

RL78/G24

Flexible Application Accelerator (FAA) Tool Guide: e2 studio

Introduction

This guide describes the options that must be set for the build process and debugger of the flexible application accelerator (FAA) contained in RL78/G24. It also describes how to operate the debugger.

Target Device

RL78/G24

RL78/G24 Fast Prototyping Board

Chapter Composition

Chapter 1: Overview of Flexible Application Accelerator (FAA)

This chapter describes the overview of the flexible application accelerator (FAA) and program creation.

Chapter 2: Overview of build process and debugger of Flexible Application Accelerator (FAA)

This chapter describes the new project creation procedure and the options that must be set for the build process and debugger of the flexible application accelerator (FAA). It also describes how to operate the debugger.

Chapter 3: Debugger operation using sample project

This chapter describes debugging operations for FAA programs using the sample code and the sample script.

Related Documents

- RL78/G24 User's Manual: Hardware (R01UH0961)
- RL78/G24 Fast Prototyping Board User's Manual (R20UT5091)

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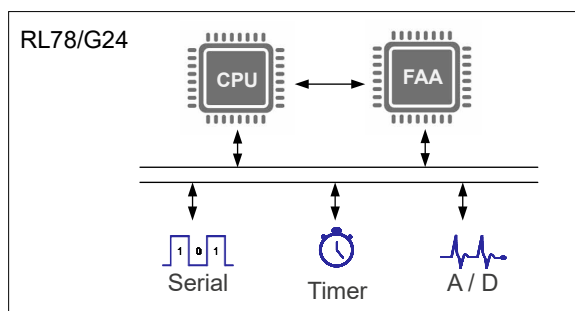
1. Overview

1.1 Flexible Application Accelerator (FAA)

The flexible application accelerator (FAA) contained in RL78/G24 is a Renesas original application accelerator with a Harvard architecture. It can execute 32-bit multiplication, addition, and subtraction in a single cycle.

FAA can access some peripheral functions directly by the address bus select function. Operations by the CPU and FAA can be combined to suit the application, it can improve operation efficiency of the system.

Figure 1-1 Image diagram of RL78/G24 FAA



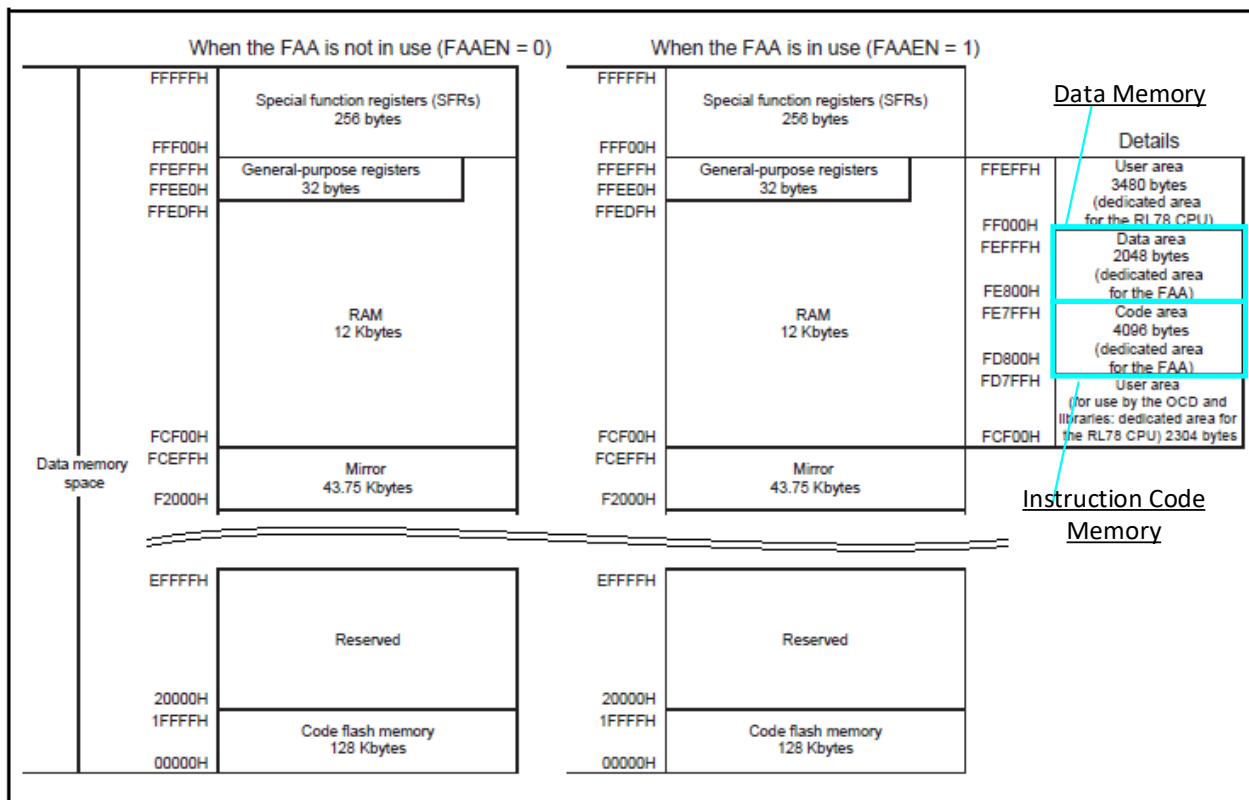
1.2 Internal Memory Space of FAA

When the FAA is in use, some of the RL78/G24's internal RAM is dedicated to the FAA.

Instruction Code Memory: Store the program for FAA

Data Memory: Store the data for FAA

Figure 1-2 Memory Map of the Instruction Code Memory and Data Memory

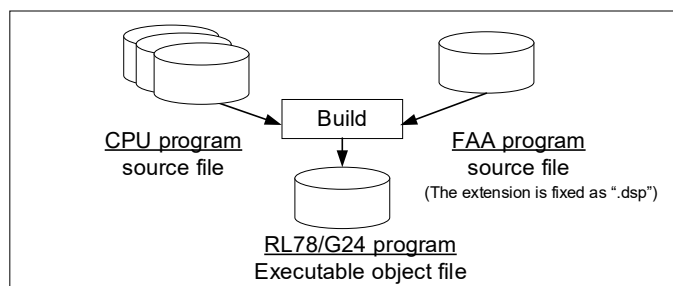


1.3 Program for RL78/G24

1.3.1 Program Structure

Programs for the CPU and programs for the FAA are coded in separate files. FAA programs use the FAA-dedicated instruction sets. CPU programs and FAA programs are built together in an object file (load module file) that can be executed in RL78/G24.

Figure 1-3 Program structure when FAA is in use

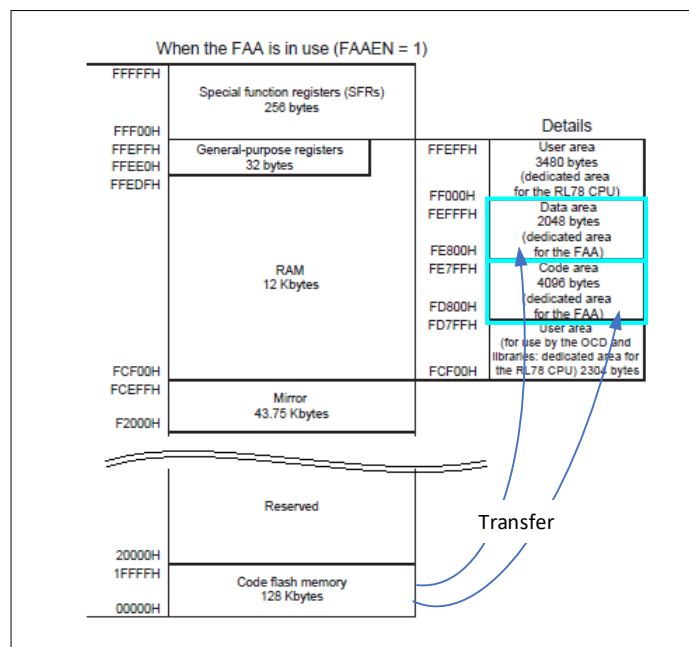


Remark. For instruction sets for FAA, refer to the chapter for FAA in RL78/G24 User's Manual: Hardware (R01UH0961).

1.3.2 Transfer of Program and Data for FAA

An executable object file is written to the RL78/G24 code flash memory. However, FAA programs must be placed in the instruction code memory and FAA data must be placed in the data memory. Therefore, before executing an FAA program, the FAA program and data stored in the code flash memory must be transferred to the instruction code memory and data memory, respectively.

Figure 1-4 Transfer of the program and data for FAA



Remark. FAA component in the RL78 Smart Configurator provides API functions for transfer processing.

1.3.3 FAA Program

You can create an FAA program by either of the following ways:

- Use a provided FAA library according to the purpose. The library is provided in a source file in which code cannot be changed. (FAA library of various function)
- Use a template file to code your own FAA program. (Template (Custom FAA library))

In both cases, add the FAA program to the program project by using the Smart Configurator (SC).

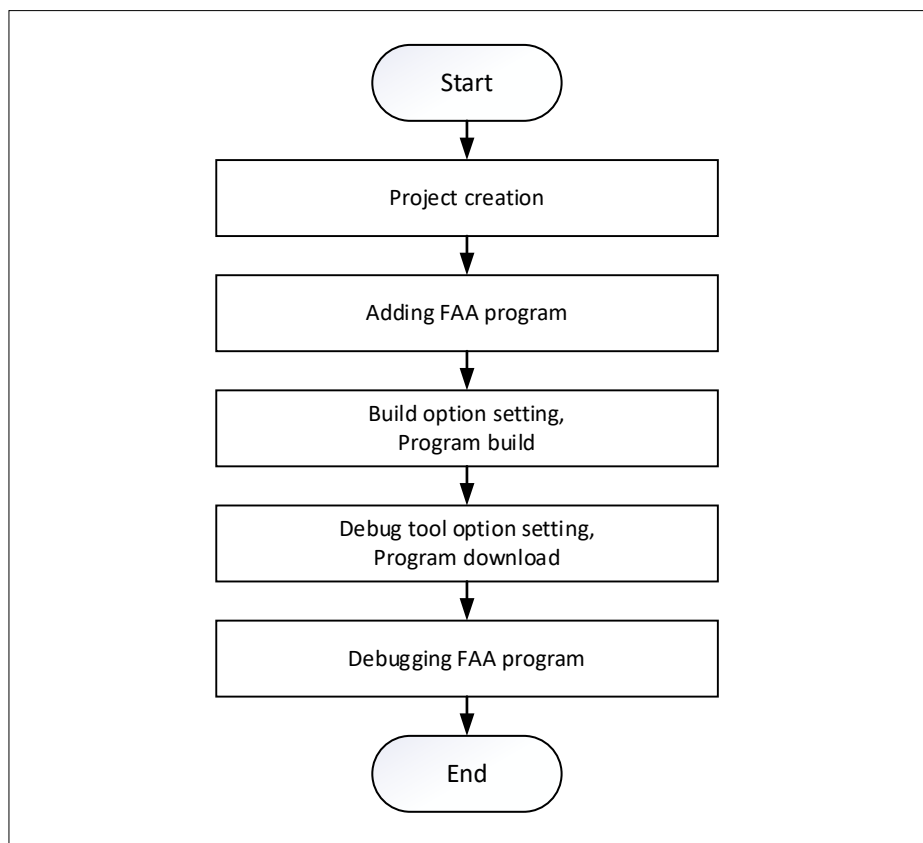
For details about how to use the Smart Configurator (SC) to output an FAA program file (library or template), see 2.3 Adding FAA Program.

1.3.4 Build Process and Debug of FAA Program

To build and debug FAA programs, some options must be set up. This guide describes the options that must be specified for the processing shown in Figure 1-5. It also describes how to use the debugger for debugging FAA programs.

Note that this guide requires the use of FAA programs (libraries or templates) generated by the Smart Configurator (SC).

Figure 1-5 Operating instruction in chapter 2 of this guide



2. Option Setting and Operation

This chapter explains the option settings and debugger operation required for building and debugging an FAA program in the e2 studio environment.

For options that are not described in this guide, set them if necessary. For details about the options and operations, see the help or documentation of e2 studio.

2.1 Operating Environment

This guide uses the following tools:

Table 2-1 Software tool

Integrated development environment	Item	version
e2 studio	e2 studio Manufactured by Renesas Electronics	v2023-10
	CC-RL Manufactured by Renesas Electronics	V1.12.01
	DSPASM FAA/GREEN_DSP Structured Assembler Manufactured by Renesas Electronics	V1.04.02
	RL78 Smart Configurator Manufactured by Renesas Electronics	V1.8.0

Table 2-2 Hardware tool

Board / Emulator	Item
Board	RL78/G24 Fast Prototyping Board Manufactured by Renesas Electronics
Emulator ^{Note1}	E2 emulator Lite Manufactured by Renesas Electronics
	E2 emulator Manufactured by Renesas Electronics

Note1. When the debugger and the RL78/G24 Fast Prototyping Board are connected via COM port, the emulator is not required.

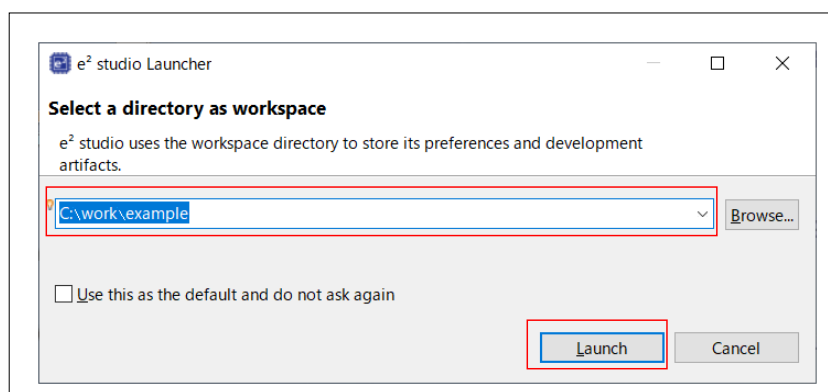
2.2 Project Creation

Select the RL78/G24 product as the microcontroller to be used and create a program project.

Procedure:

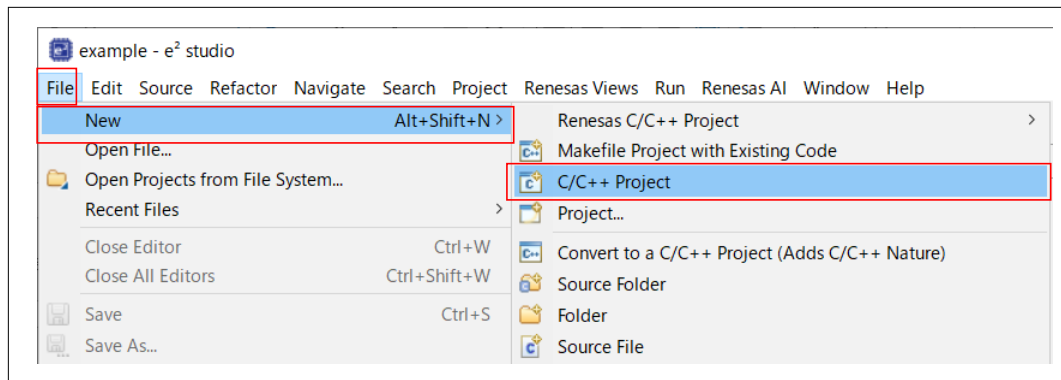
1. Launch the e2 studio.
2. Specify the workspace directory in the [e2 studio Launcher] dialog, and then click the [Launch].

Figure 2-1 e2 studio Launcher



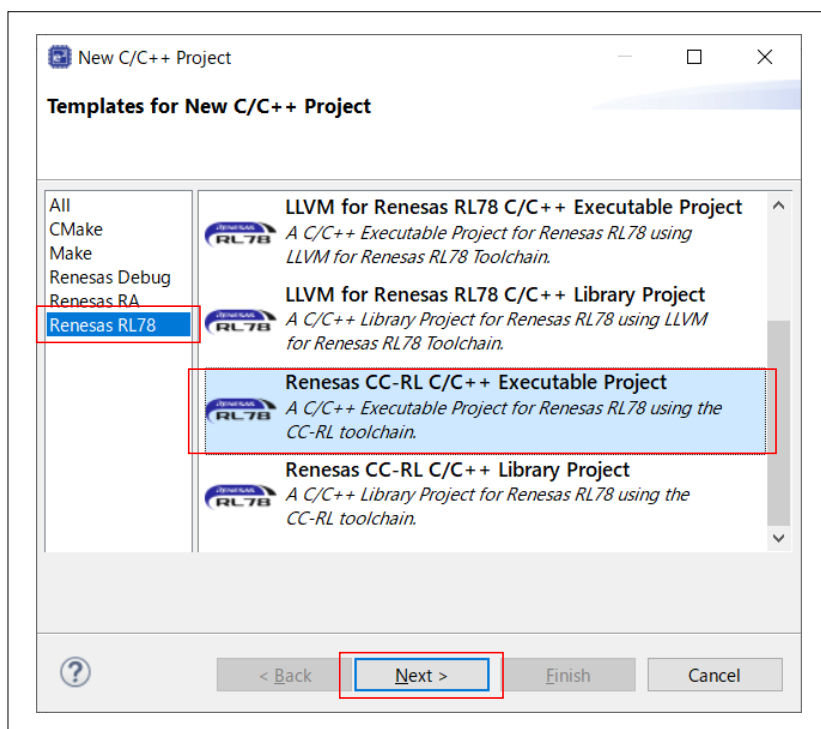
3. Select the [File] menu -> [New] -> [C/C++ Project].

Figure 2-2 [File] menu -> [New] -> [C/C++ Project]



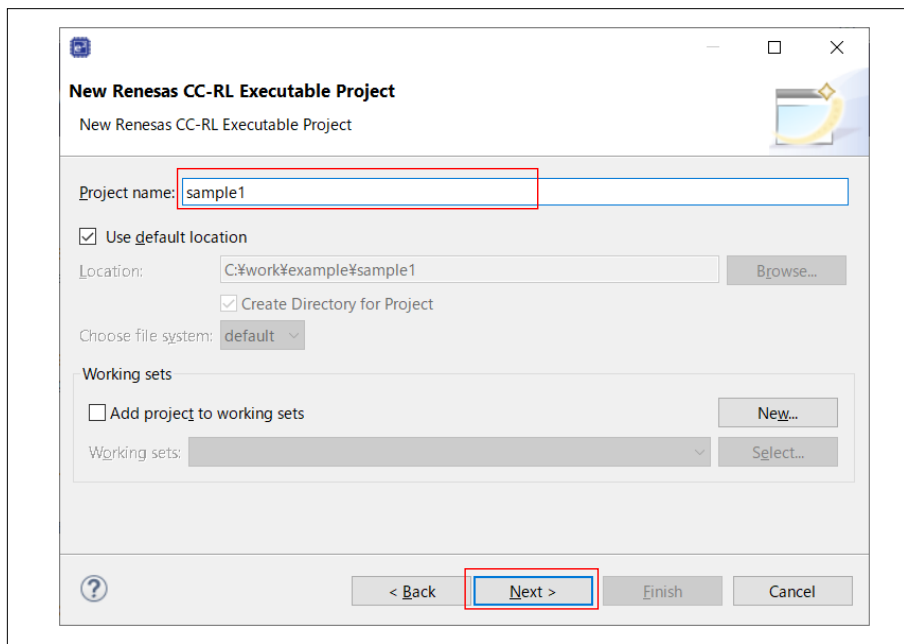
4. Select the [Renesas RL78] -> [Renesas CC-RL C/C++ Execution Project].in the [New C/C++ Project] dialog, click the [Next].

Figure 2-3 [New C/C++ Project] dialog (Selecting the template)



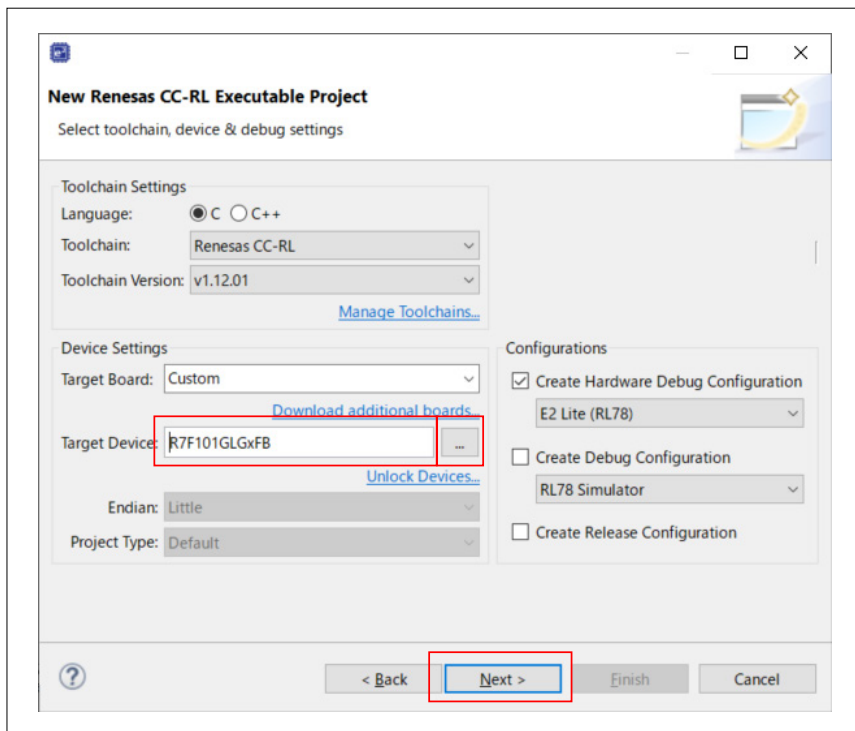
5. Select the [Renesas RL78] -> [Renesas CC-RL C/C++ Execution Project].in the [New C/C++ Project] dialog, click the [Next].

Figure 2-4 [New C/C++ Project] dialog (Specifying the file name)



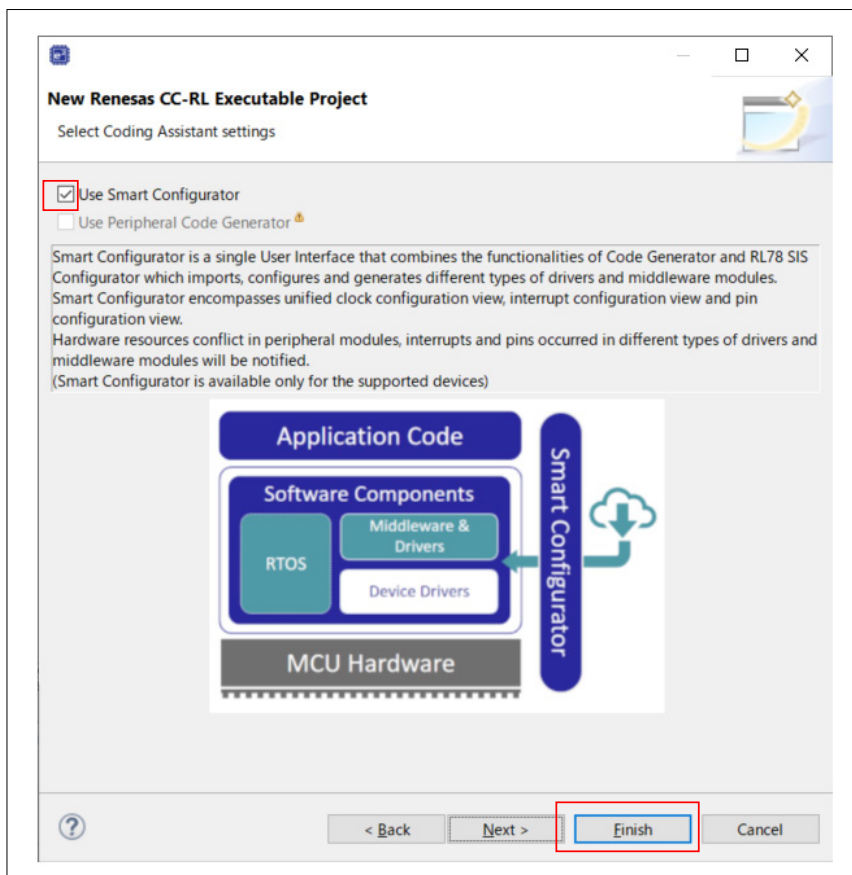
6. Input "R7F101GLGxFB" at the [Target Device], click the [Next].
(Device name can be also selected from a list of device names by clicking [...].)

Figure 2-5 [New C/C++ Project] dialog (Selecting the target device)



7. Check the box of [Use Smart Configurator], click the [Finish].

Figure 2-6 [New C/C++ Project] dialog (Selecting the Smart Configurator)



8. Check the [Open Perspective] in the [Open Associate Perspective?] dialog. If the [Welcome] tab is displayed at the top, click the [Hide] of the [Welcome] tab.

