

RX Family

QE for Display Module Firmware Integration Technology

Introduction

This application note explains the QE for Display module, which uses Firmware Integration Technology (hereinafter, "FIT"). This module is used for GLCDC adjustment by using the standalone version of QE for Display[RX] (hereinafter, "QE for Display").

This module is not necessary if you are using e² studio and the plug-in version of QE for Display[RX].

Because this is module is specifically for GLCDC adjustment, it is recommended that you either uninstall this module after adjustment, or that you provide a project to be used specifically for adjustment.

For details about QE for Display[RX], see our company website.

QE for Display: Development Assistance Tool for Display Applications | Renesas

Supported Environments

Development environments using the standalone version of QE for Display[RX]

(assuming that Renesas CS+ and IAR EWRX are used)

Target Devices

- RX651 and RX65N groups (ROM capacity: 1.5 MB to 2 MB)
- RX66N group
- RX72N group
- RX72M group

When applying this application note to another microcontroller, modify the relevant details according to the microcontroller's specifications, and conduct a thorough evaluation.

Target Compilers

- Renesas Electronics C/C++ Compiler Package for RX Family
- GCC for Renesas RX
- IAR C/C++ Compiler for Renesas RX

For details about verifying the operation of each compiler, see 4.3 Confirmed Operation Environment.

Related Documents

- Firmware Integration Technology User's Manual (R01AN1833)
- Board Support Package Module Using Firmware Integration Technology (R01AN1685)



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1. Overview

1.1 What is the QE for Display FIT Module?

This module can be used to communicate with the standalone version of QE for Display[RX] to adjust timing for a GLCDC or to correct image quality.

1.2 API Functions in the QE for Display FIT Module

Table 1.1 shows the API functions included in this module.

Table 1.1 List of API Functions

Function	Description
R_QE_DISPLAY_Open	This initializes the GLCDC or initializes serial communication with QE Display.
R_QE_DISPLAY_Exec	This executes GLCDC adjustment processing or error processing based on data received from QE Display.
R_QE_DISPLAY_GetVersion	This reads the version of this module.

1.3 Restrictions

The following restrictions apply to this module:

- For the GLCDC FIT module, use Rev1.60 or later. For the SCI FIT module, use Rev5.20 or later.
- If the color depth setting is within 1 to 8 bits, it will be overwritten even if specified in GLCDC FIT. This is because the CLUT table is used not only by this module, but also by the emWin, Aeropoint GUI FIT, and other modules.
- When using this module in combination with the emWin FIT or Aeropoint GUI FIT module, perform adjustments only when the on-screen display is still. Adjustments cannot be performed correctly during double buffering, for example when an animation is playing.



1.4 Software Configuration

Figure 1.1 shows the software configuration of this module.



Figure 1.1 Software Configuration

1.5 Basic Operation

This module responds to connection requests and commands from QE for Display via serial communication. Before performing connection from QE for Display, connect the PC and RX devices and execute the program for the RX device.

For details about the procedure, see the QE for Display manual.



Figure 1.2 Overview of Basic Operation





PC

Figure 1.3 Connecting with the PC

Table 1.2 Communication Setting	gs
---------------------------------	----

Setting	Description
Serial-communication method	Asynchronous Mode(UART)
Baud rate (bps)	115200 bps (default)
	This can be changed in the configuration options.
	For details, see 2.6 Compile Settings.
Data length	8 bits
Parity	Disabled
Stop bits	1 bit
Flow control	Disabled



2. API Information

This FIT module has been verified to work under the following conditions.

2.1 Hardware Requirements

The MCU you are using must support the following functions:

- Graphic LCD Controller (GLCDC)
- Serial Communication Interface (SCI)
- Compare Match Timer (CMT)

2.2 Software Requirements

This software depends on the following FIT modules:

- Board Support Package (r_bsp) v7.42 or later
- Graphic LCD Controller module (r_glcdc_rx) v1.60 or later
- SCI module (r_sci_rx) v5.20 or later
- CMT module (r_cmt_rx)
- GPIO module (r_gpio_rx)

2.3 Supported Toolchains

This FIT module has been verified to work with the toolchains shown in 4.3 Confirmed Operation Environment.

