

# CS+ for CC V8.11.00

**Release Note** 

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# Chapter 1. Target Devices

The target devices supported by the CS+ are listed on the Website. Please see this URL. CS+ Product Page

https://www.renesas.com/cs+



# Chapter 2. User's Manuals

Please read the following user's manuals along with this document.

Manual Name	Document Number
CS+ V8.02.00 Installer	R20UT4525EJ0100
CS+ V8.06.00 Editor	R20UT4972EJ0100
CS+ V8.11.00 Python Console	R20UT5400EJ0100
CS+ V5.00.00 Updater	R20UT3942EJ0100
CS+ V8.11.00 Message	R20UT5396EJ0100
CS+ V8.11.00 Project Operation	R20UT5395EJ0100
CS+ V8.11.00 Analysis Tool	R20UT5394EJ0100
CS+ V8.11.00 RH850 Debug Tool	R20UT5399EJ0100
CS+ V8.11.00 RX Debug Tool	R20UT5398EJ0100
CS+ V8.11.00 RL78 Debug Tool	R20UT5397EJ0100
CS+ User's Manual: CC-RH Build Tool Operation	R20UT3283EJ0112
CS+ User's Manual: CC-RL Build Tool Operation	R20UT3284EJ0112
CS+ User's Manual: CC-RX Build Tool Operation	R20UT3478EJ0111
CS+ V8.10.00 GHS CCRH850 Build Tool Operation	R20UT5297EJ0100

\* GHS: Green Hills Software, LLC



# Chapter 3. Uninstallation

There are two ways to uninstall this product.

- Use the integrated uninstaller from Renesas (uninstalls all CS+ components)
- Use the Windows uninstaller (only uninstalls this product)

To use the Windows uninstaller, select [CS+ for CC] from [Apps & features] from [Settings] of Windows or [Programs and Features] of the control panel.



# Chapter 4. Improvements and Changes

This chapter describes changes from V8.10.00 to V8.11.00.

# 4.1 Improvements and changes to CS+

#### 4.1.1 Enhanced support for Renesas compilers [RL78][RH850][RX]

Support for the following compiler have been added.

- C Compiler Package for RL78 Family CC-RL V1.13.00
- C Compiler Package for RH850 Family CC-RH V2.06.00
- C/C++ Compiler Package for RX Family CC-RX V3.06.00

For details of updates and points for caution on the compiler, refer to the release note for the compiler.

- 4.1.2 Addition of a feature for the output of dependency information The /odp startup option has been added to CubeSuite+.exe for the output of dependency information files from the command line.
- 4.1.3 Elimination of an error when CS+ is started without the CC-RL\ folder
   With CS+ for CC V8.09.00,V8.10.00, if there is no CS+\CC\CC-RL\ folder and an attempt to start CS+ is made, an error occurred and CS+ was not started.
   This error has been eliminated so that CS+ can now be started in such cases.
   The related FAQ: <a href="https://en-support.renesas.com/knowledgeBase/21052426">https://en-support.renesas.com/knowledgeBase/21052426</a>

## 4.2 Additions and improvements to the build tool

#### 4.2.1 Addition of a property for the -use\_mach option [RL78]

The [Use MACH or MACHU instruction for multiply-accumulate operation] property for specifying the -use\_mach CC-RL option has been added to the [Common Options] tabbed page. This option can be used in combination with CC-RL V1.11.00 or a later version.

#### 4.2.2 Addition of a property for the -asmopt=-warning option [RL78]

The [Displayed warning message] property for specifying the -asmopt=-warning CC-RL option has been added to the [Common Options] tabbed page.

4.2.3 Improvement to a property for the -show=struct linker option [RH850][RL78] The [Output information of members of struct or union] property for specifying the -show=struct linker option is now not displayed when the -Optimize option is specified.

## 4.3 Additions and improvements to the debug tool

The abbreviations listed below collectively denote the corresponding tools in this section. OCD (serial): Serial or FINE interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite OCD (JTAG): JTAG interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite OCD (LPD): LPD connection for the E1 emulator, E20 emulator, and E2 emulator

#### 4.3.1 Improvement to the Watch panel

When a label in an assembly file is registered in a watch-expression, a value (size of representation: 1 byte) is now displayed. If the size representation is not the expected one, re-consider it by using the context menu. Pressing the [Ctrl] + [Space] keys while entering a watch-expression displays candidates for the names of functions and variables; the label names are now displayed.



