

RL78/G13

Rev. 2.00

Aug 16, 2021

# Timer Array Unit (Pulse Interval Measurement (Both edges) CC-RL

#### Introduction

This application note describes how the timer array unit measures time intervals between pulses. This unit detects both the rising and falling edges of the pulses that are input to the timer input pin (Tl00) and measures the high-level width and low-level width of the signal to determine the time intervals between pulses. The unit stores the measurement results in the RAM.

**Target Device** 

RL78/G13

When applying the sample program covered in this application note to another microcomputer, modify the program according to the specifications for the target microcomputer and conduct an extensive evaluation of the modified program.

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## 1. Specifications

This application note describes the measurement of the high-level width and low-level width of the input pulse by using channel 0 of the timer array unit 0 (TAU0).

Each time a valid edge is detected on the timer input pin (TI00), the count value of the timer is captured to measure the pulse interval. The measurement result is stored in the on-chip RAM. The type of the detected edge is determined by reading the input data in the P0 register when a valid edge is detected on the timer input pin (TI00).

Table 1.1 shows the required peripheral functions and applications. Figure 1.1 presents an overview of the pulse interval measurement.

Table 1.1 Peripheral Functions and Applications

| Peripheral Function       | Application  |
|---------------------------|--|
| Timer array unit 0 (TAU0) | Measurement of the interval of the pulse input to the timer input pin (TI00) |
| channel 0                 |  |
| TI00                      | Input pin for pulse signals  |

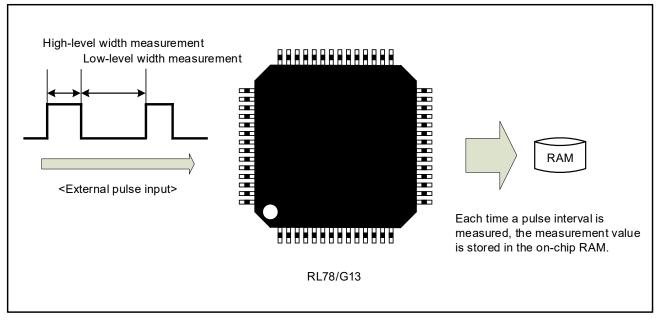


Figure 1.1 Overview of Pulse Interval Measurement

## 2. Operation Confirmation Conditions

The operation of the sample code provided with this application note has been tested under the following conditions.

Table 2.1 Operation Confirmation Conditions

| Item  | Description  |
|---|--|
| MCU used                                      | RL78/G13 (R5F100LEA)   |
| Board used                                    | RL78/G13 (R5F100LE) Target Board (QB-R5F100LE-TB)  |
| Operating frequency                           | High-speed on-chip oscillator clock: 32_MHz CPU/peripheral hardware clock: 32_MHz  |
| Operating voltage                             | 3.3 V (can be operated at 2.7 V to 5.5 V) LVD detection voltage: Reset mode At rising edge TYP. 2.81 V (2.76 V to 2.87 V) At falling edge TYP. 2.75 V (2.70 V to 2.81 V) |
| Integrated development environment (CS+)      | CS+ V8.06.00 from Renesas Electronics Corp.  |
| C compiler (CS+)                              | CC-RL V1.10.00 from Renesas Electronics Corp.  |
| Integrated development environment (e2studio) | e2 studio V2021-07 (21.7.0) from Renesas Electronics Corp.   |
| C compiler (e2studio)                         | CC-RL V1.10.00 from Renesas Electronics Corp.  |
| Code Generator Plug-in                        | CS+ Code Generator for RL78 (CS+ for CC) V2.21.00 from Renesas Electronics Corp.   |

## 3. Related Application Note

Application notes related to this document are shown below. Please refer to these as needed.

- RL78/G13 Initialization CC-RL (R01AN2575E) Application Note
- RL78/G13 Timer Array Unit (Pulse Interval Measurement) CC-RL (R01AN2702E) Application Note

## 4. Hardware Explanation

## 4.1 Hardware Configuration Example

Figure 4.1 shows an example of the hardware configuration used in the application note.

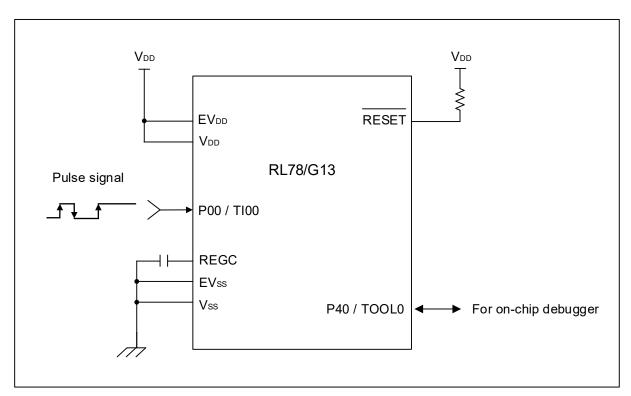


Figure 4.1 Hardware Configuration

- Notes: 1. The purpose of this circuit is only to provide the connection outline and the circuit is simplified accordingly. When designing and implementing an actual circuit, provide proper pin treatment and make sure that the hardware's electrical specifications are met (connect the input-only ports separately to VDD or Vss via a resistor).
  - 2. Connect any pins whose name begins with EVss to  $V_{SS}$  and any pins whose name begins with EV<sub>DD</sub> to  $V_{DD}$ , respectively.
  - 3. V<sub>DD</sub> must be held at not lower than the reset release voltage (V<sub>LVD</sub>) that is specified as LVD.

#### 4.2 Used Pin List

Table 4.1 provides List of Pins and Functions.

Table 4.1 List of Pins and Functions

| Pin name I/O |       | Function  |
|--------------|-------|---|
| P00 / TI00   | Input | Timer input pin of Timer array unit 0 channel 0 |

## 5. Software Explanation

## 5.1 Operation Outline

In this sample code, each time a rising edge or a falling edge is detected on the timer input pin (TI00), the counter value of the timer is captured and a high-level width or a low-level width of the pulse input to the timer input pin (TI00) is measured.

To measure the pulse interval accurately, the capture end interrupts (INTTM00) of Timer array unit 0 channel 0 after the first capture end interrupt are used. When capture end interrupts occur after the first capture end interrupt, the type of the detected edge (rising or falling) is determined, and the determination result is reflected in the edge determination flag. Then, according to the edge determination flag, the measured high-level width or low-level width is stored in the appropriate variable in the on-chip RAM.

Note that if a short pulse is detected and a counter value of the timer is captured before the measurement result is stored in the variable in the on-chip RAM, the measurement result is discarded.

