

SH7262/SH7264 Group

Using Deep Standby Mode in Power-down Mode

R01AN0548EJ0101 Rev. 1.01 Feb. 23, 2011

Summary

This application note describes an example of using the SH7262/SH7264 deep standby mode in power-down mode.

Target Device

SH7264 MCU (In this document, SH7262/SH7264 are described as "SH7264".)

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1. Introduction

1.1 Specifications

This application note describes the application using the SH7264 deep standby mode. Operates the realtime clock during deep standby mode, and stores data to be retained in the data-retention internal RAM. An example of turning OFF the external device is also described.

1.2 Modules Used

- Power-down mode
- Realtime Clock (RTC)
- Interrupt controller (INTC)
- General-purpose I/O ports
- Serial Communication Interface with FIFO (SCIF)

1.3 Applicable Conditions

MCU	SH7262/SH7264
Operating Frequency	Internal clock: 144 MHz
	Bus clock: 72 MHz
	Peripheral clock: 36 MHz
Integrated Development	Renesas Electronics Corporation
Environment	High-performance Embedded Workshop Ver.4.07.00
C Compiler	Renesas Electronics SuperH RISC engine Family
	C/C++ compiler package Ver.9.03 Release 00
Compiler Options	Default setting in the High-performance Embedded Workshop
	(-cpu=sh2afpu -fpu=single -debug -gbr=auto -global_volatile=0
	-opt_range=all -infinite_loop=0 -del_vacant_loop=0 -struct_alloc=1)

1.4 Related Application Note

Refer to the related application notes as follows:

• SH7262/SH7264 Group Example of Initialization

1.5 About Active-low Pins (Signals)

The symbol "#" suffixed to the pin (or signal) names indicates that the pins (or signals) are active-low.



2. Applications

This chapter describes an overview of deep standby mode including the pin connection with an external device, and the flow chart of the sample program of deep standby mode setting procedure in this application. The sample program does not assume to turn OFF the external device in deep standby mode, however, an example of turning OFF the external device is described for reference.

2.1 Deep Standby Mode Operation

2.1.1 Overview of Power-down Modes

The SH7264 power-down mode has four modes: sleep mode, software standby mode, deep standby mode, and module standby mode. Table 1 lists the status of each mode and how to wake up the MCU.

As deep standby mode used in this application stops supplying power to modules inside LSI, will reduce power consumption greatly compared to other power-down modes. Data can be stored in the data-retention internal RAM.

Power-	States									How to Wake the MCU up	
Down Modes	CPG	CPU	CPU register	High- speed internal RAM Cache Memory	Large-capacity internal RAM (Data-retention RAM included)	Internal Peripherals	RTC	Power Supply	External Memory		
Sleep Mode	ON	OFF	States held	ON	ON	ON	ON (1)	ON	Auto- refresh	 Interrupt Manual reset Power-on reset DMA address error 	
Software Standby Mode	OFF	OFF	States held	OFF (Data is retained) (2) (3)	OFF (Data is retained) ^{(2) (4)}	OFF	ON (1)	ON	Self- refresh	NMI interrupt IRQ interrupt Power-on reset	
Deep Standby Mode	OFF	OFF	OFF	OFF (Data is NOT retained)	OFF (Data in the data- retention RAM is retained ⁽⁵⁾	OFF	ON (1)	OFF	Self- refresh	 NMI interrupt ⁽⁶⁾ Power-on reset ⁽⁶⁾ Realtime clock alarm interrupt ⁽⁶⁾ Change pins to wake up the MCU ⁽⁶⁾ 	
Module Standby Mode	ON	ON	States held	ON	ON	Specified module is OFF	OFF	ON	Auto- refresh	 Clear the MSTP bit by 0 Power-on reset (Only for the user debugging interface, and direct memory access controller) 	

(1) The realtime clock is ON when the START bit in the RCR2 register is 1. When waking the MCU up from deep standby mode, the status cannot be retained. Thus, configure the realtime clock again.

(2) When waking up the MCU from software standby mode by the power-on reset, the retained data is initialized.

(3) Disable the RAME bit in the SYSCR1 register or the RAMWE bit in the SYSCR2 register to keep retaining data in the high-speed internal RAM, when the MCU is woke up from software standby mode by the power-on reset.

(4) Disable the VRAME bit in the SYSCR3 register or the VRAMWE bit in the SYSCR4 register to keep retaining data in the large-capacity internal RAM (data-retention RAM included).

(5) Set bits RRAMKP3 to RRAMKP0 in the RRAMKP register to 1 to retain data in the target area in the data-retention internal RAM when transition to deep standby mode. Note that the data is initialized when waking up the MCU from deep standby mode by the power-on reset. Bits RRAMKP3 and RRMKP2 can be used only on MCU with 640-KB internal RAM.

(6) The MCU is woke up from deep standby mode by interrupts (NMI, realtime clock alarm interrupt), reset (power-on reset) and changing pins to wake up the MCU (PC8 to PC5, PG11, PG10, PJ3, and PJ1). When waking up the MCU not by reset, power-on reset exception handling is executed instead of interrupt exception handling. PG11 and PG10 operate as wake-up pins only on MCU with 640-KB internal RAM.



2.1.2 Transition Procedure to Deep Standby Mode

Figure 1 shows the transition procedure to deep standby mode. Configure the data-retention internal RAM and realtime clock. Specify the wake-up factors in deep standby mode and how to activate that mode.

In case of setting registers related to power-down mode, when executing the consecutive instructions after reflecting the setting in registers, the dummy read is required between the register writing instruction and the consecutive instructions. Note that when the NMI, IRQ interrupts and manual reset occurs in parallel with executing the SLEEP instruction, the interrupt may be accepted, and the MCU may be woke up from deep standby mode.

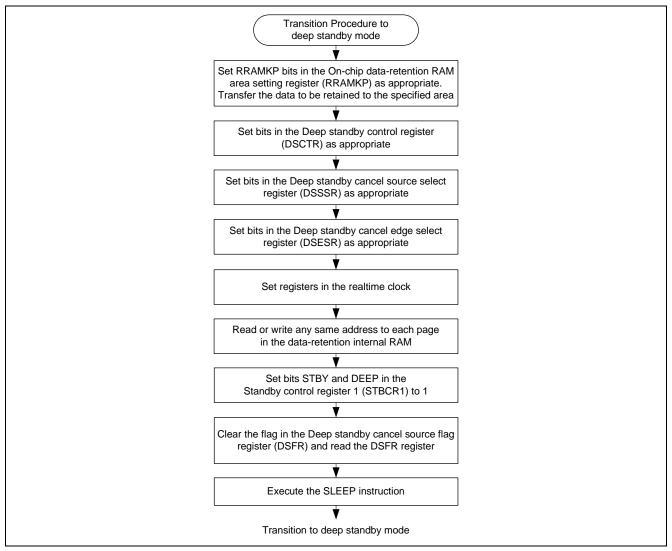


Figure 1 Transition Procedure to Deep Standby Mode

2.1.3 Pin States in Deep Standby Mode

State of output pins in deep standby mode can be specified as "states retained" or Hi-Z. However, the pin state cannot be specified individually. Table 2 lists pin states (excerpt). Table 3 lists the registers to specify pin states in deep standby mode. For details on pin state, refer to Appendix A, Pin States in the SH7262 Group, SH7264 Group, Hardware Manual.