Figure 2-7 [Open Associate Perspective?] dialog

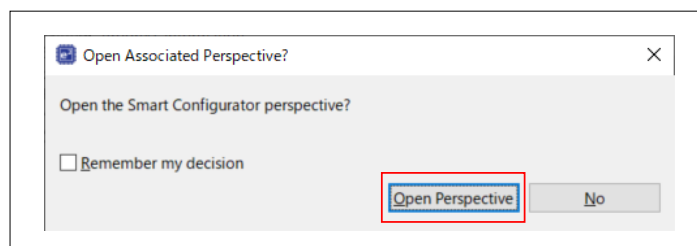
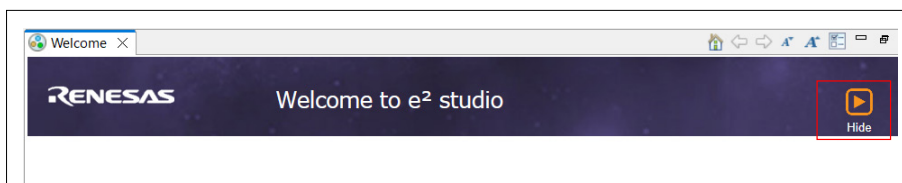
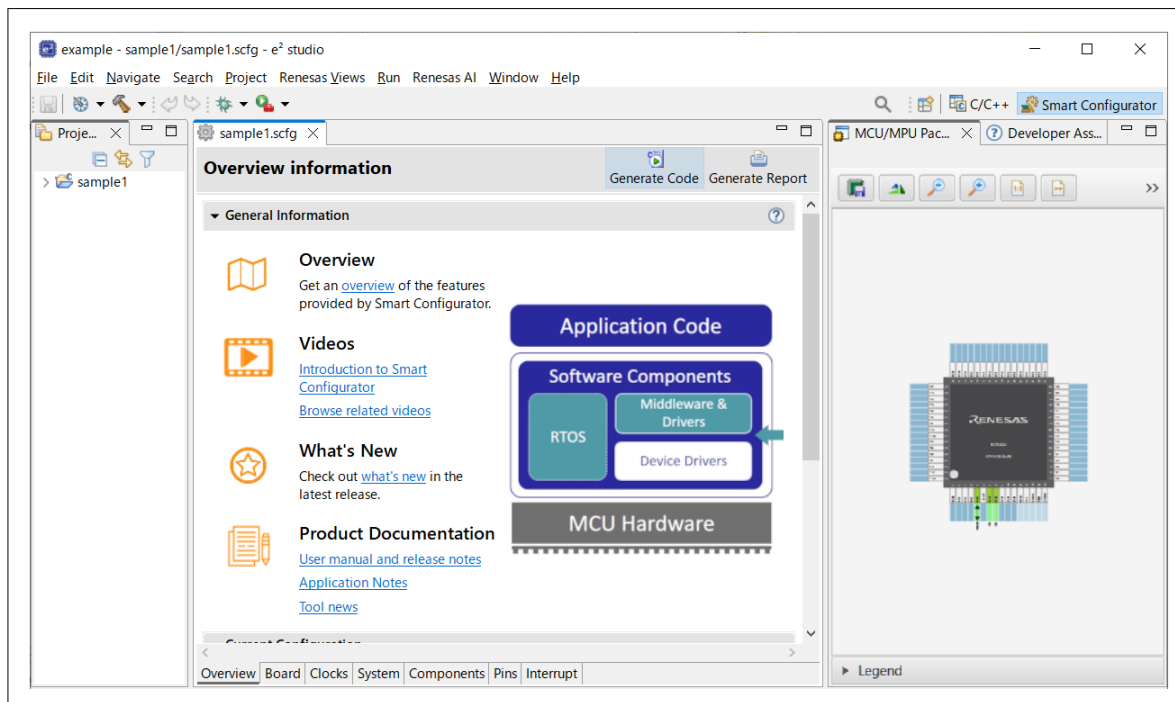


Figure 2-8 [Welcome] tab



9. The perspective of the Smart Configurator is displayed.

Figure 2-9 Smart Configurator perspective



2.3 Adding FAA Program

Use the Smart Configurator (SC) to add an FAA program (library or template) to your project.

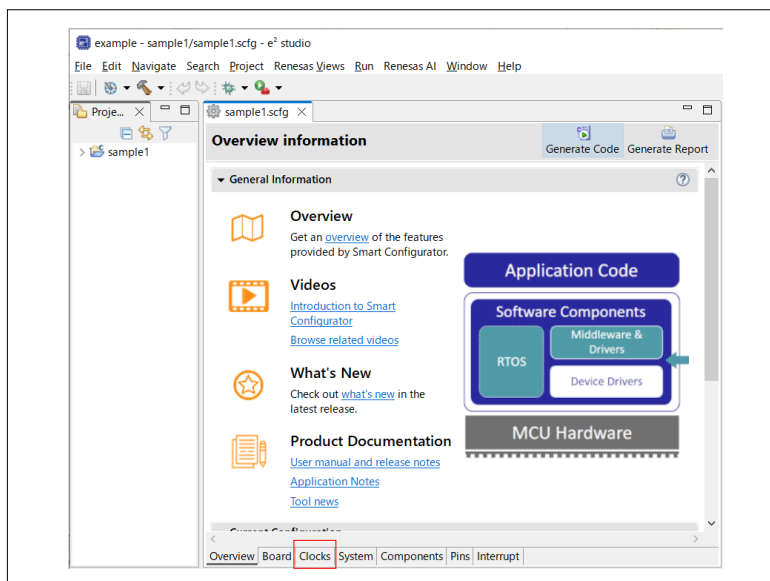
This guide only describes the procedure for adding an FAA program, [Clock], [System] and [Voltage detection] that need to be set in the CPU program. Please set other peripheral functions as appropriate to suit your system.

2.3.1 Adding FAA Component

Procedure:

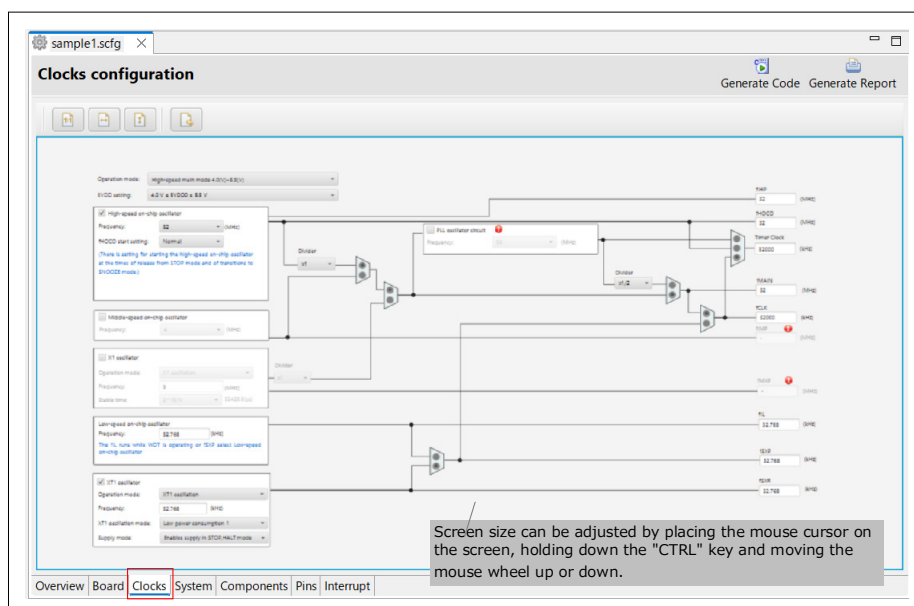
1. In the Smart Configurator (SC), click [Clock].

Figure 2-10 Smart Configurator: Selecting [Clock] tab



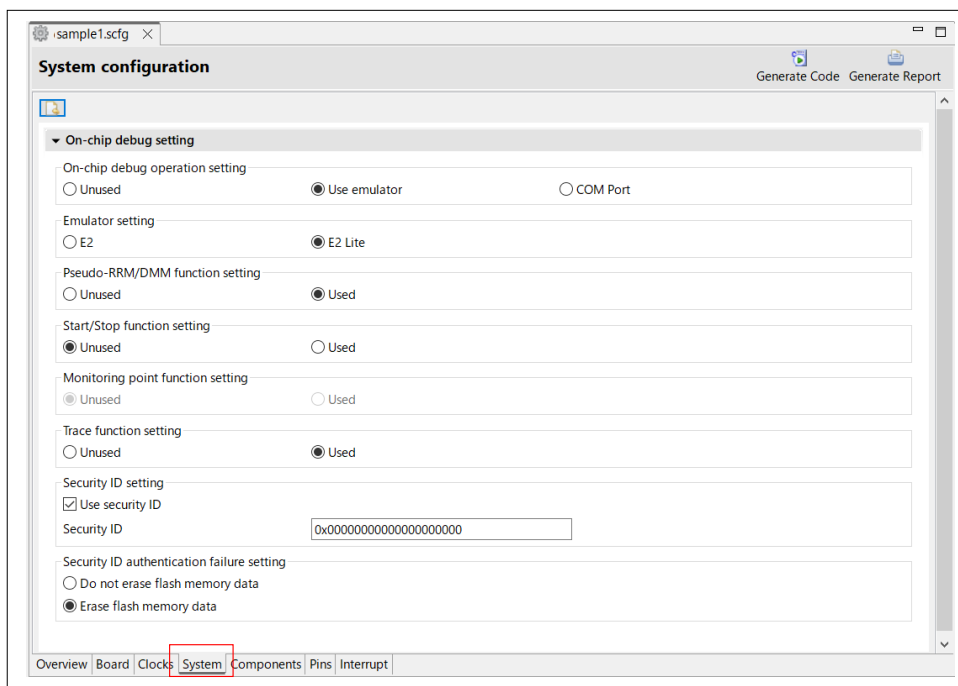
2. Set various clocks and the operation mode according to your system.

Figure 2-11 Smart Configurator: [Clock] tab



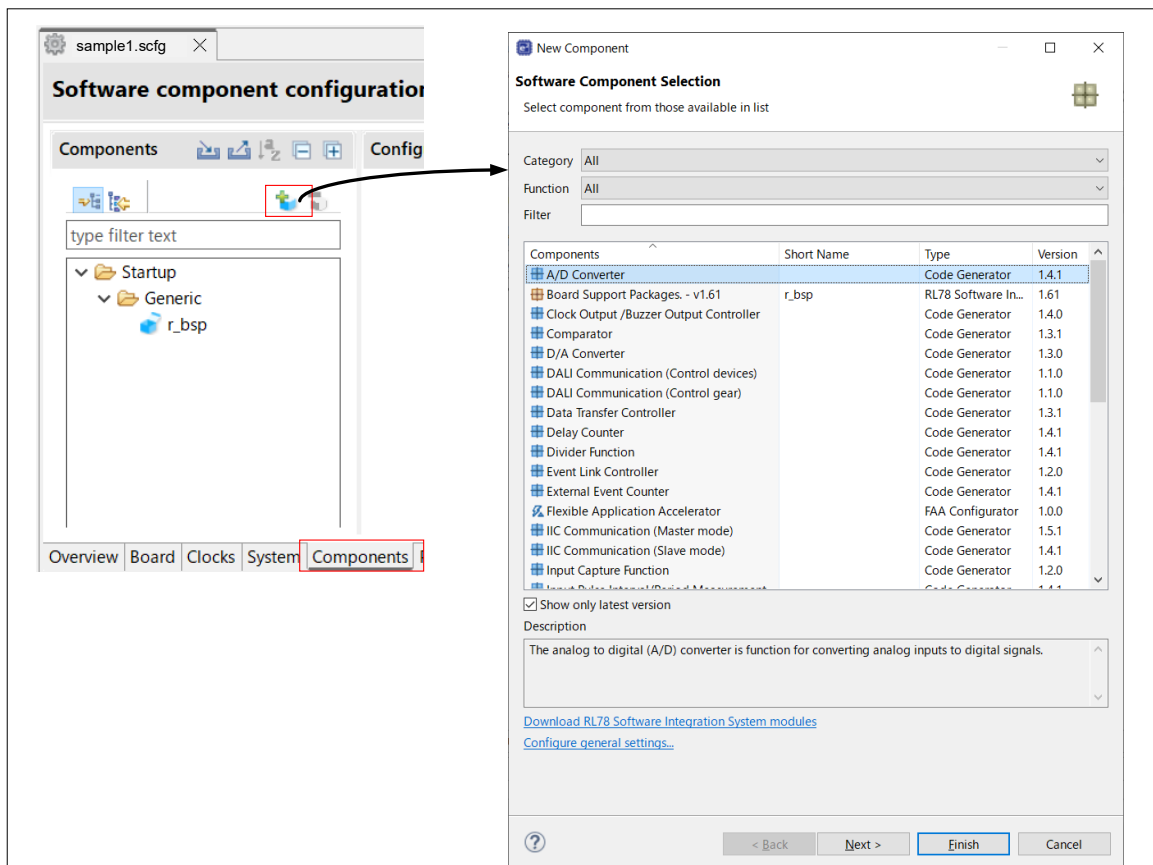
- Click the [System]. In the [System] tab, set the debug tool and functions to be used, and security ID.

Figure 2-12 Smart Configurator: [System] tab



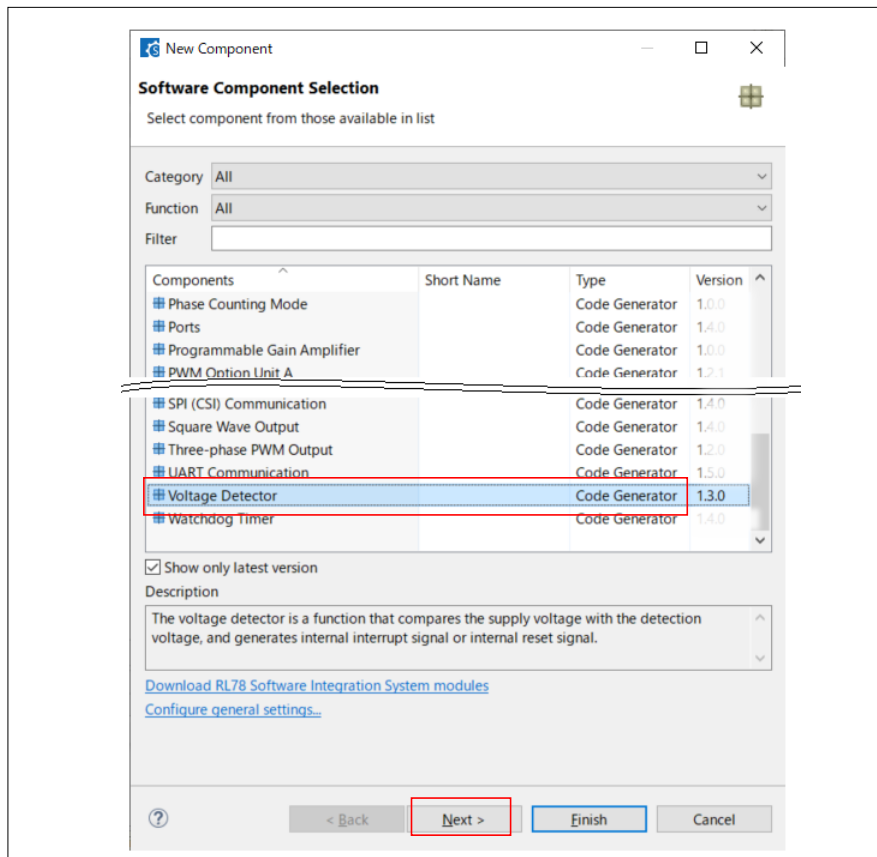
- Click the [Component]. Next, click the [Add component] to open the [New Component] dialog.

Figure 2-13 Smart Configurator: [Component] tab



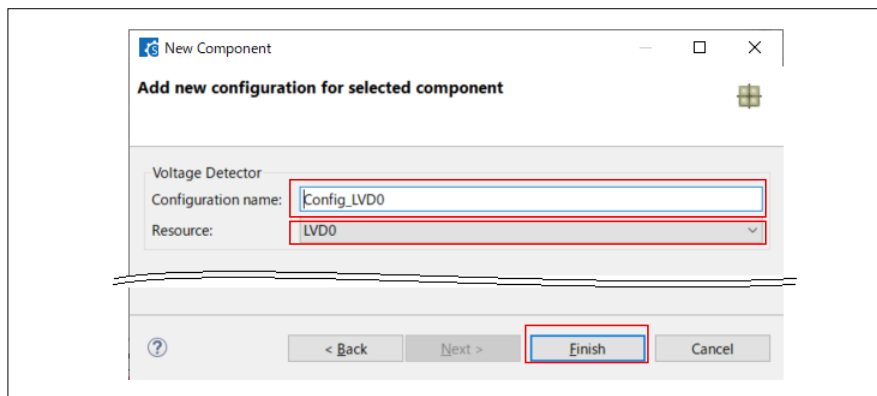
5. In the [New Component] dialog, select [Voltage Detector] and click the [Next].

Figure 2-14 Select [Voltage Detector]



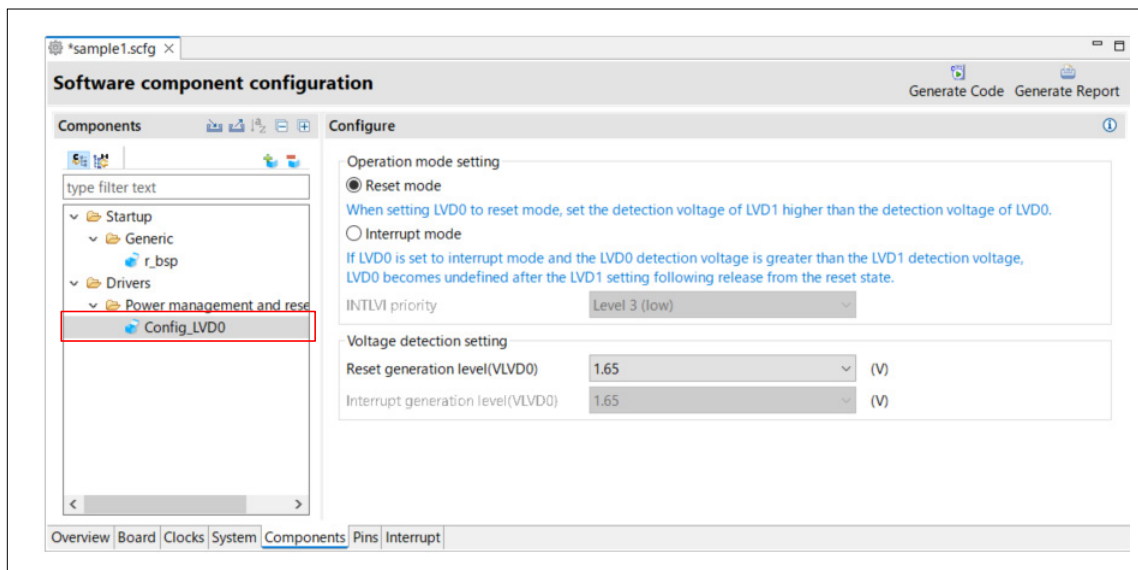
6. Select the [LVD0] at the [Resource]. Check the configuration name and click the [Finish]. (The configuration name can be changed to any name.)

Figure 2-15 Select resource and check configuration name [Voltage Detector]



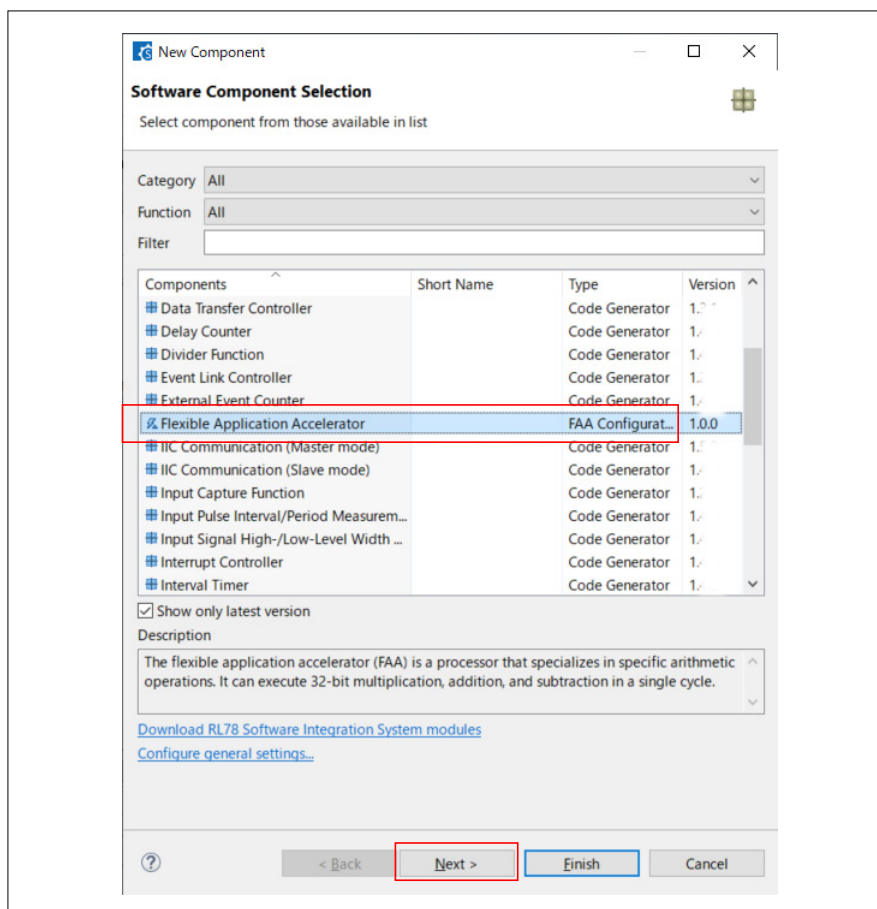
- The Voltage Detector is added to the component tree. In the settings screen, set the Voltage Detector according to your system.

Figure 2-16 Smart Configurator: [Voltage Detector] setting screen



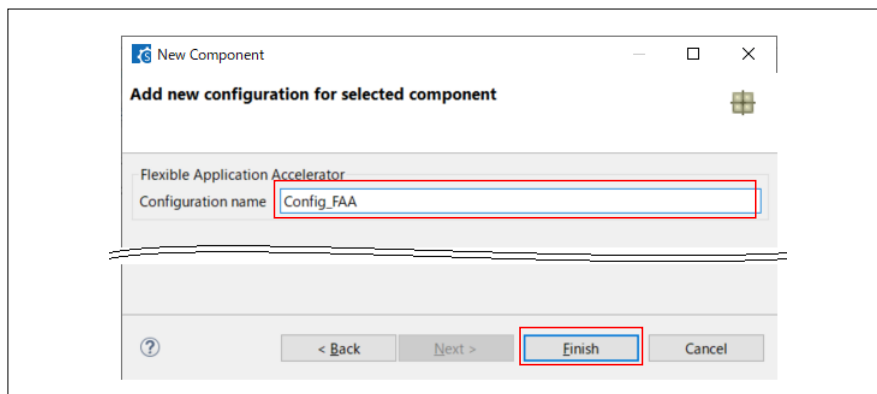
- Open the [New Component] dialog again, select the [Flexible Application Accelerator] and click the [Next].

Figure 2-17 Select [Flexible Application Accelerator]



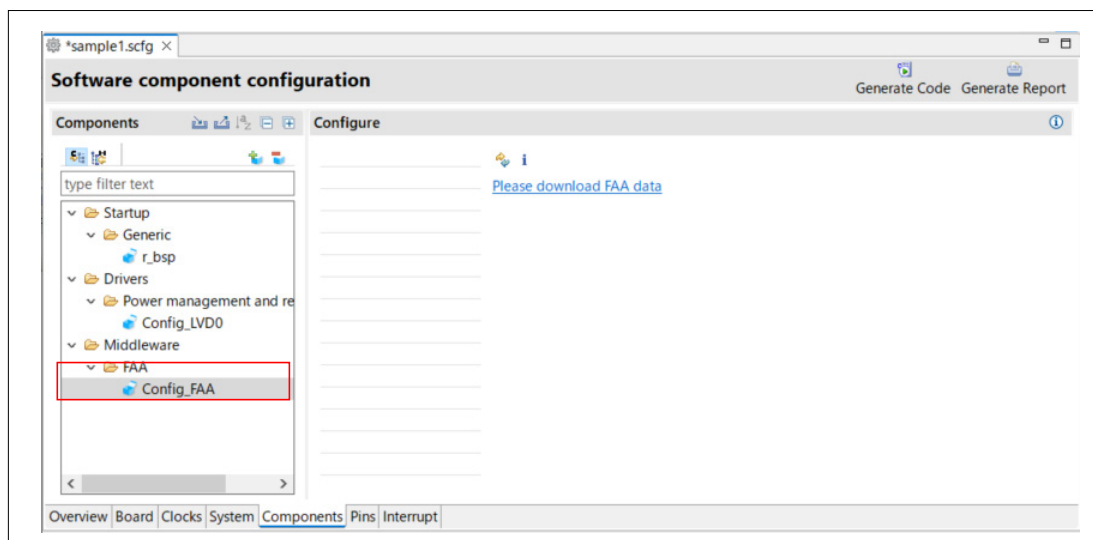
9. Check the configuration name and click the [Finish]. (The configuration name can be changed to any name.)