2.4 Header Files

All API calls and their supported interface definitions are listed in r_qe_display_rx_if.h.

2.5 Integer Types

This driver uses ANSI C99. These types are defined in stdint.h.



2.6 Configuration Overview

Specify the configuration options for this module in r_qe_display_rx_config.h.

The following table explains the option names and setting values:

Configuration options in r_qe_display_rx_config.h			
QE_DISPLAY_CFG_UART_CH Note: The default value is "1".	This specifies the SCI channel number to be used for communication with QE for Display. The specifiable range depends on the device you are using.		
QE_DISPLAY_CFG_UART_BAUDRATE Note: The default value is "115200".	This specifies the SCI Baud rate to be used for communication with QE for Display. This must match the value specified in QE for Display. The specifiable range depends on the device you are using.		
QE_DISPLAY_CFG_UART_INTERRUPT_PRIORITY_LEVEL Note: The default value is "5".	This specifies the SCI interrupt priority level to be used for communication with QE for Display. Specifiable range: 0 to 15		
QE_DISPLAY_CFG_DEBUG_PRINT_ENABLE Note: The default value is "0".	This selects whether to send communication and adjustment error messages to the standard output destination (usually the development-environment console currently connected to the debugger). "0": Error messages are not sent. "1": Error messages are sent. Because this uses the printf function, specify "0" in environments that cannot use standard output (for example, environments not connected to a debugger).		
	Also, since this may affect communication with QE for Display, normally set this to "0".		

Also, when using this module, define the macro "QE_DISPLAY_CONFIGURATION" from the project settings in the development environment you are using.

If you build a project without this macro defined, this module outputs an error.

When using this module in combination with the emWin FIT or Aeropoint GUI FIT module, also define the following macros:

emWin: "QE_EMWIN_CONFIGURATION"

Aeropoint GUI: "QE_AEROPOINT_CONFIGURATION"



2.7 Code Size

The following table shows this module's ROM size, RAM size, and maximum available stack size. Values for RX72N are listed as representative examples.

The sizes of ROM (code and constants) and RAM (global data) are determined by the configuration options in 2.6 Compile Settings at the time of building.

The values in the following table have been confirmed under the following conditions:

Module revision:	r_qe_display_rx rev1.10
Compiler version:	Renesas Electronics C/C++ Compiler Package for RX Family V3.06.00 ("-lang = c99" option added to the default settings for the integrated development environment)
	GCC for Renesas RX 8.3.0.202405 ("-std=gnu99" option added to the default settings for the integrated development environment)
	IAR C/C++ Compiler for Renesas RX version 5.10.1 (Default settings for the integrated development environment)
Configuration options:	Default settings

ROM, RAM, and stack code size				
Device	Category	Memory Used		
		Renesas Compiler	GCC	IAR Compiler
RX72N	ROM	7075 bytes	9438 bytes	9953 bytes
	RAM	3284 bytes	3273 bytes	3140 bytes
	Stack	276 bytes	244 bytes	360 bytes



2.8 **Return Values**

This section shows the return values of API functions. This enumerated data type is included in r qe display rx if.h along with the prototype declaration of the API function.

```
/* Return values */
typedef enum e qe display err
{
 QE DISPLAY SUCCESS = 0,
 QE DISPLAY ERR NOT OPEN,
 QE_DISPLAY_ERR_LCD_CONFIG,
 QE_DISPLAY_ERR_LCD_OTHER,
QE_DISPLAY_ERR_UART_CONFIG,
 QE DISPLAY ERR UART OTHER,
} qe display err t;
```

// Ended successfully // Open function not executed QE DISPLAY ERR ALREADY OPENED, // Open function already executed // LCD configuration error // LCD other error // Serial-communication configuration error // Serial-communication other error

2.9 Adding a FIT Module

This module must be added to each project that uses it. Renesas recommends adding this module by using methods (1) and (3), which use Smart Configurator. However, note that Smart Configurator does not support all RX devices. For unsupported RX devices, use method (2).

