t <a href="#">CheckReadFlashData</a> ( void )	Reading function from DATA FLASH
5.4	void <a href="#">TouchDataInitial2</a> ( void );	RAM is initialized based on the data obtained from the DATA FLASH
5.5	void <a href="#">ScuInitial</a> ( void );	Initialization of SCU registers
5.6	void <a href="#">ScuInterrupt</a> ( void );	SCU Interrupt handling function
5.7	void <a href="#">ScuMeasure</a> ( void );	Judgement for touch or not control
5.8	void <a href="#">CheckWriteStatusFlashData</a> ( void );	Writing function to DATA FLASH
5.9	void <a href="#">FtAddMakeAve</a> ( void );	Moving addition value of count calculation
5.10	uint8_t <a href="#">SetTouchSensor</a> ( void );	SCU measurement boot control
5.11	void <a href="#">MakeCthr</a> ( void );	Threshold count value calculation
5.12	void <a href="#">MultiCancel</a> ( void ); *3	Multi Touch Cancellor control
5.13	void <a href="#">OnOffJudgement</a> ( void );	Judgement for touch or not
5.14	void <a href="#">Slider</a> ( void ); *4	Slider position detection
5.15	void <a href="#">SWheel</a> ( void ); *5	Wheel position detection
5.16	void <a href="#">CorrectSub</a> ( uint16_t s_dci1 );	Drift correction control
5.17	void <a href="#">MsrCalibration</a> ( void );	Calibration control

\*3. When MULTI\_CANCEL is defined, you can use [MultiCancel](#) ().

\*4. When SLIDER\_USE is defined, you can use [Slider](#) ().

\*5. When WHEEL\_USE is defined, you can use [SWheel](#) ().

Table 3-3 User API List

Chapter	API name	Remarks
6.1	TOUCH_ONOFF_STATUS_E <a href="#">GetTouchOnOff</a> ( void );	Get the status of touch position in Touch key
6.2	TOUCH_ONOFF_STATUS_E <a href="#">GetWheelPosition</a> ( void ); *6	Get the status of touch position in Wheel
6.3	TOUCH_ONOFF_STATUS_E <a href="#">GetSliderPosition</a> ( void ); *7	Get the status of touch position in Slider
6.4	MODE_SCU_MEASURE_E <a href="#">SetScuMode</a> ( SCU_MODE_E mode );	Start/Stop SCU Measurement
6.5	uint8_t <a href="#">SetScuDcen</a> ( DRIFT_ENABLE_E sw );	Set Touch CH having an effect of Drift correction.

\*6. When WHEEL\_USE is defined, you can use [GetWheelPosition](#) ().

\*7. When SLIDER\_USE is defined, you can use [GetSliderPosition](#) ().

## 4. Macro definition

Change Macro definition defined in touch\_control.h according to your application.

### 4.1 SCU\_INV\_NOISE

#### Remarks

Select the SCU Setting from the followings.

- Normal setting. Operation clock is 5 MHz.
- Custom setting (Countermeasure against the inverter noise). Operation clock is 20 MHz.

#### Example

- Normal settings

```
// #define SCU_INV_NOISE // Comment-out
or
#undef SCU_INV_NOISE // SCU_INV_NOISE is disabled using #undef
```
- Custom settings (Countermeasure against the inverter noise)

```
#define SCU_INV_NOISE // SCU_INV_NOISE is enabled
```

### 4.2 MULTI\_CANCEL

#### Remarks

This macro is conditional compilation to build a control module for Multi Touch Canceller. When MULTI\_CANCEL is defined, user can use the API of Multi Touch Canceller. Specify the influence range of Multi Touch Canceller to MULTI\_START\_CH and MULTI\_END\_CH.

#### Note

Multi Touch Canceller prohibits the simultaneous touch of touch keys more than two.

#### Example

- Multi Touch Canceller is disabled.

```
// #define MULTI_CANCEL // Comment-out
or
#undef MULTI_CANCEL // MULTI_CANCEL is disabled using #undef
```
- Multi Touch Canceller is enabled.

```
#define MULTI_CANCEL // MULTI_CANCEL is enabled
```

### 4.3 MULTI\_START\_CH

**Remarks**

Define the start channel of touch keys processed by Multi Touch Cancellor.

**Note**

Define MULTI\_START\_CH to meet the following conditions.

MULTI\_START\_CH < MULTI\_END\_CH

**Value range**

0 - 16: R8C/33T

0 - 20: R8C/3JT

**Example**

- Start channel of Multi Touch Cancellor

```
#define MULTI_START_CH 24
```

### 4.4 MULTI\_END\_CH

**Remarks**

Define the end channel of touch keys processed by Multi Touch Cancellor.

**Note**

Define MULTI\_END\_CH to meet the following conditions.

MULTI\_START\_CH < MULTI\_END\_CH

**Value range**

1 - 17: R8C/33T

1 - 21: R8C/3JT

**Example**

- End channel of Multi Touch Cancellor

```
#define MULTI_END_CH 35
```



## 4.5 SLIDER\_USE

### Remarks

This macro is conditional compilation to build a control module for Slider position detection. When SLIDER\_USE is defined, user can use the API of Slider position detection.

### Example

- Slider function is disabled.

```
// #define SLIDER_USE      // Comment-out
    or
#undef SLIDER_USE // SLIDER_USE is disabled using #undef
```

- Slider function is enabled.

```
#define SLIDER_USE      // SLIDER_USE is enabled
```

## 4.6 WHEEL\_USE

### Remarks

This macro is conditional compilation to build a control module for Wheel position detection. When WHEEL\_USE is defined, user can use the API of Wheel position detection.

### Example

- Wheel function is disabled.

```
// #define WHEEL_USE      // Comment-out
    or
#undef WHEEL_USE // WHEEL_USE is disabled using #undef
```

- Wheel function is enabled.

```
#define WHEEL_USE      // WHEEL_USE is enabled
```

## 4.7 MAX\_CH

### Remarks

Define numerical value that added one to the largest number of Touch CH.

### Value range

0: Do not use

1 - 17: R8C/33T

1 - 21: R8C/3JT

### Example

- Using channel-0, channel-3, channel-4, channel 6 as touch electrode.

```
#define MAX_CH 7 // CH6(largest number of Touch CH) + 1.
```

## 4.8 DF\_TSIERn

### Remarks

Select a use of Touch CH from Touch sensor pin and I/O port.