Figure 2-18 Select resource and check configuration name [Flexible Application Accelerator]



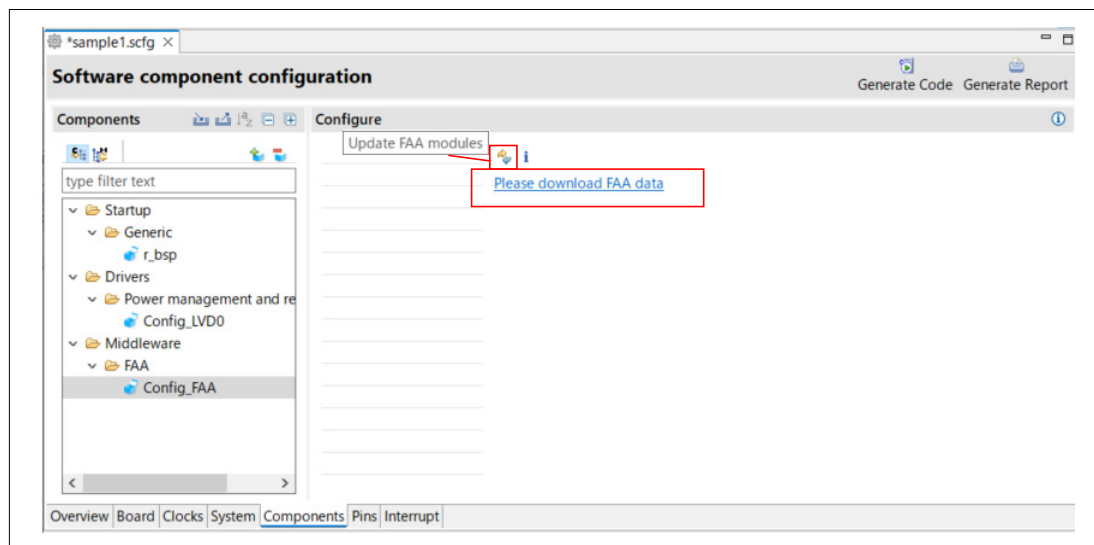
10. The Flexible Application Accelerator is added to the component tree.

Figure 2-19 Add [Flexible Application Accelerator] component



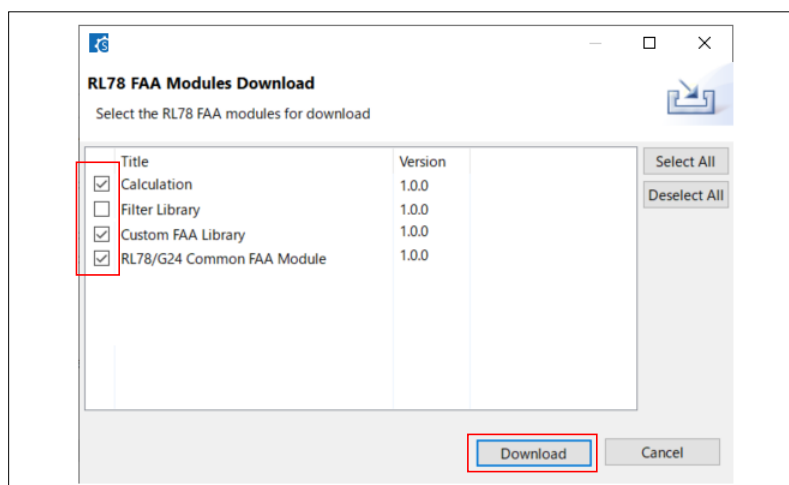
11. When the FAA component is used for the first time, the download of FAA libraries or template from the configurator's dedicated server is needed. Click the [Update FAA modules] or the [Please download FAA data] to download them. (Please use the [Update FAA modules] to check and obtain the latest version libraries as well.)

Figure 2-20 Update/Download FAA module (Library)



12. Select the library you want to download and click the [Download]. In the disclaimer dialog that follows, click the [Agree].

Figure 2-21 Download FAA module (Library)



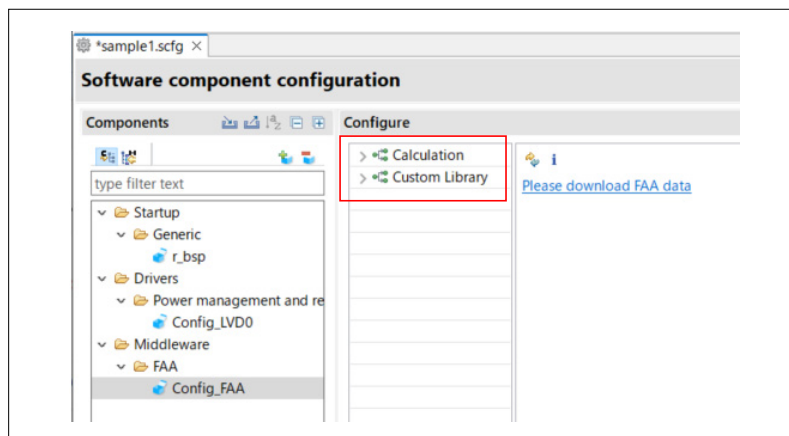
Remark. The content displayed on the actual download screen will differ.

Table 2-3 FAA library

Title	Overview
RL78/G24 Common FAA Library	The FAA program and data transfer routine described in 1.3.2 Transfer of Program and Data for FAA. When using FAA libraries/templates, this is always downloaded.
Custom Library	A template for writing FAA programs.
Others	FAA library of various function

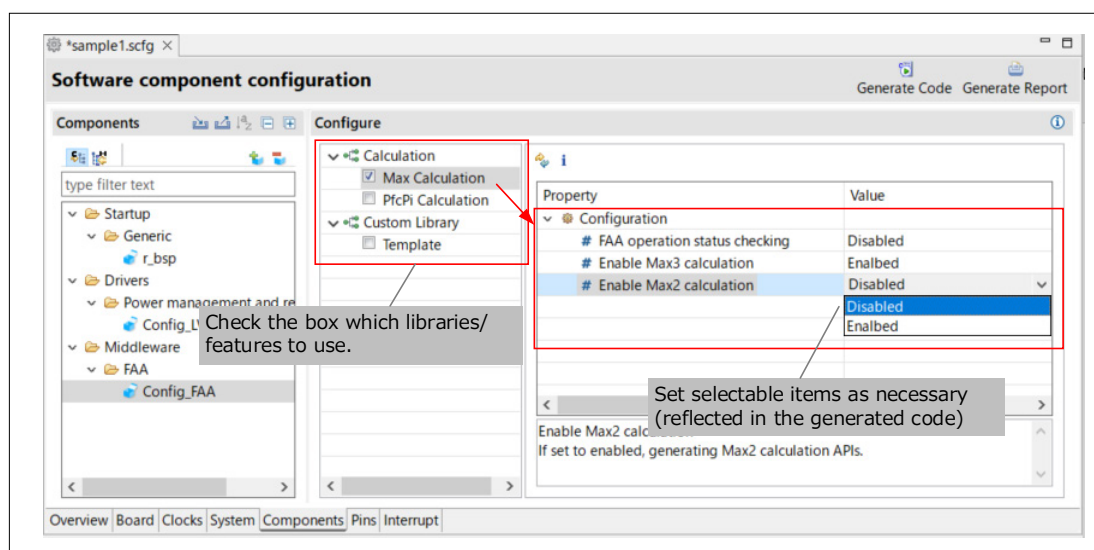
13. The downloaded libraries are added. ("RL78/G24 Common FAA Module" is not displayed.)

Figure 2-22 Added FAA library



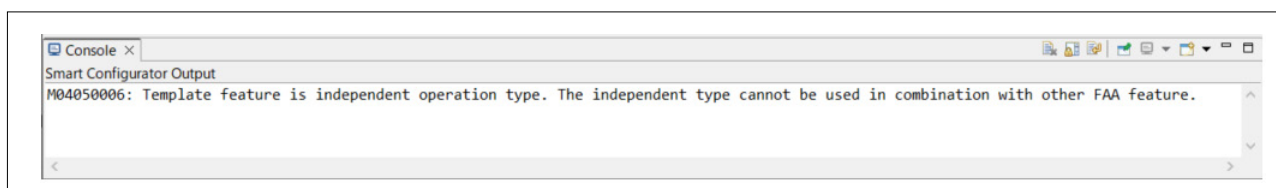
14. Check the box which libraries/functions you will actually use among the downloaded libraries. If there are any setting items in the properties of the checked function, set them as appropriate.

Figure 2-23 Select/set FAA library



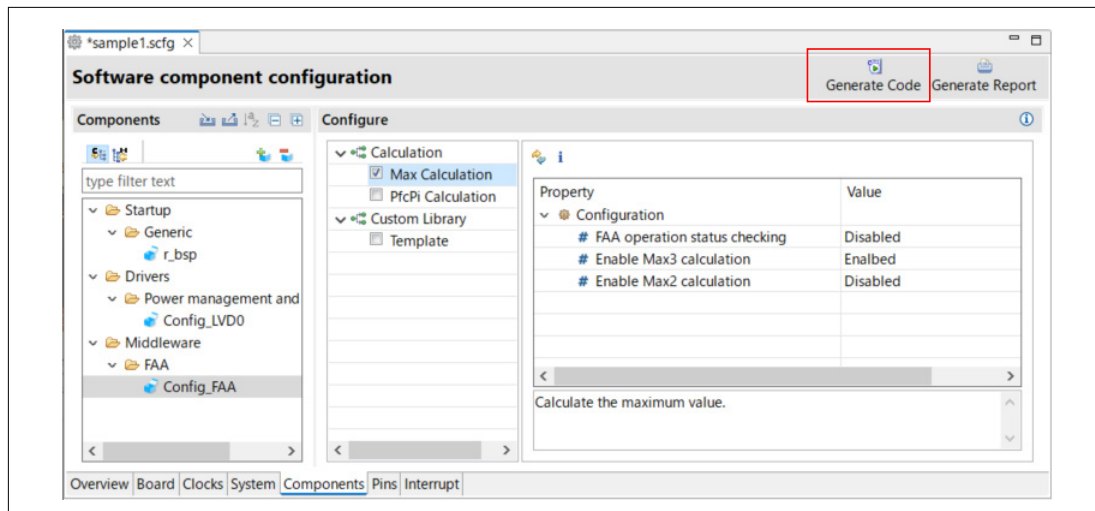
Remark. Two types of libraries and functions are provided: The subprocessor type, which can be used in conjunction with other functions, and the standalone type, which cannot. Do not use the standalone type simultaneously with any other library or function. When a standalone library or function is selected, selecting another library or function causes the following message to appear on the [Console] page.

Figure 2-24 Warning



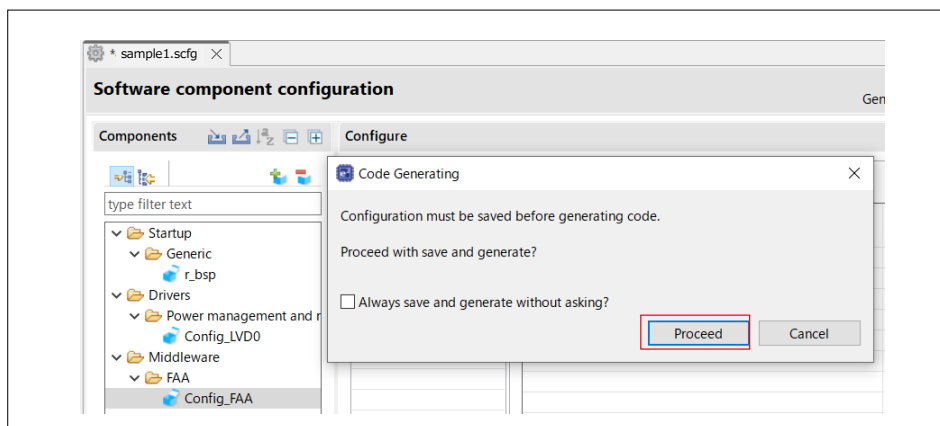
15. Click the [Generate Code] to generate source files of FAA library and added peripheral functions.

Figure 2-25 Generate Code



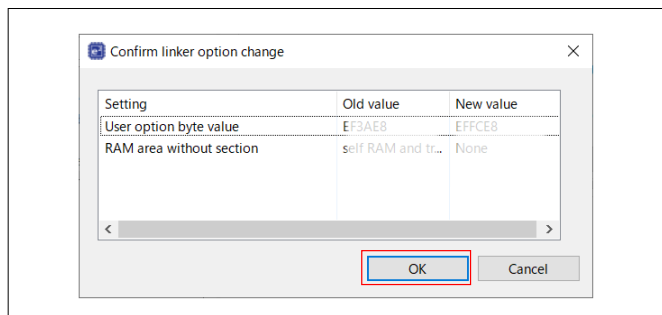
16. When the [Code Generating] dialog appears, click the [Continue].

Figure 2-26 [Code Generating] dialog



17. When the [Confirmation linker option change] dialog appears, click the [OK].

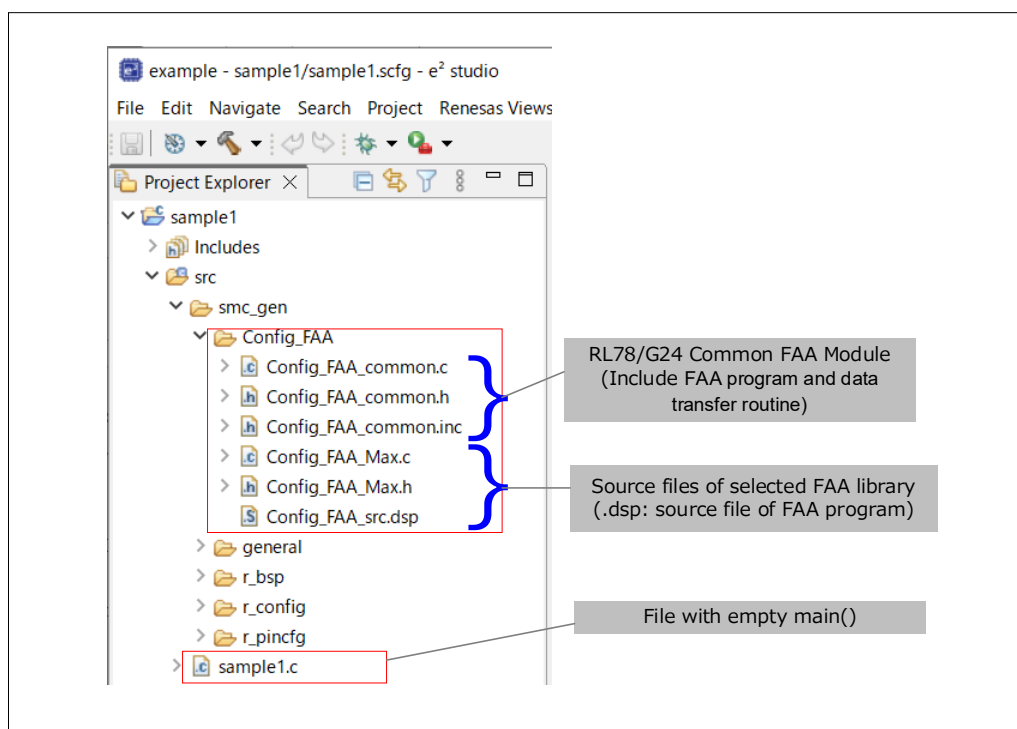
Figure 2-27 [Confirmation linker option change] dialog



Remark. Some items set in Smart Configurator's the [Clock], the [System] and the [Voltage Detector] (LVD0) are reflected in option settings of the build tool (CC-RL).

18. Source files of the FAA library and added peripheral functions are generated and registered in the project. The FAA library source files are shown below.

Figure 2-28 Registered FAA library source files



Remark. For files other than the red frame above, refer to RL78 Smart Configurator User's Guide: e2 studio (R20AN0579).

19. API functions to control the FAA are defined in the FAA library source file. Call these functions in the CPU program to operate the FAA. Create a CPU program according to your system.

2.3.2 Overview of FAA library's File Structure

The overview of the FAA library file structure is shown below.

Table 2-4 Overview of FAA library's file structure

Library name	Files	Description
RL78/G24 Common FAA Library	<Config_FAA>_common.c <Config_FAA>_common.h	The transfer processing and common functions to control the FAA are defined. The transfer processing is executed within the peripheral function initialization function (R_Systeminit) generated by SC, so there is no need to call it within the user program.
	<Config_FAA>_common.inc	SFRs for FAA are defined.
Custom FAA Library	<Config_FAA>_src.dsp	The template for the FAA source file.
Others	<Config_FAA>_XXX.c / asm / s <Config_FAA>_XXX.h /inc <Config_FAA>_src.dsp	FAA library of various functions. Refer to documents of each FAA library.

- <Config_FAA> is the configuration name set/checked in the step 9.
- "XXX" depends on each library.
- In the FAA source file (.dsp) provided by the FAA library and the template (Custom FAA Library), the code section name is defined as FAACODE and the data section name is defined as FAADATA.
- When using the Custom FAA Library, add your user code and data to the template. If you build the template as is, an error will occur.

2.4 Build Tool Option Setting

Before starting a build, set the build tool options required to build the FAA program. Some options are set by the Smart Configurator (SC) in 2.3.1 Adding FAA Component. Manually set the options for which “No” is indicated in the “Set by SC” column in Table 2-5.

For build tool options that are not described in this guide, set them if necessary.

How to open the build tool property:

Select the project in the project tree, and then select the [Project] menu -> [Property] or select the [Property] from the context menu.

How to close the build tool property:

Select the [Apply and Close] to apply the changed option settings.

Figure 2-10 shows the build tool options required to build the FAA program.

Table 2-5 Setting options of build tool

Tool name	Category	Item	Description	Set by SC
FAA Assembler	Preprocessor control	How to identify the macro (-macro_exact)	exact	Yes
	Code generation	Section name (-dsp_section)	FAACODER,FAADATAR	Yes
		Section to map from ROM to RAM (-rom)	FAACODE=FAACODER,FAADATA=FAADATAR	Yes
Linker	Section	Layout sections automatically (-auto_section_layout)	Check or Uncheck	No
		Sections (-start)	FAACODE,FAADATA/XXXX XXXX (hexadecimal number without “0x”) specifies an even address after address D8H in the code flash memory.	No
		Allocate FAA memory area automatically (-dsp_memory_area)	Yes or Yes(Automatically allocate sections by striding FAA memory area) ^{Note2}	Yes ^{Note1}
	Output	ROM to RAM mapped section (-rom)	FAACODE=FAACODER FAADATA=FAADATAR	Yes

Note 1. SC sets “Yes”.

2. When the RAM size used by the user program (CPU program) is larger than 2304 bytes (the user RAM area before the FAA code area on RAM), manually set it to “No”. Also, when “Yes(Automatically allocate sections by striding FAA memory area)” is specified, the setting “No” of “Layout sections automatically” is ignored.

2.4.1 FAA Assembler Options

Figure 2-29 FAA Assembler - Preprocessor control

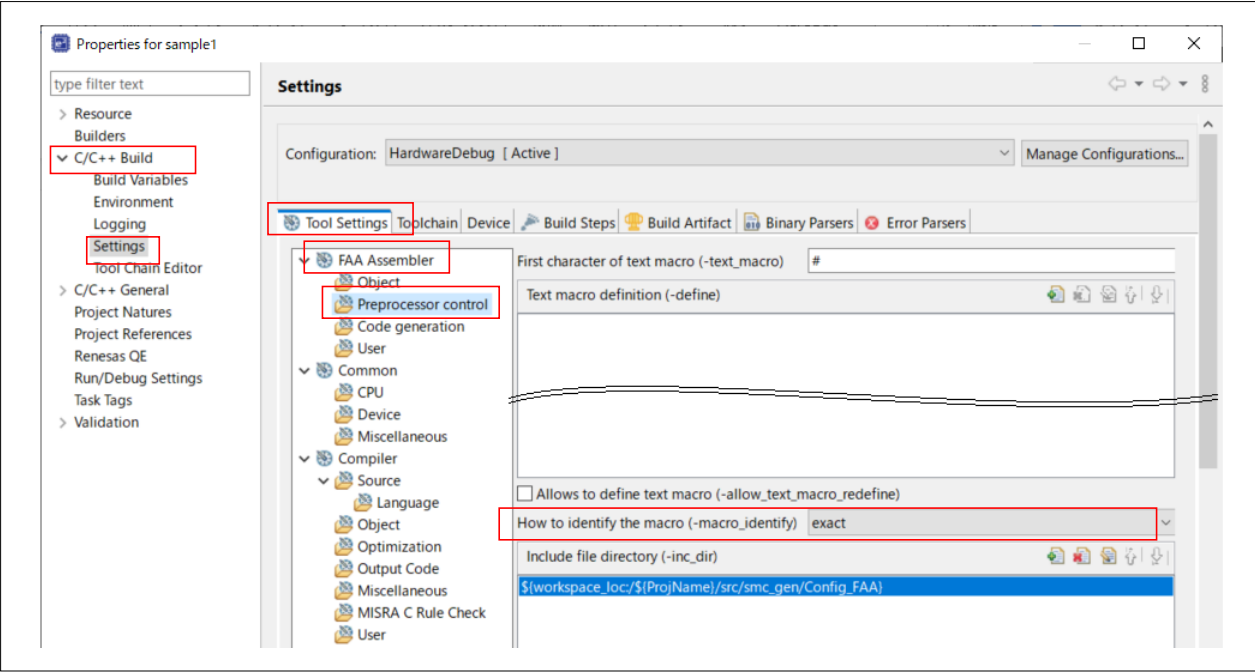


Table 2-6 FAA Assembler - Preprocessor control, Overview of settings

Category	Item	Description
Preprocessor control	How to identify the maro (-macro_exact)	<p>Set “exact”.</p> <p>A text macro is replaced in the FAA source file in units of tokens. Unless Exact is specified, replacement is performed even if the identifier to be replaced is included in another identifier.</p>

Figure 2-30 FAA Assembler - Code Generation

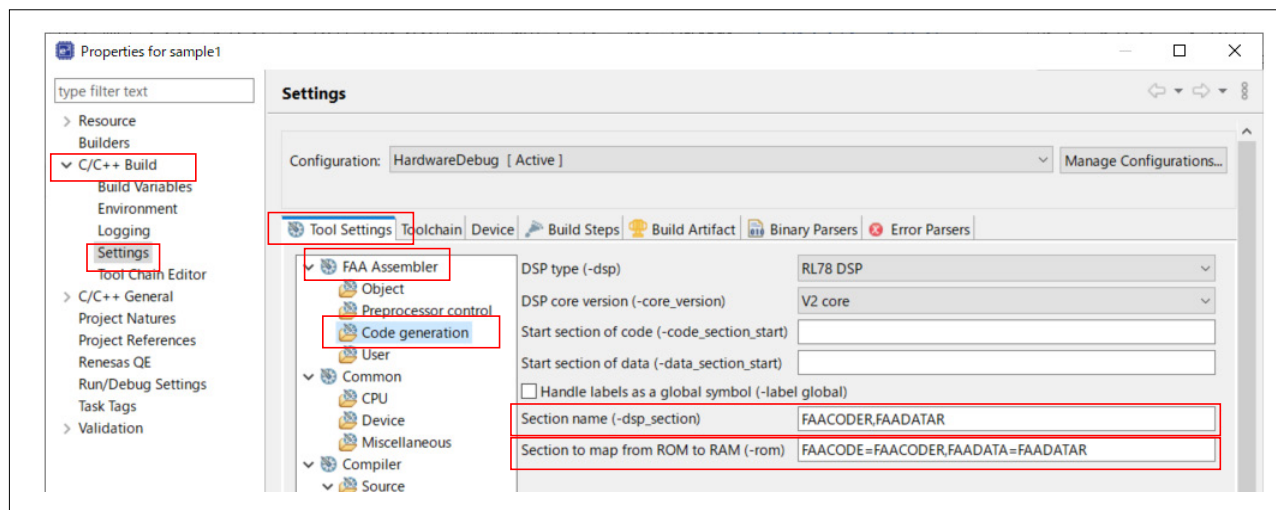


Table 2-7 FAA Assembler - Code Generation, Overview of settings

Category	Item	Description
Code Generation	Section name (-dsp_section)	<p>Set "FAACODER,FAADATAR".</p> <p>In the FAA program file (library or template) generated by the Smart Configurator (SC), the code section name is defined in FAACODE and the data section name is defined in FAADATA.</p> <p>However, specify the section name FAACODER and FAADATAR to be relocated to the RAM area.</p>
	Section to map from ROM to RAM (-rom)	<p>Set "FAACODE=FAACODER,FAADATA=FAADATAR".</p> <p>The definition symbols for the FAA program and data placed in the code flash memory will be relocated to the internal RAM (instruction code memory and data memory). If relocation is not performed, the addresses of the FAA program and data symbols will remain in the code flash memory area, and symbol information cannot be handled correctly during debugging.</p> <p>The left side specifies the FAA program and data sections located in code flash memory. The right side specifies the section of RAM to be transferred.</p> <p>In the processing to transfer the FAA program and data to the instruction code memory and data memory (in Config_FAA_Common.c generated by SC), FAACODER and FAADATAR is handled as the transfer destination RAM section, so the right side specifies FAACODER and FAADATAR.</p>

2.4.2 Linker Options

Figure 2-31 Linker - Sections

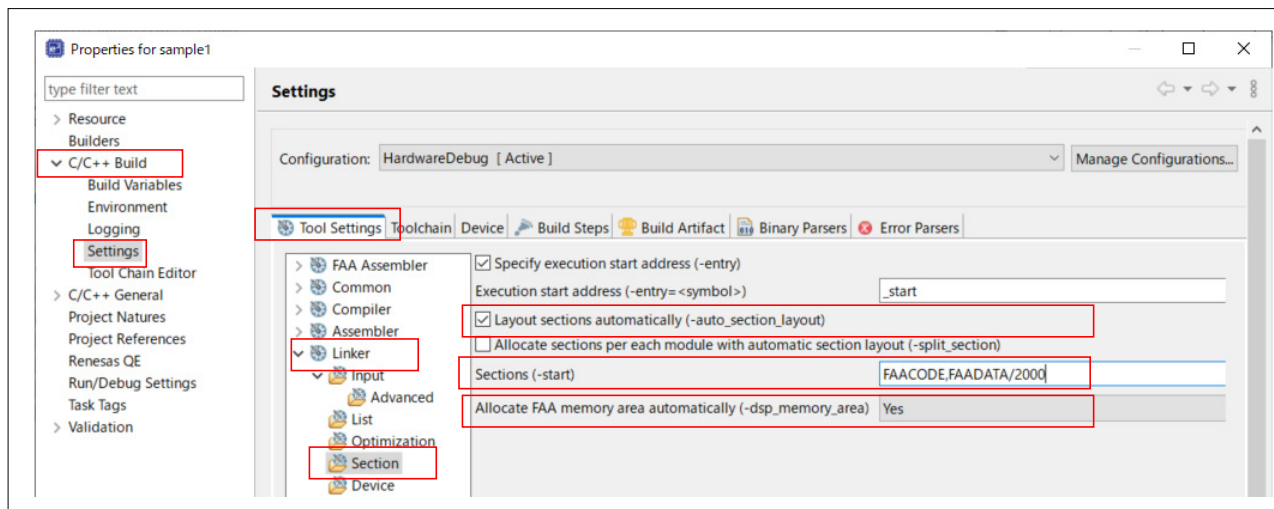


Table 2-8 Linker - Section, Overview of settings

Category	Item	Description
Section	Layout sections automatically (-auto_section_layout)	Check the box. Sections are automatically allocated based on information in the device file. When unchecking, the address of each section used in the program need to be specified in "Section Start Address".
	Sections (-start)	Set "FAACODE,FAADATA/address". Specify the address of code flash memory to store FAA programs and data. In the FAA program file (library or template) generated by the Smart Configurator (SC), the code section name is defined in FAACODE and the data section name is defined in FAADATA. Therefore, specify "FAACODE" and "FAADATA" as the section name. In addition, SC provides the processing (in Config_FAA_Common.c, generated by SC) to transfer the FAA program and data to the instruction code memory and data memory. The processing is performed in units of 2 bytes. Therefore, FAACODE and FAADATA must be aligned to the 2-byte boundary. specify an even number address after D8H. (at address 2000H in the example).
	Allocate FAA memory area automatically (-dsp_memory_area)	Set "Yes". Reserve a dedicated area for FAA in the internal RAM. Variables for the CPU program will not be placed in the FAA instruction code memory (FD800H-FE7FFH) or data memory (FE800H-FEFFFH) in the internal RAM.

