

# Code Generator Tool

User's Manual: RX API Reference

Target Device  
RX Family

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# How to Use This Manual

Readers	The target readers of this manual are the application system engineers who use the Code Generator and need to understand its function.												
Purpose	The purpose of this manual is to explain the user for understanding and using the Code Generator functions. We aim to help their system development including their hardware and software.												
Organization	This manual can be broadly divided into the following units. <a href="#">1.GENERAL</a> <a href="#">2.OUTPUT FILES</a> <a href="#">3.API FUNCITONS</a>												
How to Read This Manual	It is assumed that the readers of this manual have general knowledge of electricity, logic circuits, and microcontrollers.												
Conventions	<table><tr><td>Deata significance:</td><td>Higher digits on the left and lower digits on the right</td></tr><tr><td>Active low representation:</td><td><math>\overline{\text{XXX}}</math> (overscore over pin or signal name)</td></tr><tr><td>Note:</td><td>Footnote for item marked with Note in the text</td></tr><tr><td>Caution:</td><td>Information requiring particular attention</td></tr><tr><td>Remark:</td><td>Supplementary information</td></tr><tr><td>Numeric representation:</td><td>Decimal ... XXXX Hexadecimal ... 0xXXXX</td></tr></table>	Deata significance:	Higher digits on the left and lower digits on the right	Active low representation:	$\overline{\text{XXX}}$ (overscore over pin or signal name)	Note:	Footnote for item marked with Note in the text	Caution:	Information requiring particular attention	Remark:	Supplementary information	Numeric representation:	Decimal ... XXXX Hexadecimal ... 0xXXXX
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## 1. GENERAL

Code Generator Tool is a software tool that automatically generates device drivers.

This manual explains about.

This manual gives Output file and API functions.

### 1.1 Overview

Code Generator tool enables you to output the pin assignment of the microcontroller (device pin list and device top view), and the source code (device driver programs, C source files and header files) necessary to control the peripheral functions (clock generator, port functions, etc.) provided by the microcontroller by configuring various information using the GUI.

### 1.2 Features

The Code Generator tool has the following features.

- Code generating function

The Code Generator can output not only device driver programs in accordance with the information configured using the GUI, but also a build environment such as sample programs containing main functions and link directive files.

- Reporting function

The user can change default names assigned to the files output by the Code Generator and the API functions contained in the source code.

- Renaming function

The user can change default names assigned to the files output by the Code Generator and the API functions contained in the source code.

- User code protective function

The user can add user's original source code to each API function. When user generated the device driver programs again by the Code Generator, user's source code within this comment is protected.

[Comment for user source code descriptions]

```
/* Start user code. Do not edit comment generated here */
```

```
/* End user code. Do not edit comment generated here */
```

## 2. OUTPUT FILES

This appendix describes the files output by the Code Generator.

### 2.1 Description

Below is a list of output file files by the Code Generator

Table 2.1 Output File List (1/10)

Peripheral Function	File Name	API Function Name	output (*1)	
Common CCRX	r_cg_main.c	main R_MAIN_UserInit	A A	
	r_dbsct.c	-	-	
	r_cg_intprg.c	r_undefined_exception r_privileged_exception r_floatingpoint_exception r_access_exception r_nmi_exception r_brk_exception r_reserved_exception r_icu_group_n_interrupt	A A A A A A A A	
	r_cg_resetprg.c	PowerON_Reset PowerON_Reset_PC	A A	
	r_cg_sbrk.c	-	-	
	r_cg_vecttbl.c	-	-	
	r_cg_sbrk.h	-	-	
	r_cg_stackscct.h	-	-	
	r_cg_vect.h	-	-	
	r_cg_hardware_setup.c	HardwareSetup R_Systeminit	A A	
	r_cg_macrodriver.h	-	-	
	r_cg_userdefine.h	-	-	
	Common IAR(ICCRX)	r_cg_main.c	main R_MAIN_UserInit	A A
		r_cg_intprg.c	r_brk_exception r_icu_group_n_interrupt _NMI_handler	A A A
		r_cg_systeminit.c	R_Systeminit _low_level_init	A A
r_cg_macrodriver.h		-	-	
r_cg_userdefine		-	-	

Table 2.2 Output File List (2/10)

Peripheral Function	File Name	API Function Name	output (*1)
Common GNU(GCCRX)	r_cg_main.c	main R_MAIN_UserInit	A A
	r_cg_vector_table.c	r_undefined_exception r_reserved_exception r_nmi_exception r_brk_exception r_icu_group_n_interrupt	A A A A A
	r_cg_reset_program.asm	-	-
	r_cg_interrupt_handlers.h	-	-
	r_cg_hardware_setup.c	HardwareSetup R_Systeminit	A A
	r_cg_macrodriver.h	-	-
	r_cg_userdefine.h	-	-
	Clock generation circuit	r_cg_cgc.c	R_CGC_Create R_CGC_Set_ClockMode
r_cg_cgc_user.c		R_CGC_Create_UserInit r_cgc_oscillation_stop_nmi_interrupt r_cgc_oscillation_stop_interrupt	M A A
r_cg_cgc.h		-	-
Voltage detection circuit (LVDA)		r_cg_lvd.c	R_LVDn_Create R_LVDn_Start R_LVDn_Stop
	r_cg_lvd_user.c	R_LVDn_Create_UserInit r_lvd_lvdn_interrupt	M A
	r_cg_lvd.h	-	-
	Clock frequency accuracy measurement circuit (CAC)	r_cg_cac.c	R_CAC_Create R_CAC_Start R_CAC_Stop
r_cg_cac_user.c		R_CAC_Create_UserInit r_cac_mendf_interrupt r_cac_ferrf_interrupt r_cac_ovff_interrupt	M A A A
r_cg_cac.h		-	-
Low power consumption		r_cg_lpc.c	R_LPC_Create R_LPC_AllModuleClockStop R_LPC_ChangeSleepModeReturnClock R_LPC_Sleep R_LPC_DeepSleep R_LPC_DeepSoftwareStandby R_LPC_SoftwareStandby R_LPC_ChangeOperatingPowerControl
	r_cg_lpc_user.c	R_LPC_Create_UserInit	M
	r_cg_lpc.h	-	-



Table 2.3 Output File List (3/10)

Peripheral Function	File Name	API Function Name	output (*1)
Interrupt controller (ICU)	r_cg_icu.c	R_ICU_Create	A
		R_ICU_IRQn_Start	A
		R_ICU_IRQn_Stop	A
		R_ICU_Software_Start	A
		R_ICU_Software2_Start	A
		R_ICU_Software_Stop	A
		R_ICU_Software2_Stop	A
		R_ICU_SoftwareInterrupt_Generate	A
	R_ICU_SoftwareInterrupt2_Generate	A	
r_cg_icu_user.c	R_ICU_Create_UserInit	M	
	r_icu_irqn_interrupt	A	
	r_icu_software_interrupt	A	
	r_icu_software2_interrupt	A	
r_cg_icu.h	r_icu_nmi_interrupt	A	
	-	-	
	-	-	
Buses	r_cg_bsc.c	R_BSC_Create	A
		R_BSC_Error_Monitoring_Start	A
		R_BSC_Error_Monitoring_Stop	A
		R_BSC_InitializeSDRAM	A
	r_cg_bsc_user.c	R_BSC_Create_UserInit	M
r_cg_bsc.h	r_bsc_buserr_interrupt	A	
	-	-	
DMA Controller(DMAC)	r_cg_dmac.c	R_DMAC_Create	A
		R_DMACn_Start	A
		R_DMACn_Stop	A
		R_DMACn_Set_SoftwareTrigger	A
		R_DMACn_Clear_SoftwareTrigger	A
	r_cg_dmac_user.c	r_dmac_dmacni_interrupt	A
		r_dmacn_callback_transfer_end	A
		r_dmacn_callback_transfer_escape_end	A
r_cg_dmac.h	R_DMAC_Create_UserInit	M	
	-	-	
Data transfer controller (DTC)	r_cg_dtc.c	R_DTC_Create	A
		R_DTCm_Start	A
		R_DTCm_Stop	A
	r_cg_dtc_user.c	R_DTC_Create_UserInit	M
	r_cg_dtc.h	-	-

Table 2.4 Output File List (4/10)

Peripheral Function	File Name	API Function Name	output (*1)
Event link controller (ELC)	r_cg_elc.c	R_ELC_Create R_ELC_Start R_ELC_Stop R_ELC_GenerateSoftwareEvent R_ELC_Set_PortBuffern R_ELC_Get_PortBuffern	A A A A A A
	r_cg_elc_user.c	R_ELC_Create_UserInit r_elc_elsrni_interrupt	M A
	r_cg_elc.h	-	-
I/O ports	r_cg_port.c	R_PORT_Create	A
	r_cg_port_user.c	R_PORT_Create_UserInit	M
	r_cg_port.h	-	-
Multi-function timer pulse unit 2 (MTU2)	r_cg_mtu2.c	R_MTU2_Create R_MTU2_Cn_Start R_MTU2_Cn_Stop	A A A
	r_cg_mtu2_user.c	R_MTU2_Create_UserInit r_mtu2_tgimn_interrupt r_mtu2_cj_tgimn_interrupt r_mtu2_tciun_interrupt r_mtu2_cj_tciun_interrupt r_mtu2_tciun_interrupt	M A A A A A
	r_cg_mtu2.h	-	-
Multi-function timer pulse unit 3 (MTU3)	r_cg_mtu3.c	R_MTU3_Create R_MTU3_Cn_Start R_MTU3_Cn_Stop	A A A
	r_cg_mtu3_user.c	R_MTU3_Create_UserInit r_mtu3_tgimn_interrupt r_mtu3_cj_tgimn_interrupt r_mtu3_tciun_interrupt r_mtu3_cj_tciun_interrupt r_mtu3_tciun_interrupt	M A A A A A
	r_cg_mtu3.h	-	-
Port output enable 2 (POE2)	r_cg_poe2.c	R_POE2_Create R_POE2_Start R_POE2_Stop R_POE2_Set_HiZ_MTUn R_POE2_Clear_HiZ_MTUn	A A A A A
	r_cg_poe2_user.c	R_POE2_Create_UserInit r_poe2_oein_interrupt	M A
	r_cg_poe2.h	-	-

Table 2.5 Output File List (5/10)

Peripheral Function	File Name	API Function Name	output (*1)
Port output enable 3 (POE3)	r_cg_poe3.c	R_POE3_Create R_POE3_Start R_POE3_Stop R_POE3_Set_HiZ_MTUn R_POE3_Clear_HiZ_MTUn R_POE3_Set_HiZ_GPTn R_POE3_Clear_HiZ_GPTn	A A A A A A A
	r_cg_poe3_user.c	R_POE3_Create_UserInit r_poe3_oein_interrupt	M A
	r_cg_poe3.h	-	-
General PWM timer (GPT)	r_cg_gpt.c	R_GPT_Create R_GPTn_Start R_GPTn_Stop R_GPTn_HardwareStart R_GPTn_HardwareStop	A A A A A
	r_cg_gpt_user.c	R_GPT_Create_UserInit r_gpt_gtcimn_interrupt r_gpt_gtcivn_interrupt r_gpt_gtcin_interrupt r_gpt_gdten_interrupt r_gpt_etgip_interrupt r_gpt_etgin_interrupt	M A A A A A A
	r_cg_gpt.h	-	-
16-bit timer pulse unit (TPU)	r_cg_tpu.c	R_TPU_Create R_TPUn_Start R_TPUn_Stop	A A A
	r_cg_tpu_user.c	R_TPU_Create_UserInit r_tpu_tginm_interrupt r_tpu_tcinv_interrupt r_tpu_tcinu_interrupt	M A A A
	r_cg_tpu.h	-	-
8-bit timer (TMR)	r_cg_tmr.c	R_TMR_Create R_TMRn_Start R_TMRn_Stop	A A A
	r_cg_tmr_user.c	R_TMR_Create_UserInit r_tmr_cmimn_interrupt r_tmr_ovin_interrupt	M A A
	r_cg_tmr.h	-	-
Programmable pulse generator (PPG)	r_cg_ppg.c	R_PPG_Create	A
	r_cg_ppg_user.c	R_PPG_Create_UserInit	M
	r_cg_ppg.h	-	-



Table 2.7 Output File List (7/10)

Peripheral Function	File Name	API Function Name	output (*1)
Watchdog timer (WDT)	r_cg_wdt.c	R_WDT_Create R_WDT_Restart	A A
	r_cg_wdt_user.c	R_WDT_Create_UserInit r_wdt_nmi_interrupt r_wdt_wuni_interrupt	M A A
	r_cg_wdt.h	-	-
Independent watchdog timer (IWDT)	r_cg_iwdt.c	R_IWDT_Create R_IWDT_Restart	A A
	r_cg_iwdt_user.c	R_IWDT_Create_UserInit r_iwdt_nmi_interrupt r_iwdt_iwuni_interrupt	M A A
	r_cg_iwdt.h	-	-
Serial communications interface (SCI)	r_cg_sci.c	R_SCIn_Create	A
		R_SCIn_Start	A
		R_SCIn_Stop	A
		R_SCIn_Serial_Send	A
		R_SCIn_Serial_Receive	A
		R_SCIn_Serial_Multiprocessor_Send	A
		R_SCIn_Serial_Multiprocessor_Receive	A
		R_SCIn_Serial_Send_Receive	A
		R_SCIn_SmartCard_Send	A
		R_SCIn_SmartCard_Receive	A
		R_SCIn_IIC_Master_Send	A
		R_SCIn_IIC_Master_Receive	A
		R_SCIn_SPI_Master_Send	A
		R_SCIn_SPI_Master_Send_Receive	A
		R_SCIn_SPI_Slave_Send	A
	R_SCIn_SPI_Slave_Send_Receive	A	
R_SCIn_IIC_StartCondition	A		
R_SCIn_IIC_StopCondition	A		
r_cg_sci_user.c	R_SCIn_Create_UserInit r_scin_transmitend_interrupt r_scin_transmit_interrupt r_scin_receive_interrupt r_scin_receiveerror_interrupt r_scin_callback_transmitend r_scin_callback_receiveend r_scin_callback_receiveerror	M A A A A A A A	
r_cg_sci.h	-	-	

Table 2.8 Output File List (8/10)

Peripheral Function	File Name	API Function Name	output (*1)
FIFO embedded serial communications interface (SCIFA)	r_cg_scifa.c	R_SCIFAn_Create	A
		R_SCIFAn_Start	A
		R_SCIFAn_Stop	A
		R_SCIFAn_Serial_Send	A
		R_SCIFAn_Serial_Receive	A
		R_SCIFAn_Serial_Send_Receive	A
	r_cg_scifa_user.c	R_SCIFAn_Create_UserInit	M
		r_scifan_teif_interrupt	A
		r_scifan_txif_interrupt	A
		r_scifan_rxif_interrupt	A
r_scifan_erif_interrupt		A	
r_scifan_brif_interrupt		A	
r_scifan_drif_interrupt		A	
r_scifan_callback_transmitend	A		
r_scifan_callback_receiveend	A		
r_scifan_callback_error	A		
r_cg_scifa.h	-	-	
I2C bus interface (RIIC)	r_cg_riic.c	R_RIICn_Create	A
		R_RIICn_Start	A
		R_RIICn_Stop	A
		R_RIICn_Master_Send	A
		R_RIICn_Master_Receive	A
		R_RIICn_Slave_Send	A
		R_RIICn_Slave_Receive	A
		R_RIICn_StartCondition	A
		R_RIICn_StopCondition	A
		r_cg_riic_user.c	R_RIICn_Create_UserInit
	r_riicn_error_interrupt		A
	r_riicn_receive_interrupt		A
	r_riicn_transmit_interrupt		A
	r_cg_riic.h	r_riicn_transmitend_interrupt	A
r_riicn_callback_receiveerror		A	
r_riicn_callback_transmitend		A	
r_riicn_callback_receiveend		A	
-		-	
-		-	

Table 2.9 Output File List (9/10)

Peripheral Function	File Name	API Function Name	output (*1)
Serial peripheral interface (RSPI)	r_cg_rsapi.c	R_RSPIIn_Create R_RSPIIn_Start R_RSPIIn_Stop R_RSPIIn_Send R_RSPIIn_Send_Receive	A A A A A
	r_cg_rsapi_user.c	R_RSPIIn_Create_UserInit r_rspi_receive_interrupt r_rspi_transmit_interrupt r_rspi_error_interrupt r_rspi_idle_interrupt r_rspi_callback_receiveend r_rspi_callback_error r_rspi_callback_transmitend	M A A A A A A A
	r_cg_rsapi.h	-	-
CRC calculator (CRC)	r_cg_crc.c	R_CRC_SetCRC8 R_CRC_SetCRC16 R_CRC_SetCCITT R_CRC_SetCRC32 R_CRC_SetCRC32C R_CRC_Input_Data R_CRC_Get_Result	A A A A A A A
	r_cg_crc.h	-	-
12-bit A/D converter (S12AD)	r_cg_s12ad.c	R_S12ADn_Create R_S12ADn_Start R_S12ADn_Stop R_S12ADn_Get_ValueResult R_S12ADn_Set_CompareValue	A A A A A
	r_cg_s12ad_user.c	R_S12ADn_Create_UserInit r_s12adn_interrupt r_s12adn_groupb_interrupt r_s12adn_compare_interrupt	M A A A
	r_cg_s12ad.h	-	-
D/A converter (DA)	r_cg_da.c	R_DA_Create R_DAm_Start R_DAm_Stop R_DAm_Set_ConversionValue	A A A A
	r_cg_da_user.c	R_DA_Create_UserInit	M
	r_cg_da.h	-	-

Table 2.10 Output File List (10/10)

Peripheral Function	File Name	API Function Name	output (*1)
12-bit converter (R12DA)	r_cg_r12da.c	R_R12DA_Create R_R12DAn_Start R_R12DAn_Stop R_R12DAn_Set_ConversionValue R_R12DA_Sync_Start R_R12DA_Sync_Stop	A A A A A A
	r_cg_r12da_user.c	R_R12DA_Create_UserInit	M
	r_cg_r12da.h	-	-
Comparator B (CMPB)	r_cg_cmpb.c	R_CMPB_Create R_CMPBn_Start R_CMPBn_Stop	A A A
	r_cg_cmpb_user.c	R_CMPB_Create_UserInit r_cmpb_cmpbn_interrupt	M A
	r_cg_cmpb.h	-	-
Data operation circuit (DOC)	r_cg_doc.c	R_DOC_Create R_DOC_SetMode R_DOC_WriteData R_DOC_GetResult R_DOC_ClearFlag	A A A A A
	r_cg_doc_user.c	R_DOC_Create_UserInit r_doc_dopcf_interrupt	M A
	r_cg_doc.h	-	-
Low power timer (LPT)	r_cg_lpt.c	R_LPT_Create R_LPT_Start R_LPT_Stop	A A A
	r_cg_lpt_user.c	R_LPT_Create_UserInit	M
	r_cg_lpt.h	-	-
Comparator C (CMPC)	r_cg_cmpc.c	R_CMPC_Create R_CMPCn_Start R_CMPCn_Stop	A A A
	r_cg_cmpc_user.c	R_CMPC_Create_UserInit r_cmpc_cmpcn_interrupt	M A
	r_cg_cmpc.h	-	-
LCD controller / driver (LCD)	r_cg_lcd.c	R_LCD_Create R_LCD_Start R_LCD_Stop R_LCD_Voltage_On R_LCD_Voltage_Off	A A A A A
	r_cg_lcd_user.c	R_LCD_Create_UserInit	M
	r_cg_lcd.h	-	-

\*1 In case of [API output control] setting are default ([Output all API functions according to the setting]).

A : Output by settings on each peripheral functions panel automatically.

M : Output by the file used setting in API property.



### 3. API FUNCTIONS

This appendix describes the API functions output by the Code Generator.

#### 3.1 Overview

Below are the naming conventions for API functions output by the Code Generator.

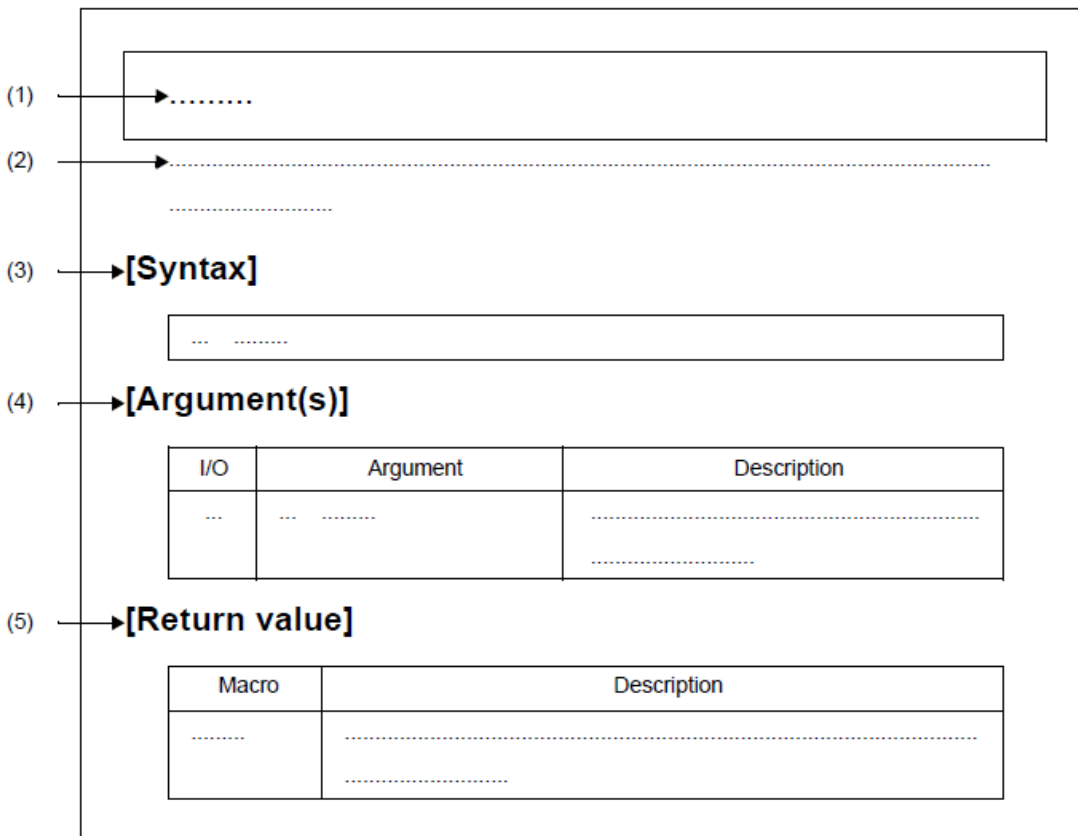
- Macro names are in ALL CAPS.  
The number in front of the macro name is a hexadecimal value; this is the same value as the macro value.
- Local variable names are in all lower case.
- Global variable names start with a "g" and use Camel Case.
- Names of pointers to global variables start with a "gp" and use Camel Case.
- Names of elements in enum statements are in ALL CAPS.

Remarks In the generated code by the code generator tool, the for statement, the while statement, the do-while statement (loop processing) are used in register setting reflected waiting process etc. If fail-safe processing for infinite loop is required, check the generated code and add processing.

#### 3.2 Function Reference

This section describes the API functions output by the Code Generator, using the following notation format.

Figure 3.1 Notation Format of API Functions



- (1) Name  
Indicates the name of the API function.
- (2) Outline  
Outlines the functions of the API function
- (3) [Syntax]  
Indicates the format to be used when describing an API function to be called in C language.
- (4) [Argument(s)]  
API function arguments are explained in the following format.

I/O	Argument	Descripton
(a)	(b)	(c)

- (a) I/O  
Argument classification  
I ... Input argument  
O ... Output argument
  - (b) Argument  
Argument data type
  - (c) Description  
Description of argument
- (5) [Return value]  
API function return value is explained in the following format.

Macro	Description
(a)	(b)

- (a) Macro  
Macro of return value
- (b) Description  
Description of return value

### 3.2.1 Common

Below is a list of API functions output by the Code Generator for common use.

Performs processing in response to the exception (other than undefined instruction exception, reset, non-maskable interrupt and unconditional trap).

Table 3.1 API Functions: [Common]

API Function Name	Function
<a href="#">r_undefined_exception</a>	Performs processing in response to the undefined instruction exception.
<a href="#">PowerON_Reset</a>	Performs processing in response to the reset.
<a href="#">PowerON_Reset_PC</a>	Performs processing in response to the reset.
<a href="#">r_privileged_exception</a>	Performs processing in response to the privileged instruction exception.
<a href="#">r_floatingpoint_exception</a>	Performs processing in response to the floating-point exception.
<a href="#">r_access_exception</a>	Performs processing in response to the access exception.
<a href="#">r_nmi_exception</a>	Performs processing in response to the non-maskable interrupt.
<a href="#">r_brk_exception</a>	Performs processing in response to the unconditional trap.
<a href="#">r_reserved_exception</a>	Performs processing in response to the exception (other than undefined instruction exception, reset, non-maskable interrupt and unconditional trap).
<a href="#">HardwareSetup</a>	Performs initialization necessary to control the various hardwares.
<a href="#">R_Systeminit</a>	Performs initialization necessary to control the various peripheral functions.
<a href="#">main</a>	This is a main function.
<a href="#">R_MAIN_Userinit</a>	Performs user-defined initialization.
<a href="#">r_icu_group_n_interrupt</a>	Performs processing in response to the group interrupt.
<a href="#">_NMI_handler</a>	Performs processing in response to the non-maskable interrupt.
<a href="#">_low_level_init</a>	Performs initialization necessary to control the various hardwares.

**r\_undefined\_exception**

Performs processing in response to the undefined instruction exception.

Remark This API function is called to run interrupt processing in response to an undefined instruction exception occurred when detecting the undefined instruction (unimplemented instruction) execution.

