

RYZ014A and RA MCU

Firmware Upgrade from Host MCU

Introduction

This document describes a sample application that upgrades the RYZ014A firmware from the host MCU.

This sample application works in a configuration that uses the EK-RA6M5 board with RA6M5 as the host MCU and connects the PMOD™ Expansion Board for RYZ014A to the PMOD connector. Store the RYZ014A firmware file on a USB flash drive and connect it to the USB FS connector on the EK-RA6M5 board. Transfer the firmware from the USB flash drive to the RYZ014A for upgrade.

Target Device

[RYZ014A](#)

[EK-RA6M5](#)

Related Documents

- Renesas LTE Cat-M1 Cellular IoT Module RYZ014A Pmod™ Expansion Board (R21QS0004)
- RYZ014 Module System Integration Guide (R19AN0074)
- RA6M5 Group User's Manual: Hardware (R01UH0891)
- RA6M5 Group Evaluation Kit for RA6M5 Microcontroller Group EK-RA6M5 v1 User's Manual (R20UT4829)
- Renesas Flexible Software Package (FSP) User's Manual (R11UM0155)

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1. Overview

During a product lifetime, at least one modem software upgrade will most likely be required. There are three types of firmware upgrade methods for RYZ014A, and this application note describes how to upgrade from the control microcomputer (Host MCU) among them.

- Connect to LTE network and upgrade wirelessly (Firmware Upgrade Over-the-Air (FOTA))
- Upgrade from PC
- Upgrade from the control microcomputer (Host MCU)

It works in a configuration where the EK-RA6M5 board with RA6M5 is used as the host MCU and the PMOD Expansion Board for RYZ014A is connected to the PMOD connector. Store the RYZ014A firmware file on a USB flash drive and connect it to the USB FS connector on the EK-RA6M5 board. Transfer the firmware from the USB flash drive to the RYZ014A for upgrade.

Figure 1-1 shows a configuration diagram of the firmware upgrade sample application.

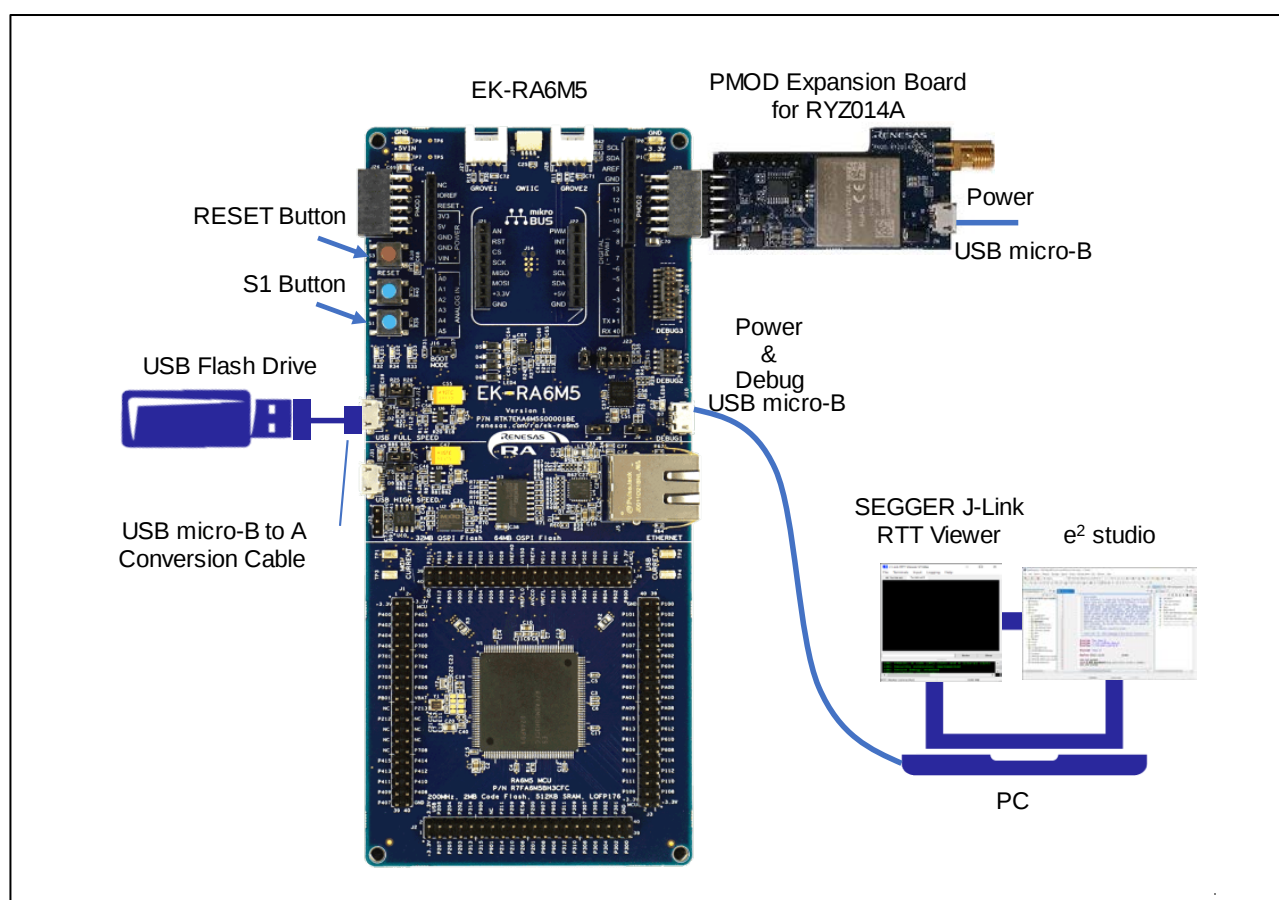


Figure 1-1. Firmware upgrade sample application configuration diagram

2. Operating Environment

2.1 Hardware

The hardware requirements used in the sample application are shown below.

Table 2-1. Hardware requirements

Hardware	Description
PMOD Expansion Board for RYZ014A	RTKYZ014A0B00000BE
EK-RA6M5	RTK7EKA6M5S00001BE
USB Flash Drive	10MB or more
Windows 10 PC	---
USB Cable	• for EK-RA65M USB Debug connector (micro-B) • for PMOD Expansion Board for RYZ014A (micro-B) • for USB Flash Drive (USB micro-B to A Conversion)

2.2 Software

The software requirements used in the sample application are shown below.

Table 2-2. Software requirements

Software	Version
e2 studio	2022-04
GCC Compiler	10.3.1
FSP	3.7.0
Renesas Flash Programmer	V3.09
SEGGER J-Link RTT Viewer	V7.66 (It is used in the execution log display for operation check.) (Download J-Link RTT Viewer)

2.3 Microcontroller Peripheral Functions

The microcontroller peripheral functions used in the sample application are shown below.

Table 2-3. Microcontroller peripheral functions

Peripheral function name		Description
Serial Communication Interface	SCI0(UART0)	UART communication with RYZ014A Baudrate :921600 bps Data length :8 bit Parity :none Stop bit :1 bit Flow control :Hardware CTS/Software RTS RTS : P412 CTS : P413
Low power Asynchronous General Purpose Timer	AGT0	UART communication timeout with RYZ014A
	AGT1	LED blinking cycle
USB2.0 Full-Speed Module	USBFS	Communication with the USB flash drive where the firmware file is stored.
I/O Port	P404	Reset pin control of RYZ014A
	P412	RTS signal used for UART communication with RYZ014A.
	P413	CTS signal used for UART communication with RYZ014A.
	P006	User LED1 (Blue)
	P008	User LED3 (Red)
External Interrupt Request	IRQ10	External interrupt request of user button S1

2.4 FSP Modules

The FSP modules used in the sample application are shown below.

