USB Peripheral Communications Device Class Driver (PCDC)

Introduction

This application note describes USB Peripheral Communication Device Class Driver (PCDC). This module performs hardware control of USB communication. It is referred to below as the USB-BASIC-F/W.

Target Device

RZ/A1H Group

When using this application note with other Renesas MCUs, careful evaluation is recommended after making modifications to comply with the alternate MCU.

Related Documents

1. Universal Serial Bus Revision 2.0 specification
2. USB Class Definitions for Communications Devices Revision 1.2
3. USB Communications Class Subclass Specification for PSTN Devices Revision 1.2 [http://www.usb.org/developers/docs/]
5. RZ/A1H Group USB Host and Peripheral Interface Driver (Document No.R01AN3291EJ)
6. RZ/A1H Group Downloading Program to NOR Flash Memory Using ARM® Development Studio 5 (DS-5™) Semihosting Function (for GENMAI) (Document No.R01AN1957EJ)
7. RZ/A1H Group I/O definition header file (Document No.R01AN1860EJ)
8. RZ/A1H Group Example of Initialization (for GENMAI) (Document No.R01AN1864EJ)

Renesas Electronics Website
http://www.renesas.com

USB Devices Page
http://www.renesas.com/prod/usb/
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1. Overview

The USB PCDC, when used in combination with the USB-BASIC-F/W, operates as a USB peripheral communications device class driver (PCDC). The PCDC conforms to the abstract control model of the USB communication device class specification (CDC) and enables communication with a USB host.

This module supports the following functions.
- Data transfer to and from a USB host
- Response to CDC class requests
- Provision of communication device class notification transmit service

1.1 Please be sure to read

It is recommended to use the APIs described in the document (Document No: R01AN3291EJ) when creating an application program using this driver.

That document is located in the “reference_documents” folder within the package.

[Note]
- The document (Document No: R01AN3291EJ) also provides how to create an application program using the APIs described above.
- If the APIs described in the document (Document No: R01AN3293JJ) are used, there is no need to use the API described in “6.2 PCDC API Functions” of this document of this document.

1.2 Operation Confirmation Conditions

The operation of the USB Driver module has been confirmed under the conditions listed in Table 1.1.

![Table 1.1 Operation Confirmation Conditions](image)

<table>
<thead>
<tr>
<th>Item</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>MCU</td>
<td>RZ/A1H</td>
</tr>
<tr>
<td>Operating frequency (Note)</td>
<td>CPU clock (Iφ): 400 MHz</td>
</tr>
<tr>
<td></td>
<td>Image-processing clock (Gφ): 266.37 MHz</td>
</tr>
<tr>
<td></td>
<td>Internal bus clock (Bφ): 133.33 MHz</td>
</tr>
<tr>
<td></td>
<td>Peripheral clock 1 (P1φ): 66.67 MHz</td>
</tr>
<tr>
<td></td>
<td>Peripheral clock 0 (P0φ): 33.33 MHz</td>
</tr>
<tr>
<td>Operating voltage</td>
<td>Power supply voltage (I/O): 3.3 V</td>
</tr>
<tr>
<td></td>
<td>Power supply voltage (internal): 1.8 V</td>
</tr>
<tr>
<td>Integrated development environment</td>
<td>ARM Integrated Development Environment</td>
</tr>
<tr>
<td></td>
<td>• ARM Development Studio (DS-5™) Version 5.16</td>
</tr>
<tr>
<td></td>
<td>• IAR Integrated Development Environment</td>
</tr>
<tr>
<td></td>
<td>• IAR Embedded Workbench for ARM Version 7.40</td>
</tr>
<tr>
<td>Compiler</td>
<td>ARM C/C++ Compiler/Linker/Assembler Ver.5.03 [Build 102]</td>
</tr>
<tr>
<td></td>
<td>KPIT GNUARM-RZ v14.01</td>
</tr>
<tr>
<td></td>
<td>IAR C/C++ Compiler for ARM 7.40</td>
</tr>
<tr>
<td>Operating mode</td>
<td>Boot mode 0</td>
</tr>
<tr>
<td></td>
<td>(CS0-space 16-bit booting)</td>
</tr>
<tr>
<td>Communication setting of terminal software</td>
<td>Communication speed: 115200 bps</td>
</tr>
<tr>
<td></td>
<td>Data length: 8 bits</td>
</tr>
<tr>
<td></td>
<td>Parity: None</td>
</tr>
<tr>
<td></td>
<td>Stop bit length: 1 bit</td>
</tr>
<tr>
<td></td>
<td>Flow control: None</td>
</tr>
<tr>
<td>Board</td>
<td>GENMAI board</td>
</tr>
<tr>
<td></td>
<td>R7S72100 CPU board (RTK772100BC00000BR)</td>
</tr>
<tr>
<td>Device (Functions used on the board)</td>
<td>Serial interface (D-sub 9-pin connector)</td>
</tr>
<tr>
<td></td>
<td>USB1 connector, USB2 connector</td>
</tr>
</tbody>
</table>
1.3 Limitations

