RENESAS

APPLICATION NOTE

M16C/63, 64A, 64C, 65, 65C, 6C, 5LD, 56D, 5L, 56,
5M, 57 Groups
ROM Verification Using Checksum During Self-Test on MCU Start-Up

R01AN0705EJ0100 Rev. 1.00 July 31, 2011

Abstract

To ensure safety, Europe requires that household appliances comply with the IEC 60730 safety standard. IEC 60730 Annex H provides three software classifications for automatic electronic controls.

Class A: Control functions, which are not intended to be relied upon for the safety of the equipment. Examples: Timers, switches, and lighting controls.

Class B: Control functions, which are intended to prevent unsafe operation of the controlled equipment. Examples: Washing machines, dishwashers, dryers, and refrigerator controls. Class C: Control functions, which are intended to prevent special hazards.

Example: Burner controls.

Renesas recommends the following self-tests be performed for end products included in class B.

- Stack fault diagnostics for the MCU and program counter
- Anomaly diagnostics for interrupt periods
- Anomaly diagnostics for MCU clock frequencies
- Anomaly diagnostics for ROM/RAM
- Anomaly diagnostics for external interfaces (communication)

This application note describes a method for diagnosing anomalies in the ROM. When starting up the M16C/60 Series and M16C/50 Series MCUs, read the SUM value in the program ROM 1 area, and ascertain if a an anomaly has occurred.

In this application note, the Flash Development Toolkit (hereinafter FDT) is used to calculate the SUM value. For details on using the FDT, refer to chapter 6 Application Example.

Products

MCUs: M16C/63 Group, M16C/64A Group, M16C/64C Group, M16C/65 Group, M16C/65C Group, M16C/6C Group, M16C/5LD Group, M16C/56D Group, M16C/5L Group, M16C/56 Group, M16C/57 Group

When using this application note with other Renesas MCUs, careful evaluation is recommended after making modifications to comply with the alternate MCU.



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1. Specifications

Use the FDT to calculate the checksum in advance, and write the result to a data flash area. When the MCU starts up, sequentially read the data in the program ROM 1 area in 1-byte units from the start address ⁽¹⁾ to the end address (FFFFFh). Then calculate the SUM value of the data read. Ascertain if the SUM value in the program ROM 1 area and the checksum prewritten to the data flash area match. If the values match, the program ROM 1 area is determined to be accurate. This document describes an example using the M16C/65 Group.

Note:

1. The start address varies with the ROM size.

Figure 1.1 shows the checksum address, and the address of the internal ROM (program ROM 1) checked when the MCU starts up.

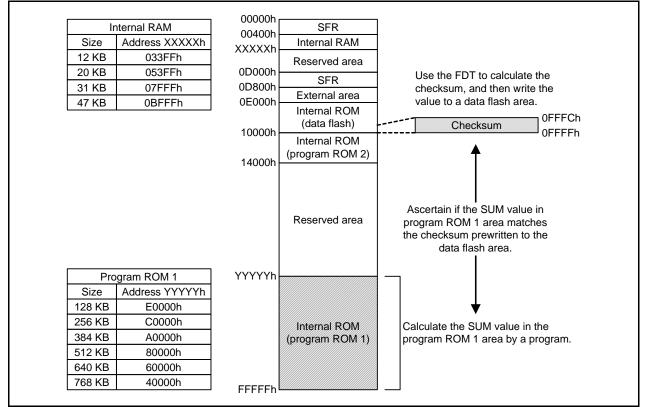


Figure 1.1 Sample Code Address Space in the M16C/65 Group



2. Operation Confirmation Conditions

The sample code accompanying this application note has been run and confirmed under the conditions below.

Item	Contents
MCU used	M16C/65 Group
Operating frequencies	 XIN clock: 8 MHz CPU clock: 32 MHz (PLL clock is divided by 2, then multiplied by 8)
Operating voltage	3.3 V
Integrated development environment	Renesas Electronics Corporation High-performance Embedded Workshop Version 4.08
	Renesas Electronics Corporation M16C Series, R8C Family Compiler V.5.45 Release 01
C compiler	Compile options -c -finfo -dir "\$(CONFIGDIR)" (Default setting is used in the integrated development environment.)
Operating mode	Single-chip mode
Sample code version	Version 1.00

 Table 2.1
 Operation Confirmation Conditions

3. Reference Application Note

The application note associated with this application note is listed below. Refer to this application note for additional information.