**[Syntax]**

```
void r_undefined_exception ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**PowerON\_Reset**

Performs processing in response to the reset.

Remark This API function is called to run interrupt processing for an internal reset by the power-on reset circuit.

**[Syntax]**

```
void PowerON_Reset ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**PowerON\_Reset\_PC**

Performs processing in response to the reset.

Remark This API function is called to run interrupt processing for an internal reset by the power-on reset circuit.

**[Syntax]**

```
void PowerON_Reset_PC ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_privileged\_exception**

Performs processing in response to the privileged instruction exception.

Remark This API function is called to run interrupt processing in response to a privilegedundefined instruction exception occurred when detecting the execution of a privileged instruction in user mode.

**[Syntax]**

```
void r_privileged_exception ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_floatingpoint\_exception**

Performs processing in response to the floating-point exception.

Remark This API function is called to run interrupt processing in response to a floating-point exception occurred when detecting the five exception events (overflow, underflow, inexact, division-by-zero, and invalid operation) specified in the IEEE754 standard and another floating-point exception that is generated on detection of unimplemented processing.

**[Syntax]**

```
void r_floatingpoint_exception ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_access\_exception**

Performs processing in response to the access exception.

Remark This API function is called to run interrupt processing in response to an access exception occurred when detecting the memory-protection error, and data memory protection error.

**[Syntax]**

```
void r_access_exception ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_nmi\_exception**

Performs processing in response to the non-maskable interrupt.

Remark This API function is called to run interrupt processing for the non-maskable interrupt.

**[Syntax]**

```
void r_nmi_exception ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_brk\_exception**

Performs processing in response to the unconditional trap.

Remark This API function is called to run interrupt processing for an unconditional trap.

**[Syntax]**

```
void r_brk_exception ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_reserved\_exception**

Performs processing in response to the exception (other than undefined instruction exception, reset, non-maskable interrupt and unconditional trap).

Remark      This API function is called to run interrupt processing for the exceptions other than undefined instruction exception, reset, non-maskable interrupt, and unconditional trap.

**[Syntax]**

```
void    r_reserved_exception ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**HardwareSetup**

Performs initialization necessary to control the various hardwares.

Remark This API function is called as the [PowerON\\_Reset](#) callback routine.

**[Syntax]**

```
void HardwareSetup ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_Systeminit**

Performs initialization necessary to control the various peripheral functions.

Remark This API function is called as the [HardwareSetup](#) callback routine.

**[Syntax]**

```
void R_Systeminit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

main
------

This is a main function.

Remark This API function is called as the [PowerON\\_Reset](#) callback routine.

**[Syntax]**

void main ( void );
---------------------

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_MAIN\_UserInit**

Performs user-defined initialization.

Remark This API function is called as the [main](#) callback routine.

**[Syntax]**

```
void R_MAIN_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



`r_icu_group_n_interrupt`

Performs processing in response to the group interrupts.

[Syntax]

```
void r_icu_group_n_interrupt ( void );
```

Remark *n* is the group interrupt number.

[Argument(s)]

None.

[Return value]

None.

**\_NMI\_handler**

Performs processing in response to the non-maskable interrupt.

Remark This API function is called to run interrupt processing for the non-maskable interrupt.

**[Syntax]**

```
void _NMI_handler ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**\_low\_level\_init**

Performs initialization necessary to control the various hardwares.

**[Syntax]**

```
void _low_level_init ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

### 3.2.2 Clock generation circuit

Below is a list of API functions output by the Code Generator for clock generation circuit use.

Table 3.2 API Functions: [Clock Generation Circuit]

API Function Name	Function
<a href="#">R_CGC_Create</a>	Performs initialization required to control the clock generation circuit.
<a href="#">R_CGC_Create_UserInit</a>	Performs user-defined initialization relating to the clock generation circuit.
<a href="#">r_cgc_oscillation_stop_interrupt</a>	Performs processing in response to the oscillation stop detection interrupt.
<a href="#">r_cgc_oscillation_stop_nmi_interrupt</a>	Performs processing in response to the oscillation stop detection NMI.
<a href="#">R_CGC_Set_ClockMode</a>	Sets the clock source.

**R\_CGC\_Create**

Performs initialization required to control the clock generation circuit.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_CGC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CGC\_Create\_UserInit**

Performs user-defined initialization relating to the clock generation circuit.

Remark This API function is called as the [R\\_CGC\\_Create](#) callback routine.

**[Syntax]**

```
void R_CGC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cgc\_oscillation\_stop\_interrupt**

Performs processing in response to the oscillation stop detection interrupt.

Remark This API function is called to run interrupt processing for the oscillation stop detection interrupt, which is generated when the clock generation circuit detects oscillation by the main clock having stopped.

**[Syntax]**

```
static void r_cgc_oscillation_stop_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cgc\_oscillation\_stop\_nmi\_interrupt**

Performs processing in response to the oscillation stop detection NMI.

**[Syntax]**

```
static void r_cgc_oscillation_stop_nmi_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_CGC\_Set\_ClockMode**

Sets the clock source.

**[Syntax]**

```
#include      "r_cg_macrodriver.h"
#include      "r_cg_cgc.h"
MD_STATUS    R_CGC_Set_ClockMode ( clock_mode_t mode );
```

**[Argument(s)]**

I/O	Argument	Description
I	clock_mode_t mode;	Clock source type MAINCLK : Main clock oscillator SUBCLK : Sub-clock oscillator PLLCLK : PLL circuit HOCO : High-speed on-chip oscillator LOCO : Low-speed on-chip oscillator

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Exit with error (abend)
MD_ARGERROR	Invalid argument <i>mode</i> specification

## Usage example

When stop of the main clock oscillator is detected, the clock source is switched to the high-speed on-chip oscillator clock.

## [GUI setting example]

Clock Generator			
	CGC		Used
		Main clock oscillator forced oscillation	Unused
		Main clock oscillation source	Resonator
		Main clock oscillation source Frequency	24(MHz)
		Oscillator wait time	11000(μs)
		Oscillation stop detection function	Enabled (with interrupt request output)
		OSTDI Priority	Level 15 (highest)
		PLL Operation	Unused
		SubCLK Operation	Unused
		HOCO Operation	Used
		HOCO Frequency	16 (MHz)
		LOCO Operation	Used
		LOCO Frequency	240 (kHz)
		IWDT Operation	Unused
		Clock source	Main clock oscillator
		System clock (ICLK)	x 1/4 6 (MHz)
		Peripheral module clock (PCLKA)	x 1/4 6 (MHz)
		Peripheral module clock (PCLKB)	x 1/4 6 (MHz)
		Peripheral module clock (PCLKC)	x 1/4 6 (MHz)
		Peripheral module clock (PCLKD)	x 1/4 6 (MHz)
		External bus clock (BCLK)	x 1/4 6 (MHz)
		Flash IF clock (FCLK)	x 1/4 6 (MHz)
		USB clock (UCLK)	x 1/3 8 (MHz)
		RTC clock setting	Unused
		BCLK Operation	Unused
		SDCLK Operation	Unused
		Debug interface setting	Unused

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_cgc\_user.c

```
static void r_cg_cgc_oscillation_stop_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Change clock generator operation mode */
    R_CGC_Set_ClockMode(HOCO);
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.3 Voltage detection circuit (LVDA)

Below is a list of API functions output by the Code Generator for voltage detection circuit use.

Table 3.3 API Functions: [Voltage Detection Circuit]

API Function Name	Function
<a href="#">R_LVDn_Create</a>	Performs initialization necessary to control the voltage detection circuit.
<a href="#">R_LVDn_Create_UserInit</a>	Performs user-defined initialization relating to the voltage detection circuit.
<a href="#">r_lvd_lvdn_interrupt</a>	Performs processing in response to the voltage monitoring <i>n</i> interrupt.
<a href="#">R_LVDn_Start</a>	Starts voltage monitoring (when in interrupt mode, and interrupt & reset mode).
<a href="#">R_LVDn_Stop</a>	Ends voltage monitoring (when in interrupt mode, and interrupt & reset mode).

**R\_LVDn\_Create**

Performs initialization necessary to control the voltage detection circuit.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_LVDn_Create ( void );
```

Remark *n* is the circuit number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LVD $n$ \_Create\_UserInit**

Performs user-defined initialization relating to the voltage detection circuit.

Remark This API function is called as the [R\\_LVD \$n\$ \\_Create](#) callback routine.

**[Syntax]**

```
void R_LVD $n$ _Create_UserInit ( void );
```

Remark  $n$  is the circuit number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_lvd\_lvdn\_interrupt**

Performs processing in response to the voltage monitoring *n* interrupt.

Remark This API function is called to run interrupt processing for the voltage monitoring *n* interrupt, which is generated when the voltage detection circuit detects the voltage being dropped.

**[Syntax]**

```
static void r_lvd_lvdn_interrupt ( void );
```

Remark *n* is the circuit number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LVDn\_Start**

Starts voltage monitoring (when in interrupt mode, and interrupt & reset mode).

**[Syntax]**

```
void R_LVDn_Start ( void );
```

Remark *n* is the circuit number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_LVDn\_Stop**

Ends voltage monitoring (when in interrupt mode, and interrupt & reset mode).

**[Syntax]**

```
void R_LVDn_Stop ( void );
```

Remark *n* is the circuit number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Perform software reset at voltage monitoring interrupt.

## [GUI setting example]

Voltage Detection Circuit			Used
	LVD1		Used
		Voltage detection 1 circuit operation setting	Used
		Enable voltage monitoring digital filter	Unused
		Voltage detection level	2.85(V)
		Voltage monitoring circuit mode	Voltage monitoring 1 interrupt enabled when Vdet1 is crossed
		Interrupt setting	Maskable interrupt
		Interrupt ELC event generation condition	When VCC &lt; Vdet1 (drop) is detected
		Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the LVD1 operation */
    R_LVD1_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_lvd\_user.c

```
static void r_lvd_lvd1_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Software reset */
    SYSTEM.PRCR.WORD = 0xA502;
    SYSTEM.SWRR = 0xA501;
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.4 Clock frequency accuracy measurement circuit (CAC)

Below is a list of API functions output by the Code Generator for clock frequency accuracy measurement circuit use.

Table 3.4 API Functions: [Clock Frequency Accuracy Measurement Circuit]

API Function Name	Function
<a href="#">R_CAC_Create</a>	Performs initialization necessary to control the clock frequency accuracy measurement circuit.
<a href="#">R_CAC_Create_UserInit</a>	Performs user-defined initialization relating to the clock frequency accuracy measurement circuit.
<a href="#">r_cac_mendf_interrupt</a>	Performs processing in response to the measurement end interrupt.
<a href="#">r_cac_ferrf_interrupt</a>	Performs processing in response to the frequency error interrupt.
<a href="#">r_cac_ovff_interrupt</a>	Performs processing in response to the overflow interrupt.
<a href="#">R_CAC_Start</a>	Starts measurement of the accuracy of the clock frequency.
<a href="#">R_CAC_Stop</a>	Ends measurement of the accuracy of the clock frequency.

**R\_CAC\_Create**

Performs initialization necessary to control the clock frequency accuracy measurement circuit.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_CAC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CAC\_Create\_UserInit**

Performs user-defined initialization relating to the clock frequency accuracy measurement circuit.

Remark This API function is called as the [R\\_CAC\\_Create](#) callback routine.

**[Syntax]**

```
void R_CAC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cac\_mendf\_interrupt**

Performs processing in response to the measurement end interrupt.

Remark This API function is called to run interrupt processing for the measurement end interrupt, which is generated when the clock frequency accuracy measurement circuit detects the valid edge of the reference signal.

**[Syntax]**

```
static void r_cac_mendf_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cac\_ferrf\_interrupt**

Performs processing in response to the frequency error interrupt.

Remark This API function is called to run interrupt processing for the frequency error interrupt, which is generated when the clock frequency is not in the allowed range (from the minimum to the maximum value).

**[Syntax]**

```
static void r_cac_ferrf_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cac\_ovff\_interrupt**

Performs processing in response to the overflow interrupt.

Remark This API function is called to run interrupt processing for the overflow interrupt, which is generated when the counter overflows.

**[Syntax]**

```
static void r_cac_ovff_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_CAC\_Start**

Starts measurement of the accuracy of the clock frequency.

**[Syntax]**

```
void R_CAC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CAC\_Stop**

Ends measurement of the accuracy of the clock frequency.

**[Syntax]**

```
void R_CAC_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Count frequency error.

## [GUI setting example]

Clock Measurement Circuit	Frequency Accuracy		Used
	CAC		Used
		CAC operation setting	Used
		Measurement reference setting Clock select	Main clock
		Measurement reference setting Frequency	x 1/32 (0.75)(MHz)
		Digital filter selection	Disabled
		Valid edge	Rising
		Measurement target setting Clock select	Main clock
		Measurement target setting Frequency	x 1 (24)(MHz)
		Maximum positive deviation	5%(Actual value : 3.125)
		Maximum negative deviation	5%(Actual value : 6.25)
		Enable frequency error interrupt (FERRF)	Used
		Priority (Group BL0)(FERRF)	Level 15 (highest)
		Enable measurement end interrupt (MENDF)	Used
		Priority (Group BL0)(MENDF)	Level 15 (highest)
		Enable overflow interrupt (OVFF)	Used
		Priority (Group BL0)(OVFF)	Level 15 (highest)

Interrupt Controller Unit			Used
	ICU		Used
		Group	Used
		Group BL0	Used
		Group BL0 Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable clock frequency measurement */
    R_CAC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_cac\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cac_ferri_cnt;
/* End user code. Do not edit comment generated here */

void R_CAC_Create_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Reset the error countor */
    g_cac_ferri_cnt = 0U;
    /* End user code. Do not edit comment generated here */
}

void r_cac_ferri_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Add the error counter */
    g_cac_ferri_cnt++;
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.5 Low power consumption

Below is a list of API functions output by the Code Generator for low power consumption use.

Table 3.5 API Functions: [Low Power Consumption]

API Function Name	Function
<a href="#">R_LPC_Create</a>	Performs initialization required to control the low power consumption.
<a href="#">R_LPC_Create_UserInit</a>	Performs user-defined initialization relating to the low power consumption.
<a href="#">R_LPC_AllModuleClockStop</a>	Stops the clock for all modules.
<a href="#">R_LPC_ChangeSleepModeReturnClock</a>	Sets the clock source that is selected following release from sleep mode.
<a href="#">R_LPC_Sleep</a>	Transits the low power consumption mode of the MCU to the sleep mode.
<a href="#">R_LPC_DeepSleep</a>	Transits the low power consumption mode of the MCU to the deep sleep mode.
<a href="#">R_LPC_DeepSoftwareStandby</a>	Transits the low power consumption mode of the MCU to the deep software standby mode.
<a href="#">R_LPC_SoftwareStandby</a>	Transits the low power consumption mode of the MCU to the software standby mode.
<a href="#">R_LPC_ChangeOperatingPowerControl</a>	Changes the operating power control mode of the MCU.

**R\_LPC\_Create**

Performs initialization required to control the low power consumption.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_LPC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LPC\_Create\_UserInit**

Performs user-defined initialization relating to the low power consumption.

Remark This API function is called as the [R\\_LPC\\_Create](#) callback routine.

**[Syntax]**

```
void R_LPC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LPC\_AllModuleClockStop**

Stops the clock for all modules.

**[Syntax]**

```
#include      "r_cg_macrodriver.h"  
MD_STATUS    R_LPC_AllModuleClockStop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Exit with error (abend)



## R\_LPC\_ChangeSleepModeReturnClock

Sets the clock source that is selected following release from sleep mode.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
#include      "r_cg_lpc.h"
MD_STATUS    R_LPC_ChangeSleepModeReturnClock ( return_clock_t clock );
```

### [Argument(s)]

I/O	Argument	Description
I	return_clock_t <i>clock</i> ;	Clock source type RETURN_LOCO : Low-speed on-chip oscillator RETURN_HOCO : High-speed on-chip oscillator RETURN_MAIN_CLOCK : Main clock oscillator RETURN_DISABLE : Switching of the clock source does not proceed.

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Change to the low-speed operating mode ended abnormally.
MD_ARGERROR	Invalid argument <i>clock</i> specification

**R\_LPC\_Sleep**

Transits the low power consumption mode of the MCU to the sleep mode.

**[Syntax]**

```
#include      "r_cg_macrodriver.h"  
MD_STATUS    R_LPC_Sleep ( void );
```

**[Argument(s)]**

None.

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Exit with error (abend)

**R\_LPC\_DeepSleep**

Transits the low power consumption mode of the MCU to the deep sleep mode.

**[Syntax]**

```
#include      "r_cg_macrodriver.h"  
MD_STATUS   R_LPC_DeepSleep ( void );
```

**[Argument(s)]**

None.

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Exit with error (abend)

**R\_LPC\_DeepSoftwareStandby**

Transits the low power consumption mode of the MCU to the deep software standby mode.

**[Syntax]**

```
#include      "r_cg_macrodriver.h"  
MD_STATUS   R_LPC_DeepSoftwareStandby ( void );
```

**[Argument(s)]**

None.

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Exit with error (abend)

**R\_LPC\_SoftwareStandby**

Transits the low power consumption mode of the MCU to the software standby mode.

**[Syntax]**

```
#include      "r_cg_macrodriver.h"  
MD_STATUS    R_LPC_SoftwareStandby ( void );
```

**[Argument(s)]**

None.

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Exit with error (abend)

## R\_LPC\_ChangeOperatingPowerControl

Changes the operating power control mode of the MCU.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
#include      "r_cg_lpc.h"
MD_STATUS    R_LPC_ChangeOperatingPowerControl ( operating_mode_t mode );
```

### [Argument(s)]

I/O	Argument	Description
I	operating_mode_t mode;	Operating power control mode type HIGH_SPEED : High-speed operating mode MIDDLE_SPEED : Middle-speed operating mode LOW_SPEED : Low-speed operating mode

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Change to the low-speed operating mode ended abnormally.
MD_ERROR2	Change to the middle-speed operating mode is ended abnormally.
MD_ARGERROR	Invalid argument <i>mode</i> specification

### Usage example

Please refer to '[Usage example in 3.2.6 Interrupt controller \(ICU\)](#)'.

### 3.2.6 Interrupt controller (ICU)

Below is a list of API functions output by the Code Generator for interrupt controller use.

Table 3.6 API Functions: [Interrupt Controller]

API Function Name	Function
<a href="#">R_ICU_Create</a>	Performs initialization necessary to control the interrupt controller.
<a href="#">R_ICU_Create_UserInit</a>	Performs user-defined initialization relating to the interrupt controller.
<a href="#">r_icu_irqn_interrupt</a>	Performs processing in response to the external pin interrupts.
<a href="#">r_icu_software_interrupt</a>	Performs processing in response to the software interrupt.
<a href="#">r_icu_software2_interrupt</a>	Performs processing in response to the software interrupt2.
<a href="#">r_icu_nmi_interrupt</a>	Performs processing in response to the NMI pin interrupt.
<a href="#">R_ICU_IRQn_Start</a>	Allows detection of the external pin interrupt.
<a href="#">R_ICU_IRQn_Stop</a>	Prohibits detection of the external pin interrupt.
<a href="#">R_ICU_Software_Start</a>	Allows detection of the software interrupt.
<a href="#">R_ICU_Software2_Start</a>	Allows detection of the software interrupt2.
<a href="#">R_ICU_Software_Stop</a>	Prohibits detection of the software interrupt.
<a href="#">R_ICU_Software2_Stop</a>	Prohibits detection of the software interrupt2.
<a href="#">R_ICU_SoftwareInterrupt_Generate</a>	Generates the software interrupt.
<a href="#">R_ICU_SoftwareInterrupt2_Generate</a>	Generates the software interrupt2.



**R\_ICU\_Create**

Performs initialization necessary to control the interrupt controller.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_ICU_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ICU\_Create\_UserInit**

Performs user-defined initialization relating to the interrupt controller.

Remark This API function is called as the [R\\_ICU\\_Create](#) callback routine.

**[Syntax]**

```
void R_ICU_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_icu\_irqn\_interrupt**

Performs processing in response to the external pin interrupts.

Remark This API function is called to run interrupt processing for the external pin interrupts.

**[Syntax]**

```
static void r_icu_irqn_interrupt ( void );
```

Remark *n* is the source number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_icu\_software\_interrupt**

Performs processing in response to the software interrupt.

Remark This API function is called to run the interrupt processing for the software interrupt, which is generated in response to calling of [R\\_ICU\\_SoftwareInterrupt\\_Generate](#) .

**[Syntax]**

```
static void r_icu_software_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_icu\_software2\_interrupt**

Performs processing in response to the software interrupt2.

Remark This API function is called to run the interrupt processing for the software interrupt, which is generated in response to calling of [R\\_ICU\\_SoftwareInterrupt2\\_Generate](#) .

**[Syntax]**

```
static void r_icu_software2_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_icu\_nmi\_interrupt**

Performs processing in response to the NMI pin interrupt.

Remark This API function is called to run interrupt processing for the NMI pin interrupt.

**[Syntax]**

```
static void r_icu_nmi_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ICU\_IRQn\_Start**

Allows detection of the external pin interrupt.

**[Syntax]**

```
void R_ICU_IRQn_Start ( void );
```

Remark *n* is the source number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ICU\_IRQn\_Stop**

Prohibits detection of the external pin interrupt.

**[Syntax]**

```
void R_ICU_IRQn_Stop ( void );
```

Remark *n* is the source number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_ICU\_Software\_Start**

Allows detection of the software interrupt.

**[Syntax]**

```
void R_ICU_Software_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ICU\_Software2\_Start**

Allows detection of the software interrupt 2.

**[Syntax]**

```
void R_ICU_Software2_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ICU\_Software\_Stop**

Prohibits detection of the software interrupt.

**[Syntax]**

```
void R_ICU_Software_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ICU\_Software2\_Stop**

Prohibits detection of the software interrupt 2.

**[Syntax]**

```
void R_ICU_Software2_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ICU\_SoftwareInterrupt\_Generate**

Generates the software interrupt.

Remark [r\\_icu\\_software\\_interrupt](#) is called in response to calling od this API function.

**[Syntax]**

```
void R_ICU_SoftwareInterrupt_Generate ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ICU\_SoftwareInterrupt2\_Generate**

Generates the software interrupt 2.

Remark [r\\_icu\\_software2\\_interrupt](#) is called in response to calling od this API function.

**[Syntax]**

```
void R_ICU_SoftwareInterrupt2_Generate ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Return from sleep mode by external interrupt.

## [GUI setting example]

Interrupt Controller Unit			Used
	ICU		Used
		IRQ5	Used
		IRQ5	Used
		Pin	P15
		Digital filter	No filter 0(MHz)
		Valid edge	Low level
		Priority	Level 15 (highest)

Low Power Consumption			Used
	LPC		Used
		LPC operation setting	Used
		Initial operating power control mode	High-speed operating mode
		Output of the address bus and bus control signals	Retain the output state in software standby mode or deep software standby mode
		Power supply to the on-chip RAM (000A4000h to 000A5FFFh) and USB resumption detecting unit	Power is not supplied in deep software standby mode
		Stop LVD and enable the low power consumption function of the power-on reset circuit	Unused
		Initial sleep mode return clock source	Disabled
		Enable request for release by IRQ0-DS (P30)	Unused
		Enable request for release by IRQ1-DS (P31)	Unused
		Enable request for release by IRQ2-DS (P32)	Unused
		Enable request for release by IRQ3-DS (P33)	Unused
		Enable request for release by IRQ4-DS (PB1)	Unused
		Enable request for release by IRQ5-DS (PA4)	Unused
		Enable request for release by IRQ6-DS (PA3)	Unused
		Enable request for release by IRQ7-DS (PE2)	Unused
		Enable request for release by IRQ8-DS (P40)	Unused
		Enable request for release by IRQ9-DS (P41)	Unused
		Enable request for release by IRQ10-DS (P42)	Unused
		Enable request for release by IRQ11-DS (P43)	Unused
		Enable request for release by IRQ12-DS (P44)	Unused
		Enable request for release by IRQ13-DS (P45)	Unused
		Enable request for release by IRQ14-DS (P46)	Unused

			Enable request for release by IRQ15-DS (P47)	Unused
			Enable request for release by NMI	Unused
			Enable request for release by SDA2-DS (P17)	Unused
			Enable request for release by SCL2-DS (P16)	Unused
			Enable request for release by LVD1	Unused
			Enable request for release by LVD2	Unused
			Enable request for release by CRX1-DS (P15)	Unused
			Enable request for release by the RTC periodic interrupt	Unused
			Enable request for release by the RTC alarm interrupt	Unused
			Enable request for release by USB suspension/resumption	Unused
			I/O port state retention	Simultaneous release from deep software standby mode and of retained I/O port state



## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable IRQ5 interrupt */
    R_ICU_IRQ5_Start();

    /* Enable sleep mode */
    R_LPC_Sleep();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_icu\_user.c

```
/* Start user code for include. Do not edit comment generated here */
#include "r_cg_lpc.h"
/* End user code. Do not edit comment generated here */

static void r_icu_irq5_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Allow sleep mode return clock to be changed */
    R_LPC_ChangeSleepModeReturnClock(RETURN_MAIN_CLOCK);
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.7 Buses

Below is a list of API functions output by the Code Generator for buses use.

Table 3.7 API Functions: [Buses]

API Function Name	Function
<a href="#">R_BSC_Create</a>	Performs initialization necessary to control the buses.
<a href="#">R_BSC_Create_UserInit</a>	Performs user-defined initialization relating to the buses.
<a href="#">r_bsc_buserr_interrupt</a>	Performs processing in response to the bus error (illegal address access).
<a href="#">R_BSC_Error_Monitoring_Start</a>	Allows the detection of bus errors (illegal address access).
<a href="#">R_BSC_Error_Monitoring_Stop</a>	Prohibits the detection of bus errors (illegal address access).
<a href="#">R_BSC_InitializeSDRAM</a>	Performs initialization of SDRAM controller.

**R\_BSC\_Create**

Performs initialization necessary to control the buses.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_BSC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_BSC\_Create\_UserInit**

Performs user-defined initialization relating to the buses.

Remark This API function is called as the [R\\_BSC\\_Create](#) callback routine.

**[Syntax]**

```
void R_BSC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_bsc\_buserr\_interrupt**

Performs processing in response to the bus error (illegal address access).