- (1) Initialize Timer Array Unit (TAU0)
  - Use the P00/TI00 pin for inputting capture trigger.
  - Set the operation clock of TAU0 channel 0 to fclk.
  - Set TAU0 channel 0 to the capture mode.
  - Set the TI00 pin input valid edge to "Both edges".
  - Set the capture trigger of TAU0 channel 0 to "Valid edge of the TI00 pin input".
  - Use the capture end interrupt (INTTM00) from TAU0 channel 0.
- (2) Set the TS00 bit of the timer channel start register 0 (TS0) to 1 to enable count operation. This clears the timer count register (TCR00) to 0000H and starts counting.
- (3) Switch to a HALT mode and wait for a detection of a valid edge.
- (4) When a valid edge is detected, the count value of the TCR00 register is captured to the timer data register (TDR00), at the same time, the TCR00 register is cleared to 0000H, and the capture end interrupt (INTTM00) is requested, and then a HALT mode is released. After a HALT mode is released, the capture end interrupt request flag is cleared. The first capture value of the TDR00 register is invalid and cannot be used.
- (5) Set the numbers of measurement times of the high-level width and low-level width.
- (6) Enable interrupt requests.
- (7) Switch to a HALT mode and wait for a detection of a valid edge.
- (8) When a valid edge is detected, a HALT mode is released, and in the capture end interrupt processing, the capture value of the TDR00 register is temporarily stored in the on-chip RAM.
- (9) Read the data of the P0 register twice to determine the detected edge.
- (10) If a valid edge is not detected during the capture end interrupt processing and the two data of the P0 register are same, the determination result (00H or 01H) of the P0 register is set to the edge determination flag. According to the value of the edge determination flag, either a high-level width or a low-level width is selected, and the capture value temporarily stored is stored in the variable in the on-chip RAM appropriately for the selected width type.
  - If a valid edge is detected during the capture end interrupt processing or the two data of the P0 register are not same, the capture value temporarily stored is not stored in the variable in the on-chip RAM, and the capture end interrupt request flag is cleared, and the number of the discarded edge is incremented.
- (11) Repeat steps (7) to (10) until high-level widths and low-level widths are measured four times each.
- (12) After the measurement of the setting number is finished, set the TT00 bit of the timer channel stop register 0 (TT0) to 1 to disable count operation, and switch to a HALT mode.



## 5.2 Option Byte Settings

Table 5.1 shows the option byte settings. Set the values that are most suited to your system as necessary.

Table 5.1 Option Byte Settings

| Address         | Setting Value | Contents   |
|-----------------|---------------|--|
| 000C0H / 010C0H | 11101111B     | Disables the watchdog timer. (Counting stopped after reset)  |
| 000C1H / 010C1H | 01111111B     | LVD detection voltage: reset mode At rising edge TYP. 2.81 V (2.76 V to 2.87 V) At falling edge TYP. 2.75 V (2.70 V to 2.81 V) |
| 000C2H / 010C2H | 11101000B     | HS mode,<br>High-speed on-chip oscillator clock (f <sub>ін</sub> ): 32 MHz   |
| 000C3H / 010C3H | 10000100B     | Enables on-chip debugging  |

## 5.3 Constants

Table 5.2 shows the constants that are used in this sample program.

Table 5.2 Constants for the Sample Program

| Constant                  | Setting | Contents            |
|---------------------------|---------|---------------------|
| _0001_TAU_OVERFLOW_OCCURS | 0x0001U | Detects an overflow |

## 5.4 Variables

Table 5.3 lists the variables.

Table 5.3 Variables

| Type              | Variable Name    | Description                  | Function Used             |
|-------------------|------------------|------------------------------|---------------------------|
| uint8_t           | g_count          | Number of times to measure   | main                      |
|                   |                  | pulse interval               | r_tau0_channel0_interrupt |
| uint8_t           | g_times_high     | Number of times to measure   | main                      |
|                   |                  | high-level width             | r_tau0_channel0_interrupt |
| uint8_t           | g_times_low      | Number of times to measure   | main                      |
|                   |                  | low-level width              | r_tau0_channel0_interrupt |
| uint8_t           | e_edge_flag      | Edge determination flag      | r_tau0_channel0_interrupt |
|                   |                  |                              |                           |
| uint8_t           | g_port_data[2]   | Storage of input level of    | r_tau0_channel0_interrupt |
|                   |                  | P00/TI00 pin                 |                           |
| uint32_t          | g_width_high[4]  | Storage of measurement       | r_tau0_channel0_interrupt |
|                   |                  | value of high-level width    |                           |
| uint32_t          | g_width_low[4]   | Storage of measurement       | r_tau0_channel0_interrupt |
|                   |                  | value of low-level width     |                           |
| volatile uint8_t  | g_times_invalid  | Number of times of discarded | r_tau0_channel0_interrupt |
|                   |                  | measurement value            |                           |
| volatile uint32_t | g_tau0_ch0_width | Temporary storage of         | r_tau0_channel0_interrupt |
|                   |                  | measurement value of pulse   |                           |
|                   |                  | interval                     |                           |

#### 5.5 Functions

Table 5.4 lists the functions.

Table 5.4 Functions

| Function name             | Outline   |
|---------------------------|---|
| main                      | Main processing   |
| R_MAIN_UserInit           | Main initial setting  |
| R_TAU0_Channel0_Start     | Timer Array Unit 0 channel 0 start processing                 |
| R_TAU0_Channel0_Stop      | Timer Array Unit 0 channel 0 stop processing                  |
| r_tau0_channel0_interrupt | Timer Array Unit 0 channel 0 capture end interrupt processing |

## 5.6 Function Specifications

This part describes function specifications of the sample code.

## [Function Name] main

**Header** r\_cg\_macrodriver.h, r\_cg\_cgc.h, r\_cg\_port.h, r\_cg\_timer.h, r\_cg\_userdefine.h

Declaration -

**Description** After executing the main user initialization function, enables the timer array unit

operation. Discards the result of the first pulse width measurement. Sets the numbers of measurement times and enables the maskable interrupts. Stops the timer array unit operation when the pulse width measurement is completed for the

preset number of times.

Arguments None Remarks None Outline None

#### [Function Name] R\_MAIN\_UserInit

Outline Main initial setting

**Header** r\_cg\_macrodriver.h, r\_cg\_cgc.h, r\_cg\_port.h, r\_cg\_timer.h, r\_cg\_userdefine.h

Declarationvoid R\_MAIN\_UserInit(void)DescriptionMaskable interrupts is disabled

Arguments None Remarks None Outline None

#### [Function Name] R TAU0 Channel0 Start

Outline Timer array unit 0 channel 0 start processing

**Header** r\_cg\_macrodriver.h, r\_cg\_timer.h, r\_cg\_userdefine.h

**Declaration** void R\_TAU0\_Channel0\_Start(void)

**Description** Timer array unit channel 0 starts count operation.

Arguments None Remarks None Outline None

#### [Function Name] R\_TAU0\_Channel0\_Stop

Outline Timer array unit 0 channel 0 stop processing

**Header** r\_cg\_macrodriver.h, r\_cg\_timer.h, r\_cg\_userdefine.h

**Declaration** void R\_TAU0\_Channel0\_Stop(void)

**Description** Timer array unit channel 0 stops count operation.

Arguments None Remarks None Outline None

#### [Function Name] r\_tau0\_channel0\_interrupt

Outline Timer array unit 0 channel 0 capture end interrupt processing

Headerr\_cg\_macrodriver.h, r\_cg\_timer.h, r\_cg\_userdefine.hDeclarationstatic voidnear r tau0 channel0 interrupt(void)

**Description** Determines the type of the input pulse edge and stores the measured pulse interval

in the variable accordingly.

