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SH7410 E8000 Debugging Interface HS7410D8IW2S

User's Manual

Renesas Microcomputer Development Environment System

Renesas Electronics www.renesas.com

Rev.2.0 2000.09

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IMPORTANT INFORMATION

READ FIRST

- READ this user's manual before using this emulator product.
- KEEP the user's manual handy for future reference.

Do not attempt to use the emulator product until you fully understand its mechanism.

DEFINITION OF SIGNAL WORDS

CAUTION indicates a hazardous situation which, **if not avoided**, may result in **minor or moderate injury** to you or other people, or may result in **damage to the machine** or **loss of the user program**. It may also be used to alert against unsafe usage.

NOTE emphasizes essential information.

Preface

The SH7410 E8000 Hitachi Debugging Interface (referred to as the HDI) is a software tool that supports program development and debugging on a host computer by using an emulator for the Hitachi microprocessor SH7410 (referred to as the E8000 emulator).

This user's manual is a separate volume to the Hitachi Debugging Interface User's Manual, and describes the HDI functions and its usage. Read this manual and the following manuals before using the HDI.

For details on the E8000 emulator,

- E8000 SH7410 Emulator User's Manual
- Description Notes on Using the IBM PC Interface Board
- SH7410 E8000 Emulator Diagnostic Program Manual

For details on the related software manuals,

- Hitachi Debugging Interface User's Manual
- SH Series C Compiler User's Manual
- SH Series Cross Assembler User's Manual
- H Series Linkage Editor Librarian, Object Converter User's Manual

For details on the SH7410-series microprocessor,

- SH7410 Hardware Manual
- SH7410 Programming Manual

The HDI installation disks are 1.44-MB-formatted by the IBM PC. Refer to manuals for the host computer to be connected and the operating system being used, and prepare backups to other floppy disks. Install or copy the HDI disks after the backup has been completed. Administer the master floppy disks.

Refer to section 2, Installation, for details on HDI installation.

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HITACHI

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Section 1 Overview

1.1 Overview

The SH7410 E8000 Hitachi Debugging Interface (referred to as the HDI) promotes efficient debugging of programs written in C or assembly language in the environment using the E8000 emulator for the SH7410 microprocessor.

1.1.1 Features

- High-speed downloading of load module files.
- A comprehensive set of break functions, trace conditions, and functions to set or edit memory maps are enabled by the HDI windows.
- Large-capacity trace information can be displayed (a maximum of 64-k bus cycles are displayed on the window).
- Command line functions (command system for the SH7410 E8000 HDI).

1.2 Operating Environment

The HDI is provided on two 3.5-inch floppy disks. The following shows the acceptable operating environments:

Item	Operating Environment
Host computer	Built-in Pentium or higher-performance CPU (166 MHz or higher recommended); IBM PC or compatible with an ISA bus.
OS	Windows95 or MS-DOS that runs Windows3.1.
Windows	Windows3.1 or Windows95.
Minimum memory capacity	32 Mbytes or more (twice the load module size recommended).
Display	Connectable to the host computer; color or monochrome display compatible with Windows (above VGA resolution recommended).
Hard-disk capacity	Installation disk capacity: 5 Mbytes or more. Prepare an area at least double the memory capacity (four-times or more recommended) as the swap area.
Mouse	Connectable to the host computer; compatible with Windows3.1 or Windows95.

Table 1.1 Operating Environments

Section 2 Installation

2.1 Installtion Procedures

The installation procedures for the HDI are described below.

2.1.1 Setting up the E8000 Emulator

Set up the E8000 emulator. For details, refer to the SH7410 E8000 Emulator User's Manual.

2.1.2 Installing the PC Interface Board

The HDI communicates with the E8000 emulator using the dedicated PC interface board. The PC interface board should be inserted into an unused expansion slot of the IBM PC.

A memory address block must be allocated to the PC interface board before it is inserted as a memory-mapped board. This prevents other programs from using the PC interface hardware.

CAUTION

Allocate the memory area to the PC interface board so that it does not overlap another area allocated to the other board. If the memory areas overlap, the PC interface board and the E8000 emulator will not operate correctly.

At shipment, the switch is set to allocate address range from H'D0000 to H'D3FFF to the PC interface board.

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Switch	Address Range
0	H'C0000-H'C3FFF
1	H'C4000-H'C7FFF
2	H'C8000-H'CBFFF
3	H'CC000-H'CFFFF
4	H'D0000-H'D3FFF (at shipment)
5	H'D4000-H'D7FFF
6	H'D8000-HDBFFF
7	H'DC000-H'DFFFF
8	H'E0000-H'E3FFF
9	H'E4000-H'E7FFF
А	H'E8000-H'EBFFF
В	H'EC000-H'EFFFF

Table 2.1 Memory Map of PC Interface Board

Refer to the E8000 SH7410 Emulator User's Manual and the Description Notes on Using the IBM PC Interface Board, for details on how to insert the board.

- 1. Select one of the available address ranges and determine the corresponding switch number.
- 2. Using a small flat-head screwdriver, turn the switch attached to the rear panel of the PC interface board so that the arrow indicates the number for the selected address range.
- 3. Remove the PC cover and insert the PC interface board into an unused ISA-bus slot.
- 4. Set the PC cover.
- 5. Connect the PC interface cable between the PC interface board and the PC interface connector of the E8000 emulator. Insert connectors or plugs completely.
- 6. Supply power to the PC.
- Using the EDIT program attached to the MS-DOS, edit the CONFIG.SYS file as follows: EDIT CONFIG.SYS
- Put a line cursor in the following line:
 DEVICE=C: \DOS\EMM386.EXE
- 9. Change the above line as follows:

DEVICE=C:\DOS\EMM386.EXE X=aaaa-bbbb

10. The 'aaaa' means the lower limit and the 'bbbb' the upper limit. For example, when the switch is set to 4, the line must be set as follows:

DEVICE=C:\DOS\EMM386.EXE X=D000-D3FF

11. When the PC is restarted without problems, the following line must be added to the [386enh] section in the Windows SYSTEM.INI file:

EMMExclude=aaaa-bbbb

12. The 'aaaa' and the 'bbbb' are the same addresses as the ones specified in the CONFIG.SYS file. Because of this, Windows does not use this memory block. Now the user is ready to execute the HDI software and check the communication state of the E8000 emulator.

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2.1.3 Installing the HDI Software

This section describes an example of installing the HDI on Windows95. Use a backup floppy disk for installing. Install the HDI software on the IBM PC by using the installation disk as follows:

- 1. Insert the HDI installation disk into the floppy disk driver (assumed to be the A drive).
- 2. Start Windows.
- 3. Click [Run] from the start menu to display the following dialog box.
- 4. Type A:\SETUP.EXE and click the [OK] button.

	Type the name of a program, folder, or document, and
<u> </u>	Windows will open it for you.
<u>O</u> pen	A:\SETUP.EXE
	OK Cancel Browse

Figure 2.1 [Run] Dialog Box

5. This runs the HDI installer, and the following [Welcome!] dialog box will be displayed.

	all the Hitachi Debuggin iH7410 onto your comp	
the OK button to star	t the installation. You ca you do not want to instal	an press
<u></u>	Cancel	1

Figure 2.2 [Welcome!] Dialog Box

6. Click the [OK] button to proceed with the installation.

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7. The following dialog box then displays version information as a [Read Me] dialog box on the HDI the user is installing. Click the [OK] button to proceed.

README for HDI 2.XX/ SH	7410 E8000 HDI VX.X	La
XXXXXXX 199X		
Features		
J		
	DK button to continue. I to abort the installation	n.

Figure 2.3 [Read Me] Dialog Box

 The [Select Destination Directory] dialog box then allows the user to select a directory for installing the HDI and to click the [OK] button. When installing into the default directory C:\HDI, just click the [OK] button.

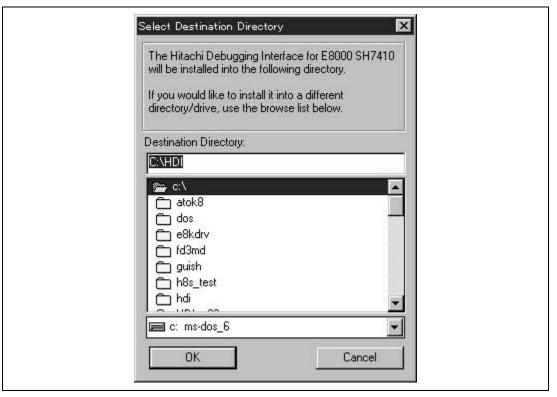


Figure 2.4 [Select Destination Directory] Dialog Box

9. When the specified directory already exists, the [Install] dialog box is displayed. When installing the HDI to the same directory as C:\HDI, click the [Yes] botton. If the user wants to change the directory, click the [No] button. The [Select Destination Directory] dialog box then allows the user to select another directory.

1

The directory UN	HDI already exis	sts, would you li	ke to	
install into that dir	rectory anyway?			
Ye:	si 🔰	No		
	Γ Ye	install into that directory anyway?	Yes No	Yes No

Figure 2.5 [Install] Dialog Box

10. Clicking the [Yes] button in the [Install] dialog box displays the [Make Backups?] dialog box to ask the user whether a backup should be made of the files replaced by the installation. Click the [Yes] button to save any files or the [No] button if the user does not want to make a backup.

Make Backups?		2
This installation can	create backup copies of	of all files replaced
during the installatior	. Do you want to create	e backups of the
replaced files?	No	Cancel

Figure 2.6 [Make Backups?] Dialog Box

Г

11. When the user selects the [Yes] button in the [Make Backups?] dialog box, the [Select Backup Directory] dialog box is displayed. Specify the backup file name then click the [OK] button to proceed. If saving into the default directory C:\HDI\BACKUP, just click the [OK] button.

The files replaced during the into the following directory.	he installation will be placed
If you would like the files p directory, please edit the p	
Destination Directory:	
C:\HDI\BACKUP	

Figure 2.7 [Select Backup Directory] Dialog Box

12. The installer then installs the HDI files to the specified directory. (The user must change the floppy disk during installation. According to the message in the dialog box, change the disk to the other one.)

Installing		×
Copying file: C:\HDI\HDI.	EXE	
	51 <mark>%</mark>	
	Cancel	

Figure 2.8 [Installing] Dialog Box

13. Clicking the [Yes] button in the [Diagnostic Program Install] dialog box installs a program that uses the diagnostic program for the E8000 emulator on the HDI. Click the [No] button if the user does not want to install the program.

Diagnostic Program			_
	ate target.ini file for Diag Do you want to use Diag		
Yes	No	Cancel	1

Figure 2.9 [Diagnostic Program Install] Dialog Box

14. Finally the [Select Program Manager Group] dialog box allows the user to specify the program group name for the HDI icons. If specifying the default group name HDI, just click the [OK] button. This is the end of installation.

Group Name:	would like to place th for E8000 SH7410 ic	gram Manager Group t e Hitachi Debugging Ir ons into. an existing group or cre	nterface
h8sc HDI HDI_300 MAX+plus II Microsoft IcI[II PROGRAMMER RAPID5			
HDI HDI_300 MAX+plus II Microsoft IcI[II PROGRAMMER RAPID5	HDI		J
	HDI HDI_300 MAX+plus II Microsoft Ic I[II PROGRAMMER RAPID5		•

Figure 2.10 [Select Program Manager Group] Dialog Box

15. Specifying the program group name enables the installer to create the following icons in the program group the user specified.

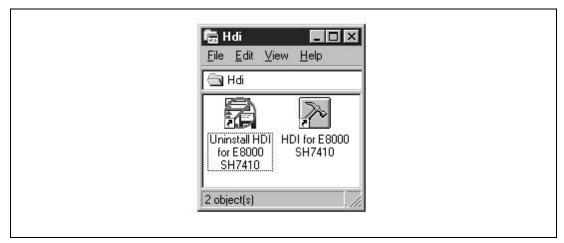


Figure 2.11 HDI Program Group

16. These icons represent the following functions:

[HDI for E8000 SH7410]: The HDI program is executed.

[Uninstall HDI for E8000 SH7410]: The HDI software and the associated files are deleted when the HDI is uninstalled.

2.2 Checking the System

The next step is to activate the HDI software to check that the E8000 emulator is working correctly.

- 1. Turn on the E8000 emulator after confirming that the S7 and S8 DIP switches of SW1 on the E8000 emulator are set to 'on' (pushed to the left).
- 2. Select the [HDI for E8000 SH7410] icon.



Figure 2.12 [HDI for E8000 SH7410] Icon

3. The HDI window will be displayed. If "Link up" is shown on the status bar, the HDI startup is completed (figure 2.13).



Figure 2.13 HDI Status Bar

Figure 2.14 shows the HDI window.

Hitachi Debugging Interface E8000 SH-DSP Emulator Eile Edit View Run Setup Tools Window Help	X
Link up	NUM

Figure 2.14 HDI Window

2.3 Troubleshooting

If the following dialog box is displayed when the HDI software is activated, the HDI and the E8000 emulator are not communicating correctly.

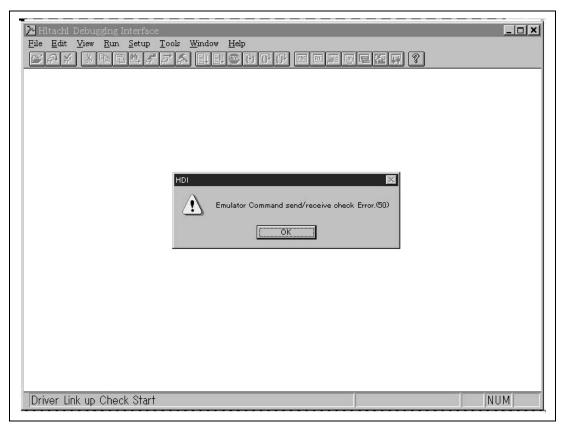


Figure 2.15 Illegal Communication Message Dialog Box

In this case, exit the HDI and turn off the power of the E8000 emulator. Then, turn on the E8000 emulator again and restart the HDI. If the illegal communication is not corrected, inform a Hitachi sales representative or agency of the situation.

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Section 3 Tutorial

3.1 Introduction

The following describes a sample program debugging session, designed to introduce the main functions of the HDI.

This sample C program sorts ten random data items first in ascending order, then in descending order.

The sample C program performs the following actions:

- The main function generates random data to be sorted.
- The sort function sorts the random data in ascending order.
- The change function changes the data in descending order.

The sample program sort.c and the SYSROF load module sort.abs are provided on the installation disk.

Note: The sample program is compiled with C:\hdi\tutorial. When using a directory other than C:\hdi\tutorial, recompile the sample program.

3.2 Running HDI

To run the HDI, select the [HDI for E8000 SH7410] icon.



Figure 3.1 [HDI for E8000 SH7410] Icon

3.3 Selecting the Target Platform

The HDI supports multiple target platforms. If the user sets up the system for more than one platform, the HDI will prompt to select a platform for the current session.

OK
E <u>x</u> it
<u>H</u> elp

Figure 3.2 [Select Platform] Dialog Box

Note that the user can change the target platform at any time by selecting [Select Platform...] from the [Setup] menu. However, since only one platform SH7410 E8000 is installed in the HDI, this menu option will not be available.

When the E8000 emulator has been successfully set up, the HDI window will be displayed, with the message "Link up" in the status bar. Figure 3.3 shows the key functions of the window:

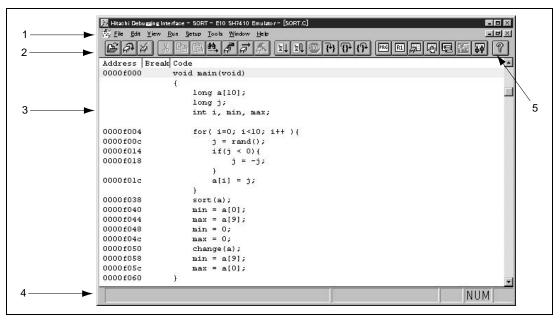


Figure 3.3 HDI Window

The key functions of the HDI are described in section 4, Descriptions of Windows. Numbers in figure 3.3 indicate the following:

- 1. Menu bar: Give the user access to the HDI commands for using the HDI debugger.
- 2. Toolbar: Provides convenient buttons as shortcuts for the most frequently used menu commands.
- 3. Program window: Displays the source program being debugged.
- 4. Status bar: Displays the status of the E8000 emulator, and progress information about downloading.
- 5. [Help] button: Activates context sensitive help about any features of the HDI user interface.

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3.4 Setting up the E8000 Emulator

The following MCU conditions must be set up before downloading the program:

- Device type
- Operating mode
- Operating clock
- Execution operating mode
- Memory map

The following describes how to set up the E8000 emulator correctly for the tutorial programs.

3.4.1 Setting the [Configuration] Dialog Box

• Select [Configure Platform...] from the [Setup] menu to set configuration. The following dialog box is displayed:

Configuration General Execution Mode1	Execution Mode2
<u>M</u> ode <u>C</u> lock <u>E</u> mulation mode	SH7410 MD4-0 Pin = 1C System clock Normal
□ <u>U</u> BC Sequential break mode □ <u>D</u> isplay sequential break level Break condition sequence ar	and the second
	OK Cancel <u>Apply H</u> elp

Figure 3.4 [Configuration] Dialog Box

Set options as follows:

Table 3.1 Setting the [Configuration] Dialog Box

Option	Value
Mode [Mode]	H'1C (CS0 external memory mode and internal clock)
Emulation clock [Clock]	System clock (using the E8000 emulator clock)
Emulation mode [Emulation mode]	Normal (normal execution)
UBC sequential break mode [UBC Sequential break mode]	Invalid (setting default)
Display of TCS and BCS sequential condition satisfaction levels [Display sequential break level both Break condition sequence and Trace condition sequence]	Invalid (setting default)
Program counter display interval [Execution status display interval]	About 200 ms (setting default)
Timer resolution [The minimum time to be measured by Go command execution]	1.6 us (setting default)
Emulation memory bus width [Emulation memory bus width]	32-bit bus width
BREQ signal control [Enable the BREQ signal input]	Valid (setting default)
User-wait control [Enable user wait]	Invalid (setting default)
Performance execution count measurement mode [ECNT Option]	Upper (setting default)
Trigger output control 1 at break [TRGU Option]	Upper (setting default)
Trigger output control 2 at break [TRGB Option]	Upper (setting default)

• Click the [OK] button to set any changes in the configuration.

3.4.2 Setting the Memory Map

In the next step, allocate the emulation memory for the developing application.

• Select [Memory Mapping Window] from the [View] menu to display the current memory map. The [Memory Mapping] window is displayed.

Memory Ma From	pping To	Target Device Configuration
00000000 0	3FFFFFF USER AREA	X-ROM AREA = 08000000-08005FFF X-RAM AREA = 0800F000-08005FFF Y-ROM AREA = 08010000-08015FFF Y-RAM AREA = 0801F000-0801FFFF INTERNAL I/O = 0C000000-0DFFFFFF
		System memory resources REMAINING EMULATION MEMORY S=H'4
Map type: Memory		
E <u>d</u> it	Add Rese	±

Figure 3.5 [Memory Mapping] Window

The E8000 emulator can allocate the optional memory area as one of the following three types:

Table 3.2Memory Type

Memory Type	Description
EMULATION AREA	Sets the address range of the emulation memory area.
USER AREA	Sets the address range of the user memory area.
EMULATION Read-Only	Sets the emulation memory to be write-protected.
Note: When the upor man	very is allocated, the memory allocation information of the user system

Note: When the user memory is allocated, the memory allocation information of the user system is not displayed.

When the [Add] button is clicked, the [Edit Memory Mapping] dialog box is displayed.

Edit Memory M Memory Ma	
<u>F</u> rom:	H'0000000
<u>T</u> o:	H'[FFFF
<u>S</u> etting:	EMULATION AREA
ОК	Cancel <u>H</u> elp

Figure 3.6 [Edit Memory Mapping] Dialog Box

For this tutorial, allocate the memory area of addresses ranging from H'00000000 to H'000FFFFF as an emulation memory area.

• Edit the [From] and [To] fields to H'00000000 and H'000FFFFF, respectively, set the [Setting] to EMULATION AREA, and click the [OK] button.

The [Memory Mapping] window will now show the modified ranges.

• Click the close box [X] in the upper-right corner of the [Memory Mapping] window to close the window.

3.5 Downloading the Tutorial Program

3.5.1 Downloading the Tutorial Program

Download the object program to be debugged.

- Select [Load Program...] from the [File] menu.
- Select the file sort.abs in the hdi \tutorial directory, and click the [OK] button.

File <u>N</u> ame:	Directories:	OK
sort.abs	c:\hdi\tutorial	
sort.abs	- 🕞 c:\	Cancel
	🔄 hdi 😋 tutorial	<u>H</u> elp
List Films of Turner	Dri <u>v</u> es:	v
List Files of <u>T</u> ype: Sysrof Files (*.abs)		-
Offset:	Space:	
urser	opdoo.	

Figure 3.7 [Load Object File] Dialog Box

When the file has been loaded, the following dialog box displays information about the memory areas that have been filled with the program code.

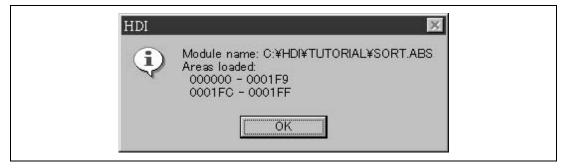


Figure 3.8 HDI Dialog Box

• Click the [OK] button to continue.

3.5.2 Displaying the Source Program

The HDI allows the user to debug a program at the source level, so that the user can see a list of the C program alongside the machine code as the user debugs. To do this, the C source file that corresponds to the object file needs to be read.

- Select [Program Window...] from the [View] menu.
- Select the C source file that corresponds to the object file the user have loaded.

File <u>N</u> ame:	<u>Directories:</u>	OK
sort.c	c:\hdi\tutorial	
sort.c	C:\ hdi tutorial	Cancel
List Files of <u>T</u> ype:	Dri <u>v</u> es:	
	Dri <u>v</u> es:	
List Files of <u>Type:</u> C Source Files (*.c)		

Figure 3.9 [Open Program Window] Dialog Box

• Select [sort.c] and click the [OK] button. The [Program] window is displayed.

≝sort.c Address Breal	k Code	
00000000	void main(void)	
	{	
	long a[10];	
	long j;	
	int i, min, max;	
00000004	for(i=0; i<10; i++){	
0000000c	j = rand();	
00000014	if(j < 0)	
00000018	i = -i;	
00000010	} ,,,	
0000001c	a[i] = j;	
	}	
00000038	sort(a);	
00000040	min = a[0];	
00000044	ma× = a[9];	
00000048	min = 0;	
0000004c	$\max = 0;$	
00000050	change(a);	
00000058	min = a[9];	
0000005c	$ma \times = a[0];$	
00000060	}	



• If necessary, select the [Font] option from the [Customise] submenu on the [Setup] menu to select a font and size suitable for the host computer.

Initially the [Program] window shows the start of the main program, but the user can use the scroll bar to scroll through the program to see the other statements.

3.6 Setting the Software Breakpoint

A breakpoint is one of the easy debugging functions.

The [Program] window provides a very simple way of setting a breakpoint at any point in a program. For example, to set a breakpoint at the sort function call:

• Select the [Break] column on the line containing the sort function call.

SORT.C		_ 🗆 ×
Address Break	[Uode	
00000000	void main(void)	
	1	
	long a[10];	_
	long j;	
	int i, min, max;	
00000004	for(i=0; i<10; i++){	
0000000c	j = rand();	
00000014	if(j < 0)	
00000018	j = -j;	
00000010	},,,,	
0000001c	a[i] = j;	
00000010	}	
00000038 Break	sort(a);	
00000040	min = a[0];	
00000044	$\max = a[9];$	
00000048	min = $0;$	
0000004c	$\max = 0;$	
00000050	change(a);	
00000058	min = a[9];	
0000005c	$\max = a[0];$	
00000060	}	

Figure 3.11 [Program] Window (Setting a Software Breakpoint)

The word Break will be displayed on the line containing the sort function to show that a software breakpoint is set at that address.

Note: The software breakpoint cannot be set in the ROM area.

3.7 Setting Registers

Set values of the program counter and the stack pointer before executing the program.

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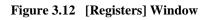
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3.7.1 Setting the Program Counter

Set the value of the program counter.

• Select [Register Window] from the [View] menu. The [Registers] window is displayed.

🔌 Reg	isters 📃
R1	0000000
R2	0000000
R3	0000000
R4	0000000
R5	0000000
R6	0000000
R7	0000000
R8	0000000
R9	0000000
R10	0000000
R11	0000000
R12	0000000
R13	0000000
R14	0000000
R15	0000000
PC	0000000
SR	00000000000000000
GBR	0000000
VBR	0000000
MACH	0000000
MACL	0000000
PR	0000000



• Select [PC] in the [Registers] window to change the value of the program counter (PC).

The following dialog box enables the value to be changed.

)		
∙ <u>W</u> hole registe	ər	ОК
⊂ <u>H</u> igh Word	C Low Word	Cancel
⊂Byte <u>3</u> ⊂Byte <u>2</u>	• Byte <u>1</u>	
© Byte <u>2</u>	⊙Byte <u>1</u> ⊙Byte <u>0</u>	

Figure 3.13 [Register] Dialog Box (PC)

• Set the program counter to H'0 in this sample program, and click the [OK] button.

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3.7.2 Setting the Stack Pointer

Г

• Select [R15] in the [Registers] window to change the value of the stack pointer (R15). In the same way of setting the program counter, the stack pointer can be changed by the [Register] dialog box.

4000 		
<u>∙W</u> hole regist	er	ОК
⊂ <u>H</u> igh Word	C Low Word	Cancel
⊂Byte <u>3</u> ⊂Byte <u>2</u>	⊂Byte <u>1</u> ⊂Byte <u>0</u>	

Figure 3.14 [Register] Dialog Box (R15)

• Set H'4000 for the value of the stack pointer in this sample program, and click the [OK] button.

3.8 Executing the Program

• To execute the program, select [Go] from the [Run] menu, or click the [Go] button on the toolbar.



Figure 3.15 [Go] Button

The program will be executed up to the breakpoint that has been inserted, and a statement will be highlighted in the [Program] window to show the position that the program has halted, with the message [Break=BREAKPOINT] in the status bar.

0000000c j = rand(); 00000014 if(j < 0){ 00000018 j = -j; j j 0000001c a[i] = j; j j 00000040 min = a[0]; 00000044 max = a[9]; 00000048 min = 0; 00000040 max = a[9]; 00000042 max = 0; 00000043 min = 0; 00000044 max = a[9]; 00000050 change(a); 00000058 min = a[9]; 00000050 max = a[0];	SORT.C	Cada	X
$ \begin{cases} \\ long a[10]; \\ long j; \\ int i, min, max; \\ int i, min, max; \\ \\ 0000000c & j = rand(); \\ 00000014 & if(j < 0) \\ j = -j; \\ \\ 0000001c & a[i] = j; \\ \\ 0000001c & a[i] = j; \\ \\ 00000008 Break & sort(a); \\ 00000044 & max = a[9]; \\ 00000044 & max = a[9]; \\ 00000048 & min = 0; \\ 00000048 & min = 0; \\ 0000004c & max = 0; \\ 0000004c & max = 0; \\ 00000050 & change(a); \\ 00000050 & min = a[9]; \\ 0000005c & max = a[0]; \\ \end{cases} $			
<pre>long j; int i, min, max; 00000004 for(i=0; i<10; i++)[0000000c</pre>	00000000	r vord marn(vord)	
<pre>long j; int i, min, max; 00000004 for(i=0; i<10; i++)[0000000c</pre>		L 	
<pre>int i, min, max; 00000004 for(i=0; i<10; i++)[0000000c j = rand(); 00000014 if(j < 0)[00000018 j = -j;] 0000001c a[i] = j;] 00000038 Break sort(a); 00000040 min = a[0]; 00000044 max = a[9]; 00000044 min = 0; 00000048 min = 0; 00000046 max = 0; 00000046 max = 0; 00000050 change(a); 00000050 min = a[9]; 0000005c max = a[0];</pre>			
$\begin{array}{llllllllllllllllllllllllllllllllllll$			
0000000c j = rand(); 00000014 if(j < 0){		int i, min, max;	
0000000c j = rand(); 00000014 if(j < 0){	00000004	for(i=0; i<10; i++){	
00000014 if(j < 0){			
00000018 j = -j; j j 0000001c a[i] = j; j j 00000038 Break sort(a); 00000040 min = a[0]; 00000044 max = a[9]; 00000048 min = 0; 00000040 max = 0; 00000042 max = 0; 00000050 change(a); 00000058 min = a[9]; 00000050 max = a[0];		if(i < 0)	
} 0000001c a[i] = j; 00000038 Break sort(a); 00000040 min = a[0]; 00000044 max = a[9]; 00000048 min = 0; 0000004c max = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];			
] 00000038 Break sort(a); 00000040 min = a[0]; 00000044 max = a[9]; 00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];		}	
] 00000038 Break sort(a); 00000040 min = a[0]; 00000044 max = a[9]; 00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];	0000001c	a[i] = i:	
00000040 min = a[0]; 00000044 max = a[9]; 00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];		}	
00000044 max = a[9]; 00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];	00000038 Break	sort(a);	
00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];	00000040	min = a[0];	
0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];	00000044	$\max = a[9];$	
00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];	00000048	min = 0;	
00000058 min = a[9]; 0000005c max = a[0];	0000004c	$\max = 0;$	
0000005cmax = a[0];	00000050	change(a);	
0000005cmax = a[0];	00000058		
	0000005c		
JUUUUU60 }	00000060		

Figure 3.16 [Program] Window (Break Status)

The user can see the cause of the last break in the [System Status] window.

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• Select [Status Window] from the [View] menu.

System Status	
Emulator	Connected
Session Name	C:\HDI\TUTORIAL\SORT.hds
Program Name	C:\HDI\TUTORIAL\SORT.ABS
Connected To:	SH7410 E8000
CPU	SH7410
Mode	10
Clock source	Emulator
Run status	Break
Cause of last break	BREAKPOINT
Interval Time Count	
(MAX)	
(MIN)	
(AVE)	
Run Time Count	D'0000H:00M:00S:000453US
PIN FAILED AT	
Bus Request	Enable
Interval Timer counter	
Output trigger(UBC)	
Output trigger(BC-B)	Disable
Display Execution Time	200ms
User Wait	Disable
Emulator Bus width	32bit
Performance analysis	Passing subroutine end address after start address
Emulator mode	Normal
Display sequence level	Inactive

Figure 3.17 [System Status] Window

The [Cause of last break] line shows that the cause of the break is the breakpoint.