This module is subject to the following restrictions.
1. Structures are composed of members of different types (Depending on the compiler, the address alignment of the structure members may be shifted).
Terms and Abbreviations

ACM : Abstract Control Model. This is the USB interface subclass used for virtual COM ports, based in the old V.250 (AT) command standard. See PSTN below.

APL : Application program

CDC : Communications Devices Class

CDCC : Communications Devices Class Communications Interface Class

CDCD : Communications Devices Class Data Class Interface

CPD : Serial Communication Port Driver

cstd : Prefix of function and file for Host & Peripheral USB-BASIC-FW

non-OS : USB basic firmware for OS less system

PCD : Peripheral control driver of USB-BASIC-F/W

PCDC : Communications Devices Class for peripheral

PCDCD : Peripheral Communications Devices Class Driver

PP : Pre-processed definition

pstd : Prefix of function and file for Peripheral USB-BASIC-FW

PSTN : Public Switched Telephone Network, contains the ACM (above) standard.

Scheduler : Used to schedule functions, like a simplified OS.

Scheduler Macro : Used to call a scheduler function (non-OS)

SCI : Serial Communication Interface

Task : Processing unit

USB : Universal Serial Bus

USB-BASIC-FW : USB basic firmware for Renesas USB device (non-OS)
2. Software Configuration

Figure 2-1 shows the configuration of the modules related to PCDC.

![Source Code Block Diagram](image)

**Table 2.1 Modules**

<table>
<thead>
<tr>
<th>Module</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>APL</td>
<td>User application program.</td>
</tr>
<tr>
<td>PCDC</td>
<td>Sends requests from the APL for requests and data communication involving the CDC to the PCD.</td>
</tr>
<tr>
<td>PCD</td>
<td>USB peripheral hardware control driver. (Basic USB FW.)</td>
</tr>
<tr>
<td>CPD</td>
<td>Serial port control driver</td>
</tr>
</tbody>
</table>

3. System Resources

The resource which PCDC uses is showed in Table 3.1 - Table 3.3.

**Table 3.1 Task Information**

<table>
<thead>
<tr>
<th>Function</th>
<th>Task ID</th>
<th>Priority</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>usb_pcdc_Task</td>
<td>USB_PCDC_TSK</td>
<td>USB_PRI_3</td>
<td>PCDC Task</td>
</tr>
</tbody>
</table>

**Table 3.2 Mailbox Information**

<table>
<thead>
<tr>
<th>Mailbox</th>
<th>Mailbox ID</th>
<th>Queue</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USB_PCDC_MBX</td>
<td>USB_PCDC_TSK</td>
<td>FIFO order</td>
<td>for PCDC</td>
</tr>
</tbody>
</table>

**Table 3.3 Memory Pool Information**

<table>
<thead>
<tr>
<th>Fixed Memorypool</th>
<th>Queue</th>
<th>Memory Block(*)</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USB_PCDC_MPL</td>
<td>FIFO order</td>
<td>40byte</td>
<td>for PCDC</td>
</tr>
</tbody>
</table>

Note: The maximum number of memory blocks for the entire system is defined in USB_BLKMAX. The default value is 20.
4. Compile Setting

In order to use this module, it is necessary to set the USB-BASIC-F/W FIT module as a peripheral. Refer to USB Basic Firmware application note (Document No. R01AN3291JEJ) for information on USB-BASIC-F/W settings.

Please modify r_usb_pcdc_config.h when User sets the module configuration option.

