

## RL78/G24

### FAA Oversampling A/D Conversion Library Installation Guide

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#### Introduction

This sample application describes the Oversampling A/D Conversion Library (hereinafter referred to as the Oversampling A/D Conversion Library) using the Flexible Application Accelerator (FAA). The FAA is built into the RL78/G24 microcontroller and operates as a processor independent of the CPU.

#### Target Device

RL78/G24

If applying this application note to other microcontrollers, modify it according to their specifications and evaluate thoroughly.

#### Related Documents

- RL78/G24 User's Manual: Hardware (R01UH0961)
- RL78 family User's Manual: Software (R01US0015)
- RL78/G24 Fast Prototyping Board User's Manual (R20UT5091)
- RL78 Smart Configurator User's Guide: CS+ (R20AN0580)
- RL78 Smart Configurator User's Guide: e2 studio (R20AN0579)
- Flexible Application Accelerator (FAA) Tool Guide: CS+ (R01AN7094)
- Flexible Application Accelerator (FAA) Tool Guide: e2 studio (R01AN7095)

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## 1. Features of the Oversampling A/D Conversion Library

This chapter explains the features of the Oversampling A/D Conversion Library.

### 1.1 Oversampling A/D Conversion Control

This library performs oversampling on a specified single analog input channel.

Oversampling is a technique to pseudo-enhance the resolution of an A/D converter. The smallest identifiable analog input voltage of an A/D converter, i.e., the ratio of analog input voltage per digital output bit, is called 1 LSB, which represents the resolution of A/D conversion. This library performs 12-bit A/D conversion, stores the conversion results in a buffer, and uses that buffer for oversampling processing to reduce noise, resulting in more accurate and higher resolution A/D conversion results. Additionally, parameters such as A/D conversion time and analog input channel switching are possible.

### 1.2 Flexible Application Accelerator (FAA)

The processing to achieve oversampling A/D conversion control is performed by the FAA. The FAA is built into the RL78/G24 microcontroller and operates as a processor independent of the CPU. This allows oversampling A/D conversion control processing to be performed without occupying the CPU.

For detailed information on the FAA, please refer to the "RL78/G24 User's Manual: Hardware (R01UH0961)".

## 2. Tools Available for the Oversampling A/D Conversion Library

This library is provided as source code through the code generation function of the Smart Configurator. The generated source code is added to the user project and built within the integrated development environment. Table 2-1 lists the tools available for using this library. For the usage procedure, refer to section 5 Procedure for Using the Oversampling A/D Conversion Library.

**Table 2-1 Tools Available for the Oversampling A/D Conversion Library**

Item	Description
integrated development environment (IDE)	e <sup>2</sup> studio CS+ for CC
Smart Configurator (SC)	Renesas Smart Configurator for RL78
Compiler	CC-RL

### 3. Folder Structure of the Oversampling A/D Conversion Library

The folder structure of this library is shown below. Each file is provided through the Smart Configurator's code generation feature.

**Table 3-1 Folder Structure**

Folder / File name	Description
smc_gen	Smart Configurator generated folder
\{ConfigName}	FAA component folder
{ConfigName}_common.c	Source file for FAA common functions
{ConfigName}_common.h	Header file for FAA common functions
{ConfigName}_common.inc	Include file for FAA common functions
{ConfigName}_ADC_OverSampling.c	Source file for the oversampling A/D conversion function
{ConfigName}_ADC_OverSampling.h	Header file for the oversampling A/D conversion function
{ConfigName}_src.dsp	FAA DSP assembler source file

## 4. Resource Used

### 4.1 Peripherals

This library uses the following peripherals:

- Flexible Application Accelerator (FAA)
- A/D Converter

### 4.2 ROM/RAM Size

For reference, the ROM/RAM sizes when built with the following options are shown below.

Compiler options

-cpu=S3 -character\_set=utf8 -Odefault

Link options

-NOOptimize

**Table 4-1 ROM/RAM Size [byte]**

ROM	RAM	FAACODE	FAADATA
1843	7	92	1060

## 5. Procedure for Using the Oversampling A/D Conversion Library

The procedure for using this library is described below.

### 5.1 CC-RL Environment

#### 5.1.1 Integrated Development Environment

Please download e2 studio and CS+ from the Renesas website.

[Renesas Website]

<https://www.renesas.com/en/products/software-tools/tools.html>

For basic operations of e2 studio, refer to the following user's manual.

- e2 studio Integrated Development Environment User's Manual: Getting Started Guide (R20UT2858)

For basic operations of CS+, please refer to the following user's manual:

- CS+ Integrated Development Environment User's Manual: Project Operation (R20UT4691)

#### 5.1.2 Smart Configurator

Please download "RL78 Smart Configurator" and "CS+ RL78 Smart Configurator Communication Plugin" from the URL below. The CS+ RL78 Smart Configurator Communication Plugin is required to register the source code generated by Smart Configurator into CS+.

<https://www.renesas.com/rl78-smart-configurator>

After launching the installer, please follow the installer's instructions to complete the installation. The installation must be performed with administrator privileges.

#### 5.1.3 Oversampling A/D Conversion Library

This section describes the procedure for using the Oversampling A/D Conversion Library in Smart Configurator. For basic operating instructions of Smart Configurator, refer to the user guide listed below.

- RL78 Smart Configurator User's Guide: e<sup>2</sup> studio (R20AN0579)
- RL78 Smart Configurator User's Guide: CS+ (R20AN0580)

##### 5.1.3.1 Launching Smart Configurator

Create a new project or load an existing project in CS+, then launch Smart Configurator from the CS+ screen.

### 5.1.3.2 Clock Settings

Select the "Clocks" page of the "Smart Configurator View" and set the "Timer clock" and "f<sub>CLK</sub>" outputs as follows.

- Timer clock : 96000[kHz]
- f<sub>CLK</sub> : 48000[kHz]

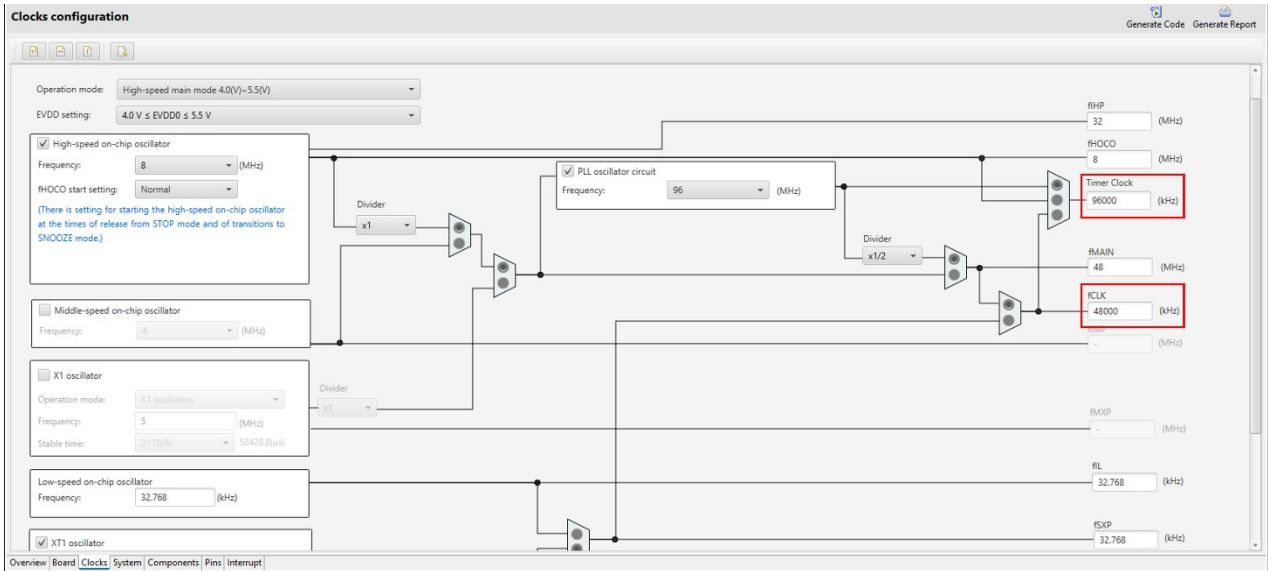


Figure 5-1 Clock Settings

### 5.1.3.3 Adding FAA Components

Select the "Components" page of the "Smart Configurator View" and click the "Add component" button.

Next, add the "Flexible Application Accelerator" component from the "Software Component Selection" page.

