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**C/C++ Compiler Package for RX Family (No.55-58)**

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**Overview**

When using the CC-RX Compiler package, note the following points.

1. Using `rmpab`, `rmpaw`, `rmpal` or `memchr` intrinsic functions (No.55)
2. Performing the tail call optimization (No.56)
3. Using the `-ip_optimize` option (No.57)
4. Using multi-dimensional array (No.58)

Note: The number following the note is an identification number for the note.

**1. Using `rmpab`, `rmpaw`, `rmpal` or `memchr` intrinsic functions (No.55)****1.1 Applicable products**

CC-RX V2.00.00 to V3.02.00

**1.2 Details**

The execution result of a program including the intrinsic function `rmpab`, `rmpaw`, `rmpal`, or the standard library function `memchr` may not be as intended.

**1.3 Conditions**

This problem may arise if all of the conditions from (1) to (3) are met.

(1) One of the following calls is made:

- (1-1) `rmpab` or `__rmpab` is called.
- (1-2) `rmpaw` or `__rmpaw` is called.
- (1-3) `rmpal` or `__rmpal` is called.
- (1-4) `memchr` is called.

(2) One of (1-1) to (1-3) is met, and neither `-optimize=0` nor `-noschedule` option is specified.

(1-4) is met, and both `-size` and `-avoid_cross_boundary_prefetch` <sup>(Note 1)</sup> options are specified.

(3) Memory area that overlaps with the memory area <sup>(Note2)</sup> read by processing (1) is written in a single function. (This includes a case where called function processing is moved into the caller function by inline expansion.)

Note 1: This is an option added in V2.07.00.

Note 2: The area pointed to by the third or fourth argument, when one of (1-1) to (1-3) is met, or the first argument, when (1-4) is met.

## 1.4 Examples

An example of the problem is shown below. The parts corresponding to the error conditions are shown in red.

```
ccrx tp1.c -isa=rxv1 -optimize=2 // (2)
```

```
// tp1.c
signed short lhs[128];
signed short rhs[128];
long long test(void){
    long long tmp;
    lhs[0] = 0;    // (3)
    tmp = __rmpaw(0LL, 128, lhs, rhs);    // (1-2)
    lhs[1] = 0;
    return tmp;
}
```

In this example, writing to lhs[0] moves toward the exit of the function beyond the \_\_rmpaw call. As a result, the execution result of \_\_rmpaw is not as intended.

## 1.5 Workaround

You can avoid this problem by one of the following methods.

- (a) If any of the conditions from (1-1) to (1-3) apply, do one of the following.
  - Specify -noschedule.
  - Specify -optimize=0.
  - Specify -optimize=1 and do not specify -schedule.
- (b) If condition (1-4) applies, specify -speed, or do not specify -avoid\_cross\_boundary\_prefetch.

## 1.6 Schedule for fixing the problem

This problem will be fixed in CC-RX V3.03.00. This version will be released in January 2021.

## 2. Performing the tail call optimization (No.56)

### 2.1 Applicable products

CC-RX V2.00.00 to V3.02.00

### 2.2 Details

Necessary type conversion may not be performed on the return value of a function.

### 2.3 Conditions

This problem may arise if all of the conditions from (1) to (4) are met.

- (1) Neither `-optimize=0` nor `-optimize=1` is specified.
- (2) There is an integer-type function with a return value of either 1 byte or 2 bytes. <sup>(Note 1)</sup>
- (3) There is an integer-type function whose return value type is the same size as the function (2) but with a different signedness. <sup>(Note 1)</sup>
- (4) In the function of (3), the result of type conversion of the return value of the function of (2) to the return type of the function of (3) is returned.  
\*:Implicit type conversion is also included.

Note 1: 1- or 2-byte integer type includes the boolean type, enumerated type when `-auto_enum` is specified and int type when `-int_to_short` is specified. The boolean type is regarded as a signed 1-byte type.

### 2.4 Examples

An example of the problem is shown below. The parts corresponding to the error conditions are shown in red.

`ccrx tp2.c -isa=rxv1 -optimize=2 // (1)`

```

// tp2.c
extern unsigned char callee(); /* (2) */
signed char caller(){ /* (3) */
    signed char returnValue;
    returnValue = callee();
    return returnValue; /* (4) */
}

```

In this example, the return value of `callee()` is supposed to be sign-extended in `caller()` before returning, but this is not done and the upper bits are returned as 0.

## 2.5 Workaround

You can avoid this problem by one of the following methods. The workarounds are shown in blue.

- (a) Specify the `-optimize=0` or `optimize=1` option.
- (b) Assign the return value of the applicable function call to a volatile-qualified automatic variable before it is passed to the return statement.

```
// tp2.c
extern unsigned char callee();      /* (2) */
signed char caller(){              /* (3) */
    volatile signed char returnValue; /* (b) */
    returnValue = callee();
    return returnValue;            /* (4) */
}
```

- (c) Change the type of the return value of the caller function to a 4-byte type.

```
// tp2.c
extern unsigned char callee();      /* (2) */
signed long caller(){              /* (c) */
    signed long returnValue;       /* (c) */
    returnValue = callee();
    return returnValue;            /* (4) */
}
```

## 2.6 Schedule for fixing the problem

This problem will be fixed in CC-RX V3.03.00. This version will be released in January 2021.

### 3. Using the -ip\_optimize option (No.57)

#### 3.1 Applicable products

CC-RX V2.00.00 to V3.02.00

#### 3.2 Details

When the -ip\_optimize option is used, access to static variables may be deleted incorrectly.

