

User Manual DA16200 DA16600 DPM User Manual UM-WI-030

Abstract

This document describes how to use DPM features in DA16200 and DA16600.



Contents

4	Abstract						
1 Terms and Definitions							
2							
3			lodes				
	3.1						
	3.2 DPM Service and Application						
	3.3		ration Programming Interface				
		3.3.1	DPM Management				
		3.3.2	Application Registration and Status Notification				
		3.3.3	User Data in Retention RAM				
		3.3.4	DPM Timer				
		3.3.5	Port Filtering				
	3.4		Connection Retry State				
	3.5	AT Cor	mmand Process with Host Interface at DPM Mode				
		3.5.1	Enable DPM in Host Interface				
		3.5.2	Wakeup from DPM Low Power Mode	16			
4	DPM	l Manage	er	19			
	4.1	DPM M	lanager Introduction	19			
	4.2	Getting	Started with DPM Manager	20			
		4.2.1	APIs in DPM Manager	22			
5	DDPS						
	5.1	DDPS	Introduction				
	5.2	Cook la	DDPS	25			
	5. ∠	Enable					
	_						
Re	5.3	AP Tes	st Report for DDPS	26			
	5.3 evisio	AP Tes n History	et Report for DDPS	26			
Fi	5.3 evision	AP Tes n History	t Report for DDPS	31			
F i	5.3 evision	AP Tes n History S S DPM Me	odes	31			
F ig Fig	5.3 Evision Gure gure 1 gure 2	AP Tes n History S DPM Me : Power S	odesStates in DPM Mode				
Fi Fig Fig Fig	5.3 evision gure gure 1 gure 2 gure 3	AP Tes n History S : DPM Mi : Power S : DPM Se	odesStates in DPM Mode				
Fig Fig Fig Fig Fig	5.3 Evision Gure Gure 1 Gure 2 Gure 3 Gure 4 Gure 5	AP Tes n History es : DPM Me : Power S : DPM Se : Applicat : DPM Co	odes				
Fig Fig Fig Fig Fig Fig	5.3 gure gure 1 gure 2 gure 3 gure 4 gure 5 gure 6	AP Tes n History S DPM M Power S DPM Se Applicat DPM Co Connec	odes				
Fig Fig Fig Fig Fig Fig	5.3 evision gure gure 1 gure 2 gure 3 gure 4 gure 5 gure 6 gure 7	AP Tes n History S DPM Me Power S DPM Se Applicat DPM Co Connec Flow for	odes				
Fig Fig Fig Fig Fig Fig	5.3 evision gure gure 1 gure 2 gure 3 gure 4 gure 5 gure 6 gure 7 gure 8	AP Tes n History ES : DPM Me : Power S : DPM Se : Applicat : DPM Co : Connec : Flow for : Flow of	odes				
Fig Fig Fig Fig Fig Fig	5.3 Evision Gure gure 1 gure 2 gure 3 gure 4 gure 5 gure 6 gure 7 gure 8 gure 9	AP Tes n History S DPM Mo Power S Applicat DPM Co Connec Connec Flow for	odes				
Fig Fig Fig Fig Fig Fig Fig	5.3 Evision Gure 1 gure 2 gure 3 gure 5 gure 6 gure 7 gure 8 gure 9 gure 1 gure 1	AP Tes n History S DPM Mo Power S Applicat DPM Co Connec Flow for Flow of Flow of Flow of Flow of	odes				

CFR0012

2 of 33



Table 2: APIs for Application Registration and Status Notification	8
Table 3: APIs for Handling User Data in Retention Memory	
Table 4: DPM Timer APIs	
Table 5: APIs for Port Filtering	12
Table 6: Definition of Configurations and Callback Functions	20
Table 7: Example Function	20
Table 8: User APIs	22
Table 9: DPM API	25
Table 10: DDPS Test Result	26

1 Terms and Definitions

AP Access Point

API Application Programming Interface

BC Broadcast Packet

BCN Beacon

BUFP Buffering Probe
BSS Basic Service Set

DDPS DPM Dynamic Period Setting
DPM Dynamic Power Management
DTIM Delivery Traffic Indication Message

FFM Fully Functional Mode
LPM Low Power Mode
MCU Micro Controller Unit
POR Power on Reset
RTM Retention Memory

RTOS Real Time Operating System

SSID Service Set Identifier

TCP Transmission Control Protocol

TIM Traffic Indication Map

UC Unicast Packet

UDP User Datagram Protocol
WAP Wireless Application Protocol

2 References

- [1] UM-WI-056, DA16200 DA16600 FreeRTOS Getting Started Guide, User Manual, Renesas Electronics
- [2] UM-WI-003, DA16200 DA16600 Host Interfaces and AT Command, User Manual, Renesas Electronics
- [3] UM-WI-006, DA16200 DA16600 Hardware Design Guide, User Manual, Renesas Electronics



3 DPM

Dynamic Power Management (DPM) is a technology to achieve low power consumption while connecting to access point (AP) or peer for a long time. If device has no actions for sending data to peer devices or communicating with external devices, the device can keep a low power state before receiving any data from peer. When DPM function is enabled, it is called DPM mode, otherwise is Non-DPM mode.

3.1 DPM Modes

DPM provides two different sub modes: FFM and LPM. DPM fully functional mode (FFM) allows a device to communicate over the network and with external devices, and DPM low power mode (LPM) enables a device to receive data from AP only.

In DPM mode, DPM service starts and monitors the state of applications, and manages transition from DPM FFM to DPM LPM. In addition, DPM service controls timer function and transfers the received data to the related applications.

Figure 1 shows how the DPM mode works. DPM can be enabled only on Wireless Application Protocol (WAP) station mode and Wi-Fi connected state. Accordingly, the provisioning is required to configure AP profile before enabling DPM. In addition, it is required to reboot the device for running DPM service and setting configurations. DPM can be enabled or disabled by dpm_mode_enable() or dpm_mode_disable(). The applications might need time for processing various tasks at DPM FFM. For monitoring the state of applications, it is required to register applications to DPM service. The applications can be registered using dpm_app_register() or a flag in user_app_table in DA16200/DA16600 SDK. Whenever the device enters DPM FFM, DPM service and applications start from initialization. Then, the applications must be registered to DPM service again.

DPM service monitors the state of applications by receiving ready/not ready notifications (dpm_app_sleep_ready_set() and dpm_app_sleep_ready_clear()) from the registered applications.