• M16C/63, 64A, 64C, 65, 65C, 6C, 5LD, 56D, 5L, 56, 5M, 57 Groups ROM Verification Using CRC-CCITT During Self-Test on MCU Start-Up (R01AN0706EJ)

4. Hardware

4.1 Pins Used

Table 4.1 lists the Pins Used and Their Functions.

 Table 4.1
 Pins Used and Their Functions

Pin Name	I/O	Function
P4_0	Output	High is output when the values match.
P4_1	Output	High is output when the values do not match.



5. Software

5.1 Operation Overview

In the sample code, steps (1) to (3) of the self-test are performed in order when the MCU starts up. Figure 5.1 shows Sample Code Operation.

- (1) Initialize the MCU after it starts up.
- (2) Verify the ROM area.
 - (2.1) Read the program ROM 1 area data in 1-byte units from the start address to the end address. Calculate the SUM value from the data read.
 - (2.2) Compare that SUM value and the checksum value prewritten to the data flash area. If the values match, store the OK result in the variable. If the values do not match, store the NG result in the variable.
- (3) Perform processing for each result.

Output high from port P4_0 when the values match. Output high from port P4_1 when the values do not match.

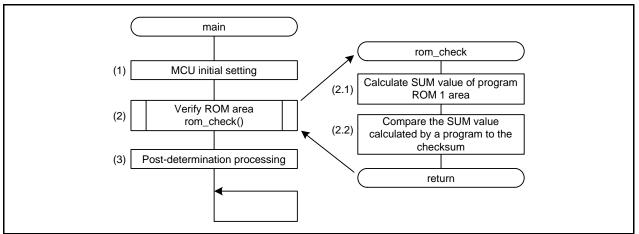


Figure 5.1 Sample Code Operation



5.2 Required Memory Size

Table 5.1 lists the Required Memory Size.

Table 5.1 Required Memory Size

Memory Used	Size	Remarks
ROM	217 bytes	In the r01an0705_src.c module
RAM	0 bytes	In the r01an0705_src.c module
Maximum user stack usage	20 bytes	
Maximum interrupt stack usage	0 bytes	

The required memory size varies depending on the C compiler version and compile options.

5.3 Constants

Table 5.2 lists the Constants Used in the Sample Code.

Table 5.2 Constants Used in the Sample Code

Constant Name	Setting Value	Contents
OK	0	The SUM values match.
NG	FFh	The SUM values do not match.
ROM TOP	80000h	Start address of the program ROM 1 area (the sample code uses
	0000011	a starting address that assumes the ROM capacity to be 512 KB).
ROM_END	FFFFFh	End address of the program ROM 1 area.
SUM DF ADR	0FFFCh	Address where the checksum is saved (the sample code saves
	UTFOI	this to the data flash area last).

5.4 Functions

Table 5.3 lists the Functions.

Table 5.3 Functions

Function Name	Outline
mcu_init	CPU initial setting
rom_check	ROM area determination



5.5 Function Specifications

The following tables list the sample code function specifications.

mcu_init	
Outline	CPU initial setting
Header	None
Declaration	void mcu_init(void)
Explanation	Set the PLL clock (divided by 2 and multiplied by 8) as the CPU clock.
Argument	None
Returned value	None
Remark	

rom_check	
Outline	ROM area determination
Header	None
Declaration	unsigned char rom_check(void)
Explanation	Calculate the SUM value in the program ROM 1 area, and ascertain if it matches the checksum prewritten in the data flash area.
Argument	None
Returned value	 If the values match: OK (0) If the values do not match: NG (FFh)
Remark	



5.6 Flowcharts

5.6.1 Main Processing

Figure 5.2 shows the Main Processing.