### Note

n = 0, 1, 2

Relationship between the bit pattern and Touch CH is as follows.

**Table 4-1 DF\_TSIER0**

b7								b0
CH7	CH6	CH5	CH4	CH3	CH2	CH1	CH0	

**Table 4-2 DF\_TSIER1**

b7								b0
CH15	CH14	CH13	CH12	CH11	CH10	CH9	CH8	

**Table 4-3 DF\_TSIER2**

b7								b0
*	*	CH21 *	CH20 *	CH19 *	CH18 *	CH17	CH16	

\* Set to 0 at the time of use of R8C/33T.

### Value range

0: I/O port

1: Touch sensor pin

### Example

- Using channel-0, channel-3, channel-4, channel 6 as touch electrode.

```
#define DF_TSIER0 0x5b
```

```
#define DF_TSEER1 0x00
```

```
#define DF_TSIER2 0x00
```

## 4.9 DF\_CHxx\_REF

### Remarks

Define the initial value of the reference count value according to Touch CH to use as a Touch electrode.

### Note

- xx expresses two columns of channel numbers.

### Value range

0 - 65535

### Example

- Reference count value of channel-8

```
#define DF_CH08_REF 308
```

- Reference count value of channel-16

```
#define DF_CH16_REF 316
```

## 4.10 DF\_CHxx\_THR

### Remarks

Define the initial value of the Threshold count value for judgement of touch or not according to Touch CH to use as a Touch electrode.

### Note

- xx expresses two columns of channel numbers.

### Value range

0 - 65535

### Example

- Threshold count value of channel-8

```
#define DF_CH08_THR 58
```

- Threshold count value of channel-16

```
#define DF_CH16_THR 66
```

## 4.11 DF\_CHxx\_HYS

### Remarks

Define the initial value of the hysteresis value of the threshold count according to Touch CH to use as a Touch electrode.

### Note

- xx expresses two columns of channel numbers.

### Value range

0 - 65535

### Example

- Hysteresis value of channel-8

```
#define DF_CH08_HYS 4
```

- Hysteresis value of channel-16

```
#define DF_CH16_HYS 5
```

## 4.12 DF\_MSA\_DATA

### Remarks

Define the initial value of MSA.

### Note

When the touch judgement is continued, the judgement becomes forcibly non-touch judgement.

### Value range

0: MSA does not function.

1 - 255: MSA functions.

### Example

- MSA does not function

```
#define DF_MSA_DATA 0
```

### 4.13 DF\_ACCUMULATION

#### Remarks

Define the initial value of ACD Off to On and ACD On to Off.

#### Note

- ACD Off to On

When a count value drops the threshold count value the N times, the count value is judged touch. (N is the value of ACD Off to On)

- ACD On to Off

When a count value exceeds the threshold count value the N times, the count value is judged non-touch. (N is the value of ACD On to Off)

#### Example

- ACD Off to On = 0Ah, ACD On to Off = 05h

```
#define DF_ACCUMULATION 0x050A
```

### 4.14 DF\_DCI\_DRIFT

#### Remarks

Define the initial value of the interval to execute Drift correction.

#### Note

Drift correction corrects the reference count value according to environment.

#### Value range

0 - 65535

#### Example

- Drift correction interval is 32

```
#define DF_DCI_DRIFT 32
```

## 4.15 WORKBENCH\_HEWSVR\_ENABLE

### Remarks

This macro is conditional compilation to build a control module for communication with Workbench using HewTargetServer.

### Example

- Communication function with Workbench using HewTargetServer is disabled.

```
// #define WORKBENCH_HEWSVR_ENABLE // Comment-out  
  
or  
  
#undef WORKBENCH_HEWSVR_ENABLE // WORKBENCH_HEWSVR_ENABLE is disabled using  
#undef
```

- Communication function with Workbench using HewTargetServer is enabled.

```
#define WORKBENCH_HEWSVR_EANBLE // WORKBENCH_HEWSVR_ENABLE is enabled
```

## 4.16 SUPPORT\_UART

### Remarks

This macro is conditional compilation to build a control module for communication with Workbench using UART.

### Example

- Communication control module is disabled.

```
// #define SUPPORT_UART // Comment-out  
  
or  
  
#undef SUPPORT_UART // SUPPORT_UART is disabled using #undef
```

- Communication control module is enabled.

```
#define SUPPORT_UART // SUPPORT_UART is enabled
```

## 5. Basic API Reference

### 5.1 TouchDtcInitialSet

#### Remarks

Touch API uses DTC to transfer measured value from registers to RAM.  
The main settings about DTC are as follows.

**Table 5-1 DTC Registers and Settings**

Item	Setting value
Transfer mode	Repeat
Destination address control	Add
DTC block size	4 byte
DTC transfer control	MAX_CH
DTC Activation	SCU DTC activation

#### Notes

Notes on DTC is as follows.

**The lower 8 bits of the initial value for the repeat area address must be 00h.**

Refer to [13.5.5 Repeat Mode] in “R8C/33T Group User’s Manual: Hardware”(R01UH0240EJ) or “R8C/33T Group User’s Manual: Hardware” (R01UH0241EJ) for detail.

#### Requirements

- Call this API from a initialization routine.
- Call this API before Sculnitial().

#### Declaration

```
void TouchDtcInitialSet( void )
```

#### Parameters

nothing

#### Return value

nothing



**Examples**

```
void main( void )
{
    :
    TouchDtcInitialSet();
    TcuInitial();
    :
    while(1){          // Main Loop
        :
        ScuMeasure();
        :
    }
}
```

## 5.2 TouchDataInitial

### Remarks

This API initializes global variables used in touch API.

### Requirements

- Call this API from a initialization routine.
- Call this API before ScuInitial().

### Declaration

```
void TouchDataInitial( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void main(void)
{
    :
    TouchDataInitial();
    ScuInitial();
    :
    while(1){          // Main Loop
        :
        ScuMeasure();
        :
    }
}
```

### 5.3 CheckReadFlashData

#### Remarks

This API reads data to be used in Touch API from DATA FLASH, and stores the data to RAM. An initial value of ROM table is set in RAM if there is no data in Data Flash. The RAM to store the data read from DATA FLASH is as follows.