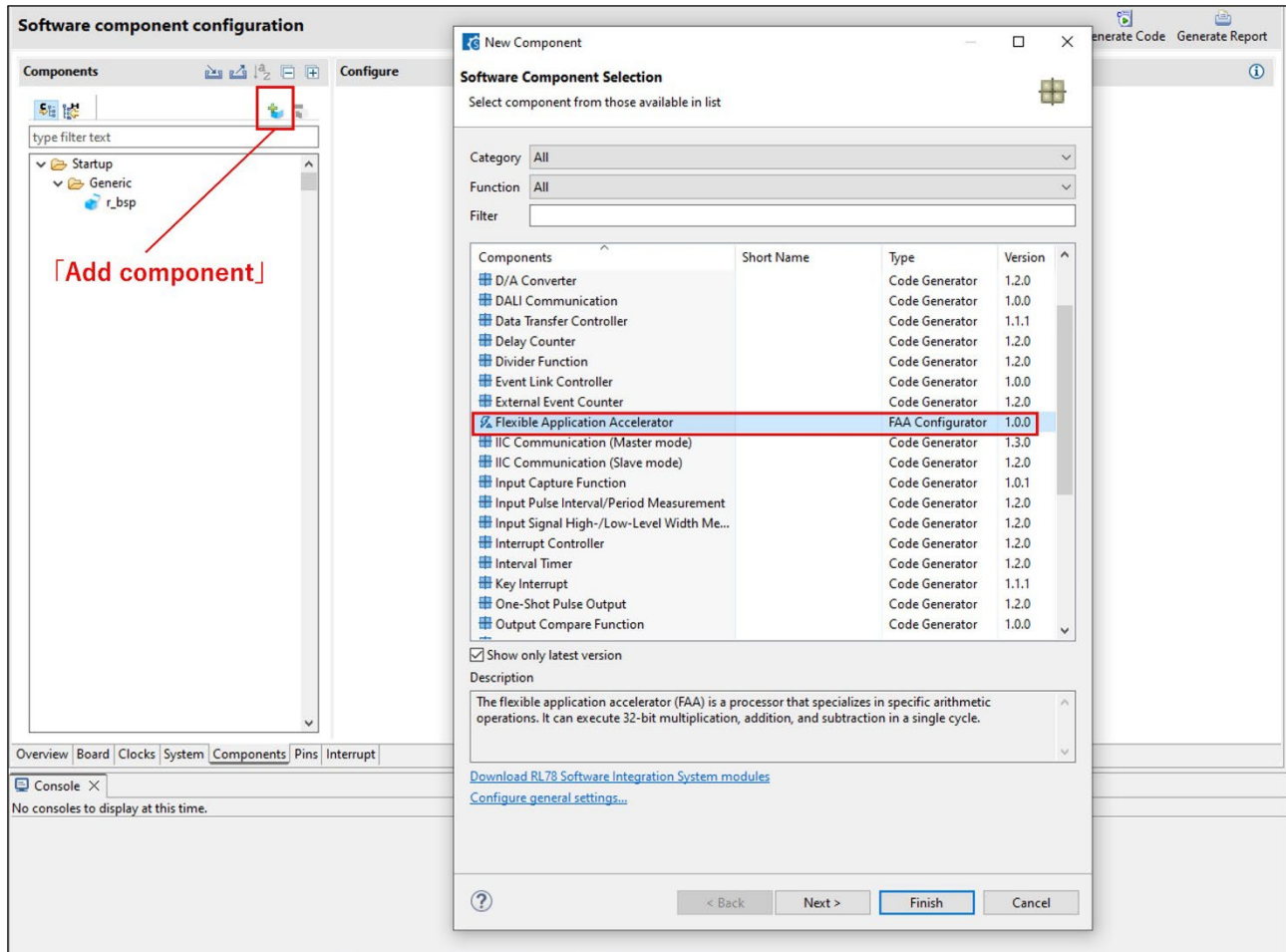


Figure 5-2 Adding FAA Components

### 5.1.3.4 Downloading FAA Modules

Click on "Please download FAA data" displayed on the screen to see the FAA modules available for download. Select "OverSampling Library " to download.

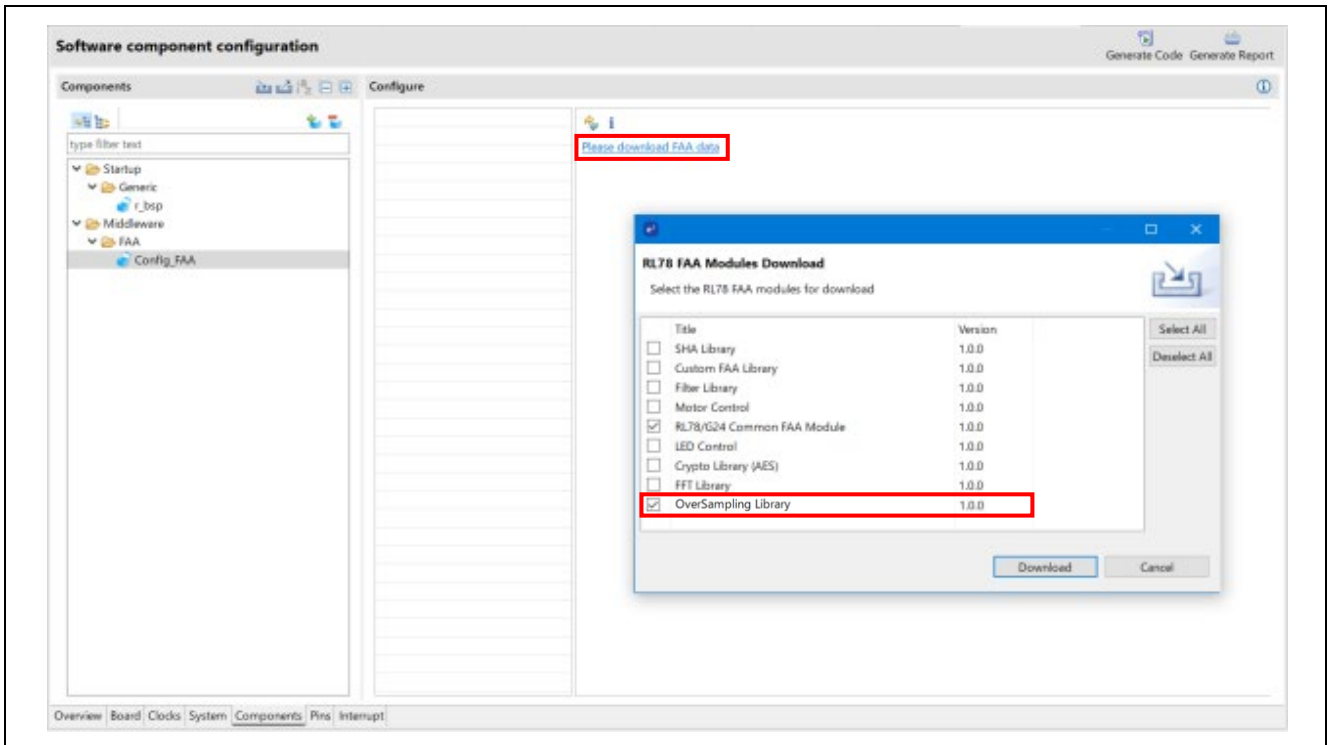


Figure 5-3 Downloading FAA Modules

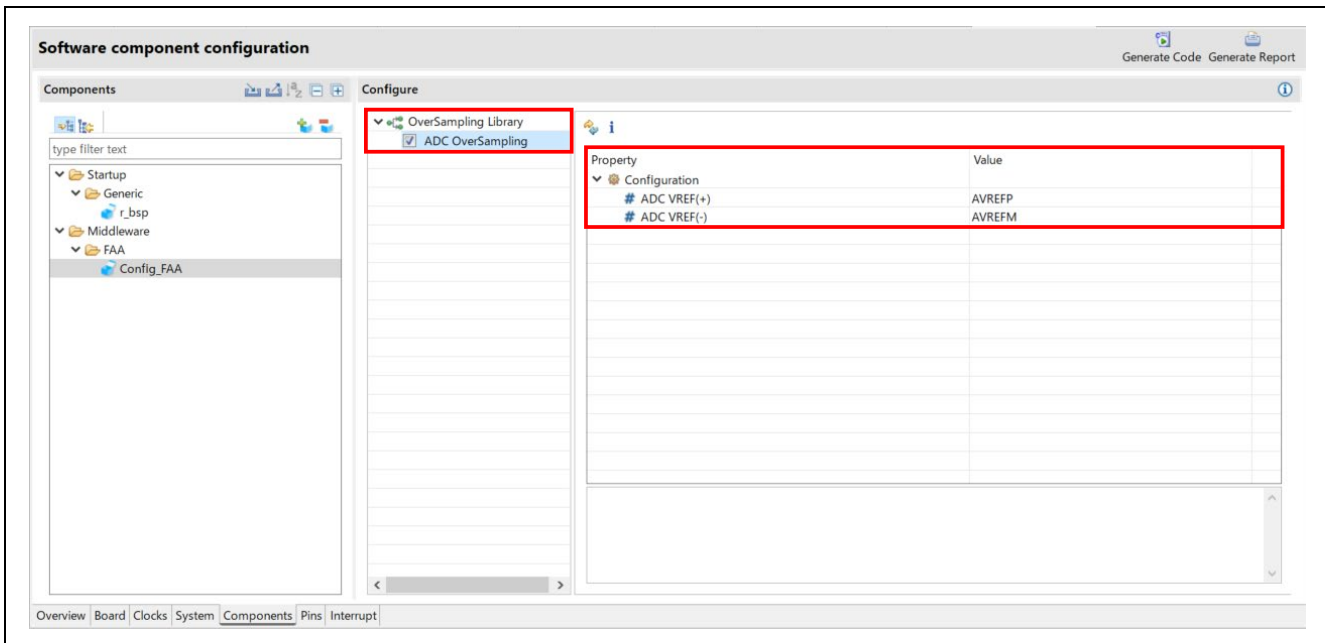
### 5.1.3.5 FAA Module Configuration

When you select the “ADC OverSampling” module from the list of downloaded FAA modules, the configuration screen is displayed.

Configure the settings according to your user environment. Table 5-1 shows the details of the configuration items.

**Table 5-1 List of Smart Configurator Setting Items**

Item	Value	Description
ADC VREF(+)	VDD/AVREFP	Selects the positive reference voltage of the A/D converter.
ADC VREF(-)	VSS/AVREFM	Selects the negative reference voltage of the A/D converter



**Figure 5-4 FAA Module Configuration**

### 5.1.3.6 Adding the A/D Converter Component

This library uses the A/D converter component of Smart Configurator, so add the A/D converter component. Select “Advanced Mode” as the operating mode.