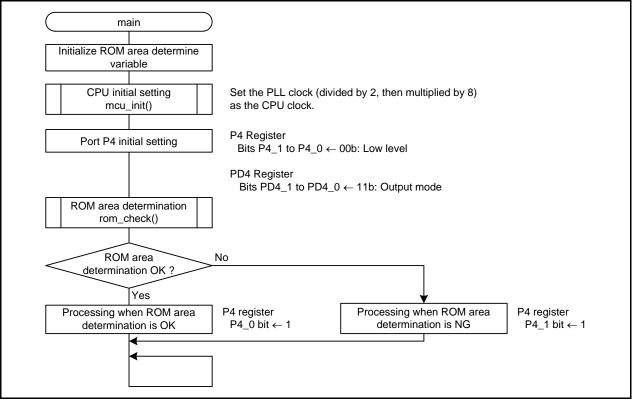
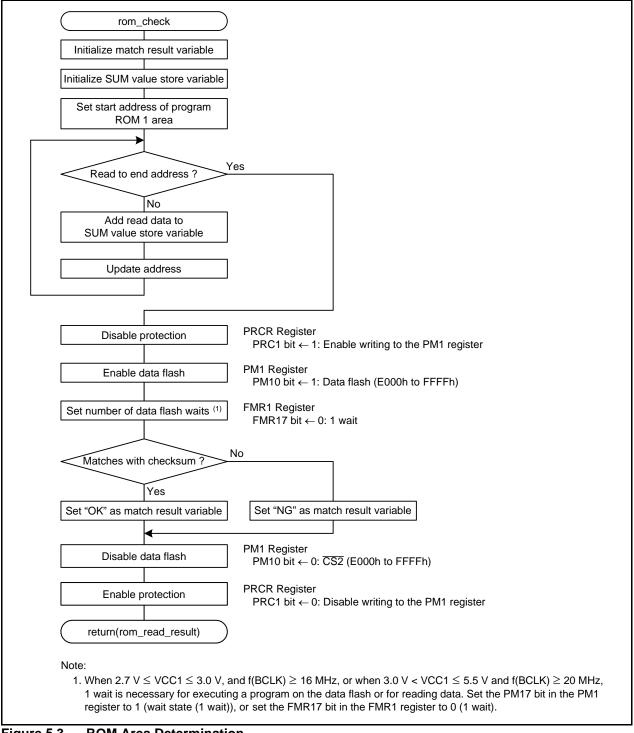


Figure 5.2 Main Processing



5.6.2 ROM Area Determination

Figure 5.3 shows the ROM Area Determination.





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6. Application Example

This application note uses the FDT. This chapter describes how to create a new project, verify the checksum value, and set the checksum value in the FDT. For details on the FDT, refer to the FDT manual.

6.1 Creating an FDT Project

To verify the checksum value, create an FDT project. When creating a project, it is necessary to designate which MCU will be used. This section shows how to create a project by designating an M16C/65 Group product with a program ROM 1 area of 512 KB.

Figures 6.1 to 6.6 show how to create a project in the FDT.

(1) Select "Create a new project workspace".

Welcome!	? 🛛
Create a new project workspace Open a recent project workspace After starting up the FDT, select "Create a reworkspace", and click the "OK" button.	OK Cancel new project
Browse to another project workspace	Administration

Figure 6.1 Creating a Project in the FDT (1/6)



(2) Input the workspace name.

Projects		1
FDT Project Generator	Workspace Name: rom_check Project Name: rom_check Directory: C:\rom_check CPU family: All Flash Devices Tool chain: None	aput a workspace name nd click the "OK" button. Browse
Properties		
		OK Cancel

Figure 6.2 Creating a Project in the FDT (2/6)



(3) Select the MCU to be used.

The MCU name will differ depending on the ROM capacity of the MCU used. Select the part number of the MCU to be used.

pject from the list below.	
•	
	Other
elect the MCU used, and click the	ne "Next"
-	
	_
1 1 00	
1_1_0	~
	>
	_
	1_1_00 1_1_0 = 1_0 = 1_00 1_1_00

Figure 6.3 Creating a Project in the FDT (3/6)



(4) Select a communication port.

Select port: E8a Select an Interface type to conner Normally this will be "Direct Conner Select Interface: Direct Conner	
Normally this will be "Direct Conne	
Select Interface: Direct C	t to the target device with. ction'' or simply left blank.
	Select "E8a" and click the "Next" button.
Set Reset pin as low when dis	connecting

Figure 6.4 Creating a Project in the FDT (4/6)



(5) Select the connection type.

