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**User's Manual**



# **EB-V850ES/HG2-EE**

## **Demonstration Kit for the H\_Line Family**

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Revision History

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## Table of Contents

<b>1. Introduction .....</b>	<b>10</b>
1.1 Main features of <i>EB-V850ES/HG2-EE</i> .....	10
1.2 System requirements .....	11
1.3 Package contents .....	11
1.4 Trademarks .....	11
<b>2. <i>EB-V850ES/HG2-EE</i> system configuration .....</b>	<b>12</b>
2.1 <i>EB-V850ES/HG2-EE</i> .....	12
2.2 Host computer .....	12
2.3 Power supply via USB interface .....	12
<b>3. <i>EB-V850ES/HG2-EE</i> board components .....</b>	<b>13</b>
3.1 User button SW1 .....	14
3.2 User button SW2 .....	14
3.3 Configuration switch SW3 .....	14
3.3.1 Normal operation mode .....	14
3.3.2 On-Board debug mode .....	14
3.3.3 FLASH programming mode .....	15
3.3.4 N-Wire debugging mode .....	15
3.3.5 General-purpose switches .....	15
3.4 RESET button SW4 .....	15
3.5 Power LED LED1 .....	15
3.6 Power supply selector JP1 .....	16
3.7 External power supply .....	16
3.8 USB interface connector USB1 .....	17
3.9 N-Wire connectors NWIRE1, NWIRE2 .....	18
3.10 External LED U2 .....	20
3.11 External connectors CN1 and CN2 .....	21
3.12 Soldering Bridges .....	24
3.13 V850ES/HG2 memory map .....	25
<b>4. <i>EB-V850ES/HG2-EE</i> installation and operation .....</b>	<b>26</b>
4.1 Getting started .....	26
4.1.1 CD-ROM contents .....	26
<b>5. Hardware installation .....</b>	<b>27</b>
<b>6. Software installation .....</b>	<b>27</b>
6.1 IAR Systems Embedded Workbench for V850 installation .....	27
6.2 FPL FLASH programming GUI installation .....	27
6.3 Sample program installation .....	27
6.4 USB Driver Installation .....	28
6.4.1 Installation on Windows 98SE/Me .....	28
6.4.2 Installation on Windows 2000 .....	30
6.4.3 Installation on Windows XP .....	36
6.5 Confirmation of USB Driver Installation .....	41

6.6	Driver Uninstallation .....	42
7.	FPL FLASH programming software.....	44
7.1	Introduction.....	44
7.2	Starting up the GUI Software.....	44
7.3	Toolbar.....	45
7.4	Menu Bar.....	46
7.4.1	[File] menu .....	46
7.4.2	[Device] menu .....	47
7.4.3	[View] menu .....	54
7.4.4	[Help] menu.....	55
7.5	Programmer Parameter Window .....	56
8.	How to use FPL FLASH programming software.....	57
(1)	Installing the FPL GUI software.....	57
(2)	Installing the driver.....	57
(3)	Installing the parameter file .....	57
(4)	Connecting and starting .....	58
(5)	Setting the programming environment .....	59
(6)	Selecting a user program .....	62
(7)	[Autoprocedure(EPV)] command execution.....	63
(8)	Terminating the GUI .....	63
(9)	Execute "CountDownTimer" application .....	63
(10)	Restarting the GUI .....	63
9.	TROUBLESHOOTING .....	64
10.	On-Board debugging.....	66
10.1	Monitor resources .....	67
10.1.1	UARTA0 .....	67
10.1.2	Interrupt vectors .....	67
10.1.3	Reset vector .....	68
10.1.4	Memory area .....	68
10.1.5	Clock operation.....	68
10.1.6	Other limitations .....	68
10.2	IAR sample session.....	69
11.	Sample programs .....	75
11.1	General Introduction .....	75
11.2	Count Down Timer .....	76
11.3	Electronic Dice .....	76
11.4	Entrance code checker.....	77
11.5	Lightshow .....	77
11.6	Melody maker .....	78
11.7	Reaction time measurement .....	78
12.	Cables .....	79
12.1	USB interface cable (Mini-B type).....	79



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13. Schematics ..... 80

## List of Figures

Figure 1: EB-V850ES/HG2-EE system configuration .....	12
Figure 2: EB-V850ES/HG2-EE board connectors, switches and LED's .....	13
Figure 3: Connector USB1, USB Mini-B Type Host Connector Pin Configuration .....	17
Figure 4: On-chip debugging system configuration .....	18
Figure 5: External connectors CN1 and CN2 .....	21
Figure 6: Placement of soldering bridges .....	24
Figure 7: Add New Hardware Wizard (Windows 98SE) .....	28
Figure 8: Search Method (Windows 98SE) .....	28
Figure 9: Search Location Specification (Windows 98SE) .....	29
Figure 10: Checking Driver to Be Installed (Windows 98SE) .....	29
Figure 11: Installation Completion (Windows 98SE) .....	30
Figure 12: Found New Hardware Wizard 1 (Windows 2000) .....	30
Figure 13: Search Method 1 (Windows 2000) .....	31
Figure 14: Driver File Location 1 (Windows 2000) .....	31
Figure 15: Address Specification 1 (Windows 2000) .....	32
Figure 16: Driver File Search 1 (Windows 2000) .....	32
Figure 17: USB Driver Installation Completion 1 (Windows 2000) .....	33
Figure 18: Found New Hardware Wizard 2 (Windows 2000) .....	33
Figure 19: Search Method 2 (Windows 2000) .....	34
Figure 20: Driver File Location 2 (Windows 2000) .....	34
Figure 21: Address Specification 2 (Windows 2000) .....	35
Figure 22: Driver File Search 2 (Windows 2000) .....	35
Figure 23: USB Driver Installation Completion 2 (Windows 2000) .....	36
Figure 24: Found New Hardware Wizard 1 (Windows XP) .....	36
Figure 25: Search Location Specification 3 (Windows XP) .....	37
Figure 26: Windows XP Logo Testing 3 (Windows XP) .....	37
Figure 27: USB Driver Installation Completion 1 (Windows XP) .....	38
Figure 28: Found New Hardware Wizard 2 (Windows XP) .....	38
Figure 29: Search Location Specification 2 (Windows XP) .....	39
Figure 30: Windows XP Logo Testing 2 (Windows XP) .....	39
Figure 31: USB Serial Port2 Driver Installation Completion (Windows XP) .....	40
Figure 32: Device Manager .....	41
Figure 33: Driver Uninstallation .....	42
Figure 34: Driver Uninstaller .....	42
Figure 35: Completion of Driver Uninstallation .....	43
Figure 36: GUI Software Main Window .....	44
Figure 37: Toolbar Buttons .....	45
Figure 38: [File] Menu .....	46
Figure 39: HEX File Selection Window .....	46
Figure 40: [Device] Menu .....	47
Figure 41: Device Setup Window - Standard .....	49
Figure 42: Setup Window - Parameter File Selection .....	50
Figure 43: Parameter File Selection Window .....	50
Figure 44: Setup Window - Communication interface to device .....	51
Figure 45: Setup Window - Supply Oscillator Selection .....	51
Figure 46: Setup Window - Operation Mode .....	52
Figure 47: Device Setup Window - Advance .....	53
Figure 48: Setup Window - Command options .....	53
Figure 49: [View] Menu .....	54
Figure 50: [Help] Menu .....	55
Figure 51: About FPL Window .....	55
Figure 52: Programmer Parameter Window .....	56
Figure 53: GUI Software Startup Screen .....	59
Figure 54: <Standard Device Setup> Dialog Box .....	59
Figure 55: Parameter File Selection .....	60
Figure 56: Port Selection .....	60
Figure 57: <Standard Device Setup> Dialog Box after Setting .....	61
Figure 58: <Advance Device Setup> Dialog Box .....	61

Figure 59: Completion of Parameter Setting.....	62
Figure 60: After Downloading .....	62
Figure 61: After EPV Execution.....	63
Figure 62: IAR Embedded Workbench .....	69
Figure 63: IAR project workspace .....	70
Figure 64: IAR debugger options 1/2 .....	70
Figure 65: IAR debugger options 2/2 .....	71
Figure 66: IAR Linker options .....	71
Figure 67: TK-V850 hardware setup menu.....	72
Figure 68: IAR project download.....	73
Figure 69: IAR C-SPY debugger.....	74
Figure 70: USB interface cable (Mini-B type).....	79
Figure 71: <i>EB-V850ES/HG2-EE</i> board schematics 1/2 .....	80
Figure 72: <i>EB-V850ES/HG2-EE</i> board schematics 2/2 .....	81

## List of Tables

Table 1: SW3, normal operation mode .....	14
Table 2: SW3, On-Board debug mode.....	14
Table 3: SW3, FLASH programming mode .....	15
Table 4: SW3, N-Wire debugging mode .....	15
Table 5: SW3, general-purpose switches.....	15
Table 6: Power supply selector, JP1 .....	16
Table 7: External power supply, connector CN3 .....	16
Table 8: External power supply, connector J1.....	16
Table 9: Pin Configuration of USB Connector USB1 .....	17
Table 10: N-Wire connector NWIRE1 .....	19
Table 11: N-Wire connector NWIRE2 .....	19
Table 12: External LED U2.....	20
Table 13: Connector CN1 .....	22
Table 14: Connector CN2 .....	23
Table 15: Soldering brigdes.....	24
Table 16: V850ES/HG2 memory map .....	25
Table 17: <i>EB-V850ES/HG2-EE</i> CD-ROM directory structure .....	26
Table 18: Example directory structure .....	75

## 1. Introduction

*EB-V850ES/HG2-EE* is a demonstration kit for the NEC's H\_Line V850ES microcontroller family. It supports On-Board debugging, FLASH programming and real time execution of application programs. The board is prepared to be connected to user hardware parts such as digital I/O or analogue signals.

### 1.1 Main features of *EB-V850ES/HG2-EE*

- Easy to use device demonstration capabilities  
*EB-V850ES/HG2-EE* contains elements to easily demonstrate simple I/O-functions, i.e. push buttons, 7 segment LED output, AD reference voltage, I/O lines, UART serial interface.
- Power supply via USB interface  
*EB-V850ES/HG2-EE* is powered via USB interface, no separate power supply is needed.
- On-Board debug function  
The *EB-V850ES/HG2-EE* supports an On-Board debug function by using the IAR C-SPY debugger, without a need of additional debug hardware. It allows FLASH programming and supports standard debug functions i.e. code execution, single stepping, software breakpoints, memory manipulation etc.
- N-Wire debugging  
The *EB-V850ES/HG2-EE* is prepared to be equipped with a KEL adapter in order to connect the QB-V850MINI-EE or IE-V850E1-CD-NW On-Chip debug emulator to use On-Chip debug function of the V850ES/HG2 device. Please note, the QB-V850MINI-EE and IE-V850E1-CD-NW are separate products from NEC and there are not included in this starterkit package.
- FPL, FLASH programming software  
A windows based FLASH programming software allows to select and download application programs to the *EB-V850ES/HG2-EE* board for evaluation purposes.
- Analogue to digital signal conversion is supported
- Various input / output signals available, such as
  - All I/O ports prepared to be connected to user hardware
  - Timer input / output signals
  - Two or three wire serial I/O
  - UART interface, via USB UART chip FT232
  - 16 analogue input lines
  - 7 segment LED
  - 2 push buttons prepared for external interrupt generation
- The IAR Embedded Workbench for V850 and the IAR C-SPY debugger / simulator are included. These packages are restricted in such that maximum program code size is limited to 16 kByte.
- Full documentation is included for the NEC V850ES/HG2 device, the IAR Systems Embedded Workbench, IAR Systems C-SPY debugger / simulator and the NEC FPL FLASH programming software.

***EB-V850ES/HG2-EE* is not intended for code development. NEC does not allow and does not support in any way any attempt to use *EB-V850ES/HG2-EE* in a commercial or technical product.**

## 1.2 System requirements

<b>HOST PC</b>	<p>A PC supporting Windows 98SE, Windows ME, Windows 2000 or Windows XP is required for the IAR Systems Embedded Workbench demo-version and the FPL FLASH programming software.</p> <p>Pentium 166 MHz (at least), 128 MB of RAM, 256-color display (1024 * 768), mouse, CD-ROM drive and 200 Mbytes of free hard disk space are required to install the tool packages.</p> <p>Above listed requirements are valid for the IAR Systems Embedded Workbench and the FPL FLASH programming software.</p>
<b>Host interface</b>	<p>USB interface that enables communication based on USB (Ver1.1 or later)</p>

## 1.3 Package contents

Please verify that you have received all parts listed in the package contents list attached to the *EB-V850ES/HG2-EE* package. If any part is missing or seems to be damaged, please contact the dealer from whom you received your *EB-V850ES/HG2-EE* starterkit.

**Note:** Updates to this User Manual, additional documentation and/or utilities for *EB-V850ES/HG2-EE* starterkit, if available, may be downloaded from the NEC WEB page(s) at <http://www.eu.necel.com/updates>.

## 1.4 Trademarks

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## 2. EB-V850ES/HG2-EE system configuration

The EB-V850ES/HG2-EE system configuration is given in the diagram below:

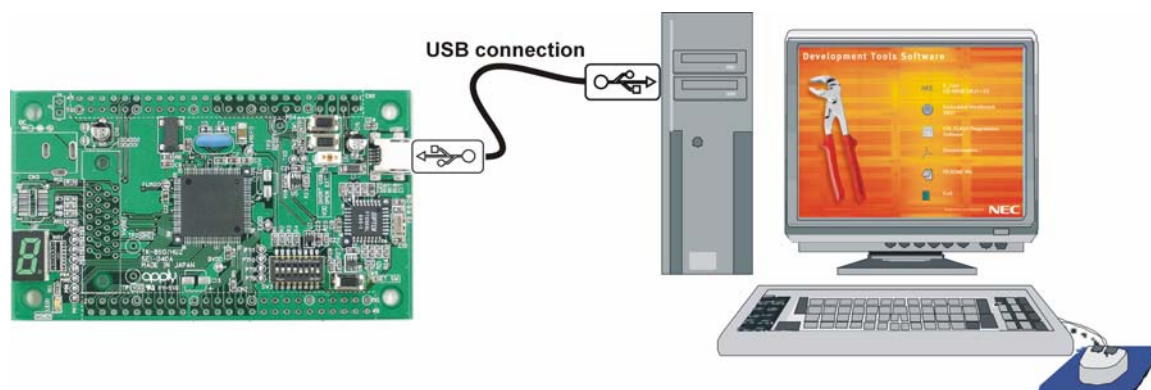


Figure 1: EB-V850ES/HG2-EE system configuration

### 2.1 EB-V850ES/HG2-EE

EB-V850ES/HG2-EE is a demonstration kit for the NEC H\_Line V850ES family devices. As a typical microcontroller from H\_Line family the V850ES/HG2 device ( $\mu$ PD70F3707) is used. The board is connected to the host system via a USB interface cable. The host system may be used for On-Board debugging or FLASH programming and to allow execution of application programs on the V850ES/HG2 device.

The EB-V850ES/HG2-EE board is equipped with an 5.0000 MHz oscillator, allows running the V850ES/HG2 microcontroller at 20MHz. Sub-clock is provided with 32.768 kHz.

### 2.2 Host computer

The USB host interface enables communication to the EB-V850ES/HG2-EE board. The USB UART chip FT232 allows application software to access the USB device in the same way as it would access a standard RS232 interface. The FTDI's Virtual COM Port (VCP) driver appears to the windows system as an extra Com Port, in addition to any existing hardware Com Ports.

### 2.3 Power supply via USB interface

EB-V850ES/HG2-EE is powered by USB interface, no separate power supply is needed. The USB interface provides the EB-V850ES/HG2-EE board with 5V supply voltage.

### 3. EB-V850ES/HG2-EE board components

The EB-V850ES/HG2-EE board is equipped with push buttons, a 7 segment LED and several connectors in order to be connected to user hardware or host computers.

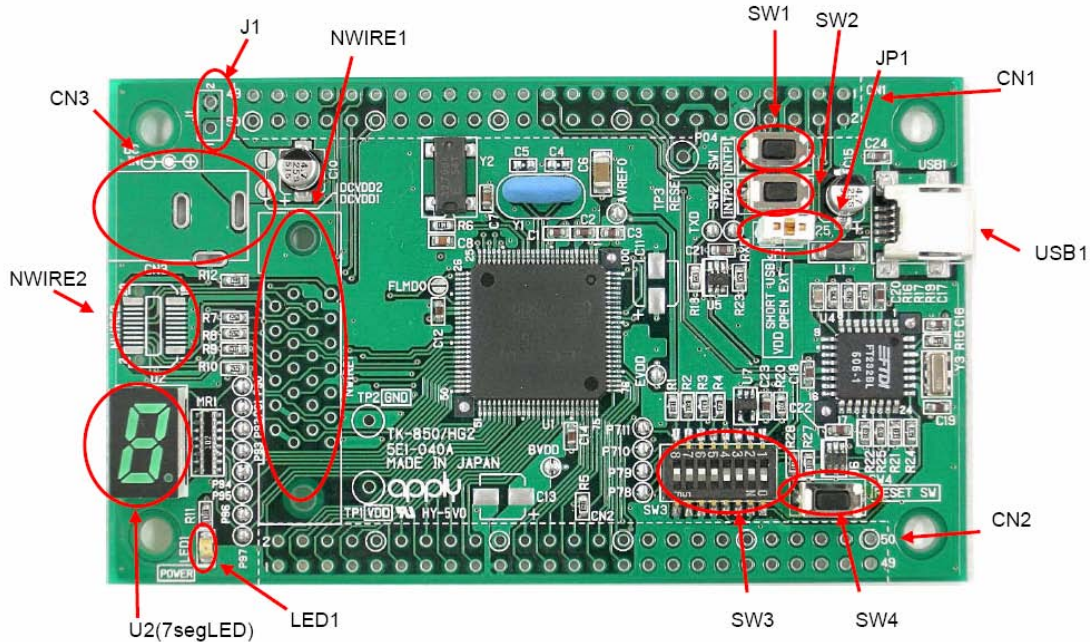


Figure 2: EB-V850ES/HG2-EE board connectors, switches and LED's

Some of the EB-V850ES/HG2-EE components are free for user application hardware and software. Please read the user's manual of the V850ES/HG2 device carefully to get information about the electrical specification of the available I/O ports before you connect any external signal to the EB-V850ES/HG2-EE board.

### 3.1 User button SW1

SW1 is a push button connecting VSS to external interrupt input INTP1 of the microcontroller. This is equal to port P04 of the V850ES/HG2 device. The port may be programmed to generate interrupt INTP1. The necessary initialisation for this purpose is described in the user's manual of the V850ES/HG2 device. Please note, when using SW1 turn ON the built-in pull-up resistor of V850ES/HG2 device, register PU0.

### 3.2 User button SW2

SW2 is a push button connecting VSS to external interrupt input INTP0 of the microcontroller. This is equal to port P03 of the V850ES/HG2 device. The port may be programmed to generate interrupt INTP0. The necessary initialisation for this purpose is described in the user's manual of the V850ES/HG2 device. Please note, when using SW2 turn ON the built-in pull-up resistor of V850ES/HG2 device, register PU0.

### 3.3 Configuration switch SW3

The dip-switch SW3 (Bits 1-4) controls the different operating modes of the *EB-V850ES/HG2-EE* board. The Bits 5-8 of dip-switch SW3 are for general-purpose input and are connected to the ports P78~P711 of the microcontroller.

#### 3.3.1 Normal operation mode

Within the normal operation mode the target program that is written to the internal FLASH memory of the V850ES/HG2 device is executed. To release this mode reset the *EB-V850ES/HG2-EE* board once after switching SW3.

SW3	Configuration
Bit 1	OFF
Bit 2	OFF
Bit 3	OFF
Bit 4	OFF

Table 1: SW3, normal operation mode

#### 3.3.2 On-Board debug mode

The *EB-V850ES/HG2-EE* starterkit supports an On-Board debug mode realized by a dedicated monitor running on the V850ES/HG2 device. By using the IAR C-SPY debugger it supports FLASH programming and standard debug functions i.e. code execution, single stepping, software breakpoints, memory manipulation etc. Configure SW3 as following to use the On-Board debug feature:

SW3	Configuration
Bit 1	ON
Bit 2	ON
Bit 3	ON
Bit 4	OFF

Table 2: SW3, On-Board debug mode

For more details please refer to **CHAPTER 10 ON-BOARD DEBUGGING** of this document.



### 3.3.3 FLASH programming mode

For programming of the built-in FLASH memory of the V850ES/HG2 device by using the FPL FLASH programming GUI please configure switch SW3 as following:

SW3	Configuration
Bit 1	ON
Bit 2	OFF
Bit 3	ON
Bit 4	ON

Table 3: SW3, FLASH programming mode

### 3.3.4 N-Wire debugging mode

To enable N-Wire On-Chip debugging by using the QB-V850MINI-EE or IE-V850E1-CD-NW On-Chip debug emulators please configure switch SW3 of the *EB-V850ES/HG2-EE* board as following:

SW3	Configuration
Bit 1	OFF
Bit 2	OFF
Bit 3	OFF
Bit 4	OFF

Table 4: SW3, N-Wire debugging mode

Please refer also to **CHAPTER 3.9 N-WIRE CONNECTORS NWIRE1, NWIRE2** of this document.

