

# **RZ/A2M Group**

Object Detection Sample Program Application Note

## Introduction

This document describes the contents of the object detection sample program.

## **Target Device**

RZ/A2M



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#### 1. Overview

This application note explains the sample program which detects an object using the DRP (Dynamically Reconfigurable Processor) and the CPU.

This sample program can perform object detection by acquiring contour information from the image taken by a camera. By using the DRP in the image preprocessing stage to acquire contour information, even faster processing can be achieved compared to when processing is handled by the CPU. In addition, the result of the object detection process can be displayed on a monitor. The features of this sample program are shown below.

- 1. Robust object detection using the ISP<sup>\*</sup> which avoids influence from surrounding brightness conditions.
- 2. Realtime object detection using the DRP (Dynamically Reconfigurable Processor) mounted on the RZ/A2M.
- 3. Output object image conforms on the monitor display.

Note: This is the Simple ISP function of DRP Library. For details, refer to 4.2.1 Simple ISP.

The following figure 1.1 outlines the process of this sample program.

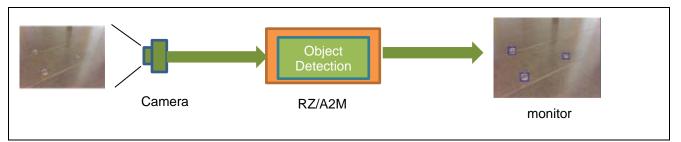


figure1.1 System overview of object detection sample program



# 2. Operation Confirmation Conditions

Figure 2.1 shows the environment for checking the operation of this sample program. Refer to the readme for DIP SW and jumper settings. For the display contents of the monitor, refer to Section 4.1.2 output specification.

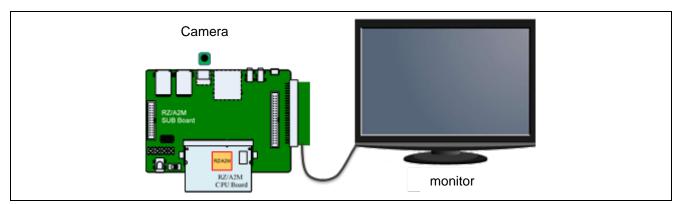


Figure 2.1 Operation check conditions

For this sample program, the cameras supplied with the RZ / A2M Evaluation Board Kit can be used.



The sample code of this application has been verified using the following conditions.

Table2.1 Operation	Confirmation	Conditions
--------------------	--------------	------------

Item	Contents	
Microcomputer	RZ/A2M	
Operating frequency <sup>*1</sup> [MHz]	CPU Clock (Ιφ): 528MHz Image Processing Clock (Gφ): 264MHz Internal Bus Clock (Bφ): 132MHz Peripheral Clock 1 (P1φ): 66MHz Peripheral Clock 0 (P0φ): 33MHz	
	QSPI0_SPCLK: 66MHz CKIO: 132MHz	
Operating voltage	Power supply voltage (I/O): 3.3 V Power supply voltage (either 1.8V or 3.3V I/O (PVcc SPI)): 3.3V Power supply voltage (internal): 1.2 V	
Integrated development environment	e2 studio v7.4.0	
C compiler	GNU Arm Embedded Toolchain 6-2017-q2-update	
	Compiler options (except directory path) Release: -mcpu=cortex-a9 -march=armv7-a -marm -mlittle-endian -mfloat-abi=hard -mfpu=neon -mno-unaligned-access -Os -ffunction-sections -fdata-sections -Wunused -Wuninitialized -Wall -Wextra -Wmissing-declarations -Wconversion -Wpointer-arith -Wpadded -Wshadow -Wlogical-op -Waggregate-return -Wfloat-equal -Wnull-dereference -Wmaybe-uninitialized -Wstack-usage=100 -fabi-version=0 Hardware Debug: -mcpu=cortex-a9 -march=armv7-a -marm -mlittle-endian -mfloat-abi=hard -mfpu=neon -mno-unaligned-access -Og -ffunction-sections -fdata-sections -Wunused -Wuninitialized -Wall -Wextra -Wmissing-declarations -Wconversion -Wpointer-arith -Wpadded -Wshadow -Wlogical-op -Waggregate-return -Wfloat-equal -Wnull-dereference -Wmaybe-uninitialized -g3 -Wstack-usage=100 -fabi-version=0	
Operation mode	Boot mode 3 (Serial Flash boot 3.3V)	
Board	RZ/A2M CPU board RTK7921053C00000BE RZ/A2M SUB board RTK79210XXB00000BE Display Output Board RTK79210XXB00010BE	
Camera	Camera for Raspberry Pi using IMX 219 CMOS sensor	
Monitor	VGA (640 x 480) monitor compatible with resolution	
Device (functionality to be used on the board)	Serial flash memory allocated to SPI multi-I/O bus space (channel 0) Manufacturer: Macronix Inc. Model Name: MX25L51245GXD HyperRAM <sup>™*2</sup> (Connected to HyperRAM <sup>™</sup> space) Manufacturer: Cypress Inc.	
	Model Name: S27KS0641DPBHI020	

