# **RENESAS** Tool News

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## A Note on Using the C compiler Package for the M16C Series of MCUs --With Using Start-Up Files--

Please take note of the following problem in using the C compiler package for the M16C series of MCUs:

• With using start-up files

#### **1. Product and Versions Concerned**

The C compiler package--M3T-NC30WA--for the M16C series\* V.5.40 Release 00 and V.5.40 Release 00A \*The M16C series is the generic name of the M16C/60, /30, /20, /10, /Tiny, and R8C/Tiny series.

#### 2. Description

If you use any C-language start-up file generated by the Highperformance Embedded Workshop to initialize sections in the far area, the program may run away.

#### 3. Condition

This problem occurs if you initialize any section in the far area using macro function sclear\_f() or scopy\_f().

#### 4. Workaround

Modify the descriptions of macro functions in the initsct.h file as follows:

- In macro function sclear\_f()

#define sclear\_f(X,Y) \_asm(" .initsct "X","Y"¥n"¥

" push.w #(sizeof "X")>>16¥n"¥

" push.w #(sizeof "X")&0ffffH¥n"¥

п push.w #(topof "X")>>16¥n"¥ " push.w #(topof "X")&OffffH¥n"¥ н .stk 8¥n"¥ п .glb bzero¥n"¥ ----- (1)-1 п .call bzero,G¥n"¥ ----- (1)-2 jsr.a \_bzero¥n"¥ ----- (1)-3 н п add.b #8H,SP¥n"¥ ----- (2)-1 н .stk -8"); ----- (2)-2

#### NOTES:

(1) In (1)-1, -2, and -3, replace \_bcopy with \_bzero.
Since the last of (1)-3 is wrapped to (2)-1, end it not with "); but with ¥n"¥, which concatenates character strings.
(2) In (2)-1, add the correction code of the stack pointer, and in (2)-2, add stack correction information .stk.

Macro function scopy\_f()

asm(" .initsct "X","Y"¥n"¥ #define scopy\_f(X,Y) п .initsct "X"I,rom"Y"¥n"¥ п push.w #(sizeof "X") >> 16¥n"¥ push.w #(sizeof "X") & OffffH¥n"¥ п п push.w #(topof "X") >> 16¥n"¥ н push.w #(topof "X") & OffffH¥n"¥ п push.w #(topof "X"I) >> 16 in With the second secн push.w #(topof "X"I) & OffffH¥n"¥ н .stk 12¥n"¥ п .glb bcopy¥n"¥ н .call \_bcopy,G¥n"¥ п jsr.a \_bcopy¥n"¥ ----- (3) н add.b #0cH,SP¥n"¥ ----- (4)-1 п .stk -12"); ----- (4)-2

#### NOTES:

(3) Since the last of (3) is wrapped to (4)-1, end it not with "); but with ¥n"¥, which concatenates character strings.

(4) In (4)-1, add the correction code of the stack pointer, and in (4)-2, add stack correction information .stk.

### 5. Schedule of Fixing the Problem

This problem has already been fixed in V.5.42 Release 00 and later, so use the most recent version of the product.

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