The following table shows the option name and the setting value.

<table>
<thead>
<tr>
<th>Configuration options in r_usb_pcdc_config.h</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USB_PCD USE_PIPE_IN</td>
<td>Specifies the pipe number which is used at the data transfer. (Specifies any one from USB_PIPE1 to USB_PIPE5)</td>
</tr>
<tr>
<td>USB_PCD USE_PIPE_OUT</td>
<td>Specifies the pipe number which is used at the class notification. (Specifies any one from USB_PIPE6 to USB_PIPE9)</td>
</tr>
<tr>
<td>USB_UART_ENABLE</td>
<td>Enables this definition when using UART.</td>
</tr>
</tbody>
</table>
5. CDC, PSTN, and ACM (Abstract Control Model)

5.1 Basic Functions

This software conforms to the Abstract Control of the CDC PSTN Subclass. See 5.2 below.

The main functions of the PCDC firmware:
1. Respond to functional inquiries from the USB Host
2. Respond to class requests from the USB Host
3. Data communication with the USB Host
4. Notify the USB Host of serial communication errors

5.2 Abstract Control Model Overview

The Abstract Control Model subclass of CDC is a technology that bridges the gap between USB devices and earlier modems (employing RS-232C connections), enabling use of application programs designed for older modems. The class requests and class notifications supported are listed below.

5.2.1 Class Requests (Host to Peripheral)

Table 5.1 shows CDC class requests, and whether they are supported.

Table 5.1 CDC class requests

<table>
<thead>
<tr>
<th>Request</th>
<th>Code</th>
<th>Description</th>
<th>Supported</th>
</tr>
</thead>
<tbody>
<tr>
<td>SendEncapsulatedCommand</td>
<td>0x00</td>
<td>Transmits AT commands, etc., defined by the protocol.</td>
<td>No</td>
</tr>
<tr>
<td>GetEncapsulatedResponse</td>
<td>0x01</td>
<td>Requests a response to a command transmitted by SendEncapsulatedCommand.</td>
<td>No</td>
</tr>
<tr>
<td>SetCommFeature</td>
<td>0x02</td>
<td>Enables or disables features such as device-specific 2-byte code and country setting.</td>
<td>No</td>
</tr>
<tr>
<td>GetCommFeature</td>
<td>0x03</td>
<td>Acquires the enabled/disabled state of features such as device-specific 2-byte code and country setting.</td>
<td>No</td>
</tr>
<tr>
<td>ClearCommFeature</td>
<td>0x04</td>
<td>Restores the default enabled/disabled settings of features such as device-specific 2-byte code and country setting.</td>
<td>No</td>
</tr>
<tr>
<td>SetLineCoding</td>
<td>0x20</td>
<td>Makes communication line settings (communication speed, data length, parity bit, and stop bit length).</td>
<td>Yes</td>
</tr>
<tr>
<td>GetLineCoding</td>
<td>0x21</td>
<td>Acquires the communication line setting state.</td>
<td>Yes</td>
</tr>
<tr>
<td>SetControlLineState</td>
<td>0x22</td>
<td>Makes communication line control signal (RTS, DTR) settings.</td>
<td>Yes</td>
</tr>
<tr>
<td>SendBreak</td>
<td>0x23</td>
<td>Transmits a break signal.</td>
<td>No</td>
</tr>
</tbody>
</table>

For details concerning the Abstract Control Model requests, refer to Table 11, “Requests - Abstract Control Model” in “USB Communications Class Subclass Specification for PSTN Devices”, Revision 1.2.
5.2.2 Data Format of Class Requests

The data format of the class requests supported by the class driver software is described below.

1. SetLineCoding
   This is the class request the host transmits to perform the UART line setting.
   The SetLineCoding data format is shown below.