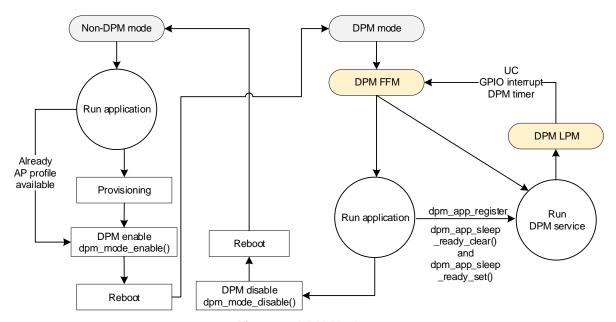


Figure 1: DPM Modes

Figure 2 shows power states in DPM mode. The device can send data to peer devices over the network and communicate with external devices like peripheral or host device only at DPM FFM. Once the device enters DPM LPM, a firmware for Delivery Traffic Indication Message (DTIM) runs on retention RAM (or retention memory, RTM) with DTIM interval periodically. The PTIM is a tiny firmware image only for checking data from AP such as UC, BC/MC, or BCN. The device stays at sleep mode 3 when PTIM is not active in DPM LPM.



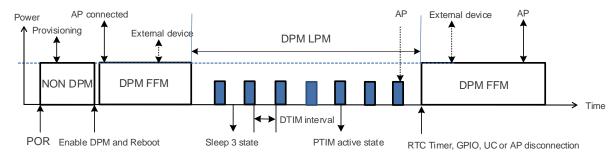


Figure 2: Power States in DPM Mode

3.2 DPM Service and Application

When the device receives data from AP or peer device in DPM LPM, registered DPM timer is expired or generate GPIO interrupts, and the device wakes up from DPM LPM and DPM service runs. Figure 3 shows how DPM service manage the received data and callback of DPM timer, and monitors applications at DPM FFM.

If network session is connected with peer devices and there are received data from peer, the application needs to be registered with the port number within **200 ms** because DPM service checks the port number where the data received from peer, and then transfers the data to the application with the same port number. Also, the application has to notify that it is in ready state for receiving the data to DPM service within **500 ms** using <code>dpm_app_data_rcv_ready_set()</code> after wakeup from DPM LPM. Otherwise DPM service drops the data because network stack cannot keep the data for a long time.

DPM timer is registered by the application and can be expired at DPM FFM or DPM LPM. When the timer is expired, DPM service checks whether the application is registered and ready to get the callback. Therefore, the application has to be registered at every wakeup from DPM LPM and notify DPM service that it is ready using dpm app wakeup done.



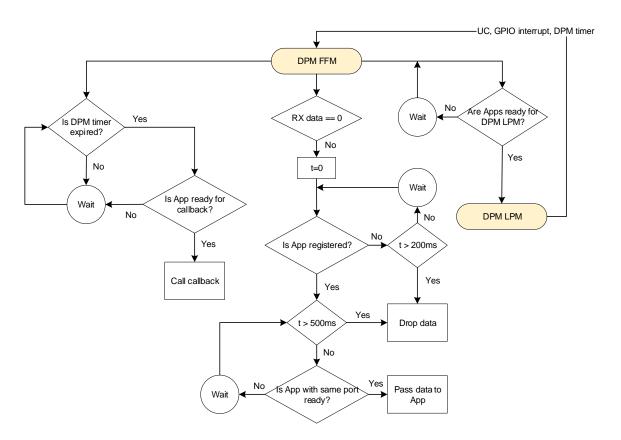


Figure 3: DPM Service at DPM FFM

Figure 4 shows how to register applications and notify the state of applications to DPM service.



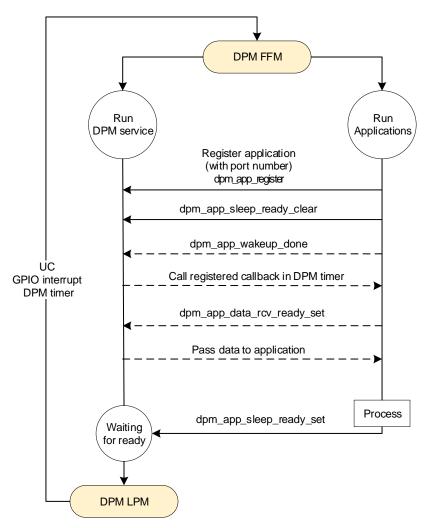


Figure 4: Application at DPM FFM

3.3 Application Programming Interface

3.3.1 DPM Management

The APIs in Table 1 are to manage DPM.

Table 1: APIs for DPM Management

void dpm_mode_enable(void)	
Description	Enable DPM
void dpm_mode_disable(vo	id)
Description	Disable DPM
int dpm_mode_is_enabled(void)	
Return	1 (pdTRUE): DPM is enabled 0 (pdFALSE): DPM is disabled
Description	Return DPM is enabled or disabled
int dpm_mode_is_wakeup(void)	



void dpm_mode_enable(void)		
Return		1 (pdTRUE): When DA16200/DA16600 wakes up from DPM LPM 0 (pdFALSE): When DA16200/DA16600 wakes up by other cases like POR
Description		Return whether device wakes up from DPM LPM.
int dpm_mod	le_get_wakeup	o_source(void)
Return		0x00 (WAKEUP_RESET): Internal reset add 0x01 (WAKEUP_SOURCE_EXT_SIGNAL): Boot from extern wake-up signal 0x02 (WAKEUP_SOURCE_WAKEUP_COUNTER): Boot from wake-up counter 0x03 (WAKEUP_EXT_SIG_WAKEUP_COUNTER): Boot from wakeup counter or external wake-up signal 0x04 (WAKEUP_SOURCE_POR): Boot from power on reset 0x08 (WAKEUP_WATCHDOG): Boot from watch dog add Others: Declared in the enumeration WAKEUP_SOURCE
Description		Return wakeup source
•	le_get_wakeup	'
Return		DPM_RTCTIME_WAKEUP: Boot by DPM timer DPM_PACKET_WAKEUP: Boot by receiving data Others: Declared in the enumeration DPM_WAKEUP_TYPE
Description		Return wakeup source when device wake up from DPM LPM
int dpm_slee	p_is_started(v	oid)
Return		0 (WAIT_DPM_SLEEP): Wait to enter DPM LPM 1 (RUN_DPM_SLEEP): Run to enter DPM LPM 2 (DONE_DPM_SLEEP): Done to enter DPM LPM
Description		Return state of DPM service
int dpm_slee	p_start_mode	_2(unsigned long long usec, unsigned char retention)
Return		0: Succeed
Parameter	usec	Wake-up time; how long DA16200 is in sleep mode 2 or 3. If 0, DA16200 wakes up only by external GPIO signal.
	retention	Power on/off RTM in sleep
Description		Make device enter sleep mode 2 or 3. Device can wake up only by external GPIO signal or DPM timer.

3.3.2 Application Registration and Status Notification

The APIs in Table 2 are to register applications to DPM service and send the state of applications to DPM service.