**Table 5-2 the RAM to store the data read from DATA FLASH**

RAM	Remarks
Ch_para_Ref[MAX_CH]	Reference count value
Ch_para_Thr[MAX_CH]	Threshold count value for judgement of touch or not
Ch_para_Hys[MAX_CH]	Hysteresis value of the threshold count
Msa	The value of Maximum successive ON count
Mode	Function mode
Acd	The value of Accumulated judgement count
Dci	The value of Drift correction interval
chaxA_selectdata[3]	The value of CHxA (0: CHxA0, 1: CHxA1)
Athr	Threshold value of Multi Touch Cancellor

#### Requirements

- Call this API from a initialization routine.
- Call this API before TouchDataInitial2() and after ScuInitial().

#### Declaration

```
uint8_t CheckReadFlashData ( void )
```

#### Parameters

nothing

#### Return value

nothing

**Examples**

```
void main(void)
{
    :
    result = CheckReadFlashData();
    TouchDataInitial2();
    ScuInitial();
    :
    while(1){          // Main Loop
        :
        ScuMeasure();
        :
    }
}
```

## 5.4 TouchDataInitial2

### Remarks

This API initializes global variables to store values saved in DATA FLASH.

### Requirements

- Call this API from a initialization routine.
- Call this API before ScuInitial() and after CheckReadFlashData().

### Declaration

```
void TouchDataInitial2( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void main(void)
{
    :
    result = CheckReadFlashData();
    TouchDataInitial2();
    ScuInitial();
    :
    while(1){          // Main Loop
        :
        ScuMeasure();
        :
    }
}
```

## 5.5 ScuInitial

### Remarks

This API sets SCU registers. The SCU measurement supports “Normal measurement” (Operation clock is 5MHz) and “Custom measurement” (Countermeasure against noise is implemented. Operation clock is 20MHz). Please refer to [4.1 **SCU\_INV\_NOISE**] about the change of the Normal measurement and the Custom measurement.

The setting of SCU registers is as follows.

**Table 5-3 SCU Registers and Settings**

Item	Normal measurement	Custom measurement
Count source	f4 (5 MHz - f1 clock divided by 4)	f1 (20 MHz)
SCU interruption	Enable	Enable
PRE measurement	None	None
Random measurement	None	None
Majority measurement	None	None
SCU measurement start trigger	Software trigger	Software trigger
Period 1	128 cycles	128 cycles
Period 2	1 cycle	8 cycles
Period 3	1 cycle	4 cycles
Period 4	1 cycle	1 cycle
Period 5	1 cycle	Skip
Period 6	1 cycle	6 cycles
Measurement mode	Scan mode	Scan mode
Channel select	MAX_CH - 1	MAX_CH - 1
Transfer destination address	Scudata	Scudata
Secondary counter	7 times	32 times
SCU interrupt level	level 1	level 1

### Requirements

- Call this API from a initialization routine.
- Call this API before starting of SCU measurement.

### Declaration

```
void ScuInitial( void )
```

### Parameters

nothing

### Return value

nothing

**Examples**

```
void main(void)
{
    :
    ScuInitial();
    SetTouchSensor();
    :
    while(1){          // Main Loop
        :
        ScuMeasure();
        :
    }
}
```

## 5.6 ScuInterrupt

### Remarks

This API is a interrupt process for a interrupt that is generated after SCU measurement finishes and updates SCU Measurement Mode. Usually, this API is called when SCU Measurement Mode is MD\_SCU\_RUN (SCU measurement is running), and changes SCU Measurement Mode into MD\_SCU\_FINISH (SCU measurement finish).

When SCU Measurement Mode is MD\_SCU\_STOP (SCU is stopped), this API does not change the SCU Measurement Mode. When SCU Measurement Mode is not MD\_SCU\_RUN and is not MD\_SCU\_STOP, this API changes the SCU Measurement Mode into MD\_SCU\_READY (SCU measurement is ready) and starts SCU measurement.

### Requirements

- SCU interrupt is generated after SCU measurement finishes.
- This API clears SCU interrupt request flag to generate the SCU interrupt again.

### Declaration

```
void ScuInterrupt( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
#pragma INTERRUPT ScuInterrupt
void ScuInterrupt ( void )
{
    if( md_scu_measure == MD_SCU_RUN ){
        md_scu_measure = MD_SCU_FINISH;
    }else
    if( md_scu_measure == MD_SCU_STOP ){
        md_scu_measure = MD_SCU_STOP;
    }else{
        md_scu_measure = MD_SCU_READY;
        SetTouchSensor();
    }
    scucr0_addr.bit.scue = OFF;
    scufr_addr.bit.sif = OFF;
}
```



## 5.7 ScuMeasure

### Remarks

This API controls the following functions.

FtAddMakeAve:	Moving addition value of count calculation
SetTouchSensor:	SCU measurement start
MakeCthr:	Threshold count value calculation
MultiCancel:	Multi Touch Cancellor control
OnOffJudgement:	Judgement for touch or not
Slider:	Slider position detection
SWheel:	Wheel position detection
CorrectSub:	Drift correction control
MsrCalibration:	Auto calibration

### Requirements

- This API is called from main() and works when SCU Measurement Mode is finishes.
- When primary counter overflows, this API does not execute the judgement process for touch and Drift correction. Then this API re-starts SCU measurement and auto calibration.

### Declaration

```
void ScuMeasure( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void main(void)
{
    while(1){
        :
        ScuMeasure();
        :
    }
}
```

## 5.8 CheckWriteStatusFlashData

### Remarks

This API writes data to be used in Touch API to DATA FLASH. Please refer to [5.3 CheckReadFlashData] about the RAM to store the data read from DATA FLASH.

### Requirements

This API is called from main() and works when Workbench requested an update of DATA FLASH

### Declaration

```
void CheckWriteStatusFlashData( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void main(void)
{
    while(1){
        :
        CheckWriteStatusFlashData();
        :
    }
}
```

## 5.9 FtAddMakeAve

### Remarks

This API executes the "Moving addition value of count" to SCU measurement result and calculates count values.

### Requirements

- When SCU Measurement Mode is MD\_SCU\_FINISH, this API is called from ScuMeasure()
- Call this API before MakeCthr().