### 3.3.5 General-purpose switches

The Bits 5-8 of dip-switch SW3 are for general-purpose inputs and are connected to the ports P78~P711 of the microcontroller. Switching Bits 5-8 to ON applies VSS to the corresponding port of the microcontroller. Switching Bits 5-8 to OFF applies VDD to the corresponding port.

SW3	V850ES/HG2
Bit 5	P78
Bit 6	P79
Bit 7	P710
Bit 8	P711

Table 5: SW3, general-purpose switches

### 3.4 RESET button SW4

SW4 is a reset button. It activates the power on reset. It is connected to the reset circuit of the *EB-V850ES/HG2-EE* board.

### 3.5 Power LED LED1

LED1 is the Power LED. LED1 is activated if power is supplied to the *EB-V850ES/HG2-EE* board.

### 3.6 Power supply selector JP1

Jumper JP1 selects the power supply of the *EB-V850ES/HG2-EE* board. Closing jumper JP1 (default setting) supplies power ( $V_{CC} = 5V$ ) from the USB interface line. When opening JP1, external power can be supplied by using connectors CN3 or J1.

JP1	Mode
closed (default)	Power supplied by USB interface
open	External power supply

Table 6: Power supply selector, JP1

Note: When choosing external power supply, please open jumper JP1!

### 3.7 External power supply

External power can be supply by connecting a 5V AC adapter to connector CN3 (not assembled). Per default, the external power is supplied to the connector CN1 only (pins 10, 12 and 16). To power the complete board via external power supply, the soldering bridges DCVDD1 and DCVDD2 must be closed.

CN3	Function
Center (1)	$V_{CC} = 5V$
Ring (2,3)	Gnd

Table 7: External power supply, connector CN3

Additionally a stabilizing 5V power supply can be connected directly to the connector J1 instead of using a 5V AC adapter. Also in this case the soldering bridges DCVDD1 and DCVDD2 must be closed.

J1	Function
1	$V_{CC} = 5V$
2	Gnd

Table 8: External power supply, connector J1

Note: When using an external power supply, please open jumper JP1!

### 3.8 USB interface connector USB1

USB1 connector allows connecting the IAR C-SPY debugger or the FPL FLASH programming software to the *EB-V850ES/HG2-EE* board in order to debug or program application software to the V850ES/HG2 device. The board power supply of 5V is also provided by this connector.

Additionally connector USB1 connects UARTA0 of the V850ES/HG2 device to the host system.

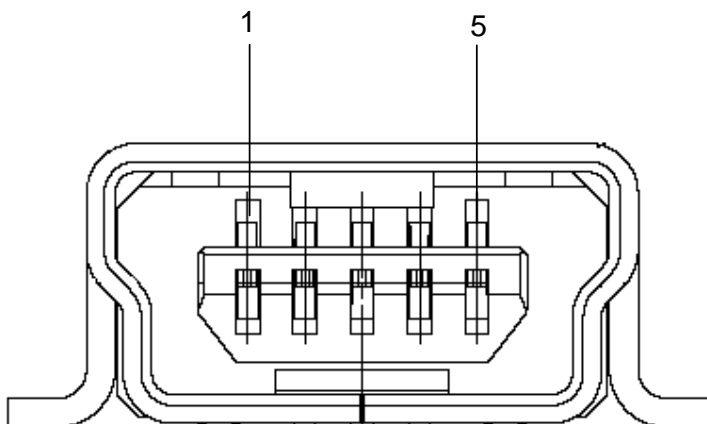


Figure 3: Connector USB1, USB Mini-B Type Host Connector Pin Configuration

USB Connector USB1	Signal Name
1	VBUS
2	D-
3	D+
4	N.C.
5	GND

Table 9: Pin Configuration of USB Connector USB1

For connection with the host machine, use a USB cable (Mini-B type). For confirmation, NEC Electronics used only the USB cable delivered with the *EB-V850ES/HG2-EE* board.

**3.9 N-Wire connectors NWIRE1, NWIRE2**

The NWIRE1 and NWIRE2 connectors (not assembled) do allow the connection of the QB-V850MINI-EE or alternative the IE-V850E1-CD-NW On-Chip debug emulators to the *EB-V850ES/HG2-EE* board in order to use On-Chip debug function (N-Wire) of the V850ES/HG2 device.

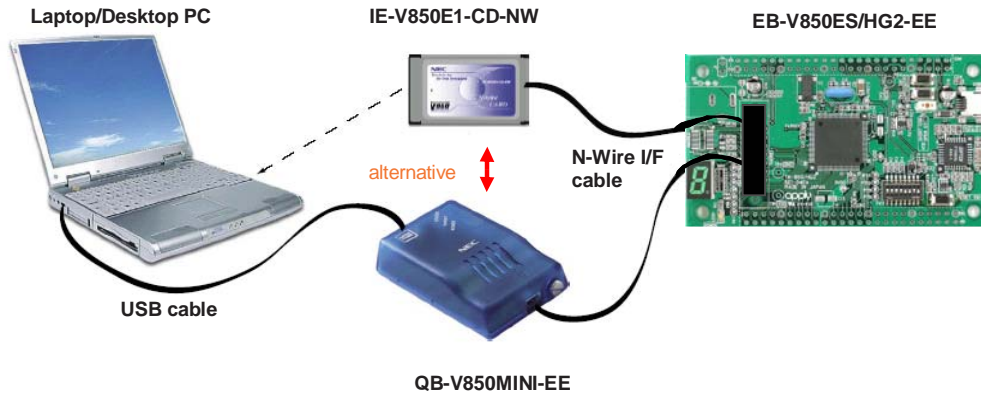


Figure 4: On-chip debugging system configuration

Please note that the QB-V850MINI-EE and IE-V850E1-CD-NW are separate products from NEC and are not included in this starterkit package.

To enable On-Chip debugging via N-Wire please configure switch SW3 of the *EB-V850ES/HG2-EE* board as following:

SW3	Configuration
Bit 1	OFF
Bit 2	OFF
Bit 3	OFF
Bit 4	OFF

NWIRE1	Signal Name	description	NWIRE1	Signal Name	description
A1	TRCCLK	not connected	B1	GND_0	connected to VSS
A2	TRCDATA0	not connected	B2	GND_1	connected to VSS
A3	TRCDATA1	not connected	B3	GND_2	connected to VSS
A4	TRCDATA2	not connected	B4	GND_3	connected to VSS
A5	TRCDATA3	not connected	B5	GND_4	connected to VSS
A6	TRCEND	not connected	B6	GND_5	connected to VSS
A7	DDI	connected to P52	B7	GND_6	connected to VSS
A8	DCK	connected to P54	B8	GND_7	connected to VSS
A9	DMS	connected to P55	B9	GND_8	connected to VSS
A10	DDO	connected to P53	B10	GND_9	connected to VSS
A11	DRST_	connected to P05	B11	GPIO2	connected to VSS
A12	GPIO0	connected to RESET0	B12	GPIO3	connected to VSS
A13	GPIO1	connected to FLMD0 logic	B13	TRGT_VDD	connected to EVDD

Table 10: N-Wire connector NWIRE1

NWIRE2	Signal Name	description	NWIRE2	Signal Name	description
1	--	VSS	11	--	VSS
2	DCK	Connected to P54	12	RESET0	connected to RESET
3	--	VSS	13	--	VSS
4	DMS	connected to P55	14	FLMD0	connected to FLMD0
5	--	VSS	15	--	VSS
6	DDI	connected to P52	16	--	not connected
7	--	VSS	17	--	VSS
8	DRST	Connected to P05	18	DDO	connected to P53
9	--	VSS	19	--	VSS
10	--	not connected	20	EVDD	connected to VDD

Table 11: N-Wire connector NWIRE2

3.10 External LED U2

The 7 segment LED U2 is connected to port P90-P97 of the V850ES/HG2 device. A low signal output at each port switches the corresponding LED on.









Port V850ES/HG2	Segment	LED U2
P90	A	
P91	B	
P92	C	
P93	D	
P94	E	
P95	F	
P96	G	
P97	DP	

Table 12: External LED U2

Example: The figures of 0 to 9 can be displayed by writing the following values to the port register P9.

P9, register value	LED U2	P9, register value	LED U2
0xC0	0	0x92	5
0xF9	1	0x83	6
0xA4	2	0xF8	7
0xB0	3	0x80	8
0x99	4	0x98	9

3.11 External connectors CN1 and CN2

CN1 and CN2 are connectors for external user hardware. Please read the user's manual of the V850ES/HG2 device carefully to get information about the electrical specification of the available I/O ports.

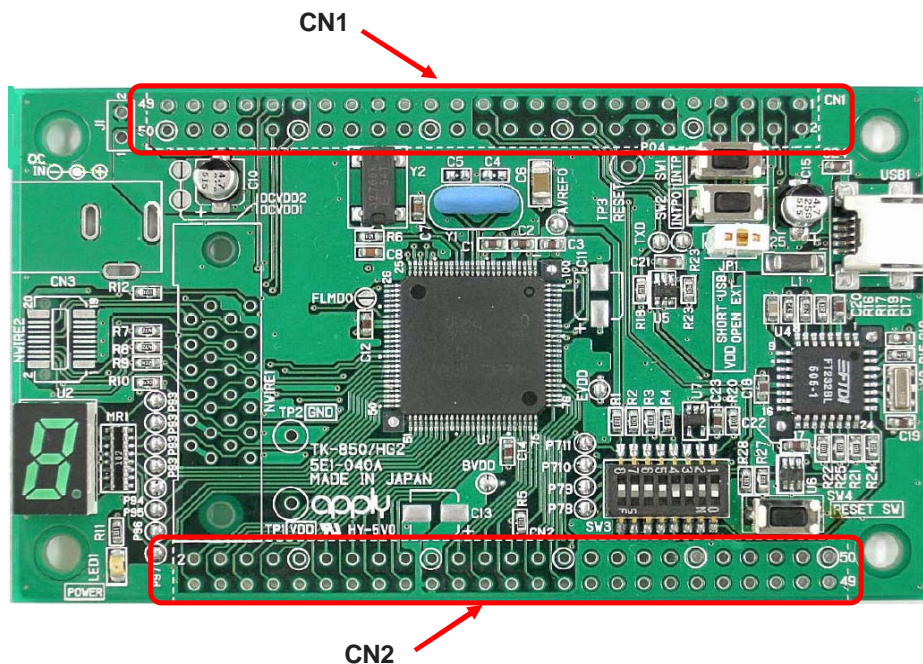


Figure 5: External connectors CN1 and CN2

CN1	Signal name	V850ES/HG2 Pin name	Comment
1	AVREF0	AVREF0	Connected to VDD by soldering bridge
2	VSS	AVSS, VSS, EVSS, BVSS	
3	P10	P10/INTP9	
4	P11	P11/INTP10	
5	EVDD	EVDD	Connected to VDD by soldering bridge
6	P78	P78/ANI8	Connected to SW3-5 by soldering bridge
7	P79	P79/ANI9	Connected to SW3-6 by soldering bridge
8	FLMD0	FLMD0	Connected to FLMD0 control logic
9	VDD	VDD	
10	+12V		Connected to CN3, J1
11	VSS	AVSS, VSS, EVSS, BVSS	
12	+12V		Connected to CN3, J1
13	VDD	VDD	
14	RESET0	RESET	Connected to reset circuit
15	VDD	VDD	
16	+12V		Connected to CN3, J1
17	P02	P02 / NMI	
18	P03	P03 / INTP0 / ADTRG	Connected to SW2
19	P04	P04 / INTP1	Connected to SW1
20	P05	P05 / INTP2 / DRST	
21	P06	P06 / INTP3	
22	P40	P40 / SIB0	
23	P41	P41 / SOB0	
24	P42	P42 / SCKB0	
25	P30	P30 / TXDA0	Connected to RXD by soldering bridge
26	P31	P31 / RXDA0 / INTP7	Connected to TXD by soldering bridge
27	P32	P32 / ASCKA0 / TOP01 / TIP00 / TOP00	
28	P33	P33 / TIP01 / TOP01	
29	P34	P34 / TIP10 / TOP10	
30	P35	P35 / TIP11 / TOP11	
31	P36	P36	
32	P37	P37	
33	VSS	AVSS, VSS, EVSS, BVSS	
34	EVDD	EVDD	Connected to VDD by soldering bridge
35	P38	P38 / TXDA2	
36	P39	P39 / RXDA2 / INTP8	
37	P50	P50 / KR0 / TIQ01 / TOQ01	
38	P51	P51 / KR1 / TIQ02 / TOQ02	
39	P52	P52 / KR2 / TIQ03 / TOQ03 / DDI	Connected to 4.7 kΩ pull-up resistor
40	P53	P53 / KR3 / TIQ00 / TOQ00 / DDO	Connected to 4.7 kΩ pull-up resistor
41	P54	P54 / KR4 / DCK	Connected to 4.7 kΩ pull-up resistor
42	P55	P55 / KR5 / DMS	Connected to 4.7 kΩ pull-up resistor
43	P90	P90 / KR6 / TXDA1	Connected to 7seg LED by soldering bridge
44	P91	P91 / KR7 / RXDA1	Connected to 7seg LED by soldering bridge
45	P92	P92 / TIQ11 / TOQ11	Connected to 7seg LED by soldering bridge
46	P93	P93 / TIQ12 / TOQ12	Connected to 7seg LED by soldering bridge
47	P94	P94 / TIQ13 / TOQ13	Connected to 7seg LED by soldering bridge
48	P95	P95 / TIQ10 / TOQ10	Connected to 7seg LED by soldering bridge
49	P96	P96 / TIP21 / TOP20	Connected to 7seg LED by soldering bridge
50	P97	P97 / SIB1 / TIP20 / TOP20	Connected to 7seg LED by soldering bridge

Table 13: Connector CN1



CN2	Signal name	V850ES/HG2 Pin name	Comment
1	P98	P98 / SOB1	
2	P99	P99 / SCKB1	
3	P910	P910	
4	P911	P911	
5	P912	P912	
6	P913	P913 / INTP4 / PCL	
7	P914	P914 / INTP5	
8	P915	P915 / INTP6	
9	P710	P710 / ANI10	Connected to SW3-7 by soldering bridge
10	P711	P711 / ANI11	Connected to SW3-8 by soldering bridge
11	PCM0	PCM0	
12	PCM1	PCM1	
13	PCM2	PCM2	
14	PCM3	PCM3	
15	PCT0	PCT0	
16	PCT1	PCT1	
17	PCT4	PCT4	
18	PCT6	PCT6	
19	VSS	AVSS, VSS, EVSS, BVSS	
20	BVDD	BVDD	Connected to VDD by soldering bridge
21	PDL0	PDL0	
22	PDL1	PDL1	
23	PDL2	PDL2	
24	PDL3	PDL3	
25	PDL4	PDL4	
26	PDL5	PDL5 / FLMD1	Connected to 10 kΩ pull-down resistor
27	PDL6	PDL6	
28	PDL7	PDL7	
29	PDL8	PDL8	
30	PDL9	PDL9	
31	PDL10	PDL10	
32	PDL11	PDL11	
33	PDL12	PDL12	
34	PDL13	PDL13	
35	P715	P715 / ANI15	
36	P714	P714 / ANI14	
37	P713	P713 / ANI13	
38	P712	P712 / ANI12	
39	PCS0	PCS0	
40	PCS1	PCS1	
41	P00	P00 / TIP31 / TOP31	
42	P01	P01 / TIP30 / TOP30	
43	P77	P77 / ANI7	
44	P76	P76 / ANI6	
45	P75	P75 / ANI5	
46	P74	P74 / ANI4	
47	P73	P73 / ANI3	
48	P72	P72 / ANI2	
49	P71	P71 / ANI1	
50	P70	P70 / ANI0	

Table 14: Connector CN2

### 3.12 Soldering Bridges

Some terminals of the V850ES/HG2 device can be customized by opening respectively closing the corresponding soldering bridge. By opening the soldering bridge the connection to the onboard circuit is cut. Accordingly, the corresponding signals can be used for external user hardware using the connectors CN1 and CN2. For more details please refer to the board schematics, pages 80-81.

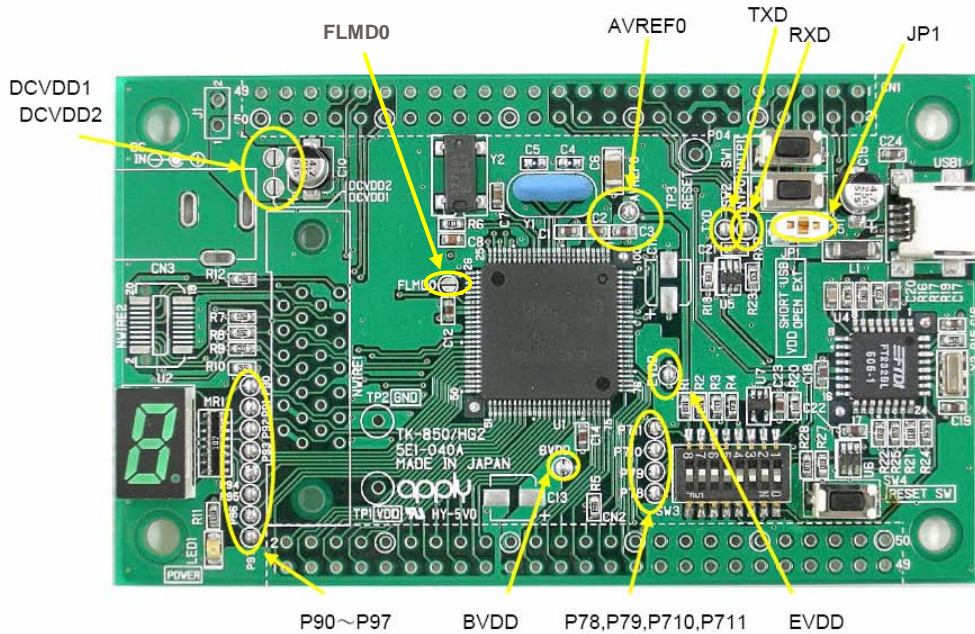


Figure 6: Placement of soldering bridges

Soldering bridge name	Factory setting	Comment
P90 – P97	Closed	Connected to 7seg LED via 1 KΩ resistor
P78 ~ P711	Closed	Connected to switch SW3, Bits 5-8
RXD, TXD	Closed	Connection of ports RXDA0 / P31 and TXDA0 / P30 to the FT232 UART/USB circuit.
FLMD0	Open	By closing the soldering bridge the FLMD0 pin is connected to port pin P37. This allows by using FLASH self-programming to enable or disable FLASH write operations via port pin P37.
AVREF0	Closed	Connected to VDD
BVDD	Closed	Connected to VDD
EVDD	Closed	Connected to VDD
DCVDD1, DCVDD2	Open	When using external power supply, via connector CN3 or J1, the soldering bridges must be closed.

Table 15: Soldering brigdes

3.13 V850ES/HG2 memory map

The V850ES/HG2 memory layout is shown in the table below.

Address area	0x3FFFFFFF	SFR Area	Free for user application software
	0x3FFF0000		
	0x3FFEFFFF	12 KB Internal RAM	
	0x3FFC0000		
	0x3FFBFFFF	Access prohibited area	
	0x3FF00000		
	0x3FEFFFFF	Programmable peripheral I/O area or use prohibited area (program fetch prohibited area)	
	0x01000000		
	0x00FFFFFF	Access prohibited area	
	0x00400000		
	0x003FFFFF	256 KB Flash memory	
0x00000000			

Table 16: V850ES/HG2 memory map

## 4. EB-V850ES/HG2-EE installation and operation

### 4.1 Getting started

The IAR C-SPY debugger allows to download and debug application software on the *EB-V850ES/HG2-EE* starterkit hardware. Additionally the FPL FLASH programming software can be used for simple FLASH programming of the V850ES/HG2 internal FLASH memory. As communication interface between the host computer and the *EB-V850ES/HG2-EE* board a USB interface line is needed. Before you can download, debug or execute an application programs, hardware and software must be installed properly.

#### 4.1.1 CD-ROM contents

The CD-ROM shows following directory structure:

NEC EB_V850ESHG2_EE (F:)	CD-ROM ROOT
Acrobat	- Acrobat Reader for 32Bit Windows OS
Doc	- Documentation
FPL	- FPL FLASH programming software
Drivers	... USB driver
FPL	... FPL setup directory
PRM	... PRM parameter file
IAR Embedded Workbench V850	- IAR Embedded Workbench for V850
SamplePrograms	- Sample program for <i>EB-V850ES/HG2-EE</i>

Table 17: *EB-V850ES/HG2-EE* CD-ROM directory structure

## 5. Hardware installation

After unpacking *EB-V850ES/HG2-EE*, connect the board to your host computer by using the provided USB interface cable. When *EB-V850ES/HG2-EE* is connected, the USB driver needs to be installed on the host machine. Please refer to the following **CHAPTER 6 SOFTWARE INSTALLATION**.