ArgumentsNoneRemarksNoneOutlineNone

#### 5.7 Flowcharts

Figure 5.1 shows an overall flow of the sample code.

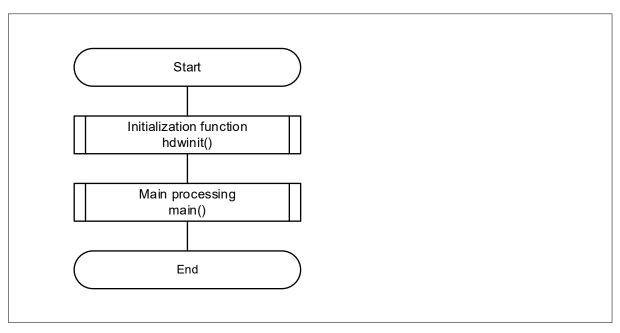


Figure 5.1 Overall Flow

#### 5.7.1 Initialization Function

Figure 5.2 shows the flowchart for the initialization function.

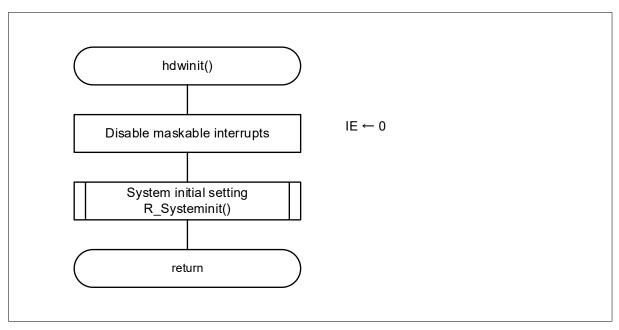


Figure 5.2 Initialization Function

## 5.7.2 System Initial Settings

Figure 5.3 shows the flowchart for the system initial setting.

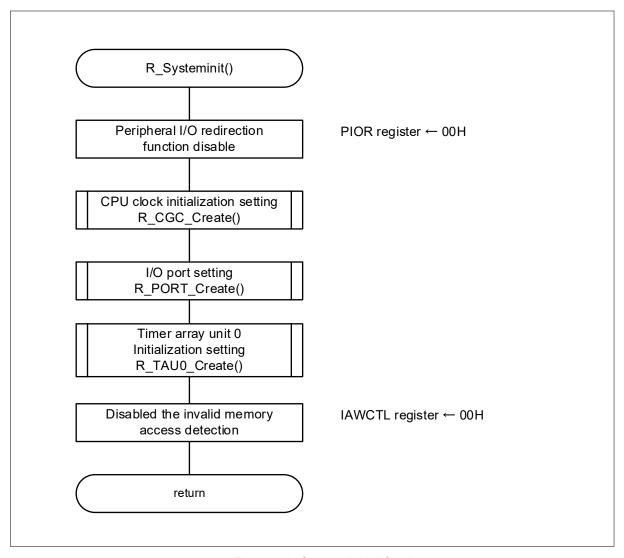


Figure 5.3 System Initial Setting

## 5.7.3 Ports Initial Setting

Figure 5.4 shows the flowchart for the ports initial setting.

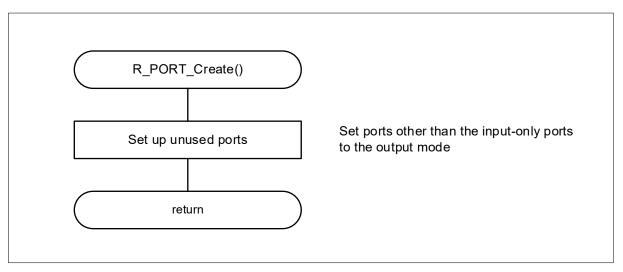


Figure 5.4 Port Initial Setting

Note: Refer to the initialization flowchart in the RL78/G13 Initialization CC-RL (R01AN2575E) Application Note for details on how to set unused ports.

Caution: When designing circuits, always make sure unused ports are properly processed and all electrical characteristics are met. Also make sure each unused input-only port is connected to  $V_{DD}$  or  $V_{SS}$  through a resister.

## 5.7.4 CPU Clock Initial Setting

Figure 5.5 shows the flowchart of the CPU Clock initial setting.

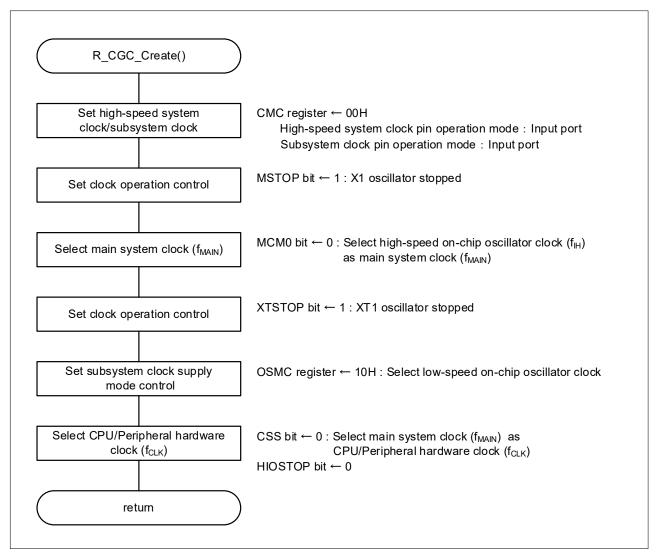


Figure 5.5 CPU Clock Initial Setting

Caution: For details on the procedure for setting up the CPU clock (R\_CGC\_Create()), refer to the section entitled "Flowcharts" in RL78/G13 Initialization Application Note (R01AN2575E).

#### 5.7.5 Timer Array Unit 0 Initial Setting

Figure 5.6 and Figure 5.7 shows the flowchart for the timer array unit 0 initial setting.