<table>
<thead>
<tr>
<th>bmRequestType</th>
<th>bRequest</th>
<th>wValue</th>
<th>wIndex</th>
<th>wLength</th>
<th>Data</th>
</tr>
</thead>
<tbody>
<tr>
<td>0x21</td>
<td>SET_LINE_CODING (0x20)</td>
<td>0x00</td>
<td>0x00</td>
<td>0x07</td>
<td>Line Coding Structure See Table 5.3 Line Coding Structure Format</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Offset</th>
<th>Field</th>
<th>Size</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>DwDTERate</td>
<td>4</td>
<td>Number</td>
<td>Data terminal speed (bps)</td>
</tr>
<tr>
<td>4</td>
<td>BcharFormat</td>
<td>1</td>
<td>Number</td>
<td>Stop bits 0 - 1 stop bit, 1 - 1.5 stop bits, 2 - 2 stop bits</td>
</tr>
<tr>
<td>5</td>
<td>BparityType</td>
<td>1</td>
<td>Number</td>
<td>Parity 0 - None, 1 - Odd, 2 - Even</td>
</tr>
<tr>
<td>6</td>
<td>BdataBits</td>
<td>1</td>
<td>Number</td>
<td>Data bits (5, 6, 7, 8)</td>
</tr>
</tbody>
</table>

The following shows the setting that this S/W supports.
   DwDTERate: 1200bps/2400bps/4800bps/9600bps/14400bps/19200bps/38400bps/57600bps/115200bps
   BcharFormat: 1Stop bit, 2Stop bit
   BparityType: None/Odd/Even
   BdataBits: 7bit/8bit

2. GetLineCoding
   This is the class request the host transmits to request the UART line state.
   The GetLineCoding data format is shown below.

<table>
<thead>
<tr>
<th>bmRequestType</th>
<th>bRequest</th>
<th>wValue</th>
<th>wIndex</th>
<th>wLength</th>
<th>Data</th>
</tr>
</thead>
<tbody>
<tr>
<td>0xA1</td>
<td>GET_LINE_CODING (0x21)</td>
<td>0x00</td>
<td>0x00</td>
<td>0x07</td>
<td>Line Coding Structure See Table 5.3 Line Coding Structure Format</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Offset</th>
<th>Field</th>
<th>Size</th>
<th>Value</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>DwDTERate</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BcharFormat</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BparityType</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td></td>
<td>BdataBits</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
(3). SetControlLineState
This is a class request that the host sends to set up the signal for flow controls of UART.
This software does not support RTS/DTR control.
The SET_CONTROL_LINE_STATE data format is shown below.

Table 5.5 SET_CONTROL_LINE_STATE Format

<table>
<thead>
<tr>
<th>bmRequestType</th>
<th>bRequest</th>
<th>wValue</th>
<th>wIndex</th>
<th>wLength</th>
<th>Data</th>
</tr>
</thead>
<tbody>
<tr>
<td>0x21</td>
<td>SET_CONTROL_LINE_STATE (0x22)</td>
<td>Control Signal Bitmap See Table 5.6 Control Signal Bitmap</td>
<td>0x00</td>
<td>0x00</td>
<td>None</td>
</tr>
</tbody>
</table>

Table 5.6 Control Signal Bitmap

<table>
<thead>
<tr>
<th>Bit Position</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>D15 to D2</td>
<td>Reserved (reset to 0)</td>
</tr>
<tr>
<td>D1</td>
<td>DCE transmit function control</td>
</tr>
<tr>
<td></td>
<td>0 - RTS Off</td>
</tr>
<tr>
<td></td>
<td>1 - RTS On</td>
</tr>
<tr>
<td>D0</td>
<td>Notification of DTE ready state</td>
</tr>
<tr>
<td></td>
<td>0 - DTR Off</td>
</tr>
<tr>
<td></td>
<td>1 - DTR On</td>
</tr>
</tbody>
</table>

5.2.3 Class Notifications (Peripheral to Host)
Whether or not a class notification is supported is shown in Table 5.7.

Table 5.7 CDC Class Notifications

<table>
<thead>
<tr>
<th>Notification</th>
<th>Code</th>
<th>Description</th>
<th>Supported</th>
</tr>
</thead>
<tbody>
<tr>
<td>NETWORK_CONNECTION</td>
<td>0x00</td>
<td>Notification of network connection state</td>
<td>No</td>
</tr>
<tr>
<td>RESPONSE_AVAILABLE</td>
<td>0x01</td>
<td>Response to GET_ENCAPSLATED_RESPONSE</td>
<td>No</td>
</tr>
<tr>
<td>SERIAL_STATE</td>
<td>0x20</td>
<td>Notification of serial line state</td>
<td>Yes</td>
</tr>
</tbody>
</table>

(1). Serial State
The host is notified of the serial state when a change in the UART port state is detected.
This software supports the detection of overrun, parity and framing errors. A state notification is performed when a change from normal state to error is detected. However, notification is not continually transmitted when an error is continually detected.
The SerialState data format is shown below.