After waking up the MCU from deep standby mode, pin states are retained (except some pins) until the IOKEEP bit in the DSFR register is cleared by 0. For pin states after waking up from deep standby mode, refer to 2.1.6 Activating from Data-Retention Internal RAM and Releasing the Pin State.

Table 2 Pin States (Excerpt)



Using Deep Standby Mode in Power-down Mode

Pin Functions			Pin States (O: Output, I: Input, Z: High impedance, H: High, L: Low)					
T			Default	Power-on reset	Wake up mode to	Deep		
Туре	Pin Name	Pin Name			EBUSKEEPE bit		Depet state (1)	standby mode
					0	1	Reset state ⁽¹⁾	mode
Clock	EXTAL	Clock operating modes 0 and 2	I	I		I		I/Z ⁽²⁾
		Clock operating modes 1 and 3	Z	Z		Z		z
	XTAL		0	0		0		O/L ⁽²⁾
	CKIO		0	0	0		O/Z ⁽³⁾	O/Z (3)
Address bus	A25 to A21,	A0	0	(4)		O/Z	(5)	O/Z (5)
	A20 to A1	Boot mode 0	0	Z	0		O/Z ⁽⁵⁾	O/Z (5)
		Boot modes 1 to 3	0	(4)		O/Z ⁽⁵⁾		O/Z (5)
Data bus	D15 to D0	Boot mode 0	I/Z	Z		I/Z	Z	Z
			O/Z	Z	O/Z		Z	Z
		Boot mode 0	I/Z	(4)	—		Z	
			O/Z	(4)		Z		Z
Bus control	CS0#	Boot mode 0	0	Z	0		H/Z ⁽⁵⁾	H/Z ⁽⁵⁾
		Boot modes 1 to 3	0	(4)		H/Z	(5)	H/Z ⁽⁵⁾
	CS6# to CS1#, CE1A#, CE1B#, CE2A#, CE2B#		О	(4)	H/Z ⁽⁵⁾		H/Z ⁽⁵⁾	
	RD#	Boot mode 0	0	Z	0		H/Z ⁽⁵⁾	H/Z ⁽⁵⁾
		Boot modes 1 to 3	0	(4)		H/Z	(5)	H/Z ⁽⁵⁾
	RD/WR#, BS#, ICIOWR#/AH#, ICIORD#, WE1#/DQMLU/WE#, WE0#/DQMLL		О	(4)	H/Z ⁽⁵⁾			H/Z ⁽⁵⁾
	RAS#, CAS	#, CKE	0	(4)	O/Z ⁽⁶⁾			O/Z (6)
	WAIT#, IOIS	WAIT#, IOIS16#		(4)			Z	
Realtime clock	RTC_X1		I/Z	I		I/Z ⁽	7)	I/Z ⁽⁷⁾
	RTC_X2		O/H	0		O/H	(7)	O/H (7)
General-purpose	PB21 (A21)		I	Z		Z O/Z ⁽⁸⁾		
I/O ports			O/Z	Z				

(1) The MCU enters power-on reset state for a certain period after waking up from deep standby mode.

(2) The pin state is same as the RCKSEL bit in the Control register (RCR5).

(3) The pin state is same as the CKOEN bit in the Frequency control register (FRQCR).

(4) The pin state is as default (general-purpose I/O port).

(5) The pin state is same as the HIZMEM bit in the Common control register (CMNCR).

(6) The pin state is same as the HIZCNT bit in the Common control register (CMNCR).

(7) The pin state is same as the RTCEN bit in the Control register (RCR2).

(8) The pin state is same as the HIZ bit in the Standby control register 3 (STBCR3).



Table 3 Registers to Specify Pin States in Deep Standby Mode

Register Name	Address	Bit Name	Setting	Description
Frequency control register (FRQCR)	H'FFFE 0010	CKOEN [1:0]	B'00 (or B'11)	Specifies the CKIO pin to output low level or high level (or Hi-Z) in deep standby mode
Standby control register (STBCR3)	H'FFFE 0408	HIZ	B'0 (or B'1)	Specifies the output pin to retain the pin state (or Hi-Z) in deep standby mode ^(note)
Common control register (CMNCR)	H'FFFC 0000	HIZMEM	B'1 (or B'0)	Specifies states of pins A25 to A0, BS#, CSn#, CE2x#, RD/WR#, WEn#/DQMx/AH#, and RD# as drive (or Hi-Z) in deep standby mode
		HIZCNT	B'1 (or B'0)	Specifies states of pins CKE, RAS#, and CAS# as drive (or Hi-Z)
Control register 5 (RCR5)	H'FFFE 6026	RCKSEL	B'0 (or B'1)	Specifies the RTC operating clock as the RTC_X1 (or EXTAL)
Control register 2 (RCR2)	H'FFFE 601E	RTCEN	B'1 (or B'0)	Specifies the RTC_X1 pin internal crystal units to operate/enable to input an external clock (or stop the crystal unit/disable to output an external clock)

Note: Set this register when the TME bit in the WTSCR register (watchdog timer) is 0.



2.1.4 Pin Connection Example When Not Turning OFF the External Device

Figure 2 shows the pin connection example when not turning OFF the external device in deep standby mode. This example assumes to connect an NOR flash memory and activate the MCU in boot mode 0.

When not turning OFF the external device, the pin state is set to be retained. Make sure not to flow unnecessary electric current.

As the pull-down resistor is connected to PB21/A21 pin in Figure 2, the sample program specifies the PB21/A21 pin function as general-purpose I/O port before transition to deep standby mode. Pull-down resistors are connected to pins CS0#, RD#, WE0#, and D15 to D0, however no processing is required, since these pins retain pin states to high level. Fore details on pin states, refer to Table 2. 100 k Ω pull-up/pull-down resistor is recommended to reduce power consumption.

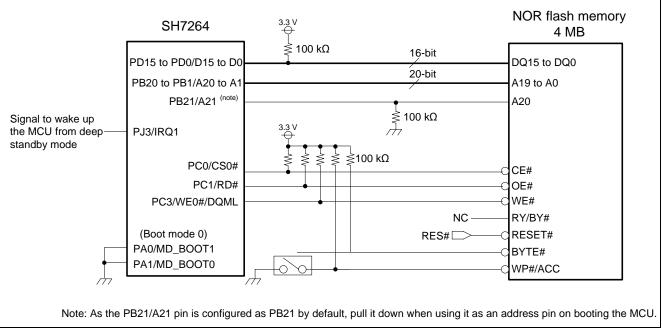


Figure 2 Pin Connection Example (External Device is Not Turned OFF)



2.1.5 Waking Up the MCU from Deep Standby Mode

Table 4 lists wake-up factors from deep standby mode.

Set pin levels of the NMI, and all other pins to select as wake-up factors when transition to deep standby mode as follows:

- Trigger to wake up the MCU is the rising edge: low level
- Trigger to wake up the MCU is the falling edge: high level

Set levels of pins to use as factors to wake up the MCU when the oscillation stabilization time elapsed as following. When waking up the MCU by reset, retain the RES# pin level as low until the oscillator is stabilized.