## 6. Software installation

The *EB-V850ES/HG2-EE* package comes with several software demo packages:

- IAR Systems Embedded Workbench for V850, including C compiler, assembler, linker, librarian and IAR C-SPY debugger / simulator
- FPL FLASH programming software
- Sample programs

The IAR Systems Embedded Workbench and the FPL FLASH programming GUI must be installed on your PC. For detailed installation hints, refer to the following chapters and to the corresponding documentation of the IAR Embedded Workbench.

### 6.1 IAR Systems Embedded Workbench for V850 installation

To install the IAR Systems Embedded Workbench for V850 including the C-SPY debugger / simulator, select the `SETUP` program in the directory `\IAR Embedded Workbench V850\ewv850\` of the CDROM. The setup dialogues will guide you through the installation process.

### 6.2 FPL FLASH programming GUI installation

To install the FPL FLASH programming GUI select the `SETUP` program in the directory `\FPL\` of the CDROM. The setup dialogues will guide you through the installation process.

### 6.3 Sample program installation

To install the demonstration programs for the *EB-V850ES/HG2-EE* board select the `SETUP` program in the directory `\SampleProgram\` of the CDROM. The setup dialogues will guide you through the installation process.

6.4 USB Driver Installation

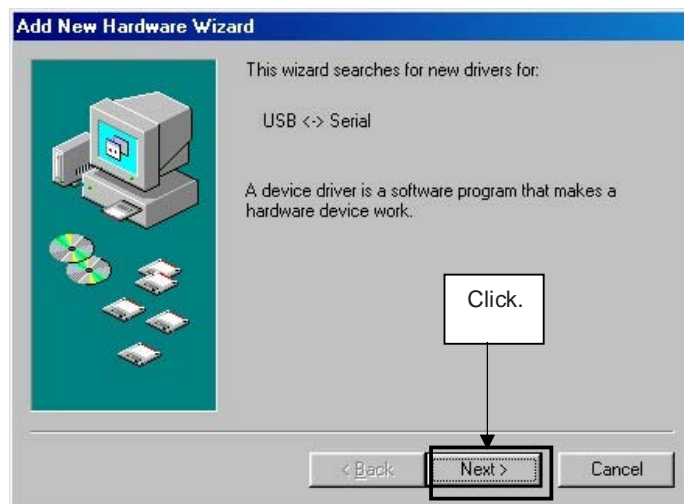
When the *EB-V850ES/HG2-EE* board and FPL is used, the driver needs to be installed on the host machine. Install the driver according to the following procedure:

- Installation on Windows 98SE/Me ..... Page 28
- Installation on Windows 2000 ..... Page 30
- Installation on Windows XP ..... Page 36

6.4.1 Installation on Windows 98SE/Me

1. When the *EB-V850ES/HG2-EE* board is connected with the host machine, the board is recognized by Plug and Play, and the wizard for adding new hardware is started. Click **Next>**.

Figure 7: Add New Hardware Wizard (Windows 98SE)



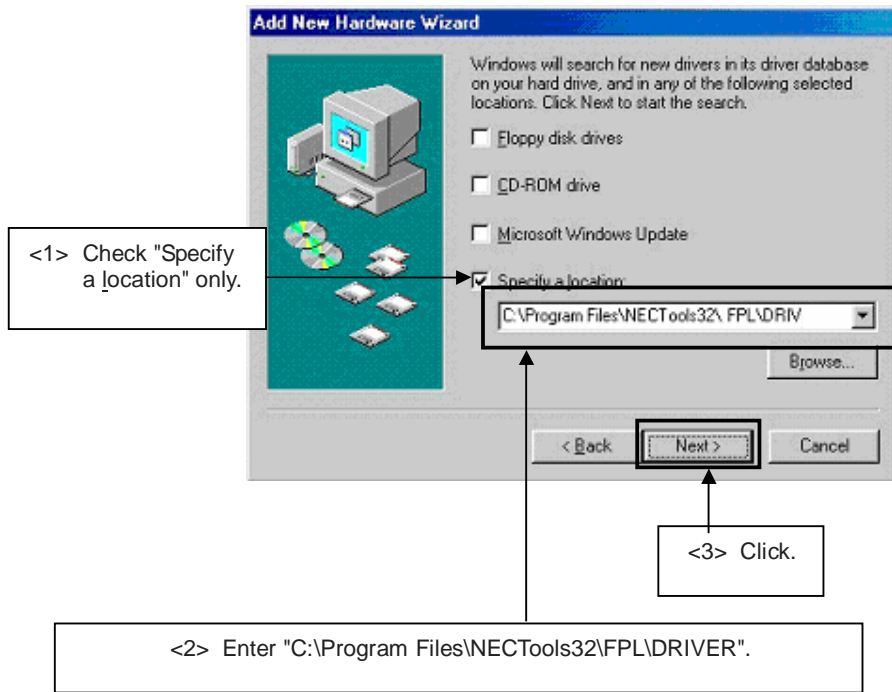
2. The window below is displayed. So, check that "Search for a suitable driver ..." is selected, then click **Next>**.

Figure 8: Search Method (Windows 98SE)



3. Check the "Specify a location" check box only and enter "C:\Program Files\NECTools32\FPL\DRIVER" in the address bar, then click **Next>**.

Figure 9: Search Location Specification (Windows 98SE)



Remark If the installation destination folder is changed at the time of GUI software installation, enter "new-folder\DRIVER".

4. The window below is displayed. Click **Next>**.

Figure 10: Checking Driver to Be Installed (Windows 98SE)



- When the window below is displayed, the installation of the USB driver is completed. Click **Finish**. The installation of the USB Serial Port driver is then automatically performed.

Figure 11: Installation Completion (Windows 98SE)



#### 6.4.2 Installation on Windows 2000

- When the *EB-V850ES/HG2-EE* board is connected with the host machine, the board is recognized by Plug and Play, and the wizard for finding new hardware is started. Click **Next>**.

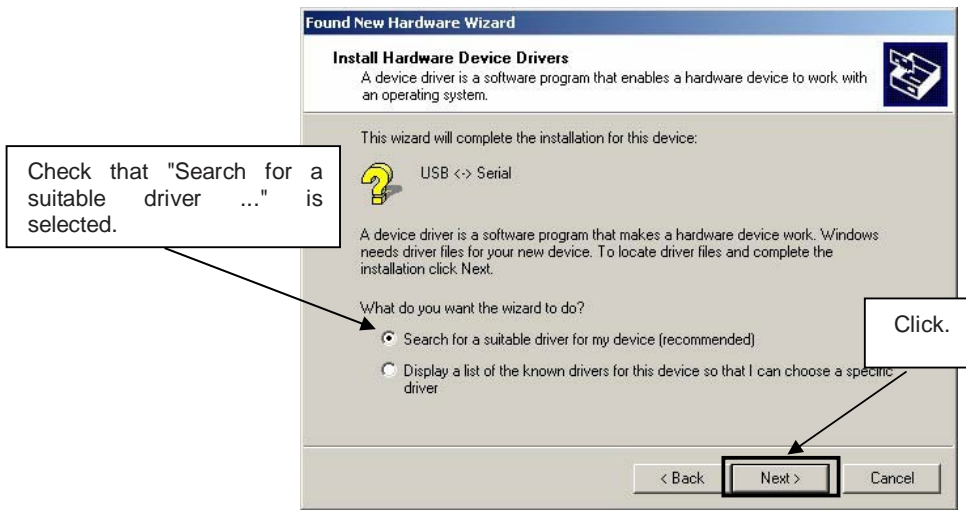
Figure 12: Found New Hardware Wizard 1 (Windows 2000)





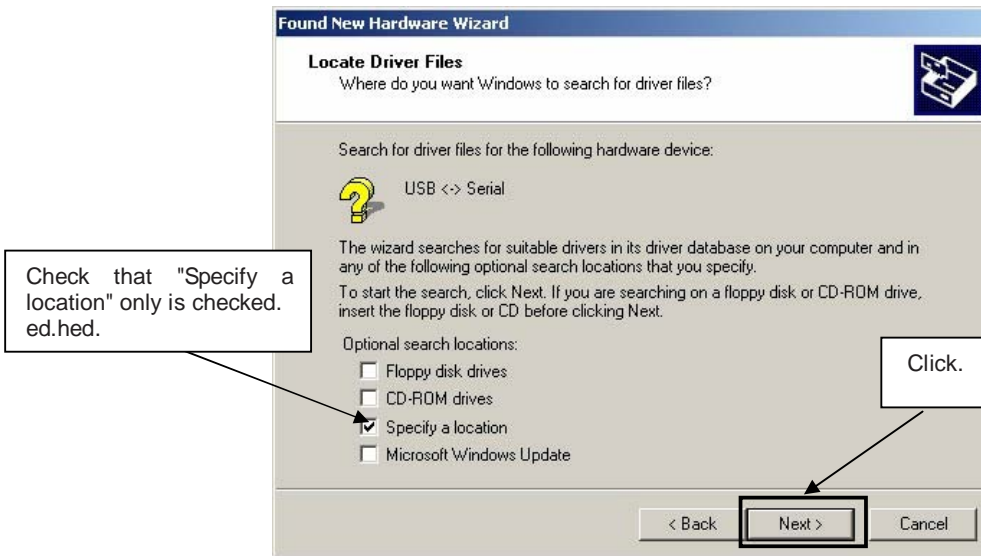
2. The window below is displayed. So, check that "Search for a suitable driver ..." is selected, then click **Next>**.

Figure 13: Search Method 1 (Windows 2000)



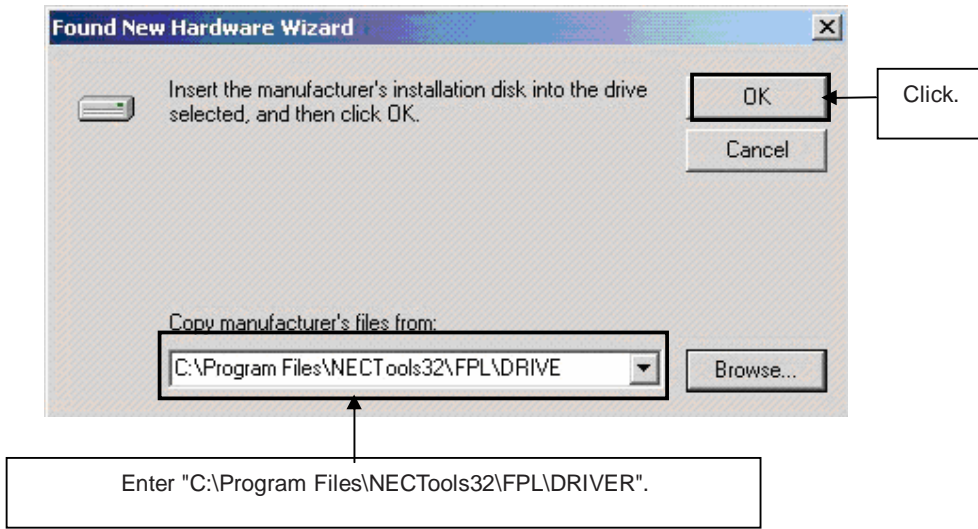
3. Check the "Specify a location" check box only, then click **Next>**.

Figure 14: Driver File Location 1 (Windows 2000)



4. Enter "C:\Program Files\NECTools32\FPL\DRIVER" in the address bar, then click **OK**.

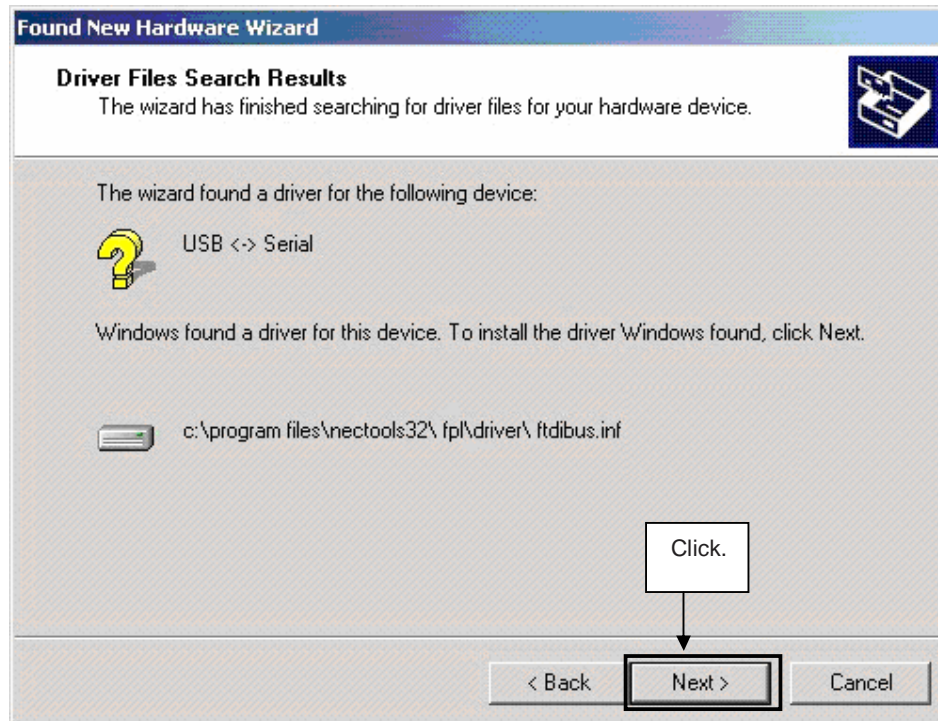
Figure 15: Address Specification 1 (Windows 2000)



Remark If the installation destination folder is changed at the time of GUI software installation, enter "new-folder\FPL\DRIVER".

5. Click **Next>**.

Figure 16: Driver File Search 1 (Windows 2000)



6. Click **Finish** to complete the installation of the USB driver.

Figure 17: USB Driver Installation Completion 1 (Windows 2000)



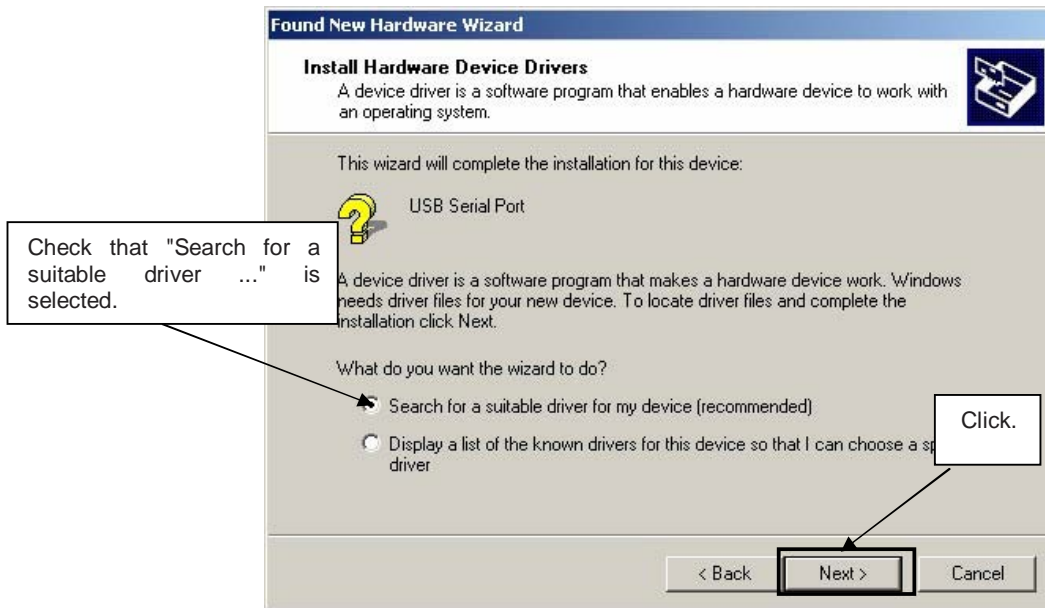
7. Proceed to the installation of the USB Serial Port driver. Click **Next>**.

Figure 18: Found New Hardware Wizard 2 (Windows 2000)



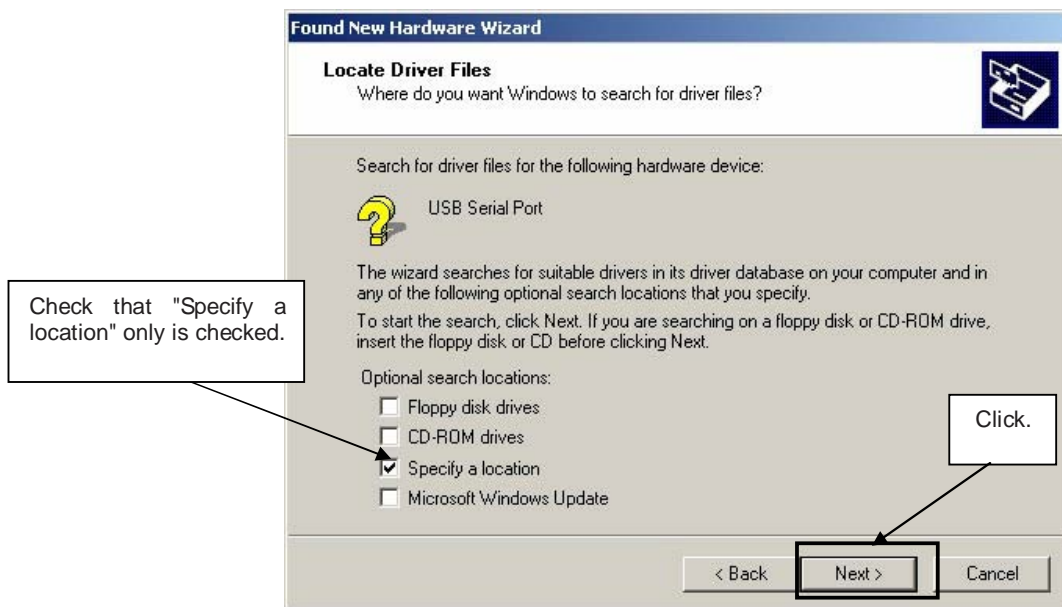
- The window below is displayed. So, check that "Search for a suitable driver ..." is selected, then click **Next>**.

Figure 19: Search Method 2 (Windows 2000)



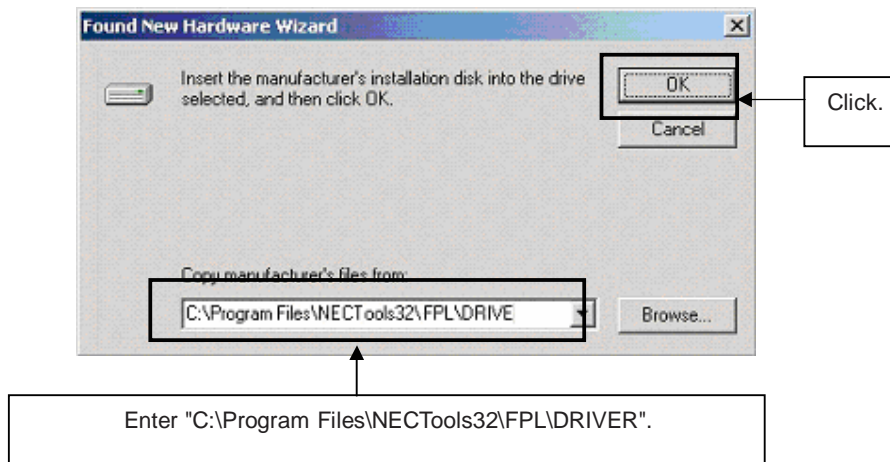
- Check the "Specify a location" check box only, then click **Next>**.

Figure 20: Driver File Location 2 (Windows 2000)



10. Enter "C:\Program Files\NECTools32\FPL\DRIVER" in the address bar, then click **OK**.

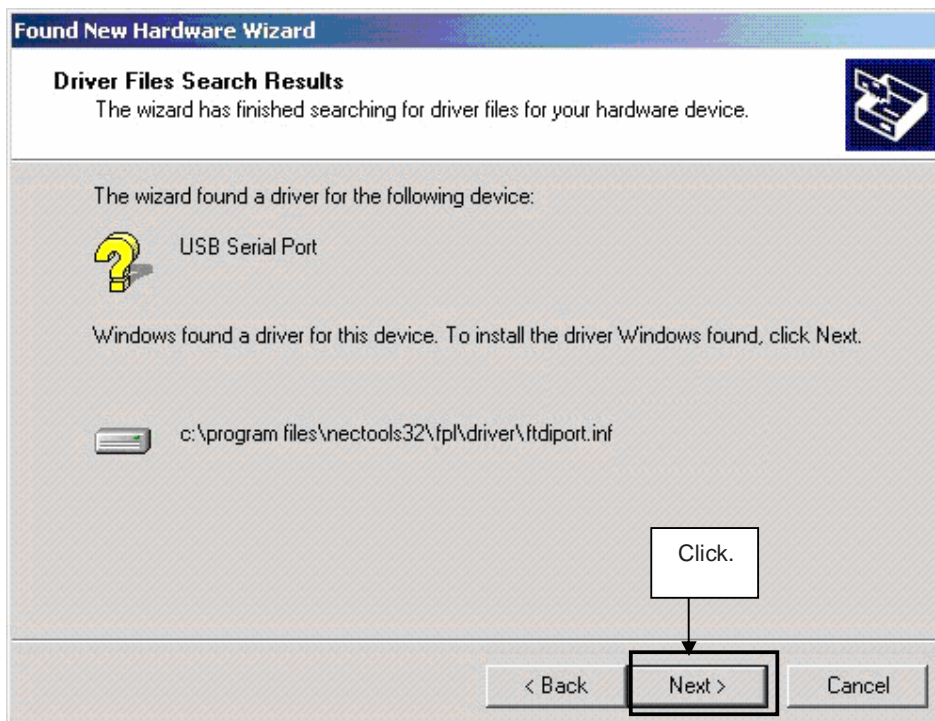
Figure 21: Address Specification 2 (Windows 2000)



Remark If the installation destination folder is changed at the time of GUI software installation, enter "new-folder\DRIVER".