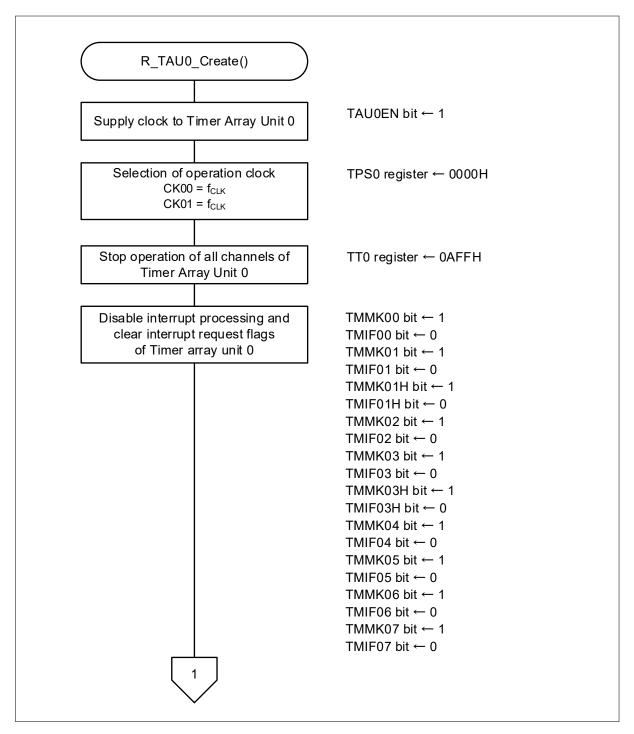


Figure 5.6 Timer Array Unit 0 Initial Setting (1/2)

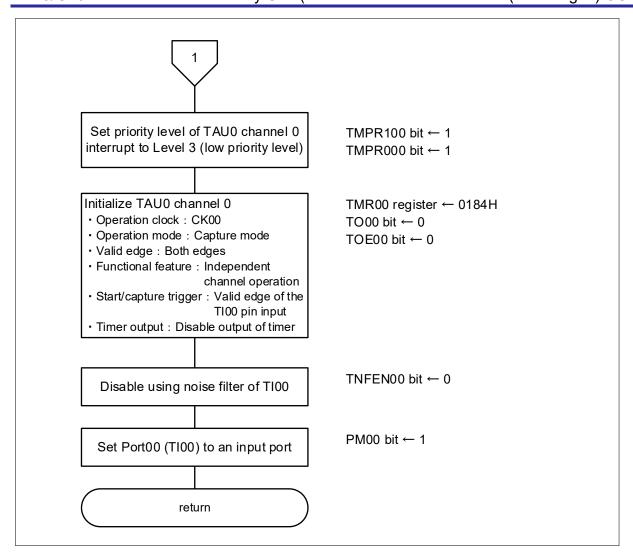


Figure 5.7 Timer Array Unit 0 Initial Setting (2/2)

Clock supply to timer array unit 0 started

- Peripheral enable register 0 (PER0)

Clock supply to timer array unit 0

Symbol: PER0

| 7     | 6       | 5     | 4       | 3      | 2      | 1      | 0      |
|-------|---------|-------|---------|--------|--------|--------|--------|
| RTCEN | IICA1EN | ADCEN | IICA0EN | SAU1EN | SAU0EN | TAU1EN | TAU0EN |
| 0 0   |         | 0     | 0       | 0      | 0      | 0      | 1      |

#### Bit 0

| TAU0EN Control of timer array unit 0 input clock |                              |  |  |  |  |  |  |
|--|------------------------------|--|--|--|--|--|--|
| 0  | Stops supply of input clock. |  |  |  |  |  |  |
| 1  | Supplies input clock.        |  |  |  |  |  |  |

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

#### Operation clock setting

Timer clock select register 0 (TPS0)

Selection of operation clock (CK00)

Symbol: TPS0

|   | 15    | 14 | 13  | 12  | 11 | 10 | 9   | 8   | 7   | 6   | 5   | 4   | 3   | 2   | 1   | 0   |
|---|-------|----|-----|-----|----|----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
|   | )     |    | PRS | PRS | 0  | 0  | PRS |
|   | 0   0 | U  | 031 | 030 | U  | 0  | 021 | 020 | 013 | 012 | 011 | 010 | 003 | 002 | 001 | 000 |
| ſ | 0     | 0  | 0   | 0   | 0  | 0  | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   | 0   |

|            | 220        | 220        | 222        |                                   | Оре                        | ration Clocl               | k (CK00) Sel                | ection                      |                             |
|------------|------------|------------|------------|-----------------------------------|----------------------------|----------------------------|-----------------------------|-----------------------------|-----------------------------|
| PRS<br>003 | PRS<br>002 | PRS<br>001 | PRS<br>000 |                                   | f <sub>CLK</sub><br>= 2MHz | f <sub>CLK</sub><br>= 5MHz | f <sub>CLK</sub><br>= 10MHz | f <sub>CLK</sub><br>= 20MHz | f <sub>CLK</sub><br>= 32MHz |
| 0          | 0          | 0          | 0          | 0 f <sub>CLK</sub> 2MHz           |                            | 5MHz                       | 10MHz                       | 20MHz                       | 32MHz                       |
| 0          | 0          | 0          | 1          | f <sub>CLK</sub> /2               | 1MHz                       | 2.5MHz                     | 5MHz                        | 10MHz                       | 16MHz                       |
| 0          | 0          | 1          | 0          | $f_{CLK}/2^2$                     | 500kHz                     | 1.25MHz                    | 2.5MHz                      | 5MHz                        | 8MHz                        |
| 0          | 0          | 1          | 1          | f <sub>CLK</sub> /2 <sup>3</sup>  | 250kHz                     | 625kHz                     | 1.25MHz                     | 2.5MHz                      | 4MHz                        |
| 0          | 1          | 0          | 0          | f <sub>CLK</sub> /2 <sup>4</sup>  | 125kHz                     | 312.5kHz                   | 625kHz                      | 1.25MHz                     | 2MHz                        |
| 0          | 1          | 0          | 1          | f <sub>CLK</sub> /2 <sup>5</sup>  | 62.5kHz                    | 156.2kHz                   | 312.5KHz                    | 625KHz                      | 1MHz                        |
| 0          | 1          | 1          | 0          | f <sub>CLK</sub> /2 <sup>6</sup>  | 31.25kHz                   | 78.1kHz                    | 156.2kHz                    | 312.5kHz                    | 500kHz                      |
| 0          | 1          | 1          | 1          | f <sub>CLK</sub> /2 <sup>7</sup>  | 15.62kHz                   | 39.1kHz                    | 78.1kHz                     | 156.2kHz                    | 250kHz                      |
| 1          | 0          | 0          | 0          | f <sub>CLK</sub> /2 <sup>8</sup>  | 7.81kHz                    | 19.5kHz                    | 39.1kHz                     | 78.1kHz                     | 125kHz                      |
| 1          | 0          | 0          | 1          | f <sub>CLK</sub> /2 <sup>9</sup>  | 3.91kHz                    | 9.76kHz                    | 19.5kHz                     | 39.1kHz                     | 62.5kHz                     |
| 1          | 0          | 1          | 0          | f <sub>CLK</sub> /2 <sup>10</sup> | 1.95kHz                    | 4.88kHz                    | 9.76kHz                     | 19.5kHz                     | 31.25kHz                    |
| 1          | 0          | 1          | 1          | f <sub>CLK</sub> /2 <sup>11</sup> | 976Hz                      | 2.44kHz                    | 4.88kHz                     | 9.76kHz                     | 15.63kHz                    |
| 1          | 1          | 0          | 0          | f <sub>CLK</sub> /2 <sup>12</sup> | 488Hz                      | 1.22kHz                    | 2.44kHz                     | 4.88kHz                     | 7.81kHz                     |
| 1          | 1          | 0          | 1          | f <sub>CLK</sub> /2 <sup>13</sup> | 244Hz                      | 610Hz                      | 1.22kHz                     | 2.44kHz                     | 3.91kHz                     |
| 1          | 1          | 1          | 0          | f <sub>CLK</sub> /2 <sup>14</sup> | 122Hz                      | 305Hz                      | 610Hz                       | 1.22kHz                     | 1.95kHz                     |
| 1          | 1          | 1          | 1          | f <sub>CLK</sub> /2 <sup>15</sup> | 61Hz                       | 153Hz                      | 305Hz                       | 610Hz                       | 976Hz                       |