3.9 Reviewing Breakpoints

The user can see all the breakpoints set in the program in the [Breakpoints] window.

• Select [Breakpoint Window] from the [View] menu.

Snable	oints File/Line	Symbol	Address	Туре	
	Sort.c/21		00000038		
	2 (P)	107 No. 100	17		
<u>A</u> dd	E <u>d</u> it	Dele <u>t</u> e	De <u>l</u> All	Disa <u>b</u> le	<u>H</u> elp
		Break Point	1	/255	2
		Break Sequence		Not Used	_
		Break Condition Break Condition		Not Used Not Used	

Figure 3.18 [Breakpoints] Window

The [Breakpoints] window also allows the user to set breakpoints, define new breakpoints, and delete breakpoints.

• Highlight the breakpoint in the [Breakpoints] window and click the [Delete] button.

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3.10 Viewing Memory

The user can view the contents of a memory block in the [Memory] window. For example, to view the memory corresponding to the main function in word size:

• Select [Memory Window...] from the [View] menu, enter main in the [Address] field, and set [Format] as Word.

Eormat: Word Space: Memory	<u>A</u> ddress: main		-
Word Space:	1		
	<u>875</u>		-
	Space:		
			•

Figure 3.19 [Open Memory Window] Dialog Box

• Click the [OK] button. The [Word Memory] window showing the specified area of memory is displayed.

🥔 Word Me	mory -	_main			_ 🗆 ×
Address	Data				2
00000000	4F22	7FC8	E300	1F32	
00000008	A012	0009	D11E	410B	
00000010	0009	1F03	4011	8901	
00000018	600B	1F03	53F2	4308	
00000020	62F3	7210	332C	51F3	
00000028	2312	53F2	7301	1F32	
00000030	E20A	51F2	3123	8BE9	
00000000	CA 10 0	7410	0014	0000	1

Figure 3.20 [Word Memory] Window

3.11 Watching Variables

As the user steps through a program, it is possible to watch the values of variables used in the program. For example, set a watch on the long-type array a declared at the beginning of the program, by using the following procedure:

- Click the left of displayed array a in the [Program] window to position the cursor.
- Click the [Program] window with the right mouse button, and select [Instant Watch...] from a pop-up menu.

The following dialog box will be displayed.

<u>C</u> lose
<u>A</u> dd Watch

Figure 3.21 [Instant Watch] Dialog Box

• Click the [Add Watch] button to add a variable to the [Watch] window.

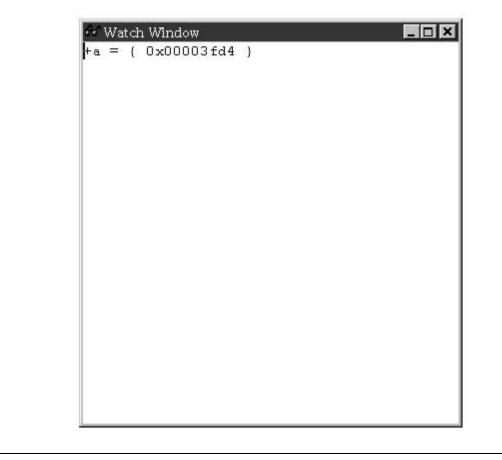


Figure 3.22 [Watch] Window (Displaying the Array)

The user can also add a variable to the [Watch] window by specifying its name.

• Click the [Watch] window with the right mouse button and select [Add Watch] from the popup menu.

The following dialog box will be displayed.

Add Watch	×
• Address	ОК
© Variable or expression	Cancel
max	
-	

Figure 3.23 [Add Watch] Dialog Box

• Input variable max and click the [OK] button.

The [Watch] window will now also show the long-type variable max.

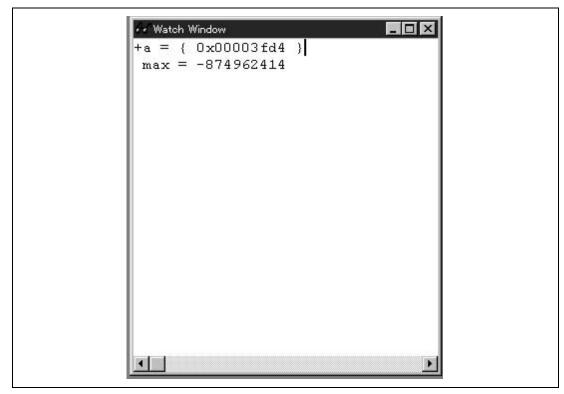


Figure 3.24 [Watch] Window (Displaying the Variable)

The user can select the + symbol to the left of any variable in the [Watch] window to expand the variable and watch all the elements in the array.

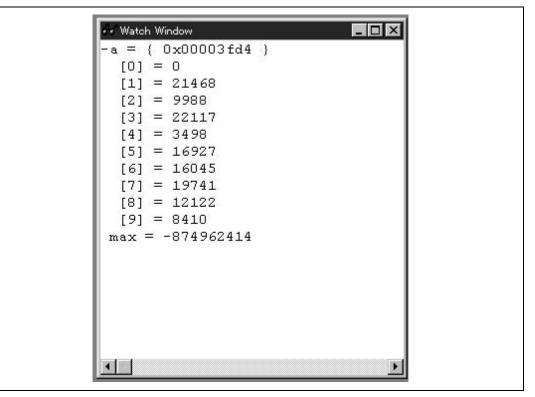


Figure 3.25 [Watch] Window (Displaying Array Elements)

3.12 Stepping Through a Program

The HDI provides a range of step menu commands that allow efficient program debugging.

Table 3.3Step Option

Menu Command	Description
Step In	Executes each statement, including statements within functions.
Step Over	Executes a function call in a single step.
Step Out	Steps out of a function, and stops at the next statement that called the function in the program.
Step	Steps the specified counts repeatedly at a specified rate.

To demonstrate program stepping, confirm that the sort function statement at address H'00000038 has been executed.

	g Interface - SORT - E8000 SH7410 Emulator Run Setup Tools Window Help	
SORT.C		💶 🗙 🖧 Watch Window 💶 🛋 📥
Address Bre		-a = { 0x00003fd4 }
00000000	void main(void)	[0] = 0
	{	[1] = 21468
	long a[10];	[2] = 9988
	long j;	
	int i, min, max;	[4] = 3498
00000004		[5] = 16927
00000004	<pre>for(i=0; i<10; i++) {</pre>	[6] = 16045
0000000c	j = rand();	[7] = 19741
00000014	$if(j < 0)$ {	[8] = 12122
00000018	j = -j;	[9] = 8410 max = -874962414
0000001c) - 523 - 22	max0/4962414
0000015	a[i] = j;	
00000038	; sort(a);	
00000040	min = a[0];	
00000040	max = a[9];	
00000048	$\min = 0;$	
0000004c	$\max = 0;$	
00000050	change(a);	
00000058	$\min = a[9];$	
0000005c	$\max = a[0];$	
00000060	}	
00000068	void sort(long *a)	
89999999999999999999999999999999999999		
	long t;	
	int i, j, k, gap;	
]NUM]

Figure 3.26 [Program] Window (Step Execution)

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3.12.1 Executing [Step In] Command

The [Step In] steps into the called function and stops at the first statement of the called function.

• To step through the sort function, select [Step In] from the [Run] menu, or click the [Step In] button in the toolbar.



Figure 3.27 [Step In] Button

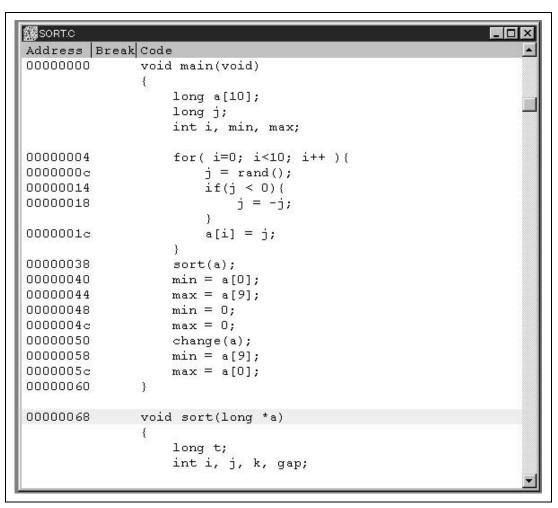


Figure 3.28 [Program] Window (Step In)

• The highlighted line moves to the first statement of the sort function in the [Program] window.

3.12.2 Executing [Step Out] Command

The [Step Out] command steps out of the called function and stops at the next statement of the sort calling statement in the main function.

• To step out of the sort function, select [Step Out] from the [Run] menu, or click the [Step Out] button in the toolbar.



Figure 3.29 [Step Out] Button

Address Break Code -a = { 0x00003fd4 } 00000000 void main(void) [0] = 0 1 ong a[10]; long j; [1] = 3498 1 ong j; int i, min, max; [2] = 8410 00000004 for(i=0; i<10; i++) { [3] = 9988 00000005 j = rand(); [6] = 16927 00000014 if(j < 0) { [6] = 21468 00000015 j = -j; [9] = 22117 max = -874962414 [9] = 22117 00000016 a[i] = j; 00000017 max = a[9];				
<pre>D00000000 void main(void) { long a[10]; long j; int i, min, max; int i, i, i, min, max; int i, i, i, i, min, max; int i, i, i, i, max; int i, i,</pre>	SORT.C			씌
<pre>{ long a[10]; long j; int i, min, max; int i, min, max; int i, i,</pre>				- 1
<pre>long a[10]; long j; int i, min, max; 200000004 for(i=0; i<10; i++){ 2000000c j = rand(); 20000014 if(j < 0){ if(j < 0){ j = -j; 20000018 j = -j; } 2000001c a[i] = j; } 2000001c a[i] = j; } 20000004 min = a[0]; 2000004 max = 0; 2000004 max = 0; 2000005 change(a); 2000005 max = a[0]; 2000005 max = a[0];</pre>	10000000	vola main(vola)		
<pre>long j; int i, min, max; 00000004 for(i=0; i<10; i++) { 0000000c j = rand(); 00000014 if(j < 0) { j = -j; 00000018 j = -j; } 0000001c a[i] = j; } 00000016 max = a[0]; 00000044 max = a[9]; 00000044 max = a[9]; 00000048 min = 0; 00000048 min = 0; 00000048 min = a[0]; 00000050 change(a); 00000050 max = a[0]; 00000050 max = a[0];</pre>		1		
<pre>int i, min, max; int i, min, max; (4] = 12122 (5] = 16045 (6] = 16927 (7] = 19741 (8] = 21468 (9] = 22117 max = -874962414 00000040 mkin = a[0]; 00000040 mkin = a[0]; 00000044 max = a[9]; 00000048 min = 0; 00000048 min = 0; 00000050 change(a); 00000050 max = a[0]; 00000050 max = a[0];</pre>				
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$				
D0000004 for(i=0; i<10; i++){		Inc I, min, max;		
D000000c j = rand(); 00000014 if(j < 0) {	1000004	for(i=0; i≤10; i++)(
$\begin{array}{cccccccc} 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 1 & 1 & 1 &$				
j = -j; [9] = 22117 max = -874962414 0000001c a[i] = j; 000000040 mkin = a[0]; 00000044 max = a[9]; 00000048 min = 0; 00000040 change(a); 00000050 change(a); 00000050 max = a[0]; 00000050 max = a[9]; 00000050 max = a[9]; 00000050 max = a[9]; 00000050 max = a[0]; 00000050 max = a[0];	00000014			
<pre></pre>	00000018			
<pre>} } 00000038 sort(a); 00000040 mkin = a[0]; 00000044 max = a[9]; 00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0]; 0000005c max = a[0];</pre>		}	max = -874962414	
<pre>} } 00000038 sort(a); 00000040 mkin = a[0]; 00000044 max = a[9]; 00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0]; 0000005c max = a[0];</pre>	000001c	a[i] = j;		
D0000040 min = a[0]; D0000044 max = a[9]; D0000048 min = 0; D000004c max = 0; D0000050 change(a); D0000058 min = a[9]; D0000050 change(a); D0000050 max = a[0]; D0000050)		}		
00000044 max = a[9]; 00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0]; 00000060 }	0000038	sort(a);		
00000048 min = 0; 0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0]; 00000060)	00000040	min = a[0];		
0000004c max = 0; 00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0]; 00000060)	0000044			
00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0]; 00000060 }	0000048			
00000058 min = a[9]; 0000005c max = a[0]; 00000060 }		· · · · · · · · · · · · · · · · · · ·		
$\begin{array}{llllllllllllllllllllllllllllllllllll$				
0000060 }				
00000068 void sort(long *a)	0000060	}		
JUUUUU68 VOIA SOTT(IONG *A)	0000000			
1	10000068	vola sort(long *a)		
long t;		l long ti		
int i, j, k, gap;				

Figure 3.30 [Program] Window (Step Out)

• The data of variable a displayed in the [Watch] window is sorted in ascending order.

• To execute two steps, use [Step In] twice.

<pre>{ long a[10]; long j; int i, min, max; int i, i, min, max; int i, i,</pre>	SORT.C		- IX & Watch Window - IX
<pre>{ long a[10]; long j; int i, min, max; int i, i, min, max; int i, i,</pre>	Address Brea	k Code	-a = { 0x00003fd4 }
<pre>long a[10]; long j; int i, min, max; 00000004 for(i=0; i<10; i++){ 1000000c j = rand(); 10000014 if(j < 0){ j = -j; 10000018 j = -j; 1000001c a[i] = j; } 0000001c a[i] = j; } 00000044 max = a[9]; 10000044 max = a[9]; 10000045 min = a[9]; 10000046 max = 0; 1000005c max = a[0]; 1000005c max = a[0]; 10000068 void sort(long *a) { long t;</pre>	00000000	void main(void)	[0] = 0
<pre>long j; int i, min, max; 00000004 for(i=0; i<10; i++){ 1000000c</pre>		{	[1] = 3498
<pre>int i, min, max; int i, int i,</pre>		long a[10];	[2] = 8410
<pre>10000004 for(i=0; i<10; i++){ 1000000c</pre>			[3] = 9988
<pre>10000004 for(i=0; i<10; i++){ 1000000c</pre>		int i, min, max;	[4] = 12122
<pre>D000000c j = rand(); 1 =</pre>			[5] = 16045
<pre>1000000c j = rand(); 10000014 if(j < 0){</pre>	0000004	for(i=0; i<10; i++){	[6] = 16927
$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	1000000c	j = rand();	[7] = 19741
<pre></pre>	0000014	if(j < 0)	[8] = 21468
a[i] = j; } 00000038 sort(a); 0000040 min = a[0]; 0000044 max = a[9]; 0000045 max = 0; 0000046 max = 0; 0000050 change(a); 0000058 min = a[9]; 0000050 max = a[0]; 0000050 change(a); 0000050 max = a[0]; 0000050 max = a[0]; 0000050 j	0000018	i = -i;	[9] = 22117
<pre>} 10000038 sort(a); 10000040 min = a[0]; 10000044 max = a[9]; 10000048 mkin = 0; 1000004c max = 0; 10000050 change(a); 10000050 min = a[9]; 1000005c max = a[0]; 1000005c void sort(long *a) {</pre>		}	max = 22117
00000040 min = a[0]; 00000044 max = a[9]; 00000048 mkn = 0; 00000040 max = 0; 00000050 change(a); 00000058 min = a[9]; 00000050 max = a[0]; 00000060 } 00000068 void sort(long *a) { long t;	000001c	a[i] = j;	
00000040 min = a[0]; 00000044 max = a[9]; 00000048 mkn = 0; 00000040 max = 0; 00000050 change(a); 00000058 min = a[9]; 00000050 max = a[0]; 00000060 } 00000068 void sort(long *a) { long t;		}	
10000044 max = a[9]; 10000048 mkin = 0; 1000004c max = 0; 10000050 change(a); 10000058 min = a[9]; 1000005c max = a[0]; 10000060) 10000068 void sort(long *a) (10000068 t;	0000038	sort(a);	
10000048 mkin = 0; 1000004c max = 0; 10000050 change(a); 10000058 min = a[9]; 1000005c max = a[0]; 10000060) 10000068 void sort(long *a) {	0000040	$\min = a[0];$	
000004c max = 0; 0000050 change(a); 0000058 min = a[9]; 000005c max = a[0]; 0000060 } 0000068 void sort(long *a) {	0000044	$\max = a[9];$	
0000050 change(a); 0000058 min = a[9]; 000005c max = a[0]; 0000060 } 0000068 void sort(long *a) { long t;	0000048	min = 0;	
<pre>10000058 min = a[9]; 1000005c max = a[0]; 10000060 } 10000068 void sort(long *a) { long t;</pre>	000004c	$\max = 0;$	
1000005c max = a[0]; 10000060 } 10000068 void sort(long *a) { long t;	0000050	change(a);	
10000060 } 10000068 void sort(long *a) { long t;	0000058	$\min = a[9];$	
10000068 void sort(long *a) { long t; }	1000005c	$\max = a[0];$	
{ long t;	10000060	}	
{ long t;			
	0000068	void sort(long *a)	
int i i h want		long t;	
THC T, J, K, Gab;		int i, j, k, gap;	

Figure 3.31 [Program] Window (Step In -> Step In)

• The value of max displayed in the [Watch] window is changed to the maximum data value.

3.12.3 Executing [Step Over] Command

The [Step Over] executes a function call as a single step and stops at the next statement of the main program.

• To demonstrate [Step Over], execute two steps to reach the change function statement.

Address Break Code -a = { 0x00003 fd4 } 00000000 void main(void) [0] = 0 { long a[10]; [0] = 0 long j; int i, min, max; [2] = 8410 0000000c j = rand(); [3] = 9988 0000000c j = rand(); [4] = 12122 0000000c j = rand(); [5] = 16045 00000014 if(j < 0) { [6] = 16927 00000018 j = -j; [7] = 19741 0000001c a[i] = j;] 00000012 sort(a); [9] = 22117 max = 0] [0] = 0 00000044 max = a[9]; [0] = 0 00000045 min = a[9]; [0] = 0 00000046 min = a[9]; [0] = 0 00000050 change(a); [0] = 0 00000058 min = a[9]; [0] = 0 00000050 [] = a[]; [] = [] ; 00000050 [] = a[]; [] = [] ; 00000050 [] = a[] ; [] = [] ; 00000050 [] = a[] ; [] = [] ; 00000050 [] = a[] ;	<u>- × </u>	😚 Watch Window		SORT.C
<pre>00000000 void main(void) { long a[10]; long j; int i, min, max; 00000004 for(i=0; i<10; i++){ int i, min, max; 00000014 for(i=0; i<10; i++){ if(j < 0){ j = rand(); 00000014 if(j < 0){ j = -j; } 00000016 a[i] = j; } 00000016 min = a[0]; 00000044 max = a[9]; 00000048 min = 0; 00000046 max = 0; 00000050 change(a); 00000050 max = a[0]; 0000005c max = a[0]; 0000005c max = a[0];</pre>			eak Code	
<pre>{ long a[10]; long j; int i, min, max; 00000004 for(i=0; i<10; i++){ int i, ini, max; 0000000c j = rand(); if(j < 0){ j = rand(); j = rj; } 0000001c a[i] = j; } 0000001c a[i] = j; } 0000004 max = a[9]; 0000004 min = a[9]; 0000004 min = a[9]; 0000005 change(a); 0000005 max = a[0]; </pre>				
<pre>long j; int i, min, max; 00000004 for(i=0; i<10; i++){ 0000000c j = rand(); 00000014 if(j < 0){ 00000018 j = -j; 0000001c a[i] = j; } 0000001c a[i] = j; 00000004 max = a[0]; 0000004 max = a[9]; 0000004 max = a[9]; 0000004 max = a[9]; 0000005 change(a); 0000005 max = a[0];</pre>		[1] = 3498	{	
<pre>long j; int i, min, max; 00000004 for(i=0; i<10; i++){ 0000000c j = rand(); 0000014 if(j < 0){ j = -j; 0000001k j = -j; 0000001c a[i] = j; } 0000001c a[i] = j; } 00000004 max = a[0]; 0000004 max = a[9]; 0000004 max = 0; 0000004 max = a[9]; 0000004 max = a[9]; 0000005 change(a); 0000005 max = a[0];</pre>		[2] = 8410	long a[10]:	
<pre>int i, min, max; int i, min, max; 00000004 for(i=0; i<10; i++){ 000000c j = rand(); 00000014 if(j < 0){ 00000018 j = -j; 0000001c a[i] = j; 0000001c a[i] = j; 00000038 sort(a); 00000044 max = a[9]; 00000044 min = 0; 00000045 min = a[9]; 00000050 change(a); 00000050 max = a[0]; 0000005c max = a[0]; 0000005c max = a[0]; 000005c max = a[0]; 00005c m</pre>		[3] = 9988		
D0000004 for(i=0; i<10; i++){ D000000c j = rand(); D0000014 if(j < 0){ j = -j; D000001c a[i] = j; D000001c a[i] = j; D000001c min = a[0]; D0000044 max = a[9]; D0000048 min = 0; D0000048 min = 0; D0000048 min = 0; D0000040 min = a[9]; D0000050 change(a); D0000050 max = a[0];		[4] = 12122		
D000000c j = rand(); [7] = 19741 D0000014 if(j < 0) {			The second of the first first first second first seco	
0000000c j = rand(); [7] = 19741 0000014 if(j < 0) {		[6] = 16927	for(i=0; i<10; i++){	00000004
D0000014 if(j < 0){		[7] = 19741		000000c
<pre></pre>		[8] = 21468		00000014
<pre>} max = 0 max = 10; max = 10; max = a[9]; max = 0; max = 10; max =</pre>		[9] = 22117	i = -i;	0000018
<pre>} } D0000038 sort(a); D0000040 min = a[0]; D0000044 max = a[9]; D0000048 min = 0; D000004c max = 0; D0000050 change(a); D0000058 min = a[9]; D000005c max = a[0];</pre>		max = 0		
) D00000038 sort(a); D0000040 min = a[0]; D0000044 max = a[9]; D0000048 min = 0; D000004c max = 0; D0000050 change(a); D0000058 min = a[9]; D000005c max = a[0];			a[i] = j;	0000001c
D0000040 min = a[0]; D0000044 max = a[9]; D0000048 min = 0; D0000040 max = 0; D0000040 max = 0; D0000050 change(a); D0000058 min = a[9]; D0000050 max = a[0];			}	
D0000044 max = a[9]; D0000048 min = 0; D000004c max = 0; D0000050 change(a); D0000058 min = a[9]; D000005c max = a[0];			sort(a);	0000038
D0000048 min = 0; D000004c max = 0; D0000050 change(a); D0000058 min = a[9]; D000005c max = a[0];			$\min = a[0];$	00000040
D000004c max = 0; D0000050 change(a); D0000058 min = a[9]; D000005c max = a[0];			$\max = a[9];$	00000044
00000050 change(a); 00000058 min = a[9]; 0000005c max = a[0];			$\min = 0;$	00000048
00000058 min = a[9]; 0000005c max = a[0];			$\max = 0;$	0000004c
000005c max = a[0];			change(a);	00000050
			$\min = a[9];$	0000058
0000060 }			$\max = a[0];$	0000005c
)	0000060
D0000068 void sort(long *a)			void sort(long *a)	0000068
			{	900000000000000000
long t;			long t;	
inti, j, k, gap;				

Figure 3.32 [Program] Window (Before Step Over Execution)

• To step through all statements in the change function at a single step, select [Step Over] from the [Run] menu, or click the [Step Over] button in the toolbar.

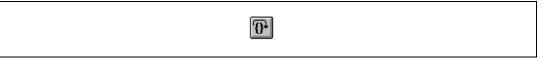


Figure 3.33 [Step Over] Button

Eile Edit View E	Bun Setup Iools Window Help	
SORT.C		LIX & Watch Window
Address Brea	ak Code	_a = { 0x00003fd4 }
00000000	void main(void)	[0] = 22117
	{	[1] = 21468
	long a[10];	[2] = 19741
	long j;	[3] = 16927
	int i, min, max;	[4] = 16045
		[5] = 12122
00000004	for(i=0; i<10; i++){	[6] = 9988
0000000c	j = rand();	[7] = 8410
00000014	$if(j < 0)$ {	[8] = 3498
00000018	j = -j;	[9] = 0
	}	max = 0
0000001c	a[i] = j;	
	}	
00000038	sort(a);	
00000040	$\min = a[0];$	
00000044	$\max = a[9];$	
00000048	$\min = 0;$	
0000004c	$\max = 0;$	
00000050	change(a);	
00000058	mlin = a[9];	
0000005c	$\max = a[0];$	
00000060	}	
00000068	void sort(long *a)	
	long t;	
	int ⁱ , j, k, gap;	

Figure 3.34 [Program] Window (Step Over)

When the last statement of the change function is executed, the data of variable a, which is displayed in the [Watch] window, is sorted in descending order.

3.13 Displaying Local Variables

The user can display local variables in a function using the [Locals] window. For example, the local variables in the main function will be examined, which declares five local variables: a, j, i, min, and max.

- Select [Local Variable Window] from the [View] menu. The [Locals] window is displayed. Initially, the [Locals] window is empty because local variables have not yet been declared.
- Select [Step In] from the [Run] menu to execute a single step. The [Locals] window will now show the local variables and their values.

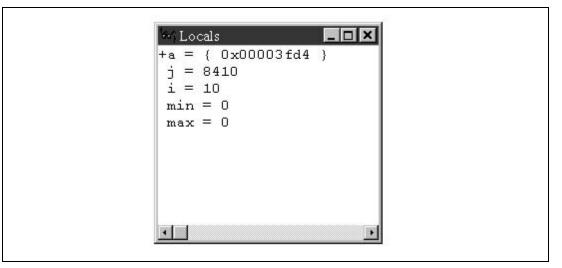


Figure 3.35 [Locals] Window

- Select the + symbol to the left of array a in the [Locals] window to display the elements of array a.
- Refer to the elements of array a before and after the execution of the sort function, and confirm that random data is sorted in ascending or descending order.

3.14 Setting the Hardware Break Condition

The E8000 emulator has powerful hardware break functions. In the HDI, these hardware break conditions can be set by using dialog boxes. The dialog boxes for setting hardware break conditions, and the corresponding break conditions, are described below.

Function Dialog Box	Address Bus Condition (Address)	Data Bus Condition (Data)		External Probe Condition (Probe)	Interrupt Condition (Interrupt)		DELAY Condition (Delay) ^{*3}
[Break Condition UBC1] dialog box		0	0	0	Х	0	Х
[Break Condition UBC2] dialog box		Х	0	Х	Х	Х	Х
[Break Condition A] dialog box* ²	0	0	0	0	0	Х	Х
[Break Condition B] dialog box* ²	0	0	0	0	0	0	0
[Break Condition C] dialog box* ²	0	Х	0	Х	Х	Х	Х

Notes: 1. O: Can be set in the dialog box. X: Cannot be set in the dialog box.

2. Eight break condition points can be set independently in each of the [Break Condition A/B/C] dialog boxes.

3. Only Break Condition B7 can be set for the DELAY condition in the [Break Condition B] dialog box.

Break Condition	Description
Address bus condition (Address)	Breaks on a match of the SH7410 address bus value.
Data bus condition (Data)	Breaks on a match of the SH7410 data bus value. Byte, word, or longword can be specified as the access data size.
Bus state condition (Bus State)	There are two bus state condition settings:
	Read/write condition: Breaks when the SH7410 RD or RDRW signal level matches the specified condition.
	Bus state condition: Breaks when the operating state in an SH7410 bus cycle matches the specified condition.
External probe signal condition (Probe)	Breaks when an external probe signal (PRB1–PRB4) level matches the specified condition.
Interrupt signal condition (Interrupt)	Breaks when the NMI signal or an external interrupt signal (IRQ0–IRQ3) level matches the specified condition.
Satisfaction Count (Count)	Breaks when all the above conditions have been satisfied the number of times specified in this condition. (A maximum count of 65,536 can be specified.)
DELAY condition (Delay)	Breaks when all the above conditions have been satisfied and the bus cycles specified in this condition have been executed. (A maximum of 32,767 bus cycles can be specified.)

Table 3.5 Main Break Conditions

An example is given below in which address bus condition and read cycles for state condition are set in Break Condition A as hardware break conditions.

- Select [Breakpoint Window] from the [View] menu. The [Breakpoints] window is displayed.
- Click the [Del All] button to clear all the set break conditions.
- Click the [Add] button.

Breakpoints					- 🗆 ×
Enable File/Line	Symbol Ad	ldress Typ	e		
Bre Bre	Delete eak Point eak Sequence eak Condition A eak Condition B	Not	Disable Used Used Used	Help	

Figure 3.36 [Breakpoints] Window (Before Hardware Break Condition Setting)

The [Break] dialog box is displayed. For hardware break conditions, the [Break] dialog box pages required for the setting must be selected.

• Select [Condition A] to display the [Condition A] page.

<u>C</u> ondition	е Соп	dition A	Condition B	
1 Empty 2 Empty 3 Empty				
4 Empty 5 Empty				
6 Empty 7 Empty				
8 Empty				
Edit	 Reset	Reset All	1	

Figure 3.37 [Condition A] Page ([Break] Dialog Box)

Up to eight breakpoints can be set independently for the Break Condition A (B, C) hardware break condition. In the example, one point is set for the Break Condition A hardware break condition.

- Highlight the first point in the [Condition] display field.
- Click the [Edit...] button. The [Break Condition A1] dialog box is displayed.
- Clear the [Don't Care] check box in the [Address] page.

• Select [Address] and input address *H'5A* as the value in the [Start] field.

	Data Bus State Probe Interrupt
Address-	
⊏ <u>D</u> on'	't Care
• <u>A</u>	Address © <u>R</u> ange
<u>S</u> tart	H′5A
End	H′O
	<u>I</u> on user mask © <u>U</u> ser mask
⊙ <u>N</u> Mask	

Figure 3.38 [Address] Page ([Break Condition A1] Dialog Box)

- Select [Bus State] to display the [Bus State] page.
- Select [Read] in [Read/Write].

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Break Condition A1				×
Address Data	Bus State	Probe	Interrupt	<u>] </u>
⊢Bus S	tate	_		
• <u>A</u>	<u>ı</u> ll			
0 <u>[</u>	<u>)</u> ata			
0[MAC			
¢⊼	⊂ <u>V</u> ector Fetch			
	Write			
	t <u>e</u> ad/Write			
	ead			
0 j	<u>/</u> rite			
ОК	Cancel	Арр	dy	<u>H</u> elp

Figure 3.39 [Bus State] Page ([Break Condition A1] Dialog Box)

- Click the [OK] button.
- The [Break] dialog box is displayed, and the first point display in the [Condition] display field changes from Empty to Enable.