Note: 1. The operating frequency used in clock mode 1 (Clock input of 24MHz from EXTAL pin).

2. HyperRAM <sup>™</sup> is a registered trademark of Cypress Semiconductor Corporation.



## 3. Folder Structure

For the folder structure, refer to the release note for the RZ/A2M Group Simple Applications Package(R01AN4494).

The following open source software is bundled with this sample program.

Item	Description
FreeRTOS	It is open source software distributed under the MIT license.
	Regarding the MIT license,
	Please refer to https://opensource.org/licenses/mit-license.php.
	FreeRTOS is a real-time operation system kernel for embedded
	microcomputers. In this sample program, Kernel v10.0.0 is used.



## 4. Sample Program

This chapter describes the input/output specifications, the details of the contour detection process used in the sample program, and the resulting output.

The sample program consists of three parts: Simple ISP, contour detection, and result output. The following processing is performed on the image taken with the camera. For details of each process, refer to Chapters 4.2 and 4.3.

- 1. Simple ISP: Improves image quality, leading to improved object detection accuracy and prevention of false detection of objects due to noise.
- 2. Contour detection: Detects an object by detecting the contours in an input image.
- 3. Result output: The detection result is output to a monitor.

Figure 4.1 below is the system block diagram for the object detection sample program, and Figure 4.2 shows the object detection sample program flowchart.

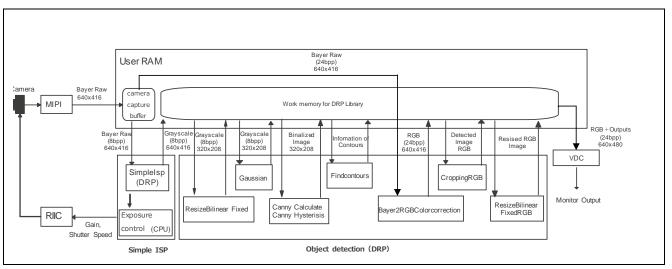


Figure 4.1 System block of object detection sample program

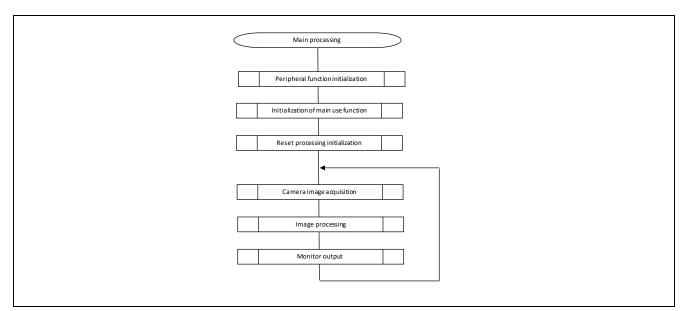


Figure 4.2 Flow chart of overall processing



### 4.1 Input/Output Specification

#### 4.1.1 Input Specification

Table 4.1 shows the camera settings for this sample program.

	_
Input image format	Bayer format 8[bit per pixel]
Image capture size	640x416
Capture frame rate	Capture frame rate will fluctuate between 20 and 24 fps, by
	4.2.2 Auto Exposure Correction (AE).