The Watch panel has a feature for sorting watch-expressions by clicking on the heading of a column. A new feature has been added to disable sorting by clicking on the heading. This is to avoid incorrect operation because the state before sorting cannot be restored. Sorting can be re-enabled by using the toolbar or context menu.

#### 4.3.2 Addition of types of encoding

The types of encoding selected in the following panels have been added.

- Watch panel
- Memory panel
- Local Variables panel
- Call Stack panel

The following types of encoding have been added.

- UTF-16 Big-Endian
- UTF-16 Little-Endian
- UTF-32 Big-Endian
- UTF-32 Little-Endian

However, note that UTF-16 in CS+ for CC V8.10.00 and earlier versions is replaced by UTF-16 Big-Endian.

#### 4.3.3 Improvement to the operation for the stack area during debugging [RL78] Applies to: OCD(Serial) for RL78/G10, RL78/G1N, and RL78/G1M devices

When the following debugging operations were executed, a debug tool reprogrammed part of the stack area. This problem has now been rectified.

- Executing an instruction which changes the stack pointer (SP) during step execution
- Changing the stack pointer (SP) in the CPU Register panel

#### 4.3.4 Improvement to the operation for measuring current consumption [RL78]

**Applies to:** E2 emulator for RL78/G22, RL78/G23, RL78/G24, RL78/F23, and RL78/F24 devices When monitoring points were enabled in the Editor panel and measurement was started in the Measuring Current Consumption panel, the [The command cannot be executed since the user program is running.(E2440000)] error occurred and the debugger was not stopped. This problem has now been rectified.

#### 4.3.5 Extension of the range of products for which the simulation of current drawn is

#### supported [RL78]

Applies to: The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G23, and RL78/G24 devices

Support for the simulation of current drawn has been extended to further products.

This enables the simulation of current drawn for those products in only a virtual environment on a PC, i.e. without having to connect CS+ to the actual MCU (on a board).

The products for the following MCU group have been added for the simulation of current drawn.

• RL78/G24

# 4.3.6 Addition of types of components supported on the [Virtual Board] panel [RL78]

Applies to: The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices

Support for the following types of component has been added to the [Virtual Board] panel.

- Pulse Input Device
- Modbus Communication Device (UART)

# 4.3.7 Improvement to the operation of the [Virtual Board] panel after the MCU has been

#### changed [RL78]

**Applies to:** The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices

For a project using the [Virtual Board] panel, after the microcontroller is changed, the [Virtual Board] panel is now started with the virtual components in the panel maintained from before changing of the microcontroller.

This also applies in cases where the microcontroller is changed in converting the project in the Project Convert Setting dialog box, which is displayed when a common project file (\*.rcpc) exported from the MCU Simulator Online is opened.

#### 4.3.8 Improvement to the operation of /lang startup option [RL78]

**Applies to:** The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices

When "ja-JP" was specified for /lang in a non-Japanese OS, text in the simulator GUI was written in English. This has now been rectified so that the text appears in Japanese.



### 4.3.9 Improvement to serial communications between the [Virtual Board] panel and the simulator GUI [RL78]

Applies to: The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices

For target devices of the RL78 family, the peripheral I/O redirection register (PIOR, etc.) is manipulated by a program or debugger operations to re-assign specific multiplexed pin functions to alternative port pins. Selecting the port pins changed by the peripheral I/O redirection register (PIOR, etc.) in the serial communication component of the [Virtual Board] panel or the [Serial] window of the simulator GUI has now enabled serial communications.

#### 4.4 Improvements to the Python console

# 4.4.1 Addition of functions for use in external communications with the Python 3 execution

#### environment

The following functions for controlling CS+ in the Python 3.x execution environment have been added.

csplus.add_event_listener	Registers listeners which will receive notifications of an event
	generated in CS+
csplus.remove_event_listener	Removes registrations of listeners for notifications of CS+ events
	which have been registered by add_event_listener.