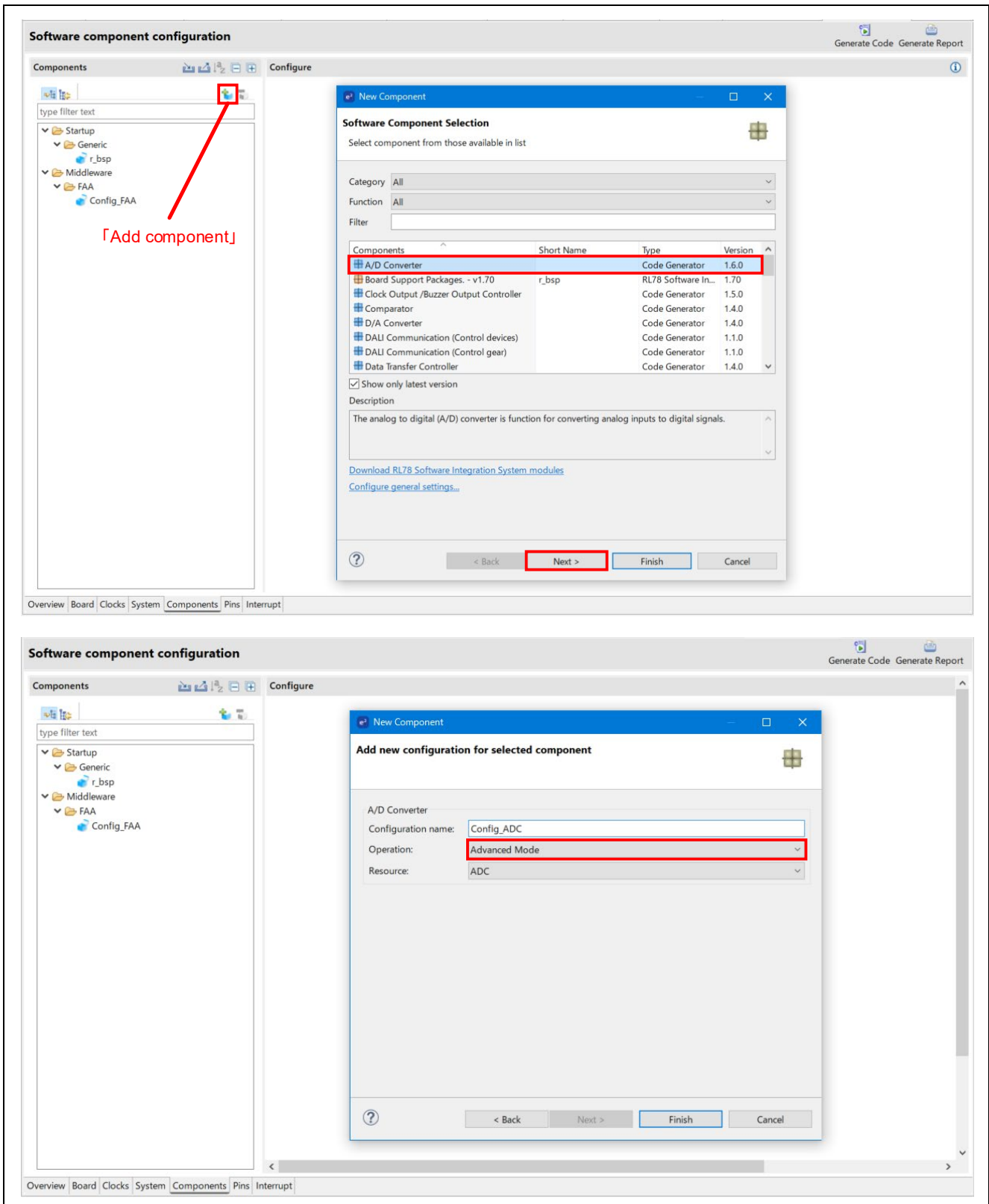


Figure 5-5 Adding the A/D Converter Component

### 5.1.3.7 Code Generation

After setting the configuration, click the "Generate code" button to generate the source code for the LED control library. The generated source code will be automatically registered in the user project on e<sup>2</sup> studio and CS+.

Implement the API function calls provided by the library in the user application. For details on the various API functions, see 7.4 API Function Specification.

## 6. Library Specifications (FAA Program)

This section describes the oversampling A/D conversion control provided by this library. The control processing is implemented in the “{ConfigName}\_src.dsp” file and is executed by the FAA.

### 6.1 List of Constants

Table 6-1 lists the constants provided by this library.

**Table 6-1 Constants Used in the Library**

Constant name	Setting Value	Description
_C_ADControl_FAAAP_ADM3	#ADM3_PTR (014H)	Setting value used when accessing the ADM3 register via the FAA address pointer.
_C_ADControl_ADTRSWT	80H	Setting value to generate a software trigger (ADM3 setting value).
_C_ADControl_FAAAP_ADINST	#ADINTST_PTR (029H)	Setting value used when accessing the ADINTST register via the FAA address pointer.
_C_ADControl_ADINTST_ST0S	02H	Value used to determine whether the A/D conversion completed successfully.
_C_ADControl_FAAAP_ADCR0	#ADCR0_PTR (020H, 021H)	Setting value used when accessing the ADCR0 register via the FAA address pointer.
_C_ADControl_ADINTST_ST0S_CLEAR	01H	Setting value used to clear the status of the A/D conversion result.

### 6.2 List of Variables

Table 6-2 lists the variables provided by this library.

**Table 6-2 Variables Used in the Library**

Size	Variable name	Description
4 Byte	_V_OverSampling_Result	Variable that stores the oversampled value calculated from 256 A/D conversion results.
4 Byte	_V_OverSampling_Start	Variable that stores A/D conversion values for 256 samples.
4 Byte	_V_OverSampling_End	Variable indicating the end of the buffer used to store 256 A/D conversion values.
4 Byte	_V_ADControl_ADINTST_ST0S	A/D conversion completion check.
4 Byte	_V_Buffer_Full	Address of the end of the buffer used to store A/D conversion values for 256 samples.

### 6.3 List of Functions

Table 6-3 lists the functions (process) provided by this library.

**Table 6-3 List of Processes**

Label name	Summary	Source file
_P_PoInter_Init	Initializes the address pointer.	Config_FAA_src.dsp
_P_ADControl	A/D conversion processing.	Config_FAA_src.dsp
_P_OverSampling	Oversampling processing.	Config_FAA_src.dsp

### 6.4 Function Specifications

The function specifications of this library are shown below.

FAA Program

[Label name] \_P\_PoInter\_Init

---

**Summary** Address pointer initialization  
**Header** Config\_FAA\_common.inc  
**Declaration** —  
**Description** Initializes the address pointer.  
**Arguments** None  
**Return value** None  
**Remarks** None

[Label name] \_P\_ADControl

---

**Summary** A/D conversion processing  
**Header** Config\_FAA\_common.inc  
**Declaration** —  
**Description** Performs A/D conversion on the specified analog input channel.  
**Arguments** None  
**Return value** None  
**Remarks** None

[Label name] \_P\_OverSampling

---

**Summary** Oversampling processing  
**Header** Config\_FAA\_common.inc  
**Declaration** —  
**Description** Performs oversampling using 256 A/D conversion results, stores the result in SHDMEM, and generates an FAA end interrupt.  
**Arguments** None  
**Return value** None  
**Remarks** None

### 6.5 Control Flow

The control flow of the oversampling A/D conversion is shown below.

#### 6.5.1 Pointer Initialization Processing

Figure 6-1 shows the flowchart of the pointer initialization processing. The pointer initialization processing is executed when the API function “R\_{ConfigName}\_ADC\_OverSampling\_Start” is called.

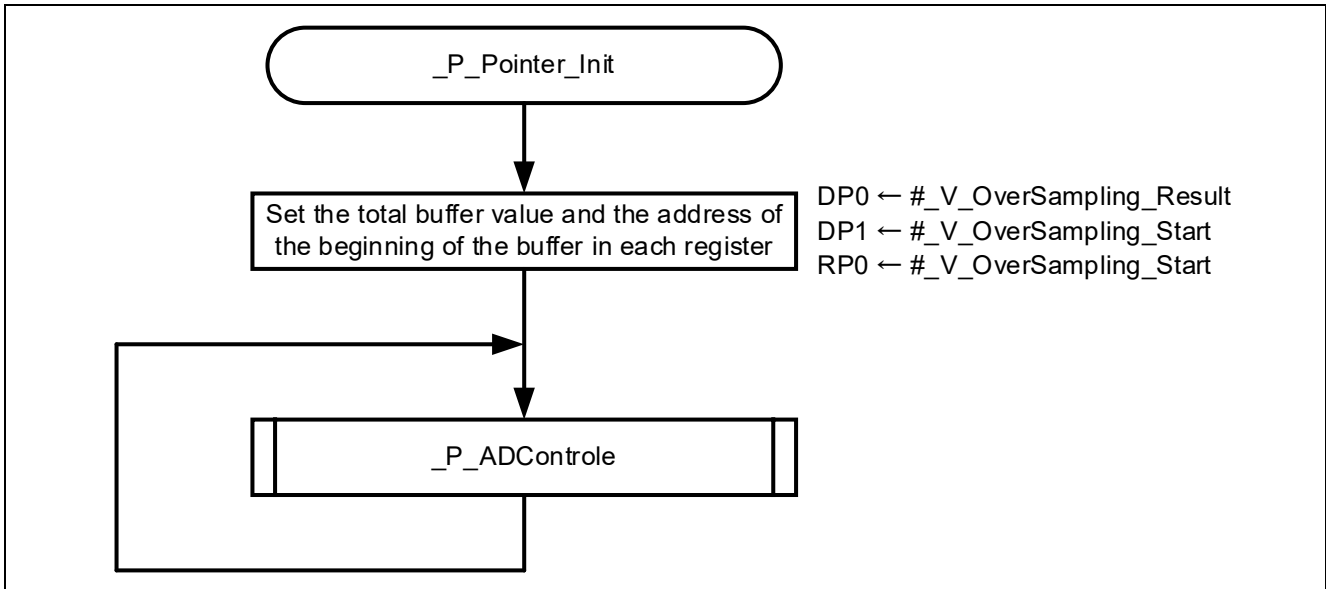


Figure 6-1 Pointer initialization processing

6.5.2 A/D Conversion Processing

Figure 6-2 shows the flowchart of the A/D conversion processing.