## **Channel stop control**

Timer channel stop register 0 (TT0)

Stop the counting operation of each channel

Symbol: TT0

| <br>15 | 14 | 13 | 12 | 11  | 10 | 9   | 8 | 7  | 6  | 5  | 4  | 3  | 2  | 1  | 0  |
|--------|----|----|----|-----|----|-----|---|----|----|----|----|----|----|----|----|
| 0      | 0  | 0  | 0  | TT  | 0  | TT  | 0 | TT |
|        |    |    |    | H03 |    | H01 |   | 07 | 06 | 05 | 04 | 03 | 02 | 01 | 00 |
| 0      | 0  | 0  | 0  | 1   | 0  | 1   | 0 | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

Bits 7-0

| TT0n | Operation stop trigger (n=0-7)         |
|------|--|
| 0    | TE00 bit is cleared to 0 and the count |
|      | operation is stopped.                  |
| 1    | Operation is stopped (stop trigger is  |
|      | generated).                            |

| TTH0n | Operation stop trigger (n=1,3 8-bit timer mode)              |
|-------|--|
| 0     | TE00 bit is cleared to 0 and the count operation is stopped. |
| 1     | Operation is stopped (stop trigger is generated).            |

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

## Timer array unit 0 channel 0 initialization

Timer mode register 00 (TMR00)
 Selection of operation mode, Selection start trigger,
 Selection of operation clock

Symbol: TMR00

| 15  | 14  | 13 | 12  | 11 | 10  | 9   | 8   | 7   | 6   | 5 | 4 | 3   | 2   | 1   | 0   |
|-----|-----|----|-----|----|-----|-----|-----|-----|-----|---|---|-----|-----|-----|-----|
| CKS | CKS | 0  | CCS | 0  | STS | STS | STS | CIS | CIS | 0 | 0 | MD  | MD  | MD  | MD  |
| 001 | 000 |    | 00  |    | 002 | 001 | 000 | 001 | 000 |   |   | 003 | 002 | 001 | 000 |
| 0   | 0   | 0  | 0   | 0  | 0   | 0   | 1   | 1   | 0   | 0 | 0 | 0   | 1   | 0   | 0   |

#### Bits 15-14

| CKS001 | CKS000 | Selection of operation clock (f <sub>MCK</sub> ) for channel 0      |  |  |  |  |  |  |  |
|--------|--------|---|--|--|--|--|--|--|--|
| 0      | 0      | Operation clock CKm0 set in timer clock selection register m (TPSm) |  |  |  |  |  |  |  |
| 0      | 1      | Operation clock CKm2 set in timer clock selection register m (TPSm) |  |  |  |  |  |  |  |
| 1      | 0      | Operation clock CKm1 set in timer clock selection register m (TPSm) |  |  |  |  |  |  |  |
| 1      | 1      | Operation clock CKm3 set in timer clock selection register m (TPSm) |  |  |  |  |  |  |  |

#### Bit 12

| CCS00 | Selection of channel 0 operation clock (f <sub>TCLK</sub> )       |  |  |  |  |  |  |
|-------|---|--|--|--|--|--|--|
| 0     | Operation clock (f <sub>MCK</sub> ) set in bits CKS000 and CKS001 |  |  |  |  |  |  |
| 1     | Valid edge of input signal from TI00 pin                          |  |  |  |  |  |  |

#### Bits 10-8

| STS<br>002 | STS<br>001 | STS<br>000 | Setting start or capture trigger of channel 0  |  |  |  |  |  |  |  |
|------------|------------|------------|--|--|--|--|--|--|--|--|
| 0          | 0          | 0          | Only software trigger start is valid (other trigger sources are unselected)  |  |  |  |  |  |  |  |
| 0          | 0          | 1          | Valid edge of TI00 pin input is used as both the start trigger and capture trigger                                 |  |  |  |  |  |  |  |
| 0          | 1          | 0          | Both edges of TI00 pin input are used as the start trigger and capture trigger                                     |  |  |  |  |  |  |  |
| 1          | 0          | 0          | Interrupt signal of master channel is used (when using slave channel with simultaneous channel operation function) |  |  |  |  |  |  |  |

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers.

Symbol: TMR00

| 15  | 14  | 13 | 12  | 11 | 10  | 9   | 8   | 7   | 6   | 5 | 4 | 3   | 2   | 1   | 0   |
|-----|-----|----|-----|----|-----|-----|-----|-----|-----|---|---|-----|-----|-----|-----|
| CKS | CKS | 0  | CCS | 0  | STS | STS | STS | CIS | CIS | 0 | 0 | MD  | MD  | MD  | MD  |
| 001 | 000 |    | 00  |    | 002 | 001 | 000 | 001 | 000 |   |   | 003 | 002 | 001 | 000 |
| 0   | 0   | 0  | 0   | 0  | 0   | 0   | 1   | 1   | 0   | 0 | 0 | 0   | 1   | 0   | 0   |

#### Bits 7-6

| CIS<br>001 | CIS<br>000 | Selection of TI00 pin input valid edge         |
|------------|------------|--|
| 0          | 0          | Falling edge                                   |
| 0          | 1          | Rising edge                                    |
| 1          | 0          | Both edges (when low-level width is measured)  |
| 1          | 1          | Both edges (when high-level width is measured) |