- Trigger to wake up the MCU is the rising edge: high level
- Trigger to wake up the MCU is the falling edge: low level

Table 4 Factors to Wake Up the MCU from Deep Standby Mode

Wake-up Factor	Trigger	Related Register	Remarks
RES#	low level	-	
NMI interrupt	Rising edge or falling edge	Deep standby cancel edge select register (DSESR)	
Realtime Clock Alarm Interrupt	Specified time elapsed	Deep standby cancel source select register (DSSSR)	Interrupt is accepted regardless of the interrupt priority.
Pins to wake up the MCU	Rising edge or falling edge	Deep standby cancel edge select register (DSESR)	
		Deep standby cancel source select register (DSSSR)	



Figure 3 shows the flow chart of waking up the MCU from deep standby mode.

When waking up the MCU by reset, the power-on reset exception handling is executed according to the boot mode on reset, as same as usual power-on reset. Otherwise, the power-on reset execution handling is executed after the oscillation stabilization time counted LSI inside is elapsed. The area to read the program counter (PC) and stack pointer (SP) varies according to the RAMBOOT bit value in the DSCTR register. For details on activation, refer to 2.1.6 Activating from Data-Retention Internal RAM and Releasing the Pin State.

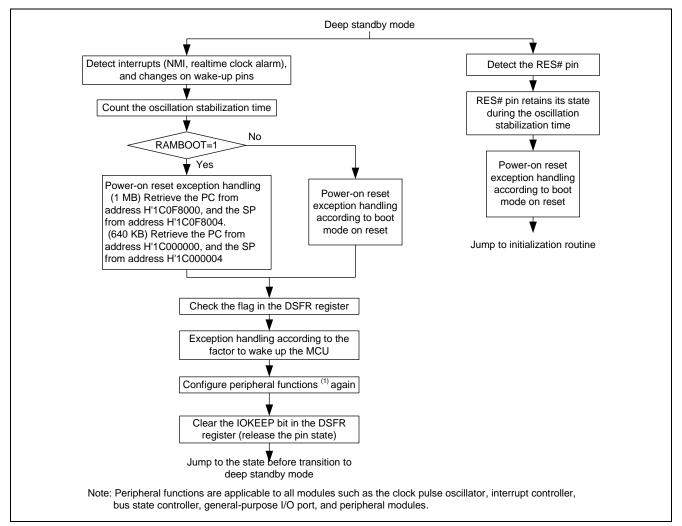


Figure 3 Flow Chart of Wake-up from Deep Standby Mode



2.1.6 Activating from Data-Retention Internal RAM and Releasing the Pin State

After the wake-up from deep standby mode, set the RAMBOOT bit in the DSCTR register whether to activate the MCU from an external memory as usual boot mode, or activate the MCU from the data-retention internal RAM.

Specify the activation from the data-retention RAM when the external memory cannot be accessed just after the wakeup from deep standby mode, or when distinguishing the boot program after the wake-up from deep standby mode from the boot program by power-on reset. Table 5 lists the activation procedure after the wake-up from deep standby mode and retained pin state.

EBUSKEEPE bit in the DSCTR register	RAMBOOT bit in the DSCTR register	Activate by	Pin State after the Wake-up from Deep Standby Mode
0	0	External memory	External memory control pin does not retain its state. Other pins release states when the IOKEEP bit is cleared.
0	1	Data-retention internal RAM	External memory control pin does not retain its state. External memory control pin release its state after the wake-up from deep standby mode. Other pins release states when the IOKEEP bit is cleared.
1	0	-	Setting prohibited
1	1	Data-retention internal RAM	External memory control pin retains its state. All pins (including external memory control pin) release states when the IOKEEP bit is cleared

The EBUSKEEPE bit in the DSCTR register and the IOKEEP bit in the DSFR register release the retained states of pins after waking up the MCU from deep standby mode.

Clearing the IOKEEP bit to 0 releases the all pin states, however, the pin states are released just after waking up from deep standby mode, when the EBUSKEEPE bit is 0. Set the EBUSKEEPE bit as 0 when activating the MCU from an external memory. Table 6 lists the external memory control pins which enable the EBUSKEEPE bit setting. Figure 4 shows the EBUSKEEPE bit and retaining pin state timing.

Boot mode 0 (CS0 space)	Boot mode 2	Boot modes 1 and 3
	(NAND flash memory)	(Serial flash memory)
A [20:1]	NAF [7:0]	RSPCK0, SSL00, MOSI0, MISO0
D [15:0]	FRE#, FCLE, FALE,	
CS0#, RD#, CKIO	FWE#, FCE#, FRB	



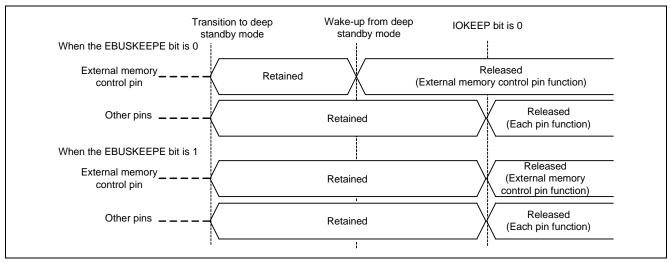


Figure 4 EBUSKEEPE Bit and Retaining Pin State Timing

Figure 5 shows the operating image to activate the MCU from the data-retention internal RAM. Retrieve the program counter and stack pointer values from the vector area, and jump to the boot program prepared for activating the MCU from the data-retention internal RAM (RAM boot program).Set values in the vector area and the RAM boot program before the MCU transitions to deep standby mode.

Note that the vector area address and the capacity of the data-retention RAM depend on the MCU type, with 1-MB internal RAM or 640-KB internal RAM.

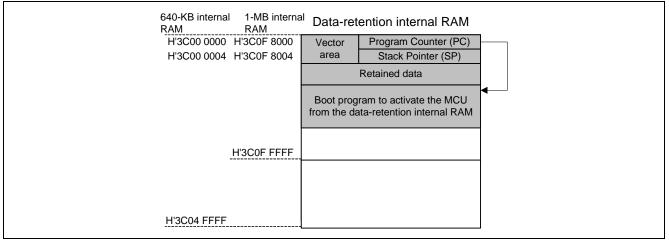


Figure 5 Operating Image to Activate the MCU from the Data-retention Internal RAM



2.1.7 Application Timing Chart

Figure 6 shows the timing chart of this application. This application uses the NMI interrupt to set the state transition and transition to deep standby mode, and then wake up the MCU from deep standby mode at the rising edge of PJ3 pin.

As this application activate the data-retention internal RAM, set the RAMBOOT bit to 1. Set CKOEN [1:0] bits to B'11 and specify the CKIO pin not to output signals during deep standby mode. CKIO bit outputs signal after waking up from deep standby mode and clearing the IOKEEP bit to 0.

Power-on reset exception handling initializes registers, however, the power-on reset exception handling when the MCU is woke up from deep standby mode retains the DSFR register value, except the wake-up factor is the reset. When the wake-up factor is reset, DSFR register is also initialized. Refer to the DSFR register to know the wake up factor from deep standby mode.

For initializing registers, refer to 36.3 Register States in Each Operating Mode in the SH7262 Group, SH7264 Group Hardware Manual.

