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RL78/G14

Utilising the Serial Array Unit (SAU) in Sync Mode Sample Code for e2studio

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Introduction

The purpose of this Application Note is to show the user how to add the associated RL78/G14 sample code to a new or existing e2studio workspace; as well as give an explanation of what the sample code does.

The sample code provided with this Application Note demonstrates usage of the Serial Array Unit (SAU) in synchronous mode. The program runs on the RL78/G14 Renesas Starter Kit (RSK) and performs a loop back test between two SAU channels.

Target Device

RL78/G14

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1. Installation

This section assumes e2studio IDE is already installed on the user's personal computer (PC). Create a new folder and name it as 'RSKRL78G14_Workspace'. Copy the zipped file Sync_Serial.zip, available in the Application Note package downloaded from the website, to this folder. Extract the Sync_Serial.zip file to the RSKRL78G14_Workspace folder.

2. Creating the Project Workspace

Open E2studio IDE by clicking the Windows Start button, select All Programs > Renesas Electronics e2studio > Renesas e2studio.

e ² Workspace Launcher								
Select a workspace								
e2studio stores your projects in a folder called a workspace. Choose a workspace folder to use for this session.								
Workspace: C:\Users\rehmani1\My Documents\e2studio\workspace	▼ <u>B</u> rowse							
Use this as the default and do not ask again	OK Cancel							

Select <OK>.

e² Adm	inistrator Privilege	×
?	Administrative privileges are required for correct operation of e2Studio on Windows 7. Please ensure you have appropriate privileges (i.e., Right click renesas-eclipse.exe and choose "Run as Administrator")	
	Do you want to continue?	
	Yes <u>N</u> o	

Select <Yes> to Administrator Privilege dialog.





On the welcome screen select Go the Workbench icon as shown above.

1. Once the e2studio environment has initialised, right click in the project explorer window and click <Import...>



RL78/G14



2. The Import dialog will now appear . Expand the "General" folder icon, and select "Existing Projects into Workspace", then click 'Next'.

e ² Import	- • •
Select Create new projects from an archive file or directory.	Ľ
Select an import source:	
(ype filter text) General Archive File Existing Projects into Workspace File System Preferences C/C++ C/C++ C/C + + C/C + + C/C + + Team 	
A Section Sect	h Cancel

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3. The Import Dialog will now appear ,specify the project to import .Click the "Browse" button and locate the directory: C:\Workspace\RSK\RSKRL78G14

And also ensure that the 'Copy projects into workspace' option is ticked, and then click <Finish>

Navigate to the unzipped Sync_Serial folder located in RSKRL78G14 Workspace folder.

Select the Sync_Serial folder

e ² Import		- • •						
Import Projects Select a directory to search for existing Eclipse projects.								
 Select roo<u>t</u> directory: Select <u>a</u>rchive file: <u>P</u>rojects: 	C:\WorkSpace\RSK\RSKRL78G14\Sync_Serial	Browse						
Sync_Serial (C:\W	/orkSpace\RSK\RSKRL78G14\Sync_Serial)	<u>S</u> elect All <u>D</u> eselect All R <u>e</u> fresh						
✓ Copy projects into workspace Working sets Add project to working sets Working sets: ▼								
?	< <u>B</u> ack <u>N</u> ext > Finish	Cancel						

Click <Finish>.

The IDE e2studio will load the project.



3. Opening Sample Code and Source Files

Once the project has been opened, the source code and all dependant files can be opened in the editor by expanding the folders in the Project Tree window and double clicking the files listed. All files have been grouped according to their file type.

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i r_main.c		* Compiler	: CA78808										
c r_systeminit.c		* H/M Blart	form + BREETTS	1014									
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🕞 rskrl78g14def.h		* Descript	ion . This so	ample demonstrates	usage of the Set	rial Array	Unit (SAU)						
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Sync_Senal.launch		Description				Resource	Path	Location	Type				

4. Source Code Functionality

The source code project is specifically written to run on the appropriate RSK. However this source code can be useful as an example even without the RSK.

The project was written using source files containing API functions generated using Code Generator. The project will contain a C source file 'r_main.c'. This source file includes the C function main(). All source files and dependant files whose filenames are prefixed with 'r_' were generated using Code Generator.



5. Code Execution

Before starting, configuration is set:

Wire Connections

JA2, pin 13 (SCL20) to J2, pin 15 (SCL21)

JA2, pin 14 (SI20) to J2, pin 13 (SO21)

JA2, pin 15 (SO20) to J2, pin 14 (SI21)

1. Build and download the sample code to the RSK.

2. Right click the variable gCSI20_RXBuffer and select 'Register to Watch 1'. Do the same for the variable

 $gCSI20_TXBuffer, \ gCSI21_RXBuffer \ and \ gCSI21_TXBuffer.$

3. Click the 'Resume' button to start the program execution. The name of the sample will be displayed on the debug LCD.

4. The sample will then begin the data transfer. When the SAU activity is complete, the second line of the debug LCD will display either "Success" or "Failure".

5. You can observe the contents of gCSI20_RXBuffer being filled

with the contents of gCSI21_TXBuffer. The contents should match. The same should be done regarding gCSI20_TXBuffer and gCSI21_RXBuffer.

6. If the debug LCD reports "Failure", or shows "CSI0 Err" or "CSI1 Err" without changing; check the configuration specified is set and click on the "Restart" button to start again.

6. Website, Inquiries and Support

Renesas Electronics Website

http://www.renesas.com/

Inquiries

http://www.renesas.com/inquiry

Support

http://www.renesas.com/rskrl78g14

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Revision Record

		Descript	ion
Rev.	Date	Page	Summary
1.00	Oct 12, 2012	_	First edition issued

General Precautions in the Handling of MPU/MCU Products

The following usage notes are applicable to all MPU/MCU products from Renesas. For detailed usage notes on the products covered by this manual, refer to the relevant sections of the manual. If the descriptions under General Precautions in the Handling of MPU/MCU Products and in the body of the manual differ from each other, the description in the body of the manual takes precedence.

- 1. Handling of Unused Pins
 - Handle unused pins in accord with the directions given under Handling of Unused Pins in the manual.
 - The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.
- 2. Processing at Power-on

The state of the product is undefined at the moment when power is supplied.

 The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.

In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed. In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

- 3. Prohibition of Access to Reserved Addresses
 - Access to reserved addresses is prohibited.

The reserved addresses are provided for the possible future expansion of functions. Do not access
these addresses; the correct operation of LSI is not guaranteed if they are accessed.

4. Clock Signals

After applying a reset, only release the reset line after the operating clock signal has become stable. When switching the clock signal during program execution, wait until the target clock signal has stabilized.

 When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.

5. Differences between Products

Before changing from one product to another, i.e. to one with a different type number, confirm that the change will not lead to problems.

— The characteristics of MPU/MCU in the same group but having different type numbers may differ because of the differences in internal memory capacity and layout pattern. When changing to products of different type numbers, implement a system-evaluation test for each of the products.