Remark 1. This API function is called to run interrupt processing for a bus error (illegal address access), which is generated through access by the processing program to a location within an illegal address range.

Remark 2. The bus master that caused the bus error can be confirmed by reading the MST bit of bus error status register 1 (BERSR1) from within this API function.

Remark 3. The illegal address (high-order 13 bits) that caused the bus error can be confirmed by reading the ADDR bit of bus error status register 2 (BERSR2) from within this API function.

**[Syntax]**

```
static void r_bsc_buserr_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_BSC\_Error\_Monitoring\_Start**

Allows the detection of bus errors (illegal address access).

**[Syntax]**

```
void R_BSC_Error_Monitoring_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_BSC\_Error\_Monitoring\_Stop**

Prohibits the detection of bus errors (illegal address access).

**[Syntax]**

```
void R_BSC_Error_Monitoring_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_BSC\_InitializeSDRAM**

Performs initialization of SDRAM controller.

**[Syntax]**

```
void R_BSC_InitializeSDRAM ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



## Usage example

Get the address where bus error occurred.

## [GUI setting example]

Buses		Used
BSC0		Used
	Bus operation setting	Used
	On-Chip ROM setting	Enable
	ALE pin	Unused
	WAIT# pin	Unused
	BC1#/WR1# pin	Unused
	Memory bus 1 and 3 (RAM/Extended RAM) 0000 0000h to 0007 FFFFh 0080 0000h to 00FF FFFFh	The order of priority is fixed
	Memory bus 2 (ROM) 8000 0000h to FEFF FFFFh	The order of priority is fixed
	Internal peripheral bus 1 (Peripheral I/O registers) 0008 0000h to 0008 7FFFh	The order of priority is fixed
	Internal peripheral bus 2 and 3 (Peripheral I/O registers) 0008 8000h to 0009 FFFFh 000A 0000h to 000B FFFFh	The order of priority is fixed
	Internal peripheral bus 4 and 5 (Peripheral I/O registers) 000C 0000h to 000D FFFFh 000E 0000h to 000F FFFFh	The order of priority is fixed
	Internal peripheral bus 6 (E2 DataFlash memory and ROM) 0010 0000h to 00FF FFFFh	The order of priority is fixed
	External bus 0100 0000h to 0FFF FFFFh	The order of priority is fixed
	Separate bus CS recovery cycle insertion enable setting Read access after read access(Same area)	Unused
	Separate bus CS recovery cycle insertion enable setting Read access after read access(Different area)	Used
	Separate bus CS recovery cycle insertion enable setting Write access after read access(Same area)	Used
	Separate bus CS recovery cycle insertion enable setting Write access after read access(Different area)	Used
	Separate bus CS recovery cycle insertion enable setting Read access after write access(Same area)	Used

			Separate bus CS recovery cycle insertion enable setting Read access after write access(Different area)	Used
			Separate bus CS recovery cycle insertion enable setting Write access after write access(Same area)	Unused
			Separate bus CS recovery cycle insertion enable setting Write access after write access(Different area)	Unused
			Address/data multiplexed bus CS recovery cycle insertion enable setting Read access after read access(Same area)	Unused
			Address/data multiplexed bus CS recovery cycle insertion enable setting Read access after read access(Different area)	Used
			Address/data multiplexed bus CS recovery cycle insertion enable setting Write access after read access(Same area)	Used
			Address/data multiplexed bus CS recovery cycle insertion enable setting Write access after read access(Different area)	Used
			Address/data multiplexed bus CS recovery cycle insertion enable setting Read access after write access(Same area)	Used
			Address/data multiplexed bus CS recovery cycle insertion enable setting Read access after write access(Different area)	Used
			Address/data multiplexed bus CS recovery cycle insertion enable setting Write access after write access(Same area)	Unused
			Address/data multiplexed bus CS recovery cycle insertion enable setting Write access after write access(Different area)	Unused
			A7-A0, BC0#, DQM2, DQM3 (PA7-PA0)	Used
			A8	PB0
			A9	PB1
			A10	PB2
			A11	PB3
			A12	PB4
			A13	PB5
			A14	PB6
			A15	PB7

		A16	PC0
		A17	PC1
		A18	PC2
		A19	PC3
		A20	PC4
		A21	PC5
		A22	PC6
		A23	PC7
		Drive capacity setting	Unused
		Detect illegal address access	Used
		Detect timeout	Used
		Enable bus error interrupt (BUSERR)	Used
		Priority	Level 15 (highest)
	CS1		Used
		Use CS1 (0700 0000h to 07FF FFFFh)	Used
		CS1# output pin	P71
		Bus width	8 bits
		Endian	Same as operating mode
		Interface	Separate bus
		Write access mode	Byte strobe mode
		Page read access	Disable
		Page write access	Disable
		External wait	Disable
		Read recovery cycle	0 0 (ns)
		Write recovery cycle	0 0 (ns)
		Page read cycle wait	7 1166.666667 (ns)
		Page write cycle wait	7 1166.666667 (ns)
		Normal read cycle wait	7 1166.666667 (ns)
		Normal write cycle wait	7 1166.666667 (ns)
		Read-access extension cycle CS	7 1166.666667 (ns)
		Write-access extension cycle CS	0 0 (ns)
		Write data output extension cycle	0 0 (ns)
		Address cycle wait	0 0 (ns)
		RD assert wait	2 333.333333 (ns)
		WR assert wait	2 333.333333 (ns)
		Write data output wait	2 333.333333 (ns)
		CS assert wait	0 0 (ns)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable BUSERR interrupt in ICU */
    R_BSC_Error_Monitoring_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_bsc\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_bsc_buserr_addr;
/* End user code. Do not edit comment generated here */

static void r_bsc_buserr_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Restore an address that was accessed when a bus error occurred */
    if (1U == BSC.BERSR1.BIT.IA)
    {
        g_bsc_buserr_addr = ((uint16_t)(BSC.BERSR2.WORD)>>3U);
    }

    /* Clear the bus error status registers */
    BSC.BERCLR.BIT.STSCLR = 1U;
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.8 DMA Controller (DMAC)

Below is a list of API functions output by the Code Generator for DMA controller use.

Table 3.8 API Functions: [DMA Controller]

API Function Name	Function
<a href="#">R_DMAM_Create</a>	Performs initialization necessary to control the DMA controller.
<a href="#">R_DMAMn_Start</a>	Allows starting of the DMAM controller.
<a href="#">R_DMAMn_Stop</a>	Prohibits starting of the DMAM controller.
<a href="#">R_DMAMn_Set_SoftwareTrigger</a>	Sets the software request of DMA transfer by software.
<a href="#">R_DMAMn_Clear_SoftwareTrigger</a>	Clears the software request of DMA transfer by software.
<a href="#">r_dmam_dmamni_interrupt</a>	Performs processing in response to the transfer end interrupt.
<a href="#">r_dmamn_callback_transfer_end</a>	Performs processing in response to the transfer end interrupt.
<a href="#">r_dmamn_callback_transfer_escape_end</a>	Performs processing in response to the escape transfer end interrupt.
<a href="#">R_DMAM_Create_UserInit</a>	Performs user-defined initialization relating to the DMA controller.

**R\_DMAC\_Create**

Performs initialization necessary to control the DMA controller.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_DMAC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DMACHn\_Start**

Allows starting of the DMAC controller.

**[Syntax]**

```
void R_DMACHn_Start ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DMACHn\_Stop**

Prohibits starting of the DMAC controller.

**[Syntax]**

```
void R_DMACHn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_DMAn\_Set\_SoftwareTrigger**

Sets the software request of DMA transfer by software.

**[Syntax]**

```
void R_DMAn_Set_SoftwareTrigger ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DMACHn\_Clear\_SoftwareTrigger**

Clears the software request of DMA transfer by software.

**[Syntax]**

```
void R_DMACHn_Clear_SoftwareTrigger ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_dmac\_dmacni\_interrupt**

Performs processing in response to the transfer end interrupt.

Remark This API function is called as the interrupt process corresponding to the DMA transfer end interrupt for channel *n*

**[Syntax]**

```
static void r_dmac_dmacni_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_dmacn\_callback\_transfer\_end**

Performs processing in response to the transfer end interrupt.

Remark This API function is called as the call [r\\_dmac\\_dmacni\\_interrupt](#) back routine.

**[Syntax]**

```
static void r_dmacn_callback_transfer_end ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_dmacn\_callback\_transfer\_escape\_end**

Performs processing in response to the escape transfer end interrupt.

Remark This API function is called as the [r\\_dmac\\_dmacni\\_interrupt](#) callback routine, which is generated by escape transfer end.

**[Syntax]**

```
static void r_dmacn_callback_transfer_escape_end ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DMAC\_Create\_UserInit**

Performs user-defined initialization relating to the DMA controller.

Remark This API function is called as the [R\\_DMAC\\_Create](#) callback routine.

**[Syntax]**

```
void R_DMAC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

The transfer starts by compare match interrupt, and flag is set at transfer completion.

## [GUI setting example]

DMA Controller			Used
	Dmac		Used
		DmacChannel0	Used
		Activation source	CMT0 (CMI0 vect=28)
		Activation source flag control	Clear interrupt flag of the activation source
		Transfer mode	Normal mode
		Transfer data size	8 bits
		Transfer count	1
		Total transfer size	1byte(s)
		Source address	0x00000100(Fixed)
		Destination address	0x00000110(Fixed)
		Interrupt setting (DMAC0I)	Used
		Enable interrupt on transfer end	Used
		Priority	Level 15 (highest)

Compare Match Timer			Used
	CMT0		Used
		Compare match timer operation setting	Used
		Count clock setting	PCLK/32
		Interval value setting	100ms (Actual value : 100)
		Enable compare match interrupt (CMI0)	Used
		Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start CMT channel 0 counter */
    R_CMT0_Start();

    /* Enable the DMAC0 activation */
    R_DMAMC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_dmac\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_dmac0_f;
/* End user code. Do not edit comment generated here */

void R_DMAMC0_Create_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Clear the flag */
    g_dmac0_f = 0U;
    /* End user code. Do not edit comment generated here */
}

static void r_dmac0_callback_transfer_end(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Set the flag */
    g_dmac0_f = 1U;
    /* End user code. Do not edit comment generated here */
}
```



### 3.2.9 Data transfer controller (DTC)

Below is a list of API functions output by the Code Generator for data transfer controller use.

Table 3.9 API Functions: [Data Transfer Controller]

API Function Name	Function
<a href="#">R_DTC_Create</a>	Performs initialization necessary to control the data transfer controller.
<a href="#">R_DTC_Create_UserInit</a>	Performs user-defined initialization relating to the data transfer controller.
<a href="#">R_DTCm_Start</a>	Allows starting of the data transfer controller.
<a href="#">R_DTCm_Stop</a>	Prohibits starting of the data transfer controller.

**R\_DTC\_Create**

Performs initialization necessary to control the data transfer controller.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_DTC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DTC\_Create\_UserInit**

Performs user-defined initialization relating to the data transfer controller.

Remark This API function is called as the [R\\_DTC\\_Create](#) callback routine.

**[Syntax]**

```
void R_DTC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DTC $m$ \_Start**

Allows starting the data transfer controller.

Remark In this API function, starting the data transfer controller is allowed by operating the DTCE bit of the DTC activation enable register  $n$  (DTCER $n$ ) supporting the transfer data number  $m$ .

$m$  is the transfer data number,  $n$  is the interrupt vector number.

**[Syntax]**

```
void R_DTC $m$ _Start ( void );
```

Remark  $m$  is the transfer data number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DTC $m$ \_Stop**

Prohibits starting of the data transfer controller.

Remark In this API function, starting the data transfer controller is prohibited by operating the DTCE bit of the DTC activation enable register  $n$  (DTCER $n$ ) supporting the transfer data number  $m$ .

$m$  is the transfer data number,  $n$  is the interrupt vector number.

**[Syntax]**

```
void R_DTC $m$ _Stop ( void );
```

Remark  $m$  is the transfer data number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

The transfer starts by compare match interrupt.

## [GUI setting example]

Data Transfer Controller			Used
	Dtc		Used
		BaseAddress	Used
		Transfer data read skip	Disable
		Address mode	Full-address mode (32 bits)
		DTC vector base address	0x0007FC00
		DtcChannel0	Used
		Transfer data 0	Used
		Chain transfer	Unused
		Activation source	CMT0 (CMI0 vect=28)
		Transfer mode setting	Normal mode
		Transfer data size setting	8 bits
		Interrupt setting	An interrupt request to the CPU is generated when specified data transfer is completed
		Source address	0x00000100(Address fixed)
		Destination address	0x00000110(Address fixed)
		Count	1
		Total transfer size	1 byte(s)

Compare Match Timer			Used
	CMT0		Used
		Compare match timer operation setting	Used
		Count clock setting	PCLK/32
		Interval value setting	100ms (Actual value : 100)
		Enable compare match interrupt (CMI0)	Used
		Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start CMT channel 0 counter */
    R_CMT0_Start();

    /* Enable the DTC0 activation */
    R_DTC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.10 Event link controller (ELC)

Below is a list of API functions output by the Code Generator for event link controller use.

Table 3.10 API Functions: [Event Link Controller]

API Function Name	Function
<a href="#">R_ELC_Create</a>	Performs initialization necessary to control the event link controller.
<a href="#">R_ELC_Create_UserInit</a>	Performs user-defined initialization relating to the event link controller.
<a href="#">r_elc_elsni_interrupt</a>	Performs processing in response to the event link interrupt.
<a href="#">R_ELC_Start</a>	Starts interlinked operation of peripheral functions.
<a href="#">R_ELC_Stop</a>	Ends interlinked operation of peripheral functions.
<a href="#">R_ELC_GenerateSoftwareEvent</a>	Generates the software event.
<a href="#">R_ELC_Set_PortBuffern</a>	Sets the value of a port buffer.
<a href="#">R_ELC_Get_PortBuffern</a>	Gets the value of a port buffer.



**R\_ELC\_Create**

Performs initialization necessary to control the event link controller.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_ELC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ELC\_Create\_UserInit**

Performs user-defined initialization relating to the event link controller.

Remark This API function is called as the [R\\_ELC\\_Create](#) callback routine.

**[Syntax]**

```
void R_ELC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_elc\_elsrni\_interrupt**

Performs processing in response to the event link interrupt.

Remark This API function is called to run interrupt processing for the event signal defined in event link setting register.  
*n* is the source number.

**[Syntax]**

```
static void r_elc_elsrni_interrupt ( void );
```

Remark *n* is the source number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ELC\_Start**

Starts interlinked operation of peripheral functions.

**[Syntax]**

```
void R_ELC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ELC\_Stop**

Ends interlinked operation of peripheral functions.

**[Syntax]**

```
void R_ELC_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ELC\_GenerateSoftwareEvent**

Generates the software event.

**[Syntax]**

```
void R_ELC_GenerateSoftwareEvent ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_ELC\_Set\_PortBuffer $n$** 

Sets the value of a port buffer.

**[Syntax]**

```
void R_ELC_Set_PortBuffer $n$  ( uint8_t value );
```

Remark  $n$  is the source number.

**[Argument(s)]**

I/O	Argument	Description
I	uint8_t value;	The value set in the port buffer.

**[Return value]**

None.

**R\_ELC\_Get\_PortBuffern**

Gets the value of a port buffer.

**[Syntax]**

```
void R_ELC_Get_PortBuffern ( uint8_t * const value );
```

Remark *n* is the source number.

**[Argument(s)]**

I/O	Argument	Description
O	uint8_t * const <i>value</i> ;	Pointer to the location where the obtained value is to be stored.

**[Return value]**

None.



## Usage example

Generate software events and generate linked events.

After linking one after another, when the ELC interruption comes, the event link is end.

## [GUI setting example]

Event Link Controller			Used
	ELC		Used
	ELC_C MT1		Used
		CMT1	Used
		Event signal	Software event
		Operation on event	Counting is started
	ELC_Int errupt1		Used
		Interrupt 1	Used
		Event signal	Input edge detection of input port group 2
		Operation on event	Issues an event to the CPU
		ELSR18I Priority	Level 15 (highest)
	ELC_Int errupt2		Used
		Interrupt 2	Used
		Event signal	Input edge detection of input port group 2
		Operation on event	Issues an event to the CPU
		ELSR19I Priority	Level 15 (highest)
	PortGro up2		Used
		Port group 2 setting	Used
		PE0	Used
		PE1	Used
		PE2	Used
		PE3	Used
		PE4	Used
		PE5	Used
		PE6	Used
		PE7	Used
		Input port group 2 setting	Used
		Valid edge for event generation	Both
		Enable PDBF2 overwrite	Unused
		Input port group 2 setting Event signal	CMT1 compare match 1
		Input port group 2 setting Operation on event	Transfers the signal value of the external pin to the PDBFn register

Compare Match Timer			Used
	CMT1		Used
		Compare match timer operation setting	Used
		Count clock setting	PCLK/512
		Interval value setting	3000ms (Actual value : 2999.978667)
		Enable compare match interrupt (CMI1)	Used
		Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable all ELC event links */
    R_ELC_Start();

    /* Trigger a software event */
    R_ELC_GenerateSoftwareEvent();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_elc\_user.c

```
static void r_elc_elsr18i_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Disable all ELC event links */
    R_ELC_Stop();
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.11 I/O ports

Below is a list of API functions output by the Code Generator for I/O ports use.

Table 3.11 API Functions: [I/O Ports]

API Function Name	Function
<a href="#">R_PORT_Create</a>	Performs initialization necessary to control the I/O ports.
<a href="#">R_PORT_Create_UserInit</a>	Performs user-defined initialization relating to the I/O ports.

**R\_PORT\_Create**

Performs initialization necessary to control the I/O ports.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_PORT_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_PORT\_Create\_UserInit**

Performs user-defined initialization relating to the I/O ports.

Remark This API function is called as the [R\\_PORT\\_Create](#) callback routine.

**[Syntax]**

```
void R_PORT_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

### 3.2.12 Multi-function timer pulse unit 2 (MTU2)

Below is a list of API functions output by the Code Generator for multi-function timer pulse unit 2 use.

Table 3.12 API Functions: [Multi-Function Timer Pulse Unit 2]

API Function Name	Function
<a href="#">R_MTU2_Create</a>	Performs initialization necessary to control the multi-function timer pulse unit 2.
<a href="#">R_MTU2_Create_UserInit</a>	Performs user-defined initialization relating to the multi-function timer pulse unit 2.
<a href="#">r_mtu2_tgimn_interrupt</a>	Performs processing in response to the input capture/compare match interrupt.
<a href="#">r_mtu2_cj_tgimn_interrupt</a>	Performs processing in response to the input capture/compare match interrupt.
<a href="#">r_mtu2_tciun_interrupt</a>	Performs processing in response to the overflow interrupt.
<a href="#">r_mtu2_cj_tciun_interrupt</a>	Performs processing in response to the overflow interrupt.
<a href="#">r_mtu2_tciun_interrupt</a>	Performs processing in response to the underflow interrupt.
<a href="#">R_MTU2_Cn_Start</a>	Starts counting by a 16-bit timer.
<a href="#">R_MTU2_Cn_Stop</a>	Ends counting by a 16-bit timer.

**R\_MTU2\_Create**

Performs initialization necessary to control the multi-function timer pulse unit 2.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_MTU2_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_MTU2\_Create\_UserInit**

Performs user-defined initialization relating to the multi-function timer pulse unit 2.

Remark This API function is called as the [R\\_MTU2\\_Create](#) callback routine.

**[Syntax]**

```
void R_MTU2_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_mtu2\_tgimn\_interrupt**

Performs processing in response to the input capture/compare match interrupt.

Remark This API function is called to run interrupt processing for the input capture interrupt generated because multi-function timer pulse unit 2 detected the effective edge of the input signal or for the compare match interrupt generated because the current counter value (value of the timer counter, TCNT) matched the defined counter value (value of the timer general register, TGR).

**[Syntax]**

```
static void r_mtu2_tgimn_interrupt ( void );
```

Remark *m* is the timer general register number, and *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_mtu2\_cj\_tgimn\_interrupt**

Performs processing in response to the input capture/compare match interrupt.

Remark This API function is called to run interrupt processing for the input capture interrupt generated because multi-function timer pulse unit 2 detected the effective edge of the input signal or for the compare match interrupt generated because the current counter value (value of the timer counter, TCNT) matched the defined counter value (value of the timer general register, TGR).

**[Syntax]**

```
static void r_mtu2_cj_tgimn_interrupt ( void );
```

Remark *j* is the relationship channel number, *m* is the timer general register number, and *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_mtu2\_tcivn\_interrupt**

Performs processing in response to the overflow interrupt.

Remark This API function is called to run interrupt processing for the overflow interrupt, which is generated in response to an overflow of the timer counter (TCNT).

**[Syntax]**

```
static void r_mtu2_tcivn_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_mtu2\_cj\_tcivn\_interrupt**

Performs processing in response to the overflow interrupt.

Remark This API function is called to run interrupt processing for the overflow interrupt, which is generated in response to an overflow of the timer counter (TCNT).

**[Syntax]**

```
static void r_mtu2_cj_tcivn_interrupt ( void );
```

Remark *j* is the relationship channel number, and *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_mtu2\_tciun\_interrupt**

Performs processing in response to the underflow interrupt.

Remark This API function is called to run interrupt processing for the underflow interrupt, which is generated in response to an underflow of the timer counter (TCNT).

**[Syntax]**

```
static void r_mtu2_tciun_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_MTU2\_Cn\_Start**

Starts counting by the 16-bit timer.

**[Syntax]**

```
void R_MTU2_Cn_Start ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_MTU2\_Cn\_Stop**

Ends counting by the 16-bit timer.

**[Syntax]**

```
void R_MTU2_Cn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Use timer as One-shot timer.

## [GUI setting example]

Multi-Function Timer Pulse Unit 2			Used
	MTU2_U 0		Used
		MTU0	Used
		MTU0	Normal mode
		Include this channel in the synchronous operation	Unused
		Counter clock selection	PCLK
		Counter clear source	TGRA0 compare match/input capture (Use TGRA0 as a cycle register)
		TGRA0 (Output compare register)	50ms (Actual value : 50)
		TGRB0 (Output compare register)	100μs (Actual value : 100)
		TGRC0 (Output compare register)	100μs (Actual value : 100)
		TGRD0 (Output compare register)	100μs (Actual value : 100)
		TGRE0 (Output compare register)	100μs (Actual value : 100)
		TGRF0 (Output compare register)	100μs (Actual value : 100)
		MTIOC0A pin (PB3)	MTIOC0A pin output disabled
		MTIOC0B pin (P13)	MTIOC0B pin output disabled
		MTIOC0C pin (P32)	MTIOC0C pin output disabled
		MTIOC0D pin (P33)	MTIOC0D pin output disabled
		Enable A/D conversion start request on TGRA input capture/compare match (trigger signal of MTU0 TRGA0N)	Unused
		Enable TGRA0 input capture/compare match interrupt (TGIA0)	Used
		Enable TGRB0 input capture/compare match interrupt (TGIB0)	Unused
		Enable TGRC0 input capture/compare match interrupt (TGIC0)	Unused
		Enable TGRD0 input capture/compare match interrupt (TGID0)	Unused
		(TGIA/TGIB/TGIC/TGID) Priority	Level 15 (highest)
		Enable TGRE0 compare match interrupt (TGIE0)	Unused
		Enable TGRF0 compare match interrupt (TGIF0)	Unused
		Enable overflow interrupt (TCIV0)	Unused



## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start MTU2 channel 0 counter */
    R_MTU2_C0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_mtu2\_user.c

```
static void r_mtu2_tgia0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop MTU2 channel 0 counter */
    R_MTU2_C0_Stop();
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.13 Multi-function timer pulse unit 3 (MTU3)

Below is a list of API functions output by the Code Generator for multi-function timer pulse unit 3 use.

Table 3.13 API Functions: [Multi-Function Timer Pulse Unit 3]

API Function Name	Function
<a href="#">R_MTU3_Create</a>	Performs initialization necessary to control the multi-function timer pulse unit 3.
<a href="#">R_MTU3_Create_UserInit</a>	Performs user-defined initialization relating to the multi-function timer pulse unit 3.
<a href="#">r_mtu3_tgimn_interrupt</a>	Performs processing in response to the input capture/compare match interrupt.
<a href="#">r_mtu3_cj_tgimn_interrupt</a>	Performs processing in response to the input capture/compare match interrupt.
<a href="#">r_mtu3_tciun_interrupt</a>	Performs processing in response to the overflow interrupt.
<a href="#">r_mtu3_cj_tciun_interrupt</a>	Performs processing in response to the overflow interrupt.
<a href="#">r_mtu3_tciun_interrupt</a>	Performs processing in response to the underflow interrupt.
<a href="#">R_MTU3_Cn_Start</a>	Starts counting by a 16-bit timer.
<a href="#">R_MTU3_Cn_Stop</a>	Ends counting by a 16-bit timer.

**R\_MTU3\_Create**

Performs initialization necessary to control the multi-function timer pulse unit 3.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_MTU3_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_MTU3\_Create\_UserInit**

Performs user-defined initialization relating to the multi-function timer pulse unit 3.

Remark This API function is called as the [R\\_MTU3\\_Create](#) callback routine.