	Detect the NMI interrupt	the S	cute LEEP Wake-up f uction standby	ionn acop		se pin ites
Oscillator						
СКЮ						
NMI pin						
PJ3 pin					/////	
RAMBOOT bit (DSCTR register)						
PJ3 bit (DSSSR register)						
PJ3E bit (DSESR register)		777				
CKOEN [1:0] bits (FRQCR register)	B'00	χ	B'11		Χ	B'00
STBY/DEEP bit (STBCR1 register)	B'00) X	B'11		Χ	B'00
PJ3F bit (DSFR register)						
IOKEEP bit (DSFR register)						
	Program is exception handling	Exception service routine	Deep standby mode	Oscillation stabilization time Powe reset ex hance	ception 🗙 RAM Boo	Program is executed

Figure 6 Application Timing Chart



2.2 Sample Program Operation

This section describes the sample program operation.

Main function outputs the RTC clock time to the terminal, uses the NMI interrupt routine to set state transition to deep standby mode. After waking up from deep standby mode, the RAM boot program is executed and it jumps to the main function.

The sample program does not assume to turn OFF the external device in deep standby mode. SDRAM self-refresh function is not set in the sample program.

2.2.1 Main Function Flow Chart

Figure 7 shows the main function flow chart in the sample program. It polls the RTC time, and outputs the time data to SCIF when the time is updated.

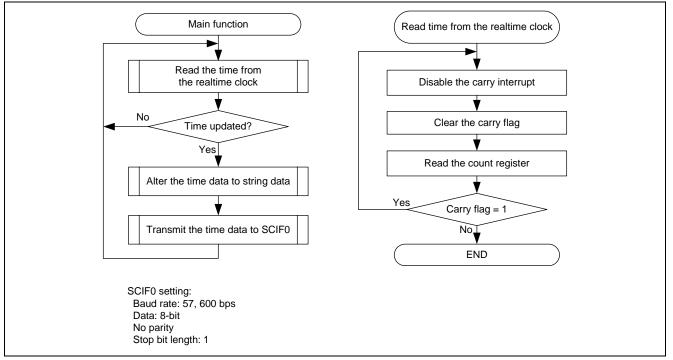


Figure 7 Main Function Flow Chart



2.2.2 NMI Interrupt Flow Chart

Figure 8 and Figure 9 show flow charts of the NMI interrupt in the sample program. It stores the standby start time in the data-retention internal RAM, handles pins not to flow unnecessary electric current, and transitions to deep standby mode.

The NMIE bit in the Interrupt controller register 0 (ICR0) disables the NMI interrupt on the SH7264 with 640-KB internal RAM. To solve the problem, clear the NMIE bit to 0 after the power-on reset or waking up from deep standby mode.

Following points must be observed when the MCU transitions to deep standby mode, not to retain pin states while accessing the external bus unintentionally.

- Align sections such as aligning the program and variable area on internal RAM, to avoid accessing the external bus by CPU
- Disable bus masters other than CPU such as the DMAC and VDC3 before transition to deep standby mode, to avoid accessing the external bus

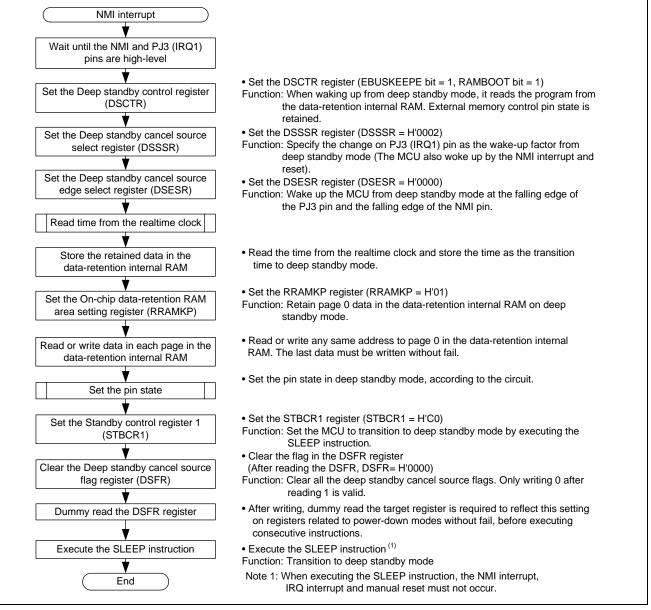


Figure 8 NMI Interrupt Flow Chart (1/2)



SH7262/SH7264 Group

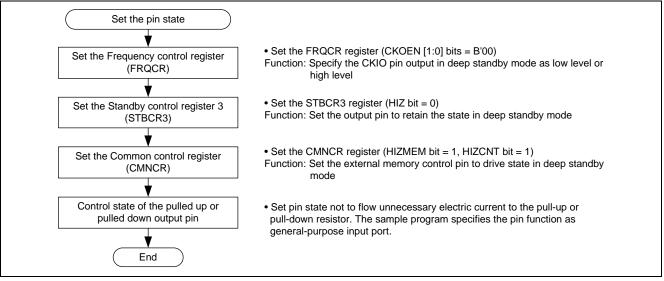


Figure 9 NMI Interrupt Flow Chart (2/2)



2.2.3 RAM Boot Program Flow Chart

Figure 10 shows the flow chart of the RAM boot program in the sample program. It releases the pin state, and initializes the peripherals and data. Then, it outputs the startup history information to the SCIF and jumps to the main function.

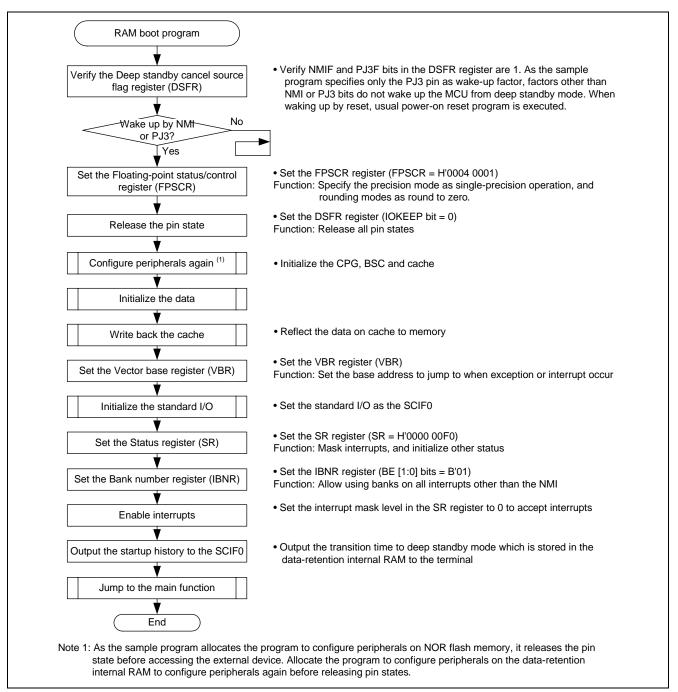


Figure 10 RAM Boot Program Flow Chart



2.2.4 Realtime Clock Initialization Flow Chart

Figure 11 shows the flow chart of initializing the realtime clock in the sample program. The realtime clock is initialized by the power-on reset program.