#### 3.3 Conditions

If all of the conditions from (1) to (8) are met, access to a variable in condition (7) may be deleted incorrectly.

- (1) -ip\_optimize or -whole\_program is specified. <sup>(Note 1)</sup>
- (2) Neither -optimize=0 nor -optimize=1 is specified.
- (3) There is a structure-type or union-type having a pointer-type member.
- (4) The pointer-type member in (3) is not const-qualified.
- (5) There is a const-qualified static variable<sup>(Note 2)</sup> of the structure-type or union-type in (3).
- (6) The initial value of the pointer-type member (3) of the static variable in (5) is the address of a variable.
- (7) The variable with the address in (6) is a static variable<sup>(Note 2)</sup> that is not const-qualified.
- (8) There is a const-qualified pointer-type static variable<sup>(Note 2)</sup> whose initial value is the address of the static variable in (5).

Note 1: When -whole\_program is specified, -ip\_optimize is also implicitly specified.

Note 2: A static variable corresponds to a global variable or a 'static' variable.

### 3.4 Examples

An example of the problem is shown below. The parts corresponding to the error conditions are shown in red.

ccrx -isa=rxv2 -ip\_optimize tp.c (1) (2)

```

/* tp.c */
int GGG; /* (7) */
typedef struct { /* (3) */
    int* mmm; /* (4) */
}Str;
const Str SSS = { /* (5) */
    &GGG /* (6) */
};
const Str* PPP = &SSS; /* (8) */

int func(void) {
    GGG = 1;
    *(PPP->mmm) = 2;
    return GGG;
}

```

In this example, although function func() is supposed to return 2 because PPP->mmm points to the address of the variable GGG, it returns 1.

### 3.5 Workaround

You can avoid this problem by one of the following methods:

- (a) Do not specify either -ip\_optimize or whole\_program.
- (b) Specify -optimize=0 or -optimize=1.
- (c) Remove the const qualifier from the structure-type or union-type static variable in condition (5).
- (d) Remove the const qualifier from the pointer-type static variable in condition (8).

### 3.6 Workaround

This problem will be fixed in CC-RX V3.03.00. This version will be released in January 2021.

## 4. Using multi-dimensional array (No.58)

### 4.1 Applicable products

CC-RX V2.00.00 to V3.02.00

### 4.2 Details

The execution result of a program including a multi-dimensional array with three or more dimensions may not be as intended.

### 4.3 Conditions

This problem may arise if all of the conditions from (1) to (8) are met.

- (1) Neither `-optimize=0` nor `-optimize=1` is specified.
- (2) A multi-dimensional array with three or more dimensions exists.
- (3) The multi-dimensional array in (2) is a 1- or 2-byte integer-type array.
- (4) The multi-dimensional array in (2) is neither `volatile-qualified` nor `__evenaccess-qualified`.
- (5) The multi-dimensional array in (2) includes two or more elements to which integer constants are set by either of the following methods:
  - (5-a) integer constants are assigned by assignment statements.
  - (5-b) The multi-dimensional array is an automatic variable and the initial values at the time of declaration are integer constants.
- (6) When integer constants are set by the method (5-b), the number of initial values for the initialization is insufficient for the number of elements in the multi-dimensional array. <sup>(Note 1)</sup>
- (7) The elements (5) to which integer constants are set includes two adjacent elements whose indices other than the least significant index are different. <sup>(Note 2)</sup>
- (8) The processes for setting integer constants for the adjacent two elements in (7) are in the same function.

Note 1: For example, the following matches the condition because there are only seven initial values (which is insufficient) for the number of elements  $2 \times 2 \times 2 = 8$ .

`signed char array[2][2][2] = {{{1, 2}, {3, 4}}, {{5, 6}, {7}}};`

Note 2: For example, in a three-dimensional array `data[][][]` with  $5 \times 5 \times 5$  elements, all the following element combinations match the condition "two adjacent elements whose indices other than the least significant index are different".

- Combination of `data[0][0][4]` and `data[0][1][0]`
- Combination of `data[0][4][4]` and `data[1][0][0]`
- Combination of `data[3][4][4]` and `data[4][0][0]`

## 4.4 Examples

An example of the problem is shown below. The parts corresponding to the error conditions are shown in red.

ccrx -isa=rxv2 tp.c (1)

```
/* tp.c */
unsigned char aaa[2][1][3]; /* (2) (3) (4) */
unsigned char XXX, YYY, ZZZ;

void func(void) {

    if (aaa[1][0][0] == 0) {
        XXX++;
    }

    aaa[0][0][2] = 0;          /* (5-a) (7) (8) */
    aaa[1][0][0] = 100;       /* (5-a) (7) (8) */

    YYY = aaa[0][0][2];
    ZZZ = aaa[1][0][0];
}
```

In this example, the value of an array element `aaa[1][0][0]` (before 100 is assigned) is assigned to the variable `ZZZ`, although 100 (after it is assigned to `aaa[1][0][0]`) is supposed to be assigned.

## 4.5 Workaround

You can avoid this problem by one of the following methods:

- (a) Specify `-optimize=0` or `-optimize=1`.
- (b) Add either `volatile` qualifier or `__evenaccess` qualifier to the applicable multi-dimensional array.

## 4.6 Schedule for fixing the problem

This problem will be fixed in CC-RX V3.03.00. This version will be released in January 2021.



**Revision History**

Rev.	Date	Description	
		Page	Summary
1.00	Jan.16.21	-	First edition issued

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