**[Syntax]**

```
void R_MTU3_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_mtu3\_tgimn\_interrupt**

Performs processing in response to the input capture/compare match interrupt.

Remark This API function is called to run interrupt processing for the input capture interrupt generated because multi-function timer pulse unit 3 detected the effective edge of the input signal or for the compare match interrupt generated because the current counter value (value of the timer counter, TCNT) matched the defined counter value (value of the timer general register, TGR).

**[Syntax]**

```
static void r_mtu3_tgimn_interrupt ( void );
```

Remark *m* is the timer general register number, and *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_mtu3\_cj\_tgimn\_interrupt**

Performs processing in response to the input capture/compare match interrupt.

Remark This API function is called to run interrupt processing for the input capture interrupt generated because multi-function timer pulse unit 3 detected the effective edge of the input signal or for the compare match interrupt generated because the current counter value (value of the timer counter, TCNT) matched the defined counter value (value of the timer general register, TGR).

**[Syntax]**

```
static void r_mtu3_cj_tgimn_interrupt ( void );
```

Remark *j* is the relationship channel number, *m* is the timer general register number, and *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_mtu3\_tcivn\_interrupt**

Performs processing in response to the overflow interrupt.

Remark This API function is called to run interrupt processing for the overflow interrupt, which is generated in response to an overflow of the timer counter (TCNT).

**[Syntax]**

```
static void r_mtu3_tcivn_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_mtu3\_cj\_tcivn\_interrupt**

Performs processing in response to the overflow interrupt.

Remark This API function is called to run interrupt processing for the overflow interrupt, which is generated in response to an overflow of the timer counter (TCNT).

**[Syntax]**

```
static void r_mtu3_cj_tcivn_interrupt ( void );
```

Remark  $j$  is the relationship channel number, and  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_mtu3\_tciun\_interrupt**

Performs processing in response to the underflow interrupt.

Remark This API function is called to run interrupt processing for the underflow interrupt, which is generated in response to an underflow of the timer counter (TCNT).

**[Syntax]**

```
static void r_mtu3_tciun_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_MTU3\_Cn\_Start**

Starts counting by the 16-bit timer.

**[Syntax]**

```
void R_MTU3_Cn_Start ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_MTU3\_Cn\_Stop**

Ends counting by the 16-bit timer.

**[Syntax]**

```
void R_MTU3_Cn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Use timer as One-shot timer.

## [GUI setting example]

Multi-Function Timer Pulse Unit 3			Used
	MTU3_U 0		Used
		MTCLKA pin	Unused
		MTCLKB pin	Unused
		MTCLKC pin	Unused
		MTCLKD pin	Unused
		MTU0	Used
		MTU0	Normal mode
		Include this channel in the synchronous operation	Unused
		Counter clock selection	PCLK/64
		Clock edge setting	Rising edge
		Counter clear source	TGRA0 compare match/input capture (Use TGRA0 as a cycle register)
		TGRA0 (Output compare register)	50ms (Actual value : 50.005333)
		TGRB0 (Output compare register)	100μs (Actual value : 96)
		TGRC0 (Output compare register)	100μs (Actual value : 96)
		TGRD0 (Output compare register)	100μs (Actual value : 96)
		TGRE0 (Output compare register)	100μs (Actual value : 96)
		TGRF0 (Output compare register)	100μs (Actual value : 96)
		MTIOC0A pin (P34)	MTIOC0A pin output is disabled
		MTIOC0B pin (P13)	MTIOC0B pin output is disabled
		MTIOC0C pin (P32)	MTIOC0C pin output is disabled
		MTIOC0D pin (P33)	MTIOC0D pin output is disabled
		Enable A/D conversion start request on TGRA input capture/compare match (trigger signal of MTU0 TRGA0N)	Unused
		Enable A/D conversion start request on TGRE compare match (trigger signal of MTU0 TRG0N)	Unused
		Enable TGRA0 input capture/compare match interrupt (TGIA0)	Level 15 (highest)
		Enable TGRB0 input capture/compare match interrupt (TGIB0)	Unused
		Enable TGRC0 input capture/compare match interrupt (TGIC0)	Unused
		Enable TGRD0 input capture/compare match interrupt (TGID0)	Unused
		Enable TGRE0 compare match interrupt (TGIE0)	Unused
		Enable TGRF0 compare	Unused

			match interrupt (TGIF0)	
			Enable overflow interrupt (TCIV0)	Unused

## [API setting example]

r\_cg\_main.c

```

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start MTU3 channel 0 counter */
    R_MTU3_C0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

```

r\_cg\_mtu3\_user.c

```

static void r_mtu3_tgia0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop MTU3 channel 0 counter */
    R_MTU3_C0_Stop();
    /* End user code. Do not edit comment generated here */
}

```

### 3.2.14 Port output enable 2 (POE2)

Below is a list of API functions output by the Code Generator for port output enable 2 use.

Table 3.14 API Functions: [Port Output Enable 2]

API Function Name	Function
<a href="#">R_POE2_Create</a>	Performs initialization necessary to control the port output enable 2.
<a href="#">R_POE2_Create_UserInit</a>	Performs user-defined initialization relating to the port output enable 2.
<a href="#">r_poe2_oein_interrupt</a>	Performs processing in response to the output enable interrupt n (OEIn).
<a href="#">R_POE2_Start</a>	Places the MTU's complementary PWM output pins in the high-impedance state.
<a href="#">R_POE2_Stop</a>	Releases the R_POE2_Stop MTU's complementary PWM output pins from the high-impedance state.
<a href="#">R_POE2_Set_HiZ_MTUn</a>	Sets the high-impedance state for the MTUn pins.
<a href="#">R_POE2_Clear_HiZ_MTUn</a>	Clear the high-impedance state for the MTUn pins

**R\_POE2\_Create**

Performs initialization necessary to control the port output enable 2.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_POE2_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE2\_Create\_UserInit**

Performs user-defined initialization relating to the port output enable 2.

Remark This API function is called as the [R\\_POE2\\_Create](#) callback routine.

**[Syntax]**

```
void R_POE2_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_poe2\_oein\_interrupt**

Performs processing in response to the output enable interrupt  $n$  (OEIn).

Remark This API function is called to run interrupt processing for the output enable interrupt  $n$  (OEIn), which is generated when a pin (any of POE0#, POE1#, POE2#, POE3#, and POE8#) becomes high-impedance or the output short flag 1 is set.

**[Syntax]**

```
static void r_poe2_oein_interrupt ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE2\_Start**

Places the MTU's complementary PWM output pins in the high-impedance state.

**[Syntax]**

```
void R_POE2_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE2\_Stop**

Releases the MTU's complementary PWM output pins from the high-impedance state.

**[Syntax]**

```
void R_POE2_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE2\_Set\_HiZ\_MTUn**

Sets the high-impedance state for the MTUn pins.

**[Syntax]**

```
void R_POE2_Set_HiZ_MTUn ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE2\_Clear\_HiZ\_MTUn**

Clear the high-impedance state for the MTUn pins.

**[Syntax]**

```
void R_POE2_Clear_HiZ_MTUn ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Sets the high-impedance state for the MTU0 pins by output enable interrupt.

## [GUI setting example]

Port Output Enable 2			Used
	POE2		Used
		Enable MTIOC0A	Used
		Enable MTIOC0B	Used
		Enable MTIOC0C	Used
		Enable MTIOC0D	Used
		POE8# pin	P17
		POE8 mode select accepts a request	On the falling edge of POE8# input
		Output enable interrupt 2 (OEI2)	Used
		OEI2 Priority	Level 15 (highest)
		Enable MTIOC4A and MTIOC4C	MTIOC4C
		Enable MTIOC4B and MTIOC4D	MTIOC4D
		Output enable interrupt 1 (OEI1)	Unused
		Enable request to place pins in the high- impedance on detection of stopped oscillation	Unused

Multi-Function Timer Pulse Unit 2			Used
	MTU2_U 0		Used
		MTU0	Used
		MTU0	PWM mode 1
		Include this channel in the synchronous operation	Unused
		Counter clock selection	PCLK
		Counter clear source	Disabled counter clear
		TGRC0	Output compare register
		TGRD0	Output compare register
		TGRE0	Output compare register
		TGRF0	Output compare register
		MTIOC0A pin (Initial output of MTIOC0A pin is 0. 0 output at compare match.)	P34
		When TGRB compare match	0 output from MTIOC0A pin
		MTIOC0C pin (Initial output of MTIOC0C pin is 0. 0 output at compare match.)	P32
		When TGRD compare match	0 output from MTIOC0C pin
		Initial of compare match A value (TGRA)	100
		Initial of compare match B value (TGRB)	100
		Initial of compare match C	100

			value (TGRC)	
			Initial of compare match D value (TGRD)	100
			Initial of compare match E value (TGRE)	100
			Initial of compare match F value (TGRF)	100
			Enable A/D conversion start request on TGRA input capture/compare match (trigger signal of MTU0 TRGA0N)	Unused
			Enable TGRA0 input capture/compare match interrupt (TGIA0)	Unused
			Enable TGRB0 input capture/compare match interrupt (TGIB0)	Unused
			Enable TGRC0 input capture/compare match interrupt (TGIC0)	Unused
			Enable TGRD0 input capture/compare match interrupt (TGID0)	Unused
			Enable TGRE0 compare match interrupt (TGIE0)	Unused
			Enable TGRF0 compare match interrupt (TGIF0)	Unused
			Enable overflow interrupt (TCIV0)	Unused

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the POE2 module */
    R_POE2_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_poe2\_user.c

```
static void r_poe2_oei2_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the POE2 module */
    R_POE2_Stop();
    /* End user code. Do not edit comment generated here */
}
```



### 3.2.15 Port output enable 3 (POE3)

Below is a list of API functions output by the Code Generator for port output enable 3 use.

Table 3.15 API Functions: [Port Output Enable 3]

API Function Name	Function
<a href="#">R_POE3_Create</a>	Performs initialization necessary to control the port output enable 3.
<a href="#">R_POE3_Create_UserInit</a>	Performs user-defined initialization relating to the port output enable 3.
<a href="#">r_poe3_oein_interrupt</a>	Performs processing in response to the output enable interrupt n (OEIn).
<a href="#">R_POE3_Start</a>	Places the MTU's complementary PWM output pins in the high-impedance state.
<a href="#">R_POE3_Stop</a>	Releases the R_POE3_Stop MTU's complementary PWM output pins from the high-impedance state.
<a href="#">R_POE3_Set_HiZ_MTUn</a>	Sets the high-impedance state for the MTUn pins.
<a href="#">R_POE3_Clear_HiZ_MTUn</a>	Clear the high-impedance state for the MTUn pins.
<a href="#">R_POE3_Set_HiZ_GPTn</a>	Sets the high-impedance state for the GPTn pins.
<a href="#">R_POE3_Clear_HiZ_GPTn</a>	Clear the high-impedance state for the GPTn pins.

**R\_POE3\_Create**

Performs initialization necessary to control the port output enable 3.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_POE3_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE3\_Create\_UserInit**

Performs user-defined initialization relating to the port output enable 3.

Remark This API function is called as the [R\\_POE3\\_Create](#) callback routine.

**[Syntax]**

```
void R_POE3_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_poe3\_oein\_interrupt**

Performs processing in response to the output enable interrupt.

Remark This API function is called to run interrupt processing for the output enable interrupt, which is generated when a related pin becomes high-impedance or the output short flag 1 is set.

**[Syntax]**

```
static void r_poe3_oein_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE3\_Start**

Places the related pins in the high-impedance state.

**[Syntax]**

```
void R_POE3_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE3\_Stop**

Replaces the related output pins from the high-impedance state.

**[Syntax]**

```
void R_POE3_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE3\_Set\_HiZ\_MTU $n$** 

Sets the high-impedance state for the MTU $n$  pins.

**[Syntax]**

```
void R_POE3_Set_HiZ_MTU $n$  ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE3\_Clear\_HiZ\_MTUn**

Clear the high-impedance state for the MTUn pins.

**[Syntax]**

```
void R_POE3_Clear_HiZ_MTUn ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_POE3\_Set\_HiZ\_GPT $n$** 

Sets the high-impedance state for the GPT $n$  pins.

**[Syntax]**

```
void R_POE3_Set_HiZ_GPT $n$  ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_POE3\_Clear\_HiZ\_GPT $n$** 

Clear the high-impedance state for the GPT $n$  pins.

**[Syntax]**

```
void R_POE3_Clear_HiZ_GPT $n$  ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Sets the high-impedance state for the MTU0 pins by output enable interrupt.

## [GUI setting example]

Port Output Enable 3			Used
	POE3		Used
		MTU0 output pin control setting	
		Enable MTIOC0A	Used
		MTIOC0A pin	Controls high-impedance state of P34
		Enable MTIOC0B	Unused
		Enable MTIOC0C	Used
		MTIOC0C pin	Controls high-impedance state of P32
		Enable MTIOC0D	Unused
		POE0# input level detection (MTU0)	Unused
		POE4# input level detection (MTU0)	Unused
		POE10# input level detection (MTU0)	Unused
		POE11# input level detection (MTU0)	Unused
		Enable POE8 input	Used
		POE8# pin	P17
		POE8 mode select accepts a request	On the falling edge of POE8# input
		Output enable interrupt 3 (OEI3)	Used
		OEI3 Priority (Group BL1)	Level 15 (highest)
		MTU3 and MTU4/GPT0 GPT1 and GPT2 output pin control setting	
		MTU3/GPT0 select	Unused
		MTU4/GPT1 select	Unused
		MTU4/GPT2 select	Unused
		Enable POE0 input	Unused
		Output enable interrupt 1 (OEI1)	Unused
		MTU6 and MTU7 output pin control setting	
		Enable MTIOC6B and MTIOC6D	Unused
		Enable MTIOC7A and MTIOC7C	Unused
		Enable MTIOC7B and MTIOC7D	Unused
		Enable POE4 input	Unused
		Output enable interrupt 2 (OEI2)	Unused
		GPT0 GPT1 GPT2 and GPT3 output pin control setting	
		Enable GTIOC0A and GTIOC0B	Unused
		Enable GTIOC1A and GTIOC1B	Unused
		Enable GTIOC2A and GTIOC2B	Unused

			Enable GTIOC3A and GTIOC3B	Unused
			Enable POE10 input	Unused
			Enable POE11 input	Unused
			Output enable interrupt 4 (OEI4)	Unused
			Detection of stopped oscillation setting	
			Enable request to place pins in the high-impedance on detection of stopped oscillation	Unused

Interrupt Controller Unit				Used
	ICU			Used
		Group		Used
			Group BL1	Used
			Group BL1 Priority	Level 15 (highest)

Multi-Function Timer Pulse Unit 3				Used
	MTU3_U0			Used
			MTCLKA pin	Unused
			MTCLKB pin	Unused
			MTCLKC pin	Unused
			MTCLKD pin	Unused
		MTU0		Used
			MTU0	Normal mode
			Include this channel in the synchronous operation	Unused
			Counter clock selection	PCLK
			Counter clear source	Disabled counter clear
			TGRA0 (Output compare register)	100μs (Actual value : 100)
			TGRB0 (Output compare register)	100μs (Actual value : 100)
			TGRC0 (Output compare register)	100μs (Actual value : 100)
			TGRD0 (Output compare register)	100μs (Actual value : 100)
			TGRE0 (Output compare register)	100μs (Actual value : 100)
			TGRF0 (Output compare register)	100μs Actual value : 100)
			MTIOC0A pin (P34)	Initial output of MTIOC0A pin is 0. 0 output at compare match.
			MTIOC0B pin (P13)	MTIOC0B pin output is disabled
			MTIOC0C pin (P32)	Initial output of MTIOC0C pin is 0. 0 output at compare match.
			MTIOC0D pin (P33)	MTIOC0D pin output is disabled
			Enable A/D conversion start request on TGRA input capture/compare match (trigger signal of MTU0 TRGA0N)	Unused
			Enable A/D conversion start request on TGRE compare match (trigger signal of MTU0 TRG0N)	Unused

			Enable TGRA0 input capture/compare interrupt (TGIA0) match	Unused
			Enable TGRB0 input capture/compare interrupt (TGIB0) match	Unused
			Enable TGRC0 input capture/compare interrupt (TGIC0) match	Unused
			Enable TGRD0 input capture/compare interrupt (TGID0) match	Unused
			Enable TGRE0 compare match interrupt (TGIE0)	Unused
			Enable TGRF0 compare match interrupt (TGIF0)	Unused
			Enable overflow interrupt (TCIV0)	Unused

## [API setting example]

r\_cg\_main.c

```

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the POE3 module */
    R_POE3_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

```

r\_cg\_poe3\_user.c

```

void r_poe3_oei3_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the POE3 module */
    R_POE3_Stop();
    /* End user code. Do not edit comment generated here */
}

```

### 3.2.16 General PWM timer (GPT)

Below is a list of API functions output by the Code Generator for general PWM timer use.

Table 3.16 API Functions: [General PWM timer]

API Function Name	Function
<a href="#">R_GPT_Create</a>	Performs initialization necessary to control the general PWM timer.
<a href="#">R_GPTn_Start</a>	Starts counting by a 16-bit timer.
<a href="#">R_GPTn_Stop</a>	Ends counting by a 16-bit timer.
<a href="#">R_GPTn_HardwareStart</a>	Allows GPT interrupts.
<a href="#">R_GPTn_HardwareStop</a>	Prohibits GPT interrupts.
<a href="#">R_GPT_Create_UserInit</a>	Performs user-defined initialization relating to the general PWM timer.
<a href="#">r_gpt_gtcimn_interrupt</a>	Performs processing in response to the input capture/compare match interrupt.
<a href="#">r_gpt_gtcivn_interrupt</a>	Performs processing in response to the overflow interrupt.
<a href="#">r_gpt_gtcium_interrupt</a>	Performs processing in response to the underflow interrupt.
<a href="#">r_gpt_gdten_interrupt</a>	Performs processing in response to the dead time error interrupt.
<a href="#">r_gpt_etgip_interrupt</a>	Performs processing in response to the external trigger rising interrupt.
<a href="#">r_gpt_etgin_interrupt</a>	Performs processing in response to the external trigger falling interrupt.

**R\_GPT\_Create**

Performs initialization necessary to control the general PWM timer.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_GPT_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_GPT $n$ \_Start**

Starts counting by a 16-bit timer.

**[Syntax]**

```
void R_GPT $n$ _Start ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_GPT*n*\_Stop**

Ends counting by a 16-bit timer.

**[Syntax]**

```
void R_GPTn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_GPT $n$ \_HardwareStart**

Allows detection of GPT interrupts.

Remark This API function enables GPT interrupts when starting timer count by the hardware trigger.

**[Syntax]**

```
void R_GPT $n$ _HardwareStart ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_GPT $n$ \_HardwareStop**

Prohibits detection of GPT interrupts.

Remark This API function disables GPT interrupts when starting timer count by the hardware trigger.

**[Syntax]**

```
void R_GPT $n$ _HardwareStop ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_GPT\_Create\_UserInit**

Performs user-defined initialization relating to the general PWM timer.

Remark This API function is called as the [R\\_GPT\\_Create](#) callback routine.

**[Syntax]**

```
void R_GPT_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_gpt\_gtcimn\_interrupt**

Performs processing in response to the input capture/compare match interrupt.

**[Syntax]**

```
static void r_gpt_gtcimn_interrupt ( void );
```

Remark *m* is the timer general register number, *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_gpt\_gtcivn\_interrupt**

Performs processing in response to the overflow interrupt.

**[Syntax]**

```
static void r_gpt_gtcivn_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_gpt\_gtcin\_interrupt**

Performs processing in response to the underflow interrupt.

**[Syntax]**

```
static void r_gpt_gtcin_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_gpt\_gdten\_interrupt**

Performs processing in response to the dead time error interrupt.

**[Syntax]**

```
static void    r_gpt_gdten_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_gpt\_etgip\_interrupt**

Performs processing in response to the external trigger rising interrupt.

**[Syntax]**

```
static void r_gpt_etgip_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_gpt\_etgin\_interrupt**

Performs processing in response to the external trigger falling interrupt.

**[Syntax]**

```
static void r_gpt_etgin_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Use timer as One-shot timer.

## [GUI setting example]

General PWM Timer			Used
	Gpt0		Used
		GTETRG pin	Unused
	GptChannel0		Used
		GPT0	Saw-wave one-shot pulse mode
		Clock source	PCLKA/8 0.75 (MHz)
		Timer operation period	50 ms (Actual value: 50)
		Period register value (GTPR0)	37499
		Buffer operation(GTPR)	Buffer operation is not performed
		Count direction	Up-counting
		Counter initial value	0
		Counter clear	Disable
		Hardware source for counter start	Disable
		Hardware source for counter stop/clear	Disable
		GTCCRA operation	Compare match
		Compare match value (GTCCRA)	10
		Buffer operation(GTCCRA)	Double buffer operation
		GTIOC0A pin function	Disable
		GTCCRB operation	Compare match
		Compare match value (GTCCRB)	20
		Buffer operation(GTCCRB)	Double buffer operation
		GTIOC0B pin function	Disable
		Automatically set GTCCRB0 using GTCCRA0 value and dead time	Unused
		GTCCRC operation	Buffer register for GTCCRA
		GTCCRD operation	Double buffer register for GTCCRA
		GTCCRE operation	Buffer register for GTCCRB
		GTCCRF operation	Double buffer register for GTCCRB
		Enable compare match (up-counting) A/D conversion start request(GTADTRA)	Unused
		Enable compare match (down-counting) A/D conversion start request(GTADTRA)	Unused
		Enable compare match (up-counting) A/D conversion start request(GTADTRB)	Unused
		Enable compare match (down-counting) A/D conversion start request(GTADTRB)	Unused

			Enable GTCCRA input capture/compare match interrupt (GTCIA0)	Used Level 15 (highest)
			Enable GTCCRB input capture/compare match interrupt (GTCIB0)	Used Level 15 (highest)
			Enable GTCNT overflow (GTPR compare match) interrupt (GTCIV0)	Used Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start GPT channel 0 counter */
    R_GPT0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

```

r\_cg\_gpt\_user.c

```

static void r_gpt_gtciv0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop GPT channel 0 counter */
    R_GPT0_Stop();
    /* End user code. Do not edit comment generated here */
}

```

## 3.2.17 16-bit timer pulse unit (TPU)

Below is a list of API functions output by the Code Generator for 16-bit timer pulse unit use.

Table 3.17 API Functions: [16-bit timer pulse unit]

API Function Name	Function
<a href="#">R_TPU_Create</a>	Performs initialization necessary to control the 16-bit timer pulse unit.
<a href="#">R_TPUn_Start</a>	Starts counting by a 16-bit timer.
<a href="#">R_TPUn_Stop</a>	Ends counting by a 16-bit timer.
<a href="#">R_TPU_Create_UserInit</a>	Performs user-defined initialization relating to the 16-bit timer pulse unit.
<a href="#">r_tpu_tginm_interrupt</a>	Performs processing in response to the input capture/compare match interrupt.
<a href="#">r_tpu_tcinu_interrupt</a>	Performs processing in response to the overflow interrupt.
<a href="#">r_tpu_tcinu_interrupt</a>	Performs processing in response to the underflow interrupt.

**R\_TPU\_Create**

Performs initialization necessary to control the 16-bit timer pulse unit.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_TPU_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_TPU $n$ \_Start**

Starts counting by a 16-bit timer.

**[Syntax]**

```
void R_TPU $n$ _Start ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_TPU $n$ \_Stop**

Ends counting by a 16-bit timer.

**[Syntax]**

```
void R_TPU $n$ _Stop ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_TPU\_Create\_UserInit**

Performs user-defined initialization relating to the 16-bit timer pulse unit.

Remark This API function is called as the [R\\_TPU\\_Create](#) callback routine.

**[Syntax]**

```
void R_TPU_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_tpu\_tginm\_interrupt**

Performs processing in response to the input capture/compare match interrupt.

**[Syntax]**

```
static void r_tpu_tginm_interrupt ( void );
```

Remark *m* is the timer general register number, *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_tpu\_tcin $v$ \_interrupt**

Performs processing in response to the overflow interrupt.

**[Syntax]**

```
static void r_tpu_tcin $v$ _interrupt ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_tpu\_tcinu\_interrupt**

Performs processing in response to the underflow interrupt.

**[Syntax]**

```
static void    r_tpu_tcinu_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Use timer as One-shot timer.

## [GUI setting example]

16-Bit Timer Pulse Unit			Used
	TPU_U0		Used
		TCLKA pin	Unused
		TCLKB pin	Unused
		TCLKC pin	Unused
		TCLKD pin	Unused
	TPU0		Used
		Include this channel in the synchronous operation	Unused
		Counter clock selection	PCLK/64
		Clock edge setting	Rising edge
		Counter clear source	TGRA0 compare match/input capture (Use TGRA0 as a cycle register)
		TGRA0 (Output compare register)	100ms (Actual value : 100)
		TGRB0 (Output compare register)	100μs (Actual value : 96)
		TGRC0 (Output compare register)	100μs (Actual value : 96)
		TGRD0 (Output compare register)	100μs (Actual value : 96)
		TIOCA0 pin (PA0)	TIOCA0 pin output is disabled
		TIOCB0 pin (PA1)	TIOCB0 pin output is disabled
		TIOCC0 pin (P32)	TIOCC0 pin output is disabled
		TIOCD0 pin (PA3)	TIOCD0 pin output is disabled
		Enable A/D conversion start request on TGRA input capture/compare match (trigger signal of TPU0 TRGA0N)	Unused
		Enable TGRA0 input capture/compare match interrupt (TG10A)	Level 15 (highest)
		Enable TGRB0 input capture/compare match interrupt (TG10B)	Unused
		Enable TGRC0 input capture/compare match interrupt (TG10C)	Unused
		Enable TGRD0 input capture/compare match interrupt (TG10D)	Unused
		Enable overflow interrupt (TC10V)	Unused

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TPU channel 0 counter */
    R_TPU0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_tpu\_user.c

```
static void r_tpu_tgi0a_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop TPU channel 0 counter */
    R_TPU0_Stop();
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.18 8-bit timer (TMR)

Below is a list of API functions output by the Code Generator for 8-bit timer use.