Table 2-4. FSP modules

Module Type	Module Name	
System	I/O Port	(r_ioport)
Storage	FreeRTOS+FAT	(rm_freertos_plus_fat) ^(Note)
Storage	Block Media USB	(rm_block_media_usb)
Connectivity	USB HMSC	(r_usb_hmsc)
Connectivity	USB	(r_usb_basic)
Transfer	Transfer	(r_dmac)
Input	External IRQ	(r_icu)
Connectivity	UART	(r_sci_uart)
Timers	Timer, Low-Power	(r_agt)

Note: This program is a bare metal version.

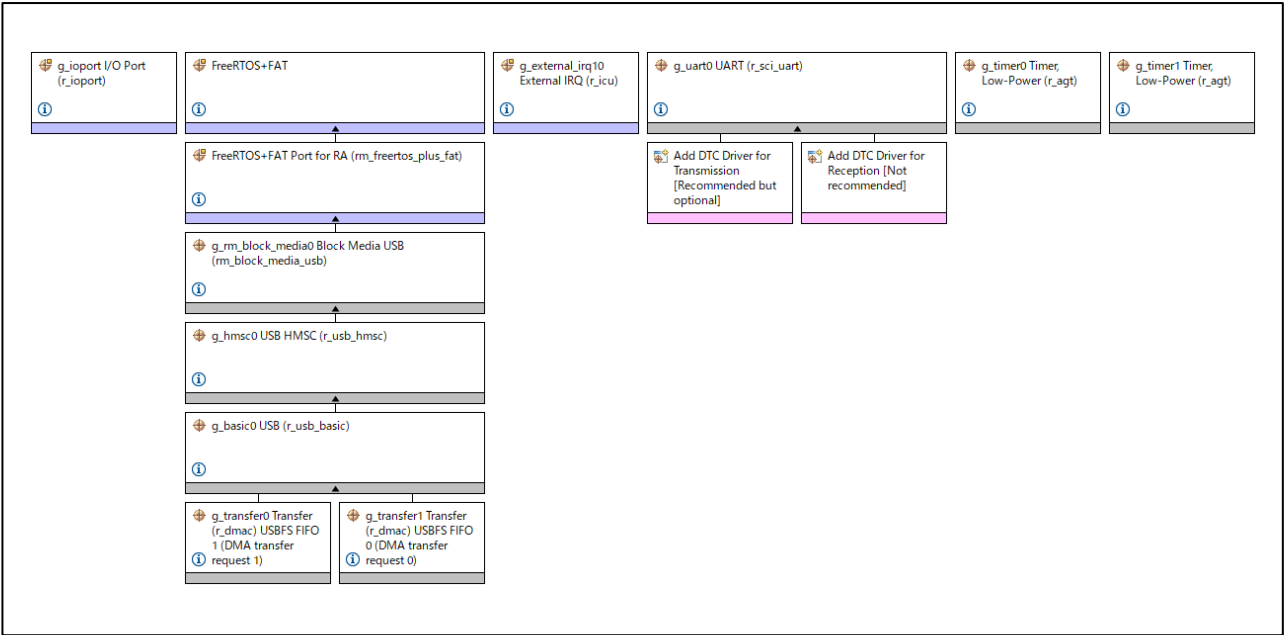


Figure 2-1 FSP module configuration

2.5 Directory/File Structure

Directory/file structure of sample application are shown below.

Table 2-5. Directory/File structure

Directory/ File Structure		Description
RYZ014A_FWUP_from_HostMCU\	.api_xml .cproject .project .secure_azone .secure_xml configuration.xml R7FA6M5BH3CFC.pincfg ra_cfg.txt RYZ014A_FWUP_from_HostMCU Debug_Flat.jlink RYZ014A_FWUP_from_HostMCU Debug_Flat.launch	Project files for GCC. Files for RA configurator.
	.settings\ com.renesas.cdt.ddsc.content.prefs com.renesas.cdt.ddsc.packs.componentfiles.prefs com.renesas.cdt.ddsc.settingseditor.prefs com.renesas.cdt.ddsc.threads.configurator.prefs com.renesas.cdt.managedbuild.gnuarm.prefs CoverageSetting.xml DebugVirtualConsoleSetting.xml e2studio_project.prefs IORegisterSetting.xml language.settings.xml org.eclipse.cdt.core.prefs org.eclipse.cdt.managedbuilder.core.prefs	e ² studio setting files.
	script\ fsp.ld	Linker setting file.
	src\ hal_entry.c r_lte_ryz014a_fwup.c r_lte_ryz014a_fwup.h r_lte_user_config.h	Firmware upgrade sample application source codes.
	FreeRTOSConfig.h	Header files required when using FreeRTOS+FAT without FreeRTOS.
	SEGGER_RTT\ SEGGER_RTT.c SEGGER_RTT.h SEGGER_RTT_Conf.h SEGGER_RTT_printf.c	SEGGER J-Link RTT Viewer source coeds.

3. How to Use this project

Shows how to use the sample application. Refer to "Figure 1-1 Firmware upgrade sample application configuration diagram" for the execution environment.

Please execute this sample application while disconnected from the LTE network.

3.1 Preparation of RYZ014A firmware

Rename the RYZ014A firmware file^(Note) to the following name and copy it to the root directory of the USB flash drive.

ryz014a_firmware.dup

Note: Firmware files will be provided directly to you by Renesas as needed. Please contact renesas and get it. Please note that the file will differ depending on the firmware version.

3.2 EK-RA6M5 jumper setting

The USB Full Speed interface of EK-RA6M5 is used as a USB Host to connect a USB flash drive. Set the jumper as follows according to "RA6M5 Group Evaluation Kit for RA6M5 Microcontroller Group EK-RA6M5 v1 User's Manual" (R20UT4829).

J12: Jumper on pins 1-2

J15: Open

3.3 Import of project

The steps to import a sample application project into e² studio are shown below.