- (1) Adding the FIT module by using Smart Configurator in CS+ In CS+, use the standalone version of Smart Configurator to automatically add the FIT module to the user project. For details, see the application note "RX Smart Configurator User's Guide: CS+ (R20AN0470)".
- (2) Adding the FIT module in CS+ In CS+, manually add the FIT module to the user project. For details, see the application note "RX Family Adding Firmware Integration Technology Modules to CS+ Projects (R01AN1826)".
- (3) Adding the FIT module by using Smart Configurator in IAREW Use the standalone version of Smart Configurator to automatically add the FIT module to the user project. For details, see the application note "RX Smart Configurator User's Guide: IAREW (R20AN0535)".



2.10 "for", "while", and "do while" Statements

FIT modules use "for", "while", and "do while" statements (loops) for processing such as waiting for data to be reflected to the register. These loops are annotated with comments using key words such as "WAIT_LOOP". Therefore, if a user has integrated failsafe processing into a loop, "WAIT_LOOP" can be used to search for the processing in question.

The following are examples of such commented code:

```
Example "while" statement:
/* WAIT LOOP */
while(0 == SYSTEM.OSCOVFSR.BIT.PLOVF)
{
    /* The delay period needed is to make sure that the PLL has stabilized. */
}
Example "for" statement:
/* Initialize reference counters to 0. */
/* WAIT LOOP */
for (i = 0; i < BSP_REG_PROTECT_TOTAL_ITEMS; i++)</pre>
{
    g protect counters[i] = 0;
}
Example "do while" statement:
/* Reset completion waiting */
do
{
    reg = phy read(ether channel, PHY REG CONTROL);
    count++;
} while ((reg & PHY_CONTROL_RESET) && (count < ETHER_CFG_PHY_DELAY_RESET)); /* WAIT_LOOP */
```



3. API Functions

3.1 R_QE_DISPLAY_Open ()

This function initializes the GLCDC or initializes serial communication with QE Display. This function must be executed before using other API functions.

Format

qe_display_err_t R_QE_DISPLAY_Open (void)

Parameters

None

Return Values

QE_DISPLAY_SUCCESS	/* Ended successfully */
QE_DISPLAY_ERR_ALREADY_OPENED	/* Open function already executed */
QE_DISPLAY_ERR_LCD_CONFIG	/* LCD configuration error */
QE_DISPLAY_ERR_UART_CONFIG	/* Serial-communication configuration error */

Properties

r_qe_display_rx_if.h contains the prototype declaration.

Description

Executing this function initializes the GLCDC or initializes serial communication with QE Display.

Example

See 4.1 Sample Code.

Special Notes:

To perform adjustment based on an image designed in the emWin FIT or Aeropoint GUI FIT module, first execute the corresponding initialization processing before executing this function.

When DMAC or DTC is used in the SCI FIT module, the initialization function for DMAC or the DTC FIT module (the R_DMAC_Init or R_DTC_Open function) is not executed in this module. Therefore, first execute the corresponding initialization function (R_DMAC_Init or R_DTC_Open function) before executing this function.



3.2 R_QE_DISPLAY_Exec ()

This function executes GLCDC adjustment processing or error processing based on data received from QE Display.

Format

qe_display_err_t R_QE_DISPLAY_Exec (void)

Parameters

None

Return Values

QE_DISPLAY_SUCCESS	/* Ended successfully */
QE_DISPLAY_ERR_NOT_OPEN	/* Open function not executed */
QE_DISPLAY_ERR_LCD_OTHER	/* LCD other error */
QE_DISPLAY_ERR_UART_OTHER	/* Serial communication other error */

Properties

r_qe_display_rx_if.h contains the prototype declaration.

Description

This executes GLCDC adjustment processing. Ensure that this function is executed repeatedly in the main routine.

Example

See 4.1 Sample Code.

Special Notes:

None.



3.3 R_QE_DISPLAY_GetVersion ()

This function returns the API version.

Format

uint32 t R QE DISPLAY GetVersion (void)

Parameters

None

Return Values

Version number

Properties

r_qe_display_rx_if.h contains the prototype declaration.