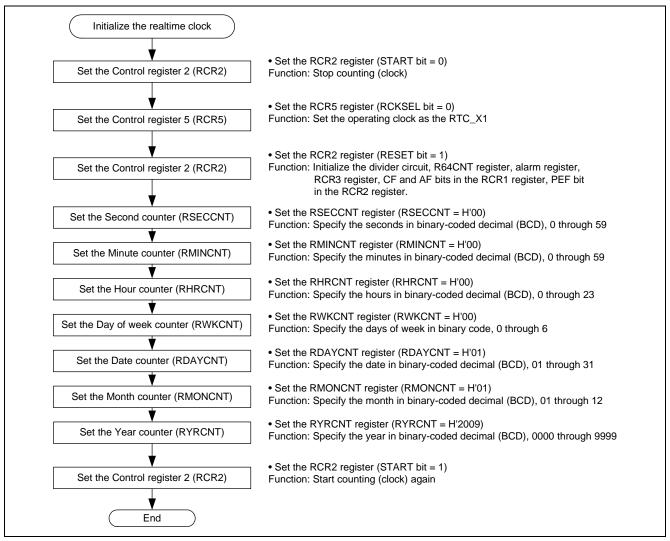


Figure 11 Realtime Clock Initialization Flow Chart



2.3 (Supplement) When Turning OFF the External Device

This application turns ON the external device in deep standby mode, however, the external device can be turned OFF to reduce power consumption additionally. This section describes an overview of turning OFF the external device.

Figure 12 shows the pin connection example when turning OFF the external device in deep standby mode. This example assumes to connect NOR flash memory and SDRAM to the MCU, and boot the MCU from boot mode 0.

When turning OFF the external device, set the output pin level to Hi-Z in deep standby mode, as the external device pin cannot be applied voltage. Connect the pull-up resistor not to the SH7264 power supply, but to external device power supply (EXVcc). Generate the reset signal (EXRES#) for external device which is at low level in deep standby mode.

Control the power supply to satisfy the timing chart example shown in Figure 13. As the example uses the NOR flash memory to boot, turn ON the EXVcc just after the power-on reset to assert the EXRES# signal for a certain period of time. As the EXVcc is turned OFF in deep standby mode, set the EXRES# signal as low level. After waking up from deep standby mode, turn ON the EXVcc before releasing the pin state. Note that the pin state must be released before initializing external devices such as SDRAM, which require initialization before use.

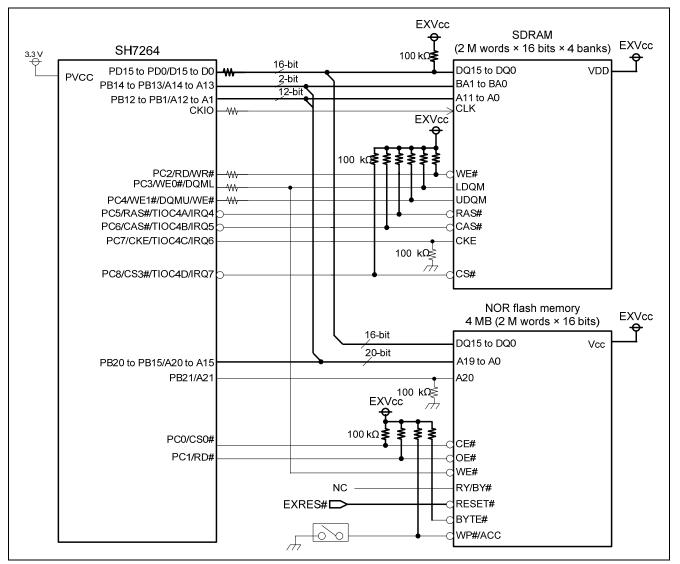


Figure 12 Pin Connection Example (When Turning OFF the External Device)



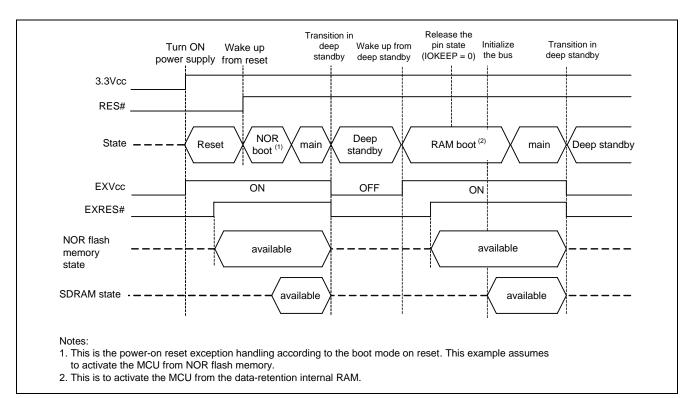


Figure 13 Timing Chart Example to Control Power Supply



3. Sample Program Listing

3.1 Sample Program Listing "main.c" (1/9)

1	/**************************************
2	* DISCLAIMER
3	*
4	* This software is supplied by Renesas Electronics Corporation and is only
5	* intended for use with Renesas products. No other uses are authorized.
6	*
7	* This software is owned by Renesas Electronics Corporation and is protected under
8	* all applicable laws, including copyright laws.
9	*
10	* THIS SOFTWARE IS PROVIDED "AS IS" AND RENESAS MAKES NO WARRANTIES
11	* REGARDING THIS SOFTWARE, WHETHER EXPRESS, IMPLIED OR STATUTORY,
12	* INCLUDING BUT NOT LIMITED TO WARRANTIES OF MERCHANTABILITY, FITNESS FOR A
13	* PARTICULAR PURPOSE AND NON-INFRINGEMENT. ALL SUCH WARRANTIES ARE EXPRESSLY
14	* DISCLAIMED.
15	*
16	* TO THE MAXIMUM EXTENT PERMITTED NOT PROHIBITED BY LAW, NEITHER RENESAS
17	* ELECTRONICS CORPORATION NOR ANY OF ITS AFFILIATED COMPANIES SHALL BE LIABLE
18	* FOR ANY DIRECT, INDIRECT, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES
19	* FOR ANY REASON RELATED TO THE THIS SOFTWARE, EVEN IF RENESAS OR ITS
20	* AFFILIATES HAVE BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES.
21	*
22	* Renesas reserves the right, without notice, to make changes to this
23	* software and to discontinue the availability of this software.
24	* By using this software, you agree to the additional terms and
25	* conditions found by accessing the following link:
26	<pre>* http://www.renesas.com/disclaimer</pre>
27	***************************************
28	* Copyright (C) 2009. Renesas Electronics Corporation. All Rights Reserved.
29	*""FILE COMMENT""********** Technical reference data **********************************
30	* System Name : SH7264 Sample Program * File Name : main.c
31 32	* Abstract : Deep Standby Mode
33	* Version : 1.00.00
34	* Device : SH7262/SH7264
35	 * Tool-Chain : High-performance Embedded Workshop (Ver.4.04.01).
36	* : C/C++ compiler package for the SuperH RISC engine family
37	* : (Ver.9.02 Release00).
38	* OS : None
39	* H/W Platform: M3A-HS64G50 (CPU board)
40	* Description :
41	- ************************************
42	* History : Jul.28,2009 Ver.1.00.00
43	*""FILE COMMENT END""***********************************
44	<pre>#include <machine.h></machine.h></pre>
45	<pre>#include <_h_c_lib.h></pre>
46	<pre>#include <stdio.h></stdio.h></pre>
47	#include "iodefine.h"
48	#include "rtc.h"



