

**Customer Notification** 

# 78K0R/Fx3

# **16-Bit Single-Chip Microcontroller**

**Operating Precautions** 

78K0R/FB3 Series

78K0R/FC3 Series

78K0R/FE3 Series

78K0R/FF3 Series

78K0R/FG3 Series

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## A) Related Products

List of related products:

#### 78K0R/FB3

#### **Non A-Version Products**

μPD78F1804MCA, μPD78F1805MCA, μPD78F1806MCA, μPD78F1807MCA, μPD78F1804MCA2, μPD78F1805MCA2, μPD78F1806MCA2, μPD78F1807MCA2

#### **A-Version Products**

μPD78F1804AMCA, μPD78F1805AMCA, μPD78F1806AMCA, μPD78F1807AMCA, μPD78F1804AMCA2, μPD78F1805AMCA2, μPD78F1806AMCA2, μPD78F1807AMCA2

#### 78K0R/FC3

#### **Non A-Version Products**

μPD78F1808K8A, μPD78F1809K8A, μPD78F1810K8A, μPD78F1811K8A, μPD78F1808K8A2, μPD78F1809K8A2, μPD78F1810K8A2, μPD78F1811K8A2

#### **A-Version Products**

μPD78F1808AK8A, μPD78F1809AK8A, μPD78F1810AK8A, μPD78F1811AK8A, μPD78F1808AK8A2, μPD78F1809AK8A2, μPD78F1810AK8A2, μPD78F1811AK8A2

#### **Non A-version Products**

μPD78F1812GAA, μPD78F1813GAA, μPD78F1814GAA, μPD78F1815GAA, μPD78F1816GAA, μPD78F1817GAA, μPD78F1826GAA, μPD78F1827GAA, μPD78F1828GAA, μPD78F1829GAA, μPD78F1830GAA,

μPD78F1812GAA2, μPD78F1813GAA2, μPD78F1814GAA2, μPD78F1815GAA2, μPD78F1816GAA2, μPD78F1817GAA2, μPD78F1826GAA2, μPD78F1827GAA2, μPD78F1828GAA2, μPD78F1829GAA2, μPD78F1830GAA2

#### **A-Version Products**

μPD78F1812AGAA, μPD78F1813AGAA, μPD78F1814AGAA, μPD78F1815AGAA, μPD78F1816AGAA, μPD78F1817AGAA, μPD78F1826AGAA, μPD78F1827AGAA, μPD78F1828AGAA, μPD78F1829AGAA, μPD78F1830AGAA, μPD78F1812AGAA2, μPD78F1813AGAA2, μPD78F1814AGAA2, μPD78F1815AGAA2, μPD78F1816AGAA2, μPD78F1817AGAA2, μPD78F1826AGAA2, μPD78F1827AGAA2, μPD78F1828AGAA2, μPD 78F1829AGAA2, μPD78F1830AGAA2

#### Non A-version Products

μPD78F1812K8A, μPD78F1813K8A, μPD78F1814K8A, μPD78F1815K8A, μPD78F1816K8A, μPD78F1817K8A, μPD78F1826K8A, μPD78F1827K8A, μPD78F1828K8A, μPD78F1829K8A, μPD78F1830K8A μPD78F1812K8A2, μPD78F1813K8A2, μPD78F1814K8A2, μPD78F1815K8A2, μPD78F1816K8A2, μPD78F1817K8A2, μPD78F1826K8A2, μPD78F1827K8A2, μPD78F1828K8A2, μPD78F1829K8A2, μPD78F1830K8A2

#### **A-Version Products**

μPD78F1812AK8A, μPD78F1813AK8A, μPD78F1814AK8A, μPD78F1815AK8A, μPD78F1816AK8A, μPD78F1817AK8A, μPD78F1826AK8A, μPD78F1827AK8A, μPD78F1828AK8A, μPD78F1829AK8A, μPD78F1830AK8A μPD78F1812AK8A2, μPD78F1813AK8A2, μPD78F1814AK8A2, μPD78F1815AK8A2, μPD78F1816AK8A2, μPD78F1817AK8A2, μPD78F1826AK8A2, μPD78F1827AK8A2, μPD78F1828AK8A2, μPD78F1829AK8A2, μPD78F1830AK8A2