1. Launch e2 studio, specify the workspace directory, and click the "Launch" button.

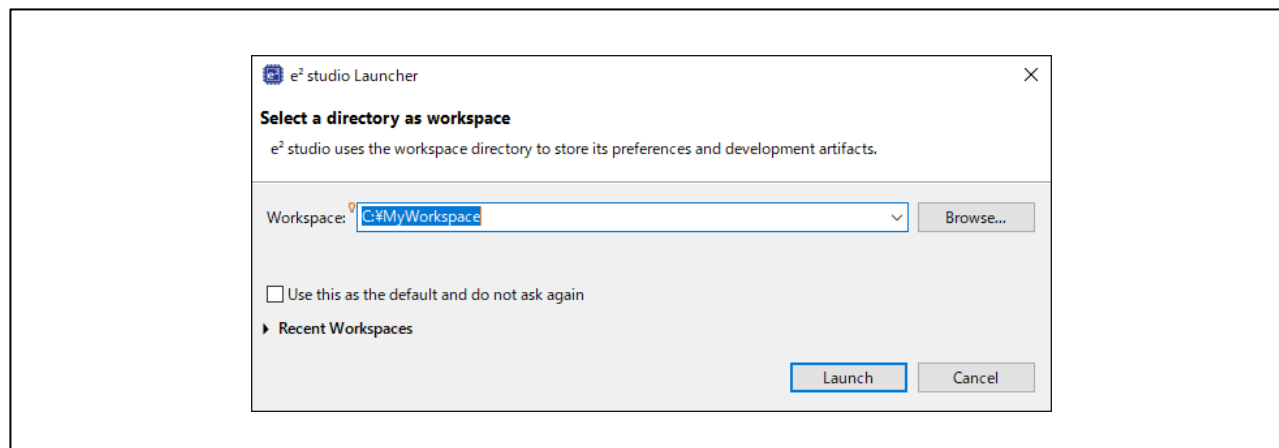


Figure 3-1. Workspace selection

2. Select "File" → "Import ..." from the menu bar.

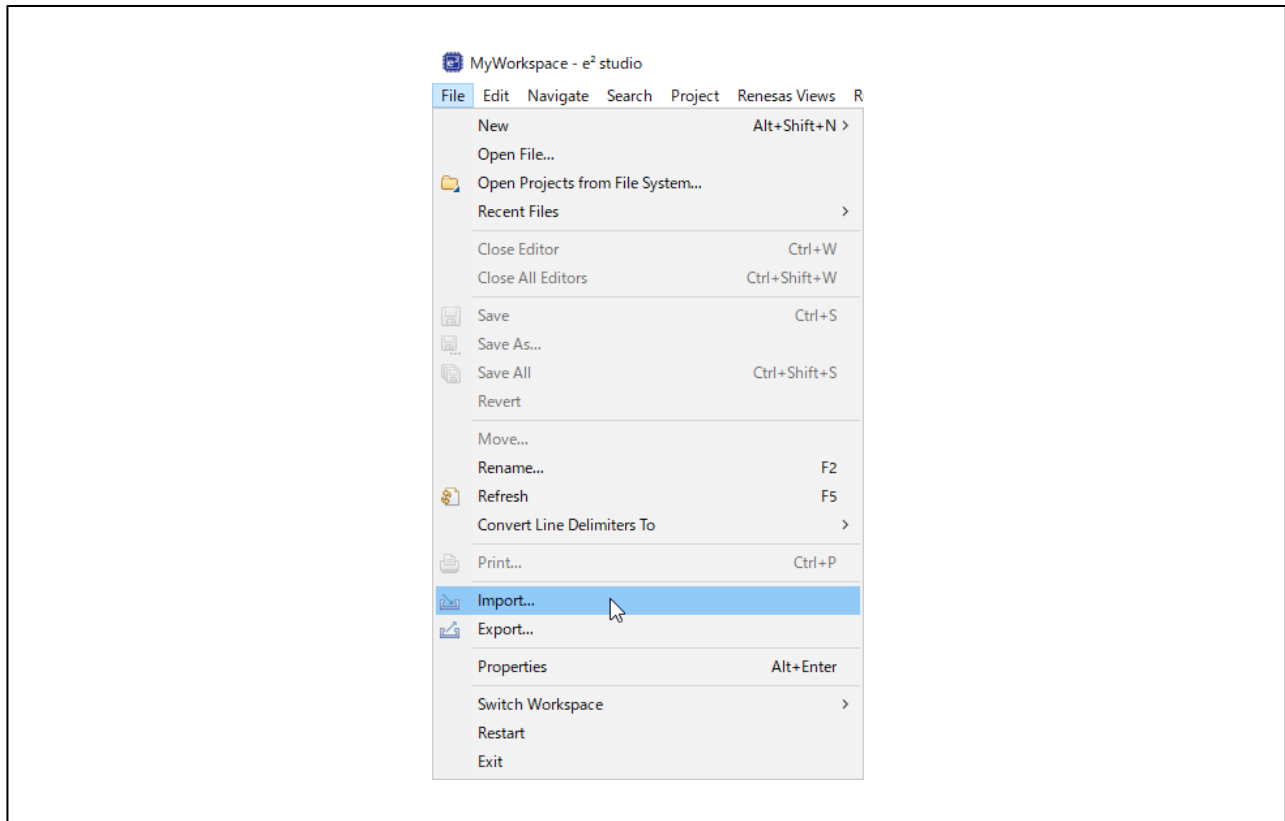


Figure 3-2. File menu

3. Select "Existing Projects into Workspace" and click "Next".

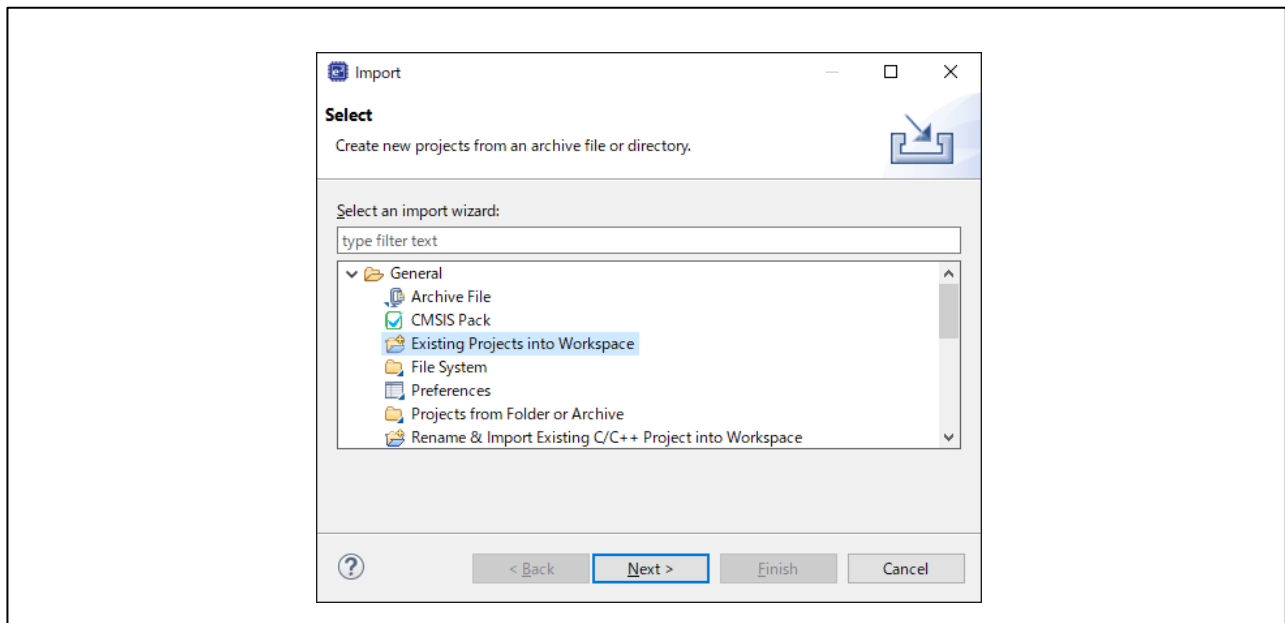


Figure 3-3. Import wizard selection

4. Select "Select root directory", click "Browse..." and select the directory for your sample project. Click the "Finish" button to import the project.