# Chapter 5. Points for Caution

This section describes points for caution regarding CS+.

# 5.1 Points for caution regarding CS+ (general)

#### 5.1.1 File names

The following rules apply to folder and file names.

Types of Folder and File Names	Rules
Paths (folder and file names)	<ul> <li>Naming folder and file names complies with rules for naming files in Windows.</li> <li>Do not use folder and file names which cannot be created in Windows Explorer. The following characters are not usable.         <ul> <li> /, :, *, ?, ", &lt;, &gt;,  </li> </ul> </li> <li>English upper-case (A - Z) and lower-case (a - z) characters are not distinguished from each other.</li> <li>Up to 259 characters can be used.</li> <li>The following character cannot be used.</li> <li>Characters in system-dependent character codes</li> <li>^ [CC-RH/CC-RL]</li> <li>Network path names cannot be used. Assign such names to drives.</li> </ul>
Build mode names (names of folders output by a linker)	<ul> <li>Also refer to the notes on paths (folder and file names) above.</li> <li>The following characters are not usable.</li> <li>, = ;</li> <li>- [Only the first character for CC-RX]</li> </ul>
Source file names Load module names Project names (names of files output by a linker)	<ul> <li>Also refer to the notes on paths (folder and file names) above.</li> <li>Only the characters a to z, A to Z, 0 to 9, . (period), _ (underscore), +, and - are usable. However, a period (.) cannot be used at the start or end of a file name. Plus (+) and minus (-) cannot be used at the start of a file name.</li> <li>Do not use source files with the same names. If such files exist along different paths, the names cannot be distinguished.</li> </ul>

#### 5.1.2 Panel display

If your hardware environment does not meet the recommended specifications for CS+, the [Property] panel may appear small and have scrambled contents.

If this happens, move the [Property] panel outside the split panel area.

- Enable [Dockable], and make it a docking panel
- Enable [Floating], and make it a floating panel



### 5.1.3 [Editor] panel

- When a label is selected and the [Jump to Function or Variable] feature is used from the context menu, execution does not jump to the label.
- The following notes apply to the editor, when source files with the same name but from different folders are registered with a main project and a sub project, and load modules from both the main project and sub project are downloaded.
  - > The address of the main project is displayed on the file.
  - > At jumping to a source file from disassembled code, the file registered with the main project is opened.
  - > If the file is opened from either project, only one file will be opened.
- On Windows 10 and Windows 11, the display may become unclear due to anti-aliasing.
- When saving a file in the [Save As] dialog box, the extension listed at the top of the [Save as type] drop-down list is automatically added unless another extension is specified. Note however, that an extension is not added when a file name is input with an extension that is selected in the [Save as type] drop-down list or with an extension that is registered with Windows. When an automatically added extension is not as expected, modify the name of the file by using, for example, Explorer.
- Printing the contents of the Editor panel is not possible in an environment with .NET Framework 4.6 installed. To do so in that case, use an editor other than that of CS+.
- When the floating [Editor] panel is displayed on Windows 11, snap layouts are not displayed even if the mouse cursor is hovered over the maximize button.
  - Workaround: Enter the Windows key + Z.

### 5.1.4 Creating new projects

#### Applies to: RX

If a new project is created by selecting [Empty Application[CC-RX]] under the environment for the RX, building the project may lead to the following errors.

- \*\* L2132 (E) Cannot find "D" specified in option "rom"
  - \*\* L2132 (E) Cannot find "D\_1" specified in option "rom"
  - \*\* L2132 (E) Cannot find "D\_2" specified in option "rom"

If you encounter these errors, change the setting of [ROM to RAM mapped section] on the [Link Options] sheet in CS+.

#### 5.1.5 Tutorials

The Code Generator Plug-in, Pin Configurator Plug-in and Program Analyzer Plug-in are used in tutorials. Enable them through the [Plug-in Manager] dialog box.

#### 5.1.6 Starting multiple instances of CS+

Two or more instances of CS+ can be started on the same host machine, but if you do so, take note of the points listed below.

