

RX Family

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USB Peripheral Mass Storage Class Driver (PMSC) using Firmware Integration Technology

Introduction

This application note describes the USB peripheral mass storage class driver (PMSC), which utilizes Firmware Integration Technology (FIT). This module operates in combination with the USB Basic Host and Peripheral Driver (USB-BASIC-FW FIT module).

Target Device

RX65N/RX651 Group
RX64M Group
RX71M Group
RX66T Group
RX72T Group
RX72M Group
RX66N Group
RX72N Group
RX671 Group

When using this application note with other Renesas MCUs, careful evaluation is recommended after making modifications to comply with the alternate MCU.

Related Documents

1. Universal Serial Bus Revision 2.0 specification
2. USB Mass Storage Class Specification Overview Revision 1.1
3. USB Mass Storage Class Bulk-Only Transport Revision 1.0, "BOT" protocol
<http://www.usb.org/developers/docs/>
4. RX64M Group User's Manual: Hardware (Document number. R01UH0377)
5. RX71M Group User's Manual: Hardware (Document number. R01UH0493)
6. RX65N/RX651 Group User's Manual: Hardware (Document number. R01UH0590)
7. RX65N/RX651-2M Group User's Manual: Hardware (Document number. R01UH0659)
8. RX66T User's Manual: Hardware (Document number. R01UH0749)
9. RX72T User's Manual: Hardware (Document number. R01UH0803)
10. RX72M User's Manual: Hardware (Document number. R01UH0804)
11. RX66N User's Manual: Hardware (Document number. R01UH0825)
12. RX72N User's Manual: Hardware (Document number. R01UH0824)
13. RX671 User's Manual: Hardware (Document number. R01UH0899)
14. USB Basic Host and Peripheral Driver using Firmware Integration Technology Application Note (Document number. R01AN2025)

Renesas Electronics Website

<http://www.renesas.com>

USB Devices Page

<http://www.renesas.com/prod/usb/>

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1. Overview

The USB PMSC FIT module, when used in combination with the USB-BASIC-FW FIT module, operates as a USB peripheral mass storage class driver (PMSC). The USB peripheral mass storage class driver (PMSC) comprises a USB mass storage class bulk-only transport (BOT) protocol. When combined with a USB peripheral control driver and media driver, it enables communication with a USB host as a BOT-compatible storage device.

This module supports the following functions.

- Storage command control using the BOT protocol
- Response to mass storage device class requests from a USB host

1.1 Please be sure to read

Please refer to the document (Document number: R01AN2025) for *USB Basic Host and Peripheral Driver using Firmware Integration Technology Application Note* when creating an application program using this driver.

This document is located in the "**reference_documents**" folder within this package.

1.2 Limitation

1. This driver returns the value 0 (zero) to the mass storage command (*GetMaxLun*) sent from USB Host.
2. The sector size which this driver supports is 512 only.

1.3 Note

1. This driver is not guaranteed to provide USB communication operation. The customer should verify operation when utilizing it in a system and confirm the ability to connect to a variety of different types of devices.
2. The user needs to implement the media driver function which controls the media area used as the storage area.

1.4 Terms and Abbreviations

Terms and abbreviations used in this document are listed below.

APL	:	Application program
BOT	:	Bulk Only Transport.
DDI	:	Device Driver Interface, or PMSDD API.
IDE	:	Integrated Development Environment
Non-OS	:	USB Driver for OS-less
PCD	:	Peripheral Control Driver for USB-BASIC-FW
PCI	:	PCD Interface
PMSCD	:	Peripheral Mass Storage Class Driver (PMSCF + PCI + DDI)
PMSCF	:	Peripheral Mass Storage Class Function
PMSDD	:	Peripheral Mass Storage Device Driver (ATAPI driver)
RSK	:	Renesas Starter Kits
RTOS	:	USB Driver for the real-time OS
USB-BASIC-FW	:	USB Basic Host and Peripheral Driver

1.5 USB PMSC FIT Module

User needs to integrate this module to the project using `r_usb_basic`. User can control USB H/W by using this module API after integrating to the project.

2. Software Configuration

PMSC FIT module comprises two layers: PMSCD and PMSDD.

PMSCD comprises three layers: PCD API (PCI), PMSDD API (DDI), and BOT protocol control and data sends and receives (PMSCF).

PMSCD uses the BOT protocol to communicate with the host via PCD.

PMSDD analyzes and executes storage commands received from PMSCD. PMSDD accesses media data via the media driver.

Figure 2-1 shows the configuration of the modules.