11. Click **Next>**.

Figure 22: Driver File Search 2 (Windows 2000)



- Click **Finish** to complete the installation of the USB driver.

Figure 23: USB Driver Installation Completion 2 (Windows 2000)



### 6.4.3 Installation on Windows XP

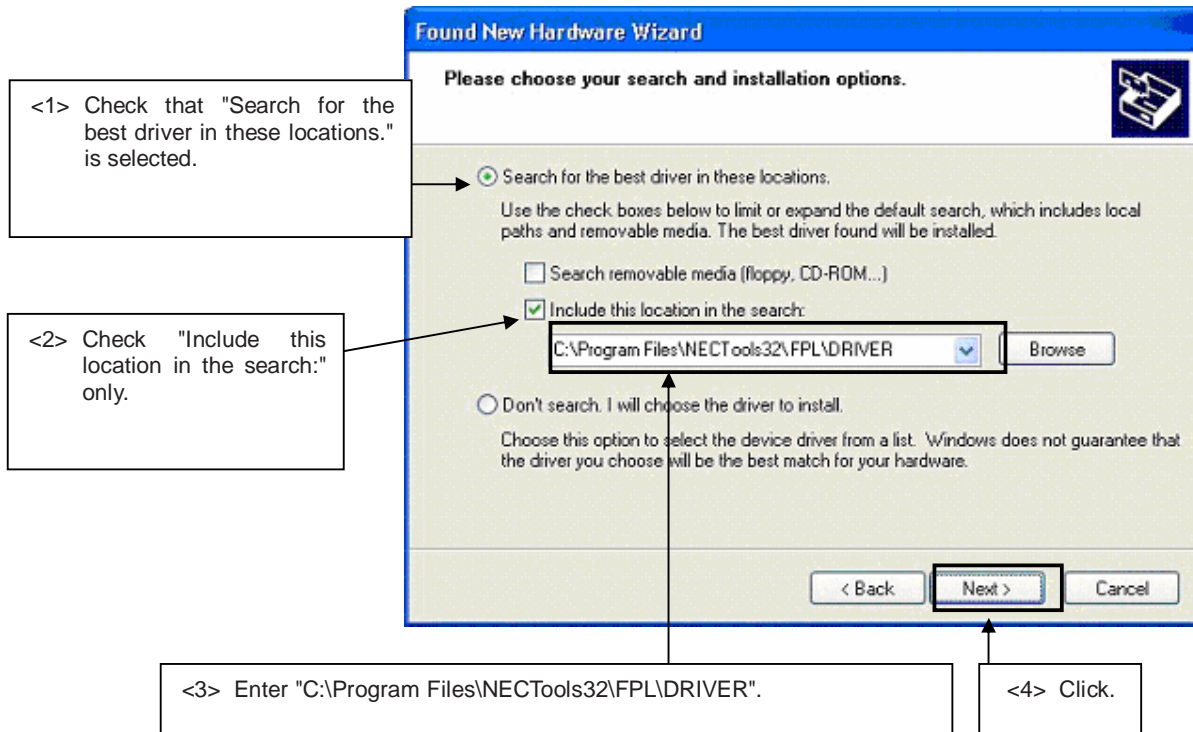
- When the *EB-V850ES/HG2-EE* board is connected with the host machine, the board is recognized by Plug and Play, and the wizard for finding new hardware is started. Check that "Install from a list or specific ..." is selected, then click **Next>**.

Figure 24: Found New Hardware Wizard 1 (Windows XP)



2. Check that "Search for the best driver in these locations." is selected. Check the "Include this location in the search:" check box and enter "C:\Program Files\NECTools32\FPL\DRIVER" in the address bar, then click **Next>**.

Figure 25: Search Location Specification 3 (Windows XP)



3. As shown below, "has not passed Windows Logo testing to verify its compatibility with Windows XP." is displayed. Click **Continue Anyway**.

Figure 26: Windows XP Logo Testing 3 (Windows XP)



- When the window below is displayed, the installation of the USB driver is completed. Click **Finish**.

Figure 27: USB Driver Installation Completion 1 (Windows XP)



- Proceed to the installation of the USB Serial Port driver. Click **Next>**.

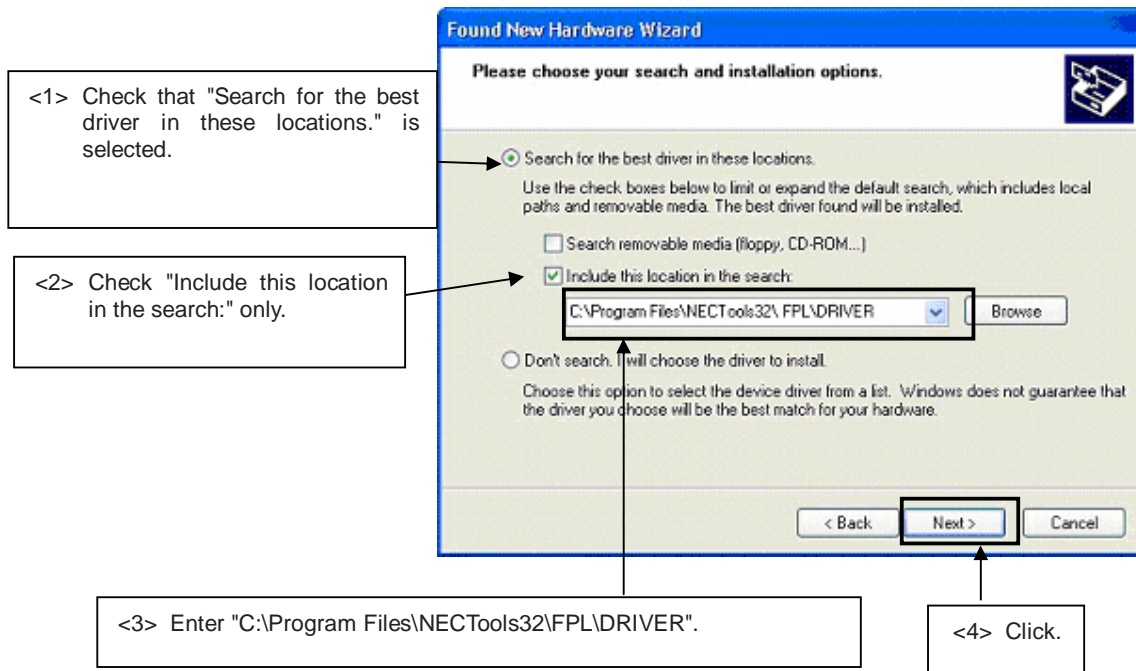
Figure 28: Found New Hardware Wizard 2 (Windows XP)





6. Check that "Search for the best driver in these locations." is selected. Check the "Include this location in the search:" check box and enter "C:\Program Files\NECTools32\FPL\DRIVER", then click **Next>**.

Figure 29: Search Location Specification 2 (Windows XP)



7. As shown below, "has not passed Windows Logo testing to verify its compatibility with Windows XP." is displayed. Click **Continue Anyway**.

Figure 30: Windows XP Logo Testing 2 (Windows XP)



8. When the window below is displayed, the installation of the USB driver is completed. Click **Finish**.

Figure 31: USB Serial Port2 Driver Installation Completion (Windows XP)

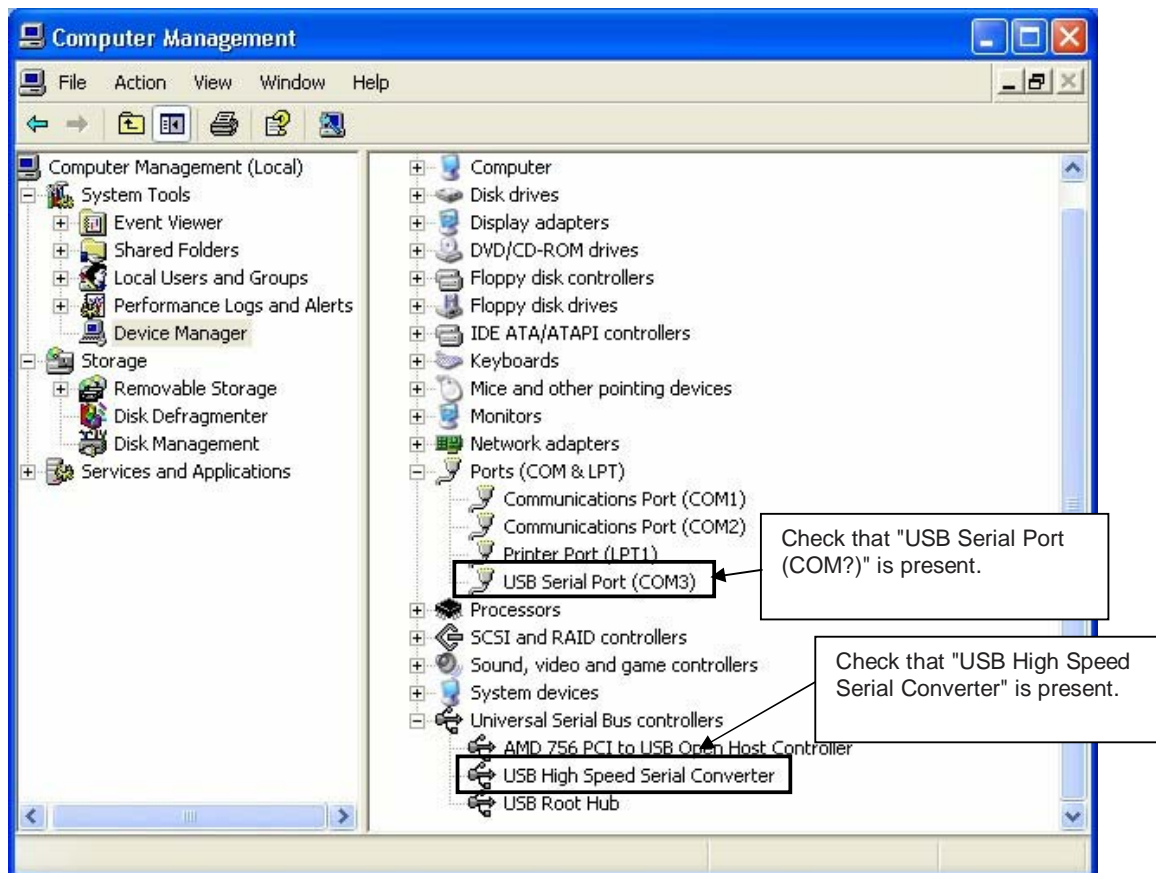


## 6.5 Confirmation of USB Driver Installation

After installing the two types of drivers, check that the drivers have been installed normally, according to the procedure below. When using the *EB-V850ES/HG2-EE* board in combination with FPL GUI, the information to be checked here is needed.

By clicking the "Device Manager" tab, check that the drivers are installed normally.

Figure 32: Device Manager



For Windows 98SE/Me

Caution Do not select **Update** and **Erase** when communicating with the target device.

For Windows 2000/XP

Caution Do not perform "Hardware Modification Scan" when communicating with the target device.

Remark In the GUI port list box, the same communication port as COM? of USB Serial Port (COM?) needs to be selected.

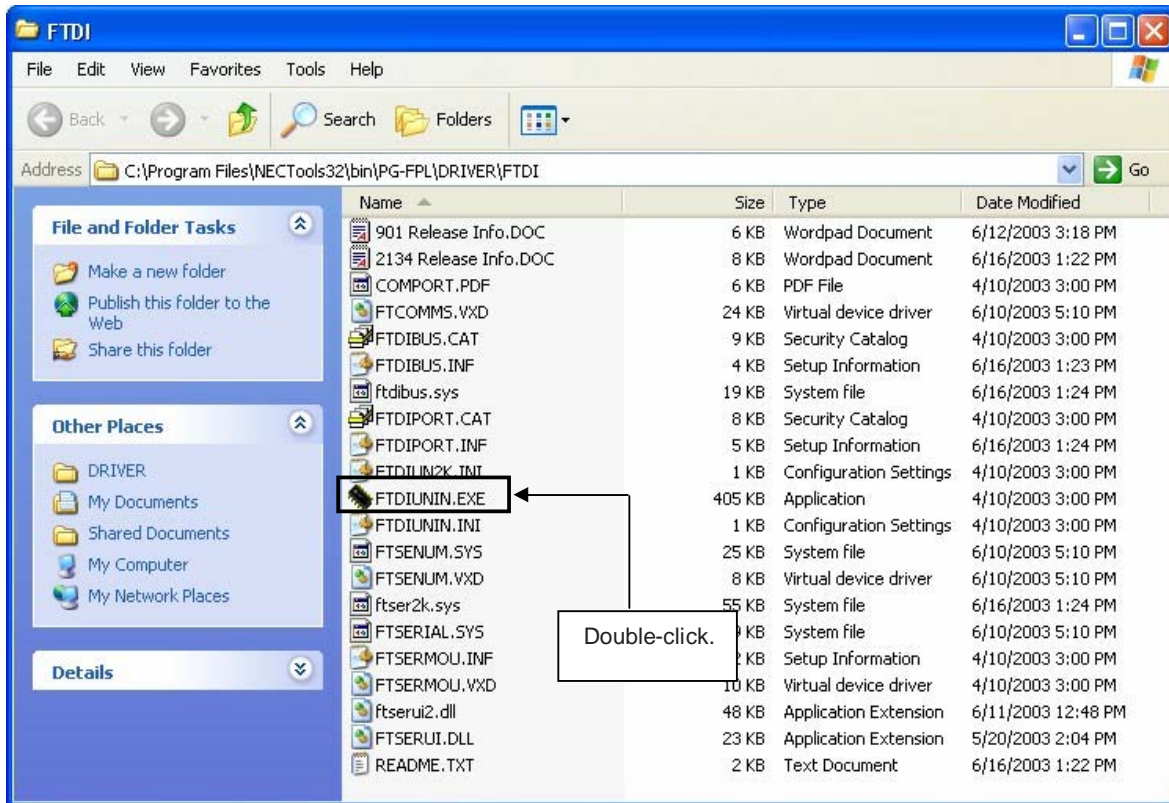
If the drivers above are not displayed, or the mark "x" or "!" is prefixed, refer to **CHAPTER 9 TROUBLESHOOTING**.

6.6 Driver Uninstallation

The driver uninstallation program is installed on the host machine when the FPL software is installed. Use the procedure below for driver uninstallation.

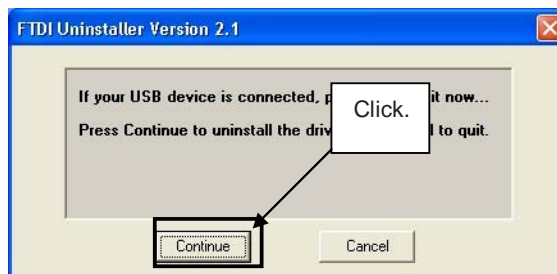
1. When using Windows XP, log on as the computer administrator. When using Windows 2000, log on as the Administrator.
2. Double-click in the order from "My Computer" to "(C:)" to "Program Files" to "NECTools32" to "FPL" to "DRIVER". "Ftdiunin.exe" is displayed. Double-click "Ftdiunin.exe".

Figure 33: Driver Uninstallation



3. Click Continue.

Figure 34: Driver Uninstaller



4. Click **Finish** to complete driver uninstallation.

Figure 35: Completion of Driver Uninstallation



**Caution** If the GUI software is uninstalled earlier, "Ftdiunin.exe" is also deleted. At this time, delete "USB Serial Port (COM?)" and "USB High Speed Serial Converter" from Device Manager manually.

## 7. FPL FLASH programming software

### 7.1 Introduction

The parameter file of the V850ES/HG2 device is installed automatically during installation of FPL GUI, folder <FPL install-path>\PRM. Nevertheless, newest version of parameter file for the  $\mu$ PD70F3707 device can be downloaded from the NEC Electronics Web site.

Download the parameter file for the PG-FP4 from the following NEC Electronics Web site:

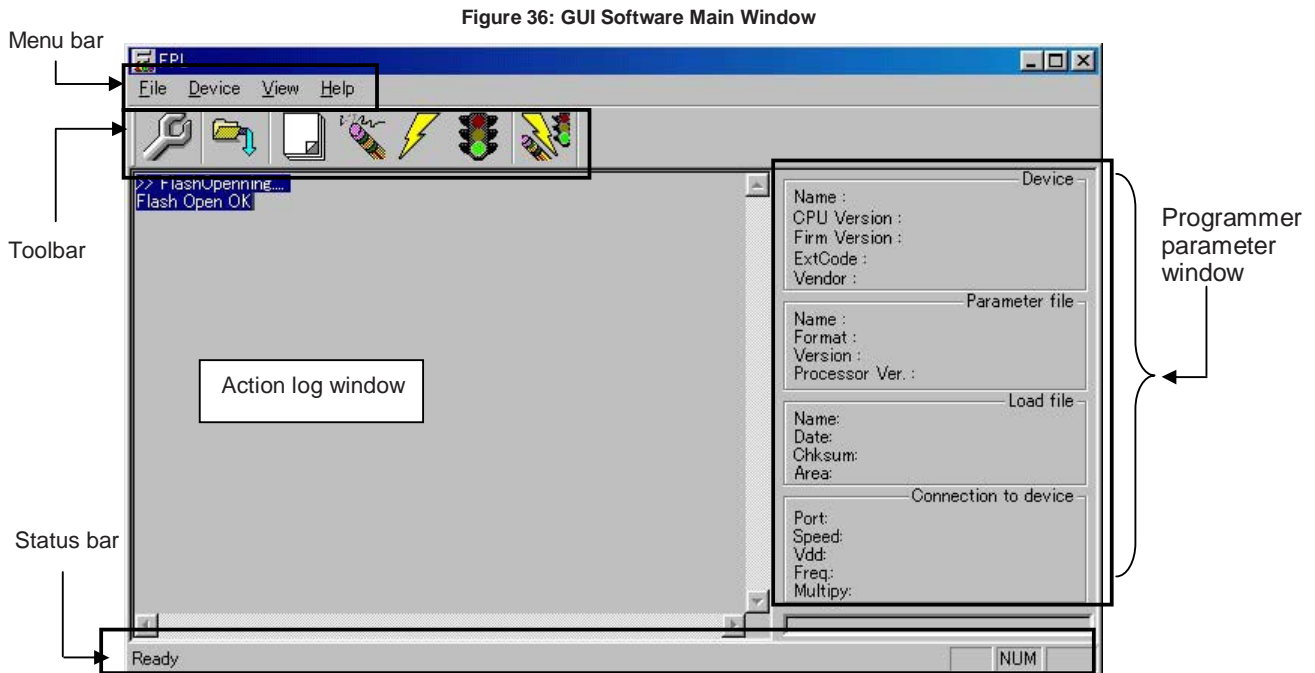
<http://www.eu.necel.com/updates>

Copy the parameter file downloaded from the NEC Electronics Web site into sub-directory <FPL.EXE-install-path>\PRM created during GUI software setup (refer to **CHAPTER 6 SOFTWARE INSTALLATION**).

### 7.2 Starting up the GUI Software

- GUI software startup  
Select FPL.EXE from the start menu to start the FPL GUI software.

When the GUI software is started normally, the following screen appears.










This window consists of the following items:

Name	Display Information
Menu bar (displayed at the top)	Displays menu items executable by the FPL.
Toolbar (displayed under the menu bar)	Displays frequently used commands as icons.
Action log window (displayed under the toolbar)	Displays an FPL action log.
Programmer parameter window (displayed to the right of the action log window)	Displays programming parameter settings.
Status bar	Displays status.

### 7.3 Toolbar

The toolbar contains buttons for starting the important procedures of the FPL.

Figure 37: Toolbar Buttons

	[Device] → [Setup] button
	[File] → [Load] button
	[Device] → [Blank Check] button
	[Device] → [Erase] button
	[Device] → [Program] button
	[Device] → [Verify] button
	[Device] → [Autoprocedure(EPV)] button

## 7.4 Menu Bar

Depending on the actual device status and device type, some menu items may be enabled or disabled.

### 7.4.1 [File] menu

Clicking the [File] menu displays the pull-down menu as shown below. This menu mainly contains commands related to file operation.