- When two or more instances of CS+ are started, the most recent information to have been written is saved in the information file for each user's own PC.
- When two or more instances of CS+ are started, the most recent information to have been written is saved in the information file for the stack analysis tools (including CallWalker).
- When the same project file is used in two or more instances of CS+, the most recent information to have been written is saved.
- When the same project file is used in two or more instances of CS+, do not attempt building from more than one instance at the same time since the names of the output files will be identical.

#### 5.1.7 Loading projects by using earlier versions of CS+

If the version of CS+ being used to load a project is earlier than the CS+ version with which the project was created, some settings may be cleared since the earlier versions of CS+ do not recognize them.

#### 5.1.8 .NET Framework from Microsoft Corporation

CS+ outputs the following message and is closed if the version of the .NET Framework you are using is earlier than 4.6.2.

#### E0200010

Failed to launch this product.

Please install the Microsoft .NET Framework 4.6.2 or later on this PC.

In such cases, obtain a later version of the .NET Framework from the Web page of Microsoft Corporation and install it before starting up CS+ for CC.

Note that the update manager for CS+ for CC is not usable for updating the .NET Framework.



#### 5.1.9 Dual-bank function of the code flash memory

**Applies to:** RX26T, RX65N/RX651-2M, RX65W-A, RX671, RX66N, RX72N and RX72M group Products of the RX26T group with 512 KB of ROM, RX65N and RX651 groups with 2 or 1.5 MB of ROM, RX65W-A, RX671, RX66N, RX72N and RX72M support the dual-bank function of the code flash memory. In CS+, you can select the linear or dual mode during the process of setting up a project. In use of dual mode, select the type name with "DUAL".

#### 5.1.10 Smart Manual

#### Applies to: RX, RL78

When the Smart Manual does not support the target MCU of an open project, the user's manuals are not displayed.

#### 5.1.11 Smart Manual for CS+ for CC V8.09.00 or an earlier version

#### Applies to: RL78 · RX

The form of distribution of the database for the Smart Manual has been changed from April 2023.

Versions of manuals that were updated or disclosed after April 2023 cannot be automatically opened in the Smart Manual panel for CS+ for CC V8.09.00 or an earlier version.

Consider updating of the version of CS+ to CS+ for CC V8.10.00 or later.

#### 5.1.12 CS+ Partner OS Aware Debugging Plug-in

#### Applies to: RL78, RX

When CS+ is started with the CS+ Partner OS Aware Debugging Plug-in enabled and by using CubeSuite+.exe (without the Main window), the error message "(0202002) Opening a project failed." is returned. This can be avoided in either of the following ways.

- Start CS+ by specifying an option to prevent reading of the CS+ Partner OS Aware Debugging Plug-in for CubeSuite+.exe.
  - Example: CubeSuite+.exe /np PartnerOS ...
- Turn off the CS+ Partner OS Aware Debugging Plug-in before starting CS+ with CubeSuite+.exe (without the Main window).

How to turn off the plug-in:

Start CS+ (with the Main window) or CubeSuite+ (CubeSuiteW+.exe).

Select [Plug-in Setting...] from the [Tool] menu to display the [Plug-in Manager] dialog box.

Deselect the [CS+ Partner OS Aware Debugging Plug-in] checkbox.

#### 5.1.13 RX72M

When creating a new RX72M project, there are differences between the register definition contents of iodefine.h and the contents of the RX72M User's Manual.

Applicable iodefine.h file version is V1.00A and earlier.

- 1. Error : unsigned short ACKCMDER:1;
- Correct : unsigned short ACKCMDERR:1;
- 2. Error : unsigned long PSADR:19; Correct : unsigned long PSADR:17;

#### 5.1.14 Displaying Find and Replace dialog box

The position of the Find and Replace dialog box is remembered and restored. In a multi-display environment, for example, in case that the sub display is temporarily OFF, the Find and Replace dialog box may not appear due to being off the screen.

In the case, it is possible to move to the visible position in the following way:

- 1. Immediately after entering Ctrl+F, in other word, with the focus on the Find and Replace dialog box,
- enter the Alt+Spacebar. The control menu will appear, enter the M key to select [Move].
- 2. Enter the arrow keys in that state, or move the mouse cursor to display the dialog.