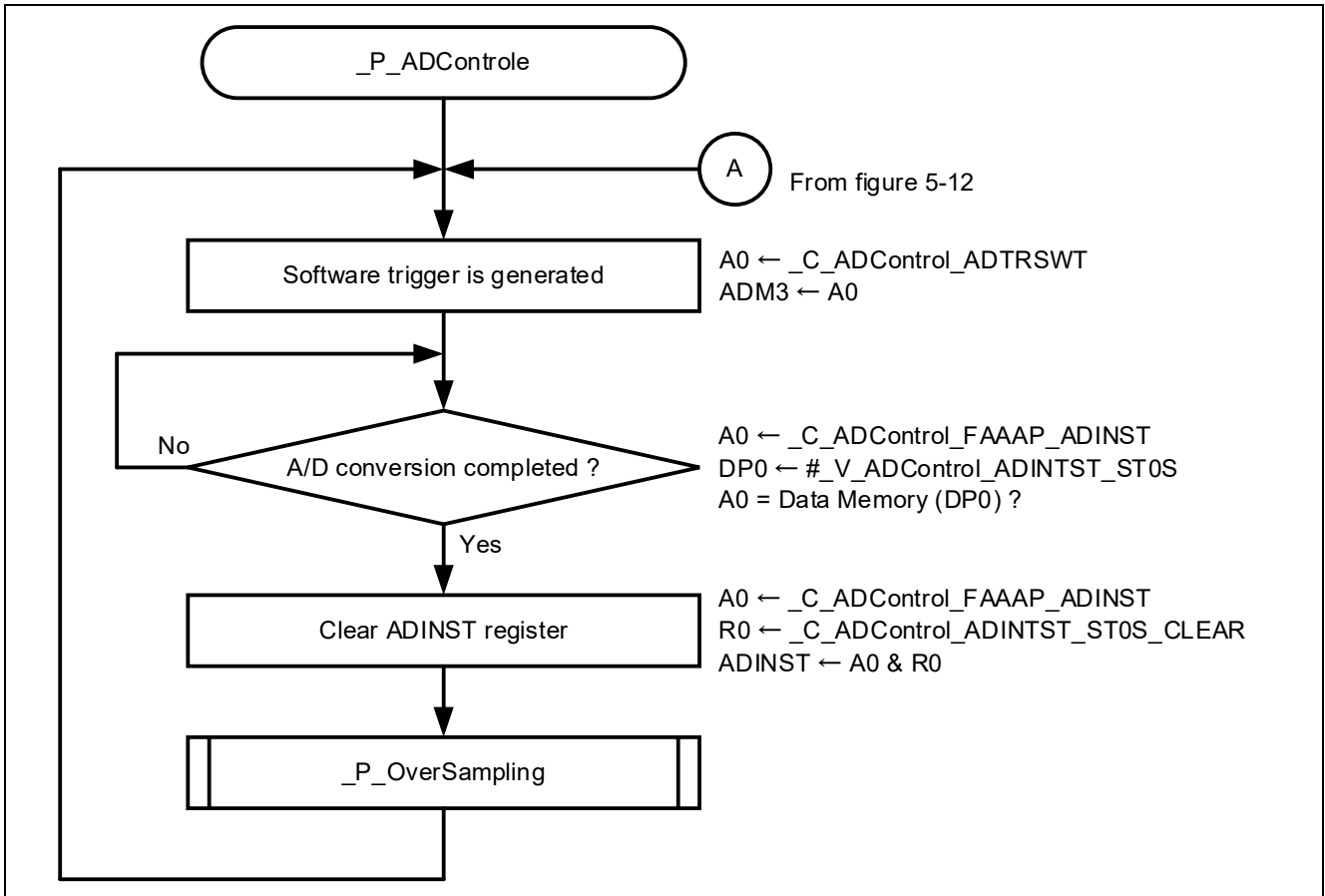


Figure 6-2 A/D Conversion Processing

6.5.3 Oversampling Processing

Figure 6-3 shows the flowchart of the oversampling processing.

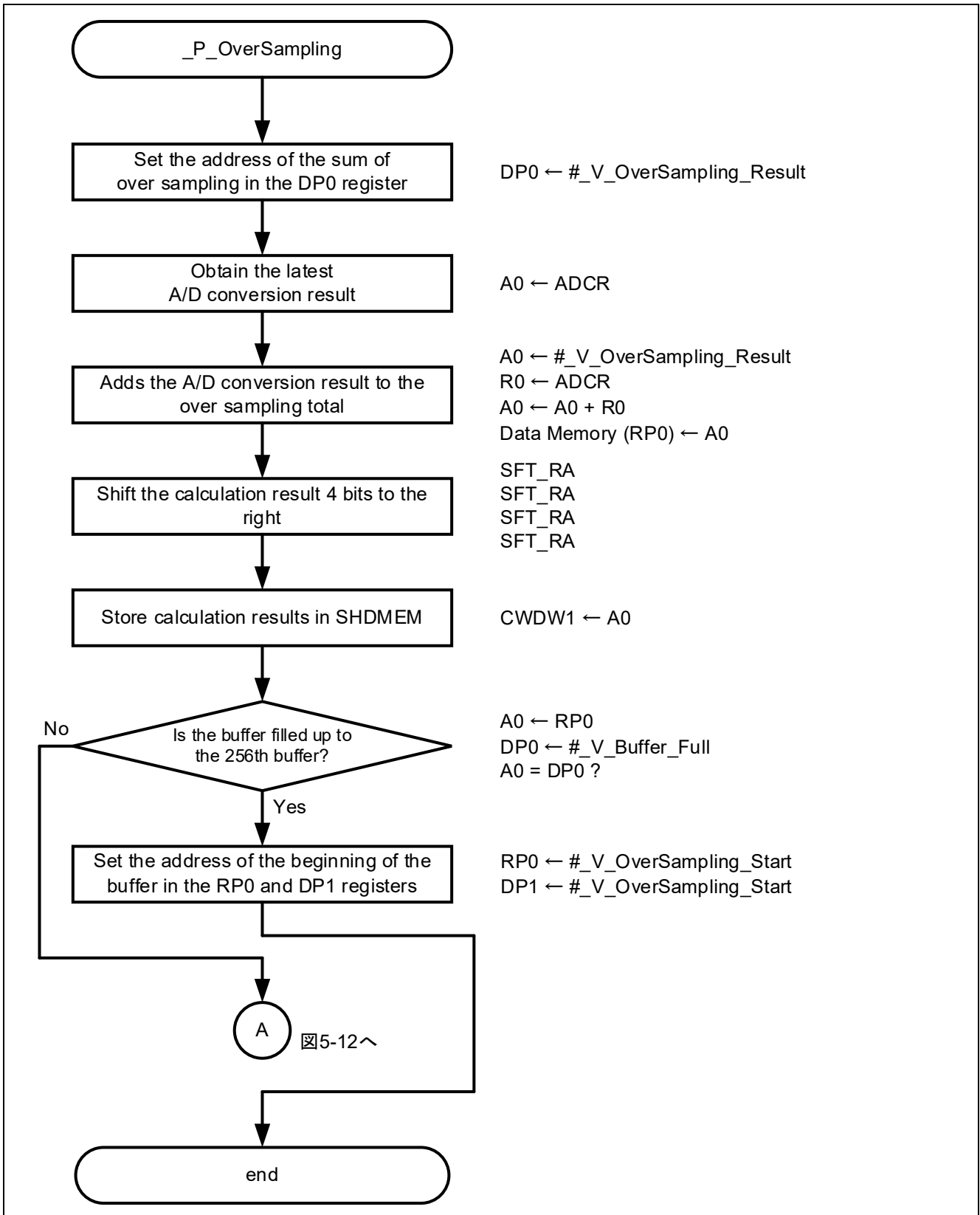


Figure 6-3 Oversampling Processing

## 7. API Information

### 7.1 7.1 List of Constants

Table 7-1 lists the constants provided by this library.

**Table 7-1 Constants Used in the Library**

Constant name	Setting value	Description
<code>ENABLE_CALLBACK_FUNCTION</code>	1	Enables callback function calls (0: disables callback function calls).

### 7.2 List of Variables

Table 7-2 lists the variables provided by this library.

**Table 7-2 Variables Used in the Library**

Variable name	Type	Description	Used in
<code>g_oversampling_result</code>	<code>uint16_t</code>	Stores the oversampling result.	<code>Config_FAA_ADC_OverSampling.c</code>
<code>g_faa_stop_flg</code>	<code>bool</code>	Oversampling completion flag.	<code>Config_FAA_ADC_OverSampling.c</code>

## 7.3 API Typedef Definitions

This section describes the typedef definitions provided by this library.

### 7.3.1 e\_ad\_convert\_time\_t

This typedef defines the A/D conversion time. It is used to specify the A/D conversion time of the A/D converter.

```
typedef enum
{
    AD_CONVERT_TIME_1600 = 0x00,    // 1600/fCLK
    AD_CONVERT_TIME_800  = 0x08,    // 800/fCLK
    AD_CONVERT_TIME_400  = 0x10,    // 400/fCLK
    AD_CONVERT_TIME_200  = 0x18,    // 200/fCLK
    AD_CONVERT_TIME_100  = 0x20,    // 100/fCLK
    AD_CONVERT_TIME_50   = 0x28,    // 50/fCLK
} e_ad_convert_time_t;
```

### 7.3.2 e\_oversampling\_channel\_t

This typedef defines the analog input channels. It is used to specify the channel to be oversampled by the A/D converter.

```
typedef enum
{
    OVERSAMPLING_CHANNEL_0,
    OVERSAMPLING_CHANNEL_1,
    OVERSAMPLING_CHANNEL_2,
    . . .
    OVERSAMPLING_CHANNEL_6,
    OVERSAMPLING_CHANNEL_7,
    OVERSAMPLING_CHANNEL_16 = 16U,
    OVERSAMPLING_CHANNEL_17,
    . . .
    OVERSAMPLING_CHANNEL_30
} e_oversampling_channel_t;
```

## 7.4 API Function Specification

This section describes the API functions provided by this library.

"{ConfigName}" included in an API function name indicates the configuration name of the FAA component set in Smart Configurator.

### 7.4.1 R\_{ConfigName}\_ADC\_OverSampling\_Create

#### Format

```
void R_{ConfigName}_ADC_OverSampling_Create (CallbackFunction callback)
```

#### Parameters

Callback            Pointer to the callback function.  
(Note) If you do not use a callback function, set this parameter to NULL.

#### Return Values

None

#### Properties

The prototype is declared in {ConfigName}\_ADC\_OverSampling\_Create.h.

#### Description

This function initializes SHDMEM used by the FAA, sets the callback function to the function pointer, and configures the reference voltages of the A/D converter.

## 7.4.2 R\_{ConfigName}\_ADC\_OverSampling\_SetParameter

### Format

```
void R_{ConfigName}_ADC_OverSampling_SetParameter (st_sampling_parameter_t *config)
```

### Parameters

config.time      A/D conversion time  
config.channel   Analog input channel to be oversampled

### Return Values

None

### Properties

The prototype is declared in **{ConfigName}\_ADC\_OverSampling.h**.

### Description

This function sets the A/D conversion time and the channel to be oversampled.