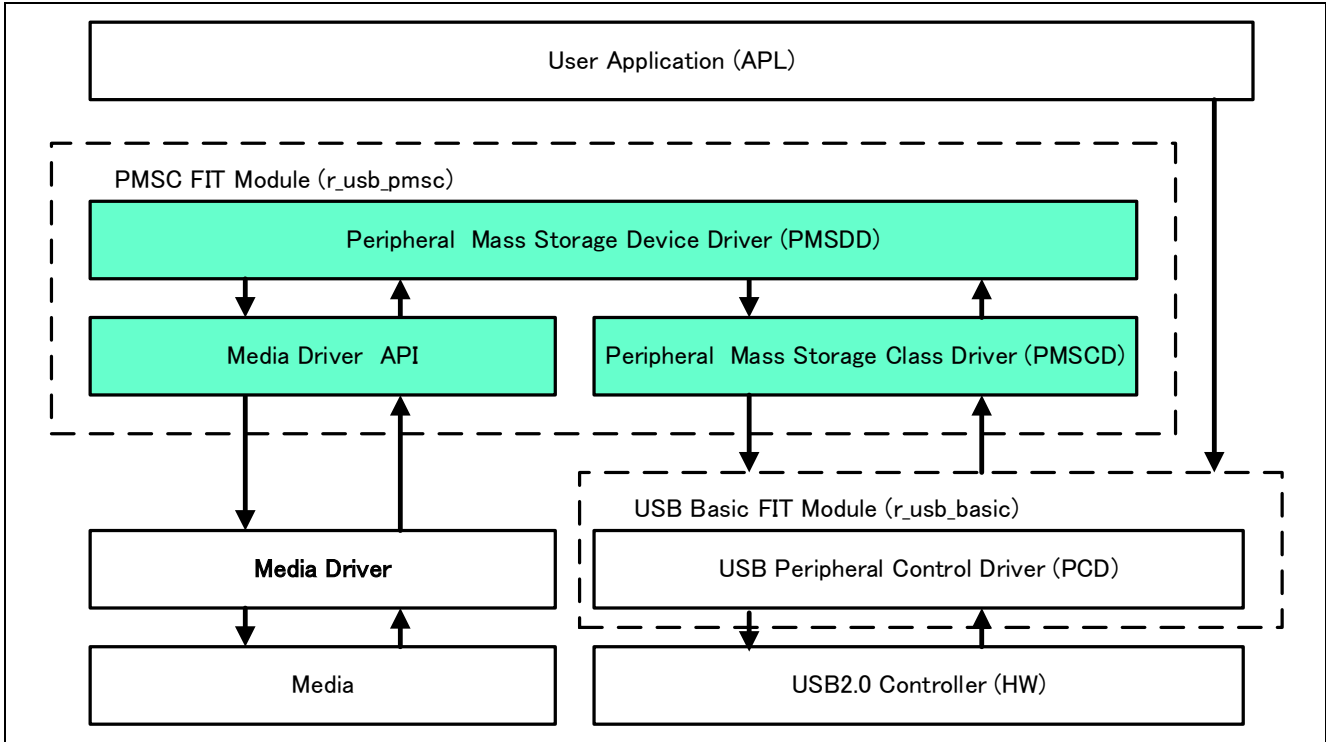


Figure 2-1 Software Module Structure

Table 2-1 Module Function Overview

Module	Description
PMSDD	Mass Storage Device Driver <ul style="list-style-type: none"> Processes storage commands from the PMSCD Accesses media via the media driver
DDI	PMSDD-PMSCD interface function
PMSCF	Mass Storage Class Driver <ul style="list-style-type: none"> Controls BOT protocol data and responds to class requests. Analyzes CBWs and transmits/receives data. Generates CSWs together with the PMSDD/PCD.
PCI	PMSCD – PCD interface function
PCD	USB Peripheral H/W Control driver

3. API Information

This Driver API follows the Renesas API naming standards.

3.1 Hardware Requirements

This driver requires your MCU support the following features:

- USB

3.2 Software Requirements

This driver is dependent upon the following packages:

- r_bsp
- r_usb_basic

3.3 Operating Confirmation Environment

Table 3-1 shows the operating confirmation environment of this driver.