#### Bits 3-0

| MD<br>003 | MD<br>002 | MD<br>001 | MD<br>000 | Operation mode of channel 0  |
|-----------|-----------|-----------|-----------|--|
|           |           |           | 0         | Interval timer mode (Timer interrupt is not generated when counting is started).   |
| 0         | 0         | 0         | 1         | Interval timer mode (Timer interrupt is generated when counting is started) .  |
|           |           |           | 0         | Capture mode (Timer interrupt is not generated when counting is started).  |
| 0         | 1         | 0         | 1         | Capture mode (Timer interrupt is generated when counting is started).  |
| 0         | 1         | 1         | 0         | Event counter mode (Timer interrupt is not generated when counting is started).  |
|           |           |           | 0         | One-count mode (Start trigger is invalid during counting operation).   |
| 1         | 0         | 0         | 1         | One-count mode (Start trigger is valid during counting operation).   |
| 1         | 1         | 0         | 0         | Capture & one-count mode (Timer interrupt is not generated when counting is started Start trigger is invalid during counting operation). |

Note: Refer to the RL78/G13 User's Manual (Hardware version) for details on how to set registers

#### 5.7.6 Main Processing

Figure 5.8 shows the flowchart of the main processing.

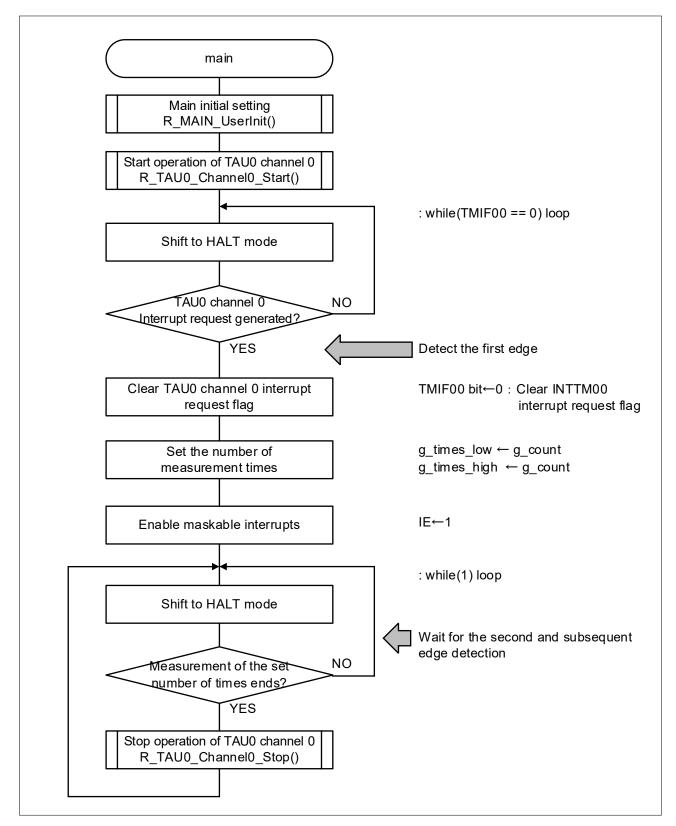


Figure 5.8 Main Processing

## 5.7.7 Main Initial Setting

Figure 5.9 shows the flowchart of the main initial setting.

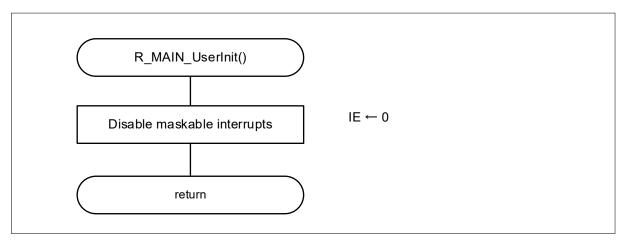


Figure 5.9 Main Initial Setting

## 5.7.8 Timer Array Unit 0 Channel 0 Start Processing

Figure 5.10 shows the flowchart of the timer array unit 0 channel 0 start processing.

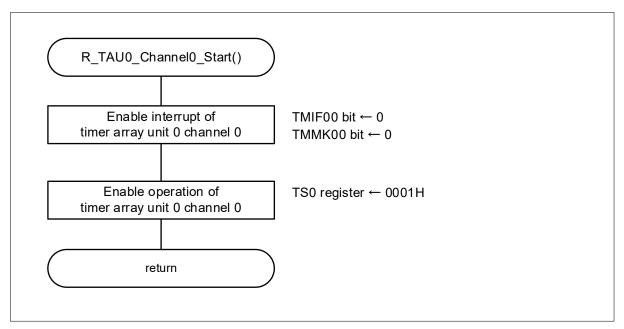


Figure 5.10 Timer Array Unit 0 Channel 0 Start Processing

## Configuring the interrupt request flag

- Clear the timer interrupt request flag.

Symbol: IF1L

| 7      | 6      | 5      | 4      | 3       | 2                 | 1                           | 0                           |
|--------|--------|--------|--------|---------|-------------------|-----------------------------|-----------------------------|
| TMIF03 | TMIF02 | TMIF01 | TMIF00 | IICAIF0 | SREIF1<br>TMIF03H | SRIF1<br>CSIIF11<br>IICIF11 | STIF1<br>CSIIF10<br>IICIF10 |
| 0/1    | 0/1    | 0/1    | 0      | 0/1     | 0/1               | 0/1                         | 0/1                         |

#### Bit 4

| TMIF00 | Interrupt request flag                                   |  |  |  |  |  |  |
|--------|--|--|--|--|--|--|--|
| 0      | lo interrupt request signal is generated                 |  |  |  |  |  |  |
| 1      | Interrupt request is generated, interrupt request status |  |  |  |  |  |  |

Caution: For details on the register setup procedures, refer to RL78/G13 User's Manual: Hardware.

#### Configuring the interrupt mask

- Unmask timer interrupts.

Symbol: MK1L

| . 7    | 6      | 5      | 4      | 3       | 2                 | 1                           | 0                           |
|--------|--------|--------|--------|---------|-------------------|-----------------------------|-----------------------------|
| TMMK03 | TMMK02 | TMMK01 | TMMK00 | IICAMK0 | SREMK1<br>TMMK03H | SRMK1<br>CSIMK11<br>IICMK11 | STMK1<br>CSIMK10<br>IICMK10 |
| 0/1    | 0/1    | 0/1    | 0      | 0/1     | 0/1               | 0/1                         | 0/1                         |

## Bit 4

| TMMK00 | Interrupt processing control   |
|--------|--------------------------------|
| 0      | Enables interrupt processing.  |
| 1      | Disables interrupt processing. |

Caution: For details on the register setup procedures, refer to RL78/G13 User's Manual: Hardware.