### Example

```
config.time      = AD_CONVERT_TIME_50;  
config.channel   = OVERSAMPLING_CHANNEL_2;  
R_Config_FAA_ADC_OverSampling_SetParameter(&config);
```

**Notes:**

Set the conversion time within the range specified for the A/D converter. The A/D conversion times that can be configured in this library are as follows

System clock: 48 MHz:

1. For “**AD\_CONVERT\_TIME\_1600**”  

$$\text{Conversion time} = \frac{1600}{48 \times 10^6} \doteq 33.333\mu\text{s}$$
2. For “**AD\_CONVERT\_TIME\_800**”  

$$\text{Conversion time} = \frac{800}{48 \times 10^6} \doteq 16.667\mu\text{s}$$
3. For “**AD\_CONVERT\_TIME\_400**”  

$$\text{Conversion time} = \frac{400}{48 \times 10^6} \doteq 8.3333\mu\text{s}$$
4. For “**AD\_CONVERT\_TIME\_200**”  

$$\text{Conversion time} = \frac{200}{48 \times 10^6} \doteq 4.1667\mu\text{s}$$
5. For “**AD\_CONVERT\_TIME\_100**”  

$$\text{Conversion time} = \frac{100}{48 \times 10^6} \doteq 2.0833\mu\text{s}$$
6. For “**AD\_CONVERT\_TIME\_50**”  

$$\text{Conversion time} = \frac{50}{48 \times 10^6} \doteq 1.0417\mu\text{s}$$

For details, refer to “RL78/G24 User’s Manual: Hardware (R01UH0961)”, “Table 20-6 Selection of A/D Conversion Time (10/11)”.

If **AVREFP** is used as the positive reference voltage of the A/D converter, do not select **ANI0** as the A/D conversion channel. Also, if **AVREFM** is used as the negative reference voltage of the A/D converter, do not select **ANI1** as the A/D conversion channel.

### 7.4.3 R\_{ConfigName}\_ADC\_OverSampling\_Start

**Format**

FAA\_Status\_t R\_{ConfigName}\_ADC\_OverSampling\_Start (void)

**Parameters**

None

**Return Values**

FAA\_SUCCESS                      FAA processing succeeded

FAA\_ALREADY\_RUNNING    FAA is already running

**Properties**

The prototype is declared in **{ConfigName}\_ADC\_OverSampling.h**.

**Description**

This function switches bus access to the A/D converter to the FAA and starts FAA processing.

### 7.4.4 R\_{ConfigName}\_ADC\_OverSampling\_Stop

**Format**

void R\_{ConfigName}\_ADC\_OverSampling\_Stop (void)

**Parameters**

None

**Return Values**

None

**Properties**

The prototype is declared in **{ConfigName}\_ADC\_OverSampling.h**.

**Description**

This function switches bus access to the A/D converter back to the CPU and stops FAA processing.

### 7.4.5 R\_{ConfigName}\_ADC\_OverSampling\_Get

**Format**

void R\_{ConfigName}\_ADC\_OverSampling\_Get (void)

**Parameters**

None

**Return Values**

None

**Properties**

The prototype is declared in **{ConfigName}\_ADC\_OverSampling.h**.

**Description**

This function retrieves the oversampling result. The oversampling result is stored in **CWDW1L** in **SHDMEM**.

## 7.4.6 R\_{ConfigName}\_ADC\_OverSampling\_INTFAAE\_interrupt

### Format

```
static void __near R_Config_FAA_ADC_OverSampling_INTFAAE_interrupt(void)
```

### Parameters

None

### Return Values

None

### Properties

The prototype is declared in `{ConfigName}_ADC_OverSampling.h`.

### Description

This function is the oversampling processing completion interrupt handler, and it sets a flag within the function.

There are two ways to determine that the oversampling A/D conversion processing has completed:

1. **Poll the FAA completion flag**

Poll the FAA completion flag (`g_faa_stop_flg`) that is set in the oversampling completion interrupt function from your user program. Determine completion by checking the flag state.

2. **Register a callback function**

By enabling **ENABLE\_CALLBACK\_FUNCTION**, you can use a callback function. When the FAA completion interrupt occurs, the library calls the callback function. By adding user code to this callback function, you can execute the required processing when the operation completes.

## 7.5 Procedure for Calling the Library APIs

This section shows an example procedure for calling the API functions when using the oversampling A/D conversion library to perform oversampling on one analog input channel.

The library APIs are shown in **bold**.

**Table 7-3 Example Procedure for Calling the API Functions (1/2)**

No.	Operation	Description
Start processing		
(1)	EI();	Enables acceptance of interrupt requests by the CPU.
(2)	<b>R_Config_FAA_ADC_OverSampling_Create(oversampling_callback);</b>	Initializes SHDMEM. If a callback function is used, sets the callback function.
(3)	st_sampling_parameter_t config = {AD_CONVERT_TIME_50, OVERSAMPLING_CHANNEL_2};	Declares a variable for setting the A/D conversion time and analog input channel.
(4)	<b>R_Config_FAA_ADC_OverSampling_SetParameter(&amp;config);</b>	Sets the A/D conversion time and analog input channel.
(5)	R_Config_ADC_Set_OperationOn();	Sets the A/D converter to the A/D conversion standby state.
(6)	R_Config_ADC_Start();	Sets the A/D converter to the A/D trigger wait state.
(7)	<b>R_Config_FAA_ADC_OverSampling_Start();</b>	Switches bus access to the A/D converter to the FAA and starts FAA processing.
(8)	Wait for completion of oversampling A/D conversion by the FAA	<p><b>(a) When using a callback function:</b> After the FAA completes oversampling A/D conversion, an FAA end interrupt (INTFAAE) occurs and the callback function set in (2) is called. Until oversampling A/D conversion completes, the CPU can execute other tasks.</p> <p><b>(b) When not using a callback function:</b> After oversampling A/D conversion completes, the g_faa_stop_flg flag is set. Detect that g_faa_stop_flg has been set in software, and after detection, clear the g_faa_stop_flg flag.</p>
(9)	<b>R_Config_FAA_ADC_OverSampling_Get();</b>	Retrieves the oversampling A/D conversion result from SHDMEM and stores it in g_oversampling_result. To perform oversampling A/D conversion again, return to (7).

**Table 7-4 Example Procedure for Calling the API Functions (2/2)**

No.	Operation	Description
Stop processing		
(10)	<code>R_Config_FAA_ADC_OverSampling_Stop();</code>	Switches bus access to the A/D converter back to the CPU and stops FAA processing.
(11)	<code>R_Config_ADC_Stop();</code>	Sets the A/D converter to the A/D conversion standby state.
(12)	<code>R_Config_ADC_Set_OperationOff();</code>	Sets the A/D converter to the A/D conversion stopped state.

## 8. Sample Application

From this chapter onward, sample code using the oversampling A/D conversion library is described.

### 8.1 Specification Overview

In this sample application, two processors (CPU and FAA) are used. Oversampling is controlled by the FAA to achieve a resolution of 12 bits or higher. The A/D conversion time and the analog input channel can be configured/switched by the program.

In the CPU program, the A/D converter is initially configured. After setting the A/D conversion time and the analog input channel, FAA operation is started. When the FAA end interrupt occurs, the oversampling result stored in SHDMEM is retrieved. While waiting for FAA completion, a port is toggled.

In the FAA program, the A/D converter is controlled. After operation starts, A/D conversion is performed with an A/D conversion time of **50/fCLK** on the analog input channel **P22 / ANI2**. Oversampling processing is performed on 256 A/D conversion results, and the result is stored in SHDMEM. When oversampling completes, an FAA end interrupt is generated and the FAA stops.

On the CPU side, the settings are then switched to an A/D conversion time of **1600/fCLK** and the analog input channel **P120 / ANI19**, and oversampling processing is executed again.

Table 8-1 shows the peripheral functions used and their purposes.

**Table 8-1 Peripherals Used and Their Purpose**

Peripheral function	Purpose
Flexible Application Accelerator (FAA)	Controls the A/D converter and performs oversampling processing.
A/D Converter (Advanced Mode ON)	Converts the analog input voltage on the analog input pin to a digital value.
Ports (PORT)	Continuously toggles a port to indicate simultaneous operation of the CPU and FAA.

Figure 8-1 shows the Setting of the Address Bus Selection Register (ADBSEL).

	15	14	13	12	11	10	9	8
ADBSEL	FAADIVSEL	0	TRNGSEL	PORTSEL	TKB32SEL	TKB31SEL	TKB30SEL	TRGSEL
Setting value	0	0	0	0	0	0	0	0
	7	6	5	4	3	2	1	0
	TRD0SEL	PWMOPSEL	TRXSEL	DACSEL	PGACMPSEL	ADCSEL	SAU0SEL	TAU0SEL
	0	0	0	0	0	1	0	0
	0	Bus access by the CPU is enabled.						
	1	Bus access by the FAA is enabled.						

ADCSEL : A/D Converter

**Figure 8-1 Setting of the Address Bus Selection Register (ADBSEL)**

## 8.2 Operation Description

In this sample code, 256 A/D conversion results are collected and oversampled to achieve a resolution of 12 bits or higher.

A flag is set by the FAA end interrupt, and the CPU retrieves the oversampling result stored in SHDMEM.

1. [CPU program] Initializes SHDMEM.
2. [CPU program] Sets the A/D conversion time and the channel to be oversampled.
3. [CPU program] Sets bus access to the A/D converter to the FAA.
4. [CPU program] Sets the FAA stack pointer and the start address of the FAA program, and starts FAA operation.
5. [FAA program] Performs A/D conversion on P22 / ANI2, oversamples the 256 conversion results, and stores the result in SHDMEM. It then stops clock supply to the FAA and ends FAA operation.
6. [CPU program] The FAA end interrupt occurs; after setting the flag, the CPU retrieves the value stored in SHDMEM.
7. [CPU program] Switches the A/D conversion time and the channel to be oversampled.
8. [CPU program] Repeats steps 3 to 6.

## 9. Operating Conditions

The sample application has been evaluated to operate in the following environment.

**Table 9.1 Operating Conditions for Evaluation**

Item	Details
MCU Used	RL78/G24 (R7F101GLG)
Board Used	RL78/G24 Fast Prototyping Board (RTK7RLG240C00000BJ)
Operating Frequency	High-speed On-Chip Oscillator Clock (fHOCO): 8MHz PLL Clock (fPLL): 96MHz CPU/Peripheral Hardware Clock (fCLK): 48MHz
Operating Voltage	3.3V (Can operate between 2.7V to 5.5V) LVD0 Operation (V <sub>LVD0</sub> ): Reset Mode Rising edge = TYP. 2.97V Falling edge = TYP. 2.91V
Integrated Development Environment (CS+)	Renesas Electronics CS+ for CC V8.12.0
C Compiler (CS+)	Renesas Electronics CC-RL V1.12.00
Integrated Development Environment (e <sup>2</sup> studio)	Renesas Electronics e <sup>2</sup> studio 2024-10 (24.10.0)
C Compiler (e <sup>2</sup> studio)	Renesas Electronics CC-RL V1.14.00
Smart Configurator	V.1.11.0
Board Support Package (r_bsp)	V.1.70
Emulator	CS+ and e <sup>2</sup> studio : COM PORT

## 10. Hardware Description

### 10.1 Example of Hardware Configuration

Figure 10-1 shows an example of the hardware configuration used in the sample code of this sample application.