### Declaration

```
void FtAddMakeAve( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void ScuMeasure( void )  
{  
    FtAddMakeAve();  
    :  
}
```

## 5.10 SetTouchSensor

### Remarks

This API starts SCU measurement. This API changes SCU Measurement Mode into MD\_SCU\_RUN after SCU measurement starts.

### Requirements

- When SCU Measurement Mode is MD\_SCU\_READY, this API starts SCU measurement .
- When a start of SCU measurement failed, this API returns 0(SCU measurement stop).

### Declaration

```
uint8_t SetTouchSensor( void )
```

### Parameters

nothing

### Return value

- 0 SCU measurement is stopped
- 1 SCU measurement is started

### Examples

```
void ScuMeasure( void )  
{  
    :  
    md_scu_measure = MD_SCU_READY;  
    SetTouchSensor();  
    :  
}
```

## 5.11 MakeCthr

### Remarks

This API calculates a Dcount and the threshold count value for judgement touch or not. Dcount is differences between reference count value and count value.

### Requirements

- When SCU Measurement Mode is MD\_SCU\_FINISH, this API is called from ScuMeasure().
- Call this API after FtAddMakeAve().

### Declaration

```
void MakeCthr( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void ScuMeasure( void )  
{  
    :  
    FtAddMakeAve();  
    MakeCthr();  
    :  
}
```

## 5.12 MultiCancel

### Remarks

This API executes Multi Touch Cancellor. Define the target of the Multi Touch Cancellor to MULTI\_START\_CH and MULTI\_END\_CH, and define MULTI\_CANCEL to build a control module for Multi Touch Cancellor.

### Requirements

- When SCUMeasurement Mode is MD\_SCU\_FINISH, this API is called from ScuMeasure().
- Call this API after MakeCthr() and before OnOffJudgement().

### Declaration

```
void MultiCancel( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void ScuMeasure( void )  
{  
    :  
    MakeCthr();  
    MultiCancel();  
    OnOffJudgment();  
    :  
}
```

## 5.13 OnOffJudgement

### Remarks

This API judges touch or non-touch of the touch key and stores the judgement results to BDATA.

### Requirements

- When SCU Measurement Mode is MD\_SCU\_FINISH, this API is called from ScuMeasure().
- Call this API after MakeCthr().

### Declaration

```
void OnOffJudgement( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void ScuMeasure( void )  
{  
    :  
    MakeCthr ();  
    :  
    OnOffJudgement();  
    :  
}
```

## 5.14 Slider

### Remarks

This API detects the touch position on the slider. Change the number of the Touch CH constructing the slider and resolution according to target system. This API supports two types of resolution, and stores the decoded result of the basic resolution to "sldposition\_raw", and stores the decoded result of the user resolution to "sldposition\_r".

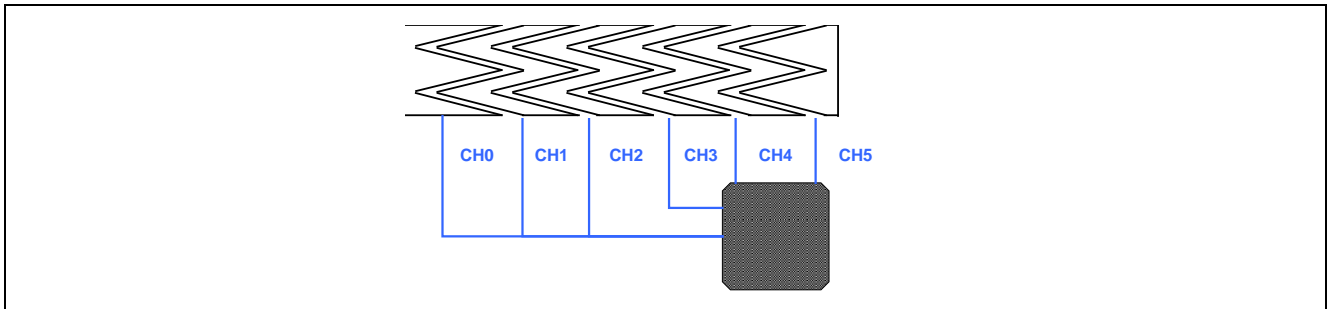


Figure 5-1 Slider Image

### Requirements

- When SCU Measurement Mode is MD\_SCU\_FINISH, this API is called from ScuMeasure().
- Call this API after OnOffJudgement().
- Add slider\_control.c and slider\_control.h to your application software and define SLIDER\_USE to build a control module for Slider().

### Declaration

```
void Slider( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void ScuMeasure( void )
{
    :
    OnOffJudgement();
    :
    Slider();
    :
}
```



## 5.15 SWheel

### Remarks

This API detects the touch position on the wheel. This API divides the wheel into 72 parts and shows a touch position with numerical value (1 - 72). WPOSn (n is from 1 to 4) expresses Touch CH.

This API supports two types of resolution, and stores the decoded result of the basic resolution to "diff\_angle\_4ch", and stores the decoded result of the user resolution to "wheel\_sw".

Refer to an application note for the details about the wheel control.

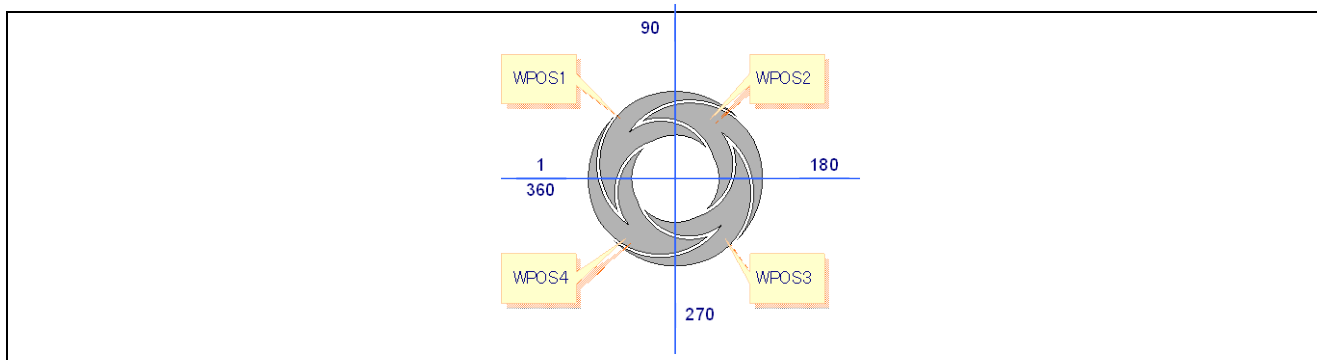


Figure 5-2 Wheel Image

### Requirements

- When SCU Measurement Mode is MD\_SCU\_FINISH, this API is called from ScuMeasure().
- Call this API after OnOffJudgement().
- Add wheel\_control.c and wheel\_control.h to your application software and define WHEEL\_USE to build a control module for SWheel().