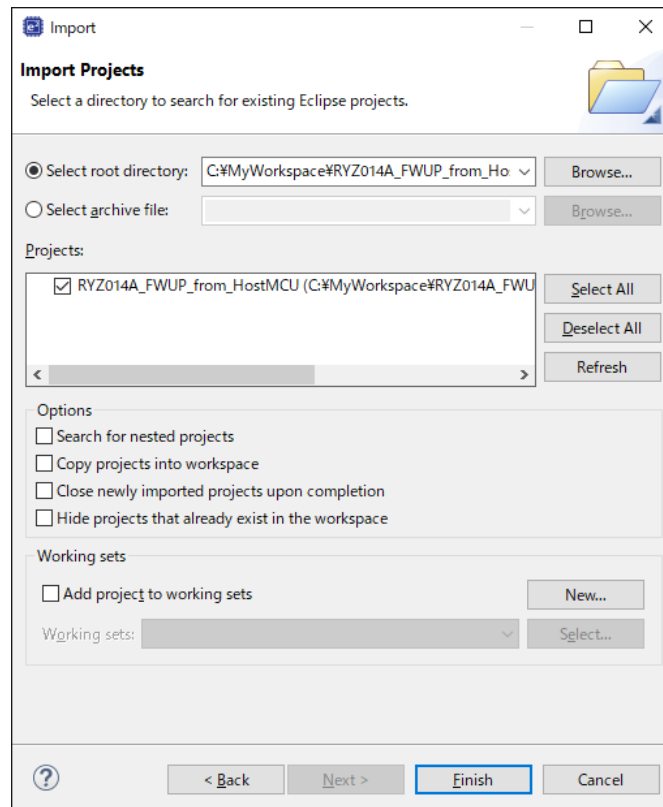


Figure 3-4. Import project

3.4 Build and Download

1. Double-click configuration.xml to open the FSP Configuration window.

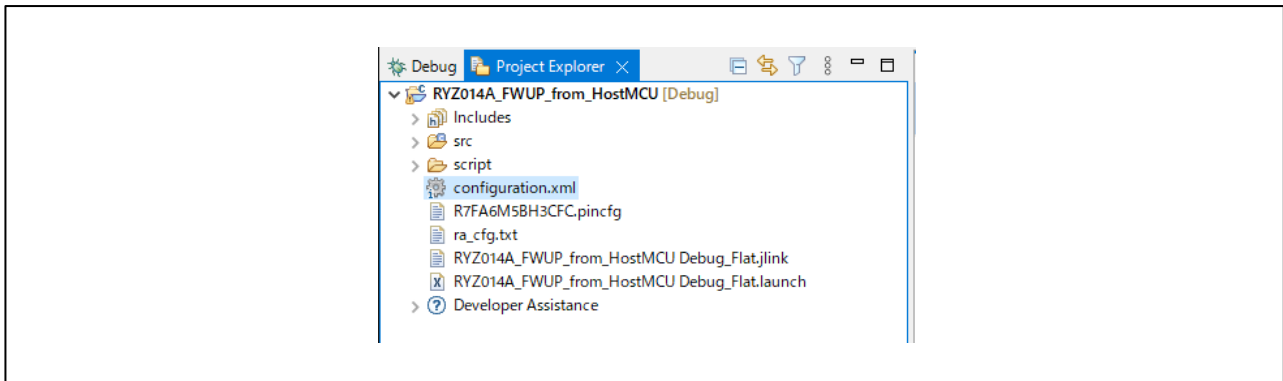


Figure 3-5. Configuration.xml

2. Click the Generate Project Content icon  in the upper right corner of the FSP Configuration window. The required files are extracted from the FSP and the source and header files are added to the project.
3. Select "Project" → "Build Project" from the menu bar or click the Build icon  to build the project.
4. Click the debug icon  to launch the project. When the project starts, the sample application will be downloaded to EK-RA6M5.

3.5 Launch J-Link RTT Viewer

1. Launch J-Link RTT Viewer, set as follows, and click the "OK" button.

Connection to J-Link : USB

Specify Target Device : R7FA6M5BH

Target Interface & Speed : SWD, 4000 kHz

RTT Control Block : Address, 0x200001e4 (Note)

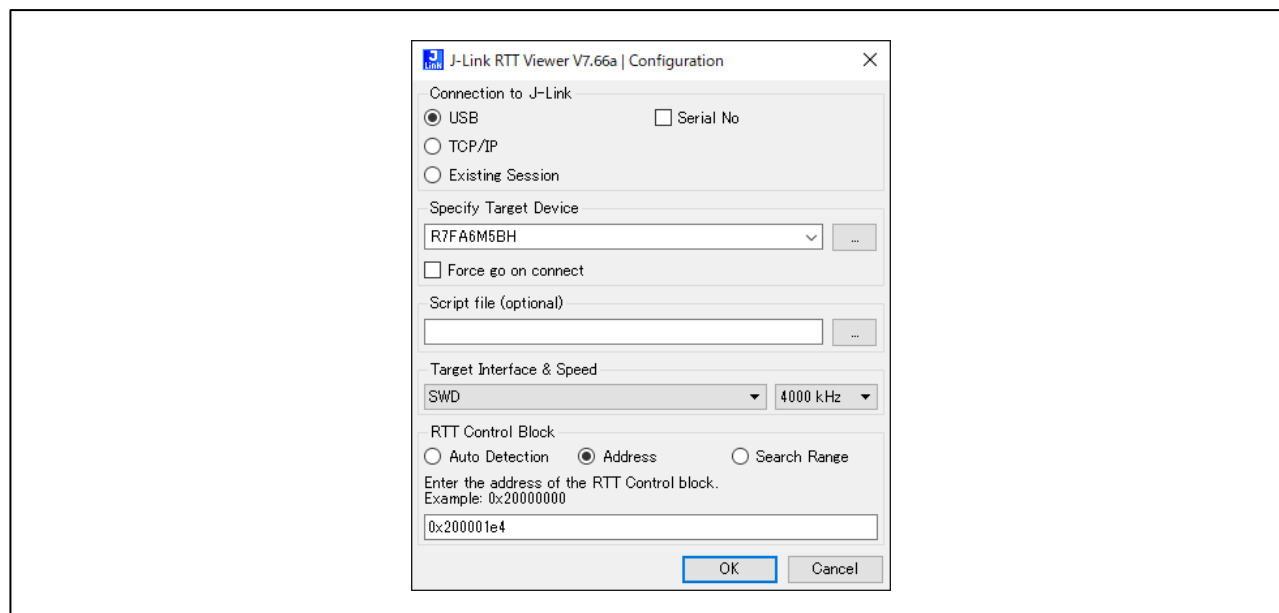


Figure 3-6. J-Link RTT Viewer configuration

Note: The RTT Control Block Address sets the ".bss._SEGGER_RTT" section address of the map file generated in the Debug directory.