Table 3-1 Operating Confirmation Environment

Item	Contents
C compiler	Renesas Electronics C/C++ compiler for RX Family V.3.07.00 (The option "-lang=C99" is added to the default setting of IDE)
	GCC for Renesas RX 8.3.0.202411 (The option "-std=gnu99" is added to the default setting of IDE)
	IAR C/C++ Compiler for Renesas RX version 5.10.1
Real-Time OS	FreeRTOS V.10.0.0 RI600V4
Endian	Little Endian, Big Endian
USB Driver Revision Number	Rev.1.45
Using Board	Renesas Starter Kits for RX64M Renesas Starter Kits for RX71M Renesas Starter Kits for RX65N, Renesas Starter Kit for RX65N-2MB Renesas Starter Kits for RX72T Renesas Starter Kits for RX72M Renesas Starter Kits for RX72N Renesas Starter Kits for RX671
Host Environment	The operation of this USB Driver module connected to the following OSes has been confirmed. 1. Windows® 10

3.4 Usage of Interrupt Vector

Table 3-2 shows the interrupt vector which this driver uses.

Table 3-2 List of Usage Interrupt Vectors

Device	Contents
RX64M RX71M	USBIO Interrupt (Vector number: 189, Interrupt source number : 62, Software Configurable Interrupt B) USB D0FIFO0 Interrupt (Vector number: 34) / USB D1FIFO0 Interrupt (Vector number: 35) USBRO Interrupt (Vector number:90) ----- USBAR Interrupt (Vector number: 94) USB D0FIFO2 Interrupt (Vector number: 32) / USB D1FIFO2 Interrupt (Vector number: 33)
RX65N RX651 RX72M RX72N RX66N	USBIO Interrupt (Vector number: 185, Interrupt source number : 62, Software Configurable Interrupt B) USB D0FIFO0 Interrupt (Vector number: 34) / USB D1FIFO0 Interrupt (Vector number: 35) USBRO Interrupt (Vector number:90)
RX66T RX72T	USBIO Interrupt (Vector number: 174) / USBRO Interrupt (Vector number: 90) USB D0FIFO0 Interrupt (Vector number: 34) / USB D1FIFO0 Interrupt (Vector number: 35)
RX671	USBIO Interrupt (Vector number: 185, Interrupt source number : 62, Software Configurable Interrupt B) USB D0FIFO0 Interrupt (Vector number: 34) / USB D1FIFO0 Interrupt (Vector number: 35) USBRO Interrupt (Vector number:90) ----- USBI1 Interrupt (Vector number: 182, Interrupt source number : 63, Software Configurable Interrupt B) USB D0FIFO1 Interrupt (Vector number: 36) / USB D1FIFO1 Interrupt (Vector number: 37)

3.5 Header Files

All API calls and their supporting interface definitions are located in `r_usb_basic_if.h` and `r_usb_pmsc_if.h`.

3.6 Integer Types

This project uses ANSI C99 “Exact width integer types” in order to make the code clearer and more portable. These types are defined in `stdint.h`.

3.7 Compile Setting

For compile settings, refer to chapter 7, **Configuration (r_usb_pmsc_config.h)** in this document and chapter "Configuration" in the document (Document number: R01AN2025) for *USB Basic Host and Peripheral Driver using Firmware Integration Technology Application Note*.

3.8 ROM / RAM Size

The follows show ROM/RAM size of this driver.

1. CC-RX (Optimization Level: Default)

(1). Non-OS

	Checks arguments	Does not check arguments
ROM size	24.5K bytes (Note 3)	24.1K bytes (Note 4)
RAM size	10.0K bytes	10.0K bytes

(2). RTOS

a. FreeRTOS

	Checks arguments	Does not check arguments

ROM size	37.9K bytes (Note 3)	37.5K bytes (Note 4)
RAM size	27.5K bytes	27.5K bytes

b. RI600V4

	Checks arguments	Does not check arguments
ROM size	39.7K bytes (Note 3)	39.3K bytes (Note 4)
RAM size	16.2K bytes	16.2K bytes

2. GCC (Optimization Level: -O2)

	Checks arguments	Does not check arguments
ROM size	30.1K bytes (Note 3)	29.7K bytes (Note 4)
RAM size	9.8K bytes	9.8K bytes

3. IAR (Optimization Level: Medium)

	Checks arguments	Does not check arguments
ROM size	23.8K bytes (Note 3)	23.3K bytes (Note 4)
RAM size	8.5K bytes	8.5K bytes

[Note]

1. ROM/RAM size for BSP and USB Basic Driver is included in the above size.
2. The above is the size when specifying RX V2 core option.
3. The ROM size of “Checks arguments” is the value when `USB_CFG_ENABLE` is specified to `USB_CFG_PARAM_CHECKING` definition in `r_usb_basic_config.h` file.
4. The ROM size of “Does not check arguments” is the value when `USB_CFG_DISABLE` is specified to `USB_CFG_PARAM_CHECKING` definition in `r_usb_basic_config.h` file.
5. The RAM size is the value when 8 (numeric value) is specified to `USB_CFG_PMSC_TRANS_COUNT` definition in `r_usb_pmsc_config.h` file.
6. The result of RTOS includes the ROM/RAM size of the real-time OS.