Figure 38: [File] Menu

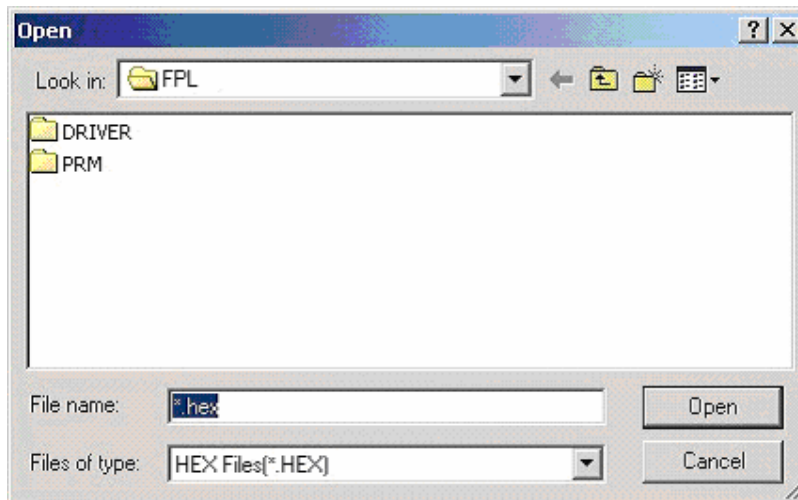


#### (1) [Load] command



The [Load] command allows you to select a program file. The selected program file is programmed into the flash memory of the device by executing the [Program] command or [Autoprocedure(EPV)] command.

Figure 39: HEX File Selection Window



The file selection window for program loading displays the most recently used directory to which a user program has been loaded. After a user program is loaded, a checksum calculation is made and the result is displayed in the programmer parameter window.

[ **O**pen ] button]

Selects a user program as a program to be written to the target device.

[ **C**ancel ] button]

Closes the window without selecting a program.



**(2) [Quit] command**

The [Quit] menu is the command for terminating the FPL GUI software. Clicking  on the right side of the task bar also terminates the FPL GUI software.

User settings are saved in the FPL.INI<sup>Note</sup> file, so that the GUI software starts up next time with the same settings.

Note FPL.INI is created in the Windows folder when Windows 98SE, Windows Me, or Windows XP is used.

When Windows 2000 is used, FPL.INI is created in the Winnt folder.

**7.4.2 [Device] menu**

Clicking the [Device] menu displays the pull-down menu as shown below.

This menu mainly contains commands for programming operations such as deletion, programming, and verification on the target device.

Figure 40: [Device] Menu

**(1) [Blank Check] command**

The [Blank Check] command allows you to make a blank check on the target device connected to the FPL. If the flash memory of the target device is erased, a blank check is terminated normally. If the flash memory is not completely erased, the indication "not blank" is provided. Before starting programming, erase the flash memory of the target device.

**(2) [Erase] command**

The [Erase] command erases the flash memory of the target device connected to the FPL. While the flash memory is being erased, the progress status is displayed in the action log window to indicate programmer operation.

The execution on the [Blank Check] command before the [Erase] command is executed follows the setting of 'Command options' of the Advance tab displayed by selecting [Device] → [Setup].

Upon completion of [Erase] command execution, the GUI software displays the result of executing the command on the target device.

**(3) [Program] command**

The [Program] command sends a specified user program to the target device and writes the program to the flash memory.

The execution of Verify operation for detecting an error in user program communication from the FPL to the target device after the execution of the [Program] command follows the setting of the 'Command options' on the Advance tab displayed by selecting [Device] → [Setup].

During programming, the progress status is displayed in the action log window to indicate programmer operation. This progress status display window displays the progress status on target device programming by percentage.

Upon completion of [Program] command execution, the GUI software displays the result of executing the command on the target device.

**(4) [Verify] command**

The [Verify] command sends a specified user program to the target device connected with the FPL, and performs verification against the data written to the flash memory of the target device.

During verification, the progress status is displayed in the action log window to indicate programmer operation. This progress status display window displays the progress status of target device verification by percentage.

Upon completion of [Verify] command execution, the GUI software displays the result of executing the command on the target device.

**(5) [Security] command**

This command is not supported.

**(6) [Checksum] command**

The [Checksum] command reads the checksum value of the target device connected with the FPL.

This value differs from the value displayed in the parameter window of the main window.

**(7) [Autoprocedure(EPV)] command**

The [Autoprocedure(EPV)] command executes the [Erase] command, [Program] command and [Verify] command in succession.

When a user program is to be resent to the target device for comparison with the data written to the flash memory of the target device because of a user program communication error, execute the [Program] command by selecting [Device] → [Setup] and specifying 'Command options' on the Advance tab, then set the automatic execution of the [Verify] command.

During EPV execution, the progress status is displayed in the action log window to indicate programmer operation. For a selected command, its execution operation, and messages, refer to **CHAPTER 8 HOW TO USE FPL**.

Upon completion of [Autoprocedure(EPV)] command execution, the GUI software displays the result of executing the command on the target device.

**(8) [Signature read] command**

The [Signature read] command reads the signature information (device name, flash memory information, and so forth) of the target.

**(9) [Setup] command**

The [Setup] menu allows you to make settings related to flash memory rewriting according to the user environment and to set command options. Each time the GUI software is started, the most recently used parameter file (.PRM) is read and the settings are displayed. The [Setup] menu allows you to modify the settings of items other than those items consisting of shadowed characters according to the user environment.

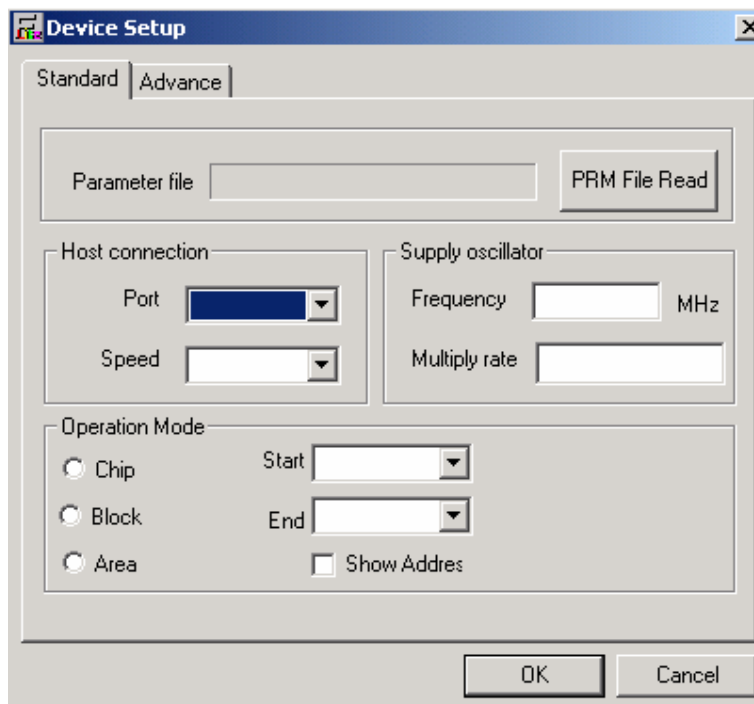
**(a) Standard setup**

This menu is used to set the environment for rewriting the flash memory of the target device.

The mode of communication with the target, the operating clock, and so forth differ depending on the device used. For details, refer to the manual of the device used, when making settings.

The window shown below is opened.

Figure 41: Device Setup Window - Standard



This window shows all basic options that can be set in accordance with the user environment and target device.

[ **OK** button]

Clicking the **OK** button saves the settings on the Standard and Advance menus and closes the window.

[ **Cancel** button]

Clicking the **Cancel** button closes the window without saving the settings on the Standard and Advance menus.

## &lt;1&gt; Parameter file

This file holds parameters and timing data required to rewrite the flash memory of the target device. Do not modify the data in the parameter file because the data is related to the guarantee of rewrite data.

The parameter file is protected by the checksum function. If the checksum result indicates an error, the FPL does not accept the parameter file.

Figure 42: Setup Window - Parameter File Selection

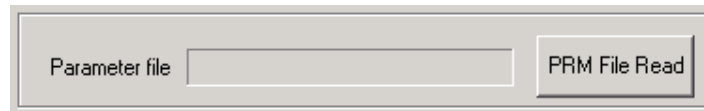
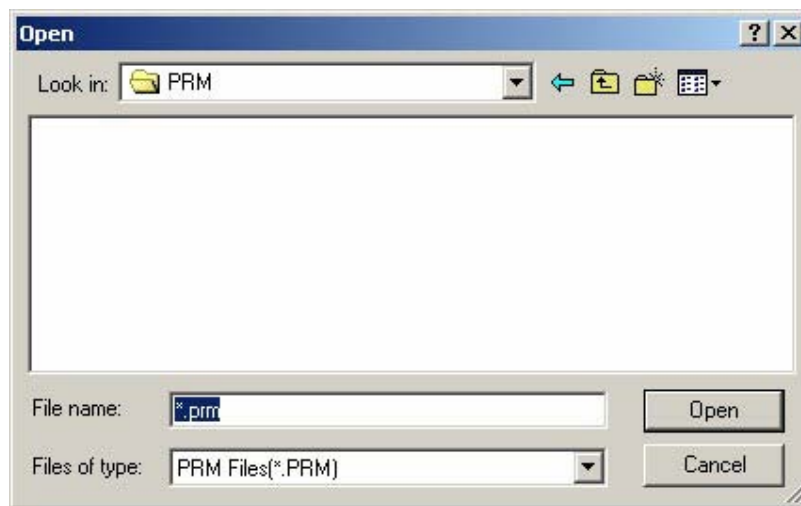


Figure 43: Parameter File Selection Window



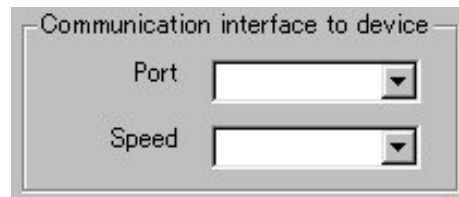
[ [PRM File Read] button]

A window for specifying a parameter file is displayed. Specify a desired file then click [Open].

## &lt;2&gt; Communication interface to device

"Communication interface to device" is used to select a channel for communication between the *EB-V850ES/HG2-EE* board and host machine.

Figure 44: Setup Window - Communication interface to device



## [Port list box]

Select a channel for communication between the *EB-V850ES/HG2-EE* board and host machine.

- COM1 to COM16

Remark Selectable ports can be checked using Device Manager. For details, refer to **CHAPTER 6.5 Confirmation of USB Driver Installation**.

## [Speed list box]

Select a communication rate for the selected communication channel from the following:

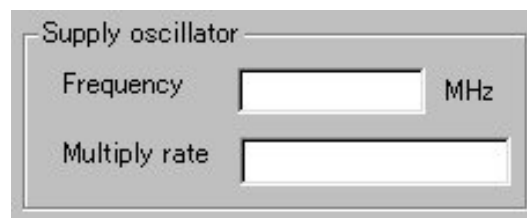
- 9600 bps
- 19200 bps
- 38400 bps

Remark For selectable communication rates, refer to the user's manual of the device used.

## &lt;3&gt; Supply oscillator

"Supply oscillator" is used to select a clock that determines programming, data transfer, and a transfer rate.

Figure 45: Setup Window - Supply Oscillator Selection



## [Frequency box]

Sets the clock frequency of the target system.

The range of operating frequency varies from one device to another. So, check the specifications of the device used before making a setting.

## [Multiply rate]

Specifies the division rate or multiplication rate of the target device.

If the target device has an on-chip PLL circuit, enter a division rate or multiplication rate according to the use environment.

The selectable division rate or multiplication rate differs depending on the device. Check the specifications of the device used before making a setting.

If the target device does not have an on-chip PLL circuit, select "1.0".

On the initial screen, the default setting is displayed according to the parameter file.

## &lt;4&gt; Operation Mode

The setting of "Operation Mode" may divide the flash memory of some target devices into blocks or areas.

This menu is used to select an operation mode of the flash memory. Some devices do not have the block and area division modes, and some devices have only one of the modes. In these cases, a nonexisting mode is unchoosable.

Figure 46: Setup Window - Operation Mode



The screenshot shows a window titled "Operation Mode". On the left, there are three radio buttons: "Chip", "Block", and "Area". To the right of the "Block" and "Area" options, there are two dropdown menus labeled "Start" and "End". Below these dropdowns is a checkbox labeled "Show Address".

[When Chip is selected]

The entire flash memory area of the target device is subject to rewrite processing.

[When Block is selected]

Specify the Block number range subject to rewrite processing by using Start/End. The Start/End list boxes display the Block numbers where the flash memory of the target device is configured.

[When Area is selected]

Specify the Area number range subject to rewrite processing by using Start/End. The Start/End list boxes display the Area numbers where the flash memory of the target device is configured.

[Show Address check box]

Specify whether numbers or addresses are displayed in the Start/End list boxes.

If this check box is checked, addresses are displayed.

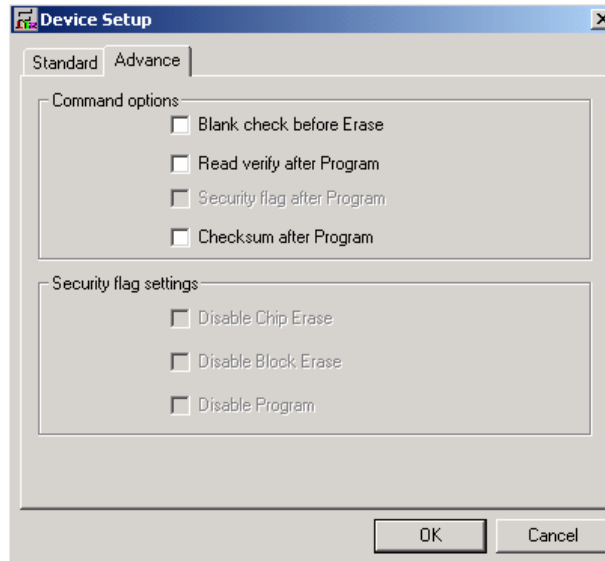
If this check box is not checked, numbers are displayed.

**(b) Advance setup**

The Advance setup menu is used to specify the command options and security flag settings.

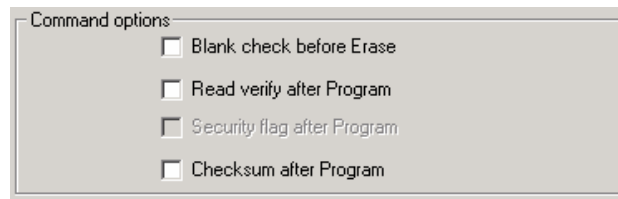
When "Advance" is clicked, the following window is displayed:

Figure 47: Device Setup Window - Advance

**<1> Command options**

This dialog box is used to specify the FPL flash processing command options.

Figure 48: Setup Window - Command options

**[Blank check before Erase check box]**

If this check box is checked, blank check is made before the Erase command or EPV command is executed.

If the result of a blank check indicates OK, erase processing is not executed.

**[Read verify after Program check box]**

If this check box is checked, write data is sent from the programmer after execution of the Program command and EPV command, then the data is verified against the data written to the flash memory.

**[Security flag after Program check box] Not usable****[Checksum after Program check box]**

If this check box is checked, the flash memory checksum value of the target device is read from the target device after execution of the Program command and EPV command.

This value differs from the value displayed in the parameter window of the main window.

**<2> Security flag settings Not usable**

### 7.4.3 [View] menu

Clicking the [View] menu displays the pull-down menu shown below. This menu contains commands for setting whether to display the toolbar and status bar.

Figure 49: [View] Menu



- (1) **[T]oolbar command**  
Checking the [T]oolbar command displays the toolbar. Unchecking the command hides the toolbar.
  
- (2) **[S]tatus Bar command**  
Checking the [S]tatus Bar command displays the status bar. Unchecking the command hides the status bar.



#### 7.4.4 [Help] menu

Clicking the [Help] menu displays the following pull-down menu:

Figure 50: [Help] Menu



##### (1) [About FPL] command

The [About FPL] command opens the program entry window as shown below and indicates the version.

Clicking [OK] terminates the display.

Figure 51: About FPL Window



## 7.5 Programmer Parameter Window

This window displays the settings of the programming parameters.

Figure 52: Programmer Parameter Window

The screenshot shows a window titled "Programmer Parameter Window" with four distinct sections, each with a title bar on the right side:

- Device:** Contains fields for Name, CPU Version, Firm Version, ExtCode, and Vendor.
- Parameter file:** Contains fields for Name, Format, Version, and Processor Ver.:
- Load file:** Contains fields for Name, Date, Chksum, and Area.
- Connection to device:** Contains fields for Port, Speed, Vdd, Freq., and Multiply.

[Device]

Updated after communication with the target device to display information about the target device.

[Parameter file]

Updated after [Setup] command execution to display information about a read parameter file.

[Load file]

Updated after [Load] command execution to select information about a selected program file.

[Connection to device]

Updated after [Setup] command execution to display information about the connection with the target device.

## 8. How to use FPL FLASH programming software

This chapter explains the basic operations of the FPL GUI for programming the *EB-V850ES/HG2-EE* board. This chapter covers how to start the system, execute the EPV command, and program the target V850ES/HG2 device.

The conditions of the series of operations described in this chapter are as follows:

### Hardware configuration of *EB-V850ES/HG2-EE*:

Board : *EB-V850ES/HG2-EE*  
CPU : V850ES/HG2  
Target device :  $\mu$ PD70F3707  
Clock : 5 MHz  
Voltage level : 5 V

### Software configuration of FPL:

Parameter file: 70F3707.PRM  
Clock setting : 5 MHz Multiplied by 4  
Port : COM3 (38400 bps)  
Operation mode: Chip  
Write HEX : CountdownTimer.hex  
Option setting : Blank check before Erase

#### (1) Installing the FPL GUI software

Install the FPL GUI software on the host machine you are using, by referring to **CHAPTER 6 SOFTWARE INSTALLATION** (if the software has not been installed yet).

#### (2) Installing the driver

Install the USB driver on the host machine you are using, by referring to **CHAPTER 6 SOFTWARE INSTALLATION** (if the driver has not been installed yet).

#### (3) Installing the parameter file

The parameter file for the V850ES/HG2 device is installed automatically during installation of FPL GUI, folder <FPL install-path>\PRM. Nevertheless, newest version of parameter file for the  $\mu$ PD70F3707 device can be downloaded from the NEC Electronics Web site.

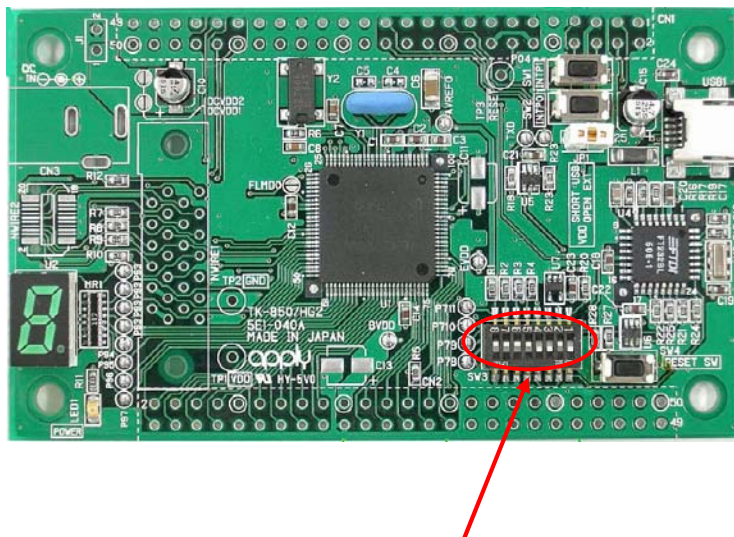
Download the parameter file for the PG-FP4 from the following NEC Electronics Web site:

<http://www.eu.necel.com/updates>

Copy the parameter file downloaded from the NEC Electronics Web site into sub-directory <FPL.EXE-install-path>\PRM created during GUI software setup (refer to **CHAPTER 6 SOFTWARE INSTALLATION**)..

## (4) Connecting and starting

<1> Set the *EB-V850ES/HG2-EE* board to the FLASH programming mode by configuring SW3 as following:

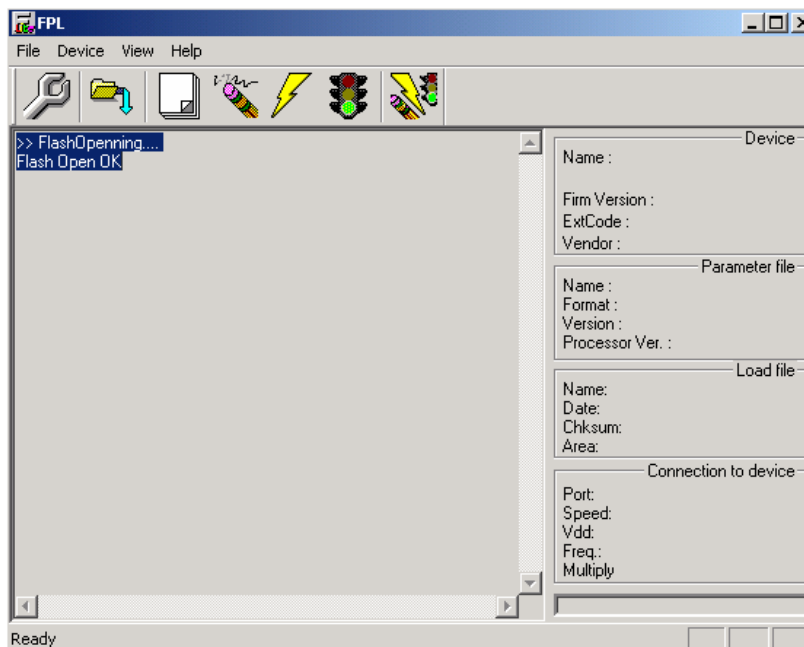


SW3	Configuration
Bit 1	ON
Bit 2	OFF
Bit 3	ON
Bit 4	ON

<2> <Plug and Play> Connect the *EB-V850ES/HG2-EE* board with the host machine via the USB cable. If the connection was already done, press the reset button SW4 to release the FLASH programming mode.