3.2 Sample Program Listing "main.c" (2/9)

```
49
      /* ==== Macro definition ==== */
50
51
     #define RETENTION_RAM_PAGE_0 0x3C0F8000 /* Page 0 on the MCU with 1-MB
52
                                            internal RAM */
53
      #define RETENTION_RAM_PAGE_1 0x3C0FC000 /* Page 1 on the MCU with 1-MB
54
                                            internal RAM */
55
     //#define RETENTION_RAM_PAGE_00x3C000000 /* Page 0 on the MCU with 640-KB
56
                                            internal RAM */
     11
57
     //#define RETENTION_RAM_PAGE_10x3C004000 /* Page 1 on the MCU with 640-KB
58
                                            internal RAM */
      11
      //#define RETENTION_RAM_PAGE_20x3C008000 /* Page 2 on the MCU with 640-KB
59
60
      11
                                            internal RAM */
61
     //#define RETENTION_RAM_PAGE_30x3C028000 /* Page 3 on the MCU with 640-KB
                                            internal RAM */
62
      11
                                      /* Offset from the top of the exception handling
63
     #define INT_OFFSET 0x10
                               vector table to INT_Vectors */
64
65
     #define FPSCR_Init 0x00040001 /* FPSCR register default setting */
     #define SR_Init 0x00000F0 /* SR register default setting */
66
67
68
     /* ==== Function prototype declaration ==== */
69
     void main(void);
70
     void io_int_nmi( void );
71
   void DeepStandby_RamBoot( void );
72 /* ---- External reference ---- */
73
     extern void HardwareSetup(void);
74
     extern void io_cache_writeback(void);
75
     extern void _INIT_IOLIB(void);
76
      /* ---- Local function ---- */
77
     static void io_set_pin_status( void );
78
     static void print_log( void );
79
     static void time_to_str( char *str, const RTC_TIME *tm );
80
     /* ==== Variable definition ==== */
81
82
      extern unsigned int INT_Vectors; /* Vector table (Vector number 5 or later) */
83
      /* ---- Data in the data-retention internal RAM ---- */
84
85
     #pragma section RETENTION_AREA /* MCU with 1-MB internal RAM: 0x3C0F8000,
                                   MCU with 640-KB: 0x3C000000 */
86
87
     unsigned long vecttbl_dpstby[2] = { /* Vector area to use when waking up from
88
                                    deep standby mode */
89
       (unsigned long)DeepStandby_RamBoot,
90
        (unsigned long)(__secend("S")),
91
      };
92
     static RTC_TIME stbyin_time; /* Time data to transition to deep standby mode */
93
      #pragma section
94
```

3.3 Sample Program Listing "main.c" (3/9)

* :	D:			
	Dutline : Main function			
* :	include : stdio.h, rtc.h			
*]	<pre>Declaration : void main(void);</pre>			
*]	escription : Outputs the realtime clock time data to the terminal.			
*]	rgument : void			
*]	eturn Value : void			
	Iote : None			
* "	FUNC COMMENT END""***********************************	* * * *		
void	l main(void)			
{				
s	atic RTC_TIME tm;			
u	nsigned char old_sec = 0xFF;			
cl	ar str[9];			
w]	<pre>nile(1){</pre>			
	/* Reads the time from the realtime clock */			
	io_read_rtc(&tm);			
	/* Time is updated */			
	if(tm.sec != old_sec){			
	old_sec= tm.sec;			
/* Alters the time data to string data */				
<pre>time_to_str(str, &tm);</pre>				
/* Outputs the time to the terminal */ printf("RTC time is[%s]\n", str);				
fflush(stdout);				
	}			
}	,			
}				



3.4 Sample Program Listing "main.c" (4/9)

* ID	:
	: NMI interrupt
	: iodefine.h
* * Declaration	: void io_int_nmi(void);
*	
-	: Stores the standby start time in the data-retention internal RAM ${}$
*	: handles pins not to flow unnecessary electric current, and
*	: transitions to deep standby mode.
* Argument	
* * Return Valu	e : void
*	
* Note	
*""FUNC COMME	T END""***********************************
void io_int_nm	i(void)
{	
static RTC_T	
volatile int	dummy;
int *p;	
/* Wait	s until pins NMI and PJ3 (IRQ1) are high-level */
	ICR0.BIT.NMIL == 0){
/* Wait */	
}	
while(PORT.	PJPRO.BIT.PJ3PR == 0){
/* Wait */	
}	
/* Sets	the Deep standby control register (DSCTR) $*/$
CPG.DSCTR.BY	TE = 0xCOu; /* EBUSKEEPE bit =1: Retains the external
	memory control pin state */
	/* RAMBOOT bit = 1: Activates the MCU from the
	data-retention internal RAM */
/* Set	the Deep standby cancel source select register (DSSSR) $^{*/}$
CPG.DSSSR.WO	RD = 0x0002u; /* Specifies the PJ3 (IRQ1) as the wake-up facto
	the Deep standby cancel source edge select register (DSESR) */
CPG.DSESR.WO	RD = 0x0000u; /* Specifies the falling edges of pins PJ3
	(IRQ1) and NMI */
/* Pood	s the time from the realtime clock and store the time in the
	s the time from the realtime clock and store the time in the tention internal RAM $*/$
io_read_rtc(
stbyin_time	



3.5 Sample Program Listing "main.c" (5/9)

```
180
      /* ---- Sets the On-chip data retention RAM area setting register (RRAMKP) ---- */
     CPG.RRAMKP.BYTE = 0x01u; /* Retaines page 0 only */
181
182
     /* ---- Dummy read/write to guarantee the writing in the data-retention internal RAM ----
183
184
    * /
     p = (int *)RETENTION_RAM_PAGE_0;
185
186
     dummy = *p;
187
     *p = dummy;
188
189
     /* ---- Sets the pin state ---- */
     io_set_pin_status();
190
191
192
     /* ---- Sets the Standby controller register 1 (STBCR1) ---- */
     CPG.STBCR1.BYTE = 0xC0u; /* Transition to deep standby mode by the SLEEP instruction
193
194
    * /
195
196
     /* ---- Clears the Deep standby cancel source flag register (DSFR) ---- */
                          /* Clears all the deep standby cancel source flags
197
     CPG.DSFR.WORD &= 0x0000u;
198
                           (Reads 1 and clears flags) */
199
     dummy = CPG.DSFR.WORD;
                           /* Dummy read to enable this setting before
200
                          executing consecutive instructions */
201
202
     /* ---- Transitions to deep standby mode ---- */
203
     sleep();
204
205
     nop();
206
     nop();
     nop();
207
208
     nop();
209
   }
211
     * ID :
               : RAM boot program
212
    * Outline
213
     *_____
214
     * Include
               : stdio.h, machine.h, _h_c_lib.h
215
     *_____
216
     * Declaration : void DeepStandby_RamBoot( void );
217
     *_____
     * Description : This module is executed when waking up the MCU from deep
218
219
                : standby mode. It releases the pin state, initializes the
220
                : hardware, and then outputs the startup history information to
221
                : the SCIF (standard output). Allocate this module in the target
222
                : page to retain on the data-retention internal RAM.
223
     *_____
224
     * Argument
               : void
225
     *_____
226
     * Return Value : void
227
     *_____
     * Note
                : None
```

```
3.6 Sample Program Listing "main.c" (6/9)
```

```
#pragma section RETENTION_AREA
228
229
      void DeepStandby_RamBoot( void )
230
    {
231
       unsigned short reg;
232
233
       /* ---- Verifies the Deep standby cancel source flag register (DSFR) ---- */
234
       reg = CPG.DSFR.WORD;
       if( (reg & 0x0102u) == 0x0000u ){ /* Wake-up other than the PJ3 or
235
236
                                       NMI interrupt is error */
237
        while(1){
             /* error */
238
239
        }
240
        }
241
       /* ---- Sets the Floating-point status/control register (FPSCR) ---- */
242
       set_fpscr( FPSCR_Init ); /* Single-precision, round to zero */
243
244
       /* ---- Releases the pin state ---- */
245
       CPG.DSFR.BIT.IOKEEP = 0; /* 1 must be read before writing 0 */
246
247
        /* ---- Initializes the hardware ---- */
248
       HardwareSetup();
                                  /*
249
       /* ---- Initializes the data ---- */
250
251
       _INITSCT();
252
       io_cache_writeback();
253
       /* ---- Sets the Vector base register (VBR) ====*/
254
       set_vbr((void *)((char *)&INT_Vectors - INT_OFFSET));
255
256
257
       /* ---- Initializes the standard I/O ---- */
258
       _INIT_IOLIB();
259
260
       /* ---- Sets the Status register (SR) ---- */
261
       set_cr(SR_Init);
262
        nop();
263
       /* ---- Sets the Bank number register (IBNR) ---- */
264
265
       INTC.IBNR.BIT.BE = 0x01; /* Allow using banks on all interrupts other
266
                                   than the NMI */
267
268
       /* ---- Enables interrupts ---- */
269
       set_imask(0);
270
271
       /* ---- Outputs the stardup history to the terminal ---- */
272
       print_log();
273
```