Workspace 4 46 DA FF 58 7 21 94 21 46 DA FF 58	The FLASH Development Toolkit can connect to your device in a number of different ways. All the options on this page may be changed after the Project has been created.
Workspace Industrial Co Display Device Image	Select Connection:
0 00 00 of anget files on a	📕 Kernel already running
0 00 60 F9 9 SILCD.motor : A 78 E6 B1 T SI Keyboard.m 1 SE 8A 33 S SI Comms.mot	In BOOT Program mode the device erases its FLASH prior to connection. The Toolkit downloads programming kernels to the device as required.
Motor Control Device Image Device Image Devi	The Recommended Speed setting is based on the current device and clock. The user may also input their own, if this is supported by the kernel (and the interface board).
	Recommended Speeds: Clock Sync V Use Default
8 47 EF 84 B0 83 6F 88 1E F	C User Specified:
	Click the "Next" button.

Figure 6.5 Creating a Project in the FDT (5/6)



(6) Set the programming options.

Workspace 40 DA F7 55 Workspace 40 DD 10 DT Workspace Industrial Co	What level of device protection would you like? Protection • Automatic • O Interactive • O None
7 E E Display 1 Device Inage 1 Device Inage 1 Device Inage	When programming the device, any blocks found to have been written previously will automatically be erased.
0 03 60 79 3 3 LCD.motor / A 78 86 81 1 3 Keyboard.mi	What level of messaging would you like?
1 St 8A 3314(S) Comms.mot	Messaging O Standard O Advanced
Device Image	C Standard (* Advanced
5 22 1A 22 3 Drive, mot 6 27 91 08 3 Drive, mot 6 70 58 70 5 20 Algorithm.mo	The Toolkit will display verbose messages whenever it is communicating with the Target device. This mode is useful for Interface hardware development, and Kernel development.
E 5D 9A DE A9 C5 64 85 97 1 8 24 D4 4D 75 54 AD 2D F6 9	Would you like to perform readback verification after programming?
8 4F EF 84 80 83 6F 90 1E F	Readback Verification
	C Yes C No Click the "Finish" button to create the project.

Figure 6.6 Creating a Project in the FDT (6/6)



6.2 Verifying the Checksum Value

Figures 6.7 to 6.10 show how to verify the checksum value.

(1) Add the file with the SUM value to be verified to the project.

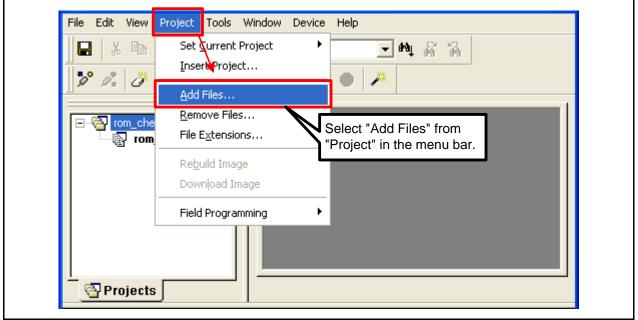


Figure 6.7 Verifying the Checksum Value (1/4)



(2) Select the file with the SUM value to be verified.

11	View Project Tools Window Device Help
20	× ==== ===============================
	Add File(s)
C	Look in: 🗁 Debug 🔽 🛨 📥 👘 🏢 -
	^{marcheck} Select the file with the SUM value to be verified.
े 🔁 🗌	
	File name: rom_check.mot Add
Fla are	Files of type: S-Record Files (*.MOT) Cancel
05:	
OS: FDT	🗖 Relative Path
OS: FDT	I Relative Path eccings appried: KSF36500m_/Line, (C:\Program Files\Renesas\FDT 🗸
OS: FDT	
OS: FDT	eccings Applied: KSFS650M_/Line, (C:\Program Files\Renesas\FDT

Figure 6.8 Verifying the Checksum Value (2/4)



(3) Right-click on the file added, and select "File Checksum".