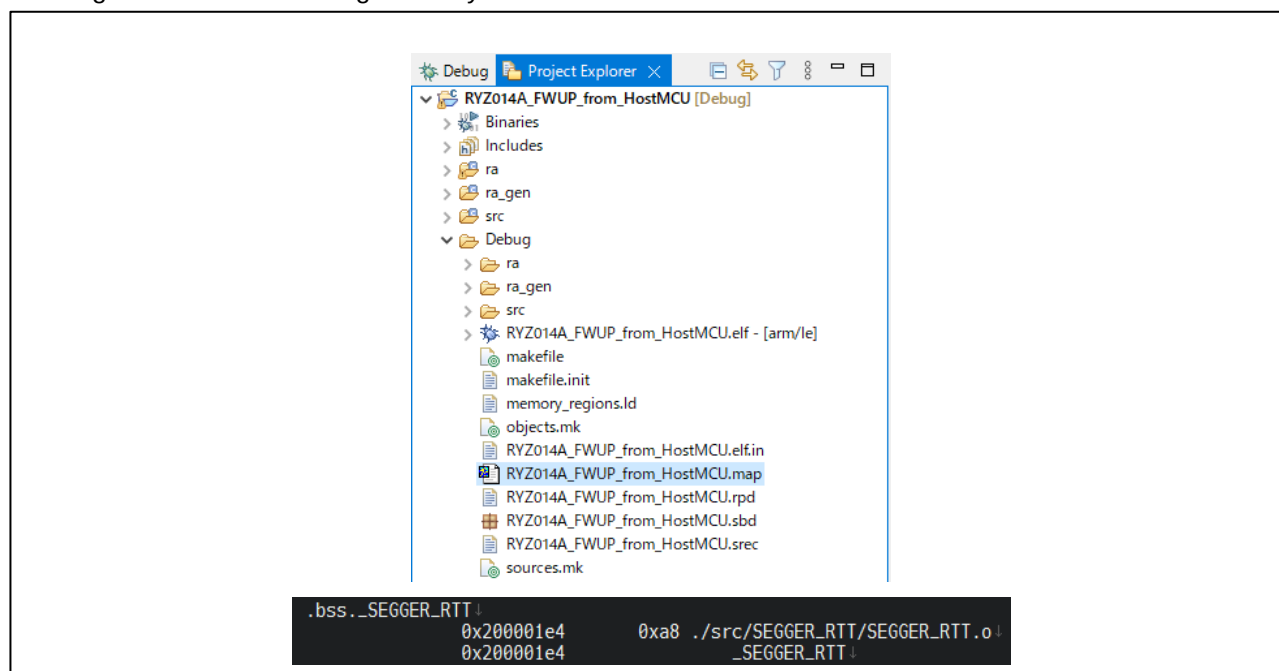
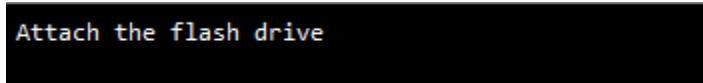


Figure 3-7. RTT Control Block Address

3.6 Firmware Upgrade Execution

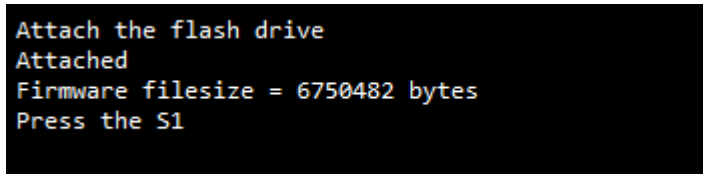
- (1) Click the resume icon  in the debug perspective to run the sample application.



```
Attach the flash drive
```

Figure 3-8. Sample application execution

- (2) Connect the USB flash drive to the USB micro-B to A conversion cable connected to the USB FS connector of the EK-RA6M5. The RYZ014A firmware file stored on the USB flash drive will be found and the file size will be displayed.



```
Attach the flash drive
Attached
Firmware filesize = 6750482 bytes
Press the S1
```

Figure 3-9. RYZ014A Firmware file detection

(3) Press the S1 button. The firmware upgrade will be executed.

```
Attach the flash drive
Attached
Firmware filesize = 6750482 bytes
Press the S1
Pressed S1
```

```
-----
snd num=1 atc=AT
rcv num=1 rsp=OK
```

```
-----
snd num=2 atc=AT+SMLG?
rcv num=2 rsp=ERROR
```

```
-----
snd num=3 atc=AT+SMOD?
rcv num=3 rsp=2
rcv num=3 rsp=OK
```

```
-----
snd num=4 atc=AT+SQNWL="sqndcc",2
rcv num=4 rsp=+SQNWL: "sqndcc",2
rcv num=4 rsp=OK
```

```
-----
snd num=5 atc=AT+CFUN=4
rcv num=5 rsp=OK
```

```
-----
snd num=6 atc=AT+SMSTPU
rcv num=6 rsp=OK
```

```
STP operation reset
STP remaining=6746402
STP remaining=6742322
STP remaining=6738242
STP remaining=6734162
STP remaining=6730082
STP remaining=6726002
STP remaining=6721922
STP remaining=6717842
STP remaining=6713762
STP remaining=6709682
STP remaining=6705602
STP remaining=6701522
STP remaining=6697442
```

```
STP remaining=14402
STP remaining=10322
STP remaining=6242
STP remaining=2162
STP remaining=0
STP operation reset
```

```
-----
snd num=7 atc=AT
rcv num=7 rsp=OK
```

```
-----
snd num=8 atc=AT+SMUPGRADE
rcv num=8 rsp=OK
wait 5s...
timeout AGT0 atc_num=9
```

```
-----
snd num=10 atc=AT
rcv num=10 rsp=OK
```

```
-----
snd num=11 atc=AT+SMLG?
rcv num=11 rsp=+SMLG: LOG_INHERIT
rcv num=11 rsp=OK
```

```
-----
snd num=12 atc=AT+SMOD?
rcv num=12 rsp=3
rcv num=12 rsp=OK
wait 5s...
timeout AGT0 atc_num=13
```

```
-----
snd num=14 atc=AT
rcv num=14 rsp=OK
```

```
-----
snd num=15 atc=AT+SMLG?
rcv num=15 rsp=+SMLG: LOG_INHERIT
rcv num=15 rsp=OK
wait 5s...
timeout AGT0 atc_num=13
```

```
-----
snd num=14 atc=AT
rcv num=14 rsp=OK
```

```
-----
snd num=15 atc=AT+SMLG?
rcv num=15 rsp=ERROR
```

```
-----
snd num=16 atc=AT+SMOD?
rcv num=16 rsp=2
rcv num=16 rsp=OK
```

```
-----
snd num=17 atc=AT+SMUPGRADE?
rcv num=17 rsp=+SMUPGRADE: success
rcv num=17 rsp=OK
```

```
R LTE FwUpgrade success
```

Figure 3-10. Firmware upgrade execution

4. Program processing

Firmware upgrade is performed by calling R_LTE_FWUpgrade function. When the firmware file of RYZ014A stored in the USB flash drive is detected and the S1 button is pressed, AT command processing starts.

In AT command processing, AT commands are sent in the order shown in "4.2.1 AT Command Flow" and responses are received. Then, instruct RYZ014A to execute the firmware upgrade.

Firmware data transfer processing uses the Simple Transfer Protocol (STP) shown in "4.3 Firmware Data Transfer Processing" to send firmware data to RYZ014A.

If the host MCU or RYZ014A is powered off during the firmware upgrade, power them on and then call the R_LTE_FWUpgrade function. Performing the firmware upgrade again will complete the upgrade normally.