### Declaration

```
void SWheel( void )
```

### Parameters

nothing

### Return value

nothing

**Examples**

```
void ScuMeasure( void )
{
    :
    OnOffJudgement();
    :
    SWheel();
    :
}
```

## 5.16 CorrectSub

### Remarks

This API executes Drift correction, and stores the reference count value to Nref[].

### Requirements

- When SCU Measurement Mode is MD\_SCU\_FINISH, this API is called from ScuMeasure().
- Call this API after OnOffJudgement().

### Declaration

```
void CorrectSub( uint16_t s_dci1 )
```

### Parameters

s\_dci1 Specifies interval of Drift correction execution

### Return value

nothing

### Examples

```
void ScuMeasure( void )  
{  
    :  
    OnOffJudgement();  
    CorrectSub(s_dci);  
    :  
}
```

## 5.17 MsrCalibration

### Remarks

This API executes auto calibration.

### Requirements

- When SCU Measurement Mode is MD\_SCU\_FINISH and Auto calibration does not finishes, this API is called from ScuMeasure().

### Declaration

```
void MsrCalibration( void )
```

### Parameters

nothing

### Return value

nothing

### Examples

```
void ScuMeasure( void )
{
    :
    if (meascal == 0 ) { // Calibration flag is false
        :
    }else{ // Calibration flag is true
        MsrCalibration();
    }
    :
}
```

## 6. User API Reference

### 6.1 GetTouchOnOff

#### Remarks

This API returns reference status of BDATA. BDATA is a global variable to store On/Off status of Touch CH. When this API returns DATA\_OK, the reference of BDATA is possible.

#### Declaration

```
TOUCH_ONOFF_STATUS_E GetTouchOnOff( void );
```

#### Parameters

nothing

#### Return value

- |                     |                                |
|---------------------|--------------------------------|
| - DATA_OK (0x00)    | Reference of BDATA is possible |
| - STOP_MODE (0xFE)  | SCU measurement stops          |
| - OVER_MODE (0xFE)  | Overflow error                 |
| - CALIB_MODE (0xFD) | Auto calibration functions     |

#### Examples

```
void main( void )
{
    :
    If( DATA_OK == GetTouchOnOff() ){
        Check_touch_onoff();    // Function made by user
    }
    :
}
```

**BDATA**

- BDATA has information that Touch CH is On or Off by a bit unit.
- When a value of the bit is zero, it is shown that the corresponding Touch CH is touched.
- The relations of each bit and Touch CH are as follows.

**Declaration**

```
TOUCH_EXTERN WORD_ACS_T BDATA[ 3 ] ;
```

- BDATA[0]

b7							b0
CH7	CH6	CH5	CH4	CH3	CH2	CH1	CH0

- BDATA[1]

b7							b0
CH15	CH14	CH13	CH12	CH11	CH10	CH9	CH8

- BDATA[2]

b7							b0
*	*	CH21 *	CH20 *	CH19 *	CH18 *	CH17	CH16

\* Not use at the time of use of R8C/33T.

## 6.2 GetWheelPosition

### Remarks

This API returns reference status of diff\_angle\_4ch and wheel\_sw. diff\_angle\_4ch is a global variable to store an angle that a wheel is touched. wheel\_sw is a global variable to store touch position on the wheel. When this API returns DATA\_OK, the reference of diff\_angle\_4ch and wheel\_sw is possible.

### Declaration

```
TOUCH_ONOFF_STATUS_E GetWheelPosition( void );
```

### Parameters

nothing

### Return value

- DATA\_OK (0x00) Reference of diff\_angle\_4ch and wheel\_sw is possible
- STOP\_MODE (0xFE) SCU measurement stops
- OVER\_MODE (0xFE) Overflow error
- CALIB\_MODE (0xFD) Auto calibration functions

### Examples

```
void main(void)
{
    :
    If( DATA_OK == GetWheelPosition() ){
        Check_wheel_positoin(); // Function made by user
    }
    :
}
```

**diff\_angle\_4ch**

- diff\_angle\_4ch stores an angle when the wheel was traced with a finger.
- The range of the angle value is from zero to 360.
- When the value is zero, it is shown that the wheel is not touched.

**Declaration**

```
WHEEL_EXTERN uint32_t diff_angle_4ch;
```

**wheel\_sw**

- wheel\_sw stores the touch position on the wheel.
- The range of the position value is from zero to 72.
- When the value is zero, it is shown that the wheel is not touched.

**Declaration**

```
WHEEL_EXTERN uint16_t wheel_sw;
```



## 6.3 GetSliderPosition

### Remarks

This API returns reference status of `sldposition_raw` and `sldposition_r`. `sldposition_raw` and `sldposition_r` are global variables to store touch position on the slider. When this API returns `DATA_OK`, the reference of `sldposition_raw` and `sldposition_r` is possible.

### Declaration

```
TOUCH_ONOFF_STATUS_E GetSliderPosition( void );
```

### Parameters

nothing

### Return value

- `DATA_OK` (0x00)                   Reference of `sldposition_raw` and `sldposition_r` is possible
- `STOP_MODE` (0xFE)                SCU measurement stops
- `OVER_MODE` (0xFE)                Overflow error
- `CALIB_MODE` (0xFD)                Auto calibration functions

### Examples

```
void main(void)
{
    :
    If( DATA_OK == GetSliderPosition() ){
        Check_slider_positoin(); // Function made by user
    }
    :
}
```

**sldposition\_raw**

- sldposition\_raw stores touch position on the slider.
- When the value of sldposition\_raw is 0xFFFFFFFF, it is shown that the slider is not touched.

**Declaration**

```
SLIDER_EXTERN uint32_t sldposition_raw;
```

**sldposition\_r**

- sldposition\_r stores touch position on the slider.
- When the value of sldposition\_r is 0xFFFF, it is shown that the slider is not touched.

