

[Notes]

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Rev.1.00

C/C++ Compiler Package for RX Family (No. 66)

Feb. 16, 2023

## Outline

When using C/C++ Compiler Package for RX Family, note the following point.

1. Transferring Data or Calculating String Length in a Loop (No. 66)\*

\*The number in the parentheses is the identification number of this note.

## 1. Transferring Data or Calculating String Length in a Loop (No. 66)

### 1.1 Applicable Products

CC-RX V2.06.00 to V2.08.01

CC-RX V3.00.00 to V3.05.00

### 1.2 Details

If a loop that only performs memory-to-memory data transfer or a loop that only calculates string lengths is contained in another loop, the generated code of the compiler might be invalid.

### 1.3 Condition 1

The problem might occur when all the following conditions are met.

- (1) Neither -optimize=0 nor -optimize=1 option is specified.
- (2) There is a loop within another loop.
- (3) The inner loop only performs memory-to-memory data transfer.
- (4) The continuation condition of the loop in (3) is the comparison of (a) and (b) shown below, and the comparison is true if (a) is smaller(\*) than (b) in an unsigned comparison.
  - (a) An integer-type (32 bits or less) variable whose initial value is 0 and which increments by 1 for every loop iteration.
  - (b) An integer constant or a variable whose value does not change during loop iterations.(\*): If (b) is an integer constant, comparative operators with equal sign are also included.
- (5) Data transfer in (3) repeats one-byte assignment for every loop iteration.
- (6) The source and destination of the assignment in (5) meet all the following conditions:
  - (a) The assignment source is different from the assignment destination.
  - (b) It is not an array of char type.
  - (c) It is not a structure whose first member is an array of char type.
  - (d) The volatile or \_\_evenaccess qualifier is not added to the type.

[Example 1] ccrx -isa=rxv1 tp1.c // (1)

```
/* tp1.c */
int callee(char*);
short gv[0x100];
void caller(unsigned l){
    struct{
        short value;
        char array[0x100];
    }lv;
    char* from = (char *)&lv;
    char* to = (char *)&gv;
    /* Copy the structure to the array in units of bytes. */
    while(callee(lv.array)){ // (2)
        unsigned i;
        for (i = 0; i < l; i++){ // (2) (4)
            to[i] = from[i]; // (3) (5) (6)
        }
    }
}
```

## 1.4 Workaround (1)

Take any of the following actions.

- (1) Specify the -optimize=0 or -optimize=1 option.
- (2) Add the volatile or \_\_evenaccess qualifier to the variable used for data transfer described in (3) in Condition 1. You can add either qualifier, or both.
- (3) Use the standard library function memcpy() to implement the processing that the loop described in (3) in Condition 1 performs.

## 1.5 Condition 2

The problem might occur when all the following conditions are met.

- (1) Neither -optimize=0 nor -optimize=1 option is specified.
- (2) There is a loop within another loop.
- (3) The inner loop meets all the following conditions:
  - (a) The loop continues if the destination of a pointer indicating a char or unsigned char type value is not '¥0'.
  - (b) The volatile or \_\_evenaccess qualifier is not added to the destination type of the pointer in (a).
  - (c) The loop processing only advances the pointer by position.
- (4) After the loop in (3), the difference in the pointer before and after advancement is calculated.

[Example 2] ccrx -isa=rxv1 tp2.c // (1)

```
/* tp2.c */
char* callee(int);
void caller(void){
    int length = 0;
    char* string;
    while(string = callee(length)){ // (2)
        /* Loop that advances the pointer to the end of the string */
        char* pointer = string; // (b)
        while(*pointer){ // (2) (a)
            ++pointer; // (c)
        }
        /*Processing that calculates the difference in the pointer before
and after advancement */
        length = pointer - string; // (4)
    }
}
```

## 1.6 Workaround (2)

Take any of the following actions.

- (1) Specify the -optimize=0 or -optimize=1 option.
- (2) Add the volatile or \_\_evenaccess qualifier to the pointer destination type used for the continuation condition of the loop described in (3) in Condition 2. You can add either qualifier, or both.
- (3) Use the standard library function strlen() to implement the processing that the loop described in (3) in Condition 2 performs.

## 1.7 Schedule for Fixing the Problem

This problem will be fixed in CC-RX V3.06.00. The release date has not been determined.

**Revision History**

Rev.	Date	Description	
		Page	Summary
1.00	Feb.16.23	-	First edition issued

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