Break Co Poi	ndition C nt Sec	Condition quence	Sequence Condition A		lition UBC ondition B
	dition			• • •	
2 En 3 En 4 En 5 En 6 En 7 En	able opty opty opty opty opty opty				
	<u>E</u> dit	<u>R</u> eset	Reset	All	
	Close	Cano		pply	<u>H</u> elp

Figure 3.40 [Break] Dialog Box (After Hardware Break Condition Setting)

• Click the [Close] button.

The newly set hardware breakpoint is displayed in the [Breakpoints] window. With this setting, Break Condition A1 is displayed in [Type] in the [Breakpoints] window.

This completes the setting of the Break Condition A1 hardware break condition. When the program is executed, a break will occur when address H'5A is accessed in a read cycle.

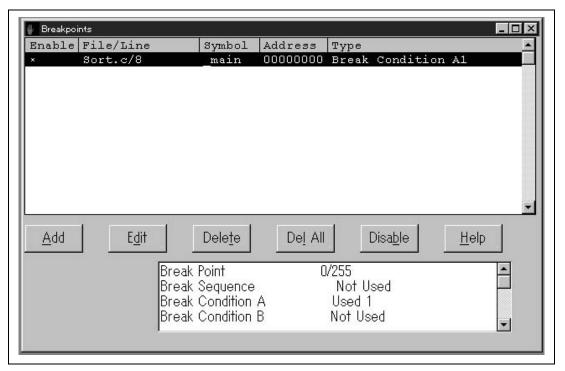


Figure 3.41 [Breakpoints] Window ([Break Condition A] Setting)

3.15 Setting the Sequential Break Condition

The E8000 emulator has powerful sequential break functions. In the HDI, these sequential break conditions can be set by using dialog boxes. The dialog boxes for setting sequential break conditions, and the corresponding sequential break functions, are described below.

Table 3.6	Dialog Boxes for Setting Sequential Break Conditions
-----------	--

Function Dialog Box	Address Bus Condition (Address)			External Probe Condition (Probe)	Interrupt Condition (Interrupt)		DELAY Condition (Delay)
[Break Condition UBC1] dialog box	0	0	0	0	Х	0	Х
[Break Condition UBC2] dialog box	0	Х	0	Х	Х	Х	Х
[Break Sequence] dialog box	0	Х	Х	Х	Х	Х	Х
[Break Condition Sequence] dialog box	0	0	0	0	0	Х	0

Note: O: Can be set in the dialog box.

X: Cannot be set in the dialog box.

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Table 3.7 Main Sequential Break Conditions

Sequential Break Function	Description			
Break Sequence	A sequential break function using software breaks.			
	Up to 7 address points can be set. Program execution is halted when all the set addresses have been passed in sequence.			
	One point can be set as a reset point address. When the reset point is passed, the sequential break conditions that have been passed thus far are cleared, and checking begins again from the first break condition.			
Break Condition Sequence	A sequential break function using hardware breaks.			
	Up to 7 address points can be set. Program execution is halted when all the set break conditions have been satisfied in sequence.			
	One point can be set as a reset point. When the condition is satisfied at the reset point, the sequential break conditions that have been satisfied thus far are cleared, and checking begins again from the first break condition.			
Break Condition UBC1, 2	A sequential break function using a combination of Break Condition UBC1 and UBC2. Program execution is halted when Break Condition UBC2 and Break Condition UBC1 are satisfied in that order.			

An example is given below in which Break Condition Sequence is used as the sequential break function. Set break conditions as follows:

Break condition 1: A break is executed when address H'5A is accessed in a read cycle.

Break condition 2: A break is executed when address H'5E is accessed in a read cycle.

In Break Condition Sequence, program execution is halted when break conditions 1 and 2 are satisfied in that order.

- Select [Breakpoint Window] from the [View] menu. The [Breakpoints] window is displayed.
- Click the [Del All] button to clear all the set break conditions.
- Click the [Add] button.

Enable	File/	Line		Symbol	Address	Туре			-
									¥
<u>A</u> dd		E <u>d</u> if		Delete	De <u>l</u> All		Disa <u>b</u> le	<u>H</u> elp	
			Break	Point Sequence Condition / Condition [4	/255 Not U Not U Not U	sed		-

Figure 3.42 [Breakpoints] Window (Before Sequential Break Condition Setting)

The [Break] dialog box is displayed. To set sequential break conditions, the [Break] dialog box pages required for the setting must be selected.

• Select [Condition Sequence] to display the [Condition Sequence] page.

Break Point Conditio	Sequence	Condition A	Condition B Condition UBC
Sequence			
1 Empty 2 Empty 3 Empty 4 Empty 5 Empty 6 Empty 7 Empty			
<u>E</u> dit	. <u>U</u> p	Down Reset	Reset All
Seguence	Reset condition		
Empty			
R-Ed <u>i</u> t	R-Reso	e <u>t</u>	
	Close C.	ancel <u>A</u> pply	/ <u>H</u> elp

Figure 3.43 [Break Condition Sequence] Page ([Break] Dialog Box)

Up to seven independent condition points and a reset point condition can be set for the Break Condition Sequence sequential break condition. In the example, break condition 1 is set for Break Condition Sequence1, and break condition 2 for Break Condition Sequence2.

- Highlight the first point in the [Sequence condition] display field.
- Click the [Edit...] button. The [Break Condition Sequence1] dialog box is displayed.
- Clear the [Don't Care] check box in the [Address] page.
- Select [Address] and input address *H'5A* as the value in the [Start] field.

Break Condition Sequence1
Address Data Bus State Probe Interrupt
Address
□ <u>D</u> on't Care
© <u>A</u> ddress ⊂ <u>R</u> ange
<u>S</u> tart H´5A
End H'O
□ <u>O</u> utside Range
⊙ <u>N</u> on user mask ⊂ <u>U</u> ser mask
Mask
OK Cancel <u>Apply H</u> elp

Figure 3.44 Condition 1 [Address] Page ([Break Condition Sequence1] Dialog Box)

- Select [Bus State] to display the [Bus State] page.
- Select [Read] in [Read/Write].

Address	Data Bus	s State	Probe	Interru	pt	
	Bus State —		-			
	• <u>A</u> ll					
	⊂ <u>D</u> ata					
	⊙D <u>M</u> AC					
	⊂ <u>V</u> ector F	etch				
	-Read/Write— ⊂R <u>e</u> ad/Wri ⊙<u>R</u>ead ⊂ <u>W</u> rite	te				
	OK	Cancel	A	pply	<u>H</u> elp	

Figure 3.45 Condition 1 [Bus State] Page ([Break Condition Sequence1] Dialog Box)

- Click the [OK] button.
- The [Break] dialog box is displayed, and the first point display in the [Sequence condition] display field changes from Empty to Enable.

Condition C Sequence condition	Condition Seq	Jence C	ondition UBC
1 Enable 2 Empty 3 Empty 4 Empty 5 Empty 6 Empty 7 Empty	511		
1	Up Down	Reset	Reset All
<u>E</u> dit		<u></u> .	
Seguence Reset (
I		<u></u>	

Figure 3.46 [Break] Dialog Box (After [Break Condition Sequence1] Condition Setting)

This completes the setting of break condition 1. Next, Set break condition 2 as follows:

- Highlight the second point in the [Sequence condition] display field.
- Click the [Edit...] button. The [Break Condition Sequence2] dialog box is displayed.

The setting can then be made in the same way as for break condition 1.

• After setting break conditions 1 and 2, click the [Close] button.

Break Condition Sequence is displayed in [Type] in the [Breakpoints] window.

Enable	File/Lin	e i	3ymbol	Address	Type				*
×	Sort.c/8		main	00000000	Break	Condit:	ion Se	equence	
	1					1	1		•
<u>A</u> dd	E <u>d</u> iri		Delete	De <u>I</u> All	1	Disa <u>b</u> le	ľ	Help	×
<u>A</u> dd	Edi					Disa <u>b</u> le	Ŀ		×
Add	E <u>d</u> i	Break P	 oint		 /255		Ŀ		
Add	Edit	Break Po Break S	cint equence	0	/255 Not U	sed	Ŀ		×
Add	<u>Ed</u> i	Break Po Break S Break C	oint equence condition /	0	/255 Not U Not Us	sed sed	Į		•
<u>A</u> dd	Edir	Break Po Break S Break C	cint equence	0	/255 Not U	sed sed	<u>]</u>		Ŧ

Figure 3.47 [Breakpoints] Window (After Sequential Break Condition Setting)

3.16 Using the Trace Buffer

3.16.1 Displaying the Trace Buffer

Using the trace buffer, it is possible to verify execution results upstream of the MCU cycles.

- Select [Trace Window] from the [View] menu to open the [Trace] window.
- If necessary, adjust the column width by dragging the column divider beside the label immediately below the title bar.

Cycle	Label	PC	Code			AB	DB	Area	R/W	Status	1
-000015						00000058	****52fd	EXT	R	PRG	3
-000014						0000005a	****1f21	EXT	R	PRG	-
-000013						0000005c	****53f4	EXT	R	PRG	1
min	= a[9]];									
-000012		00000058	MOV.L	@(H'3	4:4,R15),R2	0000005e	****2f32	EXT	R	PRG	-
-000011						00000060	****7£38	EXT	R	PRG	2
-000010						00000062	****4f26	EXT	R	PRG	1
-000009						00003ff8	****0000	EXT	R	DAT	
-000008						00003ffa	****0000	EXT	R	DAT	7
-000007						0000005a	****1f21	EXT	R	PRG	2
-000006						0000005c	****53f4	EXT	R	PRG	the test of the test
-000005						0000005e	****2f32	EXT	R	PRG	2
-000004						00000060	****7£38	EXT	R	PRG	1
-000003		0000005a	MOV.L	R2,0(H'04:4,R15)	00000062	****4£26	EXT	R	PRG	4
-000002						00003fc8	****0000	EXT	W	DAT	1
-000001						00003fca	****0000	EXT	W	DAT	2
+000000			*** E8	8000 *	* *		< 30204040	19936414123	2.8	10.425 A.S.M.	Î
				Total R	ecords:	16					
Fin <u>d</u>		Filter		hot	Ha <u>l</u> t	<u>C</u> lear					
E. I. M.					1	Ne manager	_				
Find Nex	# A	cquisition			Restart	S <u>a</u> ve					

Figure 3.48 [Trace] Window (Free Trace Results)

3.16.2 Setting the Trace Filter

In a free trace, the [Trace] window displays all the MCU cycles. By setting the specific search condition, it is possible to display only the trace contents that match the search condition in the [Trace] window.

Break Condition	Description
Address bus condition (Address)	Searches for an item that matches the SH7410 address bus value.
Data bus condition (Data)	Searches for an item that matches the SH7410 data bus value. Byte, word, or long word can be specified as the access data size.
Bus state condition (Bus & Area)	There are three bus state condition settings:
	Read/write condition: Searches for an item for which the SH7410 RD or RDRW signal level matches the specified condition.
	Bus state condition: Searches for an item for which the operating state in an SH7410 bus cycle matches the specified condition.
	Area condition: Searches for an item for which the memory space accessed in an SH7410 bus cycle matches the specified condition.
External probe signal condition (Probe)	Searches for an item for which an external probe signal (PRB1–PRB4) level matches the specified condition.
Interrupt signal condition (Interrupt)	Searches for an item for which the levels of the NMI signal, external interrupt signals (IRQ0–IRQ3), and the RESET signal matches the specified condition.
Time condition (Time)	Searches for an item for which the time stamp value or range matches the specified condition.

Table 3.8 Main Trace Search Conditions

For the trace search conditions:

- First, click the [Clear] button in the [Trace] window to clear the current trace buffer.
- Next, click the [Filter] button to display the [Trace Filter] dialog box.

The filter conditions that limit the cycles to be displayed in the trace buffer can then be set.

• Select [Pattern] in [Type].

race Filter General	Address Data Bus & Area Probe Interrupt Time
Type	vcle .ttern
-Cycle- Start	
<u>E</u> nd	D' 4095

Figure 3.49 [General] Page ([Trace Filter] Dialog Box)

- Select [Address] to display the [Address] page.
- Clear the [Don't Care] check box in the [Address] page.
- Select [Address] and input address *H* ' 5A as the value in the [Start] field.

Figure 3.50 [Address] Page ([Trace Filter] Dialog Box)

- Select [Bus & Area] to display the [Bus & Area] page.
- Select [Read] in [Read/Write].

eneral Address [-Bus State	Data Bus & Area Probe Interrupt Tim
⊙All	• All
• <u>D</u> ata	⊂ Internal Space
⊙ D <u>M</u> AC	⊂ I/ <u>O</u> Space
⊙ <u>V</u> ector Fetch	⊂E <u>x</u> ternal Space
⊂R <u>e</u> ad∕Write で <u>R</u> ead ⊂ <u>W</u> rite	

Figure 3.51 [Bus & Area] Page ([Trace Filter] Dialog Box)

- Click the [OK] button to save the trace filter.
- Select [Go] from the [Run] menu to execute the program.
- Open the [Trace] window.

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Trace Cycle	Label	D.C.	Code			AI	-	DB	2	D /10	Statu	
-000014		PC	ICode					****1f21		R R	PRG	us
-000007								****1f21		R	PRG	
												¥
				Total F	Records:	2	_					V
Find		Filter	Зпар		Records: Halt	2	<u>C</u> lear	1				•
Fin <u>d</u>		Filter	Snap			2	<u>C</u> lear					×

Figure 3.52 [Trace] Window (Trace Filter Results)

3.17 Trace Acquisition Condition Setting

The E8000 emulator has powerful realtime trace functions. Trace information for up to 131,070 bus cycles can be acquired. In the HDI, trace acquisition conditions can be set by using dialog boxes. The dialog boxes for setting trace acquisition conditions, and the corresponding trace acquisition conditions, are described below.

Dialog Box	Function	Subroutine Trace	Range Trace	Trace Stop	Subroutine Range Trace
[Trace Condition /	A] dialog box	0	Х	0	Х
[Trace Condition I	3] dialog box	0	0	0	0
[Trace Condition (C] dialog box	0	0	0	Х

Table 3.9 Dialog Boxes for Setting Trace Acquisition Conditions

Note: O: Can be set in the dialog box.

X: Cannot be set in the dialog box.

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Trace Acquisition Condition	Description
Free trace	Acquires trace information continuously from the start of execution of the user program until the program breaks.
	If Trace Conditions A/B/C is not set, this mode is entered.
Subroutine trace	Performs trace acquisition of instructions or operand accesses between the start address and end address of the specific subroutine with Trace Condition A/B/C.
Range trace	Performs trace acquisition only for places where the condition specified by Trace Condition A/B/C is satisfied. Specifiable conditions are:
	Address bus condition (range specification or negative condition specification possible)
	Read/write condition
	Bus state condition (prefetch cycle, execution cycle)
Trace stop	Stops trace acquisition when the condition specified by Trace Condition A/B/C is satisfied. Specifiable conditions are:
	Address bus condition
	Data bus condition
	Read/write condition
	Bus state condition (DMA cycle, execution cycle, vector fetch cycle)
	System control signal (BREQ)
	External probe condition
	DELAY condition
Subroutine range trace	Performs trace acquisition only for places where a subroutine instruction and an operand that have been specified by Trace Condition A/B/C are accessed, and the condition is satisfied.

Table 3.10 Main Trace Acquisition Conditions

An example is given below in which trace stop mode (in which address bus condition and read cycles for state condition are set) is selected for Trace Condition A as the trace acquisition condition.

- Select [Trace Window] from the [View] menu to display the [Trace] window.
- Click the [Acquisition] button to display the [Trace Acquisition] dialog box.

	Clock :
 DMA cycle trace Refresh cycle trace 	20ns 💌
Program stop in trace overflow	
	Apply

Figure 3.53 [Trace Acquisition] Dialog Box

For trace acquisition conditions, the [Trace Acquisition] dialog box pages required for the setting must be selected.

• Select [Condition A] to display the [Condition A] page.

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Trace Acquisition	Condition	Sequence	×
Trace Mode	Condition A	Condition B	Condition C
<u>C</u> ondition			
1 Empty 2 Empty 3 Empty 4 Empty 5 Empty 6 Empty 7 Empty 8 Empty			
<u>E</u> dit	<u>R</u> eset	Reset A <u>I</u>	1
Close	Cancel	<u>A</u> pply	<u>H</u> elp

Figure 3.54 [Condition A] Page ([Trace Acquisition] Dialog Box)

- Highlight the first point in the [Condition] display field.
- Click the [Edit...] button.

• The [Trace Condition A1] dialog box is displayed.

	No	Data E	Bus State	Probe	Interrupt	
Mode	ange					
	ace Stop					

Figure 3.55 [General] Page ([Trace Condition A1] Dialog Box)

- Select [Trace Stop] as [Mode] in the [General] page.
- Select [Address] to display the [Address] page.
- Clear the [Don't Care] check box in the [Address] page.
- Select [Address] and input **H'5A** as the value in the [Start] field.

	Address	Data	Bus State	Probe	Interr	upt	
Address						- fil	
⊡ <u>D</u> or	í† Care						
• į	<u>∖</u> ddress ⊂ <u>F</u>	<u>R</u> ange					
<u>S</u> tar	H′5A						
End	H′0						
el	<u>√</u> on user mas		or mack				
		x <u>u</u> se	III USK				
NA	۶ <u>ا</u>						
<u>M</u> as							
Mas							
<u>M</u> as							
Mas							

Figure 3.56 [Address] Page ([Trace Condition A1] Dialog Box)

- Select [Bus State] to display the [Bus State] page.
- Select [Read] in [Read/Write].

General	Address	Data	Bus State	Probe	Interrupt		
	Bus State						
	• <u>A</u> ll						
	⊂ <u>D</u> ata						
	⊂ D <u>M</u> AC						
	⊂ <u>V</u> ector	Fetch					
	Read/Write						
	⊂R <u>e</u> ad/W	rite					
	• <u>R</u> ead						
	⊂ <u>W</u> rite						
			ОК	Cancel	Арр	1	<u>H</u> elp

Figure 3.57 [Bus State] Page ([Trace Condition A1] Dialog Box)

- Click the [OK] button.
- The [Trace Acquisition] dialog box is displayed, and the first point display in the [Condition] display field changes from Empty to Enable.

	Condition a	Sequence	
Trace Mode	Condition A	Condition B	Condition C
<u>C</u> ondition			
1 Enable 2 Empty			
2 Empty 3 Empty			
4 Empty 5 Empty			
6 Empty			
7 Empty 8 Empty			
1			
	1		
<u> </u>	<u>R</u> eset	Reset A <u>l</u> l	
<u>E</u> dit	<u>R</u> eset	Reset A <u>l</u> l	

Figure 3.58 [Condition A] Page ([Trace Acquisition] Dialog Box)

This completes the setting of the Trace Condition A1 trace acquisition condition. When the program is executed, trace acquisition will stop when address H'5A is accessed in a read cycle.

3.18 Saving the Session

Saving the present debugging session before quitting will allow debugging to be resumed from the same state in the next session.

Select [Exit] from the [File] menu to exit the HDI. At this time, a window for specifying the file name is displayed. Input the session file name in the window and click the [OK] button.

3.19 What Next?

This tutorial has described the major features of the E8000 emulator and the use of the HDI.

Sophisticated debugging can be carried out by using the E8000 emulator in combination with the emulation tools it offers. This provides for effective investigation of hardware and software problems by accurately isolating and identifying the conditions under which such problems arise.

Further details on the use of the HDI can be found in the separately issued Hitachi Debugging Interface User's Manual.

Section 4 Descriptions of Windows

4.1 SH7410 E8000 HDI Windows

HDI window menu bars and the corresponding pull-down menus are listed in table 4.1. Where a description of a menu is included in the Hitachi Debugging Interface User's Manual or in this manual, an O mark or the relevant section number is shown. Related commands in the E8000 Emulator User's Manual are also shown. (E8000-related commands are given in abbreviated forms.)

Menu Bar	Pull-Down Menu	Hitachi Debugging Interface User's Manual	This Manual	E8000-Related Commands
File menu	Load Program	0	3.5.1	—
	Save Memory	0	—	_
	Verify Memory	0	—	_
	Save Session	0	3.18	_
	Load Session	0	—	_
	Save Session As	0	_	_
	Initialise	0		_
	Exit	0	3.18	_
Edit Menu	Cut	0	_	_
	Сору	0		_
	Paste	0	—	_
	Find	0		_
	Set Line	0		_
	Fill Memory	0	_	F
	Move Memory	0		MV
	Test Memory	0		
	Update Memory	0	_	_

Table 4.1 HDI Window Menus and Related Manual Entries

Menu Bar	Pull-Down Menu	Hitachi Debugging Interface User's Manual	This Manual	E8000-Related Commands
View Menu	Toolbar	0	_	_
	Status Bar	0		_
	Breakpoint Window	0	3.9, 3.14, 3.15, 4.2.2	B,BS,BCA,BCB. BCC,BCS,BCU
	Command Line Window	0	_	_
	I/O Register Window	0	_	_
	Local Variable Window	0	3.13	_
	Memory Mapping Window	0	3.4.2, 4.2.13	MP
	Memory Window	0	3.10	M, D
	Performance Analysis Window	0	_	PA
	Program Window	0	3.5.2, 3.6, 3.8, 3.11	_
	Register Window	0	3.7	
	Status Window	0	3.8	CL, EM, G.MD
	Text Window	0		
	Trace Window	0	3.16, 3.17, 4.2.15	T,TCA,TCB,TCC, TCS,TS,TMO
	Watch Window	0	3.11	_
Run Menu	Go	0	3.8	G
	Go Reset	0		G
	Go to Cursor	0		
	Run	0		G
	Step In	0	3.12.1, 3.13	S
	Step Over	0	3.12.3	SO
	Step Out	0	3.12.2	—
	Step	0		S
	Halt Program	0	_	_
	Set PC To Cursor	0	_	_
	Reset CPU	0		RS

Table 4.1 HDI Window Menus and Related Manual Entries (cont)

Menu Bar	Pull-Down Menu	Hitachi Debugging Interface User's Manual	This Manual	E8000-Related Commands
Setup Menu	Options	0	_	_
	Radix	0	—	RX
	Customise	0	3.5.2	_
	Select Platform	0	3.3	
	Configure Platform	0	3.4.1, 4.2.1	CL, EM, G.MD
Tools Menu	Symbols	0	_	
	Evaluate	0	—	—
Window Menu	Cascade	0	—	—
	Tile	0	_	
	Arrange Icons	0	—	—
	Close All	0	—	—
Help Menu	Index	0	—	—
	Using Help	0	_	_
	Search for Help on	0	_	_
	About HDI	0		_

Table 4.1 HDI Window Menus and Related Manual Entries (cont)

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The following windows and dialog boxes are provided in the HDI.

[Configuration] dialog box [Break] dialog box [Break Point] dialog box [Break Point Sequence] dialog box [Break Condition A] dialog box [Break Condition B] dialog box [Break Condition C] dialog box [Break Condition Sequence] dialog box [Break Condition UBC] dialog box [Memory Mapping] window [Edit Memory Mapping] dialog box [Trace Acquisition] dialog box [Trace Condition A] dialog box [Trace Condition B] dialog box [Trace Condition C] dialog box [Trace Condition Sequence] dialog box [Trace Filter] dialog box [Trace Find] dialog box

This window and dialog boxes can be used to access the E8000 emulator's sophisticated debugging functions.

4.2 Descriptions of Each Window

This section describes each window.

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4.2.1 [Configuration] Dialog Box

Function:

This dialog box sets the emulation conditions of the emulator. To display the [Configuration] dialog box, select [Configure Platform...] from the [View] menu.

Window:

Configuration General Execution Mo	de1 Execution Mode2
<u>M</u> ode <u>C</u> lock	SH7410 MD4-0 Pin = 1C
Emulation mode □UBC Sequential break □Display sequential break Break condition seque	
	OK Cancel <u>Apply H</u> elp

Figure 4.1 [Configuration] Dialog Box

Description:

The [Configuration] dialog box consists of the pages listed in table 4.2.

Page Name	Description
[General]	Sets and displays the operation mode, emulation clock, and emulation mode conditions for the SH7410.
[Execution Mode1]	Sets and displays the program counter display interval, timer resolution, emulation memory bus width, BREQ signal control, user wait control, and performance count measurement mode conditions.
[Execution Mode2]	Sets and displays the conditions of the trigger output control when a break occurs.

Table 4.2[Configuration] Dialog Box Pages

Clicking the [OK] button sets emulation conditions. If the [Cancel] button is clicked, this dialog box is closed without setting emulation conditions. The [Apply] button cannot be used.

(1) [General] Page ([Configuration] Dialog Box)

Function:

This page sets and displays the conditions of the operation mode, emulation clock, and emulation mode for the SH7410.

Window:

Configuration	Execution Mode2
General Execution Mode1	
<u>M</u> ode	SH7410 MD4-0 Pin = 1C
<u>C</u> lock	System clock
Emulation mode	Normal
□ <u>U</u> BC Sequential break mod □ <u>D</u> isplay sequential break le Break condition sequence	
	OK Cancel <u>Apply H</u> elp

Figure 4.2 [General] Page ([Configuration] Dialog Box)

Description:

Option	Description
[Mode] combo box	Sets the operation mode (CS0-space bus width setting and clock mode). Select one of SH7410 MD4-0 Pins 0-1D.
[Clock] combo box	Sets the emulation clock. Select System clock, User clock, or X'TAL.
[Emulation mode] combo box	Selects the execution time measurement format. Select Normal to perform normal emulation. Select 6.5-us, 9.8-us, 50-us, 100-us, 500-us, 1-ms, 5-ms, 10-ms, 50-ms, 100-ms, 500-ms, or 1-s Cycle Reset for cycle reset mode execution. Select Time interval measurement mode 1 or Time interval measurement mode 2 for execution. Select Timeout break of PA1 to enable a time out that has been set by the [Performance_Analysis 1] command. Select No Break to disable breakpoint settings.
[UBC Sequential break mode] check box	Sets whether to break when the conditions set with [Break Condition UBC2] and [Break Condition UBC1] dialog boxes are satisfied in that order. When this setting is made, the condition set in the [Emulation mode] combo box is disabled.
[Display sequential break level both Break condition sequence and Trace condition sequence] check box	Sets whether to display, on the status bar during the execution, the level at which the sequential break condition set with the [Break Condition Sequence] and [Trace Condition Sequence] dialog boxes is satisfied.

Table 4.3[General] Page Options

Note:

If the settings of the operating mode (CS0-space bus width setting and clock mode) are changed, the emulator is initialized and all setting information is cleared.

Related Commands:

MODE command CLOCK command GO_OPTION command

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(2) [Execution Mode1] Page ([Configuration] Dialog Box)

Function:

This page sets the conditions of the emulation execution mode.

Window:

General	Execution Mode1 Executio	n Mode2
xecution s	status display interval	About 200ms
l Che minimu Command e	m <u>t</u> ime to be measured by Go execution	1.óus
Emulation <u>n</u>	nemory bus width	32bit bus width
I ⊂ Enable	the BREQ signal input	
⊏ Enable	user <u>w</u> ait	
⊢E <u>C</u> NT C)ption	
215207070	unt the number of times the subro ssed only when passing the subrou	
000000	unt the number of times the subro ssed unconditionally	outine end address was

Figure 4.3 [Execution Mode1] Page ([Configuration] Dialog Box)

Description:

Option	Description		
[Execution status display	Sets the program counter display interval on the status bar.		
interval] combo box	Select Not display, About 200 ms, or About 2 s.		
[The minimum time to be measured by Go command	Sets the resolution of the timer to be used for measuring execution time.		
execution] combo box	Select 1.6 us, 406 ns, or 20 ns.		
[Emulation memory bus width]	Sets the emulation memory bus width.		
combo box	Select 32-bit bus width, 16-bit bus width, or 8-bit bus width.		
[Enable the BREQ signal input] check box	Sets whether to enable the BREQ signal input during execution.		
[Enable user wait] check box	Sets whether to enable user wait during execution.		
[ECNT Option] group box	Sets the execution count measurement mode of the [Performance Analysis] command.		
	Condition 1: Counts the number of times the subroutine end address is passed after the subroutine start address is passed.		
	Condition 2: Simply counts the number of times the subroutine end address is passed.		
	Select condition 1 or 2.		

Table 4.4 [Execution Mode1] Page Options

Related Command:

EXECUTION_MODE command

(3) [Execution Mode2] Page ([Configuration] Dialog Box)

Function:

This page also sets the conditions of the emulation execution mode.

Window:

onfiguration General	Execution Mode1	Execution M	ode2		
	tion Iware break condition whether a pulse is out				
• Break	occurs but does not occurs and outputs a is a trigger without a	trigger			
	ion Iware break condition pulse is output from :				
C Output	occurs but does not ts a trigger when any ts a trigger when the	hardware break o		ndition	
Br	eakCondition B1				
		ОК	Cancel	Apply	Help

Figure 4.4 [Execution Mode2] Page ([Configuration] Dialog Box)

Description:

Button Name	Description	
[TRGU Option]	Sets the conditions related to control of the pulse output from the trigger output pin of the E8000 emulator when the conditions set with the [Break Condition UBC1] and [Break Condition UBC2] dialog boxes are satisfied.	
	Condition 1: Break without trigger output	
	Condition 2: Break and trigger output	
	Condition 3: Trigger output without break	
	Select condition 1, 2, or 3.	
[TRGB Option]	Sets the conditions related to control of the pulse output from the trigger output pin of the E8000 emulator when the break condition set with the [Condition B] dialog box is satisfied.	
	Condition 1: Break without trigger output when one of the conditions of channels 1 to 8 is satisfied	
	Condition 2: Trigger output when one of the conditions of channels 1 to 8 is satisfied	
	Condition 3: Trigger output when the set channel condition is satisfied	
	Select condition 1, 2, or 3. When selecting condition 1, set the channel number.	

Table 4.5[Execution Mode2] Page Options

Related Command:

EXECUTION_MODE command

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4.2.2 [Breakpoints] Window

Function:

This window lists all break conditions that have been set. To display the [Breakpoints] window, select [Breakpoint Window] from the [View] menu.

Window:

🖉 Breakpoints						_ 🗆 ×
Enable Fi		Symbol	Addres			
	sample.c/34	_main	010000	000 Progr	am Condition	A1
Add	Break	Delete Point Sequence Condition A Condition B	Del All 1/255 Not U Used Not U	1	<u>H</u> elp	X

Figure 4.5 [Breakpoints] Window

The [Breakpoints] window displays breakpoint setting information. The items listed in the following tables are displayed.