#### 78K0R/FE3

#### **Non A-Version Products**

μPD78F1818GBA, μPD78F1819GBA, μPD78F1820GBA, μPD78F1821GBA, μPD78F1822GBA, μPD78F1831GBA, μPD78F1832GBA, μPD78F1833GBA, μPD78F1834GBA, μPD78F1835GBA, μPD78F1819GBA2, μPD78F1820GBA2, μPD78F1821GBA2, μPD78F1822GBA2, μPD78F1831GBA2, μPD78F1832GBA2, μPD78F1833GBA2, μPD78F1835GBA2

#### **A-Version Products**

μPD78F1818AGBA, μPD78F1819AGBA, μPD78F1820AGBA, μPD78F1821AGBA, μPD78F1822AGBA, μPD78F1831AGBA, μPD78F1832AGBA, μPD78F1833AGBA, μPD78F1834AGBA, μPD78F1835AGBA, μPD78F1818AGBA2, μPD78F1819AGBA2, μPD78F1820AGBA2, μPD78F1821AGBA2, μPD78F1822AGBA2, μPD78F1831AGBA2, μPD78F1832AGBA2, μPD78F1833AGBA2, μPD78F1834AGBA2, μPD78F1835AGBA2

#### 78K0R/FF3

#### Non A-Version Products

μPD78F1823GKA, μPD78F1824GKA, μPD78F1825GKA, μPD78F1836GKA, μPD78F1837GKA, μPD78F1838GKA, μPD78F1839GKA, μPD78F1840GKA, μPD78F1823GKA2, μPD78F1824GKA2, μPD78F1825GKA2, μPD78F1836GKA2, μPD78F1837GKA2, μPD78F1838GKA2, μPD78F1839GKA2, μPD78F1839GKA2, μPD78F1840GKA2

#### **A-Version Products**

μPD78F1823AGKA, μPD78F1824AGKA, μPD78F1825AGKA, μPD78F1836AGKA, μPD78F1837AGKA, μPD78F1838AGKA, μPD78F1839AGKA, μPD78F1840AGKA μPD78F1823AGKA2, μPD78F1824AGKA2, μPD78F1825AGKA2, μPD78F1836AGKA2, μPD78F1837AGKA2, μPD78F1838AGKA2, μPD78F1839AGKA2, μPD78F1840AGKA2

#### 78K0R/FG3

#### **Non A-Version Products**

μPD78F1841GCA, μPD78F1842GCA, μPD78F1843GCA, μPD78F1844GCA, μPD78F1845GCA, μPD78F1841GCA2, μPD78F1842GCA2, μPD78F1843GCA2, μPD78F1844GCA2, μPD78F1845GCA2

#### **A-Version Products**

μPD78F1841AGCA, μPD78F1842AGCA, μPD78F1843AGCA, μPD78F1844AGCA, μPD78F1845AGCA, μPD78F1845AGCA2, μPD78F1843AGCA2, μPD78F1844AGCA2, μPD78F1845AGCA2

# B) Table of Operating Precautions for 78K0R/Fx3

	Outline		78K0R/Fx3					
No.		Rank Note	Non A-Version			A-Version		
			l (ES)	l (CS)	MP	l (ES)	CS & MP	
1	UARTF LIN Automatic Baudrate Mod (Direction of use)	е	×	×	×	~	~	
2	UARTF LIN Automatic Checksum Function (Direction of use)			×	×	×	×	
3	Data Flash Read access during DMA Transfer (Direction of use)			×	×	×	×	

Table B-1 Summary of restrictions

- ✓: Not applicable
- **x**: Applicable
- -: Not checked
- **Note** The rank is indicated by the letter appearing at the 5<sup>th</sup> position from the left in the lot number, marked on each product.