Figure 2-32 Linker - Output

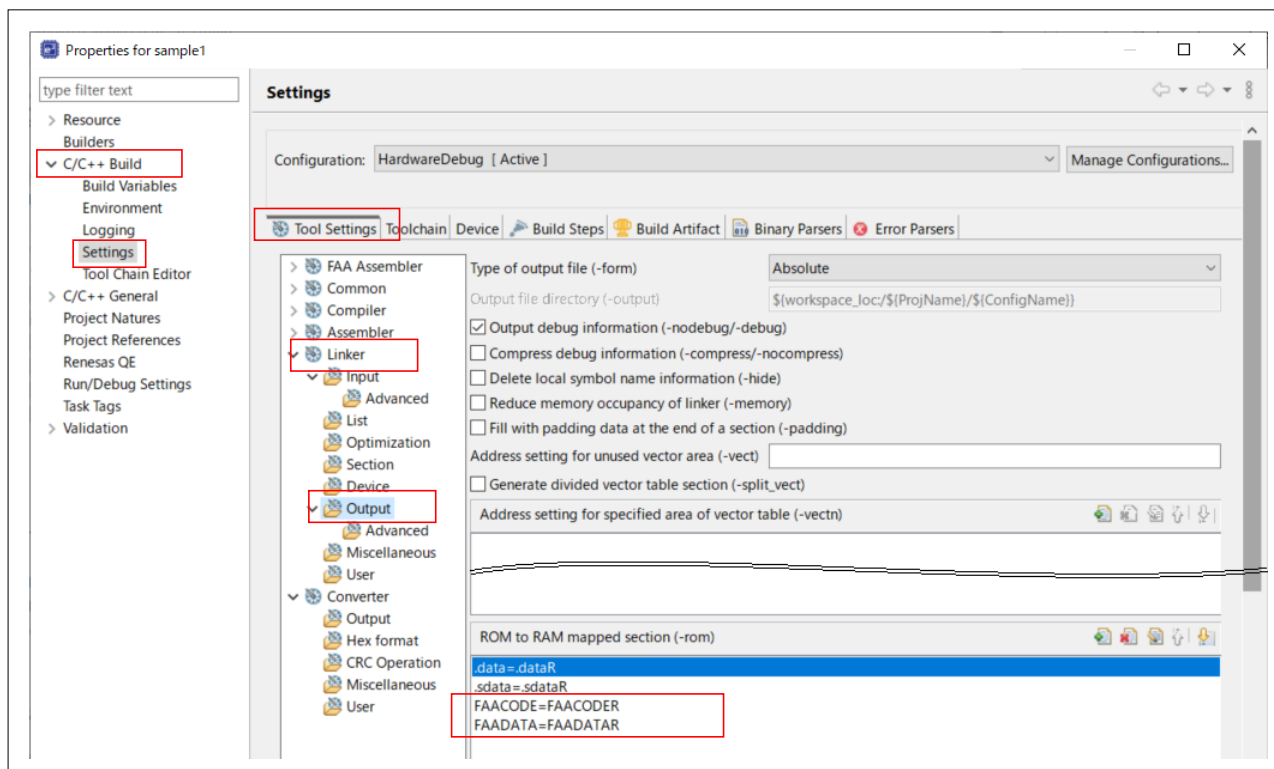
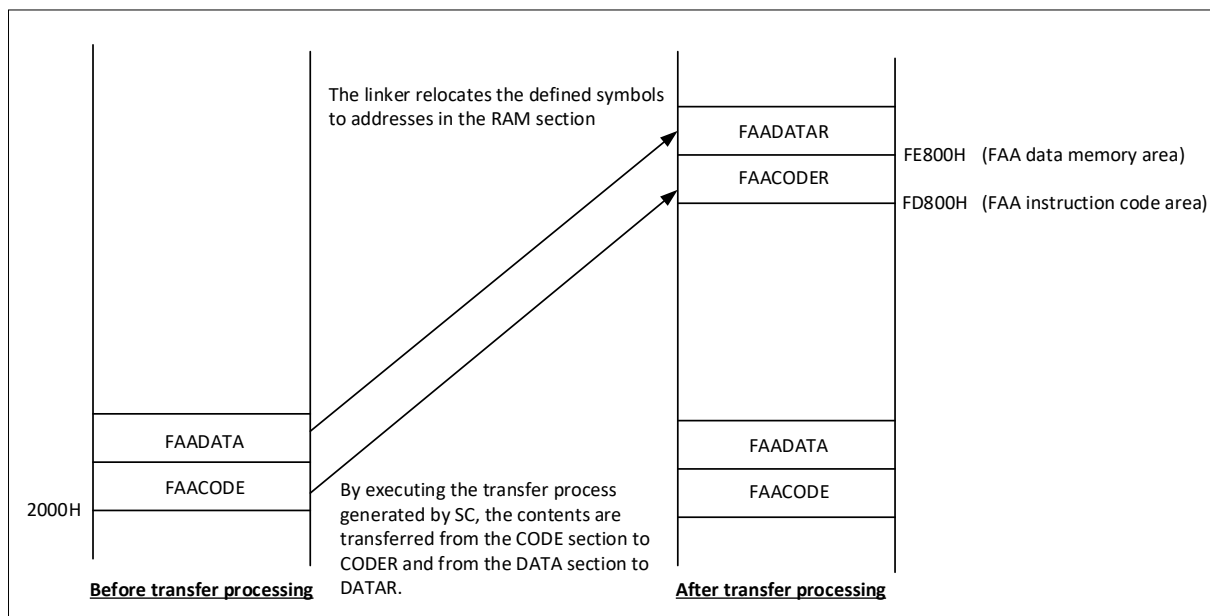


Table 2-9 Linker - Output, Overview of settings

Category	Item	Description
Output	ROM to RAM mapped section (-rom)	<p>Set "FAACODE=FAACODER,FAADATA=FAADATAR".</p> <p>The definition symbols for the FAA program and data placed in the code flash memory will be relocated to the internal RAM (instruction code memory and data memory). If relocation is not performed, the addresses of the FAA program and data symbols will remain in the code flash memory area, and symbol information cannot be handled correctly during debugging.</p> <p>The left side specifies the FAA program and data sections located in code flash memory. The right side specifies the section of RAM to be transferred.</p> <p>In the processing to transfer the FAA program and data to the instruction code memory and data memory (in Config_FAA_Common.c generated by SC), FAACODER and FAADATAR is handled as the transfer destination RAM section, so the right side specifies FAACODER and FAADATAR.</p>

Figure 2-33 Memory image before and after transfer processing



2.4.3 Program Building

After setting the build tool options necessary to build the FAA program, build it. There are several ways to run a build. Two methods are described here.

- Select the [Project] menu -> [Build Project] (Figure 2-34)
- Click the [Builds the project] on the toolbar (Figure 2-35)

Figure 2-34 [Project] menu

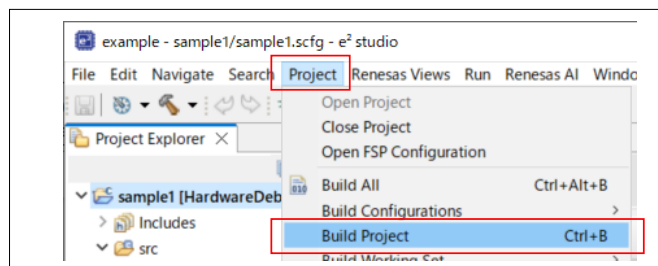
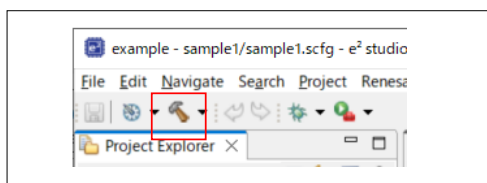
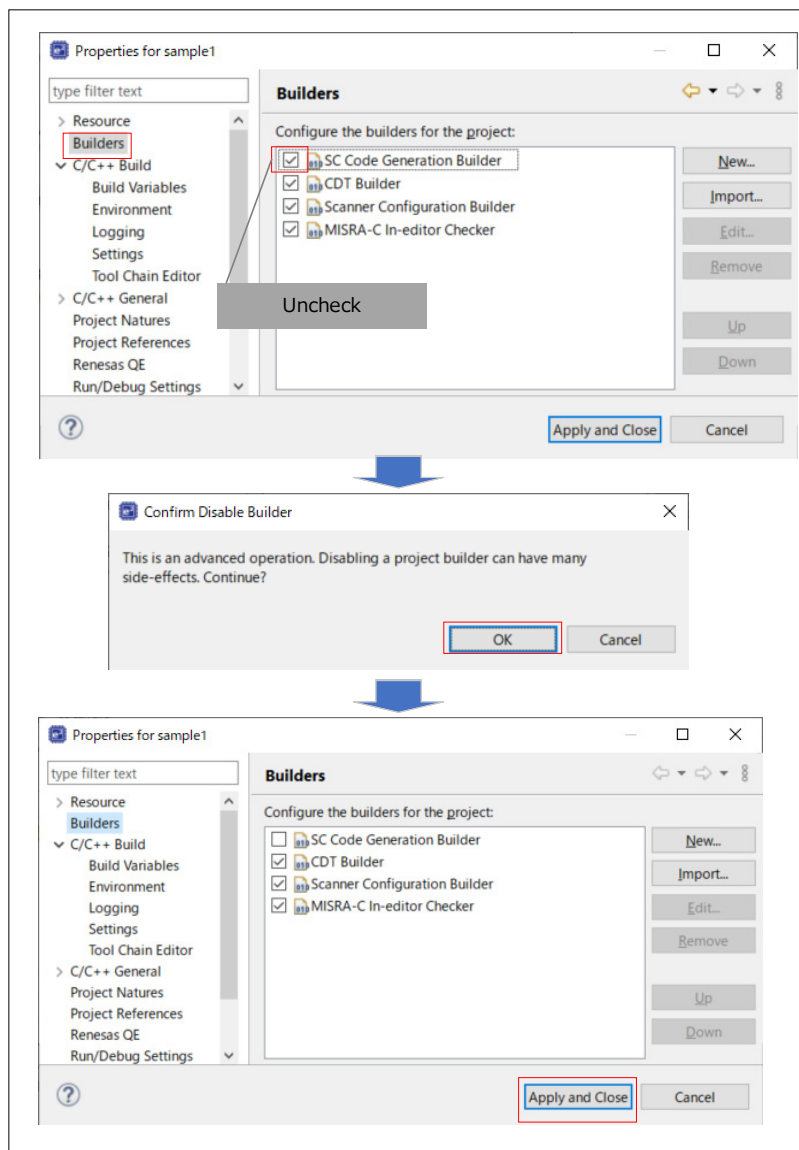


Figure 2-35 Tool bar



Remark. Smart Configurator (SC) automatically generates code before building or after cleaning the project to prevent mismatches between the settings on SC's GUI and the generated code in the file. To stop this function, uncheck "SC Code Generation Builder" in the project properties.

Figure 2-36 SC Code Generation Builder



2.5 Debug Tool Option Setting

Before downloading an executable object to the RL78/G24 Fast Prototyping Board, set the debug tool options required to debug an FAA program. Some options are set by the Smart Configurator (SC) in 2.3.1 Adding FAA Component. Manually set the options for which “No” is indicated in the “Set by SC” column in Table 2-10. For debug tool options that are not described in this guide, set them if necessary.

After setting the required options, download the object.

How to open the debug configurations:

1. Select the project on the project tree, and then select the [Run] -> [Debug Configurations] or select the [Debug as] -> [Debug Configurations].
2. In the [Debug Configurations] dialog, click the [“Project name” Hardware Debugging] under the [Renesas GDB Hardware Debugging].

How to close the build tool property:

Select the [Apply] and [Close] to apply the changed option settings.

Figure 2-37 Debug Configurations

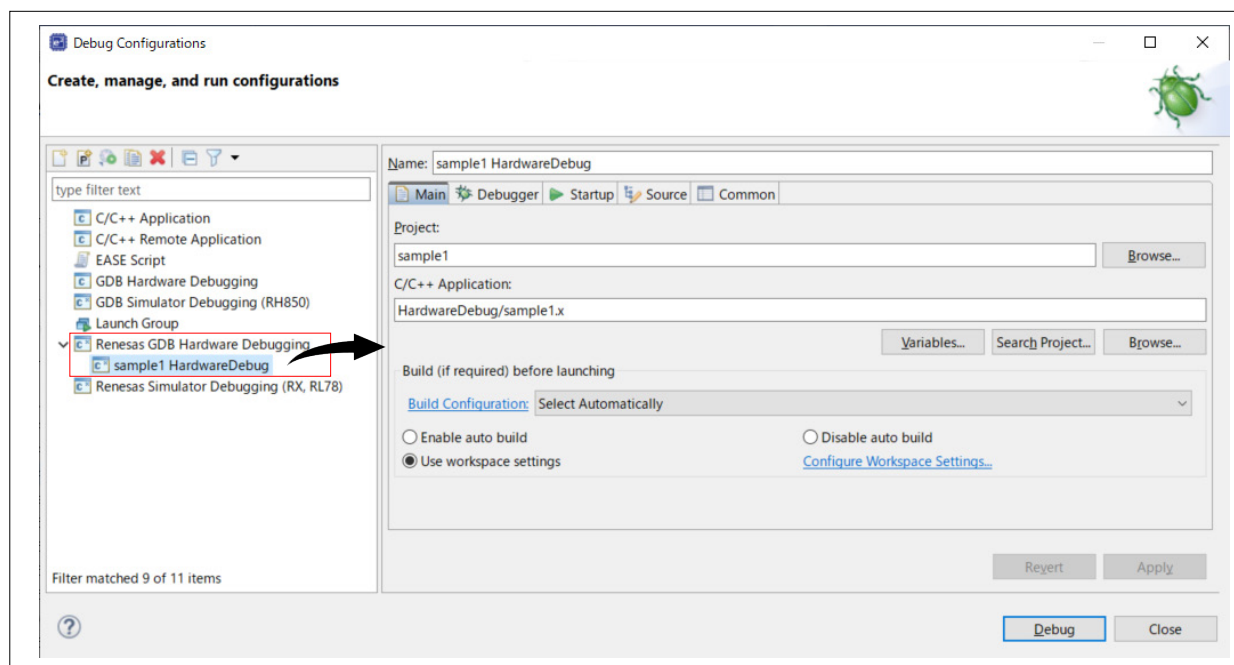


Table 2-10 shows the build tool options required to build the FAA program.

Table 2-10 Setting options of debug tool

Tab	Lower tab	Item	Description	Set by SC
Debugger	Multiple Core Setting	Core State – FAA	Enabled	Yes
Startup	-	Load image and symbols	Filename: “Project name”GreenDSP_Core.x Load type: Symbols only Offset (hex): 0 On connect: Yes Core: FAA	No

2.5.1 Debugger Options

Figure 2-38 Debugger options

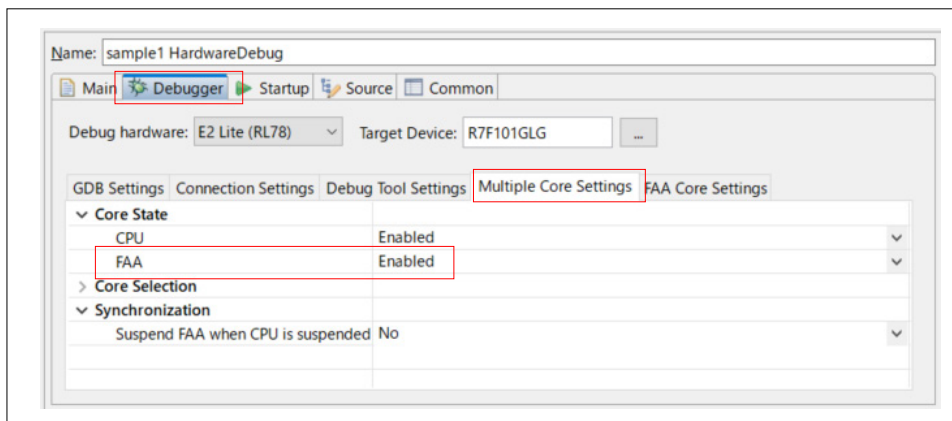


Table 2-11 Setting options of debug tool, Overview of settings

Lower tab	Item	Description
Multiple Core Settings	Core State - FAA	Set "Enabled". Enable source debugging of the FAA program.

2.5.2 Startup Options

Figure 2-39 Startup options

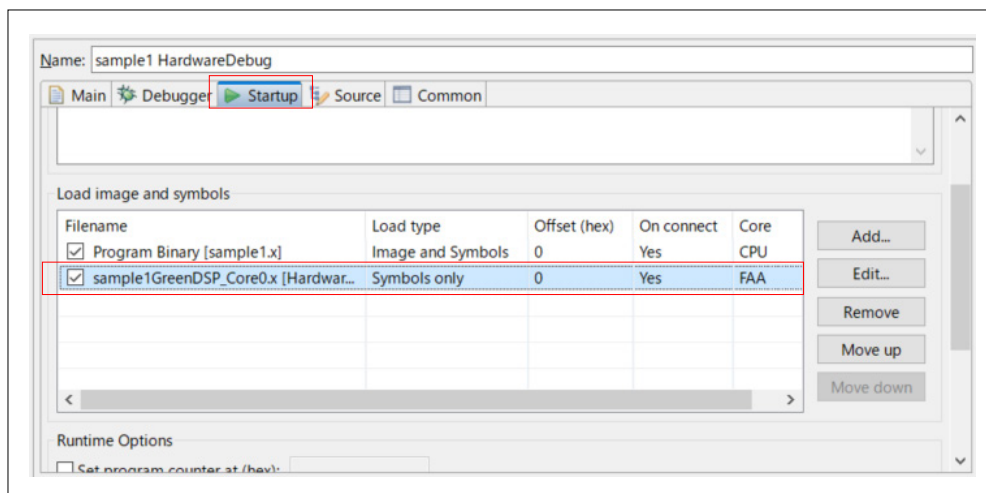


Table 2-12 Startup options, Overview of settings

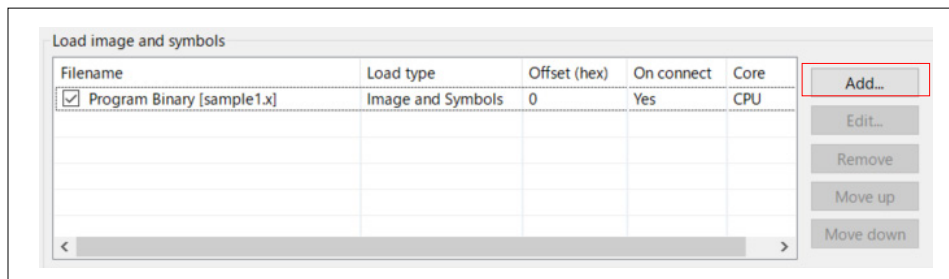
Lower tab	Item	Description
-	Load image and symbols	Specify the binary module of the FAA program. Filename: "Project name"GreenDSP_Core.x Load type: Symbols only Offset (hex): 0 On connect: Yes Core: FAA The symbols of the FAA program's binary module are downloaded to enable source debugging of the FAA program.

How to set:

(Do this after the project has finished building.)

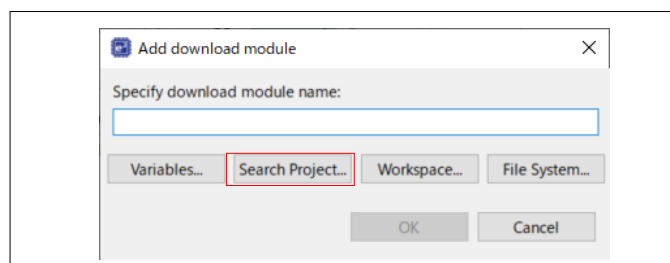
1. Click the [Add].

Figure 2-40 Adding module (1/6)



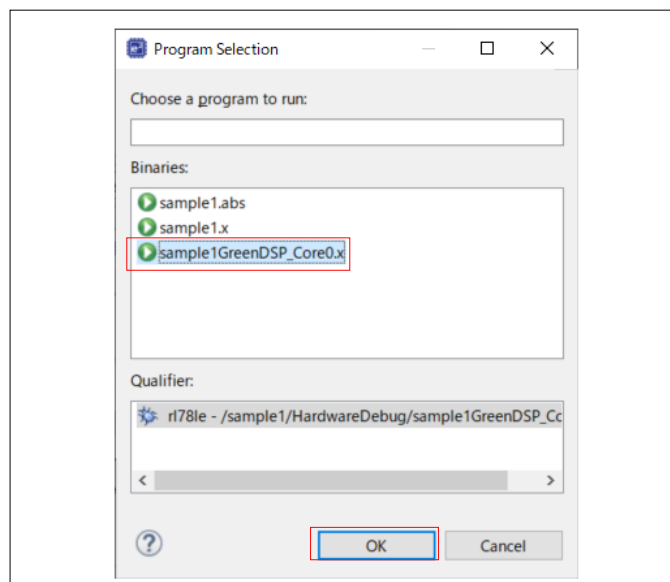
2. Click the [Search Project] in the [Add download module] dialog.

Figure 2-41 Adding module (2/6)



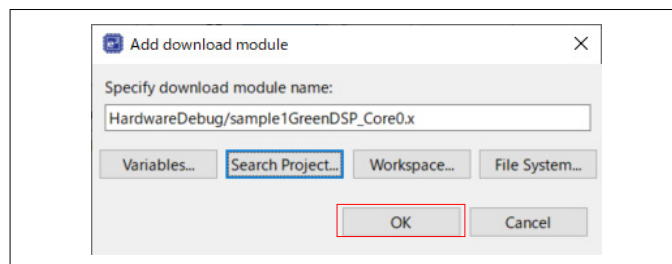
3. Click the ““Project name”GreenDSP_Core0.x” and click the [OK].

Figure 2-42 Adding module (3/6)



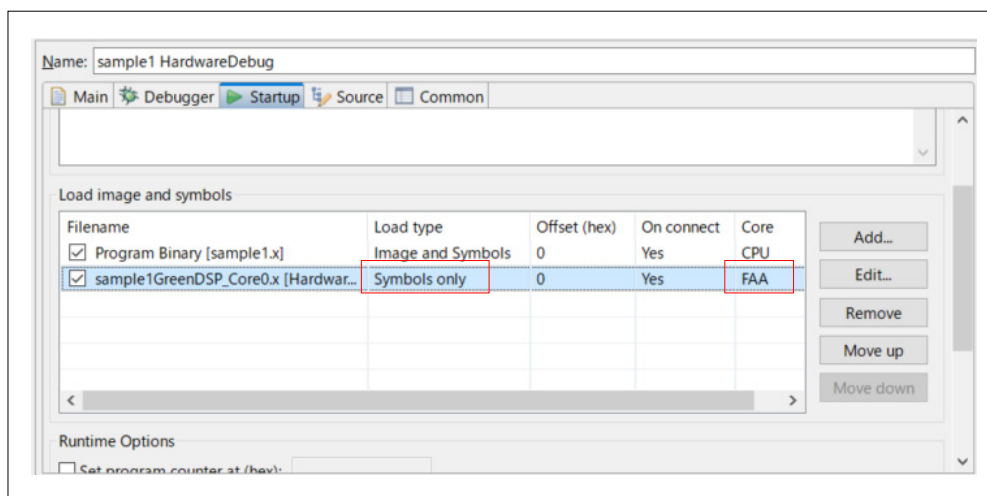
4. Click the [OK].