3.7 Sample Program Listing "main.c" (7/9)

```
274
    /* ---- Jumps to the main function ---- */
275
    main();
276
    sleep();
277
   }
278
    #pragma section
    279
    * ID
280
              :
281
    * Outline
             : Set the pin state
282
    *_____
283
    * Include
             : iodefine.h
    *_____
284
    * Declaration : static void io_set_pin_status( void );
285
286
    *_____
                                        _____
    * Description : Sets the pin state in deep standby mode.
287
    *_____
288
289
    * Argument
             : void
290
    *_____
    * Return Value : void
291
292
    *_____
293
    * Note
              : None
    294
295
    static void io_set_pin_status( void )
296 {
297
     /* ---- Sets the Frequency control register (FRQCR) ---- */
    CPG.FRQCR.BIT.CKOEN = 0; /* Specifies the CKIO pin output in deep
298
                        * standby mode as low level or high level
299
300
301
    /* ---- Sets the Standby control register 3 (STBCR3) ---- */
302
    CPG.STBCR3.BIT.HIZ = 0;
                         /* Sets the output pin in deep standby mode
303
                        * not as Hi-Z, but to retain the state
                        */
304
    /* ---- Sets the Common control register (CMNCR) ---- */
305
306
    BSC.CMNCR.BIT.HIZMEM = 1;
                         /* Sets the external memory control pin to
307
                        drive state */
    BSC.CMNCR.BIT.HIZCNT = 1;
308
                        /* Sets the external memory control pin for
309
                         SDRAM to drive state */
310
    /* ---- Handles pins not to flow unnecessary electric current to
311
312
     pull-up/pull-down resistor ---- */
    /* A21 */
313
314
     PORT.PBIOR1.BIT.PB21IOR = 0; /* Sets the direction of PB21 pin to input */
     315
316
                       general-purpose I/O port */
317
  }
318
```

3.8 Sample Program Listing "main.c" (8/9)

```
319
    * ID
320
        :
321
   * Outline
            : Output the startup history
   *_____
322
            : stdio.h, rtc.h
323
   * Include
324
    *_____
325
    * Declaration : static void print_log( void );
326
    *_____
   * Description : Time data to transition to deep standby mode and wake up from
327
            : deep standby mode to the terminal.
328
   *_____
329
330
    * Argument
            : void
331
    *_____
332
    * Return Value : void
   *_____
333
334
   * Note
           : None
   335
   static void print_log( void )
336
337
   {
   RTC_TIME tm;
338
    char str1[9], str2[9];
339
340
341
   /* ---- Time to transition to deep standby mode ---- */
    time_to_str( str1, &stbyin_time );
342
343
    /* ---- Time to wake up from deep standby mode ---- */
344
345
    io_read_rtc( &tm );
346
    time_to_str( str2, &tm );
347
348
    /* ---- Outputs the time to the terminal ---- */
   printf( "Deep standby time\n");
349
    printf( " => From %s\n", str1 );
350
    printf( " => To %s\n", str2 );
351
    fflush( stdout );
352
353
   }
354
```



3.9 Sample Program Listing "main.c" (9/9)

```
355
    * ID :
356
   * Outline : Convert the time data to string data
357
    *_____
358
359
    * Include
            : rtc.h
360
    *_____
361
    * Declaration : static void time_to_str( char *str, const RTC_TIME tm );
362
    *_____
    \ast Description \ : Converts the time data specified by the argument to string data
363
            : ("hh:mm:ss"). The str must have more than 9 bytes of empty area.
364
    *_____
365
    * Argument
366
            : char *str
                      ; O : Buffer address to store strings
367
             : const RTC_TIME tm ; I : Time data
368
    *_____
    * Return Value : void
369
370
    *_____
371
   * Note : None
   372
373
   static void time_to_str( char *str, const RTC_TIME *tm )
374
   {
375
    *str++ = (( tm->hour >> 4 ) & 0xF) + '0';
376
    *str++ = (( tm->hour ) & 0xF) + '0';
377
    *str++ = ':';
    *str++ = (( tm->min >> 4 ) & 0xF) + '0';
378
    *str++ = (( tm->min ) & 0xF) + '0';
379
    *str++ = ':';
380
381
    *str++ = (( tm->sec >> 4 ) & 0xF) + '0';
382
    *str++ = (( tm->sec ) & 0xF) + '0';
    *str = '\0';
383
384 }
385 /* End of File */
```



3.10 Sample Program Listing "rtc.c" (1/3)

```
1
2
     *
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3
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        intended for use with Renesas products. No other uses are authorized.
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       DISCLAIMED.
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24
    * conditions found by accessing the following link:
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    * http://www.renesas.com/disclaimer
26
    ****
27
28
       Copyright (C) 2009. Renesas Electronics Corporation. All Rights Reserved.
     29
30
    * System Name : SH7264 Sample Program
    * File Name : rtc.c
31
     * Abstract : Realtime clock control
32
    * Version
                 : 1.00.00
33
                : SH7262/SH7264
    * Device
34
    * Tool-Chain : High-performance Embedded Workshop (Ver.4.04.01).
35
     *
36
                 : C/C++ compiler package for the SuperH RISC engine family
    *
37
                                         (Ver.9.02 Release00).
                 :
    * OS
38
                 : None
39
    * H/W Platform: M3A-HS64G50 (CPU board)
       Description :
40
    41
42
       History
                : Jul.27,2009 Ver.1.00.00
     43
44
    #include "iodefine.h"
45
    #include "rtc.h"
46
```