## Configuring the timer channel startup

- Enable timer count operation

略号: TS0

| 15 | 14 | 13 | 12 | 11  | 10 | 9   | 8 | 7  | 6  | 5  | 4  | 3  | 2  | 1  | 0  |
|----|----|----|----|-----|----|-----|---|----|----|----|----|----|----|----|----|
| 0  | 0  | 0  | 0  | TS  | 0  | TS  | 0 | TS |
|    |    |    |    | H03 |    | H01 |   | 07 | 06 | 05 | 04 | 03 | 02 | 01 | 00 |
| 0  | 0  | 0  | 0  | 0   | 0  | 0   | 0 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  |

#### Bit 0

| TS00 | Operation enable (start) trigger of channel 0                     |  |  |  |  |  |  |  |
|------|---|--|--|--|--|--|--|--|
| 0    | trigger operation   |  |  |  |  |  |  |  |
| 1    | The TE00 bit is set to 1 and the count operation becomes enabled. |  |  |  |  |  |  |  |

Caution: For details on the register setup procedures, refer to RL78/G13 User's Manual: Hardware.

## 5.7.9 Timer Array Unit 0 Channel 0 Stop Processing

Figure 5.11 shows the flowchart of the timer array unit 0 channel 0 stop processing.

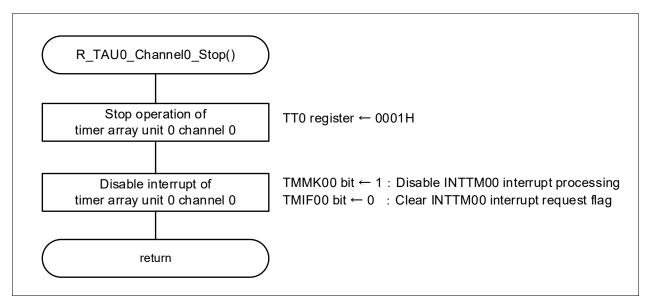


Figure 5.11 Timer Array Unit 0 Channel 0 Stop Processing

#### Configuring the timer channel stop

Stop timer count operation.

Symbol: TT0

| _ | 15 | 14 | 13 | 12 | 11  | 10 | 9   | 8 | 7  | 6  | 5  | 4  | 3  | 2  | 1  | 0  |
|---|----|----|----|----|-----|----|-----|---|----|----|----|----|----|----|----|----|
|   | 0  | 0  | 0  | 0  | TT  | 0  | TT  | 0 | TT |
|   |    |    |    |    | H03 |    | H01 |   | 07 | 06 | 05 | 04 | 03 | 02 | 01 | 00 |
|   | 0  | 0  | 0  | 0  | 0   | 0  | 0   | 0 | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1  |

#### Bit 0

| Ī | TT00 | Operation stop trigger of channel 0                           |  |  |  |  |  |  |
|---|------|---|--|--|--|--|--|--|
| ſ | 0    | trigger operation   |  |  |  |  |  |  |
| ſ | 1    | The TE00 bit is cleared to 0 and the count operation stopped. |  |  |  |  |  |  |

Caution: For details on the register setup procedures, refer to RL78/G13 User's Manual: Hardware.

## 5.7.10 Timer Array Unit 0 Channel 0 Capture End Interrupt Processing

Figure 5.12 and Figure 5.13 show the flowchart of the timer array unit 0 channel 0 capture end interrupt processing.

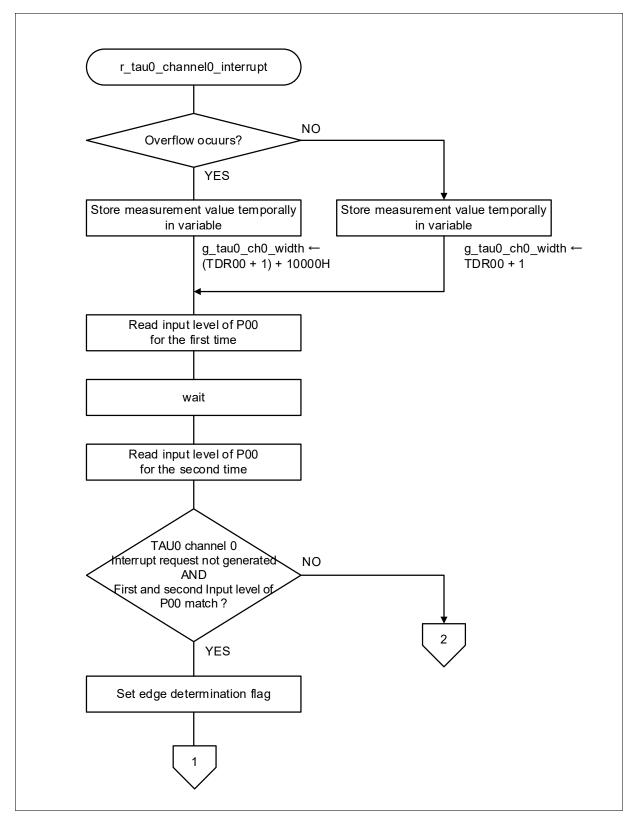


Figure 5.12 Timer Array Unit 0 Channel 0 Capture End Interrupt Processing (1/2)

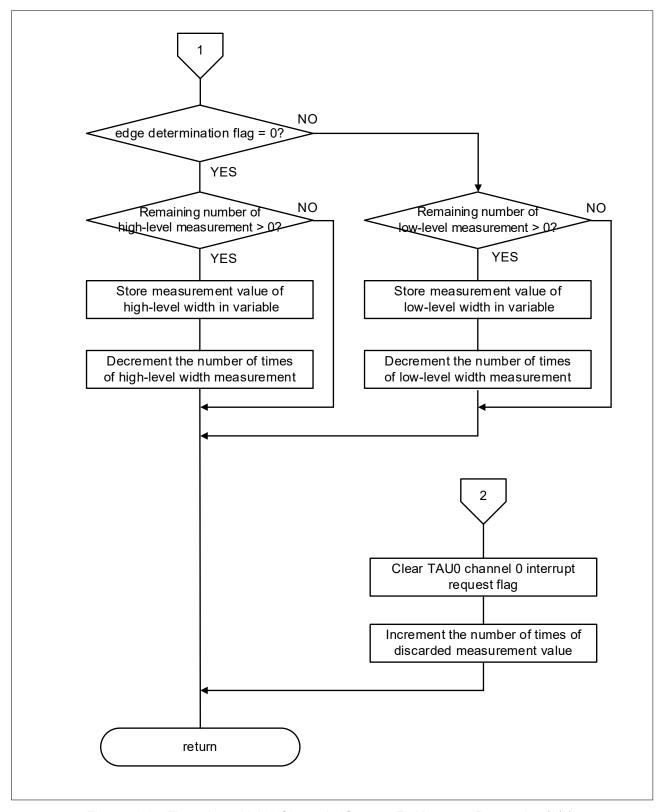


Figure 5.13 Timer Array Unit 0 Channel 0 Capture End Interrupt Processing (2/2)

## 6. Sample Code

Sample code can be downloaded from the Renesas Electronics website.