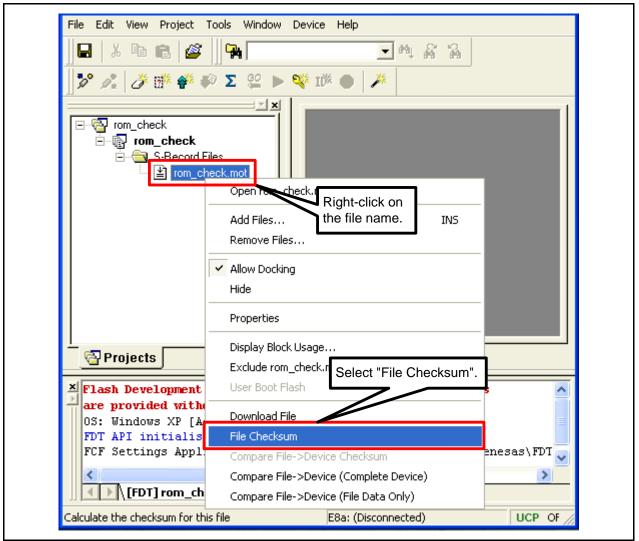


Figure 6.9 Verifying the Checksum Value (3/4)



(4) The results from verifying the SUM value are shown in the bottom window.

	Project Tools Window	Device Help			
🛛 🗖 🕺 🛱	B 🖉 🙀		■ #↓ #	2	
]] 🎾 🧷 🕭	📴 🎸 🌮 🗵 😫 🕨	• 🐝 tik 🌒 .	*]	
	<u> </u>				1
⊡ 🔄 rom_che					
non 🖓 🖳	n_ check S-Record Files				
	rom_check.mot				
	value in the project				
ROM 1 are	ea is displayed.				
Projects	บ 🗸				
Checksum:	0x07F57707 (over	address range	0x0008000	0 - 0x000F	FFFF) : 🔨
Checksum:	0x07F57707 (over 0x003FC000 (over	address range	0x0001000	0 - 0x0001	3FFF):
Lecksum:	0x07F57707 (over	address range	0x0001000	0 - 0x0001	3FFF):
Checksum:	0x07F57707 (over 0x003FC000 (over	address range	0x0001000	0 - 0x0001	3FFF):
Checksum:	0x07F57707 (over 0x003FC000 (over	address range address range	0x0001000 0x0000E00	0 - 0x0001	3FFF): FFFF):
Checksum: Checksum: Checksum:	0x07F57707 (over 0x003FC000 (over	address range address range	0x0001000 0x0000E00	0 - 0x0001	3FFF):

Figure 6.10 Verifying the Checksum Value (4/4)



6.3 Checksum Value Setting

Figures 6.11 to 6.15 show how to set the checksum.

(1) Display the file content.

	_ M ∦ ∦
] ≫ μ. <i>≫</i> ∰ ∰ ∰ Σ Ω 	
Tom_check Tom_check Tom_check Tom_check.mot Double click the file to display the data in the window to the right. Projects	00000FFA0 FF FF
File loaded: 0x00080000 File loaded: 0x00010000 File loaded: 0x0000E000 ID Code = 0xFF 0xFF 0xFF 0	-> 0x00013FFF [User Flash 2] -> 0x0000FFFF [Data Flash]
<	in Files /
Ready	E8a: (Disconnected) UCP OF //

Figure 6.11 Checksum Value Setting (1/5)



(2) Change the display to little endian.

File Edit View	Project Tools Window Dev	ice Help	- 8 ×
] 🛛 🗶 🖻 🛍	Ø 1	🔺 teat 🦉	í Ai
🎾 🍂 🧭 🗗	💞 🌮 🗵 😫 🕨 🐝 IK		be 📗 abc 4
	सन नन नन 88नन0000	। यय यय यय यय	
ieck	Cu <u>t</u>	Ctrl+X	Ε γγγγγγγγ
ecord Files	Сору	Ctrl+C	- <u>уууууууу</u> - уууууууу
rom_check.mot	0 <u>P</u> aste	Ctrl+V	F <u>УУУУУУУУ</u> -F <u>УУУУУУУ</u> УУ
	Q Undo Right-click	in the data windo	
		ian" from the "End	
	Q <u>D</u> isplay Unit		F 0000000
	(<u>E</u> ndian		✓ Little Endian
	Align to <u>8</u> Bytes	Alt+8	Big Endian
	abc Toggle <u>A</u> SCII column	Alt+A	_
• •	Create Selection	Alt+M	sh_/
- 🔄 Pro 🔽	_ @> Fi∥	Alt+L	
XI Rite Leeder	🦓 Eind	Ctrl+F	
File loaded	Ser Danland	Ctrl+H	sh 1] 🔥
File loaded	- Droportion	Alt+Shift+P	sh]
ID Code = 0xF)	Add to Active Project	Alt+Shift+A	
<			×
	n_check / Find in Files /		
Display the data in little		8a: (Disconnected)	UCP OF