Table 3.18 8 API Functions: [8-bit timer]

API Function Name	Function
<a href="#">R_TMR_Create</a>	Performs initialization necessary to control the 8-bit timer pulse unit.
<a href="#">R_TMRn_Start</a>	Starts counting by an 8-bit timer.
<a href="#">R_TMRn_Stop</a>	Ends counting by an 8-bit timer.
<a href="#">R_TMR_Create_UserInit</a>	Performs user-defined initialization relating to the 8-bit timer pulse unit.
<a href="#">r_tmr_cmimn_interrupt</a>	Performs processing in response to the compare match interrupt.
<a href="#">r_tmr_ovin_interrupt</a>	Performs processing in response to the overflow interrupt.

**R\_TMR\_Create**

Performs initialization necessary to control the 8-bit timer.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_TMR_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_TMR $n$ \_Start**

Starts counting by an 8-bit timer.

**[Syntax]**

```
void R_TMR $n$ _Start ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_TMR $n$ \_Stop**

Ends counting by an 8-bit timer.

**[Syntax]**

```
void R_TMR $n$ _Stop ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_TMR\_Create\_UserInit**

Performs user-defined initialization relating to the 8-bit timer.

Remark This API function is called as the [R\\_TMR\\_Create](#) callback routine.

**[Syntax]**

```
void R_TMR_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_tmr\_cmimn\_interrupt**

Performs processing in response to the compare match interrupt.

**[Syntax]**

```
static void r_tmr_cmimn_interrupt ( void );
```

Remark *m* is the timer general register number, *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_tmr\_ovin\_interrupt**

Performs processing in response to the overflow interrupt.

**[Syntax]**

```
static void r_tmr_ovin_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Use timer as One-shot timer.

## [GUI setting example]

8-Bit Timer			Used
	Tmr0		Used
		TmrChannel0	Used
		TMR0	8-bit count mode
		Clock source	PCLK/8192 0.732 (kHz)
		Counter clear	Cleared by compare match A
		Compare match A value (TCORA)	20 ms (Actual value: 20.48)
		S12AD A/D conversion start request	Unused
		Compare match B value (TCORB)	20 ms (Actual value: 20.48)
		Enable TMO0 output	Unused
		Enable TCORA compare match interrupt (CMIA0)	Used Level 15 (highest)
		Enable TCORB compare match interrupt (CMIB0)	Unused
		Enable TCNT overflow interrupt (OVI0)	Unused

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start TMR channel 0 counter */
    R_TMR0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_tmr\_user.c

```
static void r_tmr_cmia0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop TMR channel 0 counter */
    R_TMR0_Stop();
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.19 Programmable pulse generator (PPG)

Below is a list of API functions output by the Code Generator for programmable pulse generator use.

Table 3.19 API Functions: [Programmable Pulse Generator]

API Function Name	Function
<a href="#">R_PPG_Create</a>	Performs initialization necessary to control the programmable pulse generator.
<a href="#">R_PPG_Create_UserInit</a>	Performs user-defined initialization relating to the programmable pulse generator.

**R\_PPG\_Create**

Performs initialization necessary to control the programmable pulse generator.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_PPG_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_PPG\_Create\_UserInit**

Performs user-defined initialization relating to the programmable pulse generator.

Remark This API function is called as the [R\\_PPG\\_Create](#) callback routine.

**[Syntax]**

```
void R_PPG_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

### 3.2.20 Compare match timer (CMT)

Below is a list of API functions output by the Code Generator for compare match timer use.

Table 3.20 API Functions: [Compare Match Timer]

API Function Name	Function
<a href="#">R_CMTn_Create</a>	Performs initialization necessary to control the compare match timer.
<a href="#">R_CMTn_Create_UserInit</a>	Performs user-defined initialization relating to the compare match timer.
<a href="#">r_cmt_cmin_interrupt</a>	Performs processing in response to the compare match interrupt (CMI $n$ ).
<a href="#">R_CMTn_Start</a>	Starts counting by a 16-bit timer.
<a href="#">R_CMTn_Stop</a>	Ends counting by a 16-bit timer.

**R\_CMT $n$ \_Create**

Performs initialization necessary to control the compare match timer.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_CMT $n$ _Create ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMT $n$ \_Create\_UserInit**

Performs user-defined initialization relating to the compare match timer.

Remark This API function is called as the [R\\_CMT \$n\$ \\_Create](#) callback routine.

**[Syntax]**

```
void R_CMT $n$ _Create_UserInit ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cmt\_cmin\_interrupt**

Performs processing in response to the compare match interrupt (CMI $n$ ).

Remark This API function is called to run interrupt processing for the compare match interrupt (CMI $n$ ), which is generated because the current counter value (value of the compare match timer counter, CMCR) matched the defined counter value (value of the compare match timer constant register, CMCOR).

**[Syntax]**

```
static void r_cmt_cmin_interrupt ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMT $n$ \_Start**

Starts counting by a 16-bit timer.

**[Syntax]**

```
void R_CMT $n$ _Start ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMT $n$ \_Stop**

Ends counting by a 16-bit timer.

**[Syntax]**

```
void R_CMT $n$ _Stop ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Use timer as One-shot timer.

## [GUI setting example]

Compare Match Timer			Used
	CMT0		Used
		Compare match timer operation setting	Used
		Count clock setting	PCLK/512
		Interval value setting	100ms (Actual value : 100.010667)
		Enable compare match interrupt (CMI0)	Used
		Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start CMT channel 0 counter */
    R_CMT0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_cmt\_user.c

```
static void r_cmt_cmi0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop CMT channel 0 counter */
    R_CMT0_Stop();
    /* End user code. Do not edit comment generated here */
}
```



### 3.2.21 Compare match timer W (CMTW)

Below is a list of API functions output by the Code Generator for compare match timer W use.

Table 3.21 API Functions: [Compare Match Timer W]

API Function Name	Function
<a href="#">R_CMTWn_Create</a>	Performs initialization necessary to control the compare match timer W.
<a href="#">R_CMTWn_Start</a>	Starts counting by a 16-bit timer.
<a href="#">R_CMTWn_Stop</a>	Ends counting by a 16-bit timer.
<a href="#">R_CMTWn_Create_UserInit</a>	Performs user-defined initialization relating to the compare match timer W.
<a href="#">r_cmtw_cmwin_interrupt</a>	Performs processing in response to the compare match interrupt.
<a href="#">r_cmtw_icmin_interrupt</a>	Performs processing in response to the input capture interrupt.
<a href="#">r_cmtw_ocmin_interrupt</a>	Performs processing in response to the output compare interrupt.

**R\_CMTWn\_Create**

Performs initialization necessary to control the compare match timer W.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_CMTWn_Create ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMTW $n$ \_Start**

Starts counting by a 16-bit timer.

**[Syntax]**

```
void R_CMTW $n$ _Start ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMTW $n$ \_Stop**

Ends counting by a 16-bit timer.

**[Syntax]**

```
void R_CMTW $n$ _Stop ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMTWn\_Create\_UserInit**

Performs user-defined initialization relating to the compare match timer W.

Remark This API function is called as the [R\\_CMTWn\\_Create](#) callback routine.

**[Syntax]**

```
void R_CMTWn_Create_UserInit ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cmtw\_cmwin\_interrupt**

Performs processing in response to the compare match interrupt.

**[Syntax]**

```
static void    r_cmtw_cmwin_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cmtw\_icmin\_interrupt**

Performs processing in response to the input capture interrupt.

**[Syntax]**

```
static void r_cmtw_icmin_interrupt ( void );
```

Remark *m* is the timer general register number, *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cmtw\_ocmin\_interrupt**

Performs processing in response to the output compare interrupt.

**[Syntax]**

```
static void r_cmtw_ocmin_interrupt ( void );
```

Remark *m* is the timer general register number, *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



## Usage example

Use timer as One-shot timer.

## [GUI setting example]

Compare Match Timer W		Used
CMTW0		Used
	Compare match timer W operation setting	Used
	Count Clock setting	PCLK/8
	Timer Counter size	32 bits
	Compare match setting Interval value	100ms (Actual value : 100)
	Register value (CMWCOR)	74999
	Compare match interrupt (CMWI0)	Used
	Priority (CMWI0)	Level 15 (highest)
	Counter clear	CMWCNT is cleared by CMWCOR
	TIC0 pin	Used
	Input capture control 0	Rising edge
	Enable input capture interrupt (IC0I0)	Used
	Priority (IC0I0)	Level 15 (highest)
	TIC1 pin	Used
	Input capture control 1	Rising edge
	Enable input capture interrupt (IC1I0)	Used
	Priority (IC1I0)	Level 15 (highest)
	TOC0 pin	Used
	Output compare control 0	Retains the output value
	Compare value 0	10
	Enable output compare interrupt (OC0I0)	Used
	Priority (OC0I0)	Level 15 (highest)
	TOC1 pin	Used
	Output compare control 1	Retains the output value
	Compare value 1	20
	Enable output compare interrupt (OC1I0)	Used
	Priority (OC1I0)	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start CMTW channel 0 counter */
    R_CMTW0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_cmtw\_user.c

```
static void r_cmtw_cmwi0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop CMTW channel 0 counter */
    R_CMTW0_Stop();
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.22 Realtime clock (RTC)

Below is a list of API functions output by the Code Generator for realtime clock use.

Table 3.22 API Functions: [Realtime Clock]

API Function Name	Function
<a href="#">R_RTC_Create</a>	Performs initialization necessary to control the realtime clock.
<a href="#">R_RTC_Create_UserInit</a>	Performs user-defined initialization relating to the realtime clock.
<a href="#">r_rtc_alm_interrupt</a>	Performs processing in response to the alarm interrupt (ALM).
<a href="#">r_rtc_prd_interrupt</a>	Performs processing in response to the periodic interrupt (PRD).
<a href="#">r_rtc_cup_interrupt</a>	Performs processing in response to the carry interrupt (CUP).
<a href="#">R_RTC_Set_CalendarAlarm</a>	Sets the condition for the alarm interrupt (ALM) and allows detection of ALM (calendar count mode).
<a href="#">R_RTC_Set_BinaryAlarm</a>	Sets the condition for the alarm interrupt (ALM) and allows detection of ALM (binary count mode).
<a href="#">R_RTC_Set_ConstPeriodInterruptOn</a>	Sets the period of the periodic interrupt (PRD) and allows detection of PRD.
<a href="#">R_RTC_Set_ConstPeriodInterruptOff</a>	Prohibits detection of the periodic interrupt (PRD).
<a href="#">R_RTC_Set_CarryInterruptOn</a>	Allows detection of the carry interrupt (CUP).
<a href="#">R_RTC_Set_CarryInterruptOff</a>	Prohibits detection of the carry interrupt (CUP).
<a href="#">R_RTC_Set_RTCOUTOn</a>	Set the RTCOUT output period and starts RTCOUT output.
<a href="#">R_RTC_Set_RTCOUTOff</a>	Ends the RTCOUT output.
<a href="#">R_RTC_Start</a>	Starts counting.
<a href="#">R_RTC_Stop</a>	Ends counting.
<a href="#">R_RTC_Restart</a>	Initializes the counter then starts counting.
<a href="#">R_RTC_Set_CalendarCounterValue</a>	Sets the values of the calendar and time counters.
<a href="#">R_RTC_Get_CalendarCounterValue</a>	Gets the values of the calendar and time counters.
<a href="#">R_RTC_Set_BinaryCounterValue</a>	Sets the value of the binary counter.
<a href="#">R_RTC_Get_BinaryCounterValue</a>	Gets the value of the binary counter.
<a href="#">R_RTC_Get_CalendarTimeCaptureValuen</a>	Gets the captured calendar time value.
<a href="#">R_RTC_Get_BinaryTimeCaptureValuen</a>	Gets the captured binary time value.

**R\_RTC\_Create**

Performs initialization necessary to control the realtime clock.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_RTC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RTC\_Create\_UserInit**

Performs user-defined initialization relating to the realtime clock.

Remark This API function is called as the [R\\_RTC\\_Create](#) callback routine.

**[Syntax]**

```
void R_RTC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_rtc\_alm\_interrupt**

Performs processing in response to the alarm interrupt (ALM).

Remark This API function is called to run interrupt processing for the alarm interrupt (ALM), which is generated when the condition specified by [R\\_RTC\\_Set\\_CalendarAlarm](#) is satisfied.

**[Syntax]**

```
static void r_rtc_alm_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_rtc\_prd\_interrupt**

Performs processing in response to the periodic interrupt (PRD).

Remark This API function is called to run interrupt processing for the periodic interrupt (PRD), which is generated when the period specified by [R\\_RTC\\_Set\\_ConstPeriodInterruptOn](#) elapses.

**[Syntax]**

```
static void r_rtc_prd_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_rtc\_cup\_interrupt**

Performs processing in response to the carry interrupt (CUP).

Remark This API function is called to run interrupt processing for the carry interrupt (CUP), which is generated on carries from the seconds counter (RSECCNT) or binary counter 0 (BCNT0) or when the 64-Hz counter (R64CNT) is read at the same time as a carry from the 64-Hz counter (R64CNT).

**[Syntax]**

```
static void r_rtc_cup_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_RTC\_Set\_CalendarAlarm**

Sets the condition for the alarm interrupt (ALM) and allows detection of ALM (calendar count mode).

**[Syntax]**

```
#include      "r_cg_rtc.h"
void      R_RTC_Set_CalendarAlarm ( rtc_calendar_alarm_enable_t alarm_enable,
      rtc_calendar_alarm_value_t alarm_val );
```

**[Argument(s)]**

I/O	Argument	Description
I	rtc_calendar_alarm_enable_t <i>alarm_enable</i> ;	Comparison flags (year, month, date, day-of-the-week, hour, minute, and second). 0x0 : Comparison proceeds 0x1 : Comparison does not proceed
I	rtc_calendar_alarm_value_t <i>alarm_val</i> ;	Calendar and time values (year, month, date, day-of-week, time, minute, and second)

Remark 1. The configuration of the comparison flag structure `rtc_calendar_alarm_enable_t` is shown below.

```
typedef struct {
    uint8_t sec_enb;    /* Second */
    uint8_t min_enb;   /* Minute */
    uint8_t hr_enb;    /* Time */
    uint8_t day_enb;   /* Date */
    uint8_t wk_enb;    /* Day-of-week */
    uint8_t mon_enb;   /* Month */
    uint8_t yr_enb;    /* Year */
} rtc_calendar_alarm_enable_t;
```

Remark 2. The configuration of the calendar and time values `rtc_calendar_alarm_value_t` is shown below.

```
typedef struct {
    uint8_t rsecar;    /* second */
    uint8_t rminar;   /* Minute */
    uint8_t rhrrar;   /* Time */
    uint8_t rdayar;   /* Date */
    uint8_t rwkarr;   /* Day-of-week (0: Sunday, 6: Saturday) */
    uint8_t rmonar;   /* Month */
    uint16_t rryrar;  /* Year */
} rtc_calendar_alarm_value_t;
```

**[Return value]**

None.



**R\_RTC\_Set\_BinaryAlarm**

Sets the condition for the alarm interrupt (ALM) and allows detection of ALM (binary count mode).

**[Syntax]**

```
void R_RTC_Set_BinaryAlarm ( uint32_t alarm_enable, uint32_t alarm_val );
```

**[Argument(s)]**

I/O	Argument	Description
I	uint32_t <i>alarm_enable</i> ;	Comparison flag 0x0 : Comparison does not proceed 0x1 : Comparison proceeds
I	uint32_t <i>alarm_val</i> ;	The value of the binary counter

**[Return value]**

None.

**R\_RTC\_Set\_ConstPeriodInterruptOn**

Sets the period of the periodic interrupt (PRD) and allows detection of the PRD.

**[Syntax]**

```
#include      "r_cg_rtc.h"
void      R_RTC_Set_ConstPeriodInterruptOn ( rtc_int_period_t period );
```

**[Argument(s)]**

I/O	Argument	Description
I	<i>rtc_int_period_t period;</i>	Period of the periodic interrupt (PRD). PES_2_SEC : 2 seconds PES_1_SEC : 1 second PES_1_2_SEC : 1/2 second PES_1_4_SEC : 1/4 second PES_1_8_SEC : 1/8 second PES_1_16_SEC : 1/16 second PES_1_32_SEC : 1/32 second PES_1_64_SEC : 1/64 second PES_1_128_SEC : 1/128 second PES_1_256_SEC : 1/256 second

**[Return value]**

None.

**R\_RTC\_Set\_ConstPeriodInterruptOff**

Prohibits detection of the periodic interrupt (PRD).

**[Syntax]**

```
void R_RTC_Set_ConstPeriodInterruptOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RTC\_Set\_CarryInterruptOn**

Allows detection of the carry interrupt (CUP).

**[Syntax]**

```
void R_RTC_Set_CarryInterruptOn ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RTC\_Set\_CarryInterruptOff**

Prohibits detection of the carry interrupt (CUP).

**[Syntax]**

```
void R_RTC_Set_CarryInterruptOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RTC\_Set\_RTCOUTOn**

Sets the RTCOUT output period and starts RTCOUT output.

**[Syntax]**

```
#include      "r_cg_rtc.h"  
void      R_RTC_Set_RTCOUTOn ( rtc_rtcout_period_t rtcout_freq );
```

**[Argument(s)]**

I/O	Argument	Description
I	<i>rtc_rtcout_period_t rtcout_freq</i> ;	RTCOUT output period RTCOUT_1HZ : 1Hz RTCOUT_64HZ : 64Hz

**[Return value]**

None.



**R\_RTC\_Set\_RTCOUTOff**

Ends RTCOUT output.

**[Syntax]**

```
void R_RTC_Set_RTCOUTOff ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RTC\_Start**

Starts counting.

**[Syntax]**

```
void R_RTC_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RTC\_Stop**

Ends counting.

**[Syntax]**

```
void R_RTC_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RTC\_Restart**

Initializes the counter then starts counting.

Remark 1. When the realtime clock is operating in the calendar counting mode, this API function initializes the counters to the values specified by the argument *counter\_write\_val*.

Remark 2. When the realtime clock is operating in the binary counting mode, this API function ignores the value specified by the argument *counter\_write\_val* and clears the counter to zero.

**[Syntax]**

```
#include      "r_cg_rtc.h"
void      R_RTC_Restart ( rtc_calendarcounter_value_t counter_write_val );
```

**[Argument(s)]**

I/O	Argument	Description
I	rtc_calendarcounter_value_t <i>counter_write_val</i> ;	Initial value (year, month, date, day-of-week, time, minute, and second)

Remark The configuration of the initial value *rtc\_calendarcounter\_value\_t* is shown below.

```
typedef struct {
    uint8_t rseccnt;    /* second */
    uint8_t rmincnt;   /* Minute */
    uint8_t rhrcnt;    /* Time */
    uint8_t rdaycnt;   /* Date */
    uint8_t rwkcnt;    /* Day-of-week (0: Sunday, 6: Saturday) */
    uint8_t rmoncnt;   /* Month */
    uint16_t ryrct;    /* Year */
} rtc_calendarcounter_value_t;
```

**[Return value]**

None.

**R\_RTC\_Set\_CalendarCounterValue**

Sets the calendar and time values.

**[Syntax]**

```
#include      "r_cg_rtc.h"
void      R_RTC_Set_CalendarCounterValue ( rtc_calendarcounter_value_t counter_write_val );
```

**[Argument(s)]**

I/O	Argument	Description
I	rtc_calendarcounter_value_t <i>counter_write_val</i> ;	Calendar and time values (year, month, date, day-of-week, time, minute, and second)

Remark      The configuration of the calendar and time values `rtc_calendarcounter_value_t` is shown below.

```
typedef struct {
    uint8_t rseccnt;    /* second */
    uint8_t rmincnt;   /* Minute */
    uint8_t rhrcnt;    /* Time */
    uint8_t rdaycnt;   /* Date */
    uint8_t rwkcnt;    /* Day-of-week (0: Sunday, 6: Saturday) */
    uint8_t rmoncnt;   /* Month */
    uint16_t rrycnt;   /* Year */
} rtc_calendarcounter_value_t;
```

**[Return value]**

None.

## R\_RTC\_Get\_CalendarCounterValue

Gets the calendar and time values.

### [Syntax]

```
#include      "r_cg_rtc.h"
void      R_RTC_Get_CalendarCounterValue ( rtc_calendarcounter_value_t* const counter_read_val);
```

### [Argument(s)]

I/O	Argument	Description
O	rtc_calendarcounter_value_t * const <i>counter_read_val</i> ;	Pointer to the area where the obtained calendar and time values (year, month, date, day-of-week, time, minute, and second) are to be stored

Remark      The configuration of the calendar and time values `rtc_calendarcounter_value_t` is shown below.

```
typedef struct {
    uint8_t rseccnt;    /* second */
    uint8_t rmincnt;   /* Minute */
    uint8_t rhrcnt;    /* Time */
    uint8_t rdaycnt;   /* Date */
    uint8_t rwkcnt;    /* Day-of-week (0: Sunday, 6: Saturday) */
    uint8_t rmoncnt;   /* Month */
    uint16_t ryrct;    /* Year */
} rtc_calendarcounter_value_t;
```

### [Return value]

None.

**R\_RTC\_Set\_BinaryCounterValue**

Sets the value of the binary counter.

**[Syntax]**

```
void R_RTC_Set_BinaryCounterValue ( uint32_t counter_write_val );
```

**[Argument(s)]**

I/O	Argument	Description
I	uint32_t counter_write_val;	The value of the binary counter

**[Return value]**

None.

**R\_RTC\_Get\_BinaryCounterValue**

Gets the value of the binary count.

**[Syntax]**

```
void R_RTC_Get_BinaryCounterValue ( uint32_t * const counter_read_val );
```

**[Argument(s)]**

I/O	Argument	Description
O	uint32_t * const <i>counter_read_val</i> ;	Pointer to an area where the obtained value of the binary counter is to be stored

**[Return value]**

None.



**R\_RTC\_Get\_CalendarTimeCaptureValue*n***

Gets the captured calendar time value.

**[Syntax]**

```
#include      "r_cg_rtc.h"
void      R_RTC_Get_CalendarTimeCaptureValuen ( rtc_calendarcounter_value_t * const
counter_read_val );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
O	rtc_calendarcounter_value_t * const <i>counter_read_val</i> ;	Pointer to the area where the obtained calendar and time values.

Remark The configuration of the calendar and time values rtc\_calendarcounter\_value\_t is shown below.

```
typedef struct {
    uint8_t rseccnt;      /* Second */
    uint8_t rmincnt;     /* Minute */
    uint8_t rhrcnt;      /* Time */
    uint8_t rdaycnt;     /* Date */
    uint8_t rwkcnt;      /* Day-of-week (0: Sunday, 6: Saturday) */
    uint8_t rmoncnt;     /* Month */
    uint16_t ryrct;      /* Year */
} rtc_calendarcounter_value_t;
```

**[Return value]**

None.

**R\_RTC\_Get\_BinaryTimeCaptureValuen**

Gets the value of the binary count.

**[Syntax]**

```
void R_RTC_Get_BinaryTimeCaptureValuen ( uint32_t * const counter_read_val );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
O	uint32_t * const <i>counter_read_val</i> ;	The value of the binary counter.

**[Return value]**

None.

## Usage example

Correct leap seconds by alarm interrupt. (Return to 58 seconds at 59 seconds before changing the date.)

## [GUI setting example]

Realtime Clock			Used
	RTC		Used
		Realtime clock operation setting	Used
		Counting mode	Calendar
		Hour mode	24-hour mode
		Realtime clock initial value	2000/1/1 23:59
		Enable time capture event input pin	Unused
		Enable alarm interrupt	Used
		Year	2000
		Month	1
		Date	1
		Day of week	Saturday
		Hour	23
		Minute	59
		Second	59
		Priority (ALM)	Level 15 (highest)
		Enable periodic interrupt (PRD)	Unused
		Enable carry interrupt (CUP)	Unused

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start RTC counter */
    R_RTC_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_rtc\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile rtc_calendarcounter_value_t counter_val;
/* End user code. Do not edit comment generated here */

static void r_rtc_alm_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Disable ALM interrupt */
    IEN(RTC,ALM) = 0U;

    /* Get RTC calendar counter value */
    R_RTC_Get_CalendarCounterValue((rtc_calendarcounter_value_t *)&counter_val);

    /* Change the seconds */
    counter_val.rsecnt = 0x58U;

    /* Set RTC calendar counter value */
    R_RTC_Set_CalendarCounterValue(counter_val);
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.23 Watchdog timer (WDT)

Below is a list of API functions output by the Code Generator for watchdog timer use.

Table 3.23 API Functions: [Watchdog Timer]

API Function Name	Function
<a href="#">R_WDT_Create</a>	Performs initialization necessary to control the watchdog timer.
<a href="#">R_WDT_Restart</a>	Clears the watchdog timer counter and resumes counting.
<a href="#">R_WDT_Create_UserInit</a>	Performs user-defined initialization relating to the watchdog timer.
<a href="#">r_wdt_wuni_interrupt</a>	Performs processing in response to the non-maskable/maskable interrupt.
<a href="#">r_wdt_nmi_interrupt</a>	Performs processing in response to the non-maskable interrupt.

**R\_WDT\_Create**

Performs initialization necessary to control the watchdog timer.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_WDT_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_WDT\_Restart**

Clears the watchdog timer counter and resumes counting.

**[Syntax]**

```
void R_WDT_Restart ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_WDT\_Create\_UserInit**

Performs user-defined initialization relating to the watchdog timer.

Remark This API function is called as the [R\\_WDT\\_Create](#) callback routine.

**[Syntax]**

```
void R_WDT_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_wdt\_wuni\_interrupt**

Performs processing in response to the non-maskable/maskable interrupt.

Remark This API function is called to run interrupt processing for the non-maskable / maskable interrupt, which is generated when the down-counter underflows or refreshing proceeds.

**[Syntax]**

```
static void r_wdt_wuni_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_wdt\_nmi\_interrupt**

Performs processing in response to the non-maskable interrupt.