#### Table 4.1 Camera setting

#### 4.1.2 Output Specification

This sample program allows the user to view the results of the object detection process on the monitor. The detected object is resized to 64x 64 and displayed.

Table 4.2 shows the monitor output specifications used in this sample program.

#### Table 4.2 Monitor output specification

Image resolution	640x480
Image display frame rate	60 fps



### 4.2 Processing details

#### 4.2.1 Simple ISP

Simple ISP controls camera exposure and suppresses noise for improved image quality and enhanced object detection accuracy.

The image data is converted to grayscale and output, because color information is not necessary for object detection.

This function uses Simple ISP of DRP Library. Please refer to "DRP Library user's manual (R01US0367)" for details of the Simple ISP.

The explanation for this section is continued in the sample program source code "r\_bcd\_main.c", onwards from the comment "/\* Function : Simple ISP(AE, Bayer to grayscale conversion, Noise reduction) \*/".

#### 4.2.2 Auto Exposure Correction (AE)

Auto Exposure correction (AE) controls the exposure of the camera (shutter speed and camera gain) based on the color component accumulated value of the output from Simple ISP (Figure 4.3).

The camera's exposure corrects by the CPU. A flowchart describing the camera control process is shown in Figure 4.4, Figure 4.5, Figure 4.6 and Figure 4.7.

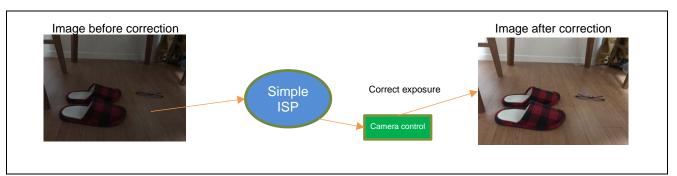
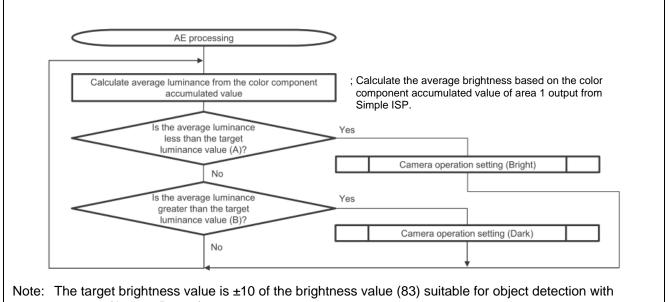


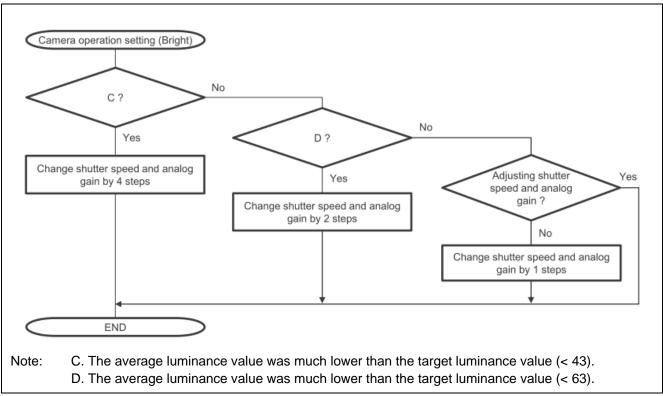
Figure 4.3 Lightness integrating process



camera. (A = 73, B = 93)