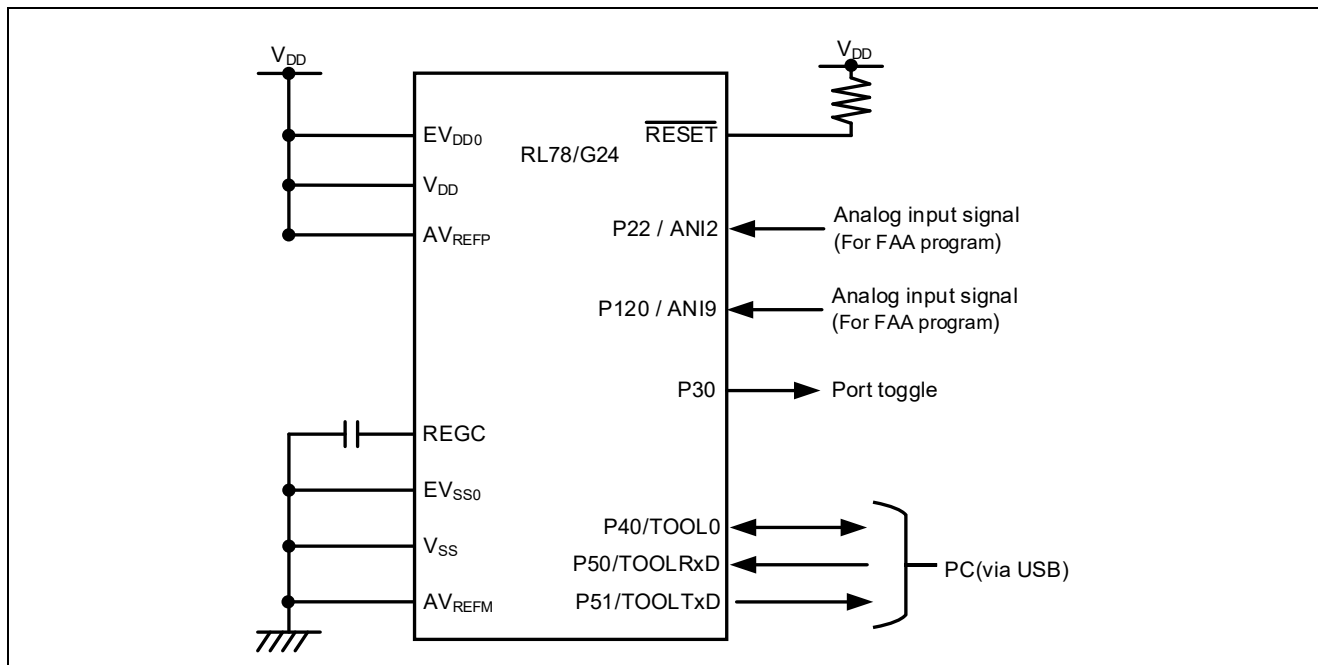


Figure 10-1 Example of Hardware Configuration

- Note 1. This simplified circuit diagram was created to show an overview of connections only. When actually designing your circuit, make sure the design includes appropriate pin handling and meets electrical characteristic requirements (connect each input-only port to VDD or VSS through a resistor).
- Note 2. Connect any pins whose name begins with EVSS to VSS, and any pins whose name begins with EVDD to VDD, respectively.
- Note 3. VDD must not be lower than the reset release voltage (VLVD0) that is specified for the LVD0.

### 10.2 List of Pins Used

Table 10-1 shows the pins used and their functions.

Table 10-1 List of Pins Used

Pin name	I/O	Function
P22 / ANI2	Input	A/D converter analog input (for FAA program)
P120 / ANI19	Input	A/D converter analog input (for FAA program)
P30	Output	Port toggle

Note This sample application sets unused pins to “output” for noise countermeasures. For input-only pins, you need to configure the corresponding bits or connect them individually to VDD or VSS through a resistor. For details, refer to “2.3 Connection of Unused Pins” in the RL78/G24 User’s Manual: Hardware (R01UH0961). When actually designing your circuit, make sure the design includes appropriate pin handling and meets electrical characteristic requirements.

## 11. Software Description

### 11.1 Smart Configurator Setting

The Smart Configurator (SC) settings in this sample code are shown below. The items and settings in each SC settings table are explained using the description on the settings screen.

#### 11.1.1 System Setting

Figure 11-1 shows the system settings used in this sample code (e2 studio, CS+). When performing COM port debugging on the RL78/G24 Fast Prototyping Board (RTK7RLG240C00000BJ), you need to configure the settings appropriately within the integrated development environment (e2 studio, CS+). For details, refer to “7.1 Using COM Port Debugging with the e2 studio” and “7.2 Using COM Port Debugging with CS+” in the RL78/G24 Fast Prototyping Board User’s Manual (R20UT5091).