Table 2: APIs for Application Registration and Status Notification

int dpm_app_register(char *mod_name, unsigned int port_number)	
Return	0 (DPM_REG_OK): Succeeded 9999 (DPM_REG_DUP_NAME): Failed due to the duplicated name of application in DPM service Others: Failed due to other causes



int dpm_app_register(char *mod_name, unsigned int port_number)			
	mod_name	Name of application to be registered to DPM service.	
Parameter		 Note The name must be less than 19 characters and unique The maximum number of registered applications is 11 The port number of TCP and UDP must be unique 	
	port_number	Port number of applications. If not required, the value can be 0.	
Description		Register the application to DPM service. DPM service identifies a registered application with a name.	
void dpm_ap	p_unregister(cl	har *mod_name)	
Parameter	mod_name	Name of registered application	
Description		Deregister the application from DPM service	
int dpm_app_	_is_register(cha	ar *mod_name)	
Return		9999 (DPM_REG_DUP_NAME): Registered application Others: Failed due to other causes	
Parameter	mod_name	Name of registered application	
Description		Return whether the application is registered or not at DPM service.	
char *dpm_ap	op_is_register_	port(unsigned int port)	
Return		Pointer of name of application if the port number is registered	
Parameter	mod_name	Port number of registered applications	
Description		Check what the registered name of application is with the port number.	
int dpm_app_	_sleep_ready_s	set(char *mod_name)	
Return		0 (DPM_SET_OK): Succeeded Other: Failed due to other causes	
Parameter	mod_name	Name of registered application	
Description		Set the application is set as ready for DPM LPM.	
int dpm_app_	_is_sleep_read	y_set(char *mod_name)	
Return		Application is set as ready for DPM LPM Application is not set as ready for DPM LPM	
Parameter	mod_name	Name of registered application	
Description		Return the set state by application.	
int dpm_app_	_sleep_ready_c	clear(char *mod_name)	
Return		0 (DPM_SET_OK): Succeeded Others: Failed due to other causes	
Parameter	mod_name	Name of registered application	
Description		Set the application is set as not ready for DPM LPM.	
int dpm_app_	_data_rcv_read	y_set(char *mod_name)	
Return		0 (DPM_SET_OK): Succeeded Others: Failed due to other causes	
Parameter	mod_name	Name of registered application	



int dpm_app_register(char *mod_name, unsigned int port_number)					
Description		Set the application is set as ready for receiving data.			
int dpm_app_	int dpm_app_data_rcv_ready_set_by_port(unsigned int port)				
Return		0 (DPM_SET_OK): Succeeded			
- Notarr		Others: Fail due to other causes			
Parameter	port	Port number of registered application			
Description		Set the application with the port number is set as ready for receiving data.			
int dpm_app_	_wakeup_done	(char *mod_name)			
Return		0 (DPM_SET_OK): Success			
Netum		Others: Fail due to other causes			
Parameter mod_name		Name of registered application			
Description		Set the application is set as ready for callback of DPM timer			
bool dpm_ap	bool dpm_app_is_wakeup_done(char *mod_name)				
Return		1: registered application is ready to get callback of DPM timer			
Parameter	mod_name	Name of registered application			
Description		Check the registered application is ready for callback of DPM timer			

3.3.3 User Data in Retention RAM

The APIs in Table 3 are to add or remove user data to/from retention RAM during DPM mode.

Table 3: APIs for Handling User Data in Retention Memory

unsigned int dpm_user_mem_alloc(char *name, void **memory_ptr, unsigned long memory_size, unsigned long wait_option)			
Return		0: Succeeded	
	name	Specified name for memory allocation	
Parameter	memory_ptr	Pointer of allocated memory	
Parameter	memory_size	Size of allocated memory (bytes)	
	wait_option	Suspension option. Deprecated in FreeRTOS SDK	
Description		Allocate memory for user data in retention RAM	
unsigned int	dpm_user_men	n_free(char *name)	
Return		0: Succeeded	
Parameter name		Specified name of allocated memory	
Description		Release allocated memory	
unsigned int	unsigned int dpm_user_mem_get(char *name, unsigned char **data)		
Return	_	Length of allocated memory (bytes)	
Parameter	name	Specified name of allocated memory	
r arameter	memory_ptr	Pointer of allocated memory	
Description		Get data from allocated memory	
int dpm_user_mem_init_check(void)			



unsigned int dpm_user_mem_alloc(char *name, void **memory_ptr, unsigned long memory_size, unsigned long wait_option)	
Return	1 (pdTRUE): access to user data in retention RAM is ready
Description	Check user data in retention RAM can be accessed

3.3.4 DPM Timer

The APIs in Table 4 are to use DPM Timer (RTC Timer) which can be used for periodically or one-time wake-up from DPM LPM.

Table 4: DPM Timer APIs

int dpm_timer_create(char *task_name, char *timer_name, void (* callback_func)(char *timer_name), unsigned int msec, unsigned int reschedule_msec)			
Return		5 ~ 15: Assigned Timer ID	
	task_name	Name of the registered application	
	timer_name	Timer name within 7 bytes as a unique character to distinguish timer	
Parameter	callback_func	Function pointer to be called when timeout occurs. NULL means no callback function is registered.	
	msec	Timeout time (milli seconds)	
	reschedule_msec	Periodic timeout time (milli seconds) If it is set to 0, only one timeout happens according to timeout time.	
Description		Register DPM timer	
int dpm_time	er_delete(char *task	_name, char *timer_name)	
Return		5 ~ 15: Assigned Timer ID	
Parameter	task_name	Name of the registered application	
Farameter	timer_name	Timer name	
Description		Delete the registered DPM timer.	
int dpm_time	er_change(char *tas	k_name, char *timer_name, unsigned int msec)	
Return		5 ~ 15: Assigned Timer ID	
	task_name	Name of the registered application	
Parameter	timer_name	Timer name	
	msec	Time value to change (milli seconds)	
Description		Change the timeout time of DPM timer	
int dpm_timer_remaining_msec_get(char *thread_name, char *timer_name)			
Return		Remained time to timeout (milli seconds)	
Parameter	task_name	Name of the registered application	
ı arameter	timer_name	Timer name	
Description		Get remained timeout time of DPM timer	



3.3.5 Port Filtering

The APIs listed in Table 5 are to filter specific port number of TCP/UDP or IP multicast address. To achieve low power consumption, the device wakes up from DPM LPM by responding only to the registered TCP/UDP port number or IP multicast address in DPM LPM.