Item	Description
[Enable]	Displays whether the break condition is enabled or disabled. Symbol X indicates that the break condition is enabled.
[File/Line]	Displays the file name and line number where the breakpoint is set.
[Symbol]	Displays the symbol corresponding to the breakpoint address. If no symbol has been defined for the address, a blank will be displayed.
[Address]	Displays the address where the breakpoint is set.
[Type]	Displays the break condition type as follows:
	Program: Software breakpoint
	Break Sequence: Software sequential breakpoint
	Break Condition Xn: Hardware break condition (X is A, B, or C, and n is a number.)
	Break Condition Sequence: Hardware break condition
	Break Condition UBCn: Hardware break condition (n is a number.)

 Table 4.6
 [Breakpoints] Window Display Items

Buttons in the window can be used to set, change, and clear breakpoints, and to enable or disable break conditions. The button functions are described in the following table.

Table 4.7 [Breakpoints] Window Button Operation

Button Name	Description
[Add]	Sets break conditions. Clicking this button will display the [Break] dialog box, enabling break conditions to be set.
[Edit]	Changes break conditions. Select break conditions to be changed and select this button. The break condition setting dialog box will be displayed, enabling the break condition to be changed.
[Delete]	Clears break conditions. Select break conditions to be cleared and select this button.
[Del All]	Clears all break conditions.
[Disable] ([Enable])	Enables or disables break conditions. Select break conditions to be enabled or disabled and select this button.
[Help]	Displays help information.

Similar button operations can also be performed with the pop-up menu displayed by clicking the view area with the right mouse button.

4.2.3 [Break] Dialog Box

Function:

This dialog box displays the break condition settings. To display the [Break] dialog box, click the [Add] button in the [Breakpoints] window.

Window:

Condition	n C Co	ndition Seq	uence	Condition UBC
Point	Sequence	Сог	ndition A	Condition B
<u>B</u> reak poir	ıt			
H'0100000	0 1			
<u>A</u> dd.	Ē	11	<u>R</u> eset	Reset A <u>l</u> l
<u>A</u> dd.	<u>E</u> c	11	<u>R</u> eset	Reset A <u>l</u>

Figure 4.6 [Break] Dialog Box

The [Break] dialog box consists of the pages listed in table 4.8.

Page Name	Description
[Point]	Displays software breakpoint settings.
[Sequence]	Displays software sequential break point settings.
[Condition A]	Displays BREAK CONDITION A settings.
[Condition B]	Displays BREAK CONDITION B settings.
[Condition C]	Displays BREAK CONDITION C settings.
[Condition Sequence]	Displays BREAK CONDITION SEQUENCE settings.
[Condition UBC]	Displays BREAK CONDITION UBC settings.

Table 4.8 [Break] Dialog Box Pages

The dialog box can be opened from the above pages to set or change break conditions.

Clicking the [Close] button will close this dialog box. The [Apply] button cannot be used.

(1) [Point] Page ([Break] Dialog Box)

Function:

This page displays software breakpoint settings. In this page, software breakpoints can be set, changed, and cleared.

Window:

Condition	10	Conditio	on Sequence 🛛 🗍	Condition UBC
Point	Sequ	ence	Condition A	Condition B
<u>B</u> reak poir	nt			
H'0100000)0 1			
Δdd		Edit-	Rooot	Recet All
<u>A</u> dd.		<u>E</u> dit	Reset	Reset A <u>l</u> I
<u>A</u> dd.		<u>E</u> dit	<u>R</u> eset	Reset A <u>l</u> I

Figure 4.7 [Point] Page ([Break] Dialog Box)

Option	Description
[Break point] list box	Lists the contents of the software breakpoint currently being set.
	The display contents are <breakpoint address=""> and <specified count="">.</specified></breakpoint>
[Add] button	Sets software breakpoints. Clicking this button displays the [Break Point] dialog box.
[Edit] button	Changes the software breakpoint selected in the [Break Point] list box. Clicking this button displays the [Break Point] dialog box.
[Reset] button	Clears the software breakpoint selected in the [Break Point] list box.
[Reset All] button	Clears all software breakpoints displayed in the [Break Point] list box.

Table 4.9[Point] Page Options

Related Commands:

BREAKPOINT command BREAKPOINT_CLEAR command BREAKPOINT_ENABLE command BREAKPOINT_DISPLAY command

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(2) [Sequence] Page ([Break] Dialog Box)

Function:

This page displays the software sequential breakpoint settings. These settings can also be set or cleared in this page.

Window:

Condition	nC	Condition	Sequence		ondition UBC
Point	Sequer	nce	Condition	A	Condition B
<u>S</u> equence	point				
1 0100000 2 0100003 3 0100011 4 Empty 5 Empty 6 Empty 7 Empty R 0100008	2 4				
<u>E</u> dit.		Reset A <u>l</u> l			
(Close	Canc	- 1 F	<u>A</u> pply	<u>H</u> elp

Figure 4.8 [Sequence] Page ([Break] Dialog Box)

Option	Description
[Sequence point] list box	Displays the software sequential breakpoint settings. The default settings are as follows (Empty means no setting):
	1 Empty (setting of pass point address 1)
	2 Empty (setting of pass point address 2)
	3 Empty (setting of pass point address 3)
	4 Empty (setting of pass point address 4)
	5 Empty (setting of pass point address 5)
	6 Empty (setting of pass point address 6)
	7 Empty (setting of pass point address 7)
	R Empty (setting of the reset point address)
[Edit] button	Changes the software sequential breakpoint settings selected in the [Sequence point] list box. Clicking this button displays the [Break Sequence] dialog box.
[Reset All] button	Clears all software sequential breakpoint settings in the [Sequence point] list box.

Table 4.10 [Sequence] Page Options

Related Commands:

BREAKSEQUENCE_CLEAR command BREAKSEQUENCE_DISPLAY command BREAKSEQUENCE_ENABLE command BREAKSEQUENCE_SET command

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(3) [Condition A/B/C] Page ([Break] Dialog Box)

Function:

This page displays the BREAK CONDITION settings. These conditions can also be set or cleared in this page.

Window:

Conditior	1 C	Condit	ion Seque	ence	Condition UBC
Point	Sequ	іепсе	Condi	tion A	Condition B
<u>C</u> ondition					
1 Enable					
2 Empty 3 Empty					
4 Empty					
5 Enable					
6 Empty					
7 Empty					
7 Empty 8 Empty					
8 Empty		Rese	ət	Reset All	1
		<u>R</u> ese	ət	Reset A <u>l</u> l	
8 Empty		<u>R</u> ese	et	Reset A <u>l</u> I	

Figure 4.9 [Condition A] Page ([Break] Dialog Box)

The [Condition B] and [Condition C] pages are similar.

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Table 4.11 [0	Condition A/B/C]	Page Options
---------------	------------------	--------------

Option	Description
[Condition] list box	Displays the BREAK CONDITION settings. The default settings are as follows (Empty means no setting):
	1 Empty (setting of BREAK CONDITION x1)
	2 Empty (setting of BREAK CONDITION x2)
	3 Empty (setting of BREAK CONDITION x3)
	4 Empty (setting of BREAK CONDITION x4)
	5 Empty (setting of BREAK CONDITION x5)
	6 Empty (setting of BREAK CONDITION x6)
	7 Empty (setting of BREAK CONDITION x7)
	8 Empty (setting of BREAK CONDITION x8)
	(x is A, B, or C.)
	If the BREAK CONDITION settings are set and in the [Enable] state, the following is displayed:
	1 Enable
	If the BREAK CONDITION settings are in the [Disable] state, the following is displayed and a command for sharing hardware can be set (see Notes):
	1 Disable Empty
	If a command for sharing hardware is set in this state, the following is displayed:
	1 Disable By X1 (X is a command for sharing hardware.)
[Edit] button	Changes the BREAK CONDITION setting selected in the [Condition] list box. Clicking this button displays the [Break Condition Xn] dialog box. (X is A, B, or C, and n is a number.)
[Reset] button	Clears the BREAK CONDITION setting selected in the [Condition] list box.
[Reset All] button	Clears all BREAK CONDITION settings in the [Condition] list box.

Notes:

Since BREAK CONDITION A shares hardware with TRACE CONDITION A, BREAK CONDITION A settings cannot be set or changed if TRACE CONDITION A has already been set.

Since BREAK CONDITION B shares hardware with TRACE CONDITION B, BREAK CONDITION SEQUENCE, and TRACE CONDITION SEQUENCE, BREAK CONDITION B settings cannot be set or changed if these settings have already been set. However, if BREAK CONDITION SEQUENCE settings are disabled, the conditions of BREAK CONDITION B can be set or changed. In this case, BREAK CONDITION SEQUENCE settings are cleared.

Since BREAK CONDITION C shares hardware with TRACE CONDITION C and PERFORMANCE ANALYSIS, BREAK CONDITION C settings cannot be set or changed if these settings have already been set.

(Example) If TRACE CONDITION A1, A4 settings have already been set, BREAK CONDITION

A1, A4 cannot be set or changed.

(BREAK CONDITION A2, A3, A5, A6, A7, A8 can be set and changed.)

For BREAK CONDITION A, the display contents of the [Condition] list box are as follows:

- 1 By Trace Condition A1
- 2 Empty
- 3 Empty
- 4 By Trace Condition A4
- 5 Empty
- 6 Empty
- 7 Empty
- 8 Empty

Related Commands:

BREAKCONDITION_CLEAR command BREAKCONDITION_DISPLAY command BREAKCONDITION_ENABLE command BREAKCONDITION_SET command

(4) [Condition Sequence] Page ([Break] Dialog Box)

Function:

This page displays the BREAK CONDITION SEQUENCE settings. These conditions can also be set or cleared in this page.

Window:

	quence	Condi		Condition B
Condition C	Conditio	on seque	ence	Condition UBC
<u>S</u> equence condi 1 Enable	non			
2 Enable				
3 Enable 4 Empty				
5 Empty				
6 Empty 7 Empty				
10				
<u>E</u> dit		<u>Down</u>	<u>R</u> eset	Reset A <u>l</u> I
Seguence Reset	condition			
Enable				
	D D I	S		
R-Ed <u>i</u> t	R-Reset	:		

Figure 4.10 [Condition Sequence] Page ([Break] Dialog Box)

Table 4.12 [Condition Sequence] Page Options

Option	Description
[Sequence condition] list box	Displays the BREAK CONDITION SEQUENCE settings. The default settings are as follows (Empty means no setting):
	1 Empty (setting of BREAK CONDITION SEQUENCE1)
	2 Empty (setting of BREAK CONDITION SEQUZENCE2)
	3 Empty (setting of BREAK CONDITION SEQUENCE3)
	4 Empty (setting of BREAK CONDITION SEQUENCE4)
	5 Empty (setting of BREAK CONDITION SEQUENCE5)
	6 Empty (setting of BREAK CONDITION SEQUENCE6)
	7 Empty (setting of BREAK CONDITION SEQUENCE7)
	If the BREAK CONDITION SEQUENCE settings are set and in the [Enable] state, the following is displayed:
	1 Enable
	If the BREAK CONDITION SEQUENCE settings are in the [Disable] state, the following is displayed and a command for sharing hardware can be set (see Notes):
	1 Disable
	If a command for sharing hardware is set in this state, the following is displayed:
	1 Disable By X1 (X is a command for sharing hardware.)
[Edit] button	Changes the BREAK CONDITION SEQUENCE setting selected in the [Sequence condition] list box. Clicking this button displays the [Break Condition Sequence n] dialog box. (n is a number.)
[Up] button	Moves up the setting selected in the [Sequence condition] list box.
[Down] button	Moves down the setting selected in the [Sequence condition] list box.
[Reset] button	Clears the BREAK CONDITION SEQUENCE setting selected in the [Sequence condition] list box.
[Reset All] button	Clears all BREAK CONDITION SEQUENCE settings in the [Sequence condition] list box and [Sequence Reset condition] edit box.
[Sequence Reset condition] edit box	Displays the reset conditions of the BREAK CONDITION SEQUENCE settings.
[R-Edit] button	Changes the reset condition of the BREAK CONDITION SEQUENCE setting. Clicking this button displays the [Break Condition Sequence Reset] dialog box.
[R-Reset] button	Clears the reset condition of the BREAK CONDITION SEQUENCE setting in the [Sequence Reset condition] edit box.

Notes:

Since BREAK CONDITION SEQUENCE shares hardware with TRACE CONDITION B, BREAK CONDITION B, and TRACE CONDITION SEQUENCE, BREAK CONDITION SEQUENCE settings cannot be set or changed if these settings have already been set. The [Edit...] and [R-Edit...] buttons are disabled in this case. However, if BREAK CONDITION B settings are disabled, the conditions of BREAK CONDITION SEQUENCE can be set or changed. In this case, BREAK CONDITION B settings are cleared.

(Example) If TRACE CONDITION B1, B4 settings have already been set, BREAK CONDITION

SEQUENCE cannot be set or changed.

For BREAK CONDITION SEQUENCE, the display contents of the [Sequence condition] list box are as follows:

- 1 By Trace Condition B1
- 2 Empty
- 3 Empty
- 4 By Trace Condition B4
- 5 Empty
- 6 Empty
- 7 Empty

Related Commands:

BREAKCONDITION_CLEAR command BREAKCONDITION_DISPLAY command BREAKCONDITION_ENABLE command BREAKCONDITION_SET command

(5) [Condition UBC] Page ([Break] Dialog Box)

Function:

This page displays the BREAK CONDITION UBC1, 2 settings. These conditions can also be set or cleared in this page.

Window:

	quence	Condition A	Condition B
Condition C	Condition	Sequence	Condition UBC
1 Enable			
2 Empty			
<u>E</u> dit	<u>R</u> eset	Reset A <u>l</u>	
<u>E</u> dit	<u>R</u> eset	Reset A <u>I</u>	

Figure 4.11 [Condition UBC] Page ([Break] Dialog Box)

Option	Description
[Condition] list box	Displays the BREAK CONDITION UBC settings.
	The default settings are as follows (Empty means no setting):
	1 Empty (setting of BREAK CONDITION UBC1)
	2 Empty (setting of BREAK CONDITION UBC2)
[Edit] button	Changes the BREAK CONDITION UBC setting selected in the [Condition] list box. Clicking this button displays the [Break Condition UBC1] or [Break Condition UBC2] dialog box.
[Reset] button	Clears the BREAK CONDITION UBC setting selected in the [Condition] list box.
[Reset All] button	Clears all BREAK CONDITION UBC settings in the [Condition] list box.

Table 4.13 [Condition UBC] Page Options

Related Commands:

UBC_CLEAR command UBC_DISPLAY command UBC_ENABLE command UBC_SET command

4.2.4 [Break Point] Dialog Box

Function:

This dialog box sets software breakpoints.

Window:

Address			
_Address-			
<u>V</u> alue	HO		
<u>C</u> oun	t Number		
	D'1		numbers

Figure 4.12 [Break Point] Dialog Box

The [Break Point] dialog box consists of the [Address] page only, and sets address conditions and pass count conditions. The option contents are listed in table 4.14.

Option	Description
[Value] edit box	Sets a breakpoint address with a number or a symbol.
[Count Number] edit box	Sets the pass count with a number. Breaks when a breakpoint is passed a specified number of times. The default setting is 1. Values from 1 to 65535 can be set.

 Table 4.14
 [Address] Page Options

Clicking the [OK] button enables breakpoints to be set. If the [Cancel] button is clicked, this dialog box is closed without setting breakpoints.

Related Commands:

BREAKPOINT command BREAKPOINT_CLEAR command BREAKPOINT_DISPLAY command BREAKPOINT_SET command

4.2.5 [Break Point Sequence] Dialog Box

Function:

This dialog box sets software sequential breakpoints.

Window:

Sequence Po	int			
Address 1				
Address 2				
Address <u>3</u>				
Address <u>4</u>				
Address <u>5</u>				
Address <u>6</u>				
Address <u>7</u>				
Reset Point—				
<u>A</u> ddress				

Figure 4.13 [Break Point Sequence] Dialog Box

The [Break Point Sequence] dialog box consists of the [Address] page only, and sets breakpoints and reset points by the pass sequence. The option contents are listed in table 4.15.

Option	Description
[Address1]–[Address7] edit boxes	Sets a breakpoint address by the pass sequence with a number or a symbol. Two to seven pass points can be set. Only 1 point cannot be set.
[Reset Point] edit box	Sets a reset point with a number or a symbol, which can be omitted.

Table 4.15 [Address] Page Options

Clicking the [OK] button sets breakpoints and reset points by the pass sequence. If the [Cancel] button is clicked, this dialog box is closed without setting breakpoints and reset points.

Related Commands:

BREAKSEQUENCE_CLEAR command BREAKSEQUENCE_DISPLAY command BREAKSEQUENCE_ENABLE command BREAKSEQUENCE_SET command

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4.2.6 [Break Condition A] Dialog Box

Function:

The [Break Condition A] dialog box sets hardware break conditions.

Window:

-Address-			Probe	menu	
⊡Don′		C Dapas			
	-	$c\underline{R}$ ange			1
<u>S</u> tart					
End	H′0				
1000					
ON		mask <u>OU</u>	ser mask		
	on user	mask <u>OU</u>	ser mask		
© <u>N</u> Mask	on user	mask O <u>U</u>	jser mask		
	on user	mask <u>o U</u>	ser mask		
	on user	mask <u>o U</u>	ser mask		

Figure 4.14 [Break Condition A1] Dialog Box

The [Break Condition A] dialog box is composed of a number of pages. Conditions for halting the program can be set in each page.

The various options are summarized in the following table.

Table 4.16	[Break Condition A] Dialog Box Pages
-------------------	--------------------------------------

Page Name	Function
[Address]	Sets Break Condition A address conditions.
[Data]	Sets Break Condition A data conditions.
[Bus State]	Sets Break Condition A bus state conditions and read/write cycle conditions.
[Probe]	Sets Break Condition A external probe signal (PRB1–PRB4) conditions.
[Interrupt]	Sets Break Condition A external interrupt signal (IRQ0–IRQ3) and NMI signal conditions.

For the settings in each page, see the description in section 4.2.10, [Break Condition] Dialog Box Pages.

Clicking the [OK] button sets hardware break conditions. If the [Cancel] button is clicked, the dialog box is closed without setting the hardware break conditions.

Related Commands:

BREAKCONDITION_CLEAR command BREAKCONDITION_DISPLAY command BREAKCONDITION_ENABLE command BREAKCONDITION_SET command

4.2.7 [Break Condition B] Dialog Box

Function:

The [Break Condition B] dialog box sets hardware break conditions.

Window:

Rande			
		_	
je			
isk <u>oll</u> se	r mask		
) <u>R</u> ange je isk c <u>U</u> se		Je

Figure 4.15 [Break Condition B1] Dialog Box

The [Break Condition B] dialog box is composed of a number of pages. Conditions for halting the program can be set in each page.

The various options are summarized in the following table.

Table 4.17	[Break Condition B] Dialog Box Pages
-------------------	--------------------------------------

Page Name	Function
[Address]	Sets Break Condition B address conditions.
[Data]	Sets Break Condition B data conditions.
[Bus State]	Sets Break Condition B bus state conditions and read/write cycle conditions.
[Probe]	Sets Break Condition B external probe signal (PRB1–PRB4) conditions.
[Interrupt]	Sets Break Condition B external interrupt signal (IRQ0–IRQ3) conditions and NMI signal conditions.
[Count]	Sets the satisfaction count conditions of Break Condition B. Displayed when Break Condition B1–B6 and B8 conditions are set.
[Delay & Count]	Sets the delay conditions or satisfaction count conditions of Break Condition B. Displayed when Break Condition B7 conditions are set.

For the settings in each page, see the description in section 4.2.10, [Break Condition] Dialog Box Pages.

Clicking the [OK] button sets hardware break conditions. If the [Cancel] button is clicked, the dialog box is closed without setting the hardware break conditions.

Related Commands:

BREAKCONDITION_CLEAR command BREAKCONDITION_DISPLAY command BREAKCONDITION_ENABLE command BREAKCONDITION_SET command

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4.2.8 [Break Condition C] Dialog Box

Function:

The [Break Condition C] dialog box sets hardware break conditions.

Window:

<u>⊡</u> on′	t Care			
	idress <u>c</u> <u>R</u> a	inge		
<u>S</u> tart	H″O			
End	H″O			
€ <u>N</u> Mask	on user mask	© <u>U</u> ser m	ask	

Figure 4.16 [Break Condition C1] Dialog Box

The [Break Condition C] dialog box is composed of a number of pages. Conditions for halting the program can be set in each page.

The various options are summarized in the following table.

 Table 4.18
 [Break Condition C] Dialog Box Pages

Page Name	Function
[Address]	Sets Break Condition C address conditions.
[Bus State]	Sets Break Condition C bus state conditions and read/write cycle conditions.

For the settings in each page, see the description in section 4.2.10, [Break Condition] Dialog Box Pages.

Clicking the [OK] button sets hardware break conditions. If the [Cancel] button is clicked, the dialog box is closed without setting the hardware break conditions.

Related Commands:

BREAKCONDITION_CLEAR command BREAKCONDITION_DISPLAY command BREAKCONDITION_ENABLE command BREAKCONDITION_SET command

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4.2.9 [Break Condition Sequence] Dialog Box

Function:

The [Break Condition Sequence] dialog box sets hardware break conditions.

Window:

Address	
<mark>⊠</mark> _Don't C	Care
€ <u>A</u> ddr	ress C<u>R</u>ange
<u>S</u> tart	H´O
End	H′O
⊏ <u>O</u> uts	side Range
© No⊓	user mask ©User mask
Mask	

Figure 4.17 [Break Condition Sequence1] Dialog Box

The [Break Condition Sequence] dialog box is composed of a number of pages. Conditions for halting the program can be set in each page.

The various options are summarized in the following table.

Page Name	Function
[Address]	Sets Break Condition Sequence address conditions.
[Data]	Sets Break Condition Sequence data conditions.
[Bus State]	Sets Break Condition Sequence bus state conditions and read/write cycle conditions.
[Probe]	Sets Break Condition Sequence external probe signal (PRB1–PRB4) conditions.
[Interrupt]	Sets Break Condition Sequence external interrupt signal (IRQ0–IRQ3) conditions and NMI signal conditions.
[Delay]	Sets Break Condition Sequence delay conditions. Displayed when Break Condition Sequence 7 conditions are set.

 Table 4.19
 [Break Condition Sequence] Dialog Box Pages

For the settings in each page, see the description in section 4.2.10, [Break Condition] Dialog Box Pages.

With the [Break Condition Sequence] dialog box, clicking the [OK] button sets hardware break conditions. If the [Cancel] button is clicked, the dialog box is closed without setting the hardware break conditions.

Related Commands:

BREAKCONDITION_CLEAR command BREAKCONDITION_DISPLAY command BREAKCONDITION_ENABLE command BREAKCONDITION_SET command

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4.2.10 [Break Condition] Dialog Box Pages

Function:

The [Break Condition] dialog box pages allow a number of hardware break conditions to be set. The following table shows all the [Break Condition] dialog box pages.

Page Name	Function
[Address]	Sets Break Condition address conditions.
[Data]	Sets Break Condition data conditions.
[Bus State]	Sets Break Condition bus state conditions and read/write cycle conditions.
[Probe]	Sets Break Condition external probe signal (PRB1–PRB4) conditions.
[Interrupt]	Sets Break Condition external interrupt signal (IRQ0–IRQ3) conditions and NMI signal conditions.
[Count]	Sets the satisfaction count conditions of Break Condition. Displayed when Break Condition B1–B6 and B8 conditions are set.
[Delay & Count]	Sets the delay conditions or satisfaction count conditions of Break Condition. Displayed when Break Condition B7 conditions are set.
[Delay]	Sets Break Condition delay conditions. Displayed when Break Condition Sequence 7 conditions are set.

 Table 4.20
 [Break Condition] Dialog Box Pages

(1) [Address] page ([Break Condition] dialog box)

Function:

Sets a condition for the address bus.

Window:

Address	Data Bus	State	Probe	Interrupt	Count
Address					
⊡ <u>D</u> on′	Care				
• <u>A</u>	dress <u>©R</u> an	ge			
<u>S</u> tart	H'100002c				
End	Hro				
<u>0</u> ସ	tside Range				
• <u>N</u>	n user mask	O <u>U</u> ser	r mask		
<u>M</u> ask		191			
	2				

Figure 4.18 [Address] Page ([Break Condition] Dialog Box)

Option	Description
[Don't Care] check box	Indicates that an address condition is not to be set.
[Address] radio button	Breaks at the address specified by [Start] or [Mask].
[Range] radio button	Breaks in the address range specified by [Start]–[End].
[Start] edit box	Sets the (start) address bus value with a number or a symbol.
[End] edit box	When [Range] is selected, sets the (end) address bus value with a number or a symbol.
[Outside Range] check box	Selected to break at an address outside the values set with [Start] or [Mask], or outside the range set with [Start]–[End].
	Can be specified when Break Condition B or Break Condition Sequence conditions are set.
[Non user mask] radio button	A mask condition is not specified.
[User mask] radio button	A mask condition is specified.
[Mask] edit box	When [Address] and [User mask] are selected, sets the value to be masked. For masked bits, the condition is satisfied regardless of the address values. Invalid when [Range] is selected.

Table 4.21[Address] Page Options

(2) [Data] page ([Break Condition] dialog box)

Function:

Sets a condition for the data bus.

Window:

СBy				
	te	∙ <u>W</u> ord	<u>⊂ L</u> ong	
⊡ <u>O</u> u	tside Ra	nge		
• <u>N</u> o	n user r	nask o <u>l</u>	<u>J</u> ser mask	
<u>M</u> ask				

Figure 4.19 [Data] Page ([Break Condition] Dialog Box)

Option	Description
[Don't Care] check box	Does not set data conditions.
[Value] edit box	Sets the data bus value with a number.
[Outside Range] check box	Sets under a data condition other than that set by [Value].
	Can be specified when the conditions of Break Condition B and Break Condition Sequence are set.
[Byte] radio button	Sets byte data access cycles.
[Word] radio button	Sets word data access cycles.
[Long] radio button	Sets longword data access cycles.
[Non user mask] radio button	Does not set mask conditions.
[User mask] radio button	Sets mask conditions.
[Mask] edit box	Sets the mask bits if [User mask] is selected.
	For masked bits, the break conditions will be satisfied regardless of the data values.

Table 4.22 [Data] Page Options

(3) [Bus State] Page ([Break Condition] Dialog Box)

Function:

This page sets bus state conditions and read/write cycle conditions.

Window:

Address	Data Bus State	Probe	Interrupt	Count
	Bus State			
	<u>⊂ A</u> ll			
	⊂ <u>D</u> ata			
	• DMAC			
	⊙ <u>V</u> ector Fetch			
	Read/Write			
	⊂R <u>e</u> ad/Write			
	⊂ <u>R</u> ead			

Figure 4.20 [Bus State] Page ([Break Condition] Dialog Box)

Option	Description
[Bus State] group box	Sets the bus state conditions by the following options.
[All] radio button	Does not set bus state conditions as break conditions.
[Data] radio button	Sets memory access cycles as break conditions.
[DMAC] radio button	Sets DMA cycles as break conditions.
[Vector Fetch] radio button	Sets vector fetch cycles as break conditions.
[Read/Write] group box	Sets the read/write cycle conditions by the following options.
[Read/Write] radio button	Does not set read/write cycle conditions as break conditions.
[Read] radio button	Sets read cycles as break conditions.
[Write] radio button	Sets write cycles as break conditions.

Table 4.23[Bus State] Page Options

(4) [Probe] Page ([Break Condition] Dialog Box)

Function:

This page sets the external probe signal (PRB1-PRB4) conditions.

Window:

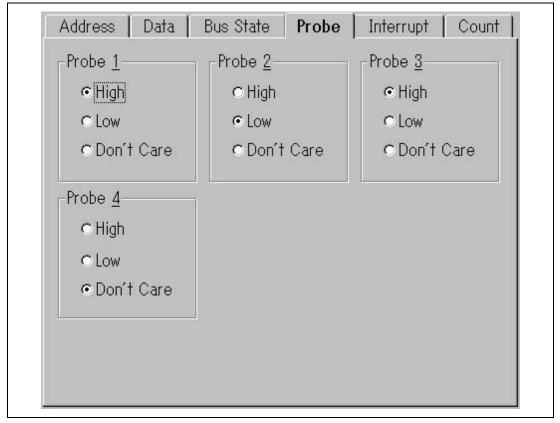


Figure 4.21 [Probe] Page ([Break Condition] Dialog Box)

Table 4.24[Probe] Page Options

Option	Description
[Probe1]–[Probe4] group box	Selects the external probe signal (PRB1–PRB4) conditions by the following options.
[High] radio button	Sets high-level external probe signals as break conditions.
[Low] radio button	Sets low-level external probe signals as break conditions.
[Don't Care] radio button	Does not set external probe signal states as break conditions.

(5) [Interrupt] Page ([Break Condition] Dialog Box)

Function:

This page sets the external interrupt signal (IRQ0-IRQ3) conditions and NMI signal conditions.

Window:

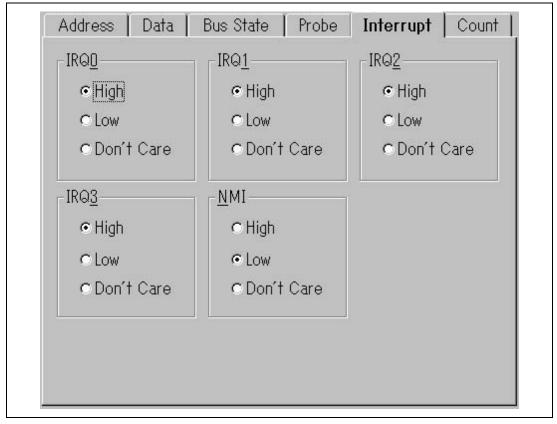


Figure 4.22 [Interrupt] Page ([Break Condition] Dialog Box)

Option	Description
[IRQ0]–[IRQ3] group box	Selects the external interrupt signal (IRQ0–IRQ3) conditions by the following options.
[High] radio button	Sets high-level external interrupt signals as break conditions.
[Low] radio button	Sets low-level external interrupt signals as break conditions.
[Don't Care] radio button	Does not set external interrupt signal states as break conditions.
[NMI] group box	Selects the NMI signal conditions by the following options.
[High] radio button	Sets high-level NMI signals as break conditions.
[Low] radio button	Sets low-level NMI signals as break conditions.
[Don't Care] radio button	Does not set NMI signal states as break conditions.