**ES** → Engineering Samples

**CS**  $\rightarrow$  Commercial Samples

MP → Mass Production

## C) Description of Operating Precautions for 78K0R/Fx3

Table C-1 No. C1 UARTF LIN Automatic Baudrate Mode (Direction of use)

#### General

Using the Automatic Baud Rate Mode in LIN slave operation the Syncfield (SF) is automatically detected and checked. If the SF fails (no proper 0x55 received) the UARTF will abort the automatic baudrate sequence and wait for the next Syncbreakfield (SBF) to restart the sequence. If the duty cycle of the SF bits deviates from a nominal 50% duty cycle, the internal circuit may not detect the 0x55 pattern of the SF anymore and therefore would abort the automatic baudrate detection sequence. In case of an aborted baudrate detection sequence, the UARTF receive interrupt INTLRx after the PID is not generated.

**However**, there is no issue if the duty cycles of the SF on LRxD0 (LRxD1) is in the range of:  $48\% \le SF$  duty  $\le 52\%$ 



Table C-2 N	IO. C2 UAR	RTF LIN Auto	matic Checksum F	unction (Directio	on of use)	
<u>General</u> Using the UARTF in Automatic Baud Rate Mode (UFnMD1, UFnMD0 =11B) an Automatic Checksum Function (UFnACE = 1) is supported to calculate the checksum during response transmission or response reception automatically.						
However, some messages received with a specific data pattern including an incorrect checksum will <b>not</b> be detected as <b>incorrect</b> by the UARTF in Automatic Checksum Function mode.						
<ul> <li>The issue applies to both classic &amp; enhanced (PID included) checksum</li> <li>It applies to response reception case</li> <li>It applies only to a very specific data / checksum pattern:</li> <li>→ When the checksum calculation result is 0x00 (0xFF before inversion), no carry (9th bit position) has been added to the LSB and the received checksum is ≠ 0x00</li> </ul>						
	LIN mess	age frame				
Break	Sync	PID	Data (1-8byte)	Check		
				Cum		
he	ader	►	response			
To get a better unde examples for the en	erstanding fo	or the phenom cksum:	ena, please refer to	the below given o	data pattern	
<ul> <li>(1) <u>Message received with correct checksum</u> (Transmitted by master) PID=0x06, (Transmitted by master) DATA=0x2C,0x3A,0x93,0x00,0x00,0x00,0x00,0x00 (Transmitted by master) CKSM=0x00 Calculated CKSM = 0xFF + CKSM transmitted by master = 0xFF</li> <li>→ The message will be treated to be good</li> </ul>						
<ul> <li>(2) <u>Message received with incorrect checksum</u> (Transmitted by master) PID=0x06, (Transmitted by master) DATA=0x2C,0x3A,0x93,0x00,0x00,0x00,0x00,0x00,0x00</li> <li>(Transmitted by master) CKSM=0xFF (Not correct for this message) Calculated CKSM = 0xFF + CKSM transmitted by master = 0x1FE</li> <li>→ An incorrect message will be treated to be good</li> </ul>						
Result: An incorrect checksum is not detected						

#### Workaround

If Automatic Baud Rate mode is selected (UFnMD1, UFnMD0 =11B) clear the bit UFnACE = 0 to disable the Automatic Checksum Function and calculate the corresponding checksum by means of software.

However, the following two cases should be taken under consideration:

#### Response reception:

Checksum must be calculated by software from the data stored into the buffer and must be compared with the checksum obtained via communication (UFnACE = 0).

#### **Response transmission:**

Either, the checksum is calculated by software (UFnACE = 0), added to the end of the response transmission data and transmitted, or the checksum could also be calculated automatically by the hardware of UARTF (UFnACE = 1), **but** if this feature is used please take care for the following caution:

#### Caution:

In case the software will change back to "Response Reception" a reconfiguration of the UFnOPT1 register becomes necessary. (change UFnACE from "1" to "0"). But before changing UFnACE, be sure to clear the bits UFnTXE and UFnRXE beforehand (UFnTXE = 0, UFnRXE. = 0).