Table 5: APIs for Port Filtering

void dpm_udp_filter_enable(unsigned char en_flag)			
Parameter	en_flag	Enable UDP filter functionality Disable UDP filter functionality	
Description		Enable/Disable UDP filter functionality	
void dpm_udp_	_port_filter_set(un	signed short d_port)	
Parameter	d_port	Port number of UDP. The maximum is DPM_MAX_UDP_FILTER (8)	
Description		Set port number of UDP to allow to receive UDP packet in DPM LPM	
void dpm_udp_	_port_filter_delete(unsigned short d_port)	
Parameter	d_port	Port number of UDP	
Description		Delete port number of UDP	
void dpm_tcp_	filter_enable(unsig	ned char en_flag)	
Parameter	en_flag	Enable TCP filter functionality Disable TCP filter functionality	
Description		Enable/Disable TCP filter functionality	
void dpm_tcp_	port_filter_set(uns	igned short d_port)	
Parameter	d_port	Port number of TCP. The maximum is DPM_MAX_TCP_FILTER (8)	
Description		Set port number of TCP	
void dpm_tcp_	void dpm_tcp_port_filter_delete(unsigned short d_port)		
Parameter	d_port	Port number of TCP	
Description		Delete registered port number of TCP	
void dpm_mc_	void dpm_mc_filter_set(unsigned long mc_addr)		
Parameter	mc_addr	IP multicast address	
Description		Set IP multicast address to allow receiving packet	

3.4 **DPM Connection Retry State**

If the device has lost AP connection in DPM mode, initiate the connection again for a specified period at Connection Retry state, which is called DPM abnormal state in SDK. If the connection cannot be re-established within the specified period, the device enters into sleep mode 3. When users define a length of time to put the device into sleep, the device wakes up from the sleep mode 3 after the time duration and tries to establish the connection again. If a length of time is not defined, the device stays at sleep mode 3 until external GPIO event occurs. Figure 6 shows the flow of the connection retry process.



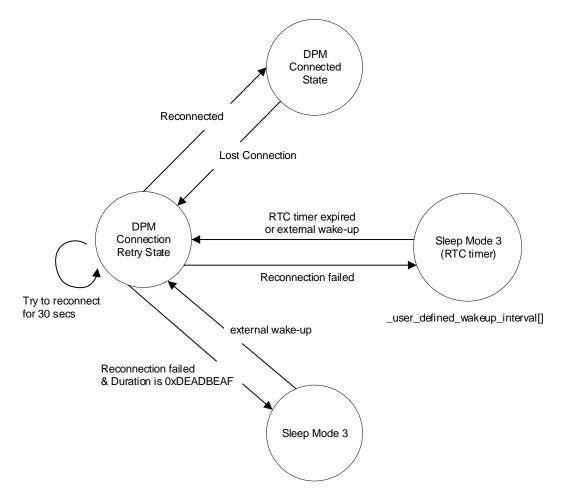


Figure 5: DPM Connection Retry Process

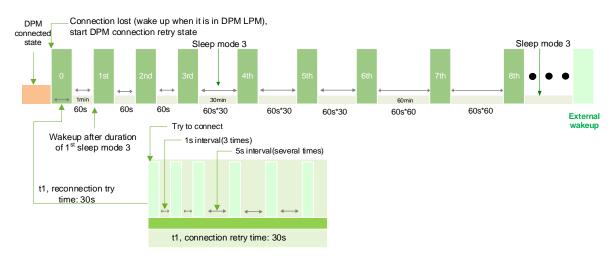


Figure 6: Connection Trial with Default Period and Interval

The default period and intervals are defined in a library in SDK as below.



But different period and intervals can be applied by definition and table in SDK. The definition is as follows.

```
apps/da16200/get_started/inc/sys_common_features.h
#define __USER_DPM_ABNORM_WU_INTERVAL__
```

And the table for period and interval are as shown below.

```
// reconnection try time (t1 in the Figure 5)
core/system/src/dpm/da16x dpm abnorml chk.c
#define MAX INIT WIFI CONN TIME
                                        30 /* Seconds, t1 */
apps/da16200/get started/src/user system feature.c
#ifdef USER DPM ABNORM WU INTERVAL
* Format of dpm abnormal wakeup interval
        unsigned long long dpm abnorm_wakeup_interval[10];
                                            // Initial value : -1
                 10, 10, 10, 10, 10,
                  60,
                 3600,
                 3600,
                 3600 * 24
unsigned long long user defined wakeup interval[DPM MON RETRY CNT] =
       -1,
                      // Initial value : -1
                      // 1st Wakeup
       60,
                      // 2nd Wakeup : Oxdeadbeaf is no wakeup
       60,
                    // 3rd Wakeup: Oxdeadbeaf is no wakeup
// 4th Wakeup: Oxdeadbeaf is no wakeup
// 5th Wakeup: Oxdeadbeaf is no wakeup
// 6th Wakeup: Oxdeadbeaf is no wakeup
       60 * 30,
       60 * 30,
       60 * 30,
                     // 7th Wakeup : Oxdeadbeaf is no wakeup
       60 * 60,
                     // 8th Wakeup: Oxdeadbeaf is no wakeup
       60 * 60,
       0xDEADBEAF
                      // 9th Wakeup : Oxdeadbeaf is no wakeup
static void set dpm abnorm user wakeup interval (void)
```



The step number of parameters in the table is increased whenever device wakes up from sleep mode 3. If the value of the parameter is <code>0xdeafbeaf</code>, device stops the trials, and enters and stays at sleep mode 3 until external GPIO event happens.

3.5 AT Command Process with Host Interface at DPM Mode

This section describes how to enable DPM and handle AT commands at DPM mode.

3.5.1 Enable DPM in Host Interface

Figure 7 shows how to enable DPM using AT commands. Before enabling DPM, AP configuration should be completed in advance. Then, AP connection is done automatically after reboot. GPIO wakeup signal to the device is a hardware control for waking up the device from DPM LPM, sleep mode 2 or sleep mode 3. External GPIO wakeup signal to MCU is also needed if MCU has sleep state. If there is no further AT command communication between the device and MCU, the MUC has to send the device AT+SETDPMSLPEXT command for DPM service making the device enter DPM LPM.



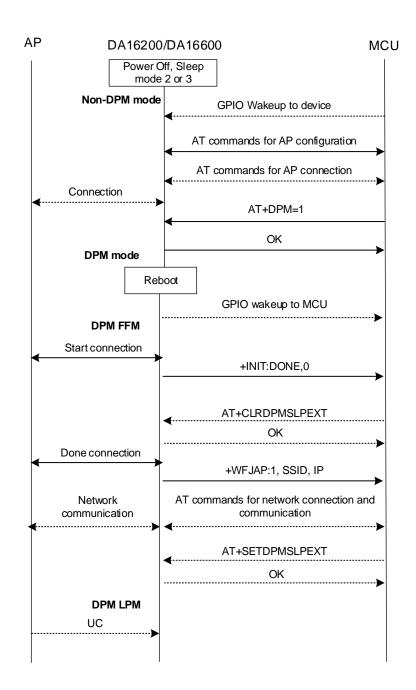


Figure 7: Flow for Enabling DPM Mode in Host Interface

3.5.2 Wakeup from DPM Low Power Mode

The device can be awake by following events at DPM LPM.