Description

This function returns the currently installed version of this FIT module. The version number is encoded as follows: The first two bytes indicate the major version number, and the last two bytes indicate the minor version number. For example, for version 4.25, the return value is "0x00040019".

Example

```
/* When acquiring the version of the FIT module */
volatile uint32_t version;
```

```
version = R_QE_DISPLAY_GetVersion();
```

Special Notes:

None.



4. Appendix

4.1 Sample Code

The following shows sample code for this module. When using only the GLCDC FIT module, see 4.1.1. When using the GLCDC FIT module in combination with the emWin FIT module, see 4.1.2. When using the GLCDC FIT module in combination with the Aeropoint GUI FIT module, see 4.1.3.

If you are using only the GLCDC FIT module, the following demo screens appear after the sample code is executed.

ARGB8888, RGB888, RGB565, ARGB1555, ARGB444



CLUT4





CLUT8

CLUT1



Figure 4.1 Demo Screens



```
4.1.1 Sample code when using only the GLCDC FIT module
 #include "r smc entry.h"
 #include "r qe display rx if.h"
 #include "r_glcdc_rx_if.h"
 /* Initialize a first time interrupt flag
     Unintended specified line notification from graphic 2 and
  *
     graphic 1, 2 underflow is detected only
  *
     for first time after release GLCDC software reset.
  *
     This variable is a flag to skip the first time interrupt processing.
     Refer to Graphic LCD Controller (GLCDC) section of
  * User's Manual: Hardware for details. */
 bool first interrupt flag = false;
 void main(void)
 {
    qe display err t ret;
    /* When using DMAC/DTC with uart, initialize the DMAC/DTC
     * before using the R QE Display Open function.*/
    //R DMACA Init(); or R DTC Open();
    ret = R QE DISPLAY Open();
    if(ret != QE_DISPLAY_SUCCESS)
     {
       while(1)
       {
          /* Check GLCDC and SCI setting */
       }
     }
    while(1)
    {
       R QE DISPLAY Exec();
    }
 }
 /* If you use the GLCDC callback function,
                                                                        */
 /* please enable the settings required for interrupt generation.
                                                                        */
                                                                        */
 /* Ex. VPOS interrupt
                                                                        */
 /* - LCD CH0 DETECT VPOS
                                     (true)
 /* - LCD CH0 INTERRUPT VPOS ENABLE (true)
                                                                       */
 /* - LCD_CH0_CALLBACK_ENABLE (true)
                                                                       */
 /* - LCD CHO PCALLBACK
                                  (my glcdc callback)
                                                                       */
 void my glcdc callback(void * pdata)
 {
    if (false == first interrupt flag)
    {
      first interrupt flag = true;
       /* do nothing */
    }
    else
    {
       glcdc callback_args_t * pdecode;
```



```
pdecode = (glcdc_callback_args_t *)pdata;
...
}
```



```
4.1.2 Sample code when using the emWin FIT module
 #include "r smc entry.h"
 #include "r_qe_display_rx_if.h"
 /* 1. API programming */
 #include "GUI.h"
 void main(void)
 {
    qe display err t ret;
    /* When using DMAC/DTC with uart, initialize the DMAC/DTC
     * before using the R QE Display Open function.
     * When using DMAC, initialization is not required
     * if it is initialized within the emWin FIT module. */
    //R DMACA Init(); or R DTC Open();
    /* initialize emwin */
    GUI Init();
     /* ~~ emWin drawing user code ~~ */
    ret = R QE DISPLAY Open();
    if(ret != QE DISPLAY SUCCESS)
    {
       while(1)
       {
          /* Check GLCDC and SCI setting */
       }
    }
    while(1)
    {
       GUI Exec();
       R_QE_DISPLAY_Exec();
    }
 }
 /* 2. Use AppWizard */
 #include "Generated/Resource.h"
 void main(void)
 {
     qe_display_err_t ret;
    /* When using DMAC/DTC with uart, initialize the DMAC/DTC
     ^{\star} before using the R_QE_Display_Open function.
     * When using DMAC, initialization is not required
     * if it is initialized within the emWin FIT module. */
    //R DMACA Init(); or R DTC Open();
     APPW X Setup();
     APPW Init (APPW PROJECT PATH);
     APPW CreatePersistentScreens();
     APPW CreateRoot (APPW INITIAL SCREEN, WM HBKWIN);
    ret = R_QE_DISPLAY_Open();
```



```
if(ret != QE DISPLAY SUCCESS)
  {
     while(1)
    {
       /* Check GLCDC and SCI setting */
    }
  }
   while (1) {
      while (GUI_Exec1()) {
       APPW_Exec();
      }
      APPW Exec();
      GUI_Delay(5);
      R_QE_DISPLAY_Exec();
   }
}
```



```
4.1.3 Sample code when using the Aeropoint GUI FIT module
 #include <stdio.h>
 #include "r smc entry.h"
 #include "cri_aero_config_ais.h"
 #include "cri aero player.h"
 #include "cri aero error.h"
 #include "rx72n env test GUI.h"
 #include "r_qe_display_rx_if.h"
 void main(void)
 {
   qe_display_err_t ret;
   CriBool flag = CRI TRUE;
    /* When using DMAC/DTC with uart, initialize the DMAC/DTC
     * before using the R QE Display Open function.
     * When using DMAC, initialization is not required
     * if it is initialized within the Aeropoint GUI FIT module. */
    //R DMACA Init(); or R DTC Open();
   /* Initialize */
 #if CRI AERO CONFIG AIS USE SD || CRI AERO CONFIG AIS USE FLASH
  /* When using slides in SD or external FLASH. */
  flag = CriAeroPlayer Initialize(NULL);
 #else
   /* When using slides in Memory. */
   flag = CriAeroPlayer Initialize( &rx72n env test GUI gData );
 #endif
  if(flag == CRI FALSE)
   {
    CriUint32 errorNo = CriAeroError GetLastError();
    printf("CriAeroPlayer Initialize failed. errorNo:%d", errorNo);
    for(;;)
    {
    }
   }
 #if 1
  /* Switch from title to slide 1. */
   /* You can also switch slides by LAN or UART command. */
  CriAeroPlayer ReadSlide( 1 );
 #endif
  ret = R QE DISPLAY Open();
   if(QE DISPLAY SUCCESS != ret)
   {
       while(1)
       {
          /* Check GLCDC and SCI setting */
       }
   }
   /* Main loop */
   while (flag)
   {
    /* Main */
```



```
flag = CriAeroPlayer_Main();
    R_QE_DISPLAY_Exec();
}
/* Finalize */
CriAeroPlayer_Finalize();
return;
}
```