3.9 Argument

For the structure used in the argument of API function, refer to chapter "Structures" in the document (Document number: R01AN2025) for *USB Basic Host and Peripheral Driver using Firmware Integration Technology Application Note*.

3.10 “for”, “while” and “do while” arguments

In FIT module, when using “for”, “while” and “do while” statements (loop processing) in register reflection waiting processing, etc., write comments with “WAIT_LOOP” as a keyword for these loop processing. Also, write in the FIT documentation that “WAIT_LOOP” is written as a comment in these loop processes.

3.11 Adding the FIT Module to Your Project

This module must be added to each project in which it is used. Renesas recommends the method using the Smart Configurator described in (1) or (3) below. However, the Smart Configurator only supports some RX devices. Please use the methods of (2) or (4) for RX devices that are not supported by the Smart Configurator.

- (1) Adding the FIT module to your project using “Smart Configurator” on e² studio

By using the Smart Configurator in e² studio, the FIT module is automatically added to your project. Refer to “Renesas e² studio Smart Configurator User Guide (R20AN0451)” for details.

- (2) Adding the FIT module to your project using the FIT Configurator in e² studio

By using the FIT Configurator in e² studio, the FIT module is automatically added to your project. Refer to “Adding Firmware Integration Technology Modules to Projects (R01AN1723)” for details.

- (3) Adding the FIT module to your project using the Smart Configurator in CS+

By using the Smart Configurator Standalone version in CS+, the FIT module is automatically added to your project. Refer to “Renesas e² studio Smart Configurator User Guide (R20AN0451)” for details.

- (4) Adding the FIT module to your project on CS+

In CS+, please manually add the FIT module to your project. Refer to “Adding Firmware Integration Technology Modules to CS+ Projects (R01AN1826)” for details.

4. Class Driver Overview

4.1 Class Requests

Table 4-1 lists the class requests supported by this driver

Table 4-1 MSC Class Requests

Request	Code	Description
Bulk-Only Mass Storage Reset	0xFF	Resets the connection interface to the mass storage device.
Get Max Lun	0xFE	Reports the logical numbers supported by the device.

4.2 Storage Commands

Table 4-2 lists the storage commands supported by this driver. This driver send the STALL or FAIL error (CSW) to USB HOST when receiving other than the following command.

Table 4-2 Storage Commands

Command	Code	Description
TEST_UNIT_READY	0x00	Checks the state of the peripheral device.
REQUEST_SENSE	0x03	Gets the error information of the previous storage command execution result.
INQUIRY	0x12	Gets the parameter information of the logical unit.
READ_FORMAT_CAPACITY	0x23	Gets the formattable capacity.
READ_CAPACITY	0x25	Gets the capacity information of the logical unit.
READ10	0x28	Reads data.
WRITE10	0x2A	Writes data.
MODE_SENSE10	0x5A	Gets the parameters of the logical unit.

5. Peripheral Device Class Driver (PDCD)

5.1 Basic Functions

The functions of PDCD are to:

1. Supporting SFF-8070i (ATAPI)
2. Respond to mass storage class requests from USB host.

5.2 BOT Protocol Overview

BOT (USB MSC Bulk-Only Transport) is a transfer protocol that, encapsulates command, data, and status (results of commands) using only two endpoints (one bulk in and one bulk out).

The ATAPI storage commands and the response status are embedded in a “Command Block Wrapper” (CBW) and a “Command Status Wrapper” (CSW).

Figure 5-1 shows an overview of how the BOT protocol progresses with command and status data flowing between USB host and peripheral.