<3> Start the FPL GUI.

Figure 53: GUI Software Startup Screen

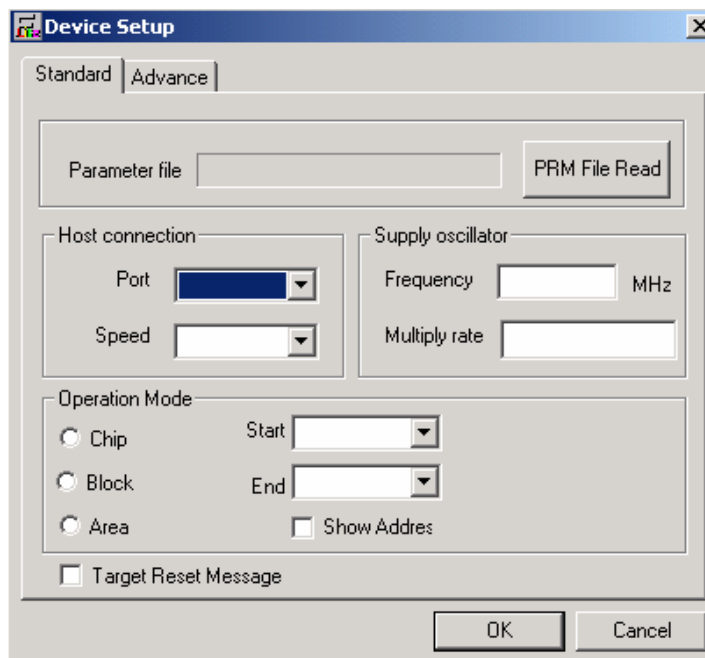


**(5) Setting the programming environment**

<1> Select [Device] → [Setup] from the menu bar.

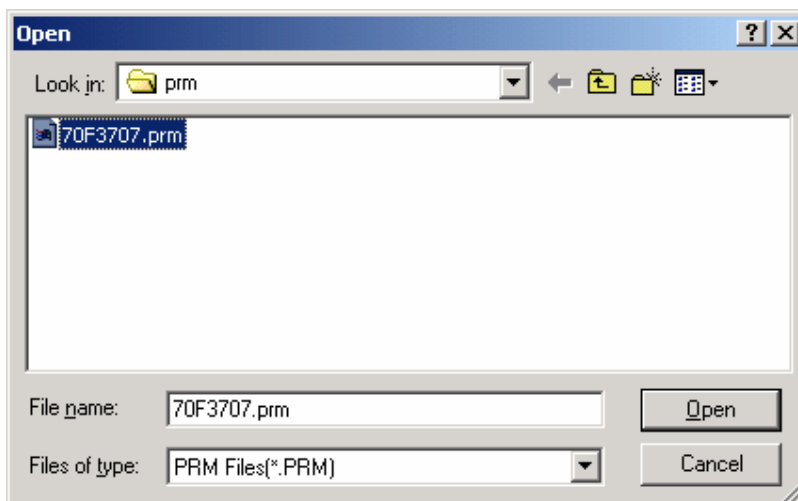
<2> The Standard dialog box for device setup is activated.

Figure 54: <Standard Device Setup> Dialog Box



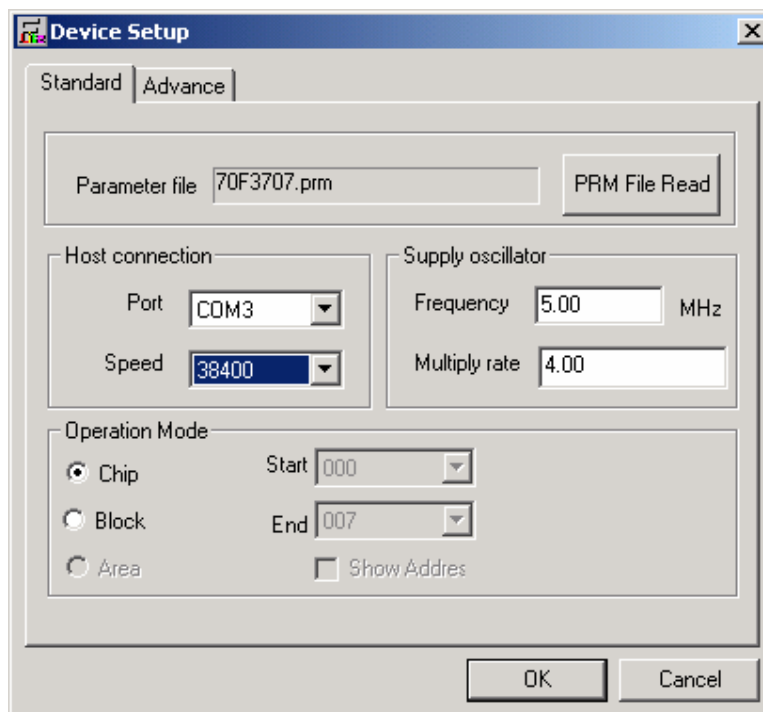
- <3> Click **PRM File Read** to open the parameter file selection window.  
Select the parameter file "70F3707.prm" then click **Open**.

Figure 55: Parameter File Selection



- <4> From the Port list box, select the communication port that matches the host machine being used. Select the communication speed of the Host connection.

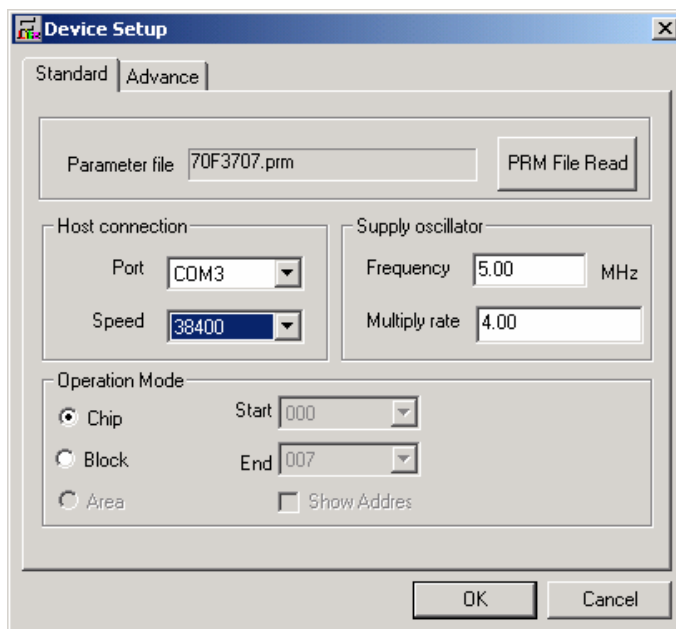
Figure 56: Port Selection



Remark Selectable ports can be checked using Device Manager. For details, refer to **CHAPTER 6.5 Confirmation of USB Driver Installation**.

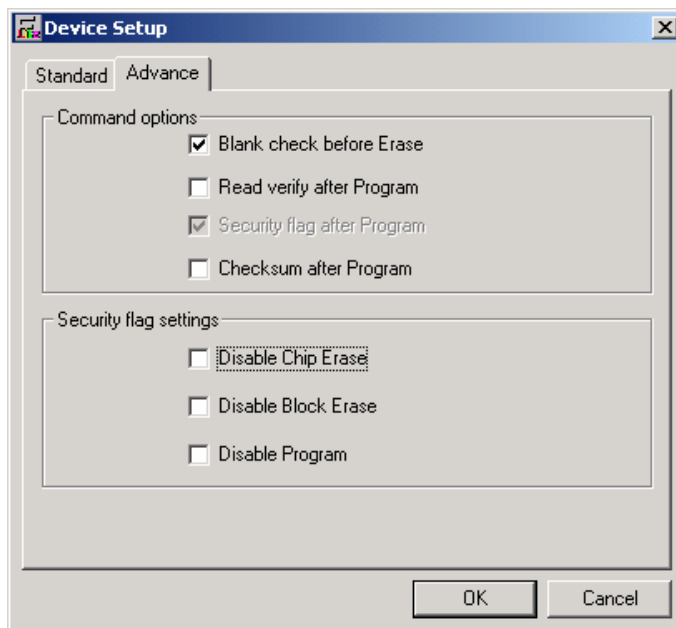
<5> Set "Supply oscillator" according to the specifications of the *EB-V850ES/HG2-EE* board, "Frequency = 5.00 MHz" and "Multiply rate = 4.00". In "Operation Mode", please specify the "Chip" mode. The following figure shows the recommended settings:

Figure 57: <Standard Device Setup> Dialog Box after Setting



<6> Switch to the Advance dialog box.

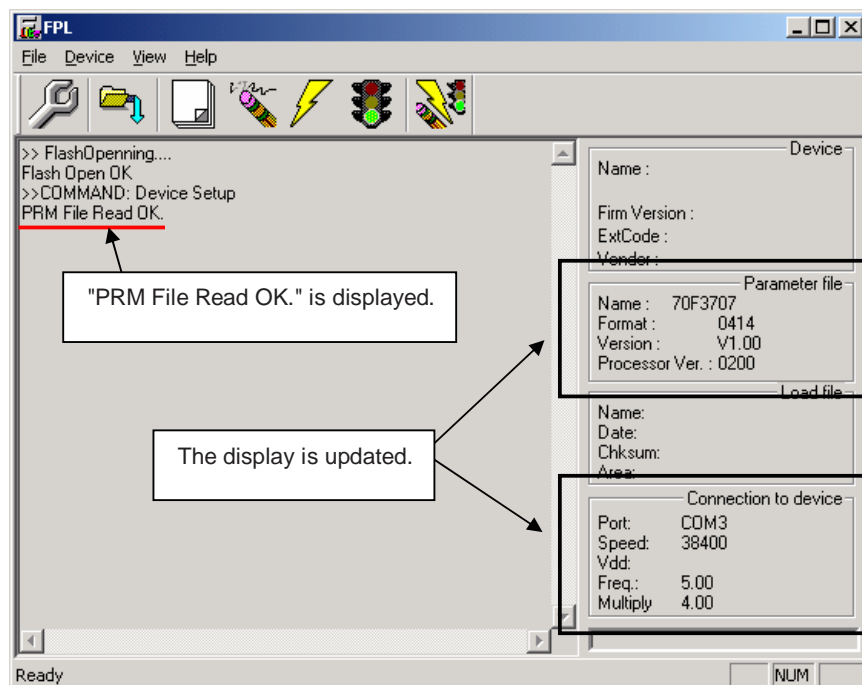
Figure 58: <Advance Device Setup> Dialog Box



<Command options>  
Blank check before Erase : Checked

- <7> Click the **OK** button. The GUI software sets the parameters.  
When the settings have been completed, the following screen is displayed:

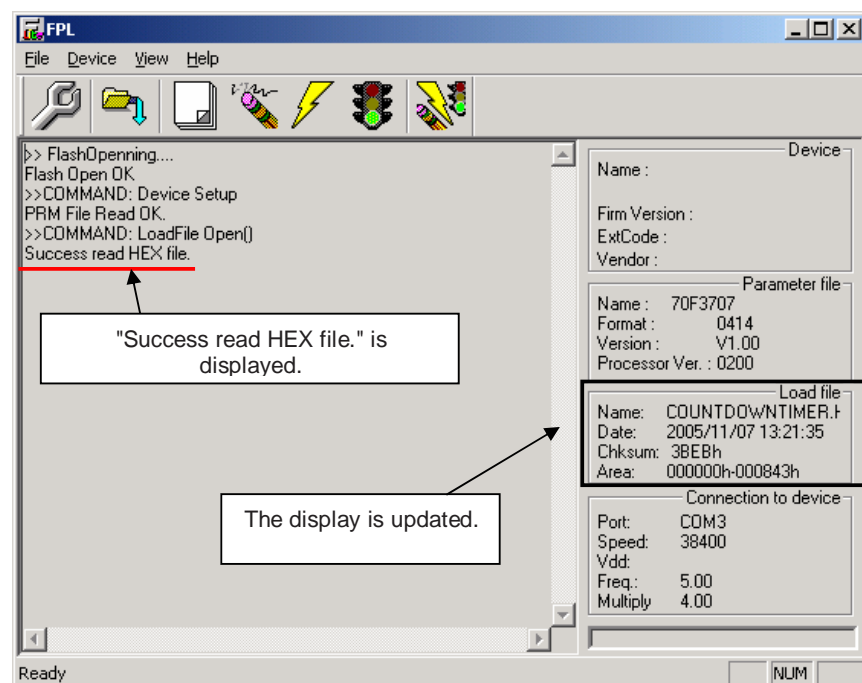
Figure 59: Completion of Parameter Setting



## (6) Selecting a user program

- <1> Select [File] → [Load].  
<2> Select a program file to be written to the target device, then click **Open**.

Figure 60: After Downloading



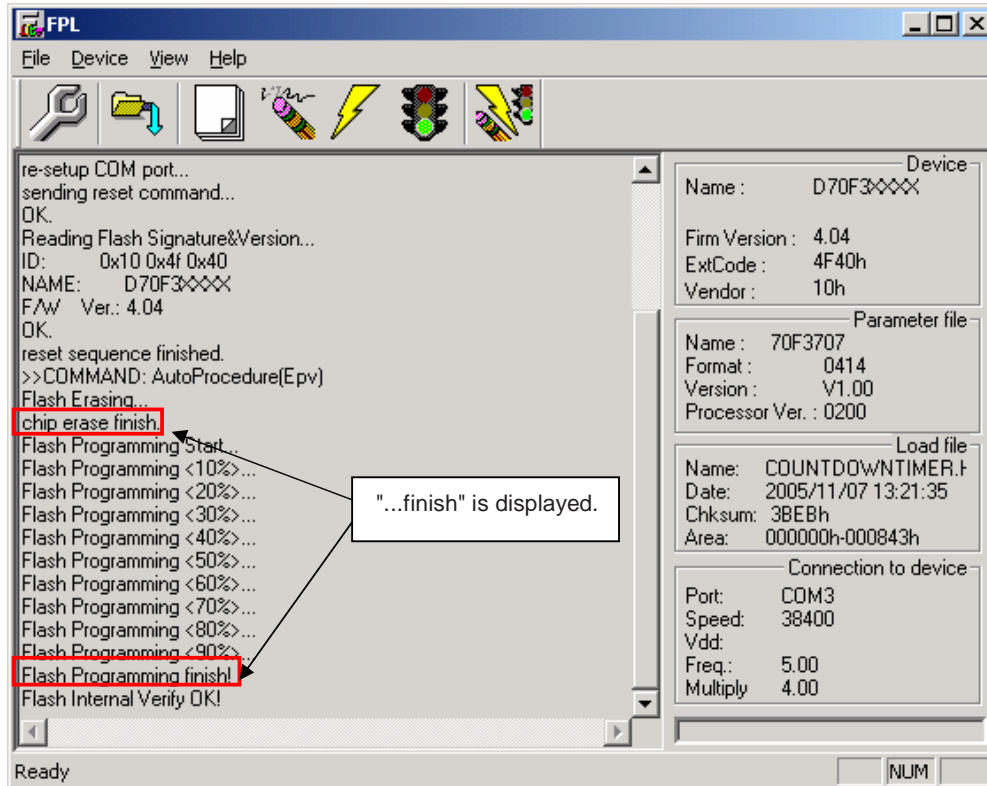


**(7) [Autoprocedure(EPV)] command execution**

Select [Device] → [Autoprocedure(EPV)] from the menu bar.

When the [Autoprocedure(EPV)] command is executed, Blank Check → Erase → Program and FLASH Internal Verify are executed sequentially for the  $\mu$ PD70F3707 device.

Figure 61: After EPV Execution

**(8) Terminating the GUI**

Select [File] → [Quit] to terminate the GUI software. All settings executed so far are saved in the FPL.INI file, so that those settings can be reused when the GUI software is restarted.

**(9) Execute “CountDownTimer” application**

Set the *EB-V850ES/HG2-EE* board to the normal operation mode by switching SW3, Bits 1-4, to OFF. < Plug and Play > the *EB-V850ES/HG2-EE* board to start in normal operation mode or press the reset button SW4 to release the normal operation mode.

**(10) Restarting the GUI**

When the system is restarted, the same screen as shown in Figure 59 appears.

## 9. TROUBLESHOOTING

In driver installation, recognition based on Plug and Play is disabled.

**Cause:**

The USB connector may not be inserted normally into the USB port of the personal computer.

**Action:**

Check that the USB connector is inserted fully into the USB port of the personal computer.

Alternatively, disconnect the USB connector, then insert the USB connector again after a while.

The driver file cannot be found at a specified location.

**Cause:**

The FPL FLASH programming software may not be installed correctly.

**Action:**

Install the GUI software again by referring to **CHAPTER 6 Software Installation**.

In checking by Device Manager, "USB Serial Port" or "USB High Speed Serial Converter" is not displayed. Alternatively, the "!" or "x" is prefixed.

**Cause:**

The USB connector may not be inserted normally into the USB port of the personal computer.

**Action:**

Check that the USB connector is inserted fully into the USB port of the personal computer.

Alternatively, disconnect the USB connector from the USB port, then insert the USB connector again after a while.

**Cause:**

The driver may not be installed correctly.

**Action:**

<1> When this product is connected to the personal computer, right-click the driver marked with "!" or "x".

Click **Erase** when displayed.

<2> On Device Manager, execute [Hardware Modification Scan].

<3> Install the driver again with Plug and Play.

**Cause:**

The device may not be recognized (in the case of connection with the USB hub).

**Action:**

Try the following:

- Disconnect the USB connector, then insert the USB connector again.
- Connect the USB connector to another port of the USB hub.

If the same symptom occurs, do not use the USB hub, but directly connect the connector to the USB port of the personal computer.

When this product is connected with a personal computer, the "Add New Hardware Wizard" screen is displayed.

**Cause:**

If the USB connector of this product is not inserted into the USB port used at the installation time but into another USB port, this product may be recognized as a new hardware item.

**Action:**

Install the driver by referring to **CHAPTER 6.4 USB Driver Installation**.

Communication with the *EB-V850ES/HG2-EE* board is disabled.

Cause:

The driver may not be installed correctly.

Action:

Check if "USB Serial Port" and "USB High Speed Serial Converter" are installed correctly by referring to **CHAPTER 6.4 USB Driver Installation**.

Cause:

The COM port selected via the "Port list box" within device setup menu of FPL may not be set correctly.

Action:

Set the port checked using Device Manager.

Cause:

The *EB-V850ES/HG2-EE* board is operating in normal or debugging mode.

Action:

Set the board to the FLASH programming mode.

Cause:

The PRM file selected in [Device Setup] may be incorrect.

Action:

Use the corresponding PRM file that matches the target device. For information about the PRM file, refer to **CHAPTER 7 FPL FLASH programming software**.

Cause:

The setting of "Supply oscillator" in [Device Setup] may be incorrect.

Action:

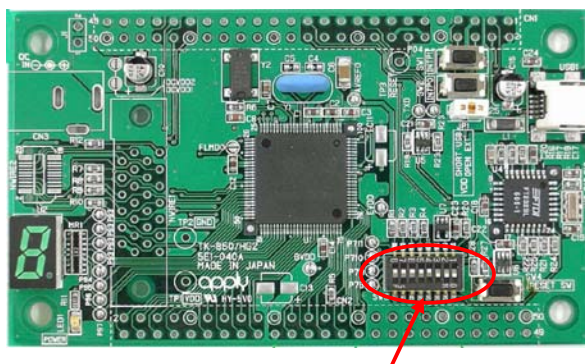
Make a correct setting according to the specifications of the target device.

### 10. On-Board debugging

Before using the On-Board debug function of the *EB-V850ES/HG2-EE* board together with the IAR C-SPY debugger it is necessary to install the USB driver first. The *EB-V850ES/HG2-EE* starterkit uses a monitor program for debugging purpose. The communication between the starterkit and the IAR C-SPY debugger - that is running on the personal computer - is done via the standard UART / USB connection. The monitor program is automatically downloaded to the starterkit in that case when the V850ES/HG2 internal FLASH memory was erased by the user i.e. by using the FPL. Therefore the user has not to take care about the monitor.

For communication interface the build-in UARTA0 of the V850ES/HG2 device is used by the monitor. Consequently it can not be used by the user application.

To set the *EB-V850ES/HG2-EE starterkit* to the On-Board debug mode configure SW3 as following:



SW3	Configuration
Bit 1	ON
Bit 2	ON
Bit 3	ON
Bit 4	OFF

## 10.1 Monitor resources

The debugging feature of the *EB-V850ES/HG2-EE* starterkit has been realized by a monitor program that is running on the V850ES/HG2 device. Therefore, the following resources are reserved by monitor and can not be used by a user program.