#### 5.1.15 Editing and analyzing C++ source files [RL78]

- In a CC-RL project, the following functions regarding a C++ source file cannot be used.
- The smart edit function in the Editor panel
- Functions of an analysis tool
- Function List panel
  - Variable List panel
  - > Analysis Chart panel (except for the [Variable Value Changing Chart] tabbed page)
  - Call Graph panel
  - Class/Member panel

Regarding support for C++ by the CC-RL compiler, refer to the help system, User's Manual: Compiler, or the release notes for the compiler.



# 5.2 Points for caution regarding build tools

#### 5.2.1 Build option import

Build option import fails if setting the value of "Select modules which are output in files" property in the "I/O Header File Generation Options" tab in Build tool property to "Yes" in the both projects in import destination/source and importing.

Workaround: Set the value of "Select modules which are output in files" property to "No" in the project of the import destination, and save the project. Then, import the build option after opening the project again.

#### 5.2.2 Projects to which C++ source files have been added [RL78]

If a project for CC-RL has been created with CS+ V8.09.00 or a later version, it cannot be opened with CS+ V8.08.00 or an earlier version if any C++ source files have been registered with the project.

This is because CS+ V8.08.00 and earlier versions do not support C++ source files.

# 5.3 Points for caution regarding design tools

#### 5.3.1 Saving projects

If you save a project that has sub-projects while the [Device Top View] or [Device Pin List] panel is open, then the device top view and device pin list of the main project will always appear.

### 5.4 Points for caution regarding debugging tools

The abbreviations listed below collectively denote the corresponding tools in this section. OCD (serial): E1 emulator (serial), E20 emulator (serial) OCD (JTAG): E1 emulator (JTAG), E20 emulator (JTAG)

#### 5.4.1 Adding sub-projects

Applies to: Common to all debugging tools and devices

If you add a sub-project while a debugging tool is connected, downloading and so on may fail. Only add sub-projects while the debugging tool is disconnected.

#### 5.4.2 Assigning unions to registers

Applies to: All debugging tools for RX

When a union is assigned to a register, it is assumed that the members of the union are assigned to the lower-order bytes of the register. For this reason, the values of the members will be incorrect when displayed as big endian.

#### 5.4.3 Functions with the same name and char-type parameters

Applies to: All debugging tools for RX

When three functions with char-type parameters are defined as shown below, the address of "Func(signed char)" will not be displayed (i.e. the address of "Func(char)" will be displayed instead).

- void Func(char);
- void Func(signed char);

void Func(unsigned char);

### 5.4.4 Changing the priority section among overlaid sections

Applies to: All debugging tools for RX

Changing the priority section among overlaid sections is not immediately reflected in debugger operations. To update the display of addresses in the editor, for example, you need to close the file and open it again. To update the display of variables in the [Watch] panel, execute a single step of the program.

#### 5.4.5 Linkage options of CC-RX

Applies to: All debugging tools for RX

CC-RX does not support the '-sdebug' linkage option. Please set [Outputs debugging information] in the [output] category of the [Link Options] tabbed page to '-debug'.

#### 5.4.6 Breakpoints in for statements or inline-expanded functions

Applies to: All debugging tools for all devices

If a line of C source code includes any of the functions or statements listed below, the instruction is placed at two or more addresses. However, the editor panel shows only one of the addresses.



In cases where a breakpoint is set on this line, the program stops only when the instruction at the address being displayed on the editor panel is executed.

- 1. Inline-expanded function (\*)
- 2. Template function
- 3. First line of a for or do-while statement
- \* Includes those inline-expanded by optimization

#### 5.4.7 Notice of the project of dual mode

Applies to: All debugging tools for RX65N-2M, RX651-2M, RX671, RX66N, RX72N, RX72M group

Group	Size of ROM
RX65N-2M, RX651-2MB, RX671	Less than 1.5MB of ROM
RX66N, RX72N, RX72M	Less than 2.0MB of ROM

In case of a project of a dual mode of a device with above ROM size, a gap exists during the address of the ROM in bank 0 and bank 1.

But data in a gap exists in the following function.

- Memory panel
- · Watch panel
- · Disassemble panel

[E1/E20/E2/E2Lite] Read result is 0x00, Write is ignored. [Simulator] Read and Write operate correctly.