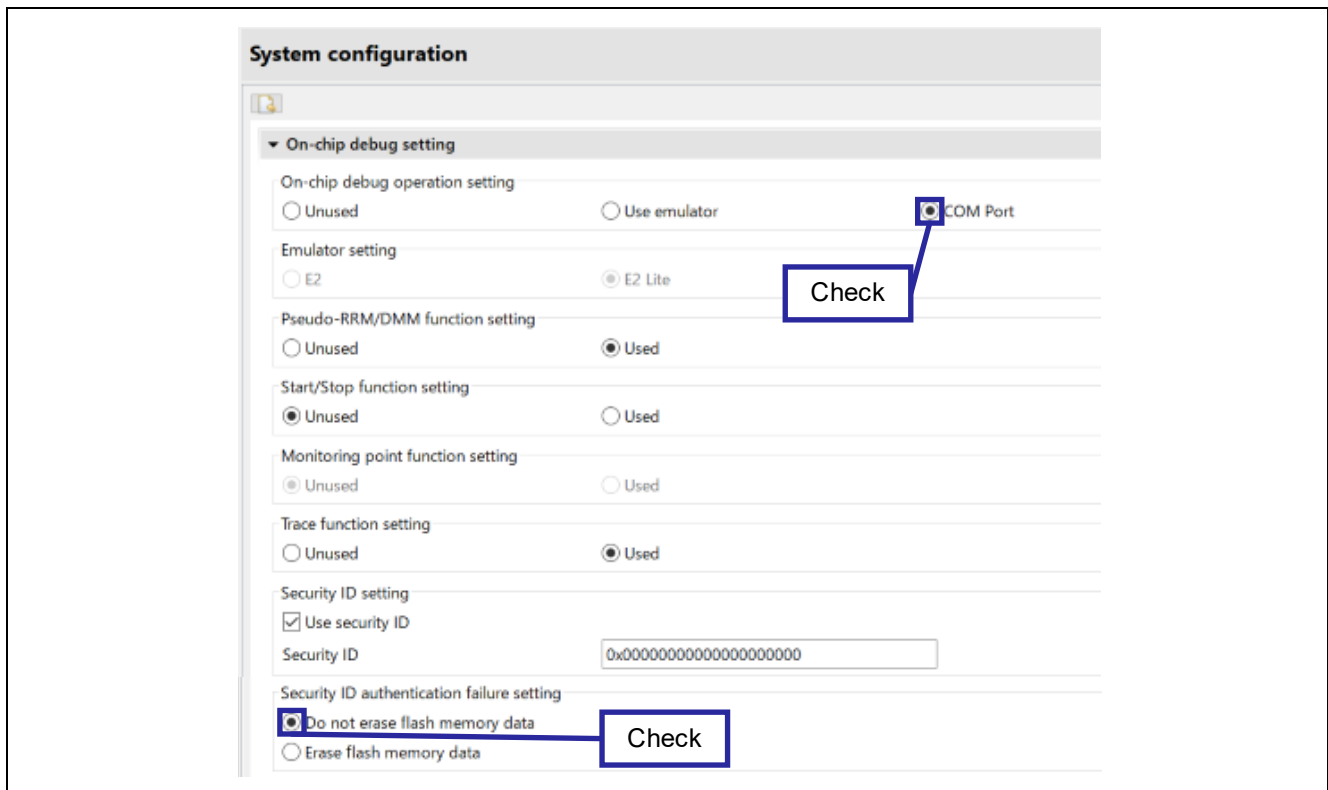


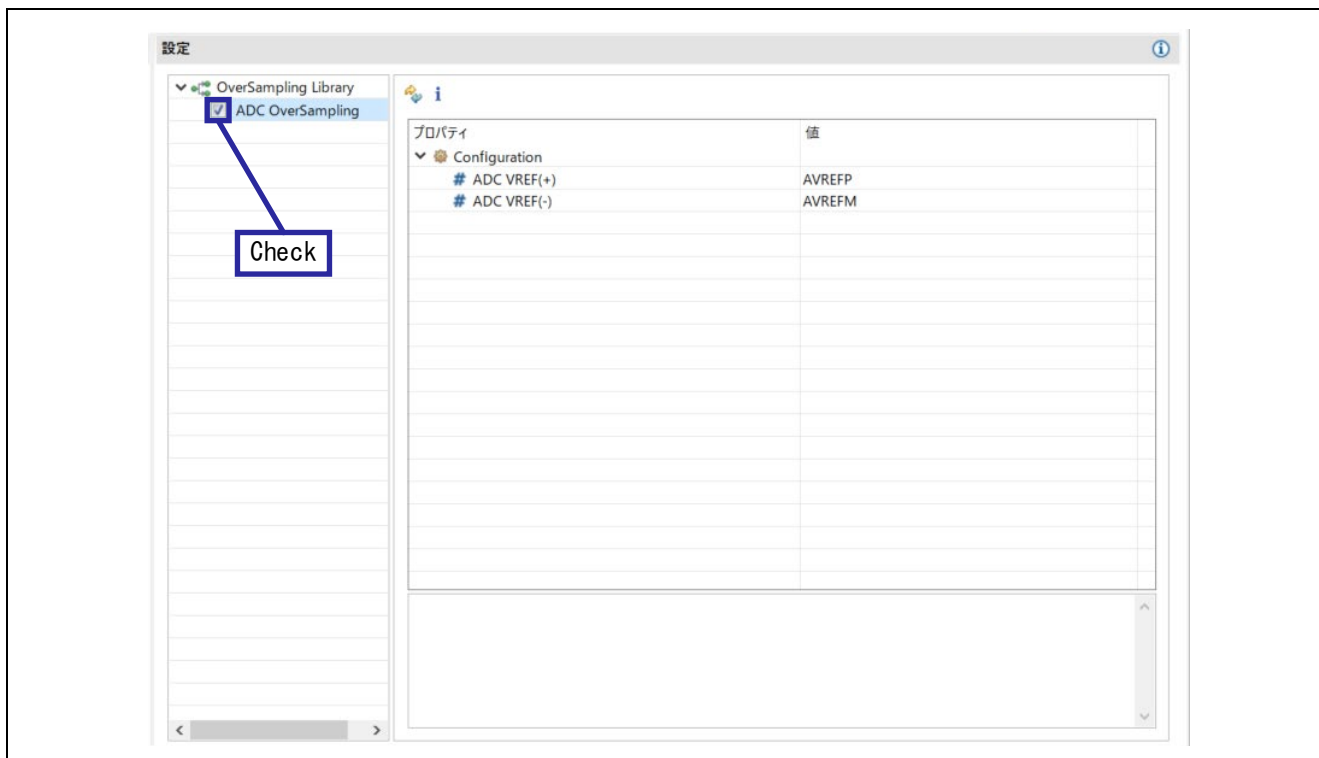
Figure 11-1 System Configuration (e<sup>2</sup> studio, CS+)

### 11.1.2 Component Settings

The settings of the components used in this sample code are shown below.

**Table 11-1 Component Settings (FAA)**

Item	Details
Component	Flexible Application Accelerator
Configuration Name	Config_FAA
Recouce	FAA



**Figure 11-2 FAA Settings**

**Note** If the FAA library is not displayed after loading the sample code, refer to No.11 in “2.3.1 Adding the FAA Component” in the “Flexible Application Accelerator (FAA) Tool Guide: CS+/e2studio” and download the FAA library.

**Table 11-2 Component Settings (A/D Converter)**

Item	Details
Component	A/D Converter
Configuration Name	Config_ADC
Recouce	ADC
Operation Mode	Advanced Mode

**Configure**

Comparator operation setting  
 Stop       Operation

Resolution setting  
 10 bits       8 bits       12 bits Check

VREF(+) setting  
 VDD       AVREFP Check       Internal reference voltage

VREF(-) setting  
 VSS       AVREFM Check

Simultaneous sampling setting  
 Simultaneous sampling: Unused Check

Trigger source: INTTM01 signal

First S&H circuit input source: ANI0

Second S&H circuit input source: ANI2

Third S&H circuit input source: ANI3

Conversion priority: Low

Operation mode setting  
 One-shot select mode

A/D channel 0 setting  
 Enable A/D channel 0 (ADS0) Check

Trigger source: Software trigger Change to "Software trigger"

Input source: ANI2 Change to "ANI2"

Conversion priority: Low

A/D channel 1 setting  
 Enable A/D channel 1 (ADS1)

Trigger source: INTRTC signal

Input source: ANI1

Conversion priority: Low

**Figure 11-3 A/D Converter Settings (1/2)**

**A/D channel 2 setting**

Enable A/D channel 2 (ADS2)

Trigger source: ELCITL0 signal

Input source: ANI2

Conversion priority: Low

**A/D channel 3 setting**

Enable A/D channel 3 (ADS3)

Trigger source: Event input from ELC

Input source: ANI3

Conversion priority: Low

**Conversion time setting**

*Please set fCLK not greater than 48MHz*

Conversion time mode: Normal 1

Sampling clock cycles: 27 fAD

Conversion time: 50/fCLK (1.0417 μs)

**Conversion result upper/lower bound value setting**

Generates an interrupt request (INTAD0 to INTAD3) when  $ADLL \leq ADCRn \leq ADUL$

Generates an interrupt request (INTAD0 to INTAD3) when  $ADUL < ADCRn$  or  $ADLL > ADCRn$

Upper bound (ADUL) value: 255

Lower bound (ADLL) value: 0

**Interrupt setting**

Use A/D channel 0 interrupt (INTAD0) Priority: Level 3 (low)

Enable storage of the conversion state information for the analog input channel specified by ADS0 in response to failure

Use A/D channel 1 interrupt (INTAD1) Priority: Level 3 (low)

Enable storage of the conversion state information for the analog input channel specified by ADS1 in response to failure

Use A/D channel 2 interrupt (INTAD2) Priority: Level 3 (low)

Enable storage of the conversion state information for the analog input channel specified by ADS2 in response to failure

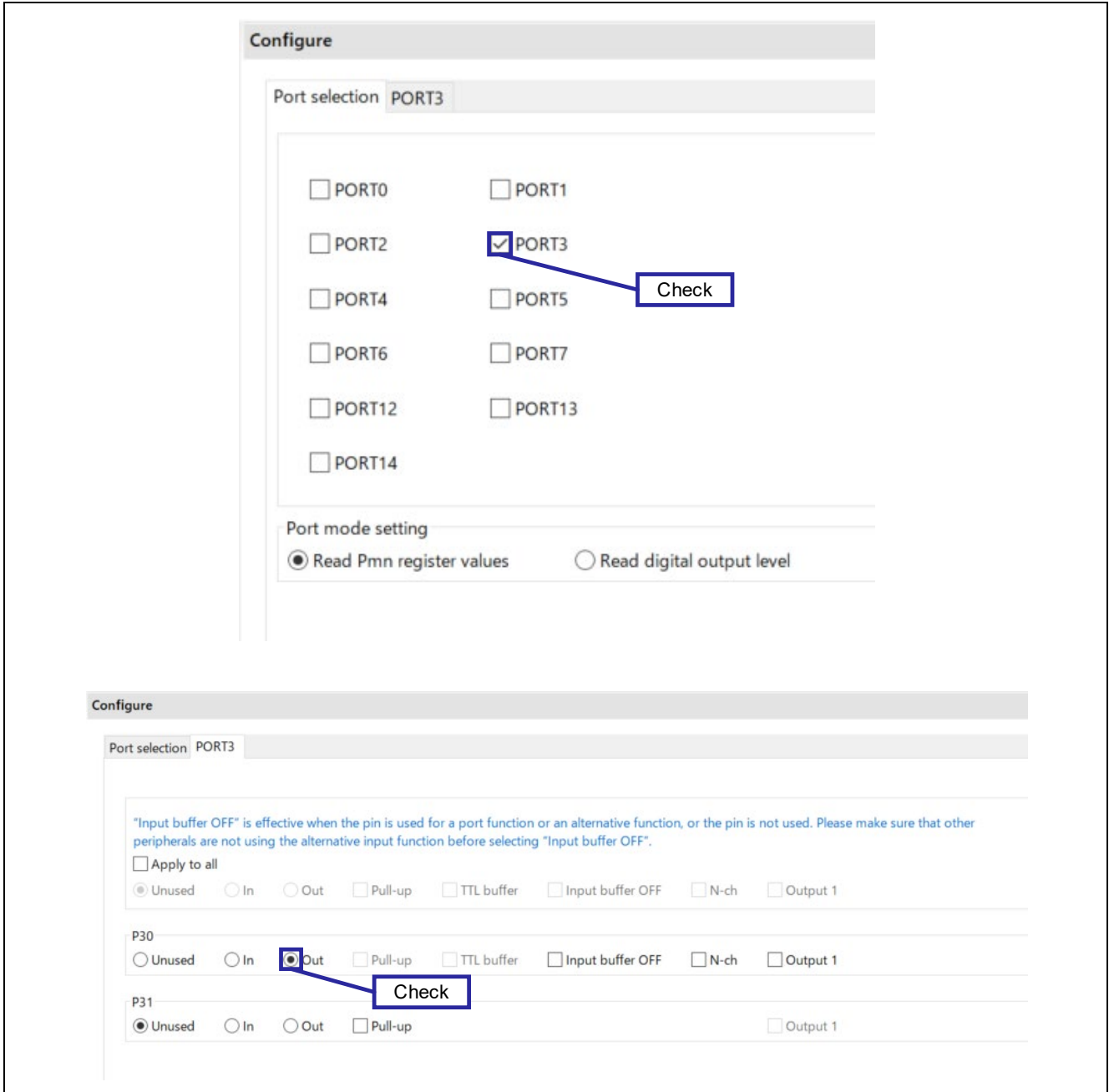
Use A/D channel 3 interrupt (INTAD3) Priority: Level 3 (low)

Enable storage of the conversion state information for the analog input channel specified by ADS3 in response to failure

Figure 11-4 A/D Converter Settings (2/2)

**Table 11-3 Component Settings (Port)**

Item	Details
Component	PORT
Configuration Name	Config_PORT
Recouce	PORT



**Figure 11-5 Port Settings**

Note: In the sample application, unused pins are fixed as outputs for the purpose of reducing the impact of noise on A/D conversion. For input-only pins, appropriate unused-pin handling must be performed, such as enabling the internal pull-up resistor or connecting the pin individually to VDD or VSS through an external resistor. For details, refer to “2.3 Connection of Unused Pins” in RL78/G24 User’s Manual: Hardware (R01UH0961). In this sample program, unused-pin handling for an input-only pin is required only for P137.

## 11.2 Folder Structure

Table 11-4 shows the structure of the source files and header files used in the sample code.

Files automatically generated by the integrated development environment, as well as files related to the BSP environment, are excluded.