Figure 2-43 Adding module (4/6)



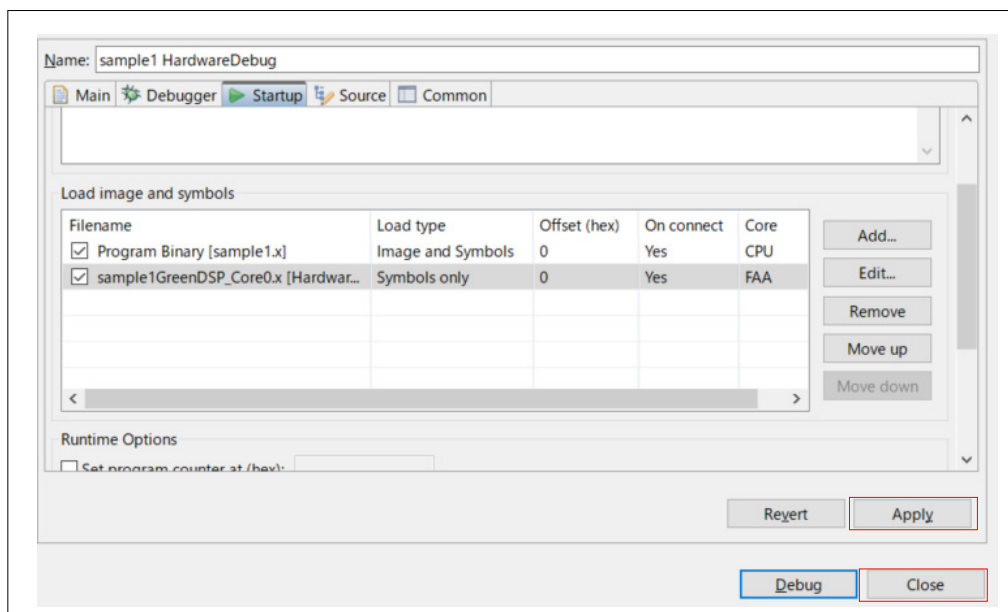
5. Set “Symbols only” in the [Load type and “FAA” in the [Core].

Figure 2-44 Adding module (5/6)



6. Click the [Apply] and the [Close].

Figure 2-45 Adding module (6/6)



2.5.3 Program Download

After setting the debug tool options necessary to debug the FAA program, connect PC and RL78/G24 Fast Prototyping Board and then download the object. There are several ways to download. Two methods are described here.

- Select the [Run] menu -> [Debug] (Figure 2-46)
- Click the button on the toolbar (Figure 2-47)

Caution1: Before downloading, check the power supply in the [Debug Configurations] dialog.

- [Debugger] tab -> [Connection Settings] tab -> [Connection with Target Board]

Caution2: The FAA program is not placed in the instruction code memory by simply downloading the object. You need to transfer the FAA program and data from the code flash memory to the instruction code memory and data memory by using the CPU program.

The RL78 Smart Configurator provides transfer processing functions as FAA components. The transfer processing function is executed in the initialization routine before the main function is executed, and the transfer is performed.

Figure 2-46 [Debug] menu

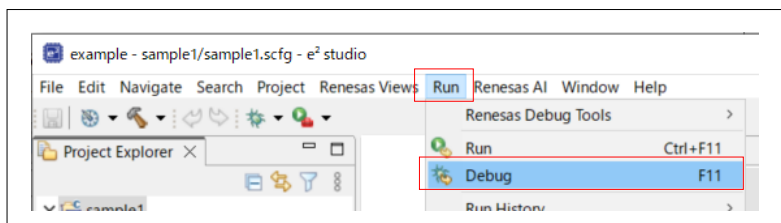
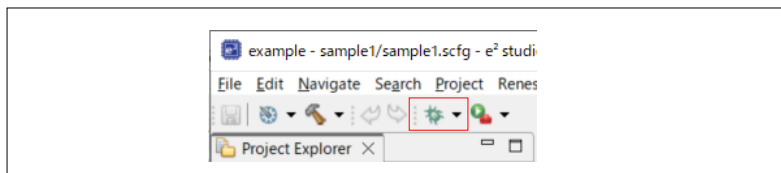


Figure 2-47 Debug tool bar



2.6 FAA Program Debug

2.6.1 Debug Target

When debugging the RL78/G24 program, select whether to debug the CPU or FAA. The debug target is selected in the [Debug] view.

- How to select CPU: Select the source under the “(CPU) [core: 0]. (Figure 2-48)
- How to select FAA: Select the source under the “(FAA) [core: 1]. (Figure 2-49)

Figure 2-48 Selecting CPU as debug target

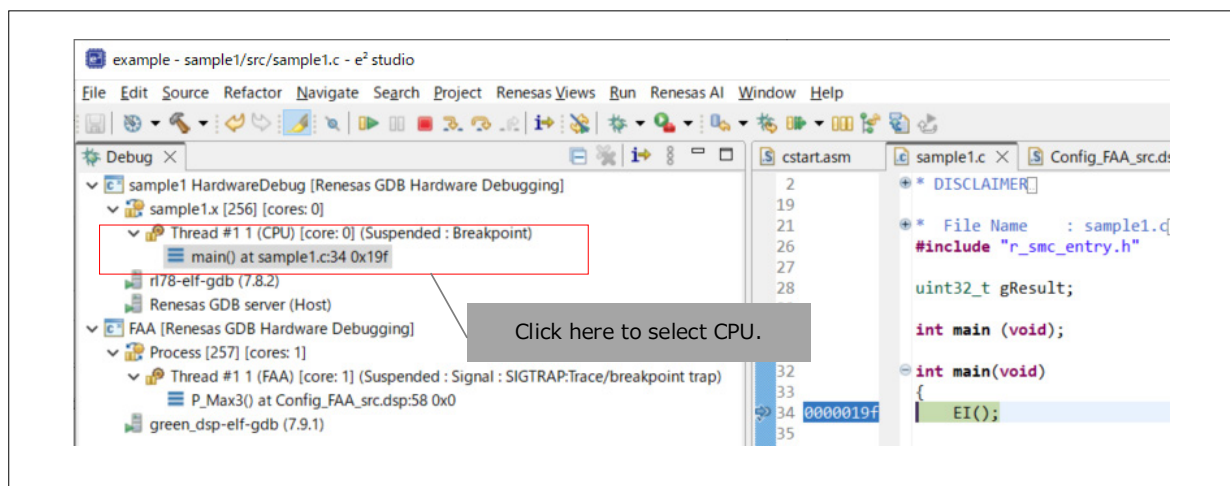
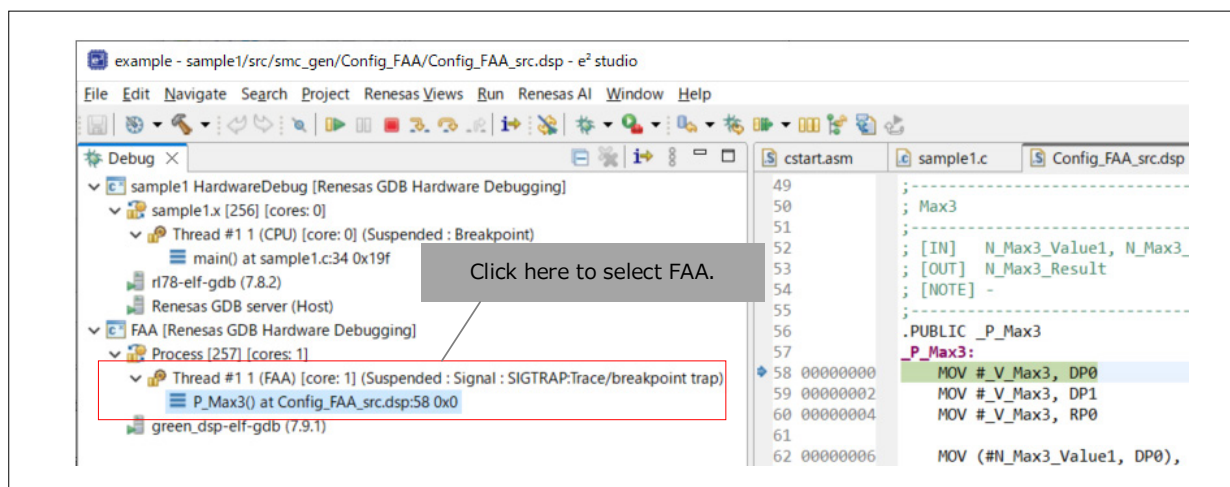


Figure 2-49 Selecting FAA as debug target



Address information is displayed in the address area only for the source file to be debugged, and debugging operations such as step execution are possible at the source level.

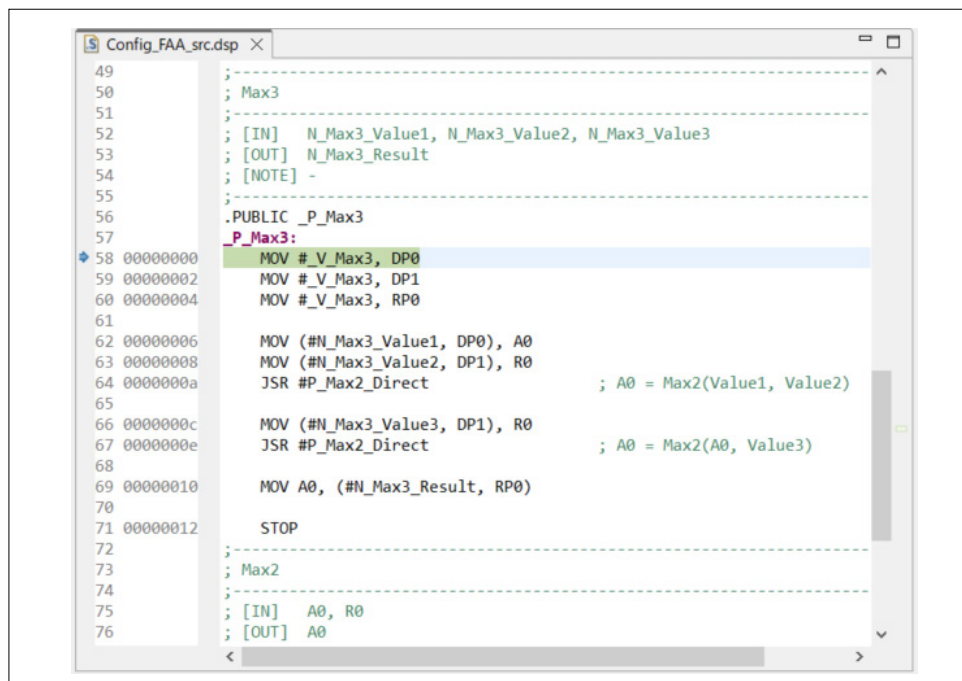
It is possible to change the debug target while the program is running.

2.6.2 Source File Display

After selecting the FAA as the debug target, display the .dsp file containing the FAA program on the [Editor] panel. The address information appears in the address area, and debug operations such as step execution can be performed at the FAA source level.

The address area indicates the addresses in the FAA instruction code memory space. The address area is not displayed when the debug target is CPU.

Figure 2-50 Source file display



2.6.3 Run / Stop

When selecting FAA as the debug target, FAA source debugging is enabled. There are several ways to run/stop FAA program. Two methods are described here.

- Select the [Run] menu -> [Resume] / [Suspend]. (Figure 2-51)
- Click the [Resume] / [Suspend] on the toolbar. (Figure 2-52)

Figure 2-51 [Run] menu

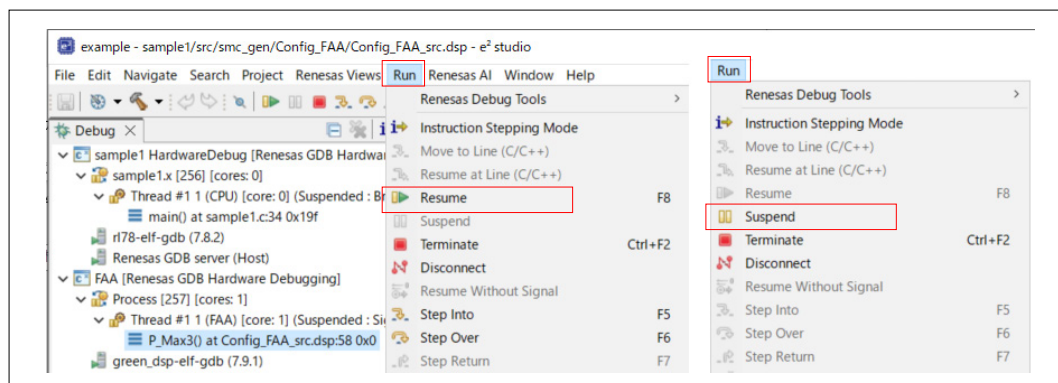
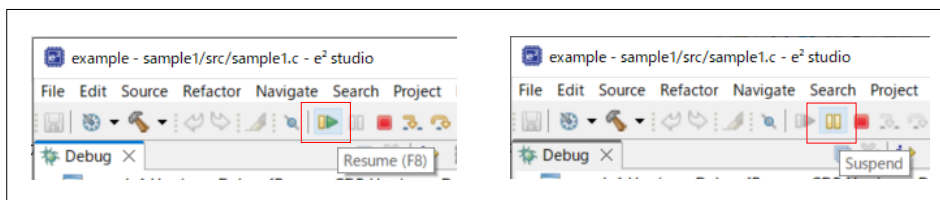


Figure 2-52 Debug tool bar



The FAA program control are as follows:

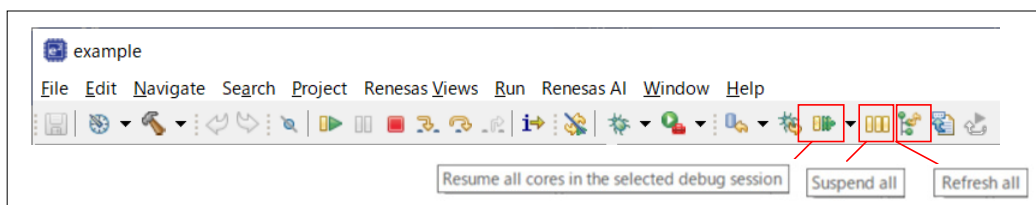
- ✓ If the FAA status is the following cases, program execution cannot start and other debug operations such as step execution are also disabled.
 - Clock is not supplied to the FAA. (FAAEN bit = 0)
 - The FAA operation is disabled. (ENB bit = 0)

When using FAA libraries, FAA programs runs by calling the start function (that executes FAAEN=1, ENB=1) provided by each FAA library.

- ✓ When the debug target is FAA, the operation to execute or stop programs only executes or stops the FAA program. The CPU program is not executed or stopped in synchronization. However, you can use a debug tool option so that stopping a CPU program also stops the FAA program when the debug target is CPU. To do this, on the [Debugger] tab -> the [Multiple Core Settings] tab -> the [Synchronization] category, select [Yes] for [Suspend FAA when CPU is suspended].
- ✓ Step execution is applicable only to the FAA.
- ✓ Reset operation performs a software reset for the FAA. The whole MCU (CPU and peripheral functions) are not reset. When the debug target is CPU, the whole MCU (CPU and peripheral functions) are reset.
- ✓ Do not proceed with debugging of the FAA during execution of a CPU program that includes operations with the WIND register. Since the debugger temporarily rewrites the WIND register in the debugging operations for the FAA, the use of FAA debugging may make operation of the program being executed by the CPU incorrect.

- ✓ If you change the source file of the CPU or FAA program and build it while debugging, the modified program will not be downloaded correctly even if you download it. If you make changes to your program, disconnect, and reconnect the debug connection.
- ✓ The [Resume All] and [Pause All] buttons on the toolbar do not work in projects that debug CPU and FAA.
- ✓ If the FAA is started or stopped by the CPU program, the state of the FAA on the [Debug] view is not updated. Even if you select FAA in the [Debug] view, FAA information (status, [Register] view, etc.) will not be updated. Click the [Refresh All] button on the toolbar to refresh each view.

Figure 2-53 Debug tool bar - Resume all, Suspend all, Refresh all



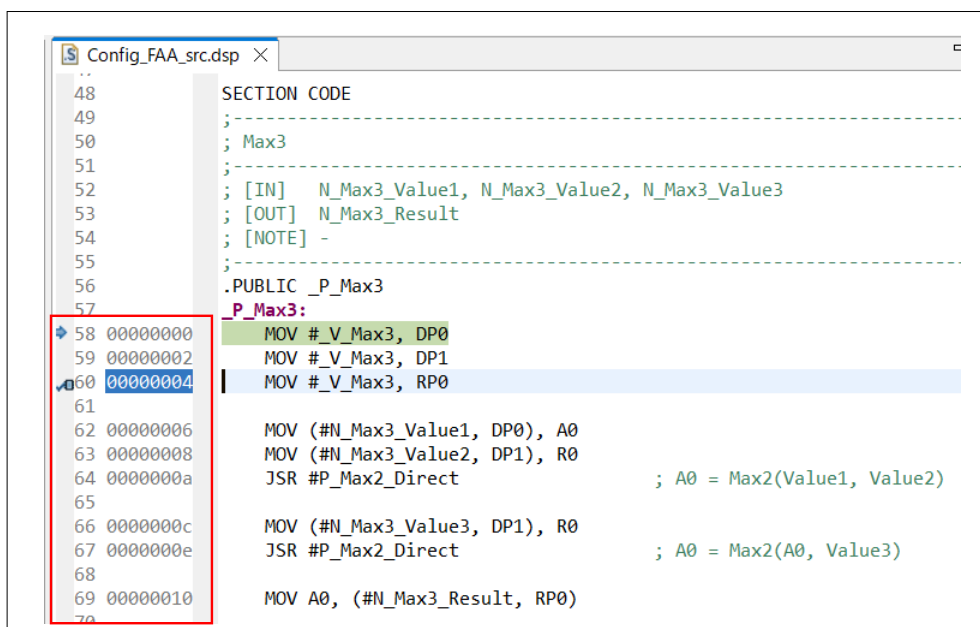
2.6.4 Breakpoint

After selecting the FAA as the debug target, display the FAA source on the editor. You can set a breakpoint by double-clicking outside the source row on which you want to set the breakpoint. To cancel a breakpoint, double-click the icon set for the breakpoint.

The breakpoint controls for the FAA program are as follows:

- ✓ 4 points hardware breaks are available. (Break after execution)
- ✓ If the FAA is stopped after detecting a hardware break, the CPU is not synchronously stopped.

Figure 2-54 FAA program, breakpoint setting



2.6.5 Memory

When selecting FAA as the debug target, FAA instruction code memory and data memory are displayed in the [Memory] view.

The memory display control for the FAA are as follows:

- ✓ To display the FAA area, specify the display address as follows. (Figure 2-55, Figure 2-56)
 - FAA instruction code memory area:
Address of FAA instruction code memory area + 0x10000000
 - FAA data memory area:
Address of FAA data memory area + 0
- ✓ When the debug target is CPU, CPU memory is displayed in the [Memory] view.
- ✓ The display cannot be updated while the FAA program is running.
- ✓ If the FAA status is the following cases, the display contents are undefined.
 - Clock is not supplied to the FAA. (FAAEN bit = 0)
 - The FAA operation is disabled. (ENB bit = 0)

Figure 2-55 [Memory] view, FAA instruction code memory area

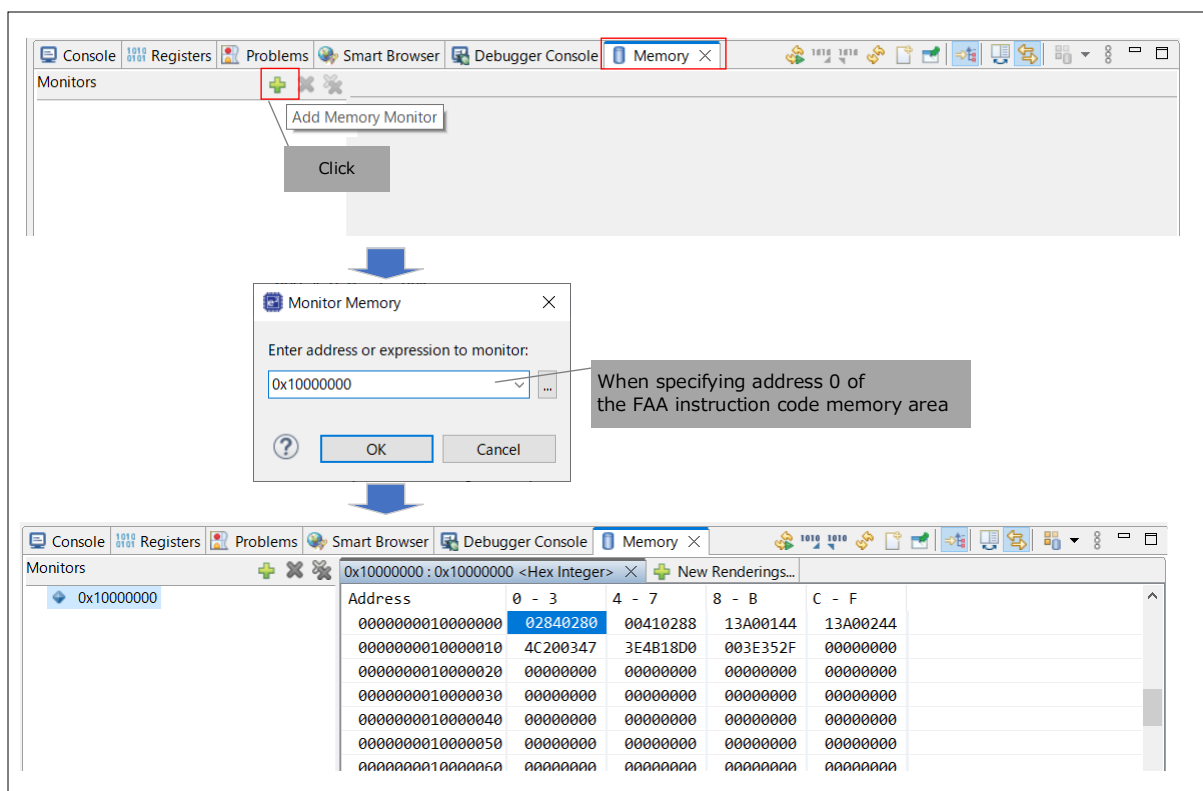
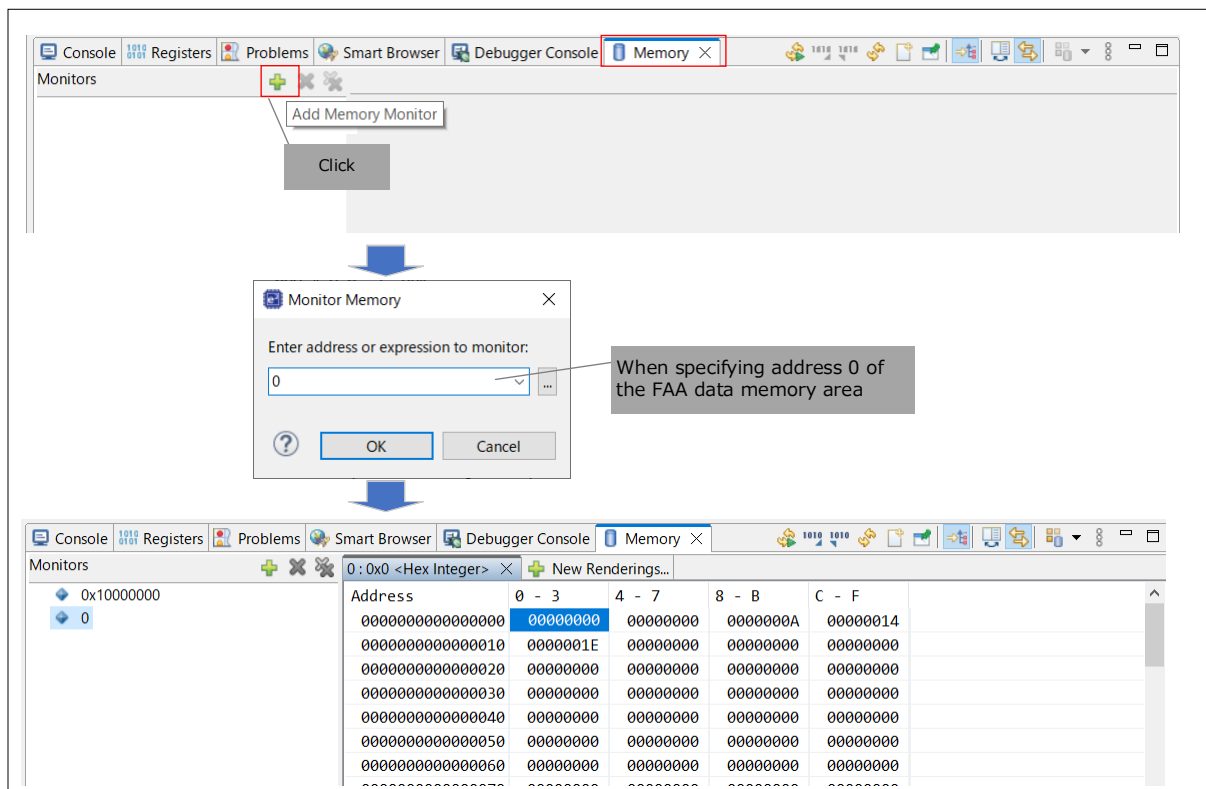
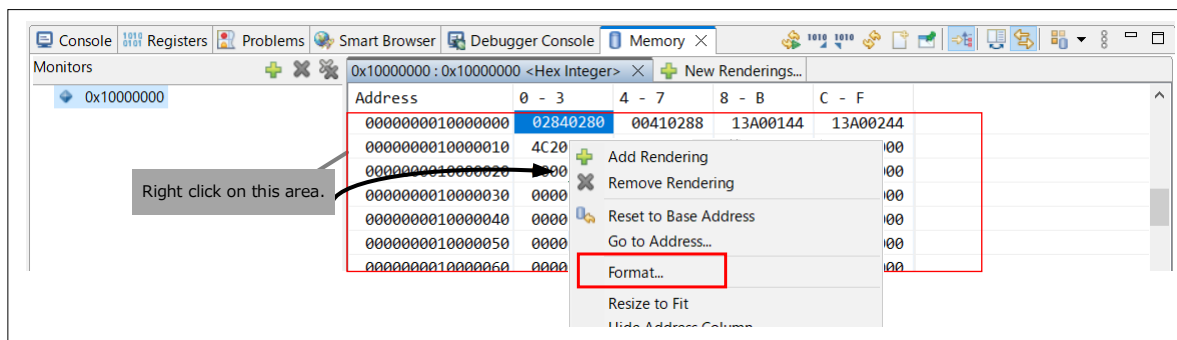


Figure 2-56 [Memory] view, FAA data memory area



Remark. The display format of the [Memory] view can be changed using the [Format] menu in the context menu.