### 10.1.1 UARTA0

The UARTA0 of the V850ES/HG2 device is reserved for the monitor program and can not be used by a user program.

Device	UART for Debugging	Interrupt control flag	Terminal used
V850ES/HG2 ( $\mu$ PD70F3707)	UARTA0	UAORMK	P30 / TXDA0 P31 / RXDA0

Additionally, please note the following points:

- Do not change the control registers of UARTA0.
- Do not change or disable the interrupt control / mask flags of UARTA0.
- Do not change the port mode or port mode control registers for port bits P30 and P31.
- Debugging functions like forcible break (debugger stop command) do not operate normally in the following states where the clock supply to UARTA0 is disabled:
  - IDLE mode
  - STOP mode
  - Main oscillation (fx) is stopped.

### 10.1.2 Interrupt vectors

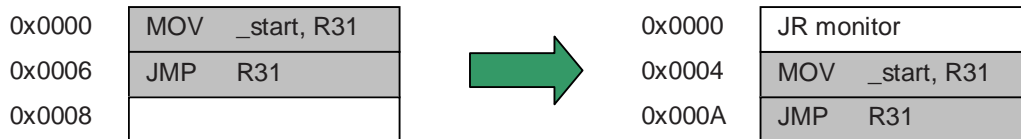
The following interrupt vectors are used by the monitor program and can not be used by a user program.

Device	Interrupt vector address	Function
V850ES/HG2 ( $\mu$ PD70F3707)	0x0060 – 0x0063	DBTRAP debug interrupt vector
	0x0270 – 0x0273	UARTA0 receive interrupt vector

### 10.1.3 Reset vector

When a user program is downloaded by using the IAR C-SPY debugger, the reset vector (address 0x0000) of the user program is replaced by the one of monitor program. The debugger moves the reset vector of the user program automatically to address 0x0004. The correction of the relative jump address is also done automatically by the debugger.

#### Example:



### 10.1.4 Memory area

The monitor program is located in the highest FLASH block of the V850ES/HG2 device. Only 2 kByte of memory are allocated by the monitor program.

Device	Address range	Function
V850ES/HG2 ( $\mu$ PD70F3707)	0x0003F800 - 0x0003FFFF	Reserved for monitor program

Moreover, the monitor reserves 36 bytes of the global stack area by halting the user program, caused by a forcible break (debugger stop command) or a software breakpoint.

### 10.1.5 Clock operation

After releasing a reset, the monitor program sets the operation clock of the CPU to the maximum speed of 20 MHz. The monitor program switches also to the maximum CPU speed of 20 MHz when releasing a forcible break (debugger stop command) or when the user program execution is stopped caused by a software breakpoint. After the user program execution is restarted (debugger go command) the monitor restores the previous CPU operation clock setting.

Note: Do not change the frequency of the external oscillator connected to the X1 and X2 pins. The baud rate calculation for UARTA0 is based on a 5 MHz input frequency, otherwise no communication to the *EB-V850ES/HG2-EE* starterkit can be established.

### 10.1.6 Other limitations

The watchdog timer 1 and 2 can not be used. Please be sure to set the option bytes of the V850ES/HG2 device accordingly to allow the watchdog timer disable.

The forcible break (debugger stop command) can not be used when the global interrupts were disabled by the user program (DI instruction).

## 10.2 IAR sample session

When everything is set up correctly the IAR Embedded Workbench can be started. To do so, start the Embedded Workbench from Windows “Start” menu > “Programs” > folder “IAR Systems” > “IAR Embedded Workbench Kickstart for V850”. The following screen appears:

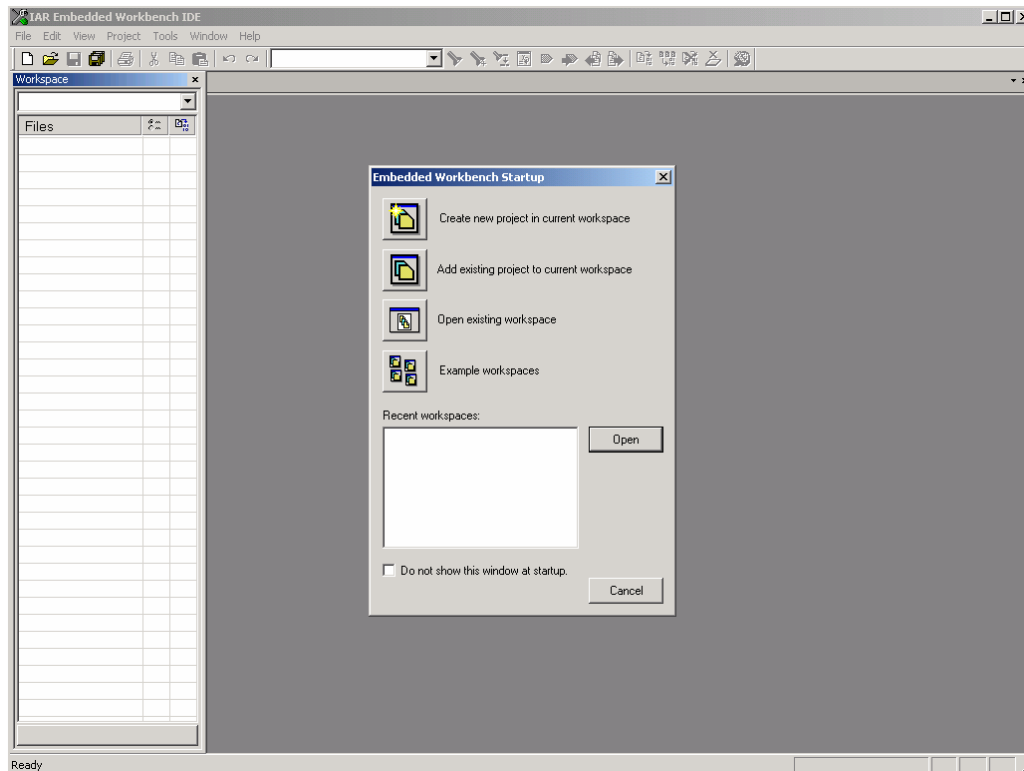


Figure 62: IAR Embedded Workbench

Now select the option “Open exiting workspace” from the “File” menu and locate the sample project. Open the file “EB\_V850ESHG2\_EE.eww”. This is the workspace file that contains general information about the demonstration projects and settings.

After the demo workspace has been opened the projects contained in the workspace are displayed. Now click on the little “+” sign next to the “Reaction Time” project to show files that were part of the project. The screen should now look similar to this:

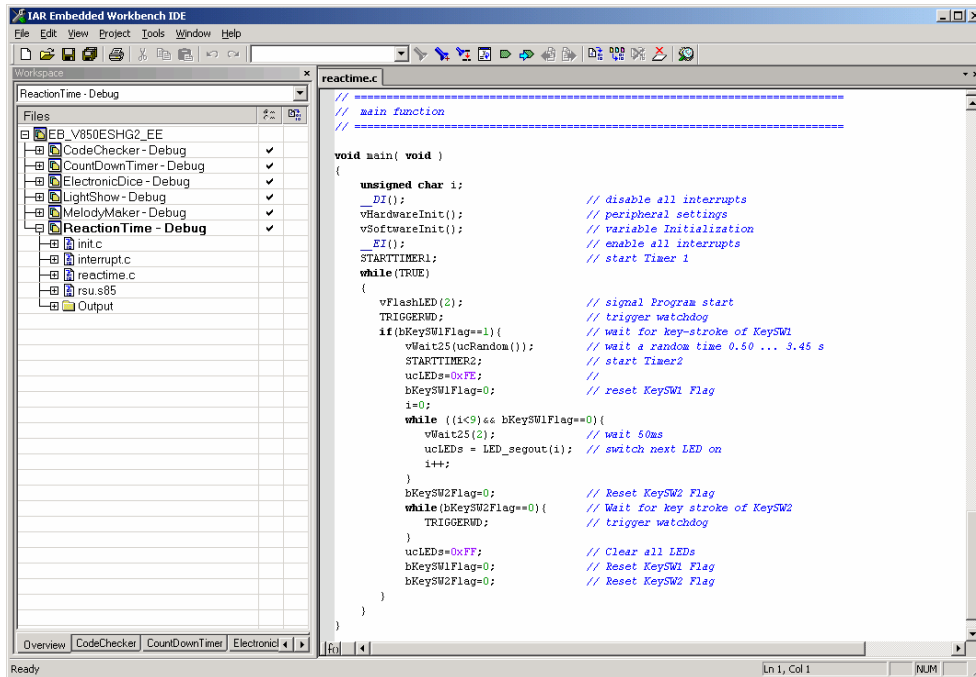


Figure 63: IAR project workspace

As a next step check some settings of the IAR Embedded Workbench that have to be made for correct operation and usage of the On-Board debug function of the EB-V850ES/HG2-EE board. First highlight the upper folder called “Reaction Time – Debug” in the workspace window. Then select “Project” > “Options” from the pull-down menus. Next select the category “Debugger”. Make sure that the driver is set to “TK-V850” in order to use the On-Board debug function of the EB-V850ES/HG2-EE board. The device description file must be set to “io70f3707.ddf” according to the V850ES/HG2 device.

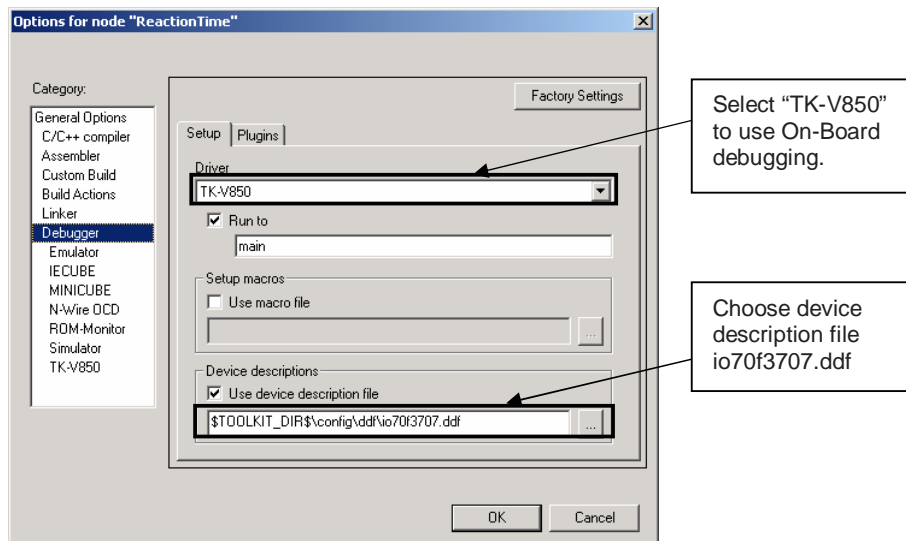


Figure 64: IAR debugger options 1/2



Before using the On-Board debug function it is necessary to set the corresponding USB serial COM port of the host computer. To set the COM port, please select the category “TK-V850” and choose the corresponding serial port.

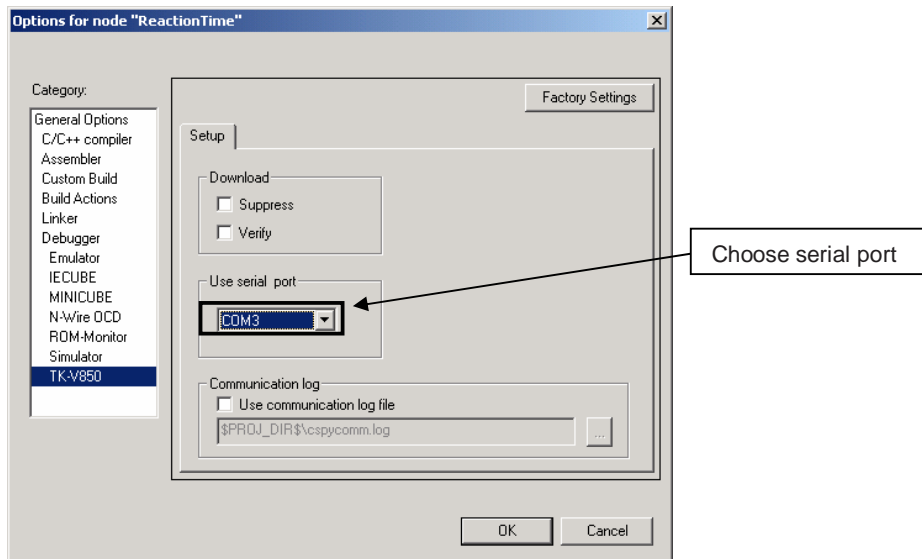


Figure 65: IAR debugger options 2/2

Next the correct linker settings of the demo project will be checked. This can be done in the “Linker” category as shown below. Select the “Config” tab and check that the linker command file “DF3707.XCL” is selected. This file is used by the linker and contains information on where to place the different sections of code and data that may be used within the demo project:

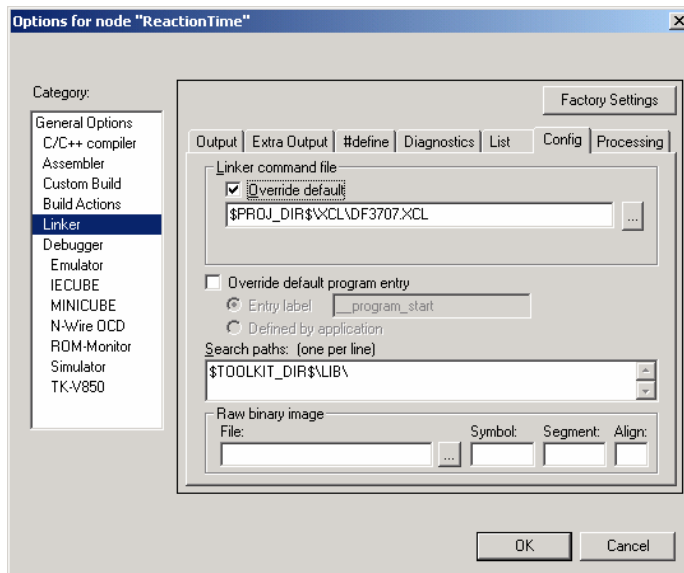



Figure 66: IAR Linker options

Now after everything has been setup correctly it's time to compile and link the demonstration project. Close the Options menu and select "Rebuild All" from the "Project" menu. If the project is compiled and linked without errors or warnings it can now be downloaded to the *EB-V850ES/HG2-EE* board and debugged.

To start the IAR C-SPY debugger select the option "Debug" from the "Project" menu or press the (  ) "Debugger" button. In the next step the TK-V850 Emulator has to be configured before downloading a new application. Press the OK button to enter the hardware setup menu. Set the configuration as show in the figure below and start the download by pressing the OK button.

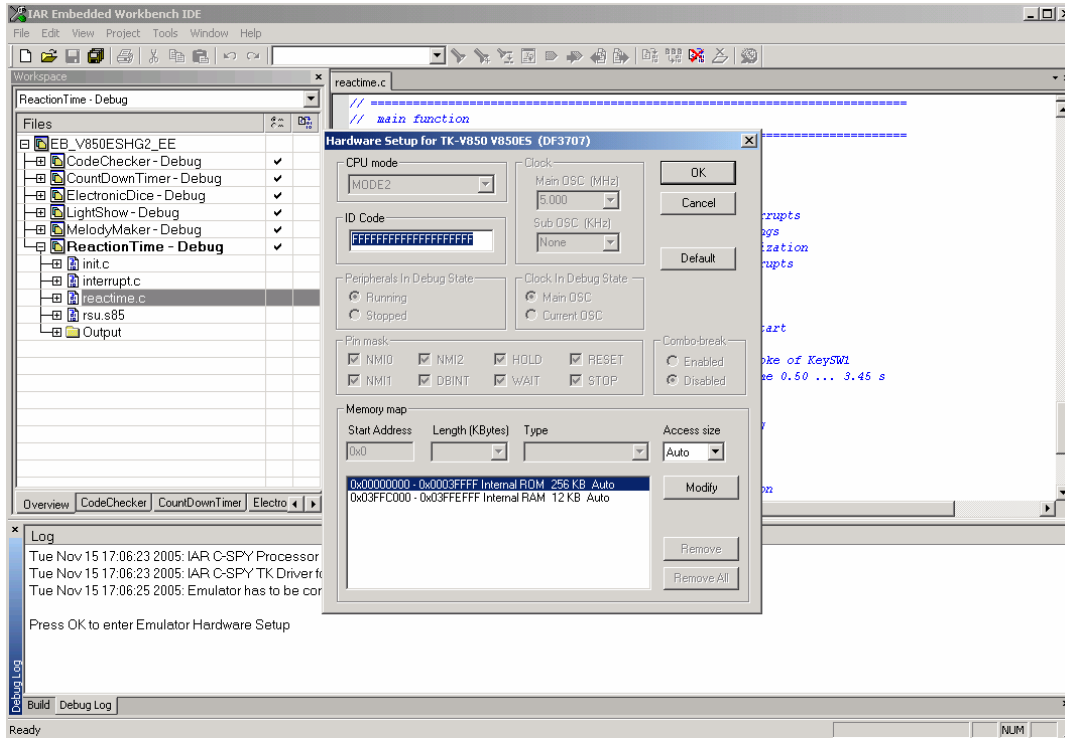


Figure 67: TK-V850 hardware setup menu

Now the debugger is started and the demo project is downloaded to the *EB-V850ES/HG2-EE* board. In other words, the FLASH memory of the V850ES/HG2 device is reprogrammed with the user application. The progress of downloading is indicated by blue dots in the TK-V850 Emulator window.

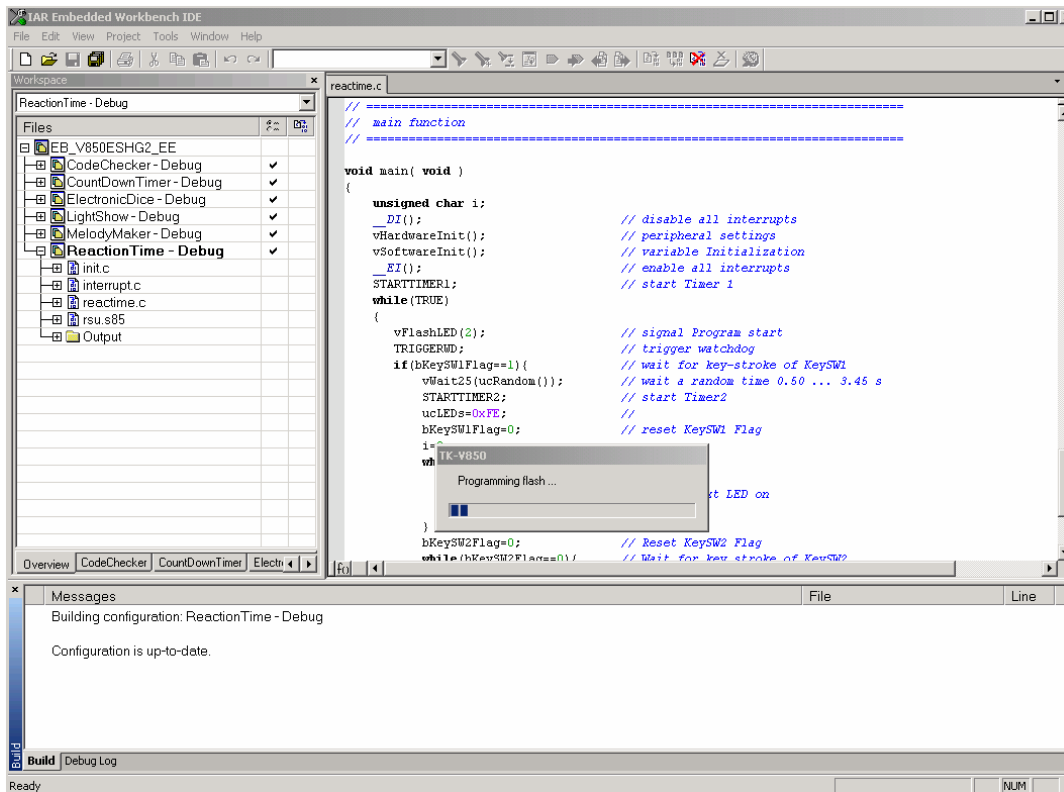


Figure 68: IAR project download

After the download was completed all debug features of IAR C-SPY debugger are available, i.e. Single Stepping (Step Over-/In-/Out), Go, Stop, Breakpoints, Register / Memory view etc.

To get more details on the debugger configuration and capabilities please refer to the “V850 IAR Embedded Workbench IDE User Guide” of the IAR installation.