## 7. Reference Documents

RL78/G13 User's Manual: Hardware (R01UH0146J) RL78 family user's manual software (R01US0015J)

The latest versions can be downloaded from the Renesas Electronics website.

Technical update

The latest versions can be downloaded from the Renesas Electronics website.

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# **Revision History**

|      |              | Description |   |  |  |  |  |  |
|------|--------------|-------------|---|--|--|--|--|--|
| Rev. | Date         | Page        | Summary   |  |  |  |  |  |
| 1.00 | Jul.6,2018   | -           | First Edition   |  |  |  |  |  |
| 2.00 | Aug 16, 2021 | Throughout  | Change from Timer Array Unit to Timer Array Unit 0  |  |  |  |  |  |
|      |              | 3           | Change of 1. Specifications   |  |  |  |  |  |
|      |              | 4           | Change of 2. Operation Confirmation Conditions  |  |  |  |  |  |
|      |              | 5           | Change of Notes in 4.1 Hardware Configuration Example   |  |  |  |  |  |
|      |              | 5           | Change of Function in Table 4.1 List of Pins and Functions  |  |  |  |  |  |
|      |              | 6           | Change of 5.1 Operation Outline   |  |  |  |  |  |
|      |              | 7           | Change of 5.2 Option Byte Settings  |  |  |  |  |  |
|      |              | 7           | Change of Table 5.3 Variables   |  |  |  |  |  |
|      |              | 8           | Change of Outline of r_tau0_channel0_interrupt in Table 5.4 Functions   |  |  |  |  |  |
|      |              | 8           | Change of Description of main   |  |  |  |  |  |
|      |              | 8           | Change of Description of R MAIN UserInit  |  |  |  |  |  |
|      |              | 9           | Change of Outline of r_tau0_channel0_interrupt  |  |  |  |  |  |
|      |              | 9           | Change of Declaration of r tau0 channel0 interrupt  |  |  |  |  |  |
|      |              | 11          | Change of Figure 5.3 System Initial Setting   |  |  |  |  |  |
|      |              | 12          | Change of Figure 5.4 Port Initial Setting   |  |  |  |  |  |
|      |              | 13          | Change of the title of 5.7.4  |  |  |  |  |  |
|      |              | 14,15       | Change of Figure 5.6 Timer Array Unit 0 Initial Setting (1/2) and Figure 5.7 Timer Array Unit 0 Initial Setting (2/2)   |  |  |  |  |  |
|      |              | 17          | Change of the table of Controlling the channel trigger operation  |  |  |  |  |  |
|      |              | 20          | Change of Figure 5.8 Main Processing  |  |  |  |  |  |
|      |              | 21          | Change of Figure 5.9 Main Initial Setting   |  |  |  |  |  |
|      |              | 22          | Change of tables of Configuring the interrupt mask  |  |  |  |  |  |
|      |              | 24          | Change of Figure 5.11 Timer Array Unit 0 Channel 0 Stop Processing  |  |  |  |  |  |
|      |              | 24          | Add explanation of Configuring the timer channel stop   |  |  |  |  |  |
|      |              | 25          | Change of the title of 5.7.10   |  |  |  |  |  |
|      |              | 25, 26      | Change of Figure 5.12 Timer Array Unit 0 Channel 0 Capture<br>End Interrupt Processing (1/2) and Figure 5.13 Timer Array<br>Unit 0 Channel 0 Capture End Interrupt Processing (2/2) |  |  |  |  |  |

# General Precautions in the Handling of Microprocessing Unit and Microcontroller Unit Products

The following usage notes are applicable to all Microprocessing unit and Microcontroller unit products from Renesas. For detailed usage notes on the products covered by this document, refer to the relevant sections of the document as well as any technical updates that have been issued for the products.

1. Precaution against Electrostatic Discharge (ESD)

A strong electrical field, when exposed to a CMOS device, can cause destruction of the gate oxide and ultimately degrade the device operation. Steps must be taken to stop the generation of static electricity as much as possible, and quickly dissipate it when it occurs. Environmental control must be adequate. When it is dry, a humidifier should be used. This is recommended to avoid using insulators that can easily build up static electricity. Semiconductor devices must be stored and transported in an anti-static container, static shielding bag or conductive material. All test and measurement tools including work benches and floors must be grounded. The operator must also be grounded using a wrist strap. Semiconductor devices must not be touched with bare hands. Similar precautions must be taken for printed circuit boards with mounted semiconductor devices.

2. Processing at power-on

The state of the product is undefined at the time when power is supplied. The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the time when power is supplied. In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the time when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the time when power is supplied until the power reaches the level at which resetting is specified.

3. Input of signal during power-off state

Do not input signals or an I/O pull-up power supply while the device is powered off. The current injection that results from input of such a signal or I/O pull-up power supply may cause malfunction and the abnormal current that passes in the device at this time may cause degradation of internal elements. Follow the guideline for input signal during power-off state as described in your product documentation.

4. Handling of unused pins

Handle unused pins in accordance with the directions given under handling of unused pins in the manual. The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of the LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible.

5. Clock signals

After applying a reset, only release the reset line after the operating clock signal becomes stable. When switching the clock signal during program execution, wait until the target clock signal is stabilized. When the clock signal is generated with an external resonator or from an external oscillator during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Additionally, when switching to a clock signal produced with an external resonator or by an external oscillator while program execution is in progress, wait until the target clock signal is stable.

6. Voltage application waveform at input pin

Waveform distortion due to input noise or a reflected wave may cause malfunction. If the input of the CMOS device stays in the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.) due to noise, for example, the device may malfunction. Take care to prevent chattering noise from entering the device when the input level is fixed, and also in the transition period when the input level passes through the area between  $V_{IL}$  (Max.) and  $V_{IH}$  (Min.).

7. Prohibition of access to reserved addresses

Access to reserved addresses is prohibited. The reserved addresses are provided for possible future expansion of functions. Do not access these addresses as the correct operation of the LSI is not guaranteed.

8. Differences between products

Before changing from one product to another, for example to a product with a different part number, confirm that the change will not lead to problems. The characteristics of a microprocessing unit or microcontroller unit products in the same group but having a different part number might differ in terms of internal memory capacity, layout pattern, and other factors, which can affect the ranges of electrical characteristics, such as characteristic values, operating margins, immunity to noise, and amount of radiated noise. When changing to a product with a different part number, implement a system-evaluation test for the given product.

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