- GPIO from MCU
- UC from AP
- RTC timer event
- Disconnection from AP

Figure 8 shows the flow of AT commands when MCU wakes up the device using GPIO.



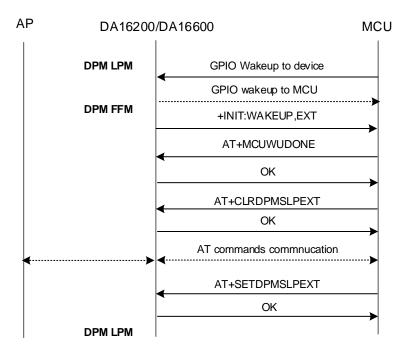


Figure 8: Flow of AT Commands at Wakeup by GPIO from MCU

Figure 9 shows the flow of AT commands when the device receives UC from AP at DPM LPM. When a device receives the UC, the device wakes up immediately, and MCU needs to do responsive process according to the UC.

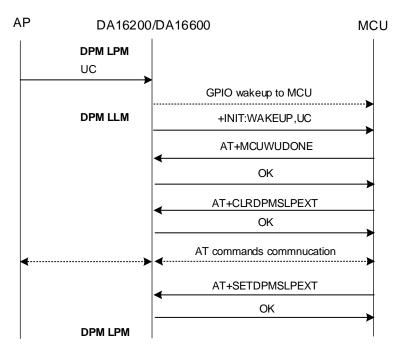


Figure 9: Flow of AT Commands at Wakeup by UC from AP

Figure 10 shows the flow of AT commands when the device wakes up by RTC timer.



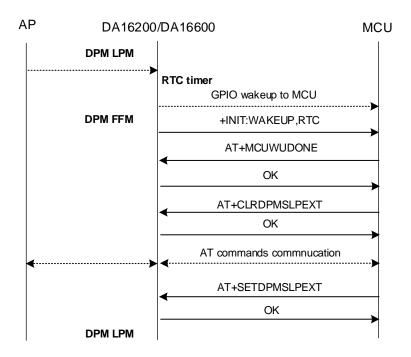


Figure 10: Flow of AT Commands at Wakeup by RTC Event

Figure 11 shows how the device wakes up using AT commands when it is disconnected with AP. The device tries to connect AP with the same AP information automatically in DPM reconnection state and enters into DPM LPM when it reconnects. In this case, AT+CLRDPMSLPEXT and AT+SETDPMSLPEXT are not necessarily required because DPM service tries to reconnect by itself. But both AT commands are required because MCU needs to communicate with the device.

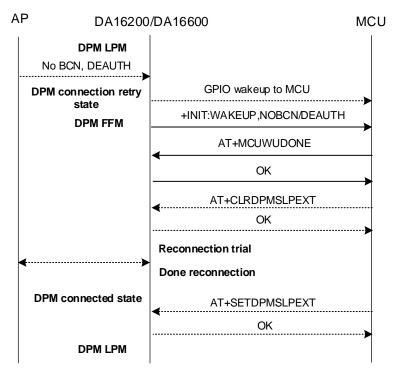


Figure 11: Flow of AT Commands at Wakeup by Disconnection from AP



4 DPM Manager

4.1 DPM Manager Introduction

DPM manager is consisted of high-level APIs for applications with DPM mode being developed easily in case only simple TCP or UDP sessions are used for network. Figure 12 shows the role of DPM manager. And main features supported by DPM manager are as follows:

- TCP/UDP Session Management
 - DPM manager manages TCP/UDP socket registered by user application. It provides callback function to user application to handle events like connection/data reception.
- RTC Timer
 - DPM manager provides 4 x timer and callback to User application. User application can use it according to use case.
- User Data Area in Retention Memory (RTM)
 - DPM manager provides maximum 8 kB user data area in RTM to store user application data.
 User data in RAM which is not stored in the RTM will be disappeared during DPM LPM because the power of RAM except of RTM is turned off during sleep mode 3 of DPM LPM.

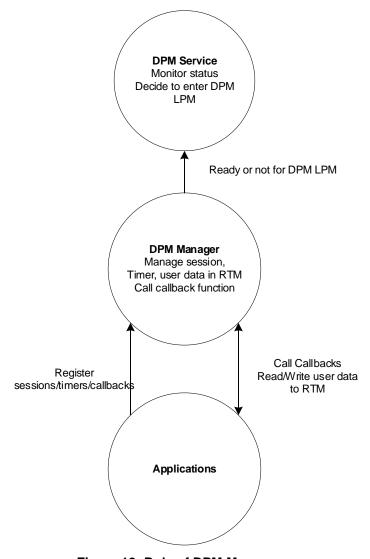


Figure 12: Role of DPM Manager



4.2 Getting Started with DPM Manager

There is an example application using DPM manager in <SDK ROOT>\apps\common\examples\DPM \All Used DPM Manager.

Define configurations and functions

init_DPM_sample_config includes all configurations and callback functions which are used and called by DPM manager as Table 6. All things must be defined in init_DPM_sample_config as shown in Table 7 according to use cases.

Table 6: Definition of Configurations and Callback Functions

Defined Function Name	Description
BOOT_INIT_FUNC	Function to be called at Wakeup from POR
WAKEUP_INIT_FUNC	Function to be called at Wakeup from external wakeup
TIMER1/2/3/4_TYPE	Timer 1/2/3/4
TIMER1/2/3/4_INTERVAL	Interval of Timer 1/2/3/4
TIMER1/2/3/4_FUNC	Callback function of Timer 1/2/3/4
REGIST_SESSION_TYPE1/2/3/4	Session1/2/3/4 type
REGIST_MY_PORT_1/2/3/4	Port number of session 1/2/3/4
REGIST_SERVER_IP_1/2/3/4	Server IP address for session 1/2/3/4
SESSION1/2/3/4_KA_INTERVAL	Keep alive interval of session 1/2/3/4
SESSION1/2/3/4_CONN_FUNC	Callback function when connected to server
SESSION1/2/3/4_RECV_FUNC	Callback function when received data from server
SESSION1/2/3/4_CONNECT_RETRY_COUNT	Retry count for connection
SESSION1/2/3/4_CONNECT_WAIT_TIME	TCP connection timeout(sec).
	Only for TCP client.
	Default is 1 second.
SESSION1/2/3/4_AUTO_RECONNECT	Enable/disable Auto reconnection (Only for TCP client)
SESSION1/2/3/4_SECURE_SETUP	TLS enable/disable
SESSION1/2/3/4/_SECURE_SETUP_FUNC	TLS setup function
NON_VOLITALE_MEM_ADDR	Address of user defined data
NON_VOLITALE_MEM_SIZE	Size of user defined data
EVTERN WILL FUNCTION	Callback when wakeup by external pin
EXTERN_WU_FUNCTION	This callback is disabled by default
	Error message callback.
ERROR_FUNCTION	 It's called when error case happens in the DPM manager.