Figure 4.4 AE processing flow







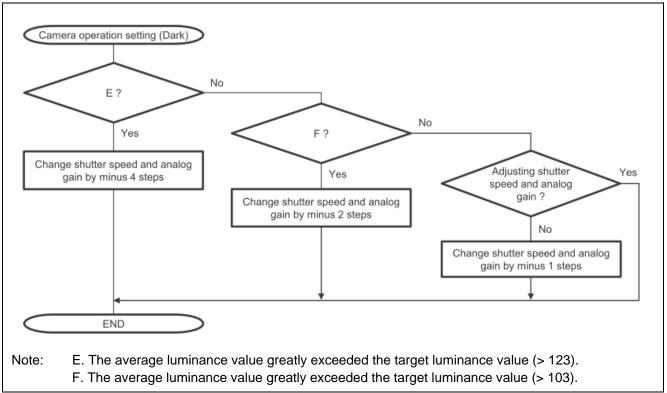


Figure 4.6 Camera operation setting (Dark) flowchart



Figure 4.7 shows the flow of object detection in this sample program, which makes use of the DRP for recognition processing

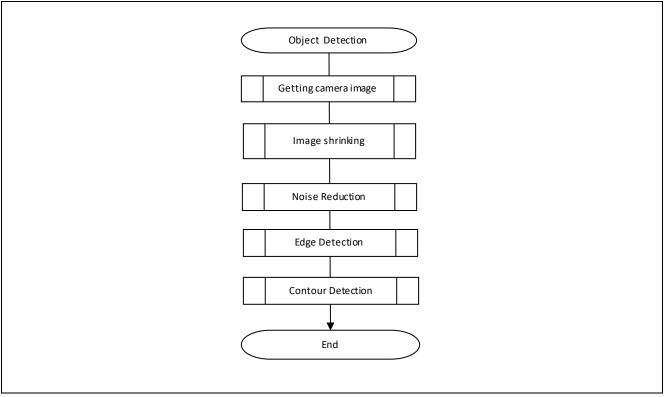


Figure 4.7 Flow chart of object detection processing

The details of each process of contour detection process are shown below.



## 4.2.3 Image Shrinking

Converts the Bayer format image obtained from the camera into a grayscale image using the Simple ISP. In addition, the generated grayscale image ( $640 \times 416$ ) is reduced and converted to a smaller image ( $320 \times 208$ ) by the Resize application process.

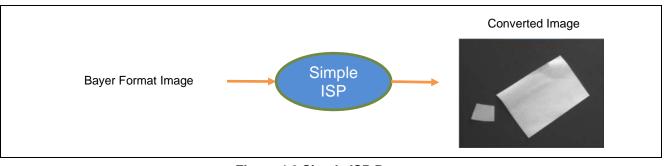


Figure 4.8 Simple ISP Process

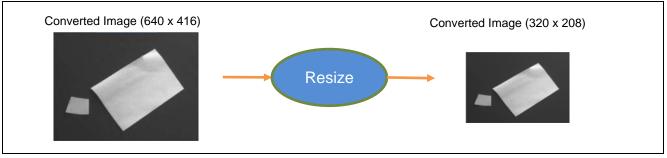


Figure 4.9 Image Resize Process



## 4.2.4 Noise Reduction

A Gaussian filter is used to remove noise from the reduced grayscale image.

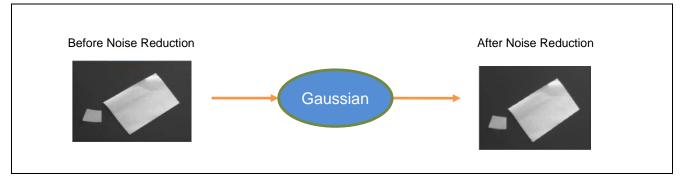


Figure 4.10 Noise Reduction Process (Gaussian)



#### 4.2.5 Edge Detection

Performs edge detection processing using a Canny filter (Canny Calculate/Canny Hysteresis) on the grayscale image that has been subjected to noise removal processing.

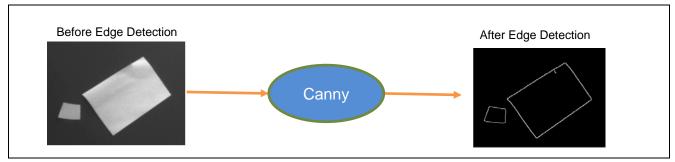


Figure 4.11 Edge Detection Process (Canny)



#### 4.2.6 Contour Detection

Performs contour detection processing using the Findcontours application process on the image which was subjected to edge dilation. This process will output the circumscribed rectangle which is drawn around the detected contours. In this sample program, only the size of a certain range of rectangles is acquired. Refer to the "DRP Library User's Manual (R01US0367)" for details on the Findcontours process.