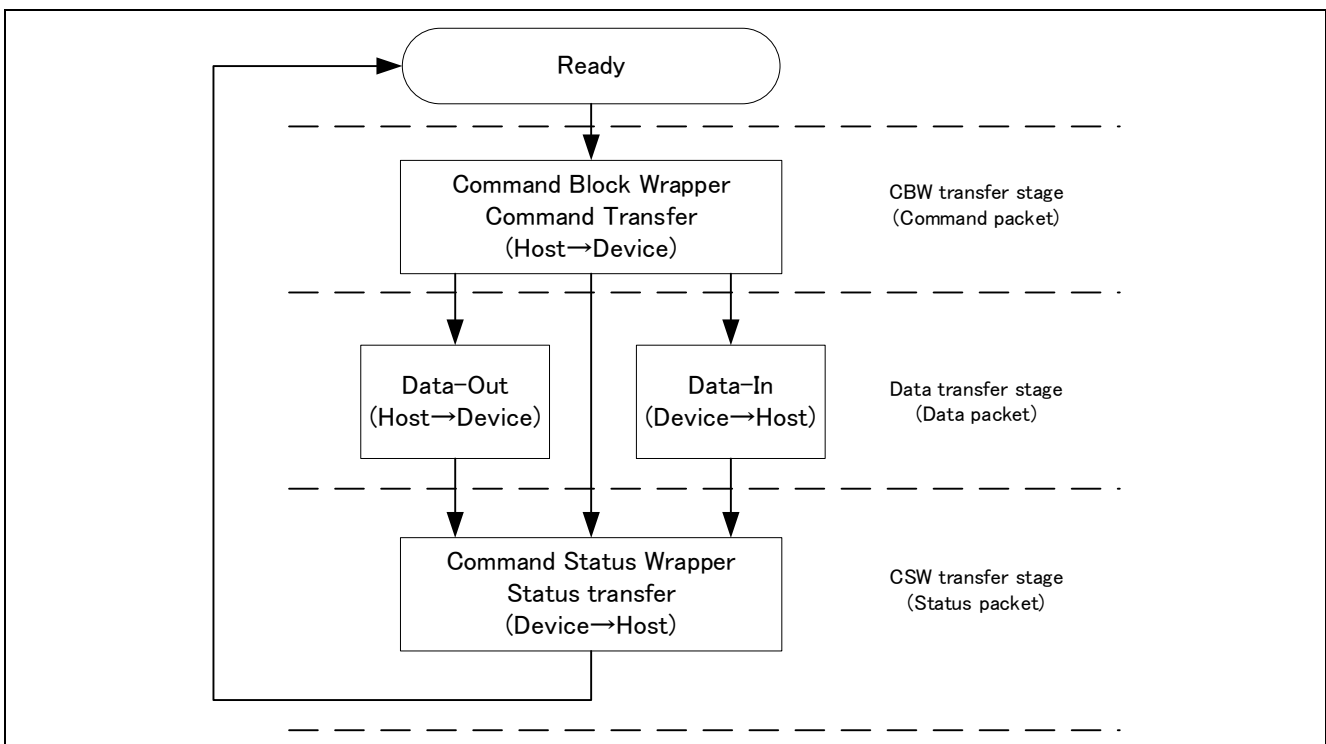


Figure 5-1 BOT protocol Overview.
Command and status flow between USB host and peripheral.

6. API Functions

For API used in the application program, refer to chapter "**API Functions**" in the document (Document number: R01AN2025) for *USB Basic Host and Peripheral Driver using Firmware Integration Technology Application Note*.

7. Configuration (r_usb_pmesc_config.h)

Please set the following according to your system.

Note:

Be sure to set *r_usb_basic_config.h* file as well. For *r_usb_basic_config.h* file, refer to chapter "Configuration" in the document (Document number: R01AN2025) for *USB Basic Host and Peripheral Driver using Firmware Integration Technology Application Note*.

1. Setting pipe to be used

Set the pipe number (PIPE1 to PIPE5) to use for Bulk IN/OUT transfer. Do not set the same pipe number for the definitions of *USB_CFG_PMESC_BULK_IN* and *USB_CFG_PMESC_BULK_OUT*.

```
#define    USB_CFG_PMESC_BULK_IN        Pipe number (USB_PIPE1 to USB_PIPE5)
#define    USB_CFG_PMESC_BULK_OUT      Pipe number (USB_PIPE1 to USB_PIPE5)
```

2. Setting the response data for Inquiry command.

This driver sends the data specified in the following definitions to the USB Host as the response data of Inquiry command.

(1). Setting Vendor Information

Specify the vendor information which is response data of Inquiry command. Be sure to enclose data of 8 bytes with double quotation marks.

```
#define    USB_CFG_PMESC_VENDOR        Vendor Information
e.g)
#define    USB_CFG_PMESC_VENDOR        "Renesas "
```

(2). Setting Product Information

Specify the product information which is response data of Inquiry command. Be sure to enclose data of 16 bytes with double quotation marks.

```
#define    USB_CFG_PMESC_PRODUCT       Product Information
e.g)
#define    USB_CFG_PMESC_PRODUCT       "Mass Storage "
```

(3). Setting Product Revision Level

Specify the product revision level which is response data of Inquiry command. Be sure to enclose data of 4 bytes with double quotation marks.

```
#define    USB_CFG_PMESC_REVISION      Product Revision Level
e.g)
#define    USB_CFG_PMESC_REVISION      "1.00"
```