Table 5.8 SerialState Format

<table>
<thead>
<tr>
<th>bmRequestType</th>
<th>bRequest</th>
<th>wValue</th>
<th>wIndex</th>
<th>wLength</th>
<th>Data</th>
<th>UART State bitmap See Table 5.9 UART state bitmap format</th>
</tr>
</thead>
<tbody>
<tr>
<td>0xA1</td>
<td>SERIAL_STATE (0x20)</td>
<td>0x00</td>
<td>0x00</td>
<td>0x02</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

Table 5.9 UART state bitmap format

<table>
<thead>
<tr>
<th>Bits</th>
<th>Field</th>
<th>Description</th>
<th>Supported</th>
</tr>
</thead>
<tbody>
<tr>
<td>D15~D7</td>
<td></td>
<td>Reserved</td>
<td>-</td>
</tr>
<tr>
<td>D6</td>
<td>bOverRun</td>
<td>Overrun error detected</td>
<td>Yes</td>
</tr>
<tr>
<td>D5</td>
<td>bParity</td>
<td>Parity error detected</td>
<td>Yes</td>
</tr>
<tr>
<td>D4</td>
<td>bFraming</td>
<td>Framing error detected</td>
<td>Yes</td>
</tr>
<tr>
<td>D3</td>
<td>bRingSignal</td>
<td>INCOMING signal (ring signal) detected</td>
<td>No</td>
</tr>
<tr>
<td>D2</td>
<td>bBreak</td>
<td>Break signal detected</td>
<td>No</td>
</tr>
<tr>
<td>D1</td>
<td>bTxCarrier</td>
<td>Data Set Ready: Line connected and ready for communication</td>
<td>No</td>
</tr>
<tr>
<td>D0</td>
<td>bRxCarrier</td>
<td>Data Carrier Detect: Carrier detected on line</td>
<td>No</td>
</tr>
</tbody>
</table>
5.3 PC Virtual COM-port Usage

The CDC device can be used as a virtual COM port when operating in Windows OS. Use a PC running Windows OS, and connect an RSK board. After USB enumeration, the CDC class requests GetLineCoding and SetControlLineState are executed by the target, and the CDC device is registered in Windows Device Manager as a virtual COM device. Registering the CDC device as a virtual COM-port in Windows Device Manager enables data communication with the CDC device via a terminal app such as “HyperTerminal” which comes standard with Windows OS. When changing settings of the serial port in the Windows terminal application, the UART setting is propagated to the firmware via the class request SetLineCoding.

Data input (or file transmission) from the terminal app window is transmitted to the evaluation board using endpoint 2 (EP2); data from the evaluation board side is transmitted to the PC using EP1. When the last packet of data received is the maximum packet size, and the terminal determines that there is continuous data, the received data may not be displayed in the terminal. If the received data is smaller than the maximum packet size, the data received up to that point is displayed in the terminal. (The maximum packet size for Full-Speed is 64 bytes.) The received data is outputed on the terminal when the data less than Maximum packet size is received.
6. USB Peripheral Communication Device Class Driver (PCDC)

6.1 Basic Functions

The basic functions of PCDC are as follows.
1. Provides data transmission and reception services to the USB host.
2. Responds to CDC class requests.
3. Provides a CDC notification transmission service.

6.2 PCDC API Functions

Table 6.1 shows all the PCDC API functions.

[Note]
If you want to use the API, which is described in USB Host and Peripheral Interface Driver (Document No: R01AN3291EJ), in the application program, you do not need to use the following API.