Table C-3 No. C3 Data Flash Read access during DMA Transfer (Direction of use)

#### <u>General</u>

In case a Data Flash Read access will be performed exactly at the same timing while any DMA transfer is triggered, there is a possibility for an internal bus conflict between CPU bus and Data Flash bus. Such kind of bus conflict can cause a wrong data to be read from the Data Flash.

#### Workaround

First of all, the user must keep in mind that a Data Flash Read access can be done on two different manners:

#### Case 1:

Data Flash Read access directly executed in the user software.

- The workaround for the direct Data Flash Read access is described on the next page(s)

#### Case 2:

Data Flash Read access via the 'Data Flash Access Library' (FDL) and/or EEPROM Emulation Library (EEL). Both libraries are developed under the responsibility of Renesas.

#### Workaround for Case 2:

- The current FDL version (V1.0.2) will be updated to take the aforementioned phenomena under consideration.
- The current EEL version (V1.0.6) will be updated to take the aforementioned phenomena under consideration.

Please contact your local Renesas sales support team to get the target schedules for the updated versions.

#### Remark:

However, there will be **no** internal bus conflict as described above during any of the following Data Flash accesses:

- Data Flash Write access via FDL
- Verify command via FDL
- Blank Check command via FDL

In other words, these Data Flash access commands can be executed without taking care of any workaround.

Workaround for Case 1: To prevent a DMA transfer during any of the below listed Data Flash Read instructions (see the list on the next two pages) the user has to suspend the DMA transfer for all DMA channels. To suspend or to release any DMA transfer can be controlled by the DMCALL register, in particular by the bit 'DWAITALL'. In case, DWAITALL = 1 all DMA channels are forced to wait until DWAITALL becomes "0" again. Remark: To keep the DMA suspension as short as possible, we would recommend to perform the corresponding software modifications direct in Assembler language. Software example before modification: dataflash\_read\_asm: HL, AX // 1 cycle // 1 cycle MOVW A, C ES, A MOV ES, A // 1 cycle A, ES:[HL] // 4 cycles MOV MOV RET // 6 cycles Software example after modification: dataflash\_read\_asm: HL, AX MOVW // 1 cycle A, C // 1 cycle // 1 cycle MOV MOV ES, A // 1 cycle (Note 1) PUSH PSW // 4 cycles (Note 2) DT // 2 cycles (Note 3)
// 1 cycle (Note 4, 5)
// 1 cycle (Note 4, 5) SET1 DWAITALL NOP NOP A, ES:[HL] // 4 cycles DWAITALL // 2 cycles (Note 3) MOV CLR1 // 3 cycles (Note 6)
// 6 cycles POP PSW RET **Cautions 1:** Before any read access to the Data Flash will be executed, be sure to wait for minimum two CPU clocks after DWAITALL = 1. 2: Disable all interrupts (DI) before DWAITALL = 1 to prevent the execution of any interrupt service routine during the time when all DMA transfers are kept pending. In case an interrupt service would be executed during the time between DWAITALL = 1 until DWAITALL = 0 a pending DMA transfer would be maybe blocked for a relative long time until the interrupt service is finished. 3: For the above described workaround it is assumed the user application software is always using DWAITALL = 0. If this is not always true, please refer to Note 3 **Notes** 1: Save the current PSW status, especially the current interrupt status (EI or DI). 2: Disable interrupt (DI) will be necessary to prevent any interrupt service to be executed during the time when any DMA transfer is kept pending. Please, refer to Caution 2 as well. 3: In case the user application software would also modify the bit 'DWAITALL' (e.g. DWAITALL = 1) the corresponding actions need to be taken (e.g. store the current DWAITALL status before SET1 DWAITALL and restore it after DWAITALL = 0). 4: Be sure to wait for minimum two CPU clocks before any Data Flash read instruction is executed after DWAITALL = 1. For all possible Data Flash read instructions, please refer to the list below. 5: The two instructions 'NOP' could also be replaced by any other instruction, which do not perform a Read from the Data Flash (e.g. MOV A, C ;; MOV ES, A ;; ....). However, it is important to wait at least for two CPU clocks by these instructions after DWAITALL = 1. 6: Restore the PSW status to continue the application software with respect to the Interrupt status before any DMA transfer was kept pending (EI or DI)