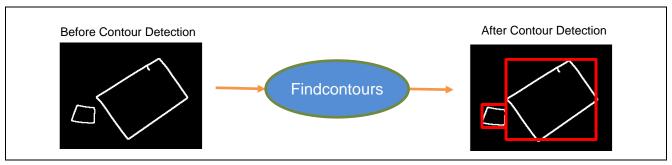


Figure 4.12 Contour Detection Processing (Findcontours)

If only a part of the object contour can be detected, multiple rectangles may be detected for one object. In that case, detected rectangles may overlap. Even in such a situation, it is possible to detect objects in a pseudo manner by including this measure as shown in Figure 4.13.

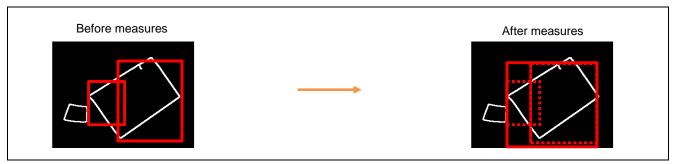


Figure 4.13 Example of measures when the contour of the object could not be detected sufficiently



## 4.2.7 Color Image Output

Uses the Bayer2RgbColorCorrection application process to generate a color image from the Bayer format image obtained from the camera. In this sample program, this color image is used to check the results on the monitor only (and is not used for object detection processing).

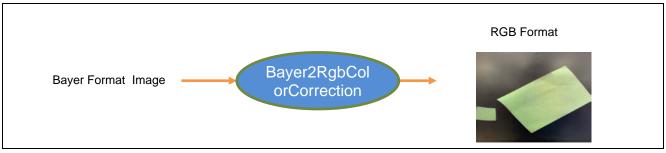


Figure 4.14 Color Image Output (Bayer2RgbColorCorrection)



## 4.2.8 Color Image Cropping

Cropping images including objects from a color image based on the contour information obtained by 4.2.6 Contour Detection.

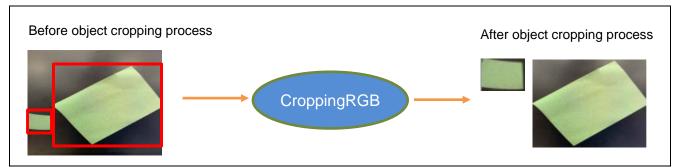


Figure 4.15 Color Image Cropping Process (CroppingRGB)



#### 4.2.9 Resize Cropped Image

For each image generated by 4.2.8 Color Image Cropping , the image size is resized by ResizeBilinearFixedRgb processing of DRP Library. In this sample program, the size is 64 x 64.

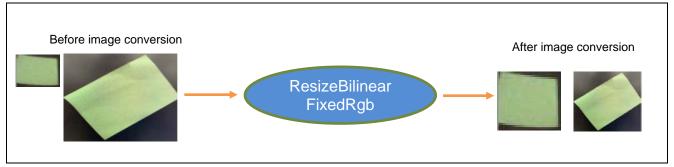


Figure 4.16 Resize Cropped Image Processing (ResizeBilinearFixedRgb)



## 4.3 Result Output

Figure 4.17 shows the monitor display contents. Table 4.3 lists the processes which are output to the display.

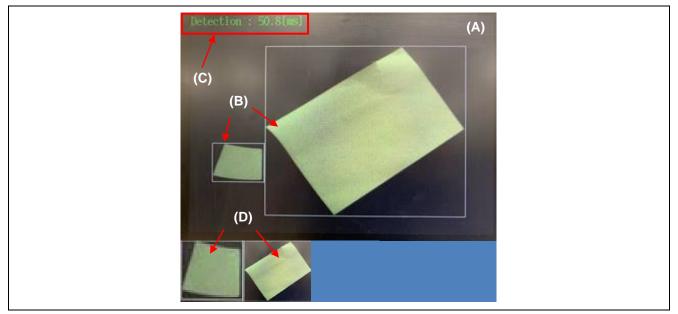


Figure 4.17 Monitor Display Details

- (A) Displays the image taken by the camera. The size of the image is 640 x 416 (color image).
- (B) If an object is detected, the object is enclosed in a rectangle.
- (C) Displays the time of each process required for object detection.
- (D) Displays to the monitor so that the result of Chapter 4.2.9 can be confirmed.