4.2 Configuring the Development Environment (CS+, EWRX)

4.2.1 Configuring macro definitions

When using this module, you must define the macro "QE_DISPLAY_CONFIGURATION" for each development environment. This section shows how to define the macro "QE_DISPLAY_CONFIGURATION".

When using this module in combination with the emWin FIT module, also define the macro "QE_EMWIN_CONFIGURATION". When using this module in combination with the Aeropoint GUI FIT module, also define the macro "QE_AEROPOINT_CONFIGURATION".

	Property			▼ x
~	CC-RX Property			₽ - +
~	Source			^
	Language of the C source file		C99(-lang=c99)	
	Language of the C++ source file		C+++(-lang=cpp)	
>	Additional include paths		Additional include paths[28]	
>	System include paths		System include paths[0]	
┝╾	Include files at the head of compiling units		Include files at the head of compiling	units[0]
>	Macro definition		Macro definition[1]	
	invalidates the predefined macro			
	Enables information-level message out	Text Edit		×
	Suppresses the number of information-I			_
	Undisplayed messages	lext:		
	Changes the warning-level messages to	DE DISPLAY CONFIGURATION		A
	Changes the information-level message			
	Changes the information-level and warn			
	Permits comment (/) nesting			
	Checks the compatibility with an existin			
	Character code of an input program			
۲×	Object			
	Output file type			
	Outputs debugging information			
	Enhances debug information with optimi			
	Section name of program area			
	Section name of constant area			
	Section name of initialized data area			
	Section name of uninitialized data area			
	Section name of literal area			
	Section name of switch statement brand			×
	Allocates uninitialized variables to 4-by	<	>	>
	Allocates initialized variables to 4-byte			
Ma	ore definition		OK Cancel Help	
Soe	cifies macro definition in the format of "		our	
Thi	s corresponds to the -define option of the o	compiler.		
\ c	common Options 📐 Compile Options 📈	AssembleOptions 🖌 Link Optio	ns 🖌 Hex Output Options 🖌 Library G	Senerate Options /