#### 5.4.8 Notice regarding the IE850A

Applies to: IE850A for RH850

Values larger than 512 K can be specified for the [Trace memory size [frames]] property. If such values are specified, however, only the latest 512 Kbytes of trace data will be used in the display of the [Trace] panel and in the Python console.

#### 5.4.9 Notice regarding the RL78/G1M, RL78/G1N

**Applies to:** OCD (serial) for RL78/G1M, RL78/G1N The following properties cannot be used with RL78/G1M and RL78/G1N. Connect Setting - Connection with Target Board - Low voltage OCD board

#### 5.4.10 Simulation of peripheral modules

**Applies to:** The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices Operation of CS+ may be incorrect if the user program or a debugging operation makes settings of the SFR which are prohibited in the user's manual for the target device.

#### 5.4.11 Point for caution on time measurement by the simulator when the device is in

#### standby mode

Applies to: The simulators for RL78 and RH850

When the program is on standby (in halt, stop, or snooze mode for an RL78 device and in halt mode for an RH850 device), time measurement by the following facilities does not operate correctly.

(1) Run-break timer facility (for RL78 simulator and RH850 simulator)

- The run-break time is not correctly measured in the following cases.
  - A forced break occurred in standby mode.
  - A program is run following standby mode (run after a forced break).

(2) The Python function debugger.Interrupt.SetTimer (only for the RH850 simulator)

Even if the break time specified with debugger.Interrupt.SetTimer is matched on standby (in halt mode), the break does not occur until the program is released from standby.

This also applies in cases when the break time was specified with debugger.XRumBreak.Set since it is based on the same functionality.

#### 5.4.12 Notice regarding the [Virtual Board] panel

Applies to: The simulators for RL78/G10, RL78/G11, RL78/G12, RL78/G13, RL78/G13A, RL78/G14, RL78/L12, RL78/G1F, RL78/G23, RL78/G15, RL78/G22, RL78/G16 and RL78/G24 devices



When a project that meets all the following conditions is loaded in CS+ for CC V8.11.00 and the [Virtual Board] panel is activated, it is read with the virtual components and the simulator disconnected.

- A project created with CS+ for CC V8.09.00 or earlier.
- A project which the microcontroller has been changed.
- A project which the [Virtual Board] panel has been activated.

### 5.5 Points for caution regarding analysis tools

#### 5.5.1 [Variable Value Changing Chart] tabbed page of the Analysis Chart panel If a project is opened and saved in CS+ V8.09.00 or an earlier version, the settings for channel 17 and subsequent channels on the [Variable Value Changing Chart] tabbed page of the Analysis Chart panel will be lost.



# Chapter 6. Restrictions

This section describes restrictions on CS+.

### 6.1 Restrictions imposed by debugging tools

The abbreviations listed below collectively denote the corresponding tools in this section. OCD (serial):

Serial or FINE interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite OCD (JTAG):

JTAG interface connection for the E1 emulator, E20 emulator, E2 emulator, and E2 emulator Lite OCD (LPD):

LPD connection for the E1 emulator, E20 emulator, and E2 emulator

#### No. Target tool Target device Description Remarks All debugging RL78, RX, Division of load modules RH850 tools 2 RL78, RX, Display of information on variables All debugging RH850 tools 3 All debugging RL78, RX, Source files with the same name RH850 tools 4 All debugging **RL78** C++ facilities of CC-RL tools

### 6.1.1 List of restrictions imposed by debugging tools

#### 6.1.2 Details of restrictions imposed by debugging tools

No.1 Division of load modules

Applies to: All debugging tools for RL78, RX, RH850

**Description:** The restrictions below apply when the CC-RH compiler is used to generate split load modules from a program.

a. Source-level debugging becomes impossible.

b. The second and subsequent output files are not automatically registered with the debugging tool.

Workaround: There is no workaround.

No.2 Display of information on variables

Applies to: All debugging tools for RL78, RX, RH850

**Description:** If two or more variables defined in a function have the same name, the values of variables that can be viewed when the program has stopped may differ from the expected values. Whether this phenomenon arises depends on the optimization level\* selected during the process of compilation.