**Declaration**

```
SLIDER_EXTERN uint16_t sldposition_r;
```

## 6.4 SetScuMode

### Remarks

This API starts and stops SCU measurement.

### Requirements

- When the stop of SCU measurement was requested during the executing of SCU measurement, this API aborts the SCU measurement.
- When the start of SCU measurement is requested during the executing of SCU measurement, SCU measurement and the other processing (Judgement for touch or not, Drift correction, etc.) are continued.

### Declaration

```
MODE_SCU_MEASURE_E SetScuMode( SCU_MODE_E mode );
```

### Parameters

mode Specifies start or stop of SCU measurement.

MDRQ\_SCU\_STOP (0x00) - This value requests the start of SCU measurement

MDRQ\_SCU\_START (0x01) - This value requests the stop of SCU measurement.

### Return value

- MD\_SCU\_STOP (0x00) SCU measurement stops
- MD\_SCU\_READY (0x01) SCU measurement is ready
- MD\_SCU\_RUN (0x02) SCU measurement is running
- MD\_SCU\_FINISH (0x03) SCU measurement finishes

### Examples

```
void main(void)
{
    MODE_SCU_MEASURE_E scu_mode;
    :
    scu_mode = SetScuMode(MDRQ_SCU_START);
    :
}
```

## 6.5 SetScuDcen

### Remarks

This API validates Drift correction every each Touch CH.

### Requirements

- The setting by this API is effected from the next processing of Drift correction.

### Declaration

```
uint8_t SetScuDcen( DRIFT_ENABLE_E sw );
```

### Parameters

Specifies a method to validate Drift correction.

DC\_NON (0x00000000) : Drift correction is invalid with all Touch CH.

→ 0x00000000 set

DC\_ALL (0xFFFFFFFF) : Drift correction is valid with all Touch CH.

→ Nhen.DWORD set

### Return value

nothing

### Examples

```
void main(void)
{
    :
    SetScuDcen(DC_ALL);
    :
}
```

### 7. Touch API Hierarchy Chart

Visually details the relationship of Touch API.

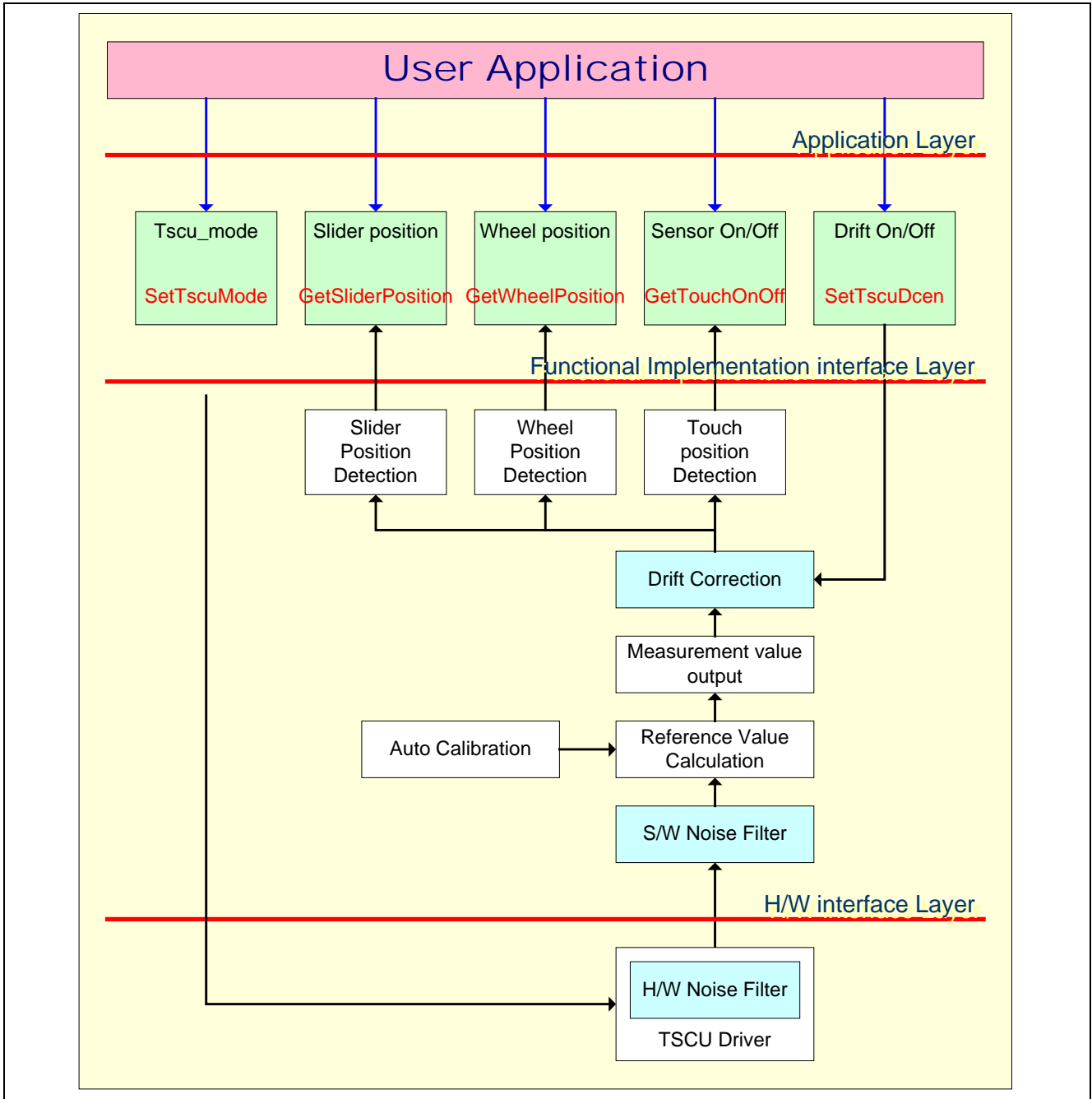


Figure 7-1 Touch API Hierarchy Chart

### 8. Supplementary explanation

Visually details the flowchart about SCU measurement by hardware and Judgement process for touch or not by software.