Li	ist of po	ssible Data Flash Read Instructions:
	MOV MOV MOV MOV MOV MOV MOV MOV MOV MOV	<pre>A, ES:!addr16 A, ES:[DE] A, ES:[DE + byte] A, ES:[HL + byte] A, ES:[HL + B] A, ES:[HL + C] A, ES:word[B] A, ES:word[C] B, ES:!addr16 C, ES:!addr16 X, ES:!addr16</pre>
	MOVW MOVW MOVW MOVW MOVW MOVW MOVW MOVW	<pre>AX, ES:!addr16 AX, ES:[DE] AX, ES:[DE + byte] AX, ES:[HL] AX, ES:[HL + byte] AX, ES:word[B] AX, ES:word[C] AX, ES:word[BC] BC, ES:!addr16 DE, ES:!addr16 HL, ES:!addr16</pre>
- - - -	ADD ADD ADD ADD ADD	A, ES:!addr16 A, ES:[HL] A, ES:[HL + byte] A, ES:[HL + B] A, ES:[HL + C]
- - - -	ADDC ADDC ADDC ADDC ADDC ADDC	A, ES:!addr16 A, ES:[HL] A, ES:[HL + byte] A, ES:[HL + B] A, ES:[HL + C]
- - - -	SUB SUB SUB SUB SUB	A, ES:!addr16 A, ES:[HL] A, ES:[HL + byte] A, ES:[HL + B] A, ES:[HL + C]
- - - -	SUBC SUBC SUBC SUBC SUBC	A, ES:!addr16 A, ES:[HL] A, ES:[HL + byte] A, ES:[HL + B] A, ES:[HL + C]
	AND AND AND AND AND	A, ES:!addr16 A, ES:[HL] A, ES:[HL + byte] A, ES:[HL + B] A, ES:[HL + C]
	OR OR OR OR OR	A, ES:!addr16 A, ES:[HL] A, ES:[HL + byte] A, ES:[HL + B] A, ES:[HL + C]

List of possible Data Flash Read Instructions: (cont'd) A, ES:!addr16 - XOR - XOR A, ES:[HL] A, ES:[HL + byte] - XOR A, ES:[HL + B] A, ES:[HL + C] - XOR - XOR - CMP A, ES:!addr16 A, ES:[HL] - CMP A, ES:[HL + byte] A, ES:[HL + B] - CMP - CMP - CMP A, ES:[HL + C]- CMP ES:!addr16,#byte - CMPS ES:!addr16 - CMPS X, ES:[HL + byte] - ADDW AX, ES:!addr16 - ADDW AX, ES:[HL + byte] - SUBW AX, ES:!addr16 - SUBW AX, ES:[HL + byte] - CMPW AX, ES:!addr16 - CMPW AX, ES:[HL + byte] - MOV1 CY, ES:[HL].bit - AND1 CY, ES:[HL].bit - OR1 CY, ES:[HL].bit - XOR1 CY, ES:[HL].bit - BT ES:[HL].bit, \$addr20 ES:[HL].bit, \$addr20 - BF

# D) Valid Specification

ltem	Date published	Document No.	Document Title
1	July 2011 or later	R01UH0007EJ0500 or later	User's Manual: Hardware

# E) Revision History

ltem	Date published	Document No.	Comment
1	August 04, 2010	R01TU0003ED0100	1 <sup>st</sup> Release
2	July 15, 2011	R01TU0003ED0101	<ol> <li>1<sup>st</sup> Update:</li> <li>Added the A-Version Products</li> <li>For No. 1: Added a comment to the 'Workaround' for the A-version</li> <li>Added item No. 2 for all products</li> </ol>
3	November 10 , 2011	R01TU0003ED0102	2 <sup>nd</sup> Update: -) Added item No. 3 for all products
4	November 21, 2011	R01TU0003ED0103	3 <sup>rd</sup> Update: -) Modified and improved the workaround description for No. 3 -) Added Remark on page 11



R01TU0003ED0103 November 2011