Figure 2-57 [Memory] view, change display format



2.6.6 Symbol (Label)

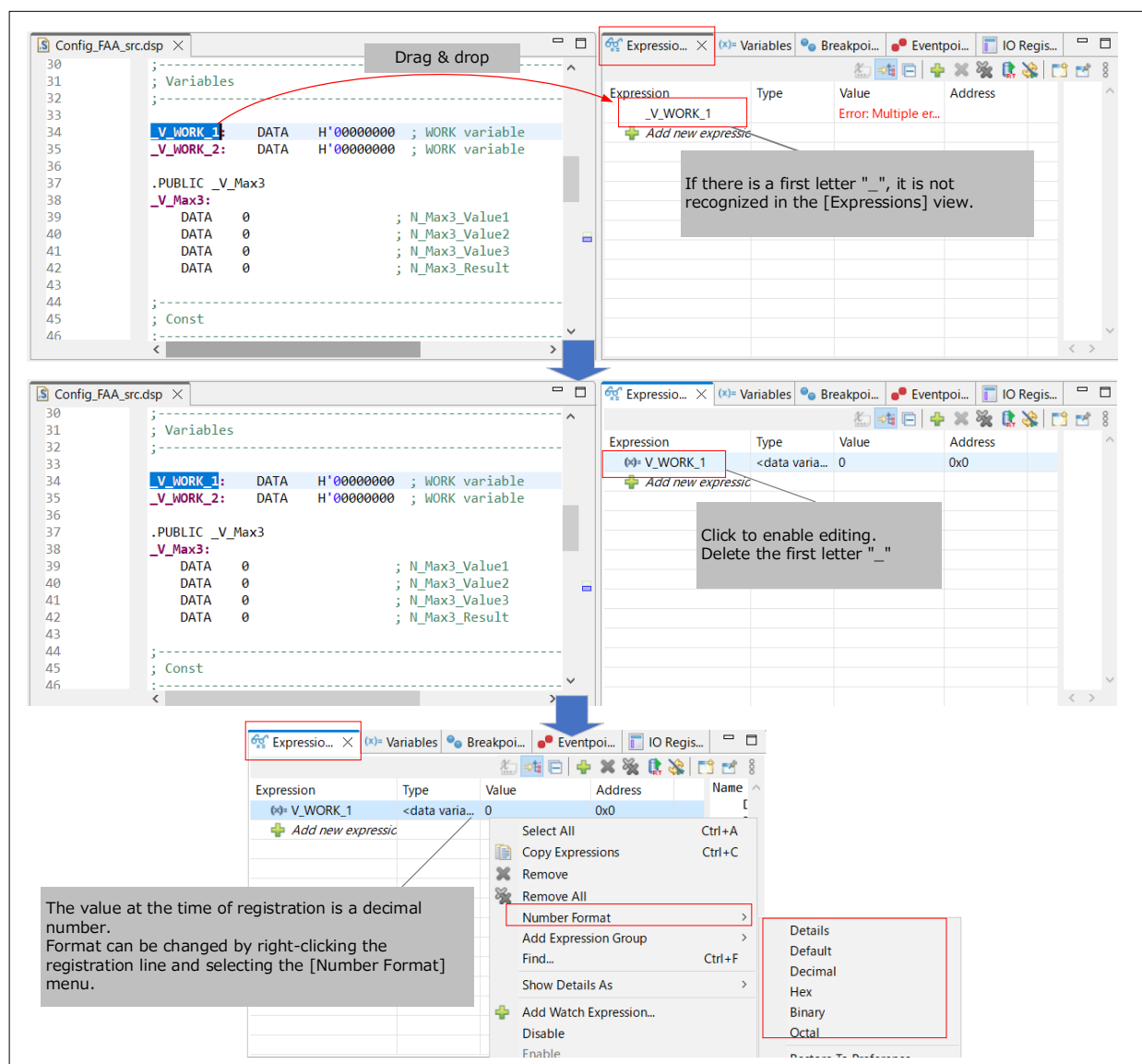
When selecting FAA as the debug target, the symbols (labels) defined in the FAA program are displayed in the [Expressions] view.

The expression display control for the FAA are as follows:

- ✓ When registering symbols/labels in the expression view, delete the "_" at the beginning of the symbol (label) name.
- ✓ Address is the FAA space address.
- ✓ If the debug target is CPU, the display contents are undefined.
- ✓ If the FAA status is the following cases, the display contents are undefined.
 - Clock is not supplied to the FAA. (FAAEN bit = 0)
 - The FAA operation is disabled. (ENB bit = 0)

Remark. To make a symbol accessible to the CPU program, it must be defined with a name starting with "_" and must be declared public in the FAA program.

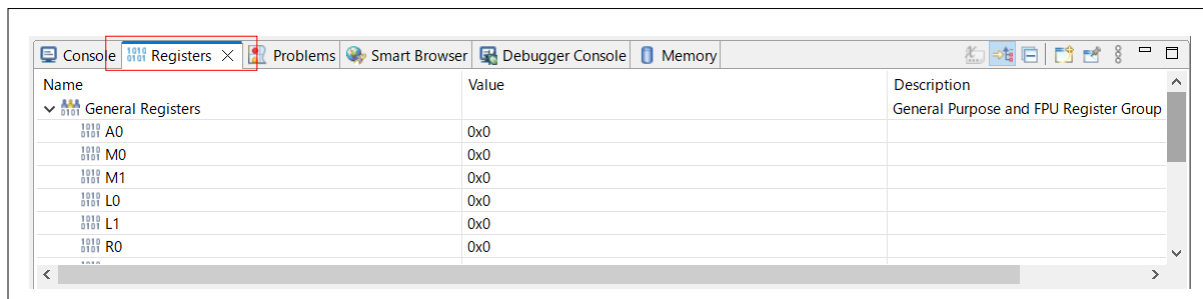
Figure 2-58 [Expressions] view



2.6.7 Register

When selecting FAA as the debug target, the operation parameter register set, address pointer set, the processor control register, etc. are displayed in the [Register] view.

Figure 2-59 [Register] view



2.6.8 SFR

When selecting FAA as the debug target, the [IO Register] view displays only SFRs (Special Function Register) that FAA can access. There are two types of SFRs that the FAA can access.

- SFRs of the FAA

Registers that are not affected by the address bus select register (ADBSEL) settings and can be accessed via the FAA bus.

- Registers of the peripheral functions

Registers that can be accessed via the FAA bus when “access from the FAA” is selected in the ADBSEL register.

There are two different types of register access to the peripheral functions as described below.

- Access to a peripheral function register through the FAA address map
- Access to a peripheral function register by using the FAA address pointer (FAAAP)

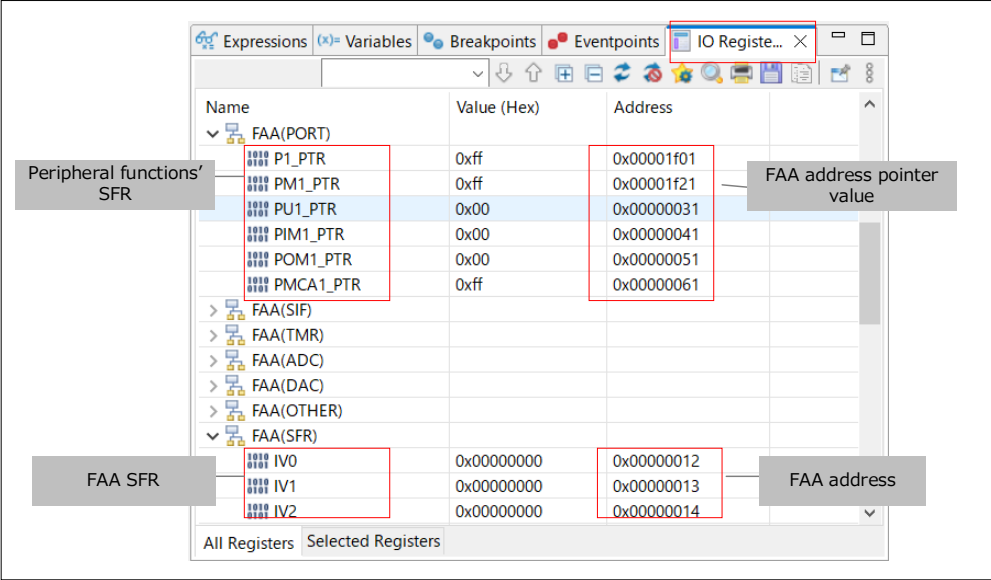
For the address bus select register (ADBSEL) and how to access, refer to RL78/G24 User's Manual: Hardware (R01UH0961).

The SFR display control for the FAA are as follows:

The SFR display control for the FAA are as follows:

- ✓ The address area for the FAA SFR displays the FAA addresses.
- ✓ Access to some peripheral function SFRs is enabled by using the address bus function to permit bus access from the FAA. For such SFRs, the display name is suffixed by “_PTR”. The address displayed in the address field is the FAA address pointer values that be set in the FAA address pointer (FAAAP) when accessing using the FAAAP register.
- ✓ The debugger reads or writes peripheral function SFR values through bus access from the CPU. Therefore, it cannot access the peripheral function SFRs for which bus access from the FAA is selected by using the address bus selection function, and the displayed values for these SFRs are undefined. To display the values of the peripheral function SFRs for which bus access from the FAA is selected, see 3.5 Sample Script Specification.

Figure 2-60 [IO Register] view



3. Sample Project

This section describes how to display the SFR values of peripheral functions in the e2 studio's [IO Register] view when debugging a FAA program using sample code and sample scripts.

3.1 Specifications

3.1.1 Specification Overview

This sample code uses a 16-bit timer KB30 (TKB30) to perform two PWM outputs.

PWM output is connected to LED1 and LED2. Initialize TKB30 using the CPU program, count the number of TKB30 timer interrupts (INTTKB00), create a fixed cycle (500ms) timing, and start FAA operation at a fixed cycle.

The FAA program controls the LED brightness by changing the duty ratio of the PWM output. After changing the duty ratio, the operation stops.

Table 3-1 Peripheral Functions and Their Usage

Peripheral	Usage
16-bit timer KB30 (TKB30)	Output PWM from TKBO00 pin and TKBO01 pin
Flexible application accelerator (FAA)	Change the duty ratio of PWM output from TKBO00 pin and KBO01 pin

Figure 3-1 Operation overview of PWM output

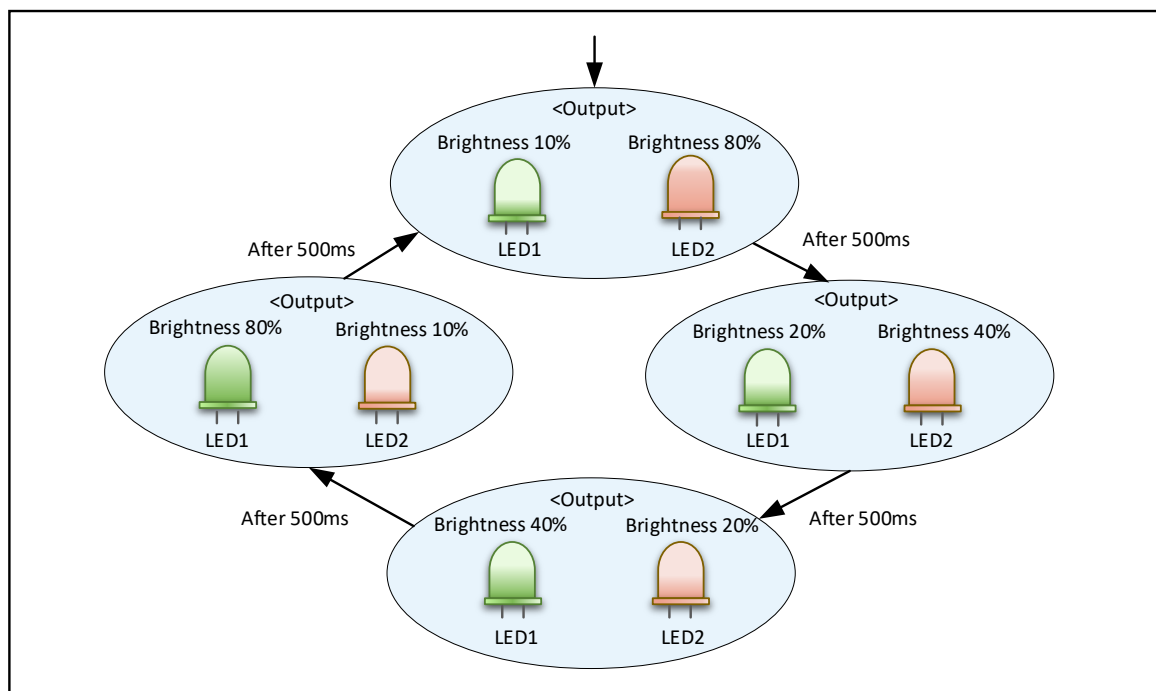


Table 3-2 Relationship between PWM output duty ratio and LED brightness

Duty ratio	Brightness
10%	10%
20%	20%
40%	40%
80%	80%

3.1.2 Operation Overview

In this sample code, 16-bit timer KB30 (TKB30) is used with the standalone mode (period controlled by the TKBCRn0 register), PWM signals are output from P12/TKBO00 and P13/TKBO01.

The PWM pulse period of TKB30 is 2ms, and the interrupts (INTTKB30) that occur in each period are counted 250 times. Start the FAA from the CPU every 500ms and change the duty ratio of PWM output with FAA.

1. [CPU program] Store the initial values of the TKBCR01 register and the TKBCR03 register in variables for checking the duty value.
2. [CPU program] Enable the TKB30 operation.
3. [CPU program] Set SFR access of the TKB30 to FAA bus.
4. [CPU program] Wait until the TKB30 interrupt occurs 250 times (500ms).
5. [CPU program] After the TKB30 starts the operation, the TKB30 interrupt occurs every 2ms.
6. [CPU program] Count the number of interrupt occurrences in the TKB30 interrupt (INTTKB30).
7. [CPU program] When TKB30 interrupt (INTTKB30) occurs 250 times (500ms), clock supply to the FAA is enabled and FAA operation is enabled.
8. [CPU program] Set the FAA stack pointer and the start address of the FAA program and start FAA operation. Then wait until the FAA program completes.
9. [FAA program] Update the compare register (TKBCR01) and change the duty ratio of TKBO00 output. And update the compare register (TKBCR03) and change the duty ratio of TKBO01 output. Every 500ms, the duty ratio of the TKBO00 output is updated by double in the order of 10% → 20% → 40% → 80%, and after the duty ratio reaches 80%, it is set to 10% again. The duty ratio of the TKBO01 output is updated by 1/2 in the order of 80% → 40% → 20% → 10%, and after the duty ratio is 10%, it is set to 80% again.
10. [FAA program] Store the updated duty ratio (values of the TKBCR01 register and the TKBCR03 register) in global variables and the FAA stops operating.
11. [CPU program] When FAA program execution is completed, clock supply to the FAA is stopped and FAA operation is disabled.
12. [CPU program] Store the updated duty ratio (values of the TKBCR01 register and the TKBCR03 register) in variables for duty value confirmation.
13. [CPU program] Return to step 4 and wait for TKB30 interrupts (INTTKB30) to occur 250 times (500ms) again.

3.2 Operation Confirmation Conditions

Table 3-3 Operation Confirmation Conditions

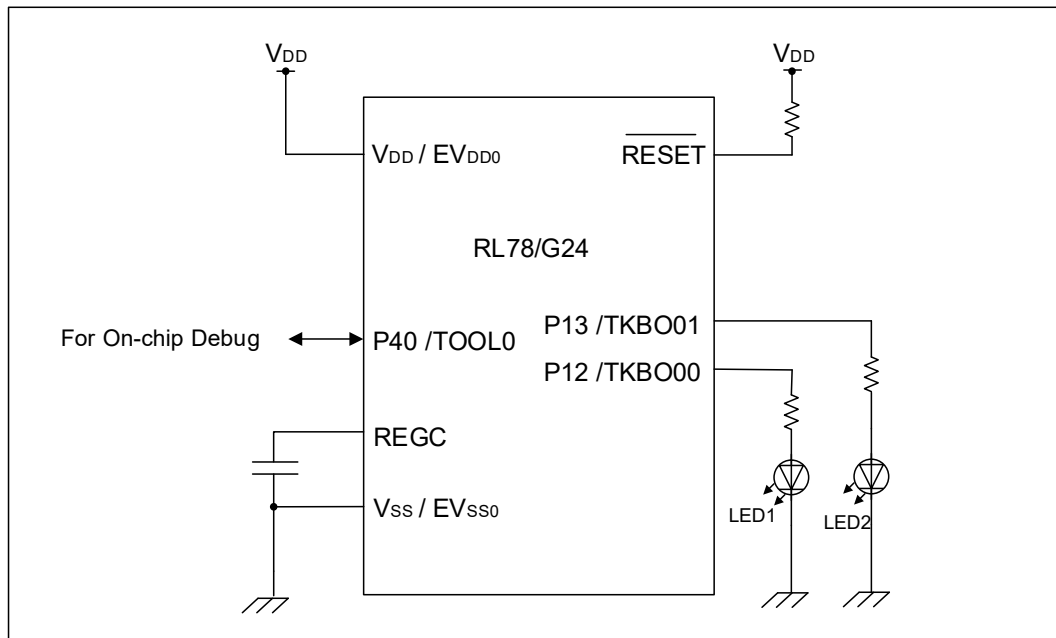
Item	Description
MCU	RL78/G24 (R7F101GLG)
Operating frequency	<ul style="list-style-type: none">High-Speed On-Chip Oscillator Clock: 32MHzCPU/Peripheral Hardware Clock: 32MHz
Operating voltage	<ul style="list-style-type: none">3.3V (Can operate between 2.7V to 5.5V)LVD0 Operation (VLVD0): Reset Mode Rising edge = 2.97V Falling edge = 2.91V
Integrated development environment (e2 studio)	V2023-10 Manufactured by Renesas Electronics
C compiler (e2 studio)	CC-RL V1.12.01 Manufactured by Renesas Electronics
Smart Configurator (SC)	Manufactured by Renesas Electronics V1.8.0
Board Support Package (BSP)	Manufactured by Renesas Electronics V1.61
Emulator	E2 Emulator Lite
Board	RL78/G24 Fast Prototyping Board (RTK7RLG240C00000BJ)

3.3 Hardware Description

3.3.1 Example of Hardware Configuration

The example of the hardware configuration used in this sample code is shown below.

Figure 3-2 Example of Hardware Configuration



Note 1. This simplified circuit diagram was created to show an overview of connections only. When actually designing your circuit, make sure the design includes appropriate pin handling and meets electrical characteristic requirements (connect each input-only port to VDD or VSS through a resistor).

Note 2. Connect any pins whose name begins with EVSS to VSS, and any pins whose name begins with EVDD to VDD, respectively.

Note 3. VDD must not be lower than the reset release voltage (VLVD0) that is specified for the LVD0.

3.3.2 List of Used Pins

Table 3-1 shows the pins used and their function.

Table 3-4 Pins Used and their Functions

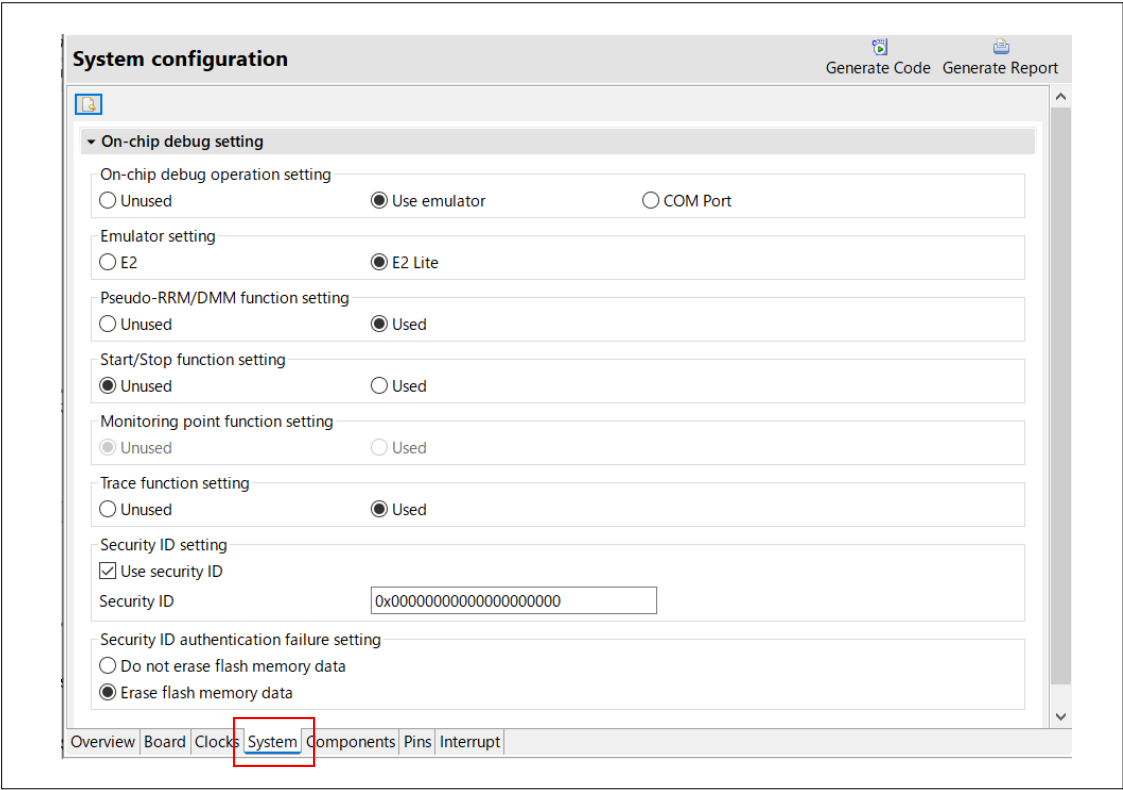
Pin name	I/O	Function
P12 / TKBO00	Output	PWM output (lighting control for LED1)
P13 / TKBO01	Output	PWM output (lighting control for LED2)

Caution. In this application note, only the used pins are processed. When actually designing your circuit, make sure the design includes sufficient pin processing and meets electrical characteristic requirements.

3.4.1.2 System

The system settings used in this sample code are shown below.

Figure 3-4 System Settings



3.4.1.3 Component

The component settings used in this sample code are shown below.