3.11 Sample Program Listing "rtc.c" (2/3)

```
47
    /* ==== Macro definition ==== */
    #define RYRCNT_INI 0x2009 /* 2009 */
48
    #define RMONCNT_INI 0x01 /* January */
#define RDAYCNT_INI 0x01 /* 1st */
49
50
    #define RWKCNT_INI 0x1 /* Monday */
51
                   0x00 /* hh: 0 */
52
    #define RHRCNT_INI
53
    #define RMINCNT_INI 0x00 /* mm: 0 */
                      0x00 /* ss: 0 */
54
    #define RSECCNT_INI
55
56
    /* ==== Variable definition ==== */
57
    RTC_TIME tm_init = {
58
    RYRCNT_INI, RMONCNT_INI, RDAYCNT_INI, RWKCNT_INI, RHRCNT_INI, RMINCNT_INI, RSECCNT_INI,
59
    };
60
    61
62
    * ID
         :
63
    * Outline : Initialize the realtime clock
    *_____
64
              : iodefine.h, rtc.h
     * Include
65
66
     *_____
     * Declaration : void io_init_rtc( void );
67
68
     *_____
69
     * Description : Initializes the realtime clock.
70
     *_____
     * Argument
71
              : void
72
     *_____
73
     * Return Value : void
74
     *_____
            : None
     * Note
75
    76
77
    void io_init_rtc( void )
78
    {
    /* ---- Stop counting ---- */
79
     RTC.RCR2.BIT.START = 0;
80
81
82
     /* ---- Sets the Control register 5 (RCR5) ---- */
83
     RTC.RCR5.BIT.RCKSEL = 0; /* Sets the operating clock as the RTC_X1 */
84
85
     /* ---- Sets the Control register 2 (RCR2) ---- */
                            /* Initializes the divider circuit, R64CNT
86
     RTC.RCR2.BIT.RESET = 1;
                          * register, alarm register, RCR3 register,
87
                          * CF and AF bits in the RCR1 register, and
88
                          * PEF bit in the RCR2 register. Stops counting */
89
```



3.12 Sample Program Listing "rtc.c" (3/3)

```
/* ---- Sets the counter ---- */
90
91
     RTC.RSECCNT = tm_init.sec;
92
     RTC.RMINCNT = tm_init.min;
     RTC.RHRCNT = tm_init.hour;
93
94
     RTC.RWKCNT = tm_init.week;
95
     RTC.RDAYCNT = tm_init.day;
96
     RTC.RMONCNT = tm_init.mon;
97
     RTC.RYRCNT = tm_init.year;
98
    /* ---- Starts counting again ---- */
99
100
     RTC.RCR2.BIT.START = 1;
101 }
    102
    * ID
103
              :
104
     * Outline
              : Read time from the realtime clock
105
     *_____
106
     * Include
              : iodefine.h, rtc.h
107
     *_____
108
     * Declaration : void io_read_rtc( RTC_TIME *time );
     *_____
109
    \, * Description \, : Reads the count register value of the realtime clock and
110
111
               : stores the value in the area specified by the argument.
112
     *_____
113
     * Argument
              : RTC_TIME *time : 0 : Area to store the count register value
114
     *_____
115
    * Return Value : void
116
    *_____
117
    * Note
              : None
    118
119
    void io_read_rtc( RTC_TIME *time )
120
   {
    /* ---- Disables the carry interrupt ---- */
121
122
     RTC.RCR1.BIT.CIE = 0;
123
124
     do {
      /* ---- Clears the carry flag ---- */
125
126
      RTC.RCR1.BIT.CF = 0;
127
      /* ---- Reads the count register ---- */
128
129
      time->sec = RTC.RSECCNT;
      time->min = RTC.RMINCNT;
130
      time->hour= RTC.RHRCNT;
131
      time->week= RTC.RWKCNT;
132
133
      time->day = RTC.RDAYCNT;
      time->mon = RTC.RMONCNT;
134
135
      time->year= RTC.RYRCNT;
136
     }while( RTC.RCR1.BIT.CF == 1 ); /* Reads the value again when the carry
137
138
                         flag is 1 */
139
    }
140
    /* End of File */
```

3.13 Sample Program Listing "rtc.h" (1/2)

```
1
2
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    27
28
       Copyright (C) 2009. Renesas Electronics Corporation. All Rights Reserved.
    29
30
    * System Name : SH7264 Sample Program
    * File Name : rtc.h
31
     * Abstract : Realtime clock control
32
    * Version
                : 1.00.00
33
    * Device
                : SH7262/SH7264
34
    * Tool-Chain : High-performance Embedded Workshop (Ver.4.04.01).
35
    *
36
                 : C/C++ compiler package for the SuperH RISC engine family
    *
37
                                         (Ver.9.02 Release00).
                 :
    * OS
38
                : None
39
    * H/W Platform: M3A-HS64G50 (CPU board)
    * Description :
40
    41
42
       History
                 : Jul.27,2009 Ver.1.00.00
     43
    #ifndef _RTC_H_
44
45
    #define _RTC_H_
```



3.14 Sample Program Listing "rtc.h" (2/2)

```
46
47
     /* ==== Macro definition ==== */
48 typedef struct tag_trc{
     unsigned short year;
unsigned char mon;
49
50
      unsigned char day;
51
52
      unsigned char week;
53
      unsigned char hour;
54
      unsigned char min;
      unsigned char sec;
55
   }RTC_TIME;
56
57
58
     /* ==== Function prototype declaration ==== */
59
    void io_init_rtc( void );
    void io_read_rtc( RTC_TIME *time );
60
61
62
    #endif /* _RTC_H_ */
63
     /* End of File */
```



4. References

 Software Manual SH-2A/SH2A-FPU Software Manual Rev.3.00 The latest version of the software manual can be downloaded from the Renesas Electronics website.

Hardware Manual SH7262 Group, SH7264 Group Hardware manual Rev.2.00 The latest version of the hardware manual can be downloaded from the Renesas Electronics website.



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Revision Record

		Descript	ition	
Rev.	Date	Page	Summary	
1.00	Oct.09.09	—	First edition issued	
1.01	Feb.23.11	5	Fixed errors in the hardware manual	

General Precautions in the Handling of MPU/MCU Products

The following usage notes are applicable to all MPU/MCU products from Renesas. For detailed usage notes on the products covered by this manual, refer to the relevant sections of the manual. If the descriptions under General Precautions in the Handling of MPU/MCU Products and in the body of the manual differ from each other, the description in the body of the manual takes precedence.

- 1. Handling of Unused Pins
 - Handle unused pins in accord with the directions given under Handling of Unused Pins in the manual.
 - The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.
- 2. Processing at Power-on

The state of the product is undefined at the moment when power is supplied.

 The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.

In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

- 3. Prohibition of Access to Reserved Addresses Access to reserved addresses is prohibited.
 - The reserved addresses are provided for the possible future expansion of functions. Do not access
 these addresses; the correct operation of LSI is not guaranteed if they are accessed.
- 4. Clock Signals

After applying a reset, only release the reset line after the operating clock signal has become stable. When switching the clock signal during program execution, wait until the target clock signal has stabilized.

- When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.
- 5. Differences between Products

Before changing from one product to another, i.e. to one with a different type number, confirm that the change will not lead to problems.

— The characteristics of MPU/MCU in the same group but having different type numbers may differ because of the differences in internal memory capacity and layout pattern. When changing to products of different type numbers, implement a system-evaluation test for each of the products.

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