Table 4.25[Interrupt] Page Options

(6) [Count] Page ([Break Condition] Dialog Box)

Function:

This page sets the satisfaction count condition.

-Count				
⊡ <u>D</u> on′	t Care			
D'10			numbers	

Figure 4.23 [Count] Page ([Break Condition] Dialog Box)

Option	Description
[Don't Care] check box	Does not set satisfaction count conditions.
Input area	Sets the satisfaction count conditions with a number. Breaks when the conditions set by the [Break Condition] dialog box are satisfied a specified number of times. The default is 1.

Table 4.26[Count] Page Options

This page is displayed when the conditions of BREAK CONDITION B1–B6 and B8 are set.

Note:

The [Count] option cannot be independently used. Use this option together with other options.

(7) [Delay & Count] Page ([Break Condition] Dialog Box)

Function:

This page sets the delay and the satisfaction count condition.

Dolay & Co.	Delay & Cou	
-Delay & Co		
⊡ <u>D</u> on't		
С <u>С</u> оиг	t • <u>Delay</u>	
D'10		bus cycles

Figure 4.24 [Delay & Count] Page ([Break Condition] Dialog Box)

Option	Description
[Don't Care] check box	Does not set delay conditions and no satisfaction count conditions.
[Count] radio button	Sets the satisfaction count conditions.
[Delay] radio button	Sets the delay conditions.
Input area	Sets the delay and satisfaction count conditions with a numerical value. The default is 1.

Table 4.27 [Delay & Count] Page Options

This page is displayed when the conditions of Break Condition B7 are set.

Note:

The [Delay & Count] option cannot be independently used. Use this option together with other options.

(8) [Delay] Page ([Break Condition] Dialog Box)

Function:

Sets delay conditions.

Window:

	Duid	2.00 0.000	1	Interrupt	2 0107
- Delay					
⊡ <u>D</u> on'	't Care				
D'1				bus cycles	
			<i>A</i>	8	

Figure 4.25 [Delay] Page ([Break Condition] Dialog Box)

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Option	Description
[Don't Care] check box	Does not set delay conditions.
Input area	Sets the value for the delay conditions with a number. When the conditions set in the [Break Condition] dialog box are satisfied, a break occurs after the delay of the number of bus cycles set here. The default setting is 1.

Table 4.28[Delay] Page Options

Displayed when Break Condition Sequence7 condition are set.

Note:

The [Delay] option cannot be independently used. Use this option together with other options.

4.2.11 [Break Condition UBC] Dialog Box

Function:

The [Break Condition UBC] dialog box is used to set hardware break conditions.

Window:

⊡ on′	t Care				
	ddr <u>e</u> ss				
00.855	efetch addre			e de la construction de la construcción de la construcción de la construcción de la construcción de la constru La construcción de la construcción d	
	efetch addre Bus address		ier execu	nng	
3473	Bus address				
Addr	ess H´O				
ΘN	on user mask	<u>o U</u> ser	mask		
<u>M</u> ask	£				

Figure 4.26 [Break Condition UBC1] Dialog Box

The [Break Condition UBC] dialog box is composed of a number of pages. For the settings in each page, see the description in section 4.2.12, [Break Condition UBC] Dialog Box Pages.

When the [OK] button is clicked, the hrdware break conditions are set. If the [Cancel] button is clicked, the dialog box is closed without setting the hardware break conditions.,

Related Commands:

UBC_CLEAR command UBC_DISPLAY command UBC_ENABLE command UBC_SET command

4.2.12 [Break Condition UBC] Dialog Box Pages

Function:

The [Break Condition UBC] dialog box pages allow a number of hardware break conditions to be set. The following table shows all the [Break Condition UBC] dialog box pages.

Table 4.29	[Break Condition	UBC] Dialog Box Pages
------------	------------------	-----------------------

Page Name	Function
[Address]	Sets Break Condition UBC address conditions.
[Data]	Sets Break Condition UBC data conditions. Displayed when Break Condition UBC1 conditions are set.
[Bus State]	Sets Break Condition UBC bus state conditions and read/write cycle conditions.
[Count]	Sets the satisfaction count conditions of Break Condition UBC. Displayed when Break Condition UBC1 conditions are set.

(1) [Address] Page ([Break Condition UBC] Dialog Box)

Function:

This page sets the address bus conditions.

	't Care				
о А с <u>Р</u> с Р с <u>Х</u>	Addr <u>e</u> ss refetch addr refetch addr -Bus addres -Bus addres	ess break s		27 J M.	
<u>A</u> ddr	ess H11	000000			
۰Ņ	lon user mas	sk © <u>U</u> s	er mask		

Figure 4.27 [Address] Page ([Break Condition UBC] Dialog Box)

Option	Description
[Don't Care] check box	Does not set address conditions.
[Address] radio button	Sets use of the normal address bus as break conditions.
[Prefetch address break before executing] radio button	Sets a break before prefetched address execution as break conditions.
[Prefetch address break after executing] radio button	Sets a break after prefetched address execution as break conditions.
[X-Bus address] radio button	Sets use of the X-BUS address bus as break conditions.
	Can be set only with the BREAK CONDITION UBC 1.
[Y-Bus address] radio button	Sets use of the Y-BUS address bus as break conditions.
	Can be set only with the BREAK CONDITION UBC 1.
[Address] edit box	Sets the address value with a number or a symbol.
[Non user mask] radio button	Does not set mask conditions.
[User mask] radio button	Sets mask conditions.
[Mask] edit box	Sets the mask bits if [User mask] is selected. For masked bits, the break conditions will be satisfied regardless of the address values.

Table 4.30 [Address] Page Options

If the selection of an address type is changed, items displayed in [Break Condition UBC] are changed. The items that can be set are listed in table 4.31.

Table 4.31 Address Type Selection and Items That Can be Set

Address Type Selection	Items that can be set by [Break Condition UBC]
[Address], [X-Bus address], or [Y-Bus Address]	[Address], [Data], [Bus State], and [Count] ([Data] and [Count] cannot be displayed with Break Condition UBC2.)
[Prefetch address break before executing] or [Prefetch address break after executing]	[Address] and [Count] ([Count] cannot be displayed with Break Condition UBC2.)

(2) [Data] Page ([Break Condition UBC] Dialog Box)

Function:

This page sets the data bus conditions.

<u>D</u> on't Care Value H'10ff
⊙ <u>B</u> yte ⊙ <u>W</u> ord ⊙Long ⊙X-Bus data ⊙Y-Bus data
⊙ <u>N</u> on user mask ⊂ <u>U</u> ser mask
Mask

Figure 4.28 [Data] Page ([Break Condition UBC] Dialog Box)

Option	Description
[Don't Care] check box	Does not set data conditions.
[Value] edit box	Sets the data bus value with a number.
[Byte] radio button	Sets byte data access cycles.
[Word] radio button	Sets word data access cycles.
[Long] radio button	Sets longword data access cycles.
[X-Bus data] radio button	Sets X-BUS data bus access cycles.
[Y-Bus data] radio button	Sets Y-BUS data bus access cycles.
[Non user mask] radio button	Does not set mask conditions.
[User mask] radio button	Sets mask conditions.
[Mask] edit box	Sets the mask bits if [User mask] is selected. For masked bits, the break conditions will be satisfied regardless of the address values.

Table 4.32[Data] Page Options

This page is displayed when the conditions of Break Condition UBC1 are set.

(3) [Bus State] Page ([Break Condition UBC] Dialog Box)

Function:

This page sets bus state conditions and read/write cycle conditions.

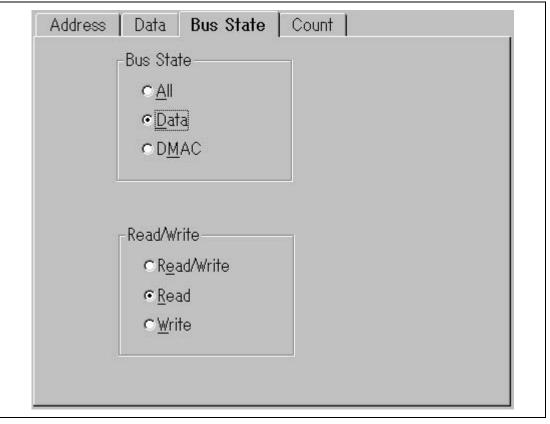


Figure 4.29 [Bus State] Page ([Break Condition UBC] Dialog Box)

Option	Description
[Bus State] group box	Sets the bus state conditions by the following options.
[All] radio button	Does not set bus state conditions as break conditions.
[Data] radio button	Sets memory access as break conditions.
[DMAC] radio button	Sets DMA cycles as break conditions.
[Read/Write] group box	Sets the read/write cycle conditions by the following options.
[Read/Write] radio button	Does not set read/write cycle conditions as break conditions.
[Read] radio button	Sets read cycles as break conditions.
[Write] radio button	Sets write cycles as break conditions.

Table 4.33[Bus State] Page Options

(4) [Count] Page ([Break Condition UBC] Dialog Box)

Function:

This page sets the satisfaction count conditions.

-Count 	aro	
D'1		numbers

Figure 4.30 [Count] Page ([Break Condition UBC] Dialog Box)

Option	Description
[Don't Care] check box	Does not set satisfaction count conditions.
Input area	Sets the satisfaction count as break conditions. Breaks when the conditions set by the [Break Condition UBC] dialog box are satisfied a specified number of times. The default is 1.

Table 4.34[Count] Page Options

This page is displayed when the conditions of BREAK CONDITION UBC1 are set.

4.2.13 [Memory Mapping] Window

Function:

This window can display and modify emulation memory allocation information. To display the [Memory Mapping] window, select [Memory Mapping Window] from the [View] menu.

💱 Memory Mappin	e E		
From 01000000 01 01100000 01 02000000 02	To OFFFFF EMULATION FFFFFFF USER AREA OFFFFFF EMULATION FFFFFFFF USER AREA		Target Device Configuration X-ROM AREA = 0000000-00005FFF X-RAM AREA = 0001000-00015FFF Y-ROM AREA = 0001000-00015FFF Y-ROM AREA = 0001000-00015FFF Y-RAM AREA = 0001000-00015FFF INTERNAL I>O = 0000000-0001FFFF System memory resources REMAINING EMULATION MEMORY S=H'200000B
Map type: Memory Edit	Add	Reset	Help

Figure 4.31 [Memory Mapping] Window

This window displays emulation memory allocation information. The items listed in table 4.35 are displayed.

Item	Description
[From To Mapping] list box	Displays memory address and memory type settings.
[Target Device Configuration] list box	Displays the memory mapping of the X-ROM space, X-RAM space, Y-ROM space, Y-RAM space, and peripheral module (INTERNAL I/O).
[System memory resources] list box	Displays the total capacity and remaining capacity of the emulation memory.
[Memory type] combo box	Selects the emulation memory type.

Table 4.35 [Memory Mapping] Window Display Items

Table 4.36 [Memory Mapping] Window Button Functions

Button Name	Description
[Edit]	Changes memory allocation information. Clicking this button displays the Edit Memory Mapping dialog box.
[Add]	Allocates new memory. Clicking this button displays the Edit Memory Mapping dialog box.
[Reset]	Resets the memory allocation information selected by [From To Mapping].
[Help]	Displays help information.

Related Command:

MAP_SET command

4.2.14 [Edit Memory Mapping] Dialog Box

Function:

This dialog box can display and change emulation memory allocation information. To display the [Edit Memory Mapping] dialog box, click the [Edit] button in the [Memory Mapping] window.

	Edit Memory Mapping	
Memory M	apping	
<u>F</u> rom:	H´0200000	
<u>T</u> o:	H'020FFFFF	
<u>S</u> etting:	EMULATION AREA	<u> </u>
ОК	Cancel	<u>H</u> elp

Figure 4.32 [Edit Memory Mapping] Dialog Box

This dialog box displays emulation memory allocation information.

Option	Description
[From] edit box	Sets the start address of the memory block.
[To] edit box	Sets the end address of the memory block.
[Setting] combo box	Selects the memory type.

 Table 4.37
 [Edit Memory Mapping] Page Options

Clicking the [OK] button enables each condition to be set. The following shows memory types that can be set by the [Setting] combo box.

Table 4.38Memory Type

Memory type	Description
EMULATION AREA	Sets the address range in the emulation memory area.
USER AREA	Sets the address range in the user memory area.
EMULATION Read-Only	Sets the address range as a write-protected area in the emulation memory area.

Related Command:

MAP_SET command

4.2.15 [Trace] Window

Function:

This window displays the trace buffer contents. To display the [Trace] window, select [Trace Window] from the [View] menu.

Window:

Cycle	Label	PC	Code		AB				Stat	IRQ	NMI	RES	BREQ	vcc	PROB	Time	e Sta	mr
-001961					0107fffc	010003cc	EXT	R	DAT	1111	1	1	1	1	1111	0001	HOOM4	4 8
		01000028	ADD	#H'01,R2														
-001960					010003cc	00013415	EXT	R	DAT	1111	1	1	1	1	1111	0001	HOOM4	4 8
-001959		0100002a	BRA	@H'1000008	01000030	2fe6605f	EXT	R	PRG	1111		1	1 1 1		1111	0001	HOOM4	4 8
-001958		0100002c	MOV.	L R2,0R14	01000008	e500b010	EXT	R	PRG	1111	1	1	1	1	1111	0001	HOOM4	4 s
	sort(s	ection1,	NAME);														
-001957		01000008	MOV	#H'00,R5	010000c	64d3e501	EXT	R	PRG	1111				1	1111	0001	HOOM4	4 8
-001956					010003cc	00013416	EXT	W	DAT	1111	1			1	1111	0001	HOOM4	4 8
-001955		0100000a	BSR	@_sort:12	01000010	62e27201	EXT	R	PRG	1111		1	1 1	1	1111	000	HOOM4	4 £
-001954					0100002e	****e700	EXT	R	PRG	1111		1	1	1	1111	0001	HOOM4	4 £
-001953		0100000c	MOV	R13,R4	01000030	2fe6605f	EXT	R	PRG	1111	1	1	1	1	1111	0001	HOOM4	4 5-
swit	ch(key) {																
-001952	sort	0100002e	MOV	#H'00,R7	01000034	2fd68800	EXT	R	PRG	1111	1	1	1	1	1111	0001	HOOM4	4 8
		01000030	MOV.	L R14,0-R1														
-001951		01000032	EXTS	8.W R5,R0	01000038	4f227ff0	EXT	R	PRG	1111	1	1	1	1	1111	0001	HOOM4	4 s
-001950		01000034	MOV.	L R13,0-R1	0107fffc	010003cc	EXT	W	DAT	1111	1	1	1	1	1111	0001	HOOM4	4 8
-001949		01000036	CMP/	'EQ #H'00,R	0100003c	66£38907	EXT	R	PRG	1111		1	1	1	1111	0001	HOOM4	4 8
-001948		01000038	STS.	L PR, 0-R15	0107fff8	0100036c	EXT	W	DAT	1111					1111	0001	HOOM4	4 £
-001947		0100003a	ADD	#H'F0,R15	01000040	88018945	EXT	R	PRG	1111	1	1	1	1	1111	0001	HOOM4	4 8
-001946		0100003c				0100000e			DAT	1111	1	1	1		1111			
-001945		01000030	BT 6	9#*1000050.	01000044	88028501	RAL	D	DDG	1111	1	1	1	1	1111	0001	ю.0м4	44
				Total Reco	rds: 4	4972												
Fin <u>d</u>		Filter		<u>p</u> shot	Halt	<u>C</u> lear												
Find Nex		quisition			estart	Save	1											

Figure 4.33 [Trace] Window

Description:

This window displays the trace buffer contents. The items listed in table 4.39 are displayed.

Item Description [Cycle] Displays the number of bus cycles (signed decimal). Set the value with a bus cycle as an origin (0) when a delay condition is satisfied. A cycle before that point is a negative value. Delay conditions set by [Condition B] and [Condition Sequence] dialog boxes are displayed. Displays the label name. If there is no label, nothing is displayed. [Label] [PC] Displays the program counter value. [Code] Displays the execution instruction code. If a cycle has no execution instruction, nothing is displayed. [AB] Displays the address bus value. [DB] Displays the data bus value. [Area] Displays the accessed memory area type. IO: Internal I/O area access EXT: CS0-CS3 area access (including reserved-area access) INT: Internal area access [R/W] Displays the read cycle (R) and write cycle (W) types. [Status] Displays the state. PRG: Instruction fetch cycle (including PC-relative data access) DAT: Data access cycle (excluding PC-relative data access) DMA: Internal DMAC execution cycle VCF: Vector fetch cycle REF: Refresh cycle STY: Standby state BRL: Bus-release state [IRQ] Displays the external interrupt signal state (0: Low level; 1: High level). The IRQ numbers are 3, 2, 1, and 0 from left. [NMI] Displays the NMI signal state (0: Low level; 1: High level). [RESET] Displays the RESET signal state (0: Low level; 1: High level). [BREQ] Displays the BREQ signal state (0: Low level; 1: High level). [VCC] Displays the VCC signal state (0: 2.65 V or less; 1: 2.65 V or higher). [PROBES] Displays the external probe signal state (0: Low level; 1: High level). The external probe numbers are 4, 3, 2, and 1 from left. [Time Stamp/Clock] Displays the time stamp value (default). The time stamp display format is as follows: xxxHxxMxxSxxxxxUxxxN (H: hour, M: minute, S: second, U: microsecond, N: nanosecond). With the [Trace Mode] page settings, the clock count from the end of the previous bus cycle to the end of this bus cycle can also be displayed.

Table 4.39 [Trace] Window Display Items

ltem	Description
[Total Records]	Displays the total number of bus cycles of trace information displayed in the [Trace] window.

Table 4.39[Trace] Window Display Items (cont)

The trace buffer contents are displayed in C language and assembly language to make debugging easy. However, if the trace filtering function is used, the contents are displayed only in assembly language.

Button Name	Description
[Find]	Displays the [Trace Find] dialog box.
[Find Next]	Searches the next trace information that matches the condition set by the [Trace Find] dialog box.
[Filter]	Displays the [Trace Filter] dialog box.
[Acquisition]	Displays the [Trace Acquisition] dialog box.
[Snapshot]	Not supported.
[Halt]	Halts trace information acquisition (in parallel mode).
[Restart]	Restarts trace information acquisition (in parallel mode).
[Clear]	Clears the displayed trace information.
[Save]	Saves the displayed information in a file.

 Table 4.40
 [Trace] Window Button Functions

Notes: 1 The following message will be displayed in the last bus cycle when the user program stops. Ignore this cycle because it is an emulator cycle; it is not a user program cycle. *** E8000 ***

2 If the displayed character string of the execution instruction code such as a DSP instruction execution cycle is long, only part of the string may be displayed in [Code].

Related Command:

TRACE command

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4.2.16 [Trace Acquisition] Dialog Box

Function:

This dialog box sets the trace acquisition conditions and displays the settings. To display the [Trace Acquisition] dialog box, click the [Acquisition] button in the [Trace] window.

Window:

-	Condition S		
Frace Mode	Condition A	Condition B	Condition C
Mode		Time Sta	mp
⊠ <u>D</u> MA cycle	e trace	<u>C</u> lock	:
⊠ Refresh cy	/cle trace	20ns	-
⊏ <u>P</u> rogram st	top in trace overf		
			Anato
			<u>A</u> pply
			<u>A</u> pply

Figure 4.34 [Trace Acquisition] Dialog Box

The [Trace Acquisition] dialog box consists of pages listed in table 4.41.

Page Name	Description
[Trace Mode]	Sets TRACE MODE conditions.
[Condition A]	Displays TRACE CONDITION A settings.
[Condition B]	Displays TRACE CONDITION B settings.
[Condition C]	Displays TRACE CONDITION C settings.
[Condition Sequence]	Displays TRACE CONDITION SEQUENCE settings.

 Table 4.41
 [Trace Acquisition] Dialog Box

The dialog box for setting and changing trace acquisition and display conditions can be displayed by the above pages.

Clicking the [Close] button will close this dialog box. The [Apply] button cannot be used.

(1) [Trace Mode] Page ([Trace Acquisition] Dialog Box)

Function:

This page sets the trace acquisition modes.

Window:

ce Acquisition	Condition	Sequence	
Trace Mode	Condition A	Condition B	Condition C
Mode		Time Sta	mp
<u>⊡</u> MA cycle	e trace	<u>C</u> lock :	
⊏ <u>R</u> efresh cy	cle trace	20ns	_
₽rogram st	op in trace over		
			<u>A</u> pply
Close	Cancel	Apply	<u>H</u> elp

Figure 4.35 [Trace Mode] Page ([Trace Acquisition] Dialog Box)

Option	Description
[DMA cycle trace] check box	Sets whether to acquire DMA-cycle trace information in the trace buffer.
[Refresh cycle trace] check box	Sets whether to acquire refresh-cycle trace information in the trace buffer.
[Program stop in trace overflow] check box	Sets whether to stop user program execution when the trace buffer overflows.
[Clock] combo box	Selects whether to acquire the measurement results of the time stamp into the trace buffer or to acquire the clock count. If acquiring the measurement results of the time stamp, select 20 ns, 1.6 us, or 52 us for the time stamp measurement interval. If acquiring the number of clocks, select Clock.
[Apply] button	Updates [Trace Mode] conditions. If no button is selected, no settings are updated.

Table 4.42 [Trace Mode] Page Options

Related Command:

TRACE_MODE command

(2) [Condiltion A/B/C] Page ([Trace Acquisition] Dialog Box)

Function:

This page displays the TRACE CONDITION settings. These conditions can also be set or cleared in this page.

Window:

	Condition	Sequence	
Trace Mode	Condition A	Condition B	Condition C
<u>C</u> ondition			
1 Enable			
2 Empty 3 Empty			
4 Empty			
5 Enable 6 Enable			
7 Empty			
8 Empty			
	Reset	Reset All	
B Empty	<u>R</u> eset	Reset A <u>l</u> I	
	<u>R</u> eset	Reset A <u>l</u> I	

Figure 4.36 [Condition A] Page ([Trace Acquisition] Dialog Box)

The [Condition B] and [Condition C] pages are similar.

Option	Description
[Condition] list box	Displays the TRACE CONDITION settings. The default settings are as follows (Empty means no setting):
	1 Empty (Displays TRACE CONDITION x1 setting)
	2 Empty (Displays TRACE CONDITION x2 setting)
	3 Empty (Displays TRACE CONDITION x3 setting)
	4 Empty (Displays TRACE CONDITION x4 setting)
	5 Empty (Displays TRACE CONDITION x5 setting)
	6 Empty (Displays TRACE CONDITION x6 setting)
	7 Empty (Displays TRACE CONDITION x7 setting)
	8 Empty (Displays TRACE CONDITION x8 setting)
	(x is A, B, or C.)
	If the TRACE CONDITION settings are set, the following is displayed:
	1 Enable
[Edit] button	Changes the TRACE CONDITION setting selected in the [Condition] list box. Selecting this button displays the [Trace Condition Xn] dialog box. (X is A, B, or C, and n is a number.)
[Reset] button	Clears the TRACE CONDITION setting selected in the [Condition] list box.
[Reset All] button	Clears all TRACE CONDITION settings in the [Condition] list box.

Table 4.43 [Condition A/B/C] Page Options

Notes:

Since TRACE CONDITION A shares hardware with BREAK CONDITION A, TRACE CONDITION A settings cannot be set or changed if BREAK CONDITION A has already been set.

Since TRACE CONDITION B shares hardware with BREAK CONDITION B, BREAK CONDITION SEQUENCE, and TRACE CONDITION SEQUENCE, TRACE CONDITION B settings cannot be set or changed if these settings have already been set. However, if BREAK CONDITION B and BREAK CONDITION SEQUENCE settings are disabled, the conditions of TRACE CONDITION B can be set or changed. In this case, BREAK CONDITION B and BREAK CONDITION SEQUENCE settings are cleared.

Since TRACE CONDITION C shares hardware with BREAK CONDITION C and PERFORMANCE ANALYSIS, TRACE CONDITION C settings cannot be set or changed if these settings have already been set.

(Example)

If BREAK CONDITION A1, A4 settings have already been set, TRACE CONDITION A1, A4 cannot be changed. (TRACE CONDITION A2, A3, A5, A6, A7, A8 can be set.)

For TRACE CONDITION A, the display contents of the [Condition] list box are as follows:

- 1 By Break Condition A1
- 2 Empty
- 3 Empty
- 4 By Break Condition A4
- 5 Empty
- 6 Empty
- 7 Empty
- 8 Empty

Related Commands:

TRACEACQUISITION_CLEAR command TRACEACQUISITION_DISPLAY command TRACEACQUISITION_SET command

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(3) [Condition Sequence] Page ([Trace Acquisition] Dialog Box)

Function:

This page displays the TRACE CONDITION SEQUENCE settings. These conditions can also be set or cleared in this page.

Window:

	ition A │ Condition B │ Condition C │ ondition Sequence │
Sequence condition	
2 Empty 3 Enable 4 Empty 5 Empty 6 Empty 7 Empty	
<u>E</u> dit <u>U</u> p	<u>D</u> own <u>R</u> eset Reset A <u>I</u>
Seguence Reset condition	n
	Reset
Close	Cancel <u>A</u> pply <u>H</u> elp

Figure 4.37 [Condition Sequence] Page ([Trace Acquisition] Dialog Box)

Table 4.44 [Condition Sequence] Page Options

Option	Description
[Sequence condition] list box	Displays the TRACE CONDITION SEQUENCE settings. The default settings are as follows (Empty means no setting):
	1 Empty (TRACE CONDITION SEQUENCE1 setting)
	2 Empty (TRACE CONDITION SEQUENCE2 setting)
	3 Empty (TRACE CONDITION SEQUENCE3 setting)
	4 Empty (TRACE CONDITION SEQUENCE4 setting)
	5 Empty (TRACE CONDITION SEQUENCE5 setting)
	6 Empty (TRACE CONDITION SEQUENCE6 setting)
	7 Empty (TRACE CONDITION SEQUENCE7 setting)
	If the TRACE CONDITION SEQUENCE settings are set, the following is displayed:
	1 Enable
[Edit] button	Changes the TRACE CONDITION SEQUENCE setting selected in the [Sequence condition] list box. Selecting this button displays the [Trace Condition Sequence n] dialog box (n is a number).
[Up] button	Moves up the settings selected in the [Sequence condition] list box.
[Down] button	Moves down the settings selected in the [Sequence condition] list box.
[Reset] button	Clears the TRACE CONDITION SEQUENCE setting selected in the [Sequence condition] list box.
[Reset All] button	Clears all TRACE CONDITION SEQUENCE settings in the [Sequence condition] list box and the [Sequence Reset condition] edit box.
[Sequence Reset condition] edit box	Displays the reset conditions of the TRACE CONDITION SEQUENCE settings.
[R-Edit] button	Changes the reset condition of the TRACE CONDITION SEQUENCE setting. Selecting this button displays the [Trace Condition Sequence Reset] dialog box.
[R-Reset] button	Clears the reset condition of the TRACE CONDITION SEQUENCE setting in the [Sequence Reset condition] edit box.

Notes:

Since TRACE CONDITION SEQUENCE shares hardware with BREAK CONDITION B, TRACE CONDITION B, and BREAK CONDITION SEQUENCE, TRACE CONDITION SEQUENCE settings cannot be set or changed if these settings have already been set. In this case, the [Edit...] and [R-Edit...] buttons are disabled. However, if BREAK CONDITION B and BREAK CONDITION SEQUENCE settings are disabled, the conditions of TRACE CONDITION SEQUENCE can be set or changed. In this case, BREAK CONDITION B and BREAK CONDITION SEQUENCE settings are cleared.

(Example)

If TRACE CONDITION B1, B4 settings have already been set, TRACE CONDITION SEQUENCE cannot be set or changed.

For TRACE CONDITION SEQUENCE, the displayed contents of the [Sequence condition] list box are as follows:

- 1 By Trace Condition B1
- 2 Empty
- 3 Empty
- 4 By Trace Condition B4
- 5 Empty
- 6 Empty
- 7 Empty

Related Commands:

TRACEACQUISITION_CLEAR command TRACEACQUISITION_DISPLAY command TRACEACQUISITION_SET command

4.2.17 [Trace Condition A] Dialog Box

Function:

The [Trace Condition A] dialog box sets trace information acquisition conditions.

Window:

Trace Condition A1 General Address	Data Bus State Probe	Interrupt
Mode © <u>Range</u>		
© <u>⊺</u> race Stop		
	OK Cancel	<u>Apply H</u> elp

Figure 4.38 [Trace Condition A1] Dialog Box

The [Trace Condition A] dialog box is composed of six pages. Conditions for trace information acquisition can be set in each page.

The various options are summarized in the following table.

 Table 4.45
 [Trace Condition A] Dialog Box Pages

Page Name	Function
[General]	Sets the trace acquisition method.
[Address]	Sets Trace Condition A address conditions.
[Data]	Sets Trace Condition A data conditions.
[Bus State]	Sets Trace Condition A bus state conditions and read/write cycle conditions.
[Probe]	Sets Trace Condition A external probe signal (PRB1–PRB4) conditions.
[Interrupt]	Sets Trace Condition A external interrupt signal (IRQ0–IRQ3) conditions and NMI signal conditions.

For the settings in each page, see the description in section 4.2.21, [Trace Condition] Dialog Box Pages.

With the [Trace Condition A] dialog box, when the [OK] button is clicked, the dialog box is closed and the trace information acquisition conditions are set. If the [Cancel] button is clicked, the dialog box is closed without setting the trace information acquisition conditions.

Related Commands:

TRACEACQUISITION_CLEAR command TRACEACQUISITION_DISPLAY command TRACEACQUISITION_SET command

4.2.18 [Trace Condition B] Dialog Box

Function:

The [Trace Condition B] dialog box sets trace information acquisition conditions.

Window:

Trace Condition B1 X General Address Data Bus State Probe Interrupt
Mode © Range © Trace Stop © Subroutine
©Range in subroutine Subroutine Address
<u>Start</u> H'O EndH'O
OK Cancel <u>Apply H</u> elp

Figure 4.39 [Trace Condition B1] Dialog Box

The [Trace Condition B] dialog box is composed of a number of pages. Conditions for trace information acquisition can be set in each page.

The various options are summarized in the following table.

 Table 4.46
 [Trace Condition B] Dialog Box Pages

Page Name	Function	
[General]	Sets the trace acquisition method.	
[Address]	Sets Trace Condition B address conditions.	
[Data]	Sets Trace Condition B data conditions.	
[Bus State]	Sets Trace Condition B bus state conditions and read/write cycle conditions.	
[Probe]	Sets Trace Condition B external probe signal (PRB1–PRB4) conditions.	
[Interrupt]	Sets Trace Condition B external interrupt signal (IRQ0–IRQ3) conditions and NMI signal conditions.	
[Count]	Sets the satifaction count conditions of Trace Condition B. Displayed when Trace Condition B1–B6 and B8 conditions are set.	
[Delay & Count]	Sets the delay conditions or satifaction count conditions of Trace Condition B. Displayed when Trace Condition B7 conditions are set.	