Table 3-5 Component settings (LVD0)

Item	Description
Component	Voltage Detector
Configuration name	Config_LVD0
Resource	LVD0

Figure 3-5 LVD0 Settings

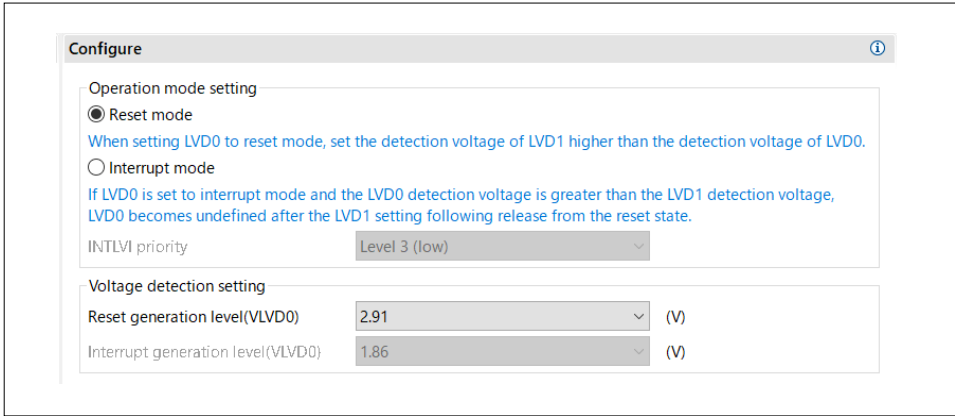


Table 3-6 Component settings (TKB30)

Item	Description
Component	PWM Output
Operation	Standalone mode (Period controlled by the TKBCRn0 register)
Configuration name	Config_TKB0
Resource	TKB0

Figure 3-6 TKB30 Settings

Configure

Count source setting

Operation clock: CK20

Clock source: fKBKC (Clock frequency: 32000 kHz, fCLK is selected as fKBKC)

PWM output setting

PWM period: 2 ms (Actual value: 2)

Duty (TKBO00 output): 10 (%) (Actual value: 10)

Duty (TKBO01 output): 80 (%) (Actual value: 80)

Delay (TKBO01 output): 0 (%) (Actual value: 0)

A/D conversion start timing signal output function setting

TKBTGCR0 value: 0

Output setting

☒ Enable TKBO00 output

Default level: Low level

Active level: High level

☒ Enable TKBO01 output

Default level: Low level

Active level: High level

PWM output smooth start function setting

☐ Enable TKBO00 smooth start function

TKBO00 smooth start initial duty: 10 (%) (Actual value: 10)

TKBO00 smooth start step width: 1

☐ Enable TKBO01 smooth start function

TKBO01 smooth start initial duty: 10 (%) (Actual value: 10)

TKBO01 smooth start step width: 1

Interrupt setting

☐ Generate interrupt when TKBO00 forced stopping of the output is terminated

Priority: Level 3 (low)

☐ Generate interrupt when TKBO00 forced stopping of the output is activated

Priority: Level 3 (low)

☐ Generate interrupt when TKBO01 forced stopping of the output is terminated

Priority: Level 3 (low)

☐ Generate interrupt when TKBO01 forced stopping of the output is activated

Priority: Level 3 (low)

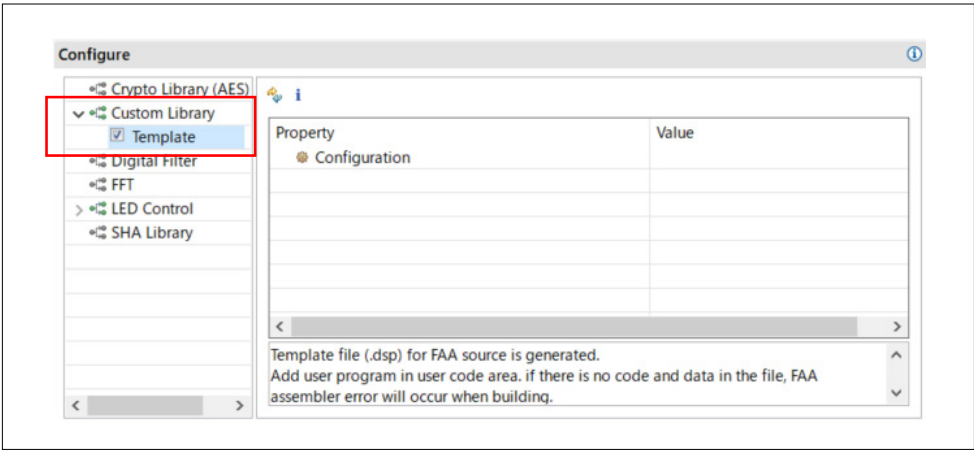
☒ Enable 16-bit timer KB30 end count

Priority: Level 3 (low)

Table 3-7 Component settings (FAA)

Item	Description
Component	Flexible Application Accelerator
Configuration name	Config_FAA

Figure 3-7 FAA Settings



Remark. If any FAA library is not displayed after the sample project is opened, refer to step 11 in 2.3.1 Adding FAA Component to download FAA libraries.

3.4.2 Folder Structure

Table 3-8 shows the structure of the source files/header files used in the sample project.

Table 3-8 Folder Structure

Folder, File name	Description	Generated by SC
\sample_project<DIR>	Sample project folder	
sample_script.py	(Sample script)	
\src<DIR>	Program storage folder	√
sample_project.c	Sample source file	√ Note 1
\smc_gen<DIR>	Smart Configurator generated folder	√
\Config_FAA<DIR>	FAA program storage folder	√
Config_FAA_common.c	Common FAA module source file	√
Config_FAA_common.h	Common FAA module header file	√
Config_FAA_common.inc	Include file for FAA assembly source file	√
Config_FAA_src.dsp	FAA assembly source file	√ Note 2
\Config_TKB0<DIR>	TKB30 program storage folder	√
Config_TKB0.c	TKB30 source file	√
Config_TKB0.h	TKB30 header file	√
Config_TKB0_user.c	TKB30interrupt source file	√ Note 3
¥general<DIR>	Initialization and common program storage folder	√
¥r_bsp<DIR>	BSP program storage folder	√
¥r_config<DIR>	Configuration header storage folder	√

Note. "<DIR>" indicates a directory.

Note 1. Sample code has been added.

Note 2. This sample project uses the Custom Library of FAA library. Therefore, file content is only a template and no code right after the file is generated. Sample code has been added for this sample project.

Note 3. Sample code has been added in the user code area of SC.

3.4.3 Option Byte Settings

Table 3-9 shows the option byte settings.

Table 3-9 Option Byte Settings

Address	Setting value	Description
000C0H/040C0H	1110 1111B (EFH)	Watchdog Timer stopped operation (Count stops after reset release)
000C1H/040C1H	1111 1011B (FBH)	LVD0 reset mode. Detection voltage: Rising 2.97V / Falling 2.91V
000C2H/040C2H	1110 1000B (E8H)	lash operation mode: High-speed main mode. High-speed on-chip oscillator frequency: 32MHz
000C3H/040C3H	1000 0100B (84H)	On-chip debug operation enabled

3.4.4 List of Constants

Table 3-10 and Table 3-11 show constants used in the sample code.

Table 3-10 Constants (CPU program)

Constant name	Value	Description	Function that uses the constant
FAA_BUS_ACCESS	0200H	Enable to access TKB30 register from FAA. (ADBSEL setting value)	main

Table 3-11 Constans (FAA program)

Constant name	Value	Description
_C_TKBO00_DUTY_INIT	1900H	Initial duty ratio for TKBO00 output (TKBCR01 setting value)
_C_TKBO01_DUTY_INIT	C800H	Initial duty ratio for TKBO01 output (TKBCR03 setting value)
_C_TKBTRG_TKBRDT_REQ	1H	Batch overwrite request of TKB30 compare register (TKBRDT0 setting value)

3.4.5 List of Variables

Table 3-12 and Table 3-13 show variables used in the sample code.

Table 3-12 Variables (CPU program)

Type	Variable name	Description	Function that uses the variable
uint32_t	g_work_tkbo00	Variable to check the current duty ratio for TKBO00 output (Value of TKBCR01)	main
uint32_t	g_work_tkbo01	Variable to check the current duty ratio for TKBO01 output (Value of TKBCR03)	main
uint8_t	g_tkb_interrupt_flag	500ms elapsed flag	r_Config_TKB0_end _count_interrupt

Table 3-13 Variables (FAA program)

Size	Variable name	Description
4 bytes	_V_TKBO00_DUTY	Storage the updated duty ratio for TKBO00 output (TKBCR01 setting value)
4 bytes	_V_TKBO01_DUTY	Storage the updated duty ratio for TKBO01 output (TKBCR03 setting value)

3.4.6 List of Functions

Table 3-14 and Table 3-15 show functions and processing used in the sample code. However, functions generated by the Smart Configurator that have not been modified are excluded.

Table 3-14 Functions (CPU program)

Function name	Description	Source file
main	main process	main.c
r_Config_TKB0_end_count_interrupt	TKB30 interrupt processing (Count the number of INTTKB00 occurrences)	Config_TKB0_user.c

Table 3-15 Processing (FAA program)

Label name	Description	Source file
_P_TKB_PWM	Change the duty ratio of TKBO00 and TKBO01 output	Config_FAA_src.dsp

3.4.7 Function Specification

The function specifications of the sample code are shown below.

CPU program

[Function name] main()	
Outline	main process
Header	r_smc_entry.h、Config_TKB0.h
Declaration	void main(void)
Description	Start operation of the Timer TKB30, and start operation of the FAA every 500ms.
Argument	-
Return value	-

CPU program

[Function name] r_Config_TKB0_end_count_interrupt()	
Outline	Timer TKB30 interrupt processing
Header	r_cg_macrodriver.h、r_cg_userdefine.h、Config_TKB0.h
Declaration	static void __near r_Config_TKB0_end_count_interrupt(void)
Description	Count INTTKB30 occurrences and set the 500ms elapsed flag every 250 interrupts (500ms elapsed).
Argument	-
Return value	-

FAA program

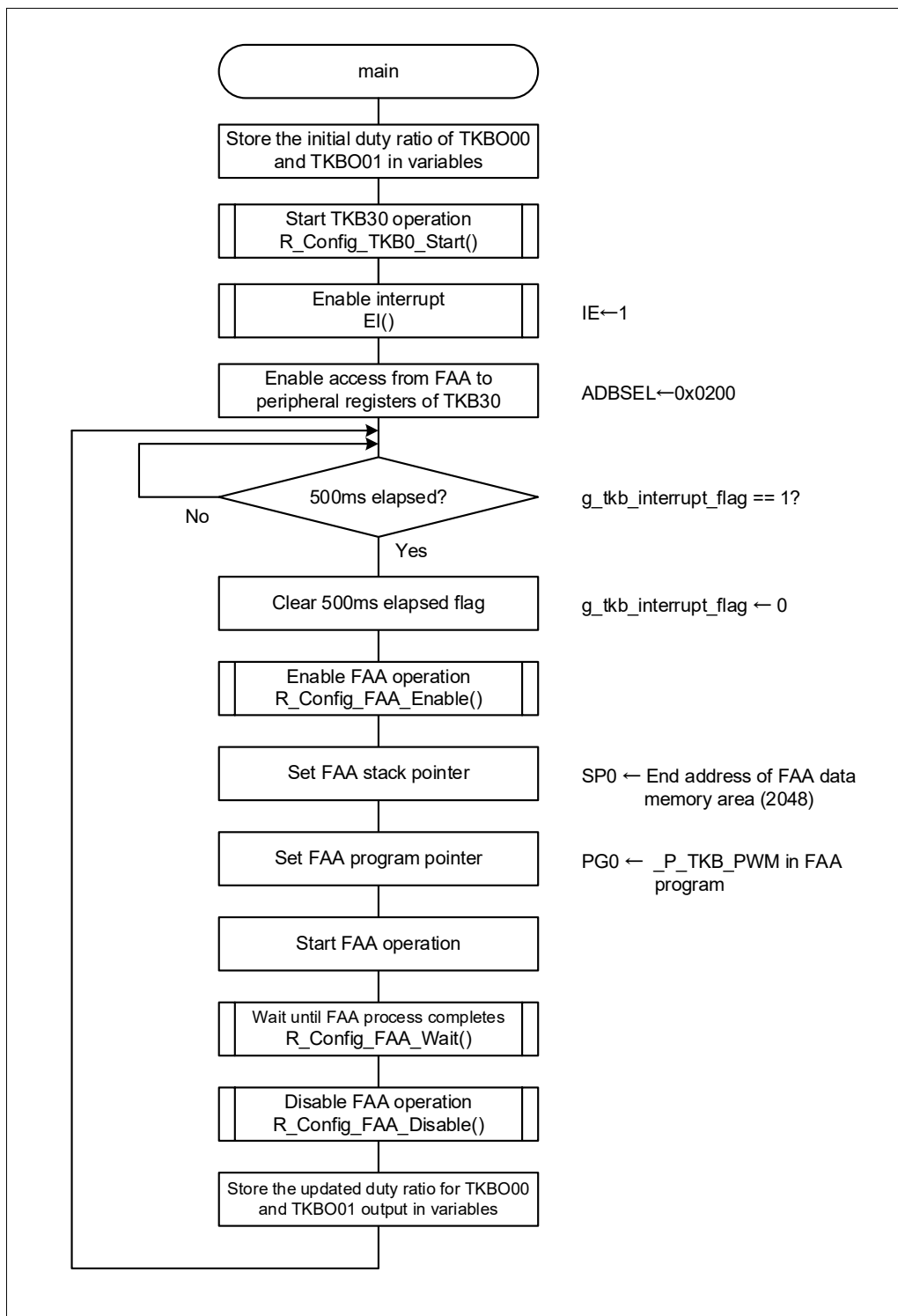
[Label name] _P_TKB_PWM	
Outline	Change processing of the duty ratio for TKBO00 and TKBO01 output
Header	Config_FAA_common.inc
Declaration	-
Description	Change the duty ratio for TKBO00 and TKBO01 output.
Argument	-
Return value	-

3.4.8 Flowchart

3.4.8.1 Main Process

Figure 3-8 shows the flowchart for the main process.

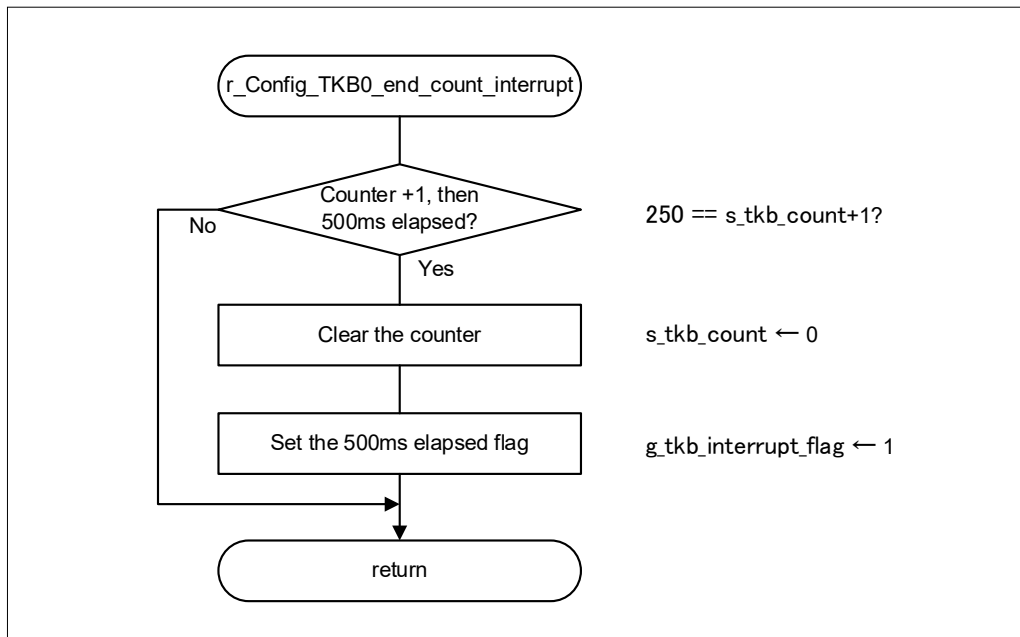
Figure 3-8 Main process



3.4.8.2 r_Config_TKB0_end_count_interrupt Function

Figure 3-9 shows the flowchart of the r_Config_TKB0_end_count_interrupt function.

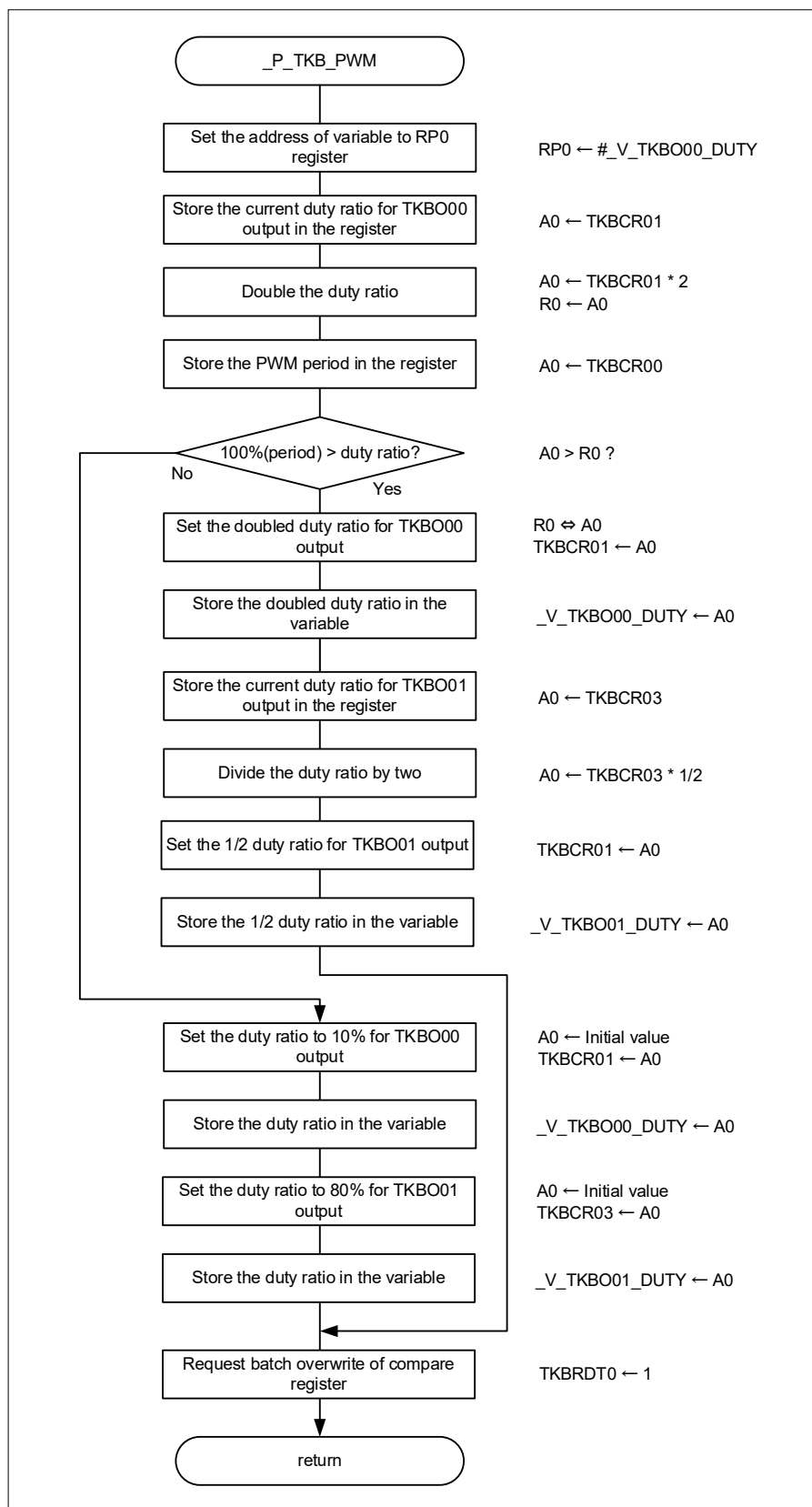
Figure 3-9 r_Config_TKB0_end_count_interrupt function



3.4.8.3 FAA Processing

Figure 3-10 shows the flowchart of the r_Config_TKB0_end_count_interrupt function.

Figure 3-10 FAA processing



3.5 Sample Script Specification

This sample project includes the sample script that manipulates the value of the address bus selection register (ADBSEL) to display peripheral function SFRs on the [IO Register] view in e2 studio when debugging an FAA program. (sample_script.py in the sample project)

GDB used during debugging supports Python scripts. You can control debugging using Python. For more information about GDB and Python, see the e2 studio Help (e2 studio User Guide - Debugging Projects - GDB).

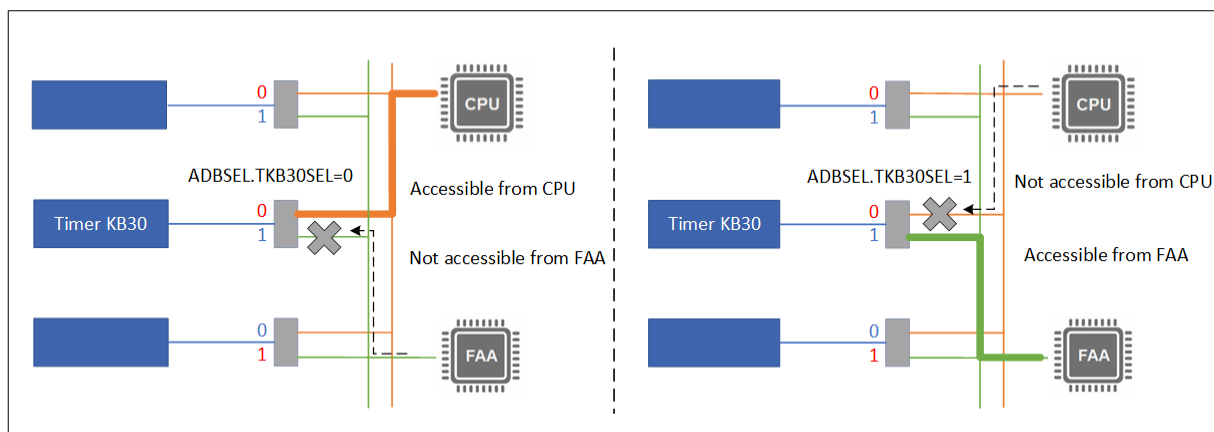
3.5.1 SFR Display Overview

For some peripheral functions of RL78/G24, access from the CPU or from the FAA can be selected with the address bus selection register (ADBSEL). For the address bus select register (ADBSEL), refer to RL78/G24 User's Manual: Hardware (R01UH0961).

The debugger reads or writes peripheral function SFR values through bus access from the CPU. It cannot access the peripheral function SFRs for which bus access from the FAA is selected with the address bus select register (ADBSEL). Therefore, reading from or writing to these peripheral function SFRs cannot be performed on the debugger's [SFR] panel.

To enable read and write on the debugger's [SFR] panel for the peripheral function SFRs for which bus access from the FAA is selected when the debug target is FAA, use the script to manipulate the ADBSEL register value.

Figure 3-11 Image diagram of address bus select function



3.5.2 Operation Overview

When the debug target is FAA, after the FAA program is stopped by using the stop button, step execution, or breakpoint, the script assigns the XORed value to the current setting of the ADBSEL register. This temporality permits access from the CPU (the debugger) for the peripheral function SFRs for which access from the FAA is selected. In addition, before the FAA program is executed by using the execution button or step execution, the script assigns the original setting to the ADBSEL register to return the setting to permit access from the FAA.

This allows access from the FAA to the relevant SFRs during execution of the FAA program and, after the FAA program stops, allows the debugger to access the relevant SFRs and read or write values on the [SFR] panel.

Figure 3-12 Image of sample script

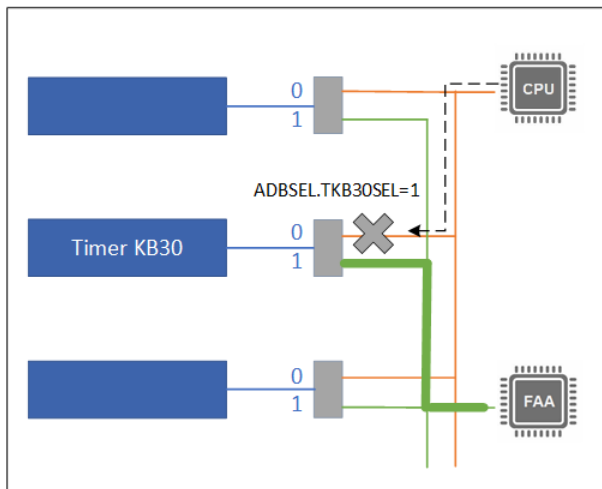
Sample script file (.py)

```
def BeforeCpuRun(event):  
    processing  
  
def AfterCpuStop(event):  
    processing  
  
Variable initialization
```

- In addition to the functions and control statements supported by the Python language, write the processing using GDB extension functions.
- Register functions to be executed before the program starts running and after it stops running.
- Write the process to change ADBSEL register values in each function.

The script file for this sample project is sample_script.py.

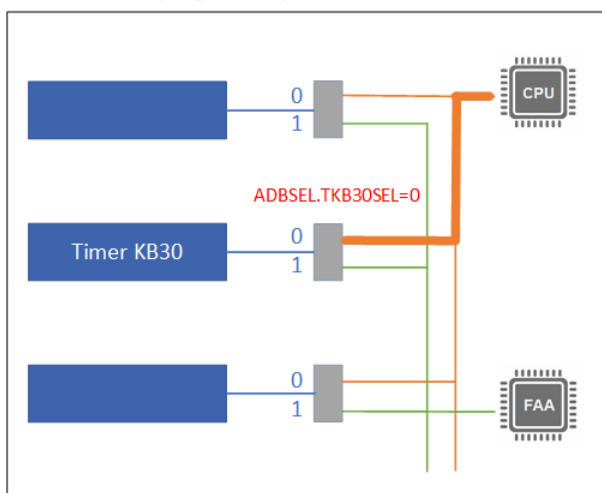
Figure 3-13 Image diagram of changing ADBSEL register values by script

ADBSEL register setting: Timer KB30 Bus access is from FAA**In the case that script is not used.****FAA program stopped:**

The debugger cannot access Timer KB30' SFRs.
(Because the debugger accesses SFRs via CPU bus.)

FAA program running:

The debugger can access Timer KB30' SFRs.

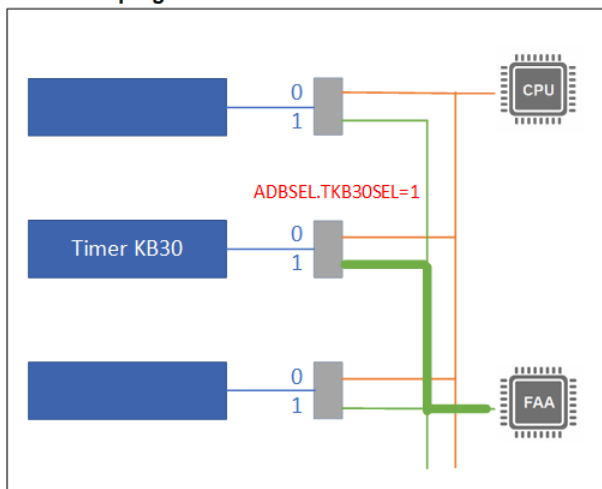
In the case that ADBSEL value is manipulated by script after FAA program stops/before FAA program runs.**When the FAA program stops:****After the FAA program stops:**

The script assigns the XORed value to the current setting of the ADBSEL Register.

This changes the bus access from the FAA to the CPU.