<table>
<thead>
<tr>
<th>Function</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>R_usb_pcdc_SendData</td>
<td>Sends a data transmit request message to PCDC task.</td>
</tr>
<tr>
<td>R_usb_pcdc_ReceiveData</td>
<td>Sends a data receive request message to PCDC task.</td>
</tr>
<tr>
<td>R_usb_pcdc_SerialStateNotification</td>
<td>Sends a serial status message class notification to the PCDC task.</td>
</tr>
<tr>
<td>R_usb_pcdc_usr_ctrl_trans_function</td>
<td>Control transfer processing for CDC</td>
</tr>
<tr>
<td>R_usb_pcdc_task</td>
<td>PCDC task</td>
</tr>
<tr>
<td>R_usb_pcdc_driver_start</td>
<td>PCDC driver start processing.</td>
</tr>
</tbody>
</table>
6.2.1 R_usb_pcdc_SendData

Transfer USB data

Format

```c
void R_usb_pcdc_SendData ( USB_UTR_t* ptr, uint8_t* buf, uint32_t size,
                        USB_CB_t complete)
```

Argument

- `ptr` Pointer to a USB Transfer Structure
- `buf` Pointer to buffer containing data to transmit
- `size` Transfer size
- `complete` Process completion callback function

Return Value

- 

Description

This function transfers the specified USB data of the specified size from the address specified in the Transmit Data Address (buf).

When the transmission is done, the call-back function ‘complete’ is called.

Note

1. Please set the following members of the USB_UTR_t structure before calling the function.
   - `USB_REGADR_t ipp` : USB register base address
   - `uint16_t ip` : USB IP Number
2. Specify the area other than the auto variable (stack) area to the 2nd argument.
3. The USB transmit process results are found via the USB_UTR_t pointer in the call-back function’s arguments.
4. See “USB Communication Structure” (USB_UTR_t) in the USB Basic Firmware application note.
Example

```c
void usb_apl_task( void )
{
    USB_UTR_t *ptr;

    ptr = (USB_UTR_t *)&utr;
    ptr->ip = USB_PERI_USBIP_NUM; /* USB IP number set */
    ptr->ipp = R_usb_cstd_GetUsbIpAdr( ptr->ip ); /* USB IP base address set */

    R_usb_pcdc_SendData(ptr, send_data, size, (USB_CB_t)&usb_complete);
}
/* Callback function */
void usb_complete( USB_UTR_t *mess, uint16_t data1, uint16_t data2 )
{
    /* Processing at the time of the completion of USB transmitting */
}
```
6.2.2 R_usb_pcdc_ReceiveData

Issue a data receive request to USB driver

Format

```c
void R_usb_pcdc_ReceiveData (USB_UTR_t *ptr, uint8_t *buf, uint32_t size,
USB_CB_t complete)
```

Argument

<table>
<thead>
<tr>
<th>Argument</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ptr</td>
<td>Pointer to a USB transfer structure</td>
</tr>
<tr>
<td>buf</td>
<td>Pointer to transmission data buffer address</td>
</tr>
<tr>
<td>size</td>
<td>Transfer size</td>
</tr>
<tr>
<td>complete</td>
<td>Process completion callback function</td>
</tr>
</tbody>
</table>

Return Value

- 

Description

This function requests USB data reception of the USB driver. When the data of the size specified by the 3rd argument is received or the data of less than max packet size is received from USB, a callback function is called. The received data is stored in the area that is specified by the second argument.

Note

1. Please set the following members of the USB_UTR_t structure before calling the function.
   - USB_REGADR_t ipp: USB register base address
   - uint16_t ip: USB IP Number
2. Specify the area other than the auto variable (stack) area to the 2nd argument.
3. When the received data is n times of the maximum packet size and less than the specified size in the argument (size), it is considered that the data transfer is not ended and a callback function (complete) is not generated.
4. The USB transmit process results are found via the USB_UTR_t pointer in the call-back function’s arguments.
5. See “USB Communication Structure” (USB_UTR_t) in the USB Basic Firmware application note.

Example

```c
void usb_smp_task( void )
{
    g_utr.ip = USB_PERI_USBIP_NUM;      /* USB IP number set */
    g_utr.ipp = R_usb_cstd_GetUsbIpAdr( ptr->ip ); /* USB IP base address set */
    R_usb_pcdc_ReceiveData(&g_utr, receive_data, size,(USB_CB_t)&usb_complete);
}
/* Callback function */
void usb_complete( USB_UTR_t *mess, uint16_t data1, uint16_t data2 )
{
    /* Processing at the time of the completion of USB reception */
}
```
6.2.3 R_usb_pcdc_SerialStateNotification

Transmit SerialState class notification to host

Format

```c
void R_usb_pcdc_SerialStateNotification (USB_UTR_t *ptr, uint16_t serial_state,
                                        USB_CB_t complete)
```

Argument

- *ptr: Pointer to a USB Transfer Structure
- serial_state: Serial status
- complete: Process completion callback function

Return Value

- 

Description

The CDC class notification “Serial State” is transmitted to the USB host. Serial State transmission uses an interrupt pipe (EP3 in the code). A callback function is called after completing the transmission.