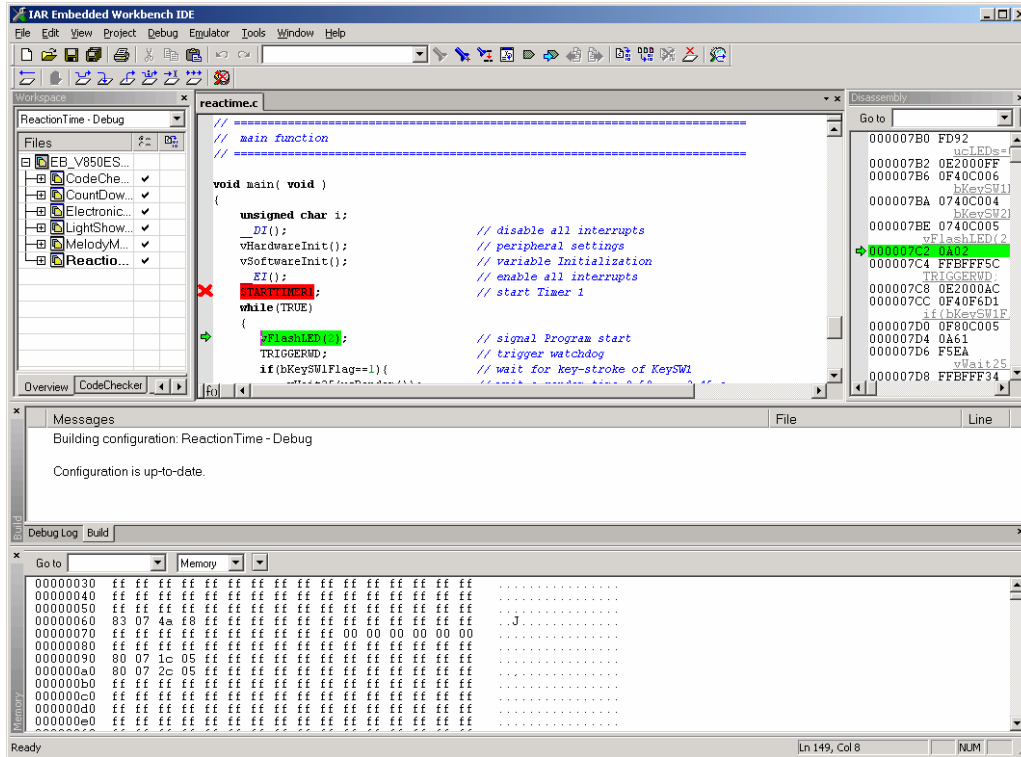


Figure 69: IAR C-SPY debugger

## 11. Sample programs

### 11.1 General Introduction

Each of the sample programs is located in a single directory, which will be called main-directory of the sample. This main directory of each sample contains the complete project inclusive all output files of the development tool. The workspace file “**EB\_V850ESHG2\_EE.eww**” is located on top of the sample program directories. All sample programs use the same directory structure:

















 Count Down Timer	V850ES/HG2 project and output files
 Debug	debug output files for IAR C-SPY debugger
 inc	C header files
 Release	release output files, i.e. Intel HEX file
 settings	configuration files, IAR Embedded Workbench
 source	C source files
 xcl	Linker control file
 CountdownTimer.dep	dependency information file, IAR Embedded Workbench
 CountdownTimer.ewd	project setting file, IAR C-SPY debugger
 CountdownTimer.ewp	project file, IAR Embedded Workbench
 Electronic Dice	V850ES/HG2 project and output files
 Entrance Code Checker	V850ES/HG2 project and output files
 Lightshow	V850ES/HG2 project and output files
 Melody Maker	V850ES/HG2 project and output files
 Reaction Time Measurement	V850ES/HG2 project and output files
 EB_V850ESHG2_EE.eww	workspace file, IAR Embedded Workbench V850

Table 18: Example directory structure

The main directory contains only the project files for the IAR Systems Embedded Workbench. All source files are located in the directory `/source` and the `/inc` directory contains the header files. The `/xcl` directory contains the linker control file of the V850ES/HG2 device. Each sample project uses two targets. One target is the “Debug” (directory `/Debug`) that holds all information for debugging purpose and the other one the “Release” target (directory `/Release`) contains the programmable file, i.e. the Intel HEX file, for programming the V850ES/HG2 internal FLASH memory by using the FPL software.

All output files of the development tools for the corresponding target are generated in the directories `/Debug` and `/Release`.

For details of using the IAR Embedded Workbench and the IAR C-SPY debugger please refer to the “V850 IAR Embedded Workbench IDE User Guide”.

## 11.2 Count Down Timer

With this sample program the board can be used as a count down timer. After the signal for program start the program waits for the input of the counter time, which can be set by key SW2. Each key press increases the time by 60 seconds. The current time is shown by the 7 segment LED in units of minutes. A press of button SW1 starts the timer, which is shown by the flashing dot of the 7 segment LED.

After the selected time is finished, the 7 segment LED flashes for 3 minutes. Then the program goes to stand by modus. A key press during countdown time or stand-by-modus sets the program to input mode again.

Timer P1 is working in the modus 'clear and start on match between Timer P1 (TMP1) and TP1CCR0'. According to the selected operating frequency and the value of the compare register TP1CCR0 Timer P1 generates a 25ms timebase.

Used Internal Peripherals	Used External Parts	Source Modules	
Timer P1 (TMP1)	LED U2	timer.c	Main function
	Button SW1	init.c	Hardware and bit initialization
	Button SW2	interrupt.c	interrupt functions
		rsu.s85	ID code and option byte setting

## 11.3 Electronic Dice

This sample program simulates a dice. After the program-start-signal, the program waits for a press of button SW1. After an animation of a rolling dice a random number between one and six is generated and shown on the 7 segment LED.

The 'random' number is generated by a transformation of the timer value of Timer P2 to a number between one and six. Timer P2 is working at 2.5 MHz using a compare value of 80 in the modus 'clear and start on match between TMP2 and TP2CCR0'. The result is an interrupt repetition time of 31,25 KHz. The Timer P1 is working in the same modus to generate a 25ms timebase.

Used Internal Peripherals	Used External Parts	Source Modules	
Timer P0 (TMP0)	LED U2	dice.c	main function
Timer P1 (TMP1)	Button SW1	init.c	Hardware and Bit initialization
Timer P2 (TMP2)		interrupt.c	interrupt functions
		rsu.s85	ID code and option byte setting

#### 11.4 Entrance code checker

This sample program waits for a sequence of five keystrokes. If the input sequence matches the predefined sequence, the 7 segment LED displays "O" and the port P4.1 is switched ON for 5 seconds. Otherwise, the 7 segment LED flashes "F" five times. Then the program waits for a new input sequence. The code sequence is stored in the array ucCode. The default sequence is Button SW1 - Button SW1 – Button SW2 - Button SW1 – Button SW1. During input of the entrance code the 7 segment LED shows the accepted key press.

The Timer P1 (TMP1) is working in the modus 'clear and start on match between TMP1 and TP1CCR0'. According to the selected operating frequency and the value of the compare register TP1CCR0, a 25ms timebase is generated.

Used Internal Peripherals	Used External Parts	Source Modules	
Timer P1 (TMP1)	LED U2	codechk.c	Main function
	Button SW1	init.c	Hardware and bit initialization
	Button SW2	interrupt.c	interrupt functions
		rsu.s85	ID code and option byte setting

#### 11.5 Lightshow

This sample programs plays one of five predefined lightshows. After the program-start-signal, the program plays the first lightshow. By pressing button SW1 the next show is selected. Button SW2 selects the previous show.

Timer P1 (TMP1) is working in the modus 'clear and start on match between TMP1 and TP1CCR0'. According to the selected operating frequency and the value of the compare register CCR0 Timer P2 generates a 25ms timebase.

Used Internal Peripherals	Used External Parts	Source Modules	
Timer P0 (TMP0)	LED U2	lightshow.c	Main function
Timer P1 (TMP1)	Button SW1	init.c	Hardware and bit initialization
	Button SW2	interrupt.c	Interrupt functions
		sequences.c	Lightshow sequence definitions
		rsu.s85	ID code and option byte setting

### 11.6 Melody maker

This sample programs plays one of eight predefined melodies using an external piezo buzzer. By pressing button SW1 the next melody is selected. Button SW2 selects the previous melody. Every melody is completed before the next melody starts.

**Note:** The external buzzer must not exceed the limit of 10 mA current consumption. It must be connected between the port pin P4.1 and  $V_{CC}$ .

Timer P1 (TMP1) is working in the modus 'clear and start on match between Timer P1 (TMP1) and TP1CCR0'. According to the selected operating frequency and the value of the compare register CCR0 Timer P1 generates a 27.5ms timebase.

Used Internal Peripherals	Used External Parts	Source Modules	
Timer P0 (TMP0)	LED U2	melody.c	Main function
Timer P1 (TMP1)	Button SW1	init.c	Hardware and bit initialization
	Button SW2	interrupt.c	interrupt functions
		rsu.s85	ID code and option byte setting

### 11.7 Reaction time measurement

This sample program demonstrates a reaction time measurement. After a press of button SW1 the application waits for a random time between 0.50 and 3.45 seconds. Then the 7 segment LED is switched on and measurement starts. Until the next keystrokes of button SW1 every 50 ms the counter value is incremented and the actual count value is displayed by the 7 segment LED. Pressing button SW2 starts a new measuring cycle.

Timer P3 is working at 2.5 MHz using a compare value of 80 in the modus 'clear and start on match between TMP2 and TP2CCR0'. The result is an interrupt repetition time of 31.25 kHz. Timer P2 is working in the same modus to generate a 25ms timebase.

Used Internal Peripherals	Used External Parts	Source Modules	
Timer P0 (TMP0)	LED U2	reactime.c	Main function
Timer P1 (TMP1)	Button SW1	init.c	Hardware and bit initialization
Timer P3 (TMP2)	Button SW2	interrupt.c	Interrupt functions
		rsu.s85	ID code and option byte setting



12. Cables

12.1 USB interface cable (Mini-B type)

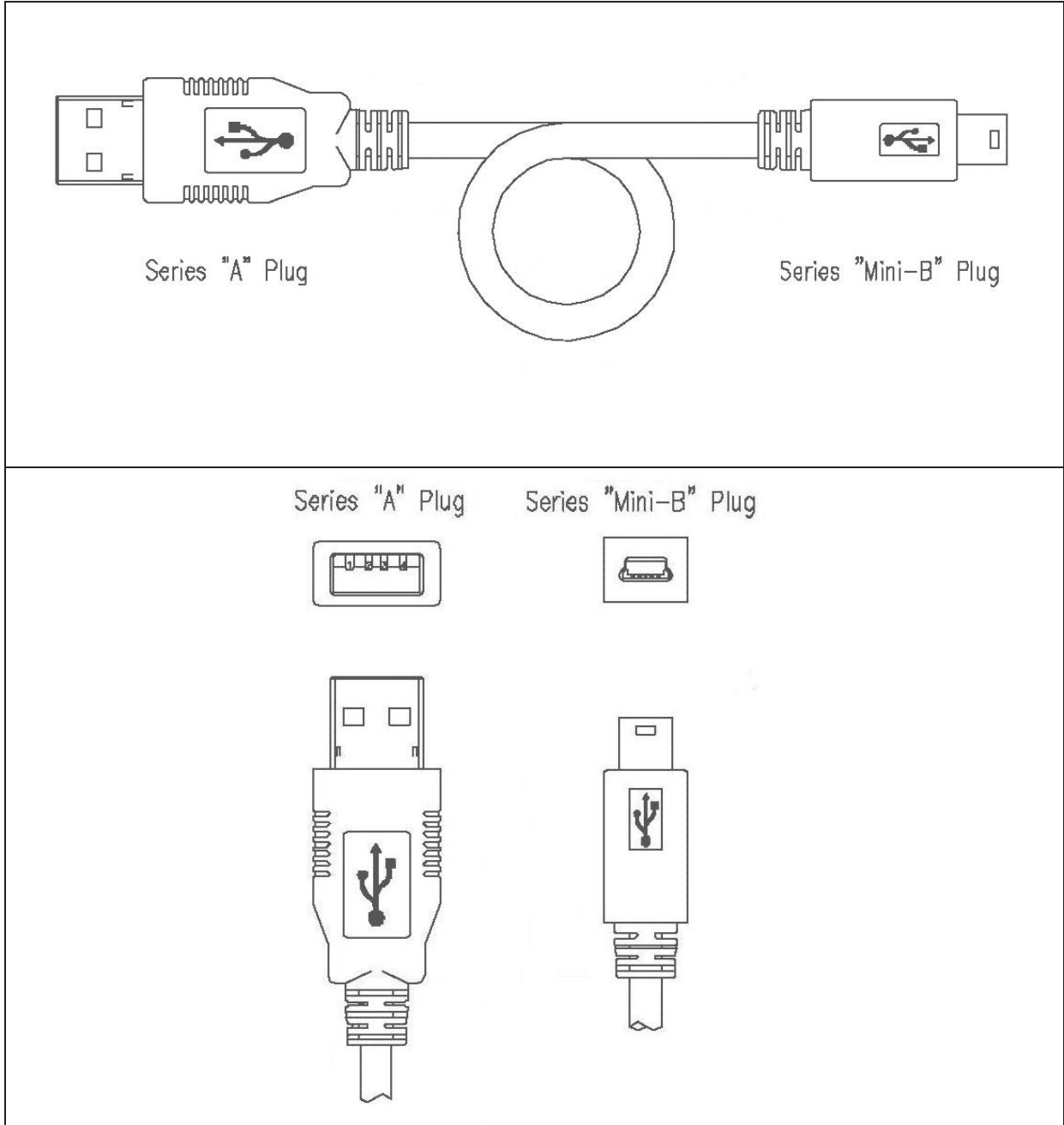


Figure 70: USB interface cable (Mini-B type)

13. Schematics

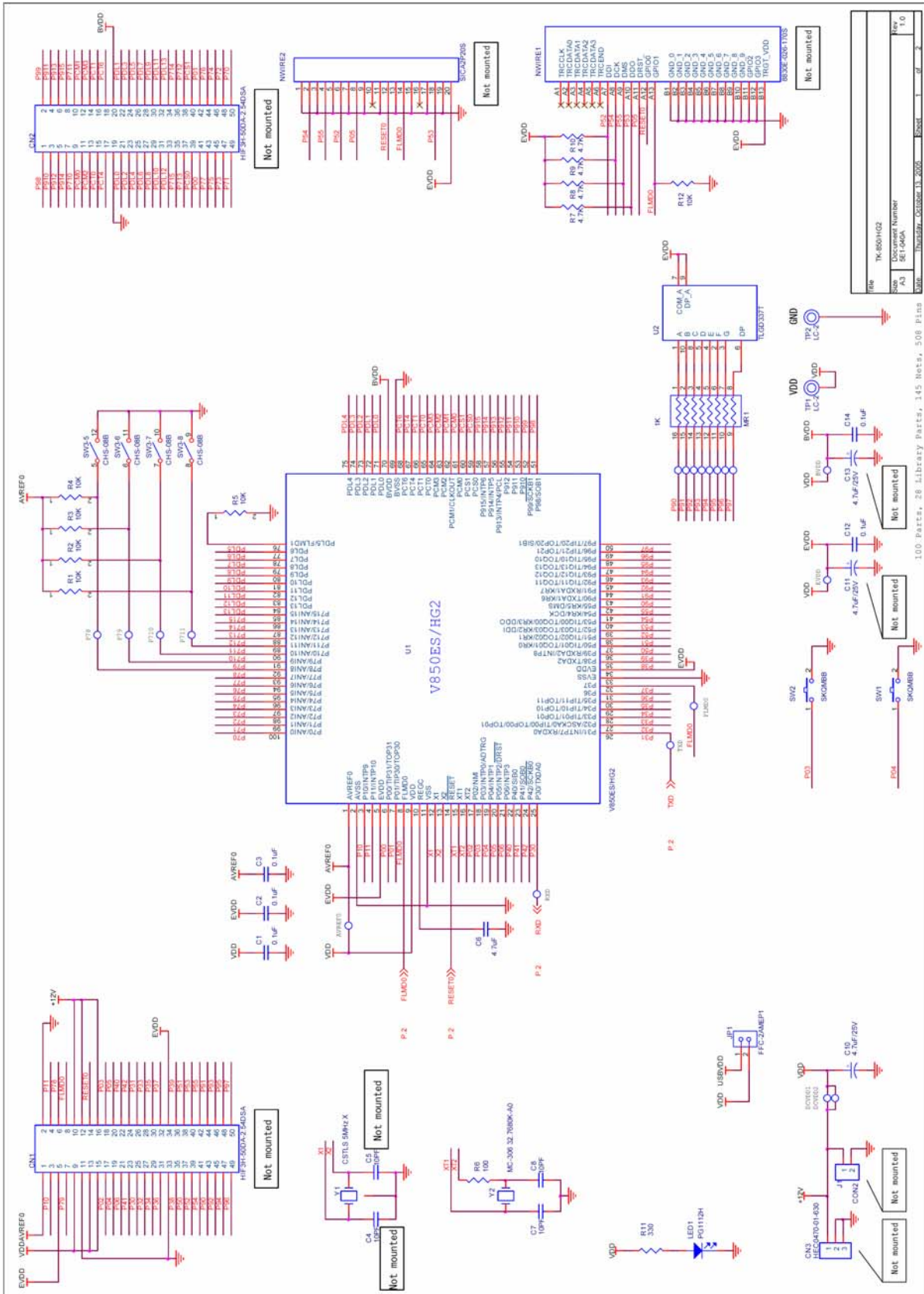


Figure 71: EB-V850ES/HG2-EE board schematics 1/2

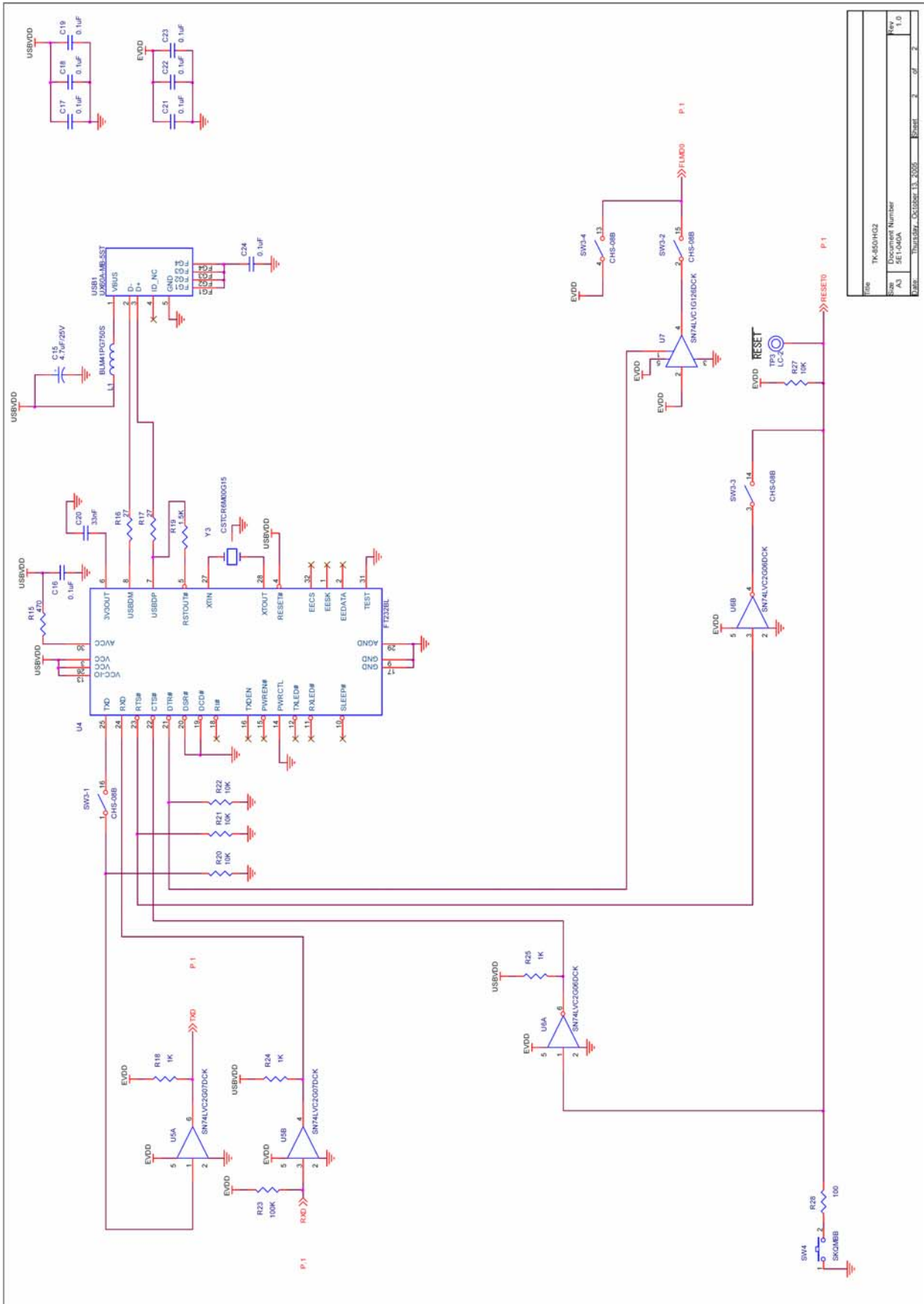


Figure 72: EB-V850ES/HG2-EE board schematics 2/2

[memo]