Figure 4.2 Configuration in CS+

Jategory:		Factory Setting:
General Options Static Analysis	Discard Unused Publics	
C/C++ Compiler	Language 1 Language 2 Code Optimiza	ations Output
Assembler	List Preprocessor Diagnostics Encodings	s Extra Options
Custom Build Linker Build Actions Debugger E1 / E20 E2 Lite / E2-CUBE2 J-Link Simulator	Ignore standard include directories Additional include directories: (one per line) \$PROJ_DIR\$#src¥smc_gen¥general \$PROJ_DIR\$#src¥smc_gen¥t_bsp \$PROJ_DIR\$#src¥smc_gen¥t_bsp \$PROJ_DIR\$#src¥smc_gen¥t_bsp \$PROJ_DIR\$#src¥smc_gen¥t_config \$PROJ_DIR\$#src¥smc_gen¥t_config Preinclude file: QE_DISPLAY_CONFIGURATION QEnerate #	.

Figure 4.3 Configuration in EWRX



4.2.2 Displaying the debug console

🔞 Reset Layout

This module sends an error message to the standard output destination when an adjustment or communication error occurs. The following shows how to display the console screen in CS+ and EWRX.

Viev	Project Build Debug Tool Window	
	Solution List	
6	Project Tree	
a	Property	Debug Console 7 🗴 🗙
۰	Smart Browser	~
ø	Code Generator Preview	
2	Pin Configurator >	
щ,	Smart Manual	
	Output	
•	Error List	
	Memory Mapping Profiler	
2	Functions and Variables Access Table	
γe	Debug Manager	
	Watch +	
3	Local Variable	
Ē	Call Stack	
	Memory •	
1	IOR	
8	CPU Register	
٩	Trace	
	Disassemble •	From the menu bar
b	Event	View
	Debug Console	
	Program Analyzer	- Debug Console (Valid while debug connected)
	Show Current PC Location Ctrl+L	(valid while debug connected)
• ••	Back to Last Cursor Position	
3	Forward to Next Cursor Position	
E *	Tag Jump Shift+F12	v III III III III III III III III III I
200	Python Console	🔄 Local Variables 🗱 CPU Register 🔲 Debug Console
	Full-screen Alt+F10	
	Save or Restore Docking Layout	





Figure 4.5 Configuration in EWRX



4.3 Confirmed Operation Environment

The following shows the confirmed operation environment for this FIT module.

Table 4.1 Confirmed Operation Environment (Rev.1.00)

Item	Description			
Integrated development	Renesas Electronics e ² studio 2024-04			
environment	IAR Embedded Workbench for Renesas RX 5.10.1			
C compiler	Renesas Electronics C/C++ Compiler for RX Family V3.06.00			
	Compile options: Default settings of the integrated development environment with the following option added:			
	-lang = c99			
	GCC for Renesas RX 8.03.00.202405			
	Compile options: Default settings of the integrated development environment			
	with the following option added:			
	-std=gnu99			
	IAR C/C++ Compiler for Renesas RX version 5.10.01			
	Compile options: Default settings of the integrated development environment			
Endianness	Big endian or little endian			
Module revision	Rev.1.00			
Board used	Renesas Envision Kit RPBRX65N (product No.: RTK5RX65N2C00000BR)			
	Renesas Envision Kit RPBRX72N (product No.: RTK5RX72N0C00000BJ)			
	Renesas Starter Kit+ for RX72N (product No.: RTK5572NNHS10000BE)			

Table 4.2 Confirmed Operation Environment (Rev.1.10)