Figure 6.12 Checksum Value Setting (2/5)



(3) Change the display to double word.

File Edit View	Project Tools Window D	evice Help		- 8 ×
] 🖬 X 🖻 🛍	1	🔺 est 🕴	7 A	
] 🎾 🍂 🅭 📫	🌮 🌮 \Sigma 🚆 🕨 🍕 I	隊● 巻]	be	📗 abc 🖉
			TF YYYYY	
		Ctrl+X	F yyyyy	
ecord Files	{⊆ору	Ctrl+C	F <u>yyyyy</u> F yyyyy	
rom_check.mot] Paste	Chrl+V	F	
		data display windo		
1 11	"Dvvord" (Double	Word) from the "D		
1 11				ууу
1 11	(<u>D</u> isplay Unit		Byte	Alt+1
1 11	Endian	I	Word	Alt+2
1 11	(🏭 Align to <u>8</u> Bytes	Alt+8	<u>D</u> Word	Alt+4
1 11	abc Toggle <u>A</u> SCII column	Alt+A	г ууууу	ууу 🔽
• •	Create Selection	Alt+M	sh /	
- 🔄 Pro 🔽	🚺 🔊 Fill	Alt+L		
	📕 🗛 <u>F</u> ind	Ctrl+F		
File loade	l /SX Replace	Ctrl+H	sh 1] sh 2]	^
File loade	ed: A Properties	Alt+Shift+P	sh]	
ID Code = OxH	Add to Active Project	Alt+Shift+A		
	Had to Active Project	AICTOHICTA		~
<				>
↓ \ [FDT] ro	m_check / Find in Files /			
View the data as DWor	rds	E8a: (Disconnected)		UCP OF /

Figure 6.13 Checksum Value Setting (3/5)



(4) Input the checksum value directly into addresses FFFCh to FFFFh.

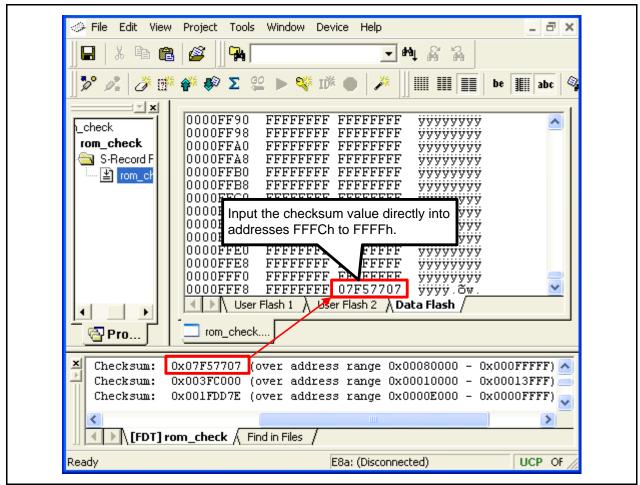


Figure 6.14 Checksum Value Setting (4/5)



(5) After inputting the value, save it, and download the MOT file to the MCU.

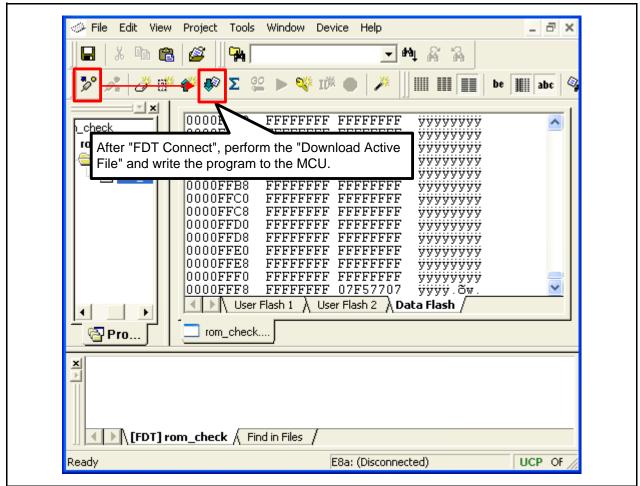


Figure 6.15 Checksum Value Setting (5/5)



7. Sample Code

Sample code can be downloaded from the Renesas Electronics website.