Remark This API function is called to run interrupt processing for the non-maskable interrupt, which is generated when the down-counter underflows or refreshing proceeds.

**[Syntax]**

```
static void r_wdt_nmi_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

For each main loop clears the watchdog timer counter and resumes counting.  
Perform software reset at the counter underflows.

## [GUI setting example]

Watchdog tTimer		Used
WDT		Used
	Start mode setting	Auto-start mode
	Clock division ratio	PCLK/128
	Frequency	46.875 (kHz)
	Timeout cycle	16384 (cycles)
	Timeout period	349.525 (ms)
	Window position setting (Start position)	100 (%)
	Window position setting (End position)	0 (%)
	Reset interrupt request setting	Interrupt request output
	Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        /* Restarts WDT module */
        R_WDT_Restart();
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_wdt\_user.c

```
static void r_wdt_wuni_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Software reset */
    SYSTEM.PRCR.WORD = 0xA502;
    SYSTEM.SWRR = 0xA501;
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.24 Independent watchdog timer (IWDT)

Below is a list of API functions output by the Code Generator for independent watchdog timer use.

Table 3.24 API Functions: [Independent Watchdog Timer]

API Function Name	Function
<a href="#">R_IWDT_Create</a>	Performs initialization necessary to control the independent watchdog timer.
<a href="#">R_IWDT_Create_UserInit</a>	Performs user-defined initialization relating to the independent watchdog timer.
<a href="#">r_iwdt_nmi_interrupt</a>	Performs processing in response to the non-maskable interrupt (WUNI).
<a href="#">r_iwdt_iwuni_interrupt</a>	Performs processing in response to the non-maskable/maskable interrupt.
<a href="#">R_IWDT_Restart</a>	Clears the independent watchdog timer counter and resumes counting.

**R\_IWDT\_Create**

Performs initialization necessary to control the independent watchdog timer.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_IWDT_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_IWDT\_Create\_UserInit**

Performs user-defined initialization relating to the independent watchdog timer.

Remark This API function is called as the [R\\_IWDT\\_Create](#) callback routine.

**[Syntax]**

```
void R_IWDT_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_iwdt\_nmi\_interrupt**

Performs processing in response to the non-maskable interrupt (WUNI).

Remark This API function is called to run interrupt processing for the non-maskable interrupt (WUNI), which is generated when the down-counter underflows or refreshing proceeds outside the period where it is permitted.

**[Syntax]**

```
static void r_iwdt_nmi_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_iwdt\_iwuni\_interrupt**

Performs processing in response to the non-maskable/maskable interrupt.

Remark This API function is called to run interrupt processing for the non-maskable / maskable interrupt, which is generated when the down-counter underflows or refreshing proceeds.

**[Syntax]**

```
static void r_iwdt_iwuni_interrupt ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_IWDT\_Restart**

Clears the independent watchdog timer counter and resumes counting.

**[Syntax]**

```
void R_IWDT_Restart ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

For each main loop clears the watchdog timer counter and resumes counting.  
Perform software reset at the counter underflows.

## [GUI setting example]

Independent Watchdog Timer		Used
	IWDT	Used
	Start mode setting	Auto-start mode
	Clock division ratio	IWDTCLK
	Frequency	120 (kHz)
	Timeout cycle	16384 (cycles)
	Timeout period	136.533 (ms)
	Window position setting (Start position)	100 (%)
	Window position setting (End position)	0 (%)
	Sleep mode count stop control setting	Enabled
	Reset interrupt request setting	Interrupt request output
	Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        /* Restarts IWDT module */
        R_IWDT_Restart();
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_iwdt\_user.c

```
static void r_iwdt_iwuni_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Software reset */
    SYSTEM.PRCR.WORD = 0xA502;
    SYSTEM.SWRR = 0xA501;
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.25 Serial communications interface (SCI)

Below is a list of API functions output by the Code Generator for serial communications interface use.

Table 3.25 API Functions: [Serial Communications Interface]

API Function Name	Function
<a href="#">R_SCIIn_Create</a>	Performs initialization necessary to control the serial communications interface.
<a href="#">R_SCIIn_Create_UserInit</a>	Performs user-defined initialization related to the serial communications interface.
<a href="#">r_scin_transmitend_interrupt</a>	Performs processing in response to the transmit-end interrupts.
<a href="#">r_scin_transmit_interrupt</a>	Performs processing in response to the transmit-data-empty interrupts.
<a href="#">r_scin_receive_interrupt</a>	Performs processing in response to the receive-data-full interrupts.
<a href="#">r_scin_receiveerror_interrupt</a>	Performs processing in response to the receive error interrupts.
<a href="#">R_SCIIn_Start</a>	Starts SCI communication.
<a href="#">R_SCIIn_Stop</a>	Ends SCI communication.
<a href="#">R_SCIIn_Serial_Send</a>	Starts SCI transmission (synchronous mode).
<a href="#">R_SCIIn_Serial_Receive</a>	Starts SCI reception (synchronous mode).
<a href="#">R_SCIIn_Serial_Multiprocessor_Send</a>	Starts SCI transmission (multi-processor communications function).
<a href="#">R_SCIIn_Serial_Multiprocessor_Receive</a>	Starts SCI reception (multi-processor communications function).
<a href="#">R_SCIIn_Serial_Send_Receive</a>	Starts SCI transmission/reception (clock synchronous mode).
<a href="#">R_SCIIn_SmartCard_Send</a>	Starts SCI transmission (smart card interface mode).
<a href="#">R_SCIIn_SmartCard_Receive</a>	Starts SCI reception (smart card interface mode).
<a href="#">R_SCIIn_IIC_Master_Send</a>	Starts SCI master transmission (simple I2C mode).
<a href="#">R_SCIIn_IIC_Master_Receive</a>	Starts SCI master reception (simple I2C mode).
<a href="#">R_SCIIn_SPI_Master_Send</a>	Starts SCI master transmission (simple SPI mode).
<a href="#">R_SCIIn_SPI_Master_Send_Receive</a>	Starts SCI master transmission/reception (simple SPI mode).
<a href="#">R_SCIIn_SPI_Slave_Send</a>	Starts SCI slave transmission (simple SPI mode).
<a href="#">R_SCIIn_SPI_Slave_Send_Receive</a>	Starts SCI slave transmission/reception (simple SPI mode).
<a href="#">R_SCIIn_IIC_StartCondition</a>	Sends the start bit.
<a href="#">R_SCIIn_IIC_StopCondition</a>	Sends the stop bit.
<a href="#">r_scin_callback_transmitend</a>	Performs processing in response to the transmit-end interrupts.
<a href="#">r_scin_callback_receiveend</a>	Performs processing in response to the receive-data-full interrupts.
<a href="#">r_scin_callback_receiveerror</a>	Performs processing in response to the receive error interrupts.

**R\_SCI*n*\_Create**

Performs initialization necessary to control the serial communication interface.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_SCIn_Create ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_SCI*n*\_Create\_UserInit**

Performs user-defined initialization related to the serial communications interface.

Remark This API function is called as the [R\\_SCI\*n\*\\_Create](#) callback routine.

**[Syntax]**

```
void R_SCIn_Create_UserInit ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scin\_transmitend\_interrupt**

Performs processing in response to the transmit-end interrupts.

Remark This API function is called to run interrupt processing for the transmit-end interrupts.

**[Syntax]**

```
static void r_scin_transmitend_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scin\_transmit\_interrupt**

Performs processing in response to the transmit-data-empty interrupts.

Remark This API function is called to run interrupt processing for the transmit-data-empty interrupts.

**[Syntax]**

```
static void r_scin_transmit_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scin\_receive\_interrupt**

Performs processing in response to the receive-data-full interrupts.

Remark This function is called to run interrupt processing for the receive-data-full interrupts.

**[Syntax]**

```
static void r_scin_receive_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_scin\_receiveerror\_interrupt**

Performs processing in response to the receive error interrupts.

Remark This API function is called to run interrupt processing for the receive error interrupts.

**[Syntax]**

```
static void r_scin_receiveerror_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_SCI*n*\_Start**

Starts SCI communication.

**[Syntax]**

```
void R_SCIn_Start ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_SCI*n*\_Stop**

Ends SCI communication.

**[Syntax]**

```
void R_SCIn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_SCI $n$ \_Serial\_Send**

Starts SCI transmission (asynchronous mode).

Remark 1. This API function repeats the byte-level SCI transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. When performing a SCI transmission, [R\\_SCI \$n\$ \\_Start](#) must be called before this API function is called.

**[Syntax]**

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_SCI $n$ _Serial_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification

## R\_SCI*n*\_Serial\_Receive

Starts SCI reception (asynchronous mode).

Remark 1. This API function repeats SCI reception in byte units the number of times specified by the argument *rx\_num* and then stores the received data in the buffer at the location specified by the argument *rx\_buf*.

Remark 2. When performing a SCI reception, [R\\_SCI\*n\*\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_SCIn_Serial_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>rx_num</i> specification

### R\_SCI $n$ \_Serial\_Multiprocessor\_Send

Starts SCI transmission (multi-processor communications function).

Remark 1. This API function repeats the byte-level SCI transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. When performing a SCI transmission, [R\\_SCI \$n\$ \\_Start](#) must be called before this API function is called.

#### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_SCI $n$ _Serial_Multiprocessor_Send (uint8_t * const id_buf, uint16_t id_num,
uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

#### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>id_buf</i> ,	Pointer to a buffer storing the transmission ID
I	uint16_t <i>id_num</i> ;	Total amount of ID to send
I	uint8_t * const <i>tx_buf</i> ,	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

#### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification

## R\_SCI*n*\_Serial\_Multiprocessor\_Receive

Starts SCI reception (multi-processor communications function).

Remark 1. This API function repeats SCI reception in byte units the number of times specified by the argument *rx\_num* and then stores the received data in the buffer at the location specified by the argument *rx\_buf*.

Remark 2. When performing a SCI reception, [R\\_SCI\*n\*\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_SCIn_Serial_Multiprocessor_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>rx_num</i> specification

## R\_SCI*n*\_Serial\_Send\_Receive

Starts SCI transmission/reception (clock synchronous mode).

- Remark 1. This API function repeats SCI transmission in byte units the number of times specified by the argument *tx\_num* from the buffer at the location specified by the argument *tx\_buf*.
- Remark 2. This API function repeats SCI reception processing in byte units the number of times specified by the argument *rx\_num* and then stores the received data in the buffer at the location specified by the argument *rx\_buf*.
- Remark 3. When performing a SCI transmission/reception, [R\\_SCI\*n\*\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_SCIn_Serial_Send_Receive ( uint8_t * const tx_buf, uint16_t tx_num,
uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification



### R\_SCI*n*\_SmartCard\_Send

Starts SCI transmission (smart card interface mode).

Remark 1. This API function repeats the byte-level SCI transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. When performing a SCI transmission, [R\\_SCI\*n\*\\_Start](#) must be called before this API function is called.

#### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_SCIn_SmartCard_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

#### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

#### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification

## R\_SCI*n*\_SmartCard\_Receive

Starts SCI reception (smart card interface mode).

Remark 1. This API function repeats SCI reception in byte units the number of times specified by the argument *rx\_num* and then stores the received data in the buffer at the location specified by the argument *rx\_buf*.

Remark 2. When performing a SCI reception, [R\\_SCI\*n\*\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_SCIn_SmartCard_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>rx_num</i> specification

**R\_SCI*n*\_IIC\_Master\_Send**

Starts SCI master transmission (simple I2C mode).

- Remark 1. This API function handles SCI master transmission to the slave device at the address specified by the argument *adr* and the R/W#bit. SCI master transmission in byte units is repeated the number of times specified by the argument *tx\_num* from the buffer at the location specified by the argument *tx\_buf*.
- Remark 2. This API function internally calls [R\\_SCI\*n\*\\_IIC\\_StartCondition](#) to handle processing to start SCI master transmission.
- Remark 3. When performing a SCI master transmission, [R\\_SCI\*n\*\\_Start](#) must be called before this API function is called.

**[Syntax]**

```
void R_SCIn_IIC_Master_Send ( uint8_t adr, uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
I	uint8_t <i>adr</i> ;	Slave address
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

**[Return value]**

None.

### R\_SCI*n*\_IIC\_Master\_Receive

Starts SCI master reception (simple I2C mode).

- Remark 1. This API function handles SCI master transmission to the slave device at the address specified by the argument *adr*. SCI master reception in byte units is repeated the number of times specified by the argument *rx\_num* and the received data are stored in the buffer at the location specified by the argument *rx\_buf*.
- Remark 2. This API function internally calls [R\\_SCI\*n\*\\_IIC\\_StartCondition](#) to handle processing to start SCI master reception.
- Remark 3. When performing a SCI master reception, [R\\_SCI\*n\*\\_Start](#) must be called before this API function is called.

#### [Syntax]

```
void R_SCIn_IIC_Master_Receive ( uint8_t adr, uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

#### [Argument(s)]

I/O	Argument	Description
I	uint8_t <i>adr</i> ;	Slave address
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

#### [Return value]

None.

## R\_SCI*n*\_SPI\_Master\_Send

Starts SCI master transmission (simple SPI mode).

Remark 1. This API function repeats the byte-level SCI master transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. When performing a SCI master transmission, [R\\_SCI\*n\*\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_SCIn_SPI_Master_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification

## R\_SCIn\_SPI\_Master\_Send\_Receive

Starts SCI master transmission/reception (simple SPI mode).

- Remark 1. This API function repeats SCI master transmission in byte units the number of times specified by the argument *tx\_num* from the buffer at the location specified by the argument *tx\_buf*.
- Remark 2. This API function repeats SCI master reception in byte units the number of times specified by the argument *rx\_num* and the received data are stored in the buffer at the location specified by the argument *rx\_buf*.
- Remark 3. When performing a SCI master transmission/reception, [R\\_SCIn\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_SCIn_SPI_Master_Send_Receive ( uint8_t * const tx_buf, uint16_t tx_num,
uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification

**R\_SCI $n$ \_SPI\_Slave\_Send**

Starts SCI slave transmission (simple SPI mode).

Remark 1. This API function repeats the byte-level SCI slave transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. When performing a SCI slave transmission, [R\\_SCI \$n\$ \\_Start](#) must be called before this API function is called.

**[Syntax]**

```
#include "r_cg_macrodriver.h"
MD_STATUS R_SCI $n$ _SPI_Slave_Send (uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification

### R\_SCIn\_SPI\_Slave\_Send\_Receive

Starts SCI slave transmission/reception (simple SPI mode).

- Remark 1. This API function repeats SCI slave transmission in byte units the number of times specified by the argument *tx\_num* from the buffer at the location specified by the argument *tx\_buf*.
- Remark 2. This API function repeats SCI slave reception in byte units the number of times specified by the argument *rx\_num* and the received data are stored in the buffer at the location specified by the argument *rx\_buf*.
- Remark 3. When performing a SCI slave transmission/reception, [R\\_SCIn\\_Start](#) must be called before this API function is called.

#### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_SCIn_SPI_Slave_Send_Receive ( uint8_t * const tx_buf, uint16_t tx_num,
uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

#### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

#### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification



**R\_SCI*n*\_IIC\_StartCondition**

Sends the start bit.

Remark This API function is called as the internal function of [R\\_SCI\*n\*\\_IIC\\_Master\\_Send](#) and [R\\_SCI\*n\*\\_IIC\\_Master\\_Receive](#).

**[Syntax]**

```
void R_SCIn_IIC_StartCondition ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_SCI*n*\_IIC\_StopCondition**

Sends the stop bit.

**[Syntax]**

```
void R_SCIn_IIC_StopCondition ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scin\_callback\_transmitend**

Performs processing in response to the transmit-end interrupts.

Remark This API function is called as the [r\\_scin\\_transmitend\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_scin_callback_transmitend ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scin\_callback\_receiveend**

Performs processing in response to the receive-data-full interrupts.

Remark This API function is called as the [r\\_scin\\_receive\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_scin_callback_receiveend ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scin\_callback\_receiveerror**

Performs processing in response to the receive error interrupts.

Remark This API function is called as the [r\\_scin\\_receiveerror\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_scin_callback_receiveerror ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Transmit capital letter 'A' by UART.

## [GUI setting example]

Serial Interface	Communications		Used
	SCI6		Used
		Function setting	Asynchronous mode (Transmission)
		TXD6	P00
		Asynchronous Mode_Transmit6	Used
		Data length setting	8 bits
		Parity setting	None
		Stop bit length setting	1 bit
		Transfer direction setting	LSB-first
		Transfer clock	Internal clock
		Bit rate	9600 (bps)
		Enable modulation duty correction	Unused
		SCK6 pin function	SCK6 is not used
		Hardware flow control setting	None
		Transmit data handling	Data handled in interrupt service routine
		TXI6 Priority	Level 15 (highest)
		TEI6 Priority (Group BL0)	(Please set priority setting in ICU)
		Transmission end	Used
Interrupt Controller Unit			Used
	ICU		Used
		Group	Used
		Group BL0	Used
		Group BL0 priority	Level: 15 (highest)

## [API setting example]

r\_cg\_main.c

```
/* Start user code for global. Do not edit comment generated here */
extern volatile uint8_t g_sci6_tx_buf;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the SCI6 channel */
    R_SCI6_Start();

    /* Transmit SCI6 data */
    R_SCI6_Serial_Send((uint8_t *)&g_sci6_tx_buf, 1U);

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_sci\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_sci6_tx_buf;
/* End user code. Do not edit comment generated here */

void R_SCI6_Create_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    g_sci6_tx_buf = 'A';
    /* End user code. Do not edit comment generated here */
}

static void r_sci6_callback_transmitend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the SCI6 channel */
    R_SCI6_Stop();
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.26 FIFO embedded serial communications interface (SCIFA)

Below is a list of API functions output by the Code Generator for FIFO embedded serial communications interface use.

Table 3.26 API Functions: [FIFO Embedded Serial Communications Interface]

API Function Name	Function
<a href="#">R_SCIFAn_Create</a>	Performs initialization necessary to control the FIFO embedded serial communications interface.
<a href="#">R_SCIFAn_Start</a>	Starts FIFO embedded SCI communication.
<a href="#">R_SCIFAn_Stop</a>	Ends FIFO embedded SCI communication.
<a href="#">R_SCIFAn_Serial_Send</a>	ESTarts FIFO embedded SCI transmission (asynchronous mode).
<a href="#">R_SCIFAn_Serial_Receive</a>	Starts FIFO embedded SCI reception (asynchronous mode).
<a href="#">R_SCIFAn_Serial_Send_Receive</a>	Starts FIFO embedded SCI transmission/reception (clock synchronous mode).
<a href="#">R_SCIFAn_Create_UserInit</a>	Performs user-defined initialization relating to the FIFO embedded serial communications interface.
<a href="#">r_scifan_teif_interrupt</a>	Performs processing in response to the transmit-end interrupts.
<a href="#">r_scifan_txif_interrupt</a>	Performs processing in response to the transmit FIFO data empty interrupts.
<a href="#">r_scifan_rxif_interrupt</a>	Performs processing in response to the receive FIFO data full interrupts.
<a href="#">r_scifan_erif_interrupt</a>	Performs processing in response to the framing error or parity error interrupts.
<a href="#">r_scifan_brif_interrupt</a>	Performs processing in response to the break or overrun interrupts.
<a href="#">r_scifan_drif_interrupt</a>	Performs processing in response to the receive data ready interrupts.
<a href="#">r_scifan_callback_transmitend</a>	Performs processing in response to the transmit-end interrupts.
<a href="#">r_scifan_callback_receiveend</a>	Performs processing in response to the receive FIFO data full interrupts.
<a href="#">r_scifan_callback_error</a>	Performs processing in response to the error interrupts.



**R\_SCIFAn\_Create**

Performs initialization necessary to control the FIFO embedded serial communications interface.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_SCIFAn_Create ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_SCIFAn\_Start**

Starts FIFO embedded SCI communication.

**[Syntax]**

```
void R_SCIFAn_Start ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_SCIFAn\_Stop**

Ends FIFO embedded SCI communication.

**[Syntax]**

```
void R_SCIFAn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

### R\_SCIFAn\_Serial\_Send

Starts FIFO embedded SCI transmission (asynchronous mode).

Remark 1. This API function repeats the byte-level SCI transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. When performing a SCI transmission, [R\\_SCIFAn\\_Start](#) must be called before this API function is called.

#### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_SCIFAn_Serial_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

#### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

#### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument

### R\_SCIFAn\_Serial\_Receive

Starts FIFO embedded SCI reception (asynchronous mode).

Remark 1. This API function repeats the byte-level SCI reception from the buffer specified in argument *rx\_buf* the number of times specified in argument *rx\_num*.

Remark 2. When performing a SCI reception, [R\\_SCIFAn\\_Start](#) must be called before this API function is called.

#### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_SCIFAn_Serial_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

#### [Argument(s)]

I/O	Argument	Description
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

#### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument

### R\_SCIFAn\_Serial\_Send\_Receive

Starts FIFO embedded SCI transmission/reception (clock synchronous mode).

Remark 1. This API function repeats the byte-level SCI transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. This API function repeats the byte-level SCI reception from the buffer specified in argument *rx\_buf* the number of times specified in argument *rx\_num*.

Remark 3. When performing a SCI transmission/reception, [R\\_SCIFAn\\_Start](#) must be called before this API function is called.

#### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_SCIFAn_Serial_Send_Receive ( uint8_t * const tx_buf, uint16_t tx_num,
uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

#### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

#### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument

**R\_SCIFAn\_Create\_UserInit**

Performs user-defined initialization related to the FIFO embedded serial communications interface.

Remark This API function is called as the [R\\_SCIFAn\\_Create](#) callback routine.

**[Syntax]**

```
void R_SCIFAn_Create_UserInit ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scifan\_teif\_interrupt**

Performs processing in response to the transmit-end interrupts.

Remark This API function is called to run the interrupt processing for the transmit-end interrupt.

**[Syntax]**

```
static void r_scifan_teif_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_scifan\_txif\_interrupt**

Performs processing in response to the transmit FIFO data empty interrupts.

Remark This API function is called to run the interrupt processing for the transmit FIFO data empty interrupt.

**[Syntax]**

```
static void r_scifan_txif_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scifan\_rxif\_interrupt**

Performs processing in response to the receive FIFO data full interrupts.

Remark This API function is called to run the interrupt processing for the receive FIFO data full interrupt.

**[Syntax]**

```
static void r_scifan_rxif_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scifan\_erif\_interrupt**

Performs processing in response to the framing error or parity error interrupts.

Remark This API function is called to run the interrupt processing for the framing error or parity error interrupt.

**[Syntax]**

```
static void r_scifan_erif_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scifan\_brif\_interrupt**

Performs processing in response to the break or overrun interrupts.

Remark This API function is called to run the interrupt processing for the break or overrun interrupt.

**[Syntax]**

```
static void r_scifan_brif_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scifan\_drif\_interrupt**

Performs processing in response to the receive data ready interrupts.

Remark This API function is called to run the interrupt processing for the receive data ready interrupt.

**[Syntax]**

```
static void r_scifan_drif_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scifan\_callback\_transmitend**

Performs processing in response to the transmit-end interrupts.

Remark This API function is called as the [r\\_scifan\\_teif\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_scifan_callback_transmitend ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scifan\_callback\_receiveend**

Performs processing in response to the receive FIFO data full interrupts.

Remark This API function is called as the [r\\_scifan\\_rxif\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_scifan_callback_receiveend ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_scifan\_callback\_error**

Performs processing in response to the error interrupts.

Remark This API function is called as the [r\\_scifan\\_erif\\_interrupt](#) or [r\\_scifan\\_brif\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_scifan_callback_error ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



## Usage example

Transmit capital letter 'A' by UART.

## [GUI setting example]

Serial Communications Interface with FIFO			Used
	SCIF9		Used
		Function setting	Asynchronous mode (Transmittion)
		TXD9	PB7
		Asynchr onousM ode_Tra nsmit9	Used
		Data length setting	8 bits
		Parity setting	None
		Stop bit length setting	1 bit
		Transfer direction setting	LSB-first
		Transfer clock	Internal clock
		Bit rate	9600 (bps)
		Enable modulation duty correction	Unused
		SCK9 pin function	SCK9 is not used
		Enable modem control	Unused
		Transmit FIFO data trigger number	0
		Loop-back test	Disable
		Transmit data handling	Data handled in interrupt service routine
		TXI9 priority	Level 15 (highest)
		TEI9 priority (Group AL0)	(Please set priority setting in ICU)
		Transmission end	Used1
Interrupt Controller Unit			Used
	ICU		Used
		Group	Used
		Group AL0	Used
		Group AL0 priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
/* Start user code for global. Do not edit comment generated here */
extern volatile uint8_t g_scifa9_tx_buf;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the SCIFA9 channel */
    R_SCIFA9_Start();

    /* Transmit SCIFA9 data */
    R_SCIFA9_Serial_Send((uint8_t *)&g_scifa9_tx_buf, 1U);

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_scifa\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_scifa9_tx_buf;
/* End user code. Do not edit comment generated here */

void R_SCIFA9_Create_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    g_scifa9_tx_buf = 'A';
    /* End user code. Do not edit comment generated here */
}

static void r_scifa9_callback_transmitend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the SCIFA9 channel */
    R_SCIFA9_Stop();
    /* End user code. Do not edit comment generated here */
}
```

## 3.2.27 I2C bus interface (RIIC)

Below is a list of API functions output by the Code Generator for I2C bus interface use.

