

RENESAS TOOL NEWS on December 1, 2003: RSO-M3T-PD32RM-031201D

A Note on Using Emulator Debuggers M3T-PD32RM and M3T-PD32R

Please take note of the following problem in using the M3T-PD32RM and M3T-PD32R emulator debuggers for the M32R family MCUs:

On using the Memory window

1. Products and Versions Concerned

M3T-PD32RM V.2.00 Release 1 M3T-PD32R V.4.00 Release 1

2. **Description**

If the Memory window remains minimized immediately after launching the debugger, restoring or maximizing it causes the debugger to terminate unsuccessfully.

3. Workaround

When you restore or maximize the minimized Memory window immediately after launching the debugger, close once and then reopen it.

4. Schedule of Fixing the Problem

We plan to fix this problem in our next release of the products.

[Disclaimer]

The past news contents have been based on information at the time of publication. Now changed or invalid information may be included. The URLs in the Tool News also may be subject to change or become invalid without prior notice.

© 2010-2016 Renesas Electronics Corporation. All rights reserved.