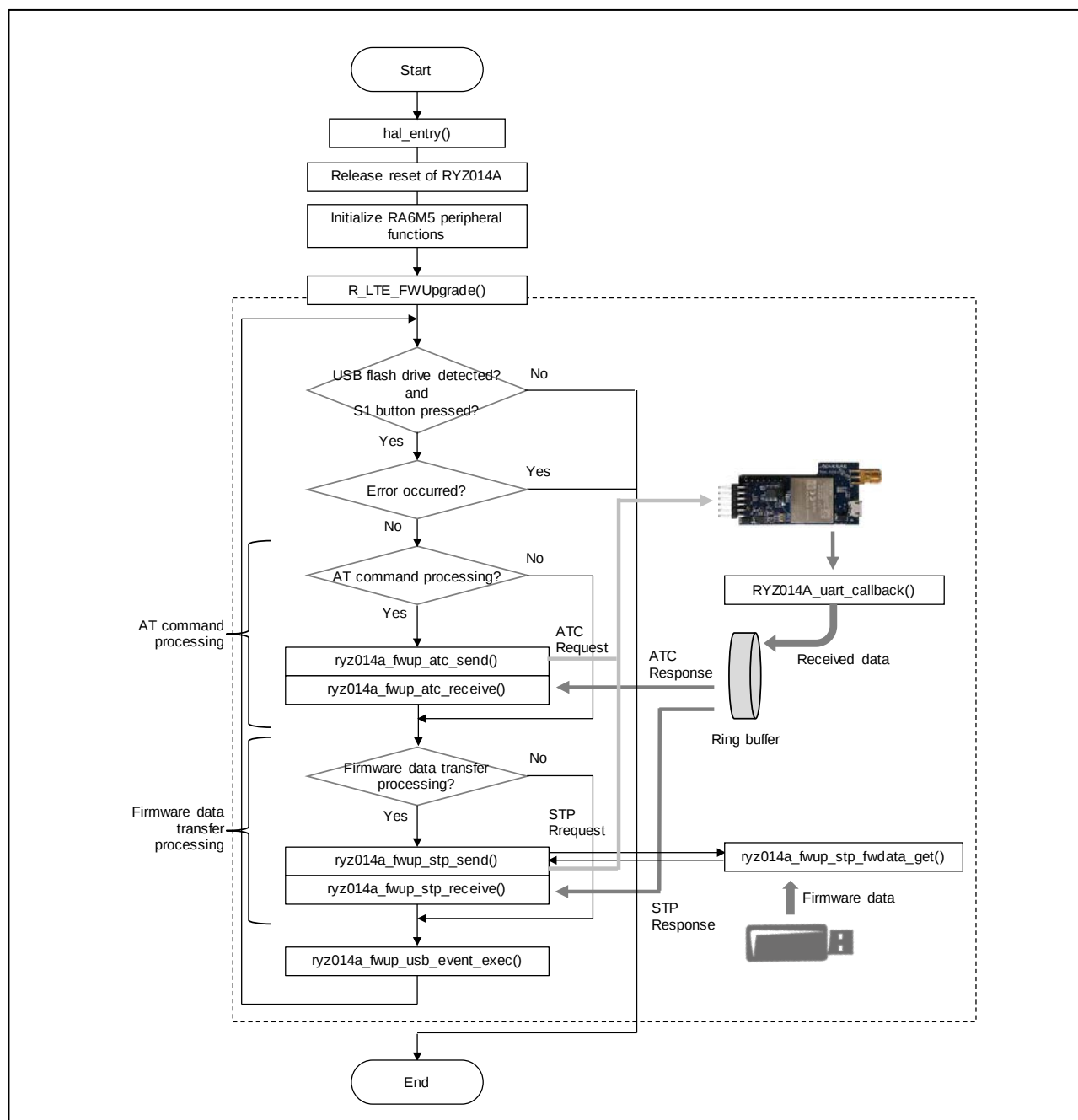


Figure 4-1. Firmware upgrade program processing overview diagram

4.1 API

4.1.1 User API

4.1.1.1 Firmware Upgrade Function

(1) R_LTE_FWUpgrade

Function	Upgrade the firmware of RYZ014A.
Arguments	None
Return	Success : LTE_SUCCESS (Successful firmware upgrade) Error : LTE_ERR_FWUPGRADE (Firmware upgrade failure) LTE_ERR_NOT_FOUND_FWFILE (Firmware file not found) (Refer to "r_lte_ryz014a_fwup.h" for error definition macros.)

4.1.2 Internal Processing Function

4.1.2.1 AT Command Processing Function

(1) ryz014a_fwup_atc_send

Function	Send an AT command to RYZ014A. For the AT command to be sent, refer to "4.2.1 AT Command Flow".
Arguments	None
Return	None

(2) ryz014a_fwup_atc_receive

Function	The response of the AT command is received from RYZ014A and the result is evaluated. For the response to be received, refer to "4.2.1 AT Command Flow". If the following error occurs, re-send the same AT command 5 times. If a normal response cannot be received during retransmission, reset RYZ014A and re-start from the beginning of AT command processing. If the same error occurs again, the firmware upgrade will fail. ● An invalid response was received. ● No response was received for 5 seconds.
Arguments	None
Return	None

4.1.2.2 Firmware Data Transfer processing function

(1) ryz014a_fwup_stp_send

Function	Send an STP request to RYZ014A. For details on the protocol, refer to "4.3 Firmware Data Transfer Processing".
Arguments	None
Return	None

(2) ryz014a_fwup_stp_receive

Function	The STP response is received from RYZ014A and the result is evaluated. For details on the protocol, refer to "4.3 Firmware data Transfer Processing". If the following error occurs, reset the same RYZ014A and re-execute from the beginning of AT command processing. If the same error occurs again, the firmware upgrade will fail. ● An invalid response was received. ● No response was received for 5 seconds.
Arguments	None
Return	None

(3) ryz014a_fwup_stp_fwdata_get

Function	Gets the firmware data of the specified size from the firmware file.
Arguments	● Firmware data storage buffer pointer. (output) ● Data size to get. (input)
Return	None

4.2 AT Command Processing

4.2.1 AT Command Flow

The flow of AT commands used for firmware upgrade is shown below.

The right branch is the recovery route if the RYZ041A is powered down during the upgrade. Normally not executed.