For the settings in each page, see the description in section 4.2.21, [Trace Condition] Dialog Box Pages.

When the [OK] button is clicked, the trace information acquisition conditions are set. If the [Cancel] button is clicked, the dialog box is closed without setting the trace information acquisition conditions.

Related Commands:

TRACEACQUISITION_CLEAR command TRACEACQUISITION_DISPLAY command TRACEACQUISITION_SET command

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4.2.19 [Trace Condition C] Dialog Box

Function:

The [Trace Condition C] dialog box sets trace information acquisition conditions.

Window:

Trace Condition C1 General Address	Bus State			×
Mode <u>Range</u> <u>Trace</u> Stop <u>Su</u> broutine				
Subroutine Address-				
<u>E</u> nd H´O				
	ОК	Cancel	<u>A</u> pply	<u>H</u> elp

Figure 4.40 [Trace Condition C1] Dialog Box

The [Trace Condition C] dialog box is composed of a number of pages. Conditions for trace information acquisition can be set in each page.

The various options are summarized in the following table.

 Table 4.47
 [Trace Condition C] Dialog Box Pages

Page Name	Function
[General]	Sets the trace acquisition method.
[Address]	Sets Trace Condition C address conditions.
[Bus State]	Sets Trace Condition C bus state conditions and read/write cycle conditions.

For the settings in each page, see the description in section 4.2.21, [Trace Condition] Dialog Box Pages.

When the [OK] button is clicked, the trace information acquisition conditions are set. If the [Cancel] button is clicked, the dialog box is closed without setting the trace information acquisition conditions.

Related Commands:

TRACEACQUISITION_CLEAR command TRACEACQUISITION_DISPLAY command TRACEACQUISITION_SET command

4.2.20 [Trace Condition Sequence] Dialog Box

Function:

The [Trace Condition Sequence] dialog box sets trace information acquisition conditions.

Window:

	Data Bus State Probe Interrupt	
- Address		
<u>⊡</u> on′t		
	Idress CRange	
<u>S</u> tart	H´O	
End	H′O	
<u>⊏0</u> u	tside Range	
© No	n user mask c User mask	
Mask		

Figure 4.41 [Trace Condition Sequence1] Dialog Box

The [Trace Condition Sequence] dialog box is composed of a number of pages. Conditions for trace information acquisition can be set in each page.

The various options are summarized in the following table.

Page Name	Function	
[Address]	Sets Trace Condition Sequence address conditions.	
[Data]	Sets Trace Condition Sequence data conditions.	
[Bus State]	Sets Trace Condition Sequence bus state conditions and read/write cycle conditions.	
[Probe]	Sets Trace Condition Sequence external probe signal (PRB1–PRB4) conditions.	
[Interrupt]	Sets Trace Condition Sequence external interrupt signal (IRQ0–IRQ3) conditions and NMI signal conditions.	
[Delay]	Sets Trace Condition Sequence delay conditions. Displayed when Trace Condition Sequence 7 conditions are set.	

For the settings in each page, see the description in section 4.2.21, [Trace Condition] Dialog Box Pages.

When the [OK] button is clicked, the trace information acquisition conditions are set. If the [Cancel] button is clicked, the dialog box is closed without setting the trace information acquisition conditions.

Related Commands:

TRACEACQUISITION_CLEAR command TRACEACQUISITION_DISPLAY command TRACEACQUISITION_SET command

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4.2.21 [Trace Condition] Dialog Box Pages

Function:

The [Trace Condition] dialog box pages allow a number of trace information acquisition conditions to be set. The following table shows all the [Trace Condition] dialog box pages.

Page Name	Function	
[General]	Sets the trace acquisition method.	
[Address]	Sets Trace Condition address conditions.	
[Data]	Sets Trace Condition data conditions.	
[Bus State]	Sets Trace Condition bus state conditions and read/write cycle conditions.	
[Probe]	Sets Trace Condition external probe signal (PRB1–PRB4) conditions.	
[Interrupt]	Sets Trace Condition external interrupt signal (IRQ0–IRQ3) conditions and NMI signal conditions.	
[Count]	Sets the satifaction count conditions of Trace Condition. Displayed when Trace Condition B1–B6 and B8 conditions are set.	
[Delay & Count]	Sets the delay conditions or satifaction count conditions of Trace Condition. Displayed when Trace Condition B7 conditions are set.	
[Delay]	Sets Trace Condition delay conditions. Displayed when Trace Condition Sequence 7 conditions are set.	

 Table 4.49
 [Trace Condition] Dialog Box Pages

(1) [General] Page ([Trace Condition] Dialog Box)

Function:

This page sets the trace acquisition.

Window:

General A	Address Data Bus State	Probe Interrupt	Count		
Mode	· · · · · · · · · · · · · · · · · · ·				
⊂ <u>R</u> ange	⊂ <u>R</u> ange				
● Trace	e Stop				
⊂ S <u>u</u> bro	outine				
⊂ R <u>a</u> nge	e in subroutine				
– Subroutine	e Address				
<u>S</u> tart	H′O				
End	H'O				
	·				
<u>k</u>					

Figure 4.42 [General] Page ([Trace Condition] Dialog Box)

Option	Description
[Mode] group box	Sets trace acquisition mode.
[Range] radio button	Acquires trace when Trace Condition is satisfied.
[Trace Stop] radio button	Stops trace acquisition when Trace Condition is satisfied.
[Subroutine] radio button	Acquires trace for the address range set by [Subroutine Address].
[Range in subroutine] radio button	Acquires trace when the Trace Condition is satisfied and the address range condition set by [Subroutine Address] is satisfied.
[Subroutine Address] group box	Sets the address range for [Subroutine] and [Range in subroutine].
[Start] edit box	Sets the start address value with a number or a symbol.
[End] edit box	Sets the end address value with a number or a symbol when [Range] is selected.

Table 4.50 [General] Page Options

Selecting [Mode] of [General] causes the displayed items in the [Trace Condition] dialog box to be changed. The items that can be set are listed in table 4.51.

Table 4.51	[Mode] Selection and Items That Can be Set
------------	--

[Mode] selection	Items that can be set by [Trace Condition]
[Range] radio button	[Address], [Data], [Bus State], [Probe], [Interrupt]
[Trace Stop] radio button	[Address], [Data], [Bus State], [Probe], [Interrupt], [Count], [Delay & Count]
	([Count] can be set when Trace Conditions B1–B6 and B8 are set, and [Delay & Count] can be set when TRACE CONDITION B7 is set.)
[Subroutine] radio button	[General]
[Range in subroutine] radio button	[General], [Address], [Data], [Bus State], [Probe], [Interrupt]

Notes:

When [Range in subroutine] is selected, note the following:

- 1. When TRACE CONDITION B2 is set, TRACE CONDITION B1 cannot select [Range in subroutine].
- 2. When TRACE CONDITION B4 is set, TRACE CONDITION B3 cannot select [Range in subroutine].
- 3. When TRACE CONDITION B6 is set, TRACE CONDITION B5 cannot select [Range in subroutine].
- 4. When TRACE CONDITION B8 is set, TRACE CONDITION B7 cannot select [Range in subroutine].

(2) [Address] Page ([Trace Condition] Dialog Box)

Function:

This page sets the address bus condition.

Window:

Address	Data Bus State Probe Interrupt Cou
Address	
⊡ <u>D</u> on′	t Care
• <u>A</u>	ddress © <u>R</u> ange
<u>S</u> tart	H'100002c
End	Hro
<u>0</u> ସ	utside Range
• <u>N</u>	on user mask © <u>U</u> ser mask
<u>M</u> ask	

Figure 4.43 [Address] Page ([Trace Condition] Dialog Box)

Option	Description
[Don't Care] check box	Does not set address conditions.
[Address] radio button	Sets the address set by [Start] or [Mask] as trace acquisition conditions.
[Range] radio button	Sets the address range set by [Start]-[End] as trace acquisition conditions.
[Start] edit box	Sets the start address value with a number or a symbol.
[End] edit box	Sets the end address value if [Range] is selected.
[Outside Range] check box	Selected to set a value that has been set by [Start] or [Mask], or an address other than those in the range set by [Start] to [End] as trace acquisition conditions.
	Can be selected when Trace Condition B or Trace Condition Sequence is set.
[Non user mask] radio button	Does not set mask conditions.
[User mask] radio button	Sets mask conditions.
[Mask] edit box	Sets the mask bits if [Address] and [User mask] are selected. For masked bits, the trace conditions will be satisfied regardless of the values. Disabled if [Range] is selected.

Table 4.52[Address] Page Options

(3) [Data] Page ([Trace Condition] Dialog Box)

Function:

This page sets the data bus condition.

Window:

	□ <u>D</u> on't Care	
	Value H'7fff	
	⊙ <u>B</u> yte ⊙ <u>W</u> ord ⊂Long	
	□ <u>O</u> utside Range	
	⊙ <u>N</u> on user mask ⊃ <u>U</u> ser mask	
	Mask	
_		

Figure 4.44 [Data] Page ([Trace Condition] Dialog Box)

Option	Description		
[Don't Care] check box	Does not set data conditions.		
[Value] edit box	Sets the data bus with a number.		
[Outside Range] check box	Sets a value other than that set by [Value] as data conditions.		
	Can be specified when Trace Condition B or Trace Condition Sequence is set.		
[Byte] radio button	Sets byte data access size.		
[Word] radio button	Sets word data access size.		
[Long] radio button	Sets longword data access size.		
[Non user mask] radio button	Does not set mask conditions.		
[User mask] radio button	Sets mask conditions.		
[Mask] edit box	Sets the mask bits if [User mask] is selected.		
	For masked bits, the trace conditions will be satisfied regardless of the data values.		

Table 4.53[Data] Page Options

(4) [Bus State] Page ([Trace Condition] Dialog Box)

Function:

This page sets bus state and read/write cycle conditions.

Window:

Address	Data Bus State	Probe	Interrupt	Count
1	Bus State	_		
	⊂ <u>A</u> ll			
	• Data			
	• DMAC			
	©⊻ector Fetch			
1	_Read/Write			
	⊂R <u>e</u> ad∕Write			
	⊂ <u>R</u> ead			
	⊙ <u>₩</u> rite			

Figure 4.45 [Bus State] Page ([Trace Condition] Dialog Box)

Option	Description
[Bus State] group box	Sets the bus state conditions by the following options.
[All] radio button	Does not set bus state conditions.
[Data] radio button	Sets memory access cycles as trace conditions.
[DMAC] radio button	Sets DMA cycles as trace conditions.
[Vector Fetch] radio button	Sets vector fetch cycles as trace conditions.
[Read/Write] group box	Sets the read/write cycle conditions by the following options.
[Read/Write] radio button	Does not set read/write cycle conditions.
[Read] radio button	Sets read cycles as trace conditions.
[Write] radio button	Sets write cycles as trace conditions.

Table 4.54[Bus State] Page Options

(5) [Probe] Page ([Trace Condition] Dialog Box)

Function:

This page sets external probe signal (PRB1-PRB4) conditions.

Window:

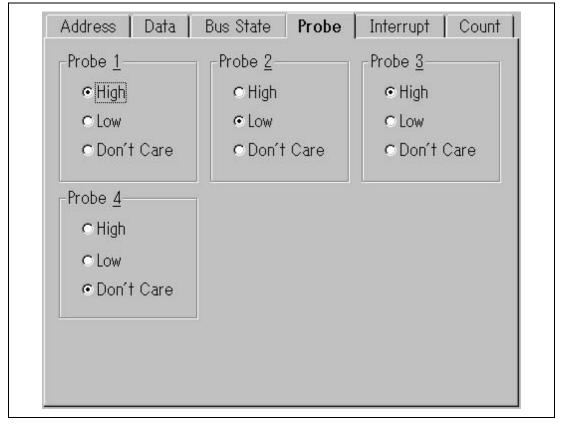


Figure 4.46 [Probe] Page ([Trace Condition] Dialog Box)

Table 4.55[Probe] Page Options

Option	Description
[Probe1]–[Probe4] group box	Selects the external probe signal (PRB1–PRB4) conditions by the following options.
[High] radio button	Sets high-level external probe signals as trace conditions.
[Low] radio button	Sets low-level external probe signals as trace conditions.
[Don't Care] radio button	Does not set external probe signal states as trace conditions.

(6) [Interrupt] Page ([Trace Condition] Dialog Box)

Function:

This page sets external interrupt signal (IRQ0-IRQ3) conditions and NMI signal conditions.

Window:

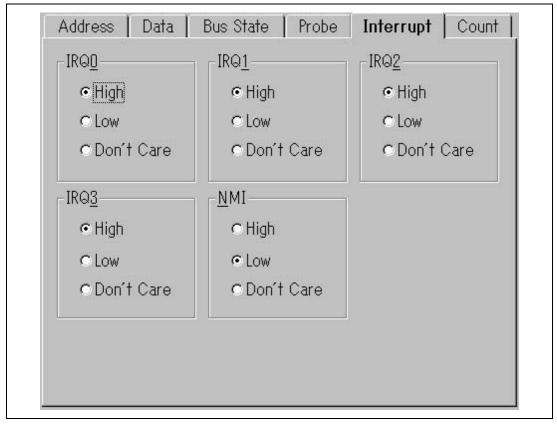


Figure 4.47 [Interrupt] Page ([Trace Condition] Dialog Box)

Option	Description
[IRQ0]–[IRQ3] group box	Sets the external interrupt signal (IRQ0–IRQ3) conditions by the following options.
[High] radio button	Sets high-level external interrupt signals as trace conditions.
[Low] radio button	Sets low-level external interrupt signals as trace conditions.
[Don't Care] radio button	Does not set external interrupt signal states as trace conditions.
[NMI] group box	Sets the NMI signal conditions by the following options.
[High] radio button	Sets high-level NMI signals as trace conditions.
[Low] radio button	Sets low-level NMI signals as trace conditions.
[Don't Care] radio button	Does not set NMI signal states as trace conditions.

Table 4.56[Interrupt] Page Options

(7) [Count] Page ([Trace Condition] Dialog Box)

Function:

This page sets satisfaction count conditions.

Window:

Address	Data	Bus State	Probe	Interrupt	Count
Count					
⊏ <u>D</u> on′1	Care				
D'10				numbers	

Figure 4.48 [Count] Page ([Trace Condition] Dialog Box)

Option	Description
[Don't Care] check box	Does not set satisfaction count conditions.
Input area	Sets a value determined as a satisfaction count condition with a number. When the conditions set by the [Trace Condition] dialog box are satisfied a specified number of times, trace information acquisition is stopped. The default is 1.

Table 4.57[Count] Page Options

This page is displayed when the conditions of Trace Condition B1–B6 and B8 are set.

Note:

The [Count] option cannot be independently set. Use this option together with other options.

(8) [Delay & Count] Page ([Trace Condition] Dialog Box)

Function:

This page sets the delay and satisfaction count conditions.

Window:

elay & Count Don't Care <u>Count</u> <u>Delay</u> D'10 bus cycles			Delay & Coun		
©Count ©Delay					
	⊏ <u>D</u> on't				
D'10 bus cycles	⊂ <u>C</u> our	nt • <u>De</u> la	iy		
	D'10			 bus c'	/cles

Figure 4.49 [Delay & Count] Page ([Trace Condition] Dialog Box)

Option	Description
[Don't Care] check box	Does not set delay or satisfaction count conditions.
[Count] radio button	Sets satisfaction count conditions.
[Delay] radio button	Sets delay conditions.
Input area	Sets a delay or a value determined as satisfaction count conditions with a number. The default is 1.

Table 4.58 [Delay & Count] Page Options

This page is displayed when the conditions of Trace Condition B7 are set.

Note:

The [Delay & Count] option cannot be independently set. Use this option together with other options.

(9) [Delay] Page ([Trace Condition] Dialog Box)

Function:

This page sets delay conditions.

Window:

- Delay				
⊏ <u>D</u> on'	't Care			
D'1			bus cycles	
÷		4	197	

Figure 4.50 [Delay] Page ([Trace Condition] Dialog Box)

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Option	Description
[Don't Care] check box	Does not set delay conditions.
Input area	Sets a value determined as delay conditions with a number. When the conditions set by the [Trace Condition] dialog box are satisfied, trace information acquisition is stopped after the specified bus cycles are executed. The default is 1.

Table 4.59[Delay] Page Options

This page is displayed when the conditions of Trace Condition Sequence7 are set.

Note:

The [Delay] option cannot be independently set. Use this option together with other options.

4.2.22 [Trace Filter] Dialog Box

Function:

This dialog box displays the trace results that agree with the conditions that have been set from among the trace results displayed in the [Trace] window. To display the [Trace Filter] dialog box, click the [Filter] button in the [Trace] window. This dialog box can set the following seven search conditions:

Window:

Trace Filter General Add	dress Data	Bus & Area	Probe Inte	rrupt Time
Type © <u>C</u> ycle				
© <u>Pattern</u> −Cycle				
<u></u>	- D' 4095)' 4095		_	
	ОК	Cancel	<u>A</u> pply	<u>H</u> elp

Figure 4.51 [Trace Filter] Dialog Box

The [Trace Filter] dialog box consists of the pages listed in table 4.60.

Page Name	Description
[General]	Sets trace display conditions.
[Address]	Sets address conditions.
[Data]	Sets data conditions.
[Bus & Area]	Sets bus state conditions, read-write cycle conditions, and memory access area conditions.
[Probe]	Sets external probe conditions.
[Interrupt]	Sets external interrupt conditions.
[Time]	Sets time stamp conditions.

 Table 4.60
 [Trace Filter] Dialog Box Pages

The setting contents of each page are described in section 4.2.24, [Trace Filter] and [Trace Find] Dialog Box Pages.

Clicking the [OK] button sets each condition then updates the data to be displayed. Clicking the [cancel] button closes this dialog box without setting the conditions. The [Apply] button cannot be used.

4.2.23 [Trace Find] Dialog Box

Function:

This dialog box searches for trace results that agree with the conditions that have been set from among the trace results displayed in the [Trace] window. To display the [Trace Find] dialog box, click the [Find] button in the [Trace] window. This dialog box can set the following seven search conditions:

Window:

Trace Find						×
General	Address	Data	Bus & Area	Probe	Interrupt	Time
⊏Sear	ch from <u>T</u> op					
		OK	Cancel	Apply		<u>H</u> elp

Figure 4.52 [Trace Find] Dialog Box

The [Trace Find] dialog box consists of the pages listed in table 4.61.

Page Name	Description
[General]	Sets a search start point.
[Address]	Sets address conditions.
[Data]	Sets data conditions.
[Bus & Area]	Sets bus state conditions, read/write cycle conditions, and memory access area conditions.
[Probe]	Sets external probe conditions.
[Interrupt]	Sets external interrupt conditions.
[Time]	Sets time stamp conditions.

 Table 4.61
 [Trace Find] Dialog Box Pages

The setting contents of each page are described in section 4.2.24, [Trace Filter] and [Trace Find] Dialog Box Pages.

Clicking the [OK] button sets each condition then starts searching. Clicking the [cancel] button closes this dialog box without setting the conditions. The [Apply] button cannot be used.

4.2.24 [Trace Filter] and [Trace Find] Dialog Box Pages

Function:

The [Trace Filter] and [Trace Find] dialog box pages allow trace information search conditions to be set. The following table shows all the [Trace Filter] and [Trace Find] dialog box pages.

Page Name	Function
[General]	Sets trace display conditions and the search start point.
[Address]	Sets address conditions.
[Data]	Sets data conditions.
[Bus & Area]	Sets bus state conditions, read/write cycle conditions, and memory access area conditions.
[Probe]	Sets external probe conditions.
[Interrupt]	Sets external interrupt conditions.
[Time]	Sets time stamp conditions.

 Table 4.62
 [Trace Filter] and [Trace Find] Dialog Box Pages

(1) [General] Page ([Trace Filter] Dialog Box)

Function:

This page sets conditions for trace information to be displayed in the [Trace] window.

Window:

General A	kddress Data	Bus & Area	Probe I	nterrupt Time
ГТуре				
<u>o C</u> ycle	э			
• <u>P</u> atte	rn			
Cycle				
<u>S</u> tart	- D´ 4095			
<u>E</u> nd	D' 4095			
	34 <u></u>			

Figure 4.53 [General] Page ([Trace Filter] Dialog Box)

Option	Description
[Type] group box	Selects a trace display format.
	[Cycle]: Disables the search conditions set in the [Trace Filter] dialog box. Displays all the contents of the trace buffer in the [Trace] window.
	[Pattern]: Searches under the conditions set in the [Trace Filter] dialog box, and displays the results in the [Trace] window.
[Cycle] group box	Sets a trace information displayed in the [Trace] window and the range for a search. Set with a bus-cycle pointer value. Set the cycles prior to satisfying the delay condition to a negative value, with the bus cycle at delay condition satisfaction set to 0.
[Start] [End] edit box	[Start] represents a start bus pointer and [End] represents an end bus pointer. Always set a value in the input area. The default values are -4095 and 4095 for [Start] and [End], respectively.

Table 4.63 [General] Page Options ([Trace Filter] Dialog Box)

(2) [General] Page ([Trace Find] Dialog Box)

Function:

Sets the condition for the position at which the search is to start.

Window:

General	Address	Data	Bus & Area	Probe	Interrupt	Time
⊠ Sear	ch from <u>T</u> op					
						Ť.

Figure 4.54 [General] Page ([Trace Find] Dialog Box)

Description:

Table 4.64 [General] Page ([Trace Find] Dialog Box) Options

Option	Description
[Search from Top] check box	Selected when searching from the start of the trace results.
	If not selected, the search is performed from the current cursor position.

(3) [Address] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Function:

This page sets address bus conditions.

Window:

General	Address	Data	Bus & Area	Probe	Interrupt	Time
_Address-						
⊏ <u>D</u> on′	† Care					
о <u>А</u>	ddress • <u>R</u>	ange				
<u>S</u> tart	H' 100020	0				
End	H' 100030	0				
0.00						
• <u>N</u>	on user mas	k ⊂ <u>U</u> s	ser mask			
Mask						
				I		

Figure 4.55 [Address] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Description:

Option	Description		
[Don't Care] check box	Does not set address conditions when checked.		
[Address] radio button	Sets the address set by [Start] or [Mask] as trace acquisition conditions.		
[Range] radio button	Sets the address range set by [Start] to [End] as trace acquisition conditions.		
[Start] edit box	Sets a start address bus value with a number or a symbol.		
[End] edit box	Sets an end address bus value with a number or a symbol when [Range] is selected.		
[Non user mask] radio button	Does not set mask conditions.		
[User mask] radio button	Sets mask conditions.		
[Mask] edit box	Sets the mask bits when [Address] or [User mask] is selected. For masked bits, the conditions will be satisfied regardless of the masked bit values. When [Range] is selected, the setting is disabled.		

Table 4.65[Address] Page Options

(4) [Data] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Function:

This page sets data bus conditions.

Window:

General Address Data Bus & Area Probe Interrupt Time
Data
□ <u>D</u> on't Care
Value H'3ffe
⊙ <u>B</u> yte ⊙ <u>W</u> ord ⊂Long
C Nee was made
⊙ <u>N</u> on user mask <u>OU</u> ser mask
Mask

Figure 4.56 [Data] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Description:

Table 4.66[Data] Page Options

Option	Description			
[Don't Care] check box	Does not set data conditions when checked.			
[Value] edit box	Sets the data bus with a number.			
[Byte] radio button	Sets byte access cycles.			
[Word] radio button	Sets word access cycles.			
[Long] radio button	Sets longword access cycles.			
[Non user mask] radio button	Does not set mask conditions.			
[User mask] radio button	Sets mask conditions.			
[Mask]] edit box	Sets the mask bits when [User mask] is selected. For masked bits, the conditions will be satisfied regardless of the masked bit values.			

(5) [Bus & Area] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Function:

This page sets bus state conditions, read/write cycle conditions, and the conditions related to the memory access area.

Window:

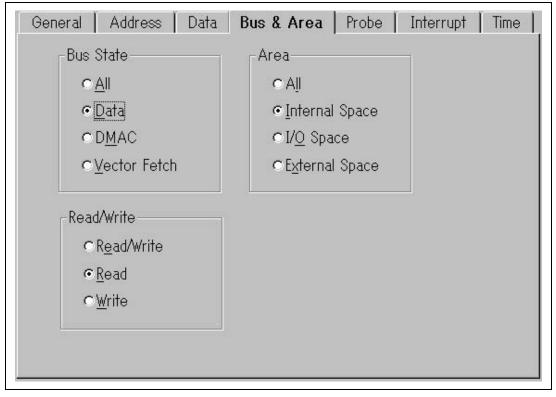


Figure 4.57 [Bus & Area] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Description:

Option	Description
[Bus State] group box	Sets the bus state conditions by the following options.
[All] radio button	Does not set all bus state conditions as trace search conditions.
[Data] radio button	Specifies only memory access cycles as a trace search condition.
[DMAC] radio button	Sets only DMA cycles as trace search conditions.
[Vector Fetch] radio button	Sets only vector fetch cycles as trace search conditions.
[Read/Write] group box	Sets the read/write cycle conditions by the following options.
[Read/Write] radio button	Does not set read/write cycle conditions as trace search conditions.
[Read] radio button	Sets only read cycles as trace search conditions.
[Write] radio button	Sets only write cycles as trace search conditions.
[Area] group box	Sets the memory access area conditions by the following options.
[All] radio button	Does not set all memory access area conditions as trace search conditions.
[Internal Space] radio button	Sets only internal memory area as trace search conditions.
[I/O Space] radio button	Sets only internal I/O area as trace search conditions.
[External Space] radio button	Sets only external memory area as trace search conditions.

Table 4.67[Bus & Area] Page Options

(6) [Probe] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Function:

This page sets external probe signal (PRB1-PRB4) conditions.

Window:

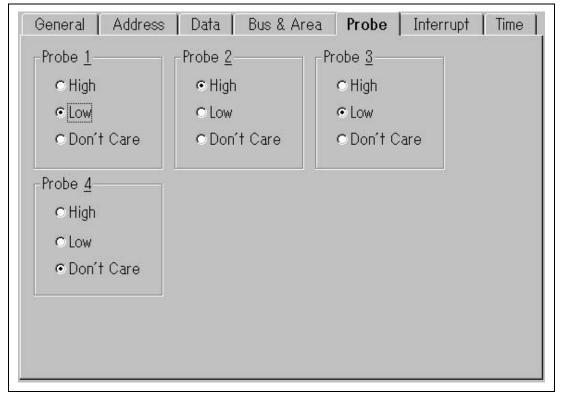


Figure 4.58 [Probe] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Description:

Option	Description			
[Probe1]–[Probe4] group box	Selects the external probe signal (PRB1–PRB4) conditions by the following options.			
[High] radio button	Sets the high level of the external probe signal as trace search conditions.			
[Low] radio button	Sets the low level of the external probe signal as trace search conditions.			
[Don't Care] radio button	Does not set external probe signal levels as trace search conditions.			

Table 4.68[Probe] Page Options

(7) [Interrupt] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Function:

This page sets the conditions of the external interrupt signals (IRQ0–IRQ3), the NMI signal, and the RESET signal.

Window:

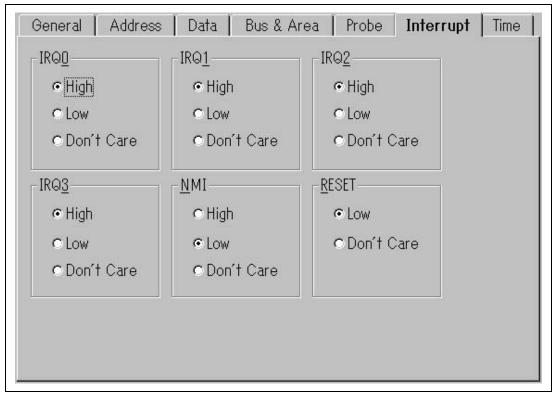


Figure 4.59 [Interrupt] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Description:

Option	Description
[IRQ0]–[IRQ3] group box	Selects the external interrupt (IRQ0–IRQ3) signal conditions by the following options.
[High] radio button	Sets the high level of the external interrupt signal as trace search conditions.
[Low] radio button	Sets the low level of the external interrupt signal as trace search conditions.
[Don't Care] radio button	Does not set the external interrupt signal state as trace search conditions.
[NMI] group box	Selects the NMI signal conditions by the following options.
[High] radio button	Sets the high level of the NMI signal as trace search conditions.
[Low] radio button	Sets the low level of the NMI signal as trace search conditions.
[Don't Care] radio button	Does not set the NMI signal state as trace search conditions.
[RESET] group box	Selects the RESET signal conditions by the following options.
[Low] radio button	Sets the low level of the RESET signal as trace search conditions.
[Don't Care] radio button	Does not set the RESET signal state as search conditions.

Table 4.69[Interrupt] Page Options

(8) [Time] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Function:

This page sets time stamp conditions.

Window:

General	Address	Data	Bus & Ar	ea Prob	e Interrupt	Time
Time Star	mp					
⊡ <u>D</u> on′	't Care					
с <u>Р</u>	oint © <u>F</u>	<u>l</u> ange				
E	rom 🔟	20		125		
т	0	H 35	M 	S 500	US	
1	io 0	H	M	S Jood	US	

Figure 4.60 [Time] Page ([Trace Filter] and [Trace Find] Dialog Boxes)

Description:

Option	Description		
[Don't Care] check box	Does not set time stamp conditions.		
[Point] radio button	Sets the value set with [From] as trace search conditions.		
[Range] radio button	Sets the value from [From] to [To] as trace search conditions.		
[From] group	Sets the (start) time stamp value in decimal. Default is 0.		
[H] edit box	Sets the (start) hour. 0 to 999 are valid.		
[M] edit box	Sets the (start) minute. 0 to 59 are valid.		
[S] edit box	Sets the (start) second. 0 to 59 are valid.		
[US] edit box	Sets the (start) microsecond. 0 to 999999 are valid.		
[To] group	Sets the (end) time stamp value in decimal when [Range] is selected. Default is 0.		
[H] edit box	Sets the (end) hour. 0 to 999 are valid.		
[M] edit box	Sets the (end) minute. 0 to 59 are valid.		
[S] edit box	Sets the (end) second. 0 to 59 are valid.		
[US] edit box	Sets the (end) microsecond. 0 to 999999 are valid.		