Note: The optimization level can be set via [Build Tool] - [Common Options] - [Frequently Used Options (Link)].

[Example] In the example below, char-type variable "a" is in the innermost scope at (\*1) and int-type variable "a" is in the innermost scope at (\*2). Under some conditions, however, only the value of one of the variables will be visible at (\*1) and (\*2).

```
void main()
{
            int a = 100;
            ł
                  char a = 'A';
                   a++; <-(*1)
            a++; <-(*2)
}
· Display of (*1) in the [Watch] panel
                 "a"
                              'A' (0x41)
                                           "signed char"
                                                           "0xfefb1004" // Expected value
            or "a" 100 (0x0000064)
                                                            "0xfefb1000"
                                           "int"
· Display of (*2) in the [Watch] panel
```



- "a" 'B' (0x42) "signed char"
- "0xfefb1004" or "a" 100 (0x0000064) "int" "0xfefb1000" // Expected value

Condition: Optimization other than for debugging at the time of compilation.

Workaround: Select [Optimize for Debugging] as the optimization level before compilation.

No.3 Source files with the same name

Applies to: All debugging tools for RL78, RX, RH850

Description: When two or more files with the same name exist in a load module being debugged, line addresses are not displayed correctly in the editor. Setting of events also does not work correctly.

Example:

C:\U00e4Work\U00e4CS+\U00e4ProjA\U00e4ProjA.mtpj\U00e4Src\u00e4main.c -> A.abs

C:\U00e4Work\U00e4CS+\U00e4ProjB\u00e4ProjB.mtpj\U00e4Src\u00e4main.c -> B.abs

This is a case where the above two load modules are being debugged simultaneously.

Note: Although multiple load modules are used in the above example, this restriction is also applicable to cases where a single load module is in use.

[Conditions] The relative paths to the files from the compilation directory are the same (including the filenames). Building by CS+

Project file directory (\*.mtpj) = compilation directory Building by using a makefile Current directory = compilation directory

Workaround: Source files with the same name can be distinguished in either of the following ways.

- a. Change the configuration of the folders so that the relative paths to the files from the compilation directory differ. Before: ProjA¥Src¥main.c
  - ProjB¥Src¥main.c

ProjA¥SrcA¥main.c After:

ProjB¥SrcB¥main.c

With this change, the relative paths will be as follows.

- "SrcA¥main.c"
- "SrcB¥main.c"
- b. Change the names of the source files so that all of the files to be debugged have unique names.
  - Before: ProjA¥Src¥main.c
    - ProjB¥Src¥main.c
  - After: ProjA¥Src¥mainA.c ProjB¥Src¥mainB.c

No.4 C++ facilities of CC-RL

Applies to: All debugging tools for RL78

Description: Symbols or functions implemented with the following C++ facilities cannot be debugged.

- Namespaces
- **Derived classes**
- Templates

Workaround: There is no workaround.

#### 6.2 Restrictions imposed by design tools

#### 6.2.1 List of restrictions imposed by design tools

No.	Target tool	Target device	Description	Remarks
1	Code Generator	RH850	The project tree flickers when	
			switching active project	

#### 6.2.2 Details of restrictions imposed by design tools

No.1 The project tree flickers when switching active project

Applies to: The design tool for RH850

Description: If there are two or more projects on project tree and each project contains [Code Generator], when switching active project from one to the other, the project tree flickers several seconds.

Workaround: There is no workaround.



# 6.3 Restriction imposed by the Python console

6.3.1 List of restriction imposed by the Python console

No.	Target tool	Target device	Description	Remarks
1	Python Console	RL78, RX, RH850	Calling the csplus.get_source_line_address	
			function may lead to an error.	

#### 6.3.2 Details of the restriction imposed by the Python console

No.1 Calling the csplus.get\_source\_line\_address function may lead to an error. **Applies to:** RL78, RX, RH850

**Description:** If multiple load modules have been downloaded, calling the csplus.get\_source\_line\_address function may lead to an error.

**Workaround:** Set the second parameter as "<load module name>\$<file name>" to specify an additional load module. Example : csplus.get\_source\_line\_address(0, "loadmodule2.abs\$main2.c", 40))



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