#### 8.1 ScuMeasure flowchart

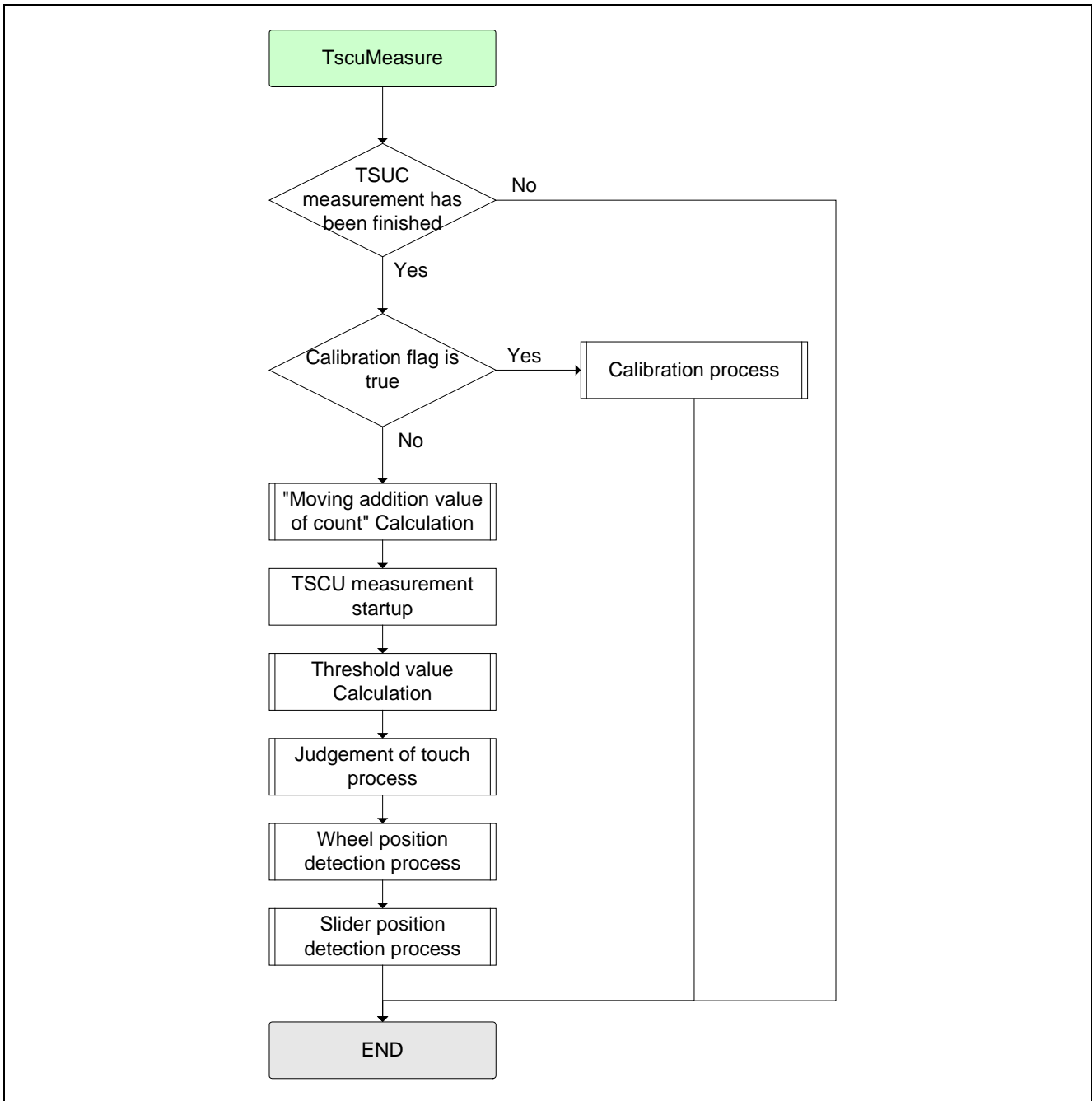


Figure 8-1 ScuMeasure flowchart

### 8.2 Timing chart of Touch detection

Timing chart about Touch detection is as follows.