Note

1. Refer to “Table 5.9 UART state bitmap format” for the bit pattern of Serial Status.
2. Please set the following members of the USB_UTR_t structure before calling the function.
   ```
   USB_REGADR_t ipp: USB register base address
   uint16_t ip: USB IP Number
   ```
3. The USB transmit process results are found via the USB_UTR_t pointer in the call-back function’s arguments.
4. See “USB Communication Structure” (USB_UTR_t) in the USB Basic Firmware application note.

Example

```c
{
    USB_UTR_t utr;
    USB_UTR_t *ptr;
    uint16_t state;   /* Serial state */

    ptr = (USB_UTR_t *)&utr;
    ptr->ip = USB_PERI_USBIP_NUM;    /* USB IP number set */
    ptr->ipp = R_usb_cstd_GetUsbIpAdr( ptr->ip ); /* USB IP base address set */
    state = 0x0020;   /* D5 : Parity error */
    R_usb_pcdc_SerialStateNotification(ptr, state, (USB_CB_t)&usb_complete);
}
```

/* Callback function */
void usb_complete( USB_UTR_t *mess, uint16_t data1, uint16_t data2 )
{
    /* Processing at the time of the completion of serial State transmitting */
}
6.2.4  R_usb_pcdc_usr_ctrl_trans_function

Control transfer processing for CDC

Format

```c
void  R_usb_pcdc_usr_ctrl_trans_function(USB_UTR_t *ptr, USB_REQUEST_t *preq,
                                           uint16_t ctsq)
```

Argument

*ptr  Pointer to a USB Transfer Structure
*preq Pointer to a Class request message
ctsq  Control transfer stage information

```c
USB_CS_IDST    Idle or setup stage
USB_CS_RDDS    Control read data stage
USB_CS_WRDS    Control write data stage
USB_CS_WRND    Control write no data status stage
USB_CS_RDSS    Control read status stage
USB_CS_WRSS    Control write status stage
USB_CS_SQER    Sequence error
```

Return Value

-  

Description

When the request type is a CDC class request, this function calls the processing that corresponds to the control transmit stage.

Register this API to the member “ctrltrans” in USB_PCDREG_t structure as the call-back function to be called at the time of CDC control transfer. This callback must be registered earlier during device class “driver registration”.

Note

-  

Example

```c
void usb_apl_task( void )
{
    USB_PCDREG_t driver;
    
    /* Control Transfer */
    driver.ctrltrans = (USB_CB_TRN_t)&R_usb_pcdc_usr_ctrl_trans_function;
    R_usb_pstd_DriverRegistration(ptr, &driver);
}
```
6.2.5  R_usb_pcdc_Task

The PCDC task

Format

   void  R_usb_pcdc_Task(USB_VP_INT_t stacd)

Argument

   stacd  Task start code (Not used)

Return Value

   -

Description

   This is the PCDC task which processes requests by the application and notifies the application of the results.

Note

   1. Call this function from the user application during initialization.
   2. In non-OS operations, the function is registered to be scheduled by the scheduler.

Example

   void usb_apl_task_switch(void)
   { 
      while( 1 )
      {
         /* Scheduler */
         R_usb_cstd_Scheduler();

         if( USB_FLGSET == R_usb_cstd_CheckSchedule() )
         {
            R_usb_pstd_PcdTask((USB_VP_INT)0);   /* PCD Task */
            /* Peripheral Communications Devices Class Task */
            R_usb_pcdc_Task(0);
            /* Peripheral Communications Class Application Task */
            usb_pcdc_main_task(0);
         }
      }
   }
6.2.6  R_usb_pcde_driver_start

Start PCDC Driver

Format

```c
void  R_usb_pcde_driver_start(USB_UTR_t *ptr)
```

Argument

- *ptr  Pointer to USB Transfer Structure

Return Value

- -

Description

This function sets the priority of the PCDC driver task. Sending and receiving of task messages is enabled.