3. Setting the number of transfer sector

Specify the maximum sector size to request to PCD (Peripheral Control Driver) at one data transfer. This driver specifies the value of "1 sector (512) × *USB_CFG_PMESC_TRANS_COUNT*" bytes to PCD as the transfer size. By increasing this value, the number of data transfer requests to the PCD decreases, so the transfer speed performance may be improved. However, note that "1 sector (512) × *USB_CFG_PMESC_TRANS_COUNT*" bytes of RAM will be consumed.

```
#define    USB_CFG_PMESC_TRANS_COUNT   Number of transfer sectors (1 to 255)
e.g)
#define    USB_CFG_PMESC_TRANS_COUNT   4
```

8. Configuration File (When using RI600V4)

It is necessary to register the OS resource used by USB PMSC driver to RI600V4 when using RI600V4. Please add the following definition in the configuration file. For how to create the configuration file, refer to the chapter, "**RI600V4(Configuration File Creation)**" in the document (Document number: R01AN2025) for *USB Basic Host and Peripheral Driver using Firmware Integration Technology Application Note*.

8.1 Task Definition

name	:	ID_USB_RTOS_PMSC_TSK
entry_address	:	usb_pstd_pmsc_task()
stack_size	:	512
initial_start	:	OFF
exinf	:	0

8.2 Mailbox Definition

name	:	ID_USB_RTOS_PMSC_MBX
wait_queue	:	TA_FIFO
message_queue	:	TA_MFIFO

9. Media Driver Interface

PMSC uses a common media driver API function to access to the media drivers with different specifications.

9.1 Overview of Media Driver API Functions

Media driver API functions are called by the PMSC and the API functions call the media driver function implemented by the user. This chapter explains the prototype of the media driver API function and the processing necessary for implementing each function.

Table 9-1 shows the list of the media driver API functions.

Table 9-1 Media Driver API

Media Driver API	Processing Description
R_USB_media_initialize	Initializes the media driver.
R_USB_media_open	Opens the media driver.
R_USB_media_close	Closes the media driver.
R_USB_media_read	Reads from the media.
R_USB_media_write	Writes to the media.
R_USB_media_ioctl	Processing the control instructions specific to the media device.

9.1.1 R_USB_media_initialize

Register the media driver function to the media driver

Format

```
bool R_USB_media_initialize(media_driver_t * p_media_driver);
```

Arguments

p_meida_driver Point to the structure area for the media driver

Return Value

TRUE	Successfully completed
FALSE	Error generated

Description

This API registers the media driver function implemented by the user to the media driver.
Be sure to call this API at the initialization processing etc in the user application program.

Note

1. The user needs to implement the media driver function based on the contents described in the above "Arguments", "Return Value" and "Description" etc.
2. For how to register of the media driver function implemented by the user, refer to the chapter **9.3, Registration of the storage media driver**.
3. This API does not do the media device initialization processing and does not do the starting operation processing of the media device. These processing is done by *R_USB_media_open* function.
4. PMSC does not support the function to register the multiple type media driver function.

Example

```
if (!R_USB_media_initialize(&g_ram_mediadriver))
{
    /* Handle the error */
}
result = R_USB_media_open();
if (USB_MEDIA_RET_OK != result)
{
    /* Process the error */
}
```

9.1.2 R_USB_media_open

Initialize the media driver and the media device

Format

```
usb_media_ret_t R_USB_media_open(void);
```

Arguments

--

Return Value

USB_MEDIA_RET_OK	Successfully completed
USB_MEDIA_RET_PARAERR	Parameter error
USB_MEDIA_RET_DEV_OPEN	The device was already opened
USB_MEDIA_RET_NOTRDY	The device is not responding or not present
USB_MEDIA_RET_OP_FAIL	Any other failure

Description

This API initializes the media device and the media driver and make the media device and the media driver the ready status.

Be sure to call this API at the initialization processing etc in the user application program.

Note

1. *R_USB_media_initialize* function has to be called before calling this API.
2. The number of calls this API is only once unless *R_USB_media_close* is called. After calling *R_USB_media_close* function, this API can be called again to return the device to the initial state.
3. The user needs to implement the media driver function based on the contents described in the above "Arguments", "Return Value" and "Description" etc.

Example

```
if (!R_USB_media_initialize(&g_ram_mediadriver))
{
    /* Handle the error */
}

result = R_USB_media_open();
if (USB_MEDIA_RET_OK != result)
{
    /* Process the error */
}
```

9.1.3 R_USB_media_close

Release the resource for the media driver and return the media device to the non active state.