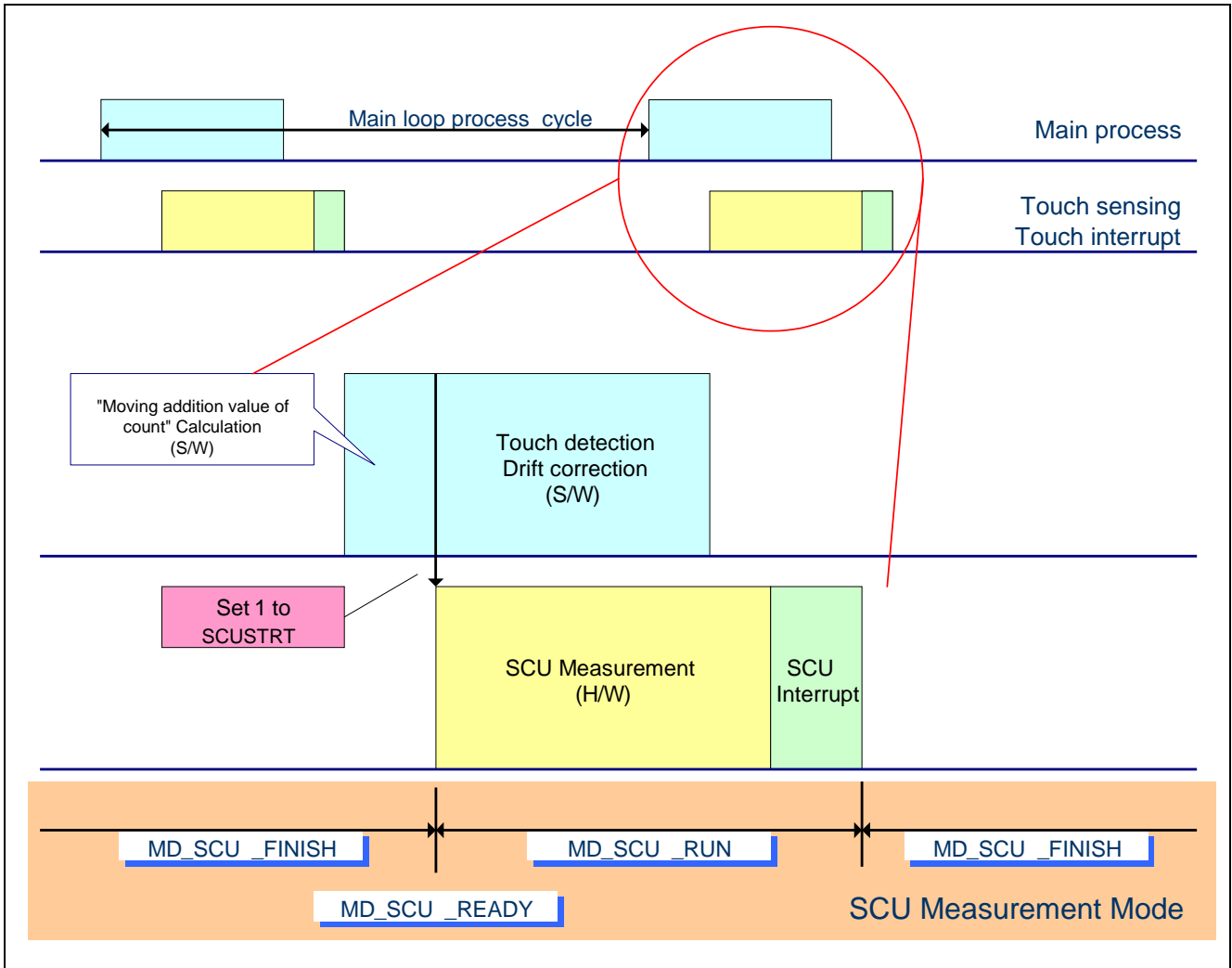


Figure 8-2 Timing chart

### 8.3 SCU Measurement Mode

The relationship between SCU Measurement Mode and the Base API process is as follows.

1. When SCU Measurement Mode is MD\_SCU\_FINISH, the Base API executes the Moving addition value of count.
2. The process of Moving addition value of count saves the result of SCU measurement. Then the Base API changes SCU Measurement Mode to MD\_SCU\_READY, and starts SCU measurement.
3. The Base API sets one to SCUSTRT in SCU Control Register 0. Then the Base API changes SCU Measurement Mode to MD\_SCU\_RUN.
4. The Base API executes the Judgement process for touch or not, and Drift correction.
5. SCU measurement is finished, and SCU interrupt occurs. The SCU interrupt process changes SCU Measurement Mode to MD\_SCU\_FINISH.

\* You can change a timing of the process-3.

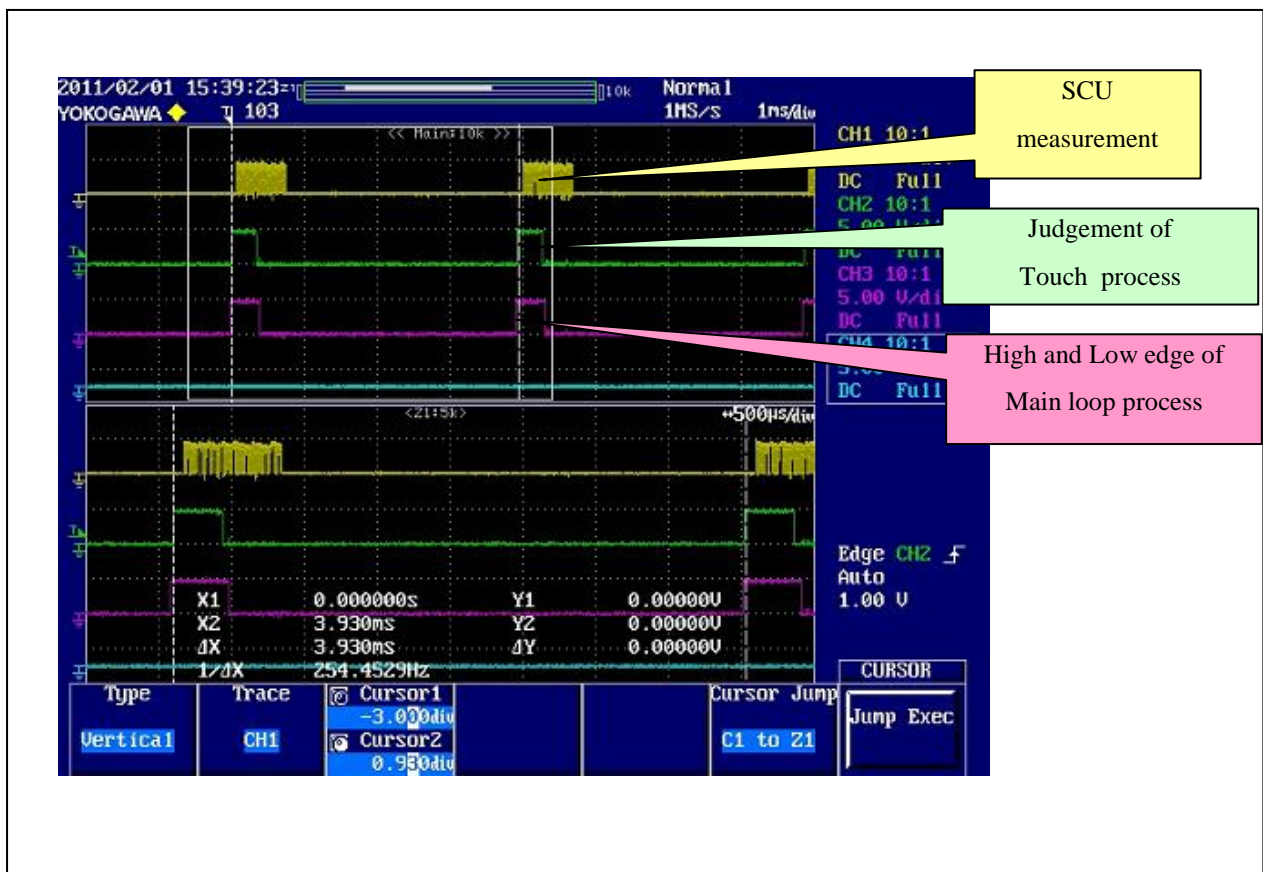


Figure 8-3 Touch process waveform



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### Revision Record

Rev.	Date	Description	
		Page	Summary
1.00	May.21.2013	—	Numbering change(Content is as same as R010748EJ0100)

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Handle unused pins in accord with the directions given under Handling of Unused Pins in the manual.

- The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.

### 2. Processing at Power-on

The state of the product is undefined at the moment when power is supplied.

- The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.

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- When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.

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