**Figure 11-4 Folder Structure**

Folder / File Name	Description	Smart Configurator Used
\r01an7576_faa_adc_oversampling<DIR>	Sample code folder	
\src<DIR>	Folder for program source files	
main.c	Sample code source file	
main.h	Sample code header file	
faa_oversampling.c	FAA source file	
faa_oversampling.h	FAA header file	
\smc_gen<DIR>	Smart Configurator generated folder	√
\Config_ADC<DIR>	Folder for ADC-related programs	√
Config_ADC.c	ADC source file	√
Config_ADC.h	ADC header file	√
Config_ADC_user.c	ADC interrupt source file	√/Note 1
\Config_FAA<DIR>	Folder for FAA-related programs	√
Config_FAA_ADC_OverSampling.c	Over-sampling function source file	√/Note 2
Config_FAA_ADC_OverSampling.h	Over-sampling function header file	√
Config_FAA_common.c	Common FAA module source file	√
Config_FAA_common.h	Common FAA module header file	√
Config_FAA_common.inc	FAA include file	√
Config_FAA_src.dsp	FAA assembler source file	√
\Config_PORT<DIR>	Folder for PORT-related programs	√
Config_PORT.c	PORT source file	√
Config_PORT.h	PORT header file	√
Config_PORT_user.c	PORT interrupt source file	√/Note 1
¥general<DIR>	Folder for initialization and common programs	
¥r_bsp<DIR>	Folder for BSP programs	
¥r_config<DIR>	Folder for configuration programs	

Remark: "<DIR>" indicates a directory.

Note 1: This file is not used in this sample code.

Note 2: Code has been added to the user code area of the Smart Configurator.

### 11.3 Option Byte Settings

Table 11-5 shows the option byte settings.

**Table 11-5 Option Byte Settings**

Address	Setting Value	Description
000C0H/040C0H	1110 1111B (EFH)	Watchdog timer operation disabled (counting stops after reset release)
000C1H/040C1H	1111 1011B (FBH)	LVD0 reset mode Detection voltage: rising 2.97 V / falling 2.91 V
000C2H/040C2H	1110 1010B (EAH)	Flash operation mode: High-speed main mode High-speed on-chip oscillator frequency: 8 MHz
000C3H/040C3H	1000 0101B (85H)	On-chip debug operation enabled

### 11.4 Constant List

No constants are used in this sample code.

### 11.5 Variable List

No variables are used in this sample code.

### 11.6 Function List

Table 11-6 lists the functions used in the sample code.

Functions generated by the Smart Configurator that have not been modified are excluded.

**Table 11-6 Function List**

Function Name	Description	Source File
main	Main processing	main.c
oversampling_callback	Callback processing	main.c

## 11.7 Function Specifications

This section describes the function specifications of the sample code.

### [Function Name] main

---

<b>Description</b>	Main Processing
<b>Header</b>	r_smc_entry.h、 main.h、 Config_FAA_ADC_OverSampling.h
<b>Format</b>	void main (void);
<b>Overview</b>	This function performs the initial configuration of the A/D converter. After setting the A/D conversion time and the oversampling target channel, it starts FAA operation. Completion of oversampling is detected by polling, and the conversion result is retrieved from SHDMEM. The function then repeats this sequence: switching the A/D conversion time and the oversampling target channel, and restarting FAA operation.
<b>Arguments</b>	None
<b>Return Value</b>	None
<b>Remarks</b>	None

### [Function Name] oversampling\_callback

---

<b>Description</b>	Callback processing
<b>Format</b>	Config_FAA_common.h、 main.h、 Config_FAA_ADC_OverSampling.h
<b>Declaration</b>	void oversampling_callback(void)
<b>Overview</b>	User code should be written in this function. In the sample code, a NOP instruction is executed.
<b>Arguments</b>	None
<b>Return Value</b>	None
<b>Remarks</b>	None

### 11.8 Flowchart

#### 11.8.1 Main Processing

Figure 11-6 shows the flowchart of the main processing.

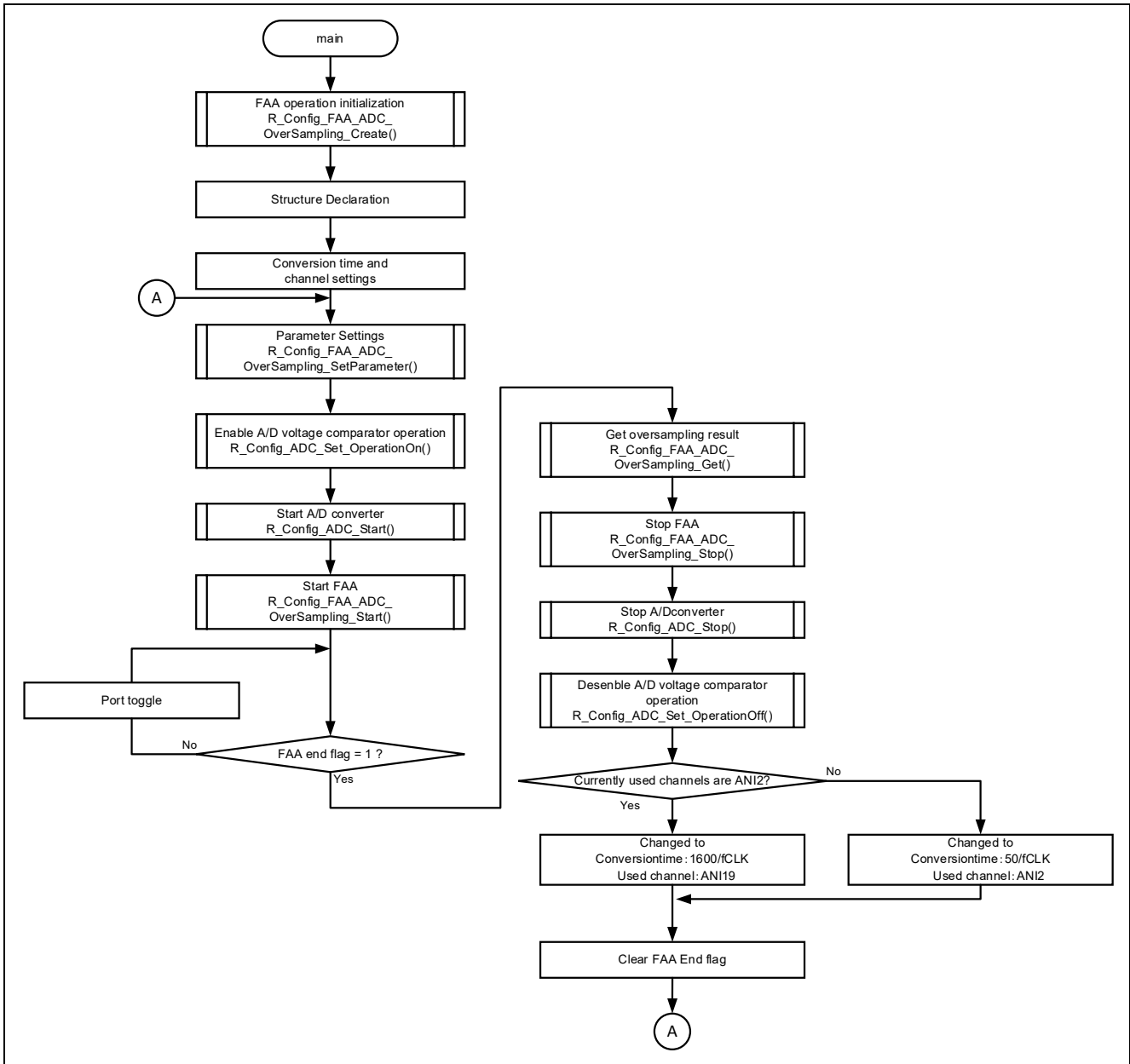


Figure 11-6 Main Processing

### 11.8.2 oversampling\_callback Function

Figure 11-7 shows the flowchart of the oversampling\_callback function.

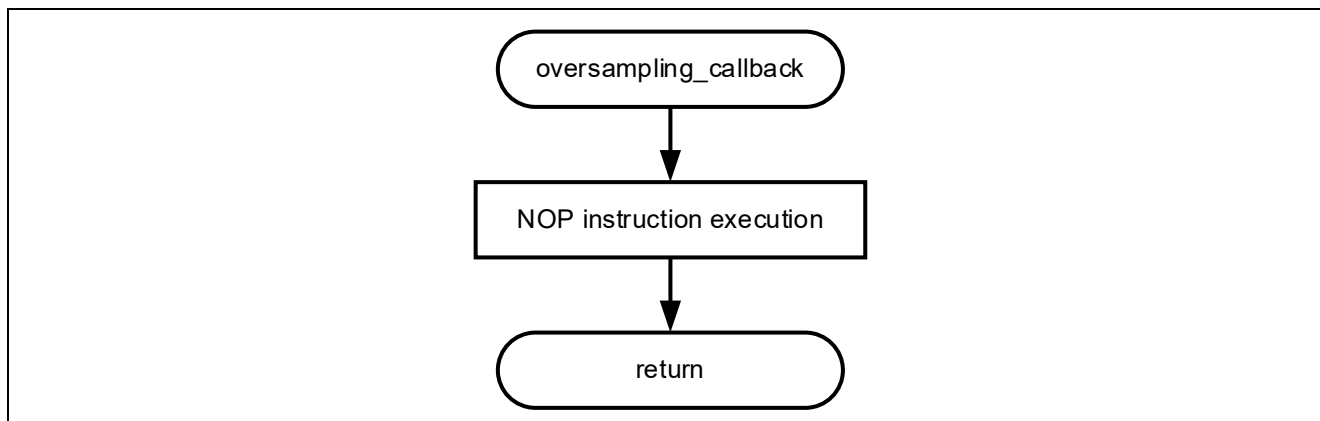


Figure 11-7 oversampling\_callback Function

## 12. Sample Code

Sample code can be downloaded from the Renesas Electronics website.

## 13. Reference Documents

RL78/G24 User's Manual: Hardware (R01UH0961)

RL78 family User's Manual: Software (R01US0015)

RL78/G24 Fast Prototyping Board User's Manual (R20UT5091)

RL78 Smart Configurator User's Guide: CS+ (R20AN0580)

RL78 Smart Configurator User's Guide: e2 studio (R20AN0579)

Flexible Application Accelerator (FAA) Tool Guide: CS+ (R01AN7094)

Flexible Application Accelerator (FAA) Tool Guide: e2 studio (R01AN7095)

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**Revision History**

Rev.	Date	Description	
		Page	Summary
1.00	Jan. 27 <sup>th</sup> , 2026	—	First Edition

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### 1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity.

Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

### 2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

### 3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

### 4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

### 5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

### 6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.).

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