Table 7: Example Function

```
void init_DPM_sample_config (dpm_user_config_t *dpmUserConf)
{
    dpmUserConf->bootInitCallback = BOOT_INIT_FUNC;
    dpmUserConf->wakeupInitCallback = WAKEUP_INIT_FUNC;

    dpmUserConf->timerConfig[0].timerType = TIMER1_TYPE;
    if (sampleParams.tcpClientSendPeriod) {
```



```
dpmUserConf->timerConfig[0].timerInterval =
sampleParams.tcpClientSendPeriod;
    } else {
        dpmUserConf->timerConfig[0].timerInterval = TIMER1 INTERVAL;
   dpmUserConf->timerConfig[0].timerCallback = TIMER1 FUNC;
   dpmUserConf->timerConfig[1].timerType = TIMER2 TYPE;
   if (sampleParams.udpClientSendPeriod) {
        dpmUserConf->timerConfig[1].timerInterval =
sampleParams.udpClientSendPeriod;
   } else {
        dpmUserConf->timerConfig[1].timerInterval = TIMER2 INTERVAL;
   dpmUserConf->timerConfig[1].timerCallback = TIMER2 FUNC;
   dpmUserConf->timerConfig[2].timerType = TIMER3 TYPE;
   dpmUserConf->timerConfig[2].timerInterval = TIMER3 INTERVAL;
   dpmUserConf->timerConfig[2].timerCallback = TIMER3 FUNC;
   dpmUserConf->timerConfig[3].timerType = TIMER4_TYPE;
   dpmUserConf->timerConfig[3].timerInterval = TIMER4 INTERVAL;
   dpmUserConf->timerConfig[3].timerCallback = TIMER4 FUNC;
#if defined ( TCP CLIENT TEST )
   dpmUserConf->sessionConfig[0].sessionType = REGIST SESSION TYPE1;
   dpmUserConf->sessionConfig[0].sessionMyPort = REGIST MY PORT 1;
   memcpy(dpmUserConf->sessionConfig[0].sessionServerIp, REGIST SERVER IP 1,
sizeof(REGIST SERVER IP 1));
   dpmUserConf->sessionConfig[0].sessionServerPort = REGIST SERVER PORT 1;
   dpmUserConf->sessionConfig[0].sessionKaInterval = SESSION1 KA INTERVAL;
   dpmUserConf->sessionConfig[0].sessionConnectCallback = SESSION1 CONN FUNC;
   dpmUserConf->sessionConfig[0].sessionRecvCallback = SESSION1 RECV FUNC;
   dpmUserConf->sessionConfig[0].sessionConnRetryCnt =
SESSION1 CONNECT RETRY COUNT;
                                  // Only TCP Client
   dpmUserConf->sessionConfiq[0].sessionConnWaitTime = SESSION1 CONNECT WAIT TIME;
     // Only TCP Client
   dpmUserConf->sessionConfiq[0].sessionAutoReconn = SESSION1 AUTO RECONNECT;
      // Only TCP Client
   dpmUserConf->sessionConfig[0].supportSecure = SESSION1 SECURE SETUP;
   dpmUserConf->sessionConfig[0].sessionSetupSecureCallback =
SESSION1 SECURE SETUP FUNC;
#endif // TCP CLIENT TEST
#if defined ( UDP CLIENT TEST )
   dpmUserConf->sessionConfig[1].sessionType = REGIST SESSION TYPE2;
   dpmUserConf->sessionConfig[1].sessionMyPort = REGIST MY PORT 2;
   memcpy(dpmUserConf->sessionConfig[1].sessionServerIp, REGIST SERVER IP 2,
sizeof(REGIST SERVER IP 2));
   dpmUserConf->sessionConfig[1].sessionServerPort = REGIST SERVER PORT 2;
   dpmUserConf->sessionConfig[1].sessionKaInterval = SESSION2 KA INTERVAL;
   dpmUserConf->sessionConfig[1].sessionConnectCallback = SESSION2 CONN FUNC;
   dpmUserConf->sessionConfig[1].sessionRecvCallback = SESSION2 RECV FUNC;
   dpmUserConf->sessionConfig[1].supportSecure = SESSION2 SECURE SETUP;
   dpmUserConf->sessionConfig[1].sessionSetupSecureCallback =
SESSION2 SECURE SETUP FUNC;
#endif // UDP CLIENT TEST
#if !defined ( LIGHT DPM MANAGER
```



```
#if defined ( TCP SERVER TEST )
   dpmUserConf->sessionConfig[2].sessionType = REGIST SESSION TYPE3;
   dpmUserConf->sessionConfig[2].sessionMyPort = REGIST MY PORT 3;
   memcpy(dpmUserConf->sessionConfig[2].sessionServerIp, REGIST SERVER IP 3,
sizeof(REGIST SERVER IP 3));
   dpmUserConf->sessionConfig[2].sessionServerPort = REGIST SERVER PORT 3;
   dpmUserConf->sessionConfig[2].sessionKaInterval = SESSION3 KA INTERVAL;
   dpmUserConf->sessionConfiq[2].sessionConnectCallback = SESSION3 CONN FUNC;
   dpmUserConf->sessionConfig[2].sessionRecvCallback = SESSION3 RECV FUNC;
   dpmUserConf->sessionConfig[2].supportSecure = SESSION3 SECURE SETUP;
   dpmUserConf->sessionConfig[2].sessionSetupSecureCallback =
SESSION3 SECURE SETUP FUNC;
#endif // TCP SERVER TEST
#if defined ( UDP SERVER TEST )
   dpmUserConf->sessionConfig[3].sessionType = REGIST SESSION TYPE4;
   dpmUserConf->sessionConfig[3].sessionMyPort = REGIST MY PORT 4;
   memcpy(dpmUserConf->sessionConfig[3].sessionServerIp, REGIST SERVER IP 4,
sizeof(REGIST SERVER IP 4));
   dpmUserConf->sessionConfig[3].sessionServerPort = REGIST SERVER PORT 4;
   dpmUserConf->sessionConfig[3].sessionKaInterval = SESSION4 KA INTERVAL;
   dpmUserConf->sessionConfig[3].sessionConnectCallback = SESSION4 CONN FUNC;
   dpmUserConf->sessionConfig[3].sessionRecvCallback = SESSION4 RECV FUNC;
   dpmUserConf->sessionConfig[3].supportSecure = SESSION4 SECURE SETUP;
   dpmUserConf->sessionConfig[3].sessionSetupSecureCallback =
SESSION4 SECURE SETUP FUNC;
#endif // UDP_SERVER_TEST
#endif // ! LIGHT DPM MANAGER
   dpmUserConf->ptrDataFromRetentionMemory = NON VOLITALE MEM ADDR;
   dpmUserConf->sizeOfRetentionMemory = NON VOLITALE MEM SIZE;
   dpmUserConf->externWakeupCallback = EXTERN WU FUNCTION;
   dpmUserConf->errorCallback = ERROR FUNCTION;
```

- Register init DPM sample config using dpm mng regist config cb
- Start DPM manager using dpm mng start
- DPM manager calls all registered callback functions. User applications has to call
 dpm_mng_job_done() after task in user callback function is done because DPM manager calls
 dpm_mng_job_start() before the registered callback function is called.
- DPM manager sends ready signal to DPM service for DPM LPM after the registered callback functions are called and related tasks are done.
- The dpm_mng_regist_config_cb and dpm_mng_start functions are called whenever DPM wakeup.