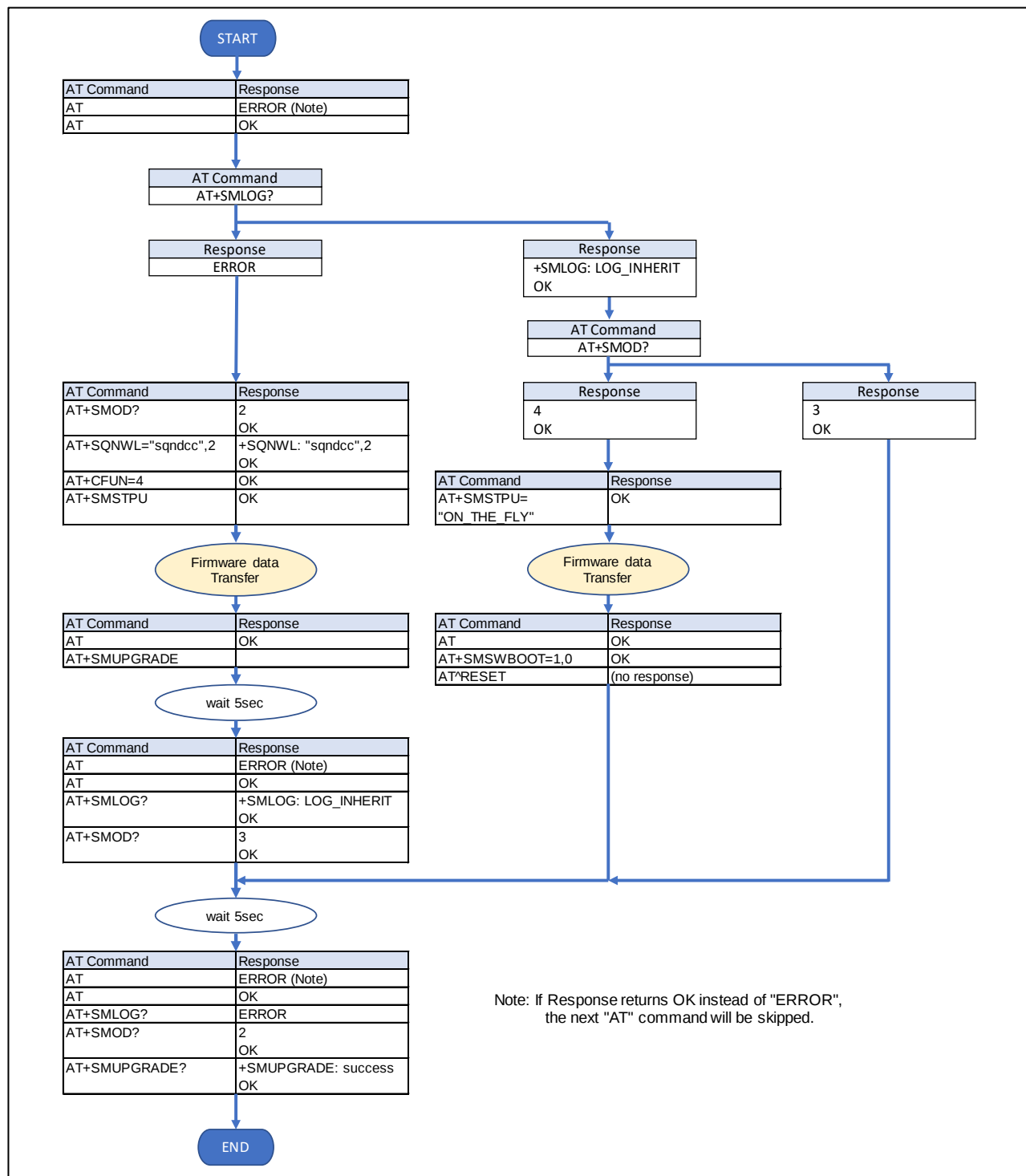


Figure 4-2. AT command flowchart

4.2.2 AT Command

Outlines the AT commands used in the firmware upgrade.

Table 4-1. AT Command

AT Command	Description
AT+SMLOG	Specifies how to output the console log.
AT+SMOD	Returns the boot mode.
AT+SQNWL	Controls the transition to sleep mode.
AT+CFUN	Select the Mobile Termination (MT) functional level.
AT+SMSTPU	Starts Simple Transfer Protocol (STP) transfer.
AT+SMUPGRADE	Execute firmware upgrade.
AT+SMSWBOOT	Boots the device in the specified mode.

4.3 Firmware Data Transfer Processing

The Firmware data transfer process uses Simple Transfer Protocol (STP) to send firmware data to the RYZ014A. Communication is performed using the request packet sent from the host MCU to the RYZ014A and the response packet sent from the RYZ014A to the host MCU.

4.3.1 Packet Configuration

4.3.1.1 STP packet

Shows the configuration of STP packet. The 16 bytes excluding the payload of the following configuration is called the STP header.

Table 4-2. STP packet configuration

Name	Size	Description
signature	4	Request : 0x66617374 ("fast") Response : 0x74736166 ("tsaf")
operation	1	0x00 : reset 0x01 : open session 0x02 : transfer block command 0x03 : transfer block Response operation is OR with 0x80.
session ID	1	set to 0 on reset, set to 1 once session is open.
payload length	2	payload length
transaction ID	4	transaction ID, set to 0 on reset, then incremented after each answer.
full header checksum	2	Request : full header checksum Response : 0
payload checksum	2	payload checksum or 0 if no payload.
payload	-	payload data Refer to "4.3.1.2 Payload" for the data structure.

4.3.1.2 Payload

The Payload configuration is shown below. The Payload used depends on the operation status.

(1) open session operation payload (Response)

This payload is added in the response of open session operation.

Table 4-3. Open session payload configuration

Name	Size	Description
success	1	Indicate if session has been open with success (1) or not (0).
version	1	protocol version, always 1.
max transfer size	2	max size for STP header + payload.

(2) transfer block command operation payload (Request)

This payload is added in the transfer block command operation request.

Table 4-4. Transfer block command payload configuration

Name	Size	Description
block size	2	block size to transfer.

(3) transfer block operation payload (Request)

This payload is added in the transfer block operation request.

Table 4-5. Transfer block operation request payload configuration

Name	Size	Description
firmware data	-	firmware data. size = max transfer size - STP header

(4) transfer block operation payload (Response)

This payload is added in the transfer block operation response.

Table 4-6. Transfer block command response payload configuration

Name	Size	Description
residue	2	always 0.

4.3.2 Operation Flow

This section describes the operation flow when sending firmware data by STP.