Table 3.27 API Functions: [I2C Bus Interface]

API Function Name	Function
<a href="#">R_RIICn_Create</a>	Performs initialization necessary to control the I2C bus interface.
<a href="#">R_RIICn_Create_UserInit</a>	Performs user-defined initialization relating to the I2C bus interface.
<a href="#">r_riicn_error_interrupt</a>	Performs processing in response to the transfer error/event generation interrupts (EEI).
<a href="#">r_riicn_receive_interrupt</a>	Performs processing in response to the receive data full interrupts (RXI).
<a href="#">r_riicn_transmit_interrupt</a>	Performs processing in response to the transmit data empty interrupts (TXI).
<a href="#">r_riicn_transmitend_interrupt</a>	Performs processing in response to the transmit end interrupts (TEI).
<a href="#">R_RIICn_Start</a>	Starts RIIC communication.
<a href="#">R_RIICn_Stop</a>	Ends RIIC communication.
<a href="#">R_RIICn_Master_Send</a>	Starts RIIC master transmission.
<a href="#">R_RIICn_Master_Receive</a>	Starts RIIC master reception.
<a href="#">R_RIICn_Slave_Send</a>	Starts RIIC slave transmission.
<a href="#">R_RIICn_Slave_Receive</a>	Starts RIIC slave reception.
<a href="#">R_RIICn_StartCondition</a>	Issues the start condition and causes a transfer error and an event generation interrupt (EEI).
<a href="#">R_RIICn_StopCondition</a>	Issues the stop condition and causes a transfer error and an event generation interrupt (EEI).
<a href="#">r_riicn_callback_receiveerror</a>	Of the internal processing for transfer error/event generation interrupts (EEI), this function handles processing specialized in the arbitration-lost detection, NACK detection, and timeout detection.
<a href="#">r_riicn_callback_transmitend</a>	Of the internal processing for transfer error/event generation interrupts (EEI), this function handles processing specialized in the start condition detection in response to calling of <a href="#">R_RIICn_Master_Send</a> .
<a href="#">r_riicn_callback_receiveend</a>	Of the interrupt processing for transfer error/event generation interrupts (EEI), processing specialized in the start condition detection in response to calling of <a href="#">R_RIICn_Master_Receive</a> is performed.

**R\_RIICn\_Create**

Performs initialization necessary to control the I2C bus interface.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_RIICn_Create ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RIICn\_Create\_UserInit**

Performs user-defined initialization relating to the I2C bus interface.

Remark This API function is called as the [R\\_RIICn\\_Create](#) callback routine.

**[Syntax]**

```
void R_RIICn_Create_UserInit ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_riicn\_error\_interrupt**

Performs processing in response to the transfer error/event generation interrupts (EEI).

Remark This API function is called to run interrupt processing for the transfer error/event generation interrupts (EEI), which are generated when the I2C bus interface detects the transfer error/event generation (arbi-tration-lost, NACK, timeout, start condition, and stop condition).

**[Syntax]**

```
static void r_riicn_error_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_riicn\_receive\_interrupt**

Performs processing in response to the receive data full interrupts (RXI).

Remark This API function is called to run interrupt processing for the receive data full interrupts (RXI).

**[Syntax]**

```
static void r_riicn_receive_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_riicn\_transmit\_interrupt**

Performs processing in response to the transmit data empty interrupts (TXI).

Remark This function is called to run interrupt processing for the transmit data empty interrupts (TXI).

**[Syntax]**

```
static void r_riicn_transmit_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**r\_riicn\_transmitend\_interrupt**

Performs processing in response to the transmit end interrupts (TEI).

Remark This API function is called to run interrupt processing for the transmit end interrupts (TEI).

**[Syntax]**

```
static void r_riicn_transmitend_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RIICn\_Start**

Starts RIIC communication.

**[Syntax]**

```
void R_RIICn_Start ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RIICn\_Stop**

Ends RIIC communication.

**[Syntax]**

```
void R_RIICn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## R\_RIICn\_Master\_Send

Starts RIIC master transmission.

- Remark 1. This API function handles RIIC master transmission to the slave device at the address specified by the argument *adr* and the R/W#bit. RIIC master transmission in byte units is repeated the number of times specified by the argument *tx\_num* from the buffer at the location specified by the argument *tx\_buf*.
- Remark 2. This API function internally calls [R\\_RIICn\\_StartCondition](#) to handle processing to start RIIC master transmission.
- Remark 3. When performing a RIIC master transmission, [R\\_RIICn\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_RIICn_Master_Send ( uint16_t adr, uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
I	uint16_t <i>adr</i> ;	Slave address
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Bus busy
MD_ERROR2	Invalid argument <i>adr</i> specification

## R\_RIICn\_Master\_Receive

Starts RIIC master reception.

- Remark 1. This API function handles RIIC master transmission to the slave device at the slave address specified by the argument *adr*. RIIC master reception in byte units is repeated the number of times specified by the argument *rx\_num* and the received data are stored in the buffer at the location specified by the argument *rx\_buf*.
- Remark 2. This API function internally calls [R\\_RIICn\\_StartCondition](#) to handle processing to start RIIC master reception.
- Remark 3. When performing a RIIC master reception, [R\\_RIICn\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUD   R_RIICn_Master_Receive ( uint16_t adr, uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
I	uint16_t <i>adr</i> ;	Slave address
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ERROR1	Bus busy
MD_ERROR2	Invalid argument <i>adr</i> specification

## R\_RIICn\_Slave\_Send

Starts RIIC slave transmission.

Remark 1. This API function repeats the byte-level RIIC slave transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. When performing a RIIC slave transmission, [R\\_RIICn\\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_RIICn_Slave_Send ( uint8_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

### [Argument(s)]

I/O	Argument	Description
I	uint8_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

### [Return value]

Macro	Description
MD_OK	Normal completion

### R\_RIICn\_Slave\_Receive

Starts RIIC slave reception.

Remark 1. This API function performs byte-level RIIC slave reception the number of times specified by the argument *rx\_num* and stores the data in the buffer specified by the argument *rx\_buf*.

Remark 2. When performing a RIIC slave reception, [R\\_RIICn\\_Start](#) must be called before this API function is called.

#### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_RIICn_Slave_Receive ( uint8_t * const rx_buf, uint16_t rx_num );
```

Remark *n* is the channel number.

#### [Argument(s)]

I/O	Argument	Description
O	uint8_t * const <i>rx_buf</i> ;	Pointer to a buffer to store the reception data
I	uint16_t <i>rx_num</i> ;	Total amount of data to receive

#### [Return value]

Macro	Description
MD_OK	Normal completion

**R\_RIICn\_StartCondition**

Issues the start condition and causes a transfer error and an event generation interrupt (EEI).

Remark 1. This API function is called as the internal function of [R\\_RIICn\\_Master\\_Send](#) and [R\\_RIICn\\_Master\\_Receive](#).

Remark 2. [r\\_riicn\\_error\\_interrupt](#) is called in response to calling of this API function.

**[Syntax]**

```
void R_RIICn_StartCondition ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_RIICn\_StopCondition**

Issues the stop condition and causes a transfer error and an event generation interrupt (EEI).

Remark [r\\_riicn\\_error\\_interrupt](#) is called in response to calling of this API function.

**[Syntax]**

```
void R_RIICn_StopCondition ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_riicn\_callback\_receiveerror**

Of the internal processing for transfer errors and event generation interrupts (EEI), this function handles processing specialized in the arbitration-lost detection, NACK detection, and timeout detection.

Remark This API function is called as the [r\\_riicn\\_error\\_interrupt](#) callback routine.

**[Syntax]**

```
#include "r_cg_macrodriver.h"
static void r_riicn_callback_receiveerror ( MD_STATUS status );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
I	MD_STATUS <i>status</i> ;	Source of the transfer errors and event generation interrupts MD_ERROR1 : Arbitration-lost detection MD_ERROR2 : Timeout detection MD_ERROR3 : NACK detection

**[Return value]**

None.

**r\_riicn\_callback\_transmitend**

Of the internal processing for transfer errors and event generation interrupts (EEI), this function handles processing specialized in the start condition detection in response to calling of [R\\_RIICn\\_Master\\_Send](#).

Remark This API function is called as the [r\\_riicn\\_error\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_riicn_callback_transmitend ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_riicn\_callback\_receiveend**

Of the internal processing for transfer errors and event generation interrupts (EEI), this function handles processing specialized in the start condition detection in response to calling of [R\\_RIICn\\_Master\\_Receive](#).

Remark This API function is called as the [r\\_riicn\\_error\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_riicn_callback_receiveend ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Master transmission four times

## [GUI setting example]

I2C Bus Interface			Used
	RIIC2		Used
		Function setting	I2C mode (Master)
		SCL2	P16
		SDA2	P17
		I2CMaster2	Used
		Baudrate	10 (kbps)
		Enabel noise filter	Used
		Noise filter stage	Single-stage filter
		Enable SDA output delay	Unused
		Enable timeout function	Unused
		Enable master arbitration-lost detection	Used
		Enable NACK transmission arbitration-lost detection	Unused
		Enable transfer suspension during NACK reception	Used
		TXI priority	Level 15 (highest)
		RXI priority	Level 15 (highest)
		TEI2, EEI2 priority (Group BL1)	Level 15 (highest)
		Enable timeout interrupt (TMOI)	Unused
		Enable arbitration-lost interrupt (ALI)	Used
		Enable start condition detection interrupt (STI)	Used
		Enable stop condition detection interrupt (SPI)	Used
		Enable NACK reception interrupt (NAKI)	Used
		Transfer end	Used
		Receive end	Used
		Receive error	Used

Interrupt Controller Unit			Used
	ICU		Used
		Group	Used
		Group BL1	Used
		Group BL1 priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
/* Start user code for global. Do not edit comment generated here */
extern volatile uint8_t g_riic2_tx_buf[2];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the RIIC2 Bus Interface */
    R_RIIC2_Start();

    /* Send RIIC2 data to slave device */
    R_RIIC2_Master_Send(0x00A0, (uint8_t *)g_riic2_tx_buf, 2U);

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_riic\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_riic2_tx_buf[2];
volatile uint8_t g_riic2_tx_cnt;
/* End user code. Do not edit comment generated here */

void R_RIIC2_Create_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    g_riic2_tx_cnt = 0U;
    g_riic2_tx_buf[0] = g_riic2_tx_cnt;
    g_riic2_tx_buf[1] = 0x01;
    /* End user code. Do not edit comment generated here */
}

static void r_riic2_callback_transmitend(void)
{
    /* Start user code. Do not edit comment generated here */
    if ((++g_riic2_tx_cnt) < 4U)
    {
        g_riic2_tx_buf[0] = g_riic2_tx_cnt;
        g_riic2_tx_buf[1] += 0x01;

        /* Send RIIC2 data to slave device */
        R_RIIC2_Master_Send(0x00A0, (uint8_t *)g_riic2_tx_buf, 2U);
    }
    else
    {
        /* Stop the RIIC2 Bus Interface */
        R_RIIC2_Stop();
    }
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.28 Serial peripheral interface (RSPi)

Below is a list of API functions output by the Code Generator for serial peripheral interface use.

Table 3.28 API Functions: [Serial Peripheral Interface]

API Function Name	Function
<a href="#">R_RSPIn_Create</a>	Performs initialization necessary to control the serial peripheral interface.
<a href="#">R_RSPIn_Create_UserInit</a>	Performs user-defined initialization relating to the serial peripheral interface.
<a href="#">r_rspin_receive_interrupt</a>	Performs processing in response to the receive buffer full interrupts.
<a href="#">r_rspin_transmit_interrupt</a>	Performs processing in response to the transmit buffer error interrupts.
<a href="#">r_rspin_error_interrupt</a>	Performs processing in response to the RSPi error interrupts.
<a href="#">r_rspin_idle_interrupt</a>	Performs processing in response to the RSPi idle interrupts.
<a href="#">R_RSPIn_Start</a>	Starts RSPi communication.
<a href="#">R_RSPIn_Stop</a>	Ends RSPi communication.
<a href="#">R_RSPIn_Send</a>	Starts RSPi transmission.
<a href="#">R_RSPIn_Send_Receive</a>	Starts RSPi transmission/reception.
<a href="#">r_rspin_callback_receiveend</a>	Performs processing in response to the receive buffer full interrupts.
<a href="#">r_rspin_callback_error</a>	Performs processing in response to the RSPi error interrupts.
<a href="#">r_rspin_callback_transmitend</a>	Performs processing in response to the RSPi idle interrupts.



**R\_RSPI*n*\_Create**

Performs initialization necessary to control the serial peripheral interface.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_RSPIn_Create ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RSPI*n*\_Create\_UserInit**

Performs user-defined initialization relating to the serial peripheral interface.

Remark This API function is called as the [R\\_RSPI\*n\*\\_Create](#) callback routine.

**[Syntax]**

```
void R_RSPIn_Create_UserInit ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_rspin\_receive\_interrupt**

Performs processing in response to the receive buffer full interrupts.

Remark This API function is called to run interrupt processing for the receive buffer full interrupt.

**[Syntax]**

```
static void r_rspin_receive_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_rspin\_transmit\_interrupt**

Performs processing in response to the transmit buffer empty interrupts.

Remark This API function is called to run interrupt processing for the transmit buffer empty interrupts.

**[Syntax]**

```
static void r_rspin_transmit_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_rspin\_error\_interrupt**

Performs processing in response to the RSPI error interrupts.

Remark This API function is called to run interrupt processing for the RSPI error interrupts.

**[Syntax]**

```
static void r_rspin_error_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_rspin\_idle\_interrupt**

Performs processing in response to the RSPI idle interrupts.

Remark This API function is called to run interrupt processing for the RSPI idle interrupts.

**[Syntax]**

```
static void r_rspin_idle_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RSPI*n*\_Start**

Starts RSPI communication.

**[Syntax]**

```
void R_RSPIn_Start ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_RSPI*n*\_Stop**

Ends RSPI communication.

**[Syntax]**

```
void R_RSPIn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_RSPI*n*\_Send**

Starts RSPI transmission.

Remark 1. This API function repeats the byte-level RSPI transmission from the buffer specified in argument *tx\_buf* the number of times specified in argument *tx\_num*.

Remark 2. When performing a RSPI transmission, [R\\_RSPI\*n\*\\_Start](#) must be called before this API function is called.

**[Syntax]**

```
#include      "r_cg_macrodriver.h"
MD_STATUS   R_RSPIn_Send ( uint32_t * const tx_buf, uint16_t tx_num );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
I	uint32_t * const <i>tx_buf</i> ;	Pointer to a buffer storing the transmission data
I	uint16_t <i>tx_num</i> ;	Total amount of data to send

**[Return value]**

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument <i>tx_num</i> specification

## R\_RSPI $n$ \_Send\_Receive

Starts RSPI transmission/reception.

- Remark 1. This API function repeats RSPI transmission in byte units the number of times specified by the argument  $tx\_num$  from the buffer at the location specified by the argument  $tx\_buf$ .
- Remark 2. This API function repeats RSPI reception processing in byte units the number of times specified by the argument  $tx\_num$  and then stores the received data in the buffer at the location specified by the argument  $rx\_buf$ .
- Remark 3. When performing a RSPI transmission/reception, [R\\_RSPI \$n\$ \\_Start](#) must be called before this API function is called.

### [Syntax]

```
#include      "r_cg_macrodriver.h"
MD_STATUS    R_RSPI $n$ _Send_Receive ( uint32_t * const  $tx\_buf$ , uint16_t  $tx\_num$ ,
uint32_t * const  $rx\_buf$  );
```

Remark  $n$  is the channel number.

### [Argument(s)]

I/O	Argument	Description
I	uint32_t * const $tx\_buf$ ;	Pointer to a buffer storing the transmission data
I	uint16_t $tx\_num$ ;	Total amount of data to send/receive
O	uint32_t * const $rx\_buf$ ;	Pointer to a buffer to store the reception data

### [Return value]

Macro	Description
MD_OK	Normal completion
MD_ARGERROR	Invalid argument $tx\_num$ specification

**r\_rspin\_callback\_receiveend**

Performs processing in response to the receive buffer full interrupts.

Remark This API function is called as the [r\\_rspin\\_receive\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_rspin_callback_receiveend ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_rspin\_callback\_error**

Performs processing in response to the RSPI error interrupts.

Remark This API function is called as the [r\\_rspin\\_error\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_rspin_callback_error ( uint8_t err_type );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
O	uint8_t <i>err_type</i> ;	Source of the RSPI error interrupt (x is undefined) xxxx00x1B : Overrun error detection xxxx01x0B : Mode fault error detection xxxx10x0B : Parity error detection

**[Return value]**

None.

**r\_rspin\_callback\_transmitend**

Performs processing in response to the RSPI idle interrupts.

Remark. This API function is called as the [r\\_rspin\\_idle\\_interrupt](#) callback routine.

**[Syntax]**

```
static void r_rspin_callback_transmitend ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

When the reception of the same number of data as the transmission is completed, the communication is end.

## [GUI setting example]

Serial Peripheral Interface		Used
	RSPi0	Used
	Function setting	SPI operation (four-wire method) Master transmit/receive
	RSPCKA pin	PC5 (A)
	MOSIA pin	PC6 (A)
	MISOA pin	PC7 (A)
	Rspi4WireMethod_TransmitReceiver0	Used
	Buffer size	64 bits (buffer accessed in words)
	Parity bit	Does not add the parity bit to transmit data and does not check the parity bit of receive data
	Base bit rate	1000(kbps)(Actual value: 1000 Error: 0%)
	Period from beginning of SSL signal assertion to RSPCK oscillation (RSPCK delay)	1 RSPCK
	Period from transmission of final RSPCK edge to negation of the SSL signal (SSL negation delay)	1 RSPCK
	SSL signal non-active period after termination of a serial transfer (next-access delay)	1 RSPCK + 2 PCLK
	MOSI idle value (MOSI output during SSL negation period in master mode)	Final data from previous transfer
	SSLA0 pin	Unused
	SSLA1 pin	PC0 (A) (Active low)
	SSLA2 pin	Unused
	SSLA3 pin	Unused
	Ouput pin mode selection (RSPCK, SSL and MOSI on master mode / MISO on slave mode)	CMOS output
	Loopback mode selection	Normal mode
	Transmit data handling	Data handled in interrupt service routine0
	SPTi0 priority	Level 15 (highest)
	SPRi0 priority	Level 15 (highest)
	Enable error interrupt (SPEi0)	Used
	SPEi0, SPIi0 priority (Group AL0)	Level 15 (highest)
	Transmission end	Used
	Reception end	Used
	Error detection	Used

		Number of commands, number of frames	Number of commands: 1, number of transfer frames: 1
		Command0;	
		Data length	8 bits
		Format	MSB-first
		RSPCK phase	Data variation on odd edge, data sampling on even edge
		RSPCK polarity	Low when idle
		Bit rate selection	Base bit rate / 8
		SSL signal assertion	SSL0
		SSL negation operation	Negates all SSL signals upon completion of transfer
		RSPCK delay	1RSPCK
		SSL negation delay	1RSPCK
		Next-access delay	1RSPCK + 2CLK

## [API setting example]

r\_cg\_main.c

```

/* Start user code for global. Do not edit comment generated here */
extern volatile uint32_t g_rspi0_tx_buf[4];
extern volatile uint32_t g_rspi0_rx_buf[4];
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the RSPI0 module operation */
    R_RSPI0_Start();

    /* Send and receive RSPI0 data */
    R_RSPI0_Send_Receive((uint32_t *)g_rspi0_tx_buf, 4U, (uint32_t *)g_rspi0_rx_buf);

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

```

r\_cg\_rspi\_user.c

```

/* Start user code for global. Do not edit comment generated here */
volatile uint32_t g_rspi0_tx_buf[4];
volatile uint32_t g_rspi0_rx_buf[4];
/* End user code. Do not edit comment generated here */

void R_RSPI0_Create_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    g_rspi0_tx_buf[0] = 0x000000FF;
    g_rspi0_tx_buf[1] = 0x0000FF00;
    g_rspi0_tx_buf[2] = 0x00FF0000;
    g_rspi0_tx_buf[3] = 0xFF000000;
    /* End user code. Do not edit comment generated here */
}

static void r_rspi0_callback_receiveend(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Stop the RSPI0 module operation */
    R_RSPI0_Stop();
    /* End user code. Do not edit comment generated here */
}

```



## 3.2.29 CRC calculator (CRC)

Below is a list of API functions output by the Code Generator for CRC calculator use.

Table 3.29 CRC API Functions: [CRC calculator]

API Function Name	Function
<a href="#">R_CRC_SetCRC8</a>	Initializes the CRC calculator for 8-bit CRC calculation (CRC generating polynomial: $X^8 + X^2 + X + 1$ ).
<a href="#">R_CRC_SetCRC16</a>	Initializes the CRC calculator for 16-bit CRC calculation (CRC generating polynomial: $X^{16} + X^{15} + X^2 + 1$ ).
<a href="#">R_CRC_SetCCITT</a>	Initializes the CRC calculator for 16-bit CRC calculation (CRC generating polynomial: $X^{16} + X^{12} + X^5 + 1$ ).
<a href="#">R_CRC_SetCRC32</a>	Initializes the CRC calculator for 32-bit CRC calculation (CRC generating polynomial: $X^{32} + X^{26} + X^{23} + X^{22} + X^{16} + X^{12} + X^{11} + X^{10} + X^8 + X^7 + X^5 + X^4 + X^2 + X + 1$ )
<a href="#">R_CRC_SetCRC32C</a>	Initializes the CRC calculator for 32-bit CRC calculation (CRC generating polynomial: $X^{32} + X^{28} + X^{27} + X^{26} + X^{25} + X^{23} + X^{22} + X^{20} + X^{19} + X^{18} + X^{14} + X^{13} + X^{11} + X^{10} + X^9 + X^8 + X^6 + 1$ )
<a href="#">R_CRC_Input_Data</a>	Sets the initial value of the data from which the CRC is to be calculated.
<a href="#">R_CRC_Get_Result</a>	Gets the result of operation.

**R\_CRC\_SetCRC8**

Initializes the CRC calculator for 8-bit CRC calculation (CRC generating polynomial:  $X^8 + X^2 + X + 1$ ).

**[Syntax]**

RX65N/RX651

```
void R_CRC_SetCRC8 ( void );
```

**Other devices**

```
#include "r_cg_crc.h"
void R_CRC_SetCRC8 ( crc_bitorder order );
```

**[Argument(s)]**

I/O	Argument	Description
I	crc_bitorder <i>order</i> ;	CRC calculation switching type CRC_LSB : LSB-first CRC_MSB : MSB-first

**[Return value]**

None.

**R\_CRC\_SetCRC16**

Initializes the CRC calculator for 16-bit CRC calculation (CRC generating polynomial:  $X^{16} + X^{15} + X^2 + 1$ ).

**[Syntax]**

RX65N/RX651

```
void R_CRC_SetCRC16 ( void );
```

Other devices

```
#include "r_cg_crc.h"
void R_CRC_SetCRC16 ( crc_bitorder order );
```

**[Argument(s)]**

I/O	Argument	Description
I	crc_bitorder <i>order</i> ;	CRC calculation switching type CRC_LSB : LSB-first CRC_MSB : MSB-first

**[Return value]**

None.

**R\_CRC\_SetCCITT**

Initializes the CRC calculator for the 16-bit CRC calculation (CRC generating polynomial:  $X^{16} + X^{12} + X^5 + 1$ ).

**[Syntax]**

RX65N/RX651

```
void R_CRC_SetCCITT ( void );
```

**Other devices**

```
#include "r_cg_crc.h"
void R_CRC_SetCCITT ( crc_bitorder order );
```

**[Argument(s)]**

I/O	Argument	Description
I	crc_bitorder order;	CRC calculation switching type CRC_LSB : LSB-first CRC_MSB : MSB-first

**[Return value]**

None.

**R\_CRC\_SetCRC32**

Initializes the CRC calculator for the 32-bit CRC calculation (CRC generating polynomial:  $X^{32} + X^{26} + X^{23} + X^{22} + X^{16} + X^{12} + X^{11} + X^{10} + X^8 + X^7 + X^5 + X + 1$ ).

**[Syntax]**

```
void R_CRC_SetCRC32 ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CRC\_SetCRC32C**

Initializes the CRC calculator for the 32-bit CRC calculation (CRC generating polynomial:  $X^{32} + X^{28} + X^{27} + X^{26} + X^{25} + X^{23} + X^{22} + X^{20} + X^{19} + X^{18} + X^{14} + X^{13} + X^{11} + X^{10} + X^9 + X^8 + X^6 + 1$ ).

**[Syntax]**

```
void R_CRC_SetCRC32C ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CRC\_Input\_Data**

Sets the initial value of the data from which the CRC is to be calculated.

**[Syntax]**

```
void R_CRC Input_Data ( uint8_t data );
```

```
void R_CRC Input_Data ( uint32_t data );
```

**[Argument(s)]**

I/O	Argument	Description
I	uint8_t data;	The initial value of the data from which the CRC is to be calculated

I/O	Argument	Description
I	uint32_t data;	The initial value of the data from which the CRC is to be calculated

Remark Argument size differs for each device group.

**[Return value]**

None.

**R\_CRC\_Get\_Result**

Gets the result of operation.

**[Syntax]**

```
void R_CRC_Get_Result ( uint16_t * const result );
```

```
void R_CRC_Get_Result ( uint32_t * const result );
```

**[Argument(s)]**

I/O	Argument	Description
O	uint16_t * const <i>result</i> ;	Pointer to the location where the result of operation is stored

I/O	Argument	Description
O	uint32_t * const <i>result</i> ;	Pointer to the location where the result of operation is stored

Remark Argument size differs for each device group.

**[Return value]**

None.



## Usage example

Generates CRC code and adds it to transmission data.

A CRC code is generated from the analyzed received data, and it is checked whether the received data is correct.