4.2.1 APIs in DPM Manager

Table 8 shows user APIs which can be used in application.

Table 8: User APIs

API	Description
<pre>int dpm_mng_regist_config_cb(</pre>	Register configurations and callback functions in DPM manager



API	Description
int dpm_mng_send_to_session(UINT sessionNo, ULONG ip, ULONG port, char *buf, UINT size)	Send data to the session
int dpm_mng_set_session_info_my_port_no(UINT sessionNo, ULONG port)	Change own port number of the session (only for server)
<pre>int dpm_mng_set_session_info_peer_port_no(</pre>	Change peer's port number of the session (only for Server)
<pre>int dpm_mng_set_session_info_peer_ip_addr(</pre>	Change peer's IP address of the session (only for Server)
<pre>int dpm_mng_set_session_info_server_ip_addr(</pre>	Change the server's IP address of the session (only for Client)
<pre>int dpm_mng_set_session_info_server_port_no(</pre>	Change the server's port number of the session (only for Client)
<pre>int dpm_mng_set_session_info_local_port(</pre>	Change own port number of the session (only for Client)
<pre>int dpm_mng_set_session_info(</pre>	Set all the configs of the session Type 1: TCP Server 2: TCP Client 3: UDP Server 4: UDP Client kalnterval: in seconds
<pre>int dpm_mng_set_DPM_timer(</pre>	Change timers timerId: 1~4 timerType: 1 (periodic), 2 (one-shot) interval: timer interval in seconds timerCallback of each timer
int dpm_mng_unset_DPM_timer(UINT timerId)	Unregister timer timerld: 1~4
int dpm_mng_start_session(UINT sessionNo)	Start the session
int dpm_mng_stop_session(UINT sessionNo)	Stop the session
<pre>int dpm_mng_set_session_info_window_size(</pre>	Change window size of the session (only for a TCP session. Session restart (stop/start) is needed to take effect
<pre>int dpm_mng_set_session_info_conn_retry_count(</pre>	Change connection retry count of the session (only for TCP Client session)
int dpm_mng_set_Session_info_conn_wait_time(Change connection wait time for the session (only for TCP Client session) connWaitTime: in seconds



API	Description
int dpm_mng_set_Session_info_auto_reconnect(Set auto reconnection after disconnection. (Only for TCP Client)
UINT sessionNo,	autoReconnection
UINT autoReconnect)	1 : try for reconnection
,	0 : no retry for reconnection
int dpm_mng_save_to_RTM()	Write user data to RTM
int dpm_mng_init_done()	Return whether the initialization process of DPM manager is complete. return value
	1: Done
	0: Incomplete
int dpm_mng_job_done()	Notify callback function is done
int dpm_mng_job_start()	This function is invoked by the DPM manager before a callback is called, so the application does not need to call this function inside a callback



5 DDPS

5.1 DDPS Introduction

AP with Wi-Fi Basic Server Set (BSS) provides a method to configure the power saving options of each connected station device. To support a station's power saving feature, the AP must maintain the packets for that station when the station is in a power saving state. The DPM Dynamic Period Setting (DDPS) algorithm checks the required buffering time of the AP and decides optimal DTIM interval.

5.2 Enable DDPS

DDPS can be enabled using setup console command during the DPM configuration as below:

```
Dialog DPM (Dynamic Power Management) ? [Yes/No/Quit] : y

DPM factors : Defaults ? [Yes/No/Quit] : n

DDPS Enable : Default ? [No/Yes/Quit] : y

DPM Keep Alive Time (0~600000 ms) ? [Quit] (Default 30000 ms) :

DPM User Wakeup Time (0~86400000 ms) ? [Quit] (Default 0 ms) :

DPM TIM Wakeup Count (1~30 dtim) ? [Quit] (Default 10) :

DPM MODE : Enable
Dynamic Period Set : Enable
Keep Alive Time : 30000 ms
User Wakeup Time : 0 ms
TIM Wakeup Count : 10 dtim

DPM CONFIGURATION CONFIRM ? [Yes/No/Quit] : y
```

For more information on the setup console command, see the getting started guide, Ref. [1]. DDPS can be also enabled or disabled by below DPM API.

Table 9: DPM API

unsigned char setup_apply_dpm(unsigned char dpm_mode, unsigned char dpm_Dynamic_Period_Set, int dpm_KeepAlive_time, int dpm_User_Wakeup_time, int dpm_TIM_wakeup_count)			
	dpm_mode	Enable/Disable DPM Mode	
	dpm_Dynamic_Period_Set	Enable/Disable Dynamic Period Set	
Parameter	dpm_KeepAlive_time	Keep Alive time (0~600000 ms) default: 30000 ms Time to wake up periodically to sync with the AP	
	dpm_User_Wakeup_time	User Wakeup Time (0~86400 sec) default: 0 sec This is used when the user needs to wakeup periodically.	
	dpm_TIM_wakeup_count	TIM Wakeup Count (1~65535 dtim) default : 10 dtim This is the interval to check the AP's beacon. It is recommended to use 30 when using DDPS.	
Return		E_ERROR(254): Error	
		Others (E_CONTINUE): Success	



5.3 AP Test Report for DDPS

Table 10 shows the DDPS test results with APs. DDPS function probes the buffering time of AP and sets almost the same value to the probed minimum or the lowest value 1 as the interval between PTIM active state of Figure 2.