Table 4.70[Time] Page Options

Section 5 Command-line Function

5.1 Table and Symbol Description

This section describes the format used in section 5.2, Command Descriptions. The descriptions of some commands are given over two or more pages.

5.1.1 Format

The input format for each command is as follows. Characters shown in bold are to be input.

- []: Parameters enclosed by [] can be omitted.
- <>: Contents shown in <> are specified.
- <>=: The parameter to the left of the "=" sign is input in the format shown to the right.
- : This represents a non-exclusive selection.
- | |: This represents an exclusive selection.

The command parameters are described in the format table.

5.1.2 Parameter Input

Numerical Parameters:

A binary, octal, decimal, or hexadecimal value, a symbol, or an equation can be input. A symbol can contain up to 32 characters. Terms in a formula are separated with operator (such as + or -).

Keyword Parameters:

One of the character strings given in the description column of the table is input. If a character string not shown in the description is input, an error occurs.

Character-string Parameters:

Character-string parameters are used to input a file name.

5.1.3 Example

These are actual input examples. For commands whose execution results in a specific display output, an example of display is given.

5.2 Command Descriptions

The command list of the SH7410 E8000 HDI is shown below.

Table 5.1 SH7410 E8000 HDI Commands

No	Command	Abb.	Function	Related E8000 Commands
1	BKGRND_INT	BI	Sets and displays the user interrupt receive function during a command-wait state.	BACKGROUND_ INTERRUPT
2	BREAKCONDITION_ CLEAR	BCC	Clears hardware breakpoints (break conditions) that have	BREAK_CONDITION_ A,B,C
			been set.	BREAK_CONDITION_ SEQUENCE
3	BREAKCONDITION_ DISPLAY	BCD	Displays hardware breakpoints (break conditions) that have	BREAK_CONDITION_ A,B,C
			been set.	BREAK_CONDITION_ SEQUENCE
4		BCE	Enables or disables hardware breakpoins (break conditions)	BREAK_CONDITION_ A,B,C
		that have been set.	BREAK_CONDITION_ SEQUENCE	
5	- 1		Sets hardware breakpoints (break conditions) that have	BREAK_CONDITION_ A,B,C
			been set.	BREAK_CONDITION_ SEQUENCE
6	BREAKSEQUENCE_ CLEAR	BSC	Clears software sequential breakpoints that have been set.	BREAK_SEQUENCE
7	BREAKSEQUENCE_ DISPLAY	BSD	Displays software sequential breakpoints that have been set.	BREAK_SEQUENCE
8	BREAKSEQUENCE_ ENABLE	BSE	Enables or disables software sequential breakpoints that have been set.	BREAK_SEQUENCE
9	BREAKSEQUENCE_SET	BSS	Sets software sequential breakpoints.	BREAK_SEQUENCE
10	BREAKPOINT	BP	Sets software breakpoints.	BREAK

Table 5.1 SH7410 E8000 HDI Commands (cont)

No	Command	Abb.	Function	Related E8000 Commands
11	BREAKPOINT_CLEAR	BC	Clears software breakpoints that have been set.	BREAK
12	BREAKPOINT_DISPLAY	BD	Displays software breakpoints that have been set.	BREAK
13	BREAKPOINT_ENABLE	BE	Enables or disables software breakpoints that have been set.	BREAK
14	CLOCK	СК	Selects a CLOCK signal used by the SH7410.	CLOCK
15	DEVICE_TYPE	DE	Displays the MCU type currently selected.	None
16	END	END	Returns to a user program execution state when the E8000 emulator enters the parallel mode due to trace condition satisfaction.	END
17	EXECUTION_MODE	EM	Sets debugging conditions during user program execution.	EXECUTE_MODE
18	GO_OPTION	GP	Sets the emulation mode during user program execution.	GO
19	ID	ID	Displays an E8000 emulator type and a version number.	ID
20	MAP_SET	MS	Sets E8000 emulator memory- map.	MAP
21	MODE	MO	Selects E8000 emulator mode.	MODE
22	MOVE_TO_RAM	MR	Stores a user program on ROM into RAM.	MOVE_TO_RAM
23	PERFORMANCE_ ANALYSIS	PA	Displays program execution state.	PERFORMANCE_ ANALYSIS1 to 8
24	PERFORMANCE_CLEAR	PC	Clears performance conditions that have been set.	PERFORMANCE_ ANALYSIS1 to 8
25	PERFORMANCE_SET	PS	Sets performance conditions.	PERFORMANCE_ ANALYSIS1 to 8

Table 5.1 SH7410 E8000 HDI Commands (cont)

No	Command	Abb.	Function	Related E8000 Commands
26	STATUS	STS	Displays E8000 emulator state information.	None
27	TRACEACQUISITION_ CLEAR	TAC	Clears trace conditions that have been set.	TRACE_CONDITION_ A,B,C
				TRACE_SEQUENCE
28	TRACEACQUISITION_ DISPLAY	TAD	Displays trace conditions that have been set.	TRACE_CONDITION_ A,B,C
				TRACE_SEQUENCE
29	TRACEACQUISITION_ SET	TAS	Sets trace conditions that acquire trace information.	TRACE_CONDITION_ A,B,C
				TRACE_SEQUENCE
30	TRACE_MODE	ТМ	Sets the trace information acquisition mode.	TRACE_MODE
31	TRACE_SEARCH	TS	Searches for information corresponding to acquired trace information.	TRACE_SEARCH
32	UBC_CLEAR	UBC	Clears UBC breakpoints that have been set.	BREAK_CONDITION_ UBC
33	UBC_DISPLAY	UBD	Displays UBC breakpoints that have been set.	BREAK_CONDITION_ UBC
34	UBC_ENABLE	UBE	Enables or disables UBC breakpoints that have been set.	BREAK_CONDITION_ UBC
35	UBC_SET	UBS	Sets UBC breakpoints.	BREAK_CONDITION_ UBC

5.2.1 BKGRND_INT: BI

Description:

Sets and displays the user interrupt receive function during a command-wait state.

Format:

Sets or clears the user interrupt receive function during a command-wait state.

bi <mode> <address>

Displays the user interrupt receive function during a command-wait state.

bi

Table 5.2 BKGRND_INT Command Parameters

Parameter	Туре	Description
<mode></mode>	Keyword	Enables or disables user interrupt.
		enable: Enables a user interrupt.
		disable: Disables a user interrupt.
<address></address>	Numerical value	Loop program address for receiving a user interrupt.

Example:

To enable the user interrupt receive function during a command-wait state:

bi enable FFFC (RET)

To disable the user interrupt receive function during a command-wait state:

bi disable (RET)

To display information on the user interrupt receive function during a command-wait state:

bi (RET)

5.2.2 BREAKCONDITION_CLEAR: BCC

Description:

Clears hardware breakpoints (break conditions) that have been set.

Format:

```
bcc <type> [ <channel>]
<channel> = channel <channel_number> || reset
```

Table 5.3 BREAKCONDITION_CLEAR Command Parameters

Parameter	Туре	Description
<type></type>	Keyword	Break condition type
		Set either of the following.
		a: BREAK_CONDITION_A
		b: BREAK_CONDITION_B
		c: BREAK_CONDITION_C
		sequence: BREAK_CONDITION_SEQUENCE
<channel_number></channel_number>	Numerical value	Break condition channel number from 1 to 8.

Example:

All conditions for break condition A are cleared.

bcc a (RET)

The conditions set at channel 2 of break condition B are cleared.

bcc b channel 2(RET)

Notes: 1. When <channel> is omitted, all break conditions that have been set are cleared.

2. When [reset] is specified, all reset conditions for BREAK_CONDITION_SEQUENCE are cleared.

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5.2.3 BREAKCONDITION_DISPLAY: BCD

Description:

Displays hardware breakpoints (break conditions) that have been set.

Format:

```
bcd <type> [<channel>]
<channel> = channel <channel_number> || reset
```

Table 5.4 BREAKCONDITION_DISPLAY Command Parameters

Parameter	Туре	Description
<type></type>	Keyword	Break condition type
		Set either of the following.
		a: BREAK_CONDITION_A
		b: BREAK_CONDITION_B
		c: BREAK_CONDITION_C
		sequence: BREAK_CONDITION_SEQUENCE
<channel_number></channel_number>	Numerical value	Break condition channel number from 1 to 8.

Example:

All conditions for break condition A are displayed.

bcd a (RET) The display format is as follows: >bcd a Break Condition A1:Enable address 1000000 Break Condition A2:Enable address 100027c to 1000304 direction write Break Condition A3:Enable data 4750 word access dat direction read Break Condition A4:Disable Break Condition A5:Disable Break Condition A6:Disable Break Condition A7:Disable Break Condition A8:Enable irq 1001

The conditions set at channel 2 of break condition B are displayed.

bcd b channel 2(RET)

The display format is as follows:

> bcd b channel 2
Break Condition B2:Enable address 10002ec data ffff word access
dma direction write nmi hi count a

Notes: 1. When <channel> is omitted, all break conditions that have been set are displayed.

 When [reset] is specified, the reset conditions for BREAK_CONDITION_SEQUENCE are displayed.

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5.2.4 BREAKCONDITION_ENABLE: BCE

Description:

Enables or disables hardware breakpoints (break conditions) that have been set.

Format:

bce <type> [<channel>] <mode>
<channel> = channel <channel_number>

Parameter	Туре	Description
<type></type>	Keyword	Break condition type
		Set either of the following.
		A: BREAK_CONDITION_A
		B: BREAK_CONDITION_B
		C: BREAK_CONDITION_C
		Sequence: BREAK_CONDITION_SEQUENCE
<channel_number></channel_number>	Numerical value	Break condition channel number from 1 to 8.
<mode></mode>	Keyword	Enables or disables break conditions.
		Set either of the following.
		enable: Enables break conditions.
		disable: Disables break conditions.

Table 5.5 BREAKCONDITION_ENABLE Command Parameters

Example:

All conditions for break condition A are enabled.

bce a enable (RET)

The conditions set at channel 2 of break condition B are disabled.

bce b channel 2 disable (RET)

Note: When <channel> is omitted, all break conditions that have been set are enabled or disabled.

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5.2.5 BREAKCONDITION_SET: BCS

Description:

Sets hardware breakpoints (break conditions).

Format:

bcs <type> <c< th=""><th>channel> <option> [<option>][<delayopt> <countopt></countopt></delayopt></option></option></th></c<></type>	channel> <option> [<option>][<delayopt> <countopt></countopt></delayopt></option></option>
<channel></channel>	= channel <channel_number> reset</channel_number>
	= <addropt> <dataopt> <r wopt=""> <accessopt> miopt> <irqopt></irqopt></accessopt></r></dataopt></addropt>
<addropt></addropt>	= address <address>[to <address>] [not] address mask <maskdata></maskdata></address></address>
<dataopt></dataopt>	= data <data> <datawidth> [not] data mask <maskdata></maskdata></datawidth></data>
<r wopt=""></r>	= direction <r w=""></r>
<accessopt></accessopt>	= access <access></access>
<prbopt></prbopt>	= prb <probe></probe>
<nmiopt></nmiopt>	= nmi <nmi></nmi>
<irqopt></irqopt>	= irq <irq></irq>
<delayopt></delayopt>	= delay <delay></delay>
<countopt></countopt>	= count <count></count>

Parameter	Туре	Description
<type></type>	Keyword	Break condition type
		Set either of the following
		Set either of the following.
		a: BREAK_CONDITION_A
		b: BREAK_CONDITION_B
		c: BREAK_CONDITION_C
		sequence: BREAK_CONDITION_SEQUENCE
<channel_number></channel_number>	Numerical value	Break condition channel number from 1 to 8.
<address></address>	Numerical value	Address bus value
<maskdata></maskdata>	Character string	Value to be masked
<data></data>	Numerical value	Data bus value
<datawidth></datawidth>	Keyword	Data bus access conditions
		Set either of the following.
		byte: Byte access
		word: Word access
		long: Longword access
<r w=""></r>	Keyword	Read/write conditions
		Set either of the following.
		read: Read cycle
		write: Write cycle
<access></access>	Keyword	Bus state conditions
		Set either of the following.
		dat: Data access cycle
		dma: DMA cycle
		vcf: Vector fetch cycle
<probe></probe>	Numerical value	External probe signal conditions

Table 5.6 BREAKCONDITION_SET Command Parameters

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Parameter	Туре	Description
<nmi></nmi>	Keyword	NMI signal conditions
		Set either of the following.
		low : Conditions are satisfied when the NMI signal is low.
		hi : Conditions are satisfied when the NMI signal is high.
<irq></irq>	Numerical value	IRQ signal conditions
<delay></delay>	Numerical value	Bus-cycle count to be executed after condition satisfaction within the range of H'1 to H'7FFF.
<count></count>	Numerical value	Pass count until conditions are satisfied within the range of H'1 to H'FFFF.

Table 5.6 BREAKCONDITION_SET Command Parameters (cont)

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Examples:

To set the following conditions for channel 2 of break condition A:

Address condition: An address bus value of H'100027c to H'1000304, Read/write cycle condition: Write cycle only.

bcs a channel 2 address 100027c to 1000304 direction write(RET)

To set the following conditions for channel 3 of break condition B:

Data condition: Data bus value of H'4750 and word access, Bus state condition: DAT cycle only, Read/write cycle condition: Read cycle only.

bcs b channel 3 data 4750 word access dat direction read(RET)

To set the following conditions for channel 5 of break condition A:

External probe condition: PROBE4=LOW, PROBE3=HIGH, PROBE2=LOW, PROBE1=HIGH.

bcs a channel 5 prb 0101(RET)

To set the following conditions for channel 7 of break condition B:

IRQ signal condition: IRQ3=HIGH, IRQ2=HIGH, IRQ1=HIGH, IRQ0=HIGH, NMI signal condition: NMI=LOW.

bcs b channel 7 irq 1111 nmi low(RET)

To set the following conditions for channel 1 of break condition B:

Address condition: Mask specification at address bus value = $H'1000^{***}$.

bcs b channel 1 address mask H'1000***(RET)

To set the following conditions for channel 3 of break condition B:

Address bus value: Except the range from H'1000000 to H'10001c0.

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To set program stop after executing the program for 10 cycles when the following conditions are satisfied:

Address bus value: In the order of H'10002ac, H'1000304, and H'1000402,

and to reset the pass sequence analysis when the following conditions are satisfied:

Address bus range: From H'10002cc to 10002fc.

bcs sequence channel 1 address 10002ac(RET) bcs sequence channel 2 address 1000304(RET) bcs sequence channel 7 address 1000402 delay a(RET) bcs sequence reset address 10002cc to 10002fc(RET)

- Notes: 1. When [not] is set, the values or ranges other than set address bus values, address bus ranges, or data bus values are set.
 - Each bit for external probe conditions and IRQ signal conditions is set as follows:
 (1) Bit specification for PRB1-PRB4 signals

3	2	1	0: Bit position
x	x	x	x: 0 (Low level) or 1 (High level) is set for x.
4	3	2	1: PRB number
(2) Bit spec	ification f	or IRQ0	-IRQ3
3	2	1	0: Bit position
x	x	x	x: 0 (Low level) or 1 (High level) is set for x.
3	2	1	0: IRQ number

Setting a mask character* excludes the external probe conditions and IRQ signal conditions at the corresponding bit position.

- When [reset] is set, the reset conditions for BREAK_CONDITION_SEQUENCE are set.
- 4. When b or sequence is set to the <type> parameter, and when the <channel_number> parameter is 7, the <delayopt> parameter can be set.
- 5. Set one or more <option> parameters to the <delayopt> parameter.
- 6. The <countopt> parameter can be set when the <type> parameter is b.
- 7. Set one or more <option> parameters to the <countopt> parameter.
- 8. When b is set to the <type> parameter, [not] is enabled.

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9. When c is set to the <type> parameter, only the <addropt> and <accessopt> can be set to the <option> parameter.

5.2.6 BREAKSEQUENCE_CLEAR: BSC

Description:

Clears software sequential breakpoints that have been set.

Format:

bsc

Table 5.7 BREAKSEQUENCE_CLEAR Command Parameter

Parameter	Туре	Description
None		

Example:

To clear software sequential breakpoints that have been set:

bsc (RET)

5.2.7 BREAKSEQUENCE_DISPLAY: BSD

Description:

Displays software sequential breakpoints that have been set.

Format:

bsd

Table 5.8 BREAKSEQUENCE_DISPLAY Command Parameter

Parameter	Туре	Description
None		

Example:

To display software sequential breakpoints that have been set:

bsd (RET)

The display format is as follows:

>**bsd** Enable : 010000ec 01000124 010003fc reset 010004a0

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5.2.8 BREAKSEQUENCE_ENABLE: BSE

Description:

Enables or disables software sequential breakpoints that have been set.

Format:

bse <mode>

Table 5.9 BREAKSEQUENCE_ENABLE Command Parameter

Parameter	Туре	Description
<mode></mode>	Keyword	Enables or disables software sequential breakpoints.
		Set either of the following.
		enable: Enables software sequential breakpoints.
		disable: Disables software sequential breakpoints.

Example:

To enable software sequential breakpoints that have been set:

bse enable(RET)

To disable software sequential breakpoints that have been set:

bse disable(RET)

5.2.9 BREAKSEQUENCE_SET: BSS

Description:

Sets software sequential breakpoints.

Format:

bss <address1> <address2> [<address3...7>...] [reset <address8>]

Parameter	Туре	Description
<address1></address1>	Numerical value	Address of a pass point
		(Address for the first pass point.)
<address2></address2>	Numerical value	Address of a pass point
		(Address for the second pass point.)
<address37></address37>	Numerical value	Addresses of pass points
		(Addresses for the third pass and subsequent points.)
<address8></address8>	Numerical value	Address of the reset point
		When the reset point is passed, pass sequence analysis is reset. Analysis starts again from the first pass point.

Table 5.10	BREAKSEQ	UENCE_SET	Command	Parameters
------------	----------	-----------	---------	-------------------

Examples:

To set a software sequential breakpoint by which program execution stops when the program has passed the pass points in the order of H'10000ec, H'1000124, and H'10003fc, and the analysis for the pass sequence is reset when the program has passed H'10004a0:

bss 010000ec 01000124 010003fc reset 010004a0 (RET)

To set a software sequential breakpoint by which program execution stops when the program has passed the pass points in the order of H'1000, H'2000, and H'3000:

bss 1000 2000 3000 (RET)

Note: When the software sequential breakpoint is set in the order from address 1 to 7, program execution stops at the last pass point.

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5.2.10 BREAKPOINT: BP

Description:

Sets software breakpoints.

Format:

```
bp <address> <count>
```

Table 5.11 BREAKPOINT Command Parameters

Parameter	Туре	Description
<address></address>	Numerical value	Breakpoint address
<count></count>	Numerical value	Breakpoint pass count within the range from H'1 to H'FFFF.

Examples:

To set a software breakpoint at address H'10002c8:

bp 10002c8 (RET)

To set a software breakpoint that causes a break when a program executes address H'1000 12 times:

bp 1000 12 (RET)

5.2.11 BREAKPOINT_CLEAR: BC

Description:

Clears software breakpoints that have been set.

Format:

bc <address>

Table 5.12 BREAKPOINT_CLEAR Command Parameter

Parameter	Туре	Description
<address></address>	Numerical value	Breakpoint address

Example:

To clear a software breakpoint set at address H'1000:

bc 1000 (RET)

5.2.12 BREAKPOINT_DISPLAY: BD

Description:

Displays software breakpoints that have been set.

Format:

bd

Table 5.13 BREAKPOINT_DISPLAY Command Parameter

Parameter	Туре	Description
None		

Example:

To display the software breakpoints that have been set:

bd (RET)

The display format is as follows:

Address Count Enable/Disable

>bd

00000110 0000011 Enable 0000011c 00000012 Disable 00000250 00000001 Enable

5.2.13 BREAKPOINT_ENABLE: BE

Description:

Enables or disables software breakpoints that have been set.

Format:

```
be <address> <mode>
```

Table 5.14 BREAKPOINT_ENABLE Command Parameters

Parameter	Туре	Description	
<address></address>	Numerical value	Breakpoint address	
<mode></mode>	Keyword	Enables or disables breakpoints.	
		Set either of the following.	
		enable: Enables breakpoint setting.	
		disable: Disables breakpoint setting.	

Examples:

To enable a software breakpoint that has been set:

be 1002 enable(RET)

To disable a software breakpoint that has been set:

be 1002 disable(RET)

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5.2.14 CLOCK: CK

Description:

Displays and sets clock mode.

Format:

Displays clock mode.

ck

Sets clock mode.

ck <mode>

Table 5.15 CLOCK Command Parameter

Parameter	Туре	Description
<mode></mode>	Keyword	Clock mode
		Set either of the following.
		user: User system
		eml: Clock signal of E8000
		xtal: Quartz oscillator of E8000

Examples:

To display the currently selected clock mode:

ck(RET)

The display format is as follows:

>**ck** Clock = Emulator

To change clock mode:

ck user(RET)

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5.2.15 DEVICE_TYPE: DE

Description:

Displays the currently selected MCU.

Format:

de

Table 5.16 DEVICE_TYPE Command Parameter

Parameter	Туре	Description	
None			

Example:

To display the currently selected MCU:

de(RET)

The display format is as follows:

>de

Current device = SH7410

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5.2.16 END: END

Description:

Returns the E8000 emulator to the user program execution mode when the E8000 emulator enters parallel mode as a result of trace condition satisfaction.

Format:

end

Table 5.17 END Command Parameter

Parameter	Туре	Description
None		

Example:

To return the E8000 emulator state from parallel mode to user program execution mode:

end(RET)

5.2.17 EXECUTION_MODE: EM

Description:

Sets debugging conditions during user program execution.

Format:

Displays debugging conditions during user program execution.

em

Sets debugging conditions during user program execution.

```
em <busrequest> | <time> | <trigger_ubc> | <trigger_bcb> | <mon_time> |
<pa_count> | <userwait> | <emlmbus>
<busrequest> = breq <mode>
<mon_time> = time <time>
<trigger_ubc> = trgu <trgu>
<trigger_bcb> = trgb <trgb>
<mon_time> = mon <mon>
<pa_count> = ecnt <ecnt>
<usewait> = wait <wait>
<emlmbus> = embw <embw>
```

Parameter	Туре	Description
<mode></mode>	Keyword	Enables or disables the input of the bus-right request signal.
		Set either of the following.
		enable: Enable
		disable: Disable
<time></time>	Keyword	Execution time measurement unit.
		Set either of the following.
		1.6us : in units of 1.6 μs
		406ns: in units of 406 ns
		20ns: in units of 20 ns
<trgu></trgu>	Keyword	Pulse output mode at hardware break condition (UBC) satisfaction.
		Set either of the following.
		enable : No break occurs and the trigger signal is output.
		stop: A break occurs and the trigger signal is output.
		disable: A break occurs but no trigger signal is output.
<trgb></trgb>	Keyword	Pulse output mode when the hardware break condition (BREAK_CONDITION_B) is satisfied.
		Set either of the following.
		1 to 8 : When the break condition is satisfied for the channels set by BREAK_CONDITION_B1 to B8, the trigger signal is output.
		all: The trigger signal is output when either of BREAK_CONDITION_B is satisfied.
		disable: A break occurs but no trigger signal is output.

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Table 5.18 EXECUTION_MODE Command Parameters

Parameter	Туре	Description
<mon></mon>	Keyword	Time intervals of an execution state indication to be displayed on the status bar.
		Set either of the following.
		not: A execution state is not displayed.
		200ms : Displays an execution state with intervals of 200 msec.
		2s: Displays an execution state with intervals of 2 sec.
<ecnt></ecnt>	Keyword	Execution count measurement mode for performance analysis.
		Set either of the following.
		top_end : Counts number of times in which the last address is passed after the start address of a subroutine is passed.
		end_only : Counts number of times in which the end address of a subroutine is passed.
<wait></wait>	Keyword	Enables or disables user wait.
		Set either of the following.
		enable: Enables user wait.
		disable: Disables user wait.
<embw></embw>	Keyword	Bus width of the emulation memory.
		Set either of the following.
		8: 8-bit bus width
		16: 16-bit bus width
		32 : 32-bit bus width

Table 5.18 EXECUTION_MODE Command Parameters (cont)

Examples:

To display current debugging conditions during user program execution:

em(RET) The display format is as follows: >**e**m Execution Mode Enable Bus Request Interval Timer counter 1.6us Output trigger(UBC) Disable Output trigger(BC-B) Disable Display Execution Time 200ms User Wait Disable Emulator Bus width 32bit Performance analysis Passing subroutine end address after start address

To enable the input of the bus-right request signal, for the debugging conditions during user program execution:

em breq enable(RET)

To enable the trigger output when either of BREAK_CONDITION_B is satisfied, and to enable user wait acceptance, for the debugging conditions during user program execution:

```
em trgb all wait enable(RET)
```

5.2.18 GO_OPTION: GP

Description:

Sets emulation mode during user program execution.

Format:

Displays emulation mode during user program execution.

gp

Sets emulation mode during user program execution.

gp <eml_opt></eml_opt>		<ubcsq_opt> <lvldisp_opt></lvldisp_opt></ubcsq_opt>
<eml_opt></eml_opt>	=	eml_mode <eml_mode></eml_mode>
<ubcsq_opt></ubcsq_opt>	=	ubc_sq <ubc_sq></ubc_sq>
<lvldisp_opt></lvldisp_opt>	• =	level_display <lvl_disp></lvl_disp>

Table 5.19 GO_OPTION Command Parameters

Parameter	Туре	Description
<eml_mode></eml_mode>	Keyword	Emulation mode. Refer to the next page for settings (table 5.20).
<ubc_sq></ubc_sq>	Keyword	Enables or disables a UBC sequential break. (Program execution stops when the conditions set by BREAK_CONDITION_UBC2 and 1 are satisfied in that order.)
		Set either of the following.
		enable: Enables a UBC sequential break.
		disable: Disables a UBC sequential break.
<lvl_disp></lvl_disp>	Keyword	Enables or disables the display of the condition satisfaction level of BREAK_CONDITION_SEQUENCE and TRACE_CONDITION_SEQUENCE displayed in the status bar.
		Set either of the following.
		enable : Enables display of the condition satisfaction level.
		disable : Disables display of the condition satisfaction level.

The following can be set to <eml_mode>.

Table 5.20	Emulation Modes
-------------------	------------------------

Mode	Description	
normal	Performs normal execution.	
6.5 μs	Executes a user program by inputting the RESET signal to SH7410 with intervals of 6.5 μ s.	
9.8 µs	Executes a user program by inputting the RESET signal to SH7410 with intervals of 9.8 $\mu s.$	
50 μs	Executes a user program by inputting the RESET signal to SH7410 with intervals of 50 $\mu s.$	
100 µs	Executes a user program by inputting the RESET signal to SH7410 with intervals of 100 $\mu s.$	
500 μs	Executes a user program by inputting the RESET signal to SH7410 with intervals of 500 $\mu s.$	
1 ms	Executes a user program by inputting the RESET signal to SH7410 with intervals of 1 ms.	
5 ms	Executes a user program by inputting the RESET signal to SH7410 with intervals of 5 ms.	
10 ms	Executes a user program by inputting the RESET signal to SH7410 with intervals of 10 ms.	
50 ms	Executes a user program by inputting the RESET signal to SH7410 with intervals of 50 ms.	
100 ms	Executes a user program by inputting the RESET signal to SH7410 with intervals of 100 ms.	
500 ms	Executes a user program by inputting the RESET signal to SH7410 with intervals of 500 ms.	
1 s	Executes a user program by inputting the RESET signal to SH7410 with intervals of 1 s.	
measurement1	Measures execution time from the condition satisfaction of BREAK_CONDITION_UBC2 to that of BREAK_CONDITION_UBC1. In this case, user program execution stops after the measurement.	
measurement2	Measures the total execution time from the condition satisfaction of BREAK_CONDITION_UBC2 to that of BREAK_CONDITION_UBC1. In this case, the user program execution continues. Next, when the condition of BREAK_CONDITION_UBC is satisfied, this time is added to the execution time measured before.	
Pabreak	A break occurs under the timeout conditions set by the [PERFORMANCE_ANALYSIS1] command.	
no_break	Temporarily disables the software and hardware break conditions.	

Examples:

To display the current emulation mode during user program execution:

gp(RET)

The display format is as follows:

>**gp** Emulator execution mode = Normal Display sequence level = Disable UBC sequence = Disable

To set the emulation mode so that the user program is executed by inputting the RESET signal to SH7410 with intervals of 100 ms.

gp eml_mode 100ms(RET)

To enable the UBC sequential break during user program execution:

gp ubc_sq enable(RET)

Note: All trace and break conditions are disabled if the mode of $6.5 \,\mu s$ to 1 s is selected.

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5.2.19 ID: ID

Description:

Displays an E8000 emulator type and a version number.

Format:

id

Table 5.21 ID Command Parameter

Parameter	Туре	Description
None		

Example:

To display an E8000 emulator type and a version number:

id(RET)

The display format is as follows:

>id

Emulator ID SH7410 E8000 (HS7410EDD82SF) VX.X Copyright (C) Hitachi, Ltd. 1996 Licensed Material of Hitachi, Ltd.

5.2.20 MAP_SET: MS

Description:

Sets a memory map of the E8000 emulator.

Format:

ms <start> <end> <mode>

Table 5.22 MAP_SET Command Parameters

Parameter	Туре	Description
<start></start>	Numerical value	Start address
<end></end>	Numerical value	End address
<mode></mode>	Keyword	Memory map mode
		Set either of the following.
		user : Sets to a user memory area.
		emulator : Sets to an emulation memory area.
		read-only : Sets the emulation memory area to write mode.

Example:

To set the emulation memory to H'1000000-H'10fffff:

ms 1000000 10fffff emulator(RET)

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5.2.21 MODE: MO

Description:

Selects E8000 emulator mode.

Format:

Displays emulator mode.

mo

Sets emulator mode.

mo <mode>

Table 5.23 MODE Command Parameter

Parameter	Туре	Description
<mode></mode>	Numerical value	Value for emulator mode in the range from H'1 to H'1F.

Example:

To set the E8000 emulator mode setting pins MD4, MD3, MD2, MD1, and MD0 at high, high, low, high, and high, respectively:

mo 1b(RET)

- Notes: 1. The emulator mode value sets the values to the operating mode setting pins MD4 to MD0.
 - 2. After this command is executed, the messages Reset by E8000, Firmware System Loading, and ReStart E8000! are displayed on this order in the status bar. Since the emulator settings have been changed, do not touch the HDI until ReStart E8000! is displayed.