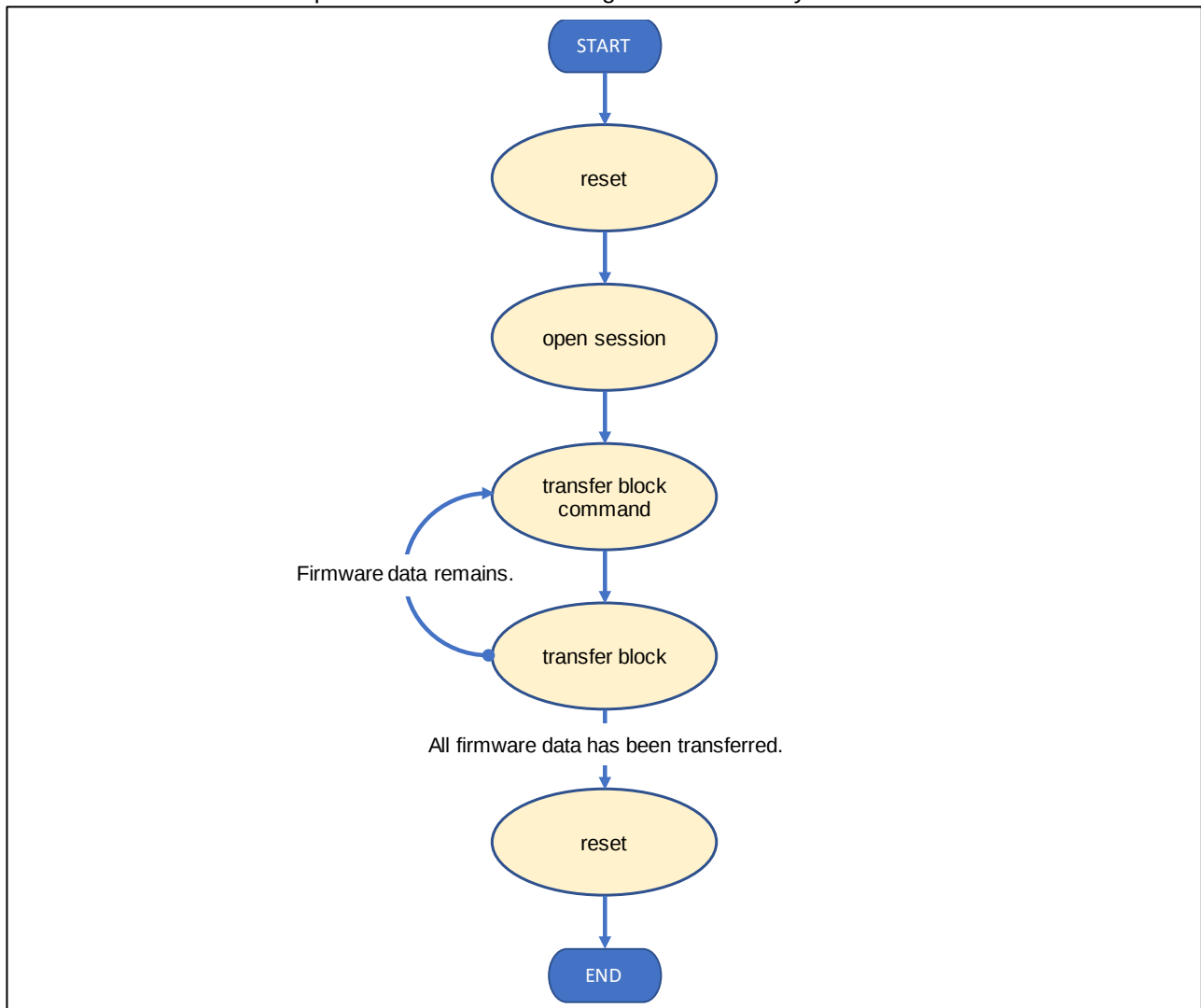


Figure 4-3. Operation flowchart

(1) reset

- Reset an open remote session.
- Reset sid and tid to 0.
- There is no request payload.
- There is no response payload.

(2) open session

- Open session with peer and get the session parameters "open session operation payload (Response)".
- Set sid and tid to 1. Increment tid once the response is received.
- There is no request payload.
- Get the session parameters "open session operation payload (Response)" in the response.

(3) transfer block command

- Instructs RYZ014A to receive firmware data. Increment tid once the response is received.
- Send "transfer block command operation payload (Request)" in the request.
- There is no response payload.

(4) transfer block

- Send the firmware data to RYZ014A. Increment tid once the response is received.
- Sends the firmware data "transfer block operation payload (Request)" in the request.
- Get a "transfer block operation payload (Response)" in the response.

5. Appendix

5.1 AT Commands Definition

This section describes the AT commands used in the firmware upgrade.

(1) AT+SMSWBOOT

Description:

This command forces the device to boot in mode <mode> (FFF, FFH, Updater or Recovery).

Syntax:

Command	Possible Response(s)
AT+SMSWBOOT=<mode>[,<reboot>]	OK

Parameters:

<mode>: integer 0, 1, 2 or 3. Device start-up mode at next boot

0: FFH

1: FFF

2: UPDATER

3: RECOVERY

<reboot>: integer 0 or 1. Automatic device reboot after <mode> change

0 (default): no reboot

(2) AT+SMOD

Description:

This command returns the boot mode.

Syntax:

Command	Possible Response(s)
AT+SMOD	<mode>

Parameters:

<mode>: Integer. Device start-up mode at next boot

0: FFH

1: FFF

2: UPDATER

3: RECOVERY

4: OTHER

(3) AT+SMUPGRADE

Description:

AT+SMUPGRADE parses the .dup file and directly flashes the data into the corresponding regions depending on which boot mode the module is:

- FFH: Upgrade all regions and filesystem
- RECOVERY: Upgrade all regions and filesystem
- FFF: Upgrade UPDATER and BOOTROM regions
- UPDATER: Upgrade FFF region and filesystem

When in FFF, all authorized regions are upgraded before the module reboots in UPDATER mode to finish the execution of the .dup file. Once the UPDATER mode is over, the module reboots in FFF mode. The SFU tool takes care of both steps, its use is highly recommended for any upgrade.

Syntax:

Command	Possible Response(s)
AT+SMUPGRADE	-
AT+SMUPGRADE?	Upgrade report

(4) AT+SMLOG

Description:

Available in manufacturing mode (AT+CFUN=5)

Forces console logs to be printed on the specified UART (regardless of their programmed "console" functionality).

Syntax:

Command	Possible Response(s)
AT+SMLOG=<log>	OK
AT+SMLOG?	+SMLOG=<log>
AT+SMLOG=?	+SMLOG [list of supported <log>]

Parameters:

<log>: String. Chooses the UART the console log is directed to.

- LOG_DISABLE: The logs are discarded
- LOG_INHERIT: The logs are printed on the UART configured as 'console' (default)
- LOG_FORCE_UART0: The logs are printed on UART 0
- LOG_FORCE_UART1: The logs are printed on UART 1
- LOG_FORCE_UART2: The logs are printed on UART 2

(5) AT+SMSTPU

Description:

This command starts a STP transfer, waiting for an FFF image containing upgrade images.

Syntax:

Command	Possible Response(s)
AT+SMSTPU[="ON_THE_FLY"]	-

Parameters:

none: Normal transfer

ON_THE_FLY: Recovery transfer

(6) AT^RESET

Description:

This command performs an hardware reset.

Syntax:

Command	Possible Response(s)
AT^RESET	Device is reset
-	+SHUTDOWN ... +SYSSTART

(7) AT+SQNWL

Description:

This command manages resources wake locks to indicate that a client application running on the Host CPU needs to secure full and immediate availability of some device resources, which implies to prevent the considered resources to enter sleep mode.

Currently, the wake-lockable system resources are:

- CPU and external interfaces (UART, GPIO)
- Device memory (RAM)

The Set command is used to set and release the wake locks based on the resource identified by the bitmask <wl_mask>. To set the wake locks and prevent the sleep mode for the specified resource(s), <wl_mask> bit(s) should be set to 1. To release the wake locks and allow sleep mode for the specified resource(s), <wl_mask> bit(s) should be set to 0.

Note: The wake locks configuration is volatile. It is lost at reboot.

The Set command entered with bitmask omitted will return the wake lock defined by the <app> client application.

The Read command returns the list of client applications using wake locks and lock status.

Caution: It is very important release wake lock as soon as possible to avoid running down the device's battery excessively. Each application

<app> setting a wake lock to 1 should explicitly reset it to 0 when the need for resource availability is not present anymore.

Syntax:

Command	Possible Response(s)
AT+SQNWL=<app>[,<wl_mask>]	+CME ERROR:<err> +SQNWL:<app>,<wl_mask> OK
AT+SQNWL?	+SQNWL:<app1>,<mask1> [<CR><LF>...<CR><LF>+SQNWL: <appN>,<maskN>[...]] OK
AT+SQNWL=?	+SQNWL:","", (0-3) OK

Parameters:

app

- Client application name, string.

wl_mask

- Bitmask as integer in range [0-3] identifying the resource to keep available. Bit is set to 1 to keep the resource available and prevent sleep mode, or reset to 0 to release.

wl_mask

Value	Description
0	Default value. No system resource locked
Bit 0 (0x01)	Keep CPU and external interfaces (UART, GPIO) active. Prevents the CPU and external interfaces to enter sleep mode.
Bit 1 (0x02)	Keep device's RAM memory active. Prevents the device's RAM memory to enter sleep mode.
Bits 0 and 1 (0x03)	Keep CPU, external interfaces (UART, GPIO) and device's RAM memory active. Prevents the

Revision History

Rev.	Date	Description	
		Page	Summary
1.0	Jun.29.22	-	Initial Release

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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(Rev.5.0-1 October 2020)

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