Table 10: DDPS Test Result

	Probed Buffering Time of AP	
AP Model	Max	Min
360 F5C	5	5
360 F5S	5	4
360 P1	5	4
360 P4	5	5
360 V5S	5	5
AMPED ALLY-0091K	5	5
ANTIBANG A3	5	4
ASUS ACRH13	5	5
ASUS RT-AC1200GU	0	0
ASUS RT-AC1750	5	5
ASUS RT-AC3200	5	5
ASUS RT-AC51UPLUS	0	0
ASUS RT-AC5300	5	5
ASUS RT-AC58U	5	5
ASUS RT-AC66U	5	5
ASUS RT-AC87U	5	5
ASUS RT-AC88U	5	5
ASUS RT-N14UHP	5	5
ASUS TM-AC1900	5	5
BELKIN F7D6301	5	4
BELKIN F9K1002	5	3
BUFFALO WHR-300HP2D	4	2
BUFFALO WSR-1166DHP3	5	5
BUFFALO WSR-2533DHPL	5	4
CISCO RV110W-ECN	5	5
DLINK 605L	5	5
DLINK 616	5	5
DLINK 619L	5	5
DLINK 822	5	5
DLINK DIR-806A	5	5
DLINK DIR-820L	5	4
DLINK DIR-822P	5	5
DLINK DIR-823PRO	5	4
DLINK DIR-828	5	5



	Probed Buffering Time of AP	
AP Model	Max	Min
DLINK DIR-842	5	5
DLINK DIR850LW	5	4
DLINK DIR-880L	5	5
DLINK DIR-890L	5	5
ELECOM WRC-1167GEBKS	5	5
EZVIZ CS-X3C-8E	5	5
FASTCOM FAC1200R	5	4
FASTCOM FAC2100R	0	0
FASTCOM FW313R	5	4
FASTCOM FW450R	5	5
FASTCOM FWR200	5	4
H3CMAGIC R100	5	5
H3CMAGIC R300	5	5
HIWIFI E30	5	4
HIWIFI HC5861B	5	4
HUAWEI GLORY-ROUTINGPRO	5	5
HUAWEI HONOR-X2	5	5
HUAWEI WS5100	5	5
HUAWEI WS5102	5	5
HUAWEI WS5200	5	5
HUAWEI WS550	5	4
HUAWEI WS832	5	5
HUAWEI WS851	5	5
HUMAX QUANTUM-T3Av2	5	5
HUMAX T10X	5	4
IODATA WNAC583R	0	0
IODATA WNAC733GR	0	0
IODATA WNAX1167	0	0
IODATA WNPR2600G	5	5
IPTIME A1004	0	0
IPTIME A2004NSR	5	4
IPTIME A300NS-BCM	5	5
IPTIME A7004M	5	4
IPTIME A3004NS-BCM	5	5
IPTIME A3004NS-BCM	5	5
IPTIME A8004ITL	5	4
IPTIME A804NS	5	4
IPTIME N604	5	4
IPTIME A804NS	5	4



	Probed Buffering Time of AP	
AP Model	Max	Min
IPTIME A604R	5	5
IPTIME N702BCM	5	5
IPTIME N704BCM	5	4
IPTIME N804V	5	5
LBLINK BL-AC1200D	5	4
LBLINK WR9000	5	4
LBLINK WR4000	5	4
LINKSYS E1200	5	4
LINKSYS EA6900	5	5
LINKSYS EA7500	5	5
LINKSYS EA8300	5	5
LINKSYS WRT1900AC	5	5
LINKSYS WRT300N	5	5
LINKSYS WRT3200ACM	5	4
LINKSYS WRT54GL	5	5
MERCURY C12G	0	0
MERCURY D196G	5	5
MERCURY D19G	5	4
MERCURY D26GPro	5	5
MERCURY MW300R	5	4
MERCURY MW313R	5	4
MERCURY MW316R	5	5
MIKROTIK RB751U-2H	2	0
MOTOROLA MR1900	5	1
MERCURY RUSH-1537N	5	5
NETCORE 360_P2	5	5
NETGEAR JWNR2000v2	5	5
NETGEAR ORBI	5	5
NETGEAR R6120	5	4
NETGEAR R6220	5	3
NETGEAR R7000	5	4
NETGEAR R8000	5	4
NETGEAR RAX120	5	5
NETGEAR RAX40	5	4
NETGEAR RAX80	5	5
NETGEAR WNDR3400v3	5	1
NETGEAR X10	5	5
NETIS M3200N	5	5



	Probed Buffering Time of AP	
AP Model	Max	Min
NETIS MF1200AC	5	5
NETIS WF2770	0	0
NETIS WF2785	5	5
NETIS WF302	5	4
NEXT 504N	5	5
NEXT 7004N	5	5
NEXT 8004N	5	4
PHICOMM PSG1218	0	0
PIXLINK WR07	5	4
SAMSUNG SWW3100BG	5	3
SAMSUNG SWW-3400RW	5	5
SAMSUNG ET-WV525	5	5
SEMA SAP-H310SR	1	0
SYNOLOGY MR2200AC	5	5
SYNOLOGY RT2600AC	5	5
TENDA AC15	5	5
TENDA FH304	5	5
TENDA N318	5	3
TOTOLINK A2500R	5	5
TOTOLINK A3100R	5	5
TOTOLINK A780R	5	4
TOTOLINK A800R	5	5
TOTOLINK A850R	5	5
TOTOLINK N350RP	5	5
TOTOLINK N600R	5	5
TPLINK AD7200	5	4
TPLINK ARCHER-AX10	5	4
TPLINK ARCHER-C2600	5	5
TPLINK TL-WAR1200L	5	5
TPLINK TL-WDR8610	5	5
TPLINK TL-WDR8690	5	5
TPLINK WDR5600	5	4
TPLINK WDR5660	5	5
TPLINK WDR6500	5	5
TPLINK WDR7660	5	4
TPLINK WR2041	5	5
TPLINK WR842N	5	4
TPLINK WR880N	5	5



AD Medel	Probed Bufferin	ng Time of AP
AP Model	Max	Min
TPLINK WR940N	5	5
TRENDNET TEW-812DRU	5	1
TRENDNET TEW-827DRU	5	4
UNICORN AW	5	4
UTT A310	0	0
UTT A655W	0	0
UTT A755W	5	0
VOLANS G1	5	4
WAVLINK A33	0	0
WAVLINK N300	5	4
WAVLINK WN521N2A	0	3
WEVO 11AC-NASROUTER	5	4
WEVO HI1200AC	5	0
XIAOMI DVB4218CN	5	5
XIAOMI MIWIFI3	1	0
XIAOMI MIWIFIPRO	5	5
XIAOMI R1CM	0	5
XIAOMI R3AC	5	
ZIO 2520N	5	
ZIO 5500AC	5	5
ZIO FREEZIO	5	5



Revision History

Revision	Date	Description
1.5	Oct. 06, 2023	 Changed DPM Timer API argument from seconds to milliseconds Updated descriptions about DPM with additional figures
1.4	Jan. 12, 2023	 Merged documents listed below and added DPM API descriptions UM-WI-005_DA16200_DA16600_DPM_Manager UM-WI-034_DA16200_DA16600_DPM_Over_AT-CMD
1.3	Sep. 27, 2022	Updated DPM API
1.2	Mar. 28, 2022	Updated logo, disclaimer, and copyright
1.1	Nov. 25, 2021	Changed the title
1.0	Oct. 29, 2020	Initial release



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Status	Definition
DRAFT	The content of this document is under review and subject to formal approval, which may result in modifications or additions.
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