Format

```
usb_media_ret_t    R_USB_media_close(void);
```

Arguments

--

Return Value

USB_MEDIA_RET_OK	Successfully completed
USB_MEDIA_RET_PARAERR	Parameter error
USB_MEDIA_RET_OP_FAIL	Any other failure

Description

This API releases the resource for the media driver and return the media device to the non active state.

Note

1. *R_USB_media_initialize* function has to be called before calling this API.
2. The user needs to implement the media driver function based on the contents described in the above "Arguments", "Return Value" and "Description" etc.

Example

```
result = R_USB_media_close();
if (USB_MEDIA_RET_OK != result)
{
    /* Process the error */
}
```

9.1.4 R_USB_media_read

Read the data blocks from the media device

Format

```
usb_media_ret_t R_USB_media_read(uint8_t *p_buf, uint32_t lba, uint8_t count);
```

Argument

p_buf	Pointer to the area to store the read data from the media device
lba	Read start logical block address
count	Number of read block (Number of sector)

Return Value

USB_MEDIA_RET_OK	Successfully completed
USB_MEDIA_RET_PARAERR	Parameter error
USB_MEDIA_RET_NOTRDY	The device is not ready state
USB_MEDIA_RET_OP_FAIL	Any other failure

Description

This API reads the data blocks from the media device. (Read the data blocks for the number of blocks specified by the third argument (*count*) from the LBA (Logical Block Address) specified by the second argument.)

The read data is stored in the specified area by the first argument (*p_buf*).

Note

1. *R_USB_media_initialize* function has to be called before calling this API.
2. The user needs to implement the media driver function based on the contents described in the above "Arguments", "Return Value" and "Description" etc.

Example

```
result = R_USB_media_read(&buffer, lba, 1);
if (USB_MEDIA_RET_OK != result)
{
    /* Process the error */
}
```

9.1.5 R_USB_media_write

Write the data block to the media device

Format

```
usb_media_ret_t      R_USB_media_write(uint8_t *p_buf, uint32_t lba, uint8_t count);
```

Arguments

p_buf	Pointer to the area where data to be written to the media device is stored
lba	Write start logical block address
count	Number of write blocks (Number of sector)

Return Value

USB_MEDIA_RET_OK	Successfully completed
USB_MEDIA_RET_PARAERR	Parameter error
USB_MEDIA_RET_NOTRDY	The device is not ready state
USB_MEDIA_RET_OP_FAIL	Any other failure

Description

This API write the data blocks to the media device. (Write the data blocks for the number of blocks specified by the third argument (*count*) to the LBA (Logical Block Address) specified by the second argument.)

Store the write data in the area specified by the first argument (*p_buf*).

Note

1. *R_USB_media_initialize* function has to be called before calling this API.
2. The user needs to implement the media driver function based on the contents described in the above "Arguments", "Return Value" and "Description" etc.

Example

```
result = R_USB_media_write(&buffer, lba, 1);
if (MEDIA_RET_OK != result)
{
    /* Process the error */
}
```

9.1.6 R_USB_media_ioctl

Get the information of the media driver etc

Format

```
usb_media_ret_t    R_USB_media_ioctl(ioctl_cmd_t command, void *p_data);
```

Arguments

command	Command code
p_data	Pointer to the area to store the media information

Return Value

USB_MEDIA_RET_OK	Successfully completed
USB_MEDIA_RET_PARAERR	Parameter error
USB_MEDIA_RET_NOTRDY	The device is not ready state
USB_MEDIA_RET_OP_FAIL	Any other failure

Description

This API gets the return information from the media driver by specifying the media driver specific command.

PMSC uses the following commands as the command code to the media driver.

MEDIA_IOCTL_GET_NUM_BLOCKS	Number of block for the media area
MEDIA_IOCTL_GET_BLOCK_SIZE	1 block size

Note

1. *R_USB_media_initialize* function has to be called before calling this API.
2. The user can ndefine the command code specified in the argument(command) newly.
3. The user needs to implement the media driver function based on the contents described in the above "Arguments", "Return Value" and "Description" etc.

Example

```
uint32_t num_blocks;
uint32_t block_size;
uint64_t capacity;

result = R_USB_media_ioctl(MEDIA_IOCTL_GET_NUM_BLOCKS, (void *)&num_blocks);
result = R_USB_media_ioctl(MEDIA_IOCTL_GET_BLOCK_SIZE, (void *)&block_size);

capacity = (uin64_t)block_size * (uint64_t)num_blocks;
```

9.2 Structure / Enum type definition

The following shows the structure and enum type used by the media driver API.

These are defined in *r_usb_media_driver_if.h* file.

9.2.1 usb_media_driver_t (Structure)

usb_media_driver_t is the structure to hold the pointer to the media driver function implemented by the user.