Table 4.3 List of	Process in Ob	oject Detection
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Process Name	Details	Section
Simple ISP	Simple ISP	4.2.1
Resize	Image Resize	4.2.3
Gaussian	Noise Reduction	4.2.4
Canny	Edge Detection	4.2.5
FindContours	Contour Detection	4.2.6
Bayer2RgbColorCorrection	Color Image Output	4.2.7
CroppingRGB	Color Image Cropping	4.2.8
ResizeBilinearFixedRgb	Color Image Resize	4.2.9



## 5. DRP Library

This sample program detects objects using the DRP Library shown in Table 5.1 .

Refer to the DRP Library user's manual (R01US0367) for the DRP Library specifications.

Category	Function name	usage	Section
Simple ISP	SimpleISP	Calculation of correction value used for AE, conversion to gray scale, noise removal.	4.2.1
Color conversion	Bayer2RGB color correction	Converts from RAW data acquired from CMOS to RGB and color correction.	4.2.7
Image filter	GaussianBlur	remove noise from the reduced grayscale image.	4.2.4
Inage conversion	ResizeBilinear	Reducing the image.	4.2.3
	ResizeBilinear FixedRgb	Reducing the color image.	4.2.9
	CroppingRGB	Cropping the color image.	4.2.8
Feature	CannyCalculate	Performs edge detection using Canny method.	4.2.5
detection	CannyHysterisis		
	FindContours	Detects contours and calculates the circumscribed rectangle	4.2.6

#### Table 5.1 List of functions of the DRP Library to be used



### 6. Reference Documents

Application note

**RZ/A2M** Group RZ/A2M Software Core Package (R01AN4775) The latest version can be downloaded from the Renesas Electronics website.

User's Manual: Software

**RZ/A2M** Group DRP Driver User's Manual (R01US0355) The latest version can be downloaded from the Renesas Electronics website.

**RZ/A2M** Group DRP Library User's Manual (R01US0367) The latest version can be downloaded from the Renesas Electronics website.

User's Manual: Hardware

RZ/A2M Group User's Manual: Hardware The latest version can be downloaded from the Renesas Electronics website.

RTK7921053C00000BE (RZ/A2M CPU board) User's Manual The latest version can be downloaded from the Renesas Electronics website.

RTK79210XXB00000BE (RZ/A2M SUB board) User's Manual The latest version can be downloaded from the Renesas Electronics website.

ARM Architecture Reference Manual ARMv7-A and ARMv7-R edition Issue C The latest version can be downloaded from the ARM website.

ARM CortexTM-A9 Technical Reference Manual Revision: r4p1 The latest version can be downloaded from the ARM website.

ARM Generic Interrupt Controller Architecture Specification - Architecture version 2.0 The latest version can be downloaded from the ARM website.

ARM CoreLinkTM Level 2 Cache Controller L2C-310 Technical Reference Manual Revision: r3p3 The latest version can be downloaded from the ARM website.

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Integrated development environment e2studio User's Manual can be downloaded from the Renesas Electronics website.

The latest version can be downloaded from the Renesas Electronics website.



# **Revision History**

		Description	
Rev.	Date	Page	Summary
1.0	May. 31, 2019	-	First edition issued
1.1	Sep. 30, 2019	7	Figure4.2 Flow chart of overall processing changed.
		17	Processing to display detected objects added(4.2.8, 4.2.9)
		18	Figure4.17 Monitor Display Details changed
1.12	Dec 17,2019	6	Change folder structure.
1.13	Sep 30, 2020	8	Table 4.1 Camera setting, updated description of capture frame rate.
		9, 10	Figure 4.4, Figure 4.5, Figure 4.6, updated.



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2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power is supplied until the power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

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After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

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