5.2.22 MOVE_TO_RAM: MR

Description:

Temporarily stores a user program written in ROM in the RAM.

Format:

```
mr <start address> <end address> [nowrite]
```

Table 5.24 MOVE_TO_RAM Command Parameters

Parameter	Туре	Description
<start address=""></start>	Numerical value	Start address of the ROM area.
<end address=""></end>	Numerical value	End address of the ROM area.

Example:

To temporarily store the user program written in the ROM area from H'0 to H'3ffff in the RAM:

mr 0 3ffff(RET)

Note: [nowrite] sets a standard emulation memory type. When this setting is not omitted, the standard emulation memory is specified as write-protected.

5.2.23 PERFORMANCE_ANALYSIS: PA

Description:

Displays the program execution state.

Format:

pa [<display_mode>]

Table 5.25 PERFORMANCE_ANALYSIS Command Parameter

Parameter	Туре	Description
<display mode=""></display>	Keyword	Display mode for program execution state.
		Set either of the following.
		address: Displays subroutine address list.
		count : Displays execution time and execution count in numerical values.
		graph: Displays an execution time ratio in graph form.
		init: Initializes display information.

Examples:

To display an execution time ratio for the program execution state: (The display format is the same as that when graph is specified as a parameter.)

pa(RET)

The display format is as follows:

To display an execution time ratio for the program execution state:

pa address(RET)

The display format is as follows:

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To display an program execution count:

pa count(RET)

The display format is as follows:

> p	a count				
NO	NAME	MODE	RATE	RUN-TIME	E-COUNT
1	MAIN	I1	D'1.1%	D'0000H:00M:00S:091638US	D'00000
2	SORT1	I1	D'34.6%	D'0000H:00M:02S:784208US	D'00597
3	SORT2	I1	D'16.3%	D'0000H:00M:01S:308849US	D'01194
4					
5					
6					
7					
8					
TO	TOTAL RUN-TIME = D'0000H:00M:08S:029397US				

To initialize the acquired measurement information:

pa init(RET)

5.2.24 PERFORMANCE_CLEAR: PC

Description:

Clears the performance conditions that have been set.

Format:

```
pc <channel>
<channel> = channel <channel_number>
```

Table 5.26 PERFORMANCE_CLEAR Command Parameter

Parameter	Туре	Description
<channel_number></channel_number>	Numerical value	Performance channel number from 1 to 8.

Examples:

To clear all performance conditions:

pc(RET)

To clear the performance condition set to channel 2:

pc channel 2(RET)

Note: When <channel> is omitted, all set performance conditions are cleared.

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5.2.25 **PERFORMANCE_SET: PS**

Description:

Sets the condition under which performance information is acquired.

Format:

ps <channel></channel>	<modeopt> <nameopt> <start> <end> [<option>]</option></end></start></nameopt></modeopt>
<channel></channel>	<pre>= channel <channel_number></channel_number></pre>
<modeopt></modeopt>	= mode <mode></mode>
<nameopt></nameopt>	= name <name></name>
<start></start>	= start <address> start <address> to <address></address></address></address>
<end></end>	= end <address> end <address> to <address></address></address></address>
<option></option>	= <timeopt> <accessopt> <subroutineopt></subroutineopt></accessopt></timeopt>
<timeopt></timeopt>	= time <time> [<count>]</count></time>
<accessopt></accessopt>	= access <address> to <address> [<type>]</type></address></address>
<subroutineop< td=""><td>t> = subroutine <address> to <address></address></address></td></subroutineop<>	t> = subroutine <address> to <address></address></address>

Parameter	Туре	Description
<channel_number></channel_number>	Numerical value	Channel number from 1 to 8
<mode></mode>	Keyword	Performance information acquisition condition
		Set either of the following.
		time1: Subroutine time measurement mode 1
		time2: Subroutine time measurement mode 2
		time3: Subroutine time measurement mode 3
		access: Access area count measurement mode
		subroutine: Subroutine call count measurement mode
<name></name>	Character string	Subroutine name
<address></address>	Numerical value	Address value
<time></time>	Character string	Timeout time. (This setting is enabled when <channel_number> is specified as 1.)</channel_number>
		hhh[:mm[:ss[:uuuuuu]]]
<count></count>	Numerical value	Time count conditions in the range from H'1 to H'FFFF. (This setting is enabled when <channel_number> is specified as 1.)</channel_number>
<type></type>	Keyword	Bus cycle type of the access area.
		Set either of the following.
		dat: Execution cycle
		dma: DMA cycle

Table 5.27 PERFORMANCE_SET Command Parameters

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Examples:

To set the following conditions for the channel 2 acquisition conditions:

```
Subroutine time measurement mode: 1,
Subroutine name: sort1,
Start address: H'100002e,
End address: H'100015c.
```

ps channel 2 mode time1 name sort1 start 100002e end 100015c(RET)

To set the following conditions for the channel 5 acquisition conditions:

Subroutine time measurement mode: 3, Subroutine name: test1, Start address range: H'1000000 to H'100002e, End address range: H'1000030 to H'100015c.

ps channel 5 mode time3 name test1 start 1000000 to 100002e
end 1000030 to 100015c(RET)

To set the following conditions for the channel 7 acquisition conditions:

Subroutine call count measurement mode, Subroutine name: sub, Start address: H'100002e, End address: H'100015c, Call subroutine address range: H'100020a to H'10002ce.

ps channel 7 mode subroutine name sub start 100002e end 100015c subroutine 100020a to 10002ce(RET)

Notes: 1. The <timeopt> parameter can be set in subroutine time measurement mode 1, 2, 3.

- 2. The <accessopt> parameter can be set in access area count measurement mode.
- 3. The <subroutineopt> parameter can be set in subroutine-call count measurement mode.
- 4. The range of the <start> and <end> parameters can be set in subroutine time measurement mode 3.

5.2.26 STATUS: STS

Description:

Displays the state information of the E8000 emulator.

Format:

sts

Table 5.28 STATUS Command Parameter

Parameter	Туре	Description
None		

Example:

To display the state information of the E8000 emulator:

sts(RET)

The display format is as follows:

>sts	
Emulator Status	
Connected To:	SH7410 E8000
CPU	SH7410
Mode	1B
Clock source	Emulator
Run status	Break
Cause of last break	ILLEGAL INSTRUCTION
Interval Time Count	
(MAX)	
(MIN)	
(AVE)	
Run Time Count	
PIN FAILED AT	
Bus Request	Enable
Interval Timer counter	1.6us
Output trigger(UBC)	Disable
Output trigger(BC-B)	Disable
Display Execution Time	200ms
User Wait	Disable
Emulator Bus width	32bit
Performance analysis	Passing subroutine end address after start address
Emulator mode	Normal
Display sequence level	Inactive

5.2.27 TRACEACQUISITION_CLEAR: TAC

Description:

Clears the trace conditions that have been set.

Format:

```
tac <type> [ <channel>]
<channel> = channel <channel_number> || reset
```

Table 5.29 TRACEACQUISITION_CLEAR Command Parameters

Parameter	Туре	Description
<type></type>	Keyword	Trace condition type
		Set either of the following.
		a: TRACE_CONDITION_A
		b: TRACE_CONDITION_B
		c: TRACE_CONDITION_C
		sequence: TRACE_CONDITION_SEQUENCE
<channel_number></channel_number>	Numerical value	Trace-condition channel number from 1 to 8.

Examples:

To clear all conditions of trace condition A:

tac a (RET)

To clear the condition that has been set to channel 2 of trace condition B:

tac b channel 2(RET)

Notes: 1. When <channel> is omitted, all trace conditions that have been set are cleared.

2. When [reset] is omitted, the reset conditions of TRACE_CONDITION_SEQUENCE are cleared.

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5.2.28 TRACEACQUISITION_DISPLAY: TAD

Description:

Displays the trace conditions that have been set.

Format:

```
tad <type> [<channel>]
<channel> = channel <channel_number> || reset
```

Table 5.30 TRACEACQUISITION_DISPLAY Command Parameters

Parameter	Туре	Description
<type></type>	Keyword	Trace condition type
		Set either of the following.
		a: TRACE_CONDITION_A
		b: TRACE_CONDITION_B
		c: TRACE_CONDITION_C
		sequence: TRACE_CONDITION_SEQUENCE
<channel_number></channel_number>	Numerical value	Trace-condition channel number from 1 to 8.

Examples:

To display all conditions of trace condition A:

```
tad a (RET)
The display format is as follows:
>tad a
Trace Condition A1:Enable type range address 100036c direction
write
Trace Condition A2:Enable type stop address 10001ac
Trace Condition A3:Enable type range address 1000000 to 100002c
Trace Condition A4:Disable
Trace Condition A5:Disable
Trace Condition A6:Disable
```

Trace Condition A7:Enable type range prb 0101 Trace Condition A8:Enable type range irq 0000 nmi hi

To display the condition that has been set to channel 2 of trace condition B:

```
tad b channel 2(RET)
```

The display format is as follows:

```
>tad b channel 2
```

Trace Condition B2:Enable type subroutine 10002a0 10002c0

Notes: 1. When <channel> is omitted, all trace conditions that have been set are displayed.

 When [reset] is set, the reset conditions of TRACE_CONDITION_SEQUENCE are displayed.

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5.2.29 TRACEACQUISITION_SET: TAS

Description:

Sets trace conditions for acquiring trace information.

Format:

```
tas <type> <channel> <tracetype> <option> [<option>...][<delayopt> |
<countopt>]
<channel> = channel <channel_number> || reset
<option> = <addropt> | <dataopt> | <r/wopt> | <accessopt> |
<prbopt> |
                         <nmiopt> |<irqopt>
<tracetype> = type <tracetype> || type <tracetype> <startrange> to
                   <endrange>
<addropt> = address <address>[to <address>] [not] || address mask
                   <maskdata>
            = data <data> <datawidth> [not] || data mask <maskdata>
<dataopt>
<r/wopt>
            = direction <r/w>
            = access <access>
<accessopt>
<prbopt>
            = prb <probe>
           = nmi <nmi>
<nmiopt>
<irqopt>
        = irq <irq>
<delayopt> = delay <delay>
<countopt> = count <count>
```

Parameter	Туре	Description
<type></type>	Keyword	Trace condition type
		Set either of the following.
		a: TRACE_CONDITION_A
		b: TRACE_CONDITION_B
		c: TRACE_CONDITION_C
		sequence: TRACE_CONDITION_SEQUENCE
<channel_number></channel_number>	Numerical value	Trace-condition channel number from 1 to 8
<tracetype></tracetype>	Keyword	Trace information acquisition condition
		Set either of the following.
		subroutine: Subroutine trace
		range: Range trace
		subrange: Range trace within a subroutine
		stop: Trace stop
<startrange></startrange>	Numerical value	Subroutine start address when the subroutine trace or the range trace within a subroutine is set.
<endrange></endrange>	Numerical value	Subroutine end address when the subroutine trace or the range trace within a subroutine is set.
<address></address>	Numerical value	Address bus value
<maskdata></maskdata>	Character string	Value to be masked
<data></data>	Numerical value	Data bus value
<datawidth></datawidth>	Keyword	Data bus access conditions
		Set either of the following.
		byte: Byte access
		word: Word access
		long: Longword access
<r w=""></r>	Keyword	Read/write condition
		Set either of the following.
		read: Read cycle
		write: Write cycle

Table 5.31 TRACEACQUISITION_SET Command Parameters

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Parameter	Туре	Description
<access></access>	Keyword	Bus state conditions
		Set either of the following.
		dat: Data access cycle
		dma: DMA cycle
		vcf: Vector fetch cycle
<probe></probe>	Numerical value	External probe conditions
<nmi></nmi>	Keyword	NMI signal conditions
		Set either of the following.
		low : Conditions are satisfied when the NMI signal is low.
		hi: Conditions are satisfied when the NMI signal is high.
<irq></irq>	Numerical value	IRQ signal conditions
<delay></delay>	Numerical value	Bus cycle count executed after condition satisfaction within the range from H'1 to H'7FFF
<count></count>	Numerical value	Pass count until condition satisfaction within the range from H'1 to H'FFFF

Table 5.31 TRACEACQUISITION_SET Command Parameters (cont)

Examples:

To set trace stop when the following conditions are satisfied for channel 2 of trace condition A:

Address condition: Address bus value of H'100027c to H'1000304, Read/write cycle condition: Write cycle only.

tas a channel 2 type stop address 100027c to 1000304 direction write(RET)

To set trace information acquisition when the following conditions are satisfied for channel 3 of trace condition B:

Data condition: Data bus value of H'4750 and word access, Bus state condition: DAT cycle only, Read/write cycle condition: Read cycle only.

tas b channel 3 type range data 4750 word access dat direction read(RET)

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To set trace information acquisition when the following conditions are satisfied for channel 5 of trace condition A:

External probe condition: PROBE4=LOW, PROBE3=HIGH, PROBE2=LOW, PROBE1=HIGH.

tas a channel 5 type range prb 0101(RET)

To set trace information acquisition when the following conditions are satisfied for channel 7 of trace condition B:

IRQ signal condition: IRQ3=HIGH, IRQ2=HIGH, IRQ1=HIGH, IRQ0=HIGH, NMI signal condition: NMI=LOW.

tas b channel 7 type range irq 1111 nmi low(RET)

To set trace information acquisition when the following conditions are satisfied for channel 1 of trace condition B:

Address condition: Mask specification at address bus value = $H'1000^{***}$.

tas b channel 1 type range address mask H'1000***(RET)

To set trace information acquisition when the following conditions are satisfied for channel 3 of trace condition B:

Address bus value: Except the range from H'1000000 to H'10001c0.

tas b channel 3 type range address 1000000 to 10001c0 not(RET)

To set trace information acquisition stop after executing the program for 10 cycles when the following conditions are satisfied:

Address bus value: In the order of H'10002ac, H'1000304, and H'1000402,

and to reset the pass sequence analysis when the following conditions are satisfied:

Address bus range: From H'10002cc to H'10002fc.

tas sequence channel 1 address 10002ac(RET)
tas sequence channel 2 address 1000304(RET)
tas sequence channel 7 address 1000402 delay a(RET)
tas sequence reset address 10002cc to 10002fc(RET)

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Notes: 1. When [not] is set, the values or ranges other than set address bus values, address bus ranges, or set data bus values are set.

Each bit for external probe conditions and IRQ signal conditions is set as follows:
 (1) Bit specification for the PRB1-PRB4 signals

3	2	1	0: Bit position
х	x	x	x: 0 (low level) or 1 (high level) is set for x.
		1	
4	3	2	1: PRB number
(2) Bit speci	fication	for IRQ0-	IRQ3 signals
3	2	1	0: Bit position
x	x	x	x: 0 (low level) or 1 (high level) is set for x.
		I	
3	2	1	0: IRQ number

Setting a mask character* excludes the external probe conditions or IRQ signal conditions at the corresponding bit position.

- 3. When [reset] is set, the reset conditions for TRACE_CONDITION_SEQUENCE are set.
- 4. When b or sequence is set to the <type> parameter, and when the <channel_number> parameter is 7, the <delayopt> parameter can be set.
- 5. Set one or more <option> parameters to the <delayopt> parameter.
- 6. The <countopt> parameter can be set when the <type> parameter is b.
- 7. Set one or more <option> parameters to the <countopt> parameter.
- 8. When b is set to the <type> parameter, [not] is enabled.
- 9. When c is set to the <type> parameter, only the <addropt> and <accessopt> can be set to the <option> parameter.

5.2.30 TRACE_DISPLAY: TD

Description:

Displays acquired trace information.

Format:

```
td <rangeopt>
<rangeopt> = range <startcycle> to <endcycle>
```

Table 5.32 TRACE_DISPLAY Command Parameters

Parameter	Туре	Description
<startcycle></startcycle>	Numerical value	Start cycle value to be displayed
<endcycle></endcycle>	Numerical value	End cycle value to be displayed

Example:

To display the acquired trace information:

td range -100 to 0 (RET)

5.2.31 TRACE_MODE: TM

Description:

Sets the trace information acquisition mode.

Format:

Displays trace information acquisition mode.

tm

Sets trace information acquisition mode.

```
tm [<tracemode>] [time <time>]
<tracemode> = [dma] || [ref] || [ofbreak]
```

Table 5.33	TRACE	MODE	Command	Parameters
------------	-------	------	---------	------------

Parameter	Туре	Description
<tracemode></tracemode>	Keyword	Trace information acquisition mode
		Set either of the following.
		dma: Set when trace information is acquired during DMA cycles. When omitted, no trace information is acquired during DMA cycles.
		ref: Set when trace information is acquired during refresh cycles. When omitted, no trace information is acquired during refresh cycles.
		ofbreak: Set when a break occurs when the trace buffer overflows. When omitted, no break occurs and execution is continued.
<time></time>	Keyword	Minimum time for time stamp when the trace information is acquired.
		Set either of the following.
		20ns: Displays in units of 20 ns.
		1.6us : Displays in units of 1.6 μs.
		52us : Displays in units of 52 μs.
		CLK: Acquires the number of clocks.

Examples:

To display the trace information acquisition mode that has been set:

tm (RET)
The display format is as follows:
>tm
trace_mode time 20ns

To set the trace information acquisition mode so that trace information is acquired during DMA cycles and refresh cycles:

tm dma ref(RET)

5.2.32 TRACE_SEARCH: TS

Description:

Searches the information that agrees with the condition from among the acquired trace information.

Format:

```
ts <rangeopt> <option> [<option>...]
<rangeopt> = range <startcycle> to <endcycle>
<option>
           = <addropt> | <dataopt> | <r/wopt> | <accessopt> |
                           <memopt> | <nmiopt> | <irqopt> | <resetopt>
<prbopt>
<timeopt>
<addropt>
            = address <address>[to <address>] || address mask
<maskdata>
<dataopt> = data <data> <datawidth> || data mask <maskdata>
<r/wopt>
        = direction <r/w>
<accessopt> = access <access>
<prbopt>
           = prb <probe>
<memopt>
           = memory <memory>
<nmiopt>
           = nmi <nmi>
<irqopt>
           = irq <irq>
<resetopt> = reset
<timeopt> = time <time> [to <time>]
```

Parameter	Туре	Description
<startcycle></startcycle>	Numerical value	Start cycle value of the search range
<endcycle></endcycle>	Numerical value	End cycle value of the search range
<address></address>	Numerical value	Address bus value
<maskdata></maskdata>	Character string	Value to be masked
<data></data>	Numerical value	Data bus value
<datawidth></datawidth>	Keyword	Data bus access conditions
		Set either of the following.
		byte: Byte access
		word: Word access
		long: Longword access
<r w=""></r>	Keyword	Read/write conditions
		Set either of the following.
		read: Read cycle
		write: Write cycle
<access></access>	Keyword	State conditions
		Set either of the following.
		dat: Execution cycle
		dma: DMA cycle
		vcf: Vector fetch cycle
<probe></probe>	Numerical value	External probe signal conditions
<memory></memory>	Keyword	Accessed memory area type
		Set either of the following.
		int: Internal memory area
		io: Internal I/O area
		ext: External memory area
<nmi></nmi>	Keyword	NMI signal conditions
		Set either of the following.
		low: Condition is satisfied when the NMI signal is low.
		hi: Condition is satisfied when the NMI signal is high.

Table 5.34 TRACE_SEARCH Command Parameters

Parameter	Туре	Description
<reset></reset>	Keyword	Set when the RES signal searches for low level of the bus cycle.
<irq></irq>	Numerical value	IRQ signal conditions
<time></time>	Character string	Searching range of time

 Table 5.34
 TRACE_SEARCH Command Parameters (cont)

Examples:

To display trace information that agrees with the following conditions:

Address condition: Address bus value from H'100027c to H'1000304, Read/write cycle condition: Write cycle only.

ts address 100027c to 1000304 direction write(RET)

To display trace information that agrees with the following conditions:

Data condition: Data bus value of H'4750 and word access, Bus state condition: DAT cycle only, Read/write cycle condition: Read cycle only.

ts b channel 3 data 4750 word access dat direction read(RET)

Note: Each bit for the external probe conditions and IRQ signal conditions is set as follows: (1) Bit specification for the PRB1-PRB4 signals

3

2

1

3	2	1	0: Bit position
х	x	x	x: 0 (low level) or 1 (high level) is set for x.
4	3	2	1: PRB number
Bit spec	ification f	or IRQ0	-IRQ3 signals
3	2	1	0: Bit position
x	x	x	x: 0 (low level) or 1 (high level) is set for x.
	x 4 Bit spec 3	x x 4 3 Bit specification f 3 2	x x x 4 3 2 Bit specification for IRQ0 3 2 1

Setting a mask character* excludes the external probe conditions or IRQ signal conditions at the corresponding bit position.

0: IRQ number

5.2.33 UBC_CLEAR: UBC

Description:

Clears the UBC breakpoints that have been set.

Format:

```
ubc [<channel>]
<channel> = channel <channel_number>
```

Table 5.35 UBC_CLEAR Command Parameter

Parameter	Туре	Description
<channel_number></channel_number>	Numerical value	UBC break channel number 1 or 2

Example:

To clear all UBC breakpoints:

ubc(RET)

To clear the UBC2 breakpoints:

ubc channel 2(RET)

Note: When <channel> is omitted, all UBC breakpoints are cleared.

5.2.34 UBC_DISPLAY: UBD

Description:

Displays the UBC breakpoints that have been set.

Format:

```
ubd [<channel>]
<channel> = channel <channel_number>
```

Table 5.36 UBC_DISPLAY Command Parameter

Parameter	Туре	Description
<channel_number></channel_number>	Numerical value	UBC break channel number 1 or 2

Example:

To display all UBC breakpoints:

ubd(RET)

The display format is as follows:

>ubd

Break Condition UBC1:Enable data 20 long access dma direction read count 10

Break Condition UBC2:Disable address 126 access dma direction write

To display the UBC1 breakpoint:

ubd channel 1(RET)

The display format is as follows:

```
>ubd channel 1
Break Condition UBC1:Enable data 20 long access dma direction read count 10
```

Note: When <channel> is omitted, all UBC breakpoints are displayed.

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5.2.35 UBC_ENABLE: UBE

Description:

Enables or disables the UBC breakpoints that have been set.

Format:

ube [<channel>] <mode>
<channel> = channel <channel_number>

Table 5.37 UBC_ENABLE Command Parameters

Parameter	Туре	Description
<channel_number></channel_number>	Numerical value	UBC break channel number 1 or 2
<mode></mode>	Keyword	Enables or disables UBC break.
		Set either of the following.
		enable: Enables UBC break condition setting.
_		disable: Disables UBC break condition setting.

Example:

To enable the UBC2 breakpoint:

ube channel 2 enable(RET)

To disable the UBC1 breakpoint:

```
ube channel 1 disable(RET)
```

Note: When <channel> is omitted, all UBC breakpoints are enabled or disabled.

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5.2.36 UBC_SET: UBS

Description:

Sets the UBC breakpoints.

Format:

```
ubs <channel> <option> [<option>...][<countopt>]
<channel> = channel <channel_number>
<option> = <addropt> | <dataopt> | <r/wopt> | <accessopt>
<addropt> = address <address> [<addrcycle>] || address mask
<maskdata>
<dataopt> = data <data> <datawidth> || data mask <maskdata>
<r/wopt> = direction <r/w>
<accessopt> = access <access>
<countopt> = count <count>
```

Table 5.38 UBC_SET Command Parameters

Parameter	Туре	Description
<channel_number></channel_number>	Numerical value	UBC break channel number 1 or 2
<address></address>	Numerical value	Address bus value
<addrcycle></addrcycle>	Keyword	Address bus access conditions
		Set either of the following.
		pc : Address bus of the program fetch cycle. The execution breaks before the address set by <address>.</address>
		pcafter : Address bus of the program fetch cycle. The execution breaks after the address set by <address>.</address>
		x : X-bus address bus. Set <address> in word size.</address>
		y : Y-bus address bus. Set <address> in word size. When <addrtype> is omitted, the address bus for data access or program fetch cycle is set.</addrtype></address>
<maskdata></maskdata>		Value to be masked
<data></data>	Numerical value	Data bus value

Parameter	Туре	Description
<datawidth></datawidth>	Keyword	Data bus access conditions
		Set either of the following.
		byte: Byte access
		word: Word access
		long: Long word access
		x: X-bus data access
		Set <data> in word size.</data>
		y : Y-bus data access
		Set <data> in word size.</data>
<r w=""></r>	Keyword	Read/write conditions
		Set either of the following.
		read: Read cycle
		write: Write cycle
<access></access>	Keyword	Bus state conditions
		Sat aither of the following
		Set either of the following.
		dat: Execution cycle
		dma: DMA cycle
<count></count>	Numerical value	Breakpoint pass count
		Set a value within the range from H'1 to H'FFF.

Table 5.38 UBC_SET Command Parameters (cont)

Examples:

To set the following conditions for the UBC1 breakpoint:

Data condition: Data bus value of H'108 and word access, Bus state condition: DMA cycle only, Read/write cycle condition: Read cycle only, Condition satisfaction count: Twice.

ubs channel 1 data 108 word access dma direction read count 2(RET)

To set the following conditions for the UBC2 breakpoint:

Address condition: Address bus value of H'200, Read/write cycle condition: Read cycle only.

ubs channel 2 address 200 direction write(RET)

- Notes: 1. The <countopt> parameter can be set when the <channel_number> parameter is 1.
 - 2. Set one or more <option> parameters for the <countopt> parameter.
 - 3. When 2 is set to the <channel_number> parameter, only the <addropt>, <r/wopt>, and <accessopt> parameters can be set to the <option> parameter. In addition, only x and y can be set to the <addrcycle> parameter.

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Section 6 Use of Diagnostic Program

6.1 Diagnostic Program Operation

An E8000 emulator diagnostic program can be used on the HDI. The installation procedure and operating details of diagnostic program are given in the SH7410 E8000 Emulator Diagnostic Program Operation Manual. This section describes how to run the diagnostic program on the HDI.

6.1.1 Diagnostic Program Installation on the HDI

To use the diagnostic program, the [Yes] button must be clicked in the dialog box displayed when installing the HDI in order to install the diagnostic program.

	eate target.ini file for Diag	
switch parameter. Dialog?	Do you want to use Diag	nostic Program
biolog.		
Yes	No I	Cancel

Figure 6.1 HDI Installation Dialog Box

6.1.2 TARGET.INI File Setting

In HDI installation, a file named TARGET.INI is created. This file contains resource information indicating whether or not the diagnostic program is to be started when the HDI is activated.

[E8000 HDI TARGET]

Diagnostic Program=Y

Figure 6.2 Example of TARGET.INI File Display

If the diagnostic program is to be run when the HDI is activated, set the following "Diagnostic Program" resource information in the TARGET.INI file.

Diagnostic Program=Y

Diagnostic Program=Y is set in the default TARGET.INI file.

If the diagnostic program is not to be run, change the setting as follows:

Diagnostic Program=N

6.1.3 Diagnostic Program Start-Up

When the HDI is activated, the following dialog box is displayed.

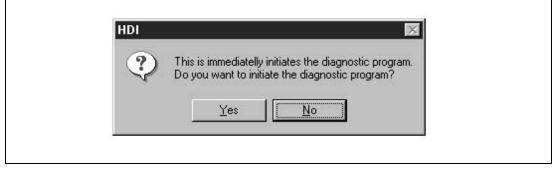


Figure 6.3 Diagnostic Program Start-Up Confirmation Dialog Box

When the [Yes] button is clicked, the diagnostic program is started and the following window is displayed.

DIAGNOSTIC PROGRAM	×
E8000 TEST & MAINTENANCE PROGRAM (DIAG.SYS) Version No. = 1.xx xx/xx/199x Copyright (C) Hitachi, LTD. 199x Please,key in TEST PARAMETER OPERATOR TEST EXECUTE (Y/N) ?	
COMMAND : STOP END	

Figure 6.4 Diagnostic Program Start-Up Window

- Display area Displays the diagnostic program test results.
- COMMAND text box

For input of a diagnostic program operation command.

STOP button

Stops the diagnostic program test and switches to the diagnostic program operation command input mode.

• END button

Terminates the diagnostic program and activates the HDI.

6.1.4 Diagnostic Program Termination

To terminate the diagnostic program, either click the [END] button or else click the [STOP] button to stop the test and then enter Q in the COMMAND area. This terminates the diagnostic program and activates the HDI.

DIAGNOSTIC PROGRAM	×
व	
COMMAND : Q	•
STOP END	

Figure 6.5 Diagnostic Program Termination

Note: The diagnostic program can only be terminated when waiting for user input during testing.

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Section 7 Error Messages

7.1 Error Messages

The HDI outputs error messages to notify the user of operating errors. The error messages output by the HDI are shown in table 7.1.

Table 7.1Error Messages

Message	Cause and Countermeasure
Can not set target configuration (Clock mode option)	A mode in which the E8000 emulator is not supported has been selected in [Clock] in the Configuration window.
Can not set target configuration (CPU mode option)	A mode in which the E8000 emulator is not supported has been selected in [CPU mode] in the Configuration window.
Can not set target configuration (Execution mode option)	A mode in which the E8000 emulator is not supported has been selected in [Execution mode] in the Configuration window.
Cannot use command when user program executing	Command line input has been performed when a command cannot be issued to the E8000 emulator. Wait for processing to finish.
Command timeout	The HDI has timed out because no response has been received from the E8000 emulator after the HDI issued a command. Terminate the HDI, power on the E8000 emulator, and restart the HDI.
Emulator command send/receive check error	Communication with the E8000 emulator was not performed correctly on HDI activation. Terminate the HDI, power on the E8000 emulator, and restart the HDI. If the illegal communication is not corrected, inform a Hitachi sales representative or agency of the situation.
Emulator firmware not ready	"EMULATOR FIRMWARE NOT READY" is output from the E8000 emulator. Terminate the HDI and check whether the E8000 emulator is functioning normally.
Emulator timeout	A timeout message has been received from the E8000 emulator. Terminate the HDI and check whether the E8000 emulator is functioning normally.
Failed to find matching trace record	This message is output when there is no trace information.

Table 7.1 Error Messages (cont)

Message	Cause and Countermeasure
Hardware register read/write check error	An error was detected when the E8000 emulator hardware and firmware were tested. Terminate the HDI and check whether the E8000 emulator is functioning normally.
Invalid version number in target configuration	The current e8ksh741.dll version is different from the version when the session file was created. Do not use an old session file.
System ID error	An emulator different from the SH7410 E8000 emulator is connected. Connect the SH7410 E8000 emulator to the host computer.
Target internal error	Commands cannot be issued to the E8000 emulator. Wait for processing to finish.
User system not ready	"No clock" has been detected. The HDI is terminated.

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