The following shows *usb_media_driver_t* structure.

```
typedef struct media_driver_t
{
    usb_media_open_t    pf_media_open;    /* Pointer to the open function */
    usb_media_close_t   pf_media_close;   /* Pointer to the close function */
    usb_media_read_t    pf_media_read;    /* Pointer to the read function */
    usb_media_write_t   pf_media_write;   /* Pointer to the write function */
    usb_media_ioctl_t   pf_media_ctrl;    /* Pointer to the control function */
} usb_media_driver_t
```

9.2.2 usb_media_ret_t (Enum)

The return value is defined in *usb_media_ret_t* (Enum).

```
typedef enum
{
    USB_MEDIA_RET_OK = 0,           /* Successfully Completed */
    USB_MEDIA_RET_NOTRDY,          /* The device is not ready state */
    USB_MEDIA_RET_PARERR,          /* Parameter error */
    USB_MEDIA_RET_OP_FAIL,         /* Any other failure */
    USB_MEDIA_RET_DEV_OPEN,        /* The device was already opened */
} usb_media_ret_t
```

9.2.3 ioctl_cmd_t (Enum)

The command code specified in the argument of the *R_USB_media_ioctl* function is defined in *ioctl_cmd_t* (Enum).

```
typedef enum
{
    USB_MEDIA_IOCTL_GET_NUM_BLOCKS, /* Get the number of the logical block */
    USB_MEDIA_IOCTL_GET_BLOCK_SIZE, /* Get the logical block size */
} ioctl_cmd_t
```

Note:

Please add the command code in the *ioctl_cmd_t* when adding the user own command code.

9.3 Registration of the storage media driver

To change the PMSC's storage media from RAM to something else, such as flash memory, the user has to implement media driver functions to handle reading from and writing to the new storage media and register them to the media driver API functions.

The example below shows the procedure for changing from RAM media to serial SPI flash.

1. Creating Media Driver Functions

Assume that the following functions are implemented by the user as media driver functions for serial SPI flash.

1. `usb_media_ret_t spi_flash_open (void)`
2. `usb_media_ret_t spi_flash_close (void)`
3. `usb_media_ret_t spi_flash_read(uint8_t *p_buf,uint32_t lba, uint8_t count)`
4. `usb_media_ret_t spi_flash_write(uint8_t *p_buf,uint32_t lba, uint8_t count)`
5. `usb_media_ret_t spi_flash_ioctl(ioctl_cmd_t ioctl_cmd,void * ioctl_data)`

2. Registering the Media Driver Functions with the Media API

- (1). Define the structure `usb_media_driver_t` for the serial SPI flash. As the members of this structure, specify pointers to the relevant media driver functions.

```
struct media_driver_t g_spi_flash_mediadriver =
{
    &spi_flash_open,
    &spi_flash_close,
    &spi_flash_read,
    &spi_flash_write,
    &spi_flash_ioctl
};
```

- (2). In the application program, specify the pointer to `usb_media_driver_t` structure to the argument in `R_USB_media_initialize` function (API), and perform initialization processing.

== Application Program ==

```
R_USB_media_initialize(& g_spi_flash_mediadriver );
```

The serial SPI flash function is registered as the media driver function called by the media driver by doing the above order.

9.4 Implementation of the storage media driver

The user needs to implement the media driver function for controlling the storage media to be used.

The implemented media driver function is called from PMSC via the API described in chapter 9,

Overview of Media Driver API Functions from PMSC.

Note:

For the necessary processing to implement the media driver function, refer to each API specification described in chapter 9, **Overview of Media Driver API Functions**.

9.5 Prototype Declaration of Media Driver function

The following shows the prototype declaration of the media driver function.

1. `usb_media_ret_t (*media_open_t) (uint8_t);` /* Open function type */
2. `usb_media_ret_t (*media_close_t)(uint8_t);` /* Close function type */
3. `usb_media_ret_t (*media_read_t)(uint8_t, uint8_t*, uint32_t, uint8_t);` /* Read function type */
4. `usb_media_ret_t (*media_write_t)(uint8_t, uint8_t*, uint32_t, uint8_t);` /* Write function type */
5. `usb_media_ret_t (*media_ioctl_t)(uint8_t, ioctl_cmd_t, void *);` /* Control function type */

10. Creating an Application

Refer to the chapter “**Creating an Application Program**” in the document (Document number: R01AN2025) for *USB Basic Host and Peripheral Driver using Firmware Integration Technology Application Note*.

Note:

Be sure to call `R_USB_media_initialize` function (API) and `R_USB_media_open` function (API) at the initialize processing etc in the user application program.

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1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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