Note

1. Call this function from the user application during initialization.
2. Set the following members of USB_UTR_t structure before calling this function..

<table>
<thead>
<tr>
<th>Type</th>
<th>Symbol</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>USB_REGADR_t</td>
<td>ipp</td>
<td>USB register base address</td>
</tr>
<tr>
<td>uint16_t</td>
<td>ip</td>
<td>USB IP Number</td>
</tr>
</tbody>
</table>

Example

```c
void usb_apl( void )
{
    USB_UTR_t *ptr;
    ptr->ip = USB_PERI_USBIP_NUM; /* USB IP No */
    ptr->ipp = R_usb_cstd_GetUsbIpAdr( ptr->ip ); /* USB IP base address */
    R_usb_pcde_driver_start(ptr); /*Peripheral Class Driver Task Start Setting*/
}
```
7. Sample Application

7.1 Application Specifications

The main functions of the PCDC sample application (hereafter APL) are as follows.
1. Loopback mode (Echo mode)
   Transmits data received from the USB host back to the USB host.

7.2 Application Processing

The APL comprises two parts: initial setting and main loop. The following gives the processing summary for each part.

7.2.1 Initial Setting

In the initial setting part, the initial setting of the USB controller and the initialization of the application program are performed.

7.2.2 Main Loop

In loop-back mode, loop-back processing in which data sent by the USB host is received and then transmitted unmodified back to the USB host takes place as part of the main routine. An overview of the processing of the main loop is presented below.

1. When the R_USB_GetEvent function is called after enumeration with the USB host finishes, USB_STS_CONFIGURED is set as the return value. When the APL confirms USB_STS_CONFIGURED, it calls the R_USB_Read function to make a data receive request for data sent by the USB host.
2. When the R_USB_GetEvent function is called after reception of data from the USB host has finished, USB_STS_READ_COMPLETE is set as the return value. When the APL confirms USB_STS_READ_COMPLETE, it calls the R_USB_Write function to make a data transmit request to transmit the received data to the USB host.
3. When the R_USB_GetEvent function is called after transmission of data to the USB host finishes, USB_STS_WRITE_COMPLETE is set as the return value. When the APL confirms USB_STS_WRITE_COMPLETE, it calls the R_USB_Read function to make a data receive request for data sent by the USB host.
4. The processing in steps 2 and 3, above, is repeated.

![Figure 7-1 Main loop](image-url)
8. Setup

8.1 Hardware

Figure 8-1 shows an example operating environment for the PCDC. Refer to the associated instruction manuals for details on setting up the evaluation board and using the emulator, etc.

![Figure 8-1 Example Operating Environment](image-url)
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Renesas Electronics Website
   http://www.renesas.com/

Inquiries
   http://www.renesas.com/inquiry
### Revision Record

<table>
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<th>Date</th>
<th>Description</th>
<th>Page</th>
<th>Summary</th>
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<td>1.00</td>
<td>Sep 01, 2016</td>
<td>—</td>
<td>—</td>
<td>First edition issued</td>
</tr>
<tr>
<td>1.10</td>
<td>Sep 30, 2016</td>
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<td>—</td>
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</table>
General Precautions in the Handling of MPU/MCU Products

The following usage notes are applicable to all MPU/MCU products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Handling of Unused Pins
   Handle unused pins in accordance with the directions given under Handling of Unused Pins in the manual.
   - The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.

2. Processing at Power-on
   The state of the product is undefined at the moment when power is supplied.
   - The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.
   In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed.
   In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

3. Prohibition of Access to Reserved Addresses
   Access to reserved addresses is prohibited.
   - The reserved addresses are provided for the possible future expansion of functions. Do not access these addresses; the correct operation of LSI is not guaranteed if they are accessed.

4. Clock Signals
   After applying a reset, only release the reset line after the operating clock signal has become stable. When switching the clock signal during program execution, wait until the target clock signal has stabilized.
   - When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.

5. Differences between Products
   Before changing from one product to another, i.e. to a product with a different part number, confirm that the change will not lead to problems.
   - The characteristics of an MPU or MCU in the same group but having a different part number may differ in terms of the internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.
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