Item	Description			
Integrated development	Renesas Electronics e ² studio 2024-07			
environment	IAR Embedded Workbench for Renesas RX 5.10.1			
C compiler	Renesas Electronics C/C++ Compiler for RX Family V3.06.00			
	Compile options: Default settings of the integrated development environment			
	with the following option added:			
	-lang = c99			
	GCC for Renesas RX 8.03.00.202405 Compile options: Default settings of the integrated development environmer			
	with the following option added:			
	-std=gnu99			
	IAR C/C++ Compiler for Renesas RX version 5.10.01			
	Compile options: Default settings of the integrated development environment			
Endianness	Big endian or little endian			
Module revision	Rev.1.10			
Board used	Renesas Envision Kit RPBRX65N (product No.: RTK5RX65N2C00000BR)			
	Renesas Envision Kit RPBRX72N (product No.: RTK5RX72N0C00000BJ)			
	Renesas Starter Kit+ for RX72N (product No.: RTK5572NNHS10000BE)			



Table 4.3 Confirmed Operation Environment (Rev.1.11)

Item	Description				
Integrated development	Renesas Electronics e ² studio 2025-01				
environment	IAR Embedded Workbench for Renesas RX 5.10.1				
C compiler	Renesas Electronics C/C++ Compiler for RX Family V3.07.00				
	Compile options: Default settings of the integrated development environment				
	with the following option added:				
	-lang = c99				
	GCC for Renesas RX 8.03.00.202411				
	Compile options: Default settings of the integrated development environment				
	with the following option added:				
	-std=gnu99				
	IAR C/C++ Compiler for Renesas RX version 5.10.01				
	Compile options: Default settings of the integrated development environment				
Endianness	Big endian or little endian				
Module revision	Rev.1.11				
Board used	-				



4.4 Troubleshooting

- Q: I added this FIT module to my project, but executing the build results in one of the following error messages: "Error!! Please declare QE_DISPLAY_CONFIGURATION definition to the compiler.", "Could not open source file 'r_image_config.h", or "Could not open source file 'r_lcd_timing.h"
 - A: Confirm that a file is output from the standalone version of QE for Display, and that the macro "QE_DISPLAY_CONFIGURATION" is defined in the project.
- (2) Q: I cannot start communication with QE for Display successfully, and an error occurs.
 - A: Check for problems in the SCI FIT module settings, terminals used, wiring, and so on. Also check whether communication is possible at a slower Baud rate. The Baud rate can be specified in this module's configuration options.
- (3) Q: When performing adjustment, none of my adjustments are reflected in the LCD.
 - A: Adjustments might not appear on the LCD display depending on your individual settings. First, try adjusting image quality, such as the luminance and contrast, and check whether the adjustments are reflected in the LCD. If QE for Display appears unresponsive, or if nothing appears to be reflected in the LCD, disconnect from QE for Display, reset the device, and try performing adjustment again. Additionally, if the configuration option "QE_DISPLAY_CFG_DEBUG_PRINT_ENABLE" is set to "1", an error message is output to the standard output destination (when debugging in CS+, the debug console). Read the output message.



5. Reference Documents

User's Manual: Hardware

(Obtain the latest version from the Renesas Electronics website.)

Renesas Technical Update and Technical News

(Obtain the latest version from the Renesas Electronics website.)

User's Manual: Development environment

RX Family CC-RX Compiler User's Manual (R20UT3248)

(Obtain the latest version from the Renesas Electronics website.)



Revision History

		Description	
Rev.	Date	Page	Summary
1.00	Jul. 19. 24	—	First edition issued
1.10	Sep. 20. 24	8	2.7 Code Size
			Modified
		23	4.3 Confirmed Operation Environment
			Added table 4.2
		program	1.Fixed an issue where a communication error occurred when changing the receive buffer size (SCI_CFG_CHx_RX_BUFSIZ) of the SCI FIT module from the default value of "80".
			2.Fixed an issue where "Bit-endian of Output Data" and "Pixel Order of Output Data" were not set correctly in the TCON/LCD Setting tab of QE for Display.
1.11	Mar. 20. 25	24	4.3 Confirmed Operation Environment Added table 4.3
		program	Changed the disclaimer in program sources



General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power is supplied until the power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable. 6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a systemevaluation test for the given product.

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