## [GUI setting example]

CRC Calculator			Used
	CRC		Used
		Generate functions for CRC-8 calculation	Used
		Generate functions for CRC-16 calculation	Unused
		Generate functions for CRC-CCITT calculation	Unused
		Initial value	0x0000
		Invert result of calculated value	Unused

## [API setting example]

tx\_func.c

```

/* Start user code for adding. Do not edit comment generated here */
volatile uint8_t tx_buf[2];
volatile uint16_t result;

void tx_func(void)
{
    /* Set CRC module using CRC8 algorithm */
    R_CRC_SetCRC8(CRC_LSB);

    /* Restore transmit data */
    tx_buf[0] = 0xF0;

    /* Write data to CRC input register */
    R_CRC_Input_Data(tx_buf[0]);

    /* Get result from CRC output register */
    R_CRC_Get_Result((uint16_t *)&result);

    /* Restore CRC code */
    tx_buf[1] = (uint8_t)(result);

    /** Transmit "tx_buf" **/
}
/* End user code. Do not edit comment generated here */

```

rx\_func.c

```
/* Start user code for adding. Do not edit comment generated here */
volatile uint8_t rx_buf[2];
volatile uint16_t result;
volatile uint8_t err_f;

void rx_func(void)
{
    /* Clear error flag */
    err_f = 0U;

    /*** Receive (Restore the receive data in "rx_buf") ***/

    /* Set CRC module using CRC8 algorithm */
    R_CRC_SetCRC8(CRC_LSB);

    /* Write data to CRC input register */
    R_CRC_Input_Data(rx_buf[0]);

    /* Get result from CRC output register */
    R_CRC_Get_Result((uint16_t *)&result);

    /* Check the receive data */
    if (rx_buf[1] != (uint8_t)(result))
    {
        /* Set error flag */
        err_f = 1U;
    }
}
/* End user code. Do not edit comment generated here */
```

## 3.2.30 12-bit A/D converter (S12AD)

Below is a list of API functions output by the Code Generator for 12-bit A/D converter use.

Table 3.30 API Functions: [12-Bit A/D Converter]

API Function Name	Function
<a href="#">R_S12ADn_Create</a>	Performs initialization necessary to control the 12-bit A/D converter.
<a href="#">R_S12ADn_Create_UserInit</a>	Performs user-defined initialization relating to the 12-bit A/D converter.
<a href="#">r_s12adn_interrupt</a>	Performs processing in response to the A/D scan end interrupt.
<a href="#">r_s12adn_groupb_interrupt</a>	Performs processing in response to the group B scan end interrupt.
<a href="#">R_S12ADn_Start</a>	Starts A/D conversion.
<a href="#">R_S12ADn_Stop</a>	Ends A/D conversion.
<a href="#">R_S12ADn_Get_ValueResult</a>	Gets the result of conversion.
<a href="#">R_S12ADn_Set_CompareValue</a>	Sets compare level.
<a href="#">r_s12adn_compare_interrupt</a>	Performs processing in response to the compare interrupt.

**R\_S12AD $n$ \_Create**

Performs initialization necessary to control the 12-bit A/D converter.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_S12AD $n$ _Create ( void );
```

Remark  $n$  is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_S12AD $n$ \_Create\_UserInit**

Performs user-defined initialization relating to the 12-bit A/D converter.

Remark This API function is called as the [R\\_S12AD \$n\$ \\_Create](#) callback routine.

**[Syntax]**

```
void R_S12AD $n$ _Create_UserInit ( void );
```

Remark  $n$  is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_s12adn\_interrupt**

Performs processing in response to the A/D scan end interrupt.

Remark This API function is called to run interrupt processing for the A/D scan end interrupt, which is generated on completion of scanning of the analog inputs.

**[Syntax]**

```
static void r_s12adn_interrupt ( void );
```

Remark *n* is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_s12adn\_groupb\_interrupt**

Performs processing in response to the group B scan end interrupt.

Remark This function is called to run interrupt processing for the group B scan end interrupt, which is generated when scanning of the analog inputs allocated to group B is completed.

**[Syntax]**

```
static void r_s12adn_groupb_interrupt ( void );
```

Remark *n* is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_S12AD $n$ \_Start**

Starts A/D conversion.

**[Syntax]**

```
void R_S12AD $n$ _Start ( void );
```

Remark  $n$  is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_S12ADn\_Stop**

Ends A/D conversion.

**[Syntax]**

```
void R_S12ADn_Stop ( void );
```

Remark *n* is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_S12ADn\_Set\_CompareValue**

Sets compare level.

**[Syntax]**

```
void R_S12ADn_Set_CompareValue ( uint16_t reg_value0, uint16_t reg_value1);
```

Remark *n* is the unit number.

**[Argument(s)]**

I/O	Argument	Description
I	uint16_t <i>reg_value0</i> ;	Register value set to the compare revel register 0
I	uint16_t <i>reg_value1</i> ;	Register value set to the compare revel register 1

**[Return value]**

None.

**r\_s12adn\_compare\_interrupt**

Performs processing in response to the compare interrupt.

Remark This API function is called to run the interrupt processing for the compare interrupt.

**[Syntax]**

```
static void r_s12adn_compare_interrupt ( void );
```

Remark *n* is the unit number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Get the A/D conversion result.

## [GUI setting example]

12-Bit A/D Converter			Used
	S12AD0		Used
		AnalogInputChannelMode0	Used
		S12AD0 operation setting	Used
		Operation mode setting	Continuous scan mode
		Self diagnosis setting	Unused
		Disconnection detectionassist setting	Unused
		A / D conversion value count setting	Addition mode
		Analog input channel setting	
		AN000 Convert (Group A)	Used
		AN000 Add/Average AD value	Unused
		AN000Dedicated sample and hold	Unused
		Conversion start trigger (Group A)	Software trigger
		Data placement	Right-alignment
		Automatic clearing	Disable automatic clearing
		Data accuracy	12-bit accuracy
		AN000 Input sumpling time	3.667(us)
		Total conversion time (Group A)	7.167(us)
		Enable AD conversion end interrupt (S12ADI0)	Used
		S12ADI0 priority	Level 15 (highest)
		Window function setting	Unused
		Initial reference data 0 for comparison	0
		Use comparator for AN000	Unused

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start the AD0 converter */
    R_S12AD0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_s12ad\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint16_t g_s12ad0_ch000_value;
/* End user code. Do not edit comment generated here */

static void r_s12ad0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Get result from the AD0 channel 0 (AN000) converter */
    R_S12AD0_Get_ValueResult(ADCHANNEL0, (uint16_t *)&g_s12ad0_ch000_value);
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.31 D/A converter (DA)

Below is a list of API functions output by the Code Generator for D/A converter use.

Table 3.31 API Functions: [D/A Converter]

API Function Name	Function
<a href="#">R_DA_Create</a>	Performs initialization necessary to control the D/A converter.
<a href="#">R_DA_Create_UserInit</a>	Performs user-defined initialization relating to the D/A converter.
<a href="#">R_DAm_Start</a>	Starts D/A conversion.
<a href="#">R_DAm_Stop</a>	Ends D/A conversion.
<a href="#">R_DAm_Set_ConversionValue</a>	Sets the data for D/A conversion.

**R\_DA\_Create**

Performs initialization necessary to control the D/A converter.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_DA_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_DA\_Create\_UserInit**

Performs user-defined initialization relating to the D/A converter.

Remark This API function is called as the [R\\_DA\\_Create](#) callback routine.

**[Syntax]**

```
void R_DA_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DAm\_Start**

Starts D/A conversion.

**[Syntax]**

```
void R_DAm_Start ( void );
```

Remark *m* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DAm\_Stop**

Ends D/A conversion.

**[Syntax]**

```
void R_DAm_Stop ( void );
```

Remark *m* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DAm\_Set\_ConversionValue**

Sets the data for D/A conversion.

**[Syntax]**

```
void R_DAm_Set_ConversionValue ( uint16_t reg_value );
```

Remark *m* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
I	uint16_t <i>reg_value</i> ;	Data for D/A conversion

**[Return value]**

None.

## Usage example

Start D / A conversion of channels 0 and 1.

## [GUI setting example]

D/A Converter			Used
	DA		Used
		D/A converter operation setting	Used
		Use DA0	Used
		Use DA1	Used
		Data format	Right-alignment
		D/A-A/D synchronous setting	Unused

## [API setting example]

r\_cg\_main.c

```

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Set the DA0 converter value */
    R_DA0_Set_ConversionValue(0100U);

    /* Set the DA1 converter value */
    R_DA1_Set_ConversionValue(0200U);

    /* Enable the DA0 converter */
    R_DA0_Start();

    /* Enable the DA1 converter */
    R_DA1_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}

```

## 3.2.32 12-bit D/A converter (R12DA)

Below is a list of API functions output by the Code Generator for 12-bit D/A converter use.

Table 3.32 API Functions: [12-Bit D/A Converter]

API Function Name	Function
<a href="#">R_R12DA_Create</a>	Performs initialization necessary to control the 12-bit D/A converter.
<a href="#">R_R12DAn_Start</a>	Starts D/A conversion.
<a href="#">R_R12DAn_Stop</a>	Ends D/A conversion.
<a href="#">R_R12DAn_Set_ConversionValue</a>	Sets the data for D/A conversion.
<a href="#">R_R12DA_Sync_Start</a>	Starts synchronous D/A conversion.
<a href="#">R_R12DA_Sync_Stop</a>	Ends synchronous D/A conversion.
<a href="#">R_R12DA_Create_UserInit</a>	Performs user-defined initialization relating to the 12-bit D/A converter.

**R\_R12DA\_Create**

Performs initialization necessary to control the 12-bit D/A converter.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_R12DA_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_R12DAn\_Start**

Starts 12-bit D/A conversion.

**[Syntax]**

```
void R_R12DAn_Start ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_R12DAn\_Stop**

Ends 12-bit D/A conversion.

**[Syntax]**

```
void R_R12DAn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_R12DAn\_Set\_ConversionValue**

Sets the data for 12-bit D/A conversion.

**[Syntax]**

```
void R_R12DAn_Set_ConversionValue ( uint16_t reg_value );
```

Remark *n* is the channel number.

**[Argument(s)]**

I/O	Argument	Description
I	uint16_t <i>reg_value</i> ;	Data for 12-bit D/A conversion

**[Return value]**

None.

**R\_R12DA\_Sync\_Start**

Starts synchronous 12-bit D/A conversion.

**[Syntax]**

```
void R_R12DA_Sync_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_R12DA\_Sync\_Stop**

Ends synchronous 12-bit D/A conversion.

**[Syntax]**

```
void R_R12DA_Sync_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_R12DA\_Create\_UserInit**

Performs user-defined initialization relating to the 12-bit D/A converter.

Remark This API function is called as the [R\\_R12DA\\_Create](#) callback routine.

**[Syntax]**

```
void R_R12DA_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Start D / A conversion of channels 0 and 1.

## [GUI setting example]

D/A Converter			Used
	DA		Used
		D/A converter operation setting	Used
		Use DA0	Used
		Use DA1	Used
		Data format	Right-alignment
		D/A-A/D synchronous setting	Unused

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Set the DA0 converter value */
    R_DA0_Set_ConversionValue(0100U);

    /* Set the DA1 converter value */
    R_DA1_Set_ConversionValue(0200U);

    /* Enable the DA0 converter */
    R_DA0_Start();

    /* Enable the DA1 converter */
    R_DA1_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.33 Comparator B (CMPB)

Below is a list of API functions output by the Code Generator for Comparator B use.

Table 3.33 API Functions: [Comparator B]

API Function Name	Function
<a href="#">R_CMPB_Create</a>	Performs initialization necessary to control the Comparator B.
<a href="#">R_CMPB_Create_UserInit</a>	Performs user-defined initialization relating to the Comparator B.
<a href="#">r_cmpb_cmpbn_interrupt</a>	Performs processing in response to the comparator B interrupt.
<a href="#">R_CMPBn_Start</a>	Starts comparison for analog input voltage.
<a href="#">R_CMPBn_Stop</a>	Ends comparison for analog input voltage.

**R\_CMPB\_Create**

Performs initialization necessary to control the Comparator B.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_CMPB_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_CMPB\_Create\_UserInit**

Performs user-defined initialization relating to the Comparator B.

Remark This API function is called as the [R\\_CMPB\\_Create](#) callback routine.

**[Syntax]**

```
void R_CMPB_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cmpb\_cmpbn\_interrupt**

Performs processing in response to the comparator B interrupt.

Remark This API function is called to run interrupt processing for the comparator B $n$  interrupt, which is generated when the comparison result changes at this time.

**[Syntax]**

```
static void r_cmpb_cmpbn_interrupt ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMPB $n$ \_Start**

Starts comparison for analog input voltage.

**[Syntax]**

```
void R_CMPB $n$ _Start ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMPB $n$ \_Stop**

Ends comparison for analog input voltage.

**[Syntax]**

```
void R_CMPB $n$ _Stop ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Set the flag to notify changing the comparison result.

## [GUI setting example]

Comparator B			Used
	CMPB		Used
		Comparator B0	Used
		Comparator B1	Unused
		Comparator B2	Unused
		Comparator B3	Unused
		Comparator B0, B1 speed setting	Low speed
		Comparator B2, B3 speed setting	Low speed
		Comparator B0 Mode setting	Normal
		Comparator B0 Referance voltage setting	CVREFB0 input
		Comparator b0 Enable digital filter	Unused
		Comparator B0 Enable output (CMPOB0)	Unused
		Enable comparator B0 interrupt (CMPB0)	Used
		Comparator B0 Edge select	Rising
		Comparator B0 priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start comparator B0 */
    R_CMPB0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_cmpb\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cmpb0_f;
/* End user code. Do not edit comment generated here */

void R_CMPB_Create_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Clear the flag */
    g_cmpb0_f = 0U;
    /* End user code. Do not edit comment generated here */
}

static void r_cmpb_cmpb0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Set the flag */
    g_cmpb0_f = 1U;
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.34 Data operation circuit (DOC)

Below is a list of API functions output by the Code Generator for data operation circuit.

Table 3.34 API Functions: [Data Operation Circuit]

API Function Name	Function
<a href="#">R_DOC_Create</a>	Performs initialization necessary to control the data operation circuit.
<a href="#">R_DOC_Create_UserInit</a>	Performs user-defined initialization relating to the data operation circuit.
<a href="#">r_doc_dopcf_interrupt</a>	Performs processing in response to the data operation circuit interrupt.
<a href="#">R_DOC_SetMode</a>	Sets the operating mode and the initial value of the reference value for use by the data operation circuit.
<a href="#">R_DOC_WriteData</a>	Sets the input value (value for comparison with, addition to, or subtraction from the reference value) for use by the data operation circuit.
<a href="#">R_DOC_GetResult</a>	Gets the result of operation.
<a href="#">R_DOC_ClearFlag</a>	Clears the data operation circuit flag.

**R\_DOC\_Create**

Performs initialization necessary to control the data operation circuit.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_DOC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.



**R\_DOC\_Create\_UserInit**

Performs user-defined initialization relating to the data operation circuit.

Remark This API function is called as the [R\\_DOC\\_Create](#) callback routine.

**[Syntax]**

```
void R_DOC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_doc\_dopcf\_interrupt**

Performs processing in response to the data operation circuit interrupt.

Remark This API function is called to run interrupt processing for the data operation circuit interrupt, which is generated when the result of data comparison satisfies the condition for detection, the result of addition is greater than 0xFFFF, or the result of subtraction is less than 0x00.

**[Syntax]**

```
static void r_doc_dopcf_interrupt ( void );
```

Remark API function name differs for each device group.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_DOC\_SetMode**

Sets the operating mode and the initial value of the reference value for use by the data operation circuit.

Remark 1. When COMPARE\_MISMATCH or COMPARE\_MATCH (data comparison mode) is specified as the mode of operation, the 16-bit reference value is stored in the DOC data setting register (DODSR).

Remark 2. When ADDITION (data addition mode) or SUBTRACTION (data subtraction mode) is specified for the mode (operation mode), the 16-bit value is stored in the DOC data setting register (DODSR) as the initial value.

**[Syntax]**

```
#include      "r_cg_doc.h"
void      R_DOC_SetMode ( doc_mode_t mode, uint16_t value );
```

**[Argument(s)]**

I/O	Argument	Description
I	doc_mode_t mode;	Operating modes (including the condition for detection) COMPARE_MISMATCH : Data comparison mode (mismatch) COMPARE_MATCH : Data comparison mode (match) ADDITION : Data addition mode SUBTRACTION : Data subtraction mode
I	uint16_t value;	Initial value of the reference value for use by the DOC

**[Return value]**

None.

**R\_DOC\_WriteData**

Sets the value for comparison with, addition to, or subtraction from the reference value.

**[Syntax]**

```
void R_DOC_WriteData ( uint16_t data );
```

**[Argument(s)]**

I/O	Argument	Description
I	uint16_t data;	Input data for use in operation

**[Return value]**

None.

**R\_DOC\_GetResult**

Gets the result of operation.

**[Syntax]**

```
void R_DOC_GetResult ( uint16_t * const data );
```

**[Argument(s)]**

I/O	Argument	Description
O	uint16_t * const <i>data</i> ;	Pointer to the location where the result of operation is to be stored

**[Return value]**

None.

**R\_DOC\_ClearFlag**

Clears the data operation circuit flag.

**[Syntax]**

```
void R_DOC_ClearFlag ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Adds the array data and when it becomes larger than "FFFFh" gets the addition result by interrupt.(Data addition mode)

Subsequently, the mode is changed to the Data comparison mode (mismatch), and an interrupt is generated when anything other than "000h" is detected in the array data.

## [GUI settings]

Data Operation Circuit			Used
	DOC		Used
		Generate function for setting DOC operation mode	Used
		Operation mode	Data addition mode
		Comparison reference/Initial value of addition or subtraction result	0
		Enable data operation circuit interrupt(DOPCF)	Used
		DOPCF Priority (Group BL0)	Level 15 (highest)

Interrupt Controller Unit			Used
	ICU		Used
		Group	Used
		Group BL0	Used
		Group BL0 Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
/* Start user code for global. Do not edit comment generated here */
extern volatile uint16_t data[16];
volatile uint8_t cnt;
/* End user code. Do not edit comment generated here */

void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    while (1U)
    {
        for (cnt = 0; cnt < 16U; cnt++)
        {
            /* Write new data to compare */
            R_DOC_WriteData(data[cnt]);
        }
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_doc\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint16_t data[16];
volatile uint16_t result;
/* End user code. Do not edit comment generated here */

void r_doc_dopcf_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Get result */
    R_DOC_GetResult((uint16_t *)&result);

    /* Configure the operation mode of DOC */
    R_DOC_SetMode(COMPARE_MISMATCH, 0x0000);

    /* Clear DOPCI flag */
    R_DOC_ClearFlag();
    /* End user code. Do not edit comment generated here */
}
```



### 3.2.35 Low power timer (LPT)

Below is a list of API functions output by the Code Generator for low power timer use.

Table 3.35 API Functions: [Low power timer]

API Function Name	Function
<a href="#">R_LPT_Create</a>	Performs initialization necessary to control the low power timer.
<a href="#">R_LPT_Create_UserInit</a>	Performs user-defined initialization relating to the low power timer.
<a href="#">R_LPT_Start</a>	Starts counting by a low power timer.
<a href="#">R_LPT_Stop</a>	Ends counting by a low power timer.

**R\_LPT\_Create**

Performs initialization necessary to control the low power timer.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_LPT_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LPT\_Create\_UserInit**

Performs user-defined initialization relating to the low power timer.

Remark This API function is called as the [R\\_LPT\\_Create](#) callback routine.

**[Syntax]**

```
void R_LPT_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LPT\_Start**

Starts counting by a low power timer.

**[Syntax]**

```
void R_LPT_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LPT\_Stop**

Ends counting by a low power timer.

**[Syntax]**

```
void R_LPT_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Return from software standby mode to normal operation mode by LPT compare match via event link controller (ELC).

## [GUI settings]

Low Power Timer			Used
	LPT		Used
		Low power timer operation setting	Used
		Timer cycle value	8000ms (Actual value: 8000 Error: 0%)
		Register value (LPTPRD)	59999
		Compare value 0	29999

Low Power Consumption			Used
	LPC		Used
		LPC operation setting	Used
		Initial operating power control mode	High-speed operating mode
		Output of the Address bus and bus control signals	Retain the output state in software standby mode
		Initial sleep mode return clock source	Disabled

Event Link Controller			Used
	ELC		Used
		ELC_InterruptLPT	Used
		LPT dedicated interrupt	Used
		Event signal	LPT compare match
		Operation on event	Issues an event to the CPU to wake up from CPU software (highest)
		ELSR8I Priority	Level 15

## [API settings]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Enable all ELC event links */
    R_ELC_Start();

    /* Start LPT module */
    R_LPT_Start();

    /* Enable software standby mode */
    R_LPC_SoftwareStandby();

    /* Stop LPT module */
    R_LPT_Stop();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.36 Comparator C (CMPC)

Below is a list of API functions output by the Code Generator for Comparator C use.

Table 3.36 API Functions: [Comparator C]

API Function Name	Function
<a href="#">R_CMPC_Create</a>	Performs initialization necessary to control the Comparator C.
<a href="#">R_CMPC_Create_UserInit</a>	Performs user-defined initialization relating to the Comparator C.
<a href="#">r_cmpc_cmpcn_interrupt</a>	Performs processing in response to the comparator C interrupt.
<a href="#">R_CMPCn_Start</a>	Starts comparison for analog input voltage.
<a href="#">R_CMPCn_Stop</a>	Ends comparison for analog input voltage.



**R\_CMPC\_Create**

Performs initialization necessary to control the Comparator C.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_CMPC_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMPC\_Create\_UserInit**

Performs user-defined initialization relating to the Comparator C.

Remark This API function is called as the [R\\_CMPC\\_Create](#) callback routine.

**[Syntax]**

```
void R_CMPC_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**r\_cmpc\_cmpcn\_interrupt**

Performs processing in response to the comparator C interrupt.

Remark This API function is called to run interrupt processing for the comparator *Cn* interrupt, which is generated when the comparison result changes at this time.

**[Syntax]**

```
static void r_cmpc_cmpcn_interrupt ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMPC $n$ \_Start**

Starts comparison for analog input voltage.

**[Syntax]**

```
void R_CMPC $n$ _Start ( void );
```

Remark  $n$  is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_CMPCn\_Stop**

Ends comparison for analog input voltage.

**[Syntax]**

```
void R_CMPCn_Stop ( void );
```

Remark *n* is the channel number.

**[Argument(s)]**

None.

**[Return value]**

None.

## Usage example

Set the flag to notify changing the comparison result.

## [GUI setting example]

Comparator C			Used
	CMPC		Used
		Comparator C0	Used
		Comparator C1	Unused
		Comparator C2	Unused
		Comparator C3	Unused
		Comparator C0 Comparator input select	AN000
		Comparator C0 Reference voltage setting	CVREFC0 (P20)
		Comparator C0 Enable digital filter	Unused
		Comparator C0 Output polarity	Normal
		Comparator C0 Enable output (COMP0)	Unused
		Comparator C0 Enable comparator C0 interrupt (CMPC0)	Used
		Comparator C0 Edge select	Rising
		Comparator C0 Priority	Level 15 (highest)

## [API setting example]

r\_cg\_main.c

```
void main(void)
{
    R_MAIN_UserInit();
    /* Start user code. Do not edit comment generated here */
    /* Start comparator C0 */
    R_CMPC0_Start();

    while (1U)
    {
        ;
    }
    /* End user code. Do not edit comment generated here */
}
```

r\_cg\_cmpc\_user.c

```
/* Start user code for global. Do not edit comment generated here */
volatile uint8_t g_cmpc0_f;
/* End user code. Do not edit comment generated here */

void R_CMPC_Create_UserInit(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Clear the flag */
    g_cmpc0_f = 0U;
    /* End user code. Do not edit comment generated here */
}

static void r_cmpc_cmpc0_interrupt(void)
{
    /* Start user code. Do not edit comment generated here */
    /* Set the flag */
    g_cmpc0_f = 1U;
    /* End user code. Do not edit comment generated here */
}
```

### 3.2.37 LCD controller / driver (LCD)

Below is a list of API functions output by the Code Generator for LCD controller / driver use.

Table 3.37 API Functions: [LCD controller / driver]

API Function Name	Function
<a href="#">R_LCD_Create</a>	Performs initialization necessary to control the LCD controller / driver.
<a href="#">R_LCD_Create_UserInit</a>	Performs user-defined initialization relating to the LCD controller / driver.
<a href="#">R_LCD_Start</a>	Sets the LCD controller / driver to display on status.
<a href="#">R_LCD_Stop</a>	Sets the LCD controller / driver to display off status.
<a href="#">R_LCD_Voltage_On</a>	Enables operation of internal voltage boost circuit and capacitor split circuit.
<a href="#">R_LCD_Voltage_Off</a>	Disables operation of internal voltage boost circuit and capacitor split circuit.



**R\_LCD\_Create**

Performs initialization necessary to control the LCD controller / driver.

Remark This API function is called from [R\\_Systeminit](#) before main() is executed.

**[Syntax]**

```
void R_LCD_Create ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LCD\_Create\_UserInit**

Performs user-defined initialization relating to the LCD controller / driver.

Remark This API function is called as the [R\\_LCD\\_Create](#) callback routine.

**[Syntax]**

```
void R_LCD_Create_UserInit ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LCD\_Start**

Sets the LCD controller / driver to display on status.

**[Syntax]**

```
void R_LCD_Start ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LCD\_Stop**

Sets the LCD controller / driver to display off status.

**[Syntax]**

```
void R_LCD_Stop ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LCD\_Voltage\_On**

Enables operation of internal voltage boost circuit and capacitor split circuit.

**[Syntax]**

```
void R_LCD_Voltage_On ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

**R\_LCD\_Voltage\_Off**

Disables operation of internal voltage boost circuit and capacitor split circuit.

**[Syntax]**

```
void R_LCD_Voltage_Off ( void );
```

**[Argument(s)]**

None.

**[Return value]**

None.

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		Page	Summary
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## Code Generator Tool