

RENESAS TOOL NEWS on March 16, 2007: 070316/tn4

A Note on Using the C Compiler Package --M3T-NC308WA-- for the M32C MCU Series

Please take note of the problem described below in using the C compiler package--M3T-NC308WA--for the M32C MCU series.*

*Generic name of the M32C/80, and M16C/80 series.

1. Product and Versions Concerned

The C compiler package for the M32C MCU series
V.5.40 Release 00 through V.5.41 Release 01

2. Problem

If a section greater than 64K bytes in size is initialized using a C-language startup file generated by the High-performance Embedded Workshop, an assemble error will arise.

3. Condition

This problem occurs if a section greater than 64K bytes in size is initialized using the macro function `scopy_f()` or `sclear_f()` in a C-language start-up file.

4. Workaround

We provide the modified startup file, in which have been fixed this Problem.

So download the problem-fixed zip file from the Web page at
<http://tool-support.renesas.com/eng/toolnews/070316/tn4.htm>
(Available on and after April 5 on).

If you are using V.5.41 Release 01,* decompress the downloaded zip file to obtain the `initsct.c` and `initsct.h` files; then copy them to

the following two directories:**

- Hewlett-Packard\Renesas\M32C\V5_41_1\Generate\c_start\m32c9x
- Hewlett-Packard\Renesas\M32C\V5_41_1\Generate\c_start\other

*If you are using V.5.40 Release 00 or V.5.41 Release 00, read V5_40_0 or V5_41_0 for V5_41_1 respectively in the above.

**These are the directories when you have installed the product by default.

After these procedures, the above problems will be resolved if you use the startup file in C language generated when a new workspace is created

For the already-created workspaces, modify the existing initsct.c and initsct.h files as follows:

- In the sclear_f() macro

```
#define sclear_f(X,Y) _asm(" .initsct "X","Y"¥n"¥
    " push.w #(sizeof "X")>>16¥n"¥
    " push.w #(sizeof "X")&0ffffH¥n"¥
    " pusha (topof "X")¥n"¥  ----- (1)
    " .stk 8¥n"¥
    " .glb _bzero¥n"¥
    " .call _bzero,G¥n"¥
    " jsr.a _bzero¥n"¥  ----- (2)
    " add.l #8H,SP¥n"¥  ----- (3)
    " .stk -8");
```

(1) Add the topof operator here.

(2) Since the last of (2) is wrapped to (3), end it not with ");
but with ¥n"¥, which concatenates character strings.

(3) Add an 8-byte adjustment code of the stack and stack information.

- In the scopy_f() macro

```
#define scopy_f(X,Y) _asm(" .initsct "X","Y"¥n"¥
    " .initsct "X"I,rom"Y"¥n"¥
    " push.w #(sizeof "X") >> 16¥n"¥
    " push.w #(sizeof "X") & 0ffffH¥n"¥
    " pusha (topof "X")¥n"¥  ----- (1)
    " pusha (topof "X"I)¥n"¥  ----- (2)
    " .stk 12¥n"¥
    " .glb _bcopy¥n"¥
    " .call _bcopy,G¥n"¥
```

```
" jsr.a _bcopy¥n"¥      ----- (3)
" add.l #0cH,SP¥n"¥     ----- (4)
" .stk -12");           ----- (5)
```

- (1) Add the topof operator here.
- (2) Add the topof operator here.
- (3) Since the last of (3) is wrapped to (4), end it not with ");
but with ¥n"¥, which concatenates character strings.
- (4) Add a 12-byte adjustment code of the stack pointer.
- (5) Add stack information by .stk.

5. Schedule of Fixing the Problem

We plan to fix this problem in the next release of the product.

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