The debugger can access Timer KB30' SFRs.

(R/W to Timer KB30' SFRs is possible on the [SFR] panel.)

When the program Runs..**Before the FAA program runs:**

The script assigns the original setting to the ADBSEL register to return the setting to permit access from the FAA.

The FAA program can access Timer KB30' SFRs.

3.5.3 List of Functions

In the sample script, the value of the ADBSEL register is changed within the function that is called when an event occurs. Table 3-16 lists the functions used in the script and provides an overview of processing.

Table 3-16 Functions used in the sample script and processing overview

Function name	Event	overview
BeforeCpuRun	Before execute	Write the original value that CPU sets to ADBSEL register to the ADBSEL register.
AfterCpuStop	After break	Write the XORed value of the original value to the ADBSEL register.

3.5.4 List of Variables

Table 3-17 lists the variables used in the script and provides an overview of processing.

Table 3-17 Variables used in the sample script and processing overview

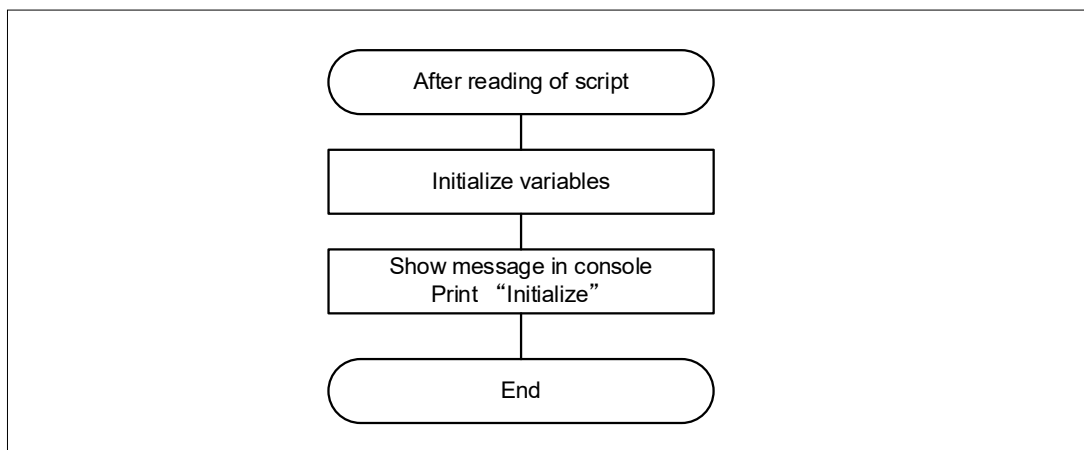
Variable name	Overview
changed_flag	Status for ADBSEL value [Value] True: Script wrote the XORed value in ADBSEL register. False: Script wrote the original value in ADBSEL register.
adbssel_value_cpu	ADBSEL register's value set by the CPU program
number_of_command	The number of times the function was executed.

3.5.5 Flowchart

(1) Initialization Process

Figure 3-14 shows the flowchart of the initialization process that is executed after loading the sample script (.py).

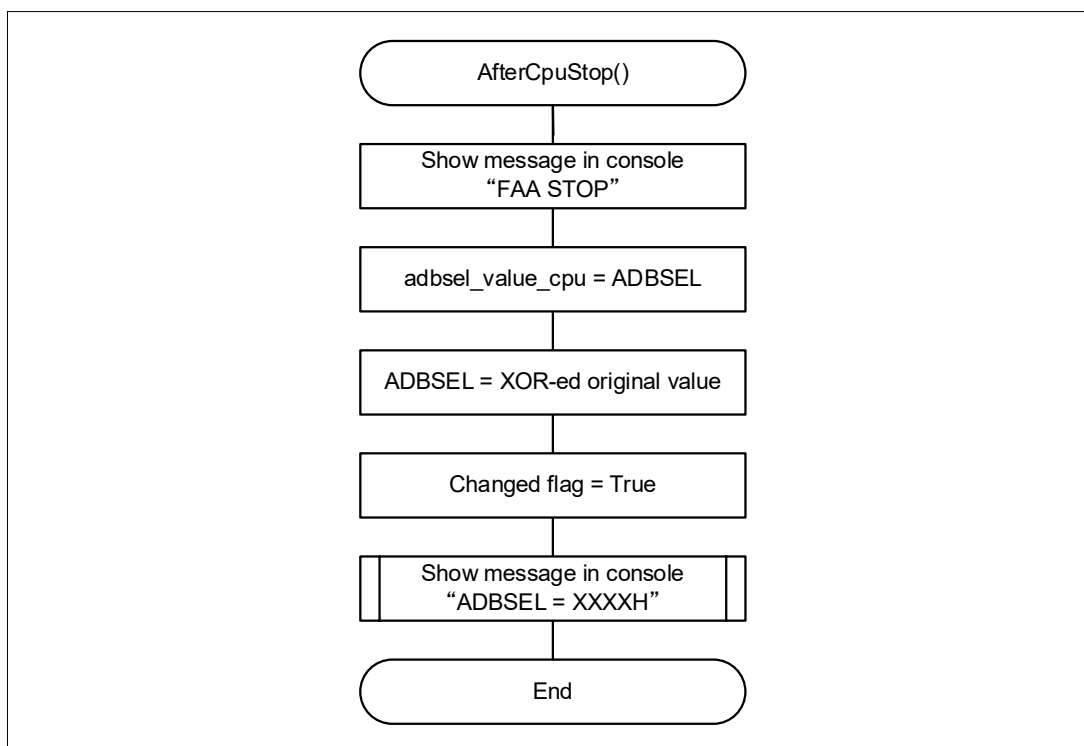
Figure 3-14 Initialization process



(2) AfterCpuReset Process

Figure 3-15 shows the flowchart of the AfterCpuReset process.

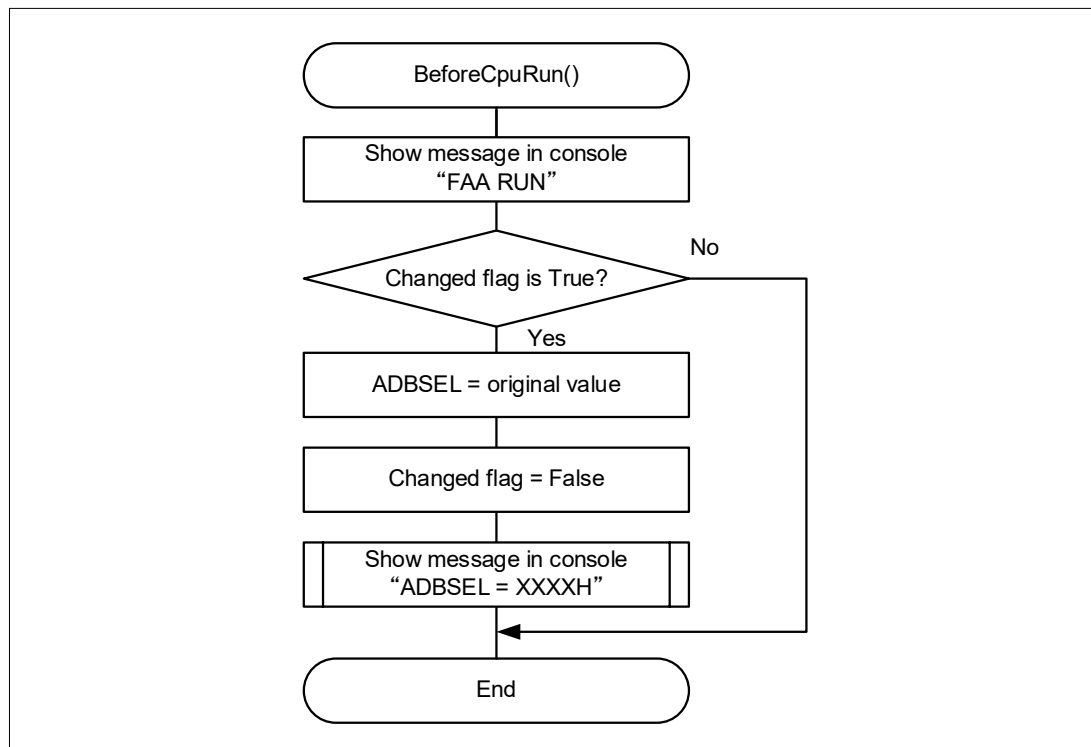
Figure 3-15 AfterCpuReset process



(3) BeforeCpuRun Process

Figure 3-16 shows the flowchart of the BeforeCpuRun process.

Figure 3-16 BeforeCpuRun process



3.5.6 Script Execution

This section explains how to execute the script.

Procedure:

1. Build the sample project. (Refer to 2.4.3 Program Building)
2. Connect the RL78/G24 Fast Prototyping Board (with the emulator or via COM port) to the PC.
3. Download the object of the sample project to the RL78/G24 Fast Prototyping Board. (Refer to 2.5.3 Program Download)
4. Select the FAA as the debug target. (Refer to 2.6.1 Debug Target)
5. Input "source sample_script.py" in the [Debug Console] view.
6. In the [Debug Console] view, confirm that the script executes.

Note 1. The contents in the [Debugger Console] view change depending on the debug target. Execute the source command when FAA is the target of debugging.

Note 2. When using this sample script, debug the FAA program with the CPU program stopped. Also, after stopping the FAA program, do not switch the debug target to the CPU and run the CPU program without disabling the script. This is because the value of ADBSEL register remains the value rewritten by the script, and the CPU program does not work properly.

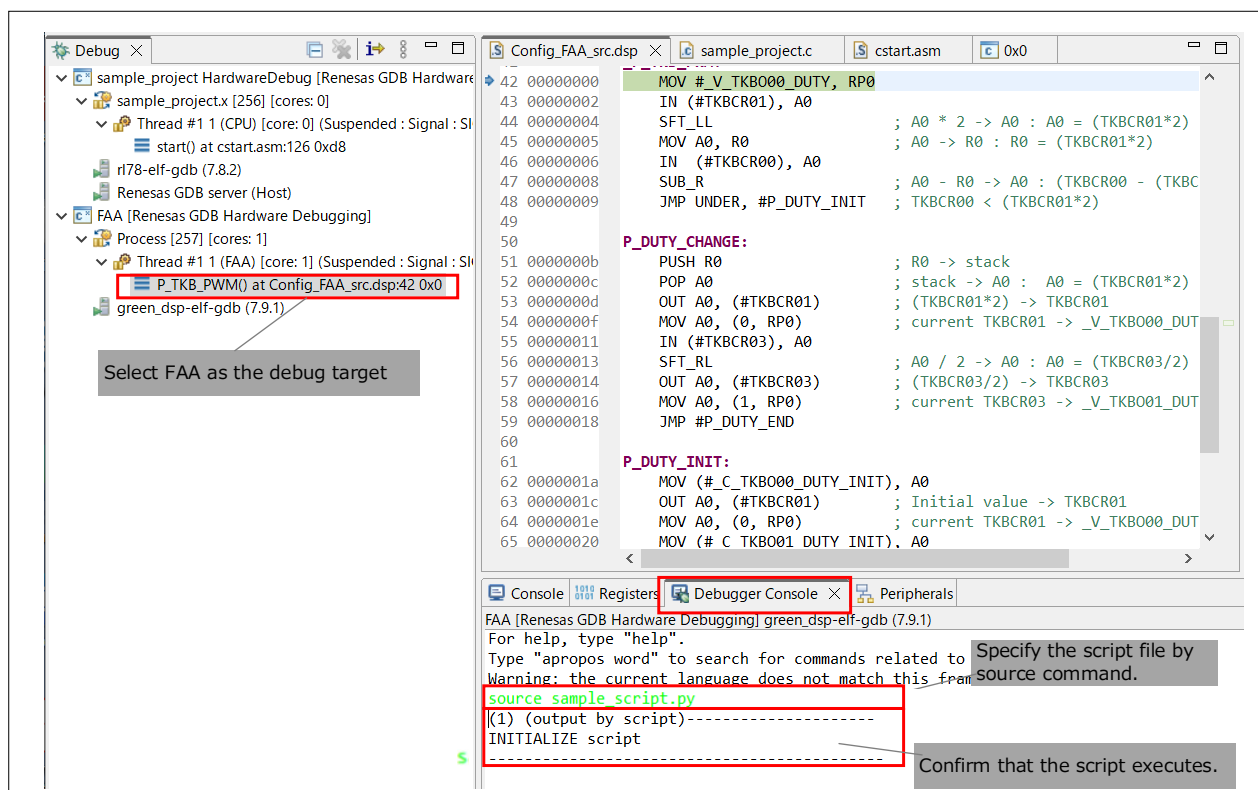
Note 3. To disable this script, enter the following in the [Debugger Console] view when the FAA is the debug target.

```
py gdb.events.stop.disconnect (AfterCpuStop)
py gdb.events.cont.disconnect (BeforeCpuRun)
```

Alternatively, if you want to re-enable the sample script, enter the following in the [Debugger Console] view when the FAA is the debug target.

```
source sample_script.py
```

Figure 3-17 [Debugger Console] view



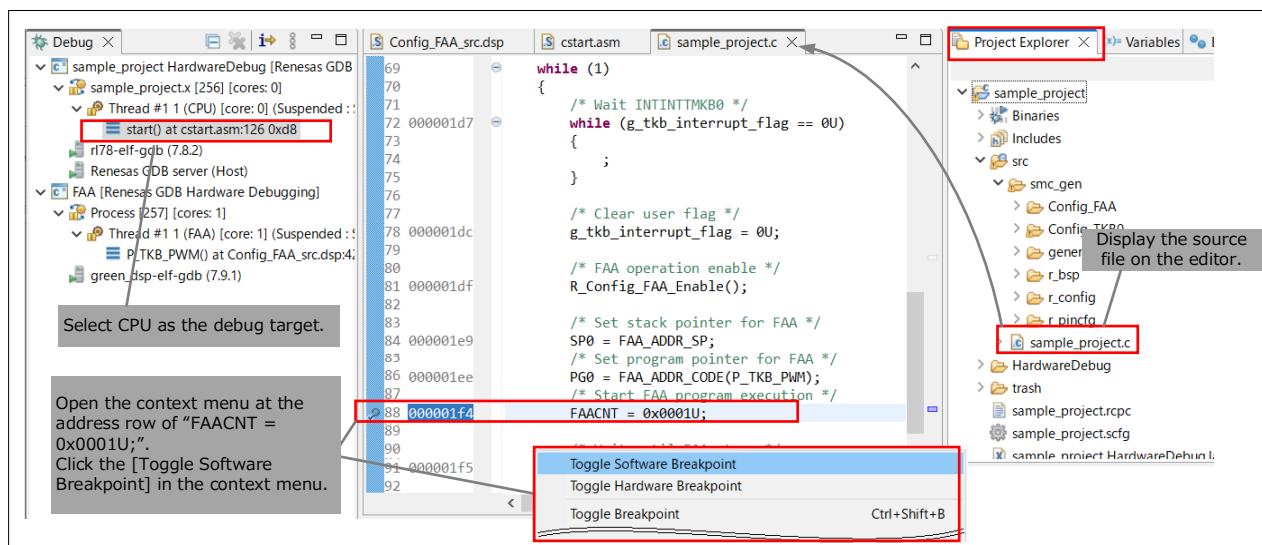
3.5.7 Basic debug operations

This section explains the basic operations of debugging a FAA program using sample code and sample scripts.

Procedure:

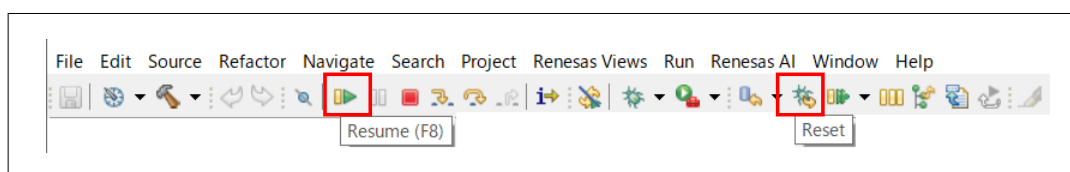
1. Select the CPU as the debug target. (Refer to 2.6.1 Debug Target)
2. Open the sample_project.c. Open the context menu at the address row of "FAACNT = 0x0001U;" to set the breakpoint (Software break). Click the [Toggle Software Breakpoint] in the context menu.

Figure 3-18 sample_project.c (Debug target: CPU)



3. Click the [Reset] and then click the [Resume] on the tool bar. The program will run to the beginning of the main function and stop, so click the [Resume] again.

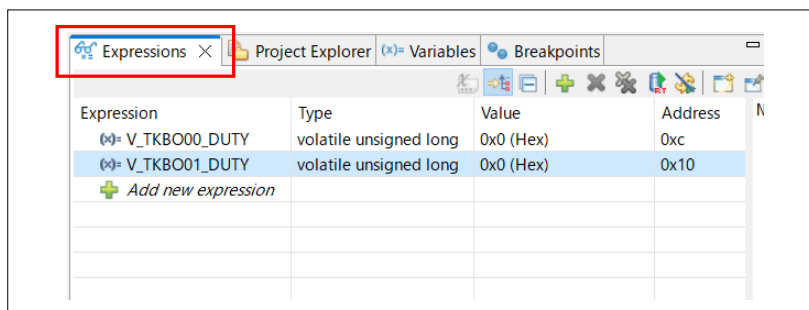
Figure 3-19 Tool bar



4. After the program stopped by the breakpoint, change the debug target to the FAA. To debug FAA programs, the FAA must be enabled (FAAEN=1, ENB=1). In the sample code, "R_Config_FAA_Enable()" enables the FAA. Therefore, the FAA has been enabled at the breakpoint.

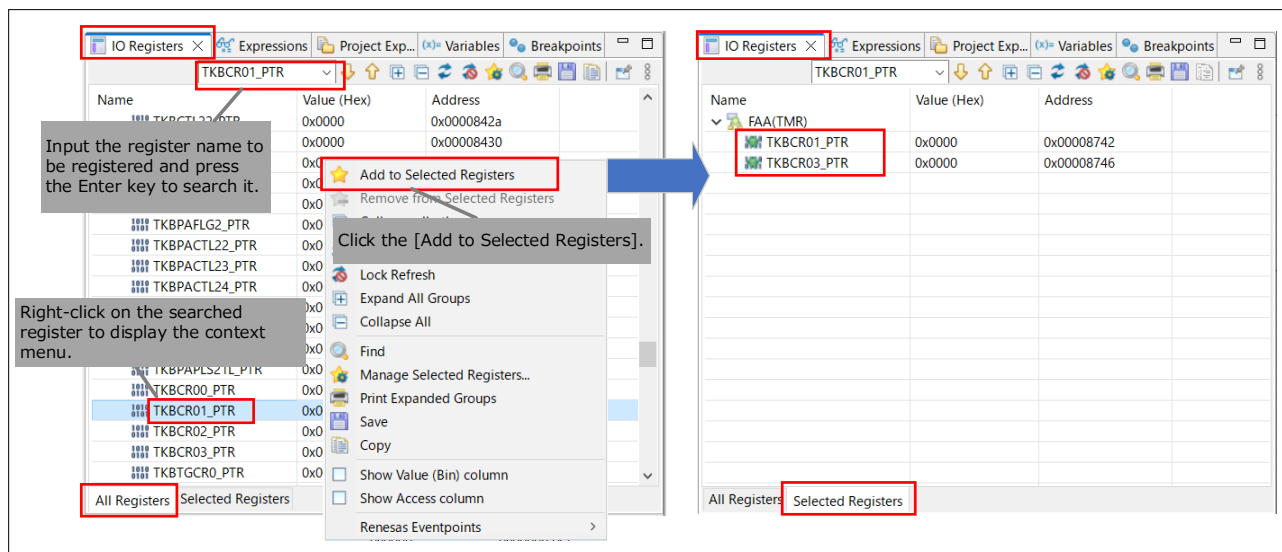
5. Register variables (`_V_TKBO00_DUTY`, `_V_TKBO01_DUTY`) whose values are changed in the FAA program to the [Expressions] view.
 - After registering the variable, delete the first letter “`_`” and change the format to hexadecimal notation. (Refer to 2.6.6 Symbol (Label))

Figure 3-20 [Expressions] view



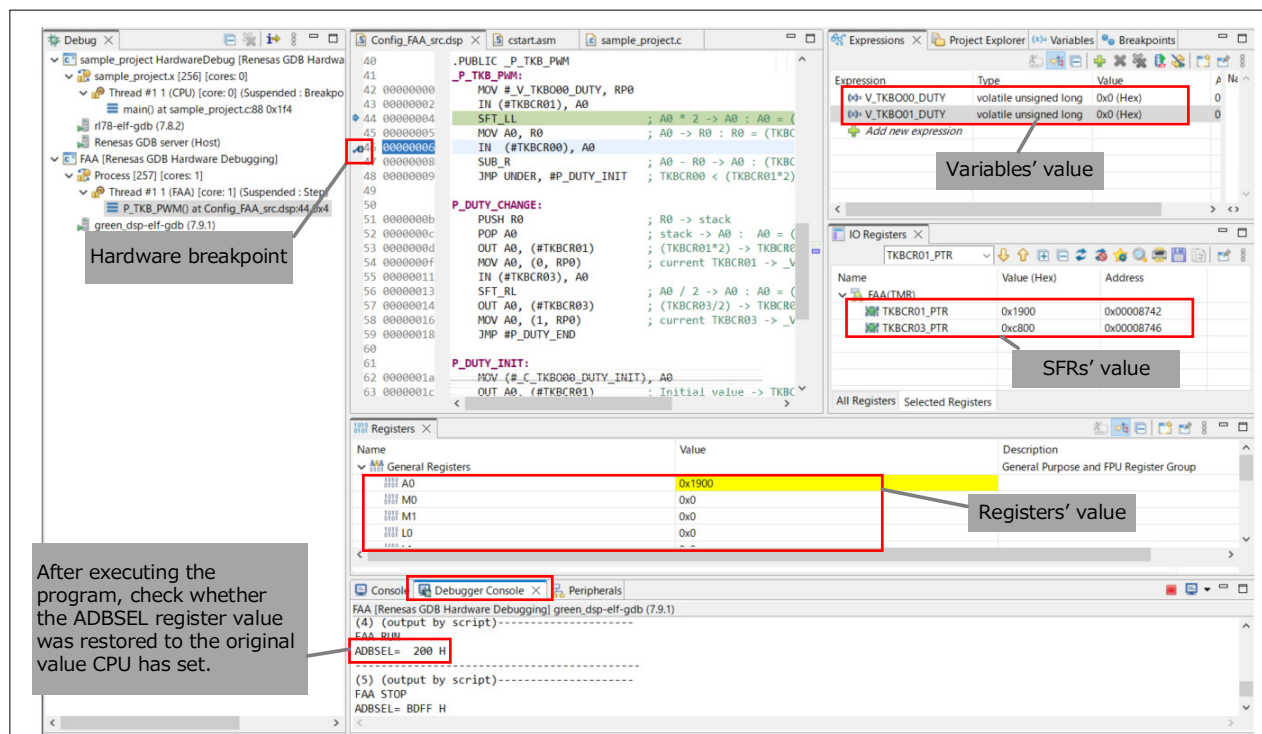
6. Register SFRs (`TKBCR01_PTR`, `TKBCR03_PTR`) whose values are changed in the FAA program to the [Selected Register] tab of [IO Register] view.

Figure 3-21 [IO Register] view



8. Step-execute/execute the FAA program and debug while checking the values of variables, SFRs, and registers.
 - Breakpoints can be set by clicking in the main area of the FAA program source. (Refer to 2.6.4 Breakpoint)
 - After running the program, check in the [Debug Console] view whether the ADBSEL register value is the value set in the CPU program.
(Remark: ADBSEL register is only accessible by the CPU, so the value of the ADBSEL register cannot be displayed in the [SFR] panel while debugging the FAA.)

Figure 3-22 Example of FAA program debugger screen



3.5.8 Cautions When Using the Sample Script

- ✓ When using this sample script, debug the FAA program with the CPU program stopped. Also, after stopping the FAA program, do not switch the debug target to the CPU and run the CPU program without disabling the script. This is because the value of ADBSEL register remains the value rewritten by the script, and the CPU program does not work properly.
- ✓ To disable this script, enter the following in the [Debugger Console] view when the FAA is the debug target.

```
py gdb.events.stop.disconnect (AfterCpuStop)
```

```
py gdb.events.cont.disconnect (BeforeCpuRun)
```

Alternatively, if you want to re-enable the sample script, enter the following in the [Debugger Console] view when the FAA is the debug target.

```
source sample_script.py
```

- ✓ The operation of sample code is not guaranteed. And the operation of this sample script is not guaranteed with all application programs and debugging operations.
- ✓ This sample script assists in displaying SFRs when debugging FAA programs. After completing debugging, thoroughly evaluate your system without using the sample script.

4. Sample Code

Sample code can be downloaded from the Renesas Electronics website.

5. Reference Documents

RL78/G24 User's Manual: Hardware (R01UH0961)

RL78 family User's Manual: Software (R01US0015)

DSPASM FAA/GREEN_DSP Structured Assembler User's Manual (R20UT3911)

RL78/G24 Fast Prototyping Board User's Manual (R20UT5091)

RL78 Smart Configurator User's Guide: e2 studio (R20AN0579)

(The latest version can be downloaded from the Renesas Electronics website.)

Technical Update/Technical News

(The latest version can be downloaded from the Renesas Electronics website.)

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Revision History

Rev.	Date	Description	
		Page	Summary
1.00	Nov.14.23	-	First edition

General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

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1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between V_{IL} (Max.) and V_{IH} (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between V_{IL} (Max.) and V_{IH} (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

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