8. Reference Documents

M16C/63 Group User's Manual: Hardware Rev.2.00 M16C/64A Group User's Manual: Hardware Rev.2.00 M16C/64C Group User's Manual: Hardware Rev.1.00 M16C/65 Group User's Manual: Hardware Rev.2.00 M16C/65C Group User's Manual: Hardware Rev.1.00 M16C/6C Group User's Manual: Hardware Rev.2.00 M16C/5LD, M16C/56D Group User's Manual: Hardware Rev.1.10 M16C/5L, M16C/56 Group User's Manual: Hardware Rev.1.00 M16C/5M, M16C/57 Group User's Manual: Hardware Rev.1.01 The latest versions can be downloaded from the Renesas Electronics website.

Technical Update/Technical News The latest information can be downloaded from the Renesas Electronics website.

C Compiler Manual M16C Series, R8C Family C Compiler Package V.5.45 C Compiler User's Manual Rev.2.00 The latest version can be downloaded from the Renesas Electronics website.

Website and Support

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	M16C/63, 64A, 64C, 65, 65C, 6C, 5LD, 56D, 5L, 56, 5M, 57
Povinion History	Groups
Revision History	ROM Verification Using Checksum During Self-Test on MCU Start-
	Up

Rev.	Date	Description		
ILEV.	Dale	Page Summary		
1.00	July 31, 2011	_	First edition issued	

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General Precautions in the Handling of MPU/MCU Products

The following usage notes are applicable to all MPU/MCU products from Renesas. For detailed usage notes on the products covered by this manual, refer to the relevant sections of the manual. If the descriptions under General Precautions in the Handling of MPU/MCU Products and in the body of the manual differ from each other, the description in the body of the manual takes precedence.

1. Handling of Unused Pins

Handle unused pins in accord with the directions given under Handling of Unused Pins in the manual.

- The input pins of CMOS products are generally in the high-impedance state. In operation with an unused pin in the open-circuit state, extra electromagnetic noise is induced in the vicinity of LSI, an associated shoot-through current flows internally, and malfunctions occur due to the false recognition of the pin state as an input signal become possible. Unused pins should be handled as described under Handling of Unused Pins in the manual.
- 2. Processing at Power-on

The state of the product is undefined at the moment when power is supplied.

- The states of internal circuits in the LSI are indeterminate and the states of register settings and pins are undefined at the moment when power is supplied.
 - In a finished product where the reset signal is applied to the external reset pin, the states of pins are not guaranteed from the moment when power is supplied until the reset process is completed.

In a similar way, the states of pins in a product that is reset by an on-chip power-on reset function are not guaranteed from the moment when power is supplied until the power reaches the level at which resetting has been specified.

3. Prohibition of Access to Reserved Addresses

Access to reserved addresses is prohibited.

- The reserved addresses are provided for the possible future expansion of functions. Do
 not access these addresses; the correct operation of LSI is not guaranteed if they are
 accessed.
- 4. Clock Signals

After applying a reset, only release the reset line after the operating clock signal has become stable. When switching the clock signal during program execution, wait until the target clock signal has stabilized.

- When the clock signal is generated with an external resonator (or from an external oscillator) during a reset, ensure that the reset line is only released after full stabilization of the clock signal. Moreover, when switching to a clock signal produced with an external resonator (or by an external oscillator) while program execution is in progress, wait until the target clock signal is stable.
- 5. Differences between Products

Before changing from one product to another, i.e. to one with a different part number, confirm that the change will not lead to problems.

— The characteristics of MPU/MCU in the same group but having different part numbers may differ because of the differences in internal memory capacity and layout pattern. When changing to products of different part numbers, implement a system-evaluation test for each of the products.

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